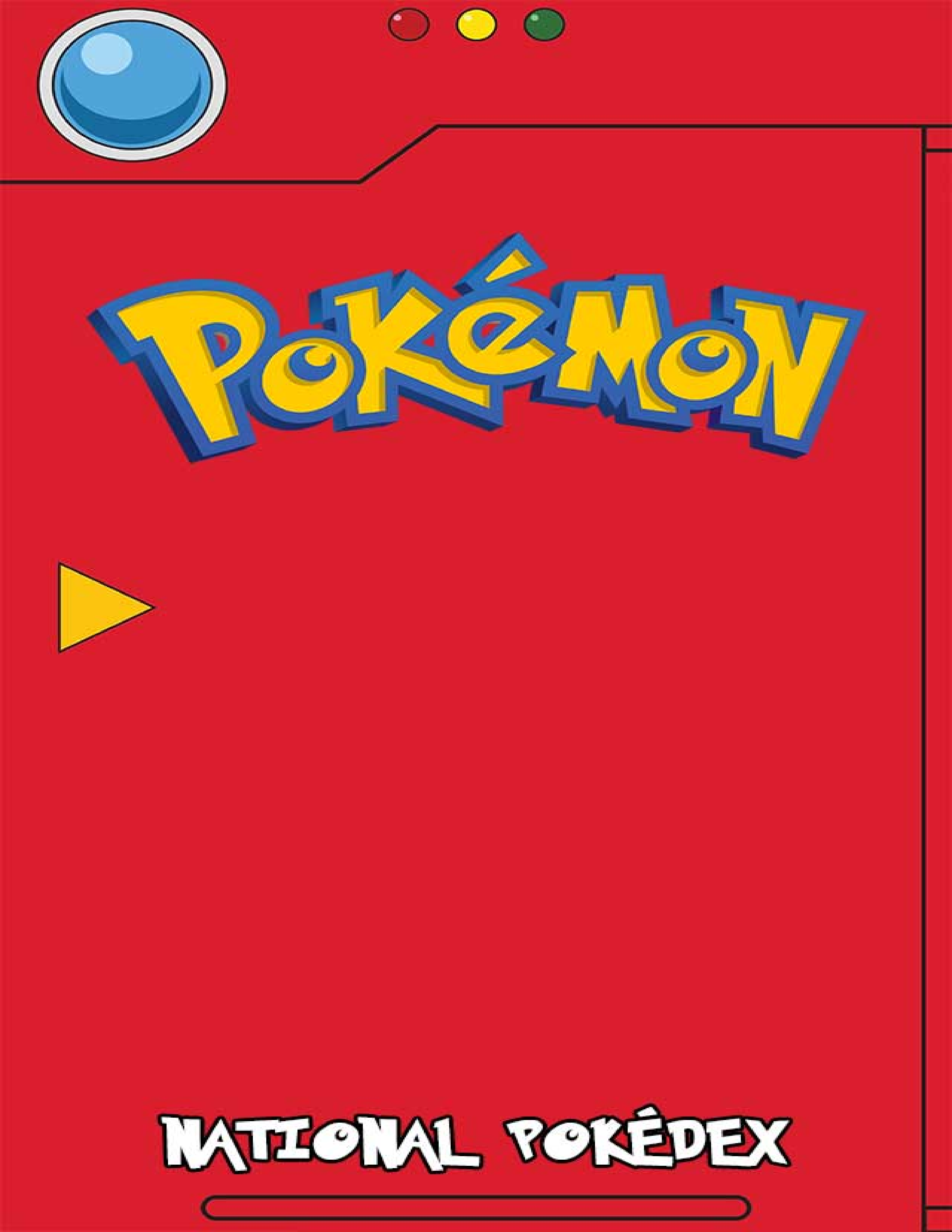
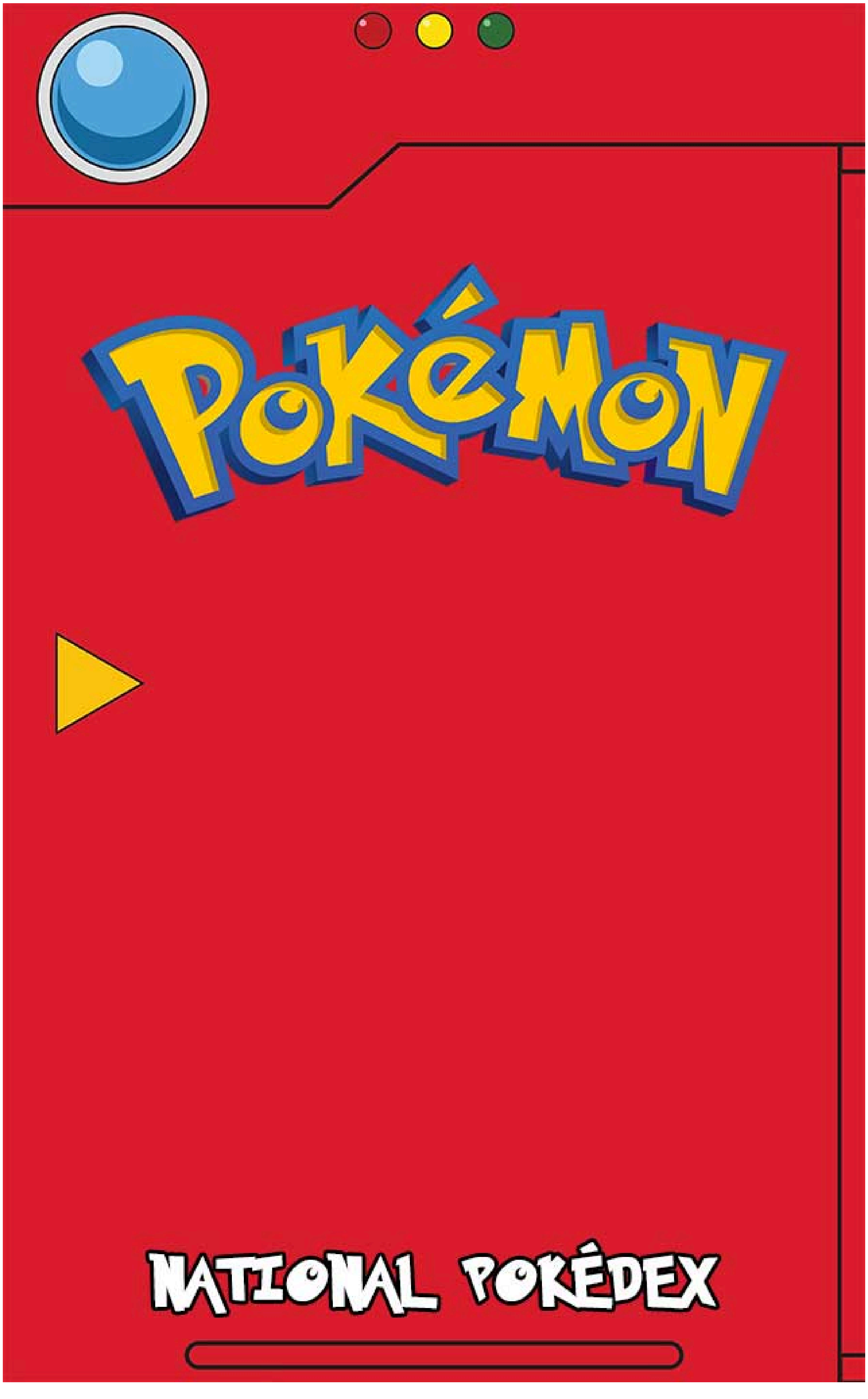


POKÉMON

NATIONAL POKÉDEX



POKÉMON

NATIONAL POKÉDEX

Pokémon

NATIONAL POKÉDEX

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All pokémon info, pokédex entries, and images scraped from Bulbapedia, and derived originally from the Pokémon games and animated series.

Pokémon logo for cover and title page from Wikipedia

Cover art modified from the original by Varnell
Cover subtitle font: Pokemon Solid by IPBP

v1.1.0	2026 May 1	• Added Legends Z-A entries and images. • Updated Origins and Name Origins • Added Pokopia entries • Pokémon Sleep entries up to and including February 27, 2026 (Mew)
v1.0.0	2025 Jul 24	• Initial release. Contains Generations 1−9 and Pokémon 1-1025 (Pecharunt). • Includes some information from the upcoming *Pokémon Legends: Z-A* (e.g. Mega Hawlucha) • Pokémon Sleep entries up until August, 2025 (Toxel group)

Generation I

September 28, 1998–October 15, 2000 (EN)
February 27, 1996–November 21, 1999 (JA)

Main games

Red, Green, Blue, and Yellow (Japan)
Red, Blue, and Yellow (International)

Nintendo
GAME BOY
POKéMON
Gotta catch 'em all!
RED VERSION
Nintendo
GAME BOY
POKéMON
Gotta catch 'em all!
BLUE VERSION
Nintendo
GAME BOY
POKéMON
Special Pikachu Edition
YELLOW VERSION

Other games

Stadium, Trading Card Game, Pinball, Snap, Puzzle League

Region(s) Introduced

Kanto (カントー地方 *Kanto region*)

The Kanto region is a region of the Pokémon world. Kanto is located east of Johto, which together form a joint landmass that is south of Sinnoh.

The artwork from the early games depict Kanto as grassland. Starting in Generation III, it is shown with denser tree coverage.

All cities in Kanto are named after colors, with the exception of Pallet Town, which refers to a palette, meaning a range of colors. Unlike every other region, Kanto's fictional name reflects its real-world name.

Kanto is based on the real Kantō region (関東, east of the barrier) in Japan. Commercially-oriented Celadon City and Saffron City are based on the sprawling city of Tokyo, the most important economic center of Japan. Vermilion City is based on Yokohama, the largest seaport in Japan.

Kantō and Kansai are the two most populous areas of Honshū, the largest island of Japan, and much like Kanto and Johto, represent a harmony of contrasting cultures living together. The differences are most noticeable in the games while talking to the inhabitants of both regions. Compared to traditional Kansai, on which Johto is based, Kanto is modern and technological. This may be reflected in the look of the cities and the buildings, such as the Pokémon Lab of Cinnabar Island and the Power Plant. While Kanto is the centerpoint for innovation, with the Poké Ball’s ultimate upgrade, the Master Ball, having been recently invented by Silph Co. at the time of Generation I, it is also the only Pokémon region without any myths related to Pokémon.

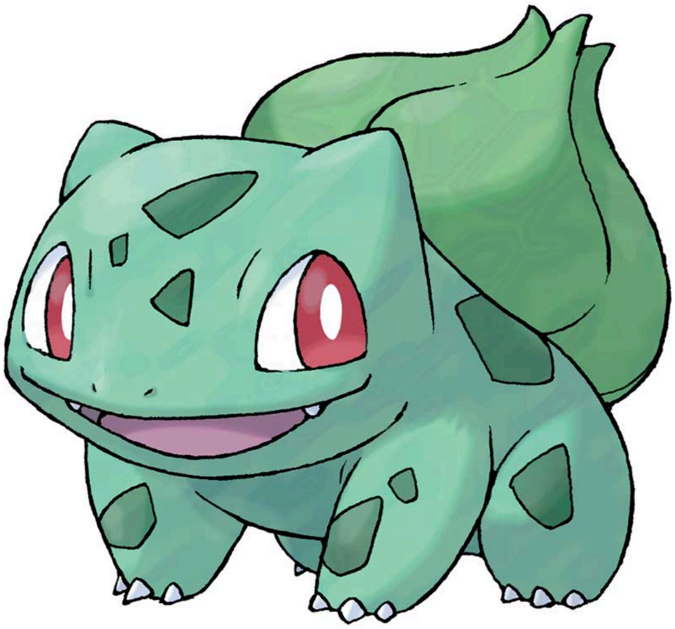
Bulbasaur

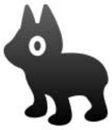
Seed Pokémon

フシギダネ

Fushigidane

#0001



Types Grass Poison	**Avg. Height** 2′04″ / 0.7 m	**Avg. Weight** 15.2 lbs. / 6.9 kg
Gender Ratio 87.5% male, 12.5% female	**Shape** 	**Footprint**

Bulbasaur

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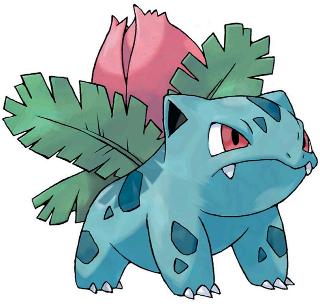

Ivysaur

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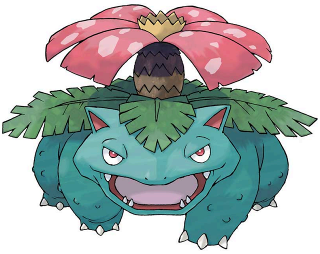


Venusaur

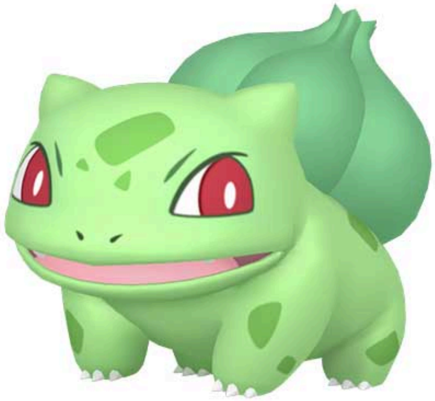
Pokédex Entries

Generation I	
Red **Blue**	A strange seed was planted on its back at birth. The plant sprouts and grows with this Pokémon.
Yellow	It can go for days without eating a single morsel. In the bulb on its back, it stores energy.
Stadium	The bulb-like pouch on its back grows larger as it ages. The pouch is filled with numerous seeds.
Generation II	
Gold	The seed on its back is filled with nutrients. The seed grows steadily larger as its body grows.
Silver	It carries a seed on its back right from birth. As it grows older, the seed also grows larger.
Crystal	While it is young, it uses the nutrients that are stored in the seeds on its back in order to grow.
Generation III	
Ruby **Sapphire** **Emerald**	Bulbasaur can be seen napping in bright sunlight. There is a seed on its back. By soaking up the sun's rays, the seed grows progressively larger.
FireRed	There is a plant seed on its back right from the day this Pokémon is born. The seed slowly grows larger.
LeafGreen	A strange seed was planted on its back at birth. The plant sprouts and grows with this Pokémon.
Generation IV	
Diamond **Pearl** **Platinum**	For some time after its birth, it grows by gaining nourishment from the seed on its back.
HeartGold	The seed on its back is filled with nutrients. The seed grows steadily larger as its body grows.
SoulSilver	It carries a seed on its back right from birth. As it grows older, the seed also grows larger.
Generation V	
Black **White**	For some time after its birth, it grows by gaining nourishment from the seed on its back.

Black 2 **White 2**	
Generation VI	
X	A strange seed was planted on its back at birth. The plant sprouts and grows with this Pokémon.
Y	For some time after its birth, it grows by gaining nourishment from the seed on its back.
Omega Ruby **Alpha Sapphire**	Bulbasaur can be seen napping in bright sunlight. There is a seed on its back. By soaking up the sun’s rays, the seed grows progressively larger.
Generation VII	
Let’s Go, Pikachu! **Let’s Go, Eevee!**	It can go for days without eating a single morsel. In the bulb on its back, it stores energy.
Generation VIII	
Sword	There is a plant seed on its back right from the day this Pokémon is born. The seed slowly grows larger.
Shield	While it is young, it uses the nutrients that are stored in the seed on its back in order to grow.
Brilliant Diamond **Shining Pearl**	For some time after its birth, it grows by taking nourishment from the seed on its back.
New Snap	When Bulbasaur is born, it lives for a while via photosynthesis and the nutrients in the seed on its back. Until it grows bigger, it depends on other Pokémon to survive.
Generation IX	
Scarlet	For some time after its birth, it uses the nutrients that are packed into the seed on its back in order to grow.

Violet	It carries a seed on its back right from birth. As its body grows larger, the seed does too.
Sleep	It sits still and basks in sunny spots, possibly taking a nap. Perhaps it’s trying to absorb nutrients from the seed on its back in order to grow up big, even while sleeping.
Legends: Z-A	A strange seed was planted on its back at birth. The plant sprouts and grows with this Pokémon.
Pokopia	It carries a seed on its back right from birth. As its body grows larger, the seed does too.

Sprites



Shiny

Origin

Bulbasaur is based on a frog. In particular, its short legs, stout appearance, and ear-like protrusions on its head make it resemble horned frogs. According to Ken Sugimori and Atsuko Nishida, the latter designed Bulbasaur working backward from Venusaur, meaning Bulbasaur was the last of its evolutionary line to have been designed and was also directly based on Venusaur. The bulb on its back resembles a lily or onion.

Name Origin

Bulbasaur is a combination of *bulb* (a rounded underground storage organ present in some plants) and *dinosaur* or *-saurus* (common suffix used in the names of extinct reptilian creatures, derived from the Ancient Greek word for lizard). The name also sounds similar to the word *bulbous*.

Fushigidane may be a combination of 不思議 *fushigi* (strange; mysterious) and 種 *tane* (seed), as well as a pun of the phrase 不思議だね *Fushigi da ne?* (“Isn’t it strange?”).

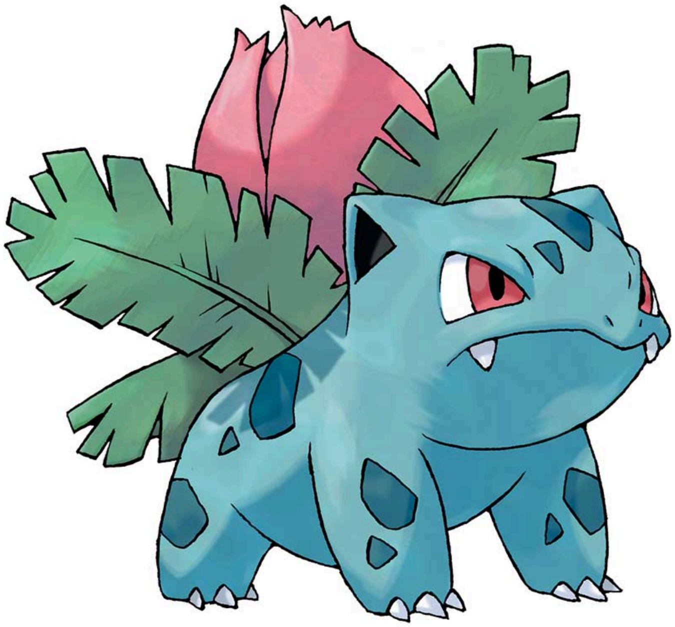
Ivysaur

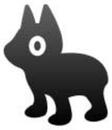
Seed Pokémon

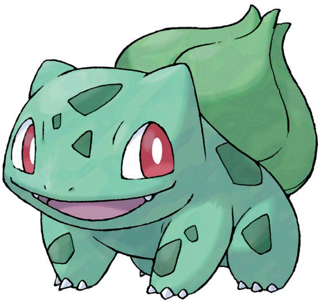
フシギソウ

Fushigisou

#0002



Types	**Avg. Height**	**Avg. Weight**
Grass Poison	3′03″ / 1.0 m	28.7 lbs. / 13.0 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Bulbasaur

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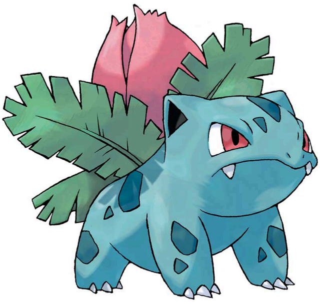

Ivysaur

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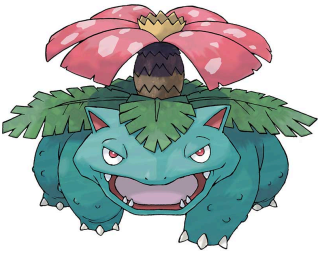


Venusaur

Pokédex Entries

Generation I	
Red **Blue**	When the bulb on its back grows large, it appears to lose the ability to stand on its hind legs.
Yellow	The bulb on its back grows by drawing energy. It gives off an aroma when it is ready to bloom.
Stadium	The bud on its back apparently draws energy from its body. The bud is said to open into a large flower when fully grown.
Generation II	
Gold	Exposure to sunlight adds to its strength. Sunlight also makes the bud on its back grow larger.
Silver	If the bud on its back starts to smell sweet, it is evidence that the large flower will soon bloom.
Crystal	The bulb on its back grows as it absorbs nutrients. The bulb gives off a pleasant aroma when it blooms.
Generation III	
Ruby **Sapphire**	There is a bud on this Pokémon’s back. To support its weight, Ivysaur’s legs and trunk grow thick and strong. If it starts spending more time lying in the sunlight, it’s a sign that the bud will bloom into a large flower soon.
Emerald	To support its bulb, Ivysaur’s legs grow sturdy. If it spends more time lying in the sunlight, the bud will soon bloom into a large flower.
FireRed	There is a plant bulb on its back. When it absorbs nutrients, the bulb is said to blossom into a large flower.
LeafGreen	When the bulb on its back grows large, it appears to lose the ability to stand on its hind legs.
Generation IV	
Diamond **Pearl** **Platinum**	When the bud on its back starts swelling, a sweet aroma wafts to indicate the flower’s coming bloom.

HeartGold	Exposure to sunlight adds to its strength. Sunlight also makes the bud on its back grow larger.
SoulSilver	If the bud on its back starts to smell sweet, it is evidence that the large flower will soon bloom.
Generation V	
Black White Black 2 White 2	When the bud on its back starts swelling, a sweet aroma wafts to indicate the flower’s coming bloom.
Generation VI	
X	There is a plant bulb on its back. When it absorbs nutrients, the bulb is said to blossom into a large flower.
Y	When the bud on its back starts swelling, a sweet aroma wafts to indicate the flower’s coming bloom.
Omega Ruby Alpha Sapphire	There is a bud on this Pokémon’s back. To support its weight, Ivysaur’s legs and trunk grow thick and strong. If it starts spending more time lying in the sunlight, it’s a sign that the bud will bloom into a large flower soon.
Generation VII	
Let’s Go, Pikachu! Let’s Go, Eevee!	The bud on its back grows by drawing energy. It gives off an aroma when it is ready to bloom.
Generation VIII	
Sword	When the bulb on its back grows large, it appears to lose the ability to stand on its hind legs.
Shield	Exposure to sunlight adds to its strength. Sunlight also makes the bud on its back grow larger.
Brilliant Diamond Shining Pearl	When the bud on its back starts swelling, a sweet aroma wafts to indicate the flower’s coming bloom.
Generation IX	

Scarlet	The more sunlight Ivysaur bathes in, the more strength wells up within it, allowing the bud on its back to grow larger.
Violet	The bulb on its back grows as it absorbs nutrients. The bulb gives off a pleasant aroma when it blooms.
Sleep	It sits still and basks in sunny spots, undergoing photosynthesis. Researchers are divided on whether it is awake or asleep while this happens.
Legends: Z-A	There is a plant bulb on its back. When it absorbs nutrients, the bulb is said to blossom into a large flower.
Pokopia	The bulb on its back grows as it absorbs nutrients. The bulb gives off a pleasant aroma when it blooms.

Sprites

Shiny

Origin

Ivysaur's evolutionary line is inspired by frogs. In particular, its short legs, stout appearance, and ear-like protrusions on its head make it resemble horned frogs. Of its evolutionary line, Ivysaur was the first to be created, years before Bulbasaur, Venusaur or the concept of Evolution was conceived, as it was one of the original monsters created for the Capsule Monsters pitch. Venusaur and Bulbasaur's designs were created afterward; the latter was created by Atsuko Nishida by basing it off of Venusaur.

The bud on its back resembles a *Rafflesia* flower, and the leaves around the bud resemble palms.

Name Origin

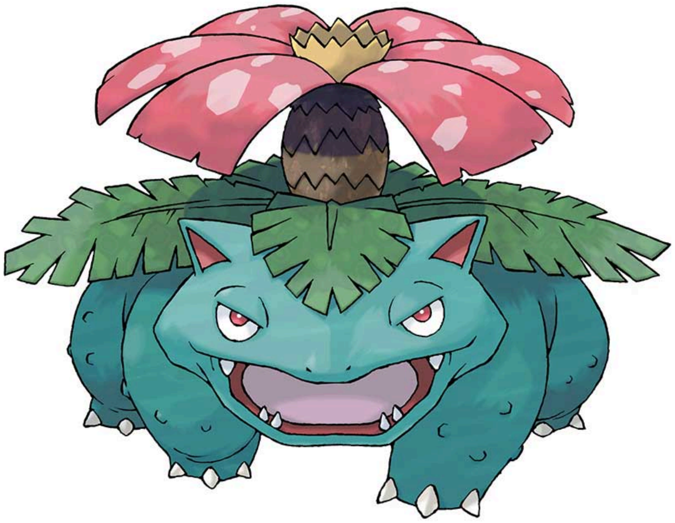
Ivysaur may be a combination of *ivy* (woody climbing or trailing plant genus) and *dinosaur*, and may also incorporate *poison ivy* (referring to its Grass/Poison-type designation).

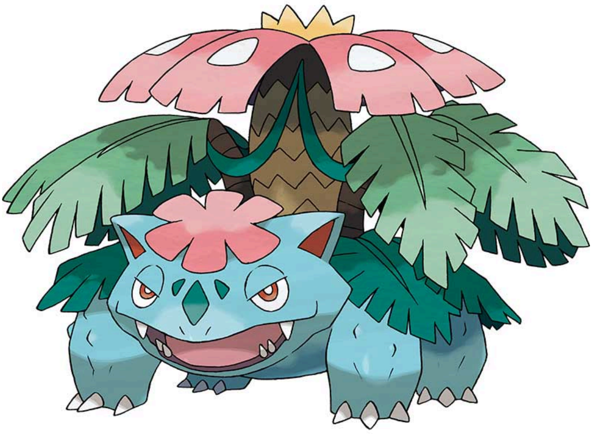
Fushigisou may be a combination of 不思議 *fushigi* (strange; mysterious) and 草 *sō* (grass), as well as a pun of the phrase 不思議そう *Fushigi sō* ("It seems strange").

Venusaur
Seed Pokémon

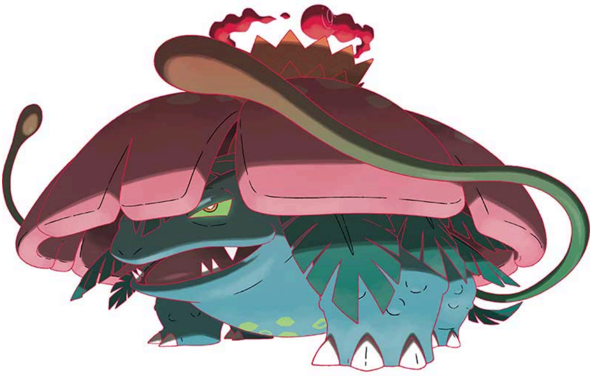
フシギバナ
Fushigibana

#0003





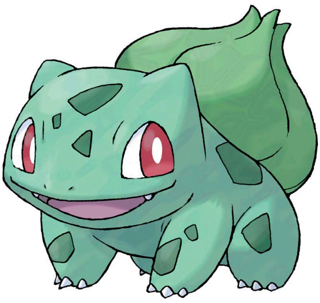
Mega Venusaur



Gigantamax Venusaur

Types	**Avg. Height**	**Avg. Weight**
Grass Poison	6′07″ / 2.0 m Venusaur	220.5 lbs. / 100.0 kg Venusaur

	7′10″ / 2.4 m Mega Venusaur 78′09″+ / 24.0+ m Gigantamax Venusaur	342.8 lbs. / 155.5 kg Mega Venusaur ??? lbs. / ??? kg Gigantamax Venusaur
Gender Ratio 87.5% male, 12.5% female	**Shape** 	**Footprint**



Bulbasaur

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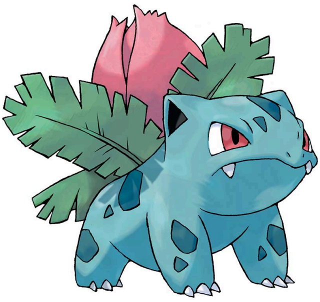

Ivysaur

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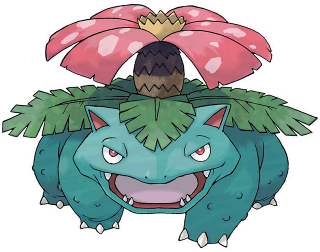


Venusaur

Pokédex Entries

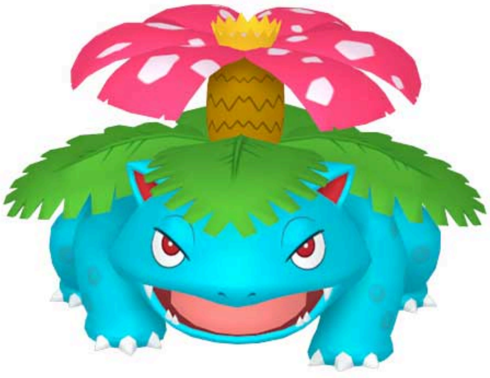
Generation I	
Red **Blue**	The plant blooms when it is absorbing solar energy. It stays on the move to seek sunlight.
Yellow	The flower on its back catches the sun’s rays. The sunlight is then absorbed and used for energy.
Stadium	Absorbs solar energy as nutrition. When it is catching the sun’s rays, it often remains quiet and still.
Generation II	
Gold	By spreading the broad petals of its flower and catching the sun’s rays, it fills its body with power.
Silver	It is able to convert sunlight into energy. As a result, it is more powerful in the summertime.
Crystal	As it warms itself and absorbs the sunlight, its flower petals release a pleasant fragrance.

Generation III	
Ruby **Sapphire**	There is a large flower on Venusaur's back. The flower is said to take on vivid colors if it gets plenty of nutrition and sunlight. The flower's aroma soothes the emotions of people.
Emerald	Venusaur's flower is said to take on vivid colors if it gets plenty of nutrition and sunlight. The flower's aroma soothes the emotions of people.
FireRed	A bewitching aroma wafts from its flower. The fragrance becalms those engaged in a battle.
LeafGreen	The plant blooms when it is absorbing solar energy. It stays on the move to seek sunlight.
Generation IV	
Diamond **Pearl** **Platinum**	After a rainy day, the flower on its back smells stronger. The scent attracts other Pokémon.
HeartGold	By spreading the broad petals of its flower and catching the sun's rays, it fills its body with power.
SoulSilver	It is able to convert sunlight into energy. As a result, it is more powerful in the summertime.
Generation V	
Black **White** **Black 2** **White 2**	After a rainy day, the flower on its back smells stronger. The scent attracts other Pokémon.
Generation VI	
X	By spreading the broad petals of its flower and catching the sun's rays, it fills its body with power.
Y	After a rainy day, the flower on its back smells stronger. The scent attracts other Pokémon.
Omega Ruby **Alpha Sapphire**	There is a large flower on Venusaur's back. The flower is said to take on vivid colors if it gets plenty of nutrition and sunlight. The flower's aroma soothes the emotions of people.
Generation VII	

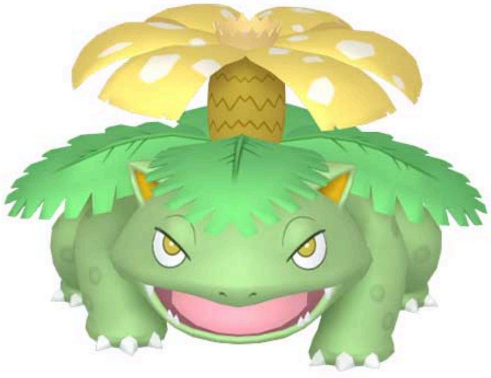
Let’s Go, Pikachu! Let’s Go, Eevee!	The flower on its back catches the sun’s rays. The sunlight is then absorbed and used for energy. **Mega Evolution:** In order to support its flower, which has grown larger due to Mega Evolution, its back and legs have become stronger.
Generation VIII	
Sword	Its plant blooms when it is absorbing solar energy. It stays on the move to seek sunlight. **Gigantamax:** In battle, this Pokémon swings around two thick vines. If these vines slammed into a 10-story building, they could easily topple it.
Shield	A bewitching aroma wafts from its flower. The fragrance becalms those engaged in a battle. **Gigantamax:** Huge amounts of pollen burst from it with the force of a volcanic eruption. Breathing in too much of the pollen can cause fainting.
Brilliant Diamond Shining Pearl	After a rainy day, the flower on its back smells stronger. The scent attracts other Pokémon.
New Snap	The aroma of the flower on Venusaur’s back soothes the Pokémon around it. Smaller Pokémon by the waterside certainly looked relaxed and comfortable as they played with it.
Generation IX	
Scarlet	While it basks in the sun, it can convert the light into energy. As a result, it is more powerful in the summertime.
Violet	By spreading the broad petals of its flower and catching the sun’s rays, it fills its body with power.
Sleep	This Pokémon emits a pleasant fragrance from the flower on its back as it sleeps. You may sometimes see a Venusaur that’s forgotten to retract its long vines before dozing off—perhaps this means it’s especially relaxed.

Legends: Z-A	After a rainy day, the flower on its back smells stronger. The scent attracts other Pokémon. **Mega Evolution:** In order to support its flower, which has grown larger due to Mega Evolution, its back and legs have become stronger.
Pokopia	By spreading the broad petals of its flower and catching the sun’s rays, it fills its body with power.

Sprites



Male



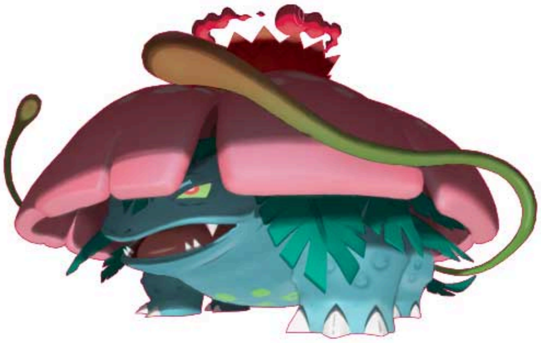
Shiny Male

Female

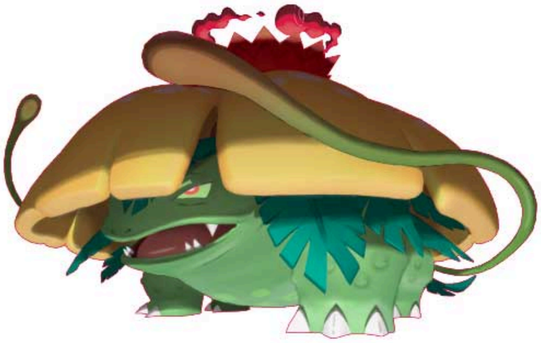
Shiny Female

Mega

Shiny Mega



Gigantamax



Shiny Gigantamax

Clone Venusaur
(Pokémon Go)

Origin

According to Ken Sugimori in a Japanese interview discussing the Pokémon franchise, Venusaur and its pre-Evolutions were inspired by frogs. In particular, its short legs, stout appearance, ear-like protrusions on its head, and the Thick Fat Ability on Mega Venusaur, together make it resemble horned frogs. Unlike Bulbasaur, Venusaur's "ears" have hollows, indicating that they are in fact ears and not glands, as seen in many species of frogs and toads.

The flower on its back resembles the *Rafflesia arnoldii*.

Name Origin

Venusaur may be a combination of *Venus* (referring to the Venus flytrap plant) or *venom* and *dinosaur*.

Fushigibana may be a combination of 不思議 *fushigi* (strange; mysterious) and 花 *hana* (flower).

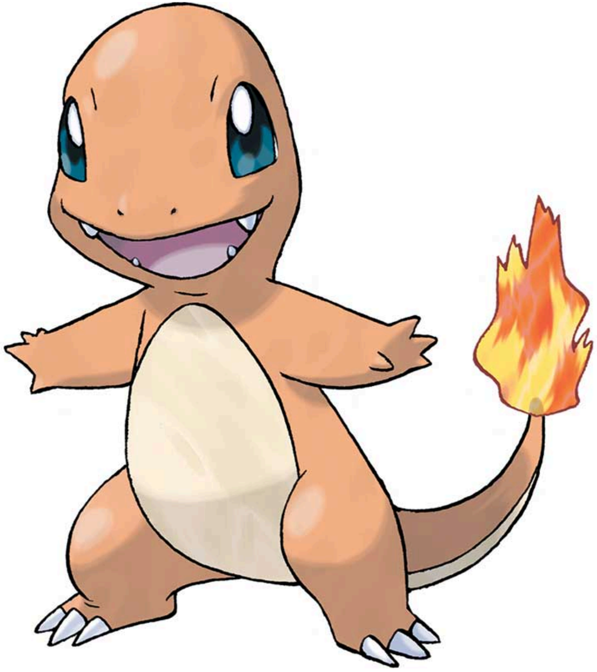
Charmander

Lizard Pokémon

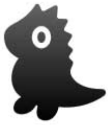
ヒトカゲ

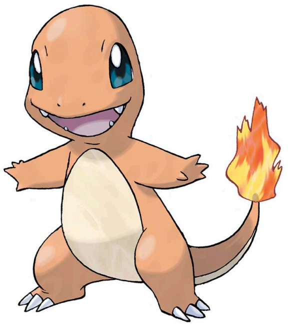
Hitokage

#0004



Types	Avg. Height	Avg. Weight
Fire	2′00″ / 0.6 m	18.7 lbs. / 8.5 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		



Charmander

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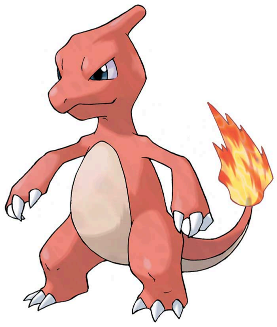

Charmeleon

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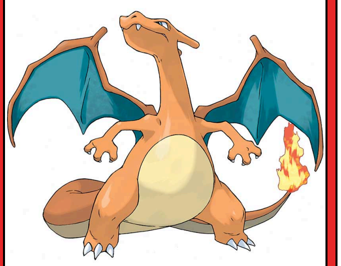


Charizard

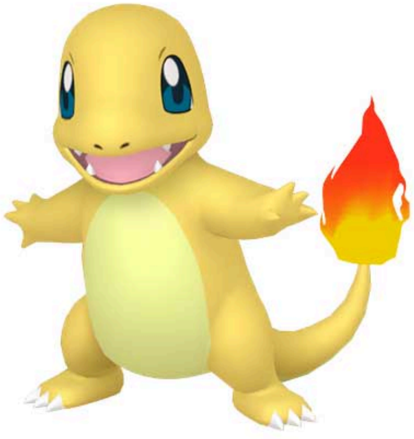
Pokédex Entries

Generation I	
Red **Blue**	Obviously prefers hot places. When it rains, steam is said to spout from the tip of its tail.
Yellow	The flame at the tip of its tail makes a sound as it burns. You can only hear it in quiet places.
Stadium	Even the newborns have flaming tails. Unfamiliar with fire, babies are said to accidentally burn themselves.
Generation II	
Gold	The flame on its tail shows the strength of its life force. If it is weak, the flame also burns weakly.
Silver	The flame on its tail indicates Charmander's life force. If it is healthy, the flame burns brightly.
Crystal	If it's healthy, the flame on the tip of its tail will burn vigorously, even if it gets a bit wet.
Generation III	
Ruby **Sapphire**	The flame that burns at the tip of its tail is an indication of its emotions. The flame wavers when Charmander is enjoying itself. If the Pokémon becomes enraged, the flame burns fiercely.
Emerald	The flame that burns at the tip of its tail is an indication of its emotions. The flame wavers when Charmander is happy, and blazes when it is enraged.
FireRed	From the time it is born, a flame burns at the tip of its tail. Its life would end if the flame were to go out.
LeafGreen	It has a preference for hot things. When it rains, steam is said to spout from the tip of its tail.
Generation IV	
Diamond **Pearl** **Platinum**	The fire on the tip of its tail is a measure of its life. If healthy, its tail burns intensely.
HeartGold	The flame on its tail shows the strength of its life force. If it is weak, the flame also burns weakly.

SoulSilver	The flame on its tail indicates Charmander’s life force. If it is healthy, the flame burns brightly.
Generation V	
Black **White** **Black 2** **White 2**	The fire on the tip of its tail is a measure of its life. If healthy, its tail burns intensely.
Generation VI	
X	The flame on its tail indicates Charmander’s life force. If it is healthy, the flame burns brightly.
Y	From the time it is born, a flame burns at the tip of its tail. Its life would end if the flame were to go out.
Omega Ruby **Alpha Sapphire**	The flame that burns at the tip of its tail is an indication of its emotions. The flame wavers when Charmander is enjoying itself. If the Pokémon becomes enraged, the flame burns fiercely.
Generation VII	
Let’s Go, Pikachu! **Let’s Go, Eevee!**	The flame at the tip of its tail makes a sound as it burns. You can only hear it in quiet places.
Generation VIII	
Sword	It has a preference for hot things. When it rains, steam is said to spout from the tip of its tail.
Shield	From the time it is born, a flame burns at the tip of its tail. Its life would end if the flame were to go out.
Brilliant Diamond **Shining Pearl**	The fire on the tip of its tail is a measure of its life. If healthy, its tail burns intensely.
New Snap	Charmander live together in groups so they can all watch each other’s tail and make sure the flames never go out. If you can only see one Charmander, look around—its friends are sure to be nearby.
Generation IX	

Scarlet	The flame on its tail shows the strength of its life-force. If Charmander is weak, the flame also burns weakly.
Violet	If Charmander is healthy, the flame on the tip of its tail will burn vigorously and won’t go out even if it gets a bit wet.
Sleep	When it curls up to sleep, it’s thought to be drawing warmth from the flame on its tail. On quiet nights, it feels like you can almost hear the sound of the flame burning if you listen hard enough.
Legends: Z-A	The flame on its tail indicates Charmander’s life force. If it is healthy, the flame burns brightly.
Pokopia	If Charmander is healthy, the flame on the tip of its tail will burn vigorously and won’t go out even if it gets a bit wet.

Sprites



Shiny

Origin

Charmander’s design was based on Charizard in such a way that it was surprising to see it evolving into the latter Pokémon. In particular, Charmander was designed as a lizard. Based on its name, Charmander is also based on a salamander, which are amphibians that physically resemble lizards. In folklore and mythology, salamanders are often thought of as fire spirits capable of surviving in extreme heat or flames. As Charizard is based on a European dragon, Charmander’s lizardlike design seems to reference how Western dragons in folklore are heavily inspired by lizards and other reptiles, as well as how various types of lizards are likened to (and named after) dragons due to this connection. Its bipedal design resembles a baby theropod dinosaur.

Name Origin

Charmander is a combination of *char* (to burn) and *salamander*, as stated in the January 1999 “POCKEMON JOURNAL” on the official Game Freak website. Alternatively, in a 2016 interview with Tsunekazu Ishihara by INSIDE, Charmander is stated to be a combination of *charcoal* (carbon residue produced by strongly heating wood) and *Salamandra* (a genus of salamander including four species of fire salamander).

Hitokage may be a combination of 火 *hi* (fire) and 蜥蜴 *tokage* (lizard), forming together the word 火蜥蜴 *hitokage* (mythical salamander).

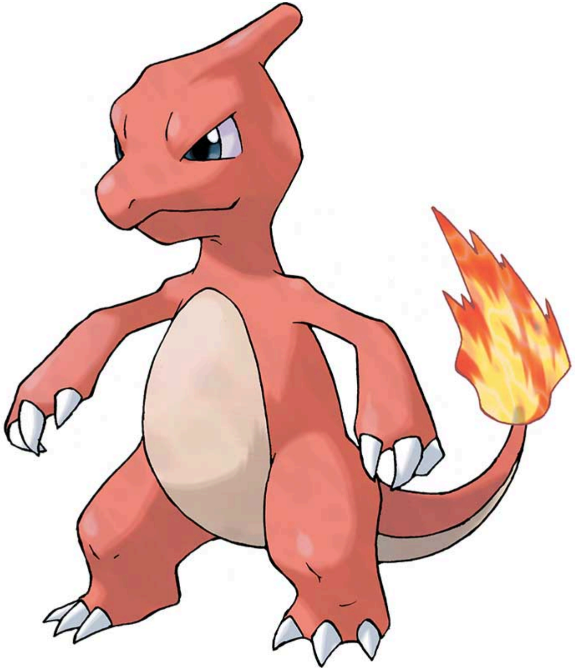
Charmeleon

Flame Pokémon

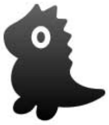
リザード

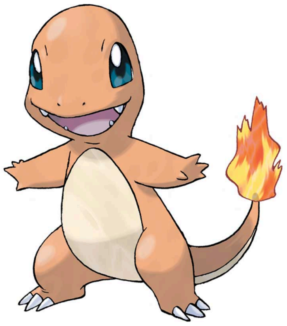
Lizardo

#0005



Types	Avg. Height	Avg. Weight
Fire	3′07″ / 1.1 m	41.9 lbs. / 19.0 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		



Charmander

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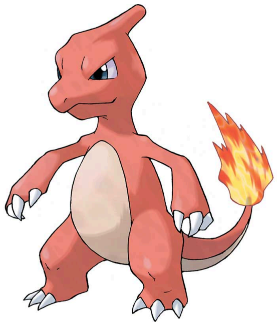

Charmeleon

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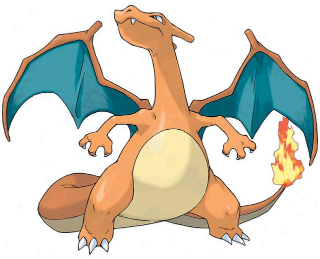


Charizard

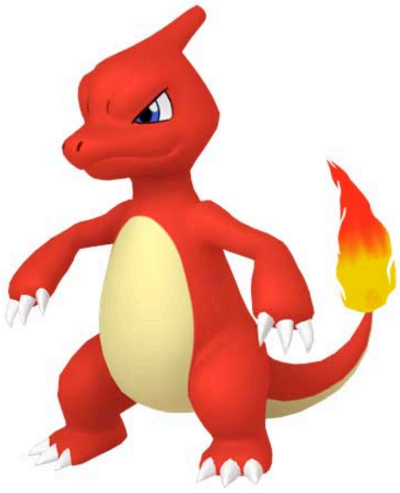
Pokédex Entries

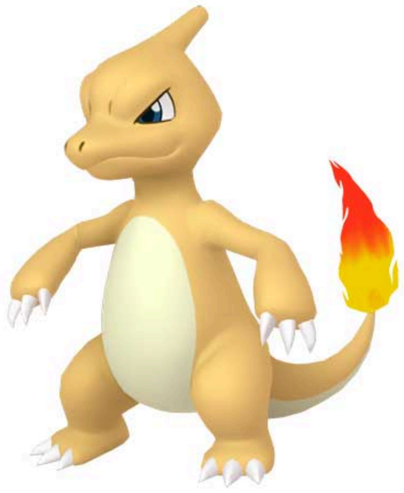
Generation I	
Red Blue	When it swings its burning tail, it elevates the temperature to unbearably high levels.
Yellow	Tough fights could excite this Pokémon. When excited, it may blow out bluish-white flames.
Stadium	It appears to be very vicious. It attacks with razor-sharp claws and won’t stop until the enemy is defeated.
Generation II	
Gold	It is very hot-headed by nature, so it constantly seeks opponents. It calms down only when it wins.
Silver	It has a barbaric nature. In battle, it whips its fiery tail around and slashes away with sharp claws.
Crystal	If it becomes agitated during battle, it spouts intense flames, incinerating its surroundings.
Generation III	
Ruby Sapphire	Charmeleon mercilessly destroys its foes using its sharp claws. If it encounters a strong foe, it turns aggressive. In this excited state, the flame at the tip of its tail flares with a bluish white color.
Emerald	Without pity, its sharp claws destroy foes. If it encounters a strong enemy, it becomes agitated, and the flame on its tail flares with a bluish white color.
FireRed	It lashes about with its tail to knock down its foe. It then tears up the fallen opponent with sharp claws.
LeafGreen	When it swings its burning tail, it elevates the air temperature to unbearably high levels.
Generation IV	
Diamond Pearl Platinum	In the rocky mountains where Charmeleon live, their fiery tails shine at night like stars.
HeartGold	It is very hot-headed by nature, so it constantly seeks opponents. It calms down only when it wins.

SoulSilver	It has a barbaric nature. In battle, it whips its fiery tail around and slashes away with sharp claws.
Generation V	
Black **White** **Black 2** **White 2**	In the rocky mountains where Charmeleon live, their fiery tails shine at night like stars.
Generation VI	
X	It lashes about with its tail to knock down its foe. It then tears up the fallen opponent with sharp claws.
Y	When it swings its burning tail, it elevates the air temperature to unbearably high levels.
Omega Ruby **Alpha Sapphire**	Charmeleon mercilessly destroys its foes using its sharp claws. If it encounters a strong foe, it turns aggressive. In this excited state, the flame at the tip of its tail flares with a bluish white color.
Generation VII	
Let's Go, Pikachu! **Let's Go, Eevee!**	Tough fights could excite this Pokémon. When excited, it may breathe out bluish-white flames.
Generation VIII	
Sword	It has a barbaric nature. In battle, it whips its fiery tail around and slashes away with sharp claws.
Shield	If it becomes agitated during battle, it spouts intense flames, incinerating its surroundings.
Brilliant Diamond **Shining Pearl**	In the rocky mountains where Charmeleon live, their fiery tails shine at night like stars.
Generation IX	
Scarlet	When it swings its burning tail, the temperature around it rises higher and higher, tormenting its opponents.

Violet	It is very hotheaded by nature, so it constantly seeks opponents to battle against. Its aggression will not be quelled if it doesn’t win.
Sleep	Apparently, Charmeleon sometimes sleeps in a very laid-back posture when relaxed, using its hands as a pillow. It seems its battle fervor completely wears off when it sleeps.
Legends: Z-A	It lashes about with its tail to knock down its foe. It then tears up the fallen opponent with sharp claws.
Pokopia	It is very hotheaded by nature, so it constantly seeks opponents to battle against. Its aggression will not be quelled if it doesn’t win.

Sprites





Shiny

Origin

Charmeleon may be based on lizards, as its name suggests. It could also be based on mythical fire salamander, as salamanders and lizards are very similar. The crest on its head resembles that of the dinosaur Parasaurolophus.

Name Origin

Charmeleon may be a combination of *char* (to burn) and *chameleon*.

Lizardo may be derived from the transcription of the English word *lizard*.

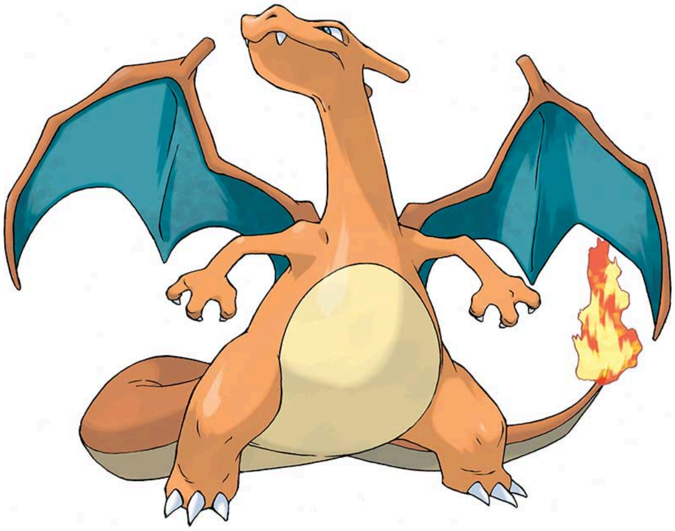
Charizard

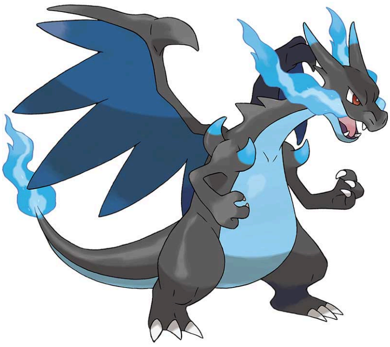
Flame Pokémon

リザードン

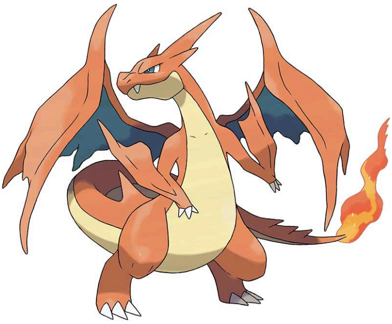
Lizardon

#0006

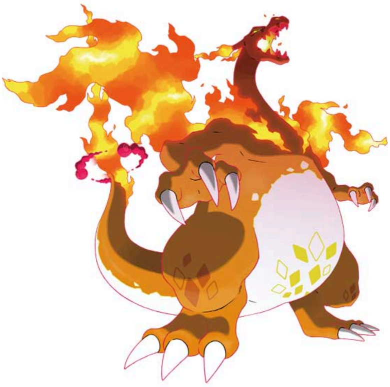




Mega Charizard X



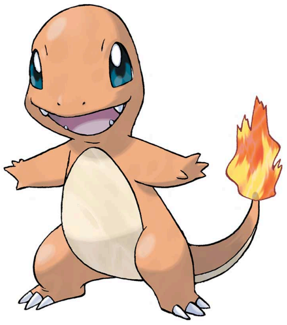
Mega Charizard Y



Gigantamax Charizard

Types	**Avg. Height**	**Avg. Weight**
Fire Flying	5′07″ / 1.7 m	199.5 lbs. / 90.5 kg
Charizard	Charizard	Charizard

Fire Dragon Mega Charizard X Fire Flying Mega Charizard Y	5′07″ / 1.7 m Mega Charizard X 5′07″ / 1.7 m Mega Charizard Y 91′10″+ / 28.0+ m Gigantamax Charizard	243.6 lbs. / 110.5 kg Mega Charizard X 221.6 lbs. / 100.5 kg Mega Charizard Y ??? lbs. / ??? kg Gigantamax Charizard
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Charmander

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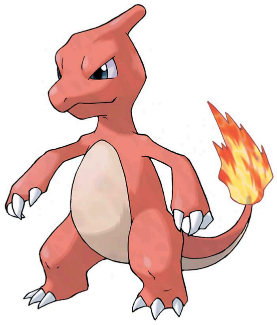

Charmeleon

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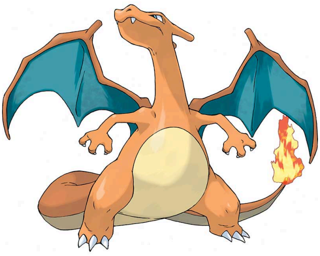


Charizard

Pokédex Entries

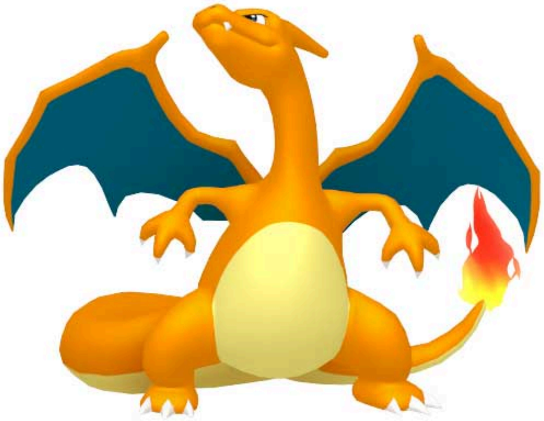
Generation I	
Red **Blue**	Spits fire that is hot enough to melt boulders. Known to cause forest fires unintentionally.
Yellow	When expelling a blast of super hot fire, the red flame at the tip of its tail burns more intensely.
Stadium	Its fiery breath reaches incredible temperatures. It can quickly melt glaciers weighing 10,000 tons.
Generation II	
Gold	If Charizard becomes furious, the flame at the tip of its tail flares up in a whitish-blue color.
Silver	Breathing intense, hot flames, it can melt almost anything. Its breath inflicts terrible pain on enemies.

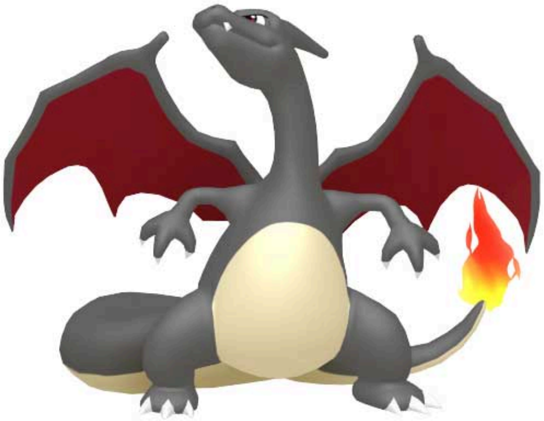
Crystal	It uses its wings to fly high. The temperature of its fire increases as it gains experience in battle.
Generation III	
Ruby **Sapphire**	Charizard flies around the sky in search of powerful opponents. It breathes fire of such great heat that it melts anything. However, it never turns its fiery breath on any opponent weaker than itself.
Emerald	A Charizard flies about in search of strong opponents. It breathes intense flames that can melt any material. However, it will never torch a weaker foe.
FireRed	Its wings can carry this Pokémon close to an altitude of 4,600 feet. It blows out fire at very high temperatures.
LeafGreen	It spits fire that is hot enough to melt boulders. It may cause forest fires by blowing flames.
Generation IV	
Diamond **Pearl** **Platinum**	It is said that Charizard's fire burns hotter if it has experienced harsh battles.
HeartGold	If Charizard becomes furious, the flame at the tip of its tail flares up in a light blue shade.
SoulSilver	Breathing intense, hot flames, it can melt almost anything. Its breath inflicts terrible pain on enemies.
Generation V	
Black **White** **Black 2** **White 2**	It is said that Charizard's fire burns hotter if it has experienced harsh battles.
Generation VI	
X	When expelling a blast of superhot fire, the red flame at the tip of its tail burns more intensely.
Y	Its wings can carry this Pokémon close to an altitude of 4,600 feet. It blows out fire at very high

	temperatures.
Omega Ruby Alpha Sapphire	Charizard flies around the sky in search of powerful opponents. It breathes fire of such great heat that it melts anything. However, it never turns its fiery breath on any opponent weaker than itself.
Generation VII	
Let’s Go, Pikachu! Let’s Go, Eevee!	When this Pokémon expels a blast of superhot fire, the red flame at the tip of its tails burns more intensely. **Mega Evolution X:** The overwhelming power that fills its entire body causes it to turn black and create intense blue flames. **Mega Evolution Y:** Its bond with its Trainer is the source of its power. It boasts speed and maneuverability greater than that of a jet fighter.
Generation VIII	
Sword	It spits fire that is hot enough to melt boulders. It may cause forest fires by blowing flames. **Gigantamax:** This colossal, flame-winged figure of a Charizard was brought about by Gigantamax energy.
Shield	Its wings can carry this Pokémon close to an altitude of 4,600 feet. It blows out fire at very high temperatures. **Gigantamax:** The flame inside its body burns hotter than 3,600 degrees Fahrenheit. When Charizard roars, that temperature climbs even higher.
Brilliant Diamond Shining Pearl	It is said that Charizard’s fire burns hotter if it has experienced harsh battles.
New Snap	Charizard form herds with Charmander, and they all live together near the volcano. The flames they breathe are as hot as the lava around them.
Generation IX	

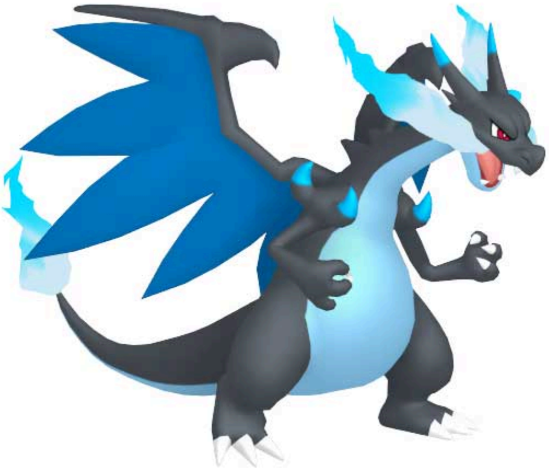
Scarlet	If Charizard becomes truly angered, the flame at the tip of its tail burns in a light blue shade.
Violet	It uses its wings to fly sky-high. The more experience it gains in battle, the greater the temperature at which its flames burn.
Sleep	It’s been seen looking amazingly relaxed as it nods off, perhaps because it’s so confident in its might. The Charizard that you occasionally see sleeping flat on their backs may be particularly strong.
Legends: Z-A	Its wings can carry this Pokémon close to an altitude of 4,600 feet. It blows out fire at very high temperatures. **Mega Evolution X:** The overwhelming power that fills its entire body causes it to turn black and creates intense blue flames. **Mega Evolution Y:** Its bond with its Trainer is the source of its power. It boasts speed and maneuverability greater than that of a jet.
Pokopia	When this Pokémon expels a blast of superhot fire, the red flame at the tip of its tail burns more intensely.

Sprites

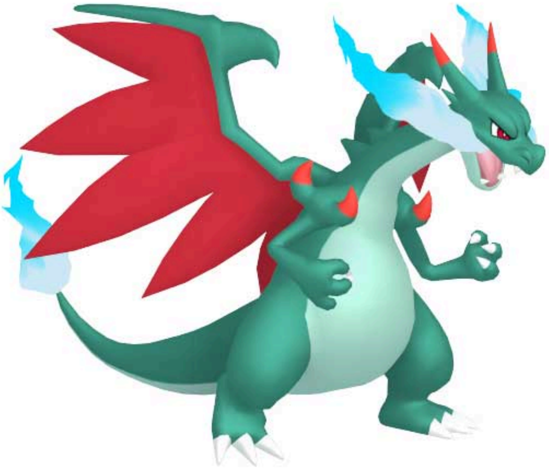




Shiny



Mega X



Shiny Mega X

Mega Y

Shiny Mega Y

Gigantamax

Shiny Gigantamax

Clone Charizard
(Pokémon Go)

Poké Ride (Glide)

Origin

Charizard may be based on European dragons, which are heavily associated with the element of fire in European folklore; this draconic appearance would later be reflected in the Fire/Dragon typing of Mega Charizard X. Like its pre-evolved forms, it may also take inspiration from lizards, dinosaurs, and the mythical salamander. Its English and Japanese nomenclature may be a reference to how Western dragons are heavily inspired by lizards and other reptiles.

Name Origin

Charizard may be a combination of *char* (to burn) and *lizard*.

Lizardon may be a combination of *lizard* and either *dragon* or *-don* (common suffix in dinosaur names derived from the Ancient Greek word for tooth).

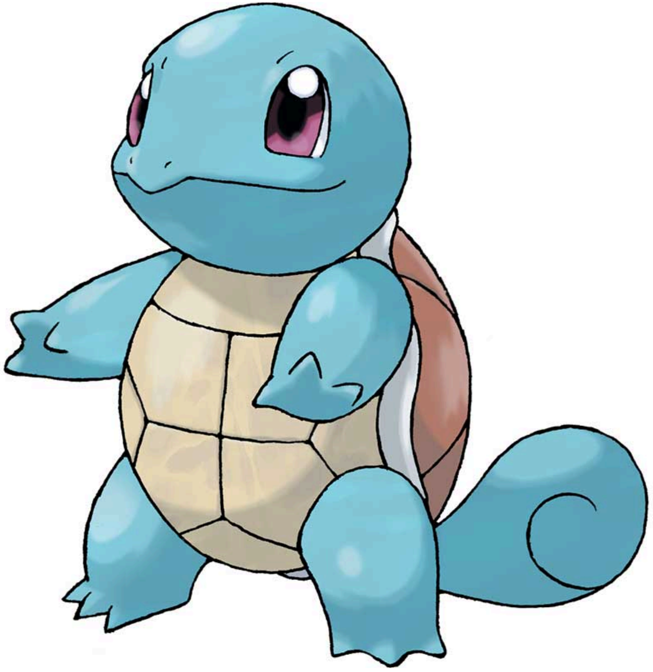
Squirtle

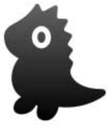
Tiny Turtle Pokémon

ゼニガメ

Zenigame

#0007



Types	**Avg. Height**	**Avg. Weight**
Water	1′08″ / 0.5 m	19.8 lbs. / 9.0 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		

Squirtle

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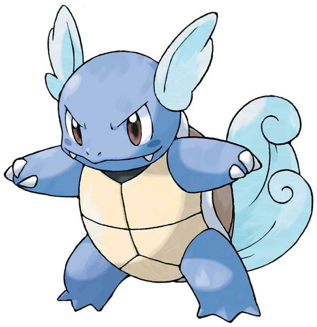

Wartortle

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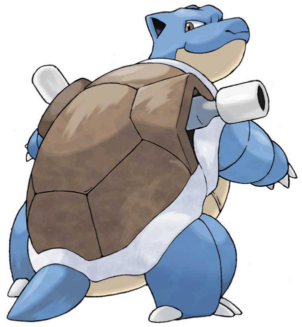


Blastoise

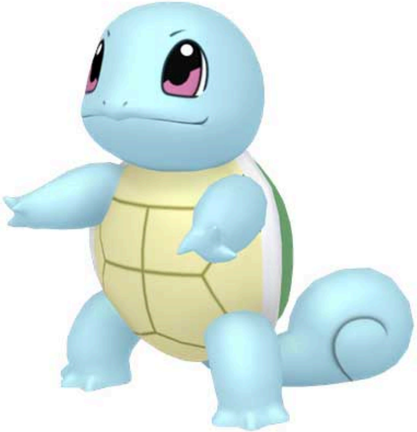
Pokédex Entries

Generation I	
Red **Blue**	After birth, its back swells and hardens into a shell. Powerful sprays foam from its mouth.
Yellow	Shoots water at prey while in the water. Withdraws into its shell when in danger.
Stadium	It takes time for the shell to form and harden after hatching. It sprays foam powerfully from its mouth.
Generation II	
Gold	The shell is soft when it is born. It soon becomes so resilient, prodding fingers will bounce off it.
Silver	The shell, which hardens soon after it is born, is resilient. If you poke it, your finger will bounce back out.
Crystal	When it feels threatened, it draws its legs inside its shell and sprays water from its mouth.
Generation III	
Ruby **Sapphire**	Squirtle's shell is not merely used for protection. The shell's rounded shape and the grooves on its surface help minimize resistance in water, enabling this Pokémon to swim at high speeds.
Emerald	Its shell is not just for protection. Its rounded shape and the grooves on its surface minimize resistance in water, enabling Squirtle to swim at high speeds.
FireRed	When it retracts its long neck into its shell, it squirts out water with vigorous force.
LeafGreen	After birth, its back swells and hardens into a shell. Powerfully sprays foam from its mouth.
Generation IV	
Diamond **Pearl** **Platinum**	It shelters itself in its shell, then strikes back with spouts of water at every opportunity.
HeartGold	The shell is soft when it is born. It soon becomes so resilient, prodding fingers will bounce off it.
SoulSilver	The shell, which hardens soon after it is born, is resilient. If you poke it, it will bounce back out.

Generation V	
Black **White** **Black 2** **White 2**	It shelters itself in its shell, then strikes back with spouts of water at every opportunity.
Generation VI	
X	It shelters itself in its shell, then strikes back with spouts of water at every opportunity.
Y	Shoots water at prey while in water. Withdraws into its shell when in danger.
Omega Ruby **Alpha Sapphire**	Squirtle's shell is not merely used for protection. The shell's rounded shape and the grooves on its surface help minimize resistance in water, enabling this Pokémon to swim at high speeds.
Generation VII	
Let's Go, Pikachu! **Let's Go, Eevee!**	Shoots water at prey while in the water. Withdraws into its shell when in danger.
Generation VIII	
Sword	When it retracts its long neck into its shell, it squirts out water with vigorous force.
Shield	When it feels threatened, it draws its limbs inside its shell and sprays water from its mouth.
Brilliant Diamond **Shining Pearl**	It hides in its shell to protect itself, then strikes back with spouts of water at every opportunity.
New Snap	Squirtle doesn't bask in the sun just to dry off its shell—it's also absorbing nutrients to help it grow strong. It's still weak for now, though, so it often needs friends like Lapras to rescue it.
Generation IX	
Scarlet	After birth, its back swells and hardens into a shell. It sprays a potent foam from its mouth.

Violet	Its shell is soft immediately after it is born. In no time at all, the shell becomes so resilient that a prodding finger will bounce right off it.
Sleep	It withdraws its limbs and head into its shell to sleep. It’s said to do this to protect itself while sleeping when it’s wary of threats. Apparently, it also sometimes rocks contentedly from side to side.
Legends: Z-A	It hides in its shell to protect itself, then strikes back with spouts of water at every opportunity.
Pokopia	Shoots water at prey while in the water. Withdraws into its shell when in danger.

Sprites



Shiny

Origin

Squirtle's design is based on both its final evolved form and baby turtles, though its anatomy and semi-aquatic lifestyle are much more similar to terrapins, with proportions matching those of the big-headed turtle. Much like Wartortle, its tail is a reference to Japanese legends of the *minogame* (蓑亀), a turtle which lived for 10,000 years and grew a tail made of seaweed.

Name Origin

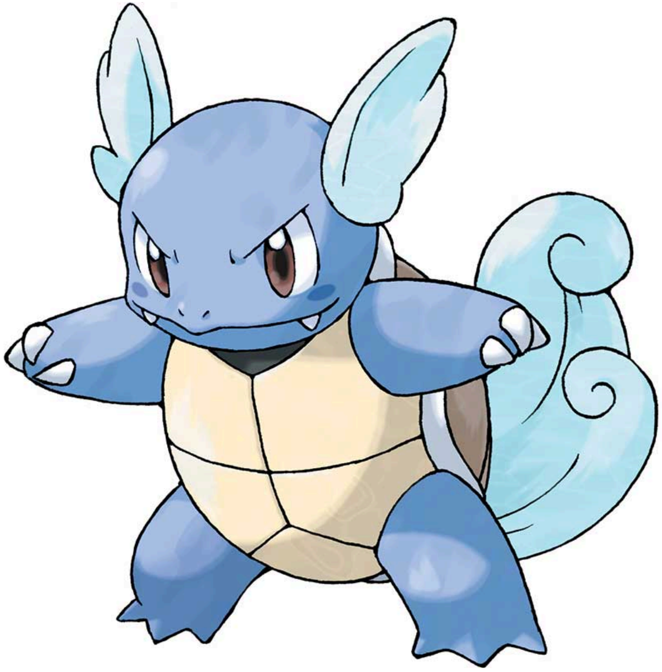
Squirtle is a combination of *squirt* (to spray) and *turtle*. The name was chosen in apparent reference to water guns, which were thought of as "cool" toys for children. "Squirt" is also a slang term for a small child.

Zenigame may be a combination of 銭 *zeni* (money) and 亀 *kame* (turtle), forming the word 銭亀 *zenigame* (baby Japanese pond turtle). According to Pokémon Black and White's television program *PokéQuiz*, " 'Zeni' is an old-fashioned word for money. Squirtle's shells look like old coins, so that's how they got their name!"

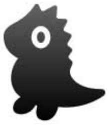
Wartortle
Turtle Pokémon

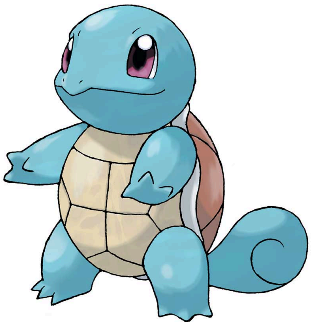
カメール
Kameil

#0008



Types	Avg. Height	Avg. Weight
Water	3′03″ / 1.0 m	49.6 lbs. / 22.5 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		

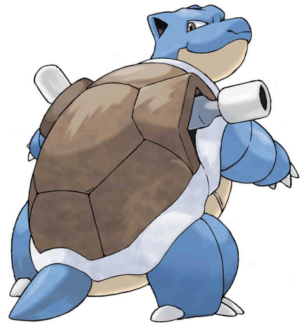


Squirtle

→

Wartortle

→



Blastoise

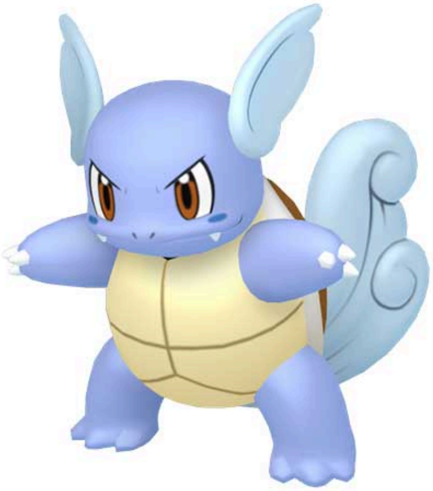
Pokédex Entries

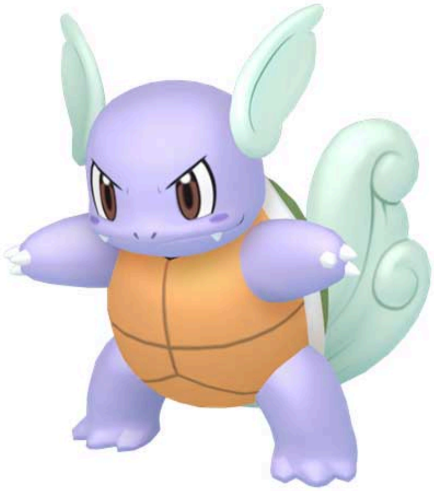
Generation I	
Red **Blue**	Often hides in water to stalk unwary prey. For swimming fast, it moves its ears to maintain balance.
Yellow	When tapped, this Pokémon will pull in its head, but its tail will still stick out a little bit.
Stadium	The tail is covered with a rich fur. It stores air in the fur before taking extended dives underwater.
Generation II	
Gold	It is recognized as a symbol of longevity. If its shell has algae on it, that Wartortle is very old.
Silver	It cleverly controls its furry ears and tail to maintain its balance while swimming.
Crystal	Its long, furry tail is a symbol of longevity, making it quite popular among older people.
Generation III	
Ruby **Sapphire**	Its tail is large and covered with a rich, thick fur. The tail becomes increasingly deeper in color as Wartortle ages. The scratches on its shell are evidence of this Pokémon's toughness as a battler.
Emerald	Its large tail is covered with rich, thick fur that deepens in color with age. The scratches on its shell are evidence of this Pokémon's toughness in battle.
FireRed	This Pokémon is very popular as a pet. Its fur-covered tail is a symbol of its longevity.
LeafGreen	It often hides in water to stalk unwary prey. For fast swimming, it moves its ears to maintain balance.
Generation IV	
Diamond **Pearl** **Platinum**	It is said to live 10,000 years. Its furry tail is popular as a symbol of longevity.
HeartGold	It is a well-established symbol of longevity. If its shell has algae on it, that Wartortle is very old.

SoulSilver	It cleverly controls its furry ears and tail to maintain its balance while swimming.
Generation V	
Black **White** **Black 2** **White 2**	It is said to live 10,000 years. Its furry tail is popular as a symbol of longevity.
Generation VI	
X	When tapped, this Pokémon will pull in its head, but its tail will still stick out a little bit.
Y	It is said to live 10,000 years. Its furry tail is popular as a symbol of longevity.
Omega Ruby **Alpha Sapphire**	Its tail is large and covered with a rich, thick fur. The tail becomes increasingly deeper in color as Wartortle ages. The scratches on its shell are evidence of this Pokémon's toughness as a battler.
Generation VII	
Let's Go, Pikachu! **Let's Go, Eevee!**	When tapped on its head, this Pokémon will pull it in, but its tail will stick out a little bit.
Generation VIII	
Sword	It is recognized as a symbol of longevity. If its shell has algae on it, that Wartortle is very old.
Shield	It cleverly controls its furry ears and tail to maintain its balance while swimming.
Brilliant Diamond **Shining Pearl**	It is said to live 10,000 years. Its furry tail is popular as a symbol of longevity.
Generation IX	
Scarlet	Wartortle's long, furry tail is a symbol of longevity, so this Pokémon is quite popular among older people.

Violet	It often hides in water to stalk unwary prey. While swimming quickly, it moves its ears to maintain balance.
Sleep	It remains wary of threats as it sleeps with its body tucked into its shell. But even then, its long, furry tail pokes out a bit. Perhaps it’s using the fur on its tail to feel out its surroundings.
Legends: Z-A	When tapped on its head, this Pokémon will pull it in, but its tail will still stick out a little bit.
Pokopia	It often hides in water to stalk unwary prey. While swimming quickly, it moves its ears to maintain balance.

Sprites





Shiny

Origin

Wartortle’s design appears to be a stylized turtle. Its feathery tail is a reference to Japanese legends of the *minogame* (蓑亀), a turtle which lived for 10,000 years and grew a tail made of seaweed. The use of its tail to store oxygen seems to be a reference to certain turtles that breathe through their cloaca, placed near the tail. The tail also resembles wind waves.

Name Origin

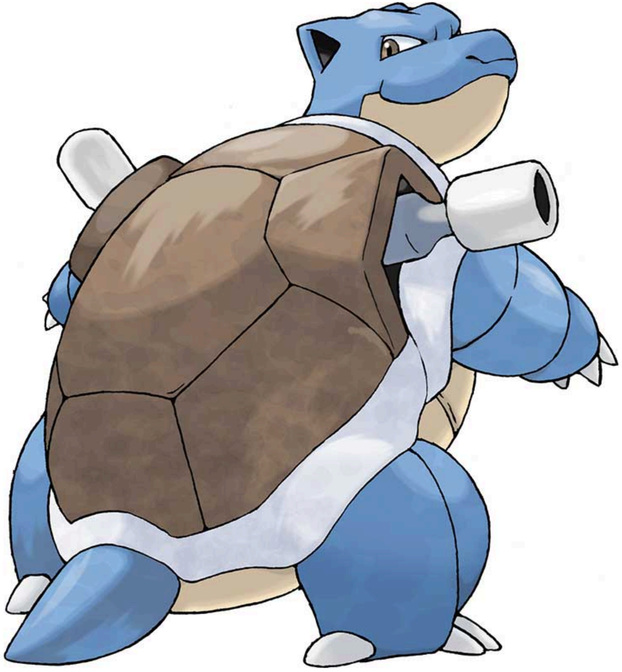
Wartortle may be a combination of *war* or *warrior*, *water*, *tortoise*, and *turtle*.

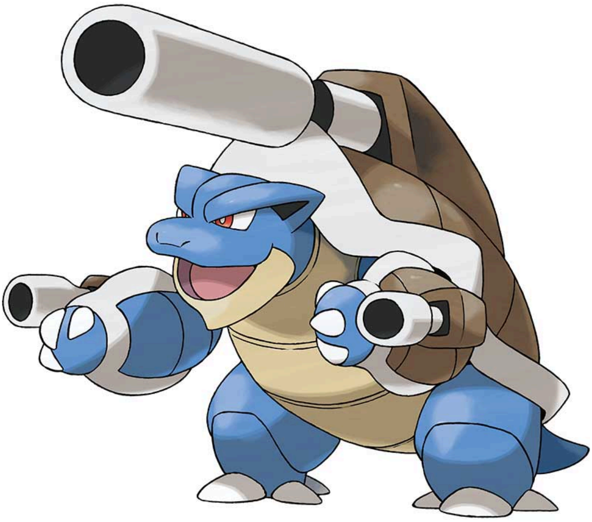
Kameil may be a combination of 亀 *kame* (turtle, tortoise) and *tail*.

Blastoise
Shellfish Pokémon

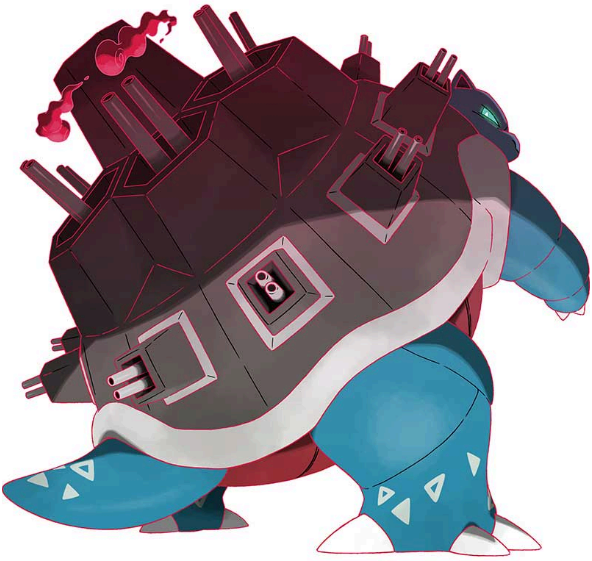
カメックス
Kamex

#0009





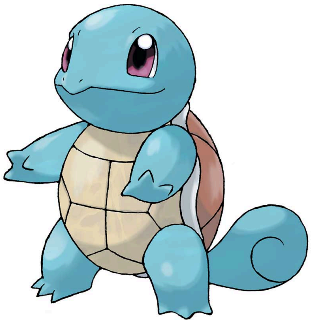
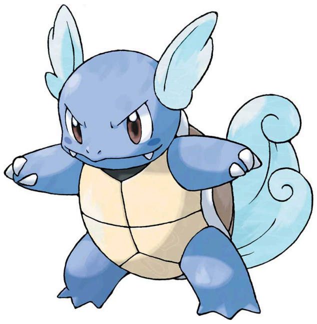
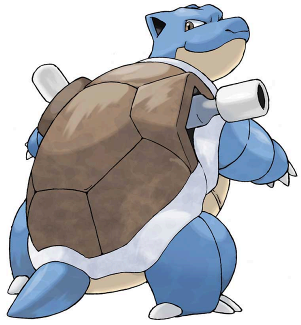
Mega Blastoise



Gigantamax Blastoise

Types	**Avg. Height**	**Avg. Weight**
Water	5′03″ / 1.6 m Blastoise	188.5 lbs. / 85.5 kg Blastoise

	5′03″ / 1.6 m Mega Blastoise 82′00″+ / 25.0+ m Gigantamax Blastoise	222.9 lbs. / 101.1 kg Mega Blastoise ??? lbs. / ??? kg Gigantamax Blastoise
Gender Ratio 87.5% male, 12.5% female	**Shape** 	**Footprint**

 Squirtle	→	 Wartortle	→	 **Blastoise**

Pokédex Entries

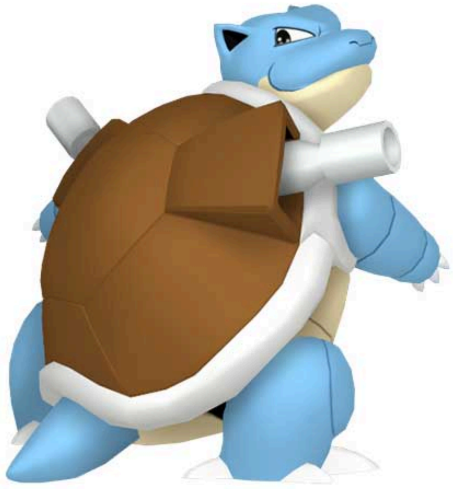
Generation I	
Red **Blue**	A brutal Pokémon with pressurized water jets on its shell. They are used for high speed tackles.
Yellow	Once it takes aim at its enemy, it blasts out water with even more force than a fire hose.
Stadium	It has spouts extending from its shell at the top. They spray water like cannons, hard enough to pierce concrete walls.
Generation II	
Gold	It It deliberately makes itself heavy so it can withstand the recoil of the water jets it fires.
Silver	The rocket cannons on its shell fire jets of water capable of punching holes through thick steel.
Crystal	It firmly plants its feet on the ground before shooting water from the jets on its back.

Generation III	
Ruby **Sapphire**	Blastoise has water spouts that protrude from its shell. The water spouts are very accurate. They can shoot bullets of water with enough accuracy to strike empty cans from a distance of over 160 feet.
Emerald	The waterspouts that protrude from its shell are highly accurate. Their bullets of water can precisely nail tin cans from a distance of over 160 feet.
FireRed	It crushes its foe under its heavy body to cause fainting. In a pinch, it will withdraw inside its shell.
LeafGreen	The pressurized water jets on this brutal Pokémon's shell are used for high-speed tackles.
Generation IV	
Diamond **Pearl** **Platinum**	The jets of water it spouts from the rocket cannons on its shell can punch through thick steel.
HeartGold	It deliberately makes itself heavy so it can withstand the recoil of the water jets it fires.
SoulSilver	The rocket cannons on its shell fire jets of water capable of punching holes through thick steel.
Generation V	
Black **White** **Black 2** **White 2**	The jets of water it spouts from the rocket cannons on its shell can punch through thick steel.
Generation VI	
X	It crushes its foe under its heavy body to cause fainting. In a pinch, it will withdraw inside its shell.
Y	The pressurized water jets on this brutal Pokémon's shell are used for high-speed tackles.
Omega Ruby **Alpha Sapphire**	Blastoise has water spouts that protrude from its shell. The water spouts are very accurate. They can shoot bullets of water with enough accuracy to strike empty cans from a distance of over 160 feet.
Generation VII	

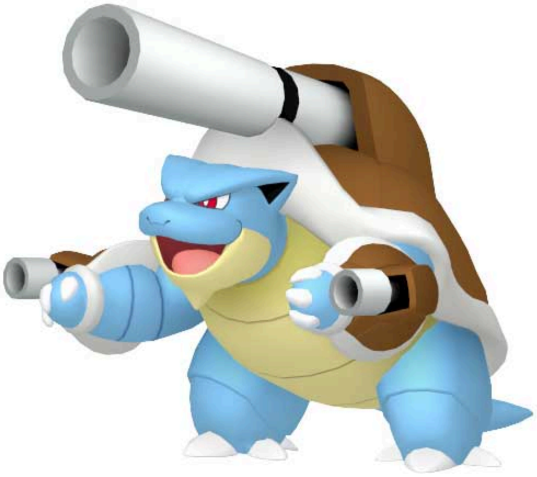
Let’s Go, Pikachu! Let’s Go, Eevee!	Once it takes aim at its enemy, it blasts out water with even more force than a fire hose. **Mega Evolution:** The cannon on its back is as powerful as a tank gun. Its tough legs and back enable it to withstand the recoil from firing the cannon.
Generation VIII	
Sword	It crushes its foe under its heavy body to cause fainting. In a pinch, it will withdraw inside its shell. **Gigantamax:** It’s not very good at precision shooting. When attacking, it just fires its 31 cannons over and over and over.
Shield	The rocket cannons on its shell fire jets of water capable of punching holes through thick steel. **Gigantamax:** Water fired from this Pokémon’s central main cannon has enough power to blast a hole into a mountain.
Brilliant Diamond Shining Pearl	The jets of water it spouts from the rocket cannons on its shell can punch through thick steel.
New Snap	Blastoise’s water cannons pack so much power, they can propel Blastoise through the air! The Pokémon can also be seen sunbathing at times. It appears to feel safer when it’s tucked inside its shell.
Generation IX	
Scarlet	It deliberately increases its body weight so it can withstand the recoil of the water jets it fires.
Violet	It has jet nozzles on its shell. This impressive Pokémon uses these jets to charge toward foes with all the force of a rocket.
Sleep	This Pokémon normally sleeps soundly, protected by its tough shell, but it’s also been seen sleeping with its belly exposed on very rare occasions. Perhaps this happens when Blastoise feels

	completely secure in its surroundings and falls fast asleep.
Legends: Z-A	It crushes its foe under its heavy body to cause fainting. In a pinch, it will withdraw inside its shell. **Mega Evolution:** The cannon on its back is as powerful as a tank gun. Its tough legs and back enable it to withstand the recoil from firing the cannon.
Pokopia	It has jet nozzles on its shell. This impressive Pokémon uses these jets to charge toward foes with all the force of a rocket.

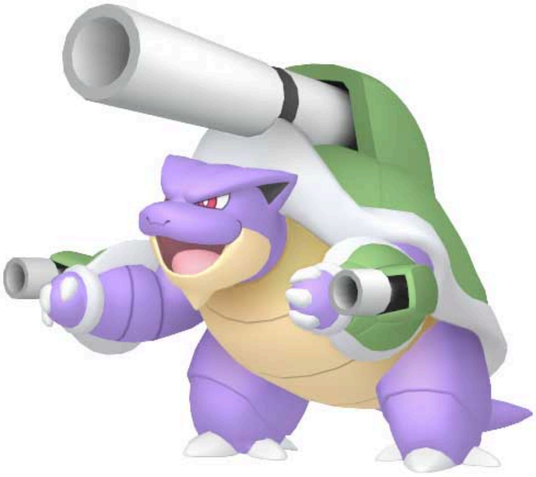
Sprites



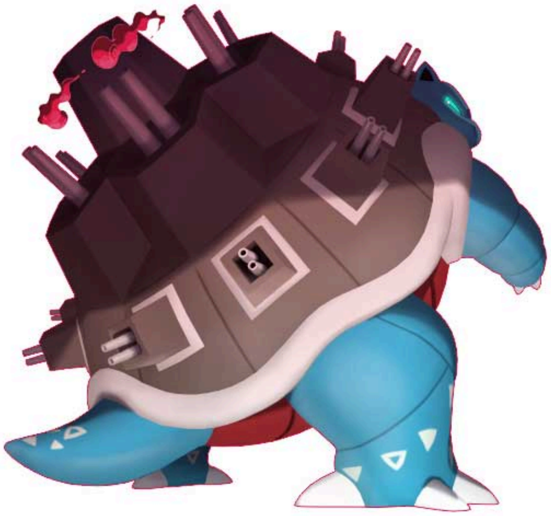
Shiny



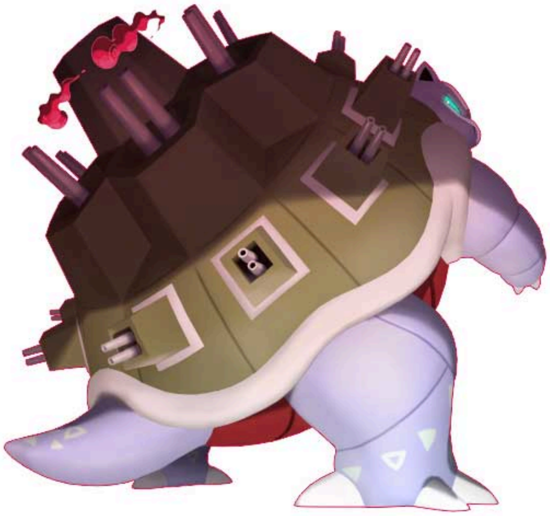
Mega



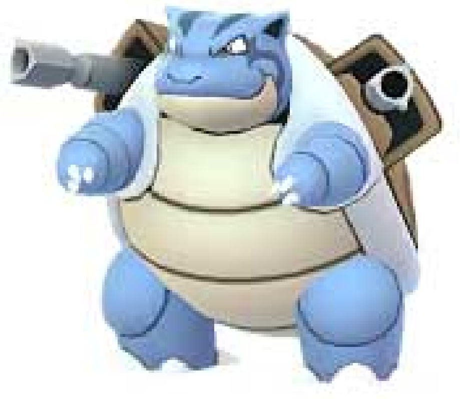
Shiny Mega



Gigantamax



Shiny Gigantamax



Clone Blastoise
(Pokémon Go)

Origin

Blastoise's design appears to be a turtle mixed with aspects of a tank. Blastoise's cannons may have been derived from the functioning tubes found in mussels and some other shellfish, thus its category.

Gigantamax Blastoise's shell may be based on a battleship. It may also be based on Leonardo da Vinci's design for an armored fighting vehicle, which itself is inspired by a turtle's shell.

Name Origin

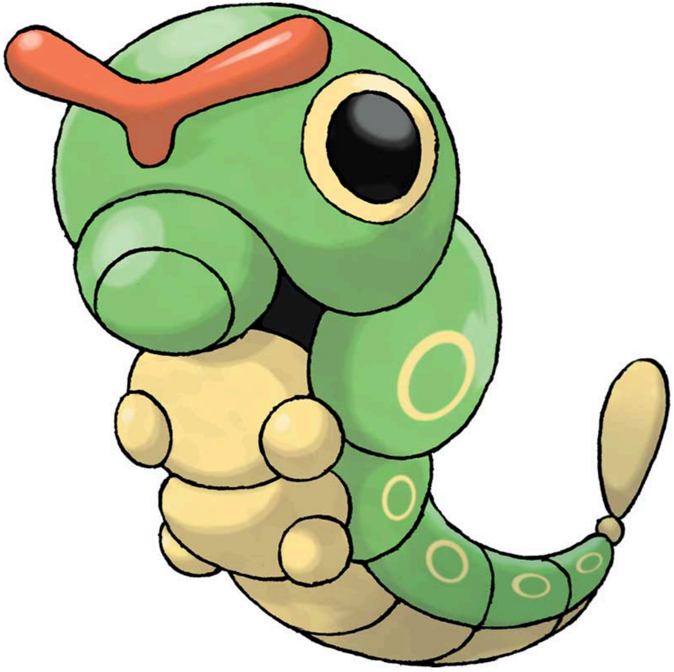
Blastoise may be a combination of *blast* (referring to its cannons) and *tortoise*.

Kamex may be a combination of 亀 *kame* (tortoise, turtle) and マックス *makkusu* (max; maximum).

Caterpie
Worm Pokémon

キャタピー
Caterpie

#0010

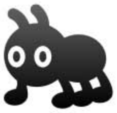


Types	**Avg. Height**	**Avg. Weight**
Bug	1′00″ / 0.3 m	6.4 lbs. / 2.9 kg

Gender Ratio

50% male, 50% female

Shape



Footprint

Caterpie

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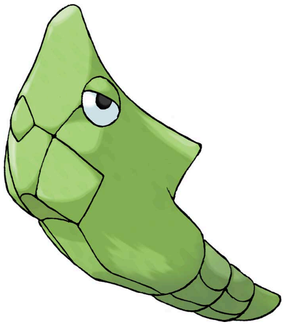
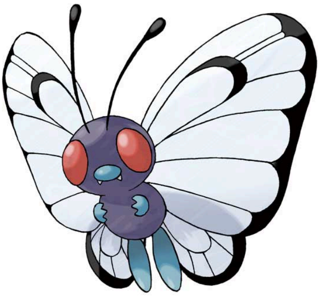


Metapod

→



Butterfree

Pokédex Entries

Generation I	
Red **Blue**	Its short feet are tipped with suction pads that enable it to tirelessly climb slopes and walls.
Yellow	If you touch the feeler on top of its head, it will release a horrible stink to protect itself.
Stadium	It has large, eye-like patterns on its head as protection. They are used to frighten off enemies.
Generation II	
Gold	For protection, it releases a horrible stench from the antennae on its head to drive away enemies.
Silver	Its feet have suction cups designed to stick to any surface. It tenaciously climbs trees to forage.
Crystal	It crawls into foliage where it camouflages itself among leaves that are the same color as its body.
Generation III	
Ruby **Sapphire**	Caterpie has a voracious appetite. It can devour leaves bigger than its body right before your eyes. From its antenna, this Pokémon releases a terrifically strong odor.
Emerald	Its voracious appetite compels it to devour leaves bigger than itself without hesitation. It releases a terribly strong odor from its antennae.
FireRed	It is covered with a green skin. When it grows, it sheds the skin, covers itself with silk, and becomes a cocoon.
LeafGreen	Its short feet are tipped with suction pads that enable it to tirelessly climb slopes and walls.
Generation IV	
Diamond **Pearl** **Platinum**	It releases a stench from its red antenna to repel enemies. It grows by molting repeatedly.
HeartGold	For protection, it releases a horrible stench from the antennae on its head to drive away enemies.
SoulSilver	Its feet have suction cups designed to stick to any surface. It tenaciously climbs trees to forage.

Generation V	
Black White Black 2 White 2	It releases a stench from its red antenna to repel enemies. It grows by molting repeatedly.
Generation VI	
X	For protection, it releases a horrible stench from the antennae on its head to drive away enemies.
Y	Its feet have suction cups designed to stick to any surface. It tenaciously climbs trees to forage.
Omega Ruby Alpha Sapphire	Caterpie has a voracious appetite. It can devour leaves bigger than its body right before your eyes. From its antenna, this Pokémon releases a terrifically strong odor.
Generation VII	
Sun	When attacked by bird Pokémon, it resists by releasing a terrifically strong odor from its antennae, but it often becomes their prey.
Moon	It’s easy to catch, and it grows quickly, making it one of the top recommendations for novice Pokémon Trainers.
Ultra Sun	Perhaps because it would like to grow up quickly, it has a voracious appetite, eating a hundred times a day.
Ultra Moon	Its body is soft and weak. In nature, its perpetual fate is to be seen by others as food.
Let’s Go, Pikachu! Let’s Go, Eevee!	If you touch the feeler on top of its head, it will release a horrible stink to protect itself.
Generation VIII	
Sword	For protection, it releases a horrible stench from the antenna on its head to drive away enemies.
Shield	Its short feet are tipped with suction pads that enable it to tirelessly climb slopes and walls.

Brilliant Diamond **Shining Pearl**	It releases a stench from its red antennae to repel enemies. It grows by molting repeatedly.
New Snap	This eager eater consumes leaf after leaf while hiding in tall grass. When Caterpie senses danger, it exudes a horrible odor from the antenna on its head to protect itself.
Generation IX	
Sleep	On very rare occasions, Caterpie looks as though it has fallen asleep in the middle of using String Shot. It appears that it drools string instead of saliva while it sleeps.

Sprites

Shiny

Origin

Caterpie is based on a caterpillar, perhaps specifically the Asian swallowtail, eastern tiger swallowtail, or spicebush swallowtail due to its green body, yellow eyespots, and red osmeterium, which these species use to mimic snakes. The tip of its tail resembles the horn that many species of hawk moth larvae have on their rear ends.

Name Origin

Caterpie may be a corruption or shortening of *caterpillar*. It may also be an attempt to transcribe the Japanese name,「キャタピー」(*Caterpie*), into English; in Japanese, ぴー *-pī* is an suffix indicating endearment.

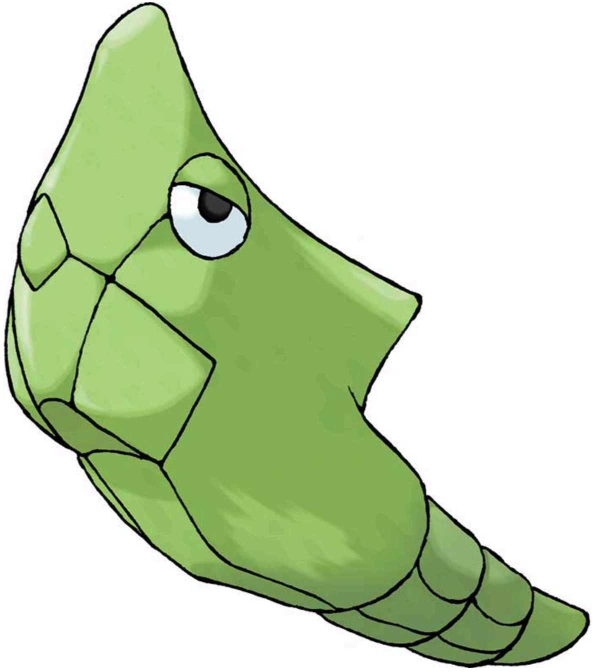
Metapod

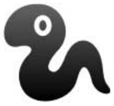
Cocoon Pokémon

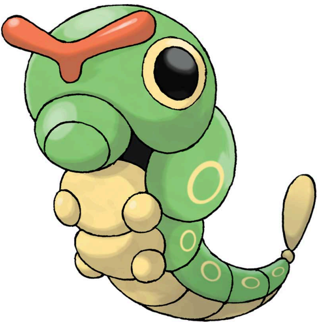
トランセル

Transel

#0011



Types	Avg. Height	Avg. Weight
Bug	2′04″ / 0.7 m	21.8 lbs. / 9.9 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

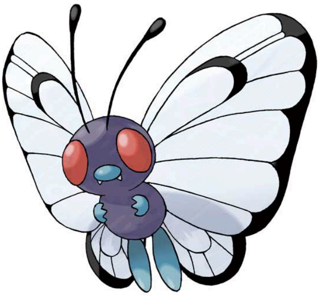


Caterpie

→

Metapod

→



Butterfree

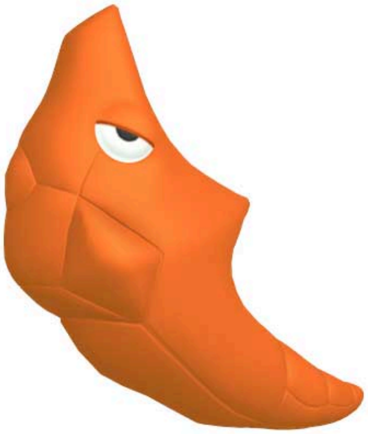
Pokédex Entries

Generation I	
Red Blue	This Pokémon is vulnerable to attack while its shell is soft, exposing its weak and tender body.
Yellow	Hardens its shell to protect itself. However, a large impact may cause it to pop out of its shell.
Stadium	When it hardens, only the external shell is transformed. The inside remains tender.
Generation II	
Gold	Inside the shell, it is soft and weak as it prepares to evolve. It stays motionless in the shell.
Silver	It prepares for evolution by hardening its shell as much as possible to protect its soft body.
Crystal	This is its pre-evolved form. At this stage, it can only harden, so it remains motionless to avoid attack.
Generation III	
Ruby Sapphire	The shell covering this Pokémon's body is as hard as an iron slab. Metapod does not move very much. It stays still because it is preparing its soft innards for evolution inside the hard shell.
Emerald	Its shell is as hard as an iron slab. A Metapod does not move very much because it is preparing its soft innards for evolution inside the shell.
FireRed	Even though it is encased in a sturdy shell, the body inside is tender. It can't withstand a harsh attack.
LeafGreen	This Pokémon is vulnerable to attack while its shell is soft, exposing its weak and tender body.
Generation IV	
Diamond Pearl Platinum	A steel-hard shell protects its tender body. It quietly endures hardships while awaiting evolution.
HeartGold	Inside the shell, it is soft and weak as it prepares to evolve. It stays motionless in the shell.

SoulSilver	It prepares for evolution by hardening its shell as much as possible to protect its soft body.
Generation V	
Black White Black 2 White 2	A steel-hard shell protects its tender body. It quietly endures hardships while awaiting evolution.
Generation VI	
X	A steel-hard shell protects its tender body. It quietly endures hardships while awaiting evolution.
Y	This Pokémon is vulnerable to attack while its shell is soft, exposing its weak and tender body.
Omega Ruby Alpha Sapphire	The shell covering this Pokémon's body is as hard as an iron slab. Metapod does not move very much. It stays still because it is preparing its soft innards for evolution inside the hard shell.
Generation VII	
Sun	Its shell is filled with its soft innards. It doesn't move much because of the risk it might carelessly spill its innards out.
Moon	Its shell is hard, but it's still just a bug shell. It's been known to break, so intense battles with it should be avoided.
Ultra Sun	Its shell is filled with a thick liquid. All of the cells throughout its body are being rebuilt in preparation for evolution.
Ultra Moon	Its hard shell doesn't crack a bit even if Pikipek pecks at it, but it will tip over, spilling out its insides.
Let's Go, Pikachu! Let's Go, Eevee!	Hardens its shell to protect itself. However, a large impact may cause it to pop out of its shell.
Generation VIII	
Sword	It is waiting for the moment to evolve. At this stage, it can only harden, so it remains motionless to

	avoid attack.
Shield	Even though it is encased in a sturdy shell, the body inside is tender. It can't withstand a harsh attack.
Brilliant Diamond **Shining Pearl**	A steel-hard shell protects its tender body. The Pokémon quietly endures hardships while awaiting evolution.
New Snap	Inside that hard shell, Metapod's cells are being completely rebuilt! Metapod often stick together in groups, moving as little as possible so their innards don't spill out of their shells.
Generation IX	
Sleep	It stays still when it sleeps to avoid being attacked. Metapod has been confirmed to use Harden even while asleep, possibly to protect its soft innards.

Sprites



Shiny

Origin

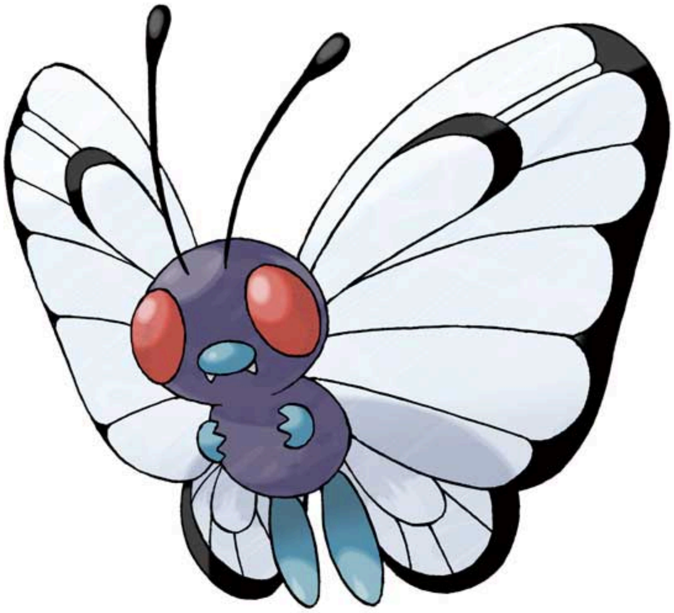
Metapod seems to be based on a butterfly chrysalis, possibly that of the cabbage white butterfly due to its pointed shape and green color.

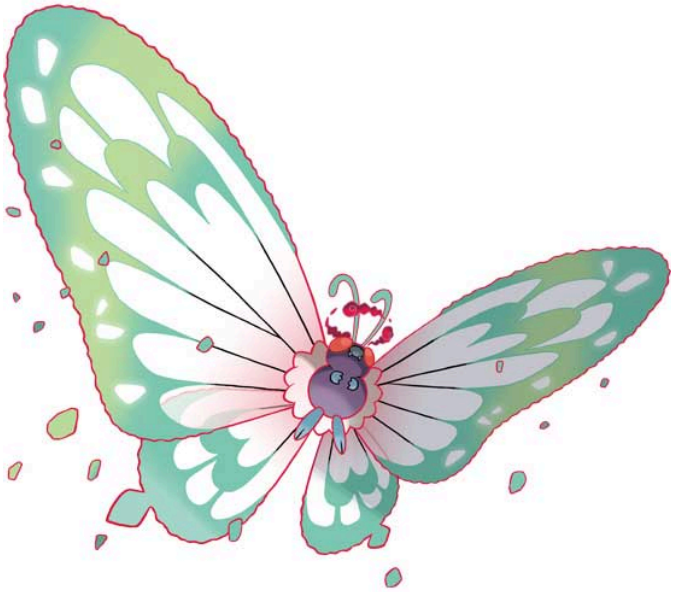
Name Origin

Metapod may be a combination of *metamorphosis* and *pod* (a shell containing seeds).

Transel may be a combination of *transform* and *cell* or possibly a pun on ランドセル *randoseru* (school bag).

Butterfree Butterfly Pokémon	バタフリー *Butterfree*	**#0012**

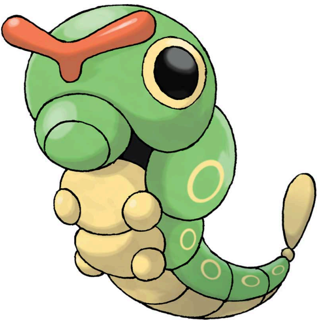
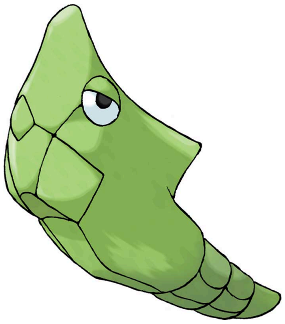
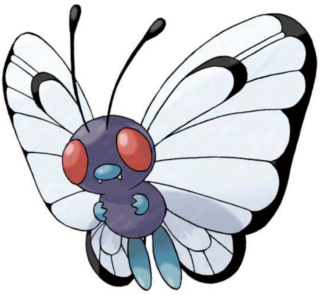




Gigantamax Butterfree

Types	**Avg. Height**	**Avg. Weight**
Bug Flying	3′07″ / 1.1 m Butterfree	70.5 lbs. / 32.0 kg Butterfree

	55′09″+ / 17.0+ m Gigantamax Butterfree	??? lbs. / ??? kg Gigantamax Butterfree
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

	→		→	
Caterpie		Metapod		**Butterfree**

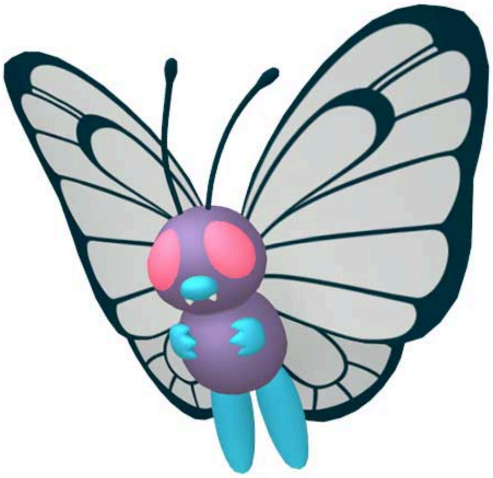
Pokédex Entries

Generation I	
Red **Blue**	In battle, it flaps its wings at high speed, releasing highly toxic dust into the air.
Yellow	Its wings, covered with poisonous powders, repel water. This allows it to fly in the rain.
Stadium	Its wings are covered with poisonous dust. If you see one flapping its wings, be careful not to inhale any of the dust.
Generation II	
Gold	It collects honey every day. It rubs honey onto the hairs on its legs to carry it back to its nest.
Silver	Water-repellent powder on its wings enables it to collect honey, even in the heaviest of rains.
Crystal	It flits from flower to flower, collecting honey. It can even identify distant flowers in bloom.
Generation III	

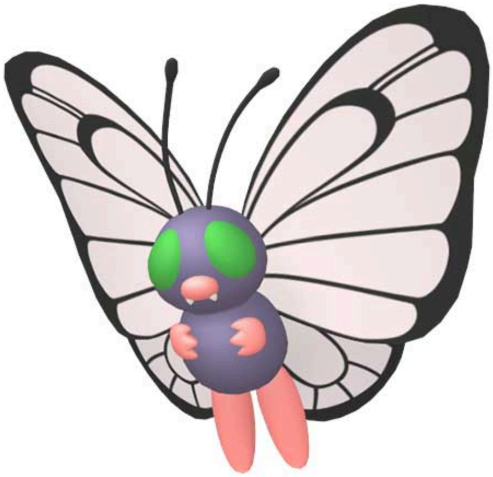
Ruby Sapphire	Butterfree has a superior ability to search for delicious honey from flowers. It can even search out, extract, and carry honey from flowers that are blooming over six miles from its nest.
Emerald	It has a superior ability to search for delicious honey from flowers. It can seek, extract, and carry honey from flowers blooming over six miles away.
FireRed	The wings are protected by a rain-repellent dust. As a result, this Pokémon can fly about even in rain.
LeafGreen	In battle, it flaps its wings at great speed to release highly toxic dust into the air.
Generation IV	
Diamond Pearl Platinum	It loves the honey of flowers and can locate flower patches that have even tiny amounts of pollen.
HeartGold	It collects honey every day. It rubs honey onto the hairs on its legs to carry it back to its nest.
SoulSilver	Water-repellent powder on its wings enables it to collect honey, even in the heaviest of rains.
Generation V	
Black White Black 2 White 2	It loves the honey of flowers and can locate flower patches that have even tiny amounts of pollen.
Generation VI	
X	It loves the honey of flowers and can locate flower patches that have even tiny amounts of pollen.
Y	The wings are protected by rain-repellent dust. As a result, this Pokémon can fly about even in rain.
Omega Ruby Alpha Sapphire	Butterfree has a superior ability to search for delicious honey from flowers. It can even search out, extract, and carry honey from flowers that are blooming over six miles from its nest.

Generation VII	
Sun	Close examination of its large eyes reveals that each eye is composed of a myriad of tiny eyes.
Moon	When attacked by other Pokémon, it defends itself by scattering its poisonous scales and fluttering its wings.
Ultra Sun	Its wings are covered in toxic scales. If it finds bird Pokémon going after Caterpie, Butterfree sprinkles its scales on them to drive them off.
Ultra Moon	Nectar from pretty flowers is it favorite food. In fields of flowers, it has heated battles with Cutiefly in territory.
Let’s Go, Pikachu! Let’s Go, Eevee!	Its wings, covered with poisonous powder, repel water. This allows it to fly in the rain.
Generation VIII	
Sword	In battle, it flaps its wings at great speed to release highly toxic dust into the air. **Gigantamax:** Crystallized Gigantamax energy makes up this Pokémon’s blindingly bright and highly toxic scales.
Shield	It collects honey every day. It rubs honey onto the hairs on its legs to carry it back to its nest. **Gigantamax:** Once it has opponents trapped in a tornado that could blow away a 10-ton truck, it finishes them off with its poisonous scales.
Brilliant Diamond Shining Pearl	It loves the nectar of flowers and can locate flower patches that have even tiny amounts of pollen.
Generation IX	
Sleep	Apparently, it sometimes inadvertently scatters highly toxic dust as it sleeps. Maybe it relaxes its control when it flaps its wings while asleep.

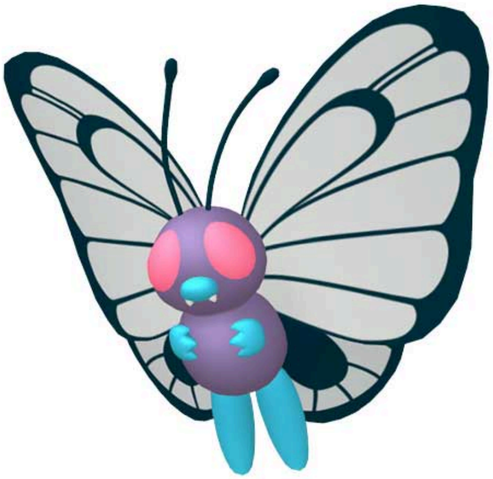
Sprites



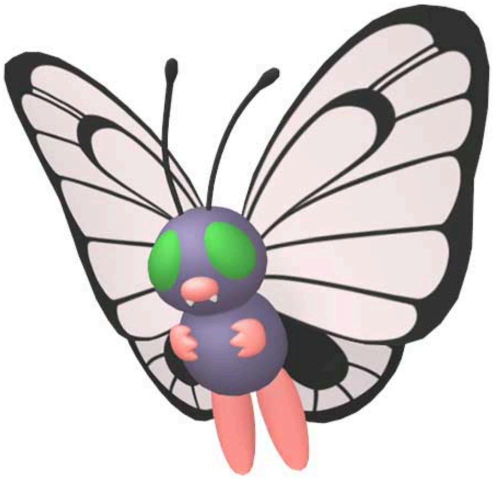
Male



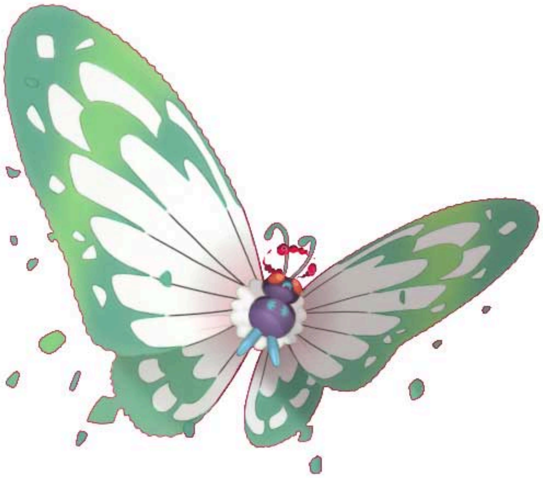
Shiny Male



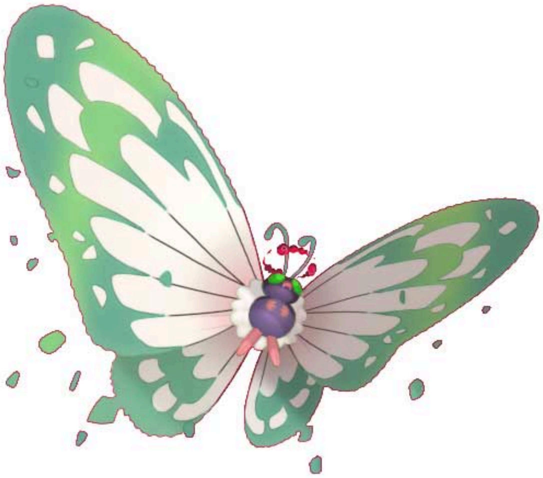
Female



Shiny Female



Gigantamax



Shiny Gigantamax

Origin

Butterfree seems to be based on the black-veined white butterfly.

Butterfree's parallels to Beedrill could possibly be a reference to the phrase "Float like a butterfly, sting like a bee", which was coined by American boxer Muhammad Ali. This is further backed by the phrase being used in two episodes of the English dub of the Pokémon animated series as "floating like a Butterfree and stinging like a Beedrill".

Name Origin

Butterfree may be a combination of *butterfly* and *free*. It may also involve パタパタ *patapata* (the sound of wings flapping) and 振る *furu* (to flap).

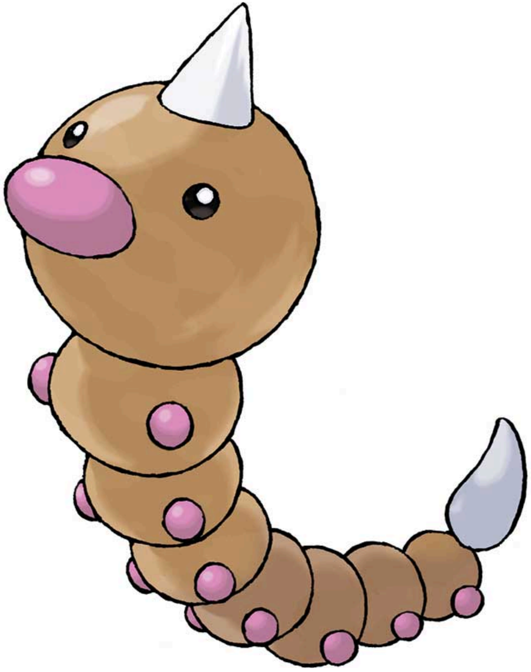
Weedle

Hairy Bug Pokémon

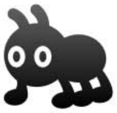
ビードル

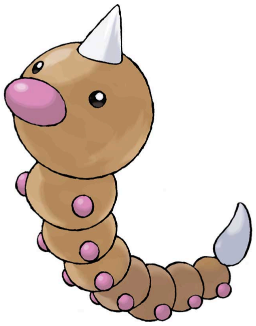
Beedle

#0013



Types	Avg. Height	Avg. Weight
Bug Poison	1′00″ / 0.3 m	7.1 lbs. / 3.2 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Weedle

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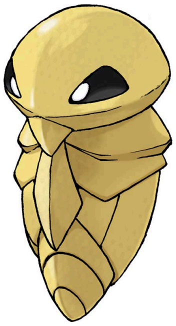

Kakuna

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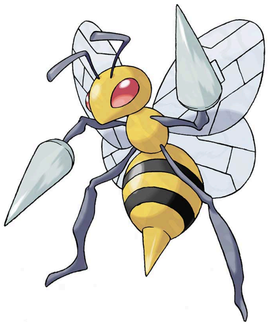


Beedrill

Pokédex Entries

Generation I	
Red **Blue**	Often found in forests, eating leaves. It has a sharp venomous stinger on its head.
Yellow	Beware of the sharp stinger on its head. It hides in grass and bushes where it eats leaves.
Stadium	A common sight in forests and grassy areas. Has a poison stinger on its head that may be used if you step on it.
Generation II	
Gold	Its poison stinger is very powerful. Its bright-colored body is intended to warn off its enemies.
Silver	It attacks using a two-inch poison barb on its head. It can usually be found under the leaves it eats.
Crystal	The barb on top of its head secretes a strong poison. It uses this toxic barb to protect itself.
Generation III	
Ruby **Sapphire**	Weedle has an extremely acute sense of smell. It is capable of distinguishing its favorite kinds of leaves from those it dislikes just by sniffing with its big red proboscis nose.
Emerald	A Weedle has an extremely acute sense of smell. It distinguishes its favorite kinds of leaves from those it dislikes by sniffing with its big red proboscis nose.
FireRed	Often found in forests and grasslands. It has a sharp, toxic barb of around two inches on top of its head.
LeafGreen	Often found in forests, eating leaves. It has a sharp stinger on its head that injects poison.
Generation IV	
Diamond **Pearl** **Platinum**	It eats its weight in leaves every day. It fends off attackers with the needle on its head.
HeartGold	Its poison stinger is very powerful. Its bright-colored body is intended to warn off its enemies.

SoulSilver	It attacks using a two-inch poison barb on its head. It can usually be found under the leaves it eats.
Generation V	
Black **White** **Black 2** **White 2**	It eats its weight in leaves every day. It fends off attackers with the needle on its head.
Generation VI	
X	Often found in forests and grasslands. It has a sharp, toxic barb of around two inches on top of its head.
Y	Its poison stinger is very powerful. Its bright-colored body is intended to warn off its enemies.
Omega Ruby **Alpha Sapphire**	Weedle has an extremely acute sense of smell. It is capable of distinguishing its favorite kinds of leaves from those it dislikes just by sniffing with its big red proboscis (nose).
Generation VII	
Let's Go, Pikachu! **Let's Go, Eevee!**	Beware of the sharp stinger on its head. It hides in grass and bushes where it eats leaves.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It eats its weight in leaves every day. It fends off attackers with the needle on its head.
Generation IX	
Legends: Z-A	Often found in forests and grasslands. It has a sharp, toxic barb of around two inches on top of its head.

Sprites

Shiny

Origin

Weedle appears to be based on a wasp or bee larva and needles or stings. As suggested by its Japanese Pokémon category, it may also be based on stinging caterpillars.

Name Origin

Weedle may be a combination of *worm* and *needle*.

Beedle may be a combination of *bee* and *needle*.

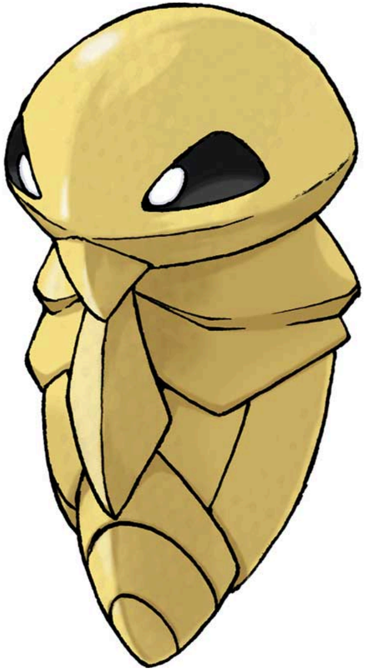
Kakuna

Cocoon Pokémon

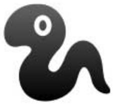
コクーン

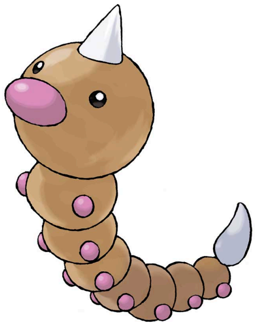
Cocoon

#0014



Types	Avg. Height	Avg. Weight
Bug Poison	2′00″ / 0.6 m	22.0 lbs. / 10.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Weedle

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Kakuna

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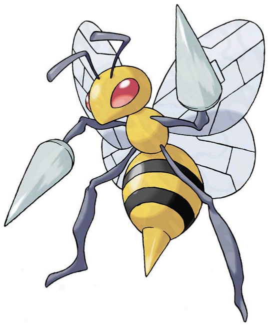


Beedrill

Pokédex Entries

Generation I	
Red **Blue**	Almost incapable of moving, this Pokémon can only harden its shell to protect itself from predators.
Yellow	Able to move only slightly. When endangered, it may stick out its stinger and poison its enemy.
Stadium	Because it is virtually motionless, it may appear dead. Inside, however, a new body is being made.
Generation II	
Gold	Although it is a cocoon, it can move a little. It can extend its poison barb if it is attacked.
Silver	From this form, it will grow into an adult. As its body becomes softer, the external shell hardens.
Crystal	Nearly incapable of movement, it leans against stout trees while waiting for its evolution.
Generation III	
Ruby **Sapphire**	Kakuna remains virtually immobile as it clings to a tree. However, on the inside, it is extremely busy as it prepares for its coming evolution. This is evident from how hot the shell becomes to the touch.
Emerald	It remains virtually immobile while it clings to a tree. However, on the inside, it busily prepares for evolution. This is evident from how hot its shell becomes.
FireRed	This Pokémon is in a temporary stage while making its body. It is almost completely unable to move on its own.
LeafGreen	Almost incapable of moving, this Pokémon can only harden its shell to protect itself when it is in danger.
Generation IV	
Diamond **Pearl** **Platinum**	While awaiting evolution, it hides from predators under leaves and in nooks of branches.

HeartGold	Although it is a cocoon, it can move a little. It can extend its poison barb if it is attacked.
SoulSilver	From this form, it will grow into an adult. As its body becomes softer, the external shell hardens.
Generation V	
Black White Black 2 White 2	While awaiting evolution, it hides from predators under leaves and in nooks of branches.
Generation VI	
X	Almost incapable of moving, this Pokémon can only harden its shell to protect itself when it is in danger.
Y	While awaiting evolution, it hides from predators under leaves and in nooks of branches.
Omega Ruby Alpha Sapphire	Kakuna remains virtually immobile as it clings to a tree. However, on the inside, it is extremely busy as it prepares for its coming evolution. This is evident from how hot the shell becomes to the touch.
Generation VII	
Let’s Go, Pikachu! Let’s Go, Eevee!	Able to move only slightly. When endangered, it may stick out its stinger and poison its enemy.
Generation VIII	
Brilliant Diamond Shining Pearl	While awaiting evolution, it hides from predators under leaves and in nooks of branches.
Generation IX	
Legends: Z-A	Almost incapable of moving, this Pokémon can only harden its shell to protect itself when it is in danger.

Sprites

Shiny

Origin

Kakuna appears to be based on the pupal stage of a bee or wasp. Its tendency to dangle from a thread (as seen in the animated series and some spin-off games) may also be based on certain parasitoid wasps whose larvae construct hanging cocoons.

Name Origin

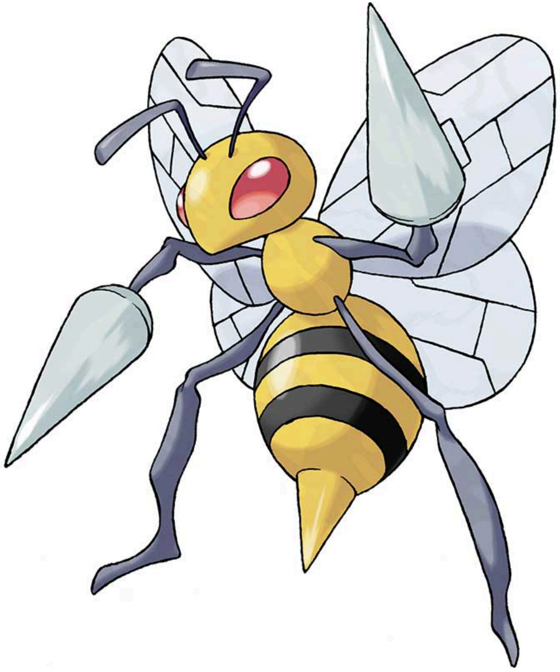
Kakuna may be a corruption of *cocoon*.

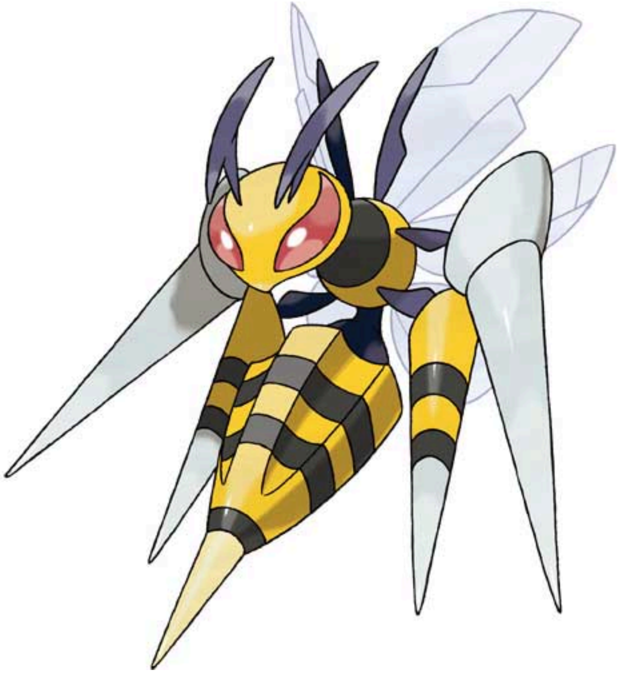
Cocoon is literally *cocoon*.

Beedrill
Poison Bee Pokémon

スピアー
Spear

#0015

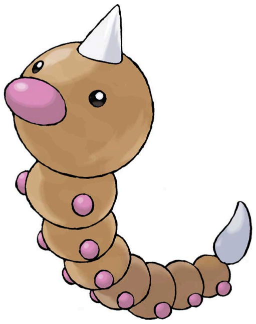




Mega Beedrill

Types	**Avg. Height**	**Avg. Weight**
Bug Poison	3′03″ / 1.0 m Beedrill	65.0 lbs. / 29.5 kg Beedrill

	4′07″ / 1.4 m Mega Beedrill	89.3 lbs. / 40.5 kg Mega Beedrill
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Weedle

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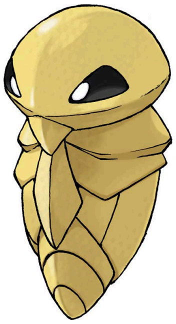

Kakuna

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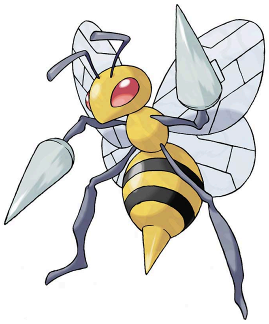


Beedrill

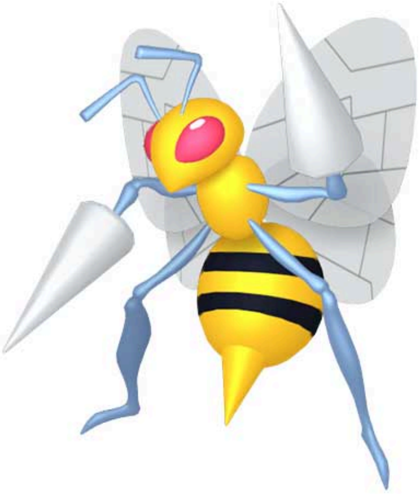
Pokédex Entries

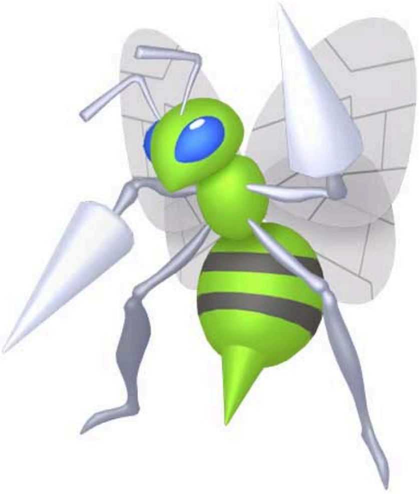
Generation I	
Red **Blue**	Flies at high speed and attacks using its large venomous stingers on its forelegs and tail.
Yellow	It has 3 poisonous stingers on its forelegs and its tail. They are used to jab its enemy repeatedly.
Stadium	Flies at high speeds and attacks with three stingers: one on its rear and one on each of its two forelegs. May appear in swarms.
Generation II	
Gold	It can take down any opponent with its powerful poison stingers. It sometimes attacks in swarms.
Silver	It has three poison barbs. The barb on its tail secretes the most powerful poison.
Crystal	It uses sharp, poisonous stings to defeat prey, then takes the victim back to its nest for food.
Generation III	

Ruby **Sapphire**	Beedrill is extremely territorial. No one should ever approach its nest—this is for their own safety. If angered, they will attack in a furious swarm.
Emerald	A Beedrill is extremely territorial. For safety reasons, no one should ever approach its nest. If angered, they will attack in a swarm.
FireRed	May appear in a swarm. Flies at violent speeds, all the while stabbing with the toxic stinger on its rear.
LeafGreen	It flies at high speed and attacks using the large venomous stingers on its forelegs and tail.
Generation IV	
Diamond **Pearl** **Platinum**	Its best attack involves flying around at high speed, striking with poison needles, then flying off.
HeartGold	It can take down any opponent with its powerful poison stingers. It sometimes attacks in swarms.
SoulSilver	It has three poison barbs. The barb on its tail secretes the most powerful poison.
Generation V	
Black **White** **Black 2** **White 2**	Its best attack involves flying around at high speed, striking with poison needles, then flying off.
Generation VI	
X	It has three poisonous stingers on its forelegs and its tail. They are used to jab its enemy repeatedly.
Y	May appear in a swarm. Flies at violent speeds, all the while stabbing with the toxic stinger on its rear.
Omega Ruby **Alpha Sapphire**	Beedrill is extremely territorial. No one should ever approach its nest—this is for their own safety. If angered, they will attack in a furious swarm.
Generation VII	

Let's Go, Pikachu! Let's Go, Eevee!	It has three poisonous stingers on its forelegs and its tail. They are used to jab its enemy repeatedly. **Mega Evolution:** Its legs have become poison stingers. It stabs its prey repeatedly with the stingers on its limbs, dealing the final blow with the stinger on its rear.
Generation VIII	
Brilliant Diamond Shining Pearl	Its best attack involves flying around at high speed, striking with poison needles, then flying off.
Generation IX	
Legends: Z-A	They may appear in a swarm. Beedrill flies at violent speeds, all the while stabbing with the toxic stinger on its rear. **Mega Evolution:** Its legs have become poison stingers. It stabs its prey repeatedly with the stingers on its limbs, dealing the final blow with the stinger on its rear.

Sprites





Shiny

Mega

Shiny Mega

Origin

Beedrill seems to be based on a bee or wasp, possibly the Japanese honey bee, Asian giant hornet, or yellowjacket. Its pointed arms resemble spears, while Mega Beedrill swaps them for lances. Its Shiny color scheme is similar to metallic green sweat bees.

Beedrill's parallels to Butterfree could possibly be a reference to the phrase “Float like a butterfly, sting like a bee”, which was coined by American boxer Muhammad Ali. This is further backed by the phrase being used in two episodes of the English dub of *Pokémon the Series* as “floating like a Butterfree and stinging like a Beedrill”.

Name Origin

Beedrill may be a combination of *bee* and *drill*.

Spear is literally *spear*. It may also be derived from アピス *Apis* (the genus name of the honey bee) spelled backwards.

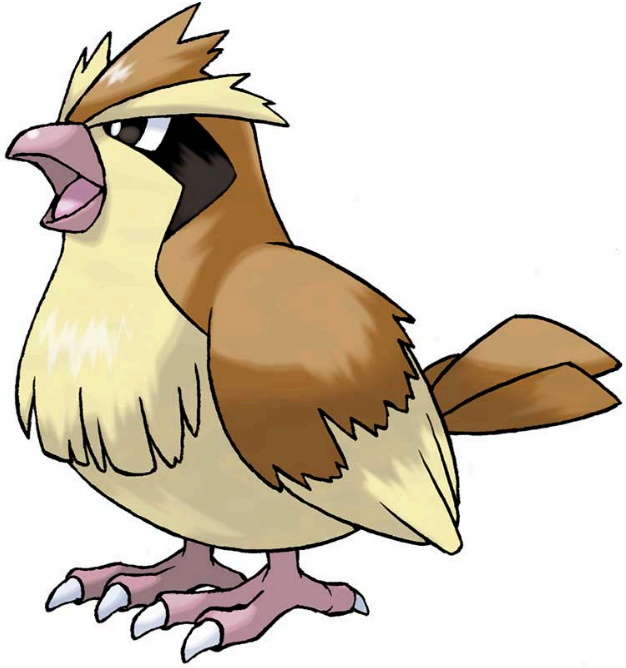
Pidgey

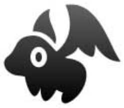
Tiny Bird Pokémon

ポッポ

Poppo

#0016



Types	**Avg. Height**	**Avg. Weight**
Normal Flying	1′00″ / 0.3 m	4.0 lbs. / 1.8 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Pidgey

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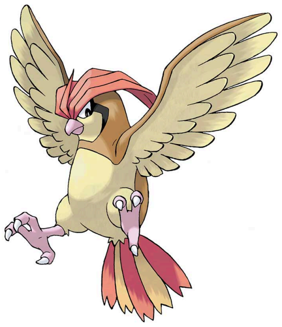

Pidgeotto

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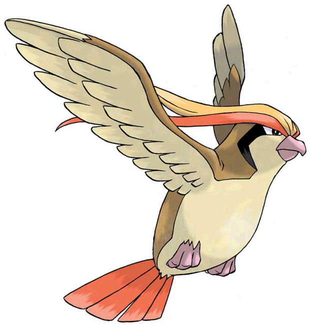


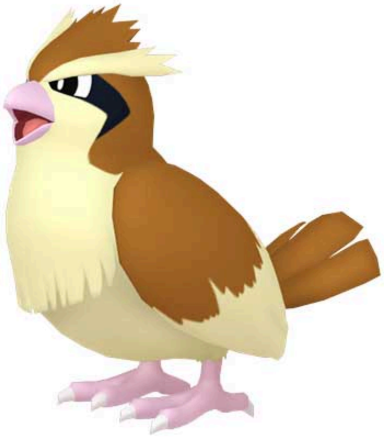
Pidgeot

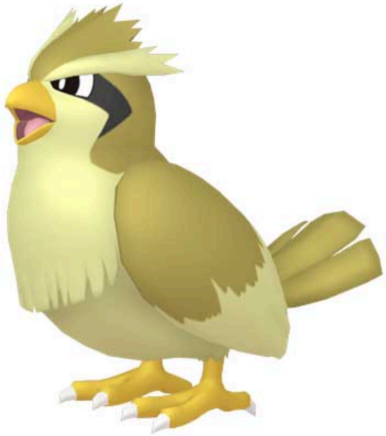
Pokédex Entries

Generation I	
Red **Blue**	A common sight in forests and woods. It flaps its wings at ground level to kick up blinding sand.
Yellow	Very docile. If attacked, it will often kick up sand to protect itself rather than fight back.
Stadium	If at all possible, it will try to avoid battles. Small or weak enemies are blown away by Whirlwind.
Generation II	
Gold	It usually hides in tall grass. Because it dislikes fighting, it protects itself by kicking up sand.
Silver	Common in grassy areas and forests, it is very docile and will chase off enemies by flapping up sand.
Crystal	It rapidly flaps its wings in the grass, stirring up a dust cloud that drives insect prey out into the open.
Generation III	
Ruby **Sapphire**	Pidgey has an extremely sharp sense of direction. It is capable of unerringly returning home to its nest, however far it may be removed from its familiar surroundings.
Emerald	It has an extremely sharp sense of direction. It can unerringly return home to its nest, however far it may be removed from its familiar surroundings.
FireRed	Does not like to fight. It hides in tall grass and so on, foraging for food such as small bugs.
LeafGreen	A common sight in forests and woods. It flaps its wings and ground level to kick up blinding sand.
Generation IV	
Diamond **Pearl** **Platinum**	It is docile and prefers to avoid conflict. If disturbed, however, it can ferociously strike back.
HeartGold	It usually hides in tall grass. Because it dislikes fighting, it protects itself by kicking up sand.
SoulSilver	Common in grassy areas and forests, it is very docile and will chase off enemies by flapping up

	sand.
Generation V	
Black **White** **Black 2** **White 2**	It is docile and prefers to avoid conflict. If disturbed, however, it can ferociously strike back.
Generation VI	
X	A common sight in forests and woods. It flaps its wings at ground level to kick up blinding sand.
Y	It is docile and prefers to avoid conflict. If disturbed, however, it can ferociously strike back.
Omega Ruby **Alpha Sapphire**	Pidgey has an extremely sharp sense of direction. It is capable of unerringly returning home to its nest, however far it may be removed from its familiar surroundings.
Generation VII	
Let's Go, Pikachu! **Let's Go, Eevee!**	Very docile. If attacked, it will often kick up sand to protect itself rather than fight back.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It is docile and prefers to avoid conflict. If disturbed, however, it can ferociously strike back.
Generation IX	
Legends: Z-A	It is docile and prefers to avoid conflict. If disturbed, however, it can ferociously strike back.
Pokopia	Very docile. If attacked, it will often kick up sand to protect itself rather than fight back.

Sprites





Shiny

Origin

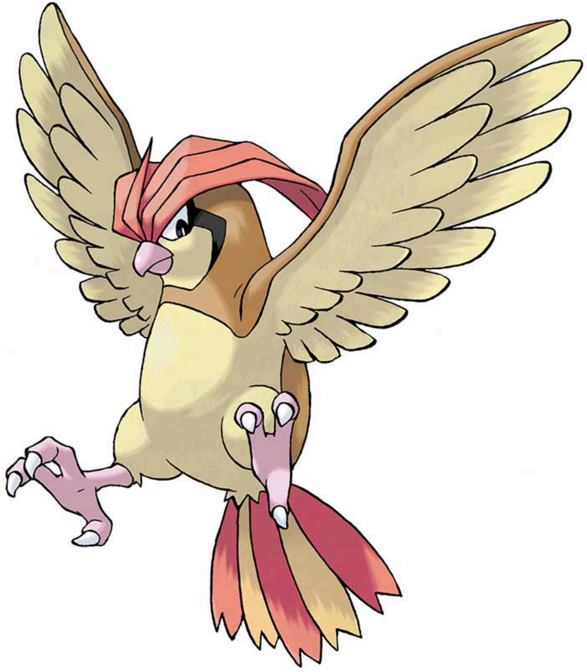
Despite its name, Pidgey more closely resembles various passerine birds (especially the female house sparrow) than it does a pigeon. The *Pokémon the Series* episode *Carrying On!* features “carrier-Pidgey” and references “Pidgey Mail”, which is an allusion to homing pigeons, also known as carrier pigeons. The black markings around its eyes are reminiscent of Ra and Horus, the sun and sky gods of Egyptian mythology who were depicted with the heads of falcons.

Name Origin

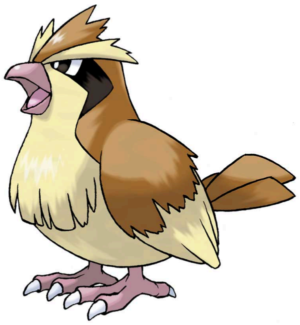
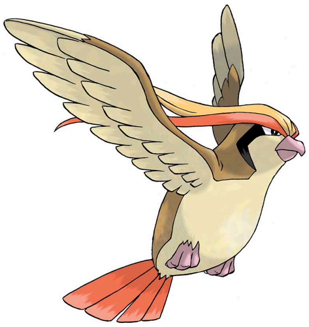
Pidgey may be a corruption of *pigeon* or a combination of *budgie*, *chickadee*, and *pudgy* (small and plump).

Poppo may be derived from ぽっぽ *poppo* (onomatopoetic sound of a pigeon’s coo).

Pidgeotto Bird Pokémon	ピジョン *Pigeon*	**#0017**



Types Normal Flying	**Avg. Height** 3′07″ / 1.1 m	**Avg. Weight** 66.1 lbs. / 30.0 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**

 Pidgey	→	 **Pidgeotto**	→	 Pidgeot

Pokédex Entries

Generation I	
Red Blue	Very protective of its sprawling territory, this Pokémon will fiercely peck at any intruder.
Yellow	This Pokémon is full of vitality. It constantly flies around its large territory in search of prey.
Stadium	It builds its nest in the center of its large territory. It uses its powerfully-developed talons to swiftly snatch prey.
Generation II	
Gold	It has outstanding vision. However high it flies, it is able to distinguish the movements of its prey.
Silver	It immobilizes its prey using well-developed claws, then carries the prey more then 60 miles to its nest.
Crystal	It slowly flies in a circular pattern, all the while keeping a sharp lookout for prey.
Generation III	
Ruby Sapphire	Pidgeotto claims a large area as its own territory. This Pokémon flies around, patrolling its living space. If its territory is violated, it shows no mercy in thoroughly punishing the foe with its sharp claws.
Emerald	This Pokémon flies around, patrolling its large territory. If its living space is violated, it shows no mercy in thoroughly punishing the foe with its sharp claws.
FireRed	The claws on its feet are well developed. It can carry prey such as an Exeggcute to its nest over 60 miles away.
LeafGreen	Very protective of its sprawling territorial area, this Pokémon will fiercely peck at any intruder.
Generation IV	
Diamond Pearl Platinum	It flies over its wide territory in search of prey, downing it with its highly developed claws.

HeartGold	It has outstanding vision. However high it flies, it is able to distinguish the movements of its prey.
SoulSilver	It immobilizes its prey using well-developed claws, then carries the prey more then 60 miles to its nest.
Generation V	
Black **White** **Black 2** **White 2**	It flies over its wide territory in search of prey, downing it with its highly developed claws.
Generation VI	
X	The claws on is feet are well developed. It can carry prey such as an Exeggcute to its nest over 60 miles away.
Y	Very protective of its sprawling territorial area, this Pokémon will fiercely peck at any intruder.
Omega Ruby **Alpha Sapphire**	Pidgeotto claims a large area as its own territory. This Pokémon flies around, patrolling its living space. If its territory is violated, it shows no mercy in thoroughly punishing the foe with its sharp claws.
Generation VII	
Let's Go, Pikachu! **Let's Go, Eevee!**	This Pokémon is full of vitality. It constantly flies around its large territory in search of prey.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It flies over its wide territory in search of prey, downing it with its highly developed claws.
Generation IX	
Legends: Z-A	This Pokémon has a sprawling territory and will fiercely peck at any intruder.

Pokopia	This Pokémon is full of vitality. It constantly flies around its large territory in search of prey.

Sprites

Shiny

Origin

Despite its name, Pidgeotto does not resemble a pigeon so much as a bird of prey such as an osprey or an eagle due to its large size and predatory behavior. It also shares some characteristics with various passerine birds such as sparrows, chickadees, waxwings, and wrens. Its red crest is somewhat similar to the crests of cockatoos. The black markings around its eyes are reminiscent of Ra and Horus, the sun and sky gods of

Egyptian mythology who were depicted with the heads of falcons.

Name Origin

Pidgeotto may be a combination of *pigeon* and the Italian diminutive suffix *-otto*. It is also very similar to the romanized spelling of Pidgeot’s Japanese name, ピジョット *pijotto*.

Pigeon is literally *pigeon*.

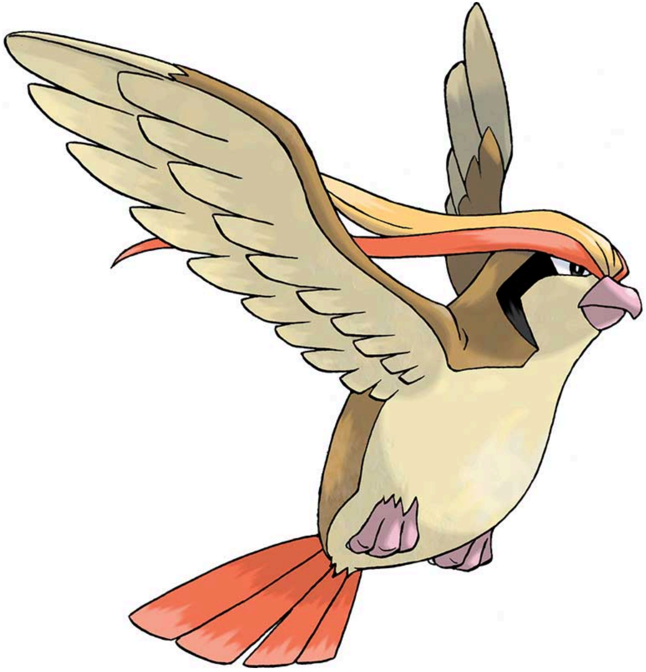
Pidgeot

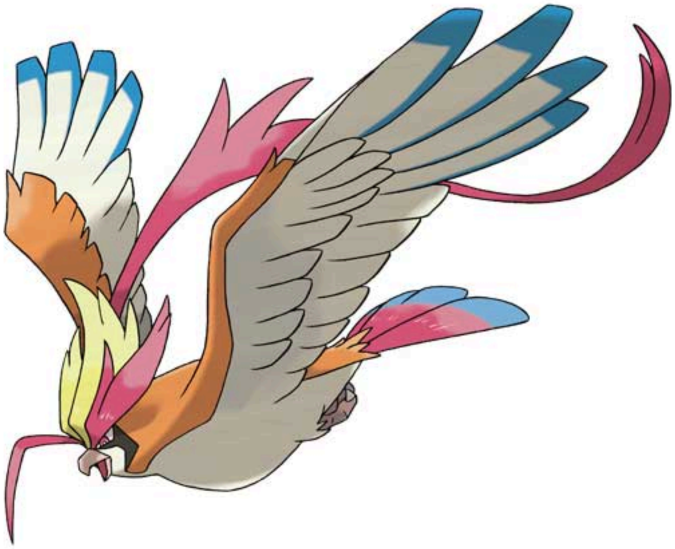
Bird Pokémon

ピジョット

Pigeot

#0018

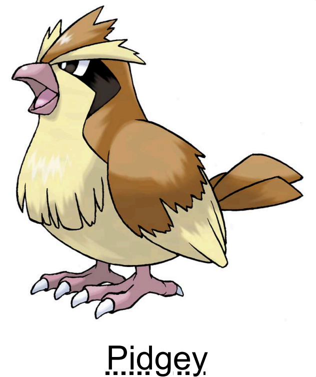




Mega Pidgeot

Types	Avg. Height	Avg. Weight
Normal Flying	4′11″ / 1.5 m Pidgeot	87.1 lbs. / 39.5 kg Pidgeot

	7′03″ / 2.2 m Mega Pidgeot	111.3 lbs. / 50.5 kg Mega Pidgeot
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		


Pidgey

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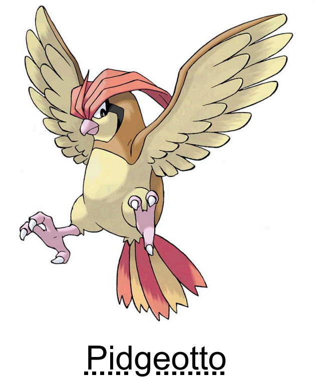
Pidgeotto

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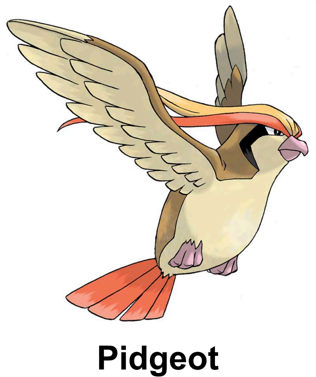

Pidgeot

Pokédex Entries

Generation I	
Red **Blue**	When hunting, it skims the surface of water at high speed to pick off unwary prey such as Magikarp.
Yellow	This Pokémon flies at Mach 2 speed, seeking prey. Its large talons are feared as wicked weapons.
Stadium	Capable of flying incredibly quickly. In full flight, by the time its flapping is heard, it is long gone.
Generation II	
Gold	Its well-developed chest muscles make it strong enough to whip up a gusty windstorm with just a few flaps.
Silver	It spreads its beautiful wings wide to frighten its enemies. It can fly at Mach 2 speed.
Crystal	Its outstanding vision allows it to spot splashing Magikarp, even while flying at 3300 feet.
Generation III	

Ruby **Sapphire**	This Pokémon has a dazzling plumage of beautifully glossy feathers. Many Trainers are captivated by the striking beauty of the feathers on its head, compelling them to choose Pidgeot as their Pokémon.
Emerald	This Pokémon has gorgeous, glossy feathers. Many trainers are so captivated by the beautiful feathers on its head that they choose Pidgeot as their Pokémon.
FireRed	It spreads its gorgeous wings widely to intimidate enemies. It races through the skies at Mach-2 speed.
LeafGreen	When hunting, it skims the surface of water at high speed to pick off unwary prey such as Magikarp.
Generation IV	
Diamond **Pearl** **Platinum**	By flapping its wings with all its might, Pidgeot can make a gust of wind capable of bending tall trees.
HeartGold	Its well-developed chest muscles make it strong enough to whip up a gusty windstorm with just a few flaps.
SoulSilver	It spreads its beautiful wings wide to frighten its enemies. It can fly at Mach 2 speed.
Generation V	
Black **White** **Black 2** **White 2**	By flapping its wings with all its might, Pidgeot can make a gust of wind capable of bending tall trees.
Generation VI	
X	When hunting, it skims the surface of water at high speed to pick off unwary prey such as Magikarp.
Y	It spreads its gorgeous wings widely to intimidate enemies. It races through the skies at Mach-2 speed.

Omega Ruby Alpha Sapphire	This Pokémon has a dazzling plumage of beautifully glossy feathers. Many Trainers are captivated by the striking beauty of the feathers on its head, compelling them to choose Pidgeot as their Pokémon.
Generation VII	
Let's Go, Pikachu! Let's Go, Eevee!	This Pokémon flies at Mach 2 speed, seeking prey. Its large talons are feared as wicked weapons. **Mega Evolution:** With its muscular strength now greatly increased, it can fly continuously for two weeks without resting.
Generation VIII	
Brilliant Diamond Shining Pearl	By flapping its wings with all its might, Pidgeot can make a gust of wind capable of bending tall trees.
New Snap	When Pidgeot flaps its wings, it can whip up a gust of wind capable of blowing away just about anything. It also has excellent vision and can zero in on leaping Magikarp from a far-off distance.
Generation IX	
Legends: Z-A	It flies over water as it hunts, skimming along the surface to catch Magikarp and other such prey. **Mega Evolution:** With its muscular strength now greatly increased, it can fly continuously for two weeks without resting.
Pokopia	It spreads its gorgeous wings widely to intimidate enemies. It races through the skies at Mach-2 speed.

Sprites

Shiny

Mega

Shiny Mega

Origin

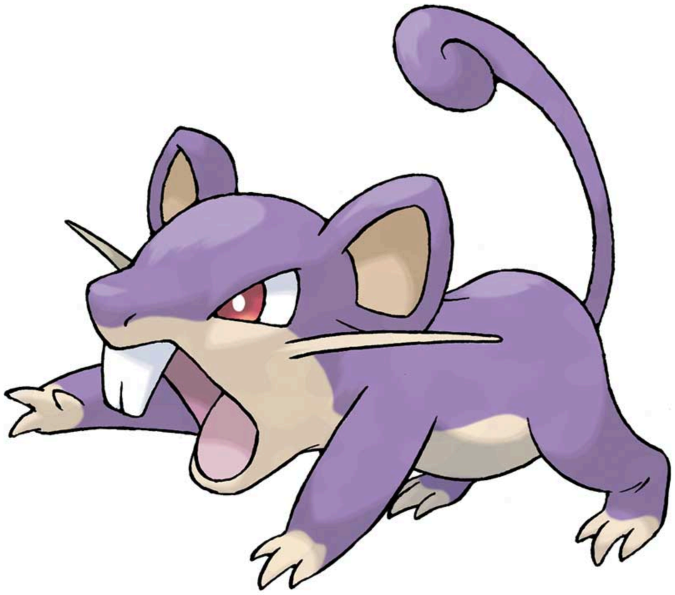
Despite its name, Pidgeot does not resemble a pigeon so much as a bird of prey such as an osprey or an eagle due to its large size and predatory behavior. Its Shiny colors in particular resemble a golden eagle. It also shares some characteristics with various passerine birds such as sparrows, chickadees, waxwings, and wrens. Its colorful crest is somewhat similar to the crests of cockatoos. The black markings around its eyes are reminiscent of Ra and Horus, the sun and sky gods of Egyptian mythology who were depicted with the heads of falcons.

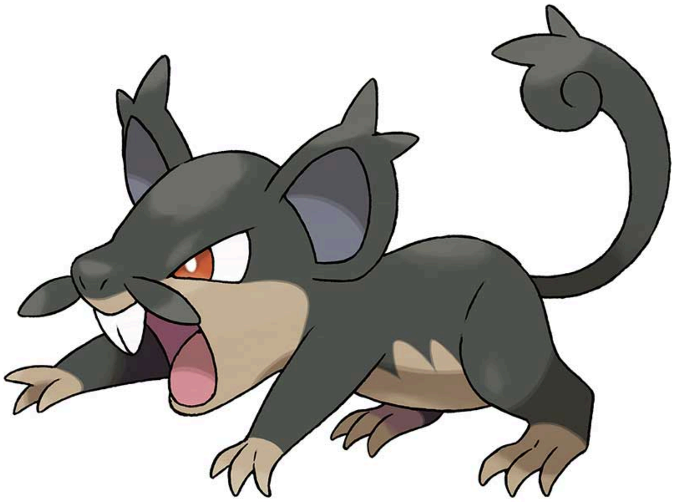
Mega Pidgeot's crest seems to be inspired by punk hairstyles.

Name Origin

Pidgeot and Pigeot may be a combination of *pigeon* and *jet* (referring to its speedy flight).

Rattata Mouse Pokémon	コラッタ *Koratta*	**#0019**

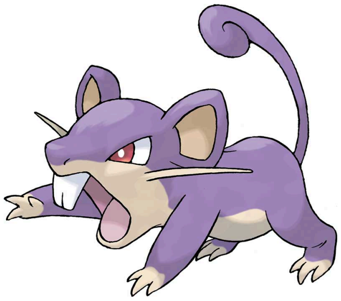
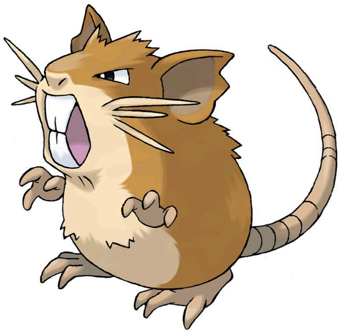
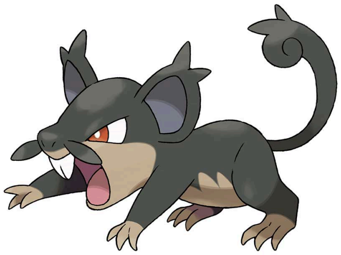
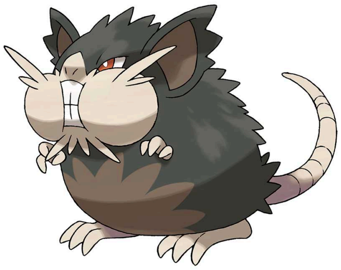




Alolan Rattata

Types	**Avg. Height**	**Avg. Weight**
Normal Rattata	1′00″ / 0.3 m	7.7 lbs. / 3.5 kg Rattata

Dark Normal Alolan Rattata		8.4 lbs. / 3.8 kg Alolan Rattata
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**

 **Rattata**	→	 Raticate
 **Rattata** Alolan Form	→	 Raticate Alolan Form

Pokédex Entries

Generation I	
Red **Blue**	Bites anything when it attacks. Small and very quick, it is a common sight in many places.
Yellow	Will chew on anything with its fangs. If you see one, it is certain that 40 more live in the area.
Stadium	Scurries around quickly, searching for hard objects to gnaw. It appears to be jittery and unable to

	remain still.
Generation II	
Gold	It eats everything. Wherever food is available, it will settle down and produce offspring continuously.
Silver	Living wherever there is food available, it ceaselessly scavenges for edibles the entire day.
Crystal	This Pokémon's impressive vitality allows it to live anywhere. It also multiplies very quickly.
Generation III	
Ruby **Sapphire**	Rattata is cautious in the extreme. Even while it is asleep, it constantly listens by moving its ears around. It is not picky about where it lives—it will make its nest anywhere.
Emerald	A Rattata is cautious in the extreme. Even while it is asleep, it constantly moves its ears and listens for danger. It will make its nest anywhere.
FireRed	Its fangs are long and very sharp. They grow continuously, so it gnaws on hard things to whittle them down.
LeafGreen	Bites anything when it attacks. Small and very quick, it is a common sight in many places.
Generation IV	
Diamond **Pearl** **Platinum**	Cautious in the extreme, its hardy vitality lets it live in any kind of environment.
HeartGold	It eats everything. Wherever food is available, it will settle down and produce offspring continuously.
SoulSilver	Living wherever there is food available, it ceaselessly scavenges for edibles the entire day.
Generation V	
Black **White**	Cautious in the extreme, its hardy vitality lets it live in any kind of environment.
Black 2 **White 2**	It searches for food all day. It gnaws on hard objects to wear down its fangs, which grow constantly during its lifetime.

Generation VI	
X	Living wherever there is food available, it ceaselessly scavenges for edibles the entire day.
Y	Its fangs are long and very sharp. They grow continuously, so it gnaws on hard things to whittle them down.
Omega Ruby **Alpha Sapphire**	Rattata is cautious in the extreme. Even while it is asleep, it constantly listens by moving its ears around. It is not picky about where it lives—it will make its nest anywhere.
Generation VII	
Sun	**Kantonian Form:** Its incisors continue growing until its death. If its Trainer doesn't offer it a file to gnaw on, it will gnaw on door frames, table legs, and so on. **Alolan Form:** With its incisors, it gnaws through doors and infiltrates people's homes. Then, with a twitch of its whiskers, it steals whatever food it finds.
Moon	**Kantonian Form:** With their strong capacity for survival, they can live in dirty places without concern. Left unchecked, their numbers multiply rapidly. **Alolan Form:** When the sun goes down, it becomes active. It runs around town on a chase for good food for the boss of its nest—Raticate.
Ultra Sun	**Kantonian Form:** Its incisors grow continuously throughout its life. If its incisors get too long, this Pokémon becomes unable to eat, and it starves to death. **Alolan Form:** It has an incredibly greedy personality. Its nest is filled with so much food gathered by Rattata at its direction, it can't possibly eat it all.
Ultra Moon	**Kantonian Form:** This Pokémon is common but hazzardous. Its sharp incisors can easily cut right

	through hard wood. **Alolan Form:** Night after night, they sneaks into people's homes seeking food. A massive outbreak of them has become an issue public concern.
Let's Go, Pikachu! Let's Go, Eevee!	**Kantonian Form:** Will chew on anything with its fangs. If you see one, you can be certain that 40 more live in the area. **Alolan Form:** Its whiskers provide it with a keen sense of smell, enabling it to pick up the scent of hidden food and locate it instantly.
Generation VIII	
Brilliant Diamond Shining Pearl	It's cautious in the extreme, and its hardy vitality lets it live in any kind of environment.
New Snap	I bet you've seen Rattata near the lab a lot, playing with Trubbish. I know they need to gnaw on things to keep their fangs from growing too long, but I really wish they wouldn't chew up the lab's support beams!
Generation IX	
Sleep	Its long, sharp fangs grow continuously throughout its life. If it doesn't maintain these fangs, Rattata will apparently grind them in its sleep and wake itself up with the sound.

Sprites

Male

Shiny Male

Female

Shiny Female

Alolan

Shiny Alolan

Origin

Rattata appears to be based on a rat or a mouse. It may draw visual inspiration from hairy-tailed packrats.

Alolan Rattata appears to be based on the black rat, brown rat, or Polynesian rat, all of which are invasive species in Hawaii. Their attacks on sugar cane fields caused the locals to import the small Indian mongoose into Hawaii as a form of pest control, hence the relationship between Yungoos/Gumshoos and Rattata/Raticate. Its thieving behavior and tendency to work in groups under the command of a Raticate are reminiscent of a gangster. The shape of its whiskers resembles the knot of a *hokkamuri*—a cloth wrapped around the head and tied under the nose as a form of disguise, typically worn by thieves in Japanese media for comedic effect.

Name Origin

Rattata may be a combination of *rat* and *attack*, as indicated by its beta name (“Rattatak”). It may also incorporate *rat-a-tat* (a tapping sound).

Koratta may be a combination of 子 *ko* (child) or 小 *ko* (small) and *rat*.

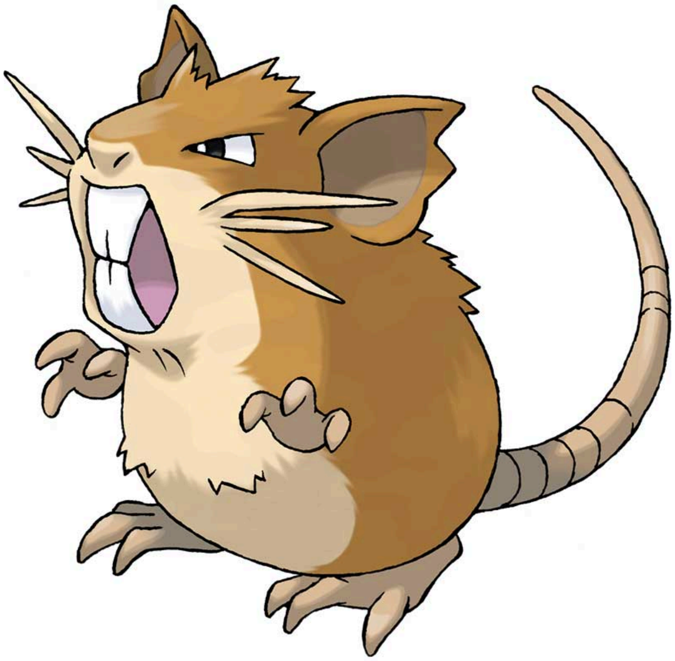
Raticate

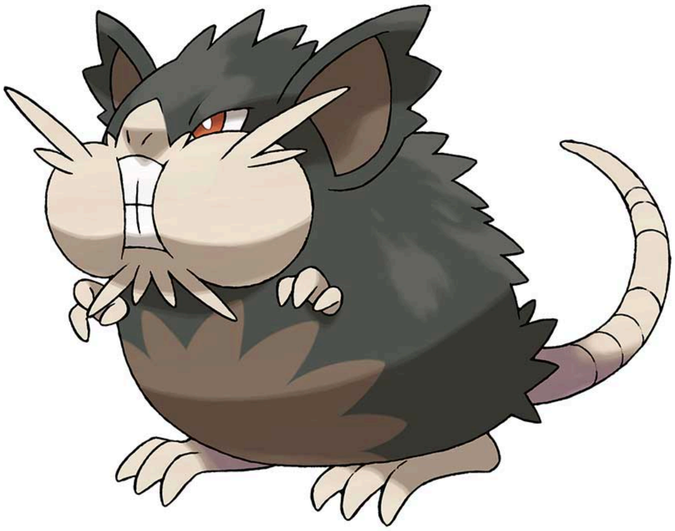
Mouse Pokémon

ラッタ

Ratta

#0020

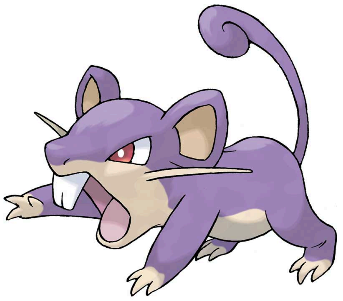




Alolan Raticate

Types	**Avg. Height**	**Avg. Weight**
Normal	2′04″ / 0.7 m	40.8 lbs. / 18.5 kg
Raticate		Raticate

Dark Normal Alolan Raticate		56.2 lbs. / 25.5 kg Alolan Raticate
Gender Ratio 50% male, 50% female	**Shape**	**Footprint**



Rattata

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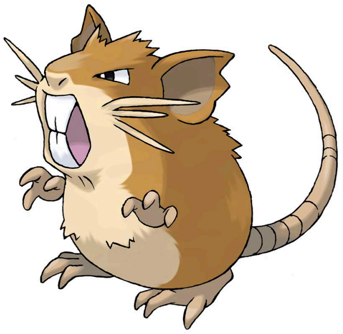
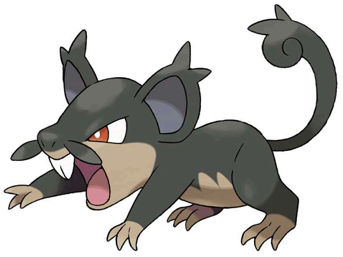


Raticate



Rattata
Alolan Form

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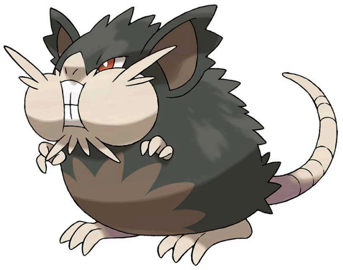


Raticate
Alolan Form

Pokédex Entries

Generation I	
Red **Blue**	It uses its whiskers to maintain its balance and will slow down if they are cut off.
Yellow	Its hind feet are webbed. They act as flippers, so it can swim in rivers and hunt for prey.
Stadium	If attacked, it stands up on its hind legs, bares its fangs and shrieks in an intimidating manner at its

	enemy.
Generation II	
Gold	Gnaws on anything with its tough fangs. It can even topple concrete buildings by gnawing on them.
Silver	Its whiskers help it to maintain balance. Its fangs never stop growing, so it gnaws to pare them down.
Crystal	The webs on its hind legs enable it to cross rivers. It searches wide areas for food.
Generation III	
Ruby **Sapphire**	Raticate's sturdy fangs grow steadily. To keep them ground down, it gnaws on rocks and logs. It may even chew on the walls of houses.
Emerald	A Raticate's sturdy fangs grow steadily. To keep them ground down, it gnaws on rocks and logs. It may even chew on the walls of houses.
FireRed	Its rear feet have three toes each. They are webbed, enabling it to swim across rivers.
LeafGreen	It uses its whiskers to maintain its balance. It apparently slows down if they are cut off.
Generation IV	
Diamond **Pearl** **Platinum**	It whittles its constantly growing fangs by gnawing on hard things. It can chew apart cinder walls.
HeartGold	Gnaws on anything with its tough fangs. It can even topple concrete buildings by gnawing on them.
SoulSilver	Its whiskers help it to maintain balance. Its fangs never stop growing, so it gnaws to pare them down.
Generation V	
Black **White**	It whittles its constantly growing fangs by gnawing on hard things. It can chew apart cinder walls.

Black 2 White 2	With its long fangs, this surprisingly violent Pokémon can gnaw away even thick concrete with ease.
Generation VI	
X	It whittles its constantly growing fangs by gnawing on hard things. It can chew apart cinder walls.
Y	The webs on its hind legs enable it to cross rivers. It searches wide areas for food.
Omega Ruby Alpha Sapphire	Raticate's sturdy fangs grow steadily. To keep them ground down, it gnaws on rocks and logs. It may even chew on the walls of houses.
Generation VII	
Sun	**Kantonian Form:** Its hind feet are webbed, so it's a strong swimmer. It can cross rivers and sometimes even oceans. **Alolan Form:** It forms a group of Rattata, which it assumes command of. Each group has its own territory, and disputes over food happen often.
Moon	**Kantonian Form:** Its disposition is far more violent than its looks would suggest. Don't let your hand get too close to its face, as it could bite your hand clean off. **Alolan Form:** This gourmet Pokémon is particular about the taste and freshness of its food. Restaurants where Raticate live have a good reputation.
Ultra Sun	**Kantonian Form:** People say that it fled from its enemies by using its small webbed hind feet to swim from island to island in Alola. **Alolan Form:** It has an incredibly greedy personality. Its nest is filled with so much food gathered by Rattata at its direction, it can't possibly eat it all.
Ultra Moon	**Kantonian Form:** Its whiskers are essential for maintaning its balance.No matter how friendly you

	are, it will get angry and bite you touch whiskers. **Alolan Form:** It commands nest of rattata. Different nests dont get along whipping up severe fights over feeding grounds.
Let's Go, Pikachu! Let's Go, Eevee!	**Kantonian Form:** Its hind feet are webbed. They act as flippers, so it can swim in rivers and hunt for prey. **Alolan Form:** It makes its Rattata underlings gather food for it, dining solely on the most nutritious and delicious fare.
Generation VIII	
Brilliant Diamond Shining Pearl	It whittles down its constantly growing fangs by gnawing on hard things. It can chew apart cinder block walls.
Generation IX	
Sleep	Its sturdy fangs grow steadily, so it grinds its teeth even in its sleep to keep them trimmed. But this may not always be enough—Raticate apparently also gnaws on trees in its sleep sometimes.

Sprites

Male

Shiny Male

Female

Shiny Female

Alolan

Shiny Alolan

Origin

Raticate appears to be based on a rat, with inspiration from several other types of rodents. Its webbed feet are a trait of semi-aquatic rodents such as a muskrat or a coypu, its prominent and exposed incisors may be inspired by blesmols, and its scruffy ears are similar to a guinea pig.

Alolan Raticate appears to be based on the black rat, brown rat, or Polynesian rat, all of which are invasive species in Hawaii. Their attacks on sugar cane fields caused the locals to import the small Indian mongoose into Hawaii as a form of pest control, explaining the relationship between Yungoos/Gumshoos and Rattata/Raticate. Its gluttonous behavior, ability to command groups of Rattata to steal, and hostile relationship with the detective-inspired Gumshoos are reminiscent of a stereotypical crime boss. It has cheek pouches similar to chipmunks and hamsters.

Name Origin

Raticate may be a combination of *rat* and *eradicate* (to destroy or exterminate) or *masticate* (to chew).

Ratta may be derived from ラット *ratto* (rat).

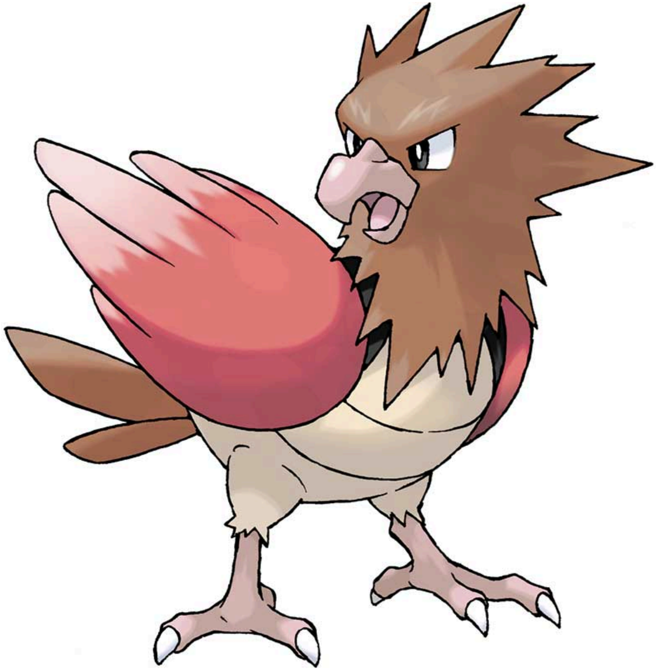
Spearow

Tiny Bird Pokémon

オニスズメ

Onisuzume

#0021

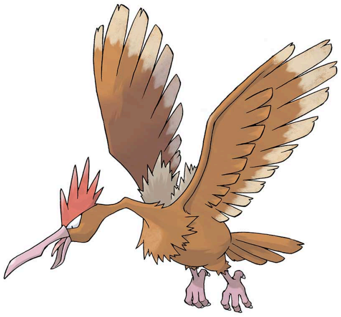


Types	Avg. Height	Avg. Weight
Normal Flying	1′00″ / 0.3 m	4.4 lbs. / 2.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

Spearow

→



Fearow

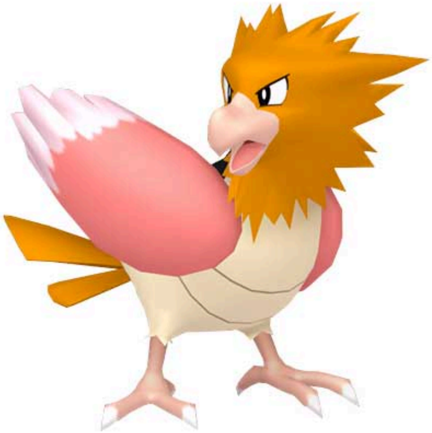
Pokédex Entries

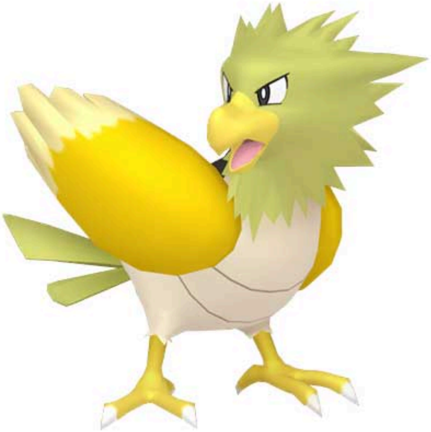
Generation I	
Red **Blue**	Eats bugs in grassy areas. It has to flap its short wings at high speed to stay airborne.
Yellow	Inept at flying high. However, it can fly around very fast to protect its territory.
Stadium	Its wings are short, so it can’t fly a long distance. If it’s not eating, it darts around in a hurry.
Generation II	
Gold	It flaps its short wings to flush out insects from tall grass. It then plucks them with its stubby beak.
Silver	Very protective of its territory, it flaps its short wings busily to dart around at high speed.
Crystal	To protect its territory, it flies around ceaselessly, making high-pitched cries.
Generation III	
Ruby **Sapphire**	Spearow has a very loud cry that can be heard over half a mile away. If its high, keening cry is heard echoing all around, it is a sign that they are warning each other of danger.
Emerald	Its loud cry can be heard over half a mile away. If its high, keening cry is heard echoing all around, it is a sign that they are warning each other of danger.
FireRed	It busily flits around here and there. Even if it is frail, it can be a tough foe that uses Mirror Move.
LeafGreen	Eats bugs in grassy areas. It has to flap its short wings at high speed to stay airborne.
Generation IV	
Diamond **Pearl** **Platinum**	It flaps its small wings busily to fly. Using its beak, it searches in grass for prey.
HeartGold	It flaps its short wings to flush out insects from tall grass. It then plucks them with its stubby beak.
SoulSilver	Very protective of its territory, it flaps its short wings busily to dart around at high speed.

Generation V	
Black **White** **Black 2** **White 2**	It flaps its small wings busily to fly. Using its beak, it searches in grass for prey.
Generation VI	
X	Very protective of its territory, it flaps its short wings busily to dart around at high speed.
Y	Eats bugs in grassy areas. It has to flap its short wings at high speed to stay airborne.
Omega Ruby **Alpha Sapphire**	Spearow has a very loud cry that can be heard over half a mile away. If its high, keening cry is heard echoing all around, it is a sign that they are warning each other of danger.
Generation VII	
Sun	Its short wings make it inept at flying. It moves about hurriedly and pecks at Bug-type Pokémon in the tall grass.
Moon	Farmers whose fields are troubled by bug Pokémon appreciate Spearow for it vigorous appetite and look after it.
Ultra Sun	Its reckless nature leads it to stand up to others—even large Pokémon—if it has to protect its territory.
Ultra Moon	Due to its short wings, it can’t fly long distances. It wanders about restlessly and pecks at bug Pokémon.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	Inept at flying high. However, it can fly around very fast to protect its territory.
Generation VIII	
Brilliant Diamond	It flaps its small wings busily to fly. Using its beak, it searches in grass for prey.

Shining Pearl	

Sprites





Shiny

Origin

Spearow seems to be based on a sparrow with characteristics of a shrike such as its hooked beak. Shrikes are territorial and are sometimes called “butcher birds” due to their brutal feeding habits, which may be the basis for Spearow’s aggressive nature.

Name Origin

Spearow may be a combination of *spear* (referring to its sharp beak) and *sparrow*.

Onisuzume may be a combination of 鬼 *oni* (ogre) and 雀 *suzume* (sparrow).

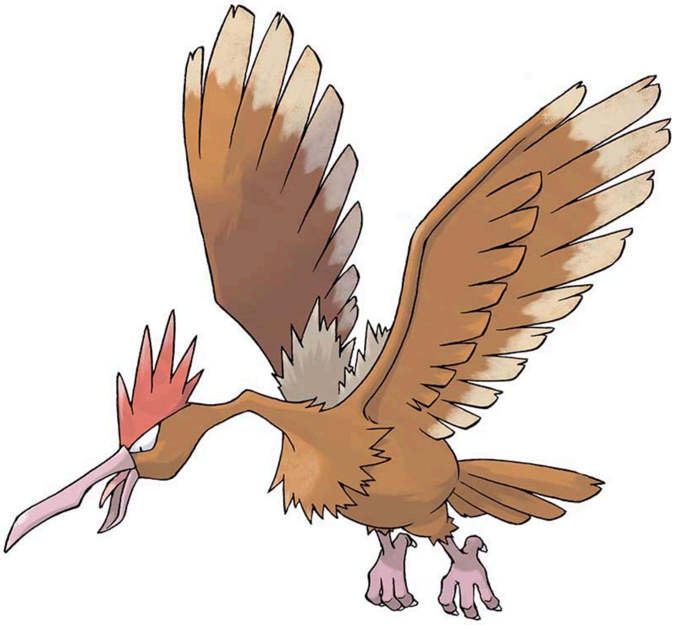
Fearow

Beak Pokémon

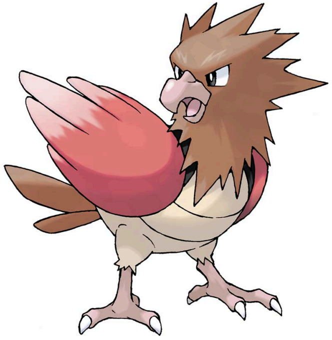
オニドリル

Onidrill

#0022



Types	**Avg. Height**	**Avg. Weight**
Normal Flying	3′11″ / 1.2 m	83.8 lbs. / 38.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Spearow

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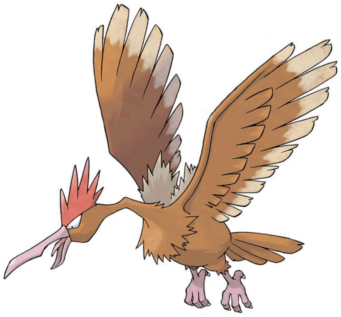


Fearow

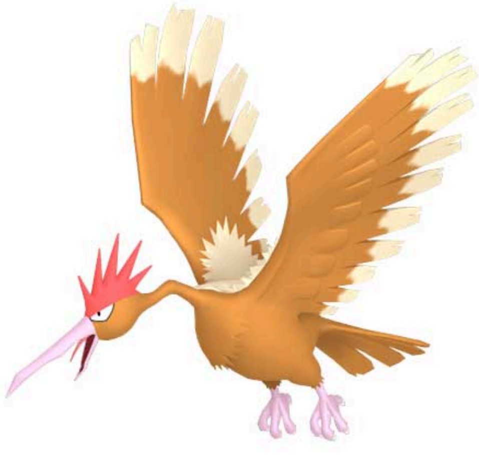
Pokédex Entries

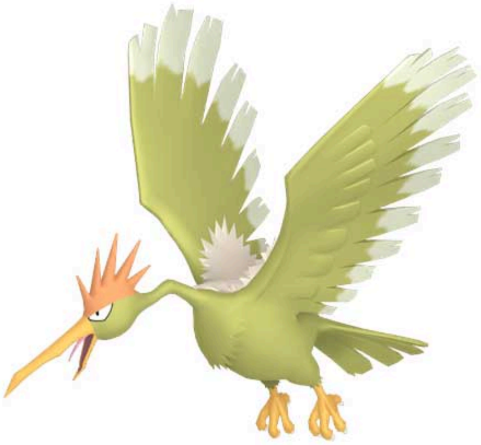
Generation I	
Red Blue	With its huge and magnificent wings, it can keep aloft without ever having to land for rest.
Yellow	A Pokémon that dates back many years. If it senses danger, it flies high and away, instantly.
Stadium	A Pokémon that enjoys flying. It uses its broad wings to adroitly catch the wind to soar elegantly into the sky.
Generation II	
Gold	It shoots itself suddenly high into the sky, then plummets down in one fell swoop to strike its prey.
Silver	It cleverly uses its thin, long beak to pluck and eat small insects that hide under the ground.
Crystal	It uses its long beak to attack. It has a surprisingly long reach, so it must be treated with caution.
Generation III	
Ruby Sapphire	Fearow is recognized by its long neck and elongated beak. They are conveniently shaped for catching prey in soil or water. It deftly moves its long and skinny beak to pluck prey.
Emerald	Its long neck and elongated beak are ideal for catching prey in soil or water. It deftly moves this extended and skinny beak to pluck prey.
FireRed	Its huge and magnificent wings can keep it aloft in the sky. It can remain flying a whole day without landing.
LeafGreen	With its huge and magnificent wings, it can keep aloft without ever having to land for rest.
Generation IV	
Diamond	It has the stamina to fly all day on its broad wings. It fights by using its sharp beak.
Pearl	It has the stamina to keep flying all day on its broad wings. It fights by using its sharp beak.
Platinum	It has the stamina to fly all day on its broad wings. It fights using its sharp beak.

HeartGold	It shoots itself suddenly high into the sky, then plummets down in one fell swoop to strike its prey.
SoulSilver	It cleverly uses its thin, long beak to pluck and eat small insects that hide under the ground.
Generation V	
Black **White** **Black 2** **White 2**	It has the stamina to fly all day on its broad wings. It fights by using its sharp beak.
Generation VI	
X	With its huge and magnificent wings, it can keep aloft without ever having to land for rest.
Y	It has the stamina to fly all day on its broad wings. It fights by using its sharp beak.
Omega Ruby **Alpha Sapphire**	Fearow is recognized by its long neck and elongated beak. They are conveniently shaped for catching prey in soil or water. It deftly moves its long and skinny beak to pluck prey.
Generation VII	
Sun	It's tough and has excellent stamina. It has no problem flying continuously for a whole day carrying a heavy load.
Moon	Drawings of a Pokémon resembling Fearow can be seen in murals from deep in ancient history.
Ultra Sun	Carrying food through Fearow's territory is dangerous. It will snatch the food away from you in a flash.
Ultra Moon	In Alola, fish Pokémon are its prey. It can be seen circling above the ocean searching for food.
Let's Go, Pikachu! **Let's Go, Eevee!**	A Pokémon that dates back many years. If it senses danger, it flies high and away, instantly.
Generation VIII	

Brilliant Diamond **Shining Pearl**	It has the stamina to fly all day on its broad wings. It fights by using its sharp beak.

Sprites





Shiny

Origin

Fearow seems to be based on various predatory birds, particularly vultures and condors due to its long neck, sharp beak, shaggy feathers, broad wings, and soaring flight. The comb on its head is similar to a rooster’s comb or a mohawk hairstyle. Its long neck and beak are also reminiscent of various water birds such as cormorants, darters, storks, and herons, particularly the Goliath heron. Its Pokédex entries describe multiple hunting methods, either divebombing prey like falcons and hawks or probing through soil and water like sandpipers and snipes.

Name Origin

Fearow may be a combination of *fear* (referring to its intimidating appearance) and *sparrow*. It may also involve *feather* and *arrow* (referring to its sharp beak).

Onidrill may be a combination of 鬼 *oni* (demon), 鳥 *tori* (bird), and ドリル *doriru* (drill).

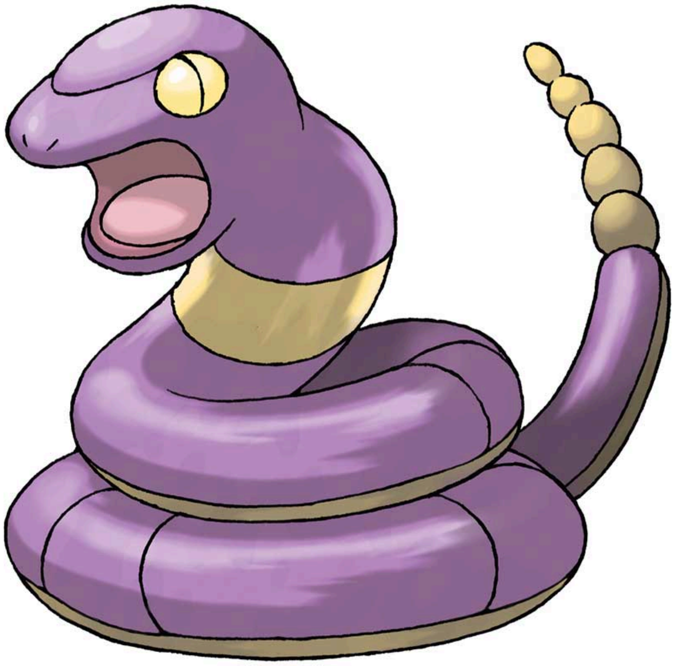
Ekans

Snake Pokémon

アーボ

Arbo

#0023



Types	Avg. Height	Avg. Weight
Poison	6′07″ / 2.0 m	15.2 lbs. / 6.9 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Ekans

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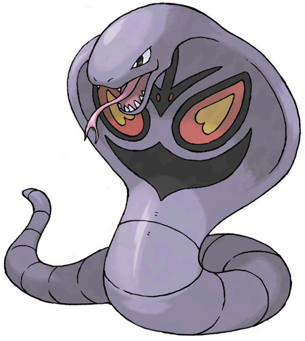


Arbok

Pokédex Entries

Generation I	
Red **Blue**	Moves silently and stealthily. Eats the eggs of birds, such as Pidgey and Spearow, whole.
Yellow	The older it gets, the longer it grows. At night, it wraps its long body around tree branches to rest.
Stadium	Slithers silently through grass, searching for its favorite food—Pidgey and Spearow eggs.
Generation II	
Gold	It can freely detach its jaw to swallow large prey whole. It can become too heavy to move, however.
Silver	It always hides in grass. When first born, it has no poison, so its bite is painful, but harmless.
Crystal	It flutters the tip of its tongue to seek out the scent of prey, then swallows the prey whole.
Generation III	
Ruby **Sapphire**	Ekans curls itself up in a spiral while it rests. Assuming this position allows it to quickly respond to a threat from any direction with a glare from its upraised head.
Emerald	An Ekans curls itself up in a spiral while it rests. This position allows it to quickly respond to an enemy from any direction with a threat from its upraised head.
FireRed	A very common sight in grassland, etc. It flicks its tongue in and out to sense danger in its surroundings.
LeafGreen	Moving silently and stealthily, it eats the eggs of birds, such as Pidgey and Spearow, whole.
Generation IV	
Diamond **Pearl** **Platinum**	It sneaks through grass without making a sound and strikes unsuspecting prey from behind.
HeartGold	It can freely detach its jaw to swallow large prey whole. It can become too heavy to move, however.

SoulSilver	It always hides in grass. When first born, it has no poison, so its bite is painful, but harmless.
Generation V	
Black **White** **Black 2** **White 2**	It sneaks through grass without making a sound and strikes unsuspecting prey from behind.
Generation VI	
X	The older it gets, the longer it grows. At night, it wraps its long body around tree branches to rest.
Y	Moving silently and stealthily, it eats the eggs of birds, such as Pidgey and Spearow, whole.
Omega Ruby **Alpha Sapphire**	Ekans curls itself up in a spiral while it rests. Assuming this position allows it to quickly respond to a threat from any direction with a glare from its upraised head.
Generation VII	
Ultra Sun	By dislocating its jaw, it can swallow prey larger than itself. After a meal, it curls up and rests.
Ultra Moon	The eggs of bird Pokémon are its favorite food. It swallows eggs whole, so sometimes an egg gets stuck, and Ekans faints.
Let's Go, Pikachu! **Let's Go, Eevee!**	The older it gets, the longer it grows. At night, it wraps its long body around tree branches to rest.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It sneaks through grass without making a sound and strikes unsuspecting prey from behind.
Generation IX	
Scarlet	It can freely detach its jaw to swallow large prey whole. It can become too heavy to move however.

Violet	A very common sight in grasslands and such. It flicks its tongue in and out to sense danger in its surroundings.
Sleep	It’s been observed sleeping with its body all coiled. This is thought to be a way for Ekans to quickly turn its head to intimidate enemies, no matter which direction they attack from.
Legends: Z-A	As it matures, it grows longer. At night, it wraps its long body around tree branches to rest.
Pokopia	A very common sight in grasslands and such. It flicks its tongue in and out to sense danger in its surroundings.

Sprites

Shiny

Origin

Ekans seems to be based on various snakes. Its venomous bite and tail rattle are similar to a rattlesnake, while its lack of visible teeth and diet of eggs are similar to an egg-eating snake. The single yellow stripe around its neck is reminiscent of the ring-necked snake, and the line connecting its eyes is reminiscent of the marking on the back of the Indian cobra’s hood. The fact that it is in the Dragon Egg Group and its ability to learn Glare may be a reference to the legendary basilisk, a venomous, serpentine dragon said to be able to kill people with its stare.

Name Origin

Ekans is *snake* spelled backwards.

The Japanese name Arbo (アーボ) may be derived from *cobra*, or *boa* (ボア) spelled backwards.

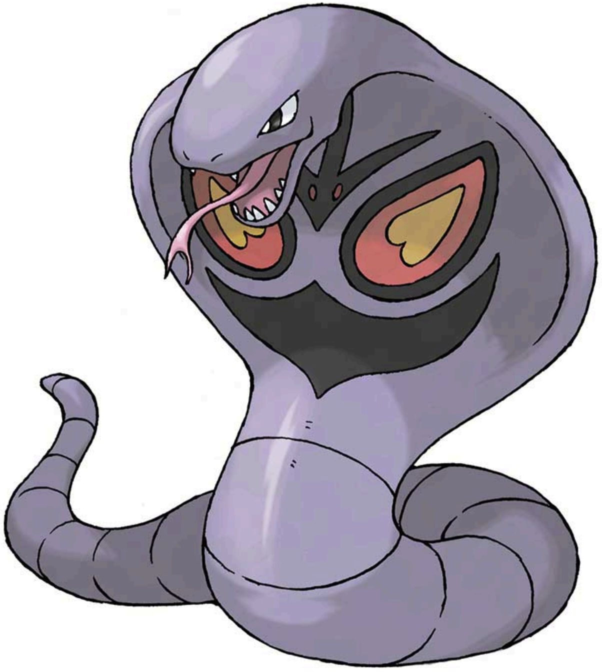
Arbok

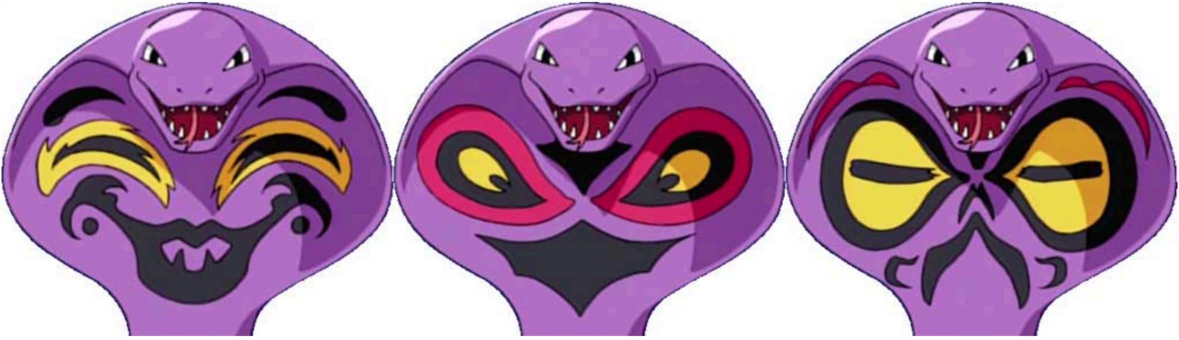
Cobra Pokémon

アーボック

Arbok

#0024

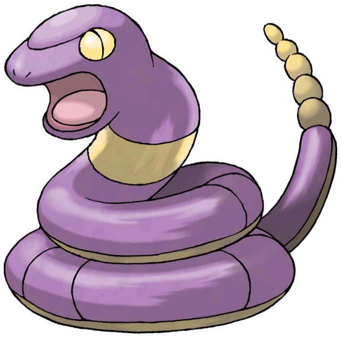




Alternate Markings
(*Pokémon* animated series)

Types	Avg. Height	Avg. Weight
Poison	11′06″ / 3.5 m	143.3 lbs. / 65.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Ekans

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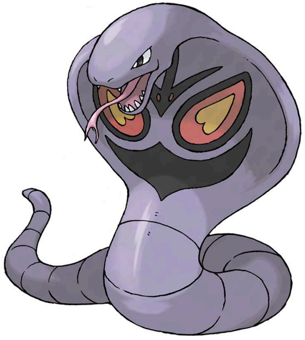


Arbok

Pokédex Entries

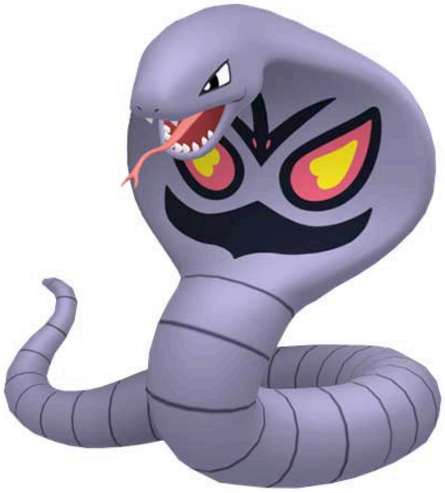
Generation I	
Red **Blue**	It is rumored that the ferocious warning markings on its belly differ from area to area.
Yellow	The frightening patterns on its belly have been studied. Six variations have been confirmed.
Stadium	If it encounters an enemy, it raises its head, intimidating the opponent with the frightening pattern on its body.
Generation II	
Gold	Transfixing prey with the face-like pattern on its belly, it binds and poisons the frightened victim.
Silver	With a very vengeful nature, it won’t give up the chase, no matter how far, once it targets its prey.
Crystal	To intimidate foes, it spreads its chest wide and makes eerie sounds by expelling air from its mouth.
Generation III	
Ruby **Sapphire**	This Pokémon is terrifically strong in order to constrict things with its body. It can even flatten steel oil drums. Once Arbok wraps its body around its foe, escaping its crunching embrace is impossible.

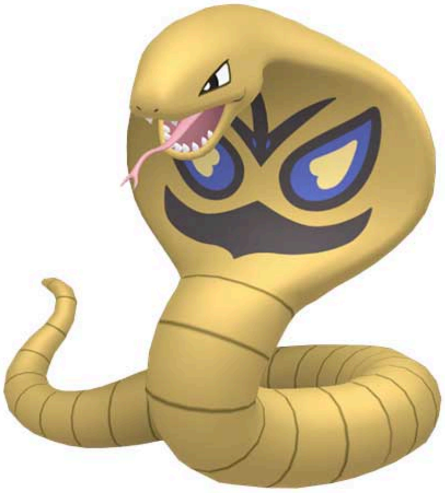
Emerald	This Pokémon has a terrifically strong constricting power. It can even flatten steel oil drums. Once it wraps its body around its foe, escaping is impossible.
FireRed	The pattern on its belly appears to be a frightening face. Weak foes will flee just at the sight of the pattern.
LeafGreen	It is rumored that the ferocious warning markings on its belly differ from area to area.
Generation IV	
Diamond **Pearl** **Platinum**	The pattern on its belly is for intimidation. It constricts foes when they are frozen in fear.
HeartGold	Transfixing prey with the face-like pattern on its belly, it binds and poisons the frightened victim.
SoulSilver	With a very vengeful nature, it won't give up the chase, no matter how far, once it targets its prey.
Generation V	
Black **White** **Black 2** **White 2**	The pattern on its belly is for intimidation. It constricts foes while they are frozen in fear.
Generation VI	
X	The pattern on its belly appears to be a frightening face. Weak foes will flee just at the sight of the pattern.
Y	To intimidate foes, it spreads its chest wide and makes eerie sounds by expelling air from its mouth.
Omega Ruby **Alpha Sapphire**	This Pokémon is terrifically strong in order to constrict things with its body. It can even flatten steel oil drums. Once Arbok wraps its body around its foe, escaping its crunching embrace is impossible.
Generation VII	

Ultra Sun	The latest research has determined that there are over 20 possible arrangements of the patterns on its stomach.
Ultra Moon	After stunning its opponents with the pattern on its stomach, it quickly wraps them up in its body and waits for them to stop moving.
Let's Go, Pikachu! **Let's Go, Eevee!**	The frightening patterns on its belly have been studied. Six variations have been confirmed.
Generation VIII	
Brilliant Diamond **Shining Pearl**	The Pattern on its belly is for intimidation. It constricts foes while they are frozen in fear.
New Snap	It must take some serious skill to sleep so securely on tree branches in the jungle! Arbok also displays the face-like pattern on its hood when it wants to intimidate foes.
Generation IX	
Scarlet	The pattern on its belly appears to be a frightening face. Weak foes will flee just at the sight of the pattern.
Violet	This Pokémon is very tenacious. Once it targets its prey, it won't give up the chase, no matter how far the prey goes.
Sleep	It's been seen displaying its belly while sleeping. Perhaps Arbok is showing its fearsome markings on purpose to keep other Pokémon from coming near it.
Legends: Z-A	To intimidate foes, it spreads its chest wide and makes eerie sounds by expelling air from its mouth.
Pokopia	The pattern on its belly appears to be a frightening face. Weak foes will flee just at the sight of the

	pattern.

Sprites





Shiny

Origin

Arbok seems to be based on the Indian cobra due to its venomous bite and hood markings. It may also be based on the king cobra, which is the world’s largest venomous snake. Its powerful constriction is reminiscent of boas, anacondas, and pythons. Its frightening face-like belly patterns may be inspired by masks or face paint. The fact that it is in the Dragon Egg Group and its ability to learn Glare may be a reference to the legendary basilisk, a venomous, serpentine dragon said to be able to kill people with its stare.

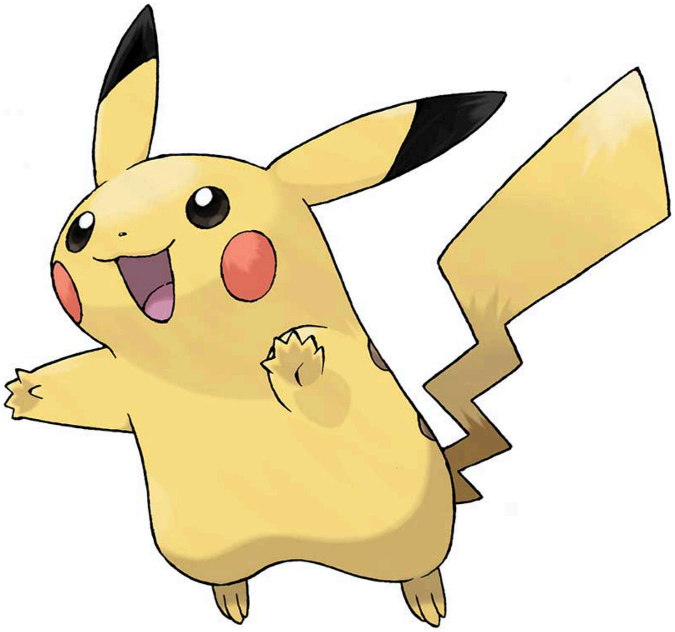
Name Origin

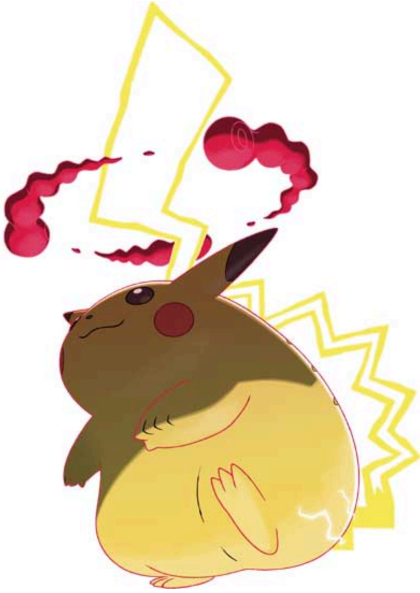
Arbok is *cobra* spelled backwards, but with the *c* replaced with a *k*.

Pikachu
Mouse Pokémon

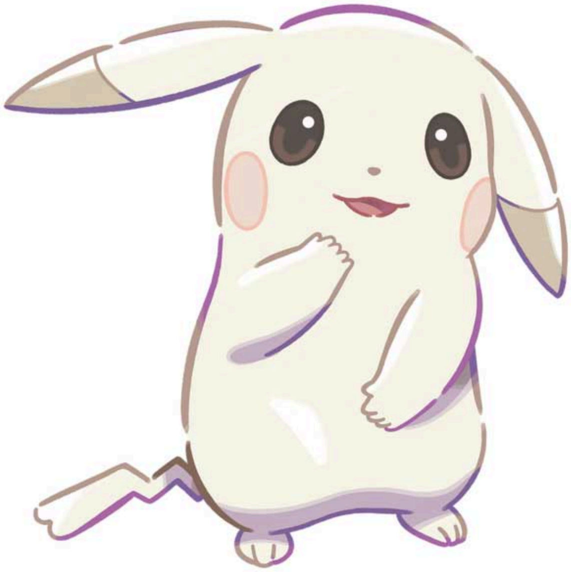
ピカチュウ
Pikachu

#0025

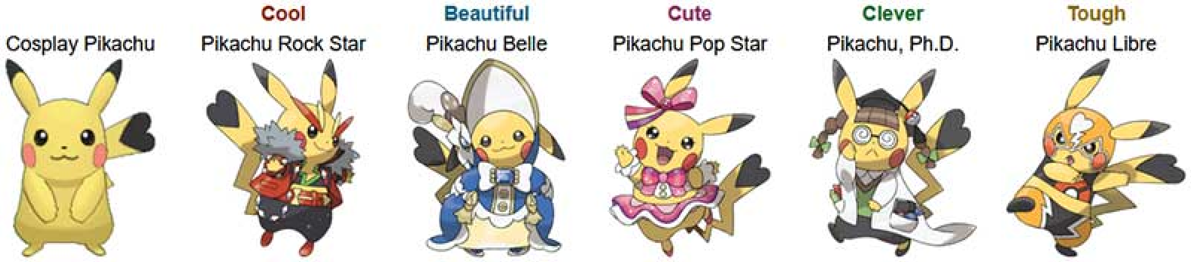




Gigantamax Pikachu

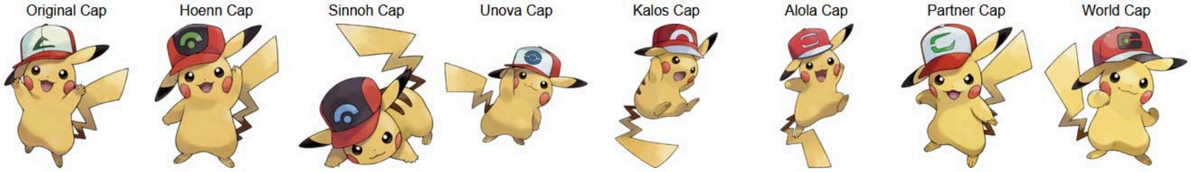


Pale Pikachu (Peakychu)



Cosplay Pikachu
Cool Pikachu Rock Star
Beautiful Pikachu Belle
Cute Pikachu Pop Star
Clever Pikachu, Ph.D.
Tough Pikachu Libre

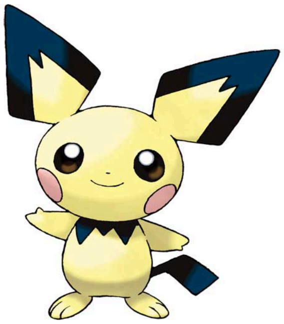
Cosplay Pikachu



Original Cap
Hoenn Cap
Sinnoh Cap
Unova Cap
Kalos Cap
Alola Cap
Partner Cap
World Cap

Pikachu in a cap

Types	Avg. Height	Avg. Weight
Electric	1′04″ / 0.4 m Pikachu 68′11″+ / 21.0+ m Gigantamax Pikachu 1′04″+ / 0.4 m Pale Pikachu	13.2 lbs. / 6.0 kg Pikachu ??? lbs. / ??? kg Gigantamax Pikachu 11.0 lbs. / 5.0 kg Pale Pikachu
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Pichu

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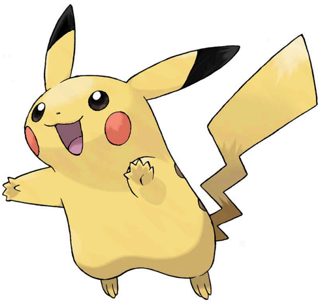

Pikachu

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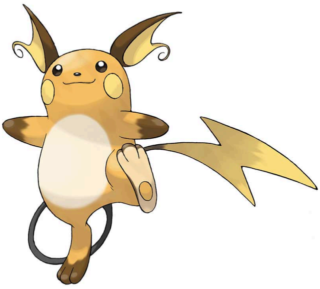

Raichu

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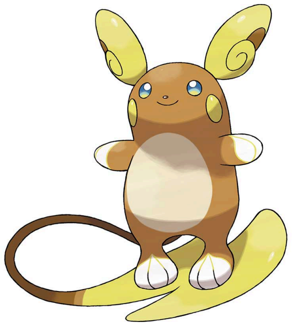


Raichu
Alolan Form

Pokédex Entries

Generation I	
Red **Blue**	When several of these Pokémon gather, their electricity could build and cause lightning storms.
Yellow	It keeps its tail raised to monitor its surroundings. If you yank its tail, it will try to bite you.
Stadium	Lives in forests away from people. It stores electricity in its cheeks for zapping an enemy if it is attacked.
Generation II	
Gold	This intelligent Pokémon roasts hard Berries with electricity to make them tender enough to eat.
Silver	It raises its tail to check its surroundings. The tail is sometimes struck by lightning in this pose.
Crystal	When it is angered, it immediately discharges the energy stored in the pouches in its cheeks.
Generation III	
Ruby	Whenever Pikachu comes across something new, it blasts it with a jolt of electricity. If you come across a blackened berry, it's evidence that this Pokémon mistook the intensity of its charge.
Sapphire	This Pokémon has electricity-storing pouches on its cheeks. These appear to become electrically

	charged during the night while Pikachu sleeps. It occasionally discharges electricity when it is dozy after waking up.
Emerald	It stores electricity in the electric sacs on its cheeks. When it releases pent-up energy in a burst, the electric power is equal to a lightning bolt.
FireRed	It has small electric sacs on both its cheeks. If threatened, it looses electric charges from the sacs.
LeafGreen	When several of these Pokémon gather, their electricity can build and cause lightning storms.
Generation IV	
Diamond	It lives in forests with others. It stores electricity in the pouches on its cheeks.
Pearl	If it looses crackling power from the electric pouches on its cheeks, it is being wary.
Platinum	It occasionally uses an electric shock to recharge a fellow Pikachu that is in a weakened state.
HeartGold	This intelligent Pokémon roasts hard berries with electricity to make them tender enough to eat.
SoulSilver	It raises its tail to check its surroundings. The tail is sometimes struck by lightning in this pose.
Generation V	
Black **White** **Black 2** **White 2**	It occasionally uses an electric shock to recharge a fellow Pikachu that is in a weakened state.
Generation VI	
X	It raises its tail to check its surroundings. The tail is sometimes struck by lightning in this pose.
Y	It has small electric sacs on both its cheeks. If threatened, it looses electric charges from the sacs.
Omega Ruby	Whenever Pikachu comes across something new, it blasts it with a jolt of electricity. If you come

	across a blackened berry, it’s evidence that this Pokémon mistook the intensity of its charge.
Alpha Sapphire	This Pokémon has electricity-storing pouches on its cheeks. These appear to become electrically charged during the night while Pikachu sleeps. It occasionally discharges electricity when it is dozy after waking up.
Generation VII	
Sun	A plan was recently announced to gather many Pikachu and make an electric power plant. **Pikachu in a cap:** This form of Pikachu is somewhat rare. It wears the hat of its Trainer, who is also its partner.
Moon	It’s in its nature to store electricity. It feels stressed now and then if it’s unable to fully discharge the electricity. **Pikachu in a cap:** This Pikachu is wearing its Trainer’s cap. Since the cap’s not the right size, the fit is a bit loose.
Ultra Sun	Its nature is to store up electricity. Forests where nests of Pikachu live are dangerous, since the trees are so often struck by lightning. **Pikachu in a cap:** This form of Pikachu is somewhat rare. It wears the hat of its Trainer, who is also its partner.
Ultra Moon	While sleeping, it generates electricity in the sacs in its cheeks. If it’s not getting enough sleep, it will be able to use only weak electricity. **Pikachu in a cap:** This Pikachu is wearing its Trainer’s cap. Since the cap’s not the right size, the fit is a bit loose.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	This forest-dwelling Pokémon stores electricity in its cheeks, so you’ll feel a tingly shock if you touch it.
Generation VIII	

Sword	Pikachu that can generate powerful electricity have cheek sacs that are extra soft and super stretchy. **Original Cap Pikachu:** This Pikachu wears its partner's cap, which is brimming with memories of traveling through many different regions. **Hoenn, Sinnoh, Unova, Kalos, and Alola Cap Pikachu:** This Pikachu wears its partner's cap, which is brimming with memories of traveling through the Hoenn/Sinnoh/Unova/Kalos/Alola region. **Partner Cap Pikachu:** This Pikachu wears its partner's cap, which is brimming with memories of when they first met. **World Cap Pikachu:** This Pikachu wears its partner's cap, which is brimming with memories of traveling through different regions. **Gigantamax Pikachu:** Its Gigantamax power expanded, forming its supersized body and towering tail.
Shield	When Pikachu meet, they'll touch their tails together and exchange electricity through them as a form of greeting. **Original Cap Pikachu:** This Pikachu is wearing its Trainer's cap. The cap is proof that the two traveled across many regions together. **Hoenn, Sinnoh, Unova, Kalos, and Alola Cap Pikachu:** This Pikachu is wearing its Trainer's cap. The cap is proof that the two traveled throughout the Hoenn/Sinnoh/Unova/Kalos/Alola region together. **Partner Cap Pikachu:** This Pikachu is wearing its Trainer's cap. The cap is a precious symbol of a fateful encounter. **World Cap Pikachu:** This Pikachu is wearing its Trainer's cap. The cap is a precious symbol that travels across different regions with Pikachu. **Gigantamax Pikachu:** When it smashes its

	opponents with its bolt-shaped tail, it delivers a surge of electricity equivalent to a lightning strike.
Brilliant Diamond	It lives in forests with others. It stores electricity in the electric sacs on its cheeks.
Shining Pearl	If it looses crackling power from the electric sacs on its cheeks, it is being wary.
Legends: Arceus	Possesses cheek sacs in which it stores electricity. This clever forest-dweller roasts tough berries with an electric shock before consuming them.
New Snap	Pikachu build up electricity in their cheek sacs while they sleep. They're also very curious—you'll often see one playing at our research camp.
Generation IX	
Scarlet	When it is angered, it immediately discharges the energy stored in the pouches in its cheeks. **Original Cap Pikachu:** The cap this Pikachu wears is filled with memories of this Pokémon and its partner traveling across lots of different regions together. **Hoenn, Sinnoh, Unova, Kalos, and Alola Cap Pikachu:** The cap this Pikachu wears is filled with memories of this Pokémon and its partner traveling across the Hoenn/Sinnoh/Unova/Kalos/Alola region together. **Partner Cap Pikachu:** The cap this Pikachu wears is filled with memories of this Pokémon traveling together with its partner, whom it met in a fateful encounter. **World Cap Pikachu:** The cap this Pikachu wears is filled with memories of this Pokémon and its partner traveling across the world together.
Violet	When several of these Pokémon gather, their electricity can build and cause lightning storms. **Original Cap Pikachu:** This Pikachu wears its partner's cap—proof of the strong bond Pikachu and its partner formed during adventures across

	many different regions. **Hoenn, Sinnoh, Unova, Kalos, and Alola Cap Pikachu:** This Pikachu wears its partner's cap—proof of the strong bond Pikachu and its partner formed during adventures across the Hoenn/Sinnoh/Unova/Kalos/Alola region. **Partner Cap Pikachu:** This Pikachu wears its partner's cap—proof of the strong bond Pikachu and its partner formed as the two overcame many hardships together. **World Cap Pikachu:** This Pikachu wears its partner's cap—proof of the strong bond Pikachu and its partner formed during adventures across the world.
Sleep	While sleeping, it generates electricity in its cheek sacs. Apparently, it may also discharge electricity while it dozes, as if firing off electric shocks in its dreams.
Legends: Z-A	It has small electric sacs on both its cheeks. When in a tough spot, this Pokémon discharges electricity.
Pokopia	Pikachu that can generate powerful electricity have cheek sacs that are extra soft and super stretchy. **Pale Pikachu (Peakychu):** When its friends were sick, this Pokémon repeatedly shared its own electricity with them. As a result, its physical structure changed, and it became unable to generate electricity.

Sprites

Male

Shiny Male

Female

Shiny Female

Clone Pikachu
(Pokémon Go)

Origin

Pikachu was originally a daifuku-like creature with ears sticking out. Its black ear tips are remnants of this original concept.

Nishida named Pikachu “without giving it much thought”, and while it wasn’t originally intended to be based on a mouse, Game Freak CEO Satoshi Tajiri made the decision to base it on such. During the process of making Pikachu “cuter”, as per the instructions of game designer Kōji Nishino, Nishida added cheek pouches for it to store electricity in. These were inspired by squirrels, which store food in their cheeks. Pikachu’s yellow coloration and lightning bolt-shaped tail were given to express Pikachu’s electrical attributes and make its type easier to recognise and understand. According to Nishida, Pikachu’s stripes aren’t based on anything in particular, and were added to fill the empty space on Pikachu’s back, as it is always visible during battle.

Pikachu’s Gigantamax form is a reference to its earlier, more rotund design from Generation I and II.

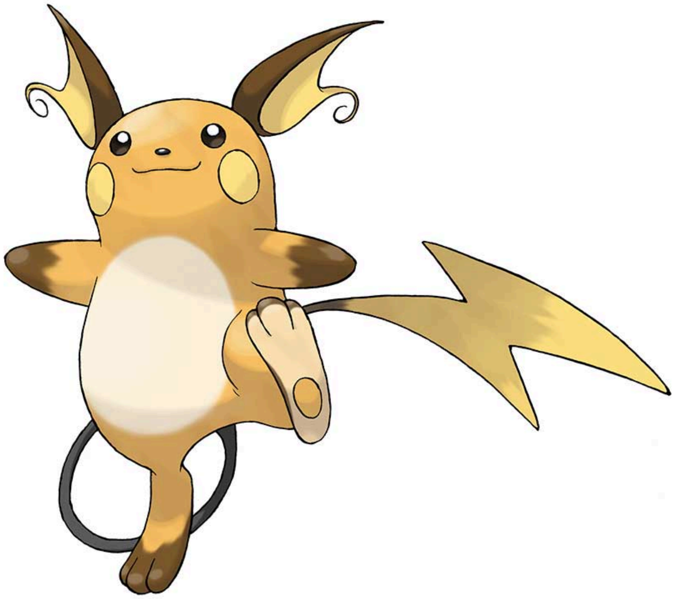
Name Origin

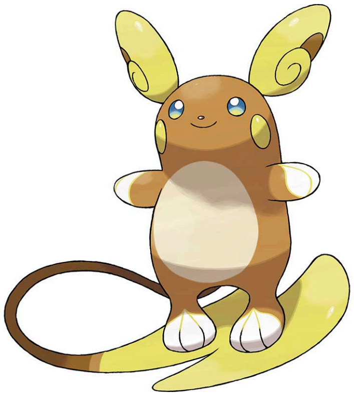
Pikachu is a combination of ピカピカ *pikapika* (onomatopoeia for sparkle) and チューチュー *chūchū* (the sound of a mouse squeaking).

Raichu
Mouse Pokémon

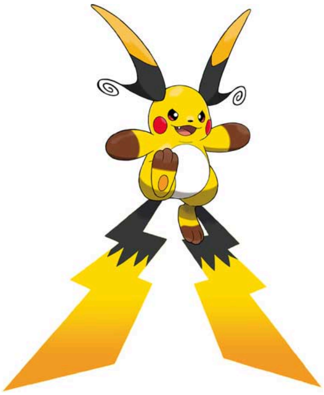
ライチュウ
Raichu

#0026

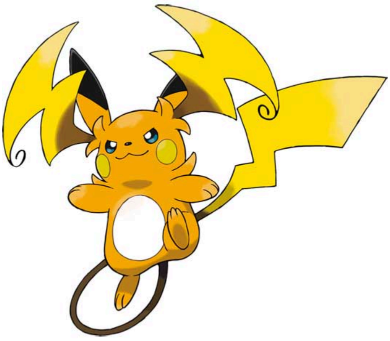




Alolan Raichu



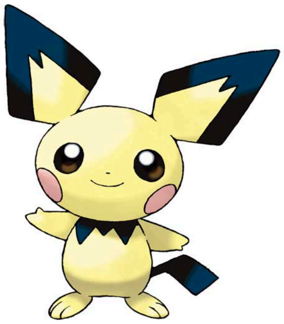
Mega Raichu X



Mega Raichu Y

Types	**Avg. Height**	**Avg. Weight**
Electric Raichu	2′07″ / 0.8 m Raichu	66.1 lbs. / 30.0 kg Raichu

Electric Psychic Alolan Raichu Electric Mega Raichu X Electric Mega Raichu Y	2′04″ / 0.7 m Alolan Raichu 3′11″ / 1.2 m Mega Raichu X 3′03″ / 1.0 m Mega Raichu Y	46.3 lbs. / 21.0 kg Alolan Raichu 83.8 lbs. / 38.0 kg Mega Raichu X 57.3 lbs. / 26.0 kg Mega Raichu Y
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Pichu

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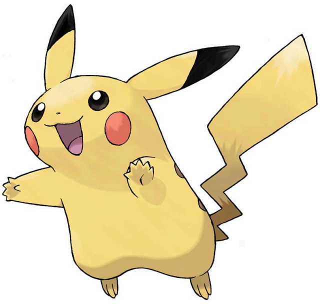

Pikachu

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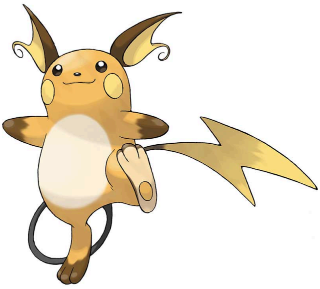

Raichu

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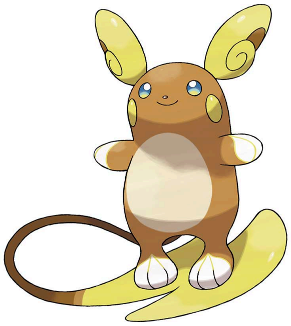


Raichu

Alolan Form

Pokédex Entries

Generation I	
Red **Blue**	Its long tail serves as a ground to protect itself from its own high voltage power.

Yellow	When electricity builds up inside its body, it becomes feisty. It also glows in the dark.
Stadium	Its electrical attacks may reach 10,000 volts. It discharges electricity from its tail, so it is not harmed by its own power.
Generation II	
Gold	When its electricity builds, its muscles are stimulated, and it becomes more aggressive than usual.
Silver	If the electric pouches in its cheeks become fully charged, both ears will stand straight up.
Crystal	If its electric pouches run empty, it raises its tail to gather electricity from the atmosphere.
Generation III	
Ruby	If the electrical sacks become excessively charged, Raichu plants its tail in the ground and discharges. Scorched patches of ground will be found near this Pokémon’s nest.
Sapphire	This Pokémon exudes a weak electrical charge from all over its body that makes it take on a slight glow in darkness. Raichu searches for electricity by planting its tail in the ground.
Emerald	If it stores too much electricity, its behavior turns aggressive. To avoid this, it occasionally discharges excess energy and calms itself down.
FireRed	Its electric charges can reach even 100,000 volts. Careless contact can cause even an Indian elephant to faint.
LeafGreen	Its long tail serves as a ground to protect itself from its own high-voltage power.
Generation IV	
Diamond	It turns aggressive if it has too much electricity in its body. It discharges power through its tail.
Pearl	It can loose 100,000-volt bursts of electricity, instantly downing foes several times its size.

Platinum	Its tail discharges electricity into the ground, protecting it from getting shocked.
HeartGold	When its electricity builds, its muscles are stimulated, and it becomes more aggressive than usual.
SoulSilver	If the electric pouches in its cheeks become fully charged, both ears will stand straight up.
Generation V	
Black **White** **Black 2** **White 2**	Its tail discharges electricity into the ground, protecting it from getting shocked.
Generation VI	
X	When its electricity builds, its muscles are stimulated, and it becomes more aggressive than usual.
Y	It can loose 100,000-volt bursts of electricity, instantly downing foes several times its size.
Omega Ruby	If the electrical sacs become excessively charged, Raichu plants its tail in the ground and discharges. Scorched patches of ground will be found near this Pokémon’s nest.
Alpha Sapphire	This Pokémon exudes a weak electrical charge from all over its body that makes it take on a slight glow in darkness. Raichu plants its tail in the ground to discharge electricity.
Generation VII	
Sun	**Kantonian form:** It unleashes electric shocks that can reach 100,000 volts. When agitated, it can knock out even an Indian elephant. **Alolan form:** It only evolves to this form in the Alola region. According to researchers, its diet is one of the causes of this change.
Moon	**Kantonian form:** It becomes aggressive when it has electricity stored up. At such times, even its

	Trainer has to take care to avoid being attacked. **Alolan form:** It uses psychokinesis to control electricity. It hops aboard its own tail, using psychic power to lift the tail and move about while riding it.
Ultra Sun	**Kantonian form:** As electricity builds up inside its body, it becomes more aggressive. One theory is that the electricity buildup is actually causing stress. **Alolan form:** It focuses psychic energy into its tail and rides it like it’s surfing. Another name for this Pokémon is “hodad.”
Ultra Moon	**Kantonian form:** Because so many Trainers like the way Pikachu looks, you don’t see this Pokémon very often. **Alolan form:** When you rub its cheeks, a sweet fragrance comes wafting out. However, you’ll also get a light shock.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	**Kantonian form:** When electricity builds up inside its body, it becomes feisty. It also glows in the dark. **Alolan form:** It loves pancakes prepared with a secret Alolan recipe. Some wonder whether that recipe holds the key to this Pokémon’s evolution.
Generation VIII	
Sword	**Kantonian form:** Its long tail serves as a ground to protect itself from its own high-voltage power. **Alolan form:** It’s believed that the weather, climate, and food of the Alola region all play a part in causing Pikachu to evolve into this form of Raichu.
Shield	**Kantonian form:** If its electric pouches run empty, it raises its tail to gather electricity from the atmosphere. **Alolan form:** This Pokémon rides on its tail while it uses its psychic powers to levitate. It attacks with star-shaped thunderbolts.

Brilliant Diamond	It turns aggressive if it has too much electricity in its body. It discharges power through its tail.
Shining Pearl	It can loose 100,000-volt bursts of electricity, instantly downing foes several times its size.
Legends: Arceus	It can discharge bursts of electricity exceeding 100,000 volts—a single strike with that amount of power would incapacitate one of the Copperajah of my homeland.
New Snap	**Alolan form:** This Pokémon is a talented surfer, using its psychic power to ride the waves. It's always practicing on the beach, waiting for that perfect wave to roll in.
Generation IX	
Scarlet	Its tail discharges electricity into the ground, protecting it from getting shocked.
Violet	If the electric pouches in its cheeks become fully charged, both ears will stand straight up.
Sleep	Apparently, it sometimes sleeps while discharging electricity, its long tail planted like a grounding rod. Take care not to get electrocuted if you approach it!
Legends: Z-A	**Kantonian form:** When its electricity builds, its muscles are stimulated, and it becomes more aggressive than usual. **Alolan Form:** It uses psychokinesis to control electricity. It hops aboard its own tail, using psychic power to lift the tail and move about while riding it. **Mega Evolution X:** It resembles an X as it flies through the air with 50 million volts of electricity sparking from its ears and forked tail. **Mega Evolution Y:** It fires bolts of electricity from the tip of its tail and from the spiky tufts of fur growing out of its temples. This electricity forms the letter Y.
Pokopia	Its tail discharges electricity into the ground, protecting it from getting shocked.

Sprites

Male

Shiny Male

Female

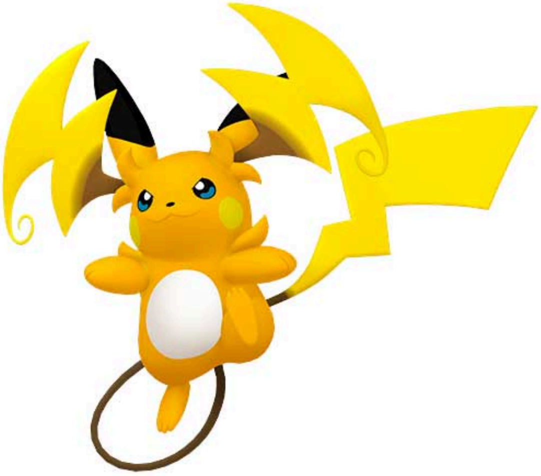
Shiny Female

Alolan

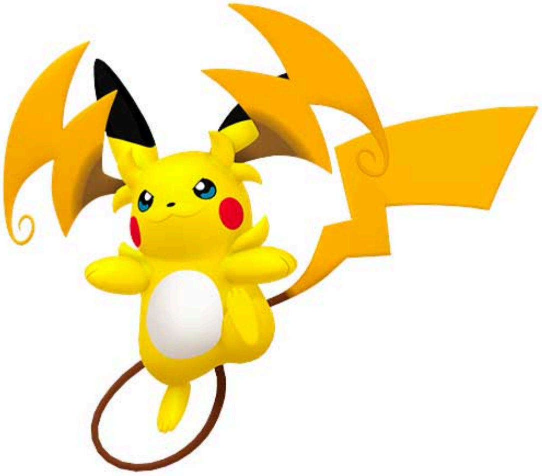
Shiny Alolan

Mega X

Shiny Mega X



Mega Y



Shiny Mega Y

Origin

Raichu’s legs and long tail resemble those of a jerboa or kangaroo rat.

Alolan Raichu may be based on the concept of surfing Pikachu and the sport of surfing itself, which originated in and is the state sport of Hawaii (the inspiration for the Alola region), as well as the hodad concept of being a fake surfer; *hodad* is referred to as another name for Alolan Raichu in its Pokédex entry in Pokémon Ultra Sun. Its design and Psychic type may have been influenced by Puka, a surfing Pikachu in *Pokémon the Series* which had psychic powers and blue eyes. In the Pokémon Stadium series, Colosseum, XD, and Battle Revolution, Raichu rides on its tail when using the move Surf. According to Ken Sugimori, he asked Atsuko Nishida to design Alolan Raichu since she was the one who had worked on the original Raichu design. Nishida insisted that Raichu “has always been cuter than people might think”, and designed Alolan Raichu to emphasize its cuteness; in particular, she designed it with the motif of bread. The in-game lore of people believing that its Evolution is induced by eating pancakes was added afterward to play up the concept. The fact that Alolan Raichu was designed after bread may have also inspired the sweet fragrance it can release from its cheeks, as well as the look of its paws which resemble whipped cream decorations, cream puffs, or *baozi*.

Both Mega Raichu X and Mega Raichu Y resemble their assigned letters, and also take elements from Pikachu's design, such as its colors and the shape of its body and tail. Mega Raichu X takes after regular Raichu, with its color scheme and tail shape being inspired by Pikachu while retaining the same body shape. Mega Raichu Y appears to be the inverse, with its body shape being inspired by Pikachu's while its colors and tail shape remain mostly the same. Mega Raichu X's Shiny coloration resembles that of regular Raichu, whereas Mega Raichu Y's is instead similar to Pikachu's. Old media has also portrayed Pikachu as having a circular spot on its belly, a feature that Raichu has in all of its forms. They could also be inspired by the scrapped Gorochu species, as it was described as having fangs and two horns; both versions of Mega Raichu have fangs, and Mega Raichu Y is mentioned to have horn-like fur. The latter's rabbit-like appearance suggests that it may be inspired by the jackalope.

Name Origin

Raichu may be a combination of 雷 *rai* (thunder) and チューチュー *chūchū* (onomatopoeia for the squeak of a mouse).

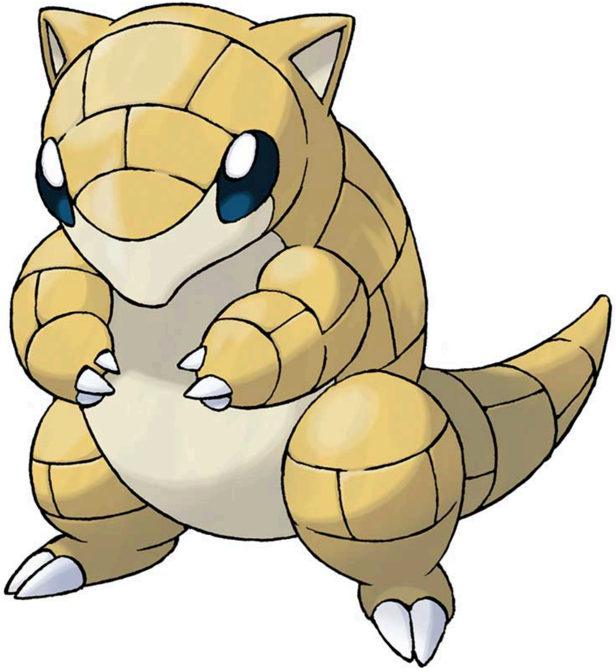
Sandshrew

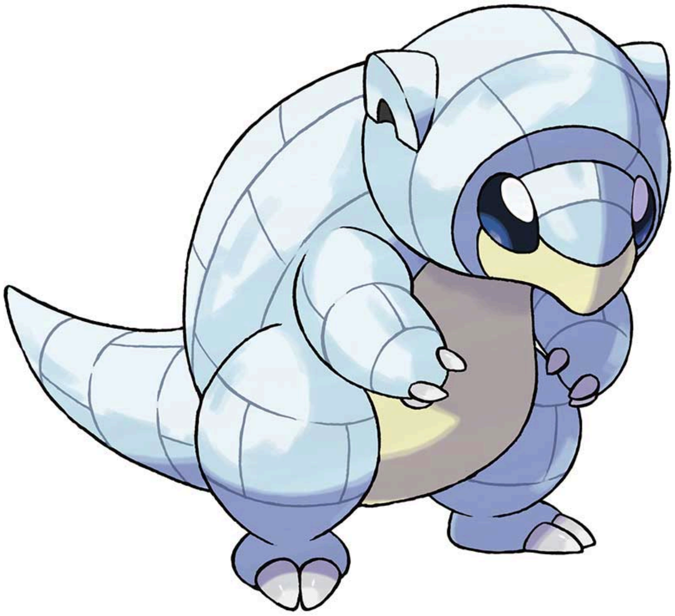
Mouse Pokémon

サンド

Sand

#0027

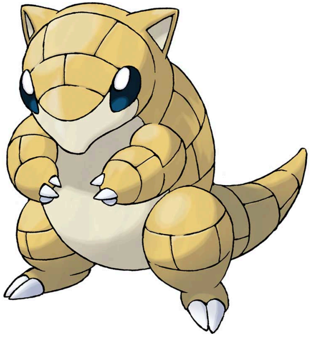




Alolan Sandshrew

Types	**Avg. Height**	**Avg. Weight**
Ground	2′00″ / 0.6 m	26.5 lbs. / 12.0 kg
Sandshrew	Sandshrew	Sandshrew

Ice Steel Alolan Sandshrew	2′04″ / 0.7 m Alolan Sandshrew	88.2 lbs. / 40.0 kg Alolan Sandshrew
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Sandshrew

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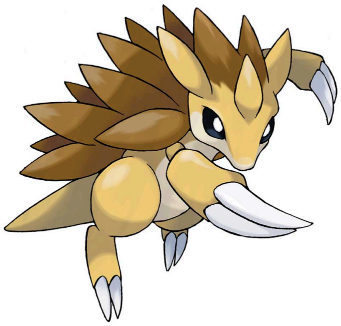
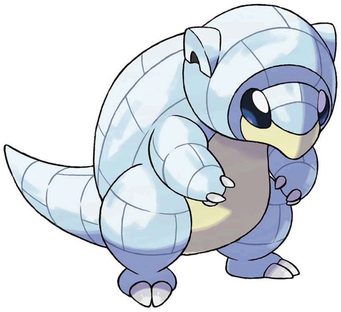


Sandslash



Sandshrew

Alolan Form

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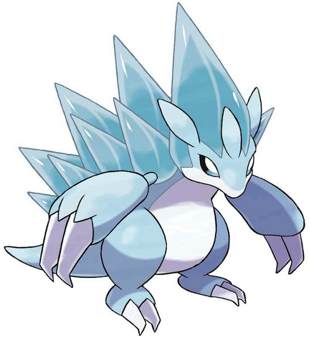


Sandslash

Alolan Form

Pokédex Entries

Generation I	
Red **Blue**	Burrows deep underground in arid locations far from water. It only emerges to hunt for food.
Yellow	Its body is dry. When it gets cold at night, its hide is said to become coated with a fine dew.
Stadium	When hunting, it hides at the lip of its burrow. If prey comes close, it lunges out and drags in the

	prey instantly.
Generation II	
Gold	If it fell from a great height, this Pokémon could save itself by rolling into a ball and bouncing.
Silver	Disliking water, it lives in deep burrows in arid areas. It can roll itself instantly into a ball.
Crystal	It prefers dry, sandy places because it uses the sand to protect itself when threatened.
Generation III	
Ruby	Sandshrew's body is configured to absorb water without waste, enabling it to survive in an arid desert. This Pokémon curls up to protect itself from its enemies.
Sapphire	Sandshrew has a very dry hide that is extremely tough. The Pokémon can roll into a ball that repels any attack. At night, it burrows into the desert sand to sleep.
Emerald	When it curls up in a ball, it can make any attack bounce off harmlessly. Its hide has turned tough and solid as a result of living in the desert.
FireRed	It burrows and lives underground. If threatened, it curls itself up into a ball for protection.
LeafGreen	Burrows deep underground in arid locations far from water. It only emerges to hunt for food.
Generation IV	
Diamond Pearl Platinum	To protect itself from attackers, it curls up into a ball. It lives in arid regions with minimal rainfall.
HeartGold	If it fell from a great height, this Pokémon could save itself by rolling into a ball and bouncing.
SoulSilver	Disliking water, it lives in deep burrows in arid areas. It can roll itself instantly into a ball.
Generation V	
Black White	To protect itself from attackers, it curls up into a ball. It lives in arid regions with minimal rainfall.

Black 2 White 2	It digs deep burrows to live in. When in danger, it rolls up its body to withstand attacks.
Generation VI	
X	It burrows and lives underground. If threatened, it curls itself up into a ball for protection.
Y	Disliking water, it lives in deep burrows in arid areas. It can roll itself instantly into a ball.
Omega Ruby	Sandshrew's body is configured to absorb water without waste, enabling it to survive in an arid desert. This Pokémon curls up to protect itself from its enemies.
Alpha Sapphire	Sandshrew has a very dry hide that is extremely tough. The Pokémon can roll into a ball that repels any attack. At night, it burrows into the desert sand to sleep.
Generation VII	
Sun	**Kantonian Form:** It can roll its body into a ball. It moves through the desert by rolling at high speeds. **Alolan Form:** It lives on snowy mountains. Its steel shell is very hard—so much so, it can't roll its body up into a ball.
Moon	**Kantonian Form:** It usually makes its home in deserts and arid zones, where rain does not fall. It digs holes to catch Bug-type Pokémon. **Alolan Form:** An ancient tradition of Alolan festivals, still carried on to this day, is a competition to slide Sandshrew across ice as far as one can.
Ultra Sun	**Kantonian Form:** It lives in areas of limited rainfall. When danger approaches, it curls up into a ball to protect its soft stomach. **Alolan Form:** After fleeing a volcanic eruption, it ended up moving to an area of snowy mountains. Its ice shell is as hard as steel.
Ultra Moon	**Kantonian Form:** When its skin gets wrinkled from moisture, it heads for a volcano. It lies flat on a spot with a lot of geothermal heat and dries itself

	out. **Alolan Form:** The skin on its back is as hard as steel. Predators go after its soft belly, so it clings to the ground desperately.
Let's Go, Pikachu! Let's Go, Eevee!	**Kantonian Form:** Its body is dry. When it gets cold at night, its hide is said to become coated with a fine dew. **Alolan Form:** Its ice-covered body lets it slide across the ground with bullet-like speed, sending its enemies flying when it hits them.
Generation VIII	
Sword	**Kantonian Form:** It loves to bathe in the grit of dry, sandy areas. By sand bathing, the Pokémon rids itself of dirt and moisture clinging to its body. **Alolan Form:** Life on mountains covered with deep snow has granted this Pokémon a body of ice that's as hard as steel.
Shield	**Kantonian Form:** It burrows into the ground to create its nest. If hard stones impede its tunneling, it uses its sharp claws to shatter them and then carries on digging. **Alolan Form:** It lives in snowy mountains on southern islands. When a blizzard rolls in, this Pokémon hunkers down in the snow to avoid getting blown away.
Brilliant Diamond Shining Pearl	To protect itself from attackers, it curls up into a ball. It lives in arid regions with minimal rainfall.
New Snap	The skin on Sandshrew's back is very hard, and Sandshrew protects itself by curling into a ball. This also helps it move around faster—it can just roll across the desert!
Generation IX	
Scarlet	**Kantonian Form:** It digs deep burrows to live in. When in danger, it rolls up its body to withstand

	attacks. **Alolan Form:** It lives on snowy mountains. Its steel shell is very hard—so much so, it can't roll its body up into a ball.
Violet	**Kantonian Form:** No matter how high a place it falls from, this Pokémon can save itself by rolling into a ball and bouncing. **Alolan Form:** An ancient tradition of Alolan festivals, still carried on to this day, is a competition to slide Sandshrew across ice as far as one can.

Sprites

Shiny

Alolan

Shiny Alolan

Origin

Despite its English name, Sandshrew resembles the armadillo or the pangolin more than the shrew. Both armadillos and pangolins are mammals that have hard scales and sharp claws, can curl up into a ball, and live in desert regions.

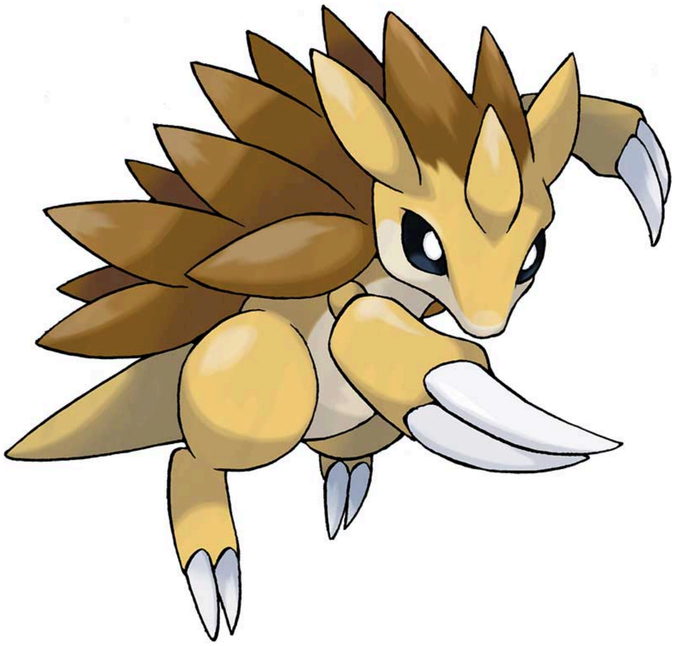
Alolan Sandshrew seems to also be based on an igloo and a curling stone.

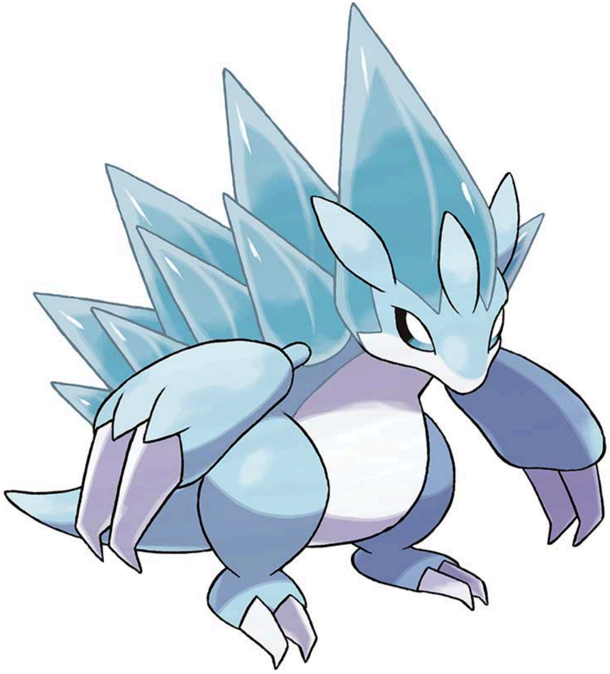
Name Origin

Sandshrew may be a combination of *sand* and *shrew*.

Sand is literally *sand*.

Sandslash Mouse Pokémon	サンドパン *Sandpan*	**#0028**

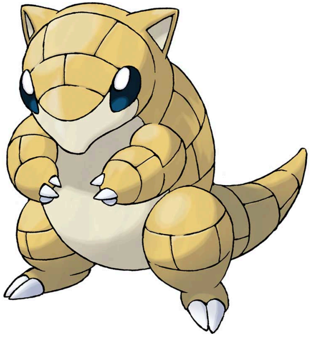




Alolan Sandslash

Types	**Avg. Height**	**Avg. Weight**
Ground	3′03″ / 1.0 m	65.0 lbs. / 29.5 kg
Sandslash	Sandslash	Sandslash

Ice Steel Alolan Sandslash	3′11″ / 1.2 m Alolan Sandslash	121.3 lbs. / 55.0 kg Alolan Sandslash
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Sandshrew

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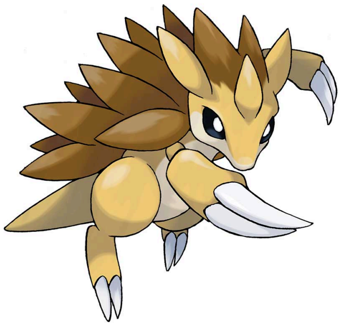
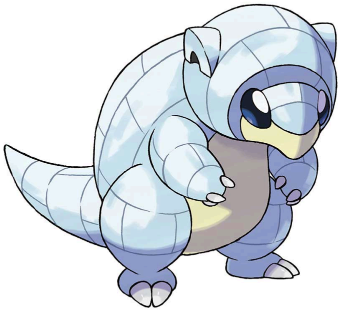


Sandslash



Sandshrew
Alolan Form

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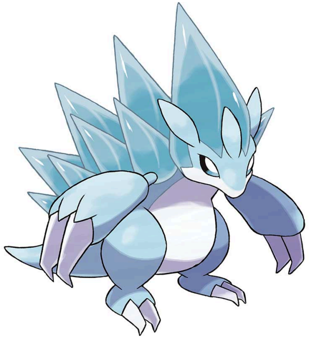


Sandslash
Alolan Form

Pokédex Entries

Generation I	
Red **Blue**	Curls up into a spiny ball when threatened. It can roll while curled up to attack or escape.
Yellow	It is skilled at slashing enemies with its claws. If broken, they start to grow back in a day.
Stadium	Curls into a ball of sharp spikes and rolls into enemies. It is also adept at slashing with its sharp

	claws.
Generation II	
Gold	In an attempt to hide itself, it will run around at top speed to kick up a blinding dust storm.
Silver	If it digs at an incredible pace, it may snap off its spike and claws. They grow back in a day.
Crystal	Adept at climbing trees, it rolls into a spiny ball, then attacks its enemies from above.
Generation III	
Ruby	Sandslash's body is covered by tough spikes, which are hardened sections of its hide. Once a year, the old spikes fall out, to be replaced with new spikes that grow out from beneath the old ones.
Sapphire	Sandslash can roll up its body as if it were a ball covered with large spikes. In battle, this Pokémon will try to make the foe flinch by jabbing it with its spines. It then leaps at the stunned foe to tear wildly with its sharp claws.
Emerald	It curls up in a ball to protect itself from enemy attacks. It also curls up to prevent heatstroke during the daytime when temperatures rise sharply.
FireRed	It is adept at attacking with the spines on its back and its sharp claws while quickly scurrying about.
LeafGreen	Curls up into a spiny ball when threatened. It can roll while curled up to attack or escape.
Generation IV	
Diamond **Pearl** **Platinum**	It curls up, then rolls into foes with its back. Its sharp spines inflict severe damage.
HeartGold	In an attempt to hide itself, it will run around at top speed to kick up a blinding dust storm.
SoulSilver	If it digs at an incredible pace, it may snap off its spike and claws. They grow back in a day.
Generation V	

Black White	It curls up, then rolls into foes with its back. Its sharp spines inflict severe damage.
Black 2 White 2	The spikes on its body are make up of its hardened hide. It rolls up and attacks foes with its spikes.
Generation VI	
X	If it digs at an incredible pace, it may snap off its spikes and claws. They grow back in a day.
Y	Curls up into a spiny ball when threatened. It can roll while curled up to attack or escape.
Omega Ruby	Sandslash's body is covered by tough spikes, which are hardened sections of its hide. Once a year, the old spikes fall out, to be replaced with new spikes that grow out from beneath the old ones.
Alpha Sapphire	Sandslash can roll up its body as if it were a ball covered with large spikes. In battle, this Pokémon will try to make the foe flinch by jabbing it with its spines. It then leaps at the stunned foe to tear wildly with its sharp claws.
Generation VII	
Sun	**Kantonian Form:** Although they are sharp, its claws and spikes often break off. They grow back the next day, so it is not bothered by the temporary loss. **Alolan Form:** Fleeing a volcanic eruption, it settled on a snowy mountain. As it races through the snowfields, it sends up a spray of snow.
Moon	**Kantonian Form:** It uses its claws to climb trees and then curls its body into a spiny ball, ready to drop onto any prey that appears. **Alolan Form:** This Pokémon's steel spikes are sheathed in ice. Stabs from these spikes cause deep wounds and severe frostbite as well.
Ultra Sun	**Kantonian Form:** Its claws and horns often break off. The broken claws and horns can be used to

	carve plows for tilling farm fields. **Alolan Form:** It runs across snow-covered plains at high speeds. It developed thick, sharp claws to plow through the snow.
Ultra Moon	**Kantonian Form:** Thanks to its thick claws, it’s good at climbing trees. There are plenty of Sandslash that park themselves in trees and go right to sleep. **Alolan Form:** A long, long time ago, it lived in the desert. With its sharp claws fully extended, it can climb right up an iceberg without slipping.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	**Kantonian Form:** It is skilled at slashing enemies with its claws. If broken, they start to grow back in a day. **Alolan Form:** This is Sandslash’s form after adaptation to a frigid environment. The cold air emitted by its body sharpens its icy spikes.
Generation VIII	
Sword	**Kantonian Form:** The drier the area Sandslash lives in, the harder and smoother the Pokémon’s spikes feel when touched. **Alolan Form:** It uses large, hooked claws to cut a path through deep snow as it runs. On snowy mountains, this Sandslash is faster than any other Pokémon.
Shield	**Kantonian Form:** It climbs trees by hooking on with its sharp claws. Sandslash shares the berries it gathers, dropping them down to Sandshrew waiting below the tree. **Alolan Form:** Many people climb snowy mountains, hoping to see the icy spikes of these Pokémon glistening in the light of dawn.
Brilliant Diamond **Shining Pearl**	It curls up, then rolls into foes with its back. Its sharp spines inflict severe damage.

New Snap	**Alolan Form:** Thanks to its huge claws, this Pokémon can move through snow as though it were swimming. The ice spikes on its back are even sharper than its claws, and they protect it from just about anything.
Generation IX	
Scarlet	**Kantonian Form:** It is adept at attacking with the spines on its back and its sharp claws while quickly scurrying about. **Alolan Form:** This Pokémon’s steel spikes are sheathed in ice. Stabs from these spikes cause deep wounds and severe frostbite as well.
Violet	**Kantonian Form:** The spikes on its body are made up of its hardened hide. It rolls up and attacks foes with its spikes. **Alolan Form:** A long, long time ago, it lived in the desert. With its sharp claws fully extended, it can run right up an iceberg without slipping.

Sprites

Shiny

Alolan

Shiny Alolan

Origin

Sandslash appears to be based on a pangolin. It may also draw inspiration from 山颪 *yamaoroshi*, a radish grater yokai and mountain spirit sometimes interpreted as a porcupine-like creature. Its venomous quills (referenced via Poison Sting and various TCG cards)—colored a rusty red in its Shiny variant—may nod to how yamaorishi could spray its rusty barbs to inflict illness upon victims.

Alolan Sandslash too may draw inspiration from the yamaoroshi, now highlighting the yokai’s association with cold mountain wind. It may draw additional inspiration from *barbegazi*, Alpine gnomes with large feet and icicle-covered hair, said to be skillful at winter sports and digging through snow. Its hooked claws combined with its ability to ice climb seem to be inspired by ice axes.

Name Origin

Sandslash may be a combination of *sand* and *slash*.

Sandpan may be a combination of *sand* and *pangolin*.

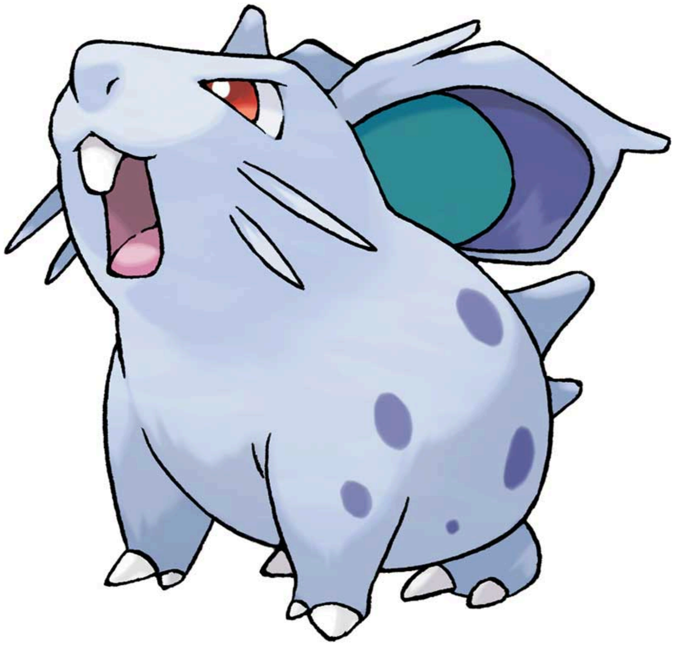
Nidoran♀

Poison Pin Pokémon

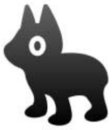
ニドラン♀

Nidoran♀

#0029



Types	Avg. Height	Avg. Weight
Poison	1′04″ / 0.4 m	15.4 lbs. / 7.0 kg

Gender Ratio	Shape	Footprint
100% female		

Nidoran♀

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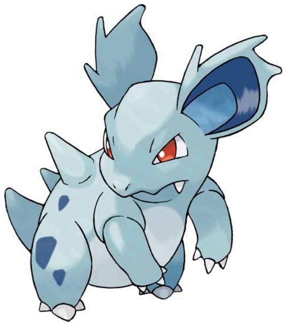

Nidorina

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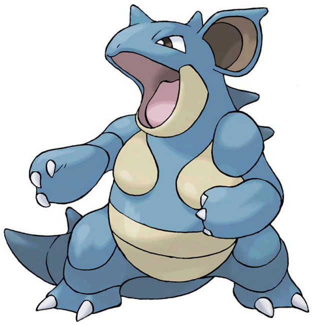


Nidoqueen

Pokédex Entries

Generation I	
Red Blue	Although small, its venomous barbs render this Pokémon dangerous. The female has smaller horns.
Yellow	A mild-mannered Pokémon that does not like to fight. Beware, its small horns secrete venom.
Stadium	Although small, it should be treated with caution because of its highly toxic thorns. The female has a small horn.
Generation II	
Gold	The poison hidden in its small horn is extremely potent. Even a tiny scratch can have fatal results.
Silver	Although not very combative, it will torment its foes with poison spikes if it is threatened in any way.
Crystal	Small and very docile, it protects itself with its small, poisonous horn when attacked.
Generation III	
Ruby Sapphire	Nidoran has barbs that secrete a powerful poison. They are thought to have developed as protection for this small-bodied Pokémon. When enraged, it releases a horrible toxin from its horn.
Emerald	Its highly toxic barbs are thought to have developed as protection for this small-bodied Pokémon. When enraged, it releases a horrible toxin from its horn.
FireRed	Though small, it must be treated with caution because of its powerfully toxic barbs. The female has smaller horns.
LeafGreen	Although small, its venomous barbs render this Pokémon dangerous. The female has smaller horns.
Generation IV	
Diamond Pearl Platinum	While it does not prefer to fight, even one drop of the poison it secretes from its barbs can be fatal.

HeartGold	The poison hidden in its small horn is extremely potent. Even a tiny scratch can have fatal results.
SoulSilver	Although not very combative, it will torment its foes with poison spikes if it is threatened in any way.
Generation V	
Black White Black 2 White 2	While it does not prefer to fight, even one drop of the poison it secretes from barbs can be fatal.
Generation VI	
X	Although small, its venomous barbs render this Pokémon dangerous. The female has smaller horns.
Y	Small and very docile, it protects itself with its small, poisonous horn when attacked.
Omega Ruby Alpha Sapphire	Nidoran♀ has barbs that secrete a powerful poison. They are thought to have developed as protection for this small-bodied Pokémon. When enraged, it releases a horrible toxin from its horn.
Generation VII	
Let’s Go, Pikachu! Let’s Go, Eevee!	A mild-mannered Pokémon that does not like to fight. Beware—its small horn secretes venom.
Generation VIII	
Sword	Females are more sensitive to smells than males. While foraging, they’ll use their whiskers to check wind direction and stay downwind of predators.
Shield	It uses its hard incisor teeth to crush and eat berries. The tip of a female Nidoran’s horn is a bit more rounded than the tip of a male’s horn.

Brilliant Diamond **Shining Pearl**	While this Pokémon does not prefer to fight, even one drop of the venom it secretes from its barbs can be fatal.

Sprites

Shiny

Origin

Nidoran♀ appears to draw inspiration from various characteristics of lagomorphs and rodents, with aspects of venomous mammals. It also resembles the Arabic Al-Mi’raj and, requiring a Moon Stone to reach its final evolved form, may also reference the mythical Moon rabbit. Its differences from Nidoran♂ may be based on sexual dimorphism, and the coloration of Nidoran and its Evolutions may be a reference to the gendered associations of pink and blue in previous centuries.

Name Origin

Nidoran♀ may be derived from *needle*, with ♀ as an indication of its female gender. It may also involve 二度 *nido* (twice).

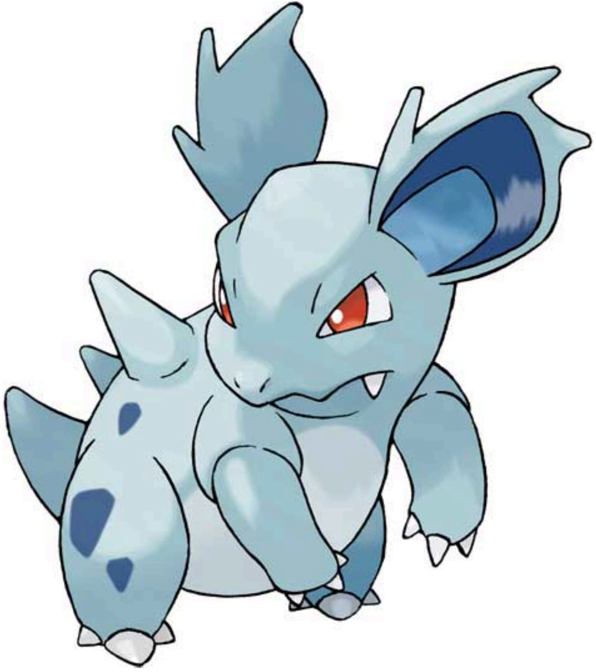
Nidorina

Poison Pin Pokémon

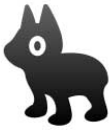
ニドリーナ

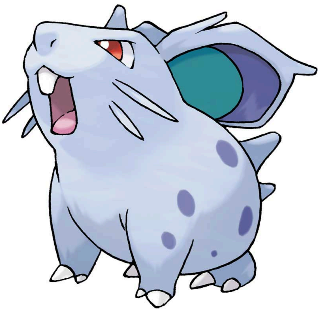
Nidorina

#0030



Types	Avg. Height	Avg. Weight
Poison	2′07″ / 0.8 m	44.1 lbs. / 20.0 kg

Gender Ratio	Shape	Footprint
100% female		



Nidoran♀

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Nidorina

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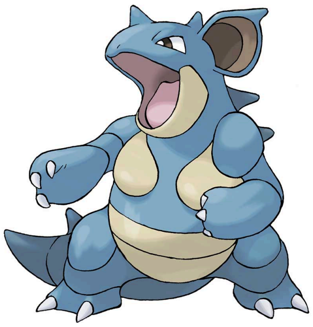


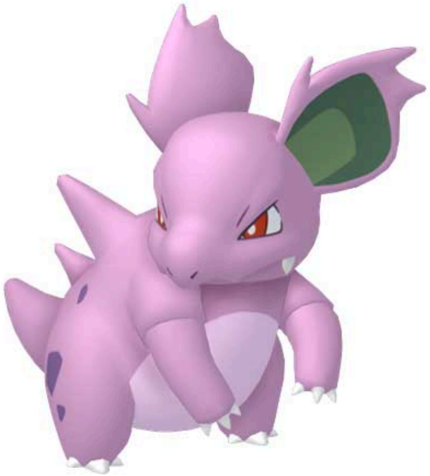
Nidoqueen

Pokédex Entries

Generation I	
Red **Blue**	The female's horn develops slowly. Prefers physical attacks such as clawing and biting.
Yellow	When resting deep in its burrow, its thorns always retract. This is proof that it is relaxed.
Stadium	The female is usually docile. However, if it becomes enraged, it will attack wildly with bites and scratches.
Generation II	
Gold	When feeding its young, it first chews and tenderizes the food, then spits it out for the offspring.
Silver	It has a calm and caring nature. Because its horn grows slowly it prefers not to fight.
Crystal	It has a docile nature. If it is threatened with attack, it raises the barbs that are all over its body.
Generation III	
Ruby **Sapphire**	When Nidorina are with their friends or family, they keep their barbs tucked away to prevent hurting each other. This Pokémon appears to become nervous if separated from the others.
Emerald	When it is with its friends or family, its barbs are tucked away to prevent injury. It appears to become nervous if separated from the others.
FireRed	The female has a gentle temperament. It emits ultrasonic cries that have the power to befuddle foes.
LeafGreen	The female's horns develop slowly. Prefers physical attacks such as clawing and biting.
Generation IV	
Diamond **Pearl** **Platinum**	When it senses danger, it raises all the barbs on its body. These barbs grow slower than Nidorino's.
HeartGold	When feeding its young, it first chews and tenderizes the food, then spits it out for the

	offspring.
SoulSilver	It has a calm and caring nature. Because its horn grows slowly, it prefers not to fight.
Generation V	
Black White Black 2 White 2	When it senses danger, it raises all the barbs on its body. These barbs grow slower than Nidorino's.
Generation VI	
X	The female has a gentle temperament. It emits ultrasonic cries that have the power to befuddle foes.
Y	When feeding its young, it first chews the food into a paste, then spits it out for the offspring.
Omega Ruby Alpha Sapphire	When Nidorina are with their friends or family, they keep their barbs tucked away to prevent hurting each other. This Pokémon appears to become nervous if separated from the others.
Generation VII	
Let's Go, Pikachu! Let's Go, Eevee!	When resting deep in its burrow, its barbs always retract. This is proof that it is relaxed.
Generation VIII	
Sword	The horn on its head has atrophied. It's thought that this happens so Nidorina's children won't get poked while their mother is feeding them.
Shield	If the group is threatened, these Pokémon will band together to assault enemies with a chorus of ultrasonic waves.
Brilliant Diamond Shining Pearl	When it senses danger, it raises all the barbs on its body. These barbs grow more slowly than Nidorino's.

Sprites



Shiny

Origin

Nidorina appears to draw inspiration from rabbits, porcupines and rhinos, with aspects of venomous mammals. It may also reference the mythical Moon rabbit due to its rabbit like appearance and the fact that it reaches its final evolved form using a Moon Stone.

Name Origin

Nidorina may be a combination of *needle*, *rhinoceros*, and *-ina* (feminine diminutive suffix in Spanish and Italian). It may also

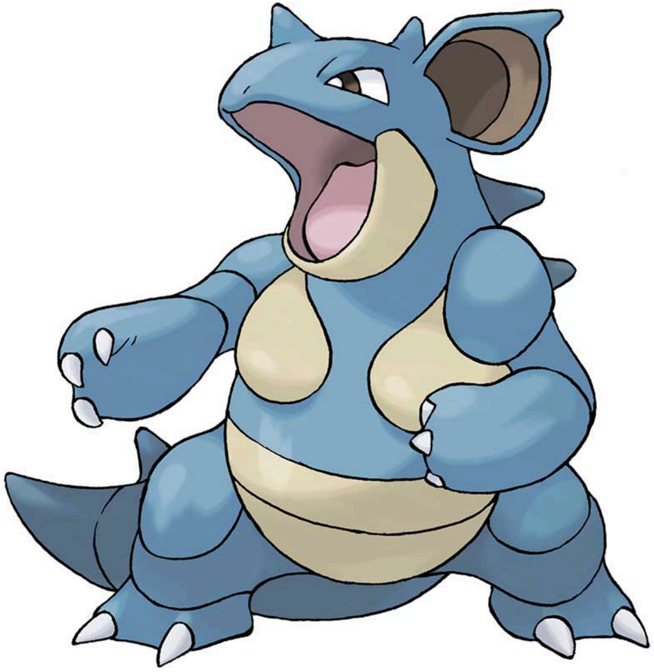
Nidoqueen

Drill Pokémon

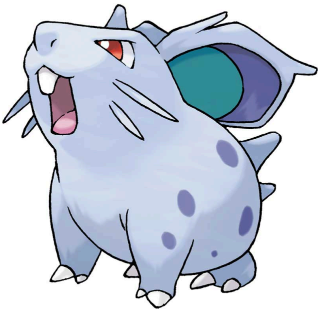
ニドクイン

Nidoqueen

#0031



Types	**Avg. Height**	**Avg. Weight**
Poison Ground	4′03″ / 1.3 m	132.3 lbs. / 60.0 kg
Gender Ratio	**Shape**	**Footprint**
100% female		



Nidoran♀

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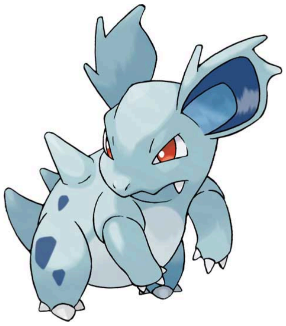

Nidorina

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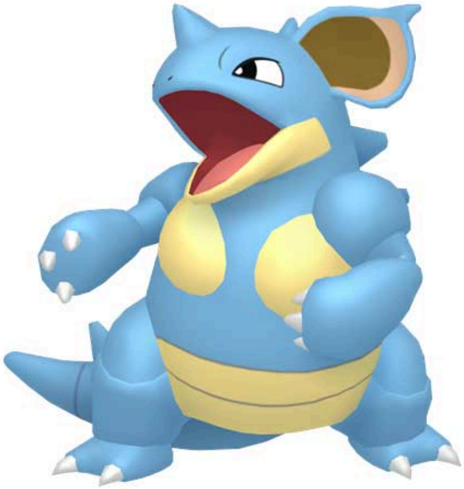
Nidoqueen

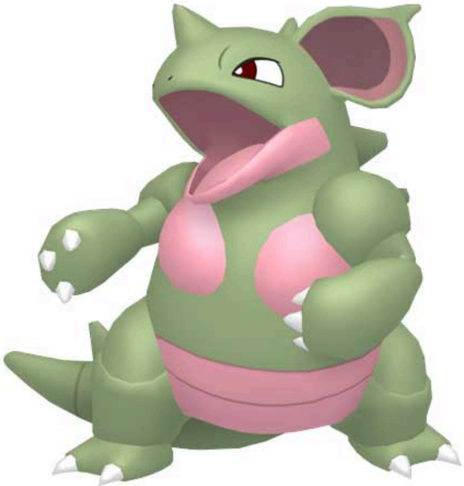
Pokédex Entries

Generation I	
Red **Blue**	Its hard scales provide strong protection. It uses its hefty bulk to execute powerful moves.
Yellow	Tough scales cover the sturdy body of this Pokémon. It appears that the scales grow in cycles.
Stadium	Its super-hard, needle-like scales stand up when excited. It uses its hefty bulk for performing powerful moves.
Generation II	
Gold	Its body is covered with needle-like scales. It never shows signs of shrinking from any attack.
Silver	It uses its scaly rugged body to seal the entrance of its nest and protect its young from predators.
Crystal	The hard scales that cover its strong body serve as excellent protection from any any attack.
Generation III	
Ruby **Sapphire**	Nidoqueen’s body is encased in extremely hard scales. It is adept at sending foes flying with harsh tackles. This Pokémon is at its strongest when it is defending its young.
Emerald	It is adept at sending foes flying with harsh tackles using its tough, scaly body. This Pokémon is at its strongest when it is defending its young.
FireRed	The body is covered by stiff, needle-like scales. If it becomes excited, the needles bristle outwards.
LeafGreen	Its hard scales provide strong protection. It uses its hefty bulk to execute powerful moves.
Generation IV	
Diamond **Pearl** **Platinum**	Its entire body is armored with hard scales. It will protect the young in its burrow with its life.
HeartGold	Its body is covered with needle-like scales. It never shows signs of shrinking from any attack.

SoulSilver	It uses its scaly rugged body to seal the entrance of its nest and protect its young from predators.
Generation V	
Black **White** **Black 2** **White 2**	Its entire body is armored with hard scales. It will protect the young in its burrow with its life.
Generation VI	
X	It uses its scaly, rugged body to seal the entrance of its nest and protect its young from predators.
Y	The body is covered by stiff, needlelike scales. If it becomes excited, the needles bristle outwards.
Omega Ruby **Alpha Sapphire**	Nidoqueen’s body is encased in extremely hard scales. It is adept at sending foes flying with harsh tackles. This Pokémon is at its strongest when it is defending its young.
Generation VII	
Let’s Go, Pikachu! **Let’s Go, Eevee!**	Tough scales cover the sturdy body of this Pokémon. It appears that the scales grow in cycles.
Generation VIII	
Sword	Nidoqueen is better at defense than offense. With scales like armor, this Pokémon will shield its children from any kind of attack.
Shield	It pacifies offspring by placing them in the gaps between the spines on its back. The spines will never secrete poison while young are present.
Brilliant Diamond **Shining Pearl**	Its entire body is armored with hard scales. It will protect the young in its burrow with its life.

Sprites





Shiny

Origin

Nidoqueen appears to share traits of kaiju, rhinoceroses, gorillas, rabbits, and porcupines and is most likely based on its male counterpart, Nidoking. The coverings on its chest and its lower abdomen collectively resemble a two-piece bikini.

Name Origin

Nidoqueen may be a combination of *needle* and *queen*. It may also involve 二度 *nido* (twice).

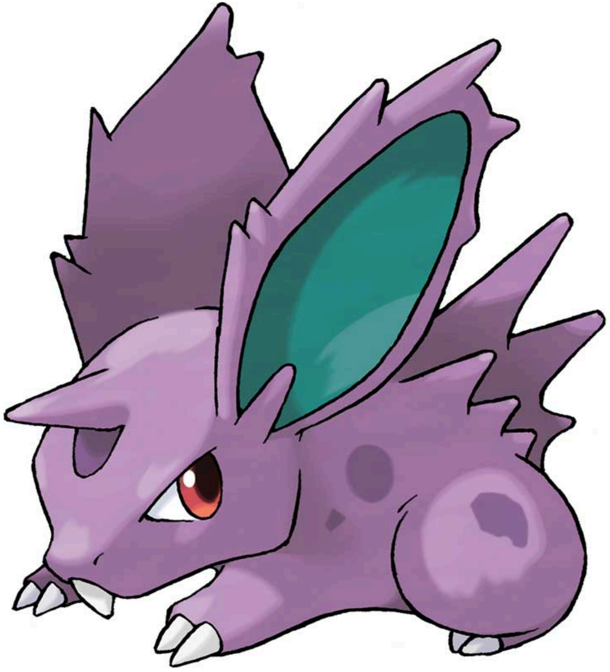
Nidoran♂

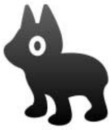
Poison Pin Pokémon

ニドラン♂

Nidoran♂

#0032



Types	**Avg. Height**	**Avg. Weight**
Poison	1′08″ / 0.5 m	19.8 lbs. / 9.0 kg
Gender Ratio	**Shape**	**Footprint**
100% male		

Nidoran♂

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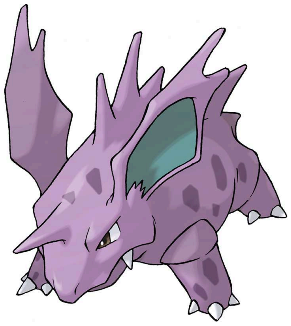

Nidorino

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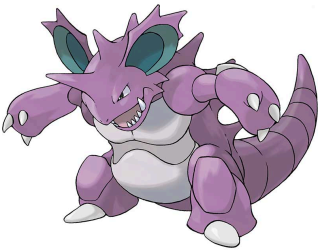


Nidoking

Pokédex Entries

Generation I	
Red **Blue**	Stiffens its ears to sense danger. The larger its horns, the more powerful its secreted venom.
Yellow	Its large ears are always kept upright. If it senses danger, it will attack with a poisonous sting.
Stadium	Its large ears sense danger. It extends its toxic spikes when angry. The size of its body thorns indicates its toxicity.
Generation II	
Gold	It is small, but its horn is filled with poison. It charges then stabs with the horn to inject poison.
Silver	It raises its big ears to check its surroundings. It will strike first if it senses any danger.
Crystal	It constantly moves its large ears in many directions in order to detect danger right away.
Generation III	
Ruby **Sapphire**	The male Nidoran has developed muscles for moving its ears. Thanks to them, the ears can be freely moved in any direction. Even the slightest sound does not escape this Pokémon's notice.
Emerald	The male Nidoran has developed muscles that freely move its ears in any direction. Even the slightest sound does not escape this Pokémon's notice.
FireRed	Its large ears are flapped like wings when it is listening to distant sounds. It extends toxic barbs when angered.
LeafGreen	It stiffens its ears to sense danger. The larger its horns, the more powerful its secreted venom.
Generation IV	
Diamond **Pearl** **Platinum**	It scans its surroundings by raising its ears out of the grass. Its toxic horn is for protection.
HeartGold	It is small, but its horn is filled with poison. It charges then stabs with the horn to inject poison.

SoulSilver	It raises its big ears to check its surroundings. It will strike first if it senses any danger.
Generation V	
Black **White** **Black 2** **White 2**	It scans its surroundings by raising its ears out of the grass. Its toxic horn is for protection.
Generation VI	
X	It scans its surroundings by raising its ears out of the grass. Its toxic horn is for protection.
Y	Its large ears are flapped like wings when it is listening to distant sounds. It extends toxic barbs when angered.
Omega Ruby **Alpha Sapphire**	Nidoran♂ has developed muscles for moving its ears. Thanks to them, the ears can be freely moved in any direction. Even the slightest sound does not escape this Pokémon's notice.
Generation VII	
Let's Go, Pikachu! **Let's Go, Eevee!**	Its large ears are always kept upright. If it senses danger, it will attack with a poisonous sting.
Generation VIII	
Sword	The horn on a male Nidoran's forehead contains a powerful poison. This is a very cautious Pokémon, always straining its large ears.
Shield	Small but brave, this Pokémon will hold its ground and even risk its life in battle to protect the female it's friendly with.
Brilliant Diamond **Shining Pearl**	It scans its surroundings by raising its ears out of the grass. Its toxic horn is for protection.

Sprites

Shiny

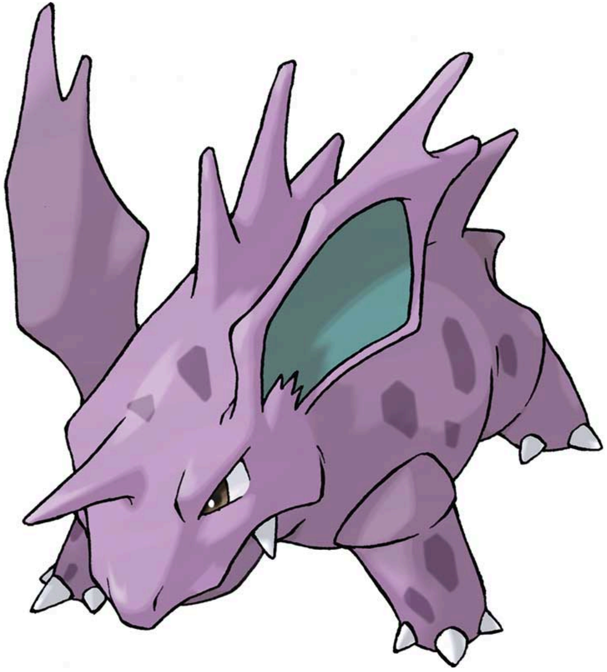
Origin

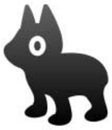
Nidoran♂ appears to draw inspiration from various characteristics of lagomorphs and rodents, with aspects of venomous mammals. It also resembles the Arabic Al-Mi’raj and, requiring a Moon Stone to reach its final evolved form, may also reference the mythical Moon rabbit. Its differences from Nidoran♀ may be based on sexual dimorphism, and the coloration of Nidoran and its Evolutions may be a reference to the gendered associations of pink and blue in previous centuries.

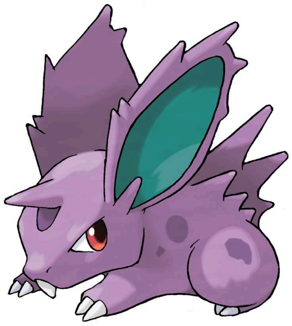
Name Origin

Nidoran♂ may be derived from *needle*, with ♂ as an indication of its male gender. It may also involve 二度 *nido* (twice).

Nidorino Poison Pin Pokémon	ニドリーノ *Nidorino*	**#0033**



Types Poison	**Avg. Height** 2′11″ / 0.9 m	**Avg. Weight** 43.0 lbs. / 19.5 kg
Gender Ratio 100% male	**Shape** 	**Footprint**



Nidoran♂

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Nidorino

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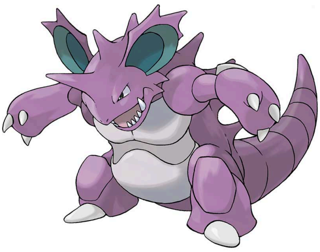


Nidoking

Pokédex Entries

Generation I	
Red **Blue**	An aggressive Pokémon that is quick to attack. The horn on its head secretes a powerful venom.
Yellow	Its horns contain venom. If they are stabbed into an enemy, the impact makes the poison leak out.
Stadium	Its horn is harder than diamond. If it punctures an enemy, it pumps powerful venom into the wound.
Generation II	
Gold	It raises its big ears to check its surroundings. If it senses anything, it attacks immediately.
Silver	Quick to anger, it stabs enemies with its horn to inject a powerful poison when it becomes agitated.
Crystal	It is easily agitated and uses its horn for offense as soon as it notices an attacker.
Generation III	
Ruby **Sapphire**	Nidorino has a horn that is harder than a diamond. If it senses a hostile presence, all the barbs on its back bristle up at once, and it challenges the foe with all its might.
Emerald	Its horn is harder than a diamond. If it senses a hostile presence, all the barbs on its back bristle up at once, and it challenges the foe with all its might.
FireRed	It is easily angered. By swinging its well-developed horn wildly, it can even punch through diamond.
LeafGreen	An aggressive Pokémon that is quick to attack. The horn on its head secretes a powerful venom.
Generation IV	
Diamond **Pearl** **Platinum**	It has a violent disposition and stabs foes with its horn, which oozes poison upon impact.
HeartGold	It raises its big ears to check its surroundings. If it senses anything, it attacks immediately.
SoulSilver	Quick to anger, it stabs enemies with its horn to inject a powerful poison when it becomes agitated.
Generation V	

Black **White** **Black 2** **White 2**	It has a violent disposition and stabs foes with its horn, which oozes poison upon impact.
Generation VI	
X	It raises its big ears to check its surroundings. If it senses anything, it attacks immediately.
Y	An aggressive Pokémon that is quick to attack. The horn on its head secretes a powerful venom.
Omega Ruby **Alpha Sapphire**	Nidorino has a horn that is harder than a diamond. If it senses a hostile presence, all the barbs on its back bristle up at once, and it challenges the foe with all its might.
Generation VII	
Let's Go, Pikachu! **Let's Go, Eevee!**	Its horn contains venom. If it stabs an enemy with the horn, the impact makes the poison leak out.
Generation VIII	
Sword	With a horn that's harder than diamond, this Pokémon goes around shattering boulders as it searches for a moon stone.
Shield	It's nervous and quick to act aggressively. The potency of its poison increases along with the level of adrenaline present in its body.
Brilliant Diamond **Shining Pearl**	It has a violent disposition and stabs foes with its horn, which oozes venom upon impact.

Sprites

Shiny

Origin

Nidorino appears to be based on rabbits, rhinoceros and porcupines. It may also reference the mythical Moon rabbit due to its rabbit like appearance and the fact that it reaches its final evolved form using a Moon Stone.

Name Origin

Nidorino may be a combination of *needle*, *rhinoceros*, and *-ino* (masculine diminutive suffix in Spanish and Italian). It may also involve 二度 *nido* (twice).

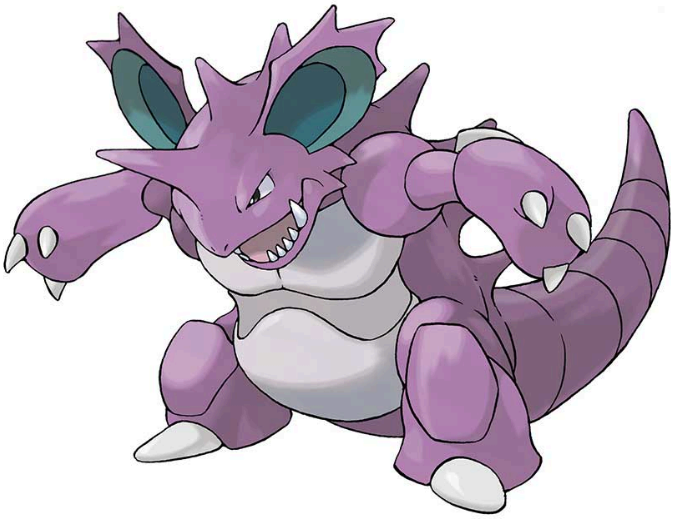
Nidoking

Drill Pokémon

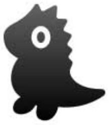
ニドキング

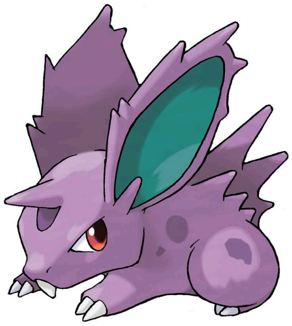
Nidoking

#0034



Types	Avg. Height	Avg. Weight
Poison Ground	4′07″ / 1.4 m	136.7 lbs. / 62.0 kg

Gender Ratio	Shape	Footprint
100% male		



Nidoran♂

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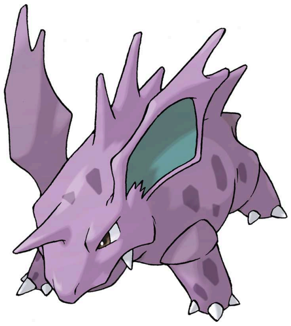


Nidorino

→

Nidoking

Pokédex Entries

Generation I	
Red **Blue**	It uses its powerful tail in battle to smash, constrict, then break the prey's bones.
Yellow	Its steel-like hide adds to its powerful tackle. Its horns are so hard, they can pierce a diamond.
Stadium	Has a rock-hard hide that is worn like armor. The long horn on its head is sharp and highly venomous.
Generation II	
Gold	It swings its big tail around during battle. If its foe flinches, it will charge with its sturdy body.
Silver	Its tail is thick and powerful. If it binds an enemy, it can snap the victim's spine quite easily.
Crystal	It uses its thick arms, legs and tail to attack forcefully. Melee combat is its specialty.
Generation III	
Ruby **Sapphire**	Nidoking's thick tail packs enormously destructive power. With one swing, it can topple a metal transmission tower. Once this Pokémon goes on a rampage, there is no stopping it.
Emerald	A Nidoking's thick tail packs enormously destructive power capable of toppling a metal transmission tower. Once it goes on a rampage, there is no stopping it.
FireRed	It is recognized by its rock-hard hide and its extended horn. Be careful with the horn as it contains venom.
LeafGreen	It uses its powerful tail in battle to smash, constrict, then break the prey's bones.
Generation IV	
Diamond **Pearl** **Platinum**	One swing of its mighty tail can snap a telephone pole as if it were a matchstick.
HeartGold	It swings its big tail around during battle. If its foe flinches, it will charge with its sturdy body.

SoulSilver	Its tail is thick and powerful. If it binds an enemy, it can snap the victim’s spine quite easily.
Generation V	
Black **White** **Black 2** **White 2**	One swing of its mighty tail can snap a telephone pole as if it were a matchstick.
Generation VI	
X	It is recognized by its rock-hard hide and its extended horn. Be careful with the horn, as it contains venom.
Y	One swing of its mighty tail can snap a telephone pole as if it were a matchstick.
Omega Ruby **Alpha Sapphire**	Nidoking’s thick tail packs enormously destructive power. With one swing, it can topple a metal transmission tower. Once this Pokémon goes on a rampage, there is no stopping it.
Generation VII	
Let’s Go, Pikachu! **Let’s Go, Eevee!**	Its steel-like hide adds to its powerful tackle. Its horns are so hard, they can pierce a diamond.
Generation VIII	
Sword	When it goes on a rampage, it’s impossible to control. But in the presence of a Nidoqueen it’s lived with for a long time, Nidoking calms down.
Shield	Nidoking prides itself on its strength. It’s forceful and spirited in battle, making use of its thick tail and diamond-crushing horn.
Brilliant Diamond **Shining Pearl**	One swing of its mighty tail can snap a telephone pole as if it were a matchstick.

Sprites

Shiny

Origin

Nidoking was created with a *kaiju* monster motif. Physically, it appears to have traits of rhinoceroses, gorillas, rabbits, and porcupines.

Name Origin

Nidoking may be a combination of *needle* and *king*. It may also involve 二度 *nido* (twice).

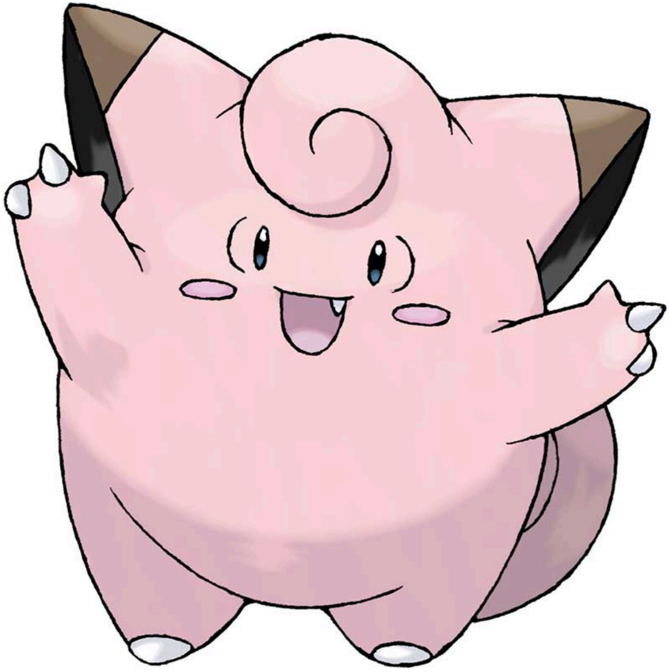
Clefairy

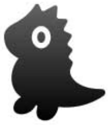
Fairy Pokémon

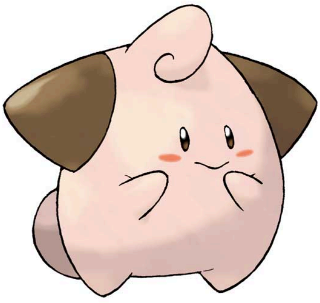
ピッピ

Pippi

#0035



Types	**Avg. Height**	**Avg. Weight**
Fairy	2′00″ / 0.6 m	16.5 lbs. / 7.5 kg
Gender Ratio	**Shape**	**Footprint**
25% male, 75% female		



Cleffa

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Clefairy

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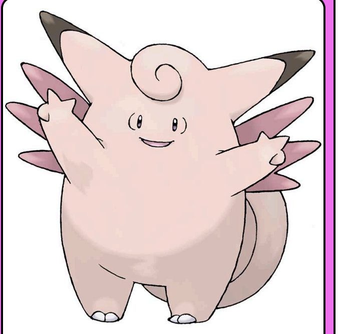


Clefable

Pokédex Entries

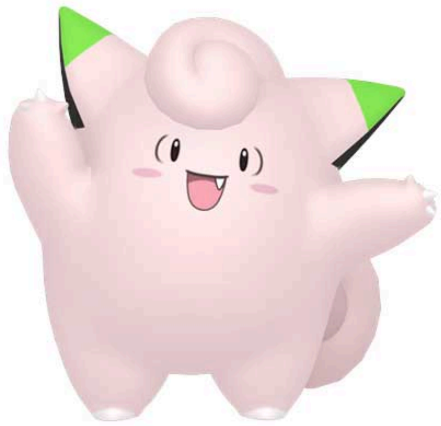
Generation I	
Red **Blue**	Its magical and cute appeal has many admirers. It is rare and found only in certain areas.
Yellow	Adored for their cute looks and playfulness. They are thought to be rare, as they do not appear often.
Stadium	Because of its adorable nature, it is in high demand as a pet. However, it is rare and found only in limited areas.
Generation II	
Gold	The moonlight that it stores in the wings on its back apparently gives it the ability to float in midair.
Silver	Its adorable behavior and cry make it highly popular. However, this cute Pokémon is rarely found.
Crystal	Though rarely seen, it becomes easier to spot, for some reason, on the night of a full moon.
Generation III	
Ruby **Sapphire**	On every night of a full moon, groups of this Pokémon come out to play. When dawn arrives, the tired Clefairy return to their quiet mountain retreats and go to sleep nestled up against each other.
Emerald	On every night of a full moon, they come out to play. When dawn arrives, the tired Clefairy go to sleep nestled up against each other in deep and quiet mountains.
FireRed	Its adorable appearance makes it popular as a pet. However, it is rare and difficult to find.
LeafGreen	With its magical and cute appeal, it has many admirers. It is rare and found only in certain areas.
Generation IV	
Diamond	Thought to live with others on quiet mountains, it is popular for its adorable nature.
Pearl	It flies using the wings on its back to collect moonlight. This Pokémon is difficult to find.

Platinum	It is said that happiness will come to those who see a gathering of Clefairy dancing under a full moon.
HeartGold	The moonlight that it stores in the wings on its back apparently gives it the ability to float in midair.
SoulSilver	Its adorable behavior and cry make it highly popular. However, this cute Pokémon is rarely found.
Generation V	
Black **White**	It is said that happiness will come to those who see a gathering of Clefairy dancing under a full moon.
Black 2 **White 2**	On nights with a full moon, Clefairy gather from all over and dance. Bathing in moonlight makes them float.
Generation VI	
X	It is said that happiness will come to those who see a gathering of Clefairy dancing under a full moon.
Y	The moonlight that it stores in the wings on its back apparently gives it the ability to float in midair.
Omega Ruby **Alpha Sapphire**	On every night of a full moon, groups of this Pokémon come out to play. When dawn arrives, the tired Clefairy return to their quiet mountain retreats and go to sleep nestled up against each other.
Generation VII	
Sun	Its adorable behavior and appearance make it popular with men and women, young and old. Its numbers are few, however.
Moon	On nights with a full moon, they gather together and dance. The surrounding area is enveloped in an abnormal magnetic field.
Ultra Sun	They're popular, but they're rare. Trainers who show them off recklessly may be targeted by thieves.
Ultra Moon	Bathed in moonlight, its wings glow faintly. Without even flapping, Clefairy rises into the air, where it

	dances around.
Let's Go, Pikachu! **Let's Go, Eevee!**	Adored for their cute looks and playfulness. They are thought to be rare, as they do not appear often.
Generation VIII	
Sword	It is said that happiness will come to those who see a gathering of Clefairy dancing under a full moon.
Shield	Its adorable behavior and cry make it highly popular. However, this cute Pokémon is rarely found.
Brilliant Diamond	Thought to live with others on quiet mountains, it is popular for its adorable nature.
Shining Pearl	Moonlight gathers on the wings on Clefairy's back, allowing Clefairy to fly. This Pokémon is difficult to find.
Legends: Arceus	It can be found in quiet mountain areas on a full moon's night. Its dancing and its tiny, faintly glowing wings confer upon it a lovely fairylike quality.
New Snap	A lot of old writings link Clefairy to the moon, and we even saw them in a part of the cave where the moon could be seen. People say that happiness comes to those who see Clefairy dance.
Generation IX	
Scarlet	On nights with a full moon, Clefairy gather from all over and dance. Bathing in moonlight makes them float.
Violet	On nights with a full moon, they gather together and dance. The surrounding area is enveloped in an abnormal magnetic field.
Sleep	Clefairy rarely shows itself, but there have been many sightings on the mornings after a full moon. It is said that happiness will come to those who see a

	Clefairy using Metronome in its sleep—a particularly unusual sight.
Legends: Z-A	The moonlight that it stores in the wings on its back apparently gives it the ability to float in midair.
Pokopia	It is said that happiness will come to those who see a gathering of Clefairy dancing under a full moon.

Sprites



Shiny

Origin

Clefairy seems to be based on fairies and pixies since it is a playful, magical, humanoid creature with wings. It may also be inspired by the concept of extraterrestrial life due to its rumored celestial origins and vaguely star-shaped body. It may also reference the mythical Moon rabbit due to its large ears, various Moon related powers, and the fact that it evolves into Clefable using a Moon Stone.

Name Origin

Clefairy may be a combination of *clef* (musical symbol) and *fairy*.

Pippi may be derived from the repetition of the first syllable of *pixie*.

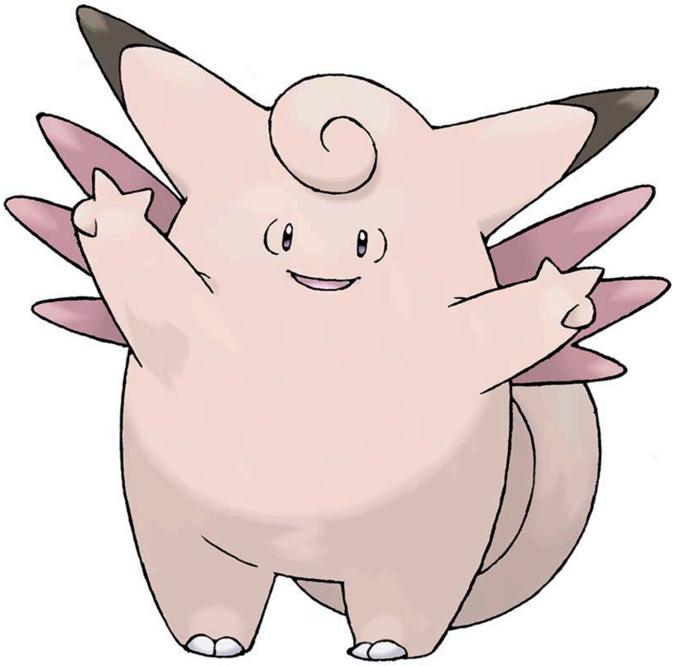
Clefable

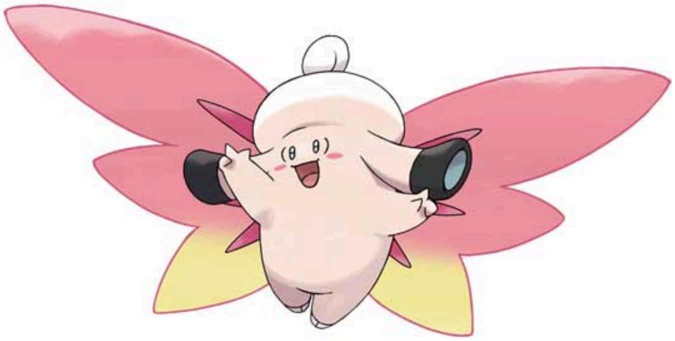
Fairy Pokémon

ピクシー

Pixy

#0036

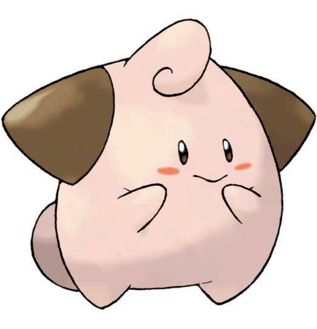




Mega Clefable

Types	**Avg. Height**	**Avg. Weight**
Fairy Clefable	4′03″ / 1.3 m Clefable	88.2 lbs. / 40.0 kg Clefable

Fairy Flying Mega Clefable	5′07″ / 1.7 m Mega Clefable	93.3 lbs. / 42.3 kg Mega Clefable
Gender Ratio 25% male, 75% female	**Shape** 	**Footprint**



Cleffa

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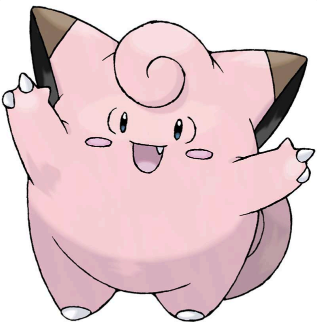

Clefairy

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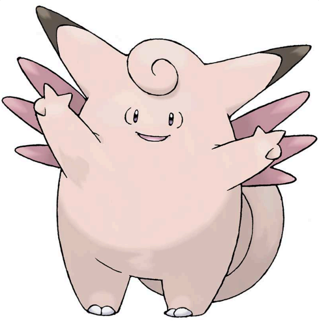


Clefable

Pokédex Entries

Generation I	
Red **Blue**	A timid fairy Pokémon that is rarely seen. It will run and hide the moment it senses people.
Yellow	They appear to be very protective of their own world. It is a kind of fairy, rarely seen by people.
Stadium	Its ears are very sensitive, so it does not like loud noises or busy places. Will not come out in front of people.
Generation II	
Gold	With its acute hearing, it can pick up sounds from far away. It usually hides in quiet places.
Silver	Its very sensitive ears let it distinguish distant sounds. As a result, it prefers quiet places.
Crystal	Said to live in quiet, remote mountains, this type of fairy has a strong aversion to being seen.
Generation III	

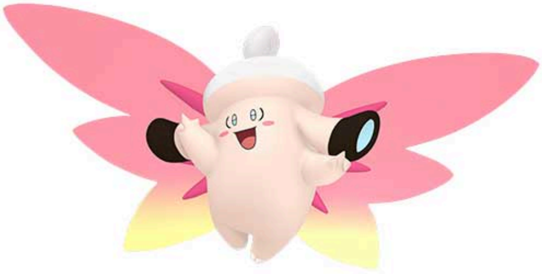
Ruby **Sapphire**	Clefable moves by skipping lightly as if it were flying using its wings. Its bouncy step lets it even walk on water. It is known to take strolls on lakes on quiet, moonlit nights.
Emerald	A Clefable uses its wings to skip lightly as if it were flying. Its bouncy step lets it even walk on water. On quiet, moonlit nights, it strolls on lakes.
FireRed	It has an acute sense of hearing. It can easily hear a pin being dropped nearly 1,100 yards away.
LeafGreen	A timid fairy Pokémon that is rarely seen, it will run and hide the moment it senses people.
Generation IV	
Diamond	Rarely seen by people, it is said to be drawn by the full moon to play at deserted lakes.
Pearl	Its hearing is so acute it can hear a pin drop over a half a mile away. It lives on quiet mountains.
Platinum	It is very wary and rarely shows itself to people. Its ears can hear a pin drop over half a mile away.
HeartGold	With its acute hearing, it can pick up sounds from far away. It usually hides in quiet places.
SoulSilver	Its very sensitive ears let it distinguish distant sounds. As a result, it prefers quiet places.
Generation V	
Black **White**	It is very wary and rarely shows itself to people. Its ears can hear a pin drop over half a mile away.
Black 2 **White 2**	Their ears are sensitive enough to head a pin drop from over a mile away, so they're usually found in quiet places.
Generation VI	
X	Its hearing is so acute it can hear a pin drop over half a mile away. It lives on quiet mountains.
Y	A timid fairy Pokémon that is rarely seen, it will run and hide the moment it senses people.
Omega Ruby	Clefable moves by skipping lightly as if it were flying using its wings. Its bouncy step lets it even

Alpha Sapphire	walk on water. It is known to take strolls on lakes on quiet, moonlit nights.
Generation VII	
Sun	They don’t like to reveal themselves in front of people. They live quietly in packs deep in the mountains.
Moon	According to tradition, people who see a pair of Clefable skipping by can look forward to a happy marriage.
Ultra Sun	It can’t help but hear a pin drop from over half a mile away, so it lives deep in the mountains where there aren’t many people or Pokémon.
Ultra Moon	Some scientists believe that it gazes intently at the sky on nights with a full moon because it’s homesick.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	They appear to be very protective of their own world. It is a kind of fairy, rarely seen by people.
Generation VIII	
Sword	A timid fairy Pokémon that is rarely seen, it will run and hide the moment it senses people.
Shield	Their ears are sensitive enough to hear a pin drop from over a mile away, so they’re usually found in quiet places.
Brilliant Diamond	Rarely seen by people, it is said to be drawn by the full moon to play at deserted lakes.
Shining Pearl	Its hearing is so acute it can hear a pin drop over half a mile away. It lives on quiet mountains.
Legends: Arceus	Legend says that on clear, quiet nights, it listens for the voices of its kin living on the moon. I, too, often think of my homeland, so far away.
Generation IX	
Scarlet	Said to live in quiet, remote mountains, this type of fairy has a strong aversion to being seen.

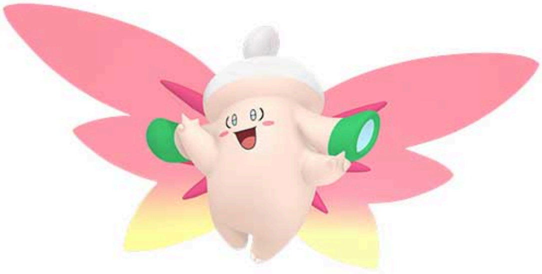
Violet	It has an acute sense of hearing. It can easily hear a pin being dropped nearly 1,100 yards away.
Sleep	It is said to sleep in remote places on quiet, moonlit nights. Perhaps it's dreaming about its friends in its distant homeland as it peacefully sleeps.
Legends: Z-A	A timid fairy Pokémon that is rarely seen, it will run and hide the moment it senses people. **Mega Evolution:** It flies by using the power of moonlight to control gravity within a radius of over 32 feet around it.
Pokopia	Said to live in quiet, remote mountains, this type of fairy has a strong aversion to being seen.

Sprites

Shiny



Mega



Shiny Mega

Origin

Clefable seems to be based on fairies and pixies since it is a playful, magical, humanoid creature with wings. It may also be inspired by the concept of extraterrestrial life due to its rumored celestial origins and vaguely star-shaped body. It may also reference the mythical Moon rabbit due to its large ears, various Moon related powers, and the fact that it evolves from Clefairy using a Moon Stone.

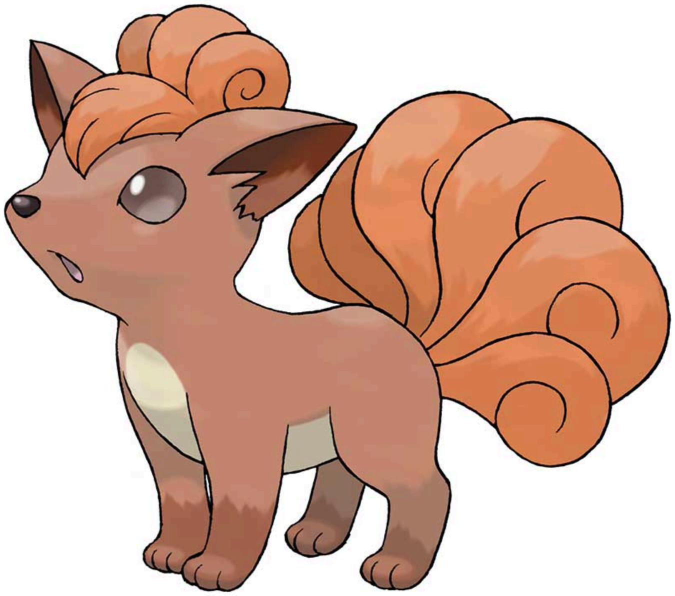
Mega Clefable’s transformed curl resembles a beret or a crown. Along with the change on the color of its eyes, and its larger, colorful wings, it might allude to magical girl power-ups or transformations. The sparkles emanating from its wings may draw inspiration from fairy dust, a magical dust thought to be used by fairies. Its resemblance to a butterfly also resembles the typical modern depiction of fairies.

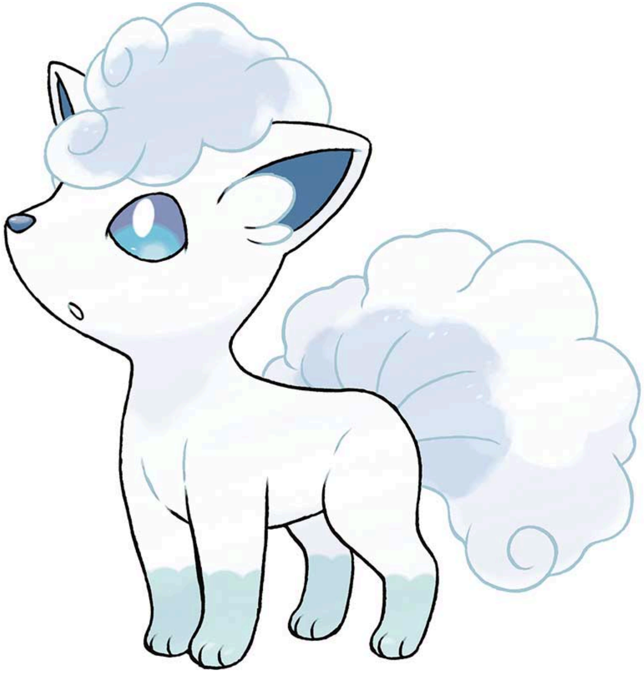
Name Origin

Clefable may be a combination of *clef* (musical symbol) and *fable*.

Pixy may be derived from *pixie*.

Vulpix Fox Pokémon	**ロコン** *Rokon*	**#0037**

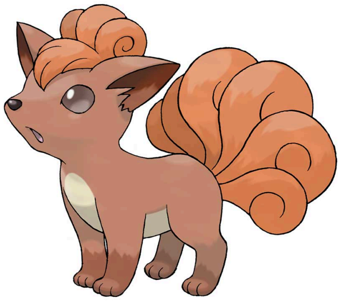




Alolan Vulpix

Types	**Avg. Height**	**Avg. Weight**
Fire Vulpix	2′00″ / 0.6 m	21.8 lbs. / 9.9 kg

Ice Alolan Vulpix		
Gender Ratio 25% male, 75% female	**Shape** 	**Footprint**



Vulpix

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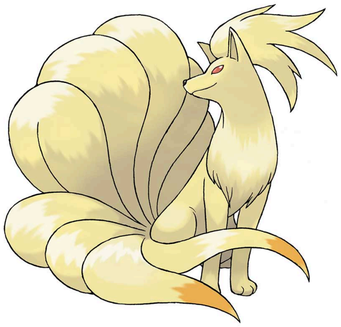
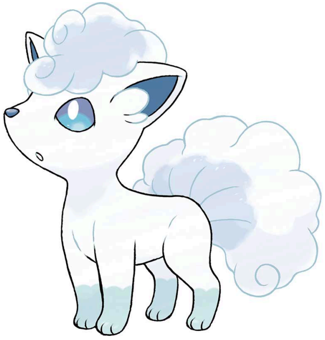


Ninetales



Vulpix

Alolan Form

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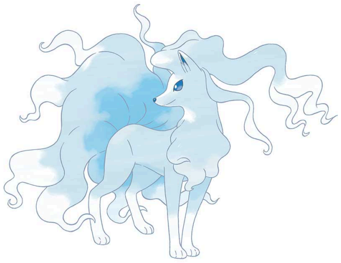


Ninetales

Alolan Form

Pokédex Entries

Generation I	
Red **Blue**	At the time of birth, it has just one tail. The tail splits from its tip as it grows older.
Yellow	Both its fur and its tails are beautiful. As it grows, the tails split and form more tails.
Stadium	A single, white-colored tail splits into six beautiful tails. As it grows older, it grows even more tails.

Generation II	
Gold	As it develops, its single white tail gains color and splits into six. It is quite warm and cuddly.
Silver	If it is attacked by an enemy that is stronger than itself, it feigns injury to fool the enemy and escapes.
Crystal	As its body grows larger, its six warm tails become more beautiful, with a more luxurious coat of fur.
Generation III	
Ruby	At the time of its birth, Vulpix has one white tail. The tail separates into six if this Pokémon receives plenty of love from its Trainer. The six tails become magnificently curled.
Sapphire	Inside Vulpix's body burns a flame that never goes out. During the daytime, when the temperatures rise, this Pokémon releases flames from its mouth to prevent its body from growing too hot.
Emerald	It can freely control fire, making fiery orbs fly like will-o'-the-wisps. Just before evolution, its six tails grow hot as if on fire.
FireRed	While young, it has six gorgeous tails. When it grows, several new tails are sprouted.
LeafGreen	When it is born, it has just one snow-white tail. The tail splits from its tip as it grows older.
Generation IV	
Diamond **Pearl** **Platinum**	It controls balls of fire. As it grows, its six tails split from their tips to make more tails.
HeartGold	As it develops, its single white tail gains color and splits into six. It is quite warm and cuddly.
SoulSilver	If it is attacked by an enemy that is stronger then itself, it feigns injury to fool the enemy and escapes.
Generation V	

Black White	It controls balls of fire. As it grows, its six tails split from their tips to make more tails.
Black 2 White 2	As each tail grows, its fur becomes more lustrous. When held, it feels slightly warm.
Generation VI	
X	When it is born, it has just one snow-white tail. The tail splits from its tip as it grows older.
Y	While young, it has six gorgeous tails. When it grows, several new tails are sprouted.
Omega Ruby	At the time of its birth, Vulpix has one white tail. The tail separates into six if this Pokémon receives plenty of love from its Trainer. The six tails become magnificently curled.
Alpha Sapphire	Inside Vulpix's body burns a flame that never goes out. During the daytime, when the temperatures rise, this Pokémon releases flames from its mouth to prevent its body from growing too hot.
Generation VII	
Sun	**Kantonian Form:** Its beautiful fur and tails have made it very popular. As it grows, its tails split to form more tails. **Alolan Form:** It exhales air colder than −58 degrees Fahrenheit. Elderly people in Alola call this Pokémon by an older name—Keokeo.
Moon	**Kantonian Form:** From its mouth spew flames that seem to resemble the spirits of the deceased. Some people mistakenly think this fire is a ghost. **Alolan Form:** In hot weather, this Pokémon makes ice shards with its six tails and sprays them around to cool itself off.
Ultra Sun	**Kantonian Form:** Its beautiful tails have made it very popular. However, if it's not brushed diligently, it will be a mass of tangles before you know it. **Alolan Form:** If you carelessly approach it

	because it’s cute, the boss of the pack, Ninetales, will appear and freeze you.
Ultra Moon	**Kantonian Form:** It manipulates balls of fire to catch its prey. If you raise one from when it’s young, it will grow close to you like a puppy Pokémon. **Alolan Form:** They live together in a skulk, helping one another. Before eating their prey, they freeze it solid with their –58 degree Fahrenheit breath.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	**Kantonian Form:** Both its fur and its tails are beautiful. As it grows, the tails split and form more tails. **Alolan Form:** It looks like snow come to life, and the breath it exhales is –58 degrees Fahrenheit. Another name for it is Keokeo.
Generation VIII	
Sword	**Kantonian form:** While young, it has six gorgeous tails. When it grows, several new tails are sprouted. **Alolan form:** After long years in the ever-snowcapped mountains of Alola, this Vulpix has gained power over ice.
Shield	**Kantonian form:** As each tail grows, its fur becomes more lustrous. When held, it feels slightly warm. **Alolan form:** If you observe its curly hairs through a microscope, you’ll see small ice particles springing up.
Brilliant Diamond **Shining Pearl**	It controls balls of fire. As it grows, its six tails split from their tips to make more tails.
Legends: Arceus	**Kantonian Form:** In its belly burns a fire, which Vulpix spits out in the form of fireballs. When young, this Pokémon has but one white tail. As the Pokémon matures, this single tail splits into six.

	Alolan Form: These Pokémon live in packs in the snowy mountains and defend themselves with icy breath. I suspect this species changed its form to adapt to the frigid climate.
New Snap	**Alolan Form:** When it feels wary, Alolan Vulpix exhales freezing-cold air from its mouth to intimidate foes. It was nice to see it playing innocently with its Pokémon friends.
Generation IX	
Scarlet	**Kantonian Form:** If it is attacked by an enemy that is stronger than itself, it feigns injury to fool the enemy and escapes. **Alolan Form:** They live together in a skulk, helping one another. Before eating their prey, they freeze it solid with their −58 degree Fahrenheit breath.
Violet	**Kantonian Form:** As its body grows larger, its six warm tails become more beautiful, with a more luxurious coat of fur. **Alolan Form:** In hot weather, this Pokémon makes ice shards with its six tails and sprays them around to cool itself off.
Sleep	**Kantonian Form:** Inside Vulpix's body burns a flame that never goes out. Sometimes while it's sleeping, this Pokémon releases flames from its mouth to adjust its internal body temperature and prevent it from growing too hot. **Alolan Form:** This Pokémon prefers to sleep in freezing cold places. Sometimes if its resting spot gets too warm, it exhales air colder than −58 degrees Fahrenheit to bring its surroundings down to a more comfortable temperature.
Pokopia	From its mouth spew flames that seem to resemble the spirits of the deceased. Some people mistakenly think this fire is a ghost.

Sprites

Shiny

Alolan

Shiny Alolan

Origin

Vulpix is based on a fox. It may be based on a red fox and the 狐 *kitsune* of Japanese legend, which are said to have many tails, extremely long lifespans, and supernatural powers such as the ability to breathe fire. After reaching an advanced age, *kitsune* take on spirit forms, which may explain why Vulpix can learn various Ghost-type and Psychic-type moves. Its Shiny coloration may reference the 九尾の狐 kyūbi-no-kitsune or the 金狐 kinko, types of kitsune with golden fur.

Alolan Vulpix may be based on an Arctic fox, which grows a white coat of fur in the winter to camouflage in the snow.

Name Origin

Vulpix may be a combination of *vulpes* (Latin for *fox*) and *six*. It may also involve *Vulcan*, the Roman god of fire.

Its Alolan name, Keokeo, may be derived from *keʻokeʻo* (Hawaiian for *white*).

Rokon may be a combination of 六 *roku* (six), こん *kon* (onomatopoetic sound of a fox's cry), and 焜炉 *konro* (gas stove). It may also involve 恨 *kon* (grudge; from the curse its Evolution may cast on its foes).

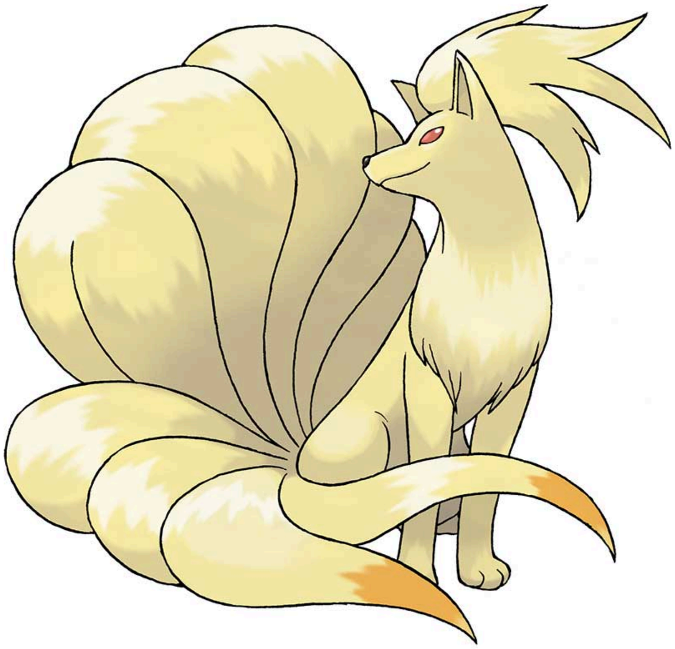
Ninetales

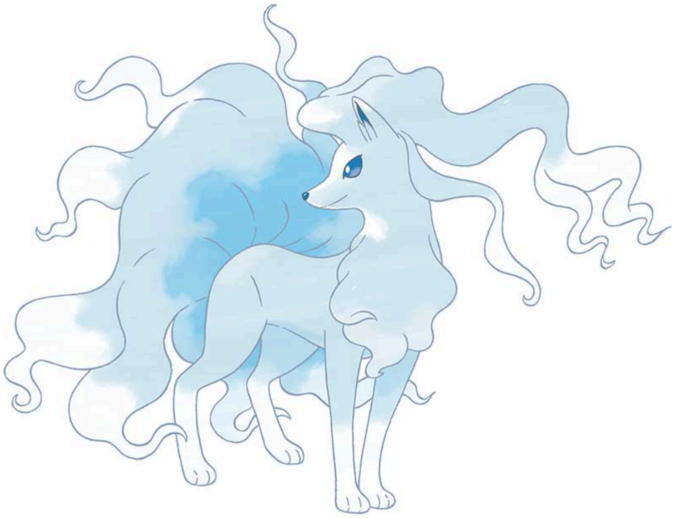
Fox Pokémon

キュウコン

Kyukon

#0038



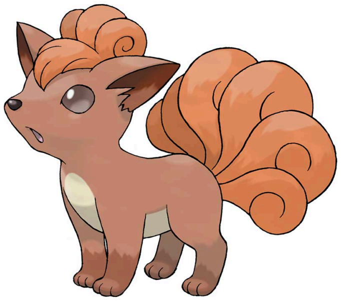


Alolan Ninetales

Types	**Avg. Height**	**Avg. Weight**
Fire Ninetales	3′07″ / 1.1 m	43.9 lbs. / 19.9 kg

Ice Fairy
Alolan Ninetales

Gender Ratio	Shape	Footprint
25% male, 75% female		



Vulpix

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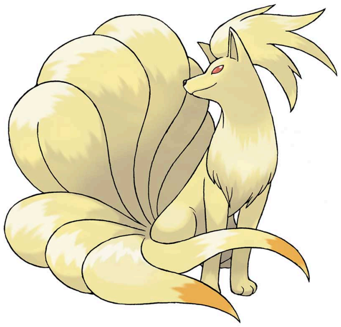
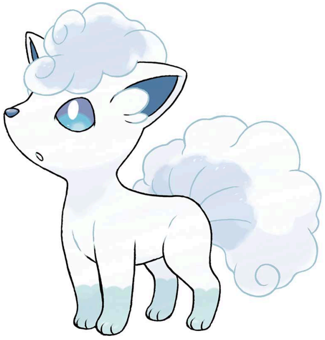


Ninetales



Vulpix
Alolan Form

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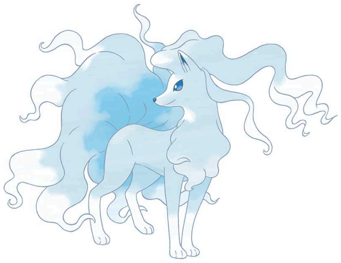


Ninetales
Alolan Form

Pokédex Entries

Generation I	
Red **Blue**	Very smart and very vengeful. Grabbing one of its many tails could result in a 1000-year curse.
Yellow	According to an enduring legend, 9 noble saints were united and reincarnated as this Pokémon.
Stadium	It is extremely vindictive. It is said to lay a 1,000-year long curse if its tail is pulled as a joke.

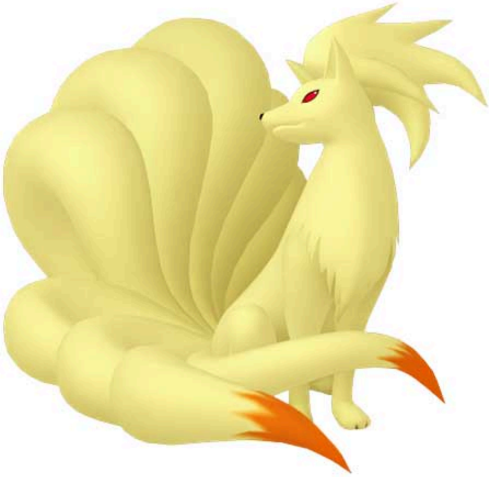
Generation II	
Gold	Some legends claim that each of its nine tails has its own unique type of special mystic power.
Silver	Its nine beautiful tails are filled with a wondrous energy that could keep it alive for 1,000 years.
Crystal	It is said to live a thousand years, and each of its tails is loaded with supernatural powers.
Generation III	
Ruby	Ninetales casts a sinister light from its bright red eyes to gain total control over its foe’s mind. This Pokémon is said to live for a thousand years.
Sapphire	Legend has it that Ninetales came into being when nine wizards possessing sacred powers merged into one. This Pokémon is highly intelligent—it can understand human speech.
Emerald	It has long been said that each of the nine tails embody an enchanted power. A long-lived Ninetales will have fur that shines like gold.
FireRed	It has nine long tails and fur that gleams gold. It is said to live for 1,000 years.
LeafGreen	Very smart and very vengeful. Grabbing one of its many tails could result in a 1000-year curse.
Generation IV	
Diamond **Pearl** **Platinum**	Its nine tails are said to be imbued with a mystic power. It can live for a thousand years.
HeartGold	Some legends claim that each of its nine tails has its own unique type of special mystic power.
SoulSilver	Its nine beautiful tails are filled with a wondrous energy that could keep it alive for 1,000 years.
Generation V	
Black **White**	Its nine tails are said to be imbued with a mystic power. It can live for a thousand years.

Black 2 White 2	Each of its nine tails is imbued with a supernatural power, and it can live for a thousand years.
Generation VI	
X	It has nine long tails and fur that gleams gold. It is said to live for 1,000 years.
Y	Very smart and very vengeful. Grabbing one of its many tails could result in a 1,000-year curse.
Omega Ruby	Ninetales casts a sinister light from its bright red eyes to gain total control over its foe’s mind. This Pokémon is said to live for a thousand years.
Alpha Sapphire	Legend has it that Ninetales came into being when nine wizards possessing sacred powers merged into one. This Pokémon is highly intelligent—it can understand human speech.
Generation VII	
Sun	**Kantonian Form:** Legend has it that this mystical Pokémon was formed when nine saints coalesced into one. **Alolan Form:** It creates drops of ice in its coat and showers them over its enemies. Anyone who angers it will be frozen stiff in an instant.
Moon	**Kantonian Form:** Said to live for a thousand years, this Pokémon uses its supernatural abilities to manipulate fire. It can burn its prey to a crisp as it pleases. **Alolan Form:** Possessing a calm demeanor, this Pokémon was revered as a deity incarnate before it was identified as a regional variant of Ninetales.
Ultra Sun	**Kantonian Form:** It is vindictive and relentless by nature. Those who cross it even once will be cursed for a thousand years, along with their descendants. **Alolan Form:** The reason it guides people all the way down to the mountain’s base is that it wants them to hurry up and leave.

Ultra Moon	**Kantonian Form:** The flickering flames it spews from its mouth leave its opponents hypnotized. Then, this extremely intelligent Pokémon attacks. **Alolan Form:** Some said that deities visited mountains where Ninetales live, so in times long past, no one was allowed to go into those mountains.
Let's Go, Pikachu! Let's Go, Eevee!	**Kantonian Form:** According to an enduring legend, nine noble saints were united and reincarnated as this Pokémon. **Alolan Form:** It lives on mountains perpetually covered in snow and is revered as a deity incarnate. It appears draped in a blizzard.
Generation VIII	
Sword	**Kantonian Form:** It is said to live 1,000 years, and each of its tails is loaded with supernatural powers. **Alolan Form:** A deity resides in the snowy mountains where this Pokémon lives. In ancient times, it was worshiped as that deity's incarnation.
Shield	**Kantonian Form:** Very smart and very vengeful. Grabbing one of its many tails could result in a 1,000-year curse. **Alolan Form:** While it will guide travelers who get lost on a snowy mountain down to the mountain's base, it won't forgive anyone who harms nature.
Brilliant Diamond Shining Pearl	Its nine tails are said to be imbued with a mystic power. The Pokémon is said to live for 1,000 years.
Legends: Arceus	**Kantonian Form:** The coat of gleaming golden fur is quite magnificent. This species is said to store sacred power in its nine long tails and to live for a millennium. **Alolan Form:** Dwells on sacred peaks perpetually covered in snow. Said to appear to virtuous people

	who have lost their way on mountain paths—it then guides them back down to the mountain's base.
New Snap	This mystical Pokémon is the subject of numerous legends. It's highly intelligent and extremely curious, so it closely studies others to try to learn all it can about them.
Generation IX	
Scarlet	**Kantonian Form:** Some legends claim that each of its nine tails has its own unique type of special mystical power. **Alolan Form:** Possessing a calm demeanor, this Pokémon was revered as a deity incarnate before it was identified as a regional variant of Ninetales.
Violet	**Kantonian Form:** It has nine long tails and fur that gleams gold. It is said to live for 1,000 years. **Alolan Form:** It creates drops of ice in its coat and showers them over its enemies. Anyone who angers it will be frozen stiff in an instant.
Sleep	**Kantonian Form:** Its nine gorgeous tails are said to be imbued with supernatural power. When it sleeps wrapped in its tails, this Pokémon has a mystical appearance, but grabbing one of its many tails to wake it up for fun could result in a 1,000-year curse. **Alolan Form:** It lives on mountains perpetually covered in snow, and it can create ice particles in its coat. If you watch carefully, you may see it sparkling in its sleep as it bathes the area around it with powdery snow.
Pokopia	It has nine long tails and fur that gleams gold. It is said to live for 1,000 years.

Sprites



Shiny

Alolan

Shiny Alolan

Origin

Ninetales is based on a fox. It may be based on a red fox and the 狐 *kitsune* of Japanese legend, which are said to have many tails, extremely long lifespans, and supernatural powers such as the ability to breathe fire. After reaching an advanced age, *kitsune* take on spirit forms, which may explain why Ninetales can learn various Ghost-type and Psychic-type moves. Specifically, it may be based on the *kyūbi no kitsune*, whose fur turns white-gold after it has lived for 1,000 years and gains its ninth tail.

Alolan Ninetales may be based on an Arctic fox, which grows a white coat of fur in the winter to camouflage in the snow. Its mountain habitat and lore as a deity incarnation may be a reference to Poliʻahu, the Hawaiian goddess of snow who is said to reside on Mauna Kea. It could also be inspired by *tulikettu*, a mythical fox creature of Finnish lore whose radiant fur is said to be responsible for the creation of the northern lights, tying in to it being able to use Aurora Veil. The Finnish word for aurora, *revontulet*, also literally translates to “fox fires”, which could be intentional as Ninetales’ original form is Fire-type.

Name Origin

Ninetales may be a combination of *nine* and *tales*, referring to *fairy tales* (alluding to it being based on a mythical creature) as well as being a homophone to *tails*. It may also reference the cat o’ nine tails whip (due to its tendency to punish anyone who grabs its tails).

Kyukon may be a combination of 九 *kyū* (nine) or 九尾狐 *kyūbiko* (nine-tailed fox) and こん *kon* (onomatopoetic sound of a fox’s cry). It may also involve 旧恨 *kyūkon* (old grudge) and 焜炉 *konro* (gas stove).

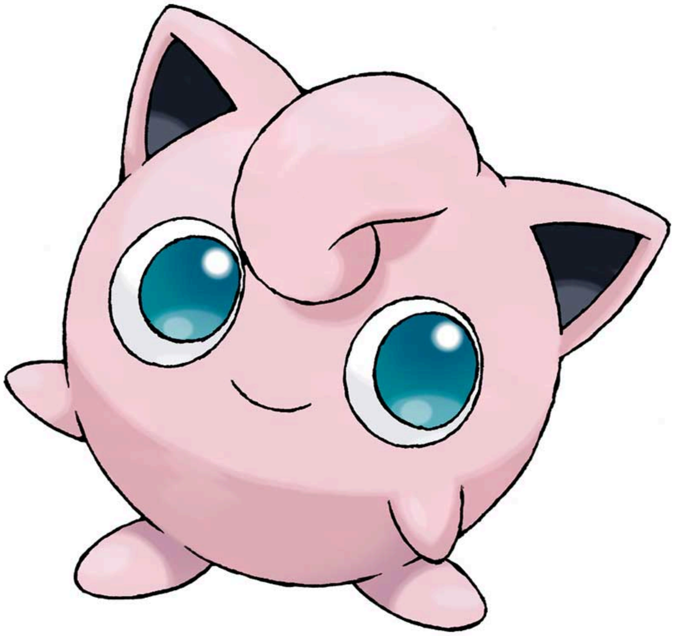
Jigglypuff

Balloon Pokémon

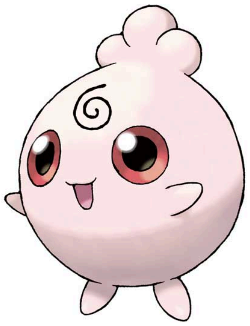
プリン

Purin

#0039



Types Normal Fairy	**Avg. Height** 1′08″ / 0.5 m	**Avg. Weight** 12.1 lbs. / 5.5 kg
Gender Ratio 25% male, 75% female	**Shape** 	**Footprint**



Igglybuff

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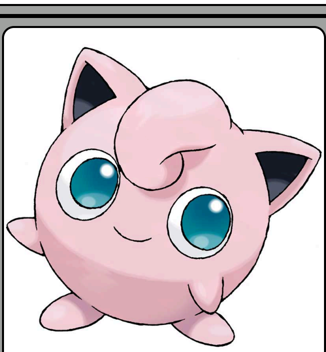

Jigglypuff

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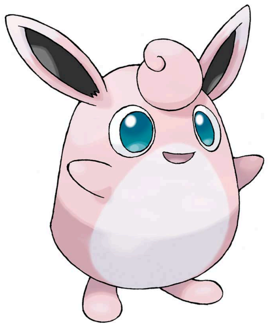


Wigglytuff

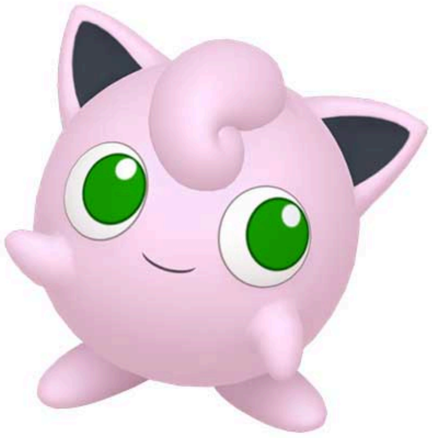
Pokédex Entries

Generation I	
Red **Blue**	When its huge eyes light up, it sings a mysteriously soothing melody that lulls its enemies to sleep.
Yellow	Uses its alluring eyes to enrapture its foe. It then sings a pleasing melody that lulls the foe to sleep.
Stadium	It mesmerizes with its large, round eyes and sings a soothing melody. Pokémon hearing this song fall asleep.
Generation II	
Gold	If it inflates to Sing a lullaby, it can perform longer and cause sure drowsiness in its audience.
Silver	Looking into its cute, round eyes causes it to sing a relaxing melody, inducing its enemies to sleep.
Crystal	It rolls its cute eyes as it sings a soothing lullaby. Its gentle song puts anyone who hears it to sleep.
Generation III	
Ruby	Jigglypuff’s vocal chords can freely adjust the wavelength of its voice. This Pokémon uses this ability to sing at precisely the right wavelength to make its foes most drowsy.
Sapphire	When this Pokémon sings, it never pauses to breathe. If it is in a battle against an opponent that does not easily fall asleep, Jigglypuff cannot breathe, endangering its life.
Emerald	Nothing can avoid falling asleep hearing a Jigglypuff’s song. The sound waves of its singing voice match the brain waves of someone in a deep sleep.
FireRed	It captivates foes with its huge, round eyes, then lulls them to sleep by singing a soothing melody.
LeafGreen	When its huge eyes waver, it sings a mysteriously soothing melody that lulls its enemies to sleep.
Generation IV	
Diamond **Pearl**	When it wavers its big, round eyes, it begins singing a lullaby that makes everyone drowsy.

Platinum	
HeartGold	If it inflates to Sing a lullaby, it can perform longer and cause sure drowsiness in its audience.
SoulSilver	Looking into its cute, round eyes causes it to sing a relaxing melody, inducing its enemies to sleep.
Generation V	
Black **White**	When it wavers its big, round eyes, it begins singing a lullaby that makes everyone drowsy.
Black 2 **White 2**	Looking into its cute, round eyes makes it start singing a song so pleasant listeners can’t help but fall asleep.
Generation VI	
X	It captivates foes with its huge, round eyes, then lulls them to sleep by singing a soothing melody.
Y	If it inflates to sing a lullaby, it can perform longer and cause sure drowsiness in its audience.
Omega Ruby	Jigglypuff’s vocal cords can freely adjust the wavelength of its voice. This Pokémon uses this ability to sing at precisely the right wavelength to make its foes most drowsy.
Alpha Sapphire	When this Pokémon sings, it never pauses to breathe. If it is in a battle against an opponent that does not easily fall asleep, Jigglypuff cannot breathe, endangering its life.
Generation VII	
Sun	It hugely inflates its stomach and sings a mysterious melody. If you hear this melody, you’ll become sleepy right away.
Moon	Jigglypuff possess a vocal range that exceeds 12 octaves, but each individual’s singing skill depends on its own effort.
Ultra Sun	Recordings of Jigglypuff’s strange lullabies can be purchased from department stores. These CDs can be found near the bedding area.

Ultra Moon	The songs they sing are totally different depending on the region they live in. Some even sound like they’re shouting.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	Uses its cute round eyes to enrapture its foe. It then sings a pleasing melody that lulls the foe to sleep.
Generation VIII	
Sword	Jigglypuff has top-notch lung capacity, even by comparison to other Pokémon. It won’t stop singing its lullabies until its foes fall asleep.
Shield	By freely changing the wavelength of its voice, Jigglypuff sings a mysterious melody sure to make any listener sleepy.
Brilliant Diamond **Shining Pearl**	When it wavers its big, round eyes, it begins singing a lullaby that makes everyone drowsy.
Generation IX	
Scarlet	When its huge eyes waver, it sings a mysteriously soothing melody that lulls its enemies to sleep.
Violet	If it inflates to sing a lullaby, it can perform longer and cause sure drowsiness in its audience.
Sleep	Jigglypuff is always singing—even in its sleep! You must take care not to be inadvertently put to sleep by the sound of its soothing singing.
Legends: Z-A	Looking into its cute, round eyes prompts it to start singing a song so pleasant that listeners can’t help but fall asleep.
Pokopia	When its huge eyes waver, it sings a mysteriously soothing melody that lulls its enemies to sleep.

Sprites



Shiny

Origin

Jigglypuff seems to be based on a balloon due to its inflatable body. Its soft fur and singing ability may be based on plush toys that play music to help children fall asleep. Its round shape resembles a powder puff or a cream puff, and its pink color, rubbery skin, and ability to learn Bounce are similar to a rubber ball. It may also be inspired by the mythical moon rabbit due to its evolved form Wigglytuff’s large ears; Fairy type, which tends to be associated with the moon; and the fact that it evolves using a Moon Stone.

Name Origin

Jigglypuff may be a combination of *jiggly* and *puff* (to swell in size; a burst of air).

Purin may refer to プリン *purin* (pudding; referring to its soft body). It may also involve プチ *puchi* (petite) and *pretty*.

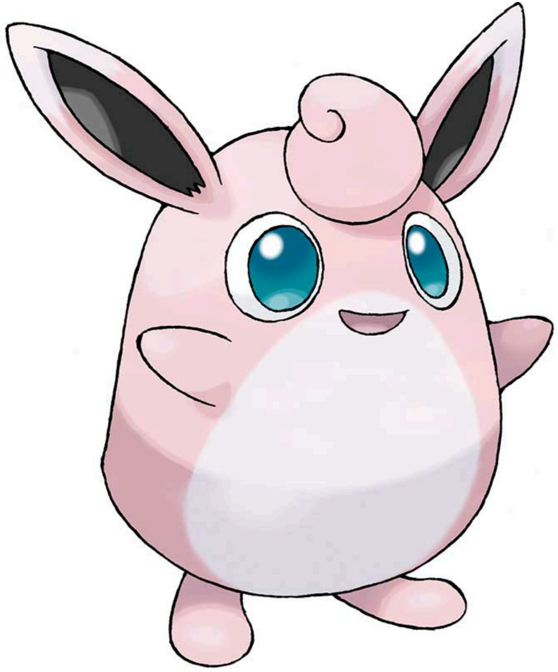
Wigglytuff

Balloon Pokémon

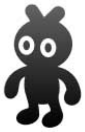
プクリン

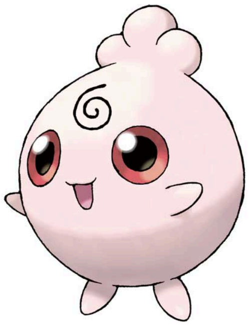
Pukurin

#0040



Types	Avg. Height	Avg. Weight
Normal Fairy	3′03″ / 1.0 m	26.5 lbs. / 12.0 kg

Gender Ratio	Shape	Footprint
25% male, 75% female		



Igglybuff

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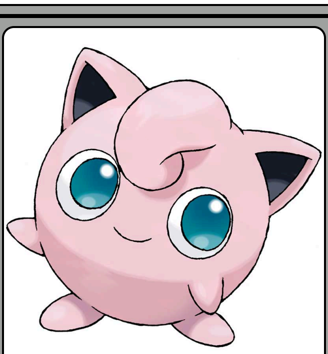

Jigglypuff

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Wigglytuff

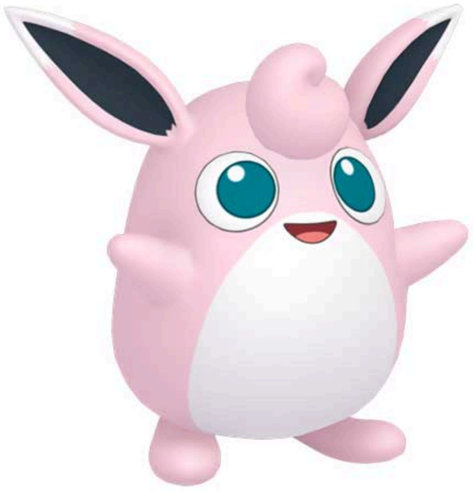
Pokédex Entries

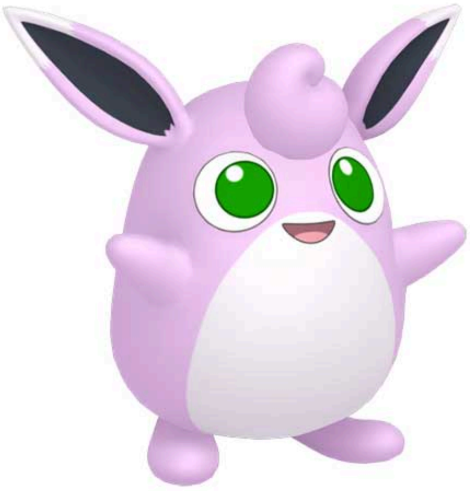
Generation I	
Red **Blue**	The body is soft and rubbery. When angered, it will suck in air and inflate itself to an enormous size.
Yellow	Its body is full of elasticity. By inhaling deeply, it can continue to inflate itself without limit.
Stadium	Its soft and supple skin allows it to expand like a balloon. If it gets angry, it inhales and inflates itself steadily.
Generation II	
Gold	Their fur feels so good that if two of them snuggle together, they won’t want to be separated.
Silver	It has a very fine fur. Take care not to make it angry, or it may inflate steadily and hit with a Body Slam.
Crystal	The rich, fluffy fur that covers its body feels so good that anyone who feels it can’t stop touching it.
Generation III	
Ruby	Wigglytuff has large, saucerlike eyes. The surfaces of its eyes are always covered with a thin layer of tears. If any dust gets in this Pokémon’s eyes, it is quickly washed away.
Sapphire	Wigglytuff’s body is very flexible. By inhaling deeply, this Pokémon can inflate itself seemingly without end. Once inflated, Wigglytuff bounces along lightly like a balloon.
Emerald	Its fur is the ultimate in luxuriousness. Sleeping alongside a Wigglytuff is simply divine. Its body expands seemingly without end when it inhales.
FireRed	Its fur is extremely fine, dense, and supple. The exquisitely pleasant fur conveys an image of luxury.
LeafGreen	The body is soft and rubbery. When angered, it will suck in air and inflate itself to an enormous size.
Generation IV	

Diamond Pearl Platinum	Its fine fur feels sublime to the touch. It can expand its body by inhaling air.
HeartGold	Their fur feels so good that if two of them snuggle together, they won’t want to be separated.
SoulSilver	It has a very fine fur. Take care not to make it angry, or it may inflate steadily and hit with a Body Slam.
Generation V	
Black White	Its fine fur feels sublime to the touch. It can expand its body by inhaling air.
Black 2 White 2	Its fine fur feels so pleasant, those who accidentally touch it cannot take their hands away.
Generation VI	
X	Their fur feels so good that if two of them snuggle together, they won’t want to be separated.
Y	The body is soft and rubbery. When angered, it will suck in air and inflate itself to an enormous size.
Omega Ruby	Wigglytuff has large, saucerlike eyes. The surfaces of its eyes are always covered with a thin layer of tears. If any dust gets in this Pokémon’s eyes, it is quickly washed away.
Alpha Sapphire	Wigglytuff’s body is very flexible. By inhaling deeply, this Pokémon can inflate itself seemingly without end. Once inflated, Wigglytuff bounces along lightly like a balloon.
Generation VII	
Sun	It sheds its fine fur when the seasons change. The fur is gathered and spun into a luxurious yarn.
Moon	As it inhales, it expands…and expands…and expands. Wigglytuff compete to see which one can inflate itself the most.
Ultra Sun	Thanks to its bouncy body and fine fur, this Pokémon is sought after. Holding one in your arms

	while you sleep feels great.
Ultra Moon	When it gets angry, it inhales with all its might, and its body gradually inflates. Sometimes they can grow 20 times larger.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	Its body is very elastic. By inhaling deeply, it can continue to inflate itself without limit.
Generation VIII	
Sword	The more air it takes in, the more it inflates. If opponents catch it in a bad mood, it will inflate itself to an enormous size to intimidate them.
Shield	It’s proud of its fur, which is fine and delicate. In particular, the curl on its forehead has a texture that’s perfectly heavenly.
Brilliant Diamond **Shining Pearl**	Its fine fur feels sublime to the touch. It can expand its body by inhaling air.
Generation IX	
Scarlet	It has a very fine fur. Take care not to make it angry, or it may inflate steadily and hit with a body slam.
Violet	The rich, fluffy fur that covers its body feels so good that anyone who feels it can’t stop touching it.
Sleep	Its fine fur has a sublime texture. Wigglytuff has even been seen stroking its belly while fast asleep—perhaps this fur feels nice even to its own touch.
Legends: Z-A	This Pokémon’s fur feels so nice that if two Wigglytuff snuggle up against each other, they can’t bring themselves to separate.
Pokopia	When it gets angry, it inhales with all its might, and its body gradually inflates. Sometimes they can grow 20 times larger!

Sprites





Shiny

Origin

Wigglytuff appears to be based on a balloon due to its inflatable body. Its soft fur and singing ability may be based on plush toys that play music to help children fall asleep. Its round shape resembles a powder puff or a cream puff, and its pink color, rubbery skin, and ability to learn Bounce are similar to a rubber ball. It may also be inspired by the mythical moon rabbit due to its rabbit-like ears, Fairy typing (which tends to be associated with the Moon), and the fact that it evolves from Jigglypuff using a Moon Stone.

Name Origin

Wigglytuff may be a combination of *wiggly* and *tuft* (a bunch of hair) or *tough*.

Pukurin may be a combination of ぷくぷく *pukupuku* (cute and chubby), ぷりぷり *puripuri* (angrily or in a huff; referring to its personality), くりくり *kurikuri* (big and round), and プリン *purin* (pudding; referring to its soft body). It may also involve 風船 *fūsen* (balloon) and 膨れる *fukureru* (to become inflated).

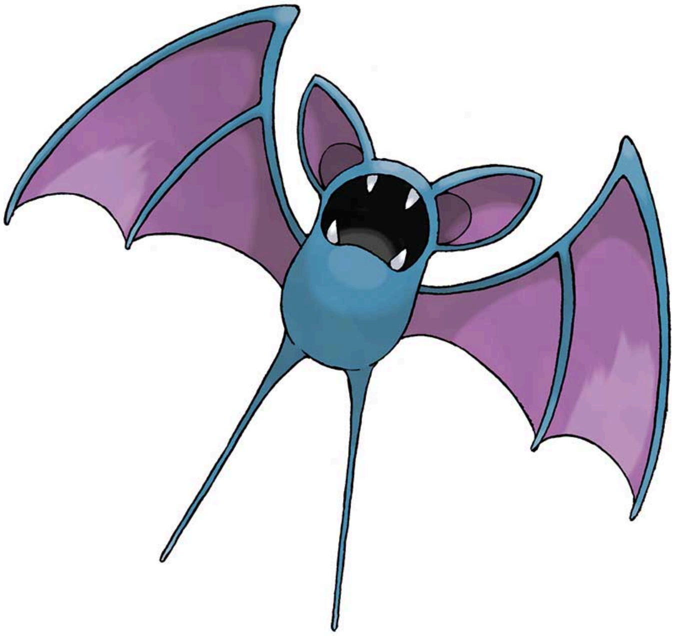
Zubat

Bat Pokémon

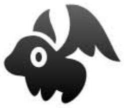
ズバット

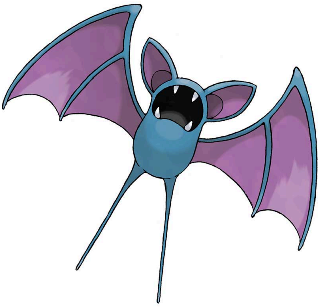
Zubat

#0041



Types	**Avg. Height**	**Avg. Weight**
Poison Flying	2′07″ / 0.8 m	16.5 lbs. / 7.5 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Zubat

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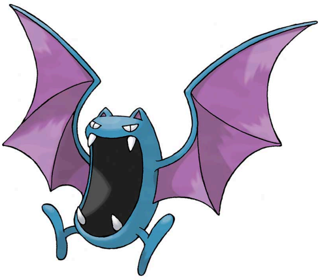

Golbat

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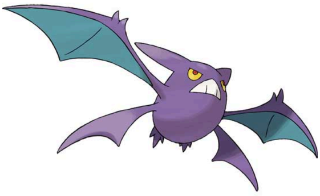


Crobat

Pokédex Entries

Generation I	
Red **Blue**	Forms colonies in perpetually dark places. Uses ultrasonic waves to identify and approach targets.
Yellow	Emits ultrasonic cries while it flies. They act as a sonar used to check for objects in its way.
Stadium	It has neither eyes nor a nose. It emits ultrasonic cries that bounce back to its large ears, enabling it to fly safely.
Generation II	
Gold	While flying, it constantly emits ultrasonic waves from its mouth to check its surroundings.
Silver	Capable of flying safely in dark places, it emits ultrasonic cries to check for any obstacles.
Crystal	During the day, it gathers with others and hangs from the ceilings of old buildings and caves.
Generation III	
Ruby	Zubat remains quietly unmoving in a dark spot during the bright daylight hours. It does so because prolonged exposure to the sun causes its body to become slightly burned.
Sapphire	Zubat avoids sunlight because exposure causes it to become unhealthy. During the daytime, it stays in caves or under the eaves of old houses, sleeping while hanging upside down.
Emerald	While living in pitch-black caverns, their eyes gradually grew shut and deprived them of vision. They use ultrasonic waves to detect obstacles.
FireRed	It has no eyes. Instead, it relies on its ultrasonic cries for echo location to flit about in darkness.
LeafGreen	It forms colonies in perpetually dark places and uses ultrasonic waves to identify and approach targets.
Generation IV	
Diamond	Even though it has no eyes, it can sense obstacles using ultrasonic waves it emits from it mouth.

Pearl	Disliking sunlight, it sleeps deep in forests and caves until sundown.
Platinum	It checks its surroundings and location using reflections of the ultrasonic waves from its mouth.
HeartGold	While flying, it constantly emits ultrasonic waves from its mouth to check its surroundings.
SoulSilver	Capable of flying safely in dark places, it emits ultrasonic cries to check for any obstacles.
Generation V	
Black **White**	It checks its surroundings and location using reflections of the ultrasonic waves from its mouth.
Black 2 **White 2**	It does not need eyes, because it emits ultrasonic waves to check its surroundings while it flies.
Generation VI	
X	Even though it has no eyes, it can sense obstacles using ultrasonic waves it emits from its mouth.
Y	It has no eyes. Instead, it relies on its ultrasonic cries for echolocation to flit about in darkness.
Omega Ruby	Zubat remains quietly unmoving in a dark spot during the bright daylight hours. It does so because prolonged exposure to the sun causes its body to become slightly burned.
Alpha Sapphire	Zubat avoids sunlight because exposure causes it to become unhealthy. During the daytime, it stays in caves or under the eaves of old houses, sleeping while hanging upside down.
Generation VII	
Sun	It sleeps in caves during the day. It has no eyes, so to check its surroundings while flying, it emits ultrasonic waves.
Moon	When exposed to sunlight, they suffer burns. The frequency of their ultrasonic waves can differ slightly from colony to colony.
Ultra Sun	It has no eyeballs, so it can't see. It checks its surroundings via the ultrasonic waves it emits from

	its mouth.
Ultra Moon	Their skin is so thin that they'll be burned if sunlight hits them. When it gets cold out, they gather together to warm one another's bodies.
Let's Go, Pikachu! **Let's Go, Eevee!**	Emits ultrasonic cries while it flies. They act as a sonar used to check for objects in its way.
Generation VIII	
Sword	It emits ultrasonic waves from its mouth to check its surroundings. Even in tight caves, Zubat flies around with skill.
Shield	Zubat live in caves, down where the sun's light won't reach. In the morning, they gather together to keep each other warm as they sleep.
Brilliant Diamond	Even though it has no eyes, it can sense obstacles using ultrasonic waves it emits from its mouth.
Shining Pearl	Disliking sunlight, it sleeps deep in forests and caves until sundown.
Legends: Arceus	Makes its home in gloomy caves. Atrophied eyes have left this Pokémon blind, so it scans its surroundings via sound waves that it emits from its mouth as it flies.
Generation IX	
Legends: Z-A	It sleeps in caves during the day. It has no eyes, so it emits ultrasonic waves to check its surroundings while flying.
Pokopia	It has no eyes. Instead, it relies on its ultrasonic cries for echolocation to flit about in darkness.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Zubat seems to be based on a bat, particularly vampire bats, which bite other animals to feed on their blood. Its Poison type may be inspired by either the anticoagulant properties of vampire bat saliva or the fact that bats are infamous for spreading deadly diseases such as rabies. Its lack of eyes could be a reference to troglomorphism and may additionally be influenced by the misconception that bats are blind due to their use of echolocation to navigate. The claim that Zubat will suffer burns when exposed to sunlight may be inspired by mythological vampires.

Name Origin

Zubat may be a combination of *bat* and ずばっと *zubatto* (piercingly). Zubat also shares a name with the 1977 tokusatsu superhero series *Kaiketsu Zubat*.

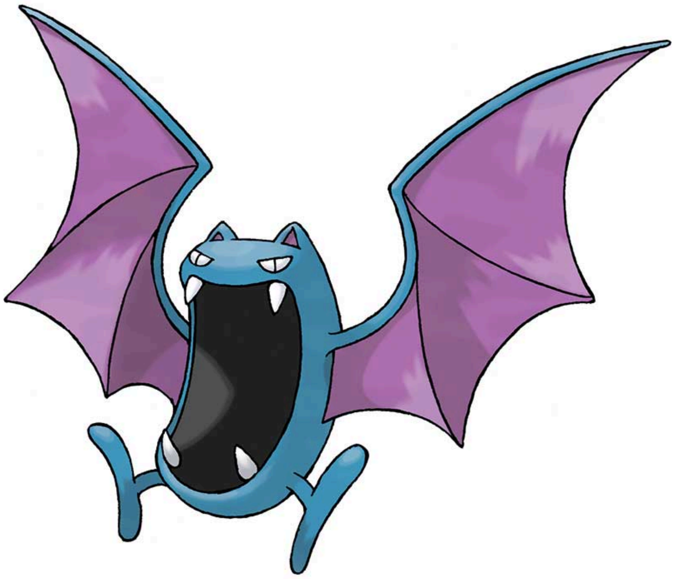
Golbat

Bat Pokémon

ゴルバット

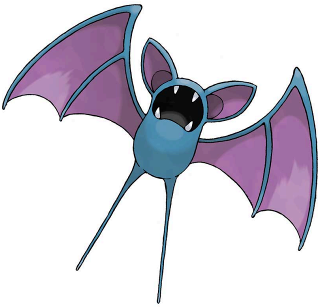
Golbat

#0042



Types	**Avg. Height**	**Avg. Weight**
Poison Flying	5′03″ / 1.6 m	121.3 lbs. / 55.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Zubat

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Golbat

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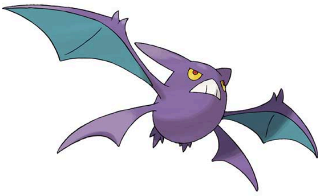


Crobat

Pokédex Entries

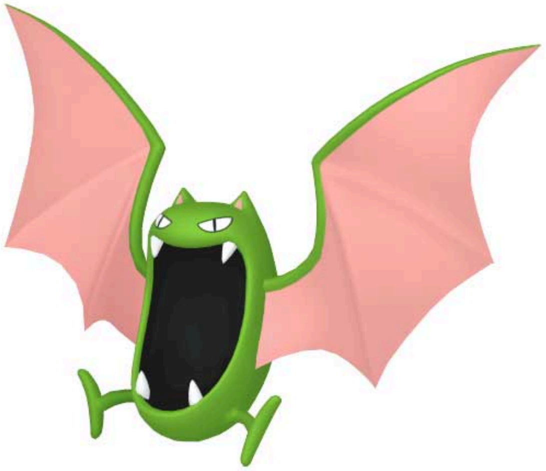
Generation I	
Red **Blue**	Once it strikes, it will not stop draining energy from the victim even if it gets too heavy to fly.
Yellow	It attacks in a stealthy manner, without warning. Its sharp fangs are used to bite and suck blood.
Stadium	Bites its prey and feeds on the victim’s energy. Its own blood type changes to that of its victim.
Generation II	
Gold	However hard its victim’s hide may be, it punctures with sharp fangs and gorges itself with blood.
Silver	It can drink more than 10 ounces of blood at once. If it has too much, it gets heavy and flies clumsily.
Crystal	When it plunges its fangs into its prey, it instantly draws and gulps down more than ten ounces of blood.
Generation III	
Ruby	Golbat loves to drink the blood of living things. It is particularly active in the pitch black of night. This Pokémon flits around in the night skies, seeking fresh blood.
Sapphire	Golbat bites down on prey with its four fangs and drinks the victim’s blood. It becomes active on inky dark moonless nights, flying around to attack people and Pokémon.
Emerald	Its fangs easily puncture even thick animal hide. It loves to feast on the blood of people and Pokémon. It flits about in darkness and strikes from behind.
FireRed	It clamps down on its prey with needle-sharp fangs and drains over 10 ounces of blood in one gulp.
LeafGreen	Once it strikes, it will not stop draining energy from the victim even if it gets too heavy to fly.
Generation IV	
Diamond	It loves the blood of humans and Pokémon. It flies around at night in search of neck veins.

Pearl	Once it starts sucking blood, it does not stop until it is full. It flies at night in search of prey.
Platinum	Its sharp fangs puncture the toughest of hides and have small holes for greedily sucking blood.
HeartGold	However hard its victim's hide may be, it punctures with sharp fangs and gorges itself with blood.
SoulSilver	It can drink more than 10 ounces of blood at once. If it has too much, it gets heavy and flies clumsily.
Generation V	
Black **White**	Its sharp fangs puncture the toughest of hides and have small holes for greedily sucking blood.
Black 2 **White 2**	Flitting around in the dead of night, it sinks its fangs into its prey and drains a nearly fatal amount of blood.
Generation VI	
X	Once it bites, it will not stop draining energy from the victim even if it gets too heavy to fly.
Y	Once it starts sucking blood, it does not stop until it is full. It flies at night in search of prey.
Omega Ruby	Golbat loves to drink the blood of living things. It is particularly active in the pitch black of night. This Pokémon flits around in the night skies, seeking fresh blood.
Alpha Sapphire	Golbat bites down on prey with its four fangs and drinks the victim's blood. It becomes active on inky dark moonless nights, flying around to attack people and Pokémon.
Generation VII	
Sun	Its thick fangs are hollow like straws, making them unexpectedly fragile. These fangs are specialized for sucking blood.
Moon	Sometimes they drink so much blood, they can't fly anymore. Then they fall to the ground and become food for other Pokémon.

Ultra Sun	Every once in a while, you'll see a Golbat that's missing some fangs. This happens when hunger drives it to try biting a Steel-type Pokémon.
Ultra Moon	They can suck down over 10 ounces of blood in one go. They have been known to drink so much blood that they can no longer fly.
Let's Go, Pikachu! **Let's Go, Eevee!**	It attacks in a stealthy manner, without warning. Its sharp fangs are used to bite and to suck blood.
Generation VIII	
Sword	It loves to drink other creatures' blood. It's said that if it finds others of its kind going hungry, it sometimes shares the blood it's gathered.
Shield	Its feet are tiny, but this Pokémon walks skillfully. It sneaks up on sleeping prey before sinking in its fangs and slurping up blood.
Brilliant Diamond	It loves the blood of humans and Pokémon. It flies around at night in search of neck veins.
Shining Pearl	Once it starts sucking blood, it does not stop until it is full. It flies at night in search of prey.
Legends: Arceus	It sinks its sharp fangs into other creatures and slurps up their blood. A closer look at the fangs reveals that they are hollow and akin to straws
Generation IX	
Legends: Z-A	Golbat punctures even the hardest of hides with its sharp fangs, then gorges itself on its victims' blood.
Pokopia	Its feet are tiny, but this Pokémon walks skillfully. It sneaks up on sleeping prey before sinking in its fangs and slurping up blood.

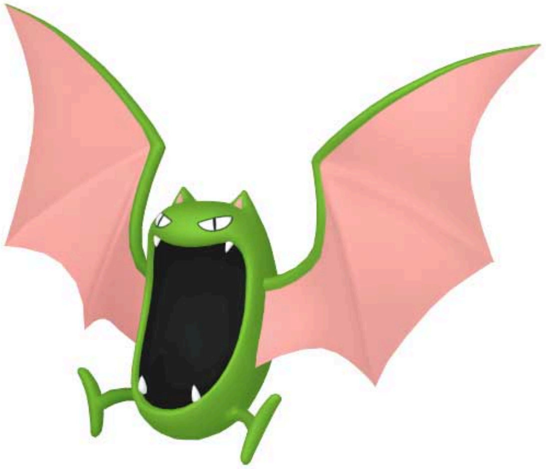
Sprites

Male



Shiny Male

Female



Shiny Female

Origin

Golbat seems to be based on a bat, particularly vampire bats, which bite other animals to feed on their blood. Its Poison type may be inspired by either the anticoagulant properties of vampire bat saliva or the fact that bats are infamous for spreading deadly diseases such as rabies. Its gaping maw could be a caricature of mythological vampires.

Name Origin

Golbat may be a combination of *gore*, *ghoul*, or *gulp* and *bat*.

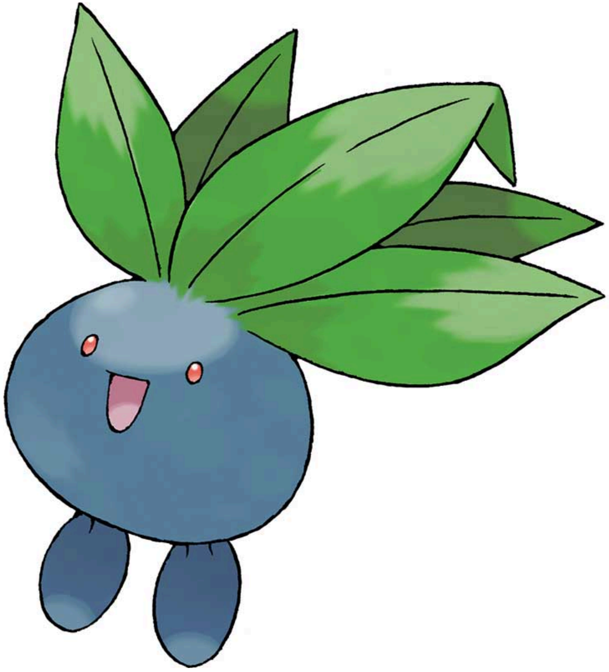
Oddish

Weed Pokémon

ナゾノクサ

Nazonokusa

#0043



Types

Grass Poison

Avg. Height

1′08″ / 0.5 m

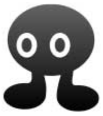
Avg. Weight

11.9 lbs. / 5.4 kg

Gender Ratio

50% male, 50% female

Shape



Footprint

Oddish

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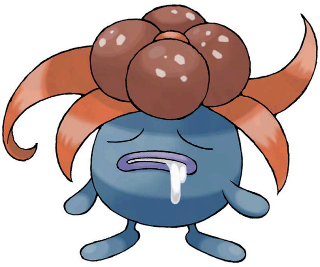

Gloom

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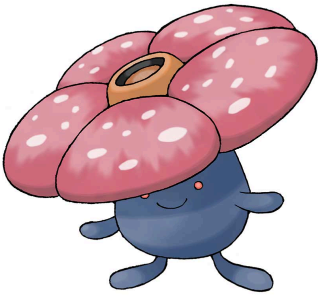

Vileplume

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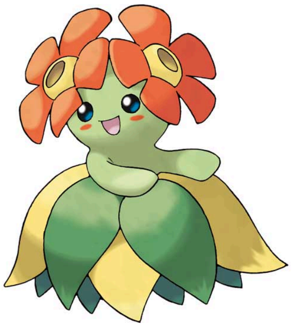


Bellossom

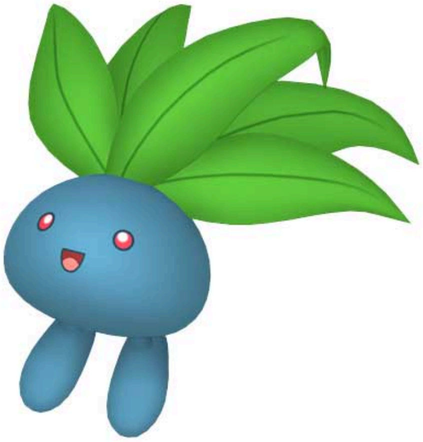
Pokédex Entries

Generation I	
Red **Blue**	During the day, it keeps its face buried in the ground. At night, it wanders around sowing its seeds.
Yellow	It may be mistaken for a clump of weeds. If you try to yank it out of the ground, it shrieks horribly.
Stadium	Burrows underground in the day, exposing only its leaves. It is said to scream loudly if anyone tries to yank it out.
Generation II	
Gold	Awakened by moonlight, it roams actively at night. In the day it stays quietly underground.
Silver	If exposed to moonlight, it starts to move. It roams far and wide at night to scatter its seeds.
Crystal	During the day, it stays in the cold underground to avoid the sun. It grows by bathing in moonlight.
Generation III	
Ruby	During the daytime, Oddish buries itself in soil to absorb nutrients from the ground using its entire body. The more fertile the soil, the glossier its leaves become.
Sapphire	Oddish searches for fertile, nutrient-rich soil, then plants itself. During the daytime, while it is planted,

	this Pokémon’s feet are thought to change shape and become similar to the roots of trees.
Emerald	This Pokémon grows by absorbing moonlight. During the daytime, it buries itself in the ground, leaving only its leaves exposed to avoid detection by its enemies.
FireRed	Its scientific name is “Oddium Wanderus.” At night, it is said to walk nearly 1,000 feet on its two roots.
LeafGreen	During the day, it keeps its face buried in the ground. At night, it wanders around sowing its seeds.
Generation IV	
Diamond **Pearl** **Platinum**	It often plants its root feet in the ground during the day and sows seeds as it walks about at night.
HeartGold	Awakened by moonlight, it roams actively at night. In the day, it stays quietly underground.
SoulSilver	If exposed to moonlight, it starts to move. It roams far and wide at night to scatter its seeds.
Generation V	
Black **White** **Black 2** **White 2**	It often plants its root feet in the ground during the day and sows seeds as it walks about at night.
Generation VI	
X	During the day, it stays in the cold underground to avoid the sun. It grows by bathing in moonlight.
Y	Its scientific name is “Oddium Wanderus.” At night, it is said to walk nearly 1,000 feet on its two roots.
Omega Ruby	During the daytime, Oddish buries itself in soil to absorb nutrients from the ground using its entire body. The more fertile the soil, the glossier its leaves become.

Alpha Sapphire	Oddish searches for fertile, nutrient-rich soil, then plants itself. During the daytime, while it is planted, this Pokémon’s feet are thought to change shape and become similar to the roots of trees.
Generation VII	
Let’s Go, Pikachu! **Let’s Go, Eevee!**	It may be mistaken for a clump of weeds. If you try to yank it out of the ground, it shrieks horribly.
Generation VIII	
Sword	If exposed to moonlight, it starts to move. It roams far and wide at night to scatter its seeds.
Shield	During the day, it stays in the cold underground to avoid the sun. It grows by bathing in moonlight.
Brilliant Diamond **Shining Pearl**	It often plants its root feet in the ground during the day and sows seeds as it walks about at night.
Generation IX	
Scarlet	Its scientific name is Oddium wanderus. It is said to cover distances as far as 1,000 feet when night falls, walking on its two roots.
Violet	When it is woken by moonlight, it wanders about. But during the day, it stays still underground.
Pokopia	Its scientific name is Oddium wanderus. It is said to cover distances as far as 1,000 feet when night falls, walking on its two roots.

Sprites



Shiny

Origin

Oddish seems to be based on mandrake, plants from the *Mandragora* genus whose roots sometimes resemble human figures. Its habit of screaming when yanked out of the ground may be a reference to the myth that mandrakes will emit a deadly cry when uprooted. Its round body is also similar to various bulbous plant such as onions as well as root vegetables such as radishes and turnips. Its leaves are similar in shape to those of the snake plant.

Name Origin

Oddish may be derived from *oddish* (somewhat odd) or a combination of *odd* (strange) and *radish*.

Nazonokusa may be a play on 謎の草 *nazo no kusa* (enigmatic herb).

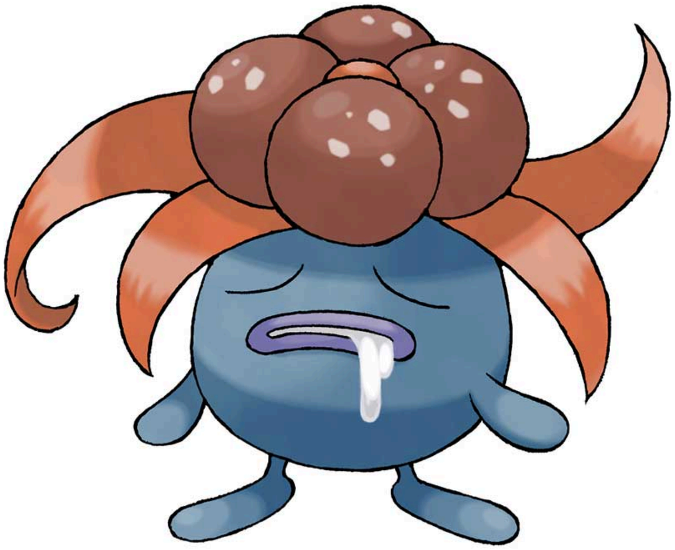
Gloom

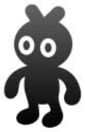
Weed Pokémon

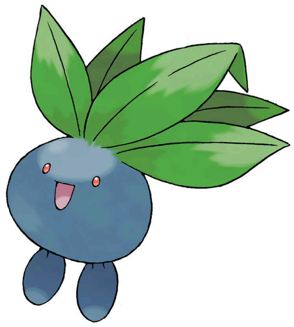
クサイハナ

Kusaihana

#0044



Types	Avg. Height	Avg. Weight
Grass Poison	2′07″ / 0.8 m	19.0 lbs. / 8.6 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Oddish

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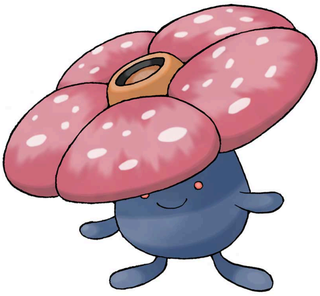
Gloom

→



Vileplume

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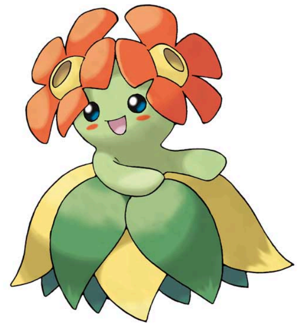


Bellossom

Pokédex Entries

Generation I	
Red **Blue**	The fluid that oozes from its mouth isn't drool. It's a nectar that is used to attract prey.
Yellow	Smells incredibly foul! However, around 1 out of 1,000 people enjoy sniffing its nose-bending stink.
Stadium	The horrible-smelling pistil of this flower stinks over a mile away. Unwittingly inhaled, it can cause fainting.
Generation II	
Gold	What appears to be drool is actually sweet honey. It is very sticky and clings stubbornly if touched.
Silver	It secretes a sticky drool-like honey. Although sweet, it smells to repulsive to get very close.
Crystal	The smell from its drool-like syrup and the pollen on its petals is so bad, it may make opponents faint.
Generation III	
Ruby	Gloom releases a foul fragrance from the pistil of its flower. When faced with danger, the stench worsens. If this Pokémon is feeling calm and secure, it does not release its usual stinky aroma.
Sapphire	From its mouth Gloom drips honey that smells absolutely horrible. Apparently, it loves the horrid

	stench. It sniffs the noxious fumes and then drools even more of its honey.
Emerald	A horribly noxious honey drools from its mouth. One whiff of the honey can result in memory loss. Some fans are said to enjoy this overwhelming stink, however.
FireRed	Its pistils exude an incredibly foul odor. The horrid stench can cause fainting at a distance of 1.25 miles.
LeafGreen	The fluid that oozes from its mouth isn't drool. It is a nectar that is used to attract prey.
Generation IV	
Diamond **Pearl** **Platinum**	The honey it drools from its mouth smells so atrocious, it can curl noses more than a mile away.
HeartGold	What appears to be drool is actually sweet honey. It is very sticky and clings stubbornly if touched.
SoulSilver	It secretes a sticky drool-like honey. Although sweet, it smells to repulsive to get very close.
Generation V	
Black **White** **Black 2** **White 2**	The honey it drools from its mouth smells so atrocious, it can curl noses more than a mile away.
Generation VI	
X	Smells incredibly foul! However, around one out of a thousand people enjoy sniffing its nose-bending stink.
Y	The honey it drools from its mouth smells so atrocious, it can curl noses more than a mile away.
Omega Ruby	Gloom releases a foul fragrance from the pistil of its flower. When faced with danger, the stench worsens. If this Pokémon is feeling calm and secure, it does not release its usual stinky aroma.

Alpha Sapphire	From its mouth Gloom drips honey that smells absolutely horrible. Apparently, it loves the horrid stench. It sniffs the noxious fumes and then drools even more of its honey.
Generation VII	
Let’s Go, Pikachu! **Let’s Go, Eevee!**	Smells incredibly foul! However, around 1 out of 1,000 people enjoy sniffing its nose-bending stink.
Generation VIII	
Sword	Its pistils exude an incredibly foul odor. The horrid stench can cause fainting at a distance of 1.25 miles.
Shield	What appears to be drool is actually sweet honey. It is very sticky and clings stubbornly if touched.
Brilliant Diamond **Shining Pearl**	The nectar it drools from its mouth smells so atrocious that it can make noses curl from more than a mile away.
Generation IX	
Scarlet	The fluid that oozes from its mouth isn’t drool. It is a nectar that is used to attract prey.
Violet	It secretes a sticky, drool-like nectar. Though sweet, it smells too repulsive to get very close.
Pokopia	The nectar it drools from its mouth smells so atrocious that it can make noses curl from more than a mile away.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Gloom seems to be based on a mandrake, plants from the *Mandragora* genus whose roots sometimes resemble human figures, and the budding stage of *Rafflesia*, a genus of parasitic plants known for their large, foul smelling flowers. Its brown leaves may also allude to its parasitic origins, as if the flower is drawing nutrients away from Oddish’s formerly green leaves and causing them to wilt. Female Gloom resemble *Rafflesia hasseltii* due to the larger spots on their petals.

Its tendency to emit a foul odor when it feels threatened is similar to a skunk and comes from Rafflesia’s rotting flesh smell. The fact that its pungent pollen can be made into a fragrant perfume may be a reference to musk, an aromatic substance secreted from the glands of various animals that is a common perfume ingredient but smells unpleasant in high concentrations.

Name Origin

Gloom may be derived from *gloom* (a state of depression), *glue* (due to the sticky substance), and *bloom*. It may also involve *glume* (a leaf-like structure).

Kusaihana may be derived from 臭い花 *kusai hana* (stinking flower).

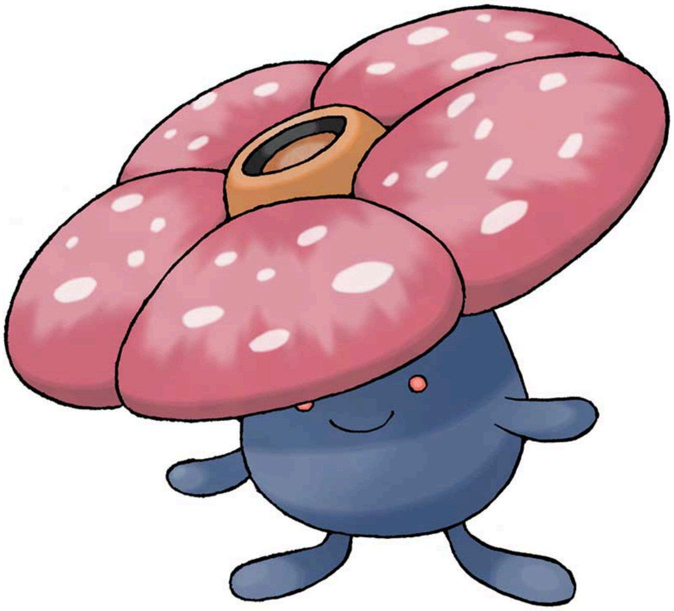
Vileplume

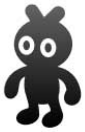
Flower Pokémon

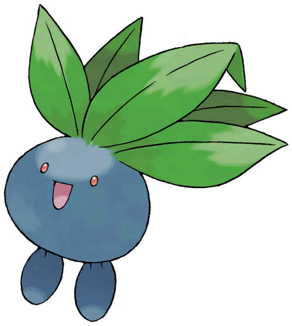
ラフレシア

Ruffresia

#0045



Types Grass Poison	**Avg. Height** 3′11″ / 1.2 m	**Avg. Weight** 41.0 lbs. / 18.6 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Oddish

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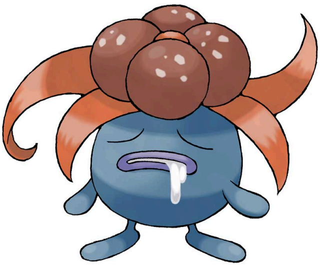


Gloom

→

Vileplume

Pokédex Entries

Generation I	
Red Blue	The larger its petals, the more toxic pollen it contains. Its big head is heavy and hard to hold up.
Yellow	Flaps its broad flower petals to scatter its poisonous pollen. The flapping sound is very loud.
Stadium	Scatters allergy-causing pollen from its broad petals. The larger the petals, the more pollen is scattered.
Generation II	
Gold	It has the world's largest petals. With every step, the petals shake out heavy clouds of toxic pollen.
Silver	The bud bursts into bloom with a bang. It then starts scattering allergenic, poisonous pollen.
Crystal	By shaking its big petals, it scatters toxic pollen into the air, turning the air yellow.
Generation III	
Ruby	Vileplume's toxic pollen triggers atrocious allergy attacks. That's why it is advisable never to approach any attractive flowers in a jungle, however pretty they may be.
Sapphire	Vileplume has the world's largest petals. They are used to attract prey that are then doused with toxic spores. Once the prey are immobilized, this Pokémon catches and devours them.
Emerald	In seasons when it produces more pollen, the air around a Vileplume turns yellow with the powder as it walks. The pollen is highly toxic and causes paralysis.
FireRed	Its petals are the largest in the world. It fiendishly scatters allergy-causing pollen from its petals.
LeafGreen	The larger its petals, the more toxic pollen it contains. Its big head is heavy and hard to hold up.
Generation IV	
Diamond Pearl	Its petals are the largest in the world. As it walks, it scatters extremely allergenic pollen.

Platinum	
HeartGold	It has the world's largest petals. With every step, the petals shake out heavy clouds of toxic pollen.
SoulSilver	The bud bursts into bloom with a bang. It then starts scattering allergenic, poisonous pollen.
Generation V	
Black **White** **Black 2** **White 2**	Its petals are the largest in the world. As it walks, it scatters extremely allergenic pollen.
Generation VI	
X	The larger its petals, the more toxic pollen it contains. Its big head is heavy and hard to hold up.
Y	It has the world's largest petals. With every step, the petals shake out heavy clouds of toxic pollen.
Omega Ruby	Vileplume's toxic pollen triggers atrocious allergy attacks. That's why it is advisable never to approach any attractive flowers in a jungle, however pretty they may be.
Alpha Sapphire	Vileplume has the world's largest petals. They are used to attract prey that are then doused with toxic spores. Once the prey are immobilized, this Pokémon catches and devours them.
Generation VII	
Let's Go, Pikachu! **Let's Go, Eevee!**	Flaps its broad flower petals to scatter its poisonous pollen. The flapping sound is very loud.
Generation VIII	
Sword	It has the world's largest petals. With every step, the petals shake out heavy clouds of toxic pollen.
Shield	The larger its petals, the more toxic pollen it contains. Its big head is heavy and hard to hold up.
Brilliant Diamond	Its petals are the largest in the world. As it walks, it scatters extremely allergenic pollen.

Shining Pearl	
Generation IX	
Scarlet	The bud bursts into bloom with a bang. It then starts scattering allergenic, poisonous pollen.
Violet	It fiendishly scatters allergenic pollen from its petals, which are the largest in the world.
Pokopia	It has the world’s largest petals. With every step, the petals shake out heavy clouds of toxic pollen.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Vileplume seems to be based on a mandrake, plants from the *Mandragora* genus whose roots sometimes resemble human figures; and *Rafflesia*, a genus of parasitic plants known for their large, foul smelling flowers. It is especially similar to *Rafflesia arnoldii*, which produces the largest single flower on Earth. Female Vileplume resemble *Rafflesia hasseltii* due to the larger spots on their petals.

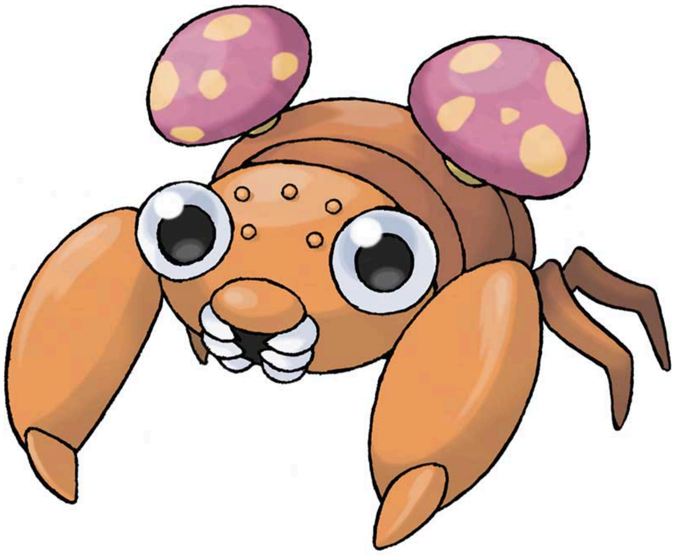
Its habit of attracting prey with its petals before immobilizing and devouring them is similar to the behavior of various carnivorous plants.

Name Origin

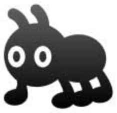
Vileplume may be a combination of *vile* (causing physical or mental repulsion) and *plume* (object that resembles a feather; cloud of dispersed substance) or *bloom*.

Ruffresia may be derived from *Rafflesia*.

Paras Mushroom Pokémon	パラス *Paras*	**#0046**



Types	**Avg. Height**	**Avg. Weight**
Bug Grass	1′00″ / 0.3 m	11.9 lbs. / 5.4 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Paras

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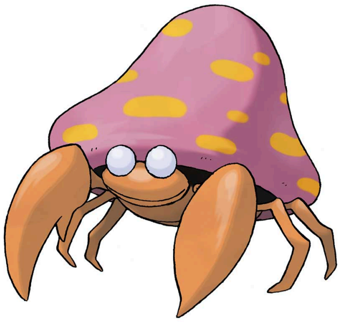


Parasect

Pokédex Entries

Generation I	
Red **Blue**	Burrows to suck tree roots. The mushrooms on its back grow by drawing nutrients from the bug host.
Yellow	Burrows under the ground to gnaw on tree roots. The mushrooms on its back absorb most of the nutrition.
Stadium	Grows by sucking nutrients from the roots of trees. The mushrooms on its back grow by drawing extracts from the bug host.
Generation II	
Gold	It is doused with mushroom spores when it is born. As its body grows, mushrooms sprout from its back.
Silver	As its body grows large, oriental mushrooms named tochukaso start sprouting out of its back.
Crystal	The tochukaso growing on this Pokémon's back orders it to extract juice from tree trunks.
Generation III	
Ruby **Sapphire**	Paras has parasitic mushrooms growing on its back called tochukaso. They grow large by drawing nutrients from this Bug/Grass Pokémon host. They are highly valued as a medicine for extending life.
Emerald	A Paras has parasitic tochukaso mushrooms growing on its back. They grow by drawing nutrients from the host. They are valued as a medicine for long life.
FireRed	Growing out of the bug's back are mushrooms called tochukaso. The mushrooms grow with the bug host.
LeafGreen	Burrows to suck tree roots. The mushrooms on its back grow by drawing nutrients from the bug host.
Generation IV	
Diamond **Pearl** **Platinum**	Mushrooms named tochukaso grow on its back. They grow along with the host Paras.

HeartGold	It is doused with mushroom spores when it is born. As its body grows, mushrooms sprout from its back.
SoulSilver	As its body grows, large mushrooms named tochukaso start sprouting out of its back.
Generation V	
Black **White** **Black 2** **White 2**	Mushrooms named tochukaso grow on its back. They grow along with the host Paras.
Generation VI	
X	Growing out of the bug’s back are mushrooms called tochukaso. The mushrooms grow with the bug host.
Y	Burrows under the ground to gnaw on tree roots. The mushrooms on its back absorb most of the nutrition.
Omega Ruby **Alpha Sapphire**	Paras has parasitic mushrooms growing on its back called tochukaso. They grow large by drawing nutrients from this Bug Pokémon host. They are highly valued as a medicine for extending life.
Generation VII	
Sun	No matter how much it eats, the mushrooms growing on its back steal away most of the nutrients it consumes.
Moon	Mushrooms called tochukaso sprout from its back. They can be dried and powdered to make a medicine used to extend life.
Ultra Sun	Whether it’s due to a lack of moisture or a lack of nutrients, in Alola the mushrooms on Paras don’t grow up quite right.
Ultra Moon	The mushrooms, known as tochukaso, are controlling the bug. Even if the bug bugs the mushrooms, they tell it to bug off.

Let's Go, Pikachu! **Let's Go, Eevee!**	Burrows under the ground to gnaw on tree roots. The mushrooms on its back absorb most of the nutrition.
Generation VIII	
Brilliant Diamond **Shining Pearl**	Mushrooms named tochukaso grow on its back. They grow along with the host Paras.
Legends: Arceus	Sometimes seen at the foot of trees in humid forests. The mushrooms on its back—called tochukaso—are not present on infant specimens and instead emerge as Paras matures.
Generation IX	
Pokopia	Burrows under the ground to gnaw on tree roots. The mushrooms on its back absorb most of the nutrition.

Sprites

Shiny

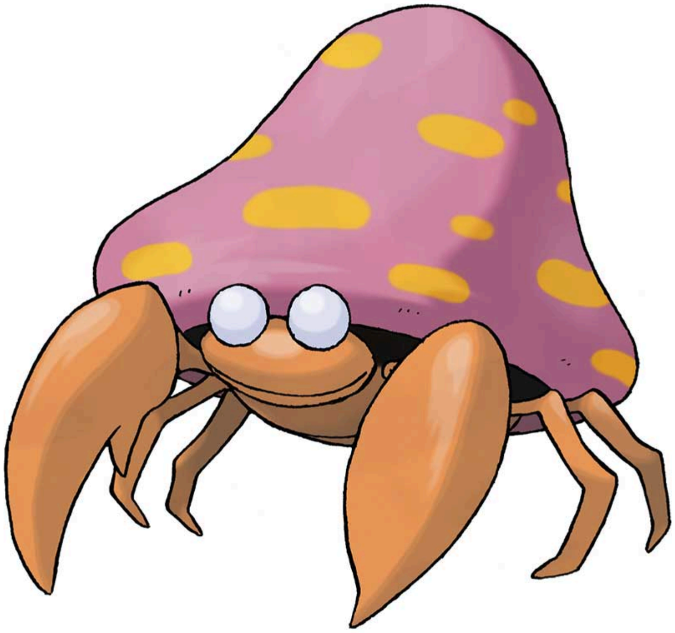
Origin

The fungus on Paras is identified as tochukaso, an endoparasitoid that replaces the host tissue and can affect the behavior of its insect host. The base insect appears to be a cicada nymph. In concept, it could be inspired by ants that are infected with mushroom spores that take control of the host ant's brain and sprout from its head or back. It may also draw inspiration from *Massospora*, a genus of fungi which include species that specifically infect cicadas.

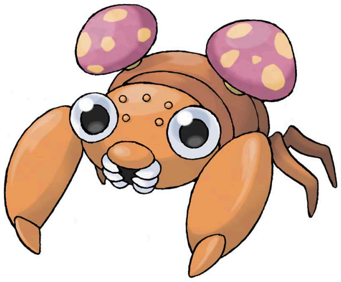
Name Origin

Paras may be derived from *parasite*, referring to the parasitic mushroom growing on its back.

Parasect Mushroom Pokémon	パラセクト *Parasect*	**#0047**



Types	**Avg. Height**	**Avg. Weight**
Bug Grass	3′03″ / 1.0 m	65.0 lbs. / 29.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Paras

→

Parasect

Pokédex Entries

Generation I	
Red **Blue**	A host-parasite pair in which the parasite mushroom has taken over the host bug. Prefers damp places.
Yellow	The bug host is drained of energy by the mushrooms on its back. They appear to do all the thinking.
Stadium	The bug host is controlled by the mushrooms that scatter poisonous spores. The spores are sometimes used as medicine in China.
Generation II	
Gold	It stays mostly in dark, damp places, the preference not of the bug, but of the big mushrooms on its back.
Silver	The larger the mushroom on its back grows, the stronger the mushroom spores it scatters.
Crystal	When nothing's left to extract from the bug, the mushrooms on its back leave spores on the bug's egg.
Generation III	
Ruby **Sapphire**	Parasect is known to infest large trees en masse and drain nutrients from the lower trunk and roots. When an infested tree dies, they move onto another tree all at once.
Emerald	Parasect are known to infest the roots of large trees in masses and drain nutrients. When an infested tree dies, they move onto another tree all at once.
FireRed	It scatters toxic spores from the mushroom cap. In China, the spores are used as herbal medicine.
LeafGreen	A host-parasite pair in which the parasite mushroom has taken over the host bug. Prefers damp places.
Generation IV	
Diamond	A mushroom grown larger than the host's body controls Parasect. It scatters poisonous spores.

Pearl	It is controlled by a mushroom grown larger than the bug body. It is said to prefer damp places.
Platinum	A mushroom grown larger than the host's body controls Parasect. It scatters poisonous spores.
HeartGold	It stays mostly in dark, damp places, the preference not of the bug, but of the big mushrooms on its back.
SoulSilver	The larger the mushroom on its back grows, the stronger the mushroom spores it scatters.
Generation V	
Black **White** **Black 2** **White 2**	A mushroom grown larger than the host's body controls Parasect. It scatters poisonous spores.
Generation VI	
X	A mushroom grown larger than the host's body controls Parasect. It scatters poisonous spores.
Y	The larger the mushroom on its back grows, the stronger the mushroom spores it scatters.
Omega Ruby **Alpha Sapphire**	Parasect is known to infest large trees en masse and drain nutrients from the lower trunk and roots. When an infested tree dies, they move onto another tree all at once.
Generation VII	
Sun	The large mushroom on its back controls it. It often fights over territory with Shiinotic.
Moon	It scatters toxic spores from its mushroom cap. Once harvested, these spores can be steeped and boiled down to prepare herbal medicines.
Ultra Sun	The bug is mostly dead, with the mushroom on its back having become the main body. If the mushroom comes off, the bug stops moving.
Ultra Moon	Its poisonous spores are also used in traditional medicine. Apparently, spores produced in Alola are not of very good quality.

Let’s Go, Pikachu! **Let’s Go, Eevee!**	The bug host is drained of energy by the mushrooms on its back. The mushroom appears to do all the thinking.
Generation VIII	
Brilliant Diamond	Parasect is controlled by a mushroom that has grown larger than its host’s body. The Pokémon scatters poisonous spores.
Shining Pearl	It is controlled by the mushroom, which has grown larger than the bug body. It is said to prefer damp places.
Legends: Arceus	Mushroom-lacking specimens of this Pokémon lie unmoving in the forest, lending credence to the hypothesis that the large mushroom is in control of Parasect’s actions.
Generation IX	
Pokopia	The bug host is drained of energy by the mushroom on its back. The mushroom appears to do all the thinking.

Sprites

Shiny

Origin

Parasect resembles a cicada nymph. It may also be based on an umbrella crab, with a mushroom for a carapace. In concept, it could be inspired by ants that are infected with mushroom spores that take control of the host ant’s brain and sprout from its head or back.

The fungus on Parasect is identified as tochukaso. *Tochukaso* is the Japanese name of the real-world fungus *Ophiocordyceps sinensis*, an endoparasitoid that replaces the host tissue and can affect its behavior. It may also draw inspiration from *Massospora*, a genus of fungi which include species that specifically infect cicadas.

Name Origin

Parasect may be a combination of *parasite* and *insect*.

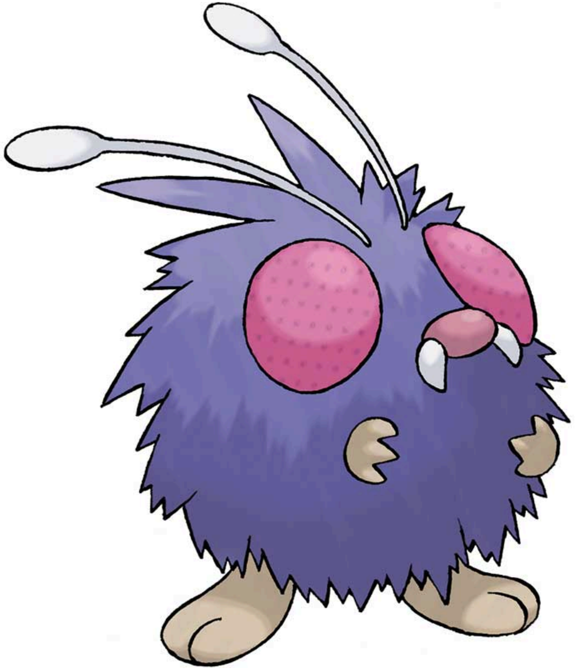
Venonat

Insect Pokémon

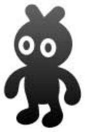
コンパン

Kongpang

#0048



Types	Avg. Height	Avg. Weight
Bug Poison	3′03″ / 1.0 m	66.1 lbs. / 30.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

Venonat

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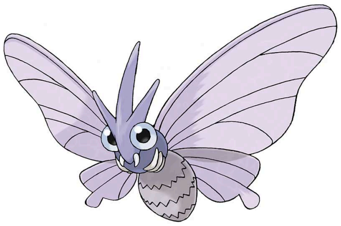


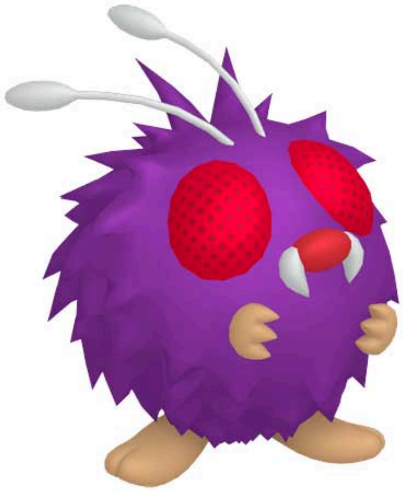
Venomoth

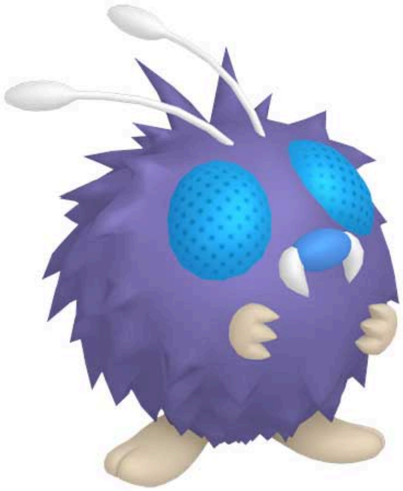
Pokédex Entries

Generation I	
Red **Blue**	Lives in the shadows of tall trees where it eats bugs. It is attracted by light at night.
Yellow	Its large eyes act as radars. In a bright place, you can see that they are clusters of many tiny eyes.
Stadium	Uses its large, radar-like eyes to move around in darkness. It is instinctively attracted to light.
Generation II	
Gold	Its eyes also function as radar units. It catches and eats small bugs that hide in darkness.
Silver	Poison oozes from all over its body. It catches and eats small bugs at night that are attracted by light.
Crystal	The small bugs it eats appear only at night, so it sleeps in a hole in a tree until night falls.
Generation III	
Ruby **Sapphire**	Venonat is said to have evolved with a coat of thin, stiff hair that covers its entire body for protection. It possesses large eyes that never fail to spot even minuscule prey.
Emerald	Its coat of thin, stiff hair that covers its entire body is said to have evolved for protection. Its large eyes never fail to spot even miniscule prey.
FireRed	Its eyes act as radar, enabling it to be active in darkness. The eyes can also shoot powerful beams.
LeafGreen	Lives in the shadows of tall trees where it eats bugs. It is attracted by light at night.
Generation IV	
Diamond **Pearl** **Platinum**	Its big eyes are actually clusters of tiny eyes. At night, its kind is drawn by light.
HeartGold	Its eyes also function as radar units. It catches and eats small bugs that hide in darkness.
SoulSilver	Poison oozes from all over its body. It catches and eats small bugs at night that are attracted by light.

Generation V	
Black **White** **Black 2** **White 2**	Its big eyes are actually clusters of tiny eyes. At night, its kind is drawn by light.
Generation VI	
X	Its big eyes are actually clusters of tiny eyes. At night, its kind is drawn by light.
Y	Lives in the shadows of tall trees where it eats bugs. It is attracted by light at night.
Omega Ruby **Alpha Sapphire**	Venonat is said to have evolved with a coat of thin, stiff hair that covers its entire body for protection. It possesses large eyes that never fail to spot even minuscule prey.
Generation VII	
Let's Go, Pikachu! **Let's Go, Eevee!**	Its large eyes act as a radar. In a bright place, you can see that they are clusters of many tiny eyes.
Generation VIII	
Brilliant Diamond **Shining Pearl**	Its big eyes are actually clusters of tiny eyes. At night, its kind is drawn by light.
Generation IX	
Scarlet	Poison oozes from all over its body. It catches small bug Pokémon at night that are attracted by light.
Violet	Its eyes act as radar, enabling it to be active in darkness. The eyes can also shoot powerful beams.
Pokopia	Its large eyes act as radar. In a bright place, you can see that they are clusters of many tiny eyes.

Sprites





Shiny

Origin

Venonat seems to draw inspiration from multiple insects, which may include fleas, mites, flies, owlflies, flightless moths, and/or venomous caterpillars. Its large compound eyes function like radar and resemble parabolic antennas.

Name Origin

Venonat may be combination of *venom* and *gnat* (a small insect).

Kongpang may be derived from *compound eye* (visual organ found in insects) or 昆虫 *konchū* (insect).

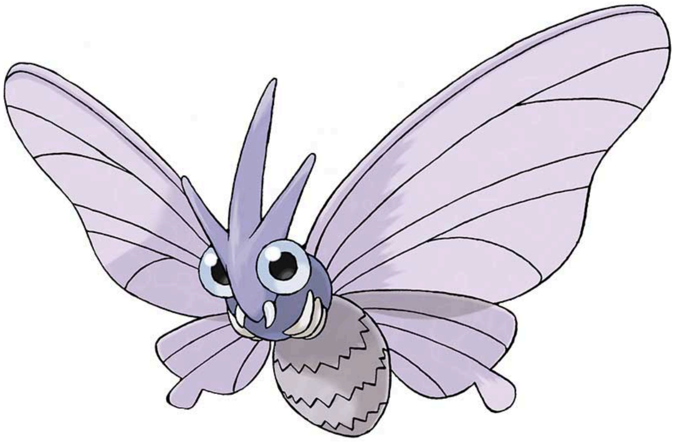
Venomoth

Poison Moth Pokémon

モルフォン

Morphon

#0049



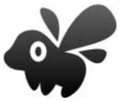
Types
Bug Poison

Avg. Height
4′11″ / 1.5 m

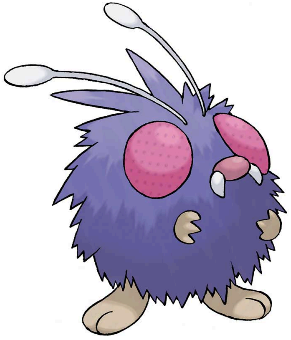
Avg. Weight
27.6 lbs. / 12.5 kg

Gender Ratio
50% male, 50% female

Shape



Footprint



Venonat

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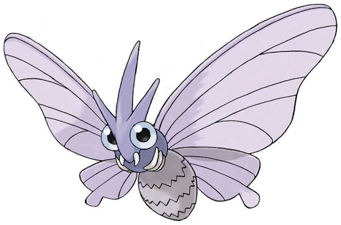


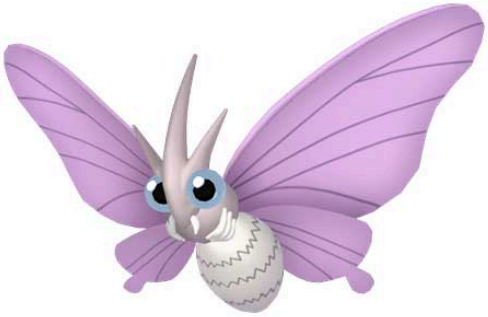
Venomoth

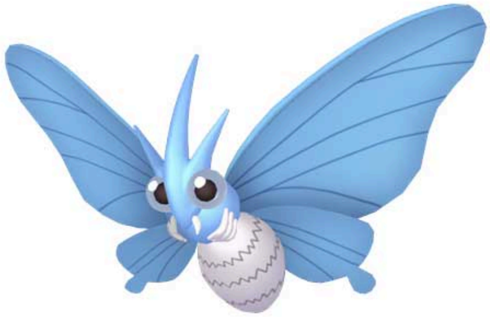
Pokédex Entries

Generation I	
Red **Blue**	The dust-like scales covering its wings are color coded to indicate the kinds of poison it has.
Yellow	The powdery scales on its wings are hard to remove. They also contain poison that leaks out on contact.
Stadium	The powder on its wings is poisonous. It scatters the powder with every flap, so you may be poisoned if you are downwind.
Generation II	
Gold	When it attacks, it flaps its large wings violently to to scatter its poisonous powder all around.
Silver	The powder on its wings is poisonous if it is dark in color. If it is light, it causes paralysis.
Crystal	The scales it scatters will paralyze anyone who touches them, making that person unable to stand.
Generation III	
Ruby **Sapphire**	Venomoth is nocturnal—it is a Pokémon that only becomes active at night. Its favorite prey are small insects that gather around streetlights, attracted by the light in the darkness.
Emerald	Venomoth are nocturnal—they only are active at night. Their favorite prey are insects that gather around streetlights, attracted by the light in the darkness.
FireRed	The wings are covered with dustlike scales. Every time it flaps its wings, it looses highly toxic dust.
LeafGreen	The dustlike scales covering its wings are color-coded to indicate the kinds of poison it has.
Generation IV	
Diamond **Pearl** **Platinum**	It flutters its wings to scatter dustlike scales. The scales leach toxins if they contact skin.
HeartGold	When it attacks, it flaps its large wings violently to scatter its poisonous powder all around.

SoulSilver	The powder on its wings is poisonous if it is dark in hue. If it is light in hue, it causes paralysis.
Generation V	
Black **White** **Black 2** **White 2**	It flutters its wings to scatter dustlike scales. The scales leach toxins if they contact skin.
Generation VI	
X	The scales it scatters will paralyze anyone who touches them, making that person unable to stand.
Y	The wings are covered with dustlike scales. Every time it flaps its wings, it looses highly toxic dust.
Omega Ruby **Alpha Sapphire**	Venomoth is nocturnal—it is a Pokémon that only becomes active at night. Its favorite prey are small insects that gather around streetlights, attracted by the light in the darkness.
Generation VII	
Let's Go, Pikachu! **Let's Go, Eevee!**	The powdery scales on its wings are hard to remove from skin. They also contain poison that leaks out on contact.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It flutters its wings to scatter dustlike scales. The scales leach toxins if they contact skin.
Generation IX	
Scarlet	The wings are covered with dustlike scales. Every time it flaps its wings, it looses highly toxic dust.
Violet	When it attacks, it flaps its large wings violently to scatter its poisonous powder all around.
Pokopia	The wings are covered with dustlike scales. Every time it flaps its wings, it looses highly toxic dust.

Sprites





Shiny

Origin

Venomoth seems to be based on swallowtail moths, many of which are toxic. Its face and insect diet suggest that it may also draw inspiration from lacewings, which, like many moths, are attracted to lights at night. Specifically, it may be a play on *moth lacewing* (family Ithonidae).

Its Shiny coloration is similar to a blue morpho butterfly.

Name Origin

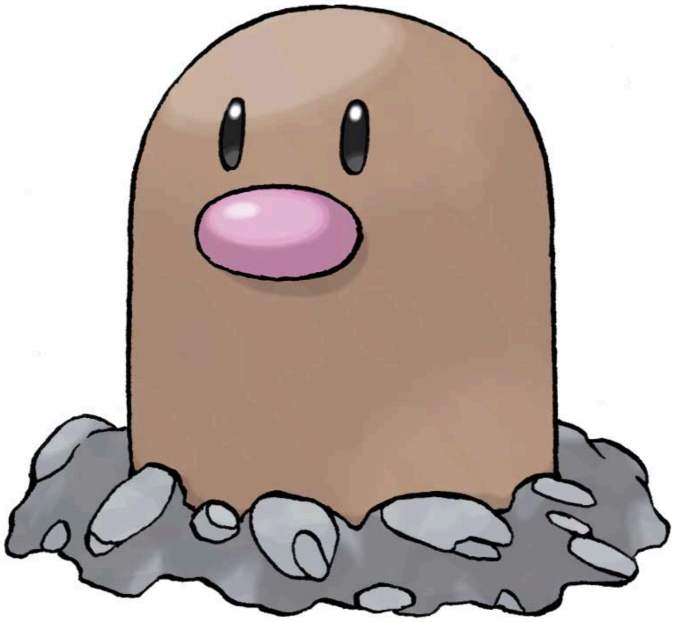
Venomoth may be a combination of *venom* and *moth*.

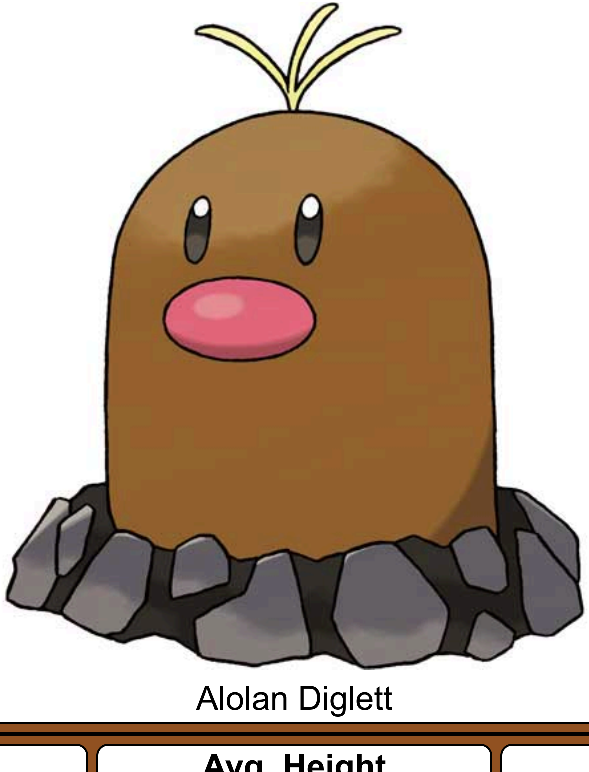
Morphon may be derived from *metamorphosis* or the butterfly genus *Morpho*.

Diglett
Mole Pokémon

ディグダ
Digda

#0050

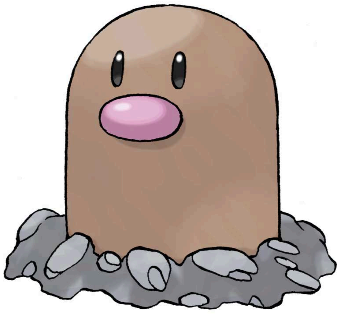




Alolan Diglett

Types	**Avg. Height**	**Avg. Weight**
Ground Diglett	0′08″ / 0.2 m	1.8 lbs. / 0.8 kg Diglett

Ground Steel Alolan Diglett		2.2 lbs. / 1.0 kg Alolan Diglett
Gender Ratio 50% male, 50% female	**Shape**	**Footprint** —



Diglett

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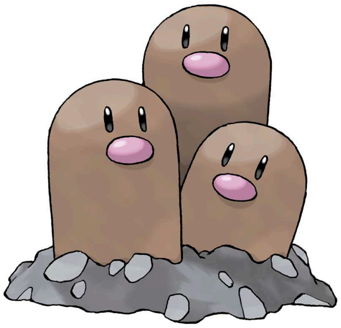
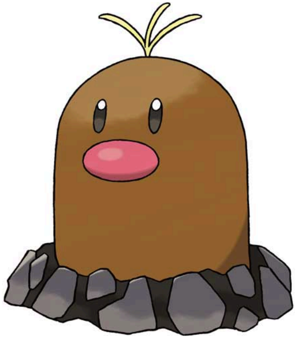


Dugtrio



Diglett

Alolan Form

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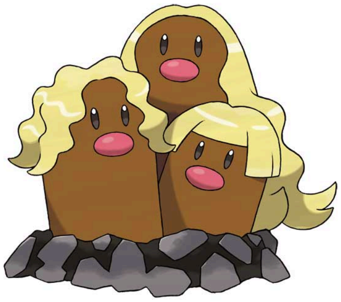


Dugtrio

Alolan Form

Pokédex Entries

Generation I	
Red **Blue**	Lives about one yard underground where it feeds on plant roots. It sometimes appears above ground.
Yellow	It prefers dark places. It spends most of its time underground, though it may pop up in caves.

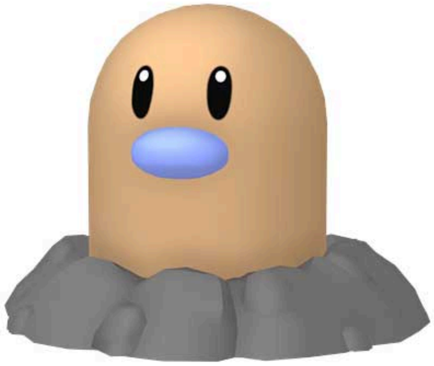
Stadium	Its head pokes up approximately eight inches out of the ground. However, its real size remains a mystery to this day.
Generation II	
Gold	Its skin is very thin. If it is exposed to light, its blood heats up, causing it to grow weak.
Silver	If a Diglett Digs through a field, it leaves the soil perfectly tilled and ideal for planting crops.
Crystal	It digs underground and chews on tree roots, sticking its head out only when the sun isn’t bright.
Generation III	
Ruby **Sapphire**	Diglett are raised in most farms. The reason is simple—wherever this Pokémon burrows, the soil is left perfectly tilled for planting crops. This soil is made ideal for growing delicious vegetables.
Emerald	Diglett are raised in most farms. The reason is simple—wherever they burrow, the soil is left perfectly tilled for growing delicious crops.
FireRed	It burrows through the ground at a shallow depth. It leaves raised earth in its wake, making it easy to spot.
LeafGreen	Lives about one yard underground where it feeds on plant roots. It sometimes appears above ground.
Generation IV	
Diamond **Pearl** **Platinum**	A Pokémon that lives underground. Because of its dark habitat, it is repelled by bright sunlight.
HeartGold	Its skin is very thin. If it is exposed to light, its blood heats up, causing it to grow weak.
SoulSilver	If a Diglett digs through a field, it leaves the soil perfectly tilled and ideal for planting crops.
Generation V	
Black **White**	A Pokémon that lives underground. Because of its dark habitat, it is repelled by bright sunlight.

Black 2 White 2	
Generation VI	
X	Lives about one yard underground where it feeds on plant roots. It sometimes appears aboveground.
Y	Its skin is very thin. If it is exposed to light, its blood heats up, causing it to grow weak.
Omega Ruby Alpha Sapphire	Diglett are raised in most farms. The reason is simple—wherever this Pokémon burrows, the soil is left perfectly tilled for planting crops. This soil is made ideal for growing delicious vegetables.
Generation VII	
Sun	**Kantonian Form:** It chews on plant roots underground. Farmers whose vegetables are vulnerable find it can be quite a pest. **Alolan Form:** Its head sports an altered form of whiskers made of metal. When in communication with its comrades, its whiskers wobble to and fro.
Moon	**Kantonian Form:** Many farmers cherish and nurture Diglett because its droppings enrich the soil it lives in. **Alolan Form:** Its golden hairs function as sensors. It pokes them out of its burrow to monitor its surroundings.
Ultra Sun	**Kantonian Form:** It travels through tunnels that it digs underground. It hates sunlight, so it comes out only after the sun goes down. **Alolan Form:** Although it’s powerful enough to dig right through volcanic rock, it doesn’t allow itself to be seen very often.
Ultra Moon	**Kantonian Form:** Around their crops, farmers plant the kind of tree that Diglett like to eat as a way of getting Diglett to plow the fields for them. **Alolan Form:** The need to dig through volcanic rock in the ground has made them more powerful than the Diglett of other regions.

Let’s Go, Pikachu! Let’s Go, Eevee!	**Normal Form:** It prefers dark places. It spends most of its time underground, though it may pop up in caves. **Alolan Form:** After living in soil with high iron content for some time, three steel whiskers sprouted from the top of its head.
Generation VIII	
Sword	**Kantonian Form:** If a Diglett digs through a field, it leaves the soil perfectly tilled and ideal for planting crops. **Alolan Form:** The metal-rich geology of this Pokémon’s habitat caused it to develop steel whiskers on its head.
Shield	**Kantonian Form:** It burrows through the ground at a shallow depth. It leaves raised earth in its wake, making it easy to spot. **Alolan Form:** Its three hairs change shape depending on Diglett’s mood. They’re a useful communication tool among these Pokémon.
Brilliant Diamond Shining Pearl	This Pokémon lives underground. Because of its dark habitat, it is repelled by bright sunlight.
New Snap	Diglett aren’t fond of sunlight, so they live in the ground. The holes left behind by burrowing Onix provide cover from the bright sun, making them perfect homes for Diglett!
Generation IX	
Scarlet	**Kantonian Form:** It lives about one yard underground, where it feeds on plant roots. It sometimes appears aboveground. **Alolan Form:** The things growing from its head are whiskers that have become metallic. Diglett communicates with its comrades by waving them.
Violet	**Kantonian Form:** Its skin is very thin. If it is exposed to light, its blood heats up, causing it to

	grow weak. **Alolan form:** Its golden whiskers function as sensors. It pokes them out of its burrow to monitor its surroundings.
Sleep	It usually lives underground, so at night, it tends to sleep there as well. If you happen to see one sleep above ground, it may be a sign of good luck.
Pokopia	It prefers dark places. It spends most of its time underground, though it may pop up in caves.

Sprites



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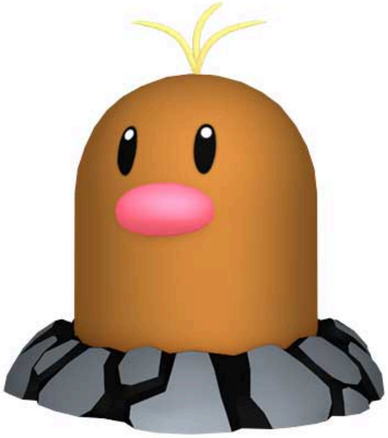
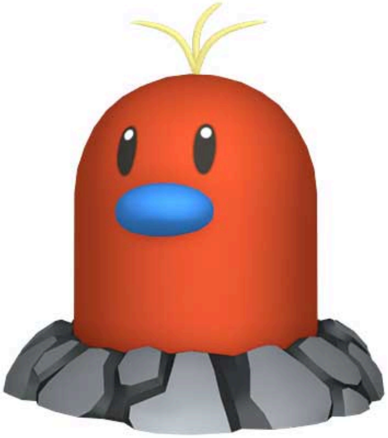


Alolan



Shiny Alolan

Origin

Diglett appears to be based on an artificial mole used in the Whac-A-Mole arcade games. This is referenced by its full health phrase in Pokémon Mystery Dungeon: Red Rescue Team and Blue Rescue Team, “*Please don’t whack me on the head!*”.

Alolan Diglett’s hair may be based on Pele’s hair, a thin volcanic glass formed near Hawaiian volcanoes. The darker soil surrounding its body may be a reference to black sand, which is found on beaches near volcanoes. Its Steel type may be a reference to another kind of magnetic black sand found in placer deposits.

Name Origin

Diglett may be a combination of *dig* and the suffix *-let* (indicating small size).

Digda may be derived from *dig*.

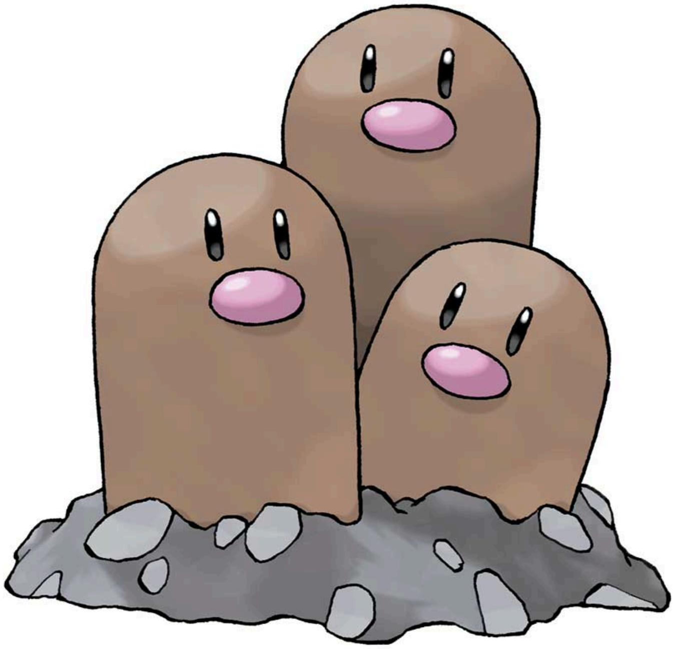
Dugtrio

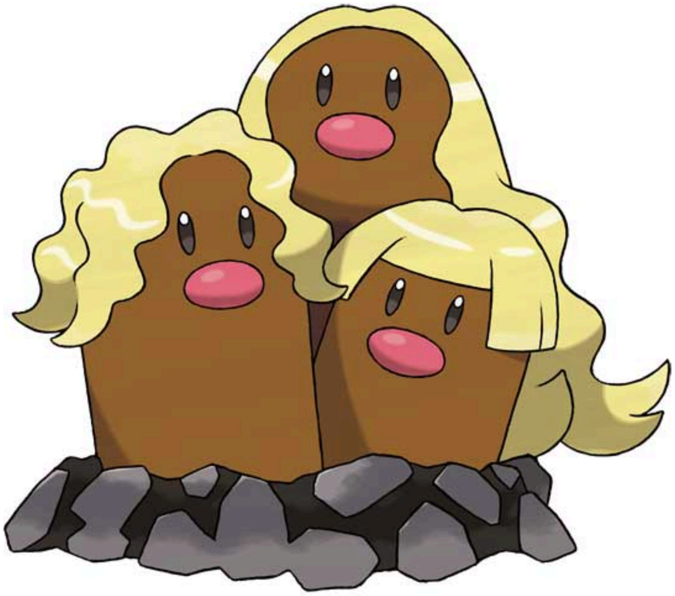
Mole Pokémon

ダグトリオ

Dugtrio

#0051

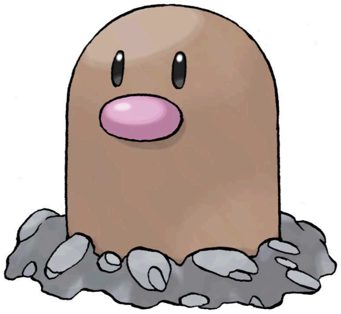




Alolan Dugtrio

Types	**Avg. Height**	**Avg. Weight**
Ground Dugtrio	2′04″ / 0.7 m	73.4 lbs. / 33.3 kg Dugtrio

Ground Steel Alolan Dugtrio		146.8 lbs. / 66.6 kg Alolan Dugtrio
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Diglett

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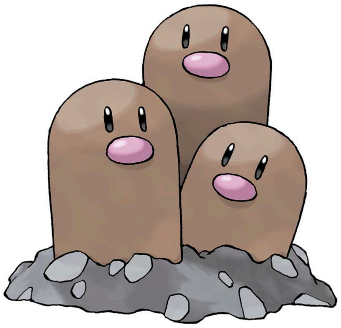
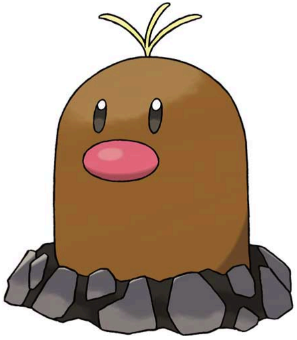


Dugtrio



Diglett

Alolan Form

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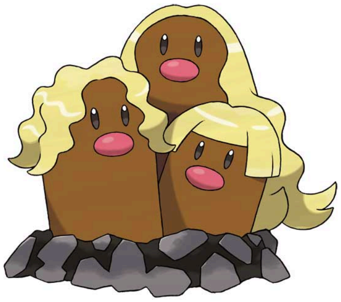


Dugtrio

Alolan Form

Pokédex Entries

Generation I	
Red Blue	A team of Diglett triplets. It triggers huge earthquakes by burrowing 60 miles underground.
Yellow	A team of triplets that can burrow over 60 Mph. Due to this, some people think it’s an earthquake.
Stadium	Diglett triplets that always travel together. Known to burrow more than 60 miles underground and

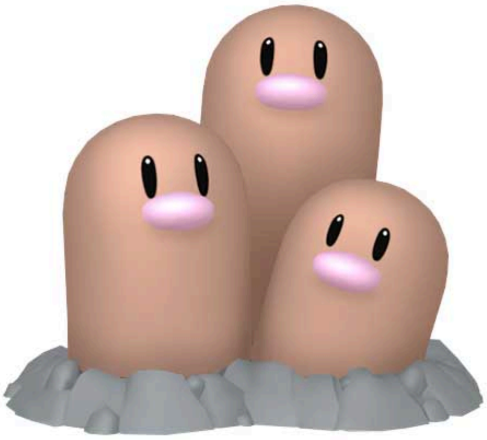
	trigger quakes.
Generation II	
Gold	Its three heads bob separately up and down to loosen the soil nearby, making it easier for it to burrow.
Silver	Extremely powerful, they can dig through even the hardest ground to a depth of over 60 miles.
Crystal	These Diglett triplets dig over 60 miles below sea level. No one knows what it's like underground.
Generation III	
Ruby Sapphire	Dugtrio are actually triplets that emerged from one body. As a result, each triplet thinks exactly like the other two triplets. They work cooperatively to burrow endlessly.
Emerald	Because the triplets originally split from one body, they think exactly alike. They work cooperatively to burrow endlessly through the ground.
FireRed	In battle, it digs through the ground and strikes the unsuspecting foe from an unexpected direction.
LeafGreen	A team of Diglett triplets. It triggers huge earthquakes by burrowing 60 miles underground.
Generation IV	
Diamond Pearl Platinum	Its three heads move alternately, driving it through tough soil to depths of over 60 miles.
HeartGold	Its three heads bob separately up and down to loosen the soil nearby, making it easier for it to burrow.
SoulSilver	Extremely powerful, they can dig through even the hardest ground to a depth of over 60 miles.
Generation V	
Black White Black 2 White 2	Its three heads move alternately, driving it through tough soil to depths of over 60 miles.

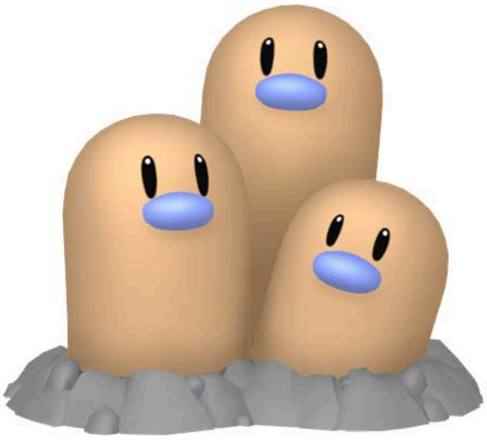
Generation VI	
X	In battle, it digs through the ground and strikes the unsuspecting foe from an unexpected direction.
Y	Extremely powerful, they can dig through even the hardest ground to a depth of over 60 miles.
Omega Ruby **Alpha Sapphire**	Dugtrio are actually triplets that emerged from one body. As a result, each triplet thinks exactly like the other two triplets. They work cooperatively to burrow endlessly.
Generation VII	
Sun	**Kantonian Form:** This set of triplets moves cooperatively. It's the power of teamwork that enables this Pokémon to dig to a depth of 60 miles. **Alolan Form:** Its shining gold hair provides it with protection. It's reputed that keeping any of its fallen hairs will bring bad luck.
Moon	**Kantonian Form:** Despite the closeness between this Pokémon and farmers and other people, no one has ever seen the parts of it concealed underground. **Alolan Form:** These Pokémon are cherished in the Alola region, where they are thought to be feminine deities of the land incarnate.
Ultra Sun	**Kantonian Form:** While the three of them normally get along splendidly, on rare occasions a huge fight will break out over which head gets to eat first. **Alolan Form:** Its metallic whiskers are heavy, so it's not very fast, but it has the power to dig through bedrock.
Ultra Moon	**Kantonian Form:** Dugtrio's heads are sleek and smooth and incredibly hard. It can dig through any soil with its headbutts. **Alolan Form:** Its shining gold whiskers are advanced sensors that can detect vibrations from sounds several miles away.

Let's Go, Pikachu! Let's Go, Eevee!	**Kantonian Form:** A team of triplets that can burrow to a depth of 60 miles. It's reported that this triggers an earthquake. **Alolan Form:** They're referred to as triplets, but they're not identical—the metallic elements in their bodies differ slightly. The proof shows in their whiskers!
Generation VIII	
Sword	**Kantonian Form:** A team of Diglett triplets. It triggers huge earthquakes by burrowing 60 miles underground. **Alolan Form:** Their beautiful, metallic whiskers create a sort of protective helmet on their heads, and they also function as highly precise sensors.
Shield	**Kantonian Form:** These Diglett triplets dig over 60 miles below sea level. No one knows what it's like underground. **Alolan Form:** The three of them get along very well. Through their formidable teamwork, they defeat powerful opponents.
Brilliant Diamond Shining Pearl	Its three heads move alternately, driving it through tough soil to depths of over 60 miles.
Generation IX	
Scarlet	**Kantonian Form:** Its three heads bob separately up and down to loosen the soil nearby, making it easier for it to burrow. **Alolan Form:** Its shining gold whiskers are advanced sensors that can detect vibrations from sounds several miles away.
Violet	**Kantonian Form:** In battle, it digs through the ground and strikes the unsuspecting foe from an unexpected direction. **Alolan Form:** Its metallic whiskers are heavy, so

	it’s not very fast, but it has the power to dig through even the hardest bedrock.
Sleep	These triplets never get separated and they sleep all together. Their teamwork as a trio stays steadfast even when they sleep.
Pokopia	Its three heads bob separately up and down to loosen the soil nearby, making it easier for it to burrow.

Sprites





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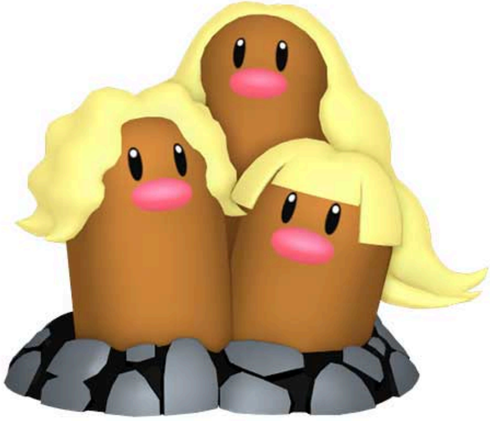


Alolan

Shiny Alolan

Origin

Dugtrio appears to be based on artificial moles used in the Whac-A-Mole arcade games. Dugtrio also resembles a group of moles poking their heads out of the ground. Specifically, this may be inspired by a particular defensive behavior of naked mole-rats, which block tunnels leading to their nest by lining up and exposing only their heads to threats like snakes.

Alolan Dugtrio’s hair may be based on Pele’s hair, a thin volcanic glass formed near Hawaiian volcanoes. The lore of taking its hairs may reference the modern Pele’s Curse, while its reputation as a feminine deity may be a reference to Pele herself. The darker soil surrounding its body may be a reference to black sand, which is found on beaches near volcanoes. Its Steel type may be a reference to another kind of magnetic black sand found in placer deposits. It also resembles a stereotypical Southern California surfer with tanned skin and blonde hair.

Name Origin

Dugtrio may be a combination of *dug* and *trio* (a group of three).

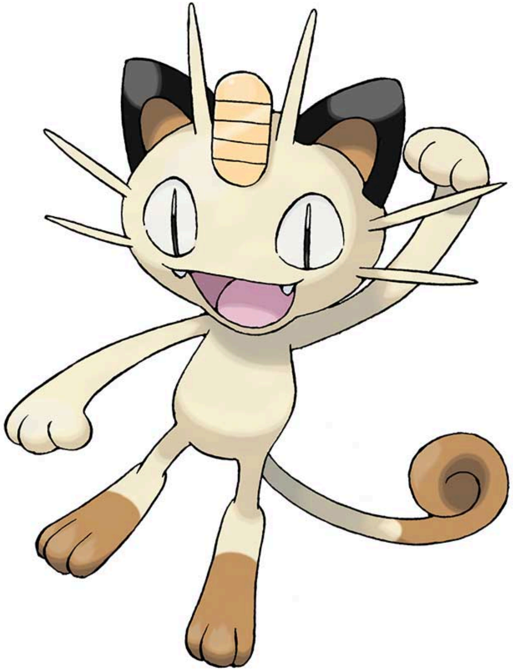
Meowth

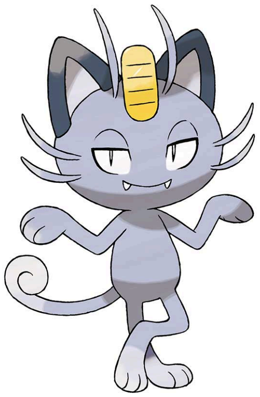
Scratch Cat Pokémon

ニャース

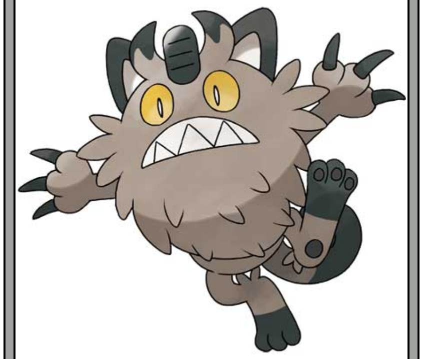
Nyarth

#0052

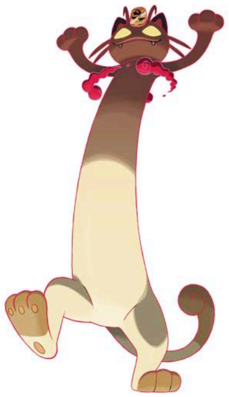




Alolan Meowth



Galarian Meowth

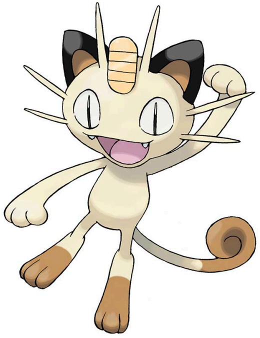


Gigantamax Meowth

Types	**Avg. Height**	**Avg. Weight**
Normal	1′04″ / 0.4 m	9.3 lbs. / 4.2 kg
Meowth	Meowth	Meowth

Dark Alolan Meowth Steel Galarian Meowth	1′04″ / 0.4 m Alolan Meowth 1′04″ / 0.4 m Galarian Meowth 108′03″+ / 33.0+ m Gigantamax Meowth	9.3 lbs. / 4.2 kg Alolan Meowth 16.5 lbs. / 7.5 kg Galarian Meowth ??? lbs. / ??? kg Gigantamax Meowth

Gender Ratio	Shape	Footprint
50% male, 50% female		



Meowth

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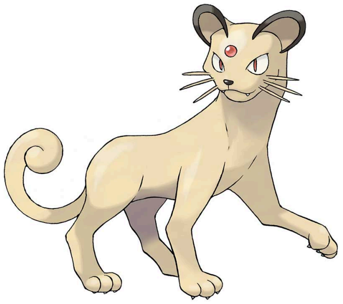
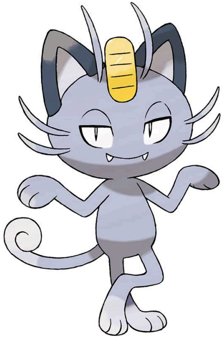


Persian



Meowth

Alolan Form

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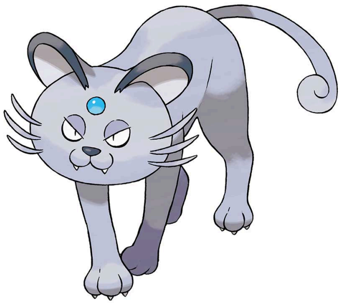

Persian

Alolan Form

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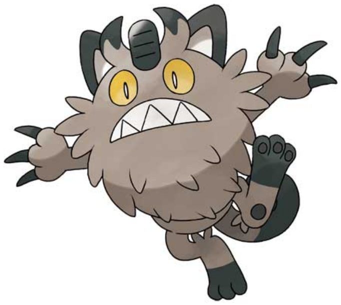
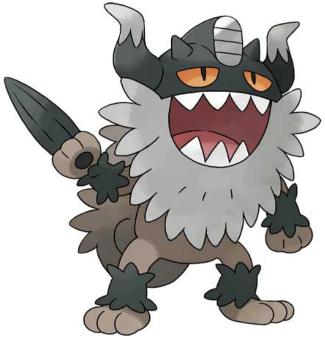


Meowth



Perrserker

Galarian Form

Pokédex Entries

Generation I	
Red **Blue**	Adores circular objects. Wanders the street on a nightly basis to look for dropped loose change.
Yellow	Appears to be more active at night. It loves round and shiny things. It can’t stop from picking them up.
Stadium	Sleeps in the daytime. At night, its eyes glow as it happily collects coins, its favorite things.
Generation II	
Gold	It is fascinated by round objects. It can’t stop playing with them until it tires and falls asleep.
Silver	It loves anything that shines. It especially adores coins that it picks up and secretly hoards.
Crystal	It loves things that sparkle. When it sees a shiny object, the gold coin on its head shines too.
Generation III	
Ruby **Sapphire**	Meowth withdraws its sharp claws into its paws to slinkily sneak about without making any incriminating footsteps. For some reason, this Pokémon loves shiny coins that glitter with light.
Emerald	Meowth withdraw their sharp claws into their paws to silently sneak about. For some reason, this Pokémon loves shiny coins that glitter with light.
FireRed	All it does is sleep during the daytime. At night, it patrols its territory with its eyes aglow.
LeafGreen	Adores round objects. It wanders the streets on a nightly basis to look for dropped loose change.
Generation IV	
Diamond **Pearl**	It is nocturnal in nature. If it spots something shiny, its eyes glitter brightly.

Platinum	
HeartGold	It is fascinated by round objects. It can’t stop playing with them until it tires and falls asleep.
SoulSilver	It loves anything that shines. It especially adores coins that it picks up and secretly hoards.
Generation V	
Black White Black 2 White 2	It is nocturnal in nature. If it spots something shiny, its eyes glitter brightly.
Generation VI	
X	It is nocturnal in nature. If it spots something shiny, its eyes glitter brightly.
Y	Adores round objects. It wanders the streets on a nightly basis to look for dropped loose change.
Omega Ruby Alpha Sapphire	Meowth withdraws its sharp claws into its paws to slinkily sneak about without making any incriminating footsteps. For some reason, this Pokémon loves shiny coins that glitter with light.
Generation VII	
Sun	**Kantonian Form:** It lies around all day, becoming active near dusk. At night, it wanders the city in search of loose change. **Alolan Form:** This Pokémon was not originally found in Alola. Human actions caused a surge in their numbers, and they went feral. They’re prideful and crafty.
Moon	**Kantonian Form:** It loves shiny things. It often fights with Murkrow over prey they’re both trying to catch. **Alolan Form:** When its delicate pride is wounded, or when the gold coin on its forehead is dirtied, it flies into a hysterical rage.
Ultra Sun	**Kantonian Form:** When visiting a junkyard, you may catch sight of it having an intense fight with

	Murkrow over shiny objects. **Alolan Form:** It's impulsive, selfish, and fickle. It's very popular with some Trainers who like giving it the attention it needs.
Ultra Moon	**Kantonian Form:** It loves coins, so if you give it one, you can make friends with Meowth easily. But it's fickle, so you can't count on that friendship lasting. **Alolan Form:** A royal house that flourished in the distant past brought it here from another region. Meowth is both selfish and prideful.
Let's Go, Pikachu! **Let's Go, Eevee!**	**Kantonian Form:** Appears to be more active at night. It loves round and shiny things. It can't stop itself from picking them up. **Alolan Form:** Highly intelligent and prideful, it's famously difficult to handle—but that's also a reason for its popularity.
Generation VIII	
Sword	**Kantonian Form:** It loves to collect shiny things. If it's in a good mood, it might even let its Trainer have a look at its hoard of treasures. **Alolan Form:** It's accustomed to luxury because it used to live with Alolan royalty. As a result, it's very picky about food. **Galarian Form:** Living with a savage, seafaring people has toughened this Pokémon's body so much that parts of it have turned to iron. **Gigantamax:** The pattern that has appeared on its giant coin is thought to be the key to unlocking the secrets of the Dynamax phenomenon.
Shield	**Kantonian Form:** It washes its face regularly to keep the coin on its forehead spotless. It doesn't get along with Galarian Meowth. **Alolan Form:** Deeply proud and keenly smart, this Pokémon moves with cunning during battle and relentlessly attacks enemies' weak points. **Galarian Form:** These daring Pokémon have

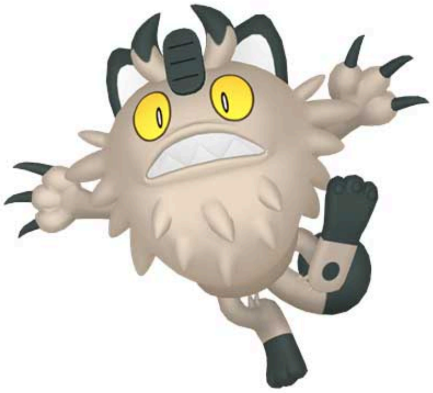
	coins on their foreheads. Darker coins are harder, and harder coins garner more respect among Meowth. **Gigantamax:** Its body has grown incredibly long and the coin on its forehead has grown incredibly large all thanks to Gigantamax power.
Brilliant Diamond **Shining Pearl**	It is nocturnal by nature. If it spots something shiny, its eyes glitter as brightly as the shiny object.
New Snap	At some point, Meowth made itself at home near camp and started dropping by to nap or play around. I wouldn't mind so much if it'd just keep its paws off the NEO-ONE…
Generation IX	
Scarlet	All it does is sleep during the daytime. At night, it patrols its territory with its eyes aglow.
Violet	It loves things that sparkle. When it sees a shiny object, the gold coin on its head shines, too.
Sleep	Meowth loves anything that shines. If you happen to find it sleeping while fondly clutching the coins it's gathered, just watch over it quietly.
Legends: Z-A	**Kantonian Form:** It loves anything that shines. It especially adores coins, which it will pick up and stash somewhere. **Alolan Form:** It's fickle, selfish, and easily bored. This species is very popular with certain Trainers-ones who prefer fulfilling others' needs over their own. **Galarian Form:** Its unkempt beard is a vestige from living in cold climes. It fights dauntlessly using its steel claws.
Pokopia	Appears to be more active at night. It loves round and shiny things. It can't stop itself from picking them up.

Sprites

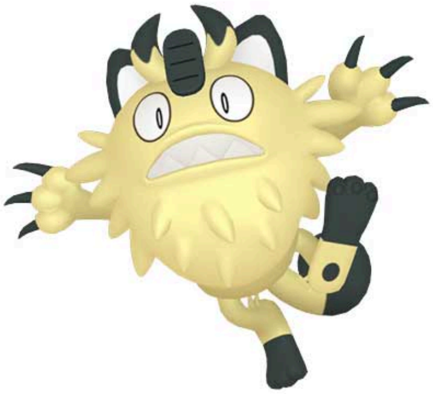
Shiny

Alolan

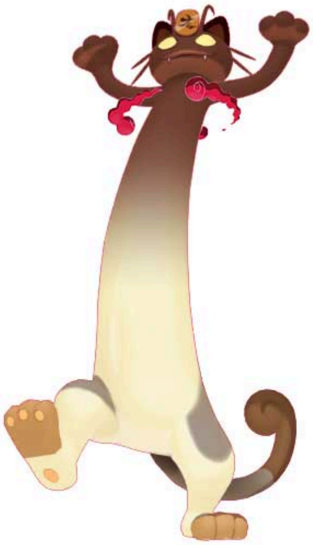
Shiny Alolan



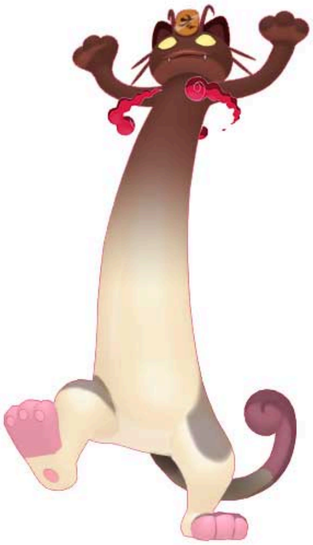
Galarian



Shiny Galarian



Gigantamax



Shiny Gigantamax

Origin

Meowth seems to be based upon the Japanese legend of the 招き猫 *Maneki-neko*, also known as the lucky cat or beckoning cat. According to one legend, a cat raised its paw to welcome a lord and saved his life when a lightning bolt hit the spot where he had been standing. *Maneki-neko* are often used as charms in restaurants and shops to bring customers fortune and good luck. Statues of the cat are usually depicted holding a *koban*, an ancient coin used in Japan, like the one on Meowth's head. Meowth's color and pattern suggest that it also draws inspiration from Siamese cats. Its Japanese Pokémon category also suggests it is based on a *Bakeneko*.

Unlike the normal Meowth, Alolan Meowth appears to be based more on domestic cats that underwent selective breeding, specifically those owned by royalty. In particular, its appearance resembles the "British Blue" color variant of the British Shorthair, an imported breed known well for its large and rounded head and pronounced 'smile', which the breed developed through artificial selection as part of the process of developing its pedigree.

Based on its appearance and Sword Pokédex entry, Galarian Meowth may be based on Norwegian Forest cats, large fluffy cats with beard-like ruffs, or European Wildcats, with traits of the Vikings that kept the breed's presumed ancestors on their ships.

Gigantamax Meowth's elongated body may be based on a sketch from *Monty Python's Flying Circus* about a giant cat with outstretched arms and the longcat meme. Its enlarged forehead coin may bear a calligraphic form of the kanji 大 ("big" or "large"), reflecting both its Gigantamax size and the exaggerated coin size compared to a normal Meowth's koban.

Name Origin

Meowth may be a combination of *meow* (the sound a cat makes), *mouth*, and *wealth*, alluding to the Maneki-neko’s capacity to bring good fortune. The *-th* may also be borrowed from Nyarth, as both *meow* and *nyā* are onomatopoeia of a cat’s cry.

Nyarth may be a play on ニャー *nyā* (the Japanese onomatopoeia for the sound a cat makes).

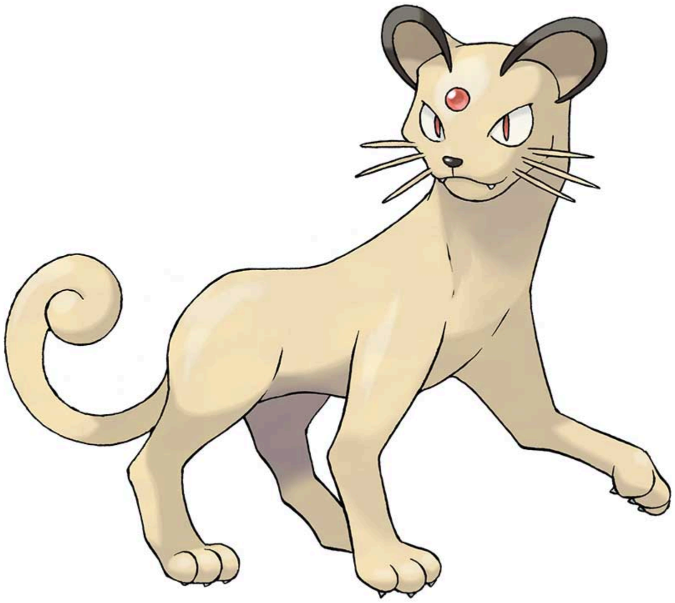
Persian

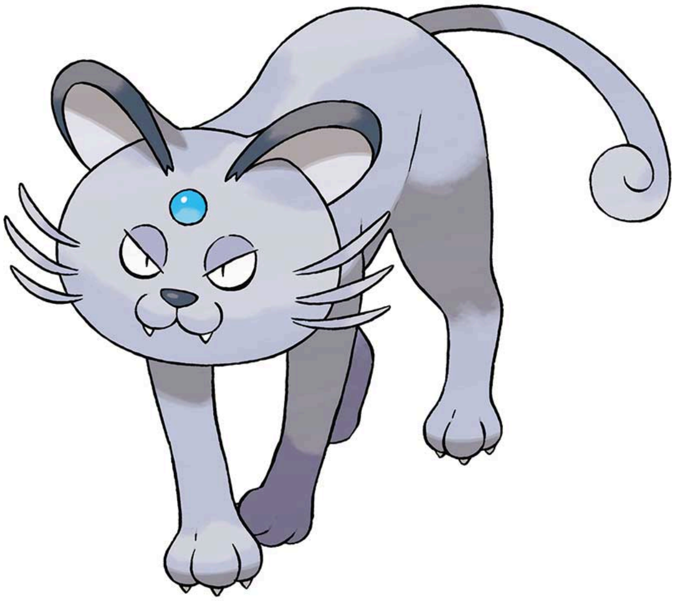
Classy Cat Pokémon

ペルシアン

Persian

#0053

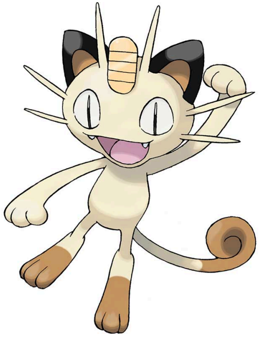




Alolan Persian

Types	**Avg. Height**	**Avg. Weight**
Normal	3′03″ / 1.0 m	70.5 lbs. / 32.0 kg
Persian	Persian	Persian

Dark Alolan Persian	3′07″ / 1.1 m Alolan Persian	72.8 lbs. / 33.0 kg Alolan Persian
Gender Ratio 50% male, 50% female	**Shape**	**Footprint**



Meowth

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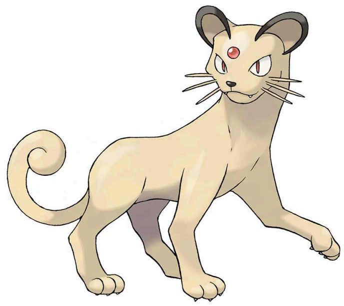
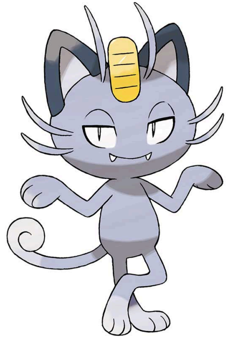


Persian



Meowth

Alolan Form

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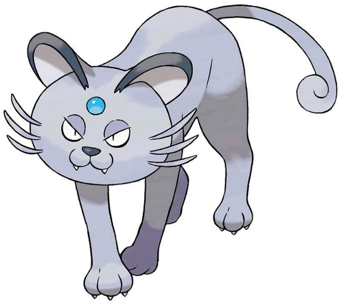


Persian

Alolan Form

Pokédex Entries

Generation I	
Red Blue	Although its fur has many admirers, it is tough to raise as a pet because of its fickle meanness.
Yellow	The gem in its forehead glows on its own! It walks with all the grace and elegance of a proud queen.
Stadium	It is highly regarded as a pet for its beautiful fur. However, it is extremely temperamental and

	difficult to keep.
Generation II	
Gold	Many adore it for its sophisticated air. However, it will lash out and scratch for little reason.
Silver	Its lithe muscles allow it to walk without making a sound. It attacks in an instant.
Crystal	Behind its lithe, elegant appearance lies a barbaric side. It will tear apart its prey on a mere whim.
Generation III	
Ruby **Sapphire**	Persian has six bold whiskers that give it a look of toughness. The whiskers sense air movements to determine what is in the Pokémon's surrounding vicinity. It becomes docile if grabbed by the whiskers.
Emerald	A Persian's six bold whiskers sense air movements to determine what is in its vicinity. It becomes docile if grabbed by the whiskers.
FireRed	Has a vicious temperament. Beware if it raises its tail straight up. It is a signal that it is about to pounce and bite.
LeafGreen	Although its fur has many admirers, it is tough to raise as a pet because of its fickle meanness.
Generation IV	
Diamond **Pearl** **Platinum**	A very haughty Pokémon. Among fans, the size of the jewel in its forehead is a topic of much talk.
HeartGold	Many adore it for its sophisticated air. However, it will lash out and scratch for little reason.
SoulSilver	Its lithe muscles allow it to walk without making a sound. It attacks in an instant.
Generation V	
Black **White** **Black 2** **White 2**	A very haughty Pokémon. Among fans, the size of the jewel in its forehead is a topic of much talk.

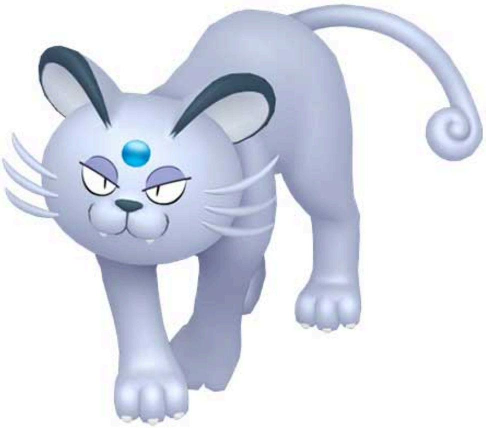
Generation VI	
X	Although its fur has many admirers, it is tough to raise as a pet because of its fickle meanness.
Y	Its lithe muscles allow it to walk without making a sound. It attacks in an instant.
Omega Ruby Alpha Sapphire	Persian has six bold whiskers that give it a look of toughness. The whiskers sense air movements to determine what is in the Pokémon's surrounding vicinity. It becomes docile if grabbed by the whiskers.
Generation VII	
Sun	**Kantonian Form:** It has a violent temperament. It will attack anything that looks it in the eye. Its sharp claws inflict deep wounds. **Alolan Form:** Its round face and smooth coat—softer than the most high-class velvet—have made this a very popular Pokémon in Alola.
Moon	**Kantonian Form:** It has a high opinion of itself, although not to the same extent as the Alolan Persian. It's quite difficult to make friends with this Pokémon. **Alolan Form:** It looks down on everyone other than itself. Its preferred tactics are sucker punches and blindside attacks.
Ultra Sun	**Kantonian Form:** Although the jewel on its forehead appears to be a different color than those of Alolan Persian, it's mostly made of the same material. **Alolan Form:** In contrast to its lovely face, it's so brutal that it tortures its weakened prey rather than finishing them off.
Ultra Moon	**Kantonian Form:** This Pokémon is popular with rich people. It's also targeted by hunters who are after the jewel in its forehead. **Alolan Form:** Its round face is a symbol of wealth.

	Persian that have bigger, plumper faces are considered more beautiful.
Let's Go, Pikachu! Let's Go, Eevee!	**Kantonian Form:** The gem in its forehead glows on its own! It walks with all the grace and elegance of a proud queen. **Alolan Form:** It has the classiest coat. The rippling of its fur in the heat of battle has a beauty all its own.
Generation VIII	
Sword	**Kantonian Form:** Getting this prideful Pokémon to warm up to you takes a lot of effort, and it will claw at you the moment it gets annoyed. **Alolan Form:** The round face of Alolan Persian is considered to be a symbol of prosperity in the Alola region, so these Pokémon are very well cared for.
Shield	**Kantonian Form:** Its elegant and refined behavior clashes with that of the barbaric Perrserker. The relationship between the two is one of mutual disdain. **Alolan Form:** This Pokémon is one tough opponent. Not only does it have formidable physical abilities, but it's also not above fighting dirty.
Brilliant Diamond Shining Pearl	It is a very haughty Pokémon. Among fans of Persian, the size of the jewel in its forehead is a topic of much talk.
Generation IX	
Scarlet	Although its fur has many admirers, it is tough to raise as a pet because of its fickle meanness.
Violet	It has a vicious temperament. Beware if it raises its tail straight up. This is a signal that it is about to pounce and bite.
Sleep	Even when asleep, Persian's haughtiness is striking. It appears to clean its face and groom

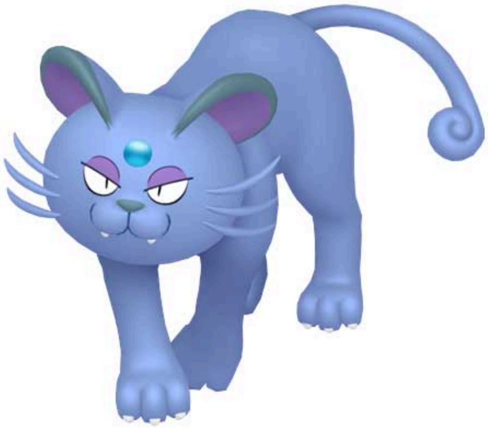
	itself even as it sleeps, stretching its lithe body with ease.
Legends: Z-A	**Kantonian Form:** Many admire Persian for the dignity it exudes from every inch of its body. However, it will lash out with its claws given the slightest provocation. **Alolan Form:** Its round face is a symbol of wealth. Persian that have bigger, plumper faces are considered more beautiful.
Pokopia	The gem in its forehead glows on its own! It walks with all the grace and elegance of a proud queen.

Sprites

Shiny



Alolan



Shiny Alolan

Origin

Despite its namesake, Persian appears to be more based on large cats such as leopards and cougars than Persian cats. It also appears similar to Siamese cats and its category in Japanese is シャムネコ or “shamuneko” meaning “Siamese Cat”. The gem on its head makes it resemble a Carbuncle, a Latin American mythological beast that had a jewel on its forehead.

Unlike Kantonian Persian, Alolan Persian appears to be based more on domestic cats that underwent selective breeding, specifically those owned by royalty. In particular, its appearance greatly resembles a British Shorthair, an imported breed known well for its large and rounded head and pronounced ‘smile’, which the breed developed through artificial selection as part of the process of developing its pedigree. Its blue jewel and gray fur may be a visual pun on the “British Blue” color variant. Due to its large head and mannerisms, it may also be a visual pun on the term of being “big-headed”.

Name Origin

Persian may refer to Persian cats or possibly Persian leopards. It could also be related to purr, the onomatopoeia for the noise a cat makes when content.

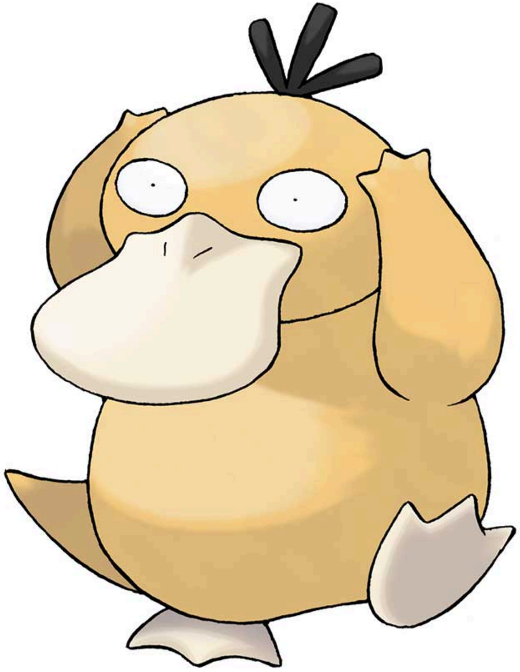
Psyduck

Duck Pokémon

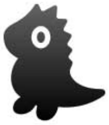
コダック

Koduck

#0054



Types	Avg. Height	Avg. Weight
Water	2′07″ / 0.8 m	43.2 lbs. / 19.6 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

Psyduck

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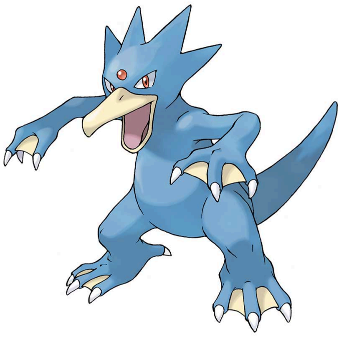


Golduck

Pokédex Entries

Generation I	
Red **Blue**	While lulling its enemies with its vacant look, this wily Pokémon will use psychokinetic powers.
Yellow	Always tormented by headaches. It uses psychic powers, but it is not known if it intends to do so.
Stadium	Appears unaware and totally vacant. However, if its chronic headache worsens, it starts exhibiting peculiar powers.
Generation II	
Gold	It has mystical powers but doesn't recall that it has used them. That is why it always looks puzzled.
Silver	If its chronic headache peaks, it may exhibit odd powers. It seems unable to recall such an episode.
Crystal	The only time it can use its psychic power is when its sleeping brain cells happen to wake.
Generation III	
Ruby	Psyduck uses a mysterious power. When it does so, this Pokémon generates brain waves that are supposedly only seen in sleepers. This discovery spurred controversy among scholars.
Sapphire	If it uses its mysterious power, Psyduck can't remember having done so. It apparently can't form a memory of such an event because it goes into an altered state that is much like deep sleep.
Emerald	When its headache intensifies, it starts using strange powers. However, it has no recollection of its powers, so it always looks befuddled and bewildered.
FireRed	It is constantly wracked by a headache. When the headache turns intense, it begins using mysterious powers.
LeafGreen	While lulling its enemies with its vacant look, this wily Pokémon will use psychokinetic powers.
Generation IV	

Diamond	If its usual headache worsens, it starts exhibiting odd powers. It can't remember doing so, however.
Pearl	It never remembers using its odd powers, so it always tilts its head in puzzlement.
Platinum	Overwhelmed by enigmatic abilities, it suffers a constant headache. It sometimes uses mysterious powers.
HeartGold	It has mystical powers but doesn't recall that it has used them. That is why it always looks puzzled.
SoulSilver	If its chronic headache peaks, it may exhibit odd powers. It seems unable to recall such an episode.
Generation V	
Black **White**	Overwhelmed by enigmatic abilities, it suffers a constant headache. It sometimes uses mysterious powers.
Black 2 **White 2**	When headaches stimulate its brain cells, which are usually inactive, it can use a mysterious power.
Generation VI	
X	It is constantly wracked by a headache. When the headache turns intense, it begins using mysterious powers.
Y	It has mystical powers but doesn't recall that it has used them. That is why it always looks puzzled.
Omega Ruby	Psyduck uses a mysterious power. When it does so, this Pokémon generates brain waves that are supposedly only seen in sleepers. This discovery spurred controversy among scholars.
Alpha Sapphire	If it uses its mysterious power, Psyduck can't remember having done so. It apparently can't form a memory of such an event because it goes into an altered state that is much like deep sleep.
Generation VII	
Sun	As a result of headaches so fierce they cause it to cry, it sometimes uses psychokinesis without meaning to.

Moon	This Pokémon is troubled by constant headaches. The more pain it's in, the more powerful its psychokinesis becomes.
Ultra Sun	Using psychokinesis gives it a headache, so it normally passes the time spacing out and doing as little as possible.
Ultra Moon	It has been found that its brain cells are 10 times more active when Psyduck is experiencing a headache.
Let's Go, Pikachu! **Let's Go, Eevee!**	Always tormented by headaches. It uses psychic powers, but whether it intends to do so is not known.
Generation VIII	
Sword	Psyduck is constantly beset by headaches. If the Pokémon lets its strange power erupt, apparently the pain subsides for a while.
Shield	As Psyduck gets stressed out, its headache gets progressively worse. It uses intense psychic energy to overwhelm those around it.
Brilliant Diamond	If its usual headache worsens, it starts exhibiting odd powers. It can't remember doing so, however.
Shining Pearl	It never remembers using its odd powers, so it always tilts its head in puzzlement.
Legends: Arceus	Suffers perpetual headaches. If the agony grows too great, Psyduck's latent power erupts, contrary to Psyduck's intent. Ergo, I am exploring ways to ease the pain.
New Snap	Psyduck often looks spaced out because it's constantly dealing with headaches. Sometimes it gets swept away by the river, but Psyduck doesn't seem to mind.
Generation IX	
Scarlet	It is constantly wracked by a headache. When the headache turns intense, it begins using mysterious

	powers.
Violet	If its chronic headache peaks, it may exhibit odd powers. It seems unable to recall such an episode.
Sleep	Psyduck is always tormented by headaches—its head seems to cause it pain even during sleep. A Psyduck sleeping peacefully, not clutching its head, is a very rare sight.
Pokopia	It is constantly wracked by a headache. When the headache turns intense, it begins using mysterious powers.

Sprites

Shiny

Origin

Psyduck appears to be based on a duck. Its yellow coloration, proportions, and simple anatomy could be inspired by rubber ducks in particular. It also shares some similarities with platypuses, such as the lack of a well defined neck, clawed hands, and strands of hair atop of its head.

Just like its evolved form, Golduck it may take inspiration from a mythical Japanese creature, *Kappa*, that lives next to water streams and play tricks on people.

Psyduck suffering from headaches from its latent psychic abilities, and sometimes being unable to control them, may be inspired by similar tropes in fantasy or science fiction stories. The golden color of its body may represent psychic powers, as gold is often associated with psychic abilities in Pokémon.

Name Origin

Psyduck may be a combination of *psy-* or *psychic* (referring to its mental powers) and *duck*.

Koduck may be a combination of 小 *ko* (small) or 子 *ko* (child) and *duck*.

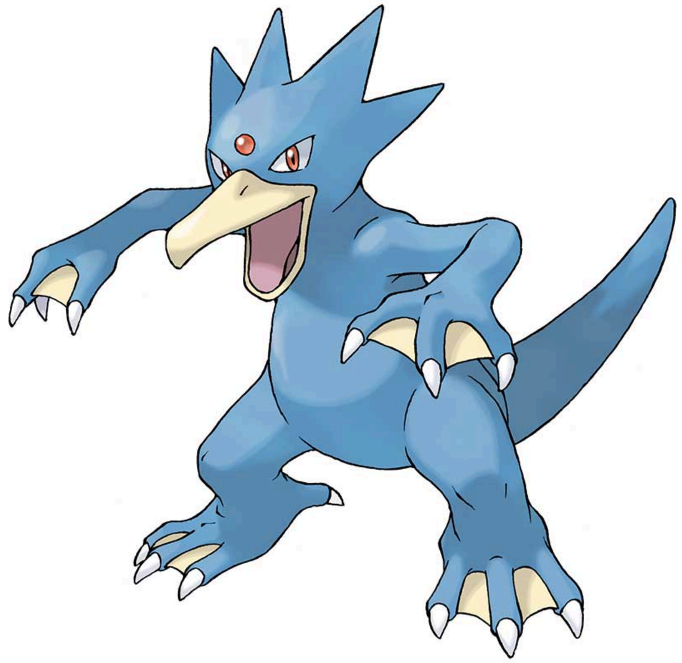
Golduck

Duck Pokémon

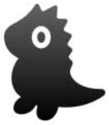
ゴルダック

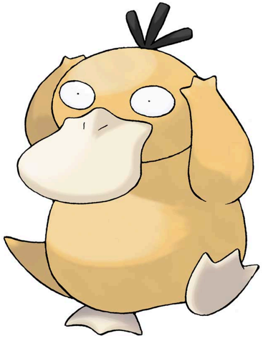
Golduck

#0055



Types	Avg. Height	Avg. Weight
Water	5′07″ / 1.7 m	168.9 lbs. / 76.6 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Psyduck

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Golduck

Pokédex Entries

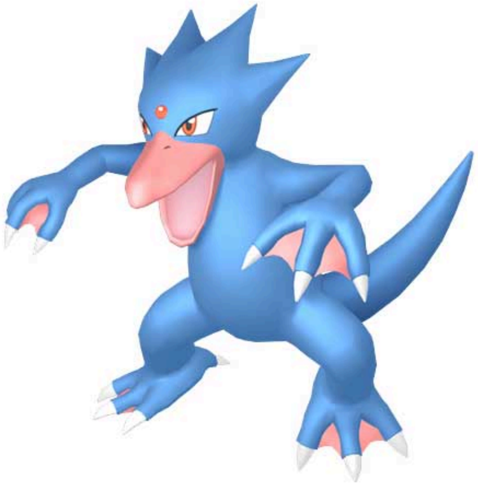
Generation I	
Red **Blue**	Often seen swimming elegantly by lake shores. It is often mistaken for the Japanese monster, Kappa.
Yellow	Its slim and long limbs end in broad flippers. They are used for swimming gracefully in lakes.
Stadium	Its webbed hands and feet make it a proficient swimmer. May be seen swimming elegantly at dusk in places like lakes.
Generation II	
Gold	When it swims at full speed using its long, webbed limbs, its forehead somehow begins to glow.
Silver	It appears by waterways at dusk. It may use telekinetic powers if its forehead glows mysteriously.
Crystal	It swims gracefully along on the quiet, slow-moving rivers and lakes of which it is so fond.
Generation III	
Ruby	The webbed flippers on its forelegs and hind legs and the streamlined body of Golduck give it frightening speed. This Pokémon is definitely much faster than even the most athletic swimmer.
Sapphire	Golduck is the fastest swimmer among all Pokémon. It swims effortlessly, even in a rough, stormy sea. It sometimes rescues people from wrecked ships floundering in high seas.
Emerald	A Golduck is an adept swimmer. It sometimes joins competitive swimmers in training. It uses psychic powers when its forehead shimmers with light.
FireRed	The forelegs are webbed, helping to make it an adept swimmer. It can be seen swimming elegantly in lakes, etc.
LeafGreen	Often seen swimming elegantly by lakeshores. It is often mistaken for the Japanese monster Kappa.
Generation IV	

Diamond	A Pokémon that lives in lakes. It swims faster than any human swimming champion.
Pearl	The flippers of its well-developed limbs give it shocking speed. It is the best swimmer among Pokémon.
Platinum	It is seen swimming dynamically and elegantly using its well-developed limbs and flippers.
HeartGold	When it swims at full speed using its long, webbed limbs, its forehead somehow begins to glow.
SoulSilver	It appears by waterways at dusk. It may use telekinetic powers if its forehead glows mysteriously.
Generation V	
Black **White**	It is seen swimming dynamically and elegantly using its well-developed limbs and flippers.
Black 2 **White 2**	When its forehead shines mysteriously, Golduck can use the full extent of its power.
Generation VI	
X	It appears by waterways at dusk. It may use telekinetic powers if its forehead glows mysteriously.
Y	The forelegs are webbed, helping to make it an adept swimmer. It can be seen swimming elegantly in lakes, etc.
Omega Ruby	The webbed flippers on its forelegs and hind legs and the streamlined body of Golduck give it frightening speed. This Pokémon is definitely much faster than even the most athletic swimmer.
Alpha Sapphire	Golduck is the fastest swimmer among all Pokémon. It swims effortlessly, even in a rough, stormy sea. It sometimes rescues people from wrecked ships floundering in high seas.
Generation VII	
Sun	It is said that the red part of its forehead grants supernatural powers to those who possess one, so

	it was over-hunted in the past.
Moon	It swims along the banks of lakes and catches fish Pokémon. It takes them to the shore and quietly eats them up.
Ultra Sun	Even fast-swimming fish Pokémon can be disabled by Golduck. It brings them to a standstill and seizes them.
Ultra Moon	A professional swimmer, it can continue swimming for two days straight by waving its long tail skillfully.
Let's Go, Pikachu! **Let's Go, Eevee!**	Its long, slim limbs end in broad flippers. They are used for swimming gracefully in lakes.
Generation VIII	
Sword	This Pokémon lives in gently flowing rivers. It paddles through the water with its long limbs, putting its graceful swimming skills on display.
Shield	Old tales tell of Golduck punishing those that defiled its river. The guilty were dragged into the water and taken away.
Brilliant Diamond	This Pokémon lives in lakes. It swims faster than any world-class swimmer.
Shining Pearl	The flippers of its well-developed limbs give it shocking speed. It is the best swimmer among Pokémon.
Legends: Arceus	Its body is strong, and it has webbing on its hands and feet. Golduck can swim easily through rough seas, clawing its way through the high waves.
Generation IX	
Scarlet	When it swims at full speed using its long, webbed limbs, its forehead somehow begins to glow.
Violet	It swims gracefully along on the quiet, slow-moving rivers and lakes of which it is so fond.
Sleep	The best swimmer among Pokémon, Golduck has been seen languidly paddling its webbed limbs as

	it sleeps. Perhaps it’s swimming in its dreams.
Pokopia	It swims gracefully along on the quiet, slow-moving rivers and lakes of which it is so fond.

Sprites



Shiny

Origin

Golduck appears to be based on a duck. However it shares some similarities with platypus, such as having limbs with webbed hands instead of wings.

According to its Pokédex entry, it is inspired by the *kappa*. Similar to kappas, Golduck is said to drag people into the water and is described as an excellent swimmer. Additionally, Golduck’s shiny blue skin may be based on wetsuits worn by divers and swimmers.

Golduck’s pearl-like gem is likely a nod to a shirikodama, a small ball containing a person’s soul that was often stolen by kappas. However, its placement on Golduck’s forehead seems to allude to the concept of a “third eye”, correlating with its psychic abilities.

Name Origin

Golduck may be a combination of *gold* and *duck*. While Golduck itself is not colored gold, gold is often used to symbolize psychic abilities e.g., the Gold Gummi is the Gummi variety loved by Psychic-type Pokémon, and the Marsh Badge’s Japanese name is “Gold Badge”.

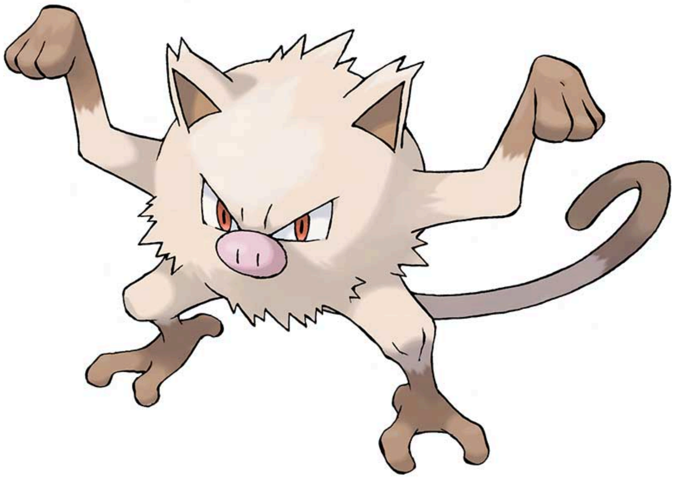
Mankey

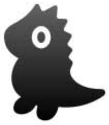
Pig Monkey Pokémon

マンキー

Mankey

#0056



Types	**Avg. Height**	**Avg. Weight**
Fighting	1′08″ / 0.5 m	61.7 lbs. / 28.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Mankey

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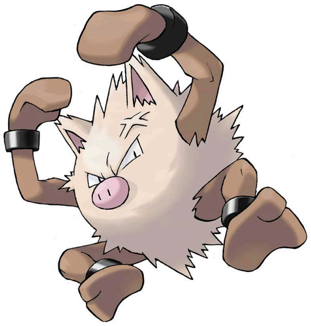

Primeape

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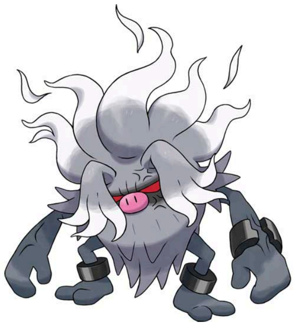


Annihilape

Pokédex Entries

Generation I	
Red **Blue**	Extremely quick to anger. It could be docile one moment then thrashing away the next instant.
Yellow	An agile Pokémon that lives in trees. It angers easily and will not hesitate to attack anything.
Stadium	Quick to anger, it will begin brawling on the slightest provocation. It is unsafe to approach as it is very nimble.
Generation II	
Gold	It is extremely ill-tempered. Groups of them will attack any handy target for no reason.
Silver	It's unsafe to approach if it gets violently enraged for no reason and can't distinguish friends from foes.
Crystal	It lives in groups in the treetops. If it loses sight of its group, it becomes infuriated by its loneliness.
Generation III	
Ruby **Sapphire**	When Mankey starts shaking and its nasal breathing turns rough, it's a sure sign that it is becoming angry. However, because it goes into a towering rage almost instantly, it is impossible for anyone to flee its wrath.
Emerald	When it starts shaking and its nasal breathing turns rough, it's a sure sign of anger. However, since this happens instantly, there is no time to flee.
FireRed	Light and agile on its feet, and ferocious in temperament. When angered, it flies into an uncontrollable frenzy.
LeafGreen	Extremely quick to anger. It could be docile one moment, then thrashing away the next instant.
Generation IV	
Diamond **Pearl** **Platinum**	It lives in treetop colonies. If one becomes enraged, the whole colony rampages for no reason.

HeartGold	It is extremely ill-tempered. Groups of them will attack any handy target for no reason.
SoulSilver	It's unsafe to approach if it gets violently enraged for no reason and can't distinguish friends from foes.
Generation V	
Black **White** **Black 2** **White 2**	It lives in treetop colonies. If one becomes enraged, the whole colony rampages for no reason.
Generation VI	
X	It's unsafe to approach if it gets violently enraged for no reason and can't distinguish friends from foes.
Y	It lives in treetop colonies. If one becomes enraged, the whole colony rampages for no reason.
Omega Ruby **Alpha Sapphire**	When Mankey starts shaking and its nasal breathing turns rough, it's a sure sign that it is becoming angry. However, because it goes into a towering rage almost instantly, it is impossible for anyone to flee its wrath.
Generation VII	
Sun	It can spontaneously become enraged. Everyone near it clears out as it rampages, and the resulting loneliness makes it angrier still.
Moon	Its raging tires it out and causes it to fall asleep, but the anger resonating in its dreams causes it to wake up—which infuriates it all over again.
Ultra Sun	The smallest of things could cause it to lose its temper. Because it doesn't hold in its stress, this Pokémon can live a long time.
Ultra Moon	If one gets angry, all the others around it will get angry, so silence is a rare visitor in a troop of Mankey.

Let's Go, Pikachu! **Let's Go, Eevee!**	An agile Pokémon that lives in trees. It angers easily and will not hesitate to attack anything.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It lives in treetop colonies. If one member of the group becomes enraged, the whole colony rampages for no reason.
Generation IX	
Scarlet	It lives in groups in the treetops. If it loses sight of its group, it becomes infuriated by its loneliness.
Violet	It is extremely quick to anger. It could be docile one moment, then thrashing away the next instant.
Sleep	Mankey may rage even in its dreams, as you often see it sleeping with an infuriated look. Apparently, you'll only find it sleeping free from anger on the rarest of occasions.
Legends: Z-A	Mankey are perpetually angry. If they spot suitable prey, they will attack as a group.

Sprites

Shiny

Origin

Mankey’s categorization as the “Pig Monkey Pokémon” along with its pig-like nose, may be inspired by the Southern pig-tailed macaque. It also shares a similar color scheme and shaggy fur with this primate. Given its long tail, habitat, and overall personality, Mankey has much in common with baboons and snub-nosed monkeys.

Name Origin

Mankey may be a combination of *man* and *monkey*. It may also involve *mad* and *cranky*.

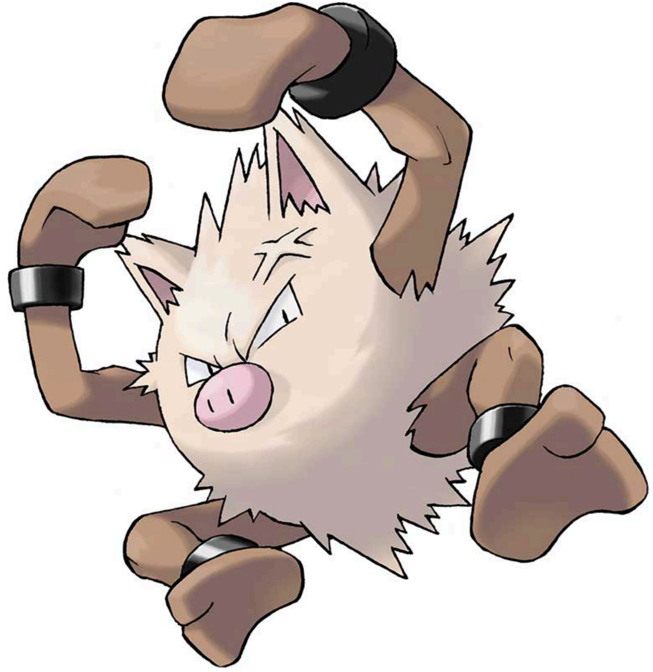
Primeape

Pig Monkey Pokémon

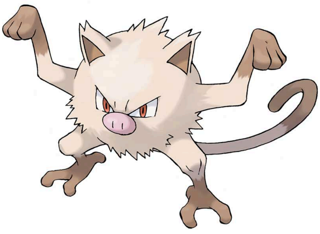
オコリザル

Okorizaru

#0057



Types Fighting	**Avg. Height** 3′03″ / 1.0 m	**Avg. Weight** 70.5 lbs. / 32.0 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Mankey

→

Primeape

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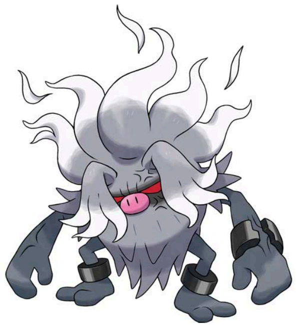


Annihilape

Pokédex Entries

Generation I	
Red **Blue**	Always furious and tenacious to boot. It will not abandon chasing its quarry until it is caught.
Yellow	It stops being angry only when nobody else is around. To view this moment is very difficult.
Stadium	When enraged, it gives chase endlessly. Because it is impossible to tell what made it angry, there is no soothing it.
Generation II	
Gold	If approached while asleep, it may awaken and angrily give chase in a groggy state of semi-sleep.
Silver	It becomes wildly furious if it even senses someone looking at it. It chases anyone that meets its glare.
Crystal	It will beat up anyone who makes it mad, even if it has to chase them until the end of the world.
Generation III	
Ruby **Sapphire**	When Primeape becomes furious, its blood circulation is boosted. In turn, its muscles are made even stronger. However, it also becomes much less intelligent at the same time.
Emerald	When it becomes furious, its blood circulation becomes more robust, and its muscles are made stronger. But it also becomes much less intelligent.
FireRed	It is always outrageously furious. If it gives chase, it will tenaciously track the target no matter how far.
LeafGreen	Always furious and tenacious to boot. It will not abandon chasing its quarry until it catches up.
Generation IV	
Diamond **Pearl** **Platinum**	It grows angry if you see its eyes and gets angrier if you run. If you beat it, it gets even madder.
HeartGold	If approached while asleep, it may awaken and angrily give chase in a groggy state of semi-sleep.

SoulSilver	It becomes wildly furious if it even senses someone looking at it. It chases anyone that meets its glare.
Generation V	
Black **White** **Black 2** **White 2**	It grows angry if you see its eyes and gets angrier if you run. If you beat it, it gets even madder.
Generation VI	
X	It stops being angry only when nobody else is around. To view this moment is very difficult.
Y	It is always outrageously furious. If it gives chase, it will tenaciously track the target no matter how far.
Omega Ruby **Alpha Sapphire**	When Primeape becomes furious, its blood circulation is boosted. In turn, its muscles are made even stronger. However, it also becomes much less intelligent at the same time.
Generation VII	
Sun	It has been known to become so angry that it dies as a result. Its face looks peaceful in death, however.
Moon	Some researchers theorize that Primeape remains angry even when inside a Poké Ball.
Ultra Sun	It will never forgive opponents who have angered it. Even after it has beaten them down until they can’t move, it never ever forgives.
Ultra Moon	The blood vessels in its brain are sturdier than those of other Pokémon, so it can stay healthy despite its constant raging.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	It stops being angry only when nobody else is around. To view this moment is very difficult.
Generation VIII	

Brilliant Diamond **Shining Pearl**	It becomes angry if it sees an opponent’s eyes and gets angrier if the opponent runs. Even after it beats the opponent, it is still angry.
Generation IX	
Scarlet	It becomes wildly furious if it even senses someone looking at it. It chases anyone that meets its glare.
Violet	Some researchers theorize that Primeape remains angry even when inside a Poké Ball.
Sleep	The ever-angry Primeape rages even in its sleep. It apparently sleeps free from anger on very rare occasions, perhaps when it has exhausted itself.
Legends: Z-A	If approached while asleep, it may rouse just enough to fly into a groggy rage and give chase without even knowing what it’s doing.

Sprites

Shiny

Origin

Primeape’s categorization as the “Pig Monkey Pokémon” along with its pig-like nose, may be inspired by the Southern pig-tailed macaque. It also shares a similar color scheme and shaggy fur with this primate. Given its habitat and overall personality, Primeape has much in common with baboons and snub-nosed monkeys. As an example, many of Primeape’s Pokédex entries say that meeting its glare angers it, a common trait in many primate species that understand eye contact as a threat.

In addition, Primeape’s hands look like boxing gloves and it appears to be wearing metal weights on its wrists and ankles.

Name Origin

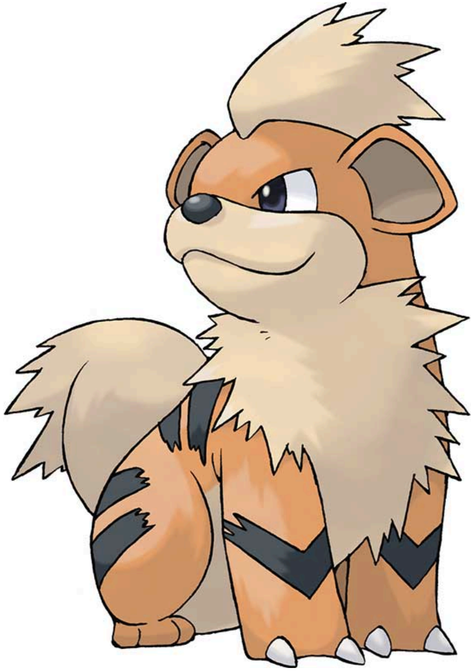
Primeape may be a combination of *prime*, *primate*, and *ape*.

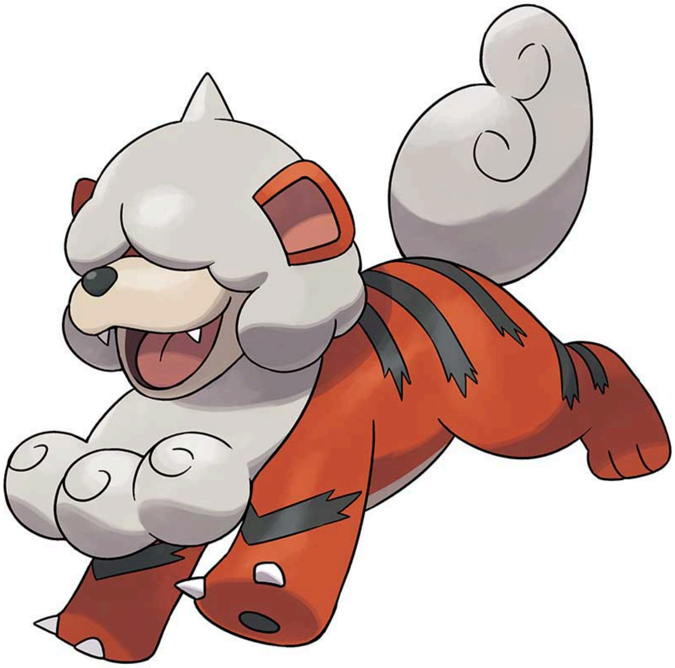
Okorizaru may be derived from 怒り猿 *okorizaru* (angry monkey).

Growlithe
Puppy Pokémon
Scout Pokémon (Hisuian)

ガーディ
Gardie

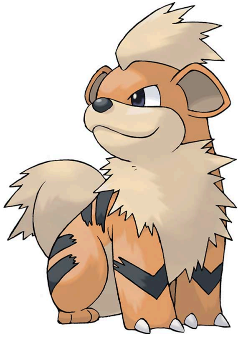
#0058





Hisuian Growlithe

Types Fire Growlithe Fire Rock Hisuian Growlithe	**Avg. Height** 2′04″ / 0.7 m Growlithe 2′07″ / 0.8 m Hisuian Growlithe	**Avg. Weight** 41.9 lbs. / 19.0 kg Growlithe 50.0 lbs. / 22.7 kg Hisuian Growlithe
Gender Ratio 75% male, 25% female	**Shape** 	**Footprint**



Growlithe

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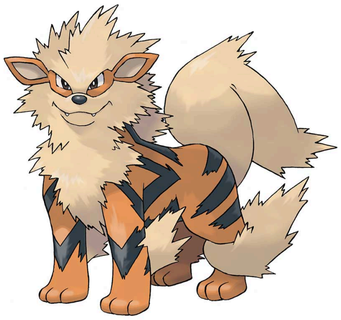
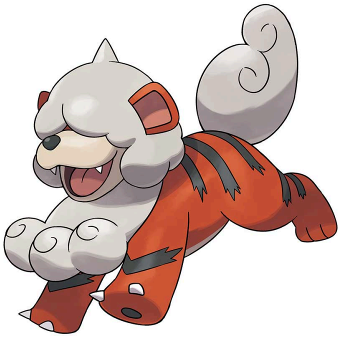


Arcanine



Growlithe

Hisuian Form

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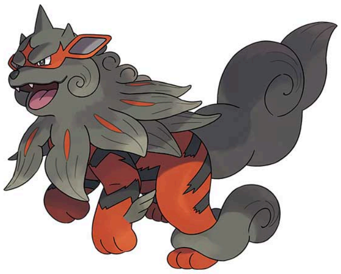


Arcanine

Hisuian Form

Pokédex Entries

Generation I	
Red Blue	Very protective of its territory. It will bark and bite to repel intruders from its space.

Yellow	A Pokémon with a friendly nature. However, it will bark fiercely at anything invading its territory.
Stadium	Friendly and loyal, but also jealously protective of its territory. Carelessly approaching it may result in a bite.
Generation II	
Gold	It has a brave and trustworthy nature. It fearlessly stands up to bigger and stronger foes.
Silver	Extremely loyal, it will fearlessly bark at any opponent to protect its own Trainer from harm.
Crystal	It controls a big territory. If it detects an unknown smell, it roars loudly to force out the intruder.
Generation III	
Ruby **Sapphire**	Growlithe has a superb sense of smell. Once it smells anything, this Pokémon won't forget the scent, no matter what. It uses its advanced olfactory sense to determine the emotions of other living things.
Emerald	Its superb sense of smell ensures that this Pokémon won't forget any scent, no matter what. It uses its sense of smell to detect the emotions of others.
FireRed	Very friendly and faithful to people. It will try to repel enemies by barking and biting.
LeafGreen	It is very protective of its territory. It will bark and bite to repel intruders from its space.
Generation IV	
Diamond **Pearl** **Platinum**	A Pokémon with a loyal nature. It will remain motionless until it is given an order by its Trainer.
HeartGold	It has a brave and trustworthy nature. It fearlessly stands up to bigger and stronger foes.
SoulSilver	Extremely loyal, it will fearlessly bark at any opponent to protect its own Trainer from harm.
Generation V	

Black White	A Pokémon with a loyal nature. It will remain motionless until it is given an order by its Trainer.
Black 2 White 2	Extremely loyal to its Trainer, it will bark at those who approach the Trainer unexpectedly and run them out of town.
Generation VI	
X	Very friendly and faithful to people. It will try to repel enemies by barking and biting.
Y	It has a brave and trustworthy nature. It fearlessly stands up to bigger and stronger foes.
Omega Ruby Alpha Sapphire	Growlithe has a superb sense of smell. Once it smells anything, this Pokémon won't forget the scent, no matter what. It uses its advanced olfactory sense to determine the emotions of other living things.
Generation VII	
Sun	It's both clever and loyal, but if a stranger tries to invade its territory, it barks threateningly.
Moon	It looks cute, but when you approach another Trainer's Growlithe, it will bark at you and bite.
Ultra Sun	While it's quite friendly toward humans once it's grown used to them, in the wild it must be quite fierce to defend its territory from Rockruff.
Ultra Moon	It has lived alongside humans since ages ago. Its bones have been found in excavations of ruins from the Stone Age.
Let's Go, Pikachu! Let's Go, Eevee!	A Pokémon with a friendly nature. However, it will bark fiercely at anything invading its territory.
Generation VIII	
Sword	It has a brave and trustworthy nature. It fearlessly stands up to bigger and stronger foes.
Shield	Extremely loyal, it will fearlessly bark at any opponent to protect its own Trainer from harm.

Brilliant Diamond **Shining Pearl**	It is a Pokémon with a loyal nature. It will remain motionless until it is given an order by its Trainer.
Legends: Arceus	**Hisuian Form:** They patrol their territory in pairs. I believe the igneous rock components in the fur of this species are the result of volcanic activity in its habitat.
Generation IX	
Scarlet	It has a brave and trustworthy nature. It fearlessly stands up to bigger and stronger foes.
Violet	It's very friendly and faithful to people. It will try to repel enemies by barking and biting.
Sleep	It is very protective of its territory. If you see a cute Growlithe asleep and approach it without caution, you may end up on the receiving end of some dozy barking—and learn your lesson the painful way.
Pokopia	It has a brave and trustworthy nature. It fearlessly stands up to bigger and stronger foes.

Sprites

Shiny

Hisuian

Shiny Hisuian

Origin

Growlithe may be based on Japanese statues called 獅子 *shisa* that resemble a mix between lions and dogs. They may also originate from Chinese 獅 *shī* or Japanese 狛犬 *komainu*, which are guardian statues that also resemble lion and dog mixes and are sometimes incorrectly called “Foo dogs” in the West. Both *shisa* and *shī* statues alike are often found in pairs, believed to invite good luck, and used as guardians, which may have inspired Growlithe’s protective nature. Its stripes and coloration are reminiscent of tigers. It may also draw inspiration from dogs with brindle (“tiger-striped”) coat patterns, such as the 甲斐犬 Kai Ken.

In its Hisuian Form, its Rock typing and appearance may be based on the *komainu* statues.

Name Origin

Growlithe may be a combination of *growl* and *lithe* (flexible).

Gardie may refer to its abilities as a guard dog, as a corruption of *guard* or *guardian*, with the suffix *-ie* (forming nouns or names, often diminutive, affectionate or colloquial) applied.

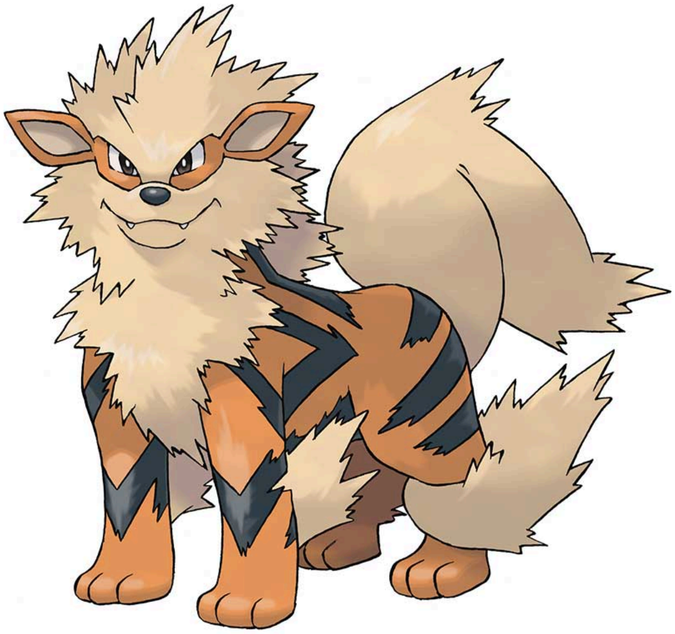
Arcanine

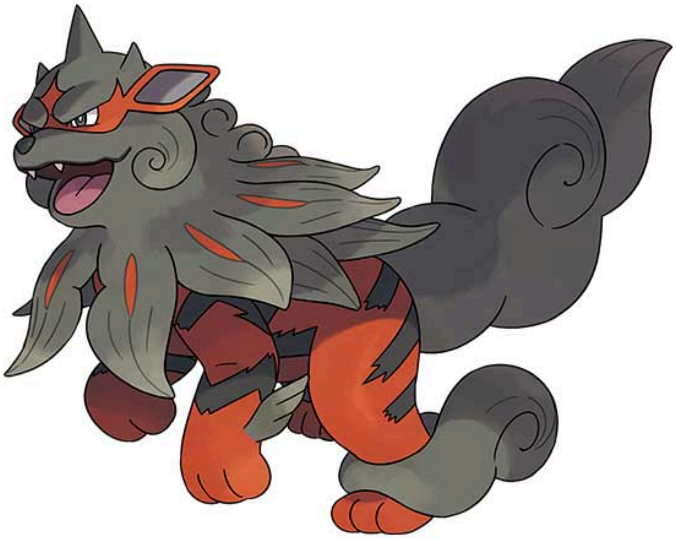
Legendary Pokémon

ウインディ

Windie

#0059

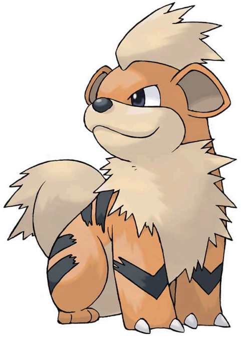




Hisuian Arcanine

Types	Avg. Height	Avg. Weight
Fire	6′03″ / 1.9 m	341.7 lbs. / 155.0 kg
Arcanine	Arcanine	Arcanine

Fire Rock Hisuian Arcanine	6′07″ / 2.0 m Hisuian Arcanine	370.4 lbs. / 168.0 kg Hisuian Arcanine
Gender Ratio 75% male, 25% female	**Shape**	**Footprint**



Growlithe

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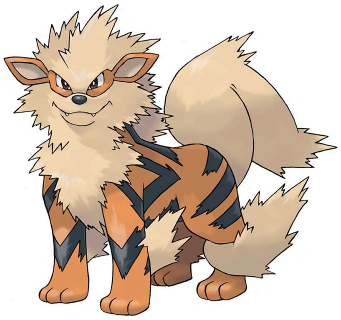
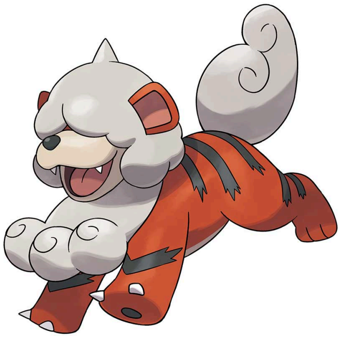


Arcanine



Growlithe

Hisuian Form

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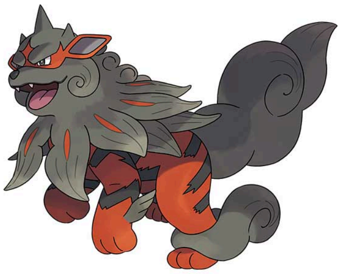


Arcanine

Hisuian Form

Pokédex Entries

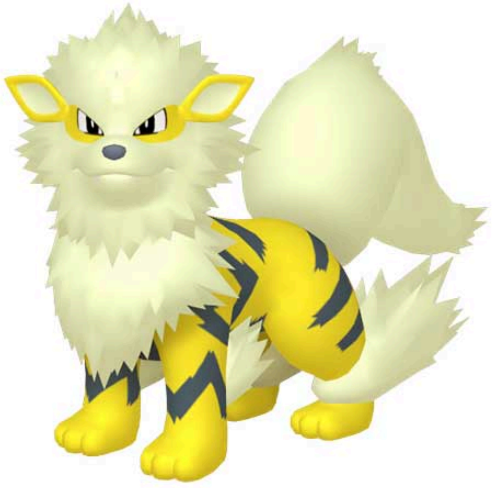
Generation I	
Red **Blue**	A Pokémon that has been admired since the past for its beauty. It runs agilely as if on wings.
Yellow	A legendary Pokémon in China. Many people are charmed by its grace and beauty while running.
Stadium	A Pokémon whose beauty is legendary in China. It is said to run gracefully and lightly, as if it were

	flying.
Generation II	
Gold	This legendary Chinese Pokémon is considered magnificent. Many people are enchanted by its grand mane.
Silver	Its magnificent bark conveys a sense of majesty. Anyone hearing it can’t help but grovel before it.
Crystal	An ancient picture scroll shows that people were attracted to its movement as it ran through prairies.
Generation III	
Ruby **Sapphire**	Arcanine is known for its high speed. It is said to be capable of running over 6,200 miles in a single day and night. The fire that blazes wildly within this Pokémon’s body is its source of power.
Emerald	This fleet-footed Pokémon is said to run over 6,200 miles in a single day and night. The fire that blazes wildly within its body is its source of power.
FireRed	A Pokémon that is described in Chinese legends. It is said to race at an unbelievable speed.
LeafGreen	A Pokémon that has long been admired for its beauty. It runs agilely as if on wings.
Generation IV	
Diamond **Pearl** **Platinum**	Its proud and regal appearance has captured the hearts of people since long ago.
HeartGold	This legendary Chinese Pokémon is considered magnificent. Many people are enchanted by its grand mane.
SoulSilver	Its magnificent bark conveys a sense of majesty. Anyone hearing it can’t help but grovel before it.
Generation V	
Black **White**	Its proud and regal appearance has captured the hearts of people since long ago.

Black 2 **White 2**	The sight of it running over 6,200 miles in a single day and night has captivated many people.
Generation VI	
X	A Pokémon that has long been admired for its beauty. It runs agilely as if on wings.
Y	Its magnificent bark conveys a sense of majesty. Anyone hearing it can't help but grovel before it.
Omega Ruby **Alpha Sapphire**	Arcanine is known for its high speed. It is said to be capable of running over 6,200 miles in a single day and night. The fire that blazes wildly within this Pokémon's body is its source of power.
Generation VII	
Sun	Overflowing with beauty and majesty, this strong Pokémon appears in ancient Eastern folklore.
Moon	The fire burning inside its body serves as the energy to fuel it as it runs great distances. It appears in many legends.
Ultra Sun	Legends tell of its fighting alongside a general and conquering a whole country.
Ultra Moon	There are so many old tales about them that they're called legendary Pokémon, but there are way more of them around than you'd expect.
Let's Go, Pikachu! **Let's Go, Eevee!**	A legendary Pokémon in the East. Many people are charmed by the grace and beauty of its running.
Generation VIII	
Sword	The sight of it running over 6,200 miles in a single day and night has captivated many people.
Shield	A Pokémon that has long been admired for its beauty. It runs agilely as if on wings.
Brilliant Diamond	Its proud and regal appearance has captured the hearts of people since long ago.

Shining Pearl	
Legends: Arceus	**Hisuian Form:** Snaps at its foes with fangs cloaked in blazing flame. Despite its bulk, it deftly feints every which way, leading opponents on a deceptively merry chase as it all but dances around them.
Generation IX	
Scarlet	An ancient picture scroll shows that people were captivated by its movement as it ran through prairies.
Violet	Its magnificent bark conveys a sense of majesty. Anyone hearing it can’t help but grovel before it.
Sleep	When it feels it has found a supremely comfortable sleeping spot, Arcanine apparently sleeps just like an innocent child—though you’d never expect the pose given Arcanine’s usual proud and regal appearance.
Pokopia	An ancient picture scroll shows that people were captivated by its movement as it ran through prairies.

Sprites



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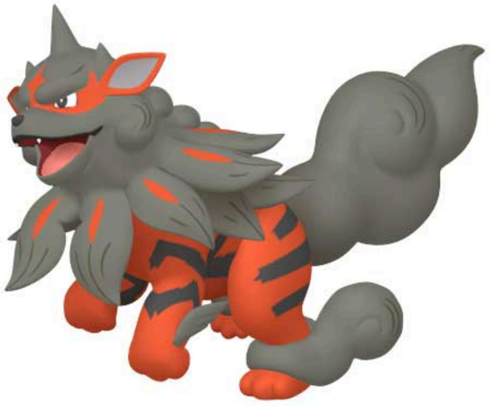
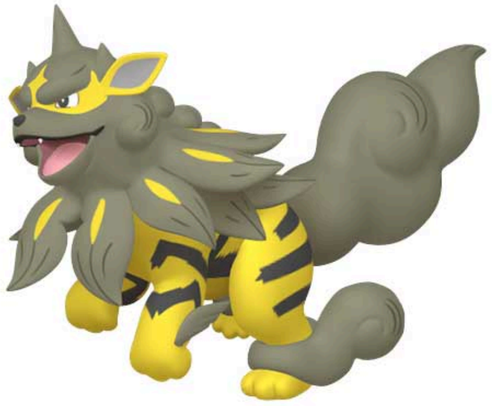


Hisuian



Shiny Hisuian

Origin

Arcanine may be based on the Ryukyuan シーサー *shisa*, or 狛犬 *komainu*, mythical creatures that resemble a mix between lions and dogs, who are often depicted with dragon-like features. Given its earliest Pokédex entries state it's from China, however, it may more precisely derive from the 獅 *Chinese guardian lion*. Statues of *komainu* in pairs are used as guardians that invite good spirits and repel evil ones. Its stripes and coloration are reminiscent of tigers. It could also be based on the *xiezhi*, a mythical fire-eating dog with similarities to lions and tigers. It may also draw inspiration from dogs with brindle ("tiger-striped") coat patterns, such as the 甲斐犬 Kai Ken.

In its Hisuian Form, its Rock typing and appearance may be based on the *komainu* statues. Its ankle fur and tail resemble plumes of smoke.

Name Origin

Arcanine may be a combination of *arcane* and *canine*.

Windie may refer to *wind* or *windy*, reflecting its defining nature of being fast like the wind, further emphasized by Extreme Speed being its signature move in Generation II.

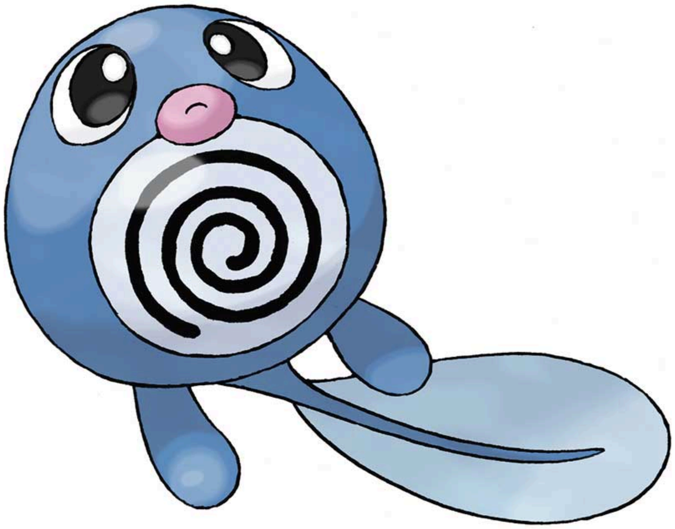
Poliwag

Tadpole Pokémon

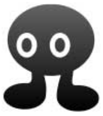
ニョロモ

Nyoromo

#0060



Types	**Avg. Height**	**Avg. Weight**
Water	2′00″ / 0.6 m	27.3 lbs. / 12.4 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Poliwag

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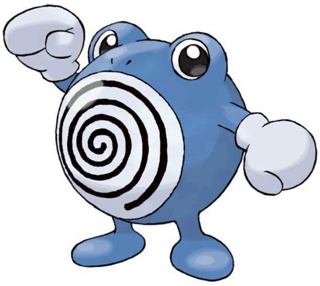

Poliwhirl

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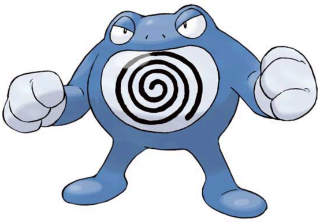

Poliwrath

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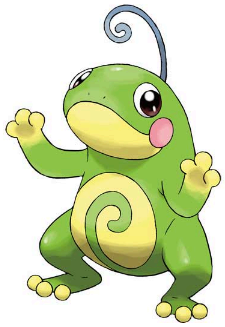


Politoed

Pokédex Entries

Generation I	
Red **Blue**	Its newly grown legs prevent it from walking well. It appears to prefer swimming over walking.
Yellow	The direction of the spiral on the belly differs by area. It is more adept at swimming than walking.
Stadium	The spiral on its belly is its internal organs seen through its thin skin. It is better at swimming than walking.
Generation II	
Gold	Because it is inept at walking on its newly grown legs, it always swims around in water.
Silver	The direction of its belly spiral differs by area. The equator is thought to have an effect on this.
Crystal	The swirl on its belly is its insides showing through the skin. It looks clearer after it eats.
Generation III	
Ruby **Sapphire**	Poliwag has a very thin skin. It is possible to see the Pokémon’s spiral innards right through the skin. Despite its thinness, however, the skin is also very flexible. Even sharp fangs bounce right off it.
Emerald	It is possible to see this Pokémon’s spiral innards right through its thin skin. However, the skin is also very flexible. Even sharp fangs bounce right off it.

FireRed	Its slick black skin is thin and damp. A part of its internal organs can be seen through the skin as a spiral pattern.
LeafGreen	Its newly grown legs prevent it from walking well. It appears to prefer swimming over walking.
Generation IV	
Diamond **Pearl** **Platinum**	Its skin is so thin, its internal organs are visible. It has trouble walking on its newly grown feet.
HeartGold	Because it is inept at walking on its newly grown legs, it always swims around in water.
SoulSilver	The direction of its belly spiral differs by area. The equator is thought to have an effect on this.
Generation V	
Black **White** **Black 2** **White 2**	Its skin is so thin, its internal organs are visible. It has trouble walking on its newly grown feet.
Generation VI	
X	Its slick black skin is thin and damp. A part of its internal organs can be seen through the skin as a spiral pattern.
Y	The direction of the spiral on the belly differs by area. It is more adept at swimming than walking.
Omega Ruby **Alpha Sapphire**	Poliwag has a very thin skin. It is possible to see the Pokémon's spiral innards right through the skin. Despite its thinness, however, the skin is also very flexible. Even sharp fangs bounce right off it.
Generation VII	
Sun	The swirl on its belly is its internal organs showing through. If the swirl is tinged white, that means it's affected by some disease.
Moon	It's still not very good at walking. Its Trainers should train this Pokémon to walk every day.

Ultra Sun	Despite the danger, it wants to come up on land. So it does its best to waddle along, but when an enemy finds it, it rushes back to the water.
Ultra Moon	The direction of the swirl on their stomachs differs depending on where they live. Poliwag aficionados can tell them apart at a glance.
Let's Go, Pikachu! **Let's Go, Eevee!**	The direction of the spiral on the belly differs by area. It is more adept at swimming than walking.
Generation VIII	
Sword	For Poliwag, swimming is easier than walking. The swirl pattern on its belly is actually part of the Pokémon's innards showing through the skin.
Shield	In rivers with fast-flowing water, this Pokémon will cling to a rock by using its thick lips, which act like a suction cup.
Brilliant Diamond **Shining Pearl**	Its skin is so thin, its internal organs are visible. It has trouble walking on its newly grown feet.
Generation IX	
Scarlet	The swirl on its belly is its insides showing through the skin. It appears more clearly after Poliwag eats.
Violet	Its legs are newly grown, and it can't walk very well. It seems to prefer swimming through the water instead.
Pokopia	For Poliwag, swimming is easier than walking. The swirl pattern on its belly is actually part of the Pokémon's innards showing through the skin.

Sprites

Shiny

Origin

Poliwag is based on a tadpole. The spiral pattern on its belly is supposed to represent how the internal organs of tadpoles and most glass frog genera are sometimes seen through their transparent abdominal skin. It also resembles a hypnotic spiral which is the likely reason why it learns the move Hypnosis. Poliwag's Pokémon Silver Pokédex entry saying that the direction of its belly spiral differs by area relative the equator may allude to the coriolis effect.

Name Origin

Poliwag may be derived from *polliwog* (outdated term for tadpole), which is formed from Middle English words *pol* (head) and *wiglen* (to wiggle). It may also involve *wag* (to swing from side to side).

Nyoromo may be a combination of ニョロニョロ *nyoronyoro* (onomatopoeia for wriggling) and 子供 *kodomo* (child).

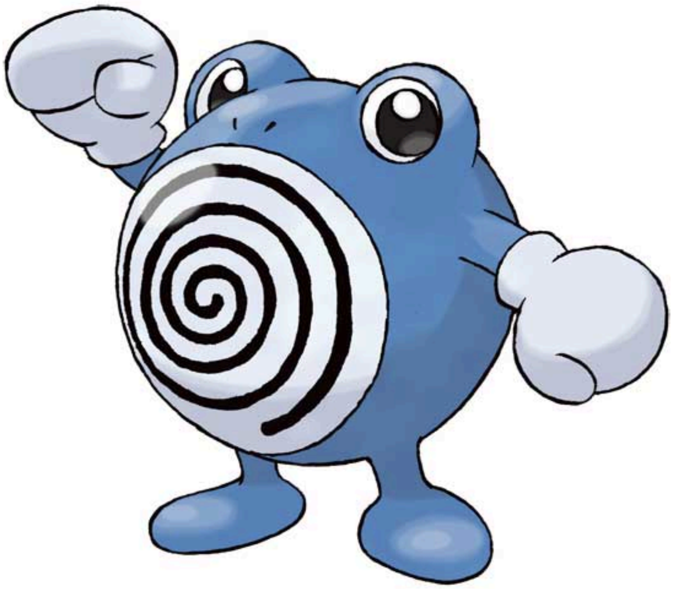
Poliwhirl

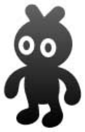
Tadpole Pokémon

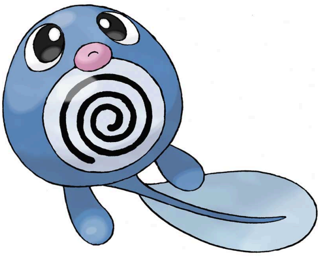
ニョロゾ

Nyorozo

#0061



Types	**Avg. Height**	**Avg. Weight**
Water	3′03″ / 1.0 m	44.1 lbs. / 20.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Poliwag

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Poliwhirl

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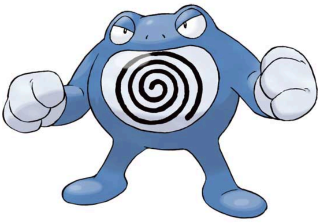

Poliwrath

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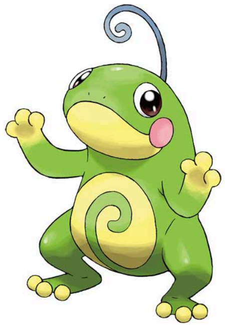


Politoed

Pokédex Entries

Generation I	
Red **Blue**	Capable of living in or out of water. When out of water, it sweats to keep its body slimy.
Yellow	Under attack, it uses its belly spiral to put the foe to sleep. It then makes its escape.
Stadium	Capable of living on land, but prefers to stay in water. If it is out of water, it sweats to keep its skin moist.
Generation II	
Gold	The swirl on its belly subtly undulates. Staring at it may gradually cause drowsiness.
Silver	The skin on most of its body is moist. However, the skin on its belly spiral feels smooth.
Crystal	Though it is skilled at walking, it prefers to live underwater where there is less danger.
Generation III	
Ruby **Sapphire**	The surface of Poliwhirl's body is always wet and slick with an oily fluid. Because of this greasy covering, it can easily slip and slide out of the clutches of any enemy in battle.
Emerald	Its body surface is always wet and slick with an oily fluid. Because of this greasy covering, it can easily

	slip and slide out of the clutches of any enemy in battle.
FireRed	Its two legs are well developed. Even though it can live on the ground, it prefers living in water.
LeafGreen	It can live in or out of water. When out of water, it constantly sweats to keep its body slimy.
Generation IV	
Diamond **Pearl** **Platinum**	The spiral pattern on its belly subtly undulates. Staring at it gradually causes drowsiness.
HeartGold	The swirl on its belly subtly undulates. Staring at it may gradually cause drowsiness.
SoulSilver	The skin on most of its body is moist. However, the skin on its belly spiral feels smooth.
Generation V	
Black **White** **Black 2** **White 2**	The spiral pattern on its belly subtly undulates. Staring at it gradually causes drowsiness.
Generation VI	
X	It can live in or out of water. When out of water, it constantly sweats to keep its body slimy.
Y	Its two legs are well developed. Even though it can live on the ground, it prefers living in water.
Omega Ruby **Alpha Sapphire**	The surface of Poliwhirl’s body is always wet and slick with a slimy fluid. Because of this slippery covering, it can easily slip and slide out of the clutches of any enemy in battle.
Generation VII	
Sun	Although it can live on land, it prefers to stay in the water, where it has fewer natural enemies.
Moon	It marches over the land in search of bug Pokémon to eat. Then it takes them underwater so it can dine on them where it’s safe.

Ultra Sun	Although it has become capable of living on land, it spends its time in the water, where its prey, fish Pokémon, are plentiful.
Ultra Moon	Its health suffers when its skin dries out, so be sure to moisturize it diligently.
Let's Go, Pikachu! **Let's Go, Eevee!**	Under attack, it uses its belly spiral to put the foe to sleep. It then makes its escape.
Generation VIII	
Sword	Staring at the swirl on its belly causes drowsiness. This trait of Poliwhirl's has been used in place of lullabies to get children to go to sleep.
Shield	This Pokémon's sweat is a slimy mucus. When captured, Poliwhirl can slither from its enemies' grasp and escape.
Brilliant Diamond **Shining Pearl**	The spiral pattern on its belly subtly undulates. Staring at it gradually causes drowsiness.
Generation IX	
Scarlet	Its two legs are well developed. Even though it can live on the ground, it prefers living in water.
Violet	Its skin is moist all over its body. The skin on its belly spiral also feels smooth.
Pokopia	Its two legs are well developed. Even though it can live on the ground, it prefers living in water.

Sprites

Shiny

Origin

Poliwhirl may be based on a tadpole and a frog. The spiral pattern on its belly is supposed to represent how the internal organs of tadpoles and of most glass frog genera can sometimes be seen through their transparent skin. It also resembles a hypnotic spiral which is the likely reason why it learns the move Hypnosis. Its Evolution is based on a tadpole’s metamorphosis. Its arms appear to be based on gloves, and with its Fighting-type evolved form in mind, they may be based on boxing gloves specifically.

Name Origin

Poliwhirl is a combination of *polliwog* (outdated term for tadpole) and *whirl*.

Nyorozo may be a combination of ニョロニョロ *nyoronyoro* (onomatopoeia for wriggling) and 小僧 *kozō* (youngster).

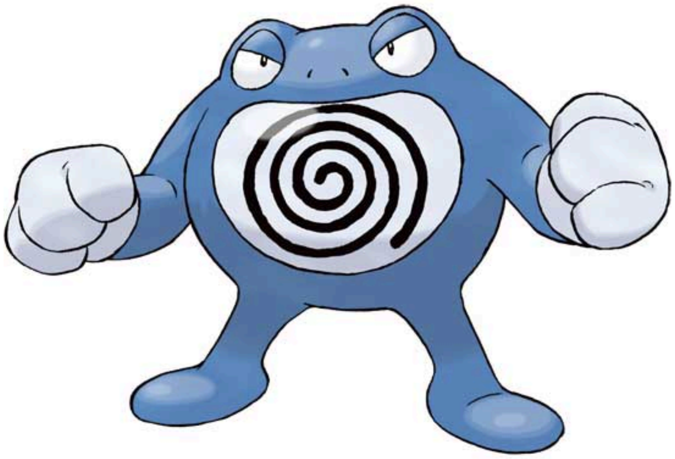
Poliwrath

Tadpole Pokémon

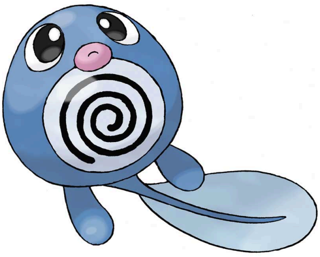
ニョロボン

Nyorobon

#0062



Types	Avg. Height	Avg. Weight
Water Fighting	4′03″ / 1.3 m	119.0 lbs. / 54.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Poliwag

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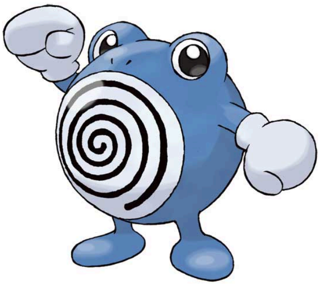


Poliwhirl

→

Poliwrath

Pokédex Entries

Generation I	
Red **Blue**	An adept swimmer at both the front crawl and breaststroke. Easily overtakes the best human swimmers.
Yellow	Swims powerfully using all the muscles in its body. It can even overtake champion swimmers.
Stadium	A strong swimmer, it is faster than a human champ in an individual medley. It can go far and fast with minimal breathing.
Generation II	
Gold	This strong and skilled swimmer is even capable of crossing the Pacific Ocean just by kicking.
Silver	Although an energetic, skilled swimmer that uses all of its muscles, it lives on dry land.
Crystal	It can use its well-developed arms and legs to run on the surface of the water for a split second.
Generation III	
Ruby **Sapphire**	Poliwrath’s highly developed, brawny muscles never grow fatigued, however much it exercises. It is so tirelessly strong, this Pokémon can swim back and forth across the Pacific Ocean without effort.
Emerald	Its highly developed muscles never grow fatigued, however much it exercises. This Pokémon can swim back and forth across the Pacific Ocean without effort.
FireRed	An adept swimmer, it knows the front crawl, butterfly, and more. It is faster than the best human swimmers.
LeafGreen	A swimmer adept at both the front crawl and breaststroke. Easily overtakes the best human swimmers.
Generation IV	

Diamond Pearl Platinum	With its extremely tough muscles, it can keep swimming in the Pacific Ocean without resting.
HeartGold	This strong and skilled swimmer is even capable of crossing the Pacific Ocean just by kicking.
SoulSilver	Although an energetic, skilled swimmer that uses all of its muscles, it lives on dry land.
Generation V	
Black White Black 2 White 2	With its extremely tough muscles, it can keep swimming in the Pacific Ocean without resting.
Generation VI	
X	With its extremely tough muscles, it can keep swimming in the Pacific Ocean without resting.
Y	A swimmer adept at both the front crawl and breaststroke. Easily overtakes the best human swimmers.
Omega Ruby Alpha Sapphire	Poliwrath's highly developed, brawny muscles never grow fatigued, however much it exercises. It is so tirelessly strong, this Pokémon can swim back and forth across the ocean without effort.
Generation VII	
Sun	Poliwrath in the Alola region are strong swimmers that use the breaststroke. Many children learn how to swim by imitating Poliwrath.
Moon	Its percentage of body fat is nearly zero. Its body is entirely muscle, which makes it heavy and forces its swimming prowess to develop.
Ultra Sun	It's quite a gifted swimmer, even among Water-type Pokémon, but it normally spends its time on land.
Ultra Moon	The muscles it has developed through swimming are thick and powerful. When it lands a square punch, it can turn huge boulders to dust.

Let's Go, Pikachu! **Let's Go, Eevee!**	Swims powerfully using all the muscles in its body. It can even overtake world-class swimmers.
Generation VIII	
Sword	Its body is solid muscle. When swimming through cold seas, Poliwrath uses its impressive arms to smash through drift ice and plow forward.
Shield	Poliwrath is skilled at both swimming and martial arts. It uses its well-trained arms to dish out powerful punches.
Brilliant Diamond **Shining Pearl**	With its extremely tough muscles, it could keep swimming in the Pacific Ocean without resting.
Generation IX	
Scarlet	Although it's skilled in a style of dynamic swimming that uses all its muscles, for some reason it lives on dry land.
Violet	It can use its well-developed arms and legs to run on the surface of the water for a split second.
Pokopia	The muscles it has developed through swimming are thick and powerful. When it lands a square punch, it can turn huge boulders to dust.

Sprites

Shiny

Origin

Poliwrath may be based on a tadpole and a frog. The spiral pattern on its belly is supposed to represent how the organs of tadpoles and of most glass frog genera can sometimes be seen through their transparent abdominal skin. It also resembles a hypnotic spiral which is the likely reason why it learns the move Hypnosis. It may also be based on amphibian neoteny, as it stays in tadpole form and does not metamorphose into a frog.

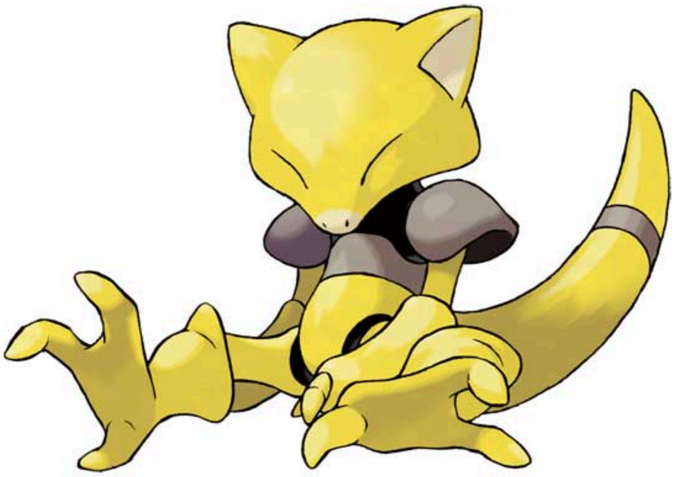
Its brawny body and newfound Fighting-type could be an interpretation of mature frogs' bulky bodies and vastly heightened muscle mass and strength in comparison to the tadpole. It might also be a reference to the physical prowess of swimming athletes.

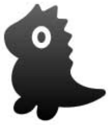
Name Origin

Poliwrath may be a combination of *polliwog* (outdated term for tadpole) and *wrath*.

Nyorobon may be a combination of ニョロニョロ *nyoronyoro* (onomatopoeia for wriggling) and 坊 *bon* (boy).

Abra Psi Pokémon	ケーシィ *Casey*	**#0063**



Types	**Avg. Height**	**Avg. Weight**
Psychic	2′11″ / 0.9 m	43.0 lbs. / 19.5 kg
Gender Ratio	**Shape**	**Footprint**
75% male, 25% female		

Abra

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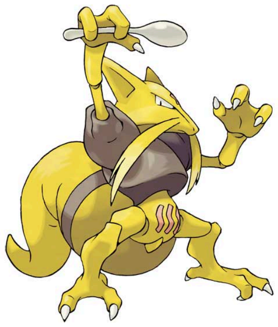

Kadabra

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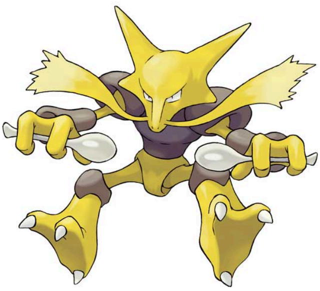


Alakazam

Pokédex Entries

Generation I	
Red **Blue**	Using its ability to read minds, it will sense impending danger and teleport to safety.
Yellow	Sleeps 18 hours a day. If it senses danger, it will teleport itself to safety even as it sleeps.
Stadium	Even while asleep, it can sense enemies approaching. It Teleports itself to a distant spot if there is any danger.
Generation II	
Gold	It senses impending attacks and teleports away to safety before the actual attacks can strike.
Silver	If it decides to teleport randomly, it creates the illusion that it has created copies of itself.
Crystal	It hypnotizes itself so that it can teleport away when it senses danger, even if it is asleep.
Generation III	
Ruby	Abra sleeps for eighteen hours a day. However, it can sense the presence of foes even while it is sleeping. In such a situation, this Pokémon immediately teleports to safety.
Sapphire	Abra needs to sleep for eighteen hours a day. If it doesn’t, this Pokémon loses its ability to use telekinetic powers. If it is attacked, Abra escapes using Teleport while it is still sleeping.
Emerald	A Pokémon that sleeps 18 hours a day. Observation revealed that it uses Teleport to change its location once every hour.
FireRed	It sleeps for 18 hours a day. It uses a variety of extrasensory powers even while asleep.
LeafGreen	Using its ability to read minds, it will sense impending danger and Teleport to safety.
Generation IV	
Diamond	It sleeps for 18 hours a day. Even when awake, it teleports itself while remaining seated.

Pearl	Even while asleep, it maintains a telepathic radar. It teleports when it is threatened.
Platinum	Using its psychic power is such a strain on its brain that it needs to sleep for 18 hours a day.
HeartGold	It senses impending attacks and teleports away to safety before the actual attacks can strike.
SoulSilver	If it decides to teleport randomly, it creates the illusion that it has created copies of itself.
Generation V	
Black **White** **Black 2** **White 2**	Using its psychic power is such a strain on its brain that it needs to sleep for 18 hours a day.
Generation VI	
X	It sleeps for 18 hours a day. It uses a variety of extrasensory powers even while asleep.
Y	It senses impending attacks and teleports away to safety before the actual attacks can strike.
Omega Ruby	Abra sleeps for eighteen hours a day. However, it can sense the presence of foes even while it is sleeping. In such a situation, this Pokémon immediately teleports to safety.
Alpha Sapphire	Abra needs to sleep for eighteen hours a day. If it doesn’t, this Pokémon loses its ability to use telekinetic powers. If it is attacked, Abra escapes using Teleport while it is still sleeping.
Generation VII	
Sun	It sleeps 18 hours a day. Even while sleeping, it will teleport itself to treetops and pick and eat berries there.
Moon	It can teleport itself to safety while it’s asleep, but when it wakes, it doesn’t know where it is, so it panics.
Ultra Sun	It uses various psychic powers even while it’s sleeping, so you can’t tell whether or not it’s

	awake.
Ultra Moon	It can read others’ minds and will teleport away when danger approaches. You must clear your mind if you want to catch it.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	Sleeps 18 hours a day. If it senses danger, it will teleport itself to safety even as it sleeps.
Generation VIII	
Sword	This Pokémon uses its psychic powers while it sleeps. The contents of Abra’s dreams affect the powers that the Pokémon wields.
Shield	Abra can teleport in its sleep. Apparently the more deeply Abra sleeps, the farther its teleportations go.
Brilliant Diamond	It sleeps for 18 hours a day. Even when awake, it teleports itself while remaining seated.
Shining Pearl	Even while asleep, it maintains a telepathic radar. It teleports when it is threatened.
Legends: Arceus	Spends 18 hours of the day sleeping. Even while asleep, Abra can control its psychic powers—should danger approach, the Pokémon will simply teleport away.
Generation IX	
Legends: Z-A	It sleeps for 18 hours a day. It uses a variety of extrasensory powers even while asleep.
Pokopia	It uses various psychic powers even while it’s sleeping, so you can’t tell whether or not it’s awake.

Sprites

Shiny

Origin

Abra may be based on a mystic or psychic. It also has similarities to foxes, animals mythologically tied to magic. Given the rat-like tail of its early sprites and the fact that it sleeps 18 hours a day, Abra could also draw inspiration from opossums. Its design may play on the common brushtail possum, whose scientific name references foxes. Its segmented body parts and animations in some games such as Pokémon Stadium are similar to those of marionette puppets.

Name Origin

Abra may be derived from *abracadabra*, an incantation used in stage magic.

Casey may be named after *Edgar Cayce*, a purported psychic famous for entering self-induced trances.

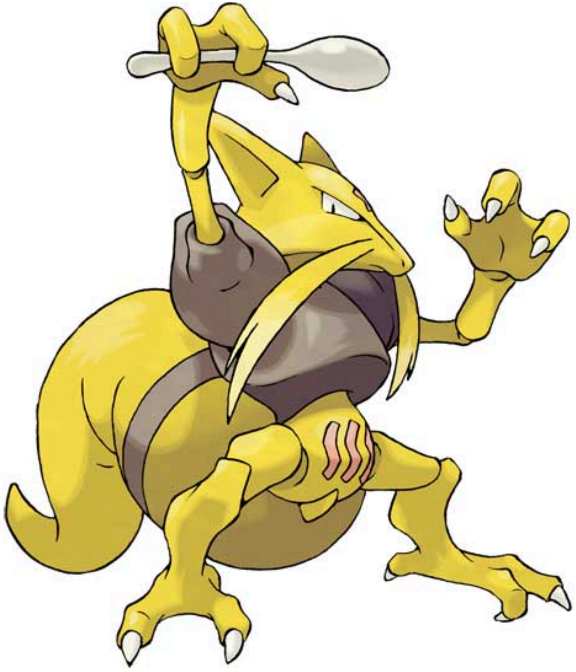
Kadabra

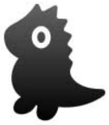
Psi Pokémon

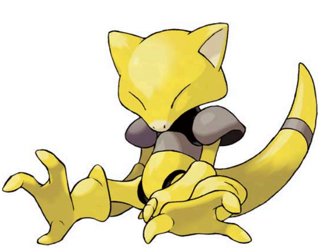
ユンゲラー

Yungerer

#0064



Types	**Avg. Height**	**Avg. Weight**
Psychic	4′03″ / 1.3 m	124.6 lbs. / 56.5 kg
Gender Ratio	**Shape**	**Footprint**
75% male, 25% female		



Abra

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Kadabra

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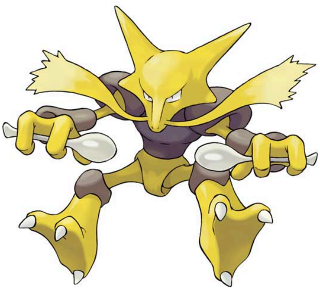


Alakazam

Pokédex Entries

Generation I	
Red **Blue**	It emits special alpha waves from its body that induce headaches just by being close by.
Yellow	Many odd things happen if this Pokémon is close by. For example, it makes clocks run backwards.
Stadium	When it uses psychic power, all its brain cells work in unison to generate powerful alpha waves.
Generation II	
Gold	It possesses strong spiritual power. The more danger it faces, the stronger its psychic power.
Silver	If it uses its abilities, it emits special alpha waves that cause machines to malfunction.
Crystal	When it closes its eyes, twice as many alpha particles come out of the surface of its body.
Generation III	
Ruby	Kadabra emits a peculiar alpha wave if it develops a headache. Only those people with a particularly strong psyche can hope to become a Trainer of this Pokémon.
Sapphire	Kadabra holds a silver spoon in its hand. The spoon is used to amplify the alpha waves in its brain. Without the spoon, the Pokémon is said to be limited to half the usual amount of its telekinetic powers.
Emerald	It is rumored that a boy with psychic abilities suddenly transformed into Kadabra while he was assisting research into extrasensory powers.
FireRed	It happened one morning—a boy with extrasensory powers awoke in bed transformed into Kadabra.
LeafGreen	It emits special alpha waves from its body that induce headaches just by being close.
Generation IV	
Diamond	If one is nearby, an eerie shadow appears on TV screens. Seeing the shadow is said to bring bad luck.

Pearl	When it uses its psychic power, it emits strong alpha waves that can ruin precision devices.
Platinum	It stares at its silver spoon to focus its mind. It emits more alpha waves while doing so.
HeartGold	It possesses strong spiritual power. The more danger it faces, the stronger its psychic power.
SoulSilver	If it uses its abilities, it emits special alpha waves that cause machines to malfunction.
Generation V	
Black **White** **Black 2** **White 2**	It stares at its silver spoon to focus its mind. It emits more alpha waves while doing so.
Generation VI	
X	When it uses its psychic power, it emits strong alpha waves that can ruin precision devices.
Y	If it uses its abilities, it emits special alpha waves that cause machines to malfunction.
Omega Ruby	Kadabra emits a peculiar alpha wave if it develops a headache. Only those people with a particularly strong psyche can hope to become a Trainer of this Pokémon.
Alpha Sapphire	Kadabra holds a silver spoon in its hand. The spoon is used to amplify the alpha waves in its brain. Without the spoon, the Pokémon is said to be limited to half the usual amount of its telekinetic powers.
Generation VII	
Sun	A theory exists that his Pokémon was a young boy who couldn't control his psychic powers and ended up transformed into this Pokémon.
Moon	Kadabra's presence infest televisions and monitors with creepy shadows that bring bad luck.
Ultra Sun	It stares at a silver spoon to amplify its psychic powers before it lets loose. Apparently, gold

	spoons are no good.
Ultra Moon	It possesses strong mental capabilities, but its psychic powers are halved when it's not holding a silver spoon.
Let's Go, Pikachu! **Let's Go, Eevee!**	Many odd things happen if this Pokémon is close by. For example, it makes clocks run backward.
Generation VIII	
Sword	Using its psychic power, Kadabra levitates as it sleeps. It uses its springy tail as a pillow.
Shield	This Pokémon's telekinesis is immensely powerful. To prepare for evolution, Kadabra stores up psychic energy in the star on its forehead.
Brilliant Diamond	If one is nearby, an eerie shadow appears on TV screens. Seeing the shadow is said to bring bad luck.
Shining Pearl	When it uses its psychic power, it emits strong alpha waves that can ruin precision instruments.
Legends: Arceus	There are rumors that a child with mystical powers became a Kadabra; however, this remains unverified. I suspect that the spoon Kadabra holds enhances its brain waves.
Generation IX	
Legends: Z-A	If it uses its abilities, it emits special alpha waves that cause machines to malfunction.
Pokopia	It possesses strong mental capabilities, but its psychic powers are halved when it's not holding a silver spoon.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Kadabra appears to be based on magicians and spoon benders. It also shares similarities with foxes, animals mythologically tied to magic. Its mustache-like tufts of fur may be an exaggeration of a fox’s whiskers. The symbols on Kadabra’s forehead and abdomen appear to be references to Zener cards, a small deck of symbols used in experiments to test for extrasensory perception and clairvoyance in the early 1930s. As it created its spoon with its psychic powers, it may be based on the practise of alchemy, an early science that sought to synthesise metals with magic. The “Transformation” novel about Kadabra may be based on Franz Kafka’s *The Metamorphosis* or the *Ultra Q* episode “Kanegon’s Cocoon”, where a young boy transformed into a strange yellow monster.

Name Origin

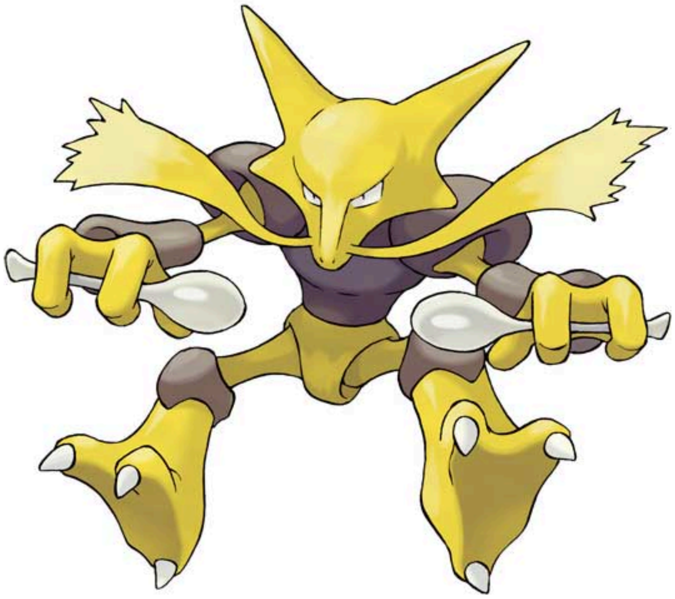
Kadabra may be derived from *abracadabra*, an incantation used in stage magic.

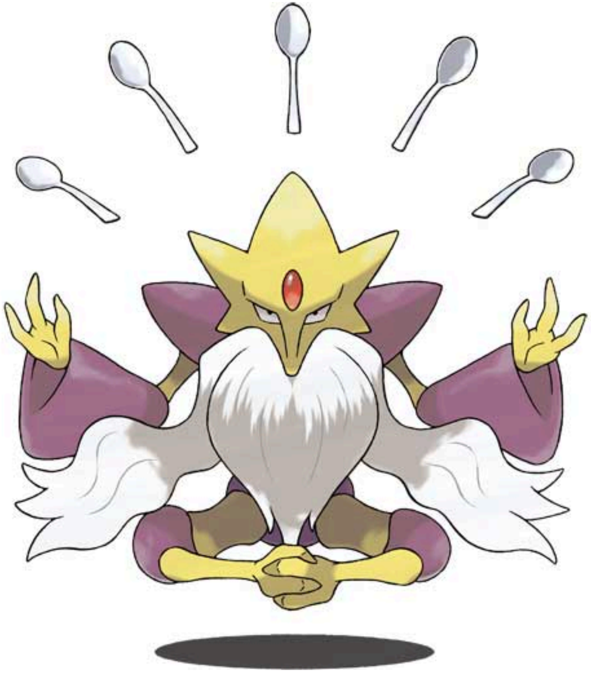
Yungerer may be named after *Uri Geller*, an illusionist famed for his spoon-bending technique. This contributed to Geller suing Nintendo for using his likeness in a character.

Alakazam
Psi Pokémon

フーディン
Foodin

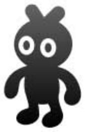
#0065

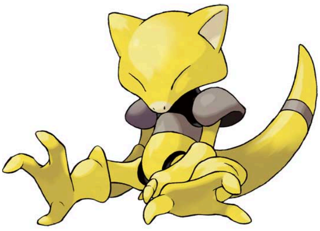




Mega Alakazam

Types	**Avg. Height**	**Avg. Weight**
Psychic	4′11″ / 1.5 m Alakazam	105.8 lbs. / 48.0 kg Alakazam

	3′11″ / 1.2 m Mega Alakazam	105.8 lbs. / 48.0 kg Mega Alakazam
Gender Ratio 75% male, 25% female	**Shape** 	**Footprint**



Abra

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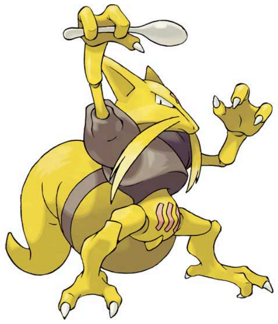

Kadabra

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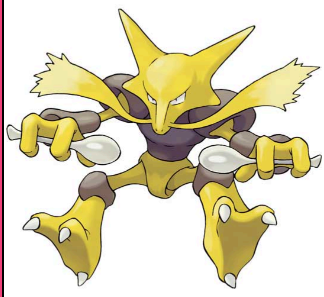


Alakazam

Pokédex Entries

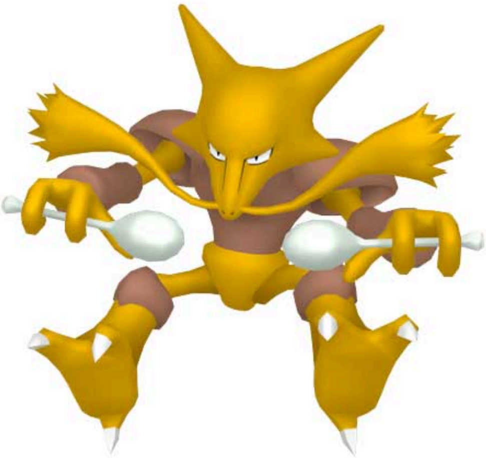
Generation I	
Red **Blue**	Its brain can outperform a super-computer. Its intelligence quotient is said to be 5,000.
Yellow	A Pokémon that can memorize anything. It never forgets what it learns—that's why this Pokémon is smart.
Stadium	A Pokémon that uses psychic power. It is highly intelligent and capable of instantly identifying its foe's weakness.
Generation II	
Gold	Closing both its eyes heightens all its other senses. This enables it to use its abilities to their extremes.
Silver	Its brain cells multiply continually until it dies. As a result, it remembers everything.
Crystal	It has an IQ of 5000. It calculates many things in order to gain the edge in every battle.
Generation III	

Ruby	Alakazam’s brain continually grows, making its head far too heavy to support with its neck. This Pokémon holds its head up using its psychokinetic power instead.
Sapphire	Alakazam’s brain continually grows, infinitely multiplying brain cells. This amazing brain gives this Pokémon an astoundingly high IQ of 5,000. It has a thorough memory of everything that has occurred in the world.
Emerald	While it has strong psychic abilities and high intelligence, an Alakazam’s muscles are very weak. It uses psychic power to move its body.
FireRed	It does not like physical attacks very much. Instead, it freely uses extra-sensory powers to defeat foes.
LeafGreen	Its brain can outperform a supercomputer. Its IQ (intelligence quotient) is said to be around 5,000.
Generation IV	
Diamond	Its superb memory lets it recall everything it has experienced from birth. Its IQ exceeds 5,000.
Pearl	Its highly developed brain is on par with a supercomputer. It can use all forms of psychic abilities.
Platinum	The spoons clutched in its hands are said to have been created by its psychic powers.
HeartGold	Closing both its eyes heightens all its other senses. This enables it to use its abilities to their extremes.
SoulSilver	Its brain cells multiply continually until it dies. As a result, it remembers everything.
Generation V	
Black **White** **Black 2** **White 2**	The spoons clutched in its hands are said to have been created by its psychic powers.
Generation VI	

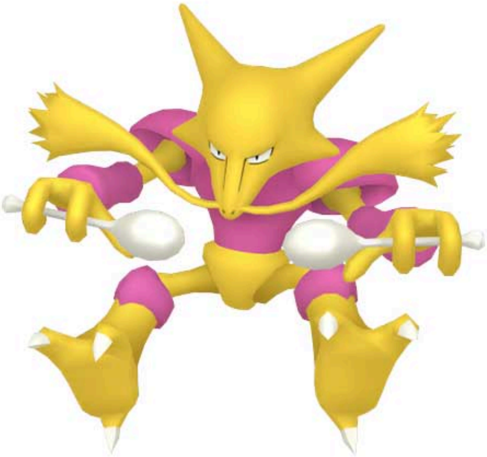
X	Its brain cells multiply continually until it dies. As a result, it remembers everything.
Y	Its brain can outperform a supercomputer. Its IQ (intelligence quotient) is said to be around 5,000.
Omega Ruby	Alakazam’s brain continually grows, making its head far to heavy to support with its neck. This Pokémon holds its head up using its psychokinetic power instead.
Alpha Sapphire	Alakazam’s brain continually grows, infinitely multiplying brain cells. This amazing brain gives this Pokémon an astoundingly high IQ of 5,000. It has a thorough memory of everything that has occurred in the world.
Generation VII	
Sun	It is said to have an IQ of approximately 5,000. Its overflowing psychokinetic powers causes headaches to anyone nearby. **Mega Evolution:** As a result in Mega Evolution, its power has been entirely converted into psychic energy, and it has lost all strength in its muscles.
Moon	Its brain cells continue to increase in number until its death. The older the Alakazam, the larger the head. **Mega Evolution:** Its hidden psychic power has been unleashed. A glance at someone gives it knowledge of the course of that person’s life, from birth to death.
Ultra Sun	Alakazam uses its psychic powers to make the spoons it carries. Each spoon is an original that there’s only one of in the whole world. **Mega Evolution:** It sends out psychic power from the red organ on its forehead to foresee its opponents’ every move.
Ultra Moon	If it trusts someone deeply, it will let them have one of its spoons. Anything you eat with that spoon is apparently delicious.

	Mega Evolution: Having traded away its muscles, Alakazam’s true power has been unleashed. With its psychic powers, it can foresee all things.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	A Pokémon that can memorize anything. It never forgets what it learns—that’s why this Pokémon is smart. **Mega Evolution:** It’s adept at precognition. When attacks completely miss Alakazam, that’s because it’s seeing the future.
Generation VIII	
Sword	It has an incredibly high level of intelligence. Some say that Alakazam remembers everything that ever happens to it, from birth till death.
Shield	Alakazam wields potent psychic powers. It’s said that this Pokémon used these powers to create the spoons it holds.
Brilliant Diamond	Its superb memory lets it recall everything it has experienced from birth. Its IQ exceeds 5,000.
Shining Pearl	Its highly developed brain is on par with a supercomputer. It can use all forms of psychic abilities.
Legends: Arceus	The longer Alakazam lives, the larger and heavier its head becomes. Our tests have shown that the strength of its psychic powers correlates positively to the weight of its head.
Generation IX	
Legends: Z-A	Its brain cells multiply continually until it dies. As a result, it remembers everything. **Mega Evolution:** Alakazam has traded away its muscles, unleashing its true power. With its psychic powers, it can foresee all things.
Pokopia	A Pokémon that can memorize anything. It never forgets what it learns—that’s why this Pokémon is smart.

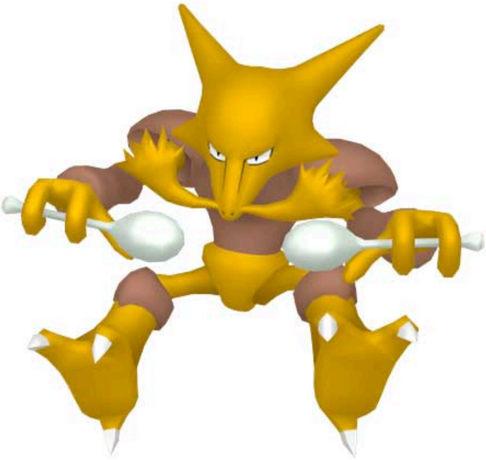
Sprites



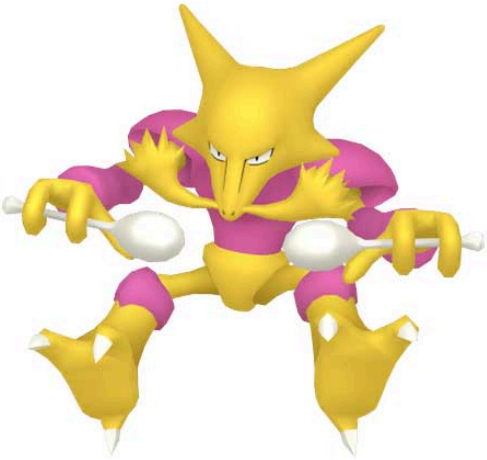
Male



Shiny Male



Female



Shiny Female

Mega

Shiny Mega

Origin

Alakazam appears to be based on a magician and also a spoon bender. It also shares similarities to foxes, animals mythologically tied to magic. As it created the spoons with its psychic powers, it may be based on the practice of alchemy, an early science that sought to synthesize metals with magic. Its horns, talons, and long mustache are also reminiscent of Chinese dragons, which similarly are considered miraculous beings.

Mega Alakazam appears to be based on a sorcerer or wizard, or possibly sadhus with psychic powers. The shape of its head resembles the main symbol of Thelema, the unicursal hexagram, but with a gem in the place of the central five-petalled flower.

Name Origin

Alakazam’s name is derived from *alakazam*, an incantation used in stage magic similar to *abracadabra*.

Foodin may be named after *Harry Houdini*, a famed illusionist and escape artist.

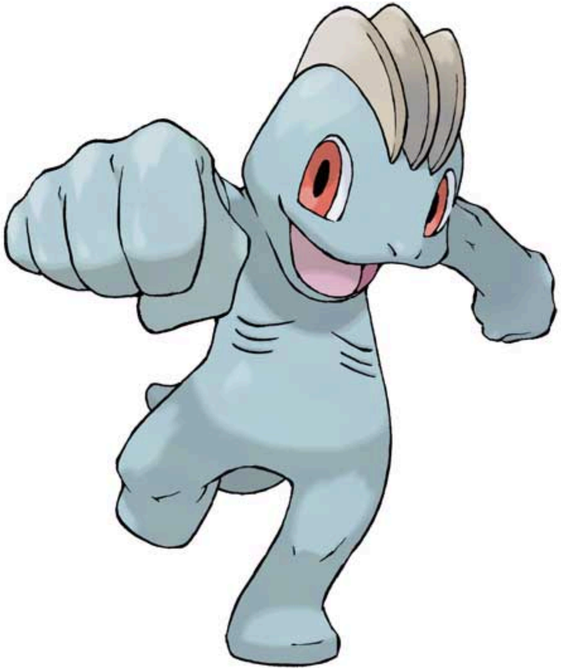
Machop

Superpower Pokémon

ワンリキー

Wanriky

#0066



Types

Fighting

Avg. Height

2′07″ / 0.8 m

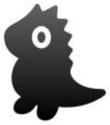
Avg. Weight

43.0 lbs. / 19.5 kg

Gender Ratio

75% male, 25% female

Shape



Footprint

Machop

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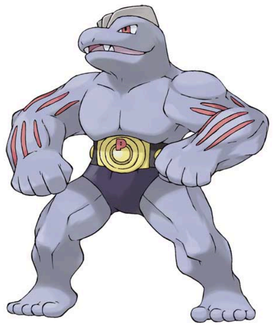

Machoke

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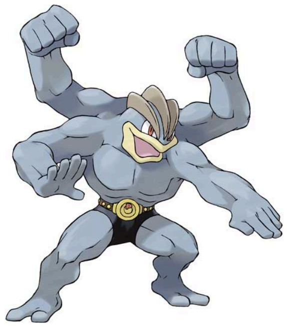


Machamp

Pokédex Entries

Generation I	
Red **Blue**	Loves to build its muscles. It trains in all styles of martial arts to become even stronger.
Yellow	Very powerful in spite of its small size. Its mastery of many types of martial arts makes it very tough.
Stadium	Its whole body is covered with muscles, so it can raise bulges anywhere. It can throw a hundred adults.
Generation II	
Gold	Always brimming with power, it passes time by lifting boulders. Doing so makes it even stronger.
Silver	It loves to work out and build its muscles. It is never satisfied, even if it trains hard all day long.
Crystal	It trains by lifting rocks in the mountains. It can even pick up a Graveler with ease.
Generation III	
Ruby	Machop’s muscles are special—they never get sore no matter how much they are used in exercise. This Pokémon has sufficient power to hurl a hundred adult humans.
Sapphire	Machop exercises by hefting around a Graveler as if it were a barbell. There are some Machop that travel the world in a quest to master all kinds of martial arts.
Emerald	It continually undertakes strenuous training to master all forms of martial arts. Its strength lets it easily hoist a sumo wrestler onto its shoulders.
FireRed	Its whole body is composed of muscles. Even though it’s the size of a human child, it can hurl 100 grown-ups.
LeafGreen	Loves to build its muscles. It trains in all styles of martial arts to become even stronger.
Generation IV	
Diamond	It hefts a Graveler repeatedly to strengthen its entire body. It uses every type of martial arts.

Pearl	Its muscles never cramp however much it trains. It lives in the mountains away from humans.
Platinum	Though small in stature, it is powerful enough to easily heft and throw a number of Geodude at once.
HeartGold	Always brimming with power, it passes time by lifting boulders. Doing so makes it even stronger.
SoulSilver	It loves to work out and build its muscles. It is never satisfied, even if it trains hard all day long.
Generation V	
Black **White** **Black 2** **White 2**	Though small in stature, it is powerful enough to easily heft and throw a number of Geodude at once.
Generation VI	
X	It hefts a Graveler repeatedly to strengthen its entire body. It uses every type of martial arts.
Y	Its whole body is composed of muscles. Even though it's the size of a human child, it can hurl 100 grown-ups.
Omega Ruby	Machop's muscles are special-they never get sore no matter how much they are used in exercise. This Pokémon has sufficient power to hurl a hundred adult humans.
Alpha Sapphire	Machop exercises by hefting around a Graveler as if it were a barbell. There are some Machop that travel the world in a quest to master all kinds of martial arts.
Generation VII	
Sun	It loves working out. As it gazes at its muscles, which continue to swell day by day, it becomes more and more dedicated to its training.
Moon	With its superhuman strength, it's able to throw a hundred people all at the same time. Its strength comes from lifting Graveler every day.

Ultra Sun	Once this Pokémon has gained enough confidence and muscle from training with its friends, it challenges Makuhita to a battle.
Ultra Moon	It likes food that’s highly nutritious because its instincts drive it to build muscle efficiently.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	Very powerful in spite of its small size. Its mastery of many types of martial arts makes it very tough.
Generation VIII	
Sword	Its whole body is composed of muscles. Even though it’s the size of a human child, it can hurl 100 grown-ups.
Shield	Always brimming with power, it passes time by lifting boulders. Doing so makes it even stronger.
Brilliant Diamond	It hefts a Graveler repeatedly to strengthen its entire body. It uses every type of martial arts.
Shining Pearl	Its muscles never cramp however much it trains. It lives in the mountains away from humans.
Legends: Arceus	Though as small as a child, it has strength enough to easily throw a well-built adult. Striving to become ever stronger, Machop trains by carrying a Graveler on its shoulders.
Generation IX	
Legends: Z-A	Its whole body is composed of muscles. Even though it’s the size of a human child, it can hurl 100 grown-ups.
Pokopia	It hefts a Graveler repeatedly to strengthen its entire body. It uses every type of martial arts.

Sprites

Shiny

Origin

Machop appears to be based on a bodybuilder. It also possesses some reptilian features such as its face, three plate-like crests on its head, a tail, and blue-gray coloration.

Name Origin

Machop is a combination of *macho* (manly; Spanish and Portuguese for male) and *chop*.

Wanriky is derived from 腕 *wan* (arm) and 力 *riki* (strength); altogether, it is derived from an alternate reading of 腕力 *wanryoku* (arm strength, physical strength).

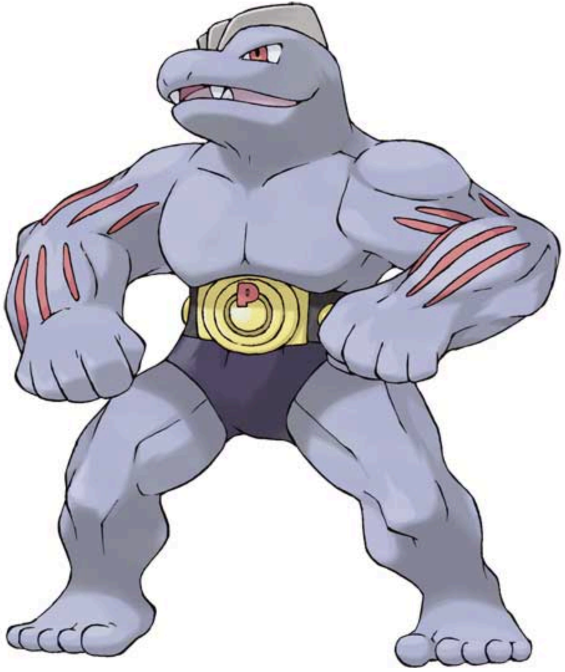
Machoke

Superpower Pokémon

ゴーリキー

Goriky

#0067



Types

Fighting

Avg. Height

4′11″ / 1.5 m

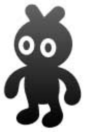
Avg. Weight

155.4 lbs. / 70.5 kg

Gender Ratio

75% male, 25% female

Shape



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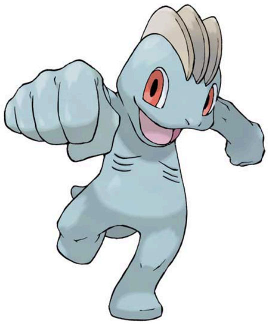

Machop

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Machoke

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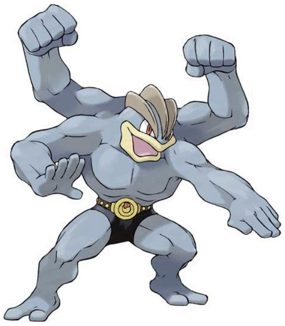


Machamp

Pokédex Entries

Generation I	
Red **Blue**	Its muscular body is so powerful, it must wear a power-save belt to be able to regulate its motions.
Yellow	The belt around its waist holds back its energy. Without it, this Pokémon would be unstoppable.
Stadium	Although it is incredibly strong, it is always modest. It restrains its strength with a power-save belt.
Generation II	
Gold	It always goes at its full power, but this very tough and durable Pokémon never gets tired.
Silver	The muscles covering its body teem with power. Even when still, it exudes an amazing sense of strength.
Crystal	This tough Pokémon always stays in the zone. Its muscles become thicker after every battle.
Generation III	
Ruby	Machoke's thoroughly toned muscles possess the hardness of steel. This Pokémon has so much strength, it can easily hold aloft a sumo wrestler on just one finger.
Sapphire	Machoke undertakes bodybuilding every day even as it helps people with tough, physically demanding labor. On its days off, this Pokémon heads to the fields and mountains to exercise and train.
Emerald	A belt is worn by a Machoke to keep its overwhelming power under control. Because it is so dangerous, no one has ever removed the belt.
FireRed	Its formidable body never gets tired. It helps people by doing work such as the moving of heavy goods.
LeafGreen	Its muscular body is so powerful, it must wear a power-save belt to be able to regulate its motions.
Generation IV	
Diamond	Machoke's boundless power is very dangerous, so it wears a belt that suppresses its energy.

Pearl	It can lift a dump truck with one hand. Using that kind of strength, it helps people do heavy jobs.
Platinum	It happily carries heavy cargo to toughen up. It willingly does hard work for people.
HeartGold	It always goes at its full power, but this very tough and durable Pokémon never gets tired.
SoulSilver	The muscles covering its body teem with power. Even when still, it exudes an amazing sense of strength.
Generation V	
Black **White** **Black 2** **White 2**	It happily carries heavy cargo to toughen up. It willingly does hard work for people.
Generation VI	
X	Its muscular body is so powerful, it must wear a power-save belt to be able to regulate its motions.
Y	It can lift a dump truck with one hand. Using that kind of strength, it helps people do heavy jobs.
Omega Ruby	Machoke’s thoroughly toned muscles possess the hardness of steel. This Pokémon has so much strength, it can easily hold aloft a sumo wrestler on just one finger.
Alpha Sapphire	Machoke undertakes bodybuilding every day even as it helps people with tough, physically demanding labor. On its days off, this Pokémon heads to the fields and mountains to exercise and train.
Generation VII	
Sun	As a result of its continual workouts, it has developed tremendous power. It uses that power to help people with their work
Moon	It willingly assists with hard labor because it knows the work is good training for its muscles.

Ultra Sun	When it encounters an enemy that’s truly mighty, this Pokémon removes the power-save belt from its waist and unleashes its full power.
Ultra Moon	A popular motif for sculptures, its incredibly well-developed muscles have captured the imagination of many an artist.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	The belt around its waist holds back its energy. Without it, this Pokémon would be unstoppable.
Generation VIII	
Sword	Its muscular body is so powerful, it must wear a power-save belt to be able to regulate its motions.
Shield	Its formidable body never gets tired. It helps people by doing work such as the moving of heavy goods.
Brilliant Diamond	Machoke’s boundless power is very dangerous, so it wears a belt that suppresses its energy.
Shining Pearl	It can lift a dump truck with one hand. Using that kind of strength, it helps people do heavy jobs.
Legends: Arceus	A sturdy creature boasting a robust physique and boundless stamina. Loves training above all else and voluntarily assists with tasks such as construction and clearing land.
Generation IX	
Legends: Z-A	It can lift a dump truck with one hand. Using that kind of strength, it helps people do heavy jobs.
Pokopia	It willingly assists with hard labor because it knows the work is good training for its muscles.

Sprites

Shiny

Origin

Machoke appears to be based on a bodybuilder or wrestler with some reptilian traits.

Name Origin

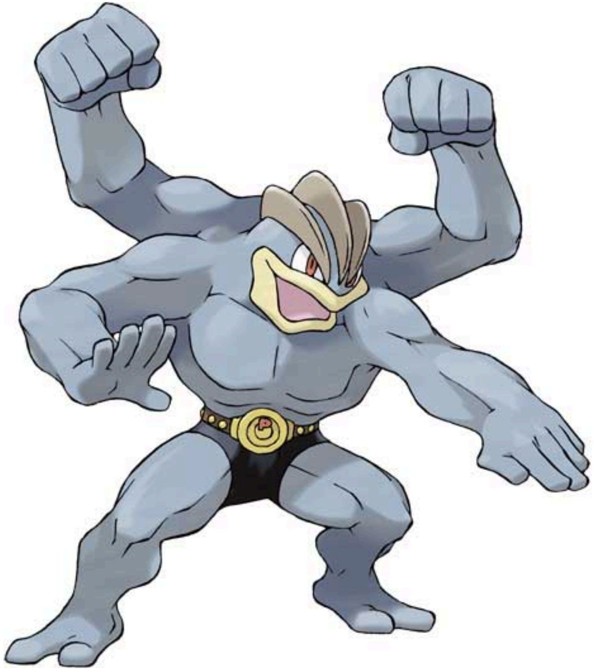
Machoke may be a combination of *macho* (manly; Spanish and Portuguese for male) and *choke*.

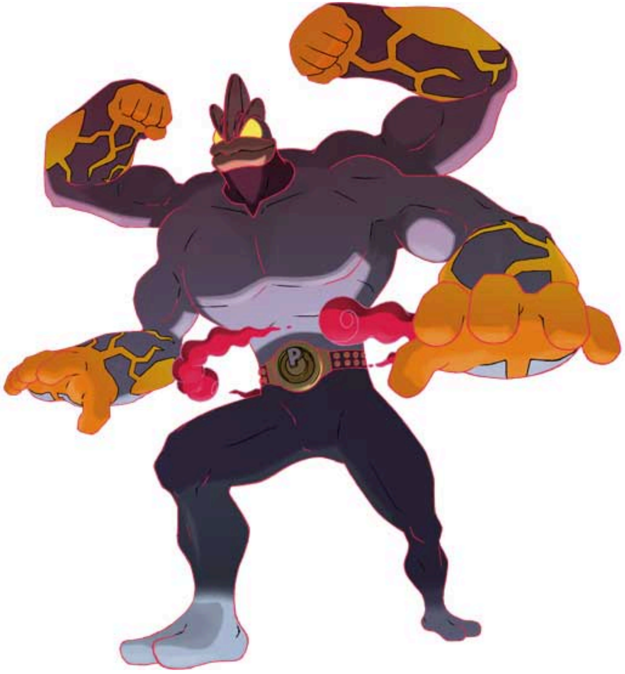
Goriky may be derived from 剛力 *gōriki* (herculean strength).

Machamp
Superpower Pokémon

カイリキー
Kairiky

#0068

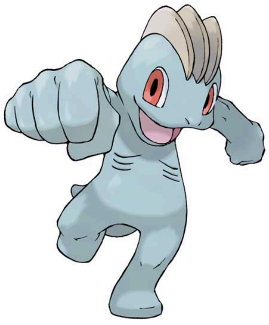




Gigantamax Machamp

Types	**Avg. Height**	**Avg. Weight**
Fighting	5′03″ / 1.6 m Machamp	286.6 lbs. / 130.0 kg Machamp

	82′00″+ / 25.0+ m Gigantamax Machamp	??? lbs. / ??? kg Gigantamax Machamp
Gender Ratio 75% male, 25% female	**Shape** 	**Footprint**



Machop

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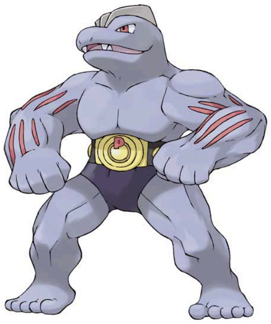

Machoke

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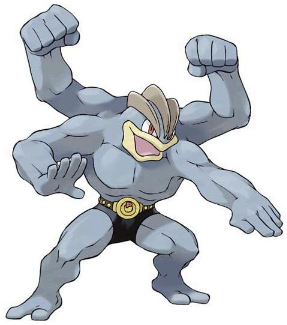


Machamp

Pokédex Entries

Generation I	
Red **Blue**	Using its heavy muscles, it throws powerful punches that can send the victim clear over the horizon.
Yellow	One arm alone can move mountains. Using all four arms, this Pokémon fires off awesome punches.
Stadium	Among its fighting moves is a simultaneous volley of an uppercut, hook, straight and Karate Chop from its four arms.
Generation II	
Gold	It quickly swings its four arms to rock its opponents with ceaseless punches and chops from all angles.
Silver	It uses its four powerful arms to pin the limbs of its foe, then throws the victim over the horizon.
Crystal	With four arms that react more quickly than it can think, it can execute many punches at once.
Generation III	

Ruby	Machamp has the power to hurl anything aside. However, trying to do any work requiring care and dexterity causes its arms to get tangled. This Pokémon tends to leap into action before it thinks.
Sapphire	Machamp is known as the Pokémon that has mastered every kind of martial arts. If it grabs hold of the foe with its four arms, the battle is all but over. The hapless foe is thrown far over the horizon.
Emerald	It is impossible to defend against punches and chops doled out by its four arms. Its fighting spirit flares up when it faces a tough opponent.
FireRed	Its four ruggedly developed arms can launch a flurry of 1,000 punches in just two seconds.
LeafGreen	Its superpowerful punches are said to knock the victim flying clear over the horizon.
Generation IV	
Diamond	It punches with its four arms at blinding speed. It can launch 1,000 punches in two seconds.
Pearl	It can knock a train flying with a punch. However, it is terrible at delicate work using its fingers.
Platinum	Its four muscled arms slam foes with powerful punches and chops at blinding speed.
HeartGold	It quickly swings its four arms to rock its opponents with ceaseless punches and chops from all angles.
SoulSilver	It uses its four powerful arms to pin the limbs of its foe, then throws the victim over the horizon.
Generation V	
Black **White** **Black 2** **White 2**	Its four muscled arms slam foes with powerful punches and chops at blinding speed.
Generation VI	
X	Its four ruggedly developed arms can launch a flurry of 1,000 punches in just two seconds.

Y	It uses its four powerful arms to pin the limbs of its foe, then throws the victim over the horizon.
Omega Ruby	Machamp has the power to hurl anything aside. However, trying to do any work requiring care and dexterity causes its arms to get tangled. This Pokémon tends to leap into action before it thinks.
Alpha Sapphire	Machamp is known as the Pokémon that has mastered every kind of martial arts. If it grabs hold of the foe with its four arms, the battle is all but over. The hapless foe is thrown far over the horizon.
Generation VII	
Sun	It unleashes megaton-level punches that send opponents flying clear over the horizon.
Moon	It can lift heavy loads with the greatest of ease. It can even heft dump trucks. But its clumsy fingers prevent it from doing any precision work.
Ultra Sun	It grasps its opponents with its four arms and twists them up in an intricate hold. People call it "the Machamp special."
Ultra Moon	With four arms, it can attack and defend simultaneously. It's said to have mastered every martial art in the world.
Let's Go, Pikachu! Let's Go, Eevee!	One arm alone can move mountains. Using all four arms, this Pokémon fires off awesome punches.
Generation VIII	
Sword	It quickly swings its four arms to rock its opponents with ceaseless punches and chops from all angles. **Gigantamax:** The Gigantamax energy coursing through its arms makes its punches hit as hard as bomb blasts.
Shield	With four arms that react more quickly than it can think, it can execute many punches at once.

	Gigantamax: One of these Pokémon once used its immeasurable strength to lift a large ship that was in trouble. It then carried the ship to port.
Brilliant Diamond	It punches with its four arms at blinding speed. It can launch 1,000 punches in two seconds.
Shining Pearl	It can knock a train flying with a punch. However, it is terrible at delicate work using its fingers.
Legends: Arceus	In close combat, its four arms afford it offensive and defensive supremacy. In but a blink, this valiant Pokémon can overwhelm its foes with more than 1,000 blows from its fists.
New Snap	Machamp’s four muscular arms make it an excellent swimmer. It can move through the water as fast as any aquatic Pokémon.
Generation IX	
Legends: Z-A	It uses its four powerful arms to pin the limbs of its foe, then throws the victim over the horizon.
Pokopia	It can lift heavy loads with the greatest of ease. It can even heft dump trucks. But its clumsy fingers prevent it from doing any precision work.

Sprites

Shiny

Gigantamax

Shiny Gigantamax

Poké Ride (Shove)

Origin

Machamp appears to be based on a bodybuilder or wrestler. Seeing as it has more than two arms and blue skin, Machamp might also be based on a Hindu god, perhaps Shiva or Vishnu. Its muscular design, head crests, and large lips could also be a reference to the *Kinnikuman* series.

Gigantamax Machamp, appearance-wise, resembles the general depictions of the giants from the *Ultra* series, especially with its eyes and head ornaments. These particular warriors are protectors of the universe and often could only be gigantic for a limited time (much like Dynamax as a whole).

Name Origin

Machamp may be a combination of *macho* (manly; Spanish and Portuguese for male) and *champ*.

Kairiky may be derived from 怪力 *kairiki* (superhuman strength), which is the name of its category in Japanese.

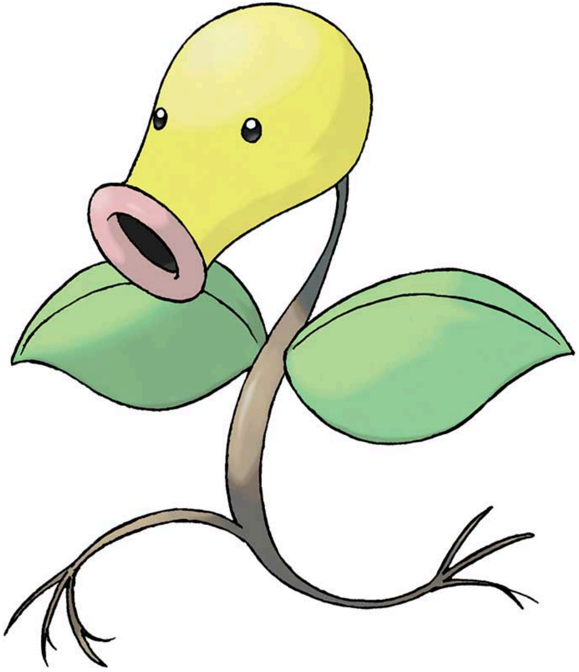
Bellsprout

Flower Pokémon

マダツボミ

Madatsubomi

#0069



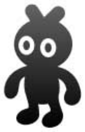
Types
Grass Poison

Avg. Height
2′04″ / 0.7 m

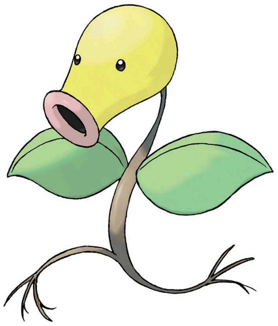
Avg. Weight
8.8 lbs. / 4.0 kg

Gender Ratio
50% male, 50% female

Shape



Footprint



Bellsprout

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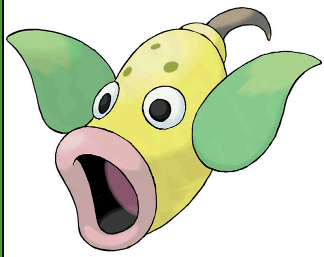

Weepinbell

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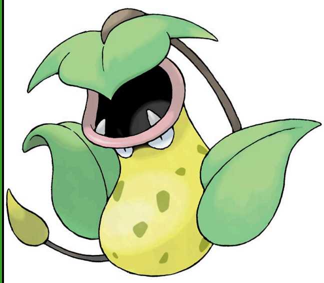


Victreebel

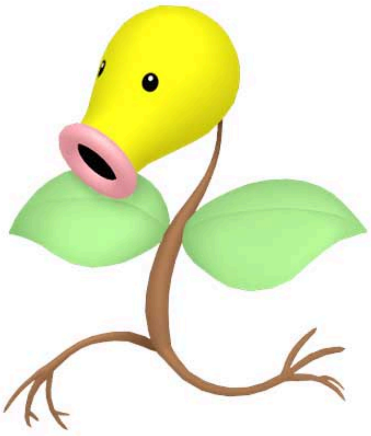
Pokédex Entries

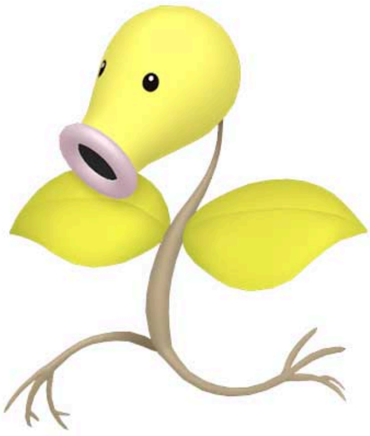
Generation I	
Red **Blue**	A carnivorous Pokémon that traps and eats bugs. It appears to use its root feet to replenish moisture.
Yellow	Prefers hot and humid places. It ensnares tiny insects with its vines and devours them.
Stadium	A kind of bug-eating plant that hunts small insects. It uses its roots as feet for walking.
Generation II	
Gold	Even though its body is extremely skinny, it is blindingly fast when catching its prey.
Silver	It plants its feet deep underground to replenish water. It can't escape its enemy while it's rooted.
Crystal	If it notices anything that moves, it immediately flings its vine at the object.
Generation III	
Ruby **Sapphire**	Bellsprout's thin and flexible body lets it bend and sway to avoid any attack, however strong it may be. From its mouth, this Pokémon spits a corrosive fluid that melts even iron.
Emerald	A Bellsprout's thin and flexible body lets it bend and sway to avoid any attack, however strong it may be. From its mouth, it leaks a fluid that melts even iron.
FireRed	Its bud looks like a human face. Because of the bud, it is rumored to be a type of legendary mandrake plant.
LeafGreen	A carnivorous Pokémon that traps and eats bugs. It appears to use its root feet to replenish moisture.
Generation IV	
Diamond **Pearl** **Platinum**	It prefers hot and humid environments. It is quick at capturing prey with its vines.
HeartGold	Even though its body is extremely skinny, it is blindingly fast when catching its prey.

SoulSilver	It plants its feet deep underground to replenish water. It can’t escape its enemy while it’s rooted.
Generation V	
Black White Black 2 White 2	It prefers hot and humid environments. It is quick at capturing prey with its vines.
Generation VI	
X	Even though its body is extremely skinny, it is blindingly fast when catching its prey.
Y	Its bud looks like a human face. Because of the bud, it is rumored to be a type of legendary mandrake plant.
Omega Ruby Alpha Sapphire	Bellsprout’s thin and flexible body lets it bend and sway to avoid any attack, however strong it may be. From its mouth, this Pokémon spits a corrosive fluid that melts even iron.
Generation VII	
Let’s Go, Pikachu! Let’s Go, Eevee!	Prefers hot and humid places. It ensnares tiny bugs with its vines and devours them.
Generation VIII	
Brilliant Diamond Shining Pearl	It prefers hot and humid environments. It is quick at capturing prey with its vines.
Generation IX	
Scarlet	No matter what Bellsprout is doing, if it detects movement nearby, it will immediately react by reaching out with its thin vines.
Violet	It plants its feet deep underground to rehydrate itself. While doing so, it’s unable to run away if it’s attacked.

Sleep	When it sleeps with its feet planted deep in the ground, it’s said to be taking in water from the soil. Perhaps it feels so safe while sleeping that it forgets that it might need to run away.
Legends: Z-A	Even though its body is extremely skinny, it is blindingly fast when catching its prey.
Pokopia	It plants its feet deep underground to rehydrate itself. While doing so, it’s unable to run away if it’s attacked.

Sprites





Shiny

Origin

Bellsprout may be based on carnivorous pitcher plants, particularly those of the *Nepenthes* genus. Given that Bellsprout has been depicted among bellflowers and the Japanese name of Violet City, home of Sprout Tower, means Chinese bellflower, it may also be based on bellflowers.

Its Pokémon Red and Green Pokédex entry suggests that it is based on the mandrake, a plant known for having “man-shaped” roots. Bellsprout may also be inspired by Rene Magritte’s painting, The Rights of Man.

Name Origin

Bellsprout may be a combination of *bell* and *sprout*.

Madatsubomi may be derived from まだ蕾 *mada tsubomi* (still in bud).

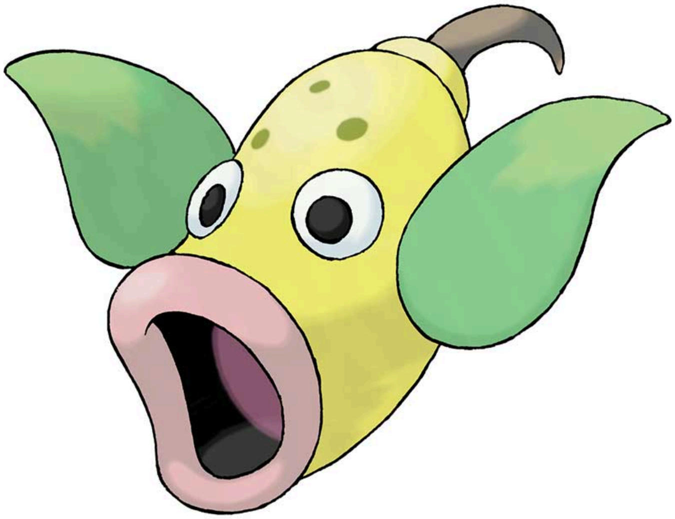
Weepinbell

Flycatcher Pokémon

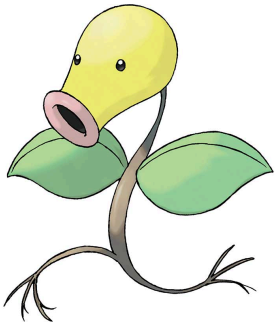
ウツドン

Utsudon

#0070



Types	**Avg. Height**	**Avg. Weight**
Grass Poison	3′03″ / 1.0 m	14.1 lbs. / 6.4 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Bellsprout

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Weepinbell

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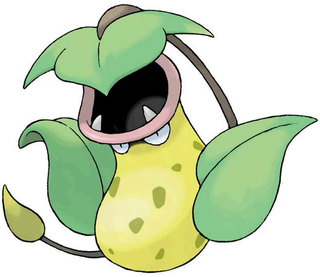


Victreebel

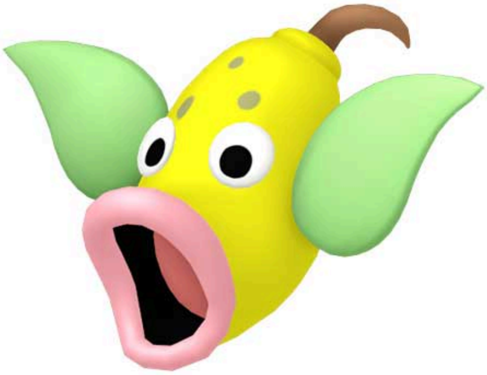
Pokédex Entries

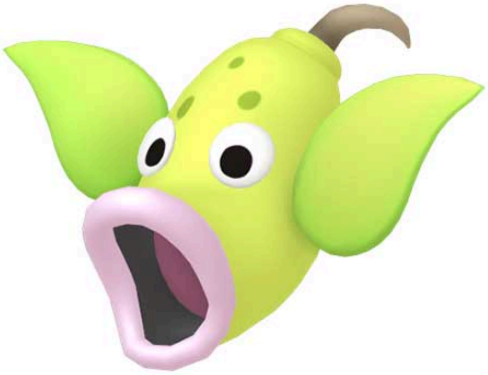
Generation I	
Red **Blue**	It spits out PoisonPowder to immobilize the enemy and then finishes it with a spray of Acid.
Yellow	When hungry, it swallows anything that moves. Its hapless prey is melted inside by strong acids.
Stadium	Armed with razor-sharp leaves, it uses toxic pollen to immobilize its enemy and melts the helpless foe with Acid.
Generation II	
Gold	Even though it is filled with acid, it does not melt because it also oozes a neutralizing fluid.
Silver	If its prey is bigger than its mouth, it slices up the victim with sharp leaves, then eats every morsel.
Crystal	When its hungry, it swings its razor-sharp leaves, slicing up any unlucky object nearby for food.
Generation III	
Ruby **Sapphire**	Weepinbell has a large hook on its rear end. At night, the Pokémon hooks on to a tree branch and goes to sleep. If it moves around in its sleep, it may wake up to find itself on the ground.
Emerald	At night, a Weepinbell hangs on to a tree branch with its hooked rear and sleeps. If it moves around in its sleep, it may wake up to find itself on the ground.
FireRed	The leafy parts act as cutters for slashing foes. It spits a fluid that dissolves everything.
LeafGreen	It spits out poisonpowder to immobilize the enemy and then finishes it with a spray of acid.
Generation IV	
Diamond **Pearl** **Platinum**	A Pokémon that appears to be a plant. It captures unwary prey by dousing them with a toxic powder.
HeartGold	Even though it is filled with acid, it does not melt because it also oozes a neutralizing fluid.

SoulSilver	If its prey is bigger than its mouth, it slices up the victim with sharp leaves, then eats every morsel.
Generation V	
Black White Black 2 White 2	A Pokémon that appears to be a plant. It captures unwary prey by dousing them with a toxic powder.
Generation VI	
X	The leafy parts act as cutters for slashing foes. It spits a fluid that dissolves everything.
Y	It spits out Poison Powder to immobilize the enemy and then finishes it with a spray of Acid.
Omega Ruby Alpha Sapphire	Weepinbell has a large hook on its rear end. At night, the Pokémon hooks on to a tree branch and goes to sleep. If it moves around in its sleep, it may wake up to find itself on the ground.
Generation VII	
Let's Go, Pikachu! Let's Go, Eevee!	When hungry, it swallows anything that moves. Its hapless prey is dissolved by strong acids.
Generation VIII	
Brilliant Diamond Shining Pearl	This Pokémon has the appearance of a plant. It captures unwary prey by dousing them with a toxic powder.
Generation IX	
Scarlet	Even though it is filled with acid, it does not melt because it also oozes a protective fluid.
Violet	The leafy parts act as cutters for slashing foes. It spits a fluid that dissolves everything.
Sleep	It's been found sleeping on trees, hanging by the hook on its rear end. Apparently, it sometimes falls to the ground and carries on sleeping, undisturbed.

Legends: Z-A	It spits out Poison Powder to immobilize the enemy and then finishes it with a spray of acid.
Pokopia	Even though it is filled with acid, it does not melt because it also oozes a protective fluid.

Sprites





Shiny

Origin

Weepinbell may be based on carnivorous pitcher plants.

Name Origin

Weepinbell may be a combination of *weeping* and *bell*.

Utsudon may be derived from 靫葛 *utsubokazura* (pitcher plant). It may also involve 鬱 *utsu* (depression, melancholy).

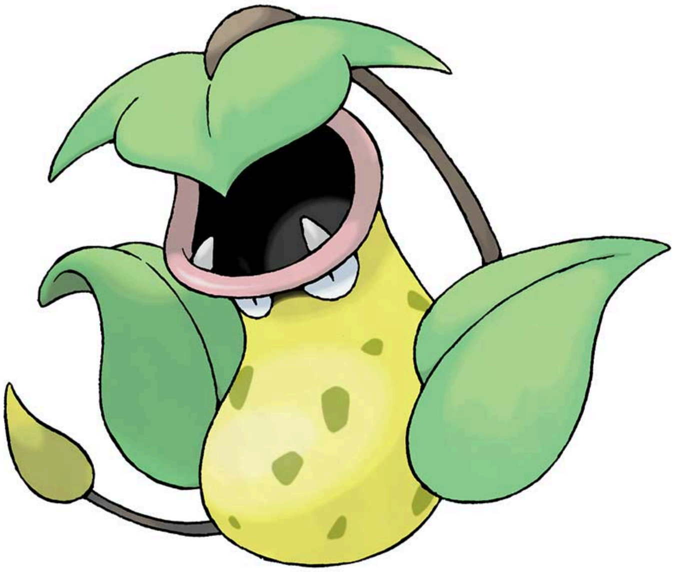
Victreebel

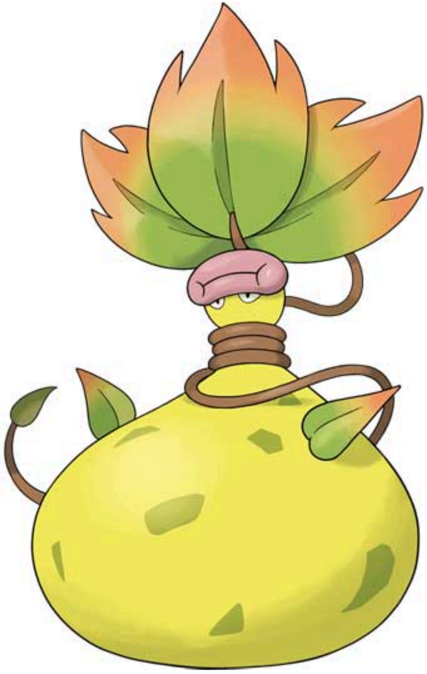
Flycatcher Pokémon

ウツボット

Utsubot

#0071

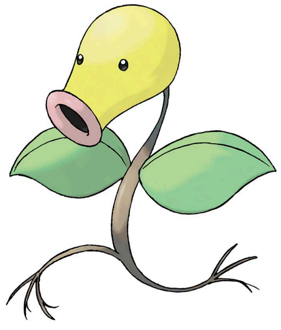




Mega Victreebel

Types	**Avg. Height**	**Avg. Weight**
Grass Poison	5′07″ / 1.7 m Victreebel	34.2 lbs. / 15.5 kg Victreebel

	14′09″ / 4.5 m Mega Victreebel	276.7 lbs. / 125.5 kg Victreebel
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Bellsprout

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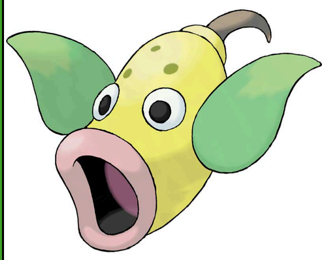

Weepinbell

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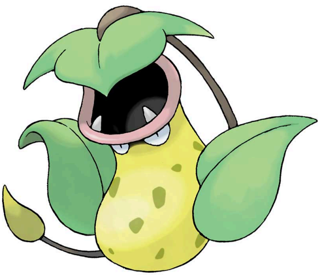


Victreebel

Pokédex Entries

Generation I	
Red **Blue**	Said to live in huge colonies deep in jungles, although no one has ever returned from there.
Yellow	Lures prey with the sweet aroma of honey. Swallowed whole, the prey is melted in a day, bones and all.
Stadium	Attracts prey with sweet-smelling honey. Its prey include bugs, naturally, and even large animals on occasion.
Generation II	
Gold	Acid that has dissolved many prey becomes sweeter, making it even more effective at attracting prey.
Silver	This horrifying plant Pokémon attracts prey with aromatic honey, then melts them in its mouth.

Crystal	Once ingested into this Pokémon’s body, even the hardest object will melt into nothing.
Generation III	
Ruby **Sapphire**	Victreebel has a long vine that extends from its head. This vine is waved and flicked about as if it were an animal to attract prey. When an unsuspecting prey draws near, this Pokémon swallows it whole.
Emerald	The long vine extending from its head is waved about as if it were a living thing to attract prey. When an unsuspecting victim approaches, it is swallowed whole.
FireRed	Lures prey into its mouth with a honeylike aroma. The helpless prey is melted with a dissolving fluid.
LeafGreen	Said to live in huge colonies deep in jungles, although no one has ever returned from there.
Generation IV	
Diamond **Pearl** **Platinum**	It pools in its mouth a fluid with a honeylike scent, which is really an acid that dissolves anything.
HeartGold	Acid that has dissolved many prey becomes sweeter, making it even more effective at attracting prey.
SoulSilver	This horrifying plant Pokémon attracts prey with aromatic honey, then melts them in its mouth.
Generation V	
Black **White** **Black 2** **White 2**	It pools in its mouth a fluid with a honeylike scent, which is really an acid that dissolves anything.
Generation VI	
X	Said to live in huge colonies deep in jungles, although no one has ever returned from there.
Y	Once ingested into this Pokémon’s body, even the hardest object will melt into nothing.

Omega Ruby Alpha Sapphire	Victreebel has a long vine that extends from its head. This vine is waved and flicked about as if it were an animal to attract prey. When an unsuspecting prey draws near, this Pokémon swallows it whole.
Generation VII	
Let's Go, Pikachu! Let's Go, Eevee!	Lures prey with the sweet aroma of honey. Swallowed whole, the prey is dissolved in a day, bones and all.
Generation VIII	
Brilliant Diamond Shining Pearl	In its mouth, it pools a fragrant nectar-like fluid. The fluid is really an acid that dissolves anything.
Generation IX	
Scarlet	It lures prey into its mouth with a nectar-like aroma. The helpless prey is melted with a dissolving fluid.
Violet	After dissolving many prey, this Pokémon's acid becomes sweeter. This makes it even easier to attract more prey.
Sleep	Even while asleep, it appears that Victreebel opens its mouth wide to attract prey with the nectar-like acid within it. On very rare occasions, it seems to forget about luring in prey and instead sleeps face down.
Legends: Z-A	Once taken into Victreebel's body, even the hardest object will be melted into nothing by the Pokémon's acid. **Mega Evolution:** The volume of this Pokémon's acid has increased due to Mega Evolution, filling its mouth. If it's not careful, the acid will overflow and spill out.
Pokopia	After dissolving many prey, this Pokémon's acid becomes sweeter. This makes it even easier to attract more prey.

Sprites

Shiny

Mega

Shiny Mega

Origin

Victreebel may be based on carnivorous pitcher plants. The blue lips in its Shiny coloration may reference how a pitcher plant's rim turns blue under UV light.

Mega Victreebel may be based on the *Nepenthes* genus in particular—specifically their lower traps that tend to be larger and sit on the ground. The way Mega Victreebel's vine constricts its mouth shut may also be inspired by the coiling vines of several *Nepenthes* species such as *Nepenthes mirabilis*. Mega Victreebel also bears resemblance to calabashes (also known as "bottle gourds"), waterskins, or wineskins. It may also be based on water balloon yo-yos (Japanese: 水ヨーヨー *mizu yo-yo*) used in the game of yo-yo fishing (Japanese: ヨーヨー釣り *yo-yo tsuri*).

Name Origin

Victreebel may be a combination of *victory*, *tree*, and *bell*. The removal of an L in "bell" is likely a result of the ten-character limit on English Pokémon names prior to Generation VI.

Utsubot may be derived from 靫葛 *utsubokazura* (pitcher plant) and possibly ポット *pot*.

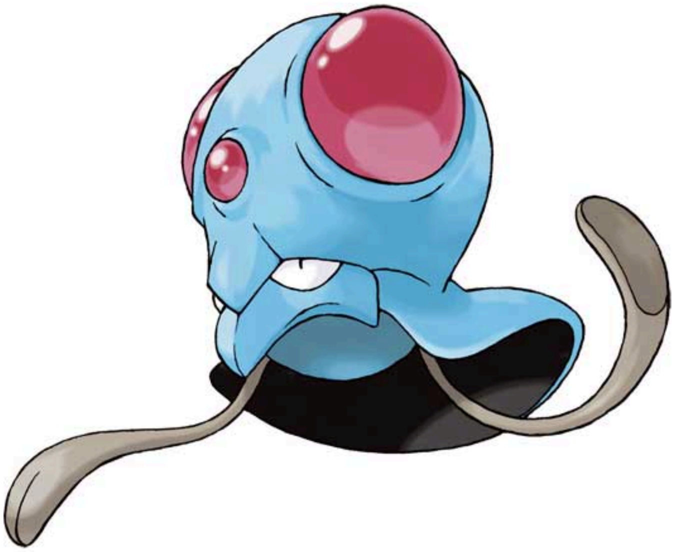
Tentacool

Jellyfish Pokémon

メノクラゲ

Menokurage

#0072



Types
Water Poison

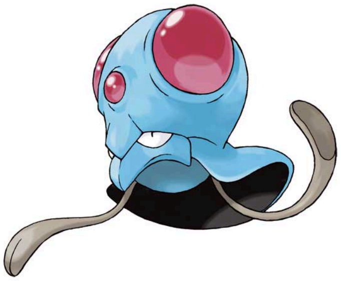
Avg. Height
2′11″ / 0.9 m

Avg. Weight
100.3 lbs. / 45.5 kg

Gender Ratio
50% male, 50% female

Shape

Footprint
—



Tentacool

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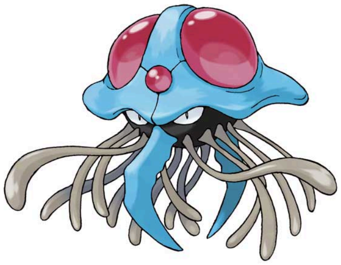


Tentacruel

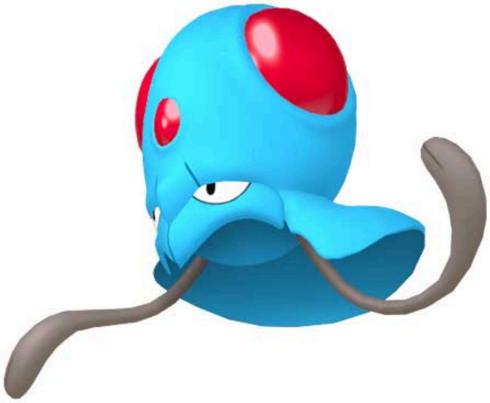
Pokédex Entries

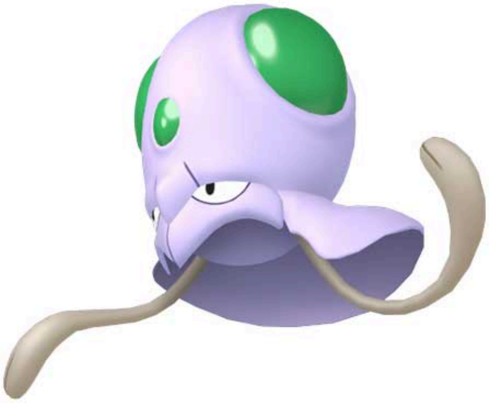
Generation I	
Red **Blue**	Drifts in shallow seas. Anglers who hook them by accident are often punished by its stinging acid.
Yellow	It can sometimes be found all dry and shriveled up on a beach. Toss it back into the sea to revive it.
Stadium	Fires beams of light from its clear eyes. Floats around in shallow waters and may sting unwary anglers.
Generation II	
Gold	When the tide goes out, dehydrated Tentacool remains can be found washed up on the shore.
Silver	It drifts aimlessly in waves. Very difficult to see in water, it may not be noticed until it stings.
Crystal	As it floats along on the waves, it uses its toxic feelers to stab anything it touches.
Generation III	
Ruby	Tentacool's body is largely composed of water. If it is removed from the sea, it dries up like parchment. If this Pokémon happens to become dehydrated, put it back into the sea.
Sapphire	Tentacool absorbs sunlight and refracts it using water inside its body to convert it into beam energy. This Pokémon shoots beams from its crystal-like eyes.
Emerald	Its body is almost entirely composed of water. It ensnares its foe with its two long tentacles, then stabs with the poison stingers at their tips.
FireRed	Its eyes are as transparent as crystals. From them, it shoots mysterious beams of light.
LeafGreen	Drifts in shallow seas. Anglers who hook them by accident are often punished by their stingers.
Generation IV	
Diamond	Its body is virtually composed of water. It shoots strange beams from its crystal-like eyes.

Pearl	It drifts in sea currents. Countless fishermen are hurt by its poison stingers.
Platinum	Because its body is almost entirely composed of water, it shrivels up if it is washed ashore.
HeartGold	When the tide goes out, dehydrated Tentacool remains can be found washed up on the shore.
SoulSilver	It drifts aimlessly in waves. Very difficult to see in water, it may not be noticed until it stings.
Generation V	
Black **White** **Black 2** **White 2**	Because its body is almost entirely composed of water, it shrivels up if it is washed ashore.
Generation VI	
X	Its body is virtually composed of water. It shoots strange beams from its crystal-like eyes.
Y	Drifts in shallow seas. Anglers who hook them by accident are often punished by their stingers.
Omega Ruby	Tentacool's body is largely composed of water. If it is removed from the sea, it dries up like parchment. If this Pokémon happens to become dehydrated, put it back into the sea.
Alpha Sapphire	Tentacool absorbs sunlight and refracts it using water inside its body to convert it into beam energy. This Pokémon shoots beams from the small round organ above its eyes.
Generation VII	
Sun	They can be found lying dehydrated on beaches, but they are often still alive. When soaked in water, they will revive.
Moon	It drifts in shallow seas, such as the areas near beaches. If you get bitten or stabbed by its toxic tentacles, rush to the hospital.
Ultra Sun	It drifts through the sea searching for prey. Its poisonous tentacles break off sometimes, but after

	a while, they grow back.
Ultra Moon	Its body is 99% water. The remaining 1% contains the organ that makes its poison.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	It can sometimes be found all dry and shriveled up on a beach. Toss it back into the sea to revive it.
Generation VIII	
Sword	Tentacool is not a particularly strong swimmer. It drifts across the surface of shallow seas as it searches for prey.
Shield	This Pokémon is mostly made of water. A Tentacool out in the ocean is very hard to spot, because its body blends in with the sea.
Brilliant Diamond	Its body is mostly composed of water. It shoots strange beams from its crystal-like eyes.
Shining Pearl	It drifts in sea currents. Countless fishers are hurt by its poison stingers.
Legends: Arceus	They fire beams from the glassy, magenta orbs that resemble eyes atop their heads, and they drift in shallow seas. During low tide, they can sometimes be found on beaches, desiccated.
Generation IX	
Scarlet	When the tide goes out, dehydrated Tentacool can be found left behind on the shore.
Violet	Its eyes are as transparent as crystals. From them, it shoots mysterious beams of light.

Sprites





Shiny

Origin

Tentacool seems to be based on a jellyfish, possibly a species of box jellyfish such as *Chironex fleckeri* or *Carukia barnesi*. The fact that it has only two tentacles may be based on the *Tentaculata* class of comb jellies, most of which are known for having a pair of long tentacles that are used to catch prey. It also shares some characteristics of a squid.

Tentacool also resembles several varieties of the bug-eyed monster and other alien invaders from 1950s B-movies, which is reflected in its ability to fire lasers from the gems on its head.

Name Origin

Tentacool may be a combination of *tentacle* and *cool*. It may also involve *Tentaculata* (class of comb jellies).

Menokurage may be a combination of 目の敵 *me no kataki* (enemy) or 目の毒 *me no doku* (temptation, literally “poison to the eye”) and 水母 *kurage* (jellyfish).

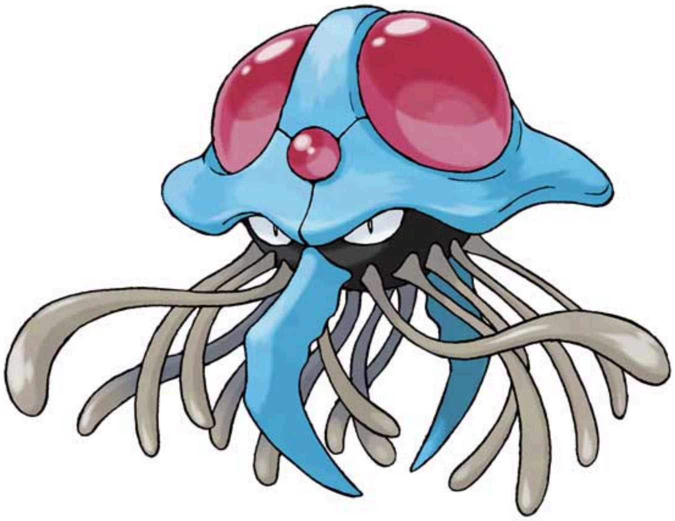
Tentacruel

Jellyfish Pokémon

ドククラゲ

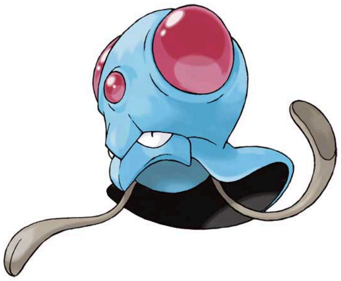
Dokukurage

#0073



Types	Avg. Height	Avg. Weight
Water Poison	5′03″ / 1.6 m	121.3 lbs. / 55.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Tentacool

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Tentacruel

Pokédex Entries

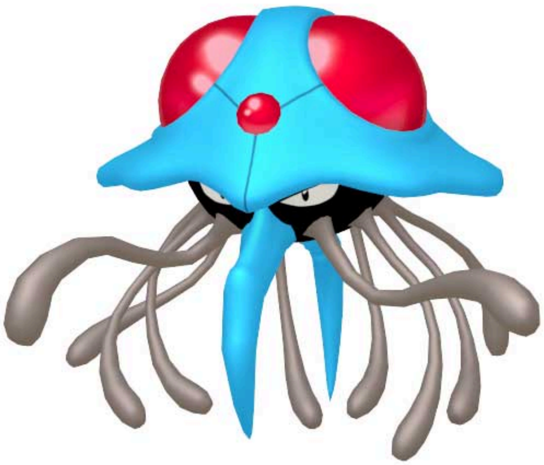
Generation I	
Red **Blue**	The tentacles are normally kept short. On hunts, they are extended to ensnare and immobilize prey.
Yellow	Its 80 tentacles can stretch and contract freely. They wrap around prey and weaken it with poison.
Stadium	It has 80 tentacles. Once they wrap around an enemy, the tentacles will not release, no matter what.
Generation II	
Gold	Its 80 tentacles absorb water and stretch almost endlessly to constrict its prey and enemies.
Silver	In battle, it extends all 80 of its tentacles to entrap its opponent inside a poisonous net.
Crystal	When its 80 feelers absorb water, it stretches to become like a net to entangle its prey.
Generation III	
Ruby	Tentacruel has large red orbs on its head. The orbs glow before lashing the vicinity with a harsh ultrasonic blast. This Pokémon's outburst causes rough waves around it.
Sapphire	Tentacruel has tentacles that can be freely elongated and shortened at will. It ensnares prey with its tentacles and weakens the prey by dosing it with a harsh toxin. It can catch up to 80 prey at the same time.
Emerald	It lives in complex rock formations on the ocean floor and traps prey using its 80 tentacles. Its red orbs glow when it grows excited or agitated.
FireRed	It has 80 tentacles that move about freely. They can sting, causing poisoning and sharp, stabbing pain.
LeafGreen	The tentacles are normally kept short. On hunts, they are extended to ensnare and immobilize prey.
Generation IV	

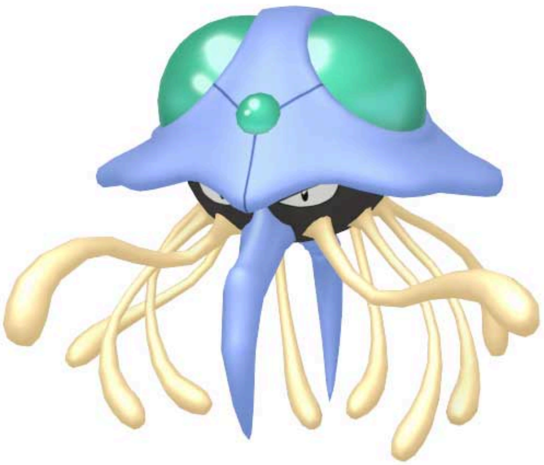
Diamond	With 80 tentacles for ensnaring victims, it prevents escape until the prey is weakened by poison.
Pearl	It alerts others to danger by stridently flashing the red orbs on its head.
Platinum	It extends its 80 tentacles to form an encircling poisonous net that is difficult to escape.
HeartGold	Its 80 tentacles absorb water and stretch almost endlessly to constrict its prey and enemies.
SoulSilver	In battle, it extends all 80 of its tentacles to entrap its opponent inside a poisonous net.
Generation V	
Black **White** **Black 2** **White 2**	It extends its 80 tentacles to form an encircling poisonous net that is difficult to escape.
Generation VI	
X	The tentacles are normally kept short. On hunts, they are extended to ensnare and immobilize prey.
Y	It has 80 tentacles that move about freely. They can sting, causing poisoning and sharp, stabbing pain.
Omega Ruby	Tentacruel has large red orbs on its head. The orbs glow before lashing the vicinity with a harsh ultrasonic blast. This Pokémon's outburst creates rough waves around it.
Alpha Sapphire	Tentacruel has tentacles that can be freely elongated and shortened at will. It ensnares prey with its tentacles and weakens the prey by dosing it with a harsh toxin. It can catch up to 80 prey at the same time.
Generation VII	
Sun	Normally, it has 80 poisonous tentacles. The longer one has been alive, the fewer tentacles it will have.
Moon	Although these Pokémon are rare, when a large outbreak of them occurs, all fish Pokémon

	disappear from the surrounding sea.
Ultra Sun	It fires off ultrasonic waves from its red orbs to weaken its prey, and then it wraps them up in its 80 tentacles.
Ultra Moon	It communicates with others of its kind by lighting up the red orbs on its head. When the orbs are blinking, it's a warning sign.
Let's Go, Pikachu! **Let's Go, Eevee!**	Its 80 tentacles can stretch and contract freely. They wrap around prey and weaken it with poison.
Generation VIII	
Sword	When the red orbs on Tentacruel's head glow brightly, watch out. The Pokémon is about to fire off a burst of ultrasonic waves.
Shield	Its 80 tentacles can stretch and shrink freely. Tentacruel ensnares prey in a net of spread-out tentacles, delivering venomous stings to its catch.
Brilliant Diamond	With 80 tentacles for ensnaring victims, it prevents escape until the prey is weakened by poison.
Shining Pearl	It alerts others to danger by stridently flashing the red orbs on its head.
Legends: Arceus	It has 80 tentacles, each with a venomous tip. These tentacles are also extendible, lengthening when Tentacruel attempts to catch prey. Use caution.
New Snap	Tentacruel use ultrasonic waves to investigate their surroundings and emit light from their heads to signal danger. They seemed to react to the NEO-ONE's scans—maybe they felt familiar to them!
Generation IX	
Scarlet	On the rare occasions that large outbreaks of Tentacruel occur, all fish Pokémon disappear from the surrounding sea.

Violet	In battle, it extends all 80 of its tentacles to entrap its opponent inside a poisonous net.

Sprites





Shiny

Origin

Tentacruel may take inspiration from the jellyfish and the Portuguese man o’ war, as evidenced by its category and prototype English name, respectively. It also shares some characteristics of a squid. Additionally, Tentacruel resembles several varieties of the bug-eyed monster and other alien invaders from 1950s B-movies, which is reflected in its ability to fire lasers from the gems on its head and the shape of its body resembling a flying saucer.

Name Origin

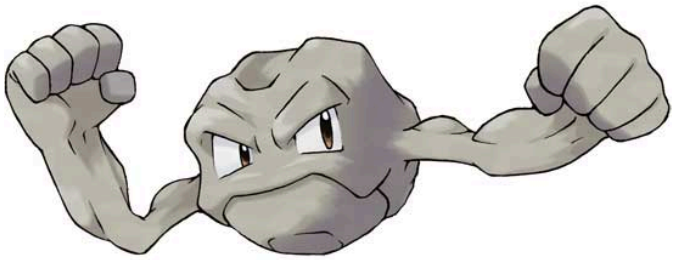
Tentacruel may be a combination of *tentacle* and *cruel*.

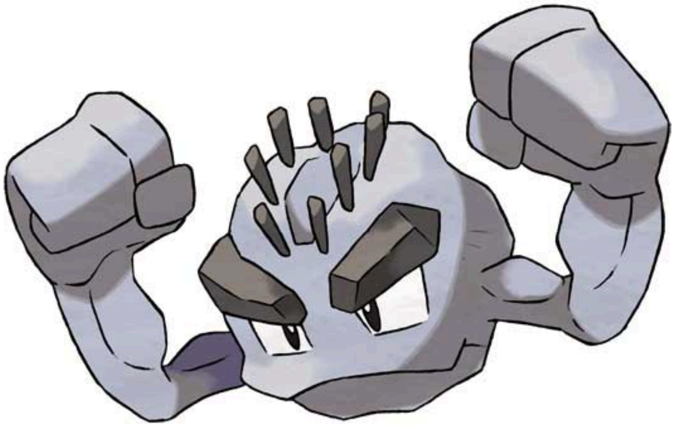
Dokukurage may be a combination of 毒 *doku* (poison) and 水母 *kurage* (jellyfish).

Geodude
Rock Pokémon

イシツブテ
Isitsubute

#0074

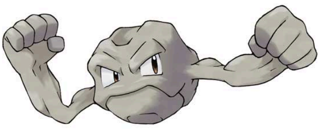




Alolan Geodude

Types	**Avg. Height**	**Avg. Weight**
Rock Ground Geodude	1′04″ / 0.4 m Geodude	44.1 lbs. / 20.0 kg Geodude

Rock Electric Alolan Geodude	1′04″ / 0.4 m Alolan Geodude	44.8 lbs. / 20.3 kg Alolan Geodude
Gender Ratio 50% male, 50% female	**Shape**	**Footprint** —



Geodude

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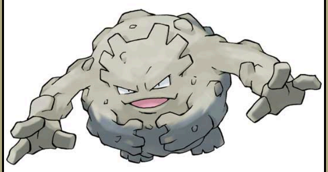

Graveler

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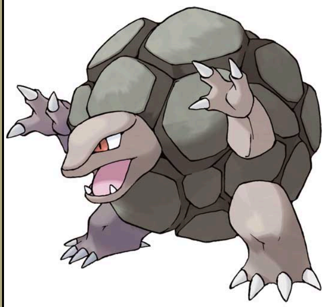
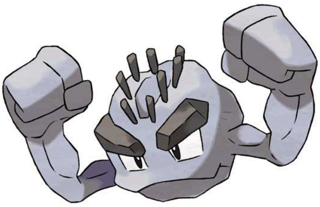


Golem



Geodude

Alolan Form

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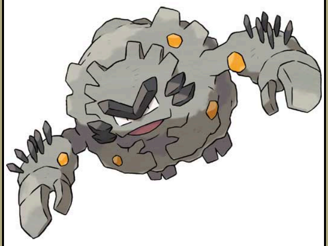

Graveler

Alolan Form

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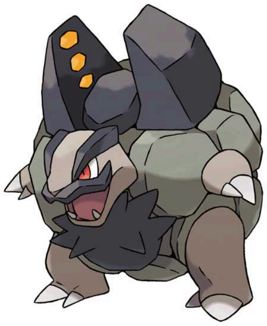


Golem

Alolan Form

Pokédex Entries

Generation I	
Red **Blue**	Found in fields and mountains. Mistaking them for boulders, people often step or trip on them.
Yellow	Commonly found near mountain trails, etc. If you step on one by accident, it gets angry.
Stadium	When traveling uphill, if it encounters a raised step, it cleverly hoists itself up and over using its two

	arms.
Generation II	
Gold	Most people may not notice, but a closer look should reveal that there are many Geodude around.
Silver	It uses its arms to steadily climb steep mountain paths. It swings its fists around if angered.
Crystal	Proud of their sturdy bodies, they bash against each other in a contest to prove whose is harder.
Generation III	
Ruby	The longer a Geodude lives, the more its edges are chipped and worn away, making it more rounded in appearance. However, this Pokémon’s heart will remain hard, craggy, and rough always.
Sapphire	When Geodude sleeps deeply, it buries itself halfway into the ground. It will not awaken even if hikers step on it unwittingly. In the morning, this Pokémon rolls downhill in search of food.
Emerald	It climbs mountain paths using only the power of its arms. Because they look just like boulders lining paths, hikers may step on them without noticing.
FireRed	Its round form makes it easy to pick up. Some people have used them to hurl at each other in a snowball fight.
LeafGreen	Found in fields and mountains. Mistaking them for boulders, people often step or trip on them.
Generation IV	
Diamond	Many live on mountain trails and remain half buried while keeping an eye on climbers.
Pearl	It is impossible to distinguish from rocks. It slams against others in contests of hardness.
Platinum	At rest, it looks just like a rock. Carelessly stepping on it will make it swing its fists angrily.
HeartGold	Most people may not notice, but a closer look should reveal that there are many Geodude around.

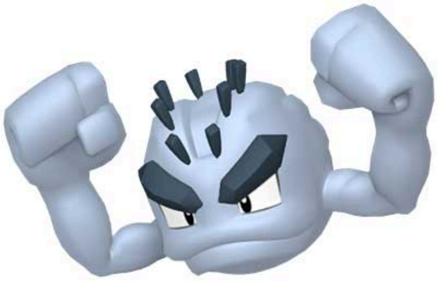
SoulSilver	It uses its arms to steadily climb steep mountain paths. It swings its fists around if angered.
Generation V	
Black White Black 2 White 2	At rest, it looks just like a rock. Carelessly stepping on it will make it swing its fists angrily.
Generation VI	
X	Found in fields and mountains. Mistaking them for boulders, people often step or trip on them.
Y	It is impossible to distinguish from rocks. It slams against others in contests of hardness.
Omega Ruby	The longer a Geodude lives, the more its edges are chipped and worn away, making it more rounded in appearance. However, this Pokémon's heart will remain hard, craggy, and rough always.
Alpha Sapphire	When Geodude sleeps deeply, it buries itself halfway into the ground. It will not awaken even if hikers step on it unwittingly. In the morning, this Pokémon rolls downhill in search of food.
Generation VII	
Sun	**Kantonian Form:** Its round body makes it easy to pick up, but it is hard and heavy. It's dangerous to play with them as if they were snowballs. **Alolan Form:** Its body is a magnetic stone. Iron sand attaches firmly to the portions of its body that are particularly magnetic.
Moon	**Kantonian Form:** There are plenty of them to be found along any road. A scholar with too much free time once counted a hundred of them along a single route. **Alolan Form:** If you accidentally step on a Geodude sleeping on the ground, you'll hear a crunching sound and feel a shock ripple through your entire body.

Ultra Sun	**Kantonian Form:** Geodude that have lived a long life have had all their edges smoothed out until they're totally round. They also have a calm, quiet disposition. **Alolan Form:** If you mistake it for a rock and step on it, it will headbutt you in anger. In addition to the pain, it will also zap you with a shock.
Ultra Moon	**Kantonian Form:** It uses both hands to climb precipitous cliffs. People who see it in action have been known to take up bouldering. **Alolan Form:** Geodude compete against each other with headbutts. The iron sand on their heads will stick to whichever one has stronger magnetism.
Let's Go, Pikachu! Let's Go, Eevee!	**Kantonian Form:** Commonly found near mountain trails and the like. If you step on one by accident, it gets angry. **Alolan Form:** Its stone head is imbued with electricity and magnetism. If you carelessly step on one, you'll be in for a painful shock.
Generation VIII	
Brilliant Diamond	Many live on mountain trails and remain half-buried while keeping an eye on climbers.
Shining Pearl	It is impossible to distinguish from rocks. It slams against others in contests of toughness.
Legends: Arceus	Makes its home in mountainous regions, using its arms to climb along harsh mountain roads. Can be troublesome-carelessly kicking one will cause it to fly into a rage and chase after you.
New Snap	When they're sleeping, Geodude look so much like rocks that it's hard to even notice them! Apparently, they're proud of their hard bodies and compete with each other to see who's the toughest.
Generation IX	
Scarlet	**Kantonian Form:** At rest, it looks just like a rock. Carelessly stepping on it will make it swing its fists

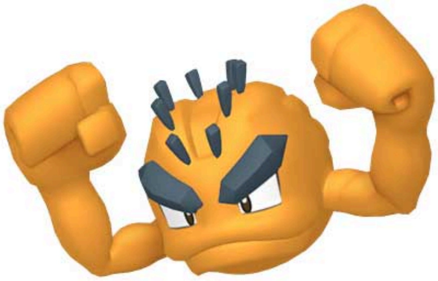
	angrily. **Alolan Form:** Its body is a magnetic stone. Iron sand attaches firmly to the portions of its body that are particularly magnetic.
Violet	**Kantonian Form:** Most people may not notice, but a closer look should reveal that there are many Geodude around. **Alolan Form:** If you step on a Geodude sleeping on the ground, you’ll hear a zapping sound and feel a tingling shock throughout your entire body.
Sleep	This Pokémon sleeps soundly, half-buried in the ground. Apparently, it will sometimes stay fast asleep even when trod on by a mountain climber.
Pokopia	At rest, it looks just like a rock. Carelessly stepping on it will make it swing its fists angrily.

Sprites

Shiny



Alolan



Shiny Alolan

Origin

Geodude, being a living rock or boulder, may be based on an earth elemental creature like a golem.

Alolan Geodude seems to have dark structures made of piezoelectric crystals or magnetite, a subset of iron ore known for its black crystalline appearance and magnetic properties. This iron ore takes shape of Geodude's eyebrows. Its Electric type may also be a pun on thundereggs.

Name Origin

Geodude is a combination of *geo-* (prefix for earth) and *dude* (slang word for a male person). It may also involve *geode* (hollow rock with crystals lined inside) and *rude*.

Isitsubute is a combination of 石 *ishi* (stone; rock) and 礫 *tsubute* (pebble, stone, or a small throwing stone).

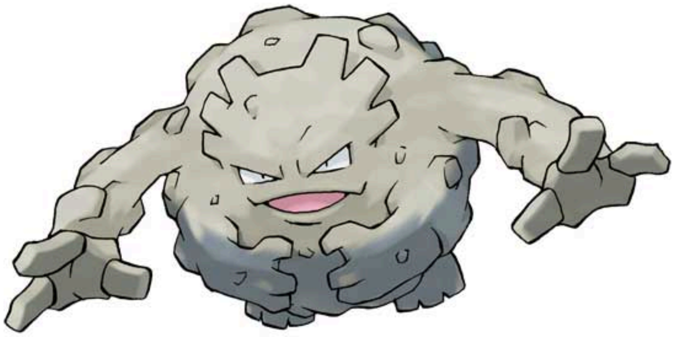
Graveler

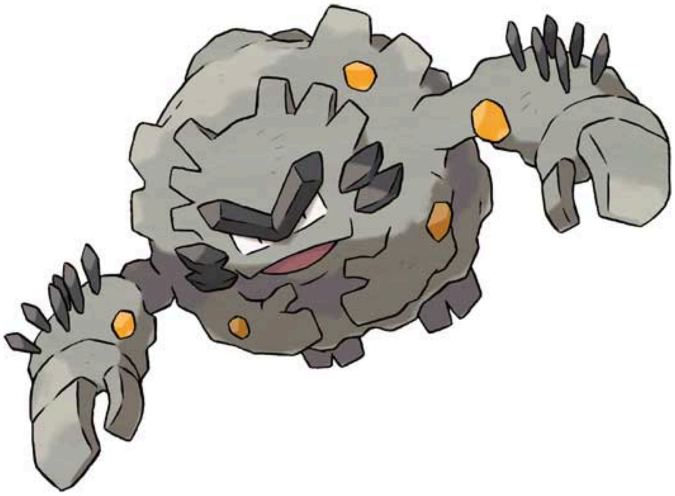
Rock Pokémon

ゴローン

Golone

#0075

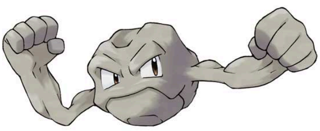




Alolan Graveler

Types	**Avg. Height**	**Avg. Weight**
Rock Ground Graveler	3′03″ / 1.0 m Graveler	231.5 lbs. / 105.0 kg Graveler

Rock Electric Alolan Graveler	3′03″ / 1.0 m Alolan Graveler	242.5 lbs. / 110.0 kg Alolan Graveler
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Geodude

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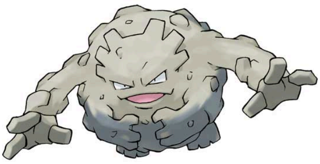

Graveler

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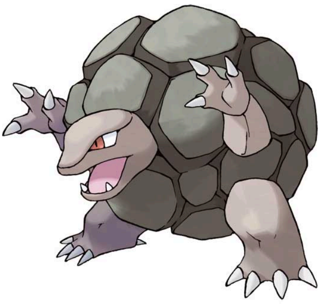
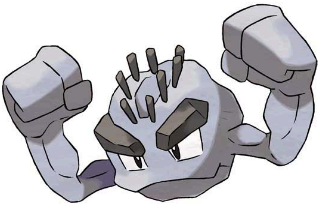


Golem



Geodude

Alolan Form

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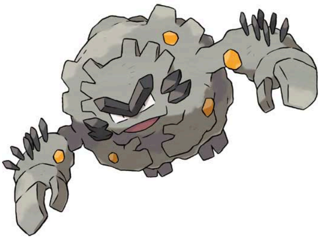

Graveler

Alolan Form

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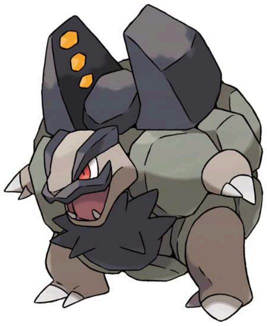


Golem

Alolan Form

Pokédex Entries

Generation I	
Red Blue	Rolls down slopes to move. It rolls over any obstacle without slowing or changing its direction.
Yellow	Often seen rolling down mountain trails. Obstacles are just things to roll straight over, not avoid.
Stadium	Rolls on steep mountainous trails. It plows through grass, trees and anything else that gets in its way.

Generation II	
Gold	With a free and uncaring nature, it doesn’t mind if pieces break off while it rolls down mountains.
Silver	A slow walker, it rolls to move. It pays no attention to any object that happens to be in its path.
Crystal	It travels by rolling on mountain paths. If it gains too much speed, it stops by running into huge rocks.
Generation III	
Ruby	Graveler grows by feeding on rocks. Apparently, it prefers to eat rocks that are covered in moss. This Pokémon eats it way through a ton of rocks on a daily basis.
Sapphire	Rocks are Graveler’s favorite food. This Pokémon will climb a mountain from the base to the summit, crunchingly feasting on rocks all the while. Upon reaching the peak, it rolls back down to the bottom.
Emerald	They descend from mountains by tumbling down steep slopes. They are so brutal, they smash aside obstructing trees and massive boulders with thunderous tackles.
FireRed	Be careful while hiking on mountain trails. Graveler may come rolling down the path without slowing.
LeafGreen	Rolls down slopes to move. It rolls over any obstacle without slowing or changing its direction.
Generation IV	
Diamond	Graveler make their homes on sheer cliff faces by gouging out numerous horizontal holes.
Pearl	It tumbles down slopes, heedless of any body parts chipping off. It eats a ton of rocks daily.
Platinum	It rolls on mountain paths to move. Once it builds momentum, no Pokémon can stop it without difficulty.
HeartGold	With a free and uncaring nature, it doesn’t mind if pieces break off while it rolls down mountains.

SoulSilver	A slow walker, it rolls to move. It pays no attention to any object that happens to be in its path.
Generation V	
Black **White** **Black 2** **White 2**	It rolls on mountain paths to move. Once it builds momentum, no Pokémon can stop it without difficulty.
Generation VI	
X	With a free and uncaring nature, it doesn’t mind if pieces break off while it rolls down mountains.
Y	Rolls down slopes to move. It rolls over any obstacle without slowing or changing its direction.
Omega Ruby	Graveler grows by feeding on rocks. Apparently, it prefers to eat rocks that are covered in moss. This Pokémon eats its way through a ton of rocks on a daily basis.
Alpha Sapphire	Rocks are Graveler’s favorite food. This Pokémon will climb a mountain from the base to the summit, crunchingly feasting on rocks all the while. Upon reaching the peak, it rolls back down to the bottom.
Generation VII	
Sun	**Kantonian Form:** Mossy rocks are its favorite food. It can devour a ton a day while crunching loudly. **Alolan Form:** Its preferred food is dravite. After it has eaten this mineral, crystals form inside the Pokémon, rising to the surface of part of its body.
Moon	**Kantonian Form:** This slow-footed Pokémon moves by curling up and rolling instead of walking. With enough momentum, its speed can exceed 60 mph. **Alolan Form:** They eat rocks and often get into a scrap over them. The shock of Graveler smashing together causes a flash of light and a booming noise.

Ultra Sun	**Kantonian Form:** It climbs up cliffs as it heads toward the peak of a mountain. As soon as it reaches the summit, it rolls back down the way it came. **Alolan Form:** When two Graveler fight each other, it fills the surroundings with flashes of light and sound. People call it the “fireworks of the earth.”
Ultra Moon	**Kantonian Form:** It travels by rolling down cliffs. If it falls into a river, it will explode with its last gasp. **Alolan Form:** Graveler’s entire body is tinged with electricity due to the stones it likes to eat. It’s very quick-tempered.
Let’s Go, Pikachu! Let’s Go, Eevee!	**Kantonian Form:** Often seen rolling down mountain trails. Obstacles are just things to roll straight over, not avoid. **Alolan Form:** When it comes rolling down a mountain path, anything in its way gets zapped by electricity and sent flying.
Generation VIII	
Brilliant Diamond	Graveler make their homes on sheer cliff faces that have numerous holes in them.
Shining Pearl	It tumbles down slopes, heedless of any body parts chipping off. It eats a ton of rocks daily.
Legends: Arceus	Dwells in holes dug into sheer walls of stone. It enjoys rolling down slopes as though it were a boulder during a rockfall, so keep an eye upward while traversing mountain roads.
New Snap	I’m sure you spotted Graveler curled up and rolling all over the place. It’s such a resilient Pokémon, it can even withstand the heat of the volcano’s lava.
Generation IX	
Scarlet	**Kantonian Form:** A slow walker, it rolls to move. It pays no attention to any object that happens to be in its path. **Alolan Form:** They eat rocks and often get into a scrap over them. The impact of Graveler smashing

	together causes a flash of light and a booming noise.
Violet	**Kantonian Form:** Moss-covered rocks are Graveler’s favorite food. It consumes over a ton of them a day, crunching loudly while it eats. **Alolan Form:** Graveler’s entire body is electrically charged due to the stones it likes to eat. It is a very quick-tempered Pokémon.
Sleep	This Pokémon has been seen rocking back and forth as it sleeps, as if about to roll away at any second. Maybe it’s dreaming of rolling down hilly paths.
Pokopia	Often seen rolling down mountain trails. Obstacles are just things to roll straight over, not avoid.

Sprites

Shiny

Alolan

Shiny Alolan

Origin

Graveler appears to be based on a living boulder, and thus it may be based on an earth elemental creature like golem. Its four arms may be based on Hindu gods such as Shiva or Vishnu. It could also have been inspired by the *tsuchikorobi*, a Japanese yōkai known as the “tumbling monster”, for its habit of rolling over travelers and crushing them, as Graveler does.

Alolan Graveler seems to have dark structures made of piezoelectric crystals or magnetite, a subset of iron ore known for its black crystalline appearance and magnetic properties. This iron ore takes the shape of Graveler’s eyebrows. The golden gems may be also inspired by piezoelectric materials or by amber and its electrostatic characteristics. This could possibly be an allusion to Ancient Greek ἤλεκτρον *ēlektron* (“amber”), from which words like *electric*, *electrical*, and *electricity* are derived.

Name Origin

Graveler may be a combination of *gravel* and *traveler*.

Golone may be a combination of ゴロンゴロン *goron-goron* (onomatopoeia of rolling rocks) and *stone*.

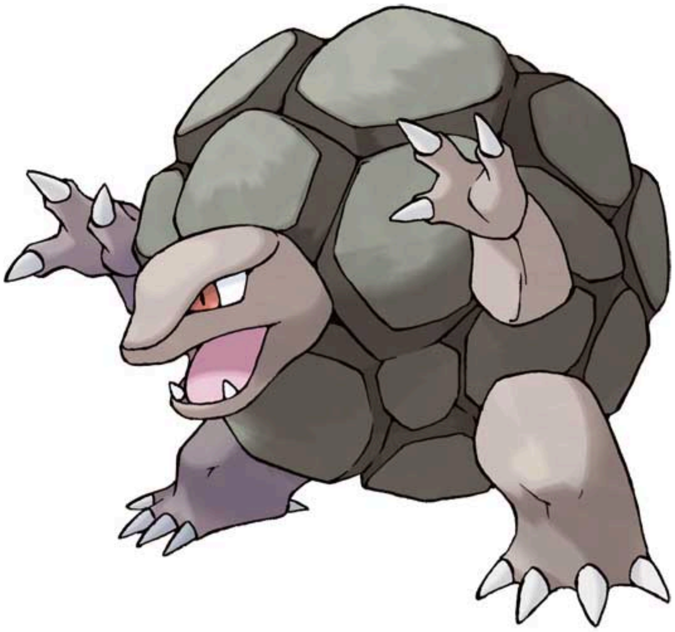
Golem

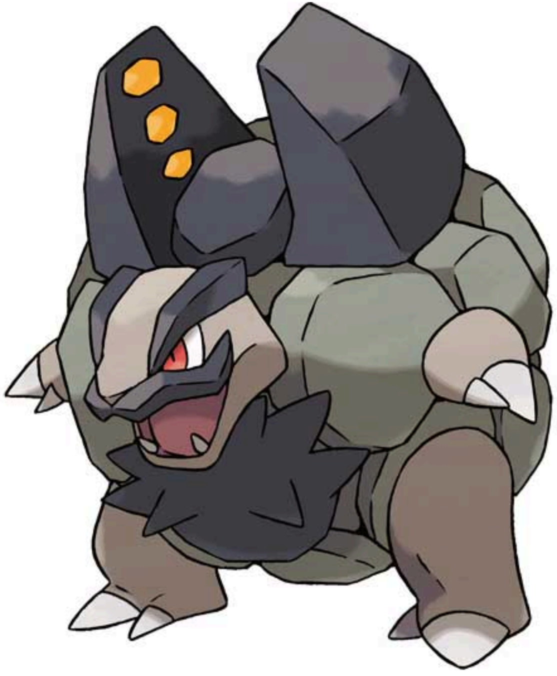
Megaton Pokémon

ゴローニャ

Golonya

#0076

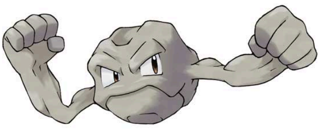




Alolan Golem

Types	Avg. Height	Avg. Weight
Rock Ground Golem	4′07″ / 1.4 m Golem	661.4 lbs. / 300.0 kg Golem

Rock Electric Alolan Golem	5′07″ / 1.7 m Alolan Golem	696.7 lbs. / 316.0 kg Alolan Golem
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Geodude

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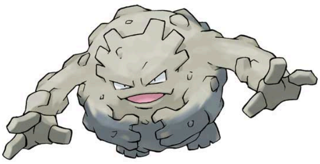

Graveler

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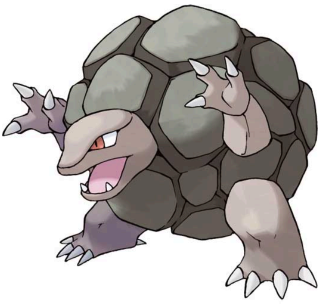
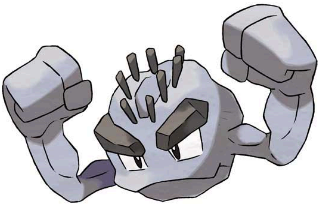


Golem



Geodude

Alolan Form

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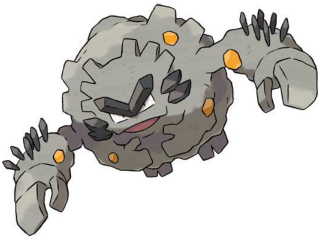

Graveler

Alolan Form

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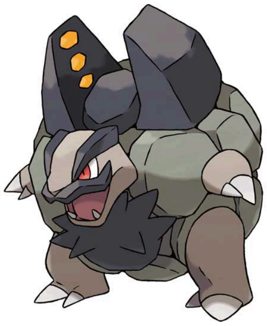


Golem

Alolan Form

Pokédex Entries

Generation I	
Red **Blue**	Its boulder-like body is extremely hard. It can easily withstand dynamite blasts without taking damage.
Yellow	Once it sheds its skin, its body turns tender and whitish. Its hide hardens when it's exposed to air.
Stadium	Its body, which weighs over 660 pounds, is as hard as stone. It grows bigger by shedding its skin once

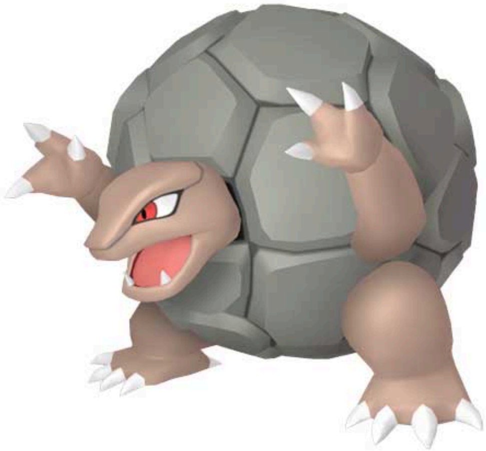
	a year.
Generation II	
Gold	It sheds its skin once a year. The discarded shell immediately hardens and crumbles away.
Silver	It is capable of blowing itself up. It uses this explosive force to jump from mountain to mountain.
Crystal	Its rock-like body is so durable, even high-powered dynamite blasts fail to scratch its rugged hide.
Generation III	
Ruby	Golem live up on mountains. If there is a large earthquake, these Pokémon will come rolling down off the mountains en masse to the foothills below.
Sapphire	Golem is known for rolling down from mountains. To prevent them from rolling into the homes of people downhill, grooves have been dug into the sides of mountains to serve as guide ways for diverting this Pokémon’s course.
Emerald	It is said to live in volcanic craters on mountain peaks. Once a year, it sheds its hide and grows larger. The shed hide crumbles and returns to the soil.
FireRed	It is enclosed in a hard shell that is as rugged as slabs of rock. It sheds skin once a year to grow larger.
LeafGreen	Its boulder-like body is extremely hard. It can easily withstand dynamite blasts without taking damage.
Generation IV	
Diamond	It sheds its hide once a year. Its boulder-like body is so tough, even dynamite can’t harm it.
Pearl	It tumbles down mountains, leaving grooves from peak to base. Stay clear of these grooves.
Platinum	Even dynamite can’t harm its hard, boulder-like body. It sheds its hide just once a year.
HeartGold	It sheds its skin once a year. The discarded shell immediately hardens and crumbles away.

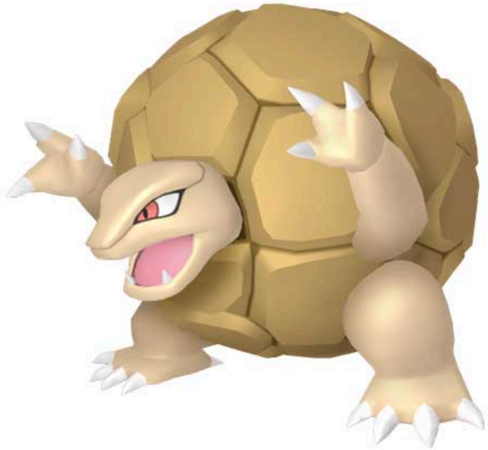
SoulSilver	It is capable of blowing itself up. It uses this explosive force to jump from mountain to mountain.
Generation V	
Black White Black 2 White 2	Even dynamite can't harm its hard, boulder-like body. It sheds its hide just once a year.
Generation VI	
X	It tumbles down mountains, leaving grooves from peak to base. Stay clear of these grooves.
Y	Even dynamite can't harm its hard, boulder-like body. It sheds its hide just once a year.
Omega Ruby	Golem live up on mountains. If there is a large earthquake, these Pokémon will come rolling down off the mountains en masse to the foothills below.
Alpha Sapphire	Golem is known for rolling down from mountains. To prevent them from rolling into the homes of people downhill, grooves have been dug into the sides of mountains to serve as guideways for diverting this Pokémon's course.
Generation VII	
Sun	**Kantonian Form:** Its body can survive dynamite blasts without a single scratch, but it hates rain and humidity. **Alolan Form:** It fires rocks charged with electricity. Even if the rock isn't fired that accurately, just grazing an opponent will cause numbness and fainting.
Moon	**Kantonian Form:** Once a year, this Pokémon molts, and its shed shell returns to the soil. This process creates enriched soil, so farmers collect the shells. **Alolan Form:** Because it can't fire boulders at a rapid pace, it's been known to seize nearby Geodude and fire them from its back.

Ultra Sun	**Kantonian Form:** When Golem grow old, they stop shedding their shells. Those that have lived a long, long time have shells green with moss. **Alolan Form:** It's grumpy and stubborn. If you upset it, it discharges electricity from the surface of its body and growls with a voice like thunder.
Ultra Moon	**Kantonian Form:** It detonates its own body. The power from that explosion can propel it up steep mountain paths with amazing speed. **Alolan Form:** It shoots large rocks that are charged with electricity. Tremendous electric shocks are flung out across the whole area of impact.
Let's Go, Pikachu! Let's Go, Eevee!	**Kantonian Form:** Once it sheds its skin, its body turns tender and whitish. Its hide hardens when it's exposed to air. **Alolan Form:** It uses magnetism to accelerate and fire off rocks tinged with electricity. Even if it doesn't score a direct hit, the jolt of electricity will do the job.
Generation VIII	
Brilliant Diamond	It sheds its hide once a year. Its boulder-like body is so tough, even dynamite can't harm it.
Shining Pearl	It tumbles down mountains, leaving grooves from peak to base. Stay clear of these grooves.
Legends: Arceus	The rocklike shell is shed each year. The cast-off shell then crumbles, reverting to a mass of soil, which can be spread across fields to promote crop growth.
Generation IX	
Scarlet	**Kantonian Form:** It is enclosed in a hard shell that is as rugged as slabs of rock. It sheds skin once a year to grow larger. **Alolan Form:** It's grumpy and stubborn. If you upset it, it discharges electricity from the surface of its body and growls with a voice like thunder.

Violet	**Kantonian Form:** It deliberately blows itself up, then uses this explosive force to jump from mountain to mountain. **Alolan Form:** It fires rocks charged with electricity. Even if the rock isn’t fired that accurately, just grazing an opponent will cause numbness and fainting.
Sleep	Apparently Golem sleeps upside down sometimes, perhaps because it wants to rock itself into a deep sleep as if it’s in a cradle. There’s a chance it might roll into you, so it seems best to stay clear.
Pokopia	Once it sheds its skin, its body turns tender and whitish. Its hide hardens when it’s exposed to air.

Sprites





Shiny

Alolan

Shiny Alolan

Origin

Golem, as the name suggests, may be based on a golem, an earth type elemental creature, more specifically on representations in modern role-playing games, which usually are ogre-like creatures whose bodies are covered in, or made of, stones. It could also have been inspired by the tsuchikorobi, a Japanese yōkai known as the ‘tumbling monster’, for its habit of rolling over travelers and crushing them, as Golem does.

It might also be based on tortoises, which are believed to hold the world on their backs in many myths, including the Hindu, Chinese, and Native American mythologies. Its “shell” may represent the tectonic plates of Earth. It also resembles septarian nodules, also known as “turtle stones.”

Alolan Golem, like its predecessors, seems to have structures made of piezoelectric crystals or magnetite, a subset of iron ore known for its black crystalline appearance and magnetic properties. The black structure on its back may be derived from an electroshock weapon or a railgun. This iron ore takes shape of a Golem’s beard and eyebrows.

Name Origin

Golem is literally *golem*.

Golonya may be a combination of ゴロンゴロン *goron-goron* (onomatopoeia of rolling rocks) and *montagna* (Italian for *mountain*).

Ponyta

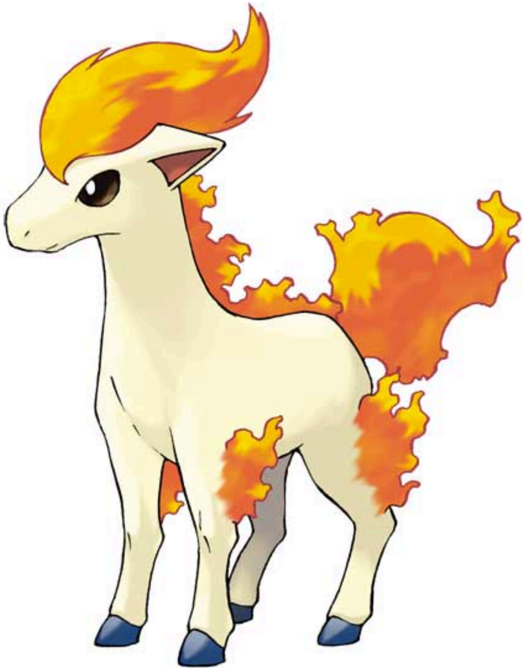
Fire Horse Pokémon

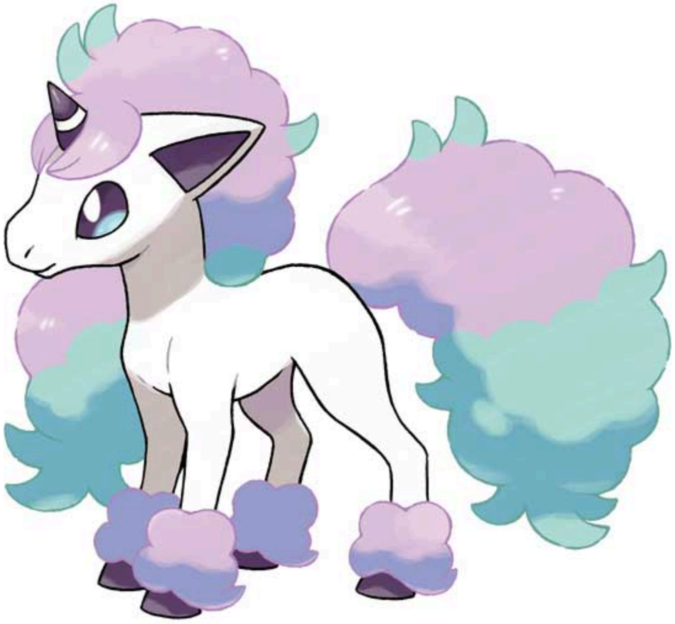
Unique Horn Pokémon (Alolan)

ポニータ

Ponyta

#0077

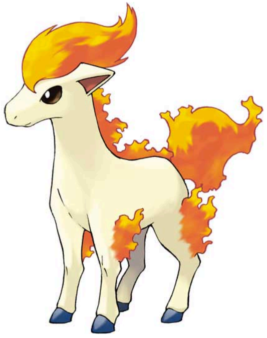




Galarian Ponyta

Types	Avg. Height	Avg. Weight
Fire Ponyta Psychic Galarian Ponyta	3′03″ / 1.0 m Ponyta 2′07″ / 0.8 m Galarian Ponyta	66.1 lbs. / 30.0 kg Ponyta 52.9 lbs. / 24.0 kg Galarian Ponyta

Gender Ratio	Shape	Footprint
50% male, 50% female		



Ponyta

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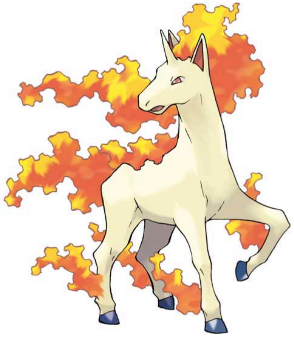
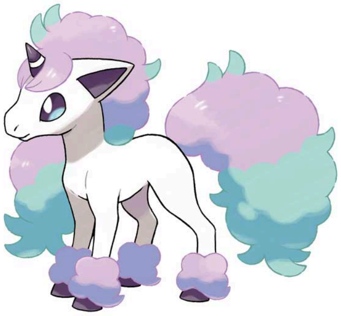


Rapidash



Ponyta

Galarian Form

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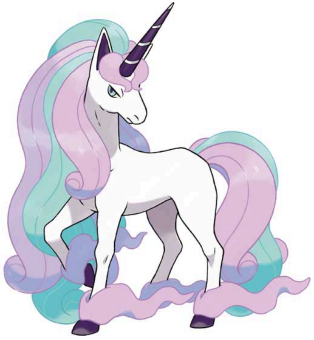


Rapidash

Galarian Form

Pokédex Entries

Generation I	
Red **Blue**	Its hooves are 10 times harder than diamonds. It can trample anything completely flat in little time.

Yellow	Capable of jumping incredibly high. Its hooves and sturdy legs absorb the impact of a hard landing.
Stadium	Capable of jumping over the Eiffel Tower in a single giant leap. Its hooves are ten times harder than diamonds.
Generation II	
Gold	It is a weak runner immediately after birth. It gradually becomes faster by chasing after its parents.
Silver	Its hind legs, which have harder-than-diamond hooves, kick back at any presence it senses behind it.
Crystal	Training by jumping over grass that grows longer every day has made it a world-class jumper.
Generation III	
Ruby **Sapphire**	Ponyta is very weak at birth. It can barely stand up. This Pokémon becomes stronger by stumbling and falling to keep up with its parent.
Emerald	A Ponyta is very weak at birth. It can barely stand up. Its legs become stronger as it stumbles and falls while trying to keep up with its parent.
FireRed	Its body is light, and its legs are incredibly powerful. It can clear Ayers Rock in one leap.
LeafGreen	Its hooves are ten times harder than diamond. It can trample anything completely flat in little time.
Generation IV	
Diamond	About an hour after birth, its fiery mane and tail grow out, giving it an impressive appearance.
Pearl	Its legs grow strong while it chases after its parent. It runs in fields and mountains all day.
Platinum	As a newborn, it can barely stand. However, through galloping, its legs are made tougher and faster.

HeartGold	It is a weak runner immediately after birth. It gradually becomes faster by chasing after its parents.
SoulSilver	Its hind legs, which have hooves that are harder than diamond, kick back at any presence it senses behind it.
Generation V	
Black White Black 2 White 2	As a newborn, it can barely stand. However, through galloping, its legs are made tougher and faster.
Generation VI	
X	As a newborn, it can barely stand. However, through galloping, its legs are made tougher and faster.
Y	Its legs grow strong while it chases after its parent. It runs in fields and mountains all day.
Omega Ruby Alpha Sapphire	Ponyta is very weak at birth. It can barely stand up. This Pokémon becomes stronger by stumbling and falling to keep up with its parent.
Generation VII	
Let's Go, Pikachu! Let's Go, Eevee!	Capable of jumping incredibly high. Its hooves and sturdy legs absorb the impact of a hard landing.
Generation VIII	
Sword	**Kantonian Form:** It can't run properly when it's newly born. As it races around with others of its kind, its legs grow stronger. **Galarian Form:** Its small horn hides a healing power. With a few rubs from this Pokémon's horn, any slight wound you have will be healed.
Shield	**Kantonian Form:** If you've been accepted by Ponyta, its burning mane is mysteriously no longer

	hot to the touch. **Galarian Form:** This Pokémon will look into your eyes and read the contents of your heart. If it finds evil there, it promptly hides away.
Brilliant Diamond	About an hour after birth, Ponyta's fiery mane and tail grow out, giving the Pokémon an impressive appearance.
Shining Pearl	Its legs grow strong while it chases after its parents. It runs all day in fields and on mountains.
Legends: Arceus	These Pokémon live in herds out in the grassland. Newborn foals lack their fiery manes, which will develop about an hour after birth.

Sprites

Shiny

Galarian

Shiny Galarian

Origin

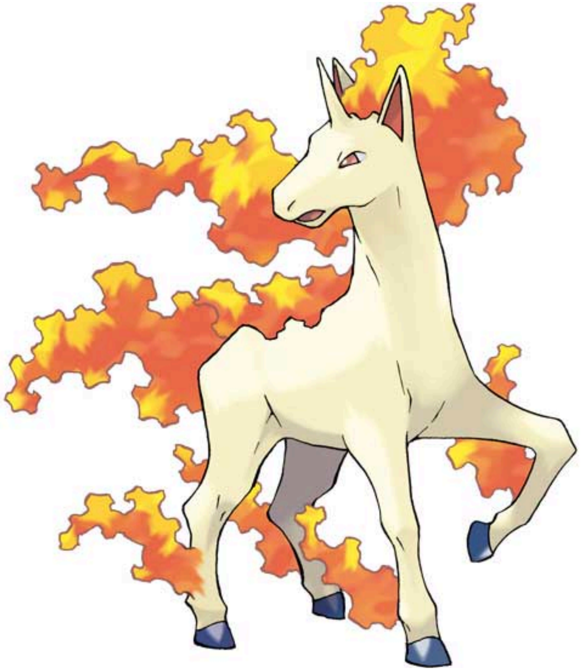
Ponyta and its evolved form may be based on fiery steeds in mythology, such as those belonging to the Greek god Helios, Skinfaxi of Norse mythology, or the horses of the Ashvins in Hindu mythology. It may also be based on Qilin, a legendary Chinese hooved chimerical creature sometimes depicted with parts of their bodies on fire. The fire in its Shiny coloration refers to blue fire, which generally indicates a higher temperature than orange fire but may also be caused by certain chemicals burning at a normal temperature. Ponyta and its evolved form may also be based on the fire horse of the Chinese zodiac.

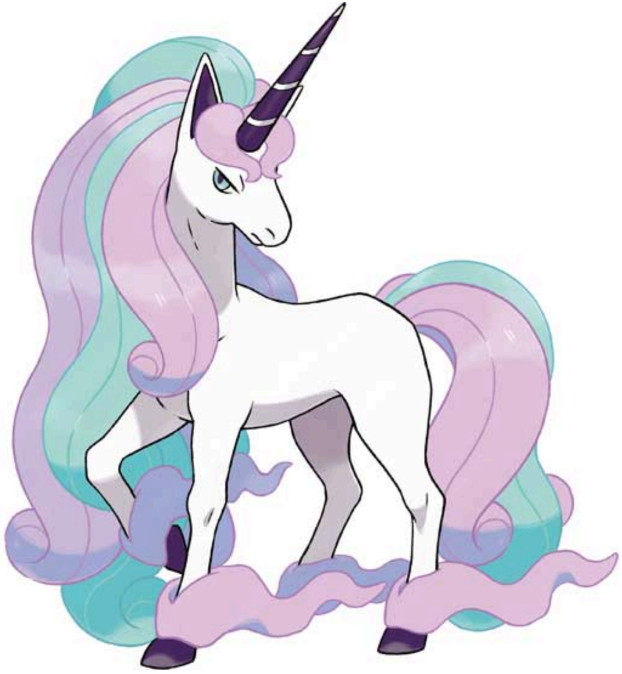
Galarian Ponyta may be based on a Shetland pony and modern depictions of a unicorn. The unicorn is the national animal of Scotland, which is the inspiration for the Crown Tundra, as well as being part of the United Kingdom, the country that Galar is based on. Its signature Ability, Pastel Veil, may be inspired by the belief that unicorn horns can be used to cure diseases and neutralize poisons.

Name Origin

Ponyta may be a combination of *pony* and *bonita* (*pretty* in various Iberian languages).

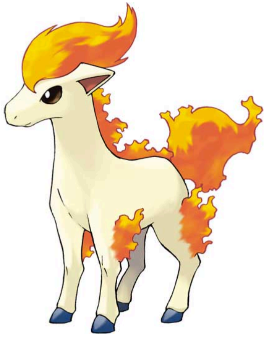
Rapidash Fire Horse Pokémon Unique Horn Pokémon (Alolan)	ギャロップ *Gallop*	**#0078**





Galarian Rapidash

Types	**Avg. Height**	**Avg. Weight**
Fire Rapidash Psychic Fairy Galarian Rapidash	5′07″ / 1.7 m	209.4 lbs. / 95.0 kg Rapidash 176.4 lbs. / 80.0 kg Galarian Rapidash
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Ponyta

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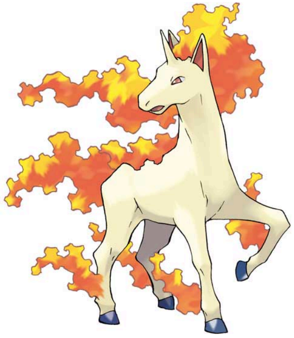
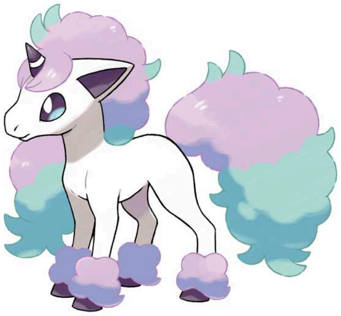


Rapidash



Ponyta

Galarian Form

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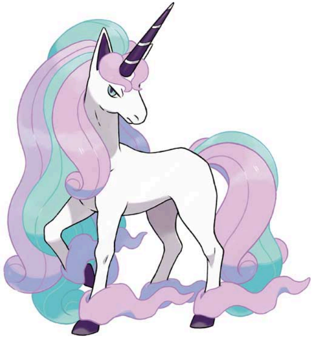


Rapidash

Galarian Form

Pokédex Entries

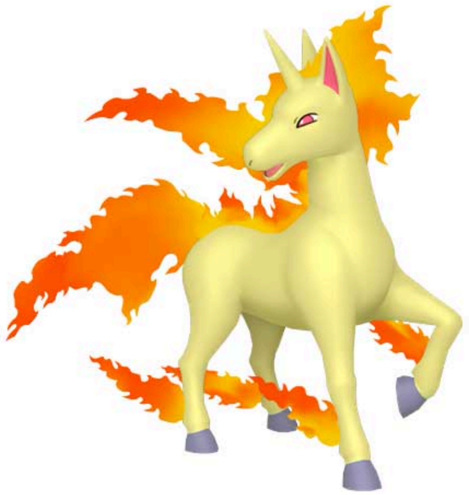
Generation I	
Red **Blue**	Very competitive, this Pokémon will chase anything that moves fast in the hopes of racing it.

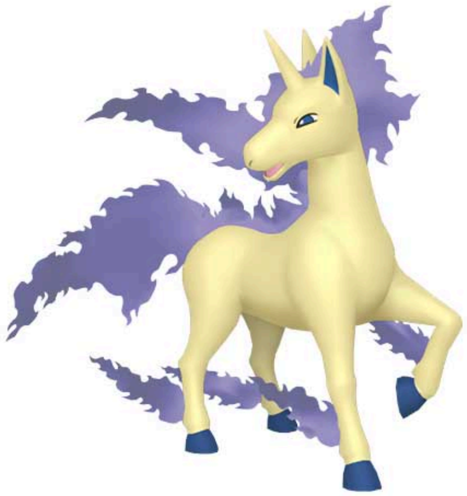
Yellow	Just loves to run. If it sees something faster than itself, it will give chase at top speed.
Stadium	Unable to restrain itself from running after fast trains or cars. Capable of reaching 150 mph at full speed.
Generation II	
Gold	At full gallop, its four hooves barely touch the ground because it moves so incredibly fast.
Silver	With incredible acceleration, it reaches its top speed of 150 mph after running just ten steps.
Crystal	It just loves to gallop. The faster it goes, the longer the swaying flames of its mane will become.
Generation III	
Ruby **Sapphire**	Rapidash usually can be seen casually cantering in the fields and plains. However, when this Pokémon turns serious, its fiery manes flare and blaze as it gallops its way up to 150 mph.
Emerald	It usually canters casually in the fields and plains. But once a Rapidash turns serious, its fiery manes flare and blaze as it gallops its way up to 150 mph.
FireRed	It can gallop at a top speed of 150 miles per hour. It can race as fast as a bullet train while ablaze.
LeafGreen	Very competitive, this Pokémon will chase anything that moves fast in the hopes of racing it.
Generation IV	
Diamond	It gallops at nearly 150 mph. With its mane blazing ferociously, it races as if it were an arrow.
Pearl	It has astounding acceleration. From a standstill, it can reach top speed within 10 steps.
Platinum	When at an all-out gallop, its blazing mane sparkles, enhancing its beautiful appearance.
HeartGold	At full gallop, its four hooves barely touch the ground because it moves so incredibly fast.
SoulSilver	With incredible acceleration, it reaches its top speed of 150 mph after running just 10 steps.
Generation V	

Black White Black 2 White 2	When at an all-out gallop, its blazing mane sparkles, enhancing its beautiful appearance.
Generation VI	
X	Very competitive, this Pokémon will chase anything that moves fast in the hopes of racing it.
Y	It gallops at nearly 150 mph. With its mane blazing ferociously, it races as if it were an arrow.
Omega Ruby Alpha Sapphire	Rapidash usually can be seen casually cantering in the fields and plains. However, when this Pokémon turns serious, its fiery manes flare and blaze as it gallops its way up to 150 mph.
Generation VII	
Let's Go, Pikachu! Let's Go, Eevee!	Just loves to run. If it sees something faster than itself, it will give chase at top speed.
Generation VIII	
Sword	**Kantonian Form:** This Pokémon can be seen galloping through fields at speeds of up to 150 mph, its fiery mane fluttering in the wind. **Galarian Form:** Little can stand up to its psycho cut. Unleashed from this Pokémon's horn, the move will punch a hole right through a thick metal sheet.
Shield	**Kantonian Form:** The fastest runner becomes the leader, and it decides the herd's pace and direction of travel. **Galarian Form:** Brave and prideful, this Pokémon dashes airily through the forest, its steps aided by the psychic power stored in the fur on its fetlocks.
Brilliant Diamond	It gallops at nearly 150 mph. With its mane blazing ferociously, it races as if it were an arrow.

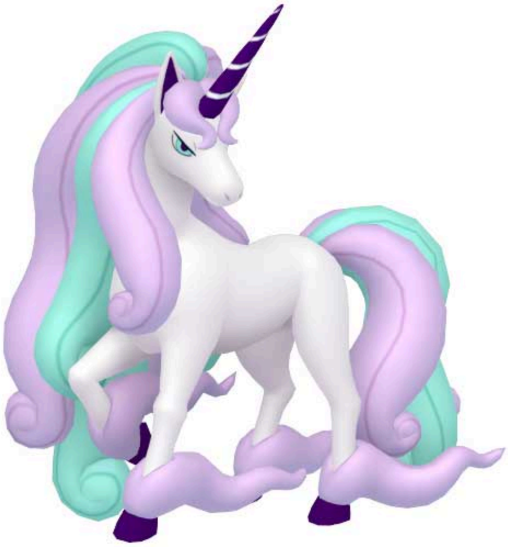
Shining Pearl	It has astounding acceleration. From a standstill, it can reach top speed within 10 steps.
Legends: Arceus	Fiery mane aglow, Rapidash darts like an arrow across the land. This prodigiously swift creature can traverse the vast region of Hisui in a day and a half.

Sprites

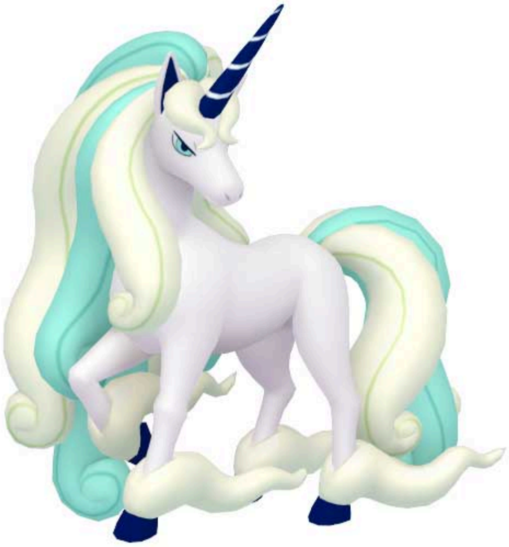




Shiny



Galarian



Shiny Galarian

Origin

Rapidash’s horn shows it may have been inspired by unicorns, but it also displays a lot of resemblance to a regular horse. Both it and its pre-evolved form may also be based on fiery steeds in mythology, such as those of the Greek god Helios, Skinfaxi of Norse mythology, and the horses of the Ashvins in Hindu mythology. It may also be based on Qilin, a legendary Chinese hooved chimerical creature sometimes depicted with parts of their bodies on fire.

Galarian Rapidash appears to be based on more modern depictions of unicorns. Its inclusion in Galar and the Crown Tundra may be inspired by the fact that the unicorn is the national animal of Scotland, which the Crown Tundra is based on. Its signature Ability, Pastel Veil, may be inspired by the belief that unicorn horns can be used to cure diseases and neutralize poisons.

Name Origin

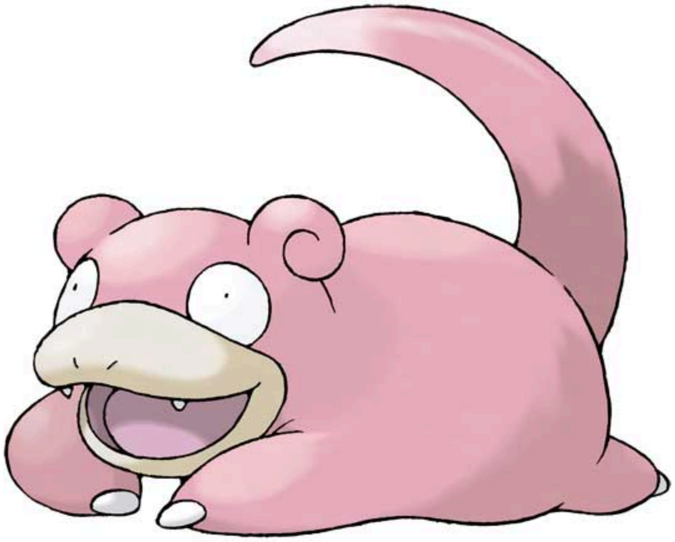
Rapidash may be a combination of *rapid* and *dash* (referring to the high speed at which it runs) or *ash* (referencing its Fire type).

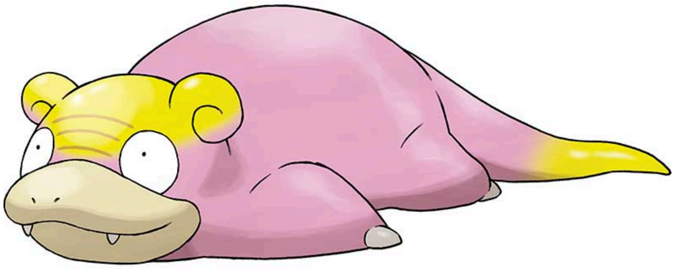
Gallop is literally *gallop*, a form of running for hooved animals.

Slowpoke
Dopey Pokémon

ヤドン
Yadon

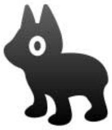
#0079

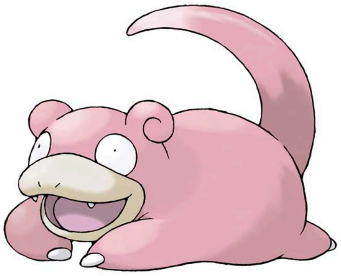




Galarian Slowpoke

Types	**Avg. Height**	**Avg. Weight**
Water Psychic Slowpoke	3′11″ / 1.2 m	79.4 lbs. / 36.0 kg

Psychic Galarian Slowpoke		
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Slowpoke

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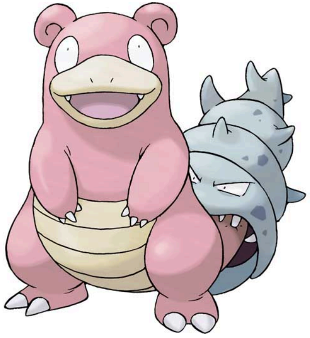

Slowbro

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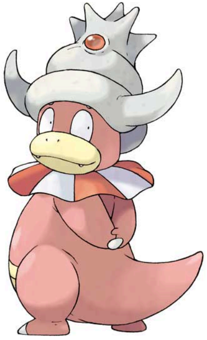
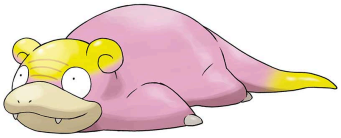


Slowking



Slowpoke

Galarian Form

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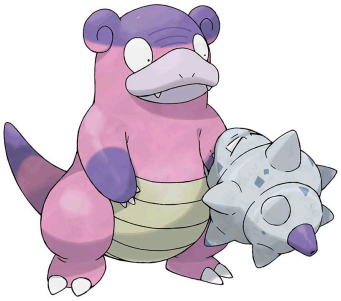

Slowbro

Galarian Form

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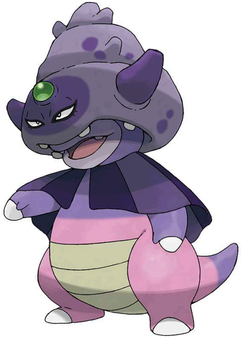


Slowking

Galarian Form

Pokédex Entries

Generation I	
Red **Blue**	Incredibly slow and dopey. It takes 5 seconds for it to feel pain when under attack.
Yellow	Incredibly slow and sluggish. It is quite content to loll about without worrying about the time.
Stadium	A dopey Pokémon that remains in a daze except when fishing with its tail. Awake or asleep, there is little difference.
Generation II	
Gold	It lazes vacantly near water. If something bites its tail, it won't even notice for a whole day.
Silver	A sweet sap leaks from its tail tip. Although not nutritious, the tail is pleasant to chew on.
Crystal	It is always so absent-minded that in won't react, even if it's flavorful tail is bitten.
Generation III	
Ruby **Sapphire**	Slowpoke uses its tail to catch prey by dipping it in water at the side of a river. However, this Pokémon often forgets what it's doing and often spends entire days just loafing at water's edge.
Emerald	It catches prey by dipping its tail in water at the side of a river. But it often forgets what it is doing

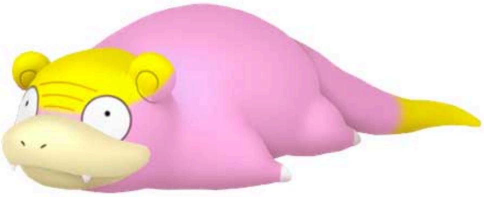
	and spends entire days just loafing at water's edge.
FireRed	It is always vacantly lost in thought, but no one knows what it is thinking about. It is good at fishing with its tail.
LeafGreen	Incredibly slow and dopey. It takes 5 seconds for it to feel pain when under attack.
Generation IV	
Diamond **Pearl** **Platinum**	Although slow, it is skilled at fishing with its tail. It does not feel pain if its tail is bitten.
HeartGold	It lazes vacantly near water. If something bites its tail, it wont even notice for a whole day.
SoulSilver	A sweet sap leaks from its tail tip. Although not nutritious, the tail is pleasant to chew on.
Generation V	
Black **White** **Black 2** **White 2**	Although slow, it is skilled at fishing with its tail. It does not feel pain if its tail is bitten.
Generation VI	
X	It is always vacantly lost in thought, but no one knows what it is thinking about. It is good at fishing with its tail.
Y	It lazes vacantly near water. If something bites its tail, it won't even notice for a whole day.
Omega Ruby **Alpha Sapphire**	Slowpoke uses its tail to catch prey by dipping it in water at the side of a river. However, this Pokémon often forgets what it's doing and often spends entire days just loafing at water's edge.
Generation VII	
Sun	Its long tail often breaks off. It doesn't really feel any pain, and the tail grows back, so Slowpoke isn't particularly bothered.

Moon	Alolan home cooking involves drying Slowpoke tails and then simmering them into a salty stew.
Ultra Sun	There are some places where Slowpoke is worshiped because of a long-standing belief that whenever Slowpoke yawns, it rains.
Ultra Moon	Although their tails, which fall off naturally, can easily be found lying around, they're a precious ingredient for cooking.
Let's Go, Pikachu! **Let's Go, Eevee!**	Incredibly slow and sluggish. It is quite content to loll about without worrying about the time.
Generation VIII	
Sword	**Kantonian Form:** Slow-witted and oblivious, this Pokémon won't feel any pain when its tail gets eaten. It won't notice when its tail grows back, either. **Galarian Form:** Although this Pokémon is normally zoned out, its expression abruptly sharpens on occasion. The cause for this seems to lie in Slowpoke's diet.
Shield	**Kantonian Form:** When this Pokémon's tail is soaked in water, sweetness seeps from it. Slowpoke uses this trait to lure in and fish up other Pokémon. **Galarian Form:** Because Galarian Slowpoke eat the seeds of a plant that grows only in Galar, their tails have developed a spicy flavor.
Brilliant Diamond **Shining Pearl**	Although slow, it is skilled at fishing with its tail. It does not feel pain if its tail is bitten.
Generation IX	
Scarlet	**Kantonian Form:** It is incredibly slow and dopey. It takes five seconds for it to feel pain when under

	attack. **Galarian Form:** It gives off a stimulating scent because of chemicals that have seeped into its body from the spice that it eats as its staple food.
Violet	**Kantonian Form:** It is always vacantly lost in thought, but no one knows what it is thinking about. It is good at fishing with its tail. **Galarian Form:** It uses its tail to fish, but the scent of the spice emanating from its tail ensures its catches are always lacking.
Sleep	This Pokémon is always idle, so it’s hard to tell if it’s awake or asleep. Even researchers are divided on whether Slowpoke sleeps, but Slowpoke doesn’t seem bothered either way.
Legends: Z-A	**Kantonian Form:** It lazes vacantly near water. If something bites its tail, it won’t even notice for a whole day. **Galarian Form:** Although this Pokémon is normally zoned out, its expression abruptly sharpens on occasion. The cause for this seems to lie in Slowpoke’s diet.
Pokopia	It is incredibly slow and dopey. It takes five seconds for it to feel pain when under attack.

Sprites

Shiny



Galarian

Shiny Galarian

Origin

Slowpoke's appearance may be based on hippopotamuses and giant salamanders. Due to its marine nature, physical appearance, and association with shellfish, Slowpoke may also be based on a sea otter. Its ability to grow a new tail if it is cut off may be inspired by the biological processes of autotomy and regeneration seen in some species of lizards and salamanders.

Name Origin

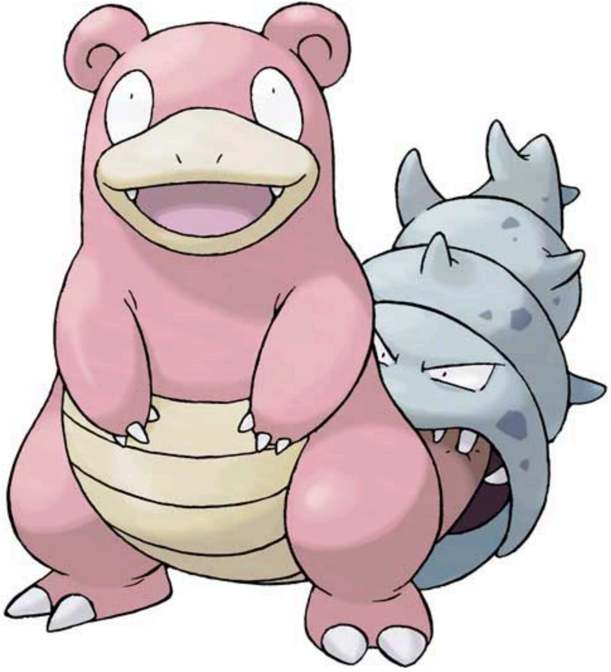
Slowpoke is literally *slowpoke*, an American informal word for someone who is slow.

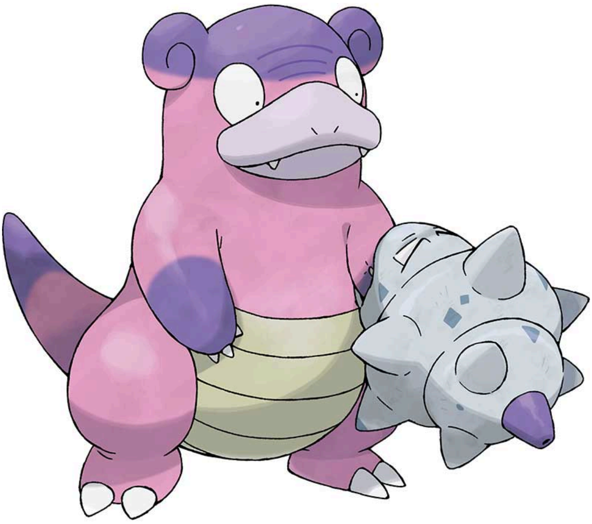
Yadon may be a combination of 宿借り *yadokari* (hermit crab), 宿主 *yadonushi* (parasitic host), and 鈍 *don* (dull). It may also be a shortening of ヤドラン *Yadoran*, Slowbro's Japanese name.

Slowbro
Hermit Crab Pokémon

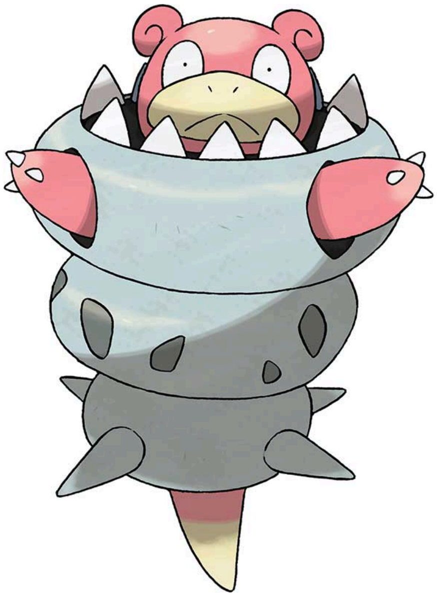
ヤドラン
Yadoran

#0080





Galarian Slowbro

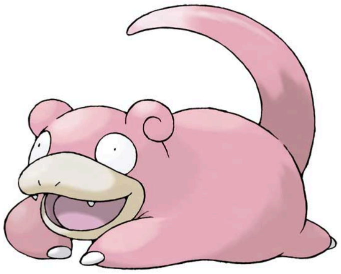


Mega Slowbro

Types	Avg. Height	Avg. Weight
Water Psychic	5′03″ / 1.6 m	173.1 lbs. / 78.5 kg
Slowbro	Slowbro	Slowbro

Poison Psychic Galarian Slowbro	5′03″ / 1.6 m Galarian Slowbro	155.4 lbs. / 70.5 kg Galarian Slowbro
Water Psychic Mega Slowbro	6′07″ / 2.0 m Mega Slowbro	264.6 lbs. / 120.0 kg Mega Slowbro

Gender Ratio	Shape	Footprint
50% male, 50% female		



Slowpoke

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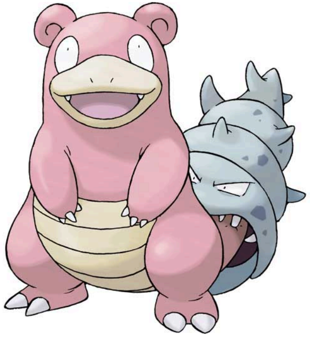
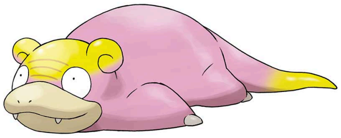


Slowbro



Slowpoke

Galarian Form

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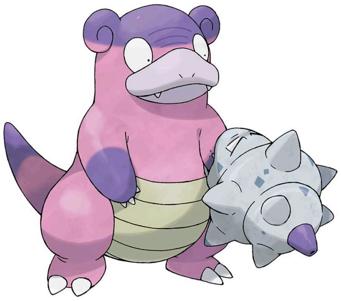


Slowbro

Galarian Form

Pokédex Entries

Generation I	
Red Blue	The Shellder that latches onto Slowpoke's tail is said to feed on the host's leftover scraps.
Yellow	Lives lazily by the sea. If the Shellder on its tail comes off, it becomes a Slowpoke again.

Stadium	If its tail is bitten by a Shellder, Slowpoke evolves into Slowbro. The Shellder seems to like its crunchy tail.
Generation II	
Gold	If the tail-biting Shellder is thrown off in a harsh battle, it reverts to being an ordinary Slowpoke.
Silver	Naturally dull to begin with, it lost its ability to feel pain due to Shellder's seeping poison.
Crystal	An attached Shellder won't let go because of the tasty flavor that oozes out of its tail.
Generation III	
Ruby **Sapphire**	Slowbro's tail has a Shellder firmly attached with a bite. As a result, the tail can't be used for fishing anymore. This causes Slowbro to grudgingly swim and catch prey instead.
Emerald	Its tail has a Shellder firmly attached with a bite. As a result, the tail can't be used for fishing anymore. This forces it to reluctantly swim and catch prey.
FireRed	When a Slowpoke went hunting in the sea, its tail was bitten by a Shellder. That made it evolve into Slowbro.
LeafGreen	The Shellder that latches onto Slowpoke's tail is said to feed on the host's leftover scraps.
Generation IV	
Diamond **Pearl** **Platinum**	Though usually dim witted, it seems to become inspired if the Shellder on its tail bites down.
HeartGold	If the tail-biting Shellder is thrown off in a harsh battle, it reverts to being an ordinary Slowpoke.
SoulSilver	Naturally dull to begin with, it lost its ability to feel pain due to Shellder's seeping poison.
Generation V	
Black **White** **Black 2**	Though usually dim witted, it seems to become inspired if the Shellder on its tail bites down.

White 2	
Generation VI	
X	An attached Shellder won’t let go because of the tasty flavor that oozes out of its tail.
Y	When a Slowpoke went hunting in the sea, its tail was bitten by a Shellder. That made it evolve into Slowbro.
Omega Ruby Alpha Sapphire	Slowbro’s tail has a Shellder firmly attached with a bite. As a result, the tail can’t be used for fishing anymore. This causes Slowbro to grudgingly swim and catch prey instead.
Generation VII	
Sun	It spaces out while gazing at the sea. With Shellder’s poison flowing through its body, it becomes even spacier. **Mega Evolution:** All the energy from Mega Evolution poured into the Shellder on its tail, leaving Slowpoke to be swallowed whole.
Moon	Whenever Shellder bites down hard on its tail, it gives Slowbro a flash of inspiration…which it forgets a moment later. **Mega Evolution:** When bathed in the energy of Mega Evolution, Shellder converts into impregnable armor. There is virtually no change in Slowpoke.
Ultra Sun	Spacing out is basically all it does. It turns back into Slowpoke if its tail, along with Shellder, breaks off. **Mega Evolution:** Tremendous energy strengthened the power of the Shellder on its tail, but it doesn’t really affect Slowpoke.
Ultra Moon	Shellder, in its greed to suck out more and more sweetness from Slowbro’s tail, has metamorphosed into a spiral-shaped shell. **Mega Evolution:** Having been swallowed whole

	by Shellder, Slowbro now has an iron defense. It's pretty comfortable in there, too.
Let's Go, Pikachu! Let's Go, Eevee!	Lives lazily by the sea. If the Shellder on its tail comes off, it becomes a Slowpoke again. **Mega Evolution:** Under the influence of Shellder's digestive fluids, Slowpoke has awakened, gaining a great deal of power—and a little motivation to boot.
Generation VIII	
Sword	**Kantonian Form:** Slowpoke became Slowbro when a Shellder bit on to its tail. Sweet flavors seeping from the tail make the Shellder feel as if its life is a dream. **Galarian Form:** A Shellder bite set off a chemical reaction with the spices inside Slowbro's body, causing Slowbro to become a Poison-type Pokémon.
Shield	**Kantonian Form:** Being bitten by a Shellder shocked this Pokémon into standing on two legs. If the Shellder lets go, it seems Slowbro will turn back into a Slowpoke. **Galarian Form:** If this Pokémon squeezes the tongue of the Shellder biting it, the Shellder will launch a toxic liquid from the tip of its shell.
Brilliant Diamond Shining Pearl	Though usually dim-witted, it seems to become inspired if the Shellder on its tail bites down.
Generation IX	
Scarlet	**Kantonian Form:** When a Slowpoke went hunting in the sea, its tail was bitten by a Shellder. That made it evolve into Slowbro. **Galarian Form:** Shellder seems blissful over the taste of Slowbro even though the toxins seeping from the bite have caused Shellder to faint.

Violet	**Kantonian Form:** If the tail-biting Shellder is thrown off in a harsh battle, this Pokémon reverts to being an ordinary Slowpoke. **Galarian Form:** Shellder bites down hard on Slowbro's arm to suck out more poison. This seems to cause itching, so Slowbro occasionally lashes out.
Sleep	Slowbro mostly sleeps at the same time as the Shellder biting its tail. Once in a while, though, Slowbro has been found sleeping with the Shellder still awake.
Legends: Z-A	**Kantonian Form:** An attached Shellder won't let go because of the tasty flavor that oozes out of Slowbro's tail. **Galarian Form:** A Shellder bite set off a chemical reaction with the spices inside Slowbro's body, causing Slowbro to become a Poison-type Pokémon. **Mega Evolution:** When bathed in the energy of Mega Evolution, Shellder converts into impregnable armor. There is virtually no change in Slowpoke.
Pokopia	When a Slowpoke went hunting in the sea, its tail was bitten by a Shellder. That made it evolve into Slowbro.

Sprites

Shiny

Galarian

Shiny Galarian

Mega

Shiny Mega

Origin

Slowbro's physical appearance may be loosely based on hippopotamuses, giant otters, and giant salamanders. Slowbro's shell and lifestyle may also be based on hermit crabs, further supported by its category as the Hermit Crab Pokémon. It also shares similarities with the mythical sazae-oni, a magical sea demon of Japanese folklore distinguished by its spiny turban snail shell.

Mega Slowbro's upright and balanced stance may draw inspiration from an early *beigoma*, a Japanese spinning top originally made from a sea snail shell (notably the Japanese ivory shell) stuffed with sand or clay.

Galarian Slowbro's Poison-type might draw inspiration from cone snails, which have cone-shaped shells and are highly venomous.

The shell’s position on Slowbro’s arm and use for ranged attacks resembles depictions of arm cannons in fiction.

Name Origin

Slowbro may be a combination of *slow* and *bro* (short for *brother*).

Yadoran may involve 宿借り *yadokari* (hermit crab), 宿主 *yadonushi* (parasitic host), and 鈍 *don* (dull). According to Yugoslavian singer-songwriter Jadranka Stojaković, Yadoran was named after her first name (transliterated as ヤドランカ *Yadoranka* in Japanese). Stojaković had worked for Konami during her residence in Japan, and a former colleague of hers who later joined Game Freak brought her name to mind while naming Yadoran.

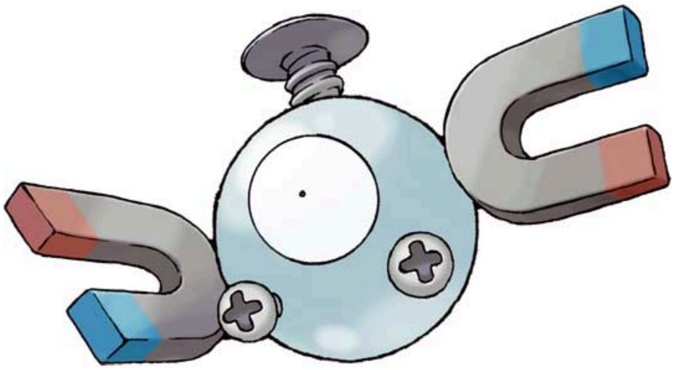
Magnemite

Magnet Pokémon

コイル

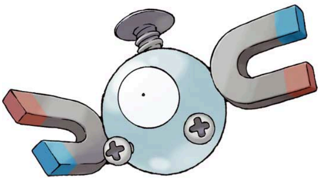
Coil

#0081



Types	Avg. Height	Avg. Weight
Electric Steel	1′00″ / 0.3 m	13.2 lbs. / 6.0 kg

Gender Ratio	Shape	Footprint
Unknown		



Magnemite

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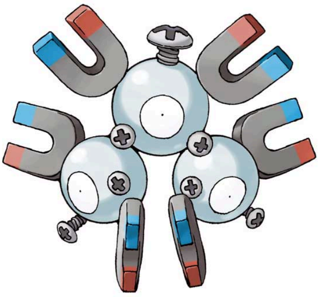

Magneton

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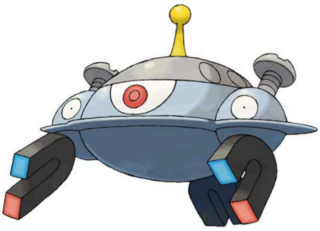


Magnezone

Pokédex Entries

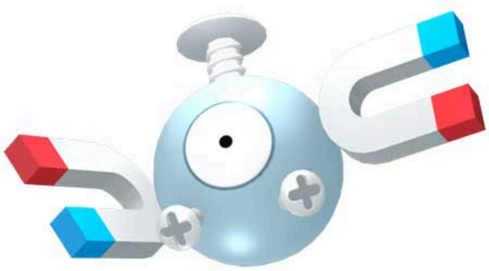
Generation I	
Red **Blue**	Uses antigravity to stay suspended. Appears without warning and uses Thunder Wave and similar moves.
Yellow	It is born with the ability to defy gravity. It floats in air on powerful electromagnetic waves.
Stadium	Appears as if out of nowhere. It floats using anti-gravity and discharges electricity from two side-mounted units.
Generation II	
Gold	It is attracted by electromagnetic waves. It may approach trainers if they are using their PokéGear.
Silver	The units at the sides of its body generate anti-gravity energy to keep it aloft in the air.
Crystal	The electricity emitted by the units on each side of its body cause it to become a strong magnet.
Generation III	
Ruby	Magnemite attaches itself to power lines to feed on electricity. If your house has a power outage, check your circuit breakers. You may find a large number of this Pokémon clinging to the breaker box.
Sapphire	Magnemite floats in the air by emitting electromagnetic waves from the units at its sides. These waves block gravity. This Pokémon becomes incapable of flight if its internal electrical supply is depleted.
Emerald	The units at its sides are extremely powerful magnets. They generate enough magnetism to draw in iron objects from over 300 feet away.
FireRed	It moves while constantly hovering. It discharges Thunder Wave and so on from the units at its sides.
LeafGreen	Uses antigravity to stay suspended. Appears without warning and uses Thunder Wave and similar moves.
Generation IV	

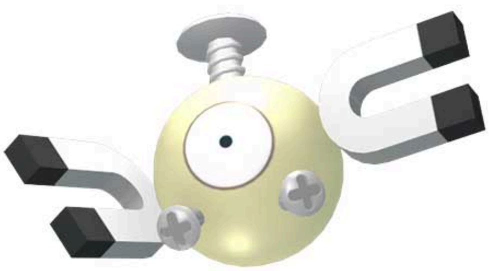
Diamond **Pearl**	The units at its sides generate electromagnetic waves that keep it airborne. It feeds on electricity.
Platinum	The faster the units at its sides rotate, the greater the magnetic force they generate.
HeartGold	It is attracted by electromagnetic waves. It may approach trainers if they are using their PokéGear.
SoulSilver	The units at the sides of its body generate anti-gravity energy to keep it aloft in the air.
Generation V	
Black **White**	The faster the units at its sides rotate, the greater the magnetic force they generate.
Black 2 **White 2**	The electromagnetic waves emitted by the units at the sides of its head expel antigravity, which allows it to float.
Generation VI	
X	The units at the sides of its body generate antigravity energy to keep it aloft in the air.
Y	It moves while constantly hovering. It discharges Thunder Wave and so on from the units at its sides.
Omega Ruby	Magnemite attaches itself to power lines to feed on electricity. If your house has a power outage, check your circuit breakers. You may find a large number of this Pokémon clinging to the breaker box.
Alpha Sapphire	Magnemite floats in the air by emitting electromagnetic waves from the units at its sides. These waves block gravity. This Pokémon becomes incapable of flight if its internal electrical supply is depleted.
Generation VII	
Sun	They gather in places where electricity is available. They can be found clinging to the steel towers used to support power lines.
Moon	It sends out electromagnetic waves, which let it float through the air. Touching it while it’s eating

	electricity will give you a full-body shock.
Ultra Sun	It’s frequently the cause of power outages, which is why some power plants send out electrical signals that it can’t stand.
Ultra Moon	Perhaps because electrical lines are often buried these days, the number of Magnemite attacks on power plants has increased.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	It is hatched with the ability to defy gravity. It floats while emitting powerful electromagnetic waves.
Generation VIII	
Sword	At times, Magnemite runs out of electricity and ends up on the ground. If you give batteries to a grounded Magnemite, it’ll start moving again.
Shield	It subsists on electricity. As Magnemite flies, it emits electromagnetic waves from the units on each side of its body.
Brilliant Diamond **Shining Pearl**	The units at its sides generate electromagnetic waves that keep it airborne. It feeds on electricity.
Legends: Arceus	A bizarre Pokémon with but a single eye embedded in an iron sphere. I suspect this creature levitates due to the magnetism it emits from its arms, which resemble horseshoe-shaped magnets.
Generation IX	
Scarlet	The electromagnetic waves emitted by the units at the sides of its head expel antigravity, which allows it to float.
Violet	It moves while constantly hovering. It discharges electromagnetic waves and so on from the units at its sides.

Sleep	The units at its side generate electromagnetic waves that keep it airborne. On rare occasions, perhaps when it sleepily muddles the direction of its waves, it does loops through the air while asleep.
Pokopia	The electromagnetic waves emitted by the units at the sides of its head expel antigravity, which allows it to float.

Sprites





Shiny

Origin

Magnemite is based on magnets and screws, and in broader terms, possibly an objectification of electromagnetism, one of the four fundamental interactions of nature.

Name Origin

Magnemite may be a combination of *magnet* and *mite* (minute object). It may also play on *magnetite* and/or *maghemite*, iron oxide minerals that can, under specific conditions, become permanent magnets.

Coil may refer to *electromagnetic coil*.

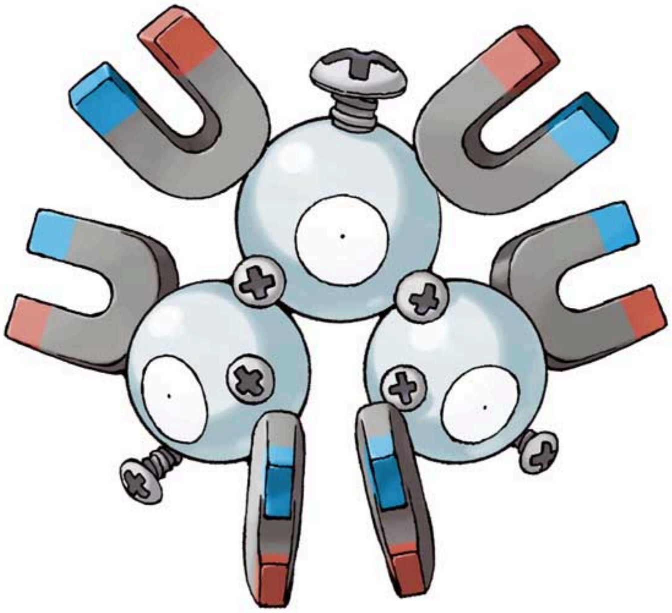
Magneton

Magnet Pokémon

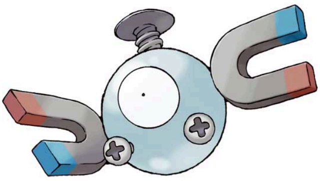
レアコイル

Rarecoil

#0082



Types	Avg. Height	Avg. Weight
Electric Steel	3′03″ / 1.0 m	132.3 lbs. / 60.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		



Magnemite

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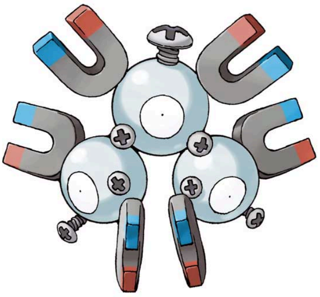

Magneton

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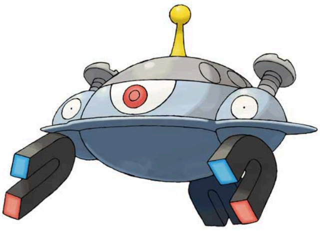


Magnezone

Pokédex Entries

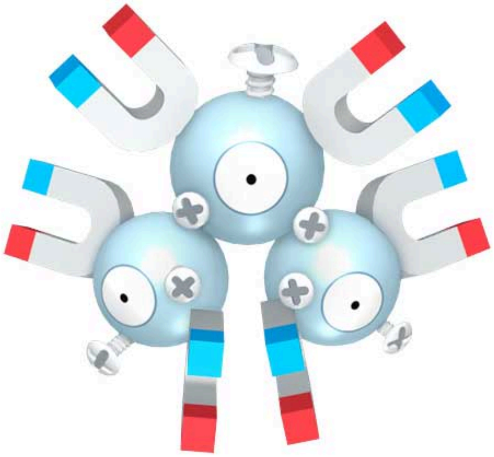
Generation I	
Red **Blue**	Formed by several Magnemite linked together. They frequently appear when sunspots flare up.
Yellow	Generates strange radio signals. It raises the temperature by 3.6F degrees within 3,300 feet.
Stadium	Formed by Magnemite that link together when the number of black spots on the sun increases. Fires high-voltage power, etc.
Generation II	
Gold	Three Magnemite are linked by a strong magnetic force. Earaches will occur if you get too close.
Silver	The Magnemite are united by a magnetism so powerful, it dries all moisture in its vicinities.
Crystal	When many Magneton gather together, the resulting magnetic storm disrupts radio waves.
Generation III	
Ruby	Magneton emits a powerful magnetic force that is fatal to mechanical devices. As a result, large cities sound sirens to warn citizens of large-scale outbreaks of this Pokémon.
Sapphire	Magneton emits a powerful magnetic force that is fatal to electronics and precision instruments. Because of this, it is said that some towns warn people to keep this Pokémon inside a Poké Ball.
Emerald	It is actually three Magnemite linked by magnetism. It generates powerful radio waves that raise temperatures by 3.6 degrees F within a 3,300-foot radius.
FireRed	A linked cluster formed of several Magnemite. It discharges powerful magnetic waves at high voltage.
LeafGreen	Formed by several Magnemite linked together. They frequently appear when sunspots flare up.
Generation IV	

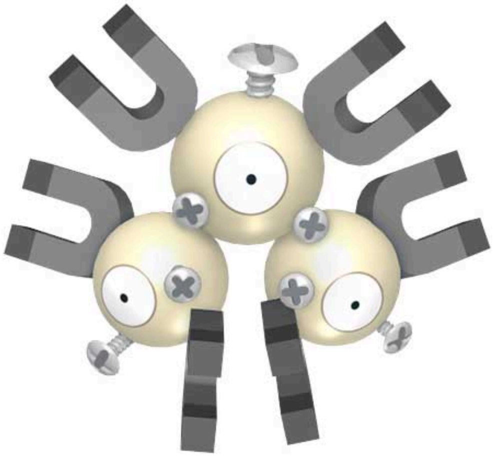
Diamond **Pearl**	It is actually three Magnemite linked by magnetism. A group can set off a magnetic storm.
Platinum	Many mysteriously appear when more sunspots dot the sun. They stop TV sets from displaying properly.
HeartGold	Three Magnemite are linked by a strong magnetic force. Earaches will occur if you get too close.
SoulSilver	The Magnemite are united by a magnetism so powerful, it dries all moisture in its vicinities.
Generation V	
Black **White**	Many mysteriously appear when more sunspots dot the sun. They stop TV sets from displaying properly.
Black 2 **White 2**	The stronger electromagnetic waves from the three linked Magnemite are enough to dry out surrounding moisture.
Generation VI	
X	A linked cluster formed of several Magnemite. It discharges powerful magnetic waves at high voltage.
Y	Generates strange radio signals. It raises the temperature by 3.6 degrees Fahrenheit within 3,300 feet.
Omega Ruby	Magneton emits a powerful magnetic force that is fatal to mechanical devices. As a result, large cities sound sirens to warn citizens of large-scale outbreaks of this Pokémon.
Alpha Sapphire	Magneton emits a powerful magnetic force that is fatal to electronics and precision instruments. Because of this, it is said that some towns warn people to keep this Pokémon inside a Poké Ball.
Generation VII	
Sun	When three Magnemite link together, their brains also become one. They do not become three times more intelligent.

Moon	It has about three times the electrical power of Magnemite. For some reason, outbreaks of this Pokémon happen when lots of sunspots appear.
Ultra Sun	Delicate equipment can malfunction in areas inhabited by Magneton, which send out mysterious electrical signals.
Ultra Moon	When rain clouds form, many Magneton gather in high places to wait for lightning to strike.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	Generates strange radio signals. It raises the temperature by 3.6 degrees Fahrenheit within 3,300 feet.
Generation VIII	
Sword	This Pokémon is three Magnemite that have linked together. Magneton sends out powerful radio waves to study its surroundings.
Shield	This Pokémon is constantly putting out a powerful magnetic force. Most computers go haywire when a Magneton approaches.
Brilliant Diamond **Shining Pearl**	A Magneton is actually three Magnemite linked by magnetism. A group of these Pokémon can set off a magnetic storm.
Legends: Arceus	Three Magnemite gathered to evolve into this Pokémon. The source of much vexation on my part, as its powerful magnetism destroys my research equipment.
Generation IX	
Scarlet	Three Magnemite are linked by a strong magnetic force. Earaches will occur if you get too close.
Violet	They’re formed by several Magnemite linked together. They frequently appear when sunspots flare up.
Sleep	The three Magnemite are usually linked by a strong magnetic force. They have been spotted

	sleeping stuck together and drifting apart. Perhaps their magnetism is unstable during sleep.
Pokopia	This Pokémon is three Magnemite that have linked together. Magneton sends out powerful radio waves to study its surroundings.

Sprites





Shiny

Origin

Magneton is a cluster of three Magnemite, which in turn seems to be based on the objectification of electromagnetism, one of the four fundamental interactions of nature. They are likely linked through strong electromagnetic force.

Name Origin

Magneton may be a combination of *magnet* and *ton*. It may also be derived from *magneton* (various units of magnetic moment) or possibly *magnetron* (high-power vacuum tube).

Rarecoil may be a combination of *rare-earth magnet* and *electromagnetic coil*.

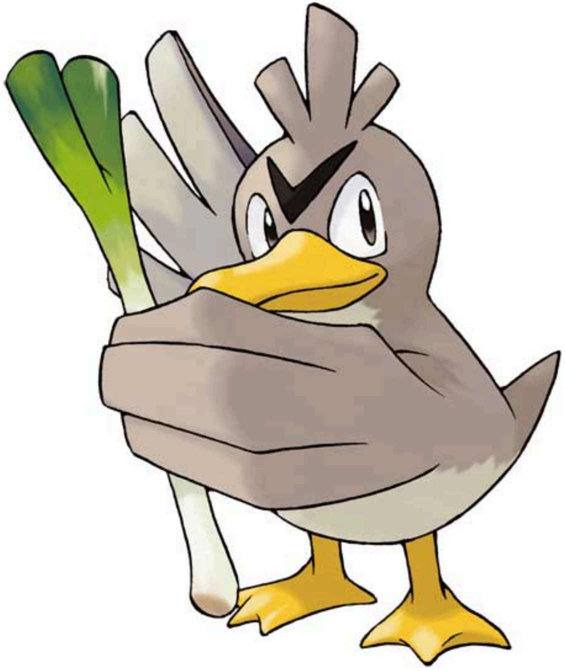
Farfetch’d

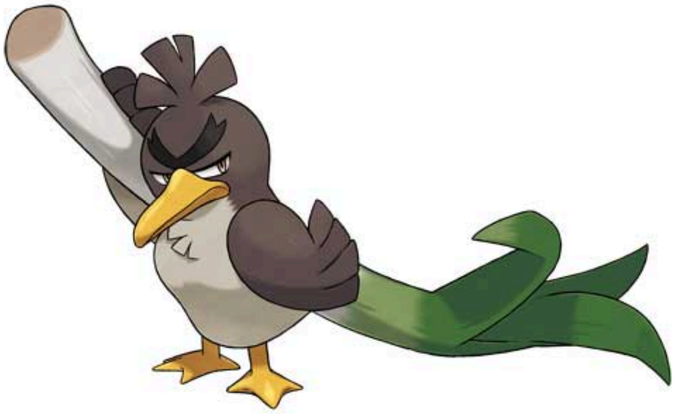
Wild Duck Pokémon

カモネギ

Kamonegi

#0083

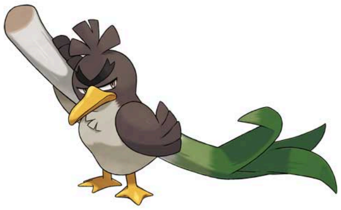




Galarian Farfetch’d

Types	**Avg. Height**	**Avg. Weight**
Normal Flying Farfetch’d	2′07″ / 0.8 m	33.1 lbs. / 15.0 kg Farfetch’d

Fighting Galarian Farfetch’d		92.6 lbs. / 42.0 kg Galarian Farfetch’d
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Farfetch’d

Galarian Form

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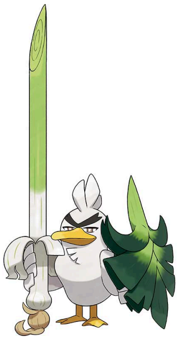


Sirfetch’d

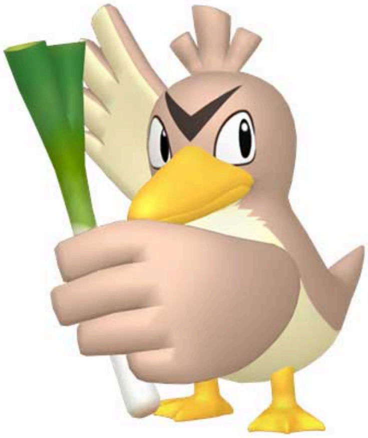
Pokédex Entries

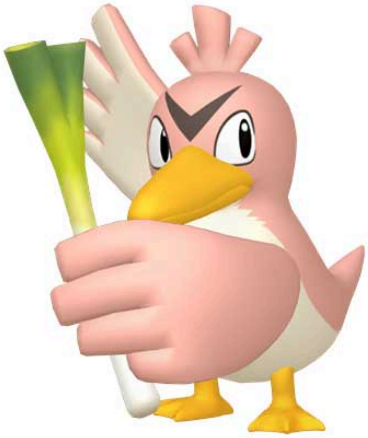
Generation I	
Red **Blue**	The spring of green onions it holds is its weapon. It is used much like a metal sword.
Yellow	Lives where reedy plants grow. They are rarely seen, so it’s thought their numbers are decreasing.
Stadium	Always carries the stalk of an unidentified plant. The stalk is said to be used for making a nest or as a weapon.
Generation II	
Gold	If anyone tries to disturb where the essential plant sticks grow, it uses its own stick to thwart them.
Silver	If it eats the plant stick it carries as emergency rations, it runs off in search of a new stick.
Crystal	In order to prevent their extinction, more people have made an effort to breed these Pokémon.
Generation III	

Ruby Sapphire	Farfetch’d is always seen with a stick from a plant of some sort. Apparently, there are good sticks and bad sticks. This Pokémon has been known to fight with others over sticks.
Emerald	It is always seen with a stick from a plant. Apparently, there are good sticks and bad sticks. This Pokémon occasionally fights with others over choice sticks.
FireRed	It always walks about with a plant stalk clamped in its beak. The stalk is used for building its nest.
LeafGreen	The plant stalk it holds is its weapon. The stalk is used like a sword to cut all sorts of things.
Generation IV	
Diamond Pearl Platinum	It can’t live without the stalk it holds. That’s why it defends the stalk from attackers with its life.
HeartGold	If anyone tries to disturb where the essential plant sticks grow, it uses its own stick to thwart them.
SoulSilver	If it eats the plant stick it carries as emergency rations, it runs off in search of a new stick.
Generation V	
Black White Black 2 White 2	It can’t live without the stalk it holds. That’s why it defends the stalk from attackers with its life.
Generation VI	
X	The plant stalk it holds is its weapon. The stalk is used like a sword to cut all sorts of things.
Y	It always walks about with a plant stalk clamped in its beak. The stalk is used for building its nest.
Omega Ruby Alpha Sapphire	Farfetch’d is always seen with a stalk from a plant of some sort. Apparently, there are good stalks and bad stalks. This Pokémon has been known to fight with others over stalks.

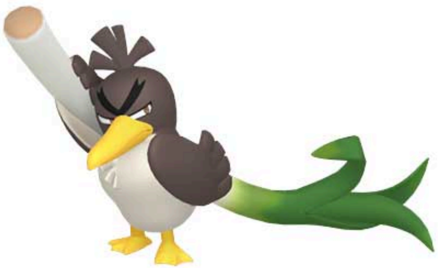
Generation VII	
Let's Go, Pikachu! Let's Go, Eevee!	They live where reedy plants grow. Farfetch'd are rarely seen, so it's thought their numbers are decreasing.
Generation VIII	
Sword	**Kantonian Form:** The stalk this Pokémon carries in its wings serves as a sword to cut down opponents. In a dire situation, the stalk can also serve as food. **Galarian Form:** The Farfetch'd of the Galar region are brave warriors, and they wield thick, tough leeks in battle.
Shield	**Kantonian Form:** They use a plant stalk as a weapon, but not all of them use it in the same way. Several distinct styles of stalk fighting have been observed. **Galarian Form:** The stalks of leeks are thicker and longer in the Galar region. Farfetch'd that adapted to these stalks took on a unique form.
Brilliant Diamond Shining Pearl	It can't live without the stalk it holds. That's why it defends the stalk from attackers with its life.
Generation IX	
Sleep	It's said Farfetch'd can't live without the plant stalk it holds. It never lets go of the stalk, even while sleeping, defenseless, on its back.
Legends: Z-A	**Kantonian Form:** The plant stalk it holds is also its beloved weapon. Farfetch'd can swing the stalk like a katana to cut all sorts of things. **Galarian Form:** Wielding a thick, heavy leek has strengthened its body. In battle, it bets everything on a single destructive blow.
Pokopia	It always walks about with a plant stalk clamped in its beak. The stalk is used for building its nest.

Sprites

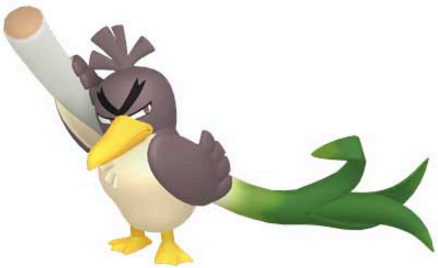




Shiny



Galarian



Shiny Galarian

Origin

Farfetch’d seems to be based on a duck. It may be inspired by the Japanese saying 「鴨が葱を背負って来る」, literally translating to “a duck comes bearing spring onions”. As a saying, it means “easy target” or “golden opportunity”. The phrase can be shortened to 「鴨葱」, which is transliterated the same as Farfetch’d’s Japanese name (Kamonegi).

Galarian Farfetch’d was inspired by leeks in the United Kingdom growing larger and thicker than leeks in Japan. The leek it carries resembles the Giant Musselburgh, a larger variant of the spring onion that was first bred in Scotland, and the wild leek, one of the national symbols of Wales. Galarian Farfetch’d itself may be inspired by English knights, famous for using two handed weapons (hence the large leek in comparison to the regular Farfetch’d) as well as a hammer throw athlete given the way it wields its leek, such as swinging it in a circular motion during its attacks. It may also be based on a javelin thrower. Similar to the knight example, its serious disposition and how it holds its leek over its shoulder is typical of the lone samurai archetype in modern Japanese fiction; the leek thus could be a stand-in for the ōdachi as well as the European Greatweapon, which are large traditional Japanese swords such that samurai carrying them had to haul them over their backs.

Name Origin

Farfetch’d may be derived from *far-fetched*, meaning *unbelievable*, perhaps relating to Farfetch’d’s rarity or the “far-fetched” theme of its Japanese name.

Kamonegi may be a combination of 鴨 *kamo* (duck) and 葱 *negi* (spring onion) that forms the expression 鴨葱 *kamo negi*, an abbreviation of the proverb 「鴨が葱を背負って来る」 *kamo ga negi o shottekuru* (literally “a duck comes bearing spring onions”) that means “easy target” or “golden opportunity”.

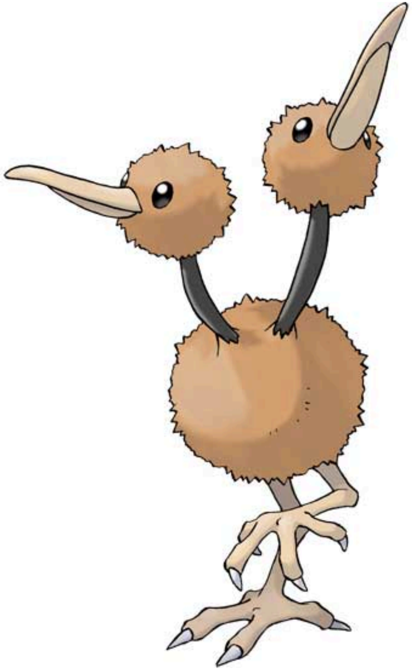
Doduo

Twin Bird Pokémon

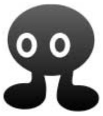
ドードー

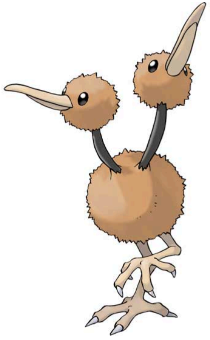
Dodo

#0084



Types	Avg. Height	Avg. Weight
Normal Flying	4′07″ / 1.4 m	86.4 lbs. / 39.2 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Doduo

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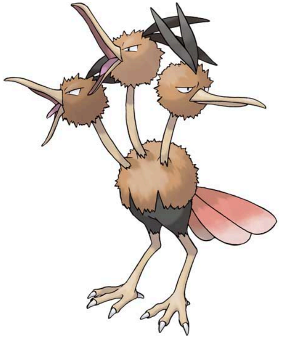


Dodrio

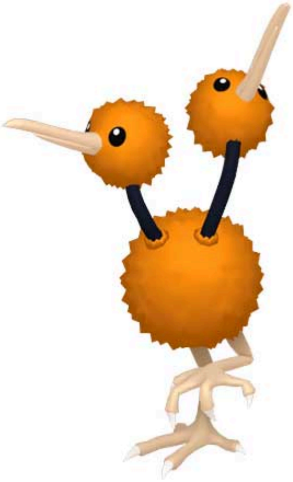
Pokédex Entries

Generation I	
Red **Blue**	A bird that makes up for its poor flying with its fast foot speed. Leaves giant footprints.
Yellow	Its short wings make flying difficult. Instead, this Pokémon runs at high speed on developed legs.
Stadium	A Pokémon with two heads. More skilled at running than flying, it is capable of racing at speeds over 60 mph.
Generation II	
Gold	By alternately raising and lowering its two heads, it balances itself to be more stable while running.
Silver	It races through grassy plains with powerful strides, leaving footprints up to four inches deep.
Crystal	It lives on a grassy plain where it can see a long way. If it sees an enemy, it runs away at 60 mph.
Generation III	
Ruby	Doduo’s two heads never sleep at the same time. Its two heads take turns sleeping, so one head can always keep watch for enemies while the other one sleeps.
Sapphire	Doduo’s two heads contain completely identical brains. A scientific study reported that on rare occasions, there will be examples of this Pokémon possessing different sets of brains.
Emerald	Even while eating or sleeping, one of the heads remains always vigilant for any sign of danger. When threatened, it flees at over 60 miles per hour.
FireRed	A two-headed Pokémon that was discovered as a sudden mutation. It runs at a pace of over 60 miles per hour.
LeafGreen	A bird that makes up for its poor flying with its fast foot speed. Leaves giant footprints.
Generation IV	
Diamond **Pearl**	The brains in its two heads appear to communicate emotions to each other with telepathic power.

Platinum	
HeartGold	By alternately raising and lowering its two heads, it balances itself to be more stable while running.
SoulSilver	It races through grassy plains with powerful strides, leaving footprints up to four inches deep.
Generation V	
Black White Black 2 White 2	The brains in its two heads appear to communicate emotions to each other with telepathic power.
Generation VI	
X	A two-headed Pokémon that was discovered as a sudden mutation. It runs at a pace of over 60 miles per hour.
Y	The brains in its two heads appear to communicate emotions to each other with a telepathic power.
Omega Ruby	Doduo’s two heads never sleep at the same time. Its two heads take turns sleeping, so one head can always keep watch for enemies while the other one sleeps.
Alpha Sapphire	Doduo’s two heads contain completely identical brains. A scientific study reported that on rare occasions, there will be examples of this Pokémon possessing different sets of brains.
Generation VII	
Let’s Go, Pikachu! Let’s Go, Eevee!	Its short wings make flying difficult. Instead, this Pokémon runs at high speed on developed legs.
Generation VIII	
Brilliant Diamond Shining Pearl	The brains in its two heads appear to communicate emotions to each other with a telepathic power.
Generation IX	

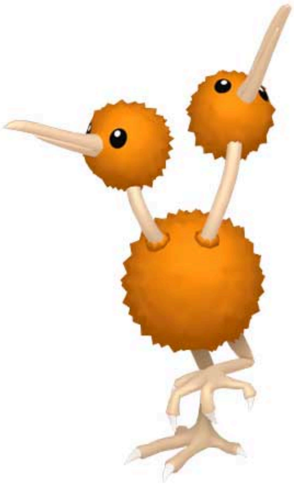
Scarlet	Its twin heads have exactly the same genes and battle in perfect sync with each other.
Violet	Its heads never sleep at the same time-each one takes a turn keeping watch while the other sleeps, switching every hour or so.
Sleep	To keep itself from being attacked while asleep, Doduo’s two heads take turns staying awake. You’ll only see both heads asleep together very rarely—perhaps only when Doduo feels completely safe.

Sprites



Male

Shiny Male



Female

Shiny Female

Origin

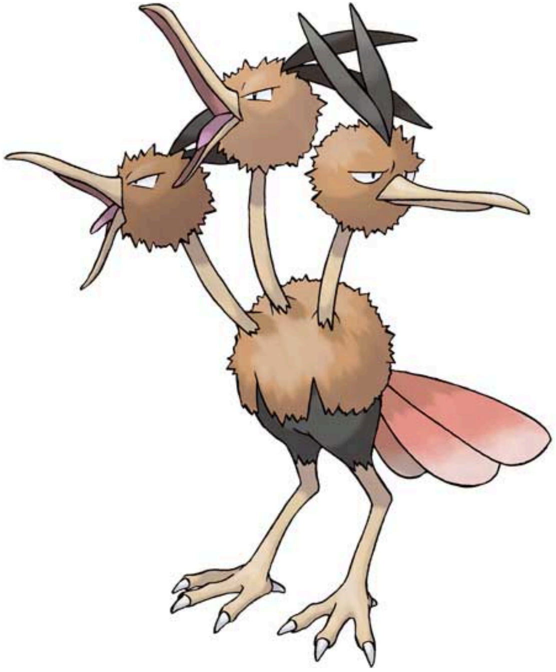
Despite its name, Doduo seems like it has more in common with ostriches than dodos. It also seems to show some similarities to the moa, an extinct flightless bird indigenous to New Zealand; and the emu, another flightless bird. It also resembles the kiwi in some ways as well.

Name Origin

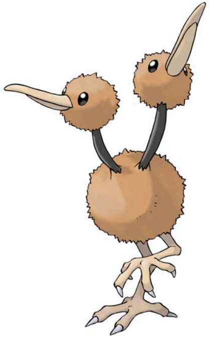
Doduo may be a combination of *dodo* (an extinct, flightless bird) and *duo* (a pair).

Dodo is literally *dodo*.

Dodrio Triple Bird Pokémon	**ドードリオ** *Dodorio*	**#0085**



Types	**Avg. Height**	**Avg. Weight**
Normal Flying	5′11″ / 1.8 m	187.8 lbs. / 85.2 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Doduo

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Dodrio

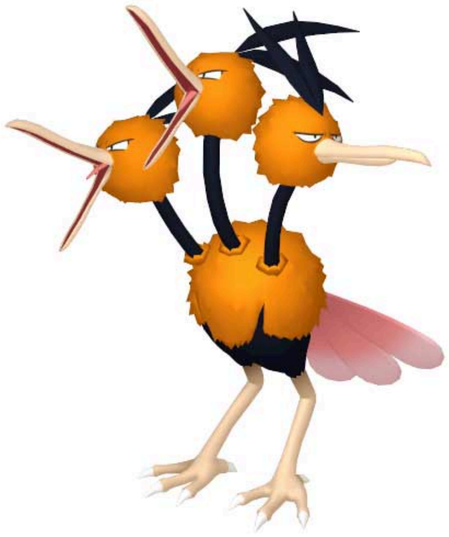
Pokédex Entries

Generation I	
Red **Blue**	Three brains to execute complex plans. While two heads sleep, one head is said to stay awake.
Yellow	One of Doduo's 2 heads splits to form a unique species. It runs close to 40 Mph in prairies.
Stadium	The three heads express joy, sorrow and anger as they plan strategy together. When it sleeps, one head remains awake.
Generation II	
Gold	It collects data and plans three times as wisely, but it may think too much and become immobilized.
Silver	If one of the heads gets to eat, the others will be satisfied, too, and they will stop squabbling.
Crystal	An enemy that takes its eyes off any of the three heads—even for a second—will get pecked severely.
Generation III	
Ruby	Watch out if Dodrio's three heads are looking in three separate directions. It's a sure sign that it is on its guard. Don't go near this Pokémon if it's being wary—it may decide to peck you.
Sapphire	Apparently, the heads aren't the only parts of the body that Dodrio has three of. It has three sets of hearts and lungs as well, so it is capable of running long distances without rest.
Emerald	A peculiar Pokémon species with three heads. It vigorously races across grassy plains even in arid seasons with little rainfall.
FireRed	An odd species that is rarely found. The three heads respectively represent joy, sadness, and anger.
LeafGreen	Uses its three brains to execute complex plans. While two heads sleep, one head is said to stay awake.
Generation IV	

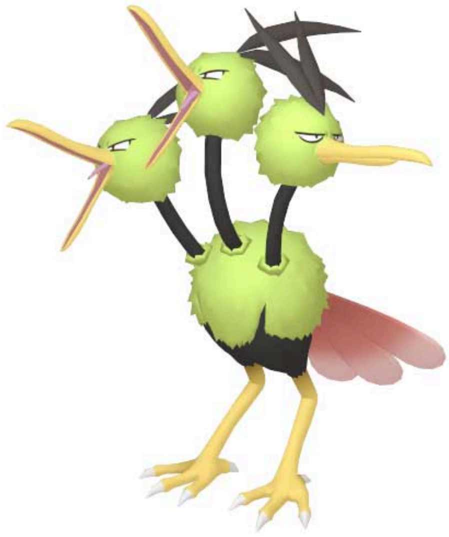
Diamond Pearl Platinum	When Doduo evolves into this odd breed, one of its heads splits into two. It runs at nearly 40 mph.
HeartGold	It collects data and plans three times as wisely, but it may think too much and fall into a state of immobility.
SoulSilver	If one of the heads gets to eat, the others will be satisfied, too, and they will stop squabbling.
Generation V	
Black White Black 2 White 2	When Doduo evolves into this odd breed, one of its heads splits into two. It runs at nearly 40 mph.
Generation VI	
X	An enemy that takes its eyes off any of the three heads—even for a second—will get pecked severely.
Y	An odd species that is rarely found. The three heads respectively represent joy, sadness, and anger.
Omega Ruby	Watch out if Dodrio's three heads are looking in three separate directions. It's a sure sign that it is on its guard. Don't go near this Pokémon if it's being wary-it may decide to peck you.
Alpha Sapphire	Apparently, the heads aren't the only parts of the body that Dodrio has three of. It has three sets of hearts and lungs as well, so it is capable of running long distances without rest.
Generation VII	
Let's Go, Pikachu! Let's Go, Eevee!	One of Doduo's two heads splits to form a unique species. It runs close to 40 mph in prairies.
Generation VIII	

Brilliant Diamond **Shining Pearl**	When Doduo evolves into this odd breed, one of its heads splits into two. This Pokémon runs at nearly 40 mph.
New Snap	Dodrio can speed through the entire nature park before you know it. It can jump so high with its powerful legs, it may as well be flying!
Generation IX	
Scarlet	It now has three hearts and three sets of lungs. Though it can’t run as fast as Doduo, Dodrio can keep running for longer stretches of time.
Violet	The strongest head with the thickest neck becomes the leader and gains primary control of the body.
Sleep	Dodrio usually sleeps standing up, its three heads taking turns so that at least one is always awake. When Dodrio is truly exhausted, it seems even the head that’s on watch duty may doze off.

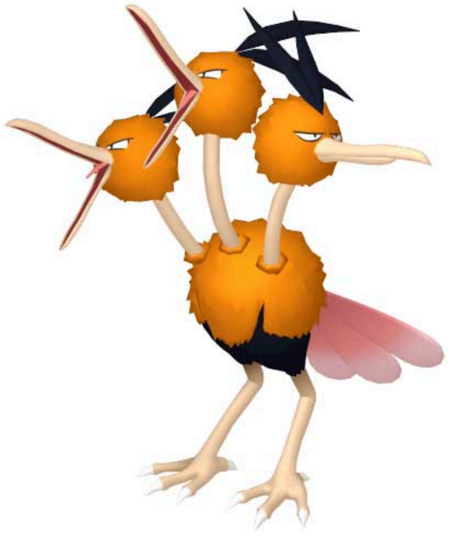
Sprites



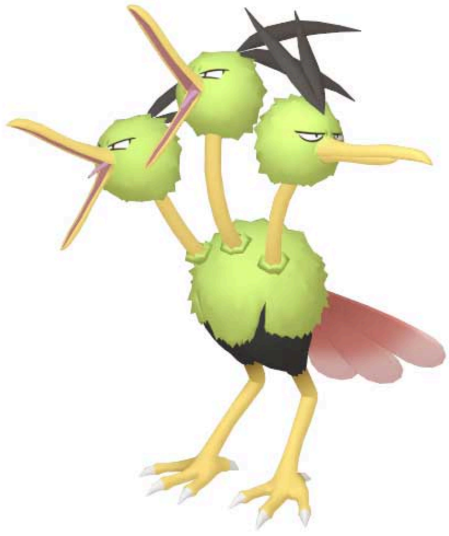
Male



Shiny Male



Female



Shiny Female

Origin

Despite its name, Dodrio seems like it has more in common with ostriches than dodos. It also seems to show some similarities to the moa, an extinct flightless bird; and the emu, another flightless bird. It also resembles the kiwi in some ways as well. Its crests also indicate it was based on cassowaries. The triple head might be a biological mutation. It may also draw inspiration from the Buddhist asuras, three-headed demigods whose faces are sometimes said to each embody one of three emotions: joy, anger, and sorrow. This connection was alluded to in its Pokédex entry in the *Pokémon the Series* episode *The Flame Pokémon-athon!* and in its entry in Pokémon Stadium.

Name Origin

Dodrio may be a combination of *dodo* (an extinct, flightless bird) and *trio* (group of three).

Dodorio may be a combination of ドードー *dodo*, 鳥 *tori* (bird), and トリオ *trio*.

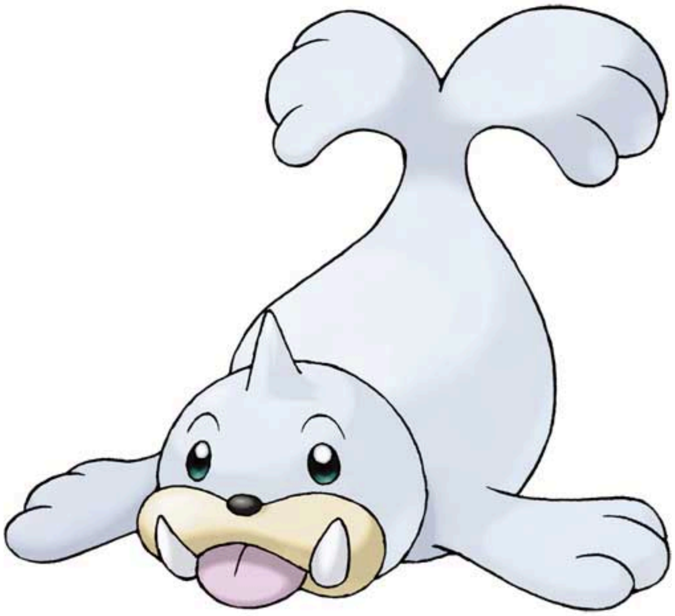
Seel

Sea Lion Pokémon

パウワウ

Pawou

#0086



Types	Avg. Height	Avg. Weight
Water	3′07″ / 1.1 m	198.4 lbs. / 90.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Seel

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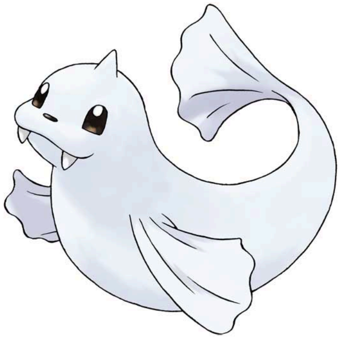


Dewgong

Pokédex Entries

Generation I	
Red **Blue**	The protruding horn on its head is very hard. It is used for bashing through thick ice.
Yellow	Loves freezing cold conditions. Relishes swimming in a frigid climate of around 14F degrees.
Stadium	It boasts a thick hide covered with light blue fur. It plows through ice floes even in water 40 degrees below 0.
Generation II	
Gold	Although it can’t walk well on land, it is a graceful swimmer. It especially loves being in frigid seas.
Silver	In daytime, it is often found asleep, on the seabed in shallow waters. Its nostrils close while it swims.
Crystal	The light blue fur that covers it keeps it protected against the cold. It loves iceberg filled oceans.
Generation III	
Ruby **Sapphire**	Seel hunts for prey in the frigid sea underneath sheets of ice. When it needs to breathe, it punches a hole through the ice with the sharply protruding section of its head.
Emerald	Seel hunt for prey in frigid, ice-covered seas. When it needs to breathe, it punches a hole through the ice with the sharply protruding section of its head.
FireRed	Covered with light blue fur, its hide is thick and tough. It is active in bitter cold of minus 40 degrees Fahrenheit.
LeafGreen	The protruding horn on its head is very hard. It is used for bashing through thick icebergs.
Generation IV	
Diamond **Pearl** **Platinum**	A Pokémon that lives on icebergs. It swims in the sea using the point on its head to break up ice.
HeartGold	Although it can’t walk well on land, it is a graceful swimmer. It especially loves being in frigid seas.

SoulSilver	In daytime, it is often found asleep, on the seabed in shallow waters. Its nostrils close while it swims.
Generation V	
Black **White**	A Pokémon that lives on icebergs. It swims in the sea using the point on its head to break up ice.
Black 2 **White 2**	The colder it gets, the better it feels. It joyfully swims around oceans so cold that they are filled with floating ice.
Generation VI	
X	A Pokémon that lives on icebergs. It swims in the sea using the point on its head to break up ice.
Y	Covered with light blue fur, its hide is thick and tough. It is active in bitter cold of −40 degrees Fahrenheit.
Omega Ruby **Alpha Sapphire**	Seel hunts for prey in the frigid sea underneath sheets of ice. When it needs to breathe, it punches a hole through the ice with the sharply protruding section of its head.
Generation VII	
Ultra Sun	It has always been supposed that Seel live only in cold seas. Their having shown up in Alola is a mystery.
Ultra Moon	Thanks to its thick fat, cold seas don’t bother it at all, but it gets tired pretty easily in warm waters.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	Loves freezing-cold conditions. Relishes swimming in a frigid climate of around 14 degrees Fahrenheit.
Generation VIII	
Brilliant Diamond **Shining Pearl**	This Pokémon lives on icebergs. It uses the sharp point on its head to break up ice as it swims in the sea.
Generation IX	

Scarlet	The protrusion on its head is very hard. It is used for bashing through thick ice.
Violet	The colder it gets, the better it feels. It joyfully swims around oceans so cold that they are filled with floating ice.

Sprites

Shiny

Origin

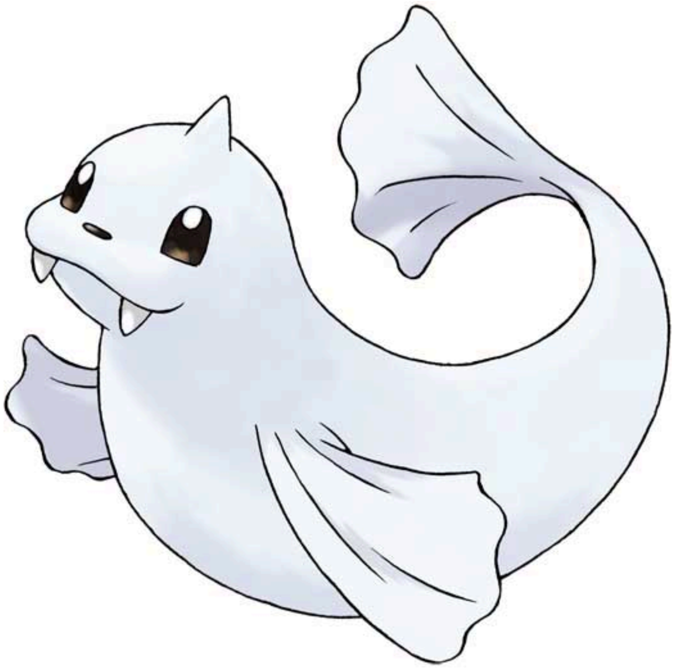
Seel may be based on an earless seal, particularly a harp seal pup due to its white fur and icy habitat. It also shares characteristics with other aquatic mammals that live in the Arctic Ocean. Its long, white body is similar to a beluga whale, its horn may be inspired by a narwhal, and its tusks may be inspired by a walrus. The shape of its tail resembles a stylized waterspout or geyser.

Name Origin

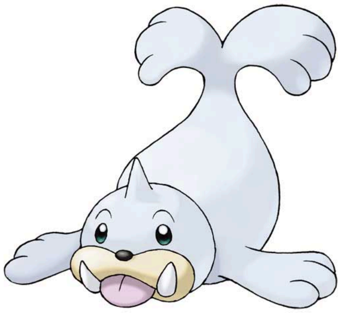
Seel is derived from *seal*.

Pawou may be derived from an onomatopoeia of a seal’s bark.

Dewgong Sea Lion Pokémon	ジュゴン *Jugon*	**#0087**



Types Water Ice	**Avg. Height** 5′07″ / 1.7 m	**Avg. Weight** 264.6 lbs. / 120.0 kg
Gender Ratio 50% male, 50% female	**Shape** 🐟	**Footprint** —



Seel

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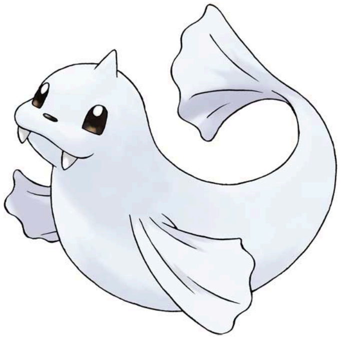


Dewgong

Pokédex Entries

Generation I	
Red **Blue**	Stores thermal energy in its body. Swims at a steady 8 knots even in intensely cold waters.
Yellow	Its entire body is a snowy-white. Unharmed by even intense cold, it swims powerfully in icy waters.
Stadium	It stores thermal energy inside its pure white, fur-covered body. It swims in frigid water at eight knots.
Generation II	
Gold	Its streamlined body has little drag in water. The colder the temperature, the friskier it gets.
Silver	It loves frigid seas with ice floes. It uses its long tail to change swimming direction quickly.
Crystal	It sleeps under shallow ocean waters during the day, then looks for food at night when it's cold.
Generation III	
Ruby **Sapphire**	Dewgong loves to snooze on bitterly cold ice. The sight of this Pokémon sleeping on a glacier was mistakenly thought to be a mermaid by a mariner long ago.
Emerald	It loves to snooze on bitterly cold ice. The sight of this Pokémon sleeping on a glacier was mistakenly thought to be a mermaid by a mariner long ago.
FireRed	Its body is covered with a pure white fur. The colder the weather, the more active it becomes.
LeafGreen	It stores thermal energy in the body. It swims at a steady eight knots even in intensely cold waters.
Generation IV	
Diamond **Pearl** **Platinum**	In snow, the pure white coat covering its body obscures it from predators.
HeartGold	Its streamlined body has little drag in water. The colder the temperature, the friskier it gets.

SoulSilver	It loves frigid seas with ice floes. It uses its long tail to change swimming direction quickly.
Generation V	
Black White	In snow, the pure white coat covering its body obscures it from predators.
Black 2 White 2	Its streamlined body has low resistance, and it swims around cold oceans at a speed of eight knots.
Generation VI	
X	Its body is covered with a pure white fur. The colder the weather, the more active it becomes.
Y	Its streamlined body has little drag in water. The colder the temperature, the friskier it gets.
Omega Ruby Alpha Sapphire	Dewgong loves to snooze on bitterly cold ice. The sight of this Pokémon sleeping on a glacier was mistakenly thought to be a mermaid by a mariner long ago.
Generation VII	
Ultra Sun	It swims through the ocean at a speed of eight knots, searching for Pokémon that will become its prey. It’s especially fond of Wishiwashi.
Ultra Moon	It sunbathes on the beach after meals. The rise in its body temperature helps its digestion.
Let’s Go, Pikachu! Let’s Go, Eevee!	Its entire body is a snowy white. Unharmed by even intense cold, it swims powerfully in icy waters.
Generation VIII	
Brilliant Diamond Shining Pearl	In snow, the pure white coat covering its body obscures it from predators.
New Snap	Dewgong can swim incredibly fast thanks to its streamlined body, which has little drag in the water.

	On the snowfields, we saw one playing with a Spheal like it was playing with a ball.
Generation IX	
Scarlet	It sleeps under shallow ocean waters during the day, then looks for food at night when it’s colder.
Violet	It stores thermal energy in its body to fend off the cold. It swims at eight knots even in frigid waters.

Sprites

Shiny

Origin

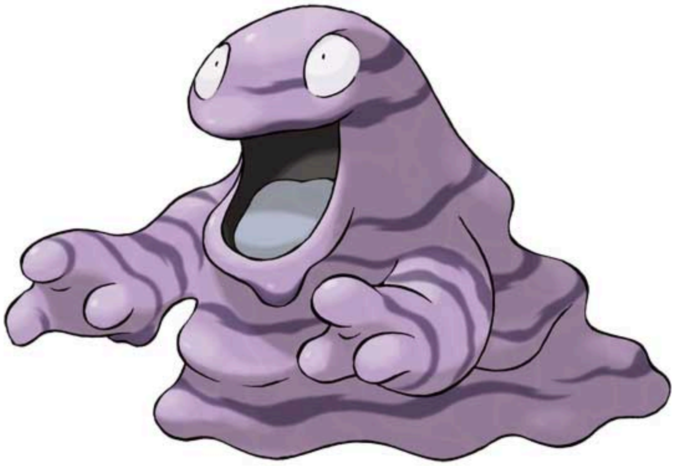
Dewgong may be based on earless seals, particularly harp seal pups due to its white fur and icy habitat. Its body is similar to mermaids. It also shares characteristics with various aquatic mammals that live in the Arctic Ocean. Its long, white body is similar to a beluga whale, its horn may be inspired by a narwhal, and its tusks may be inspired by a walrus.

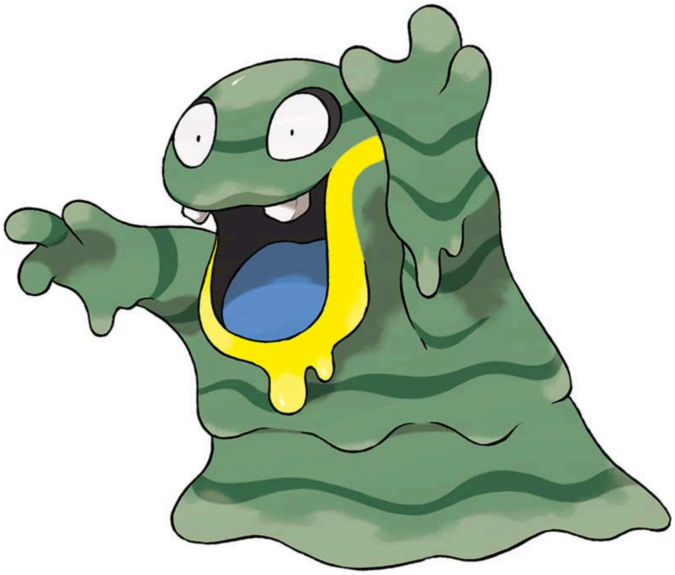
Name Origin

Dewgong may be a combination of *dew* and *dugong*.

Jugon may be derived from 儒艮 *jugon* (dugong).

Grimer Sludge Pokémon	ベトベター *Betbeter*	**#0088**

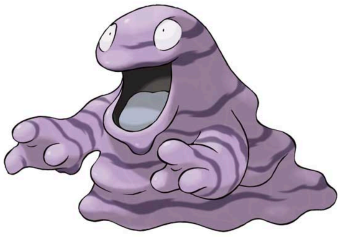




Alolan Grimer

Types	**Avg. Height**	**Avg. Weight**
Poison Grimer	2′11″ / 0.9 m Grimer	66.1 lbs. / 30.0 kg Grimer

Poison Dark Alolan Grimer	2′04″ / 0.7 m Alolan Grimer	92.6 lbs. / 42.0 kg Alolan Grimer
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Grimer

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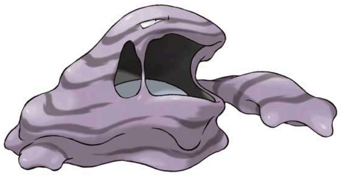
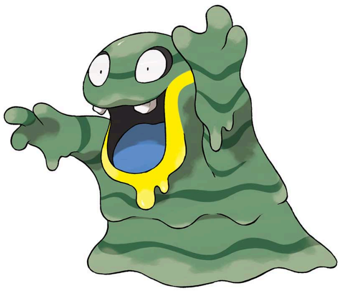


Muk



Grimer

Alolan Form

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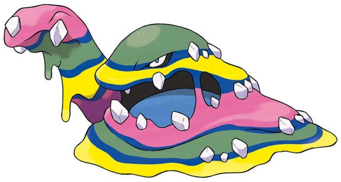


Muk

Alolan Form

Pokédex Entries

Generation I	
Red **Blue**	Appears in filthy areas. Thrives by sucking up polluted sludge that is pumped out of factories.
Yellow	Made of hardened sludge. It smells too putrid to touch. Even weeds won't grow in its path.
Stadium	Sludge that was transformed when exposed to X-rays from the moon. Loves sludge, industrial waste

	and other refuse.
Generation II	
Gold	As it moves, it loses bits of its body from which new Grimer emerge. This worsens the stench around it.
Silver	Wherever Grimer has passed, so many germs are left behind that no plants will ever grow again.
Crystal	When two of these Pokémon's bodies are combined together, new poisons are created.
Generation III	
Ruby	Grimer's sludgy and rubbery body can be forced through any opening, however small it may be. This Pokémon enters sewer pipes to drink filthy wastewater.
Sapphire	Grimer emerged from the sludge that settled on a polluted seabed. This Pokémon loves anything filthy. It constantly leaks a horribly germ-infested fluid from all over its body.
Emerald	Born from polluted sludge in the sea, Grimer's favorite food is anything filthy. They feed on wastewater pumped out from factories.
FireRed	Sludge exposed to X rays from the moon transformed into Grimer. It loves feeding on filthy things.
LeafGreen	Appears in filthy areas. It thrives by sucking up polluted sludge that is pumped out of factories.
Generation IV	
Diamond **Pearl** **Platinum**	It was born when sludge in a dirty stream was exposed to the moon's X-rays. It appears among filth.
HeartGold	As it moves, it loses bits of its body from which new Grimer emerge. This worsens the stench around it.
SoulSilver	Wherever Grimer has passed, so many germs are left behind that no plants will ever grow again.

Generation V	
Black **White**	It was born when sludge in a dirty stream was exposed to the moon's X-rays. It appears among filth.
Black 2 **White 2**	Born from sludge, these Pokémon now gather in polluted places and increase the bacteria in their bodies.
Generation VI	
X	Sludge exposed to X-rays from the moon transformed into Grimer. It loves feeding on filthy things.
Y	Appears in filthy areas. It thrives by sucking up polluted sludge that is pumped out of factories.
Omega Ruby	Grimer's sludgy and rubbery body can be forced through any opening, however small it may be. This Pokémon enters sewer pipes to drink filthy wastewater.
Alpha Sapphire	Grimer emerged from the sludge that settled on a polluted seabed. This Pokémon loves anything filthy. It constantly leaks a horribly germ-infested fluid from all over its body.
Generation VII	
Sun	**Kantonian Form:** Its main source of food is the slimy industrial waste of factories. This Pokémon's numbers have been decreasing in recent years. **Alolan Form:** A Grimer, which had been brought in to solve a problem with garbage, developed over time into this form.
Moon	**Kantonian Form:** It was born from sludge transformed by exposure to X-rays from the moon. When its internal load of germs decreases, it dies. **Alolan Form:** The crystals on Grimer's body are lumps of toxins. If one falls off, lethal poisons leak out.
Ultra Sun	**Kantonian Form:** It was born from sludge on the ocean floor. In a sterile environment, the germs

	within its body can't multiply, and it dies. **Alolan Form:** There are a hundred or so of them living in Alola's waste-disposal site. They're all hard workers who eat a lot of trash.
Ultra Moon	**Kantonian Form:** The wastewater coming from factories is clean these days, so Grimer have nothing to eat. They're said to be on the verge of extinction. **Alolan Form:** Brought to Alola to solve the garbage problem, Grimer seems to relish any and all kinds of trash.
Let's Go, Pikachu! Let's Go, Eevee!	**Kantonian Form:** Made of congealed sludge. It smells too putrid to touch. Even weeds won't grow in its path. **Alolan Form:** It has a passion for trash above all else, speedily digesting it and creating brilliant crystals of sparkling poison.
Generation VIII	
Brilliant Diamond Shining Pearl	It was born when sludge in a dirty stream was exposed to the moon's X-rays. It appears among filth.
Generation IX	
Scarlet	**Kantonian Form:** Born from sludge, these Pokémon now gather in polluted places and increase the bacteria in their bodies. **Alolan Form:** They store their toxins inside their bodies, so unlike Grimer from other regions, they don't smell bad even up close.
Violet	**Kantonian Form:** When two of these Pokémon's bodies are combined together, new poisons are created. **Alolan Form:** Alolan Grimer will gladly gobble up any kind of trash, making it a widely used and popular Pokémon at garbage disposal facilities.

Pokopia	Born from sludge, these Pokémon now gather in polluted places and increase the bacteria in their bodies.

Sprites

Shiny

Alolan

Shiny Alolan

Origin

Grimer appears to be a pile of living sludge, and may be based upon the general concept of living slime in popular culture. It may also be based on the imagined fear that heavy pollution, caused by the leakage and/or improper disposal of toxic/radioactive waste, may result in the creation of new and undesirable life. It may also be based on *Dorotabō*, a one-eyed, three-fingered *yōkai* that rises from the mud of neglected, overgrown rice fields.

Alolan Grimer may be based on an oil slick, particularly the rainbow colors that are produced when a thin layer of oil floats on top of water; this is due to a phenomenon called thin-film interference. In the real world, oil spills are a major threat to ecosystems in the world’s oceans and particularly in Hawaii, which Alola is based on. Its reduced size may reference insular dwarfism or, since its Alolan Form was brought about by human influence, dwarfing.

Name Origin

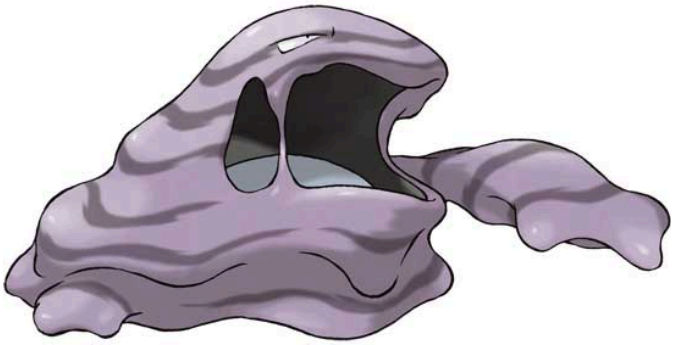
Grimer may be derived from *grime* (dirt or filth).

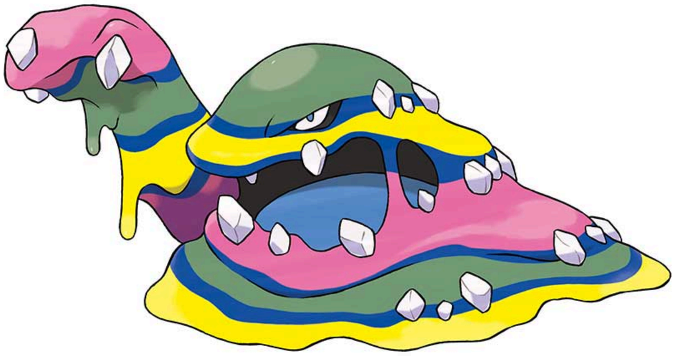
Betbeter may be derived from べとべと *betobeto* and べたべた *betabeta*, both meaning sticky.

Muk
Sludge Pokémon

ベトベトン
Betbeton

#0089

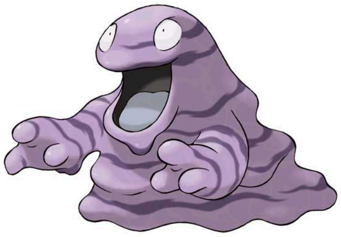




Alolan Muk

Types	**Avg. Height**	**Avg. Weight**
Poison Muk	3′11″ / 1.2 m Muk	66.1 lbs. / 30.0 kg Muk

Poison Dark Alolan Muk	3′03″ / 1.0 m Alolan Muk	114.6 lbs. / 52.0 kg Alolan Muk
Gender Ratio 50% male, 50% female	**Shape**	**Footprint** —



Grimer

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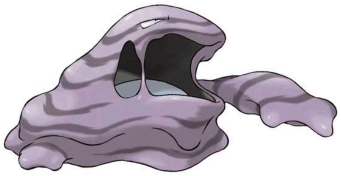
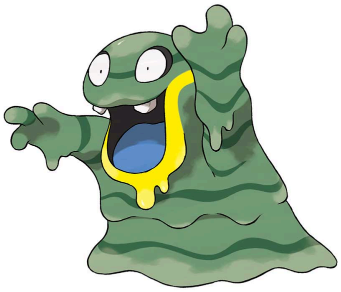


Muk



Grimer

Alolan Form

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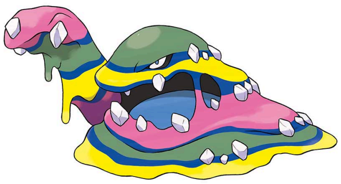


Muk

Alolan Form

Pokédex Entries

Generation I	
Red **Blue**	Thickly covered with a filthy, vile sludge. It is so toxic, even its footprints contain poison.
Yellow	Smells so awful, it can cause fainting. Through degeneration, it lost its sense of smell.
Stadium	Becomes indistinguishable if it hides in dirt. Touching its sludge-covered body causes horrible

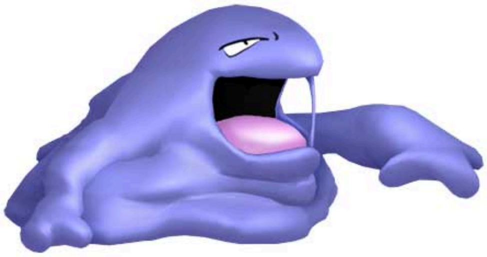
	poisonings.
Generation II	
Gold	They love to gather in smelly areas where sludge accumulates, making the stench around them worse.
Silver	Its body is made of a powerful poison. Touching it accidentally will cause a fever that requires bed rest.
Crystal	As it moves, a very strong poison leaks from it, making the ground there barren for three years.
Generation III	
Ruby	From Muk's body seeps a foul fluid that gives off a nose-bendingly horrible stench. Just one drop of this Pokémon's body fluid can turn a pool stagnant and rancid.
Sapphire	This Pokémon's favorite food is anything that is repugnantly filthy. In dirty towns where people think nothing of throwing away litter on the streets, Muk are certain to gather.
Emerald	It prefers warm and humid habitats. In the summertime, the toxic substances in its body intensify, making Muk reek like putrid kitchen garbage.
FireRed	It is usually undetectable because it blends in with the ground. Touching it can cause terrible poisoning.
LeafGreen	Thickly covered with a filthy, vile sludge. It is so toxic, even its footprints contain poison.
Generation IV	
Diamond **Pearl** **Platinum**	A toxic fluid seeps from its body. The fluid instantly kills plants and trees on contact.
HeartGold	They love to gather in smelly areas where sludge accumulates, making the stench around them worse.

SoulSilver	Its body is made of a powerful poison. Touching it accidentally will cause a fever that requires bed rest.
Generation V	
Black White	A toxic fluid seeps from its body. The fluid instantly kills plants and trees on contact.
Black 2 White 2	It's so stinky! Muk's body contains toxic elements, and any plant will wilt when it passes by.
Generation VI	
X	They love to gather in smelly areas where sludge accumulates, making the stench around them worse.
Y	A toxic fluid seeps from its body. The fluid instantly kills plants and trees on contact.
Omega Ruby	From Muk's body seeps a foul fluid that gives off a nose-bendingly horrible stench. Just one drop of this Pokémon's body fluid can turn a pool stagnant and rancid.
Alpha Sapphire	This Pokémon's favorite food is anything that is repugnantly filthy. In dirty towns where people think nothing of throwing away litter on the streets, Muk are certain to gather.
Generation VII	
Sun	**Kantonian Form:** The stench it gives off will make your nose scrunch up. Still, there are Muk fans who think that's a good thing. **Alolan Form:** The garbage it eats causes continuous chemical changes in its body, which produce its exceedingly vivid coloration.
Moon	**Kantonian Form:** After recent environmental improvements, this Pokémon is hardly seen at all. People speculate that it may go extinct at some point. **Alolan Form:** While it's unexpectedly quiet and friendly, if it's not fed any trash for a while, it will

	smash its Trainer's furnishings and eat up the fragments.
Ultra Sun	**Kantonian Form:** Their food sources have decreased, and their numbers have declined sharply. Sludge ponds are being built to prevent their extinction. **Alolan Form:** There are over a hundred kinds of poison inside its body. Chemical reactions between different poisons are the source of its vitality.
Ultra Moon	**Kantonian Form:** Because they scatter germs everywhere, they've long been targeted for extermination, leading to a steep decline in their population. **Alolan Form:** What look like fangs and claws are actually crystallized poison that will afflict you at a mere touch, so don't get too close.
Let's Go, Pikachu! **Let's Go, Eevee!**	**Kantonian Form:** Smells so awful, it can cause fainting. Through degeneration of its nose, it lost its sense of smell. **Alolan Form:** Muk's coloration becomes increasingly vivid the more it feasts on its favorite dish—trash.
Generation VIII	
Brilliant Diamond **Shining Pearl**	A toxic fluid seeps from its body. The fluid kills plants and trees immediately upon contact.
Generation IX	
Scarlet	**Kantonian Form:** It's thickly covered with a filthy, vile sludge. It is so toxic, even its footprints contain poison. **Alolan Form:** There are over a hundred kinds of poison inside its body. Chemical reactions between different poisons are the source of its vitality.
Violet	**Kantonian Form:** It's so stinky! Muk's body contains toxic elements, and any plant will wilt

	when it passes by. **Alolan Form:** What look like fangs and claws are actually crystallized poison that will afflict you at a mere touch, so don’t get too close.
Pokopia	Smells so awful, it can cause fainting. Through degeneration of its nose, it lost its sense of smell.

Sprites



Shiny

Alolan

Shiny Alolan

Origin

Muk appears to be a pile of living sludge. It may also be based on the imagined fear that heavy pollution, caused by the leakage and/or improper disposal of toxic/radioactive waste, may result in the creation of new and undesirable life. It may also be based on *Dorotabō*, a one-eyed, three-fingered *yōkai* that rises from the mud of neglected, overgrown rice fields.

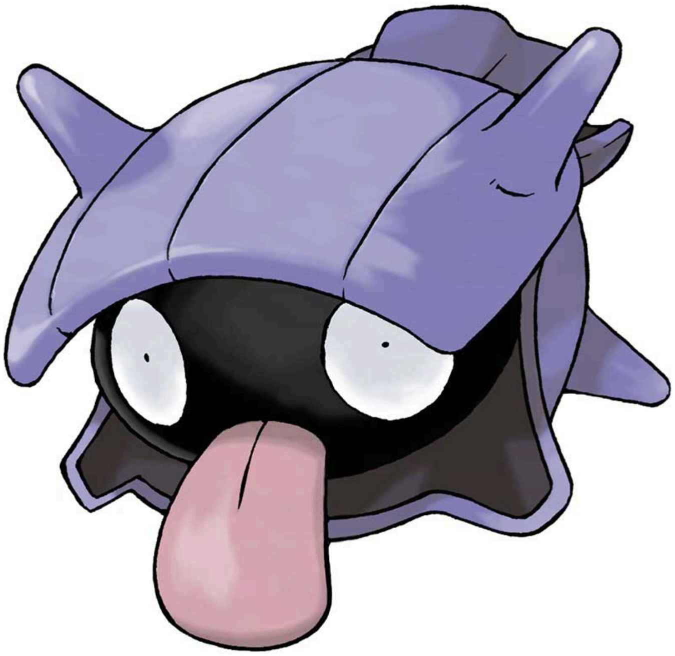
Alolan Muk may be based on an oil slick, particularly the rainbow colors that are produced when a thin layer of oil floats on top of water; this is due to a phenomenon called thin-film interference. In the real world, oil spills are a major threat to ecosystems in the world’s oceans and particularly in Hawaii, which Alola is based on.

Name Origin

Muk is a corruption of *muck* (generally something filthy).

Betbeton may be derived from べとべと *betobeto* (sticky) and *ton*.

Shellder Bivalve Pokémon	シェルダー *Shellder*	**#0090**



Types	Avg. Height	Avg. Weight
Water	1′00″ / 0.3 m	8.8 lbs. / 4.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Shellder

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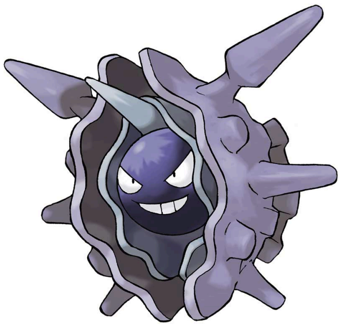


Cloyster

Pokédex Entries

Generation I	
Red **Blue**	Its hard shell repels any kind of attack. It is vulnerable only when its shell is open.
Yellow	The shell can withstand any attack. However, when it is open, the tender body is exposed.
Stadium	Its shell is harder than diamond. It hides in sand on the sea floor and catches prey with its soft tongue.
Generation II	
Gold	It swims facing backward by opening and closing its two-piece shell. It is surprisingly fast.
Silver	Grains of sand trapped in its shells mix with its body fluids to form beautiful pearls.
Crystal	Clamping on to an opponent reveals its vulnerable parts, so it uses this move only as a last resort.
Generation III	
Ruby **Sapphire**	At night, this Pokémon uses its broad tongue to burrow a hole in the seafloor sand and then sleep in it. While it is sleeping, Shellder closes its shell, but leaves its tongue hanging out.
Emerald	At night, it burrows a hole in the seafloor with its broad tongue to make a place to sleep. While asleep, it closes its shell, but leaves its tongue hanging out.
FireRed	It is encased in a shell that is harder than diamond. Inside, however, it is surprisingly tender.
LeafGreen	Its hard shell repels any kind of attack. It is vulnerable only when its shell is open.
Generation IV	
Diamond **Pearl** **Platinum**	It swims backward by opening and closing its two shells. Its large tongue is always kept hanging out.
HeartGold	It swims facing backward by opening and closing its two-piece shell. It is surprisingly fast.
SoulSilver	Grains of sand trapped in its shells mix with its body fluids to form beautiful pearls.

Generation V	
Black **White** **Black 2** **White 2**	It swims backward by opening and closing its two shells. Its large tongue is always kept hanging out.
Generation VI	
X	Its hard shell repels any kind of attack. It is vulnerable only when its shell is open.
Y	Clamping on to an opponent reveals its vulnerable parts, so it uses this move only as a last resort.
Omega Ruby **Alpha Sapphire**	At night, this Pokémon uses its broad tongue to burrow a hole in the seafloor sand and then sleep in it. While it is sleeping, Shellder closes its shell, but leaves its tongue hanging out.
Generation VII	
Sun	The hardness of its shell surpasses the hardness of a diamond. In days gone by, people used the shells to make shields.
Moon	This Pokémon’s tongue is always hanging out. It uses its tongue with great dexterity to dig up sand from the seabed in its search for food.
Ultra Sun	The sand that accumulates inside its shell eventually becomes a pearl. But the pearl gets in the way, so it spits it out and discards it.
Ultra Moon	Even when its shell is closed, its tongue still hangs out. If you give its tongue a good yank, the shock will cause Shellder to open its shell.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	The shell can withstand any attack. However, when it is open, the tender body is exposed.
Generation VIII	
Sword	It swims facing backward by opening and closing its two-piece shell. It is surprisingly fast.

Shield	Its hard shell repels any kind of attack. It is vulnerable only when its shell is open.
Brilliant Diamond **Shining Pearl**	It swims backward by opening and closing its two shells. Its large tongue is always kept hanging out.
Generation IX	
Scarlet	It is encased in a shell that is harder than diamond. Inside, however, it is surprisingly tender.
Violet	Clamping on to an opponent reveals its vulnerable parts, so it uses this move only as a last resort.

Sprites

Shiny

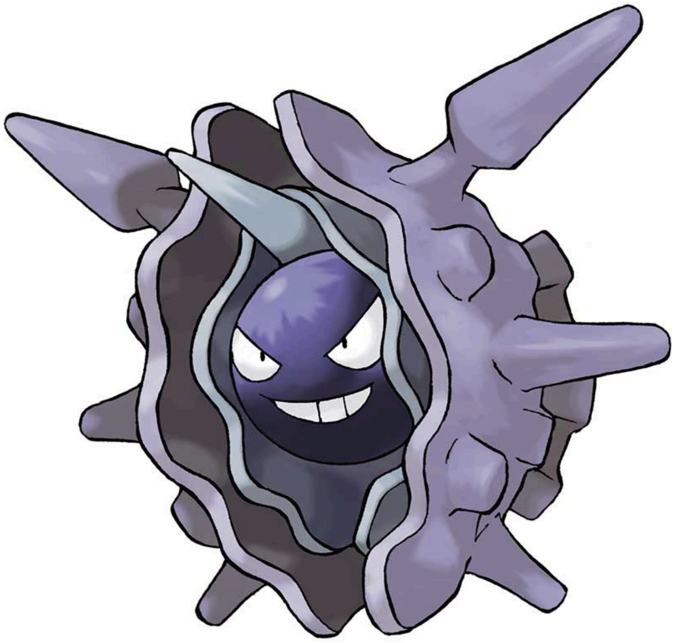
Origin

Shellder appears to be based on a clam, with its tongue representing a clam’s “foot”. Its ability to move by flapping its shell may have been inspired by scallops. Scallops are also related to the thorny oysters that resemble its evolved form. The fact that it latches onto Slowpoke and produces a beneficial toxin may be inspired by leeches.

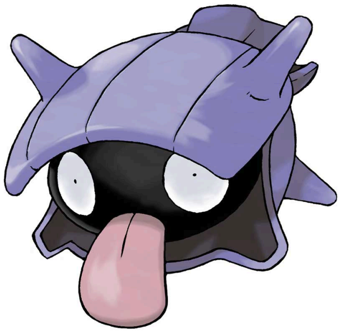
Name Origin

Shellder may be derived from *shell* and possibly *shelter*.

# Cloyster Bivalve Pokémon	パルシェン *Parshen*	**#0091**



Types Water Ice	**Avg. Height** 4′11″ / 1.5 m	**Avg. Weight** 292.1 lbs. / 132.5 kg
Gender Ratio 50% male, 50% female	**Shape**	**Footprint** —



Shellder

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Cloyster

Pokédex Entries

Generation I	
Red Blue	When attacked, it launches its horns in quick volleys. Its innards have never been seen.
Yellow	For protection, it uses its harder-than-diamonds shell. It also shoots spikes from the shell.
Stadium	Its shell is so hard, it can even withstand a bomb. No one has ever seen what is inside its shell.
Generation II	
Gold	Once it slams its shell shut, it is impossible to open, even by those with superior strength.
Silver	Cloyster that live in seas with harsh tidal currents grow large, sharp spikes on their shells.
Crystal	Even a missile can’t break the spikes it uses to stab opponents. They’re even harder than its shell.
Generation III	
Ruby Sapphire	Cloyster is capable of swimming in the sea. It does so by swallowing water, then jetting it out toward the rear. This Pokémon shoots spikes from its shell using the same system.
Emerald	It swims in the sea by swallowing water, then jetting it out toward the rear. The Cloyster shoots spikes from its shell using the same system.
FireRed	Its shell is extremely hard. It cannot be shattered, even with a bomb. The shell opens only when it is attacking.
LeafGreen	When attacked, it launches its horns in quick volleys. Its innards have never been seen.
Generation IV	
Diamond Pearl Platinum	It fights by keeping its shell tightly shut for protection and by shooting spikes to repel foes.
HeartGold	Once it slams its shell shut, it is impossible to open, even by those with superior strength.
SoulSilver	Cloyster that live in seas with harsh tidal currents grow large, sharp spikes on their shells.

Generation V	
Black **White** **Black 2** **White 2**	It fights by keeping its shell tightly shut for protection and by shooting spikes to repel foes.
Generation VI	
X	Cloyster that live in seas with harsh tidal currents grow large, sharp spikes on their shells.
Y	Its shell is extremely hard. It cannot be shattered, even with a bomb. The shell opens only when it is attacking.
Omega Ruby **Alpha Sapphire**	Cloyster is capable of swimming in the sea. It does so by swallowing water, then jetting it out toward the rear. This Pokémon shoots spikes from its shell using the same system.
Generation VII	
Sun	Its hard shell cannot be shattered-not even by a bomb. The contents of the shell remain unknown.
Moon	Excavation of the tombs of ancient hunting tribes has turned up many spears tipped with spikes that had fallen off this Pokémon shells.
Ultra Sun	If areas of Cloyster's very hard shell get damaged, those areas swell, gradually growing into large sharp spikes.
Ultra Moon	Slowpoke tails are its favorite food. It has even been known to come up on land to look for Slowpoke from time to time.
Let's Go, Pikachu! **Let's Go, Eevee!**	For protection, it uses its harder-than-diamonds shell. It also shoots spikes from the shell.
Generation VIII	
Sword	Its shell is extremely hard. It cannot be shattered, even with a bomb. The shell opens only when it is attacking.

Shield	Once it slams its shell shut, it is impossible to open, even by those with superior strength.
Brilliant Diamond **Shining Pearl**	It fights by keeping its shell tightly shut for protection and by shooting spikes to repel foes.
Generation IX	
Scarlet	Cloyster that live in seas with harsh tidal currents grow large, sharp spikes on their shells.
Violet	When attacked, it launches its spikes in quick volleys. Its innards have never been seen.

Sprites

Shiny

Origin

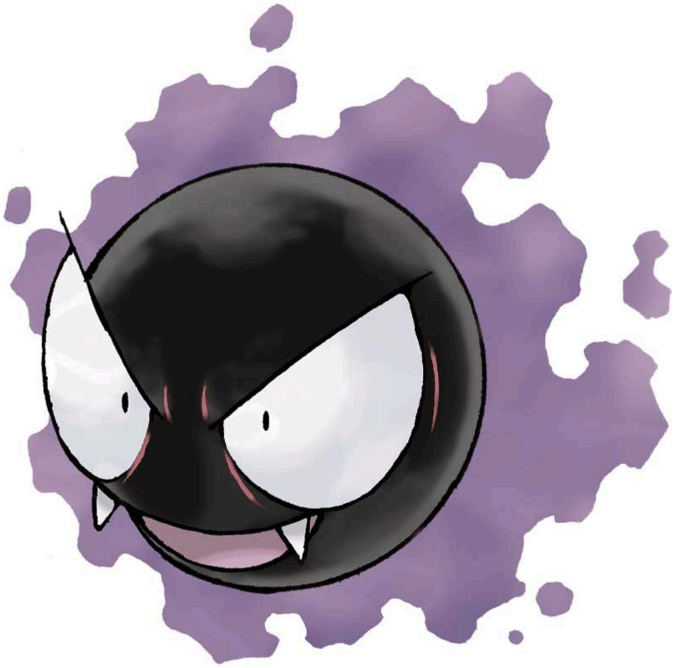
Cloyster appears to be based on a bivalve of the genus *Spondylus* with a black pearl as its head.

Name Origin

Cloyster may be a combination of *clam* and *oyster*, as well as a play on *cloister* (to seclude or shelter oneself).

Parshen may be a combination of パール *pearl* and シェル *shell*.

Gastly Gas Pokémon	ゴース *Ghos*	**#0092**



Types	**Avg. Height**	**Avg. Weight**
Ghost Poison	4′03″ / 1.3 m	0.2 lbs. / 0.1 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	●	—

Gastly

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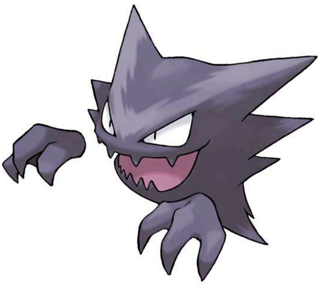

Haunter

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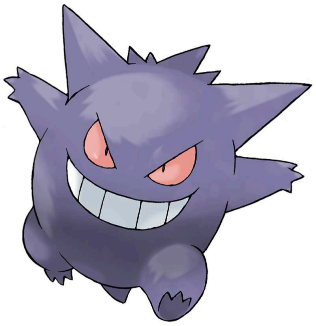


Gengar

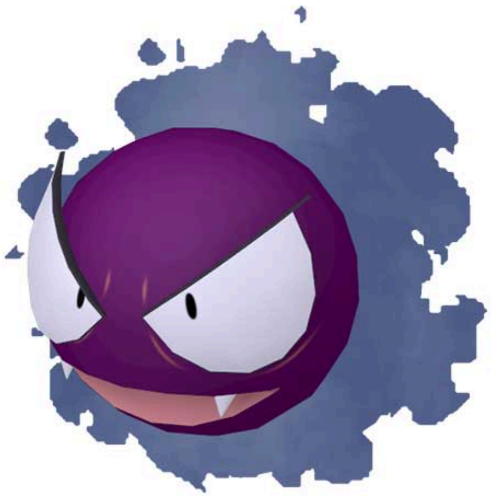
Pokédex Entries

Generation I	
Red **Blue**	Almost invisible, this gaseous Pokémon cloaks the target and puts it to sleep without notice.
Yellow	Said to appear in decrepit, deserted buildings. It has no real shape as it appears to be made of a gas.
Stadium	Made of a thin, gas-like substance that induces fainting if you get enshrouded in it. Will not appear if it is very windy.
Generation II	
Gold	With its gas-like body, it can sneak into any place it desires. However, it can be blown away by wind.
Silver	Its thin body is made of gas. It can envelop an opponent of any size and cause suffocation.
Crystal	It wraps its opponent in its gas-like body, slowly weakening its prey by poisoning it through the skin.
Generation III	
Ruby **Sapphire**	Gastly is largely composed of gaseous matter. When exposed to a strong wind, the gaseous body quickly dwindles away. Groups of this Pokémon cluster under the eaves of houses to escape the ravages of wind.
Emerald	When exposed to a strong wind, a Gastly's gaseous body quickly dwindles away. They cluster under the eaves of houses to escape the ravages of wind.
FireRed	A being that exists as a thin gas. It can topple an Indian elephant by enveloping the prey in two seconds.
LeafGreen	Almost invisible, this gaseous Pokémon cloaks the target and puts it to sleep without notice.
Generation IV	
Diamond	This Pokémon's body is 95% made up of gases, which are blown away by strong gusts of wind.

Pearl	A Pokémon born from poison gases. It defeats even the largest foes by enveloping them in gas.
Platinum	Born from gases, anyone would faint if engulfed by its gaseous body, which contains poison.
HeartGold	With its gas-like body, it can sneak into any place it desires. However, it can be blown away by wind.
SoulSilver	Its thin body is made of gas. It can envelop an opponent of any size and cause suffocation.
Generation V	
Black **White** **Black 2** **White 2**	Born from gases, anyone would faint if engulfed by its gaseous body, which contains poison.
Generation VI	
X	Its body is made of gas. Despite lacking substance, it can envelop an opponent of any size and cause suffocation.
Y	Born from gases, anyone would faint if engulfed by its gaseous body, which contains poison.
Omega Ruby **Alpha Sapphire**	Gastly is largely composed of gaseous matter. When exposed to a strong wind, the gaseous body quickly dwindles away. Groups of this Pokémon cluster under the eaves of houses to escape the ravages of wind.
Generation VII	
Sun	Should a strange light be seen flickering in an abandoned building. Gastly is lurking there.
Moon	Although Gastly is barely visible, when it's near, a faint sweet smell lingers.
Ultra Sun	It's said that gas emanating from a graveyard was possessed by the grievances of the deceased and thus became a Pokémon.
Ultra Moon	Poisonous gas comprises 95% of its body. It's said that the remaining 5% is made up of the souls of those who died from the gas.

Let's Go, Pikachu! **Let's Go, Eevee!**	Said to appear in decrepit, deserted buildings. It has no real shape, as it appears to be made of a gas.
Generation VIII	
Sword	Born from gases, anyone would faint if engulfed by its gaseous body, which contains poison.
Shield	With its gas-like body, it can sneak into any place it desires. However, it can be blown away by wind.
Brilliant Diamond	This Pokémon's body is 95 percent made up of gases. The Pokémon can be blown away by strong gusts of wind.
Shining Pearl	It's a Pokémon born from poison gases. It defeats even the largest foes by enveloping them in gas.
Legends: Arceus	Gaseous and completely impalpable. Also highly dangerous—inhaling part of its poisonous body will cause one to faint instantly.
Generation IX	
Scarlet	It wraps its opponent in its gas-like body, slowly weakening its prey by poisoning it through the skin.
Violet	Its body is made of gas. Despite lacking substance, it can envelop an opponent of any size and cause suffocation.
Sleep	It always floats while it sleeps—perhaps because its body is 95% gaseous. If you approach a Gastly that you think is fast asleep, it may give you a sudden surprise as it dreams!
Legends: Z-A	It's born from gases. Anyone would faint if engulfed by its gaseous body, which contains poison.
Pokopia	Said to appear in decrepit, deserted buildings. It has no real shape, as it appears to be made of a gas.

Sprites



Shiny

Origin

Gastly may be based on a cloud of poisonous gases; and a hitodama or an onibi, Japanese spirits similar to a will-o’-the-wisp. Its evolutionary line appears to depict a ghost crossing from the afterlife into the living world, with Gastly representing one that has started to break through. This is further supported by Gengar’s forms being able to create portals to other dimensions and the afterlife.

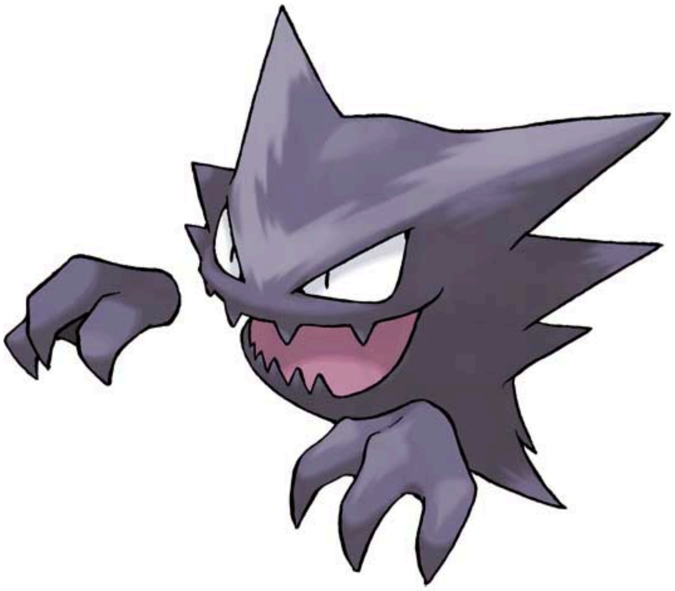
Some of Gastly’s traits, such as its Poison type and extremely light weight, could be based on fuyūrei, floating spirits said to be able to spread diseases. Similarly, its Poison type and association with gases may be a reference to the miasma theory, a belief that diseases were caused by toxic vapors. Notably, the scientific explanation for the aforementioned atmospheric ghost lights often involves the oxidation of gases emitted in organic decay.

Name Origin

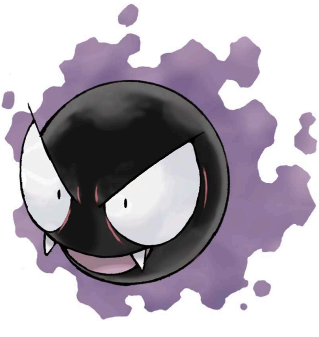
Gastly may be a combination of *gas*, *ghost*, and *ghastly* (frightful).

Ghos may be derived from *ghost* and *gas*.

Haunter Gas Pokémon	ゴースト *Ghost*	**#0093**



Types	**Avg. Height**	**Avg. Weight**
Ghost Poison	5′03″ / 1.6 m	0.2 lbs. / 0.1 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

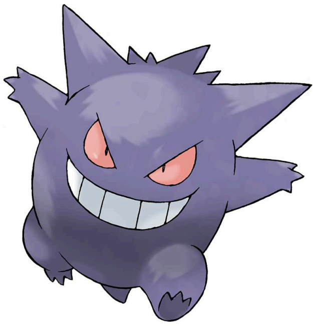


Gastly

→

Haunter

→



Gengar

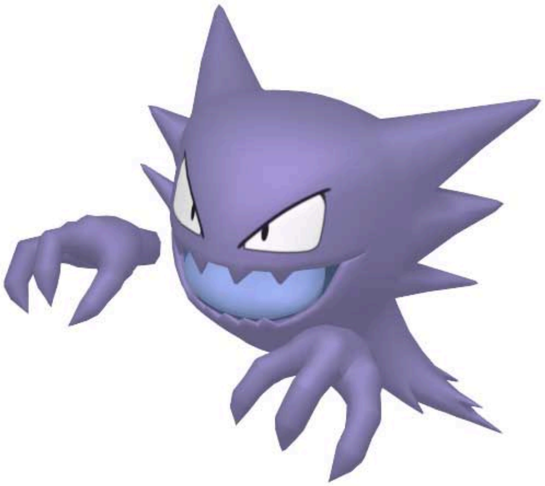
Pokédex Entries

Generation I	
Red **Blue**	Because of its ability to slip through block walls, it is said to be from another dimension.
Yellow	By licking, it saps the victim's life. It causes shaking that won't stop until the victim's demise.
Stadium	If you trip and fall for no apparent reason or hear a sound when no one is around, it may be a Haunter.
Generation II	
Gold	In total darkness, where nothing is visible, Haunter lurks, silently stalking its next victim.
Silver	Its tongue is made of gas. If licked, its victim starts shaking constantly until death eventually comes.
Crystal	It hides in the dark, planning to take the life of the next living thing that wanders close by.
Generation III	
Ruby **Sapphire**	Haunter is a dangerous Pokémon. If one beckons you while floating in darkness, you must never approach it. This Pokémon will try to lick you with its tongue and steal your life away.
Emerald	If a Haunter beckons you while it is floating in darkness, don't approach it. This Pokémon will try to lick you with its tongue and steal your life away.
FireRed	If you get the feeling of being watched in darkness when nobody is around, Haunter is there.
LeafGreen	Because of its ability to slip through block walls, it is said to be from another dimension.
Generation IV	
Diamond	It can slip through any obstacle. It lurks inside walls to keep an eye on its foes.
Pearl	It licks with its gaseous tongue to steal the victim's life force. It lurks in darkness for prey.
Platinum	It likes to lurk in the dark and tap shoulders with a gaseous hand. Its touch causes endless shuddering.

HeartGold	In total darkness, where nothing is visible, Haunter lurks, silently stalking its next victim.
SoulSilver	Its tongue is made of gas. If licked, its victim starts shaking constantly until death eventually comes.
Generation V	
Black **White** **Black 2** **White 2**	It likes to lurk in the dark and tap shoulders with a gaseous hand. Its touch causes endless shuddering.
Generation VI	
X	If you get the feeling of being watched in darkness when nobody is around, Haunter is there.
Y	It licks with its gaseous tongue to steal the victim's life force. It lurks in darkness for prey.
Omega Ruby **Alpha Sapphire**	Haunter is a dangerous Pokémon. If one beckons you while floating in darkness, you must never approach it. This Pokémon will try to lick you with its tongue and steal your life away.
Generation VII	
Sun	It strikes at humans from total darkness. Those licked by its cold tongue grow weaker with each passing day until they die.
Moon	It fears the light and revels in the dark. It may be on the verge of extinction in cities that stay brightly lit at night.
Ultra Sun	On moonless nights, Haunter searches for someone to curse, so it's best not to go out walking around.
Ultra Moon	It's dangerous to go outside alone on nights when you're feeling sad. Haunter will catch you, and you won't be able to go back home.

Let's Go, Pikachu! **Let's Go, Eevee!**	By licking, it saps the victim's life. It causes shaking that won't stop until the victim's demise.
Generation VIII	
Sword	Its tongue is made of gas. If licked, its victim starts shaking constantly until death eventually comes.
Shield	If you get the feeling of being watched in darkness when nobody is around, Haunter is there.
Brilliant Diamond	It can slip through any obstacle. It lurks inside walls to keep an eye on its foes.
Shining Pearl	It licks with its gaseous tongue to steal its victim's life-force. It lurks in darkness, waiting for prey.
Legends: Arceus	This frightful, malevolent spirit can glide through walls, appearing wherever it likes. According to rumor, victims of a Haunter's lick will wither to death day by day.
Generation IX	
Scarlet	It likes to lurk in the dark and tap shoulders with a gaseous hand. Its touch causes endless shuddering.
Violet	In total darkness, where nothing is visible, Haunter lurks, silently stalking its next victim.
Sleep	This Pokémon fears the light and revels in the dark. You must never approach it, even when it's asleep. If a sleep-fogged Haunter licks you with its gaseous tongue, it may end up stealing your life-force.
Legends: Z-A	It licks with its gaseous tongue to steal its victim's life force. It lurks in darkness, waiting for prey.
Pokopia	If you get the feeling of being watched in darkness when nobody is around, Haunter is there.

Sprites



Shiny

Origin

Haunter appears to be based on a ghost. Its evolutionary line appears to depict a ghost crossing from the afterlife into the living world, with Haunter representing one that has partially broken through. This is further supported by Gengar’s forms being able to create portals to other dimensions and the afterlife.

Haunter shares many similarities with the yōkai akaguchi, a creature with a wide mouth and a big tongue whose body is covered by dark clouds, making only its head and clawed hands visible. While Haunter’s long tongue is a recurring detail among many yōkai, its vampiric licking might have come from some variants of the akaname; or from the Dila, a Philippine spirit that licked the life energy of sick people until they died.

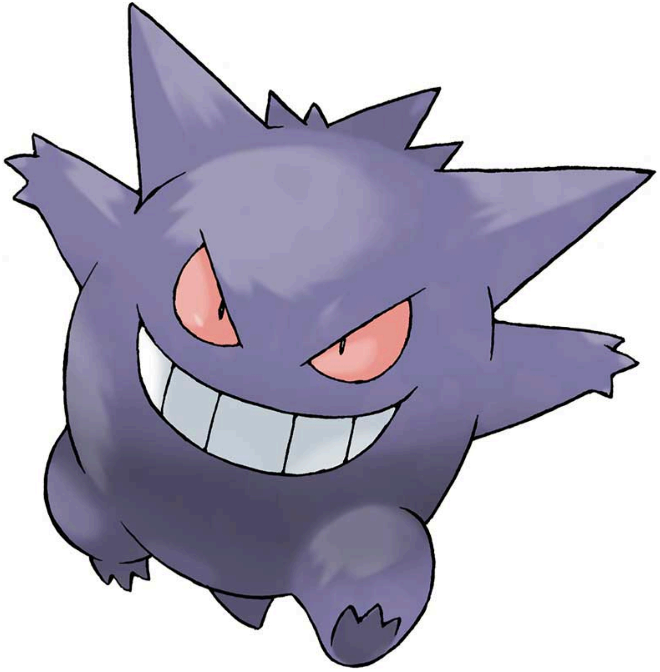
Some of Haunter’s traits, such as its Poison type and extremely light weight, could be based on fuyūrei, floating spirits said to be able to spread diseases. Similarly, its Poison type and association with gases may be a reference to the miasma theory, a belief that diseases were caused by toxic vapors.

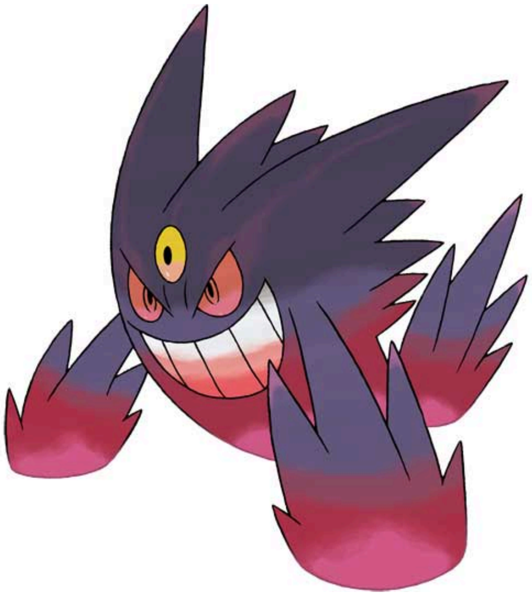
Name Origin

Haunter may be derived from *haunt* and the agentive suffix *-er* or possibly *hunter*.

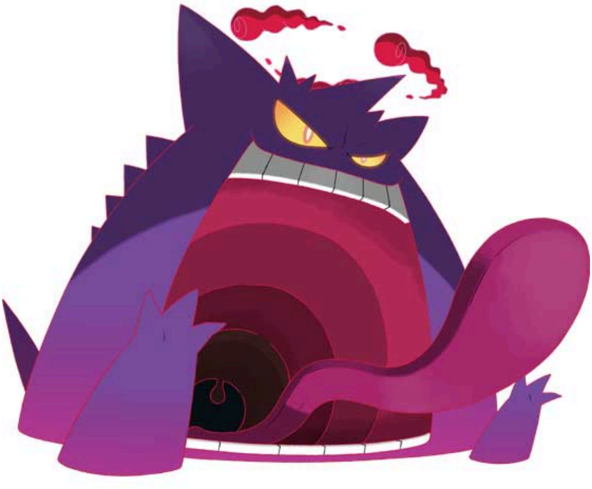
Ghost is literally *ghost*.

Gengar Shadow Pokémon	ゲンガー *Gangar*	**#0094**



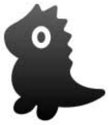


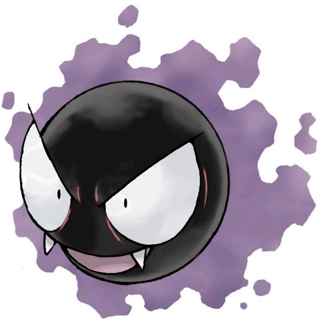
Mega Gengar



Gigantamax Gengar

Types	**Avg. Height**	**Avg. Weight**
Ghost Poison	4′11″ / 1.5 m Gengar	89.3 lbs. / 40.5 kg Gengar

	4′07″ / 1.4 m Mega Gengar 65′07″+ / 20.0+ m Gigantamax Gengar	89.3 lbs. / 40.5 kg Mega Gengar ??? lbs. / ??? kg Gigantamax Gengar
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Gastly

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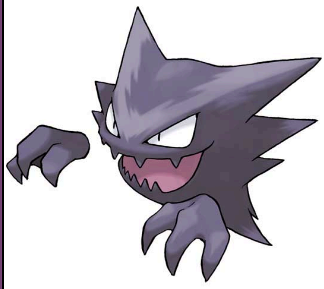

Haunter

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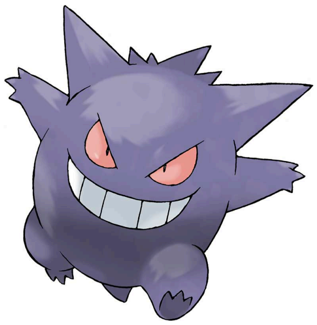


Gengar

Pokédex Entries

Generation I	
Red **Blue**	Under a full moon, this Pokémon likes to mimic the shadows of people and laugh at their fright.
Yellow	A Gengar is close by if you feel a sudden chill. It may be trying to lay a curse on you.
Stadium	Appears to attack people who get lost in the mountains. Said to be the culprit behind shadows that laugh in the moonlight.
Generation II	
Gold	It steals heat from its surroundings. If you feel a sudden chill, it is certain that a Gengar appeared.
Silver	To steal the life of its target, it slips into the prey's shadow and silently waits for an opportunity.
Crystal	Hiding in people's shadows at night, it absorbs their heat. The chill it causes makes the victims

	shake.
Generation III	
Ruby **Sapphire**	Sometimes, on a dark night, your shadow thrown by a streetlight will suddenly and startlingly overtake you. It is actually a Gengar running past you, pretending to be your shadow.
Emerald	Deep in the night, your shadow cast by a streetlight may suddenly overtake you. It is actually a Gengar running past you, pretending to be your shadow.
FireRed	It is said to emerge from darkness to steal the lives of those who become lost in mountains.
LeafGreen	On the night of a full moon, if shadows move on their own and laugh, it must be Gengar's doing.
Generation IV	
Diamond	It hides in shadows. It is said that if Gengar is hiding, it cools the area by nearly 10 degrees F.
Pearl	Lurking in the shadowy corners of rooms, it awaits chances to steal its prey's life force.
Platinum	The leer that floats in darkness belongs to a Gengar delighting in casting curses on people.
HeartGold	It steals heat from its surroundings. If you feel a sudden chill, it is certain that a Gengar appeared.
SoulSilver	To steal the life of its target, it slips into the prey's shadow and silently waits for an opportunity.
Generation V	
Black **White** **Black 2** **White 2**	The leer that floats in darkness belongs to a Gengar delighting in casting curses on people.
Generation VI	
X	It hides in shadows. It is said that if Gengar is hiding, it cools the area by nearly 10 degrees Fahrenheit.
Y	Hiding in people's shadows at night, it absorbs their heat. The chill it causes makes the victims

	shake.
Omega Ruby Alpha Sapphire	Sometimes, on a dark night, your shadow thrown by a streetlight will suddenly and startlingly overtake you. It is actually a Gengar running past you, pretending to be your shadow.
Generation VII	
Sun	Should you feel yourself attacked by a sudden chill, it is evidence of an approaching Gengar. There is no escaping it. Give up. **Mega Evolution:** Gengar's relationships are warped. It has no interest in opponents unless it perceives them as prey.
Moon	It apparently wishes for a traveling companion. Since it was once human itself, it tries to create one by taking the lives of other humans. **Mega Evolution:** The energy of Mega Evolution awakened it. It sinks into another dimension, where it keeps a patient watch for its chance to attack.
Ultra Sun	You can hear tales told all over the world about how Gengar will pay a visit to children who are naughty. **Mega Evolution:** It tries to take the lives of anyone and everyone. It will even try to curse the Trainer who is its master.
Ultra Moon	Even your home isn't safe. Gengar will lurk in whatever dark corner of a room it can find and wait for its chance to catch its prey. **Mega Evolution:** Mega Evolution has made it possible for Gengar to access other dimensions. Its entire body is brimming with strange power.
Let's Go, Pikachu! Let's Go, Eevee!	A Gengar is close by if you feel a sudden chill. It may be trying to lay a curse on you. **Mega Evolution:** It can pass through other dimensions and can appear anywhere. It caused a stir one time when it stuck just one leg out of a wall.

Generation VIII	
Sword	On the night of a full moon, if shadows move on their own and laugh, it must be Gengar’s doing. **Gigantamax:** Rumor has it that its gigantic mouth leads not into its body, filled with cursed energy, but instead directly to the afterlife.
Shield	It is said to emerge from darkness to steal the lives of those who become lost in mountains. **Gigantamax:** It lays traps, hoping to steal the lives of those it catches. If you stand in front of its mouth, you’ll hear your loved ones’ voices calling out to you.
Brilliant Diamond	It hides in shadows. It is said that in rooms where Gengar is hiding, the temperature drops by nearly 10 degrees Fahrenheit.
Shining Pearl	Lurking in the shadowy corners of rooms, it awaits chances to steal its prey’s life-force.
Legends: Arceus	Possesses potential victims’ shadows in an effort to steal away the victims’ lives. If your shadow begins to laugh, you must take hold of a protective charm posthaste!
New Snap	In Lental, picture books warn that Gengar will pay a visit to children who are naughty. It loves to use its powers to slip through walls and other objects so it can play tricks on people.
Generation IX	
Scarlet	To steal the life of its target, it slips into the prey’s shadow and silently waits for an opportunity.
Violet	Hiding in people’s shadows at night, it absorbs their heat. The chill it causes makes the victims shake.
Sleep	If you feel a sudden chill, a Gengar may be sleeping close by. Apparently, it sometimes falls into a deep sleep while hiding in the shadow of a target it intends to curse.

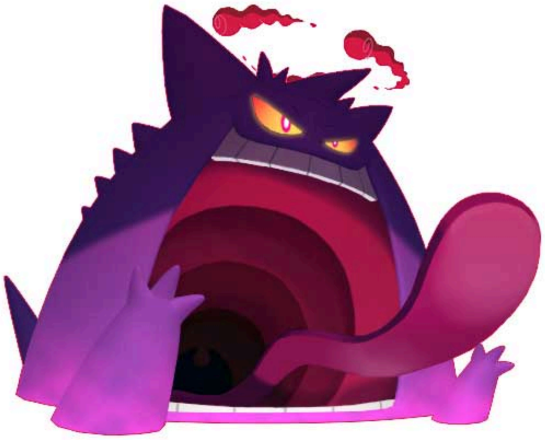
Legends: Z-A	It hides in shadows. It is said that in rooms where Gengar is hiding, the temperature drops by nearly 10 degrees Fahrenheit. **Mega Evolution:** It can pass through other dimensions and appear anywhere. It caused a stir one time when it stuck just one leg out of a wall.
Pokopia	A Gengar is close by if you feel a sudden chill. It may be trying to lay a curse on you.

Sprites

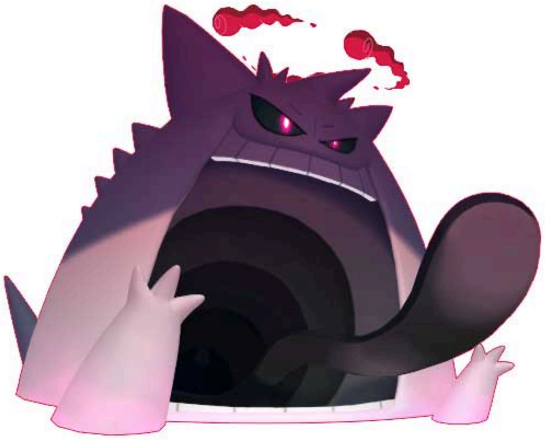
Shiny

Mega

Shiny Mega



Gigantamax



Shiny Gigantamax

Origin

Gengar appears to be based on a ghost. Its evolutionary line appears to depict a ghost crossing from the afterlife into the living world, with Gengar representing one that successfully broke through. This is further supported by Mega Gengar and Gigantamax Gengar, which can create portals to other dimensions and the afterlife, respectively.

Gengar's many abilities revolving around shadows, as well as its Pokémon category, may also suggest it is partially based on shadow people. Both its Japanese and English name may also hint at it also possibly being inspired by certain ghostly beings, such as the genganger, wiedergänger, or doppelgängers. Both of Gengar's types and shadow themes may be based on a 生霊 ikiryō, specifically the doppelgänger-like ones caused by a paranormal illness called *影の病 kage no yamai* (lit. shadow sickness).

Due to its horn-like ears, large teeth, and dark nature, Gengar may also be loosely based on a oni or oni masks. Oni sometimes have a third eye in the center of their forehead, which could be the reason for that detail in Mega Gengar. Gengar may also be loosely inspired by the Cheshire Cat, as it possesses pointed ears, a wide toothy grin, and the ability to vanish at will.

Gigantamax Gengar may be based on popular depictions of mouth-shaped entryways found in carnivals and amusement park rides, often horror-themed ones. Its huge mouth acting as a portal to the afterlife also hints that it may be based on a Hellmouth.

Name Origin

Gengar and Gangar may come from *-ganger* or *-gänger* (walker), as found in *genganger* or *wiedergänger* (types of revenants), or *doppelgänger* (ghostly double of a living person). It may also involve 幻 *gen* (phantasm).

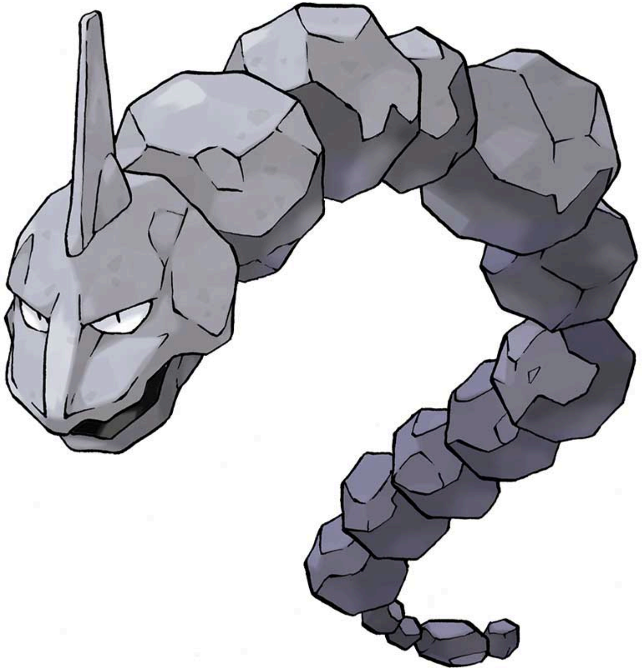
Onix

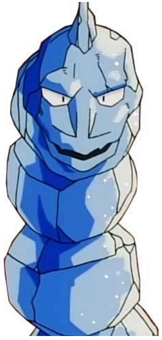
Rock Snake Pokémon

イワーク

Iwark

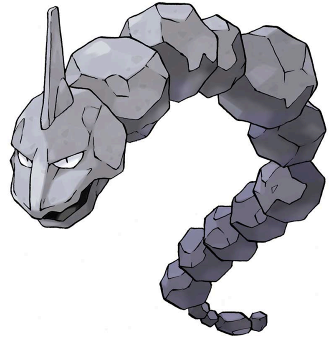
#0095





Rare crystal variant
(*Pokémon* animated series)

Types	Avg. Height	Avg. Weight
Rock Ground	28′10″ / 8.8 m	463.0 lbs. / 210.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	🐍	—



Onix

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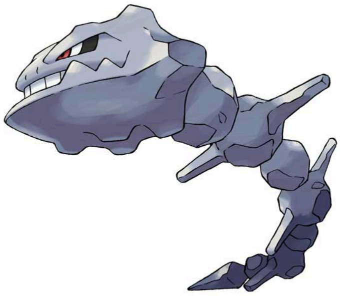


Steelix

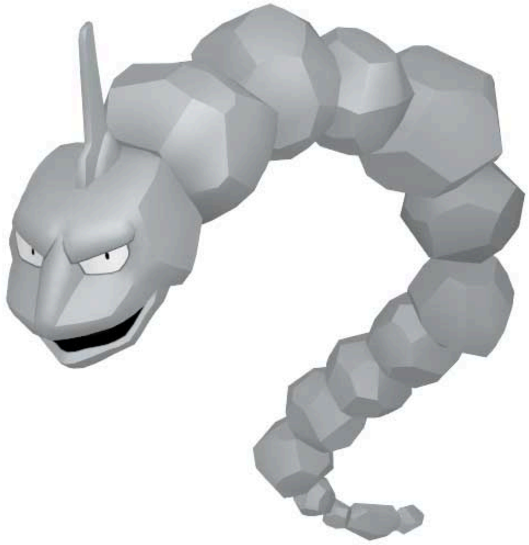
Pokédex Entries

Generation I	
Red **Blue**	As it grows, the stone portions of its body harden to become similar to a diamond, but colored black.
Yellow	Burrows at high speed in search of food. The tunnels it leaves are used as homes by Diglett.
Stadium	Its large body is over 26 feet long. Despite its size, it can squirm its way through the ground at 50 mph.
Generation II	
Gold	It twists and squirms through the ground. The thunderous roar of its tunneling echoes a long way.
Silver	It rapidly bores through the ground at 50 mph by squirming and twisting its massive, rugged body.
Crystal	As it digs through the ground, it absorbs many hard objects. This is what makes its body so solid.
Generation III	
Ruby **Sapphire**	Onix has a magnet in its brain. It acts as a compass so that this Pokémon does not lose direction while it is tunneling. As it grows older, its body becomes increasingly rounder and smoother.
Emerald	There is a magnet in its brain that prevents an Onix from losing direction while tunneling. As it grows

	older, its body becomes steadily rounder and smoother.
FireRed	It usually lives underground. It searches for food while boring its way through the ground at 50 miles per hour.
LeafGreen	As it grows, the stone portions of its body harden to become similar to black-colored diamonds.
Generation IV	
Diamond	When it travels underground, it causes rumbling and tremors. It can move at 50 mph.
Pearl	It squirms through the ground using its long and rugged body. It always eats while burrowing.
Platinum	It burrows through the ground at a speed of 50 mph while feeding on large boulders.
HeartGold	It twists and squirms through the ground. The thunderous roar of its tunneling echoes a long way.
SoulSilver	It rapidly bores through the ground at 50 mph by squirming and twisting its massive, rugged body.
Generation V	
Black **White**	It burrows through the ground at a speed of 50 mph while feeding on large boulders.
Black 2 **White 2**	Opening its large mouth, it ingests massive amounts of soil and creates long tunnels.
Generation VI	
X	Burrows at high speed in search of food. The tunnels it leaves are used as homes by Diglett.
Y	It usually lives underground. It searches for food while boring its way through the ground at 50 miles per hour.
Omega Ruby **Alpha Sapphire**	Onix has a magnet in its brain. It acts as a compass so that this Pokémon does not lose direction while it is tunneling. As it grows older, its body becomes increasingly rounder and smoother.
Generation VII	

Let’s Go, Pikachu! **Let’s Go, Eevee!**	Burrows at high speed in search of food. The tunnels it leaves are used as homes by Diglett.
Generation VIII	
Sword	Flying through the darkness, it weakens enemies with ultrasonic waves that could crush stone. Its fangs finish the fight.
Shield	It rapidly bores through the ground at 50 mph by squirming and twisting its massive, rugged body.
Brilliant Diamond	When it travels underground, it causes rumbling and tremors. It can move at 50 mph.
Shining Pearl	It squirms through the ground using its long and rugged body. It always eats while burrowing.
Legends: Arceus	This chain of immense stones resembles a giant serpent. Tremors shake the earth above as it burrows deep beneath the ground, feeding on boulders as it goes.
New Snap	Onix can burrow as effortlessly through rock walls as it can through a sea of sand. Other Pokémon make their dens in the tunnels it leaves in its wake.
Generation IX	
Sleep	Onix is thought to be a very deep sleeper since its sturdy body gives it a sense of security. Apparently, it sometimes wears itself out tunneling through the earth and falls asleep mid-dig.
Legends: Z-A	It usually lives underground. It searches for food while boring its way through the ground at 50 mph.
Pokopia	It rapidly bores through the ground at 50 mph by squirming and twisting its massive, rugged body.

Sprites



Shiny

Origin

Onix’s design may be a visual pun on a rock python or an earthworm. Its great size could have been inspired by the Mongolian death worm, an earthworm-like creature noted for its colossal length (compared to regular worms) of up to 7 feet (2 meters). Its ability to learn Dragon Breath naturally implies its origin as some kind of limbless dragon, like the Lindworm. The Onix lifestyle, living underground and ingesting massive amounts of soil while tunneling, is much closer to that of an earthworm than a snake.

Name Origin

Onix may be derived from *onyx* (a mineral).

Iwark may be a combination of 岩 *iwa* (rock) and either ブルワーク *bulwark* or スネーク *snake*.

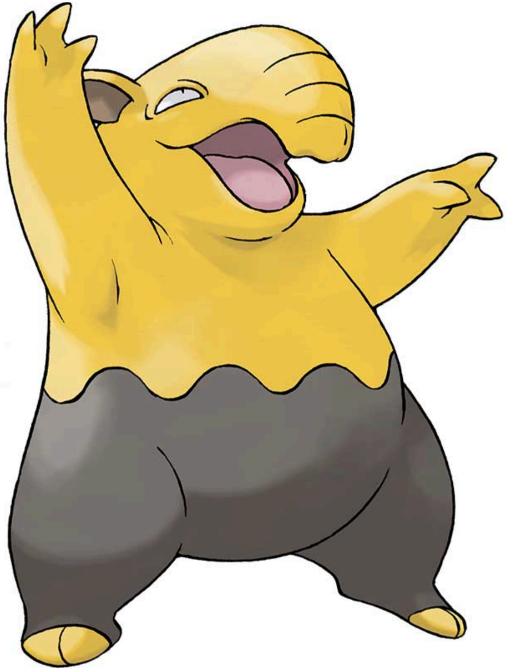
Drowzee

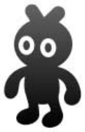
Hypnosis Pokémon

スリープ

Sleepe

#0096



Types Psychic	**Avg. Height** 3′03″ / 1.0 m	**Avg. Weight** 71.4 lbs. / 32.4 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**

Drowzee

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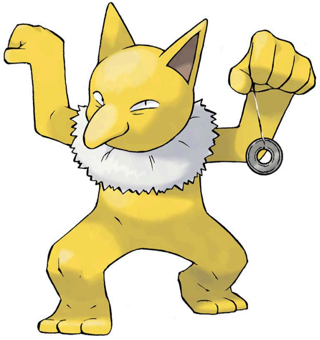


Hypno

Pokédex Entries

Generation I	
Red **Blue**	Puts enemies to sleep then eats their dreams. Occasionally gets sick from eating bad dreams.
Yellow	If you sleep by it all the time, it will sometimes show you dreams it has eaten in the past.
Stadium	It puts its enemy to sleep and eats the victim’s dreams. Said to have descended from the legendary beast, Baku.
Generation II	
Gold	If you think that you had a good dream, but you can’t remember it, a Drowzee has probably eaten it.
Silver	It remembers every dream it eats. It rarely eats the dreams of adults because children’s are much tastier.
Crystal	When it twitches its nose, it can tell where someone is sleeping and what that person is dreaming about.
Generation III	
Ruby **Sapphire**	If your nose becomes itchy while you are sleeping, it’s a sure sign that one of these Pokémon is standing above your pillow and trying to eat your dream through your nostrils.
Emerald	If your nose becomes itchy while you are sleeping, it’s a sure sign that a Drowzee is standing above your pillow and trying to eat your dream through your nostrils.
FireRed	A descendant of the legendary animal baku, which is said to eat dreams. It is skilled at hypnotism.
LeafGreen	Puts enemies to sleep, then eats their dreams. Occasionally gets sick from eating bad dreams.
Generation IV	
Diamond **Pearl** **Platinum**	It can tell what people are dreaming by sniffing with its big nose. It loves fun dreams.

HeartGold	If you think that you had a good dream but you can’t remember it, a Drowzee has probably eaten it.
SoulSilver	It remembers every dream it eats. It rarely eats the dreams of adults because children’s are much tastier.
Generation V	
Black White Black 2 White 2	It can tell what people are dreaming by sniffing with its big nose. It loves fun dreams.
Generation VI	
X	Puts enemies to sleep, then eats their dreams. Occasionally gets sick from eating only bad dreams.
Y	If you think that you had a good dream but you can’t remember it, a Drowzee has probably eaten it.
Omega Ruby Alpha Sapphire	If your nose becomes itchy while you are sleeping, it’s a sure sign that one of these Pokémon is standing above your pillow and trying to eat your dream through your nostrils.
Generation VII	
Sun	A Pokémon that nourishes itself by eating dreams, it is thought to share ancestry with Munna and Musharna.
Moon	It finds really fun dreams tasty. When it makes friends with people, it may show them the most delicious dreams it’s ever had.
Ultra Sun	It can be spotted near recreational facilities, intending to eat the pleasant dreams of children who enjoyed themselves there that day.
Ultra Moon	It puts its prey to sleep and devours their dreams. It seems that bad dreams taste sour, so Drowzee doesn’t particularly like eating them.

Let’s Go, Pikachu! Let’s Go, Eevee!	If you sleep by it all the time, it will sometimes show you dreams it had eaten in the past.
Generation VIII	
Brilliant Diamond Shining Pearl	It can tell what people are dreaming by sniffing with its big nose. It loves fun dreams.
Generation IX	
Scarlet	It remembers every dream it eats. It rarely eats the dreams of adults because children’s are much tastier.
Violet	When it twitches its nose, it can tell where someone is sleeping and what that person is dreaming about.

Sprites

Shiny

Origin

Drowzee may be based on the Japanese myth of the baku, creatures who eat bad dreams of sleeping people. Originally, they were composite animals, but later became tapirs—pig-like animals with small trunks from South America and South Asia. Drowzee’s dual coloring makes it especially similar to the Malayan tapir.

Name Origin

Drowzee may be a combination of *drowsy* and *zzz* (onomatopoeia for snoring).

Sleepe may be derived from *sleep*.

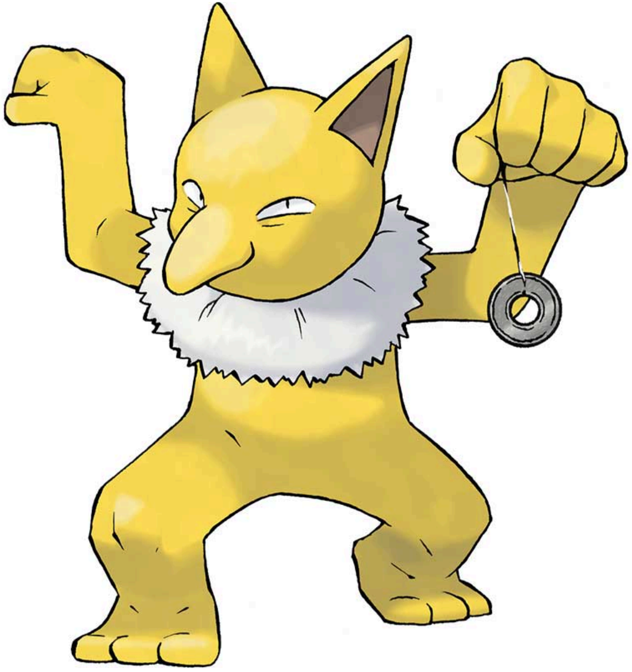
Hypno

Hypnosis Pokémon

スリーパー

Sleeper

#0097



Types

Psychic

Avg. Height

5′03″ / 1.6 m

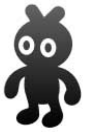
Avg. Weight

166.7 lbs. / 75.6 kg

Gender Ratio

50% male, 50% female

Shape



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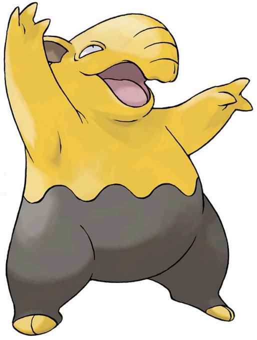

Drowzee

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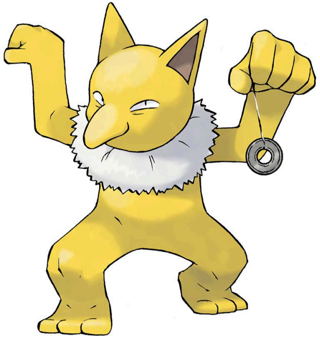


Hypno

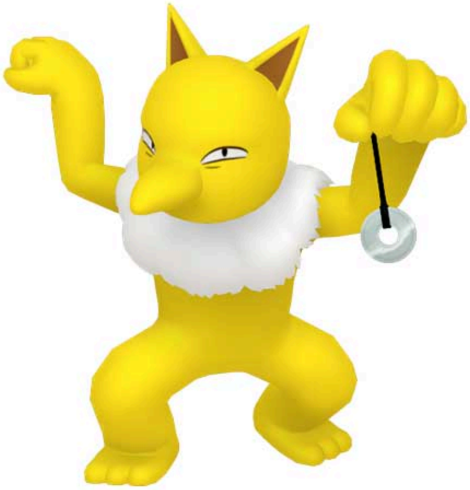
Pokédex Entries

Generation I	
Red **Blue**	When it locks eyes with an enemy, it will use a mix of PSI moves such as Hypnosis and Confusion.
Yellow	Avoid eye contact if you come across one. It will try to put you to sleep by using its pendulum.
Stadium	If you lock eyes with it, it will try to hypnotize you. It is best to close your eyes quickly before you get hypnotized.
Generation II	
Gold	When it is very hungry, it puts humans it meets to sleep, then it feasts on their dreams.
Silver	Always holding a pendulum that it rocks at a steady rhythm, it causes drowsiness in anyone nearby.
Crystal	The longer it swings its pendulum, the longer the effects of its hypnosis last.
Generation III	
Ruby **Sapphire**	Hypno holds a pendulum in its hand. The arcing movement and glitter of the pendulum lull the foe into a deep state of hypnosis. While this Pokémon searches for prey, it polishes the pendulum.
Emerald	The arcing movement and glitter of the pendulum in a Hypno's hand lull the foe into deep hypnosis. While searching for prey, it polishes the pendulum.
FireRed	It carries a pendulum-like device. There once was an incident in which it took away a child it hypnotized.
LeafGreen	When it locks eyes with an enemy, it will use a mix of PSI moves such as Hypnosis and Confusion.
Generation IV	
Diamond **Pearl** **Platinum**	Seeing its swinging pendulum can induce sleep in three seconds, even in someone who just woke up.
HeartGold	When it is very hungry, it puts humans it meets to sleep, then feasts on their dreams.

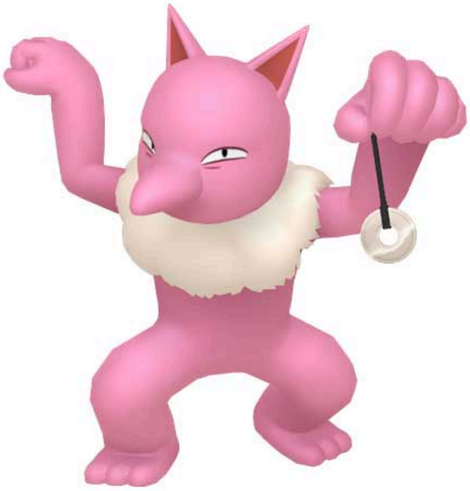
SoulSilver	Always holding a pendulum that it rocks at a steady rhythm, it causes drowsiness in anyone nearby.
Generation V	
Black **White** **Black 2** **White 2**	Seeing its swinging pendulum can induce sleep in three seconds, even in someone who just woke up.
Generation VI	
X	It carries a pendulum-like device. There once was an incident in which it took away a child it hypnotized.
Y	Seeing its swinging pendulum can induce sleep in three seconds, even in someone who just woke up.
Omega Ruby **Alpha Sapphire**	Hypno holds a pendulum in its hand. The arcing movement and glitter of the pendulum lull the foe into a deep state of hypnosis. While this Pokémon searches for prey, it polishes the pendulum.
Generation VII	
Sun	While it is an extremely dangerous Pokémon, people who are in need of a good, sound sleep call it their savior.
Moon	As a matter of course, it makes anyone it meets fall asleep and has a taste of their dreams. Anyone having a good dream, it carries off.
Ultra Sun	In Alola, Komala is Hypno's main target. It rarely harms people.
Ultra Moon	There are some Hypno that assist doctors with patients who can't sleep at night in hospitals.
Let's Go, Pikachu! **Let's Go, Eevee!**	Avoid eye contact if you come across one. It will try to put you to sleep by using its pendulum.
Generation VIII	

Brilliant Diamond **Shining Pearl**	Seeing its swinging pendulum can induce sleep in three seconds, even in someone who just woke up.
Generation IX	
Scarlet	When it locks eyes with an enemy, it will use a mix of psi moves, such as Hypnosis and Confusion.
Violet	Always holding a pendulum that it swings at a steady rhythm, it causes drowsiness in anyone nearby.

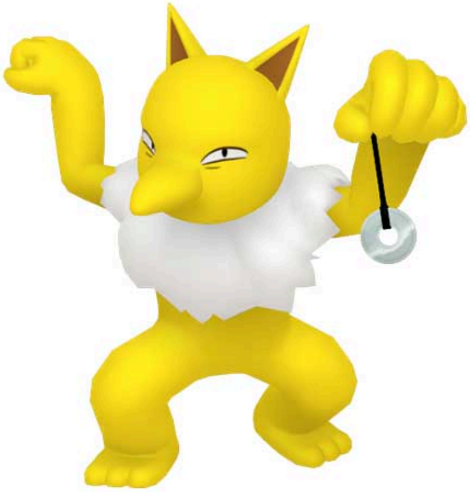
Sprites



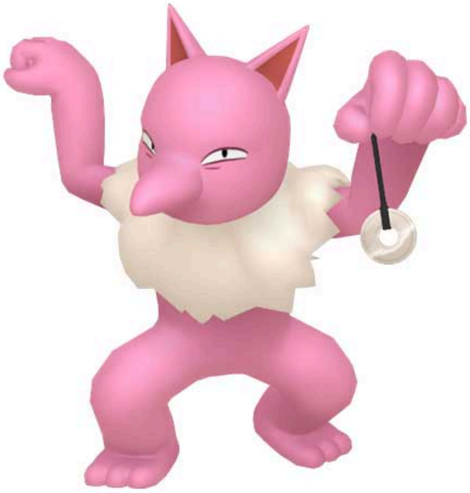
Male



Shiny Male



Female



Shiny Female

Origin

Hypno may be based on a tapir, hypnotist, and baku, or dream eater spirit, of Japanese mythology. It also looks similar to a proboscis monkey. Aspects of Hypno’s behavior also resemble various fairies, goblins, bogeymen, and other supernatural entities in European folklore.

Name Origin

Hypno may be derived from *hypnosis*.

Sleeper is literally *sleeper*.

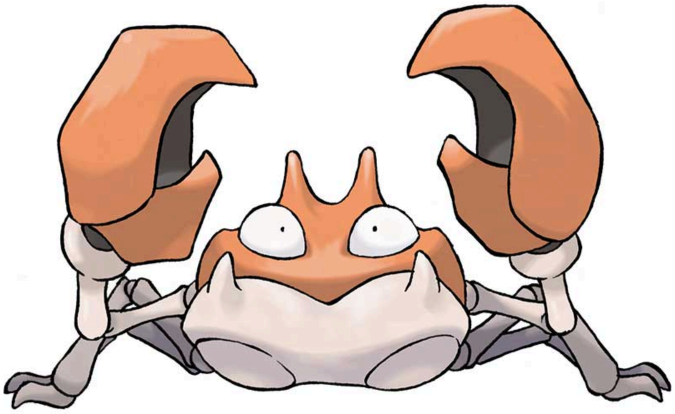
Krabby

River Crab Pokémon

クラブ

Crab

#0098

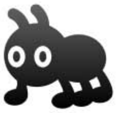


Types	**Avg. Height**	**Avg. Weight**
Water	1′04″ / 0.4 m	14.3 lbs. / 6.5 kg

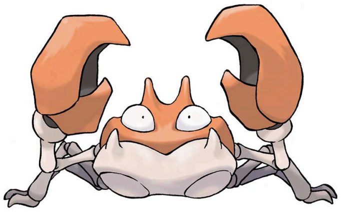
Gender Ratio

50% male, 50% female

Shape



Footprint



Krabby

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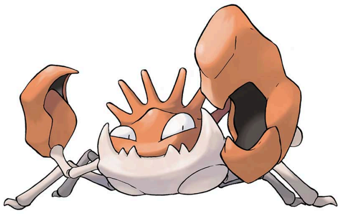


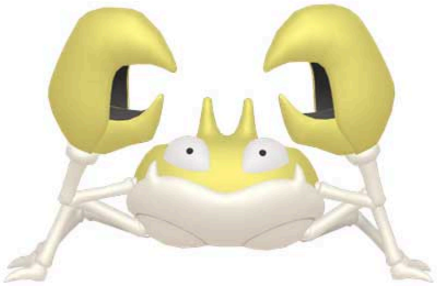
Kingler

Pokédex Entries

Generation I	
Red Blue	Its pincers are not only powerful weapons, they are used for balance when walking sideways.
Yellow	Its pincers are superb weapons. They sometimes break off during battle, but they grow back fast.
Stadium	Lives on beaches and seashores. If a pincer falls off, a new, stronger pincer grows back in its place.
Generation II	
Gold	If it senses danger approaching, it cloaks itself with bubbles from its mouth so it will look bigger.
Silver	The pincers break off easily. If it loses a pincer, it somehow becomes incapable of walking sideways.
Crystal	If it is unable to find food, it will absorb nutrients by swallowing a mouthful of sand.
Generation III	
Ruby Sapphire	Krabby live on beaches, burrowed inside holes dug into the sand. On sandy beaches with little in the way of food, these Pokémon can be seen squabbling with each other over territory.
Emerald	Krabby live in holes dug into beaches. On sandy shores with little in the way of food, they can be seen squabbling with each other over territory.
FireRed	It can be found near the sea. The large pincers grow back if they are torn out of their sockets.
LeafGreen	Its pincers are not only powerful weapons, they are used for balance when walking sideways.
Generation IV	
Diamond Pearl Platinum	It lives in burrows dug on sandy beaches. Its pincers fully grow back if they are broken in battle.
HeartGold	If it senses danger approaching, it cloaks itself with bubbles from its mouth so it will look bigger.
SoulSilver	The pincers break off easily. If it loses a pincer, it somehow becomes incapable of walking sideways.
Generation V	

Black White Black 2 White 2	It lives in burrows dug on sandy beaches. Its pincers fully grow back if they are broken in battle.
Generation VI	
X	If it senses danger approaching, it cloaks itself with bubbles from its mouth so it will look bigger.
Y	It can be found near the sea. The large pincers grow back if they are torn out of their sockets.
Omega Ruby Alpha Sapphire	Krabby live on beaches, burrowed inside holes dug into the sand. On sandy beaches with little in the way of food, these Pokémon can be seen squabbling with each other over territory.
Generation VII	
Let's Go, Pikachu! Let's Go, Eevee!	Its pincers are superb weapons. They sometimes break off during battle, but they grow back fast.
Generation VIII	
Sword	It can be found near the sea. The large pincers grow back if they are torn out of their sockets.
Shield	If it senses danger approaching, it cloaks itself with bubbles from its mouth so it will look bigger.
Brilliant Diamond Shining Pearl	It lives in burrows dug on sandy beaches. Its pincers fully grow back if they are lost in battle.

Sprites



Shiny

Origin

Krabby appears to be based on a crab, possibly the samurai crab or the sand bubbler crab.

Name Origin

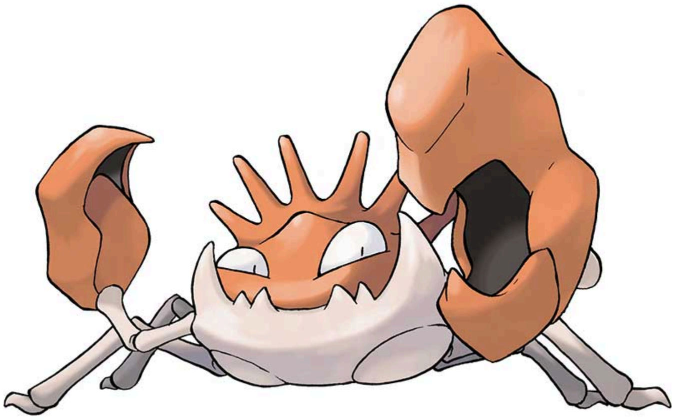
Krabby may be a combination of *crab* and *crabby* (grouchy or ill-tempered).

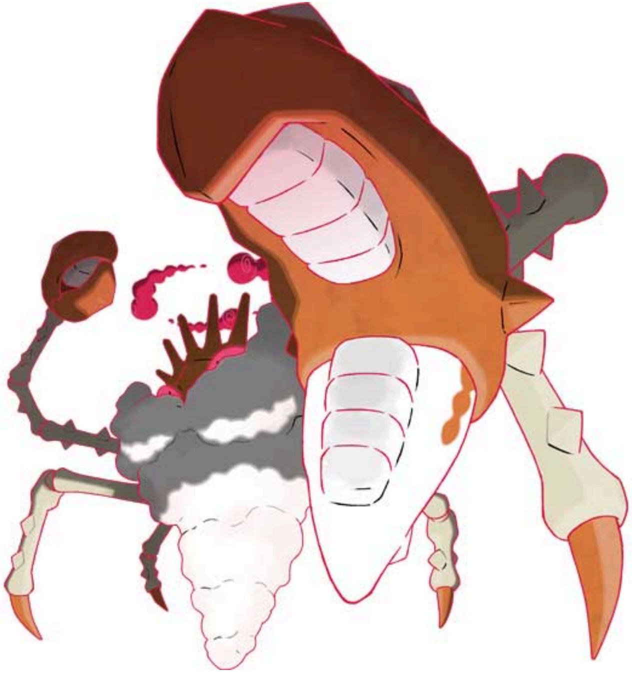
Crab is literally *crab*.

Kingler
Pincer Pokémon

キングラー
Kingler

#0099

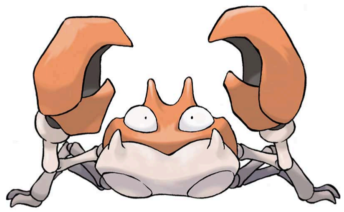
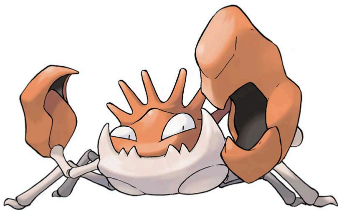




Gigantamax Kingler

Types	**Avg. Height**	**Avg. Weight**
Water	4′03″ / 1.3 m Kingler	132.3 lbs. / 60.0 kg Kingler

	62′04″+ / 19.0+ m Gigantamax Kingler	??? lbs. / ??? kg Gigantamax Kingler
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

 Krabby	→	 **Kingler**

Pokédex Entries

Generation I	
Red **Blue**	The large pincer has 10,000-horsepower crushing force. However, its huge size makes it unwieldy to use.
Yellow	One claw grew massively and as hard as steel. It has 10,000-HP strength. However, it is too heavy.
Stadium	Said to be capable of prying open Shellder and Cloyster shells using its 10,000-horsepower pincer.
Generation II	
Gold	It can hardly lift its massive, overgrown pincer. The pincers size makes it difficult to aim properly.
Silver	Its pincers grow peculiarly large. If it lifts the pincers too fast, it loses its balance and staggers.
Crystal	Its over sized claw is very powerful, but when it’s not in battle, the claw just gets in the way.
Generation III	

Ruby **Sapphire**	Kingler has an enormous, over sized claw. It waves this huge claw in the air to communicate with others. However, because the claw is so heavy, the Pokémon quickly tires.
Emerald	It waves its huge, over sized claw in the air to communicate with others. But since the claw is so heavy, this Pokémon quickly tires.
FireRed	Its large and hard pincer has 10,000-horsepower strength. However, being so big, it is unwieldy to move.
LeafGreen	The larger pincer has 10,000-horsepower crushing force. However, its huge size makes it unwieldy to use.
Generation IV	
Diamond **Pearl** **Platinum**	The larger pincer has 10,000-horsepower strength. However, it is so heavy, it is difficult to aim.
HeartGold	It can hardly lift its massive, overgrown pincer. The pincers size makes it difficult to aim properly.
SoulSilver	Its pincers grow peculiarly large. If it lifts the pincers too fast, it loses its balance and staggers.
Generation V	
Black **White** **Black 2** **White 2**	The larger pincer has 10,000-horsepower strength. However, it is so heavy, it is difficult to aim.
Generation VI	
X	Its large and hard pincer has 10,000-horsepower strength. However, being so big, it is unwieldy to move.
Y	Its pincers grow peculiarly large. If it lifts the pincers too fast, it loses its balance and staggers.
Omega Ruby	Kingler has an enormous, oversized claw. It waves this huge claw in the air to communicate with

Alpha Sapphire	others. However, because the claw is so heavy, the Pokémon quickly tires.
Generation VII	
Let's Go, Pikachu! Let's Go, Eevee!	One claw grew massively and is as hard as steel. It has 10,000-horsepower strength. However, it is too heavy.
Generation VIII	
Sword	Its large and hard pincer has 10,000-horsepower strength. However, being so big, it is unwieldy to move. **Gigantamax:** The flow of Gigantamax energy has spurred this Pokémon's left pincer to grow to an enormous size. That claw can pulverize anything.
Shield	Its oversized claw is very powerful, but when it's not in battle, the claw just gets in the way. **Gigantamax:** The bubbles it spews out are strongly alkaline. Any opponents hit by them will have their bodies quickly melted away.
Brilliant Diamond Shining Pearl	The larger pincer has 10,000-horsepower strength. However, it is so heavy, it is difficult to aim.

Sprites

Shiny

Gigantamax

Shiny Gigantamax

Origin

Kingler appears to be very similar to a fiddler crab or a terrestrial crab of the genus *Cardisoma*, which usually have one claw larger than the other. Crabs from the *Eriphioidea* family also share this trait, with one of its members, *Pseudocarcinus gigas*, being one of the largest crab species in the world. It may also draw inspiration from pliers and hammers. Conceptually, its crown of spikes and its name may allude to the king crab.

Its Gigantamax form may be based on Japanese spider crabs with a bubble beard, which may be a reference to the fact that crabs blow bubbles to keep oxygen flowing to the gills when they are out of the water. It also resembles a bearded king.

Name Origin

Kingler may be a combination of *king crab* and *angler*. It may also involve *fiddler crab*.

Voltorb

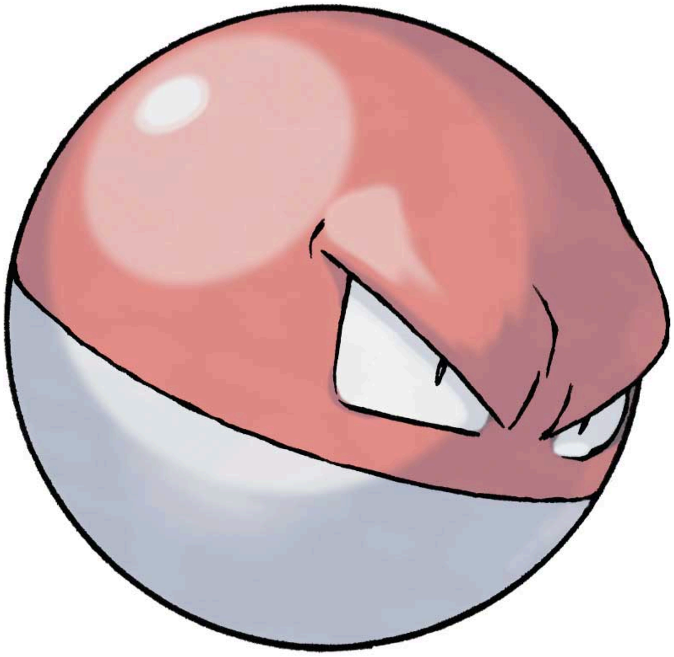
Ball Pokémon

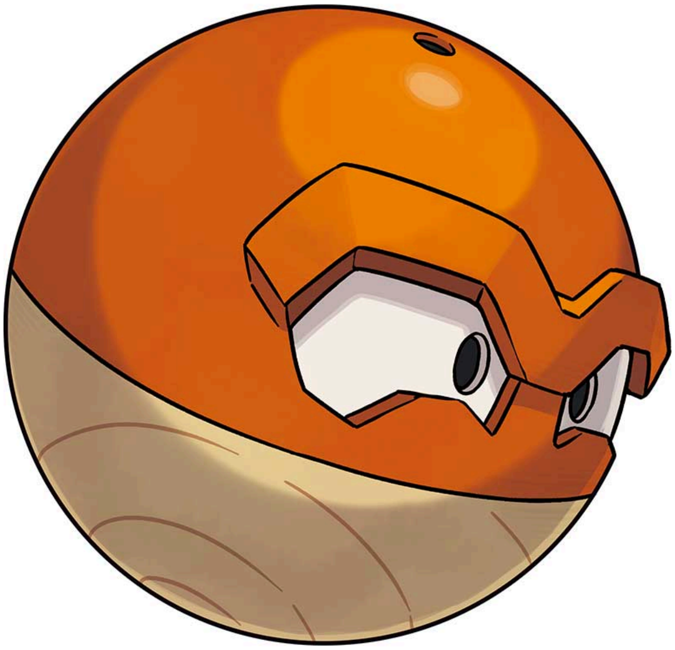
Sphere Pokémon (Hisuian)

ビリリダマ

Biriridama

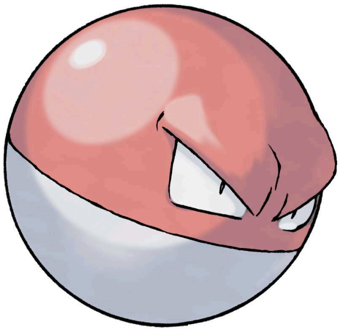
#0100





Hisuian Voltorb

Types	Avg. Height	Avg. Weight
Electric Voltorb Electric Grass Hisuian Voltorb	1′08″ / 0.5 m	22.9 lbs. / 10.4 kg Voltorb 28.7 lbs. / 13.0 kg Hisuian Voltorb
Gender Ratio	**Shape**	**Footprint**
Unknown		—



Voltorb

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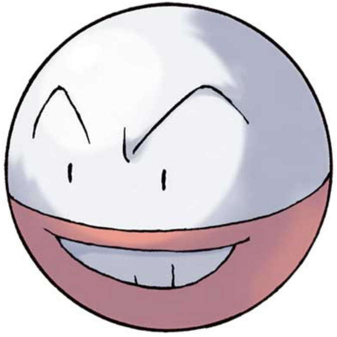
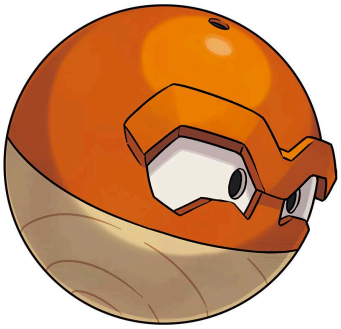


Electrode



Voltorb

Hisuian Form

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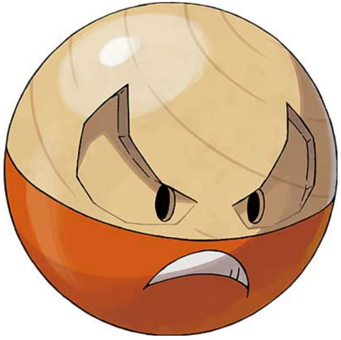


Electrode

Hisuian Form

Pokédex Entries

Generation I	
Red **Blue**	Usually found in power plants. Easily mistaken for a Poké Ball, it has zapped many people.

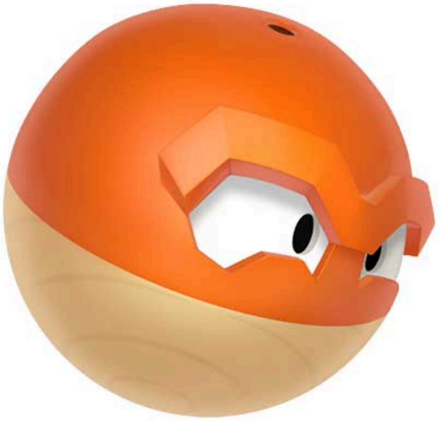
Yellow	It is said to camouflage itself as a Poké Ball. It will self-destruct with very little stimulus.
Stadium	Usually found in power plants. In some instances, they have been seen drawing power from the trolleys of electric trains.
Generation II	
Gold	It rolls to move. If the ground is uneven, a sudden jolt from hitting a bump can cause it to explode.
Silver	It was discovered when Poké Balls were introduced. It is said that there is some connection.
Crystal	During the study of this Pokémon, it was discovered that its components are not found in nature.
Generation III	
Ruby	Voltorb was first sighted at a company that manufactures Poké Balls. The link between that sighting and the fact that this Pokémon looks very similar to a Poké Ball remains a mystery.
Sapphire	Voltorb is extremely sensitive—it explodes at the slightest of shocks. It is rumored that it was first created when a Poké Ball was exposed to a powerful pulse of energy.
Emerald	It bears an uncanny and unexplained resemblance to a Poké Ball. Because it explodes at the slightest shock, even veteran trainers treat it with caution.
FireRed	A life-form whose identity is unknown. It is said to screech or suddenly SelfDestruct.
LeafGreen	Usually found in power plants. Easily mistaken for a Poké Ball, it has zapped many people.
Generation IV	
Diamond **Pearl** **Platinum**	It looks just like a Poké Ball. It is dangerous because it may electrocute or explode on touch.
HeartGold	It rolls to move. If the ground is uneven, a sudden jolt from hitting a bump can cause it to explode.

SoulSilver	It was discovered when Poké Balls were introduced. It is said that there is some connection.
Generation V	
Black White	It looks just like a Poké Ball. It is dangerous because it may electrocute or explode on touch.
Black 2 White 2	It looks just like a Poké Ball. It is dangerous because it may electrocute or explode on contact.
Generation VI	
X	It was discovered when Poké Balls were introduced. It is said that there is some connection.
Y	Usually found in power plants. Easily mistaken for a Poké Ball, it has zapped many people.
Omega Ruby	Voltorb was first sighted at a company that manufactures Poké Balls. The link between that sighting and the fact that this Pokémon looks very similar to a Poké Ball remains a mystery.
Alpha Sapphire	Voltorb is extremely sensitive—it explodes at the slightest of shocks. It is rumored that it was first created when a Poké Ball was exposed to a powerful pulse of energy.
Generation VII	
Let’s Go, Pikachu! Let’s Go, Eevee!	It is said to camouflage itself as a Poké Ball. It will self-destruct with very little stimulus.
Generation VIII	
Brilliant Diamond Shining Pearl	It looks just like a Poké Ball. It is dangerous because it may electrocute or explode on touch.
Legends: Arceus	**Hisuian Form:** An enigmatic Pokémon that happens to bear a resemblance to a Poké Ball. When excited, it discharges the electric current it has stored in its belly, then lets out a great, uproarious laugh.

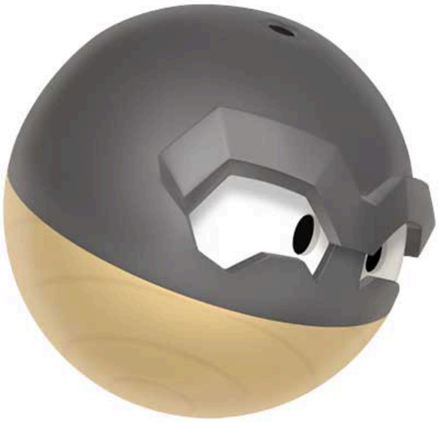
Generation IX	
Scarlet	It rolls to move. If the ground is uneven, a sudden jolt from hitting a bump can cause it to explode.
Violet	It's usually found in power plants. Easily mistaken for a Poké Ball, it has zapped many people.
Pokopia	It is said to camouflage itself as a Poké Ball. It will self-destruct with very little stimulus.

Sprites

Shiny



Hisuian



Shiny Hisuian

Origin

Voltorb seems to be based upon the concept of a living Poké Ball, and is often mistaken for one. As such, its design may be inspired by *gashapon* capsules, which often consists of a white half and a vibrant colored half. The idea of Voltorb and Electrode being mistaken for the standard Poké Balls that represent items is similar to a mimic, a monster archetype commonly found in RPGs. Its Shiny coloration is possibly based on a Great Ball.

Voltorb may also be based on a ball lightning, as hinted by its spherical shape, type, and explosive behavior. Given its tendency to explode and shape, it also shares similarities with common depictions of bombs. It may also be based on *tsukumogami*, where items acquire a spirit and come to life on their 100th birthday, which might be referenced by Voltorb's National Pokédex number, which is 100.

The expression on both Voltorb and Electrode may be a personification of the positive and negative charges associated with electric charge. For their Kantonian forms, Voltorb has a negative angry look, where Electrode has a positive happy look. The polarity of these expressions, or charges, are reversed for their Hisuian forms.

Hisuian Voltorb and its Grass typing may be based on the fact that Poké Balls were originally made from Apricorns, which may be based on Japanese chestnut or acorns. It may also be based on traditional Japanese fireworks: they are spherical in shape, with shells made of papier-mâché, charges inside that are often made with rice husks, and a hole where the fuse goes. The fact that it has numerous seeds inside its body may also be inspired by a seed ball (also known as a seed bomb), which are made by rolling various seeds with clay, forming a ball. The seed ball is then planted or thrown into the ground where vegetation is sparse, so that the seeds will germinate and grow. Hisuian Voltorb's Shiny coloration may be based on an Ultra Ball or a Heavy Ball.

Name Origin

Voltorb may be a combination of *volt* and *orb*.

Biriridama may be a combination of ビリビリ *biribiri* (sound of electric shock) and 玉 *tama* (sphere).

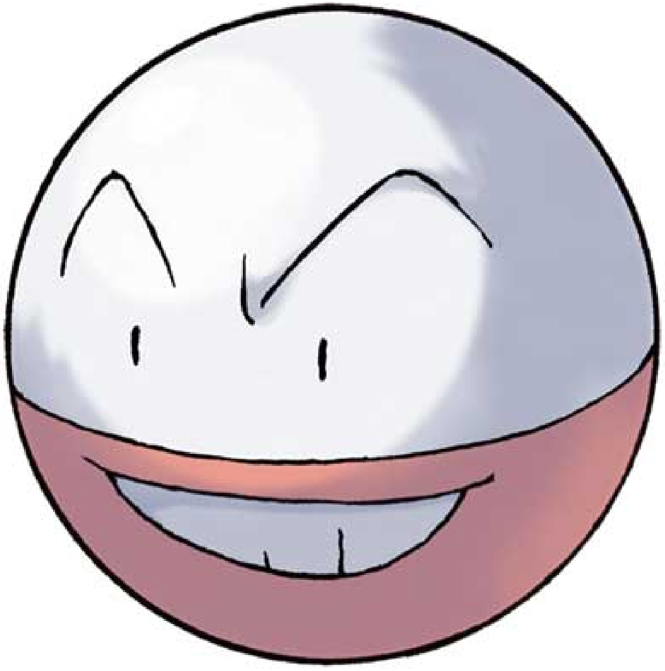
Electrode

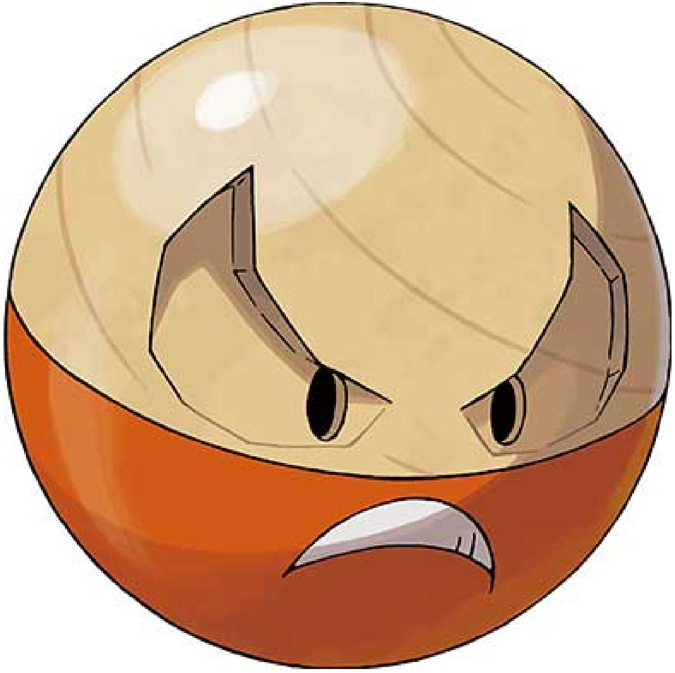
Ball Pokémon
Sphere Pokémon (Hisuian)

マルマイン

Marumine

#0101





Hisuian Electrode

Types
Electric
Electrode
Electric Grass
Hisuian Electrode

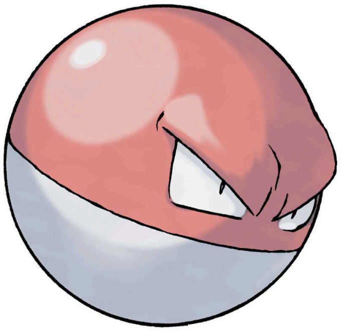
Avg. Height
3′11″ / 1.2 m

Avg. Weight
146.8 lbs. / 66.6 kg
Electrode
156.5 lbs. / 71.0 kg
Hisuian Electrode

Gender Ratio
Unknown

Shape

Footprint
—


Voltorb

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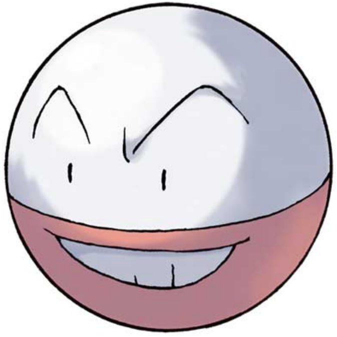
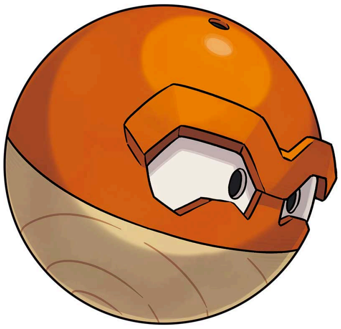

Electrode


Voltorb
Hisuian Form

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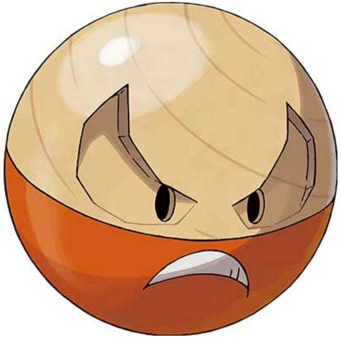

Electrode
Hisuian Form

Pokédex Entries

Generation I

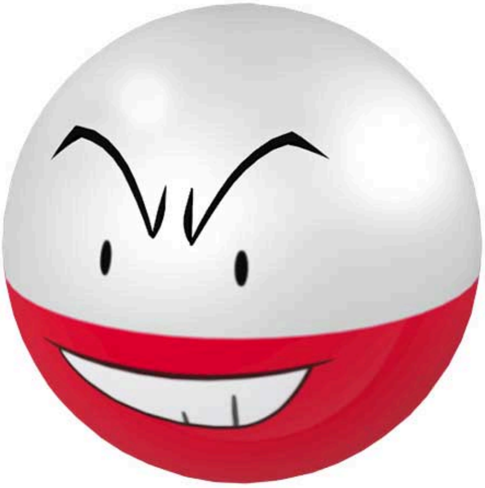
Red **Blue**	It stores electric energy under very high pressure. It often explodes with little or no provocation.

Yellow	Stores electrical energy inside its body. Even the slightest shock could trigger a huge explosion.
Stadium	Stores enormous amounts of electricity within its body and explodes with the slightest provocation. Extremely dangerous.
Generation II	
Gold	It is dangerous. If it has too much electricity and has nothing to do, it amuses itself by exploding.
Silver	It stores an overflowing amount of electric energy inside its body. Even a small shock makes it explode.
Crystal	The more energy it charges up, the faster it gets. But this also makes it more likely to explode.
Generation III	
Ruby	Electrode eats electricity in the atmosphere. On days when lightning strikes, you can see this Pokémon exploding all over the place from eating too much electricity.
Sapphire	One of Electrode's characteristics is its attraction to electricity. It is a problematical Pokémon that congregates mostly at electrical power plants to feed on electricity that has just been generated.
Emerald	They appear in great numbers at electric power plants. Because they feed on electricity, they cause massive and chaotic blackouts in nearby cities.
FireRed	It explodes in response to even minor stimuli. It is feared, with the nickname of "The Bomb Ball."
LeafGreen	It stores electric energy under very high pressure. It often explodes with little or no provocation.
Generation IV	
Diamond **Pearl** **Platinum**	It is known to drift on winds if it is bloated to bursting with stored electricity.
HeartGold	It is dangerous. If it has too much electricity and has nothing to do, it amuses itself by exploding.

SoulSilver	It stores an overflowing amount of electric energy inside its body. Even a small shock makes it explode.
Generation V	
Black White Black 2 White 2	It is known to drift on winds if it is bloated to bursting with stored electricity.
Generation VI	
X	It explodes in response to even minor stimuli. It is feared, with the nickname of “The Bomb Ball.”
Y	It stores an overflowing amount of electric energy inside its body. Even a small shock makes it explode.
Omega Ruby	Electrode eats electricity in the atmosphere. On days when lightning strikes, you can see this Pokémon exploding all over the place from eating too much electricity.
Alpha Sapphire	One of Electrode’s characteristics is its attraction to electricity. It is a problematical Pokémon that congregates mostly at electrical power plants to feed on electricity that has just been generated.
Generation VII	
Let’s Go, Pikachu! Let’s Go, Eevee!	Stores electrical energy inside its body. Even the slightest shock could trigger a huge explosion.
Generation VIII	
Brilliant Diamond Shining Pearl	It is known to drift on winds if it is bloated to bursting with stored electricity.
Legends: Arceus	**Hisuian Form:** The tissue on the surface of its body is curiously similar in composition to an

	Apricorn. When irritated, this Pokémon lets loose an electric current equal to 20 lightning bolts.
Generation IX	
Scarlet	The more energy it charges up, the faster it gets. But this also makes it more likely to explode.
Violet	It explodes in response to even minor stimuli. It is feared, with the nickname of the Bomb Ball.
Pokopia	It stores an overflowing amount of electric energy inside its body. Even a small shock makes it explode.

Sprites



Shiny

Hisuian

Shiny Hisuian

Origin

Electrode seems to be based on the concept of a living Poké Ball, and is often mistaken for one. As such, its design may be inspired by *gashapon* capsules, which often consist of a white half and a vibrant colored half. The idea of Voltorb and Electrode being mistaken for the standard Poké Balls that represent items is similar to a mimic, a monster archetype commonly found in RPGs. Its Shiny coloration is possibly based on a Great Ball.

Electrode may also be based on a ball lightning, as hinted by its spherical shape, type, explosive behavior, and tendency to drift on wind. Based on its Japanese name and its explosive tendencies, Electrode may have some connection to land mines or bombs.

The expressions on both Electrode and Voltorb may be a personification of the positive and negative charges associated with electric charge. For their original forms, Voltorb has a negative angry look, where Electrode has a positive happy look. The polarity of these expressions, or charges, are reversed for their Hisuian forms.

Hisuian Electrode and its Grass typing may be based on the fact that Poké Balls were originally made from Apricorns, which may be based on Japanese chestnut or acorns. It may also be based on traditional Japanese fireworks: they are spherical in shape, with shells made of papier-mâché, charges inside that are often made with rice husks, and a hole where the fuse goes. This can be seen in the TCG and its statue at the Temple of Sinnoh, which all depict it emitting blasts from a hole on its bottom to launch itself. Its Shiny coloration may be based on an Ultra Ball or a Heavy Ball.

Name Origin

Electrode may be a portmanteau of *electric* and *explode* or *node* (a computer or program), as well as a pun on *electrode*, a device through which electrical currents pass (although such a device is usually in the shape of a rod).

Marumine may be a combination of 丸 *maru* (circle) and *mine*, as in landmine.

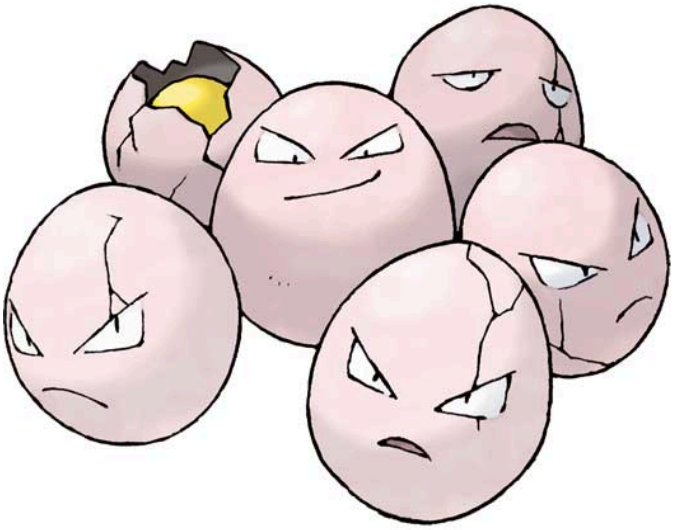
Exeggcute

Egg Pokémon

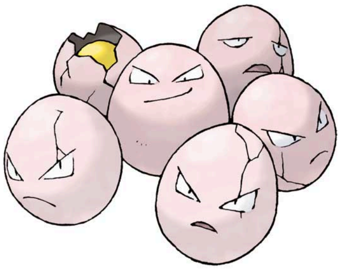
タマタマ

Tamatama

#0102



Types	Avg. Height	Avg. Weight
Grass Psychic	1′04″ / 0.4 m	5.5 lbs. / 2.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Exeggcute

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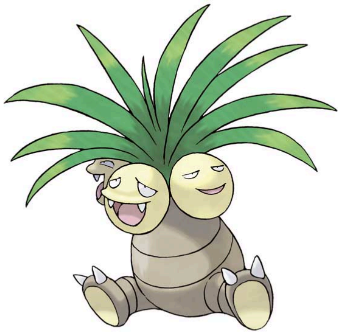

Exeggutor

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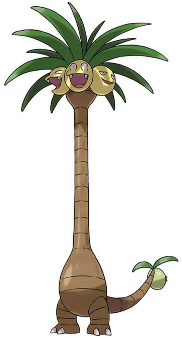


Exeggutor

Alolan Form

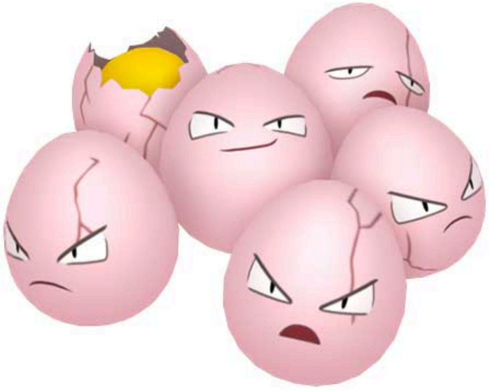
Pokédex Entries

Generation I	
Red Blue	It is often mistaken for eggs. When disturbed, they gather quickly and attack in swarms.
Yellow	The heads attract each other and spin around. There must be 6 heads for it to maintain balance.
Stadium	A Pokémon that is like the seeds of a plant. If you find one and chase it, others will join it without you noticing.
Generation II	
Gold	The shell is very durable. Even if it cracks, it can survive without spilling the contents.
Silver	Using telepathy only they can receive, they always form a cluster of six Exeggcute.
Crystal	If even one is separated from the group, the energy bond between the six will make them rejoin instantly.
Generation III	
Ruby Sapphire	This Pokémon consists of six eggs that form a closely knit cluster. The six eggs attract each other and spin around. When cracks increasingly appear on the eggs, Exeggcute is close to evolution.

Emerald	It consists of six eggs that care for each other. The eggs attract each other and spin around. When cracks increasingly appear, it is close to evolution.
FireRed	Even though it appears to be eggs of some sort, it was discovered to be a life-form more like plant seeds.
LeafGreen	It is often mistaken for eggs. When disturbed, they gather quickly and attack in swarms.
Generation IV	
Diamond **Pearl** **Platinum**	Its six eggs converse using telepathy. They can quickly gather if they become separated.
HeartGold	The shell is very durable. Even if it cracks, it can survive without spilling the contents.
SoulSilver	Using telepathy only they can receive, they always form a cluster of six Exeggcute.
Generation V	
Black **White** **Black 2** **White 2**	Its six eggs converse using telepathy. They can quickly gather if they become separated.
Generation VI	
X	Its six eggs converse using telepathy. They can quickly gather if they become separated.
Y	Even though it appears to be eggs of some sort, it was discovered to be a life-form more like plant seeds.
Omega Ruby **Alpha Sapphire**	This Pokémon consists of six eggs that form a closely knit cluster. The six eggs attract each other and spin around. When cracks increasingly appear on the eggs, Exeggcute is close to evolution.
Generation VII	

Sun	Its six eggs use telepathy to communicate among themselves. It is believed to carry plant genes and the genes of other species.
Moon	Six of them together form a full-fledged Pokémon. It’s often hunted by Crabrawler, but uses psychokinesis to drive it off.
Ultra Sun	Six of them form a single Pokémon. Should one of the six be lost, the next morning there will once more be six.
Ultra Moon	Although they are the same size as other Exeggcute, the ones produced in Alola are quite heavy. Their shells are packed full.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	The heads attract each other and spin around. There must be six heads for it to maintain balance.
Generation VIII	
Sword	Though it may look like it’s just a bunch of eggs, it’s a proper Pokémon. Exeggcute communicates with others of its kind via telepathy, apparently.
Shield	These Pokémon get nervous when they’re not in a group of six. The minute even one member of the group goes missing, Exeggcute become cowardly.
Brilliant Diamond **Shining Pearl**	Its six eggs converse using telepathy. They can quickly gather if they become separated.
Generation IX	
Scarlet	If you touch one of Exeggcute’s heads, mistaking it for an egg, the other heads will quickly gather and attack you in a swarm.
Violet	Using telepathy only fellow Exeggcute can pick up on, they always form a cluster of six.
Pokopia	Using telepathy only fellow Exeggcute can pick up on, they always form a cluster of six.

Sprites



Shiny

Origin

Exeggcute may be based on both plant seeds and a clutch of eggs. It may also draw inspiration from coconuts, considering Exeggutor’s resemblance to a palm tree and the fact that Exeggcute is hunted by Crabrawler, which may be based on a coconut crab. It is possibly a visual pun on an eggplant, though it may also have been inspired by the “Egg Yolk” tomato, or the bird’s nest fungi. Its Psychic type may come from the idea of telepathy making them coordinate and act as one being or from oomancy, a type of divination done using egg whites.

Name Origin

Exeggcute may be a combination of *execute*, *egg*, and *cute*.

Tamatama may be derived from 玉子 *tamago* (egg), as well as being a play on 偶々 *tamatama* (unexpectedly).

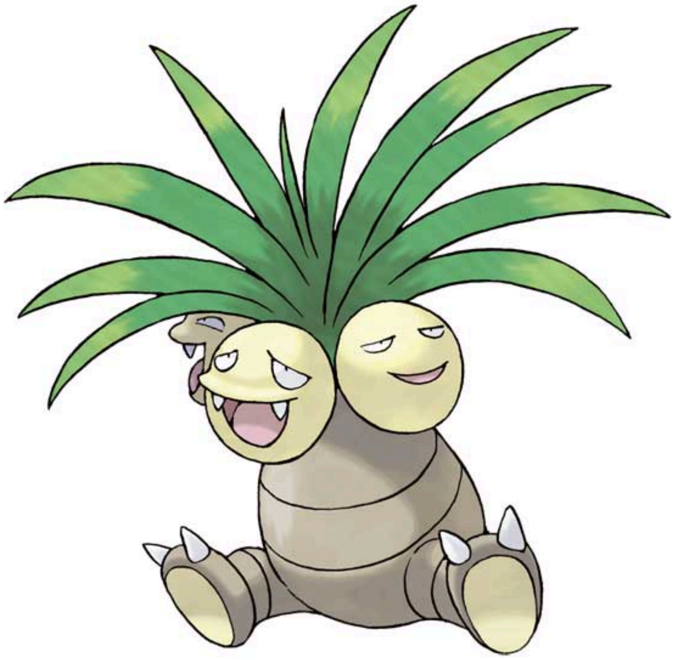
Exeggutor

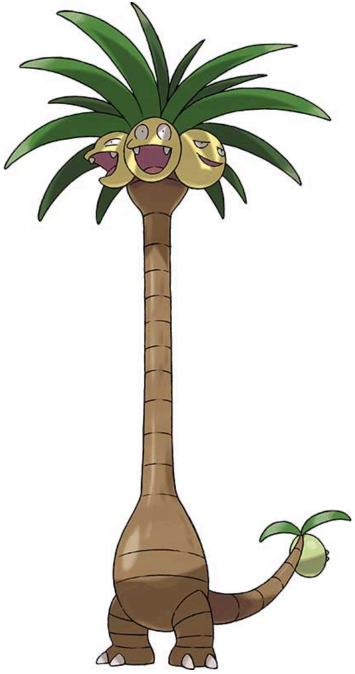
Coconut Pokémon

ナッシー

Nassy

#0103

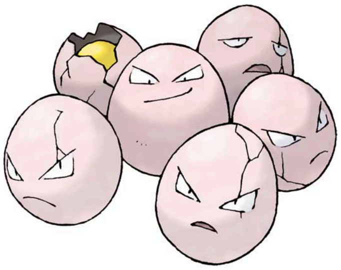




Alolan Exeggutor

Types	**Avg. Height**	**Avg. Weight**
Grass Psychic Exeggutor	6′07″ / 2.0 m Exeggutor	264.6 lbs. / 120.0 kg Exeggutor

Grass Dragon Alolan Exeggutor	35′09″ / 10.9 m Alolan Exeggutor	916.2 lbs. / 415.6 kg Alolan Exeggutor
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Exeggcute

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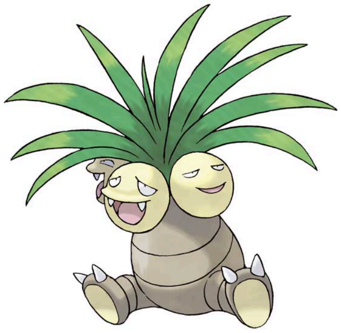

Exeggutor

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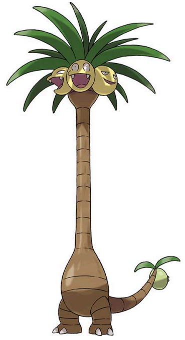


Exeggutor

Alolan Form

Pokédex Entries

Generation I	
Red **Blue**	Legend has it that on rare occasions, one of its heads will drop off and continue on as an Exeggcute.
Yellow	Its cries are very noisy. This is because each of the three heads thinks about whatever it likes.
Stadium	Each of the fruits is an independently-thinking head. It is said that if one drops off, it becomes an

	Exeggcute.
Generation II	
Gold	Its three heads think independently. However, they are friendly and never appear to squabble.
Silver	If a head drops off, it emits a telepathic call in search of others to form an Exeggcute cluster.
Crystal	Living in a good environment makes it grow lots of heads. A head that drops off becomes an Exeggcute.
Generation III	
Ruby **Sapphire**	Exeggutor originally came from the tropics. Its heads steadily grow larger from exposure to strong sunlight. It is said that when the heads fall off, they group together to form Exeggcute.
Emerald	Originally from the tropics, Exeggutor’s heads grow larger from exposure to strong sunlight. It is said that when the heads fall, they group to form an Exeggcute.
FireRed	It is called “The Walking Tropical Rainforest.” Each of the nuts has a face and will of its own.
LeafGreen	It is said that on rare occasions, one of its heads will drop off and continue on as an Exeggcute.
Generation IV	
Diamond **Pearl** **Platinum**	It is called “The Walking Jungle.” If a head grows too big, it falls off and becomes an Exeggcute.
HeartGold	Its three heads think independently. However, they are friendly and never appear to squabble.
SoulSilver	If a head drops off, it emits a telepathic call in search of others to form an Exeggcute cluster.
Generation V	
Black **White** **Black 2** **White 2**	It is called “The Walking Jungle.” If a head grows too big, it falls off and becomes an Exeggcute.

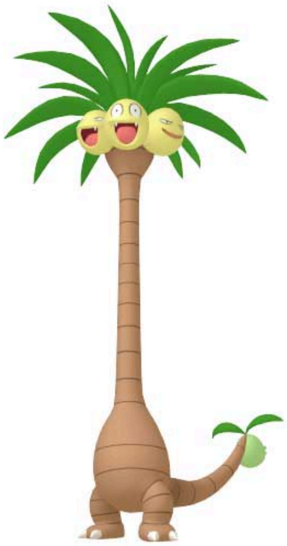
Generation VI	
X	Its three heads think independently. However, they are friendly and never appear to squabble.
Y	It is called “The Walking Jungle.” If a head grows too big, it falls off and becomes an Exeggcute.
Omega Ruby **Alpha Sapphire**	Exeggutor originally came from the tropics. Its heads steadily grow larger from exposure to strong sunlight. It is said that when the heads fall off, they group together to form Exeggcute.
Generation VII	
Sun	**Kantonian Form:** Each of its heads has its own will. They use telepathy to discuss their plans before coming to a joint decision. **Alolan Form:** Alola is the best environment for this Pokémon. Local people take pride in its appearance, saying this is how Exeggutor ought to look.
Moon	**Kantonian Form:** When the time comes, one of its three heads falls off. Before long, the fallen head grows into an Exeggcute. **Alolan Form:** As it grew taller and taller, it outgrew its reliance on psychic powers, while within it awakened the power of the sleeping dragon.
Ultra Sun	**Kantonian Form:** It engages its enemies using psychic powers. Each of its three heads fires off psychokinetic energy, tripling its power. **Alolan Form:** Exeggutor is the pride of the Alolan people. Its image is carved into historical buildings and murals.
Ultra Moon	**Kantonian Form:** Each of its three heads has its own thoughts. When they want to go in different directions, Exeggutor becomes unable to move. **Alolan Form:** It swings its long neck like a whip and smacks its opponents. This makes Exeggutor itself dizzy, too.

Let's Go, Pikachu! Let's Go, Eevee!	**Kantonian Form:** Its cries are very noisy. This is because each of the three heads thinks about whatever it likes. **Alolan Form:** The strong sunlight of the Alola region has awakened the power hidden within Exeggcute. This is the result.
Generation VIII	
Sword	**Kantonian Form:** Each of Exeggutor's three heads is thinking different thoughts. The three don't seem to be very interested in one another. **Alolan Form:** Blazing sunlight has brought out the true form and powers of this Pokémon.
Shield	**Kantonian Form:** When they work together, Exeggutor's three heads can put out powerful psychic energy. Cloudy days make this Pokémon sluggish. **Alolan Form:** This Pokémon's psychic powers aren't as strong as they once were. The head on this Exeggutor's tail scans surrounding areas with weak telepathy.
Brilliant Diamond Shining Pearl	It is called the Walking Jungle. If a head grows too big, it falls off and becomes an Exeggcute.
New Snap	Each of Exeggutor's three heads thinks independently, but they get along well with each other. It sleeps among trees on the coast as camouflage for protection.
Generation IX	
Scarlet	**Kantonian Form:** It is called the Walking Jungle. Each of the nuts has a face and a will of its own. **Alolan Form:** It swings its long neck like a whip and smacks its head into opponents. This makes Exeggutor itself a little dizzy too.
Violet	**Kantonian Form:** It is said that on rare occasions, one of its heads will drop off and continue on as an

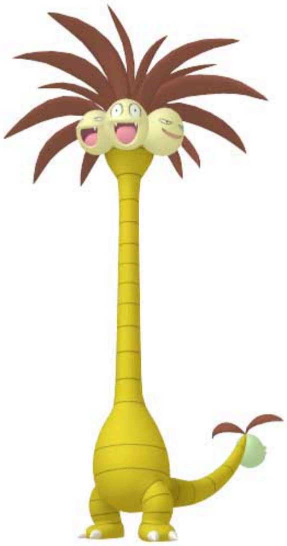
	Exeggcute. **Alolan Form:** As it grew taller and taller, it outgrew its reliance on psychic powers, while within it awakened the power of the sleeping dragon.
Pokopia	Each of Exeggutor’s three heads is thinking different thoughts. The three don’t seem to be very interested in one another.

Sprites

Shiny



Alolan



Shiny Alolan

Origin

Exeggutor appears to be based on a coconut tree or desert palm tree and possibly the Japanese monster Jinmenju, a tree that grows human heads that are always smiling. It might also be inspired by a yucca plant, with its bulky trunk and blade-like leaves. It may also draw inspiration from Buddhist asuras, three-headed demigods whose faces are sometimes said to each express one of the emotions of joy, anger, and sorrow. This quality is also reflected in another Pokémon, Dodrio. Exeggutor's Psychic type may come from the idea of telepathy.

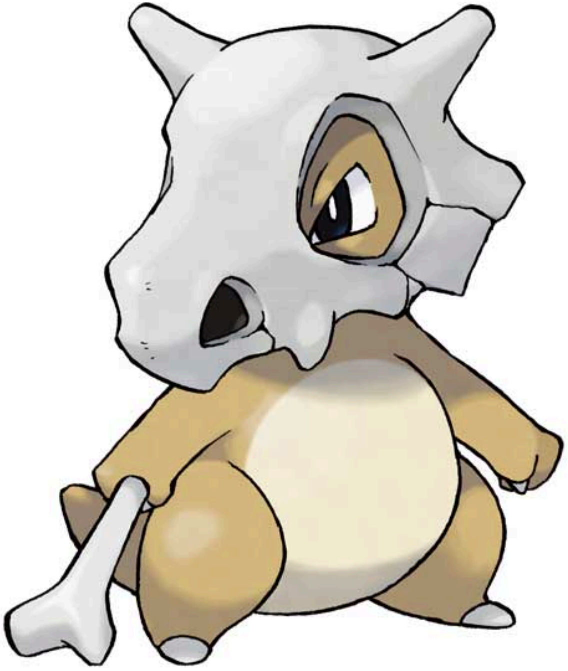
Alolan Exeggutor more closely resembles a coconut tree or tropical palm tree. Its Dragon type may be a reference to the *Dracaena* genus of trees. It may also be a pun inspired by the Coca, a dragon whose name shares the same origins as the word *coconut*. It may also be based off of the Mo'o, a shapeshifting dragon from Hawaiian myth. Its dramatically larger size may also reference island gigantism.

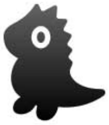
Name Origin

Exeggutor may be a combination of *egg* and *executor*.

Nassy may be a combination of ココナッツ *kokonattsu* (coconuts) and 椰子 *yashi* (palm tree).

Cubone Lonely Pokémon	カラカラ *Karakara*	**#0104**



Types	**Avg. Height**	**Avg. Weight**
Ground	1′04″ / 0.4 m	14.3 lbs. / 6.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Cubone

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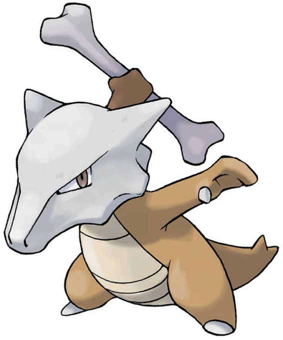

Marowak

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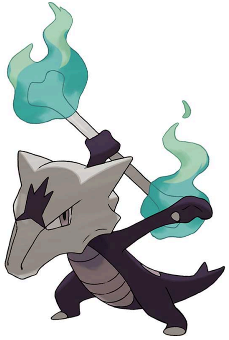


Marowak

Alolan Form

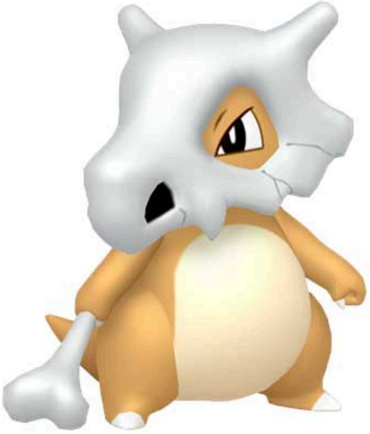
Pokédex Entries

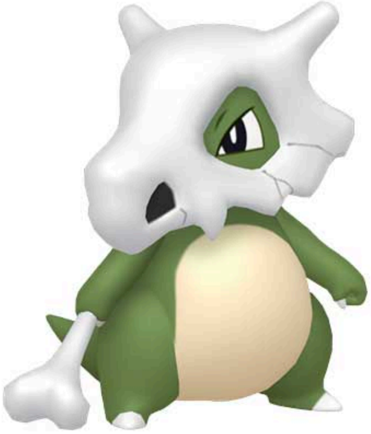
Generation I	
Red **Blue**	Because it never removes its skull helmet, no one has ever seen this Pokémon's real face.
Yellow	Wears the skull of its deceased mother. Its cries echo inside the skull and come out as a sad melody.
Stadium	Always wears the skull of its deceased mother on its head and never shows its face. It cries mournfully in the moonlight.
Generation II	
Gold	If it is sad or lonely, the skull it wears shakes, and emits a plaintive and mournful sound.
Silver	It always wears the skull of its dead mother, so no one has any idea what its hidden face looks like.
Crystal	It lost its mother after its birth. It wears its mother's skull, never revealing its true face.
Generation III	
Ruby **Sapphire**	Cubone pines for the mother it will never see again. Seeing a likeness of its mother in the full moon, it cries. The stains on the skull the Pokémon wears are made by the tears it sheds.

Emerald	It pines for the mother it will never see again. Seeing a likeness of its mother in the full moon, it cries. The stains on the skull it wears are from its tears.
FireRed	It wears the skull of its dead mother on its head. When it becomes lonesome, it is said to cry loudly.
LeafGreen	Because it never removes its skull helmet, no one has ever seen this Pokémon’s real face.
Generation IV	
Diamond **Pearl** **Platinum**	When it thinks of its dead mother, it cries. Its crying makes the skull it wears rattle hollowly.
HeartGold	If it is sad or lonely, the skull it wears shakes, and emits a plaintive and mournful sound.
SoulSilver	It always wears the skull of its dead mother, so no one has any idea what its hidden face looks like.
Generation V	
Black **White** **Black 2** **White 2**	When it thinks of its dead mother, it cries. Its crying makes the skull it wears rattle hollowly.
Generation VI	
X	It wears the skull of its dead mother on its head. When it becomes lonesome, it is said to cry loudly.
Y	It always wears the skull of its dead mother, so no one has any idea what its hidden face looks like.
Omega Ruby **Alpha Sapphire**	Cubone pines for the mother it will never see again. Seeing a likeness of its mother in the full moon, it cries. The stains on the skull the Pokémon wears are made by the tears it sheds.
Generation VII	
Sun	When it thinks of its deceased mother, it weeps loudly. Mandibuzz that hear its cries will attack it from the air.

Moon	The skull it wears on its head is that of its dead mother. According to some, it will evolve when it comes to terms with the pain of her death.
Ultra Sun	At night, it weeps loudly for its dead mother, but those cries only attract its natural enemy—Mandibuzz.
Ultra Moon	It wears its mother's skull on its head, so no one knows what its bare face looks like. However, it's clear that it's always crying.
Let's Go, Pikachu! **Let's Go, Eevee!**	Wears the skull of its deceased mother. Its cries echo inside the skull and come out as a sad melody.
Generation VIII	
Sword	When the memory of its departed mother brings it to tears, its cries echo mournfully within the skull it wears on its head.
Shield	This Pokémon wears the skull of its deceased mother. Sometimes Cubone's dreams make it cry, but each tear Cubone sheds makes it stronger.
Brilliant Diamond **Shining Pearl**	When it thinks of its dead mother, it cries. Its crying makes the skull it wears rattle hollowly.
Generation IX	
Sleep	It's been found crying in its sleep. Perhaps the tears come because it's dreaming of its deceased mother.
Legends: Z-A	This Pokémon lost its mother just after its birth. It wears her skull, never revealing its true face.
Pokopia	Wears the skull of its deceased mother. Its cries echo inside the skull and come out as a sad melody.

Sprites





Shiny

Origin

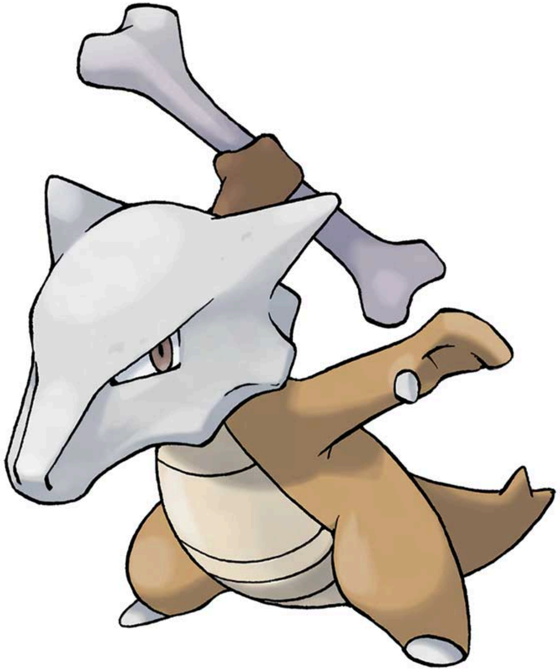
Cubone was created out of the thought of how sad it would be for a Pokémon to die. In its design, it is reptilian in nature and seems to be loosely based on bipedal dinosaurs. It also could be based on primitive cultures that wore bones for decoration and used them for weapons. The use of its bone as a boomerang and as a weapon at the same time seems to be a reference to the boomerang's original use for hunting in Indigenous Australian cultures.

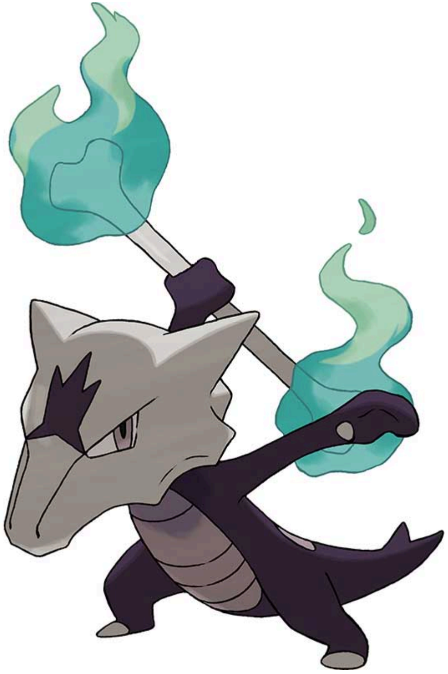
Name Origin

Cubone is a combination of *cub* and *bone*.

Karakara may be derived from カラカラ *karakara* (onomatopoeia for light clattering), contrasting with the ガラガラ *garagara* (onomatopoeia for heavy clattering) in Marowak’s Japanese name.

Marowak Bone Keeper Pokémon	ガラガラ *Garagara*	**#0105**

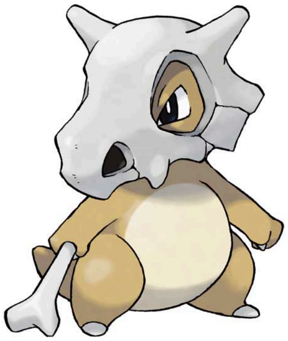




Alolan Marowak

Types	**Avg. Height**	**Avg. Weight**
Ground Marowak	3′03″ / 1.0 m Marowak	99.2 lbs. / 45.0 kg Marowak

Fire Ghost Alolan Marowak	3′03″ / 1.0 m Alolan Marowak	75.0 lbs. / 34.0 kg Alolan Marowak
Gender Ratio 50% male, 50% female	**Shape**	**Footprint**



Cubone

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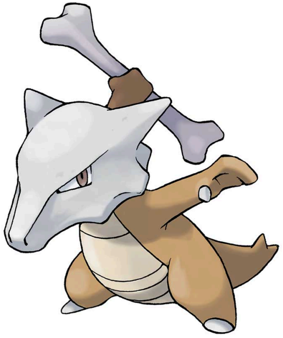

Marowak

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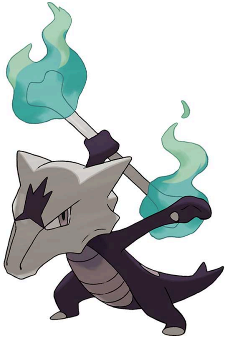


Marowak

Alolan Form

Pokédex Entries

Generation I	
Red **Blue**	The bone it holds is its key weapon. It throws the bone skillfully like a boomerang to KO targets.
Yellow	Small and weak, this Pokémon is adept with its Bone Club. It has grown more vicious over the ages.

Stadium	Originally a small and weak Pokémon, it became rough and aggressive when it began using bones as weapons.
Generation II	
Gold	It has been seen pounding boulders with the bone it carries in order to tap out messages to others.
Silver	It collects bones from an unknown place. A Marowak graveyard exists somewhere in the world, rumors say.
Crystal	Somewhere in the world is a cemetery just for Marowak. It gets its bones from those graves.
Generation III	
Ruby **Sapphire**	Marowak is the evolved form of a Cubone that has overcome its sadness at the loss of its mother and grown tough. This Pokémon's tempered and hardened spirit is not easily broken.
Emerald	A Marowak is the evolved form of a Cubone that has grown tough by overcoming the grief of losing its mother. Its tempered and hardened spirit is not easily broken.
FireRed	It is small and was originally very weak. Its temperament turned ferocious when it began using bones.
LeafGreen	The bone it holds is its key weapon. It throws the bone skillfully like a boomerang to KO targets.
Generation IV	
Diamond **Pearl** **Platinum**	From its birth, this savage Pokémon constantly holds bones. It is skilled in using them as weapons.
HeartGold	It has been seen pounding boulders with the bone it carries in order to tap out messages to others.
SoulSilver	It collects bones from an unknown place. A Marowak graveyard exists somewhere in the world, rumors say.
Generation V	

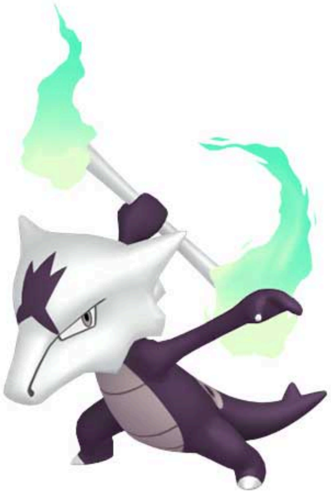
Black White Black 2 White 2	From its birth, this savage Pokémon constantly holds bones. It is skilled in using them as weapons.
Generation VI	
X	It is small and was originally very weak. Its temperament turned ferocious when it began using bones.
Y	The bone it holds is its key weapon. It throws the bone skillfully like a boomerang to KO targets.
Omega Ruby Alpha Sapphire	Marowak is the evolved form of a Cubone that has overcome its sadness at the loss of its mother and grown tough. This Pokémon's tempered and hardened spirit is not easily broken.
Generation VII	
Sun	**Kantonian Form:** Originally, it was weak and timid. After evolution, its temperament becomes violent, and it begins to wield bones as weapons. **Alolan Form:** The bones it possesses were once its mother's. Its mother's regrets have become like a vengeful spirit protecting this Pokémon.
Moon	**Kantonian Form:** This Pokémon is out for vengeance on its natural enemy, Mandibuzz. It throws bones like boomerangs to try to take it down. **Alolan Form:** Its custom is to mourn its lost companions. Mounds of dirt by the side of the road mark the graves of the Marowak.
Ultra Sun	**Kantonian Form:** It throws bones at Mandibuzz to knock it down. It's thought that Marowak is trying to avenge its parent. **Alolan Form:** The rich greenery of the Alola region is hard on Marowak. It controls fire to stay alive.
Ultra Moon	**Kantonian Form:** They thump their bones rhythmically to communicate among themselves.

	There are nearly 50 different rhythmic patterns. **Alolan Form:** When it beats opponents with its bone, the cursed flames spread to them. No amount of water will stop those flames from burning.
Let’s Go, Pikachu! Let’s Go, Eevee!	**Kantonian Form:** Small and weak, this Pokémon is adept with its bone club. It has grown more vicious over the ages. **Alolan Form:** It has transformed the spirit of its dear departed mother into flames, and tonight it will once again dance in mourning of others of its kind.
Generation VIII	
Sword	**Kantonian Form:** This Pokémon overcame its sorrow to evolve a sturdy new body. Marowak faces its opponents bravely, using a bone as a weapon. **Alolan Form:** This Pokémon sets the bone it holds on fire and dances through the night as a way to mourn its fallen allies.
Shield	**Kantonian Form:** When this Pokémon evolved, the skull of its mother fused to it. Marowak’s temperament also turned vicious at the same time. **Alolan Form:** The cursed flames that light up the bone carried by this Pokémon are said to cause both mental and physical pain that will never fade.
Brilliant Diamond Shining Pearl	The bones it uses have been in its possession since it was born. It has a ferocious nature.
Generation IX	
Sleep	It’s been observed lovingly clutching its bone even in its sleep. You sometimes see Marowak sleeping with its bone as a pillow—perhaps this means the Pokémon feels at ease.
Legends: Z-A	**Kantonian Form:** It carries a bone that it collected from someplace unknown. Rumor has it that

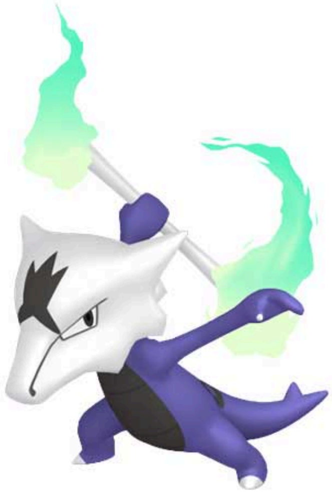
	somewhere in the world, there is a graveyard only for Marowak. **Alolan Form:** It has transformed the spirit of its dear departed mother into flames, and tonight it will once again dance in mourning of others of its kind.
Pokopia	Small and weak, this Pokémon is adept with its bone club. It has grown more vicious over the ages.

Sprites

Shiny



Alolan



Shiny Alolan

Origin

Marowak is reptilian in nature and may be loosely based on bipedal dinosaurs. It also could be based on primitive cultures that wore bones for decoration and used them for weapons. The use of its bone as a boomerang and as a weapon at the same time seems to be a reference to the boomerang's original use for hunting in Indigenous Australians cultures.

Alolan Marowak's design may draw inspiration from a fire dancer holding a fire staff or a fire knife, a Samoan traditional dance implement. It may have also drawn inspiration from the Polynesian concept of mana, a spiritual essence that exists in all objects and people. It also allows people to imbue their "spirit" into other people and objects for protection or vengeance. In addition, Alolan Marowak may have been inspired by Nightmarchers, ghosts from Hawaiian mythology that march at night, are feared by the living, and traditionally are known for carrying torches as they march.

Name Origin

Marowak may be a combination of *bone marrow* and *whack*.

Garagara may be derived from ガラガラ *garagara* (onomatopoeia for heavy clattering), contrasting with the カラカラ *karakara* (onomatopoeia for light clattering) in Cubone’s Japanese name.

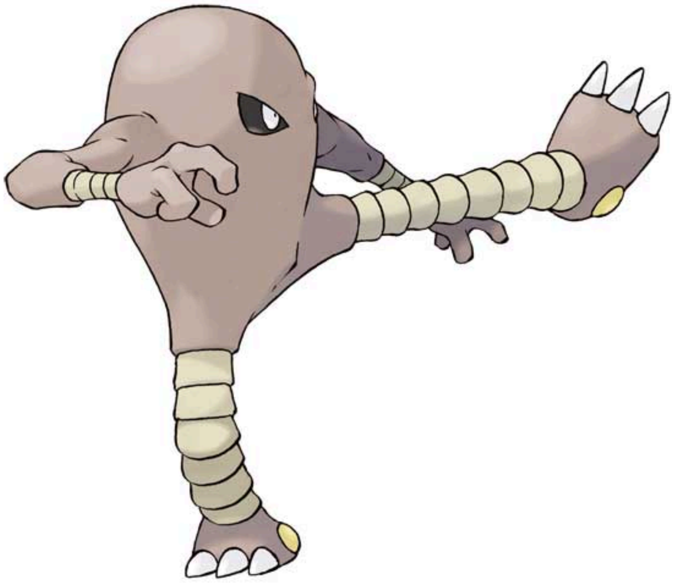
Hitmonlee

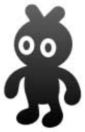
Kicking Pokémon

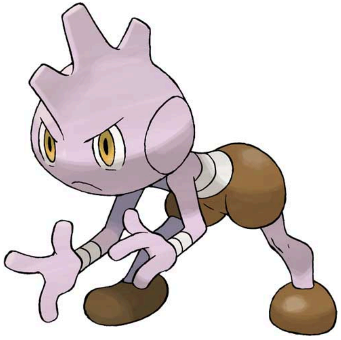
サワムラー

Sawamular

#0106



Types	Avg. Height	Avg. Weight
Fighting	4′11″ / 1.5 m	109.8 lbs. / 49.8 kg
Gender Ratio	**Shape**	**Footprint**
100% male		



Tyrogue

→

Hitmonlee

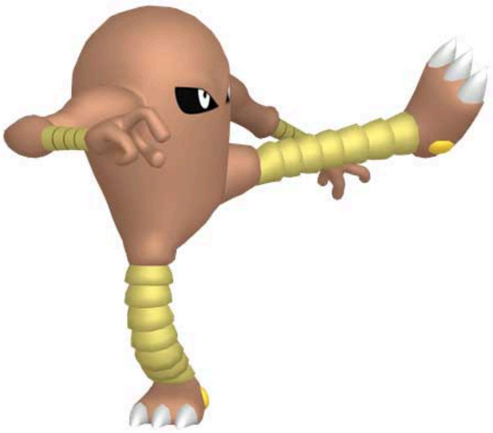
Pokédex Entries

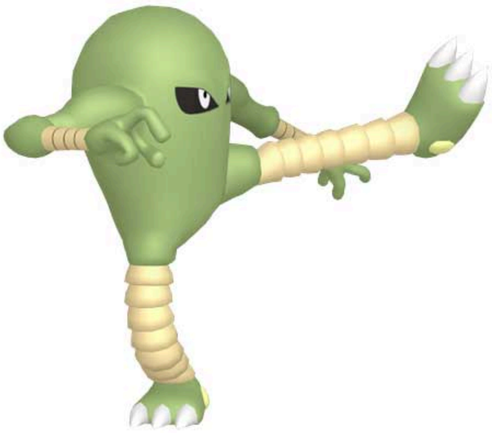
Generation I	
Red **Blue**	When in a hurry, its legs lengthen progressively. It runs smoothly with extra long, loping strides.
Yellow	When kicking, the sole of its foot turns as hard as a diamond on impact and destroys its enemy.
Stadium	Repeatedly kicks its enemy with legs that freely stretch and contract. Some people refer to it as the “kicking master.”
Generation II	
Gold	This amazing Pokémon has an awesome sense of balance. It can kick in succession from any position.
Silver	If it starts kicking repeatedly, both legs will stretch to strike a fleeing foe.
Crystal	It is also called the Kick Master. It uses its elastic legs to execute every known kick.
Generation III	
Ruby **Sapphire**	Hitmonlee’s legs freely contract and stretch. Using these springlike legs, it bowls over foes with devastating kicks. After battle, it rubs down its legs and loosens the muscles to overcome fatigue.
Emerald	Its legs freely stretch and contract. Using these springlike limbs, it bowls over foes with devastating kicks. After battle, it rubs down its tired legs.
FireRed	The legs freely contract and stretch. The stretchy legs allow it to hit a distant foe with a rising kick.
LeafGreen	When in a hurry, its legs lengthen progressively. It runs smoothly with extra-long, loping strides.
Generation IV	
Diamond **Pearl** **Platinum**	Its legs can stretch double. First-time foes are startled by its extensible reach.
HeartGold	This amazing Pokémon has an awesome sense of balance. It can kick in succession from any position.

SoulSilver	If it starts kicking repeatedly, both legs will stretch to strike a fleeing foe.
Generation V	
Black White Black 2 White 2	Its legs can stretch double. First-time foes are startled by its extensible reach.
Generation VI	
X	The legs freely contract and stretch. The stretchy legs allow it to hit a distant foe with a rising kick.
Y	If it starts kicking repeatedly, both legs will stretch even longer to strike a fleeing foe.
Omega Ruby Alpha Sapphire	Hitmonlee’s legs freely contract and stretch. Using these springlike legs, it bowls over foes with devastating kicks. After battle, it rubs down its legs and loosens the muscles to overcome fatigue.
Generation VII	
Let’s Go, Pikachu! Let’s Go, Eevee!	When kicking, the sole of its foot turns as hard as a diamond on impact and destroys its enemy.
Generation VIII	
Sword	This amazing Pokémon has an awesome sense of balance. It can kick in succession from any position.
Shield	The legs freely contract and stretch. The stretchy legs allow it to hit a distant foe with a rising kick.
Brilliant Diamond Shining Pearl	Its legs can stretch to double their length. First-time foes are startled by Hitmonlee’s extensible reach.
Generation IX	
Scarlet	At the exact moment it lands a kick on its target, Hitmonlee hardens the muscles on the sole of its foot, maximizing the power of the kick.

Violet	It has complete control over the ligaments in its legs, expanding and contracting them to double the reach of its kicks.
Pokopia	It has complete control over the ligaments in its legs, expanding and contracting them to double the reach of its kicks.

Sprites





Shiny

Origin

Based on its Japanese name and kicking attribute, Hitmonlee may be based on Japanese kickboxer Tadashi Sawamura. Hitmonlee may be a personification of martial arts that focus on kicking, such as kickboxing, savate, Muay Thai, and Taekwondo.

Due to its lack of a head, Hitmonlee's design bears a resemblance to mythical headless men such as the Xingtian and the Hindu demon Kabandha.

Hitmonlee's coiled limbs resemble iron rings used in certain kung fu styles, as well as foot and hand bandage wraps utilized in kickboxing and other martial arts. When stretched, they act like a spring, resembling the cartoonish concept of punching glove on a spring.

Name Origin

Hitmonlee is named after Bruce Lee, and may additionally involve a combination of *hit* and *monster*. The name is also related to Hitmonchan and Hitmontop, both of which are parallel Evolutions to it as of Generation II.

Sawamular may be derived from Tadashi Sawamura, a famous kickboxer.

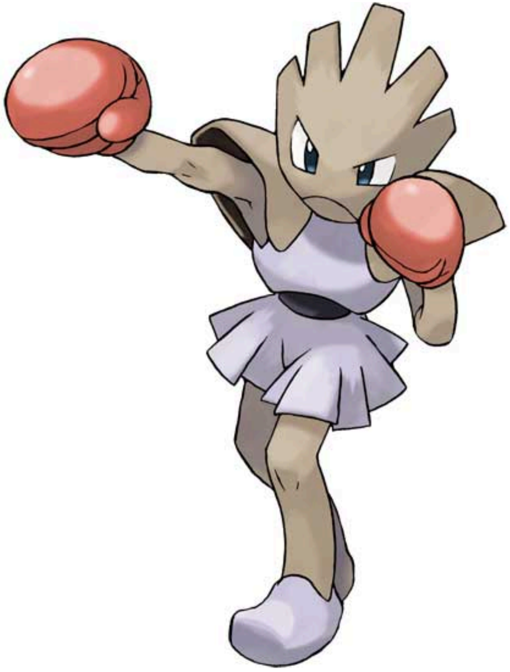
Hitmonchan

Punching Pokémon

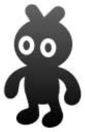
エビワラー

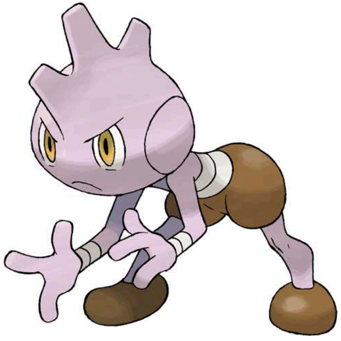
Ebiwalar

#0107



Types	Avg. Height	Avg. Weight
Fighting	4′07″ / 1.4 m	110.7 lbs. / 50.2 kg

Gender Ratio	Shape	Footprint
100% male		



Tyrogue

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Hitmonchan

Pokédex Entries

Generation I	
Red **Blue**	While apparently doing nothing, it fires punches in lightning fast volleys that are impossible to see.
Yellow	Punches in corkscrew fashion. It can punch its way through a concrete wall in the same way as a drill.
Stadium	Adept at punching invisibly quick at bullet-train speed. It takes a break every three minutes as it moves around.
Generation II	
Gold	Its punches slice the air. However, it seems to need a short break after fighting for three minutes.
Silver	Its punches slice the air. They are launched at such high speed, even a slight graze could cause a burn.
Crystal	To increase the strength of all its punch moves, it spins its arms just before making contact.
Generation III	
Ruby **Sapphire**	Hitmonchan is said to possess the spirit of a boxer who had been working towards a world championship. This Pokémon has an indomitable spirit and will never give up in the face of adversity.
Emerald	A Hitmonchan is said to possess the spirit of a boxer who aimed to become the world champion. Having an indomitable spirit means that it will never give up.
FireRed	The spirit of a pro boxer has infused this Pokémon. It throws punches that are faster than a bullet train.
LeafGreen	While apparently doing nothing, it fires punches in lightning fast volleys that are impossible to see.
Generation IV	
Diamond **Pearl** **Platinum**	The arm-twisting punches it throws pulverize even concrete. It rests after three minutes of fighting.
HeartGold	Its punches slice the air. However, it seems to need a short break after fighting for three minutes.

SoulSilver	Its punches slice the air. They are launched at such high speed, even a slight graze could cause a burn.
Generation V	
Black White Black 2 White 2	The arm-twisting it throws pulverize even concrete. It rests after three minutes of fighting.
Generation VI	
X	The arm-twisting punches it throws pulverize even concrete. It rests after three minutes of fighting.
Y	The spirit of a pro boxer has infused this Pokémon. It throws punches that are faster than a bullet train.
Omega Ruby Alpha Sapphire	Hitmonchan is said to possess the spirit of a boxer who had been working toward a world championship. This Pokémon has an indomitable spirit and will never give up in the face of adversity.
Generation VII	
Let's Go, Pikachu! Let's Go, Eevee!	Punches in corkscrew fashion. It can punch its way through a concrete wall like a drill.
Generation VIII	
Sword	Its punches slice the air. They are launched at such high speed, even a slight graze could cause a burn.
Shield	Its punches slice the air. However, it seems to need a short break after fighting for three minutes.
Brilliant Diamond Shining Pearl	When Hitmonchan twists its arm while throwing a punch, the blow will pulverize even concrete. The Pokémon rests after three minutes of fighting.
Generation IX	
Scarlet	It corners its foes with combo punches from both sides, then finishes them off with a single straight

	punch launched at over 300 mph.
Violet	Its fists are masses of muscle. It takes a break every three minutes to steady its breath and mood.
Pokopia	It corners its foes with combo punches from both sides, then finishes them off with a single straight punch launched at over 300 mph.

Sprites

Shiny

Origin

Hitmonchan appears to be based on a boxer. Based on its Japanese name, it may specifically be based on the boxer Hiroyuki Ebihara. The colors of Hitmonchan’s gloves in its normal and Shiny colorations might be a reference to the red corner and blue corner in boxing. Some of its Pokédex entries mention that it needs a short break after fighting for three minutes, which is a reference to the duration of rounds in boxing.

Name Origin

Hitmonchan is named after Jackie Chan, and may additionally involve a combination of *hit* and *monster*. The name is also related to Tyrogue’s other Evolutions, Hitmonlee and Hitmontop.

Ebiwalar may be derived from the Japanese world champion boxer Hiroyuki Ebihara.

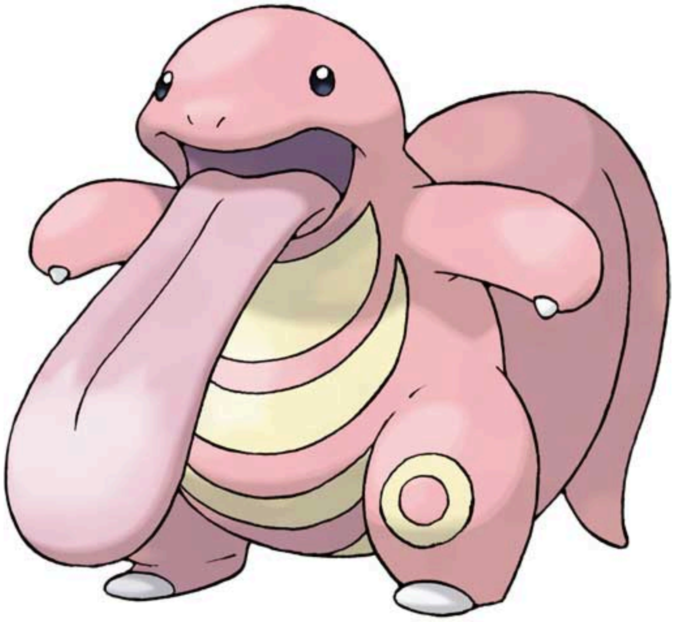
Lickitung

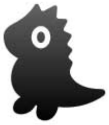
Licking Pokémon

ベロリンガ

Beroringa

#0108



Types	**Avg. Height**	**Avg. Weight**
Normal	3′11″ / 1.2 m	144.4 lbs. / 65.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Lickitung

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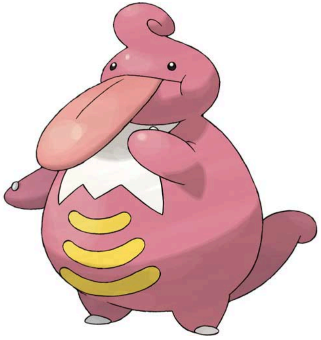


Lickilicky

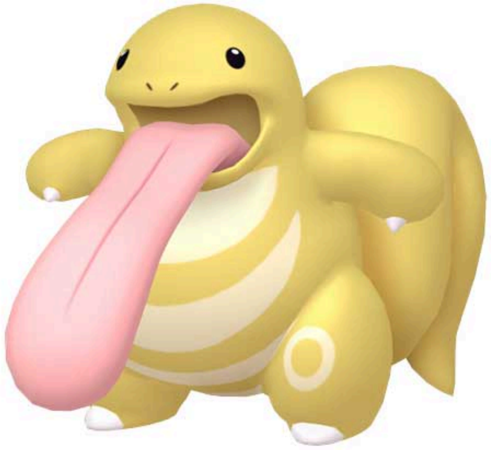
Pokédex Entries

Generation I	
Red **Blue**	Its tongue can be extended like a chameleon’s. It leaves a tingling sensation when it licks enemies.
Yellow	Its tongue spans almost 7 feet and moves more freely than its forelegs. Its licks can cause paralysis.
Stadium	Its tongue, twice its body’s length, moves around freely to catch prey. Its licks cause a tingling sensation.
Generation II	
Gold	Its tongue has well-developed nerves that run to the very tip, so it can be deftly manipulated.
Silver	Its long tongue, slathered with a thick gooey saliva, sticks to anything, so it is very useful.
Crystal	It has a tongue that is over 6′6″ long. It uses this long tongue to lick its body clean.
Generation III	
Ruby **Sapphire**	Whenever Lickitung comes across something new, it will unfailingly give it a lick. It does so because it memorizes things by texture and by taste. It is somewhat put off by sour things.
Emerald	Whenever it sees something unfamiliar, it always licks the object because it memorizes things by texture and taste. It is somewhat put off by sour things.
FireRed	Its tongue is twice the length of its body. It can be moved like an arm for grabbing food and attacking.
LeafGreen	Its tongue can be extended like a chameleon’s. It leaves a tingling sensation when it licks enemies.
Generation IV	
Diamond **Pearl**	Instead of hands, it uses its tongue, which is twice its height. Its sticky saliva grips anything.
Platinum	When it extends its over-six-foot-long tongue, its tail quivers. There is a possibility they are connected.

HeartGold	Its tongue has well-developed nerves that run to the very tip, so it can be deftly manipulated.
SoulSilver	Its long tongue, slathered with a thick gooey saliva, sticks to anything, so it is very useful.
Generation V	
Black **White**	When it extends its over-six-foot-long tongue, its tail quivers. There is a possibility that they are connected.
Black 2 **White 2**	Being licked by its long, saliva-covered tongue leaves a tingling sensation. Extending its tongue retracts its tail.
Generation VI	
X	Its long tongue, slathered with a gooey saliva, sticks to anything, so it is very useful.
Y	Its tongue is twice the length of its body. It can be moved like an arm for grabbing food and attacking.
Omega Ruby **Alpha Sapphire**	Whenever Lickitung comes across something new, it will unfailingly give it a lick. It does so because it memorizes things by texture and by taste. It is somewhat put off by sour things.
Generation VII	
Ultra Sun	It checks out whatever's around it by licking everything. If you don't clean off a spot where it's licked you, you'll break out in a rash!
Ultra Moon	It licks filth clean with its tongue. Whatever it licks always stinks afterward, so whether it's really clean is…questionable.
Let's Go, Pikachu! **Let's Go, Eevee!**	Its tongue spans almost seven feet and moves more freely than its forelegs. Its licks can cause paralysis.
Generation VIII	
Sword	If this Pokémon's sticky saliva gets on you and you don't clean it off, an intense itch will set in. The itch won't go away, either.

Shield	Bug Pokémon are Lickitung’s main food source. This Pokémon paralyzes its prey with a lick from its long tongue, then swallows the prey whole.
Brilliant Diamond **Shining Pearl**	Instead of its hands, it uses its tongue, which can stretch to twice this Pokémon’s height. Lickitung’s sticky saliva grips anything.
Legends: Arceus	Wields its long tongue deftly, as though it were an arm. The Pokémon’s viscous saliva, once it has been collected and boiled down, yields a strong and highly useful adhesive.

Sprites



Shiny

Origin

Lickitung may be based on lungless salamanders, some of which have projectile tongues and may secrete a sticky, irritating substance. It could also be based on lizards with long extending or projectile tongues like chameleons. Additionally, it may draw inspiration from the *Akaname*, a mythical *yōkai* with a single claw on each foot and a gigantic tongue. Akaname are known to lick filth out of bathhouses, similar to Lickitung's habit of licking dirty things clean.

Name Origin

Lickitung is a combination of *lick* and *tongue*.

Beroringa may be a combination of べろ *bero* (colloquial term for tongue), ベロリ *berori* (licking), ベロベロ *berobero* (onomatopoeia for licking), and *lingua* (Latin for tongue).

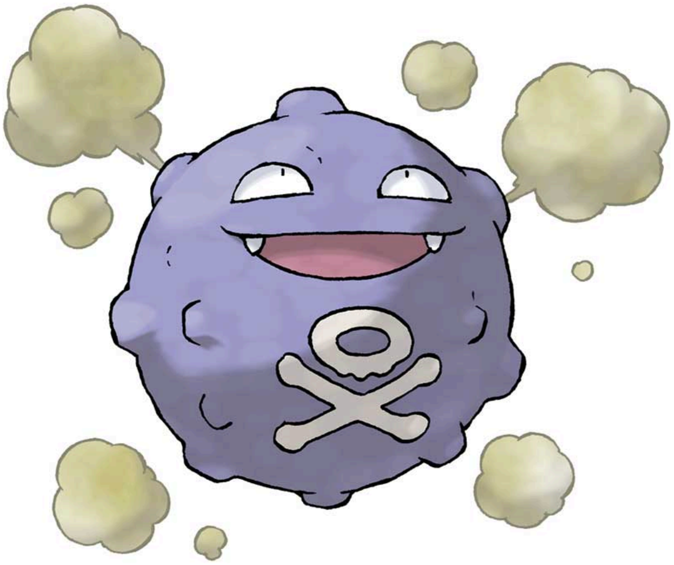
Koffing

Poison Gas Pokémon

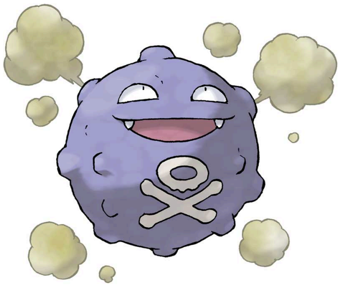
ドガース

Dogars

#0109



Types	**Avg. Height**	**Avg. Weight**
Poison	2′00″ / 0.6 m	2.2 lbs. / 1.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	●	—



Koffing

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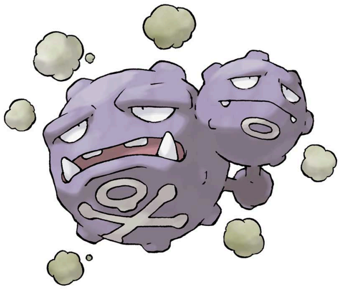
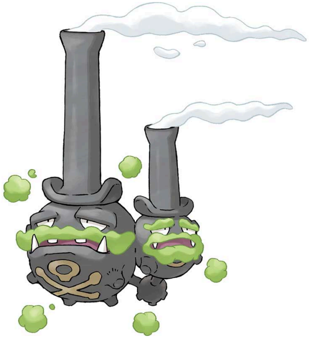


Weezing

→



Weezing
Galarian Form

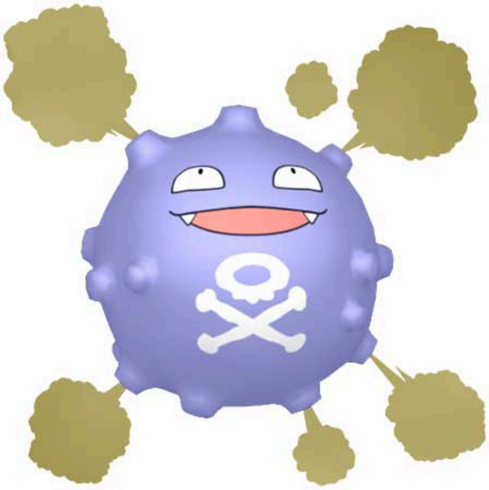
Pokédex Entries

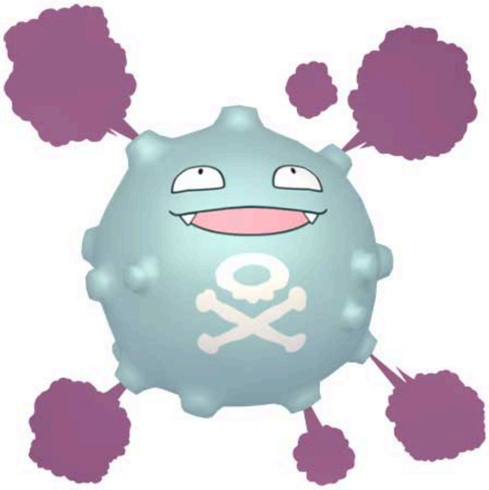
Generation I	
Red Blue	Because it stores several kinds of toxic gases in its body, it is prone to exploding without warning.
Yellow	In hot places, its internal gases could expand and explode without any warning. Be very careful!
Stadium	A Pokémon that is a like a thin-skinned balloon filled with a highly toxic gas. Known to occasionally explode.
Generation II	
Gold	Its thin, filmy body is filled with gases that cause constant sniffles, coughs and teary eyes.
Silver	The poisonous gases it contains are a little bit lighter than air, keeping it slightly airborne.
Crystal	If one gets close enough to it when it expels poisonous gas, the gas swirling inside it can be seen.
Generation III	
Ruby	If Koffing becomes agitated, it raises the toxicity of its internal gases and jets them out from all over its body. This Pokémon may also overinflate its round body, then explode.

Sapphire	Koffing embodies toxic substances. It mixes the toxins with raw garbage to set off a chemical reaction that results in a terribly powerful poison gas. The higher the temperature, the more gas is concocted by this Pokémon.
Emerald	Getting up close to a Koffing will give you a chance to observe, through its thin skin, the toxic gases swirling inside. It blows up at the slightest stimulation.
FireRed	Its thin, balloon-like body is inflated by horribly toxic gases. It reeks when it is nearby.
LeafGreen	Because it stores several kinds of toxic gases in its body, it is prone to exploding without warning.
Generation IV	
Diamond **Pearl** **Platinum**	Lighter-than-air gases in its body keep it aloft. The gases not only smell, they are also explosive.
HeartGold	Its thin, filmy body is filled with gases that cause constant sniffles, coughs and teary eyes.
SoulSilver	The poisonous gases it contains are a little bit lighter than air, keeping it slightly airborne.
Generation V	
Black **White**	Lighter-than-air gases in its body keep it aloft. The gases not only smell, they are also explosive.
Black 2 **White 2**	Toxic gas is held within its thin, balloon-shaped body, so it can cause massive explosions.
Generation VI	
X	Its thin, balloon-like body is inflated by horribly toxic gases. It reeks when it is nearby.
Y	Lighter-than-air gases in its body keep it aloft. The gases not only smell, they are also explosive.
Omega Ruby	If Koffing becomes agitated, it raises the toxicity of its internal gases and jets them out from all over its

	body. This Pokémon may also overinflate its round body, then explode.
Alpha Sapphire	Koffing embodies toxic substances. It mixes the toxins with raw garbage to set off a chemical reaction that results in a terribly powerful poison gas. The higher the temperature, the more gas is concocted by this Pokémon.
Generation VII	
Let's Go, Pikachu! **Let's Go, Eevee!**	In hot places, its internal gases could expand and explode without any warning. Be very careful!
Generation VIII	
Sword	Its body is full of poisonous gas. It floats into garbage dumps, seeking out the fumes of raw, rotting trash.
Shield	It adores polluted air. Some claim that Koffing used to be more plentiful in the Galar region than they are now.
Brilliant Diamond **Shining Pearl**	Lighter-than-air gases in its body keep it aloft. The gases not only smell; they are also explosive.
New Snap	Koffing's body is full of poisonous gas. If you see one all puffed up, that's because the gases of the poison swamp have triggered a chemical reaction.
Generation IX	
Scarlet	Toxic gas is held within its thin, balloon-shaped body, so it can cause massive explosions.
Violet	The poisonous gases it contains are a little bit lighter than air. That's why it's always slightly airborne.
Pokopia	Lighter-than-air gases in its body keep it aloft. The gases not only smell; they are also explosive.

Sprites





Shiny

Origin

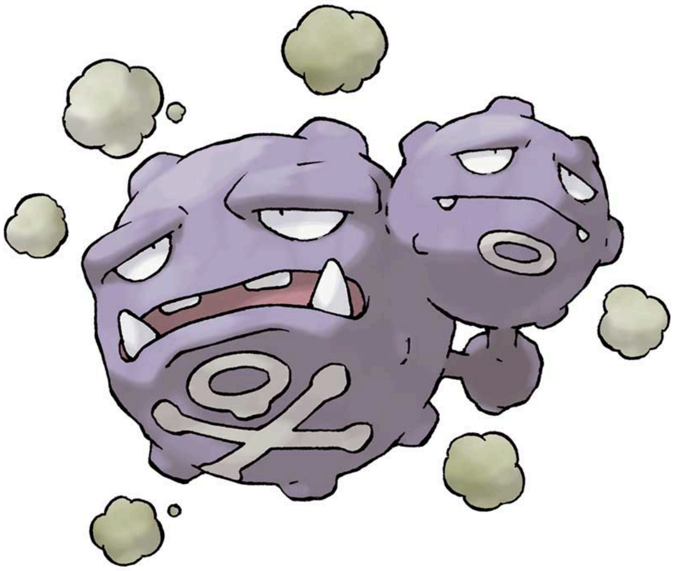
Considering its looks, its ability to float, and its tendency to explode, Koffing may have been based upon a floating naval mine or living meteorite. It may also be based on smog and other forms of air pollution. Koffing may also be based on the imagined fear that heavy pollution, caused by the leakage and/or improper disposal of toxic and/or radioactive waste, may result in the creation of new and undesirable lifeforms. The symbol under its face resembles the skull and crossbones, a hazard symbol for poison.

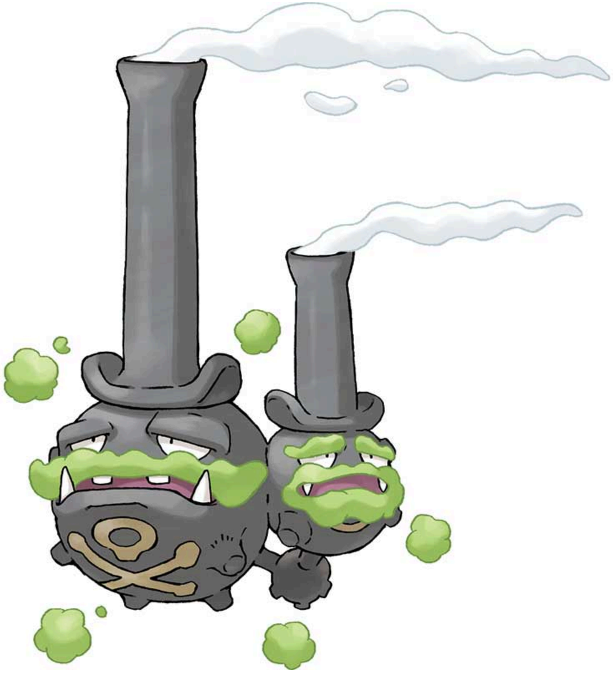
Name Origin

Koffing may be a corruption of *coughing*.

Dogars may be derived from 毒ガス *doku-gasu* (poison gas).

Weezing Poison Gas Pokémon	マタドガス *Matadogas*	**#0110**

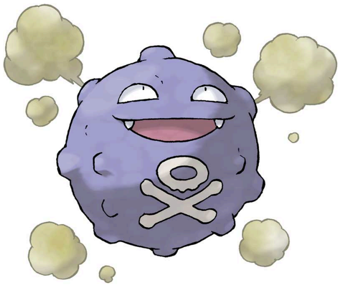




Galarian Weezing

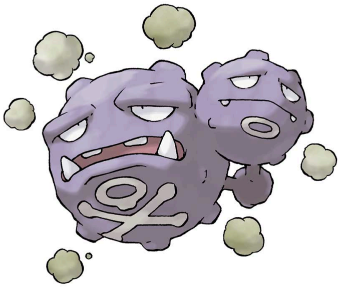
Types	**Avg. Height**	**Avg. Weight**
Poison	3′11″ / 1.2 m	20.9 lbs. / 9.5 kg
Weezing	Weezing	Weezing

Poison Fairy Galarian Weezing	9′10″ / 3.0 m Galarian Weezing	35.3 lbs. / 16.0 kg Galarian Weezing
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Koffing

→



Weezing

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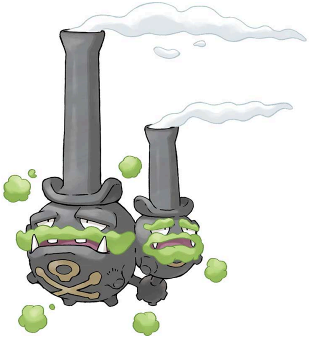


Weezing

Galarian Form

Pokédex Entries

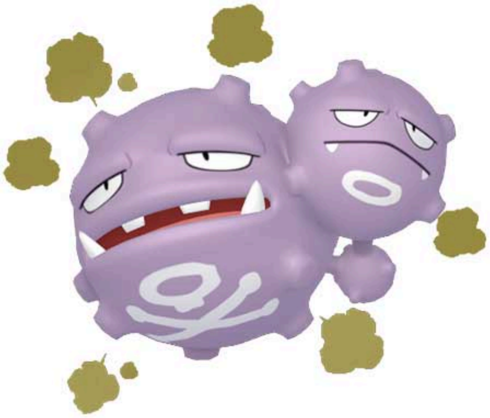
Generation I	
Red **Blue**	Where two kinds of poison gases meet, two Koffings can fuse into a Weezing over many years.
Yellow	It lives and grows by absorbing dust, germs, and poison gases that are contained in toxic waste and garbage.

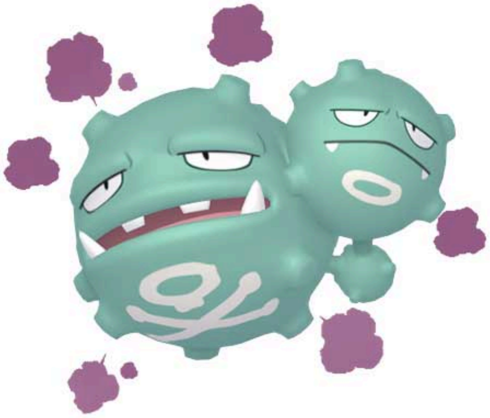
Stadium	A twinned Koffing that forms on rare occasions where poisonous gases pool. Its two toxic gases appear to be different.
Generation II	
Gold	If one of the two Koffings inflates, the other one deflates. It constantly mixes its poisonous gases.
Silver	Top-grade perfume is made using its internal poison gases by diluting them to the highest level.
Crystal	When it inhales poisonous gases from garbage, its body expands, and its insides smell much worse.
Generation III	
Ruby	Weezing loves the gases given off by rotted kitchen garbage. This Pokémon will find a dirty, unkept house and make it its home. At night, when the people in the house are asleep, it will go through the trash.
Sapphire	Weezing alternately shrinks and inflates its twin bodies to mix together toxic gases inside. The more the gases are mixed, the more powerful the toxins become. The Pokémon also becomes more putrid.
Emerald	By diluting its toxic gases with a special process, the highest grade of perfume can be extracted. To Weezing, gases emanating from garbage are the ultimate feast.
FireRed	Very rarely, a sudden mutation can result in two small Koffing twins becoming conjoined as a Weezing.
LeafGreen	Where two kinds of poison gases meet, two Koffings can fuse into a Weezing over many years.
Generation IV	
Diamond **Pearl** **Platinum**	It grows by feeding on gases released by garbage. Though very rare, triplets have been found.

HeartGold	If one of the two Koffings inflates, the other one deflates. It constantly mixes its poisonous gases.
SoulSilver	Top-grade perfume is made using its internal poison gases by diluting them to the highest level.
Generation V	
Black White	It grows by feeding on gases released by garbage. Though very rare, triplets have been found.
Black 2 White 2	Inhaling toxic fumes from trash and mixing them inside its body lets it spread an even fouler stench.
Generation VI	
X	If one of the twin Koffing inflates, the other one deflates. It constantly mixes its poisonous gases.
Y	Very rarely, a sudden mutation can result in two small Koffing twins becoming conjoined as a Weezing.
Omega Ruby	Weezing loves the gases given off by rotted kitchen garbage. This Pokémon will find a dirty, unkempt house and make it its home. At night, when the people in the house are asleep, it will go through the trash.
Alpha Sapphire	Weezing alternately shrinks and inflates its twin bodies to mix together toxic gases inside. The more the gases are mixed, the more powerful the toxins become. The Pokémon also becomes more putrid.
Generation VII	
Let's Go, Pikachu! Let's Go, Eevee!	This Pokémon lives and grows by absorbing poison gas, dust, and germs that exist inside garbage.
Generation VIII	
Sword	**Kantonian Form:** It mixes gases between its two bodies. It's said that these Pokémon were seen all over the Galar region back in the day. **Galarian Form:** This Pokémon consumes particles

	that contaminate the air. Instead of leaving droppings, it expels clean air.
Shield	**Kantonian Form:** It can't suck in air quite as well as a Galarian Weezing, but the toxins it creates are more potent than those of its counterpart. **Galarian Form:** Long ago, during a time when droves of factories fouled the air with pollution, Weezing changed into this form for some reason.
Brilliant Diamond **Shining Pearl**	It grows by feeding on gases released by garbage. Though very rare, triplets have been found.
Generation IX	
Scarlet	Top-grade perfume is made using its internal poison gases by diluting them to the highest level.
Violet	When it inhales poisonous gases from garbage, its body expands, and its insides smell much worse.
Pokopia	Top-grade perfume is made using its internal poison gases by diluting them to the highest level.

Sprites





Shiny

Galarian

Shiny Galarian

Origin

Considering its looks, its ability to float, and its tendency to explode, Weezing may have been based upon a floating naval mine or living meteorite. It is also based on smog and other forms of air pollution. It may also be based on the imagined fear that heavy pollution, caused by the leakage and/or improper disposal of toxic and/or radioactive waste, may result in the creation of new and undesirable life forms. Much like Koffing, the symbol under Weezing's larger face resembles the skull and crossbones, a hazard symbol for poison. The three orbs connected by stems that constitute its body resemble a molecule. Weezing's fused heads may also be based on conjoined twins and the effects of pollution-induced birth defects.

Weezing's prominent eyebrow ridges and large bottom teeth evoke the unappealing appearance of mythical creatures like trolls or ogres, often associated with polluted or unclean environments such as swamps, reinforcing its Poison typing. Its features also resemble those of the Japanese oni, known for their imposing tusks and fearsome presence.

Galarian Weezing takes inspiration from steam engines. Its appearance in particular seems to be based on a stereotypical Victorian era British gentleman wearing a chimney hat, combined with actual chimneys. Both its smog-based "facial hair" and its Shield Pokédex entry, which describes Weezing taking the form as a result of heavy air pollution, likely draw reference from the heavy smog that afflicted London during the Victorian era. Its ability to clean the air of pollutants may be based on air scrubbers, referring to the fact that they expel clean air as referenced in its Sword Pokédex entry. The way Galarian Weezing feeds, absorbing polluted air and then releasing it through the chimney-like tubes on top of their heads as purified air, may have been based on the feeding method of sponges, which are animals that feed through filtration. Water enters the sponge's body bringing food particles (such as microorganisms) and, after being filtered by the animal, is eliminated through the osculum, a hole in the free end of the animal. Its design may also draw inspiration from nuclear cooling towers, referring to the clouds that they make being steam and not smoke as evidenced by its signature move Strange Steam. Additionally, its Fairy type and appearance may be a reference to leprechauns. Galarian Weezing's Shiny form may be based on sepia tone photography.

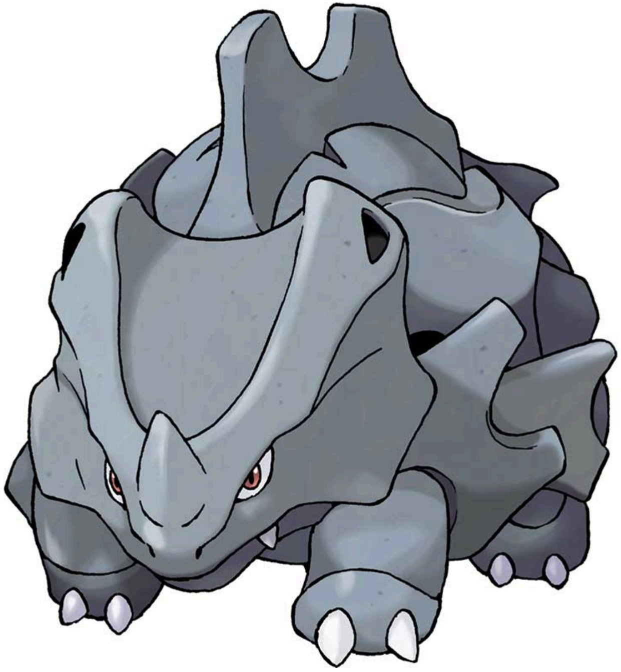
Galarian Weezing's resemblance to Victorian era British noblemen, along with its Ability Neutralizing Gas, may be a play on noble gases, which are gaseous elements known for being highly unreactive and are typically used to prevent unwanted reactions from occuring.

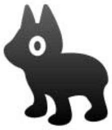
Name Origin

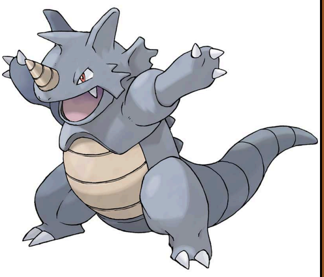
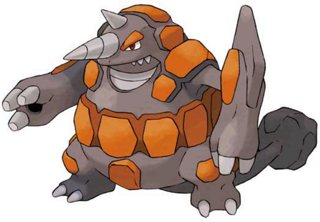
Weezing may be a corruption of *wheezing* (producing a whistling sound while breathing with difficulty).

Matadogas may come from 又 *mata* (again) and 毒ガス *doku-gasu* (poison gas). It may also be derived from マスタードガス *masutādogasu* (mustard gas).

Rhyhorn Spikes Pokémon	サイホーン *Sihorn*	**#0111**



Types	**Avg. Height**	**Avg. Weight**
Ground Rock	3′03″ / 1.0 m	253.5 lbs. / 115.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

 Rhyhorn	→	 Rhydon	→	 Rhyperior

Pokédex Entries

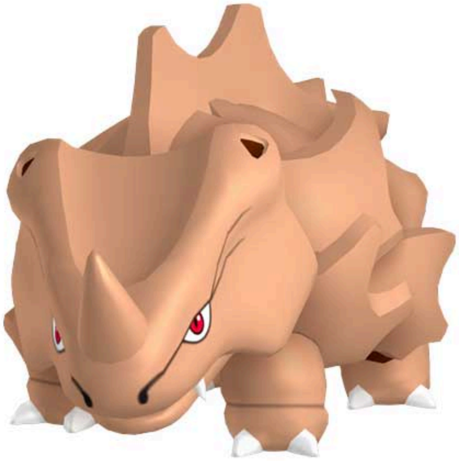
Generation I	
Red **Blue**	Its massive bones are 1000 times harder than human bones. It can easily knock a trailer flying.
Yellow	A Pokémon with a one-track mind. Once it charges, it won't stop running until it falls asleep.
Stadium	Its bones are 1,000 times harder than human bones. Using its durability and strength, it can destroy tall buildings.
Generation II	
Gold	It is inept at turning because of its four short legs. It can only charge and run in one direction.
Silver	It doesn't care if there is anything in its way. It just charges and destroys all obstacles.
Crystal	It can remember only one thing at a time. Once it starts rushing, it forgets why it started.
Generation III	
Ruby	Rhyhorn runs in a straight line, smashing everything in its path. It is not bothered even if it rushes headlong into a block of steel. This Pokémon may feel some pain from the collision the next day, however.
Sapphire	Rhyhorn's brain is very small. It is so dense, while on a run it forgets why it started running in the first place. It apparently remembers sometimes if it demolishes something.
Emerald	Once it starts running, it doesn't stop. Its tiny brain makes it so stupid that it can't remember why it started running in the first place.
FireRed	Strong, but not too bright, this Pokémon can shatter even a skyscraper with its charging tackles.
LeafGreen	Its massive bones are 1000 times harder than human bones. It can easily knock a trailer flying.
Generation IV	
Diamond **Pearl**	Its body is clad in a thick hide, and its tackles topple buildings. Unfortunately, it is not smart.

Platinum	Its powerful tackles can destroy anything. However, it is too slow witted to help people work.
HeartGold	It is inept at turning because of its four short legs. It can only charge and run in one direction.
SoulSilver	It doesn't care if there is anything in its way. It just charges and destroys all obstacles.
Generation V	
Black **White** **Black 2** **White 2**	Its powerful tackles can destroy anything. However, it is too slow witted to help people work.
Generation VI	
X	Strong, but not too bright, this Pokémon can shatter even a skyscraper with its charging Tackles.
Y	It is inept at turning because of its four short legs. It can only charge and run in one direction.
Omega Ruby	Rhyhorn runs in a straight line, smashing everything in its path. It is not bothered even if it rushes headlong into a block of steel. This Pokémon may feel some pain from the collision the next day, however.
Alpha Sapphire	Rhyhorn's brain is very small. It is so dense, while on a run it forgets why it started running in the first place. It apparently remembers sometimes if it demolishes something.
Generation VII	
Let's Go, Pikachu! **Let's Go, Eevee!**	A Pokémon with a one-track mind. Once it charges, it won't stop running until it falls asleep.
Generation VIII	
Sword	Strong, but not too bright, this Pokémon can shatter even a skyscraper with its charging tackles.

Shield	It can remember only one thing at a time. Once it starts rushing, it forgets why it started.
Brilliant Diamond **Shining Pearl**	Its body is clad in a thick hide, and its tackles topple buildings. Unfortunately, it is not smart.
Legends: Arceus	Ludicrously strong—when it butts heads with a mountain, it is the mountain that shatters. But its short legs struggle with turns, and it is incapable of stopping unless it collides with something.
Generation IX	
Scarlet	Rhyhorn claims an area with over a six mile radius as its territory. It apparently forgets where this territory is when running, however.
Violet	Once it starts running, it won’t stop-even if it crashes through boulders. This disposition is what’s caused its habitat to expand.

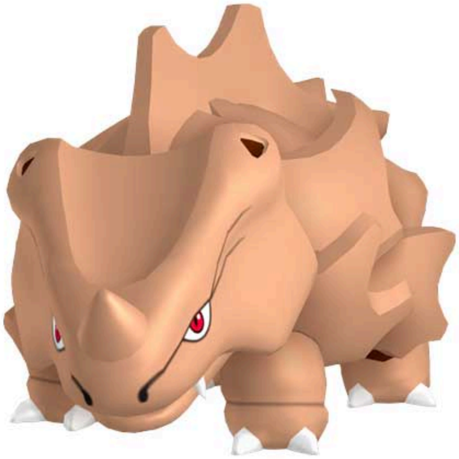
Sprites

Male



Shiny Male

Female



Shiny Female

Origin

Rhyhorn’s design appears to be inspired by an Indian rhinoceros, which has similar plated armor; and an *Uintatherium*, from whom it may have taken its flat head and horn. Its design also has elements of ceratopsids.

Name Origin

Rhyhorn may be a combination of *rhinoceros*, *rhyolite* (a type of rock, referring to its Rock type), and *horn*.

Sihorn may be a combination of 犀 *sai* (rhinoceros) and *horn*.

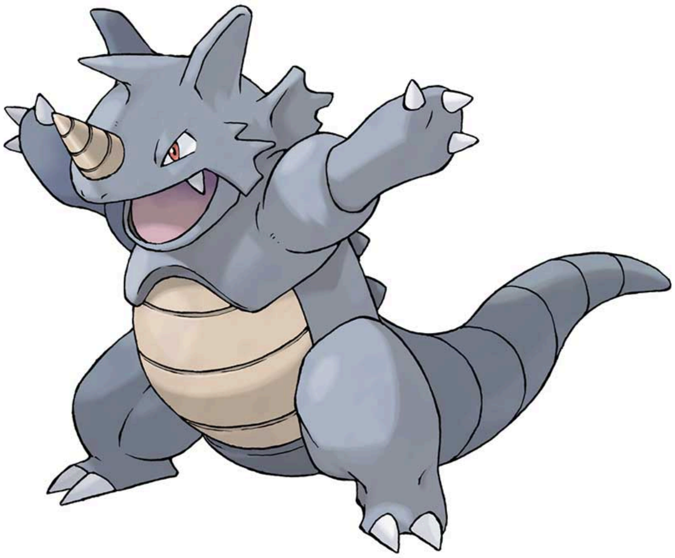
Rhydon

Drill Pokémon

サイドン

Sidon

#0112



Types

Ground Rock

Avg. Height

6′03″ / 1.9 m

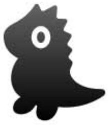
Avg. Weight

264.6 lbs. / 120.0 kg

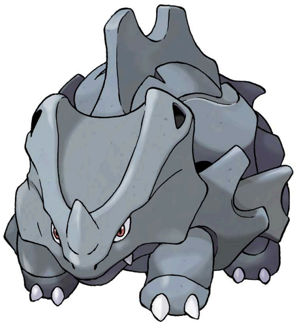
Gender Ratio

50% male, 50% female

Shape



Footprint

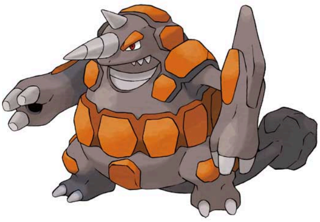


Rhyhorn

→

Rhydon

→



Rhyperior

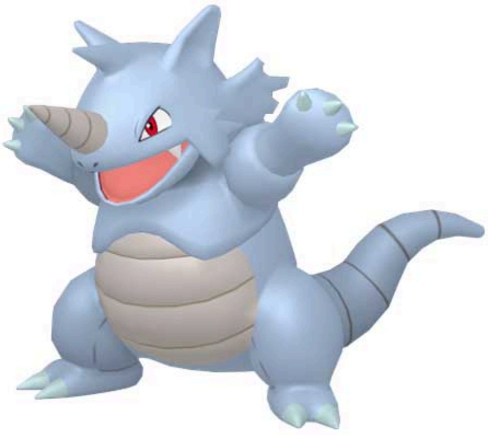
Pokédex Entries

Generation I	
Red Blue	Protected by an armor-like hide, it is capable of living in molten lava of 3,600 degrees.
Yellow	Walks on its hind legs. Shows signs of intelligence. Its armor-like hide even repels molten lava.
Stadium	Protected by an armor-like hide, it can survive in lava over 3,600 degrees. Its horn can bore holes through boulders.
Generation II	
Gold	Its rugged hide protects it from even the heat of lava. However, the hide also makes it insensitive.
Silver	Its brain developed when it began walking on hind legs. Its thick hide protects it even in magma.
Crystal	By lightly spinning its drill-like horn, it can easily shatter even a diamond in the rough.
Generation III	
Ruby	Rhydon's horn can crush even uncut diamonds. One sweeping blow of its tail can topple a building. This Pokémon's hide is extremely tough. Even direct cannon hits don't leave a scratch.
Sapphire	Rhydon has a horn that serves as a drill. It is used for destroying rocks and boulders. This Pokémon occasionally rams into streams of magma, but the armor-like hide prevents it from feeling the heat.
Emerald	Its horn, which rotates like a drill, destroys tall buildings with one strike. It stands on its hind legs, and its brain is well developed.
FireRed	It begins walking on its hind legs after evolution. It can punch holes through boulders with its horn.
LeafGreen	Protected by an armor-like hide, it is capable of living in molten lava of 3,600 degrees.
Generation IV	
Diamond Pearl	Its brain developed after it stood up on its hind legs. Its drill horn bores tunnels through solid rock.

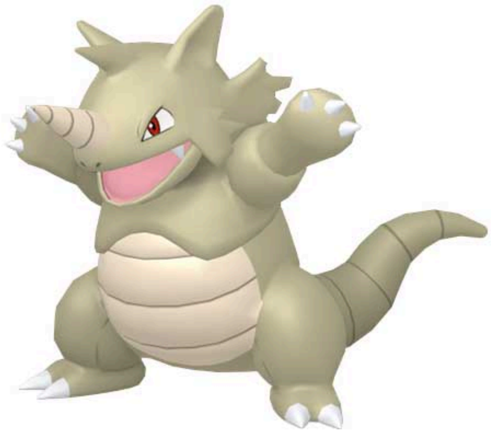
Platinum	Standing on its hind legs freed its forelegs and made it smarter. It is very forgetful, however.
HeartGold	Its rugged hide protects it from even the heat of lava. However its hide also makes it insensitive.
SoulSilver	Its brain developed when it began walking on hind legs. Its thick hide protects it even in magma.
Generation V	
Black **White** **Black 2** **White 2**	Standing on its hind legs freed its forearms and made it smarter. It is very forgetful though.
Generation VI	
X	Protected by an armor-like hide, it is capable of living in molten lava of 3,600 degrees Fahrenheit.
Y	It begins walking on its hind legs after evolution. It can punch holes through boulders with its horn.
Omega Ruby	Rhydon’s horn can crush even uncut diamonds. One sweeping blow of its tail can topple a building. This Pokémon’s hide is extremely tough. Even direct cannon hits don’t leave a scratch.
Alpha Sapphire	Rhydon has a horn that serves as a drill. It is used for destroying rocks and boulders. This Pokémon occasionally rams into streams of magma, but the armor-like hide prevents it from feeling the heat.
Generation VII	
Let’s Go, Pikachu! **Let’s Go, Eevee!**	Its brain developed when it began walking on its hind legs. Its armor-like hide even repels molten lava.
Generation VIII	
Sword	It begins walking on its hind legs after evolution. It can punch holes through boulders with its horn.
Shield	Protected by an armor-like hide, it is capable of living in molten lava of 3,600 degrees Fahrenheit.

Brilliant Diamond **Shining Pearl**	Its brain developed after it stood up on its hind legs. Its drill horn bores tunnels through solid rock.
Legends: Arceus	Rapidly rotates its horn to bore through bedrock. It swaggers around volcanic regions, protected from the lava’s heat by its tough, armorlike hide.
Generation IX	
Scarlet	The horn of a Rhydon is powerful enough to crush raw diamonds. These Pokémon polish their horns by bashing them together.
Violet	It evolved to walk using only its hind legs, which has allowed it to expand its habitat even onto steep mountains.

Sprites



Male



Shiny Male

Female

Shiny Female

Origin

Rhydon's name and appearance suggest it is based on a rhinoceros, and it was also stated to have been created with a Kaiju motif. Its design also appears to draw from some aspects of various dinosaurs, such as ceratopsids. Its horn may be based on drills.

Name Origin

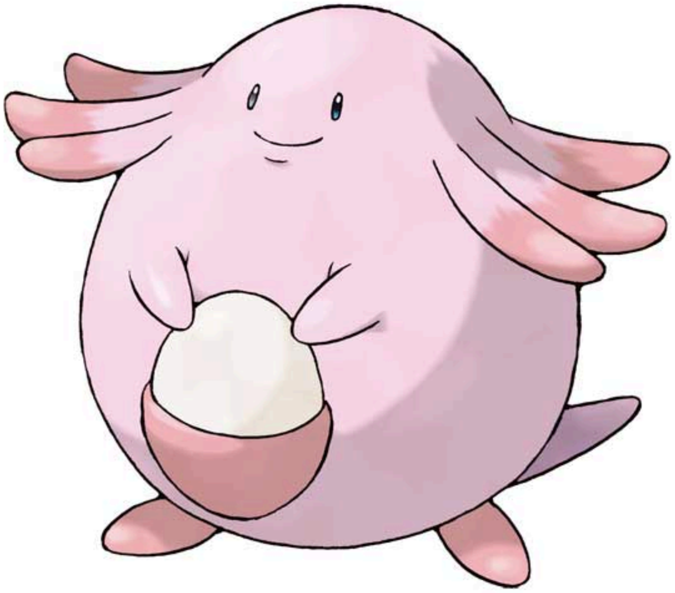
Rhydon may be a combination of *rhinoceros*, *rhyolite* (a type of rock, referring to its Rock type), and *don* (Spanish for lord) or -*don* (common suffix in extinct animal names derived from the Ancient Greek word for *tooth*).

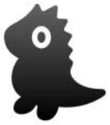
Sidon may be a combination of 犀 *sai* (rhinoceros) and *don* (Spanish for lord) or *-don* (common suffix in extinct animal names derived from the Ancient Greek word for tooth).

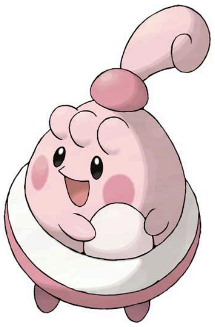
Chansey
Egg Pokémon

ラッキー
Lucky

#0113



Types	Avg. Height	Avg. Weight
Normal	3′07″ / 1.1 m	76.3 lbs. / 34.6 kg
Gender Ratio	**Shape**	**Footprint**
100% female		



Happiny

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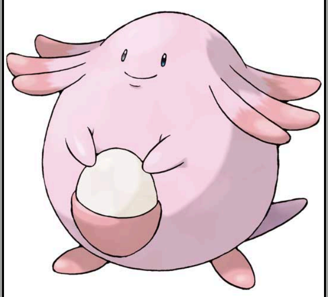

Chansey

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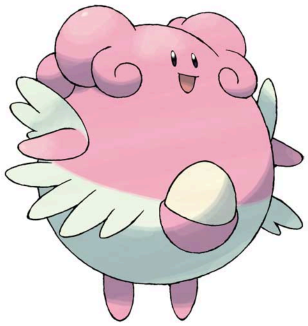


Blissey

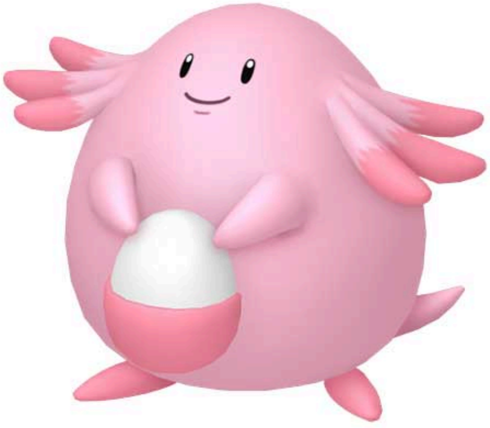
Pokédex Entries

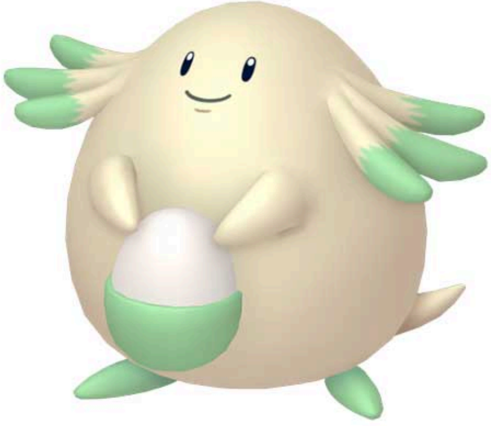
Generation I	
Red **Blue**	A rare and elusive Pokémon that is said to bring happiness to those who manage to get it.
Yellow	A gentle and kind-hearted Pokémon that shares its nutritious eggs if it sees an injured Pokémon.
Stadium	Lays very succulent eggs every day. If it is treated with love and care, its eggs appear to become even more delicious.
Generation II	
Gold	It walks carefully to prevent its egg from breaking. However, it is extremely fast at running away.
Silver	Few in numbers and difficult to capture, it is said to bring happiness to the trainer who catches it.
Crystal	People try to catch it for its extremely nutritious eggs, but it rarely can be found.
Generation III	
Ruby **Sapphire**	Chansey lays nutritionally excellent eggs on an everyday basis. The eggs are so delicious, they are easily and eagerly devoured by even those people who have lost their appetite.
Emerald	Chansey lay nutritionally excellent eggs every day. The eggs are so delicious, they are eagerly devoured by even those people who have lost their appetite.
FireRed	It lays several eggs a day. The eggs are apparently rich in nutrients and extremely delicious.
LeafGreen	A rare and elusive Pokémon that is said to bring happiness to those who manage to get it.
Generation IV	
Diamond	It is said to deliver happiness. Being compassionate, it shares its eggs with injured people.
Pearl	It lays several eggs a day and won’t share them with those who have evil in their hearts.

Platinum	A kindly Pokémon that lays highly nutritious eggs and shares them with injured Pokémon or people.
HeartGold	It walks carefully to prevent its egg from breaking. However, it is extremely fast at running away.
SoulSilver	Being few in number and difficult to capture, it is said to bring happiness to the Trainer who catches it.
Generation V	
Black **White** **Black 2** **White 2**	A kindly Pokémon that lays highly nutritious eggs and shares them with injured Pokémon or people.
Generation VI	
X	It is said to deliver happiness. Being compassionate, it shares its eggs with injured people.
Y	It lays several eggs a day. The eggs are apparently rich in nutrients and extremely delicious.
Omega Ruby **Alpha Sapphire**	Chansey lays nutritionally excellent eggs on an everyday basis. The eggs are so delicious, they are easily and eagerly devoured by even those people who have lost their appetite.
Generation VII	
Sun	The eggs laid by Chansey are rich in nutrients and a favorite food of many Pokémon.
Moon	Not only are these Pokémon fast runners, they're also few in number, so anyone who finds one must be lucky indeed.
Ultra Sun	It seems that other Pokémon's efforts to take its delicious, nutritious egg away from it caused Chansey to get faster at fleeing.
Ultra Moon	Because the eggs on their bellies have been overharvested by people in the past, the Chansey population remains very small.

Let's Go, Pikachu! **Let's Go, Eevee!**	A gentle and kindhearted Pokémon that shares its nutritious eggs if it sees an injured Pokémon.
Generation VIII	
Sword	The egg Chansey carries is not only delicious but also packed with nutrition. It's used as a high-class cooking ingredient.
Shield	This species was once very slow. To protect their eggs from other creatures, these Pokémon became able to flee quickly.
Brilliant Diamond	It is said to deliver happiness. Being compassionate, it shares its eggs with injured people.
Shining Pearl	It lays several eggs a day and won't share them with those who have evil in their hearts.
Legends: Arceus	This purehearted Pokémon shares its eggs with the injured. These eggs are so nutritious that they've been nicknamed "doctors' doubles."
Generation IX	
Scarlet	This kindly Pokémon lays highly nutritious eggs and shares them with injured Pokémon or people.
Violet	It walks carefully to prevent its egg from breaking. However, it is extremely fast at running away.
Sleep	This kindly Pokémon shares highly nutritious eggs with any injured Pokémon or people it comes across. Even as it sleeps, Chansey appears to hold its egg carefully to keep it from breaking.
Pokopia	A gentle and kindhearted Pokémon that shares its nutritious eggs if it sees an injured Pokémon.

Sprites





Shiny

Origin

Chansey’s name across languages, the fact that it shares nutritious eggs, its rarity, and its ability to run very quickly and evade people all suggest it may be based on the concept of luck and its elusiveness. It also serves the typical role-playing game role of a medic.

Chansey’s tendency to carry eggs in a pouch is very reminiscent of a monotreme (mainly the echidnas) or marsupial, but it may also simply be based on a general concept of females and motherhood. As the Pokédex mentions its frequent laying of nutritious eggs, Chansey may also be based on chickens or other poultry, and its “ears” give it the semblance of an axolotl.

Name Origin

Chansey may be from either *chance* or *chancy*.

Lucky is literally *lucky*.

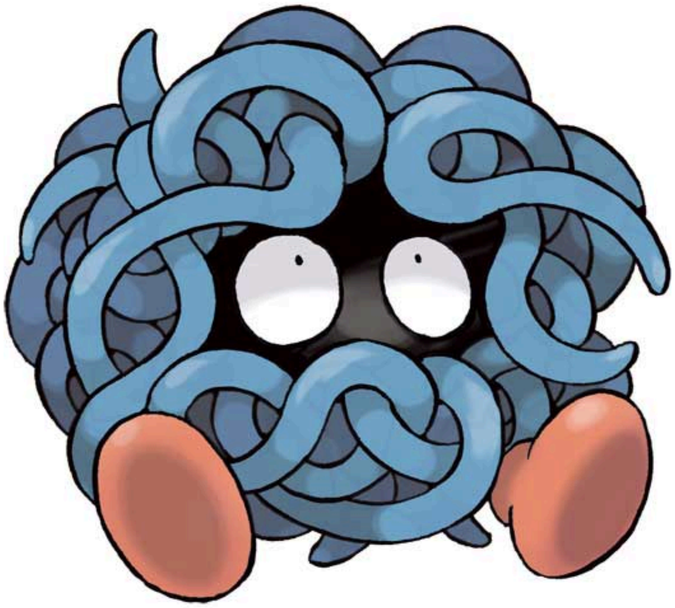
Tangela

Vine Pokémon

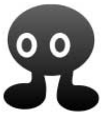
モンジャラ

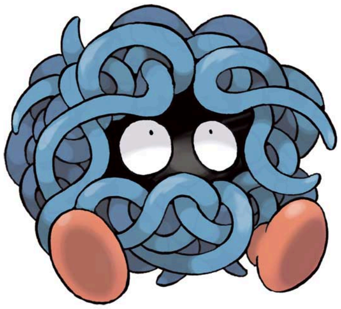
Monjara

#0114



Types	Avg. Height	Avg. Weight
Grass	3′03″ / 1.0 m	77.2 lbs. / 35.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Tangela

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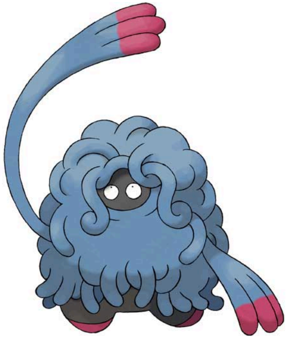


Tangrowth

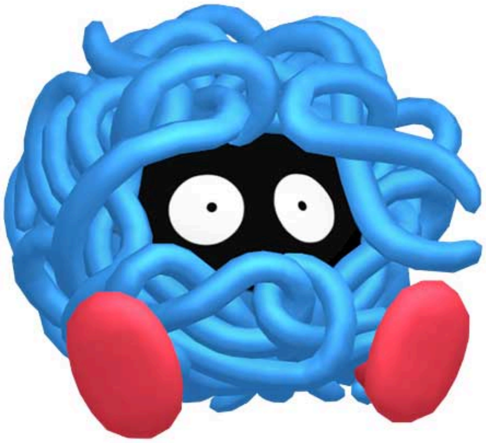
Pokédex Entries

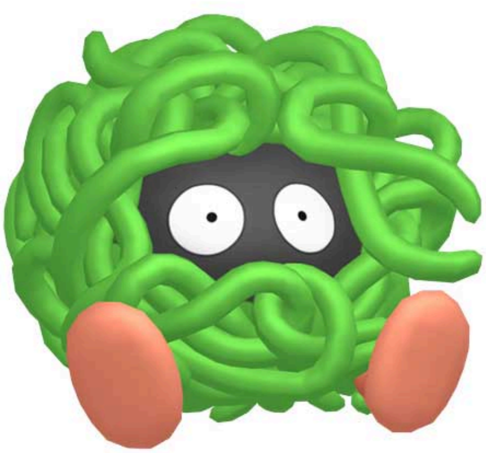
Generation I	
Red **Blue**	The whole body is swathed with wide vines that are similar to seaweed. Its vines shake as it walks.
Yellow	Its identity is obscured by masses of thick, blue vines. The vines are said to never stop growing.
Stadium	Its identity is obscured by countless blue vines that are similar to seaweed. Will become entangled with anything.
Generation II	
Gold	The vines that cloak its entire body are always jiggling. They effectively unnerve its foes.
Silver	It tangles any moving thing with its vines. Their subtle shaking is ticklish if you get ensnared.
Crystal	During battle, it constantly moves the vines that cover its body in order to annoy its opponent.
Generation III	
Ruby **Sapphire**	Tangela's vines snap off easily if they are grabbed. This happens without pain, allowing it to make a quick getaway. The lost vines are replaced by newly grown vines the very next day.
Emerald	Its vines snap off easily and painlessly if they are grabbed, allowing it to make a quick getaway. The lost vines are replaced by new growth the very next day.
FireRed	Blue plant vines cloak the Pokémon's identity in a tangled mass. It entangles anything that gets close.
LeafGreen	The whole body is swathed with wide vines that are similar to seaweed. The vines sway as it walks.
Generation IV	
Diamond **Pearl**	It is shrouded by blue vines. No one has seen the face hidden behind this growth of vines.
Platinum	The blue vines shrouding its body are covered in a growth of fine hair. It is known to be ticklish.

HeartGold	The vines that cloak its entire body are always jiggling. They effectively unnerve its foes.
SoulSilver	It tangles any moving thing with its vines. Their subtle shaking is ticklish if you get ensnared.
Generation V	
Black **White**	The blue vines shrouding its body are covered in a growth of fine hair. It is known to be ticklish.
Black 2 **White 2**	Many writhing vines cover it, so its true identity remains unknown. The blue vines grow its whole life long.
Generation VI	
X	Many writhing vines cover it, so its true identity remains unknown. The blue vines grow its whole life long.
Y	It tangles any moving thing with its vines. Their subtle shaking is ticklish if you get ensnared.
Omega Ruby **Alpha Sapphire**	Tangela's vines snap off easily if they are grabbed. This happens without pain, allowing it to make a quick getaway. The lost vines are replaced by newly grown vines the very next day.
Generation VII	
Let's Go, Pikachu! **Let's Go, Eevee!**	Its identity is obscured by masses of thick blue vines. The vines are said to never stop growing.
Generation VIII	
Sword	Hidden beneath a tangle of vines that grows nonstop even if the vines are torn off, this Pokémon's true appearance remains a mystery.
Shield	The vines of a Tangela have a distinct scent. In some parts of Galar, Tangela vines are used as herbs.
Brilliant Diamond	It is shrouded by blue vines. No one has seen the face hidden behind this growth of vines.

Shining Pearl	
Legends: Arceus	It is cloaked entirely in blue vines, preventing any glimpse of its true identity. The vines impart a refreshing sensation when chewed—they’re useful as a spice.
Generation IX	
Pokopia	Hidden beneath a tangle of vines that grows nonstop even if the vines are torn off, this Pokémon’s true appearance remains a mystery.

Sprites





Shiny

Origin

Due to the mystery around Tangela’s appearance under its vines, it may be based on the swamp monster from the short story “It!” by Theodore Sturgeon. In addition, it may also be inspired by the Sargassum seaweed monsters written by the English writer William Hope Hodgson, which inspired monsters in Japanese pop culture.

It may also be based on *Selaginella lepidophylla*, a plant that forms tumbleweeds; and Medusa, a Gorgon of Greek mythology (which is especially supported by the fact that Tangela’s beta name was “Meduza”). In addition, it may be based on a Green Man, a motif represented as a face surrounded by leaves and vines. All of these potential inspirations may have also influenced Tangela’s Shiny variant’s green coloration.

Its Pokédex entries state that its vines will be entangled with its surroundings. This may be a reference to thigmotropism, a biological reaction plants have towards contact that encourages them to coil around objects they touch as they grow, allowing stability in their stems and branches.

Name Origin

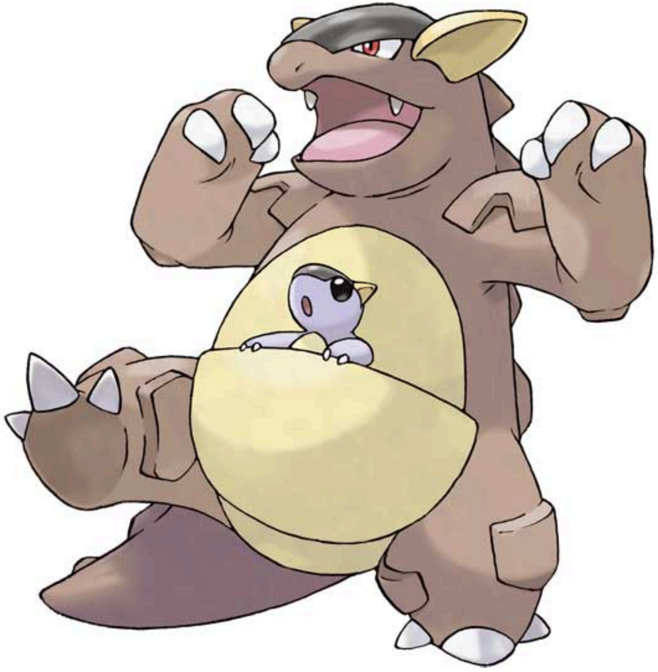
Tangela may be a combination of *tangle* and *-ella* (suffix used to form taxonomic names).

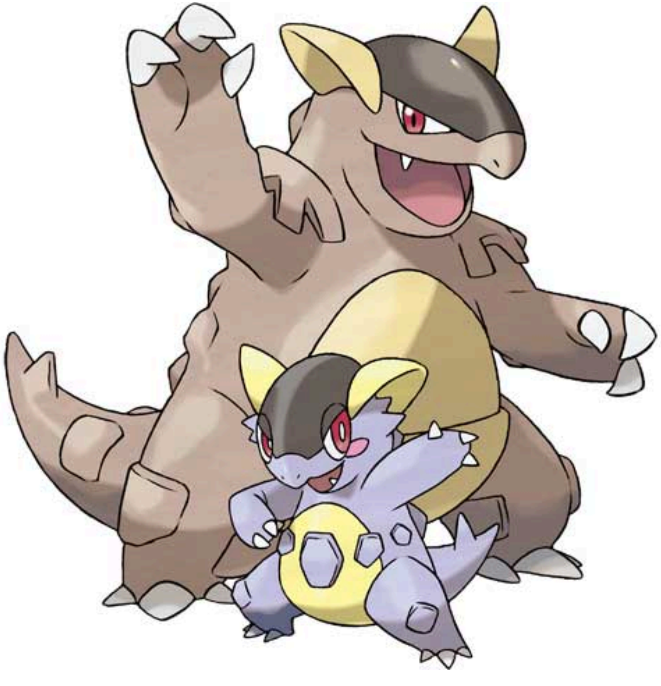
Monjara may be a combination of *monster*, もじゃもじゃ *mojamoja* (shaggy or unkempt), and 毛むくじゃら *kemukujara* (densely covered in thick hair).

Kangaskhan
Parent Pokémon

ガルーラ
Garura

#0115





Mega Kangaskhan

Types	**Avg. Height**	**Avg. Weight**
Normal	7′03″ / 2.2 m Kangaskhan	176.4 lbs. / 80.0 kg Kangaskhan

	7′03″ / 2.2 m Mega Kangaskhan	220.5 lbs. / 100.0 kg Mega Kangaskhan
Gender Ratio 100% female	**Shape** 	**Footprint**

Pokédex Entries

Generation I	
Red **Blue**	The infant rarely ventures out of its mother’s protective pouch until it is 3 years old.
Yellow	Raises its young in its belly pouch. Won’t run from any fight to keep its young protected.
Stadium	The female raises its young in its belly pouch for around three years. The young is taken out once it learns to find food.
Generation II	
Gold	If it is safe, the young gets out of the belly pouch to play. The adult keeps a close eye on the youngster.
Silver	To protect its young, it will never give up during battle, no matter how badly wounded it is.
Crystal	To avoid crushing the baby it carries in its pouch, it always sleeps standing up.
Generation III	
Ruby **Sapphire**	If you come across a young Kangaskhan playing by itself, you must never disturb it or attempt to catch it. The baby Pokémon’s parent is sure to be in the area, and it will become violently enraged at you.
Emerald	If you come across a young Kangaskhan playing by itself, never try to catch it. The baby’s parent is sure to be in the area, and it will become violently enraged.

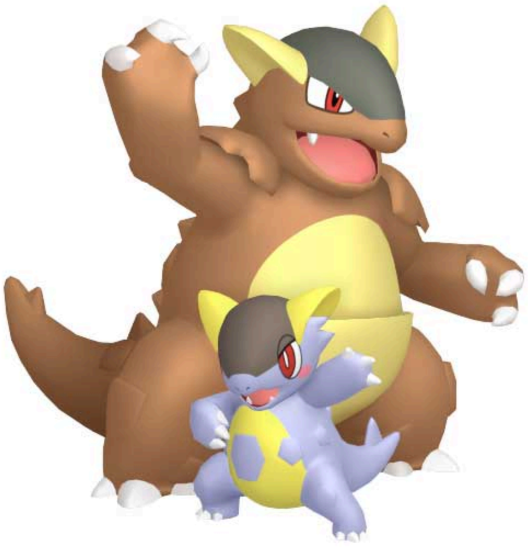
FireRed	The female raises its offspring in a pouch on its belly. It is skilled at attacking using Comet Punch.
LeafGreen	The infant rarely ventures out of its mother’s protective pouch until it is 3 years old.
Generation IV	
Diamond Pearl Platinum	It raises its offspring in its belly pouch. It lets the baby play only when it feels safe.
HeartGold	If it is safe, the young gets out of the belly pouch to play. The adult keeps a close eye on the youngster.
SoulSilver	To protect its young, it will never give up during battle, no matter how badly wounded it is.
Generation V	
Black White Black 2 White 2	It raises its offspring in its belly pouch. It lets the baby out to play only when it feels safe.
Generation VI	
X	It raises its offspring in its belly pouch. It lets the baby out to play only when it feels safe.
Y	If it is safe, the young gets out of the belly pouch to play. The adult keeps a close eye on the youngster.
Omega Ruby Alpha Sapphire	If you come across a young Kangaskhan playing by itself, you must never disturb it or attempt to catch it. The baby Pokémon’s parent is sure to be in the area, and it will become violently enraged at you.
Generation VII	
Sun	Kangaskhan’s maternal love is so deep that it will brave death to protect its offspring. **Mega Evolution:** Mega Kangaskhan’s strength derives from the mother’s happiness about her child’s growth. Watching it grow up keeps her spirits high.

Moon	The child in its pouch leaves its home after roughly three years. That is the only time the mother is heard to cry wildly. **Mega Evolution:** Thanks to Mega Evolution, its child grows. But as the child is good only at fighting and nothing else, its mother feels uneasy about its future.
Ultra Sun	Kangaskhan protects its child by keeping it in its pouch. It has zero forgiveness for those who harm its child and will beat them down. **Mega Evolution:** The explosive energy the child is bathed in causes temporary growth. The mother is beside herself with worry about it.
Ultra Moon	You shouldn't get close to the child when it's playing outside its mother's pouch. Its mother is always nearby watching over it. **Mega Evolution:** When the mother sees the back of her Mega-Evolved child, it makes her think of the day when her child will inevitably leave her.
Let's Go, Pikachu! **Let's Go, Eevee!**	Raises its young in its belly pouch. Won't run from any fight to keep its young protected. **Mega Evolution:** Its child has grown rapidly, thanks to the energy of Mega Evolution. Mother and child show their harmonious teamwork in battle.
Generation VIII	
Sword	Although it's carrying its baby in a pouch on its belly, Kangaskhan is swift on its feet. It intimidates its opponents with quick jabs.
Shield	There are records of a lost human child being raised by a childless Kangaskhan.
Brilliant Diamond **Shining Pearl**	It raises its offspring in its belly pouch. It lets its baby out to play only when it feels safe to do so.

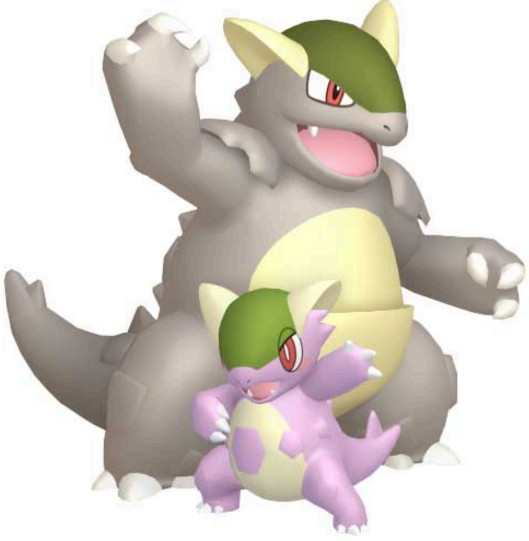
New Snap	Kangaskhan raises its young in the pouch on its belly. It’ll threaten anyone who gets too close but only out of a desire to protect its young. It’s actually a very kind Pokémon.
Generation IX	
Sleep	Kangaskhan protects its child by keeping it in its pouch, even while sleeping. If the child wakes before its mother and leaves the pouch to play, you’d best not approach it or you may end up in trouble with its mother.
Legends: Z-A	It raises its offspring in its belly pouch. It lets its baby out to play only when it feels safe to do so. **Mega Evolution:** Its child has grown rapidly, thanks to the energy of Mega Evolution. Mother and child show off their harmonious teamwork in battle.

Sprites

Shiny



Mega



Shiny Mega

Origin

Kangaskhan seems to be based on a kangaroo with elements of Mongolian laminar armor, evident in its helmet-like plate with ear flaps and its epaulets. Its appearance may also be based on Kaiju. The fact that the move Dizzy Punch originally used to be Kangaskhan’s signature move may come from the cartoonish depiction of kangaroos as boxers.

It may also be based on a tree-kangaroo given its stockier build, wider face, and larger nails in comparison to a terrestrial kangaroo, or the procoptodon, an extinct prehistoric genus of terrestrial kangaroo known for their short faces, specifically the species of *P. goliah*, the largest known kangaroo species to have ever lived.

Name Origin

Kangaskhan may be a combination of *kangaroo* and *khan*, possibly in reference to *Genghis Khan*.

Garura may be a combination of *kangaroo* and *ruler*.

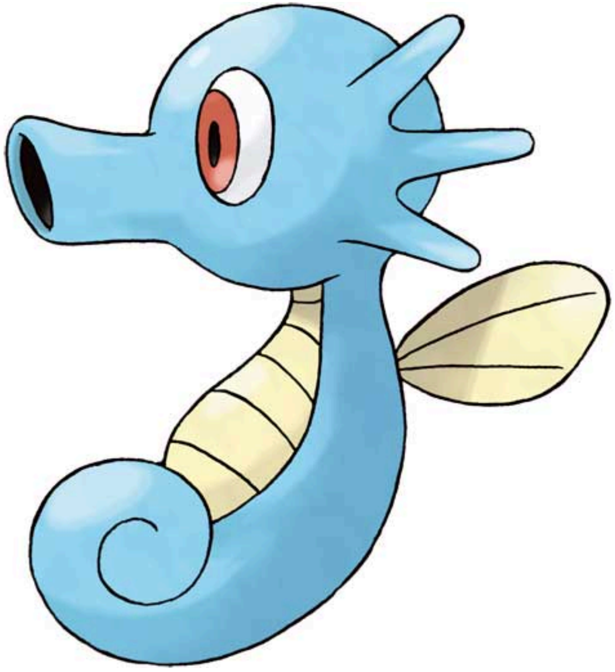
Horsea

Dragon Pokémon

タッツー

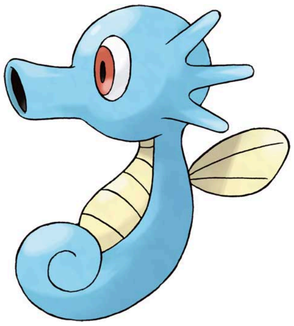
Tattu

#0116



Types	Avg. Height	Avg. Weight
Water	1′04″ / 0.4 m	17.6 lbs. / 8.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Horsea

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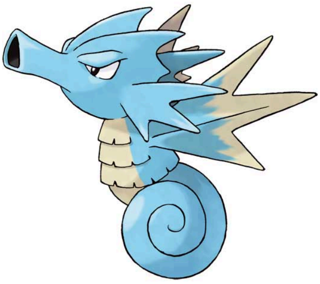

Seadra

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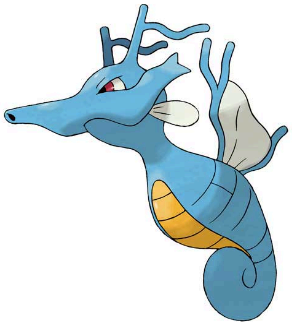


Kingdra

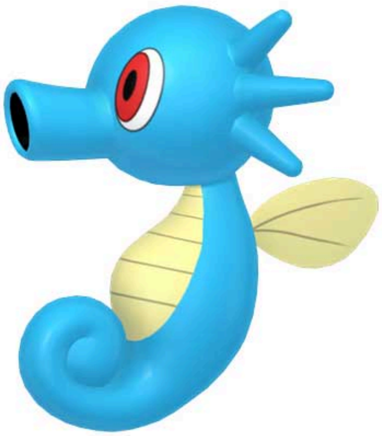
Pokédex Entries

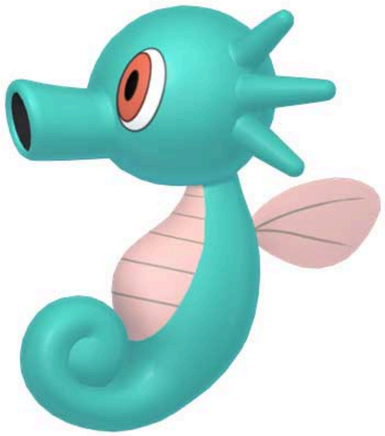
Generation I	
Red **Blue**	Known to shoot down flying bugs with precision blasts of ink from the surface of the water.
Yellow	If it senses any danger, it will vigorously spray water or a special type of ink from its mouth.
Stadium	Uses its tail to keep its balance while spraying ink from its mouth. The ink appears to be for shooting down bugs.
Generation II	
Gold	If attacked by a larger enemy, it quickly swims to safety by adeptly controlling its dorsal fin.
Silver	Its big, developed fins move rapidly, allowing it to swim backward while still facing forward.
Crystal	When they're in a safe location, they can be seen playfully tangling their tails together.
Generation III	
Ruby	Horsea eats small insects and moss off of rocks. If the ocean current turns fast, this Pokémon anchors itself by wrapping its tail around rocks or coral to prevent being washed away.
Sapphire	If Horsea senses danger, it will reflexively spray a dense black ink from its mouth and try to escape. This Pokémon swims by cleverly flapping the fins on its back.
Emerald	By cleverly flicking the fins on its back side to side, it moves in any direction while facing forward. It spits ink to escape if it senses danger.
FireRed	It maintains balance using its tail, which is wound up like a coil. It may spray ink from its mouth.
LeafGreen	Known to shoot down flying bugs with precision blasts of ink from the surface of the water.
Generation IV	
Diamond **Pearl** **Platinum**	It makes its nest in the shade of corals. If it senses danger, it spits murky ink and flees.

HeartGold	If attacked by a larger enemy, it quickly swims to safety by adeptly controlling its dorsal fin.
SoulSilver	Its big, developed fins move rapidly, allowing it to swim backward while still facing forward.
Generation V	
Black White Black 2 White 2	It makes its nest in the shade of corals. If it senses danger, it spits murky ink and flees.
Generation VI	
X	Known to shoot down flying bugs with precision blasts of ink from the surface of the water.
Y	It makes its nest in the shade of corals. If it senses danger, it spits murky ink and flees.
Omega Ruby	Horsea eats small insects and moss off of rocks. If the ocean current turns fast, this Pokémon anchors itself by wrapping its tail around rocks or coral to prevent being washed away.
Alpha Sapphire	If Horsea senses danger, it will reflexively spray a dense black ink from its mouth and try to escape. This Pokémon swims by cleverly flapping the fin on its back.
Generation VII	
Let's Go, Pikachu! Let's Go, Eevee!	If it senses any danger, it will vigorously spray water or a special type of ink from its mouth.
Generation VIII	
Sword	Horsea makes its home in oceans with gentle currents. If this Pokémon is under attack, it spits out pitch-black ink and escapes.
Shield	They swim with dance-like motions and cause whirlpools to form. Horsea compete to see which of them can generate the biggest whirlpool.

Brilliant Diamond **Shining Pearl**	It makes its nest in the shade of corals. If it senses danger, it spits black ink and flees.
Generation IX	
Scarlet	If attacked—even by a large enemy—Horsea effortlessly swims to safety by utilizing its well-developed dorsal fin.
Violet	It maintains balance using its tail, which is wound up like a coil. It may spray ink from its mouth.

Sprites





Shiny

Origin

Horsea is inspired by a seahorse. Its category may be a reference to the Japanese word for seahorse, 竜の落とし子 *tatsu-no-otoshigo* (literally “illegitimate child of a dragon”), which is derived from the myth that a seahorse that lives for a century will transform into a dragon. Its ability to shoot ink is reminiscent of a squid, while the shape of its snout and its Sniper Ability are reminiscent of a water gun.

Name Origin

Horsea may be derived from *seahorse* and *horsie* (childish term for a horse).

Tattu may be derived from 竜 *tatsu* (dragon) or 竜の落とし子 *tatsu-no-otoshigo* (seahorse, lit. “illegitimate child of a dragon”).

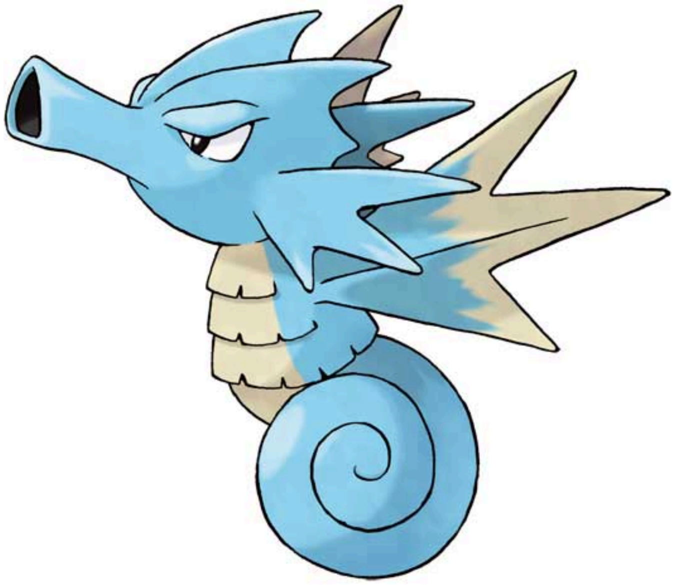
Seadra

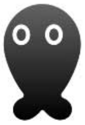
Dragon Pokémon

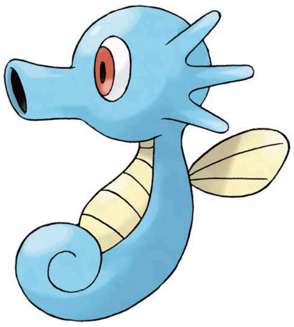
シードラ

Seadra

#0117



Types Water	**Avg. Height** 3′11″ / 1.2 m	**Avg. Weight** 55.1 lbs. / 25.0 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —

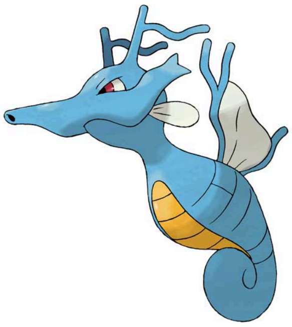


Horsea

→

Seadra

→



Kingdra

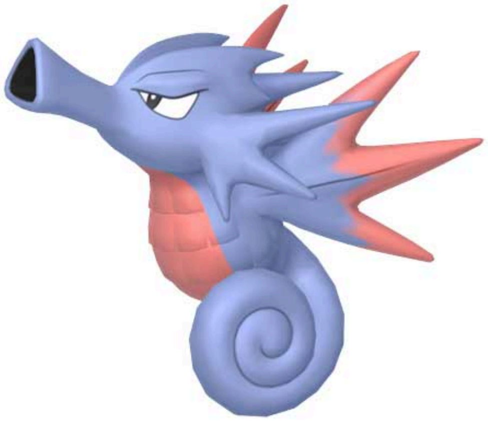
Pokédex Entries

Generation I	
Red **Blue**	Capable of swimming backwards by rapidly flapping its wing-like pectoral fins and stout tail.
Yellow	Touching the back fin causes numbness. It hooks its tail to coral to stay in place while sleeping.
Stadium	A clever Pokémon that can swim backwards while facing forward. Fainting may result from a jab of its sharp spikes.
Generation II	
Gold	An examination of its cell revealed the presence of a gene not found in Horsea. It became a hot topic.
Silver	Its fin tips leak poison. Its fins and bones are highly valued as ingredients in herbal medicine.
Crystal	The male raises the young. If it is approached, it uses its toxic spikes to fend off the intruder.
Generation III	
Ruby	Seadra sleeps after wriggling itself between the branches of coral. Those trying to harvest coral are occasionally stung by this Pokémon’s poison barbs if they fail to notice it.
Sapphire	Seadra generates whirlpools by spinning its body. The whirlpools are strong enough to swallow even fishing boats. This Pokémon weakens prey with these currents, then swallows it whole.
Emerald	The poisonous barbs all over its body are highly valued as ingredients for making traditional herbal medicine. It shows no mercy to anything approaching its nest.
FireRed	Its body bristles with sharp spikes. Carelessly trying to touch it could cause fainting from the spikes.
LeafGreen	It is capable of swimming backwards by rapidly flapping its winglike pectoral fins and stout tail.
Generation IV	

Diamond **Pearl** **Platinum**	Its spines provide protection. Its fins and bones are prized as traditional medicine ingredients.
HeartGold	An examination of its cell revealed the presence of a gene not found in Horsea. It became a hot topic.
SoulSilver	Its fin-tips leak poison. Its fins and bones are highly valued as ingredients in herbal medicine.
Generation V	
Black **White** **Black 2** **White 2**	Its spines provide protection. Its fins and bones are prized as traditional medicine ingredients.
Generation VI	
X	Its body bristles with sharp spikes. Carelessly trying to touch it could cause fainting from the spikes.
Y	It is capable of swimming backwards by rapidly flapping its winglike pectoral fins and stout tail.
Omega Ruby	Seadra sleeps after wriggling itself between the branches of coral. Those trying to harvest coral are occasionally stung by this Pokémon’s poison barbs if they fail to notice it.
Alpha Sapphire	Seadra generates whirlpools by spinning its body. The whirlpools are strong enough to swallow even fishing boats. This Pokémon weakens prey with these currents, then swallows it whole.
Generation VII	
Let’s Go, Pikachu! **Let’s Go, Eevee!**	Touching the back fin causes numbness. It hooks its tail to coral to stay in place while sleeping.
Generation VIII	
Sword	It’s the males that raise the offspring. While Seadra are raising young, the spines on their backs secrete thicker and stronger poison.

Shield	Seadra’s mouth is slender, but its suction power is strong. In an instant, Seadra can suck in food that’s larger than the opening of its mouth.
Brilliant Diamond **Shining Pearl**	Its spines provide protection. Its fins and bones are prized as traditional medicine ingredients.
Generation IX	
Scarlet	The male raises the young. If it is approached while caring for young, it will use its toxic spines to fend off the intruder.
Violet	Its fin tips leak poison. Its fins and bones are highly valued as ingredients in herbal medicine.

Sprites



Shiny

Origin

Seadra is inspired on a seahorse, possibly the spiny seahorse. Its category may be a reference to the Japanese word for seahorse, 竜の落とし子 *tatsu-no-otoshigo* (literally “illegitimate child of a dragon”), which is derived from the myth that a seahorse that lives for a century will transform into a dragon. Its spiky, poisonous fins are reminiscent of a lionfish, its ability to shoot ink is reminiscent of a squid, and the shape of its snout and Sniper Ability are reminiscent of a water gun.

Name Origin

Seadra may be a combination of *sea*, *seahorse*, *dragon*, *seadragon* (a type of animal related to seahorses), and *Hydra* (a mythological water creature).

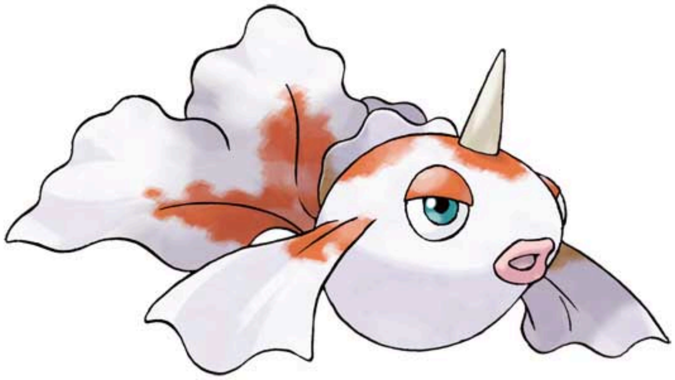
Goldeen

Goldfish Pokémon

トサキント

Tosakinto

#0118



Types	**Avg. Height**	**Avg. Weight**
Water	2′00″ / 0.6 m	33.1 lbs. / 15.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Goldeen

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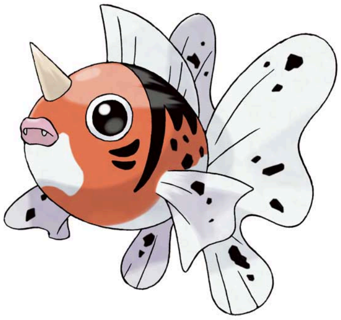


Seaking

Pokédex Entries

Generation I	
Red **Blue**	Its tail fin billows like an elegant ballroom dress, giving it the nickname of the Water Queen.
Yellow	When it is time for them to lay eggs, they can be seen swimming up rivers and falls in large groups.
Stadium	Its beautiful tail fin billows and flutters like an elegant dress. Swims at a speed of five knots.
Generation II	
Gold	Its dorsal, pectoral and tail fins wave elegantly in water. That is why it is known as the water dancer.
Silver	A strong swimmer, it is capable of swimming nonstop up fast streams at a steady speed of five knots.
Crystal	During spawning season, they swim gracefully in the water, searching for their perfect mate.
Generation III	
Ruby	Goldeen is a very beautiful Pokémon with fins that billow elegantly in water. However, don’t let your guard down around this Pokémon—it could ram you powerfully with its horn.
Sapphire	Goldeen loves swimming wild and free in rivers and ponds. If one of these Pokémon is placed in an aquarium, it will shatter even the thickest glass with one ram of its horn and make its escape.
Emerald	In the springtime, schools of Goldeen can be seen swimming up falls and rivers. It metes out staggering damage with its single horn.
FireRed	Its dorsal and pectoral fins are strongly developed like muscles. It can swim at a speed of five knots.
LeafGreen	Its tail fin billows like an elegant ballroom dress, giving it the nickname of “The Water Queen”.
Generation IV	
Diamond	It swims elegantly by fluttering its tail fin as if it were a dress. It has the look of a queen.

Pearl	It swims at a steady 5 knots. If it senses danger, it will strike back with its sharp horn.
Platinum	Though it appears very elegant when swimming with fins unfurled, it can jab powerfully with its horn.
HeartGold	Its dorsal, pectoral and tail fins wave elegantly in water. That is why it is known as the water dancer.
SoulSilver	A strong swimmer, it is capable of swimming nonstop up fast streams at a steady speed of five knots per hour.
Generation V	
Black **White** **Black 2** **White 2**	Though it appears very elegant when swimming with fins unfurled, it can jab powerfully with its horn.
Generation VI	
X	It swims at a steady 5 knots. If it senses danger, it will strike back with its sharp horn.
Y	Its dorsal, pectoral, and tail fins wave elegantly in water. That is why it is known as the water dancer.
Omega Ruby	Goldeen is a very beautiful Pokémon with fins that billow elegantly in water. However, don’t let your guard down around this Pokémon—it could ram you powerfully with its horn.
Alpha Sapphire	Goldeen loves swimming wild and free in rivers and ponds. If one of these Pokémon is placed in an aquarium, it will shatter even the thickest glass with one ram of its horn and make its escape.
Generation VII	
Sun	When the weather grows warm, they form groups and swim upriver. This sight serves as a poetic reminder that spring has arrived.
Moon	Spellbound by the length of its horn and the beauty of its fins, many strange Trainers raise Goldeen and nothing but Goldeen.

Ultra Sun	Although known for their splendid tail fins, Goldeen apparently compete among themselves to see whose horn is thickest and sharpest.
Ultra Moon	The way it swims along fluttering its dress-like fins has earned it the name "princess of the water."
Let's Go, Pikachu! **Let's Go, Eevee!**	When it is time for them to lay eggs, they can be seen swimming up rivers and falls in large groups.
Generation VIII	
Sword	Its dorsal, pectoral, and tail fins wave elegantly in water. That is why it is known as the Water Dancer.
Shield	Its dorsal and pectoral fins are strongly developed like muscles. It can swim at a speed of five knots.
Brilliant Diamond	It swims elegantly by flittering its tail fin as if it were a dress. It has the look of a queen.
Shining Pearl	It swims at a steady five knots. If it senses danger, it will strike back with its sharp horn.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Goldeen seems to be based on the Tosakin (curly fantail) breed of goldfish due to its flat tail and red-and-white scales. It might also be inspired by the Kōhaku variety of koi fish. Its billowing tail and prominent lips and eyelids give it a feminine appearance reminiscent of a queen wearing a dress and makeup. This royal theme may come from the Japanese word for goldfish which is 金魚 *Kingyo*. Its horn may be a reference to Matsya, a giant horned fish that is one of the avatars assumed by the Hindu deity Vishnu.

Name Origin

Goldeen may be a combination of *goldfish* or *golden* and *queen*.

Tosakinto may be derived from 土佐金 *tosakin* (curly fantail goldfish), a distinctive breed of goldfish.

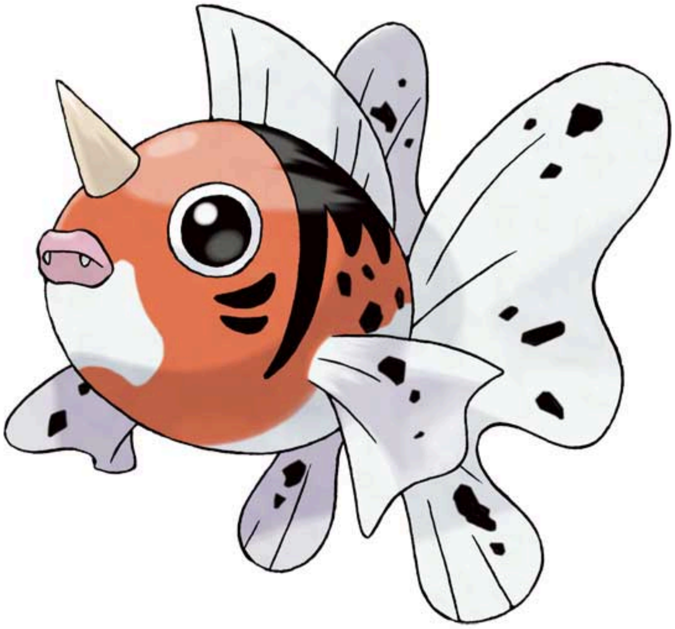
Seaking

Goldfish Pokémon

アズマオウ

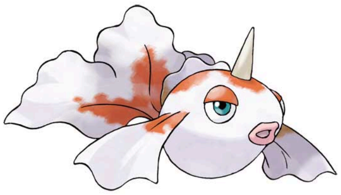
Azumao

#0119



Types	Avg. Height	Avg. Weight
Water	4′03″ / 1.3 m	86.0 lbs. / 39.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female	🐟	—



Goldeen

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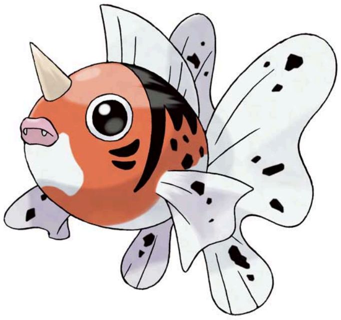


Seaking

Pokédex Entries

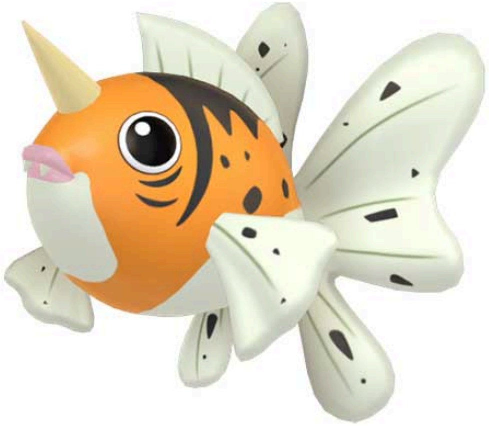
Generation I	
Red **Blue**	In the autumn spawning season, they can be seen swimming powerfully up rivers and creeks.
Yellow	It is the male's job to make a nest by carving out boulders in a stream using the horn on its head.
Stadium	In the autumn, they travel up rivers to spawn. In other seasons, they make and live in their own nests.
Generation II	
Gold	During spawning season, Seaking gather from all over, coloring the rivers a brilliant red.
Silver	Using its horn, it bores holes in riverbed boulders, making nests to prevent its eggs from washing away.
Crystal	When autumn comes, the males patrol the area around their nests in order to protect their offspring.
Generation III	
Ruby	In the autumn, Seaking males can be seen performing courtship dances in riverbeds to woo females. During this season, this Pokémon's body coloration is at its most beautiful.
Sapphire	Seaking is very protective of its eggs. The male and female will take turns patrolling around their nest and eggs. The guarding of eggs by these Pokémon goes on for over a month.
Emerald	It punches holes in boulders on stream-beds. This is a clever innovation that prevents its eggs from being attacked or washed away by the current.
FireRed	The horn on its head is sharp like a drill. It bores a hole in a boulder to make its nest.
LeafGreen	In the autumn spawning season, they can be seen swimming powerfully up rivers and creeks.
Generation IV	

Diamond	It makes its nest by hollowing out boulders in streams with its horn. It defends its eggs with its life.
Pearl	To protect its family, it will fight with its drill-sharp horn. It lives in hollowed rocks in streams.
Platinum	In autumn, its body becomes more fatty in preparing to propose to a mate. It takes on beautiful colors.
HeartGold	During spawning season, Seaking gather from all over, coloring the rivers a brilliant red.
SoulSilver	Using its horn, it bores holes in riverbed boulders, making nests to prevent its eggs from washing away.
Generation V	
Black **White** **Black 2** **White 2**	In autumn, its body becomes more fatty in preparing to propose to a mate. It takes on beautiful colors.
Generation VI	
X	In the autumn spawning season, they can be seen swimming powerfully up rivers and creeks.
Y	It makes its nest by hollowing out boulders in streams with its horn. It defends its eggs with its life.
Omega Ruby	In the autumn, Seaking males can be seen performing courtship dances in riverbeds to woo females. During this season, this Pokémon’s body coloration is at its most beautiful.
Alpha Sapphire	Seaking is very protective of its eggs. The male and female will take turns patrolling around their nest and eggs. The guarding of eggs by these Pokémon goes on for over a month.
Generation VII	
Sun	When the weather grows cold, its whole body flushes a deep red. This sight serves as a poetic

	reminder that autumn has arrived.
Moon	Trainers who are crazy for Seaking are divided into horn enthusiasts and fin enthusiasts. The two groups do not get along well.
Ultra Sun	Its horn spins like a drill to steadily hollow out rocks—even harder ones. The coloration of the male is more vivid.
Ultra Moon	To attract females, males dance on the river's floor. The females gather around the male that dances most gracefully.
Let's Go, Pikachu! **Let's Go, Eevee!**	It is the male's job to make a nest by carving out boulders in a stream using the horn on its head.
Generation VIII	
Sword	In autumn, its body becomes more fatty in preparing to propose to a mate. It takes on beautiful colors.
Shield	Using its horn, it bores holes in riverbed boulders, making nests to prevent its eggs from washing away.
Brilliant Diamond	It makes its nest by hollowing out boulders in streams with its horn. The Pokémon defends its eggs with its life.
Shining Pearl	To protect its family, it will fight with its drill-sharp horn. It lives in hollowed rocks in streams.

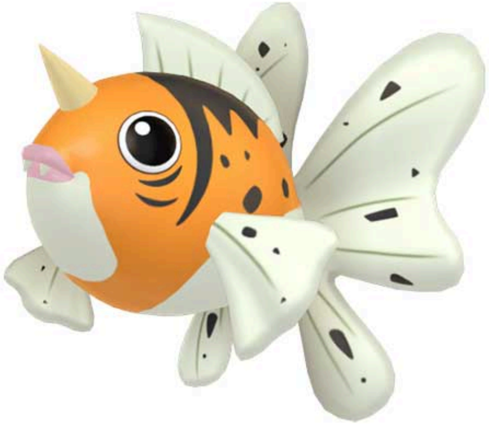
Sprites

Male



Shiny Male

Female



Shiny Female

Origin

Seaking seems to be based on the oranda breed of goldfish due to its plump body and billowing tail, specifically the *azuma nishiki* variety. It might also be inspired by the *Sanke* variety of koi fish. Its behavior is reminiscent of the sockeye salmon, whose bodies flush red as they swim upstream and climb waterfalls during their breeding season. Its horn may be a reference to Matsya, a giant horned fish that is one of the avatars assumed by the Hindu deity Vishnu. Seaking's royal theme may come from the Japanese word for goldfish which is 金魚 *Kingyo*. Various Pokédex entries mention that male Seaking make nests using stones in rivers, which is reminiscent of the river chub, whose males stack pebbles to attract mates.

Name Origin

Seaking may be a combination of *sea*, *king*, and possibly a play on *seeking*.

Azumao may be derived from 東錦 *azuma nishiki* (a breed of goldfish) and 王 *ō* (king).

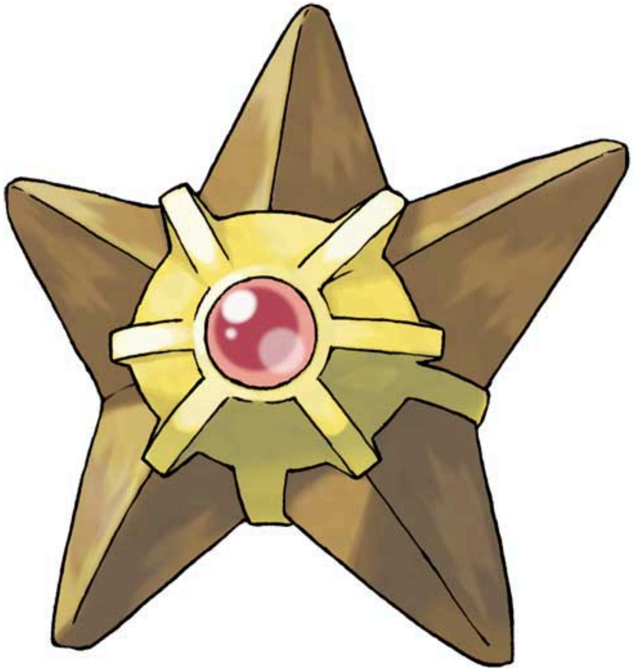
Staryu

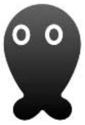
Star Shape Pokémon

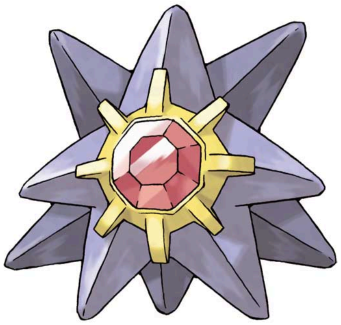
ヒトデマン

Hitodeman

#0120



Types Water	**Avg. Height** 2′07″ / 0.8 m	**Avg. Weight** 76.1 lbs. / 34.5 kg
Gender Ratio Unknown	**Shape** 	**Footprint**

 Staryu	→	 Starmie

Pokédex Entries

Generation I	
Red **Blue**	An enigmatic Pokémon that can regenerate any appendage it loses in battle.
Yellow	As long as the center section is unharmed, It can grow back fully even if it is chopped to bits.
Stadium	It is capable of growing back any portion of its body that is cut off. At night, the center core glows with a red light.
Generation II	
Gold	At night, the center of its body slowly flickers with the same rhythm as a human heartbeat.
Silver	Even if its body is torn, it can regenerate as long as the glowing central core remains intact.
Crystal	When the stars twinkle at night, it floats up from the sea floor, and its body's center core flickers.
Generation III	
Ruby	Staryu's center section has an organ called the core that shines bright red. If you go to a beach toward the end of summer, the glowing cores of these Pokémon look like the stars in the sky.
Sapphire	Staryu apparently communicates with the stars in the night sky by flashing the red core at the center of its body. If parts of its body are torn, this Pokémon simply regenerates the missing pieces and limbs.
Emerald	It gathers with others in the night and makes its red core glow on and off with the twinkling stars. It can regenerate limbs if they are severed from its body.
FireRed	It appears in large numbers by seashores. At night, its central core flashes with a red light.
LeafGreen	An enigmatic Pokémon that can regenerate any appendage it loses in battle.
Generation IV	
Diamond **Pearl**	If its body is torn, it can grow back of the red core remains. The core flashes at midnight.

Platinum	
HeartGold	At night, the center of its body slowly flickers with the same rhythm as a human heartbeat.
SoulSilver	Even if its body is torn, it can regenerate as long as the glowing central core remains intact.
Generation V	
Black **White**	If its body is torn, it can grow back if the red core remains. The core flashes at midnight.
Black 2 **White 2**	As long as its red core remains, it can regenerate its body instantly, even if it's torn apart.
Generation VI	
X	Even if its body is torn, it can regenerate as long as the glowing central core remains intact.
Y	It appears in large numbers by seashores. At night, its central core flashes with a red light.
Omega Ruby	Staryu's center section has an organ called the core that shines bright red. If you go to a beach toward the end of summer, the glowing cores of these Pokémon look like the stars in the sky.
Alpha Sapphire	Staryu apparently communicates with the stars in the night sky by flashing the red core at the center of its body. If parts of its body are torn, this Pokémon simply regenerates the missing pieces and limbs.
Generation VII	
Sun	Large numbers of these Pokémon make their home at the seaside. At night, a strange red glow radiates from the center of their bodies.
Moon	This Pokémon gets nibbled on by Lumineon and others. Thanks to its red core, it regenerates fast, so it's unconcerned by their snack attacks.
Ultra Sun	In many places, there are folktales of stardust falling into the ocean and becoming Staryu.
Ultra Moon	No number of injuries can bother Staryu. Its amazing regenerative powers return it to its

	previous state in half a day.
Let's Go, Pikachu! **Let's Go, Eevee!**	As long as the center section is unharmed, this Pokémon can grow back fully even if it is chopped to bits.
Generation VIII	
Sword	If you visit a beach at the end of summer, you'll be able to see groups of Staryu lighting up in a steady rhythm.
Shield	Fish Pokémon nibble at it, but Staryu isn't bothered. Its body regenerates quickly, even if part of it is completely torn off.
Brilliant Diamond **Shining Pearl**	If Staryu's body is damaged, it will regenerate as long as the red core remains. The core flashes at midnight.
Generation IX	
Legends: Z-A	Even if its body is torn, it can regenerate as long as the glowing central core remains intact.

Sprites

Shiny

Origin

Staryu seems to be based on a stylized starfish such as the common starfish, or the necklace starfish with its vivid red center surrounded by bright plates. Like Staryu, many real starfish have the ability to regenerate lost body parts. Staryu’s gender unknown designation may be based on hermaphroditism or asexual reproduction, observed in some real-life starfish species. In the Pocket Monsters Encyclopedia and the original Japanese version of the *Pokémon the Series: The Beginning* episode *The Water Flowers of Cerulean City*, Staryu is classified as hermaphroditic.

Given its ties to outer space and ability to emit light, Staryu may also be based on literal stars and meteors. It is also reminiscent of ornate jewelry, with its central core resembling a polished cabochon gem mounted inside a golden prong setting. The standard color of its gem resembles a ruby, while its Shiny color resembles a sapphire. Its tendency to rapidly spin its body is reminiscent of shuriken and propellers.

Additionally, Staryu's ties to outer space, its Japanese name, its ability to learn various beam attacks, and the gem in its middle acting like a heart may all be a reference to the Ultraman series, where Ultra Warriors have similar gems on their chests, which are called Color Timers, that start flashing when they are weak, just like Staryu's gem as shown in *Pokémon the Series*. Staryu's vocal effects in animation also bring to mind the vocal effects that most Shōwa-era Ultra Warriors use, most notably the original Ultraman. In May 2018, the official Pokémon Youtube channel posted a music video featuring Staryu, which furthers the connection.

"Mīmī", the early prototype of Staryu, appears etymologically reminiscent of the alien Mimy, an adversary from Ultraseven possessing a starfish-esque starship, with Ultraseven being one of the direct inspiration sources for the Pokémon franchise. Furthermore, the 1956 film Warning from Space may have served as an additional inspiration for Staryu. Production of the 1956 film involved several people who later contributed in the Ultra series, and the film also had significant influences on the Gamera franchise, where the concept art of Mīmī depicts it fighting Karabajio, the early concept of Blastoise.

Name Origin

Staryu may be a combination of *star* and *you* (in opposition to the *me* in Starmie).

Hitodeman may be a combination of 海星 *hitode* (starfish) and *man* (possibly in reference to Ultraman).

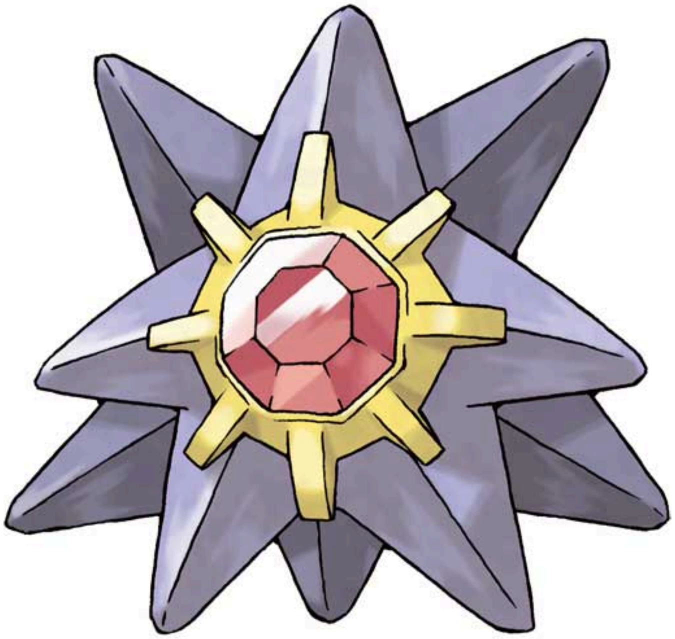
Starmie

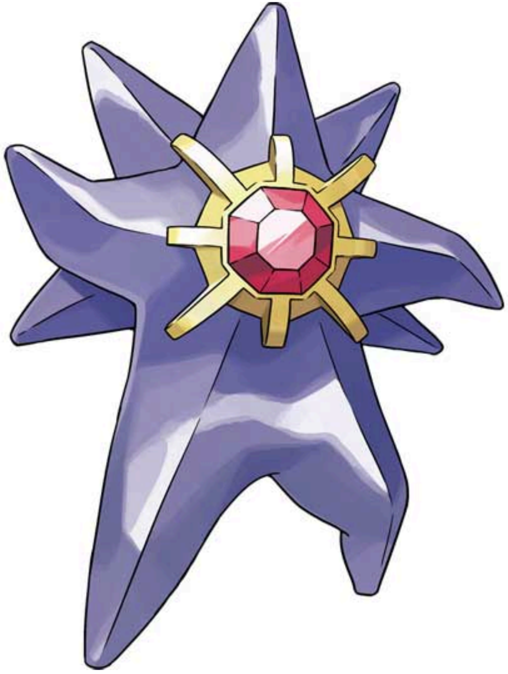
Mysterious Pokémon

スターミー

Starmie

#0121

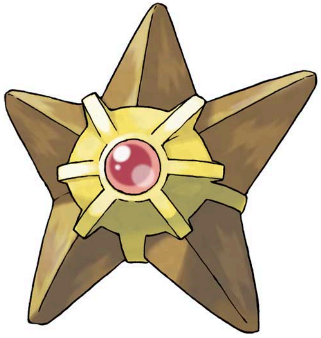
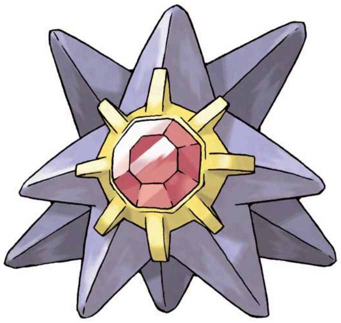




Mega Starmie

Types	Avg. Height	Avg. Weight
Water Psychic	3′07″ / 1.1 m Starmie	176.4 lbs. / 80.0 kg Starmie

	7′07″ / 2.3 m Mega Starmie	176.4 lbs. / 80.0 kg Mega Starmie
Gender Ratio Unknown	**Shape** 	**Footprint**

 Staryu	→	 **Starmie**

Pokédex Entries

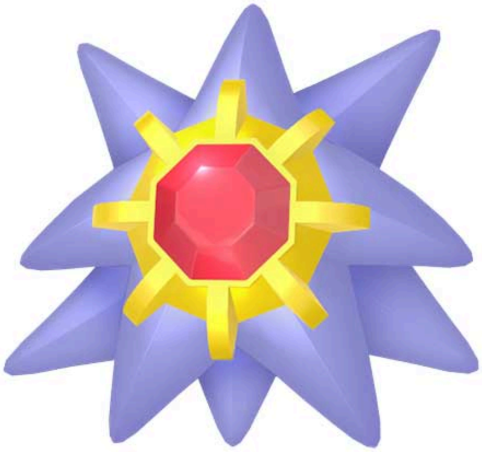
Generation I	
Red **Blue**	Its central core glows with the seven colors of the rainbow. Some people value the core as a gem.
Yellow	The center section is named the core. People think it is communicating when it glows in 7 colors.
Stadium	When away from human eyes, its core is said to glow mysteriously in seven colors. This Pokémon may have come from outer space.
Generation II	
Gold	The center section of its body is called the core. It glows in a different color each time it is seen.
Silver	Regardless of the environment it lives in, its body grows to form a symmetrical geometric shape.
Crystal	It is said that it uses the seven colored core of its body to send electric waves into outer space.
Generation III	

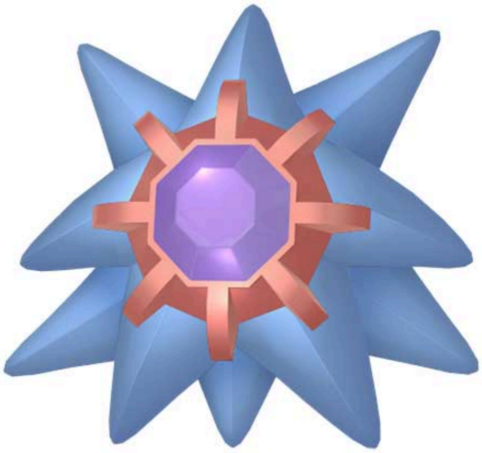
Ruby	Starmie's center section—the core—glows brightly in seven colors. Because of its luminous nature, this Pokémon has been given the nickname "the gem of the sea".
Sapphire	Starmie swims through water by spinning its star-shaped body as if it were a propeller on a ship. The core at the center of this Pokémon's body glows in seven colors.
Emerald	People in ancient times imagined that Starmie were transformed from the reflections of stars that twinkled on gentle waves at night.
FireRed	This Pokémon has a geometric body. Because of its body, the locals suspect that it is an alien creature.
LeafGreen	Its central core glows with the seven colors of the rainbow. Some people value the core as a gem.
Generation IV	
Diamond **Pearl** **Platinum**	At the center of its body is a red core, which sends mysterious radio signals into the night sky.
HeartGold	The middle section of its body is called the core. It glows in a different color each time it is seen.
SoulSilver	Regardless of the environment it lives in, its body grows to form a symmetrical geometric shape.
Generation V	
Black **White**	At the center of its body is a red core, which sends mysterious radio signals into the night sky.
Black 2 **White 2**	Its core shines in many colors and sends radio signals into space to communicate with something.
Generation VI	
X	Its central core glows with the seven colors of the rainbow. Some people value the core as a gem.
Y	At the center of its body is a red core, which sends mysterious radio signals into the night sky.

Omega Ruby	Starmie’s center section—the core—glows brightly in seven colors. Because of its luminous nature, this Pokémon has been given the nickname “the gem of the sea.”
Alpha Sapphire	Starmie swims through water by spinning its star-shaped body as if it were a propeller on a ship. The core at the center of this Pokémon’s body glows in seven colors.
Generation VII	
Sun	Its shining core is thought to receive and transmit enigmatic signals. It has been known to cause headaches in those who approach it.
Moon	Its unusual body shape, reminiscent of abstract art, led local people to spread rumors that this Pokémon may be an invader from outer space.
Ultra Sun	Its sparkling core is called “the gem of the sea.” This core can be made into high-priced accessories that are traded in secret.
Ultra Moon	It rotates its geometrically shaped body to swim through the water. It always seems to be sending out mysterious radio waves.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	The center section is named the core. People think it is communicating when it glows in seven colors.
Generation VIII	
Sword	This Pokémon has an organ known as its core. The organ glows in seven colors when Starmie is unleashing its potent psychic powers.
Shield	Starmie swims by spinning its body at high speed. As this Pokémon cruises through the ocean, it absorbs tiny plankton.
Brilliant Diamond	At the center of its body is a red core that sends mysterious radio signals into the night sky.

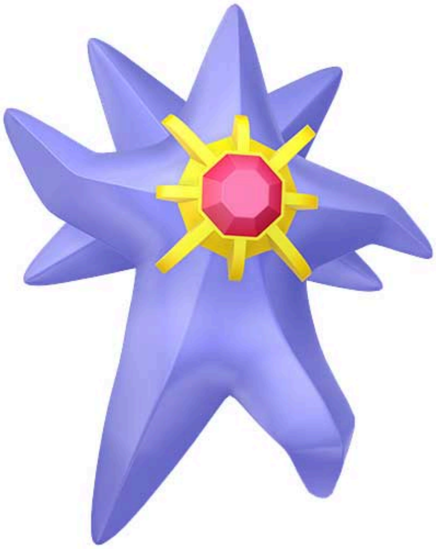
Shining Pearl	
New Snap	Starmie’s core will sometimes glow with the seven colors of the rainbow. It’s said that the light and signals it emits are its way of communicating with outer space.
Generation IX	
Legends: Z-A	At the center of its body is a red core that sends mysterious radio signals into the night sky. **Mega Evolution:** Its movements have become more humanlike. Whether it’s simply trying to communicate or wants to supplant humanity is unclear.

Sprites

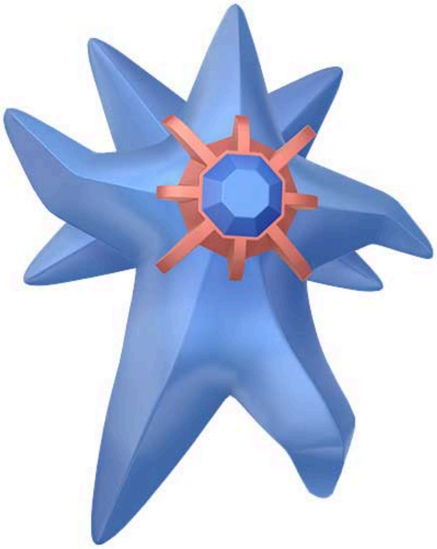




Shiny



Mega



Shiny Mega

Origin

Starmie seems to be based on a stylized starfish such as the purple sea star (due to its color), the sunflower sea star (due to its many arms), or the Hefferman's starfish (due to its color and central pattern, especially in its Shiny variation). Like Starmie, many real starfish have the ability to regenerate lost body parts. Its gender unknown designation may be based on asexual reproduction or hermaphroditism, observed in some real-life starfish species.

Given its ties to outer space and ability to emit light, Starmie may also be based on literal stars and meteors. It is also reminiscent of ornate jewelry, with its central core resembling a faceted gem mounted inside a golden prong setting. The standard color of its gem resembles a ruby, while its Shiny color resembles a sapphire. Its tendency to rapidly spin its body is reminiscent of shuriken and propellers.

Starmie's ability to learn various beam attacks and the gem in the middle acting like a heart might also be a reference to the *Ultraman* series, where Ultra Warriors have similar gems on their chests that start flashing when they are weak, just like Starmie's gem as shown in *Pokémon the Series*. The possible *Ultraman* reference is further supported by Mega Starmie's humanoid appearance.

Mega Starmie may also reference the 1956 film *Warning from Space*, in which one of the starfish-like Pairan aliens assumes a human form to communicate, much like Mega Starmie. Its humanoid appearance may also be a visual pun on 人手 *hitode* (starfish), which can be translated as "human hand". The two longer arms it uses as legs could also reference the regenerative qualities of real starfish, which can lose arms and later regrow them, with the new arms starting out smaller before gradually matching the size of the others.

Name Origin

Starmie may be a combination of *star* and *mystery*. Its name in English may also involve *me* (in opposition to the *you* in Staryu). The name Starmie may also refer to ミミー *Mimī*, the early design of Staryu from the original Capsule Monsters concept.

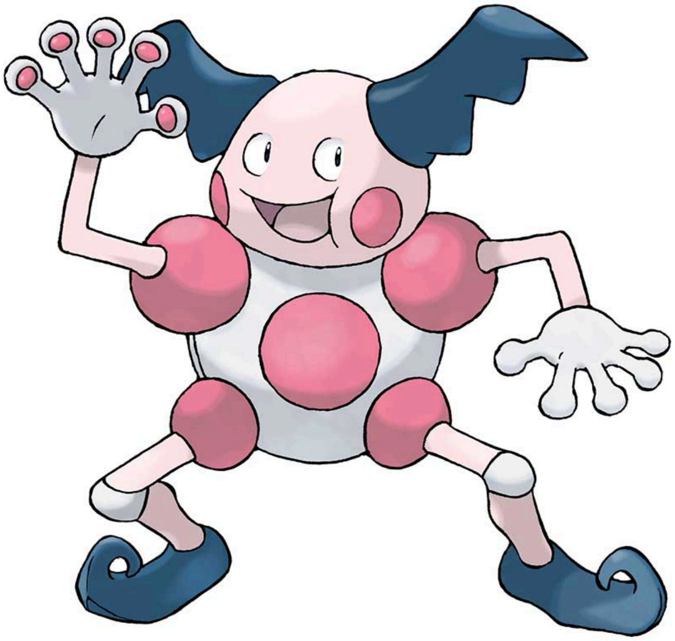
Mr. Mime

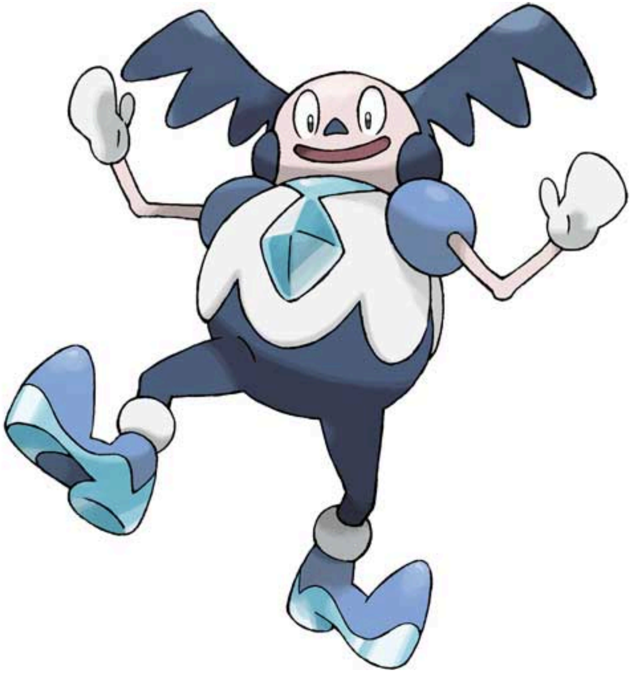
Barrier Pokémon
Dancing Pokémon (Galarian)

バリヤード

Barrierd

#0122

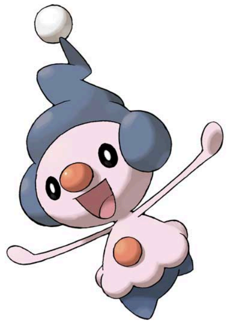




Galarian Mr. Mime

Types	Avg. Height	Avg. Weight
Psychic Fairy Mr. Mime Ice Psychic Galarian Mr. Mime	4′03″ / 1.3 m Mr. Mime 4′07″ / 1.4 m Galarian Mr. Mime	120.2 lbs. / 54.5 kg Mr. Mime 125.2 lbs. / 56.8 kg Galarian Mr. Mime

Gender Ratio	Shape	Footprint
50% male, 50% female		



Mime Jr.

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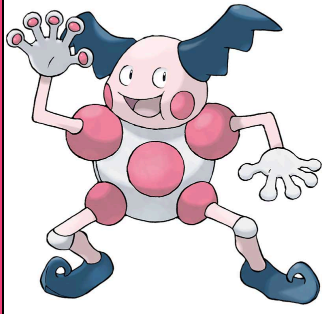

Mr. Mime

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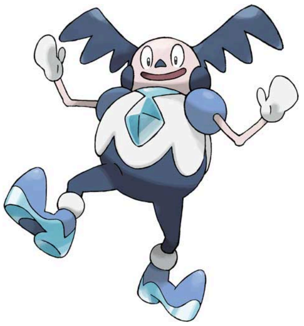

Mr. Mime

Galarian Form

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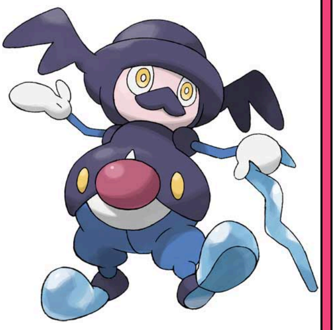


Mr. Rime

Pokédex Entries

Generation I	
Red **Blue**	If interrupted while it is miming, it will slap around the offender with its broad hands.

Yellow	Always practices its pantomime act. It makes enemies believe something exists that really doesn’t.
Stadium	It is an expert at miming and loves to perform. It is said to slap around anyone who disturbs it with its broad hands.
Generation II	
Gold	A skilled mime from birth, it gains the ability to create invisible objects as it matures.
Silver	Its fingertips emit a peculiar force field that hardens air to create an actual wall.
Crystal	It uses the mysterious power it has in its fingers to solidify air into an invisible wall.
Generation III	
Ruby Sapphire	Mr. Mime is a master of pantomime. Its gestures and motions convince watchers that something unseeable actually exists. Once it is believed, it will exist as if it were a real thing.
Emerald	A Mr. Mime is a master of pantomime. It can convince others that something unseeable actually exists. Once believed, the imaginary object does become real.
FireRed	It is adept at conning people. It is said to be able to create walls out of thin air by miming.
LeafGreen	If interrupted while it is miming, it will suddenly DoubleSlap the offender with its broad hands.
Generation IV	
Diamond	It is a pantomime expert that can create invisible but solid walls using miming gestures.
Pearl	Emanations from its fingertips solidify the air into invisible walls that repel even harsh attacks.
Platinum	It shapes an invisible wall in midair by minutely vibrating its fingertips to stop molecules in the air.
HeartGold	A skilled mime from birth, it gains the ability to create invisible objects as it matures.

SoulSilver	Its fingertips emit a peculiar force field that hardens air to create an actual wall.
Generation V	
Black White Black 2 White 2	It shapes an invisible wall in midair by minutely vibrating its fingertips to stop molecules in the air.
Generation VI	
X	Emanations from its fingertips solidify the air into invisible walls that repel even harsh attacks.
Y	It is adept at conning people. It is said to be able to create walls out of thin air by miming.
Omega Ruby Alpha Sapphire	Mr. Mime is a master of pantomime. Its gestures and motions convince watchers that something unseeable actually exists. Once the watchers are convinced, the unseeable thing exists as if it were real.
Generation VII	
Ultra Sun	Its pantomime skills are wonderful. You may become enraptured while watching it, but next thing you know, Mr. Mime has made a real wall.
Ultra Moon	It creates invisible walls with its pantomiming. If you don't act impressed, it will attack you with a double slap!
Let's Go, Pikachu! Let's Go, Eevee!	Always practices its pantomime act. It makes enemies believe something exists that really doesn't.
Generation VIII	
Sword	**Kantonian Form:** The broadness of its hands may be no coincidence—many scientists believe its palms became enlarged specifically for pantomiming. **Galarian Form:** Its talent is tap-dancing. It can also manipulate temperatures to create a floor of

	ice, which this Pokémon can kick up to use as a barrier.
Shield	**Kantonian Form:** It's known for its top-notch pantomime skills. It protects itself from all sorts of attacks by emitting auras from its fingers to create walls. **Galarian Form:** It can radiate chilliness from the bottoms of its feet. It'll spend the whole day tap-dancing on a frozen floor.
Brilliant Diamond	It is a pantomime expert that can create invisible but solid walls using miming gestures.
Shining Pearl	Emanations from its fingertips solidify the air into invisible walls that repel even harsh attacks.
Legends: Arceus	The behavior of this clown-like Pokémon reminds one of pantomime. It creates invisible walls using a force emitted from its fingertips.
Generation IX	
Sleep	It is a master of pantomime. No one can tell if it's miming being asleep, or if it's actually asleep and pantomiming in its dreams.
Legends: Z-A	**Kantonian Form:** It uses the mysterious power that emanates from its fingers to solidify the air around it into invisible walls. **Galarian Form:** It uses its tap-dancing steps to rapidly chill the surrounding area and form a splendid stage made of ice.
Pokopia	Always practicing its pantomime act. It makes enemies believe something exists that really doesn't.

Sprites

Shiny

Galarian

Shiny Galarian

Origin

Mr. Mime seems to be based on a mime artist, specifically the pantomime of pretending to be trapped in invisible boxes. Its brightly colored body is also reminiscent of a clown and a court jester. The blue growths on its head resemble a fool’s cap, and its curled feet resemble a jester’s hook-toed shoes. Its curled feet are also reminiscent of modern depictions of elves. Elves are often portrayed as fairy-like beings and in some cases the terms are used interchangeably; this may explain why Mr. Mime was changed to be part-Fairy with the type’s introduction in Generation VI. Its jerky animations cause it to resemble a jointed puppet or doll. In Japanese folklore, inanimate objects that are possessed by spirits and come to life are known as *tsukumogami*.

Galarian Mr. Mime appears to be based on both tap dancers and ice skaters. The soles of its feet resemble tap shoes, the blue spots on the sides of its head resemble earmuffs, its fingers resemble mittens, and the ice on its chest resembles a necktie. Its round body is also reminiscent of a snowman.

Name Origin

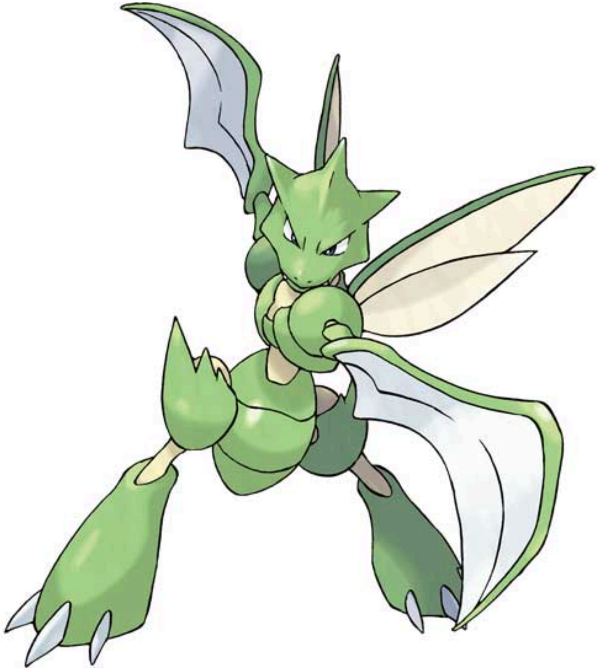
Mr. Mime consists of *Mr.* (contraction of *Mister*) and *mime*.

Barrierd may be a combination of *barrier* (referring to the invisible walls it can create) and *weird*.

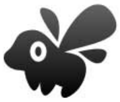
Scyther
Mantis Pokémon

ストライク
Strike

#0123



Types	Avg. Height	Avg. Weight
Bug Flying	4′11″ / 1.5 m	123.5 lbs. / 56.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

Scyther

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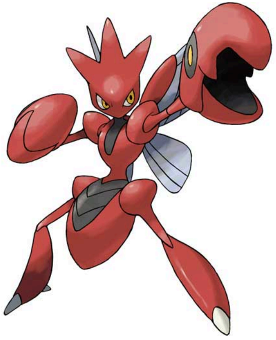

Scizor

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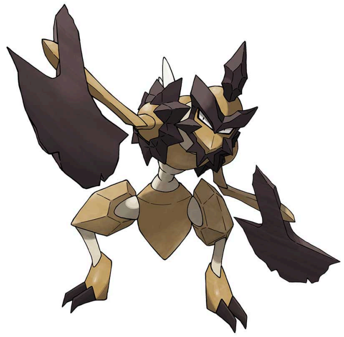


Kleavor

Pokédex Entries

Generation I	
Red **Blue**	With ninja-like agility and speed, it can create the illusion that there is more than one.
Yellow	Leaps out of tall grass and slices prey with its scythes. The movement looks like that of a ninja.
Stadium	Moves incredibly quickly and shreds its enemy with its razor-sharp scythes. On rare occasions, it flies with its wings.
Generation II	
Gold	It slashes through grass with its sharp scythes, moving too fast for the human eye to track.
Silver	When it moves, it leaves only a blur. If it hides in grass, its protective colors make it invisible.
Crystal	It’s very proud of its speed. It moves so fast that its opponent does not even know what knocked it down.
Generation III	
Ruby **Sapphire**	Scyther is blindingly fast. Its blazing speed enhances the effectiveness of the twin scythes on its forearms. This Pokémon’s scythes are so effective, they can slice through thick logs in one wicked stroke.

Emerald	Its blindingly fast speed adds to the sharpness of its twin forearm scythes. The scythes can slice through thick logs in one wicked stroke.
FireRed	It tears and shreds prey with its wickedly sharp scythes. It very rarely spreads its wings to fly.
LeafGreen	With ninja-like agility and speed, it can create the illusion that there is more than one.
Generation IV	
Diamond Pearl	It is nearly impossible to parry its attacking scythes. Its movements are like a ninja's.
Platinum	The sharp scythes on its forearms become increasingly sharp by cutting through hard objects.
HeartGold	It slashes through grass with its sharp scythes, moving too fast for the human eye to track.
SoulSilver	When it moves, it leaves only a blur. If it hides in grass, its protective colors make it invisible.
Generation V	
Black White Black 2 White 2	The sharp scythes on its forearms become increasingly sharp by cutting through hard objects.
Generation VI	
X	It tears and shreds prey with its wickedly sharp scythes. It very rarely spreads its wings to fly.
Y	It slashes through grass with its sharp scythes, moving too fast for the human eye to track.
Omega Ruby Alpha Sapphire	Scyther is blindingly fast. Its blazing speed enhances the effectiveness of the twin scythes on its forearms. This Pokémon's scythes are so effective, they can slice through thick logs in one wicked stroke.
Generation VII	
Sun	It confuses its prey with its quick, ninja-like movements. Then, in an instant, it cleaves them with its scythes.

Moon	While young, they live together deep in the mountains, training themselves in how to fight with their scythes and move at high speeds.
Ultra Sun	Its two sharp scythes are more than just weapons. It uses them with dexterity to dress its prey before eating.
Ultra Moon	Some call it a ninja. Its movements—imperceptibly quick—are sufficient to cleave the air in two. It's very popular in Alola.
Let's Go, Pikachu! **Let's Go, Eevee!**	Leaps out of tall grass and slices prey with its scythes. The movement looks like that of a ninja.
Generation VIII	
Sword	As Scyther fights more and more battles, its scythes become sharper and sharper. With a single slice, Scyther can fell a massive tree.
Shield	If you come across an area in a forest where a lot of the trees have been cut down, what you've found is a Scyther's territory.
Brilliant Diamond **Shining Pearl**	It is nearly impossible to parry its attacking scythes. Its movements are like a ninja's.
Legends: Arceus	The large, wickedly sharp scythes on its forearms are truly fearsome weapons. Prey's attempts to flee are unfailingly thwarted by this Pokémon's nimble motions.
Generation IX	
Scarlet	It slashes through grass with its sharp scythes, moving too fast for the human eye to track.
Violet	The sharp scythes on its forearms become increasingly sharp by cutting through hard objects.
Legends: Z-A	It tears and shreds prey with its wickedly sharp scythes. It very rarely spreads its wings to fly.

Pokopia	The sharp scythes on its forearms become increasingly sharp by cutting through hard objects.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

As indicated by its category, Scyther seems to be based on a mantis—most closely resembling the European mantis and the Chinese mantis—with arms shaped like scythes. It also possesses some reptilian characteristics (e.g. head, teeth, claws, bipedal stance) that give it similarities to dromaeosaurid dinosaurs, as well as to therizinosaurids (scythe lizards) due to the shape of its arms. As indicated in its Pokédex entries, it may also be based on a ninja. There are similarities to the kamikiri, a haircutting yokai with sharp claws and teeth that may look like an insect.

Name Origin

Scyther may be a combination of *scythe* and the suffix *-er* (something that does an action).

Strike is literally *strike*.

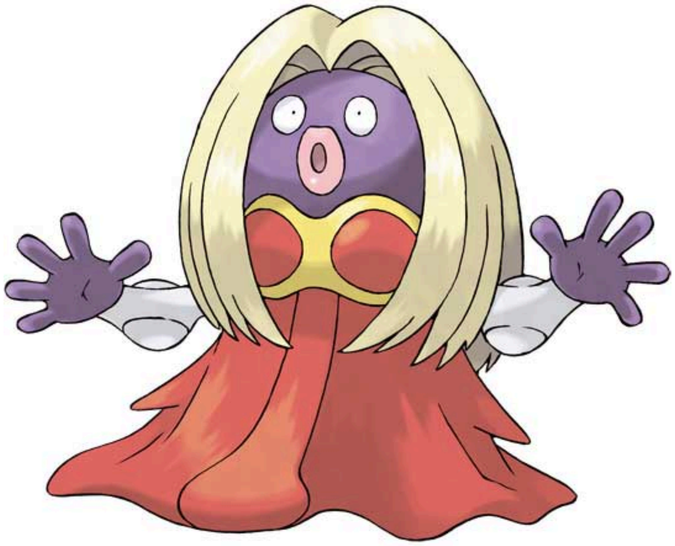
Jynx

Human Shape Pokémon

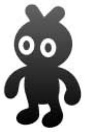
ルージュラ

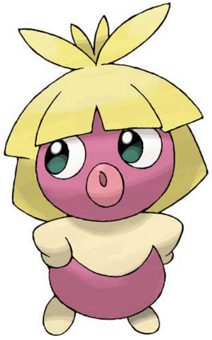
Rougela

#0124



Types	Avg. Height	Avg. Weight
Ice Psychic	4′07″ / 1.4 m	89.5 lbs. / 40.6 kg

Gender Ratio	Shape	Footprint
100% female		—



Smoochum

→

Jynx

Pokédex Entries

Generation I	
Red **Blue**	It seductively wiggles its hips as it walks. It can cause people to dance in unison with it.
Yellow	Appears to move to a rhythm of its own, as if it were dancing. It wiggles its hips as it walks.
Stadium	Talks in a strange, incomprehensible language. It is known for its weird wiggling that causes people to dance.
Generation II	
Gold	It rocks its body rhythmically. It appears to alter the rhythm depending on how it is feeling.
Silver	It speaks a language similar to that of humans. However, it seems to use dancing to communicate.
Crystal	It has several different cry patterns, each of which seems to have its own meaning.
Generation III	
Ruby **Sapphire**	Jynx walks rhythmically, swaying and shaking its hips as if it were dancing. Its motions are so bouncingly alluring, people seeing it are compelled to shake their hips without giving any thought to what they are doing.
Emerald	A Jynx sashays rhythmically as if it were dancing. Its motions are so bouncingly alluring, people seeing it are compelled to shake their hips without noticing.
FireRed	It speaks using a language that sounds human. Research is under way to determine what is being said.
LeafGreen	It seductively wiggles its hips as it walks. It can cause people to dance in unison with it.
Generation IV	
Diamond **Pearl** **Platinum**	Its cries sound like human speech. However, it is impossible to tell what it is trying to say.

HeartGold	It rocks its body rhythmically. It appears to alter the rhythm depending on how it is feeling.
SoulSilver	It speaks a language similar to that of humans. However, it seems to use dancing to communicate.
Generation V	
Black White Black 2 White 2	Its cries sound like human speech. However, it is impossible to tell what it is trying to say.
Generation VI	
X	It wiggles its hips as it walks. It can cause people to dance in unison with it.
Y	It speaks using a language that sounds human. Research is under way to determine what is being said.
Omega Ruby Alpha Sapphire	Jynx walks rhythmically, swaying and shaking its hips as if it were dancing. Its motions are so bouncingly alluring, people seeing it are compelled to shake their hips without giving any thought to what they are doing.
Generation VII	
Ultra Sun	It sways its hips to a rhythm all its own. The precise movements of Jynx living in Alola are truly wonderful.
Ultra Moon	Its strange cries sound like human language. There are some musicians who compose songs for Jynx to sing.
Let's Go, Pikachu! Let's Go, Eevee!	Appears to move to a rhythm of its own, as if it were dancing. It wiggles its hips as it walks.
Generation VIII	
Sword	In certain parts of Galar, Jynx was once feared and worshiped as the Queen of Ice.

Shield	The Jynx of Galar often have beautiful and delicate voices. Some of these Pokémon have even gathered a fan base.
Brilliant Diamond **Shining Pearl**	Its cries sound like human speech. However, it is impossible to tell what it is trying to say.
New Snap	I've heard that Jynx can make all sorts of things happen just by wishing for them. We did see some odd occurrences in the Shiver Snowfields involving Jynx, so there may be some truth to that claim.

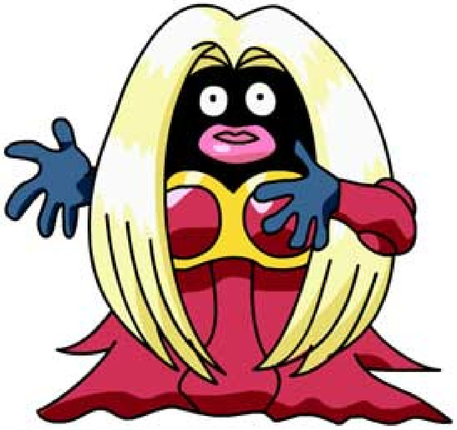
Sprites

Shiny

Origin

Jynx's first documented design can be seen in *Satoshi Tajiri: The Man Who Created Pokémon*, a biographical manga about Satoshi Tajiri, dating Jynx's design to around 1992-1993. Game Freak's headquarters was in close proximity to Shibuya 109, which was a common gathering place for ギャル *gyaru* street fashion in the 1980s and 1990s; gyaru, being a sub-culture of primarily women who wear fake tan and bleached hair, is a likely inspiration for Jynx's design. This is played upon further with Smoochum, referencing the trend of gyaru-mamas raising their children in their image.

The original Jynx's black skin and prominent lips bore a resemblance to "blackface" or "darky" iconography. Jynx's depiction as Santa's helper in *Holiday Hi-Jynx* may reference the Dutch folklore character Zwarte Piet. Jynx's revised coloring may be based on purple discoloration of the skin, a common symptom of frostbite, fitting with Jynx's Ice type and how it is found in very cold places.



Jynx may be based on a Nordic or Viking woman (possibly Hel, goddess of the underworld). Jynx also has traits of a female opera singer, especially the iconic "fat lady," Brunhilde, from Der Ring des Nibelungen; Pokémon Snap and its Generation III sprites depict it singing, especially the Pokémon Emerald sprite that animates it singing a high note. Specifically, it may be inspired by the Ride of the Valkyries, from the opera Die Walküre, the second of four operas by Richard Wagner based on Norse mythology. In this context, it is possible that the Valkyries, mythical warrior-maidens who gathered the souls of those slain in battle, are another inspiration for Jynx.

Jynx may also have origins in the Japanese snow spirits known as Yuki-onna, who lack feet, akin to Jynx’s feet being covered by its dress. It may also be based on Yama-uba (also called Yamanba), a *yōkai* that is described as always wearing a tattered kimono, having whitish-blonde hair, and living on cold mountaintops. Jynx’s signature move Lovely Kiss is called *Demon’s Kiss* in Japanese, supporting a supernatural inspiration.

Name Origin

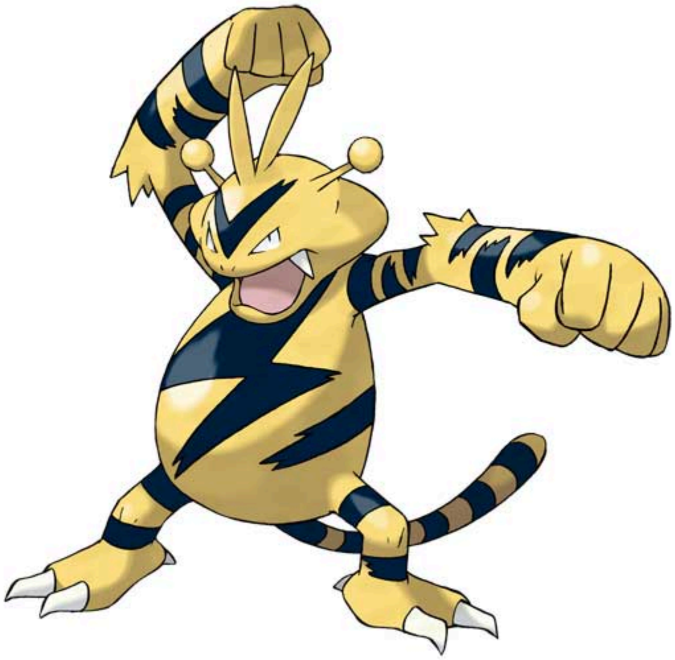
Jynx may be a corruption of *jinx*, a curse or hex of bad luck.

Rougela may be derived from *rouge*, a type of makeup and also the French word for *red*, and also from the French verb *geler* (to freeze, to be freezing cold).

Electabuzz
Electric Pokémon

エレブー
Eleboo

#0125



Types
Electric

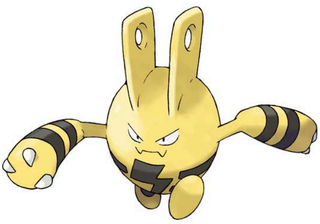
Avg. Height
3′07″ / 1.1 m

Avg. Weight
66.1 lbs. / 30.0 kg

Gender Ratio
75% male, 25% female

Shape

Footprint


Elekid

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Electabuzz

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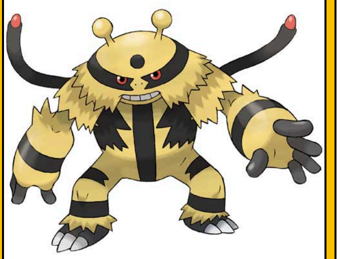

Electivire

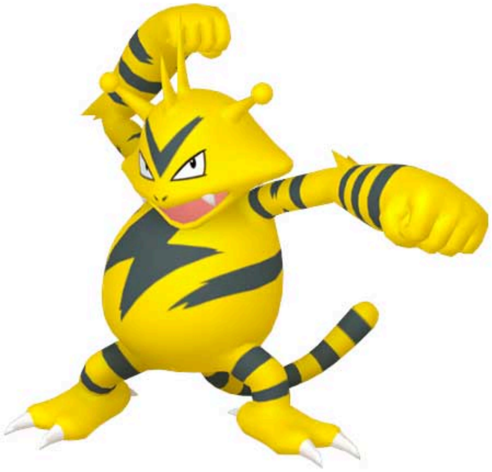
Pokédex Entries

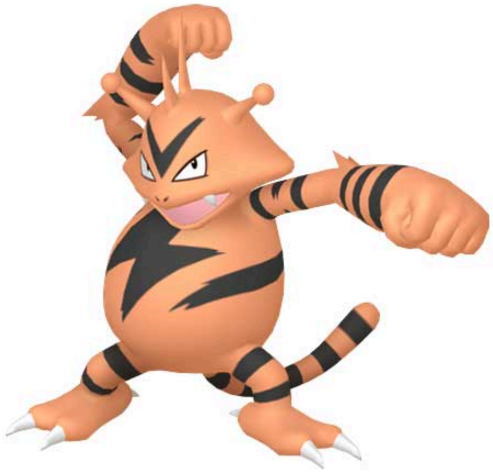
Generation I	
Red **Blue**	Normally found near power plants, they can wander away and cause major blackouts in cities.
Yellow	If a major power outage occurs, it is certain that this Pokémon has eaten electricity at a power plant.
Stadium	Appear in power plants in search of electricity. They are said to cause major blackouts if they disappear.
Generation II	
Gold	Electricity runs across the surface of its body. In darkness, its entire body glows a whitish-blue.
Silver	Its body constantly discharges electricity. Getting close to it will make your hair stand on end.
Crystal	When two Electabuzz touch, they control the electric currents to communicate their feelings.
Generation III	
Ruby **Sapphire**	When a storm arrives, gangs of this Pokémon compete with each other to scale heights that are likely to be stricken by lightning bolts. Some towns use Electabuzz in place of lightning rods.
Emerald	When a storm approaches, it competes with others to scale heights that are likely to be stricken by lightning. Some towns use Electabuzz in place of lightning rods.
FireRed	It loves to feed on strong electricity. It occasionally appears around large power plants and so on.
LeafGreen	Normally found near power plants, they can wander away and cause major blackouts in cities.
Generation IV	
Diamond **Pearl**	Half of all blackouts occur when this Pokémon appears at power plants and eats electricity.
Platinum	It windmills its arms to slightly boost its punches. Foes have been known to escape in the meantime.

HeartGold	Electricity runs across the surface of its body. In darkness, its entire body glows a whitish-blue.
SoulSilver	Its body constantly discharges electricity. Getting close to it will make your hair stand on end.
Generation V	
Black **White**	It windmills its arms to slightly boost its punches. Foes have been known to escape in the meantime.
Black 2 **White 2**	Research is progressing on storing lightning in Electabuzz so this energy can be used at any time.
Generation VI	
X	Electricity runs across the surface of its body. In darkness, its entire body glows a whitish blue.
Y	It loves to feed on strong electricity. It occasionally appears around large power plants and so on.
Omega Ruby **Alpha Sapphire**	When a storm arrives, gangs of this Pokémon compete with each other to scale heights that are likely to be stricken by lightning bolts. Some towns use Electabuzz in place of lightning rods.
Generation VII	
Sun	Half of all sudden blackouts are caused by Electabuzz gathering at electric power plants and gobbling up electricity.
Moon	Electricity leaks from it in amounts far greater than the amount of electricity it eats.
Ultra Sun	Electricity permeates its body. It swings its arms round and round to charge up electricity before unleashing a punch.
Ultra Moon	While it’s often blamed for power outages, the truth is the cause of outages is more often an error on the part of the electric company.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	If a major power outage occurs, it is certain that this Pokémon has eaten electricity at a power plant.

Generation VIII	
Sword	Many power plants keep Ground-type Pokémon around as a defense against Electabuzz that come seeking electricity.
Shield	With the coming of a storm, many of these Pokémon will gather under tall trees and sit there waiting for lightning to strike.
Brilliant Diamond **Shining Pearl**	Half of all blackouts occur when this Pokémon appears at power plants and eats electricity.
Legends: Arceus	Feeds on electrical energy. During sudden showers beneath looming thunderclouds, one can observe Electabuzz scaling tall trees, where the Pokémon will then wait for lightning to strike.
Generation IX	
Scarlet	Its body constantly discharges electricity. Getting close to it will make your hair stand on end.
Violet	Research is progressing on storing lightning in Electabuzz so this energy can be used at any time.
Pokopia	Its body constantly discharges electricity. Getting close to it will make your hair stand on end.

Sprites





Shiny

Origin

Electabuzz seems to be based on the Japanese *oni*, a horned hairy ogre that wears tiger skin as clothing and sometimes has powers of thunder and lightning. Most notably, Raijin, who is often depicted as an oni, is a god of lightning. Its tail resembles that of a tiger. Its horns may be based on Tesla coils.

Name Origin

Electabuzz may be a combination of *electric* and *buzz* (possibly referring to the humming sound of electricity).

Eleboo may be a combination of *electric* or エレキ *eleki* (electric) and ブンブン *bunbun* (buzz).

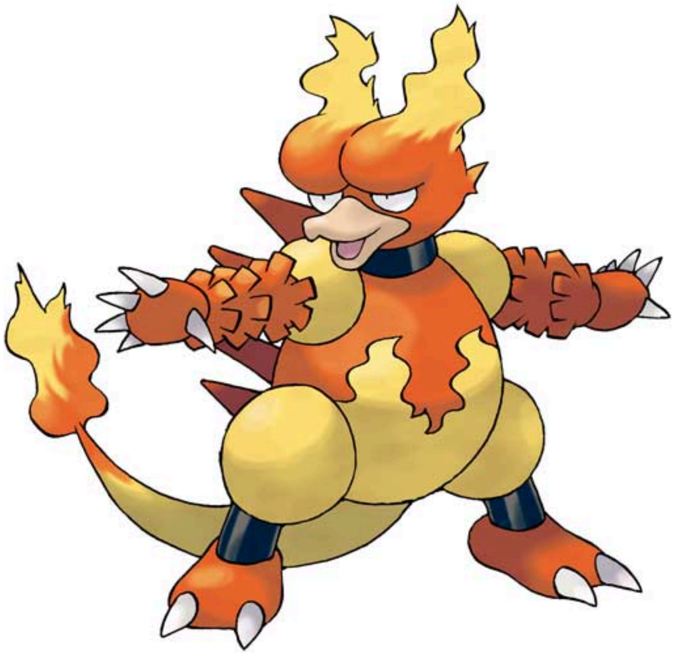
Magmar

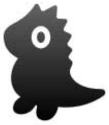
Spitfire Pokémon

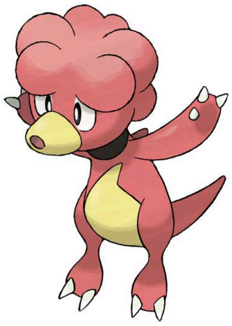
ブーバー

Boober

#0126



Types	**Avg. Height**	**Avg. Weight**
Fire	4′03″ / 1.3 m	98.1 lbs. / 44.5 kg
Gender Ratio	**Shape**	**Footprint**
75% male, 25% female		



Magby

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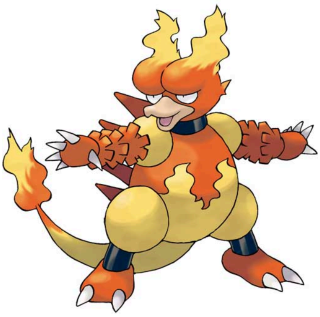

Magmar

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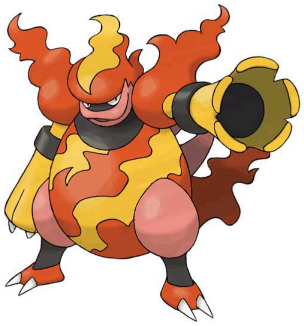


Magmortar

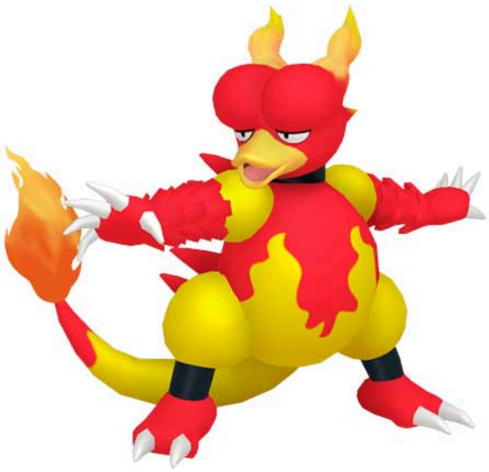
Pokédex Entries

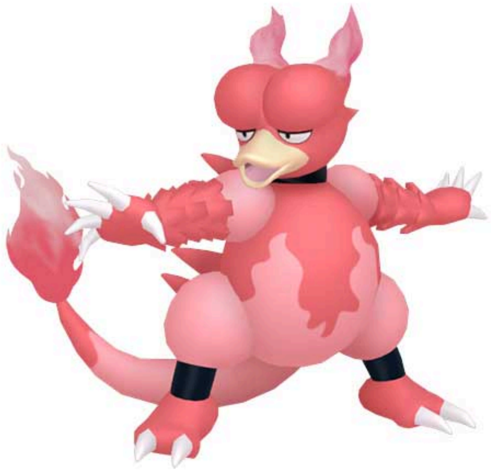
Generation I	
Red **Blue**	Its body always burns with an orange glow that enables it to hide perfectly among flames.
Yellow	Born in an active volcano. Its body is always cloaked in flames, so it looks like a big ball of fire.
Stadium	With a body temperature of close to 2,200 degrees, its body is always burning with orange flames. Lives near volcanoes.
Generation II	
Gold	It dislikes cold places, so it blows scorching flames to make the environment suitable for itself.
Silver	The fiery surface of its body gives off a wavering, rippling glare that is similar to the sun.
Crystal	It moves more frequently in hot areas. It can heal itself by dipping its wound into lava.
Generation III	
Ruby **Sapphire**	In battle, Magmar blows out intensely hot flames from all over its body to intimidate its opponent. This Pokémon's fiery bursts create heat waves that ignite grass and trees in its surroundings.
Emerald	In battle, it blows out intense flames from all over its body to intimidate its foe. These fiery bursts create heat waves that ignite grass and trees in the area.
FireRed	Found near the mouth of a volcano. This fire-breather's body temperature is nearly 2,200 degrees Fahrenheit.
LeafGreen	Its body always burns with an orange glow that enables it to hide perfectly amidst flames.
Generation IV	
Diamond **Pearl**	Born in the spout of a volcano, its body is covered by flames that shimmer like the sun.
Platinum	When it breathes deeply, heat waves form around its body, making it hard to see clearly.

HeartGold	It dislikes cold places, so it blows scorching flames to make the environment suitable for itself.
SoulSilver	The fiery surface of its body gives off a wavering, rippling glare that is similar to the sun.
Generation V	
Black **White**	When it breathes deeply, heat waves form around its body, making it hard to see clearly.
Black 2 **White 2**	The scorching fire exhaled by Magmar forms heat waves around its body, making it hard to see the Pokémon clearly.
Generation VI	
X	Found near the mouth of a volcano. This fire-breather's body temperature is nearly 2,200 degrees Fahrenheit.
Y	Born in the spout of a volcano, its body is covered by flames that shimmer like the sun.
Omega Ruby **Alpha Sapphire**	In battle, Magmar blows out intensely hot flames from all over its body to intimidate its opponent. This Pokémon's fiery bursts create heat waves that ignite grass and trees in its surroundings.
Generation VII	
Sun	When it's tired, it leaps into the mouth of a volcano and soaks its body in magma to ease its weariness. Its body burns at 2,192 degrees F.
Moon	When angered, it spouts brilliant fire from all over its body. It doesn't calm down until its opponent has burned to ash.
Ultra Sun	Its entire body is burning. When it breathes, the temperature rises. When it sneezes, flames shoot out.
Ultra Moon	The hotter the place, the better they feel. Magmar in Alola are said to be hardier than those in other areas.
Let's Go, Pikachu!	Born in an active volcano. Its body is always cloaked in flames, so it looks like a big ball of fire.

Let's Go, Eevee!	
Generation VIII	
Sword	Magmar dispatches its prey with fire. But it regrets this habit once it realizes that it has burned its intended prey to a charred crisp.
Shield	These Pokémon's bodies are constantly burning. Magmar are feared as one of the causes behind fires.
Brilliant Diamond **Shining Pearl**	It was born in the crater of a volcano. Its body is covered with flames that shimmer like the sun.
Legends: Arceus	Legend has it that this Pokémon was born from the crater of a volcano. When wounded, it bathes in lava to heal its body, much as one would soak in a hot spring.
Generation IX	
Scarlet	Found near the mouth of a volcano. This fire-breather's body temperature is nearly 2,200 degrees Fahrenheit.
Violet	Wavering flames similar to those of the sun appear on the surface of this Pokémon's body.
Pokopia	Found near the mouth of a volcano. This fire-breather's body temperature is nearly 2,200 degrees Fahrenheit.

Sprites





Shiny

Origin

Magmar seems to be a combination of a booby or duck with a mythical salamander of fire. However, the tail and the spikes on its back resemble those of an iguana. It is possibly overall based on a Karura, depicted in Japanese Hindu-Buddhist mythology as a birdlike, fire-breathing creature. Its face may also be based on Hyottoko masks, which resemble a man blowing fire through a bamboo pipe.

Name Origin

Magmar may be a combination of *magma* and *fulmar* (a seabird known for projectile-vomiting stomach oil as a defense mechanism).

Boober may be a combination of *booby* (another type of seabird) and a corruption of *burn*.

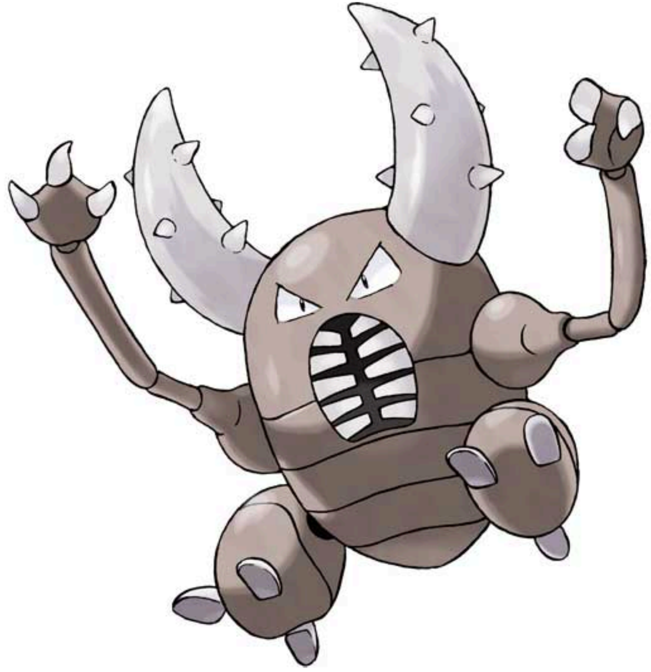
Pinsir

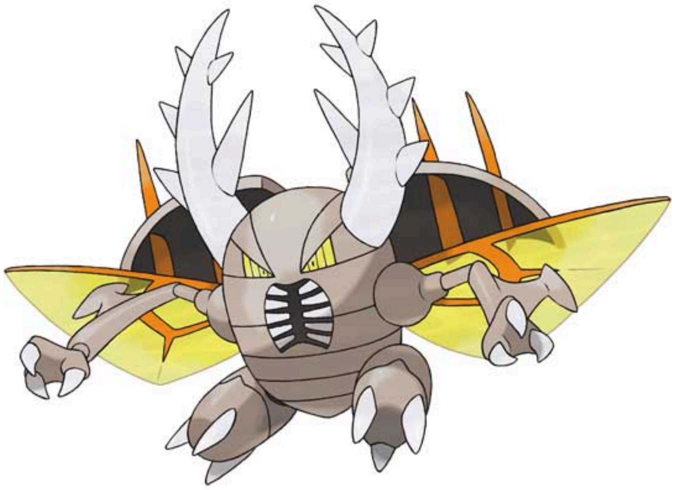
Stag Beetle Pokémon

カイロス

Kailios

#0127





Mega Pinsir

Types	**Avg. Height**	**Avg. Weight**
Bug Pinsir	4′11″ / 1.5 m Pinsir	121.3 lbs. / 55.0 kg Pinsir

Bug Flying Mega Pinsir	5′07″ / 1.7 m Mega Pinsir	130.1 lbs. / 59.0 kg Mega Pinsir
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Pokédex Entries

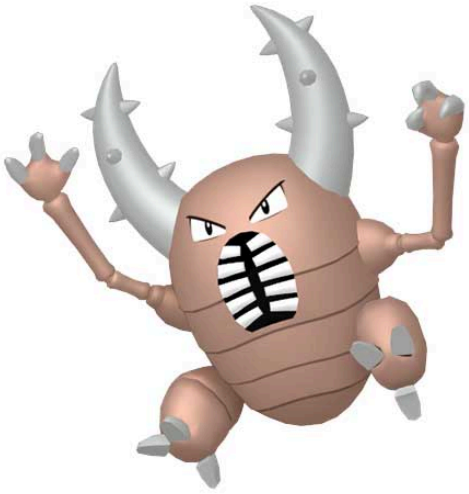
Generation I	
Red **Blue**	If it fails to crush the victim in its pincers, it will swing it around and toss it hard.
Yellow	Grips its prey in its pincers and squeezes hard! It can’t move if it’s cold, so it lives in warm places.
Stadium	Grips and tears at its enemy with the two pincers on its head. Enemies with hard bodies are gripped and tossed.
Generation II	
Gold	With its horns, it digs burrows to sleep in at night. In the morning, damp soil clings to its body.
Silver	Swings its long antlers wildly to attack. During cold periods, it hides deep in forests.
Crystal	When the temperature drops at night, it sleeps on treetops or among roots where it is well hidden.
Generation III	
Ruby	Pinsir is astoundingly strong. It can grip a foe weighing twice its weight in its horns and easily lift it. This Pokémon’s movements turn sluggish in cold places.
Sapphire	Pinsir has a pair of massive horns. Protruding from the surface of these horns are thorns. These thorns are driven deeply into the foe’s body when the pincer closes, making it tough for the foe to escape.

Emerald	Their pincers are strong enough to shatter thick logs. Because they dislike cold, Pinsir burrow and sleep under the ground on chilly nights.
FireRed	Its two long pincer horns are powerful. Once they grip an enemy, they won't release until the foe is torn.
LeafGreen	If it fails to crush the foe in its pincers, it will swing around and toss the opponent.
Generation IV	
Diamond **Pearl** **Platinum**	It grips prey with its pincers until the prey is torn in half. What it can't tear, it tosses far.
HeartGold	With its horns, it digs burrows to sleep in at night. In the morning, damp soil clings to its body.
SoulSilver	It swings its long pincer horns wildly to attack. During cold periods, it hides deep in forests.
Generation V	
Black **White**	It grips prey with its pincers until the prey is torn in half. What it can't tear, it tosses far.
Black 2 **White 2**	It grips prey with its powerful pincers and will not let go until the prey is torn in half.
Generation VI	
X	It grips prey with its pincers until the prey is torn in half. What it can't tear, it tosses far.
Y	It swings its long pincer horns wildly to attack. During cold periods, it hides deep in forests.
Omega Ruby	Pinsir is astoundingly strong. It can grip a foe weighing twice its weight in its horns and easily lift it. This Pokémon's movements turn sluggish in cold places.
Alpha Sapphire	Pinsir has a pair of massive horns. Protruding from the surface of these horns are thorns. These thorns are driven deeply into the foe's body when

	the pincer closes, making it tough for the foe to escape.
Generation VII	
Sun	It grips its prey in its pincers and splits them apart. Although it is a powerful Pokémon, it can’t deal with the cold. **Mega Evolution:** The influence of Mega Evolution leaves it in a state of constant excitement. It pierces enemies with its two large horns before shredding them.
Moon	One solid blow from its horns is enough to split apart a large tree. Its greatest rival in Alola is Vikavolt. **Mega Evolution:** Bathed in the energy of Mega Evolution, its wings become unusually developed. It flies at speeds of approximately 30 mph.
Ultra Sun	It gets into territorial disputes with Vikavolt. For some reason, it apparently gets along well with Heracross in Alola. **Mega Evolution:** After Mega Evolution, it becomes able to fly. Perhaps because it’s so happy, it rarely touches the ground.
Ultra Moon	Although it’s tough, it can’t handle cold well. When night falls, it buries itself in leafage and sleeps. **Mega Evolution:** It zips around at blistering speeds, looking for an opening to skewer its opponent on its giant pincers.
Let’s Go, Pikachu! Let’s Go, Eevee!	Grips its prey in its pincers and squeezes hard! It can’t move if it’s cold, so it lives in warm places. **Mega Evolution:** With its vaunted horns, it can lift an opponent 10 times heavier than itself and fly about with ease.
Generation VIII	
Sword	These Pokémon judge one another based on pincers. Thicker, more impressive pincers make for more popularity with the opposite gender.

Shield	This Pokémon clamps its pincers down on its prey and then either splits the prey in half or flings it away.
Brilliant Diamond **Shining Pearl**	It grips prey with its pincers until the prey is torn apart. What it can't tear, it tosses far away.
New Snap	You may have spotted Pinsir's prominent horns sticking out of the ground in the nature park at night. It burrows beneath the ground to protect itself from the cold.
Generation IX	
Sleep	Although it's tough, it can't handle cold well. On especially cold nights, it buries itself in the ground and sleeps. Apparently, its two impressive pincers always stick out aboveground when this happens.
Legends: Z-A	It swings its long pincers wildly to attack. During cold periods, it hides deep in forests. **Mega Evolution:** After Mega Evolution, it becomes able to fly. Perhaps because it's so happy, it rarely touches the ground.
Pokopia	It swings its long pincers wildly to attack. During cold periods, it hides deep in forests.

Sprites



Shiny

Mega

Shiny Mega

Origin

Pinsir seems to be based on a stag beetle, possibly *Prosopocoilus inclinatus*, a species commonly used in insect fighting. Its thorn-like mandibles most closely resemble that of *Lucanus maculifemoratus hopei*, whereas its Mega Evolved form’s diagonal spikes resemble *Calcodes versicolor*.

Name Origin

Pinsir is a corruption of *pincer*, referring to its horns.

Kailios may be a combination of the Greek letter *X* (カイ *kai*), 刈 *kai* (shear), 魁偉 *kaii* (brawny), *cross* (referring to its scissor-like horns), and κοριός *korios* (Greek for *bug*).

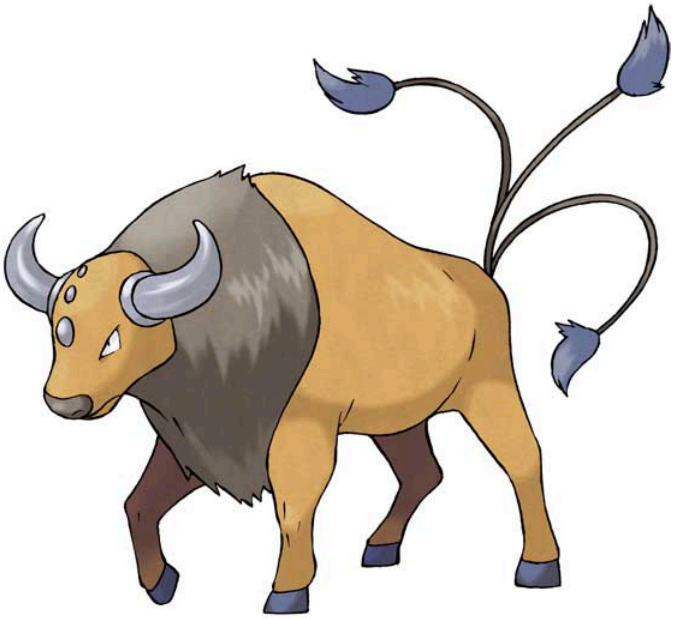
Tauros

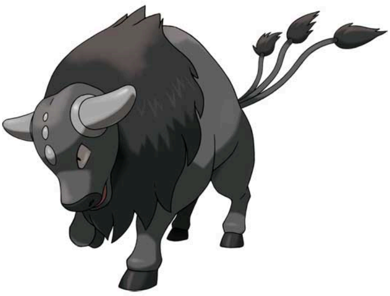
Wild Bull Pokémon

ケンタロス

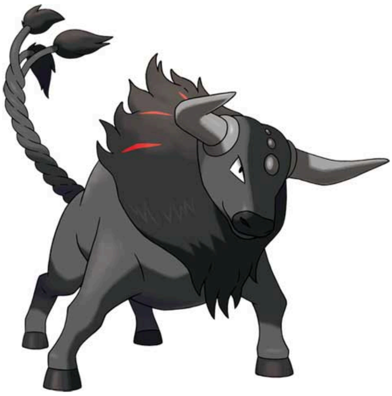
Kentauros

#0128

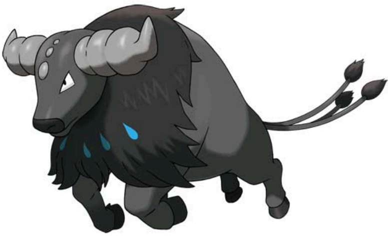




Paldean Tauros
(Combat Breed)



Paldean Tauros
(Blaze Breed)



Paldean Tauros
(Aqua Breed)

Types	Avg. Height	Avg. Weight
Normal Tauros Fighting Paldean Tauros (Combat Breed) Fighting Fire Paldean Tauros (Blaze Breed) Fighting Water Paldean Tauros (Aqua Breed)	4′07″ / 1.4 m	194.9 lbs. / 88.4 kg Tauros 253.5 lbs. / 115.0 kg Paldean Tauros (Combat Breed) 187.4 lbs. / 85.0 kg Paldean Tauros (Blaze Breed) 242.5 lbs. / 110.0 kg Paldean Tauros (Aqua Breed)
Gender Ratio	**Shape**	**Footprint**
100% male		

Pokédex Entries

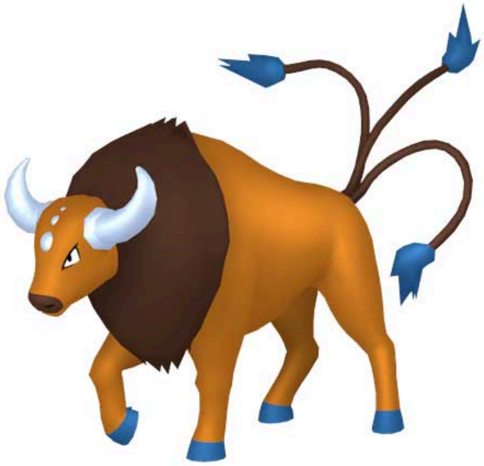
Generation I	
Red **Blue**	When it targets an enemy, it charges furiously while whipping its body with its long tails.
Yellow	A rowdy Pokémon with a lot of stamina. Once running, it won’t stop until it hits something.
Stadium	Charges while whipping its hefty body with its tails. Although powerful, it can charge only in a straight line.
Generation II	
Gold	They fight each other by locking horns. The herd’s protector takes pride in its battle-scarred horns.
Silver	After heightening its will to fight by whipping itself with its three tails, it charges at full speed.
Crystal	These violent Pokémon fight with other members of their herd in order to prove their strength.
Generation III	

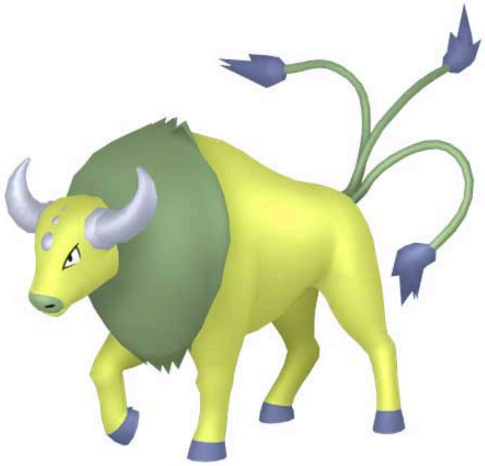
Ruby **Sapphire**	This Pokémon is not satisfied unless it is rampaging at all times. If there is no opponent for Tauros to battle, it will charge at thick trees and knock them down to calm itself.
Emerald	It is not satisfied unless it is rampaging at all times. If there is no opponent for Tauros to battle, it will charge at thick trees and knock them down to calm itself.
FireRed	When it is about to Tackle, it whips its body repeatedly with its three long tails.
LeafGreen	When it targets an enemy, it charges furiously while whipping its body with its long tails.
Generation IV	
Diamond **Pearl** **Platinum**	Once it takes aim at its foe, it makes a headlong charge. It is famous for its violent nature.
HeartGold	They fight each other by locking horns. The herd’s protector takes pride in its battle-scarred horns.
SoulSilver	After heightening its will to fight by whipping itself with its three tails, it charges at full speed.
Generation V	
Black **White** **Black 2** **White 2**	Once it takes aim at its foe, it makes a headlong charge. It is famous for its violent nature.
Generation VI	
X	After heightening its will to fight by whipping itself with its three tails, it charges at full speed.
Y	When it is about to tackle, it whips its body repeatedly with its three long tails.
Omega Ruby **Alpha Sapphire**	This Pokémon is not satisfied unless it is rampaging at all times. If there is no opponent for Tauros to battle, it will charge at thick trees and knock them down to calm itself.

Generation VII	
Sun	Historically, people in areas all over the world have ridden Tauros, but the practice is said to have started in Alola.
Moon	Although it's known to be a fierce Pokémon, Tauros in the Alola region are said to possess a measure of calmness.
Ultra Sun	They live in groups. The one with the longest, thickest, and most-scarred horns is the boss of the herd.
Ultra Moon	The climate seems to be related to the reason Tauros in Alola are a little calmer than those in other regions.
Let's Go, Pikachu! **Let's Go, Eevee!**	A rowdy Pokémon with a lot of stamina. Once running, it won't stop until it hits something.
Generation VIII	
Sword	When Tauros begins whipping itself with its tails, it's a warning that the Pokémon is about to charge with astounding speed.
Shield	The Tauros of Galar are volatile in nature, and they won't allow people to ride on their backs.
Brilliant Diamond **Shining Pearl**	Once it takes aim at its prey, it makes a headlong charge. It is famous for its violent nature.
Generation IX	
Scarlet	**Kantonian Tauros:** When it targets an enemy, it charges furiously while whipping its body with its long tails. **Paldean Tauros (Combat Breed):** This Pokémon has a muscular body and excels at close-quarters combat. It uses its short horns to strike the opponent's weak spots.

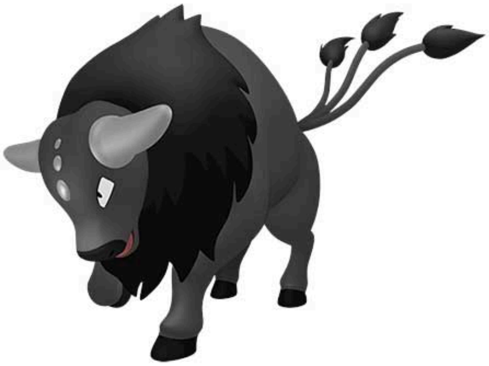
	Paldean Tauros (Blaze Breed): When heated by fire energy, its horns can get hotter than 1,800 degrees Fahrenheit. Those gored by them will suffer both wounds and burns. **Paldean Tauros (Aqua Breed):** This Pokémon blasts water from holes on the tips of its horns—the high-pressure jets pierce right through Tauros's enemies.
Violet	**Kantonian Tauros:** They fight each other by locking horns. The herd's protector takes pride in its battle-scarred horns. **Paldean Tauros (Combat Breed):** This kind of Tauros, known as the Combat Breed, is distinguished by its thick, powerful muscles and its fierce disposition. **Paldean Tauros (Blaze Breed):** People call this kind of Tauros the Blaze Breed due to the hot air it snorts from its nostrils. Its three tails are intertwined. **Paldean Tauros (Aqua Breed):** It swims by jetting water from its horns. The most notable characteristic of the Aqua Breed is its high body fat, which allows it to float easily.

Sprites

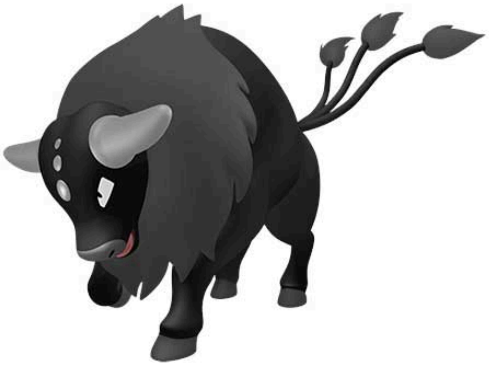




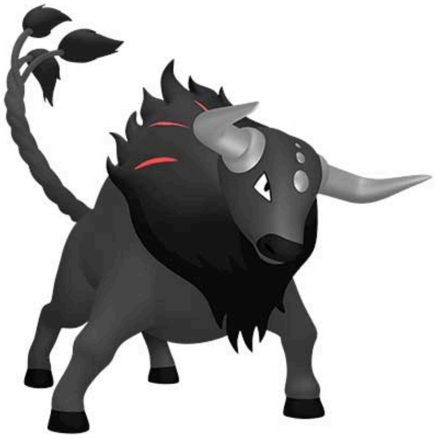
Shiny



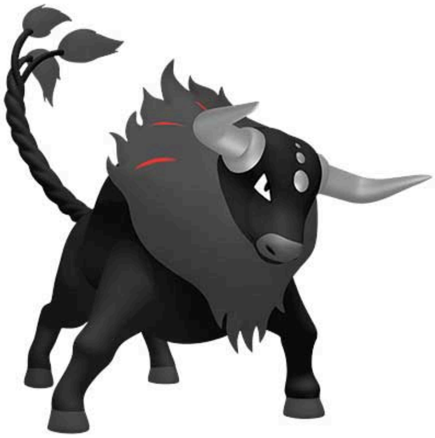
Paldean Tauros
(Combat Breed)



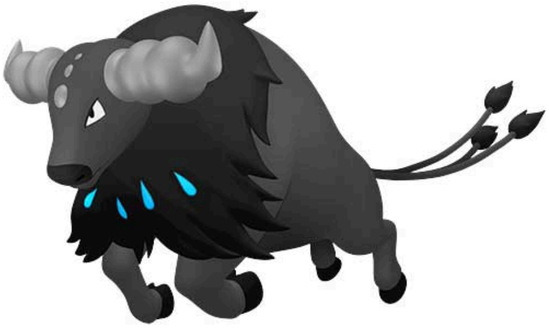
Shiny Paldean Tauros
(Combat Breed)



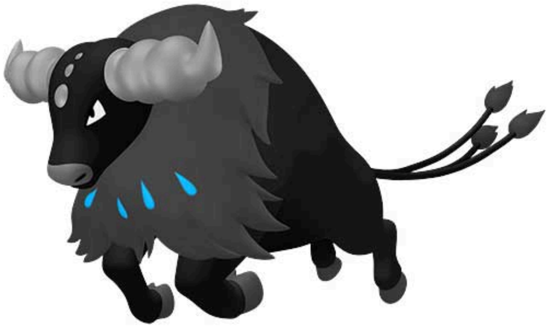
Paldean Tauros
(Blaze Breed)



Shiny Paldean Tauros
(Blaze Breed)



Paldean Tauros
(Aqua Breed)



Shiny Paldean Tauros
(Aqua Breed)

Poké Ride (Charge)

Origin

Tauros appears to be based on a bull or a bison and may also be based on the constellation Taurus. Its tails may be based on a whip, more specifically the cat o’ nine tails.

Paldean Tauros’s appearance, typing, and the fact that it is found in a region inspired by Spain easily suggest inspiration from the Spanish fighting bull. The black color could also be inspired by the Osborne bull, which has become a cultural emblem of Spain. The two variations of Paldean Tauros being Fire and Water types specifically could be a reference to two of the most famous bullfighting practices in Spain: the Toro embolado, mainly from the Valencian Community, where the bull horns are set on fire; and the Bous a la Mar, from the Valencian region of Dénia, where the bulls run down the Marqués de Campo street and end up swimming in the Mediterranean Sea. The Aqua Breed form may also be loosely based on a water buffalo, and the form of its tails could take inspiration from ship propellers or water wheels; as well as the triskelion, a popular motif used by ancient European cultures, especially the Celts.

Name Origin

Tauros may be derived from its Japanese name, Kentauros. It may also be derived from ταῦρος *tauros* (Greek for bull).

Kentauros may be derived from Κένταυρος *Kéntauros* (Greek for centaur).

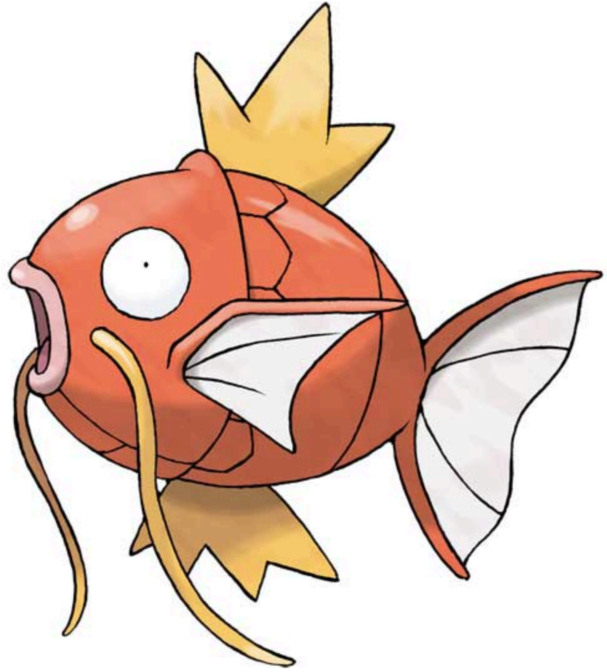
Magikarp

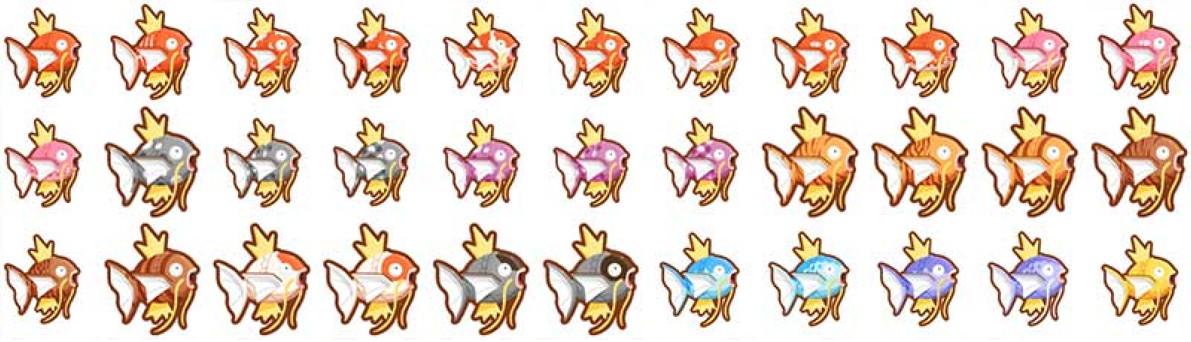
Fish Pokémon

コイキング

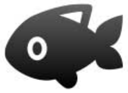
Koiking

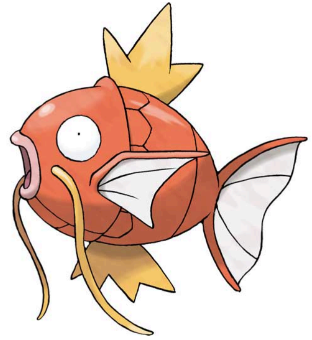
#0129





Magikarp patterns in Pokémon: Magikarp Jump

Types	Avg. Height	Avg. Weight
Water	2′11″ / 0.9 m	22.0 lbs. / 10.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Magikarp

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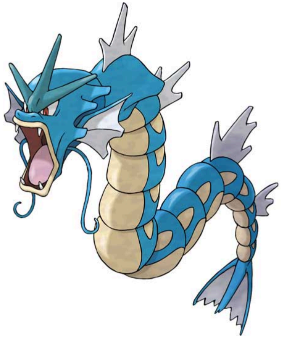


Gyarados

Pokédex Entries

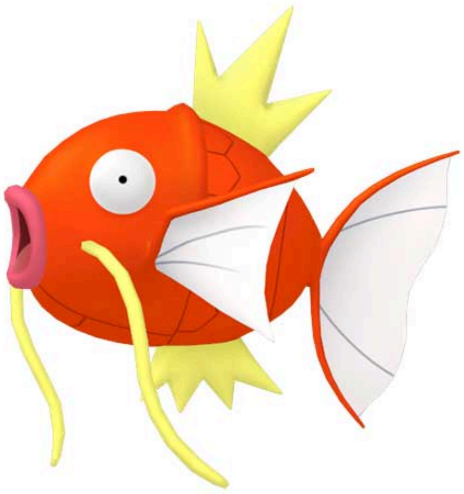
Generation I	
Red **Blue**	In the distant past, it was somewhat stronger than the horribly weak descendants that exist today.
Yellow	Famous for being very unreliable. It can be found swimming in seas, lakes, rivers and shallow puddles.
Stadium	Whoever its opponent, and however horrible the attack it receives, all it does is Splash around.
Generation II	
Gold	An underpowered, pathetic Pokémon. It may jump high on rare occasions, but never more than seven feet.
Silver	For no reason, it jumps and splashes about, making it easy for predators like Pidgeotto to catch it mid-jump.
Crystal	This weak and pathetic Pokémon gets easily pushed along rivers when there are strong currents.
Generation III	
Ruby	Magikarp is a pathetic excuse for a Pokémon that is only capable of flopping and splashing. This behavior prompted scientists to undertake research on it.

Sapphire	Magikarp is virtually useless in battle as it can only splash around. As a result, it is considered to be weak. However, it is actually a very hardy Pokémon that can survive in any body of water no matter how polluted it is.
Emerald	Its swimming muscles are weak, so it is easily washed away by currents. In places where water pools, you can see many Magikarp deposited there by the flow.
FireRed	It is virtually worthless in terms of both power and speed. It is the most weak and pathetic Pokémon in the world.
LeafGreen	In the distant past, it was somewhat stronger than the horribly weak descendants that exist today.
Generation IV	
Diamond	It is said to be the world's weakest Pokémon. No one knows why it has managed to survive.
Pearl	It is unable to swim against even slow-moving currents. It always splashes about for some reason.
Platinum	A Magikarp living for many years can leap a mountain using Splash. The move remains useless, though.
HeartGold	An underpowered, pathetic Pokémon. It may jump high on rare occasions, but never more than seven feet.
SoulSilver	For no reason, it jumps and splashes about, making it easy for predators like Pidgeotto to catch it mid-jump.
Generation V	
Black **White** **Black 2** **White 2**	A Magikarp living for many years can leap a mountain using Splash. The move remains useless, though.
Generation VI	

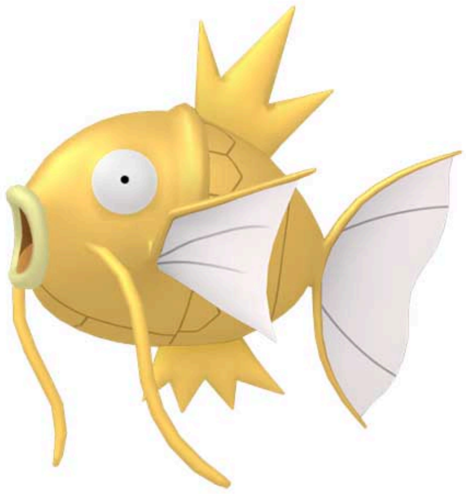
X	It is virtually worthless in terms of both power and speed. It is the most weak and pathetic Pokémon in the world.
Y	In the distant past, it was somewhat stronger than the horribly weak descendants that exist today.
Omega Ruby	Magikarp is a pathetic excuse for a Pokémon that is only capable of flopping and splashing. This behavior prompted scientists to undertake research into it.
Alpha Sapphire	Magikarp is virtually useless in battle as it can only splash around. As a result, it is considered to be weak. However, it is actually a very hardy Pokémon that can survive in any body of water no matter how polluted it is.
Generation VII	
Sun	Although weak and helpless, this Pokémon is incredibly fertile. They exist in such multitudes, you'll soon grow tired of seeing them.
Moon	Its reckless leaps make it easy pickings for predators. On the bright side, many Pokémon enjoy longer life spans, thanks to Magikarp.
Ultra Sun	In the distant past, they were fairly strong, but they have become gradually weaker over time.
Ultra Moon	Thanks to their strong hold on life, dirty water doesn't bother them at all. They live in waters all over the world.
Let's Go, Pikachu! **Let's Go, Eevee!**	Famous for being very unreliable. It can be found swimming in seas, lakes, rivers and shallow puddles.
Generation VIII	
Sword	It is virtually worthless in terms of both power and speed. It is the most weak and pathetic Pokémon in the world.

Shield	This weak and pathetic Pokémon gets easily pushed along rivers when there are strong currents.
Brilliant Diamond	It is said to be the world’s weakest Pokémon. No one knows why it has managed to survive.
Shining Pearl	It is unable to swim against even slow-moving currents. It always splashes about for some reason.
Legends: Arceus	A feeble, pitiful imbecile of a Pokémon that is nonetheless very hardy. Unperturbed by turbid water, it can be found living in all sorts of places.
New Snap	Wherever there’s a body of water, odds are you’ll also find Magikarp. All it does is flop around, so it seems kinda weak, but it may in fact be hardier than it looks!
Generation IX	
Scarlet	An underpowered, pathetic Pokémon. It may jump high on rare occasions but never more than seven feet.
Violet	In the distant past, it was somewhat stronger than the horribly weak descendants that exist today.
Legends: Z-A	It is virtually worthless in terms of both power and speed. It is the weakest and most pathetic Pokémon in the world.
Pokopia	An underpowered, pathetic Pokémon. It may jump high on rare occasions but never more than seven feet.

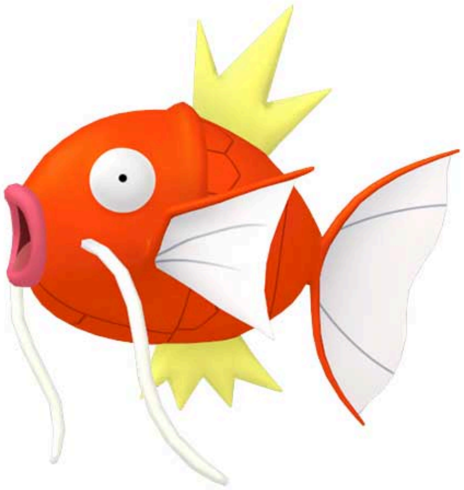
Sprites



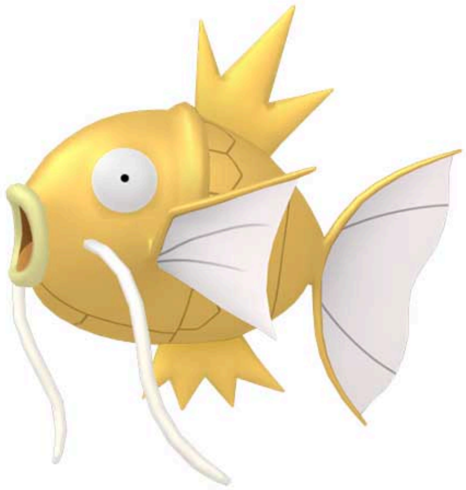
Male



Shiny Male



Female



Shiny Female

Origin

Magikarp appears to be based on the Asian carp, which are easily frightened by disturbances in water and can jump 8–10 feet (2.5–3 m.) in the air. Its Shiny coloration may be a visual pun on a goldfish. The golden dorsal fin of Magikarp may be based on a crown which likely originate from the pun on the Japanese word for goldfish 金魚 *Kingyo*. Magikarp’s permanently open mouth may be a reference to *koinobori*, a carp-shaped windsock traditionally flown to celebrate Children’s Day in Japan.

Magikarp’s Evolution into Gyarados may be based on a legend about how carp that leaped over the Dragon Gate would become dragons. Several waterfalls and cataracts in China are believed to be the location of the Dragon Gate. This legend is an allegory of the drive and efforts needed to overcome obstacles. This may have inspired an element in Pokémon Snap where, after certain steps are taken, a Magikarp can splash its way into a waterfall where it evolves, as well as in Pokémon Legends: Arceus, as there is a waterfall in the Fabled Springs area of the Coronet Highlands where a school of Magikarp can be found at the plunge pool of the waterfall, while a small population of Gyarados can be found at the edge of the waterfall.

Name Origin

Magikarp may be a combination of *magic* (referring to its drastic power increase upon evolving into Gyarados or to magical goldfishes) and *carp*.

Koiking may be a combination of 鯉 *koi* (carp) and *king*, which may come from 金魚 *kingyo* (goldfish).

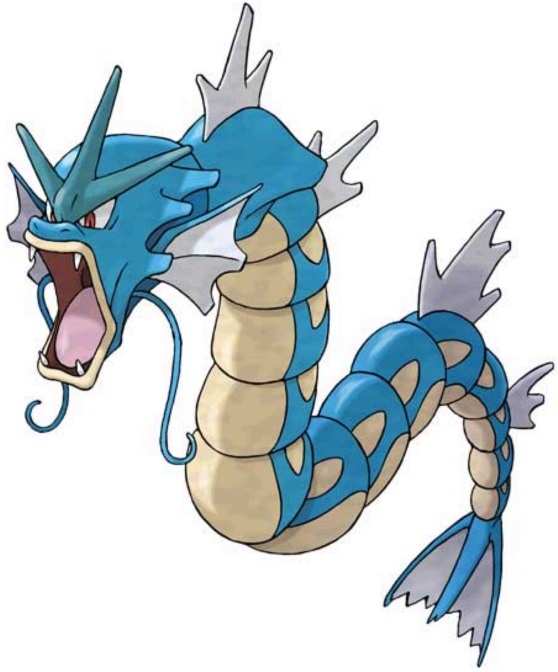
Gyarados

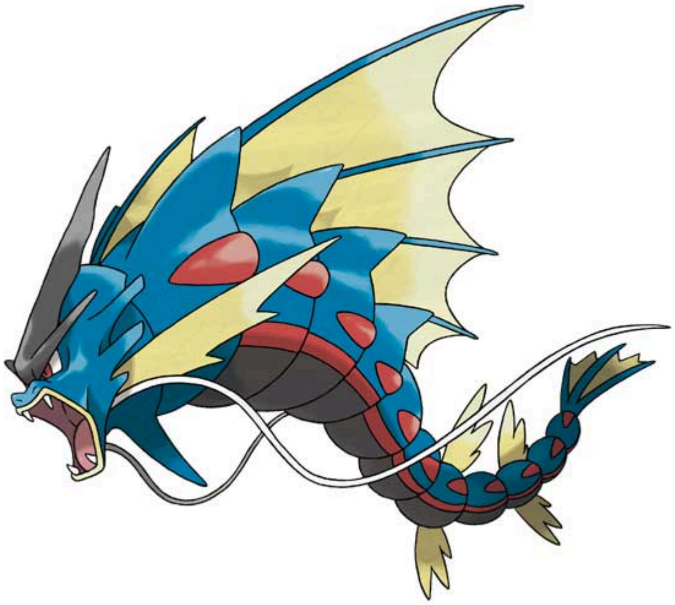
Atrocious Pokémon

ギャラドス

Gyarados

#0130

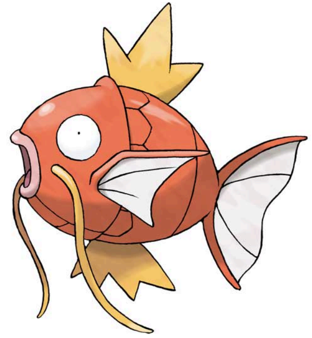




Mega Gyarados

Types	**Avg. Height**	**Avg. Weight**
Water Flying Gyarados	21′04″ / 6.5 m Gyarados	518.1 lbs. / 235.0 kg Gyarados

Water Dark Mega Gyarados	21′04″ / 6.5 m Mega Gyarados	672.4 lbs. / 305.0 kg Mega Gyarados
Gender Ratio 50% male, 50% female	**Shape**	**Footprint** —



Magikarp

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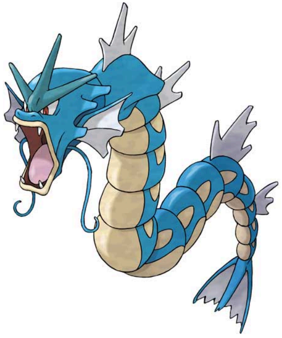


Gyarados

Pokédex Entries

Generation I	
Red **Blue**	Rarely seen in the wild. Huge and vicious, it is capable of destroying entire cities in a rage.
Yellow	Brutally vicious and enormously destructive. Known for totally destroying cities in ancient times.
Stadium	Extremely vicious and horribly brutal. Has enough destructive power to totally annihilate even a major city.
Generation II	
Gold	They say that during past wars, Gyarados would appear and leave blazing ruins in its wake.
Silver	Once it appears, it goes on a rampage. It remains enraged until it demolishes everything around it.
Crystal	It appears whenever there is world conflict, burning down any place it travels through.
Generation III	

Ruby	When Magikarp evolves into Gyarados, its brain cells undergo a structural transformation. It is said that this transformation is to blame for this Pokémon's wildly violent nature.
Sapphire	Once Gyarados goes on a rampage, its ferociously violent blood doesn't calm until it has burned everything down. There are records of this Pokémon's rampages lasting a whole month.
Emerald	It is an extremely vicious and violent Pokémon. When humans begin to fight, it will appear and burn everything to the ground with intensely hot flames.
FireRed	It has an extremely aggressive nature. The Hyper Beam it shoots from its mouth totally incinerates all targets.
LeafGreen	Rarely seen in the wild. Huge and vicious, it is capable of destroying entire cities in a rage.
Generation IV	
Diamond	Once it appears, its rage never settles until it has razed the fields and mountains around it.
Pearl	In ancient literature, there is a record of a Gyarados that razed a village when violence flared.
Platinum	Once it begins to rampage, a Gyarados will burn everything down, even in a harsh storm.
HeartGold	They say that during past strife, Gyarados would appear and leave blazing ruins in its wake.
SoulSilver	Once it appears, it goes on a rampage. It remains enraged until it demolishes everything around it.
Generation V	
Black **White** **Black 2** **White 2**	Once it begins to rampage, a Gyarados will burn everything down, even in a harsh storm.
Generation VI	

X	In ancient literature, there is a record of a Gyarados that razed a village when violence flared.
Y	Rarely seen in the wild. Huge and vicious, it is capable of destroying entire cities in a rage.
Omega Ruby	When Magikarp evolves into Gyarados, its brain cells undergo a structural transformation. It is said that this transformation is to blame for this Pokémon’s wildly violent nature.
Alpha Sapphire	Once Gyarados goes on a rampage, its ferociously violent blood doesn’t calm until it has burned everything down. There are records of this Pokémon’s rampages lasting a whole month.
Generation VII	
Sun	A tale is told of a town that angered Gyarados. Before the sun rose the next day, flames utterly consumed the town, leaving not a trace behind. **Mega Evolution:** Mega Evolution also affects its brain, leaving no other function except its destructive instinct to burn everything to cinders.
Moon	There are people who swear that any place Gyarados appears is fated for destruction. **Mega Evolution:** It jets water from the orifices on its sides, streaking above the water surface at supersonic speed.
Ultra Sun	It fires hyper beams in all directions, burning the surrounding area to ash. There are some regions where it’s called “the deity of destruction.” **Mega Evolution:** Mega Evolution places a burden on its body. The stress causes it to become all the more ferocious.
Ultra Moon	The energy from evolution stimulated its brain cells strongly, causing it to become very ferocious. **Mega Evolution:** It zooms out of the water at Mach speeds. Even large ships caught in its path are split cleanly in two.

Let’s Go, Pikachu! Let’s Go, Eevee!	Brutally vicious and enormously destructive. Known for totally destroying cities in ancient times. **Mega Evolution:** Although it obeys its instinctive drive to destroy everything within its reach, it will respond to orders from a Trainer it truly trusts.
Generation VIII	
Sword	It has an extremely aggressive nature. The Hyper Beam it shoots from its mouth totally incinerates all targets.
Shield	Once it begins to rampage, a Gyarados will burn everything down, even in a harsh storm.
Brilliant Diamond	Once Gyarados appears, its rage never settles until the Pokémon has razed the fields and mountains around it.
Shining Pearl	In ancient literature, there is a record of a Gyarados that razed a village when violence flared.
Legends: Arceus	I suspect this Pokémon to be the true identity of a dragon written of in ancient texts, which claimed that it razed an entire village with white-hot beams from its maw.
New Snap	Gyarados is extremely aggressive and strong enough to destroy everything in its path. The gouges in the rocky cliffs of Mightywide River were actually caused by Gyarados climbing up the waterfall.
Generation IX	
Scarlet	Once it appears, it goes on a rampage. It remains enraged until it demolishes everything around it.
Violet	It appears whenever there is world conflict, burning down any place it travels through.
Legends: Z-A	In ancient literature, there is a record of a Gyarados that razed a village when violence flared. **Mega Evolution:** It jets water from the orifices on its sides, streaking above the water surface at supersonic speed.

Pokopia	Once it appears, it goes on a rampage. It remains enraged until it demolishes everything around it.

Sprites

Male

Shiny Male

Female

Shiny Female

Mega

Shiny Mega

Origin

Gyarados appears to be based on a Chinese dragon and a koinobori. Gyarados is heavily hinted to be based on the Chinese tale of a carp ascending into a dragon upon swimming up a river or waterfall and then leaping over the Dragon Gate. This legend is an allegory for the drive needed to overcome obstacles, which can be tied to the fact it can take a lot of effort to evolve a Magikarp into Gyarados.

Gyarados may also reference myths about earthquakes that were popular in Japan until the late Edo period. While said phenomenon is currently associated with the giant catfish Namazu, older explanations involved a giant underground dragon encircling the Japanese archipelago, or located under certain islands (such as the Chikubu Island in the Lake Biwa). Notably, the Lake of Rage appears to be the Pokémon world’s counterpart of the Lake Biwa.

Gyarados also seems to be inspired by depictions of vicious sea monsters—mainly sea dragons and sea serpents—found on medieval and Renaissance maritime navigation maps, such as the *Carta marina*. This is further hinted by one of Gyarados’ English names during early localization (“Skulkraken”), which references a kraken. Alternatively, Gyarados could also be inspired by the South African cryptid Inkanyamba, a giant, winged eel that causes storms when angry.

Mega Gyarados appears to continue the theme of cartographic sea monsters, incorporating details of fish-like depictions of creatures such as the Leviathan and the Serra. Furthermore, its design, specifically its large dorsal fins, strongly resembles that of the unnamed “legendary water Pokémon” seen in the *Pokémon the Series* episode *Enlighten Up!*, first aired on April 18, 2002, in which Misty recounts seeing an unknown water Pokémon. This creature may have inspired the design of Mega Gyarados when it was eventually created 10 years later.

On December 2018, the beta sprite for Gyarados was showcased on a NHK Broadcast in Japan, where it had a worm-like body with a mouthful of sharp teeth and barbels on the top of its head.

Name Origin

According to Ken Sugimori, Gyarados’s name has no specific origin and was chosen merely for its “force”. However, it may be variously derived from 虐殺 *gyakusatsu* (slaughter), 逆境 *gyakkyō* (adversity), or 逆転 *gyakuten* (reversal, turnaround); 荒らす *arasu* (to devastate); and 脅す *odosu* (to threaten).

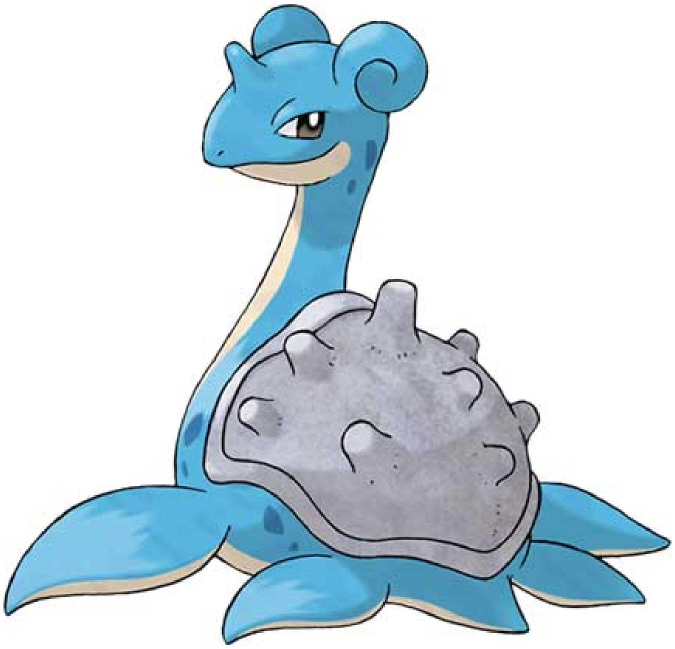
Lapras

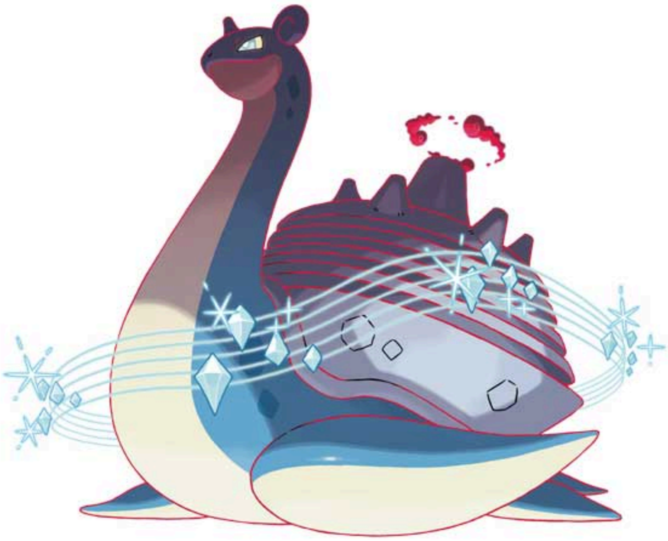
Transport Pokémon

ラプラス

Laplace

#0131





Gigantamax Lapras

Types	**Avg. Height**	**Avg. Weight**
Water Ice	8′02″ / 2.5 m Lapras	485.0 lbs. / 220.0 kg Lapras

	78′09″+ / 24.0+ m Gigantamax Lapras	??? lbs. / ??? kg Gigantamax Lapras
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Pokédex Entries

Generation I	
Red **Blue**	A Pokémon that has been overhunted almost to extinction. It can ferry people across the water.
Yellow	A gentle soul that can read the minds of people. It can ferry people across the sea on its back.
Stadium	Capable of understanding the language of humans, it enjoys ferrying people on its back. It is on the verge of extinction.
Generation II	
Gold	They have gentle hearts. Because they rarely fight, many have been caught. Their number has dwindled.
Silver	It ferries people across the sea on its back. It may sing an enchanting cry if it is in a good mood.
Crystal	This gentle Pokémon loves to give people rides and provides a very comfortable way to get around.
Generation III	
Ruby **Sapphire**	People have driven Lapras almost to the point of extinction. In the evenings, this Pokémon is said to sing plaintively as it seeks what few others of its kind still remain.
Emerald	People have driven Lapras almost to the point of extinction. In the evenings, it is said to sing

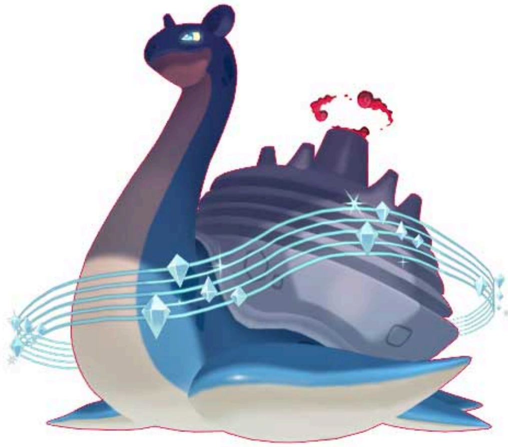
	plaintively as it seeks what few others of its kind still remain.
FireRed	Its high intelligence enables it to understand human speech. It likes to ferry people on its back.
LeafGreen	A Pokémon that has been overhunted almost to extinction. It can ferry people on its back.
Generation IV	
Diamond Pearl Platinum	It loves crossing the sea with people and Pokémon on its back. It understands human speech.
HeartGold	They have gentle hearts. Because they rarely fight, many have been caught. Their number has dwindled.
SoulSilver	It ferries people across the sea on its back. It may sing an enchanting cry if it is in a good mood.
Generation V	
Black White	It loves crossing the sea with people and Pokémon on its back. It understands human speech.
Black 2 White 2	Able to understand human speech and very intelligent, it loves to swim in the sea with people on its back.
Generation VI	
X	They have gentle hearts. Because they rarely fight, many have been caught. Their number has dwindled.
Y	Its high intelligence enables it to understand human speech. It likes to ferry people on its back.
Omega Ruby Alpha Sapphire	People have driven Lapras almost to the point of extinction. In the evenings, this Pokémon is said to sing plaintively as it seeks what few others of its kind still remain.
Generation VII	
Sun	Its high intelligence enables it to comprehend human speech. When it’s in a good mood, it sings in its beautiful voice.

Moon	These Pokémon were once near extinction due to poaching. Following protective regulations, there is now an overabundance of them.
Ultra Sun	It likes swimming around with people on its back. In the Alola region, it's an important means of transportation over water.
Ultra Moon	They've been so cherished that there's now an overabundance. The fish Pokémon population has declined in waters with too many Lapras.
Let's Go, Pikachu! Let's Go, Eevee!	A gentle soul that can understand human speech. It can ferry people across the sea on its back.
Generation VIII	
Sword	A smart and kindhearted Pokémon, it glides across the surface of the sea while its beautiful song echoes around it. **Gigantamax:** Over 5,000 people can ride on its shell at once. And it's a very comfortable ride, without the slightest shaking or swaying.
Shield	Crossing icy seas is no issue for this cold-resistant Pokémon. Its smooth skin is a little cool to the touch. **Gigantamax:** It surrounds itself with a huge ring of gathered ice particles. It uses the ring to smash any icebergs that might impede its graceful swimming.
Brilliant Diamond Shining Pearl	It loves crossing the sea with people and Pokémon on its back. It understands human speech.
New Snap	Lapras is so intelligent that it can understand human speech—and it's got a beautiful singing voice, too! On days when the sea is calm, you can

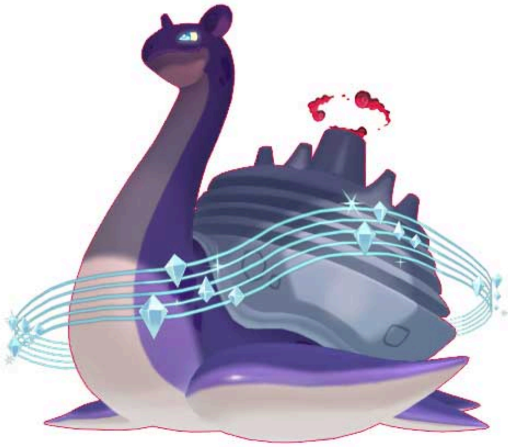
	often see young Lapras swimming with their parents.
Generation IX	
Scarlet	It ferries people across the sea on its back. It may sing an enchanting cry if it is in a good mood.
Violet	Able to understand human speech and very intelligent, it loves to swim in the sea with people on its back.
Pokopia	A smart and kindhearted Pokémon, it glides across the surface of the sea while its beautiful song echoes around it.

Sprites

Shiny



Gigantamax



Shiny Gigantamax

Poké Ride (Paddle)

Origin

Lapras appears to be based on plesiosaurs, an extinct order of marine reptiles who lived between the Triassic and Cretaceous periods. Consequently, it may also have been inspired by the fabled Loch Ness Monster in Scotland, which is said to resemble plesiosaurs. Lapras's shell and horn may be inspired by placodonts (close relatives of plesiosaurs that lived during the Triassic period). Its intelligence, singing, and rarity is comparable to some cetaceans, especially blue whales and humpback whales. Its long neck and robust body may also be inspired by the mastheads and hulls of Viking ships. In addition, its shell, combined with its aquatic nature and history of being hunted to near extinction, may be based on sea turtles.

As suggested in An Illustrated Book of POCKET MONSTERS, Lapras could be the turtle ridden by the folklore hero Taro Urashima. Its usage as a form of transport across water may also reference this.

Gigantamax Lapras may be based on a cruise ship or possibly a music box or ocarina.

Name Origin

Lapras may be a transcription error from the Japanese name 「ラプラス」(*Laplace*), arising from "l" and "r" sounding similar in Japanese. Alternatively, the name may be a reference to lapis lazuli.

Laplace may be a reference to Pierre-Simon Laplace, a mathematician who wrote several books on the mathematical properties of the sea and tides. Alternatively, Laplace may be derived from *la place* (French for "the seat"), referring to how passengers sit on its back like a seat to be ferried across bodies of water, or from the phrase *à la place* (French for "instead", but literally “to the place”), referring to how passengers are ferried across bodies of water on its back.

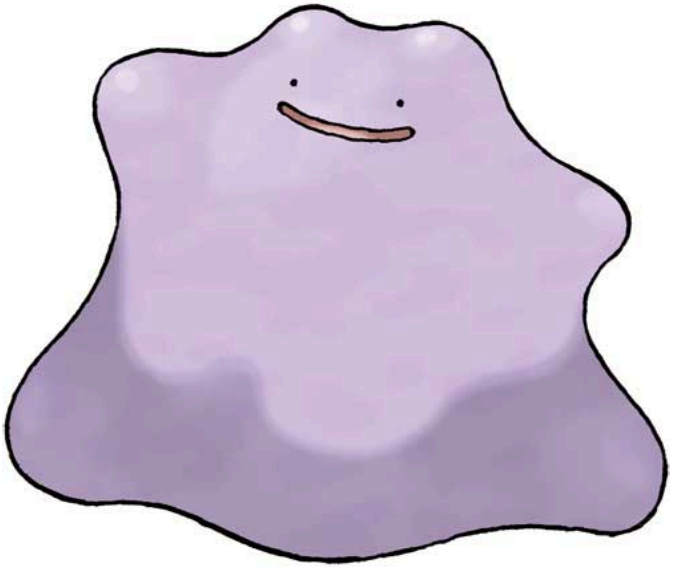
Ditto

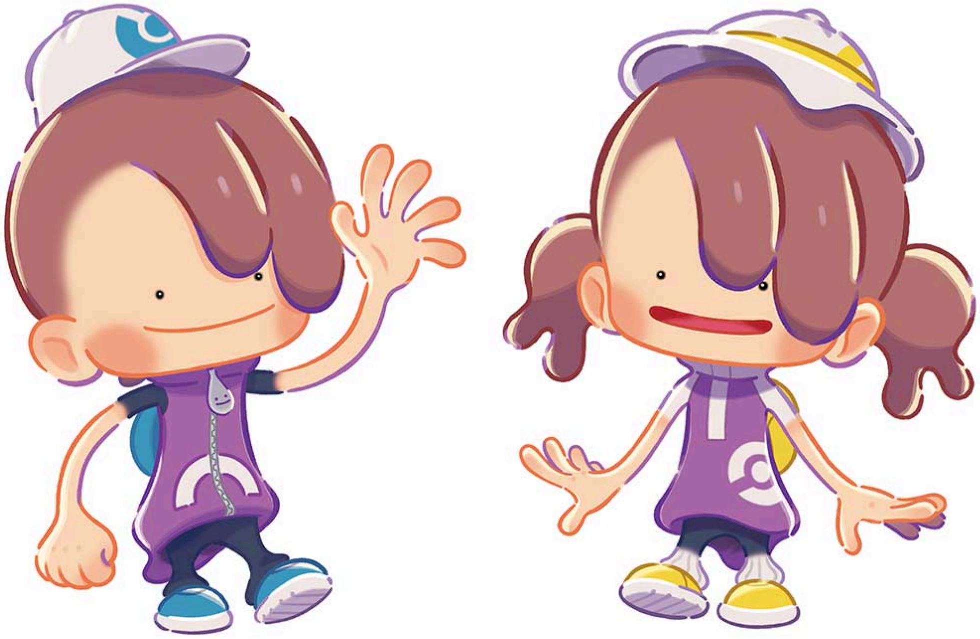
Transform Pokémon

メタモン

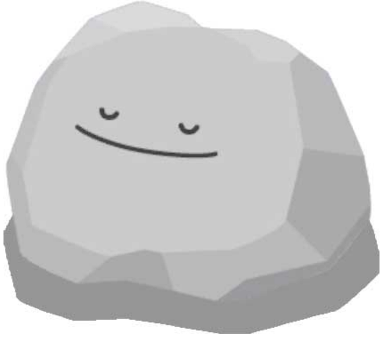
Metamon

#0132





Ditto’s human form based on its former Trainer



Ditto transformed into a rock while sleeping to avoid being attacked

Types	Avg. Height	Avg. Weight
Normal	1′00″ / 0.3 m	8.8 lbs. / 4.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

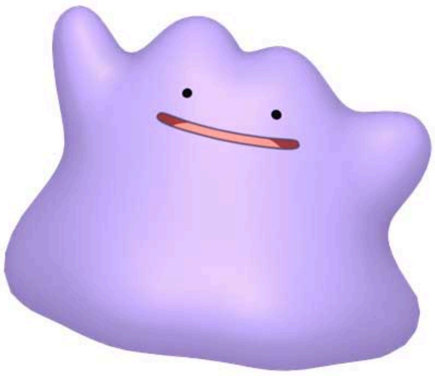
Generation I	
Red **Blue**	Capable of copying an enemy’s genetic code to instantly transform itself into a duplicate of the enemy.
Yellow	When it spots an enemy, its body transforms into an almost perfect copy of its opponent.
Stadium	Capable of reorganizing its cells to transform into an exact duplicate of its enemy. It is usually a shapeless blob.
Generation II	
Gold	It can transform into anything. When it sleeps, it changes into a stone to avoid being attacked.
Silver	Its transformation ability is perfect. However, if it is made to laugh, it can’t maintain its disguise.

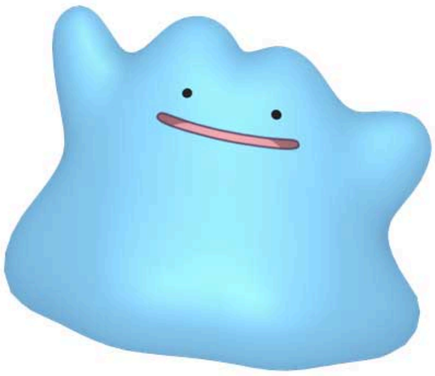
Crystal	When it encounters another Ditto, it will move faster than normal to duplicate that opponent exactly.
Generation III	
Ruby **Sapphire**	Ditto rearranges its cell structure to transform itself into other shapes. However, if it tries to transform itself into something by relying on its memory, this Pokémon manages to get details wrong.
Emerald	A Ditto rearranges its cell structure to transform itself. However, if it tries to change based on its memory, it will get details wrong.
FireRed	It can freely recombine its own cellular structure to transform into other life-forms.
LeafGreen	Capable of copying an opponent's genetic code to instantly transform itself into a duplicate of the enemy.
Generation IV	
Diamond **Pearl** **Platinum**	It has the ability to reconstitute its entire cellular structure to transform into whatever it sees.
HeartGold	It can transform into anything. When it sleeps, it changes into a stone to avoid being attacked.
SoulSilver	Its transformation ability is perfect. However, if it is made to laugh, it can't maintain its disguise.
Generation V	
Black **White** **Black 2** **White 2**	It has the ability to reconstitute its entire cellular structure to transform into whatever it sees.
Black 2 **White 2**	It can reconstitute its entire cellular structure to change into what it sees, but it returns to normal when it relaxes.
Generation VI	
X	It has the ability to reconstitute its entire cellular structure to transform into whatever it sees.

Y	It can freely recombine its own cellular structure to transform into other life-forms.
Omega Ruby **Alpha Sapphire**	Ditto rearranges its cell structure to transform itself into other shapes. However, if it tries to transform itself into something by relying on its memory, this Pokémon manages to get details wrong.
Generation VII	
Sun	It can reorganize its cells to make itself into a duplicate of anything it sees. The quality of the duplicate depends on the individual.
Moon	With its astonishing capacity for metamorphosis, it can get along with anything. It does not get along well with its fellow Ditto.
Ultra Sun	While it can transform into anything, each Ditto apparently has its own strengths and weaknesses when it comes to transformations.
Ultra Moon	It transforms into whatever it sees. If the thing it's transforming into isn't right in front of it, Ditto relies on its memory—so sometimes it fails.
Let's Go, Pikachu! **Let's Go, Eevee!**	When it spots an enemy, its body transfigures into an almost-perfect copy of its opponent.
Generation VIII	
Sword	It can reconstitute its entire cellular structure to change into what it sees, but it returns to normal when it relaxes.
Shield	When it encounters another Ditto, it will move faster than normal to duplicate that opponent exactly.
Brilliant Diamond **Shining Pearl**	It has the ability to reconstitute its entire cellular structure to transform into whatever it sees.
Generation IX	

Scarlet	Its transformation ability is perfect. However, if made to laugh, it can’t maintain its disguise.
Violet	It can freely recombine its own cellular structure to transform into other life-forms.
Sleep	There have been reports from around the world of Ditto falling asleep while still transformed into another Pokémon. Yet Ditto usually returns to normal when it relaxes, so this is a very rare sight.
Pokopia	It can reorganize its cells to make itself into a duplicate of anything it sees. The quality of the duplicate depends on the individual.

Sprites





Shiny

Origin

In the sixth issue of Best Buy's @Gamer magazine, Game Freak developers Junichi Masuda and Ken Sugimori revealed that Ditto was originally based on the iconic smiley face. Its eyes and mouth are exactly like ":)", which is an emoticon representing the smiley.

Additionally, Ditto strongly resembles an *amoeba*, a single-celled organism with no definite shape. This may emphasize its ability to alter its cellular composition. This could also explain why Ditto is unavailable through breeding, since single-celled organisms reproduce differently from multi-cellular plants and animals. It also could partially be based on an undifferentiated cell, a cell in the body that can change into any other cell by sampling it. In addition, it could have been based on a blob or modeling clay.

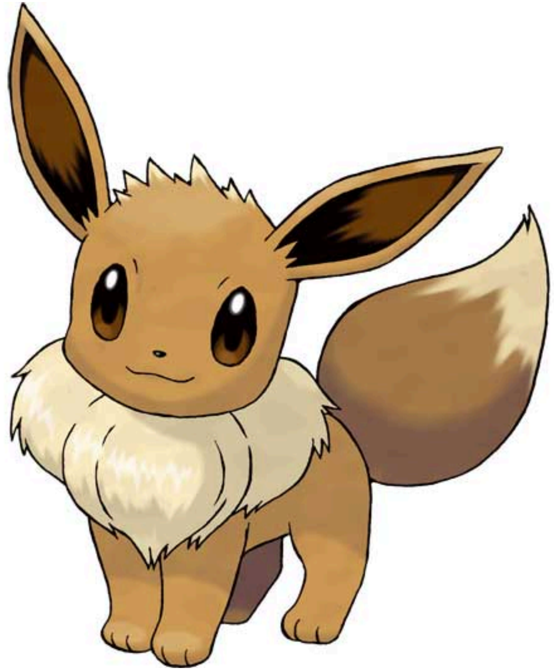
Ditto's ability to change into other beings is reminiscent of a variety of mythical creatures like changelings, doppelgängers, or skin-walkers.

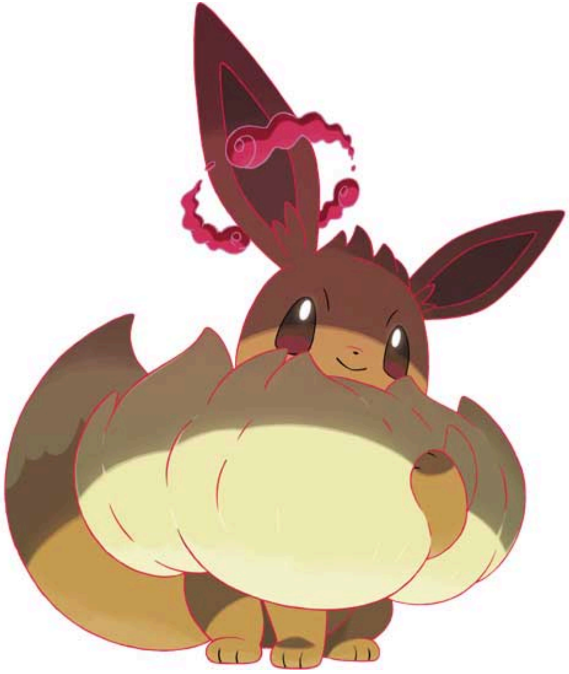
Name Origin

Ditto is literally *ditto* (that which was stated before; copy of a document; imitation).

Metamon may be a combination of *metamorphose* (to undergo a physical transformation) or *meta-* (prefix meaning "encompassing" or "transcending", which may refer to Transform allowing Ditto to take on the shape of every other Pokémon) and *monster*.

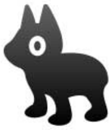
Eevee Evolution Pokémon	**イーブイ** *Eievui*	**#0133**

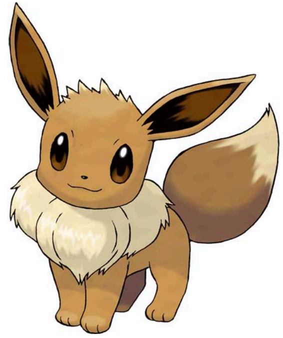




Gigantamax Eevee

Types	**Avg. Height**	**Avg. Weight**
Normal	1′00″ / 0.3 m Eevee	14.3 lbs. / 6.5 kg Eevee

	59′01″+ / 18.0+ m Gigantamax Eevee	??? lbs. / ??? kg Gigantamax Eevee
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Eevee

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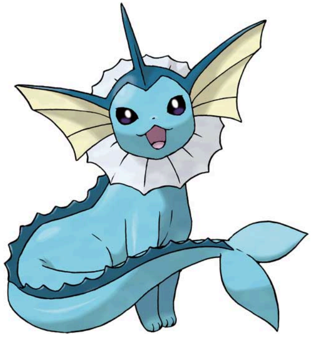

Vaporeon

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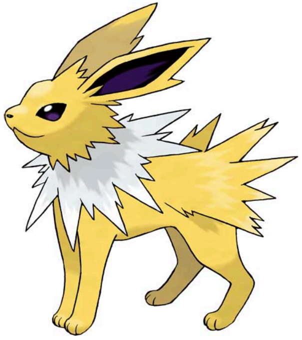

Jolteon

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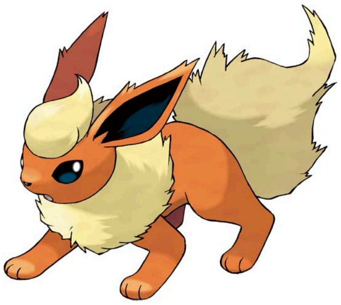

Flareon

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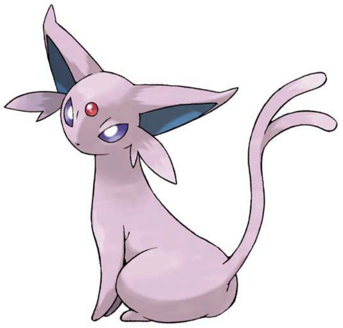

Espeon

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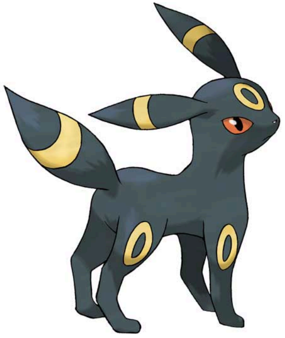

Umbreon

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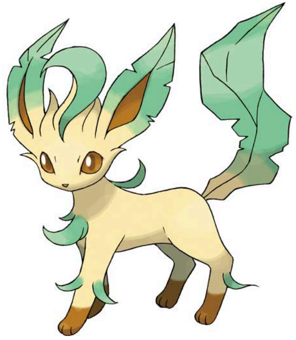

Leafeon

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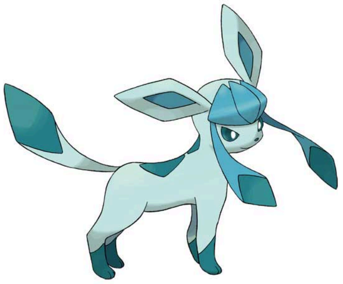

Glaceon

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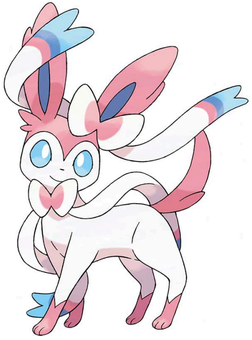


Sylveon

Pokédex Entries

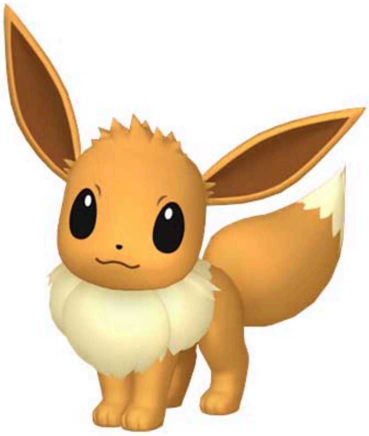
Generation I	
Red **Blue**	Its genetic code is irregular. It may mutate if it is exposed to radiation from element Stones.
Yellow	Its genetic code is unstable, so it could evolve in a variety of ways. There are only a few alive.
Stadium	Its genetic code is irregular. It evolves into three kinds of Pokémon when exposed to the radiation of elemental stones.
Generation II	
Gold	It has the ability to alter the composition of its body to suit its surrounding environment.
Silver	Its irregularly configured DNA is affected by its surroundings. It evolves if its environment changes.
Crystal	Its ability to evolve into many forms allows it to adapt smoothly and perfectly to any environment.
Generation III	
Ruby **Sapphire**	Eevee has an unstable genetic makeup that suddenly mutates due to the environment in which it lives. Radiation from various STONES causes this Pokémon to evolve.
Emerald	An Eevee has an unstable genetic makeup that suddenly mutates due to its environment.

	Radiation from various STONES causes this Pokémon to evolve.
FireRed	An extremely rare Pokémon that may evolve in a number of different ways depending on stimuli.
LeafGreen	Its genetic code is irregular. It may mutate if it is exposed to radiation from element STONES.
Generation IV	
Diamond **Pearl**	A rare Pokémon that adapts to harsh environments by taking on different evolutionary forms.
Platinum	Because its genetic makeup is irregular, it quickly changes its form due to a variety of causes.
HeartGold	It has the ability to alter the composition of its body to suit its surrounding environment.
SoulSilver	Its irregularly configured DNA is affected by its surroundings. It evolves if its environment changes.
Generation V	
Black **White**	Because its genetic makeup is irregular, it quickly changes its form due to a variety of causes.
Black 2 **White 2**	Thanks to its unstable genetic makeup, this special Pokémon conceals many different possible evolutions.
Generation VI	
X	A rare Pokémon that adapts to harsh environments by taking on different evolutionary forms.
Y	Thanks to its unstable genetic makeup, this special Pokémon conceals many different possible evolutions.
Omega Ruby **Alpha Sapphire**	Eevee has an unstable genetic makeup that suddenly mutates due to the environment in which it lives. Radiation from various stones causes this Pokémon to evolve.
Generation VII	
Sun	Possessing an unbalanced and unstable genetic makeup, it conceals many possible evolutions.

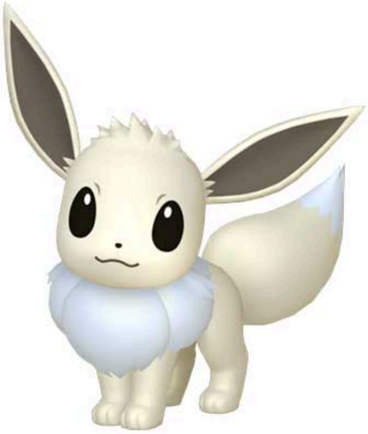
Moon	Current studies show it can evolve into an incredible eight different species of Pokémon.
Ultra Sun	The question of why only Eevee has such unstable genes has still not been solved.
Ultra Moon	Its genes are easily influenced by its surroundings. Even its face starts to look like that of its Trainer.
Let's Go, Pikachu! Let's Go, Eevee!	It can evolve into a variety of forms. Eevee's genes are the key to solving the mysteries of Pokémon evolution.
Generation VIII	
Sword	It has the ability to alter the composition of its body to suit its surrounding environment. **Gigantamax:** Gigantamax energy upped the fluffiness of the fur around Eevee's neck. The fur will envelop a foe, capturing its body and captivating its mind.
Shield	Thanks to its unstable genetic makeup, this special Pokémon conceals many different possible evolutions. **Gigantamax:** Having gotten even friendlier and more innocent, Eevee tries to play with anyone around, only to end up crushing them with its immense body.
Brilliant Diamond Shining Pearl	It is a rare Pokémon that adapts to harsh environments by changing its appearance and capabilities when it evolves.
Legends: Arceus	Harbors the potential to evolve into manifold forms. Within Eevee lies the key to the mysteries of Pokémon evolution—I'm certain of it.
New Snap	It's said that Eevee have unique genes that harbor a wide range of Evolutionary potential. Perhaps the Eevee native to the Lental region have also been

	influenced by the different environments on each island.
Generation IX	
Scarlet	Its ability to evolve into many forms allows it to adapt smoothly and perfectly to any environment.
Violet	Its genetic code is irregular. It may mutate if it is exposed to radiation from element stones.
Sleep	Thanks to its unstable genetic makeup, Eevee can evolve into a variety of forms. Perhaps in its sleep, it dreams about which form it will evolve into.
Legends: Z-A	Thanks to its unstable genetic makeup, this special Pokémon conceals many different possible evolutions.
Pokopia	Its ability to evolve into many forms allows it to adapt smoothly and perfectly to any environment.

Sprites



Male



Shiny Male

Female

Shiny Female

Gigantamax

Shiny Gigantamax

Origin

In the 2018 artbook *EVs*, Motofumi Fujiwara revealed that the idea for Eevee came from Satoshi Tajiri's request to have a Pokémon that evolves into multiple types. Fujiwara himself designed Eevee as a "blank slate" for its varied Evolutions; as such, while Eevee has traits of foxes, dogs, and cats, it is not based on any specific animal. Fujiwara also envisioned Eevee as a creature that could exist "in people's memories"; namely, vague memories of seeing a cat or dog-like creature that players might have experienced in their childhood.

Eevee's fluffy tail makes its design lean more towards foxes, especially considering that foxes are often seen as shapeshifters in Japanese folklore, which is reflected in the variety of its evolved forms.

Name Origin

Eevee and Eievui are pronunciations of *E-V*, the first two letters in the word Evolution.

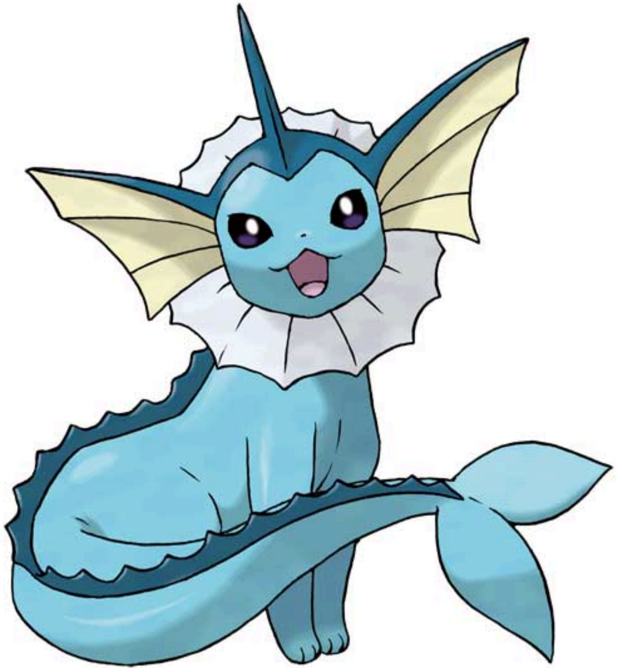
Vaporeon

Bubble Jet Pokémon

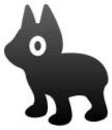
シャワーズ

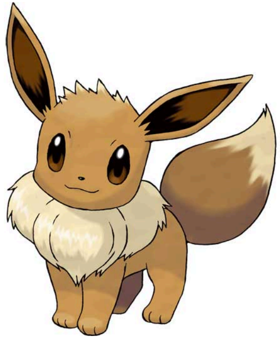
Showers

#0134



Types	Avg. Height	Avg. Weight
Water	3′03″ / 1.0 m	63.9 lbs. / 29.0 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		



Eevee

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Vaporeon

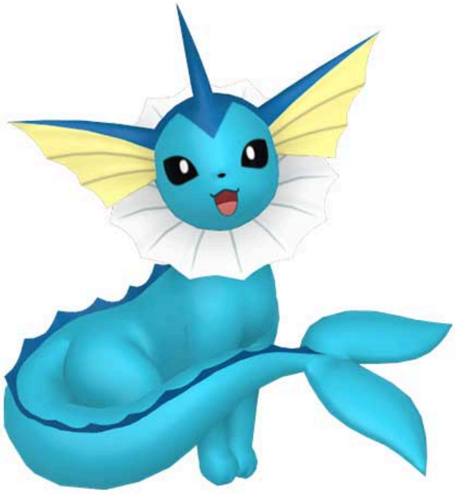
Pokédex Entries

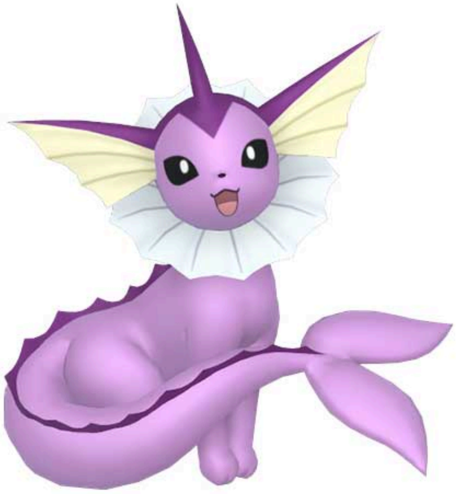
Generation I	
Red **Blue**	Lives close to water. Its long tail is ridged with a fin which is often mistaken for a mermaid’s.
Yellow	Its cell structure is similar to water molecules. It will melt away and become invisible in water.
Stadium	Found quietly resting by lake shores. Its cell structure is similar to water, so it can invisibly melt into water.
Generation II	
Gold	When Vaporeon’s fins begin to vibrate, it is a sign that rain will come within a few hours.
Silver	It prefers beautiful shores. With cells similar to water molecules, it could melt in water.
Crystal	As it uses the fins on the tip of its tail to swim, it blends with the water perfectly.
Generation III	
Ruby **Sapphire**	Vaporeon underwent a spontaneous mutation and grew fins and gills that allow it to live underwater. This Pokémon has the ability to freely control water.
Emerald	Vaporeon underwent a spontaneous mutation and grew fins and gills that allow them to live underwater. They have the ability to freely control water.
FireRed	Its body’s cellular structure is similar to the molecular composition of water. It can melt invisibly in water.
LeafGreen	Lives close to water. Its long tail is ridged with a fin which is often mistaken for a mermaid’s.
Generation IV	
Diamond **Pearl**	It has evolved to be suitable for an aquatic life. It can invisibly melt away into water.
Platinum	Its cell composition is similar to water molecules. As a result, it can melt away into water.

HeartGold	When Vaporeon’s fins begin to vibrate, it is a sign that rain will come within a few hours.
SoulSilver	It prefers beautiful shores. With cells similar to water molecules, it could melt in water.
Generation V	
Black **White**	Its cell composition is similar to water molecules. As a result, it can melt away into water.
Black 2 **White 2**	Its cell composition is similar to water molecules. As a result, it can’t be seen when it melts away into water.
Generation VI	
X	It prefers beautiful shores. With cells similar to water molecules, it could melt in water.
Y	It has evolved to be suitable for an aquatic life. It can invisibly melt away into water.
Omega Ruby **Alpha Sapphire**	Vaporeon underwent a spontaneous mutation and grew fins and gills that allow it to live underwater. This Pokémon has the ability to freely control water.
Generation VII	
Sun	Its cells are composed of units much like water molecules. It lives close to water and is often mistaken for a mermaid.
Moon	Blending in with the water and erasing all signs of its presence, it patiently waits for its prey, fish Pokémon.
Ultra Sun	Clean, clear waters are its usual habitat. When it’s about to be attacked by an invading enemy, it dives into the water to hide.
Ultra Moon	It detects nearby moisture with its fin. When its fin begins trembling rapidly, that means rain will fall in a few hours.
Let’s Go, Pikachu!	Its cell structure is similar to water molecules. It melts into the water and becomes invisible.

Let's Go, Eevee!	
Generation VIII	
Sword	When Vaporeon's fins begin to vibrate, it is a sign that rain will come within a few hours.
Shield	Its body's cellular structure is similar to the molecular composition of water. It can melt invisibly in water.
Brilliant Diamond **Shining Pearl**	It has evolved to be suited for an aquatic life. It can become invisible when it melts away into water.
Legends: Arceus	Tests show that its cells closely resemble water molecules, which perhaps explains its ability to conceal its form while submerged. I believe the origins of mermaid folklore lie with this Pokémon.
New Snap	An empty-looking blue hole may actually be home to Vaporeon. Because their cells are similar to water molecules, Vaporeon can't be seen when they're in the water.
Generation IX	
Scarlet	It lives close to water. Its long tail is ridged with a fin, which is often mistaken for a mermaid's.
Violet	Its cell composition is similar to water molecules. As a result, it can't be seen when it melts away into water.
Sleep	Its body's cellular structure is similar to water's molecular composition, so it can melt invisibly in water. When Vaporeon sleeps on land, you can observe it as closely as you like.
Legends: Z-A	It has evolved to be suited for an aquatic life. It can become invisible when it melts away into water.
Pokopia	It prefers beautiful shores. With cells similar to water molecules, it could melt in water.

Sprites





Shiny

Origin

According to Atsuko Nishida, Vaporeon and especially its tail were designed with the idea of mermaids in mind. Additionally, Nishida had originally designed Vaporeon to have primarily canine traits, but Ken Sugimori redesigned Vaporeon to have more feline traits.

Due to its aquatic motif, it also seems to have elements of fish and cetaceans. It may also involve a pun on catfish. Similarly, it may also draw some inspiration from fish people in general, often represented in popular culture as having fins for ears and green or blue skin. The ability to become invisible and turn into water might be inspired by some water fairies, such as the asrai.

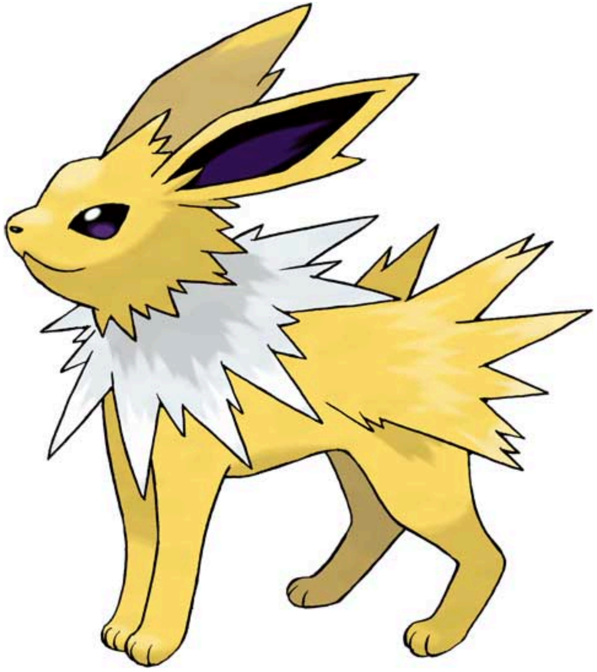
Vaporeon's chimeric aspect of having a fish tail is similar to many legendary creatures, such as the sea goat and the hippocamp. Noticeably, due to the fringe around its neck resembling a ruff and a lion's mane, Vaporeon also shares similarities with the heraldic sea-lion or the similar-looking Merlion.

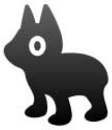
Name Origin

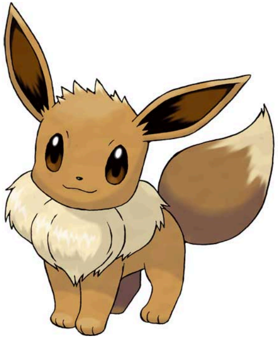
Vaporeon may be a combination of *vapor* and *eon* (an immeasurably long period of time, possibly referring to how long evolution takes naturally). *Eon* is a suffix all Eevee Evolutions share and was Eevee's English prototype name.

Showers corresponds to the English noun *shower* (plural *showers*), plausibly referring to rain or the bathroom shower, as well as the verb *shower* (third-person singular simple present *showers*), meaning either to spray with water or to use a shower.

Jolteon Lightning Pokémon	**サンダース** *Thunders*	**#0135**



Types	**Avg. Height**	**Avg. Weight**
Electric	2′07″ / 0.8 m	54.0 lbs. / 24.5 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Eevee

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Jolteon

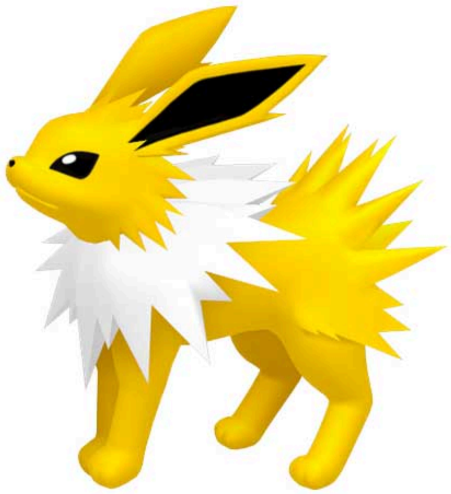
Pokédex Entries

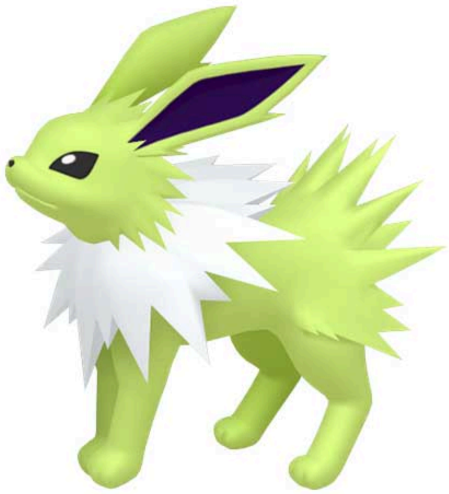
Generation I	
Red Blue	It accumulates negative ions in the atmosphere to blast out 10000-volt lightning bolts.
Yellow	A sensitive Pokémon that easily becomes sad or angry. Every time its mood changes, it charges power.
Stadium	Its weapons are its 10,000-volt electric attacks and its spiky fur. Its sharp hair can pierce enemies when it bristles.
Generation II	
Gold	It concentrates the weak electric charges emitted by its cells and launches wicked lightning bolts.
Silver	Every hair on its body starts to stand sharply on end if it becomes charged with electricity.
Crystal	The negatively charged ions generated in its fur create a constant sparking noise.
Generation III	
Ruby Sapphire	Jolteon’s cells generate a low level of electricity. This power is amplified by the static electricity of its fur, enabling the Pokémon to drop thunderbolts. The bristling fur is made of electrically charged needles.
Emerald	Its cells generate weak power that is amplified by its fur’s static electricity to drop thunderbolts. The bristling fur is made of electrically charged needles.
FireRed	If it is angered or startled, the fur all over its body bristles like sharp needles that pierce foes.
LeafGreen	It accumulates negative ions in the atmosphere to blast out 10000-volt lightning bolts.
Generation IV	
Diamond Pearl	It controls 10,000-volt power and can raise all the fur on its body as if it were sharp needles.
Platinum	If agitated, it uses electricity to straighten out its fur and launch it in small bunches.

HeartGold	It concentrates the weak electric charges emitted by its cells and launches wicked lightning bolts.
SoulSilver	Every hair on its body starts to stand sharply on end if it becomes charged with electricity.
Generation V	
Black **White**	If agitated, it uses electricity to straighten out its fur and launch it in small bunches.
Black 2 **White 2**	By storing electricity in its body, it can shoot its bristlelike fur like a barrage of missiles.
Generation VI	
X	Every hair on its body starts to stand sharply on end if it becomes charged with electricity.
Y	It accumulates negative ions in the atmosphere to blast out 10,000-volt lightning bolts.
Omega Ruby **Alpha Sapphire**	Jolteon's cells generate a low level of electricity. This power is amplified by the static electricity of its fur, enabling the Pokémon to drop thunderbolts. The bristling fur is made of electrically charged needles.
Generation VII	
Sun	They send out electrical charges of about 10,000 volts. Because they are high-strung, it can be difficult to grow close to them.
Moon	When its fur stands on end, that's a sign it's about to give off a jolt of electricity. Take care, as sometimes lighting strikes next to it, too.
Ultra Sun	Its lungs contain an organ that creates electricity. The crackling sound of electricity can be heard when it exhales.
Ultra Moon	Its fur stands on end, becoming like needles it fires at enemies. Once they're weakened, it finishes them off with a 10,000 volt shock.
Let's Go, Pikachu!	A sensitive Pokémon that easily becomes sad or angry. Every time its mood changes, it charges power.

Let's Go, Eevee!	
Generation VIII	
Sword	If it is angered or startled, the fur all over its body bristles like sharp needles that pierce foes.
Shield	It accumulates negative ions in the atmosphere to blast out 10,000-volt lightning bolts.
Brilliant Diamond Shining Pearl	It controls 10,000-volt power. When the fur covering its body stands on end, the fur is hard and sharp, like needles.
Legends: Arceus	Bristles its fur into sharp, needlelike points when enraged. One can hear electricity crackle in its breath when it exhales.
New Snap	Jolteon can charge every hair on its body with electricity. The charge is so powerful that even if Jolteon sheds its fur, the hairs can stay electrically charged a long time!
Generation IX	
Scarlet	It concentrates the weak electric charges emitted by its cells and launches wicked lightning bolts.
Violet	If agitated, it uses electricity to straighten out its fur and launch it in small bunches.
Sleep	If you quietly approach a sleeping Jolteon, you can hear the crackling sound of electricity as it exhales. When its fur stands on end, that's a sign it's about to give off a jolt of electricity—so get away quick!
Legends: Z-A	It absorbs negative ions from the atmosphere to spit out 10,000 volts of electricity.
Pokopia	A sensitive Pokémon that easily becomes sad or angry. Every time its mood changes, it charges power.

Sprites





Shiny

Origin

Similar to most Eeveelutions, Jolteon’s overall design shares characteristics with multiple different mammalian species such as dogs, cats, and foxes. Additionally, Jolteon may have been inspired by the raijū, the embodiment of lightning into animal form in Japanese mythology.

Jolteon’s extremely high speed may draw inspiration specifically from cheetahs, known for being the fastest land animal. Alternatively, it may reference the idiom “lightning fast” and similar variants, or even the equivalent Japanese idiom 「電光石火」.

Jolteon’s spiked fur may draw inspiration from the sharp corners of stereotypical cartoon representations of lightning bolts. It may also be based on porcupines, with its ability to launch its hair possibly being inspired by the myth that porcupines are able to shoot out their quills when threatened. Some of its Pokédex entries also mention its hair standing up sharply when charged or angry/scared, likely referencing static electricity effects on hair and the rising of hackles in some animals, respectively.

Name Origin

Jolteon may be a combination of *jolt* and *eon* (an immeasurably long period of time, possibly referring to how long evolution takes naturally). *Eon* is a suffix all Eevee Evolutions share and was Eevee’s English prototype name.

Thunders is literally *thunders*.

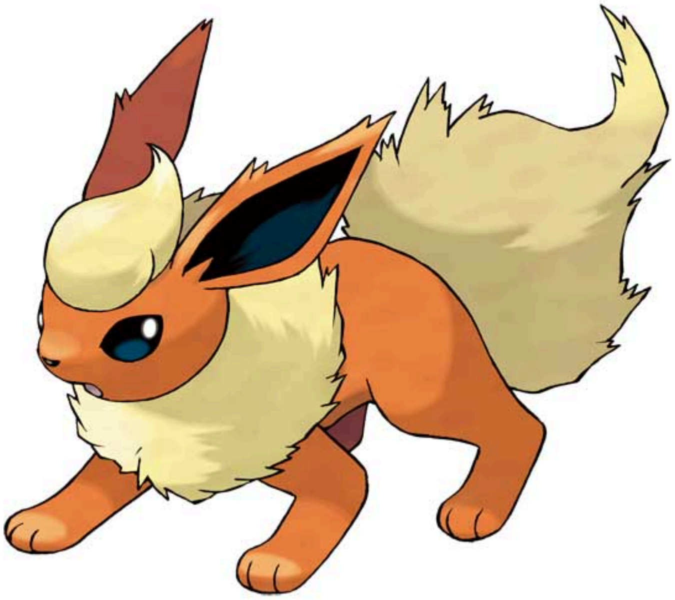
Flareon

Flame Pokémon

ブースター

Booster

#0136



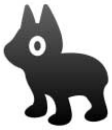
Types
Fire

Avg. Height
2′11″ / 0.9 m

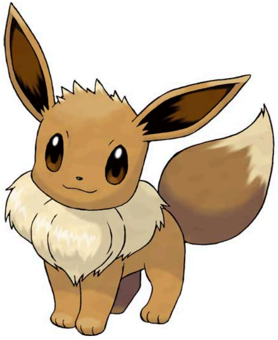
Avg. Weight
55.1 lbs. / 25.0 kg

Gender Ratio
87.5% male, 12.5% female

Shape



Footprint



Eevee

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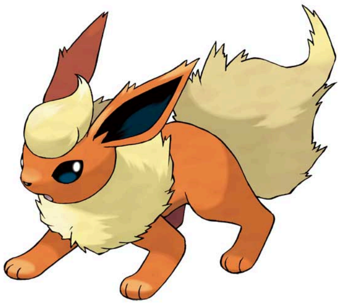


Flareon

Pokédex Entries

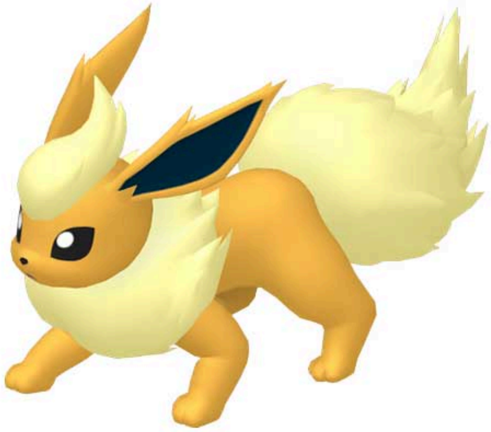
Generation I	
Red **Blue**	When storing thermal energy in its body, its temperature could soar to over 1,600 degrees.
Yellow	It has a flame chamber inside its body. It inhales, then blows out fire that is over 3,000F degrees.
Stadium	Its fiery breath reaches close to 3,000 degrees. Its body temperature exceeds 1,650 degrees when storing fire inside.
Generation II	
Gold	It stores some of the air it inhales in its internal flame pouch, which heats it to over 3,000 degrees.
Silver	It fluffs out its fur collar to cool down its body temperature, which can reach 1,650 degrees.
Crystal	Once it has stored up enough heat, this Pokémon's body temperature can reach up to 1700 degrees.
Generation III	
Ruby **Sapphire**	Flareon's fluffy fur has a functional purpose—it releases heat into the air so that its body does not get excessively hot. This Pokémon's body temperature can rise to a maximum of 1,650 degrees F.
Emerald	Flareon's fluffy fur releases heat into the air so that its body does not get excessively hot. Its body temperature can rise to a maximum of 1,650 degrees F.
FireRed	It has a flame bag inside its body. After inhaling deeply, it blows out flames of nearly 3,100 degrees Fahrenheit.
LeafGreen	When storing thermal energy in its body, its temperature could soar to over 1,600 degrees Fahrenheit.
Generation IV	
Diamond **Pearl**	It has a flame sac in its body. Its body temperature tops 1,650 degrees Fahrenheit before battle.

Platinum	Inhaled air is heated in the flame sac in its body to an intense fire over 3,000 degrees Fahrenheit.
HeartGold	It stores some of the air it inhales in its internal flame pouch, which heats it to over 3,000 degrees Fahrenheit.
SoulSilver	It fluffs out its fur collar to cool down its body temperature, which can reach 1,650 degrees Fahrenheit.
Generation V	
Black **White**	Inhaled air is heated in the flame sac in its body to an intense fire over 3,000 degrees Fahrenheit.
Black 2 **White 2**	Inhaled air is carried to its flame sac, heated, and exhaled as fire that reaches over 3,000 degrees F.
Generation VI	
X	It has a flame sac in its body. Its body temperature tops 1,650 degrees Fahrenheit before battle.
Y	It has a flame bag inside its body. After inhaling deeply, it blows out flames of nearly 3,000 degrees Fahrenheit.
Omega Ruby **Alpha Sapphire**	Flareon's fluffy fur has a functional purpose—it releases heat into the air so that its body does not get excessively hot. This Pokémon's body temperature can rise to a maximum of 1,650 degrees Fahrenheit.
Generation VII	
Sun	When it catches prey or finds berries, it breathes fire on them until they're well done, and then it gobbles them up.
Moon	Its average body temperature is between 1,300 and 1,500 degrees Fahrenheit. In its internal flame sac, temperatures reach 3,000 degrees.
Ultra Sun	If it inhales deeply, that's a sign it's about to attack. Prepare to be hit by flames of over 3,000 degrees Fahrenheit.

Ultra Moon	The flame chamber inside its body ignites when Flareon gets agitated, reaching temperatures of up to 1,650 degrees Fahrenheit.
Let's Go, Pikachu! **Let's Go, Eevee!**	It has a flame chamber inside its body. It inhales, then breathes out fire that is over 3,000 degrees Fahrenheit.
Generation VIII	
Sword	Once it has stored up enough heat, this Pokémon's body temperature can reach up to 1,700 degrees Fahrenheit.
Shield	It stores some of the air it inhales in its internal flame pouch, which heats it to over 3,000 degrees Fahrenheit.
Brilliant Diamond **Shining Pearl**	It has a flame sac in its body. Its body temperature tops 1,650 degrees Fahrenheit before battle.
Legends: Arceus	Flames burn within a saclike organ inside this Pokémon. When Flareon inhales, these flames grow in intensity, reaching a mighty 3,000 degrees Fahrenheit.
New Snap	Flareon is extremely curious and shows interest in a wide variety of things. Its body temperature rises when it gets excited, but it stays cool by releasing heat from its fluffy fur.
Generation IX	
Scarlet	Inhaled air is carried to its flame sac, heated, and exhaled as fire that reaches over 3,000 degrees Fahrenheit.
Violet	It fluffs out its fur collar to cool down its body temperature, which can reach 1,650 degrees Fahrenheit.
Sleep	It sleeps contentedly wrapped in its fluffy fur, which releases heat into the air to cool down Flareon's

	body. Perhaps Flareon is regulating its body temperature even while sleeping.
Legends: Z-A	It has a flame sac inside its body. After inhaling deeply, it blows out flames of nearly 3,000 degrees Fahrenheit.
Pokopia	Inhaled air is carried to its flame sac, heated, and exhaled as fire that reaches over 3,000 degrees Fahrenheit.

Sprites



Shiny

Origin

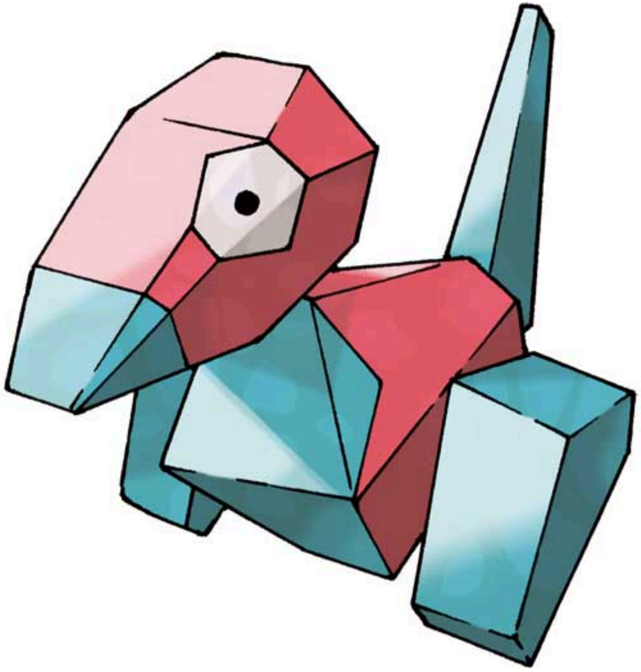
Flareon’s overall design has traits from multiple different mammal species. Its long ears, orange coloration and fluffy tail may derive from foxes such as the red fox, while its body shape and fluffy mane may be based on lions or certain cat breeds such as the Norwegian Forest cat and Maine Coon. It may also be inspired by certain rabbit breeds such as the Lionhead.

Name Origin

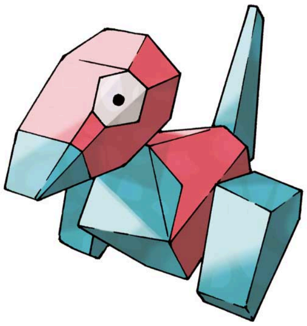
Flareon may be a combination of *flare* and *eon* (an immeasurably long period of time, possibly referring to how long evolution takes naturally). *Eon* is a suffix all Eeveelutions share and was Eevee’s English prototype name.

Booster is literally *booster*, possibly referring to the booster rocket.

Porygon Virtual Pokémon	**ポリゴン** *Porygon*	**#0137**



Types	**Avg. Height**	**Avg. Weight**
Normal	2′07″ / 0.8 m	80.5 lbs. / 36.5 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		



Porygon

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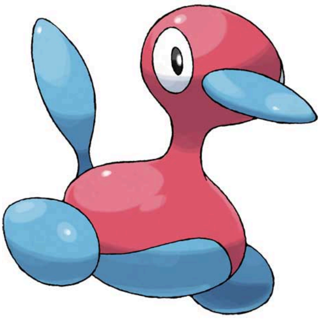

Porygon2

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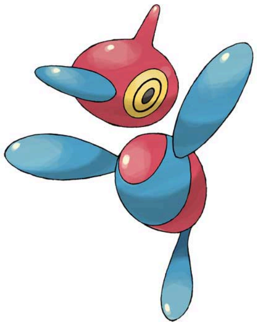


Porygon-Z

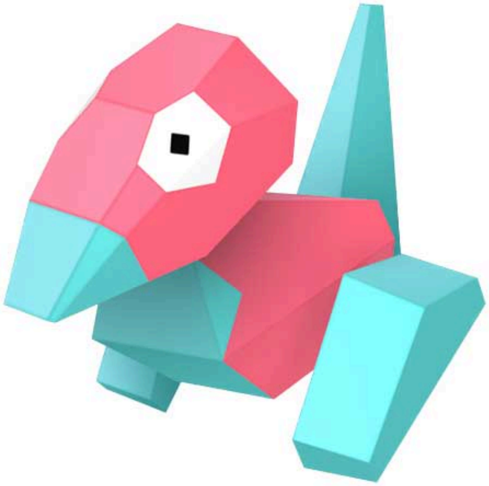
Pokédex Entries

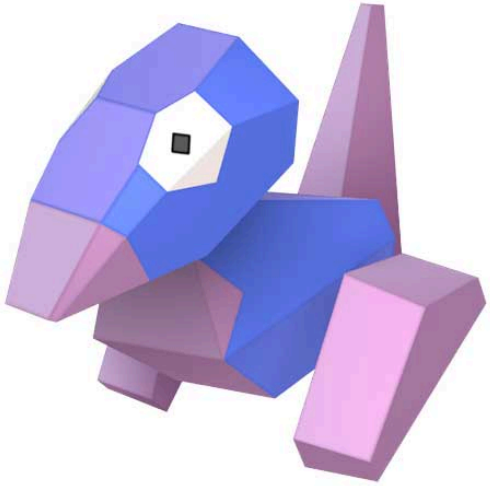
Generation I	
Red **Blue**	A Pokémon that consists entirely of programming code. Capable of moving freely in cyberspace.
Yellow	The only Pokémon people anticipate can fly into space. None has managed the feat yet, however.
Stadium	A man-made Pokémon that consists entirely of programming code. It is capable of moving freely in cyberspace.
Generation II	
Gold	It is a manmade Pokémon. Since it doesn't breathe, people are eager to try it in any environment.
Silver	A manmade Pokémon that came about as a result of research. It is programmed with only basic motions.
Crystal	An artificial Pokémon created due to extensive research, it can perform only what is in its program.
Generation III	
Ruby **Sapphire**	Porygon is capable of reverting itself entirely back to program data and entering cyberspace. This Pokémon is copy-protected so it cannot be duplicated by copying.
Emerald	It is capable of reverting itself entirely back to program data in order to enter cyberspace. A Porygon is copy-protected so it cannot be duplicated.
FireRed	Using the most advanced technologies, scientists finally succeeded in making the first artificial Pokémon.
LeafGreen	A Pokémon that consists entirely of programming code. Capable of moving freely in cyberspace.
Generation IV	
Diamond **Pearl**	The world's first artificially created Pokémon. It can travel through electronic space.

Platinum	A man-made Pokémon created using advanced scientific means. It can move freely in cyberspace.
HeartGold	It is a manmade Pokémon. Since it doesn’t breathe, people are eager to try it in any environment.
SoulSilver	A manmade Pokémon that came about as a result of research. It is programmed with only basic motions.
Generation V	
Black **White** **Black 2** **White 2**	A man-made Pokémon created using advanced scientific means. It can move freely in cyberspace.
Generation VI	
X	A man-made Pokémon that came about as a result of research. It is programmed with only basic motions.
Y	A Pokémon that consists entirely of programming code. It is capable of moving freely in cyberspace.
Omega Ruby **Alpha Sapphire**	Porygon is capable of reverting itself entirely back to program data and entering cyberspace. This Pokémon is copy protected so it cannot be duplicated by copying.
Generation VII	
Sun	Roughly 20 years ago, it was artificially created, utilizing the latest technology of the time.
Moon	It can convert its body into digital data, which enables it to enter cyberspace.
Ultra Sun	This Pokémon was created using the cutting-edge science of 20 years ago, so many parts of it have since become obsolete.
Ultra Moon	It was built 20 years ago by scientists who dreamed of exploring space. Their dreams have yet to come true.

Let's Go, Pikachu! **Let's Go, Eevee!**	The only Pokémon that people anticipate can fly into space. None has managed the feat yet, however.
Generation VIII	
Sword	State-of-the-art technology was used to create Porygon. It was the first artificial Pokémon to be created via computer programming.
Shield	In recent years, this species has been very helpful in cyberspace. These Pokémon will go around checking to make sure no suspicious data exists.
Brilliant Diamond **Shining Pearl**	The world's first artificially created Pokémon. It can travel through electronic space.
Legends: Arceus	It has no discernible heartbeat and does not seem to draw breath, and yet it appears to function without issue. I cannot even begin to explain this utterly bizarre anomaly.
Generation IX	
Scarlet	It is an artificial Pokémon. Since it doesn't breathe, people are excited by its potential to be useful in any environment.
Violet	Porygon is an artificial Pokémon created using advanced scientific means. It can move freely through cyberspace.
Legends: Z-A	This is an artificial Pokémon created as a result of research. Its programming contains only the most basic of actions.
Pokopia	It is an artificial Pokémon. Since it doesn't breathe, people are excited by its potential to be useful in any environment.

Sprites





Shiny

Origin

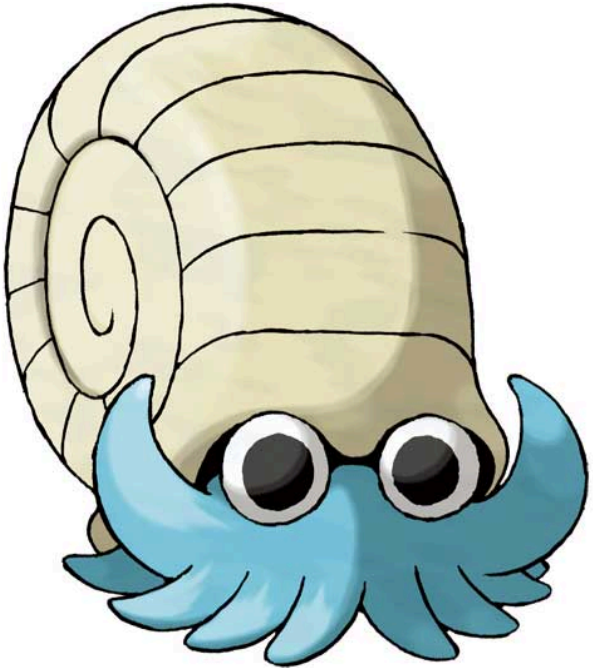
Porygon seems to be based on a bird or paper crane that has been rendered using digital software. The head-tipping motion it displays in some games is reminiscent of a drinking bird toy. The flat shapes comprising its body are similar to the polygon mesh used to create 3D computer graphics. Its Pokédex entries imply a connection to artificial intelligence and robotic spacecraft.

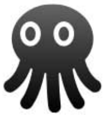
In a 1997 interview with the magazine Famimaga 64, Satoshi Tajiri stated that Porygon was created out of irony. According to him, during the development of Pokémon Red and Green, people kept telling him that he was too late on making a game for the Game Boy, and that he should start making games with 3D polygonal graphics for next generation consoles. As a result, he included Porygon, a Pokémon made out of polygons, in the sprite-based Pokémon Red and Green, hence the irony.

Name Origin

Porygon is derived from ポリゴン *porigon* (polygon).

Omanyte Spiral Pokémon	オムナイト *Omnite*	**#0138**



Types	Avg. Height	Avg. Weight
Rock Water	1′04″ / 0.4 m	16.5 lbs. / 7.5 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		

Omanyte

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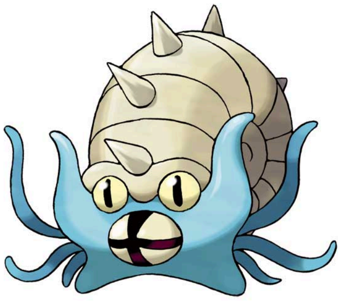


Omastar

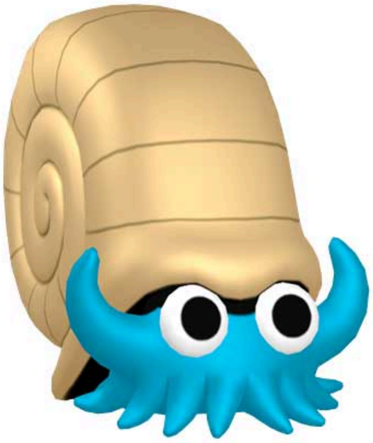
Pokédex Entries

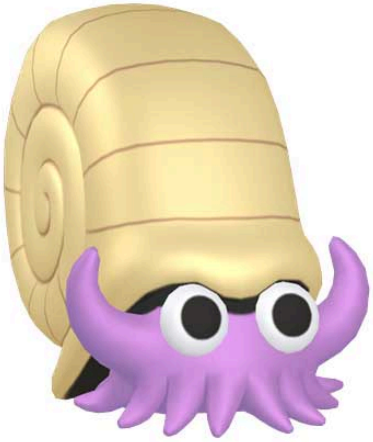
Generation I	
Red **Blue**	Although long extinct, in rare cases, it can be genetically resurrected from fossils.
Yellow	An ancient Pokémon that was recovered from a fossil. It swims by cleverly twisting its 10 tentacles about.
Stadium	A prehistoric and long-extinct Pokémon that was resurrected from a fossil. Swims by twisting its 10 tentacles about.
Generation II	
Gold	Revived from an ancient fossil, this Pokémon uses air stored in its shell to sink and rise in water.
Silver	This Pokémon from ancient times is said to have navigated the sea by adeptly twisting its 10 tentacles.
Crystal	In prehistoric times, it swam on the sea floor, eating plankton. Its fossils are sometimes found.
Generation III	
Ruby **Sapphire**	Omanyte is one of the ancient and long-since-extinct Pokémon that have been regenerated from fossils by people. If attacked by an enemy, it withdraws itself inside its hard shell.
Emerald	One of the ancient and long-since-extinct Pokémon that have been regenerated from fossils by humans. If attacked, it withdraws into its hard shell.
FireRed	A prehistoric Pokémon that lived in the primordial sea, it swims by twisting its 10 tentacles about.
LeafGreen	Although long extinct, in rare cases, it can be genetically resurrected from fossils.
Generation IV	
Diamond **Pearl** **Platinum**	A Pokémon that was resurrected from a fossil using modern science. It swam in ancient seas.
HeartGold	Revived from an ancient fossil, this Pokémon uses air stored in its shell to sink and rise in water.

SoulSilver	This Pokémon from ancient times is said to have navigated the sea by adeptly twisting its 10 tentacles.
Generation V	
Black White Black 2 White 2	A Pokémon that was resurrected from a fossil using modern science. It swam in ancient seas.
Generation VI	
X	A prehistoric Pokémon that lived in the primordial sea, it swims by twisting its 10 tentacles about.
Y	Revived from an ancient fossil, this Pokémon uses air stored in its shell to sink and rise in water.
Omega Ruby Alpha Sapphire	Omanyte is one of the ancient and long-since-extinct Pokémon that have been regenerated from fossils by people. If attacked by an enemy, it withdraws itself inside its hard shell.
Generation VII	
Ultra Sun	Omanyte lived in the seas of antiquity. Its fossils have been found bearing bite marks from Archeops, so apparently Archeops preyed on it.
Ultra Moon	It was restored from an ancient fossil. Those Helix Fossils are excavated from areas that were once oceans long, long ago.
Let's Go, Pikachu! Let's Go, Eevee!	An ancient Pokémon that was recovered from a fossil. It swam by cleverly twisting its 10 tentacles about.
Generation VIII	
Sword	Because some Omanyte manage to escape after being restored or are released into the wild by people, this species is becoming a problem.
Shield	This Pokémon is a member of an ancient, extinct species. Omanyte paddles through water with its 10 tentacles, looking like it's just drifting along.

Brilliant Diamond **Shining Pearl**	It’s a Pokémon that was resurrected from a fossil using modern science. It swam in ancient seas.

Sprites





Shiny

Origin

Omanyte appears to be based on the ammonite, prehistoric mollusks related to the present-day squid and octopus that lived between the Devonian period and the Cretaceous period. It may also draw inspiration from the nautilus, a coiled-shelled cephalopod superficially similar to ammonites that has appeared around the Devonian and changed little since—making some consider it a living fossil.

Name Origin

Omanyte may be derived from *ammonite*.

Omnite may be a combination of 鸚鵡貝 *ōmugai* (nautilus) and *ammonite*.

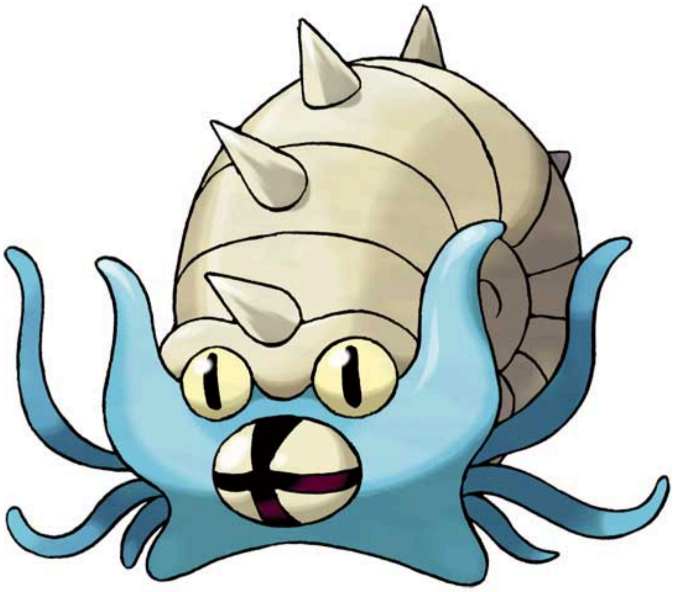
Omastar

Spiral Pokémon

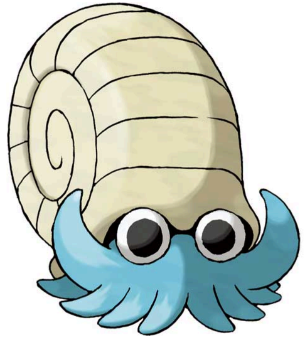
オムスター

Omstar

#0139



Types	**Avg. Height**	**Avg. Weight**
Rock Water	3′03″ / 1.0 m	77.2 lbs. / 35.0 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Omanyte

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Omastar

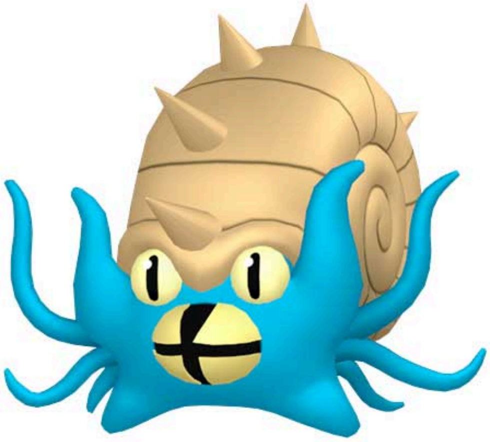
Pokédex Entries

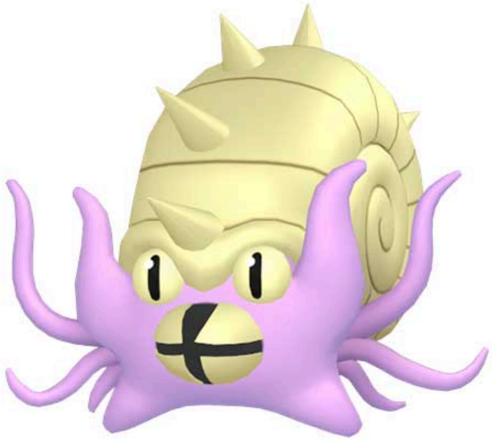
Generation I	
Red Blue	A prehistoric Pokémon that died out when its heavy shell made it impossible to catch prey.
Yellow	Sharp beaks ring its mouth. Its shell was too big for it to move freely, so it became extinct.
Stadium	Attacks by ensnaring its enemy with its tentacles and biting with sharp fangs. Its overly-large shell makes it sluggish.
Generation II	
Gold	Apparently, it cracked Shellder's shell with its sharp fangs and sucked out the insides.
Silver	Once wrapped around its prey, it never lets go. It eats the prey by tearing at it with sharp fangs.
Crystal	Its heavy shell allowed it to reach only nearby food. This could be the reason it became extinct.
Generation III	
Ruby Sapphire	Omastar uses its tentacles to capture its prey. It is believed to have become extinct because its shell grew too large and heavy, causing its movements to become too slow and ponderous.
Emerald	An Omastar uses its tentacles to capture its prey. It is believed to have become extinct because its shell grew too large, making its movements slow and ponderous.
FireRed	Its tentacles are highly developed as if they are hands and feet. As soon as it ensnares prey, it bites.
LeafGreen	Despite having strong fangs and tentacles, it went extinct when its heavy shell made it unable to catch prey.
Generation IV	
Diamond Pearl Platinum	It is thought that this Pokémon became extinct because its spiral shell grew too large.

HeartGold	Apparently, it cracked Shellder's shell with its sharp fangs and sucked out the insides.
SoulSilver	Once wrapped around its prey, it never lets go. It eats the prey by tearing at it with sharp fangs.
Generation V	
Black White Black 2 White 2	It is thought that this Pokémon became extinct because its spiral shell grew too large.
Generation VI	
X	Its tentacles are highly developed as if they are hands and feet. As soon as it ensnares prey, it bites.
Y	Once wrapped around its prey, it never lets go. It eats the prey by tearing at it with sharp fangs.
Omega Ruby Alpha Sapphire	Omastar uses its tentacles to capture its prey. It is believed to have become extinct because its shell grew too large and heavy, causing its movements to become too slow and ponderous.
Generation VII	
Ultra Sun	Its heavy shell is thought to be the reason this ancient Pokémon died out. It's apparently a distant ancestor of Octillery.
Ultra Moon	It wraps its prey in its tentacles to immobilize them and then finishes them off with its sharp fangs.
Let's Go, Pikachu! Let's Go, Eevee!	Its sharp beak rings its mouth. Its shell was too big for it to move freely, so it became extinct.
Generation VIII	
Sword	Weighed down by a large and heavy shell, Omastar couldn't move very fast. Some say it went extinct because it was unable to catch food.
Shield	Omastar's sharp fangs could crush rock, but the Pokémon can attack only the prey that come within

	reach of its tentacles.
Brilliant Diamond **Shining Pearl**	It is thought that this Pokémon became extinct because its spiral shell grew too large.

Sprites





Shiny

Origin

Omastar appears to be based on a type of ammonite, prehistoric mollusks related to the present-day squid and octopus that lived between the Devonian period and the Cretaceous period.

In addition, its method of grabbing prey and cracking their shells with ring-shaped mouths may be based on *Anomalocaris*. It may also draw inspiration from the nautilus—a species of shelled mollusk that survives until today, but is often considered a living fossil due to having changed very little over hundreds of millions of years and descending directly from the most primitive of cephalopods.

Name Origin

Omastar may be a combination of its Japanese name, a phonetic anagram of *ammonite*, and *star*, for its body shape and five-pointed shell.

Omstar may be a combination of 鸚鵡貝 *ōmugai* (nautilus) and *star*.

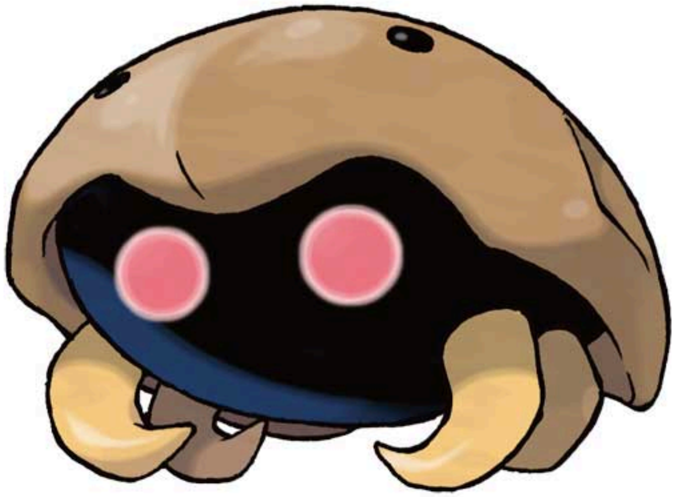
Kabuto

Shellfish Pokémon

カブト

Kabuto

#0140



Types	Avg. Height	Avg. Weight
Rock Water	1′08″ / 0.5 m	25.4 lbs. / 11.5 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		

Kabuto

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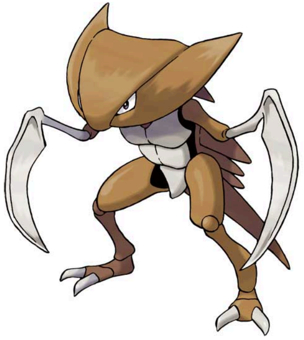


Kabutops

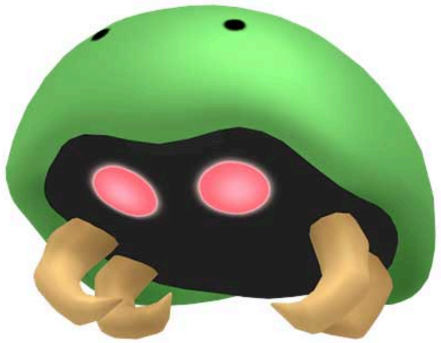
Pokédex Entries

Generation I	
Red **Blue**	A Pokémon that was resurrected from a fossil found in what was once the ocean floor eons ago.
Yellow	A Pokémon that was recovered from a fossil. It uses the eyes on its back while hiding on the sea floor.
Stadium	A Pokémon that was resurrected from a fossil found in an ancient seabed. Unable to right itself if it is flipped over.
Generation II	
Gold	On rare occasions, some have been found as fossils which they became while hiding on the ocean floor.
Silver	This Pokémon lived in ancient times. On rare occasions, it has been discovered as a living fossil.
Crystal	Three hundred million years ago, it hid on the sea floor. It also has eyes on its back that glow.
Generation III	
Ruby **Sapphire**	Kabuto is a Pokémon that has been regenerated from a fossil. However, in extremely rare cases, living examples have been discovered. The Pokémon has not changed at all for 300 million years.
Emerald	It is a Pokémon that has been regenerated from a fossil. However, in rare cases, living examples have been discovered. Kabuto have not changed for 300 million years.
FireRed	This Pokémon was regenerated from the fossil of an ancient creature. It protects itself with a hard shell.
LeafGreen	A Pokémon that was regenerated from a fossil found in what was once the ocean floor long ago.
Generation IV	
Diamond **Pearl**	It is thought to have inhabited beaches 300 million years ago. It is protected by a stiff shell.

Platinum	
HeartGold	On rare occasions, some have been found as fossils which they became while hiding on the ocean floor.
SoulSilver	This Pokémon lived in ancient times. On rare occasions, it has been discovered as a living fossil.
Generation V	
Black **White** **Black 2** **White 2**	It is thought to have inhabited beaches 300 million years ago. It is protected by a stiff shell.
Generation VI	
X	It is thought to have inhabited beaches 300 million years ago. It is protected by a stiff shell.
Y	This Pokémon was regenerated from the fossil of an ancient creature. It protects itself with a hard shell.
Omega Ruby **Alpha Sapphire**	Kabuto is a Pokémon that has been regenerated from a fossil. However, in extremely rare cases, living examples have been discovered. The Pokémon has not changed at all for 300 million years.
Generation VII	
Ultra Sun	This Pokémon thrived 300 million years ago. It’s said that living specimens can still be seen in a certain region—a rare sight.
Ultra Moon	This Pokémon became extinct everywhere, except in a few areas. It protects itself with its hard shell.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	A Pokémon that was recovered from a fossil. It used the eyes on its back while hiding on the seafloor.
Generation VIII	
Sword	This species is almost entirely extinct. Kabuto molt every three days, making their shells harder and

	harder.
Shield	While some say this species has gone extinct, Kabuto sightings are apparently fairly common in some places.
Brilliant Diamond **Shining Pearl**	It is thought to have inhabited beaches 300 million years ago. It is protected by a sturdy shell.

Sprites



Shiny

Origin

Kabuto’s design appears to be a mix of trilobite (a prehistoric arthropod that lived between the Cambrian and Permian periods) and the still-living (but considered a living fossil) horseshoe crab.

Name Origin

Kabuto may be derived from 兜 *kabuto* (helmet) and 兜蟹 *kabutogani* (horseshoe crab).

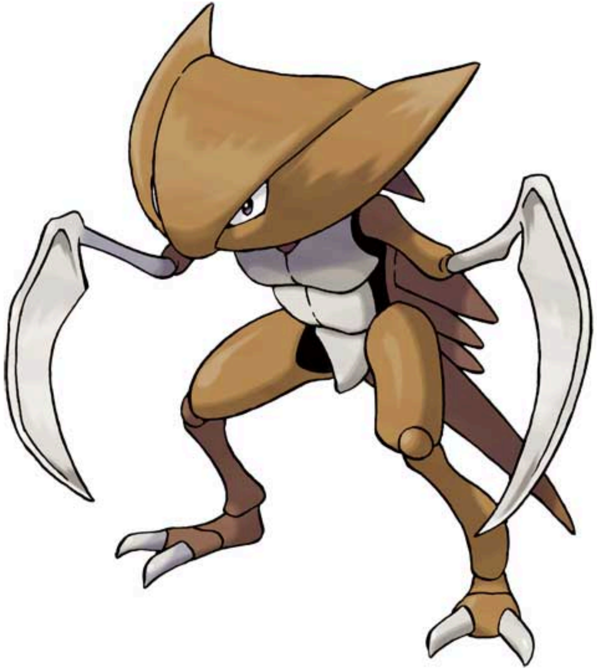
Kabutops

Shellfish Pokémon

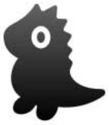
カブトプス

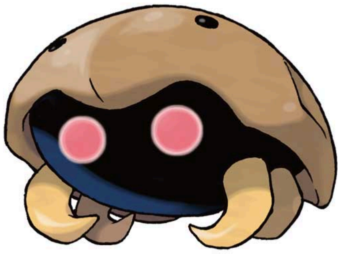
Kabutops

#0141



Types	**Avg. Height**	**Avg. Weight**
Rock Water	4′03″ / 1.3 m	89.3 lbs. / 40.5 kg

Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Kabuto

→

Kabutops

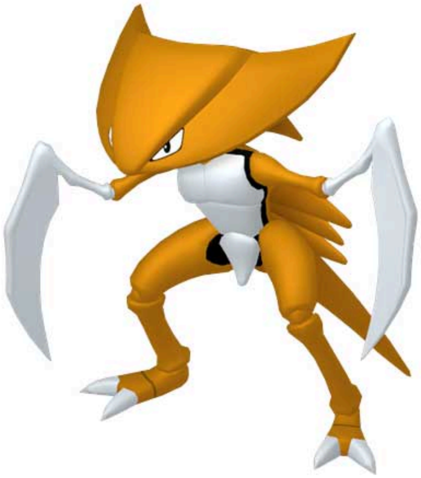
Pokédex Entries

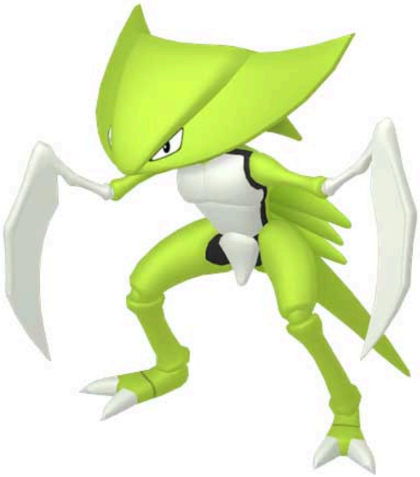
Generation I	
Red **Blue**	Its sleek shape is perfect for swimming. It slashes prey with its claws and drains the body fluids.
Yellow	A slim and fast swimmer. It slices its prey with its sharp sickles and drinks the body fluids.
Stadium	Swims very quickly. It tears at its foe with sickle-like forelegs and drains the foe's body fluids entirely.
Generation II	
Gold	In the water, it tucks in its limbs to become more compact, then it wiggles its shell to swim fast.
Silver	With sharp claws, this ferocious, ancient Pokémon rips apart prey and sucks their body fluids.
Crystal	It was able to swim quickly through the water by compactly folding up its razor-sharp sickles.
Generation III	
Ruby **Sapphire**	Kabutops swam underwater to hunt for its prey in ancient times. The Pokémon was apparently evolving from being a water-dweller to living on land as evident from the beginnings of change in its gills and legs.
Emerald	Kabutops once swam underwater to hunt for prey. It was apparently evolving from being a water dweller to living on land as evident from changes in its gills and legs.
FireRed	It swims freely through water. It catches prey with its scythe-like arms and drains the victim's fluids.
LeafGreen	Its sleek shape is perfect for swimming. It slashes prey with its claws and drains their fluids.
Generation IV	
Diamond **Pearl** **Platinum**	It is thought that this Pokémon came onto land because its prey adapted to life on land.
HeartGold	In the water, it tucks in its limbs to become more compact, then it wiggles its shell to swim fast.

SoulSilver	With sharp claws, this ferocious, ancient Pokémon rips apart prey and sucks their body fluids.
Generation V	
Black **White** **Black 2** **White 2**	It is thought that this Pokémon came onto land because its prey adapted to life on land.
Generation VI	
X	In the water, it tucks in its limbs to become more compact, then it wiggles its shell to swim fast.
Y	A slim and fast swimmer. It slices its prey with its sharp sickles and drinks the body fluids.
Omega Ruby **Alpha Sapphire**	Kabutops swam underwater to hunt for its prey in ancient times. The Pokémon was apparently evolving from being a water dweller to living on land as evident from the beginnings of change in its gills and legs.
Generation VII	
Ultra Sun	Its body had begun to change so it could function on land. But it didn’t adapt in time and went extinct.
Ultra Moon	It swims at speeds of roughly 29 knots, quickly closing in on its prey and slashing into them with its scythes to finish them off.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	A slim and fast swimmer. It sliced its prey with its sharp sickles and drank the body fluids.
Generation VIII	
Sword	Kabutops slices its prey apart and sucks out the fluids. The discarded body parts become food for other Pokémon.
Shield	The cause behind the extinction of this species is unknown. Kabutops were aggressive Pokémon that inhabited warm seas.

Brilliant Diamond **Shining Pearl**	It is thought that this Pokémon came onto land because its prey adapted to life on land.

Sprites





Shiny

Origin

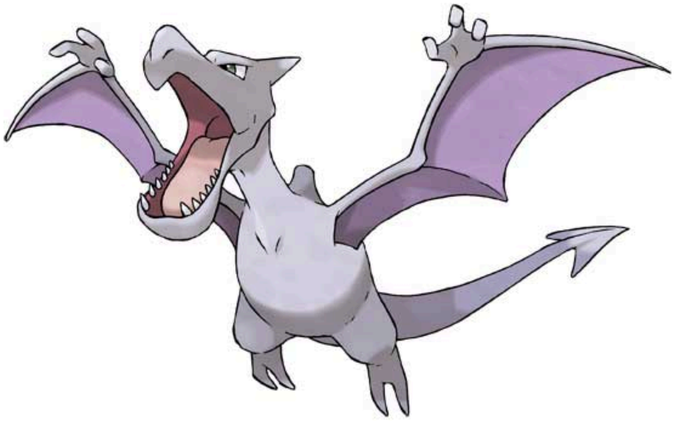
Kabutops appear to be based on eurypterids, prehistoric arthropods that hunted in seas and rivers and are believed to have been related to modern horseshoe crabs. The large head is also identical to the cephalon in trilobites and the spines down the back resemble their thoracic sections, though the scythes and predatory nature closely resemble eurypterids more.

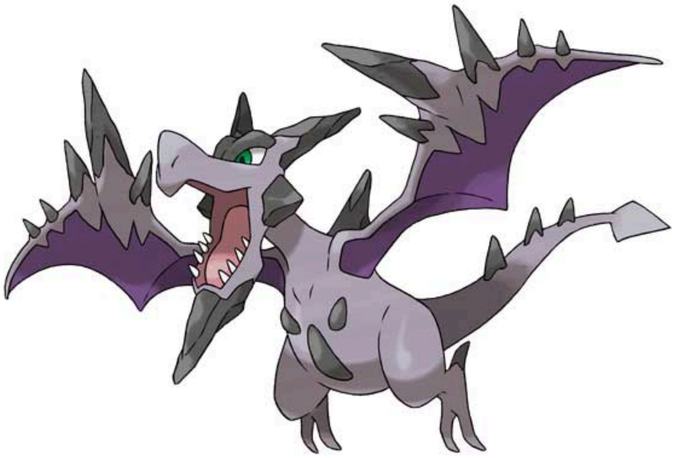
Because of the cross-similarities, it may also be based on the *Cheirurus* genus of trilobites.

Name Origin

Kabutops may be derived from 兜蝦 *kabutoebi* (*Triops*), 兜 *kabuto* (helmet), *Triops*, and *-ops* (common suffix in names of prehistoric animals derived from the Ancient Greek word for face).

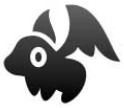
Aerodactyl Fossil Pokémon	プテラ *Ptera*	**#0142**





Mega Aerodactyl

Types	**Avg. Height**	**Avg. Weight**
Rock Flying	5′11″ / 1.8 m Aerodactyl	130.1 lbs. / 59.0 kg Aerodactyl

	6′11″ / 2.1 m Mega Aerodactyl	174.2 lbs. / 79.0 kg Mega Aerodactyl
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		

Pokédex Entries

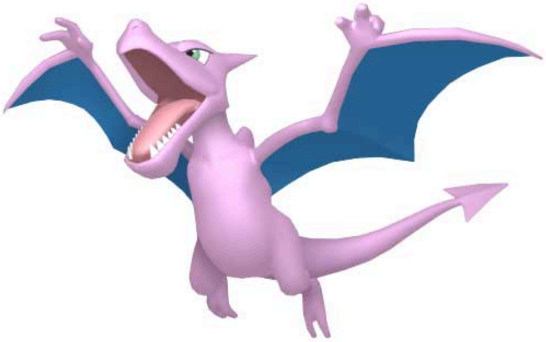
Generation I	
Red **Blue**	A ferocious, prehistoric Pokémon that goes for the enemy’s throat with its serrated saw-like fangs.
Yellow	A savage Pokémon that died out in ancient times. It was resurrected using DNA taken from amber.
Stadium	A Pokémon that was resurrected from the genes of an ancient dinosaur. With sharp fangs, it is very vicious.
Generation II	
Gold	A vicious Pokémon from the distant past, it appears to have flown by spreading its wings and gliding.
Silver	This vicious Pokémon is said to have flown in ancient skies while shrieking high-pitched cries.
Crystal	In prehistoric times, this Pokémon flew freely and fearlessly through the skies.
Generation III	
Ruby **Sapphire**	Aerodactyl is a Pokémon from the age of dinosaurs. It was regenerated from genetic material extracted from amber. It is imagined to have been the king of the skies in ancient times.
Emerald	Aerodactyl is a Pokémon from the age of dinosaurs. It was regenerated from DNA extracted from amber. It is imagined to have been the king of the skies.

FireRed	It was regenerated from a dinosaur’s genetic matter that was found in amber. It flies with high-pitched cries.
LeafGreen	A ferocious, prehistoric Pokémon that goes for the enemy’s throat with its serrated, sawlike fangs.
Generation IV	
Diamond Pearl Platinum	A Pokémon that roamed the skies in the dinosaur era. Its teeth are like saw blades.
HeartGold	A vicious Pokémon from the distant past, it appears to have flown by speading its wings and gliding.
SoulSilver	This vicious Pokémon is said to have flown in ancient skies while shrieking high-pitched cries.
Generation V	
Black White Black 2 White 2	A Pokémon that roamed the skies in the dinosaur era. Its teeth are like saw blades.
Generation VI	
X	It was regenerated from a dinosaur’s genetic matter that was found in amber. It flies with high-pitched cries.
Y	This vicious Pokémon is said to have flown in ancient skies while shrieking high-pitched cries.
Omega Ruby Alpha Sapphire	Aerodactyl is a Pokémon from the age of dinosaurs. It was regenerated from genetic material extracted from amber. It is imagined to have been the king of the skies in ancient times.
Generation VII	
Sun	A Pokémon from the age of the dinosaurs. It used its sawlike fangs to shred prey before eating them **Mega Evolution:** Part of its body has become stone. Some scholars claim that this is Aerodactyl’s true appearance.

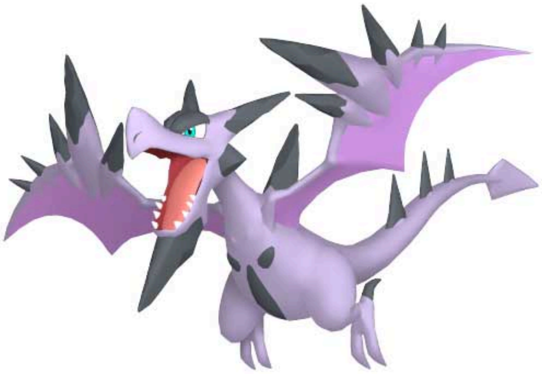
Moon	In ancient times, it ruled the skies. A widely accepted theory is that it went extinct due to a large meteor impact. **Mega Evolution:** When it Mega Evolves, it becomes more vicious than ever before. Some say that's because its excess of power is causing it pain.
Ultra Sun	Restored from DNA found in amber, this Pokémon exhibited ferocity that was greater than expected. Some casualties resulted. **Mega Evolution:** It will attack anything that moves. Mega Evolution is a burden on its body, so it's incredibly irritated.
Ultra Moon	It flew through the open skies over the ancient continent as if they were its own. When it touched ground, its walk was weak and slow. **Mega Evolution:** Mega Evolution awakened some dormant genes, bringing back the sharp rocks that once covered Aerodactyl's entire body.
Let's Go, Pikachu! Let's Go, Eevee!	A savage Pokémon that died out in ancient times. It was resurrected using DNA taken from amber. **Mega Evolution:** The power of Mega Evolution has completely restored its genes. The rocks on its body are harder than diamond.
Generation VIII	
Sword	This is a ferocious Pokémon from ancient times. Apparently even modern technology is incapable of producing a perfectly restored specimen.
Shield	Aerodactyl's sawlike fangs can shred skin to tatters—even the skin of Steel-type Pokémon.
Brilliant Diamond Shining Pearl	It's a Pokémon that roamed the skies in the dinosaur era. Its teeth are like saw blades.
New Snap	Aerodactyl rules the air in and around the volcano where many prehistoric Pokémon live. It seems to

	like amber—maybe it brings back memories of old friends.
Generation IX	
Legends: Z-A	It was regenerated from a pterosaur's genetic matter that was found in amber. It flies with high-pitched cries. **Mega Evolution:** Parts of its body have become stone. Some scholars claim that this is Aerodactyl's true appearance.
Pokopia	It flew through the open skies over the ancient continent as if they were its own. When it touched ground, its walk was weak and slow.

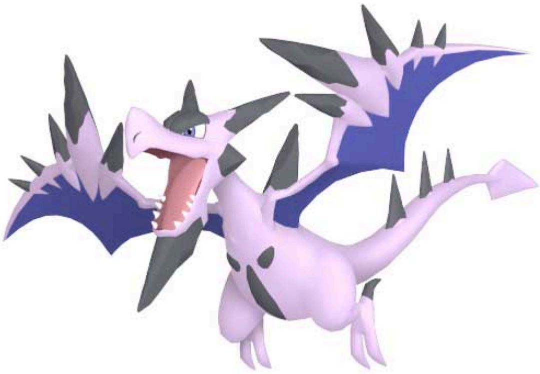
Sprites



Shiny



Mega



Shiny Mega

Origin

Aerodactyl’s design may based on pterodactyloids, a family of pterosaurs that lived in the Jurassic period. Its long tail, however, may be derived from rhamphorhynchids. Additionally, its pointed wings, spaded tail, and robust jaws give it the resemblance of a dragon, specifically wyverns.

The rocks that appear on Mega Aerodactyl’s body may be a reference to atavism whereby an ancestral genetic trait reappears after having been lost through evolutionary change in previous generations. The rock on Mega Aerodactyl’s chin resembles a goatee. Mega Aerodactyl’s design might also be inspired by revisioned paleoart that depicts species with feathers or quills, unlike older paleoart that only shows those species with scales or smooth skin.

Name Origin

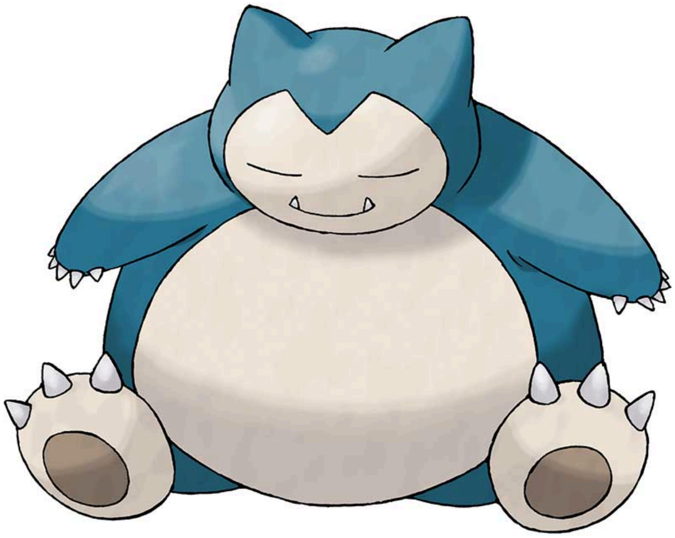
Aerodactyl may be a combination of ἀέρος *aéros* (Greek for *air*) or aeroplane, and *pterodactyl*.

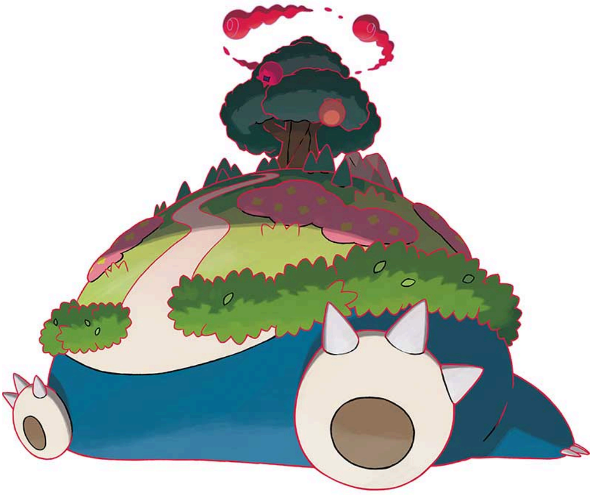
Ptera may be derived from *pterosaur* or *Pteranodon*.

Snorlax
Sleeping Pokémon

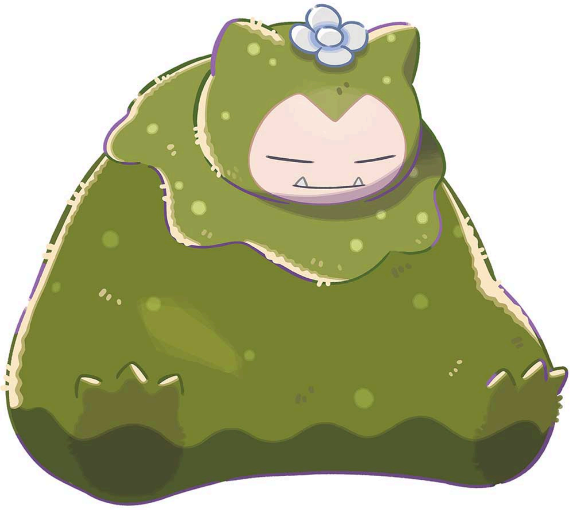
カビゴン
Kabigon

#0143





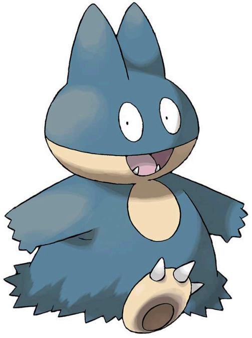
Gigantamax Snorlax



Mossy Snorlax (Mosslax)

Types	**Avg. Height**	**Avg. Weight**
Normal	6′11″ / 2.1 m Snorlax	1014.1 lbs. / 460.0 kg Snorlax

	114′10″+ / 35.0+ m Gigantamax Snorlax 7′7″+ / 2.3 m Mossy Snorlax	??? lbs. / ??? kg Gigantamax Snorlax 1076.3 lbs. / 488.2 kg Mossy Snorlax
Gender Ratio 87.5% male, 12.5% female	**Shape** 	**Footprint**



Munchlax

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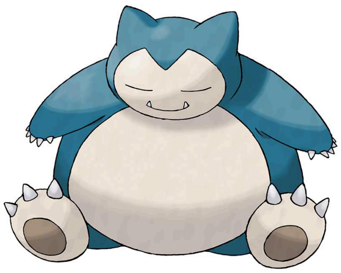


Snorlax

Pokédex Entries

Generation I	
Red **Blue**	Very lazy. Just eats and sleeps. As its rotund bulk builds, it becomes steadily more slothful.
Yellow	Will eat anything, even if the food happens to be a little moldy. It never gets an upset stomach.
Stadium	A lazy Pokémon that gets continually fatter by sticking to a cycle of eating and sleeping. Awake only when it eats.
Generation II	
Gold	What sounds like its cry may actually be its snores or the rumblings of its hungry belly.
Silver	Its stomach’s digestive juices can dissolve any kind of poison. It can even eat things off the ground.
Crystal	This Pokémon’s stomach is so strong, even eating moldy or rotten food will not affect it.

Generation III	
Ruby **Sapphire**	Snorlax's typical day consists of nothing more than eating and sleeping. It is such a docile Pokémon that there are children who use its expansive belly as a place to play.
Emerald	Snorlax's typical day consists of nothing more than eating and sleeping. It is such a docile Pokémon that there are children who use its big belly as a place to play.
FireRed	It is not satisfied unless it eats over 880 pounds of food every day. When it is done eating, it goes promptly to sleep.
LeafGreen	Very lazy. Just eats and sleeps. As its rotund bulk builds, it becomes steadily more slothful.
Generation IV	
Diamond	Its stomach can digest any kind of food, even if it happens to be moldy or rotten.
Pearl	It stops eating only to sleep. It doesn't feel full unless it eats nearly 900 pounds a day.
Platinum	When its belly is full, it becomes too lethargic to even lift a finger, so it is safe to bounce on its belly.
HeartGold	What sounds like its cry may actually be its snores or the rumblings of its hungry belly.
SoulSilver	Its stomach's digestive juices can dissolve any kind of poison. It can even eat things off the ground.
Generation V	
Black **White** **Black 2** **White 2**	When its belly is full, it becomes too lethargic to even lift a finger, so it is safe to bounce on its belly.
Generation VI	
X	It is not satisfied unless it eats over 880 pounds of food every day. When it is done eating, it goes promptly to sleep.

Y	Its stomach can digest any kind of food, even if it happens to be moldy or rotten.
Omega Ruby **Alpha Sapphire**	Snorlax's typical day consists of nothing more than eating and sleeping. It is such a docile Pokémon that there are children who use its expansive belly as a place to play.
Generation VII	
Sun	Its stomach is said to be incomparably strong. Even Muk's poison is nothing more than a hint of spice on Snorlax's tongue.
Moon	It eats nearly 900 pounds of food every day. It starts nodding off while eating-and continues to eat even while it's asleep.
Ultra Sun	It doesn't do anything other than eat and sleep. When prompted to make a serious effort, though, it apparently displays awesome power.
Ultra Moon	It has no interest in anything other than eating. Even if you climb up on its stomach while it's napping, it doesn't seem to mind at all.
Let's Go, Pikachu! **Let's Go, Eevee!**	Will eat anything, even if the food happens to be a little moldy. It never gets an upset stomach.
Generation VIII	
Sword	It is not satisfied unless it eats over 880 pounds of food every day. When it is done eating, it goes promptly to sleep. **Gigantamax:** Gigantamax energy has affected stray seeds and even pebbles that got stuck to Snorlax, making them grow to a huge size.
Shield	This Pokémon's stomach is so strong, even eating moldy or rotten food will not affect it. **Gigantamax:** Terrifyingly strong, this Pokémon is the size of a mountain and moves about as much as one as well.

Brilliant Diamond	Its stomach can digest any kind of food, even if it happens to be moldy or rotten.
Shining Pearl	It stops eating only to sleep. It doesn't feel full unless it eats nearly 900 pounds a day.
Legends: Arceus	This glutton appears in villages without warning and devours the entirety of their rice granaries—such occurrences have long been counted among the gravest of disasters.
New Snap	After eating roughly its own weight in food, Snorlax develops a truly king-sized belly. It doesn't seem to mind if smaller Pokémon decide to use its belly as a bed.
Generation IX	
Scarlet	This gluttonous Pokémon eats constantly, apart from when it's asleep. It devours nearly 900 pounds of food per day.
Violet	Its stomach's digestive juices can dissolve any kind of poison. Eating things off the ground doesn't bother it at all.
Pokopia	It doesn't do anything other than eat and sleep. When prompted to make a serious effort, though, it apparently displays awesome power. **Mossy Snorlax (Mosslax):** This Pokémon tried to sleep off its bad mood after it lost a fight, but it slept so long that dirt piled up around it, leaving it buried. During its long slumber, it forgot all about the Pokémon it lost to.

Sprites

Shiny

Gigantamax

Shiny Gigantamax

Origin

Snorlax’s appearance and behavior of constantly eating and sleeping were directly inspired by Game Freak planner Kōji Nishino. Additionally, Snorlax may be loosely based on hibernating bears or teddy bears. It may also be based on a food coma, as it eats large quantities of food, then takes a nap, both of which are symptomatic of the condition. Snorlax’s Gigantamax form resembles a small hill or nature park.

Name Origin

Snorlax is a combination of *snore* and *lax* or *lackadaisical*. It was reportedly derived from *Esquilax*, the name of a nonexistent medieval creature described in *The Simpsons* episode “Lisa’s Wedding”. Snorlax may also involve *relax*.

Kabigon is derived from *Kirby* (Japanese: カービィ *Kābī*), the eponymous main character of Nintendo’s *Kirby* video game series. In an interview with Game Informer, Junichi Masuda stated that Kōji Nishino, the main inspiration for Snorlax, used to be called “Kirby” by Game Freak staff as a nod to his large appetite.

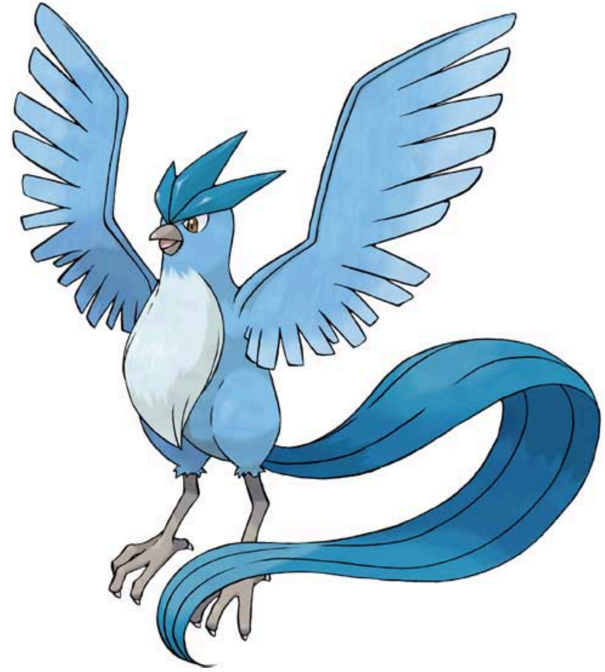
Legendary: Legendary Birds

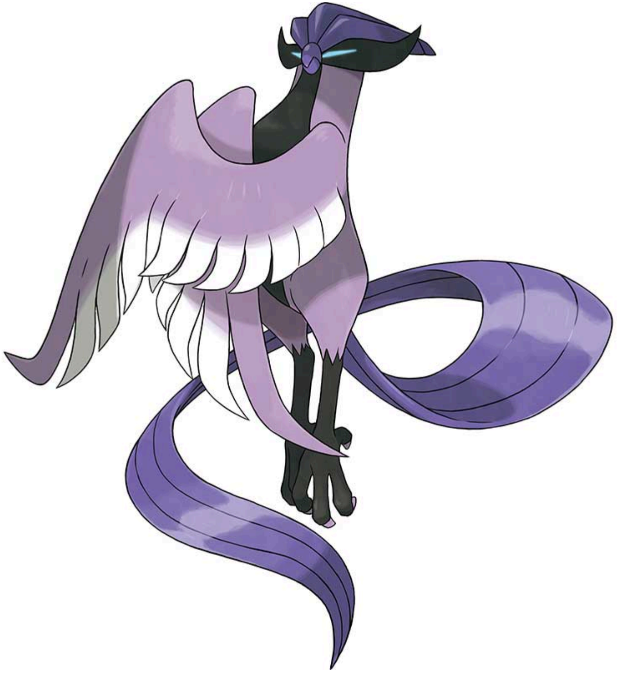
Articuno

Freeze Pokémon
Cruel Pokémon (Galarian)

フリーザー
Freezer

#0144





Galarian Articuno

Types	Avg. Height	Avg. Weight
Ice Flying Articuno Psychic Flying Galarian Articuno	5′07″ / 1.7 m	122.1 lbs. / 55.4 kg Articuno 112.2 lbs. / 50.9 kg Galarian Articuno
Gender Ratio	**Shape**	**Footprint**
Unknown		

Pokédex Entries

Generation I	
Red Blue	A legendary bird Pokémon said to appear to doomed people who are lost in icy mountains.
Yellow	A legendary bird Pokémon. It freezes water that is contained in winter air and makes it snow.
Stadium	A legendary bird Pokémon with long and distinctive tail feathers. Said to appear if you are freezing on a snowy mountain.
Generation II	
Gold	The magnificent seemingly translucent wings of this legendary bird Pokémon are said to be made of ice.
Silver	One of the legendary bird Pokémon, it chills moisture in the atmosphere to create snow while flying.
Crystal	Legendary bird Pokémon. As it flies through the sky, it cools the air, causing snow to fall.
Generation III	
Ruby Sapphire Emerald	Articuno is a legendary bird Pokémon that can control ice. The flapping of its wings chills the air. As a result, it is said that when this Pokémon flies, snow will fall.

FireRed	One of the legendary bird Pokémon. With its long tail trailing behind, its flying form is magnificent.
LeafGreen	A legendary bird Pokémon that is said to appear to doomed people who are lost in icy mountains.
Generation IV	
Diamond **Pearl** **Platinum**	A legendary bird Pokémon. It can create blizzards by freezing moisture in the air.
HeartGold	The magnificent seemingly translucent wings of this legendary bird Pokémon are said to be made of ice.
SoulSilver	One of the legendary bird Pokémon, it chills moisture in the atmosphere to create snow while flying.
Generation V	
Black **White** **Black 2** **White 2**	A legendary bird Pokémon. It can create blizzards by freezing moisture in the air.
Generation VI	
X	A legendary bird Pokémon. It can create blizzards by freezing moisture in the air.
Y	A legendary bird Pokémon that is said to appear to doomed people who are lost in icy mountains.
Omega Ruby **Alpha Sapphire**	Articuno is a legendary bird Pokémon that can control ice. The flapping of its wings chills the air. As a result, it is said that when this Pokémon flies, snow will fall.
Generation VII	
Let's Go, Pikachu! **Let's Go, Eevee!**	A legendary bird Pokémon. It freezes water that is contained in winter air and makes it snow.
Generation VIII	

Sword	**Kantonian Form:** It’s said that this Pokémon’s beautiful blue wings are made of ice. Articuno flies over snowy mountains, its long tail fluttering along behind it. **Galarian Form:** Its feather-like blades are composed of psychic energy and can shear through thick iron sheets as if they were paper.
Shield	**Kantonian Form:** This Pokémon can control ice at will. Articuno is said to live in snowy mountains riddled with permafrost. **Galarian Form:** Known as Articuno, this Pokémon fires beams that can immobilize opponents as if they had been frozen solid.
Brilliant Diamond Shining Pearl	This legendary bird Pokémon can create blizzards by freezing moisture in the air.
Generation IX	
Pokopia	A legendary bird Pokémon. It freezes water that is contained in winter air and makes it snow.

Sprites

Shiny

Galarian

Shiny Galarian

Origin

Articuno seems to take inspiration from various mythical birds such as the Persian Simurgh, Huma, and Roc, or the Chinese Fenghuang. Many of these rare birds were said to live on high mountain peaks and are symbols of good fortune. Tales of their benevolence might be the inspiration behind Articuno’s reputation for rescuing people. Anatomically, it is very similar to the white-throated magpie-jay, and its streamer-like tail feathers are similar to the resplendent quetzal.

As suggested by the Pokédex entries, the three legendary birds appear to be embodiments of seasons, Articuno represents winter, while Zapdos and Moltres represent summer and spring, respectively. Autumn is however unrepresented.

Galarian Articuno’s facial feathers resemble a mask worn at a masquerade ball as well as some form of protective eyewear such as glasses, goggles, or a visor. Its freezing glare might be a reference to the Cockatrice, a mythical reptile/bird monster that could turn people to stone with its gaze. Its Shiny coloration is similar to Kantonian Articuno’s regular coloration.

Name Origin

Articuno is a combination of *arctic* and *uno* (Spanish for *one*, indicating that it is the first of the Kanto legendary birds).

Freezer is literally *freezer* (that which freezes).

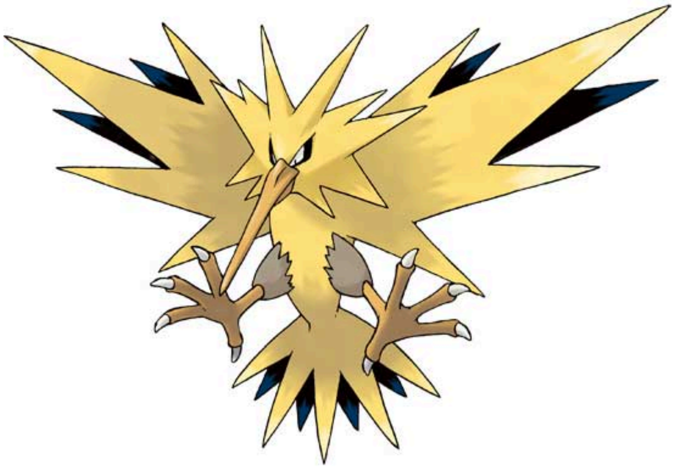
Legendary: Legendary Birds

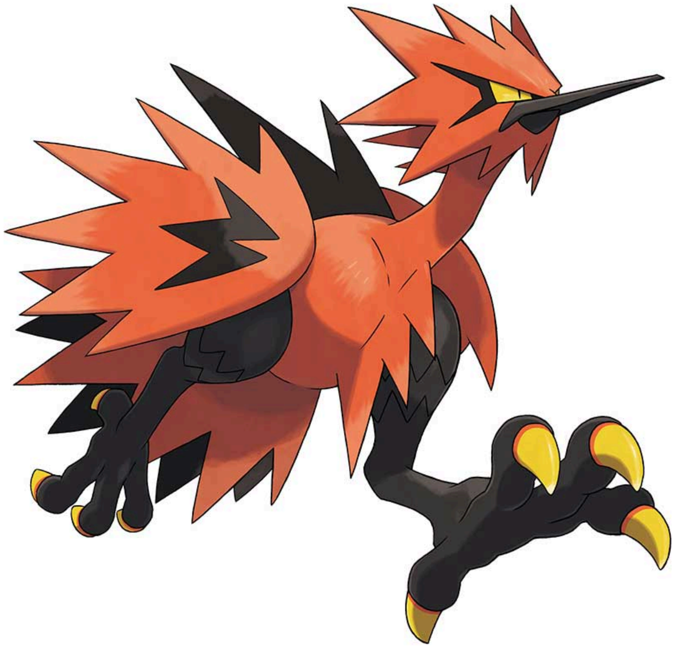
Zapdos

Electric Pokémon
Strong Legs Pokémon (Galarian)

サンダー
Thunder

#0145





Galarian Zapdos

Types	Avg. Height	Avg. Weight
Electric Flying Zapdos Fighting Flying Galarian Zapdos	5′03″ / 1.6 m	116.0 lbs. / 52.6 kg Zapdos 128.3 lbs. / 58.2 kg Galarian Zapdos
Gender Ratio	**Shape**	**Footprint**
Unknown		

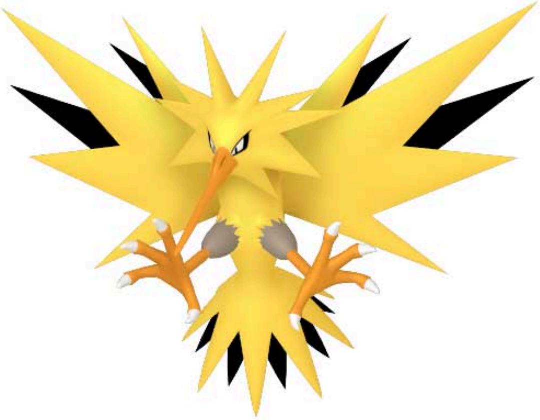
Pokédex Entries

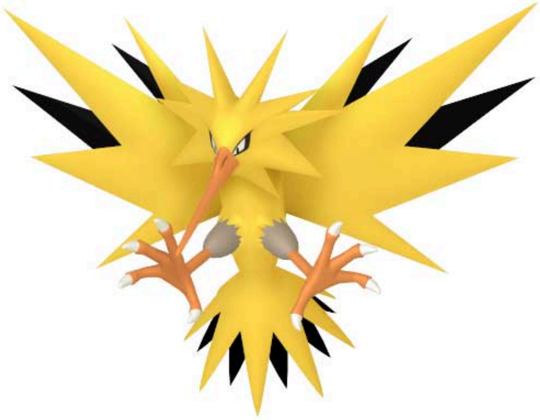
Generation I	
Red **Blue**	A legendary bird Pokémon that is said to appear from clouds while dropping enormous lightning bolts.
Yellow	This legendary bird Pokémon is said to appear when the sky turns dark and lightning showers down.
Stadium	A legendary bird Pokémon that appears with a gigantic thunder storm. It flies with the buzz and crack of electricity.
Generation II	
Gold	This legendary bird Pokémon cause savage thunderstorms by flapping its glittering wings.
Silver	This legendary bird Pokémon is said to appear only when a thundercloud parts into two halves.
Crystal	Legendary bird Pokémon. They say lightning caused by the flapping of its wings causes summer storms.
Generation III	
Ruby **Sapphire**	Zapdos is a legendary bird Pokémon that has the ability to control electricity. It usually lives in thunderclouds. The Pokémon gains power if it is stricken by lightning bolts.

Emerald	Zapdos is a legendary bird Pokémon that has the ability to control electricity. It usually lives in thunderclouds. It gains power if it is stricken by lightning bolts.
FireRed	One of the legendary bird Pokémon. While it is flying, it makes crackling and snapping sounds.
LeafGreen	A legendary bird Pokémon that is said to appear from clouds while dropping enormous lightning bolts.
Generation IV	
Diamond **Pearl** **Platinum**	A legendary Pokémon that is said to live inside thunder clouds. It can freely control thunder.
HeartGold	This legendary bird Pokémon cause savage thunderstorms by flapping its glittering wings.
SoulSilver	This legendary bird Pokémon is said to appear only when a thundercloud parts into two halves.
Generation V	
Black **White** **Black 2** **White 2**	A legendary Pokémon that is said to live in thunderclouds. It freely controls lightning bolts.
Generation VI	
X	A legendary bird Pokémon that is said to appear from clouds while dropping enormous lightning bolts.
Y	A legendary Pokémon that is said to live in thunderclouds. It freely controls lightning bolts.
Omega Ruby **Alpha Sapphire**	Zapdos is a legendary bird Pokémon that has the ability to control electricity. It usually lives in thunderclouds. The Pokémon gains power if it is stricken by lightning bolts.
Generation VII	

Let's Go, Pikachu! Let's Go, Eevee!	This legendary bird Pokémon is said to appear when the sky turns dark and lightning showers down.
Generation VIII	
Sword	**Kantonian Form:** This Pokémon has complete control over electricity. There are tales of Zapdos nesting in the dark depths of pitch-black thunderclouds. **Galarian Form:** When its feathers rub together, they produce a crackling sound like the zapping of electricity. That's why this Pokémon is called Zapdos.
Shield	**Kantonian Form:** Zapdos is a legendary bird Pokémon. It's said that when Zapdos rubs its feathers together, lightning will fall immediately after. **Galarian Form:** One kick from its powerful legs will pulverize a dump truck. Supposedly, this Pokémon runs through the mountains at over 180 mph.
Brilliant Diamond Shining Pearl	This legendary Pokémon is said to live in thunderclouds. It freely controls lightning bolts.
Generation IX	
Pokopia	This Pokémon has complete control over electricity. There are tales of Zapdos nesting in the dark depths of pitch-black thunderclouds.

Sprites





Shiny

Galarian

Shiny Galarian

Origin

Zapdos seems to be based on the Native American legend of the thunderbird, a spirit of thunder, lightning, and rain that took the form of a giant bird. The beating of the wings was said to create thunder. It may also have been based on the lightning bird, a bird created from wherever lightning hits the earth. Aesthetically, it may be based on hummingbirds, due to the long beak, the rather simple wings, and described violent behavior.

As suggested by the Pokédex entries, the three legendary birds appear to be embodiments of seasons, Zapdos represents summer, while Articuno and Moltres represent winter and spring, respectively. Autumn is however unrepresented.

Galarian Zapdos appears to be based on ratites, with kiwis in particular matching its brown feathers and long beak. Due to its speed, it may also be based on a roadrunner. Its powerful kicks might also draw influence from the secretarybird, a mostly terrestrial bird that hunts by stomping and kicking its prey. Its legs could also be derived from the English Pouter, a pigeon breed known for such. Its Shiny coloration is similar to Kantonian Zapdos's regular coloration.

Name Origin

Zapdos is a combination of *zap* and *dos* (Spanish for *two*, indicating that it is the second in the series of Kanto legendary birds).

Thunder is literally *thunder*.

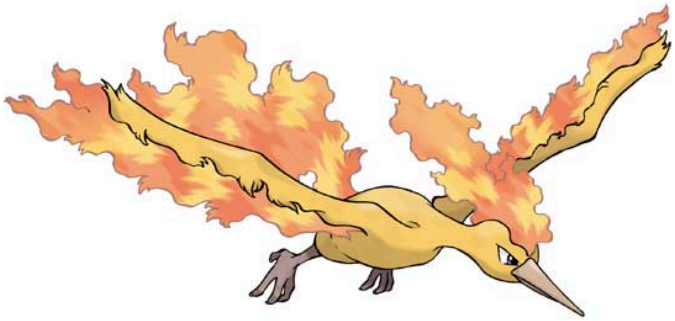
Legendary: Legendary Birds

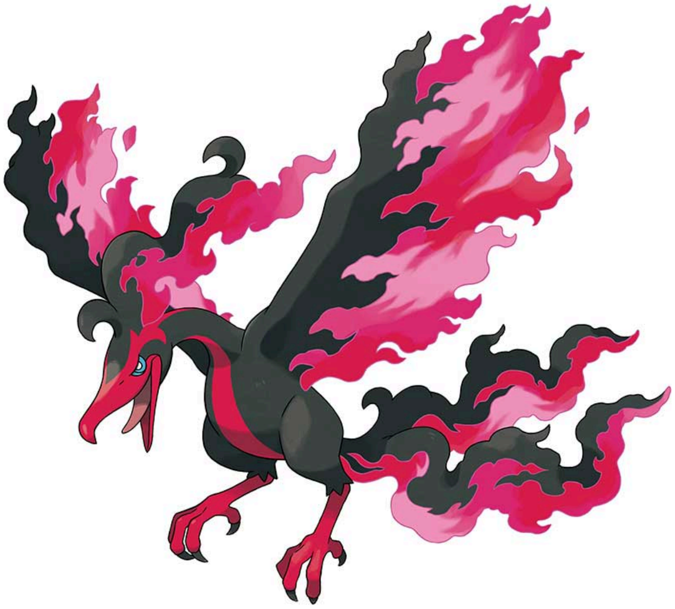
Moltres

Flame Pokémon
Malevolent Pokémon (Galarian)

ファイヤー
Fire

#0146





Galarian Moltres

Types	Avg. Height	Avg. Weight
Fire Flying Moltres Dark Flying Galarian Moltres	6′07″ / 2.0 m	132.3 lbs. / 60.0 kg Moltres 145.5 lbs. / 66.0 kg Galarian Moltres
Gender Ratio	**Shape**	**Footprint**
Unknown		

Pokédex Entries

Generation I	
Red Blue	Known as the legendary bird of fire. Every flap of its wings creates a giant dazzle of flashing flames.
Yellow	A legendary bird Pokémon. As it flaps its flaming wings, even the night sky will turn red.
Stadium	A legendary bird Pokémon known as the “fire bird.” Every time it flaps, its wings flare and burn brightly.
Generation II	
Gold	This legendary Pokémon scatters embers with every flap of its wings. It is a thrilling sight to behold.
Silver	This legendary bird Pokémon is said to bring early spring to the wintry lands it visits.
Crystal	Legendary bird Pokémon. It is said to migrate from the south along with the spring.
Generation III	
Ruby Sapphire	Moltres is a legendary bird Pokémon that has the ability to control fire. If this Pokémon is injured, it is said to dip its body in the molten magma of a volcano to burn and heal itself.
Emerald	Moltres is a legendary bird Pokémon that can control fire. If injured, it is said to dip its body in the

	molten magma of a volcano to burn and heal itself.
FireRed	One of the legendary bird Pokémon. Those seeing it are overwhelmed by its orange wings that seem to be on fire.
LeafGreen	It is said to be the legendary bird Pokémon of fire. Every flap of its wings creates a dazzling flare of flames.
Generation IV	
Diamond **Pearl** **Platinum**	One of the legendary bird Pokémon. It is said that its appearance indicates the coming of spring.
HeartGold	This legendary Pokémon scatters embers with every flap of its wings. It is a thrilling sight to behold.
SoulSilver	This legendary bird Pokémon is said to bring early spring to the wintry lands it visits.
Generation V	
Black **White** **Black 2** **White 2**	One of the legendary bird Pokémon. It is said that its appearance indicates the coming of spring.
Generation VI	
X	It is said to be the legendary bird Pokémon of fire. Every flap of its wings creates a dazzling flare of flames.
Y	One of the legendary bird Pokémon. It is said that its appearance indicates the coming of spring.
Omega Ruby **Alpha Sapphire**	Moltres is a legendary bird Pokémon that has the ability to control fire. If this Pokémon is injured, it is said to dip its body in the molten magma of a volcano to burn and heal itself.
Generation VII	
Let's Go, Pikachu!	A legendary bird Pokémon. As it flaps its flaming wings, even the night sky will turn red.

Let's Go, Eevee!	
Generation VIII	
Sword	**Kantonian Form:** It's one of the legendary bird Pokémon. When Moltres flaps its flaming wings, they glimmer with a dazzling red glow. **Galarian Form:** This Pokémon's sinister, flame-like aura will consume the spirit of any creature it hits. Victims become burned-out shadows of themselves.
Shield	**Kantonian Form:** There are stories of this Pokémon using its radiant, flame-cloaked wings to light up paths for those lost in the mountains. **Galarian Form:** The sinister aura that blazes like molten fire around this Pokémon is what inspired the name Moltres.
Brilliant Diamond Shining Pearl	It is one of the legendary bird Pokémon. Its appearance is said to indicate the coming of spring.
Generation IX	
Pokopia	A legendary bird Pokémon. As it flaps its flaming wings, even the night sky will turn red.

Sprites

Shiny

Galarian

Shiny Galarian

Origin

Moltres seems to be based on the legends of firebirds such as the phoenix, the Slavic firebird, or the Bennu. It may also be based on the Vermilion Bird of the Chinese Four Symbols, which represents the element of fire and the direction of south. In addition, it may be based on a heron because of their similarities in body shape.

As suggested by the Pokédex entries, the three legendary birds appear to be embodiments of seasons, Moltres represents spring, while Articuno and Zapdos represent winter and summer, respectively. Autumn is however unrepresented.

Galarian Moltres appears to resemble a cormorant. Its ability to make opponents fatigued with its aura may allude to burnout, a psychological condition of which one of the main symptoms is exhaustion. Its Shiny coloration is similar to Kantonian Moltres's regular coloration.

Name Origin

Moltres is a combination of *molten* and *tres* (Spanish for *three*, indicating that it is the third in the trio of Kanto legendary birds). It may also derive from *molt*.

Fire is literally *fire*.

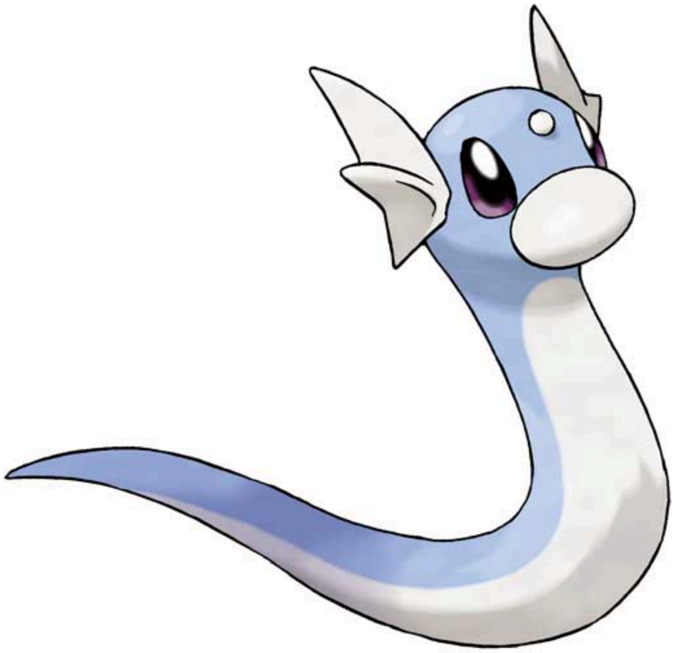
Dratini

Dragon Pokémon

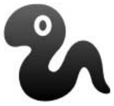
ミニリュウ

Miniryu

#0147



Types	**Avg. Height**	**Avg. Weight**
Dragon	5′11″ / 1.8 m	7.3 lbs. / 3.3 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Dratini

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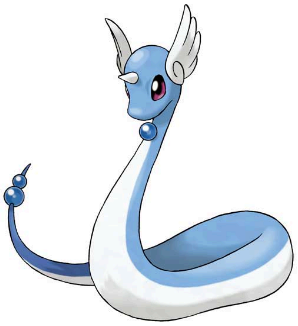

Dragonair

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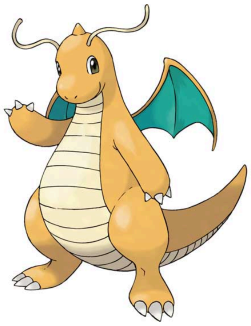


Dragonite

Pokédex Entries

Generation I	
Red **Blue**	Long considered a mythical Pokémon until recently, when a small colony was found living underwater.
Yellow	The existence of this mythical Pokémon was only recently confirmed by a fisherman who caught one.
Stadium	Even the young are known to exceed 6′6″. It is rare and was long considered to exist only in myth.
Generation II	
Gold	It is born large to start with. It repeatedly sheds its skin as it steadily grows longer.
Silver	This Pokémon is full of life energy. It continually sheds its skin and grows steadily larger.
Crystal	It sheds many layers of skin as it grows larger. During this process, it is protected by a rapid waterfall.
Generation III	
Ruby **Sapphire**	Dratini continually molts and sloughs off its old skin. It does so because the life energy within its body steadily builds to reach uncontrollable levels.
Emerald	A Dratini continually molts and sloughs off its old skin. It does so because the life energy within its body steadily builds to reach uncontrollable levels.
FireRed	Even the young can exceed 6.5 feet in length. It grows larger by repeatedly shedding skin.
LeafGreen	Long considered a mythical Pokémon until recently, when a small colony was found living underwater.
Generation IV	
Diamond **Pearl** **Platinum**	It is called the “Mirage Pokémon” because so few have seen it. Its shed skin has been found.
HeartGold	It is born large to start with. It repeatedly sheds its skin as it steadily grows longer.

SoulSilver	This Pokémon is full of life energy. It continually sheds its skin and grows steadily larger.
Generation V	
Black **White** **Black 2** **White 2**	It is called the “Mirage Pokémon” because so few have seen it. Its shed skin has been found.
Generation VI	
X	It is called the “Mirage Pokémon” because so few have seen it. Its shed skin has been found.
Y	This Pokémon is full of life energy. It continually sheds its skin and grows steadily larger.
Omega Ruby **Alpha Sapphire**	Dratini continually molts and sloughs off its old skin. It does so because the life energy within its body steadily builds to reach uncontrollable levels.
Generation VII	
Sun	It grows by molting repeatedly. Boots made from the tanned cast-off skin are a super luxury item.
Moon	After a 10-hour struggle, a fisherman was able to pull one up and confirm its existence.
Ultra Sun	It’s still weak, so it lurks on the floor of bodies of water, eating whatever food sinks down and living a quiet life.
Ultra Moon	It sheds its skin—almost on a daily basis—and grows larger. Its skin is soft just after it’s been shed.
Let’s Go, Pikachu! **Let’s Go, Eevee!**	Long thought to be a myth, this Pokémon’s existence was only recently confirmed by a fisherman who caught one.
Generation VIII	
Sword	Dratini dwells near bodies of rapidly flowing water, such as the plunge pools of waterfalls. As it grows, Dratini will shed its skin many times.

Shield	This Pokémon was long considered to be no more than a myth. The small lump on a Dratini's forehead is actually a horn that's still coming in.
Brilliant Diamond **Shining Pearl**	It is called the Mirage Pokémon because so few have seen it, but its shed skin has been found.
Generation IX	
Scarlet	It sheds many layers of skin as it grows larger. During this process, it is protected by a rapid waterfall.
Violet	It is born large to start with. It repeatedly sheds its skin as it steadily grows longer.
Sleep	A Pokémon so rare it was long thought to be a myth. Its sleeping habits used to be shrouded in mystery, but since more and more Dratini have come to live with Trainers, people have now observed this Pokémon in a variety of sleep styles.
Legends: Z-A	This Pokémon is full of life energy. It continually sheds its skin and grows steadily larger.
Pokopia	It is called the Mirage Pokémon because so few have seen it, but its shed skin has been found.

Sprites

Shiny

Origin

Dratini appears to be based on sea serpents or *ryu*, traditional Japanese dragons or Chinese dragons who bring good luck. Its constant growth is similar to that of snakes, who grow as long as they live. Additionally, its reclusive nature, aquatic habitat, and the fact that, for a long time, it was considered a myth are reminiscent of the Loch Ness Monster.

Dratini may also be based on the Imoogi, a lesser dragon from Korean folklore. An Imoogi is a giant serpent seen as a “dragon in training,” usually living in rivers, caves, and lakes. Before reaching its final form, it must undergo a long period of purification and trials, surviving for a thousand years. During this time, it observes the sky and waits for a falling jewel. If it obtains a Yeouiju (a mystical orb), it can finally become a benevolent celestial dragon (Yong), capable of flying through the heavens and summoning storms. Imoogi are intelligent beings capable of sensing and understanding human emotions.

Name Origin

Dratini may be a combination of *dragon* and *teeny*, *tiny*, or *mini*.

Miniryu may be a combination of *miniature* and 竜 *ryū* (dragon).

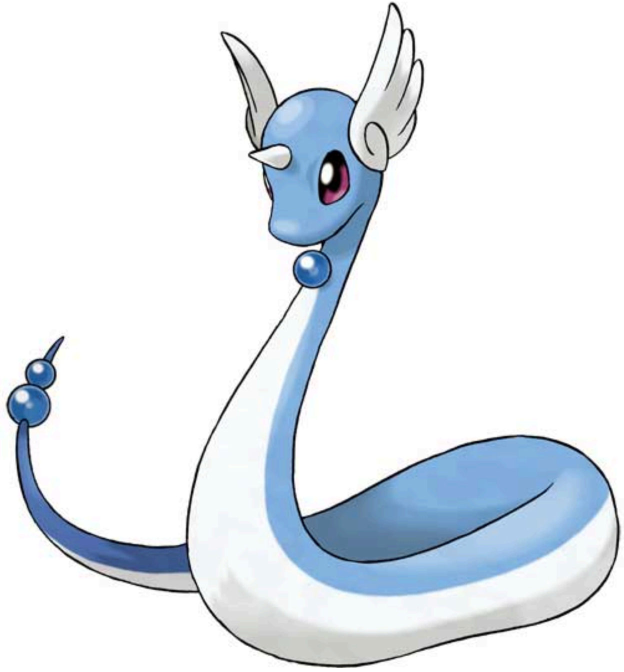
Dragonair

Dragon Pokémon

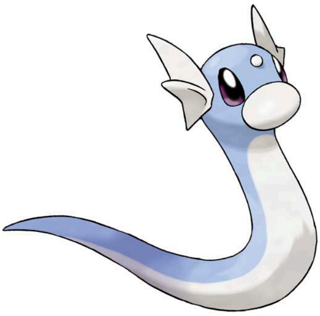
ハクリュー

Hakuryu

#0148



Types	Avg. Height	Avg. Weight
Dragon	13′01″ / 4.0 m	36.4 lbs. / 16.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Dratini

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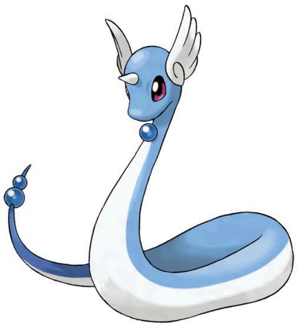

Dragonair

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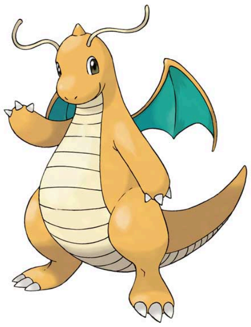


Dragonite

Pokédex Entries

Generation I	
Red **Blue**	A mystical Pokémon that exudes a gentle aura. Has the ability to change climate conditions.
Yellow	According to a witness, its body was surrounded by a strange aura that gave it a mystical look.
Stadium	Lives in large bodies of water like the sea and lakes. It is said to have the power to change the weather and fly.
Generation II	
Gold	They say that if it emits an aura from its whole body, the weather will begin to change instantly.
Silver	Its crystalline orbs appear to give this Pokémon the power to freely control the weather.
Crystal	It is called the divine Pokémon. When its entire body brightens slightly, the weather changes.
Generation III	
Ruby **Sapphire**	Dragonair stores an enormous amount of energy inside its body. It is said to alter weather conditions in its vicinity by discharging energy from the crystals on its neck and tail.
Emerald	A Dragonair stores an enormous amount of energy inside its body. It is said to alter the weather around it by loosing energy from the crystals on its neck and tail.
FireRed	It is said to live in seas and lakes. Even though it has no wings, it has been seen flying occasionally.
LeafGreen	A mystical Pokémon that exudes a gentle aura. It is said to have the ability to change the weather.
Generation IV	
Diamond **Pearl** **Platinum**	If its body takes on an aura, the weather changes instantly. It is said to live in seas and lakes.
HeartGold	They say that if it emits an aura from its whole body, the weather will begin to change instantly.

SoulSilver	Its crystalline orbs appear to give this Pokémon the power to freely control the weather.
Generation V	
Black **White** **Black 2** **White 2**	If its body takes on an aura, the weather changes instantly. It is said to live in seas and lakes.
Generation VI	
X	Its crystalline orbs appear to give this Pokémon the power to freely control the weather.
Y	A mystical Pokémon that exudes a gentle aura. It is said to have the ability to change the weather.
Omega Ruby **Alpha Sapphire**	Dragonair stores an enormous amount of energy inside its body. It is said to alter weather conditions in its vicinity by discharging energy from the crystals on its neck and tail.
Generation VII	
Sun	It has long been thought that its crystalline orbs are imbued with the power to control the weather.
Moon	From time immemorial, it has been venerated by agricultural peoples as an entity able to control the weather.
Ultra Sun	Lakes where Dragonair live are filled with offerings from people, because they believe this Pokémon is able to control the weather.
Ultra Moon	Some say that if you see it at the start of the year, flying through the sky and twisting its body, you'll be healthy all year long.
Let's Go, Pikachu! **Let's Go, Eevee!**	According to a witness, its body was surrounded by a strange aura that gave it a mystical look.
Generation VIII	
Sword	This Pokémon lives in pristine oceans and lakes. It can control the weather, and it uses this power to

	fly into the sky, riding on the wind.
Shield	This Pokémon gathers power in the orbs on its tail and controls the weather. When enshrouded by an aura, Dragonair has a mystical appearance.
Brilliant Diamond **Shining Pearl**	If its body takes on an aura, the weather changes instantly. It is said to live in seas and lakes.
Generation IX	
Scarlet	They say that if it emits an aura from its whole body, the weather will begin to change instantly.
Violet	It is called the divine Pokémon. When its entire body brightens slightly, the weather changes.
Sleep	Dragonair is said to gather power in the orbs on its tail and control the weather, sometimes even in its sleep. Be careful—the weather around this Pokémon can change instantly.
Legends: Z-A	Its crystalline orbs appear to give this Pokémon the power to freely control the weather.
Pokopia	They say that if it emits an aura from its whole body, the weather will begin to change instantly.

Sprites

Shiny

Origin

Dragonair appears to be based on sea serpents or *ryu*, traditional Japanese dragons or Chinese dragons who bring good luck. It also resembles a snake, its tail even resembling that of a rattlesnake. The wings on its head resemble those on the sandals and hat of the Greek god Hermes, and its long, snakelike body may be a reference to the snakes on his scepter.

Dragonair may also be based on the *imugi*, a proto-dragon that resembles a snake and lives in water or caves, much like Dragonair. After an *imugi* lives a thousand years, a jewel (called a *Yeouiju*) will fall from the sky. If the *imugi* catches it, it will become a true dragon. The jewels on Dragonair's neck and tail might also be a reference to Chinese dragons' associations with pearls, specifically, the flaming pearl often placed under dragon's chin which symbolizes prosperity, power, immortality, thunder, and grants wishes.

Name Origin

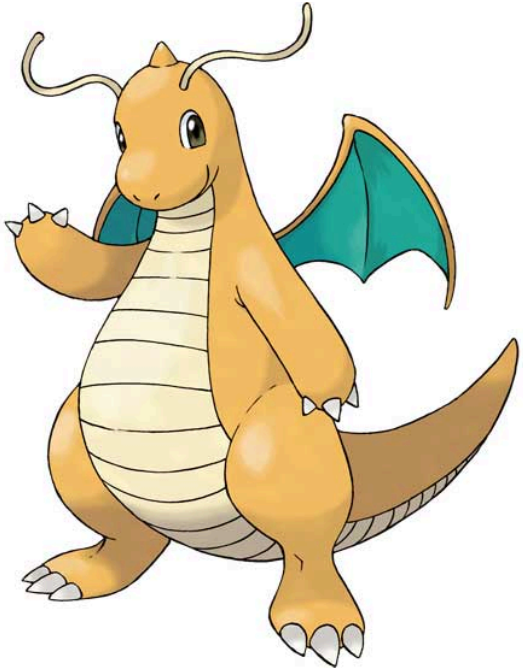
Dragonair may be a combination of *dragon* and *air*, *debonair*, or *lair* (traditional home of a dragon).

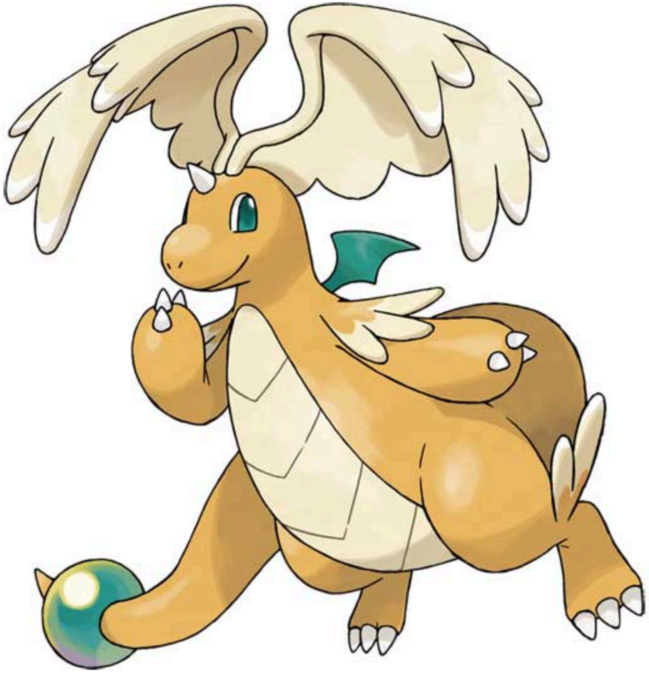
Hakuryū may be derived from 白竜 *hakuryū* (white dragon).

Dragonite
Dragon Pokémon

カイリュー
Kairyu

#0149

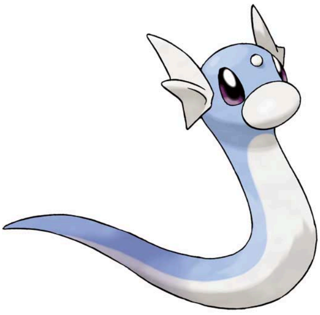




Mega Dragonite

Types	**Avg. Height**	**Avg. Weight**
Dragon Flying	7′03″ / 2.2 m Dragonite	463.0 lbs. / 210.0 kg Dragonite

	7′03″ / 2.2 m Mega Dragonite	639.3 lbs. / 290.0 kg Mega Dragonite
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Dratini

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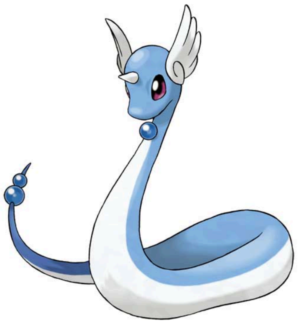

Dragonair

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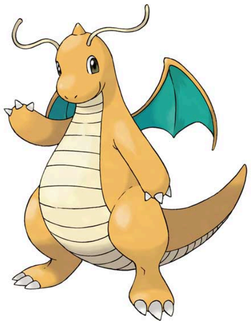


Dragonite

Pokédex Entries

Generation I	
Red **Blue**	An extremely rarely seen marine Pokémon. Its intelligence is said to match that of humans.
Yellow	It is said that this Pokémon lives somewhere in the sea and that it flies. However, it is only a rumor.
Stadium	Has intelligence on par with people. This “sea guardian” is said to be capable of flying around the globe in about 16 hours.
Generation II	
Gold	It is said that this Pokémon constantly flies over the immense seas and rescues drowning people.
Silver	This marine Pokémon has an impressive build that lets it freely fly over raging seas without trouble.
Crystal	It is said that somewhere in the ocean lies an island where these gather. Only they live there.
Generation III	

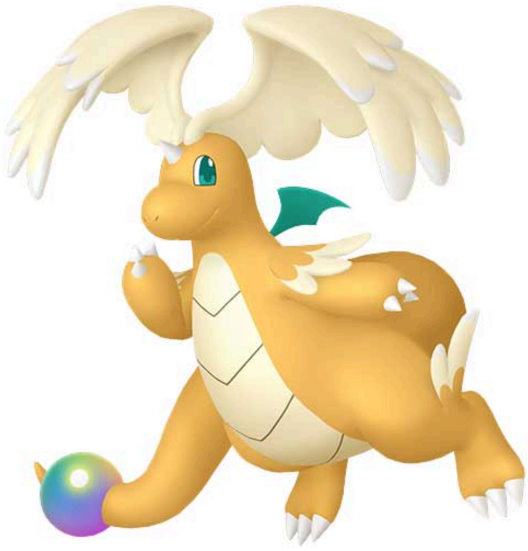
Ruby Sapphire	Dragonite is capable of circling the globe in just sixteen hours. It is a kindhearted Pokémon that leads lost and foundering ships in a storm to the safety of land.
Emerald	It can circle the globe in just 16 hours. It is a kindhearted Pokémon that leads lost and foundering ships in a storm to the safety of land.
FireRed	It can fly in spite of its big and bulky physique. It circles the globe in just 16 hours.
LeafGreen	Very few people ever see this Pokémon. Its intelligence is said to match that of humans.
Generation IV	
Diamond Pearl Platinum	It is said to make its home somewhere in the sea. It guides crews of shipwrecks to shore.
HeartGold	It is said that this Pokémon constantly flies over the immense seas and rescues drowning people.
SoulSilver	This marine Pokémon has an impressive build that lets it freely fly over raging seas without trouble.
Generation V	
Black White Black 2 White 2	It is said to make its home somewhere in the sea. It guides crews of shipwrecks to shore.
Generation VI	
X	It can fly in spite of its big and bulky physique. It circles the globe in just 16 hours.
Y	It is said to make its home somewhere in the sea. It guides crews of shipwrecks to shore.
Omega Ruby Alpha Sapphire	Dragonite is capable of circling the globe in just 16 hours. It is a kindhearted Pokémon that leads lost and foundering ships in a storm to the safety of land.
Generation VII	

Sun	This Pokémon saved a shipwrecked man, taking him to a remote island—a paradise occupied solely by Dragonite.
Moon	Incur the wrath of this normally calm Pokémon at your peril, because it will smash everything to smithereens before it is satisfied.
Ultra Sun	It flies over raging seas as if they were nothing. Observing this, a ship's captain dubbed this Pokémon "the sea incarnate."
Ultra Moon	You'll often hear tales of this kindhearted Pokémon rescuing people or Pokémon that are drowning.
Let's Go, Pikachu! **Let's Go, Eevee!**	It is said that this Pokémon lives somewhere in the sea and that it flies. However, these are only rumors.
Generation VIII	
Sword	It's a kindhearted Pokémon. If it spots a drowning person or Pokémon, Dragonite simply must help them.
Shield	This Pokémon is known as the Sea Incarnate. Figureheads that resemble Dragonite decorate the bows of many ships.
Brilliant Diamond **Shining Pearl**	It is said to make its home somewhere in the sea. It guides wrecked ships to shore.
Generation IX	
Scarlet	It is said that somewhere in the ocean lies an island where these gather. Only they live there.
Violet	It can fly in spite of its big and bulky physique. It circles the globe in just 16 hours.
Sleep	Dragonite is known as the Sea Incarnate. On very rare occasions, perhaps after it exhausts itself flying over the vast seas, it has been seen sleeping soundly with its belly on full display.

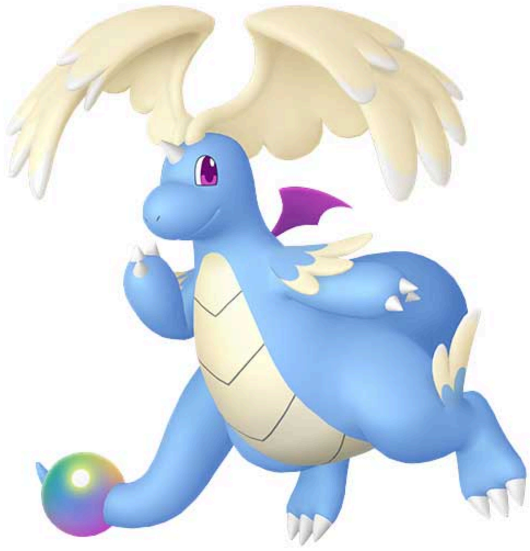
Legends: Z-A	It is said to make its home somewhere in the sea. It guides wrecked ships to shore. **Mega Evolution:** Mega Evolution has excessively powered up this Pokémon’s feelings of kindness. It finishes off its opponents with mercy in its heart.
Pokopia	It can fly in spite of its big and bulky physique. It circles the globe in just 16 hours.

Sprites

Shiny



Mega



Shiny Mega

Origin

Dragonite's benevolent behavior and its description as the "guardian of the sea" may suggest inspiration from Chinese and Japanese dragons being portrayed as auspicious creatures with their power to control over water and weather. Its yellow coloration may allude to the *Yellow Dragon*, commonly portrayed as the fifth symbol among the Four Auspicious Beast in Chinese mythology. Its wings may be a reference to the *Yinglong*, a type of dragon in Chinese mythology that is commonly described to be winged.

Physically, Dragonite resembles a classic European dragon, but its design also parallels giant monsters from kaijū films.

Mega Dragonite's design incorporates features from its pre-Evolution Dragonair, namely the head wings and the pearl on its tail. Its Shiny coloration also resembles Dragonair's standard colors. Its design may also invoke angels—the six wings Mega Dragonite gains upon Mega Evolving may reference the seraph, a type of angel described in the Christian Bible to have six wings, with two wings covering its face and two wings covering its feet.

Name Origin

Dragonite may be a combination of *dragon* and *knight*, *night*, or *draconite* (a mythical stone said to be found in the heads of dragons and are pyramidal in shape, similar to Dragonite's horn).

Kairyu may be derived from 海竜 *kairyū* (sea dragon). It may also involve 怪獣 *kaijū* (monster), 快 *kai* (cheerful), and 破壊 *hakai* (destruction).

Legendary Pokémon

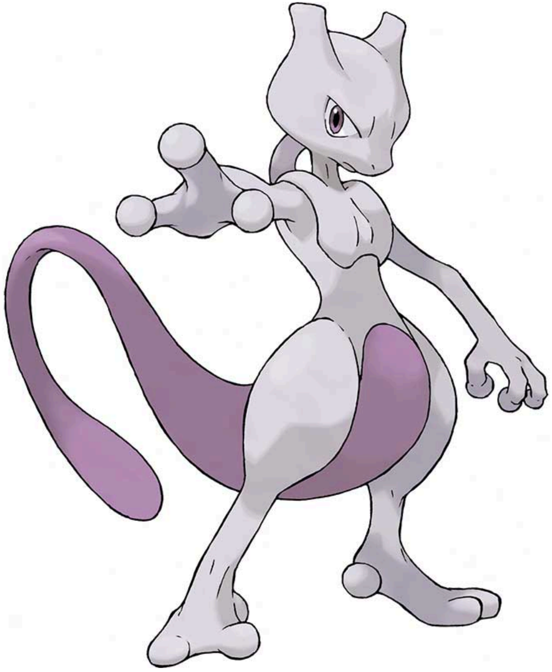
Mewtwo

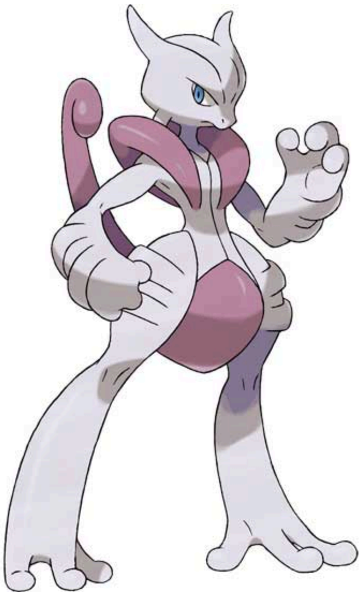
Genetic Pokémon

ミュウツー

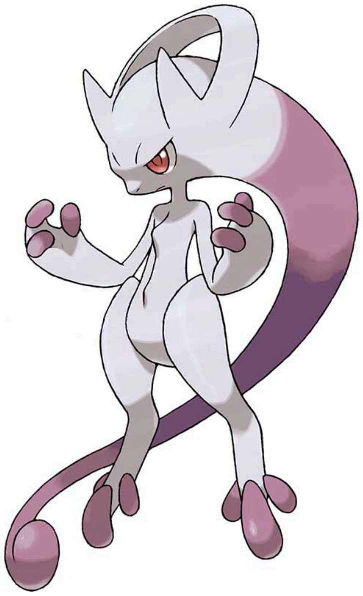
Mewtwo

#0150





Mega Mewtwo X

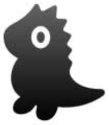


Mega Mewtwo Y

Shadow Mewtwo
(*Pokkén Tournament*)

Mega Shadow Mewtwo X
(*Pokkén Tournament*)

Types	**Avg. Height**	**Avg. Weight**
Psychic	6′07″ / 2.0 m	269.0 lbs. / 122.0 kg
Mewtwo	Mewtwo	Mewtwo
Psychic Fighting	7′07″ / 2.3 m	280.0 lbs. / 127.0 kg
Mega Mewtwo X	Mega Mewtwo X	Mega Mewtwo X
Psychic	4′11″ / 1.5 m	72.8 lbs. / 33.0 kg
Mega Mewtwo Y	Mega Mewtwo Y	Mega Mewtwo Y

Gender Ratio	**Shape**	**Footprint**
Unknown		

Pokédex Entries

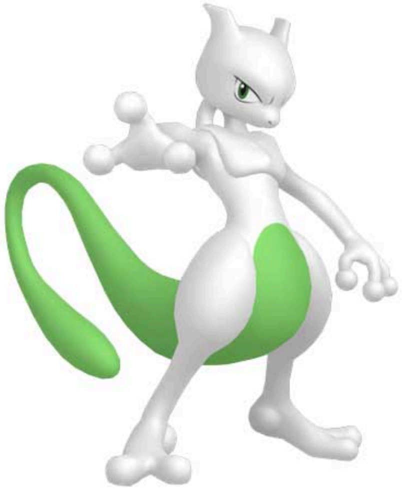
Generation I	
Red **Blue**	It was created by a scientist after years of horrific gene splicing and DNA engineering experiments.

Yellow	Its DNA is almost the same as Mew’s. However, its size and disposition are vastly different.
Stadium	A vicious psychic Pokémon created by genetic engineering. Its cold, glowing eyes strike fear into its enemy.
Generation II	
Gold	Because its battle abilities were raised to the ultimate level, it thinks only of defeating its foes.
Silver	It usually remains motionless to conserve energy, so that it may unleash its full power in battle.
Crystal	Said to rest quietly in an undiscovered cave, this Pokémon was created solely for battling.
Generation III	
Ruby **Sapphire**	Mewtwo is a Pokémon that was created by genetic manipulation. However, even though the scientific power of humans created this Pokémon’s body, they failed to endow Mewtwo with a compassionate heart.
Emerald	A Pokémon that was created by genetic manipulation. However, even though the scientific power of humans made its body, they failed to give it a warm heart.
FireRed	A Pokémon whose genetic code was repeatedly recombined for research. It turned vicious as a result.
LeafGreen	It was created by a scientist after years of horrific gene-splicing and DNA-engineering experiments.
Generation IV	
Diamond **Pearl** **Platinum**	A Pokémon created by recombining Mew’s genes. It’s said to have the most savage heart among Pokémon.
HeartGold	Because its battle abilities were raised to the ultimate level, it thinks only of defeating its foes.
SoulSilver	It usually remains motionless to conserve energy, so that it may unleash its full power in battle.

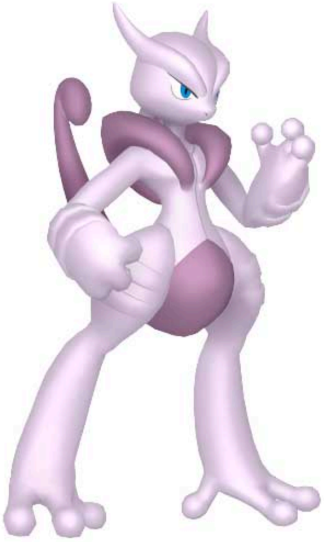
Generation V	
Black White Black 2 White 2	A Pokémon created by recombining Mew’s genes. It’s said to have the most savage heart among Pokémon.
Generation VI	
X	It was created by a scientist after years of horrific gene-splicing and DNA-engineering experiments.
Y	A Pokémon created by recombining Mew’s genes. It’s said to have the most savage heart among Pokémon.
Omega Ruby Alpha Sapphire	Mewtwo is a Pokémon that was created by genetic manipulation. However, even though the scientific power of humans created this Pokémon’s body, they failed to endow Mewtwo with a compassionate heart.
Generation VII	
Let’s Go, Pikachu! Let’s Go, Eevee!	Its DNA is almost the same as Mew’s. However, its size and disposition are vastly different. **Mega Evolution X:** Psychic power has augmented its muscles. It has a grip strength of one ton and can sprint a hundred meters in two seconds flat! **Mega Evolution Y:** Despite its diminished size, its mental power has grown phenomenally. With a mere thought, it can smash a skyscraper to smithereens.
Generation VIII	
Sword	Created from the DNA of Mew, this Pokémon is a dangerous combination of overwhelming power and a savage heart.
Shield	The research efforts of a certain scientist ultimately resulted in this Pokémon. Its powers are dedicated to battling.
Brilliant Diamond	Mewtwo was created by recombining Mew’s genes. It’s said to have the most savage heart among Pokémon.

Shining Pearl	
Generation IX	
Legends: Z-A	It was created by a scientist after years of horrific gene-splicing and DNA-engineering experiments. **Mega Evolution X:** Psychic power has augmented its muscles. It has a grip strength of one ton and can sprint 100 meters in two seconds flat! **Mega Evolution Y:** Despite its diminished size, its mental power has grown phenomenally. With a mere thought, it can smash a skyscraper to smithereens.
Pokopia	Its DNA is almost the same as Mew’s. However, its size and disposition are vastly different.

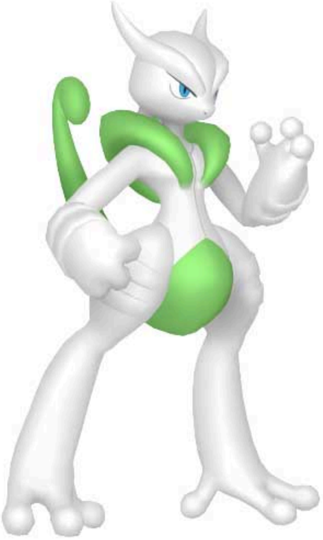
Sprites



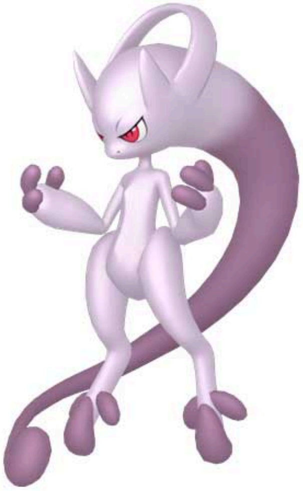
Shiny



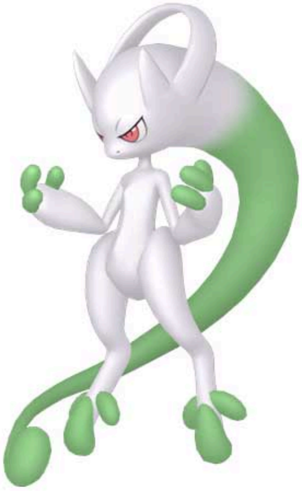
Mega Mewtwo X



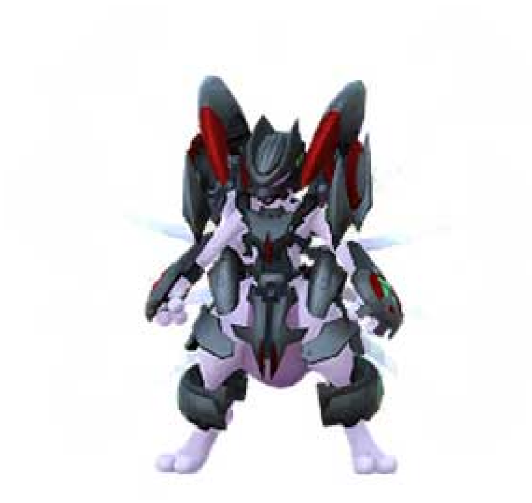
Shiny Mega Mewtwo X



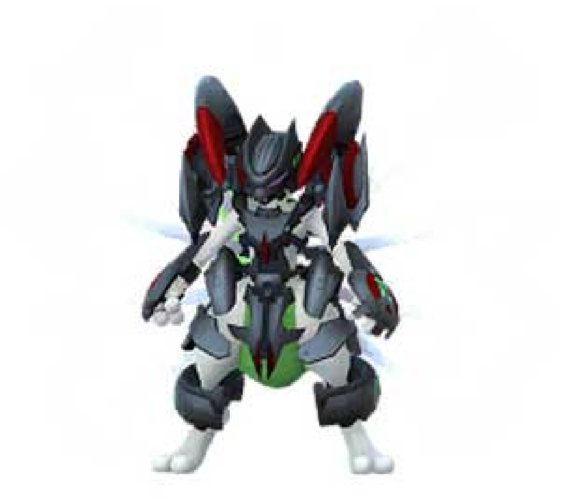
Mega Mewtwo Y



Shiny Mega Mewtwo Y



Armored Mewtwo
(Pokémon Go)



Shiny Armored Mewtwo
(Pokémon Go)

Origin

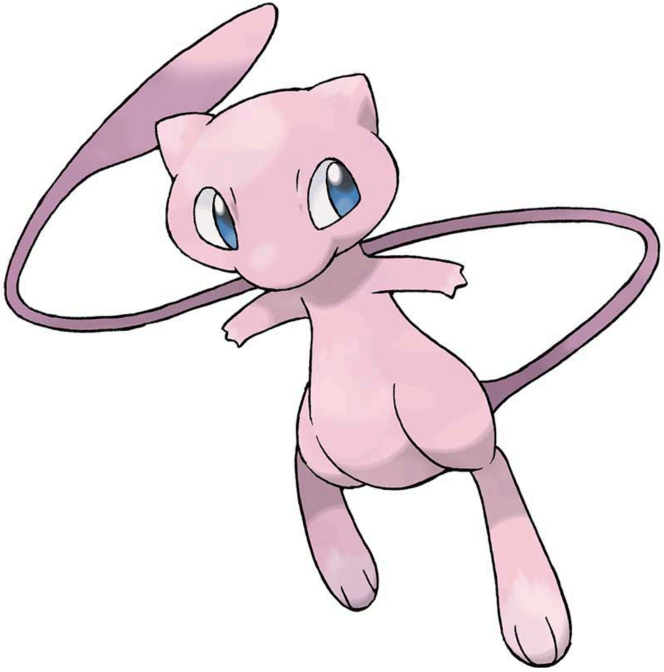
Like Mew, Mewtwo has some domestic cat and embryo characteristics, but its body structure is much larger as a result of gene splicing. It also has some characteristics of a grey alien and a salamander. Its tail resembles an umbilical cord.

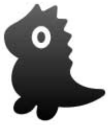
Mega Mewtwo Y, much like Mew, has characteristics of a vertebrate embryo.

Name Origin

Mewtwo may be a combination of *Mew* or *mutant (ミュータント)* and *two*.

Mythical Pokémon **Mew** New Species Pokémon	ミュウ *Mew*	**#0151**



Types	**Avg. Height**	**Avg. Weight**
Psychic	1′04″ / 0.4 m	8.8 lbs. / 4.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		

Pokédex Entries

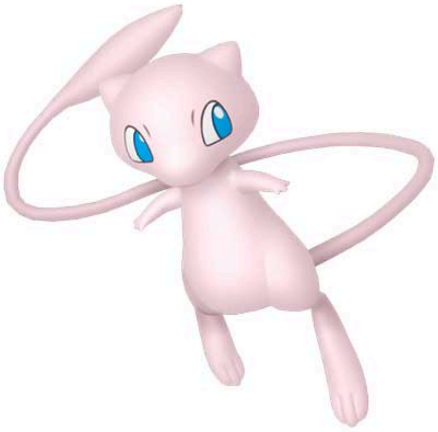
Generation I	
Red Blue	So rare that it is still said to be a mirage by many experts. Only a few people have seen it worldwide.
Yellow	When viewed through a microscope, this Pokémon’s short, fine, delicate hair can be seen.

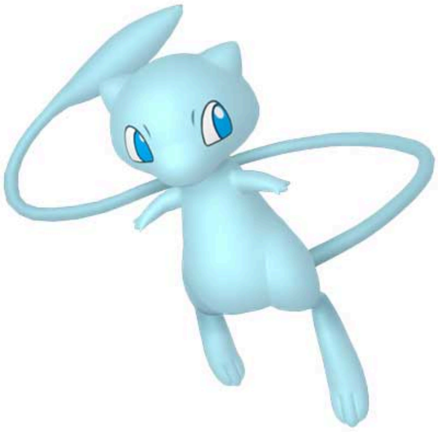
Stadium	A mythical Pokémon of South America which had been thought extinct. A growing number of people have seen it recently.
Generation II	
Gold	Apparently, it appears only to those people who are pure of heart and have a strong desire to see it.
Silver	Its DNA is said to contain the genetic codes of all Pokémon, so it can use all kinds of techniques.
Crystal	Because it can learn any move, some people began research to see if it is the ancestor of all Pokémon.
Generation III	
Ruby **Sapphire**	Mew is said to possess the genetic composition of all Pokémon. It is capable of making itself invisible at will, so it entirely avoids notice even if it approaches people.
Emerald	A Mew is said to possess the genes of all Pokémon. It is capable of making itself invisible at will, so it entirely avoids notice even if it approaches people.
FireRed	A Pokémon of South America that was thought to have been extinct. It is very intelligent and learns any move.
LeafGreen	So rare that it is still said to be a mirage by many experts. Only a few people have seen it worldwide.
Generation IV	
Diamond **Pearl** **Platinum**	Because it can use all kinds of moves, many scientists believe Mew to be the ancestor of Pokémon.
HeartGold	Apparently, it appears only to those people who are pure of heart and have a strong desire to see it.
SoulSilver	Its DNA is said to contain the genetic codes of all Pokémon, so it can use all kinds of techniques.
Generation V	

Black **White** **Black 2** **White 2**	Because it is able to use every move, there are many scientists who believe that it is the ancestor of all Pokémon.
Generation VI	
X	Because it can use all kinds of moves, many scientists believe Mew to be the ancestor of Pokémon.
Y	Its DNA is said to contain the genetic codes of all Pokémon, so it can use all kinds of techniques.
Omega Ruby **Alpha Sapphire**	Mew is said to possess the genetic composition of all Pokémon. It is capable of making itself invisible at will, so it entirely avoids notice even if it approaches people.
Generation VII	
Let's Go, Pikachu! **Let's Go, Eevee!**	When viewed through a microscope, this Pokémon's short, fine, delicate hair can be seen.
Generation VIII	
Sword	It's very intelligent and can use an incredible variety of moves. Many believe that all other Pokémon are descendants of this one.
Shield	This mythical Pokémon is said to be extinct, but sightings of it are still being reported to this day.
Brilliant Diamond **Shining Pearl**	Because it can use all kinds of moves, many scientists believe Mew to be the ancestor of Pokémon.
New Snap	Mew is an incredibly intelligent Pokémon that lives hidden in the ruins. People say it only appears before those who are pure of heart.
Generation IX	

Sleep	Mew is said to possess the genetic composition of all Pokémon, and is so rare that it's said to be a myth. Even in its sleep, it is capable of making itself invisible at will, so very few researchers have seen its sleep styles.
Pokopia	It's very intelligent and can use an incredible variety of moves. Many believe that all other Pokémon are descendants of this one.

Sprites





Shiny

Origin

Designer Shigeki Morimoto stated that Mew's design was based on Mewtwo. Its design was made simpler than Mewtwo in order to take up less space on the cartridge.

Mew’s overall physical appearance appears to be based on domestic cats. Several of Mew’s features, such as a short muzzle and large hind feet, are commonly found in cats. Its morphology is also vaguely similar to a jerboa, having large hind legs and a long skinny tail. Mew’s earliest design in Pokémon Red and Green resembled a vertebrate embryo, featuring a large head and small body. Mew was soon revised and became mostly mammalian with cat-like traits, while still retaining several embryonic features such as having short fine hair and small forearms. Mew is believed by scientists to be the last universal common ancestor of all other Pokémon, which, along with its resemblance to an embryo, may be a reference to the recapitulation theory.

Name Origin

Mew may be a combination of *mutant* or *mutation* and *new*. It may also involve 妙 *myō* (wonderful, exquisite).

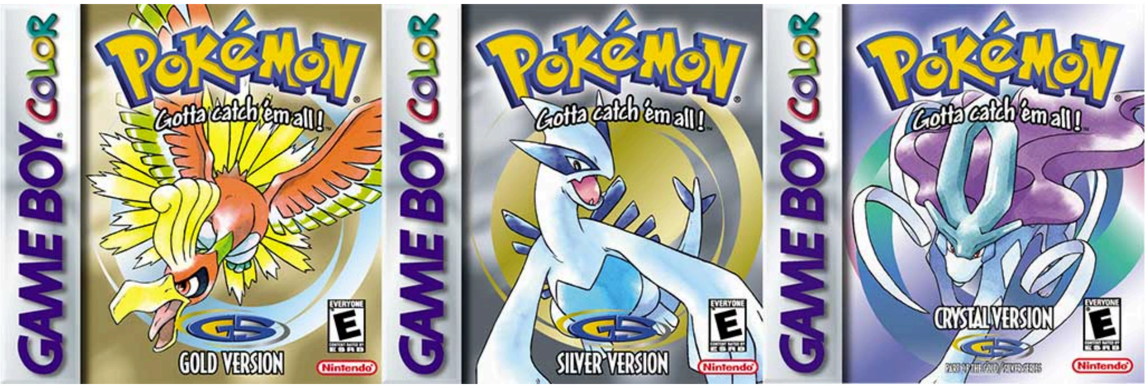
According to Julien Bardakoff, the French localizer for Pokémon Red and Blue, he asked if Mew’s name was based on the English onomatopoeia for a cat’s meow and was explicitly told it was not.

Generation II

October 15, 2000–March 19, 2003 (EN)
November 21, 1999–November 21, 2002 (JA)

Main games

Gold, Silver, and Crystal


GAME BOY COLOR
POKéMON
Gotta catch 'em all!
GOLD VERSION
EVERYONE
E
Nintendo
GAME BOY COLOR
POKéMON
Gotta catch 'em all!
SILVER VERSION
EVERYONE
E
Nintendo
GAME BOY COLOR
POKéMON
Gotta catch 'em all!
CRYSTAL VERSION
EVERYONE
E
Nintendo

Other games

Stadium 2, Puzzle Challenge, Trading Card Game 2: The Invasion of Team GR!

Region(s) Introduced

Johto (ジョウト地方 *Johto region*)

The Johto region is located west of Kanto, which together form a joint landmass that is south of Sinnoh and Sinjoh Ruins.

The English-version names of most of the cities in Johto are names of plants or things related to plants.

Junichi Masuda has stated in his director’s column that the kanji that inspired the name mean “castle capital” (城都) or “lattice-plan capital” (条都); this meaning is connected to the city of Nara, which was the basis for Violet City.

Johto is based on the real Kansai region in Japan. Kansai and Kantō are the two most populous areas of Honshū, the largest island of Japan, and much like Johto and Kanto, represent a harmony of contrasting cultures living together. Compared to modern Kantō, Kansai is linked to the past, and known for its historical temples, shrines, palaces, gardens, and architecture. Kyoto, which is the basis for Ecruteak City, is considered the cultural center of Japan; although Osaka, which is the basis for Goldenrod City, is typically modern.

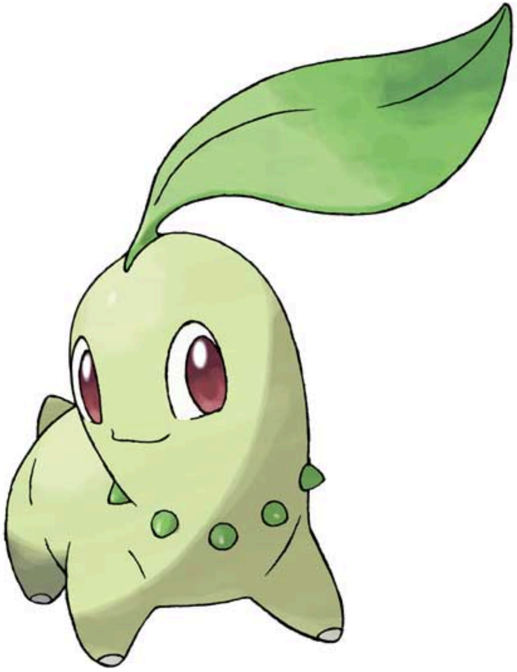
Chikorita

Leaf Pokémon

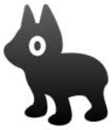
チコリータ

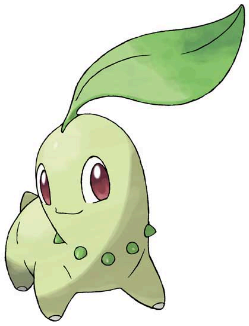
Chicorita

#0152



Types	**Avg. Height**	**Avg. Weight**
Grass	2′11″ / 0.9 m	14.1 lbs. / 6.4 kg

Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Chikorita

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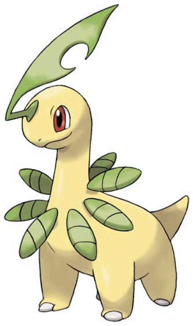

Bayleef

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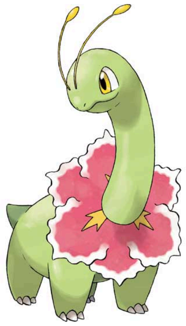


Meganium

Pokédex Entries

Generation II	
Gold	A sweet aroma gently wafts from the leaf on its head. It is docile and loves to soak up the sun’s rays.
Silver	Its pleasantly aromatic leaves have the ability to check the humidity and temperature.
Crystal	It loves to bask in the sunlight. It uses the leaf on its head to seek out warm places.
Generation III	
Ruby **Sapphire**	In battle, Chikorita waves its leaf around to keep the foe at bay. However, a sweet fragrance also wafts from the leaf, becalming the battling Pokémon and creating a cozy, friendly atmosphere all around.
Emerald	It waves its leaf around to keep foes at bay. However, a sweet fragrance also wafts from the leaf, creating a friendly atmosphere that becalms the battlers.
FireRed	Its pleasantly aromatic leaves have the ability to check the humidity and temperature.
LeafGreen	A sweet aroma gently wafts from the leaf on its head. It is docile and loves to soak up the sun’s rays.
Generation IV	
Diamond **Pearl** **Platinum**	It uses the leaf on its head to determine the temperature and humidity. It loves to sunbathe.
HeartGold	A sweet aroma gently wafts from the leaf on its head. It is docile and loves to soak up the sun’s rays.
SoulSilver	Its pleasantly aromatic lead has the ability to check humidity and temperature.
Generation V	
Black **White**	It uses the leaf on its head to determine the temperature and humidity. It loves to sunbathe.

Black 2 White 2	
Generation VI	
X	A sweet aroma gently wafts from the leaf on its head. It is docile and loves to soak up sun rays.
Y	It uses the leaf on its head to determine the temperature and humidity. It loves to sunbathe.
Omega Ruby Alpha Sapphire	In battle, Chikorita waves its leaf around to keep the foe at bay. However, a sweet fragrance also wafts from the leaf, becalming the battling Pokémon and creating a cozy, friendly atmosphere all around.
Generation VIII	
Brilliant Diamond Shining Pearl	It uses the leaf on its head to determine the air’s temperature and humidity. It loves to sunbathe.
Generation IX	
Scarlet	It loves to bask in the sunlight. It uses the leaf on its head to seek out warm places.
Violet	Its pleasantly aromatic leaf has the ability to check the humidity and temperature of the area around it.
Sleep	It’s said that Chikorita uses the leaf on its head to determine the air’s temperature and humidity and search for the coziest place to bed down. It often seems relaxed in sleep, as if it has found itself a great spot.
Legends: Z-A	A sweet aroma gently wafts from the leaf on its head. It is docile and loves to soak up sun rays.

Sprites

Shiny

Origin

Chikorita and Chicorita may be a combination of *chicory* (a flowering plant) and *-ita* (the feminine form of the Spanish suffix for something small or young).

Happa is the Japanese word 葉っぱ *happa*, meaning “leaf”.

Name Origin

Chikorita and Chicorita may be a combination of *chicory* (a flowering plant) and *-ita* (the feminine form of the Spanish suffix for something small or young).

Happa is the Japanese word 葉っぱ *happa*, meaning “leaf”.

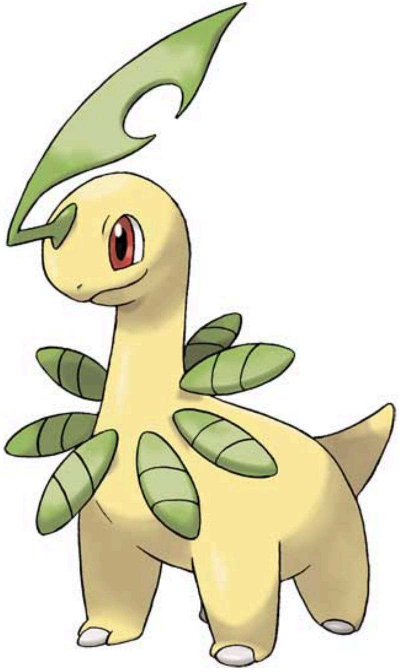
Bayleef

Leaf Pokémon

ベイリーフ

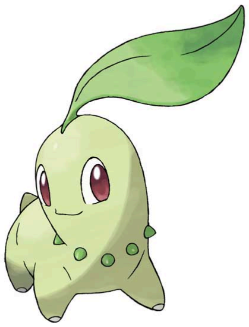
Bayleaf

#0153



Types	**Avg. Height**	**Avg. Weight**
Grass	3′11″ / 1.2 m	34.8 lbs. / 15.8 kg

Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		

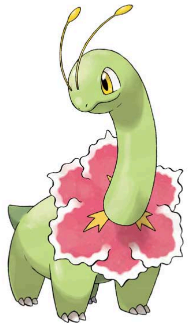


Chikorita

→

Bayleef

→



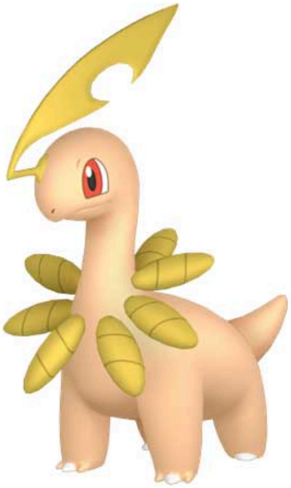
Meganium

Pokédex Entries

Generation II	
Gold	The scent of spices comes from around its neck. Somehow, sniffing it makes you want to fight.
Silver	A spicy aroma emanates from around its neck. The aroma acts as a stimulant to restore health.
Crystal	The scent that wafts from the leaves on its neck causes anyone who smells it to become energetic.
Generation III	
Ruby **Sapphire**	Bayleef's neck is ringed by curled-up leaves. Inside each tubular leaf is a small shoot of a tree. The fragrance of this shoot makes people peppy.
Emerald	A Bayleef's neck is ringed by curled-up leaves. Inside each leaf is a small tree shoot. The fragrance of this shoot makes people peppy.
FireRed	A spicy aroma emanates from around its neck. The aroma acts as a stimulant to restore health.
LeafGreen	The scent of spices comes from around its neck. Somehow, sniffing it makes you want to fight.
Generation IV	
Diamond **Pearl** **Platinum**	The buds that ring its neck give off a spicy aroma that perks people up.
HeartGold	The scent of spices comes from around its neck. Somehow, sniffing it makes you want to fight.
SoulSilver	A spicy aroma emanates from around its neck. The aroma acts as a stimulant to restore health.
Generation V	
Black **White** **Black 2** **White 2**	The buds that ring its neck give off a spicy aroma that perks people up.
Generation VI	
X	A spicy aroma emanates from around its neck. The aroma acts as a stimulant to restore health.

Y	The buds that ring its neck give off a spicy aroma that perks people up.
Omega Ruby **Alpha Sapphire**	Bayleef’s neck is ringed by curled-up leaves. Inside each tubular leaf is a small shoot of a tree. The fragrance of this shoot makes people peppy.
Generation VIII	
Brilliant Diamond **Shining Pearl**	The buds that ring its neck give off a spicy aroma that perks people up.
Generation IX	
Scarlet	The spicy scent that wafts from around Bayleef’s neck somehow makes those who smell it want to fight.
Violet	The scent that wafts from the leaves on its neck causes anyone who smells it to become energetic.
Sleep	The buds that ring Bayleef’s neck give off a spicy aroma that perks people up. Maybe the Pokémon sleeping around Bayleef feel invigorated, too.
Legends: Z-A	The spicy aroma emanating from around its neck has an energizing effect.

Sprites



Shiny

Origin

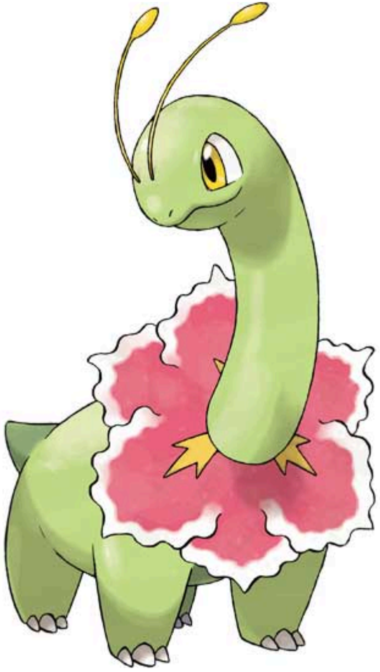
Bayleef appears to be based on sauropods, specifically the *Apatosaurus*. Its vegetable part may be based on the leaves of the bay laurel, whose oil is used for healing and as a stimulant in aromatherapy.

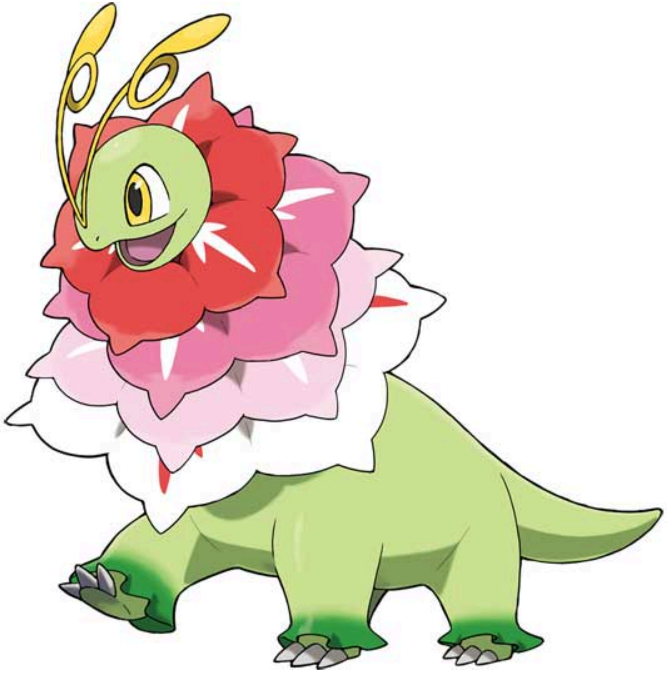
In the Pokémon Gold and Silver Spaceworld '97 demo, Bayleef was instead a different design named Hanamogura (ハナモグラ). It is seemingly based on moles, which use the kanji meaning "earth dragon" (土竜 *mogura*), thus being a mole that blossoms into a dragon. The antennae from this design persist in Meganium's final design.

Name Origin

Bayleef and Bayleaf derive from *bay leaf*, a herb used in cooking known for its pungent smell.

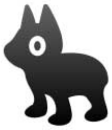
Meganium Herb Pokémon	**メガニウム** *Meganium*	**#0154**

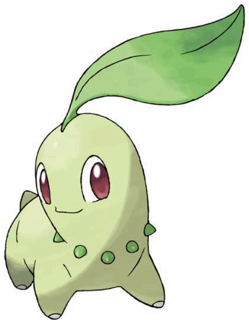
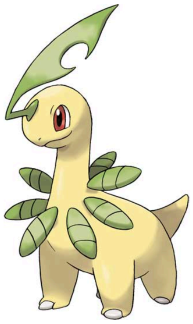
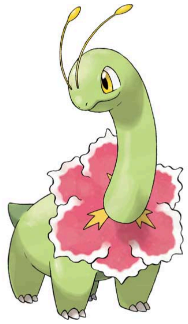




Mega Meganium

Types	**Avg. Height**	**Avg. Weight**
Grass Meganium	5′11″ / 1.8 m Meganium	221.6 lbs. / 100.5 kg Meganium

Grass Fairy Mega Meganium	7′10″ / 2.4 m Mega Meganium	443.1 lbs. / 201.0 kg Mega Meganium
Gender Ratio 87.5% male, 12.5% female	**Shape** 	**Footprint**

 Chikorita	→	 Bayleef	→	 **Meganium**

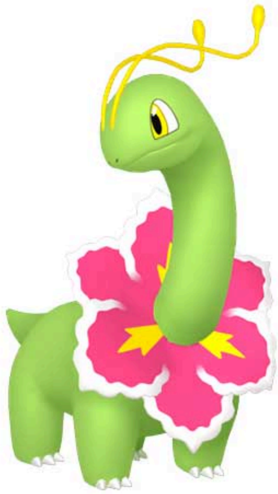
Pokédex Entries

Generation II	
Gold	The aroma that rises from its petals contains a substance that calms aggressive feelings.
Silver	Meganium’s breath has the power to revive dead grass and plants. It can make them healthy again.
Crystal	Anyone who stands beside it becomes refreshed, just as if they were relaxing in a sunny forest.
Generation III	
Ruby **Sapphire**	The fragrance of Meganium’s flower soothes and calms emotions. In battle, this Pokémon gives off more of its becalming scent to blunt the foe’s fighting spirit.
Emerald	The fragrance of Meganium’s flower soothes and calms emotions. In battle, it gives off more of its becalming scent to blunt the foe’s fighting spirit.
FireRed	Meganium’s breath has the power to revive dead grass and plants. It can make them healthy again.

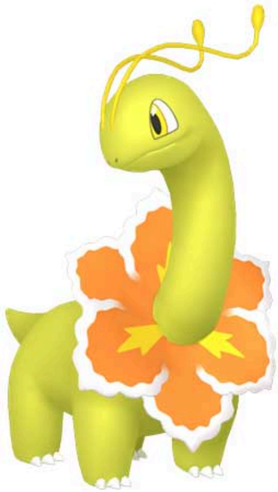
LeafGreen	The aroma that rises from its petals contains a substance that calms aggressive feelings.
Generation IV	
Diamond Pearl Platinum	Its breath has the fantastic ability to revive dead plants and flowers.
HeartGold	The aroma that rises from its petals contains a substance that calms aggressive feelings.
SoulSilver	Meganium’s breath has the power to revive dead grass and plants. It can make them healthy again.
Generation V	
Black White Black 2 White 2	Its breath has the fantastic ability to revive dead plants and flowers.
Generation VI	
X	The aroma that rises from its petals contains a substance that calms aggressive feelings.
Y	Meganium’s breath has the power to revive dead grass and plants. It can make them healthy again.
Omega Ruby Alpha Sapphire	The fragrance of Meganium’s flower soothes and calms emotions. In battle, this Pokémon gives off more of its becalming scent to blunt the foe’s fighting spirit.
Generation VIII	
Brilliant Diamond Shining Pearl	Its breath has the fantastic ability to revive dead plants and flowers.
New Snap	Illumina Pokémon hadn’t been seen on Florio Island for almost a century until you encountered this one and took its photo! Meganium seems so happy living with the other Pokémon on that flowery hill.

Generation IX	
Scarlet	Anyone who stands beside it becomes refreshed, just as if they were soaking in the soothing atmosphere of a forest.
Violet	Meganium’s breath holds within it the power to revive grasses and plants that have withered.
Sleep	The fragrance given off by its flower soothes and calms emotions. Fewer Pokémon fight around Meganium—you’ll often even see them sleeping peacefully side-by-side.
Legends: Z-A	The aroma that rises from its petals contains a substance that calms aggressive feelings. **Mega Evolution:** This Pokémon can fire a tremendously powerful Solar Beam from its four flowers. Another name for this is Mega Sol Cannon.

Sprites



Male



Shiny Male

Female

Shiny Female

Mega

Shiny Mega

Origin

Meganium has the appearance of a sauropod, particularly an *Apatosaurus*. Its flower seems to be based on a type of hybrid daylily with ruffled edges and its long neck makes it similar to the *titan arum*. It may also draw inspiration from geraniums, as suggested by its name. Meganium’s design may have also been influenced by *Aachenosaurus*, an ancient plant whose fossils were once believed to belong to a dinosaur. Its proportions and face resemble those of the herbivorous Galápagos tortoises, with its neck flower resembling the way their shells open at the front.

The antennae on Meganium’s head seem to be holdovers from Hanamogura (ハナモグラ), a prototype design for Bayleef found in the Pokémon Gold and Silver Spaceworld ’97 demo.

Name Origin

Meganium may be a combination of *mega* and *geranium*.

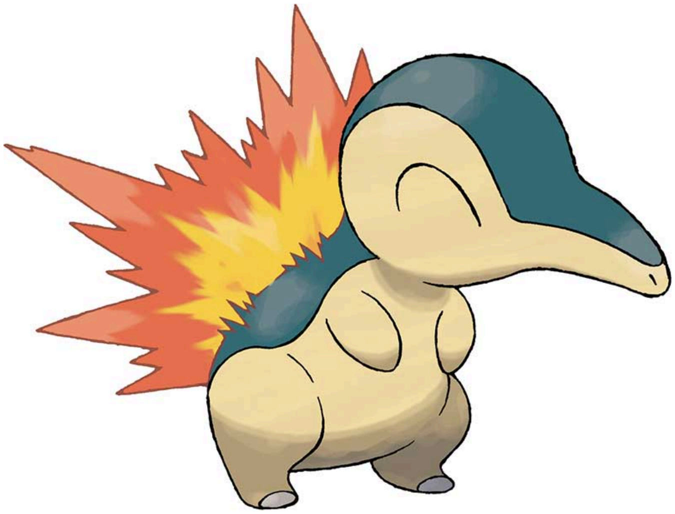
Cyndaquil

Fire Mouse Pokémon

ヒノアラシ

Hinoarashi

#0155



Types

Fire

Avg. Height

1′08″ / 0.5 m

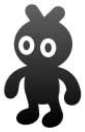
Avg. Weight

17.4 lbs. / 7.9 kg

Gender Ratio

87.5% male, 12.5% female

Shape



Footprint

Cyndaquil

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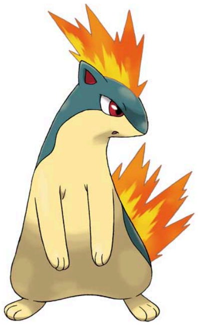

Quilava

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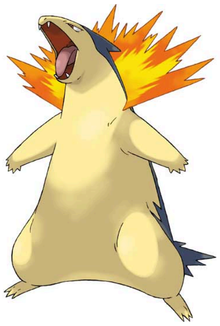

Typhlosion

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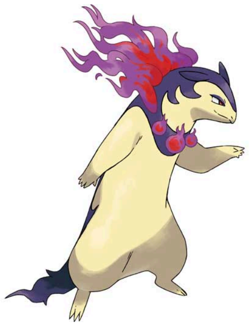


Typhlosion

Hisuian Form

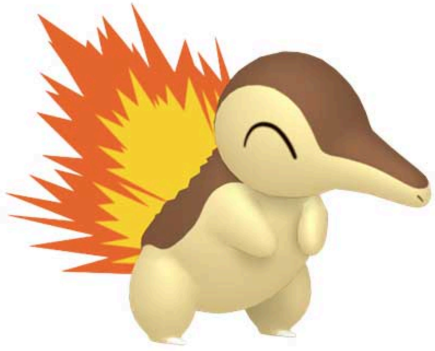
Pokédex Entries

Generation II	
Gold	It is timid, and always curls itself up in a ball. If attacked, it flares up its back for protection.
Silver	It usually stays hunched over. If it is angry or surprised, it shoots flames out of its back.
Crystal	The fire that spouts from its back burns hottest when it is angry. The flaring flames intimidate foes.
Generation III	
Ruby **Sapphire**	Cyndaquil protects itself by flaring up the flames on its back. The flames are vigorous if the Pokémon is angry. However, if it is tired, the flames sputter fitfully with incomplete combustion.
Emerald	It flares flames from its back to protect itself. The fire burns vigorously if the Pokémon is angry. When it is tired, it sputters with incomplete combustion.
FireRed	It usually stays hunched over. If it is angry or surprised, it shoots flames out of its back.
LeafGreen	It is timid, and always curls itself up in a ball. If attacked, it flares up its back for protection.
Generation IV	

Diamond Pearl Platinum	It has a timid nature. If it is startled, the flames on its back burn more vigorously.
HeartGold	It is timid, and always curls itself up in a ball. If attacked, it flares up its back for protection.
SoulSilver	It usually stays hunched over. If it is angry or surprised, it shoots flames out of its back.
Generation V	
Black White Black 2 White 2	It has a timid nature. If it is startled, the flames on its back burn more vigorously.
Generation VI	
X	It is timid and always curls itself up into a ball. If attacked, it flares up its back for protection.
Y	It has a timid nature. If it is startled, the flames on its back burn more vigorously.
Omega Ruby Alpha Sapphire	Cyndaquil protects itself by flaring up the flames on its back. The flames are vigorous if the Pokémon is angry. However, if it is tired, the flames splutter fitfully with incomplete combustion.
Generation VIII	
Brilliant Diamond Shining Pearl	It has a timid nature. If it is startled, the flames on its back burn more vigorously.
Legends: Arceus	Hails from the Johto region. Though usually curled into a ball due to its timid disposition, it harbors tremendous firepower.
Generation IX	
Scarlet	It usually stays hunched over. If it is angry or surprised, it shoots flames out of its back.
Violet	The fire that spouts from its back burns hottest when it is angry. The flaring flames intimidate foes.

Sleep	Apparently, it often sleeps curled up. On very rare occasions, a sleep-befuddled Cyndaquil will sprout flames from its back while sleeping.
Pokopia	It usually stays hunched over. If it is angry or surprised, it shoots flames out of its back.

Sprites



Shiny

Origin

Cyndaquil appears to be based on an echidna with traits of tenrecs, such as its long snout and having little to no tail. The shape of its closed eyes resemble those of baby porcupines, as well as its fire, when lit, resembles the quills of the same animal. Cyndaquil could also be based on the Chinese mythological creature called Hinezumi, the same as Cyndaquil's species name in Japanese, which is a fire mouse that lives in volcanoes.

Name Origin

Cyndaquil may be a combination of *cinder* (ashes) and *quill* (referring to needle-like hairs).

Hinoarashi may be a combination of 火 *hi* (fire) and ヤマアラシ (山荒) *yama-arashi* (porcupine). It can be taken to mean 火の嵐 *hi no arashi* (storm of fire).

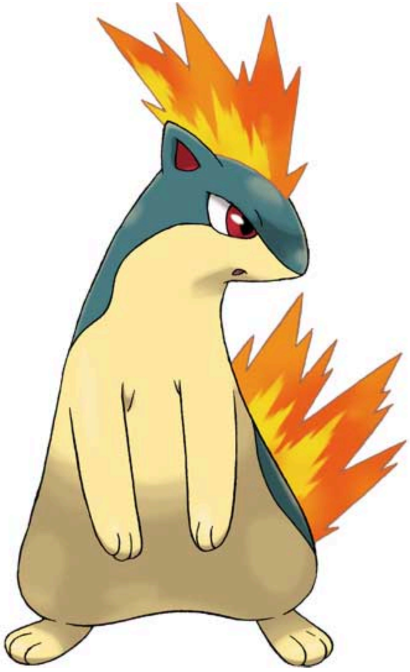
Quilava

Volcano Pokémon

マグマラシ

Magmarashi

#0156



Types

Fire

Avg. Height

2′11″ / 0.9 m

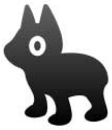
Avg. Weight

41.9 lbs. / 19.0 kg

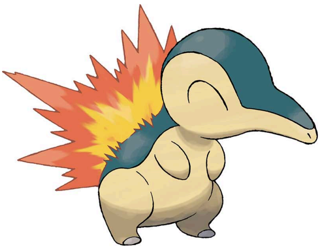
Gender Ratio

87.5% male, 12.5% female

Shape



Footprint

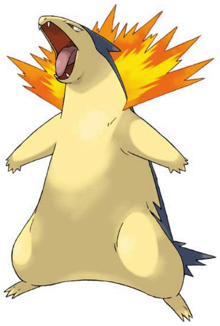


Cyndaquil

→

Quilava

→



Typhlosion

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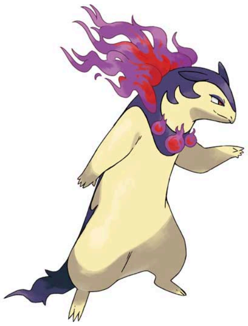


Typhlosion

Hisuian Form

Pokédex Entries

Generation II	
Gold	Be careful if it turns its back during battle. It means that it will attack with the fire on its back.
Silver	This Pokémon is fully covered by nonflammable fur. It can withstand any kind of fire attack.
Crystal	Before battle, it turns its back on its opponent to demonstrate how ferociously its fire blazes.
Generation III	
Ruby **Sapphire**	Quilava keeps its foes at bay with the intensity of its flames and gusts of superheated air. This Pokémon applies its outstanding nimbleness to dodge attacks even while scorching the foes with flames.
Emerald	It intimidates foes with intense gusts of flames and superheated air. Its quick nimbleness lets it dodge attacks even while scorching an enemy.
FireRed	This Pokémon is fully covered by nonflammable fur. It can withstand any kind of fire attack.
LeafGreen	Be careful if it turns its back during battle. It means that it will attack with the fire on its back.
Generation IV	

Diamond Pearl Platinum	It intimidates foes with the heat of its flames. The fire burns more strongly when it readies to fight.
HeartGold	Be careful if it turns its back during battle. It means that it will attack with the fire on its back.
SoulSilver	This Pokémon is fully covered by nonflammable fur. It can withstand any kind of fire attack.
Generation V	
Black White Black 2 White 2	It intimidates foes with the heat of its flames. The fire burns more strongly when it readies to fight.
Generation VI	
X	Before battle, it turns its back on its opponent to demonstrate how ferociously its fire blazes.
Y	Be careful if it turns its back during battle. It means that it will attack with the fire on its back.
Omega Ruby Alpha Sapphire	Quilava keeps its foes at bay with the intensity of its flames and gusts of superheated air. This Pokémon applies its outstanding nimbleness to dodge attacks even while scorching the foe with flames.
Generation VIII	
Brilliant Diamond Shining Pearl	It intimidates foes with the heat of its flames. The fire burns stronger as it prepares to fight.
Legends: Arceus	This creature’s fur is most mysterious—it is wholly impervious to the burning touch of flame. Should Quilava turn its back to you, take heed! Such a posture indicates a forthcoming attack.
Generation IX	
Scarlet	Before battle, it turns its back on its opponent to demonstrate how ferociously its fire blazes.

Violet	The fur covering this Pokémon’s body never burns, no matter what. It can shrug off any kind of fire attack.
Sleep	On very rare occasions, you’ll see the flames on its back blaze brightly while it sleeps. It seems that no matter how high the flames burn, the fur covering Quilava’s body absolutely never catches fire.
Pokopia	Before battle, it turns its back on its opponent to demonstrate how ferociously its fire blazes.

Sprites

Shiny

Origin

Quilava’s body is similar to that of animals in the Cuniculidae family, particularly due to the fur on its upper body being significantly darker than that on its underbelly. However, the pattern distribution and shape of Quilava’s flames closely resembles the quills and crest of the crested porcupine, especially in its earlier sprites, as well as those of a lowland streaked tenrec. It may also be based on volcanoes due to its triangular profile when standing up and the ability to learn Smokescreen and Eruption.

Name Origin

Quilava may be a combination of *quill* (a needle-like hair) and *lava* (extrusive molten rock).

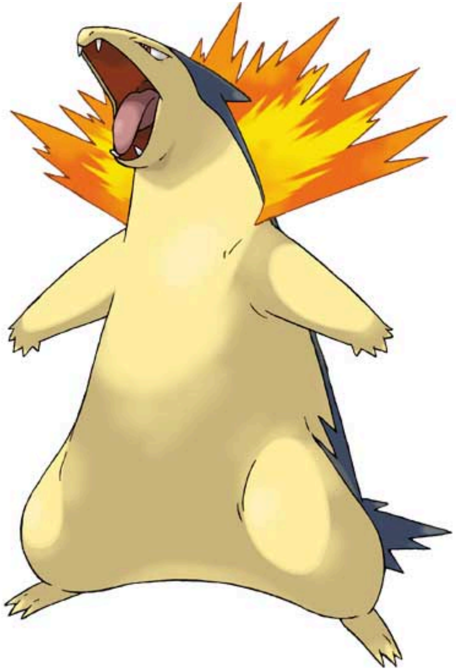
Magmarashi may be a combination of *magma,* 穴熊 *anaguma* (badger) and 山荒 *yama-arashi* (porcupine).

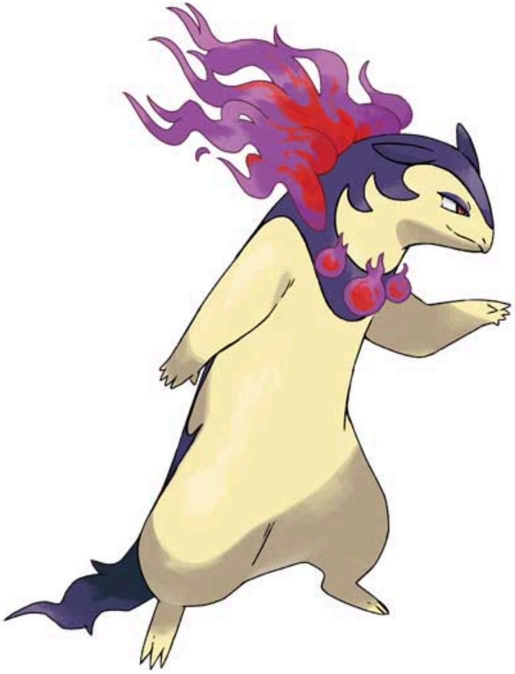
Typhlosion

Volcano Pokémon
Ghost Flame Pokémon (Hisuian)

バクフーン
Bakphoon

#0157

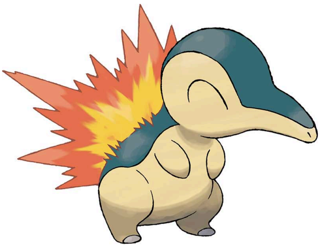




Hisuian Typhlosion

Types	Avg. Height	Avg. Weight
Fire Typhlosion Fire Ghost Hisuian Typhlosion	5′07″ / 1.7 m Typhlosion 5′03″ / 1.6 m Hisuian Typhlosion	175.3 lbs. / 79.5 kg Typhlosion 153.9 lbs. / 69.8 kg Hisuian Typhlosion

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		



Cyndaquil

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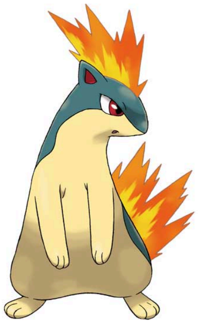

Quilava

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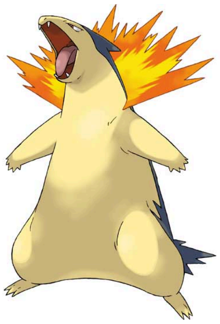

Typhlosion

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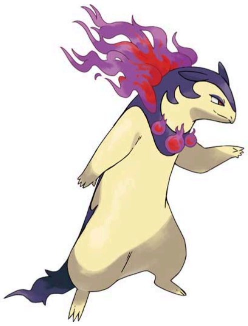


Typhlosion

Hisuian Form

Pokédex Entries

Generation II	
Gold	If its rage peaks, it becomes so hot that anything that touches it will instantly go up in flames.
Silver	It has a secret, devastating move. It rubs its blazing fur together to cause huge explosions.

Crystal	When heat from its body causes the air around it to shimmer, this is a sign that it is ready to battle.
Generation III	
Ruby **Sapphire**	Typhlosion obscures itself behind a shimmering heat haze that it creates using its intensely hot flames. This Pokémon creates blazing explosive blasts that burn everything to cinders.
Emerald	It can hide behind a shimmering heat haze that it creates using its intense flames. Typhlosion create blazing explosive blasts that burn everything to cinders.
FireRed	It has a secret, devastating move. It rubs its blazing fur together to cause huge explosions.
LeafGreen	If its rage peaks, it becomes so hot that anything that touches it will instantly go up in flames.
Generation IV	
Diamond **Pearl** **Platinum**	It attacks using blasts of fire. It creates heat shimmers with intense fire to hide itself.
HeartGold	If its rage peaks, it becomes so hot that anything that touches it will instantly go up in flames.
SoulSilver	It has a secret, devastating move. It rubs its blazing fur together to cause huge explosions.
Generation V	
Black **White** **Black 2** **White 2**	It attacks using blasts of fire. It creates heat shimmers with intense fire to hide itself.
Generation VI	
X	If its rage peaks, it becomes so hot that anything that touches it will instantly go up in flames.
Y	It has a secret, devastating move. It rubs its blazing fur together to cause huge explosions.
Omega Ruby	Typhlosion obscures itself behind a shimmering heat haze that it creates using its intensely hot

Alpha Sapphire	flames. This Pokémon creates blazing explosive blasts that burn everything to cinders.
Generation VIII	
Brilliant Diamond Shining Pearl	It attacks using blasts of fire. It creates heat shimmers with intense fire to hide itself.
Legends: Arceus	**Hisuian Form:** Said to purify lost, forsaken souls with its flames and guide them to the afterlife. I believe its form has been influenced by the energy of the sacred mountain towering at Hisui's center.
New Snap	Typhlosion can cause huge explosions by rubbing its blazing fur. It's a rather violent Pokémon—anything it doesn't recognize, it burns to charcoal.
Generation IX	
Scarlet	It has a secret, devastating move. It rubs its blazing fur to cause huge explosions.
Violet	If its rage peaks, it becomes so hot that anything that touches it will instantly go up in flames.
Sleep	It's said that when Typhlosion tosses and turns in its sleep, its fur rubs together and occasionally produces blasts of fire. Take care not to venture near a sleeping Typhlosion by accident!
Pokopia	It has a secret, devastating move. It rubs its blazing fur to cause huge explosions.

Sprites

Shiny

Hisuian

Shiny Hisuian

Origin

Typhlosion’s body shape is similar to that of animals of the Mustelidae family, particularly badgers, while the flames on its body closely resemble the quills found in porcupines, hedgehogs, and echidnas. It may also be based on volcanoes, which is reflected in its category, Pokédex entries, triangular volcano-like shape while standing up, and the ability to learn Smokescreen and Eruption. It may also be based on the Mujina, a shapeshifting yokai occasionally described as resembling a badger, with similar abilities to that of a Tanuki (and occasionally identified as being or confused with the mythological tanuki). Mujina are able to summon ghost-fire called *tanuki-bi* (狸火), resembling will-o-wisps. Hisuian Typhlosion’s design and Fire/Ghost typing may be based on the *tanuki-bi* of Mujina.

Hisuian Typhlosion appears to be based on psychopomp figures, common in many mythologies. More specifically, it may be based on Kamuy-huci, the Ainu goddess of fire and the hearth, whose fire is said to act as a gateway between the human world and the spirit world. The ghost flames on its neck are reminiscent of a necklace of magatama beads, which are associated with various spiritual beliefs, including the ancient Japanese practice of burying them in graves along with the deceased as offerings for the gods. Like Spiritomb, the specific amount of its ghost flames, 108, is considered sacred in Buddhist numerology and coincides with the number of beads in a Japamala. Hisuian Typhlosion’s coloration may be a reference to Johtonian Typhlosion’s Shiny coloration in Generation II; conversely, Hisuian Typhlosion’s Shiny coloration is similar to Johtonian Typhlosion’s normal one.

Name Origin

Typhlosion may be a combination of *typhoon* and *explosion*. It could also derive from *Typhon*, a monster in Greek mythology who was said to be buried under the volcano Mount Etna after his defeat and who also had a mate named Echidna; or *Eulipotyphla*, a mammalian order containing shrews, hedgehogs, moles, and solenodons.

Bakphoon may be a combination of 爆風 *bakufū* (blast from an explosion) and *typhoon*.

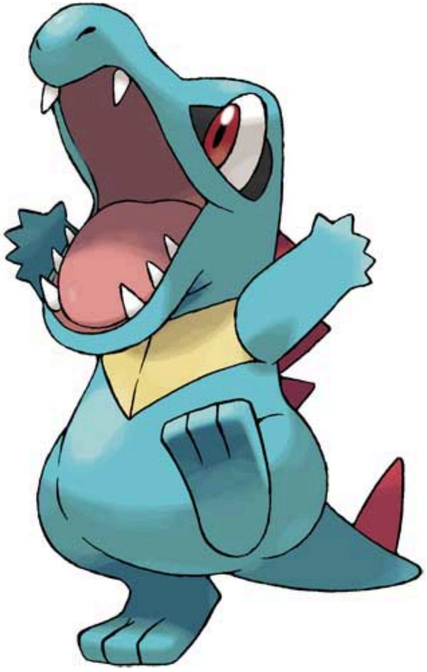
Totodile

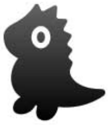
Big Jaw Pokémon

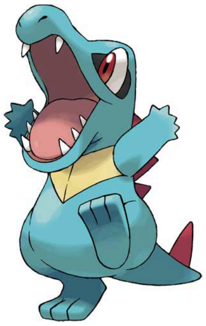
ワニノコ

Waninoko

#0158

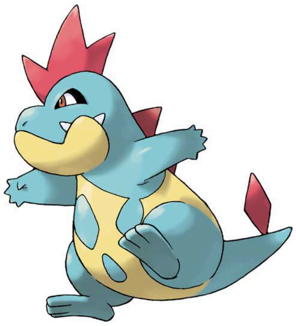


Types	**Avg. Height**	**Avg. Weight**
Water	2′00″ / 0.6 m	20.9 lbs. / 9.5 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



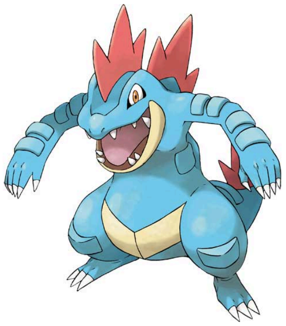
Totodile

→



Croconaw

→



Feraligatr

Pokédex Entries

Generation II	
Gold	Its well-developed jaws are powerful and capable of crushing anything. Even its trainer must be careful.
Silver	It is small but rough and tough. It won’t hesitate to take a bite out of anything that moves.
Crystal	This rough critter chomps at any moving object it sees. Turning your back on it is not recommended.
Generation III	
Ruby Sapphire	Despite the smallness of its body, Totodile’s jaws are very powerful. While the Pokémon may think it is just playfully nipping, its bite has enough power to cause serious injury.
Emerald	Despite its small body, Totodile’s jaws are very powerful. While it may think it is just playfully nipping, its bite has enough strength to cause serious injury.
FireRed	It is small but rough and tough. It won’t hesitate to take a bite out of anything that moves.
LeafGreen	Its well-developed jaws are powerful and capable of crushing anything. Even its trainer must be careful.
Generation IV	
Diamond Pearl Platinum	It has the habit of biting anything with its developed jaws. Even its Trainer needs to be careful.
HeartGold	Its powerful, well-developed jaws are capable of crushing anything. Even its trainer must be careful.
SoulSilver	It is small but rough and tough. It won’t hesitate to take a bite out of anything that moves.
Generation V	
Black White Black 2 White 2	It has the habit of biting anything with its developed jaws. Even its Trainer needs to be careful.

Generation VI	
X	It is small but rough and tough. It won’t hesitate to take a bite out of anything that moves.
Y	Its powerful, well-developed jaws are capable of crushing anything. Even its Trainer must be careful.
Omega Ruby **Alpha Sapphire**	Despite the smallness of its body, Totodile’s jaws are very powerful. While the Pokémon may think its is just playfully nipping, its bite has enough power to cause serious injury.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It has a habit of biting everything with its well-developed jaws. Even its Trainer needs to be careful.
Generation IX	
Scarlet	Its powerful, well-developed jaws are capable of crushing anything. Even its Trainer must be careful.
Violet	This rough critter chomps at any moving object it sees. Turning your back on it is not recommended.
Sleep	This Pokémon is known to close one eye and rest just half its brain at a time, a practice called unihemispheric sleep. Perhaps it’s keeping watch against an enemy attack.
Legends: Z-A	It is small but rough and tough. It won’t hesitate to take a bite out of anything that moves.

Sprites

Shiny

Origin

Totodile appears to be based on a baby crocodilian. The yellow marking on its chest may be a reference to the yellow stripes on young American alligators. In Pokémon Sleep, Totodile and its Evolutions are revealed to sleep with one eye open, just like real-life crocodiles. The crest on Totodile’s back is similar to the mohawk hairstyle which may allude to Totodile’s boisterous personality.

Name Origin

Totodile may be a combination of *tot* and *crocodile*.

Waninoko may be taken to mean 鰐の子 *wani no ko* (child of a crocodile/alligator).

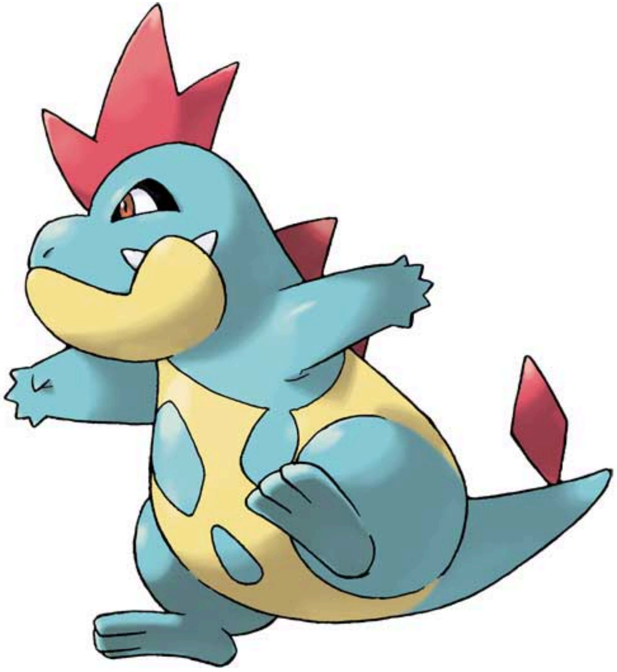
Croconaw

Big Jaw Pokémon

アリゲイツ

Alligates

#0159

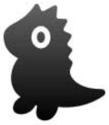


Types	**Avg. Height**	**Avg. Weight**
Water	3′07″ / 1.1 m	55.1 lbs. / 25.0 kg

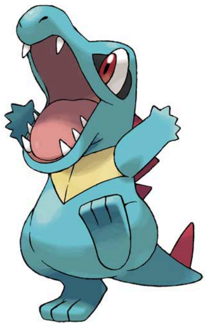
Gender Ratio

87.5% male, 12.5% female

Shape



Footprint

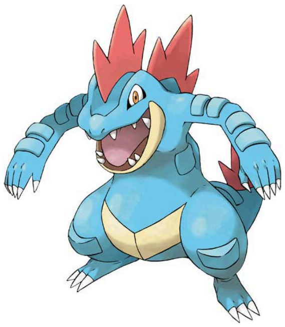


Totodile

→

Croconaw

→



Feraligatr

Pokédex Entries

Generation II	
Gold	If it loses a fang, a new one grows back in its place. There are always 48 fangs lining its mouth.
Silver	It opens its huge jaws wide when attacking. If it loses any fangs while biting, they grow back in.
Crystal	The tips of its fangs are slanted backward. Once those fangs clamp down, the prey has no hope of escape.
Generation III	
Ruby **Sapphire**	Once Croconaw has clamped its jaws on its foe, it will absolutely not let go. Because the tips of its fangs are forked back like barbed fishhooks, they become impossible to remove when they have sunk in.
Emerald	Once its jaws clamp down on its foe, it will absolutely not let go. Because the tips of its fangs are forked back like fishhooks, they become irremovably embedded.
FireRed	It opens its huge jaws wide when attacking. If it loses any fangs while biting, they grow back in.
LeafGreen	If it loses a fang, a new one grows back in its place. There are always 48 fangs lining its mouth.
Generation IV	
Diamond **Pearl** **Platinum**	Once it bites down, it won’t let go until it loses its fangs. New fangs quickly grow into place.
HeartGold	If it loses a fang, a new one grows back in its place. There are always 48 fangs lining its mouth.
SoulSilver	It opens its huge jaws wide when attacking. If it loses any fangs while biting, they grow back in.
Generation V	
Black **White** **Black 2** **White 2**	Once it bites down, it won’t let go until it loses its fangs. New fangs quickly grow into place.

Generation VI	
X	If it loses a fang, a new one grows back in its place. There are always 48 fangs lining its mouth.
Y	Once it bites down, it won’t let go until it loses its fangs. New fangs quickly grow into place.
Omega Ruby **Alpha Sapphire**	Once Croconaw has clamped its jaws on its foe, it will absolutely not let go. Because the tips of its fangs are forked back like barbed fishhooks, they become impossible to remove when they have sunk in.
Generation VIII	
Brilliant Diamond **Shining Pearl**	Once it bites down, it won’t let go until it loses its fangs. New fangs quickly grow into place.
Generation IX	
Scarlet	The tips of its fangs are slanted backward. Once those fangs clamp down, the prey has no hope of escape.
Violet	It opens its huge jaws wide to attack. If it loses fangs while biting, they’ll just keep on growing back, one after another.
Sleep	It’s known to rest one brain hemisphere at a time, with the eye on the opposite side closed. Perhaps this method of sleeping with alternating halves of its brain is a defense against enemy attacks.
Legends: Z-A	If it loses a fang, a new one grows back in its place. There are always 48 fangs lining its mouth.

Sprites

Shiny

Origin

Croconaw appears to be based on a crocodilian. In Pokémon Sleep, Croconaw and its evolutionary relatives are revealed to sleep with one eye open, just like real-life crocodiles.

It also appears to have a prehistoric theme, as its head spikes and chest patterns seems to be based on the wild hair and animal-skin cloth worn by cavemen, while its head resembles that of a theropod dinosaur. The crest on Croconaw’s head is similar to the mohawk hairstyle which may allude to Croconaw’s boisterous personality.

Name Origin

Croconaw may be a combination of *crocodile* and *gnaw*, though it may also involve *maw* or *jaw*.

Alligates may be derived from *alligator*.

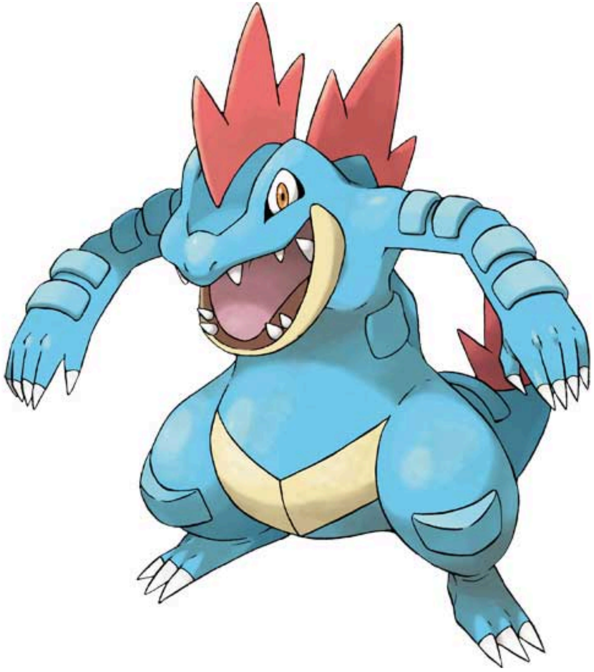
Feraligatr

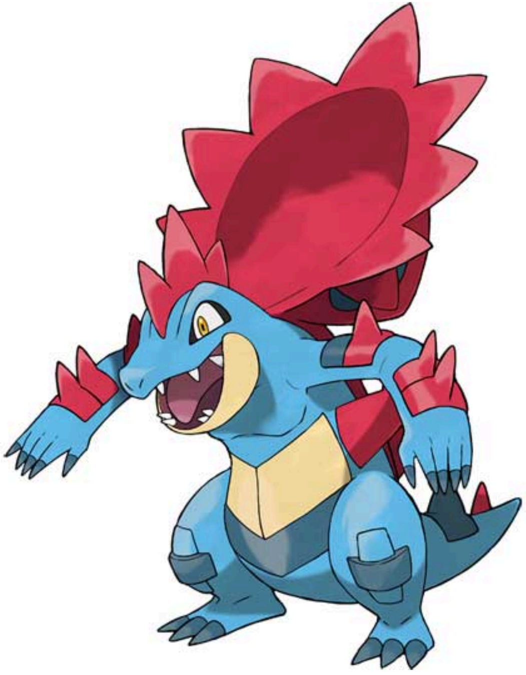
Big Jaw Pokémon

オーダイル

Ordile

#0160

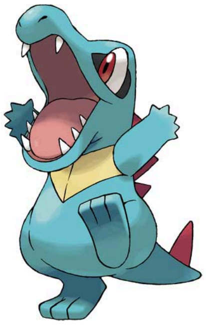
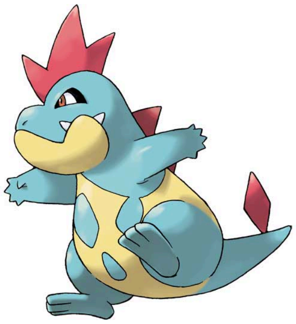
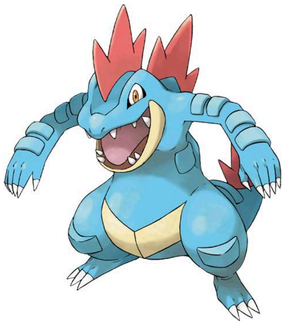




Mega Feraligatr

Types	Avg. Height	Avg. Weight
Water	7′07″ / 2.3 m	195.8 lbs. / 88.8 kg
Feraligatr	Feraligatr	Feraligatr

Water Dragon Mega Feraligatr	7′07″ / 2.3 m Mega Feraligatr	239.9 lbs. / 108.8 kg Mega Feraligatr
Gender Ratio 87.5% male, 12.5% female	**Shape** 	**Footprint**

 Totodile	→	 Croconaw	→	 **Feraligatr**

Pokédex Entries

Generation II	
Gold	When it bites with its massive and powerful jaws, it shakes its head and savagely tears its victim up.
Silver	It is hard for it to support its own weight out of water, so it gets down on all fours. But it moves fast.
Crystal	Although it has a massive body, its powerful hind legs enable it to move quickly, even on the ground.
Generation III	
Ruby **Sapphire**	Feraligatr intimidates its foes by opening its huge mouth. In battle, it will kick the ground hard with its thick and powerful hind legs to charge at the foe at an incredible speed.
Emerald	It opens its huge mouth to intimidate enemies. In battle, it runs using its thick and powerful hind legs to charge the foe with incredible speed.

FireRed	It is hard for it to support its own weight out of water, so it gets down on all fours. But it moves fast.
LeafGreen	When it bites with its massive and powerful jaws, it shakes its head and savagely tears its victim up.
Generation IV	
Diamond **Pearl** **Platinum**	It usually moves slowly, but it goes at blinding speed when it attacks and bites prey.
HeartGold	When it bites with its massive and powerful jaws, it shakes its head and savagely tears its victim up.
SoulSilver	It is hard for it to support its own weight out of water, so it gets down on all fours. But it moves fast.
Generation V	
Black **White** **Black 2** **White 2**	It usually moves slowly, but it goes at blinding speed when it attacks and bites prey.
Generation VI	
X	It usually moves slowly, but it goes at blinding speed when it attacks and bites prey.
Y	When it bites with its massive and powerful jaws, it shakes its head and savagely tears its victim up.
Omega Ruby **Alpha Sapphire**	Feraligatr intimidates its foes by opening its huge mouth. In battle, it will kick the ground hard with its thick and powerful hind legs to charge at the foe at an incredible speed.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It usually moves slowly, but it goes at blinding speed when it attacks and bites prey.

New Snap	Feraligatr has a heavy body, but when it kicks off the ground with its powerful hind legs, it’s incredibly fast! It surprised us by jumping out of the water at Mightywide River.
Generation IX	
Scarlet	When it bites with its massive and powerful jaws, it shakes its head and savagely tears its victim up.
Violet	Although it has a massive body, its powerful hind legs enable it to move quickly, even on land.
Sleep	Feraligatr, too, is known to sleep by resting one brain hemisphere at a time. Be warned—it always keeps a vigilant eye on its surroundings and will rush at enemies as soon as it senses their presence.
Legends: Z-A	It usually moves slowly, but it goes at blinding speed when it attacks and bites prey. **Mega Evolution:** With its arms and hoodlike fin, this Pokémon forms a gigantic set of jaws with a bite 10 times as powerful as Mega Feraligatr’s actual jaws.

Sprites

Shiny

Mega

Shiny Mega

Origin

Feraligatr appears to be based on a crocodilian. It visually resembles an alligator. The yellow marking on its belly might be a reference to the yellow stripes on young American alligators. In Pokémon Sleep, Feraligatr and its pre-Evolutions are revealed to sleep with one eye open, just like real-life crocodiles. The crest on Feraligatr’s head is similar to the mohawk hairstyle which may allude to Feraligatr’s boisterous personality.

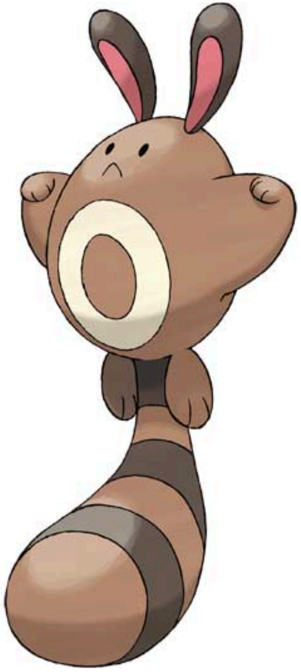
Mega Feraligatr’s appearance when closing its external “jaw” is similar to that of its pre-Evolution Totodile. Mega Feraligatr’s ability to change into a Totodile-like form may be a reference to transforming toys. The enlarged, Totodile-shaped dorsal fin resembles the “kibble” parts found on such toys, or the headpiece of a mascot costume. It may also reference the behavior of certain crocodile species that carry their young within their jaws, although in this case the imagery is inverted, since the Totodile-shaped dorsal fin encloses Feraligatr’s own head. Together with Mega Feraligatr’s secondary Dragon-type, its Totodile mask gimmick may also be a reference to Regidrago and its ability to similarly transform into a dragon head.

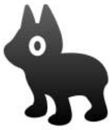
Name Origin

Feraligatr may be a combination of *feral* or *ferocious* and *alligator*. The shortening of “gator” into *gatr* may be a result of the ten-character limit on English Pokémon names in Generation II.

Ordile may be a combination of 王 *ō* (king), 皇 *ō* (emperor), or 大 *ō* (large), and *crocodile*.

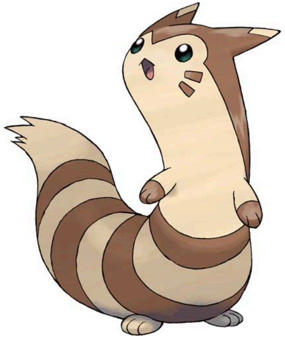
Sentret Scout Pokémon	**オタチ** *Otachi*	**#0161**



Types	**Avg. Height**	**Avg. Weight**
Normal	2′07″ / 0.8 m	13.2 lbs. / 6.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Sentret

→



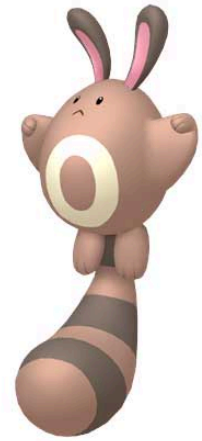
Furret

Pokédex Entries

Generation II	
Gold	A very cautious Pokémon, it raises itself up using its tail to get a better view of its surroundings.
Silver	It stands on its tail so it can see a long way. If it spots an enemy, it cries loudly to warn its kind.
Crystal	When acting as a lookout, it warns others of danger by screeching and hitting the ground with its tail.
Generation III	
Ruby **Sapphire**	When Sentret sleeps, it does so while another stands guard. The sentry wakes the others at the first sign of danger. When this Pokémon becomes separated from its pack, it becomes incapable of sleep due to fear.
Emerald	They take turns standing guard when it is time to sleep. The sentry awakens the others if it senses danger. If one becomes separated, it turns sleepless with fear.
FireRed	It stands on its tail so it can see a long way. If it spots an enemy, it cries loudly to warn its kind.
LeafGreen	A very cautious Pokémon, it raises itself up using its tail to get a better view of its surroundings.
Generation IV	
Diamond **Pearl** **Platinum**	It has a very nervous nature. It stands up high on its tail so it can scan wide areas.
HeartGold	A very cautious Pokémon, it raises itself up using its tail to get a better view of its surroundings.
SoulSilver	It stands on its tail so it can see a long way. If it spots an enemy, it cries louldly to warn its kind.
Generation V	
Black **White** **Black 2** **White 2**	It has a very nervous nature. It stands up high on its tail so it can scan wide areas.

Generation VI	
X	When acting as a lookout, it warns others of danger by screeching and hitting the ground with its tail.
Y	It stands on its tail so it can see a long way. If it spots an enemy, it cries loudly to warn its kind.
Omega Ruby **Alpha Sapphire**	When Sentret sleeps, it does so while another stands guard. The sentry wakes the others at the first sign of danger. When this Pokémon becomes separated from its pack, it becomes incapable of sleep due to fear.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It has a very nervous nature. It stands up high on its tail so it can scan wide areas.
Generation IX	
Scarlet	This Pokémon is extremely cautious. Its supple tail is well muscled and firm to the touch.
Violet	If it encounters a foe, it will stand up on its tail, making itself look bigger than usual to intimidate them.

Sprites



Shiny

Origin

Despite its name, Sentret’s behavior and markings are more similar to meerkats than ferrets. Its appearance has traits of the *bake-danuki*, a kind of *yōkai* that have big bellies and are commonly associated with the Japanese raccoon dog or *tanuki*. It also shares traits with rabbits, flying squirrels (more specifically, the Japanese giant flying squirrels), and sugar gliders. Its striped tail may be based on that of a ring-tailed ground squirrel, raccoon, or the aforementioned tanuki.

Name Origin

Sentret may be a combination of *sentry* and *ferret*.

Otachi may be a combination of 尾 *o* (tail) and 立ち *tachi* (stand) or 鼬 *itachi* (weasel).

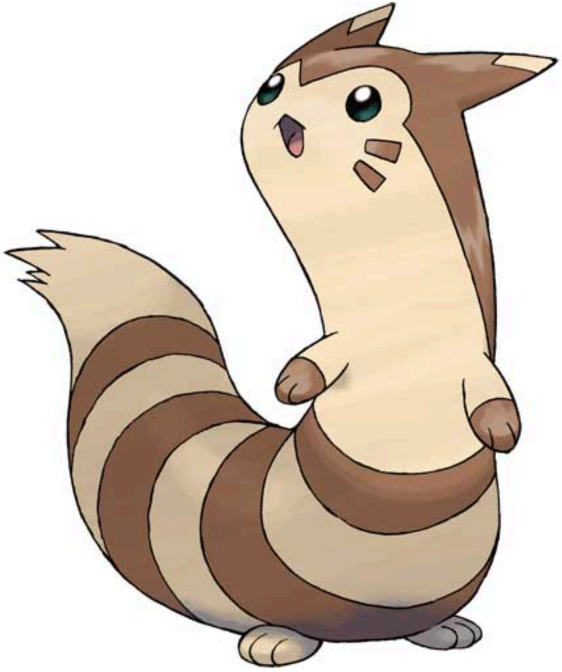
Furret

Long Body Pokémon

オオタチ

Ootachi

#0162



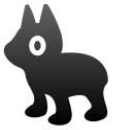
Types
Normal

Avg. Height
5′11″ / 1.8 m

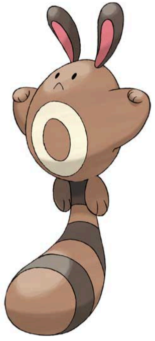
Avg. Weight
71.7 lbs. / 32.5 kg

Gender Ratio
50% male, 50% female

Shape



Footprint



Sentret

→

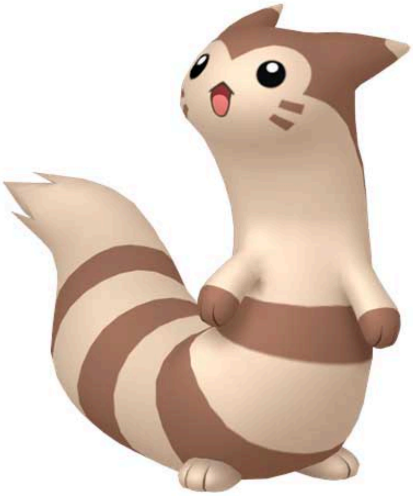
Furret

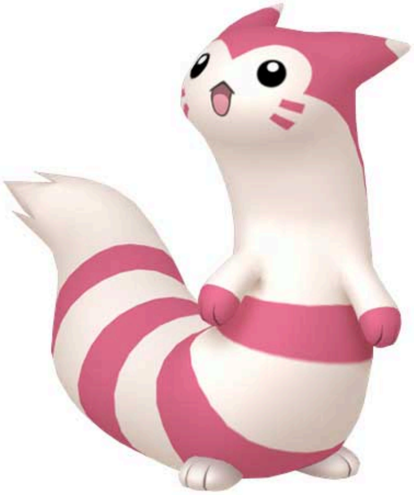
Pokédex Entries

Generation II	
Gold	It makes a nest to suit its long and skinny body. The nest is impossible for other Pokémon to enter.
Silver	There is no telling where the tail begins. Despite its short legs, it is quick at hunting Rattata.
Crystal	It lives in narrow burrows that fit its slim body. The deeper the nests go, the more maze-like they become.
Generation III	
Ruby Sapphire	Furret has a very slim build. When under attack, it can slickly squirm through narrow spaces and get away. In spite of its short limbs, this Pokémon is very nimble and fleet.
Emerald	A Furret has a very slim build. When under attack, it can squirm through narrow spaces and get away. In spite of its short limbs, it is very nimble and fleet.
FireRed	There is no telling where the tail begins. Despite its short legs, it is quick at hunting Rattata.
LeafGreen	It makes a nest to suit its long and skinny body. The nest is impossible for other Pokémon to enter.
Generation IV	
Diamond Pearl Platinum	The mother puts its offspring to sleep by curling up around them. It corners foes with speed.
HeartGold	It makes a nest to suit its long and skinny body. The nest is impossible for other Pokémon to enter.
SoulSilver	There is no telling where the tail begins. Despite its short legs, it is quick and likes to chase Rattata.
Generation V	
Black White Black 2 White 2	The mother puts its offspring to sleep by curling up around them. It corners foes with speed.
Generation VI	

X	The mother puts its offspring to sleep by curling up around them. It corners foes with speed.
Y	It makes a nest to suit its long and skinny body. The nest is impossible for other Pokémon to enter.
Omega Ruby **Alpha Sapphire**	Furret has a very slim build. When under attack, it can slickly squirm through narrow spaces and get away. In spite of its short limbs, this Pokémon is very nimble and fleet.
Generation VIII	
Brilliant Diamond **Shining Pearl**	The mother puts its offspring to sleep by curling up around them. It corners foes with speed.
New Snap	Furret sure is agile, as we saw by the way it nimbly darted between the trees in the snowfields. Its long, slender body is perfectly suited for its habit of hiding inside narrow dens and fallen trees.
Generation IX	
Scarlet	It raises its offspring inside a long, narrow nest. Once they’re old enough, it takes them outside the nest to prepare them for independence.
Violet	It is nimble and has a very flexible body. Even if you get ahold of it, it’ll slip right out of your arms.

Sprites





Shiny

Origin

Furret’s English name and appearance suggest it is based on a ferret. Its design also appears to incorporate traits of other mustelids such as polecats, as well as a ringtail or cacomistle.

Name Origin

Furret may a combination of *fur* and *ferret*.

Ootachi may be a combination of 大 *ō* (big), 尾 *o* (tail), 立ち *tachi* (stand), and 鼬 *itachi* (weasel).

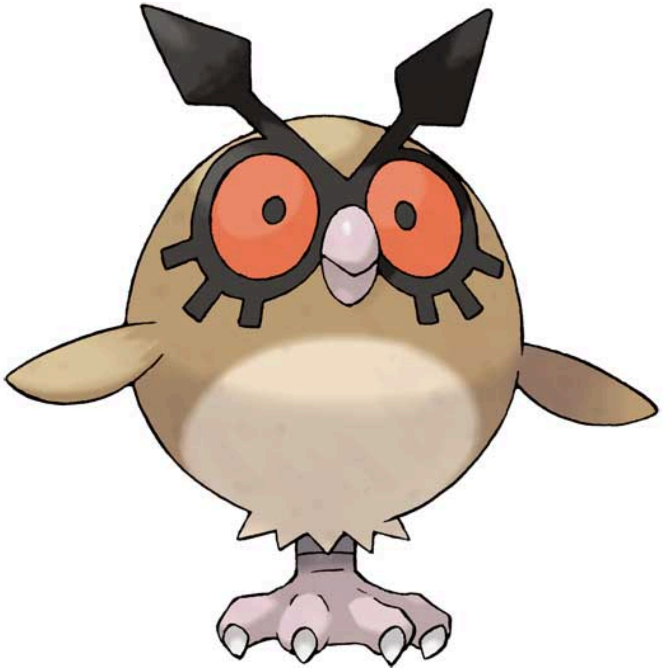
Hoothoot

Owl Pokémon

ホーホー

Hoho

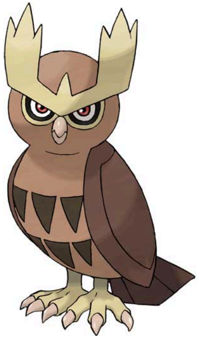
#0163



Types	**Avg. Height**	**Avg. Weight**
Normal Flying	2′04″ / 0.7 m	46.7 lbs. / 21.2 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Hoothoot

→



Noctowl

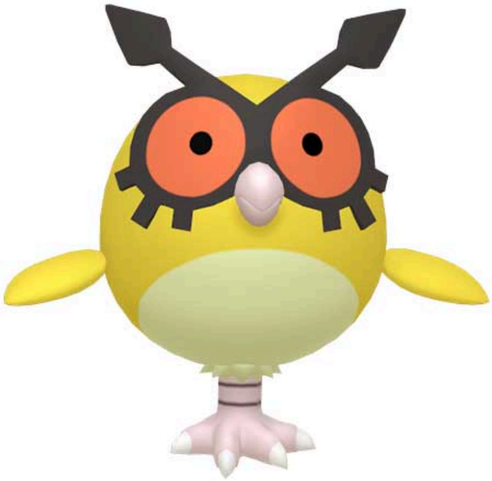
Pokédex Entries

Generation II	
Gold	It always stands on one foot. It changes feet so fast, the movement can rarely be seen.
Silver	It has a perfect sense of time. Whatever happens, it keeps rhythm by precisely tilting its head in time.
Crystal	It begins to hoot at the same time every day. Some trainers use them in place of clocks.
Generation III	
Ruby **Sapphire**	Hoothoot has an internal organ that senses and tracks the earth's rotation. Using this special organ, this Pokémon begins hooting at precisely the same time every day.
Emerald	It has an internal organ that senses the earth's rotation. Using this special organ, a Hoothoot begins hooting at precisely the same time every day.
FireRed	It has a perfect sense of time. Whatever happens, it keeps rhythm by precisely tilting its head in time.
LeafGreen	It always stands on one foot. It changes feet so fast, the movement can rarely be seen.
Generation IV	
Diamond	It always stands on one foot. Even when attacked, it does not brace itself using both feet.
Pearl	It switches its standing foot so quickly, it can't be seen. It cries at the same time every day.
Platinum	It marks time precisely. Some countries consider it to be a wise friend, versed in the world's ways.
HeartGold	It always stands on one foot. It changes feet so fast, the movement can rarely be seen.
SoulSilver	It has a perfect sense of time. Whatever happens, it keeps rhythm by precisely tilting its head in time.
Generation V	
Black **White** **Black 2**	It marks time precisely. Some countries consider it to be a wise friend, versed in the world's ways.

White 2	
Generation VI	
X	It has a perfect sense of time. Whatever happens, it keeps rhythm by precisely tilting its head in time.
Y	It always stands on one foot. It changes feet so fast, the movement can rarely be seen.
Omega Ruby **Alpha Sapphire**	Hoothoot has an internal organ that senses and tracks the earth’s rotation. Using this special organ, this Pokémon begins hooting at precisely the same time every day.
Generation VII	
Ultra Sun	Every day, it tilts its head in the same rhythm. A long time ago, people raised these Pokémon to serve as clocks.
Ultra Moon	It cries out at the same time every day. A long time ago, people cherished it and considered it a divine messenger sent to tell the time.
Generation VIII	
Sword	It always stands on one foot. It changes feet so fast, the movement can rarely be seen.
Shield	It begins to hoot at the same time every day. Some Trainers use them in place of clocks.
Brilliant Diamond	It always stands on one foot. Even when attacked, it does not brace itself using both feet.
Shining Pearl	It switches its standing foot so quickly that the switch can’t be seen. It cries at the same time every day.
New Snap	Hoothoot are said to be more accurate timekeepers than any clock. As nocturnal Pokémon, they’re not big fans of light, so they spend the daylight hours sleeping in holes in tree trunks.
Generation IX	
Scarlet	Hoothoot’s internal clock is precise at all times. It tilts its head in a fixed rhythm.

Violet	Since it tells time precisely, some countries consider it to be a deity of wisdom, versed in the ways of the world.
Pokopia	Hoothoot's internal clock is precise at all times. It tilts its head in a fixed rhythm.

Sprites



Shiny

Origin

Hoothoot seems to be based on a young horned owl, particularly the Eurasian eagle-owl due to its red eyes, combined with a clock. Its round body is the shape of a clock face, the two prongs of its crest resemble clock hands, the markings around its eyes resemble gears, and it has the ability to keep track of time. Its tilting movement while standing on one leg makes it resemble a pendulum clock.

Hoothoot’s behavior of standing on one leg at any given time was inspired by Ken Sugimori’s childhood pet bird, who had shown a similar behavior.

Name Origin

Hoothoot is derived from *hoot* (the sound an owl makes). It may also involve *cuckoo*, as in a cuckoo clock.

Hoho is derived from ホー *hō* (the sound an owl makes).

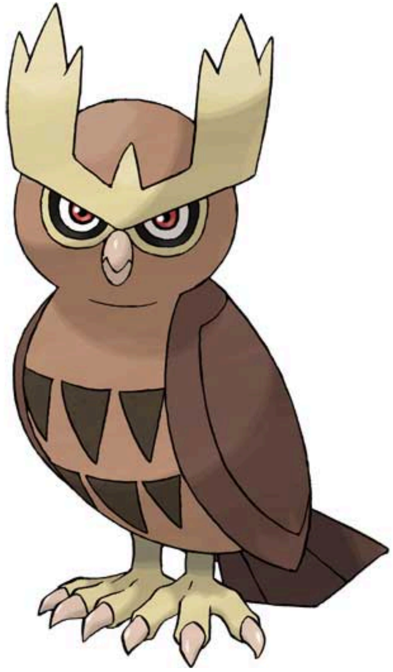
Noctowl

Owl Pokémon

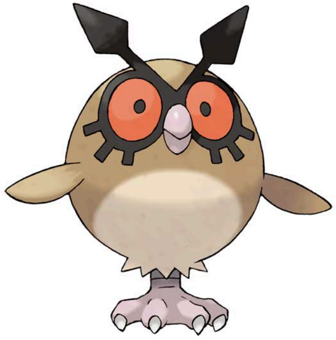
ヨルノズク

Yorunozuku

#0164



Types	**Avg. Height**	**Avg. Weight**
Normal Flying	5′03″ / 1.6 m	89.9 lbs. / 40.8 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Hoothoot

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Noctowl

Pokédex Entries

Generation II	
Gold	Its eyes are specially adapted. They concentrate even faint light and enable it to see in the dark.
Silver	When it needs to think, it rotates its head 180 degrees to sharpen its intellectual power.
Crystal	Its extremely soft feathers make no sound in flight. It silently sneaks up on prey without being detected.
Generation III	
Ruby **Sapphire**	Noctowl never fails at catching prey in darkness. This Pokémon owes its success to its superior vision that allows it to see in minimal light, and to its soft, supple wings that make no sound in flight.
Emerald	It unfailingly catches prey in darkness. Noctowl owe their success to superior vision that allows them to see in minimal light, and to their supple and silent wings.
FireRed	When it needs to think, it rotates its head 180 degrees to sharpen its intellectual power.
LeafGreen	Its eyes are specially adapted. They concentrate even faint light and enable it to see in the dark.
Generation IV	
Diamond	Its eyes are special. They can pick out objects as long as there is the tiniest amount of light.
Pearl	If it flips its head upside down, it’s a sign that it is engaged in very complex thinking.
Platinum	Its eyes are specially developed to enable it to see clearly even in murky darkness and minimal light.
HeartGold	Its eyes are specially adapted. They concentrate even faint light and enable to see in the dark.
SoulSilver	When it needs to think, it rotates its head 180 degrees to sharpen its intellectual power.
Generation V	
Black **White**	Its eyes are specially developed to enable it to see clearly even in murky darkness and minimal light.

Black 2 White 2	
Generation VI	
X	Its eyes are specially adapted. They concentrate even faint light and enable it to see in the dark.
Y	When it needs to think, it rotates its head 180 degrees to sharpen its intellectual power.
Omega Ruby Alpha Sapphire	Noctowl never fails at catching prey in darkness. This Pokémon owes its success to its superior vision that allows it to see in minimal light, and to its soft, supple wings that make no sound in flight.
Generation VII	
Ultra Sun	With eyes that can see in pitch-darkness, it never lets its prey escape. Some even call it “the emperor of dark nights.”
Ultra Moon	When it turns its head entirely upside down, you know it’s troubled by something. If you don’t leave it be, it will peck you.
Generation VIII	
Sword	Its eyes are specially developed to enable it to see clearly even in murky darkness and minimal light.
Shield	When it needs to think, it rotates its head 180 degrees to sharpen its intellectual power.
Brilliant Diamond	Its eyes are special. They can pick out objects as long as there is the tiniest amount of light.
Shining Pearl	If it flips its head upside down, it’s a sign that it is engaged in very complex thinking.
Generation IX	
Scarlet	Its eyes are specially adapted. They concentrate even faint light and enable it to see in the dark.
Violet	Its extremely soft wings make no sound in flight. It silently sneaks up on prey without being detected.
Pokopia	Its eyes are specially adapted. They concentrate even faint light and enable it to see in the dark.

Sprites

Shiny

Origin

Noctowl seems to be based on a horned owl, particularly the Eurasian eagle-owl due to its red eyes. The feathers that make up its “horns” also resemble a pair of large, bushy eyebrows, which can be interpreted as a sign of age and wisdom, traits that are sometimes associated with owls. This association with wisdom may also explain its ability to learn various Psychic-type moves.

Name Origin

Noctowl may be a combination of *nocturnal* and *owl*.

Yorunozuku may be a combination of 夜 *yoru* (night) and 木菟 *mimizuku* (horned owl).

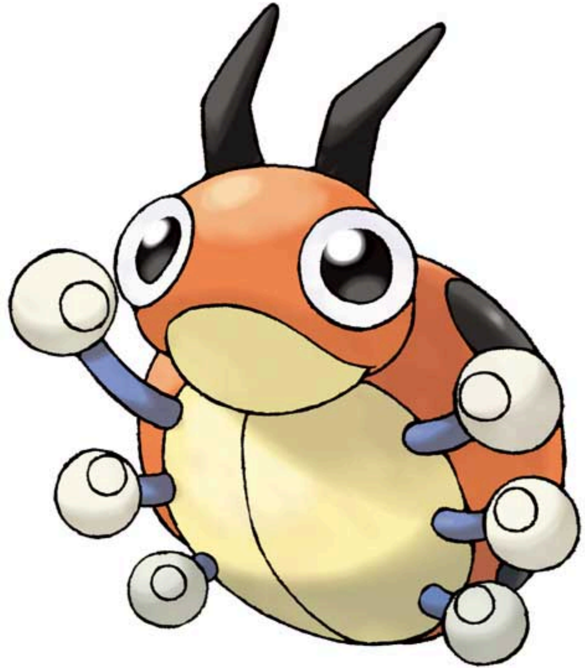
Ledyba

Five Star Pokémon

レディバ

Rediba

#0165



Types	Avg. Height	Avg. Weight
Bug Flying	3′03″ / 1.0 m	23.8 lbs. / 10.8 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

Ledyba

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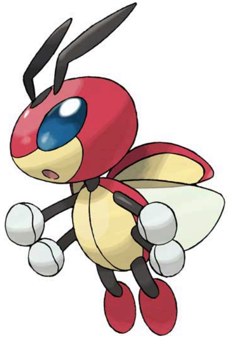


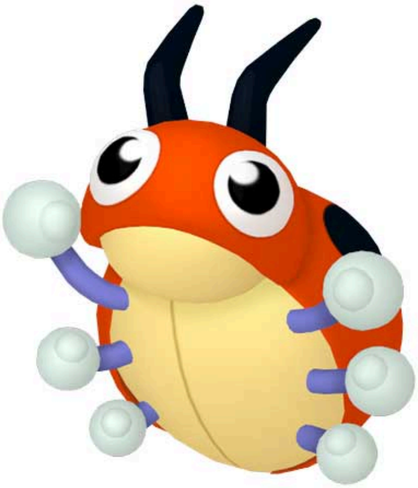
Ledian

Pokédex Entries

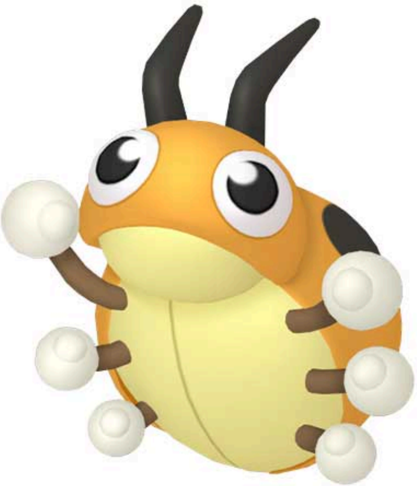
Generation II	
Gold	It is very timid. It will be afraid to move if it is alone. But it will be active if it is in a group.
Silver	When the weather turns cold, lots of Ledyba gather from everywhere to cluster and keep each other warm.
Crystal	It is timid and clusters together with others. The fluid secreted by its feet indicates its location.
Generation III	
Ruby **Sapphire**	Ledyba secretes an aromatic fluid from where its legs join its body. This fluid is used for communicating with others. This Pokémon conveys its feelings to others by altering the fluid’s scent.
Emerald	Ledyba communicate using a fluid that they secrete from where the legs join the body. They are said to convey feelings to others by altering the fluid’s scent.
FireRed	When the weather turns cold, lots of Ledyba gather from everywhere to cluster and keep each other warm.
LeafGreen	It is very timid. It will be afraid to move if it is alone. But it will be active if it is in a group.
Generation IV	
Diamond **Pearl** **Platinum**	It is so timid, it can’t move if it isn’t with a swarm of others. It conveys its feelings with scent.
HeartGold	It is very timid. It will be afraid to move if it is alone. But it will be active if it is in a group.
SoulSilver	When the weather turns cold, lots of Ledyba gather from everywhere to cluster and keep each other warm.
Generation V	
Black **White**	It is so timid, it can’t move if it isn’t with a swarm of others. It conveys its feelings with scent.

Black 2 **White 2**	
Generation VI	
X	When the weather turns cold, lots of Ledyba gather from everywhere to cluster and keep each other warm.
Y	It is timid and clusters together with others. The fluid secreted by its feet indicates its location.
Omega Ruby **Alpha Sapphire**	Ledyba secretes an aromatic fluid from where its legs join its body. This fluid is used for communicating with others. This Pokémon conveys its feelings to others by altering the fluid’s scent.
Generation VII	
Sun	They are timid and grow uneasy when not in a swarm with others of their kind. The pattern on their backs differs slightly from one to another.
Moon	They communicate with one another using bodily fluids that give off odors. When they’re angry, their odor smells sour.
Ultra Sun	This Pokémon is very sensitive to cold. In the warmth of Alola, it appears quite lively.
Ultra Moon	These very cowardly Pokémon join together and use Reflect to protect their nest.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It’s so timid that it can’t move unless it’s with a swarm. It conveys its feelings through scent.
New Snap	When night falls, Ledian flutters about, scattering a sparkling dust. It seems very drawn to anything that lights up—maybe because it uses starlight as energy.

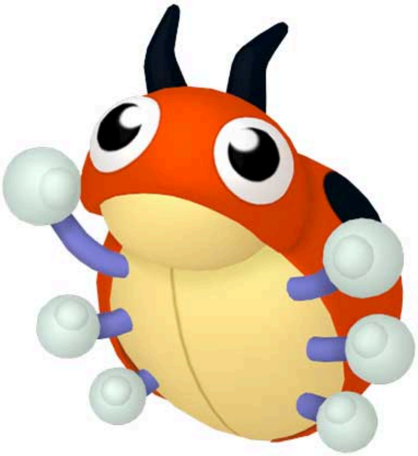
Sprites



Male



Shiny Male



Female

Shiny Female

Origin

Ledyba seems to be based on a ladybug, particularly the Asian ladybeetle or seven-spot ladybird due to its bright red color and black spots. Like Ledyba, many real ladybugs form large swarms during cold weather and secrete fluid from their leg joints as a defense mechanism.

Its category, Five Star Pokémon, may come from the Japanese name for seven-spot ladybird, which is literally called 七星瓢虫 *seven-star ladybug*.

Name Origin

Ledyba and Rediba may come from *ladybug* or *ladybird* and *red*.

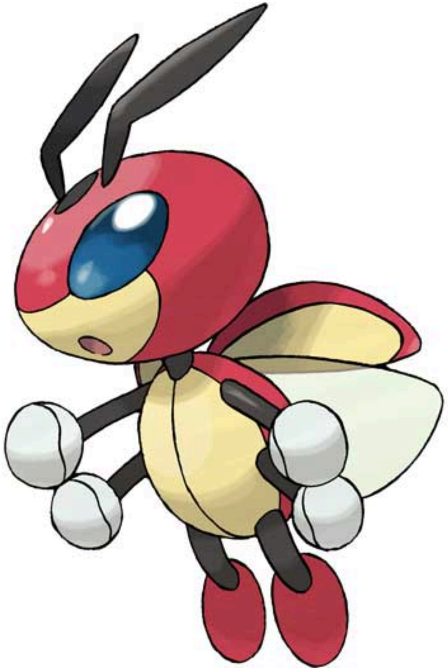
Ledian

Five Star Pokémon

レディアン

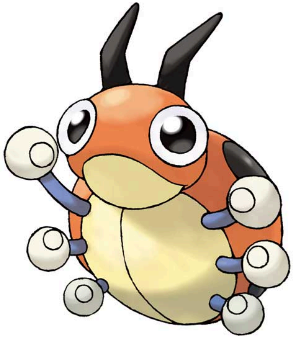
Redian

#0166



Types	Avg. Height	Avg. Weight
Bug Flying	4′07″ / 1.4 m	78.5 lbs. / 35.6 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Ledyba

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Ledian

Pokédex Entries

Generation II	
Gold	When the stars flicker in the night sky, it flutters about, scattering a glowing powder.
Silver	The star patterns on its back grow larger or smaller depending on the number of stars in the night sky.
Crystal	In the daytime when it gets warm, it curls up inside a big leaf and drifts off into a deep slumber.
Generation III	
Ruby **Sapphire**	It is said that in lands with clean air, where the stars fill the sky, there live Ledian in countless numbers. There is a good reason for this—the Pokémon uses the light of the stars as its energy.
Emerald	It is said that in lands with clean air, where the stars fill the sky, there live many Ledian. For good reason, they use the light of the stars as energy.
FireRed	The star patterns on its back grow larger or smaller depending on the number of stars in the night sky.
LeafGreen	When the stars flicker in the night sky, it flutters about, scattering a glowing powder.
Generation IV	
Diamond **Pearl** **Platinum**	It uses starlight as energy. When more stars appear at night, the patterns on its back grow larger.
HeartGold	When the stars flicker in the night sky, it flutters about, scattering a glowing powder.
SoulSilver	The spot patterns on its back grow larger or smaller depending on the number of stars in the night sky.
Generation V	
Black **White** **Black 2** **White 2**	It uses starlight as energy. When more stars appear at night, the patterns on its back grow larger.
Generation VI	

X	When the stars flicker in the night sky, it flutters about, scattering a glowing powder.
Y	The spot patterns on its back grow larger or smaller depending on the number of stars in the night sky.
Omega Ruby **Alpha Sapphire**	It is said that in lands with clean air, where the stars fill the sky, there live Ledian in countless numbers. There is a good reason for this that the Pokémon uses the light of the stars as its energy.
Generation VII	
Sun	While it’s believed that starlight provides it with energy, this Pokémon also loves to eat berries. In the daytime, it curls up in the grass to sleep.
Moon	In battle, it throws punches with all four arms. The power of each individual blow is piddly, so it aims to win by quantity rather than quality.
Ultra Sun	It’s said that the patterns on its back are related to the stars in the night sky, but the details of that relationship remain unclear.
Ultra Moon	It flies through the night sky, sprinkling sparkly dust. According to some, if that dust sticks to you, good things will happen to you.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It uses starlight as energy. When more stars appear at night, the patterns on its back grow larger.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Ledian seems to be based on a ladybug, particularly the Asian ladybeetle or seven-spot ladybird due to its bright red color and black spots. Its nocturnal habits and bioluminescence may be inspired by fireflies. Its humanoid body and large, ovoid head and eyes, as well as its affinity to the stars, are also reminiscent of aliens, such as the grey alien.

Ledian bears a very significant resemblance to Pulseman, another character made by Game Freak, Pokémon’s creator. It may also take inspiration from various *tokusatsu* shows featuring costumed-superheroes, with helmets resembling insects and flashy martial arts attacks (like Ledian’s Comet Punch). Pulseman, the character, resembles such superheroes while Pulseman, the game, has combat and graphics inspired by *tokusatsu* show tropes.

Its category, Five Star Pokémon, may come from the Japanese name for seven-spot ladybird which is literally called 七星瓢虫 *seven-star ladybug*.

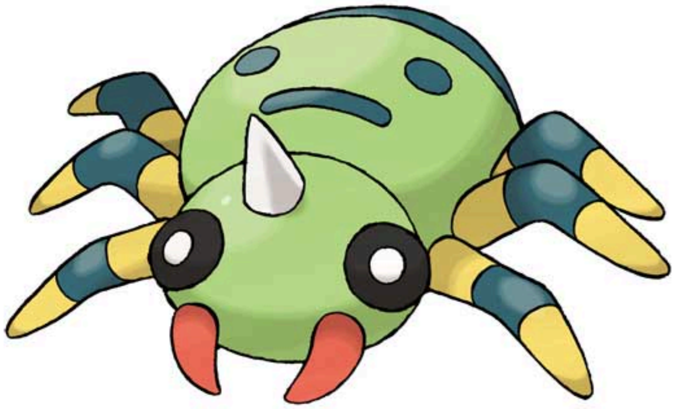
Name Origin

Ledian and Redian may be a combination of *ladybug* or *ladybird*, *red*, and possibly *alien* or *guardian*.

Spinarak
String Spit Pokémon

イトマル
Itomaru

#0167



Types	Avg. Height	Avg. Weight
Bug Poison	1′08″ / 0.5 m	18.7 lbs. / 8.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

Spinarak

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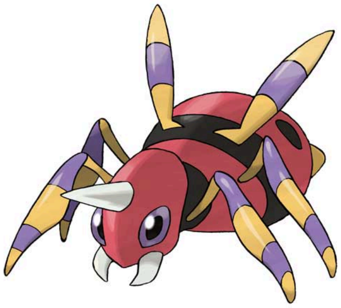


Ariados

Pokédex Entries

Generation II	
Gold	It lies still in the same pose for days in its web, waiting for its unsuspecting prey to wander close.
Silver	It spins a web using fine—but durable—thread. It then waits patiently for prey to be trapped.
Crystal	If prey becomes ensnared in its nest of spun string, it waits motionlessly until it becomes dark.
Generation III	
Ruby **Sapphire**	The web spun by Spinarak can be considered its second nervous system. It is said that this Pokémon can determine what kind of prey is touching its web just by the tiny vibrations it feels through the web's strands.
Emerald	The web it spins can be considered its second nervous system. It is said that a Spinarak determines its prey by the tiny vibrations it feels through the web.
FireRed	It spins a web using fine—but durable—thread. It then waits patiently for prey to be trapped.
LeafGreen	It lies still in the same pose for days in its web, waiting for its unsuspecting prey to wander close.
Generation IV	
Diamond **Pearl** **Platinum**	It sets a trap by spinning a web with thin but strong silk. It waits motionlessly for prey to arrive.
HeartGold	It lies still in the same pose for days in its web, waiting for its unsuspecting prey to wander close.
SoulSilver	It spins a web using fine—but durable—thread. It then waits patiently for prey to be trapped.
Generation V	
Black **White** **Black 2** **White 2**	It sets a trap by spinning a web with thin but strong silk. It waits motionlessly for prey to arrive.
Generation VI	

X	It spins a web using fine—but durable—thread. It then waits patiently for prey to be trapped.
Y	It lies still in the same pose for days in its web, waiting for its unsuspecting prey to wander close.
Omega Ruby **Alpha Sapphire**	The web spun by Spinarak can be considered its second nervous system. It is said that this Pokémon can determine what kind of prey is touching its web just by the tiny vibrations it feels through the web's strands.
Generation VII	
Sun	It waits intently until its preferred prey, Cutiefly, gets caught in its web. In fact, it's quite a patient Pokémon.
Moon	Some fishermen weave its sturdy thread into nets to catch fish Pokémon.
Ultra Sun	With threads from its mouth, it fashions sturdy webs that won't break even if you set a rock on them.
Ultra Moon	Although the poison from its fangs isn't that strong, it's potent enough to weaken prey that get caught in its web.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It sets a trap by spinning a web with thin but strong thread. It waits motionlessly for prey to arrive.
New Snap	Ariados spins silk from both its rear and its mouth. It uses the silk to build its web and catch prey. If it's not on its web, you can bet it's wandering around somewhere, searching for food.
Generation IX	
Scarlet	Even while there are prey ensnared in its nest of spun thread, Spinarak will wait motionlessly until darkness falls.

Violet	Some fishers weave its sturdy thread into nets to catch fish Pokémon.
Legends: Z-A	It spins a web using fine yet durable thread. It then waits patiently for prey to be trapped.
Pokopia	With threads from its mouth, it fashions sturdy webs that won’t break even if you set a rock on them.

Sprites

Shiny

Origin

Spinarak may be based on the Jorō spider, a spider with similar coloring found throughout Japan. The face-like marking on its back has however given rise to a number of other theories, including the happy face spider, an arachnid from Hawaii with similar coloring and a face-like marking on its abdomen. It could also be based on any number of spiders with face-like markings, including the Asian kidney garden spider, whose markings appear as a frowning face like most of Spinarak's official artwork; or some jumping spiders, which have a similar build to Spinarak but do not spin webs. The horn on its head may be based on the Ceratogyrus tarantulas, some species of which have similar horns.

Name Origin

Spinarak may be a combination of *spinneret*, the verb *spin* (to form a web from threads), or *Spinne* (German for spider), and *arachnid*. Incidentally, *spinnerak* is the Afrikaans word for *spider web*.

Itomaru may be a combination of 糸 *ito* (thread) and 丸 *maru* (circle; suffix in young boy's names).

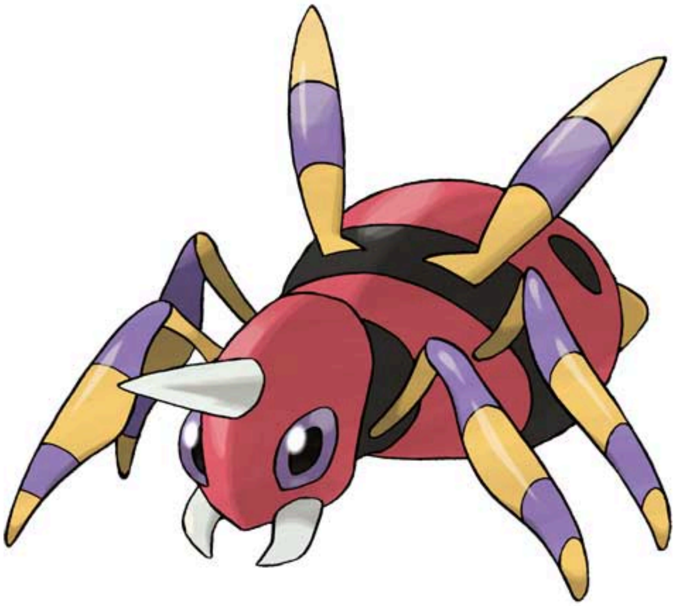
Ariados

Long Leg Pokémon

アリアドス

Ariados

#0168



Types

Bug Poison

Avg. Height

3′07″ / 1.1 m

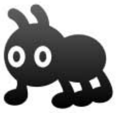
Avg. Weight

73.9 lbs. / 33.5 kg

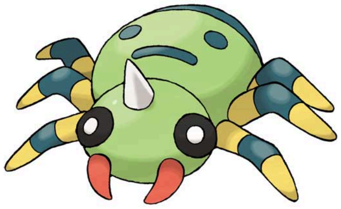
Gender Ratio

50% male, 50% female

Shape



Footprint



Spinarak

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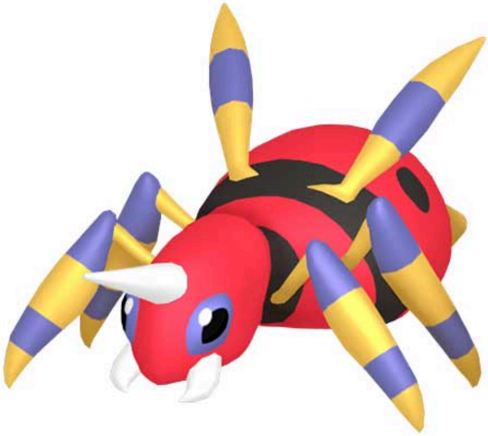
Ariados

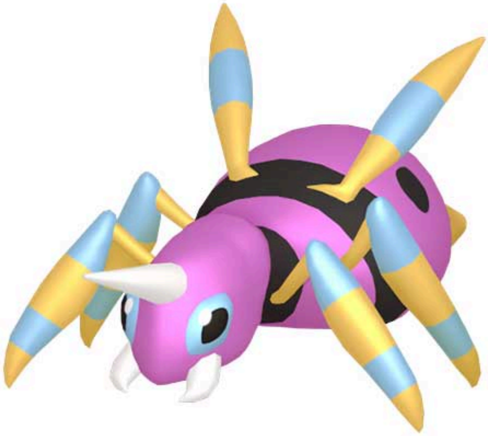
Pokédex Entries

Generation II	
Gold	It spins string not only from its rear but also from its mouth. It is hard to tell which end is which.
Silver	A single strand of a special string is endlessly spun out of its rear. The string leads back to its nest.
Crystal	Rather than making a nest in one specific spot, it wanders in search of food after darkness falls.
Generation III	
Ruby Sapphire	Ariados's feet are tipped with tiny hooked claws that enable it to scuttle on ceilings and vertical walls. This Pokémon constricts the foe with thin and strong silk webbing.
Emerald	Its feet are tipped with tiny hooked claws that enable it to scuttle on ceilings and vertical walls. It constricts its foe with thin and strong silk webbing.
FireRed	A single strand of a special string is endlessly spun out of its rear. The string leads back to its nest.
LeafGreen	It spins string not only from its rear but also from its mouth. It is hard to tell which end is which.
Generation IV	
Diamond Pearl Platinum	It attaches silk to its prey and sets it free. Later, it tracks the silk to the prey and its friends.
HeartGold	It spins string not only from its rear but also from its mouth. It is hard to tell which end is which.
SoulSilver	A single strand of a special string is endlessly spun out of its rear. The string leads back to its nest.
Generation V	
Black White Black 2 White 2	It attaches silk to its prey and sets it free. Later, it tracks the silk to the prey and its friends.
Generation VI	
X	It spins string not only from its rear but also from its mouth. It's hard to tell which end is which.

Y	It attaches silk to its prey and sets it free. Later, it tracks the silk to the prey and its friends.
Omega Ruby **Alpha Sapphire**	Ariados's feet are tipped with tiny hooked claws that enable it to scuttle on ceilings and vertical walls. This Pokémon constricts the foe with thin and strong silk webbing.
Generation VII	
Sun	There are some areas where people use the string Ariados spins for their own weaving. The resulting cloth is popular for its strength.
Moon	It spins thread from both its rear and its mouth. Then it wraps its prey up in thread and sips their bodily fluids at its leisure.
Ultra Sun	Every night, it wanders around in search of prey, whose movements it restrains by spewing threads before it bites into them with its fangs.
Ultra Moon	It spew threads from its mouth to catch to prey. When night falls, it leaves its web to go hunt aggressively
Generation VIII	
Brilliant Diamond **Shining Pearl**	It attaches silk to its prey and sets it free. Later, it tracks the silk to the prey and its friends.
Generation IX	
Scarlet	A single strand of a special thread is endlessly spun out of its rear. The thread leads back to its nest.
Violet	It wanders in search of food after darkness falls, never nesting in a specific place.
Legends: Z-A	It spins string not only from its rear but also from its mouth. It's hard to tell which end is which.
Pokopia	It spins string not only from its rear but also from its mouth. It's hard to tell which end is which.

Sprites





Shiny

Origin

Ariados's appearance seems to be based on the *Myrmarachne formicaria* spider, but with the prosoma (thorax and head area) and opisthosoma (abdominal area) reversed, fitting with its Pokédex entry. Its ability to spin string from its mouth and its signature move may refer to spitting spiders, which spit venomous silk from their chelicerae to capture prey. Its Sun Pokédex entry and erect, spine-like "hind legs" suggest that it may also draw inspiration from various orb-weaver spiders (such as the Jorō spider and arrow-shaped micrathena). The horn on its head may be based on the Ceratogyrus tarantulas, some species of which have similar horns.

Name Origin

Ariados may be named after Ariadne, a Cretan princess in Greek mythology associated with strings and mazes. In the myth, Ariadne gave Theseus a ball of twine before he entered the Labyrinth to slay the Minotaur, so that he may trail the strand behind him and find his route back to her. Ariados may also be a combination of *arachnid* (Latin for spider) and 脅す *odosu* (to threaten) or *dos* (Spanish for *two*, used possibly because it has two stingers, or because it is the second form in its evolutionary line).

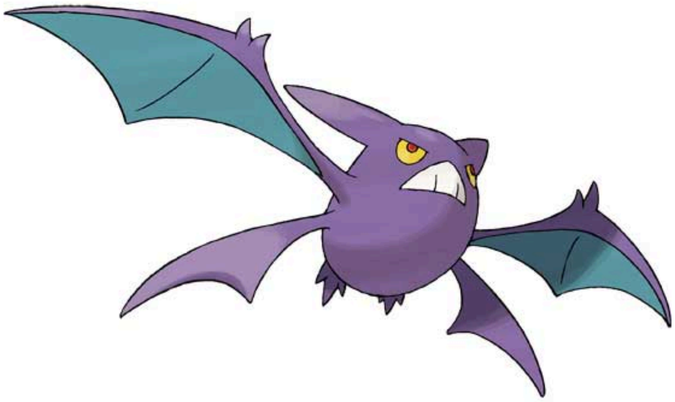
Crobat

Bat Pokémon

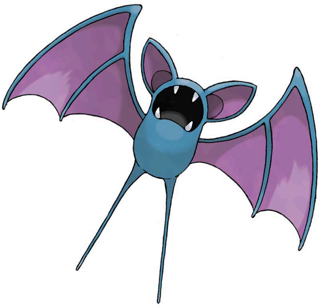
クロバット

Crobat

#0169



Types	**Avg. Height**	**Avg. Weight**
Poison Flying	5′11″ / 1.8 m	165.3 lbs. / 75.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Zubat

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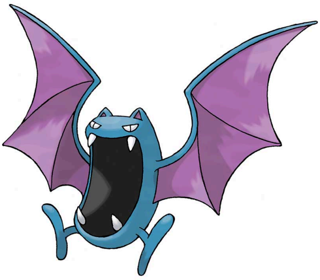

Golbat

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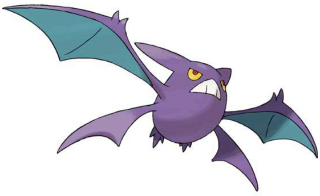


Crobat

Pokédex Entries

Generation II	
Gold	It flies so silently through the dark on its four wings that it may not be noticed even when nearby.
Silver	The development of wings on its legs enables it to fly fast but also makes it tough to stop and rest.
Crystal	As a result of its pursuit of faster, yet more silent flight, a new set of wings grew on its hindlegs.
Generation III	
Ruby	If this Pokémon is flying by fluttering only a pair of wings on either the forelegs or hind legs, it's proof that Crobat has been flying a long distance. It switches the wings it uses if it is tired.
Sapphire	Crobat sneaks up on its intended prey using wings that barely make a sound. This Pokémon rests by hanging on a tree branch with its rear legs that serve as wings.
Emerald	Over the course of evolution, its hind legs turned into wings. By alternately resting its front and rear wings, it can fly all day without having to stop.
FireRed	The development of wings on its legs enables it to fly fast but also makes it tough to stop and rest.
LeafGreen	It flies so silently through the dark on its four wings that it may not be noticed even when nearby.
Generation IV	
Diamond	Having four wings enables it to fly faster and more quietly. It turns active when the night comes.
Pearl	A Pokémon that gained vastly enhanced flying performance by having its legs turn into wings.
Platinum	The transformation of its legs into wings made it better at flying, but more clumsy at walking.
HeartGold	It flies so silently through the dark on its four wings that it may not be noticed even when nearby.
SoulSilver	The development of wings on its legs enables it to fly fast but also makes it tough to stop and rest.
Generation V	

Black **White**	The transformation of its legs into wings make it better at flying, but more clumsy at walking.
Black 2 **White 2**	Having four wings allows it to fly more quickly and quietly so it can sneak up on prey without its noticing.
Generation VI	
X	It flies so silently through the dark on its four wings that it may not be noticed even when nearby.
Y	Having four wings allows it to fly more quickly and quietly so it can sneak up on prey without its noticing.
Omega Ruby	If this Pokémon is flying by fluttering only a pair of wings on either the forelegs or hind legs, it’s proof that Crobat has been flying a long distance. It switches the wings it uses if it is tired.
Alpha Sapphire	Crobat sneaks up on its intended prey using wings that barely make a sound. This Pokémon rests by hanging on a tree branch with its rear legs that serve as wings.
Generation VII	
Sun	Both its legs became wings, and as a result, it can’t move well on the ground. All it can do is crawl around.
Moon	Silent and swift in its four-winged flight, it bites down on its prey before they realize what’s happening. In a heartbeat, it drains their blood.
Ultra Sun	Its fangs are so sharp, if it bites you in the dark and sucks your blood, you won’t notice any pain or realize you’ve been bitten.
Ultra Moon	It feeds on the blood of living people and Pokémon. If it can’t drink any blood for even a short while, it becomes weak and unable to fly.
Generation VIII	

Sword	Both of its legs have turned into wings. Without a sound, Crobat flies swiftly toward its prey and sinks its fangs into the nape of its target’s neck.
Shield	This Pokémon flaps its four wings skillfully. Crobat can fly through cramped caves without needing to slow down.
Brilliant Diamond	Having four wings enables it to fly faster and more quietly. It turns active when the night comes.
Shining Pearl	This Pokémon gained vastly enhanced flying capabilities after its legs became wings.
Legends: Arceus	Its hind limbs have become another set of wings. Crobat expertly maneuvers its four wings to dart in exquisite fashion through even the most confined caves without losing any speed.
New Snap	Sure, Crobat’s a speedy flier, but I hope you also noticed how quiet its four wings are! It sometimes lands to rest, but it’s not very good at walking.
Generation IX	
Legends: Z-A	If it bites you in the dark and sucks your blood, you won’t notice immediately-its fangs are so sharp that you won’t feel any pain.
Pokopia	It flies so silently through the dark on its four wings that it may not be noticed even when nearby.

Sprites

Shiny

Origin

Crobat seems to be based on a bat, particularly vampire bats, which bite other animals to feed on their blood. It may also be inspired by mythological vampires. Its extra set of wings may be based on the fact that a bat's front legs and hindlegs are connected by their patagium, essentially incorporating all of their limbs into their wings. Its very high Speed stat may be based on the Mexican free-tailed bat, which purportedly has the fastest horizontal flight speed of any animal. Its Poison type may be inspired by either the anticoagulant properties of vampire bat saliva or the fact that bats are infamous for spreading deadly diseases such as rabies.

Name Origin

Crobat may be a combination of *cross* and *bat*. It may also involve *acrobat* (referring to its agility in the air) and *kuro* (Japanese for black) referring to its darker coloration.

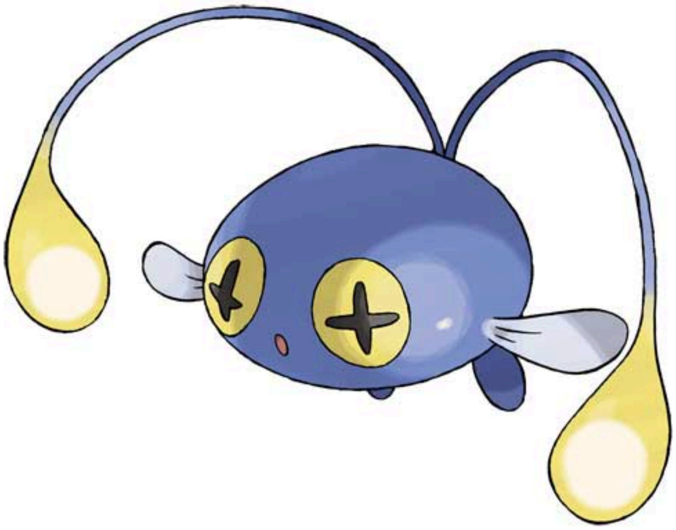
Chinchou

Angler Pokémon

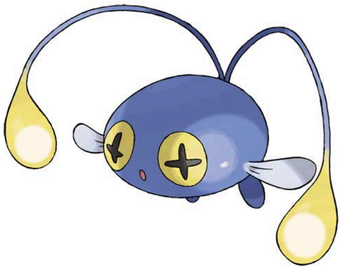
チョンチー

Chonchie

#0170



Types Water Electric	**Avg. Height** 1′08″ / 0.5 m	**Avg. Weight** 26.5 lbs. / 12.0 kg
Gender Ratio 50% male, 50% female	**Shape**	**Footprint** —



Chinchou

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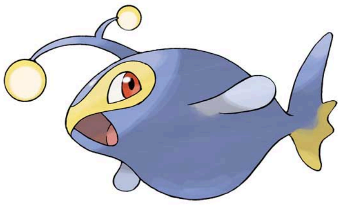


Lanturn

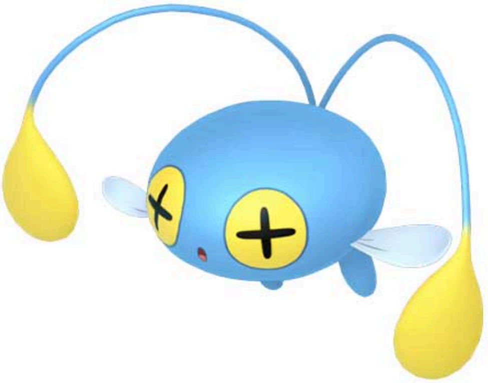
Pokédex Entries

Generation II	
Gold	It shoots positive and negative electricity between the tips of its two antennae and zaps its enemies.
Silver	On the dark ocean floor, its only means of communication is its constantly flashing lights.
Crystal	Its antennae, which evolved from a fin, have both positive and negative charges flowing through them.
Generation III	
Ruby	Chinchou lets loose positive and negative electrical charges from its two antennas to make its prey faint. This Pokémon flashes its electric lights to exchange signals with others.
Sapphire	Chinchou’s two antennas are filled with cells that generate strong electricity. This Pokémon’s cells create so much electrical power, it even makes itself tingle slightly.
Emerald	When it senses danger, it discharges positive and negative electricity from its two antennae. It lives in depths beyond sunlight’s reach.
FireRed	On the dark ocean floor, its only means of communication is its constantly flashing lights.
LeafGreen	It shoots positive and negative electricity between the tips of its two antennae and zaps its enemies.
Generation IV	
Diamond **Pearl** **Platinum**	It discharges positive and negative electricity from its antenna tips to shock its foes.
HeartGold	It shoots positive and negative electricity between the tips of its two antennae and zaps its enemies.
SoulSilver	On the dark ocean floor, its only means of communication is its constantly flashing lights.
Generation V	
Black **White**	It discharges positive and negative electricity from its antenna tips to shock its foes.

Black 2 **White 2**	
Generation VI	
X	On the dark ocean floor, its only means of communication is its constantly flashing lights.
Y	It shoots positive and negative electricity between the tips of its two antennae and zaps its enemies.
Omega Ruby	Chinchou lets loose positive and negative electrical charges from its two antennas to make its prey faint. This Pokémon flashes its electric lights to exchange signals with others.
Alpha Sapphire	Chinchou's two antennas are filled with cells that generate strong electricity. This Pokémon cells create so much electrical power, it even makes itself tingle slightly.
Generation VII	
Sun	Its two antennae were originally fins. It discharges electricity to stun its prey before attacking.
Moon	It lives in the depths beyond the reach of sunlight. It flashes lights on its antennae to communicate with others of its kind.
Ultra Sun	Its two antennae glow softly to lure in prey, making it a useful Pokémon for night fishing.
Ultra Moon	Chinchou blink their shining antennae at one another to claim their respective turf.
Generation VIII	
Sword	Its antennae, which evolved from a fin, have both positive and negative charges flowing through them.
Shield	On the dark ocean floor, its only means of communication is its constantly flashing lights.
Brilliant Diamond **Shining Pearl**	It discharges positive and negative electricity from the tips of its antennae to shock its foes.

New Snap	Chinchou’s two antennae, which evolved from a fin, can light up from the electricity running through them. It flashes those lights to communicate with others.
Generation IX	
Scarlet	It lives in ocean depths beyond the reach of sunlight. It flashes lights on its antennae to communicate with others of its kind.
Violet	It shoots positively and negatively charged electricity from the tips of its two antennae and stuns its opponents.

Sprites



Shiny

Origin

Chinchou appears to be based on an anglerfish, more specifically the footballfish.

Name Origin

Chinchou and Chonchie may be derived from 提灯 *chōchin* (lantern) or 提灯鮟鱇 *chōchin-ankō* (footballfish).

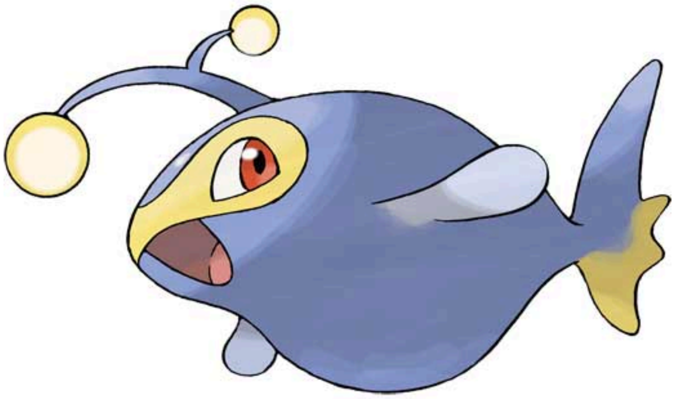
Lanturn

Light Pokémon

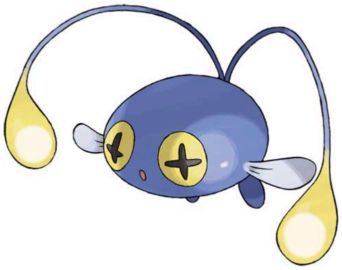
ランターン

Lantern

#0171



Types	**Avg. Height**	**Avg. Weight**
Water Electric	3′11″ / 1.2 m	49.6 lbs. / 22.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	🐟	—



Chinchou

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Lanturn

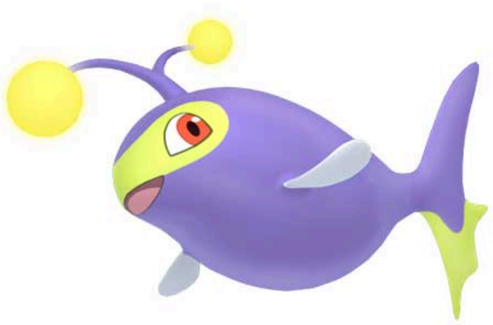
Pokédex Entries

Generation II	
Gold	The light it emits is so bright that it can illuminate the sea’s surface from a depth of over three miles.
Silver	It blinds prey with an intense burst of light, then swallows the immobilized prey in a single gulp.
Crystal	This Pokémon uses the bright part of its body, which changed from a dorsal fin, to lure prey.
Generation III	
Ruby	Lanturn is nicknamed “the deep-sea star” for its illuminated antenna. This Pokémon produces light by causing a chemical reaction between bacteria and its bodily fluids inside the antenna.
Sapphire	Lanturn is known to emit light. If you peer down into the dark sea from a ship at night, you can sometimes see this Pokémon’s light rising from the depths where it swims. It gives the sea an appearance of a starlit night.
Emerald	The light-emitting orbs on its back are very bright. They are formed from a part of its dorsal fin. This Pokémon illuminates the inky darkness of deep seas.
FireRed	It blinds prey with an intense burst of light, then swallows the immobilized prey in a single gulp.
LeafGreen	The light it emits is so bright that it can illuminate the sea’s surface from a depth of over three miles.
Generation IV	
Diamond **Pearl** **Platinum**	Lanturn’s light can shine up from great depths. It is nicknamed “The Deep-Sea Star”.
HeartGold	The light it emits is so bright it can illuminate the sea’s surface from a depth of over three miles.
SoulSilver	It blinds prey with an intense burst of light. With its prey incapacitated, the Pokémon swallows it in a single gulp.
Generation V	

Black **White** **Black 2** **White 2**	Lanturn’s light can shine up from great depths. It is nicknamed “The Deep-Sea Star”.
Generation VI	
X	Lanturn’s light can shine up from great depths. It is nicknamed “The Deep-Sea Star”.
Y	It blinds prey with an intense burst of light. With the prey incapacitated, the Pokémon swallows it in a single gulp.
Omega Ruby	Lanturn is nicknamed “the deep-sea star” for its illuminated antenna. This Pokémon produces light by causing a chemical reaction between bacteria and its bodily fluids inside the antenna.
Alpha Sapphire	Lanturn is known to emit light. If you peer down into the dark sea from a ship at night, you can sometimes see this Pokémon’s light rising from the depths where it swims. It gives the sea an appearance of a starlit night.
Generation VII	
Sun	Should you peer into the ocean at night and see a light shining like the stars, that is Lanturn.
Moon	This Pokémon flashes a bright light that blinds its prey. This creates an opening for it to deliver an electrical attack.
Ultra Sun	When the bacteria living inside its antennae absorb Lanturn’s bodily fluids, a strong luminescent effect is produced.
Ultra Moon	It lives far down in the depths of the ocean. It blinds its prey with light, using the moment they’re dazzled to swallow them whole.
Generation VIII	
Sword	The light it emits is so bright that it can illuminate the sea’s surface from a depth of over three miles.

Shield	This Pokémon flashes a bright light that blinds its prey. This creates an opening for it to deliver an electrical attack.
Brilliant Diamond **Shining Pearl**	Lanturn’s light can shine up from great depths. It is nicknamed the Deep-Sea Star.
New Snap	Lanturn’s antenna produces light in a way that’s completely different from the Illumina phenomenon. Deep in the ocean, where sunlight doesn’t reach, Lanturn’s light can guide you on your way.
Generation IX	
Scarlet	Portions of its dorsal fin mutated, becoming the parts that glow brightly to lure prey.
Violet	It blinds prey with an intense burst of light. With the prey incapacitated, the Pokémon swallows it in a single gulp.

Sprites



Shiny

Origin

Lanturn appears to be based on an anglerfish, more specifically the footballfish, although it shares some similarities with dolphins.

Name Origin

Lanturn may be a combination of *lantern* and *turn* (as in “turn on the light”).

Lantern is literally *lantern*.

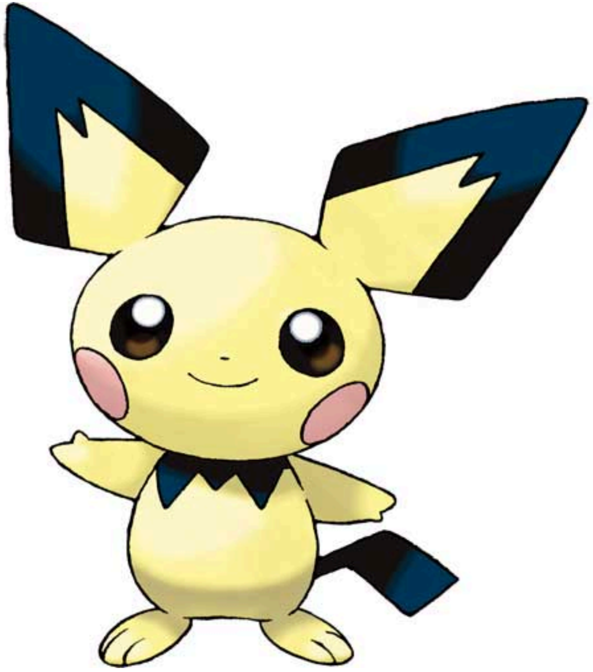
Pichu

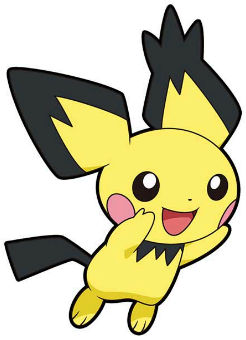
Tiny Mouse Pokémon

ピチュー

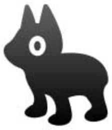
Pichu

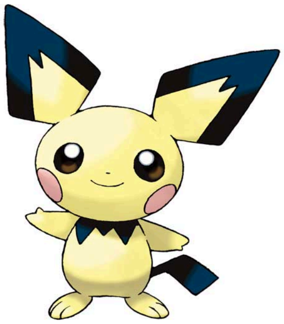
#0172





Spiky-eared Pichu
(HeartGold/SoulSilver)

Types	Avg. Height	Avg. Weight
Electric	1′00″ / 0.3 m	4.4 lbs. / 2.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Pichu

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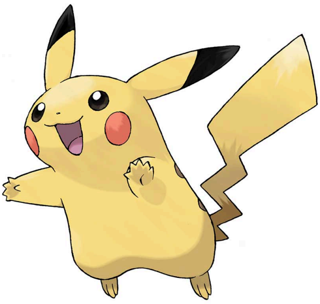

Pikachu

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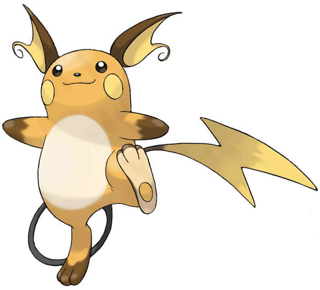

Raichu

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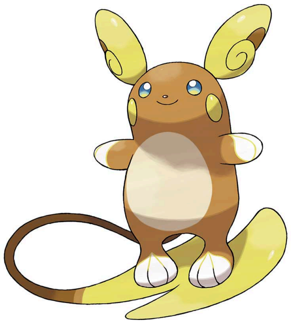


Raichu

Alolan Form

Pokédex Entries

Generation II	
Gold	It is not yet skilled at storing electricity. It may send out a jolt if amused or startled.
Silver	Despite its small size, it can zap even adult humans. However, if it does so, it also surprises itself.
Crystal	It is unskilled at storing electric power. Any kind of shock causes it to discharge energy spontaneously.
Generation III	
Ruby	Pichu charges itself with electricity more easily on days with thunderclouds or when the air is very dry. You can hear the crackling of static electricity coming off this Pokémon.

Sapphire	When Pichu plays with others, it may short out electricity with another Pichu, creating a shower of sparks. In that event, this Pokémon will begin crying, startled by the flash of sparks.
Emerald	It is still inept at retaining electricity. When it is startled, it discharges power accidentally. It gets better at holding power as it grows older.
FireRed	Despite its small size, it can zap even adult humans. However, if it does so, it also surprises itself.
LeafGreen	It is not yet skilled at storing electricity. It may send out a jolt if amused or startled.
Generation IV	
Diamond	The electric pouches on its cheeks are still small. They cannot store much electricity yet.
Pearl	It plays with others by touching tails and setting off sparks. This appears to be a test of courage.
Platinum	The electric sacs in its cheeks are small. If even a little electricity leaks, it becomes shocked.
HeartGold	It is not yet skilled at storing electricity. It may send out a jolt if amused or startled.
SoulSilver	Despite its small size, it can zap even adult humans. However, if it does so, it also surprises itself.
Generation V	
Black **White** **Black 2** **White 2**	The electric sacs in its cheeks are small. If even a little electricity leaks, it becomes shocked.
Generation VI	
X	It plays with others by touching tails and setting off sparks. This appears to be a test of courage.
Y	It is not yet skilled at storing electricity. It may send out a jolt if amused or startled.

Omega Ruby	Pichu charges itself with electricity more easily on days with thunderclouds or when the air is very dry. You can hear the crackling of static electricity coming off this Pokémon.
Alpha Sapphire	When Pichu plays with others, it may short out electricity with other Pichu, creating a shower of sparks. In that event, this Pokémon will begin crying, startled by the flash of sparks.
Generation VII	
Sun	It is not yet skilled at controlling electricity. If you take your eyes off it, it may shock itself.
Moon	Despite this Pokémon's cute appearance, those who want to live with one should prepare to be on the receiving end of its electric jolts.
Ultra Sun	It still can't use electricity well. When it's surprised or excited, it discharges electricity unintentionally.
Ultra Moon	It has electric sacs in its cheeks. When they're fully charged, Pichu plays very energetically.
Generation VIII	
Sword	Despite its small size, it can zap even adult humans. However, if it does so, it also surprises itself.
Shield	The electric sacs in its cheeks are small. If even a little electricity leaks, it becomes shocked.
Brilliant Diamond	The electric sacs on its cheeks are still small. They cannot store much electricity yet.
Shining Pearl	It plays with others by touching tails and setting off sparks. This appears to be a test of courage.
Legends: Arceus	Pichu stores electricity in the sacs on its cheeks but discharges it inadvertently when agitated or excited. Being yet immature, the Pokémon's handling of electricity is rather inept.
New Snap	Pichu may be small, but it can still give foes quite a shock! It's not very good at storing electricity,

	though, so it sticks close to bigger Pokémon for safety.
Generation IX	
Scarlet	It is unskilled at storing electric power. Any kind of shock causes it to discharge energy spontaneously.
Violet	Despite this Pokémon’s cute appearance, those who want to live with one should prepare to be on the receiving end of its electric jolts.
Sleep	If you listen carefully while it’s sleeping, you can hear the crackle of static electricity. Apparently, it sometimes discharges energy in its sleep—maybe because it’s not yet skilled at storing electricity.
Legends: Z-A	It is not yet skilled at storing electricity. It may send out a jolt if amused or startled.
Pokopia	It has electric sacs in its cheeks. When they’re fully charged, Pichu plays very energetically.

Sprites

Shiny

Origin

Pichu seems to draw inspiration from squirrels and various other rodents. Additionally, according to Junichi Masuda, Ken Sugimori came up with the idea for Pichu when Game Freak staff were trying to figure out a Pokémon to be the “next” Pikachu. Its Shiny variation is inspired by Pikachu’s standard coloration, hence why it’s called “Pikachu-colored Pichu”.

Name Origin

Pichu may be a combination of ピカピカ *pikapika* (onomatopoeia for sparkling), チューチュー *chūchū* (onomatopoeia for the squeak of a mouse), and possibly プチ *puchi* (petite), as well as being a contraction of *Pikachu*.

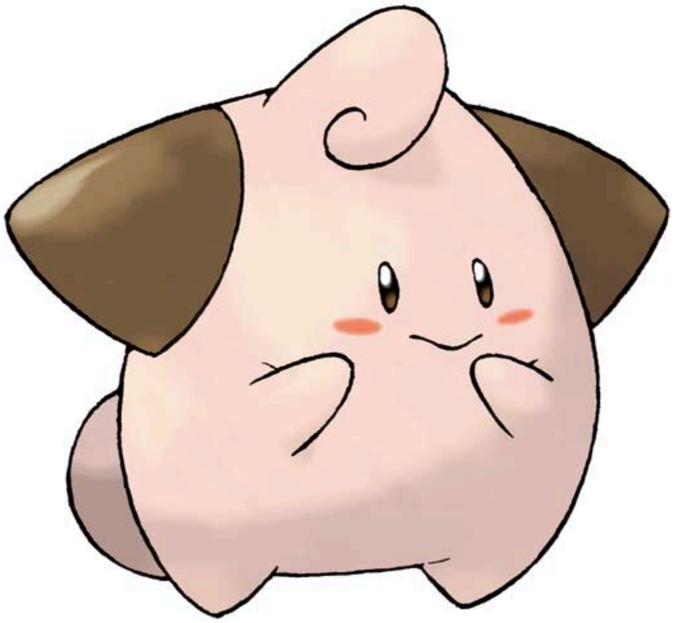
Cleffa

Star Shape Pokémon

ピィ

Py

#0173



Types
Fairy

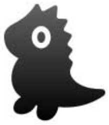
Avg. Height
1′00″ / 0.3 m

Avg. Weight
6.6 lbs. / 3.0 kg

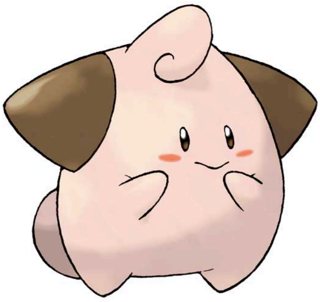
Gender Ratio

25% male, 75% female

Shape



Footprint



Cleffa

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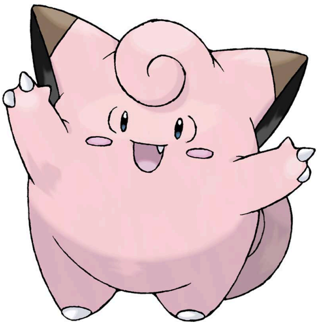

Clefairy

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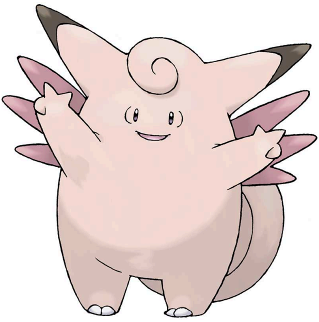


Clefable

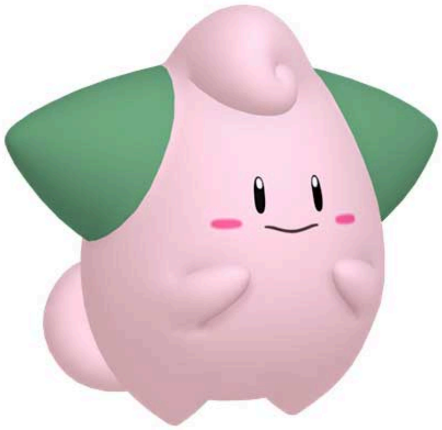
Pokédex Entries

Generation II	
Gold	Because of its unusual, star-like silhouette, people believe that it came here on a meteor.
Silver	When numerous meteors illuminate the night sky, sightings of Cleffa strangely increase.
Crystal	If the impact site of a meteorite is found, this Pokémon is certain to be within the immediate area.
Generation III	
Ruby **Sapphire**	On nights with many shooting stars, Cleffa can be seen dancing in a ring. They dance through the night and stop only at the break of day, when these Pokémon quench their thirst with the morning dew.
Emerald	On nights with many shooting stars, Cleffa can be seen dancing in a ring. They dance until daybreak, when they quench their thirst with the morning dew.
FireRed	When numerous meteors illuminate the night sky, sightings of Cleffa strangely increase.
LeafGreen	Because of its unusual, star-like silhouette, people believe that it came here on a meteor.
Generation IV	
Diamond	Its silhouette is like a star. It is believed to arrive riding on shooting stars.
Pearl	Many appear when the night skies are filled with shooting stars. They disappear with sunrise.
Platinum	It is often seen when shooting stars fill the night skies. It’s said to arrive riding on a shooting star.
HeartGold	Because of its unusual, star-like silhouette, people believe that it came here on a meteor.
SoulSilver	When numerous meteors illuminate the night sky, sightings of Cleffa strangely increase.
Generation V	
Black **White**	It is often seen when shooting stars fill the night skies. It’s said to arrive riding on a shooting star.

Black 2 **White 2**	According to local rumors, Cleffa are often seen in places where shooting stars have fallen.
Generation VI	
X	Because of its unusual, starlike silhouette, people believe that it came here on a meteor.
Y	Many appear when the night skies are filled with shooting stars. They disappear with sunrise.
Omega Ruby **Alpha Sapphire**	On nights with many shooting stars, Cleffa can be seen dancing in a ring. They dance through the night and stop only at the break of day, when these Pokémon quench their thirst with the morning dew.
Generation VII	
Sun	On late nights illuminated by shooting stars, it gazes intently skyward, as if thinking of its home.
Moon	Because of its silhouette, it’s believed to be a star reborn. For some reason, it loves Minior.
Ultra Sun	On nights with many shooting stars, they gather in packs and dance in circles. If you should see them, something good will happen!
Ultra Moon	Said to have ridden here on a shooting star, Cleffa seem to appear in places where meteorites have struck in the past.
Generation VIII	
Sword	According to local rumors, Cleffa are often seen in places where shooting stars have fallen.
Shield	Because of its unusual, starlike silhouette, people believe that it came here on a meteor.
Brilliant Diamond	Its silhouette is like a star. It is believed to arrive riding on shooting stars.
Shining Pearl	Many appear when the night skies are filled with shooting stars. They disappear with sunrise.
Legends: Arceus	In silhouette, they resemble twinkling starlight. When shooting stars rain from the night sky, Cleffa

	gather in numbers and dance as though they are indeed incarnations of the stars.
New Snap	I’m sure you noticed those Cleffa dancing inside the cave with a view of the night sky. It’s said that Cleffa first arrived here in ancient times, riding on a meteor.
Generation IX	
Scarlet	On late nights illuminated by shooting stars, it gazes intently skyward, as if thinking of its home.
Violet	Since it is often seen when shooting stars fill the night skies, it’s said to come here by riding on a star.
Sleep	Its body sways as it sleeps, as if rocked in a cradle. Its swaying silhouette looks just like a star that twinkles in the night sky.
Legends: Z-A	According to local rumors, Cleffa are often seen in places where shooting stars have fallen.
Pokopia	Since it is often seen when shooting stars fill the night skies, it’s said to come here by riding on a star.

Sprites



Shiny

Origin

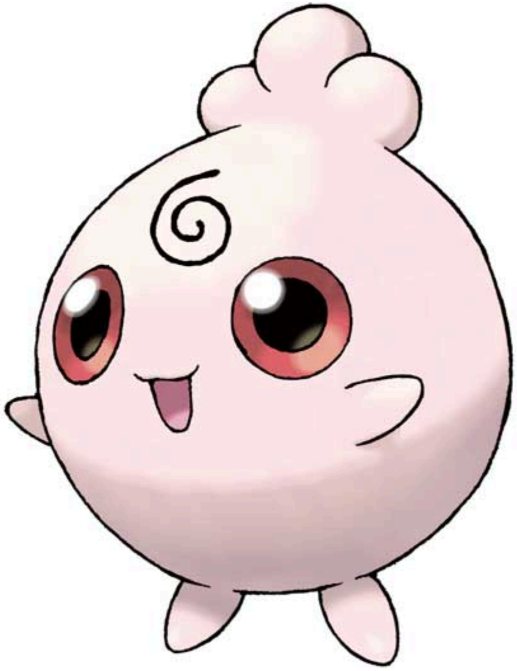
Cleffa seems to be based on fairies and pixies since it is a small, playful, magical creature. It may also be inspired by the concept of extraterrestrial life due to its rumored celestial origins and vaguely star-shaped body. It may also reference the mythical Moon rabbit due to its large ears and the fact that it reaches its final evolved form using a Moon Stone.

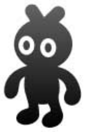
Name Origin

Cleffa may be a combination of *clef* (musical symbol) and the first two letters of *fairy* or *fable*; *fa* may also be derived from the popular western musical teaching method solfa (i.e. do, re, mi, fa, sol, la, ti).

Py may be a truncation of *pixie*.

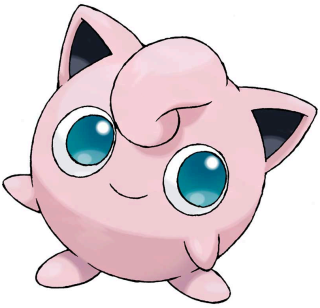
Igglybuff Balloon Pokémon	**ププリン** *Pupurin*	**#0174**



Types Normal Fairy	**Avg. Height** 1′00″ / 0.3 m	**Avg. Weight** 2.2 lbs. / 1.0 kg
Gender Ratio 25% male, 75% female	**Shape** 	**Footprint**

Igglybuff

→



Jigglypuff

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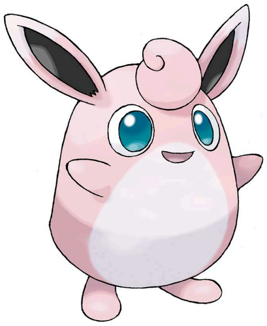


Wigglytuff

Pokédex Entries

Generation II	
Gold	It has a very soft body. If it starts to roll, it will bounce all over and be impossible to stop.
Silver	Its extremely flexible and elastic body makes it bounce continuously—anytime, anywhere.
Crystal	Instead of walking with its short legs, it moves around by bouncing on its soft, tender body.
Generation III	
Ruby	Igglybuff's vocal chords are not sufficiently developed. It would hurt its throat if it were to sing too much. This Pokémon gargles with freshwater from a clean stream.
Sapphire	Igglybuff has a soft and plushy body that feels very much like a marshmallow. From this body wafts a gently sweet fragrance that soothes and calms the emotions of its foes.
Emerald	Its soft and pliable body is very bouncy. When it sings continuously with all its might, its body steadily turns a deepening pink color.
FireRed	Its extremely flexible and elastic body makes it bounce continuously—anytime, anywhere.
LeafGreen	It has a very soft body. If it starts to roll, it will bounce all over and be impossible to stop.
Generation IV	
Diamond **Pearl** **Platinum**	It has a soft and bouncy body. Once it starts bouncing, it becomes impossible to stop.
HeartGold	It has a very soft body. If it starts to roll, it will bounce all over and be impossible to stop.
SoulSilver	Its extremely flexible and elastic body makes it bounce continuously—anytime, anywhere.
Generation V	
Black **White**	It has a soft and bouncy body. Once it starts bouncing, it becomes impossible to stop.

Black 2 **White 2**	Its body has a faintly sweet scent and is bouncy and soft. If it bounces even once, it cannot stop.
Generation VI	
X	Instead of walking with its short legs, it moves around by bouncing on its soft, tender body.
Y	It has a very soft body. If it starts to roll, it will bounce all over and be impossible to stop.
Omega Ruby	Igglybuff's vocal cords are not sufficiently developed. It would hurt its throat if it were to sing too much. This Pokémon gargles with freshwater from a clean stream.
Alpha Sapphire	Igglybuff has a soft and plushy body that feels very much like a marshmallow. From this body wafts a gently sweet fragrance that soothes and calms the emotions of its foes.
Generation VII	
Sun	It likes to sing but its not yet good at it. With praise and encouragement, it will get better little by little.
Moon	It moves by bouncing along. As it moves a lot, it sweats, and its body gives off a sweet aroma.
Ultra Sun	It's always practicing its singing because it wants to improve. Even when it's asleep, it keeps singing in its dreams.
Ultra Moon	Left to its own devices, it will constantly practice singing. You should make it take a break so it doesn't hurt its throat.
Generation VIII	
Sword	Igglybuff loves to sing. Its marshmallow-like body gives off a faint sweet smell.
Shield	Taking advantage of the softness of its body, Igglybuff moves as if bouncing. Its body turns a deep pink when its temperature rises.
Brilliant Diamond	It has a soft and bouncy body. Once it starts bouncing, it becomes impossible to stop.

Shining Pearl	
Generation IX	
Scarlet	Its body has a faintly sweet scent and is bouncy and soft. If it bounces even once, it cannot stop.
Violet	It likes to sing but is not yet good at it. With praise and encouragement, it will get better little by little.
Sleep	Its soft and elastic body makes it bounce even in its sleep. On very rare occasions, it apparently practices its singing in its dreams.
Legends: Z-A	It’s always practicing its singing because it wants to improve. Even when it’s asleep, it keeps singing in its dreams!
Pokopia	Igglybuff loves to sing. Its marshmallow-like body gives off a faint sweet smell.

Sprites

Shiny

Origin

Igglybuff appears to be based on a balloon due to its inflatable body. Its soft fur and singing ability may be based on plush toys that play music to help children fall asleep. Its round shape resembles a powder puff or a cream puff, and its pink color, rubbery skin, and ability to learn Bounce are similar to a rubber ball.

Name Origin

Igglybuff may be a combination of *jiggly* or *wiggly* and *buff* (a pale, soft, flexible leather).

Pupurin may be a combination of プチ *puchi* (petite) and プリン *purin* (pudding; referring to its soft body).

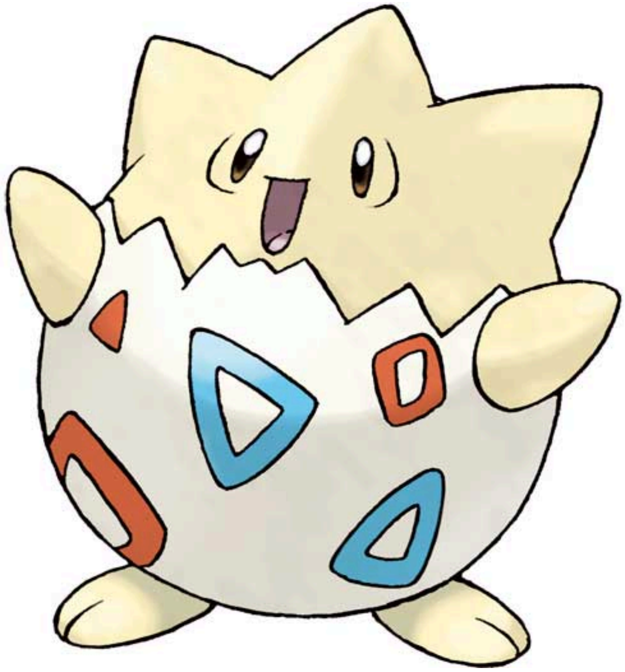
Togepi

Spike Ball Pokémon

トゲピー

Togepy

#0175

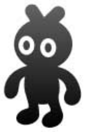


Types	**Avg. Height**	**Avg. Weight**
Fairy	1′00″ / 0.3 m	3.3 lbs. / 1.5 kg

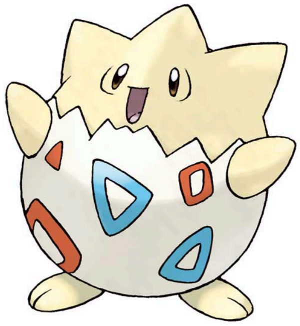
Gender Ratio

87.5% male, 12.5% female

Shape



Footprint



Togepi

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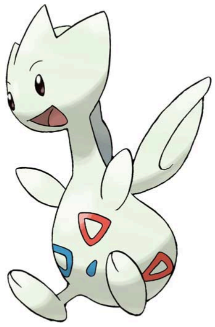

Togetic

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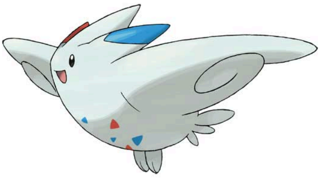


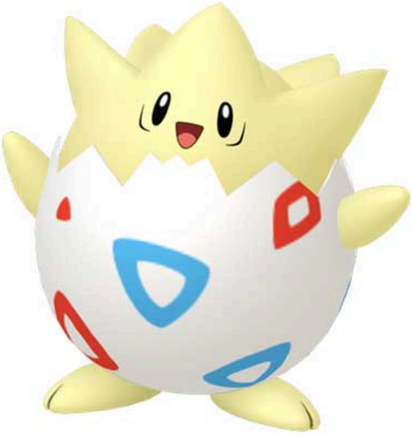
Togekiss

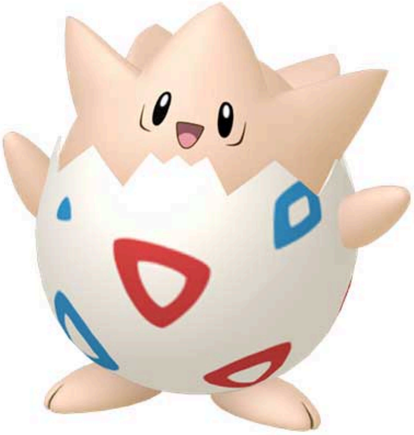
Pokédex Entries

Generation II	
Gold	The shell seems to be filled with joy. It is said that it will share good luck when treated kindly.
Silver	A proverb claims that happiness will come to anyone who can make a sleeping Togepi stand up.
Crystal	It is considered to be a symbol of good luck. Its shell is said to be filled with happiness.
Generation III	
Ruby **Sapphire**	As its energy, Togepi uses the positive emotions of compassion and pleasure exuded by people and Pokémon. This Pokémon stores up feelings of happiness inside its shell, then shares them with others.
Emerald	As its energy, it uses the feelings of compassion and pleasure exuded by people and Pokémon. It stores up happy feelings in its shell, then shares them out.
FireRed	A proverb claims that happiness will come to anyone who can make a sleeping Togepi stand up.
LeafGreen	The shell seems to be filled with joy. It is said that it will share good luck when treated kindly.
Generation IV	
Diamond **Pearl**	Its shell is said to be stuffed with happiness that it shares with kindhearted people.
Platinum	It transforms the kindness and joy of others into happiness, which it stores in its shell.
HeartGold	The shell seems to be filled with joy. It is said that it will share good luck when treated kindly.
SoulSilver	A proverb claims that happiness will come to anyone who can make a sleeping Togepi stand up.
Generation V	
Black **White** **Black 2** **White 2**	It transforms the kindness and joy of others into happiness, which it stores in its shell.

Generation VI	
X	The shell seems to be filled with joy. It is said that it will share good luck when treated kindly.
Y	A proverb claims that happiness will come to anyone who can make a sleeping Togepi stand up.
Omega Ruby **Alpha Sapphire**	As its energy, Togepi uses the positive emotions of compassion and pleasure exuded by people and Pokémon. This Pokémon stores up feelings of happiness inside its shell, then shares them with others.
Generation VIII	
Sword	The shell seems to be filled with joy. It is said that it will share good luck when treated kindly.
Shield	It is considered to be a symbol of good luck. Its shell is said to be filled with happiness.
Brilliant Diamond **Shining Pearl**	Its shell is said to be stuffed with happiness that it shares with kindhearted people.
Legends: Arceus	This ovate creature is frequently mistaken for a moving egg when encountered out in the fields or in the mountains. Its guileless smile soothes the soul.
Generation IX	
Sleep	It rolls around in its shell as it sleeps. Legend has it that happiness will come to those who can successfully stand up a sleeping Togepi.

Sprites





Shiny

Origin

Togepi appears to be based on the concept of a baby hatchling of any of a number of species of animals. It could also possibly be based on an egg, with its evolved forms based loosely on birds.

Due to its tendency to bring luck (either good or bad), Togepi is possibly based on the dokkaebi, a Korean mythological goblin that brings bad luck and good luck to anyone. This might explain why Togepi can have Super Luck as its Hidden Ability.

Name Origin

Togepi and Togepy may be a combination of 刺 *toge* (spike) and ピヨピヨ *piyopiyo* (onomatopoeia for a bird chirping).

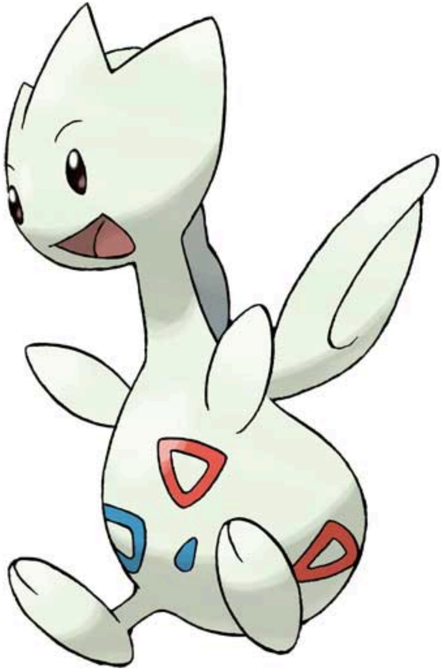
Togetic

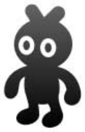
Happiness Pokémon

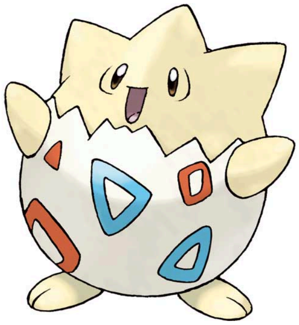
トゲチック

Togechick

#0176



Types	Avg. Height	Avg. Weight
Fairy Flying	2′00″ / 0.6 m	7.1 lbs. / 3.2 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Togepi

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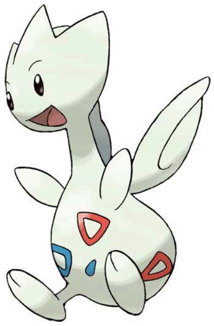

Togetic

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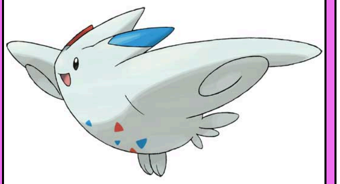


Togekiss

Pokédex Entries

Generation II	
Gold	They say that it will appear before kindhearted, caring people and shower them with happiness.
Silver	It grows dispirited if it is not with kind people. It can float in midair without moving its wings.
Crystal	Although it does not flap its wings very much, it can stay up in the air as it tags along after its trainer.
Generation III	
Ruby **Sapphire**	Togetic is said to be a Pokémon that brings good fortune. When the Pokémon spots someone who is pure of heart, it is said to appear and share its happiness with that person.
Emerald	It is said to be a Pokémon that brings good fortune. When it spots someone who is pure of heart, a Togetic appears and shares its happiness with that person.
FireRed	It grows dispirited if it is not with kind people. It can float in midair without moving its wings.
LeafGreen	They say that it will appear before kindhearted, caring people and shower them with happiness.
Generation IV	
Diamond **Pearl**	It is said to appear in front of kindly people to scatter a glowing down called “joy dust.”
Platinum	To share its happiness, it flies around the world seeking kind-hearted people.
HeartGold	They say that it will appear before kindhearted, caring people and shower them with happiness.
SoulSilver	It grows dispirited if it is not with kind people. It can float in midair without moving its wings.
Generation V	
Black **White** **Black 2** **White 2**	To share its happiness, it flies around the world seeking kind-hearted people.
Generation VI	

X	It grows dispirited if it is not with kind people. It can float in midair without moving its wings.
Y	They say that it will appear before kindhearted, caring people and shower them with happiness.
Omega Ruby **Alpha Sapphire**	Togetic is said to be a Pokémon that brings good fortune. When the Pokémon spots someone who is pure of heart, it is said to appear and share its happiness with that person.
Generation VIII	
Sword	They say that it will appear before kindhearted, caring people and shower them with happiness.
Shield	It grows dispirited if it is not with kind people. It can float in midair without moving its wings.
Brilliant Diamond **Shining Pearl**	It is said to appear in front of kindly people to scatter a glowing down called joy dust.
Legends: Arceus	No records exist of Togetic being seen in the wilds. Rumors abound that it evolves under the loving care of a trusted human companion, upon whom the Pokémon then bestows great joy.
Generation IX	
Sleep	It sometimes sleeps while floating and apparently only moves its wings intermittently while doing so. Perhaps some sort of mysterious power is keeping it in the air.

Sprites

Shiny

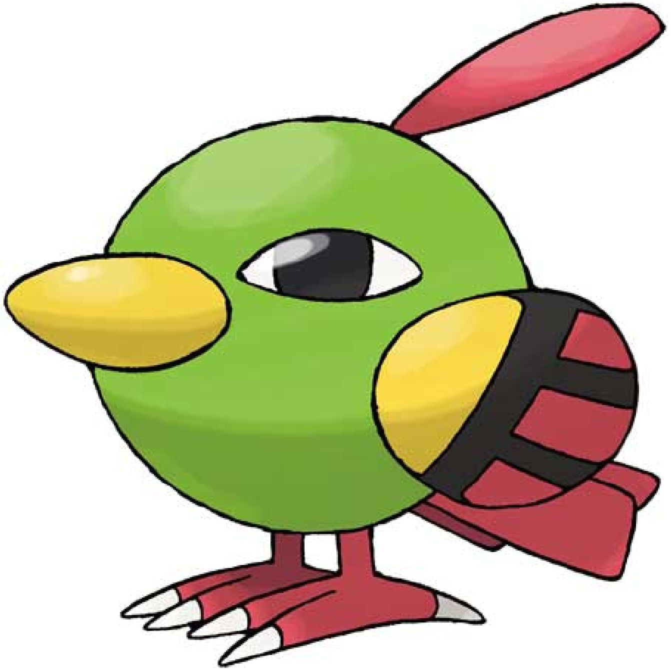
Origin

Togetic’s design appears to draw inspiration from a fairy, a baby bird, and an egg. It may also be based on an angel.

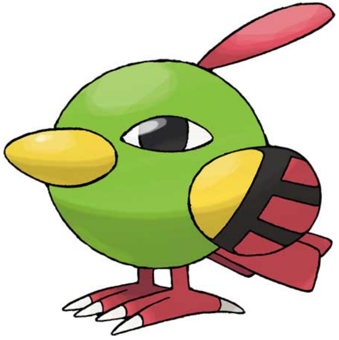
Name Origin

Togetic and Togechick may be a combination of 刺 *toge* (spike) and *chick* (a baby bird).

Natu Tiny Bird Pokémon	ネイティ *Naty*	#0177



Types	Avg. Height	Avg. Weight
Psychic Flying	0′08″ / 0.2 m	4.4 lbs. / 2.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Natu

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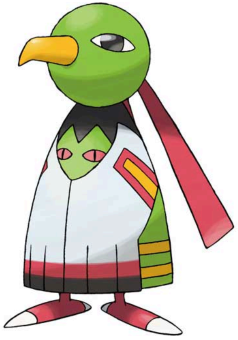


Xatu

Pokédex Entries

Generation II	
Gold	Because its wings aren’t yet fully grown, it has to hop to get around. It is always staring at something.
Silver	It usually forages for food on the ground but may, on rare occasions, hop onto branches to peck at shoots.
Crystal	It is extremely good at climbing tree trunks and likes to eat the new sprouts on the trees.
Generation III	
Ruby	Natu cannot fly because its wings are not yet fully grown. If your eyes meet with this Pokémon’s eyes, it will stare back intently at you. But if you move even slightly, it will hop away to safety.
Sapphire	Natu has a highly developed jumping ability. The Pokémon flaps and leaps onto tree branches that are taller than grown-up people to pick at the tree’s new shoots.
Emerald	It runs up short trees that grow on the savanna to peck at new shoots. A Natu’s eyes look as if they are always observing something.
FireRed	It usually forages for food on the ground but may, on rare occasions, hop onto branches to peck at shoots.
LeafGreen	Because its wings aren’t yet fully grown, it has to hop to get around. It is always staring at something.
Generation IV	
Diamond Pearl Platinum	It picks food from cactus plants, deftly avoiding buds and spines. It seems to skip about to move.
HeartGold	Because its wings aren’t yet fully grown, it has to hop to get around. It is always staring at something.

SoulSilver	It usually forages for food on the ground but may, on rare occasions, hop onto branches to peck at shoots.
Generation V	
Black **White** **Black 2** **White 2**	It picks food from cactus plants, deftly avoiding buds and spines. It seems to skip about to move.
Generation VI	
X	Because its wings aren’t yet fully grown, it has to hop to get around. It is always staring at something.
Y	It usually forages for food on the ground but may, on rare occasions, hop onto branches to peck at shoots.
Omega Ruby	Natu cannot fly because its wings are not yet fully grown. If your eyes meet with this Pokémon eyes, it will stare back intently at you. But if you move even slightly, it will hop away to safety.
Alpha Sapphire	Natu has a highly developed jumping ability. The Pokémon flaps and leaps onto tree branches that are taller than grown-up people to pick at the tree’s new shoots.
Generation VII	
Ultra Sun	Although it still can’t fly, its jumping power is outstanding. It jumps way up into trees and plucks the buds from the branches.
Ultra Moon	The look in its eyes gives the impression that it’s carefully observing you. If you approach it, Natu will hop away.
Generation VIII	
Sword	It is extremely good at climbing tree trunks and likes to eat the new sprouts on the trees.
Shield	Because its wings aren’t yet fully grown, it has to hop to get around. It is always staring at something.

Brilliant Diamond **Shining Pearl**	It picks food from cactus plants, deftly avoiding buds and spines. It seems to skip about to move.
New Snap	Natu had no trouble getting around in the ruins, despite their complexity. These Pokémon aren't able to fly yet, but they have amazing jumping power.
Generation IX	
Sleep	This Pokémon cannot fly because its wings are not yet fully grown, but it can move by hopping with its outstanding jumping power. It can be seen stretching out its legs while sleeping. This closely resembles the way it moves when it hops onto tree branches.

Sprites

Shiny

Origin

Natu appears to be based on a quetzal, a bird family native to North America. It could also be based on other colorful birds like parrot, possibly the kakapo. It also resembles a quail.

Name Origin

Natu may be derived from *nature*.

Naty may be derived from *native*.

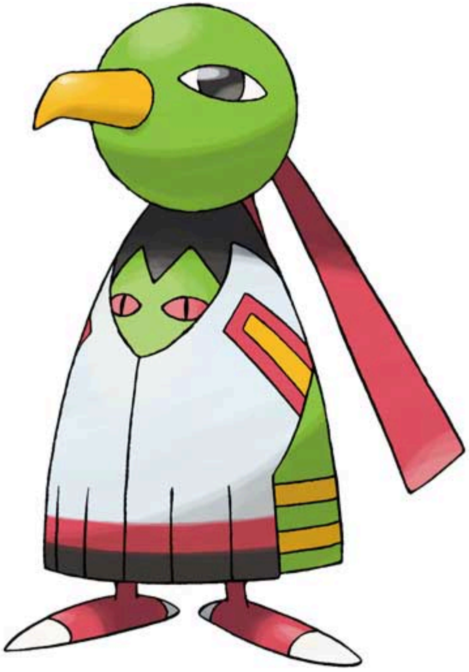
Xatu

Mystic Pokémon

ネイティオ

Natio

#0178



Types

Psychic Flying

Avg. Height

4′11″ / 1.5 m

Avg. Weight

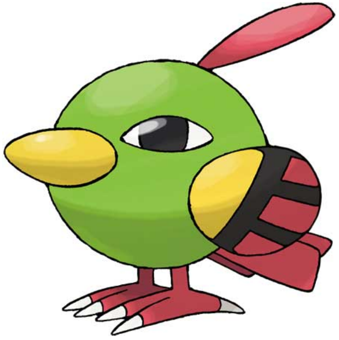
33.1 lbs. / 15.0 kg

Gender Ratio

50% male, 50% female

Shape

Footprint



Natu

→

Xatu

Pokédex Entries

Generation II	
Gold	They say that it stays still and quiet because it is seeing both the past and future at the same time.
Silver	In South America, it is said that its right eye sees the future and its left eye views the past.
Crystal	Once it begins to meditate at sunrise, the entire day will pass before it will move again.
Generation III	
Ruby	Xatu stands rooted and still in one spot all day long. People believe that this Pokémon does so out of fear of the terrible things it has foreseen in the future.
Sapphire	Xatu is known to stand motionless while staring at the sun all day long. Some people revere it as a mystical Pokémon out of their belief that Xatu is in possession of the power to see into the future.
Emerald	It has the enigmatic power of foreseeing the future. Some people in different lands have long believed that Xatu are emissaries from another world.
FireRed	In South America, it is said that its right eye sees the future and its left eye views the past.
LeafGreen	They say that it stays still and quiet because it is seeing both the past and future at the same time.
Generation IV	
Diamond **Pearl** **Platinum**	This odd Pokémon can see both the past and the future. It eyes the sun's movements all day.
HeartGold	They say that it stays still and quiet because it is seeing both the past and future at the same time.
SoulSilver	In South America, it is said that its right eye sees the future and its left eye views the past.
Generation V	
Black **White** **Black 2**	This odd Pokémon can see both the past and the future. It eyes the sun's movements all day.

White 2	
Generation VI	
X	Once it begins to meditate at sunrise, the entire day will pass before it will move again.
Y	They say that it stays still and quiet because it is seeing both the past and future at the same time.
Omega Ruby	Xatu stands rooted and still in one spot all day long. People believe that this Pokémon does so out of fear of the terrible things it has foreseen in the future.
Alpha Sapphire	Xatu is known to stand motionless while staring at the sun all day long. Some people revere it as a mythical Pokémon out of their belief that Xatu is in possession of the power to see into the future.
Generation VII	
Ultra Sun	It’s said that while this Pokémon has the power to predict the future, it’s not powerful enough to change the future it sees.
Ultra Moon	While it can see the future, it has no desire to change it, which is probably why it remains motionless at all times.
Generation VIII	
Sword	They say that it stays still and quiet because it is seeing both the past and future at the same time.
Shield	This odd Pokémon can see both the past and the future. It eyes the sun’s movement all day.
Brilliant Diamond **Shining Pearl**	This odd Pokémon can see both the past and the future. It eyes the sun’s movement all day.
Generation IX	
Sleep	Xatu stands motionless while staring at the sun. It’s thought it does this to see into the future. However, when it’s sleeping and broadly flapping its wings, it probably isn’t seeing the future.

Sprites

Male

Shiny Male

Female

Shiny Female

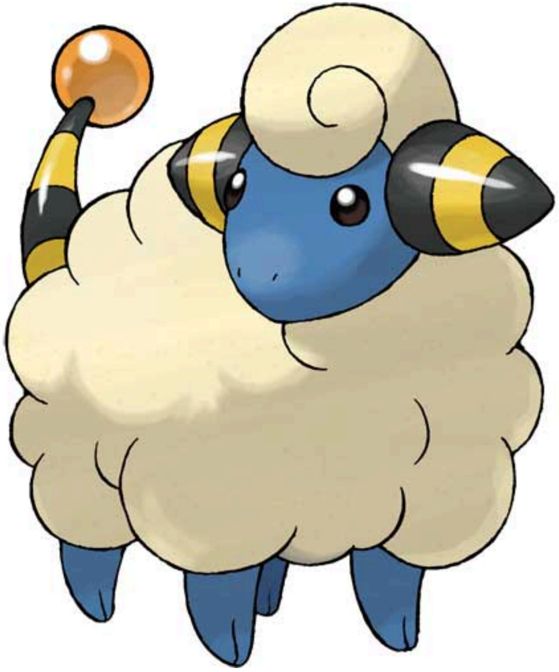
Mareep

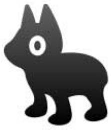
Wool Pokémon

メリープ

Merriep

#0179



Types	Avg. Height	Avg. Weight
Electric	2′00″ / 0.6 m	17.2 lbs. / 7.8 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Mareep

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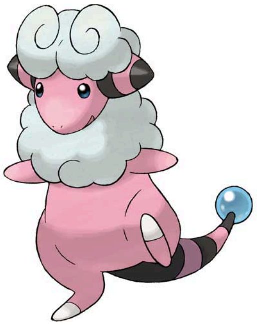

Flaaffy

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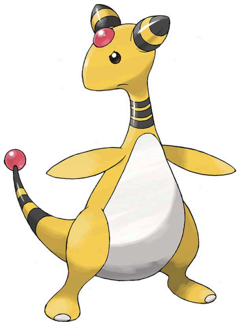


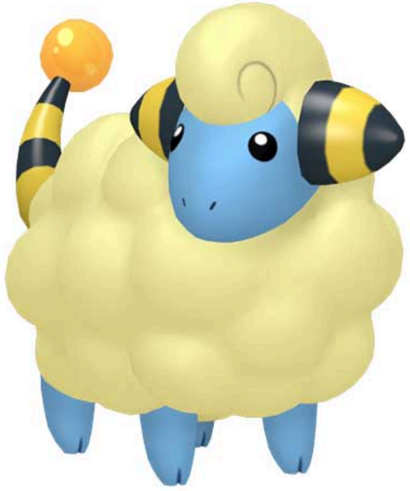
Ampharos

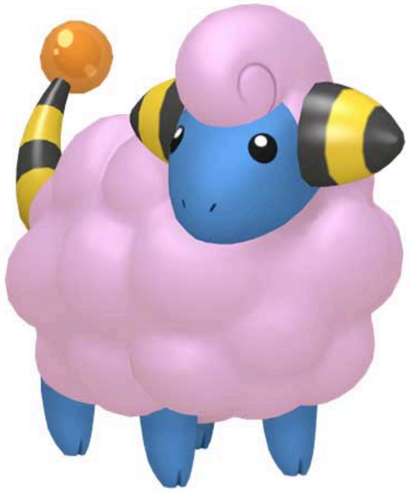
Pokédex Entries

Generation II	
Gold	If static electricity builds in its body, its fleece doubles in volume. Touching it will shock you.
Silver	Its fleece grows continually. In the summer, the fleece is fully shed, but it grows back in a week.
Crystal	It stores lots of air in its soft fur, allowing it to stay cool in summer and warm in winter.
Generation III	
Ruby **Sapphire**	Mareep’s fluffy coat of wool rubs together and builds a static charge. The more static electricity is charged, the more brightly the lightbulb at the tip of its tail grows.
Emerald	Its fluffy wool rubs together and builds a static charge. The more energy is charged, the more brightly the lightbulb at the tip of its tail glows.
FireRed	Its fleece grows continually. In the summer, the fleece is fully shed, but it grows back in a week.
LeafGreen	If static electricity builds in its body, its fleece doubles in volume. Touching it will shock you.
Generation IV	
Diamond **Pearl** **Platinum**	Its fluffy coat swells to double when static electricity builds up. Touching it can be shocking.
HeartGold	If static electricity builds in its body, its fleece doubles in volume. Touching it will shock you.
SoulSilver	Its fleece grows continually. In the summer, the fleece is fully shed, but it grows back in a week.
Generation V	
Black **White**	Its fluffy coat swells to double when static electricity builds up. Touching it can be shocking.
Black 2 **White 2**	When cold weather increases static electricity, its wool doubles in size and the tip of its tail glows slightly.
Generation VI	

X	Its fluffy coat swells to double when static electricity builds up. Touching it can be shocking.
Y	It stores lots of air in its soft fur, allowing it to stay cool in summer and warm in winter.
Omega Ruby Alpha Sapphire	Mareep's fluffy coat of wool rubs together and builds a static charge. The more static electricity is charged, the more brightly the lightbulb at the tip of its tail glows.
Generation VII	
Ultra Sun	Clothing made from Mareep's fleece is easily charged with static electricity, so a special process is used on it.
Ultra Moon	Rubbing its fleece generates electricity. You'll want to pet it because it's cute, but if you use your bare hand, you'll get a painful shock.
Generation VIII	
Brilliant Diamond Shining Pearl	Its fluffy coat doubles in size when static electricity builds up. Touching it can be shocking.
Generation IX	
Scarlet	If static electricity builds in its body, its fleece doubles in volume. Touching it will shock you.
Violet	Its fleece grows continually. In the summer, the fleece is fully shed, but it grows back in a week.
Sleep	When Mareep rolls over in its sleep, its fluffy coat of wool rubs together and builds a static charge. This apparently turns into an electric current that flows into Mareep's tail, sometimes causing it to heat rapidly and start glowing at the tip.
Legends: Z-A	Its fluffy coat doubles in size when static electricity builds up. Touching it can be shocking.
Pokopia	If static electricity builds in its body, its fleece doubles in volume. Touching it will shock you.

Sprites





Shiny

Origin

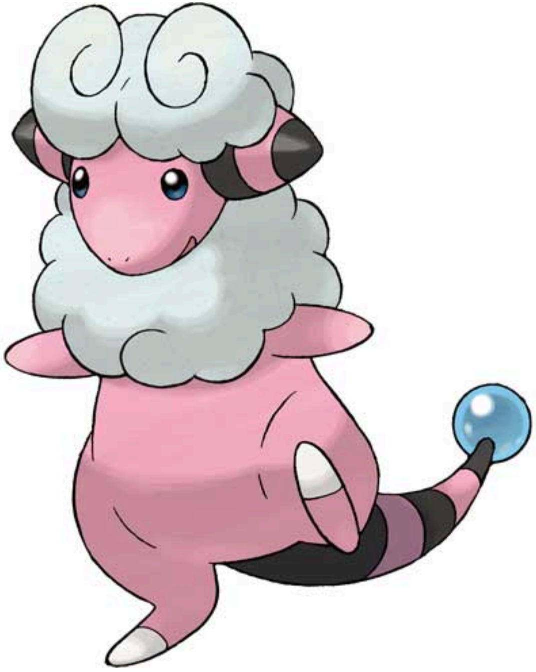
Mareep is based on a sheep. Its yellowish wool might be inspired by the Golden Fleece in Greek and Roman mythology. It is also likely that its Electric type is a reference to how wool is able to build up static charges. Mareep and its evolved forms may also have been based on the title of the sci-fi novel *Do Androids Dream of Electric Sheep?*.

Name Origin

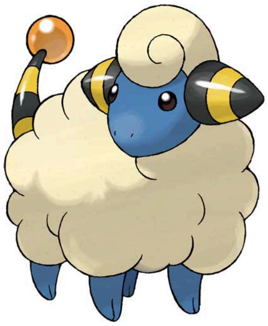
Mareep may be a combination of *Mary* (from the nursery rhyme “Mary Had a Little Lamb”) and *sheep*. *Mareep* is also an anagram of *ampere*, a unit of electric current.

Merriep may be a combination of *merry*, メー *mē* (the sound made by sheep), or *Mary* and *sheep*.

Flaaffy Wool Pokémon	モココ *Mokoko*	**#0180**



Types	**Avg. Height**	**Avg. Weight**
Electric	2′07″ / 0.8 m	29.3 lbs. / 13.3 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Mareep

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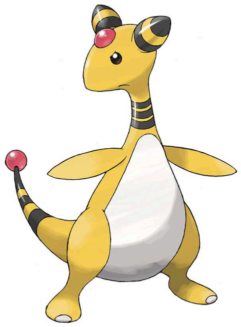
Flaaffy

→



Ampharos

Pokédex Entries

Generation II	
Gold	As a result of storing too much electricity, it developed patches where even downy wool won’t grow.
Silver	Its fluffy fleece easily stores electricity. Its rubbery hide keeps it from being electrocuted.
Crystal	Because of its rubbery, electricity-resistant skin, it can store lots of electricity in its fur.
Generation III	
Ruby **Sapphire**	Flaaffy’s wool quality changes so that it can generate a high amount of static electricity with a small amount of wool. The bare and slick parts of its hide are shielded against electricity.
Emerald	Its fleece quality changes to generate strong static electricity with a small amount of wool. The bare, slick parts of its hide are shielded against electricity.
FireRed	Its fluffy fleece easily stores electricity. Its rubbery hide keeps it from being electrocuted.
LeafGreen	As a result of storing too much electricity, it developed patches where even downy wool won’t grow.
Generation IV	
Diamond **Pearl** **Platinum**	If its coat becomes fully charged with electricity, its tail lights up. It fires hair that zaps on impact.
HeartGold	As a result of storing too much electricity, it developed patches where even downy wool won’t grow.
SoulSilver	Its fluffy fleece easily stores electricity. Its rubbery hide keeps it from being electrocuted.
Generation V	
Black **White**	If its coat becomes fully charged with electricity, its tail lights up. It fires hair that zaps on impact.

Black 2 **White 2**	Not even downy wool will grow on its rubbery, nonconductive patches of skin that prevent electrical shock.
Generation VI	
X	Its fluffy fleece easily stores electricity. Its rubbery hide keeps it from being electrocuted.
Y	If its coat becomes fully charged with electricity, its tail lights up. It fires hair that zaps on impact.
Omega Ruby **Alpha Sapphire**	Flaafy's wool quality changes so that it can generate a high amount of static electricity with a small amount of wool. The bare and slick parts of its hide are shielded against electricity.
Generation VII	
Ultra Sun	In the places on its body where fleece doesn't grow, its skin is rubbery and doesn't conduct electricity. Those spots are safe to touch.
Ultra Moon	It stores electricity in its fluffy fleece. If it stores up too much, it will start to go bald in those patches.
Generation VIII	
Brilliant Diamond **Shining Pearl**	If its coat becomes fully charged with electricity, its tail lights up. Flaaffy can fire hair that zaps on impact.
Generation IX	
Scarlet	As a result of storing too much electricity, it developed patches where even downy wool won't grow.
Violet	Because of its rubbery, electricity-resistant skin, it can store lots of electricity in its fur.
Sleep	If its coat becomes fully charged with electricity, its tail lights up. You can see this happen very rarely while it sleeps, too. But be careful—Flaaffy can fire off hairs that zap on impact!
Legends: Z-A	If its coat becomes fully charged with electricity, its tail lights up. Flaaffy can fire wool that zaps on

	impact.
Pokopia	As a result of storing too much electricity, it developed patches where even downy wool won’t grow.

Sprites

Shiny

Origin

Flaaffy appears to be based on a sheep with patchy wool. Its type and Ability may refer to how wool builds up static charges. Its evolutionary line may also have been based on the title of the sci-fi novel *Do Androids Dream of Electric Sheep?*.

Name Origin

Flaaffy may be a combination of *fluffy* and *baa* (the sound sheep make). *Aa* may also be a reference to an AA battery, given Flaaffy’s Electric type.

Mokoko may derive from 羊毛 *yōmō* (wool) and a corruption of もこもこ *mokomoko* (fluffy).

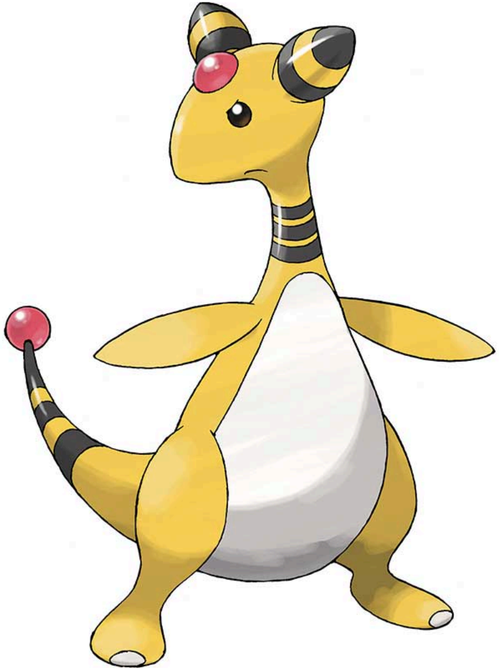
Ampharos

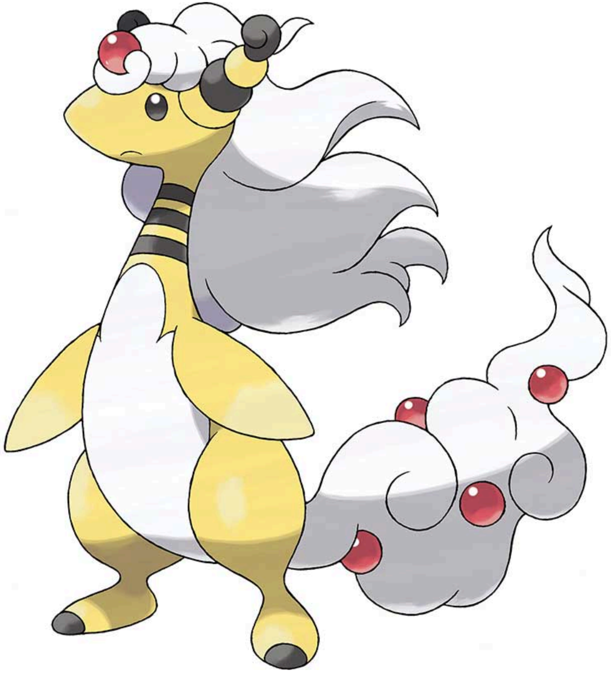
Light Pokémon

デンリュウ

Denryu

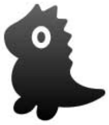
#0181

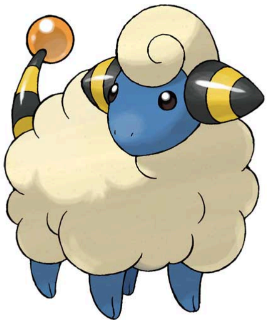




Mega Ampharos

Types	**Avg. Height**	**Avg. Weight**
Electric Ampharos	4′07″ / 1.4 m Ampharos	135.6 lbs. / 61.5 kg Ampharos

Electric Dragon Mega Ampharos	4′07″ / 1.4 m Mega Ampharos	135.6 lbs. / 61.5 kg Mega Ampharos
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Mareep

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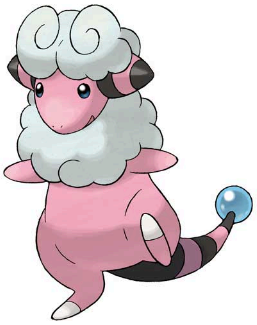

Flaaffy

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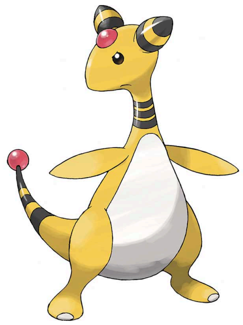


Ampharos

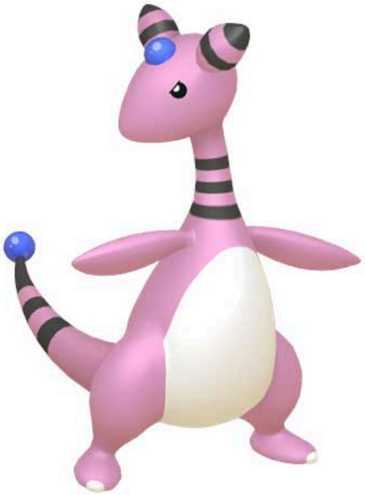
Pokédex Entries

Generation II	
Gold	The tail’s tip shines brightly and can be seen from far away. It acts as a beacon for lost people.
Silver	The bright light on its tail can be seen far away. It has been treasured since ancient times as a beacon.
Crystal	When it gets dark, the light from its bright, shiny tail can be seen from far away on the ocean’s surface.
Generation III	
Ruby **Sapphire**	Ampharos gives off so much light that it can be seen even from space. People in the old days used the light of this Pokémon to send signals back and forth with others far away.
Emerald	It gives off so much light that it can be seen even from space. People in the old days used its light to send signals back and forth with others far away.

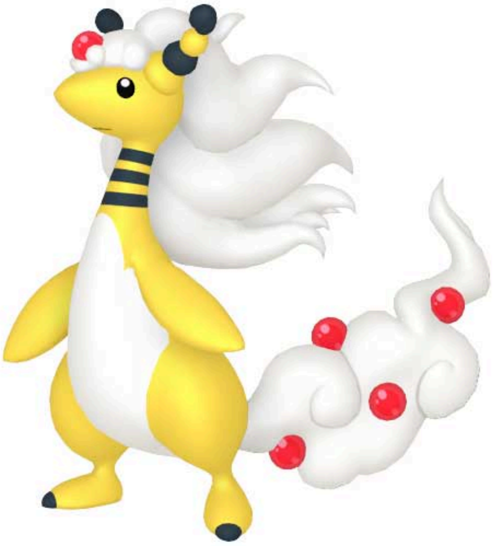
FireRed	The bright light on its tail can be seen far away. It has been treasured since ancient times as a beacon.
LeafGreen	The tail's tip shines brightly and can be seen from far away. It acts as a beacon for lost people.
Generation IV	
Diamond Pearl Platinum	The tip of its tail shines brightly. In the olden days, people sent signals using the tail's light.
HeartGold	The tail's tip shines brightly and can be seen from far away. It acts as a beacon for lost people.
SoulSilver	The bright light on its tail can be seen far away. It has been treasured since ancient times as a beacon.
Generation V	
Black White	The tip of its tail shines brightly. In the olden days, people sent signals using the tail's light.
Black 2 White 2	The tip of its tail shines so brightly it can be used to send sea-navigation beacons to distant foreign shores.
Generation VI	
X Y	The tail's tip shines brightly and can be seen from far away. It acts as a beacon for lost people.
Omega Ruby Alpha Sapphire	Ampharos gives off so much light that it can be seen even in space. People in the old days used the light of this Pokémon to send signals back and forth with others far away.
Generation VII	
Ultra Sun	The light from its tail can be seen from space. This is why you can always tell exactly where it is, which is why it usually keeps the light off. **Mega Evolution:** Excess energy from Mega Evolution stimulates its genes, and the wool it had lost grows in again.

Ultra Moon	Its tail shines bright and strong. It has been prized since long ago as a beacon for sailors. **Mega Evolution:** Massive amounts of energy intensely stimulated Ampharos's cells, apparently awakening its long-sleeping dragon's blood.
Generation VIII	
Brilliant Diamond **Shining Pearl**	The tip of its tail shines brightly. In the olden days, people sent signals using the light from this Pokémon's tail.
Generation IX	
Scarlet	The bright light on its tail can be seen far away. It has been treasured since ancient times as a beacon.
Violet	When it gets dark, the light from its bright, shiny tail can be seen from far away on the ocean's surface.
Sleep	The light from its tail can be seen from space. It's said that this Pokémon usually keeps the light off, but if you see a light shining far off in the distance at night, perhaps it's a soundly sleeping Ampharos.
Legends: Z-A	The tail's tip shines brightly and can be seen from far away. It acts as a beacon for lost people. **Mega Evolution:** Massive amounts of energy intensely stimulated Ampharos's cells, apparently awakening its long-sleeping dragon's blood.
Pokopia	When it gets dark, the light from its bright, shiny tail can be seen from far away on the ocean's surface.

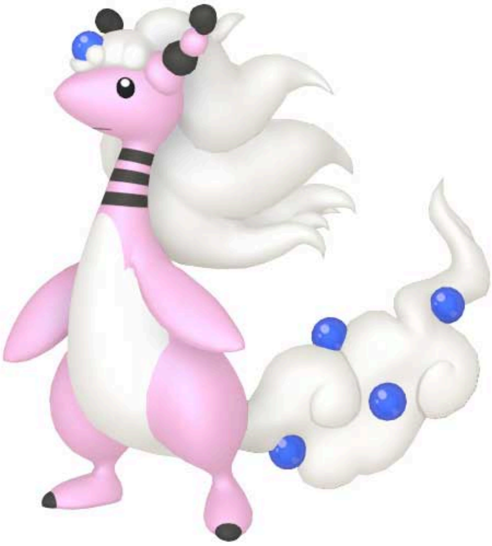
Sprites



Shiny



Mega



Shiny Mega

Origin

Ampharos resembles a sheared sheep that its evolutionary line leads up to as they lose wool with each Evolution. It also shares traits with a lighthouse, such as its height, stripes, and the beacon on the top; the two also share a name. It, as well as its pre-evolved forms, may have been based on the title of the sci-fi novel *Do Androids Dream of Electric Sheep?*.

Mega Ampharos’s Dragon type, wooly mane, wooly tail, jewel-like orbs on its tail, and slender body suggests that it may be based on a Chinese dragon.

Name Origin

Ampharos may be a combination of *amp* (a measure of electrical current) and Φάρος *pháros* (Greek for lighthouse), as well as *amparo* (Portuguese and Spanish for *aid* and *protection*).

Denryu may be derived from 電流 *denryū* (electric current), as well as forming a pun on 電竜 *den ryū* (electric dragon). It may also incorporate 電球 *denkyū* (light bulb), referring to its tail.

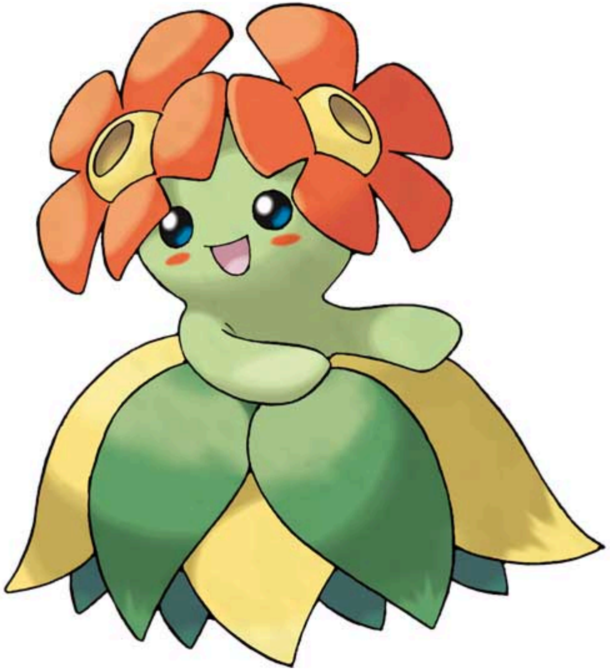
Bellossom

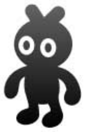
Flower Pokémon

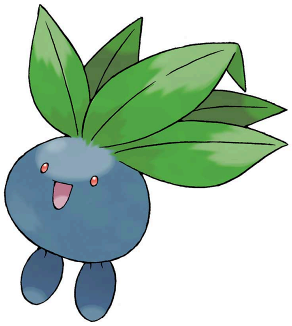
キレイハナ

Kireihana

#0182



Types Grass	**Avg. Height** 1′04″ / 0.4 m	**Avg. Weight** 12.8 lbs. / 5.8 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —



Oddish

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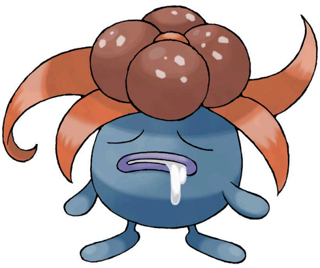


Gloom

→

Bellossom

Pokédex Entries

Generation II	
Gold	Bellossom gather at times and appear to dance. They say that the dance is a ritual to summon the sun.
Silver	Plentiful in the tropics. When it dances, its petals rub together and make a pleasant ringing sound.
Crystal	When these dance together, their petals rub against each other, making pretty, relaxing sounds.
Generation III	
Ruby	When Bellossom get exposed to plenty of sunlight, the leaves ringing its body begin to spin around. This Pokémon’s dancing is renowned in southern lands.
Sapphire	A Bellossom grows flowers more beautifully if it evolves from a smelly Gloom—the stinkier the better. At night, this Pokémon closes its petals and goes to sleep.
Emerald	Its flower petals deepen in color through exposure to sunlight. When cloudy weather persists, it does a dance that is thought to be a ritual for summoning the sun.
FireRed	Plentiful in the tropics. When it dances, its petals rub together and make a pleasant ringing sound.
LeafGreen	Bellossom gather at times and appear to dance. They say that the dance is a ritual to summon the sun.
Generation IV	
Diamond **Pearl** **Platinum**	When the heavy rainfall season ends, it is drawn out by warm sunlight to dance in the open.
HeartGold	Bellossom gather at times and appear to dance. They say that the dance is a ritual to summon the sun.
SoulSilver	Plentiful in the tropics. When it dances, its petals rub together and make a pleasant ringing sound.

Generation V	
Black **White** **Black 2** **White 2**	When the heavy rainfall season ends, it is drawn out by warm sunlight to dance in the open.
Generation VI	
X	Bellossom gather at times and seem to dance. They say that the dance is a ritual to summon the sun.
Y	When the heavy rainfall season ends, it is drawn out by warm sunlight to dance in the open.
Omega Ruby	When Bellossom gets exposed to plenty of sunlight, the leaves ringing its body begin to spin around. This Pokémon’s dancing is renowned in the southern lands.
Alpha Sapphire	A Bellossom grows flowers more beautifully if it has evolved from a smelly Gloom—the more stinky the better. At night, this Pokémon closes its petals and goes to sleep.
Generation VIII	
Sword	Plentiful in the tropics. When it dances, its petals rub together and make a pleasant ringing sound.
Shield	Bellossom gather at times and appear to dance. They say that the dance is a ritual to summon the sun.
Brilliant Diamond **Shining Pearl**	When the heavy rainfall season ends, it is drawn out by warm sunlight to dance in the open.
New Snap	Bellossom usually hide in vegetation, but when something puts them in a happy mood, they come out of hiding to dance with their friends.
Generation IX	
Scarlet	Due to the effects of the Sun Stone, it is now active during the daytime. It likes to dance in pools of

	sunlight.
Violet	After it grows up, it leaves the forest it was born in to form groups with other Bellossom. It breaks into dance when it gets excited.
Pokopia	Plentiful in the tropics. When it dances, its petals rub together and make a pleasant ringing sound.

Sprites

Shiny

Origin

Bellossom seems to be based on a stereotypical hula dancer. The leaves encircling its body resemble a grass skirt, which was popularized in Hawaii through tourism. The flowers adorning its head resemble both *plumeria* in concept, which are commonly worn in the hair and used to make leis, and *Rafflesia keithii* in shape, which relates to its pre-evolved form Gloom. It is also reminiscent of a bell due to its body shape and the ringing sound it produces as described in its Pokédex entries.

Name Origin

Bellossom may be a combination of *bell*, *belle* or *bello/bella* (Spanish and Italian for beautiful) and *blossom*.

Kireihana may be a combination of 綺麗 *kirei* (beautiful), 鈴 *rei* (bell), and 花 *hana* (flower).

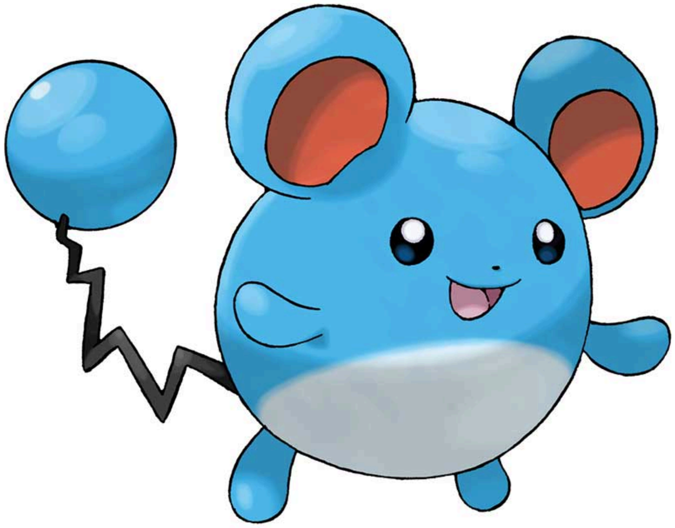
Marill

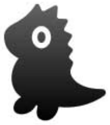
Aqua Mouse Pokémon

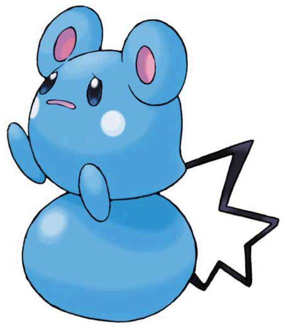
マリル

Maril

#0183



Types	**Avg. Height**	**Avg. Weight**
Water Fairy	1′04″ / 0.4 m	18.7 lbs. / 8.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Azurill

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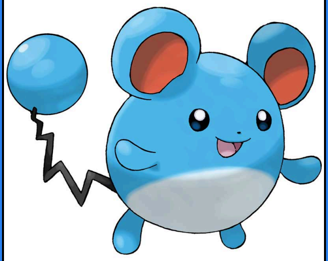

Marill

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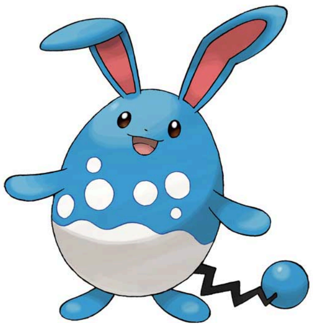


Azumarill

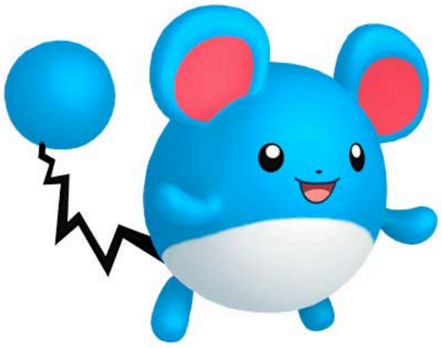
Pokédex Entries

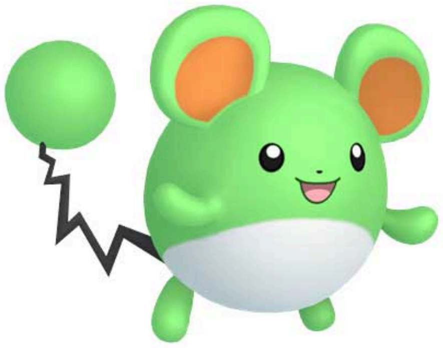
Generation II	
Gold	The tip of its tail, which contains oil that is lighter than water, lets it swim without drowning.
Silver	The end of its tail serves as a buoy that keeps it from drowning, even in a vicious current.
Crystal	The fur on its body naturally repels water. It can stay dry, even when it plays in the water.
Generation III	
Ruby	Marill's oil-filled tail acts much like a life preserver. If you see just its tail bobbing on the water's surface, it's a sure indication that this Pokémon is diving beneath the water to feed on aquatic plants.
Sapphire	When fishing for food at the edge of a fast-running stream, Marill wraps its tail around the trunk of a tree. This Pokémon's tail is flexible and configured to stretch.
Emerald	Its body is covered with water-repellent fur. Because of the fur, it can swim through water at high speed without being slowed by the water's resistance.
FireRed	The end of its tail serves as a buoy that keeps it from drowning, even in a vicious current.
LeafGreen	The tip of its tail, which contains oil that is lighter than water, lets it swim without drowning.
Generation IV	
Diamond	Using its tail as a float, it dives underwater. It likes eating plants that grow on river bottoms.
Pearl	The tip of its tail is filled with oil that is lighter than water, so it acts as a float.
Platinum	The oil-filled end of its tail floats on water. It keeps Marill from drowning even in a strong current.
HeartGold	The tip of its tail, which contains oil that is lighter than water, lets it swim without drowning.
SoulSilver	The end of its tail serves as a buoy that keeps it from drowning, even in a vicious current.
Generation V	

Black **White**	The oil-filled end of its tail floats on water. It keeps Marill from drowning even in a strong current.
Black 2 **White 2**	The oil-filled tail functions as a buoy, so it’s fine even in rivers with strong currents.
Generation VI	
X	The fur on its body naturally repels water. It can stay dry, even when it plays in the water.
Y	The tip of its tail is filled with oil that is lighter than water, so it acts as a float.
Omega Ruby	Marill’s oil-filled tail acts much like a life preserver. If you see just its tail bobbing on the water’s surface, it’s a sure indication that this Pokémon is diving beneath the water to feed on aquatic plants.
Alpha Sapphire	When fishing for food at the edge of a fast-running stream, Marill wraps its tail around the trunk of a tree. This Pokémon’s tail is flexible and configured to stretch.
Generation VIII	
Sword	This Pokémon uses its round tail as a float. The ball of Marill’s tail is filled with nutrients that have been turned into an oil.
Shield	Even after Marill swims in a cold sea, its water-repellent fur dries almost as soon as Marill leaves the water. That’s why this Pokémon is never cold.
Brilliant Diamond	Using its tail as a float, it dives underwater. It likes eating plants that grow in riverbeds.
Shining Pearl	The tip of its tail is filled with oil that is lighter than water, so it acts as a float.
Generation IX	
Scarlet	The fur on its body naturally repels water. It can stay dry even when it plays in the water.
Violet	The oil-filled tail functions as a buoy, so it’s fine even in rivers with strong currents.

Pokopia	The oil-filled tail functions as a buoy, so it’s fine even in rivers with strong currents.

Sprites





Shiny

Origin

Marill may be based on a combination of a mouse and a beach ball or possibly a personal flotation device or lifebuoy. Its body and ears also resemble a water molecule.

Additionally, Marill may be based on water rats, closely related species of semiaquatic rodents of the superfamily Muroidea that includes the European water vole, the rakali from Australia, the South American water rats, and the Florida water rat.

Based on Marill’s name, Shiny color scheme, and tail, it may be also based on marimo, free-floating, spherical balls of algae that are also known as lake balls or moss balls.

Name Origin

Marill and Maril may be a combination of *mar* (Spanish and Portuguese for *sea*) or 丸い *marui* (*round* or *circular*) or 鞠 *mari* (ball), 瑠璃 *ruri* (lapis lazuli), and possibly *rill* (a small river or brook) and マリンブルー *marine blue*.

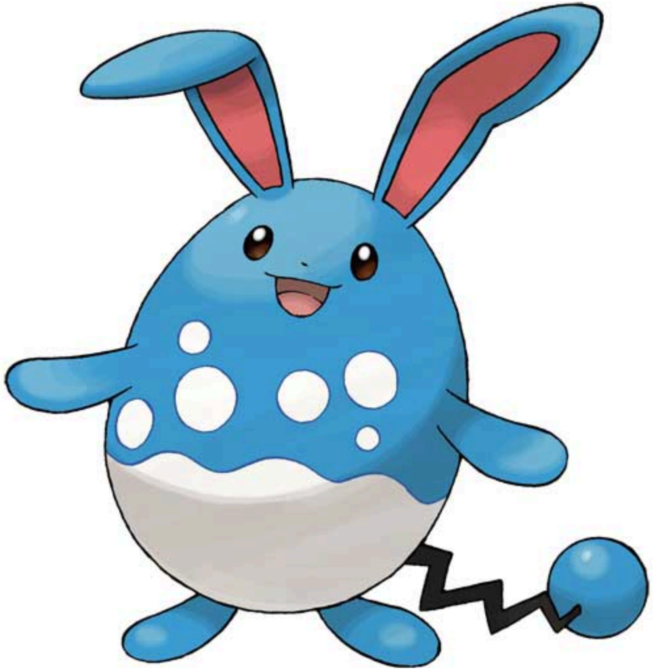
Azumarill

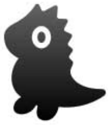
Aqua Rabbit Pokémon

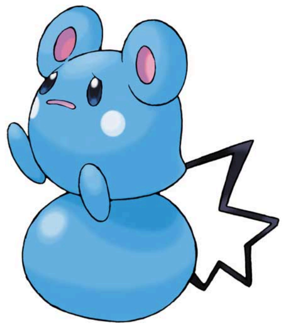
マリルリ

Marilli

#0184



Types Water Fairy	**Avg. Height** 2′07″ / 0.8 m	**Avg. Weight** 62.8 lbs. / 28.5 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Azurill

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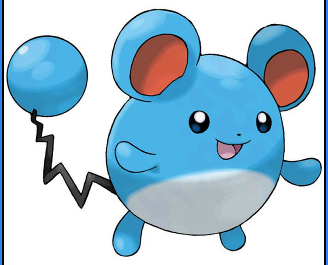

Marill

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Azumarill

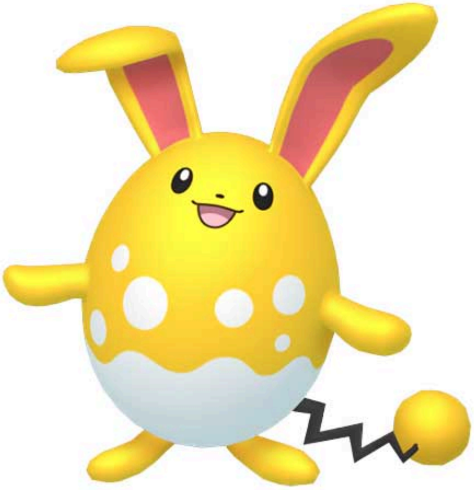
Pokédex Entries

Generation II	
Gold	By keeping still and listening intently, it can tell what is in even wild, fast-moving rivers.
Silver	When it plays in water, it rolls up its elongated ears to prevent their insides from getting wet.
Crystal	The bubble-like pattern on its stomach helps it camouflage itself when it’s in the water.
Generation III	
Ruby	Azumarill’s long ears are indispensable sensors. By focusing its hearing, this Pokémon can identify what kinds of prey are around, even in rough and fast-running rivers.
Sapphire	Azumarill can make balloons out of air. It makes these air balloons if it spots a drowning Pokémon. The air balloons enable the Pokémon in trouble to breathe.
Emerald	It lives in water virtually all day long. Its body color and pattern act as camouflage that makes it tough for enemies to spot in water.
FireRed	When it plays in water, it rolls up its elongated ears to prevent their insides from getting wet.
LeafGreen	By keeping still and listening intently, it can even tell what is in wild, fast-moving rivers.
Generation IV	
Diamond	It lives in rivers and lakes. In water, its coloring and patterns trick the vision of foes.
Pearl	Its long ears are superb sensors. It can distinguish the movements of living things on riverbeds.
Platinum	It can spend all day in water, since it can inhale and store a large volume of air.
HeartGold	By keeping still and listening intently, it can tell what is in even wild, fast-moving rivers.
SoulSilver	When it plays in water, it rolls up its elongated ears to prevent their insides from getting wet.
Generation V	

Black **White**	It can spend all day in water, since it can inhale and store a large volume of air.
Black 2 **White 2**	Its long ears are superb sensors. It can distinguish the movements of things in water and tell what they are.
Generation VI	
X	Its long ears are superb sensors. It can distinguish the movements of living things on riverbeds.
Y	The bubble-like pattern on its stomach helps it camouflage itself when it's in the water.
Omega Ruby	Azumarill's long ears are indispensable sensors. By focusing its hearing, this Pokémon can identify what kinds of prey are around, even in rough and fast-running rivers.
Alpha Sapphire	Azumarill can make balloons out of air. It makes these air balloons if it spots a drowning Pokémon. The air balloons enable the Pokémon in trouble to breathe.
Generation VIII	
Sword	It spends most of its time in the water. On sunny days, Azumarill floats on the surface of the water and sunbathes.
Shield	These Pokémon create air-filled bubbles. When Azurill play in rivers, Azumarill will cover them with these bubbles.
Brilliant Diamond	It lives in rivers and lakes. In water, its coloring and patterns trick the vision of foes.
Shining Pearl	Its long ears are superb sensors. It can distinguish the movements of living things on riverbeds.
Generation IX	
Scarlet	Its long ears are superb sensors. It can distinguish the movements of things in water and tell what they are.
Violet	By keeping still and listening intently, it can tell what is in even wild, fast-moving rivers.

Pokopia	Its long ears are superb sensors. It can distinguish the movements of things in water and tell what they are.

Sprites



Shiny

Origin

Azumarill may be based on a combination of a rabbit and a beach ball or possibly a personal flotation device or lifebuoy. It could be also possibly based on the swamp rabbits, which have a strong preference for wet areas (such as cypress swamps, marshes, floodplains, and river tributaries) and that will take to the water and swim. Azumarill's water-like splash pattern may reflect from the camouflage of countershading of aquatic animals such as sharks and penguins, being that they have a dark coloration on top to match the dark water underneath and a white coloration on their under to match the sunlight from above.

Its body shape, rabbit appearance and body pattern could be a reference to Easter Bunny and Easter eggs. Azumarill's resemblance to a rabbit likely influences its Fairy-type and its ability Huge Power (which serves as a pun for "fortifying mochi"). These aspects may draw inspiration from the moon rabbit legend, where people interpret the dark markings on the Moon as a rabbit. The choice of the Fairy type is also fitting, as it is often associated with the moon and sweet treats.

Name Origin

Azumarill may be a combination of *azure* (a shade of blue), *azul* (Spanish and Portuguese for *blue*), or *azul marino* (Spanish for *navy blue*), mar (Spanish and Portuguese for *sea*) or *Marill*, and possibly *rill* (a small river or brook).

Marilli may be a combination of 丸い *marui* (*round* or *circular*) or 鞠 *mari* (ball), 瑠璃 *ruri* (lapis lazuli), and possibly *rill* (a small river or brook) and マリンブルー *marine blue*.

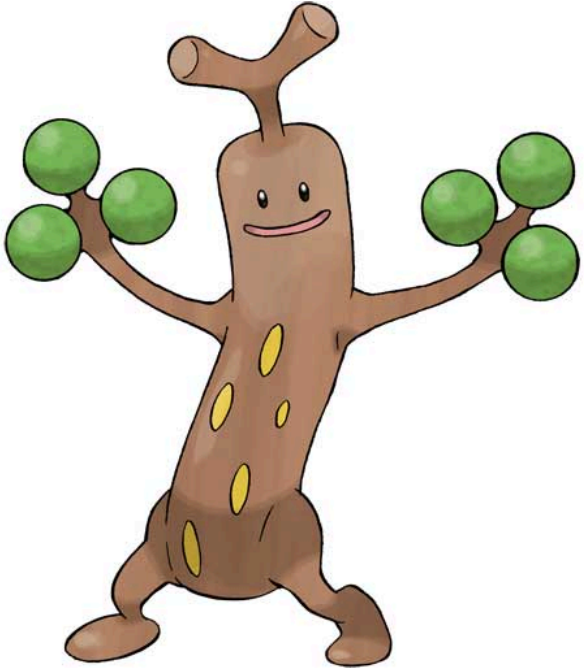
Sudowoodo

Imitation Pokémon

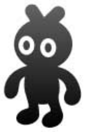
ウソッキー

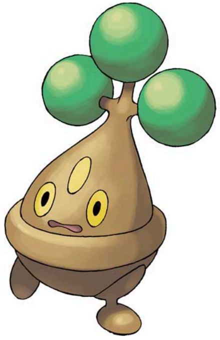
Usokkie

#0185



Types	Avg. Height	Avg. Weight
Rock	3′11″ / 1.2 m	83.8 lbs. / 38.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Bonsly

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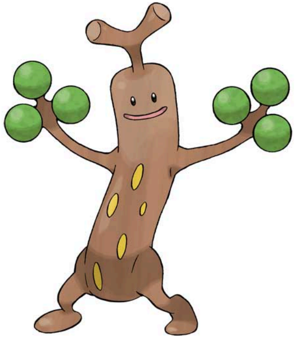


Sudowoodo

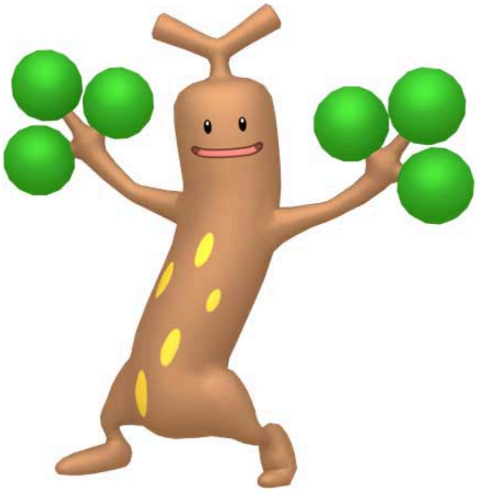
Pokédex Entries

Generation II	
Gold	Although it always pretends to be a tree, its composition appears to be closer to a rock than a grass.
Silver	It disguises itself as a tree to avoid attack. It hates water, so it will disappear if it starts raining.
Crystal	If a tree branch shakes when there is no wind, it’s a Sudowoodo, not a tree. It hides from the rain.
Generation III	
Ruby **Sapphire**	Sudowoodo camouflages itself as a tree to avoid being attacked by enemies. However, because the forelegs remain green throughout the year, the Pokémon is easily identified as a fake during the winter.
Emerald	It mimics a tree to avoid being attacked by enemies. But since its forelegs remain green throughout the year, it is easily identified as a fake in the winter.
FireRed	It disguises itself as a tree to avoid attack. It really hates water, so it will disappear if it starts to rain.
LeafGreen	Although it always pretends to be a tree, its composition appears to be closer to a rock than a plant.
Generation IV	
Diamond	Despite appearing to be a tree, its body is closer to rocks and stones. It is very weak to water.
Pearl	It stands along paths pretending to be a tree. If it starts raining, it seems to disappear.
Platinum	To avoid being attacked, it does nothing but mimic a tree. It hates water and flees from rain.
HeartGold	Although it always pretends to be a tree, its composition appears more similar to rock than to vegetation.
SoulSilver	It disguises itself as a tree to avoid attack. It hates water, so it will disappear if it starts raining.
Generation V	

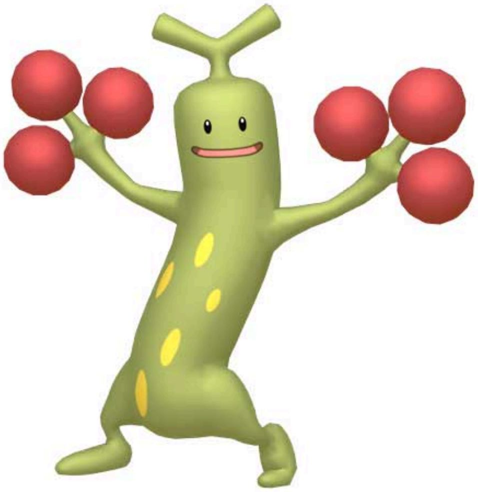
Black White Black 2 White 2	To avoid being attacked, it does nothing but mimic a tree. It hates water and flees from rain.
Generation VI	
X	Although it always pretends to be a tree, its composition appears more similar to rock than to vegetation.
Y	It disguises itself as a tree to avoid attack. It hates water, so it will disappear if it starts raining.
Omega Ruby Alpha Sapphire	Sudowoodo camouflages itself as a tree to avoid being attacked by enemies. However, because its hands remain green throughout the year, the Pokémon is easily identified as a fake during the winter.
Generation VII	
Sun	To avoid attacks, it mimics a tree. It will run off if splashed with water, which it hates.
Moon	Apparently, the larger the green parts of this Pokémon, the more collectors value it. It’s a particular favorite among elderly people.
Ultra Sun	It’s so popular with the elderly that there’s a magazine devoted to this Pokémon. Fans obsess over the particular length and angle of its arms.
Ultra Moon	The result of its holding the same pose all the time is arms that have become supple yet strong.
Generation VIII	
Sword	If a tree branch shakes when there is no wind, it’s a Sudowoodo, not a tree. It hides from the rain.
Shield	It disguises itself as a tree to avoid attack. It hates water, so it will disappear if it starts raining.
Brilliant Diamond	Though it looks like a tree, its body is actually more like rock or stone. The Pokémon is very weak to water.

Shining Pearl	It stands along paths pretending to be a tree. If it starts raining, it seems to disappear.
Legends: Arceus	Though it pretends to be a tree, it fails to fool even children. To the touch, its body feels more like rock than tree bark. Sudowoodo’s extreme aversion to water merits special note.
New Snap	Sudowoodo often comes to the research camp. I think it wants to be friends with the other Pokémon here. It tried to get closer by pretending to be a tree, but it ran away when it got startled.
Generation IX	
Scarlet	Although it always pretends to be a tree, its composition appears more similar to rock than to vegetation.
Violet	To avoid being attacked, it does nothing but mimic a tree. It hates water and flees from rain.
Sleep	It seems this Pokémon keeps up its tree mimicry in its sleep to avoid being attacked. But apparently, once in a long while, it lets itself go and sleeps laid out on the ground.
Pokopia	Although it always pretends to be a tree, its composition appears more similar to rock than to vegetation.

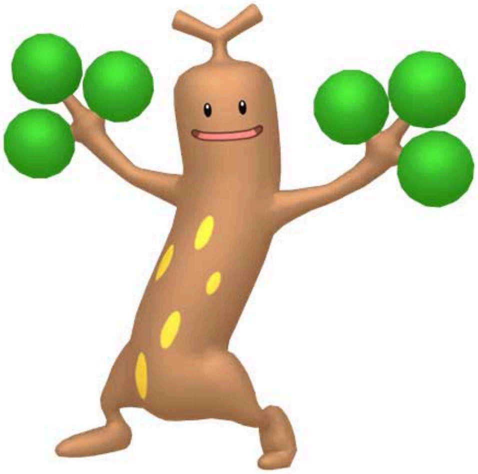
Sprites



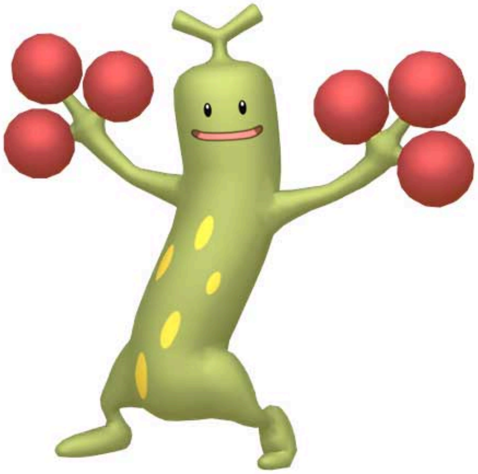
Male



Shiny Male



Female



Shiny Female

Origin

Sudowoodo seems to be based on a small tree and petrified wood, which is a plant that has become fossilized over time. This would explain its pure Rock type since all of the organic material in petrified wood is replaced with minerals. It may also be based on the concept of mimicry, such as that exhibited by stick insects, bugs that evolved to resemble twigs and leaves to evade predators—Sudowoodo's forked horn resembles an insect's antennae.

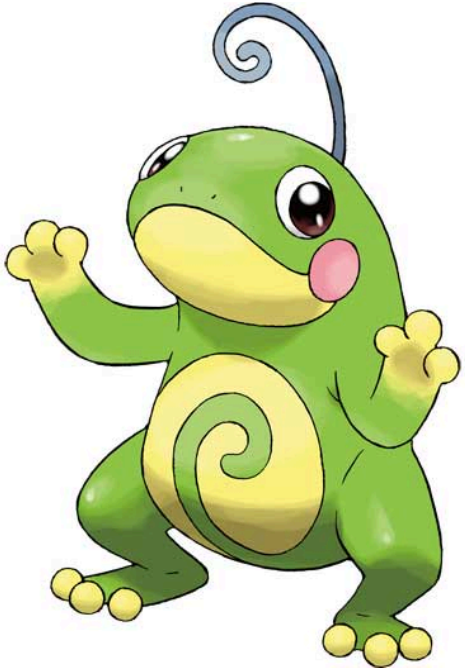
Name Origin

Sudowoodo is a corruption of *pseudo* (false) and *wood*.

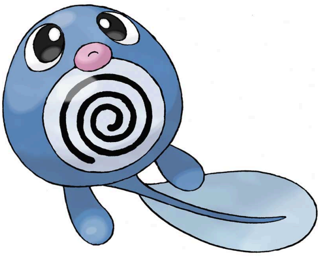
Usokkie is derived from 嘘 *uso* (false) possibly in combination with 木 *ki* (*wood* or *tree*). It could also derive from 嘘つき *usotsuki* (liar).

This is referenced by Brassius referring to his Grass-type Terastallized Sudowoodo as **Truleewoodo** (Japanese: **ウソから出た実** *truth from lies*).

Politoed Frog Pokémon	ニョロトノ *Nyorotono*	**#0186**



Types	**Avg. Height**	**Avg. Weight**
Water	3′07″ / 1.1 m	74.7 lbs. / 33.9 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Poliwag

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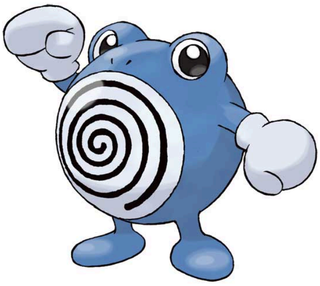


Poliwhirl

→

Politoed

Pokédex Entries

Generation II	
Gold	If Poliwag and Poliwhirl hear its echoing cry, they respond by gathering from far and wide.
Silver	Whenever three or more of these get together, they sing in a loud voice that sounds like bellowing.
Crystal	When it expands its throat to croak out a tune, nearby Poliwag and Poliwhirl gather immediately.
Generation III	
Ruby **Sapphire**	The curled hair on Politoed’s head is proof of its status as a king. It is said that the longer and more curled the hair, the more respect this Pokémon earns from its peers.
Emerald	The curled hair on its head proves its status as a king. It is said that the longer and curlier the hair, the more respect it earns from its peers.
FireRed	Whenever three or more of these get together, they sing in a loud voice that sounds like bellowing.
LeafGreen	If Poliwag and Poliwhirl hear its echoing cry, they respond by gathering from far and wide.
Generation IV	
Diamond **Pearl** **Platinum**	It gathers groups of others as their leader. Its cries make Poliwag obey.
HeartGold	If Poliwag and Poliwhirl hear its echoing cry, they respond by gathering from far and wide.
SoulSilver	Whenever three or more of these get together, they sing in a loud voice that sounds like bellowing.
Generation V	
Black **White** **Black 2** **White 2**	It gathers groups of others as their leader. Its cries make Poliwag obey.
Generation VI	
X	Whenever three or more of these get together, they sing in a loud voice that sounds like bellowing.

Y	If Poliwag and Poliwhirl hear its echoing cry, they respond by gathering from far and wide.
Omega Ruby **Alpha Sapphire**	The curled hair on Politoed's head is proof of its status as a king. It is said that the longer and more curled the hair, the more respect this Pokémon earns from its peers.
Generation VII	
Sun	They gather on moonlit nights to form a large chorus. Their cries sound angry and not at all pleasant, but they are certainly distinctive.
Moon	It's the leader of Poliwag and Poliwhirl. When Politoed roars, they all cower in fear.
Ultra Sun	Although its cries sound like screams, a composer created a beautiful ballad that was influenced by the sounds.
Ultra Moon	The longer and more luxurious the curled hair on its head, the greater the number of Poliwag and Poliwhirl that will obey it.
Generation VIII	
Sword	At nightfall, these Pokémon appear on the shores of lakes. They announce their territorial claims by letting out cries that sound like shouting.
Shield	The cry of a male is louder than that of a female. Male Politoed with deep, menacing voices find more popularity with the opposite gender.
Brilliant Diamond **Shining Pearl**	A group of Poliwag and Poliwhirl will form with a Politoed as the leader. Politoed's cries make the Pokémon of the group obey.
Generation IX	
Scarlet	If Poliwag and Poliwhirl hear its echoing cry, they respond by gathering from far and wide.
Violet	It's the leader of Poliwag and Poliwhirl. When Politoed roars, they all cower in fear.

Pokopia	They gather on moonlit nights to form a large chorus. Their cries sound angry and not at all pleasant, but they are certainly distinctive.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Politoed appears to be based on a frog. The swirl on its stomach may represent visible internal organs like those of tadpoles and of most glass frog genera that can sometimes be seen through their transparent abdominal skin. Politoed’s status as a king to Poliwag and Poliwhirl and its Evolution method using the King’s Rock may be based on the story of The Frog Prince, where the prince or the king is enchanted into a frog.

Politoed’s Hidden Ability Drizzle likely alludes to the association between frogs and rain in Japan. Japanese frogs come out of hibernation during the East Asian rainy season (梅雨 *tsuyu*), which is an important period for farming; thus, they’re seen as harbingers of rain and good fortune.

Name Origin

Politoed may be a combination of *polliwog* (outdated term for tadpole) and *toad*. It may also involve *poly-* (prefix for many) and *toed*.

Nyorotono may be a combination of ニョロニョロ *nyoronyoro* (onomatopoeia for wriggling) and 殿 *tono* (lord), as well as 殿様蛙 *tonosama-gaeru* (dark-spotted frog).

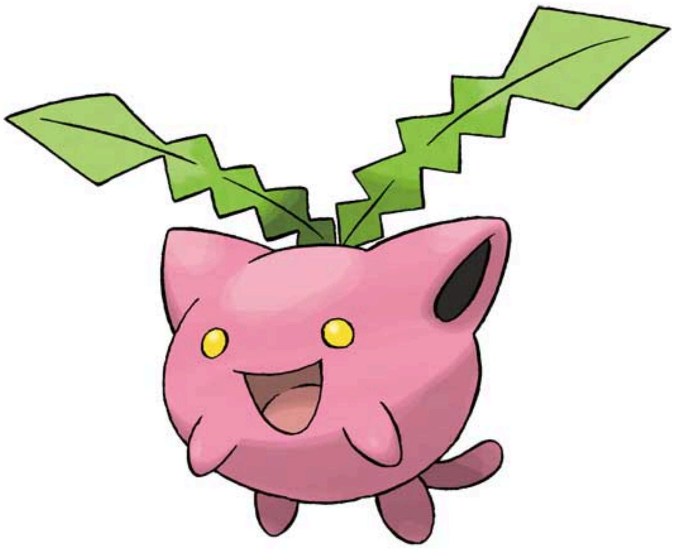
Hoppip

Cottonweed Pokémon

ハネッコ

Hanecco

#0187



Types

Grass Flying

Avg. Height

1′04″ / 0.4 m

Avg. Weight

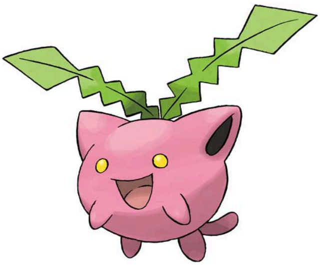
1.1 lbs. / 0.5 kg

Gender Ratio

50% male, 50% female

Shape

Footprint



Hoppip

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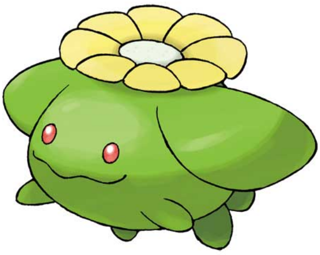

Skiploom

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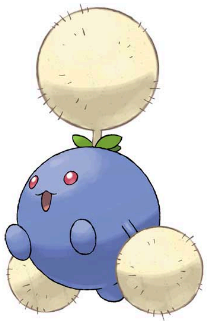


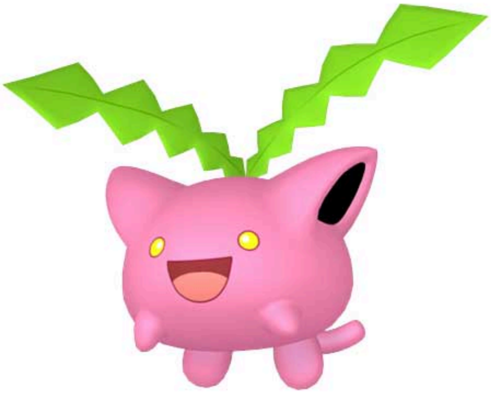
Jumpluff

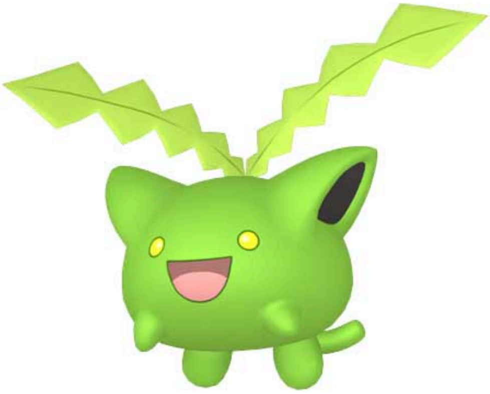
Pokédex Entries

Generation II	
Gold	To keep from being blown away by the wind, they gather in clusters. They do enjoy gentle breezes, though.
Silver	Its body is so light, it must grip the ground firmly with its feet to keep from being blown away.
Crystal	It can be carried away on even the gentlest breeze. It may even float all the way to the next town.
Generation III	
Ruby **Sapphire**	This Pokémon drifts and floats with the wind. If it senses the approach of strong winds, Hoppip links its leaves with other Hoppip to prepare against being blown away.
Emerald	This Pokémon drifts and floats with the wind. If it senses the approach of strong winds, a Hoppip links leaves with others to prepare against being blown away.
FireRed	Its body is so light, it must grip the ground firmly with its feet to keep from being blown away.
LeafGreen	To keep from being blown away by the wind, they gather in clusters. They do enjoy gentle breezes, though.
Generation IV	
Diamond **Pearl** **Platinum**	It drifts on winds. It is said that when Hoppip gather in fields and mountains, spring is on the way.
HeartGold	To keep from being blown away by the wind, they gather in clusters. But they do enjoy gentle breezes, though.
SoulSilver	Its body is so light, it must grip the ground firmly with its feet to keep from being blown away.
Generation V	
Black **White** **Black 2**	It drifts on winds. It is said that when Hoppip gather in fields and mountains, spring is on the way.

White 2	
Generation VI	
X	Its body is so light, it must grip the ground firmly with its feet to keep from being blown away.
Y	It drifts on winds. It is said that when Hoppip gather in fields and mountains, spring is on the way.
Omega Ruby **Alpha Sapphire**	This Pokémon drifts and floats wit the wind. If it senses the approach of strong winds, Hoppip links its leaves with other Hoppip to prepare against being blown away.
Generation VIII	
Brilliant Diamond **Shining Pearl**	They are blown adrift by winds. It is said that when Hoppip gather in fields and mountains, spring is on the way.
Generation IX	
Scarlet	This Pokémon is blown across vast distances by the wind. It is unclear where the Hoppip of Paldea originally came from.
Violet	Outside of cold regions, Hoppip can be found practically everywhere. This is because the wind carries this species all over the world.
Pokopia	Outside of cold regions, Hoppip can be found practically everywhere. This is because the wind carries this species all over the world.

Sprites





Shiny

Origin

Hoppip appears to be based on a bulb or root. The leaves on its head resemble leaves of a dandelion. Its body also slightly resembles a cat. This may directly reference the cat's ear plant, which closely resembles the dandelion despite the two species not being related. When moving, its leaves move around like the propellers of a helicopter.

Name Origin

Hoppip may be a combination of *hop* or *hippity-hop* and *pip* (small hard seed) or *pipsqueak*. The names Hoppip, Skiploom, and Jumpluff are together based on the phrase "Just a hop, skip, and a jump away."

Hanecco may be a combination of 葉 *ha* (leaf), 跳ねる *haneru* (to jump or hop), or 羽 *hane* (wing), and 根っ子 *nekko* (root). Its name may also be a pun on 猫 *neko* (cat), given its cat-like ears and tail.

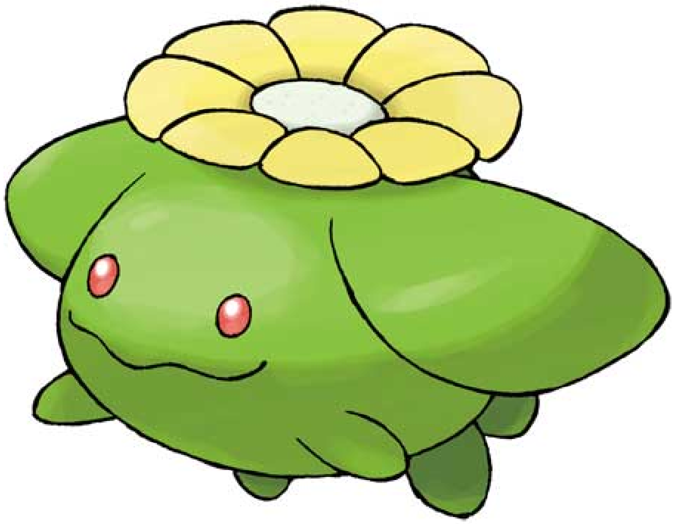
Skiploom

Cottonweed Pokémon

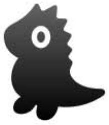
ポポッコ

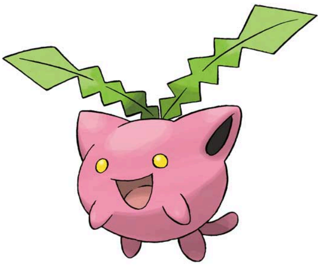
Popocco

#0188



Types	Avg. Height	Avg. Weight
Grass Flying	2′00″ / 0.6 m	2.2 lbs. / 1.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Hoppip

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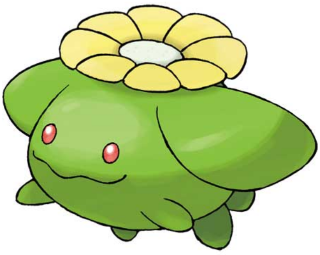

Skiploom

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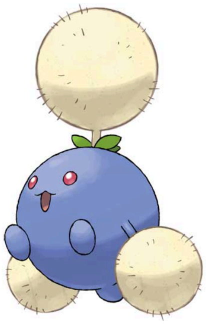


Jumpluff

Pokédex Entries

Generation II	
Gold	The bloom on top of its head open and closes as the temperature fluctuates up and down.
Silver	It spreads its petals to absorb sunlight. It also floats in the air to get closer to the sun.
Crystal	As soon as it rains, it closes its flower and hides in the shade of a tree to avoid getting wet.
Generation III	
Ruby **Sapphire**	Skiploom's flower blossoms when the temperature rises above 64 degrees F. How much the flower opens depends on the temperature. For that reason, this Pokémon is sometimes used as a thermometer.
Emerald	It blossoms when the temperature rises above 64 degrees F. Because its flower's blooming changes with the temperature, it is sometimes used as a thermometer.
FireRed	It spreads its petals to absorb sunlight. It also floats in the air to get closer to the sun.
LeafGreen	The bloom on top of its head open and closes as the temperature fluctuates up and down.
Generation IV	
Diamond **Pearl** **Platinum**	It blooms when the weather warms. It floats in the sky to soak up as much sunlight as possible.
HeartGold	The bloom on top of its head open and closes as the temperature fluctuates up and down.
SoulSilver	It spreads its petals to absorb sunlight. It also floats in the air to get closer to the sun.
Generation V	
Black **White** **Black 2** **White 2**	It blooms when the weather warms. It floats in the sky to soak up as much sunlight as possible.
Generation VI	

X	The bloom on top of its head opens and closes as the temperature fluctuates up and down.
Y	It spreads its petals to absorb sunlight. It also floats in the air to get closer to the sun.
Omega Ruby Alpha Sapphire	Skiploom’s flower blossoms when the temperature rises above 64 degrees Fahrenheit. How much the flower opens depends on the temperature. For that reason, this Pokémon is sometimes used as a thermometer.
Generation VIII	
Brilliant Diamond Shining Pearl	It blooms when the weather warms. It floats in the sky to soak up as much sunlight as possible.
Generation IX	
Scarlet	Skiploom enthusiasts can apparently tell where a Skiploom was born by the scent drifting from the flower on the Pokémon’s head.
Violet	When the weather grows cold, Skiploom’s flower closes and the Pokémon cannot photosynthesize, so it flies away to warmer regions.
Pokopia	When the weather grows cold, Skiploom’s flower closes and the Pokémon cannot photosynthesize, so it flies away to warmer regions.

Sprites

Shiny

Origin

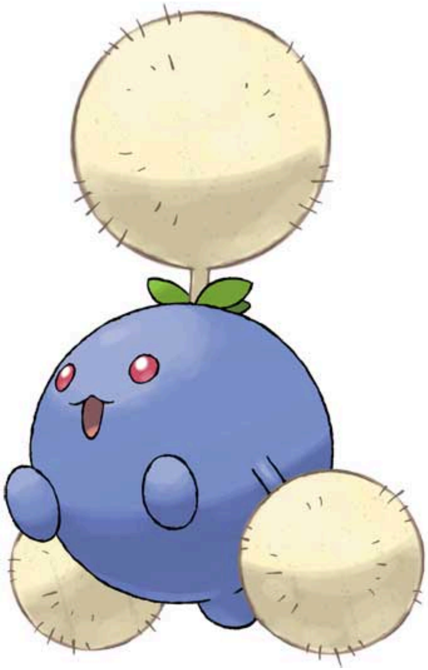
Skiploom appears to be based on a bulb and a flower, specifically a dandelion. Its body also slightly resembles a dog and a cat.

Name Origin

Skiploom may be a combination of *skip* and *bloom* or *plume*. The names of all stages of its evolutionary line is based on the phrase: “Just a hop, skip, and a jump away.”

Popocco may be a combination of 蒲公英 *tanpopo* (dandelion) and 根っ子 *nekko* (root). Its name may also be a pun on 猫 *neko* (cat), given its cat-like face.

Jumpluff Cottonweed Pokémon	ワタッコ *Watacco*	**#0189**

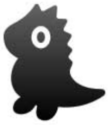


Types	**Avg. Height**	**Avg. Weight**
Grass Flying	2′07″ / 0.8 m	6.6 lbs. / 3.0 kg

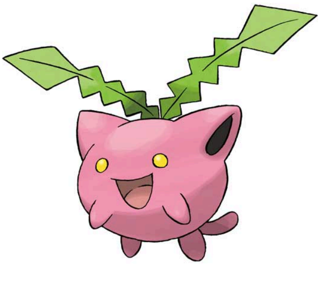
Gender Ratio

50% male, 50% female

Shape



Footprint



Hoppip

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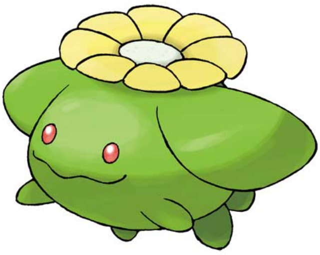


Skiploom

→

Jumpluff

Pokédex Entries

Generation II	
Gold	Once it catches the wind, it deftly controls its cotton-puff spores to float, even around the world.
Silver	Drifts on seasonal winds and spreads its cotton-like spores all over the world to make more offspring.
Crystal	Even in the fiercest wind, it can control its fluff to make its way to any place in the world it wants.
Generation III	
Ruby **Sapphire**	Jumpluff rides warm southern winds to cross the sea and fly to foreign lands. The Pokémon descends to the ground when it encounters cold air while it is floating.
Emerald	Jumpluff ride warm southern winds to cross the sea and fly to foreign lands. This Pokémon lands when it encounters cold air while it is floating.
FireRed	It drifts on seasonal winds and spreads its cotton-like spores all over the world to make more offspring.
LeafGreen	Once it catches the wind, it deftly controls its cotton-puff spores to float, even around the world.
Generation IV	
Diamond **Pearl** **Platinum**	Blown by seasonal winds, it circles the globe, scattering cotton spores as it goes.
HeartGold	Once it catches the wind, it deftly controls its cotton-puff spores—it can even float around the world.
SoulSilver	Drifts on seasonal winds and spreads its cotton-like spores all over the world to make more offspring.
Generation V	
Black **White** **Black 2**	Blown by seasonal winds, it circles the globe, scattering cotton spores as it goes.

White 2	
Generation VI	
X	Blown by seasonal winds, it circles the globe, scattering cotton spores as it goes.
Y	Even in the fiercest wind, it can control its fluff to make its way to any place in the world it wants.
Omega Ruby **Alpha Sapphire**	Jumpluff rides warm southern winds to cross the sea and fly to foreign lands. The Pokémon descends to the ground when it encounters cold air while it is floating.
Generation VIII	
Brilliant Diamond **Shining Pearl**	Blown by seasonal winds, it circles the globe, scattering cotton spores as it goes.
Generation IX	
Scarlet	Jumpluff travels on seasonal winds. Once its cotton spores run out, its journey ends, as does its life.
Violet	Beware its cotton spores. If you accidentally breathe them in, you'll be racked with coughs and itchiness.
Pokopia	Jumpluff travels on seasonal winds. Once its cotton spores run out, its journey ends, as does its life.

Sprites

Shiny

Origin

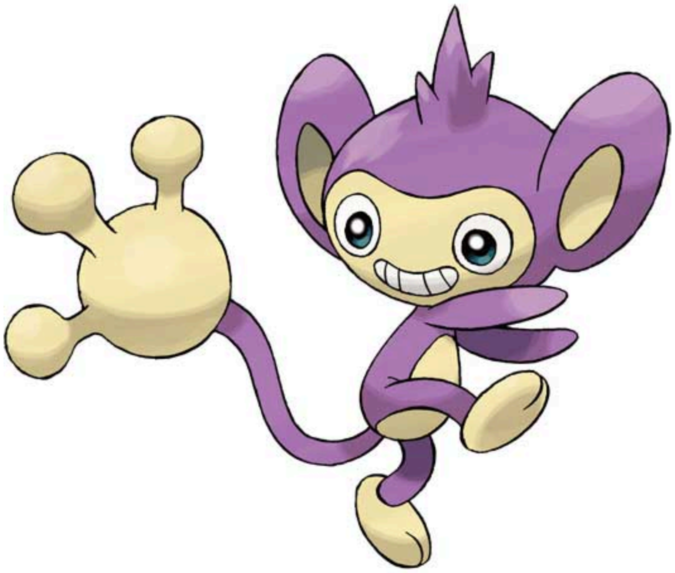
Jumpluff appears to be based on the final stage in the life-cycle of a dandelion. Its two hands closely resemble pom-poms, and its movements in the console games, such as Pokémon Stadium 2 and Pokémon Colosseum, also bring to mind a cheerleader.

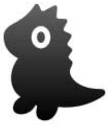
Name Origin

Jumpluff may be a combination of *jump*, *fluff*, and possibly *plush*. The names of all stages of its evolutionary line is based on the phrase: “Just a hop, skip, and a jump away.”

Watacco may be a combination of 綿 *wata* (cotton) and 根っ子 *nekko* (root). Its name may also be a pun on 猫 *neko* (cat), given its cat-like face.

Aipom Long Tail Pokémon	エイパム *Eipam*	**#0190**



Types	**Avg. Height**	**Avg. Weight**
Normal	2′07″ / 0.8 m	25.4 lbs. / 11.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Aipom

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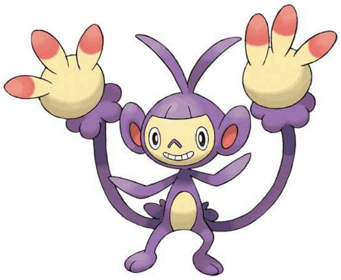


Ambipom

Pokédex Entries

Generation II	
Gold	Its tail is so powerful that it can use it to grab a tree branch and hold itself up in the air.
Silver	It lives atop tall trees. When leaping from branch to branch, it deftly uses its tail for balance.
Crystal	It uses its tail to hang on to tree branches. It uses its momentum to swing from one branch to another.
Generation III	
Ruby **Sapphire**	Aipom's tail ends in a hand-like appendage that can be cleverly manipulated. However, because the Pokémon uses its tail so much, its real hands have become rather clumsy.
Emerald	Its tail ends with a dexterous, handlike appendage. However, because it uses the tail so much, Aipom's real hands have become rather clumsy.
FireRed	It lives atop tall trees. When leaping from branch to branch, it deftly uses its tail for balance.
LeafGreen	Its tail is so powerful that it can use it to grab a tree branch and hold itself up in the air.
Generation IV	
Diamond	It uses its tail to pluck fruits that are out of reach. Its tail is more adept than its real hands.
Pearl	It lives atop giant trees. It wraps its tail around a branch so it won't fall off while asleep.
Platinum	It lives high among the treetops. It can use its tail as freely and cleverly as its hands.
HeartGold	Its tail is so powerful that it can use it to grab a tree branch and hold itself in the air.
SoulSilver	It lives atop tall trees. When leaping from branch to branch, it deftly uses its tail for balance.
Generation V	
Black **White** **Black 2**	It lives high among the treetops. It can use its tail as freely and cleverly as its hands.

White 2	
Generation VI	
X	It lives atop tall trees. When leaping from branch to branch, it deftly uses its tail for balance.
Y	Its tail is so powerful that it can use it to grab a tree branch and hold itself up in the air.
Omega Ruby **Alpha Sapphire**	Aipom’s tail ends in a hand-like appendage that can be cleverly manipulated. However, because the Pokémon uses its tail so much, its real hands have become rather clumsy.
Generation VII	
Ultra Sun	As it did more and more with its tail, its hands became clumsy. It makes its nest high in the treetops.
Ultra Moon	It searches for prey from the tops of trees. When it spots its favorite food, Bounsweet, Aipom gets excited and pounces.
Generation VIII	
Brilliant Diamond	It uses its tail to pluck fruits that are out of reach. Its tail is more adept than its real hands.
Shining Pearl	It lives atop giant trees. It wraps its tail around a branch so it won’t fall off while asleep.
Legends: Arceus	This treetop dweller possesses a tail as dexterous as a hand. Ancient writings describe this Pokémon as a one-armed oddity.
New Snap	Aipom dart about the treetops, swinging from branch to branch with their dexterous tails—which are also strong enough to cut through the underbrush!
Generation IX	
Scarlet	It lives atop of trees. When leaping from branch to branch, it deftly uses its tail for balance.
Violet	Its tail moves with greater dexterity than its hands. Making deft use of this tail, Aipom lives high among the treetops.

Sprites

Male

Shiny Male

Female

Shiny Female

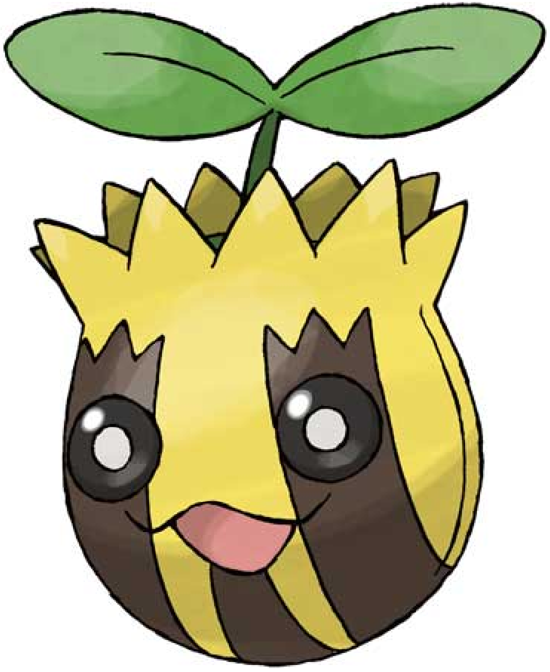
Origin

Aipom appears to be based on a New World monkey and the exaggerated concept of their prehensile tail, possibly the capuchin monkey in particular. Aipom also shares its large smile with a cymbal-banging monkey toy. It may vaguely reference the ahuizotl, a creature of Aztec mythology with monkey hands and a fifth human hand on its tail.

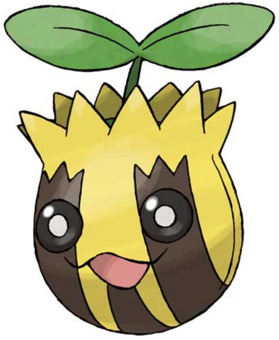
Name Origin

Aipom and Eipam may be a combination of *ape* and *palm*.

Sunkern Seed Pokémon	ヒマナッツ *Himanuts*	**#0191**



Types	**Avg. Height**	**Avg. Weight**
Grass	1′00″ / 0.3 m	4.0 lbs. / 1.8 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	●	—



Sunkern

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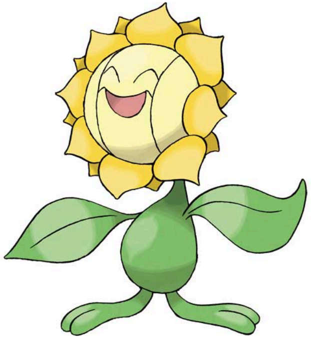


Sunflora

Pokédex Entries

Generation II	
Gold	It may drop out of the sky suddenly. If attacked by a Spearow, it will violently shake its leaves.
Silver	It lives by drinking only dewdrops from under the leaves of plants. It is said that it eats nothing else.
Crystal	It is very weak. Its only means of defense is to shake its leaves desperately at its attacker.
Generation III	
Ruby Sapphire	Sunkern tries to move as little as it possibly can. It does so because it tries to conserve all the nutrients it has stored in its body for its evolution. It will not eat a thing, subsisting only on morning dew.
Emerald	Sunkern try to minimize movement to conserve the nutrients they have stored in their bodies for evolution. They will not eat, subsisting only on morning dew.
FireRed	It lives by drinking only dewdrops from under the leaves of plants. It is said that it eats nothing else.
LeafGreen	It may drop out of the sky suddenly. If attacked by a Spearow, it will violently shake its leaves.
Generation IV	
Diamond Pearl Platinum	It suddenly falls out of the sky in the morning. A year after a cold summer, their population explodes.
HeartGold	It may plummet from the sky. If attacked by a Spearow, it will violently shake its leaves.
SoulSilver	It lives by drinking only dewdrops from under the leaves of plants. It is said that it eats nothing else.
Generation V	
Black White	It suddenly falls out of the sky in the morning. A year after a cold summer, their population explodes.
Black 2 White 2	It suddenly falls out of the sky in the morning. Knowing it’s weak, it simply feeds until it evolves.

Generation VI	
X	It may plummet from the sky. If attacked by a Spearow, it will violently shake its leaves.
Y	It lives by drinking only dewdrops from under the leaves of plants. It is said that it eats nothing else.
Omega Ruby **Alpha Sapphire**	Sunkern tries to move as little as it possibly can. It does so because it tries to conserve all the nutrients it has stored in its body for its evolution. It will not eat a thing, subsisting only on morning dew.
Generation VIII	
Brilliant Diamond **Shining Pearl**	They may suddenly fall out of the sky in the morning. In the year following a cold summer, their population explodes.
Generation IX	
Scarlet	It suddenly falls out of the sky in the morning. Knowing it’s weak, it simply feeds until it evolves.
Violet	It is very weak. Its only means of defense is to shake its leaves desperately at its attacker.

Sprites

Shiny

Origin

Sunkern appears to be based on a shooting sunflower seed.

Name Origin

Sunkern may be a combination of *sunflower* and *kernel*.

Himanuts may be a combination of 向日葵 *himawari* (sunflower) and *nuts*. It may also refer to 夏 *natsu* (summer).

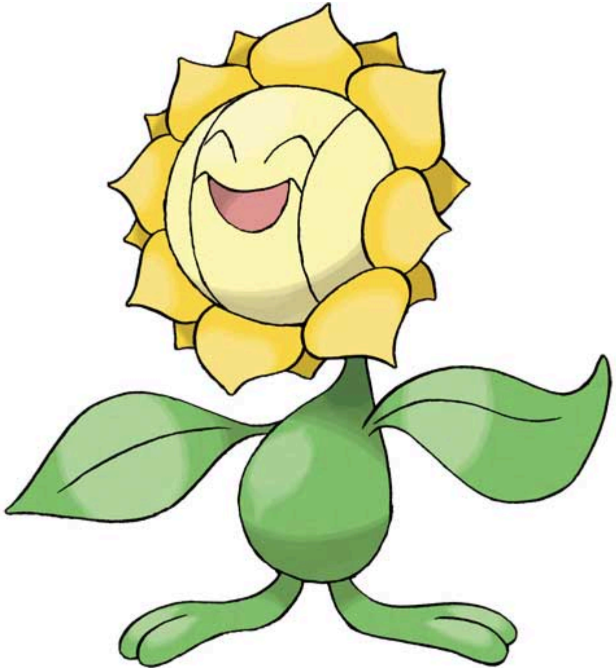
Sunflora

Sun Pokémon

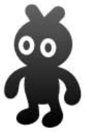
キマワリ

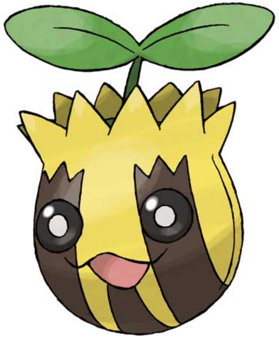
Kimawari

#0192



Types	Avg. Height	Avg. Weight
Grass	2′07″ / 0.8 m	18.7 lbs. / 8.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Sunkern

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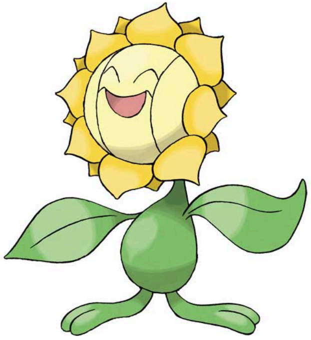


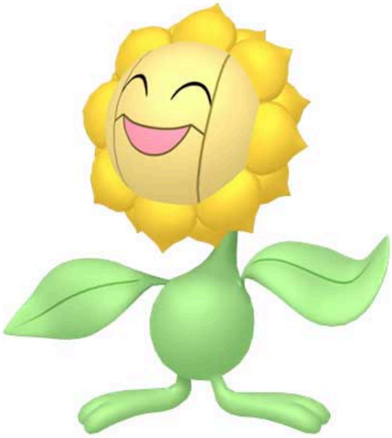
Sunflora

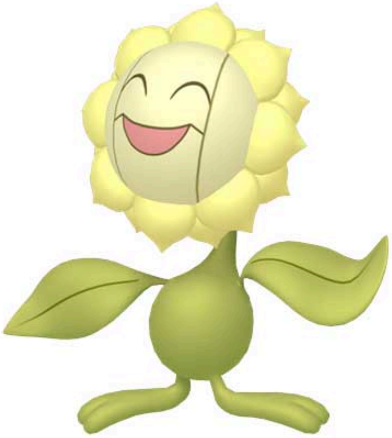
Pokédex Entries

Generation II	
Gold	It converts sunlight into energy. In the darkness after sunset, it closes its petals and becomes still.
Silver	In the daytime, it rushes about in a hectic manner, but it comes to a complete stop when the sun sets.
Crystal	As the hot season approaches, the petals on this Pokémon’s face become more vivid and lively.
Generation III	
Ruby **Sapphire**	Sunflora converts solar energy into nutrition. It moves around actively in the daytime when it is warm. It stops moving as soon as the sun goes down for the night.
Emerald	Sunflora convert solar energy into nutrition. They are highly active in the warm daytime but suddenly stop moving as soon as the sun sets.
FireRed	In the daytime, it rushes about in a hectic manner, but it comes to a complete stop when the sun sets.
LeafGreen	It converts sunlight into energy. In the darkness after sunset, it closes its petals and becomes still.
Generation IV	
Diamond **Pearl** **Platinum**	It gets energy from warm sunlight and is known for its habit of moving in pursuit of it.
HeartGold	It converts sunlight into energy. In the darkness after sunset, it closes its petals and becomes still.
SoulSilver	In the daytime, it rushes about in a hectic manner, but it comes to a complete stop when the sun sets.
Generation V	
Black **White**	It gets energy from warm sunlight and is known for its habit of moving in pursuit of it.
Black 2 **White 2**	Since it converts sunlight into energy, it is always looking in the direction of the sun.
Generation VI	
X	As the hot season approaches, the petals on this Pokémon’s face become more vivid and lively.

Y	It gets energy from warm sunlight and is known for its habit of moving in pursuit of it.
Omega Ruby **Alpha Sapphire**	Sunflora coverts solar energy into nutrition. It moves around actively in the daytime when it is warm. It stops moving as soon as the sun goes down for the night.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It gets energy from warm sunlight and is known for its habit of moving in pursuit of it.
Generation IX	
Scarlet	In the daytime, it rushes about in a hectic manner, but it comes to a complete stop when the sun sets.
Violet	Since it converts sunlight into energy, it is always looking in the direction of the sun.

Sprites





Shiny

Origin

Sunflora seems to be based on a sunflower and its close association with the Sun.

Name Origin

Sunflora may be a combination of *sun* or *sunflower* and *flora*.

Kimawari may be a combination of 黄 *ki* (yellow) or 吉 *ki* (joy) and 向日葵 *himawari* (sunflower).

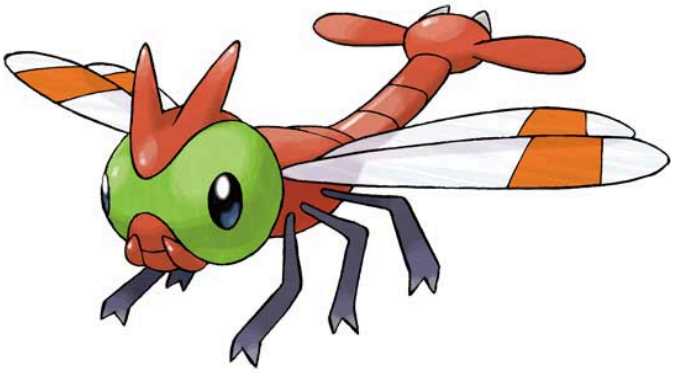
Yanma

Clear Wing Pokémon

ヤンヤンマ

Yanyanma

#0193



Types
Bug Flying

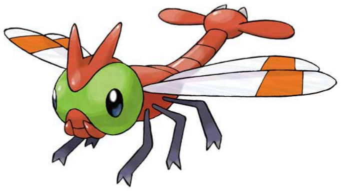
Avg. Height
3′11″ / 1.2 m

Avg. Weight
83.8 lbs. / 38.0 kg

Gender Ratio
50% male, 50% female

Shape

Footprint



Yanma

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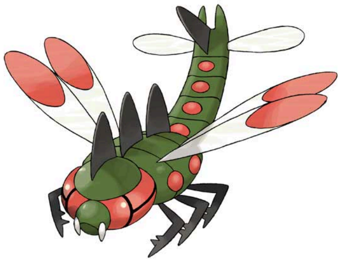


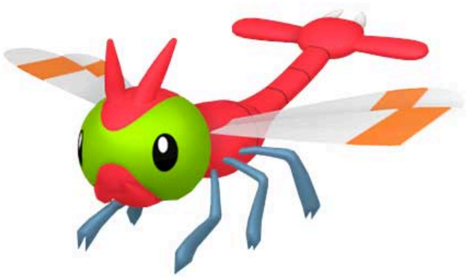
Yanmega

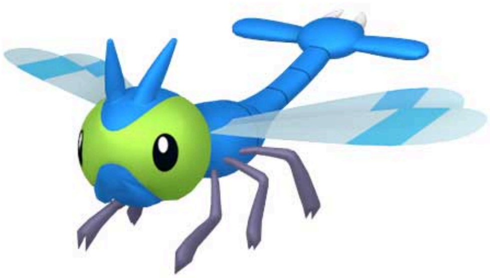
Pokédex Entries

Generation II	
Gold	If it flaps its wings really fast, it can generate shock waves that will shatter windows in the area.
Silver	Its large eyes can scan 360 degrees. It looks in all directions to seek out insects as its prey.
Crystal	It can see in all directions without moving its big eyes, helping it spot attackers and food right away.
Generation III	
Ruby **Sapphire**	Yanma is capable of seeing 360 degrees without having to move its eyes. It is a great flier that is adept at making sudden stops and turning midair. This Pokémon uses its flying ability to quickly chase down targeted prey.
Emerald	It can see 360 degrees without moving its eyes. It is a great flier capable of making sudden stops and turning midair to quickly chase down targeted prey.
FireRed	Its large eyes can scan 360 degrees. It looks in all directions to seek out insects as its prey.
LeafGreen	If it flaps its wings really fast, it can generate shock waves that will shatter windows in the area.
Generation IV	
Diamond **Pearl**	Its eyes can see 360 degrees without moving its head. It won't miss prey, even those behind it.
Platinum	It can hover in one spot by flapping its wings at high speed. It flits about to guard its territory.
HeartGold	If it flaps its wings really fast, it can generate shock waves that will shatter windows in the area.
SoulSilver	Its large eyes can scan 360 degrees. It looks in all directions to seek out insects as its prey.
Generation V	
Black **White**	It can hover in one spot by flapping its wings at high speed. It flits about to guard its territory.
Black 2 **White 2**	By flapping its wings at high speed, it can fly freely through the air. Even sudden stops are no problem.

Generation VI	
X	Its eyes can see 360 degrees without moving its head. It won’t miss prey—even those behind it.
Y	If it flaps its wings really fast, it can generate shock waves that will shatter windows in the area.
Omega Ruby **Alpha Sapphire**	Yanma is capable of seeing 360 degrees without having to move its eyes. It is a great flier that is adept at making sudden stops turning midair. This Pokémon uses its flying ability to quickly chase down targeted prey.
Generation VIII	
Brilliant Diamond **Shining Pearl**	Its eyes can see 360 degrees without the Pokémon moving its head. It won’t miss prey—even those behind it.
Legends: Arceus	Its frail wings are so thin that one can see clear through them. However, during flight these wings exhibit the power to churn air with force enough to launch a house skyward.
Generation IX	
Scarlet	As Yanma surveys its territory, it periodically stops to hover in place by flapping its wings at high speeds.
Violet	It can see in all directions without moving its big eyes, helping it spot both attackers and prey right away.

Sprites





Shiny

Origin

Yanma seems to be based on a dragonfly, possibly the banded darter. Because of its size and weight, it might have been inspired by prehistoric ancestors to modern dragonflies and damselflies in the *Meganeura* genus, commonly referred to as “griffinflies”. This is further supported by its Evolution, Yanmega, which is much more closely linked to ancient dragonflies. This connection is further referenced by its Evolution method.

Name Origin

Yanma and Yanyanma derive from 蜻蜓 *yanma* (large dragonfly).

Wooper

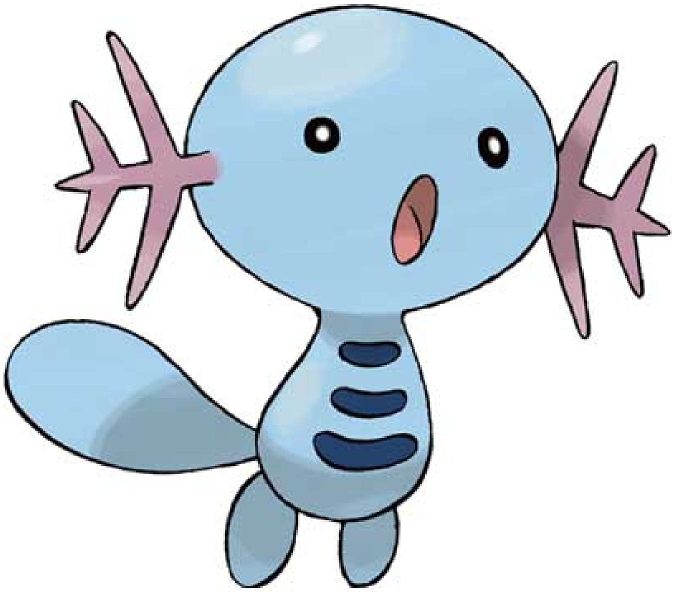
Water Fish Pokémon

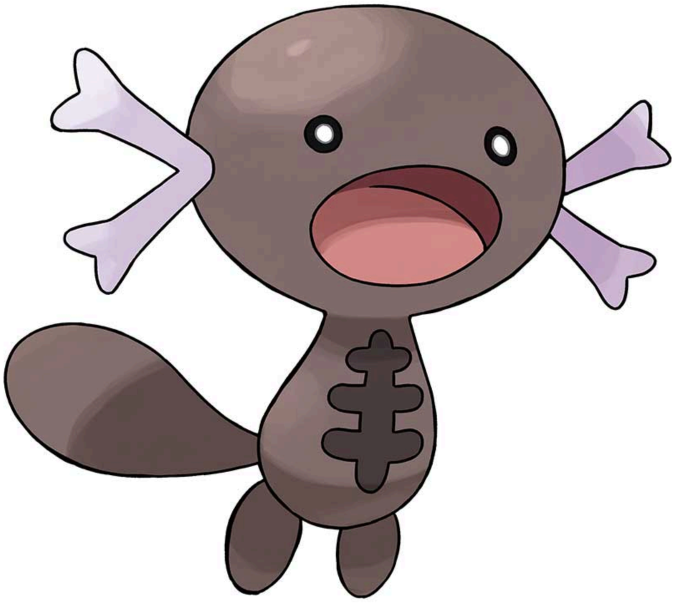
Poison Fish Pokémon (Paldean)

ウパー

Upah

#0194

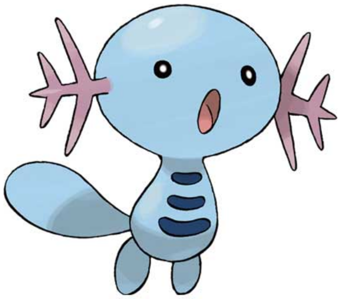




Paldean Wooper

Types	**Avg. Height**	**Avg. Weight**
Water Ground Wooper Poison Ground Paldean Wooper	1′04″ / 0.4 m	18.7 lbs. / 8.5 kg Wooper 24.3 lbs. / 11.0 kg Paldean Wooper

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Wooper

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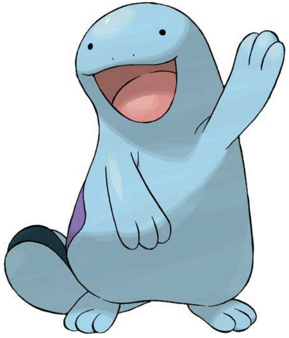
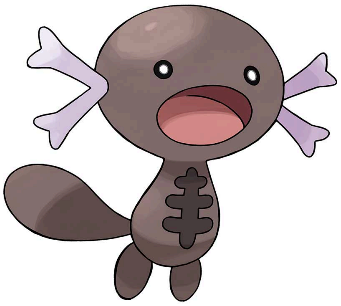


Quagsire



Wooper

Paldean Form

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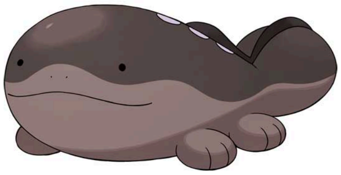


Clodsire

Pokédex Entries

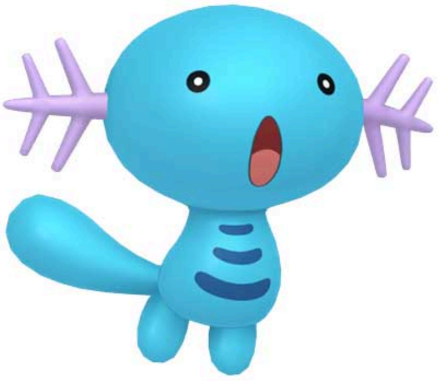
Generation II	
Gold	This Pokémon lives in cold water. It will leave the water to search for food when it gets cold outside.

Silver	When it walks around on the ground, it coats its body with a slimy, poisonous film.
Crystal	A mucous membrane covers its body. Touching it barehanded will cause a shooting pain.
Generation III	
Ruby **Sapphire**	Wooper usually live in water. However, it occasionally comes out onto land in search of food. On land, it coats its body with a gooey, toxic film.
Emerald	Wooper usually live in water but come out onto land seeking food occasionally. On land, they coat their bodies with a gooey, toxic film.
FireRed	When it walks around on the ground, it coats its body with a slimy, poisonous film.
LeafGreen	This Pokémon lives in cold water. It will leave the water to search for food when it gets cold outside.
Generation IV	
Diamond	It lives in cold water, half burying itself in mud at the bottom to sleep.
Pearl	When the temperature cools in the evening, they emerge from water to seek food along the shore.
Platinum	When walking on land, it covers its body with a poisonous film that keeps its skin from dehydrating.
HeartGold	This Pokémon lives in cold water. It will leave the water to search for food when it gets cold outside.
SoulSilver	When it walks around on the ground, it coats its body with a slimy, poisonous film.
Generation V	
Black **White** **Black 2** **White 2**	When walking on land, it covers its body with a poisonous film that keeps its skin from dehydrating.
Generation VI	
X	This Pokémon lives in cold water. It will leave the water to search for food when it gets cold outside.

Y	When the temperature cools in the evening, they emerge from water to seek food along the shore.
Omega Ruby Alpha Sapphire	Wooper usually lives in water. However, it occasionally comes out onto land in search of food. On land, it coats its body with a gooey, toxic film.
Generation VIII	
Sword	This Pokémon lives in cold water. It will leave the water to search for food when it gets cold outside.
Shield	When walking on land, it covers its body with a poisonous film that keeps its skin from dehydrating.
Brilliant Diamond	It lives in cold water, half burying itself in mud at the bottom to sleep.
Shining Pearl	When the temperature cools in the evening, they emerge from water to seek food along the shore.
New Snap	Wooper is very timid and tends to stick close to Quagsire. Its body is also coated in a poisonous goo. Whatever you do, don’t touch it, or else your hand will really sting!
Generation IX	
Scarlet	**Johtonian Form:** A transparent mucous membrane covers its body. Touching it bare-handed will cause a tingling numbness. **Paldean Form:** After losing a territorial struggle, Wooper began living on land. The Pokémon changed over time, developing a poisonous film to protect its body.
Violet	**Johtonian Form:** When it walks around on land, it coats its body with a slimy, poisonous film. **Paldean Form:** It’s dangerous for Wooper to travel alone. They line up in groups of three or four and help each other as they walk around the wetlands.
Sleep	**Johtonian Form:** Wooper usually lives in water and has a habit of burying half its body in the mud at the bottom of the water to sleep. When it sleeps

	on land, it buries itself in mud to keep its skin from dehydrating. **Paldean Form:** It used to live in the water but now Wooper also live on land. A poisonous film protects its body. It usually makes its home in muddy wetlands, so you can sometimes see it sleeping with its whole body covered in mud.
Pokopia	**Paldean Form:** After losing a territorial struggle, Wooper began living on land. The Pokémon changed over time, developing a poisonous film to protect its body.

Sprites



Male

Shiny Male

Female

Shiny Female

Paldean

Shiny Paldean

Origin

Wooper appears to be based on a larval salamander, which has a flat tail and feathery, external gills. Its gills seem to particularly bring to mind the axolotl, a species of salamander that keeps its gills and remains in the water for all of its life because it never develops lungs. Many species of salamanders are known for their poisonous skin, which may be referenced in Wooper's Pokédex entries and Paldean Wooper's design. Wooper's Shiny sprite gives it a similar coloration to that of albino, leucistic, and flavistic color mutants.

Paldean Wooper's gills make the shape of a skull and crossbones, a hazard symbol used as a warning for poisonous substances. These bone-shaped gills, combined with Paldean Wooper's brown coloration, rib-like pattern on its chest, and the fact that it is found in a region inspired by the Iberian peninsula, together may be a direct reference to the Iberian ribbed newt. This salamander species is known for puncturing its poison-coated ribs through its skin as a defense mechanism, much like how Paldean Wooper is able to secrete poison out of its bone-shaped gills. Paldean Wooper may also be inspired by mudskippers, which are fish that are capable of living outside of water.

Alternatively, the fact that Paldean Wooper was forced out of its ancient water habitat may be a reference to the ecological issues facing the axolotl in the wild, following the destruction of the Aztec capital of Tenochtitlan and the draining of Lake Texcoco.

Name Origin

Wooper and Upah may be derived from *wooper looper* (Japanese: ウーパールーパー *ūpārūpā*), a marketing term created in Japan that started a pet salamander raising fad.

Wooper loopers are the Japanese term for the axolotl, a species of salamander.

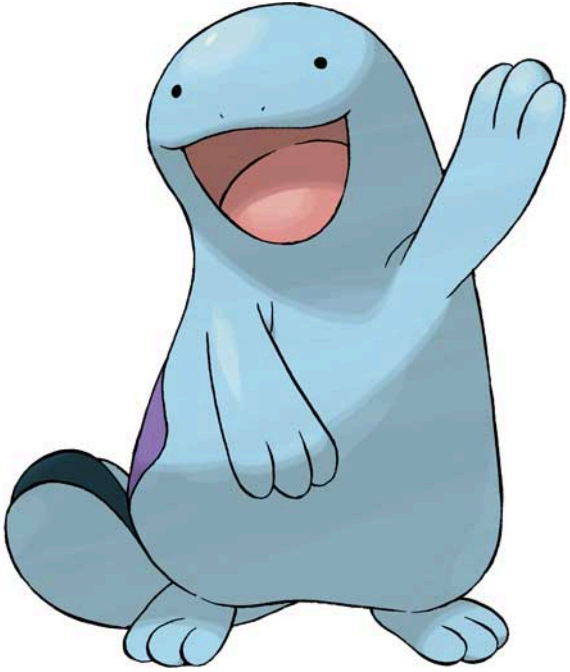
Quagsire

Water Fish Pokémon

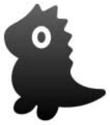
ヌオー

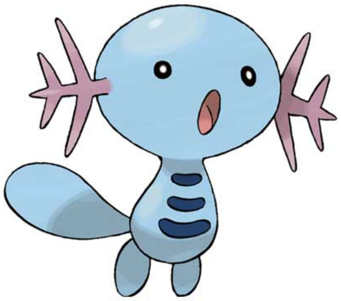
Nuoh

#0195



Types	**Avg. Height**	**Avg. Weight**
Water Ground	4′07″ / 1.4 m	165.3 lbs. / 75.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Wooper

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Quagsire

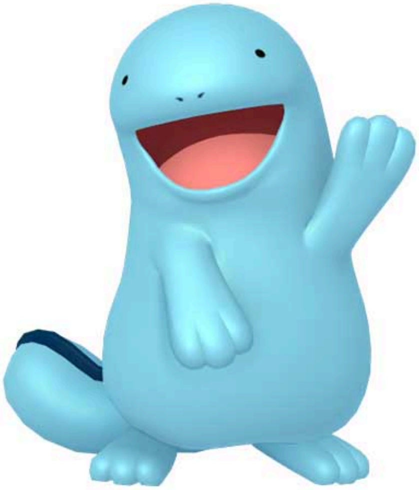
Pokédex Entries

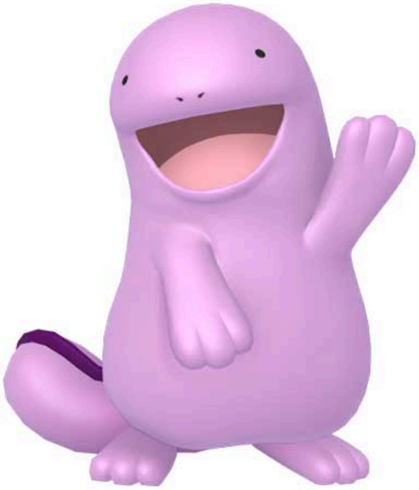
Generation II	
Gold	This carefree Pokémon has an easy-going nature. While swimming, it always bumps into boat hulls.
Silver	Due to its relaxed and carefree attitude, it often bumps its head on boulders and boat hulls as it swims.
Crystal	Its body is always slimy. It often bangs its head on the river bottom as it swims but seems not to care.
Generation III	
Ruby **Sapphire**	Quagsire hunts for food by leaving its mouth wide open in water and waiting for its prey to blunder in unaware. Because the Pokémon does not move, it does not get very hungry.
Emerald	A Quagsire hunts by leaving its mouth wide open in water and waiting for its prey to blunder in. Because it doesn’t move, it does not get very hungry.
FireRed	Due to its relaxed and carefree attitude, it often bumps its head on boulders and boat hulls as it swims.
LeafGreen	This carefree Pokémon has an easy-going nature. While swimming, it always bumps into boat hulls.
Generation IV	
Diamond	It has a sluggish nature. It lies at the river’s bottom, waiting for prey to stray into its mouth.
Pearl	A dim-witted Pokémon. It doesn’t care if it bumps its head into boats or rocks while swimming.
Platinum	It has an easygoing nature. It doesn’t care if it bumps its head on boats and rocks while swimming.
HeartGold	This carefree Pokémon has an easy-going nature. While swimming, it always bumps into boat hulls.
SoulSilver	Due to its relaxed and carefree attitude, it often bumps its head on boulders and boat hulls as it swims.
Generation V	

Black White Black 2 White 2	It has an easygoing nature. It doesn't care if it bumps its head on boats and rocks while swimming.
Generation VI	
X	It has a sluggish nature. It lies at the river's bottom, waiting for prey to stray into its mouth.
Y	This carefree Pokémon has an easygoing nature. While swimming, it always bumps into boat hulls.
Omega Ruby Alpha Sapphire	Quagsire hunts for food by leaving its moth wide open in water and waiting for its prey to blunder in unaware. Because the Pokémon does not move, it does not get very hungry.
Generation VIII	
Sword	It has an easygoing nature. It doesn't care if it bumps its head on boats and boulders while swimming.
Shield	Its body is always slimy. It often bangs its head on the river bottom as it swims but seems not to care.
Brilliant Diamond	It has a sluggish nature. It lies at the river's bottom, waiting for prey to stray into its mouth.
Shining Pearl	A dim-witted Pokémon. It doesn't care if it bumps its head into boats or rocks while swimming.
New Snap	Quagsire doesn't like the sun, so it usually stays underwater during the day. It has a really easygoing nature, but it's also quite loyal and protective of timid Wooper.
Generation IX	
Scarlet	This carefree Pokémon has an easygoing nature. While swimming, it always bumps into boat hulls.
Violet	Due to its relaxed and carefree attitude, it often bumps its head on riverbed boulders and boat hulls as it swims.

Sleep	Quagsire has a carefree personality, and it hunts for food by leaving its mouth wide open in water and waiting for its prey to blunder in unaware. If you see it asleep with its mouth wide open, maybe it’s waiting for prey, even in its dreams.

Sprites





Shiny

Male Back

Shiny Male Back

Female Back

Shiny Female Back

Origin

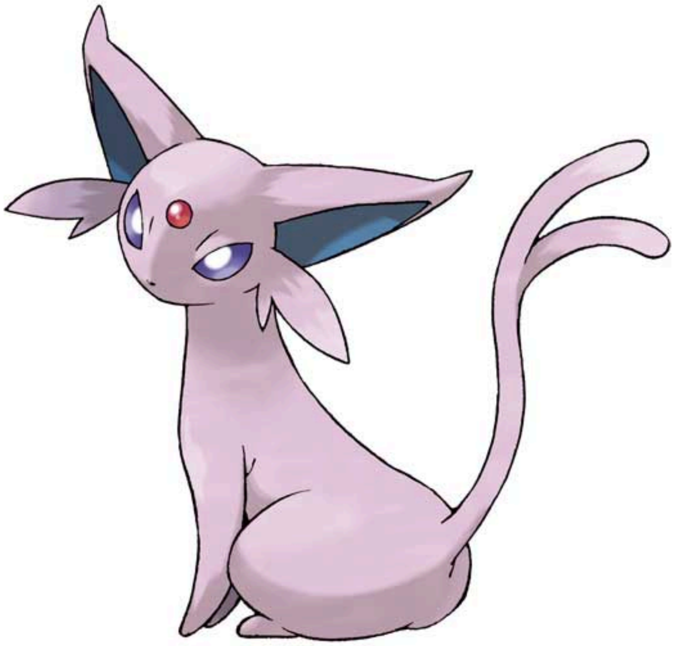
Quagsire appears to be based on a giant salamander.

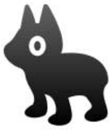
Name Origin

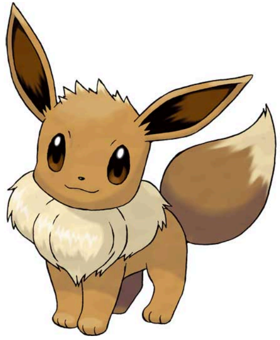
Quagsire may be a combination of *quagmire* and the honorific *sire* or *Siren* (a genus of salamander).

Nuoh may be a combination of 沼 *numa* (swamp, marsh, pond, or lake) and 王 *ō* (king) or オオサンショウウオ *ōsanshōuo* (Japanese giant salamander).

Espeon Sun Pokémon	エーフィ *Eifie*	**#0196**



Types	**Avg. Height**	**Avg. Weight**
Psychic	2′11″ / 0.9 m	58.4 lbs. / 26.5 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Eevee

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Espeon

Pokédex Entries

Generation II	
Gold	It uses the fine hair that covers its body to sense air currents and predict its enemy’s actions.
Silver	By reading air currents, it can predict things such as the weather or its foe’s next move.
Crystal	The tip of its forked tail quivers when it is predicting its opponent’s next move.
Generation III	
Ruby **Sapphire**	Espeon is extremely loyal to any trainer it considers to be worthy. It is said that this Pokémon developed its precognitive powers to protect its trainer from harm.
Emerald	An Espeon is extremely loyal to any trainer it considers to be worthy. It is said to have developed precognitive powers to protect its trainer from harm.
FireRed	By reading air currents, it can predict things such as the weather or its foe’s next move.
LeafGreen	It uses the fine hair that covers its body to sense air currents and predict its enemy’s actions.
Generation IV	
Diamond **Pearl**	Its fur has the look and feel of velvet. The orb on its forehead glows when it uses psycho-power.
Platinum	Its fur is so sensitive, it can sense minute shifts in the air and predict the weather.
HeartGold	It uses the fine hair that covers its body to sense air currents and predict its enemy’s actions.
SoulSilver	By reading air currents, it can predict things such as the weather or its foe’s next move.
Generation V	
Black **White**	Its fur is so sensitive, it can sense minute shifts in the air and predict the weather.
Black 2 **White 2**	Its fur is so sensitive, it can feel minute shifts in the air and predict the weather…and its foes’ thoughts.
Generation VI	

X	The tip of its forked tail quivers when it is predicting its opponent’s next move.
Y	Its fur is so sensitive, it can feel minute shifts in the air and predict the weather…and its foes’ thoughts.
Omega Ruby **Alpha Sapphire**	Espeon is extremely loyal to any Trainer it considers to be worthy. It is said that this Pokémon developed its precognitive powers to protect its Trainer from harm.
Generation VII	
Sun	It can instantaneously sense its opponent’s movements by feeling air currents with its fine fur.
Moon	It unleashes psychic power from the orb on its forehead. When its power is exhausted, the orb grows dull and dark.
Ultra Sun	Although it originally had no powers at all, people say its precognitive faculties were awakened by its need to protect itself.
Ultra Moon	Psychic power builds up in the orb on its forehead as it bathes in the sunshine. Espeon is not good at battling at night.
Generation VIII	
Sword	By reading air currents, it can predict things such as the weather or its foe’s next move.
Shield	It unleashes psychic power from the orb on its forehead. When its power is exhausted, the orb grows dull and dark.
Brilliant Diamond **Shining Pearl**	Its fur has the look and feel of velvet. The orb on its forehead glows when it uses psychic power.
Legends: Arceus	Wields an arcane power with which it can predict the weather and even people’s thoughts. When bathed in sunshine, the scarlet orb on its brow glows and builds energy.

New Snap	Espeon can predict just about anything by simply detecting slight shifts in the air. It seemed to be leading you through Elsewhere Forest so you wouldn’t get lost.
Generation IX	
Scarlet	The tip of its forked tail quivers when it is predicting its opponent’s next move.
Violet	It uses the fine hair that covers its body to sense air currents and predict its enemy’s actions.
Sleep	It bathes in the sunshine during the day and builds up psychic power in the orb on its forehead. It’s said to be averse to battling at night, so it might be easier than you’d expect to come across an Espeon deep in sleep.
Legends: Z-A	It uses the fine fur on its body to sense movement in the air and predict the weather…as well as its foes’ thoughts.
Pokopia	By reading air currents, it can predict things such as the weather or its foe’s next move.

Sprites

Shiny

Origin

Because of its feline appearance, Espeon appears to be based on the legend of the *bakeneko* and the *nekomata*; both are magical cat *yōkai* described as mysterious and intelligent, with the distinction between the two being that the latter is depicted with a forked tail. It may also be based on the mythological lynx, a feline creature that possesses the psychic power of clairvoyance. The jewel on its head may also be a reference to the *carbunclo*, a mythological South American creature with a jewel or mirror on its forehead, and sometimes described as a feline. The position of the jewel also evokes the idea of a “third eye”.

Its large ears can be traced from various felines such as caracals, oriental shorthairs, lynxes, and possibly servals, while its fine hair is similar to that of a sphynx cat. Espeon’s ability to sense minute shifts in the air with its sensitive fur mirrors a cat's ability to use its sensitive whiskers to detect the slightest directional change in a breeze.

Name Origin

Espeon may be a combination of the acronym *ESP* (extrasensory perception) and *eon* (an immeasurably long period of time, possibly referring to how long evolution takes naturally). *Eon* is a suffix all Eevee Evolutions share and was Eevee's English prototype name.

Eifie may be a combination of エスパー *ESPer* (one who has extrasensory perception) and フィール *feel*. It is also similar to イーブイ *Eievui* (Eevee's Japanese name).

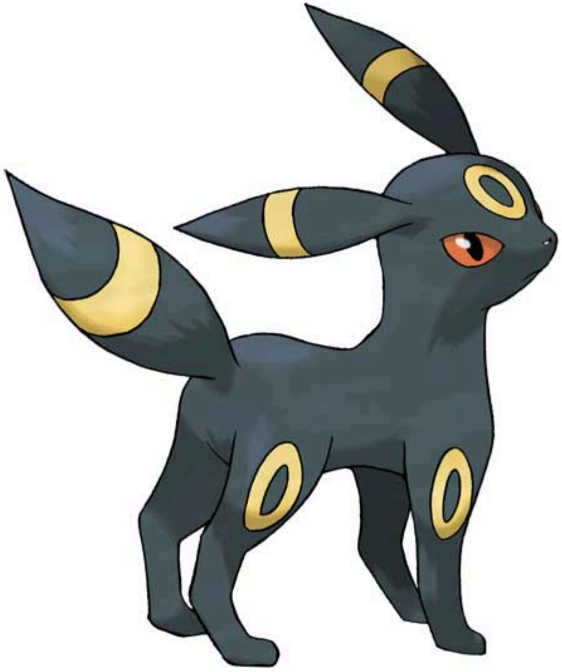
Umbreon

Moonlight Pokémon

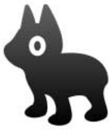
ブラッキー

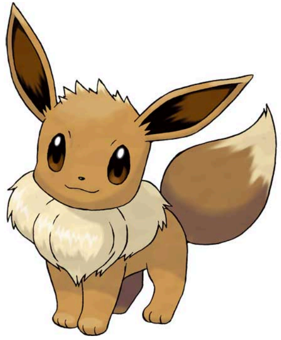
Bracky

#0197



Types	Avg. Height	Avg. Weight
Dark	3′03″ / 1.0 m	59.5 lbs. / 27.0 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		



Eevee

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Umbreon

Pokédex Entries

Generation II	
Gold	When agitated, this Pokémon protects itself by spraying poisonous sweat from its pores.
Silver	When darkness falls, the rings on the body begin to glow, striking fear in the hearts of anyone nearby.
Crystal	On the night of a full moon, or when it gets excited, the ring patterns on its body glow yellow.
Generation III	
Ruby **Sapphire**	Umbreon evolved as a result of exposure to the moon's waves. It hides silently in darkness and waits for its foes to make a move. The rings on its body glow when it leaps to attack.
Emerald	Umbreon evolved from exposure to the moon's energy pulses. It lurks in darkness and waits for its foes to move. The rings on its body glow when it leaps to attack.
FireRed	When darkness falls, the rings on the body begin to glow, striking fear in the hearts of anyone nearby.
LeafGreen	When agitated, this Pokémon protects itself by spraying poisonous sweat from its pores.
Generation IV	
Diamond **Pearl**	The light of the moon changed Eevee's genetic structure. It lurks in darkness for prey.
Platinum	When exposed to the moon's aura, the rings on its body glow faintly and it gains a mysterious power.
HeartGold	When agitated, this Pokémon protects itself by spraying poisonous sweat from its pores.
SoulSilver	When darkness falls, the rings on the body begin to glow, striking fear in the hearts of anyone nearby.
Generation V	
Black **White**	When exposed to the moon's aura, the rings on its body glow faintly and it gains a mysterious power.

Black 2 **White 2**	When exposed to the moon's aura, the rings on its body glow faintly and it's filled with a mysterious power.
Generation VI	
X	The light of the moon changed Eevee's genetic structure. It lurks in darkness for prey.
Y	When exposed to the moon's aura, the rings on its body glow faintly and it's filled with a mysterious power.
Omega Ruby **Alpha Sapphire**	Umbreon evolved as a result of exposure to the moon's waves. It hides silently in darkness and waits for its foes to make a move. The rings on its body glow when it leaps to attack.
Generation VII	
Sun	When this Pokémon becomes angry, it pores secrete a poisonous sweat, which it sprays at its opponent's eyes.
Moon	With its black fur, it blends into the darkness. It bides time, and when prey appears, this Pokémon goes for its throat, and then eats it.
Ultra Sun	This Pokémon is nocturnal. Even in total darkness, its large eyes can spot its prey clearly.
Ultra Moon	It lurks in the dark of night looking for prey. At the moment it pounces, the rings on its body glow dimly but ominously.
Generation VIII	
Sword	When this Pokémon becomes angry, its pores secrete a poisonous sweat, which it sprays at its opponent's eyes.
Shield	On the night of a full moon, or when it gets excited, the ring patterns on its body glow yellow.
Brilliant Diamond **Shining Pearl**	The light of the moon changed Eevee's genetic structure. It lurks in the darkness, waiting for prey.

Legends: Arceus	It is most active in the wee hours of the night, when moonlight bathes the land. Its large eyes can pierce the darkness and perceive prey with absolute clarity.
New Snap	When Umbreon gets excited, the patterns on its body glow and give off energy. The one we saw in the ruins seems to hang out with Absol a lot.
Generation IX	
Scarlet	When exposed to the moon’s aura, the rings on its body glow faintly and it gains a mysterious power.
Violet	When darkness falls, the rings on the body begin to glow, striking fear in the hearts of anyone nearby.
Sleep	When exposed to the moon’s aura at night, the rings on its body glow. It’s said to be nocturnal, so it might be very difficult to find an Umbreon sleeping at night.
Legends: Z-A	The light of the moon changed Eevee’s genetic structure. It lurks in the darkness, waiting for prey.
Pokopia	On the night of a full moon, or when it gets excited, the ring patterns on its body glow yellow.

Sprites

Shiny

Origin

Similar to most Eeveelutions, Umbreon's overall design shares characteristics with multiple different mammalian species such as dogs, cats, and foxes. According to Nishida, it did not have any particular motifs when it was created. Umbreon seems to be a personification of nighttime and nocturnal animals in general. As such, Umbreon's Dark type may be due to the night being traditionally seen as a dangerous, evil, and/or haunted time. Alternatively, it may be based on different superstitions and legends regarding the aforementioned mammals: foxes as cunning tricksters, black cats associated with bad luck and witchcraft, or the black dog folkloric motif—a monstrous and vicious black dog with glowing red or yellow eyes.

Umbreon's black and golden coloring resembles Ancient Egypt animal sculptures of certain deities, such as cat statues of Bastet and jackal statues of Anubis. Some notable examples are the Gayer-Anderson cat and the Anubis Shrine. The Egyptian aesthetic may also point to the Set animal, an unknown creature (often represented as black canid) associated with chaotic elements.

The rings may be meant to resemble annular solar eclipses. Although, given that it was originally Poison-type, Umbreon's rings and shiny coloration may have been loosely inspired by the highly venomous blue-ringed octopus or the broader concept of aposematism.

Name Origin

Umbreon may be a combination of *umbra* (darkest part of a shadow; Latin for *shadow*) and *eon* (an immeasurably long period of time, possibly referring to how long evolution takes naturally). *Eon* is a suffix all Eevee Evolutions share and was Eevee's English prototype name.

Bracky may be a combination of *black* and *lucky* or 月 *tsuki* (moon).

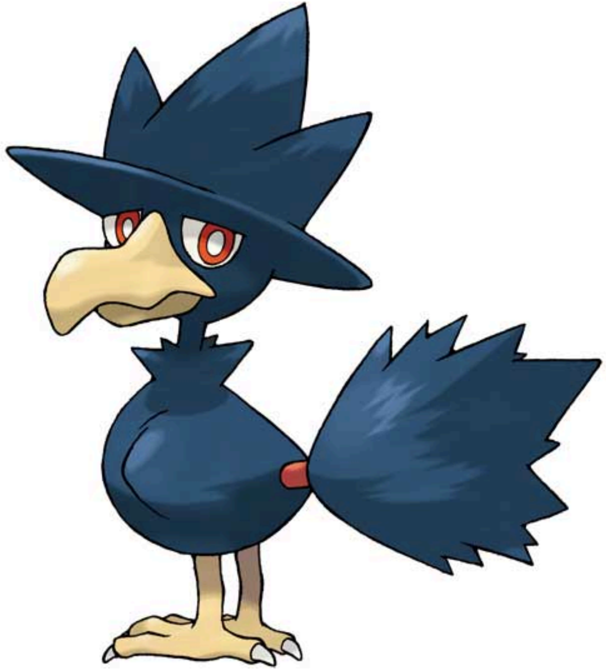
Murkrow

Darkness Pokémon

ヤミカラス

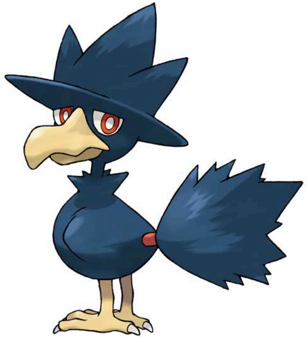
Yamikarasu

#0198



Types	**Avg. Height**	**Avg. Weight**
Dark Flying	1′08″ / 0.5 m	4.6 lbs. / 2.1 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Murkrow

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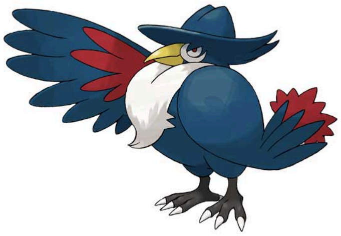


Honchkrow

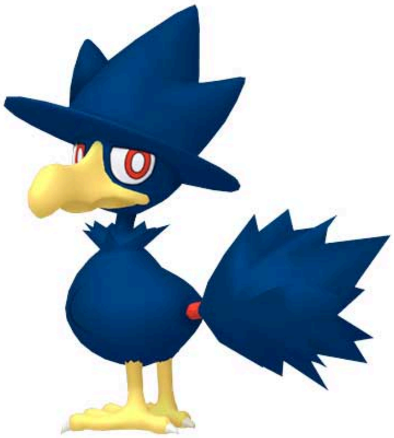
Pokédex Entries

Generation II	
Gold	Feared and loathed by many, it is believed to bring misfortune to all those who see it at night.
Silver	It is said that when chased, it lures its attacker onto dark mountain trails where the foe will get lost.
Crystal	It hides any shiny object it finds in a secret location. Murkrow and Meowth loot one another’s stashes.
Generation III	
Ruby **Sapphire**	Murkrow was feared and loathed as the alleged bearer of ill fortune. This Pokémon shows strong interest in anything that sparkles or glitters. It will even try to steal rings from women.
Emerald	Murkrow were feared as the alleged bearers of ill fortune. It shows strong interest in anything that sparkles. It will even try to steal rings from women.
FireRed	It is said that when chased, it lures its attacker onto dark mountain trails where the foe will get lost.
LeafGreen	Feared and loathed by many, it is believed to bring misfortune to all those who see it at night.
Generation IV	
Diamond	It is believed that seeing this Pokémon at night will bring about ominous occurrences.
Pearl	It appears near travelers to lure them into deep forests. It is said to carry misfortune.
Platinum	If spotted, it will lure an unwary person into chasing it, then lose the pursuer on mountain trails.
HeartGold	Feared and loathed by many, it is believed to bring misfortune to all those who see it at night.
SoulSilver	It is said that when chased, it lures its attacker onto dark mountain trails where the foe will get lost.
Generation V	
Black **White** **Black 2**	If spotted, it will lure an unwary person into chasing it, then lose the pursuer on mountain trails.

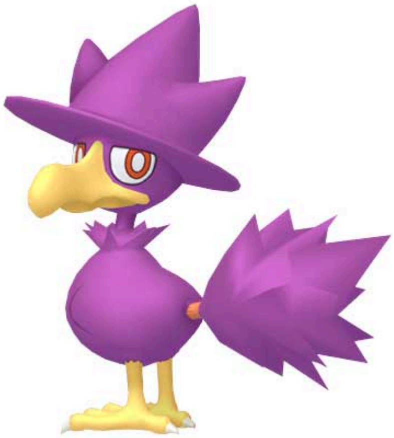
White 2	
Generation VI	
X	It hides any shiny object it finds in a secret location. Murkrow and Meowth loot one another’s stashes.
Y	Feared and loathed by many, it is believed to bring misfortune to all those who see it at night.
Omega Ruby **Alpha Sapphire**	Murkrow was feared and loathed as the alleged bearer of ill fortune. This Pokémon shows strong interest in anything that sparkles or glitters. It will even try to steal rings from women.
Generation VII	
Sun	They awaken at dusk and take wing in the twilight, leading to the expression, “Get home before the Murkrow fly”.
Moon	Seen as a symbol of bad luck, it’s generally disliked. Yet it gives presents—objects that sparkle or shine—to Trainers it’s close to.
Ultra Sun	It has a weakness for shiny things. It’s been known to sneak into the nests of Gabite—noted collectors of jewels—in search of treasure.
Ultra Moon	It searches for shiny things for its boss. Murkrow’s presence is said to be unlucky, so many people detest it.
Generation VIII	
Brilliant Diamond	It is believed that seeing this Pokémon at night will bring about ominous occurrences.
Shining Pearl	It appears near travelers to lure them into deep forests. It is said to bring misfortune.
Legends: Arceus	Widely shunned as a bearer of ill fortune. Upon crossing paths with this creature, I’ve been told one must chant “Workrum, Workrum—bad luck, don’t come” as a protective incantation.
Generation IX	

Scarlet	Feared and loathed by many, it is believed to bring misfortune to all those who see it at night.
Violet	If spotted, it will lure an unwary person into chasing it, then lose the pursuer on mountain trails.
Sleep	It has a weakness for shiny things and hides any sparkling object it finds in a secret location. Sometimes it falls asleep before it can hide all its jewels—perhaps because it's worn out.
Pokopia	They awaken at dusk and take wing in the twilight, leading to the expression, "Get home before the Murkrow fly."

Sprites



Male



Shiny Male

Female

Shiny Female

Origin

Murkrow seems to be based on a crow, more specifically the carrion crow. Its crest can be taken to resemble a pointed hat, its beak a hooked nose, and its tail the bristles of a broom, giving it a resemblance to a witch in flight. It may also be inspired by witches' familiars, which often can be crows or ravens. Its crest also resembles that of the black hawk-eagle. In regards to its Generation IV Evolution, it can also be taken to resemble a gang member under a head Honchkrow. Its ability to mimic voices is referencing crows' and ravens' ability to imitate other sounds.

Name Origin

Murkrow may be a combination of *murky* or *murder* (a group of crows) and *crow*.

Yamikarasu may be a combination of 闇 *yami* (darkness) and 烏 *karasu* (crow).

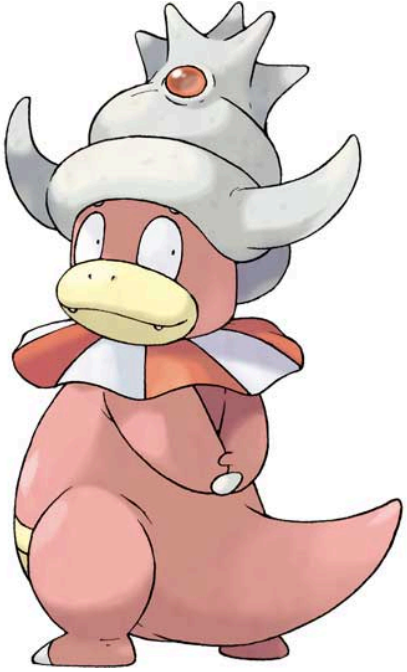
Slowking

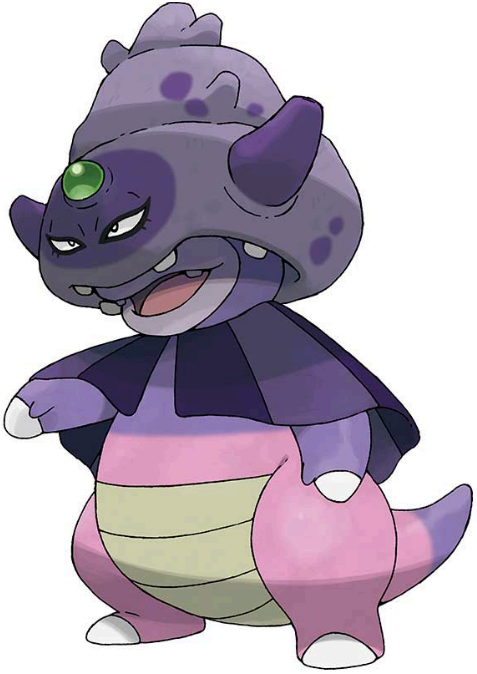
Royal Pokémon
Hexpert Pokémon (Galarian)

ヤドキング

Yadoking

#0199





Galarian Slowking

Types
Water Psychic
Slowking
Poison Psychic
Galarian Slowking

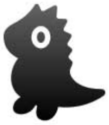
Avg. Height
6′07″ / 2.0 m
Slowking
5′11″ / 1.8 m
Galarian Slowking

Avg. Weight
175.3 lbs. / 79.5 kg

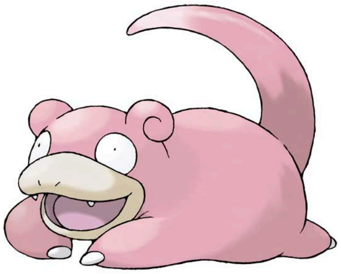
Gender Ratio

50% male, 50% female

Shape



Footprint



Slowpoke

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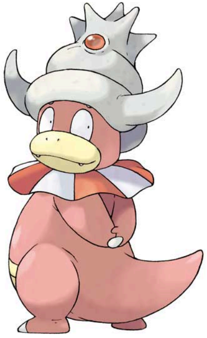
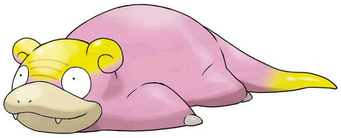


Slowking



Slowpoke
Galarian Form

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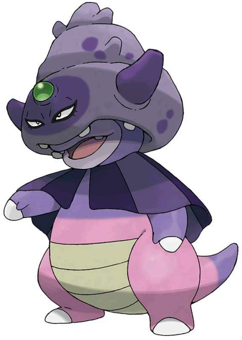


Slowking
Galarian Form

Pokédex Entries

Generation II	
Gold	It has incredible intellect and intuition. Whatever the situation, it remains calm and collected.
Silver	When its head was bitten, toxins entered Slowpoke’s head and unlocked an extraordinary

	power.
Crystal	Every time it yawns, Shellder injects more poison into it. The poison makes it more intelligent.
Generation III	
Ruby **Sapphire**	Slowking undertakes research every day in an effort to solve the mysteries of the world. However, this Pokémon apparently forgets everything it has learned if the Shellder on its head comes off.
Emerald	It undertakes research every day to solve the mysteries of the world. However, it apparently forgets everything if the Shellder on its head comes off.
FireRed	When its head was bitten, toxins entered Slowpoke's head and unlocked an extraordinary power.
LeafGreen	It has incredible intellect and intuition. Whatever the situation, it remains calm and collected.
Generation IV	
Diamond **Pearl** **Platinum**	Being bitten by Shellder gave it intelligence comparable to that of award-winning scientists.
HeartGold	It has incredible intellect and intuition. Whatever the situation, it remains calm and collected.
SoulSilver	When its head was bitten, toxins entered Slowpoke's head and unlocked an extraordinary power.
Generation V	
Black **White** **Black 2** **White 2**	Being bitten by Shellder gave it intelligence comparable to that of award-winning scientists.
Generation VI	
X	It has incredible intellect and intuition. Whatever the situation, it remains calm and collected.

Y	When its head was bitten, toxins entered Slowpoke’s head and unlocked an extraordinary power.
Omega Ruby Alpha Sapphire	Slowking undertakes research every day in an effort to solve the mysteries of the world. However, this Pokémon apparently forgets everything it has learned if the Shellder on its head comes off.
Generation VII	
Sun	A poisonous bite reacted with its system, blessing it with the enhanced intellect of a genius. It has full control of its psychic powers.
Moon	This Pokémon is so famed for its intellect that a proverb still persists in some regions: “when in doubt, ask Slowking.”
Ultra Sun	It’s constantly coming up with new ideas that would change the world, but as soon as it hits upon a new idea, it forgets it.
Ultra Moon	It’s called “the sage of the sea.” It engages in battles of wits with Oranguru, but the result is usually a draw.
Generation VIII	
Sword	**Johtonian Form:** Miraculously, this former Slowpoke’s latent intelligence was drawn out when Shellder poison raced through its brain. **Galarian Form:** A combination of toxins and the shock of evolving has increased Shellder’s intelligence to the point that Shellder now controls Slowking.
Shield	**Johtonian Form:** Slowking can solve any problem presented to it, but no one can understand a thing Slowking says. **Galarian Form:** While chanting strange spells, this Pokémon combines its internal toxins with what it’s eaten, creating strange potions.
Brilliant Diamond	Being bitten by Shellder gave it intelligence comparable to that of internationally recognized

Shining Pearl	scientists.
Generation IX	
Scarlet	**Johtonian Form:** When its head was bitten, toxins entered Slowpoke’s head and unlocked an extraordinary power. **Galarian Form:** It administers its potions to weakened Pokémon it sees. These potions are derived from poison and secreted from holes in Slowking’s horns.
Violet	**Johtonian Form:** It has incredible intellect and intuition. Whatever the situation, it remains calm and collected. **Galarian Form:** It creates potions by mixing toxins with the food it’s eaten. Not even Slowking itself knows what effects the potions will have.
Sleep	This Pokémon is called the Sage of the Sea. It’s said that a Slowking’s head is always brimming with world-changing ideas, even as it sleeps, but then it forgets them all upon waking.
Legends: Z-A	**Johtonian Form:** It has incredible intellect and intuition. Whatever the situation, it remains calm and collected. **Galarian Form:** A combination of toxins and the shock of evolving has increased Shellder’s intelligence to the point that Shellder now controls Slowking.
Pokopia	It has incredible intellect and intuition. Whatever the situation, it remains calm and collected.

Sprites

Shiny

Galarian

Shiny Galarian

Origin

Slowking's physical appearance may be based on hippopotamuses, giant otters, and giant salamanders. Its shell may reference hermit crabs and the mythical sazae-oni, a magical sea demon of Japanese folklore distinguished by its spiny turban snail shell.

As its name suggests, Slowking may also be based on a king, as the growth around its neck resembles a king's ruff, while the shell is similar to a crown. Furthermore, due to Slowking's superb intelligence, it may also be based on stereotypical depictions of a guru wearing a turban (likely a reference to turban snails), with the red stone acting as a sarpech.

By contrast, Galarian Slowking may draw inspiration from popular depictions of mythical sorcerers or warlocks: its crown has morphed into a sorcerer's pointed hat, its elongated ruff now resembles a long dark robe, and it has developed a predilection for "chanting mysterious spells" in battle. Its Poison type might draw inspiration from cone snails, which have cone-shaped shells and are highly venomous.

Name Origin

Slowking may be a combination of *slow* and *king*.

Yadoking may be a combination of 宿借り *yadokari* (hermit crab), 宿主 *yadonushi* (parasitic host), and *king*. Like Slowbro, it is also partially named after the famous Yugoslavian singer-songwriter Jadranka Stojaković, who had worked for Konami during her residence in Japan. Her name is transliterated into Japanese as ヤドランカ *Yadoranka*, which inspired one of her former colleagues who named Slowbro and Slowking.

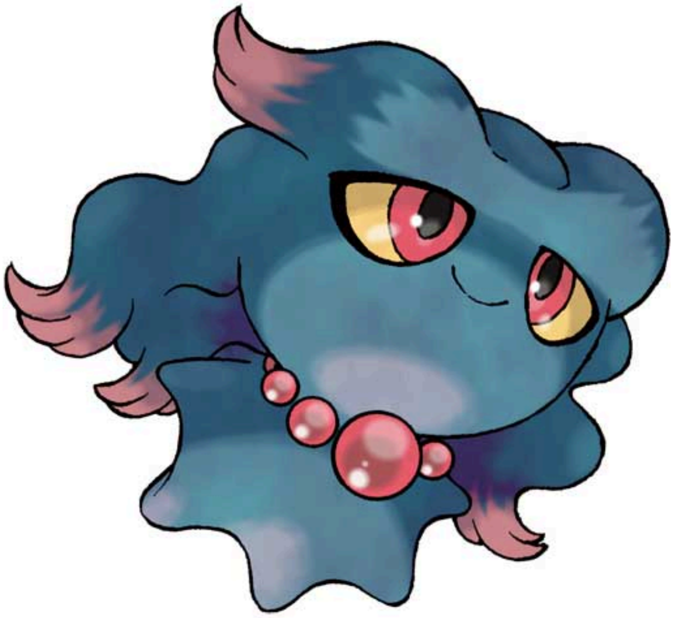
Misdreavus

Screech Pokémon

ムウマ

Muma

#0200



Types	Avg. Height	Avg. Weight
Ghost	2′04″ / 0.7 m	2.2 lbs. / 1.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Misdreavus

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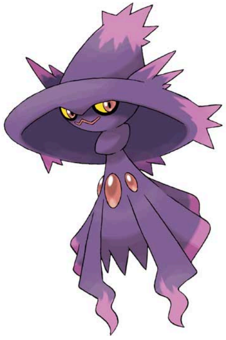


Mismagius

Pokédex Entries

Generation II	
Gold	It likes playing mischievous tricks such as screaming and wailing to startle people at night.
Silver	It loves to bite and yank people’s hair from behind without warning, just to see their shocked reactions.
Crystal	It loves to watch people it’s scared. It frightens them by screaming loudly or appearing suddenly.
Generation III	
Ruby **Sapphire**	Misdreavus frightens people with a creepy, sobbing cry. The Pokémon apparently uses its red spheres to absorb the fearful feelings of foes and turn them into nutrition.
Emerald	A Misdreavus frightens people with a creepy, sobbing cry. It apparently uses its red spheres to absorb the fear of foes as its nutrition.
FireRed	It loves to bite and yank people’s hair from behind without warning, just to see their shocked reactions.
LeafGreen	It likes playing mischievous tricks such as screaming and wailing to startle people at night.
Generation IV	
Diamond	It loves to sneak up on people late at night, then startle them with its shrieklike cry.
Pearl	It gets nourishment from fear that it absorbs into its red orbs. In daytime, it sleeps in darkness.
Platinum	A Pokémon that startles people in the middle of the night. It gathers fear as its energy.
HeartGold	It likes playing mischievous tricks such as screaming and wailing to startle people at night.
SoulSilver	It loves to bite and yank people’s hair from behind without warning, just to see their shocked reactions.
Generation V	
Black	A Pokémon that startles people in the middle of the night. It gathers fear as its energy.

White Black 2 White 2	
Generation VI	
X	It gets nourishment from fear that it absorbs into its red orbs. In daytime, it sleeps in darkness.
Y	It likes playing mischievous tricks, such as screaming and wailing to startle people at night.
Omega Ruby Alpha Sapphire	Misdreavus frightens people with a creepy, sobbing cry. The Pokémon apparently uses its red spheres to absorb the fearful feelings of foes and turn them into nutrition.
Generation VII	
Sun	It will use any means necessary to frighten people and absorb their life energy. It practices constantly to hone its skill in causing fear.
Moon	If you hear a sobbing sound emanating from a vacant room, it’s undoubtedly a bit of mischief from Misdreavus.
Ultra Sun	What gives meaning to its life is surprising others. If you set your ear against the red orbs around its neck, you can hear shrieking.
Ultra Moon	What makes it happy is imitating the voices of weeping people and scaring everyone. It doesn’t deal well with folks who aren’t easily frightened.
Generation VIII	
Brilliant Diamond	It loves to sneak up on people late at night and startle them with its shrieking cry.
Shining Pearl	It gets nourishment from fear that it absorbs into its red orbs. During the daytime, it sleeps in the shadows.
Legends: Arceus	It conceals itself in darkness, sending chills up travelers’ spines with its childlike weeping. As it observes the frightened travelers with glee, the red orbs upon its chest let off an eerie light.

Generation IX	
Scarlet	This Pokémon startles people in the middle of the night. It gathers fear as its energy.
Violet	It loves to bite and yank people’s hair from behind without warning, just to see their shocked reactions.
Pokopia	It likes playing mischievous tricks, such as screaming and wailing to startle people at night.

Sprites

Shiny

Origin

Misdreavus’ nocturnal habits of wailing to frighten people and its similarity in appearance to a disembodied head are shared by various mythological creatures. One of these is the nukekubi, which shares the similarities of nocturnal habits, flying about as a decapitated head, and wailing to increase its victims' fright. Another possible source of origin is the banshee, a female spirit from Irish mythology, known in modern media for its unearthly wailing and screaming. Its shape also resembles the Teru teru bōzu and the typical depiction of a ghost with a bedsheet. The red orbs look similar to a Japamala.

Its hair-related pranks and names in different languages referencing dreams also point to mares as a possible inspiration. In particular, it may draw inspiration from zmory, succubus-like spirits sometimes claimed to be the wandering souls of witches from Polish folklore that could manifest as strands or tufts of hair. Its necklace resembles red korale—which also has historical connections to witches in Poland—while its Screech Pokémon category could reference nocnitsa, a related (and sometimes synonymous) spirit known for manifesting as a spectral maiden or hag and screeching in her victim's face.

Name Origin

Misdreavus may be a combination of *mischievous* and *dream*. It may also involve *mistress*, *mysterious*, *miscreant*, *dread*, and *dreary*.

Muma may be derived from 夢魔 *muma* (nightmare; demon in a dream).

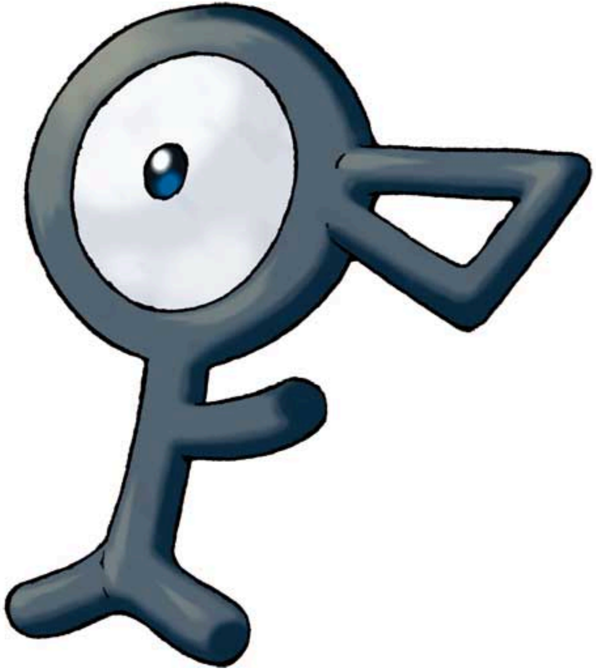
Unown

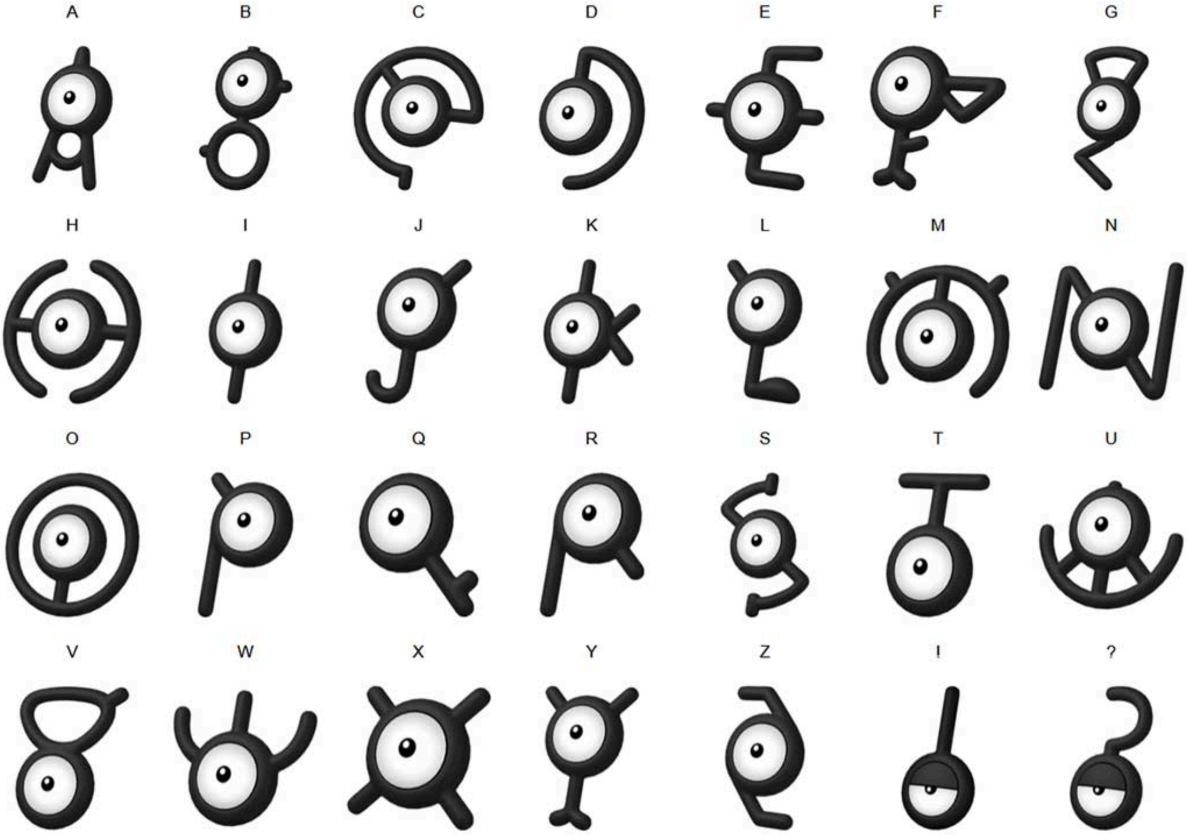
Symbol Pokémon

アンノーン

Unknown

#0201





All Unown Forms: A-Z, !, and ?

Types	Avg. Height	Avg. Weight
Psychic	1′08″ / 0.5 m	11.0 lbs. / 5.0 kg

Gender Ratio	Shape	Footprint
Unknown		—

Pokédex Entries

Generation II	
Gold	Their shapes look like hieroglyphs on ancient tablets. It is said that the two are somehow related.
Silver	Its flat, thin body is always stuck on walls. Its shape appears to have some meaning.

Crystal	Because different types of Unown exist, it is said that they must have a variety of abilities.
Generation III	
Ruby **Sapphire**	This Pokémon is shaped like ancient writing. It is a mystery as to which came first, the ancient writings or the various Unown. Research into this topic is ongoing but nothing is known.
Emerald	This Pokémon is shaped like ancient text characters. Although research is ongoing, it is a mystery as to which came first, the ancient writings or the various Unown.
FireRed	Its flat, thin body is always stuck on walls. Its shape appears to have some meaning.
LeafGreen	Their shapes look like hieroglyphs on ancient tablets. It is said that the two are somehow related.
Generation IV	
Diamond	Shaped like ancient writing, it is a huge mystery whether language or Unown came first.
Pearl	They seem to communicate among each other telepathically. They are always found stuck on walls.
Platinum	When alone, nothing happens. However, if there are two or more, an odd power is said to emerge.
HeartGold	Their shapes look like hieroglyphs on ancient tablets. It is said that the two are somehow related.
SoulSilver	Its flat, thin body is always stuck on walls. Its shape appears to have some meaning.
Generation V	
Black **White** **Black 2** **White 2**	When alone, nothing happens. However, if there are two or more, an odd power is said to emerge.
Generation VI	
X	Its flat, thin body is always stuck on walls. Its shape appears to have some meaning.

Y	Shaped like ancient writing, it is a huge mystery whether language or Unown came first.
Omega Ruby **Alpha Sapphire**	This Pokémon is shaped like ancient writing. It is a mystery as to which came first, the ancient writings or the various Unown. Research into this topic is ongoing but nothing is known.
Generation VIII	
Brilliant Diamond	Because the Pokémon is shaped like ancient writing, it is a huge mystery whether written language or Unown came first.
Shining Pearl	They seem to communicate among each other telepathically. They are always found stuck on walls.
Legends: Arceus	It is hard to believe these strangely shaped Pokémon are truly living creatures. I’ve pointed out that the species’ many forms resemble writing from other lands; no one will take me seriously.

Sprites

Shiny

Origin

Unown’s appearances are eyes and corruptions of the 26 letters of the modern Latin alphabet, as well as the exclamation and question marks. Unown’s G form specifically may be based on a double-story lowercase G. The shapes of the Unown are used like graphic symbols in the Pokémon world, although in Hoenn and the Sevii Islands, their place is taken by Braille. Unown being weak alone and strong together may be inspired by the idea that a single letter cannot convey much information, but many letters forming a sentence can communicate a hypothetically infinite number of interpretations and ideas.

Unown may also be inspired by the Brahmi or Siddham scripts, used in Japan to mark the graves of important Buddhist figures since at least the 8th century. Because not many people could read Siddham at the time, the script came to be regarded as a mysterious language associated with gods and the Buddha, and several characters (especially in Brahmi) either appear or can be modified to appear as very similar to various Unown.

Name Origin

Unown may be derived from *unknown*.

Unknown is literally *unknown*.

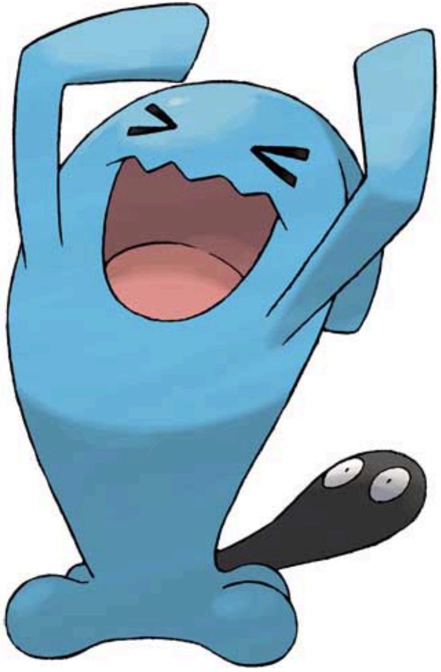
Wobbuffet

Patient Pokémon

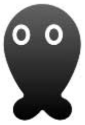
ソーナンス

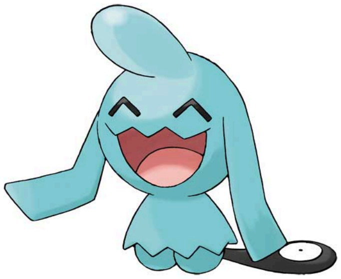
Sonans

#0202



Types	Avg. Height	Avg. Weight
Psychic	4′03″ / 1.3 m	62.8 lbs. / 28.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Wynaut

→

Wobbuffet

Pokédex Entries

Generation II	
Gold	It hates light and shock. If attacked, it inflates its body to pump up its counterstrike.
Silver	To keep its pitch-black tail hidden, it lives quietly in the darkness. It is never first to attack.
Crystal	In order to conceal its black tail, it lives in a dark cave and only moves about at night.
Generation III	
Ruby	If two or more Wobbuffet meet, they will turn competitive and try to outdo the others’ endurance. However, they may try to see which one can endure the longest without food. Trainers need to beware of this habit.
Sapphire	Wobbuffet does nothing but endure attacks—it won’t attack on its own. However, it won’t endure an attack on its tail. When that happens, the Pokémon will try to take the foe with it using Destiny Bond.
Emerald	Usually docile, a Wobbuffet strikes back ferociously if its black tail is attacked. It makes its lair in caves where it waits for nightfall.
FireRed	To keep its pitch-black tail hidden, it lives quietly in the darkness. It is never first to attack.
LeafGreen	It hates light and shock. If attacked, it inflates its body to pump up its counterstrike.
Generation IV	
Diamond **Pearl** **Platinum**	It desperately tries to keep its black tail hidden. It is said to be proof the tail hides a secret.
HeartGold	It hates light and shock. If attacked, it inflates its body to build up its counterstrike.
SoulSilver	To keep its pitch-black tail hidden, it lives quietly in the darkness. It is never first to attack.
Generation V	

Black **White** **Black 2** **White 2**	It desperately tries to keep its black tail hidden. It is said to be proof the tail hides a secret.
Generation VI	
X	It hates light and shock. If attacked, it inflates its body to build up its counterstrike.
Y	To keep its pitch-black tail hidden, it lives quietly in the darkness. It is never first to attack.
Omega Ruby	If two or more Wobbuffet meet, they will turn competitive and try to outdo each other's endurance. However, they may try and see which one can endure the longest without food. Trainers need to be aware of this habit.
Alpha Sapphire	Wobbuffet does nothing but endure attacks—it won't attack on its own. However, it won't endure an attack on its tail. When that happens, the Pokémon will try to take the foe with it using Destiny Bond.
Generation VIII	
Sword	It hates light and shock. If attacked, it inflates its body to pump up its counterstrike.
Shield	To keep its pitch-black tail hidden, it lives quietly in the darkness. It is never first to attack.
Brilliant Diamond **Shining Pearl**	It desperately tries to keep its black tail hidden. This behavior is said to be proof that its tail hides a secret.
Generation IX	
Sleep	It desperately tries to keep its black tail hidden. Though it keeps up the effort even while asleep, it's said that when Wobbuffet sleeps deeply and drops its guard, its tail can be seen on full display.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Wobbuffet may be based on a punching bag; that is, when it is hit, it bounces back. Alternatively, it may be based on the concept of karma as it can only cause damage if it is attacked first. Wobbuffet may also be based on an Okiagari-koboshi doll, a Japanese traditional doll with squinted eyes that stands back upright when pushed over.

Given that Wobbuffet often touches its hand to its forehead, it may also be based on the late Japanese *rakugoka* 林家三平 *Sanpei Hayashiya*, who was famous for repeatedly touching his hand to his forehead while saying one of his trademark lines, そうなんす、奥さん *Sō nansu, okusan* ("That's the way it is, ma'am").

Name Origin

Wobbuffet may be a combination of *wobble* and *buffet* (to strike repeatedly). It might also incorporate a corruption of "What about that?".

Sonans is homophonous with the interjection そうなんす *Sō na-n-su*, which roughly means, "That's the way it is." It is played off by its pre-Evolution, Wynaut, whose Japanese name, Sohnano, is nearly homophonous with the phrase そうなの？ *Sō na no?*, meaning, "Really?" Together, they make for a potential perpetual conversation of, "Really?" followed by, "That's the way it is," and so on, as seen in *Camp Pikachu*.

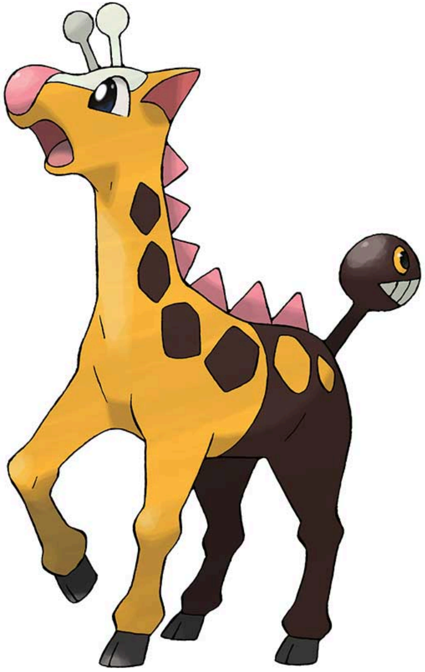
Girafarig

Long Neck Pokémon

キリンリキ

Kirinriki

#0203



Types	Avg. Height	Avg. Weight
Normal Psychic	4′11″ / 1.5 m	91.5 lbs. / 41.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

Girafarig

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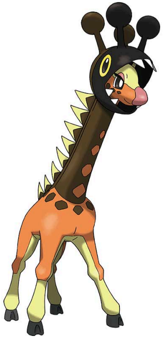


Farigiraf

Pokédex Entries

Generation II	
Gold	Its tail has a small brain of its own. Beware! If you get close, it may react to your scent and bite.
Silver	Its tail, which also contains a small brain, may bite on its own if it notices an alluring smell.
Crystal	When it is in danger, its tail uses some sort of mysterious powers to drive away the enemy.
Generation III	
Ruby	Girafarig’s rear head also has a brain, but it is small. The rear head attacks in response to smells and sounds. Approaching this Pokémon from behind can cause the rear head to suddenly lash out and bite.
Sapphire	Girafarig’s rear head contains a tiny brain that is too small for thinking. However, the rear head doesn’t need to sleep, so it can keep watch over its surroundings 24 hours a day.
Emerald	A Girafarig is a herbivore—it eats grass and tree shoots. While it is eating, its tail makes chewing and swallowing motions as if it were also eating.
FireRed	Its tail, which also contains a small brain, may bite on its own if it notices an alluring smell.
LeafGreen	Its tail has a small brain of its own. Beware! if you get close, it may react to your scent and bite.
Generation IV	
Diamond	Its tail also has a small brain. It bites to repel any foe trying to sneak up on it from behind.
Pearl	While it sleeps, the head on its tail keeps watch. The tail doesn’t need to sleep.
Platinum	The head on its tail contains a small brain. It can instinctively fight even while facing backward.
HeartGold	Its tail has a small brain of its own. Beware! if you get close, it may react to your scent and bite.
SoulSilver	Its tail, which also contains a small brain, may bite on its own if it notices an alluring smell.
Generation V	

Black **White** **Black 2** **White 2**	The head on its tail contains a small brain. It can instinctively fight even while facing backward.
Generation VI	
X	While it sleeps, the head on its tail keeps watch. The tail doesn’t need to sleep.
Y	Its tail has a small brain of its own. Beware! If you get close, it may react to your scent by biting.
Omega Ruby	Girafarig’s rear head also has a brain, but it is small. The rear head attacks in response to smells and sounds. Approaching this Pokémon from behind can cause the rear head to suddenly lash out and bite.
Alpha Sapphire	Girafarig’s rear head contains a tiny brain that is too small for thinking. However, the rear head doesn’t need to sleep, so it can keep watch over its surroundings 24 hours a day.
Generation VIII	
Brilliant Diamond	Its tail has a separate small brain. The tail bites to repel any foe trying to sneak up on the Pokémon from behind.
Shining Pearl	While it sleeps, the head on its tail keeps watch. The tail doesn’t need to sleep.
Generation IX	
Scarlet	Though very small, the brain in its tail is still considered an important organ because it emits powerful psychic energy.
Violet	Girafarig’s tail has a small head. It instinctively bites at any foe that approaches the Pokémon from behind.
Pokopia	Girafarig’s tail has a small head. It instinctively bites at any foe that approaches the Pokémon from behind.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Girafarig appears to be based primarily on a giraffe—possibly specifically a giraffe calf, given its relatively short neck—while its brown-colored backside seems to be derived from the okapi.

Girafarig's tail may be based on that of the mythological Chimera, referencing the chimerical nature of the qilin, a creature from Chinese mythology whose Japanese name (*kirin*) was later applied to giraffes. With its abrupt split in color, Girafarig may also represent genetic chimerism.

Name Origin

Girafarig may be derived from *giraffe*. The name is a palindrome, which may refer to its two-headed appearance.

Kirinriki is a palindrome which may be derived from 麒麟 *kirin* (giraffe). It may also involve 念力 *nenriki* (telekinesis).

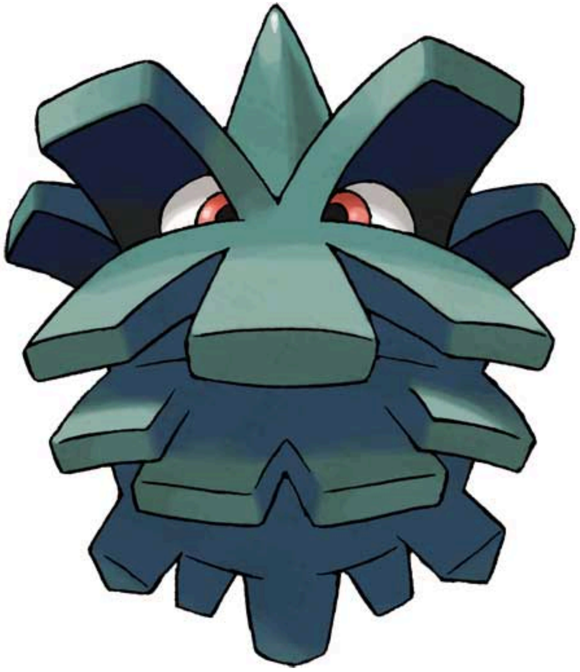
Pineco

Bagworm Pokémon

クヌギダマ

Kunugidama

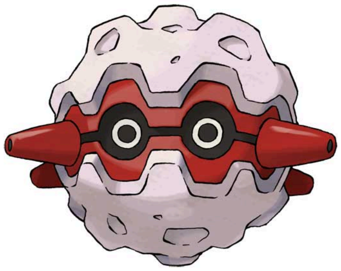
#0204



Types	Avg. Height	Avg. Weight
Bug	2′00″ / 0.6 m	15.9 lbs. / 7.2 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	●	—

Pineco

→



Forretress

Pokédex Entries

Generation II	
Gold	It likes to make its shell thicker by adding layers of tree bark. The additional weight doesn’t bother it.
Silver	It hangs and waits for flying insect prey to come near. It does not move about much on its own.
Crystal	It spits out a fluid that it uses to glue tree bark to its body. The fluid hardens when it touches air.
Generation III	
Ruby **Sapphire**	Pineco hangs from a tree branch and patiently waits for prey to come along. If the Pokémon is disturbed while eating by someone shaking its tree, it drops down to the ground and explodes with no warning.
Emerald	A Pineco hangs from a tree branch and waits for prey. While eating, if it is disturbed by someone shaking its tree, it falls on the ground and suddenly explodes.
FireRed	It hangs and waits for flying insect prey to come near. It does not move about much on its own.
LeafGreen	It likes to make its shell thicker by adding layers of tree bark. The additional weight doesn’t bother it.
Generation IV	
Diamond **Pearl** **Platinum**	It looks just like a pinecone. Its shell protects it from bird Pokémon that peck it by mistake.
HeartGold	It likes to make its shell thicker by adding layers of tree bark. The additional weight doesn’t bother it.
SoulSilver	It hangs and waits for flying insect prey to come near. It does not move about much on its own.
Generation V	
Black **White** **Black 2** **White 2**	It looks just like a pinecone. Its shell protects it from bird Pokémon that peck it by mistake.
Generation VI	

X	It likes to make its shell thicker by adding layers of tree bark. The additional weight doesn’t bother it.
Y	It looks just like a pinecone. Its shell protects it from bird Pokémon that peck it by mistake.
Omega Ruby **Alpha Sapphire**	Pineco hangs from a tree branch and patiently waits for prey to come along. If the Pokémon is disturbed while eating by someone shaking its tree, it drops to the ground and explodes with no warning.
Generation VII	
Ultra Sun	Motionless, it hangs from trees, waiting for its bug Pokémon prey to come to it. Its favorite in Alola is Cutiefly.
Ultra Moon	It sticks tree bark to itself with its saliva, making itself thicker and larger. Elderly Pineco are ridiculously huge.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It looks just like a pinecone. Its shell protects it from bird Pokémon that peck it by mistake.
Generation IX	
Scarlet	It likes to make its shell thicker by adding layers of tree bark. The additional weight doesn’t bother it.
Violet	It spits out a fluid that it uses to glue tree bark to its body. The fluid hardens when it touches air.

Sprites

Shiny

Origin

Pineco may be based on a bagworm, whose cases—or “bags”—may superficially resemble pine cones. Its primary means of locomotion is hopping, which is similar to the Mexican jumping bean, a nut pod which appears to jump because it contains a writhing bug larva. Its appearance and ability to explode also give it the resemblance of a grenade. In addition to its possible relation to weaponry, its ability to learn Spikes may be a reference to caltrops—especially as this is the move’s Japanese name.

Name Origin

Pineco may be derived from *pine cone*.

Kunugidama may be a combination of 椚木 *kunugi* (sawtooth oak) and 玉 *tama* (ball).

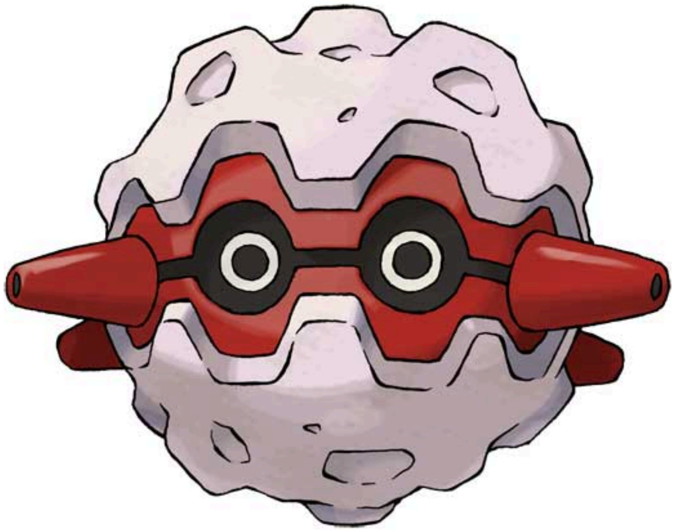
Forretress

Bagworm Pokémon

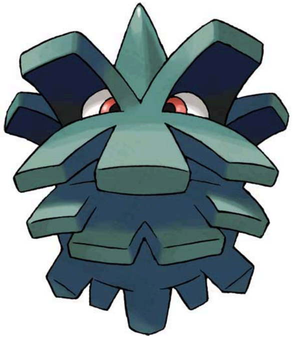
フォレトス

Foretos

#0205



Types	Avg. Height	Avg. Weight
Bug Steel	3′11″ / 1.2 m	277.3 lbs. / 125.8 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	●	—



Pineco

→

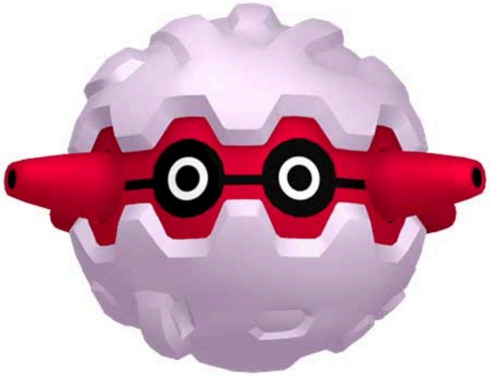
Forretress

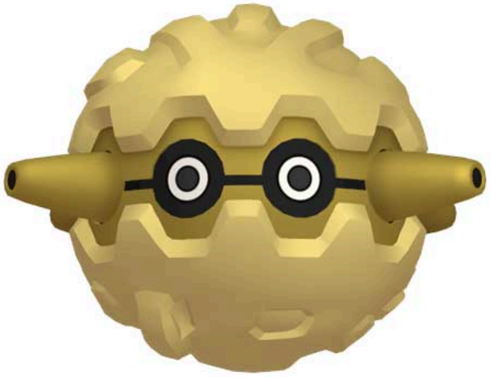
Pokédex Entries

Generation II	
Gold	Its entire body is shielded by a steel-hard shell. What lurks inside the armor is a total mystery.
Silver	It remains immovably rooted to its tree. It scatters pieces of its hard shell to drive its enemies away.
Crystal	Usually found hanging on to a fat tree trunk. It shoots out bits of its shell when it sees action.
Generation III	
Ruby **Sapphire**	Forretress conceals itself inside its hardened steel shell. The shell is opened when the Pokémon is catching prey, but it does so at such a quick pace that the shell's inside cannot be seen.
Emerald	It keeps itself inside its steel shell. The shell is opened when it is catching prey, but it is so quick that the shell's inside cannot be seen.
FireRed	It remains immovably rooted to its tree. It scatters pieces of its hard shell to drive its enemies away.
LeafGreen	Its entire body is shielded by a steel-hard shell. What lurks inside the armor is a total mystery.
Generation IV	
Diamond **Pearl** **Platinum**	It is encased in a steel shell. Its peering eyes are all that can be seen of its mysterious innards.
HeartGold	Its entire body is shielded by a steel-hard shell. What lurks inside the armor is a total mystery.
SoulSilver	It remains immovably rooted to its tree. It scatters pieces of its hard shell to drive its enemies away.
Generation V	
Black **White** **Black 2** **White 2**	It is encased in a steel shell. Its peering eyes are all that can be seen of its mysterious innards.
Generation VI	
X	It is encased in a steel shell. Its peering eyes are all that can be seen of its mysterious innards.

Y	It remains immovably rooted to its tree. It scatters pieces of its hard shell to drive its enemies away.
Omega Ruby **Alpha Sapphire**	Forretress conceals itself inside its hardened steel shell. The shell is opened when the Pokémon is catching prey, but it does so at such a quick pace that the shell's inside cannot be seen.
Generation VII	
Ultra Sun	When something approaches it, it fires off fragments of its steel shell in attack. This is not a conscious action but a conditioned reflex.
Ultra Moon	In the moment that it gulps down its prey, the inside of its shell is exposed, but to this day, no one has ever seen that sight.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It is encased in a steel shell. Forretress's eyes peer out, but what lies within this Pokémon's shell is unknown.
Generation IX	
Scarlet	It's usually found hanging on to a fat tree trunk. It shoots out bits of its shell when it sees action.
Violet	Its entire body is shielded by a steel-hard shell. What lurks inside this shell is a total mystery.

Sprites





Shiny

Origin

Forretress may be based on a bagworm, possibly one inhabiting a discarded shell of a horse chestnut or a walnut, though it resultingly resembles bivalves such as giant clams, as they share a two-half shell structure. Before Pokémon Scarlet and Violet depicted it levitating, Forretress's primary means of locomotion was hopping, which is similar to the Mexican jumping bean, a nut pod which appears to jump because it contains a writhing bug larva. Following Pineco's weaponry theme, Forretress seems be based on gun turrets, bombs, cannons and cannonballs, and fortresses. The tube-shaped cannons around it resemble the siphons in insects and molluscs.

Name Origin

Forretress and Foretos may be a combination of *forest*, *fortress*, and possibly *ferro* (Portuguese for steel) and *turret*.

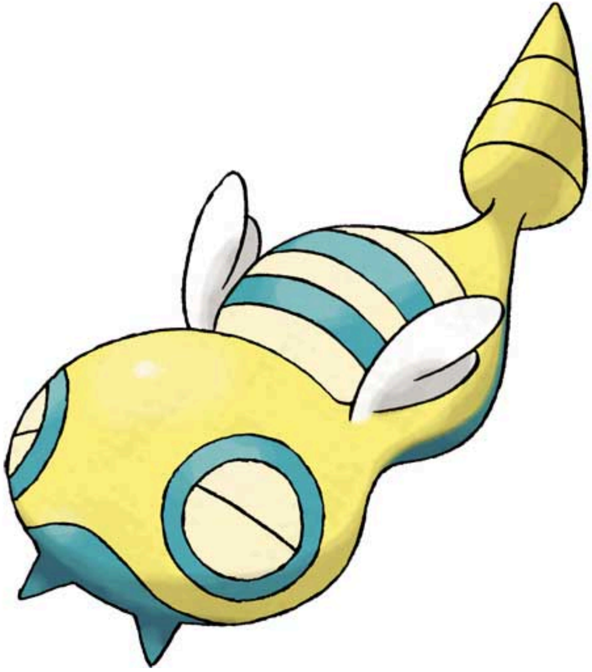
Dunsparce

Land Snake Pokémon

ノコッチ

Nokocchi

#0206



Types	**Avg. Height**	**Avg. Weight**
Normal	4′11″ / 1.5 m	30.9 lbs. / 14.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Dunsparce

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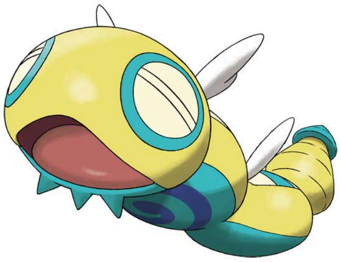


Dudunsparce

Two-Segment

→

Dudunsparce

Three-Segment

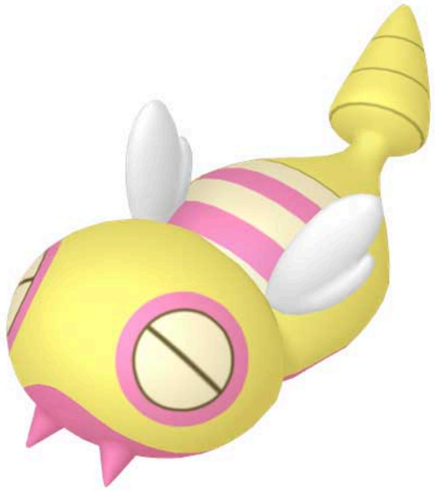
Pokédex Entries

Generation II	
Gold	When spotted, this Pokémon escapes backward by furiously boring into the ground with its tail.
Silver	If spotted, it escapes by burrowing with its tail. It can float just slightly using its wings.
Crystal	It hides deep inside caves where no light ever reaches it and remains virtually motionless there.
Generation III	
Ruby **Sapphire**	Dunsparce has a drill for its tail. It uses this tail to burrow into the ground backwards. This Pokémon is known to make its nest in complex shapes deep under the ground.
Emerald	Its drill-tipped tail is used to burrow into the ground backwards. This Pokémon is known to make its nest in complex shapes deep under the ground.
FireRed	If spotted, it escapes by burrowing with its tail. It can float just slightly using its wings.
LeafGreen	When spotted, this Pokémon escapes backward by furiously boring into the ground with its tail.
Generation IV	
Diamond **Pearl**	It digs into the ground with its tail and makes a mazelike nest. It can fly just a little.

Platinum	
HeartGold	When spotted, this Pokémon escapes backward by furiously boring into the ground with its tail.
SoulSilver	If spotted, it escapes by burrowing with its tail. It can float just slightly using its wings.
Generation V	
Black **White**	It digs into the ground with its tail and makes a mazelike nest. It can fly just a little.
Black 2 **White 2**	It creates mazes in dark locations. When spotted, it flees into the ground by digging with its tail.
Generation VI	
X	When spotted, this Pokémon escapes backward by furiously boring into the ground with its tail.
Y	It digs into the ground with its tail and makes a mazelike nest. It can fly just a little.
Omega Ruby **Alpha Sapphire**	Dunsparce has a drill for its tail. It uses this tail to burrow into the ground backward. This Pokémon is known to make its nest in complex shapes deep under ground.
Generation VII	
Ultra Sun	It travels by digging through the ground. Diglett and Dunsparce share one another’s tunnels happily.
Ultra Moon	When it sees a person, it digs a hole with its tail to make its escape. If you happen to find one, consider yourself lucky.
Generation VIII	
Sword	This Pokémon’s tiny wings have some scientists saying that Dunsparce used to fly through the sky in ancient times.
Shield	The nests Dunsparce live in are mazes of tunnels. They never get lost in their own nests—they can tell where they are by the scent of the dirt.
Brilliant Diamond	It digs into the ground with its tail and makes a mazelike nest. It can fly just a little.

Shining Pearl	
Generation IX	
Scarlet	It creates mazes in dark locations. When spotted, it flees into the ground by digging with its tail.
Violet	If spotted, it escapes by burrowing with its tail. It can float just slightly using its wings.

Sprites



Shiny

Origin

Dunsparce appears to be based on the snake-like Tsuchinoko cryptid of Japan. Visually, its design may be a pun on one of the cryptid's other names, バチヘビ *bachi hebi* (bee snake), as

Dunsparce appears to combine bee- and snake-like features. It may draw specific inspiration from digger bees. Its perpetually closed eyes and drill-like tail, which also resembles a rattlesnake’s rattle, may have been inspired by the vestigial eyes and barbed tail of blind snakes. Its tendency to burrow backward is similar to snake eels, as well as the thread-gilled worm *Cirriformia moorei*. Dunsparce may also have connections to Amphipteres, such as Quetzalcoatl, or flying snakes. Its gourd-shaped body may reference gourd-shaped sake bottles, given that the Tsuchinoko is said to have a taste for alcohol.

Given its larviform appearance, horn-like tail, and ring-circled eyes that resemble the eyespots of some species, Dunsparce may draw inspiration from sphinx moth caterpillars, which have a history of being mistaken for the Tsuchinoko. This may double as a nod to the Nozuchi, a large caterpillar-like creature thought to be synonymous with the Tsuchinoko.

Name Origin

Dunsparce may be a combination of *dun* (a dull, sandy brown—the colour of Dunsparce’s eyes and back; or a subadult mayfly) and *sparse*, for its rarity.

Nokocchi may be derived from an anagram of ツチノコ, the katakana spelling of 槌の子 *tsuchinoko* (a fabled snake-like creature).

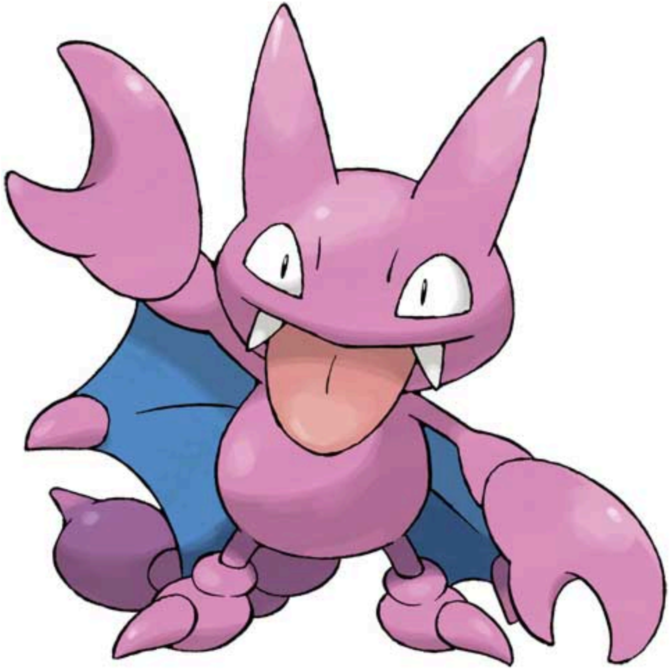
Gligar

Fly Scorpion Pokémon

グライガー

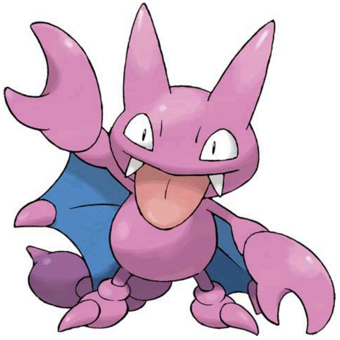
Gliger

#0207



Types	Avg. Height	Avg. Weight
Ground Flying	3′07″ / 1.1 m	142.9 lbs. / 64.8 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Gligar

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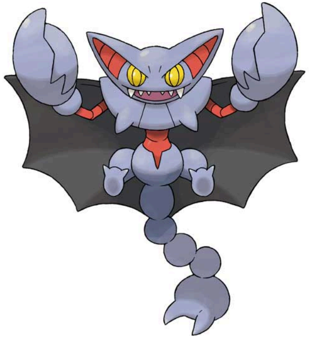


Gliscor

Pokédex Entries

Generation II	
Gold	It flies straight at its target's face then clamps down on the startled victim to inject poison.
Silver	It usually clings to cliffs. When it spots its prey, it spreads its wings and glides down to attack.
Crystal	It builds its nest on a steep cliff. When it is done gliding, it hops along the ground back to its nest.
Generation III	
Ruby **Sapphire**	Gligar glides through the air without a sound as if it were sliding. This Pokémon hangs on to the face of its foe using its clawed hind legs and the large pincers on its forelegs, then injects the prey with its poison barb.
Emerald	It glides without making a single sound. It grasps the face of its foe using its hind and large front claws, then stabs with its poison herb.
FireRed	It usually clings to cliff. When it spots its prey, it spreads its wings and glides down to attack.
LeafGreen	It flies straight at its target's face then clamps down on the startled victim to inject poison.
Generation IV	
Diamond **Pearl**	It sails on the winds with its limbs extended to strike from the sky. It aims for the prey's face.
Platinum	It glides as if sliding. It startled foes by clamping on to their faces, then jabs with its poison stinger.
HeartGold	It flies straight at its target's face, then clamps down on the startled victim to inject poison.
SoulSilver	It usually clings to cliff. When it spots its prey, it spreads its wings and glides down to attack.
Generation V	
Black **White**	It glides as if sliding. It startled foes by clamping on to their faces, then jabs with its poison stinger.
Black 2 **White 2**	It clamps on to its chosen prey then jabs the stinger on its tail into the prey while it's stunned with surprise.

Generation VI	
X	It usually clings to cliffs. When it spots its prey, it spreads its wings and glides down to attack.
Y	It flies straight at its target's face, then clamps down on the startled victim to inject poison.
Omega Ruby **Alpha Sapphire**	Gligar glides through the air without a sound as if it were sliding. This Pokémon hangs on to the face of its foe using its clawed hind legs and the large pincers on its forelegs, then injects the prey with its poison barb.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It sails on the winds with its limbs extended to strike from the sky. It aims for the prey's face.
Legends: Arceus	Its tail is tipped by a thick, horrible stinger. To bring down prey, it will first obscure their vision by covering their faces with its body, and then it will use the stinger to inject them with venom.
Generation IX	
Scarlet	It builds its nest on a steep cliff. When it is done gliding, it hops along the ground back to its nest.
Violet	It glides as if sliding. It startles foes by clamping on to their faces, then jabs with its poison stinger.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Gligar shares physical traits with both bats and scorpions. Due to its chimeric bat-like appearance and Ground typing, it may also be based on a gargoyle. It may also be based on a literal interpretation of the scorpionfly, which are not actually scorpions in real life.

Gligar’s aggressive face-hugging behavior, along with its scorpion features, may be inspired by face-hugging creatures in sci-fi media, commonly depicted with arachnid traits. Gligar may also be based on Japanese flying squirrels such as the *momonga* and the *musasabi*, gliding creatures depicted as face-hugging. The latter is also related to the *yōkai* nobusuma, often described as having bat features or appearing as a monstrous bat.

Name Origin

Gligar and Gliger may be a combination of *glide* and *gargoyle*. It may also incorporate the surname *Giger*, as in H. R. Giger, the creator of the xenomorph alien, whose larval facehugger stage Gligar appears to draw some inspiration from.

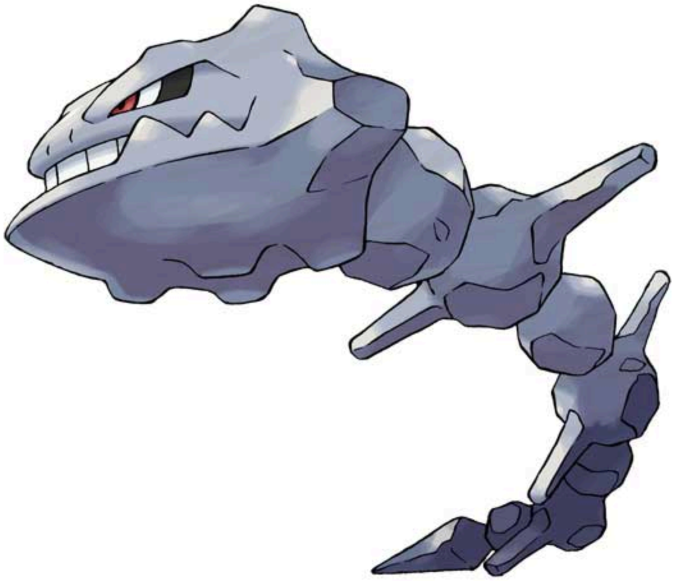
Steelix

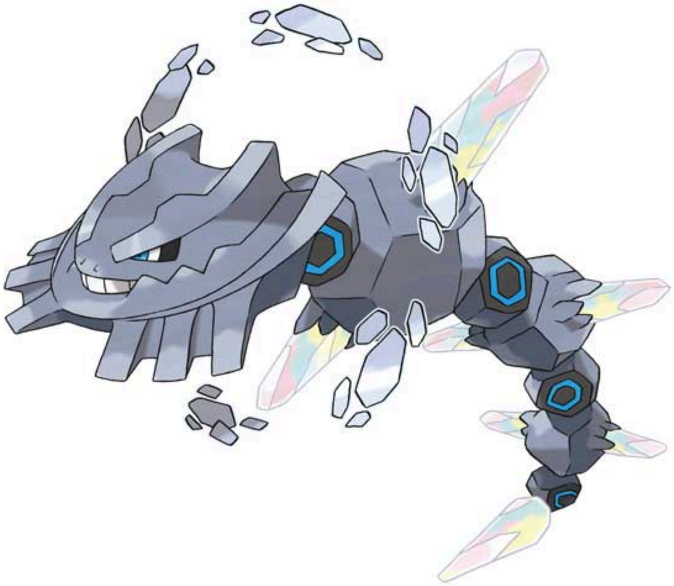
Iron Snake Pokémon

ハガネール

Haganeil

#0208

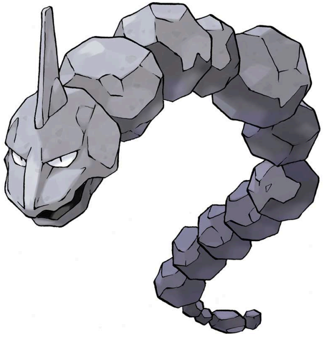




Mega Steelix

Types	**Avg. Height**	**Avg. Weight**
Steel Ground	30′02″ / 9.2 m Steelix	881.8 lbs. / 400.0 kg Steelix

	34′05″ / 10.5 m Mega Steelix	1631.4 lbs. / 740.0 kg Mega Steelix
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —



Onix

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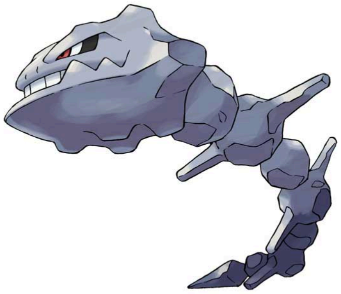


Steelix

Pokédex Entries

Generation II	
Gold	Its body has been compressed deep under the ground. As a result, it is even harder than a diamond.
Silver	It is said that if an Onix lives for over 100 years, its composition changes to become diamond-like.
Crystal	The many small metal particles that cover this Pokémon’s body reflect bright light well.
Generation III	
Ruby **Sapphire**	Steelix lives even further underground than Onix. This Pokémon is known to dig towards the earth’s core. There are records of this Pokémon reaching a depth of over six-tenths of a mile underground.
Emerald	Steelix live even further underground than Onix. This Pokémon is known to dig toward the earth’s core, reaching a depth of over six-tenths of a mile underground.

FireRed	It is said that if an Onix lives for over 100 years, its composition changes to become diamond-like.
LeafGreen	Its body has been compressed deep under the ground. As a result, it is even harder than a diamond.
Generation IV	
Diamond	Tempered underground under high pressure and heat, its body is harder than any metal.
Pearl	It chews its way through boulders with its sturdy jaws. Its eyes can see in the dark underground.
Platinum	It is thought its body transformed as a result of iron accumulating internally from swallowing soil.
HeartGold	Its body has been compressed deep under the ground. As a result, it is even harder than a diamond.
SoulSilver	It is said that if an Onix lives for over 100 years, its composition changes to become diamond-like.
Generation V	
Black **White**	It is thought its body transformed as a result of iron accumulating internally from swallowing soil.
Black 2 **White 2**	The iron it ingested with the soil it swallowed transformed its body and made it harder than diamonds.
Generation VI	
X	Tempered underground under high pressure and heat, its body is harder than any metal.
Y	It chews its way through boulders with its sturdy jaws. Its eyes can see in the darkness underground.
Omega Ruby **Alpha Sapphire**	Steelix lives even further underground than Onix. This Pokémon is known to dig toward the earth’s core. There are records of this Pokémon reaching a depth of over six-tenths of a mile underground.
Generation VIII	

Sword	It is said that if an Onix lives for over 100 years, its composition changes to become diamond-like.
Shield	It is thought its body transformed as a result of iron accumulating internally from swallowing soil.
Brilliant Diamond	Tempered underground under high pressure and heat, its body is harder than any metal.
Shining Pearl	It chews its way through boulders with its sturdy jaws. Its eyes can see in the darkness underground.
Legends: Arceus	This Pokémon evolved through use of a strange item. Its body is coated with steel powder and notably hard—not even diamond can leave so much as a scratch.
New Snap	This Illumina Pokémon lives deep beneath the ground on Lental's most remote island. We can tell from the nearby ruins that this Steelix used to interact with the people of the time.
Generation IX	
Sleep	Even when Steelix is nodding off and looks ready to topple over, it somehow keeps its huge body upright. Researchers observed it for an entire night, but it held out with superb balance and didn't topple over even once.
Legends: Z-A	It chews its way through boulders with its sturdy jaws. Its eyes can see in the darkness underground. **Mega Evolution:** To protect itself from opponents' attacks, it uses magnetism to control pieces of its hard outer shell that have flaked off.
Pokopia	It is thought its body transformed as a result of iron accumulating internally from swallowing soil.

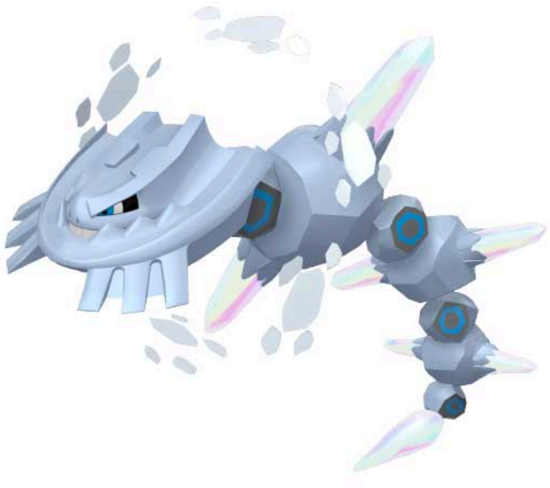
Sprites

Male

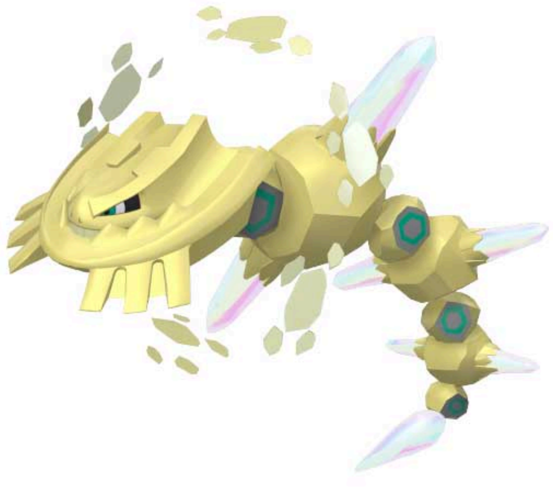
Shiny Male

Female

Shiny Female



Mega



Shiny Mega

Origin

Steelix, like Onix, may be based on a combination of a snake and earthworm. It may also be based on the bergstutz or stollwurm, a type of dragon that has been presented as burrowing.

Mega Steelix's crystalline body may be a reference to graphite turning into diamonds from compression. The blue hexagonal patterns on its body resemble Liesegang rings, particularly those found in onyx. Mega Steelix could also be a reference to the Crystal Onix, a special Onix that appeared in an episode of *Pokémon the Series*, with a body of crystal instead of opaque rock.

Name Origin

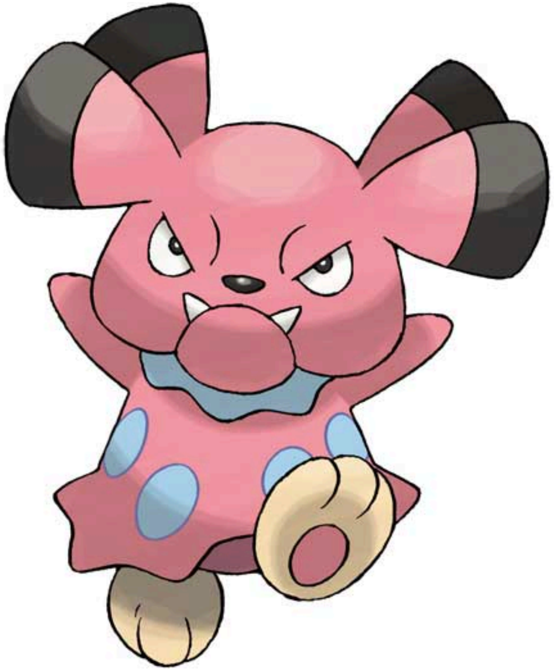
Steelix may be a combination of *steel*, *helix*, and *Onix* or *onyx*.

Haganeil may be a combination of 鋼 *hagane* (steel) and *nail* or *tail*.

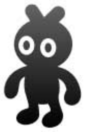
Snubbull
Fairy Pokémon

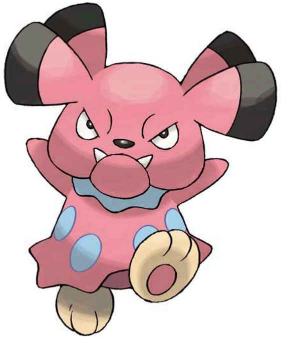
ブルー
Bulu

#0209



Types	Avg. Height	Avg. Weight
Fairy	2′00″ / 0.6 m	17.2 lbs. / 7.8 kg

Gender Ratio	Shape	Footprint
25% male, 75% female		



Snubbull

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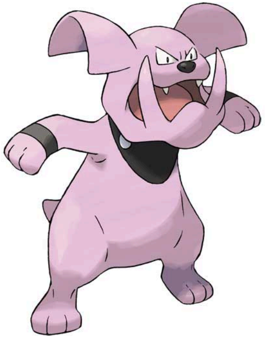


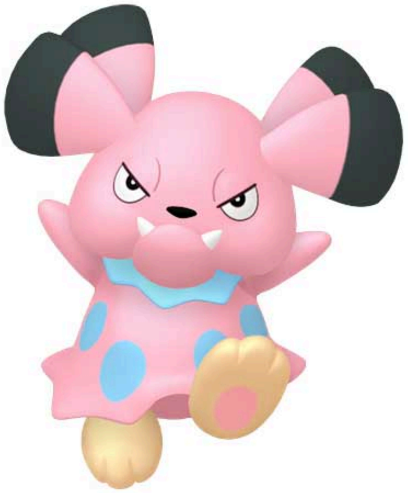
Granbull

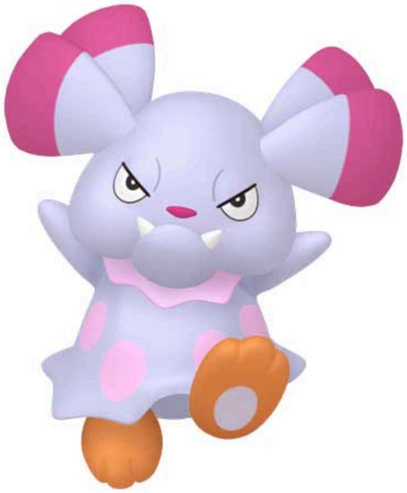
Pokédex Entries

Generation II	
Gold	Although its looks frightening, it is actually kind and affectionate. It is very popular among women.
Silver	It has an active, playful nature. Many women like to frolic with it because of its affectionate ways.
Crystal	In truth, it is a cowardly Pokémon. It growls eagerly in order to hide its fear from its opponent.
Generation III	
Ruby **Sapphire**	By baring its fangs and making a scary face, Snubbull sends smaller Pokémon scurrying away in terror. However, this Pokémon seems a little sad at making its foes flee.
Emerald	By baring its fangs and making a scary face, it sends smaller scurrying away in terror. The Snubbull does seem a little sad at making its foes flee.
FireRed	It has an active, playful nature. Many women like to frolic with it because of its affectionate ways.
LeafGreen	Although its looks frightening, it is actually kind and affectionate. It is very popular among women.
Generation IV	
Diamond **Pearl** **Platinum**	Small Pokémon flee from its scary face. It is, however, considered by women to be cute.
HeartGold	Although its looks frightening, it is actually kind and affectionate. It is very popular among women.
SoulSilver	It has an active, playful nature. Many women like to frolic with it because of its affectionate ways.
Generation V	
Black **White** **Black 2** **White 2**	Small Pokémon flee from its scary face. It is, however, considered by women to be cute.
Generation VI	

X	It has an active, playful nature. Many women like to frolic with it because of its affectionate ways.
Y	Small Pokémon flee from its scary face. It is, however, considered by women to be cute.
Omega Ruby **Alpha Sapphire**	By baring its fangs and making a scary face, Snubbull sends smaller Pokémon scurrying away in terror. However, this Pokémon seems a little sad at making its foes flee.
Generation VII	
Sun	Despite its intimidating face, its quite cowardly. Its desperate attempts to appear threatening makes it popular with people.
Moon	It growls make its opponents uneasy. This laid-back Pokémon tends to sleep half the day.
Ultra Sun	It grows close to others easily and is also easily spoiled. The disparity between its face and its actions makes many young people wild about it.
Ultra Moon	In contrast to its appearance, it’s quite timid. When playing with other puppy Pokémon, it sometimes gets bullied.
Generation VIII	
Brilliant Diamond **Shining Pearl**	Small Pokémon flee from its scary face. It is, however, considered by many people to be cute.
Generation IX	
Scarlet	In truth, it is a cowardly Pokémon. It growls eagerly in order to hide its fear from its opponent.
Violet	Its growls make its opponents uneasy. This laid-back Pokémon tends to sleep half the day.

Sprites





Shiny

Origin

Snubbull seems to be based on a bulldog type dog due to its squat body, flat nose, droopy muzzle, and underbite. Its unusual pink fur and dress-like body may be inspired by pampered pet dogs whose owners dye their fur and dress them up in clothes.

Its category, Egg Group, and type may reference the Cù-sìth, a creature in Celtic mythology whose name means *dog fairy*. Alternatively, while its intimidating appearance could be reminiscent of various grotesque mythical creatures such as goblins and orcs, it might be inspired specifically by kobolds, sprites that are commonly represented as dog-like in Japanese media.

Name Origin

Snubbull may be a combination of *snub* (short nose; to treat with disdain) and *bulldog* or *bully*. It may also involve *snuggle*.

Bulu may be derived from *bulldog*.

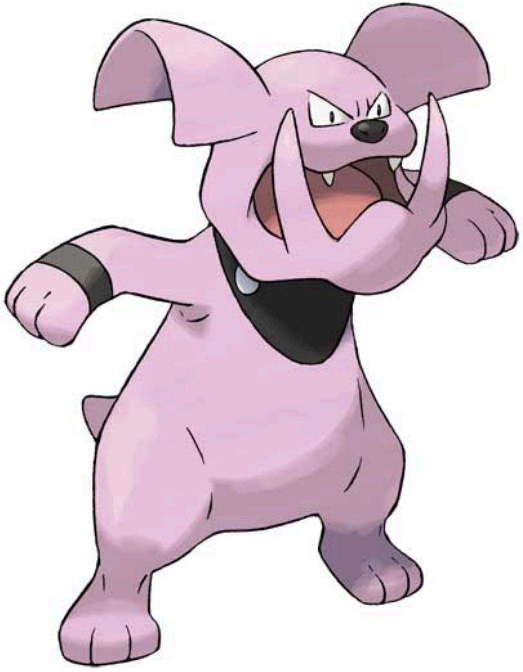
Granbull

Fairy Pokémon

グランブル

Granbulu

#0210



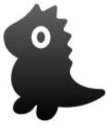
Types
Fairy

Avg. Height
4′07″ / 1.4 m

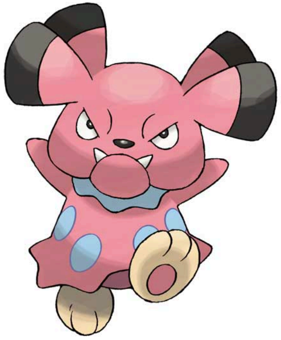
Avg. Weight
107.4 lbs. / 48.7 kg

Gender Ratio
25% male, 75% female

Shape



Footprint



Snubbull

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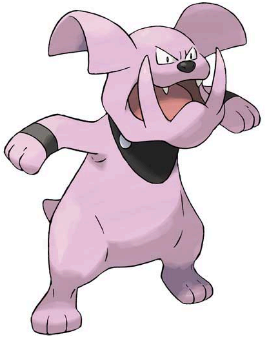


Granbull

Pokédex Entries

Generation II	
Gold	It is actually timid and easily spooked. If attacked, it flails about to fend off its attacker.
Silver	Because its fangs are too heavy, it always keeps its head tilted down. However, its bite is powerful.
Crystal	It can make most Pokémon run away simply by opening its mouth wide to reveal its huge fangs.
Generation III	
Ruby Sapphire	Granbull has a particularly well developed lower jaw. The enormous fangs are heavy, causing the Pokémon to tip its head back for balance. Unless it is startled, it will not try to bite indiscriminately.
Emerald	It has a particularly well developed lower jaw. The huge fangs are heavy, causing it to tilt its head. Unless it is startled, it will not try to bite.
FireRed	Because its fangs are too heavy, it always keeps its head tilted down. However, its bite is powerful.
LeafGreen	It is actually timid and easily spooked. If attacked, it flails about to fend off its attacker.
Generation IV	
Diamond Pearl Platinum	It is timid in spite of its looks. If it becomes enraged, however, it will strike with its huge fangs.
HeartGold	It is actually timid and easily spooked. If attacked, it flails about to fend off its attacker.
SoulSilver	Because its fangs are too heavy, it always keeps its head tilted down. However, its bite is powerful.
Generation V	
Black White Black 2 White 2	It is timid in spite of its looks. If it becomes enraged, however, it will strike with its huge fangs.
Generation VI	
X	It is timid in spite of its looks. If it becomes enraged, however, it will strike with its huge fangs.

Y	It can make most any Pokémon run away simply by opening its mouth wide to reveal its big fangs.
Omega Ruby **Alpha Sapphire**	Granbull has a particularly well-developed lower jaw. The enormous fangs are heavy, causing the Pokémon to tip its head back for balance. Unless it is startled, it will not try to bite indiscriminately.
Generation VII	
Sun	Its well-developed lower jaw and heavy fangs are its weapons. As long as it's not provoked, it rarely bites.
Moon	More timid than Snubbull, this Pokémon is doted on by young people amused at the contrast between its looks and its attitude.
Ultra Sun	While it has powerful jaws, it doesn't care for disputes, so it rarely has a chance to display their might.
Ultra Moon	Although it's popular with young people, Granbull is timid and sensitive, so it's totally incompetent as a watchdog.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It is timid in spite of its looks. If it becomes enraged, however, it will strike with its huge fangs.
Generation IX	
Scarlet	It is actually timid and easily spooked. If attacked, it desperately flails its limbs about in an attempt to repel its opponent.
Violet	It can make most any Pokémon run away by opening its big mouth to reveal its thick fangs.

Sprites

Shiny

Origin

Granbull may be based on the bulldog, a dog breed that can appear fierce but is actually gentle. Bulldogs are often depicted as being used as guard dogs, which may explain Granbull’s thick collar and wristband/shackle-like markings. Due to its large size, it is possible that Granbull may be based on large bulldog breeds, like the Serrano Bulldog, Ca de Bou, and Alano Español.

Its category, Egg Group, and type may reference the Cù-sìth, a creature in Celtic mythology whose name means *dog fairy*. Alternatively, while its intimidating appearance could be reminiscent of various grotesque mythical creatures such as goblins and orcs, it might be inspired specifically by kobolds, sprites that are commonly represented as dog-like in Japanese media.

Name Origin

Granbull and Granbulu may be a combination of *grand*, *grumble*, and *bulldog* or *bully*.

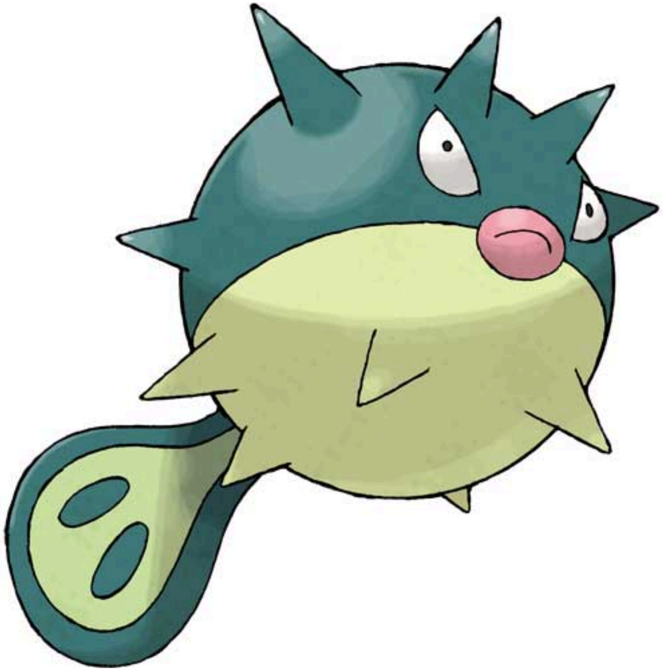
Qwilfish

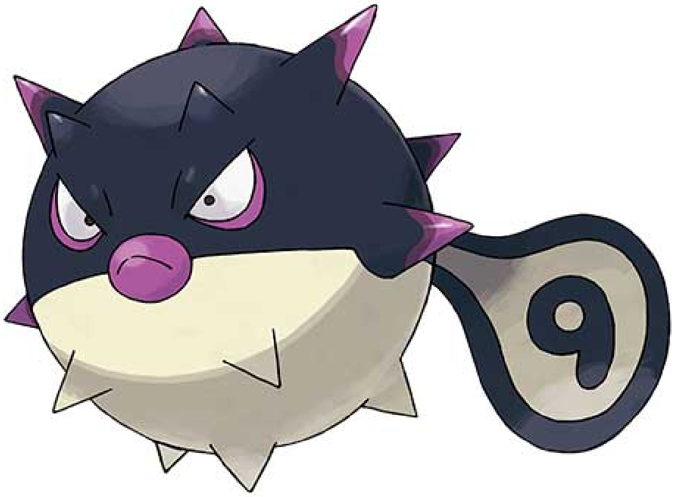
Balloon Pokémon

ハリーセン

Harysen

#0211

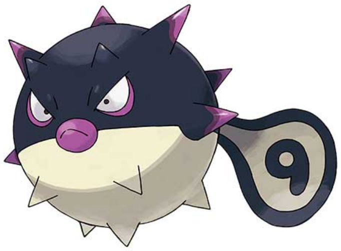




Hisuian Qwilfish

Types	**Avg. Height**	**Avg. Weight**
Water Poison Qwilfish	1′08″ / 0.5 m	8.6 lbs. / 3.9 kg

Dark Poison Hisuian Qwilfish		
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	🐟	—



Qwilfish

Hisuian Form

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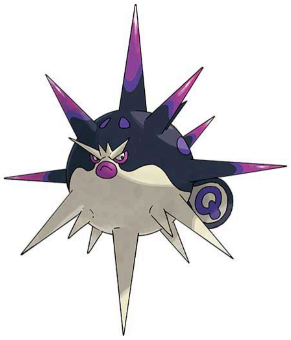


Overqwil

Pokédex Entries

Generation II	
Gold	To fire its poison spikes, it must inflate its body by drinking over 2.6 gallons of water all at once.
Silver	The small spikes covering its body developed from scales. They inject a toxin that causes fainting.
Crystal	When faced with a larger opponent, it swallows as much water as it can to match the opponent’s size.
Generation III	
Ruby **Sapphire**	Qwilfish sucks in water, inflating itself. This Pokémon uses the pressure of the water it swallowed to shoot toxic quills all at once from all over its body. It finds swimming somewhat challenging.
Emerald	A Qwilfish uses the pressure of water it swallows to shoot toxic quills all at once from all over its body. It finds swimming to be somewhat challenging.

FireRed	The small spikes covering its body developed from scales. They inject a toxin that causes fainting.
LeafGreen	To fire its poison spikes, it must inflate its body by drinking over 2.6 gallons of water all at once.
Generation IV	
Diamond **Pearl** **Platinum**	It shoots the poison spines on its body in all directions. Its round form makes it a poor swimmer.
HeartGold	To fire its poison spikes, it must inflate its body by drinking over 2.6 gallons of water all at once.
SoulSilver	The small spikes covering its body developed from scales. They inject a toxin that causes fainting.
Generation V	
Black **White** **Black 2** **White 2**	It shoots the poison spines on its body in all directions. Its round form makes it a poor swimmer.
Generation VI	
X	To fire its poison spikes, it must inflate its body by drinking over 2.6 gallons of water all at once.
Y	The small spikes covering its body developed from scales. They inject a toxin that causes fainting.
Omega Ruby **Alpha Sapphire**	Qwilfish sucks in water, inflating itself. This Pokémon uses the pressure of the water it swallowed to shoot toxic quills all at once from all over its body. It finds swimming somewhat challenging.
Generation VIII	
Sword	When faced with a larger opponent, it swallows as much water as it can to match the opponent’s size.
Shield	The small spikes covering its body developed from scales. They inject a toxin that causes fainting.
Brilliant Diamond	It shoots the poison spikes on its body in all directions. Its round form makes it a poor swimmer.

Shining Pearl	
Legends: Arceus	**Hisuian Form:** Fishers detest this troublesome Pokémon because it sprays poison from its spines, getting it everywhere. A different form of Qwilfish lives in other regions.
New Snap	Qwilfish swallows gallons of seawater to inflate itself to intimidate enemies. If it gets startled, it spits out all that water and sends itself flying to who knows where.
Generation IX	
Scarlet	**Johtonian Form:** Be cautious if this Pokémon starts sucking in water—it will soon attack by scattering the toxic spikes that grow all over its body. **Hisuian Form:** It lives just offshore in cold parts of the world. Its poisonous spikes are thicker and shorter than those of other regions' Qwilfish.
Violet	**Johtonian Form:** Experienced fishers say they try to catch Qwilfish in the brief moment that these Pokémon become defenseless just after launching poisonous spikes. **Hisuian Form:** It absorbs toxins from the food it eats. The distinct purple spikes on its body are evidence of its potent poison.
Legends: Z-A	**Johtonian Form:** To fire off the poison spikes covering its body, it inflates itself by sucking in over 2.6 gallons of water all at once. **Hisuian Form:** This Pokémon eats toxic minerals to build up poison within itself. Get jabbed by it, and you'll face three days and three nights of misery.

Sprites

Shiny

Hisuian

Shiny Hisuian

Origin

Qwilfish seems to be based on pufferfish or porcupinefish, which inflate their bodies when threatened and are covered in spines. Many species are incredibly toxic when ingested, which explains Qwilfish's Poison type. However, its ability to directly inject venom through its spines is similar to a lionfish. It is also reminiscent of a naval mine due to its round body and ability to explode.

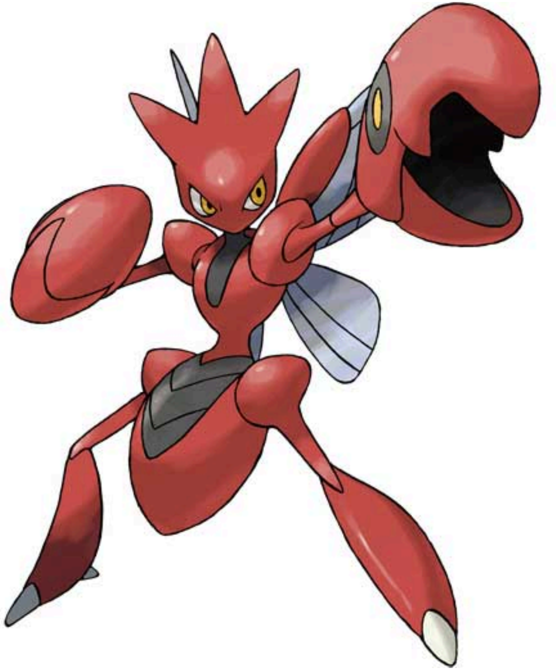
Hisuian Qwilfish's Dark type and poisonous diet may be based on the illegalisation of the fugu dish due to its toxicity. The law was put in place a few times in Japanese history, including the 1800s (which Pokémon Legends: Arceus appears to be based on), but the illegal fugu market continued and thrived for so long that the governing shogunate became incapable of enforcing the law. Hisuian Qwilfish and Overqwil appear to be rarer in recent times, which could be a reference to porcupinefish being threatened due to overfishing for the fugu dish.

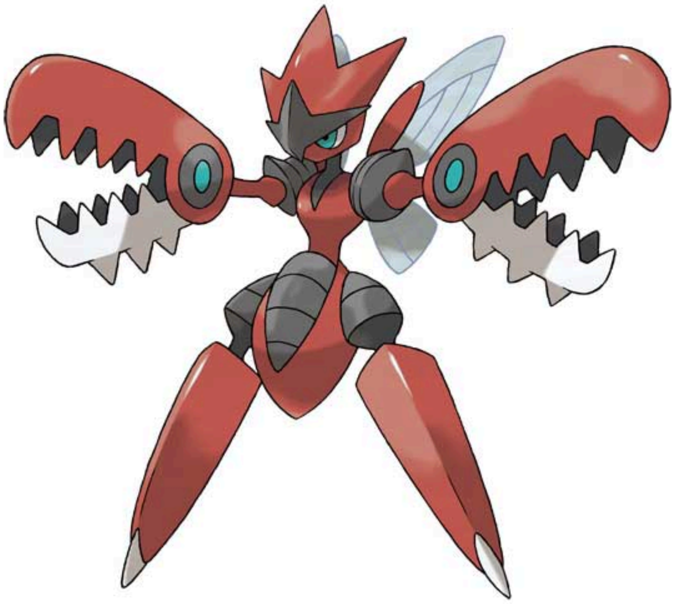
Name Origin

Qwilfish may be a combination of *quill* (the noun, meaning porcupine or hedgehog spikes, or the verb, meaning to pierce with quills) and *fish*.

Harysen may be derived from 針千本 *harisenbon* (porcupinefish). The Japanese name for porcupinefish, 針千本 (*harisenbon*), can be interpreted literally as "one thousand sewing needles".

Scizor Pincer Pokémon	ハッサム *Hassam*	**#0212**

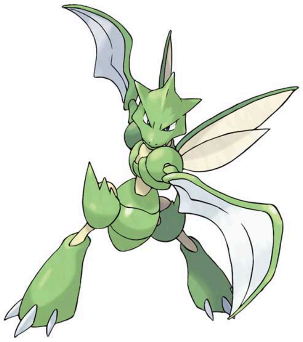
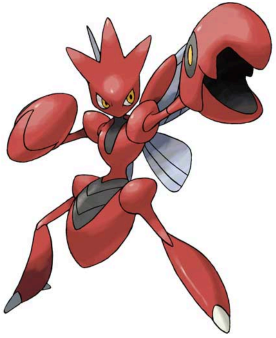
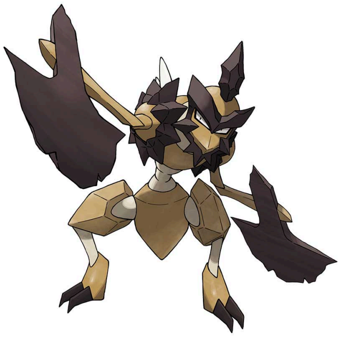




Mega Scizor

Types	**Avg. Height**	**Avg. Weight**
Bug Steel	5′11″ / 1.8 m Scizor	260.1 lbs. / 118.0 kg Scizor

	6′07″ / 2.0 m Mega Scizor	275.6 lbs. / 125.0 kg Mega Scizor
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**

 Scyther	→	 **Scizor**
	→	 Kleavor

Pokédex Entries

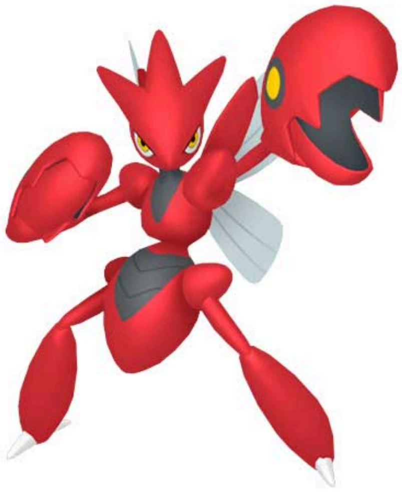
Generation II	
Gold	It swings its eye-patterned pincers up to scare its foes. This makes it look like it has three heads.
Silver	Its wings are not used for flying. They are flapped at high speed to adjust its body temperature.
Crystal	This Pokémon’s pincers, which contain steel, can crush any hard object it gets a hold of into bits.
Generation III	

Ruby Sapphire	Scizor has a body with the hardness of steel. It is not easily fazed by ordinary sorts of attacks. This Pokémon flaps its wings to regulate its body temperature.
Emerald	A Scizor has a body with the hardness of steel. It is not easily fazed by ordinary sorts of attacks. It flaps its wings to regulate its body temperature.
FireRed	Its wings are not used for flying. They are flapped at high speed to adjust its body temperature.
LeafGreen	It swings its eye-patterned pincers up to scare its foes. This makes it look like it has three heads.
Generation IV	
Diamond Pearl	It has a steel-hard body. It intimidates foes by upraising its eye-patterned pincers.
Platinum	It raises its pincers with eyelike markings for intimidation. It also swings them down dangerously.
HeartGold	It swings its eye-patterned pincers up to scare its foes. This makes it look like it has three heads.
SoulSilver	Its wings are not used for flying. They are flapped at high speed to adjust its body temperature.
Generation V	
Black White Black 2 White 2	It raises its pincers with eyelike markings for intimidation. It also swings them down dangerously.
Generation VI	
X	This Pokémon’s pincers, which contain steel, can crush any hard object it gets a hold of into bits.
Y	It has a steel-hard body. It intimidates foes by upraising its eye-patterned pincers.
Omega Ruby	Scizor has a body with the hardness of steel. It is not easily fazed by ordinary sorts of attacks. This Pokémon flaps its wings to regulate its body temperature.

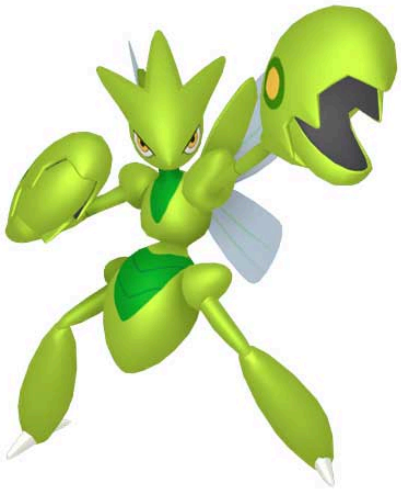
Alpha Sapphire	
Generation VII	
Sun	It uses its wings to adjust its body temperature. Otherwise, its metal body would become too hot and melt in the heat of battle. **Mega Evolution:** The excess energy that bathes this Pokémon keeps it in constant danger of overflow. It can’t sustain a battle over long periods of time.
Moon	Once it has identified an enemy, this Pokémon smashes it mercilessly with pincers hard as steel. **Mega Evolution:** Due to the effects of Mega Evolution, its pincers have taken on a more diabolical form, ripping anything they pinch to shreds.
Ultra Sun	Its body is like steel. Its tough, heavy pincers are more suited to smashing enemies than grabbing them. **Mega Evolution:** It stores the excess energy from Mega Evolution, so after a long time passes, its body starts to melt.
Ultra Moon	Once it has identified something as an enemy, it will continue beating them with its steel-hard pincers until there’s nothing left but scraps. **Mega Evolution:** It’s better at beating things than grasping them. When it battles for a long time, the weight of its pincers becomes too much to bear.
Generation VIII	
Sword	Bulky pincers account for one third of Scizor’s body weight. A single swing of one of these pincers will crush a boulder completely.
Shield	Though its body is slim, Scizor has tremendous attacking power. Even Scizor’s muscles are made of metal.

Brilliant Diamond **Shining Pearl**	It has a steel-hard body. It intimidates foes by upraising its eye-patterned pincers.
Legends: Arceus	Evolved by way of a curious item. The shell covering its body has been shown to be stronger than forged steel.
Generation IX	
Scarlet	This Pokémon’s pincers, which contain steel, can crush any hard object they get ahold of into bits.
Violet	It swings its eye-patterned pincers up to scare its foes. This makes it look like it has three heads.
Legends: Z-A	It has a steel-hard body. It intimidates foes by upraising its eye-patterned pincers. **Mega Evolution:** Due to the effects of Mega Evolution, its pincers have taken on a more diabolical form, ripping anything they pinch to shreds.
Pokopia	It swings its eye-patterned pincers up to scare its foes. This makes it look like it has three heads.

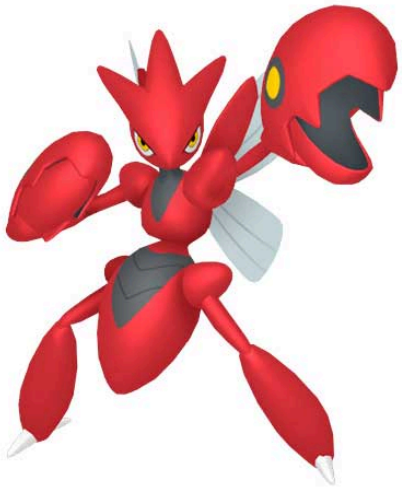
Sprites



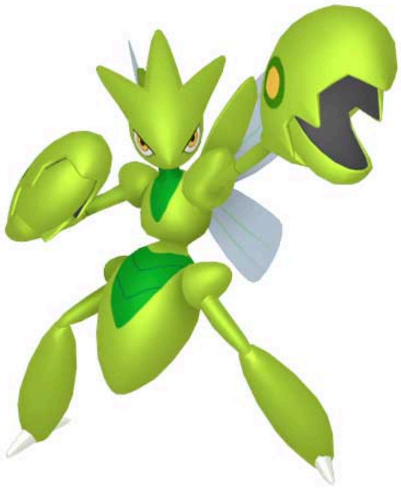
Male



Shiny Male



Female



Shiny Female

Mega

Shiny Mega

Origin

Scizor may draw inspiration from mantises or wasp mantidflies. Its arms appear similar to pincers of animals from crustacean group like crabs and due to the eye-like markings on them, they look like additional heads.

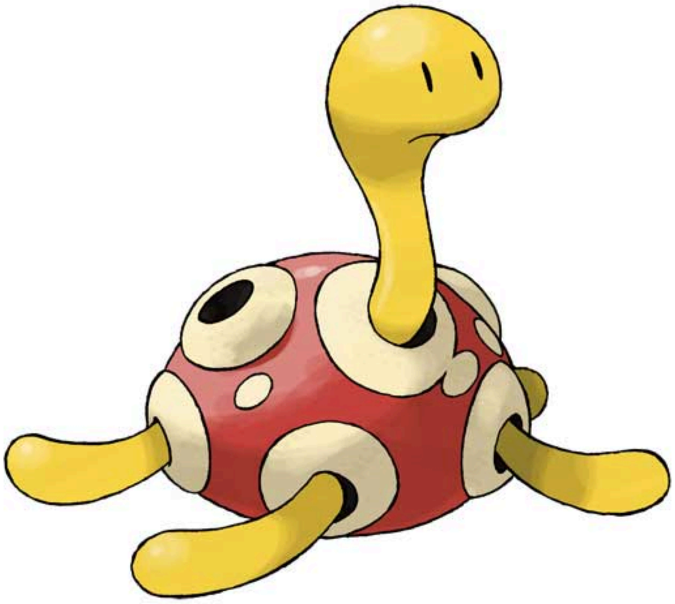
The additions on Mega Scizor’s body may be based on samurai armor.

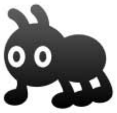
Name Origin

Scizor may be a corruption of *scissor*, or a combination of *scissor* and *razor*.

Hassam may be a corruption of 剪む *hasamu* (to clip or snip).

Shuckle Mold Pokémon	**ツボツボ** *Tsubotsubo*	**#0213**



Types	**Avg. Height**	**Avg. Weight**
Bug Rock	2′00″ / 0.6 m	45.2 lbs. / 20.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

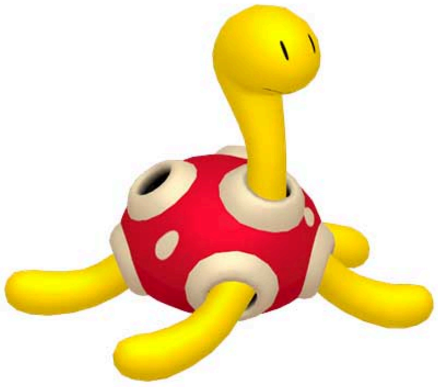
Pokédex Entries

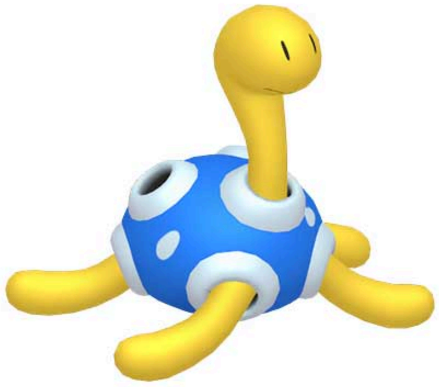
Generation II	
Gold	The Berries it stores in its vase-like shell decompose and become a gooey liquid.
Silver	It stores Berries inside its shell. To avoid attacks, it hides beneath rocks and remains completely still.
Crystal	The fluid secreted by its toes carves holes in rocks for nesting and can be mixed with Berries to make

	a drink.
Generation III	
Ruby **Sapphire**	Shuckle quietly hides itself under rocks, keeping its body concealed inside its hard shell while eating berries it has stored away. The berries mix with its body fluids to become a juice.
Emerald	A Shuckle hides under rocks, keeping its body concealed inside its shell while eating stored berries. The berries mix with its body fluids to become a juice.
FireRed	It stores Berries inside its shell. To avoid attacks, it hides beneath rocks and remains completely still.
LeafGreen	The Berries it stores in its vase-like shell decompose and become a gooey liquid.
Generation IV	
Diamond **Pearl** **Platinum**	It stores berries in its shell. The berries eventually ferment to become delicious juices.
HeartGold	The Berries it stores in its vase-like shell decompose and become a gooey liquid.
SoulSilver	It stores Berries inside its shell. To avoid attacks, it hides beneath rocks and remains completely still.
Generation V	
Black **White**	It stores berries in its shell. The berries eventually ferment to become delicious juices.
Black 2 **White 2**	The berries stored in its vaselike shell eventually become a thick, pulpy juice.
Generation VI	
X	The berries stored in its jar-like shell eventually become a thick, pulpy juice.
Y	It stores berries inside its shell. To avoid attacks, it hides beneath rocks and remains completely still.
Omega Ruby	Shuckle quietly hides itself under rocks, keeping its body concealed inside its hard shell while eating

Alpha Sapphire	berries it has stored away. The berries mix with its body fluids to become a juice.
Generation VIII	
Sword	It stores berries inside its shell. To avoid attacks, it hides beneath rocks and remains completely still.
Shield	The berries stored in its vase-like shell eventually become a thick, pulpy juice.
Brilliant Diamond **Shining Pearl**	It stores berries in its shell. The berries mix with its body fluids to become delicious juices.
Generation IX	
Sleep	Fluid secreted by its toes mixes with Berries stored in its shell to become Berry Juice. By putting its legs back in its shell, it can shake its body and mix the liquid just right, making the juice even tastier.

Sprites





Shiny

Origin

Shuckle seems to be based on an endolith, an organism that lives inside porous rocks or animal shells. Given its category, the Mold Pokémon, Shuckle may be based on a fungus or mold variety of endolith. Its category could also allude to fungi such as *cedar-apple rust,* which bears a strong resemblance to Shuckle, or fungi-like slime molds.

Given its Bug typing, Shuckle may also draw inspiration from scale insects—small, shelled parasites that produce a sweet fluid called honeydew that attracts other insects. In particular, it may be based on the *barnacle scale*, with characteristics of actual barnacles. This species is part of the Coccidae family, also known as “tortoise scales”, which may explain Shuckle’s resemblance to a turtle or a tortoise. It could also be seen as a reference to the food fermentation process, with its Rock type alluding to the pottery used to store and ferment aliments in some cultures, and its Pokémon category referring to some fungi used in cultured foods.

Shuckle may also have been based on certain varieties of mollusk, as it shares some characteristics with them, including the shell, the muscular but limp-seeming feet, the use of acids to receive food or to break down obstacles, the liking for fermented foods, and living close to the water. Its worm-like aspect may also take inspiration from a nematode.

As implied by its association with berries, its various Pokédex entries mentioning fermentation, and its use by Pike Queen Lucy (a serpentine based Pokémon specialist), Shuckle may be inspired by snake wine. This was made more explicit by its Spaceworld ’99 sprites.

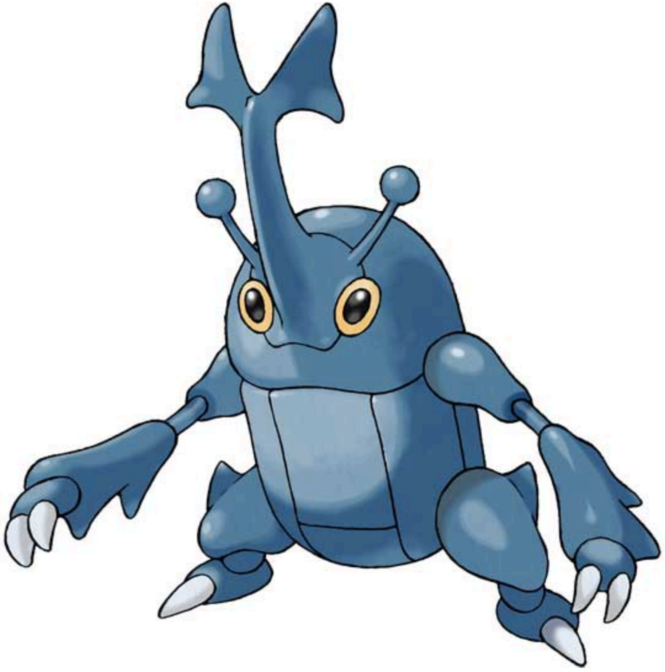
It could also draw inspiration from snake-necked turtles, linking the snake and turtle concepts.

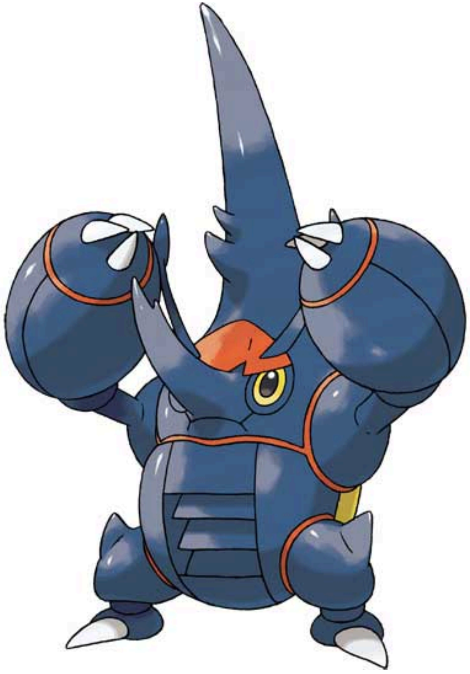
Name Origin

Shuckle may be a combination of *shuck* (husk) and *barnacle* or *turtle*.

Tsubotsubo may be derived from 壺 *tsubo* (jar) and 富士壺 *fujitsubo* (acorn barnacle).

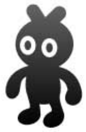
Heracross Single Horn Pokémon	ヘラクロス *Heracros*	**#0214**





Mega Heracross

Types	**Avg. Height**	**Avg. Weight**
Bug Fighting	4′11″ / 1.5 m Heracross	119.0 lbs. / 54.0 kg Heracross

	5′07″ / 1.7 m Mega Heracross	137.8 lbs. / 62.5 kg Mega Heracross
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Pokédex Entries

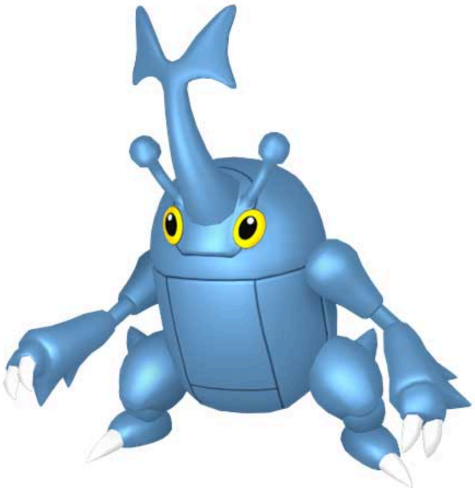
Generation II	
Gold	This powerful Pokémon thrusts its prized horn under the enemies’ bellies then lifts and throws them.
Silver	Usually docile, but if disturbed while sipping honey, it chases off the intruder with its horn.
Crystal	With its Herculean powers, it can easily throw around an object that is 100 times its own weight.
Generation III	
Ruby	Heracross charges in a straight line at its foe, slips beneath the foe’s grasp, and then scoops up and hurls the opponent with its mighty horn. This Pokémon even has enough power to topple a massive tree.
Sapphire	Heracross has sharp claws on its feet. These are planted firmly into the ground or the bark of a tree, giving the Pokémon a secure and solid footing to forcefully fling away foes with its proud horn.
Emerald	They gather in forests seeking the sweet sap of trees. It is completely clad in a steel-hard shell. It is proud of its horn, which it uses to fling foes.
FireRed	Usually docile, but if disturbed while sipping honey, it chases off the intruder with its horn.
LeafGreen	This powerful Pokémon thrusts its prized horn under the enemies’ bellies then lifts and throws

	them.
Generation IV	
Diamond	It gathers in forests to search for tree sap, its favorite food. It’s strong enough to hurl foes.
Pearl	With powerful legs and claws, it generates enough power to hurl foes over great distances.
Platinum	It loves sweet honey. To keep all the honey to itself, it hurls rivals away with its prized horn.
HeartGold	This powerful Pokémon thrusts its prized horn under the enemies’ bellies then lifts and throws them.
SoulSilver	Usually docile, but if disturbed while sipping honey, it chases off the intruder with its horn.
Generation V	
Black **White**	It loves sweet honey. To keep all the honey to itself, it hurls rivals away with its prized horn.
Black 2 **White 2**	No matter how heavy its opponents, it flings them far away with its prized horn.
Generation VI	
X	This powerful Pokémon thrusts its prized horn under its enemies’ bellies, then lifts and throws them.
Y	With its Herculean powers, it can easily throw around an object that is 100 times its own weight.
Omega Ruby	Heracross charges in a straight line at its foe, slips beneath the foe’s grasp, and then scoops up and hurls the opponent with its mighty horn. This Pokémon even has enough power to topple a massive tree.
Alpha Sapphire	Heracross has sharp claws on its feet. These are planted firmly into the ground or the bark of a tree, giving the Pokémon a secure and solid footing to forcefully fling away foes with its proud horn.
Generation VII	

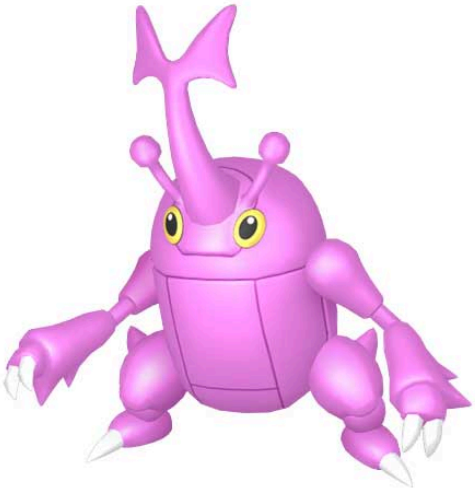
Ultra Sun	It's proud of its thick horn. In Alola, its biggest rival is Vikavolt, which it's always fighting with. **Mega Evolution:** It can grip things with its two horns and lift 500 times its own body weight.
Ultra Moon	It roams through forests searching for sweet nectar. Although it boasts fantastic physical strength, it's not that good at flying. **Mega Evolution:** A tremendous influx of energy builds it up, but when Mega Evolution ends, Heracross is bothered by terrible soreness in its muscles.
Generation VIII	
Sword	Heracross loves sweet sap and will go looking through forests for it. The Pokémon uses its two antennae to pick up scents as it searches.
Shield	This Pokémon takes pride in its strength, which allows it to lift things 100 times heavier than itself with no trouble at all.
Brilliant Diamond	It gathers in forests to search for tree sap, its favorite food. It's strong enough to hurl foes.
Shining Pearl	Its powerful legs and claws give it enough power to hurl foes over great distances.
Legends: Arceus	This Pokémon has an unparalleled horn. Heracross itself demonstrates tremendous power—it's capable of throwing several people trained in the traditional arts of war at once.
New Snap	Heracross are incredibly powerful-strong enough to toss even large foes as if they weigh nothing at all! But they're usually rather gentle, often sharing sap with other Pokémon.
Generation IX	
Scarlet	It loves sweet nectar. To keep all the nectar to itself, it hurls rivals away with its prized horn.
Violet	With its herculean powers, it can easily throw around an object that is 100 times its own weight.

Sleep	Heracross loves sweet sap and will scour whole forests for it. When the search is particularly hard, Heracross grows exhausted and may even end up nodding off while still licking the sap it finds.
Legends: Z-A	This powerful Pokémon thrusts its prized horn under its enemies’ bellies, then lifts and throws them. **Mega Evolution:** It can grip things with its two horns and lift 500 times its own body weight.
Pokopia	Heracross loves sweet sap and will go looking through forests for it. The Pokémon uses its two antennae to pick up scents as it searches.

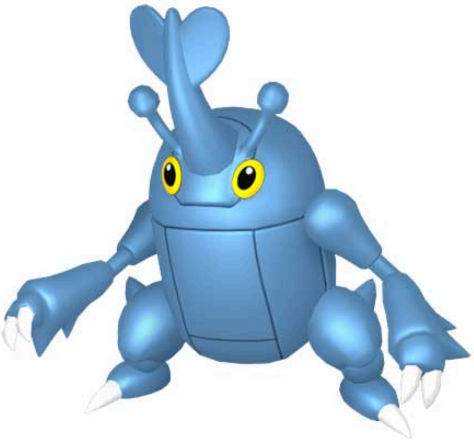
Sprites



Male



Shiny Male



Female

Shiny Female

Mega

Shiny Mega

Origin

Heracross appears to be based on the Japanese rhinoceros beetle. These beetles are known for their incredible strength and use in insect fighting, which explains its Fighting type.

Mega Heracross appears to be based on a Hercules beetle.

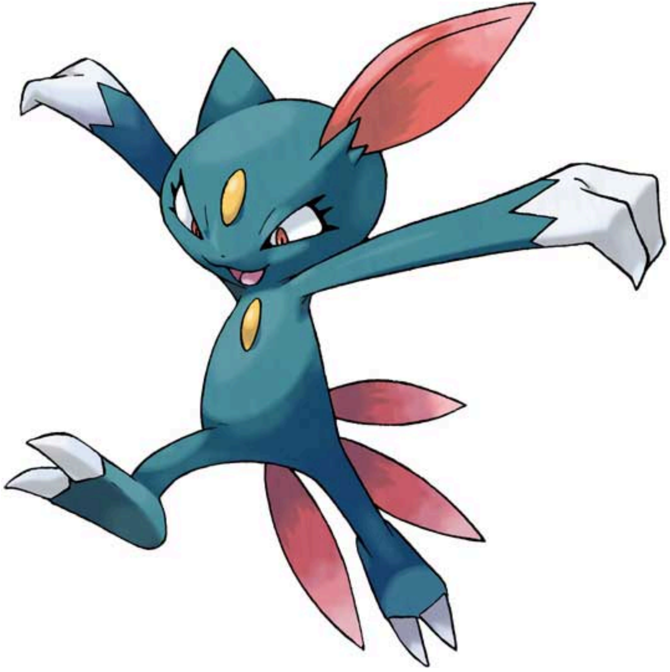
Name Origin

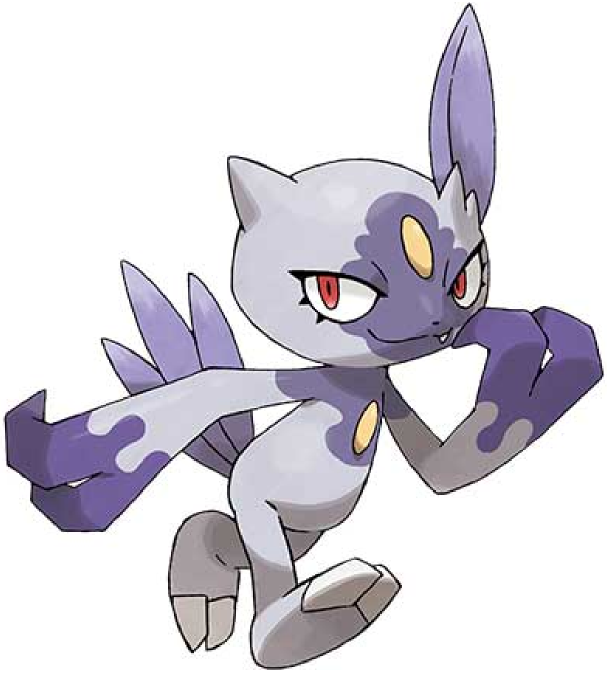
Heracross and Heracros may be a combination of *Hercules beetle* (species of rhinoceros beetle named after the hero in the classical Greco-Roman mythology for its great strength), Ἡρακλῆς *Hēraklēs* (divine hero in Greek mythology who lent his name to his Roman mythological analogue), and *cross*.

Sneasel
Sharp Claw Pokémon

ニューラ
Nyula

#0215





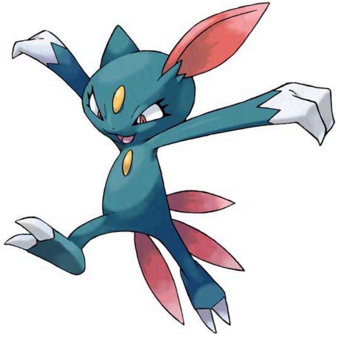
Hisuian Sneasel

Types
Dark Ice
Sneasel

Avg. Height
2′11″ / 0.9 m

Avg. Weight
61.7 lbs. / 28.0 kg
Sneasel

Fighting Poison Hisuian Sneasel		59.5 lbs. / 27.0 kg Hisuian Sneasel
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Sneasel

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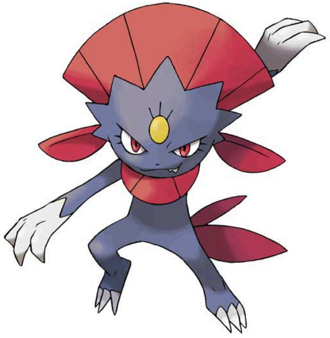
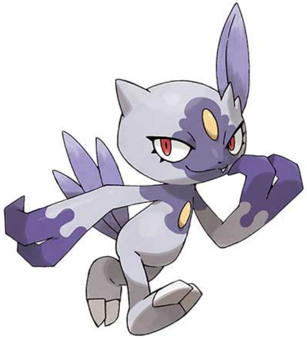


Weavile



Sneasel

Hisuian Form

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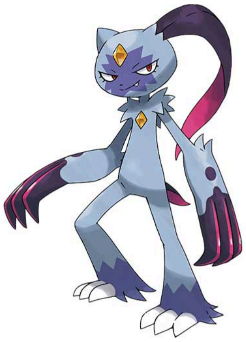


Sneasler

Pokédex Entries

Generation II	
Gold	Its paws conceal sharp claws. If attacked, it suddenly extends the claws and startles its enemy.
Silver	Vicious in nature, it drives Pidgey from their nests and feasts on the eggs that are left behind.
Crystal	This cunning Pokémon hides in the cover of darkness, waiting to attack its prey.

Generation III	
Ruby **Sapphire**	Sneasel scale trees by punching its hooked claws into bark. It seeks out unguarded nests and steals eggs for food while its parents are away.
Emerald	A Sneasel scales trees by punching its hooked claws into the bark. It seeks out unguarded nests and steals eggs for food while the parents are away.
FireRed	Vicious in nature, it drives Pidgey from their nests and feasts on the eggs that are left behind.
LeafGreen	Its paws conceal sharp claws. If attacked, it suddenly extends the claws and startles its enemy.
Generation IV	
Diamond	It feeds on eggs stolen from nests. Its sharply hooked claws rip vulnerable spots on prey.
Pearl	It is extremely vicious and will not stop attacking until its foe is incapable of moving.
Platinum	A smart and sneaky Pokémon. A pair may work together to steal eggs by having one lure the parents away.
HeartGold	Its paws conceal sharp claws. If attacked, it suddenly extends the claws and startles its enemy.
SoulSilver	Vicious in nature, it drives Pidgey from their nests and feasts on the eggs that are left behind.
Generation V	
Black **White**	A smart and sneaky Pokémon. A pair may work together to steal eggs by having one lure the parents away.
Black 2 **White 2**	A smart and sneaky Pokémon, it makes its opponents flinch by suddenly showing the claws hidden in its paws.
Generation VI	
X	It feeds on eggs stolen from nests. Its sharply hooked claws rip vulnerable spots on prey.
Y	Its paws conceal sharp claws. If attacked, it suddenly extends the claws and startles its enemy.

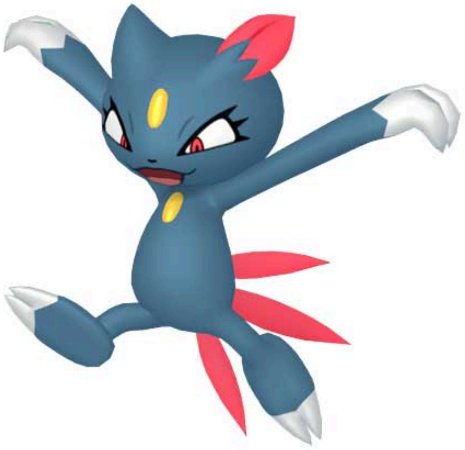
Omega Ruby Alpha Sapphire	Sneasel scales trees by punching its hooked claws into the bark. This Pokémon seeks out unguarded nests and steals eggs for food while the parents are away.
Generation VII	
Sun	It has a cunning yet savage disposition. It waits for parents to leave their nests, and then it sneaks in to steal their eggs.
Moon	It uses its claws to poke holes in eggs so it can slurp out the insides. Breeders consider it a scourge and will drive it away or eradicate it.
Ultra Sun	They will cooperate to steal eggs from the nests of bird Pokémon, but fights break out to determine which one gets to eat the eggs.
Ultra Moon	It blends into the dark of night to ambush its prey. Sneasel will attack Sandshrew, but its hard skin can cause Sneasel's claws to snap off.
Generation VIII	
Sword	Its paws conceal sharp claws. If attacked, it suddenly extends the claws and startles its enemy.
Shield	It has a cunning yet savage disposition. It waits for parents to leave their nests, and then it sneaks in to steal their eggs.
Brilliant Diamond	It feeds on eggs stolen from nests. Its sharply hooked claws rip vulnerable spots on prey.
Shining Pearl	It is extremely vicious and will not stop attacking until its foe is incapable of moving.
Legends: Arceus	**Johtonian Form:** This Pokémon shares roots with the Sneasel of Hisui, but unlike that species, this one is spiteful in personality. I hypothesize that water and earth can affect Sneasel's mind and body. **Hisuian Form:** Its sturdy, curved claws are ideal for traversing precipitous cliffs. From the tips of

	these claws drips a venom that infiltrates the nerves of any prey caught in Sneasel's grasp.
Generation IX	
Scarlet	This cunning Pokémon hides under the cover of darkness, waiting to attack its prey.
Violet	This is a smart and sneaky Pokémon. A pair may work together to steal eggs by having one lure the parents away.
Sleep	Through known for its savage disposition, Sneasel can be seen sleeping peacefully on very rare occasions. It's been spotted with its belly out, languidly washing its face in its sleep.

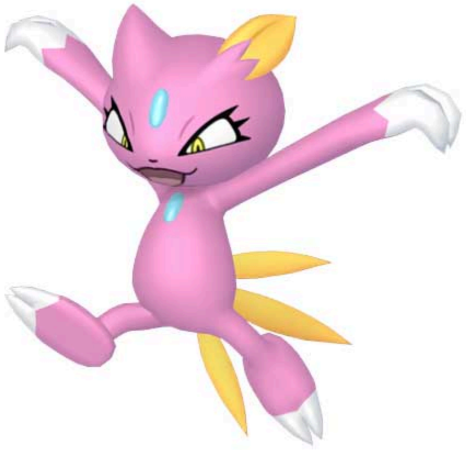
Sprites

Male

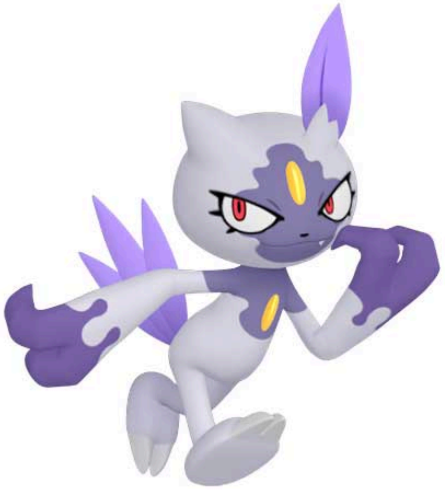
Shiny Male



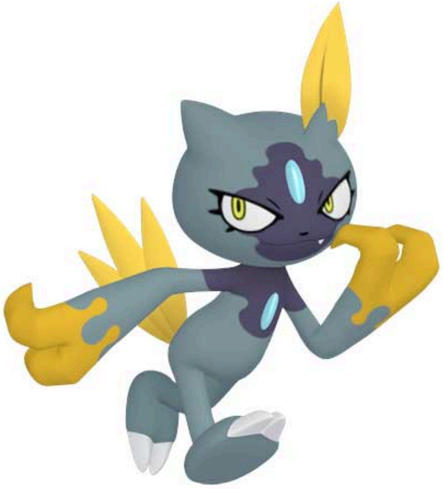
Female



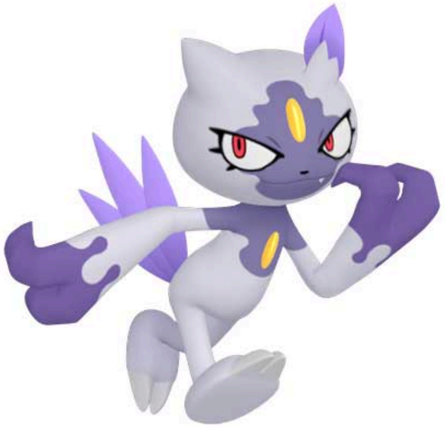
Shiny Female



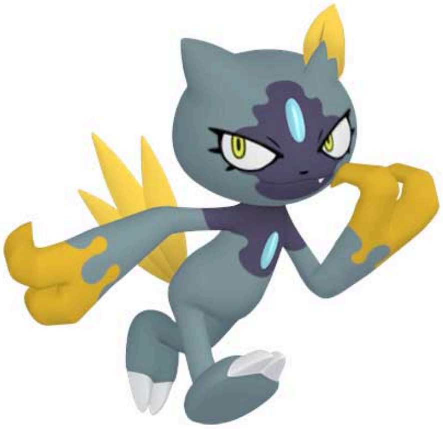
Hisuian Male



Shiny Hisuian Male



Hisuian Female



Shiny Hisuian Female

Origin

Sneasel's design appears to be based on a cross between a *kamaitachi* and a cat. More specifically, its feline aspect may have been inspired by cat-sìth, black cat fae often depicted in swashbuckling Puss in Boots fashion in Japanese media. This may also play on 構太刀 *kamae tachi* ("stance sword"), thought to be the origin of *kamaitachi*, with the Japanese-flavored fairy's sword swapped for *kamaitachi* claws.

Hisuian Sneasel might be based on versions of the *kamaitachi* that are said to inflict diseases on those who encounter it instead of cuts, which could explain its Poison type. One of these version is called *yama-misaki*, spirits of people who had accidental deaths that can be found deep into the mountains and in some versions are associated with cliffs, reflecting Hisuian Sneasel's usual habitat.

Name Origin

Sneasel may be a combination of *sneaky* and *weasel*. It may also derive from *sneeze*, an action associated with having a cold or being cold, or *sneesl* (Scots for *to begin to rain or snow*), both in reference to its Ice type.

Nyula may be a combination of 潜入 *sennyū* (sneaking), にゅー *nyu* (cat’s purr), 鼬 *yū* (alternate reading of *itachi*, weasel), and 拉 *ra* (to carry off). It may also involve 野良 *nora* (stray or feral).

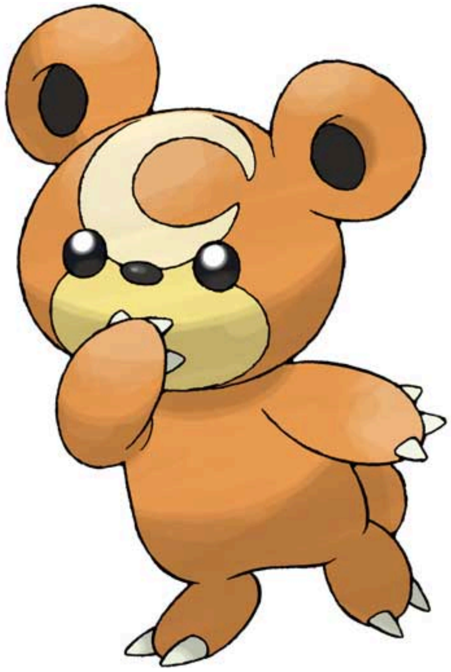
Teddiursa

Little Bear Pokémon

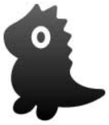
ヒメグマ

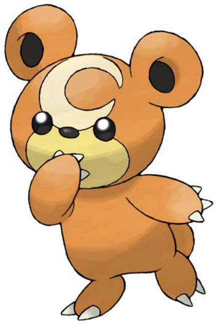
Himeguma

#0216



Types	Avg. Height	Avg. Weight
Normal	2′00″ / 0.6 m	19.4 lbs. / 8.8 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Teddiursa

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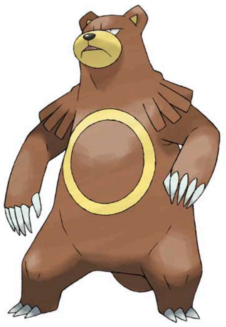

Ursaring

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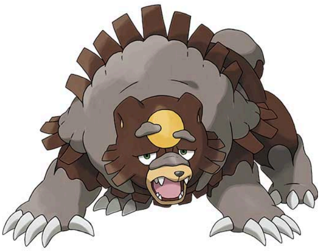


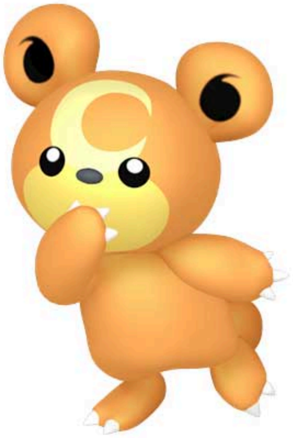
Ursaluna

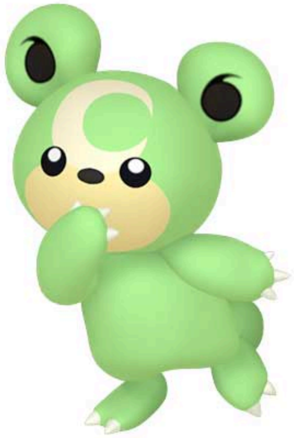
Pokédex Entries

Generation II	
Gold	If it finds honey, its crescent mark glows. It always licks its paws because they are soaked with honey.
Silver	Before food becomes scarce in wintertime, its habit is to hoard food in many hidden locations.
Crystal	It always licks honey. Its palm tastes sweet because of all the honey it has absorbed.
Generation III	
Ruby Sapphire	This Pokémon likes to lick its palms that are sweetened by being soaked in honey. Teddiursa concocts its own honey by blending fruits and pollen collected by Beedrill.
Emerald	It licks its palms that are sweetened by being soaked in honey. A Teddiursa makes its own honey by blending fruits and pollen collected by Beedrill.
FireRed	Before food becomes scarce in wintertime, its habit is to hoard food in many hidden locations.
LeafGreen	If it finds honey, its crescent mark glows. It always licks its paws because they are soaked with honey.
Generation IV	
Diamond Pearl Platinum	It lets honey soak into its paws so it can lick them all the time. Every set of paws tastes unique.
HeartGold	If it finds honey, its crescent mark glows. It always licks its paws because they are soaked with honey.
SoulSilver	Before food becomes scarce in wintertime, its habit is to hoard food in many hidden locations.
Generation V	
Black White Black 2 White 2	It lets honey soak into its paws so it can lick them all the time. Every set of paws tastes unique.
Generation VI	
X	If it finds honey, its crescent mark glows. It always licks its paws because they're soaked with honey.

Y	Before food becomes scarce in wintertime, its habit is to hoard food in many hidden locations.
Omega Ruby **Alpha Sapphire**	This Pokémon likes to lick its palms that are sweetened by being soaked in honey. Teddiursa concocts its own honey by blending fruits and pollen collected by Beedrill.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It lets honey soak into its paws so it can lick them all the time. Every set of paws tastes unique.
Legends: Arceus	It licks its paws because of the sweet honey that has soaked into them. It is cunning, stealing into the nests of Combee and taking for itself the honey that the Combee have amassed.
Generation IX	
Scarlet	This Pokémon discreetly follows Combee to find their hive. It scoops up big dollops of honey in its palms to eat.
Violet	Its paws are soaked in oodles of honey. When nervous, Teddiursa will lick its paws and soon have a smile back on its face.

Sprites





Shiny

Origin

Teddiursa appears to be based on a bear cub, such as the cub of an Asian black bear, whose Japanese name (ツキノワグマ *tsukinowaguma*) literally means “ring-of-the-moon bear”. The fact that Teddiursa always licks its paws covered in honey mimics the bears’ weakness for it. Teddiursa’s appearance also resembles a teddy bear, and possibly the cubs of other honey bear species such as the sun bear or sloth bear. The marking on Teddiursa’s face may come from the aforementioned Asian black bear and the crescent moon it is similar to. The connection between a bear and a celestial body may also reference the Ursa Minor and Ursa Major constellations, Teddiursa being the former one.

Name Origin

Teddiursa may be a combination of *teddy bear*, a stuffed bear toy named after President Theodore Roosevelt, and *ursa* (Latin for bear).

Himeguma may be a combination of 姫 *hime* (princess; small; prefix for small in Japanese nomenclature of species) or possibly 朏 *hi* (crescent moon) and 熊 *kuma* (bear).

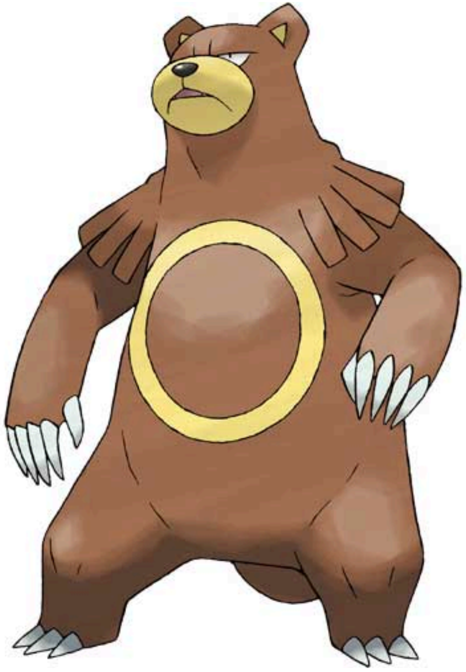
Ursaring

Hibernator Pokémon

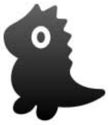
リングマ

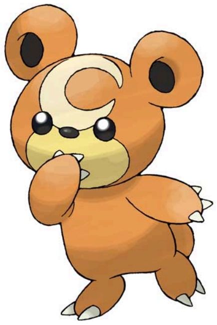
Ringuma

#0217



Types	Avg. Height	Avg. Weight
Normal	5′11″ / 1.8 m	277.3 lbs. / 125.8 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Teddiursa

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Ursaring

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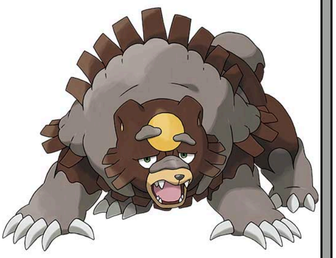


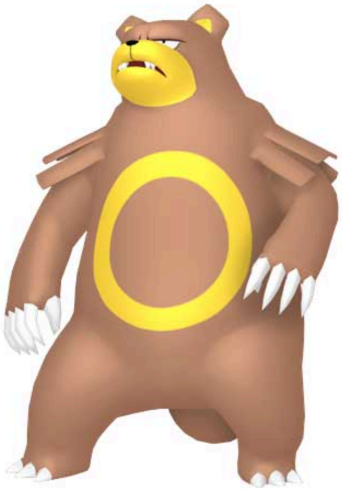
Ursaluna

Pokédex Entries

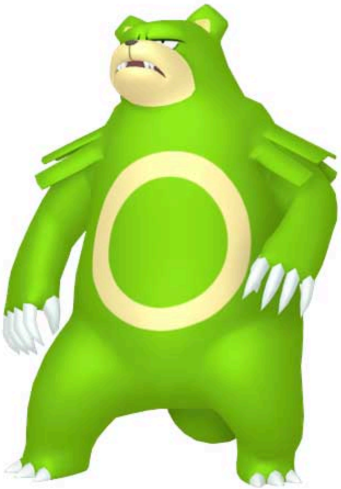
Generation II	
Gold	Although it is a good climber, it prefers to snap trees with its forelegs and eat fallen Berries.
Silver	With its ability to distinguish any aroma, it unfailingly finds all food buried deep underground.
Crystal	Although it has a large body, it is quite skilled at climbing trees. It eats and sleeps in the treetops.
Generation III	
Ruby **Sapphire**	In the forests inhabited by Ursaring, it is said that there are many streams and towering trees where they gather food. This Pokémon walks through its forest gathering food every day.
Emerald	In forests, it is said that there are many streams and towering trees where an Ursaring gathers food. It walks through its forest gathering food every day.
FireRed	With its ability to distinguish any smell, it unfailingly finds all food buried deep underground.
LeafGreen	Although it is a good climber, it prefers to snap stout trees with its forelegs and eat fallen berries.
Generation IV	
Diamond **Pearl** **Platinum**	In its territory, it leaves scratches on trees that bear delicious berries or fruits.
HeartGold	Although it is a good climber, it prefers to snap trees with its forelegs and eat fallen berries.
SoulSilver	With its ability to distinguish any aroma, it unfailingly finds all food buried deep underground.
Generation V	
Black **White** **Black 2** **White 2**	In its territory, it leaves scratches on trees that bear delicious berries or fruits.
Generation VI	

X	With its ability to distinguish any aroma, it unfailingly finds all food buried deep underground.
Y	Although it has a large body, it is quite skilled at climbing trees. It eats and sleeps in the treetops.
Omega Ruby **Alpha Sapphire**	In the forests inhabited by Ursaring, it is said that there are many streams and towering trees where they gather food. This Pokémon walks through its forests gathering food every day.
Generation VIII	
Brilliant Diamond **Shining Pearl**	In its territory, it leaves scratches on trees that bear delicious berries or fruits.
Legends: Arceus	When the cold season arrives in Hisui, this Pokémon will wander fields and mountains alike in search of its favorite berries. Ursaring's hunger during this time makes it a ferocious danger.
New Snap	If you see a tree with huge claw marks carved into it, that means you've stumbled into an Ursaring's territory. That's how it marks its favorite spots so other Pokémon won't take them.
Generation IX	
Scarlet	It usually wears a hardened expression, but when it's licking up honey—which it loves—the joy it feels will cause it to break into a wide grin.
Violet	It is quite skilled at climbing trees. If it comes across a Primeape while searching for berries in the treetops, trouble will surely ensue.

Sprites



Male



Shiny Male

Female

Shiny Female

Origin

Ursaring appears to be based on bears, such as the brown bear and Asian black bear. The latter is known in Japanese as ツキノワグマ *tsukinowaguma*, literally “ring-of-the-moon bear,” and is the most capable of bipedal locomotion among bears. The connection between a bear and a celestial body may also reference the Ursa Minor and Ursa Major constellations, Ursaring representing the latter. Ursaring’s rectangular shoulder fur resemble fringes of buckskins or epaulettes.

Name Origin

Ursaring may be a combination of *ursa* (Latin for bear) and *ring*.

Ringuma may be a combination of *ring*, 輪 *rin* (wheel; ring), and 熊 *kuma* (bear).

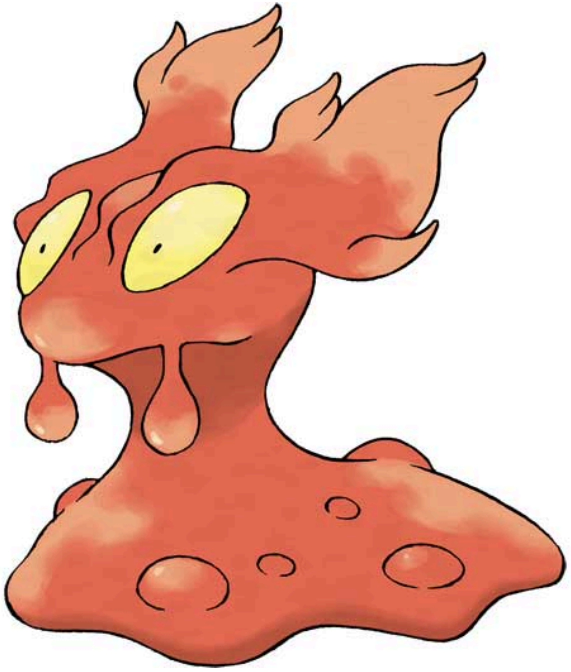
Slugma

Lava Pokémon

マグマッグ

Magmag

#0218



Types	Avg. Height	Avg. Weight
Fire	2′04″ / 0.7 m	77.2 lbs. / 35.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Slugma

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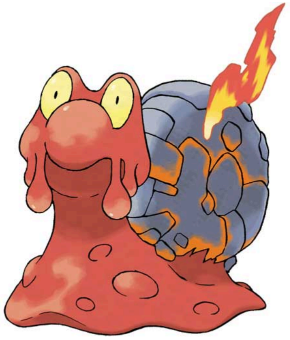


Magcargo

Pokédex Entries

Generation II	
Gold	It never sleeps. It has to keep moving because if it stopped, its magma body would cool and harden.
Silver	A common sight in volcanic areas, it slowly slithers around in a constant search for warm places.
Crystal	These group together in areas that are hotter than normal. If it cools off, its skin hardens.
Generation III	
Ruby	Molten magma courses throughout Slugma's circulatory system. If this Pokémon is chilled, the magma cools and hardens. Its body turns brittle and chunks fall off, reducing its size.
Sapphire	Slugma does not have any blood in its body. Instead, intensely hot magma circulates throughout this Pokémon's body, carrying essential nutrients and oxygen to its organs.
Emerald	It is a species of Pokémon that lives in volcanic areas. If its body cools, its skin hardens and immobilizes it. To avoid that, it sleeps near magma.
FireRed	A common sight in volcanic areas, it slowly slithers around in a constant search for warm places.
LeafGreen	It never sleeps. It has to keep moving because if it stopped, its magma body would cool and harden.
Generation IV	
Diamond **Pearl** **Platinum**	Its body is made of magma. If it doesn't keep moving, its body will cool and harden.
HeartGold	It never sleeps. It has to keep moving because if it stopped, its magma body would cool and harden.
SoulSilver	A common sight in volcanic areas, it slowly slithers around in a constant search for warm places.
Generation V	
Black **White** **Black 2**	Its body is made of magma. If it doesn't keep moving, its body will cool and harden.

White 2	
Generation VI	
X	A common sight in volcanic areas, it slowly slithers around in a constant search for warm places.
Y	Its body is made of magma. If it doesn't keep moving, its body will cool and harden.
Omega Ruby	Molten magma courses throughout Slugma's circulatory system. If this Pokémon is chilled, the magma cools and hardens. Its body turns brittle and chunks fall off, reducing its size.
Alpha Sapphire	Slugma does not have any blood in its body. Instead, intensely hot magma circulates throughout this Pokémon's body, carrying essential nutrients and oxygen to its organs.
Generation VIII	
Brilliant Diamond **Shining Pearl**	Its body is made of magma. If it doesn't keep moving, its body will cool and harden.
New Snap	Slugma stays near the lava because if its magma body ever cools, it will harden and make this Pokémon unable to move. It often burns its food with its own heat, so eating can be a tricky task for it.
Generation IX	
Scarlet	Its lava body can cool and chip away at times, but a magma bath will heal it right up.
Violet	It's said that in ancient times, when volcanoes were more active, there were many more Slugma than there are now.

Sprites

Shiny

Origin

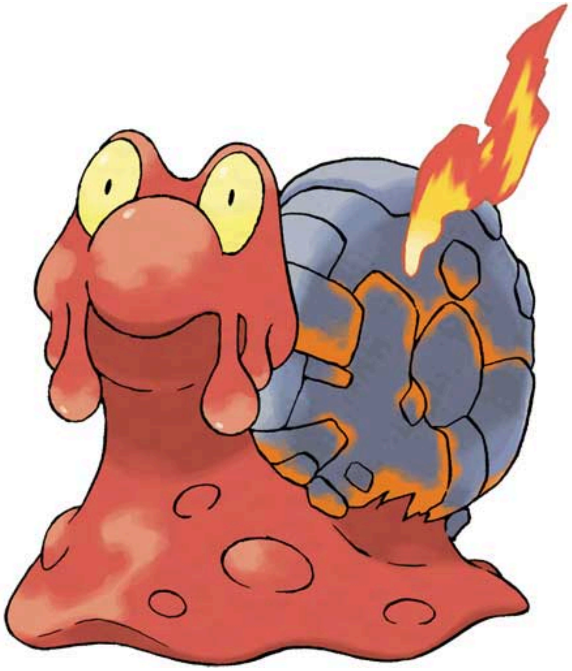
Slugma appears to be based on a slug with a body of lava. It may also be based on the Cherufe, evil creatures of rock and magma that inhabit the magma pools found deep within Chilean volcanoes. Slugma's Shiny form may be based on cooled, hardened magma, which becomes a dark, metallic color. The form may also be based on solder, a liquid metal that is extremely hot and hardens when it cools, similarly to lava.

Name Origin

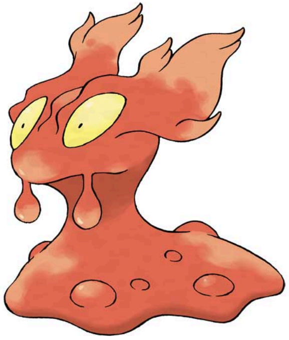
Slugma may be a combination of *slug* and *magma*.

Magmag may be a combination of *magma* and *slug*.

Magcargo Lava Pokémon	マグカルゴ *Magcargot*	**#0219**



Types	**Avg. Height**	**Avg. Weight**
Fire Rock	2′07″ / 0.8 m	121.3 lbs. / 55.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Slugma

→

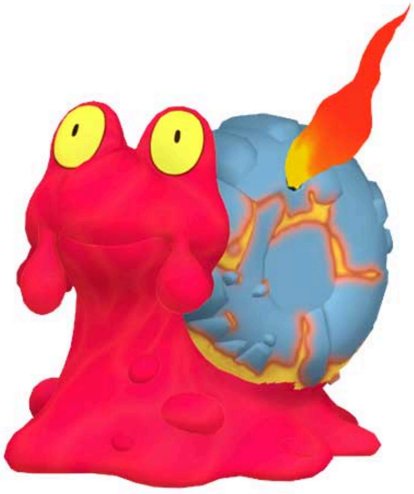
Magcargo

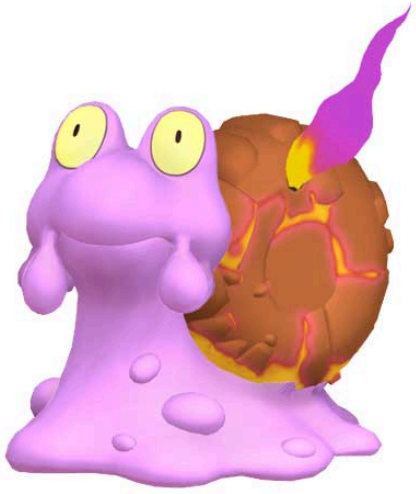
Pokédex Entries

Generation II	
Gold	The shell on its back is just skin that has cooled and hardened. It breaks easily with a slight touch.
Silver	Its brittle shell occasionally spouts intense flames that circulate throughout its body.
Crystal	Its body is as hot as lava and is always billowing. Flames will occasionally burst from its shell.
Generation III	
Ruby	Magcargo’s shell is actually its skin that hardened as a result of cooling. Its shell is very brittle and fragile—just touching it causes it to crumble apart. This Pokémon returns to its original size by dipping itself in magma.
Sapphire	Magcargo’s body temperature is approximately 18,000 degrees F. Water is vaporized on contact. If this Pokémon is caught in the rain, the raindrops instantly turn into steam, cloaking the area in a thick fog.
Emerald	The shell on its back is made of hardened magma. Tens of thousands of years spent living in volcanic craters have turned Magcargo’s bodies into magma.
FireRed	Its brittle shell occasionally spouts intense flames that circulate throughout its body.
LeafGreen	The shell on its back is just skin that has cooled and hardened. It breaks easily with a slight touch.
Generation IV	
Diamond **Pearl** **Platinum**	Its body temperature is roughly 18,000 degrees F. Flames spout from gaps in its hardened shell.
HeartGold	The shell on its back is just skin that has cooled and hardened. It breaks easily with a slight touch.
SoulSilver	Its brittle shell occasionally spouts intense flames that circulate throughout its body.
Generation V	

Black White Black 2 White 2	Its body temperature is roughly 18,000 degrees F. Flames spout from gaps in its hardened shell.
Generation VI	
X	Its brittle shell occasionally spouts intense flames that circulate throughout its body.
Y	Its body is as hot as lava and is always billowing. Flames will occasionally burst from its shell.
Omega Ruby	Magcargo’s shell is actually its skin that hardened as a result of cooling. Its shell is very brittle and fragile—just touching it causes it to crumble apart. This Pokémon returns to its original size by dipping itself in magma.
Alpha Sapphire	Magcargo’s body temperature is approximately 18,000 degrees Fahrenheit. Water is vaporized on contact. If this Pokémon is caught in the rain, the raindrops instantly turn into steam, cloaking the area in a thick fog.
Generation VIII	
Brilliant Diamond Shining Pearl	Its body temperature is roughly 18,000 degrees Fahrenheit. Flames burst from gaps in its shell made of hardened magma.
Generation IX	
Scarlet	This Pokémon lives near the craters of volcanoes. It stores fire energy in its shell of cooled and hardened magma.
Violet	According to folklore, a sudden increase in the wild Magcargo population heralds a volcanic eruption.

Sprites





Shiny

Origin

Magcargo appears to be based on a snail, likely *Victaphanta atramentaria* or *Platymma tweediei*, with a body of lava and a shell of rock. It may also be based on the Cherufe, mythical evil creatures of rock and magma that inhabit the magma pools found deep within Chilean volcanoes. In legends, they are the main sources of earthquakes in Chile.

Name Origin

Magcargo and Magcargot may be a combination of *magma*, *escargot* (French for snail), and *cargo*.

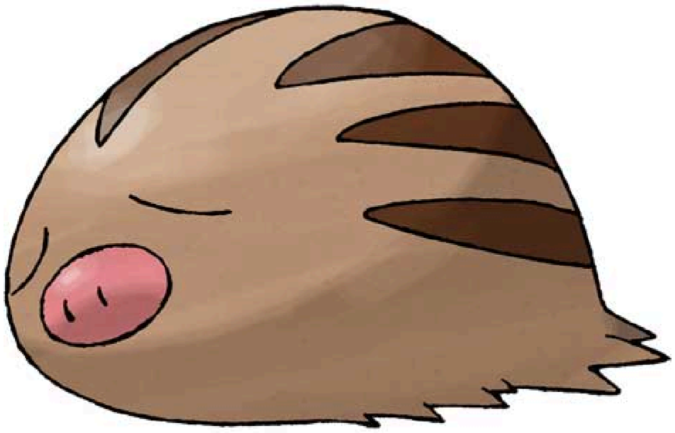
Swinub

Pig Pokémon

ウリムー

Urimoo

#0220

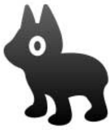


Types	**Avg. Height**	**Avg. Weight**
Ice Ground	1′04″ / 0.4 m	14.3 lbs. / 6.5 kg

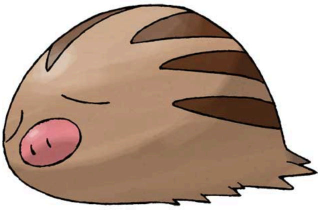
Gender Ratio

50% male, 50% female

Shape



Footprint



Swinub

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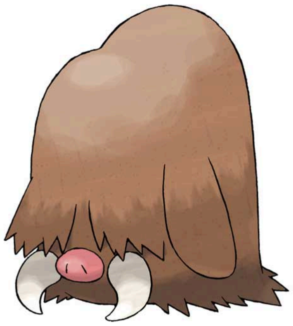

Piloswine

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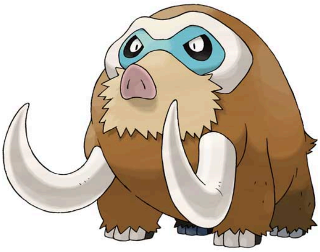


Mamoswine

Pokédex Entries

Generation II	
Gold	It rubs its snout on the ground to find and dig up food. It sometimes discovers hot springs.
Silver	If it smells something good, it dashes off to find the source of the smell.
Crystal	It uses the tip of its nose to dig for food. Its nose is so tough that even frozen ground poses no problem.
Generation III	
Ruby **Sapphire**	Swinub roots for food by rubbing its snout against the ground. Its favorite food is a mushroom that grows under the cover of dead grass. This Pokémon occasionally roots out hot springs.
Emerald	It roots for food by rubbing its snout against the ground. Its favorite food is a mushroom that grows under dried grass. It occasionally roots out hot springs.
FireRed	If it smells something good, it dashes off to find the source of the smell.
LeafGreen	It rubs its snout on the ground to find and dig up food. It sometimes discovers hot springs.
Generation IV	
Diamond **Pearl**	It loves eating mushrooms that grow under dead grass. It also finds hot springs while foraging.
Platinum	It has a very sensitive nose. It can locate mushrooms, berries, and hot springs buried under ice.
HeartGold	It rubs its snout on the ground to find and dig up food. It sometimes discovers hot springs.
SoulSilver	If it smells something good, it dashes off to find the source of the smell.
Generation V	
Black **White**	It has a very sensitive nose. It can locate mushrooms, berries, and even hot springs buried under ice.

Black 2 **White 2**	Rooting the tip of its snout into the ground, it searches for food. Sometimes it even digs up a hot spring.
Generation VI	
X	It rubs its snout on the ground to find and dig up food. It sometimes discovers hot springs.
Y	If it smells something enticing, it dashes off headlong to find the source of the aroma.
Omega Ruby **Alpha Sapphire**	Swinub roots for food by rubbing its snout against the ground. Its favorite food is a mushroom that grows under the cover of dead grass. This Pokémon occasionally roots out hot springs.
Generation VIII	
Sword	It rubs its snout on the ground to find and dig up food. It sometimes discovers hot springs.
Shield	If it smells something enticing, it dashes off headlong to find the source of the aroma.
Brilliant Diamond **Shining Pearl**	It loves eating mushrooms that grow under dead grass. It also finds hot springs while foraging.
Legends: Arceus	Swinub excels at sniffing out mushrooms buried beneath grass or snow. Since ancient times, the people of Hisui have often relied upon this skill.
New Snap	Swinub have an excellent sense of smell, which helps them find things buried in the snow. Whenever they go somewhere dangerous, Mamoswine are sure to go with them.
Generation IX	
Scarlet	It searches for food by digging into the ground with its snout. Even frozen ground doesn’t give it any trouble.
Violet	It rubs its snout against the ground, digging through the soil as it searches for food. Sometimes it digs up hot springs.

Sprites

Shiny

Origin

Swinub’s size and appearance seem to be a mix of a wild boar piglet and a long-haired guinea pig. It may also be based on wordplay of the groundhog. Both are similar in characteristics and behavior, while “Ground hog” describes Swinub’s type and species quite well. Swinub also resembles the Marsupial mole. Swinub’s ability to find hot springs may reference the history of use of animals and their keen smell for this purpose, specifically it may reference to the legend of king Bladud of Bath in England, whose herd of pigs found hot springs that cured his leprosy. Meanwhile, Swinub’s ability to find mushrooms may reference truffle hogs.

Its green, watermelon-like Shiny (Gen. IV-onward) may reference the 瓜 (melon) kanji in 瓜坊 (wild boar piglet).

Name Origin

Swinub may be a combination of *swine* and *nub* (referring to its lump-like nose) or *cub*, a young animal.

Urimoo may be a combination of 瓜坊 *uribō* (wild boar piglet), หมู (Thai for pig) and ブーブー *būbū* (onomatopoeia for oinking).

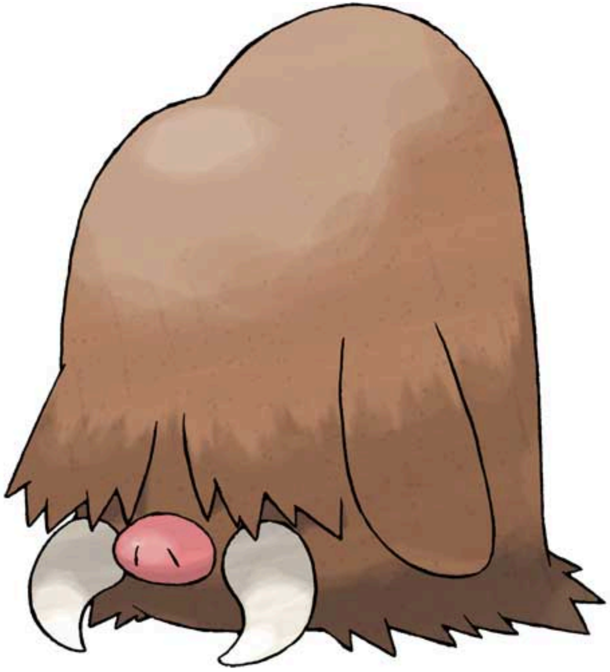
Piloswine

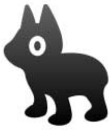
Swine Pokémon

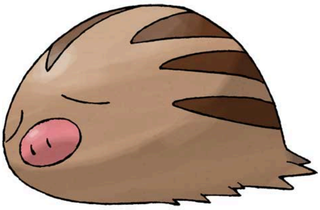
イノムー

Inomoo

#0221



Types	Avg. Height	Avg. Weight
Ice Ground	3′07″ / 1.1 m	123.0 lbs. / 55.8 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

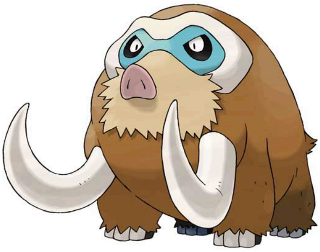


Swinub

→

Piloswine

→



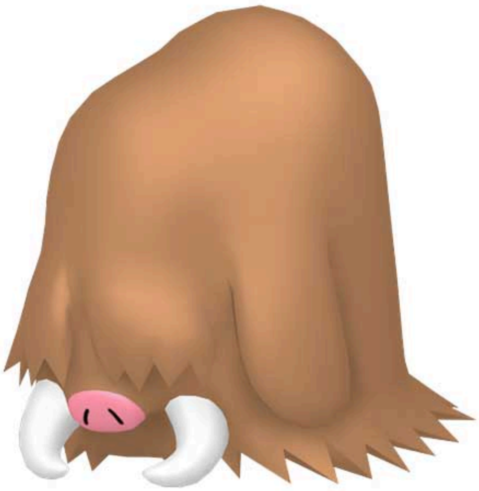
Mamoswine

Pokédex Entries

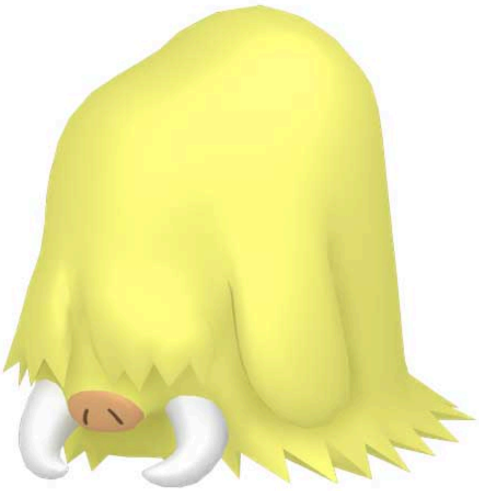
Generation II	
Gold	Because the long hair all over its body obscures its sight, it just keeps charging repeatedly.
Silver	If it charges at an enemy, the hairs on its back stand up straight. It is very sensitive to sound.
Crystal	Although its legs are short, its rugged hooves prevent it from slipping, even on icy ground.
Generation III	
Ruby **Sapphire**	Piloswine is covered by a thick coat of long hair that enables it to endure the freezing cold. This Pokémon uses its tusks to dig up food that has been buried under ice.
Emerald	A Piloswine is covered by a thick coat of long hair for enduring freezing cold. It uses its tusks to dig up food that has been buried under ice.
FireRed	If it charges at an enemy, the hairs on its back stand up straight. It is very sensitive to sound.
LeafGreen	Because the long hair all over its body obscures its sight, it just keeps charging repeatedly.
Generation IV	
Diamond **Pearl**	Its shaggy coat makes it unable to see. It checks surroundings with its sensitive nose instead.
Platinum	Covered by a shaggy coat, it is strong against the cold. Its tusks of ice thicken when it snows.
HeartGold	Because the long hair all over its body obscures its sight, it just keeps charging repeatedly.
SoulSilver	If it charges at an enemy, the hairs on its back stand up straight. It is very sensitive to sound.
Generation V	
Black **White**	Covered by a shaggy coat, it is strong against the cold. Its tusks of ice thicken when it snows.
Black 2 **White 2**	With its excellent sense of smell, it’s even able to find mushrooms that are buried under frozen ground.
Generation VI	

X	Although its legs are short, its rugged hooves prevent it from slipping, even on icy ground.
Y	Because the long hair all over its body obscures its sight, it just keeps charging repeatedly.
Omega Ruby **Alpha Sapphire**	Piloswine is covered by a thick coat of long hair that enables it to endure the freezing cold. This Pokémon uses its tusks to dig up food that has been buried under ice.
Generation VIII	
Sword	If it charges at an enemy, the hairs on its back stand up straight. It is very sensitive to sound.
Shield	Although its legs are short, its rugged hooves prevent it from slipping, even on icy ground.
Brilliant Diamond **Shining Pearl**	Its shaggy coat makes it unable to see. It checks surroundings with its sensitive nose instead.
Legends: Arceus	The long fur of this Pokémon covers its eyes, ears, and even limbs, allowing Piloswine to resist harshly frigid conditions. The Pokémon’s white tusks can be used to defeat its enemies.
Generation IX	
Scarlet	Covered by a shaggy coat, it is resistant to the cold. Its tusks of ice thicken when it snows.
Violet	Because the long hair all over its body obscures its sight, it just keeps charging repeatedly.

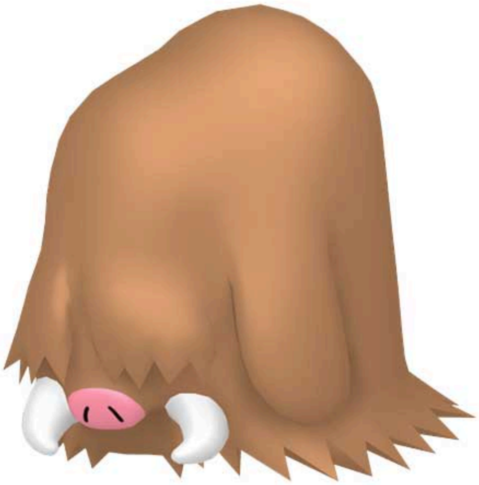
Sprites



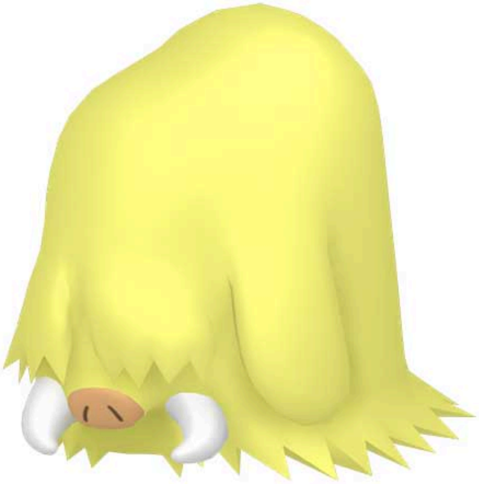
Male



Shiny Male



Female



Shiny Female

Origin

Piloswine seems to be based on a wild boar with traits of wooly mammoths. It also shares traits with muskoxen, yaks, and highland cattle, whose mountainous habitats echoes that of the Ice Path in northern Johto.

Name Origin

Piloswine may be a combination of *pilose* (covered with fine hair) and *swine*, as well as a play on *pile of swine*. It may also involve פיל *píl* (Hebrew for elephant).

Inomoo may be a combination of 猪 *inoshishi* (boar) and ブーブー *būbū* (onomatopoeia for oinking).

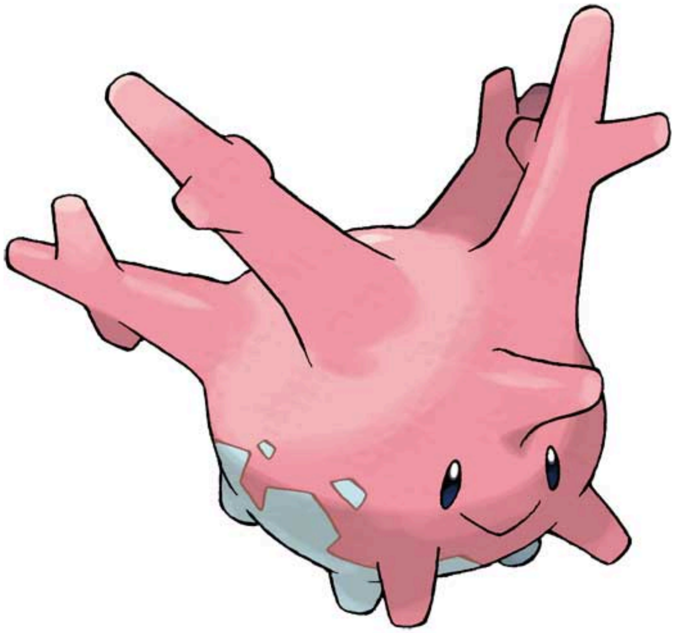
Corsola

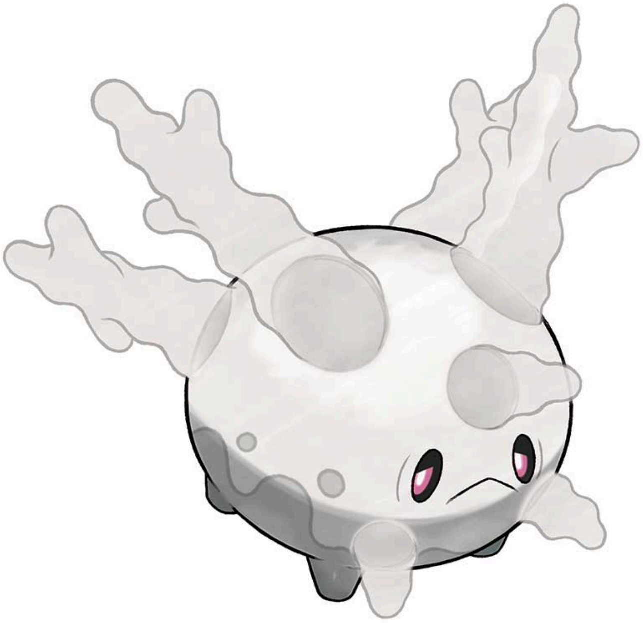
Coral Pokémon

サニーゴ

Sunnygo

#0222

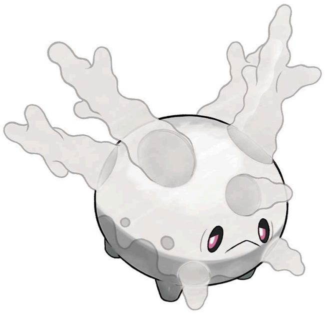




Galarian Corsola

Types	**Avg. Height**	**Avg. Weight**
Water Rock Corsola	2′00″ / 0.6 m	11.0 lbs. / 5.0 kg Corsola

Ghost Galarian Corsola		1.1 lbs. / 0.5 kg Galarian Corsola
Gender Ratio	**Shape**	**Footprint**
25% male, 75% female		



Corsola

Galarian Form

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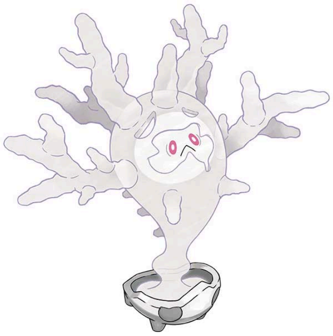


Cursola

Pokédex Entries

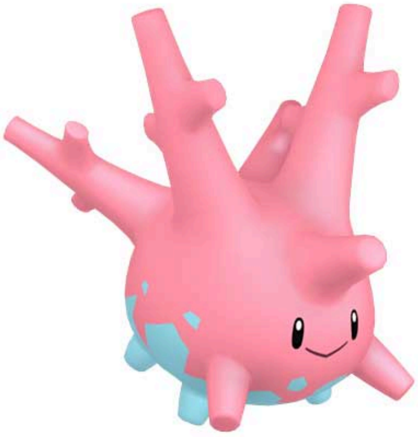
Generation II	
Gold	It continuously sheds and grows. The tip of its head is prized as a treasure for its beauty.
Silver	In a south sea nation, the people live in communities that are built on groups of these Pokémon.
Crystal	The points on its head absorb nutrients from clear water. They cannot survive in polluted water.
Generation III	
Ruby	Corsola’s branches glitter very beautifully in seven colors when they catch sunlight. If any branch breaks off, this Pokémon grows it back in just one night.
Sapphire	Clusters of Corsola congregate in warm seas where they serve as ideal hiding places for smaller

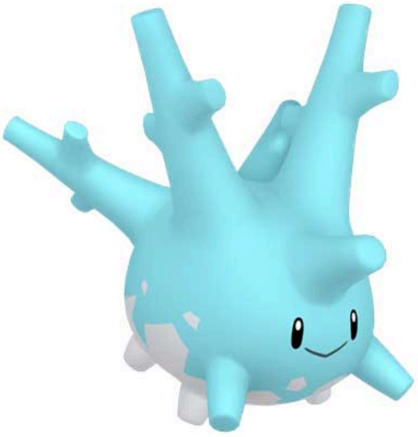
	Pokémon. When the water temperature falls, this Pokémon migrates to the southern seas.
Emerald	Corsola live in warm southern seas. If the sea becomes polluted, the beautiful coral stalks become discolored and crumble away in tatters.
FireRed	In a south sea nation, the people live in communities that are built on groups of these Pokémon.
LeafGreen	It continuously sheds and grows. The tip of its head is prized as a treasure for its beauty.
Generation IV	
Diamond **Pearl** **Platinum**	Many live in the clean seas of the south. They apparently can’t live in polluted waters.
HeartGold	It continuously sheds and grows. The tip of its head is prized as a treasure for its beauty.
SoulSilver	In a south sea nation, the people live in communities that are built on groups of these Pokémon.
Generation V	
Black **White**	Many live in the clean seas of the south. They apparently can’t live in polluted waters.
Black 2 **White 2**	They prefer unpolluted southern seas. Their coral branches lose their color and deteriorate in dirty water.
Generation VI	
X	It continuously sheds and grows. The tip of its head is prized as a treasure because of its beauty.
Y	They prefer unpolluted southern seas. Their coral branches lose their color and deteriorate in dirty water.
Omega Ruby	Corsola’s branches glitter very beautifully in seven colors when they catch sunlight. If any branch breaks off, this Pokémon grows it back in just one night.

Alpha Sapphire	Clusters of Corsola congregate in warm seas where they serve as ideal hiding places for smaller Pokémon. When the water temperature falls, this Pokémon migrates to the southern seas.
Generation VII	
Sun	Coral branches grow from its head. They break off quite easily, but they grow back in about three days.
Moon	Pursued by Mareanie for the branches on its head, this Pokémon will sometimes snap its own branches off as a diversion while it escapes.
Ultra Sun	The pink of Corsola that live in Alola is deep and vibrant, thanks to seas filled with nutrition.
Ultra Moon	In Alola, where their natural enemies Mareanie are plentiful, many Corsola have stubby branches on their heads.
Generation VIII	
Sword	**Johtonian Form:** It will regrow any branches that break off its head. People keep particularly beautiful Corsola branches as charms to promote safe childbirth. **Galarian Form:** Watch your step when wandering areas oceans once covered. What looks like a stone could be this Pokémon, and it will curse you if you kick it.
Shield	**Johtonian Form:** These Pokémon live in warm seas. In prehistoric times, many lived in the oceans around the Galar region as well. **Galarian Form:** Sudden climate change wiped out this ancient kind of Corsola. This Pokémon absorbs others' life-force through its branches.
Brilliant Diamond Shining Pearl	Many live in the clean seas of the south. They apparently can't live in polluted waters.

New Snap	Corsola grow so beautifully by absorbing nutrients from clean ocean waters through the branches on their heads. Sometimes their branches glow in rainbow colors if the sunlight hits them just right.

Sprites





Shiny

Galarian

Shiny Galarian

Origin

Corsola appears to be based on coral, specifically stony coral, whose mineral based skeletons may have inspired its Rock typing. It may also be based on precious coral, which is used as a precious stone.

Galarian Corsola appears to be based on bleached coral, a phenomenon in which coral expels the zooxanthellae that give it color, primarily because of rising water temperatures as a result of climate change. Its Ghost type may reference the high mortality rate of bleached coral. The way it immobilizes its prey may be inspired by the venomous stingers corals use to capture prey, which sometimes cause paralysis. These stingers are used more frequently by the naturally white deep-water corals.

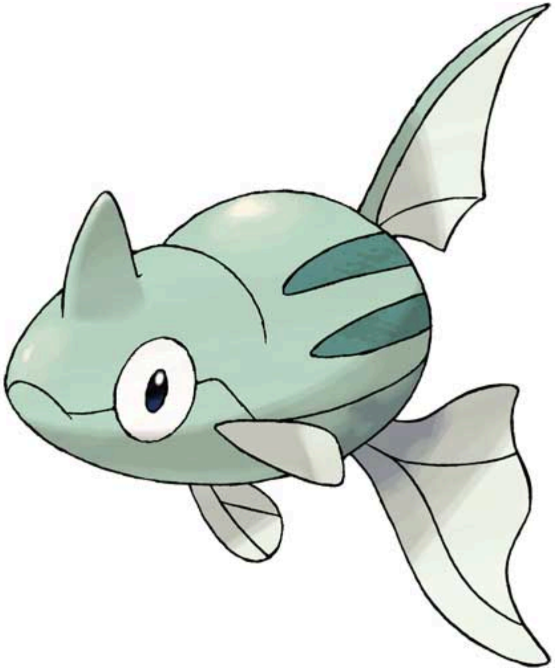
Corsola’s relationship with Mareanie and Toxapex may be a reference to real life predation of coral polyps by the crown-of-thorns starfish.

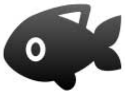
Name Origin

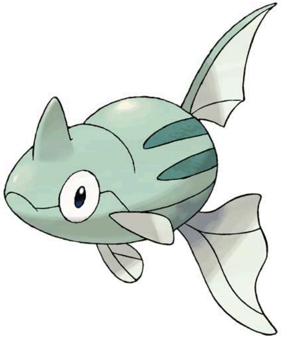
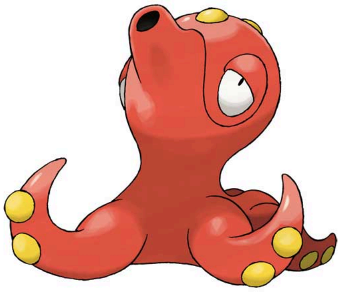
Corsola may be a combination of *coral* and *sole* (a piece of coral) or *solar*.

Sunnygo may be a combination of *sunny* and 珊瑚 *sango* (coral).

Remoraid Jet Pokémon	テッポウオ *Teppouo*	**#0223**



Types	**Avg. Height**	**Avg. Weight**
Water	2′00″ / 0.6 m	26.5 lbs. / 12.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

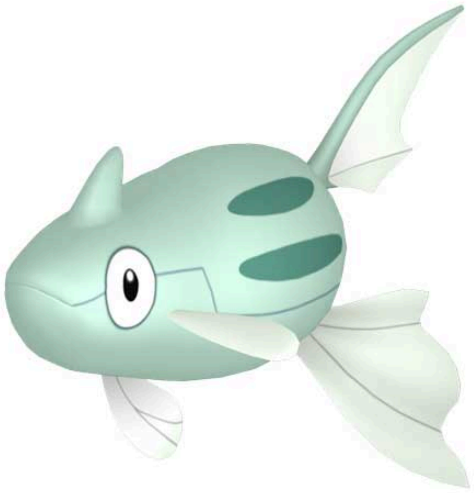
 **Remoraid**	→	 Octillery

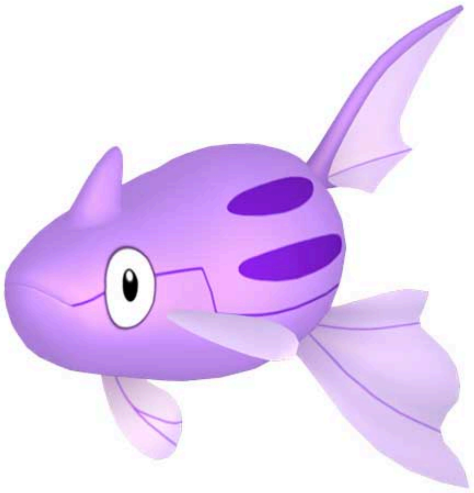
Pokédex Entries

Generation II	
Gold	It has superb accuracy. The water it shoots out can strike even moving prey from more than 300 feet.
Silver	Using its dorsal fin as a suction pad, it clings to a Mantine’s underside to scavenge for leftovers.
Crystal	To escape from an attacker, it may shoot water out of its mouth, then use that force to swim backward.
Generation III	
Ruby **Sapphire**	Remoraid sucks in water, then expels it at high velocity using its abdominal muscles to shoot down flying prey. When evolution draws near, this Pokémon travels downstream from rivers.
Emerald	A Remoraid uses its abdominal muscles to forcefully expel swallowed water, then shoot down flying prey. When evolution approaches, it travels downstream from rivers.
FireRed	Using its dorsal fin as a suction pad, it clings to a Mantine’s underside to scavenge for leftovers.
LeafGreen	It has superb accuracy. The water it shoots out can strike even moving prey from more than 300 feet.
Generation IV	
Diamond	It squirts water forcefully from its mouth to shoot down flying prey.
Pearl	It clings to mantine to feed on the big Pokémon’s scraps. This is an adaptation to avoid foes.
Platinum	It forcefully squirts water. The water jet never misses prey even if the Remoraid is deep in the sea.
HeartGold	It has superb accuracy. The water it shoots out can strike even moving prey from more than 300 feet.
SoulSilver	Using its dorsal fin as a suction pad, it clings to a Mantine’s underside to scavenge for leftovers.
Generation V	
Black **White**	It forcefully squirts water. The water jet never misses prey even if the Remoraid is deep in the sea.

Black 2 White 2	The water they shoot from their mouths can hit moving prey from more than 300 feet away.
Generation VI	
X	It has superb accuracy. The water it shoots out can strike moving prey from more than 300 feet away.
Y	Using its dorsal fin as a suction pad, it clings to a Mantine's underside to scavenge for leftovers.
Omega Ruby Alpha Sapphire	Remoraid sucks in water, then expels it at high velocity using its abdominal muscles to shoot down flying prey. When evolution draws near, this Pokémon travels downstream from rivers.
Generation VII	
Ultra Sun	This Pokémon clings to Mantine and shares in its prosperity. When its Mantine is attacked, Remoraid will fight alongside it.
Ultra Moon	Also known as the "sniper of the seas," its water gun can hit prey without fail from over 300 feet away.
Generation VIII	
Sword	The water they shoot from their mouths can hit moving prey from more than 300 feet away.
Shield	Using its dorsal fin as a suction pad, it clings to a Mantine's underside to scavenge for leftovers.
Brilliant Diamond	It squirts water forcefully from its mouth to shoot down flying prey.
Shining Pearl	It clings to Mantine to feed on the big Pokémon's scraps. This is an adaptation to avoid foes.
Legends: Arceus	Spits water from its mouth with incredible accuracy. It captures Burmy by shooting them down off the branches from which they dangle.

Sprites





Shiny

Origin

Remoraid’s name and relationship with Mantyke and Mantine suggests it is based on a remora. Its wide array of shooting-based attacks brings to mind an archerfish. Said shooting abilities, along with its general shape and appearance make it similar to firearms, more specifically, revolvers. Besides the firearm theme, Remoraid and Octillery share the trait that both are based on aquatic animals with suction cups.

Name Origin

Remoraid may be a combination of *remora* and *raid* (rapid attack).

Teppouo may be a combination of 鉄砲 *teppō* (gun) and 魚 *uo* (fish), which combine to form 鉄砲魚 *teppō-uo* (archerfish).

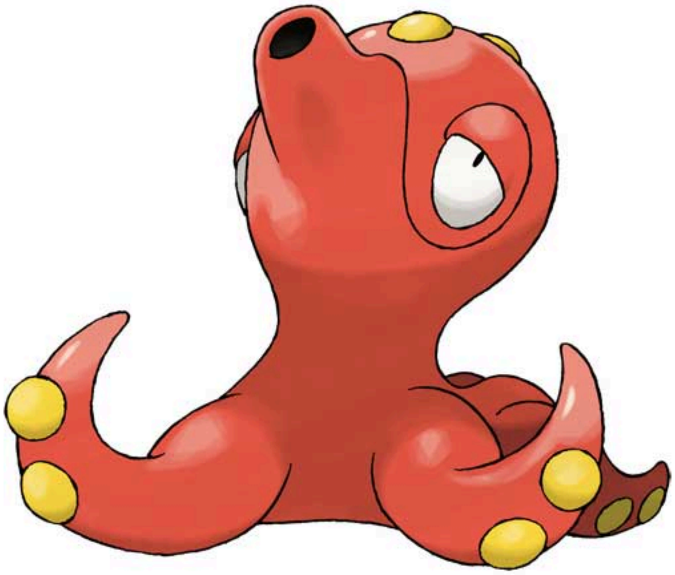
Octillery

Jet Pokémon

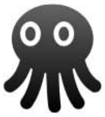
オクタン

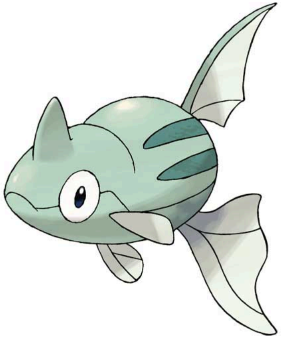
Okutank

#0224



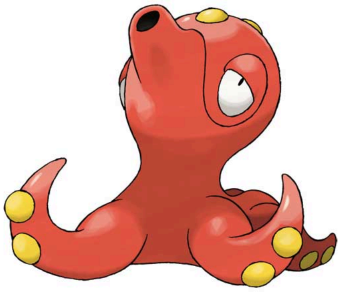
Types	**Avg. Height**	**Avg. Weight**
Water	2′11″ / 0.9 m	62.8 lbs. / 28.5 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Remoraid

→



Octillery

Pokédex Entries

Generation II	
Gold	It traps enemies with its suction-cupped tentacles, then smashes them with its rock-hard head.
Silver	It instinctively sneaks into rocky holes. If it gets sleepy, it steals the nest of a fellow Octillery.
Crystal	Its instinct is to bury itself in holes. It often steals the nesting holes of others to sleep in them.
Generation III	
Ruby **Sapphire**	Octillery grabs onto its foe using its tentacles. This Pokémon tries to immobilize it before delivering the finishing blow. If the foe turns out to be too strong, Octillery spews ink to escape.
Emerald	It ensnares its foe with its suction-cupped tentacles before delivering the finishing blow. If the foe turns out to be too strong, it spews ink to escape.
FireRed	It instinctively sneaks into rocky holes. If it gets sleepy, it steals the nest of a fellow Octillery.
LeafGreen	It traps enemies with its suction-cupped tentacles, then smashes them with its rock-hard head.
Generation IV	
Diamond	It lives in the gaps of boulders and in holes on the seafloor. Its suction cups grip prey tightly.
Pearl	It obscures its foe's vision by spitting a cloud of murky ink. It makes its nest among boulders.
Platinum	It loves to lurk inside holes in rocks. It sometimes sprays ink on prey by sticking out only its mouth.
HeartGold	It traps enemies with its suction-cupped tentacles, then smashes them with its rock-hard head.
SoulSilver	It instinctively sneaks into rocky holes. If it gets sleepy, it steals the nest of a fellow Octillery.
Generation V	
Black **White**	It loves to lurk inside holes in rocks. It sometimes sprays ink on prey by sticking out only its mouth.
Black 2 **White 2**	It has a tendency to want to be in holes. It prefers rock crags or pots and sprays ink from them before

	attacking.
Generation VI	
X	It has a tendency to want to be in holes. It prefers rock crags or pots and sprays ink from them before attacking.
Y	It traps foes with the suction cups on its tentacles, then smashes them with its rock-hard head.
Omega Ruby **Alpha Sapphire**	Octillery grabs onto its foe using its tentacles. This Pokémon tries to immobilize it before delivering the finishing blow. If the foe turns out to be too strong, Octillery spews ink to escape.
Generation VII	
Ultra Sun	The ink it spits when escaping is special. It contains a substance that dulls the sense of smell, so Pokémon with keen noses get lost.
Ultra Moon	It usually sleeps in caves. The pitch-black ink that Octillery spits is also used for cooking.
Generation VIII	
Sword	It has a tendency to want to be in holes. It prefers rock crags or pots and sprays ink from them before attacking.
Shield	It traps enemies with its suction-cupped tentacles, then smashes them with its rock-hard head.
Brilliant Diamond	It lives in the gaps of boulders and in holes on the seafloor. Its suction cups grip prey tightly.
Shining Pearl	It obscures its foe’s vision by spitting a cloud of black ink. It makes its nest among boulders.
Legends: Arceus	While Octillery still shoots water from its mouth, the drastic anatomical difference between it and Remoraid meant that for a long time, no one believed the former evolved from the latter.
New Snap	Octillery wanders around until it finds the perfect rocky crag to hide under. If it angers another Pokémon by wandering into its territory, Octillery will spit ink to cover its escape.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Octillery seems to be based on an octopus. It also has some basis on a tank or a wheeled cannon. Beside the firearm theme, Remoraid and Octillery share the trait of being based on aquatic animals with suction cups.

Name Origin

Octillery may be a combination of *octopus* and *artillery*.

Okutank may be a combination of *octopus* and *tank* (armoured fighting vehicle or container for liquids).

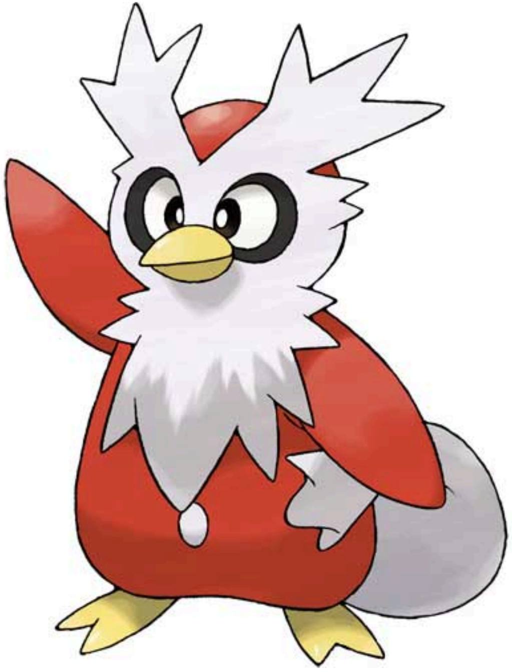
Delibird

Delivery Pokémon

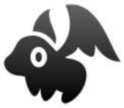
デリバード

Delibird

#0225



Types	Avg. Height	Avg. Weight
Ice Flying	2′11″ / 0.9 m	35.3 lbs. / 16.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

Pokédex Entries

Generation II	
Gold	It carries food all day long. There are tales about lost people who were saved by the food it had.
Silver	It nests at the edge of sharp cliffs. It spends all day carrying food to its awaiting chicks.
Crystal	It always carries its food with it, wherever it goes. If attacked, it throws its food at the opponent.

Generation III	
Ruby **Sapphire**	Delibird carries its food bundled up in its tail. There once was a famous explorer who managed to reach the peak of Mt. Everest thanks to one of these Pokémon sharing its food.
Emerald	It carries food bundled up in its tail. There was a famous explorer who managed to scale Mt. Everest thanks to a Delibird sharing its food.
FireRed	It nests at the edge of sharp cliffs. It spends all day carrying food to its awaiting chicks.
LeafGreen	It carries food all day long. There are tales about lost people who were saved by the food it had.
Generation IV	
Diamond **Pearl** **Platinum**	It carries food rolled up in its tail. It has the habit of sharing food with people lost in mountains.
HeartGold	It carries food all day long. There are tales about lost people who were saved by its stored food.
SoulSilver	It nests at the edge of sharp cliffs. It spends all day carrying food to its awaiting chicks.
Generation V	
Black **White**	It carries food rolled up in its tail. It has the habit of sharing food with people lost in mountains.
Black 2 **White 2**	It carries food all day long. When someone is lost in the mountains, it shares that food.
Generation VI	
X	It carries food rolled up in its tail. It has the habit of sharing food with people lost in mountains.
Y	It carries food all day long. When someone is lost in the mountains, it shares that food.
Omega Ruby **Alpha Sapphire**	Delibird carries its food bundled up in its tail. There once was a famous explorer who managed to reach the peak of the world’s highest mountain, thanks to one of these Pokémon sharing its food.

Generation VII	
Sun	Although it naturally prefers colder locales, Delibird in Alola seem able to withstand the heat to a certain extent.
Moon	It has a generous habit of sharing its food with people and Pokémon, so it’s always scrounging around for more food.
Ultra Sun	It shares its food with people who are stranded. Because Delibird is omnivorous, sometimes it gives those people bug Pokémon.
Ultra Moon	It wraps food in its tail to carry it around. The Delibird with the biggest tail is the boss of the flock!
Generation VIII	
Sword	It carries food all day long. There are tales about lost people who were saved by the food it had.
Shield	It has a generous habit of sharing its food with people and Pokémon, so it’s always scrounging around for more food.
Brilliant Diamond **Shining Pearl**	It carries food rolled up in its tail. It has a habit of sharing food with people lost in the mountains.
New Snap	Delibird have a habit of storing food in their sack-like tails. We even saw one that had stuffed its tail so heavy that it couldn’t even move!
Generation IX	
Scarlet	It carries food all day long. There are tales about lost people who were saved by the food it had.
Violet	It always carries its food with it, wherever it goes. If attacked, it throws its food at the opponent.
Sleep	Delibird has a generous habit of sharing its food with people and Pokémon. Sometimes it reaches into its tail to pull something out even while it’s sleeping. Try watching closely to see what’s inside.

Legends: Z-A	It carries food rolled up in its tail. It has a habit of sharing food with people lost in the mountains.

Sprites

Shiny

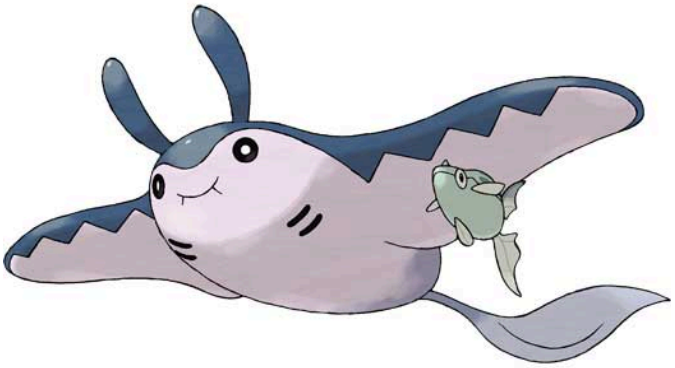
Origin

Aspects of Delibird's appearance appear to come from the rockhopper penguin. However, its red-and-white color scheme, its ability to give presents, and the appearance of carrying its sack-like tail may have been derived from Santa Claus (which is further supported by it being associated with the month of December in various events and it being one of Santa Claus's Pokémon in *Pokémon the Series*) and possibly the white stork.

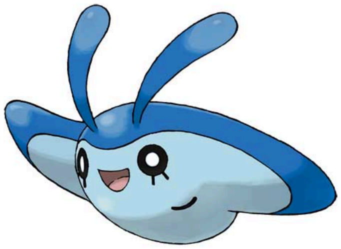
Name Origin

Delibird may be a combination of *delivery* and *bird*. *Deli* may have derived from the Adélie penguin. Pronouncing *Delibird* with the same inflection as *delivered* yields a very similar pronunciation, with the “b” and “v” being the only variation between the two words. As the “v” sound does not exist in the Japanese language, it is commonly pronounced as a “b” sound by Japanese speakers.

Mantine Kite Pokémon	マンタイン *Mantain*	**#0226**

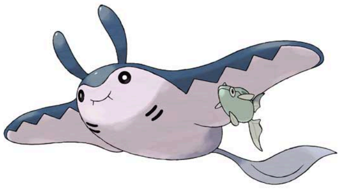


Types	**Avg. Height**	**Avg. Weight**
Water Flying	6′11″ / 2.1 m	485.0 lbs. / 220.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Mantyke

→



Mantine

Pokédex Entries

Generation II	
Gold	As it majestically swims, it doesn’t care if Remoraid attach to it for scavenging its leftovers.
Silver	Swimming freely in open seas, it may fly out of the water and over the waves if it builds up enough speed.
Crystal	It swims along freely, eating things that swim into its mouth. Its whole body is very coarse.
Generation III	
Ruby **Sapphire**	On sunny days, schools of Mantine can be seen elegantly leaping over the sea’s waves. This Pokémon is not bothered by the Remoraid that hitches rides.
Emerald	On sunny days, schools of Mantine can be seen elegantly leaping over the waves. It is not bothered by the Remoraid that hitches rides.
FireRed	Swimming freely in open seas, it may fly out of the water and over the waves if it builds up enough speed.
LeafGreen	As it majestically swims, it doesn’t care if Remoraid attach to it for scavenging its leftovers.
Generation IV	
Diamond	When the waves are calm, one may encounter a swarm of Mantine swimming as if they are in flight.
Pearl	It swims elegantly, mindless of Remoraid hitching on to its broad fins. It has a docile nature.
Platinum	While elegantly swimming in the sea, it ignores Remoraid that cling to its fins seeking food scraps.
HeartGold	As it majestically swims, it doesn’t care if Remoraid attach to it for scavenging its leftovers.
SoulSilver	Swimming freely in open seas, it may fly out of the water and over the waves if it builds up enough speed.
Generation V	
Black	While elegantly swimming in the sea, it ignores Remoraid that cling to its fins seeking food scraps.

White	
Black 2 **White 2**	If it builds up enough speed swimming, it can fly over 300 feet out of the water from the surface of the ocean.
Generation VI	
X	If it builds up enough speed swimming, it can fly over 300 feet out of the water from the surface of the ocean.
Y	While elegantly swimming in the sea, it ignores Remoraid that cling to its fins seeking food scraps.
Omega Ruby **Alpha Sapphire**	On sunny days, schools of Mantine can be seen elegantly leaping over the sea’s waves. This Pokémon is not bothered by the Remoraid that hitches rides.
Generation VII	
Ultra Sun	Postcards and posters featuring Mantine leaping elegantly above the waves are popular souvenirs of Alola.
Ultra Moon	Many people have taken up surfing because they admire how magnificently Mantine swims.
Generation VIII	
Sword	If it builds up enough speed swimming, it can jump out above the waves and glide for over 300 feet.
Shield	As it majestically swims, it doesn’t care if Remoraid attach to it to scavenge for its leftovers.
Brilliant Diamond	When the waves are calm, one may encounter a swarm of Mantine swimming as if they are in flight.
Shining Pearl	It swims elegantly, mindless of Remoraid hitching onto its broad fins. It is naturally docile.
Legends: Arceus	This calm and gentle Pokémon swims gracefully through the sea. After building speed, it can leap out of the water. It is often misidentified as a bird Pokémon due to this behavior.
New Snap	When Mantine swim as a school, they often race one another. Sometimes Mantine will build up so

	much speed, it leaps right out of the water!

Sprites

Shiny

Poké Ride (Surf)

Origin

Mantine's appearance and behavior of breaching the water's surface is similar to a manta ray, a species belonging to the *Mobula* genus (also known as "flying rays"). It also has some kite-like aspects. Since Remoraid, a Pokémon based on a firearm, often attaches itself to the undersides of Mantine's wing-like fins, Mantine may also be based on a fighter plane. The circular patterns on its body and fins resemble roundels, common insignias on warplanes.

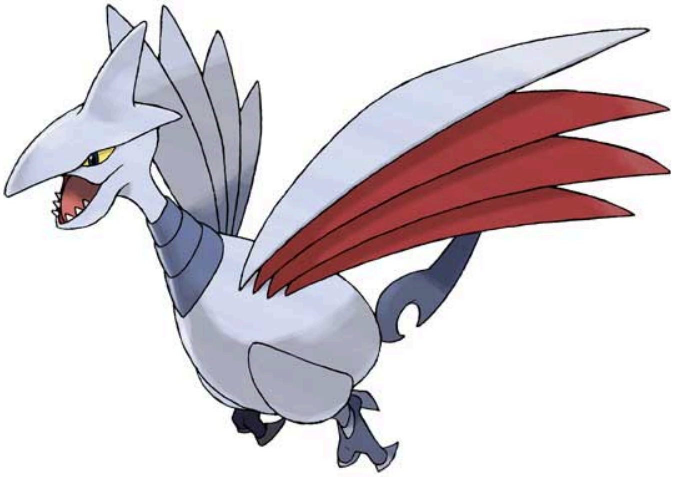
Name Origin

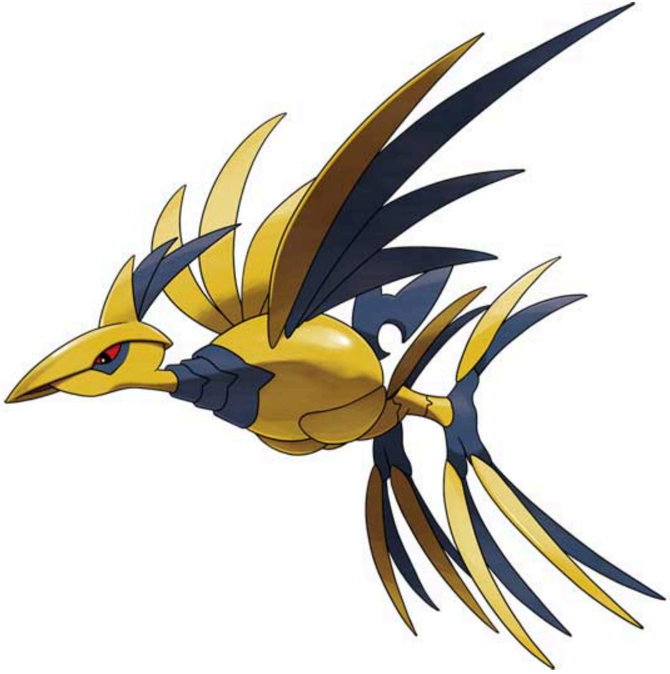
Mantine and Mantain may be combinations of *manta*, and *marine*, *brine* (salt water), or *tine* (point on an implement; branch on a horn).

Skarmory
Armor Bird Pokémon

エアームド
Airmd

#0227





Mega Skarmory

Types	**Avg. Height**	**Avg. Weight**
Steel Flying	5′07″ / 1.7 m Skarmory	111.3 lbs. / 50.5 kg Skarmory

	5′07″ / 1.7 m Mega Skarmory	89.1 lbs. / 40.4 kg Mega Skarmory
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**

Pokédex Entries

Generation II	
Gold	Its sturdy wings look heavy, but they are actually hollow and light, allowing it to fly freely in the sky.
Silver	After resting in bramble bushes, the wings of its chicks grow hard from scratches by thorns.
Crystal	The feathers that it sheds are very sharp. It is said that people once used the feathers as swords.
Generation III	
Ruby	Skarmory is entirely encased in hard, protective armor. This Pokémon flies at close to 190 mph. It slashes foes with its wings that possess swordlike cutting edges.
Sapphire	Skarmory’s steel wings become tattered and bashed in from repeated battles. Once a year, the battered wings grow back completely, restoring the cutting edges to their pristine state.
Emerald	A Pokémon that has a body and wings of steel. People in the past used feathers fallen from a Skarmory to make swords and knifes.
FireRed	After resting in bramble bushes, the wings of its chicks grow hard from scratches by thorns.
LeafGreen	Its sturdy wings look heavy, but they are actually hollow and light, allowing it to fly freely in the sky.
Generation IV	

Diamond **Pearl** **Platinum**	Despite being clad entirely in iron-hard armor, it flies at speeds over 180 mph.
HeartGold	Its sturdy wings look heavy, but they are actually hollow and light, allowing it to fly freely in the sky.
SoulSilver	After resting in bramble bushes, the wings of its chicks grow hard from scratches by thorns.
Generation V	
Black **White**	Despite being clad entirely in iron-hard armor, it flies at speeds of over 180 mph.
Black 2 **White 2**	Its heavy-looking iron body is actually thin and light, so it can fly at speeds over 180 mph.
Generation VI	
X	After nesting in bramble bushes, the wings of its chicks grow hard from scratches by thorns.
Y	Despite being clad entirely in iron-hard armor, it flies at speeds over 180 mph.
Omega Ruby **Alpha Sapphire**	Skarmory is entirely encased in hard, protective armor. This Pokémon flies close to 190 mph. It slashes foes with its wings that possess swordlike cutting edges.
Generation VII	
Sun	Its feathers, which fall off as it grows, are thin and sharp. In times long past, warriors used them as swords.
Moon	Its metal body is sturdy, but it does rust rather easily. So on rainy days, this Pokémon prefers to stay put in its nest.
Ultra Sun	The wing feathers it sheds can be processed and made into knives whose sharpness is recognized by the finest chefs.
Ultra Moon	Its body is draped in steel armor. It looks heavy, but it can fly at speeds of up to 185 miles an hour!
Generation VIII	

Sword	The pointed feathers of these Pokémon are sharper than swords. Skarmory and Corviknight fight viciously over territory.
Shield	People fashion swords from Skarmory's shed feathers, so this Pokémon is a popular element in heraldic designs.
Brilliant Diamond Shining Pearl	Skarmory is clad entirely in ironhard armor. It flies at speeds over 180 mph.
New Snap	Skarmory flew with such acrobatic skill over the snowfields. Its steel body is hard and sturdy, but because of its hollow bones, it's actually very lightweight.
Generation IX	
Scarlet	Its sturdy, heavy-looking iron body is actually thin and light, so it can fly at speeds over 180 mph.
Violet	Since the feathers that it sheds are thin and sharp, people apparently once used them as swords.
Legends: Z-A	Because it nests in bramble bushes, the feathers of its chicks grow hard from being scratched by thorns. **Mega Evolution:** It flies faster than the speed of sound. After whipping up shock waves to send enemies flying, it finishes them off with its talons.

Sprites

Shiny

Mega

Shiny Mega

Origin

Skarmory has much in common with the Andean condor and cranes, birds that are held in high esteem in Japan. It is also similar to many mythological, metallic birds such as the Stymphalian birds, the Gagana, and the Alicanto. In addition, its design resembles a wyvern.

Its concept could also be a pun on 鶴 *tsuru* (crane), referencing a paper crane, and 剣 *tsurugi* (sword). Its wings also resemble a Japanese paper hand fan.

Mega Skarmory’s color change to gold might be a reference to Skarmory’s origin games, Gold and Silver. Its enlarged talons seem to be a visual pun on a crane and a claw crane.

Name Origin

Skarmory may be a combination of *sky* and *armory* or *armor*. It may also involve *scar*.

Airmd may be a combination of エア *air* and アームド *armed*, which are gairaigo.

Yoroidori is the combination of 鎧 *yoroi*, “armor”, and 鳥 *tori*, “bird” (with its phonetic shift to *dori*).

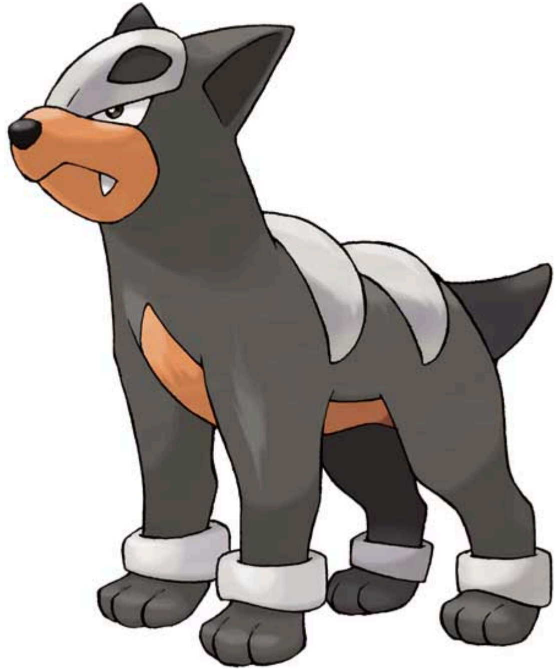
Houndour

Dark Pokémon

デルビル

Delvil

#0228

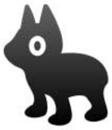


Types	**Avg. Height**	**Avg. Weight**
Dark Fire	2′00″ / 0.6 m	23.8 lbs. / 10.8 kg

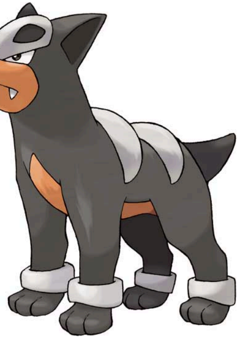
Gender Ratio

50% male, 50% female

Shape



Footprint



Houndour

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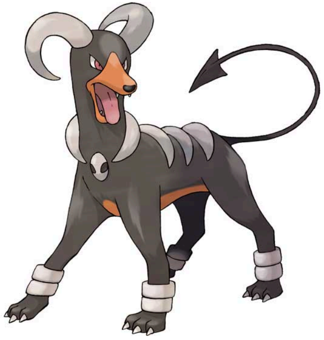


Houndoom

Pokédex Entries

Generation II	
Gold	It uses different kinds of cries for communicating with others of its kind and for pursuing its prey.
Silver	To corner prey, they check each other's location using barks that only they can understand.
Crystal	Around dawn, its ominous howl echoes through the area to announce that this is its territory.
Generation III	
Ruby **Sapphire**	Houndour hunt as a coordinated pack. They communicate with each other using a variety of cries to corner their prey. This Pokémon's teamwork is unparalleled.
Emerald	Houndour communicate with each other using a variety of cries to corner their prey. This Pokémon's remarkable teamwork is simply unparalleled.
FireRed	To corner prey, they check each other's location using barks that only they can understand.
LeafGreen	It uses different kinds of cries for communicating with others of its kind and for pursuing its prey.
Generation IV	
Diamond **Pearl**	It conveys its feelings using different cries. It works in a pack to cleverly take down prey.
Platinum	It is smart enough to hunt in packs. It uses a variety of cries for communicating with others.
HeartGold	It uses different kinds of cries for communicating with others of its kind and for pursuing its prey
SoulSilver	To corner prey, they check each other's location using barks that only they can understand
Generation V	
Black **White** **Black 2** **White 2**	It is smart enough to hunt in packs. It uses a variety of cries for communicating with others.
Generation VI	

X	Around dawn, its ominous howl echoes through the area to announce that this is its territory.
Y	To corner prey, they check each other’s location using barks that only they can understand.
Omega Ruby **Alpha Sapphire**	Houndour hunt as a coordinated pack. They communicate with each other using a variety of cries to corner their prey. This Pokémon’s remarkable teamwork is unparalleled.
Generation VII	
Ultra Sun	It cooperates with others skillfully. When it becomes your partner, it’s very loyal to you as its Trainer and will obey your orders.
Ultra Moon	They make repeated eerie howls before dawn to call attention to their pack.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It conveys its feelings using different cries. It works in a pack to cleverly take down prey.
Generation IX	
Scarlet	It is smart enough to hunt in packs. It uses a variety of cries for communicating with others.
Violet	It uses different kinds of cries for communicating with others of its kind and for pursuing its prey.
Sleep	Houndour communicates with its fellows using a variety of cries. It has also been found howling in its sleep, as if perhaps dreaming that it is out hunting with the rest of the pack.
Legends: Z-A	Around dawn, their ominous howls echo through the area to announce their territory.

Sprites

Shiny

Origin

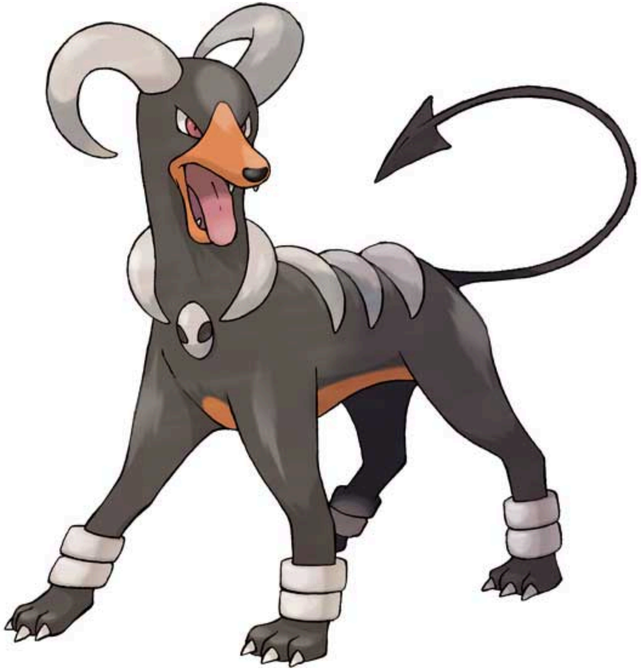
Houndour seems to be based on the legends of hellhounds, black dogs, and possibly Cerberus of Greek mythology. Its skeletal adornments may be a reference to the hellhounds’ and black dogs’ associations with death and allude to the association of dogs with bones as their food, especially in cartoons. They may also be inspired by the grim reaper, and the bands around its ankles resemble shackles. Its build and coloration are similar to a Dobermann, and it also somewhat resembles the extinct Tasmanian wolf due to the stripe-like bony ridges on its back. Its pack-hunting behavior and eerie howling are reminiscent of wolves.

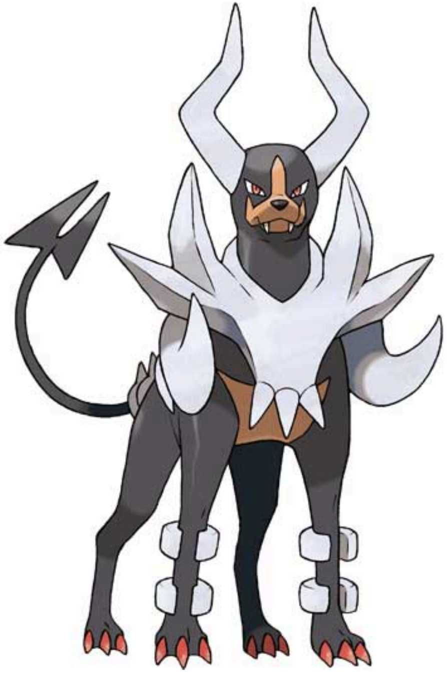
Name Origin

Houndour may be a combination of *hound* and *dour* (grim, dreary, severe).

Delvil may be a corruption of *devil*.

Houndoom Dark Pokémon	ヘルガー *Hellgar*	**#0229**

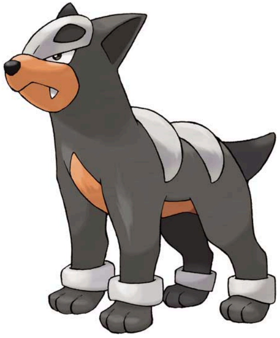




Mega Houndoom

Types	**Avg. Height**	**Avg. Weight**
Dark Fire	4′07″ / 1.4 m Houndoom	77.2 lbs. / 35.0 kg Houndoom

	6′03″ / 1.9 m Mega Houndoom	109.1 lbs. / 49.5 kg Mega Houndoom
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Houndour

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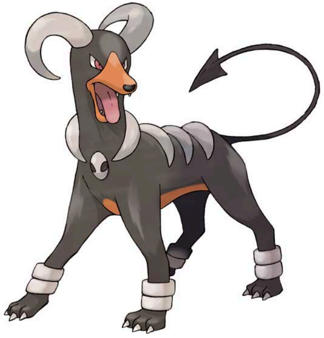


Houndoom

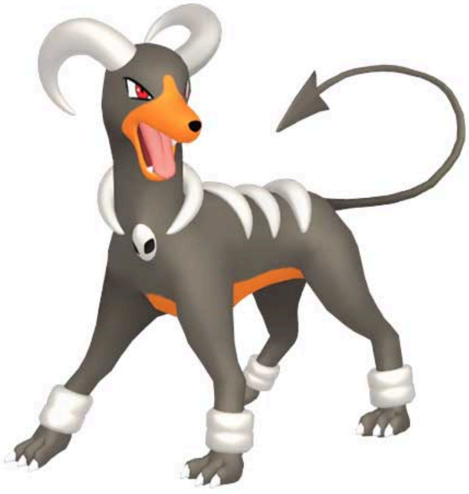
Pokédex Entries

Generation II	
Gold	If you are burned by the flames it shoots from its mouth, the pain will never go away.
Silver	Upon hearing its eerie howls, other Pokémon get the shivers and head straight back to their nests.
Crystal	The pungent-smelling flame that shoots from its mouth results from toxins burning in its body.
Generation III	
Ruby **Sapphire**	In a Houndoom pack, the one with its horns raked sharply towards the back serves a leadership role. These Pokémon choose their leader by fighting amongst themselves.
Emerald	In a Houndoom pack, the one with its horns raked sharply back serves a leadership role. They choose their leader by fighting among themselves.
FireRed	Upon hearing its eerie howls, other Pokémon get the shivers and head straight back to their nests.

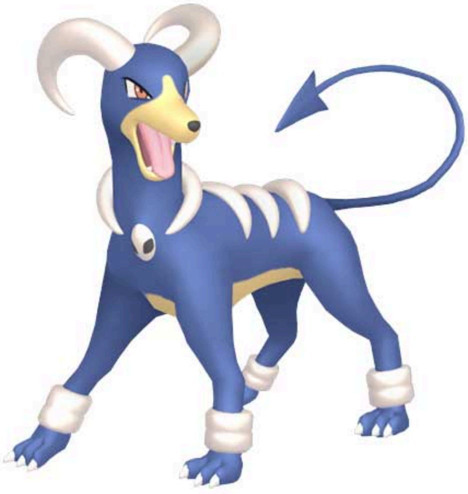
LeafGreen	If you are burned by the flames it shoots from its mouth, the pain will never go away.
Generation IV	
Diamond **Pearl**	Long ago, people imagined its eerie howls to be the call of the grim reaper.
Platinum	The flames it breathes when angry contain toxins. If they cause a burn, it will hurt forever.
HeartGold	If you are burned by the flames it shoots from its mouth, the pain will never go away.
SoulSilver	Upon hearing its eerie howls, other Pokémon get the shivers and head straight back to their nests.
Generation V	
Black **White** **Black 2** **White 2**	The flames it breathes when angry contains toxins. If they cause a burn, it will hurt forever.
Generation VI	
X	Long ago, people imagined its eerie howls to be the call of the grim reaper.
Y	The flames it breathes when angry contain toxins. If they cause a burn, it will hurt forever.
Omega Ruby **Alpha Sapphire**	In a Houndoom pack, the one with its horns raked sharply toward the back serves a leadership role. These Pokémon choose their leader by fighting among themselves.
Generation VII	
Ultra Sun	They spew flames mixed with poison to finish off their opponents. They divvy up their prey evenly among the members of their pack. **Mega Evolution:** Its red claws and the tips of its tail are melting from high internal temperatures that are painful to Houndoom itself.
Ultra Moon	Identifiable by its eerie howls, people a long time ago thought it was the grim reaper and feared it. **Mega Evolution:** Houndoom's entire body

	generates heat when it Mega Evolves. Its fearsome fiery breath turns its opponents to ash.
Generation VIII	
Brilliant Diamond **Shining Pearl**	Long ago, people imagined its eerie howls to be the call of the grim reaper.
New Snap	That pack of Houndoom seemed to be working together to protect the ruins. Some people say their eerie howls sound like the grim reaper.
Generation IX	
Scarlet	If you are burned by the flames it shoots from its mouth, the pain will never go away.
Violet	Upon hearing its eerie howls, other Pokémon get the shivers and head straight back to their nests.
Sleep	Houndoom breathes flames when it's angry and, on rare occasions, when it's asleep. Perhaps it's dreaming of fighting other Houndoom to choose the leader of the pack.
Legends: Z-A	The flames it breathes when angry contain toxins. If they cause a burn, it will hurt forever. **Mega Evolution:** Houndoom's entire body generates heat when it Mega Evolves. Its intense, fiery breath turns its opponents to charcoal.

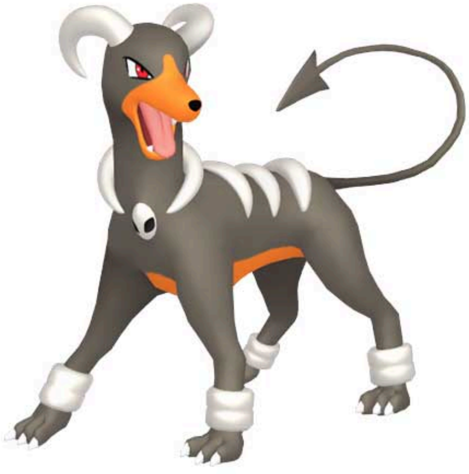
Sprites



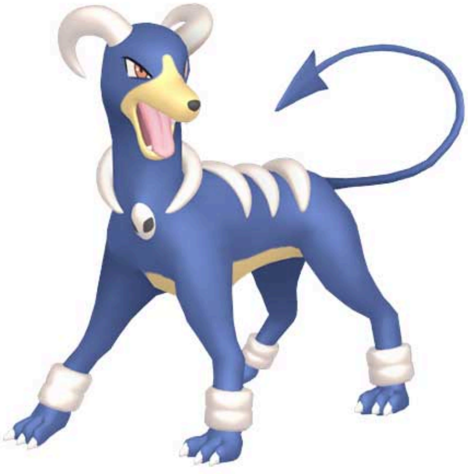
Male



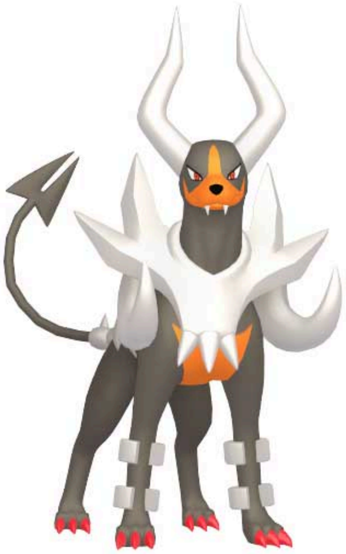
Shiny Male



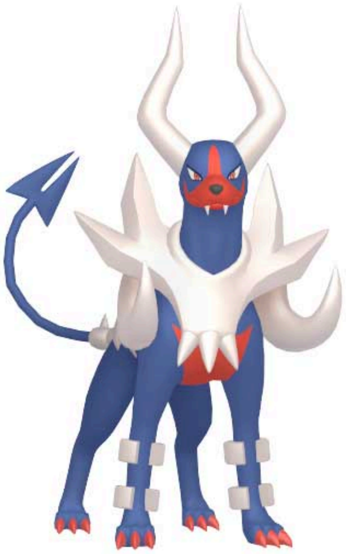
Female



Shiny Female



Mega



Shiny Mega

Origin

Houndoom seems to be based on the legends of hellhounds, black dogs, and possibly Cerberus of Greek mythology. Its horns and pointed tail resemble common depictions of the devil. Its skeletal adornments may be a reference to the hellhounds’ and black dogs’ associations with death and allude to the association of dogs with bones as their food, especially in cartoons. They may also be inspired by the grim reaper, and the bands around its ankles resemble shackles. Its build and coloration are similar to a Dobermann, and it also somewhat resembles the extinct Tasmanian wolf due to the stripe-like bony ridges on its back. Its pack-hunting behavior and eerie howling are reminiscent of wolves.

Name Origin

Houndoom may be a combination of *hound* and *doom* (death or a terrible fate).

Hellgar may be a combination of *hell* and *gar* (Old English for spear; referring to its tail). It could also refer to Garmr, a hellhound in Norse mythology.

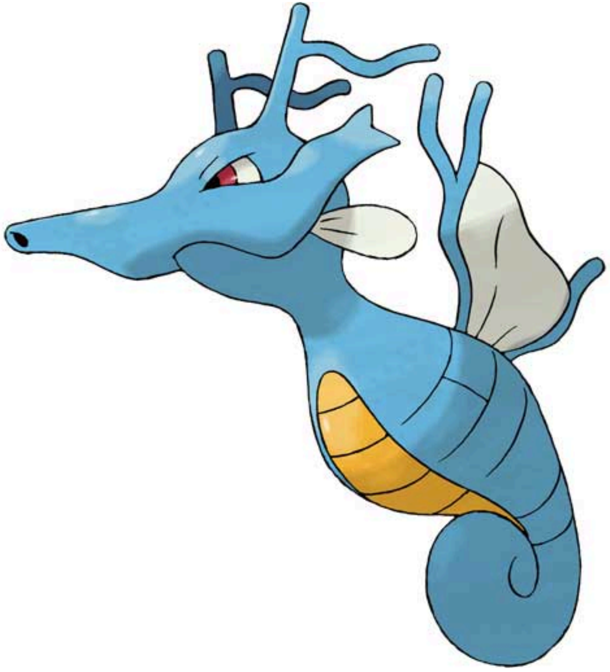
Kingdra

Dragon Pokémon

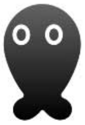
キングドラ

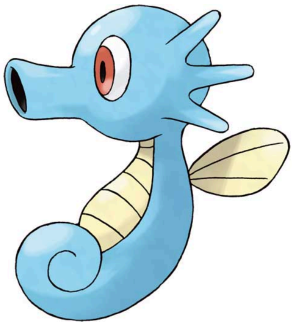
Kingdra

#0230



Types	Avg. Height	Avg. Weight
Water Dragon	5′11″ / 1.8 m	335.1 lbs. / 152.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Horsea

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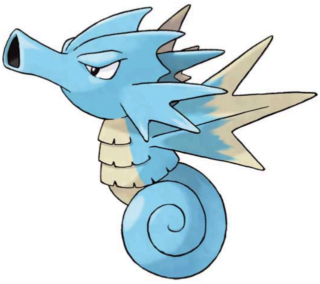

Seadra

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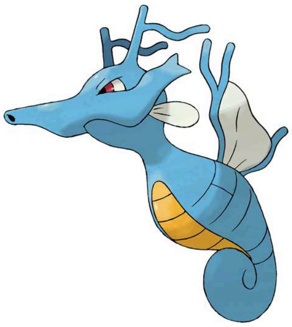


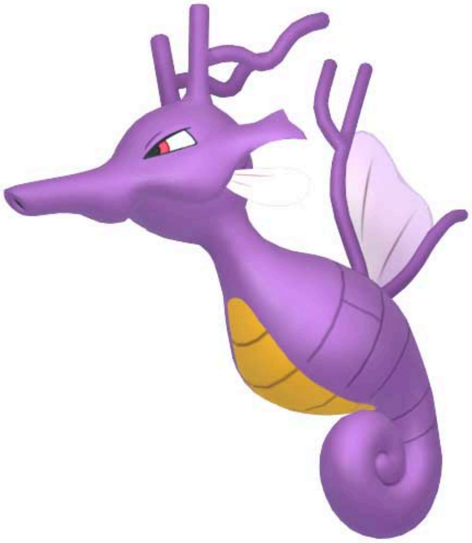
Kingdra

Pokédex Entries

Generation II	
Gold	It is said that it usually hides in underwater caves. It can create whirlpools by yawning.
Silver	It sleeps deep on the ocean floor to build its energy. It is said to cause tornadoes as it wakes.
Crystal	It stores energy by sleeping at underwater depths at which no other life forms can survive.
Generation III	
Ruby	Kingdra lives at extreme ocean depths that are otherwise uninhabitable. It has long been believed that the yawning of this Pokémon creates spiral ocean currents.
Sapphire	Kingdra sleeps on the seafloor where it is otherwise devoid of life. When a storm arrives, the Pokémon is said to awaken and wander about in search of prey.
Emerald	It sleeps quietly, deep on the seafloor. When it comes up to the surface, it creates a huge whirlpool that can swallow even ships.
FireRed	It sleeps deep on the ocean floor to build its energy. It is said to cause tornadoes as it wakes.
LeafGreen	It is said that it usually hides in underwater caves. It can create whirlpools by yawning.
Generation IV	
Diamond **Pearl** **Platinum**	It lives in caves on the seafloor and creates giant whirlpools every time it moves.
HeartGold	It is said that it usually hides in underwater caves. It can create whirlpools by yawning.
SoulSilver	It sleeps deep on the ocean floor to build its energy. It is said to cause tornadoes as it wakes.
Generation V	
Black **White** **Black 2**	It lives in caves on the seafloor and creates giant whirlpools every time it moves.

White 2	
Generation VI	
X	It is said that it usually hides in underwater caves. It can create whirlpools by yawning.
Y	It stores energy by sleeping at underwater depths at which no other life-forms can survive.
Omega Ruby	Kingdra lives at extreme ocean depths that are otherwise uninhabited. It has long been believed that the yawning of this Pokémon creates spiraling ocean currents.
Alpha Sapphire	Kingdra sleeps on the seafloor where it is otherwise devoid of life. When a storm arrives, the Pokémon is said to awaken and wander about in search of prey.
Generation VIII	
Sword	With the arrival of a storm at sea, this Pokémon will show itself on the surface. When a Kingdra and a Dragonite meet, a fierce battle ensues.
Shield	Scales shed by this Pokémon have such a splendorous gleam to them that they've been given to royalty as gifts.
Brilliant Diamond **Shining Pearl**	It lives in caves on the seafloor and creates giant whirlpools every time it moves.
Generation IX	
Scarlet	It sleeps deep on the ocean floor to build its energy. It is said to cause tornadoes as it wakes.
Violet	This Pokémon is said to sleep at the bottom of the sea—deeper than any other life-form can descend—building its energy.

Sprites



Shiny

Origin

Kingdra is inspired on a seahorse, possibly the crowned seahorse, with some seadragon (genera *Phyllopteryx* and *Phycodurus*) elements. Its Dragon type and category may be a reference to the Japanese word for seahorse, 竜の落とし子 *tatsu-no-otoshigo* (literally “illegitimate child of a dragon”), which is derived from the myth that a seahorse that lives for a century will transform into a dragon, as well as the aforementioned seadragons.

The fact that Kingdra dwells on the seafloor while creating whirlpools may be a reference to Ryūjin, a Japanese sea deity; or Charybdis, a sea monster in Greek mythology. Its ability to shoot ink is reminiscent of a squid, and the shape of its snout and Sniper Ability are reminiscent of a water gun.

Name Origin

Kingdra may be a combination of *king* and *dragon*. It may also involve *Hydra* (a mythological water creature).

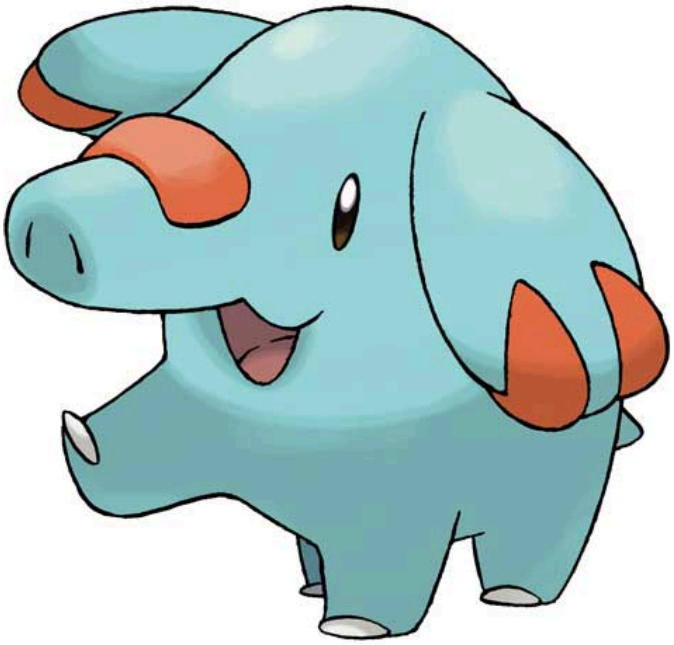
Phanpy

Long Nose Pokémon

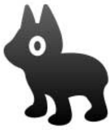
ゴマゾウ

Gomazou

#0231



Types	Avg. Height	Avg. Weight
Ground	1′08″ / 0.5 m	73.9 lbs. / 33.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

Phanpy

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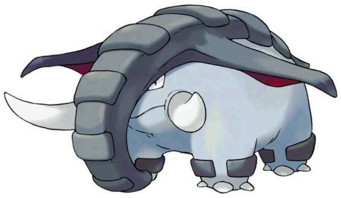


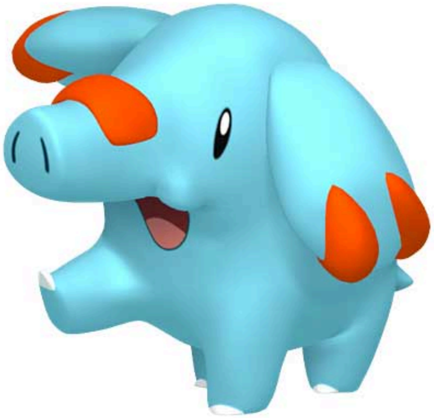
Donphan

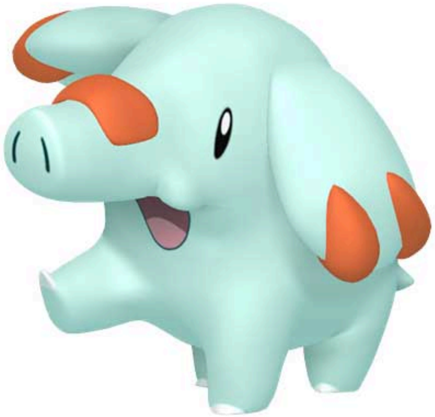
Pokédex Entries

Generation II	
Gold	It swings its long snout around playfully, but because it is so strong, that can be dangerous.
Silver	As a sign of affection, it bumps with its snout. However, it is so strong, it may send you flying.
Crystal	During the deserted morning hours, it comes ashore where it deftly uses its trunk to take a shower.
Generation III	
Ruby	For its nest, Phanpy digs a vertical pit in the ground at the edge of a river. It marks the area around the nest with its trunk to let the others know that the area has been claimed.
Sapphire	Phanpy uses its long nose to shower itself. When others gather around, they thoroughly douse each other with water. These Pokémon can be seen drying their soaking-wet bodies at the edge of the water.
Emerald	Phanpy’s big ears serve as broad fans. When it becomes hot, it flaps the ears busily to cool down. Even the young are very strong.
FireRed	As a sign of affection, it bumps with its snout. However, it is so strong, it may send you flying.
LeafGreen	It swings its long snout around playfully, but because it is so strong, that can be dangerous.
Generation IV	
Diamond **Pearl** **Platinum**	It is strong despite its compact size. It can easily pick up and carry an adult human on its back.
HeartGold	It swings its long snout around playfully, but because it is so strong, that can be dangerous.
SoulSilver	As a sign of affection, it bumps with its snout. However, it is so strong, it may send you flying.
Generation V	

Black **White** **Black 2** **White 2**	It is strong despite its compact size. It can easily pick up and carry an adult human on its back.
Generation VI	
X	As a sign of affection, it bumps with its snout. However, it is so strong, it may send you flying.
Y	It is strong despite its compact size. It can easily pick up and carry an adult human on its back.
Omega Ruby	For its nest, Phanpy digs a vertical pit in the ground at the edge of a river. It marks the area around its nest with its trunk to let the others know that the area has been claimed.
Alpha Sapphire	Phanpy uses its long nose to shower itself. When others gather around, they thoroughly douse each other with water. These Pokémon can be seen drying their soaking-wet bodies at the edge of water.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It is strong despite its compact size. It can easily pick up and carry an adult human on its back.
Generation IX	
Scarlet	This Pokémon lives and nests on a riverbank. After playing in the mud, it won’t be able to settle down unless it washes its body.
Violet	It is far stronger than it appears. If a Phanpy is swinging its trunk around and your arm gets hit by it, your arm bone will shatter.

Sprites





Shiny

Origin

Phanpy seems to be based on an elephant calf. Its bright colors resemble modern children’s toys. The red pads on its snout and ears may be inspired by the fabrics and jewelry used to adorn elephants during various celebrations in India. Phanpy’s Ground type likely comes from the fact that elephants wallow in mud and take sand baths to protect their skin and thermoregulate.

Its ability to curl itself and roll like a wheel appears to mimic tires, which is a more obvious association in Donphan.

Name Origin

Phanpy may be derived from *elephant* and possibly *infant* or the diminutive suffix *-y*.

Gomazou may be a combination of 細かい *komakai* (small, minute) and 象 *zō* (elephant).

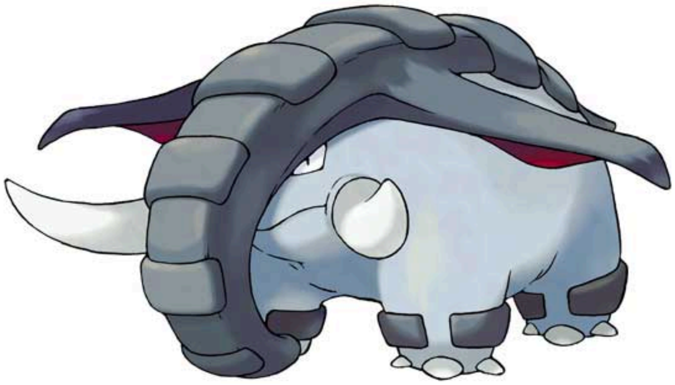
Donphan

Armor Pokémon

ドンファン

Donfan

#0232



Types
Ground

Avg. Height
3′07″ / 1.1 m

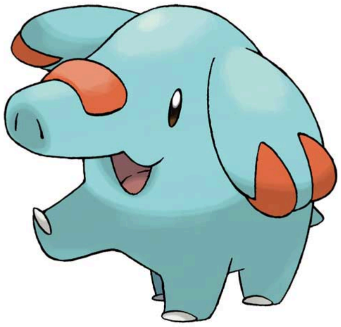
Avg. Weight
264.6 lbs. / 120.0 kg

Gender Ratio

50% male, 50% female

Shape

Footprint



Phanpy

→

Donphan

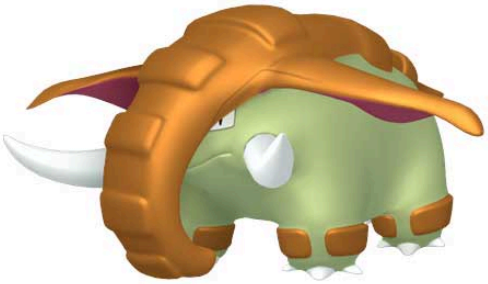
Pokédex Entries

Generation II	
Gold	It has sharp, hard tusks and a rugged hide. Its Tackle is strong enough to knock down a house.
Silver	The longer and bigger its tusks, the higher its rank in its herd. The tusks take long to grow.
Crystal	Because this Pokémon's skin is so tough, a normal attack won't even leave a scratch on it.
Generation III	
Ruby	Donphan's favorite attack is curling its body into a ball, then charging at its foe while rolling at high speed. Once it starts rolling, this Pokémon can't stop very easily.
Sapphire	If Donphan were to tackle with its hard body, even a house could be destroyed. Using its massive strength, the Pokémon helps clear rock and mud slides that block mountain trails.
Emerald	A Donphan is so strong it can easily haul a dump truck. Its hide has toughened to a rock-hard state. An ordinary sort of attack won't even leave a scratch.
FireRed	The longer and bigger its tusks, the higher its rank in its herd. The tusks take long to grow.
LeafGreen	It has sharp, hard tusks and a rugged hide. Its Tackle is strong enough to knock down a house.
Generation IV	
Diamond **Pearl** **Platinum**	It attacks by curling up, then rolling into its foe. It can blow apart a house in one hit.
HeartGold	It has sharp, hard tusks and a rugged hide. Its Tackle is strong enough to knock down a house.
SoulSilver	The longer and bigger its tusks, the higher its rank in its herd. The tusks take long to grow.
Generation V	
Black **White**	It attacks by curling up, then rolling into its foe. It can blow apart a house in one hit.

Black 2 **White 2**	
Generation VI	
X	It has sharp, hard tusks and a rugged hide. Its Tackle is strong enough to knock down a house.
Y	The longer and bigger its tusks, the higher its rank in its herd. The tusks take long to grow.
Omega Ruby	Donphan’s favorite attack is curling its body into a ball, then charging at its foe while rolling at high speed. Once it starts rolling, this Pokémon can’t stop very easily.
Alpha Sapphire	If Donphan were to tackle with its hard body, even a house could be destroyed. Using its massive strength, the Pokémon helps clear rock and mud slides that block mountain trails.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It attacks by curling up and rolling into its foe. It can blow apart a house in one hit.
Generation IX	
Scarlet	Donphan is covered in tough hide, so even being hit by a car won’t faze this Pokémon. However, it is extremely susceptible to rain.
Violet	Donphan is normally a calm Pokémon, but once it is enraged, it will curl its body into a ball and charge at you while rolling.

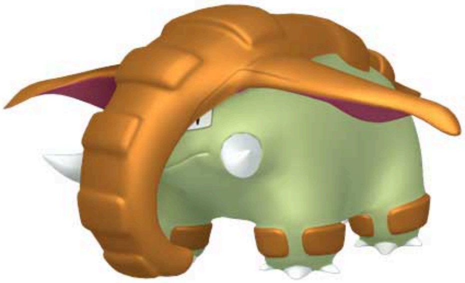
Sprites

Male



Shiny Male

Female



Shiny Female

Origin

Donphan seems to be based on an adult elephant, possibly the pygmy elephant or the extinct dwarf elephant due to its small size. Donphan’s hardened hide and Pokémon Category may also hint at it being an armored war elephant.

The ridges on Donphan’s dark gray backside are similar to tire treads found on heavy equipment and off-road vehicles, notably the treads of paddle tires. This similarity with tires can also be observed when Donphan performs its rolling attacks, making it resemble a spinning wheel.

Donphan’s Ground type likely comes from the fact that elephants wallow in mud and take sand baths to protect their skin and thermoregulate. It may also come from the fact heavy equipment and off-road vehicles’ tires are adapted to muddy and sandy terrains.

Name Origin

Donphan and Donfan may be a combination of *don* (Spanish honorific, similar to *sir*) or *-don* (common suffix in names of prehistoric animals, e.g. mastodon, from the Ancient Greek word for tooth) and *elephant*.

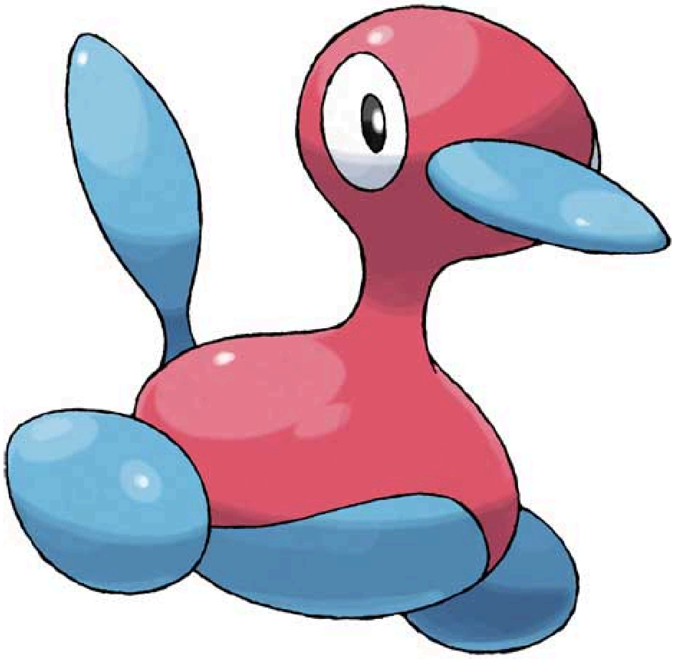
Porygon2

Virtual Pokémon

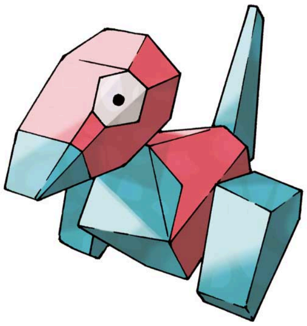
ポリゴン２

Porygon2

#0233



Types Normal	**Avg. Height** 2′00″ / 0.6 m	**Avg. Weight** 71.7 lbs. / 32.5 kg
Gender Ratio Unknown	**Shape**	**Footprint**



Porygon

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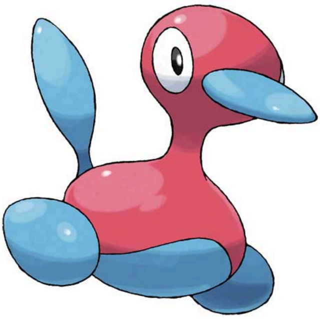

Porygon2

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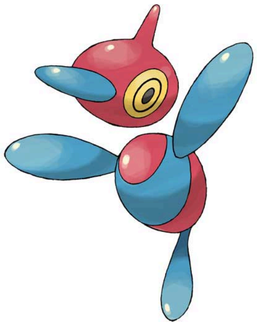


Porygon-Z

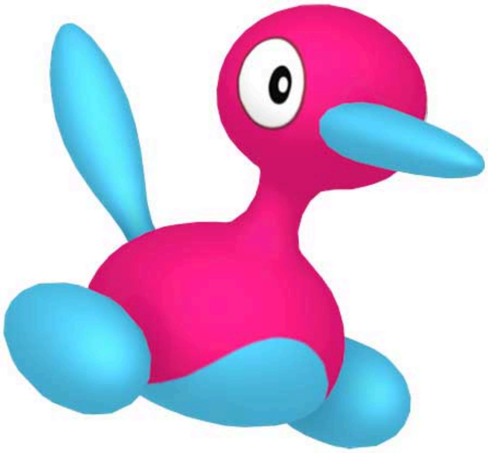
Pokédex Entries

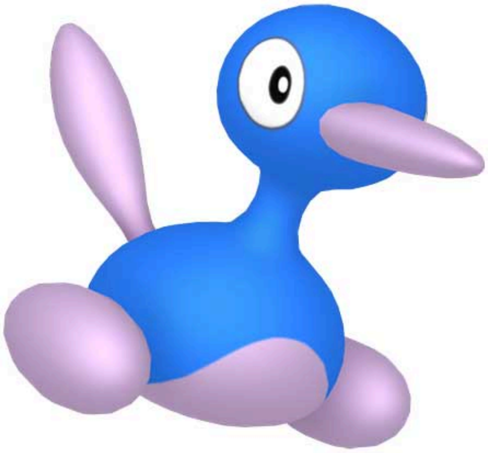
Generation II	
Gold	This upgraded version of Porygon is designed for space exploration. It can't fly, though.
Silver	Further research enhanced its abilities. Sometimes, it may exhibit motions that were not programmed.
Crystal	This manmade Pokémon evolved from the latest technology. It may have unprogrammed reactions.
Generation III	
Ruby **Sapphire**	Porygon2 was created by humans using the power of science. The man-made Pokémon has been endowed with artificial intelligence that enables it to learn new gestures and emotions on its own.
Emerald	It was created by humans using the power of science. It has been given artificial intelligence that enables it to learn new gestures and emotions on its own.
FireRed	Further research enhanced its abilities. Sometimes, it may exhibit motions that were not programmed.
LeafGreen	This upgraded version of Porygon is designed for space exploration. However, it can't even fly.
Generation IV	
Diamond **Pearl**	With planetary development software installed, it became capable of working in space.
Platinum	It was upgraded to enable the exploration of other planets. However, it failed to measure up.
HeartGold	This upgraded version of Porygon is designed for space exploration. It can't fly, however.
SoulSilver	Further research enhanced its abilities. Sometimes, it may exhibit motions that were not programmed.
Generation V	
Black **White**	It was upgraded to enable the exploration of other planets. However, it failed to measure up.

Black 2 **White 2**	
Generation VI	
X	Further research enhanced its abilities. Sometimes, it may exhibit motions that were not programmed.
Y	With planetary development software installed, it became capable of working in space.
Omega Ruby **Alpha Sapphire**	Porygon2 was created by humans using the power of science. The man-made Pokémon has been endowed with artificial intelligence that enables it to learn new gestures and emotions on its own.
Generation VII	
Sun	For the purposes of planetary development, Porygon was updated with the most cutting-edge technology available.
Moon	Porygon was updated to a new version in readiness for planetary development. But that dream remains unrealized as yet.
Ultra Sun	AI has been installed in it. It learns various things all on its own, but it even remembers things it doesn’t need to know.
Ultra Moon	Even though it doesn’t die in the vacuum of space, it can’t move around very well in zero gravity.
Generation VIII	
Sword	This is a Porygon that was updated with special data. Porygon2 develops itself by learning about many different subjects all on its own.
Shield	After artificial intelligence was implemented in Porygon2, the Pokémon began using a strange language that only other Porygon2 understand.
Brilliant Diamond **Shining Pearl**	With planetary development software installed, it became capable of working in space.

Legends: Arceus	A bizarre item caused this Pokémon to evolve. While it now exhibits many new gestures and expressions, its biology remains inscrutable.
Generation IX	
Scarlet	This artificial Pokémon evolved thanks to cutting-edge science. It sometimes displays behavior that is not in its programming.
Violet	Porygon was upgraded to become capable of planetary development. However, this upgraded version cannot even fly yet.
Legends: Z-A	Porygon was updated so it could carry out development projects on other planets. The update used cutting-edge technology for its time.
Pokopia	This artificial Pokémon evolved thanks to cutting-edge science. It sometimes displays behavior that is not in its programming.

Sprites





Shiny

Origin

Porygon2 seems to be based on a bird or paper crane that has been rendered using computer software. The head-tipping motion it displays in some games is reminiscent of a drinking bird toy. Its rounder body compared to Porygon may represent the concept of subdivision in 3D computer graphics. As an upgraded version of Porygon, it may also reference software versioning. The fact that it’s lighter than its previous form may be based on optimization. Its Pokédex entries imply a connection to artificial intelligence and robotic spacecraft.

Name Origin

Porygon2 is a combination of *Porygon* and the number *2*, referencing the Pokémon’s status as the second Evolution of

Porygon and it being intended as an upgraded “version 2” of Porygon.

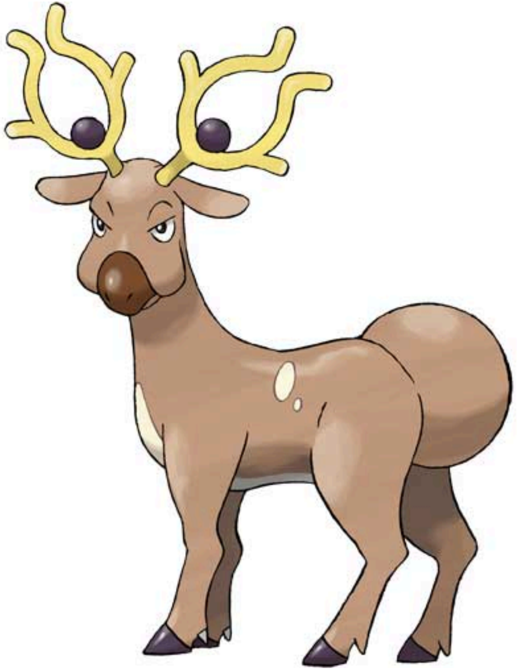
Stantler

Big Horn Pokémon

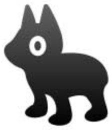
オドシシ

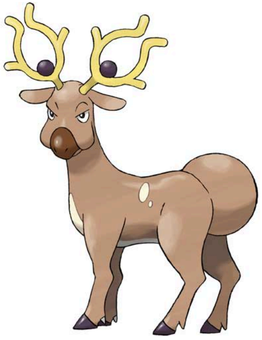
Odoshishi

#0234



Types	Avg. Height	Avg. Weight
Normal	4′07″ / 1.4 m	157.0 lbs. / 71.2 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Stantler

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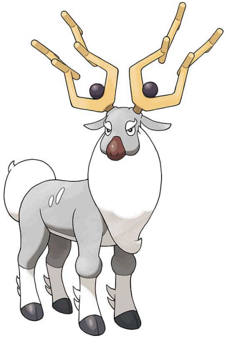


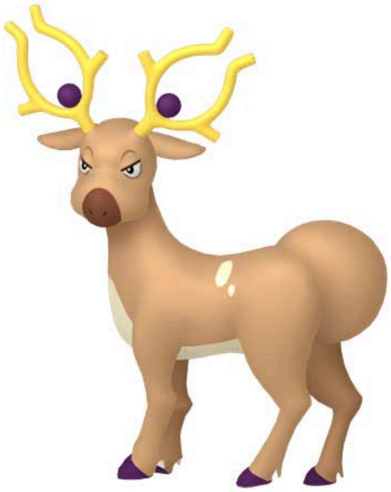
Wyrdeer

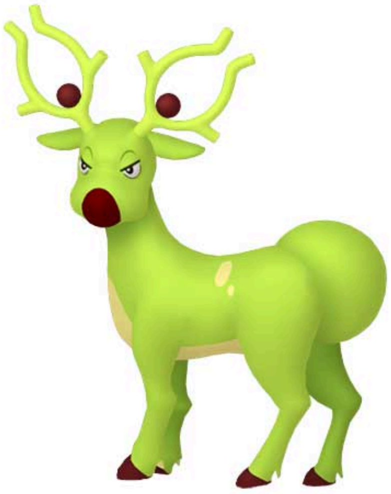
Pokédex Entries

Generation II	
Gold	The curved antlers subtly change the flow of air to create a strange space where reality is distorted.
Silver	Those who stare at its antlers will gradually lose control of their senses and be unable to stand.
Crystal	The round balls found on the fallen antlers can be ground into a powder that aids in sleeping.
Generation III	
Ruby **Sapphire**	Stantler’s magnificent antlers were traded at high prices as works of art. As a result, this Pokémon was hunted close to extinction by those who were after the priceless antlers.
Emerald	Stantler’s magnificent antlers were once traded at high prices as works of art. As a result, this Pokémon was hunted close to extinction.
FireRed	Those who stare at its antlers will gradually lose control of their senses and be unable to stand.
LeafGreen	The curved antlers subtly change the flow of air to create a strange space where reality is distorted.
Generation IV	
Diamond **Pearl** **Platinum**	Staring at its antlers creates an odd sensation as if one were being drawn into their centers.
HeartGold	The curved antlers subtly change the flow of air to create a strange space where reality is distorted.
SoulSilver	Those who stare at its antlers will gradually lose control of their senses and be unable to stand.
Generation V	
Black **White** **Black 2** **White 2**	Staring at its antlers creates an odd sensation as if one were drawn into their centers.
Generation VI	
X	Staring at its antlers creates an odd sensation as if one were being drawn into their centers.

Y	The curved antlers subtly change the flow of air to create a strange space where reality is distorted.
Omega Ruby **Alpha Sapphire**	Stantler’s magnificent antlers were traded at high prices as works of art. As a result, this Pokémon was hunted close to extinction by those who were after the priceless antlers.
Generation VIII	
Brilliant Diamond **Shining Pearl**	Staring at its antlers creates an odd sensation as if one were being drawn into their centers.
Legends: Arceus	Its strangely shaped antlers have the power to bewitch those who see them. Medicine made by grinding up the black orbs from fallen antlers is an effective treatment for insomnia.
Generation IX	
Scarlet	This Pokémon apparently used to live in much harsher environments, and thus it once had stronger psychic powers than it does now.
Violet	It’s said that this Pokémon used to be stronger long ago when it had many enemies, and that it was even able to evolve under its own power.

Sprites





Shiny

Origin

Stantler seems to be based on a deer, most noticeably the sika deer, and the reindeer.

Stantler also seems to be a pun on *shishi-odoshi* or “deer scare”, Japanese devices traditionally used to scare deers and other animals away. Notably, due to Stantler’s antlers resembling intimidating eyes, they may be specifically based on *medama fūsen* (eyeball balloon), also known as eyespot balloons or scare-eye balloons—large balloons with eyeball patterns used to scare birds.

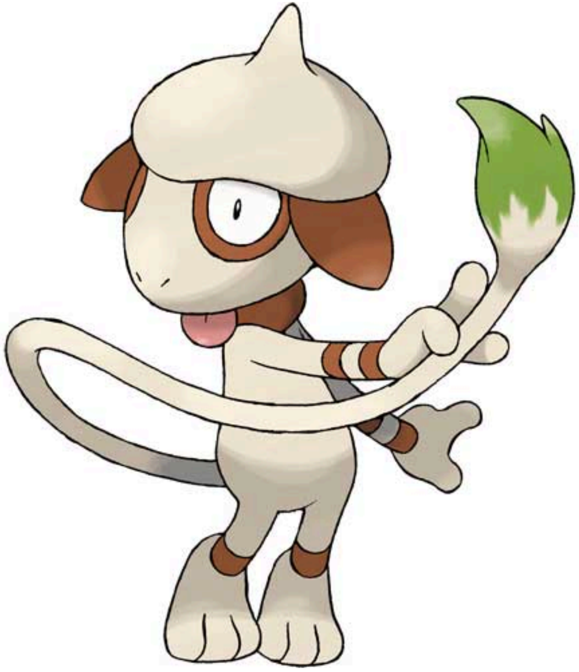
The black orbs from Stantler’s antlers being used to treat insomnia may reference the use of velvet antler in traditional Chinese medicine, usually farmed from sika deers.

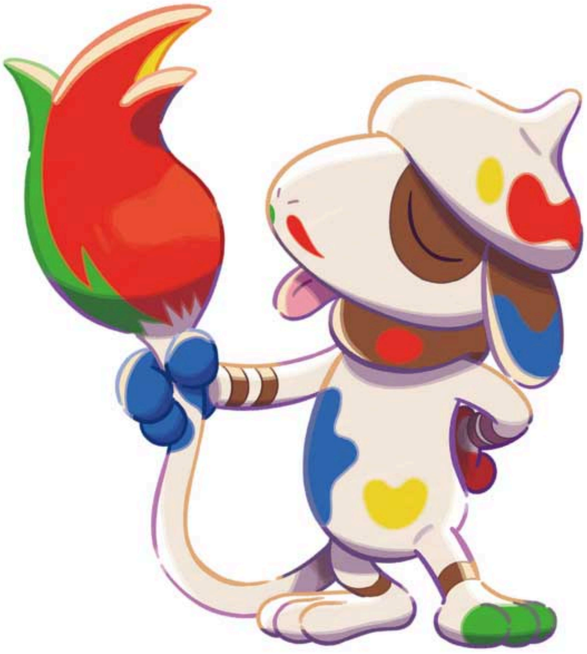
Name Origin

Stantler may be a combination of *startle*, *stare*, or *stag* (a male deer) and *antler*.

Odoshishi may be derived from 鹿威し *shishi-odoshi*.

Smeargle Painter Pokémon	ドーブル *Doble*	**#0235**





Decorator Smeargle (Smearguru)

Types	**Avg. Height**	**Avg. Weight**
Normal	3′11″ / 1.2 m Smeargle	127.9 lbs. / 58.0 kg Smeargle

	3′11″ / 1.2 m Decorator Smeargle	130.5 lbs. / 59.2 kg Decorator Smeargle
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**

Pokédex Entries

Generation II	
Gold	A special fluid oozes from the tip of its tail. It paints the fluid everywhere to mark its territory.
Silver	Once it becomes an adult, it has a tendency to let its comrades plant footprints on its back.
Crystal	The color of the mysterious fluid secreted from its tail is predetermined for each Smeargle.
Generation III	
Ruby **Sapphire**	Smeargle marks the boundaries of its territory using a body fluid that leaks out from the tip of its tail. Over 5,000 different marks left by this Pokémon have been found.
Emerald	A Smeargle marks its territory using a fluid that leaks out from the tip of its tail. About 5,000 different marks left by this Pokémon have been found.
FireRed	Once it becomes an adult, it has a tendency to let its comrades plant footprints on its back.
LeafGreen	A special fluid oozes from the tip of its tail. It paints the fluid everywhere to mark its territory.
Generation IV	
Diamond **Pearl** **Platinum**	It marks its territory by using its tail like a paintbrush. There are more than 5,000 different marks.

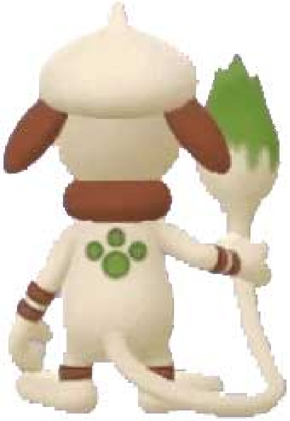
HeartGold	A special fluid oozes from the tip of its tail. It paints the fluid everywhere to mark its territory.
SoulSilver	Once it becomes an adult, it has a tendency to let its comrades plant footprints on its back.
Generation V	
Black **White** **Black 2** **White 2**	It marks its territory by using its tail like a paintbrush. There are more than 5,000 different marks.
Generation VI	
X	It marks its territory by using its tail like a paintbrush. There are more than 5,000 different marks.
Y	Once it becomes an adult, it has a tendency to let its comrades plant footprints on its back.
Omega Ruby **Alpha Sapphire**	Smeargle marks the boundaries of its territory using a body fluid that leaks out from the tip of its tail. Over 5,000 different marks left by this Pokémon have been found.
Generation VII	
Sun	The unique creations produced by each Smeargle are painted using the fluid that oozes from its tail. This is how it marks its territory.
Moon	It draws symbols all over the place to mark its territory. In towns with many Smeargle, the walls are covered in graffiti.
Ultra Sun	The fluid of Smeargle’s tail secretions changes in the intensity of its hue as the Pokémon’s emotions change.
Ultra Moon	It draws symbols with the fluid that oozes from the tip of its tail. Depending on the symbol, Smeargle fanatics will pay big money for them.
Generation VIII	
Brilliant Diamond	It marks its territory by using its tail like a paintbrush. There are more than 5,000 different

Shining Pearl	marks.
Generation IX	
Scarlet	Once a Smeargle reaches adulthood, it will have other members of its species leave paw prints on its back.
Violet	The color of the mysterious fluid secreted from the tip of the tail is predetermined for each Smeargle.
Pokopia	**Decorator Smeargle (Smearguru):** This Pokémon secretes multicolored bodily fluids from the tip of its tail that it uses as paint. It hopes to paint the landscape of its birthplace someday.

Sprites

Shiny

Origin



Smeargle appears to be based on a beagle and a painter. Its tail is used as a paintbrush, its head looks like it is wearing a beret, a hat often associated with painters, and it has a footprint stamped on its back which is a form of art.

Name Origin

Smeargle may be a combination of *smear* and *beagle*.

Doble may be a combination of *dog*, *daub*, *doodle*, and *double* (referring to Smeargle's ability to copy moves).

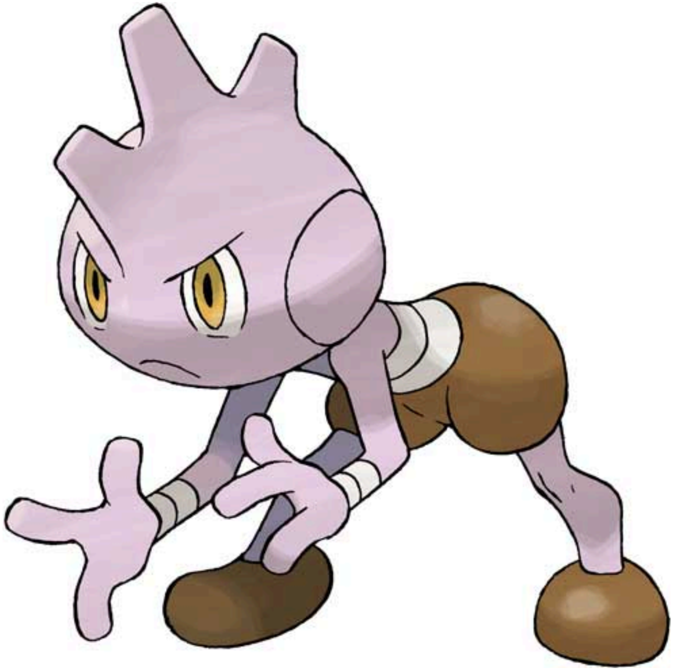
Tyrogue

Scuffle Pokémon

バルキー

Balkie

#0236



Types	Avg. Height	Avg. Weight
Fighting	2′04″ / 0.7 m	46.3 lbs. / 21.0 kg
Gender Ratio	**Shape**	**Footprint**
100% male		

Tyrogue

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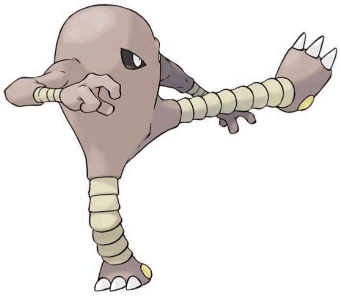

Hitmonlee

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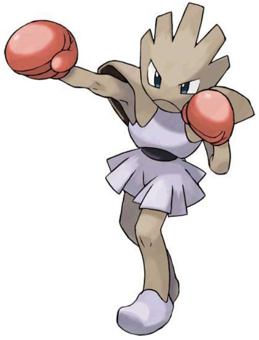

Hitmonchan

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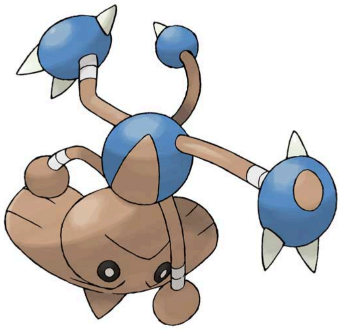


Hitmontop

Pokédex Entries

Generation II	
Gold	It is always bursting with energy. To make itself stronger it keeps on fighting even if it loses.
Silver	Even though it is small, it can’t be ignored because it will slug any handy target without warning.
Crystal	To brush up on its fighting skills, it will challenge anyone. It has a very strong competitive spirit.
Generation III	
Ruby **Sapphire**	Tyrogue becomes stressed out if it does not get to train every day. When raising this Pokémon, the trainer must establish and uphold various training methods.
Emerald	Tyrogue becomes stressed out if it does not get to train every day. When raising this Pokémon, the trainer must establish a regular training schedule.

FireRed	Even though it is small, it can’t be ignored because it will slug any handy target without warning.
LeafGreen	It is always bursting with energy. To make itself stronger it keeps on fighting even if it loses.
Generation IV	
Diamond Pearl Platinum	It is famous for its eagerness to fight and always nurses injuries from challenging larger foes.
HeartGold	It is always bursting with energy. To make itself stronger it keeps on fighting even if it loses.
SoulSilver	Even though it is small, it can’t be ignored because it will slug any handy target without warning.
Generation V	
Black White Black 2 White 2	It is famous for its eagerness to fight and always nurses injuries from challenging larger foes.
Generation VI	
X	It is always bursting with energy. To make itself stronger, it keeps on fighting even if it loses.
Y	To brush up on its fighting skills, it will challenge anyone. It has a very strong competitive spirit.
Omega Ruby Alpha Sapphire	Tyrogue becomes stressed out if it does not get to train every day. When raising this Pokémon, the Trainer must establish and uphold various training methods.
Generation VIII	
Sword	It is always bursting with energy. To make itself stronger, it keeps on fighting even if it loses.
Shield	Even though it is small, it can’t be ignored because it will slug any handy target without warning.
Brilliant Diamond	It is famous for its eagerness to fight and always nurses injuries from challenging larger foes.

Shining Pearl	
Generation IX	
Scarlet	This earnest Pokémon battles all sorts of opponents, searching for the fighting style that suits it best.
Violet	Its intense desire to become stronger and stronger drives it to recklessly train its body and challenge any opponent it can find to battle.
Pokopia	Its intense desire to become stronger and stronger drives it to recklessly train its body and challenge any opponent it can find to battle.

Sprites

Shiny

Origin

Tyrogue draws inspiration, especially in its most recent artwork, from wrestlers. The designs on Tyrogue’s body resemble the uniform of most scholastic wrestling teams—possibly showing its maturity as a fighter (a younger creature, while its evolved forms seem more professional). Tyrogue’s head is also shaped similarly to wrestling headgear meant to protect ears from long-term injury.

Name Origin

Tyrogue may be a combination of *tyro* (a beginner) or *tyke* (child) and *rogue* (one who is playfully mischievous).

Balkie may be a corruption of *bulky*. It may also involve *battle* and *rookie*.

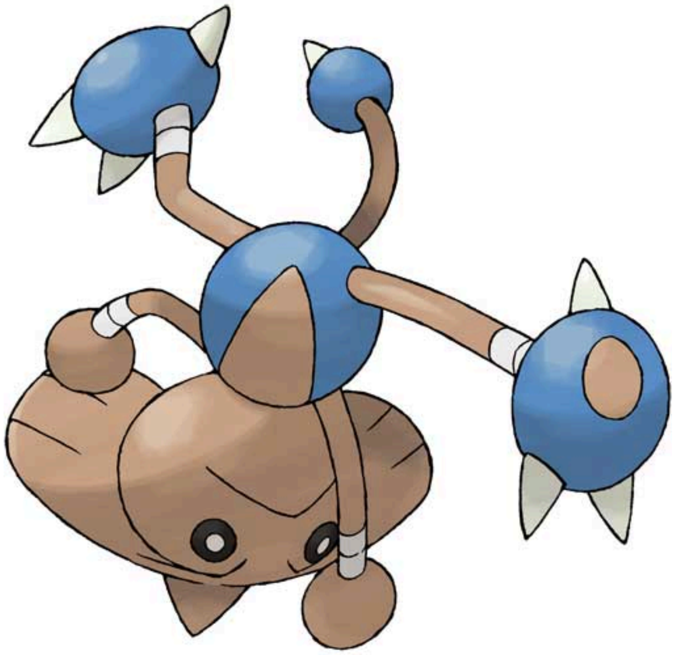
Hitmontop

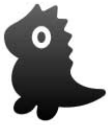
Handstand Pokémon

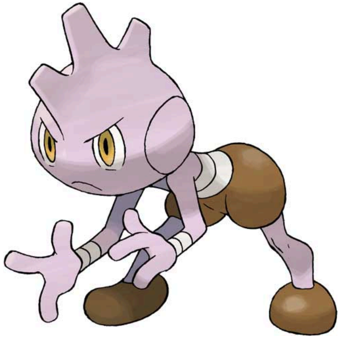
カポエラー

Kapoerer

#0237



Types	Avg. Height	Avg. Weight
Fighting	4′07″ / 1.4 m	105.8 lbs. / 48.0 kg
Gender Ratio	**Shape**	**Footprint**
100% male		



Tyrogue

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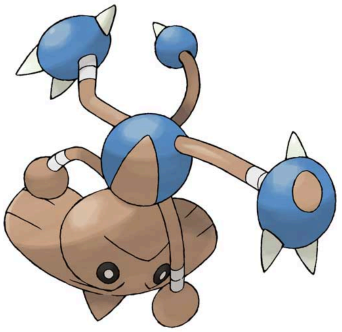


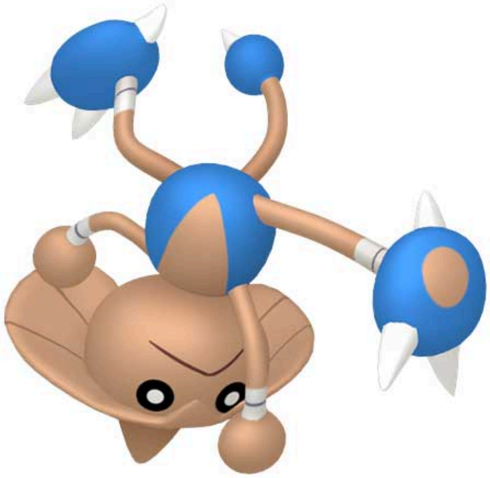
Hitmontop

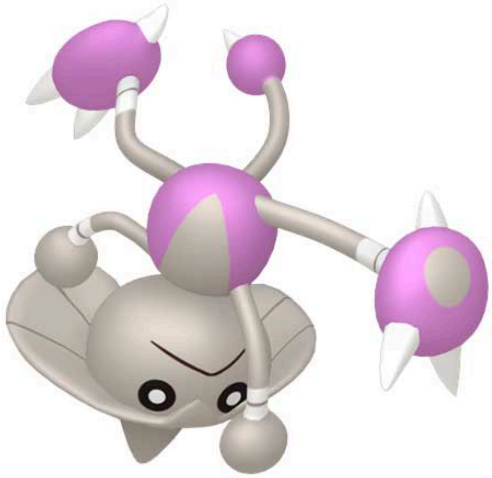
Pokédex Entries

Generation II	
Gold	If you become enchanted by its smooth, elegant, dance-like kicks, you may get drilled hard.
Silver	It launches kicks while spinning. If it spins at high speed, it may bore its way into the ground.
Crystal	After doing a handstand to throw off the opponent’s timing, it presents its fancy kick moves.
Generation III	
Ruby **Sapphire**	Hitmontop spins on its head at high speed, all the while delivering kicks. This technique is a remarkable mix of both offense and defense at the same time. The Pokémon travels faster spinning than it does walking.
Emerald	Its technique of kicking while spinning is a remarkable mix of both offense and defense. Hitmontop travel faster spinning than they do walking.
FireRed	It launches kicks while spinning. If it spins at high speed, it may bore its way into the ground.
LeafGreen	If you become enchanted by its smooth, elegant, dance-like kicks, you may get drilled hard.
Generation IV	
Diamond **Pearl** **Platinum**	It fights while spinning like a top. The centrifugal force boosts its destructive power by ten.
HeartGold	If you are enchanted by its smooth, dance-like kicks, you may get a closer experience than you’d like.
SoulSilver	It launches kicks while spinning. If it spins at high speed, it may bore its way into the ground.
Generation V	
Black **White**	It fights while spinning like a top. The centrifugal force boosts its destructive power by ten.

Black 2 **White 2**	It fights while spinning like a top. The centrifugal force boosts its destructive power by 10.
Generation VI	
X	It fights while spinning like a top. The centrifugal force boosts its destructive power by 10.
Y	If you are enchanted by its smooth, dance-like kicks, you may get a closer experience with one than you'd like.
Omega Ruby **Alpha Sapphire**	Hitmontop spins on its head at a high speed, all the while delivering kicks. This technique is a remarkable mix of both offense and defense at the same time. The Pokémon travels faster spinning than it does walking.
Generation VIII	
Sword	It launches kicks while spinning. If it spins at high speed, it may bore its way into the ground.
Shield	After doing a handstand to throw off the opponent's timing, it presents its fancy kick moves.
Brilliant Diamond **Shining Pearl**	It fights while spinning like a top. The centrifugal force boosts its destructive power by a factor of 10.
Generation IX	
Scarlet	This Pokémon is adept at dance-like kicks. The horn atop its head is made from the same substance that generally forms fur and claws.
Violet	It spins on its horn while dealing out elegant kicks. Its horn grows continuously through its lifetime.
Pokopia	This Pokémon is adept at dance-like kicks. The horn atop its head is made from the same substance that generally forms fur and claws.

Sprites





Shiny

Origin

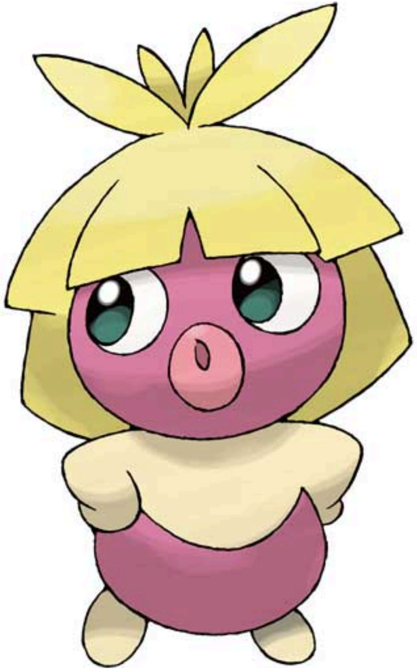
Hitmontop appears to be based on a spinning top and a capoeirista. Its Attack and Defense stats needing to be equal in order for Tyrogue to evolve into Hitmontop is similar to how a top must be in equilibrium to remain upright. Its idle animation from Generation VI onward depicts it performing a *ginga*, a basic technique in capoeira. Hitmontop may also be based on a circus performer such as an acrobat or strongman, with its arms, legs, and tail being shaped similarly to barbells used by circus weightlifters.

Name Origin

Hitmontop may be a combination of *hit*, *monster*, and *top* (a reference to *spinning tops* and how it fights, by spinning on its head). The name is also related to Hitmonlee and Hitmonchan, both of which have been parallel Evolutions to it since Generation II.

Kapoerer may be derived from *capoeira*, a Angolan-Brazilian martial art that often involves spinning one’s legs in the air.

Smoochum Kiss Pokémon	ムチュール *Muchul*	#0238



Types	Avg. Height	Avg. Weight
Ice Psychic	1′04″ / 0.4 m	13.2 lbs. / 6.0 kg
Gender Ratio	**Shape**	**Footprint**
100% female		

Smoochum

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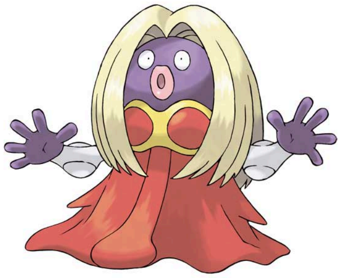


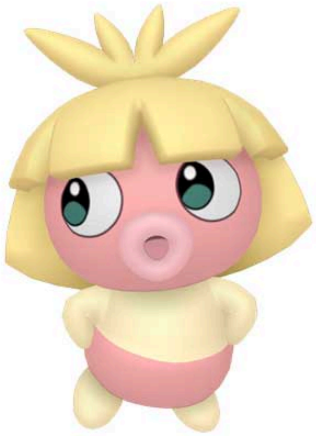
Jynx

Pokédex Entries

Generation II	
Gold	Its lips are the most sensitive parts on its body. It always uses its lips first to examine things.
Silver	It always rocks its head slowly backwards and forwards as if it is trying to kiss someone.
Crystal	The sensitivity of its lips develops most quickly. It uses them to try to identify unknown objects.
Generation III	
Ruby **Sapphire**	Smoochum actively runs about, but also falls quite often. Whenever the chance arrives, it will look for its reflection to make sure its face hasn't become dirty.
Emerald	It actively runs about, but also falls often. Whenever it falls, it will check its reflection on a lake's surface to make sure its face hasn't become dirty.
FireRed	It always rocks its head slowly backwards and forwards as if it is trying to kiss someone.
LeafGreen	Its lips are the most sensitive parts on its body. It always uses its lips first to examine things.
Generation IV	
Diamond **Pearl** **Platinum**	It tests everything by touching with its lips, which remember what it likes and dislikes.
HeartGold	Its lips are the most sensitive parts on its body. It always uses its lips first to examine things.
SoulSilver	It always rocks its head slowly backwards and forwards as if it is trying to kiss someone.
Generation V	
Black **White** **Black 2** **White 2**	It tests everything by touching with its lips, which remember what it likes and dislikes.
Generation VI	

X	Its lips are the most sensitive part of its body. It always uses its lips first to examine things.
Y	It tests everything by touching with its lips, which remember what it likes and dislikes.
Omega Ruby Alpha Sapphire	Smoochum actively runs about, but also falls quite often. Whenever the chance arrives, it will look for its reflection to make sure its face hasn’t become dirty.
Generation VII	
Ultra Sun	When it examines things, before touching them with its hands, it makes lip contact and then diligently licks all the dirt off its lips.
Ultra Moon	Highly perceptive sensors, Smoochum’s lips are kept moist by its daily application of tree sap.
Generation VIII	
Sword	If its face gets even slightly dirty, Smoochum will bathe immediately. But if its body gets dirty, Smoochum doesn’t really seem to care.
Shield	This is a very curious Pokémon. Smoochum decides what it likes and dislikes by touching things with its lips.
Brilliant Diamond Shining Pearl	It tests everything by touching with its lips, which remember what it likes and dislikes.

Sprites



Shiny

Origin

Smoochum may be based on ギャル *gyaru*, blonde-haired, tanned Japanese girls, but is meant to resemble an otherwise normal human child. One type of gyaru, the gyaru-mama, will raise their children with the gyaru fashion style, usually in their image. This concept is more visibly seen in its design from the Pokémon Gold and Silver Spaceworld ’97 demo, where Smoochum more clearly takes after Jynx. Additionally, Yuki-onna, a possible origin for Jynx, is sometimes shown as holding a seemingly human child. Smoochum could also be based on the legend of Kintarō, a human child raised by the Yama-uba, another possible origin of Jynx.

Smoochum’s habit of kissing things to learn through taste and touch is a behaviour seen in babies and toddlers, which often bite things or hold them in their mouth for similar reasons.

Name Origin

Smoochum may be derived from *smooch* (a kiss) and possibly *chum* (friend). It may also be a pun on “smooch ’em”.

Muchul may be a combination of 夢中 *muchū* (daze or trance) and ちゅう *chu* (the sound of a kiss).

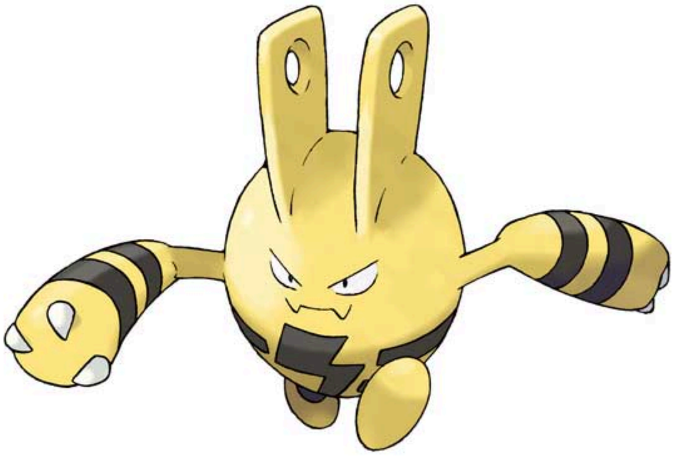
Elekid

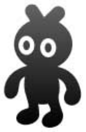
Electric Pokémon

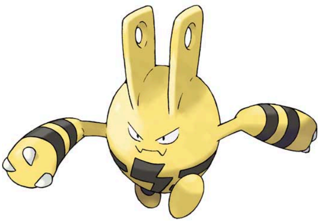
エレキッド

Elekid

#0239



Types	**Avg. Height**	**Avg. Weight**
Electric	2′00″ / 0.6 m	51.8 lbs. / 23.5 kg
Gender Ratio	**Shape**	**Footprint**
75% male, 25% female		



Elekid

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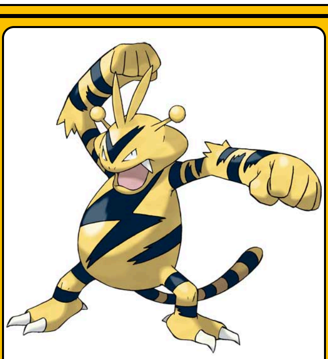

Electabuzz

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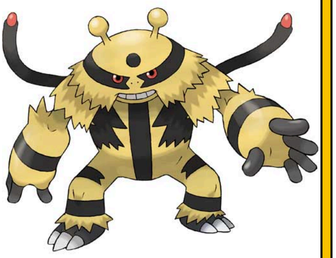


Electivire

Pokédex Entries

Generation II	
Gold	It rotates its arms to generate electricity, but it tires easily, so it charges up only a little bit.
Silver	Even in the most vicious storm, this Pokémon plays happily if thunder rumbles in the sky.
Crystal	It loves violent thunder. The space between its horns flickers bluish-white when it is charging energy.
Generation III	
Ruby **Sapphire**	Elekid stores electricity in its body. If it touches metal and accidentally discharges all its built-up electricity, this Pokémon begins swinging its arms in circles to recharge itself.
Emerald	If it touches metal and discharges the electricity it has stored in its body, an Elekid begins swinging its arms in circles to recharge itself.
FireRed	Even in the most vicious storm, this Pokémon plays happily if thunder rumbles in the sky.
LeafGreen	It rotates its arms to generate electricity, but it tires easily, so it charges up only a little bit.
Generation IV	
Diamond **Pearl**	It generates electricity by whirling its arms. However, it can’t store the energy it makes.
Platinum	A weak electric current flows between its horns. Sticking a hand there shocks the unwary.
HeartGold	It rotates its arms to generate electricity, but it tires easily, so it charges up only a little bit.
SoulSilver	Even in the most vicious storm, this Pokémon plays happily if thunder rumbles in the sky.
Generation V	
Black **White**	A weak electric current flows between its horns. Sticking a hand there shocks the unwary.
Black 2 **White 2**	Spinning its arms around to generate electricity makes the area between its horns shine light blue.
Generation VI	

X	It generates electricity by whirling its arms. However, it can’t store the energy it makes.
Y	Spinning its arms around to generate electricity makes the area between its horns shine light blue.
Omega Ruby **Alpha Sapphire**	Elekid stores electricity in its body. If it touches metal and accidentally discharges all its built-up electricity, this Pokémon begins swinging its arms in circles to recharge itself.
Generation VII	
Sun	When it’s in a house, electrical outlets serve as its baby bottles. It sucks down electricity.
Moon	This Pokémon is constantly fighting with Togedemaru that try to steal its electricity. It’s a pretty even match.
Ultra Sun	When it hears the crash of thunder, Elekid’s mood improves. It can be useful to record that sound and play it when Elekid’s feeling down.
Ultra Moon	When its horns shine a bluish white, that’s the sign it’s fully charged. You’ll get a shocking jolt if you touch it!
Generation VIII	
Sword	When a storm approaches, this Pokémon gets restless. Once Elekid hears the sound of thunder, it gets full-on rowdy.
Shield	It’s not good at storing electricity yet. This Pokémon sneaks into people’s homes, looking for electrical outlets to eat electricity from.
Brilliant Diamond **Shining Pearl**	It generates electricity by whirling its arms. However, it can’t store the energy it makes.
Legends: Arceus	They generate electricity by spinning their arms. During a thunderstorm, if one hears the lively voices of children out in the wilderness, what one is actually hearing are the voices of Elekid.

Generation IX	
Scarlet	It loves violent thunder. The space between its horns flickers bluish white when it is charging energy.
Violet	It rotates its arms to generate electricity, but it tires easily, so it only charges up a little bit.
Pokopia	It rotates its arms to generate electricity, but it tires easily, so it only charges up a little bit.

Sprites

Shiny

Origin

Elekid, being the baby form of Electabuzz, may be based on an oni, a Japanese ogre. Its antennas seem to be based on

American and Japanese AC power plugs. There’s a lightning symbol on its belly indicating its Electric abilities. Elekid’s way of charging, which is spinning its arms, works like electric generator, which converts mechanical energy into electric power.

Name Origin

Elekid may be a combination of *electric* or エレキ *eleki* (electric) and *kid*.

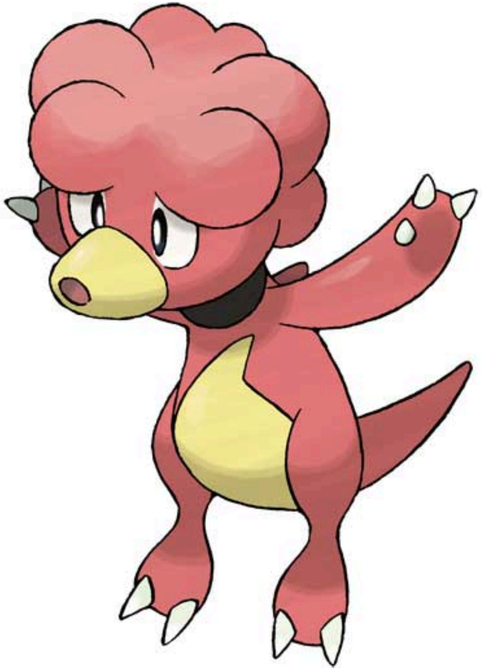
Magby

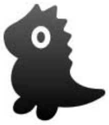
Live Coal Pokémon

ブビィ

Buby

#0240



Types	**Avg. Height**	**Avg. Weight**
Fire	2′04″ / 0.7 m	47.2 lbs. / 21.4 kg
Gender Ratio	**Shape**	**Footprint**
75% male, 25% female		

Magby

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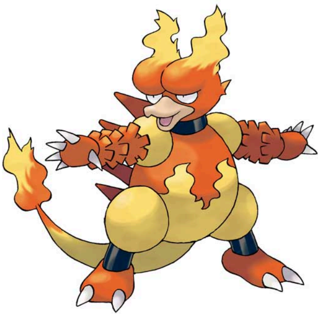

Magmar

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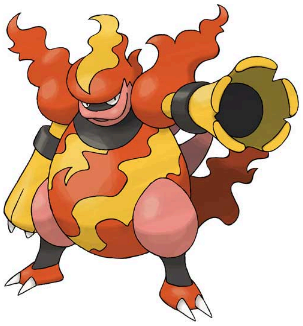


Magmortar

Pokédex Entries

Generation II	
Gold	Each and every time it inhales and exhales, hot embers dribble out of its mouth and nostrils.
Silver	It is found in volcanic craters. Its body temp is over 1100 degrees, so don't underestimate it.
Crystal	It naturally spits an 1100-degree flame. It is said when many appear, it heralds a volcanic eruption.
Generation III	
Ruby **Sapphire**	Magby's state of health is determined by observing the fire it breathes. If the Pokémon is spouting yellow flames from its mouth, it is in good health. When it is fatigued, black smoke will be mixed in with the flames.
Emerald	If a Magby is spouting yellow flames from its mouth, it is in good health. When it is fatigued, black smoke will be mixed in with the flames.
FireRed	It is found in volcanic craters. Its body temp is over 1100 degrees, so don't underestimate it.
LeafGreen	Each and every time it inhales and exhales, hot embers dribble out of its mouth and nostrils.
Generation IV	
Diamond **Pearl**	Its body temperature is around 1,100 degrees F. It is healthy if it is breathing yellow flames.
Platinum	Its magma-like blood circulates throughout its body. Its body's heat can top 1,100 degrees F.
HeartGold	Each and every time it inhales and exhales, hot embers dribble out of its mouth and nostrils.
SoulSilver	It is found in volcanic craters. Its body temp is over 1100 degrees, so don't underestimate it.
Generation V	
Black **White**	Its magma-like blood circulates throughout its body. Its body's heat can top 1,100 degrees F.
Black 2 **White 2**	It's small, but its body temperature is over 1,100 degrees. Embers escape its mouth and nose when it breathes.

Generation VI	
X	It’s small, but its body temperature is over 1,100 degrees Fahrenheit. Embers escape its mouth and nose when it breathes.
Y	Its magma-like blood circulates throughout its body. Its body’s heat can top 1,100 degrees Fahrenheit.
Omega Ruby **Alpha Sapphire**	Magby’s state of health is determined by observing the fire it breathes. If the Pokémon is spouting yellow flames from its mouth, it is in good health. When it is fatigued, black smoke will be mixed in with the flames.
Generation VII	
Sun	Many of these Pokémon can be seen in areas with volcanic activity. Feeding can get them so excited, they exhale flames of 1,100 degrees F.
Moon	A famous potter lives with a Magby. Apparently its soft flames produce fine works.
Ultra Sun	When flames drip from its nose, that means it has a cold. Have it lie down for a nice rest in some magma.
Ultra Moon	Its body temperature is always around 1,100 degrees Fahrenheit. If Magby falls into a small-enough pond, the whole thing will dry up.
Generation VIII	
Sword	This Pokémon is still small and timid. Whenever Magby gets excited or surprised, flames leak from its mouth and its nose.
Shield	This Pokémon makes its home near volcanoes. At the end of the day, Magby soaks in magma, resting and recovering from the day’s fatigue.
Brilliant Diamond **Shining Pearl**	Its body temperature is around 1,100 degrees Fahrenheit. It is healthy if it is exhaling yellow flames.

Legends: Arceus	This Pokémon lives in volcanic areas. With each breath, sparks spurt from its mouth and nose. When Magby is in good health, its flames gain a yellow tint.
Generation IX	
Scarlet	Each and every time it inhales and exhales, sparks leak from its mouth and nostrils.
Violet	Magma-like blood circulates throughout this Pokémon’s body, raising its body temperature as high as 1,100 degrees Fahrenheit.
Pokopia	Each and every time it inhales and exhales, sparks leak from its mouth and nostrils.

Sprites

Shiny

Origin

Magby seems to be a combination of a booby or duck with a mythical salamander. It may also be based on a Karura, depicted in Japanese Hindu-Buddhist mythology as a birdlike, fire-breathing creature. The spike on its back gives it a resemblance to a baby iguana. Its face may also be based on Hyottoko masks, which resemble a man blowing fire through a bamboo pipe. The yellow part on its belly appears to be a symbol of a flame.

Name Origin

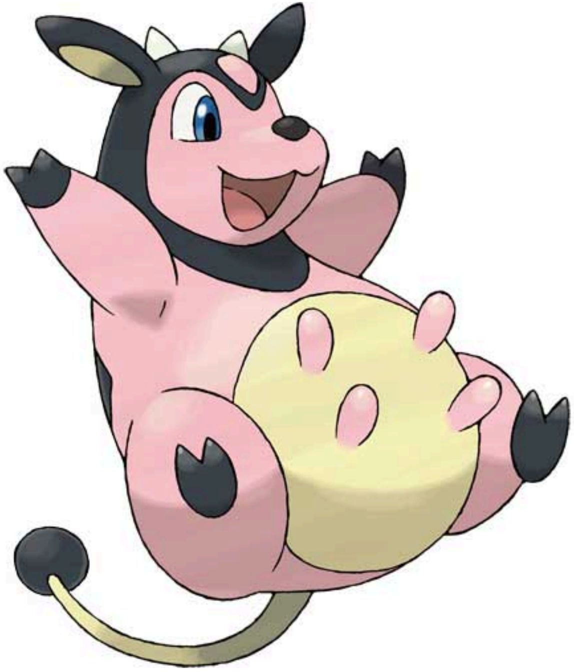
Magby may be a combination of *magma* and *baby* or *booby* (a type of sea bird).

Buby may be a combination of *booby* and *baby*.

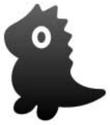
Miltank
Milk Cow Pokémon

ミルタンク
Miltank

#0241



Types	Avg. Height	Avg. Weight
Normal	3′11″ / 1.2 m	166.4 lbs. / 75.5 kg

Gender Ratio	Shape	Footprint
100% female		

Pokédex Entries

Generation II	
Gold	Its milk is packed with nutrition, making it the ultimate beverage for the sick or weary.
Silver	If it has just had a baby, the milk it produces contains much more nutrition than usual.
Crystal	In order to milk a Miltank, one must have a knack for rhythmically pulling up and down on its udders.

Generation III	
Ruby **Sapphire**	Miltank gives over five gallons of milk on a daily basis. Its sweet milk is enjoyed by children and grown-ups alike. People who can’t drink milk turn it into yogurt and eat it instead.
Emerald	It gives over five gallons of milk daily. Its sweet milk is enjoyed by children and grown-ups alike. People who can’t drink milk turn it into yogurt and eat it instead.
FireRed	If it has just had a baby, the milk it produces contains much more nutrition than usual.
LeafGreen	Its milk is packed with nutrition, making it the ultimate beverage for the sick or weary.
Generation IV	
Diamond **Pearl** **Platinum**	It is said that kids who drink Miltank’s milk grow up to become hearty, healthy adults.
HeartGold	Its milk is packed with nutrition, making it the ultimate beverage for the sick or weary.
SoulSilver	If it is around babies, the milk it produces contains much more nutrition than usual.
Generation V	
Black **White** **Black 2** **White 2**	It is said that kids who drink Miltank’s milk grow up to become hearty, healthy adults.
Generation VI	
X	If it is around babies, the milk it produces contains much more nutrition than usual.
Y	Its milk is packed with nutrition, making it the ultimate beverage for the sick or weary.

Omega Ruby Alpha Sapphire	Mltank gives over five gallons of milk on a daily basis. Its sweet milk is enjoyed by children and grown-ups alike. People who can’t drink milk turn it into yogurt and eat it instead.
Generation VII	
Sun	Its milk is high in calories and packed with nutrients. Therefore, if you drink too much of it, you may wind up with a body like Miltank’s.
Moon	Most people raise it for its milk, but it’s quite tough and strong, so it’s also well suited for battle.
Ultra Sun	It produces over five gallons of milk a day. The higher the quality of the pastures it lives in, the richer and tastier its milk becomes.
Ultra Moon	Its milk is delicious and chock-full of nutrients. However, if you drink too much, it could make your stomach hurt, so be careful.
Generation VIII	
Sword	Miltank produces highly nutritious milk, so it’s been supporting the lives of people and other Pokémon since ancient times.
Shield	This Pokémon needs to be milked every day, or else it will fall ill. The flavor of Miltank milk changes with the seasons.
Brilliant Diamond Shining Pearl	It is said that kids who drink Miltank’s milk grow up to become hearty, healthy adults.

Sprites

Shiny

Origin

Miltank appears to be based on dairy cows. It shares some traits mainly with Jersey cattle and Holstein Friesian cattle.

Name Origin

Miltank may be a combination of *milk* and *tank* (a storage container for liquid; character class in video games).

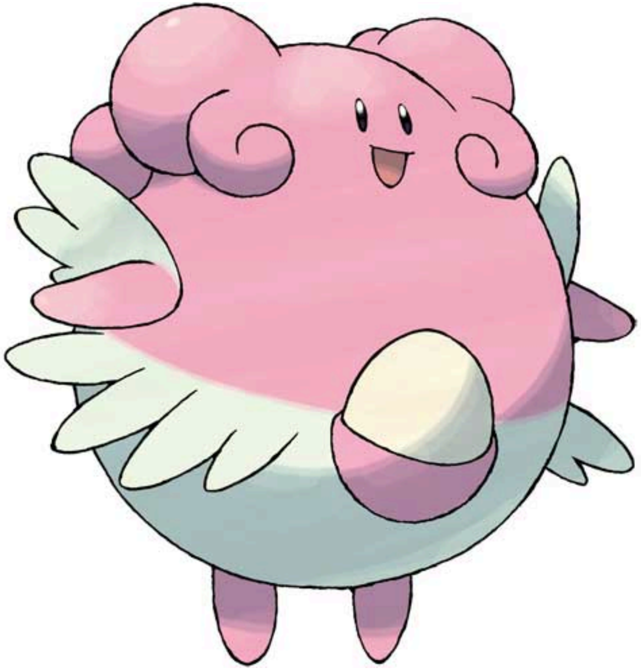
Blissey

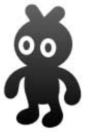
Happiness Pokémon

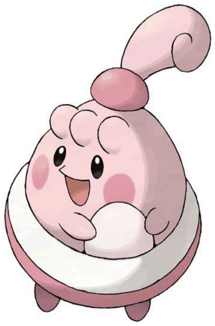
ハピナス

Happinas

#0242



Types	**Avg. Height**	**Avg. Weight**
Normal	4′11″ / 1.5 m	103.2 lbs. / 46.8 kg
Gender Ratio	**Shape**	**Footprint**
100% female		



Happiny

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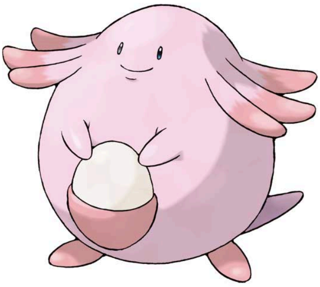


Chansey

→

Blissey

Pokédex Entries

Generation II	
Gold	Anyone who takes even one bite of Blissey's egg becomes unfailingly caring and pleasant to everyone.
Silver	It has a very compassionate nature. If it sees a sick Pokémon, it will nurse the sufferer back to health.
Crystal	Biting into one of the delicious eggs that Blissey provides will make everyone around smile with joy.
Generation III	
Ruby **Sapphire**	Blissey senses sadness with its fluffy coat of fur. If it does so, this Pokémon will rush over to the sad person, however far they may be, to share an egg of happiness that brings a smile to any face.
Emerald	If it senses sadness with its fluffy fur, a Blissey will rush over to the sad person, however far away, to share an egg of happiness that brings a smile to any face.
FireRed	It has a very compassionate nature. If it sees a sick Pokémon, it will nurse the sufferer back to health.
LeafGreen	Anyone who takes even one bite of Blissey's egg becomes unfailingly caring and pleasant to everyone.
Generation IV	
Diamond	This kindhearted Pokémon nurses sick Pokémon back to health. It senses feelings of sadness.
Pearl	It is a Pokémon that delivers happiness. Eating its egg is said to make one kind to everyone.
Platinum	The eggs it lays are filled with happiness. Eating even one bite will bring a smile to anyone.
HeartGold	Anyone who takes even one bite of Blissey's egg becomes unfailingly caring and pleasant to everyone.
SoulSilver	It has a very compassionate nature. If it sees a sick Pokémon, it will nurse the sufferer back to health.
Generation V	

Black White Black 2 White 2	The eggs it lays are filled with happiness. Eating even one bite will bring a smile to anyone.
Generation VI	
X	The eggs it lays are filled with happiness. Eating even one bite will bring a smile to anyone.
Y	This kindhearted Pokémon nurses sick Pokémon to health. It senses feelings of sadness.
Omega Ruby Alpha Sapphire	Blissey sense sadness with its fluffy coat of fur. If it does so, this Pokémon will rush over to a sad person, no matter how far away, to share a Lucky Egg that brings a smile to any face.
Generation VII	
Sun	Even the most ferocious Pokémon become calm when they eat Blissey’s egg, which is said to be filled with happiness.
Moon	Its fluffy fur coat acts as a sensor, enabling it to read the feelings of people and Pokémon.
Ultra Sun	Their eggs are such a delicacy that some say eating one will bring you happiness. These eggs fetch the highest prices on the market.
Ultra Moon	This Pokémon is overflowing with love. Only Chansey that share a strong bond with their Trainer can evolve, so people say.
Generation VIII	
Sword	Whenever a Blissey finds a weakened Pokémon, it will share its egg and offer its care until the other Pokémon is all better.
Shield	Blissey lays mysterious eggs that are filled with happiness. It’s said that anyone who eats a Blissey egg will start acting kindly to all others.
Brilliant Diamond	This kindhearted Pokémon nurses sick Pokémon to health. It senses feelings of sadness.

Shining Pearl	It is a Pokémon that delivers happiness. Eating its egg is said to make one kind to everyone.
Legends: Arceus	A kindhearted Pokémon that will care for any sick person or Pokémon until their health improves. The eggs it lays are delicious and bring good fortune to those who eat them.
Generation IX	
Scarlet	Anyone who takes even one taste of Blissey’s egg becomes unfailingly caring and pleasant to everyone.
Violet	The eggs it lays are filled with happiness. Eating even one bite will bring a smile to anyone.
Sleep	Whenever a Blissey finds a weakened Pokémon, it will share a Lucky Egg and offer its care until the other Pokémon is all better. If a Blissey is hugging its egg while asleep, it may be tending to it in its dreams.
Pokopia	The eggs it lays are filled with happiness. Eating even one bite will bring a smile to anyone.

Sprites

Shiny

Origin

Blissey appears to be based on a nurse, specifically sharing some physical similarities with Nurse Joy from the animated series in both color and hair. Its tendency to carry eggs in a pouch is much like a monotreme (mainly the echidna) or a marsupial, but may also simply be based on a general concept of females and motherhood. Its names suggest it may be based on literal happiness.

Name Origin

Blissey may be a combination of *bliss* (happiness) and the suffix *-sey* from its pre-Evolution *Chansey*.

Happinas may be a combination of *happiness* and *nurse*. It may also involve 茄子 *nasu* (eggplant), referring to the egg theme of this evolutionary line.

Legendary: Legendary Beasts

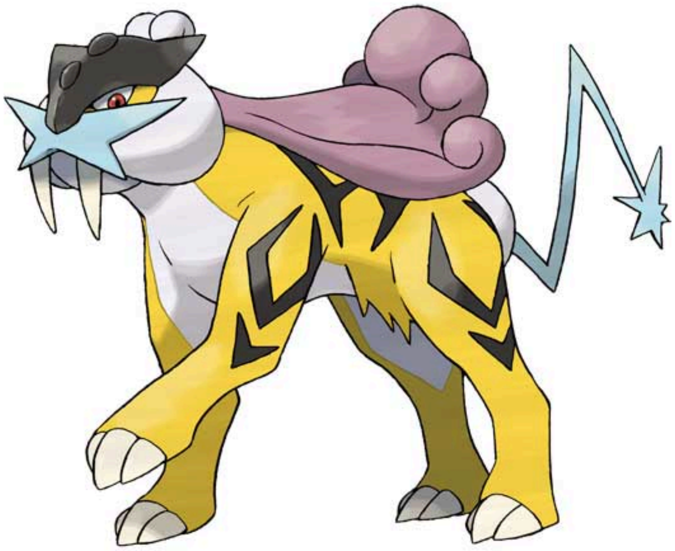
Raikou

Thunder Pokémon

ライコウ

Raikou

#0243



Types	Avg. Height	Avg. Weight
Electric	6′03″ / 1.9 m	392.4 lbs. / 178.0 kg

Gender Ratio	Shape	Footprint
Unknown		

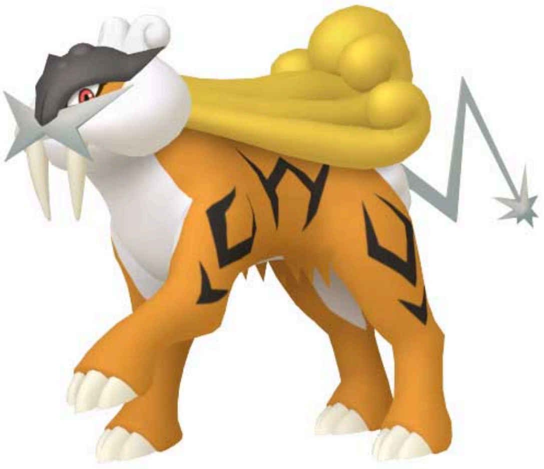
Pokédex Entries

Generation II	
Gold	The rain clouds it carries let it fire thunderbolts at will. They say that it descended with lightning.
Silver	A Pokémon that races across the land while barking a cry that sounds like crashing thunder.

Crystal	This rough Pokémon stores energy in its body, then sweeps across the land, shooting off electricity.
Generation III	
Ruby **Sapphire**	Raikou embodies the speed of lightning. The roars of this Pokémon send shock waves shuddering through the air and shake the ground as if lightning bolts had come crashing down.
Emerald	Raikou embodies the speed of lightning. Its roars send shock waves shuddering through the air and ground as if lightning bolts were crashing down.
FireRed	This Pokémon races across the land while barking a cry that sounds like crashing thunder.
LeafGreen	The rain clouds it carries let it fire thunderbolts at will. They say that it descended with lightning.
Generation IV	
Diamond **Pearl** **Platinum**	It is said to have fallen with lightning. It can fire thunderbolts from the rain clouds on its back.
HeartGold	The rain clouds it carries let it fire thunderbolts at will. They say that it descended with lightning.
SoulSilver	A Pokémon that races across the land while barking a cry that sounds like crashing thunder.
Generation V	
Black **White** **Black 2** **White 2**	It is said to have fallen with lightning. It can fire thunderbolts from the rain clouds on its back.
Generation VI	
X	The rain clouds it carries let it fire thunderbolts at will. They say that it descended with lightning.
Y	This rough Pokémon stores energy inside its body, then sweeps across the land, shooting off electricity.

Omega Ruby **Alpha Sapphire**	Raikou embodies the speed of lightning. The roars of this Pokémon send shock waves shuddering through the air and shake the ground as if lightning bolts had come crashing down.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It is said to have fallen with lightning. It can fire thunderbolts from the rain clouds on its back.
Generation IX	
Sleep	This Pokémon embodies the speed of lightning. It’s said that when Raikou sleeps deeply, you can hear a rumbling like distant thunder in its breath. When it wakes, it sweeps once more across the land, roaring like crashing thunder.
Pokopia	The rain clouds it carries let it fire thunderbolts at will. They say that it descended with lightning.

Sprites



Shiny

Origin

Raikou is partially based on a tiger. Raikou’s long upper fangs bear a resemblance to those of a saber-toothed tiger. Raikou and its Electric typing represent the lightning that struck the Brass Tower according to its legend; while Entei represents the fire that burned it, and Suicune represents the rain that put it out.

One of the earlier designs for Raikou having a drum on its back may hint at it also being based on Raijin—a Japanese god of lightning and thunder, depicted as carrying *taiko* drums to create the sound of thunder. Raijin is often given oni features, a supernatural creature often associated with tiger pelts. It may have also been inspired by *raijū*, a lightning creature that can take the form of various animals and is said to be Raijin’s companion.

The flowing purple cloud on Raikou’s back seems to be based on a dark nimbostratus cloud or cumulonimbus cloud, the latter being associated with thunderstorms. This detail may also hint at Raikou being based on the *Nue*, a chimeric creature depicted with the limbs (and sometimes the body) of a tiger and accompanied by black clouds that it can shapeshift into.

Name Origin

Raikou may be derived from 雷 *rai* (thunder) or 雷光 *raikō* (lightning) and 公 *kō* (lord/duke) or 皇 *kō* (emperor), where the former forms a reference to 雷公 *Léigōng* (Thunder Duke, god of thunder in Chinese mythology).

Legendary: Legendary Beasts

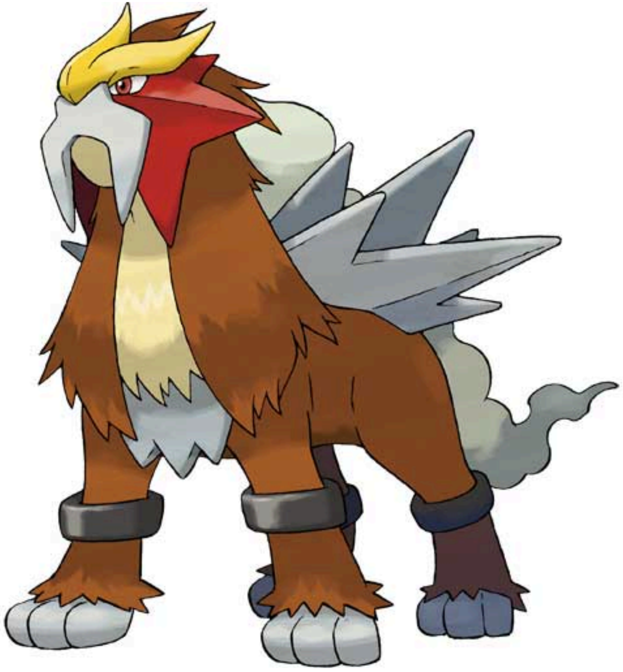
Entei

Volcano Pokémon

エンテイ

Entei

#0244



Types	Avg. Height	Avg. Weight
Fire	6′11″ / 2.1 m	436.5 lbs. / 198.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		

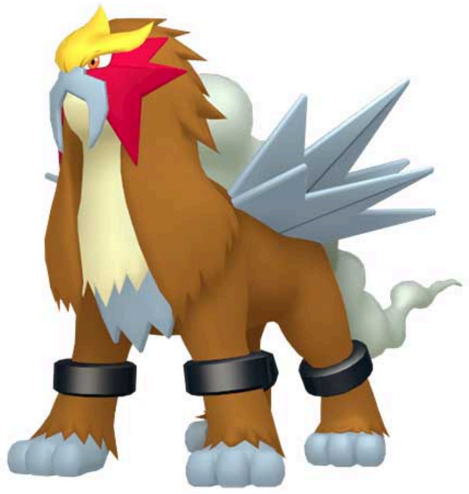
Pokédex Entries

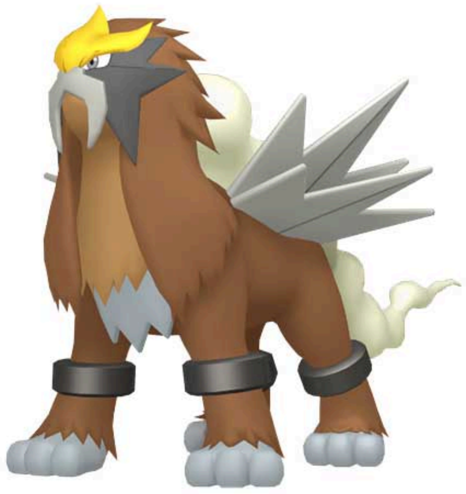
Generation II	
Gold	Volcanoes erupt when it barks. Unable to restrain its extreme power, it races headlong around the land.
Silver	A Pokémon that races across the land. It is said that one is born every time a new volcano appears.

Crystal	This brawny Pokémon courses around the earth, spouting flames hotter than a volcano’s magma.
Generation III	
Ruby **Sapphire**	Entei embodies the passion of magma. This Pokémon is thought to have been born in the eruption of a volcano. It sends up massive bursts of fire that utterly consume all that they touch.
Emerald	Entei embodies the passion of magma. It is thought to have been born in the eruption of a volcano. It blasts fire that consumes all that it touches.
FireRed	A Pokémon that races across the land. It is said that one is born every time a new volcano appears.
LeafGreen	Volcanoes erupt when it barks. Unable to restrain its extreme power, it races headlong around the land.
Generation IV	
Diamond **Pearl** **Platinum**	It is said that when it roars, a volcano erupts somewhere around the globe.
HeartGold	Volcanoes erupt when it barks. Unable to restrain its extreme power, it races headlong around the land.
SoulSilver	A Pokémon that races across the land. It is said that one is born every time a new volcano appears.
Generation V	
Black **White** **Black 2** **White 2**	It is said that when it roars, a volcano erupts somewhere around the globe.
Generation VI	
X	A Pokémon that races across the land. It is said that one is born every time a new volcano appears.
Y	It is said that when it roars, a volcano erupts somewhere around the globe.

Omega Ruby **Alpha Sapphire**	Entei embodies the passion of magma. This Pokémon is thought to have been born in the eruption of a volcano. It sends up massive bursts of fire that utterly consume all that they touch.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It is said that when it roars, a volcano erupts somewhere around the globe.
Generation IX	
Sleep	This Pokémon embodies the passion of magma. Flames apparently leak a little from Entei's mouth sometimes, even while it sleeps. After it has rested, it sweeps once more across the land, spewing waves of fire like an erupting volcano.
Pokopia	It is said that when it roars, a volcano erupts somewhere around the globe.

Sprites





Shiny

Origin

Entei has characteristics of lions and other animals, such as dogs and cats. It also has some regal elements. Entei also visually resembles an erupting volcano: its red faceplate and yellow crown resemble lava, its neck shape and brown coloration are reminiscent of the rocky base of a volcano, and it has a cloud of flowing smoke. Entei and its Fire typing represent the fire that burned Brass Tower according to its legend; while Raikou represents the lightning that struck it, and Suicune represents the rain that put it out.

Entei may be inspired by some depictions of guardian lions in East Asia, such as the *komainu*, *shīsā*, or *shíshī*. Its appearance and masses of fur are also similar to the Barong, a Balinese guardian lion spirit. Additionally, Entei also resembles certain breeds of large dogs, such as a mastiff or a St. Bernard.

Name Origin

Entei may be derived from 炎 *en* (flame) and 帝 *tei* (emperor), forming a reference to 炎帝 *Yándì* (Flame Emperor, legendary ancient Chinese ruler in pre-dynastic times). It may also involve 炎天 *enten* (blazing heat).

Legendary: Legendary Beasts

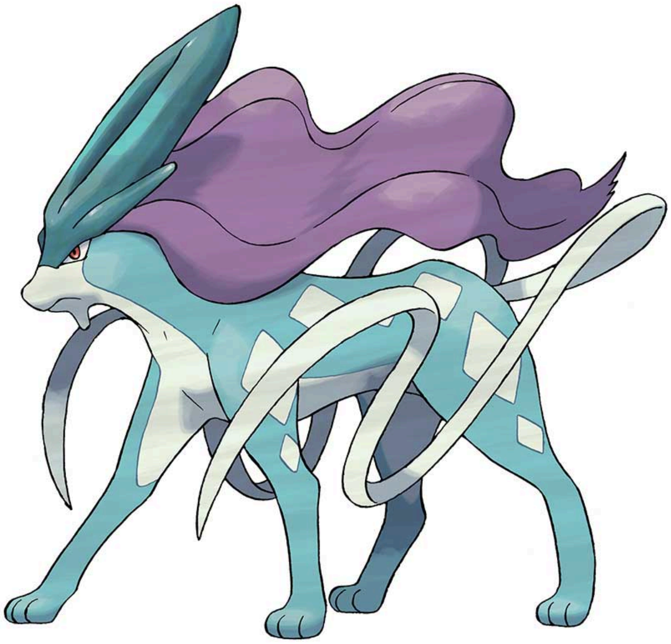
Suicune

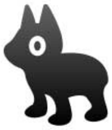
Aurora Pokémon

スイクン

Suicune

#0245



Types	**Avg. Height**	**Avg. Weight**
Water	6′07″ / 2.0 m	412.3 lbs. / 187.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		

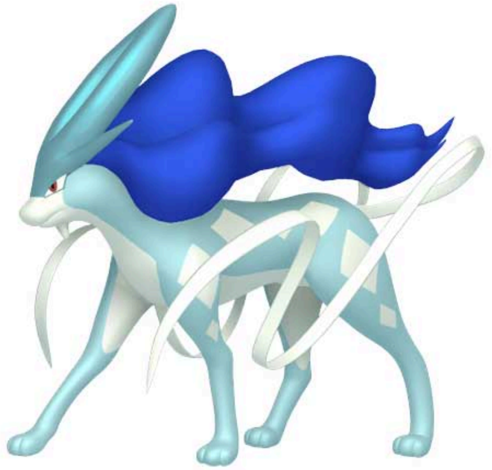
Pokédex Entries

Generation II	
Gold	Said to be the reincarnation of north winds, it can instantly purify filthy, murky water.
Silver	This Pokémon races across the land. It is said that north winds will somehow blow whenever it appears.

Crystal	This divine Pokémon blows around the world, always in search of a pure reservoir.
Generation III	
Ruby **Sapphire**	Suicune embodies the compassion of a pure spring of water. It runs across the land with gracefulness. This Pokémon has the power to purify dirty water.
Emerald	Suicune embodies the compassion of a pure spring of water. It runs across the land with gliding elegance. It has the power to purify dirty water.
FireRed	This Pokémon races across the land. It is said that north winds will somehow blow whenever it appears.
LeafGreen	Said to be the reincarnation of north winds, it can instantly purify filthy, murky water.
Generation IV	
Diamond **Pearl** **Platinum**	It races around the world to purify fouled water. It dashes away with the north wind.
HeartGold	Said to be the embodiment of north winds, it can instantly purify filthy, murky water.
SoulSilver	This Pokémon races across the land. It is said that north winds will somehow blow whenever it appears.
Generation V	
Black **White** **Black 2** **White 2**	It races around the world to purify fouled water. It dashes away with the north wind.
Generation VI	
X	It races around the world to purify fouled water. It dashes away with the north wind.
Y	Said to be the embodiment of north winds, it can instantly purify filthy, murky water.

Omega Ruby **Alpha Sapphire**	Suicune embodies the compassion of a pure spring of water. It runs across the land with gracefulness. This Pokémon has the power to purify dirty water.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It races around the world to purify fouled water. It dashes away with the north wind.
New Snap	Suicune is said to be the embodiment of north winds. True to its reputation, we saw it racing like wind across the snowfields. What an elegant sight to behold!
Generation IX	
Sleep	This Pokémon embodies the compassion of a pure spring of water. It’s said that Suicune can only sleep deeply in places where the water is clean. When it wakes, it races once more around the world with the north wind to purify fouled water.
Pokopia	It races around the world to purify fouled water. It dashes away with the north wind.

Sprites



Shiny

Origin

Suicune is partially based on a leopard. Suicune and its Water typing represent the rain that put out the Brass Tower according to its legend, while Raikou represents the lightning that struck it, and Entei represents the fire that burned it.

Due to its slender build, horn-like crest, and ability to walk on water, Suicune may be based on a Qilin. Additionally, Suicune may reference some aspects of Fūjin—a Japanese god of wind, who's commonly depicted as wearing a leopard loincloth and carrying a bag of wind. Furthermore, Suicune's references to auroras and representation of the north wind may point to it also being loosely based in other deities such as Aurora and Boreas.

Name Origin

Suicune may be a combination of 水 *sui* (water), 水晶 *suishō* ((water) crystal; also referring to a high-purity quartz), and 君 *kun* (monarch/baron).

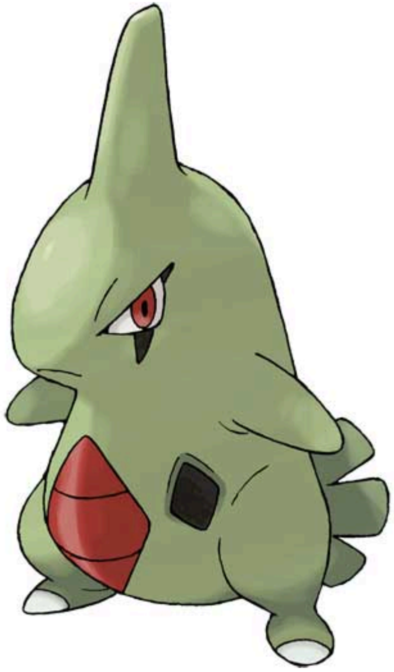
Larvitar

Rock Skin Pokémon

ヨーギラス

Yogiras

#0246

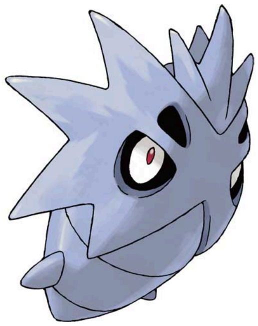


Types	Avg. Height	Avg. Weight
Rock Ground	2′00″ / 0.6 m	158.7 lbs. / 72.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

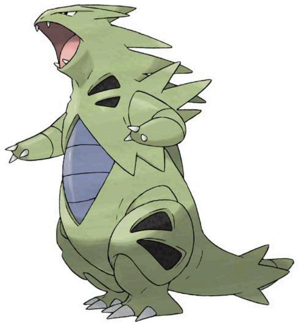
Larvitar

→



Pupitar

→



Tyranitar

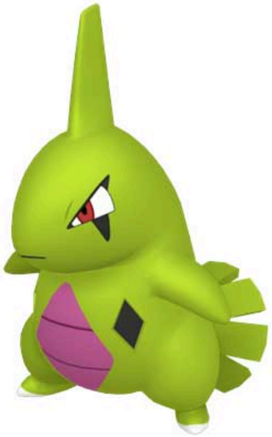
Pokédex Entries

Generation II	
Gold	It feeds on soil. After it has eaten a large mountain, it will fall asleep so it can grow.
Silver	It is born deep underground. It can’t emerge until it has entirely consumed the soil around it.
Crystal	Born deep underground, this Pokémon becomes a pupa after eating enough dirt to make a mountain.
Generation III	
Ruby **Sapphire**	Larvitar is born deep under the ground. To come up to the surface, this Pokémon must eat its way through the soil above. Until it does so, Larvitar cannot see its parent’s face.
Emerald	A Larvitar is born deep under the ground. It must eat its way through the soil above and reach the surface for it to see its parents’ faces.
FireRed	It is born deep underground. It can’t emerge until it has entirely consumed the soil around it.
LeafGreen	It feeds on soil. After it has eaten a large mountain, it will fall asleep so it can grow.
Generation IV	
Diamond **Pearl** **Platinum**	A Pokémon that eats soil. Once it has eaten a large mountain, it goes to sleep so it can grow.
HeartGold	It feeds on soil. After it has eaten a large mountain, it will fall asleep so it can grow.
SoulSilver	It is born deep underground. It can’t emerge until it has entirely consumed the soil around it.
Generation V	
Black **White**	A Pokémon that eats soil. Once it has eaten a large mountain, it goes to sleep so it can grow.
Black 2 **White 2**	Born deep underground, it comes aboveground and becomes a pupa once it has finished eating the surrounding soil.
Generation VI	

X	It feeds on soil. After it has eaten a large mountain, it falls asleep so it can grow.
Y	Born deep underground, it comes aboveground and becomes a pupa once it has finished eating the surrounding soil.
Omega Ruby **Alpha Sapphire**	Larvitar is born deep under the ground. To come up to the surface, this Pokémon must eat its way through the soil above. Until it does so, Larvitar cannot see its parents.
Generation VII	
Ultra Sun	Born underground, it eats its way through dirt to the surface, where its parents are. It doesn't deal well with the bright light it finds there.
Ultra Moon	Raised on nutrients it finds in the dirt, it eats roughly a mountain's worth of dirt before it becomes a pupa.
Generation VIII	
Sword	Born deep underground, it comes aboveground and becomes a pupa once it has finished eating the surrounding soil.
Shield	It feeds on soil. After it has eaten a large mountain, it will fall asleep so it can grow.
Brilliant Diamond **Shining Pearl**	This Pokémon eats soil. Once it has eaten a large mountain, it goes to sleep so it can grow.
Generation IX	
Scarlet	Born deep underground, this Pokémon becomes a pupa after eating enough dirt to make a mountain.
Violet	It is born deep underground. It can't emerge until it has entirely consumed the soil around it.
Sleep	Larvitar feeds on soil. On very rare occasions you might find one holding a half-eaten clump of earth as it sleeps. Perhaps it grew sleepy after filling its belly.

Legends: Z-A	It feeds on soil. After it has eaten a large mountain, it will fall asleep so it can grow.
Pokopia	It feeds on soil. After it has eaten a large mountain, it will fall asleep so it can grow.

Sprites



Shiny

Origin

Larvitar appears to share similarities with dinosaurs and kaiju. Its penchant for eating mountains, fences, or probably anything else may also come from the legend of the Tarasque.

Name Origin

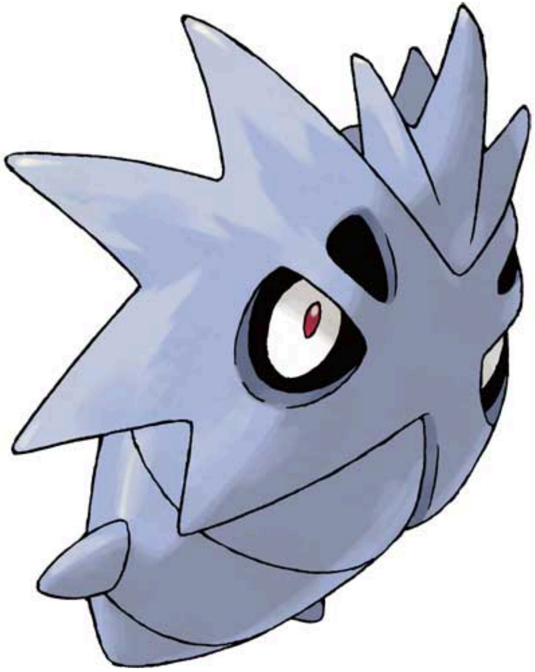
Larvitar may be derived from *larva*, and *tar* (alluding to the misconception of petroleum and tar originating from dinosaurs) or *Reptar*. It may also involve *Tarasque*..

Yogiras may be a combination of 幼児 *yōji* (baby or child) or 幼生 *yōsei* (larva), 嫌い *kirai* (hated), and ソーラス *sōrasu*, a corruption of サウルス *saurusu* (*-saurus*, Greek-derived suffix for dinosaur names).

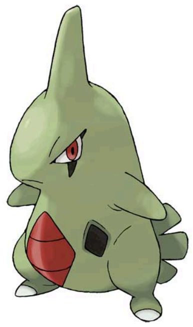
Pupitar
Hard Shell Pokémon

サナギラス
Sanagiras

#0247



Types	Avg. Height	Avg. Weight
Rock Ground	3′11″ / 1.2 m	335.1 lbs. / 152.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

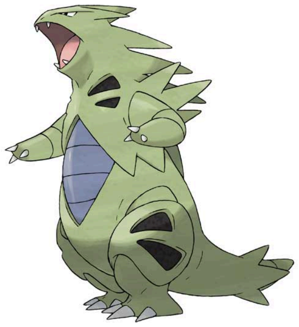


Larvitar

→

Pupitar

→



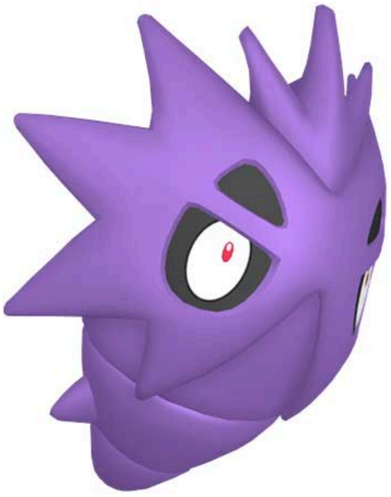
Tyranitar

Pokédex Entries

Generation II	
Gold	It’s shell is as hard as sheet rock, and it is also very strong. Its thrashing can topple a mountain.
Silver	Even sealed in its shell, it can move freely. Hard and fast, it has outstanding destructive power.
Crystal	It will not stay still, even while it’s a pupa. It already has arms and legs under its solid shell.
Generation III	
Ruby **Sapphire**	Pupitar creates a gas inside its body that it compresses and forcefully ejects to propel itself like a jet. The body is very durable—it avoids damage even if it hits solid steel.
Emerald	A Pupitar creates a gas inside its body that it ejects under compression to propel itself like a jet. Its body can withstand a collision with solid steel.
FireRed	Even sealed in its shell, it can move freely. Hard and fast, it has outstanding destructive power.
LeafGreen	It’s shell is as hard as sheet rock, and it is also very strong. Its thrashing can topple a mountain.
Generation IV	
Diamond **Pearl** **Platinum**	It’s body is as hard as bedrock. By venting pressurized gas, it can launch itself like a rocket.
HeartGold	It’s shell is as hard as sheet rock, and it is also very strong. Its thrashing can topple a mountain.
SoulSilver	Even sealed in its shell, it can move freely. Hard and fast, it has outstanding destructive power.
Generation V	
Black **White**	Its body is as hard as bedrock. By venting pressurized gas, it can launch itself like a rocket.
Black 2 **White 2**	This pupa flies around wildly by venting with great force the gas pressurized inside its body.
Generation VI	
X	Its body is as hard as bedrock. By venting pressurized gas, it can launch itself like a rocket.

Y	Its shell is as hard as sheet rock, and it is also very strong. Its thrashing can topple a mountain.
Omega Ruby **Alpha Sapphire**	Pupitar creates a gas inside its body that it compresses and forcefully ejects to propel itself like a jet. The body is very durable—it avoids damage even if it hits solid steel.
Generation VII	
Ultra Sun	This troublesome Pokémon can’t wait to evolve, so it relieves its stress by wildly propelling itself around using compressed gas.
Ultra Moon	This dangerous pupa thrashes about. Its shell is as hard as bedrock, containing its gradually forming new body within.
Generation VIII	
Sword	Even sealed in its shell, it can move freely. Hard and fast, it has outstanding destructive power.
Shield	It will not stay still, even while it’s a pupa. It already has arms and legs under its solid shell.
Brilliant Diamond **Shining Pearl**	Its body is as hard as bedrock. By venting pressurized gas, it can launch itself like a rocket.
Generation IX	
Scarlet	This pupa flies around wildly by venting with great force the gas pressurized inside its body.
Violet	Its shell is as hard as bedrock, and it is also very strong. Its thrashing can topple a mountain.
Sleep	Asleep or awake, this Pokémon never stays still even though it’s a pupa. It’s said that Pupitar may vent gas from its body and launch itself high into the sky like a rocket even while it sleeps.
Legends: Z-A	Its body is as hard as bedrock. By venting pressurized gas, it can launch itself like a rocket.
Pokopia	Its shell is as hard as bedrock, and it is also very strong. Its thrashing can topple a mountain.

Sprites



Shiny

Origin

Pupitar appears to be based on a pupa, as it is between its evolutionary line’s larval stage (Larvitar) and adulthood (Tyranitar), which is more appropriate for insects rather than reptiles.

Name Origin

Pupitar may be derived from *pupa*, the stage in some insects between the larval stage and adulthood; and *tar* (alluding to the misconception of petroleum and tar originating from dinosaurs) or *Reptar*. It may also involve *Tarasque*.

Sanagiras may be a combination of 蛹 *sanagi* (pupa), 嫌い *kirai* (hated), and ソーラス sōrasu, a corruption of サウルス saurusu (-saurus, Greek-derived suffix for dinosaur names).

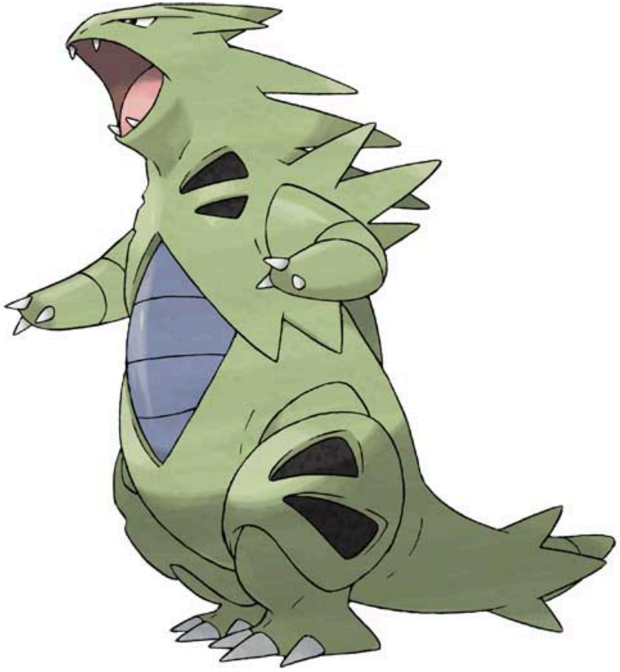
Tyranitar

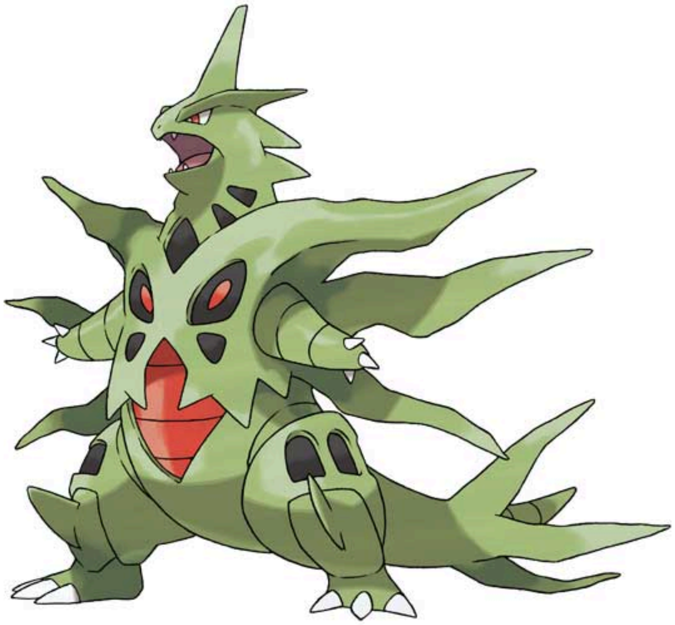
Armor Pokémon

バンギラス

Bangiras

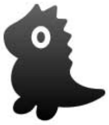
#0248

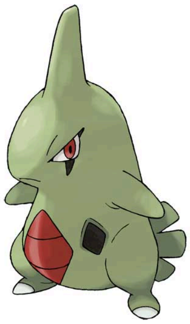




Mega Tyranitar

Types	**Avg. Height**	**Avg. Weight**
Rock Dark	6′07″ / 2.0 m Tyranitar	445.3 lbs. / 202.0 kg Tyranitar

	8′02″ / 2.5 m Mega Tyranitar	562.2 lbs. / 255.0 kg Mega Tyranitar
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Larvitar

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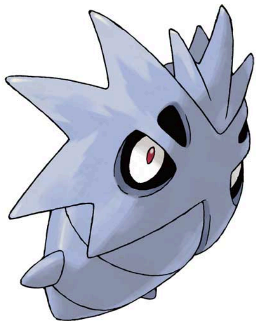

Pupitar

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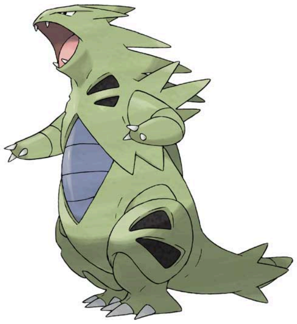


Tyranitar

Pokédex Entries

Generation II	
Gold	Its body can't be harmed by any sort of attack, so it is really want to make challenges against enemies.
Silver	Extremely strong, it can change the landscape. It has an insolent nature that makes it not care about others.
Crystal	In just one of its mighty hands, it has the power to make the ground shake and mountains crumble.
Generation III	
Ruby **Sapphire**	Tyranitar is so overwhelmingly powerful, it can bring down a whole mountain to make its nest. This Pokémon wanders about in mountains seeking new opponents to fight.
Emerald	A Tyranitar is so overpowering, it can bring down a whole mountain to make its nest. It roams in mountains seeking new opponents to fight.

FireRed	It has an impudent nature. Having great strength, it can even change surrounding landforms.
LeafGreen	Its body can't be harmed by any sort of attack, so it is very eager to make challenges against enemies.
Generation IV	
Diamond **Pearl** **Platinum**	If it rampages, it knocks down mountains and buries rivers. Maps must be redrawn afterward.
HeartGold	Its body can't be harmed by any sort of attack, so it is very eager to make challenges against enemies.
SoulSilver	Extremely strong, it can change the landscape. It has an insolent nature that makes it not care about others.
Generation V	
Black **White**	If it rampages, it knocks down mountains and buries rivers. Maps must be redrawn afterward.
Black 2 **White 2**	The quakes caused when it walks make even great mountains crumble and change the surrounding terrain.
Generation VI	
X	In just one of its mighty hands, it has the power to make the ground shake and mountains crumble.
Y	If it rampages, it knocks down mountains and buries rivers. Maps must be redrawn afterward.
Omega Ruby **Alpha Sapphire**	Tyranitar is so overwhelmingly powerful, it can bring down a whole mountain to make its nest. This Pokémon wanders about in mountains seeking new opponents to fight.
Generation VII	
Ultra Sun	It wanders through the mountains seeking opponents to fight. If it finds an opponent that's not worthy, Tyranitar ignores it and wanders on. **Mega Evolution:** Due to the colossal power poured into it, this Pokémon's back split right open.

	Its destructive instincts are the only thing keeping it moving.
Ultra Moon	This Pokémon is a mobile disaster, leaving mountains crumbled and houses destroyed in its wake. **Mega Evolution:** The effects of Mega Evolution make it more ferocious than ever. It’s unclear whether it can even hear its Trainer’s orders.
Generation VIII	
Sword	Its body can’t be harmed by any sort of attack, so it is very eager to make challenges against enemies.
Shield	The quakes caused when it walks make even great mountains crumble and change the surrounding terrain.
Brilliant Diamond **Shining Pearl**	If it rampages, it knocks down mountains and buries rivers. Maps must be redrawn afterward.
New Snap	Tyranitar has such a sturdy body, it can even doze off in the middle of a sandstorm. We saw it waiting in the desert, hoping for a suitably strong opponent to come along.
Generation IX	
Scarlet	Extremely strong, it can change the landscape. It is so insolent that it doesn’t care about others.
Violet	In just one of its mighty hands, it has the power to make the ground shake and mountains crumble.
Sleep	Tyranitar possesses both overwhelming power and a body that can’t be harmed by any sort of attack. It takes no heed of its surroundings even in its sleep, so you can see it in a truly superb sleeping position with its limbs thrown wide.
Legends: Z-A	If it rampages, it knocks down mountains and buries rivers. Maps must be redrawn afterward. **Mega Evolution:** The effects of Mega Evolution

	make it more ferocious than ever. It’s unclear whether it can even hear its Trainer’s orders.
Pokopia	Extremely strong, it can change the landscape. It is so insolent that it doesn’t care about others.

Sprites

Shiny

Mega

Shiny Mega

Origin

Tyranitar’s design may have drawn inspiration from the *kaiju* genre; its upright posture may allude to how most *kaiju* are humanoid in shape, due to the need to fit a person inside the suit. Mega Tyranitar’s back splitting open and green coloration may be based on an insect emerging from its cocoon.

Another influence it may have is with the Armadillo girdled lizard, a desert-dwelling lizard mainly distinguished by its especially firm scales, or certain theropod dinosaurs.

Name Origin

Tyranitar may be derived from *tyrant* or *Tyrannosaurus* (both derived from the same root), and *tar* (alluding to the misconception of petroleum and tar originating from dinosaurs) or *Reptar*. It may also involve *Tarasque*.

Bangiras may be a combination of 野蛮 *yaban* (savage) or 蛮 *ban* (barbarian), 嫌い *kirai* (hated), and ソーラス *sōrasu*, a corruption of サウルス *saurusu* (-*saurus*, Greek-derived suffix for dinosaur names).

Legendary: Tower Duo

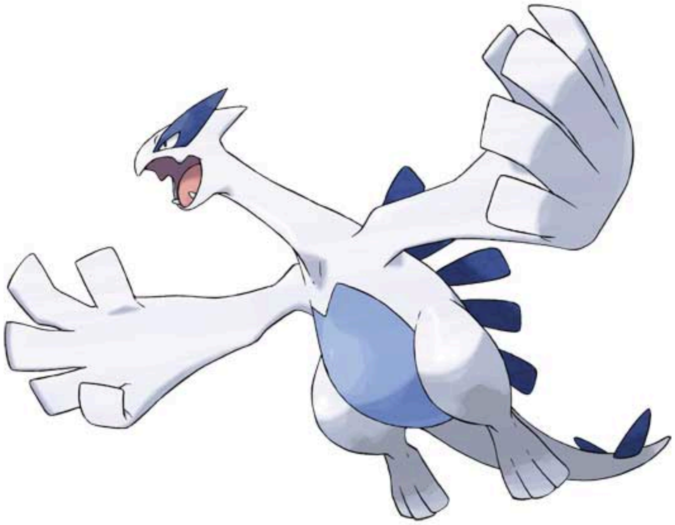
Lugia

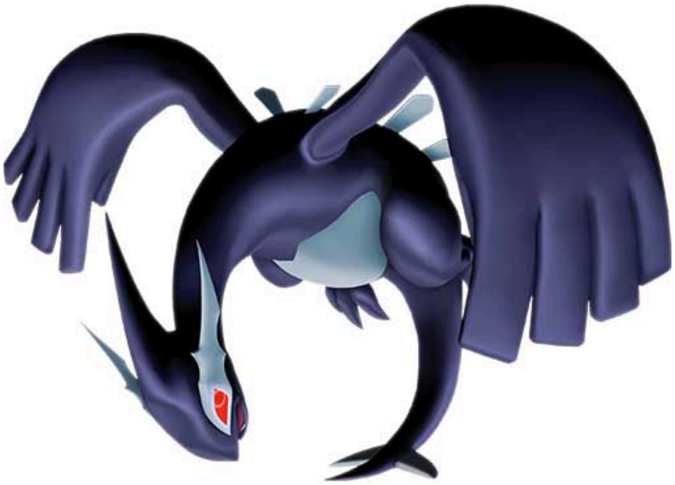
Diving Pokémon

ルギア

Lugia

#0249





Shadow Lugia, codenamed XD001
(*Pokémon XD: Gale of Darkness*)

Types	Avg. Height	Avg. Weight
Psychic Flying	17′01″ / 5.2 m	476.2 lbs. / 216.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		

Pokédex Entries

Generation II	
Gold	It is said that it quietly spends its time deep at the bottom of the sea because its powers are too strong.
Silver	It is said to be the guardian of the seas. It is rumored to have been seen on the night of a storm.
Crystal	It has an incredible ability to calm raging storms. It is said that Lugia appears when storms start.
Generation III	
Ruby **Sapphire**	Lugia’s wings pack devastating power—a light fluttering of its wings can blow apart regular houses. As a result, this Pokémon chooses to live out of sight deep under the sea.
Emerald	Lugia is so powerful even a light fluttering of its wings can blow apart houses. As a result, it chooses to live out of sight deep under the sea.
FireRed	It is said to be the guardian of the seas. It is rumored to have been seen on the night of a storm.
LeafGreen	It is said that it quietly spends its time deep at the bottom of the sea because its powers are too strong.
Generation IV	

Diamond Pearl Platinum	It sleeps in a deep-sea trench. If it flaps its wings, it is said to cause a 40-day storm.
HeartGold	It is said that it quietly spends its time deep at the bottom of the sea because its powers are too strong.
SoulSilver	It is said to be the guardian of the seas. It is rumored to have been seen on the night of a storm.
Generation V	
Black White Black 2 White 2	It sleeps in a deep-sea trench. If it flaps its wings, it is said to cause a 40-day storm.
Generation VI	
X	It sleeps in a deep-sea trench. If it flaps its wings, it is said to cause a 40-day storm.
Y	It is said to be the guardian of the seas. It is rumored to have been seen on the night of a storm.
Omega Ruby Alpha Sapphire	Lugia’s wings pack devastating power and a light fluttering of its wings can blow apart regular houses. As a result, this Pokémon chooses to live out of sight deep under the sea.
Generation VIII	
Brilliant Diamond Shining Pearl	It sleeps in a deep-sea trench. If it flaps its wings, it is said to cause a 40-day storm.
New Snap	Lugia is said to be the guardian of the seas. Its power is so overwhelming that it usually stays in its home at the bottom of the sea, where it quietly sleeps.
Generation IX	

Pokopia	It sleeps in a deep-sea trench. If it flaps its wings, it is said to cause a 40-day storm.

Sprites

Shiny

Origin

Lugia’s aquatic tendencies could relate it to plesiosaurs and aquatic birds. It is also possible that it may be based on Ryūjin, a dragon who lived on the ocean floor and was the Shinto god of the sea. In keeping with this, Lugia resembles a wyvern, a variety of dragons with a single set of forelimbs that serve as wings. Its avian body, coloration, and face-markings suggest that it may be somewhat based on the grey heron. Its rounded feet resemble those of grebes, a family of diving birds. The beluga whale, a white whale with similar body shape and coloration to Lugia, may also be a basis for its design and name. It might also be based on Bahamut (giant fish), and Bahamut is often being portrayed as a dragon-like creature in modern fantasy, hence its fish-like and dragon-like appearance. Additionally, Lugia’s Shiny form (pink and white) resembles the coral colors of Ryūjin’s palace (red and white).

Name Origin

Lugia may be derived from ἄργυρος *árguros* (Ancient Greek for silver). It may also involve *beluga*, *deluge*, *luna*, and *Lutīyā* (early name for the Bahamut).

XD001 may stand for e**X**tra **D**imension (Japanese: **エクストラディメンジョン**), the abbreviation used in the title Pokemon XD: Gale of Darkness.

Legendary: Tower Duo

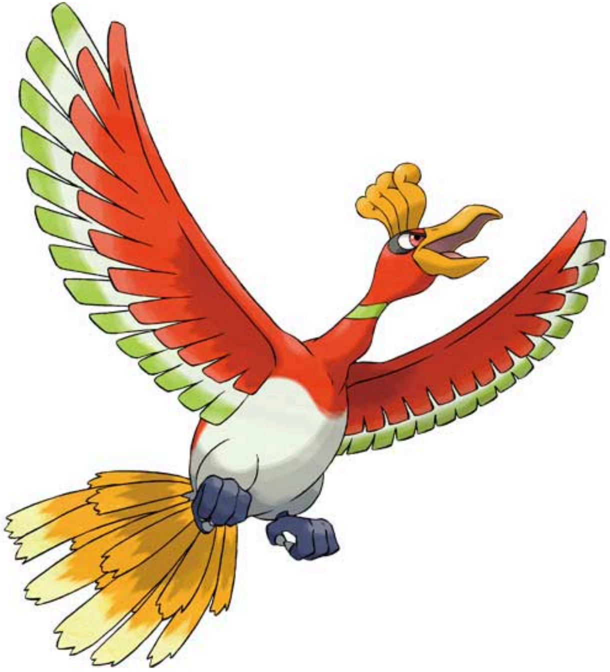
Ho-Oh

Rainbow Pokémon

ホウオウ

Houou

#0250



Types	**Avg. Height**	**Avg. Weight**
Fire Flying	12′06″ / 3.8 m	438.7 lbs. / 199.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		

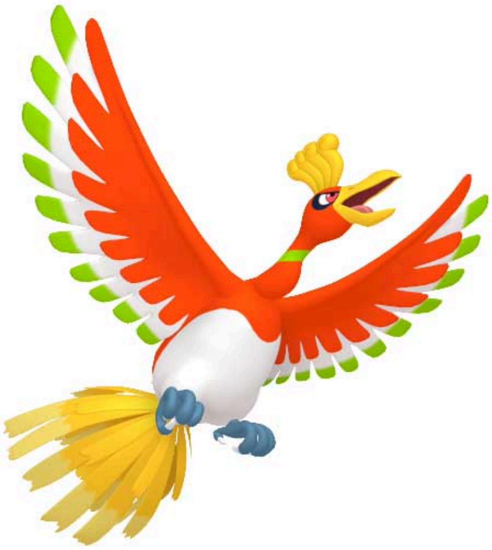
Pokédex Entries

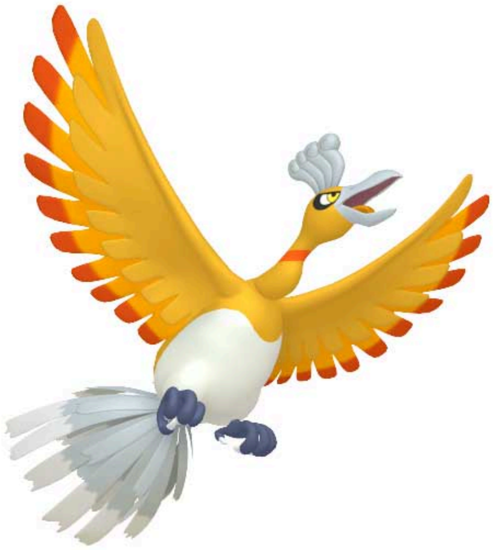
Generation II	
Gold	Legends claim this Pokémon flies the world's skies continuously on its magnificent seven-colored wings.
Silver	A legend says that its body glows in seven colors. A rainbow is said to form behind it when it flies.

Crystal	It will reveal itself before a pure-hearted trainer by shining its bright rainbow-colored wings.
Generation III	
Ruby **Sapphire**	Ho-Oh's feathers glow in seven colors depending on the angle at which they are struck by light. These feathers are said to bring happiness to the bearers. This Pokémon is said to live at the foot of a rainbow.
Emerald	Its feathers—which glow in seven colors depending on the angle at which they are struck by light—are thought to bring joy. It is said to live at the foot of a rainbow.
FireRed	A legend says that its body glows in seven colors. A rainbow is said to form behind it when it flies.
LeafGreen	Legends claim this Pokémon flies the world's skies continuously on its magnificent seven-colored wings.
Generation IV	
Diamond **Pearl** **Platinum**	It possesses seven-colored wings. It is said that those who see Ho-Oh are promised an eternal happiness.
HeartGold	Legends claim this Pokémon flies the world's skies continuously on its magnificent seven-colored wings.
SoulSilver	A legend says that its body glows in seven colors. A rainbow is said to form behind it when it flies.
Generation V	
Black **White** **Black 2** **White 2**	It possesses seven-colored wings. It is said that those who see Ho-Oh are promised an eternal happiness.
Generation VI	
X	A legend says that its body glows in seven colors. A rainbow is said to form behind it when it flies.

Y	It will reveal itself before a pure-hearted Trainer by shining its bright, rainbow-colored wings.
Omega Ruby **Alpha Sapphire**	Ho-Oh’s feathers glow in seven colors depending on the angle at which they are struck by light. These feathers are said to bring happiness to the bearers. This Pokémon is said to live at the foot of a rainbow.
Generation VIII	
Brilliant Diamond **Shining Pearl**	Its feathers are in seven colors. It is said that anyone seeing it is promised eternal happiness.
New Snap	People say that if you find a feather from one of Ho-Oh’s seven-colored wings, you’ll be promised eternal happiness. Ho-Oh looked so beautiful, sparkling and shining with each flap of its wings.
Generation IX	
Pokopia	A legend says that its body glows in seven colors. A rainbow is said to form behind it when it flies.

Sprites





Shiny

Origin

Ho-Oh may be based on the legend of the phoenix, specifically the Fenghuang, the immortal phoenix of China from which it derives its name. It may also be based on the Huma bird, a legendary bird that is said to never rest, living its entire life flying continuously, and resurrects itself and others in its ashes and flames; it is a symbol of fortune and friendship and will bestow happiness to anyone who simply glimpses it. Many cultures view the Phoenix and Huma as symbols of resurrection; this is seen in Ho-Oh, which was reborn rising from its ashes and had a hand in resurrecting Suicune, Raikou and Entei; additionally, this is also reflected by its Hidden Ability Regenerator.

Given its category, it may also be an embodiment of the rainbow, very likely inspired by the multicolored aspect of the Fenghuang or by the rainbow-feathered bird god Achiyalabopa. It could also be inspired by many other firebirds; some notable examples are the three-legged bird, Simurgh, and the Ember Bird.

Ho-Oh's shiny coloration may be a reference to its depiction in its debut appearance in the anime.

Name Origin

Ho-Oh and Houou may be derived from 鳳凰 *Hōō*, Japanese reading of the *Fènghuáng* (Chinese phoenix). It may also be derived from 皇 *ō* (emperor) or 王 *ō* (king).

Mythical Pokémon

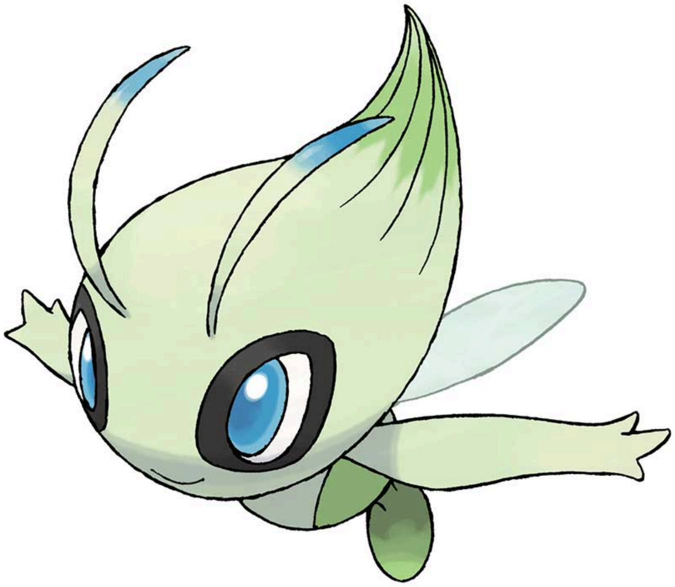
Celebi

Time Travel Pokémon

セレビィ

Celebi

#0251



Types

Psychic Grass

Avg. Height

2′00″ / 0.6 m

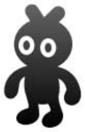
Avg. Weight

11.0 lbs. / 5.0 kg

Gender Ratio

Unknown

Shape



Footprint

Pokédex Entries

Generation II	
Gold	This Pokémon wanders across time. Grass and trees flourish in the forests in which it has appeared.
Silver	When Celebi disappears deep in a forest, it is said to leave behind an egg it brought from the future.

Crystal	Revered as a guardian of the forest, Celebi appears wherever beautiful forests exist.
Generation III	
Ruby **Sapphire** **Emerald**	This Pokémon came from the future by crossing over time. It is thought that so long as Celebi appears, a bright and shining future awaits us.
FireRed	When Celebi disappears deep in a forest, it is said to leave behind an egg it brought from the future.
LeafGreen	This Pokémon wanders across time. Grass and trees flourish in the forests in which it has appeared.
Generation IV	
Diamond **Pearl** **Platinum**	It has the power to travel across time, but it is said to appear only in peaceful times.
HeartGold	This Pokémon wanders across time. Grass and trees flourish in the forests in which it has appeared.
SoulSilver	When Celebi disappears deep in a forest, it is said to leave behind an egg it brought from the future.
Generation V	
Black **White** **Black 2** **White 2**	It has the power to travel across time, but it is said to appear only in peaceful times.
Generation VI	
X	This Pokémon wanders across time. Grass and trees flourish in the forests in which it has appeared.
Y	It has the power to travel across time, but it is said to appear only in peaceful times.
Omega Ruby	This Pokémon came from the future by crossing over time. It is thought that so long as Celebi appears, a bright and shining future awaits us.

Alpha Sapphire	
Generation VIII	
Sword	This Pokémon has the ability to move through time. Records describing it as a forest deity can be found from many different eras.
Shield	This Pokémon traveled through time to come from the future. It bolsters grass and trees with its own strength, and it can heal wounds, too.
Brilliant Diamond **Shining Pearl**	It has the power to travel across time, but it is said to appear only in peaceful times.
New Snap	Celebi has the amazing ability to move through time. The area around the ruins might be a special place to this Pokémon.

Sprites

Shiny

Origin

Celebi has a natural theme. Specifically, it might be related to the natural worship of Shintoism. It also may be based on a fairy, dryad, or kodama, mixed with a plant bulb.

Celebi’s beta designs, and to a lesser extent its final design, appear to draw inspiration from Kokopelli, a god of fertility and music from the cultures of some southwestern Native American peoples.

Name Origin

Celebi may be a combination of 精霊 *seirei* (spirit), *Ceres* (Roman goddess of fertility), *celebrate* or *celestial*, *serenity*, and 美 *bi* (beauty) or *being*.

Generation III

March 19, 2003–April 22, 2007 (EN)
November 21, 2002–September 28, 2006 (JA)

Main games

Ruby, Sapphire, and Emerald

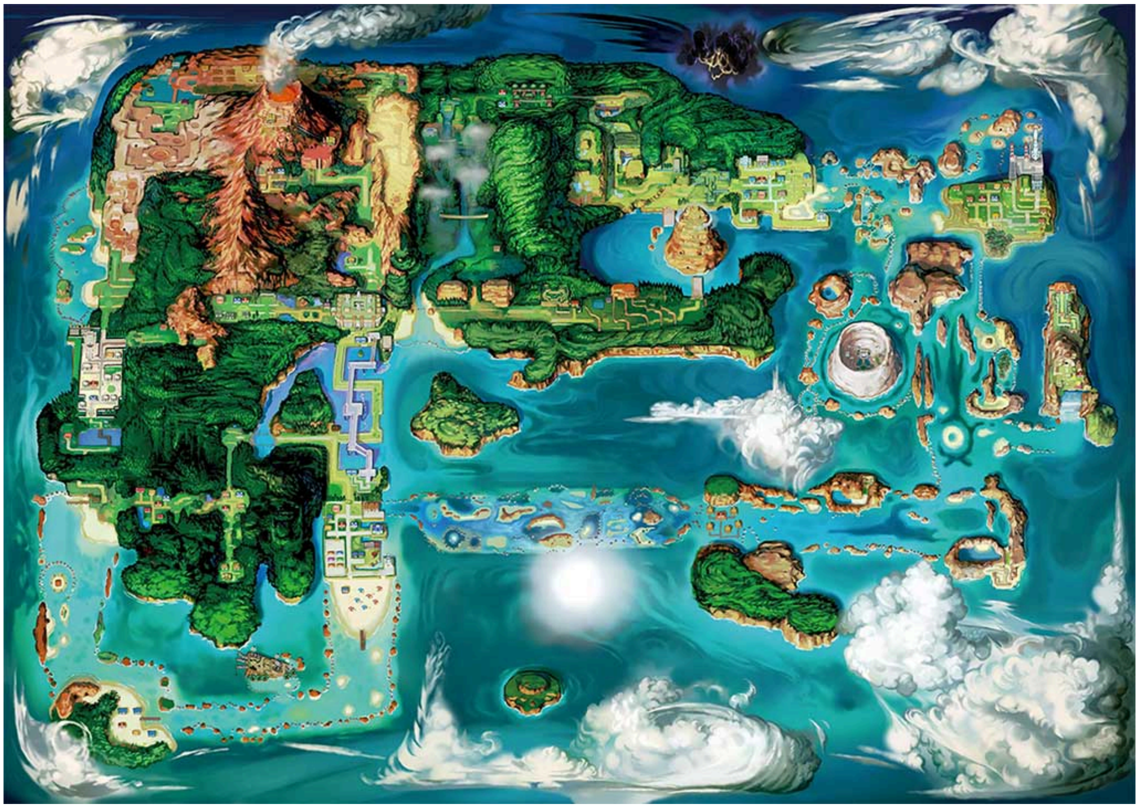
ONLY FOR
GAME BOY ADVANCE
POKéMON
RUBY VERSION
SAPPHIRE VERSION
EMERALD VERSION
EVERYONE
E
The Pokémon Company
Nintendo

Other games

FireRed, LeafGreen, Colosseum, XD, Box, Pinball: Ruby & Sapphire, Dash, Trozei!, Mystery Dungeon: Red Rescue Team and Blue Rescue Team, Ranger

Region(s) Introduced

Hoenn (ホウエン地方 *Hoenn region*)



The Hoenn region is located south of Sinnoh, and southwest of both Kanto and Johto.

The names of most of the cities in Hoenn are made of two words put together (“Little Root”, “Fort Tree”, “Slate Port”, “Ever Grande”, etc.) rather than colors or plants as Kanto and Johto had done.

Junichi Masuda has stated that Hoenn’s name signifies “abundant relations” (豊縁 hōen), as a common theme in this region is the relationships forged between Pokémon and people.

The Hoenn region is based on the real-world Japanese main island of Kyushu, rotated 90° counterclockwise. Junichi Masuda stated that the reason Kyushu was rotated 90° to create Hoenn was to increase playability. According to the Pokémon Omega Ruby & Pokémon Alpha Sapphire: Super Music Collection, Masuda further clarifies that this choice was related to the horizontal display of the new Game Boy Advance screen.

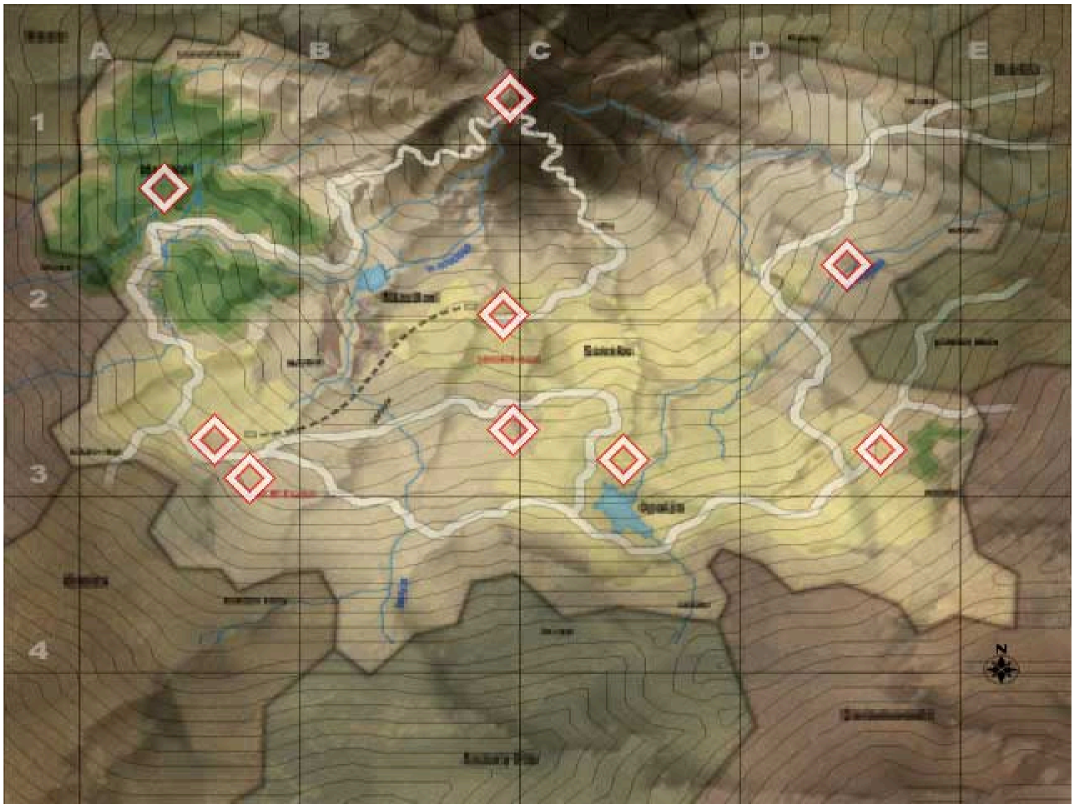
Sevii Islands (ナナシマ *Nanashima*)

The Sevii Islands are an archipelago in the Kanto region, introduced in FireRed and LeafGreen.

The Sevii Islands archipelago corresponds to the real-life Izu Islands and Bonin Islands. One through Five Island as well as Navel Rock are based on the Izu Islands, while Six and Seven Island correspond to Chichijima and Hahajima in the Bonin, and Birth Island corresponds to Minami-Tori-shima (an island grouped administratively with the Bonin Islands, but not considered to be a part of them geographically).

The name possibly combines the number seven and the Roman numeral for seven, VII. The Japanese name Nanashima literally means “seven islands”. According to an old woman on Seven Island, they were named the Sevii Islands not because there are seven (two event items reveal there are in fact nine), but because they were supposedly made in seven days.

Orre (オーレ地方 *Ōre region*)



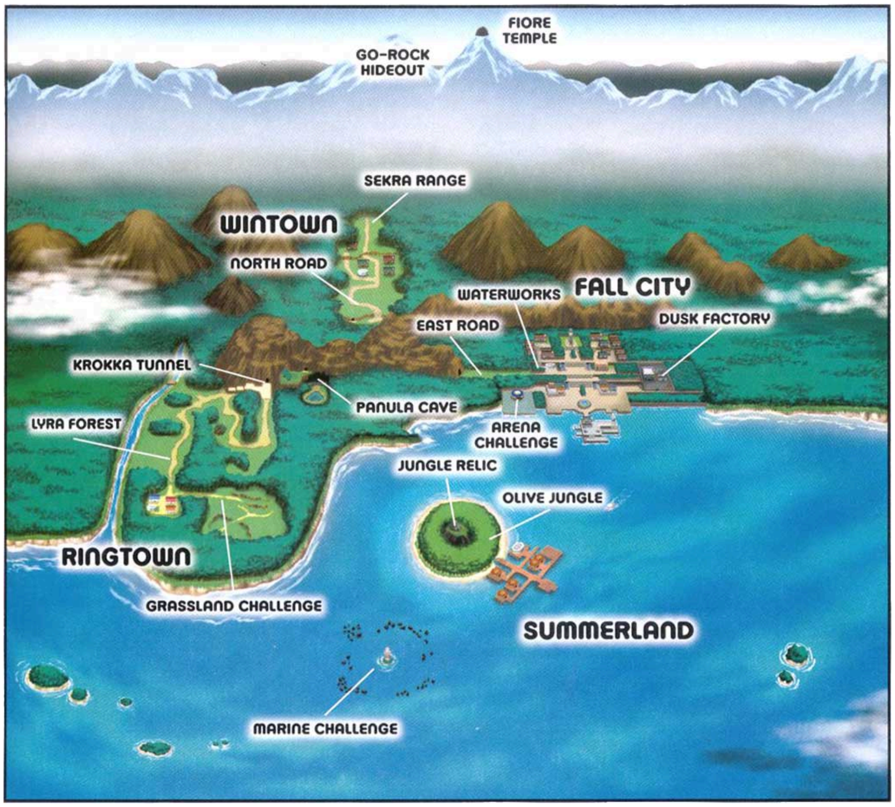
The Orre region (Japanese: オーレ地方 Ōre region) is the setting of the Generation III side series games Pokémon Colosseum and Pokémon XD: Gale of Darkness. In other games, Pokémon obtained in Orre are listed as being met in a distant land.

Orre has no wild Pokémon in Pokémon Colosseum, and has only a few starting to pop up in specific locations, known as Poké Spots, in Pokémon XD. In these circumstances, Trainers use Pokémon imported from other regions of the Pokémon world, primarily Johto and Hoenn. Pokémon battles are, for the most part, played in Double Battle style with the Trainers putting two Pokémon out each. There is no form of a Pokémon League in Orre, but rather, a variety of facilities which offer consecutive battles. However, Michael wanting to start his Pokémon journey when he comes of age would imply that there is at least something similar to a Pokémon League in Orre, if not an actual one.

The region's name may be derived from ore, as a reference to the various locations named after minerals.

The inspiration for Orre was stated to be Phoenix, Arizona.

Fiore (フィオレ地方 *Fiore region*)


FIORE TEMPLE
GO-ROCK HIDEOUT
SEKRA RANGE
WINTOWN
NORTH ROAD
WATERWORKS
FALL CITY
EAST ROAD
DUSK FACTORY
KROKKA TUNNEL
PANULA CAVE
LYRA FOREST
ARENA CHALLENGE
JUNGLE RELIC
OLIVE JUNGLE
RINGTOWN
GRASSLAND CHALLENGE
SUMMERLAND
MARINE CHALLENGE

The Fiore region is the setting for the first Pokémon Ranger game. Its name is Italian for "flower". It may be somewhat far from the Sinnoh region, since in the in-game Manaphy event, Professor Hastings suggests sending the Manaphy Egg to Sinnoh as a response to the term “somewhere far away.”

The relationship between humans and Pokémon is substantially different in Fiore than it is in the regions of the main games. In Fiore, there are no Trainers that capture and battle. The people that have the most interaction with Pokémon are the Pokémon Rangers. Since the Rangers enforce a strict rule of releasing Pokémon after using their help, Fiore does not host a form of Pokémon competition in the vein of the other regions’ Pokémon League. However, they do have capture challenges that are open for Rangers to hone their skills. Poké Balls are not sold or used in the Fiore region. People who befriend Pokémon are encouraged to keep them by their side, outside of Poké Balls at all times.

Fiore is likely based on the Japanese prefectures Okayama and Hyōgo, as well as Shodo Island of the Kagawa prefecture. Hyōgo shares its design with the Johto region as well.

Fiore is a location with mountainous terrain and four cities located in the cardinal directions of the map. Each city represents a season: Ringtown for spring, Fall City for fall, Summerland for summer, and Wintown for winter.

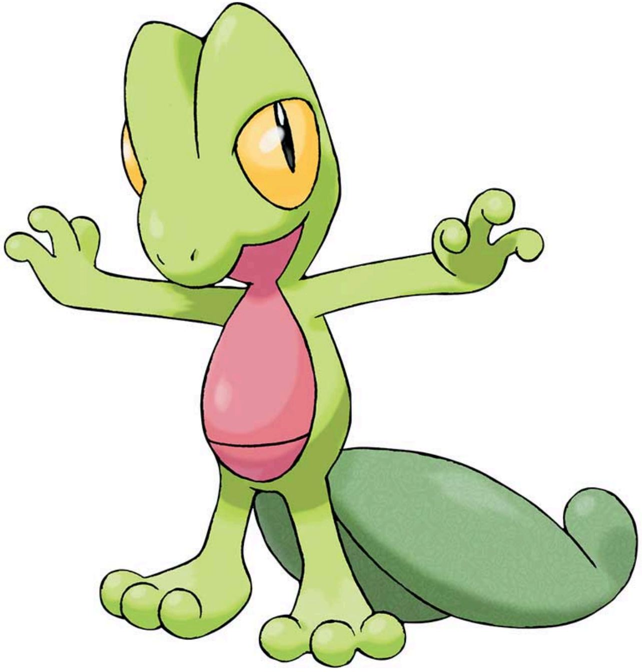
Treecko

Wood Gecko Pokémon

キモリ

Kimori

#0252

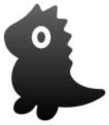


Types	**Avg. Height**	**Avg. Weight**
Grass	1′08″ / 0.5 m	11.0 lbs. / 5.0 kg

Gender Ratio

87.5% male, 12.5% female

Shape



Footprint

Treecko

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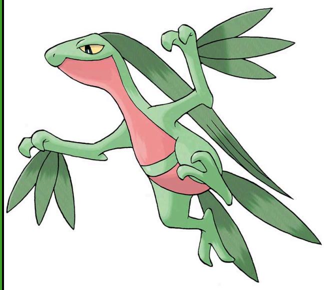

Grovyle

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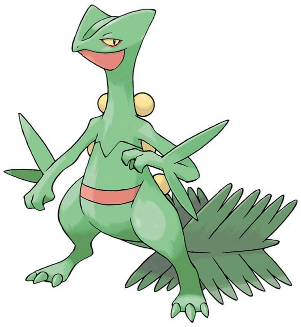


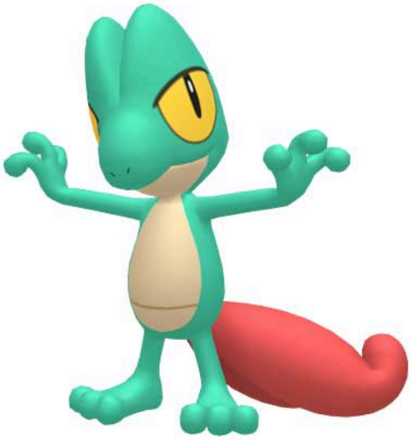
Sceptile

Pokédex Entries

Generation III	
Ruby	Treecko has small hooks on the bottom of its feet that enable it to scale vertical walls. This Pokémon attacks by slamming foes with its thick tail.
Sapphire	Treecko is cool, calm, and collected—it never panics under any situation. If a bigger foe were to glare at this Pokémon, it would glare right back without conceding an inch of ground.
Emerald	It makes its nest in a giant tree in the forest. It ferociously guards against anything nearing its territory. It is said to be the protector of the forest's trees.
FireRed **LeafGreen**	It quickly scales even vertical walls. It senses humidity with its tail to predict the next day's weather.
Generation IV	
Diamond **Pearl** **Platinum**	The soles of its feet are covered by countless tiny spikes, enabling it to walk on walls and ceilings.
HeartGold **SoulSilver**	Small hooks on the bottom of its feet catch on walls and ceilings. That is how it can hang from above.
Generation V	
Black **White** **Black 2** **White 2**	The soles of its feet are covered by countless tiny spikes, enabling it to walk on walls and ceilings.
Generation VI	
X	It quickly scales even vertical walls. It senses humidity with its tail to predict the next day's weather.
Y	Small hooks on the bottom of its feet catch on walls and ceilings. That is how it can hang from above.

Omega Ruby	Treecko has small hooks on the bottom of its feet that enable it to scale vertical walls. This Pokémon attacks by slamming foes with its thick tail.
Alpha Sapphire	Treecko is cool, calm, and collected—it never panics under any situation. If a bigger foe were to glare at this Pokémon, it would glare right back without conceding an inch of ground.
Generation VIII	
Brilliant Diamond **Shining Pearl**	The soles of its feet are covered by countless tiny hooks, enabling it to walk on walls and ceilings.
Generation IX	
Scarlet	The small hooks on the soles of its feet latch on to walls and ceilings, so it will never fall even while hanging upside down.
Violet	Treecko can quickly scale even vertical surfaces. It senses humidity with its tail to predict the next day’s weather.
Sleep	The soles of its feet are covered in countless tiny hooks, enabling it to scale even vertical surfaces. On rare occasions, it moves its feet while sleeping. Maybe it’s climbing walls in its dreams?
Legends: Z-A	Treecko can quickly scale even vertical surfaces. It senses humidity with its tails to predict the next day’s weather.

Sprites



Shiny

Origin

Treecko resembles a gecko. Its design specifically shares some similarities with the leaf-tailed gecko, a species of lizard that blends in with plantlike appendages and can also climb up flat surfaces. Its green skin and red underside seem to take inspiration from male green anoles, whose dewlaps inflate and turn red to show dominance.

Name Origin

Treecko is a combination of *tree* and *gecko*.

Kimori may be a combination of 木 *ki* (tree) and 森 *mori* (forest), 守宮 *yamori* (gecko), or 守り *mori* (keeper).

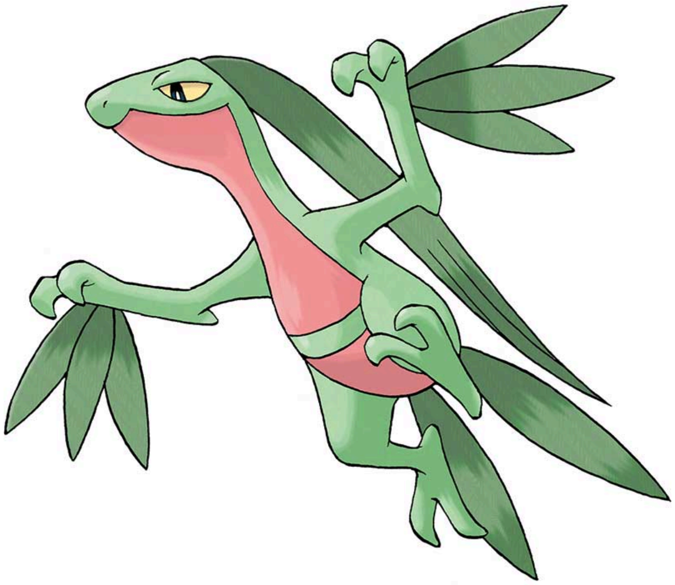
Grovyle

Wood Gecko Pokémon

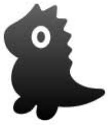
ジュプトル

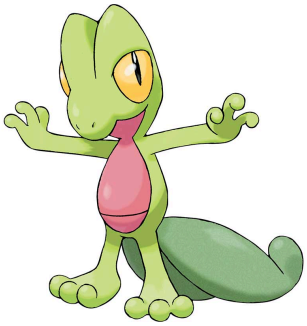
Juptile

#0253



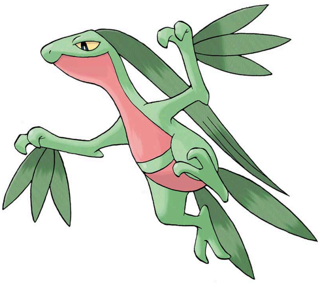
Types	Avg. Height	Avg. Weight
Grass	2′11″ / 0.9 m	47.6 lbs. / 21.6 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		



Treecko

→



Grovyle

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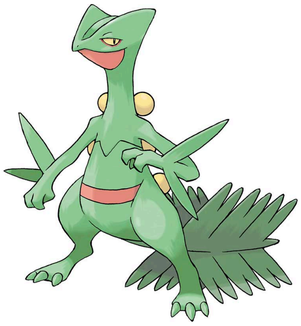


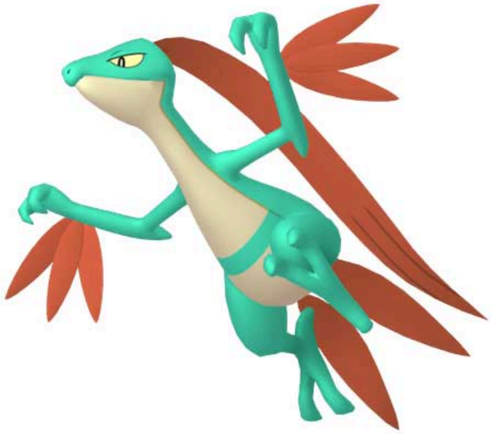
Sceptile

Pokédex Entries

Generation III	
Ruby	The leaves growing out of Grovyle’s body are convenient for camouflaging it from enemies in the forest. This Pokémon is a master at climbing trees in jungles.
Sapphire	This Pokémon adeptly flies from branch to branch in trees. In a forest, no Pokémon can ever hope to catch a fleeing Grovyle however fast they may be.
Emerald	Leaves grow out of this Pokémon’s body. They help obscure a Grovyle from the eyes of its enemies while it is in a thickly overgrown forest.
FireRed LeafGreen	Its strongly developed thigh muscles give it astounding agility and jumping performance.
Generation IV	
Diamond Pearl Platinum	It lives in dense jungles. While closing in on its prey, it leaps from branch to branch.
HeartGold SoulSilver	It leaps from tree branch to tree branch quite swiftly. It shows astounding agility.
Generation V	
Black White Black 2 White 2	It lives in dense jungles. While closing in on its prey, it leaps from branch to branch.
Generation VI	
X	Its strongly developed thigh muscles give it astounding agility and jumping performance.
Y	It lives in dense jungles. While closing in on its prey, it leaps from branch to branch.
Omega Ruby	The leaves growing out of Grovyle’s body are convenient for camouflaging it from enemies in the forest. This Pokémon is a master at climbing trees in jungles.

Alpha Sapphire	This Pokémon adeptly flies from branch to branch in trees. In a forest, no Pokémon can ever hope to catch a fleeing Grovyle however fast they may be.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It lives in dense jungles. While closing in on its prey, it leaps from branch to branch.
Generation IX	
Scarlet	Its strongly developed thigh muscles give it astounding agility and jumping performance.
Violet	Grovyle leaps from branch to branch in large trees, moving with ease. It propels itself with astounding speed and force.
Sleep	It lives in dense jungles. Even veteran researchers struggle to find it when it sleeps camouflaged in the leaves growing out of its body.
Legends: Z-A	Its highly developed thigh muscles provide explosive bursts of power and incredible leaping capabilities.

Sprites



Shiny

Origin

Like the other members of its evolutionary line, Grovyle’s design shares some similarities with the leaf-tailed gecko, a species of lizard that blends in with plantlike appendages. It also seems to be inspired by a dinosaur, bearing significant resemblance to the *Dromaeosaurus*. It is believed that the dinosaur had feathers, much like how Grovyle has leaves on its body—the leaves on its tail are especially similar to the tails of Epidexipteryx, which only had short tails that supported much larger feathers. Its design could be based on a *Protarchaeopteryx*. Its green skin and red underside seem to take inspiration from male green anoles, whose dewlaps inflate and turn red to show dominance.

Name Origin

Grovyle may be a combination of *grove* (a group of trees), *reptile*, and possibly *vine* or *ivy*.

Juptile may be a combination of 樹 *ju* (tree) and *reptile* or *raptor*.

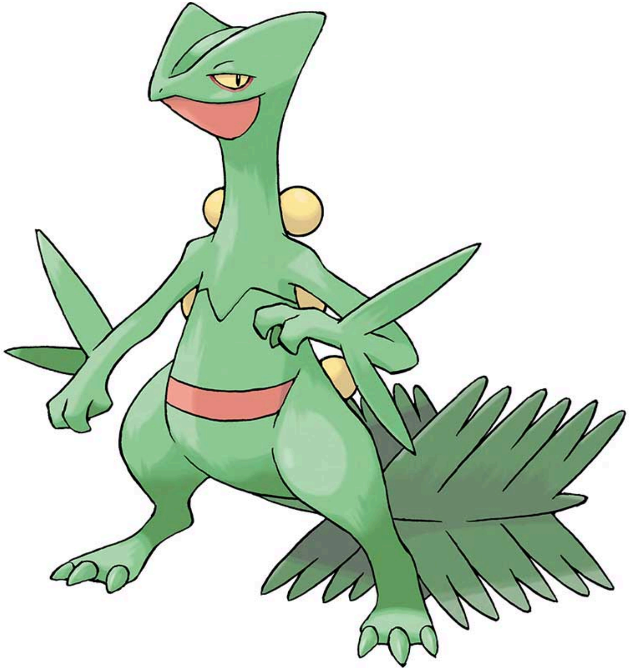
Sceptile

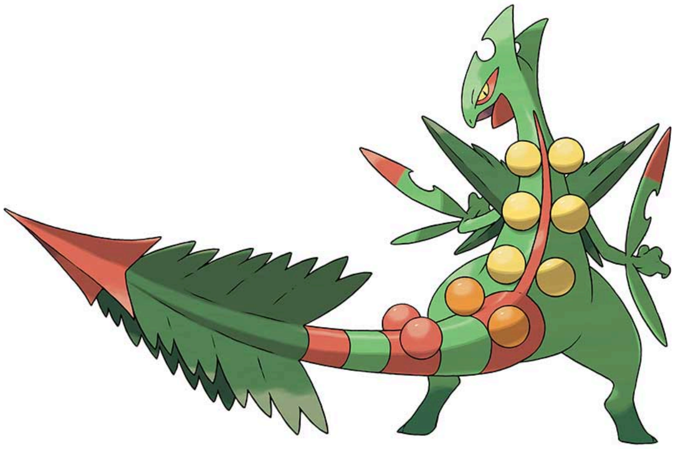
Forest Pokémon

ジュカイン

Jukain

#0254

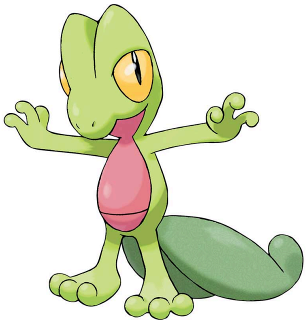




Mega Sceptile

Types	**Avg. Height**	**Avg. Weight**
Grass Sceptile	5′07″ / 1.7 m Sceptile	115.1 lbs. / 52.2 kg Sceptile

Grass Dragon Mega Sceptile	6′03″ / 1.9 m Mega Sceptile	121.7 lbs. / 55.2 kg Mega Sceptile
Gender Ratio 87.5% male, 12.5% female	**Shape** 	**Footprint**



Treecko

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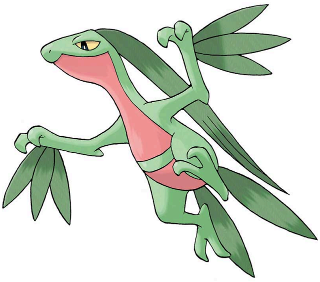

Grovyle

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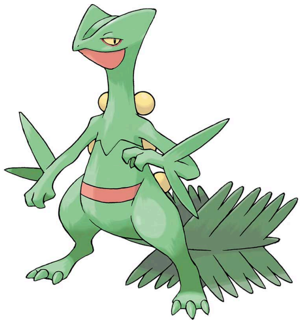


Sceptile

Pokédex Entries

Generation III	
Ruby	The leaves growing on Sceptile's body are very sharp edged. This Pokémon is very agile—it leaps all over the branches of trees and jumps on its foe from above or behind.
Sapphire	Sceptile has seeds growing on its back. They are said to be bursting with nutrients that revitalize trees. This Pokémon raises the trees in a forest with loving care.
Emerald	In the jungle, its power is without equal. This Pokémon carefully grows trees and plants. It regulates its body temperature by basking in sunlight.
FireRed **LeafGreen**	The leaves on its forelegs are as sharp as swords. It agilely leaps about the branches of trees to strike.
Generation IV	

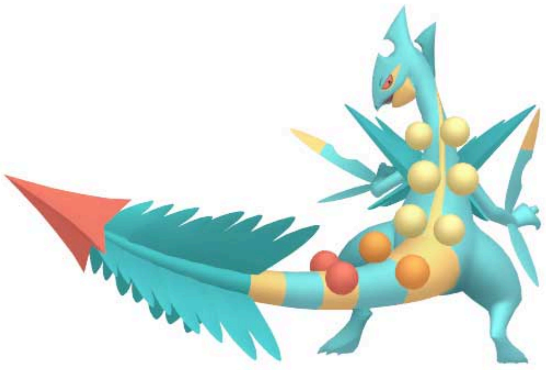
Diamond Pearl Platinum	The leaves that grow on its arms can slice down thick trees. It is without peer in jungle combat.
HeartGold SoulSilver	It agilely leaps about the jungle and uses the sharp leaves on its arms to strike its prey.
Generation V	
Black White Black 2 White 2	The leaves that grow on its arms can slice down thick trees. It is without peer in jungle combat.
Generation VI	
X	The leaves that grow on its arms can slice down thick trees. It is without peer in jungle combat.
Y	It agilely leaps about the jungle and uses the sharp leaves on its arms to strike its prey.
Omega Ruby	The leaves growing on Sceptile's body are very sharp edged. This Pokémon is very agile—it leaps all over the branches of trees and jumps on its foe from above or behind.
Alpha Sapphire	Sceptile has seeds growing on its back. They are said to be bursting with nutrients that revitalize trees. This Pokémon raises the trees in a forest with loving care.
Generation VIII	
Brilliant Diamond Shining Pearl	The leaves that grow on its arms can slice down thick trees. It is without peer in jungle combat.
Generation IX	
Scarlet	It agilely flits through the jungle and uses the sharp-edged leaves on its arms to cut down its prey.
Violet	The leaves on its arms are as sharp as swords. It agilely leaps about the branches of trees to strike

	its enemies.
Sleep	Sceptile has seeds growing on its back. They are said to be bursting with nutrients that revitalize trees. Perhaps that’s why saplings near its sleeping spots grow so well.
Legends: Z-A	The leaves that grow on its arms are sharp enough to fell thick trees by slicing clean through them. It is without peer in jungle combat. **Mega Evolution:** The seeds on its back are filled with energy from Mega Evolution. The Pokémon detonates these seeds to launch the tip of its tail.

Sprites

Shiny

Mega



Shiny Mega

Origin

Like its evolutionary relatives, Sceptile’s appearance and mannerisms are strongly derived from leaf-tailed geckos. It also resembles a dinosaur, particularly bearing resemblance to *Dilophosaurus*. The orbs of nutrients on its back may be based on the reproductive spores of fern species or based on the fact that many leguminous plants have nitrogen stored in nodes on their roots. The leaves on the tail in combination with the brightly-colored orbs on its back also create a strong resemblance to both the yew tree and various members of the genus *Podocarpus*. Sceptile’s green skin and red jaw seem to take inspiration from male green anoles, whose dewlaps inflate and turn red to show dominance.

Its ability to launch its tail while in its Mega Evolved form may be a reference to autotomy, a method of self-defense in which many animals, like reptiles, shed off their own appendages, which they can later regenerate. It may also be a reference to rocket launchers, with its tree-like tail also resembling a rocket.

Name Origin

Sceptile may be a combination of *scepter*, referring to its status as the “forest king”; *scissors*, referring to the blades on its wrists; or *Sceptridium*, a genus of grape-ferns; and *reptile*.

Jukain may derive from 樹海 *jukai* (abundant leafage; dense woodland).

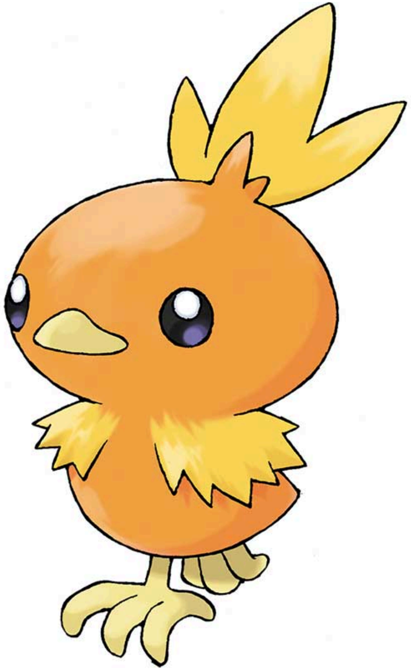
Torchic

Chick Pokémon

アチャモ

Achamo

#0255



Types Fire	**Avg. Height** 1′04″ / 0.4 m	**Avg. Weight** 5.5 lbs. / 2.5 kg
Gender Ratio 87.5% male, 12.5% female	**Shape**	**Footprint**

Torchic

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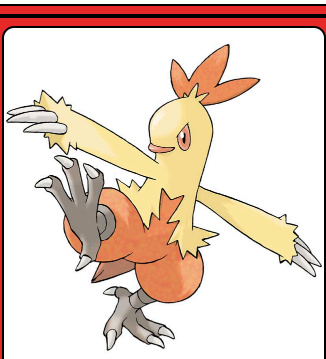

Combusken

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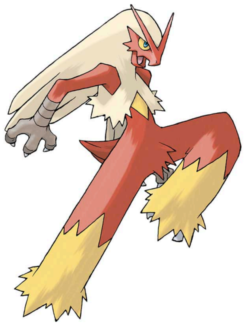


Blaziken

Pokédex Entries

Generation III	
Ruby	Torchic sticks with its Trainer, following behind with unsteady steps. This Pokémon breathes fire of over 1,800 degrees F, including fireballs that leave the foe scorched black.
Sapphire	Torchic has a place inside its body where it keeps its flame. Give it a hug—it will be glowing with warmth. This Pokémon is covered all over by a fluffy coat of down.
Emerald	If attacked, it strikes back by spitting balls of fire it forms in its stomach. A Torchic dislikes darkness because it can't see its surroundings.
FireRed **LeafGreen**	It has a flame sac inside its belly that perpetually burns. It feels warm if it is hugged.
Generation IV	
Diamond **Pearl** **Platinum**	A fire burns inside, so it feels very warm to hug. It launches fireballs of 1,800 degrees F.
HeartGold **SoulSilver**	Inside its body is a place where it keeps a small flame. Hug it! It will be as warm as a hot-water bottle.
Generation V	
Black **White** **Black 2** **White 2**	A fire burns inside, so it feels very warm to hug. It launches fireballs of 1,800 degrees F.
Generation VI	
X	It has a flame sac inside its belly that perpetually burns. It feels warm if it is hugged.
Y	A fire burns inside, so it feels very warm to hug. It launches fireballs of 1,800 degrees Fahrenheit.
Omega Ruby	Torchic sticks with its Trainer, following behind with unsteady steps. This Pokémon breathes fire of over 1,800 degrees Fahrenheit, including fireballs that leave the foe scorched black.

Alpha Sapphire	Torchic has a place inside its body where it keeps its flame. Give it a hug—it will be glowing with warmth. This Pokémon is covered all over by a fluffy coat of down.
Generation VIII	
Brilliant Diamond **Shining Pearl**	A fire burns inside it, so it feels very warm to hug. It launches fireballs of 1,800 degrees Fahrenheit.
New Snap	Torchic often peck at the ground in search of pebbles. Eating pebbles helps it digest its food and makes the flames it exhales even hotter. You could say it’s like feeding two birds with one stone!
Generation IX	
Scarlet	Torchic feels toasty warm if you hug it. It has a flame sac inside its belly, and the flames burn continuously as long as Torchic has life in it.
Violet	In its belly, it has a sac filled with burning fire, meaning that Torchic feels as warm as a hot-water bottle if you hug it.
Sleep	It has a flame sac in its belly, meaning that Torchic feels as warm as a hot-water bottle if you hug it. It’s covered all over in fluffy down, making it nice to sleep next to.
Legends: Z-A	Torchic feels very warm to hug because a fire burns within it. It launches fireballs of over 1,800 degrees F.
Pokopia	In its belly, it has a sac filled with burning fire, meaning that Torchic feels as warm as a hot-water bottle if you hug it.

Sprites

Shiny

Male Back

Shiny Male Back

Female Back

Shiny Female Back

Origin

Torchic is based on a chicken hatchling. In particular, Torchic’s bright orange coloration is based on painted chicks, which are chicks whose feathers are dyed with paint and are typically sold during festivals and fairs. It may also be specifically based on the basan, a legendary fire-breathing chicken in Japanese folklore.

Torchic’s gender difference may be based on vent sexing, a chick sexing technique that originated in Japan, where feces is squeezed out of the chick in order to open its cloaca, allowing the chick sexer to observe whether it has a bump inside its cloaca. Normally only male chicks have this bump.

Name Origin

Torchic is a combination of *torch* and *chick* (a baby bird).

Achamo may be a combination of 赤ちゃん *akachan* (baby) and 軍鶏 *shamo* (a breed of Japanese chicken once raised for fighting).

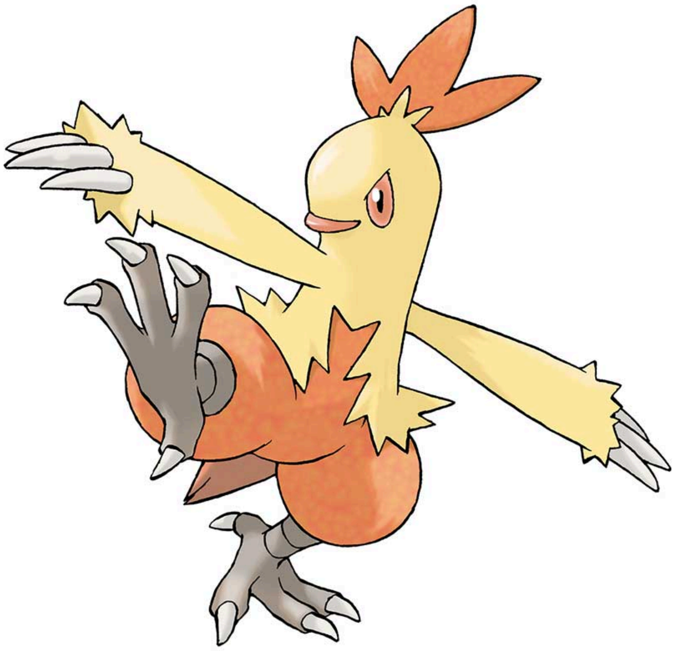
Combusken

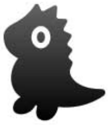
Young Fowl Pokémon

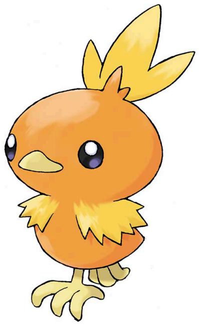
ワカシャモ

Wakasyamo

#0256



Types	**Avg. Height**	**Avg. Weight**
Fire Fighting	2′11″ / 0.9 m	43.0 lbs. / 19.5 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Torchic

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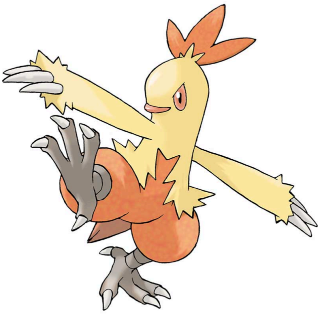

Combusken

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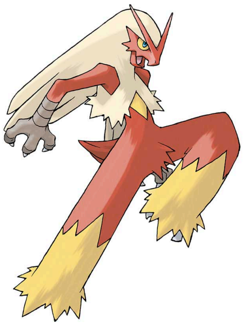


Blaziken

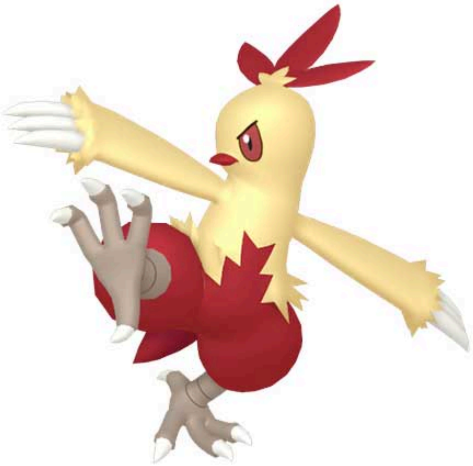
Pokédex Entries

Generation III	
Ruby	Combusken toughens up its legs and thighs by running through fields and mountains. This Pokémon’s legs possess both speed and power, enabling it to dole out ten kicks in one second.
Sapphire	Combusken battles with the intensely hot flames it spews from its beak and with outstandingly destructive kicks. This Pokémon’s cry is very loud and distracting.
Emerald	It lashes out with 10 kicks per second. Its strong fighting instinct compels it to keep up its offensive until the opponent gives up.
FireRed **LeafGreen**	It boosts its concentration by emitting harsh cries. Its kicks have outstanding destructive power.
Generation IV	
Diamond **Pearl** **Platinum**	Its kicking mastery lets it loose 10 kicks per second. It emits sharp cries to intimidate foes.
HeartGold **SoulSilver**	During a battle, the hot flame in its body increases. Its kicks have outstanding destructive power.
Generation V	
Black **White** **Black 2** **White 2**	Its kicking mastery lets it loose 10 kicks per second. It emits sharp cries to intimidate foes.
Generation VI	
X	Its kicking mastery lets it loose 10 kicks per second. It emits sharp cries to intimidate foes.
Y	During a battle, the hot flame in its body increases. Its kicks have outstanding destructive power.
Omega Ruby	Combusken toughens up its legs and thighs by running through fields and mountains. This Pokémon’s legs possess both speed and power, enabling it to dole out 10 kicks in one second.

Alpha Sapphire	Combusken battles with the intensely hot flames it spews from its beak and with outstandingly destructive kicks. This Pokémon’s cry is very loud and distracting.
Generation VIII	
Brilliant Diamond **Shining Pearl**	Its kicking mastery lets it loose 10 kicks per second. It emits sharp cries to intimidate foes.
Generation IX	
Scarlet	It boosts its concentration by emitting harsh cries. Its kicks have outstanding destructive power.
Violet	When it enters battle, the flame inside its body burns stronger. Its kicks have outstanding destructive power.
Sleep	Combusken’s cry is very loud and distracting. It’s quiet when it sleeps, though, an ideal time to thoroughly observe it.
Legends: Z-A	Its kicking mastery lets it unleash 10 kicks per second. It emits sharp cries to intimidate foes.
Pokopia	It boosts its concentration by emitting harsh cries. Its kicks have outstanding destructive power.

Sprites

Male



Shiny Male

Female

Shiny Female

Origin

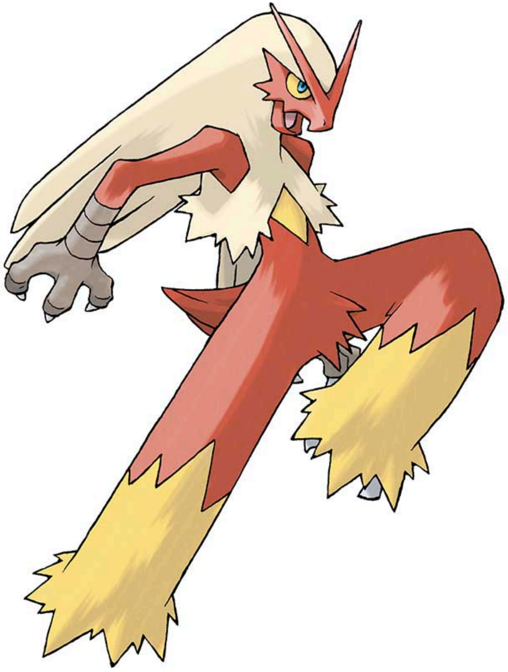
Combusken may be based on a cockfighting chicken. It may also be based on the basan, a legendary fire-breathing chicken in Japanese folklore.

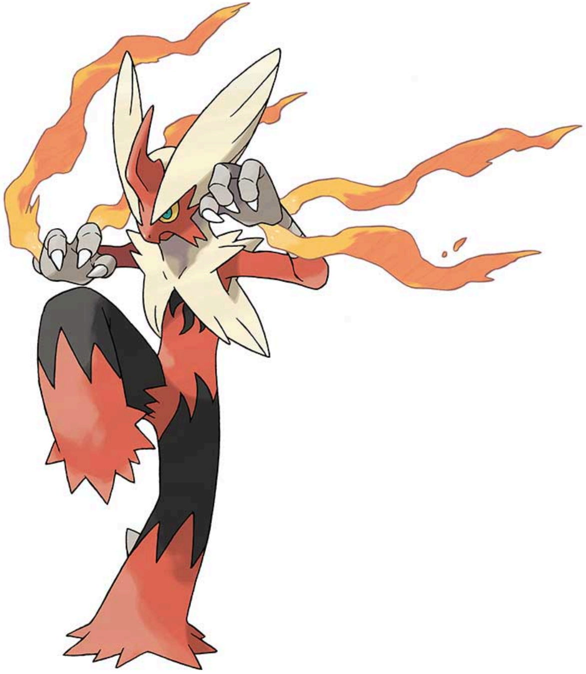
Name Origin

Combusken may be a combination of *combustion* and *chicken*. It may also involve *combat*.

Wakasyamo may be a combination of 若い *wakai* (young) and 軍鶏 *shamo* (a breed of Japanese chicken once raised for fighting).

Blaziken Blaze Pokémon	バシャーモ *Bursyamo*	**#0257**

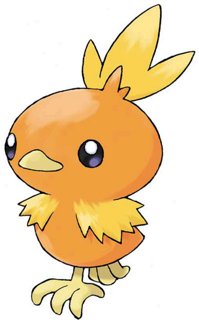




Mega Blaziken

Types	**Avg. Height**	**Avg. Weight**
Fire Fighting	6′03″ / 1.9 m Blaziken	114.6 lbs. / 52.0 kg Blaziken

	6′03″ / 1.9 m Mega Blaziken	114.6 lbs. / 52.0 kg Mega Blaziken
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Torchic

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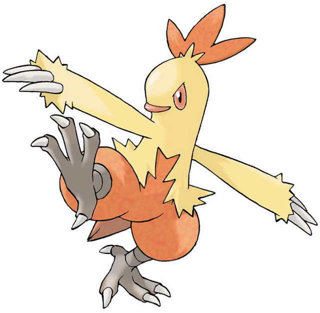

Combusken

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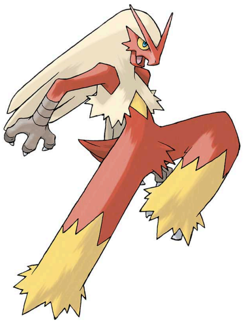


Blaziken

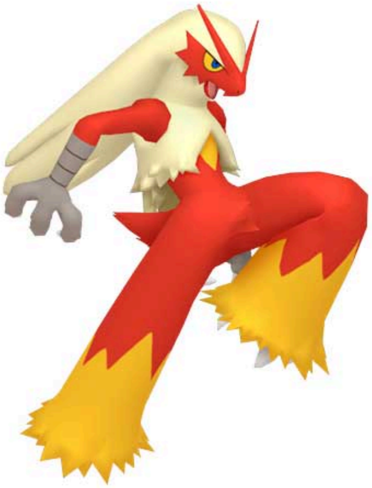
Pokédex Entries

Generation III	
Ruby	In battle, Blaziken blows out intense flames from its wrists and attacks the foe courageously. The stronger the foes, the more intensely this Pokémon's wrists burn.
Sapphire	Blaziken has incredibly strong legs—it can easily clear a 30-story building in one leap. This Pokémon's blazing punches leave its foes scorched and blackened.
Emerald	It learns martial arts that use punches and kicks. Every several years, its old feathers burn off, and new, supple feathers grow back in their place.
FireRed **LeafGreen**	When facing a tough foe, it looses flames from its wrists. Its powerful legs let it jump clear over buildings.
Generation IV	

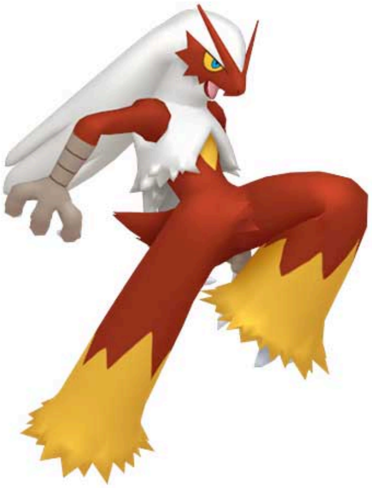
Diamond Pearl Platinum	Flames spout from its wrists, enveloping its knuckles. Its punches scorch its foes.
HeartGold SoulSilver	It can clear a 30-story building in a leap. Its fiery punches scorch its foes.
Generation V	
Black White Black 2 White 2	Flames spout from its wrists, enveloping its knuckles. Its punches scorch its foes.
Generation VI	
X	It can clear a 30-story building in a leap. Its fiery punches scorch its foes.
Y	When facing a tough foe, it looses flames from its wrists. Its powerful legs let it jump clear over buildings.
Omega Ruby	In battle, Blaziken blows out intense flames from its wrists and attacks foes courageously. The stronger the foe, the more intensely this Pokémon's wrists burn.
Alpha Sapphire	Blaziken has incredibly strong legs—it can easily clear a 30-story building in one leap. This Pokémon's blazing punches leave its foes scorched and blackened.
Generation VIII	
Brilliant Diamond Shining Pearl	Flames spout from its wrists, enveloping its knuckles. Its punches scorch its foes.
Generation IX	
Scarlet	When facing a tough foe, it looses flames from its wrists. Its powerful legs let it jump clear over buildings.

Violet	It can jump powerfully, clearing a 30-story building in a single leap. Its flaming punches scorch its opponents.
Sleep	In battle, Blaziken blows out flames from its wrists and attacks foes. It’s said that it sometimes blows flames and throws powerful kicks while it sleeps, perhaps because it couldn’t get enough battling while awake.
Legends: Z-A	It can jump powerfully enough to clear a 30-story building. It uses flaming punches to incinerate its opponents. **Mega Evolution:** Boiling-hot blood courses through its entire body, doubling the sharpness of its moves. It subdues opponents in the blink of an eye.
Pokopia	When facing a tough foe, it looses flames from its wrists. Its powerful legs let it jump clear over buildings.

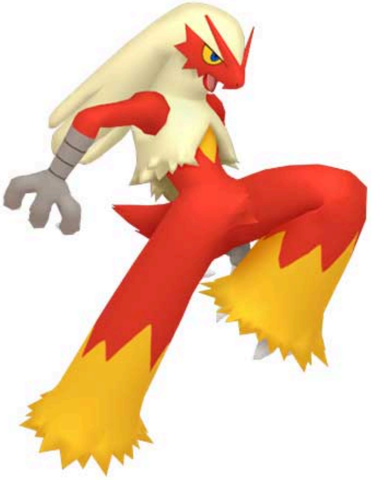
Sprites



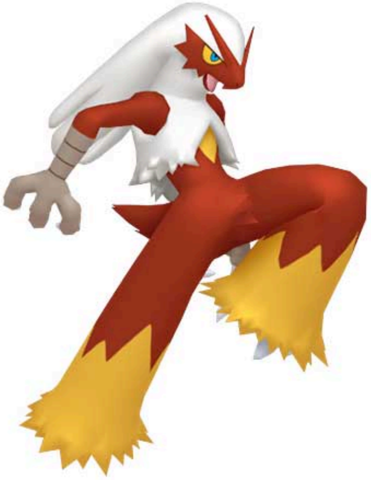
Male



Shiny Male



Female



Shiny Female

Mega

Shiny Mega

Origin

Blaziken is based on a chicken, possibly the Shamo chicken. The feathery legs resemble those of a Cochin chicken. It bears resemblance to Horus and Ra, two anthropomorphic ancient Egyptian deities with falcon heads. Blaziken may also be based on the basan, a legendary fire-breathing chicken of Japanese folklore, or possibly the *karura*. It may also be based on the mythical phoenix, as its feathers burn off every few years. It may also draw inspiration from the *taimatsu-maru*, creatures that resembled raptors or *tengu* and trailed flames.

Its Fighting type and human-like body type may draw inspiration from Muay Thai fighters, since Blaziken's official artwork depicts a typical flying knee and Mega Blaziken's stance portrays a check.

Name Origin

Blaziken may be a combination of *blaze* and *chicken*.

Bursyamo may be a combination of *burn* or *burst* and 軍鶏 *shamo*, a breed of Japanese chicken once raised for fighting.

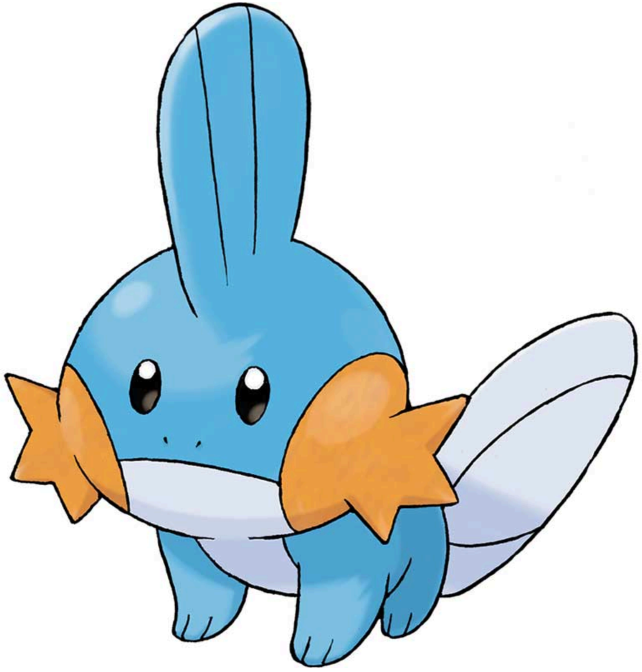
Mudkip

Mud Fish Pokémon

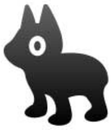
ミズゴロウ

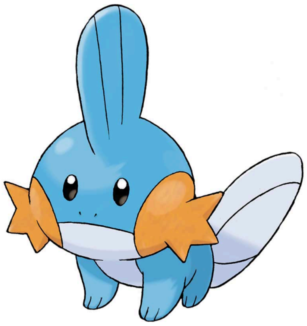
Mizugorou

#0258



Types	Avg. Height	Avg. Weight
Water	1′04″ / 0.4 m	16.8 lbs. / 7.6 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		



Mudkip

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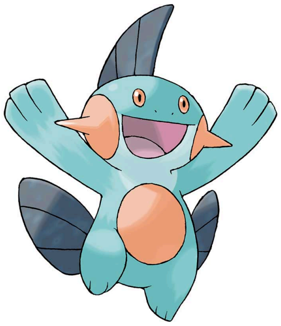

Marshtomp

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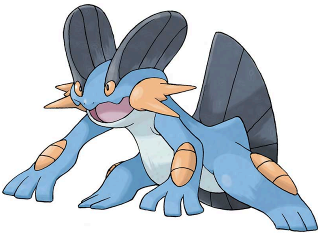


Swampert

Pokédex Entries

Generation III	
Ruby	The fin on Mudkip’s head acts as highly sensitive radar. Using this fin to sense movements of water and air, this Pokémon can determine what is taking place around it without using its eyes.
Sapphire	In water, Mudkip breathes using the gills on its cheeks. If it is faced with a tight situation in battle, this Pokémon will unleash its amazing power—it can crush rocks bigger than itself.
Emerald	On land, it can powerfully lift large boulders by planting its four feet and heaving. It sleeps by burying itself in soil at the water’s edge.
FireRed **LeafGreen**	Its large tail fin propels it through water with powerful acceleration. It is strong in spite of its size.
Generation IV	
Diamond **Pearl** **Platinum**	To alert it, the fin on its head senses the flow of water. It has the strength to lift boulders.
HeartGold **SoulSilver**	Its power can crush boulders. It rests by covering itself with mud at the bottom of a river.
Generation V	
Black **White** **Black 2** **White 2**	To alert it, the fin on its head senses the flow of water. It has the strength to heft boulders.
Generation VI	
X	Its large tail fin propels it through water with powerful acceleration. It is strong in spite of its size.
Y	To alert it, the fin on its head senses the flow of water. It has the strength to heft boulders.
Omega Ruby	The fin on Mudkip’s head acts as highly sensitive radar. Using this fin to sense movements of water

	and air, this Pokémon can determine what is taking place around it without using its eyes.
Alpha Sapphire	In water, Mudkip breathes using the gills on its cheeks. If it is faced with a tight situation in battle, this Pokémon will unleash its amazing power—it can crush rocks bigger than itself.
Generation VIII	
Brilliant Diamond **Shining Pearl**	Using the fin on its head, Mudkip senses the flow of water to keep track of what's going on around it. Mudkip has the strength to heft boulders.
Generation IX	
Scarlet	It has the power to crush large boulders into pieces. To rest, it buries itself in mud at the bottom of a river.
Violet	When it uses its large tail fin, it picks up speed rapidly in the water. It is strong in spite of its small size.
Sleep	Mudkip is strong in spite of its small size. On rare occasions, it can be seen trying to crush rocks with all its might while it sleeps.
Legends: Z-A	Using the fin on its head, Mudkip senses the flow of water to keep track of what's going on around it. It has the strength to heft boulders.

Sprites

Shiny

Origin

Mudkip appears to be based on the mudpuppy or mudskipper, or also possibly an axolotl. As it is the Mud Fish Pokémon, it might also be based on the gilled East African lungfish or the flathead catfish, also known as the mudcat.

Name Origin

Mudkip may be a combination of *mud*, *skip*, and *mudskipper*.

Mizugorou may be a combination of 水 *mizu* (water) and 鯥五郎 *mutsugorō* (mudskipper).

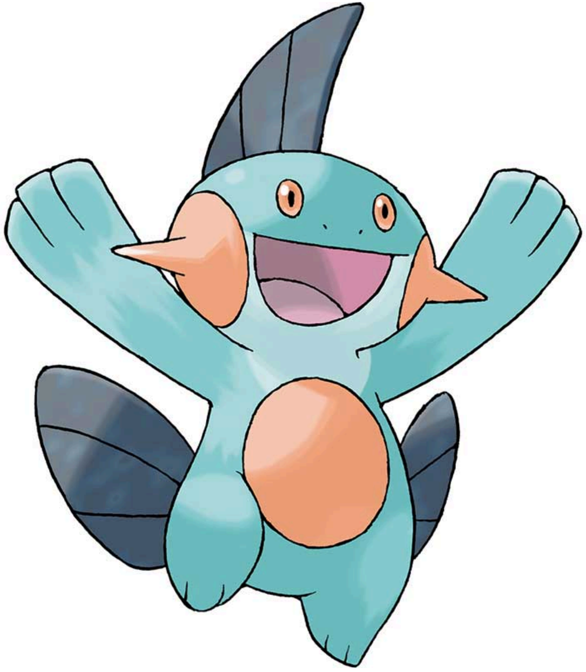
Marshtomp

Mud Fish Pokémon

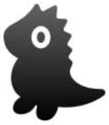
ヌマクロー

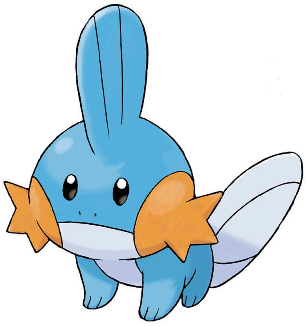
Numacraw

#0259



Types	**Avg. Height**	**Avg. Weight**
Water Ground	2′04″ / 0.7 m	61.7 lbs. / 28.0 kg

Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Mudkip

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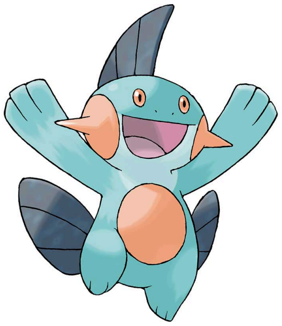

Marshtomp

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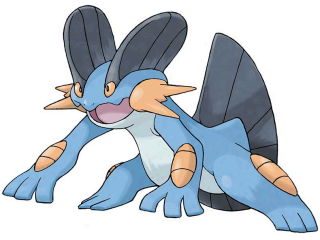


Swampert

Pokédex Entries

Generation III	
Ruby	The surface of Marshtomp's body is enveloped by a thin, sticky film that enables it to live on land. This Pokémon plays in mud on beaches when the ocean tide is low.
Sapphire	Marshtomp is much faster at traveling through mud than it is at swimming. This Pokémon's hindquarters exhibit obvious development, giving it the ability to walk on just its hind legs.
Emerald	Its toughened hind legs enable it to stand upright. Because it weakens if its skin dries out, it replenishes fluids by playing in mud.
FireRed **LeafGreen**	It is at its best when on muddy ground with poor footing. It quickly overwhelms foes struggling in mud.
Generation IV	
Diamond **Pearl** **Platinum**	Its sturdy legs give it sure footing, even in mud. It burrows into dirt to sleep.
HeartGold **SoulSilver**	Living on muddy ground that provides poor footing has made its legs sturdy.
Generation V	
Black **White** **Black 2** **White 2**	Its sturdy legs give it sure footing, even in mud. It burrows into dirt to sleep.
Generation VI	
X	Its sturdy legs give it sure footing, even in mud. It burrows into dirt to sleep.
Y	Living on muddy ground that provides poor footing has made its legs sturdy.
Omega Ruby	The surface of Marshtomp's body is enveloped by a thin, sticky film that enables it to live on land. This Pokémon plays in mud on beaches when the ocean tide is low.

Alpha Sapphire	Marshtomp is much faster at traveling through mud than it is at swimming. This Pokémon’s hindquarters exhibit obvious development, giving it the ability to walk on just its hind legs.
Generation VIII	
Brilliant Diamond **Shining Pearl**	Its sturdy legs give it sure footing, even in mud. It burrows into dirt to sleep.
Generation IX	
Scarlet	Living on muddy ground that provides poor footing has served to train its lower body and caused it to develop sturdy legs.
Violet	It is at its best when on muddy ground that offers poor footing. It quickly overwhelms opponents that are bogged down and unable to move.
Sleep	Because it weakens if its skin dries out, it replenishes fluids by playing in mud. It burrows into dirt to sleep, seemingly feeling safe while it’s asleep.
Legends: Z-A	Its sturdy legs and hips give it sure footing, even on sludgy surfaces. It buries itself in mud to sleep.

Sprites

Shiny

Origin

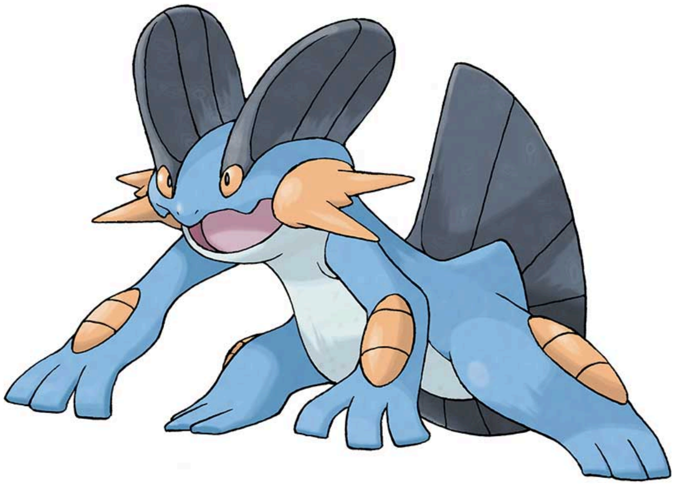
Marshtomp appears to be based on the mudpuppy or mudskipper. It may also be based on the axolotl or gilled African lungfish, like its pre-evolved form. The single fin on Marshtomp’s head is reminiscent of the Murmillo helmet worn by murmillo-class Roman gladiators or the Corinthian helmet (with a horsehair crest), which was worn by Greek Hoplites with “murmillo” being the Greek word for a type of saltwater fish.

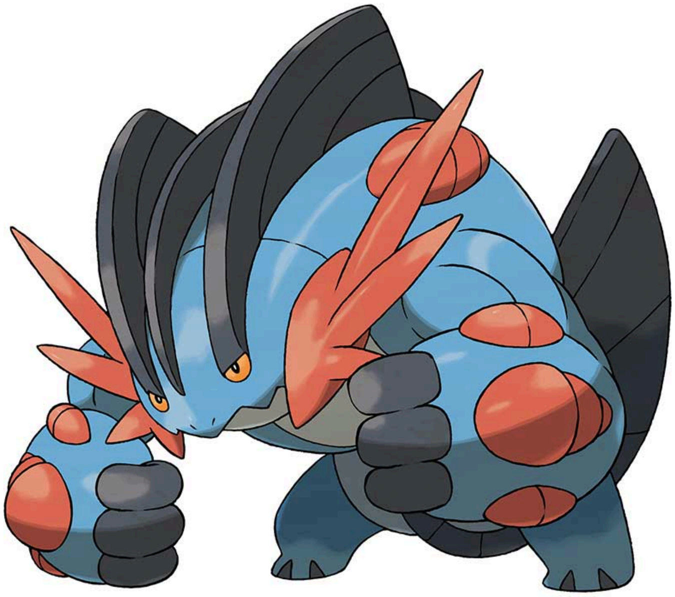
Name Origin

Marshtomp may be a combination of *marsh* and *stomp*.

Numacraw may be a combination of 沼 *numa* (swamp) and *crawfish* (crayfish, a freshwater crustacean), *crawl*, or *claw*.

Swampert Mud Fish Pokémon	ラグラージ *Laglarge*	#0260

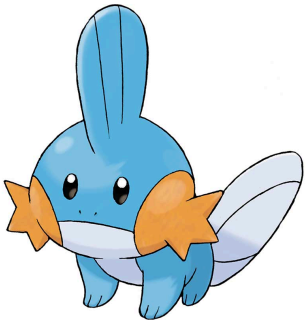
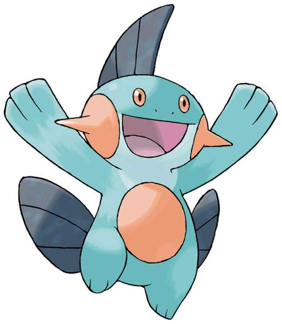
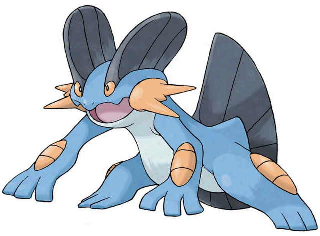




Mega Swampert

Types	**Avg. Height**	**Avg. Weight**
Water Ground	4′11″ / 1.5 m Swampert	180.6 lbs. / 81.9 kg Swampert

	6′03″ / 1.9 m Mega Swampert	224.9 lbs. / 102.0 kg Mega Swampert
Gender Ratio 87.5% male, 12.5% female	**Shape** 	**Footprint**

 Mudkip	→	 Marshtomp	→	 **Swampert**

Pokédex Entries

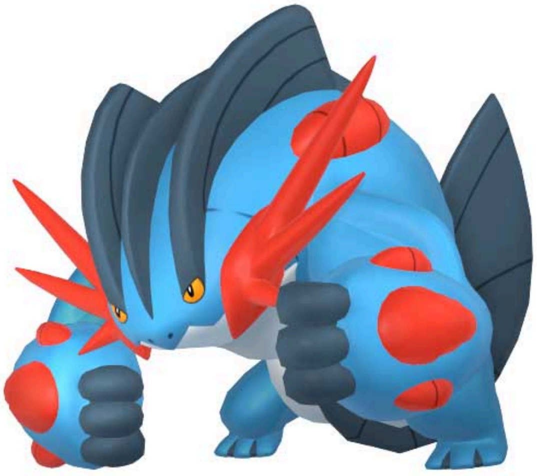
Generation III	
Ruby	Swampert is very strong. It has enough power to easily drag a boulder weighing more than a ton. This Pokémon also has powerful vision that lets it see even in murky water.
Sapphire	Swampert predicts storms by sensing subtle differences in the sounds of waves and tidal winds with its fins. If a storm is approaching, it piles up boulders to protect itself.
Emerald	If it senses the approach of a storm and a tidal wave, it protects its seaside nest by piling up boulders. It swims as fast as a jet ski.
FireRed **LeafGreen**	Its arms are rock-hard. With one swing, they can batter down its foe. It makes its nests at beautiful beaches.
Generation IV	

Diamond Pearl Platinum	It can swim while towing a large ship. It bashes down foes with a swing of its thick arms.
HeartGold SoulSilver	Its arms are hard as rock. With one swing, it can break a boulder into pieces.
Generation V	
Black White Black 2 White 2	It can swim while towing a large ship. It bashes down foes with a swing of its thick arms.
Generation VI	
X	Its arms are hard as rock. With one swing, it can break a boulder into pieces.
Y	It can swim while towing a large ship. It bashes down foes with a swing of its thick arms.
Omega Ruby	Swampert is very strong. It has enough power to easily drag a boulder weighing more than a ton. This Pokémon also has powerful vision that lets it see even in murky water.
Alpha Sapphire	Swampert predicts storms by sensing subtle differences in the sounds of waves and tidal winds with its fins. If a storm is approaching, it piles up boulders to protect itself.
Generation VIII	
Brilliant Diamond Shining Pearl	It can swim while towing a large ship. It bashes down foes with a swing of its thick arms.
New Snap	Swampert has powerful vision that allows it to see through muddy river water. The reason it covers itself with mud when it's on land is because it wants to keep its skin moist.
Generation IX	

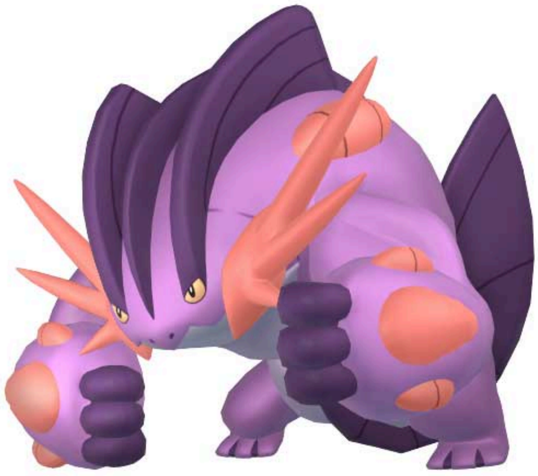
Scarlet	Its arms are hard as rock. With one swing, it can break an enormous boulder into pieces.
Violet	Swampert’s arms are rock-hard. With one swing, they can batter down Swampert’s foes. This Pokémon makes its nest on beautiful beaches.
Sleep	Its arms are hard as rock. With one swing, it can break an enormous boulder into pieces. After it’s used up all its strength, it sometimes relaxes in the mud, then falls asleep.
Legends: Z-A	This Pokémon is so strong that it can tow a large ship while it swims. It bashes down foes with a single swing of its thick arms. **Mega Evolution:** The water within its body further strengthens its already enlarged muscles, using the same principles as a hydraulic pump.

Sprites

Shiny



Mega



Shiny Mega

Origin

Like its pre-evolved forms, Swampert appears to be based on the mudpuppy, axolotl, mudskipper, or the gilled African lungfish. Swampert's portrayal in the animated series suggests that it could also be based on common depictions of a swamp monster—a fictional, frequently antagonistic creature imagined to live in swamps and often has some physical humanoid traits. The fins on its head and tail resemble Japanese war fans, also known as *tessen*. Its stance is reminiscent of sumo wrestlers.

Name Origin

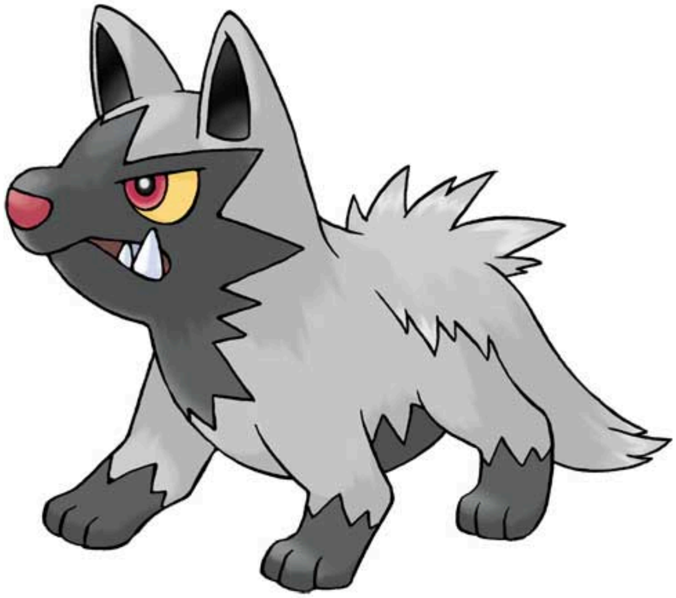
Swampert may be a combination of *swamp* and *rampart*, *expert*, or *earth*.

Laglarge may be a combination of *lagoon*, *large*, and possibly *lag* or *lug*.

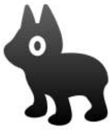
Poochyena
Bite Pokémon

ポチエナ
Pochiena

#0261



Types	Avg. Height	Avg. Weight
Dark	1′08″ / 0.5 m	30.0 lbs. / 13.6 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

Poochyena

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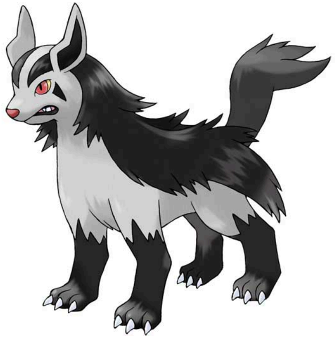


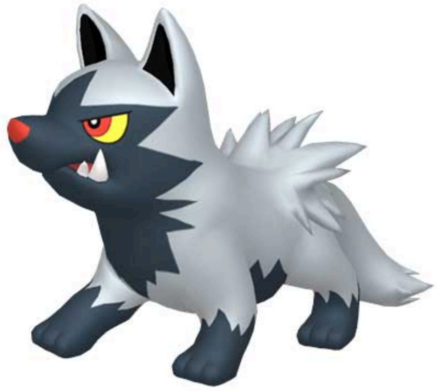
Mightyena

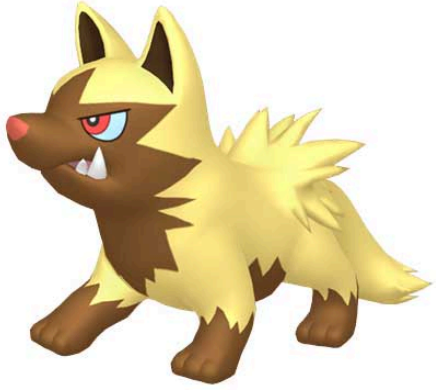
Pokédex Entries

Generation III	
Ruby	At first sight, Poochyena takes a bite at anything that moves. This Pokémon chases after prey until the victim becomes exhausted. However, it may turn tail if the prey strikes back.
Sapphire	Poochyena is an omnivore—it will eat anything. A distinguishing feature is how large its fangs are compared to its body. This Pokémon tries to intimidate its foes by making the hair on its tail bristle out.
Emerald	It savagely threatens foes with bared fangs. It chases after fleeing targets tenaciously. It turns tail and runs, however, if the foe strikes back.
FireRed LeafGreen	It has a very tenacious nature. Its acute sense of smell lets it chase a chosen prey without ever losing track.
Generation IV	
Diamond Pearl Platinum	A Pokémon with a persistent nature, it chases its chosen prey until the prey becomes exhausted.
HeartGold SoulSilver	It chases its prey until the victim becomes exhausted. However, it turns tail if the prey strikes back.
Generation V	
Black White Black 2 White 2	A Pokémon with a persistent nature, it chases its chosen prey until the prey becomes exhausted.
Generation VI	
X	A Pokémon with a persistent nature, it chases its chosen prey until the prey becomes exhausted.
Y	It has a very tenacious nature. Its acute sense of smell lets it chase a chosen prey without ever losing track.

Omega Ruby	At first sight, Poochyena takes a bite at everything that moves. This Pokémon chases after prey until the victim becomes exhausted. However, it may turn tail if the prey strikes back.
Alpha Sapphire	Poochyena is an omnivore—it will eat anything. A distinguishing feature is how large its fangs are compared to its body. This Pokémon tries to intimidate its foes by making the hair on its tail bristle out.
Generation VIII	
Brilliant Diamond **Shining Pearl**	A Pokémon with a persistent nature, it chases its chosen prey until the prey becomes exhausted.
Generation IX	
Scarlet	It bares its large fangs and barks vigorously to try to intimidate opponents, but this is actually a manifestation of its cowardly nature.
Violet	Poochyena pursue their prey in packs. Once the prey is exhausted, the pack finishes it off. But sometimes the prey retaliates, and the pack flees.

Sprites





Shiny

Origin

Poochyena appears to be based on both hyenas and wolves. However, its small size, typically tenacious nature, and affinity for biting resemble Tasmanian devils.

Name Origin

Poochyena may be a combination of *pooch* and *hyena*.

Pochiena may be a combination of ポチ *Pochi* (a popular name for pet dogs in Japan) and *hyena*.

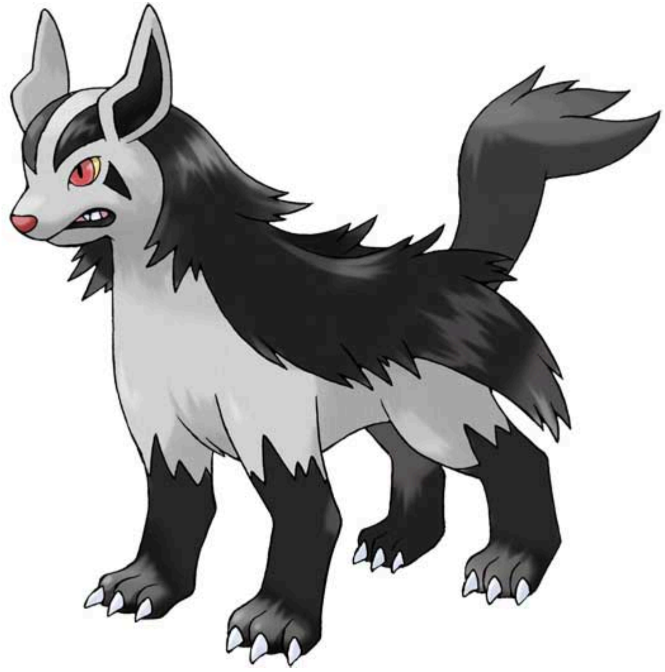
Mightyena

Bite Pokémon

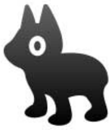
グラエナ

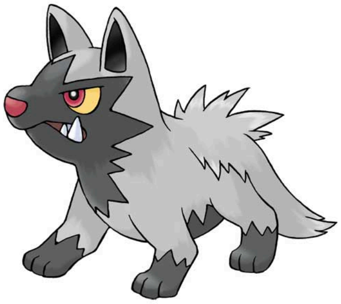
Graena

#0262



Types	Avg. Height	Avg. Weight
Dark	3′03″ / 1.0 m	81.6 lbs. / 37.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Poochyena

→

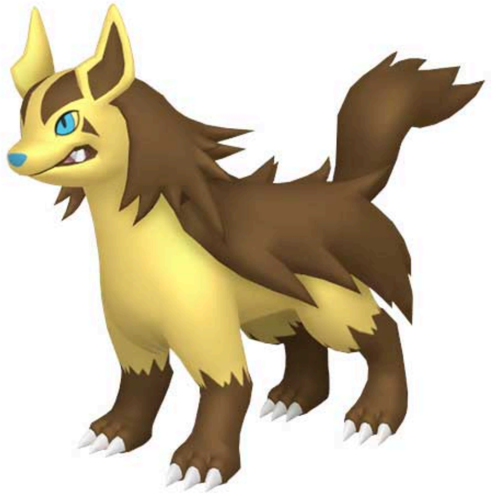
Mightyena

Pokédex Entries

Generation III	
Ruby	Mightyena gives obvious signals when it is preparing to attack. It starts to growl deeply and then flattens its body. This Pokémon will bite savagely with its sharply pointed fangs.
Sapphire	Mightyena travel and act as a pack in the wild. The memory of its life in the wild compels the Pokémon to obey only those trainers that it recognizes to possess superior skill.
Emerald	In the wild, Mightyena live in a pack. They never defy their leader's orders. They defeat foes with perfectly coordinated teamwork.
FireRed **LeafGreen**	It will always obey the commands of a skilled trainer. Its behavior arises from its living in packs in ancient times.
Generation IV	
Diamond **Pearl** **Platinum**	It chases down prey in a pack. It will never disobey the commands of a skilled Trainer.
HeartGold **SoulSilver**	It chases down prey in a pack of around ten. They defeat foes with perfectly coordinated teamwork.
Generation V	
Black **White** **Black 2** **White 2**	It chases down prey in a pack. It will never disobey the commands of a skilled Trainer.
Generation VI	
X	It will always obey the commands of a skilled Trainer. Its behavior arises from its living in packs in ancient times.
Y	It chases down prey in a pack of around ten. They defeat foes with perfectly coordinated teamwork.
Omega Ruby	Mightyena gives obvious signals when it is preparing to attack. It starts to growl deeply and

	then flattens its body. This Pokémon will bite savagely with its sharply pointed fangs.
Alpha Sapphire	Mightyena travel and act as a pack in the wild. The memory of its life in the wild compels the Pokémon to obey only those Trainers that it recognizes to possess superior skill.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It chases down prey in a pack. It will never disobey the commands of a skilled Trainer.
New Snap	Wild Mightyena live in packs with very strict hierarchies. When the pack leader howls, the others howl with it to send information to faraway allies.
Generation IX	
Scarlet	They faithfully follow the orders of their leader. Prey targeted by Mightyena is never allowed to escape the outstanding teamwork of its pursuers.
Violet	Once it’s caught the scent of faraway prey, the leader gives a signal, and the whole pack moves out.

Sprites



Shiny

Origin

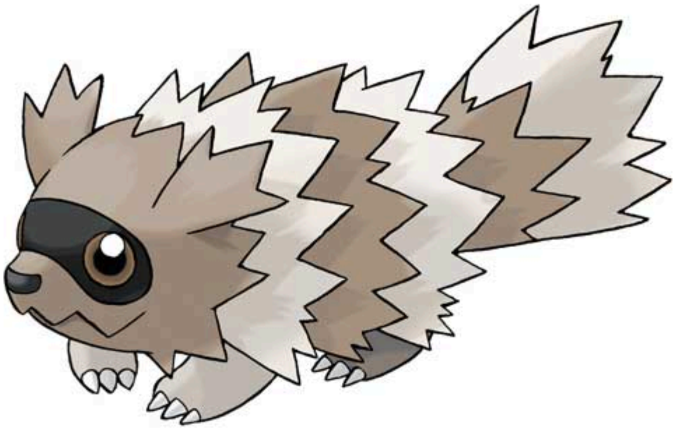
Mightyena’s design appears to be based on a hyena—possibly a brown hyena, and its manes may be inspired by the thick dorsal mane of the striped hyena. The design may have been influenced by domestic breeds of dogs such as the German Shepherd and the Australian Kelpie, a breed with personalities that are heavily influenced by their owners. German Shepherds are also commonly colored black and gray.

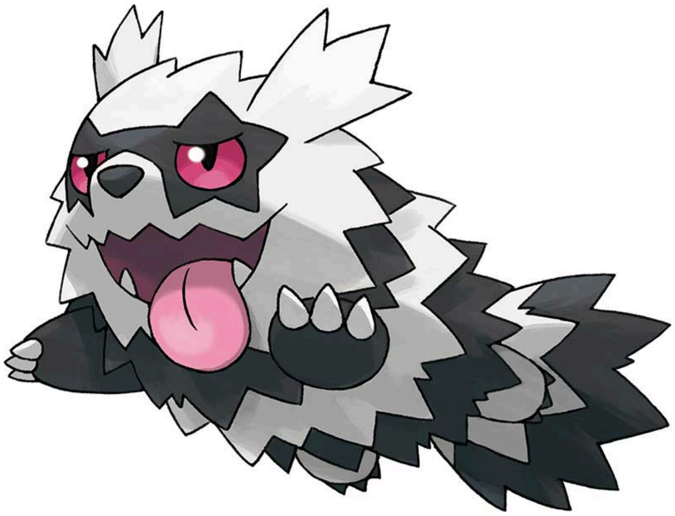
Name Origin

Mightyena may be a combination of *mighty* and *hyena*.

Graena may be a combination of *grand*, *growl*, and *hyena*.

Zigzagoon Tiny Raccoon Pokémon	**ジグザグマ** *Jiguzaguma*	**#0263**

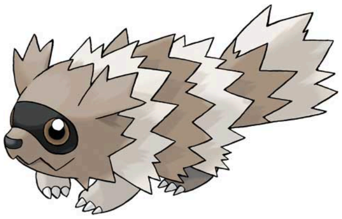




Galarian Zigzagoon

Types	**Avg. Height**	**Avg. Weight**
Normal Zigzagoon	1′04″ / 0.4 m	38.6 lbs. / 17.5 kg

Dark Normal Galarian Zigzagoon		
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Zigzagoon

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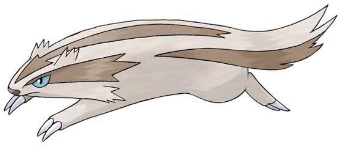
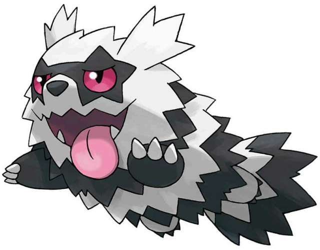


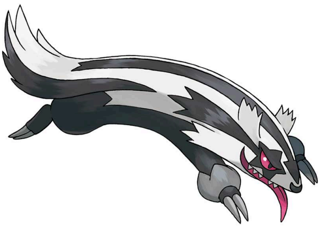
Linoone



Zigzagoon

Galarian Form

→



Linoone

Galarian Form

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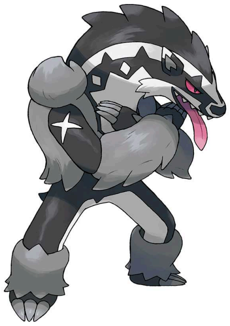


Obstagoon

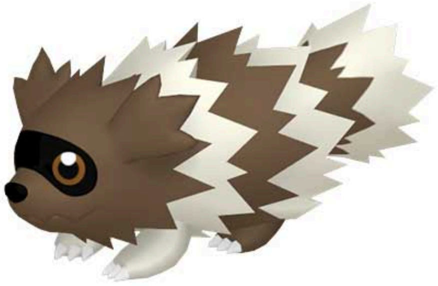
Pokédex Entries

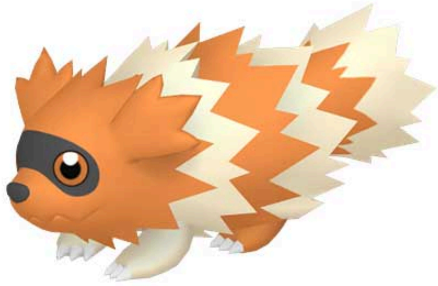
Generation III	
Ruby	Zigzagoon restlessly wanders everywhere at all times. This Pokémon does so because it is very curious. It becomes interested in anything that it happens to see.
Sapphire	The hair on Zigzagoon's back is bristly. It rubs the hard back hair against trees to leave its territorial

	markings. This Pokémon may play dead to fool foes in battle.
Emerald	Rubbing its nose against the ground, it always wanders about back and forth in search of something. It is distinguished by the zigzag footprints it leaves.
FireRed **LeafGreen**	A Pokémon with abundant curiosity. It shows an interest in everything, so it always zigs and zags.
Generation IV	
Diamond **Pearl** **Platinum**	It walks in zigzag fashion. It is good at finding items in the grass and even in the ground.
HeartGold **SoulSilver**	It gets interested in everything, which is why it zigs and zags. It is good at finding items.
Generation V	
Black **White** **Black 2** **White 2**	It walks in zigzag fashion. It is good at finding items in the grass and even in the ground.
Generation VI	
X	It walks in zigzag fashion. It’s good at finding items in the grass and even in the ground.
Y	A Pokémon with abundant curiosity. It shows an interest in everything, so it always zigzags.
Omega Ruby	Zigzagoon restlessly wanders everywhere at all times. This Pokémon does so because it is very curious. It becomes interested in anything that it happens to see.
Alpha Sapphire	The hair on Zigzagoon’s back is bristly. It rubs the hard back hair against trees to leave its territorial markings. This Pokémon may play dead to fool foes in battle.
Generation VIII	

Sword	**Hoennian Form:** It marks its territory by rubbing its bristly fur on trees. This variety of Zigzagoon is friendlier and calmer than the kind native to Galar. **Galarian form:** Its restlessness has it constantly running around. If it sees another Pokémon, it will purposely run into them in order to start a fight.
Shield	**Hoennian Form:** Zigzagoon that adapted to regions outside Galar acquired this appearance. If you’ve lost something, this Pokémon can likely find it. **Galarian form:** Thought to be the oldest form of Zigzagoon, it moves in zigzags and wreaks havoc upon its surroundings.
Brilliant Diamond **Shining Pearl**	It walks in zigzag fashion. It’s good at finding items in the grass and even in the ground.

Sprites





Shiny

Galarian

Shiny Galarian

Origin

Zigzagoon’s English and Japanese names, category, and fur pattern suggest it is based on a raccoon, while its body shape and brown coloration were stated to be inspired by the Japanese badger with its fur making a zigzag pattern. It may also be inspired by the Japanese raccoon dog (*Nyctereutes procyonoides viverrinus*), also known as *tanuki*. The word *tanuki* is used for both badgers and raccoon dogs in Japan, depending on the region. This may be the inspiration behind its mixture of traits, having similarities to both species. Japanese folklore and legend claim that *tanuki* are known for drumming on their bellies with their front paws similar to how Zigzagoon has been known to do. Zigzagoon’s body shape and appearance are also similar to certain small dog breeds such as Pekingese and Wheaten Terriers.

Galarian Zigzagoon’s fur coloration draws inspiration from the European badger, which has a black-and-white color scheme unlike its Japanese relative. Taking its evolved form Obstagoon under consideration, Galarian Zigzagoon’s color scheme, pointed tongue, and star marking around its eyes may also be inspired by Glam rock bands.

Zigzagoon’s evolutionary line shares a common theme of movement where Zigzagoon moves in a zigzag pattern, Linoone moves in a straight line, and Obstagoon blocks the way by obstructing it.

Name Origin

Zigzagoon may be a combination of *zigzag* (referring to its fur pattern and unusual habits) and *raccoon*.

Jiguzaguma may be a combination of *zigzag* and アライグマ *araiguma* (raccoon) or 穴熊 *anaguma* (badger). *Guma* (from 熊

kuma, “bear”) as a suffix is often used for mammals that resemble bears.

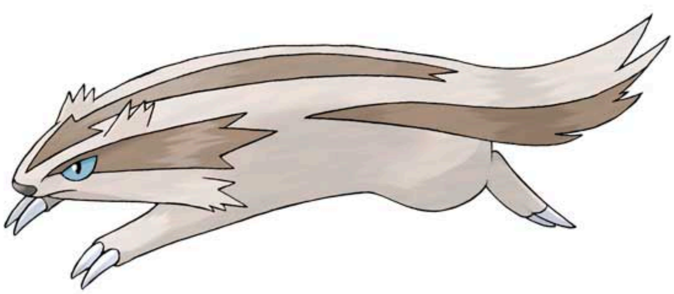
Linoone

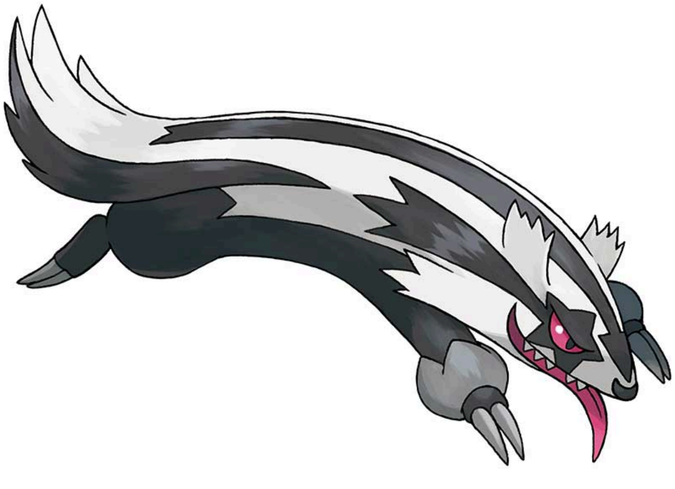
Rushing Pokémon

マッスグマ

Massuguma

#0264





Galarian Linoone

Types	**Avg. Height**	**Avg. Weight**
Normal Linoone	1′08″ / 0.5 m	71.7 lbs. / 32.5 kg

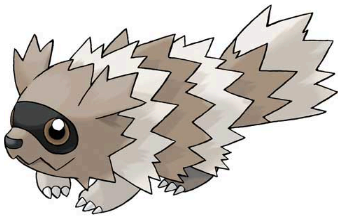
Dark Normal
Galarian Linoone

Gender Ratio

50% male, 50% female

Shape

Footprint



Zigzagoon

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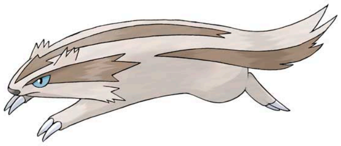
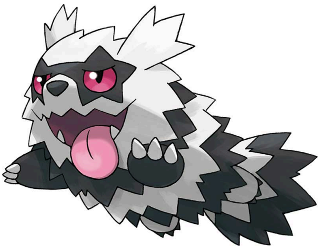


Linoone



Zigzagoon
Galarian Form

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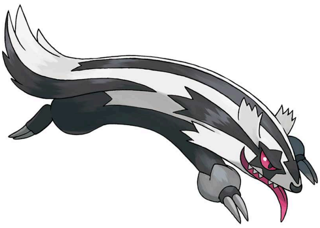

Linoone
Galarian Form

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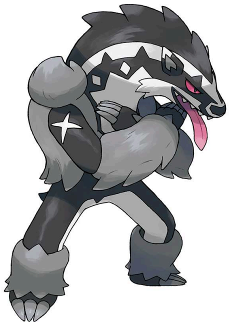


Obstagoon

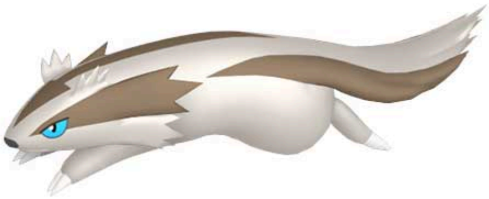
Pokédex Entries

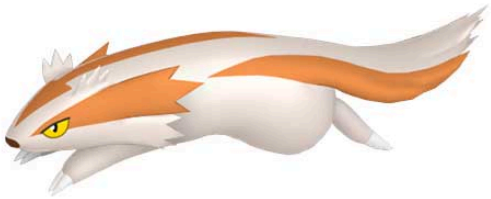
Generation III	
Ruby	Linoone always runs full speed and only in straight lines. If facing an obstacle, it makes a right-angle turn to evade it. This Pokémon is very challenged by gently curving roads.
Sapphire	When hunting, Linoone will make a beeline straight for the prey at a full run. While this Pokémon is

	capable of topping 60 mph, it has to come to a screeching halt before it can turn.
Emerald	It is exceedingly fast if it only has to run in a straight line. When it spots pond-dwelling prey underwater, it quickly leaps in and catches it with its sharp claws.
FireRed **LeafGreen**	When running in a straight line, it can top 60 miles per hour. However, it has a tough time with curved roads.
Generation IV	
Diamond **Pearl** **Platinum**	It charges prey at speeds over 60 mph. However, because it can only run straight, it often fails.
HeartGold **SoulSilver**	When running in a straight line, it can easily top 60 miles an hour. It has a tough time with curved roads.
Generation V	
Black **White** **Black 2** **White 2**	It charges prey at speeds over 60 mph. However, because it can only run straight, it often fails.
Generation VI	
X	When running in a straight line, it can easily top 60 miles an hour. It has a tough time with curved roads.
Y	It charges prey at speeds over 60 mph. However, because it can only run straight, it often fails.
Omega Ruby	Linoone always runs full speed and only in straight lines. If facing an obstacle, it makes a right-angle turn to evade it. This Pokémon is very challenged by gently curving roads.
Alpha Sapphire	When hunting, Linoone will make a beeline straight for the prey at a full run. While this Pokémon is capable of topping 60 mph, it has to come to a screeching halt before it can turn.

Generation VIII	
Sword	**Hoennian Form:** Its fur is strong and supple. Shaving brushes made with shed Linoone hairs are highly prized. **Galarian form:** It uses its long tongue to taunt opponents. Once the opposition is enraged, this Pokémon hurls itself at the opponent, tackling them forcefully.
Shield	**Hoennian Form:** It uses its explosive speed and razor-sharp claws to bring down prey. Running along winding paths is not its strong suit. **Galarian form:** This very aggressive Pokémon will recklessly challenge opponents stronger than itself.
Brilliant Diamond Shining Pearl	It charges prey at speeds over 60 mph. However, because it can only run straight, it often fails.

Sprites





Shiny

Galarian

Shiny Galarian

Origin

Linoone’s appearance may be a cross between the European or Japanese badger and a member of the weasel and/or ferret family, or it may possibly be based on the ferret-badger or striped polecat. It also shares the same color scheme of *tanuki*. The word *tanuki* is used for both badgers and raccoon dogs in Japan, depending on the region. This may be the inspiration behind its mixture of traits, having similarities to both species. Its stripes slightly resemble flames and lightning, which may be a reference to race cars, who typically use these patterns on their vehicles for show. Linoone may also be based on the legendary Kamaitachi, which is usually depicted as lightning-fast weasels who wield razor-sharp claws which tear into their victims. There is a arrow symbol on its head which alludes to its tendecy to run in a straight line. Linoone’s obsession with round objects may be inspired by the Ramidreju, a long, weasel-like creature who has a desire for gold; or by the *tanuki*’s association with gold.

Galarian Linoone appears to be more explicitly based on European badgers. Taking its evolved form Obstagoon under consideration, Galarian Linoone’s color scheme, pointed tongue, and star marking around its eyes may also be inspired by Glam rock bands.

Linoone’s evolutionary line shares a common theme of movement where Zigzagoon moves in a zigzag pattern, Linoone moves in a straight line, and Obstagoon blocks the way by obstructing it. This may be a reference to badgers’ behaviour of habitually following the same foraging routes, leading to the formation of trodden paths.

Name Origin

Linoone may be a combination of *line* (referring to its fur pattern and unusual habits) and *raccoon*.

Massuguma may be a combination of まっすぐ *massugu* (straight, as in a line) and アライグマ *araiguma* (raccoon) or 穴熊 *anaguma* (badger). *Guma* (from 熊 *kuma*, “bear”) as a suffix is often used for mammals that resemble bears.

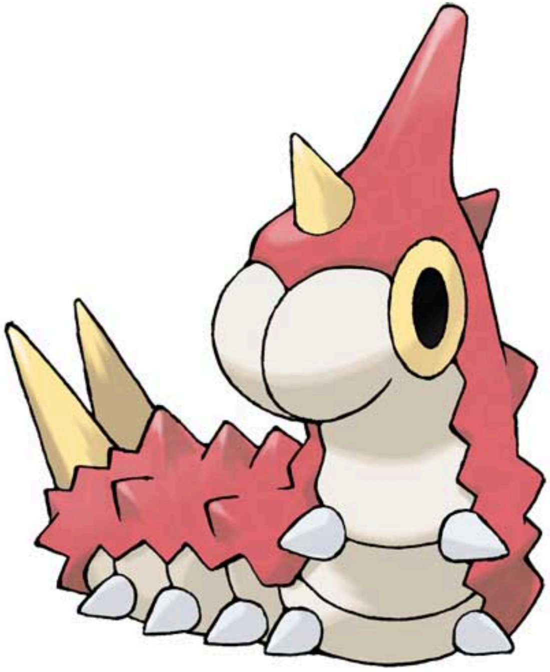
Wurmple

Worm Pokémon

ケムッソ

Kemusso

#0265



Types Bug	**Avg. Height** 1′00″ / 0.3 m	**Avg. Weight** 7.9 lbs. / 3.6 kg
Gender Ratio 50% male, 50% female	**Shape**	**Footprint**

Wurmple

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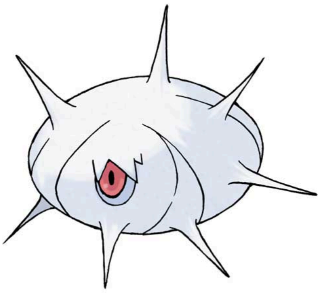

Silcoon

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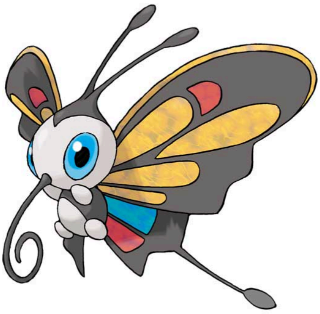

Beautifly

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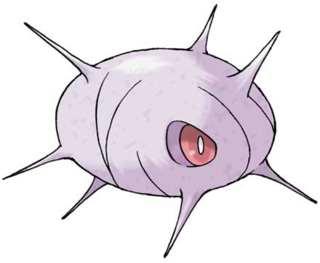

Cascoon

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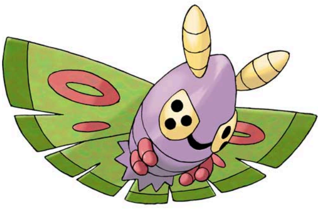


Dustox

Pokédex Entries

Generation III	
Ruby	Using the spikes on its rear end, Wurmple peels the bark off trees and feeds on the sap that oozes out. This Pokémon's feet are tipped with suction pads that allow it to cling to glass without slipping.
Sapphire	Wurmple is targeted by Swellow as prey. This Pokémon will try to resist by pointing the spikes on its rear at the attacking predator. It will weaken the foe by leaking poison from the spikes.
Emerald	It sticks to tree branches and eats leaves. The thread it spits from its mouth, which becomes gooey when it touches air, slows the movement of its foes.
FireRed **LeafGreen**	It lives amidst tall grass and in forests. When attacked, it resists by pointing its venomous spikes at the foe.
Generation IV	
Diamond	It loves to eat leaves. If it is attacked by a Starly, it will defend itself with its spiked rear.
Pearl	It spits a white silk that turns sticky when it contacts air. It is used to immobilize foes.
Platinum	Often targeted by bird Pokémon, it desperately resists by releasing poison from its tail spikes.

HeartGold **SoulSilver**	It lives among the tall grass and in forests. It repels attacks by raising up the spikes on its rear.
Generation V	
Black **White** **Black 2** **White 2**	Often targeted by bird Pokémon, it desperately resists by releasing poison from its tail spikes.
Generation VI	
X	It loves to eat leaves. If it is attacked by a Starly, it will defend itself with its spiked rear.
Y	It lives among the tall grass and in forests. It repels attacks by raising up the spikes on its rear.
Omega Ruby	Using the spikes on its rear end, Wurmple peels the bark off trees and feeds on the sap that oozes out. This Pokémon's feet are tipped with suction pads that allow it to cling to glass without slipping.
Alpha Sapphire	Wurmple is targeted by Swellow as prey. This Pokémon will try to resist by pointing the spikes on its rear at the attacking predator. It will weaken the foe by leaking poison from the spikes.
Generation VIII	
Brilliant Diamond	It loves to eat leaves. If it is attacked by a Starly, it will defend itself with its spiked rear.
Shining Pearl	It spits a white silk thread that turns sticky when coming into contact with air. The silk is used to immobilize foes.
Legends: Arceus	Likes sap and is abundant in the wild. Why it evolves into various different forms is unknown. One cannot tell from a Wurmple's appearance which form it will take when it evolves.
New Snap	Thanks to the suction pads on its feet, Wurmple can scoot right up any surface! When threatened, it defends itself by releasing poison from its tail spikes.

Sprites

Shiny

Origin

Wurmple is based on a caterpillar or combination of caterpillars, such as that of the puss moth and/or pipevine swallowtail.

According to Ken Sugimori in an interview, Wurmple was intentionally designed to be similar to Caterpie, and is meant to fill in for Caterpie’s role in the Hoenn region, i.e. being a simple evolutionary line that can teach new players the concept of Pokémon Evolution.

Name Origin

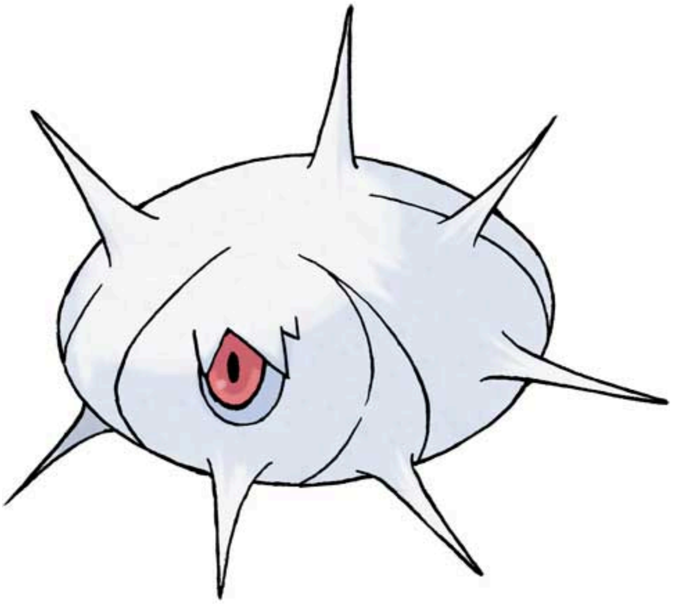
Wurmple may be a combination of *worm* and *rumple* (creased or wrinkled in texture) or *simple*.

Kemusso may be derived from 毛虫 *kemushi* (caterpillar).

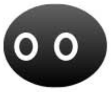
Silcoon
Cocoon Pokémon

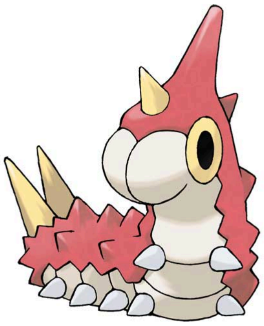
カラサリス
Karasalis

#0266



Types	**Avg. Height**	**Avg. Weight**
Bug	2′00″ / 0.6 m	22.0 lbs. / 10.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Wurmple

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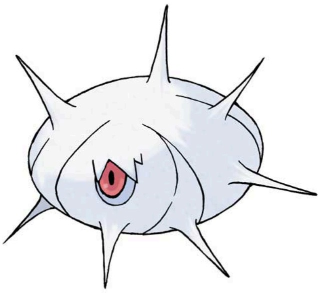

Silcoon

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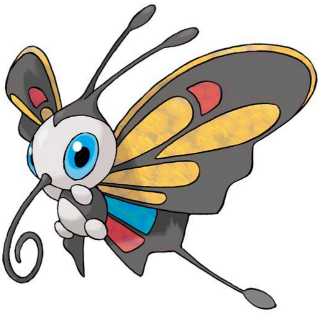


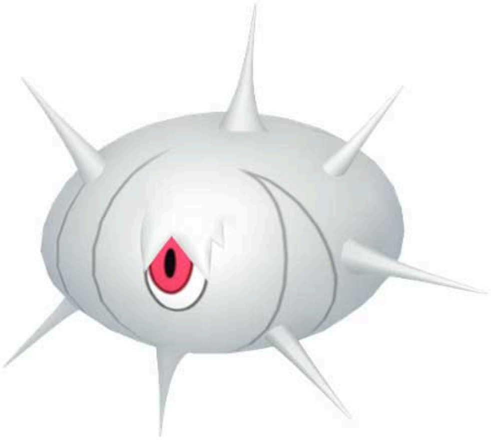
Beautifly

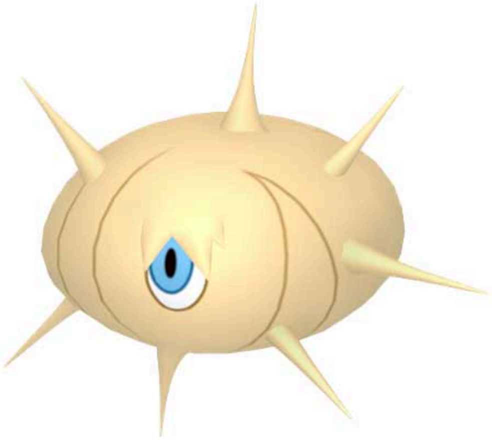
Pokédex Entries

Generation III	
Ruby	Silcoon tethers itself to a tree branch using silk to keep from falling. There, this Pokémon hangs quietly while it awaits evolution. It peers out of the silk cocoon through a small hole.
Sapphire	Silcoon was thought to endure hunger and not consume anything before its evolution. However, it is now thought that this Pokémon slakes its thirst by drinking rainwater that collects on its silk.
Emerald	It prepares for evolution using the energy it stored while it was a Wurmple. It keeps watch over the surroundings with its two eyes.
FireRed **LeafGreen**	It conserves its energy by moving as little as possible. It awaits evolution while drinking only a little rainwater.
Generation IV	
Diamond	It anchors itself by wrapping twigs with the silk from its body. It motionlessly awaits evolution.
Pearl	It drinks dew that collects on its silk and waits for evolution. Its hard cocoon repels attacks.
Platinum	It wraps silk around the branches of a tree. It drinks rainwater on its silk while awaiting evolution.
HeartGold **SoulSilver**	Having wrapped silk around the branches of a tree, it quiescently awaits evolution.
Generation V	
Black **White** **Black 2** **White 2**	It wraps silk around the branches of a tree. It drinks rainwater on its silk while awaiting evolution.
Generation VI	
X	It wraps silk around the branches of a tree. It drinks rainwater on its silk while awaiting evolution.
Y	It drinks dew that collects on its silk and waits for evolution. Its hard cocoon repels attacks.

Omega Ruby	Silcoon tethers itself to a tree branch using silk to keep from falling. There, this Pokémon hangs quietly while it awaits evolution. It peers out of the silk cocoon through a small hole.
Alpha Sapphire	Silcoon was thought to endure hunger and not consume anything before its evolution. However, it is now thought that this Pokémon slakes its thirst by drinking rainwater that collects on its silk.
Generation VIII	
Brilliant Diamond	It anchors itself by wrapping twigs with the silk from its body. It motionlessly awaits evolution.
Shining Pearl	It drinks dew that collects on its silk while it waits for evolution. Its hard cocoon repels attacks.
Legends: Arceus	Wraps itself in thin strings of silk while it stores energy for evolution. It can’t extend its limbs and its movement is slow, but its eyes keep a sharp lookout—Silcoon is always on guard.

Sprites





Shiny

Origin

Silcoon seems to be based on a silkworm cocoon due to its white color.

Name Origin

Silcoon may be a combination of *silk* and *cocoon*.

Karasalis may be a combination of 殻 *kara* (shell) and *chrysalis*.

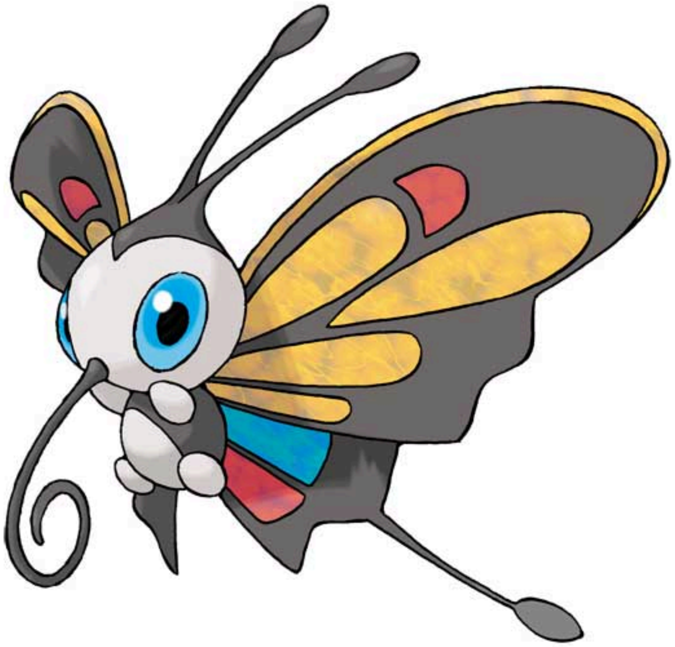
Beautifly

Butterfly Pokémon

アゲハント

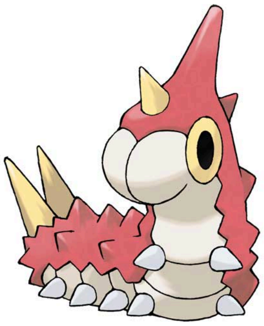
Agehunt

#0267



Types	Avg. Height	Avg. Weight
Bug Flying	3′03″ / 1.0 m	62.6 lbs. / 28.4 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Wurmple

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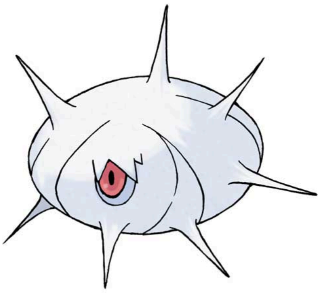

Silcoon

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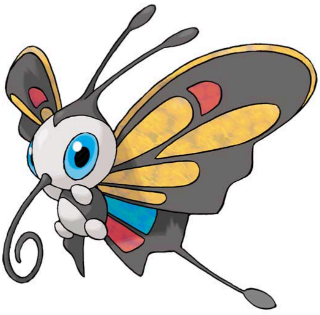


Beautifly

Pokédex Entries

Generation III	
Ruby	Beautifly's favorite food is the sweet pollen of flowers. If you want to see this Pokémon, just leave a potted flower by an open window. Beautifly is sure to come looking for pollen.
Sapphire	Beautifly has a long mouth like a coiled needle, which is very convenient for collecting pollen from flowers. This Pokémon rides the spring winds as it flits around gathering pollen.
Emerald	Its colorfully patterned wings are its most prominent feature. It flies through flower-covered fields collecting pollen. It attacks ferociously when angered.
FireRed LeafGreen	Despite its appearance, it has an aggressive nature. It attacks by jabbing with its long, thin mouth.
Generation IV	
Diamond	It has an aggressive nature. It stabs prey with its long, narrow mouth to drain the prey's fluids.
Pearl	When flower fields bloom, it flits around, collecting pollen. Despite its appearance, it is savage.
Platinum	Despite its looks, it is aggressive. It jabs with its long, thin mouth if disturbed while collecting pollen.
HeartGold SoulSilver	Vibrantly patterned wings are its prominent feature. It sucks sweet flower nectar with its long mouth.
Generation V	
Black White Black 2 White 2	Despite its looks, it is aggressive. It jabs with its long, thin mouth if disturbed while collecting pollen.
Generation VI	
X	Vibrantly patterned wings are its prominent feature. It sucks sweet flower nectar with its long mouth.
Y	It has an aggressive nature. It stabs prey with its long, narrow mouth to drain the prey's fluids.

Omega Ruby	Beautifly’s favorite food is the sweet pollen of flowers. If you want to see this Pokémon, just leave a potted flower by an open window. Beautifly is sure to come looking for pollen.
Alpha Sapphire	Beautifly has a long mouth like a coiled needle, which is very convenient for collecting pollen from flowers. This Pokémon rides the spring winds as it flits around gathering pollen.
Generation VIII	
Brilliant Diamond	It has an aggressive nature. It stabs prey with its long, narrow mouth to drain the prey’s fluids.
Shining Pearl	When flower fields bloom, it flits around, collecting pollen. Despite its appearance, it is savage.
Legends: Arceus	A colorful and incredibly beautiful but also greedy Pokémon. In an effort to keep its favorite food all to itself, it will chase away Combee as they try to gather nectar.
New Snap	You’ve probably seen Beautifly fluttering about in search of its favorite food—pollen. In addition to nectar, its long, thin proboscis is also perfect for sucking up water and fruit juices.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

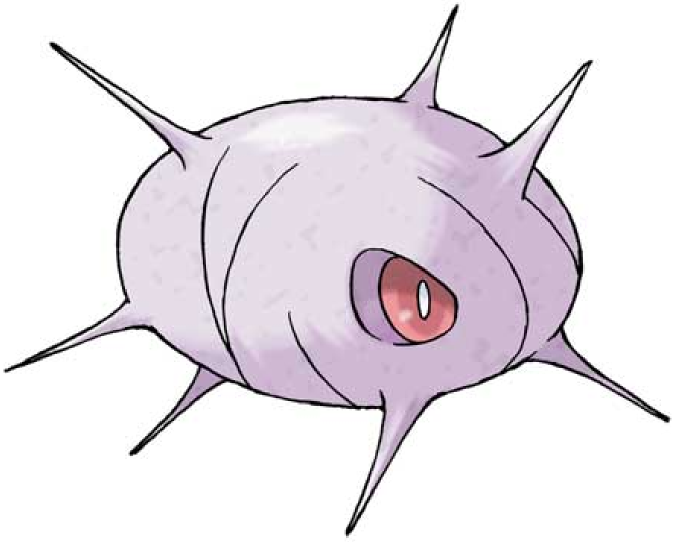
Beautifly seems to be based on a swallowtail butterfly, particularly the common yellow swallowtail due to the shape and colors of its wings. The orange-yellow and black colors of its wings also bring to mind the monarch butterfly. Its ability to pierce prey with its proboscis is similar to a vampire moth or a mosquito.

Name Origin

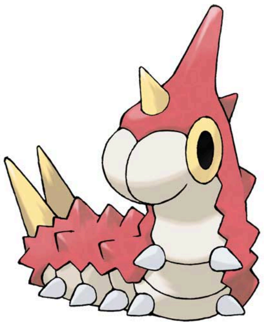
Beautifly may be a combination of *beauty* and *butterfly*. It could also be a play on *beautify* (to improve the appearance of) or *beautifully*.

Agehunt may be a combination of 揚羽蝶 *agehachō* (swallowtail butterfly) and *hunt* (referring to its aggressive nature).

Cascoon Cocoon Pokémon	マユルド *Mayuld*	**#0268**



Types	**Avg. Height**	**Avg. Weight**
Bug	2′04″ / 0.7 m	25.4 lbs. / 11.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	●	—



Wurmple

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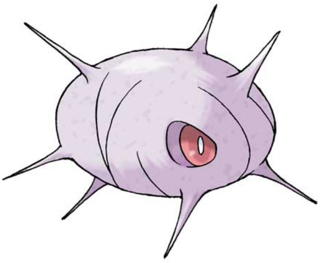

Cascoon

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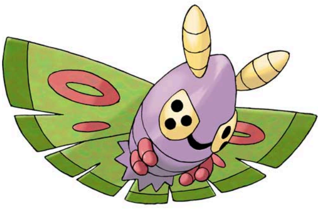


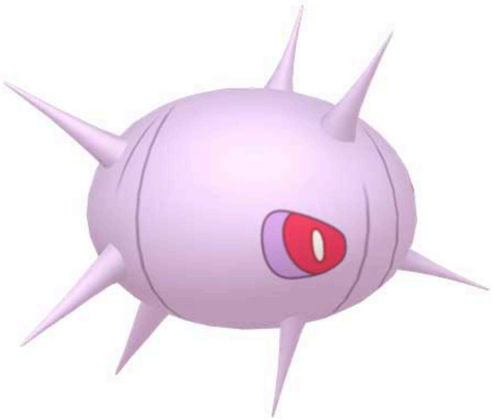
Dustox

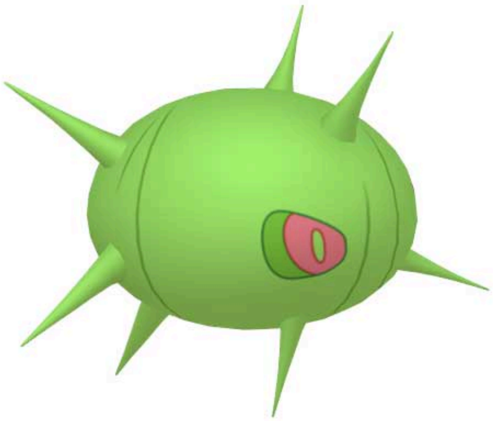
Pokédex Entries

Generation III	
Ruby	Cascoon makes its protective cocoon by wrapping its body entirely with a fine silk from its mouth. Once the silk goes around its body, it hardens. This Pokémon prepares for its evolution inside the cocoon.
Sapphire	If it is attacked, Cascoon remains motionless however badly it may be hurt. It does so because if it were to move, its body would be weak upon evolution. This Pokémon will also not forget the pain it endured.
Emerald	To avoid detection by its enemies, it hides motionlessly beneath large leaves and in the gaps of branches. It also attaches dead leaves to its body for camouflage.
FireRed **LeafGreen**	Its body, which is made of soft silk, hardens over time. When cracks appear, evolution is near.
Generation IV	
Diamond	It is hot inside its cocoon. All the cells in its body create the energy for it to evolve.
Pearl	Encased within its tough cocoon, it endures attacks. It never forgets the appearance of its foes.
Platinum	It never forgets any attack it endured while in the cocoon. After evolution, it seeks payback.
HeartGold **SoulSilver**	It endures attacks with patience, because the more pain before evolution, the sturdier it becomes.
Generation V	
Black **White** **Black 2** **White 2**	It never forgets any attack it endured while in the cocoon. After evolution, it seeks payback.
Generation VI	
X	Its body, which is made of soft silk, hardens over time. When cracks appear, evolution is near.

Y	It never forgets any attack it endured while in the cocoon. After evolution, it seeks payback.
Omega Ruby	Cascoon makes its protective cocoon by wrapping its body entirely with a fine silk from its mouth. Once the silk goes around its body, it hardens. This Pokémon prepares for its evolution inside the cocoon.
Alpha Sapphire	If it is attacked, Cascoon remains motionless however badly it may be hurt. It does so because if it were to move, its body would be weak upon evolution. This Pokémon will also not forget the pain it endured.
Generation VIII	
Brilliant Diamond	It is hot inside its cocoon. All the cells in its body create the energy for it to evolve.
Shining Pearl	Encased within its tough cocoon, it endures attacks. It never forgets the appearance of its foes.
Legends: Arceus	The silk coating its body is thin but sufficiently strong. Cascoon's silk has a luster and texture superior to that of Silcoon's, and clothes made using Cascoon silk are regarded as top-notch.

Sprites





Shiny

Origin

Cascoon seems to be based on a moth cocoon.

Name Origin

Cascoon may be a combination of *cask* (a container), *cast* (a shell used to immobilize body parts), *cáscara* (Spanish for shell), and *cocoon*.

Mayuld may be a combination of 繭 *mayu* (cocoon) and *shield*.

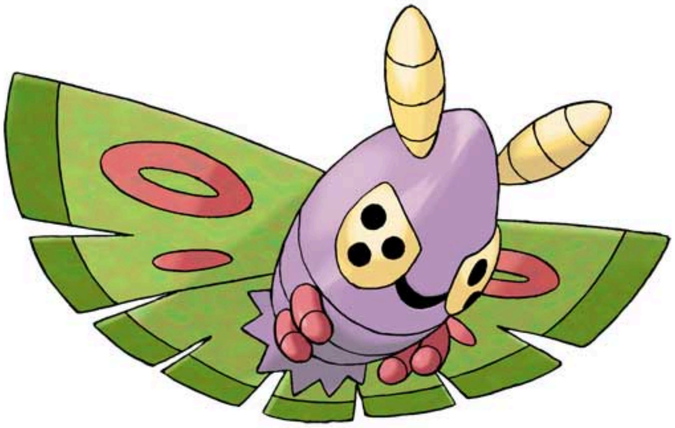
Dustox

Poison Moth Pokémon

ドクケイル

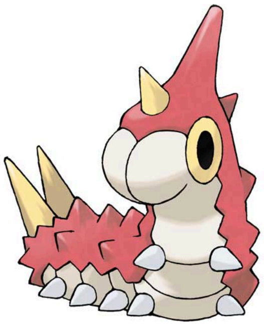
Dokucale

#0269



Types	Avg. Height	Avg. Weight
Bug Poison	3′11″ / 1.2 m	69.7 lbs. / 31.6 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Wurmple

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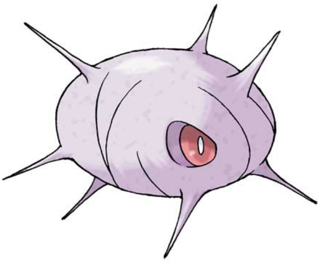

Cascoon

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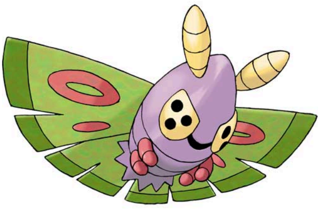


Dustox

Pokédex Entries

Generation III	
Ruby	Dustox is instinctively drawn to light. Swarms of this Pokémon are attracted by the bright lights of cities, where they wreak havoc by stripping the leaves off roadside trees for food.
Sapphire	When Dustox flaps its wings, a fine dust is scattered all over. This dust is actually a powerful poison that will even make a pro wrestler sick. This Pokémon searches for food using its antennae like radar.
Emerald	It is a nocturnal Pokémon that flies from fields and mountains to the attraction of streetlights at night. It looses highly toxic powder from its wings.
FireRed **LeafGreen**	It scatters horribly toxic dust when it senses danger. They tend to gather in the glow of streetlamps at night.
Generation IV	
Diamond	A nocturnal Pokémon. Drawn by streetlights, they messily eat the leaves of trees lining boulevards.
Pearl	It violently flutters its wings to scatter toxic dust when attacked. It becomes active after sunset.
Platinum	Toxic powder is scattered with each flap. At night, it is known to strip leaves off trees lining boulevards.
HeartGold **SoulSilver**	It scatters its fine dust all over when it is attacked. It is a nocturnal Pokémon.
Generation V	
Black **White** **Black 2** **White 2**	Toxic powder is scattered with each flap. At night, it is known to strip leaves off trees lining boulevards.
Generation VI	
X	A nocturnal Pokémon. Drawn by streetlights, they messily eat the leaves of trees lining boulevards.
Y	It violently flutters its wings to scatter toxic dust when attacked. It becomes active after sunset.

Omega Ruby	Dustox is instinctively drawn to light. Swarms of this Pokémon are attracted by the bright lights of cities, where they wreak havoc by stripping the leaves off roadside trees for food.
Alpha Sapphire	When Dustox flaps its wings, a fine dust is scattered all over. This dust is actually a powerful poison that will even make a pro wrestler sick. This Pokémon searches for food using its antennae like radar.
Generation VIII	
Brilliant Diamond	Dustox are nocturnal Pokémon. Drawn by streetlights, they messily eat the leaves of trees lining boulevards.
Shining Pearl	It violently flutters its wings to scatter toxic dust when attacked. It becomes active after sunset.
Legends: Arceus	Tends to be drawn to bonfires on dark nights. Difficult to chase away from settlements because of the way it scatters highly toxic scales.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Dustox seems to be based on the Japanese luna moth or Japanese moon moth due to its green wings, nocturnal habits, and ability to learn Moonlight. Its Poison-type may be based on butterflies and moths that retain toxic chemicals in their bodies from the plants they consume as larva. Its Shiny colors resemble the Japanese silk moth.

Name Origin

Dustox may be a combination of *dust* (likely referring to the dusty residue left behind by moths) and *toxic*.

Dokucale may be a combination of 毒 *doku* (poison) or 毒蛾 *dokuga* (poisonous moth) and *scale*.

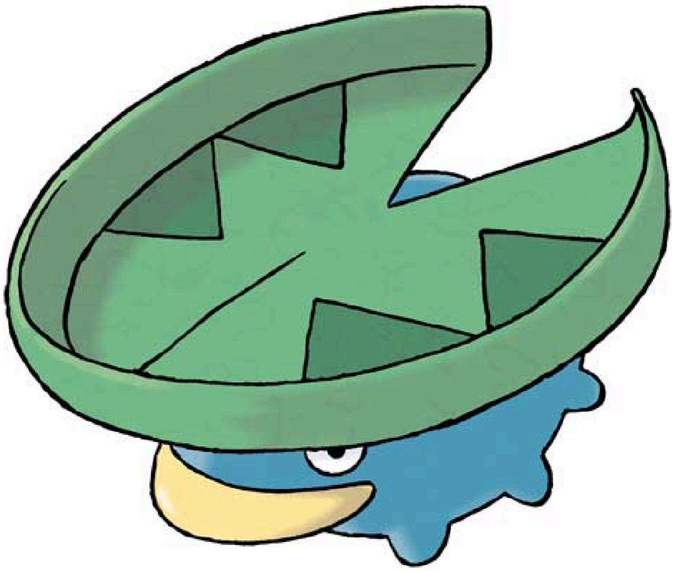
Lotad

Water Weed Pokémon

ハスボー

Hassboh

#0270



Types

Water Grass

Avg. Height

1′08″ / 0.5 m

Avg. Weight

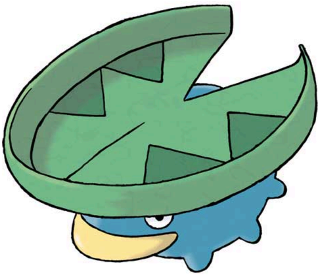
5.7 lbs. / 2.6 kg

Gender Ratio

50% male, 50% female

Shape

Footprint



Lotad

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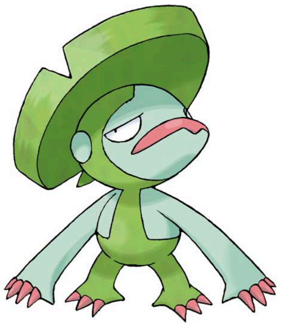

Lombre

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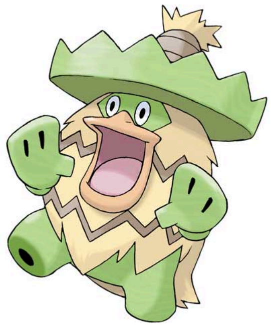


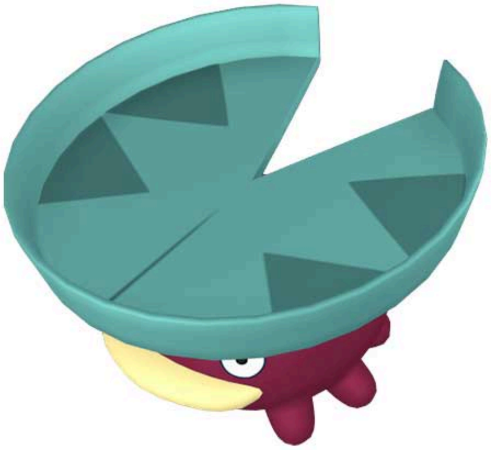
Ludicolo

Pokédex Entries

Generation III	
Ruby	Lotad live in ponds and lakes, where they float on the surface. It grows weak if its broad leaf dies. On rare occasions, this Pokémon travels on land in search of clean water.
Sapphire	Lotad is said to have dwelled on land before. However, this Pokémon is thought to have returned to water because the leaf on its head grew large and heavy. It now lives by floating atop the water.
Emerald	This Pokémon lives in ponds with clean water. It is known to ferry small Pokémon across ponds by carrying them on the broad leaf on its head.
FireRed **LeafGreen**	It searches about for clean water. If it does not drink water for too long, the leaf on its head wilts.
Generation IV	
Diamond **Pearl** **Platinum**	It looks like an aquatic plant and serves as a ferry to Pokémon that can’t swim.
HeartGold **SoulSilver**	Its leaf grew too large for it to live on land. That is how it began to live floating in the water.
Generation V	
Black **White** **Black 2** **White 2**	It looks like an aquatic plant and serves as a ferry to Pokémon that can’t swim.
Generation VI	
X	It looks like an aquatic plant and serves as a ferry to Pokémon that can’t swim.
Y	It searches about for clean water. If it does not drink water for too long, the leaf on its head wilts.
Omega Ruby	Lotad live in ponds and lakes, where they float on the surface. It grows weak if its broad leaf dies. On rare occasions, this Pokémon travels on land in search of clean water.

Alpha Sapphire	Lotad is said to have dwelled on land before. However, this Pokémon is thought to have returned to water because the leaf on its head grew large and heavy. It now lives by floating atop the water.
Generation VIII	
Sword	It searches about for clean water. If it does not drink water for too long, the leaf on its head wilts.
Shield	Its leaf grew too large for it to live on land. That is how it began to live floating in the water.
Brilliant Diamond **Shining Pearl**	It looks like an aquatic plant and serves as a ferry for Pokémon that can't swim.
New Snap	The leaf on Lotad's head is so heavy, it finds it easier to live floating in the water. It's also been known to let other Pokémon ride on top of its head as it gives them a lift.
Generation IX	
Scarlet	The leaf on its head is naturally dirt repellent and will stay clean even after transporting Pokémon that are covered in mud.
Violet	Lotad will gather in lakes that have good water quality. The surfaces of the lakes sometimes become covered in Lotad leaves.
Pokopia	The leaf on its head is naturally dirt repellent and will stay clean even after transporting Pokémon that are covered in mud.

Sprites



Shiny

Origin

Lotad appears to be based on a lily pad and the kappa, a Japanese yōkai that has a water-filled dish on its head and a turtle-like beak.

Name Origin

Lotad may be a combination of *lotus* and *lily pad*, *tad* (a small amount), or *tadpole* (a young amphibian).

Hassboh may be a combination of 蓮 *hasu* (lotus) and 赤ん坊 *akanbō* (baby) or 帽子 *bōshi* (hat).

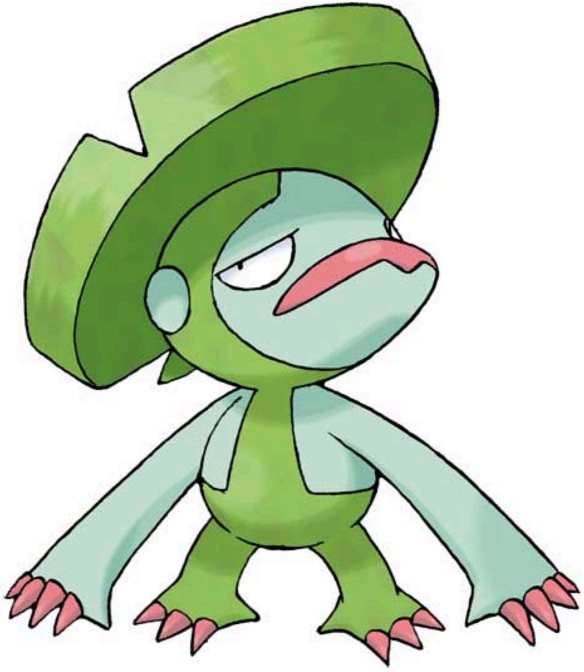
Lombre

Jolly Pokémon

ハスブレロ

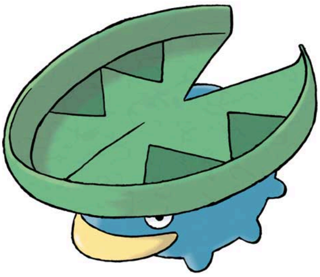
Hasubrero

#0271



Types	**Avg. Height**	**Avg. Weight**
Water Grass	3′11″ / 1.2 m	71.7 lbs. / 32.5 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

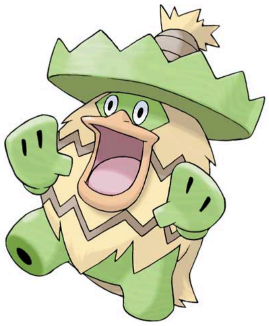


Lotad

→

Lombre

→



Ludicolo

Pokédex Entries

Generation III	
Ruby	Lombre is nocturnal—it will get active after dusk. It is also a mischief-maker. When this Pokémon spots anglers, it tugs on their fishing lines from beneath the surface and enjoys their consternation.
Sapphire	Lombre's entire body is covered by a slippery, slimy film. It feels horribly unpleasant to be touched by this Pokémon's hands. Lombre is often mistaken for a human child.
Emerald	In the evening, it takes great delight in popping out of rivers and startling people. It feeds on aquatic moss that grows on rocks in the riverbed.
FireRed **LeafGreen**	It lives at the water's edge where it is sunny. It sleeps on a bed of water grass by day and becomes active at night.
Generation IV	
Diamond **Pearl** **Platinum**	It has a mischievous spirit. If it spots an angler, it will tug on the fishing line to interfere.
HeartGold **SoulSilver**	It is nocturnal and becomes active at nightfall. It feeds on aquatic mosses that grow in the riverbed.
Generation V	
Black **White** **Black 2** **White 2**	It has a mischievous spirit. If it spots an angler, it will tug on the fishing line to interfere.
Generation VI	
X	It lives at the water's edge where it is sunny. It sleeps on a bed of water-grass by day and becomes active at night.
Y	It has a mischievous spirit. If it spots an angler, it will tug on the fishing line to interfere.

Omega Ruby	Lombre is nocturnal—it will get active after dusk. It is also a mischief maker. When this Pokémon spots anglers, it tugs on their fishing lines from beneath the surface and enjoys their consternation.
Alpha Sapphire	Lombre's entire body is covered by a slippery, slimy film. It feels horribly unpleasant to be touched by this Pokémon's hands. Lombre is often mistaken for a human child.
Generation VIII	
Sword	It is nocturnal and becomes active at nightfall. It feeds on aquatic mosses that grow in the riverbed.
Shield	It lives at the water's edge where it is sunny. It sleeps on a bed of water grass by day and becomes active at night.
Brilliant Diamond **Shining Pearl**	It has a mischievous spirit. If it spots an angler, it will tug on the fishing line to interfere.
Generation IX	
Scarlet	Old folklore in Kitakami tells of a mischievous child who was reborn as a Pokémon.
Violet	It prefers waterfronts with plentiful food. It becomes nocturnal so it wouldn't have to compete for food with bird Pokémon.
Pokopia	It is nocturnal and becomes active at nightfall. It feeds on aquatic mosses that grow in the riverbed.

Sprites

Shiny

Origin

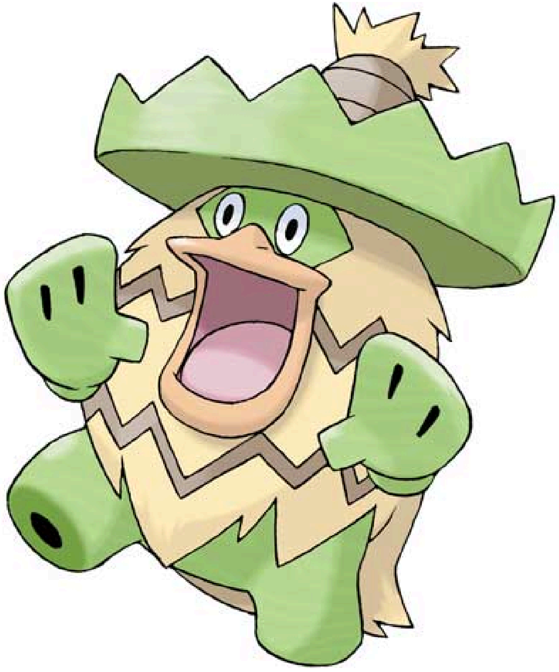
Lombre seems to be based on a lily pad and the kappa, a Japanese yōkai that has a water-filled dish on its head and a turtle-like beak. More specifically, it may be based on the shibaten, or “lawn tengu,” kappa, some vintage figures of the child-like creature sporting a straw hat and overalls. It also resembles a stereotypical Mexican folk dancer or mariachi performer with its sombrero-shaped head, body markings that resemble a charro jacket, and its red beak that resembles a mustache.

Name Origin

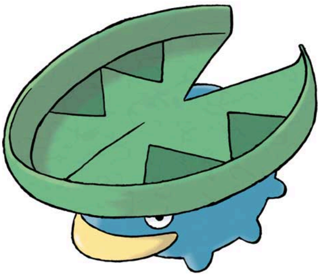
Lombre may be a combination of *lotus*, *hombre* (Spanish for *man*), and *sombrero* (Spanish for *hat*).

Hasubrero may be a combination of 蓮 *hasu* (lotus) and *sombrero*.

Ludicolo Carefree Pokémon	ルンパッパ *Runpappa*	**#0272**



Types	**Avg. Height**	**Avg. Weight**
Water Grass	4′11″ / 1.5 m	121.3 lbs. / 55.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Lotad

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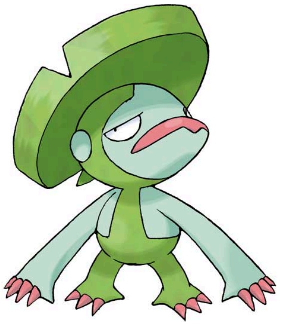


Lombre

→

Ludicolo

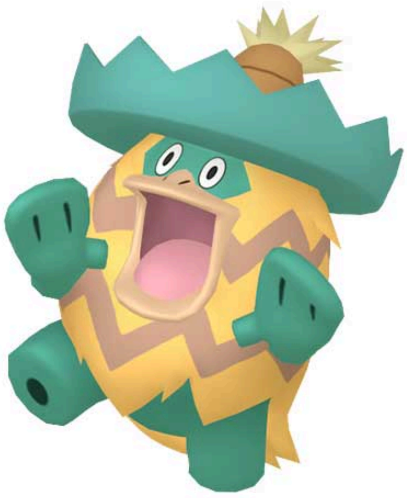
Pokédex Entries

Generation III	
Ruby	Ludicolo begins dancing as soon as it hears cheerful, festive music. This Pokémon is said to appear when it hears the singing of children on hiking outings.
Sapphire	Upon hearing an upbeat and cheerful rhythm, the cells in Ludicolo's body become very energetic and active. Even in battle, this Pokémon will exhibit an amazing amount of power.
Emerald	When it hears festive music, all the cells in its body become stimulated, and it begins moving in rhythm. It does not quail even when it faces a tough opponent.
FireRed **LeafGreen**	The rhythm of bright, festive music activates Ludicolo's cells, making it more powerful.
Generation IV	
Diamond **Pearl** **Platinum**	If it hears festive music, all its muscles fill with energy. It can't help breaking out into a dance.
HeartGold **SoulSilver**	If it hears festive music, it begins moving in rhythm in order to amplify its power.
Generation V	
Black **White** **Black 2** **White 2**	If it hears festive music, all its muscles fill with energy. It can't help breaking out into a dance.
Generation VI	
X	If it hears festive music, all its muscles fill with energy. It can't help breaking out into a dance.
Y	The rhythm of bright, festive music activates Ludicolo's cells, making it more powerful.
Omega Ruby	Ludicolo begins dancing as soon as it hears cheerful, festive music. This Pokémon is said to

	appear when it hears the singing of children on hiking outings.
Alpha Sapphire	Upon hearing an upbeat and cheerful rhythm, the cells in Ludicolo’s body become very energetic and active. Even in battle, this Pokémon will exhibit an amazing amount of power.
Generation VIII	
Sword	The rhythm of bright, festive music activates Ludicolo’s cells, making it more powerful.
Shield	If it hears festive music, it begins moving in rhythm in order to amplify its power.
Brilliant Diamond **Shining Pearl**	If it hears festive music, all its muscles fill with energy. It can’t help breaking out into a dance.
Generation IX	
Scarlet	There are structures throughout its whole body that produce energy when hit by sound waves with a cheerful rhythm.
Violet	Dancing with an upbeat rhythm energizes and emboldens it, letting it face any foe without fear.
Pokopia	If it hears festive music, all its muscles fill with energy. It can’t help breaking out into a dance.

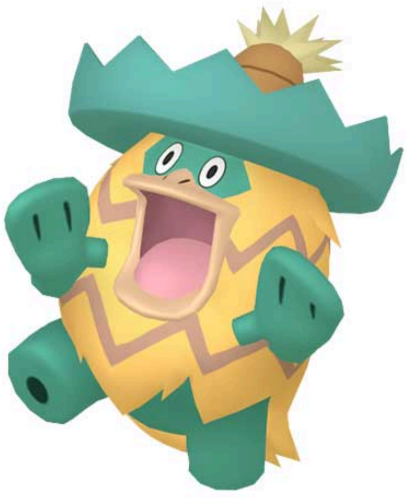
Sprites

Male



Shiny Male

Female



Shiny Female

Origin

Ludicolo seems to be based on a lily pad and the kappa, a Japanese yōkai that has a water-filled dish on its head and a turtle-like beak (although Ludicolo’s beak is closer to that of a duck or platypus). More specifically, it may be based on the enko, a hairy variety of kappa and the mature form of the shibaten (“lawn tengu”). The colors and shape of its body are similar to various fruits such as a gourd, pineapple, or papaya. It also resembles a stereotypical Mexican folk dancer or mariachi performer with its sombrero-shaped head, poncho-like body hair, and dancing movements.

Name Origin

Ludicolo may be a combination of *ludic* (aimlessly playful), *ludicrous*, *ridiculous* (absurd or silly), *paludicolous* (inhabiting a marsh), and *colocynth* (a plant that bears a round, green fruit). It may also involve an anagram of *loco* (Spanish for crazy).

Runpappa may be a combination of ルンルン *runrun* (happy or bouncy) or *rumba* (a Cuban dance) and 河童 *kappa* or *papaya* (a green fruit native to Mexico).

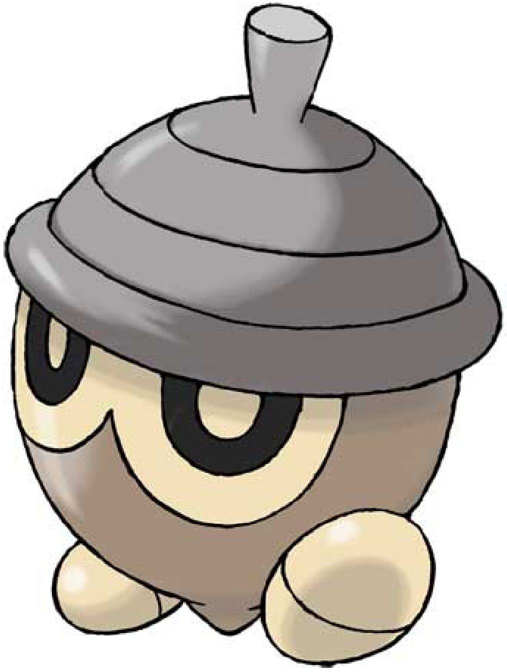
Seedot

Acorn Pokémon

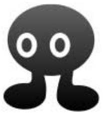
タネボー

Taneboh

#0273



Types	Avg. Height	Avg. Weight
Grass	1′08″ / 0.5 m	8.8 lbs. / 4.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

Seedot

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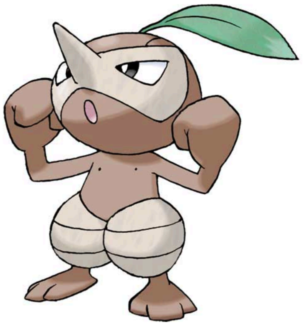

Nuzleaf

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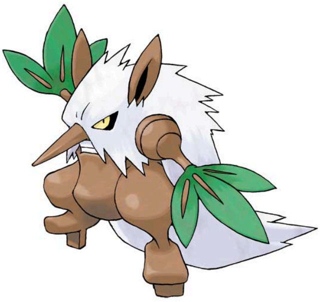


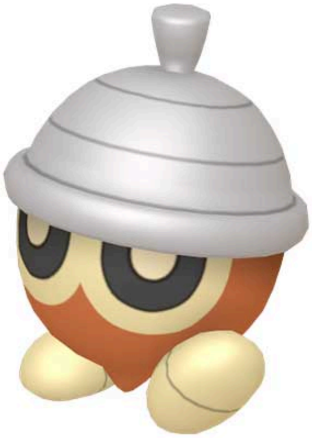
Shiftry

Pokédex Entries

Generation III	
Ruby	Seedot attaches itself to a tree branch using the top of its head. It sucks moisture from the tree while hanging off the branch. The more water it drinks, the glossier this Pokémon’s body becomes.
Sapphire	Seedot looks exactly like an acorn when it is dangling from a tree branch. It startles other Pokémon by suddenly moving. This Pokémon polishes its body once a day using leaves.
Emerald	It hangs off branches and absorbs nutrients. When it finishes eating, its body becomes so heavy that it drops to the ground with a thump.
FireRed **LeafGreen**	If it remains still, it becomes impossible to distinguish from real nuts. It delights in surprising foraging Pidgey.
Generation IV	
Diamond **Pearl** **Platinum**	When it dangles from a tree branch, it looks just like an acorn. It enjoys scaring other Pokémon.
HeartGold **SoulSilver**	It attaches itself to a tree branch using the top of its head. Strong winds can sometimes make it fall.
Generation V	
Black **White** **Black 2** **White 2**	When it dangles from a tree branch, it looks just like an acorn. It enjoys scaring other Pokémon.
Generation VI	
X	It attaches itself to a tree branch using the top of its head. Strong winds can sometimes make it fall.
Y	When it dangles from a tree branch, it looks just like an acorn. It enjoys scaring other Pokémon.
Omega Ruby	Seedot attaches itself to a tree branch using the top of its head. It sucks moisture from the tree while hanging off the branch. The more water it drinks, the glossier this Pokémon’s body becomes.

Alpha Sapphire	Seedot looks exactly like an acorn when it is dangling from a tree branch. It startles other Pokémon by suddenly moving. This Pokémon polishes its body once a day using leaves.
Generation VIII	
Sword	If it remains still, it looks just like a real nut. It delights in surprising foraging Pokémon.
Shield	It attaches itself to a tree branch using the top of its head. Strong winds can sometimes make it fall.
Brilliant Diamond **Shining Pearl**	When it dangles from a tree branch, it looks just like an acorn. It enjoys scaring other Pokémon that try to peck at it.
Generation IX	
Scarlet	To expand its habitat, it pretends to be a nut so that bird Pokémon will pick it up and carry it far away.
Violet	Seedot live in trees, hanging from the branches and leeching moisture. Rows of them can be found dangling from large, young trees.

Sprites



Shiny

Origin

Seedot seems to be based on an acorn, with its cupule resembling a cap.

Name Origin

Seedot may be a combination of *seed* and *dot* or *tot* (a small child).

Taneboh may be a combination of 種 *tane* (seed) and 赤ん坊 *akanbō* (baby) or 帽子 *bōshi* (hat).

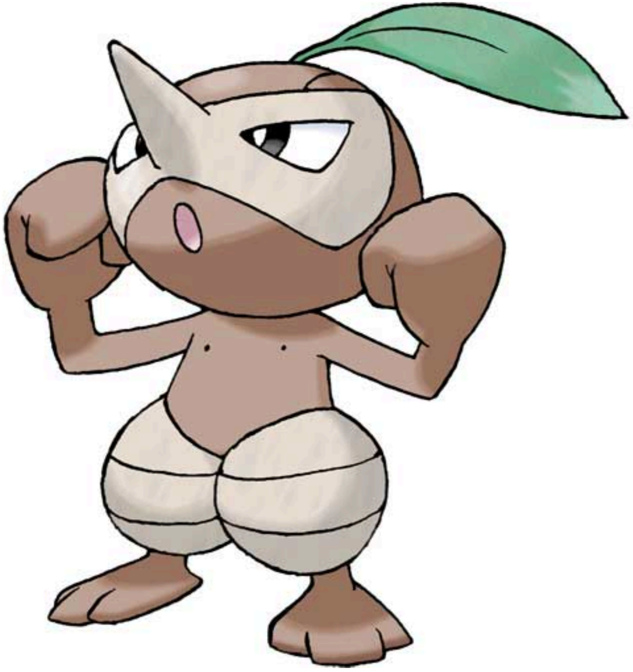
Nuzleaf

Wily Pokémon

コノハナ

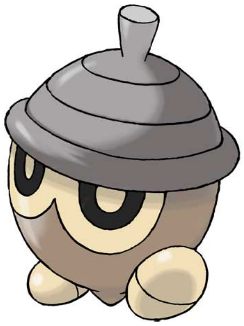
Konohana

#0274



Types	Avg. Height	Avg. Weight
Grass Dark	3′03″ / 1.0 m	61.7 lbs. / 28.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

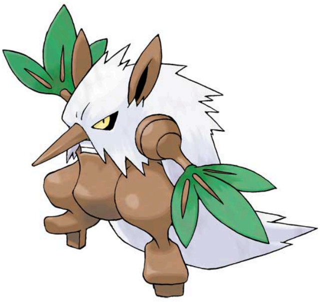


Seedot

→

Nuzleaf

→



Shiftry

Pokédex Entries

Generation III	
Ruby	Nuzleaf live in densely overgrown forests. They occasionally venture out of the forest to scare people. This Pokémon dislikes having its long nose pinched.
Sapphire	This Pokémon pulls out the leaf on its head and makes a flute with it. The sound of Nuzleaf's flute strikes fear and uncertainty in the hearts of people lost in a forest.
Emerald	A forest-dwelling Pokémon that is skilled at climbing trees. Its long and pointed nose is its weak point. It loses power if the nose is gripped.
FireRed **LeafGreen**	They live in holes bored in large trees. The sound of Nuzleaf's grass flute fills listeners with dread.
Generation IV	
Diamond **Pearl** **Platinum**	The sound of its grass flute makes its listeners uneasy. It lives deep in forests.
HeartGold **SoulSilver**	It lives deep in forests. With the leaf on its head, it makes a flute whose song makes listeners uneasy.
Generation V	
Black **White** **Black 2** **White 2**	The sound of its grass flute makes its listeners uneasy. It lives deep in forests.
Generation VI	
X	The sound of its grass flute makes its listeners uneasy. It lives deep in forests.
Y	It lives deep in forests. With the leaf on its head, it makes a flute whose song makes listeners uneasy.
Omega Ruby	Nuzleaf live in densely overgrown forests. They occasionally venture out of the forest to startle people. This Pokémon dislikes having its long nose pinched.

Alpha Sapphire	This Pokémon pulls out the leaf on its head and makes a flute with it. The sound of Nuzleaf's flute strikes fear and uncertainty in the hearts of people lost in a forest.
Generation VIII	
Sword	It lives deep in forests. With the leaf on its head, it makes a flute whose song makes listeners uneasy.
Shield	They live in holes bored in large trees. The sound of Nuzleaf's grass flute fills listeners with dread.
Brilliant Diamond **Shining Pearl**	The sound of its grass flute makes its listeners uneasy. It lives deep in the forest.
Generation IX	
Scarlet	It leads a quiet life deep in the forest. If anything wanders into its territory, Nuzleaf will warn the intruder by sounding its grass flute.
Violet	Its sensory functions are concentrated in its pointed nose, which it uses to sense its surroundings. The nose is also its weak point.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Nuzleaf appears to be based on a sprouting acorn and a tengu, Japanese yōkai with long noses who use their supernatural powers to protect forests and play cruel tricks on people. It may also be partly based on the similarly named shibatengu, childlike yōkai who wear little clothing and sumo wrestle with humans. Its habit of playing a grass flute is reminiscent of Pan, the Greek god of nature known for playing reed pipes. Its wooden, humanoid body and long nose are also reminiscent of Pinocchio.

Name Origin

Nuzleaf may be a combination of *nuzzle* (to rub with the nose) or *nose* and *leaf*.

Konohana may be a combination of 子 *ko* (child), 木の葉 *konoha* (leaves), and 鼻 *hana* (nose). It may also come from the Konoha-Tengu, a type of weak Tengu that doesn’t have many powers.

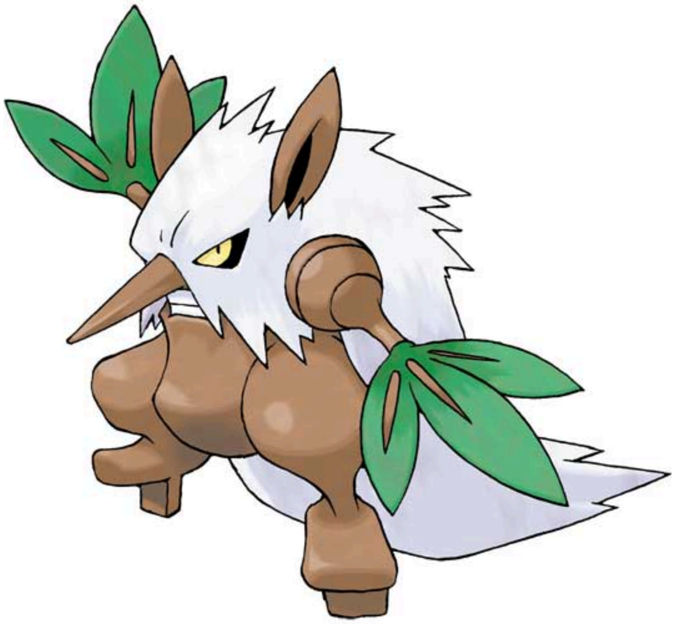
Shiftry

Wicked Pokémon

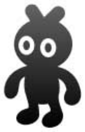
ダーテング

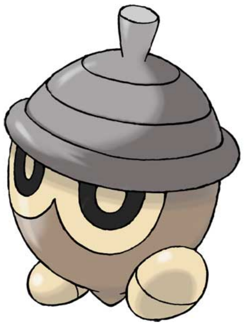
Dirteng

#0275



Types	Avg. Height	Avg. Weight
Grass Dark	4′03″ / 1.3 m	131.4 lbs. / 59.6 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		–



Seedot

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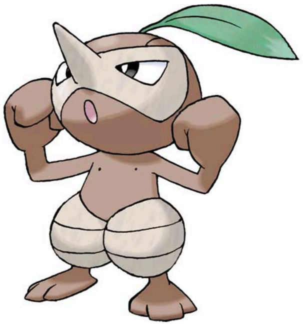


Nuzleaf

→

Shiftry

Pokédex Entries

Generation III	
Ruby	Shiftry is a mysterious Pokémon that is said to live atop towering trees dating back over a thousand years. It creates terrific windstorms with the fans it holds.
Sapphire	Shiftry's large fans generate awesome gusts of wind at a speed close to 100 feet per second. The whipped-up wind blows anything away. This Pokémon chooses to live quietly deep in forests.
Emerald	It is said to arrive on chilly, wintry winds. Feared from long ago as the guardian of forests, this Pokémon lives in a deep forest where people do not venture.
FireRed **LeafGreen**	A Pokémon that was feared as a forest guardian. It can read the foe's mind and take preemptive action.
Generation IV	
Diamond **Pearl** **Platinum**	By flapping its leafy fan, it can whip up gusts of 100 ft/second that can level houses.
HeartGold **SoulSilver**	It lives quietly in the deep forest. It is said to create chilly winter winds with the fans it holds.
Generation V	
Black **White** **Black 2** **White 2**	By flapping its leafy fan, it can whip up gusts of 100 ft/second that can level houses.
Generation VI	
X	A Pokémon that was feared as a forest guardian. It can read the foe's mind and take preemptive action.
Y	By flapping its leafy fan, it can whip up gusts of 100 feet per second that can level houses.

Omega Ruby	Shiftry is a mysterious Pokémon that is said to live atop towering trees dating back over a thousand years. It creates terrific windstorms with the fans it holds.
Alpha Sapphire	Shiftry's large fans generate awesome gusts of wind at a speed close to 100 feet per second. The whipped-up wind blows anything away. This Pokémon chooses to live quietly deep in forests.
Generation VIII	
Sword	A Pokémon that was feared as a forest guardian. It can read the foe's mind and take preemptive action.
Shield	It lives quietly in the deep forest. It is said to create chilly winter winds with the fans it holds.
Brilliant Diamond **Shining Pearl**	By flapping its leafy fans, it can whip up gusts of 100 feet per second that can level houses.
New Snap	The other Pokémon in the woods all revere Shiftry as a forest guardian. The storm of flower petals it whipped up with its fans was really something else!
Generation IX	
Scarlet	It is said that when Shiftry flaps its leafy fans atop ancient trees, chilly winds blow and the season rolls into winter.
Violet	Legends tell of a bird Pokémon that received divine punishment for its evil deeds and had its beak and wings replaced.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Shiftry seems to be based on a mature oak tree and a tengu, Japanese yōkai with humanoid and bird characteristics, known for their long beak-like noses, supernatural powers, and their role as forest protectors, often playing cruel tricks on people. Like Shiftry, tengu are often depicted with flowing white hair and wearing single-toothed wooden sandals called geta. They also wield magical fans that can stir great winds, a trait often associated with their avian nature, similar to Shiftry’s leafy hands and its ability to use moves such as Whirlwind and Hurricane, as well as having the Wind Rider Ability.

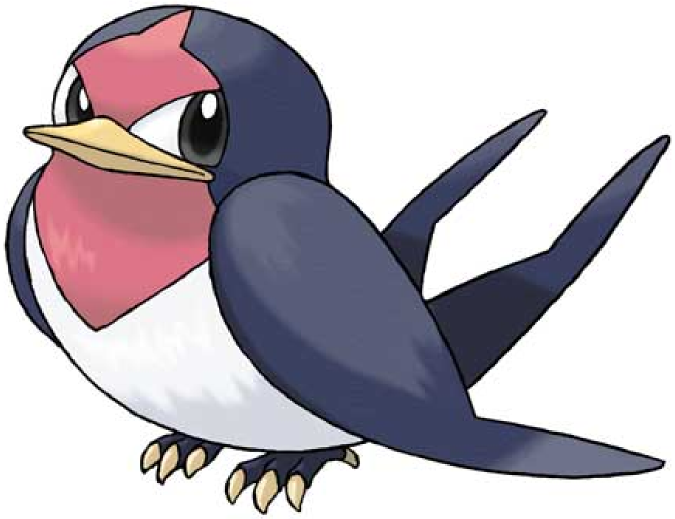
Additionally, its Shiny variant’s reddish coloration may be inspired by the tengu’s trademark red skin. Its wooden, humanoid body and large mouth also resemble a nutcracker doll.

Name Origin

Shiftry may be a combination of *shifty* (appearing deceitful) and *tree*.

Dirteng may be a combination of *dirty* (dishonest) and 天狗 *tengu*.

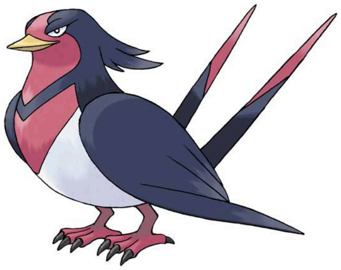
Taillow Tiny Swallow Pokémon	スバメ *Subame*	**#0276**



Types	**Avg. Height**	**Avg. Weight**
Normal Flying	1′00″ / 0.3 m	5.1 lbs. / 2.3 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Taillow

→



Swellow

Pokédex Entries

Generation III	
Ruby	Taillow courageously stands its ground against foes, however strong they may be. This gutsy Pokémon will remain defiant even after a loss. On the other hand, it cries loudly if it becomes hungry.
Sapphire	Taillow is young—it has only just left its nest. As a result, it sometimes becomes lonesome and cries at night. This Pokémon feeds on Wurmple that live in forests.
Emerald	Although it is small, it is very courageous. It will take on a larger Skarmory on an equal footing. However, its will weakens if it becomes hungry.
FireRed LeafGreen	It dislikes cold seasons. They migrate to other lands in search of warmth, flying over 180 miles a day.
Generation IV	
Diamond Pearl Platinum	It has a gutsy spirit that makes it bravely take on tough foes. It flies in search of warm climates.
HeartGold SoulSilver	When it gets cold, they migrate, flying over 180 miles a day. It hunts for tasty prey.
Generation V	
Black White Black 2 White 2	It has a gutsy spirit that makes it bravely take on tough foes. It flies in search of warm climates.
Generation VI	
X	It has a gutsy spirit that makes it bravely take on tough foes. It flies in search of warm climates.
Y	It dislikes cold seasons. They migrate to other lands in search of warmth, flying over 180 miles a day.
Omega Ruby	Taillow courageously stands its ground against foes, however strong they may be. This gutsy

	Pokémon will remain defiant even after a loss. On the other hand, it cries loudly if it becomes hungry.
Alpha Sapphire	Taillow is young—it has only just left its nest. As a result, it sometimes becomes lonesome and cries at night. This Pokémon feeds on Wurmple that live in forests.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It has a gutsy spirit that makes it bravely take on tough foes. It flies in search of warm climates.
New Snap	When it gets cold, Taillow flock to the nature park in search of food. They may peck at Wurmple, but they usually get driven away.

Sprites

Shiny

Origin

Taillow seems to be based on a swallow, specifically the barn swallow or welcome swallow. Its Shiny variant’s green coloration may be a nod to the violet-green swallow.

Name Origin

Taillow may be a combination of *tail* and *swallow*.

Subame may be a corruption of 燕 *tsubame* (swallow).

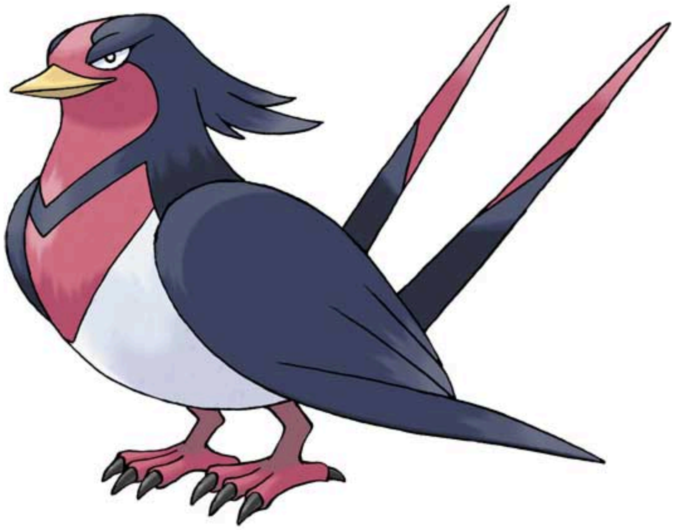
Swellow

Swallow Pokémon

オオスバメ

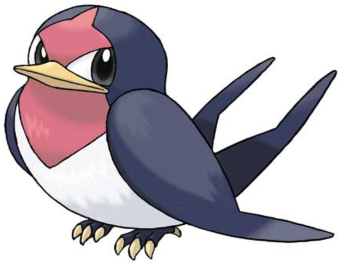
Ohsubame

#0277



Types	Avg. Height	Avg. Weight
Normal Flying	2′04″ / 0.7 m	43.7 lbs. / 19.8 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Taillow

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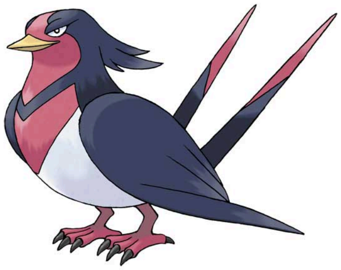


Swellow

Pokédex Entries

Generation III	
Ruby	Swellow flies high above our heads, making graceful arcs in the sky. This Pokémon dives at a steep angle as soon as it spots its prey. The hapless prey is tightly grasped by Swellow's clawed feet, preventing escape.
Sapphire	Swellow is very conscientious about the upkeep of its glossy wings. Once two Swellow are gathered, they diligently take care of cleaning each other's wings.
Emerald	A Swellow dives upon prey from far above. It never misses its targets. It takes to the skies in search of lands with a warm climate.
FireRed **LeafGreen**	If its two tail feathers are standing at attention, it is proof of good health. It soars elegantly in the sky.
Generation IV	
Diamond **Pearl** **Platinum**	It circles the sky in search of prey. When it spots one, it dives steeply to catch the prey.
HeartGold **SoulSilver**	It dives at a steep angle as soon as it spots its prey. It catches its prey with sharp claws.
Generation V	
Black **White** **Black 2** **White 2**	It circles the sky in search of prey. When it spots one, it dives steeply to catch the prey.
Generation VI	
X	If its two tail feathers are standing at attention, it is proof of good health. It soars elegantly in the sky.
Y	It dives at a steep angle as soon as it spots its prey. It catches its prey with sharp claws.
Omega Ruby	Swellow flies high above our heads, making graceful arcs in the sky. This Pokémon dives at a steep angle as soon as it spots its prey. The

	hapless prey is tightly grasped by Swellow's clawed feet, preventing escape.
Alpha Sapphire	Swellow is very conscientious about the upkeep of its glossy wings. Once two Swellow are gathered, they diligently take care of cleaning each other's wings.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It circles the sky in search of prey and dives sharply to catch its target.

Sprites

Shiny

Origin

Swellow seems to be based on a swallow, specifically the barn swallow or welcome swallow. Its colors and crest are also similar to those of a treeswift. Its predatory behavior and speedy flight may be based on falcons or the swallow-tailed kite. Its Shiny colors and long tail feathers resemble those of the resplendent quetzal, and said Shiny coloration may have been inspired by the violet-green swallow.

Its tail feathers resemble a pair of katana swords. As the move Aerial Ace (Japanese: つばめがえし *Swallow Return*) is based on the sword technique inspired by the motion of a swallow’s tail in flight, “Turning Swallow Cut” by Sasaki Kojirō.

Name Origin

Swellow may be a combination of *swell* (excellent, or to grow larger) and *swallow*.

Ohsubame may be a corruption of 大燕 *ōtsubame* (large swallow).

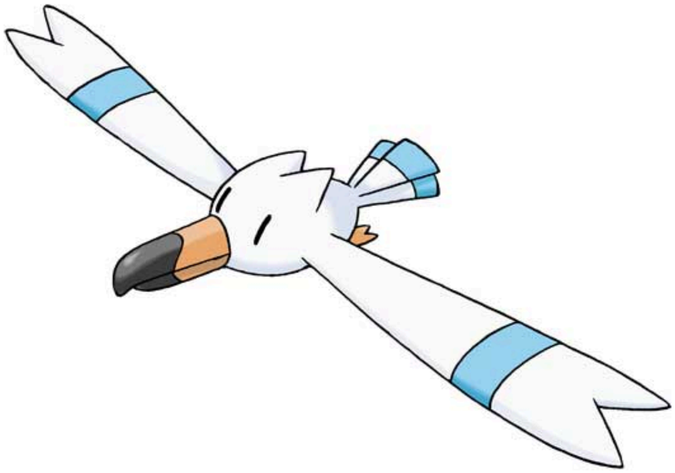
Wingull

Seagull Pokémon

キャモメ

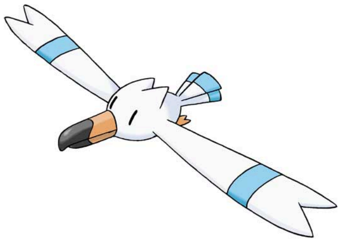
Camome

#0278



Types	Avg. Height	Avg. Weight
Water Flying	2′00″ / 0.6 m	20.9 lbs. / 9.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Wingull

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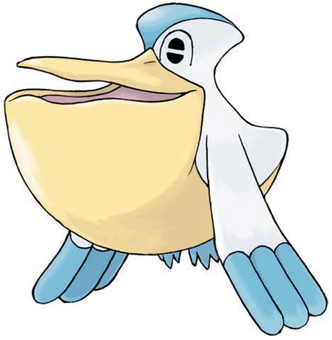


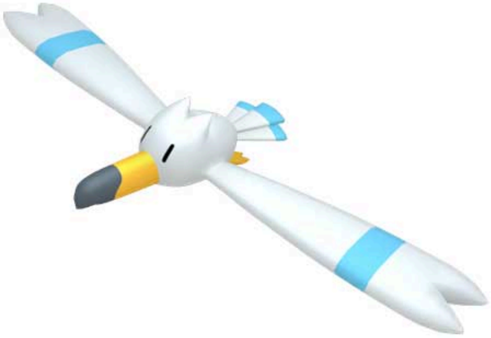
Pelipper

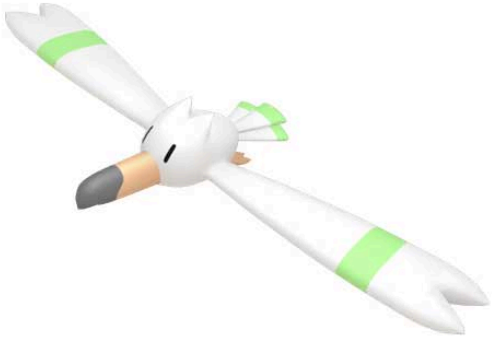
Pokédex Entries

Generation III	
Ruby	Wingull has the habit of carrying prey and valuables in its beak and hiding them in all sorts of locations. This Pokémon rides the winds and flies as if it were skating across the sky.
Sapphire	Wingull rides updrafts rising from the sea by extending its long and narrow wings to glide. This Pokémon's long beak is useful for catching prey.
Emerald	It makes its nest on a sheer cliff at the edge of the sea. It has trouble keeping its wings flapping in flight. Instead, it soars on updrafts.
FireRed **LeafGreen**	It rides upon ocean winds as if it were a glider. In the winter, it hides food around its nest.
Generation IV	
Diamond	It makes its nest on steep sea cliffs. Riding updrafts, it soars to great heights.
Pearl	Catching sea winds with its long wings, it soars as if it were a glider. It folds its wings to rest.
Platinum	It soars high in the sky, riding on updrafts like a glider. It carries food tucked in its bill.
HeartGold **SoulSilver**	It soars on updrafts without flapping its wings. It makes a nest on sheer cliffs at the sea's edge.
Generation V	
Black **White**	It soars high in the sky, riding on updrafts like a glider. It carries food tucked in its bill.
Black 2 **White 2**	It makes its nest on sheer cliffs. Riding the sea breeze, it glides up into the expansive skies.
Generation VI	
X	Catching sea winds with its long wings, it soars as if it were a glider. It folds its wings to rest.
Y	It makes its nest on steep sea cliffs. Riding updrafts, it soars to great heights.
Omega Ruby	Wingull has the habit of carrying prey and valuables in its beak and hiding them in all sorts of

	locations. This Pokémon rides the winds and flies as if it were skating across the sky.
Alpha Sapphire	Wingull rides updrafts rising from the sea by extending its long and narrow wings to glide. This Pokémon's long beak is useful for catching prey.
Generation VII	
Sun	Its hollow bones enhance its lightness. It spreads its wings to the wind soars away into the sky.
Moon	Fishermen keep an eye out for Wingull in the sky, because wherever they're circling, the ocean is sure to be teeming with fish Pokémon.
Ultra Sun	With its long, thin wings, it catches updrafts and flies like a glider high up into the sky.
Ultra Moon	It builds nests in cliffs by the sea. It circles the skies above the ocean looking for its favorite food—Wishiwashi.
Generation VIII	
Sword	It makes its nest on sheer cliffs. Riding the sea breeze, it glides up into the expansive skies.
Shield	It soars on updrafts without flapping its wings. It makes a nest on sheer cliffs at the sea's edge.
Brilliant Diamond	It makes its nest on steep sea cliffs. Riding updrafts, it soars to great heights.
Shining Pearl	Catching sea winds with its long wings, it soars as if it were a glider. It folds its wings to rest.
New Snap	Wingull rides updrafts over the sea to glide smoothly through the air. It uses that momentum to dive down into the ocean to catch food.
Generation IX	
Scarlet	It soars high in the sky, riding on updrafts like a glider. It carries food tucked in its bill.
Violet	It rides upon ocean winds as if it were a glider. In the winter, it hides food around its nest.
Pokopia	Catching sea winds with its long wings, it soars as if it were a glider. It folds its wings to rest.

Sprites





Shiny

Origin

Wingull seems to be based on a gull. Its narrow wings cause it to resemble the simplified, V-shaped silhouettes of flying birds depicted in some drawings and paintings. Its wings may also be a reference to the V formation used by migratory birds. The length of its wings and its method of floating on air currents are similar to an albatross.

The two tufts above Wingull's head resemble cat ears, which may be a reference to the black-tailed gull, known in Japanese as 海猫 *umineko* (literally “sea cat”; named so due to the gull’s call resembling that of a cat).

Name Origin

Wingull may be a combination of *wing* and *gull*.

Camome may be derived from 鴎 *kamome* (gull).

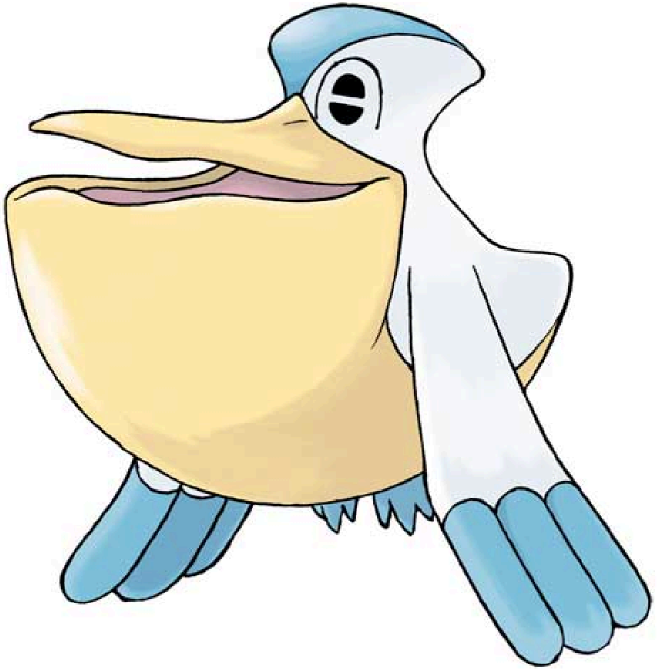
Pelipper

Water Bird Pokémon

ペリッパー

Pelipper

#0279



Types

Water Flying

Avg. Height

3′11″ / 1.2 m

Avg. Weight

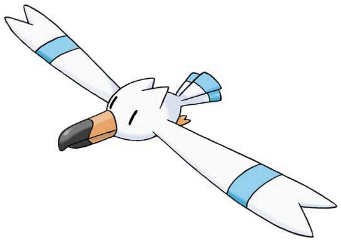
61.7 lbs. / 28.0 kg

Gender Ratio

50% male, 50% female

Shape

Footprint



Wingull

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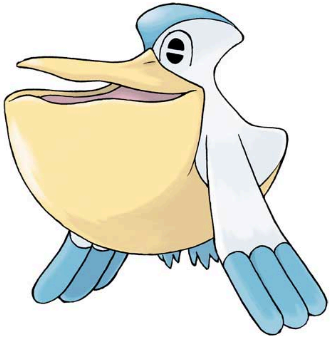


Pelipper

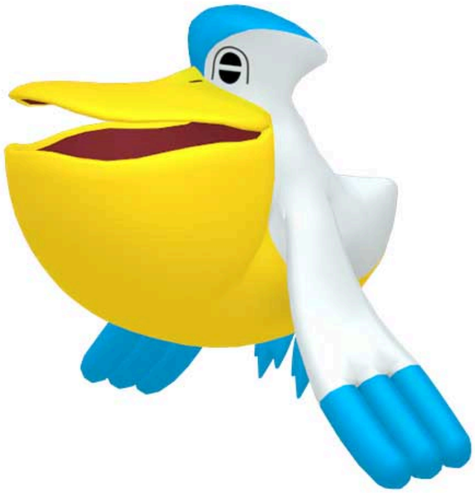
Pokédex Entries

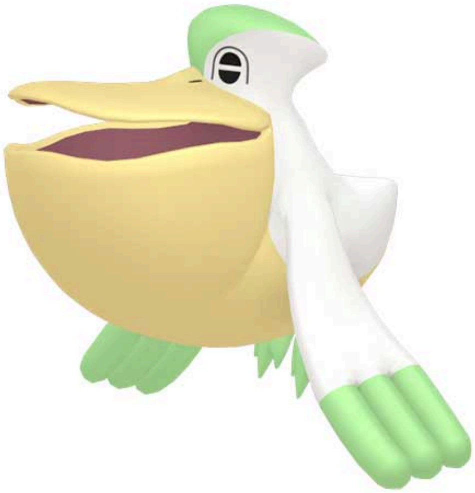
Generation III	
Ruby	Pelipper is a flying transporter that carries small Pokémon and eggs inside its massive bill. This Pokémon builds its nest on steep cliffs facing the sea.
Sapphire	Pelipper searches for food while in flight by skimming the wave tops. This Pokémon dips its large bill in the sea to scoop up food, then swallows everything in one big gulp.
Emerald	It skims the tops of waves as it flies. When it spots prey, it uses its large beak to scoop up the victim with water. It protects its eggs in its beak.
FireRed **LeafGreen**	It is a flying transporter that carries small Pokémon in its beak. It bobs on the waves to rest its wings.
Generation IV	
Diamond	It dips its large bill in the sea, then scoops up numerous prey along with water.
Pearl	It acts as a delivery service by carrying small Pokémon in its bill. It bobs on the waves to rest.
Platinum	It is a messenger of the skies, carrying small Pokémon and eggs to safety in its bill.
HeartGold **SoulSilver**	It protects its young in its beak. It bobs on waves, resting on them on days when the waters are calm.
Generation V	
Black **White**	It is a messenger of the skies, carrying small Pokémon and eggs to safety in its bill.
Black 2 **White 2**	Skimming the water’s surface, it dips its large bill in the sea, scoops up food and water, and carries it.
Generation VI	
X	It dips its large bill in the sea, then scoops up numerous prey along with water.
Y	It is a messenger of the skies, carrying small Pokémon and eggs to safety in its bill.

Omega Ruby	Pelipper is a flying transporter that carries small Pokémon and eggs inside its massive bill. This Pokémon builds its nest on steep cliffs facing the sea.
Alpha Sapphire	Pelipper searches for food while in flight by skimming the wave tops. This Pokémon dips its large bill in the sea to scoop up food, then swallows everything in one big gulp.
Generation VII	
Sun	Its spacious beak is large enough for a small child to fit right inside.
Moon	Gathering food is the work of young males. They store food in their capacious beaks and carry it back to others waiting in the nest.
Ultra Sun	It places small Pokémon into its spacious beak and carries them around. No one knows where it’s taking them.
Ultra Moon	It scoops up Wishiwashi in its huge beak and swallows them whole. It can devour more than 30 at one go.
Generation VIII	
Sword	It is a messenger of the skies, carrying small Pokémon and eggs to safety in its bill.
Shield	Skimming the water’s surface, it dips its large bill in the sea, scoops up food and water, and carries it.
Brilliant Diamond	It dips its large bill in the sea, then scoops up numerous prey along with water.
Shining Pearl	It acts as a delivery service by carrying small Pokémon in its bill. It bobs on the waves to rest.
New Snap	Pelipper is sometimes referred to as a courier of the skies due to its habit of carrying things inside its beak. When it’s hungry, it sometimes dives down into the water to search for food.
Generation IX	

Scarlet	It is a flying transporter that carries small Pokémon in its beak. It bobs on the waves to rest its wings.
Violet	It protects its young in its beak. It bobs on waves, resting on them on days when the waters are calm.
Pokopia	It protects its young in its beak. It bobs on waves, resting on them on days when the waters are calm.

Sprites





Shiny

Origin

Pelipper seems to be based on a pelican, which are known for their large beaks and throat pouches used to scoop up prey. It also resembles a small fishing vessel due to its body shape and its habit of floating on ocean waves and transporting small

Pokémon in its beak. Its curved beak resembles the boat hull, its head resembles the deckhouse, and its eyes resemble doors with windows.

Name Origin

Pelipper may be a combination of *pelican* and *skipper* (boat captain), *flipper*, or possibly *propeller* (device used for propulsion by both boats and planes). It may also involve *lip*, referring to its large beak, or *clipper*, a type of boat.

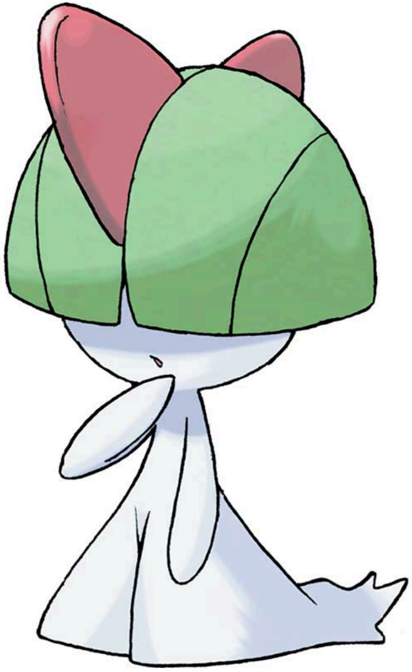
Ralts

Feeling Pokémon

ラルトス

Ralts

#0280



Types

Psychic Fairy

Avg. Height

1′04″ / 0.4 m

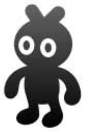
Avg. Weight

14.6 lbs. / 6.6 kg

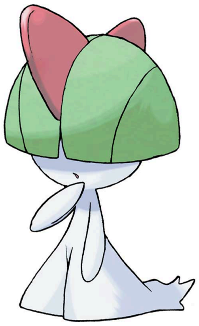
Gender Ratio

50% male, 50% female

Shape



Footprint



Ralts

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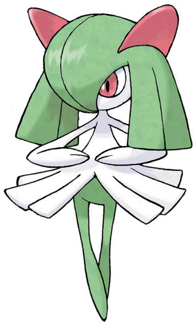

Kirlia

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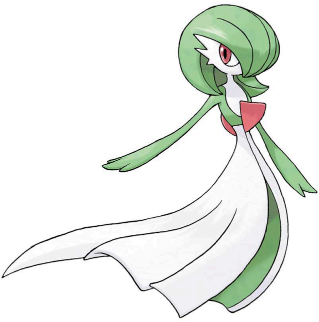
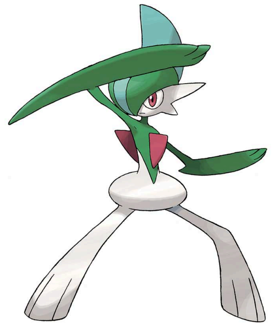


Gardevoir

→
Male



Gallade

Pokédex Entries

Generation III	
Ruby	Ralts senses the emotions of people using the horns on its head. This Pokémon rarely appears before people. But when it does, it draws closer if it senses that the person has a positive disposition.
Sapphire	Ralts has the ability to sense the emotions of people. If its trainer is in a cheerful mood, this Pokémon grows cheerful and joyous in the same way.
Emerald	A Ralts has the power to sense the emotions of people and Pokémon with the horns on its head. It takes cover if it senses any hostility.
FireRed **LeafGreen**	It is highly attuned to the emotions of people and Pokémon. It hides if it senses hostility.
Generation IV	
Diamond **Pearl**	It uses the horns on its head to sense human emotions. It is said to appear in front of cheerful people.
Platinum	If its horns capture the warm feelings of people or Pokémon, its body warms up slightly.
HeartGold **SoulSilver**	The horns on its head provide a strong power that enables it to sense people’s emotions.

Generation V	
Black **White** **Black 2** **White 2**	If its horns capture the warm feelings of people or Pokémon, its body warms up slightly.
Generation VI	
X	If its horns capture the warm feelings of people or Pokémon, its body warms up slightly.
Y	It is highly attuned to the emotions of people and Pokémon. It hides if it senses hostility.
Omega Ruby	Ralts senses the emotions of people using the horns on its head. This Pokémon rarely appears before people. But when it does, it draws closer if it senses that the person has a positive disposition.
Alpha Sapphire	Ralts has the ability to sense the emotions of people. If its Trainer is in a cheerful mood, this Pokémon grows cheerful and joyous in the same way.
Generation VIII	
Sword	It is highly attuned to the emotions of people and Pokémon. It hides if it senses hostility.
Shield	If its horns capture the warm feelings of people or Pokémon, its body warms up slightly.
Brilliant Diamond **Shining Pearl**	It uses the horns on its head to sense human emotions. It is said to appear in front of cheerful people.
Legends: Arceus	Tends to prefer people with a chipper disposition to those who are gloomy, but it has shown no discrimination with regard to age or gender. Needs more research.
Generation IX	
Scarlet	The horns on its head provide a strong power that enables it to sense people's emotions.

Violet	It is highly attuned to the emotions of people and Pokémon. It hides if it senses hostility.
Sleep	It is highly attuned to the emotions of people and Pokémon, and it’s said that Ralts appears before people who are in a cheerful mood. On a day when something good has happened, you may be able to see Ralts sleeping with a happy smile on its face.
Legends: Z-A	If its red horns capture the warm feelings of people or Pokémon, its body warms up slightly.
Pokopia	If its red horns capture the warm feelings of people or Pokémon, its body warms up slightly.

Sprites

Shiny

Origin

Ralts seems to be based on a young child and the concept of empathy. It is common in various forms of media for shy, sensitive characters to be depicted with hair obscuring their eyes, which may explain Ralts's bowl cut hairstyle. The shape of its legs resemble a long dress, and the red horns on its head resemble two halves of a heart, which may relate to its ability to sense emotions.

Ralts and its evolutionary line also bear a strong resemblance to the meadow elves, who were believed to possess magical powers and supernatural beauty. These beings were often ambivalent toward ordinary people, capable of either helping or hindering them. The word *elf* in Germanic languages originally meant "white being," which may explain why they were often depicted wearing white tights. By the end of the medieval period, the word *elf* was frequently supplanted by the French loanword *fairy,* which may explain their Fairy typing starting from Generation VI.

Name Origin

Ralts may be a partial anagram of *astral* (relating to its Psychic powers). It may also involve *waltz* (referring to its dancer-like evolved forms).

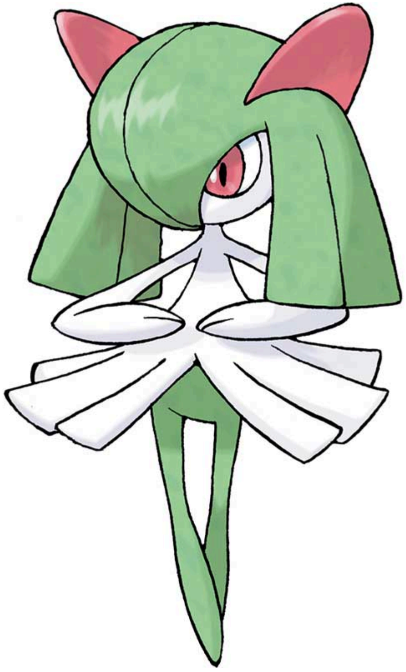
Kirlia

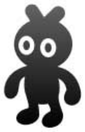
Emotion Pokémon

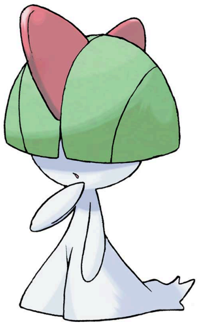
キルリア

Kirlia

#0281



Types	Avg. Height	Avg. Weight
Psychic Fairy	2′07″ / 0.8 m	44.5 lbs. / 20.2 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

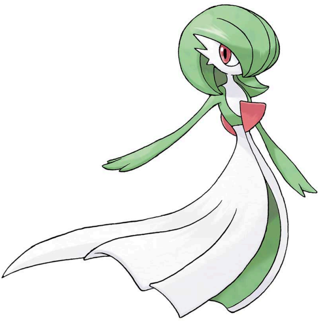


Ralts

→

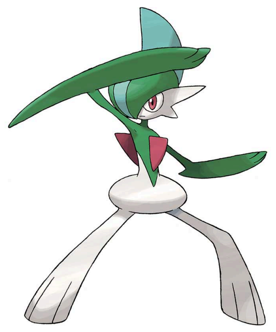
Kirlia

→



Gardevoir

→
Male



Gallade

Pokédex Entries

Generation III	
Ruby	It is said that a Kirlia that is exposed to the positive emotions of its Trainer grows beautiful. This Pokémon controls psychokinetic powers with its highly developed brain.
Sapphire	Kirlia uses the horns on its head to amplify its psychokinetic power. When the Pokémon uses its power, the air around it becomes distorted, creating mirages of nonexistent scenery.
Emerald	A Kirlia has the psychic power to create a rip in the dimensions and see into the future. It is said to dance with pleasure on sunny mornings.
FireRed **LeafGreen**	The cheerful spirit of its Trainer gives it energy for its psychokinetic power. It spins and dances when happy.
Generation IV	
Diamond **Pearl**	It is highly perceptive of its Trainer’s feelings. It dances when it is feeling happy.
Platinum	If its Trainer becomes happy, it overflows with energy, dancing joyously while spinning about.
HeartGold **SoulSilver**	It has a psychic power that enables it to distort the space around it and see into the future.

Generation V	
Black White Black 2 White 2	If its Trainer becomes happy, it overflows with energy, dancing joyously while spinning about.
Generation VI	
X	The cheerful spirit of its Trainer gives it energy for its psychokinetic power. It spins and dances when happy.
Y	It has a psychic power that enables it to distort the space around it and see into the future.
Omega Ruby	It is said that a Kirlia that is exposed to the positive emotions of its Trainer grows beautiful. This Pokémon controls psychokinetic powers with its highly developed brain.
Alpha Sapphire	Kirlia uses the horns on its head to amplify its psychokinetic power. When the Pokémon uses its power, the air around it becomes distorted, creating mirages of nonexistent scenery.
Generation VIII	
Sword	If its Trainer becomes happy, it overflows with energy, dancing joyously while spinning about.
Shield	It has a psychic power that enables it to distort the space around it and see into the future.
Brilliant Diamond Shining Pearl	It is highly perceptive of its Trainer’s feelings. It dances when it is feeling happy.
Legends: Arceus	It resembles a maiden in appearance, but it wields strange powers to project visions of paradise. I suspect the crimson ornaments on its head are the key to its abilities.
Generation IX	
Scarlet	It has a psychic power that enables it to distort the space around it and see into the future.

Violet	The cheerful spirit of its Trainer gives it energy for its psychokinetic power. It spins and dances when happy.
Sleep	This Pokémon spins and dances when it’s feeling happy on sunny mornings. If you see a Kirlia dancing while it sleeps, it may be having a premonition of a fun future in its dreams.
Legends: Z-A	The cheerful spirit of its Trainer gives it energy for its psychokinetic power. It spins and dances when happy.
Pokopia	It has a psychic power that enables it to distort the space around it and see into the future.

Sprites

Shiny

Origin

Kirlia seems to be based on a young, feminine ballet dancer and the concept of empathy. The white frills surrounding its body resemble a tutu, and its thin, pointed legs make it appear as if it is standing en pointe and wearing green tights. Its hair is styled into pigtails, with its horns positioned like barettes or scrunchies. The red horns also resemble two halves of a heart, which may relate to its ability to sense emotions.

Kirlia and its evolutionary line also bear a strong resemblance to the meadow elves, who were believed to possess magical powers and supernatural beauty. The word *elf* in Germanic languages originally meant “white being,” which may explain why they were often depicted wearing white tights. By the end of the medieval period, the word *elf* was frequently supplanted by the French loanword *fairy,* which may explain their Fairy typing starting from Generation VI.

Kirlia in particular appears to be inspired by the Swedish *älvor*, elves who lived in forests and were often depicted in paintings as young girls adorned with flower wreaths, dancing over meadows. This imagery parallels the horn-like ornaments on its head as well as its characteristic fondness for dancing.

Name Origin

Kirlia may be derived from *Kirlian photography* (a special way of taking pictures that supposedly reveals psychic energy auras around subjects).

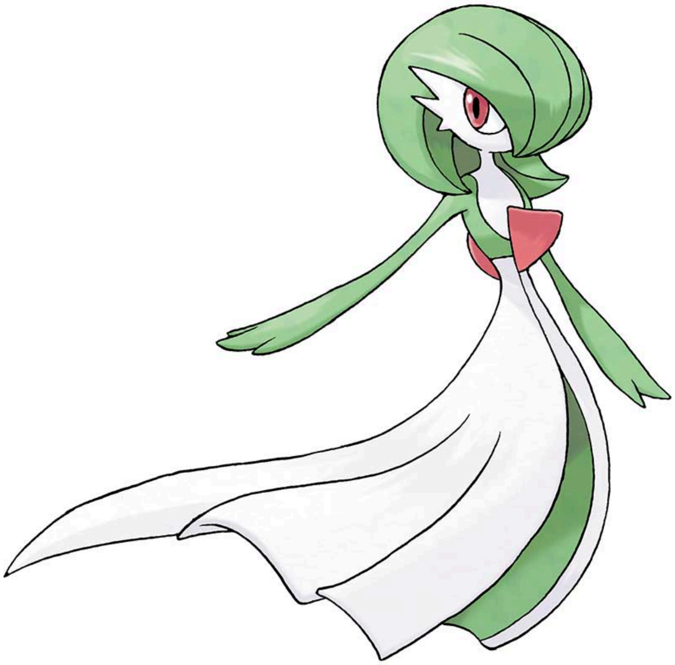
Gardevoir

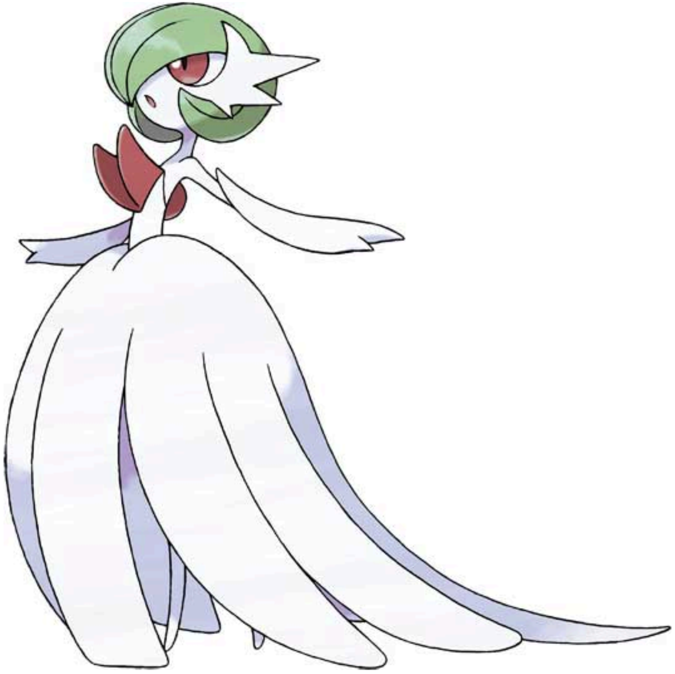
Embrace Pokémon

サーナイト

Sirnight

#0282

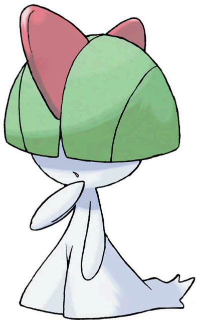




Mega Gardevoir

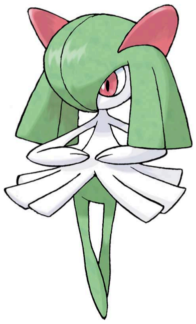
Types	**Avg. Height**	**Avg. Weight**
Psychic Fairy	5′03″ / 1.6 m Gardevoir	106.7 lbs. / 48.4 kg Gardevoir

	5′03″ / 1.6 m Mega Gardevoir	106.7 lbs. / 48.4 kg Mega Gardevoir
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Ralts

→



Kirlia

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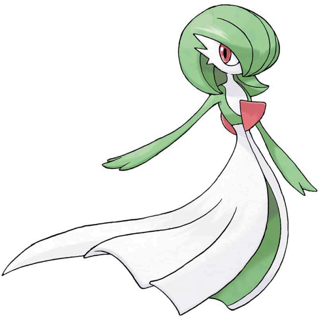


Gardevoir

Pokédex Entries

Generation III	
Ruby	Gardevoir has the ability to read the future. If it senses impending danger to its Trainer, this Pokémon is said to unleash its psychokinetic energy at full power.
Sapphire	Gardevoir has the psychokinetic power to distort the dimensions and create a small black hole. This Pokémon will try to protect its Trainer even at the risk of its own life.
Emerald	It apparently does not feel the pull of gravity because it supports itself with psychic power. It will give its life to protect its Trainer.
FireRed **LeafGreen**	It has the power to predict the future. Its power peaks when it is protecting its Trainer.
Generation IV	
Diamond	It will try to guard its trusted Trainer with its life. It has the ability to see the future.

Pearl	
Platinum	To protect its Trainer, it will expend all its psychic power to create a small black hole.
HeartGold SoulSilver	It unleashes psychokinetic energy at full power when protecting a Trainer it has closely bonded with.
Generation V	
Black White Black 2 White 2	To protect its Trainer, it will expend all its psychic power to create a small black hole.
Generation VI	
X	To protect its Trainer, it will expend all its psychic power to create a small black hole.
Y	It has the power to predict the future. Its power peaks when it is protecting its Trainer.
Omega Ruby	Gardevoir has the ability to read the future. If it senses impending danger to its Trainer, this Pokémon is said to unleash its psychokinetic energy at full power.
Alpha Sapphire	Gardevoir has the psychokinetic power to distort the dimensions and create a small black hole. This Pokémon will try to protect its Trainer even at the risk of its own life.
Generation VIII	
Sword	It has the power to predict the future. Its power peaks when it is protecting its Trainer.
Shield	To protect its Trainer, it will expend all its psychic power to create a small black hole.
Brilliant Diamond Shining Pearl	It will try to guard its trusted Trainer with its life. It has the ability to see the future.

Legends: Arceus	It will dedicate itself to defending a master it has come to adore. Its pure white dress, reminiscent of those worn by ladies of nobility, is the dress of one who is willing to risk their life.
New Snap	Gardevoir's powers allow it to do things such as predict the future or make objects float in the air. In the forest, it was using its psychic power to entertain other Pokémon.
Generation IX	
Scarlet	To protect its Trainer, it will expend all its psychic power to create a small black hole.
Violet	It unleashes psychokinetic energy at full power when protecting a Trainer it has bonded closely with.
Sleep	Gardevoir frequently sleeps upright so it's able to protect people or Pokémon at any moment. Rumors have it that if you ever see Gardevoir fluttering its dress-like body in its sleep, you'll never forget that beautiful sight.
Legends: Z-A	It has the power to predict the future. Its power peaks when it is protecting its Trainer. **Mega Evolution:** When it opens the red plate on its chest and unleashes its heart, its strongest psychic power is released.
Pokopia	To protect its Trainer, it will expend all its psychic power to create a small black hole.

Sprites

Shiny

Mega

Shiny Mega

Origin

Gardevoir seems to be based on a feminine principal ballet dancer and a knight, as well as the concepts of chivalry and empathy. The long, white frills surrounding its body resemble a floor-length dress, and its thin, pointed legs make it appear as if it is standing en pointe and wearing white tights. Its hair is styled into a bob cut, which resembles a barbuta helmet, and the short spikes behind its eyes resemble a masquerade mask. Its split red plate resembles a heart symbol and seems to pierce its chest, implying that its ability to sense emotions is even stronger than its pre-evolved forms since the plate is connected directly to its heart.

Gardevoir's Fairy type and protective nature over its Trainer seem to be inspired by guardian angels, and its flowing, white body is reminiscent of ghosts or spirits such as a White Lady.

Its large head, minimal facial features, and frail physique are similar to *anesama ningyō*, a type of Japanese paper doll.

Gardevoir and its evolutionary line also bear a strong resemblance to the meadow elves, who were believed to possess magical powers and supernatural beauty. These beings were often ambivalent toward ordinary people, capable of either helping or hindering them. The word *elf* in Germanic languages originally meant "white being", which may explain why they were often depicted wearing white tights. By the end of the medieval period, the word *elf* was frequently supplanted by the French loanword *fairy,* which may explain its Fairy type.

Mega Gardevoir appears to be based on a ballroom dancer wearing a large ball gown and evening gloves. It may also be based on an elven mage, with its white cloak resembling a mage's robe and the red horns on its chest being a magic pendant or artifact, which serves as their source of power.

Name Origin

Gardevoir may be a combination of the French words *garde* (guard) or *garder* (to guard) and *devoir* (duty), as well as *voir* (to see; referring to its psychic powers).

Sirnight may be a combination of *sir* (an honorific for male knights), *knight*, *sight*, *Syrinx* (a nymph from ancient Greek mythology), and possibly a pun on さあ、ナイト *saa, naito* (“Come here, Knight”).

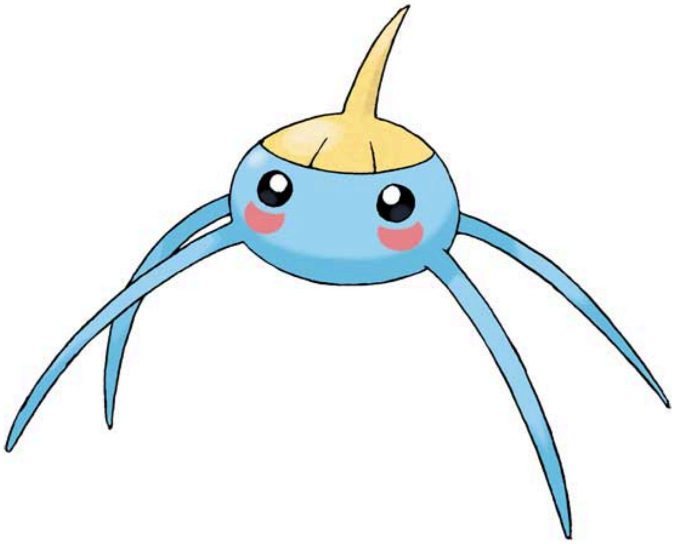
Surskit

Pond Skater Pokémon

アメタマ

Ametama

#0283



Types
Bug Water

Avg. Height
1′08″ / 0.5 m

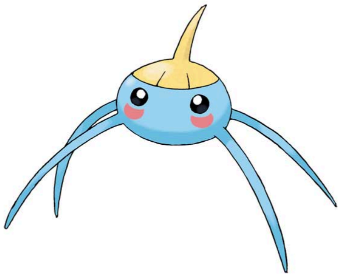
Avg. Weight
3.7 lbs. / 1.7 kg

Gender Ratio

50% male, 50% female

Shape

Footprint



Surskit

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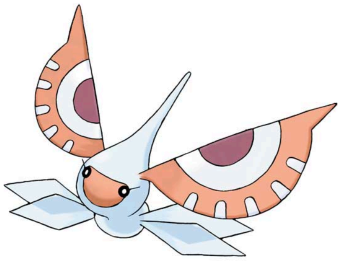


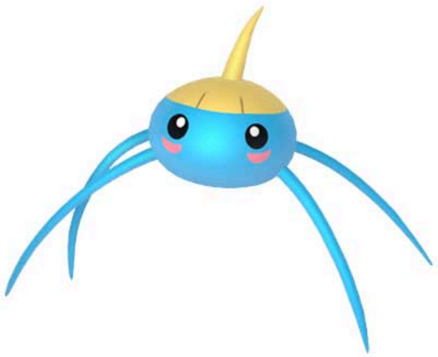
Masquerain

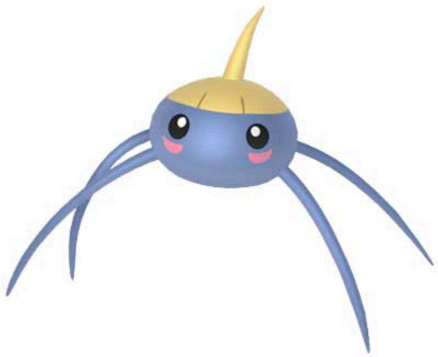
Pokédex Entries

Generation III	
Ruby	From the tips of its feet, Surskit secretes an oil that enables it to walk on water as if it were skating. This Pokémon feeds on microscopic organisms in ponds and lakes.
Sapphire	If Surskit senses danger, it secretes a thick, sugary syrup from the tip of its head. There are some Pokémon that love eating this syrup.
Emerald	They gather on puddles after evening downpours, gliding across the surface of water as if sliding. It secretes honey with a sweet aroma from its head.
FireRed **LeafGreen**	They usually live on ponds, but after an evening shower, they may appear on puddles in towns.
Generation IV	
Diamond **Pearl** **Platinum**	It appears as if it is skating on water. It draws prey with a sweet scent from the tip of its head.
HeartGold **SoulSilver**	It secretes a thick, sweet-scented syrup from the tip of its head. It lives on weed-choked ponds.
Generation V	
Black **White** **Black 2** **White 2**	It appears as if it is skating on water. It draws prey with a sweet scent from the tip of its head.
Generation VI	
X	They usually live on ponds, but after an evening shower, they may appear on puddles in towns.
Y	It appears as if it is skating on water. It draws prey with a sweet scent from the tip of its head.
Omega Ruby	From the tips of its feet, Surskit secretes an oil that enables it to walk on water as if it were skating. This Pokémon feeds on microscopic organisms in ponds and lakes.

Alpha Sapphire	If Surskit senses danger, it secretes a thick, sugary syrup from the tip of its head. There are some Pokémon that love eating this syrup.
Generation VII	
Sun	It moves as if skating on the surface of the water. It often fights with Dewpider over food.
Moon	When this Pokémon senses danger, a sweet fluid oozes from the tip of its head. The taste of it disgusts bird Pokémon.
Ultra Sun	If it's in a pinch, it will secrete a sweet liquid from the tip of its head. Syrup made from gathering that liquid is tasty on bread.
Ultra Moon	It lives in ponds and marshes that feature lots of plant life. It often fights with Dewpider, whose habitat and diet are similar.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It appears as if it is skating on water. It draws prey in with a sweet scent released from the tip of its head.
Generation IX	
Scarlet	They usually live on ponds, but after an evening shower, they may appear on puddles in towns.
Violet	It secretes a thick, sweet-scented syrup from the tip of its head. It lives on weed-choked ponds.

Sprites





Shiny

Origin

Surskit seems to be based on a water strider. The shape of its body is reminiscent of both a water chestnut and a curling stone.

Name Origin

Surskit may be a combination of *surface* or *surf* and *skitter* (moving in a hurried or twitchy manner).

Ametama may be a combination of 雨 *ame* (rain), 水黽 *amenbo* (water strider), and 玉 *tama* (sphere). It may also involve 飴玉 *amedama* (candy), due to its sweet, syrupy secretions.

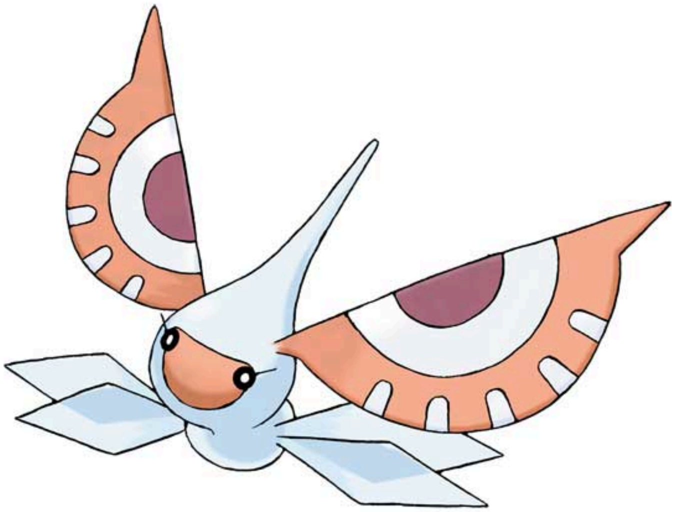
Masquerain

Eyeball Pokémon

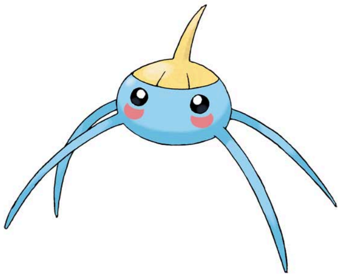
アメモース

Amemoth

#0284



Types	Avg. Height	Avg. Weight
Bug Flying	2′07″ / 0.8 m	7.9 lbs. / 3.6 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Surskit

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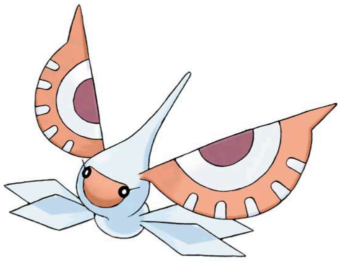


Masquerain

Pokédex Entries

Generation III	
Ruby	Masquerain intimidates enemies with the eyelike patterns on its antennas. This Pokémon flaps its four wings to freely fly in any direction—even sideways and backwards—as if it were a helicopter.
Sapphire	Masquerain's antennas have eyelike patterns that usually give it an angry look. If the "eyes" are droopy and appear sad, it is said to be a sign that a heavy rainfall is on its way.
Emerald	It intimidates foes with the large eyelike patterns on its antennae. Because it can't fly if its wings get wet, it shelters itself from rain under large trees and eaves.
FireRed **LeafGreen**	The antennae have distinctive patterns that look like eyes. When it rains, they grow heavy, making flight impossible.
Generation IV	
Diamond **Pearl** **Platinum**	Its antennae have eye patterns on them. Its four wings enable it to hover and fly in any direction.
HeartGold **SoulSilver**	It flaps its four wings to hover and fly freely in any direction—to and fro and sideways.
Generation V	
Black **White** **Black 2** **White 2**	Its antennae have eye patterns on them. Its four wings enable it to hover and fly in any direction.
Generation VI	
X	Its antennae have eye patterns on them. Its four wings enable it to hover and fly in any direction.
Y	It flaps its four wings to hover and fly freely in any direction—to and fro and sideways.

Omega Ruby	Masquerain intimidates enemies with the eyelike patterns on its antennas. This Pokémon flaps its four wings to freely fly in any direction—even sideways and backwards—as if it were a helicopter.
Alpha Sapphire	Masquerain's antennas have eyelike patterns that usually give it an angry look. If the "eyes" are droopy and appear sad, it is said to be a sign that a heavy rainfall is on its way.
Generation VII	
Sun	It intimidates enemies with the eye-like patterns on its antennae. Its four wings allow it to fly in any direction.
Moon	Its wings and antennae don't cope well with moisture. After a rain, it faces sunward to dry off.
Ultra Sun	Masquerain intimidates enemies with the eyelike patterns of its eyespots. If that doesn't work, it deftly makes its escape on its set of four wings.
Ultra Moon	Its thin, wing-like antennae are highly absorbent. It waits out rainy days in tree hollows.
Generation VIII	
Brilliant Diamond **Shining Pearl**	Its antennae have eye patterns on them. Its four wings enable it to hover and fly in any direction.
Generation IX	
Scarlet	It flaps its four wings to hover and fly freely in any direction—to and fro and sideways.
Violet	The antennae have distinctive patterns that look like eyes. When it rains, they grow heavy, making flight impossible.

Sprites

Shiny

Origin

Masquerain seems to draw inspiration from a variety of semi-aquatic insects. Its ability to skate on water is akin to a water strider, and its helicopter-like flight pattern a dragonfly. Its leg-turned-wings bring to mind Bittacomorpha-genus crane flies, which rely almost solely on their swollen legs to ride air currents. Given its Japanese name, it may also draw inspiration from semi-aquatic China-mark moths, possibly with its other moth-like features (namely its flared antennae and defensive eyespots) added for emphasis.

Name Origin

Masquerain may be a combination of *masquerade* (a disguise) and *rain*.

Amemoth may be a combination of 雨 *ame* (rain) or 水黽 *amenbo* (water strider) and *moth*.

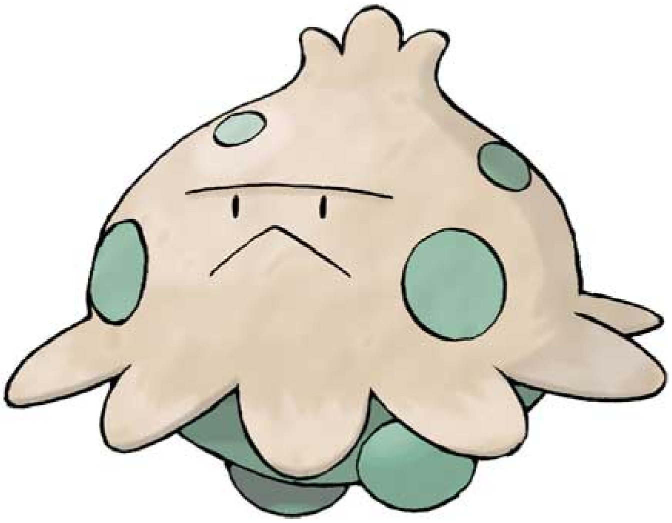
Shroomish

Mushroom Pokémon

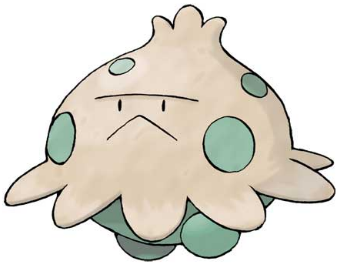
キノココ

Kinococo

#0285



Types	**Avg. Height**	**Avg. Weight**
Grass	1′04″ / 0.4 m	9.9 lbs. / 4.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Shroomish

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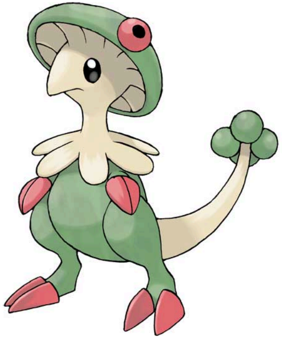


Breloom

Pokédex Entries

Generation III	
Ruby	Shroomish live in damp soil in the dark depths of forests. They are often found keeping still under fallen leaves. This Pokémon feeds on compost that is made up of fallen, rotted leaves.
Sapphire	If Shroomish senses danger, it shakes its body and scatters spores from the top of its head. This Pokémon's spores are so toxic, they make trees and weeds wilt.
Emerald	It loves to eat damp, composted soil in forests. If you enter a forest after a long rain, you can see many Shroomish feasting on composted soil.
FireRed **LeafGreen**	It prefers damp places. By day it remains still in the forest shade. It releases toxic powder from its head.
Generation IV	
Diamond **Pearl** **Platinum**	It spouts poison spores from the top of its head. These spores cause pain all over if inhaled.
HeartGold **SoulSilver**	If it senses danger, it scatters spores from the top of its head to protect itself.
Generation V	
Black **White** **Black 2** **White 2**	It spouts poison spores from the top of its head. These spores cause pain all over if inhaled.
Generation VI	
X	It prefers damp places. By day it remains still in the forest shade. It releases toxic powder from its head.
Y	It spouts poison spores from the top of its head. These spores cause pain all over if inhaled.
Omega Ruby	Shroomish live in damp soil in the dark depths of forests. They are often found keeping still under

	fallen leaves. This Pokémon feeds on compost that is made up of fallen, rotted leaves.
Alpha Sapphire	If Shroomish senses danger, it shakes its body and scatters spores from the top of its head. This Pokémon’s spores are so toxic, they make trees and weeds wilt.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It spouts poison spores from the top of its head. These spores cause pain all over the body if inhaled.
New Snap	Shroomish live quiet lives, preferring to make their homes in damp, shady places. But watch out! They spout toxic spores from their head when they’re startled.
Generation IX	
Scarlet	It prefers damp places. By day it remains still in the forest shade. It releases toxic powder from its head.
Violet	If it senses danger, it scatters spores from the top of its head to protect itself.

Sprites

Shiny

Origin

Shroomish appears to be based on a mushroom, particularly a puffball or an earth star. It may also be based on a dinosaur egg due to its round shape, its color scheme matching that of a Pokémon Egg, and its evolved form Breloom’s resemblance to certain dinosaurs.

Name Origin

Shroomish may be derived from *mushroom* and the suffix *-ish* (almost like) or *skirmish* (brief battle).

Kinococo may be a combination of キノコ *kinoko* (mushroom) and 子 *ko* (child).

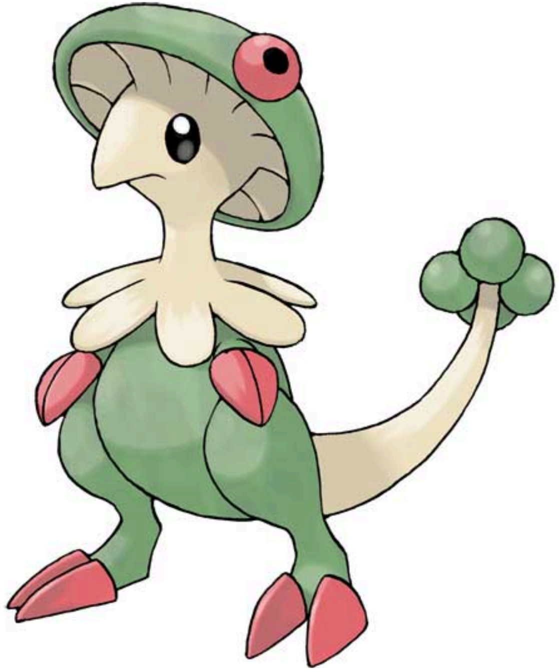
Breloom

Mushroom Pokémon

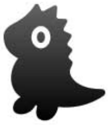
キノガッサ

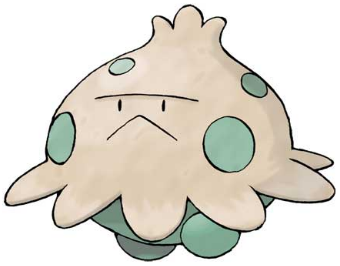
Kinogassa

#0286



Types	Avg. Height	Avg. Weight
Grass Fighting	3′11″ / 1.2 m	86.4 lbs. / 39.2 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Shroomish

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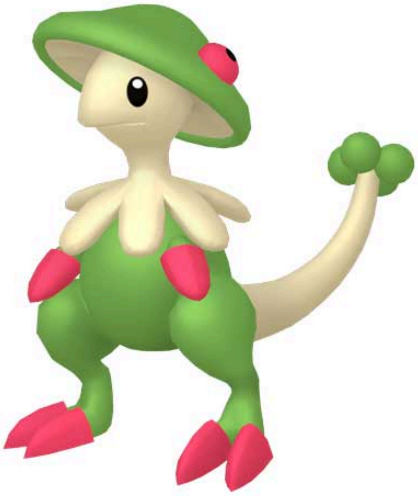
Breloom

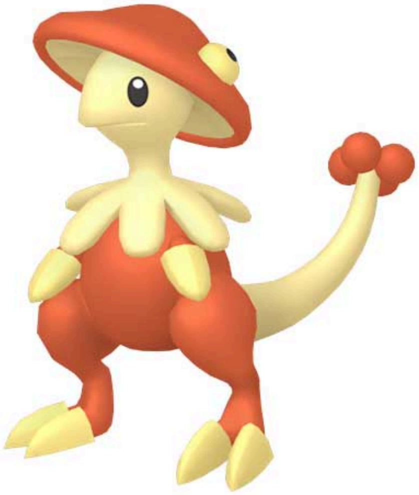
Pokédex Entries

Generation III	
Ruby	Breloom closes in on its foe with light and sprightly footwork, then throws punches with its stretchy arms. This Pokémon's fighting technique puts boxers to shame.
Sapphire	The seeds ringing Breloom's tail are made of hardened toxic spores. It is horrible to eat the seeds. Just taking a bite of this Pokémon's seed will cause your stomach to rumble.
Emerald	It scatters spores from holes in the cap on its head. It loves warm and humid climates. It feeds on trees and plants in fields and forests.
FireRed **LeafGreen**	The seeds on its tail are made of toxic spores. It knocks out foes with quick, virtually invisible punches.
Generation IV	
Diamond **Pearl** **Platinum**	Its short arms stretch when it throws punches. Its technique is equal to that of pro boxers.
HeartGold **SoulSilver**	It scatters poisonous spores and throws powerful punches while its foe is hampered by inhaled spores.
Generation V	
Black **White** **Black 2** **White 2**	Its short arms stretch when it throws punches. Its technique is equal to that of pro boxers.
Generation VI	
X	Its short arms stretch when it throws punches. Its technique is equal to that of pro boxers.
Y	It scatters poisonous spores and throws powerful punches while its foe is hampered by inhaled spores.
Omega Ruby	Breloom closes in on its foe with light and sprightly footwork, then throws punches with its stretchy

	arms. This Pokémon’s fighting technique puts boxers to shame.
Alpha Sapphire	The seeds ringing Breloom’s tail are made of hardened toxic spores. It is horrible to eat the seeds. Just taking a bite of this Pokémon’s seed will cause your stomach to rumble.
Generation VIII	
Brilliant Diamond **Shining Pearl**	Its short arms stretch when it throws punches. Its technique is equal to that of pro boxers.
Generation IX	
Scarlet	It scatters poisonous spores and throws powerful punches while its foe is hampered by inhaled spores.
Violet	The seeds on its tail are made of toxic spores. It knocks out foes with quick, virtually invisible punches.

Sprites





Shiny

Origin

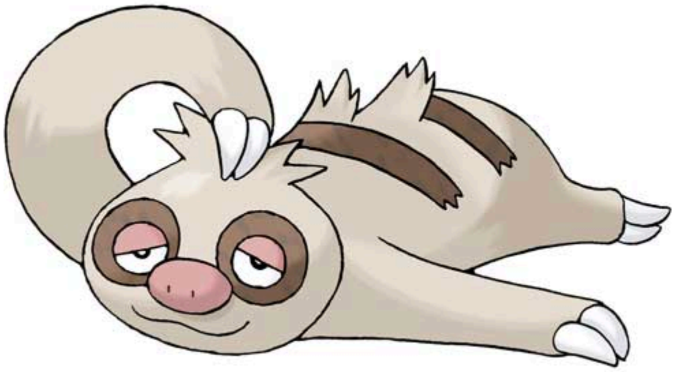
Breloom seems to be based on a mushroom, specificially agaric types. The red nodules on its head resemble the berry-like arils on a yew tree. The shape of its head is reminiscent of a *kasa*, traditional Japanese hats with wide brims. Some of these hats were worn by monks, samurais, and soldiers, which may explain Breloom's Fighting type. Its body structure resembles a kangaroo, so its Fighting type and boxing behavior could also be inspired by the boxing kangaroo. It may also be based on a dinosaur due to its claws, its dome-shape head resembling that of a pachycephalosaurus, its club-shaped tail resembling that of an ankylosaurus, and its pre-Evolution Shroomish resembling a dinosaur egg.

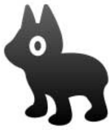
Name Origin

Breloom may be a combination of *umbrella* and *mushroom*. It may also incorporate *brawl*. Incidentally, Breloom is also an anagram of “bloomer”.

Kinogassa may be a combination of キノコ *kinoko* (mushroom) and 笠 *kasa* (traditional Japanese hat) or 傘 *kasa* (umbrella). It may be derived from 衣笠茸 *kinugasatake* (bamboo mushroom).

Slakoth Slacker Pokémon	ナマケロ *Namakero*	**#0287**



Types	**Avg. Height**	**Avg. Weight**
Normal	2′07″ / 0.8 m	52.9 lbs. / 24.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Slakoth

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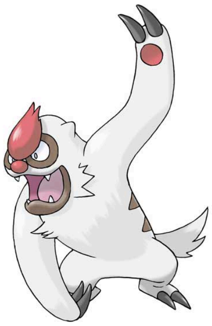

Vigoroth

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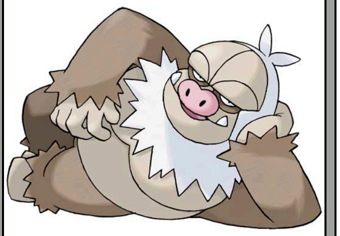


Slaking

Pokédex Entries

Generation III	
Ruby	Slakoth lolls around for over twenty hours every day. Because it moves so little, it does not need much food. This Pokémon's sole daily meal consists of just three leaves.
Sapphire	Slakoth's heart beats just once a minute. Whatever happens, it is content to loaf around motionless. It is rare to see this Pokémon in motion.
Emerald	It sleeps virtually all day and night long. It doesn't change its nest its entire life, but it sometimes travels great distances by swimming in rivers.
FireRed **LeafGreen**	It sleeps for 20 hours every day. Making drowsy those that see it is one of its abilities.
Generation IV	
Diamond **Pearl** **Platinum**	It spends nearly all its time in a day sprawled out. Just seeing it makes one drowsy.
HeartGold **SoulSilver**	The way Slakoth lolls around makes anyone who watches it feel like doing the same.
Generation V	
Black **White**	It spends nearly all its time in a day sprawled out. Just seeing it makes one drowsy.
Black 2 **White 2**	If it eats just three leaves a day, it is satisfied. Other than that, it sleeps for 20h ours a day.
Generation VI	
X	The way Slakoth lolls around makes anyone who watches it feel like doing the same.
Y	If it eats just three leaves in a day, it is satisfied. Other than that, it sleeps for 20 hours a day.
Omega Ruby	Slakoth lolls around for over 20 hours every day. Because it moves so little, it does not need much food. This Pokémon's sole daily meal consists of just three leaves.

Alpha Sapphire	Slakoth’s heart beats just once a minute. Whatever happens, it is content to loaf around motionless. It is rare to see this Pokémon in motion.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It spends nearly all its time in a day sprawled out. Just seeing it makes one drowsy.
New Snap	Slaking is the laziest Pokémon in the world. It usually only eats whatever is in reach. If you see it walking around at night, it’s probably overwhelmingly hungry!
Generation IX	
Scarlet	It sleeps for 20 hours every day. Making drowsy those that see it is one of its abilities.
Violet	The way Slakoth lolls around makes anyone who watches it feel like doing the same.
Sleep	Slakoth spends nearly all its time in a day sprawled out, trying to use as little energy as possible. Drowsy Power is the only thing that can successfully lure it to come and sleep by Snorlax’s side.

Sprites

Shiny

Origin

Slakoth is based on sloths; the number of digits on its paws suggest it is based on the two-toed sloth. It also has some similarities to human infants, such as spending more time sleeping than awake, and primarily lying on its stomach, as babies do not have the muscle mass to hold themselves upright.

Name Origin

Slakoth may be a combination of *slack off* and *sloth*.

Namakero may be a combination of 怠ける *namakeru* (to slack off/laze around) and 樹懶 *namakemono* (sloth).

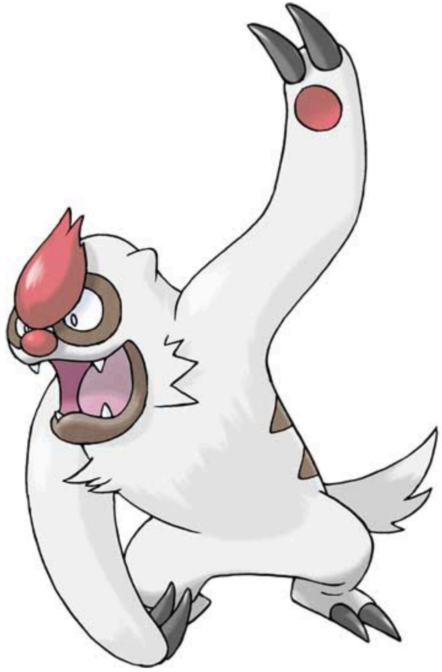
Vigoroth

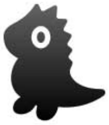
Wild Monkey Pokémon

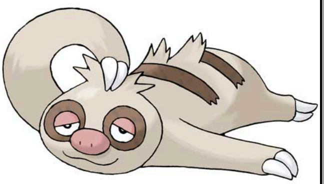
ヤルキモノ

Yarukimono

#0288



Types Normal	**Avg. Height** 4′07″ / 1.4 m	**Avg. Weight** 102.5 lbs. / 46.5 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**

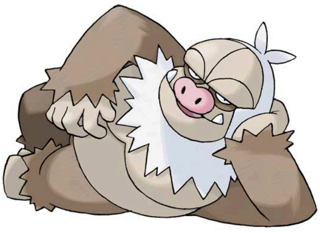


Slakoth

→

Vigoroth

→



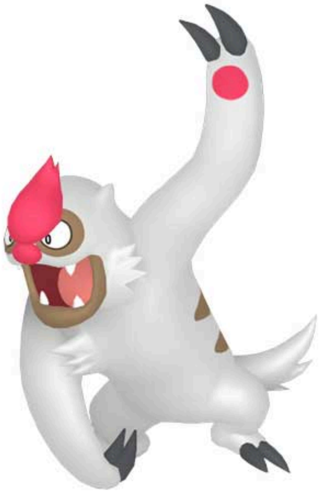
Slaking

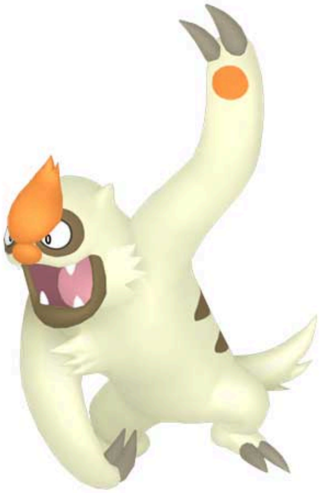
Pokédex Entries

Generation III	
Ruby	Vigoroth is always itching and agitated to go on a wild rampage. It simply can't tolerate sitting still for even a minute. This Pokémon's stress level rises if it can't be moving constantly.
Sapphire	Vigoroth is simply incapable of remaining still. Even when it tries to sleep, the blood in its veins grows agitated, compelling this Pokémon to run wild throughout the jungle before it can settle down.
Emerald	It can't keep still because its blood boils with energy. It runs through the fields and mountains all day to calm itself. If it doesn't, it can't sleep at night.
FireRed **LeafGreen**	It is always hungry because it won't stop rampaging. Even while it is eating, it can't keep still.
Generation IV	
Diamond **Pearl** **Platinum**	Its heart beats at a tenfold tempo, so it cannot sit still even for a moment.
HeartGold **SoulSilver**	Its stress level rises if it cannot keep moving constantly. Too much stress makes it feel sick.
Generation V	
Black **White**	Its heart beats at a tenfold tempo, so it cannot sit still even for a moment.
Black 2 **White 2**	Its heartbeat is fast and its blood so agitated that it can't sit still for one second.
Generation VI	
X	Its heartbeat is fast and its blood so agitated that it can't sit still for one second.
Y	Its stress level rises if it cannot keep moving constantly. Too much stress makes it feel sick.

Omega Ruby	Vigoroth is always itching and agitated to go on a wild rampage. It simply can’t tolerate sitting still for even a minute. This Pokémon’s stress level rises if it can’t be moving constantly.
Alpha Sapphire	Vigoroth is simply incapable of remaining still. Even when it tries to sleep, the blood in its veins grows agitated, compelling this Pokémon to run wild throughout the jungle before it can settle down.
Generation VIII	
Brilliant Diamond **Shining Pearl**	Its heart beats at 10 times its previous rate, so it cannot sit still for even a moment.
Generation IX	
Scarlet	Its stress level rises if it cannot keep moving constantly. Too much stress makes it feel sick.
Violet	It is always hungry because it won’t stop rampaging. Even while it is eating, it can’t keep still.
Sleep	This Pokémon is incapable of sitting still. It’s said that Vigoroth’s blood is so agitated that it’s unable to sleep deeply, even when it seems at first glance to be fast asleep.

Sprites





Shiny

Origin

Vigoroth seems to be based on sloths, exhibiting traits most similar to two-toed sloths and ground sloths in particular. It also exhibits some similarities to Old World monkeys, particularly to baboons who have bright red rumps, short tails, and are known for violent outbursts just like Vigoroth. It also has some similarities to human youths such as it extreme hyperactivity and tendency to cause destruction, as youths are full of energy and can be reckless and the tuft of fur on its head being more devoloped than that of Slakoth.

Name Origin

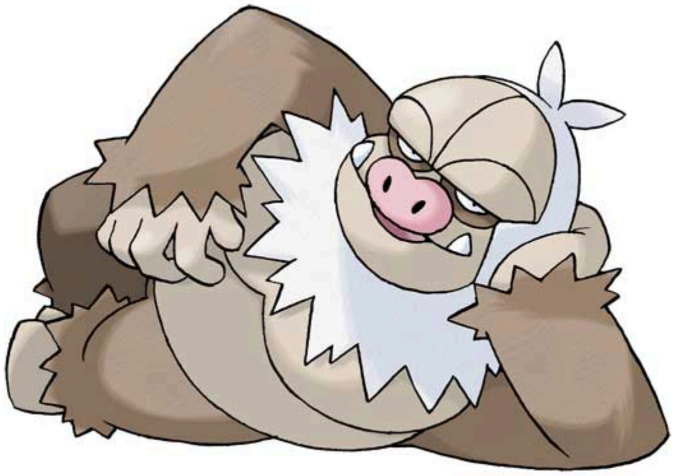
Vigoroth may be a combination of *vigor* or *vigorous* and *sloth*.

Yarukimono may be a combination of やる気 *yaruki* (motivation) and 樹懶 *namakemono* (sloth).

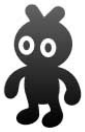
Slaking
Lazy Pokémon

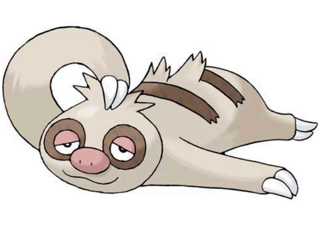
ケッキング
Kekking

#0289



Types	Avg. Height	Avg. Weight
Normal	6′07″ / 2.0 m	287.7 lbs. / 130.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Slakoth

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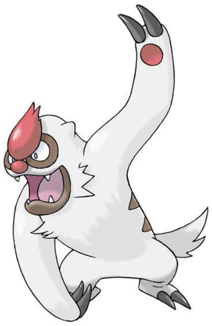

Vigoroth

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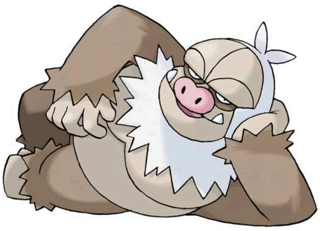


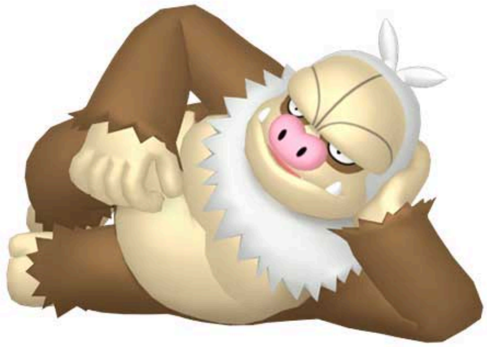
Slaking

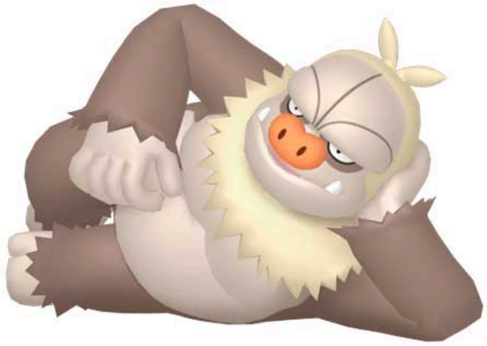
Pokédex Entries

Generation III	
Ruby	Slaking spends all day lying down and lolling about. It eats grass growing within its reach. If it eats all the grass it can reach, this Pokémon reluctantly moves to another spot.
Sapphire	Wherever Slaking lives, rings of over a yard in diameter appear in grassy fields. They are made by the Pokémon as it eats all the grass within reach while lying prone on the ground.
Emerald	Hordes of Slaking gather around trees when fruits come into season. They wait around patiently for ripened fruits to fall out of the trees.
FireRed **LeafGreen**	It is the world's most slothful Pokémon. However, it can exert horrifying power by releasing pent-up energy all at once.
Generation IV	
Diamond **Pearl** **Platinum**	The world's laziest Pokémon. When it is lounging, it is actually saving energy for striking back.
HeartGold **SoulSilver**	The world's laziest Pokémon. It moves to another spot when there's no food left within its reach.
Generation V	
Black **White**	The world's laziest Pokémon. When it is lounging, it is actually saving energy for striking back.
Black 2 **White 2**	This Pokémon lives lying on its side. It only rolls over and moves when there is no more grass to eat.
Generation VI	
X	The world's laziest Pokémon. It moves to another spot when there's no food left within its reach.
Y	It is the world's most slothful Pokémon. However, it can exert horrifying power by releasing pent-up energy all at once.

Omega Ruby	Slaking spends all day lying down and lolling about. It eats grass growing within its reach. If it eats all the grass it can reach, this Pokémon reluctantly moves to another spot.
Alpha Sapphire	Wherever Slaking live, rings of over a yard in diameter appear in grassy fields. They are made by the Pokémon as it eats all the grass within reach while lying prone on the ground.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It is the world's laziest Pokémon. When it is lounging, it is actually saving energy for striking back.
Generation IX	
Scarlet	It is the world's most slothful Pokémon. However, it can exert horrifying power by releasing pent-up energy all at once.
Violet	This Pokémon lives lying on its side. It only rolls over and moves when there is no more grass to eat.
Sleep	It is the world's laziest Pokémon, spending all day lying down and lolling about. On very rare occasions you might even see a Slaking that dozed off while snacking on the grass around it.

Sprites





Shiny

Origin

Slaking appears to draw inspiration from sloths, more specifically the prehistoric giant ground sloths *Megatherium* or *Eremotherium* due to its large size. It also closely resembles a great ape, a gorilla in particular, with the "-king" in both its Japanese and English names possibly alluding to King Kong. Slaking also has some elements of Bigfoot. Its lazy behavior is based on the concept of Slakoth going from a sloth to being motivated, then deciding it wasn't worth it. It also has some similarities to human elders, suck as its baldness and white fur on its head and around its neck, and being so much less active than Vigoroth.

Name Origin

Slaking may be a combination of *slack* and *king*, as well as a play on *slacking*.

Kekking may be a combination of 欠勤 *kekkin* (absence from work) and *king*.

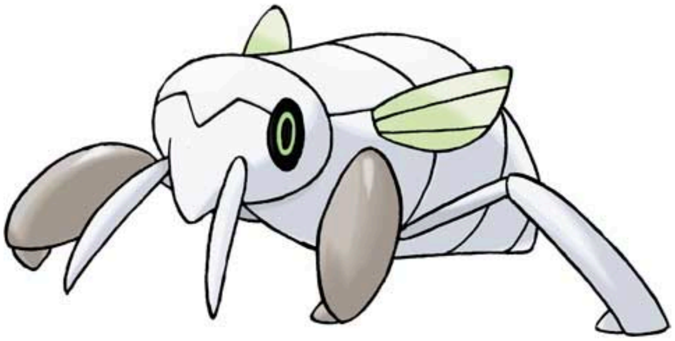
Nincada

Trainee Pokémon

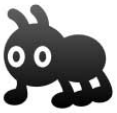
ツチニン

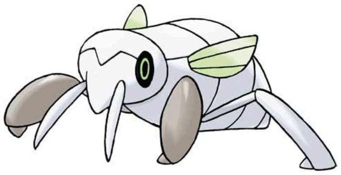
Tutinin

#0290



Types	Avg. Height	Avg. Weight
Bug Ground	1′08″ / 0.5 m	12.1 lbs. / 5.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Nincada

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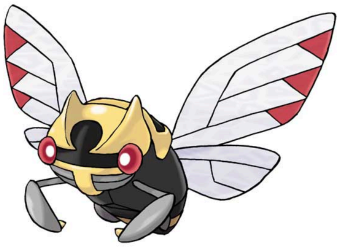

Ninjask

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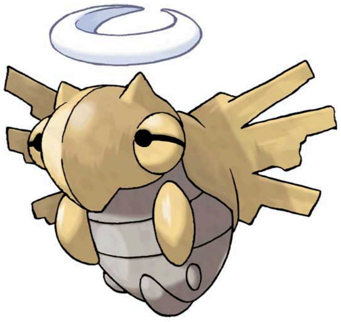


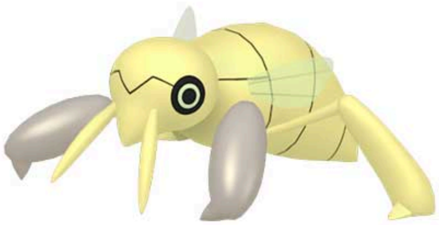
Shedinja

Pokédex Entries

Generation III	
Ruby	Nincada lives underground for many years in complete darkness. This Pokémon absorbs nutrients from the roots of trees. It stays motionless as it waits for evolution.
Sapphire	Nincada lives underground. It uses its sharp claws to carve the roots of trees and absorb moisture and nutrients. This Pokémon can’t withstand bright sunlight so avoids it.
Emerald	It makes its nest at the roots of a mighty tree. Using its whiskerlike antennae, it probes its surroundings in the pitch-black darkness of soil.
FireRed **LeafGreen**	Because it lived almost entirely underground, it is nearly blind. It uses its antennae instead.
Generation IV	
Diamond **Pearl** **Platinum**	It grows underground, sensing its surroundings using antennae instead of its virtually blind eyes.
HeartGold **SoulSilver**	It can sometimes live underground for more than 10 years. It absorbs nutrients from the roots of trees.
Generation V	

Black **White** **Black 2** **White 2**	It grows underground, sensing its surroundings using antennae instead of its virtually blind eyes.
Generation VI	
X	Because it lived almost entirely underground, it is nearly blind. It uses its antennae instead.
Y	It can sometimes live underground for more than 10 years. It absorbs nutrients from the roots of trees.
Omega Ruby	Nincada lives underground for many years in complete darkness. This Pokémon absorbs nutrients from the roots of trees. It stays motionless as it waits for evolution.
Alpha Sapphire	Nincada lives underground. It uses its sharp claws to carve the roots of trees and absorb moisture and nutrients. This Pokémon can’t withstand bright sunlight so avoids it.
Generation VIII	
Sword	Because it lived almost entirely underground, it is nearly blind. It uses its antennae instead.
Shield	It can sometimes live underground for more than 10 years. It absorbs nutrients from the roots of trees.
Brilliant Diamond **Shining Pearl**	It grows underground, sensing its surroundings using antennae instead of its virtually blind eyes.

Sprites



Shiny

Origin

Nincada appears to be based on a cicada nymph. Its association with ninjas may be inspired by stories of ninjas using cicadas to mask their own sounds, or a reference to fabled ninja techniques: *doton no jutsu* (escape jutsu), a technique of sneaking into a pre-dug hole and hiding until the opponent is gone and *utsusemi no jutsu* (cicada skin technique), a technique using decoys to misdirect opponents.

Name Origin

Nincada may be a combination of *ninja* and *cicada*.

Tutinin may be a combination of 土に埋める *tsuchi ni umeru* (to bury in the ground) and 忍者 *ninja*.

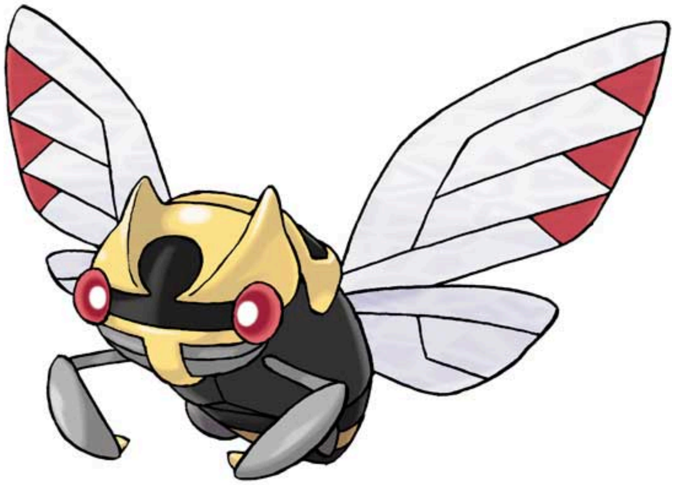
Ninjask

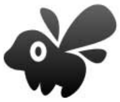
Ninja Pokémon

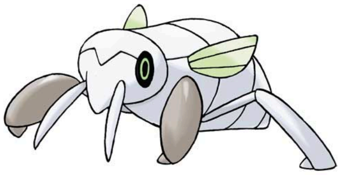
テッカニン

Tekkanin

#0291



Types	Avg. Height	Avg. Weight
Bug Flying	2′07″ / 0.8 m	26.5 lbs. / 12.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

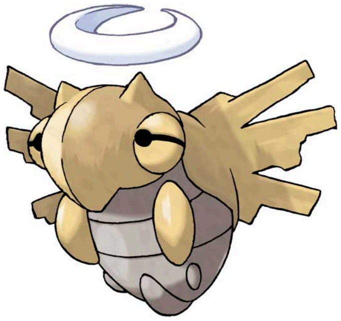


Nincada

→

Ninjask

→



Shedinja

Pokédex Entries

Generation III	
Ruby	Ninjask moves around at such a high speed that it cannot be seen, even while its crying can be clearly heard. For that reason, this Pokémon was long believed to be invisible.
Sapphire	If Ninjask is not trained properly, it will refuse to obey the Trainer and cry loudly continuously. Because of this quality, this Pokémon is said to be one that puts the Trainer's abilities to the test.
Emerald	Because it darts about vigorously at high speed, it is very difficult to see. Hearing its distinctive cries for too long induces a headache.
FireRed **LeafGreen**	This Pokémon is so quick, it is said to be able to avoid any attack. It loves to feed on tree sap.
Generation IV	
Diamond **Pearl** **Platinum**	Because it moves so quickly, it sometimes becomes unseeable. It congregates around tree sap.
HeartGold **SoulSilver**	Its cry leaves a lasting headache if heard for too long. It moves so quickly it that it is almost invisible.
Generation V	

Black **White** **Black 2** **White 2**	Because it moves so quickly, it sometimes becomes unseeable. It congregates around tree sap.
Generation VI	
X	Its cry leaves a lasting headache if heard for too long. It moves so quickly that it is almost invisible.
Y	Because it moves so quickly, it sometimes becomes unseeable. It congregates around tree sap.
Omega Ruby	Ninjask moves around at such a high speed that it cannot be seen, even while its crying can be clearly heard. For that reason, this Pokémon was long believed to be invisible.
Alpha Sapphire	If Ninjask is not trained properly, it will refuse to obey the Trainer and cry loudly continuously. Because of this quality, this Pokémon is said to be one that puts the Trainer’s abilities to the test.
Generation VIII	
Sword	Its cry leaves a lasting headache if heard for too long. It moves so quickly that it is almost invisible.
Shield	This Pokémon is so quick, it is said to be able to avoid any attack. It loves to feed on tree sap.
Brilliant Diamond **Shining Pearl**	Because they move so quickly, they sometimes become unseeable. They congregate around tree sap.

Sprites

Shiny

Origin

Ninjask appears to be based on an adult cicada, with its colors resembling a bush cicada. As its species name implies, it may also be based on a ninja due to its name, quick movement, and natural ability to learn Double Team by leveling up (a common ninja technique in Japanese media) and various cutting attacks. This combination may be further inspired by stories of ninjas using cicadas to mask their own sounds, or a reference to the *utsusemi no jutsu* (cicada skin technique), a technique using decoys to misdirect opponents.

Name Origin

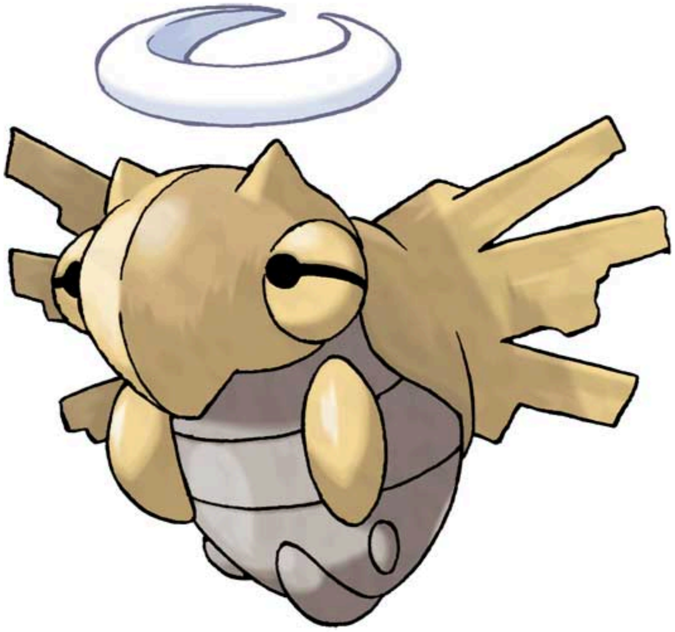
Ninjask may be a combination of *ninja* and *mask*.

Tekkanin may be a combination of 鉄仮面 *Tekkamen* (Man in the Iron Mask) and 忍者 *ninja*. It may also involve 鉄火 *tekka* (gunfire).

Shedinja
Shed Pokémon

ヌケニン
Nukenin

#0292

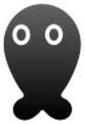


Types	**Avg. Height**	**Avg. Weight**
Bug Ghost	2′07″ / 0.8 m	2.6 lbs. / 1.2 kg

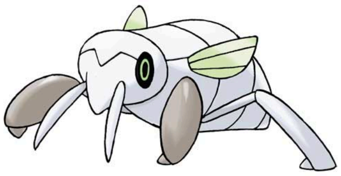
Gender Ratio

Unknown

Shape



Footprint



Nincada

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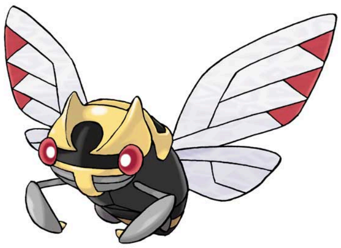

Ninjask

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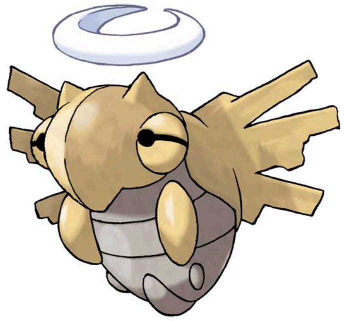


Shedinja

Pokédex Entries

Generation III	
Ruby	Shedinja's hard body doesn't move—not even a twitch. In fact, its body appears to be merely a hollow shell. It is believed that this Pokémon will steal the spirit of anyone peering into its hollow body from its back.
Sapphire	Shedinja is a peculiar Pokémon. It seems to appear unsought in a Poké Ball after a Nincada evolves. This bizarre Pokémon is entirely immobile—it doesn't even breathe.
Emerald	A peculiar Pokémon that floats in air even though its wings remain completely still. The inside of its body is hollow and utterly dark.
FireRed **LeafGreen**	A most peculiar Pokémon that somehow appears in a Poké Ball when a Nincada evolves.
Generation IV	
Diamond **Pearl** **Platinum**	A discarded bug shell that came to life. Peering into the crack on its back is said to steal one's spirit.
HeartGold **SoulSilver**	A strange Pokémon—it flies without moving its wings, has a hollow shell for a body, and does not breathe.

Generation V	
Black White Black 2 White 2	A discarded bug shell that came to life. Peering into the crack on its back is said to steal one’s spirit.
Generation VI	
X	A discarded bug shell that came to life. Peering into the crack on its back is said to steal one’s spirit.
Y	A most peculiar Pokémon that somehow appears in a Poké Ball when a Nincada evolves.
Omega Ruby	Shedinja’s hard body doesn’t move—not even a twitch. In fact, its body appears to be merely a hollow shell. It is believed that this Pokémon will steal the spirit of anyone peering into its hollow body from its back.
Alpha Sapphire	Shedinja is a peculiar Pokémon. It seems to appear unsought in a Poké Ball after a Nincada evolves. This bizarre Pokémon is entirely immobile—it doesn’t even breathe.
Generation VIII	
Sword	A most peculiar Pokémon that somehow appears in a Poké Ball when a Nincada evolves.
Shield	A strange Pokémon that it flies without moving its wings, has a hollow shell for a body, and does not breathe.
Brilliant Diamond Shining Pearl	It is a discarded bug shell that came to life. Peering into the crack on its back is said to steal one’s spirit.

Sprites

Shiny

Origin

Shedinja appears to be based on the shed husk that cicadas leave behind when they finish their metamorphosis into adults. It also appears to be a reference to the fabled ninjutsu technique 空蝉 *utsusemi*, where a ninja uses a dummy or replica of themselves to evade and escape from threats, and where its namesake also alludes to the cast off shed husk of a cicada. It may also be based on a guardian angel due to the halo-like object floating above its head and its Wonder Guard Ability.

Name Origin

Shedinja may be a combination of *shed* (to cast off shell) and *ninja*.

Nukenin may be a combination of 抜け殻 *nukegara* (empty shell) and 忍者 *ninja*, as well as a pun on 抜け忍 *nukenin* (fugitive ninja).

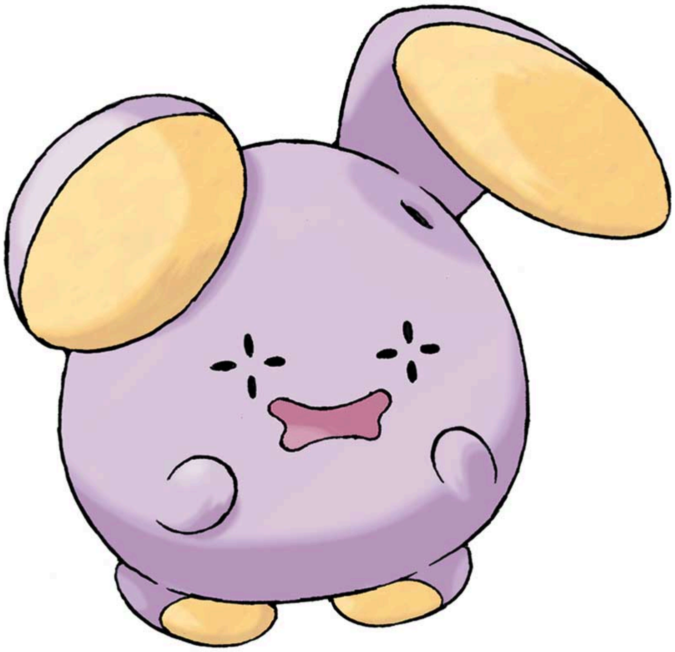
Whismur

Whisper Pokémon

ゴニョニョ

Gonyonyo

#0293



Types

Normal

Avg. Height

2′00″ / 0.6 m

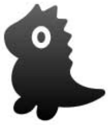
Avg. Weight

35.9 lbs. / 16.3 kg

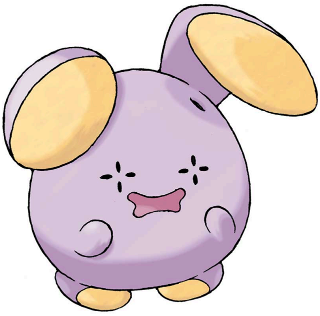
Gender Ratio

50% male, 50% female

Shape



Footprint



Whismur

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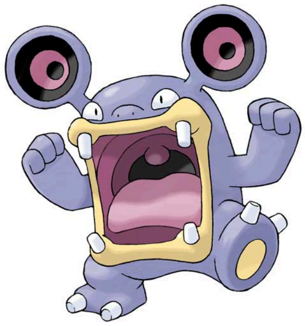

Loudred

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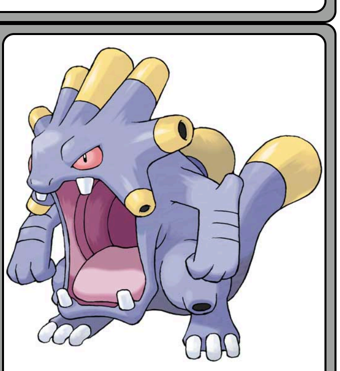


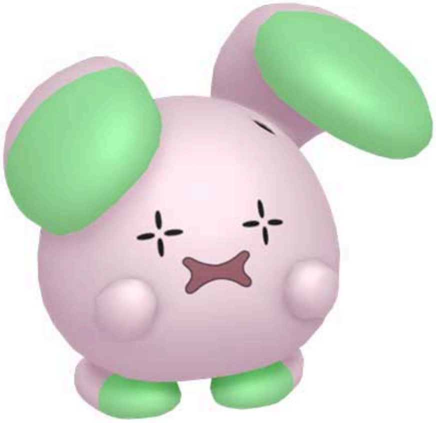
Exploud

Pokédex Entries

Generation III	
Ruby	Normally, Whismur’s voice is very quiet—it is barely audible even if one is paying close attention. However, if this Pokémon senses danger, it starts crying at an earsplitting volume.
Sapphire	Whismur is very timid. If it starts to cry loudly, it becomes startled by its own crying and cries even harder. When it finally stops crying, the Pokémon goes to sleep, all tired out.
Emerald	Its cries equal a jet plane in volume. It inhales through its ear canals. Because of this system, it can cry continually without having to catch its breath.
FireRed **LeafGreen**	It usually murmurs, but starts crying loudly if it senses danger. It stops when its ear covers are shut.
Generation IV	
Diamond **Pearl** **Platinum**	Usually, its cries are like quiet murmurs. If frightened, it shrieks at the same volume as a jet plane.
HeartGold **SoulSilver**	If it senses danger, it scares the foe by crying out with the volume of a jet-plane engine.
Generation V	
Black **White** **Black 2** **White 2**	Usually, its cries are like quiet murmurs. If frightened, it shrieks at the same volume as a jet plane.
Generation VI	
X	It usually murmurs but starts crying loudly if it senses danger. It stops when its ear covers are shut.
Y	If it senses danger, it scares the foe by crying out with the volume of a jet-plane engine.

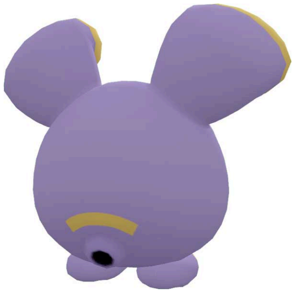
Omega Ruby	Normally, Whismur's voice is very quiet—it is barely audible even if one is paying close attention. However, if this Pokémon senses danger, it starts crying at an earsplitting volume.
Alpha Sapphire	Whismur is very timid. If it starts to cry loudly, it becomes startled by its own crying and cries even harder. When it finally stops crying, the Pokémon goes to sleep, all tired out.
Generation VIII	
Sword	The cry of a Whismur is over 100 decibels. If you're close to a Whismur when it lets out a cry, you'll be stuck with an all-day headache.
Shield	When Whismur cries, the sound of its own voice startles it, making the Pokémon cry even louder. It cries until it's exhausted, then it falls asleep.
Brilliant Diamond **Shining Pearl**	Usually, its cries are like quiet murmurs. If frightened, it shrieks at the same volume as a jet plane.

Sprites



Shiny

Origin



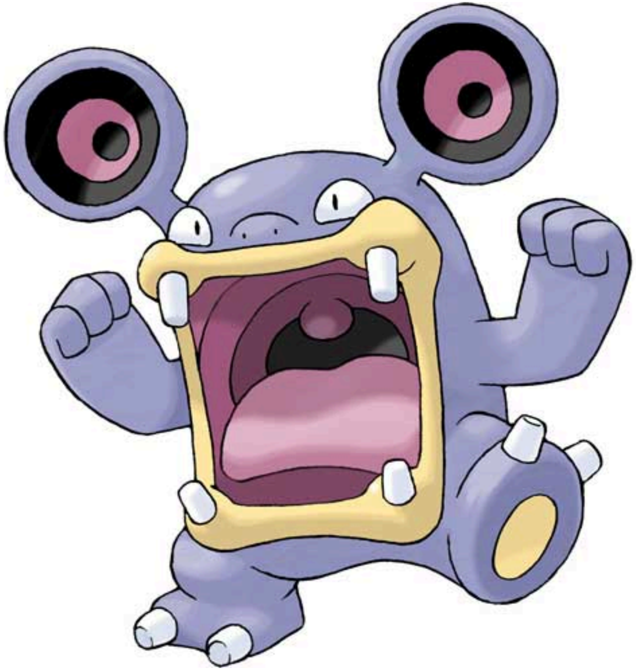
Whismur seems to be based on a rabbit or a stuffed animal due to its small size and large ears. Its ears resemble earmuffs, which are used to protect against loud noises. Its tendency to cry loudly when disturbed may be based on the behavior of an infant. It may also be based on an electronic amplifier since its tail resembles an input/output port. The curved yellow marking on its back resembles a stylized sound wave on a volume icon.

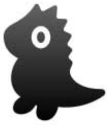
Name Origin

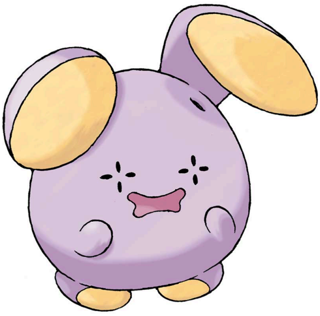
Whismur may be a combination of *whisper* and *murmur*.

Gonyonyo may be derived from ごにょごにょ *gonyo gonyo* (onomatopoeia for whispering or mumbling).

Loudred Big Voice Pokémon	ドゴーム *Dogohmb*	**#0294**



Types Normal	**Avg. Height** 3′03″ / 1.0 m	**Avg. Weight** 89.3 lbs. / 40.5 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**

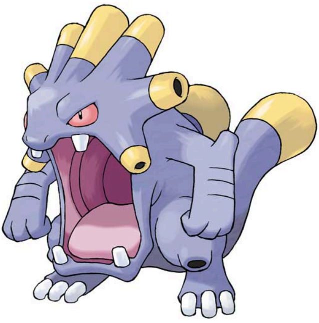


Whismur

→

Loudred

→



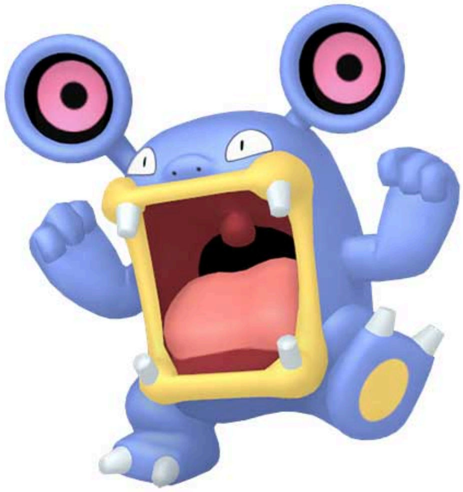
Exploud

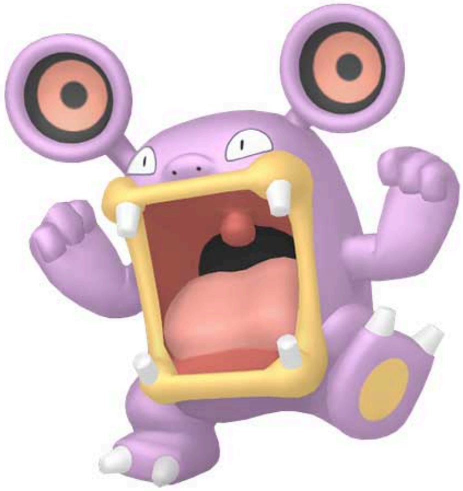
Pokédex Entries

Generation III	
Ruby	Loudred’s bellowing can completely decimate a wood-frame house. It uses its voice to punish its foes. This Pokémon’s round ears serve as loudspeakers.
Sapphire	Loudred shouts while stamping its feet. After it finishes shouting, this Pokémon becomes incapable of hearing anything for a while. This is considered to be a weak point.
Emerald	It positions the round speakers on its head to assail foes with ultrasonic waves at massive volume. It builds power by stomping the ground.
FireRed **LeafGreen**	When it stomps its feet and bellows, it generates ultrasonic waves that can blow apart a house.
Generation IV	
Diamond **Pearl** **Platinum**	The shock waves from its cries can tip over trucks. It stamps its feet to power up.
HeartGold **SoulSilver**	It shouts loudly by inhaling air, and then using its well-developed stomach muscles to exhale.
Generation V	
Black **White** **Black 2** **White 2**	The shock waves from its cries can tip over trucks. It stamps its feet to power up.
Generation VI	
X	It shouts loudly by inhaling air, and then uses its well-developed stomach muscles to exhale.
Y	The shock waves from its cries can tip over trucks. It stamps its feet to power up.
Omega Ruby	Loudred’s bellowing can completely decimate a wood-frame house. It uses its voice to punish its foes. This Pokémon’s round ears serve as loudspeakers.

Alpha Sapphire	Loudred shouts while stamping its feet. After it finishes shouting, this Pokémon becomes incapable of hearing anything for a while. This is considered to be a weak point.
Generation VIII	
Sword	Loudred’s ears serve as speakers, and they can put out sound waves powerful enough to blow away a house.
Shield	The force of this Pokémon’s loud voice isn’t just the sound—it’s also the wave of air pressure that blows opponents away and damages them.
Brilliant Diamond **Shining Pearl**	The shock waves from its cries can tip over trucks. It stamps its feet to power up.

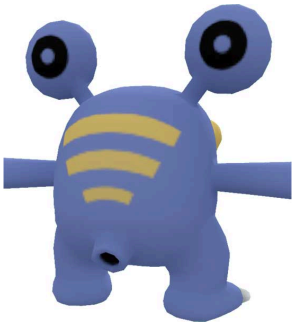
Sprites





Shiny

Origin



Loudred seems to be based on a boombox (a portable music system that can play music at a relatively high volume) with ears resembling loudspeakers. It may also be based on a megaphone or an electronic amplifier since its tail resembles an input/output port. The curved yellow markings on its back resemble the stylized sound waves on a volume icon. Its mouth and teeth are reminiscent of the jaws of a hippopotamus.

Name Origin

Loudred may be a combination of *loud* and *dread* (great fear).

Dogohmb may be a combination of 怒号 *dogō* (angry roar) and *bomb*.

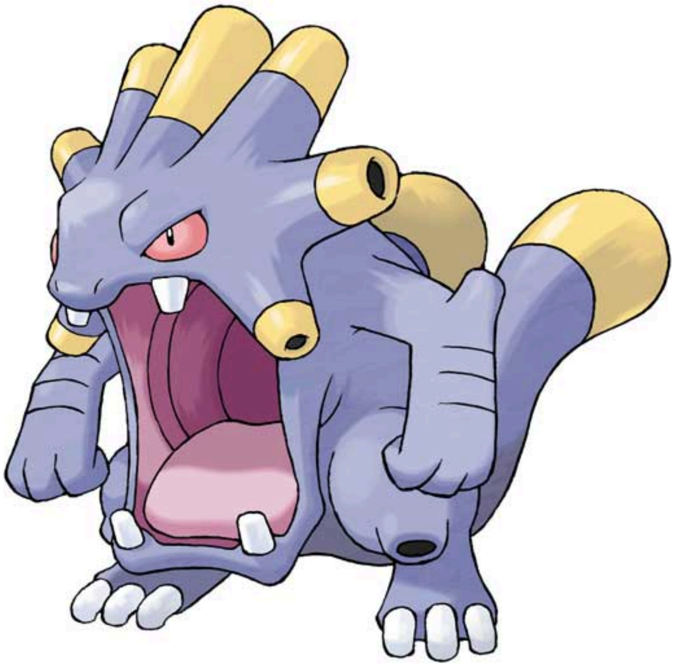
Exploud

Loud Noise Pokémon

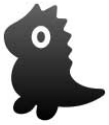
バクオング

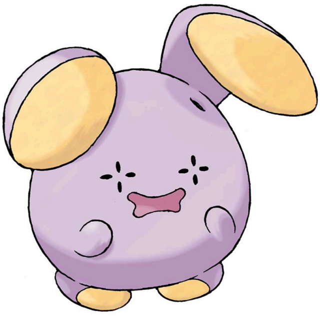
Bakuong

#0295



Types	Avg. Height	Avg. Weight
Normal	4′11″ / 1.5 m	185.2 lbs. / 84.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Whismur

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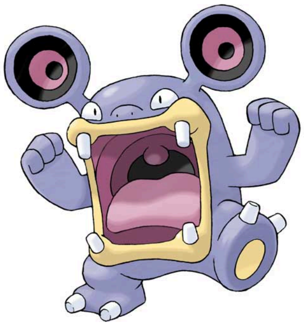


Loudred

→

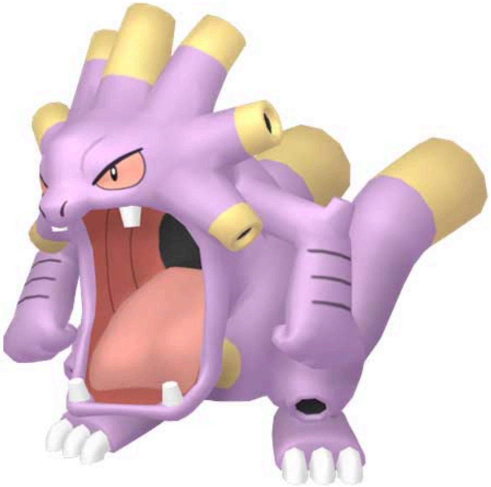
Exploud

Pokédex Entries

Generation III	
Ruby	Exploud triggers earthquakes with the tremors it creates by bellowing. If this Pokémon violently inhales from the ports on its body, it's a sign that it is preparing to let loose a huge bellow.
Sapphire	Exploud communicates its feelings to others by emitting whistle-like sounds from the tubes of its body. This Pokémon only raises its voice when it is in battle.
Emerald	It has sound-generating organs all over its body. It communicates with others by adjusting the tone and volume of the cries it emits.
FireRed **LeafGreen**	It emits a variety of sounds from the holes all over its body. Its loud cries can be heard from over six miles away.
Generation IV	
Diamond **Pearl** **Platinum**	Its howls can be heard over six miles away. It emits all sorts of noises from the ports on its body.
HeartGold **SoulSilver**	Its roar in battle shakes the ground like a tremor—or like an earthquake has struck.
Generation V	
Black **White** **Black 2** **White 2**	Its howls can be heard over six miles away. It emits all sorts of noises from the ports on its body.
Generation VI	
X	Its howls can be heard over six miles away. It emits all sorts of noises from the ports on its body.
Y	Its roar in battle shakes the ground like a tremor—or like an earthquake has struck.
Omega Ruby	Exploud triggers earthquakes with the tremors it creates by bellowing. If this Pokémon violently inhales from the ports on its body, it's a sign that it is preparing to let loose a huge bellow.

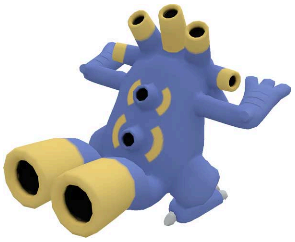
Alpha Sapphire	Exploud communicates its feelings to the others by emitting whistle-like sounds from the tubes on its body. This Pokémon only raises its voice when it is in battle.
Generation VIII	
Sword	In the past, people would use the loud voices of these Pokémon as a means of communication between distant cities.
Shield	This Pokémon can do more than just shout. To communicate with others of its kind, it'll emit all sorts of sounds from the holes in its body.
Brilliant Diamond **Shining Pearl**	Its howls can be heard over six miles away. It emits all sorts of noises from the ports on its body.

Sprites



Shiny

Origin



Exploud seems to be based on a pipe organ, a musical instrument known for its loud volume and many tubes. It may also draw inspiration from various other wind instruments, horns, loudspeakers, or a megaphone. The shape of its head is similar to the frills of ceratopsid skulls, most notably Styracosaurus while its mouth and teeth are similar of the jaws of a hippopotamus. The curved yellow markings on its stomach and back resemble the stylized sound waves on a volume icon.

Name Origin

Exploud may be a combination of *explode* and *loud*.

Bakuong may be a combination of 爆音 *bakuon* (sound of an explosion) and 音楽 *ongaku* (music), *king*, or *gong* (a loud percussion instrument).

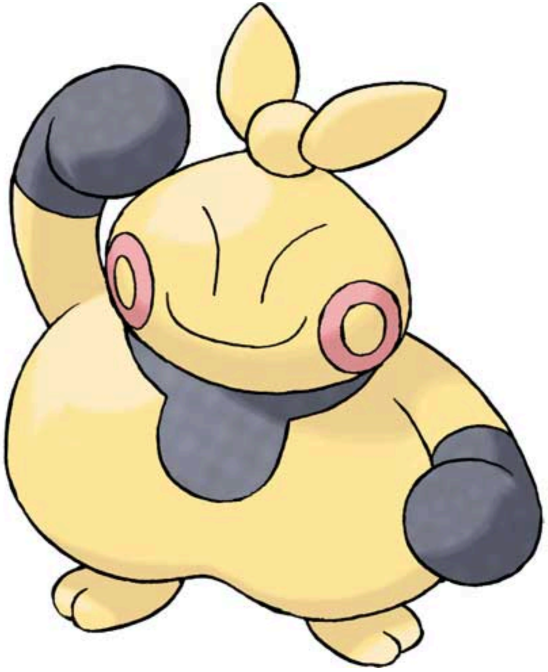
Makuhita

Guts Pokémon

マクノシタ

Makunoshita

#0296

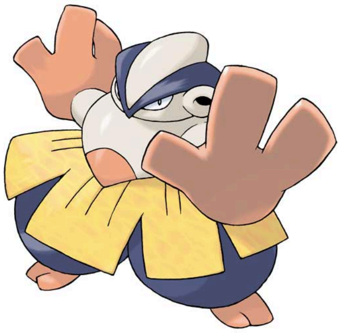


Types	Avg. Height	Avg. Weight
Fighting	3′03″ / 1.0 m	190.5 lbs. / 86.4 kg

Gender Ratio	Shape	Footprint
75% male, 25% female		

Makuhita

→



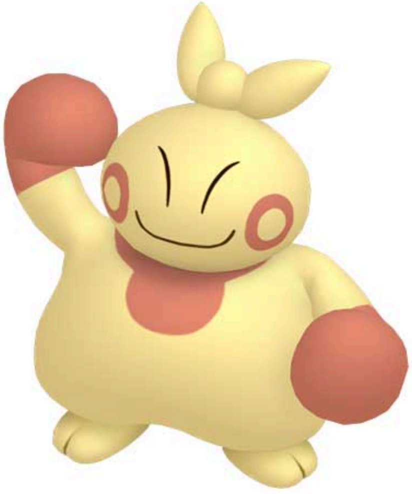
Hariyama

Pokédex Entries

Generation III	
Ruby	Makuhita is tenacious—it will keep getting up and attacking its foe however many times it is knocked down. Every time it gets back up, this Pokémon stores more energy in its body for evolving.
Sapphire	Makuhita has a tireless spirit—it will never give up hope. It eats a lot of food, gets plenty of sleep, and it trains very rigorously. By living that way, this Pokémon packs its body with energy.
Emerald	It loves to toughen up its body above all else. If you hear quaking rumbles in a cave, it is the sound of Makuhita undertaking strenuous training.
FireRed **LeafGreen**	It grows stronger by enduring harsh training. It is a gutsy Pokémon that can withstand any attack.
Generation IV	
Diamond **Pearl** **Platinum**	It toughens its body by slamming into thick trees. Many snapped trees can be found near its nest.
HeartGold **SoulSilver**	It toughens up by slamming into thick trees over and over. It gains a sturdy body and dauntless spirit.
Generation V	
Black **White** **Black 2** **White 2**	It toughens its body by slamming into thick trees. Many snapped trees can be found near its nest.
Generation VI	
X	It toughens up by slamming into thick trees over and over. It gains a sturdy body and dauntless spirit.
Y	It grows stronger by enduring harsh training. It is a gutsy Pokémon that can withstand any attack.
Omega Ruby	Makuhita is tenacious—it will keep getting up and attacking its foe however many times it is knocked

	down. Every time it gets back up, this Pokémon stores more energy in its body for evolving.
Alpha Sapphire	Makuhita has a tireless spirit—it will never give up hope. It eats a lot of food, gets plenty of sleep, and it trains very rigorously. By living that way, this Pokémon packs its body with energy.
Generation VII	
Sun	It was originally brought in from another region, but now Makuhita from Alola are more famous.
Moon	Their daily routine consists of training together first thing in the morning, eating and napping in the afternoon, and then more training afterward.
Ultra Sun	It practices its slaps by repeatedly slapping tree trunks. It has been known to slap an Exeggutor and get flung away.
Ultra Moon	There's a rumor of a traditional recipe for stew that Trainers can use to raise strong Makuhita.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It toughens its body by slamming into thick trees. Many snapped trees can be found near its nest.
Generation IX	
Scarlet	It grows stronger by enduring harsh training. It is a gutsy Pokémon that can withstand any attack.
Violet	It toughens up by slamming into thick trees over and over. It gains a sturdy body and dauntless spirit.
Pokopia	It toughens up by slamming into thick trees over and over. It gains a sturdy body and dauntless spirit.

Sprites



Shiny

Origin

Makuhita appears to be based on a sumo wrestler, also called a *rikishi* or *sumōtori*. It also resembles a punching bag due to its plump body and topknot. The topknot may be a reference to a chonmage (a traditional hairstyle for sumo wrestlers). Makuhita's hands resemble boxing gloves, and its two-toed feet resemble geta or zōri (Japanese wooden sandals). The black marking around its neck resembles a baby bib, indicating its inexperience as an unevolved Pokémon and that sumo wrestlers need to follow a multi-calorie diet.

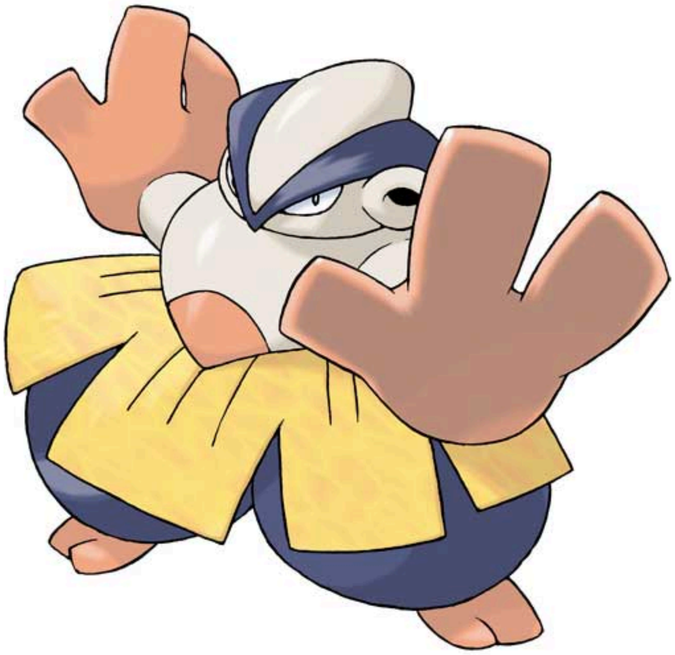
Name Origin

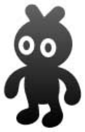
Makuhita and Makunoshita may be corruptions of 幕下 *makushita* (the third-highest sumo division).

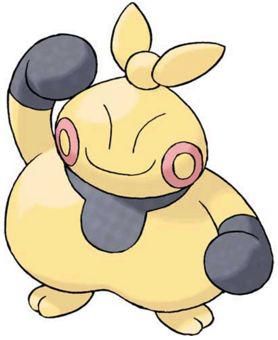
Hariyama
Arm Thrust Pokémon

ハリテヤマ
Hariteyama

#0297



Types Fighting	**Avg. Height** 7′07″ / 2.3 m	**Avg. Weight** 559.5 lbs. / 253.8 kg
Gender Ratio 75% male, 25% female	**Shape** 	**Footprint**



Makuhita

→

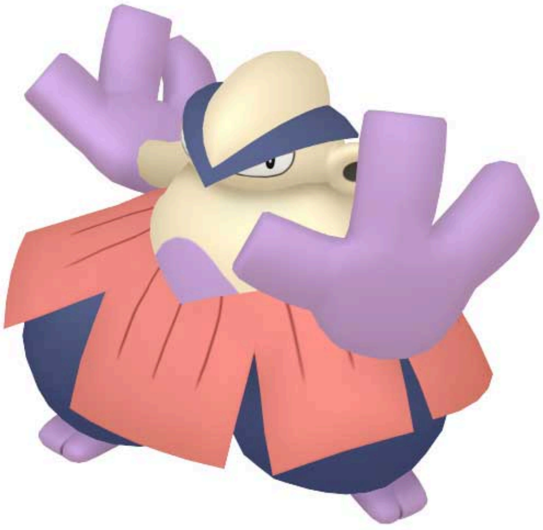
Hariyama

Pokédex Entries

Generation III	
Ruby	Hariyama practices its straight-arm slaps in any number of locations. One hit of this Pokémon's powerful, openhanded, straight-arm punches could snap a telephone pole in two.
Sapphire	Hariyama's thick body may appear fat, but it is actually a hunk of solid muscle. If this Pokémon bears down and tightens all its muscles, its body becomes as hard as a rock.
Emerald	It has the habit of challenging others without hesitation to tests of strength. It's been known to stand on train tracks and stop trains using forearm thrusts.
FireRed **LeafGreen**	It stomps on the ground to build power. It can send a 10-ton truck flying with a straight-arm punch.
Generation IV	
Diamond **Pearl** **Platinum**	It loves to match power with big-bodied Pokémon. It can knock a truck flying with its arm thrusts.
HeartGold **SoulSilver**	It loves challenging others to tests of strength. It has the power to stop a train with a slap.
Generation V	
Black **White** **Black 2** **White 2**	It loves to match power with big-bodied Pokémon. It can knock a truck flying with its arm thrusts.
Generation VI	
X	It stomps on the ground to build power. It can send a 10-ton truck flying with a straight-arm punch.
Y	It loves to match power with big-bodied Pokémon. It can knock a truck flying with its arm thrusts.
Omega Ruby	Hariyama practices its straight-arm slaps in any number of locations. One hit of this Pokémon's

	powerful, openhanded, straight-arm punches could snap a telephone pole in two.
Alpha Sapphire	Hariyama's thick body may appear fat, but it is actually a hunk of solid muscle. If this Pokémon bears down and tightens all its muscles, its body becomes as hard as a rock.
Generation VII	
Sun	It is known for its fantastic strength, but as it grows older, it focuses more on training Makuhita.
Moon	They love to compare their freakish strength—strength enough to send a truck flying with a single slap.
Ultra Sun	Although they enjoy comparing their strength, they're also kind. They value etiquette, praising opponents they battle.
Ultra Moon	Hariyama that are big and fat aren't necessarily strong. There are some small ones that move nimbly and use moves skillfully.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It loves to match power with big-bodied Pokémon. It can send a truck flying with its arm thrusts.
Generation IX	
Scarlet	It loves challenging others to tests of strength. It has the power to stop a train with a slap.
Violet	It stomps on the ground to build power. It can send a 10-ton truck flying with a straight-arm punch.
Pokopia	It loves challenging others to tests of strength. It has the power to stop a train with a slap.

Sprites



Shiny

Origin

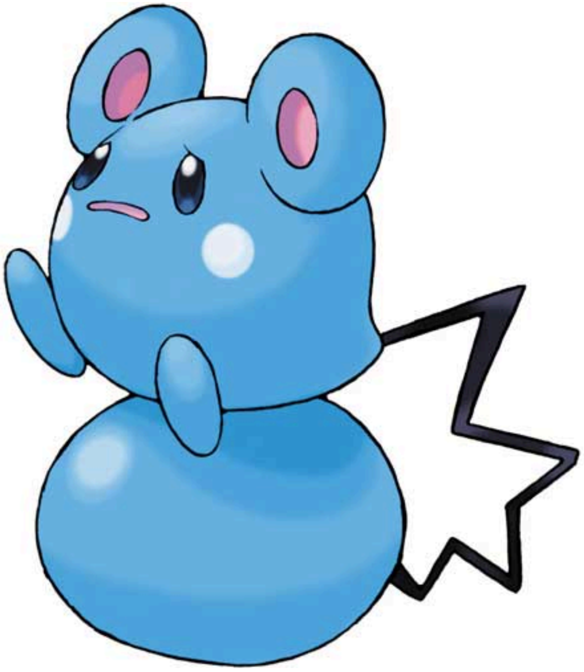
Hariyama seems to be based on a sumo wrestler, also known as a *rikishi* or *sumōtori*. Its bald head and long hair resemble a chonmage (a traditional hairstyle for sumo wrestlers) before it is tied into a topknot. Its two-toed feet resemble geta or zōri (Japaense wooden sandals). The square flaps surrounding its midsection resemble *sagari* (stiff strings) that hang off a wrestler's mawashi (cloth belt). Its large hands, category, and ability to learn Arm Thrust may be a reference to *harite* (an open-hand strike), and its habit of stomping the ground in battle may be a reference to *shiko* (an exercise/ritual used to drive away spirits).

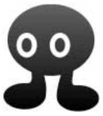
Its ability to learn Brine and signature move Smelling Salts may be a reference to the ritual of throwing salt before a match to purify the dohyō (wrestling ring), and its ability to learn Whirlwind could be a reference to the god of thunder, Takemikazuchi, who is believed to have fought in the first recorded sumo wrestle. Hariyama's behavior—attempting to derail trains with its punches, challenging larger Pokémon, and elderly Hariyama training younger Makuhita—is comparable to the Great Gama, a wrestler famed worldwide for his Herculean strength and 50-year win streak, who fought people much larger and older than himself from a young age, and, after retiring, threatened to stop a moving train with his bare hands in protest for free travel fees for impoverished people, and went on to train his nephew during his retirement years.

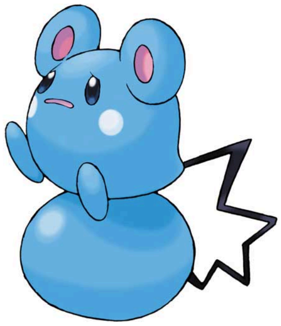
Name Origin

Hariyama and Hariteyama may be combinations of 張り手 *harite* (an open-hand strike), 張り合う *hariau* (to compete with), 張り倒す *haritaosu* (to knock down), 針山 *hariyama* (pincushion, referring to its plump body), and 山 *yama* (mountain, referring to its large size).

# Azurill Polka Dot Pokémon	ルリリ *Ruriri*	**#0298**



Types Normal Fairy	**Avg. Height** 0′08″ / 0.2 m	**Avg. Weight** 4.4 lbs. / 2.0 kg
Gender Ratio 25% male, 75% female	**Shape** 	**Footprint**



Azurill

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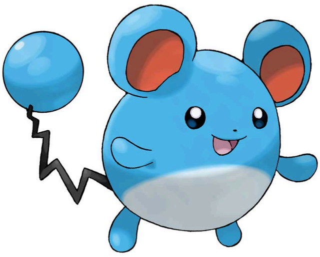

Marill

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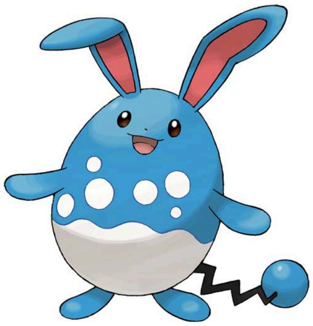


Azumarill

Pokédex Entries

Generation III	
Ruby	Azurill spins its tail as if it were a lasso, then hurls it far. The momentum of the throw sends its body flying, too. Using this unique action, one of these Pokémon managed to hurl itself a record 33 feet.
Sapphire	Azurill's tail is large and bouncy. It is packed full of the nutrients this Pokémon needs to grow. Azurill can be seen bouncing and playing on its big, rubbery tail.
Emerald	Its tail, which is packed with nutrition, is very bouncy like a rubber ball. On sunny days they gather at the edge of water and splash about for fun.
FireRed **LeafGreen**	It battles by flinging around its tail, which is bigger than its body. The tail is a flotation device in water.
Generation IV	
Diamond	A Pokémon that lives by water. It moves quickly on land by bouncing on its big tail.
Pearl	Its tail is filled with nutrients necessary for growth. It plays by bouncing on its tail.
Platinum	Its tail bounces like a rubber ball. It flings that tail around to fight opponents bigger than itself.
HeartGold **SoulSilver**	Its tail is packed full of the nutrients it needs to grow.
Generation V	
Black **White**	Its tail bounces like a rubber ball. It flings that tail around to fight opponents bigger than itself.
Black 2 **White 2**	It swings its large, nutrient-filled tail around to fight opponents bigger than itself.
Generation VI	
X	A Pokémon that lives by water. It moves quickly on land by bouncing on its big tail.
Y	It swings its large, nutrient-filled tail around to fight opponents bigger than itself.

Omega Ruby	Azurill spins its tail as if it were a lasso, then hurls it far. The momentum of the throw sends its body flying, too. Using this unique action, one of these Pokémon managed to hurl itself a record 33 feet.
Alpha Sapphire	Azurill’s tail is large and bouncy. It is packed full of the nutrients this Pokémon needs to grow. Azurill can be seen bouncing and playing on its big, rubbery tail.
Generation VIII	
Sword	The ball on Azurill’s tail bounces like a rubber ball, and it’s full of the nutrients the Pokémon needs to grow.
Shield	Although Azurill are normally docile, an angry one will swing around the big ball on its tail and try to smash its opponents.
Brilliant Diamond	It’s a Pokémon that lives by water. It moves quickly on land by bouncing on its big tail.
Shining Pearl	Its tail is filled with nutrients necessary for growth. It plays by bouncing on its tail.
Generation IX	
Scarlet	Its tail bounces like a rubber ball. It flings that tail around to fight opponents bigger than itself.
Violet	Its tail is packed full of the nutrients it needs to grow.
Pokopia	Its tail is packed full of the nutrients it needs to grow.

Sprites

Shiny

Origin

Azurill appears to be a mouse combined with a beach ball or possibly a personal flotation device or lifebuoy. The idea of Azurill storing nutrients in its tail may come from the mouse-like fat-tailed dunnart; this marsupial's carrot-shaped tail stores nutrition in the form of fat for times of scarcity.

Azurill's Normal-type instead of Water-type, like its previously introduced evolved forms, Marill and Azumarill, may be an indication of inability to swim at the early stage of life.

Name Origin

Azurill may be a combination of *azure* (a shade of blue) or *azul* (Spanish and Portuguese for *blue*) and *rill* (a small river or brook). Its name may also be derived from its Evolutions, Marill and Azumarill.

Ruriri may be derived from 瑠璃 *ruri* (lapis lazuli), a mineral that is deep blue in color.

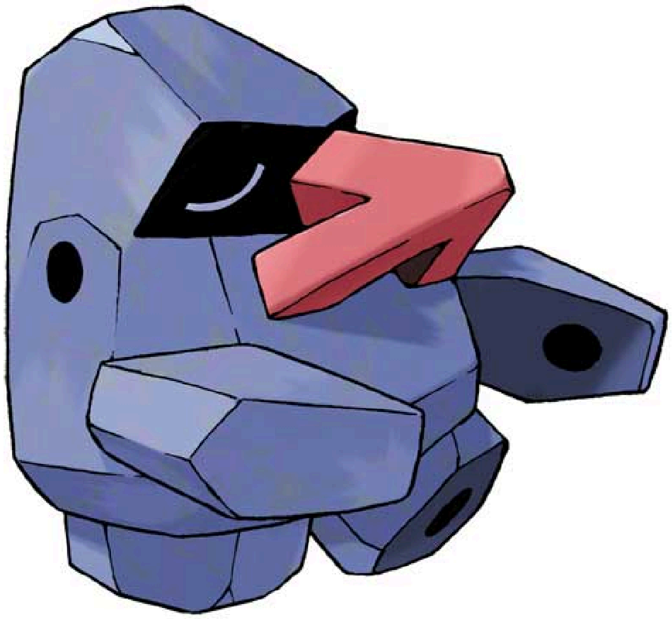
Nosepass

Compass Pokémon

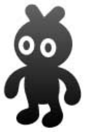
ノズパス

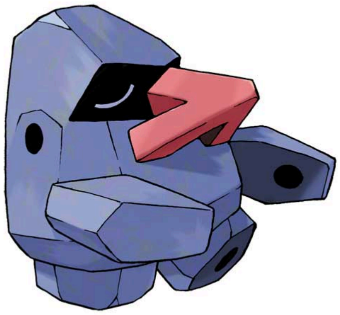
Nosepass

#0299



Types	Avg. Height	Avg. Weight
Rock	3′03″ / 1.0 m	213.8 lbs. / 97.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Nosepass

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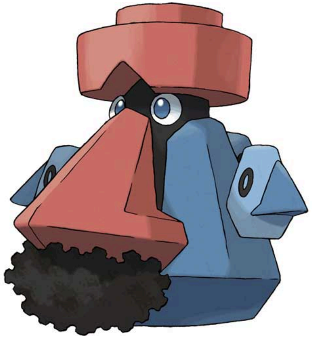


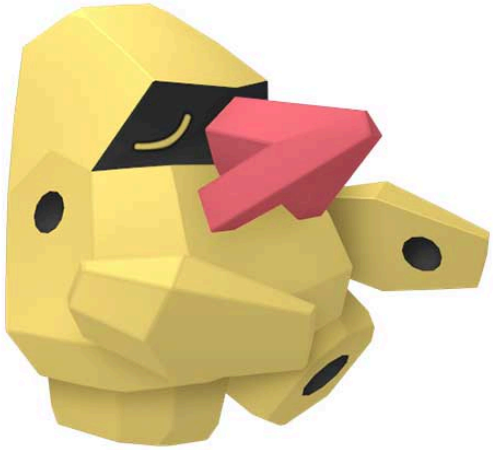
Probopass

Pokédex Entries

Generation III	
Ruby	Nosepass’s magnetic nose is always pointed to the north. If two of these Pokémon meet, they cannot turn their faces to each other when they are close because their magnetic noses repel one another.
Sapphire	Nosepass had been said to be completely unmoving, with its magnetic nose pointed due north. However, close observation has revealed that the Pokémon actually moves by a little over 3/8 of an inch every year.
Emerald	Its body emits a powerful magnetism. It feeds on prey that is pulled in by the force. Its magnetism is stronger in cold seasons.
FireRed **LeafGreen**	Its magnetic nose consistently faces north. Travelers check Nosepass to get their bearings.
Generation IV	
Diamond **Pearl**	Its nose is a magnet. As a result, this Pokémon always keeps its face pointing north.
Platinum	When endangered, it may protect itself by raising its magnetism and drawing iron objects to its body.
HeartGold **SoulSilver**	If two of these meet, they cannot get too close because their noses repel each other.
Generation V	
Black **White**	When endangered, it may protect itself by raising its magnetism and drawing iron objects to its body.
Black 2 **White 2**	Its magnetic nose always faces north and draws iron objects to its body to protect itself better.
Generation VI	
X	Its magnetic nose always faces north and draws iron objects to its body to protect itself better.
Y	Its magnetic nose consistently faces north. Travelers check Nosepass to get their bearings.
Omega Ruby	Nosepass’s magnetic nose is always pointed to the north. If two of these Pokémon meet, they cannot

	turn their faces to each other when they are close because their magnetic noses repel one another.
Alpha Sapphire	Nosepass had been said to be completely unmoving, with its magnetic nose pointed due north. However, close observation has revealed that the Pokémon actually moves by a little over 3/8 of an inch every year.
Generation VII	
Sun	The magnet Nosepass's nose provides an unerring compass, making it an excellent partner for Trainers going on a journey.
Moon	It uses powerful magnetism to drag its prey towards it. It's also been know to pull in metal, which it collects and uses to protect itself.
Ultra Sun	It moves less than an inch a year, but when it's in a jam, it will spin and drill down into the ground in a split second.
Ultra Moon	It hunts without twitching a muscle by pulling in its prey with powerful magnetism. But sometimes it pulls natural enemies in close.
Generation VIII	
Brilliant Diamond **Shining Pearl**	Its nose is a magnet. As a result, this Pokémon always keeps its face pointing north.
Legends: Arceus	Once the people of Hisui discovered that its red nose always points north, they grew to rely on it greatly when traveling afar. The nose seems to work in a similar way to ancient compasses.
Generation IX	
Scarlet	The magnet in Nosepass's nose provides an unerring compass, making this Pokémon an excellent partner for Trainers going on a journey.
Violet	When endangered, it may protect itself by increasing its magnetism and drawing nearby iron objects to its body.

Sprites



Shiny

Origin

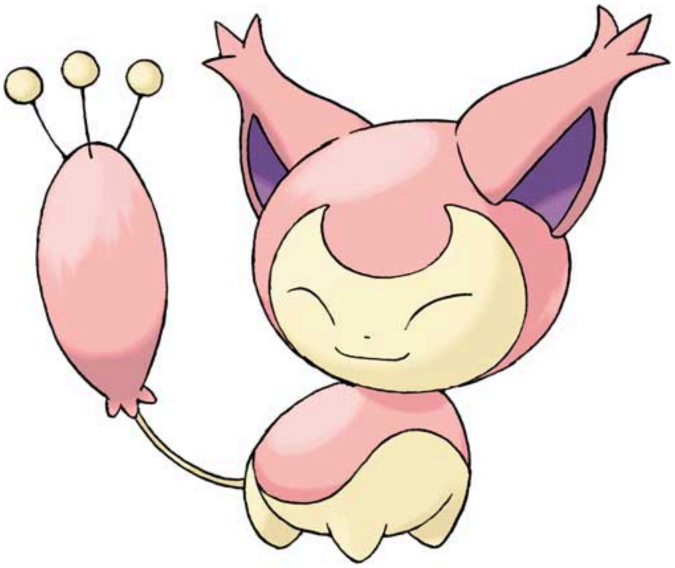
Nosepass appears to be based on the Moai statues of Easter Island, as well as a compass.

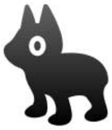
Its nasal compass may be based on the expression “follow one’s nose”, meaning “to trust to one’s instincts”. Alternatively, it may be a pun on the English words “nose” (Japanese: ノーズ *nōzu*) and “north” (Japanese: ノース *nōsu*). It could also be based on the ethmoid bone that is located between the nasal cavity and the brain, and is known to give some species their sense of direction via magnetoreception.

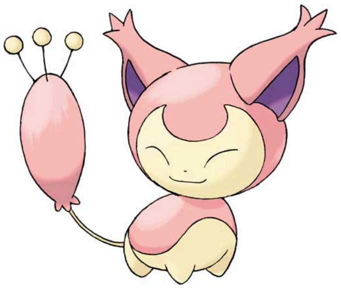
Name Origin

Nosepass may be a combination of *nose* or a corruption of *north* and *compass*. NOSE is also a mnemonic for the cardinal directions in French (***n****ord,* ***o****uest,* ***s****ud,* ***e****st*).

Skitty Kitten Pokémon	エネコ *Eneco*	**#0300**



Types	**Avg. Height**	**Avg. Weight**
Normal	2′00″ / 0.6 m	24.3 lbs. / 11.0 kg
Gender Ratio	**Shape**	**Footprint**
25% male, 75% female		



Skitty

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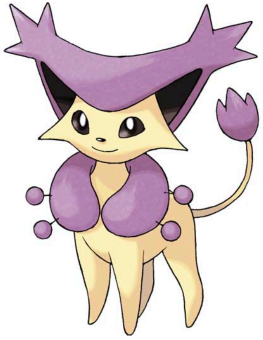


Delcatty

Pokédex Entries

Generation III	
Ruby	Skitty has the habit of becoming fascinated by moving objects and chasing them around. This Pokémon is known to chase after its own tail and become dizzy.
Sapphire	Skitty is known to chase around playfully after its own tail. In the wild, this Pokémon lives in holes in the trees of forests. It is very popular as a pet because of its adorable looks.
Emerald	A Skitty's adorably cute behavior makes it highly popular. In battle, it makes its tail puff out. It threatens foes with a sharp growl.
FireRed **LeafGreen**	It is said to be difficult to earn its trust. However, it is extremely popular for its cute looks and behavior.
Generation IV	
Diamond **Pearl** **Platinum**	It can't stop itself from chasing moving things, and it runs in a circle, chasing its own tail.
HeartGold **SoulSilver**	It's adorable when it chases its own tail. It's difficult to earn its trust.
Generation V	
Black **White**	It can't stop itself from chasing moving things, and it runs in a circle, chasing its own tail.
Black 2 **White 2**	It shows its cute side by chasing its own tail until it gets dizzy.
Generation VI	
X	It can't stop itself from chasing moving things, and it runs in a circle, chasing its own tail.
Y	It shows its cute side by chasing its own tail until it gets dizzy.
Omega Ruby	Skitty has the habit of becoming fascinated by moving objects and chasing them around. This

	Pokémon is known to chase after its own tail and become dizzy.
Alpha Sapphire	Skitty is known to chase around playfully after its own tail. In the wild, this Pokémon lives in holes in the trees of forests. It is very popular as a pet because of its adorable looks.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It can’t stop itself from chasing moving things, and it runs in circles, chasing its own tail.

Sprites

Shiny

Origin

Skitty appears to be based on a kitten with its tail resembling a cat toy, which is also what the item Fluffy Tail appears to be. The tail also resembles a foxtail grass or a pin holder. Skitty's crescent moon shaped face may allude to rich nocturnal life of cats. Its short legs in comparison to its body are comparable to munchkin cats.

Name Origin

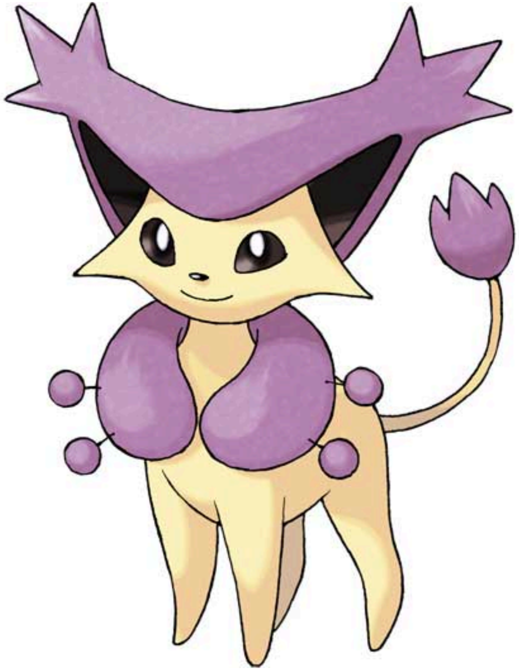
Skitty may be a combination of *skittish* and *kitty*.

Eneco may be a combination of 狗尾草 *enokorogusa* (green foxtail, a type of plant that Skitty's tail resembles) and 猫 *neko* (cat).

Delcatty
Prim Pokémon

エネコロロ
Enekororo

#0301



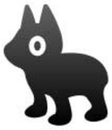
Types
Normal

Avg. Height
3′07″ / 1.1 m

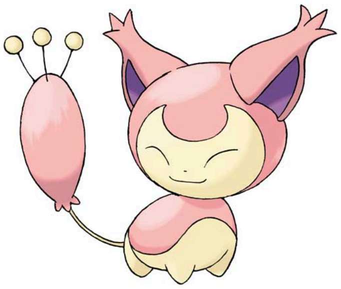
Avg. Weight
71.9 lbs. / 32.6 kg

Gender Ratio
25% male, 75% female

Shape



Footprint



Skitty

→

Delcatty

Pokédex Entries

Generation III	
Ruby	Delcatty prefers to live an unfettered existence in which it can do as it pleases at its own pace. Because this Pokémon eats and sleeps whenever it decides, its daily routines are completely random.
Sapphire	Delcatty sleeps anywhere it wants without keeping a permanent nest. If other Pokémon approach it as it sleeps, this Pokémon will never fight—it will just move away somewhere else.
Emerald	Rather than keeping a permanent lair, it habitually seeks comfortable spots and sleeps there. It is nocturnal and becomes active at dusk.
FireRed LeafGreen	The favorite of trend-conscious female Trainers, they are used in competition for their style and fur.
Generation IV	
Diamond Pearl Platinum	It is highly popular among female Trainers for its sublime fur. It does not keep a nest.
HeartGold SoulSilver	It dislikes dirty places. It often searches for a comfortable place in which to groom itself.
Generation V	
Black White	It is highly popular among female Trainers for its sublime fur. It does not keep a nest.
Black 2 White 2	The reason it does not have a nest is that it simply searches for a clean, comfortable place then sleeps there.
Generation VI	
X	It dislikes dirty places. It often searches for a comfortable place in which to groom itself.
Y	It is highly popular among female Trainers for its sublime fur. It does not keep a nest.
Omega Ruby	Delcatty prefers to live an unfettered existence in which it can do as it pleases at its own pace.

	Because this Pokémon eats and sleeps whenever it decides, its daily routines are completely random.
Alpha Sapphire	Delcatty sleeps anywhere it wants without keeping a permanent nest. If other Pokémon approach it as it sleeps, this Pokémon will never fight—it will just move away somewhere else.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It is highly popular among Trainers for its sublime fur. It does not keep a nest.

Sprites

Shiny

Origin

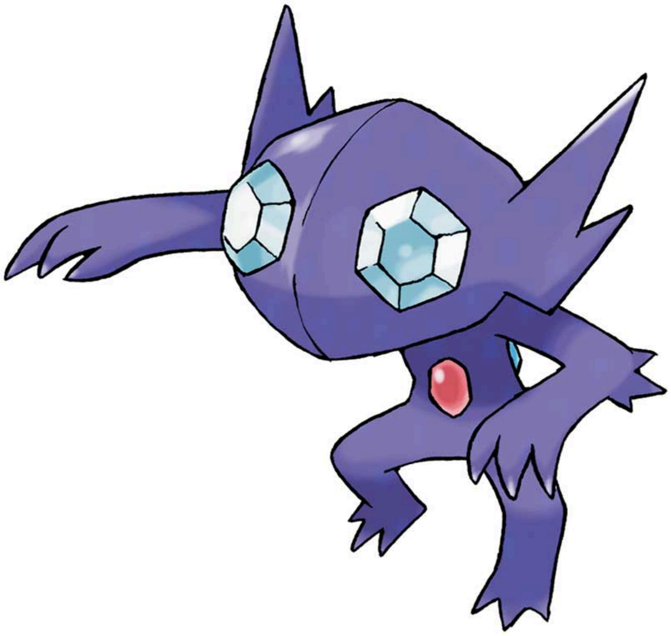
Delcatty appears to be based on a domestic cat. It may also draw inspiration from lynxes, cats with a ruffed face and tufted ears. Delcatty's collar resembles a pin holder and an orthopedic neck pillow, the latter of which could be a reference to the fact that it sleeps whenever and wherever it decides.

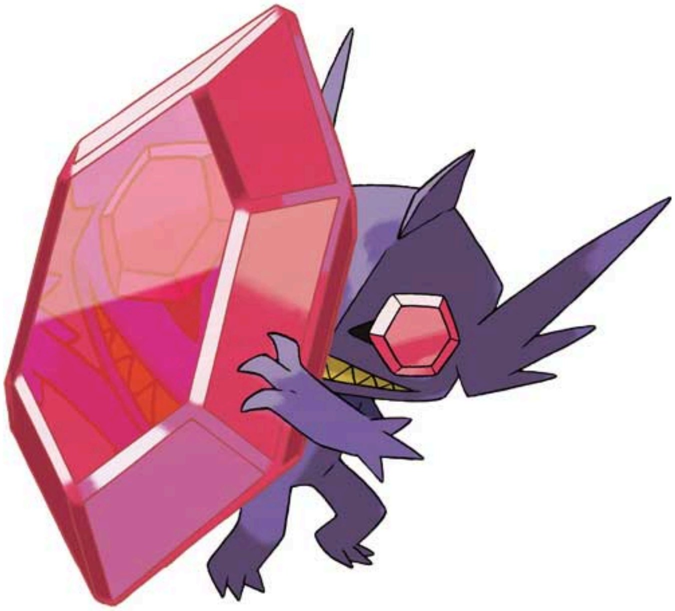
Name Origin

Delcatty may be a combination of *delicate* and *catty*.

Enekororo may be a combination of 狗尾草 *enokorogusa* (green foxtail), 猫 *neko* (cat), and 心 *kokoro* (heart).

Sableye Darkness Pokémon	ヤミラミ *Yamirami*	**#0302**





Mega Sableye

Types	**Avg. Height**	**Avg. Weight**
Dark Ghost	1′08″ / 0.5 m Sableye	24.3 lbs. / 11.0 kg Sableye

	1′08″ / 0.5 m Mega Sableye	354.9 lbs. / 161.0 kg Mega Sableye
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**

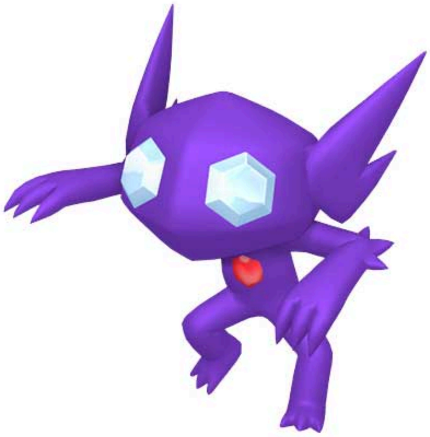
Pokédex Entries

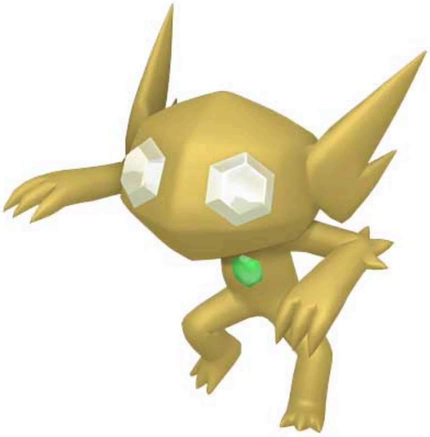
Generation III	
Ruby	Sableye lead quiet lives deep inside caverns. They are feared, however, because these Pokémon are thought to steal the spirits of people when their eyes burn with a sinister glow in the darkness.
Sapphire	Sableye digs the ground with sharpened claws to find rocks that it eats. Substances in the eaten rocks crystallize and rise up to the Pokémon's body surface.
Emerald	It digs branching holes in caves using its sharp claws in search of food—raw gems. A Sableye lurks in darkness and is seen only rarely.
FireRed **LeafGreen**	It feeds on gemstone crystals. In darkness, its eyes sparkle with the glitter of jewels.
Generation IV	
Diamond **Pearl** **Platinum**	It hides in the darkness of caves. Its diet of gems has transformed its eyes into gemstones.
HeartGold **SoulSilver**	It dwells in the darkness of caves. It uses its sharp claws to dig up gems to nourish itself.
Generation V	
Black **White** **Black 2**	It hides in the darkness of caves. Its diet of gems has transformed its eyes into gemstones.

White 2	
Generation VI	
X	It hides in the darkness of caves. Its diet of gems has transformed its eyes into gemstones.
Y	It dwells in the darkness of caves. It uses its sharp claws to dig up gems to nourish itself.
Omega Ruby	Sableye lead quiet lives deep inside caverns. They are feared, however, because these Pokémon are thought to steal the spirits of people when their eyes burn with a sinister glow in the darkness.
Alpha Sapphire	Sableye digs the ground with sharpened claws to find rocks that it eats. Substances in the eaten rocks crystallize and rise up to the Pokémon's body surface.
Generation VII	
Sun	It's a fiend for gemstones, so it stalks Carbink. Unfortunately, Gabite almost always grabs them first. **Mega Evolution:** The jewel from its chest, which has grown gigantic due to the effects of Mega Evolution, can turn back any attack.
Moon	This Pokémon is feared. When its gemstone eyes begin to glow with a sinister shine, it's believed that Sableye will steal people's spirits away. **Mega Evolution:** Supporting a giant heavy jewel, it can't change direction very nimbly and is vulnerable to attack from behind.
Ultra Sun	It digs through the ground with its hard claws and crunches down gems with its thick pointy teeth. Carbink is its favorite food. **Mega Evolution:** Bathed in the energy of Mega Evolution, the gemstone on its chest expands, rips through its skin, and falls out.
Ultra Moon	Materials from gems it has eaten float to the surface of its body and can form an infinite number of patterns among individuals.

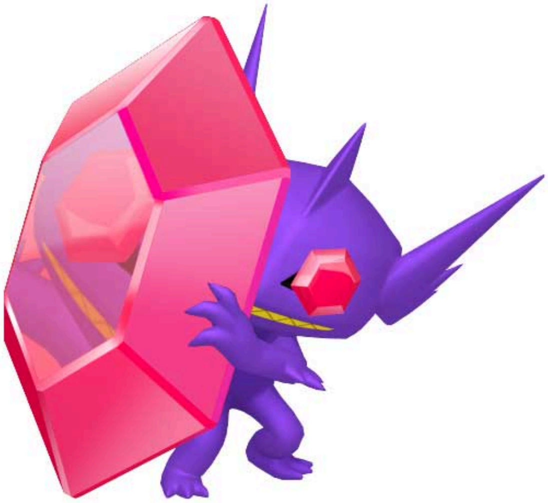
	Mega Evolution: It blocks any and all attacks with its giant-sized gemstone. However, the stone's a heavy burden, and it limits Mega Sableye's movements.
Generation VIII	
Sword	This Pokémon is feared. When its gemstone eyes begin to glow with a sinister shine, it's believed that Sableye will steal people's spirits away.
Shield	It feeds on gemstone crystals. In darkness, its eyes sparkle with the glitter of jewels.
Brilliant Diamond Shining Pearl	It hides in the darkness of caves. Its diet of gems has transformed its eyes into gemstones.
New Snap	Sableye was scratching at the ground with its sharp claws, looking for its favorite food-gemstones. Did you notice the glint in its eyes when it saw Carbink?
Generation IX	
Scarlet	It dwells in the darkness of caves. It uses its sharp claws to dig up gems to nourish itself.
Violet	Materials from gems it has eaten float to the surface of its body and can form an infinite number of patterns among individuals.
Sleep	Sableye feeds on gemstone crystals. You sometimes see it sleeping while fondly clutching the gemstones it has gathered. Perhaps it's dreaming of eating them until its belly is stuffed.
Legends: Z-A	It hides in the darkness of caves. Its diet of gems has transformed its eyes into gemstones. **Mega Evolution:** The jewel from its chest, which has grown gigantic due to the effects of Mega Evolution, can turn back any attack.
Pokopia	It dwells in the darkness of caves. It uses its sharp claws to dig up gems to nourish itself.

Sprites

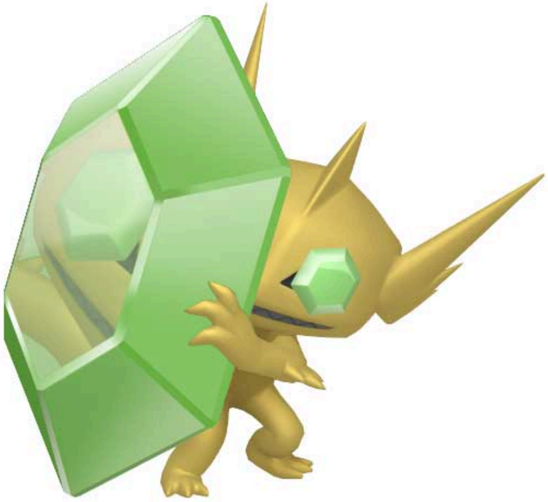




Shiny



Mega



Shiny Mega

Origin

Sableye may be based on the Hopkinsville Goblin, a creature from an alleged Kentucky alien encounter described as having shining eyes, small legs, clawed arms and swaying hips (a movement that Sableye imitates in the 3D Pokémon games). The Hopkinsville aliens are most famous in Japan, where they have appeared in several media.

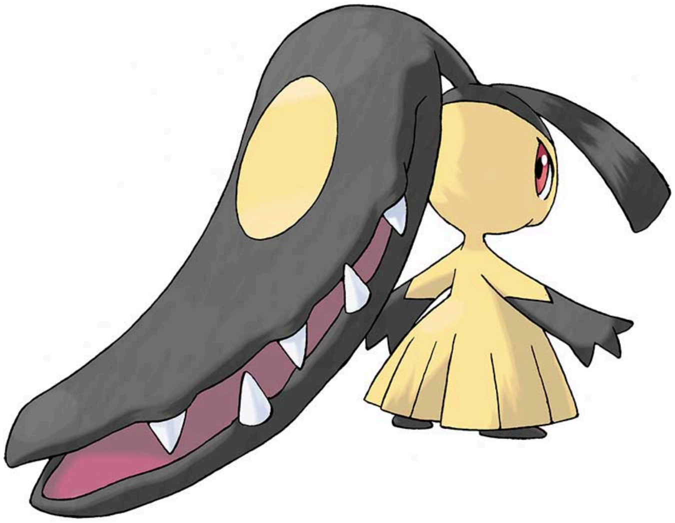
The ruby, sapphire and emerald on Sableye’s body may be a reference to the games it debuted in.

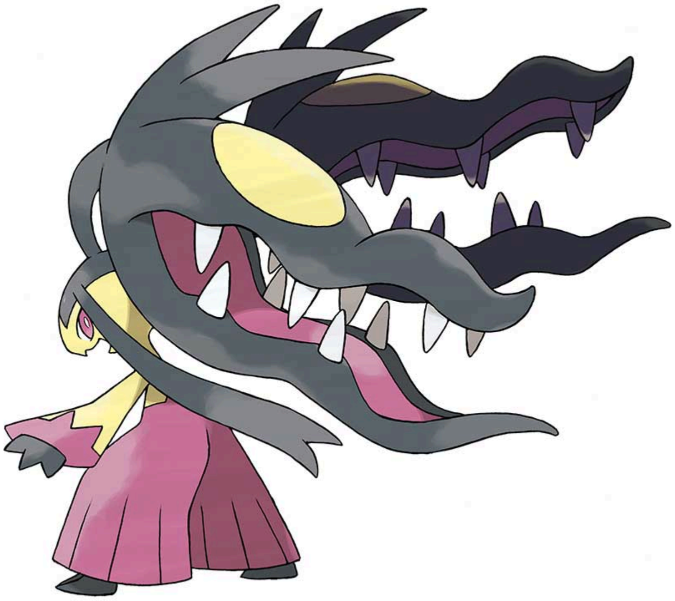
Name Origin

Sableye may be a combination of *sable* (either referring to the heraldic color or the animal it is named after) and *eye*. It may also be a play on *able-eyed*.

Yamirami may be a combination of 闇 *yami* (darkness) and 恨み *urami* (grudge, malice) or 睨み *nirami* (glare).

Mawile Deceiver Pokémon	クチート *Kucheat*	**#0303**





Mega Mawile

Types	**Avg. Height**	**Avg. Weight**
Steel Fairy	2′00″ / 0.6 m Mawile	25.4 lbs. / 11.5 kg Mawile

	3′03″ / 1.0 m Mega Mawile	51.8 lbs. / 23.5 kg Mega Mawile
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**

Pokédex Entries

Generation III	
Ruby	Mawile’s huge jaws are actually steel horns that have been transformed. Its docile-looking face serves to lull its foe into letting down its guard. When the foe least expects it, Mawile chomps it with its gaping jaws.
Sapphire	Don’t be taken by this Pokémon’s cute face—it’s very dangerous. Mawile fools the foe into letting down its guard then chomps down with its massive jaws. The steel jaws are really horns that have been transformed.
Emerald	Its giant jaws are actually steel horns that transformed. It fools foes into complacency with its adorable gestures, then chomps them with its huge jaws.
FireRed **LeafGreen**	It uses its docile-looking face to lull foes into complacency, then bites with its huge, relentless jaws.
Generation IV	
Diamond **Pearl** **Platinum**	Attached to its head is a huge set of jaws formed by horns. It can chew through iron beams.
HeartGold **SoulSilver**	It chomps with its gaping mouth. Its huge jaws are actually steel horns that have been transformed.
Generation V	

Black White Black 2 White 2	Attached to its head is a huge set of jaws formed by horns. It can chew through iron beams.
Generation VI	
X	It uses its docile-looking face to lull foes into complacency, then bites with its huge, relentless jaws.
Y	Attached to its head is a huge set of jaws formed by horns. It can chew through iron beams.
Omega Ruby	Mawile’s huge jaws are actually steel horns that have been transformed. Its docile-looking face serves to lull its foe into letting down its guard. When the foe least expects it, Mawile chomps it with its gaping jaws.
Alpha Sapphire	Don’t be taken in by this Pokémon’s cute face—it’s very dangerous. Mawile fools the foe into letting down its guard, then chomps down with its massive jaws. The steel jaws are really horns that have been transformed.
Generation VII	
Ultra Sun	A cunning and terrifying Pokémon, its cuteness makes opponents let down their guard—and then it swallows them whole with its huge jaws. **Mega Evolution:** It has an extremely vicious disposition. It grips prey in its two sets of jaws and tears them apart with raw power.
Ultra Moon	It has two mouths. The big jaws on the back of its head can’t taste anything, so that’s the mouth it uses to eat foods it doesn’t like. **Mega Evolution:** Its two sets of jaws thrash about violently as if they each had a will of their own. One gnash from them can turn a boulder to dust.
Generation VIII	
Sword	It uses its docile-looking face to lull foes into complacency, then bites with its huge, relentless

	jaws.
Shield	It chomps with its gaping mouth. Its huge jaws are actually steel horns that have been transformed.
Brilliant Diamond Shining Pearl	Attached to its head is a huge set of jaws formed by horns. It can chew through iron beams.
New Snap	Those huge jaws on Mawile's head are actually steel horns that have been transformed. It seemed to take a while for it to warm up to you. Staring down the jaws of a wary Mawile isn't my idea of fun!
Generation IX	
Sleep	Its cute-looking face makes opponents let down their guard-and then it chomps them with its huge jaws. It very occasionally sleeps while hugging its jaws. It's hard to tell if this is a trap or not unless you get closer.
Legends: Z-A	Attached to its head is a huge set of jaws formed by horns. It can chew through iron beams. **Mega Evolution:** Its two sets of jaws thrash about violently as if they each had a will of their own. One gnash from them can turn a boulder to dust.
Pokopia	Its giant jaws are actually steel horns that transformed. It fools foes into complacency with its adorable gestures, then chomps them with its huge jaws.

Sprites

Shiny

Mega

Shiny Mega

Origin

Mawile may have been based on the Japanese legend of the *futakuchi-onna*, a woman with a mouth in the back of her head. Artistic depictions of the *futakuchi-onna* commonly depict her eating mochi through her “back-mouth”, which could explain Mega Mawile’s Huge Power ability, as the ability’s Japanese name—ちからもち (*chikaramochi*)—is a pun, being readable as both “muscleman” and “strengthening mochi”. It may also be influenced by *ouni*, a demon with a torn mouth and a body covered in hair that lives in the mountains.

Its mouth resembles a bear-trap, which may explain its unexpected Steel typing. This design choice might also align with its classification as the “Deceiver” Pokémon, using misdirection in its typing. Additionally, the Steel type could be a nod to the “silk hiding steel” metaphor.

Name Origin

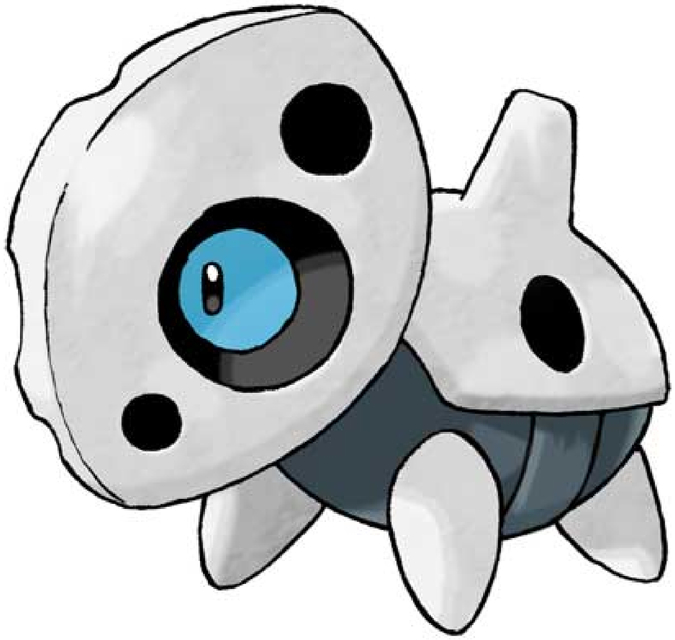
Mawile may be a combination of *maw* (jaws of a voracious animal) and *wile* (cunning stratagem) or *smile*.

Kucheat may be a combination of 口 *kuchi* (mouth) and *cheat* or *eat*.

Aron
Iron Armor Pokémon

ココドラ
Cokodora

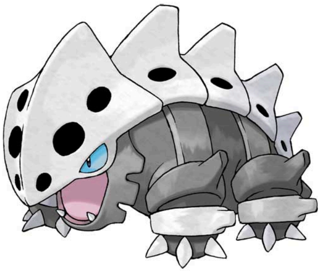
#0304



Types	Avg. Height	Avg. Weight
Steel Rock	1′04″ / 0.4 m	132.3 lbs. / 60.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Aron

→



Lairon

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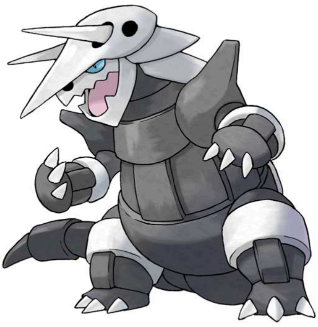


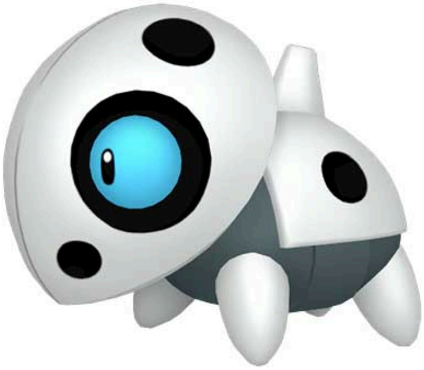
Aggron

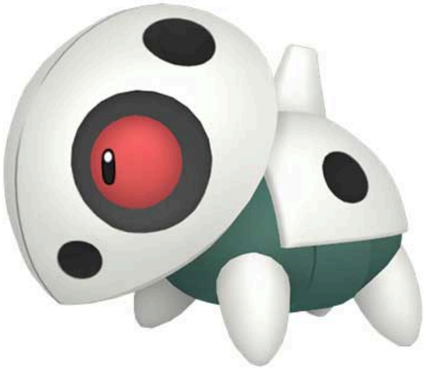
Pokédex Entries

Generation III	
Ruby	This Pokémon has a body of steel. To make its body, Aron feeds on iron ore that it digs from mountains. Occasionally, it causes major trouble by eating bridges and rails.
Sapphire	Aron has a body of steel. With one all-out charge, this Pokémon can demolish even a heavy dump truck. The destroyed dump truck then becomes a handy meal for the Pokémon.
Emerald	A Pokémon that is clad in steel armor. A new suit of armor is made when it evolves. The old, discarded armor is salvaged as metal for making iron products.
FireRed **LeafGreen**	It eats iron to build its steel body. It is a pest that descends from mountains to eat bridges and train tracks.
Generation IV	
Diamond **Pearl** **Platinum**	It usually lives deep in mountains. However, hunger may drive it to eat railroad tracks and cars.
HeartGold **SoulSilver**	When it evolves, it sheds the steel carapace that covered its whole body and develops a new one.
Generation V	
Black **White**	It usually lives deep in mountains. However, hunger may drive it to eat railroad tracks and cars.
Black 2 **White 2**	In order to build up its steel body, it eats iron ore. This pesky Pokémon is known to eat railroad tracks.
Generation VI	
X	It usually lives deep in mountains. However, hunger may drive it to eat railroad tracks and cars.
Y	When it evolves, it sheds the steel carapace that covered its whole body and develops a new one.

Omega Ruby	This Pokémon has a body of steel. To make its body, Aron feeds on iron ore that it digs from mountains. Occasionally, it causes major trouble by eating bridges and rails.
Alpha Sapphire	Aron has a body of steel. With one all-out charge, this Pokémon can demolish even a heavy dump truck. The destroyed dump truck then becomes a handy meal for the Pokémon.
Generation VIII	
Sword	It eats iron ore—and sometimes railroad tracks—to build up the steel armor that protects its body.
Shield	When Aron evolves, its steel armor peels off. In ancient times, people would collect Aron's shed armor and make good use of it in their daily lives.
Brilliant Diamond **Shining Pearl**	It usually lives deep in mountains. But when it's hungry, it shows up at the foot of the mountains and eats railroad tracks and cars.
Generation IX	
Sleep	This Pokémon's body is covered in steel armor. To make its body, Aron feeds on iron ore that it digs from mountains. On rare occasions, you can spot one that has fallen asleep while eating an iron ore snack.
Legends: Z-A	When it evolves, it sheds the steel carapace that covered its whole body and develops a new one.

Sprites





Shiny

Origin

Aron seems to be based on the *Bulgasari*, a monster that eats iron in Korean legend, and a dinosaur from the family *Nodosauridae*. As its Pokémon category suggests, its appearance may also be inspired by plate armours.

Name Origin

Aron may be a combination of *armor* and *iron*.

Cokodora may be a combination of 坑道 *kōdō* (mining tunnel), 小 *ko* (small), 子 *ko* (child), and *dragon* or コドラ *Kodora* (Lairon).

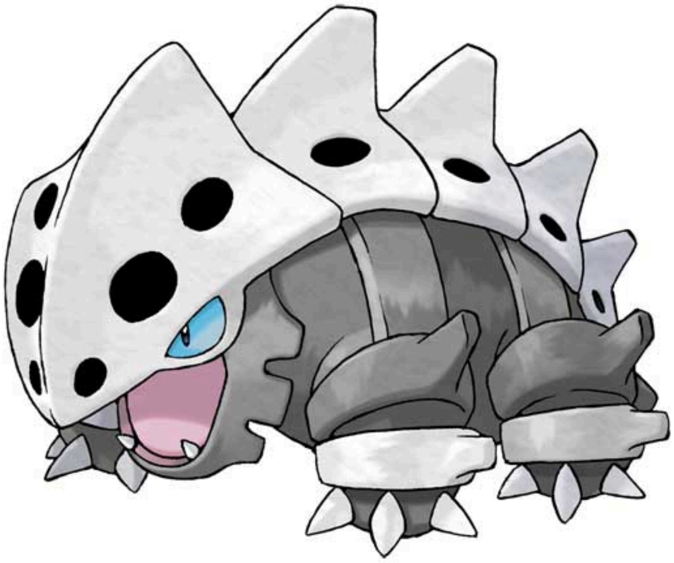
Lairon

Iron Armor Pokémon

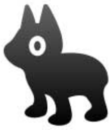
コドラ

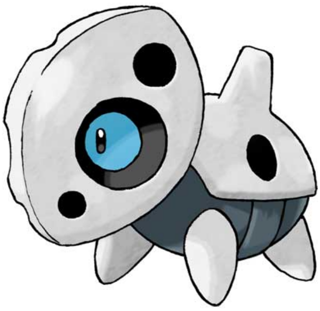
Kodora

#0305



Types	Avg. Height	Avg. Weight
Steel Rock	2′11″ / 0.9 m	264.6 lbs. / 120.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

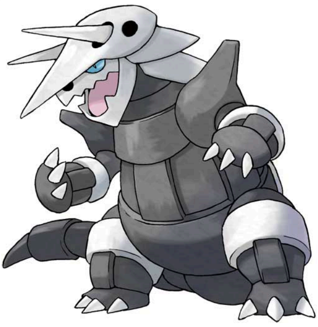


Aron

→

Lairon

→



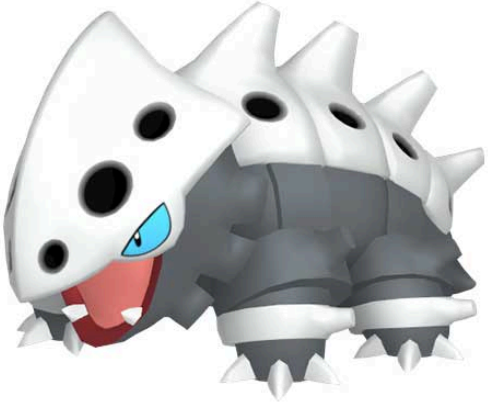
Aggron

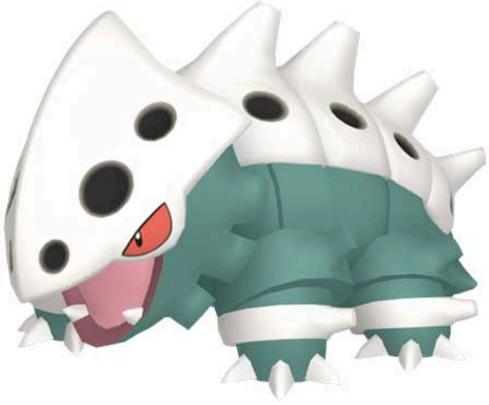
Pokédex Entries

Generation III	
Ruby	Lairon tempers its steel body by drinking highly nutritious mineral springwater until it is bloated. This Pokémon makes its nest close to springs of delicious water.
Sapphire	Lairon feeds on iron contained in rocks and water. It makes its nest on mountains where iron ore is buried. As a result, the Pokémon often clashes with humans mining the iron ore.
Emerald	When two Lairon meet in the wild, they fight for territory by bashing into each other with their steel bodies. The sound of their collision carries for miles.
FireRed **LeafGreen**	It habitually shows off its strength with the size of sparks it creates by ramming its steel body into boulders.
Generation IV	
Diamond **Pearl** **Platinum**	For food, it digs up iron ore. It smashes its steely body against others to fight over territory.
HeartGold **SoulSilver**	It loves iron ore. Groups of them fight for territory by bashing one another with their steel bodies.
Generation V	
Black **White**	For food, it digs up iron ore. It smashes its steely body against others to fight over territory.
Black 2 **White 2**	Lairon fight over territory, and when their steel bodies collide, sparks fly.
Generation VI	
X	It loves iron ore. Groups of them fight for territory by bashing one another with their steel bodies.
Y	It habitually shows off its strength with the size of sparks it creates by ramming its steel body into boulders.

Omega Ruby	Lairon tempers its steel body by drinking highly nutritious mineral springwater until it is bloated. This Pokémon makes its nest close to springs of delicious water.
Alpha Sapphire	Lairon feeds on iron contained in rocks and water. It makes its nest on mountains where iron ore is buried. As a result, the Pokémon often clashes with humans mining the iron ore.
Generation VIII	
Sword	Lairon live in mountains brimming with spring water and iron ore, so these Pokémon often came into conflict with humans in the past.
Shield	During territorial disputes, Lairon fight by slamming into each other. Close inspection of their steel armor reveals scratches and dents.
Brilliant Diamond **Shining Pearl**	For food, it digs up iron ore. It smashes its steely body against others to fight over territory.
Generation IX	
Sleep	Lairon smashes its steely body against others to fight over territory. It crushes and eats iron ore with its huge jaw. When a Lairon loses a territorial dispute, it wishes so strongly to win the next time that it sometimes falls asleep in the middle of devouring some iron ore.
Legends: Z-A	It loves iron ore. Groups of them fight for territory by bashing one another with their steel bodies.

Sprites





Shiny

Origin

Lairon may be based on the *Bulgasari*, a monster that eats iron in Korean legend. Its draconic appearance may have been inspired by how it appears in the film adaptation of the legend.

Lairon also has a similar body shape to the *Placerias*, a mammal-like synapsid from the Triassic period. As its Pokémon category suggests, its appearance may also be inspired by plate armours.

Name Origin

Lairon may be a combination of *lairy* (slang for aggressive) or *lair* and *iron*.

Kodora may be a combination of 坑道 *kōdō* (mining tunnel), 小 *ko* (small) and *dragon*.

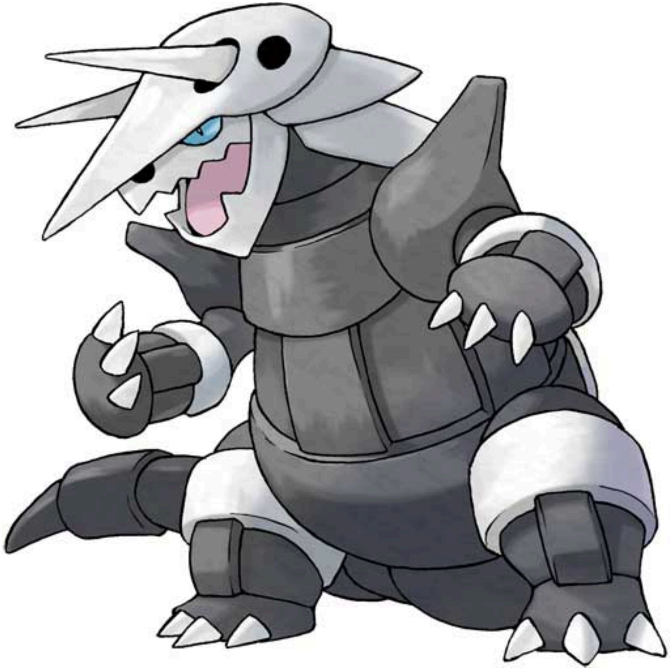
Aggron

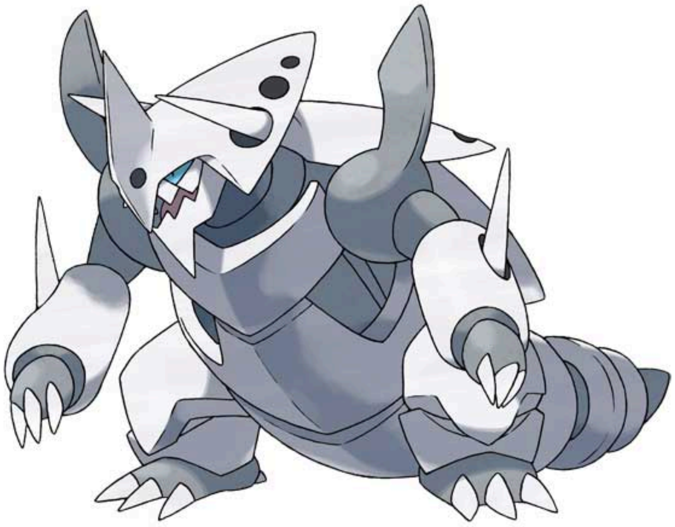
Iron Armor Pokémon

ボスゴドラ

Bossgodora

#0306

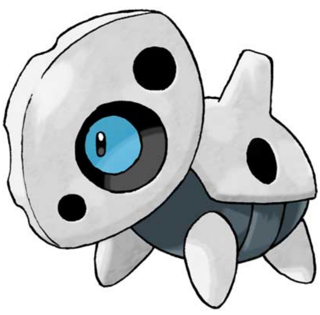




Mega Aggron

Types	**Avg. Height**	**Avg. Weight**
Steel Rock Aggron	6′11″ / 2.1 m Aggron	793.7 lbs. / 360.0 kg Aggron

Steel Mega Aggron	7′03″ / 2.2 m Mega Aggron	870.8 lbs. / 395.0 kg Mega Aggron
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Aron

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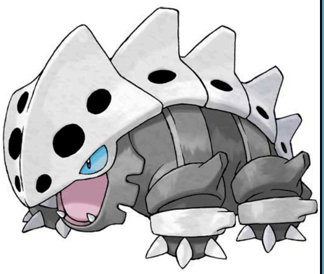

Lairon

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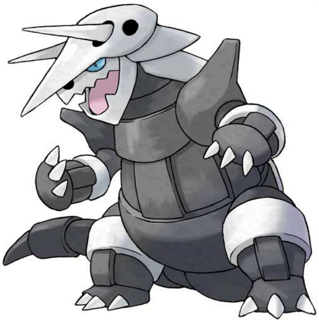


Aggron

Pokédex Entries

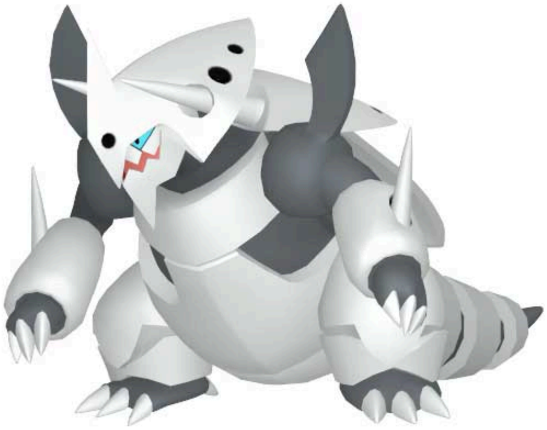
Generation III	
Ruby	Aggron claims an entire mountain as its own territory. It mercilessly beats up anything that violates its environment. This Pokémon vigilantly patrols its territory at all times.
Sapphire	Aggron is surprisingly protective of its environment. If its mountain is ravaged by a landslide or a fire, this Pokémon will haul topsoil to the area, plant trees, and beautifully restore its own territory.
Emerald	Its iron horns grow longer a little at a time. They are used to determine the Aggron’s age. The gouges in its armor are worn with pride as mementos from battles.
FireRed **LeafGreen**	It claims a large mountain as its sole territory. It mercilessly thrashes those that violate its space.
Generation IV	

Diamond Pearl Platinum	While seeking iron for food, it digs tunnels by breaking through bedrock with its steel horns.
HeartGold SoulSilver	You can tell its age by the length of its iron horns. It claims an entire mountain as its territory.
Generation V	
Black White	While seeking iron for food, it digs tunnels by breaking through bedrock with its steel horns.
Black 2 White 2	It claims an entire mountain as its own. The more wounds it has, the more it has battled, so don’t take it lightly.
Generation VI	
X	It claims an entire mountain as its own. The more wounds it has, the more it has battled, so don’t take it lightly.
Y	While seeking iron for food, it digs tunnels by breaking through bedrock with its steel horns.
Omega Ruby	Aggron claims an entire mountain as its own territory. It mercilessly beats up anything that violates its environment. This Pokémon vigilantly patrols its territory at all times.
Alpha Sapphire	Aggron is protective of its environment. If its mountain is ravaged by a landslide or a fire, this Pokémon will haul topsoil to the area, plant trees, and beautifully restore its own territory.
Generation VIII	
Sword	Aggron has a horn sharp enough to perforate thick iron sheets. It brings down its opponents by ramming into them horn first.
Shield	Long ago, there was a king who wore a helmet meant to resemble the head of an Aggron. He was trying to channel the Pokémon’s strength.
Brilliant Diamond	While seeking iron for food, it digs tunnels by breaking through bedrock with its steel horns.

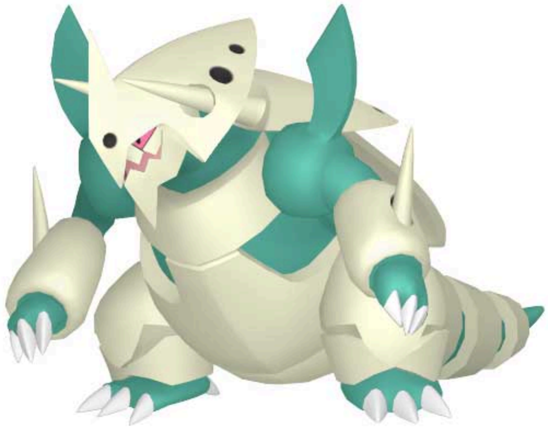
Shining Pearl	
Generation IX	
Sleep	Aggron claims an entire mountain as its own. This Pokémon vigilantly patrols to make sure nothing violates its territory. On rare occasions, it’s been spotted sleeping while eating iron ore it dug up from its mountain—perhaps it was tuckered out from its patrol.
Legends: Z-A	It claims an entire mountain as its own. The more wounds it has, the more it has battled, so don’t take it lightly. **Mega Evolution:** Energy from Mega Evolution has turned the iron inside this Pokémon into steel armor that covers Mega Aggron’s whole body.

Sprites

Shiny



Mega



Shiny Mega

Origin

Aggron may be based on the Pulgasari, a monster that eats iron in Korean legend; its draconic appearance may have been inspired by how it appears in the film adaptation of the legend. Aggron's design may have also drawn inspiration from the *kaiju* genre.

It also seems to be based on a *Triceratops* and various theropods. As its Pokémon category suggests, its appearance may also be inspired by plate armours, and its head resembles a knight or gladiator's helmet.

Name Origin

Aggron may be a combination of *aggressive* or *aggregate* and *iron*.

Bossgodora may be a combination of *boss*, 坑道 *kōdō* (mining tunnel), and コドラ *Kodora* (Lairon).

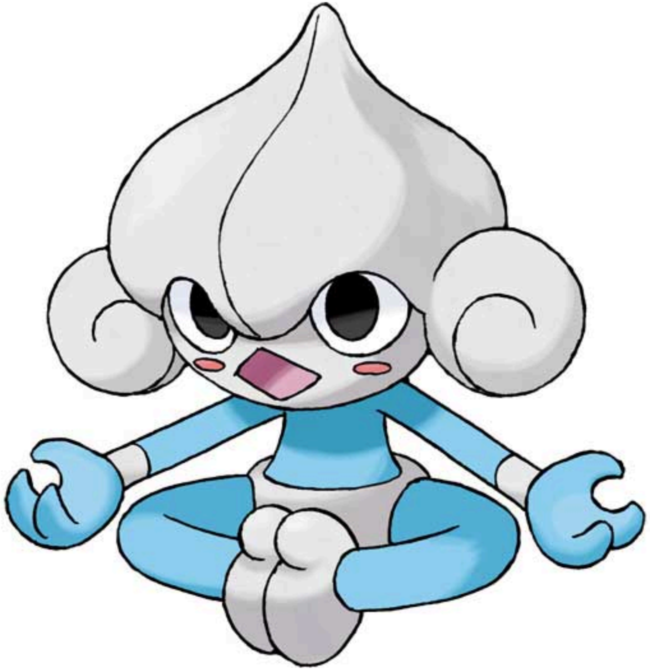
Meditite

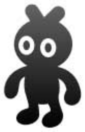
Meditate Pokémon

アサナン

Asanan

#0307



Types	Avg. Height	Avg. Weight
Fighting Psychic	2′00″ / 0.6 m	24.7 lbs. / 11.2 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Meditite

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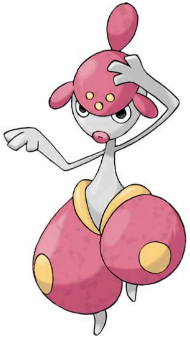


Medicham

Pokédex Entries

Generation III	
Ruby	Meditite undertakes rigorous mental training deep in the mountains. However, whenever it meditates, this Pokémon always loses its concentration and focus. As a result, its training never ends.
Sapphire	Meditite heightens its inner energy through meditation. It survives on just one berry a day. Minimal eating is another aspect of this Pokémon's training.
Emerald	It continually meditates for hours every day. As a result of rigorous and dedicated yoga training, it has tempered its spiritual power so much it can fly.
FireRed **LeafGreen**	It never skips its daily yoga training. It heightens its inner strength through meditation.
Generation IV	
Diamond	It eats just one berry a day. By enduring hunger, its spirit is tempered and made sharper.
Pearl	It never misses its daily yoga workouts, and it heightens its spiritual power through meditation.
Platinum	It always trains deep in mountains. It levitates when it heightens its spiritual power through meditation.
HeartGold **SoulSilver**	It meditates to heighten its inner energy and to float in the air. It eats only one berry a day.
Generation V	
Black **White** **Black 2** **White 2**	It always trains deep in mountains. It levitates when it heightens its spiritual power through meditation.
Generation VI	
X	It always trains deep in mountains. It levitates when it heightens its spiritual power through meditation.
Y	It eats just one berry a day. By enduring hunger, its spirit is tempered and made sharper.

Omega Ruby	Meditite undertakes rigorous mental training deep in the mountains. However, whenever it meditates, this Pokémon always loses its concentration and focus. As a result, its training never ends.
Alpha Sapphire	Meditite heightens its inner energy through meditation. It survives on just one berry a day. Minimal eating is another aspect of this Pokémon’s training.
Generation VIII	
Brilliant Diamond	It meditates in order to build up its mental energy. It’s said to eat just one Berry a day.
Shining Pearl	It never misses its daily yoga workouts, and it heightens its spiritual power through meditation.
Generation IX	
Scarlet	It never skips its daily yoga training. It heightens its inner strength through meditation.
Violet	It meditates to heighten its inner energy and to float in the air. It eats one berry a day.
Legends: Z-A	It meditates in order to build up its mental energy. It eats just one berry a day.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Meditite appears to have been based on a practitioner of yoga and is meditating in almost all of the media it appears in. Its yoga position in its artwork and sprites is the Lotus position, where one crosses one's legs and places their feet on the opposing thighs. This position supposedly holds the mind completely steady for long periods of time and calms it, heightening the user's senses. Its hat somewhat resembles a turban and may also be the caps worn by many depictions of Hindu deities, such as Shiva, who are commonly seen meditating.

Name Origin

Meditite may be a combination of *meditate* and *petite* or *tyke*. It may also involve *tight* as in *tight focus*.

Asanan may be derived from *asana* (body posture in yoga) and possibly 軟 *nan* (soft, flexible).

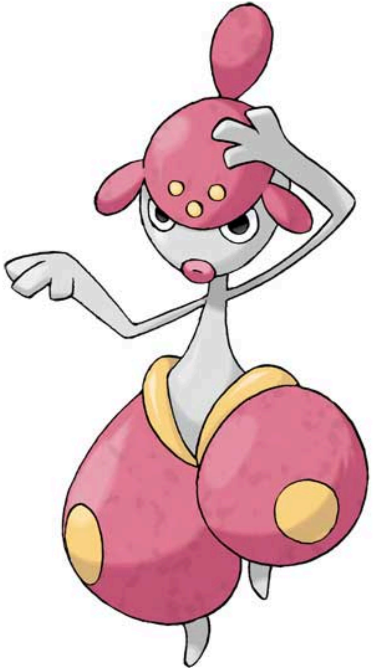
Medicham

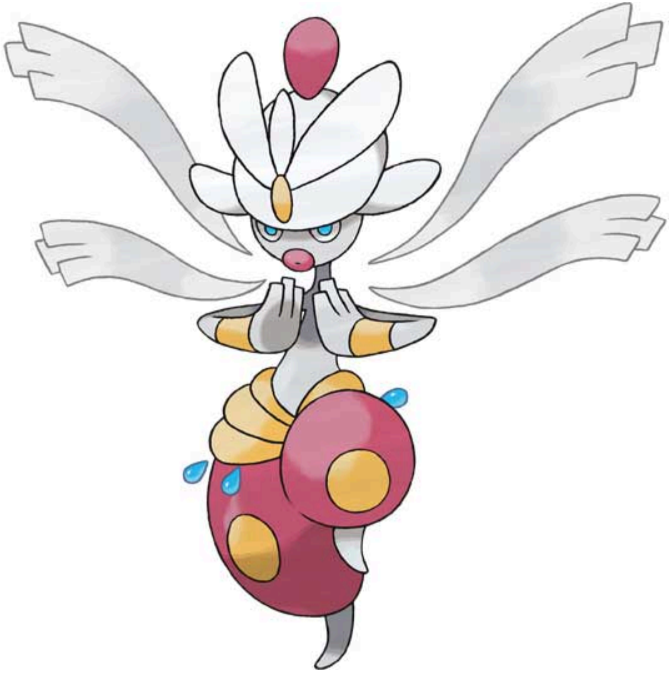
Meditate Pokémon

チャーレム

Charem

#0308

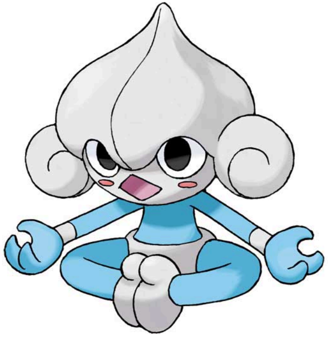




Mega Medicham

Types	**Avg. Height**	**Avg. Weight**
Fighting Psychic	4′03″ / 1.3 m Medicham	69.4 lbs. / 31.5 kg Medicham

	4′03″ / 1.3 m Mega Medicham	69.4 lbs. / 31.5 kg Mega Medicham
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Meditite

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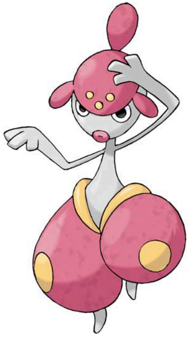


Medicham

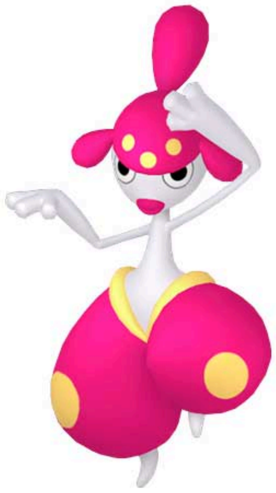
Pokédex Entries

Generation III	
Ruby	It is said that through meditation, Medicham heightens energy inside its body and sharpens its sixth sense. This Pokémon hides its presence by merging itself with fields and mountains.
Sapphire	Through the power of meditation, Medicham developed a sixth sense. It gained the ability to use psychokinetic powers. This Pokémon is known to meditate for a whole month without eating.
Emerald	Through crushingly harsh yoga training, it gained the power to foretell its foe’s actions. It battles with elegant, dance-like movement.
FireRed **LeafGreen**	It elegantly avoids attacks with dance-like steps, then launches a devastating blow in the same motion.
Generation IV	

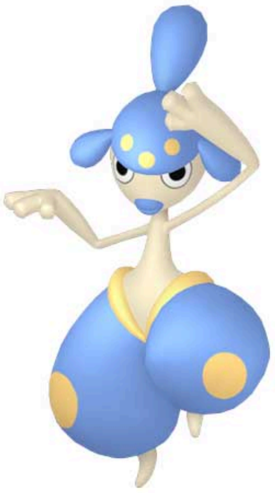
Diamond	Through yoga training, it has honed its sixth sense. Its movements are elegant.
Pearl	Through daily meditation, it hones its spiritual power. It can sense what others are thinking.
Platinum	It gains the ability to see the aura of its opponents by honing its mind through starvation.
HeartGold **SoulSilver**	Through yoga training, it gained the psychic power to predict its foe’s next move.
Generation V	
Black **White** **Black 2** **White 2**	It gains the ability to see the aura of its opponents by honing its mind through starvation.
Generation VI	
X	It elegantly avoids attacks with dance-like steps, then launches a devastating blow in the same motion.
Y	Through yoga training, it gained the psychic power to predict its foe’s next move.
Omega Ruby	It is said that through meditation, Medicham heightens energy inside its body and sharpens its sixth sense. This Pokémon hides its presence by merging itself with fields and mountains.
Alpha Sapphire	Through the power of meditation, Medicham developed its sixth sense. It gained the ability to use psychokinetic powers. This Pokémon is known to meditate for a whole month without eating.
Generation VIII	
Brilliant Diamond	Through yoga training, it has honed its sixth sense. Its movements are elegant.
Shining Pearl	Through daily meditation, it hones its spiritual power. It can sense what others are thinking.
Generation IX	

Scarlet	Through yoga training, it gained the psychic power to predict its foe’s next move.
Violet	It elegantly avoids attacks with dance-like steps, then launches a devastating blow in the same motion.
Legends: Z-A	Through yoga training, it gained the psychic power to predict its foe’s movements. **Mega Evolution:** Thanks to Mega Evolution, its mental power is limitless. It conjures up arms imbued with malice to defeat its enemies.

Sprites



Male



Shiny Male

Female

Shiny Female

Mega

Shiny Mega

Origin

Medicham appears to have been based on a practitioner of yoga. It may have also been based on Arabian belly dancers, as its pants resemble traditional badlah pants and its headgear resembles a shawl. One headpiece growth, the longest one, resembles a ponytail, which can be seen on Persian genies in most American fiction, such as Jeannie of *I Dream of Jeannie*, who also wear bedlahs.

Additionally, Medicham could be based on the Shaolin monks, who are known for their fighting style. Its Mega Evolved form could be a reference to rain dances. Like its predecessor Meditite, Medicham looks like many Hindu deities, most especially Shiva as well as Ardhanari, a fusion of Shiva and his wife Shakti.

Name Origin

Medicham may be a combination of *meditate* and *champion*.

Charem may be derived from *charm*, *harem pants*, *champion*, and possibly *challenge*.

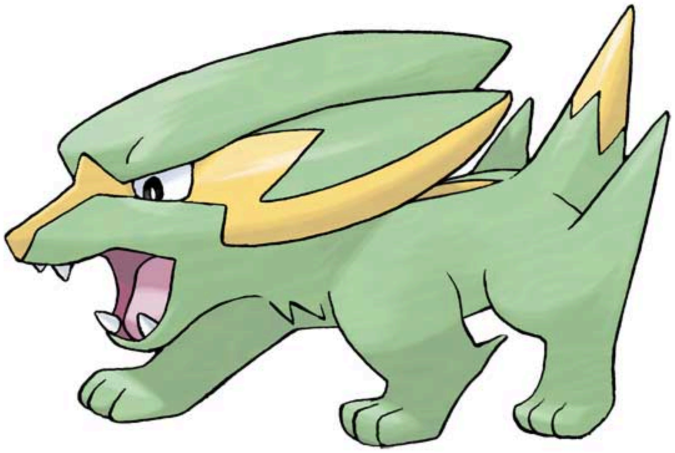
Electrike

Lightning Pokémon

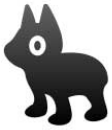
ラクライ

Rakurai

#0309



Types	Avg. Height	Avg. Weight
Electric	2′00″ / 0.6 m	33.5 lbs. / 15.2 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

Electrike

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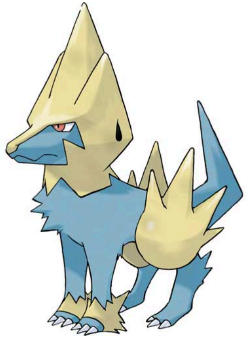


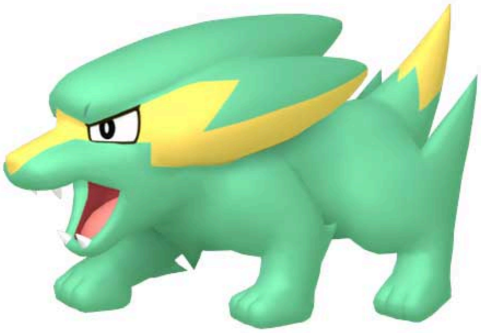
Manectric

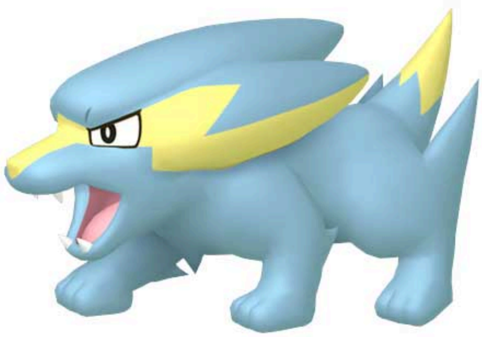
Pokédex Entries

Generation III	
Ruby	Electrike stores electricity in its long body hair. This Pokémon stimulates its leg muscles with electric charges. These jolts of power give its legs explosive acceleration performance.
Sapphire	Electrike runs faster than the human eye can follow. The friction from running is converted into electricity, which is then stored in this Pokémon's fur.
Emerald	It generates electricity using friction from the atmosphere. In seasons with especially arid air, its entire body blazes with violent showers of sparks.
FireRed **LeafGreen**	It stores static electricity in its fur for discharging. It gives off sparks if a storm approaches.
Generation IV	
Diamond **Pearl** **Platinum**	Using electricity stored in its fur, it stimulates its muscles to heighten its reaction speed.
HeartGold **SoulSilver**	It stores electricity in its fur. It gives off sparks from all over its body in seasons when the air is dry.
Generation V	
Black **White** **Black 2** **White 2**	Using electricity stored in its fur, it stimulates its muscles to heighten its reaction speed.
Generation VI	
X	Using electricity stored in its fur, it stimulates its muscles to heighten its reaction speed.
Y	It stores static electricity in its fur for discharging. It gives off sparks if a storm approaches.
Omega Ruby	Electrike stores electricity in its long body hair. This Pokémon stimulates its leg muscles with electric charges. These jolts of power give its legs explosive acceleration performance.

Alpha Sapphire	Electrike runs faster than the human eye can follow. The friction from running is converted into electricity, which is then stored in this Pokémon’s fur.
Generation VII	
Ultra Sun	Friction between the air and its fur produces static electricity. When Electrike runs, it makes a crackling sound.
Ultra Moon	Static electricity builds up all over its body as strands of its long fur rub together. This Pokémon boasts incredible speed.
Generation VIII	
Sword	It stores static electricity in its fur for discharging. It gives off sparks if a storm approaches.
Shield	It stores electricity in its fur. It gives off sparks from all over its body in seasons when the air is dry.
Brilliant Diamond **Shining Pearl**	Using electricity stored in its fur, it stimulates its muscles to heighten its reaction speed.
Generation IX	
Legends: Z-A	It stores static electricity in its fur for discharging. This Pokémon’s whole body gives off sparks if a storm approaches.

Sprites





Shiny

Origin

Electrike has a resemblance to a canine pup and shares traits with the *yōkai*, 雷獣 *Raijū*, an elemental lightning creature that can take on the form of various mammals, with the wolf being the most common.

Name Origin

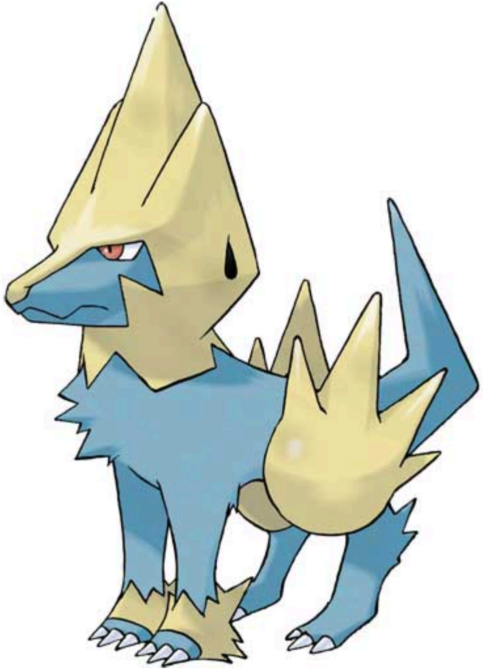
Electrike may be a combination of *electric* and *strike* or *tyke* (slang word for *dog* or *small child*).

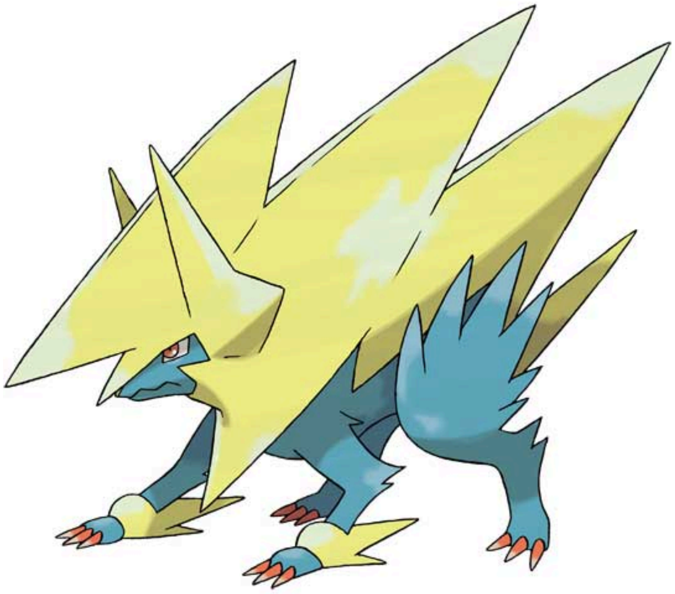
Rakurai may be derived from 落雷 *rakurai* (lightning strike).

Manectric
Discharge Pokémon

ライボルト
Livolt

#0310

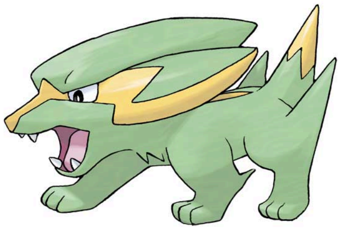




Mega Manectric

Types	**Avg. Height**	**Avg. Weight**
Electric	4′11″ / 1.5 m Manectric	88.6 lbs. / 40.2 kg Manectric

	5′11″ / 1.8 m Mega Manectric	97.0 lbs. / 44.0 kg Mega Manectric
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Electrike

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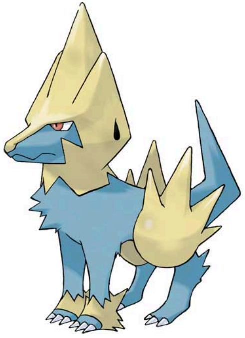


Manectric

Pokédex Entries

Generation III	
Ruby	Manectric is constantly discharging electricity from its mane. The sparks sometimes ignite forest fires. When it enters a battle, this Pokémon creates thunderclouds.
Sapphire	Manectric discharges strong electricity from its mane. The mane is used for collecting electricity in the atmosphere. This Pokémon creates thunderclouds above its head.
Emerald	Because lightning falls in their vicinities, Manectric were thought to have been born from lightning. In battle, they create thunderclouds.
FireRed **LeafGreen**	It rarely appears before people. It is said to nest where lightning has fallen.
Generation IV	
Diamond	It discharges electricity from its mane. It creates a thundercloud overhead to drop lightning bolts.

Pearl Platinum	
HeartGold SoulSilver	Its nest can be found where a thunderbolt hits. It is discharging electricity from its mane.
Generation V	
Black White Black 2 White 2	It discharges electricity from its mane. It creates a thundercloud overhead to drop lightning bolts.
Generation VI	
X	It rarely appears before people. It is said to nest where lightning has fallen.
Y	It discharges electricity from its mane. It creates a thundercloud overhead to drop lightning bolts.
Omega Ruby	Manectric is constantly discharging electricity from its mane. The sparks sometimes ignite forest fires. When it enters a battle, this Pokémon creates thunderclouds.
Alpha Sapphire	Manectric discharges strong electricity from its mane. The mane is used for collecting electricity in the atmosphere. This Pokémon creates thunderclouds above its head.
Generation VII	
Ultra Sun	Manectric can be found beneath unnatural thunderclouds. People say it can run at the same speed as lightning striking. **Mega Evolution:** Mega Evolution fills its body with a tremendous amount of electricity, but it’s too much for Manectric to fully control.
Ultra Moon	It stimulates its own muscles with electricity, so it can move quickly. It eases its soreness with electricity, too, so it can recover quickly as well. **Mega Evolution:** Too much electricity has built up in its body, irritating Manectric. Its explosive speed is equal to that of a lightning bolt.

Generation VIII	
Sword	It stimulates its own muscles with electricity, so it can move quickly. It eases its soreness with electricity, too, so it can recover quickly as well.
Shield	It rarely appears before people. It is said to nest where lightning has fallen.
Brilliant Diamond **Shining Pearl**	It discharges electricity from its mane. The Pokémon creates a thundercloud overhead from which to drop lightning bolts.
Generation IX	
Legends: Z-A	It discharges electricity from its mane. The Pokémon creates a thundercloud overhead from which to drop lightning bolts. **Mega Evolution:** Mega Evolution fills its body with a tremendous amount of electricity, but it’s too much for Manectric to fully control.

Sprites

Shiny

Mega

Shiny Mega

Origin

Manectric has traits of a canine and the 雷獣 *Raijū*, an elemental lightning creature that can take on the shape of various mammals, including a blue wolf wrapped in lightning bolts; Mega Manectric in particular may draw inspiration from a Maned wolf. Additionally, Manectric’s snout resembles a crocodile clip.

Name Origin

Manectric may be a combination of *mane* and *electric*.

Livolt may be a combination of 雷 *rai* (thunder), *lion*, *live* (electrically charged), and *volt* or *bolt*.

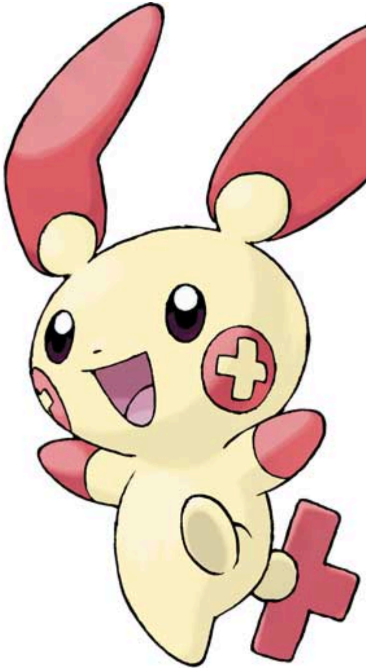
Plusle

Cheering Pokémon

プラスル

Prasle

#0311



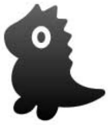
Types
Electric

Avg. Height
1′04″ / 0.4 m

Avg. Weight
9.3 lbs. / 4.2 kg

Gender Ratio
50% male, 50% female

Shape



Footprint

Pokédex Entries

Generation III	
Ruby	Plusle always acts as a cheerleader for its partners. Whenever a teammate puts out a good effort in battle, this Pokémon shorts out its body to create the crackling noises of sparks to show its joy.
Sapphire	When Plusle is cheering on its partner, it flashes with electric sparks from all over its body. If its

	partner loses, this Pokémon cries loudly.
Emerald	It has the trait of cheering on its fellow Pokémon. By shorting out the electricity it releases from its paws, it creates pom-poms for cheering.
FireRed **LeafGreen**	It cheers on partners while scattering sparks from its body. It climbs telephone poles to absorb electricity.
Generation IV	
Diamond **Pearl** **Platinum**	It cheers on friends with pom-poms made of sparks. It drains power from telephone poles.
HeartGold **SoulSilver**	It absorbs electricity from telephone poles. It shorts out its body to create creakling noises.
Generation V	
Black **White** **Black 2** **White 2**	It cheers on friends with pom-poms made of sparks. It drains power from telephone poles.
Generation VI	
X	It cheers on friends with pom-poms made of sparks. It drains power from telephone poles.
Y	It absorbs electricity from telephone poles. It shorts out its body to create crackling noises.
Omega Ruby	Plusle always acts as a cheerleader for its partners. Whenever a teammate puts out a good effort in battle, this Pokémon shorts out its body to create the crackling noises of sparks to show its joy.
Alpha Sapphire	When Plusle is cheering on its partner, it flashes with electric sparks from all over its body. If its partner loses, this Pokémon cries loudly.
Generation VIII	
Brilliant Diamond	It cheers on friends with pom-poms made of sparks. It drains power from telephone poles.

Shining Pearl	
Generation IX	
Scarlet	It cheers on partners while scattering sparks from its body. It climbs telephone poles to absorb electricity.
Violet	This Pokémon absorbs electricity from telephone poles. It shorts out the electricity stored inside its body to create noises.
Sleep	It cheers on friends with pom-poms made of sparks. It’s been found waving its pom-poms while it sleeps—maybe it even cheers for others in its dreams.
Pokopia	This Pokémon absorbs electricity from telephone poles. It shorts out the electricity stored inside its body to create noises.

Sprites

Shiny

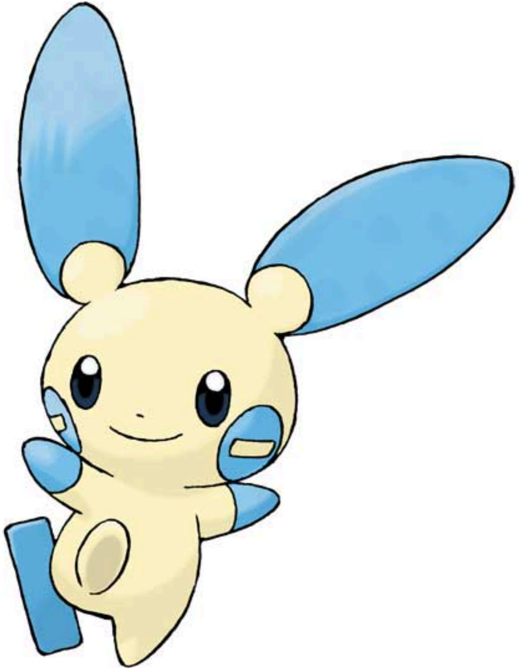
Origin

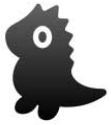
Plusle seems to be based on a cheerleading mouse, chipmunk, or rabbit. It could also be an incarnation of a positive electric charge.

Name Origin

Plusle and Prasle may be derived from *plus*, possibly in reference to positive electrical charge. It may also be derived from a partial anagram of *pulse*.

Minun Cheering Pokémon	**マイナン** *Minun*	**#0312**



Types	**Avg. Height**	**Avg. Weight**
Electric	1′04″ / 0.4 m	9.3 lbs. / 4.2 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Pokédex Entries

Generation III	
Ruby	Minun is more concerned about cheering on its partners than its own safety. It shorts out the electricity in its body to create brilliant showers of sparks to cheer on its teammates.
Sapphire	Minun loves to cheer on its partner in battle. It gives off sparks from its body while it is doing so. If

	its partner is in trouble, this Pokémon gives off increasing amounts of sparks.
Emerald	At a meeting of Pokémon academics, it was announced that simultaneous exposure to electricity from a Plusle and Minun will promote circulation and boost vitality.
FireRed **LeafGreen**	Its dislike of water makes it take shelter under the eaves of houses in rain. It uses pom-poms made of sparks for cheering.
Generation IV	
Diamond **Pearl** **Platinum**	It cheers on friends. If its friends are losing, its body lets off more and more sparks.
HeartGold **SoulSilver**	Exposure to electricity from Minun and Plusle promotes blood circulation and relaxes muscles.
Generation V	
Black **White** **Black 2** **White 2**	It cheers on friends. If its friends are losing, its body lets off more and more sparks.
Generation VI	
X	Exposure to electricity from Minun and Plusle promotes blood circulation and relaxes muscles.
Y	It cheers on friends. If its friends are losing, its body lets off more and more sparks.
Omega Ruby	Minun is more concerned about cheering on its partners than its own safety. It shorts out the electricity in its body to create brilliant showers of sparks to cheer on its teammates.
Alpha Sapphire	Minun loves to cheer on its partner in battle. It gives off sparks from its body while it is doing so. If its partner is in trouble, this Pokémon gives off increasing amounts of sparks.
Generation VIII	

Brilliant Diamond **Shining Pearl**	It cheers on friends. If its friends are losing, its body lets off more and more sparks.
Generation IX	
Scarlet	Exposure to electricity from Minun and Plusle promotes blood circulation and relaxes muscles.
Violet	Its dislike of water makes it take shelter under the eaves of houses in rain. It uses pom-poms made of sparks for cheering.
Sleep	Minun loves to cheer on its partner in battle. It gives off sparks from its body while it’s doing so. If its partner is in trouble, this Pokémon gives off increasing amounts of sparks. When it sparks as it sleeps, perhaps it’s dreaming about cheering with all it’s got.
Pokopia	Exposure to electricity from Minun and Plusle promotes blood circulation and relaxes muscles.

Sprites

Shiny

Origin

Minun appears to be based on a cheerleading mouse, chipmunk, or rabbit. It could also be the incarnation of a negative electric charge.

Name Origin

Minun may be derived from *minus*, possibly in reference to negative electrical charge. It may also include *bun or bunny*.

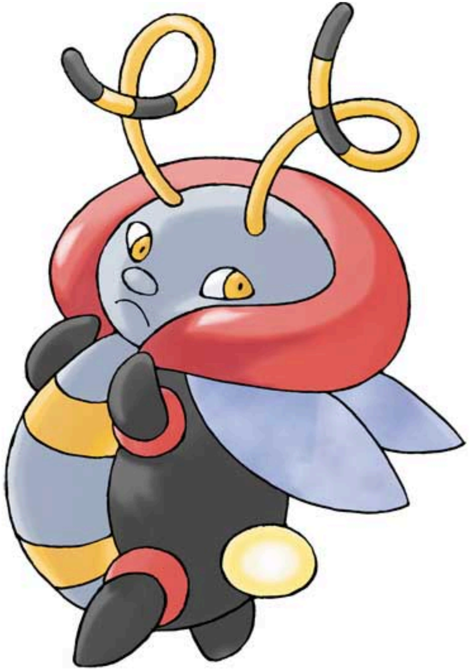
Volbeat

Firefly Pokémon

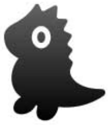
バルビート

Barubeat

#0313



Types	**Avg. Height**	**Avg. Weight**
Bug	2′04″ / 0.7 m	39.0 lbs. / 17.7 kg

Gender Ratio	**Shape**	**Footprint**
100% male		

Pokédex Entries

Generation III	
Ruby	With the arrival of night, Volbeat emits light from its tail. It communicates with others by adjusting the intensity and flashing of its light. This Pokémon is attracted by the sweet aroma of Illumise.
Sapphire	Volbeat's tail glows like a lightbulb. With other Volbeat, it uses its tail to draw geometric shapes in

	the night sky. This Pokémon loves the sweet aroma given off by Illumise.
Emerald	With their taillights lit, Volbeat fly in a swarm, drawing geometric designs in the night sky. They move their nests if their pond water becomes dirty.
FireRed **LeafGreen**	It lives around clean ponds. At night, its rear lights up. It converses with others by flashing its light.
Generation IV	
Diamond **Pearl** **Platinum**	It communicates with others by lighting up its rear at night. It loves Illumise's sweet aroma.
HeartGold **SoulSilver**	It emits light from its tail to communicate. It loves the sweet aroma given off by Illumise.
Generation V	
Black **White** **Black 2** **White 2**	It communicates with others by lighting up its rear at night. It loves Illumise's sweet aroma.
Generation VI	
X	It communicates with others by lighting up its rear at night. It loves Illumise's sweet aroma.
Y	It lives around clean ponds. At night, its rear lights up. It converses with others by flashing its light.
Omega Ruby	With the arrival of night, Volbeat emits light from its tail. It communicates with others by adjusting the intensity and flashing of its light. This Pokémon is attracted by the sweet aroma of Illumise.
Alpha Sapphire	Volbeat's tail glows like a lightbulb. With other Volbeat, it uses its tail to draw geometric shapes in the night sky. This Pokémon loves the sweet aroma given off by Illumise.
Generation VIII	
Brilliant Diamond	It communicates with others by lighting up its rear at night. It loves Illumise's sweet aroma.

Shining Pearl	
Generation IX	
Scarlet	It lives around clean ponds. At night, its rear lights up. It converses with others by flashing its light.
Violet	It flashes the light on its rear to communicate with other Volbeat. It loves the sweet aroma given off by Illumise.
Pokopia	It flashes the light on its rear to communicate with other Volbeat. It loves the sweet aroma given off by Illumise.

Sprites

Shiny

Origin

Volbeat appears to be based on a lampyrid (also known as a firefly or lightningbug) like its counterpart, Illumise. Its coloring resembles the subfamily Cyphonocerinae. Its appearance may also be based on a greaser, a subculture in the 1950s; their Japanese counterparts are the Bōsōzoku. Greasers usually wore black or brown Y-collared trench-coats and/or jackets with under shirts and also had heavily greased hair. This is shown in Volbeat's black colored "shirt", striped belly "under shirt" and "collar". The pose Volbeat takes in its official art may also be a reference to greasers, as they are commonly shown with their hands either holding or popping their jacket collars.

Name Origin

Volbeat may be a combination of *volt* and *beetle* or *beat*.

Barubeat may be a combination of バルブ *bulb*, *beat*, and *beetle*.

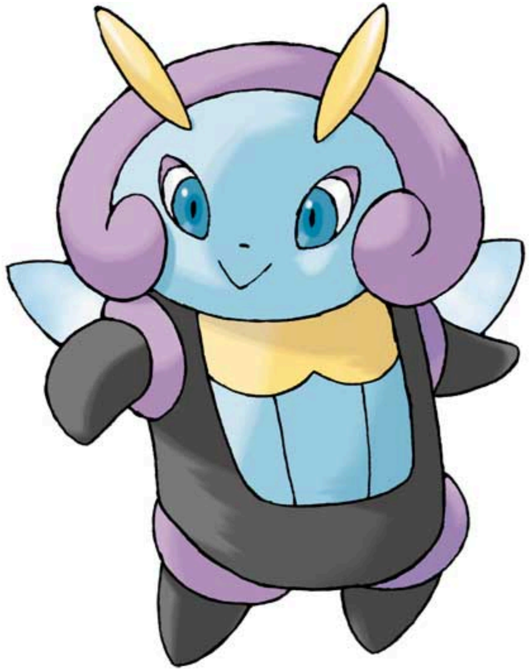
Illumise

Firefly Pokémon

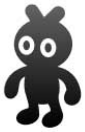
イルミーゼ

Illumise

#0314



Types	**Avg. Height**	**Avg. Weight**
Bug	2′00″ / 0.6 m	39.0 lbs. / 17.7 kg

Gender Ratio	**Shape**	**Footprint**
100% female		

Pokédex Entries

Generation III	
Ruby	Illumise attracts a swarm of Volbeat using a sweet fragrance. Once the Volbeat have gathered, this Pokémon leads the lit-up swarm in drawing geometric designs on the canvas of the night sky.
Sapphire	Illumise leads a flight of illuminated Volbeat to draw signs in the night sky. This Pokémon is said to earn

	greater respect from its peers by composing more complex designs in the sky.
Emerald	A nocturnal Pokémon that becomes active upon nightfall. It leads a Volbeat swarm to draw patterns in the night sky. Over 200 different patterns have been confirmed.
FireRed **LeafGreen**	It guides Volbeat to draw signs in night skies. There are scientists that study the patterns it creates.
Generation IV	
Diamond **Pearl** **Platinum**	With its sweet aroma, it guides Volbeat to draw signs with light in the night sky.
HeartGold **SoulSilver**	Its fragrance attracts a swarm of Volbeat, so they draw over 200 patterns in the night sky.
Generation V	
Black **White** **Black 2** **White 2**	With its sweet aroma, it guides Volbeat to draw signs with light in the night sky.
Generation VI	
X	Its fragrance attracts a swarm of Volbeat, so they draw over 200 patterns in the night sky.
Y	With its sweet aroma, it guides Volbeat to draw signs with light in the night sky.
Omega Ruby	Illumise attracts a swarm of Volbeat using a sweet fragrance. Once the Volbeat have gathered, this Pokémon leads the lit-up swarm in drawing geometric designs on the canvas of the night sky.
Alpha Sapphire	Illumise leads a flight of illuminated Volbeat to draw signs in the night sky. This Pokémon is said to earn greater respect from its peers by composing more complex designs in the sky.
Generation VIII	

Brilliant Diamond **Shining Pearl**	With its sweet aroma, it guides Volbeat to draw signs with light in the night sky.
Generation IX	
Scarlet	Illumise uses its sweet scent to guide Volbeat, having them form over 200 patterns in the night sky.
Violet	It guides Volbeat to draw signs in the night sky. There are scholars who research the meaning of these signs.
Pokopia	It guides Volbeat to draw signs in the night sky. There are scholars who research the meaning of these signs.

Sprites

Shiny

Origin

Illumise appears to be based on a lampyrid (also known as a firefly or lightning bug) like its counterpart, Volbeat. Illumise may also be based on flappers, a 1920s women's subculture; they usually had bobbed hair, like Illumise's purple "hair", and wore taboo dresses and outfits. Illumise seems to be wearing a leotard, black jacket, coat, or dress, similar to Volbeat's, with purple arm and leg cuffs. The yellow bow-like shape under its neck is reminiscent of a yellow Peter Pan collar and the stripes on its abdomen resemble a girdle.

Name Origin

Illumise may be a combination of *illuminate* and *luciferase* (class of enzymes that produces bioluminescence).

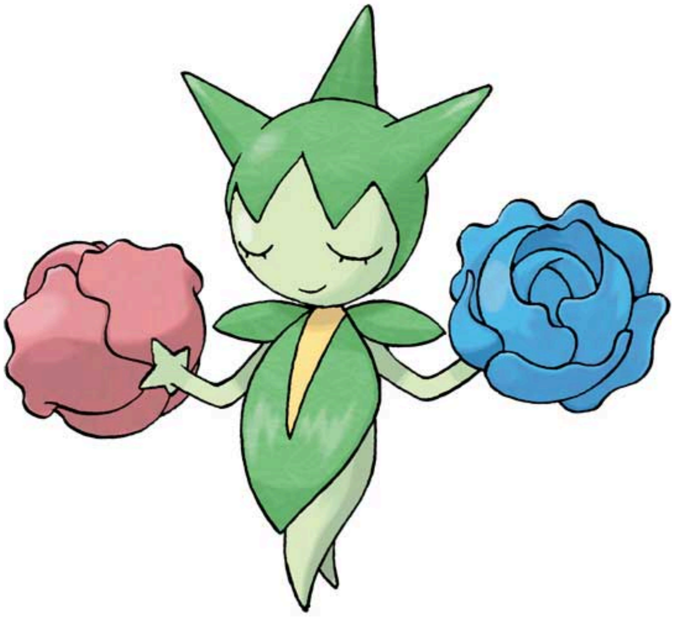
Roselia

Thorn Pokémon

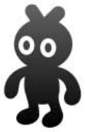
ロゼリア

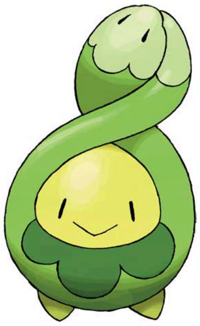
Roselia

#0315



Types	Avg. Height	Avg. Weight
Grass Poison	1′00″ / 0.3 m	4.4 lbs. / 2.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

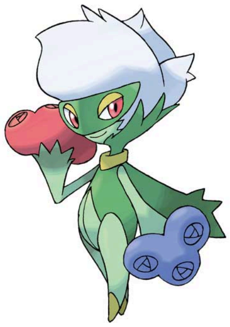


Budew

→

Roselia

→



Roserade

Pokédex Entries

Generation III	
Ruby	Roselia shoots sharp thorns as projectiles at any opponent that tries to steal the flowers on its arms. The aroma of this Pokémon brings serenity to living things.
Sapphire	On extremely rare occasions, a Roselia is said to appear with its flowers in unusual colors. The thorns on this Pokémon’s head contain a vicious poison.
Emerald	A Roselia that drinks nutritionally rich springwater blooms with lovely flowers. The fragrance of its flowers has the effect of making its foes careless.
FireRed **LeafGreen**	Its flowers give off a relaxing fragrance. The stronger its aroma, the healthier the Roselia is.
Generation IV	
Diamond	Roselia raised on clean drinking water are known to grow vividly colored flowers.
Pearl	The beautiful flowers on its arms have toxic thorns. Don’t even think about picking those flowers.
Platinum	The more healthy the Roselia, the more pleasant its flowers’ aroma. Its scent deeply relaxes people.
HeartGold **SoulSilver**	Roselia that drink nutritionally rich springwater are said to reveal rare coloration when they bloom.
Generation V	
Black **White**	The more healthy the Roselia, the more pleasant its flowers’ aroma. Its scent deeply relaxes people.
Black 2 **White 2**	It uses the different poisons in each hand separately when it attacks. The stronger its aroma, the healthier it is.
Generation VI	
X	It uses the different poisons in each hand separately when it attacks. The stronger its aroma, the healthier it is.
Y	Roselia that drink nutritionally rich springwater are said to reveal rare coloration when they bloom.

Omega Ruby	Roselia shoots sharp thorns as projectiles at any opponent that tries to steal the flowers on its arms. The aroma of this Pokémon brings serenity to living things.
Alpha Sapphire	On extremely rare occasions, a Roselia is said to appear with its flowers in unusual colors. The thorns on this Pokémon’s head contain a vicious poison.
Generation VIII	
Sword	Its flowers give off a relaxing fragrance. The stronger its aroma, the healthier the Roselia is.
Shield	It uses the different poisons in each hand separately when it attacks. The stronger its aroma, the healthier it is.
Brilliant Diamond	Roselia raised on clean drinking water are known to grow vividly colored flowers.
Shining Pearl	The beautiful flowers on its arms have toxic thorns. Don’t even think about picking those flowers.
Legends: Arceus	Though beautiful, it has highly poisonous thorns. There is an old tradition in my homeland wherein one would send these thorns to an opponent to challenge them to a duel.
Generation IX	
Legends: Z-A	It uses the different poisons in each hand separately when it attacks. The stronger its aroma, the healthier it is.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Roselia may be based on rose bushes. Its humanoid design, connection to flowers, and one of its Egg Groups suggest that it may also be based on fairies. While red and blue are known rose colors, these two specifically together could be referencing hydrangeas, which produce red or blue flowers depending on the pH level of the soil.

Name Origin

Roselia may be a combination of *rose*, *azalea*, and *camellia*.

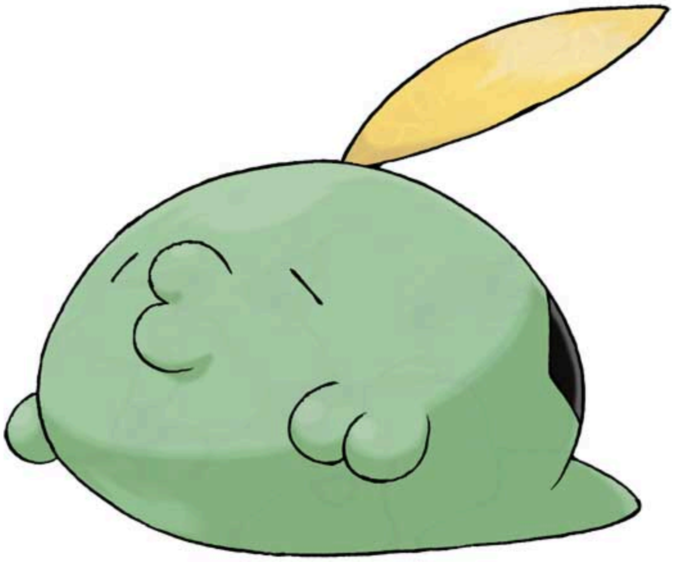
Gulpin

Stomach Pokémon

ゴクリン

Gokulin

#0316



Types	Avg. Height	Avg. Weight
Poison	1′04″ / 0.4 m	22.7 lbs. / 10.3 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Gulpin

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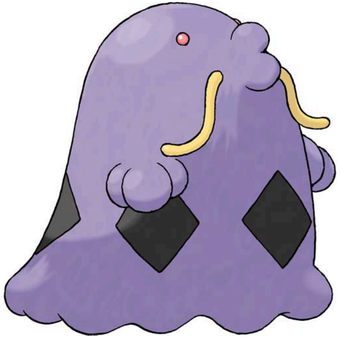


Swalot

Pokédex Entries

Generation III	
Ruby	Virtually all of Gulpin’s body is its stomach. As a result, it can swallow something its own size. This Pokémon’s stomach contains a special fluid that digests anything.
Sapphire	Most of Gulpin’s body is made up of its stomach—its heart and brain are very small in comparison. This Pokémon’s stomach contains special enzymes that dissolve anything.
Emerald	This Pokémon’s stomach fluid can even digest scrap iron. In one gulp, it can swallow something that is as large as itself.
FireRed **LeafGreen**	There is nothing its stomach can’t digest. While it is digesting, vile, overpowering gases are expelled.
Generation IV	
Diamond **Pearl** **Platinum**	Almost all its body is its stomach. Its harsh digestive juices quickly dissolve anything it swallows.
HeartGold **SoulSilver**	It has a small heart and brain. Its stomach comprises most of its body, with enzymes to dissolve anything.
Generation V	
Black **White** **Black 2** **White 2**	Almost all its body is its stomach. Its harsh digestive juices quickly dissolve anything it swallows.
Generation VI	
X	It has a small heart and brain. Its stomach comprises most of its body, with enzymes to dissolve anything.
Y	There is nothing its stomach can’t digest. While it is digesting, vile, overpowering gases are expelled.
Omega Ruby	Virtually all of Gulpin’s body is its stomach. As a result, it can swallow something its own size. This

	Pokémon’s stomach contains a special fluid that digests anything.
Alpha Sapphire	Most of Gulpin’s body is made up of its stomach—its heart and brain are very small in comparison. This Pokémon’s stomach contains special enzymes that dissolve anything.
Generation VIII	
Brilliant Diamond **Shining Pearl**	Almost all its body is its stomach. Its harsh digestive juices quickly dissolve anything it swallows.
Generation IX	
Scarlet	There is nothing its stomach can’t digest. While it is digesting, vile, overpowering gases are expelled.
Violet	It has a small heart and brain. Its stomach comprises most of its body, with enzymes to dissolve anything.
Sleep	You often see Gulpin moving its mouth in its sleep. Since almost all its body is its stomach, it’s said that when Gulpin sleeps with its mouth shut, that means it’s digesting, and when its mouth is wide open, its stomach is empty.
Legends: Z-A	Its stomach makes up most of its body. Its powerful gastric juices quickly digest anything it swallows.
Pokopia	It has a small heart and brain. Its stomach comprises most of its body, with enzymes to dissolve anything.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Gulpin, given its category, may be based on a stomach, given its round amorphous shape and the digestive gases it produces. Gulpin may also be based on a single, giant poison gland or even a gallbladder, the green sac-like organ that stores gastric acid. Alternatively, it may take inspiration from a trash bag.

It also shares similarities with some snake species known to swallow their prey whole, though its general shape resembles a slug, or also a sculpin, particularly the grunt sculpin. Other possibilities include *Physarum polycephalum*, sometimes referred to as the predatory slime mold; single-celled amoeba; or a reference to the sci-film The Blob.

Name Origin

Gulpin may be derived from *gulping*, *sculpin* or *gulp in*. It may also involve *toxin*.

Gokulin may be derived from ゴクリ *gokuri* (in one gulp). It may also involve *toxin*.

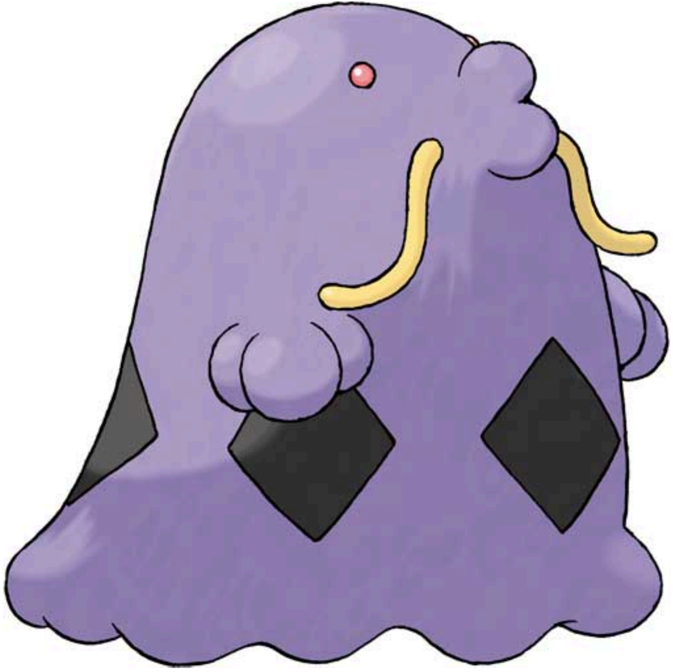
Swalot

Poison Bag Pokémon

マルノーム

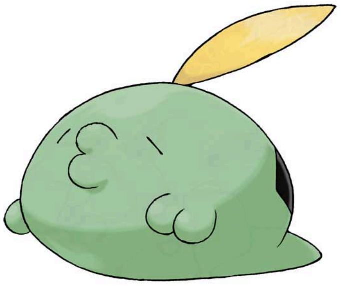
Marunoom

#0317



Types	Avg. Height	Avg. Weight
Poison	5′07″ / 1.7 m	176.4 lbs. / 80.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Gulpin

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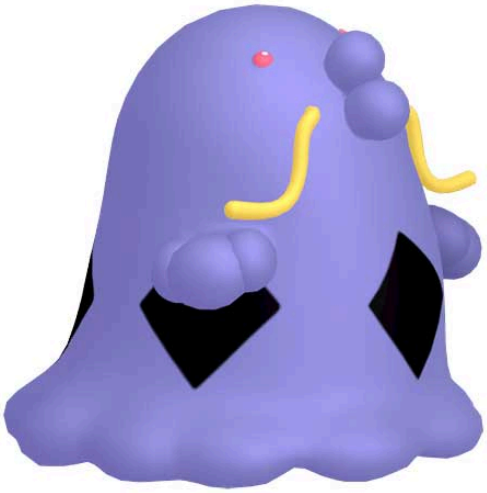
Swalot

Pokédex Entries

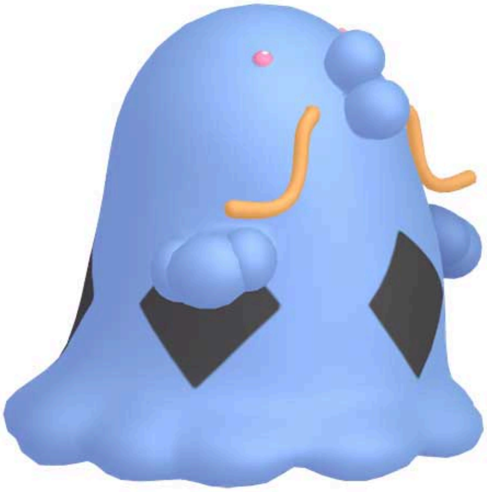
Generation III	
Ruby	When Swalot spots prey, it spurts out a hideously toxic fluid from its pores and sprays the target. Once the prey has weakened, this Pokémon gulps it down whole with its cavernous mouth.
Sapphire	Swalot has no teeth, so what it eats, it swallows whole, no matter what. Its cavernous mouth yawns widely. An automobile tire could easily fit inside this Pokémon’s mouth.
Emerald	Its powerful stomach acid is capable of digesting almost anything. The one thing in the whole world a Swalot can’t digest is its own stomach.
FireRed **LeafGreen**	It can swallow a tire whole in one gulp. It secretes a horribly toxic fluid from the pores on its body.
Generation IV	
Diamond **Pearl** **Platinum**	It swallows anything whole. It sweats toxic fluids from its follicles to douse foes.
HeartGold **SoulSilver**	It gulps anything that fits in its mouth. Its special enzymes can dissolve anything.
Generation V	
Black **White** **Black 2** **White 2**	It swallows anything whole. It sweats toxic fluids from its follicles to douse foes.
Generation VI	
X	It swallows anything whole. It sweats toxic fluids from its follicles to douse foes.
Y	It gulps anything that fits in its mouth. Its special enzymes can dissolve anything.
Omega Ruby	When Swalot spots prey, it spurts out a hideously toxic fluid from its pores and sprays the target. Once the prey has weakened, this Pokémon gulps it down whole with its cavernous mouth.

Alpha Sapphire	Swalot has no teeth, so what it eats, it swallows whole, no matter what. Its cavernous mouth yawns widely. An automobile tire could easily fit inside this Pokémon's mouth.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It swallows anything whole. It sweats toxic fluids from its follicles to douse foes.
New Snap	This greedy glutton can swallow almost anything whole—and digest it, too. Swalot loves to eat poisonous things, so a toxic swamp is like an endless buffet to it.
Generation IX	
Scarlet	It gulps anything that fits in its mouth. Its special enzymes can dissolve anything.
Violet	It can swallow a tire whole in one gulp. It secretes a horribly toxic fluid from the pores on its body.
Sleep	It sometimes falls asleep with its cavernous mouth wide open. Perhaps it's dreaming that it found a huge meal and is trying to swallow it whole.
Legends: Z-A	It swallows anything whole. It douses foes with the highly toxic fluid it secretes from its follicles.
Pokopia	It can swallow a tire whole in one gulp. It secretes a horribly toxic fluid from the pores on its body.

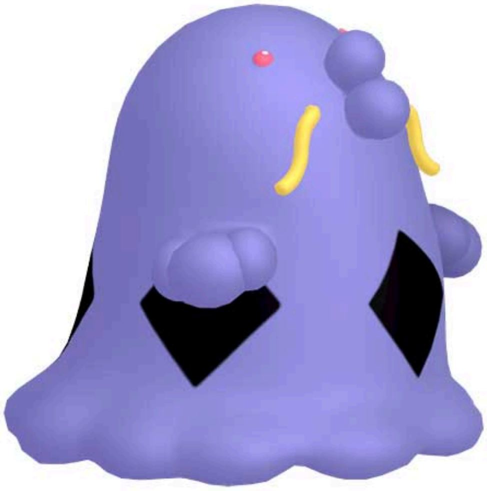
Sprites



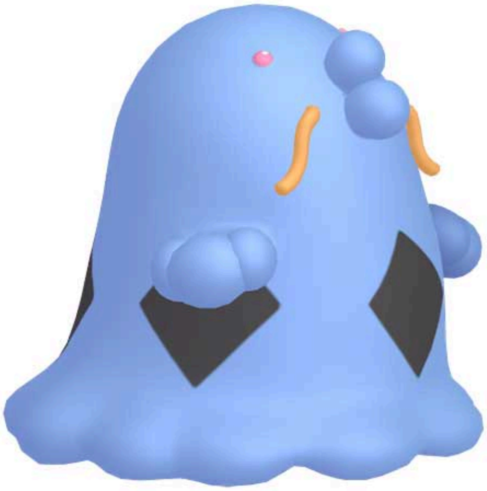
Male



Shiny Male



Female



Shiny Female

Origin

Swalot may be based on myriad organs or glands, such as a stomach, a gallbladder, or a single, giant poison gland. It may also be based upon a generic organism that uses pseudopodia. Its general shape resembles a slug. Alternatively, it may take inspiration from a trash bag.

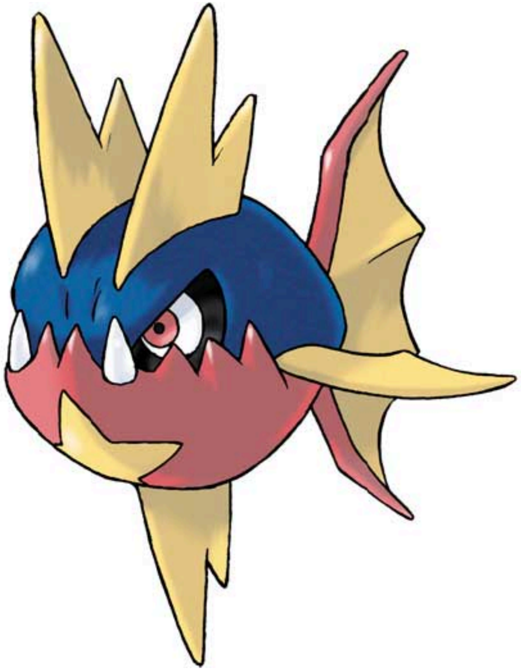
Swalot may also draw inspiration from the Nuppeppo, a yōkai in Japanese folklore depicted as a blob with vestigial appendages. Other possibilities include *Physarum polycephalum*, sometimes referred to as the predatory slime mold, a reference to the sci-film The Blob; single-celled amoeba; or the predatory tunicate.

Name Origin

Swalot may be a combination of *swallow* and *a lot*.

Marunoom may be derived from 丸呑み *marunomi* (swallowing whole).

Carvanha Savage Pokémon	キバニア *Kibanha*	**#0318**



Types	**Avg. Height**	**Avg. Weight**
Water Dark	2′07″ / 0.8 m	45.9 lbs. / 20.8 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	🐟	—

Carvanha

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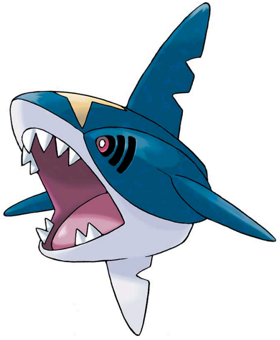


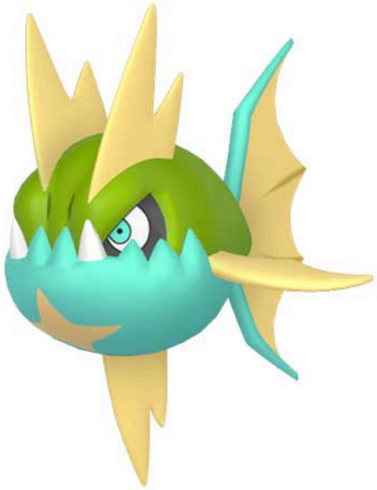
Sharpedo

Pokédex Entries

Generation III	
Ruby	Carvanha’s strongly developed jaws and its sharply pointed fangs pack the destructive power to rip out boat hulls. Many boats have been attacked and sunk by this Pokémon.
Sapphire	If anything invades Carvanha’s territory, it will swarm and tear at the intruder with its pointed fangs. On its own, however, this Pokémon turns suddenly timid.
Emerald	Carvanha attack ships in swarms, making them sink. Although it is said to be a very vicious Pokémon, it timidly flees as soon as it finds itself alone.
FireRed **LeafGreen**	It lives in massive rivers that course through jungles. It swarms prey that enter its territory.
Generation IV	
Diamond **Pearl** **Platinum**	They swarm any foe that invades their territory. Their sharp fangs can tear out boat hulls.
HeartGold **SoulSilver**	They form packs to attack boats and rip out their hulls to sink them. They live in rivers in the jungle.
Generation V	
Black **White** **Black 2** **White 2**	They swarm any foe that invades their territory. Their sharp fangs can tear out boat hulls.
Generation VI	
X	They form packs to attack boats and rip out their hulls to sink them. They live in rivers in the jungle.
Y	It lives in massive rivers that course through jungles. It swarms prey that enter its territory.
Omega Ruby	Carvanha’s strongly developed jaws and its sharply pointed fangs pack the destructive power

	to rip out boat hulls. Many boats have been attacked and sunk by this Pokémon.
Alpha Sapphire	If anything invades Carvanha's territory, it will swarm and tear at the intruder with its pointed fangs. On its own, however, this Pokémon turns suddenly timid.
Generation VII	
Sun	Each school has its own territory. Any intruders are mercilessly attacked with fangs bared.
Moon	If they scent the faintest trace of blood, they rush to attack en masse. When alone, they're rather cowardly.
Ultra Sun	They're such cowards that they won't hunt alone. When five or so of them get together, they suddenly turn ferocious!
Ultra Moon	With its sturdy jaws and fangs, it can easily chomp wooden boats to splinters. It fights with Basculin over food.
Generation VIII	
Sword	It won't attack while it's alone—not even if it spots prey. Instead, it waits for other Carvanha to join it, and then the Pokémon attack as a group.
Shield	These Pokémon have sharp fangs and powerful jaws. Sailors avoid Carvanha dens at all costs.
Brilliant Diamond **Shining Pearl**	They swarm any foe that invades their territory. Their sharp fangs can tear out boat hulls.
Generation IX	
Legends: Z-A	They live in massive rivers that course through jungles. Swarms of these Pokémon attack any prey that wanders into their territory.

Sprites



Shiny

Origin

Carvanha appears to be based on a piranha, with its red underside particularly bringing to mind the red-bellied piranha. The star on its underside may allude to sharks like starspotted smooth-hound or starry smooth-hound. Carvanha’s aggressive behavior of attacking boat hulls to sink them, combined with its round body and star-like pattern resembling an impact explosion, suggests it may be inspired by cannonballs used in naval warfare.

Name Origin

Carvanha may be a combination of *carve* or *carnivore* and *piranha*. It may also involve *carnage*.

Kibanha may be a combination of 牙 *kiba* (fang) and ピラニア *pirania* (piranha).

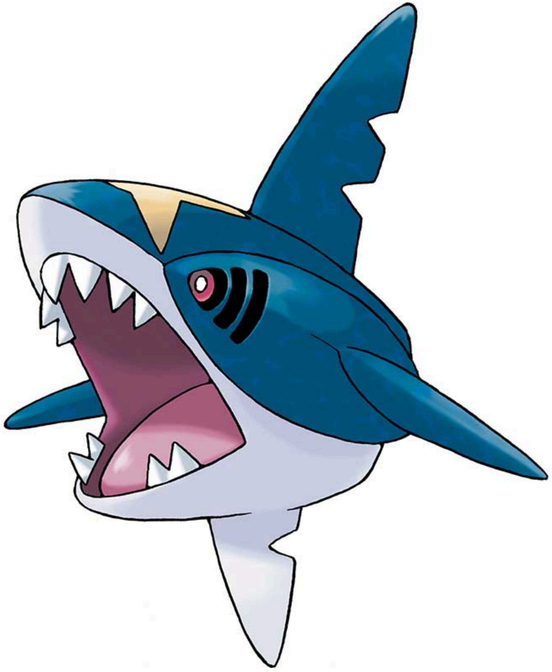
Sharpedo

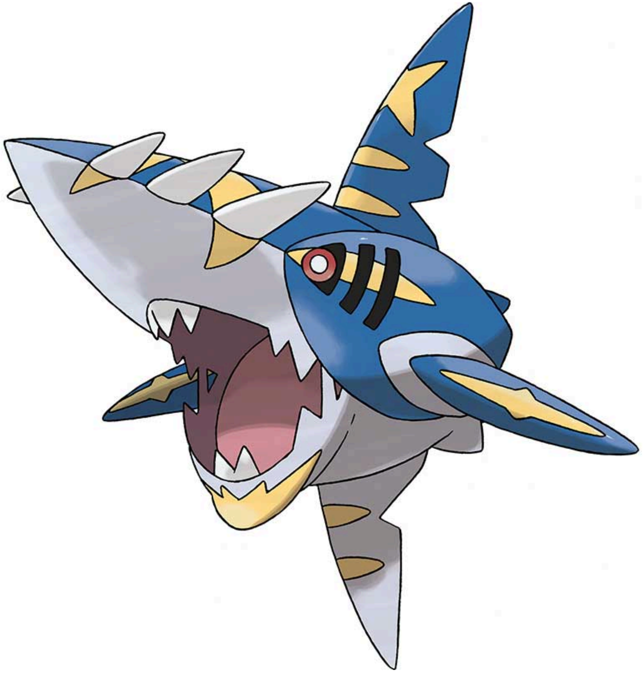
Brutal Pokémon

サメハダー

Samehader

#0319

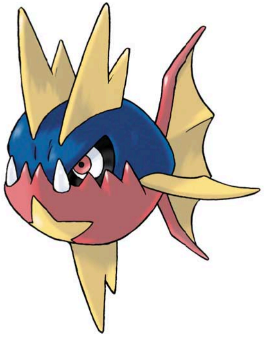




Mega Sharpedo

Types	Avg. Height	Avg. Weight
Water Dark	5′11″ / 1.8 m Sharpedo	195.8 lbs. / 88.8 kg Sharpedo

	8′02″ / 2.5 m Mega Sharpedo	287.3 lbs. / 130.3 kg Mega Sharpedo
Gender Ratio 50% male, 50% female	**Shape** 🐟	**Footprint** —



Carvanha

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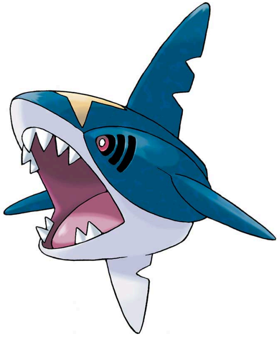


Sharpedo

Pokédex Entries

Generation III	
Ruby	Nicknamed “the bully of the sea,” Sharpedo is widely feared. Its cruel fangs grow back immediately if they snap off. Just one of these Pokémon can thoroughly tear apart a supertanker.
Sapphire	Sharpedo can swim at speeds of up to 75 mph by jetting seawater out of its backside. This Pokémon’s drawback is its inability to swim long distances.
Emerald	The vicious and sly gangster of the sea. Its skin is specially textured to minimize drag in water. Its speed tops out at over 75 miles per hour.
FireRed **LeafGreen**	The ruffian of the seas, it has fangs that crunch through iron. It swims by jetting water from its rear.
Generation IV	
Diamond	Its fangs rip through sheet iron. It swims at 75 mph and is known as “The Bully of the Sea.”

Pearl Platinum	
HeartGold SoulSilver	It can swim at speeds of 75 mph by jetting seawater through its body. It is the bandit of the sea.
Generation V	
Black White Black 2 White 2	Its fangs rip through sheet iron. It swims at 75 mph and is known as “The Bully of the Sea.”
Generation VI	
X	Its fangs rip through sheet iron. It swims at 75 mph and is known as “The Bully of the Sea.”
Y	It can swim at speeds of 75 mph by jetting seawater through its body. It is the bandit of the sea.
Omega Ruby	Nicknamed “the bully of the sea,” Sharpedo is widely feared. Its cruel fangs grow back immediately if they snap off. Just one of these Pokémon can thoroughly tear apart a supertanker.
Alpha Sapphire	Sharpedo can swim at speeds of up to 75 mph by jetting seawater out of its backside. This Pokémon’s drawback is its inability to swim long distances.
Generation VII	
Sun	It pursues its prey at speeds over 75mph and finishes them off with fangs that can crush iron. It is known as ‘The Bully of the Sea’. **Mega Evolution:** The spines sprouting from its head are transformed fangs. If they’re injured or broken off, the spines will regenerate countless times.
Moon	It has a sad history. In the past, its dorsal fin was a treasured foodstuff, so this Pokémon became a victim of overfishing.

	Mega Evolution: As a consequence of Mega Evolution, its combative instincts exploded. The yellow marks it bears are scars from a long history of battles.
Ultra Sun	People believe that carrying one of its discarded fangs will prevent mishaps at sea, so the fangs are made into accessories. **Mega Evolution:** The yellow patterns it bears are old scars. The energy from Mega Evolution runs through them, causing it sharp pain and suffering.
Ultra Moon	It drinks in seawater and jets it from its rear to propel itself. It's very sensitive to the scent of blood. **Mega Evolution:** The moment it charges into its opponent, sharp spikes pop out of Sharpedo's head, leaving its opponent with deep wounds.
Generation VIII	
Sword	As soon as it catches the scent of prey, Sharpedo will jet seawater from its backside, hurtling toward the target to attack at 75 mph.
Shield	This Pokémon is known as the Bully of the Sea. Any ship entering the waters Sharpedo calls home will be attacked—no exceptions.
Brilliant Diamond **Shining Pearl**	Its fangs rip through sheet iron. It swims at 75 mph and is known as the Bully of the Sea.
New Snap	Sharpedo is known as the Bully of the Sea. It'll challenge anyone and anything to a swimming race. It definitely swims fast, but it can't maintain that speed for long.
Generation IX	
Legends: Z-A	It can swim at speeds of 75 mph by jetting seawater through its body. It is the bandit of the sea. **Mega Evolution:** The spines sprouting from its

	head are transformed fangs. If they’re injured or broken off, the spines will regenerate countless times.

Sprites

Shiny

Mega

Shiny Mega

Poké Ride (Jet)

Origin

Sharpedo appears to be based on a shark, likely the great white shark, but without the rear half of its body. This body shape makes it similar to an ocean sunfish; both sharks and sunfish are known for their sandpaper-like skin. Its coloration brings to mind the blue shark. Sharpedo’s body shape also resembles a torpedo. The star on its head may allude to sharks like starspotted smooth-hound or starry smooth-hound. Sharpedo’s Pokédex entry in Pokémon Moon stating that it became a victim of overfishing due to its dorsal fin being a treasured foodstuff is likely a reference to shark finning, where wild sharks are caught and have their fins cut off, and the shark is then thrown back in the water to die; because of this practice, many species of sharks around the world are listed as threatened or endangered by the IUCN.

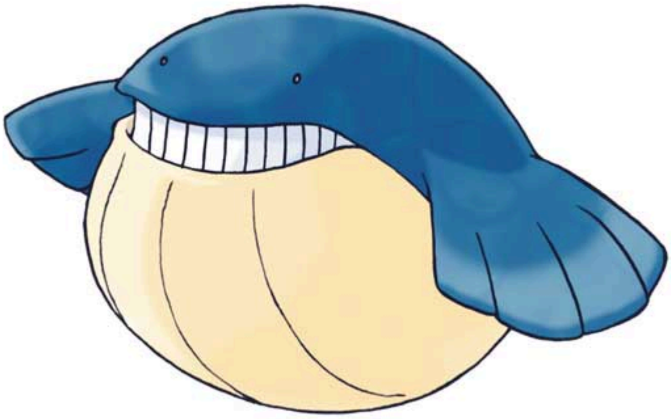
Mega Sharpedo seems to be based on a sawshark or sawfish. Its body shape resembles a motorboat.

Name Origin

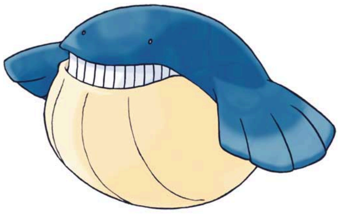
Sharpedo may be a combination of *shark*, *sharp*, and *torpedo*.

Samehader may be derived from 鮫肌 *samehada* (rough skin, literally *shark skin*), possibly referring to its Rough Skin Ability.

Wailmer Ball Whale Pokémon	ホエルコ *Hoeruko*	**#0320**



Types	**Avg. Height**	**Avg. Weight**
Water	6′07″ / 2.0 m	286.6 lbs. / 130.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	🐟	—



Wailmer

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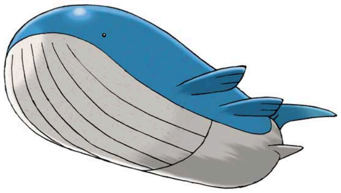


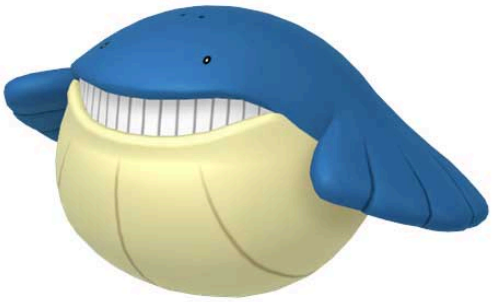
Wailord

Pokédex Entries

Generation III	
Ruby	Wailmer's nostrils are located above its eyes. This playful Pokémon loves to startle people by forcefully snorting out seawater it stores inside its body out of its nostrils.
Sapphire	Wailmer can store water inside its body to transform itself into a ball for bouncing on the ground. By filling itself up with more water, this Pokémon can elevate the height of its bounces.
Emerald	While this Pokémon usually lives in the sea, it can survive on land, although not too long. It loses vitality if its body becomes dried out.
FireRed LeafGreen	When it sucks in a large volume of seawater, it becomes like a big, bouncy ball. It eats a ton of food daily.
Generation IV	
Diamond Pearl Platinum	On sunny days, it lands on beaches to bounce like a ball and play. It spouts water from its nose.
HeartGold SoulSilver	It bounces playfully like a ball. The more seawater it swallows, the higher it bounces.
Generation V	
Black White	On sunny days, it lands on beaches to bounce like a ball and play. It spouts water from its nose.
Black 2 White 2	It eats one ton of food every day. It plays by shooting stored seawater out its blowholes with great force.
Generation VI	
X	It bounces playfully like a ball. The more seawater it swallows, the higher it bounces.
Y	It eats one ton of food every day. It plays by shooting stored seawater out its blowholes with great force.

Omega Ruby	Wailmer’s nostrils are located above its eyes. This playful Pokémon loves to startle people by forcefully snorting out seawater it stores inside its body out of its nostrils.
Alpha Sapphire	Wailmer can store water inside its body to transform itself into a ball for bouncing around on the ground. By filling itself up with more water, this Pokémon can elevate the height of its bounces.
Generation VII	
Sun	It loves to startle people. It fills itself up with seawater and plays by bouncing around like a ball.
Moon	It shows off by spraying jets of seawater from the nostrils above its eyes. It eats a solid ton of Wishiwashi every day.
Ultra Sun	It swims along with its mouth open and swallows down seawater along with its food. It sprays excess water out of its nostrils.
Ultra Moon	Due to their memories of when they once lived on land, pods of them will, very rarely, wash up on shore.
Generation VIII	
Sword	It shows off by spraying jets of seawater from the nostrils above its eyes. It eats a solid ton of Wishiwashi every day.
Shield	When it sucks in a large volume of seawater, it becomes like a big, bouncy ball. It eats a ton of food daily.
Brilliant Diamond **Shining Pearl**	On sunny days, it lands on beaches to bounce like a ball and play. It spouts water from its nostrils.
New Snap	Wailmer can survive on land for a time, but it loses vitality if its body dries out, so it tends to stay in the sea. Apparently it likes to startle other Pokémon, as you can see from all the pranks it plays!

Sprites



Shiny

Origin

Wailmer appears to be based on a baleen whale with aspects of a beach ball.

Name Origin

Wailmer may be a combination of *whale*, *wail* (a prolonged cry), and *mer* (French for sea).

Hoeruko may be a combination of *whale*, 吠える *hoeru* (to bellow), and 子 *ko* (child).

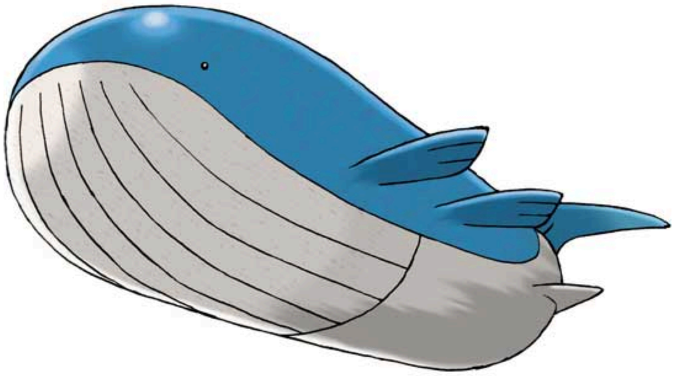
Wailord

Float Whale Pokémon

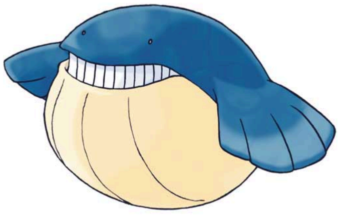
ホエルオー

Whaloh

#0321



Types	**Avg. Height**	**Avg. Weight**
Water	47′07″ / 14.5 m	877.4 lbs. / 398.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	🐟	—



Wailmer

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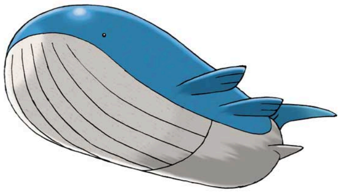


Wailord

Pokédex Entries

Generation III	
Ruby	Wailord is the largest of all identified Pokémon up to now. This giant Pokémon swims languorously in the vast open sea, eating massive amounts of food at once with its enormous mouth.
Sapphire	When chasing prey, Wailord herds them by leaping out of the water and making a humongous splash. It is breathtaking to see this Pokémon leaping out of the sea with others in its pod.
Emerald	It breathes through nostrils that it raises above the sea. By inhaling to its maximum capacity, a Wailord can dive close to 10,000 feet beneath the waves.
FireRed **LeafGreen**	It is among the largest of all Pokémon. It herds prey in a pack then swallows the massed prey in one gulp.
Generation IV	
Diamond **Pearl** **Platinum**	The biggest of all Pokémon. It can dive to a depth of almost 10,000 feet on only one breath.
HeartGold **SoulSilver**	It is the largest of all identified Pokémon. They jump as a pack to herd their prey.
Generation V	
Black **White**	The biggest of all Pokémon. It can dive to a depth of almost 10,000 feet on only one breath.
Black 2 **White 2**	It can sometimes knock out opponents with the shock created by breaching and crashing its big body onto the water.
Generation VI	
X	It can sometimes knock out opponents with the shock created by breaching and crashing its big body onto the water.
Y	The biggest of all Pokémon. It can dive to a depth of almost 10,000 feet on only one breath.

Omega Ruby	Wailord is the largest of all identified Pokémon up to now. This giant Pokémon swims languorously in the vast open sea, eating massive amounts of food at once with its enormous mouth.
Alpha Sapphire	When chasing prey, Wailord herds them by leaping out of the water and making a humongous splash. It is breathtaking to see this Pokémon leaping out of the sea with others in its pod.
Generation VII	
Sun	Wailord pursue their prey in pods. With their large mouths, they can swallow entire schools of Wishiwashi whole.
Moon	Its immense size is the reason for its popularity. Wailord watching is a favorite sightseeing activity in various parts of the world.
Ultra Sun	They eat so many fish Pokémon that when Wailord become too numerous, fishermen have to chase them off.
Ultra Moon	When a small Wailmer is attacked by Sharpedo or Dhelmise, its whole pod works together to protect it.
Generation VIII	
Sword	It can sometimes knock out opponents with the shock created by breaching and crashing its big body onto the water.
Shield	Its immense size is the reason for its popularity. Wailord watching is a favorite sightseeing activity in various parts of the world.
Brilliant Diamond **Shining Pearl**	It's the biggest of all Pokémon. It can dive to a depth of almost 10,000 feet on only one breath.
New Snap	Wailord is one of the biggest Pokémon in the Lental region and can be found going for a leisurely swim in the sea. It's so huge that it has no

	natural enemies, so it’s very at ease and loves to play.

Sprites

Shiny

Origin

Wailord appears to be based on the blue whale, the largest known animal to ever exist. It also resembles a submarine, a blimp, and a torpedo.

Name Origin

Wailord is a combination of *wail* (a prolonged cry) and *lord*. It may also involve *whale*.

Whaloh is a combination of 吠える *hoeru* (to wail, to bellow) and 王 *ō* (king). It may also involve *whale*.

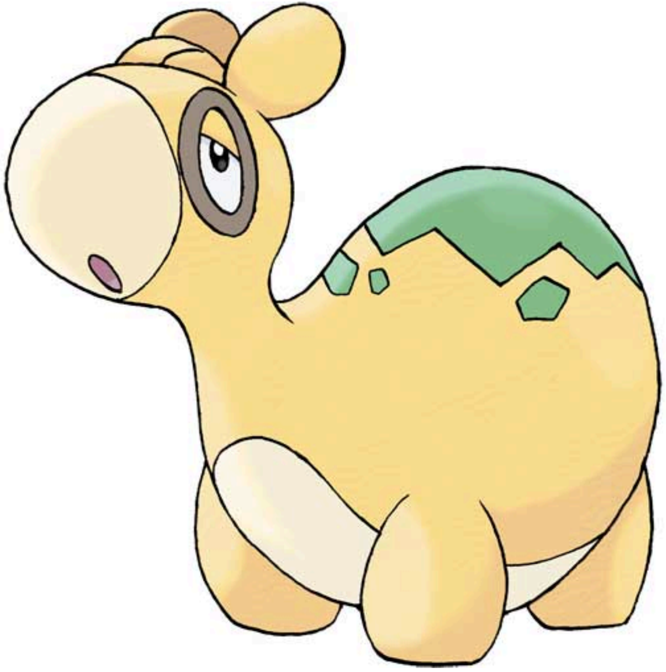
Numel

Numb Pokémon

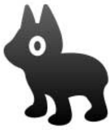
ドンメル

Donmel

#0322



Types	Avg. Height	Avg. Weight
Fire Ground	2′04″ / 0.7 m	52.9 lbs. / 24.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		●

Numel

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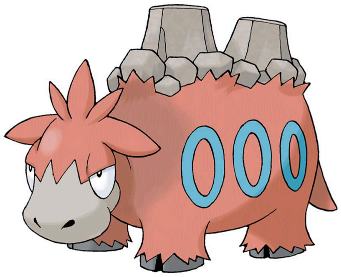


Camerupt

Pokédex Entries

Generation III	
Ruby	Numel is extremely dull witted—it doesn't notice being hit. However, it can't stand hunger for even a second. This Pokémon's body is a seething cauldron of boiling magma.
Sapphire	Numel stores magma of almost 2,200 degrees F within its body. If it gets wet, the magma cools and hardens. In that event, the Pokémon's body grows heavy and its movements become sluggish.
Emerald	A Numel stores boiling magma in the hump on its back. It is a hardy Pokémon that can transport a 220-pound load. It has served humans at work since long ago.
FireRed **LeafGreen**	Magma of almost 2,200 degrees Fahrenheit courses through its body. When it grows cold, the magma hardens and slows it.
Generation IV	
Diamond **Pearl** **Platinum**	Its humped back stores intensely hot magma. In rain, the magma cools, slowing its movement.
HeartGold **SoulSilver**	The flaming magma it stores in the hump on its back is the source of its tremendous power.
Generation V	
Black **White**	Its humped back stores intensely hot magma. In rain, the magma cools, slowing its movement.
Black 2 **White 2**	The magma in its body reaches 2,200 degrees F. Its hump gets smaller when it uses Fire-type moves.
Generation VI	
X	Its humped back stores intensely hot magma. In rain, the magma cools, slowing its movement.
Y	The magma in its body reaches 2,200 degrees Fahrenheit. Its hump gets smaller when it uses Fire-type moves.

Omega Ruby	Numel is extremely dull witted—it doesn't notice being hit. However, it can't stand hunger for even a second. This Pokémon's body is a seething cauldron of boiling magma.
Alpha Sapphire	Numel stores magma of almost 2,200 degrees Fahrenheit within its body. If it gets wet, the magma cools and hardens. In that event, the Pokémon's body grows heavy and its movements become sluggish.
Generation VIII	
Brilliant Diamond **Shining Pearl**	Its humped back stores intensely hot magma. In rain, the magma cools, slowing Numel down.
Generation IX	
Scarlet	Magma of almost 2,200 degrees Fahrenheit courses through its body. When it grows cold, the magma hardens and slows it.
Violet	The flaming magma it stores in the hump on its back is the source of its tremendous power.
Legends: Z-A	The magma in its body reaches 2,200 degrees Fahrenheit. Its hump gets smaller when it uses Fire-type moves.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Numel appears to be based on a stylized dromedary camel with its single hump fashioned into a dormant volcano. However, Numel’s barrel-shaped body and simplified extremities may also draw inspiration from a mule or donkey-shaped piñata.

Name Origin

Numel may be a combination of *numb* and *camel*.

Donmel may be a combination of 鈍 *don* (dull, slow, stupid) and *camel*.

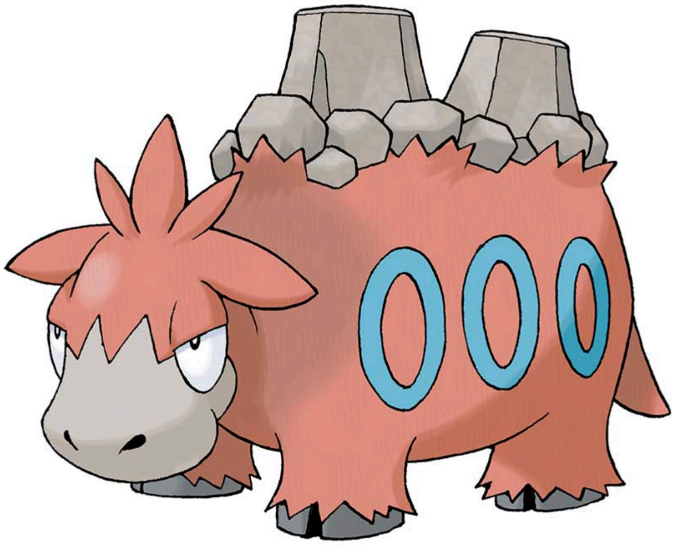
Camerupt

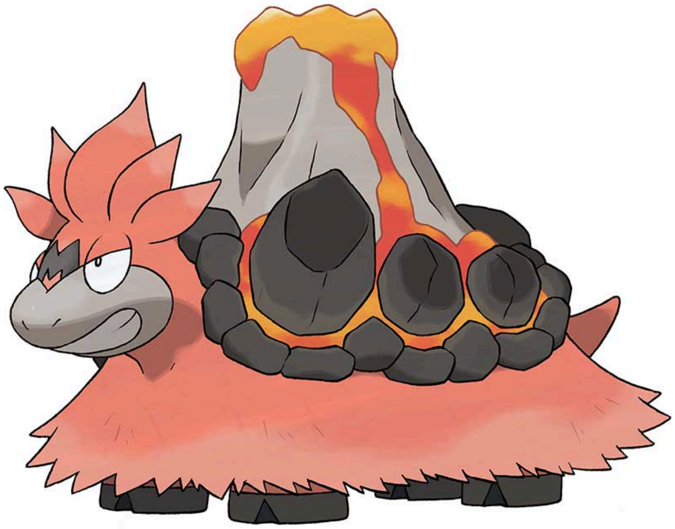
Eruption Pokémon

バクーダ

Bakuuda

#0323

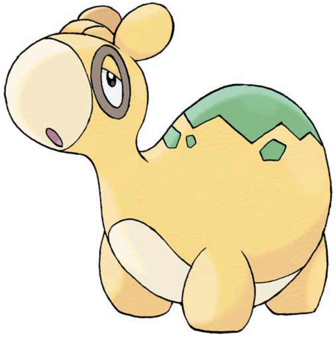




Mega Camerupt

Types	Avg. Height	Avg. Weight
Fire Ground	6′03″ / 1.9 m Camerupt	485.0 lbs. / 220.0 kg Camerupt

	8′02″ / 2.5 m Mega Camerupt	706.6 lbs. / 320.5 kg Mega Camerupt
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Numel

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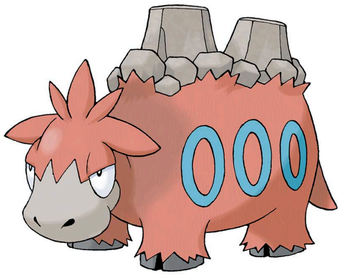


Camerupt

Pokédex Entries

Generation III	
Ruby	Camerupt has a volcano inside its body. Magma of 18,000 degrees F courses through its body. Occasionally, the humps on this Pokémon's back erupt, spewing the superheated magma.
Sapphire	The humps on Camerupt's back are formed by a transformation of its bones. They sometimes blast out molten magma. This Pokémon apparently erupts often when it is enraged.
Emerald	A Pokémon that lives in the crater of a volcano. Every 10 years, the volcanoes on its back erupt violently. Research is under way on the cause of eruption.
FireRed **LeafGreen**	If angered, the humps on its back erupt in a shower of molten lava. It lives in the craters of volcanoes.
Generation IV	

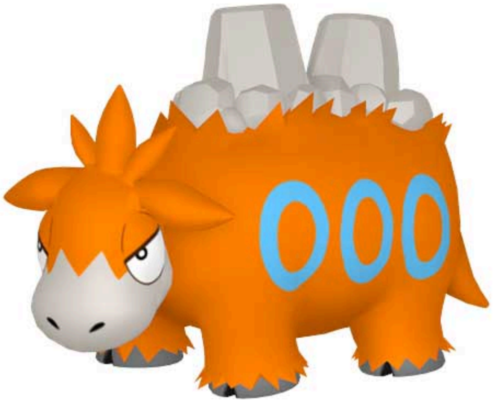
Diamond **Pearl** **Platinum**	It has volcanoes on its back. If magma builds up in its body, it shudders, then erupts violently.
HeartGold **SoulSilver**	It lives in the crater of a volcano. It is well known that the humps on its back erupt every 10 years.
Generation V	
Black **White**	It has volcanoes on its back. If magma builds up in its body, it shudders, then erupts violently.
Black 2 **White 2**	The volcanoes on its back have a major eruption every 10 years—or whenever it becomes really angry.
Generation VI	
X	The volcanoes on its back have a major eruption every 10 years—or whenever it becomes really angry.
Y	If angered, the humps on its back erupt in a shower of molten lava. It lives in the craters of volcanoes.
Omega Ruby	Camerupt has a volcano inside its body. Magma of 18,000 degrees Fahrenheit courses through its body. Occasionally, the humps on this Pokémon’s back erupt, spewing the superheated magma.
Alpha Sapphire	The humps on Camerupt’s back are formed by a transformation of its bones. They sometimes blast out molten magma. This Pokémon apparently erupts often when it is enraged.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It has volcanoes on its back. If magma builds up in its body, it shudders, then erupts violently.
Generation IX	
Scarlet	It lives in the crater of a volcano. It is well known that the humps on its back erupt every 10 years.

Violet	If angered, the humps on its back erupt in a shower of molten lava. It lives in the craters of volcanoes.
Legends: Z-A	The volcanoes on its back have a major eruption every 10 years—or whenever it becomes really angry. **Mega Evolution:** When this Pokémon’s rage reaches a boiling point, the huge volcano in the hump on its back erupts violently, spewing molten lava.

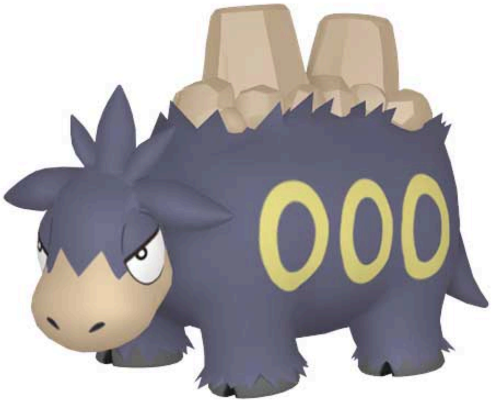
Sprites

Male

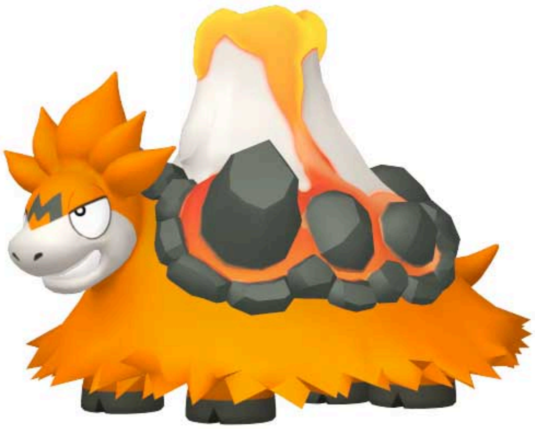
Shiny Male



Female



Shiny Female



Mega

Shiny Mega

Origin

Camerupt resembles a Bactrian camel (camels with two humps) with volcanoes on its back instead of humps, though it has proportions closer to those of cattle, muskoxen, or yaks. The blue rings on the sides of Camerupt may be based on a carnival game of hitting the target, what enrages it and makes it erupt, as presented in the *Pokémon the Series: Diamond and Pearl* episode *Historical Mystery Tour!*.

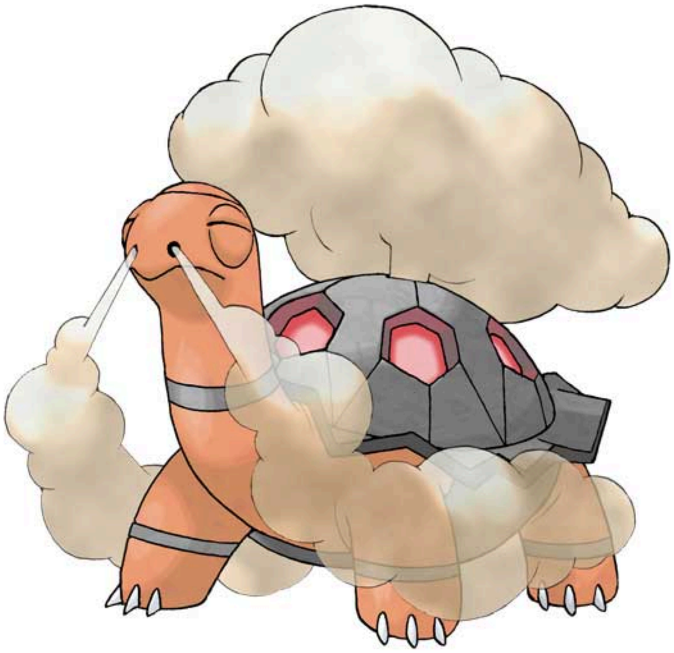
Mega Camerupt, in contrast, resembles a dromedary camel (which has only one hump). Mega Camerupt's "skirt" of fur resembles that of male wild yaks. The "M" on its forehead may represent Team Magma; the team leader, Maxie, uses a Mega Camerupt in Pokémon Omega Ruby and Alpha Sapphire.

Name Origin

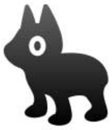
Camerupt may be a combination of *camel* and *erupt*.

Bakuuda may be a combination of 爆発 *bakuhatsu* (eruption) and 駱駝 *rakuda* (camel). It may also involve *Bactrian camel*.

Torkoal Coal Pokémon	**コータス** *Cotoise*	**#0324**



Types	**Avg. Height**	**Avg. Weight**
Fire	1′08″ / 0.5 m	177.3 lbs. / 80.4 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Pokédex Entries

Generation III	
Ruby	Torkoal digs through mountains in search of coal. If it finds some, it fills hollow spaces on its shell with the coal and burns it. If it is attacked, this Pokémon spouts thick black smoke to beat a retreat.

Sapphire	Torkoal generates energy by burning coal. It grows weaker as the fire dies down. When it is preparing for battle, this Pokémon burns more coal.
Emerald	It battles using energy it gets from burning coal. When loosing smoke from its nostrils, it lets off a sound that is similar to a locomotive’s horn.
FireRed **LeafGreen**	It burns coal inside its shell. If it is attacked, it belches thick, black smoke and flees.
Generation IV	
Diamond **Pearl** **Platinum**	It burns coal inside its shell for energy. It blows out black soot if it is endangered.
HeartGold **SoulSilver**	You find abandoned coal mines full of them. They dig tirelessly in search of coal.
Generation V	
Black **White** **Black 2** **White 2**	It burns coal inside its shell for energy. It blows out black soot if it is endangered.
Generation VI	
X	You find abandoned coal mines full of them. They dig tirelessly in search of coal.
Y	It burns coal inside its shell for energy. It blows out black soot if it is endangered.
Omega Ruby	Torkoal digs through mountains in search of coal. If it finds some, it fills hollow spaces on its shell with the coal and burns it. If it is attacked, this Pokémon spouts thick black smoke to beat a retreat.
Alpha Sapphire	Torkoal generates energy by burning coal. It grows weaker as the fire dies down. When it is preparing for battle, this Pokémon burns more coal.
Generation VII	
Sun	Coal is the source of Torkoal’s energy. Large amounts of coal can be found in the mountains

	where they live.
Moon	If the fire burning within its shell goes out, it will die. Those who wish to raise one in their home must always keep something flammable at hand.
Ultra Sun	You can tell how it’s feeling by the smoke spouting from its shell. Tremendous velocity is a sign of good health.
Ultra Moon	It burns coal to produce energy. When it has burned through all of its coal, it becomes unable to move.
Generation VIII	
Sword	It burns coal inside its shell for energy. It blows out black soot if it is endangered.
Shield	You find abandoned coal mines full of them. They dig tirelessly in search of coal.
Brilliant Diamond **Shining Pearl**	It burns coal inside its shell for energy. It blows out black soot if it is in a tough situation.
New Snap	The flames burning inside Torkoal’s shell are its life-force. It lives near the lava lake because the heat keeps its flames strong and healthy.
Generation IX	
Scarlet	It burns coal inside its shell for energy. It blows out black soot if it is endangered.
Violet	Coal is the source of Torkoal’s energy. Large amounts of coal can be found in the mountains where they live.
Pokopia	Coal is the source of Torkoal’s energy. Large amounts of coal can be found in the mountains where they live.

Sprites

Shiny

Origin

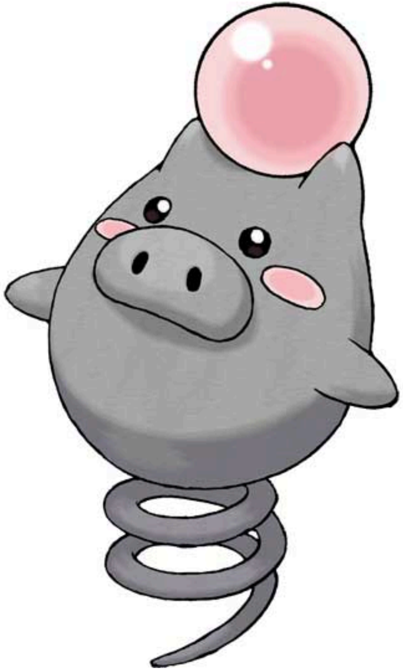
Torkoal appears to be based on a tortoise. It may be based specifically on a red-footed tortoise (*Chelonoidis carbonarius*)—the species name *carbonarius* means ‘coal-like’, referring to its resemblance to a lump of burning coal, similar to Torkoal’s shell.

Torkoal’s shell may also be inspired by dome-shaped rustic kilns utilized to produce charcoal, or by certain types of cooking ovens. It may also be based on a kitchen stove’s top or its gas burner. Alternatively, it may draw inspiration from a censer or the firebox of a steam engine, as hinted by its former signature Ability.

Name Origin

Torkoal and Cotoise may be combinations of *tortoise* and *coal*, and a homophone of *kotatsu*, a Japanese heating table which was traditionally powered by coal.

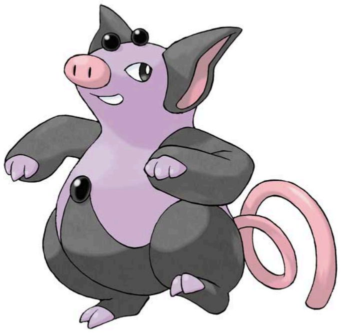
Spoink Bounce Pokémon	バネブー *Baneboo*	**#0325**



Types	**Avg. Height**	**Avg. Weight**
Psychic	2′04″ / 0.7 m	67.5 lbs. / 30.6 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Spoink

→



Grumpig

Pokédex Entries

Generation III	
Ruby	Spoink bounces around on its tail. The shock of its bouncing makes its heart pump. As a result, this Pokémon cannot afford to stop bouncing—if it stops, its heart will stop.
Sapphire	Spoink keeps a pearl on top of its head. The pearl functions to amplify this Pokémon’s psychokinetic powers. It is therefore on a constant search for a bigger pearl.
Emerald	A Pokémon that manipulates psychic power at will. It doesn’t stop bouncing even when it is asleep. It loves eating mushrooms that grow underground.
FireRed **LeafGreen**	It apparently dies if it stops bouncing about. It carries a pearl from Clamperl on its head.
Generation IV	
Diamond **Pearl** **Platinum**	It bounces constantly, using its tail as a spring. The shock of bouncing keeps its heart beating.
HeartGold **SoulSilver**	It bounces around on its tail to keep its heart pumping. It carries a pearl from Clamperl on its head.
Generation V	
Black **White**	It bounces constantly, using its tail as a spring. The shock of bouncing keeps its heart beating.
Black 2 **White 2**	Using its tail like a spring, it keeps its heart beating by bouncing constantly. If it stops, it dies.
Generation VI	
X	It bounces constantly, using its tail like a spring. The shock of bouncing keeps its heart beating.
Y	It bounces around on its tail to keep its heart pumping. It carries a pearl from Clamperl on its head.
Omega Ruby	Spoink bounces around on its tail. The shock of its bouncing makes its heart pump. As a result, this

	Pokémon cannot afford to stop bouncing—if it stops, its heart will stop.
Alpha Sapphire	Spoink keeps a pearl on top of its head. The pearl functions to amplify this Pokémon's psychokinetic powers. It is therefore on a constant search for a bigger pearl.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It bounces constantly, using its tail like a spring. The shock of bouncing keeps its heart beating.
Generation IX	
Scarlet	Spoink will die if it stops bouncing. The pearl on its head amplifies its psychic powers.
Violet	Using its tail like a spring, it keeps its heart beating by bouncing constantly. If it stops, it dies.
Legends: Z-A	It bounces constantly, using its tail like a spring. The vibrations from this bouncing make its heart beat.

Sprites

Shiny

Origin

Spoink appears to be based on a piglet. It may also be based on the Biblical phrase “…neither cast ye your pearls before swine, lest they trample them under their feet, and turn again and rend you” from Matthew 7:6. The pearls were supposed to represent wisdom given to an audience who would not appreciate the teachings. Spoink and Grumpig appear to instead use those pearls of wisdom to enhance their psychic powers, which makes them similar to crystal balls used for divination. Having a spring instead of legs may be a reference to a jack-in-the-box and to the fact that tails of pigs are curled. Its affinity for underground mushrooms, as noted by its Emerald Pokédex entry, is characteristic of a truffle hog.

Name Origin

Spoink may be a combination of *spring* and *oink* (grunting sound of a pig).

Baneboo may be a combination of 発条 *bane* (spring) and ブーブー *būbū* (onomatopoeia for oinking).

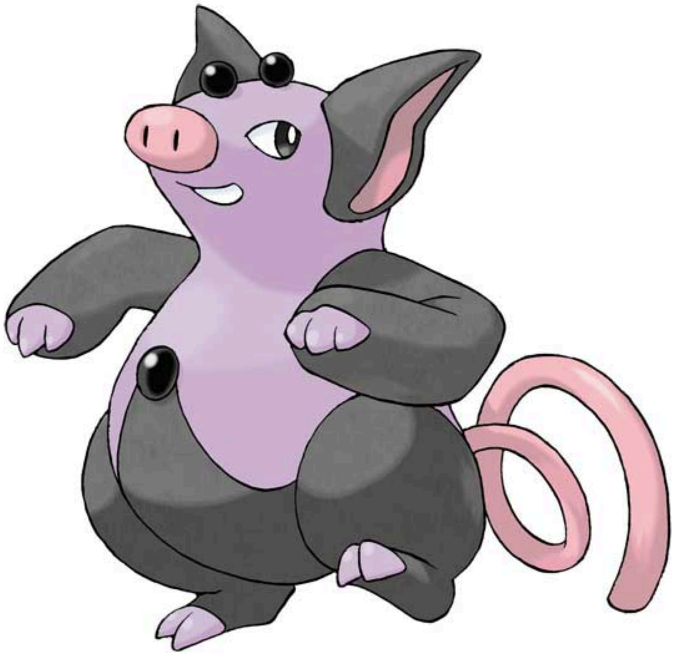
Grumpig

Manipulate Pokémon

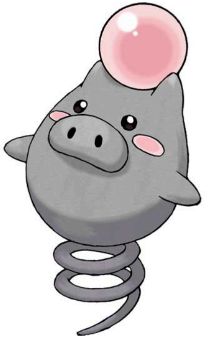
ブーピッグ

Boopig

#0326



Types	**Avg. Height**	**Avg. Weight**
Psychic	2′11″ / 0.9 m	157.6 lbs. / 71.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Spoink

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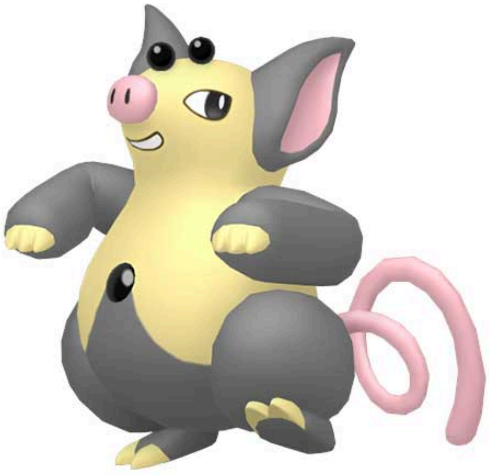
Grumpig

Pokédex Entries

Generation III	
Ruby	Grumpig uses the black pearls on its body to amplify its psychic power waves for gaining total control over its foe. When this Pokémon uses its special power, its snorting breath grows labored.
Sapphire	Grumpig uses the black pearls on its body to wield its fantastic powers. When it is doing so, it dances bizarrely. This Pokémon's black pearls are valuable as works of art.
Emerald	It stores power in the black pearls on its forehead. When it uses psychic power, it performs an odd dance step. Its style of dancing became hugely popular overseas.
FireRed **LeafGreen**	It can gain control over foes by doing odd dance steps. The black pearls on its forehead are precious gems.
Generation IV	
Diamond **Pearl** **Platinum**	It uses black pearls to amplify its psycho-power. It does an odd dance to gain control over foes.
HeartGold **SoulSilver**	It can perform odd dance steps to influence foes. Its style of dancing became hugely popular overseas.
Generation V	
Black **White**	It uses black pearls to amplify its psycho-power. It does an odd dance to gain control over foes.
Black 2 **White 2**	It uses black pearls to amplify its psychic power. It does a strange dance to control foes' minds.
Generation VI	
X	It uses black pearls to amplify its psychic power. It does a strange dance to control foes' minds.
Y	It uses black pearls to amplify its psychic power. It does an odd dance to gain control over foes.

Omega Ruby	Grumpig uses the black pearls on its body to amplify its psychic power waves for gaining total control over its foe. When this Pokémon uses its special power, its snorting breath grows labored.
Alpha Sapphire	Grumpig uses the black pearls on its body to wield its fantastic powers. When it is doing so, it dances bizarrely. This Pokémon's black pearls are valuable as works of art.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It uses black pearls to amplify its psychic power. It does an odd dance to gain control over foes.
Generation IX	
Scarlet	It can perform odd dance steps to influence foes. Its style of dancing became hugely popular overseas.
Violet	It uses black pearls to amplify its psychic power. It does a strange dance to control foes' minds.
Legends: Z-A	This Pokémon uses its black pearls to amplify its psychic power. It can control the minds of its foes through its mysterious dancing.

Sprites



Shiny

Origin

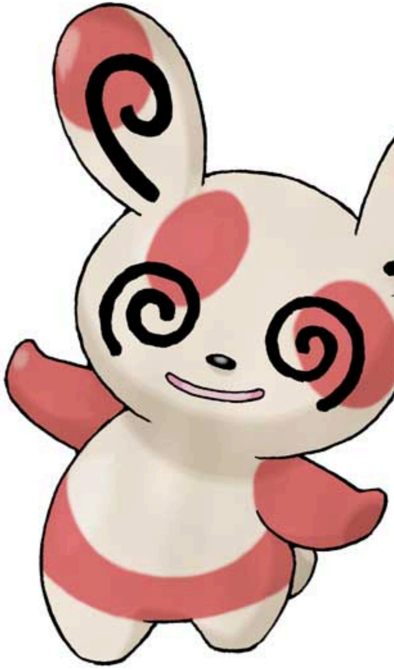
Grumpig appears to be based on a pig. It may also be based on the Biblical phrase “…neither cast ye your pearls before swine, lest they trample them under their feet, and turn again and rend you” from Matthew 7:6. The pearls were supposed to represent wisdom given to an audience who would not appreciate the teachings. Grumpig and Spoink appear to instead use those pearls of wisdom to enhance their psychic powers.

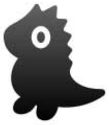
Name Origin

Grumpig may be a combination of *grumpy* and *pig*. It may also involve *grunt* (guttural sound of a pig).

Boopig may be a combination of ブーブー *būbū* (onomatopoeia for oinking) and *pig*.

Spinda Spot Panda Pokémon	パッチール *Patcheel*	**#0327**



Types	**Avg. Height**	**Avg. Weight**
Normal	3′07″ / 1.1 m	11.0 lbs. / 5.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Pokédex Entries

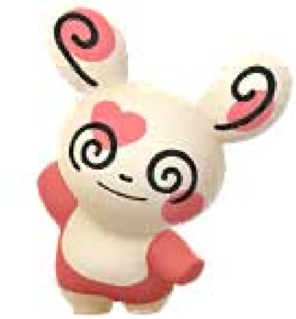
Generation III	
Ruby	All the Spinda that exist in the world are said to have utterly unique spot patterns. The shaky, tottering steps of this Pokémon give it the appearance of dancing.
Sapphire	No two Spinda are said to have identical spot patterns on their hides. This Pokémon moves in a curious manner as if it is stumbling in dizziness. Its

	lurching movements can cause the opponent to become confused.
Emerald	It is distinguished by a pattern of spots that is always different. Its unsteady, tottering walk has the effect of fouling its foe’s aim.
FireRed **LeafGreen**	No two Spinda are said to have identical patterns. It confuses foes with its stumbling motions.
Generation IV	
Diamond **Pearl** **Platinum**	No two Spinda have the same pattern of spots. Its tottering step fouls the aim of foes.
HeartGold **SoulSilver**	The chances of two Spinda having identical spot patterns is less than one in four billion.
Generation V	
Black **White** **Black 2** **White 2**	No two Spinda have the same pattern of spots. Its tottering step fouls the aim of foes.
Generation VI	
X	No two Spinda have the same pattern of spots. Its tottering step fouls the aim of foes.
Y	The chances of two Spinda having identical spot patterns is less than one in four billion.
Omega Ruby	All the Spinda that exist in the world are said to have utterly unique spot patterns. The shaky, tottering steps of this Pokémon give it the appearance of dancing.
Alpha Sapphire	No two Spinda are said to have identical spot patterns on their hides. This Pokémon moves in a curious manner as if it is stumbling in dizziness. Its lurching movements can cause the opponent to become confused.
Generation VII	

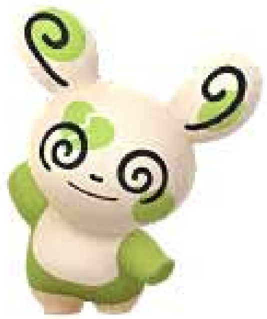
Sun	Its steps are staggering and unsteady, but Spinda thinks it’s walking in a straight line.
Moon	Each and every Spinda has a slightly different configuration of spots. There are collectors who enjoy the tiny differences in their spot patterns.
Ultra Sun	Its steps are shaky and stumbling. Walking for a long time makes it feel sick.
Ultra Moon	Each Spinda’s spot pattern is different. With its stumbling movements, it evades opponents’ attacks brilliantly.
Generation VIII	
Brilliant Diamond **Shining Pearl**	No two Spinda have the same pattern of spots. Their tottering steps hinder the aim of foes.

Sprites

Shiny



Pattern 9
(Pokémon Go)



Shiny Pattern 9
(Pokémon Go)

Origin

Spinda appears to be based on a Qinling panda with traits of rabbits. It also resembles a teddy bear or other stuffed toy. The swirls in its eyes are based on a cartoonish representation of someone being dazed or dizzy, and its staggering steps resemble the drunken boxing style of martial arts, which attempt to imitate the movements of a drunk person to become unpredictable and elusive. The connection between Qinling pandas and dizziness may stem from the Qinling mountains upon which these pandas live—the mountains suffer metal pollution in its soil and plant life, which can lead to metal poisoning, including dizziness and confusion, for its inhabitants over time. Spinda’s habitat of Route 113 is used as farmland, possibly in reference to agricultural run-offs being a source of pollution in Qinling. Additionally, Qinling pandas can live as high as 3,000 metres up the Qinling mountains, which is enough to cause dizziness in humans through altitude sickness.

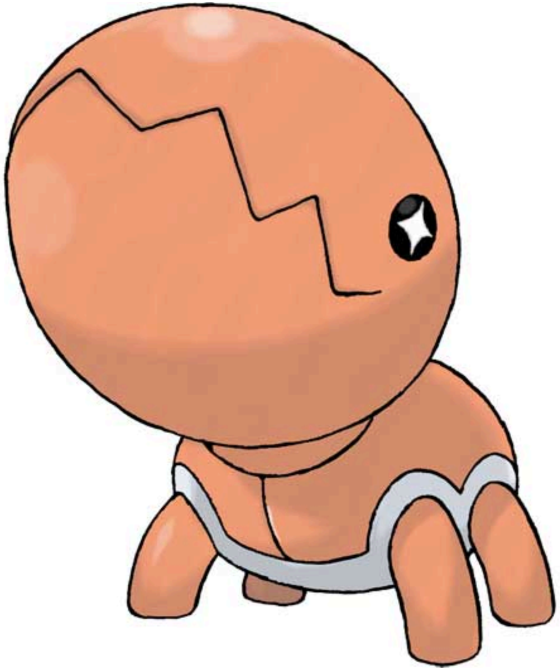
The use of “patch” in Spinda’s Japanese name could refer to patches of fabric used to cover tears in a material. Spinda’s random spots would then be the various bandages attached to a toy that has been damaged due to rough play, or even a toddler that has fallen over many times due to their inability to walk stably.

Name Origin

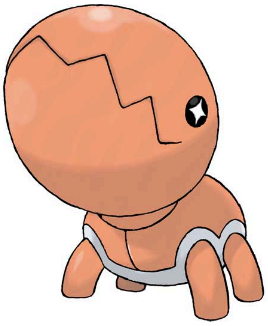
Spinda may be a combination of *spin* and *panda*.

Patcheel may be a combination of *patch* and *reel* (to lose one’s balance).

Trapinch Ant Pit Pokémon	ナックラー *Nuckrar*	**#0328**



Types	**Avg. Height**	**Avg. Weight**
Ground	2′04″ / 0.7 m	33.1 lbs. / 15.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Trapinch

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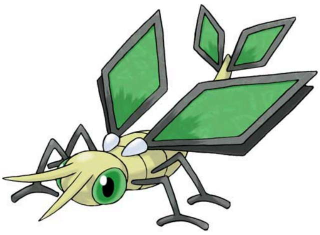

Vibrava

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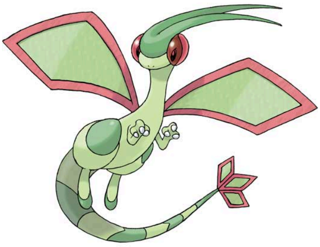


Flygon

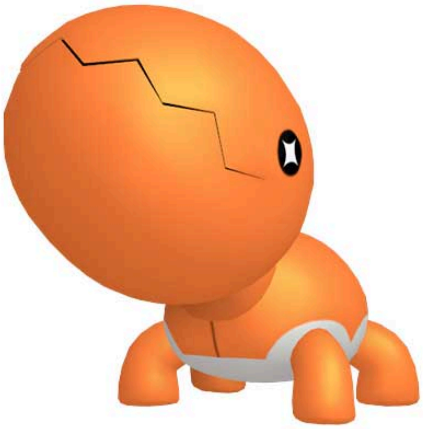
Pokédex Entries

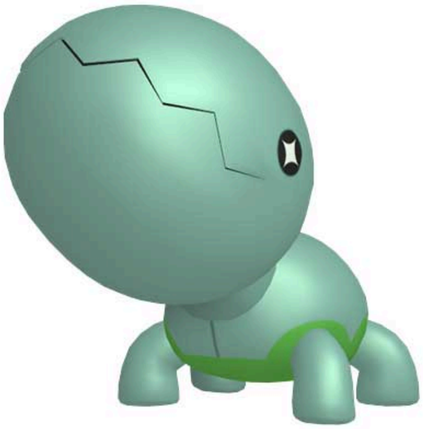
Generation III	
Ruby	Trapinch’s nest is a sloped, bowl-like pit dug in sand. This Pokémon patiently waits for prey to tumble down the pit. Its giant jaws have enough strength to crush even boulders.
Sapphire	Trapinch is a patient hunter. It digs an inescapable pit in a desert and waits for its prey to come tumbling down. This Pokémon can go a whole week without access to any water.
Emerald	Its big jaws crunch through boulders. Because its head is so big, it has a hard time getting back upright if it tips over onto its back.
FireRed **LeafGreen**	It lives in arid deserts. It makes a sloping pit trap in sand where it patiently awaits prey.
Generation IV	
Diamond **Pearl** **Platinum**	It makes a conical pit in desert sand and lies in wait at the bottom for prey to come tumbling down.
HeartGold **SoulSilver**	It’s nest is a sloped, bowl-like pit in the desert. Once something has fallen in, there is no escape.
Generation V	
Black **White**	It makes a conical pit in desert sand and lies in wait at the bottom for prey to come tumbling down.
Black 2 **White 2**	It makes an inescapable conical pit and lies in wait at the bottom for prey to come tumbling down.
Generation VI	
X	It lives in arid deserts. It makes a sloping pit trap in sand where it patiently awaits prey.
Y	It makes an inescapable conical pit and lies in wait at the bottom for prey to come tumbling down.
Omega Ruby	Trapinch’s nest is a sloped, bowl-like pit dug in sand. This Pokémon patiently waits for prey to tumble down the pit. Its giant jaws have enough strength to crush even boulders.

Alpha Sapphire	Trapinch is a patient hunter. It digs an inescapable pit in a desert and waits for its prey to come tumbling down. This Pokémon can go a whole week without access to any water.
Generation VII	
Sun	It can live for a week without eating a thing. It waits patiently at the bottom of its nest for prey to appear.
Moon	As it digs through the sand, its giant claws crush any rocks that obstruct its path. it builds a funnel-shaped nest.
Ultra Sun	Its jaws are strong enough to crush rocks but so heavy that it can’t get up if it flips over. Sandile seize those moments as their chance.
Ultra Moon	It builds nests that double as traps, lying in wait for its prey to get caught. When night falls, it digs itself a spot beneath the sand to sleep.
Generation VIII	
Sword	Its nest is a sloped, bowl-like pit in the desert. Once something has fallen in, there is no escape.
Shield	It makes an inescapable conical pit and lies in wait at the bottom for prey to come tumbling down.
Brilliant Diamond **Shining Pearl**	It makes a conical pit in desert sand and lies in wait at the bottom for prey to come tumbling down.
New Snap	Those bowl-shaped holes you see in the desert are Trapinch nests. They’re very effective—both at protecting Trapinch and at funneling any food to it that falls in.
Generation IX	
Scarlet	This Pokémon lives in arid deserts. It patiently awaits prey inside its funnel-shaped nest.

Violet	As it digs through the sand, its giant jaws crush any rocks that obstruct its path. It builds a funnel-shaped nest.
Sleep	This Pokémon patiently awaits prey inside its funnel-shaped nest. When it buries its body in sand and opens its mouth wide while asleep, maybe it’s just preparing to bite down on prey that tumble into its nest.
Pokopia	This Pokémon lives in arid deserts. It patiently awaits prey inside its funnel-shaped nest.

Sprites





Shiny

Origin

Trapinch appears to be based on the larval stage of the antlion, which live in conical sandy pits before maturing into winged adults. Its head resembles a cartoonish depiction of foothold traps.

Name Origin

Trapinch may be a combination of *trap* and *pinch*.

Nuckrar may be derived from *nutcracker*. It may also allude to *knucker*, a type of folkloric dragon which lives in a hole.

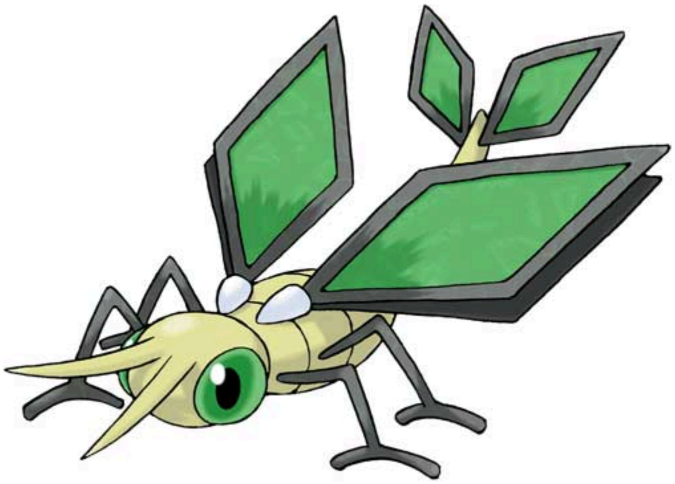
Vibrava

Vibration Pokémon

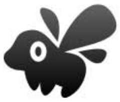
ビブラーバ

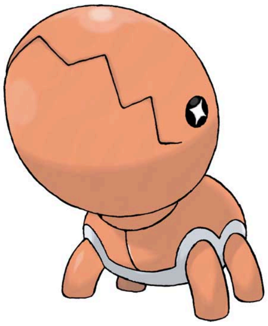
Vibrava

#0329



Types	**Avg. Height**	**Avg. Weight**
Ground Dragon	3′07″ / 1.1 m	33.7 lbs. / 15.3 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Trapinch

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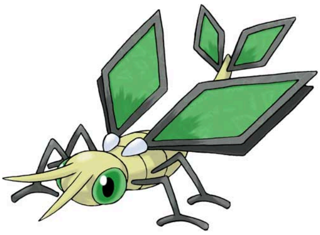

Vibrava

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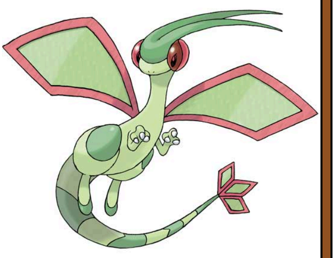


Flygon

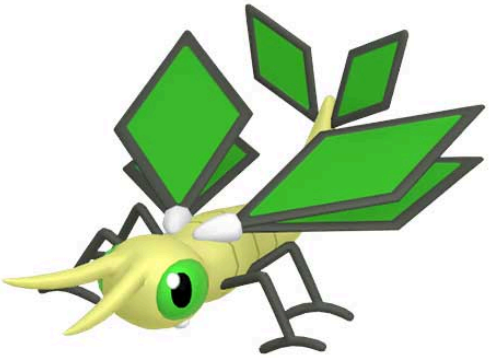
Pokédex Entries

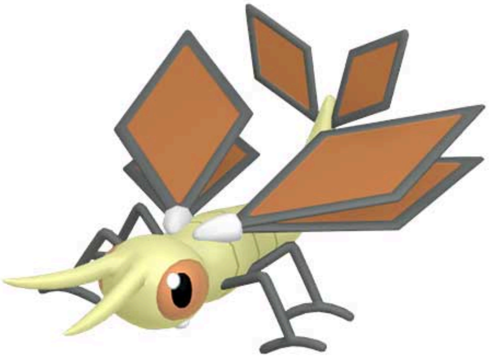
Generation III	
Ruby	To make prey faint, Vibrava generates ultrasonic waves by vigorously making its two wings vibrate. This Pokémon's ultrasonic waves are so powerful, they can bring on headaches in people.
Sapphire	Vibrava's wings have not yet completed the process of growing. Rather than flying long distances, they are more useful for generating ultrasonic waves by vibrating.
Emerald	It looses ultrasonic waves by rubbing its wings together. Since a Vibrava's wings are still in the process of growing, it can only fly short distances.
FireRed **LeafGreen**	It generates ultrasonic waves by violently flapping its wings. After making its prey faint, it melts the prey with acid.
Generation IV	
Diamond **Pearl** **Platinum**	It violently shudders its wings, generating ultrasonic waves to induce headaches in people.
HeartGold **SoulSilver**	It vibrates its wings vigorously, creating ultrasonic waves that cause serious headaches.
Generation V	
Black **White**	It violently shudders its wings, generating ultrasonic waves to induce headaches in people.
Black 2 **White 2**	The ultrasonic waves it generates by rubbing its two wings together cause severe headaches.
Generation VI	
X	The ultrasonic waves it generates by rubbing its two wings together cause severe headaches.
Y	It generates ultrasonic waves by violently flapping its wings. After making its prey faint, it melts the prey with acid.
Omega Ruby	To make prey faint, Vibrava generates ultrasonic waves by vigorously making its two wings vibrate.

	This Pokémon’s ultrasonic waves are so powerful, they can bring on headaches in people.
Alpha Sapphire	Vibrava’s wings have not yet completed the process of growing. Rather than flying long distances, they are more useful for generating ultrasonic waves by vibrating.
Generation VII	
Sun	Rather than using its underdeveloped wings for flight, it rubs them together, producing ultrasonic waves to attack its enemies.
Moon	To help makes its wings grow, it dissolves quantities of prey in its digestive juices and guzzles them down every day.
Ultra Sun	It vibrates its wings to generate ultrasonic waves, causing its prey to faint. Then it buries the prey alive in the sand to preserve it.
Ultra Moon	It vibrates its wings to send out odd sound waves. Trainers who are with it need earplugs.
Generation VIII	
Sword	The ultrasonic waves it generates by rubbing its two wings together cause severe headaches.
Shield	To help make its wings grow, it dissolves quantities of prey in its digestive juices and guzzles them down every day.
Brilliant Diamond **Shining Pearl**	It violently shudders its wings, generating ultrasonic waves to induce headaches in people.
Generation IX	
Scarlet	Rather than using its underdeveloped wings for flight, it rubs them together, emitting ultrasonic waves to attack its enemies.
Violet	It generates ultrasonic waves by vigorously vibrating its wings. After making its prey faint, it dissolves the prey with its digestive juices.

Sleep	When hunting, it generates ultrasonic waves by vigorously vibrating its wings, but it usually has them folded when it sleeps. On the rare occasion it sleeps with them spread, perhaps it’s trying to keep its wings’ movements from losing their precision.
Pokopia	Rather than using its underdeveloped wings for flight, it rubs them together, emitting ultrasonic waves to attack its enemies.

Sprites





Shiny

Origin

Vibrava appears to be based on the adult stage of an antlion, though it seems to draw more visual inspiration from mayflies, possibly nodding to the Japanese word for an adult antlion, *usuba-kagerou*, or “thin-winged mayfly”. Combined with an antlion’s resemblance to a dragonfly, Vibrava’s typing suggests that it may also draw inspiration from sanddragons. Its tendency to create harsh noises with its wings is similar to that of a cicada.

Name Origin

Vibrava may be a combination of *vibrate* (to shake rapidly) and *larva*. It may also derive from *Vibra*.

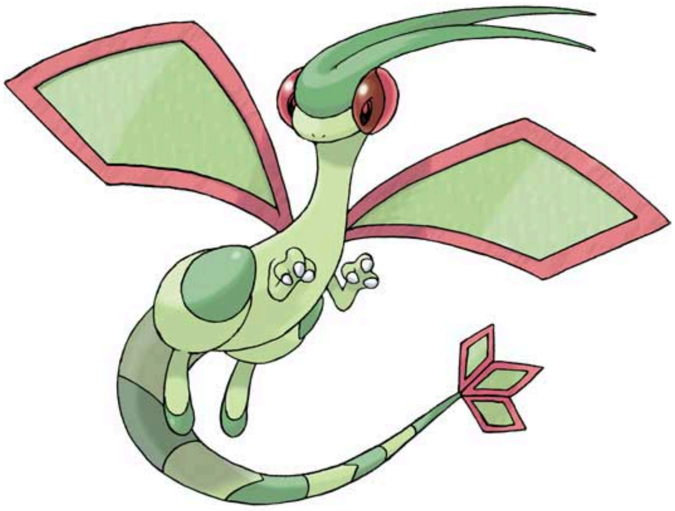
Flygon

Mystic Pokémon

フライゴン

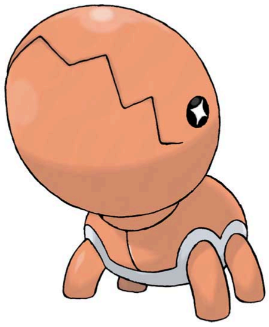
Flygon

#0330



Types	Avg. Height	Avg. Weight
Ground Dragon	6′07″ / 2.0 m	180.8 lbs. / 82.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Trapinch

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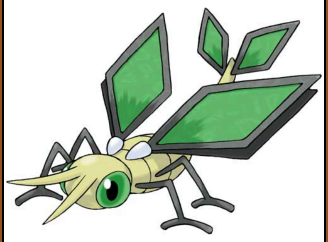

Vibrava

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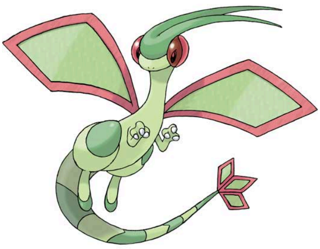


Flygon

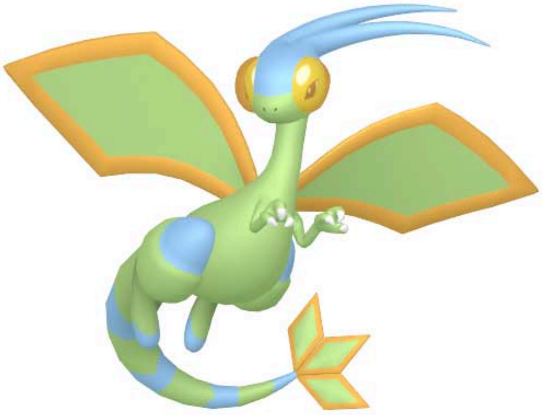
Pokédex Entries

Generation III	
Ruby	Flygon is nicknamed “the elemental spirit of the desert.” Because its flapping wings whip up a cloud of sand, this Pokémon is always enveloped in a sandstorm while flying.
Sapphire	Flygon whips up a sandstorm by flapping its wings. The wings create a series of notes that sound like singing. Because the “singing” is the only thing that can be heard in a sandstorm, this Pokémon is said to be the desert spirit.
Emerald	The flapping of its wings sounds like singing. To prevent detection by enemies, it hides itself by flapping up a cloud of desert sand.
FireRed **LeafGreen**	It hides itself by kicking up desert sand with its wings. Red covers shield its eyes from sand.
Generation IV	
Diamond **Pearl** **Platinum**	It whips up sandstorms with powerful flaps of its wings. It is known as “The Desert Spirit.”
HeartGold **SoulSilver**	It is nicknamed “The Desert Spirit” because the flapping of it’s wings sounds like a woman singing.
Generation V	
Black **White**	It whips up sandstorms with powerful flaps of its wings. It is known as “The Desert Spirit.”
Black 2 **White 2**	Known as “The Desert Spirit” this Pokémon hides in the sandstorms it causes by beating its wings.
Generation VI	
X	It hides itself by kicking up desert sand with its wings. Red covers shield its eyes from sand.
Y	Known as “The Desert Spirit,” this Pokémon hides in the sandstorms it causes by beating its wings.
Omega Ruby	Flygon is nicknamed “the elemental spirit of the desert.” Because its flapping wings whip up a cloud

	of sand, this Pokémon is always enveloped in a sandstorm while flying.
Alpha Sapphire	Flygon whips up a sandstorm by flapping its wings. The wings create a series of notes that sound like singing. Because the “singing” is the only thing that can be heard in a sandstorm, this Pokémon is said to be the desert spirit.
Generation VII	
Sun	The flapping of its wings sounds something like singing. Those lured by the sound are enveloped in a sandstorm, becoming Flygon’s prey.
Moon	This Pokémon hides in the heart of sandstorms it creates and seldom appears where people can see it.
Ultra Sun	By flapping their wings, Flygon cause sandstorms that conceal Krookodile. The team then splits the prey they catch.
Ultra Moon	People continue to have their hearts stolen by its enchanting songs and find themselves stranded in the desert.
Generation VIII	
Sword	This Pokémon hides in the heart of sandstorms it creates and seldom appears where people can see it.
Shield	It is nicknamed the Desert Spirit because the flapping of its wings sounds like a woman singing.
Brilliant Diamond **Shining Pearl**	It whips up sandstorms with powerful flaps of its wings. It is known as the Desert Spirit.
New Snap	It sure was a surprise when Flygon suddenly appeared out of that huge sandstorm! The flapping of this Pokémon’s wings sounds like singing, and those who have heard it call Flygon the Desert Spirit.
Generation IX	

Scarlet	Known as the Desert Spirit, this Pokémon hides in the sandstorms it causes by beating its wings.
Violet	The sound of its wings flapping resembles singing. Those entranced by this sound get lured into a sandstorm and become Flygon’s prey.
Sleep	This Pokémon is known as the Desert Spirit, and the sound of its wings resembles a beautiful singing voice. If you listen carefully while Flygon is sleeping, you can hear beautiful sounds from the very faint movement of its wings.
Pokopia	Known as the Desert Spirit, this Pokémon hides in the sandstorms it causes by beating its wings.

Sprites



Shiny

Origin

Flygon appears to be based on the winged, adult stage of the antlion. Oftentimes, the adult antlion and dragonfly are confused with one another, and Flygon could draw inspiration from both. In fact, some species of dragonflies are commonly called “sand dragons”, which could account for Vibrava and Flygon’s type combination. In keeping with its Dragon type, it also possesses a dragon-like build and reptilian features such as its arms and tail, resembling a European dragon overall. Its goggle-like lenses hiding a small eye could be inspired by mantids and similar insects, which have large compound eyes with pseudopupils—commonly mistaken for a true pupil. Its tapered antennae bear some resemblance to the back-curved horns of certain antelopes and may reference the Shadhavar, a medieval Muslim desert spirit described as resembling an antelope or gazelle that, in some accounts, lures prey with music from its flute-like horn. The singing sound which this Pokémon produces and its connection to sand could be inspired by singing sand.

Name Origin

Flygon may be a combination of *fly* and *dragon*, or an inversion of *dragonfly*.

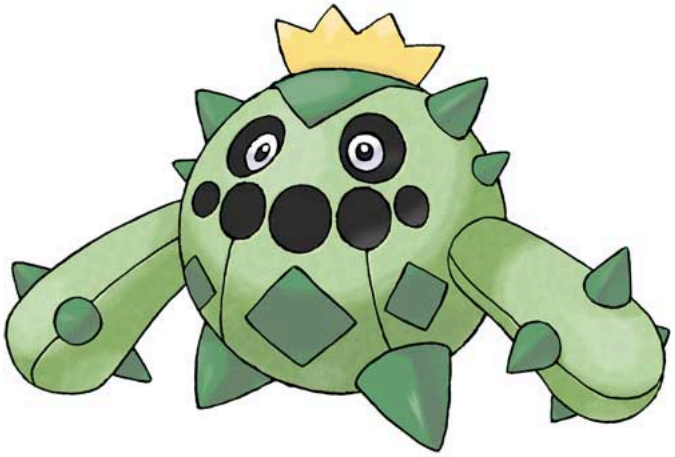
Cacnea

Cactus Pokémon

サボネア

Sabonea

#0331

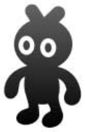


Types	**Avg. Height**	**Avg. Weight**
Grass	1′04″ / 0.4 m	113.1 lbs. / 51.3 kg

Gender Ratio

50% male, 50% female

Shape



Footprint

Cacnea

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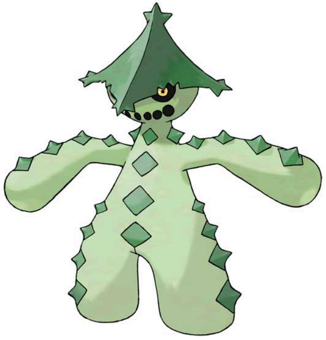


Cacturne

Pokédex Entries

Generation III	
Ruby	Cacnea lives in arid locations such as deserts. It releases a strong aroma from its flower to attract prey. When prey comes near, this Pokémon shoots sharp thorns from its body to bring the victim down.
Sapphire	The more arid and harsh the environment, the more pretty and fragrant a flower Cacnea grows. This Pokémon battles by wildly swinging its thorny arms.
Emerald	Cacnea live in deserts with virtually no rainfall. It battles by swinging its thick, spiked arms. Once a year, a yellow flower blooms.
FireRed **LeafGreen**	It prefers harsh environments such as deserts. It can survive for 30 days on water stored in its body.
Generation IV	
Diamond **Pearl** **Platinum**	By storing water in its body, this desert dweller can survive for 30 days without water.
HeartGold **SoulSilver**	It lives in arid locations. It's yellow flowers bloom once a year.
Generation V	
Black **White** **Black 2** **White 2**	By storing water in its body, this desert dweller can survive for 30 days without water.
Generation VI	
X	It lives in arid locations. Its yellow flowers bloom once a year.
Y	It prefers harsh environments such as deserts. It can survive for 30 days on water stored in its body.
Omega Ruby	Cacnea lives in arid locations such as deserts. It releases a strong aroma from its flower to attract prey. When prey comes near, this Pokémon shoots sharp thorns from its body to bring the victim down.

Alpha Sapphire	The more arid and harsh the environment, the more pretty and fragrant a flower Cacnea grows. This Pokémon battles by wildly swinging its thorny arms.
Generation VIII	
Brilliant Diamond **Shining Pearl**	By storing water in its body, this desert dweller can survive for 30 days without water.
New Snap	Cacnea goes with the flow of its desert environment without a care in the world. Its thorns are so sharp that random objects sometimes get stuck to them.
Generation IX	
Scarlet	It prefers harsh environments, such as deserts. It can survive for 30 days on water stored in its body.
Violet	It lives in arid locations. Its yellow flowers bloom once a year.
Pokopia	It lives in arid locations. Its yellow flowers bloom once a year.

Sprites

Shiny

Origin

Cacnea may be based on a barrel cactus and possibly a jack-o'-lantern. The flower on top of its head resembles a crown.

Name Origin

Cacnea may be a combination of *cactus* and its Japanese name, or *cactus* and *debonair*.

Sabonea may be a combination of 仙人掌 *saboten* (cactus) and *debonair*.

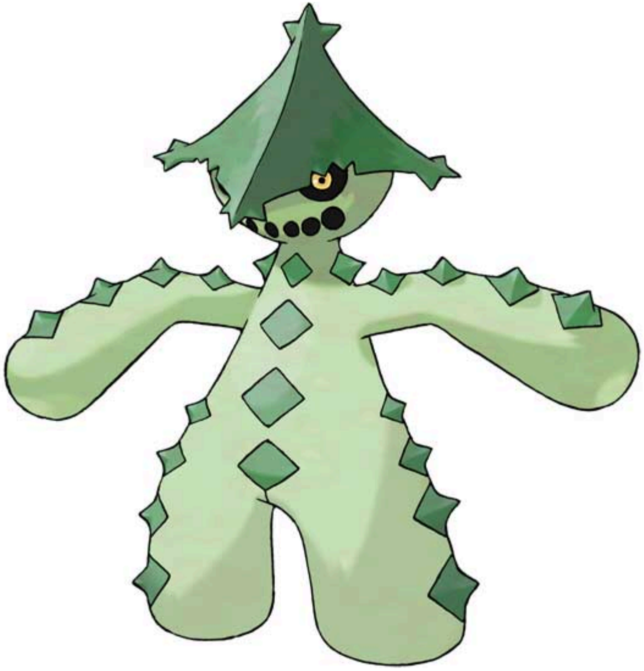
Cacturne

Scarecrow Pokémon

ノクタス

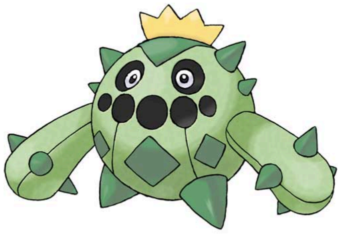
Noctus

#0332



Types	Avg. Height	Avg. Weight
Grass Dark	4′03″ / 1.3 m	170.6 lbs. / 77.4 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		●



Cacnea

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Cacturne

Pokédex Entries

Generation III	
Ruby	During the daytime, Cacturne remains unmoving so that it does not lose any moisture to the harsh desert sun. This Pokémon becomes active at night when the temperature drops.
Sapphire	If a traveler is going through a desert in the thick of night, Cacturne will follow in a ragtag group. The Pokémon are biding their time, waiting for the traveler to tire and become incapable of moving.
Emerald	After spending thousands of years in harsh deserts, its blood transformed into the same substances as sand. It is nocturnal, so it hunts at night.
FireRed **LeafGreen**	It lives in deserts. It becomes active at night when it hunts for prey exhausted from the desert's heat.
Generation IV	
Diamond **Pearl** **Platinum**	It becomes active at night, seeking prey that is exhausted from the day's desert heat.
HeartGold **SoulSilver**	Packs of them follow travelers through the desert until the travelers can no longer move.
Generation V	
Black **White** **Black 2** **White 2**	It becomes active at night, seeking prey that is exhausted from the day's desert heat.
Generation VI	
X	It becomes active at night, seeking prey that is exhausted from the day's desert heat.
Y	Packs of them follow travelers through the desert until the travelers can no longer move.
Omega Ruby	During the daytime, Cacturne remains unmoving so that it does not lose any moisture to the harsh

	desert sun. This Pokémon becomes active at night when the temperature drops.
Alpha Sapphire	If a traveler is going through a desert in the thick of night, Cacturne will follow in a ragtag group. The Pokémon are biding their time, waiting for the traveler to tire and become incapable of moving.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It becomes active at night, seeking prey that is exhausted from the day’s desert heat.
Generation IX	
Scarlet	Packs of them follow travelers through the desert until the travelers can no longer move.
Violet	It lives in deserts. It becomes active at night when it hunts for prey exhausted from the desert’s heat.
Pokopia	It becomes active at night, seeking prey that is exhausted from the day’s desert heat.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Cacturne appears to be based on a cactus, possibly the saguaro, and a scarecrow. It could be associated with the nighttime because cacti are known as night (CAM) plants, since their carbon dioxide fixation process occurs during the night. Its face is similar to a classic Halloween jack-o’-lantern, referencing the tendency for scarecrows to have pumpkins for heads.

Name Origin

Cacturne and Noctus may be a combination of *cactus* and *nocturne* (French for *nocturnal*).

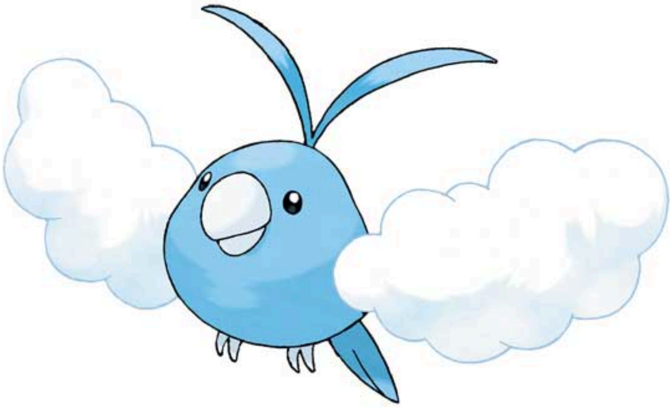
Swablu

Cotton Bird Pokémon

チルット

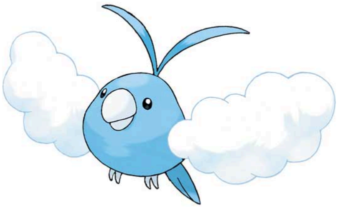
Tyltto

#0333



Types	Avg. Height	Avg. Weight
Normal Flying	1′04″ / 0.4 m	2.6 lbs. / 1.2 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Swablu

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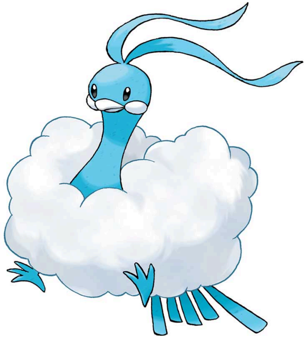


Altaria

Pokédex Entries

Generation III	
Ruby	Swablu has light and fluffy wings that are like cottony clouds. This Pokémon is not frightened of people. It lands on the heads of people and sits there like a cotton-fluff hat.
Sapphire	Swablu loves to make things clean. If it spots something dirty, it will wipe and polish it with its cottony wings. If its wings become dirty, this Pokémon finds a stream and bathes itself.
Emerald	A Pokémon that has wings like cottony clouds. After enduring winter, in which little food is available, Swablu flocks move closer to towns in the spring.
FireRed **LeafGreen**	It constantly grooms its cotton-like wings. It takes a shower to clean itself if it becomes dirty.
Generation IV	
Diamond **Pearl**	Its wings are like cotton tufts. If it perches on someone’s head, it looks like a cotton hat.
Platinum	It can’t relax if it or its surroundings are not clean. It wipes off dirt with its wings.
HeartGold **SoulSilver**	Its wings bring cottony clouds to mind. It grooms with springwater and loves to sit on heads.
Generation V	
Black **White**	It can’t relax if it or its surroundings are not clean. It wipes off dirt with its wings.
Black 2 **White 2**	For some reason, it likes to land on people’s heads softly and act like it’s a hat.
Generation VI	
X	For some reason, it likes to land on people’s heads softly and act like it’s a hat.
Y	It constantly grooms its cotton-like wings. It takes a shower to clean itself if it becomes dirty.
Omega Ruby	Swablu has light and fluffy wings that are like cottony clouds. This Pokémon is not frightened of

	people. It lands on the heads of people and sits there like a cotton-fluff hat.
Alpha Sapphire	Swablu loves to make things clean. If it spots something dirty, it will wipe and polish it with its cottony wings. If its wings become dirty, this Pokémon finds a stream and showers itself.
Generation VIII	
Sword	Its cottony wings are full of air, making them light and fluffy to the touch. Swablu takes diligent care of its wings.
Shield	Since Swablu looks like a cumulus cloud, foes can have a hard time finding it. Apparently its wings turned white over many generations.
Brilliant Diamond **Shining Pearl**	Its wings are like cotton tufts. If it perches on someone's head, it looks like a cotton hat.
Generation IX	
Scarlet	It constantly grooms its cotton-like wings. It takes a shower to clean itself if it becomes dirty.
Violet	It can't relax if it or its surroundings are not clean. It wipes off dirt with its wings.
Sleep	This Pokémon has been seen curled up asleep with its light and fluffy wings folded, looking just like a cottony hat. Perhaps Swablu is dreaming of being perched neatly atop someone's head.
Legends: Z-A	For some reason, it likes to land on people's heads softly and act like it's a hat.
Pokopia	It can't relax if it or its surroundings are not clean. It wipes off dirt with its wings.

Sprites

Shiny

Origin

Swablu may be based on a bluebird combined with cotton or a cloud. It also shares traits more specifically with the ultramarine lorikeet. Behaviorally, it is similar to the Canada jay in that they are both given to sitting on people’s heads.

Other possible inspiration is the oriental magpie. Considered an omen of good fortune in Chinese culture, various magpies species are known for their singing abilities and blue color. In the Chinese folk tale “The Cowherd and the Weaver Girl”, a bridge of magpies is responsible to reunite the cowherd (represented by the star Altair) and the weaver girl (represented by the star Vega) every year on the seventh day of the seventh lunar month. The Qixi Festival, also known as the Magpie Festival, is celebrated in China on this date. In addition, besides the star Altair being referenced in the name of Swablu’s Evolution, the Qixi Festival is referenced in Altaria’s Chinese name.

Name Origin

Swablu may be a combination of *swab* (small wad of cotton on a rod) and *blue*. It may also involve *swallow* (a type of bird).

Tyltto may be a reference to the play *The Blue Bird* (L’Oiseau bleu) by Belgian playwright Maurice Maeterlinck, featuring two siblings named *Mytyl* and *Tyltyl* tasked in finding the bluebird of happiness. It may also involve チル *chiru* (Ryukyuan for crane), *Tyl* (alternate name of the star Epsilon Draconis, located in the constellation Draco), and *cotton*.

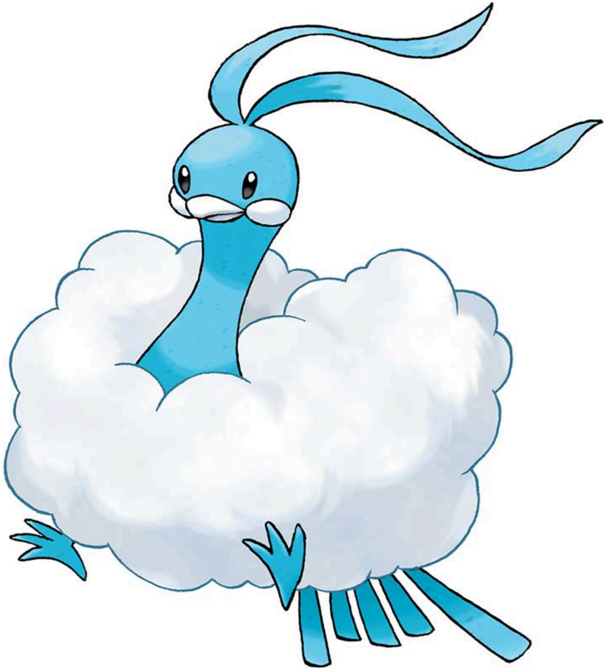
Altaria

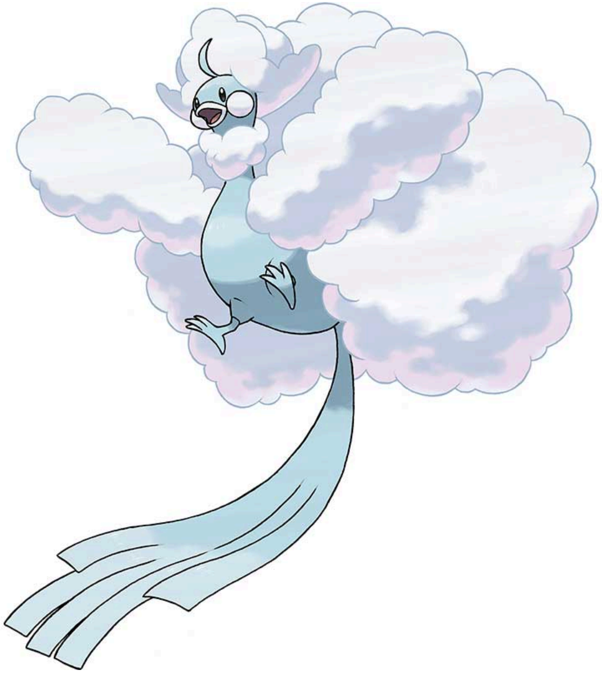
Humming Pokémon

チルタリス

Tyltalis

#0334

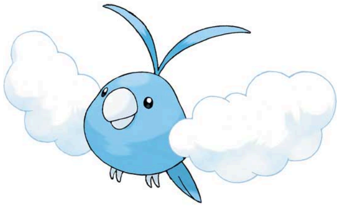




Mega Altaria

Types	**Avg. Height**	**Avg. Weight**
Dragon Flying Altaria	3′07″ / 1.1 m Altaria	45.4 lbs. / 20.6 kg Altaria

Dragon Fairy Mega Altaria	4′11″ / 1.5 m Mega Altaria	45.4 lbs. / 20.6 kg Mega Altaria
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Swablu

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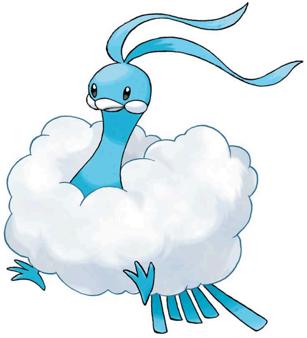


Altaria

Pokédex Entries

Generation III	
Ruby	Altaria dances and wheels through the sky among billowing, cotton-like clouds. By singing melodies in its crystal-clear voice, this Pokémon makes its listeners experience dreamy wonderment.
Sapphire	Altaria sings in a gorgeous soprano. Its wings are like cotton clouds. This Pokémon catches updrafts with its buoyant wings and soars way up into the wild blue yonder.
Emerald	It hums in a beautiful soprano voice. It flies among white clouds in the blue sky. It launches intensely hot fireballs from its mouth.
FireRed **LeafGreen**	If you hear a beautiful melody trilling deep among mountains far from people, it is Altaria’s humming.
Generation IV	
Diamond	It looks like a fluffy cloud when it is in flight. It hums with its soprano voice.

Pearl	
Platinum	If it bonds with a person, it will gently envelop the friend with its soft wings, then hum.
HeartGold **SoulSilver**	It flies gracefully through the sky. Its melodic humming makes you feel like you're in a dream.
Generation V	
Black **White**	If it bonds with a person, it will gently envelop the friend with its soft wings, then hum.
Black 2 **White 2**	On sunny days, it flies freely through the sky and blends into the clouds. It sings in a beautiful soprano.
Generation VI	
X	It flies gracefully through the sky. Its melodic humming makes you feel like you're in a dream.
Y	On sunny days, it flies freely through the sky and blends into the clouds. It sings in a beautiful soprano.
Omega Ruby	Altaria dances and wheels through the sky among billowing, cotton-like clouds. By singing melodies in its crystal-clear voice, this Pokémon makes its listeners experience dreamy wonderment.
Alpha Sapphire	Altaria sings in a gorgeous soprano. Its wings are like cotton clouds. This Pokémon catches updrafts with its buoyant wings and soars way up into the wild blue yonder.
Generation VIII	
Sword	As it flies in a calm and relaxed manner, Altaria performs a humming song that would enrapture any audience.
Shield	This Pokémon has a kind disposition, but if it's provoked, it will threaten opponents with shrill cries before attacking them without mercy.
Brilliant Diamond	It looks like a fluffy cloud when it is in flight. It hums with its soprano voice.

Shining Pearl	
New Snap	The hot springs help keep Altaria’s cottony wings nice and fluffy. This Pokémon loves music so much, it can’t help but hum along if it hears a melody.
Generation IX	
Scarlet	If it bonds with a person, it will gently envelop the friend with its soft wings, then hum.
Violet	On sunny days, it flies freely through the sky and blends into the clouds. It sings in a beautiful soprano.
Sleep	It sleeps wrapped inside its wings, looking like a cottony cloud. Nestled within such soft, beautiful wings, the soundly snoozing Altaria may well be enjoying the most comfortable sleep ever.
Legends: Z-A	It flies gracefully through the sky. Its melodic humming makes you feel like you’re in a dream. **Mega Evolution:** Its down is so soft, it seems as if a touch could melt it. But it’s strong enough that just a few strands could be used to hoist a dump truck.
Pokopia	On sunny days, it flies freely through the sky and blends into the clouds. It sings in a beautiful soprano.

Sprites

Shiny

Mega

Shiny Mega

Origin

Altaria appears to be primarily inspired by a Bluebird. Its Dragon typing and the elongated body it gains after evolution may also suggest influence from Chinese dragons. In Chinese culture, dragons, much like bluebirds, bear associations with auspiciousness and good fortune. Another possible motif is the traditional connection between Chinese dragons and clouds, where flying dragons are frequently depicted soaring through or riding upon them.

Altaria may also be based on a Peng, a Chinese legendary bird of enormous size, said to travel 3000 li in one flap of its mighty, cloud-like wings. It is often portrayed as having a fish's head and whiskers. Altaria may also resemble a cockatiel, albeit with clouds as wings. Similar characteristics shared with cockatiels include its crest and cheek spots. The resemblance is further expanded upon by Altaria's Shiny form resembling a lutino cockatiel, which is famous for its mostly white and yellow coloration.

The shape of the fluff on Mega Altaria's head may draw inspiration from dutch caps or ushankas.

Name Origin

Altaria may be a combination of *alto* (Spanish, Portuguese, and Italian for *high*; musical part between tenor and soprano) and *aria* (Italian for *air*; musical piece for a single voice). Both words being terminologies used in music relate to Altaria's singing abilities. The name may also refer to the star *Altair* (named after the Arabic phrase Al-Nisr Al-Ṭa'ir, "the flying eagle"), the brightest star in the constellation Aquila, with the latter's name being the Latin word for eagle; or the former name of the star Delta Draconis, *Altais*, a yellow star in the constellation Draco, with the latter's name being the Latin word for dragon.

Tyltalis may be derived from チルット *Tyltto* (Swablu) and *alis* (Latin for wings). It may also be a reference to the play *The Blue Bird* (L'Oiseau bleu) by Belgian playwright Maurice Maeterlinck, featuring two siblings named *Mytyl* and *Tyltyl* tasked in finding the bluebird of happiness. The latter half of the name may be derived from *cockatrice*, a mythical creature with a draconic or serpentine body and a rooster's head. It may also involve チル *chiru* (Ryukyuan for crane) or *Tyl* (alternate name of the star Epsilon Draconis, located in the constellation Draco) and *Altais* (former name of the star Delta Draconis, also located in the constellation Draco).

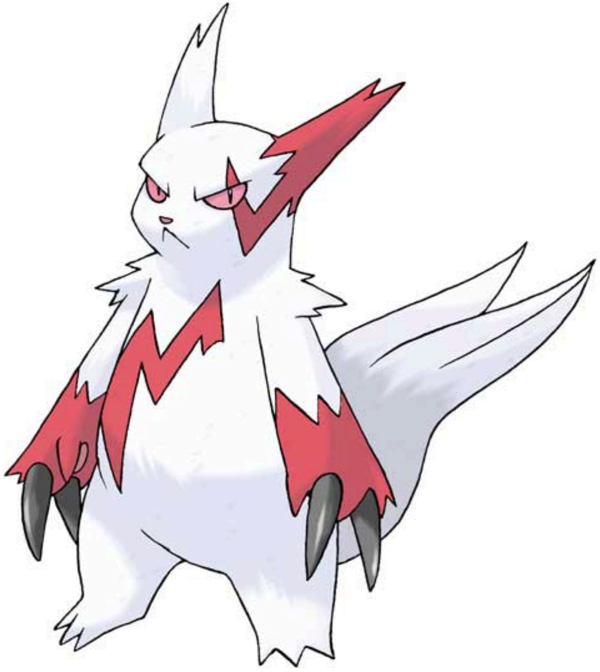
Zangoose

Cat Ferret Pokémon

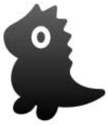
ザングース

Zangoose

#0335



Types	Avg. Height	Avg. Weight
Normal	4′03″ / 1.3 m	88.8 lbs. / 40.3 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

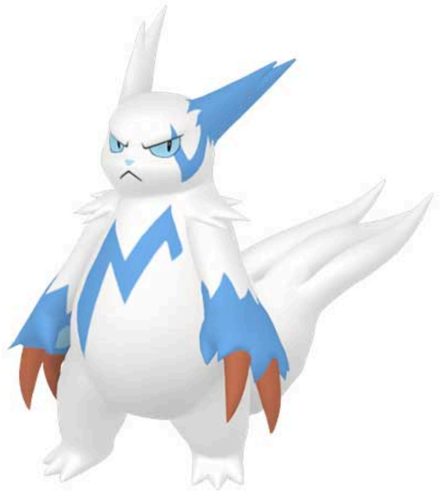
Pokédex Entries

Generation III	
Ruby	Memories of battling its arch-rival Seviper are etched into every cell of Zangoose’s body. This Pokémon adroitly dodges attacks with incredible agility.
Sapphire	Zangoose usually stays on all fours, but when angered, it gets up on its hind legs and extends its

	claws. This Pokémon shares a bitter rivalry with Seviper that dates back over generations.
Emerald	When it battles, it stands on its hind legs and attacks with its sharply clawed forelegs. Its fur bristles if it encounters any Seviper.
FireRed **LeafGreen**	If it comes across a Seviper, its fur bristles and it assumes its battle pose. Its sharp claws are its best weapon.
Generation IV	
Diamond **Pearl** **Platinum**	It has feuded with Seviper for many generations. Its sharp claws are its biggest weapons.
HeartGold **SoulSilver**	Its fur would all stand on end if it smelled a Seviper nearby. Its sharp claws tear up its foes.
Generation V	
Black **White**	It has feuded with Seviper for many generations. Its sharp claws are its biggest weapons.
Black 2 **White 2**	It's Seviper's archrival. To threaten those it encounters, it fans out the claws on its front paws.
Generation VI	
X	It has feuded with Seviper for many generations. Its sharp claws are its biggest weapons.
Y	Its fur would all stand on end if it smelled a Seviper nearby. Its sharp claws tear up its foes.
Omega Ruby	Memories of battling its archrival Seviper are etched into every cell of Zangoose's body. This Pokémon adroitly dodges attacks with incredible agility.
Alpha Sapphire	Zangoose usually stays on all fours, but when angered, it gets up on its hind legs and extends its claws. This Pokémon shares a bitter rivalry with Seviper that dates back over generations.
Generation VIII	

Brilliant Diamond **Shining Pearl**	It has feuded with Seviper for many generations. Its sharp claws are its greatest weapons.
New Snap	Zangoose certainly has a brave side, using its sharp claws to fight back against foes. But it actually seems to enjoy peaceful activities, like listening to the sound of the ocean waves or nearby singing.
Generation IX	
Scarlet	It's Seviper's archrival. To threaten those it encounters, it fans out the claws on its front paws.
Violet	If it comes across a Seviper, its fur bristles and it assumes its battle pose. Its sharp claws are its best weapon.
Legends: Z-A	Every hair on its body stands up if it so much as smells a Seviper. Its sharp claws tear foes apart.

Sprites



Shiny

Origin

Zangoose appears to be based on the mongoose, a cat-like carnivore that is well known for its ability to hunt and kill venomous snakes. It also resembles cats, such as the Turkish Angora and Persian cat.

The rivalry Zangoose shares with Seviper is based on the relationship between mongooses and snakes, with mongooses being predators of snakes. In many cultures, the mongoose is depicted as an antagonist of snakes, most notably the story of Rikki-Tikki-Tavi from *The Jungle Book*. In Japan (specifically Okinawa and Amami), it was common for a habu (a type of snake) and a mongoose to be pitted against each other in roadside shows. This practice is now considered inhumane and is rarely seen today.

As seen only in their Generation III and Pokémon Pinball RS sprites, Zangoose and Seviper shared a color scheme that further reinforced their rivalry: Seviper’s red tail blade and fangs matched Zangoose’s red scar-like markings, while Zangoose’s claws were originally purple, matching Seviper’s purple scar-like markings. This color symmetry is also reflected in their shiny forms. The connection is not present in the official artwork and later generations, with Zangoose’s claws changed to black.

Name Origin

Zangoose may be a combination of 斬 *zan* (slash) and *mongoose*. Additionally, the use of *Z* in Zangoose mirrors the *S* in Seviper, possibly in reference to their rivalry.

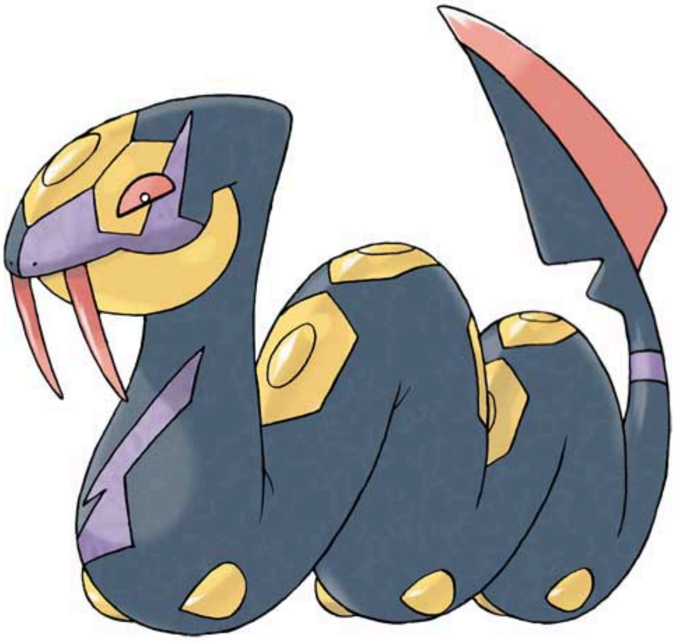
Seviper

Fang Snake Pokémon

ハブネーク

Habunake

#0336



Types Poison	**Avg. Height** 8′10″ / 2.7 m	**Avg. Weight** 115.7 lbs. / 52.5 kg
Gender Ratio 50% male, 50% female	**Shape**	**Footprint** —

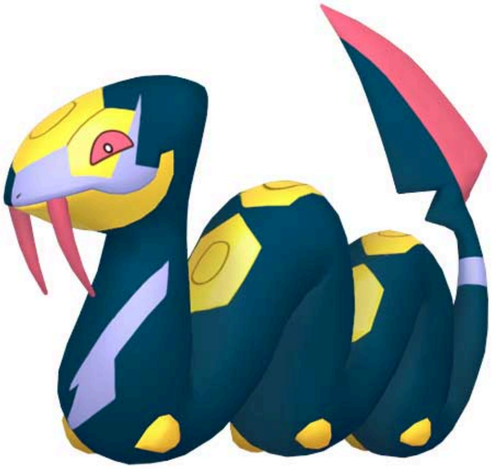
Pokédex Entries

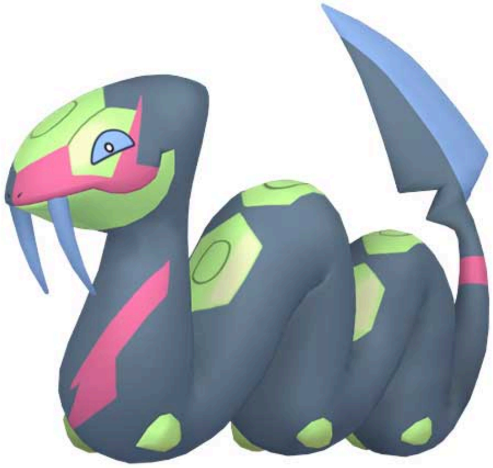
Generation III	
Ruby	Seviper shares a generations-long feud with Zangoose. The scars on its body are evidence of vicious battles. This Pokémon attacks with using its sword-edged tail.
Sapphire	Seviper’s swordlike tail serves two purposes—it slashes foes and douses them with secreted

	poison. This Pokémon will not give up its long running feud with Zangoose.
Emerald	Seviper and Zangoose are eternal rivals. It counters a Zangoose's dazzling agility with its swordlike tail, which also oozes a horrible poison.
FireRed **LeafGreen**	It sharpens its swordlike tail on hard rocks. It hides in tall grass and strikes unwary prey with venomous fangs.
Generation IV	
Diamond **Pearl** **Platinum**	For many generations, it has feuded with Zangoose. It whets its bladed tail on rocks for battle.
HeartGold **SoulSilver**	In battle, it uses its bladed tail to counter any Zangoose. It secretes a deadly venom in its tail.
Generation V	
Black **White**	For many generations, it has feuded with Zangoose. It whets its bladed tail on rocks for battle.
Black 2 **White 2**	Constant polishing makes the edge of the blade on its tail extremely sharp. It's Zangoose's archrival.
Generation VI	
X	In battle, it uses its bladed tail to counter any Zangoose. It secretes a deadly venom in its tail.
Y	Constant polishing makes the edge of the blade on its tail extremely sharp. It's Zangoose's archrival.
Omega Ruby	Seviper shares a generations-long feud with Zangoose. The scars on its body are evidence of vicious battles. This Pokémon attacks using its sword-edged tail.
Alpha Sapphire	Seviper's swordlike tail serves two purposes—it slashes foes and douses them with secreted poison. This Pokémon will not give up its long-running blood feud with Zangoose.
Generation VIII	

Brilliant Diamond **Shining Pearl**	For many generations, it has feuded with Zangoose. It whets its bladed tail on rocks for battle.
New Snap	Seviper must be a real stickler to spend so much time sharpening its tail blade. Speaking of which, that blade is extremely dangerous! Not just because it’s sharp—it also oozes a deadly poison.
Generation IX	
Scarlet	It sharpens its swordlike tail on hard rocks. It hides in tall grass and strikes unwary prey with venomous fangs.
Violet	Constant polishing makes the edge of the blade on its tail extremely sharp. It’s Zangoose’s archrival.
Legends: Z-A	It battles speedy Zangoose using its keenly bladed tail, which oozes an extremely powerful poison.

Sprites





Shiny

Origin

Seviper appears to be based on a viper; specifically, the habu, a type of venomous snake. Aside from its scars, the shape of its color pattern resembles that of the elegant pitviper.

The rivalry Seviper shares with Zangoose is based on the real relationship between mongooses and snakes. In many cultures the mongoose is depicted as an antagonist of snakes, likely due to it being their natural predator. In Japan (specifically Okinawa and Amami), it was common for the habu and the mongoose to be pitted against each other in roadside shows. This practice is now considered inhumane and is rarely seen today.

As seen only in their Generation III and Pokémon Pinball RS sprites, Seviper and Zangoose shared a color scheme that further reinforced their rivalry: Seviper's red tail blade and fangs matched Zangoose's red scar-like markings, while Zangoose's claws were originally purple, matching Seviper’s purple scar-like markings. This color symmetry is also reflected in their shiny forms. The connection is not present in the official artwork and later generations, with Zangoose’s claws changed to black.

Name Origin

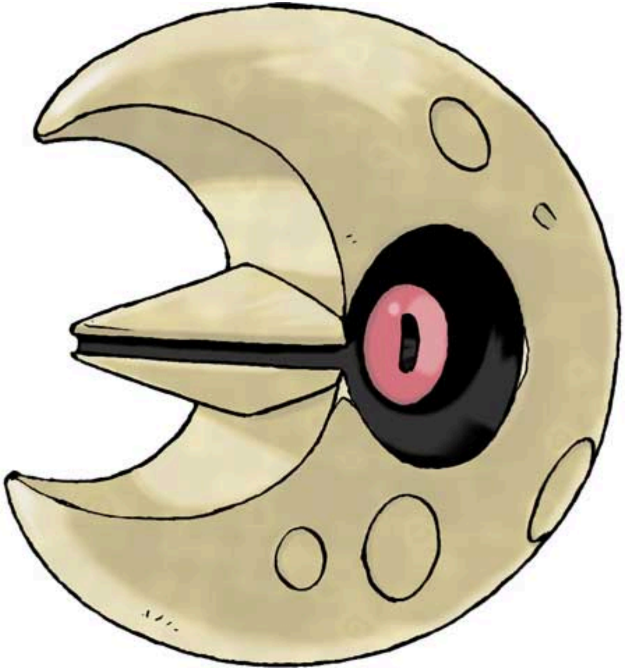
Seviper may be a combination of *sever* (to cut and detach), *severe* (intense) or *serpent* and *viper*. Additionally, the use of *S* in Seviper mirrors the *Z* in Zangoose, possibly in reference to their rivalry.

Habunake may be a combination of 波布 *habu* and *snake*.

Lunatone
Meteorite Pokémon

ルナトーン
Lunatone

#0337



Types	Avg. Height	Avg. Weight
Rock Psychic	3′03″ / 1.0 m	370.4 lbs. / 168.0 kg

Gender Ratio	Shape	Footprint
Unknown	●	—

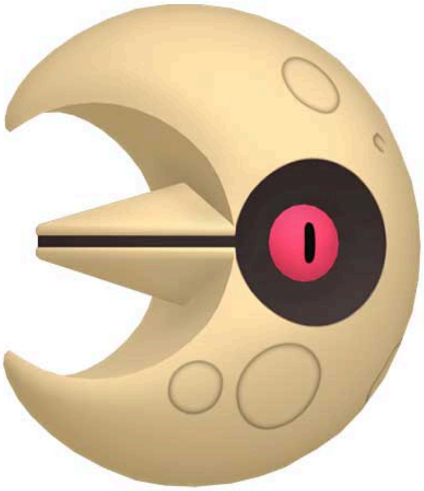
Pokédex Entries

Generation III	
Ruby	Lunatone was discovered at a location where a meteorite fell. As a result, some people theorize that this Pokémon came from space. However, no one has been able to prove this theory so far.
Sapphire	Lunatone becomes active around the time of the full moon. Instead of walking, it moves by floating in midair using telekinesis. The Pokémon’s

	intimidating red eyes cause all those who see it to become transfixed with fear.
Emerald	It becomes very active on the night of a full moon. This Pokémon was first discovered 40 years ago at the site of a meteor strike.
FireRed **LeafGreen**	Its health ebbs and flows with the lunar cycle. It brims with power when exposed to the light of the full moon.
Generation IV	
Diamond **Pearl** **Platinum**	Because it turns active on nights of the full moon, it is said to have some link to the lunar phases.
HeartGold **SoulSilver**	It was discovered at the site of a meteor strike 40 years ago. Its stare can lull its foes to sleep.
Generation V	
Black **White**	Because it turns active on nights of the full moon, it is said to have some link to the lunar phases.
Black 2 **White 2**	The phase of the moon apparently has some effect on its power. It’s active on the night of a full moon.
Generation VI	
X	Because it turns active on nights of the full moon, it is said to have some link to the lunar phases.
Y	It was discovered at the site of a meteor strike 40 years ago. Its stare can lull its foes to sleep.
Omega Ruby	Lunatone was discovered at a location where a meteoroid fell. As a result, some people theorize that this Pokémon came from space. However, no one has been able to prove this theory so far.
Alpha Sapphire	Lunatone becomes active around the time of the full moon. Instead of walking, it moves by floating in midair. The Pokémon’s intimidating red eyes cause all those who see it to become transfixed with fear.
Generation VIII	

Sword	The phase of the moon apparently has some effect on its power. It’s active on the night of a full moon.
Shield	It was discovered at the site of a meteor strike 40 years ago. Its stare can lull its foes to sleep.
Brilliant Diamond **Shining Pearl**	It becomes active on nights with a full moon, so it is said to have some link to the lunar phases.

Sprites



Shiny

Origin

Lunatone seems to be based on a crescent moon, as well as a meteorite. It might also pull from depictions of the Man in the

Moon, a figure imagined from the patterns on the moon's surface, especially those of the crescent moon. Lunatone and Solrock may draw inspiration from the personified depictions of the sun and moon often found in tarot cards, specifically The Sun and The Moon arcana, which are traditionally shown with human-like facial features.

Name Origin

Lunatone may be a combination of *lunar* and *stone*.

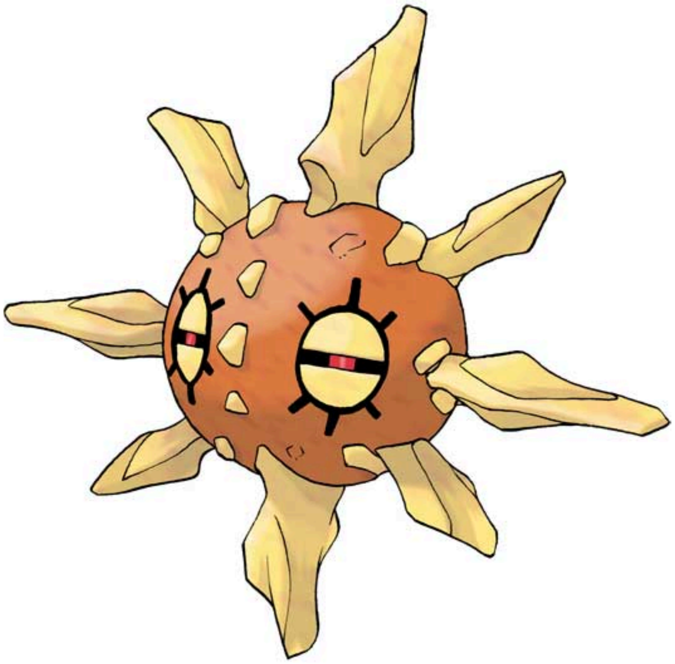
Solrock

Meteorite Pokémon

ソルロック

Solrock

#0338



Types	**Avg. Height**	**Avg. Weight**
Rock Psychic	3′11″ / 1.2 m	339.5 lbs. / 154.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown	●	—

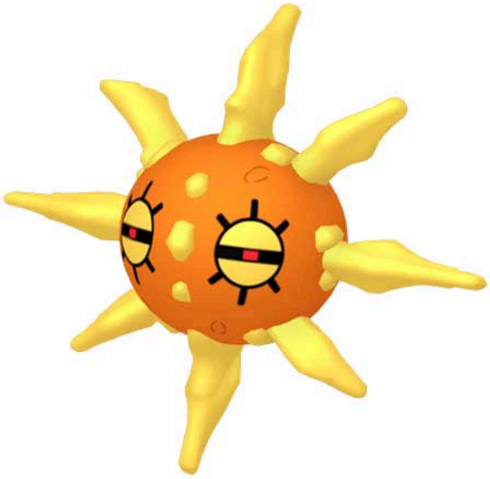
Pokédex Entries

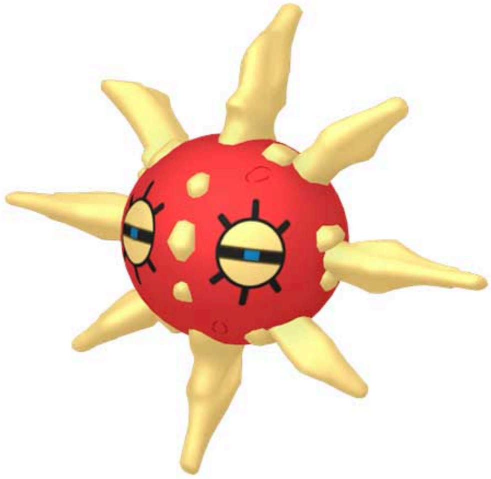
Generation III	
Ruby	Solrock is a new species of Pokémon that is said to have fallen from space. It floats in the air and moves silently. In battle, this Pokémon releases intensely bright light.
Sapphire	Sunlight is the source of Solrock’s power. It is said to possess the ability to read the emotions of

	others. This Pokémon gives off intense heat while rotating its body.
Emerald	Solar energy is the source of this Pokémon's power. On sunny days, groups of Solrock line up facing the sun and absorb its light.
FireRed **LeafGreen**	It absorbs solar energy during the day. Always expressionless, it can sense what its foe is thinking.
Generation IV	
Diamond **Pearl** **Platinum**	A new Pokémon species, rumored to be from the sun. It gives off light while spinning.
HeartGold **SoulSilver**	When it rotates itself, it gives off light similar to the sun, thus blinding its foes.
Generation V	
Black **White**	A new Pokémon species, rumored to be from the sun. It gives off light while spinning.
Black 2 **White 2**	Solar energy is the source of its power, so it is strong during the daytime. When it spins, its body shines.
Generation VI	
X	Solar energy is the source of its power, so it is strong during the daytime. When it spins, its body shines.
Y	It absorbs solar energy during the day. Always expressionless, it can sense what its foe is thinking.
Omega Ruby	Solrock is a new species of Pokémon that is said to have fallen from space. It floats in air and moves silently. In battle, this Pokémon releases intensely bright light.
Alpha Sapphire	Sunlight is the source of Solrock's power. It is said to possess the ability to read the emotions of others. This Pokémon gives off intense heat while rotating its body.

Generation VIII	
Sword	When it rotates itself, it gives off light similar to the sun, thus blinding its foes.
Shield	Solar energy is the source of its power, so it is strong during the daytime. When it spins, its body shines.
Brilliant Diamond **Shining Pearl**	This new Pokémon species is rumored to be an avatar of the sun. The Pokémon gives off light while spinning.

Sprites





Shiny

Origin

Solrock seems to be based on the Sun, as well as a meteorite. Its squinted eyes may allude to the difficulty of looking directly at the Sun. They also resemble the slits in traditional sunlight-blocking snow goggles. Solrock’s shiny coloration might be a reference to red dwarf stars. Solrock and Lunatone may draw inspiration from the personified depictions of the sun and moon often found in tarot cards, specifically The Sun and The Moon arcana, which are traditionally shown with human-like facial features.

Name Origin

Solrock is a combination of *solar* and *rock*.

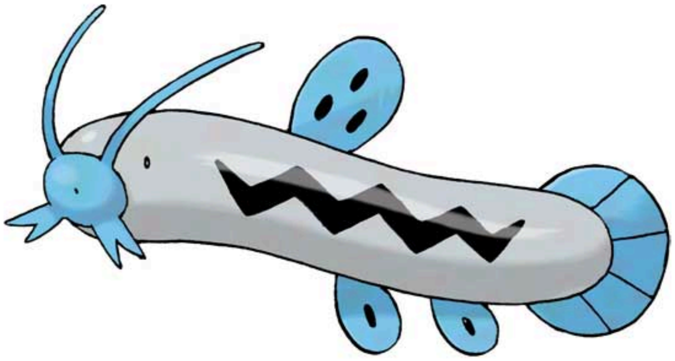
Barboach

Whiskers Pokémon

ドジョッチ

Dojoach

#0339



Types	**Avg. Height**	**Avg. Weight**
Water Ground	1′04″ / 0.4 m	4.2 lbs. / 1.9 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	🐟	—

Barboach

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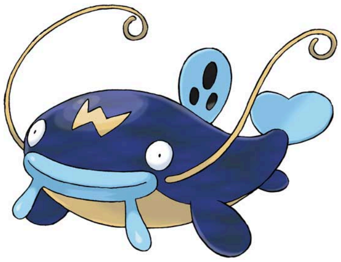


Whiscash

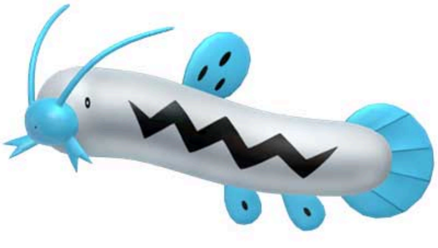
Pokédex Entries

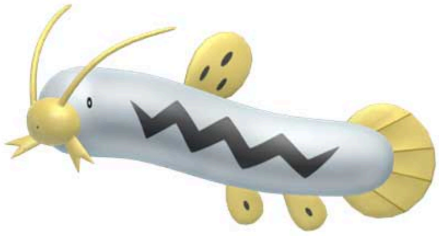
Generation III	
Ruby	Barboach's sensitive whiskers serve as a superb radar system. This Pokémon hides in mud, leaving only its two whiskers exposed while it waits for prey to come along.
Sapphire	Barboach's body is covered with a slimy film. If a foe grabs it, this Pokémon just slips out of the enemy's grip. This Pokémon grows weak if the slimy coating dries up.
Emerald	Its body is covered with a slimy film. The film acts as a barrier to prevent germs in muddy water from entering the Barboach's body.
FireRed **LeafGreen**	It probes muddy riverbeds with its two long whiskers. A slimy film protects its body.
Generation IV	
Diamond	It coats its entire body with a slimy fluid so it can squirm and slip away if grabbed.
Pearl	Its whiskers make a superb radar. They are used to locate prey, even in the murkiest of water.
Platinum	Its slimy body is hard to grasp. In one region, it is said to have been born from hardened mud.
HeartGold **SoulSilver**	Barboach uses its whiskers to taste things just as a person uses his or her tongue to taste things.
Generation V	
Black **White** **Black 2** **White 2**	Its slimy body is hard to grasp. In one region, it is said to have been born from hardened mud.
Generation VI	
X	It coats its entire body with a slimy fluid so it can squirm and slip away if grabbed.
Y	Its whiskers make a superb radar. They are used to locate prey, even in the murkiest of water.

Omega Ruby	Barboach's sensitive whiskers serve as a superb radar system. This Pokémon hides in mud, leaving only its two whiskers exposed while it waits for prey to come along.
Alpha Sapphire	Barboach's body is covered with a slimy film. If a foe grabs it, this Pokémon just slips out of the enemy's grip. This Pokémon grows weak if the slimy coating dries up.
Generation VII	
Sun	Its two whiskers provide a sensitive radar. Even in muddy waters, it can detect its prey's location.
Moon	Its slippery body is hard to grasp, so much so that there are festivals where people compete to see how many they can catch barehanded.
Ultra Sun	Its entire body is gooey. When pecked at by bird Pokémon, it slips and slides its way to freedom.
Ultra Moon	Its whiskers are filled with nerves. They can sense smells and flavors just as a person's nose or tongue would.
Generation VIII	
Sword	Its slimy body is hard to grasp. In one region, it is said to have been born from hardened mud.
Shield	It probes muddy riverbeds with its two long whiskers. A slimy film protects its body.
Brilliant Diamond	It coats its entire body with a slimy fluid so it can squirm and slip away if grabbed.
Shining Pearl	Its whiskers make a superb radar. They are used to locate prey, even in the murkiest of water.
Legends: Arceus	Makes its home in swamps with murky water. The poor visibility hides this Pokémon from predators, and the slime on its body makes grasping it difficult.
Generation IX	
Scarlet	Its two whiskers provide a sensitive radar. Even in muddy waters, it can detect its prey's location.

Violet	It probes muddy riverbeds with its two long whiskers. A slimy film protects its body.

Sprites





Shiny

Origin

Barboach seems to be based on the pond loach found in East Asia, which also buries itself to hide from view, uses its whiskers to detect its surroundings, secretes a slimy substance, and encases itself in mud. Considering its evolved form, Barboach may also be based on loach catfish, a family of catfish similar to loaches. Given the aforementioned catfish-like attributes, as well as its small, slender body, it may also be based on the small catfish known as the candiru, also known as the toothpick fish.

Barboach could also be based on Electric catfish due to being able to learn the move Spark.

Barboach may be based on the Namazu, a catfish in Japanese mythology known for causing earthquakes. Its move Future Sight and ability Anticipation could allude to that myth, which possibly originated from the observation that catfish are capable of predicting earthquakes and become agitated a few hours before their occurrence. Sometimes Namazu is depicted as dragon-serpent which may explain why it can learn the move Dragon Dance.

Barboach’s Platinum Pokédex entry mentioning the belief that Barboach was born from hardened mud may be a reference to spontaneous generation, an old scientific theory which held that living creatures could arise from nonliving matter, more specifically it may be a reference to Aristotle’s idea that eels emerged spontaneously from mud due to their enigmatic way of reproduction.

Name Origin

Barboach may be a combination of *barb* or *barbel* (whiskerlike sensory organ in a catfish) and *loach*.

Dojoach may be a combination of 泥鰌 *dojō* (pond loach) and *loach*.

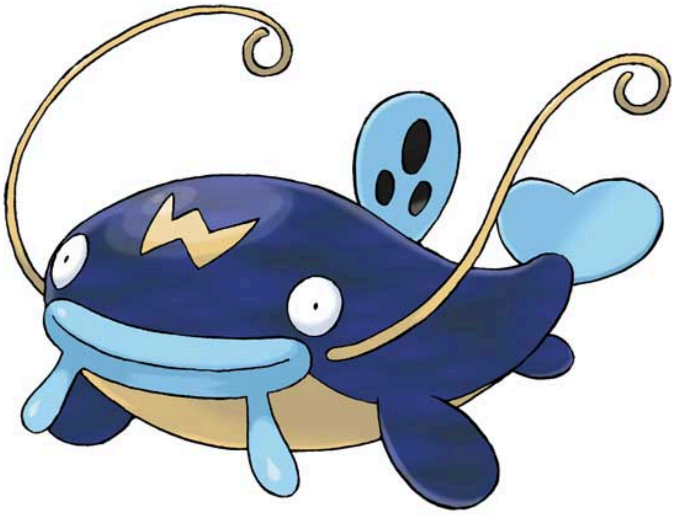
Whiscash

Whiskers Pokémon

ナマズン

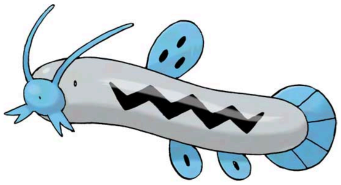
Namazun

#0340



Types	Avg. Height	Avg. Weight
Water Ground	2′11″ / 0.9 m	52.0 lbs. / 23.6 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Barboach

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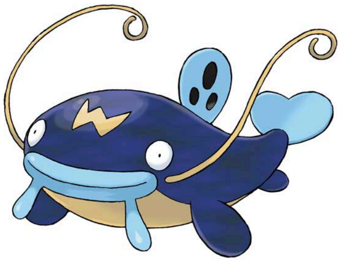


Whiscash

Pokédex Entries

Generation III	
Ruby	Whiscash is extremely territorial. Just one of these Pokémon will claim a large pond as its exclusive territory. If a foe approaches it, it thrashes about and triggers a massive earthquake.
Sapphire	If Whiscash goes on a wild rampage, it sets off a quake-like tremor with a radius of over three miles. This Pokémon has the ability to predict real earthquakes.
Emerald	Mysteriously, it can foretell earthquakes. In the daytime, it sleeps in mud at the bottom of a pond. When it awakens, it continually feeds throughout the night.
FireRed **LeafGreen**	It makes its nest at the bottom of swamps. It will eat anything—if it is alive, Whiscash will eat it.
Generation IV	
Diamond	It is very territorial. It repels foes by setting off tremors that extend over a three-mile radius.
Pearl	As a result of causing tremors by thrashing about, it developed the ability to foretell real earthquakes.
Platinum	It is extremely protective of its territory. If any foe approaches, it attacks using vicious tremors.
HeartGold **SoulSilver**	It claims a large swamp to itself. If a foe comes near it, it sets off tremors by thrashing around.
Generation V	
Black **White** **Black 2** **White 2**	It is extremely protective of its territory. If any foe approaches, it attacks using vicious tremors.
Generation VI	
X	It claims a large swamp to itself. If a foe comes near it, it sets off tremors by thrashing around.
Y	It makes its nest at the bottom of swamps. It will eat anything—if it is alive, Whiscash will eat it.

Omega Ruby	Whiscash is extremely territorial. Just one of these Pokémon will claim a large pond as its exclusive territory. If a foe approaches it, it thrashes about and triggers a massive earthquake.
Alpha Sapphire	If Whiscash goes on a wild rampage, it sets off a quake-like tremor with a radius of over three miles. This Pokémon has the ability to predict real earthquakes.
Generation VII	
Sun	A glutton that devours anything that moves, it quietly lurks at the bottom of swamps, lying in wait for prey.
Moon	Sighting Whiscash leaping from the water is believed to herald an earthquake.
Ultra Sun	Whiscash shakes the ground at high intensities to intimidate its opponents. It swallows its prey whole—along with mud from the swamp floor.
Ultra Moon	Its vision is not that good. It senses vibrations in the water with its whiskers to determine the location of its prey.
Generation VIII	
Sword	It makes its nest at the bottom of swamps. It will eat anything. If it is alive, Whiscash will eat it.
Shield	It claims a large swamp to itself. If a foe comes near it, it sets off tremors by thrashing around.
Brilliant Diamond	It is very territorial. It repels foes by setting off tremors that extend over a three-mile radius.
Shining Pearl	As a result of causing tremors by thrashing about, it developed the ability to foretell real quakes.
Legends: Arceus	Strikes its caudal fin against the swamp bed to shake the ground and startle its prey. It will then swallow the fleeing prey whole. People mistook this behavior as the cause of earthquakes.
Generation IX	

Scarlet	It is extremely protective of its territory. If any foe approaches, it attacks using vicious tremors.
Violet	Sighting Whiscash leaping from the water is believed to herald an earthquake.

Sprites

Shiny

Origin

Whiscash appears to be based on a catfish; more specifically, it seems to primarily draw inspiration from Namazu, a catfish in Japanese mythology that causes earthquakes (also note Whiscash’s Japanese name “Namazun”). Its move Future Sight and ability Anticipation also allude to this myth, which possibly originated from the observation that catfish are capable of predicting earthquakes and become agitated a few hours before their occurrence. Namazu is sometimes depicted as a dragon-serpent, which may explain why it can learn the move Dragon Dance. The yellow zigzag on Whiscash’s head is similar to a crown.

Since its pre-evolved form appears to be based on a loach, it may also draw inspiration from loach catfish. Whiscash could also be based on Electric catfish due to being able to learn the move Spark.

Name Origin

Whiscash may be a combination of *whisker*, *mustache*, and possibly *catfish*. The first letter of its English name may also come from the “W” shaped symbol on its head.

Namazun may be derived from 鯰 *namazu* (catfish) or 大鯰 *Ōnamazu*, a catfish in Japanese mythology which caused earthquakes.

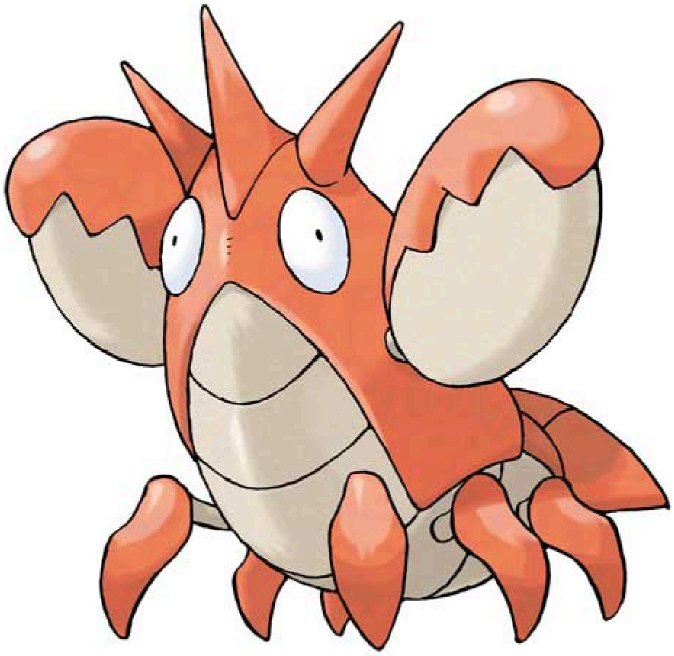
Corphish

Ruffian Pokémon

ヘイガニ

Heigani

#0341



Types

Water

Avg. Height

2′00″ / 0.6 m

Avg. Weight

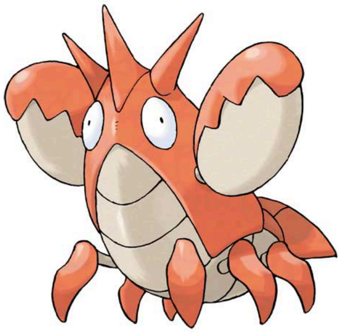
25.4 lbs. / 11.5 kg

Gender Ratio

50% male, 50% female

Shape

Footprint



Corphish

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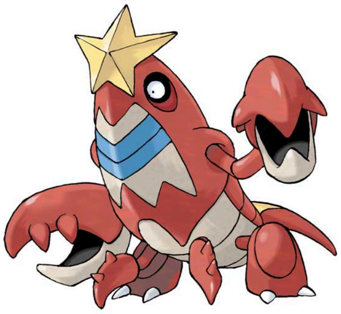


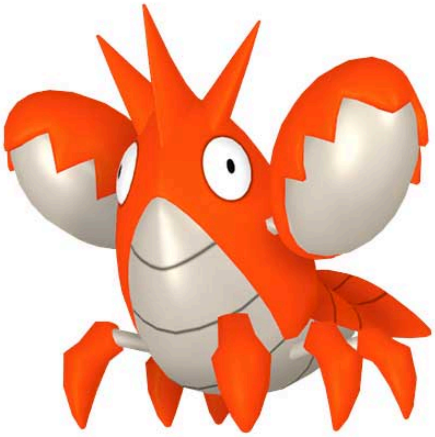
Crawdaunt

Pokédex Entries

Generation III	
Ruby	Corphish were originally foreign Pokémon that were imported as pets. They eventually turned up in the wild. This Pokémon is very hardy and has greatly increased its population.
Sapphire	Corphish catches prey with its sharp claws. It has no likes or dislikes when it comes to food—it will eat anything. This Pokémon has no trouble living in filthy water.
Emerald	Once it grips prey with its large pincers, it will never let go, no matter what. It is a hardy Pokémon that can thrive in any environment.
FireRed **LeafGreen**	It came from overseas. It is a very hardy creature that will quickly proliferate, even in polluted streams.
Generation IV	
Diamond **Pearl** **Platinum**	Its hardy vitality enables it to adapt to any environment. Its pincers will never release prey.
HeartGold **SoulSilver**	It was originally a Pokémon from afar that escaped to the wild. It can adapt to the dirtiest river.
Generation V	
Black **White**	Its hardy vitality enables it to adapt to any environment. Its pincers will never release prey.
Black 2 **White 2**	No matter how dirty the water in the river, it will adapt and thrive. It has a strong will to survive.
Generation VI	
X	No matter how dirty the water in the river, it will adapt and thrive. It has a strong will to survive.
Y	Its hardy vitality enables it to adapt to any environment. Its pincers will never release prey.
Omega Ruby	Corphish were originally foreign Pokémon that were imported as pets. They eventually turned up

	in the wild. This Pokémon is very hardy and has greatly increased its population.
Alpha Sapphire	Corphish catches prey with its sharp claws. It has no likes or dislikes when it comes to food—it will eat anything. This Pokémon has no trouble living in filthy water.
Generation VII	
Ultra Sun	Individuals that have been set free by Trainers who could no longer raise them have become common, and they can now be found in Alola.
Ultra Moon	It can adapt very well to its environment. Feebas and Corphish are about the only Pokémon to live in stagnant ditches.
Generation VIII	
Sword	No matter how dirty the water in the river, it will adapt and thrive. It has a strong will to survive.
Shield	It was originally a Pokémon from afar that escaped to the wild. It can adapt to the dirtiest river.
Brilliant Diamond **Shining Pearl**	Its hardy vitality enables it to adapt to any environment. Its pincers will never release prey.
Generation IX	
Scarlet	It came from overseas. It is a very hardy creature that will quickly proliferate, even in polluted streams.
Violet	It can live in impure water, where it doesn't need to compete with other water Pokémon for food, so its numbers have steadily increased.

Sprites



Shiny

Origin

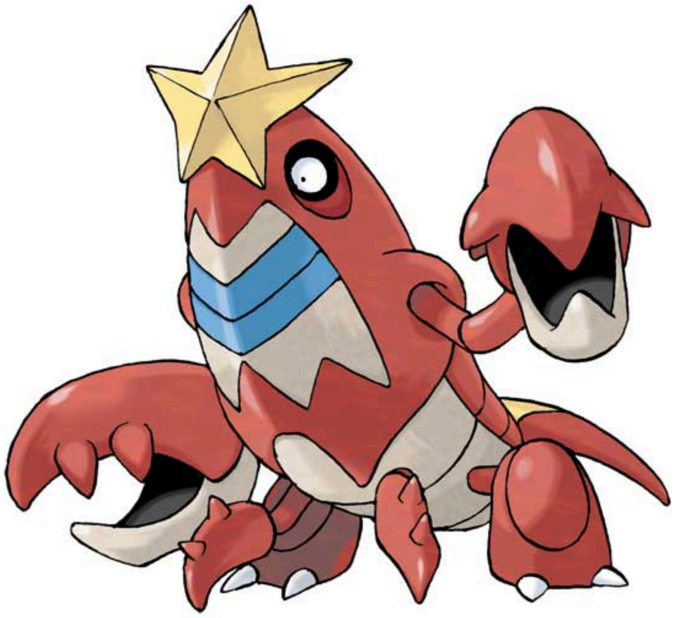
Based on its Pokémon Ruby Pokédex entry, Corphish may be based on the red swamp crayfish (native to the southern and southeastern United States and also native to northern Mexico), which, like Corphish, are invasive pests in many countries. Corphish’s ability to learn the move Dragon Dance may come from the literal meaning of the word “lobster” in Chinese, which is 龙虾 *Lóngxiā* (dragon shrimp).

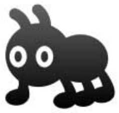
Name Origin

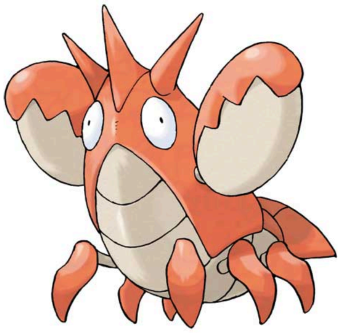
Corphish may be a combination of *corps* (branch of military servicemen) or *corporal* and *crayfish*.

Heigani may be a combination of 兵 *hei* (soldier), 弊害 *heigai* (harmful effect), and 蝦蟹 *ebigani* (crayfish).

Crawdaunt Rogue Pokémon	シザリガー *Shizariger*	**#0342**



Types Water Dark	**Avg. Height** 3′07″ / 1.1 m	**Avg. Weight** 72.3 lbs. / 32.8 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Corphish

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Crawdaunt

Pokédex Entries

Generation III	
Ruby	Crawdaunt has an extremely violent nature that compels it to challenge other living things to battle. Other life-forms refuse to live in ponds inhabited by this Pokémon, making them desolate places.
Sapphire	Crawdaunt molts (sheds) its shell regularly. Immediately after molting, its shell is soft and tender. Until the shell hardens, this Pokémon hides in its streambed burrow to avoid attack from its foes.
Emerald	A brutish Pokémon that loves to battle. A veteran Crawdaunt that has prevailed in hundreds of battles has giant pincers marked with countless scars.
FireRed **LeafGreen**	A rough customer that wildly flails its giant claws. It is said to be extremely hard to raise.
Generation IV	
Diamond **Pearl** **Platinum**	It is a ruffian that uses its pincers to pick up and toss out other Pokémon from its pond.
HeartGold **SoulSilver**	A brutish Pokémon that loves to battle. It will crash itself into any foe that approaches its nest.
Generation V	
Black **White**	It is a ruffian that uses its pincers to pick up and toss out other Pokémon from its pond.
Black 2 **White 2**	Loving to battle, this Pokémon pinches all Pokémon that enter its territory with its pincers and throws them out.
Generation VI	
X	It is a ruffian that uses its pincers to pick up and toss out other Pokémon from its pond.
Y	Loving to battle, this Pokémon pinches all Pokémon that enter its territory with its pincers and throws them out.

Omega Ruby	Crawdaunt has an extremely violent nature that compels it to challenge other living things to battle. Other life-forms refuse to live in ponds inhabited by this Pokémon, making them desolate places.
Alpha Sapphire	Crawdaunt molts (sheds) its shell regularly. Immediately after molting, its shell is soft and tender. Until the shell hardens, this Pokémon hides in its streambed burrow to avoid attack from its foes.
Generation VII	
Ultra Sun	Its temperament is rough and it loves to fight, but as soon as its pincers break off, it turns cowardly. It stays timid until they grow back.
Ultra Moon	Its pincers often fall off. Unlike with Crabrawler or Clauncher, the meat in its claws is utterly nasty and stinking.
Generation VIII	
Sword	A rough customer that wildly flails its giant claws. It is said to be extremely hard to raise.
Shield	A brutish Pokémon that loves to battle. It will crash itself into any foe that approaches its nest.
Brilliant Diamond **Shining Pearl**	It is a ruffian that uses its pincers to pick up and toss out other Pokémon from its pond.
Generation IX	
Scarlet	Loving to battle, this Pokémon pinches all Pokémon that enter its territory with its pincers and throws them out.
Violet	A rough customer that wildly flails its giant claws It is said to be extremely hard to raise.

Sprites

Shiny

Origin

While Crawdaunt’s name and appearance suggest that may be based on a red swamp crayfish (with its aggressive behavior reminiscent of the species’ hardiness and status as an invasive species), it seems to bear a heavier resemblance to the lobster, given its larger size. Crawdaunt’s ability to learn the move Dragon Dance may come from the literal meaning of the word “lobster” in Chinese, which is 龙虾 *Lóngxiā* (dragon shrimp). Based on the stars and stripes seen on Crawdaunt, as well as Corphish’s name, it is possible that Crawdaunt has a military motif with the star and stripes resembling uniform insignias often used to indicate enlisted ranks, potentially that of a higher ranked member of a marine corp.

Crawdaunt’s shell may be based on batesian mimicry in association with Sharpedo, as it resembles an open shark mouth with a star on the nose. This star on Crawdaunt's head looks like a starfish.

Name Origin

Crawdaunt may be a combination of *crawdad* or *crawfish* (alternate names for a *crayfish*) and *daunt* (to cause to lose courage) or *taunt*.

Shizariger may be a combination of シザー *shizā* (scissors) and 蝲蛄 *zarigani* (crayfish).

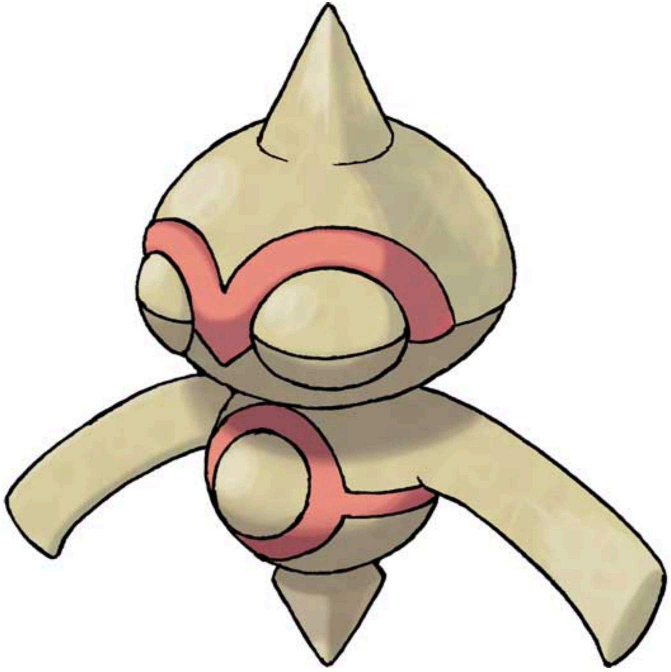
Baltoy

Clay Doll Pokémon

ヤジロン

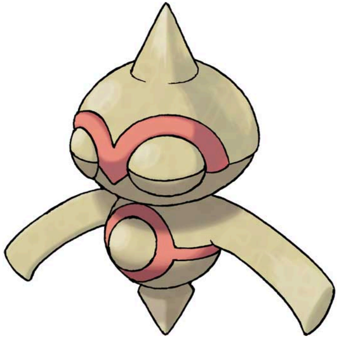
Yajilon

#0343



Types	Avg. Height	Avg. Weight
Ground Psychic	1′08″ / 0.5 m	47.4 lbs. / 21.5 kg

Gender Ratio	Shape	Footprint
Unknown		



Baltoy

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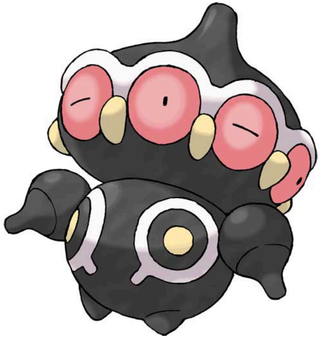


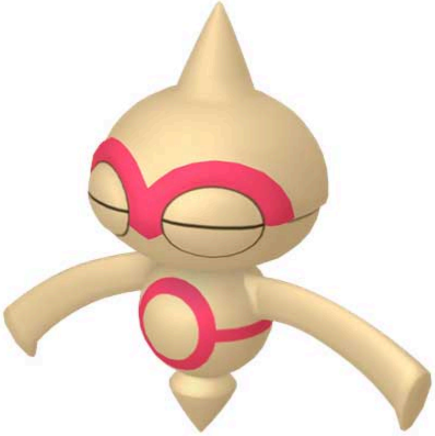
Claydol

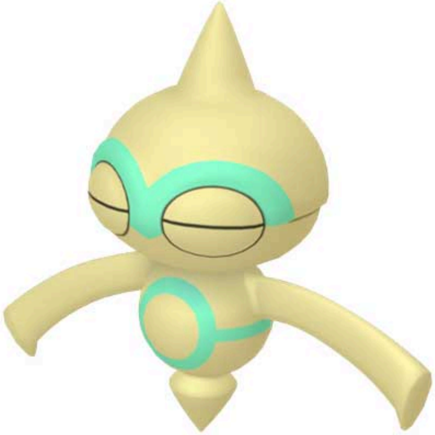
Pokédex Entries

Generation III	
Ruby	Baltoy moves while spinning around on its one foot. Primitive wall paintings depicting this Pokémon living among people were discovered in some ancient ruins.
Sapphire	As soon as it spots others of its kind, Baltoy congregates with them and then begins crying noisily in unison. This Pokémon sleeps while cleverly balancing itself on its one foot
Emerald	A Baltoy moves by spinning on its single foot. It has been depicted in murals adorning the walls of a once-bustling city in an ancient age.
FireRed **LeafGreen**	It was discovered in ancient ruins. While moving, it constantly spins. It stands on one foot even when asleep.
Generation IV	
Diamond **Pearl** **Platinum**	It moves by spinning on its foot. It is a rare Pokémon that was discovered in ancient ruins.
HeartGold **SoulSilver**	It moves while spinning around on its single foot. Some Baltoy have been seen spinning on their heads.
Generation V	
Black **White**	It moves by spinning on its foot. It is a rare Pokémon that was discovered in ancient ruins.
Black 2 **White 2**	Discovered in ancient ruins, it moves by spinning around and forms a group when it finds others.
Generation VI	
X	It moves while spinning around on its single foot. Some Baltoy have been seen spinning on their heads.
Y	It moves by spinning on its foot. It is a rare Pokémon that was discovered in ancient ruins.

Omega Ruby	Baltoy moves while spinning around on its one foot. Primitive wall paintings depicting this Pokémon living among people were discovered in some ancient ruins.
Alpha Sapphire	As soon as it spots others of its kind, Baltoy congregates with them and then begins crying noisily in unison. This Pokémon sleeps while cleverly balancing itself on its one foot.
Generation VII	
Ultra Sun	Depictions of Pokémon similar to Baltoy have been found on the walls of caves where primitive humans lived.
Ultra Moon	When they find others of their kind, they cry out loudly and gather together. Large numbers of them can be found in old graveyards.
Generation VIII	
Sword	It moves while spinning around on its single foot. Some Baltoy have been seen spinning on their heads.
Shield	It was discovered in ancient ruins. While moving, it constantly spins. It stands on one foot even when asleep.
Brilliant Diamond **Shining Pearl**	It moves by spinning on its foot. It is a rare Pokémon that was discovered in ancient ruins.

Sprites





Shiny

Origin

Baltoy appears to be based on a balancing toy with the design of a 遮光器土偶 *Shakōki-dogū*—a “spaceman” clay figurine from the Jōmon period of Japanese history. It also seems to resemble Hopi Kachina figures.

Name Origin

Baltoy may be derived from *balancing toy*.

Yajilon may be derived from 弥次郎兵衛 *yajirobē* (balancing toy).

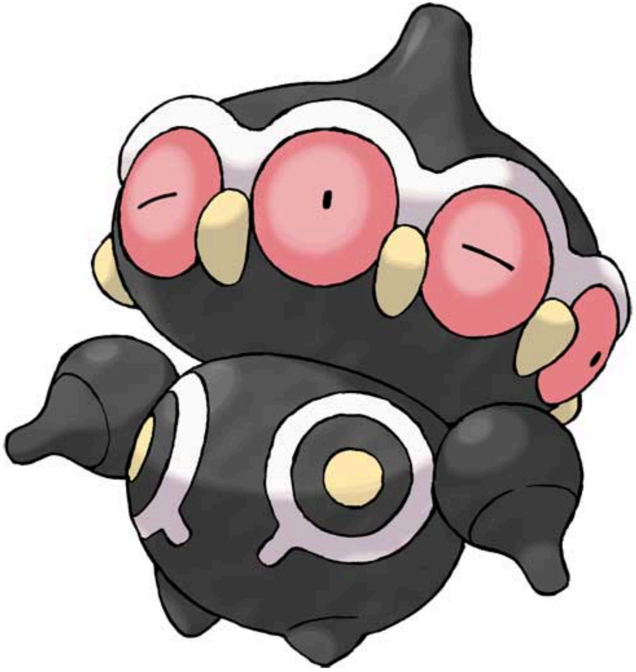
Claydol

Clay Doll Pokémon

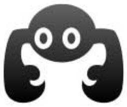
ネンドール

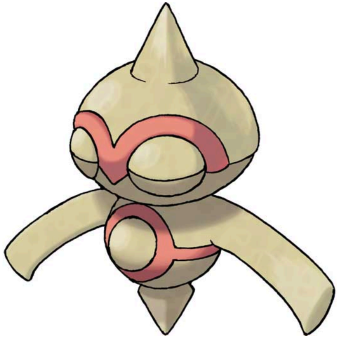
Nendoll

#0344



Types	**Avg. Height**	**Avg. Weight**
Ground Psychic	4′11″ / 1.5 m	238.1 lbs. / 108.0 kg

Gender Ratio	**Shape**	**Footprint**
Unknown		



Baltoy

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Claydol

Pokédex Entries

Generation III	
Ruby	Claydol are said to be dolls of mud made by primitive humans and brought to life by exposure to a mysterious ray. This Pokémon moves about while levitating.
Sapphire	Claydol is an enigma that appeared from a clay statue made by an ancient civilization dating back 20,000 years. This Pokémon shoots beams from both its hands.
Emerald	A Claydol sleeps while hovering in midair. Its arms are separate from its body. They are kept floating by the Pokémon's manipulation of psychic power.
FireRed **LeafGreen**	It appears to have been born from clay dolls made by ancient people. It uses telekinesis to float and move.
Generation IV	
Diamond **Pearl** **Platinum**	An ancient clay figurine that came to life as a Pokémon from exposure to a mysterious ray of light.
HeartGold **SoulSilver**	It is said that it originates from clay dolls made by an ancient civilization.
Generation V	
Black **White**	An ancient clay figurine that came to life as a Pokémon from exposure to a mysterious ray of light.
Black 2 **White 2**	This mysterious Pokémon started life as an ancient clay figurine made over 20,000 years ago.
Generation VI	
X	An ancient clay figurine that came to life as a Pokémon from exposure to a mysterious ray of light.
Y	It is said that it originates from clay dolls made by an ancient civilization.

Omega Ruby	Claydol are said to be dolls of mud made by primitive humans and brought to life by exposure to a mysterious ray. This Pokémon moves about while levitating.
Alpha Sapphire	Claydol is an enigma that appeared from a clay statue made by an ancient civilization dating back 20,000 years. This Pokémon shoots beams from both its hands.
Generation VII	
Ultra Sun	If it gets wet, its body melts. When rain starts to fall, it wraps its whole body up with its psychic powers to protect itself.
Ultra Moon	The ancient people who made it apparently modeled it after something that descended from the sky. It fires beams from both arms.
Generation VIII	
Sword	This mysterious Pokémon started life as an ancient clay figurine made over 20,000 years ago.
Shield	It appears to have been born from clay dolls made by ancient people. It uses telekinesis to float and move.
Brilliant Diamond **Shining Pearl**	An ancient clay figurine was exposed to a mysterious ray of light, and it came to life as a Pokémon.

Sprites

Shiny

Origin

Claydol may be based on the 遮光器土偶 *Shakōki-dogū*—a “spaceman” clay figurine from the Jōmon period of Japanese history.

Name Origin

Claydol may be a combination of *clay* and *idol* or *doll*. It may also involve *dreidel*, paralleling with its pre-Evolution Baltoy’s similarity to tops.

Nendoll may be a combination of 念動 *nendō* (telekinesis), 粘土 *nendo* (clay), and *doll*.

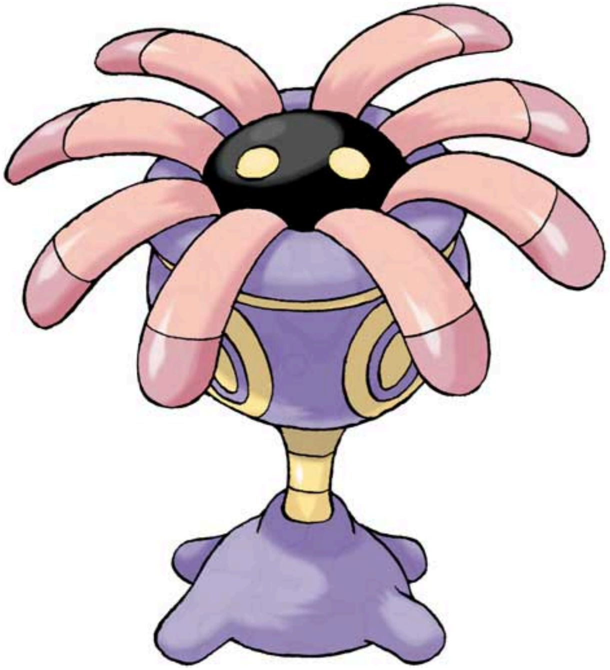
Lileep

Sea Lily Pokémon

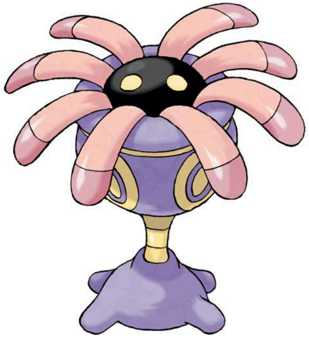
リリーラ

Lilyla

#0345



Types	**Avg. Height**	**Avg. Weight**
Rock Grass	3′03″ / 1.0 m	52.5 lbs. / 23.8 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Lileep

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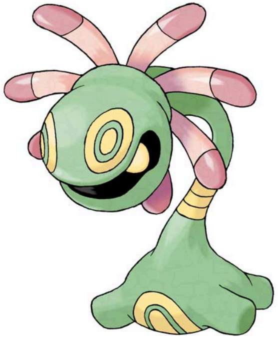


Cradily

Pokédex Entries

Generation III	
Ruby	Lileep became extinct approximately a hundred million years ago. This ancient Pokémon attaches itself to a rock on the seafloor and catches approaching prey using tentacles shaped like flower petals.
Sapphire	Lileep is an ancient Pokémon that was regenerated from a fossil. It remains permanently anchored to a rock. From its immobile perch, this Pokémon intently scans for prey with its two eyes.
Emerald	It disguises itself as seaweed by making its tentacles sway. Unsuspecting prey that come too close are swallowed whole. It became extinct 100 million years ago.
FireRed **LeafGreen**	It became extinct roughly 100 million years ago. It was regenerated from a fossil using advanced techniques.
Generation IV	
Diamond **Pearl** **Platinum**	It lived on the seafloor 100 million years ago and was reanimated scientifically.
HeartGold **SoulSilver**	It disguises its tentacles as flowers to attract and catch prey. It became extinct in ancient times.
Generation V	
Black **White** **Black 2** **White 2**	It lived on the seafloor 100 million years ago and was reanimated scientifically.
Generation VI	
X	It disguises its tentacles as flowers to attract and catch prey. It became extinct in ancient times.
Y	It lived on the seafloor 100 million years ago and was reanimated scientifically.

Omega Ruby	Lileep became extinct approximately a hundred million years ago. This ancient Pokémon attaches itself to a rock on the seafloor and catches approaching prey using tentacles shaped like flower petals.
Alpha Sapphire	Lileep is an ancient Pokémon that was regenerated from a fossil. It remains permanently anchored to a rock. From its immobile perch, this Pokémon intently scans for prey with its two eyes.
Generation VII	
Ultra Sun	In ancient times, it lived in warm seas. It disguised itself as seaweed to ambush its prey and devoured them whole when they got close.
Ultra Moon	It sticks to rocks with its powerful suckers and can't be washed away no matter how rough the surf gets.
Generation VIII	
Sword	This Pokémon was restored from a fossil. Lileep once lived in warm seas that existed approximately 100,000,000 years ago.
Shield	Lileep clings to rocks on the seabed. When prey comes close, this Pokémon entangles it with petallike tentacles.
Brilliant Diamond **Shining Pearl**	It lived on the seafloor 100 million years ago and was reanimated scientifically.

Sprites

Shiny

Origin

Lileep may be based on crinoids (also known as sea lilies), extant marine animals. Crinoid fossils are particularly abundant, possibly inspiring Lileep’s status as a Fossil Pokémon. Its tentacles may be based on those of the sea anemone.

Name Origin

Lileep may be a combination of *lily* and *deep*, *sleep*, *creep*, or *peep*.

Lilyla may be a combination of *lily* and possibly *lila* (Spanish for lilac, referring to its purple color).

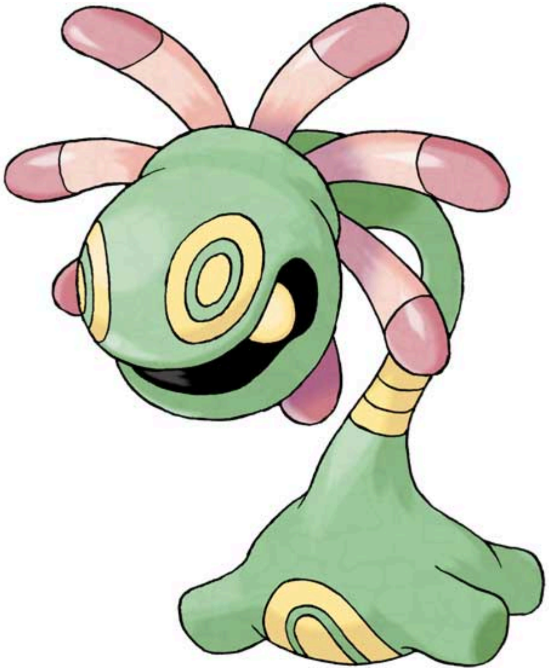
Cradily

Barnacle Pokémon

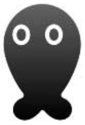
ユレイドル

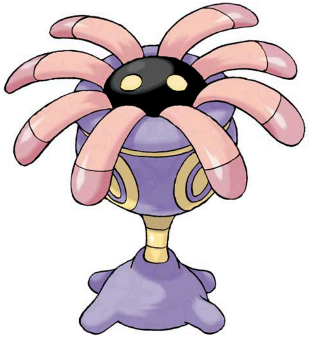
Yuradle

#0346



Types	Avg. Height	Avg. Weight
Rock Grass	4′11″ / 1.5 m	133.2 lbs. / 60.4 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		



Lileep

→

Cradily

Pokédex Entries

Generation III	
Ruby	Cradily roams around the ocean floor in search of food. This Pokémon freely extends its tree trunk-like neck and captures unwary prey using its eight tentacles.
Sapphire	Cradily's body serves as an anchor, preventing it from being washed away in rough seas. This Pokémon secretes a strong digestive fluid from its tentacles.
Emerald	It drags its heavy body along the seafloor. It makes its nest in the shallows of warm seas. Cradily can be seen on beaches when the tide goes out.
FireRed LeafGreen	It ensnares prey with its eight tentacles. It then melts the prey with a strong acid before feeding.
Generation IV	
Diamond Pearl Platinum	It lives in the shallows of warm seas. When the tide goes out, it digs up its prey from the beaches.
HeartGold SoulSilver	It lives in warm seas. Its heavy body weighs it down so it won't get washed away in rough weather.
Generation V	
Black White Black 2 White 2	It lives in the shallows of warm seas. When the tide goes out, it digs up prey from beaches.
Generation VI	
X	It lives in the shallows of warm seas. When the tide goes out, it digs up prey from beaches.
Y	It ensnares prey with its eight tentacles. It then melts the prey with a strong acid before feeding.
Omega Ruby	Cradily roams around the ocean floor in search of food. This Pokémon freely extends its tree trunk-like neck and captures unwary prey using its eight tentacles.

Alpha Sapphire	Cradily's body serves as an anchor, preventing it from being washed away in rough seas. This Pokémon secretes a strong digestive fluid from its tentacles.
Generation VII	
Ultra Sun	Normally, it lived on shallow sea shoals. When the tide went out, this Pokémon came up on land to search for prey.
Ultra Moon	This carnivorous Pokémon lived in primordial seas. It catches prey in its eight tentacles and dissolves them with digestive fluid as it eats.
Generation VIII	
Sword	It has short legs and can't walk very fast, but its neck and tentacles can extend to over three times their usual length to nab distant prey.
Shield	Once Cradily catches prey in its tentacles, it digests them whole and absorbs their nutrients.
Brilliant Diamond **Shining Pearl**	It lives in the shallows of warm seas. When the tide goes out, it digs up prey from beaches.
New Snap	Cradily's body is so heavy, even rough seas can't wash it away. It can't move very fast, so it hides among seaweed and reaches out with its tentacles to catch prey.

Sprites

Shiny

Origin

Cradily may be based on crinoids (also known as sea lilies), nearly extinct marine animals. Crinoid fossils are particularly abundant, possibly inspiring Cradily’s status as a fossil Pokémon. Its tentacles may also be inspired by those of the sea anemone. It also bears resemblance to the predatory tunicate. Cradily’s fake eyes are a type of animal mimicry. Cradily’s English and Japanese names, along with the placement of its tentacles, indicate that it is possibly inspired by a baby mobile.

Name Origin

Cradily may be a combination of *cradle* and *lily*. It may also involve *crinoid*, *crag*, and *crazily*.

Yuradle may be a combination of 海百合 *umiyuri* (sea lily), 揺れ *yure* (shaking), and *cradle*.

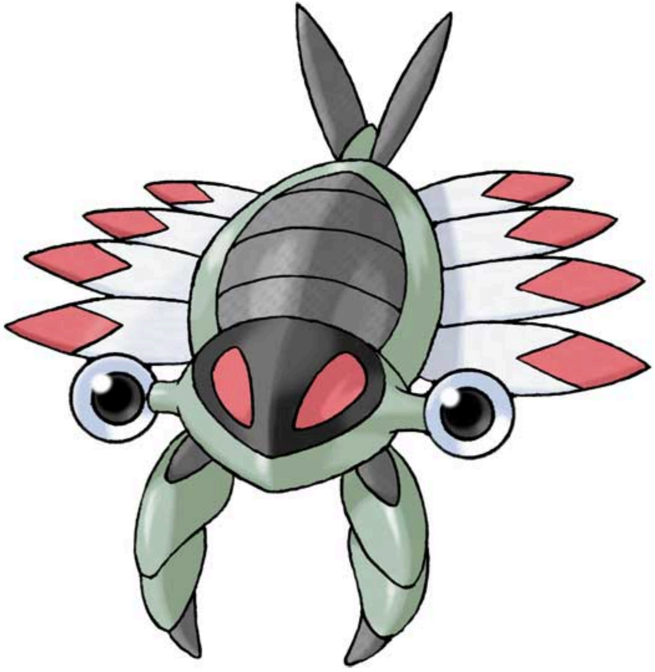
Anorith

Old Shrimp Pokémon

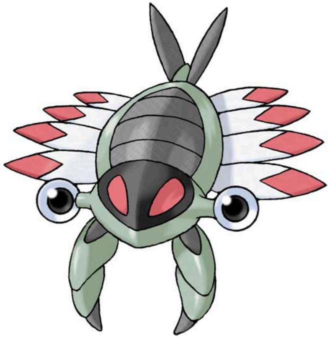
アノプス

Anopth

#0347



Types	**Avg. Height**	**Avg. Weight**
Rock Bug	2′04″ / 0.7 m	27.6 lbs. / 12.5 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—



Anorith

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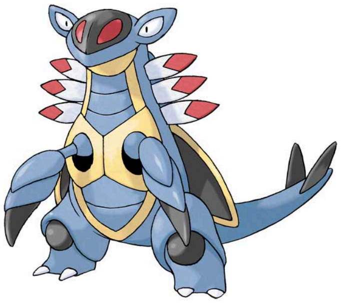


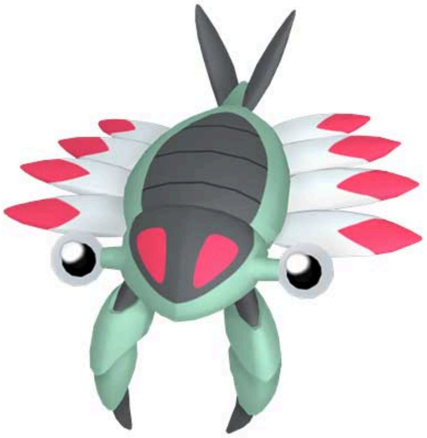
Armaldo

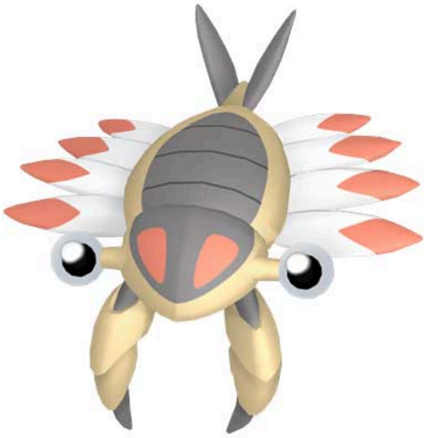
Pokédex Entries

Generation III	
Ruby	Anorith was regenerated from a prehistoric fossil. This primitive Pokémon once lived in warm seas. It grips its prey firmly between its two large claws.
Sapphire	Anorith is said to be a type of Pokémon predecessor, with eight wings at the sides of its body. This Pokémon swam in the primordial sea by undulating these eight wings.
Emerald	It was resurrected from a fossil using the power of science. It swims by undulating the eight wings at its sides. They were feet that adapted to life in the sea.
FireRed **LeafGreen**	It is a kind of Pokémon progenitor. It uses its extending claws to catch prey hiding among rocks on the seafloor.
Generation IV	
Diamond **Pearl** **Platinum**	A Pokémon ancestor that was reanimated from a fossil. It lived in the sea and hunted with claws.
HeartGold **SoulSilver**	An ancestral Pokémon that lived in the ocean. Over time, its eight feet transformed into wings.
Generation V	
Black **White** **Black 2** **White 2**	A Pokémon ancestor that was reanimated from a fossil. It lived in the sea and hunted with claws.
Generation VI	
X	It is a kind of Pokémon progenitor. It uses its extending claws to catch prey hiding among rocks on the seafloor.
Y	A Pokémon ancestor that was reanimated from a fossil. It lived in the sea and hunted with claws.
Omega Ruby	Anorith was regenerated from a prehistoric fossil. This primitive Pokémon once lived in warm seas. It grips its prey firmly between its two large claws.

Alpha Sapphire	Anorith is said to be a type of Pokémon predecessor, with eight wings at the sides of its body. This Pokémon swam in the primordial sea by undulating these eight wings.
Generation VII	
Ultra Sun	When restored Anorith are released into the ocean, they don’t thrive, because the water composition has changed since their era.
Ultra Moon	This is one kind of primeval bug Pokémon. With eight wings, it could apparently swim a lot faster than you’d expect.
Generation VIII	
Sword	This Pokémon was restored from a fossil. Anorith lived in the ocean about 100,000,000 years ago, hunting with its pair of claws.
Shield	Anorith can swim swiftly by pulling its eight wings through the water like oars on a boat. This Pokémon is an ancestor of modern bug Pokémon.
Brilliant Diamond **Shining Pearl**	This Pokémon ancestor was reanimated from a fossil. It lived in the sea and hunted with its claws.

Sprites





Shiny

Origin

Anorith appears to be closely based on an *Anomalocaris* with some characteristics of a trilobite. It greatly resembles brine shrimp as well, having similar eyes and feather-like protrusions on its sides.

Name Origin

Anorith may be a combination of *Anomalocaris*, *anorthosite*, and *-lith* (suffix for rock or stone).

Anopth may be a combination of *Anomalocaris* and *Triops*.

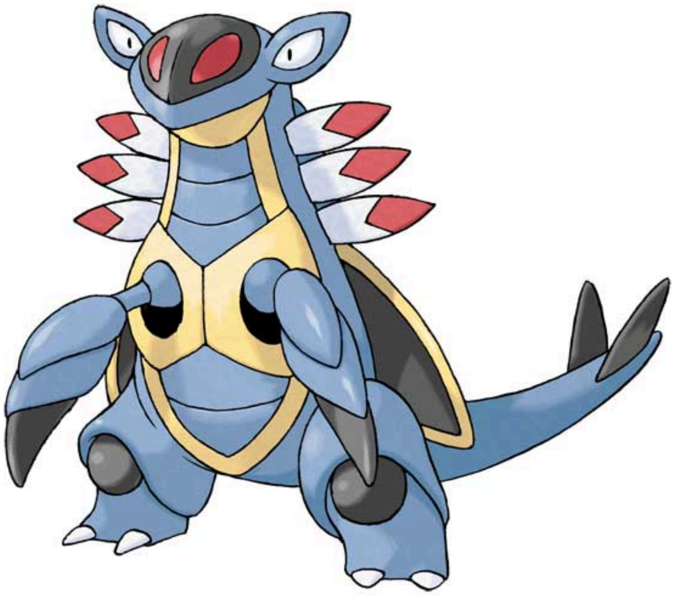
Armaldo

Plate Pokémon

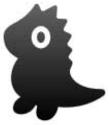
アーマルド

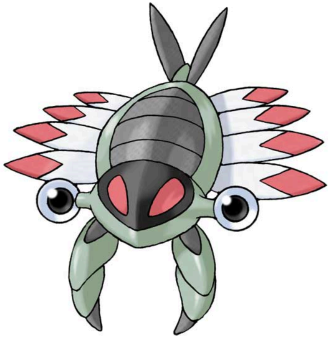
Armaldo

#0348



Types	Avg. Height	Avg. Weight
Rock Bug	4′11″ / 1.5 m	150.4 lbs. / 68.2 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		



Anorith

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Armaldo

Pokédex Entries

Generation III	
Ruby	Armaldo's tough armor makes all attacks bounce off. This Pokémon's two enormous claws can be freely extended or contracted. They have the power to punch right through a steel slab.
Sapphire	Armaldo is a Pokémon species that became extinct in prehistoric times. This Pokémon is said to have walked on its hind legs, which would have been more convenient for life on land.
Emerald	Armaldo usually lives on land. However, when it hunts for prey, it dives beneath the ocean. It swims around using its two large wings.
FireRed **LeafGreen**	Protected by a hard shell, its body is very sturdy. It skewers prey with its claws to feed.
Generation IV	
Diamond **Pearl** **Platinum**	It went ashore after evolving. Its entire body is clad in a sturdy armor.
HeartGold **SoulSilver**	Its enormous, retractable claws can cut through most anything. Its entire body is clad in sturdy plates.
Generation V	
Black **White** **Black 2** **White 2**	It went ashore after evolving. Its entire body is clad in a sturdy armor.
Generation VI	
X	Its enormous, retractable claws can cut through most anything. Its entire body is clad in sturdy plates.
Y	Protected by a hard shell, its body is very sturdy. It skewers prey with its claws to feed.
Omega Ruby	Armaldo's tough armor makes all attacks bounce off. This Pokémon's two enormous claws can be

	freely extended or contracted. They have the power to punch right through a steel slab.
Alpha Sapphire	Armaldo is a Pokémon species that became extinct in prehistoric times. This Pokémon is said to have walked on its hind legs, which would have been more convenient for life on land.
Generation VII	
Ultra Sun	It lived on land and went out into the sea to hunt for prey. Its sharp claws were its greatest weapon.
Ultra Moon	Armaldo adapted from living in water to living on land. It has been determined that it is the ancestor of some bug Pokémon.
Generation VIII	
Sword	After evolution, this Pokémon emerged onto land. Its lower body has become stronger, and blows from its tail are devastating.
Shield	Though it lives on land, it’s also a good swimmer. It dives into the ocean in search of prey, using its sharp claws to take down its quarry.
Brilliant Diamond **Shining Pearl**	It went ashore after evolving. Its entire body is clad in a sturdy armor.

Sprites

Shiny

Origin

Armaldo appears to be based upon the *Anomalocaris*, although it shares some physical traits with dinosaurs.

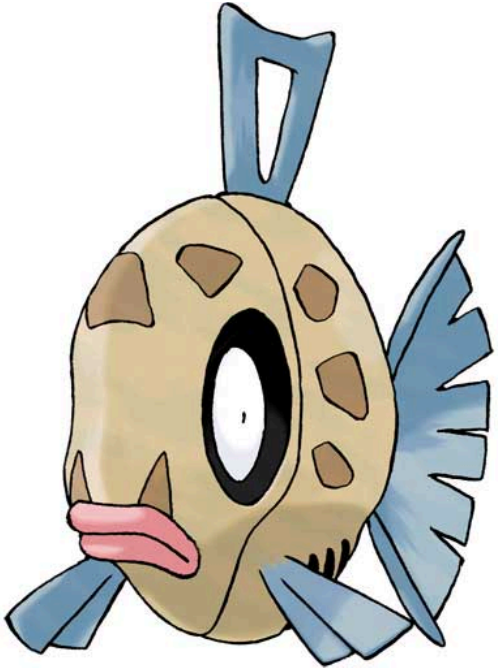
Name Origin

Armaldo may be a combination of *armado* (Spanish for armored), *Anomalocaris*, and possibly *shield* or *ald* (Old Saxon for old).

Feebas
Fish Pokémon

ヒンバス
Hinbass

#0349



Types	**Avg. Height**	**Avg. Weight**
Water	2′00″ / 0.6 m	16.3 lbs. / 7.4 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	🐟	—

Feebas

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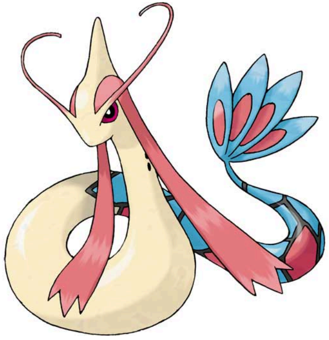


Milotic

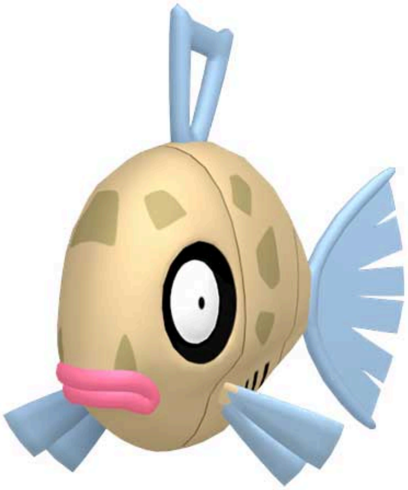
Pokédex Entries

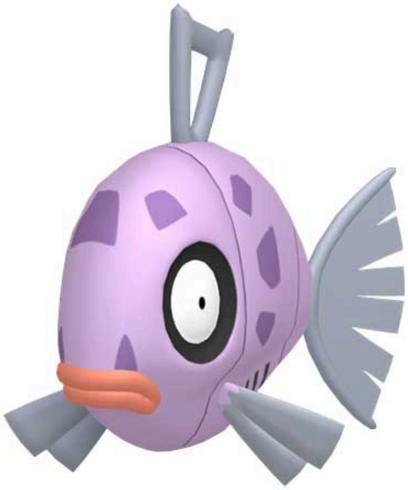
Generation III	
Ruby	Feebas’s fins are ragged and tattered from the start of its life. Because of its shoddy appearance, this Pokémon is largely ignored. It is capable of living in both the sea and in rivers.
Sapphire	While Feebas’s body is in tatters, it has a hardy and tenacious life force that enables it to live anywhere. However, this Pokémon is also slow and dimwitted, making it an easy catch.
Emerald	Feebas live in ponds that are heavily infested with weeds. Because of its hopelessly shabby appearance, it seems as if few Trainers raise it.
FireRed **LeafGreen**	Ridiculed for its shabby appearance, it is ignored by researchers. It lives in ponds choked with weeds.
Generation IV	
Diamond	It is famous for its shabby appearance. While populous, they tend to cluster in set locations.
Pearl	It eats anything, so it can even live in polluted streams and lakes. No one pays any attention to it.
Platinum	It is a shabby and ugly Pokémon. However, it is very hardy and can survive on little water.
HeartGold **SoulSilver**	It is the shabbiest Pokémon of all. It forms in schools and live at the bottom of rivers.
Generation V	
Black **White** **Black 2** **White 2**	It is a shabby and ugly Pokémon. However, it is very hardy and can survive on little water.
Generation VI	
X	It eats anything, so it can even live in polluted streams and lakes. No one pays any attention to it.
Y	It is the shabbiest Pokémon of all. It forms in schools and lives at the bottom of rivers.

Omega Ruby	Feebas's fins are ragged and tattered from the start of its life. Because of its shoddy appearance, this Pokémon is largely ignored. It is capable of living in both the sea and in rivers.
Alpha Sapphire	While Feebas's body is in tatters, it has a hardy and tenacious life force that enables it to live anywhere. However, this Pokémon is also slow and dimwitted, making it an easy catch.
Generation VII	
Sun	A tough Pokémon that is perfectly fine even in dirty water. However, due to its ragged, shabby appearance, it isn't popular.
Moon	Although unattractive and unpopular, this Pokémon's marvelous vitality has made it a subject of research.
Ultra Sun	They look ragged, so no one catches them. They look like they'd taste bad, so predators won't eat them. And their numbers continue to grow.
Ultra Moon	Because of its wretched appearance, most people pay it no attention, but there are some who collect Feebas—and Feebas alone.
Generation VIII	
Sword	Although unattractive and unpopular, this Pokémon's marvelous vitality has made it a subject of research.
Shield	It is a shabby and ugly Pokémon. However, it is very hardy and can survive on little water.
Brilliant Diamond	They are famous for their shabby appearance. Although populous, they tend to cluster in set locations.
Shining Pearl	It eats anything, so it can even live in polluted streams and lakes. No one pays any attention to it.
Generation IX	
Scarlet	This tough Pokémon is perfectly fine even in dirty water. However, due to its ragged, shabby appearance, it isn't popular.

Violet	It is the shabbiest Pokémon of all. It forms schools and lives at the bottom of rivers that teem with plant life.
Legends: Z-A	They are famous for their shabby appearance. Although Feebas are plentiful in number, they tend to cluster in specific places.

Sprites





Shiny

Origin

Feebas seems to be based on a bass, possibly the largemouth bass. It also resembles the marine hatchetfish. Its drastic transformation when evolving into Milotic may be inspired by the classic fairy tale *The Ugly Duckling*, where a small and feeble duckling is treated as an outcast by other animals until it eventually grows up to be a beautiful swan.

Name Origin

Feebas may be a combination of *feeble* (weak) and *sea bass*. It also sounds similar to *phoebus* (Latin for *shining one*), possibly alluding to its evolved form.

Hinbass may be a combination of 貧 *hin* (poor) and *bass*.

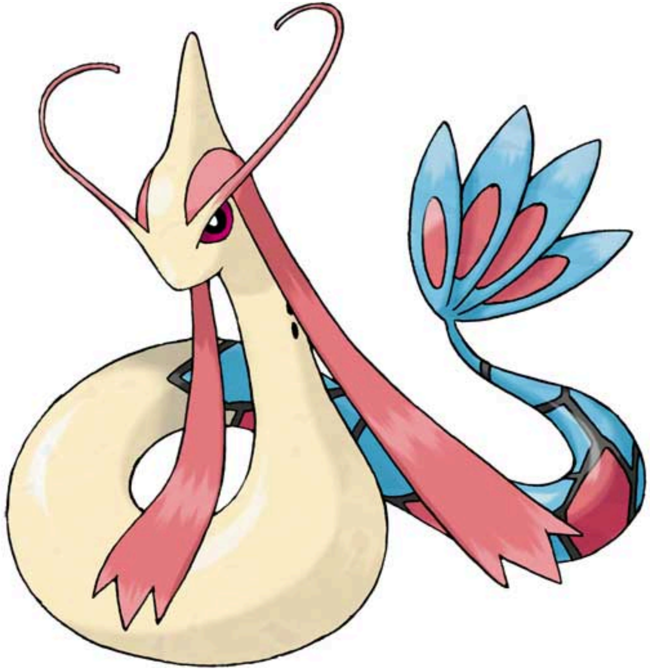
Milotic

Tender Pokémon

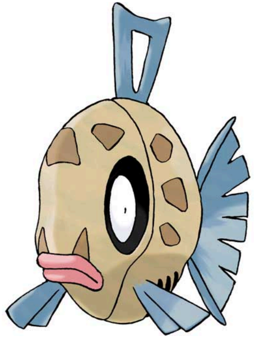
ミロカロス

Milokaross

#0350



Types	Avg. Height	Avg. Weight
Water	20′04″ / 6.2 m	357.1 lbs. / 162.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Feebas

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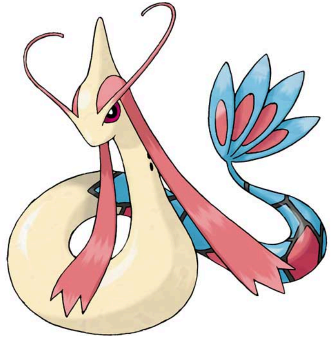


Milotic

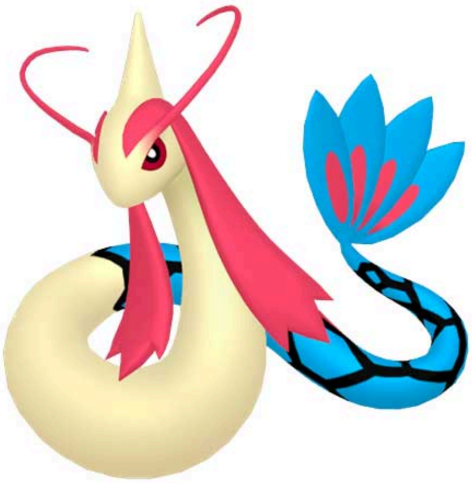
Pokédex Entries

Generation III	
Ruby	Milotic is said to be the most beautiful of all Pokémon. It has the ability to becalm such emotions as hostility and anger to quell bitter feuding.
Sapphire	Milotic live at the bottom of large lakes. When this Pokémon’s body glows a vivid pink, it releases a pulsing wave of energy that brings soothing calm to restless spirits.
Emerald	It is said to live at the bottom of large lakes. Considered to be the most beautiful of all Pokémon, it has been depicted in paintings and statues.
FireRed LeafGreen	Milotic is breathtakingly beautiful. Those that see it are said to forget their combative spirits.
Generation IV	
Diamond	When people bicker, it is said to arise from the depths of lakes to becalm violent hearts.
Pearl	It is the world’s most beautiful Pokémon. There are many works of art featuring Milotic.
Platinum	Its lovely scales are described as rainbow colored. They change color depending on the viewing angle.
HeartGold SoulSilver	It’s said that a glimpse of a Milotic and its beauty will calm any hostile emotions you are feeling.
Generation V	
Black White Black 2 White 2	Its lovely scales are described as rainbow colored. They change color depending on the viewing angle.
Generation VI	
X	Milotic is breathtakingly beautiful. Those that see it are said to forget their combative spirits.
Y	It is the world’s most beautiful Pokémon. There are many works of art featuring Milotic.

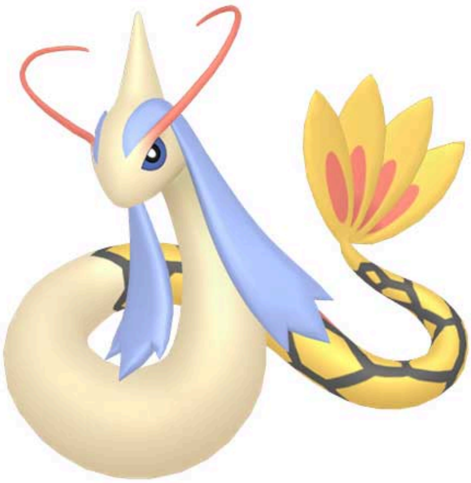
Omega Ruby	Milotic is said to be the most beautiful of all the Pokémon. It has the power to becalm such emotions as anger and hostility to quell bitter feuding.
Alpha Sapphire	Milotic live at the bottom of large lakes. When this Pokémon's body glows a vivid pink, it releases a pulsing wave of energy that brings soothing calm to troubled hearts.
Generation VII	
Sun	Milotic has provided inspiration to many artists. It has even been referred to as the most beautiful Pokémon of all.
Moon	It lives at the bottom of clear lakes. In times of war, it shows itself, which soothes people's mind and hearts.
Ultra Sun	While Milotic is said to be the most beautiful Pokémon, Trainers who like Feebas and have raised it are seemingly disappointed by Milotic.
Ultra Moon	Its dwelling place is the bottom of big lakes. Those who behold its loveliness are said to have their hearts purified.
Generation VIII	
Sword	Milotic has provided inspiration to many artists. It has even been referred to as the most beautiful Pokémon of all.
Shield	It's said that a glimpse of a Milotic and its beauty will calm any hostile emotions you're feeling.
Brilliant Diamond	When people bicker, it is said to arise from the depths of lakes to becalm violent hearts.
Shining Pearl	It is the world's most beautiful Pokémon. There are many works of art featuring Milotic.
New Snap	This Illumina Pokémon looked stunning as it swam gracefully through the clear water. I suspect some connection with Meganium stirred Milotic from its sleep.

Generation IX	
Scarlet	Its lovely scales are described as rainbow-colored. They change color depending on the viewing angle.
Violet	It lives at the bottom of clear lakes. In times of war, it shows itself, which soothes people’s minds and hearts.
Legends: Z-A	They dwell at the bottoms of big lakes. Anyone who beholds the loveliness of these Pokémon is said to have their heart purified.

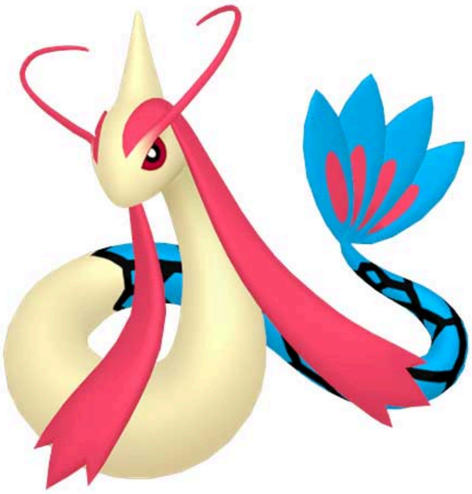
Sprites



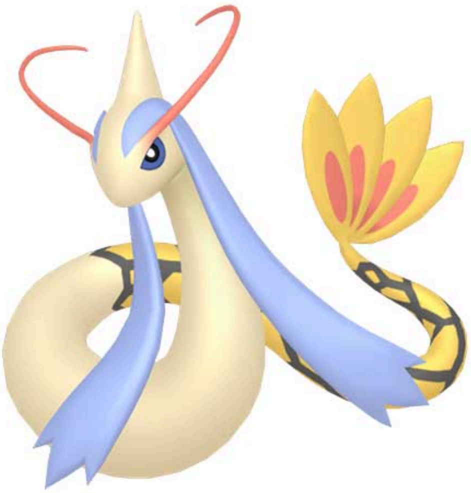
Male



Shiny Male



Female



Shiny Female

Origin

Milotic seems to be based on a sea serpent and a mermaid due to its hair-like fins, pale upper body, and scaly lower body. It is also similar to an oarfish, which have very long bodies and red fins. Its gills are similar to those of lampreys and hagfishes. Its tail fin resembles a hand fan, and its colorful scales resemble stained glass. Its feminine appearance and history of being depicted in art indicate that it may be inspired by Venus, the Roman goddess of love and beauty. Its drastic transformation after evolving from Feebas may be inspired by the classic fairy tale *The Ugly Duckling*, where a small and feeble duckling is treated as an outcast by other animals until it eventually grows up to be a beautiful swan.

Name Origin

Milotic may be a combination of *Venus de Milo* (a sculpture known for its beauty) and *aquatic*, *melodic*, *exotic*, or *lotic* (a river ecosystem).

Milokaross may be a combination of *Venus de Milo* and κάλλος *kállos* (Greek for beauty) or Charis (Greek goddesses of grace and beauty).

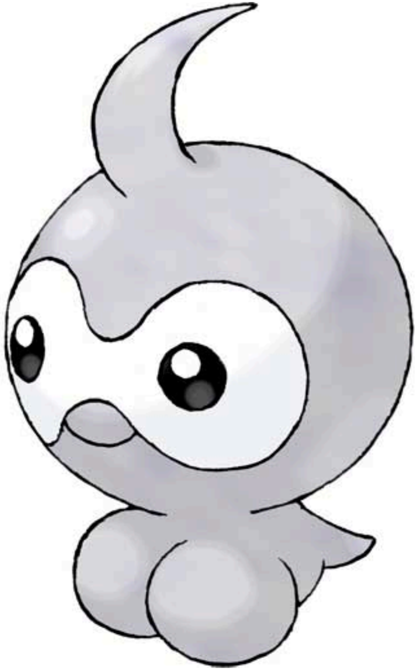
Castform

Weather Pokémon

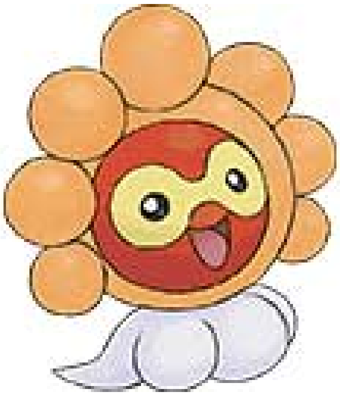
ポワルン

Powalen

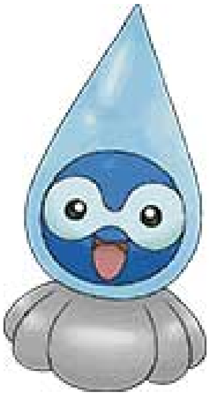
#0351



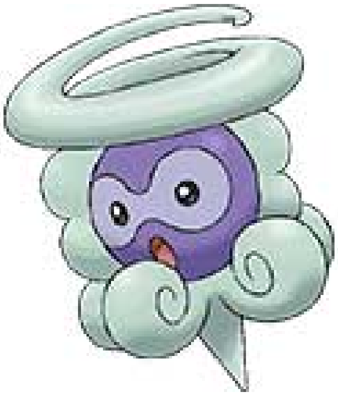
Normal



Sunny Form



Rainy Form



Snowy Form

Types	**Avg. Height**	**Avg. Weight**
Normal Normal Fire Sunny Form Water Rainy Form Ice Snowy Form	1′00″ / 0.3 m	1.8 lbs. / 0.8 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Pokédex Entries

Generation III	
Ruby	Castform’s appearance changes with the weather. This Pokémon gained the ability to use the vast power of nature to protect its tiny body.
Sapphire	Castform borrows the power of nature to transform itself into guises of the sun, rain clouds, and snow clouds. This Pokémon’s feelings change with the weather.
Emerald	It alters its form depending on the weather. Changes in the climate such as the temperature and humidity appear to affect its cellular structure.
FireRed **LeafGreen**	It has the ability to change its form into the sun, the rain, or a snow cloud, depending on the weather.
Generation IV	
Diamond **Pearl** **Platinum**	Its appearance changes with the weather. Recently, its molecules were found to be just like water.

HeartGold SoulSilver	This Pokémon can change its cells, taking different forms based on the temperature and humidity.
Generation V	
Black White	Its appearance changes with the weather. Recently, its molecules were found to be just like water.
Black 2 White 2	Temperature and weather affect its cellular structure, so this Pokémon changes form according to the weather.
Generation VI	
X	This Pokémon can change its cells, taking different forms based on the temperature and humidity.
Y	It has the ability to change its form into the sun, the rain, or a snow cloud, depending on the weather.
Omega Ruby	Castform's appearance changes with the weather. This Pokémon gained the ability to use the vast power of nature to protect its tiny body.
Alpha Sapphire	Castform borrows the power of nature to transform itself into the guises of the sun, rain, and snow-clouds. This Pokémon's feelings change with the weather.
Generation VII	
Sun	**Normal:** It changes its form depending on the weather. Changes in the temperature or humidity appear to affect its cellular structure. **Sunny Form:** This is the form Castform takes on the brightest of days. Its skin is unexpectedly hot to the touch, so approach with care. **Rainy Form:** This is the form Castform takes when soaked with rain. When its body is compressed, water will seep out as if from a sponge. **Snowy Form:** This is the form Castform takes when covered in snow. Its body becomes an ice-like material with a temperature near 23 degrees Fahrenheit.

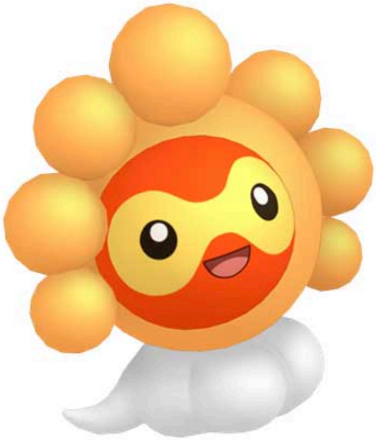
Moon	**Normal:** Its form changes on its own, due to its cells' sensitive reactions to temperature and humidity. **Sunny Form:** This is Castform's form when basking in fair weather. Its body is warm and toasty. **Rainy Form:** This is Castform's form during a downpour of rain. Its body retains moisture and gets slippery. **Snowy Form:** This is Castform's form when caught in a hailstorm. Its cold skin is as smooth as ice.
Ultra Sun	**Normal:** Although its form changes with the weather, that is apparently the result of a chemical reaction and not the result of its own free will. **Sunny Form:** This is the form Castform takes on bright days. In an experiment where Castform was placed in front of a heater, it didn't change to this form. **Rainy Form:** Castform changes to this form when rain hits it. Its body is soft and slightly swollen with water. **Snowy Form:** This is the form Castform takes when hit by hail. In an experiment where it was placed in a freezer, it didn't change to this form.
Ultra Moon	**Normal:** Its form changes depending on the weather. The rougher conditions get, the rougher Castform's disposition becomes. **Sunny Form:** Castform changes to this form when it basks in bright sunlight. When you touch its glowing skin, it feels all dried out. **Rainy Form:** This is Castform's form when pelted by rain. In an experiment where it was placed in a shower, this Pokémon didn't change to this form. **Snowy Form:** This is Castform's form when caught in a hailstorm. Its whole body is chilled, and its skin is partially frozen.

Generation VIII	
Brilliant Diamond **Shining Pearl**	Its appearance changes with the weather. Recently, its molecules were found to be just like water.

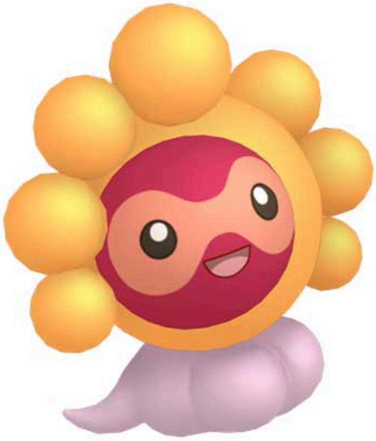
Sprites

Normal

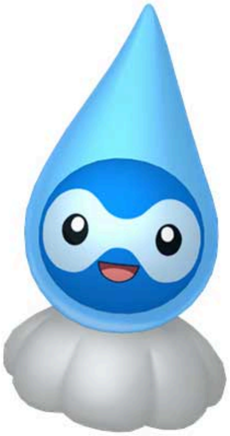
Shiny Normal



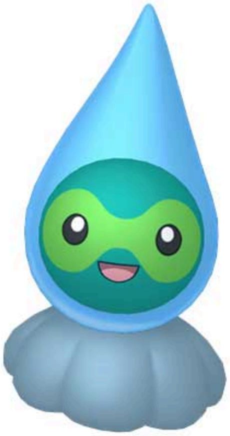
Sunny Form



Shiny Sunny Form

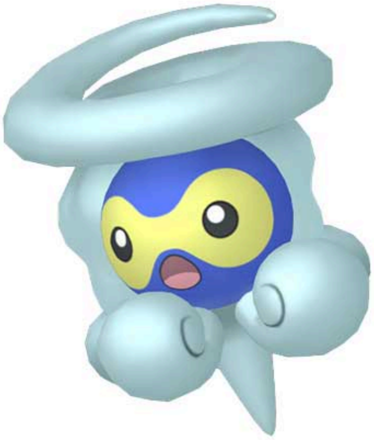


Rainy Form



Shiny Rainy Form

Snowy Form



Shiny Snowy Form

Origin

Castform resembles a living cloud and acts like weather in general, but it may also be based on a weather balloon. It is similar in both concept and design to a *teru teru bōzu*, a Japanese charm doll used to wish for good weather. Its forms and their types may have originated from the English saying "rain, hail, or shine". Its shape of a large sphere with two smaller orbs resembles an H_2O molecule, matching how it is said to be composed of molecules similar to water.

Conceptually, Castform may also draw inspiration from or be intended to contrast with the weather rock concept. These are stones jokingly hung up as a low tech way to tell the weather. They are intended to parody the poor forecasting of more complicated modern instruments. Given Castform's artificial origins and design to predict weather, but failure to transform until after the weather is already present, it may be comparable to the opposite extreme of a weather rock.

The Sunny Form looks like the Sun on a cloud, the Rainy Form resembles a droplet of rain on a dark cloud, and the Snowy Form looks like a gust of wind or an ice cream cone.

Name Origin

Castform may be a combination of *forecast* (the prediction of weather) and *transform* or *form* (referring to its ability to change form depending on the weather).

Powalen may be a combination of ポワン *powan* (onomatopoeia of a sudden transformation, similar to “poof” in English) and 変わる *kawaru* (to change or transform).

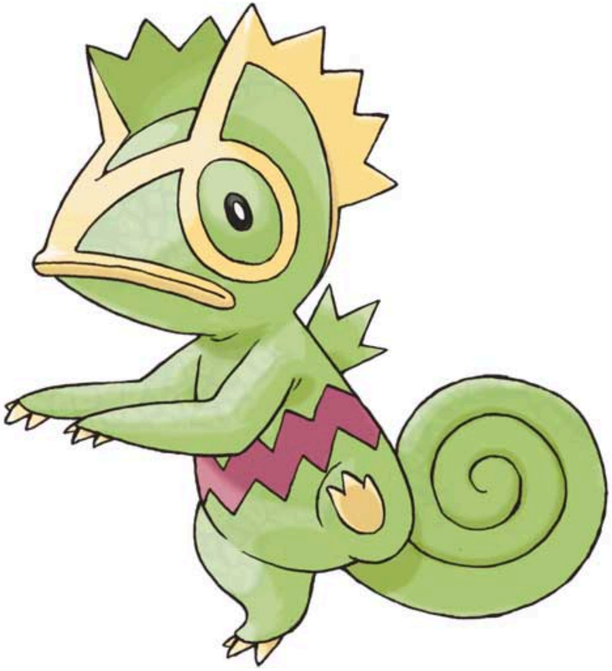
Kecleon

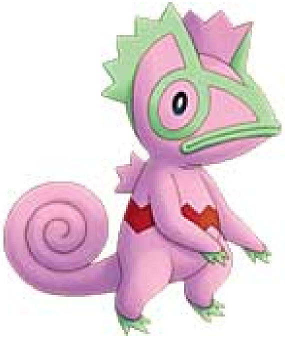
Color Swap Pokémon

カクレオン

Kakureon

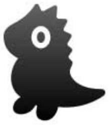
#0352





Purple Kecleon
(*Pokémon Mystery Dungeon* series)

Types	Avg. Height	Avg. Weight
Normal	3′03″ / 1.0 m	48.5 lbs. / 22.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

Pokédex Entries

Generation III	
Ruby	Kecleon is capable of changing its body colors at will to blend in with its surroundings. There is one exception—this Pokémon can’t change the zigzag pattern on its belly.
Sapphire	Kecleon alters its body coloration to blend in with its surroundings, allowing it to sneak up on its prey unnoticed. Then it lashes out with its long, stretchy tongue to instantly ensnare the unsuspecting target.
Emerald	A Pokémon that has the ability to alter its body colors to match its surroundings. A Kecleon reverts to its original colors if it is startled.
FireRed **LeafGreen**	It changes body color to blend in with its surroundings. It also changes color if it is happy or sad.
Generation IV	
Diamond **Pearl** **Platinum**	It can freely change its body’s color. The zigzag pattern on its belly doesn’t change, however.
HeartGold **SoulSilver**	It changes its shading to match its surroundings so it can sneak up on prey. Only its belly patterns stay fixed.
Generation V	
Black **White** **Black 2** **White 2**	It can freely change its body’s color. The zigzag pattern on its belly doesn’t change, however.
Generation VI	
X	It can freely change its body’s color. The zigzag pattern on its belly doesn’t change, however.

Y	It changes its shading to match its surroundings so it can sneak up on prey. Only its belly patterns stay fixed.
Omega Ruby	Kecleon is capable of changing its body colors at will to blend in with its surroundings. There is one exception—this Pokémon can’t change the zigzag pattern on its belly.
Alpha Sapphire	Kecleon alters its body coloration to blend in with its surroundings, allowing it to sneak up on its prey unnoticed. Then it lashes out with its long, stretchy tongue to instantly ensnare the unsuspecting target.
Generation VII	
Ultra Sun	It changes its hue to blend into its surroundings. If no one takes notice of it for too long, it will pout and never reveal itself.
Ultra Moon	Its color changes for concealment and also when its mood or health changes. The darker the color, the healthier it is.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It can freely change its body’s color. The zigzag pattern on its belly doesn’t change, however.
New Snap	Kecleon can change their skin color to blend in with their surroundings and hide. They live all over the forest. Did you spot them all?
Generation IX	
Legends: Z-A	It changes color to blend in with its surroundings in order to sneak up on prey. It can’t make its belly pattern disappear, however.

Sprites

Shiny

Origin

Kecleon appears to be based on a chameleon, particularly the panther chameleon or Cape dwarf chameleon.

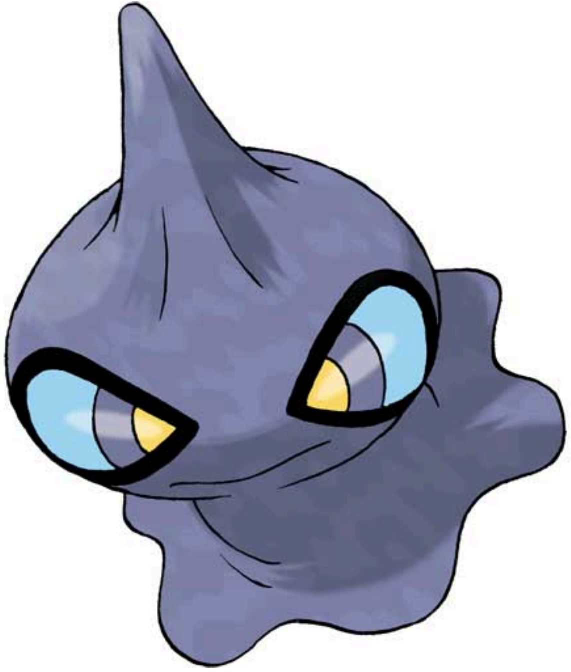
Name Origin

Kecleon and Kakureon may be a combination of 隠れる *kakureru* (to hide, to conceal oneself) and *chameleon*.

Shuppet
Puppet Pokémon

カゲボウズ
Kagebouzu

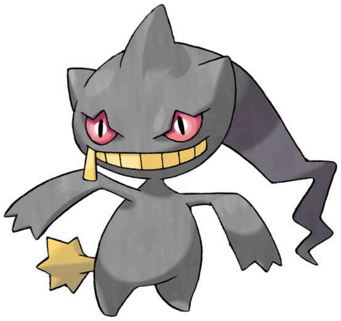
#0353



Types	Avg. Height	Avg. Weight
Ghost	2′00″ / 0.6 m	5.1 lbs. / 2.3 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	●	—

Shuppet

→



Banette

Pokédex Entries

Generation III	
Ruby	Shuppet is attracted by feelings of jealousy and vindictiveness. If someone develops strong feelings of vengeance, this Pokémon will appear in a swarm and line up beneath the eaves of that person’s home.
Sapphire	Shuppet grows by feeding on dark emotions, such as vengefulness and envy, in the hearts of people. It roams through cities in search of grudges that taint people.
Emerald	This Pokémon roams about deep in the night seeking such negative emotions as grudges and envy. It retreats to its nest when the sun begins to rise.
FireRed **LeafGreen**	It loves to feed on feelings like envy and malice. Its upright horn catches the emotions of people.
Generation IV	
Diamond **Pearl** **Platinum**	It loves vengeful emotions and hangs in rows under the eaves of houses where vengeful people live.
HeartGold **SoulSilver**	It uses its horn to feed on envy and malice, or so it’s said. It’s very active at night.
Generation V	
Black **White**	It loves vengeful emotions and hangs in rows under the eaves of houses where vengeful people live.
Black 2 **White 2**	It feeds on the dark emotions of sadness and hatred, which make it grow steadily stronger.
Generation VI	
X	It uses its horn to feed on envy and malice—or so it’s said. It’s very active at night.
Y	It loves vengeful emotions and hangs in rows under the eaves of houses where vengeful people live.

Omega Ruby	Shuppet is attracted by feelings of jealousy and vindictiveness. If someone develops strong feelings of vengeance, this Pokémon will appear in a swarm and line up beneath the eaves of that person’s home.
Alpha Sapphire	Shuppet grows by feeding on dark emotions, such as vengefulness and envy, in the hearts of people. It roams through cities in search of grudges that taint people.
Generation VII	
Ultra Sun	It eats up emotions like malice, jealousy, and resentment, so some people are grateful for its presence.
Ultra Moon	There’s a proverb that says, “Shun the house where Shuppet gather in the growing dusk.”
Generation VIII	
Brilliant Diamond **Shining Pearl**	They love vengeful emotions and hang in rows under the eaves of houses where vengeful people live.
Generation IX	
Scarlet	It loves to feed on feelings like envy and malice. Its upright horn catches the emotions of people.
Violet	It feeds on the dark emotions of sadness and hatred, which make it grow steadily stronger.
Sleep	This Pokémon grows by eating dark emotions such as envy and malice. If you wake up in the morning with your mood improved, it could be that a Shuppet sleeping nearby ate up your dark feelings.
Legends: Z-A	It uses its horn to feed on envy and malice—or so it’s said. It’s very active at night.

Sprites

Shiny

Origin

Shuppet appears to be based on a puppet or doll, possibly a common hand puppet or a てるてる坊主 *teru teru bōzu*, a Japanese paper doll resembling a ghost. It also appears similar to common depictions of ghosts, specifically those that resemble floating cloths with faces.

Name Origin

Shuppet may be a combination of *shadow* or *sheet* and *puppet*, or a contraction of *shadow puppet*.

Kagebouzu may be a combination of 影 *kage* (shadow) or 影法師 *kagebōshi* (silhouette) and てるてる坊主 *teru teru bōzu*.

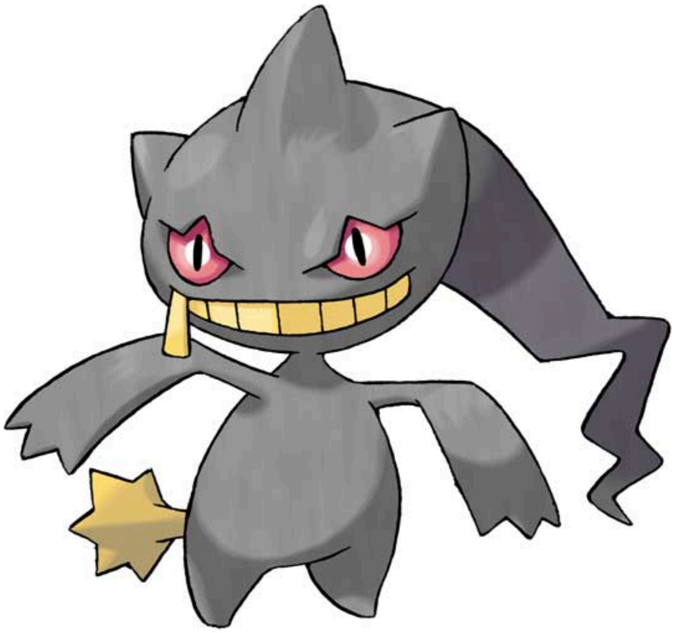
Banette

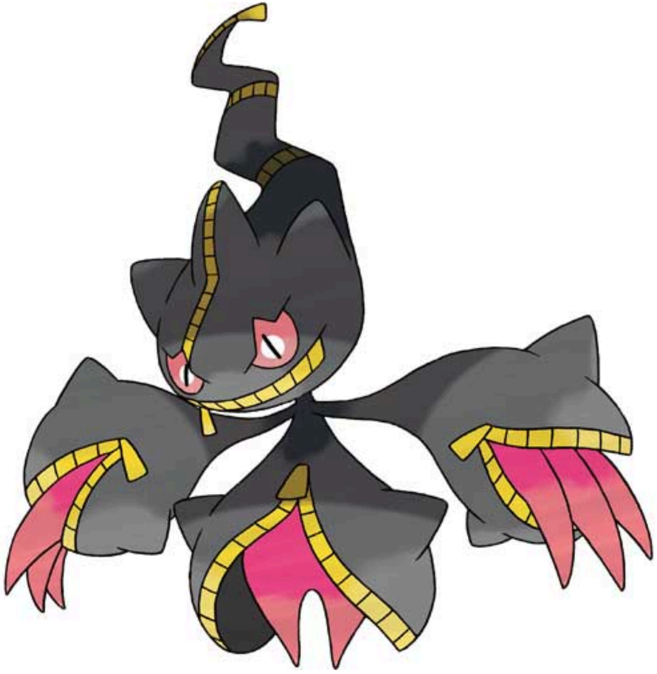
Marionette Pokémon

ジュペッタ

Juppeta

#0354

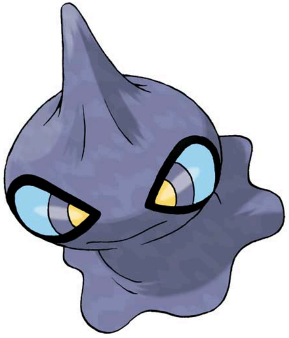




Mega Banette

Types	**Avg. Height**	**Avg. Weight**
Ghost	3′07″ / 1.1 m Banette	27.6 lbs. / 12.5 kg Banette

	3′11″ / 1.2 m Mega Banette	28.7 lbs. / 13.0 kg Mega Banette
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Shuppet

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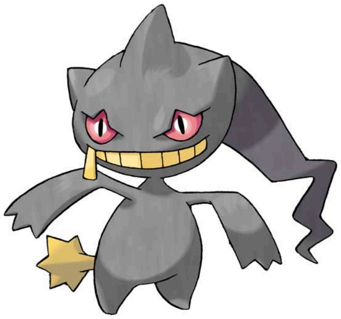


Banette

Pokédex Entries

Generation III	
Ruby	Banette generates energy for laying strong curses by sticking pins into its own body. This Pokémon was originally a pitiful plush doll that was thrown away.
Sapphire	A cursed energy permeated the stuffing of a discarded and forgotten plush doll, giving it new life as Banette. The Pokémon’s energy would escape if it were to ever open its mouth.
Emerald	An abandoned plush doll became this Pokémon. They are said to live in garbage dumps and wander about in search of the children that threw them away.
FireRed **LeafGreen**	Strong feelings of hatred turned a puppet into a Pokémon. If it opens its mouth, its cursed energy escapes.
Generation IV	

Diamond Pearl Platinum	A doll that became a Pokémon over its grudge from being junked. It seeks the child that disowned it.
HeartGold SoulSilver	This Pokémon developed from an abandoned doll that amassed a grudge. It is seen in dark alleys.
Generation V	
Black White	A doll that became a Pokémon over its grudge from being junked. It seeks the child that disowned it.
Black 2 White 2	A doll that became a Pokémon over its grudge of being thrown away. It seeks the child who disowned it.
Generation VI	
X	A doll that became a Pokémon over its grudge from being junked. It seeks the child that disowned it.
Y	Strong feelings of hatred turned a puppet into a Pokémon. If it opens its mouth, its cursed energy escapes.
Omega Ruby	Banette generates energy for laying strong curses by sticking pins into its own body. This Pokémon was originally a pitiful plush doll that was thrown away.
Alpha Sapphire	A cursed energy permeated the stuffing of a discarded and forgotten plush doll, giving it new life as Banette. The Pokémon's energy would escape if it were to ever open its mouth.
Generation VII	
Ultra Sun	It's a stuffed toy that was thrown away and became possessed, ever searching for the one who threw it away so it can exact its revenge. **Mega Evolution:** Extraordinary energy amplifies its cursing power to such an extent that it can't help but curse its own Trainer.

Ultra Moon	Resentment at being cast off made it spring into being. Some say that treating it well will satisfy it, and it will once more become a stuffed toy. **Mega Evolution:** Mega Evolution increases its vindictiveness, and the cursing power that was held back by its zipper comes spilling out.
Generation VIII	
Brilliant Diamond **Shining Pearl**	A doll bore a grudge over being junked, and it became a Pokémon. It seeks the child that disowned it.
Generation IX	
Scarlet	This Pokémon developed from an abandoned doll that amassed a grudge. It is seen in dark alleys.
Violet	Strong feelings of hatred turned a puppet into a Pokémon. If it opens its mouth, its cursed energy escapes.
Sleep	A Pokémon born of a grudge that took up residence in an abandoned stuffed toy. Sometimes it appears to laugh happily while it sleeps. Perhaps it's remembering a time when it was loved and cared for.
Legends: Z-A	A doll bore a grudge over being junked, and it became a Pokémon. It seeks the child that disowned it. **Mega Evolution:** Mega Evolution increases its vindictiveness, and the cursing power that was held back by its zipper comes spilling out.

Sprites

Shiny

Mega

Shiny Mega

Origin

Banette seems to be based on the idea of a haunted doll, while its Pokédex backstory of an ordinary doll coming to life is similar to the tsukumogami, an idea rooted in Shinto's animism. Its appearance and habit of sticking itself with pins is also a reference to the popular concept of a voodoo doll. The loosely-hanging arms are common tropes in *yūrei* depictions, and its triangular horn resembles the *tenkan* headband sometimes worn by *yūrei* or corpses.

Name Origin

Banette may be a combination of *bane* (cause of trouble, harm, or death), and *marionette*.

Juppeta may be a combination of 呪 *ju* (curse, spell) and *puppet*. It may also refer to *Geppetto*, a woodcarver who built a puppet that came to life in the story of Pinocchio.

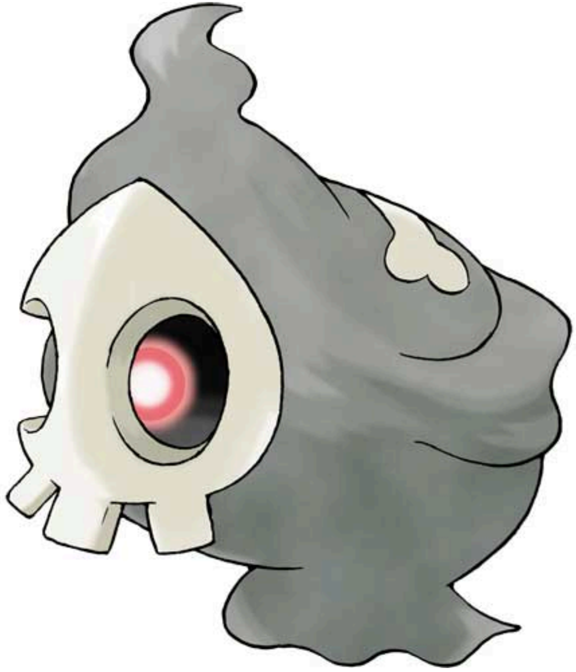
Duskull

Requiem Pokémon

ヨマワル

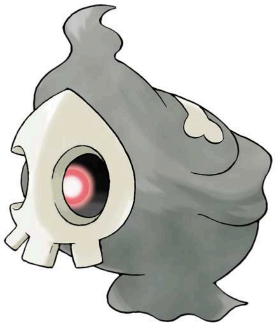
Yomawaru

#0355



Types	Avg. Height	Avg. Weight
Ghost	2′07″ / 0.8 m	33.1 lbs. / 15.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Duskull

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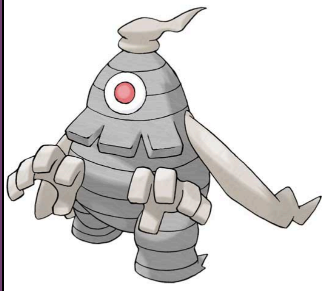

Dusclops

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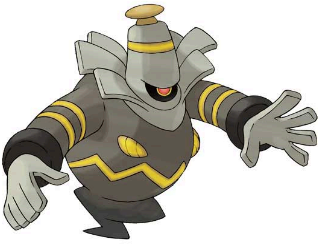


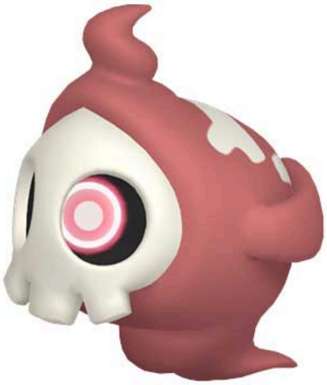
Dusknoir

Pokédex Entries

Generation III	
Ruby	Duskull can pass through any wall no matter how thick it may be. Once this Pokémon chooses a target, it will doggedly pursue the intended victim until the break of dawn.
Sapphire	Duskull wanders lost among the deep darkness of midnight. There is an oft-told admonishment given to misbehaving children that this Pokémon will spirit away bad children who earn scoldings from their mothers.
Emerald	A glare from its single scarlet eye makes even burly grown-ups freeze in utter fear. It is a nocturnal Pokémon that roams about under the cloak of darkness.
FireRed **LeafGreen**	Making itself invisible, it silently sneaks up to prey. It has the ability to slip through thick walls.
Generation IV	
Diamond **Pearl**	It doggedly pursues its prey wherever it goes. However, the chase is abandoned at sunrise.
Platinum	It loves the crying of children. It startles bad kids by passing through walls and making them cry.
HeartGold **SoulSilver**	If it finds bad children who won't listen to their parents, it will spirit them away—or so it's said.
Generation V	
Black **White** **Black 2** **White 2**	It loves the crying of children. It startles bad kids by passing through walls and making them cry.
Generation VI	
X	It doggedly pursues its prey wherever it goes. However, the chase is abandoned at sunrise.
Y	If it finds bad children who won't listen to their parents, it will spirit them away—or so it's said.

Omega Ruby	Duskull can pass through any wall no matter how thick it may be. Once this Pokémon chooses a target, it will doggedly pursue the intended victim until the break of dawn.
Alpha Sapphire	Duskull wanders lost among the deep darkness of midnight. There is an oft-told admonishment given to misbehaving children that this Pokémon will spirit away bad children who earn scoldings from their mothers.
Generation VIII	
Sword	If it finds bad children who won’t listen to their parents, it will spirit them away or so it’s said.
Shield	Making itself invisible, it silently sneaks up to prey. It has the ability to slip through thick walls.
Brilliant Diamond **Shining Pearl**	It doggedly pursues its prey wherever the prey goes. However, the chase is abandoned at sunrise.
Legends: Arceus	I’ve heard that the children of Hisui all begin to behave once they’ve been told the story of how this Pokémon roams about before the witching hour to spirit away misbehaving children.
Generation IX	
Scarlet	In the dead of night, these Pokémon wander through towns in search of children, whose vital energy is a Duskull’s favorite food.
Violet	Duskull’s victims suffer an intense chill as the Pokémon siphons their life-force away, glaring at them with its bright red eye all the while.
Pokopia	In the dead of night, these Pokémon wander through towns in search of children, whose vital energy is a Duskull’s favorite food.

Sprites



Shiny

Origin

Duskull seems to be a hitodama-shaped ghost. Its cylopean single eye is a common feature of many yokai.

Duskull's skeletal traits (skull mask and bone pattern on its back) and dark robe-like body may also reference certain figures associated with death, namely the Grim Reaper and modern interpretations of Charon. Furthermore, it tormenting and spiriting away misbehaved children hints at it also being based on bogeymen, such as the Japanese Namahage.

Name Origin

Duskull may be a combination of *dusk* and *skull*.

Yomawaru may be a combination of 妖魔 *yōma* (ghost), 悪 *waru* (bad thing), and 夜回り *yomawari* (night watch). It is also similar to 山童 *Yamawaro*, a hairy, one-eyed spirit that appeared in *The Illustrated Night Parade of a Hundred Demons*.

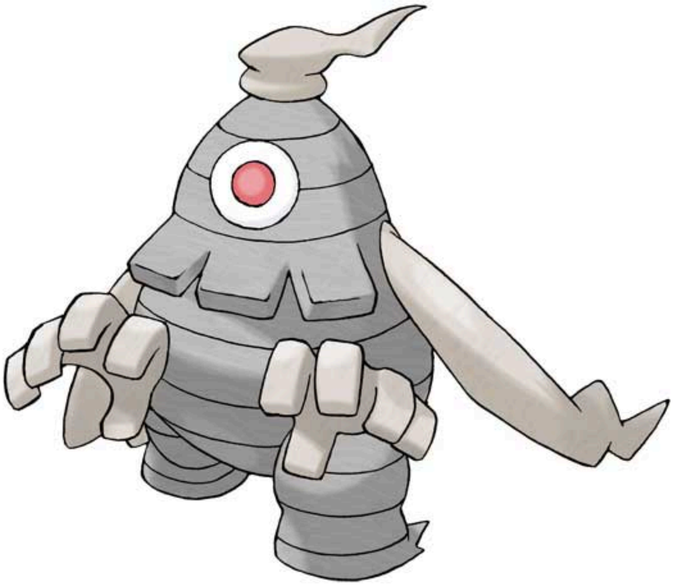
Dusclops

Beckon Pokémon

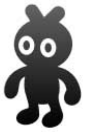
サマヨール

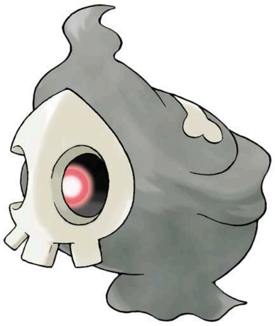
Samayouru

#0356



Types	Avg. Height	Avg. Weight
Ghost	5′03″ / 1.6 m	67.5 lbs. / 30.6 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Duskull

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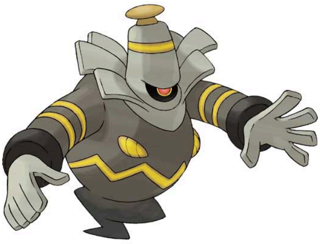
Dusclops

→



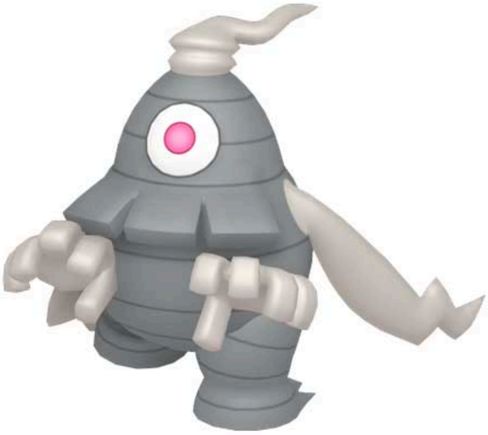
Dusknoir

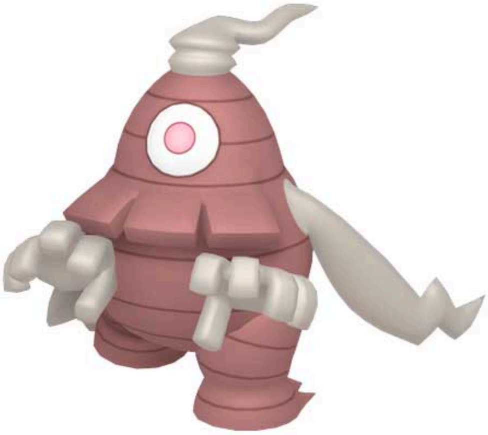
Pokédex Entries

Generation III	
Ruby	Dusclops's body is completely hollow—there is nothing at all inside. It is said that its body is like a black hole. This Pokémon will absorb anything into its body, but nothing will ever come back out.
Sapphire	Dusclops absorbs anything, however large the object may be. This Pokémon hypnotizes its foe by waving its hands in a macabre manner and by bringing its single eye to bear. The hypnotized foe is made to do Dusclops's bidding.
Emerald	It is thought that its body is hollow with only a spectral ball of fire burning inside. However, no one has been able to confirm this theory as fact.
FireRed LeafGreen	Its body is entirely hollow. When it opens its mouth, it sucks everything in as if it were a black hole.
Generation IV	
Diamond Pearl	Its body is hollow. It is said that those who look into its body are sucked into the void.
Platinum	It seeks drifting will-o'-the-wisps and sucks them into its empty body. What happens inside is a mystery.
HeartGold SoulSilver	Anyone who dares peer into its body to see its spectral ball of fire will have their spirit stolen away.
Generation V	
Black White Black 2 White 2	It seeks drifting will-o'-the-wisps and sucks them into its empty body. What happens inside is a mystery.
Generation VI	
X	Anyone who dares peer into its body to see its spectral ball of fire will have their spirit stolen away.
Y	Its body is hollow. It is said that those who look into its body are sucked into the void.

Omega Ruby	Dusclops’s body is completely hollow—there is nothing at all inside. It is said that its body is like a black hole. This Pokémon will absorb anything into its body, but nothing will ever come back out.
Alpha Sapphire	Dusclops absorbs anything, however large the object may be. This Pokémon hypnotizes its foe by waving its hands in a macabre manner and by bringing its single eye to bear. The hypnotized foe is made to do Dusclops’s bidding.
Generation VIII	
Sword	Its body is entirely hollow. When it opens its mouth, it sucks everything in as if it were a black hole.
Shield	It seeks drifting will-o’-the-wisps and sucks them into its empty body. What happens inside is a mystery.
Brilliant Diamond Shining Pearl	Its body is hollow. It is said that those who look into its body are sucked into the void.
Legends: Arceus	There are rumors that peeking inside its bandage-wrapped body will cause one to get pulled in through the gaps between the bandages, never to return. I’ve been too scared to verify.
Generation IX	
Scarlet	Dusclops is feared because it’s said to pull the soul out of anyone who gazes upon the strange movements of its hands.
Violet	Dusclops’s true form is said to be a bright red eye burning within its body, but no one has ever seen such a thing.
Pokopia	Dusclops is feared because it’s said to pull the soul out of anyone who gazes upon the strange movements of its hands.

Sprites





Shiny

Origin

Dusclops’ hollow and horizontally segmented body, containing a ball of fire inside (presumably an onibi or hitodama) may hint at it being based on a Chōchin-obake—a haunted Japanese paper lantern. Its cylopean single eye is a common feature of many yokai, including versions of the Chōchin-obake.

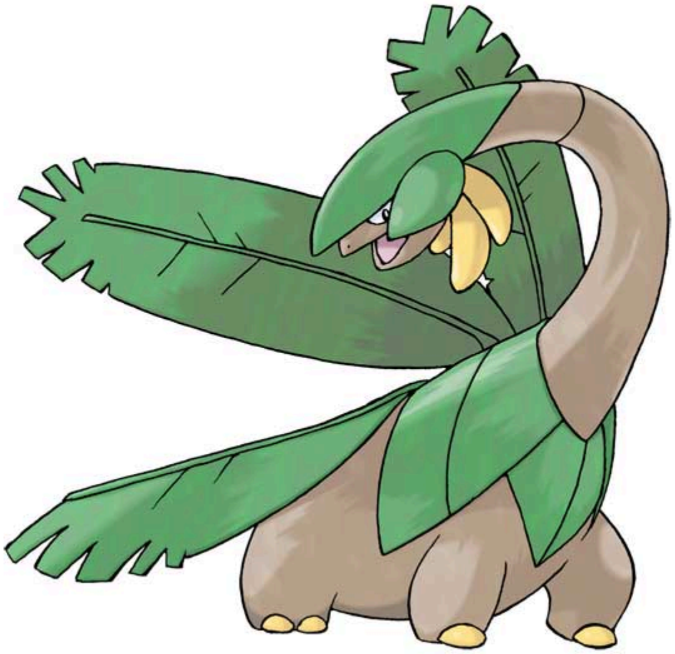
Dusclops’ body being described as being covered in bandages suggests it is also based on a mummy.

Name Origin

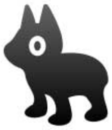
Dusclops may be a combination of *dusk* and *cyclops*.

Samayouru may be a combination of 彷徨う *samayou* (to wander about) and 夜 *yoru* (night).

Tropius Fruit Pokémon	トロピウス *Tropius*	**#0357**



Types	**Avg. Height**	**Avg. Weight**
Grass Flying	6′07″ / 2.0 m	220.5 lbs. / 100.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Pokédex Entries

Generation III	
Ruby	The bunches of fruit around Tropius’s neck are very popular with children. This Pokémon loves fruit, and eats it continuously. Apparently, its love for fruit resulted in its own outgrowth of fruit.
Sapphire	Children of the southern tropics eat as snacks the fruit that grows in bunches around the neck of

	Tropius. This Pokémon flies by flapping the leaves on its back as if they were wings.
Emerald	It flies by flapping its broad leaves. The bunch of fruit that grows around its neck is deliciously sweet. In the spring, it scatters pollen from its neck.
FireRed **LeafGreen**	It lives in tropical jungles. The bunch of fruit around its neck is delicious. The fruit grows twice a year.
Generation IV	
Diamond **Pearl**	Because it continually ate only its favorite fruit, the fruit started growing around its neck.
Platinum	Delicious fruits grew out from around its neck because it always ate the same kind of fruit.
HeartGold **SoulSilver**	The bunch of fruit around it neck ripens twice a year and is delicious. It’s highly favored tropical snack.
Generation V	
Black **White**	Delicious fruits grew out from around its neck because it always ate the same kind of fruit.
Black 2 **White 2**	It flies by flapping its broad leaves and gives the sweet, delicious fruit around its neck to children.
Generation VI	
X	It flies by flapping its broad leaves and gives the sweet, delicious fruit around its neck to children.
Y	The bunch of fruit around its neck ripens twice a year and is delicious. It’s a highly favored tropical snack.
Omega Ruby	The bunches of fruit around Tropius’s neck are very popular with children. This Pokémon loves fruit, and eats it continuously. Apparently, its love for fruit resulted in its own outgrowth of fruit.
Alpha Sapphire	Children of the southern tropics eat as snacks the fruit that grows in bunches around the neck of Tropius. This Pokémon flies by flapping the leaves on its back as if they were wings.

Generation VII	
Ultra Sun	The bunches of fruit growing around the necks of Tropius in Alola are especially sweet compared to those in other regions.
Ultra Moon	Bunches of delicious fruit grow around its neck. In warm areas, many ranches raise Tropius.
Generation VIII	
Brilliant Diamond **Shining Pearl**	Because it continually ate only its favorite fruit, the fruit started growing around its neck.
New Snap	Tropius is a kind Pokémon, sharing the sweet fruits that grow on its neck with any who want some. Its body may be big, but it has no trouble flying through the air.
Generation IX	
Scarlet	It lives in tropical jungles. The bunch of fruit around its neck is delicious. The fruit grows twice a year.
Violet	Delicious fruits grew out from around its neck because it always ate the same kind of fruit.

Sprites

Shiny

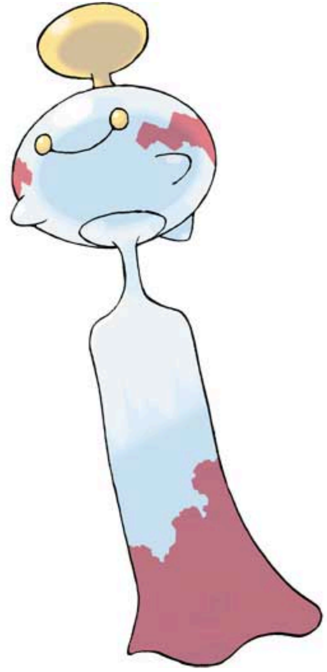
Origin

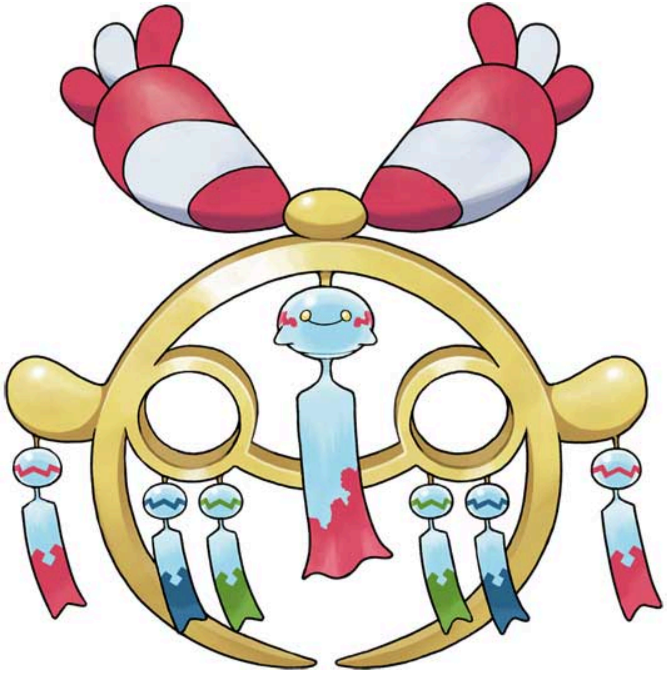
Tropius resembles a generic sauropod, a clade of long-necked, herbivorous dinosaurs, combined with a banana plant. Its tropical characteristics and sauropod-like body may also be inspired by the Mokele-mbembe, a cryptid creature said to live in the Congo River Basin, most often described as a sauropod.

Name Origin

Tropius may be a combination of *tropical* and *-saurus* (common suffix in names of dinosaurs and extinct reptiles derived from the Ancient Greek word for lizard). It may also involve *tropism* (orientation of plants in response to a particular environmental stimulus).

Chimecho Wind Chime Pokémon	チリーン *Chirean*	**#0358**

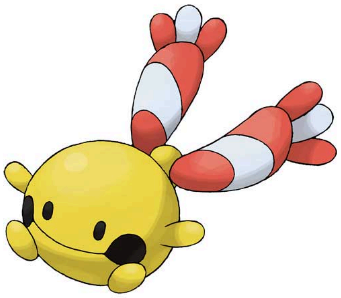




Mega Chimecho

Types	**Avg. Height**	**Avg. Weight**
Psychic Chimecho	2′00″ / 0.6 m Chimecho	2.2 lbs. / 1.0 kg Chimecho

Psychic Steel Mega Chimecho	3′11″ / 1.2 m Mega Chimecho	17.6 lbs. / 8.0 kg Mega Chimecho
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —



Chingling

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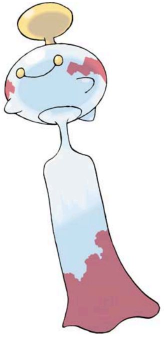


Chimecho

Pokédex Entries

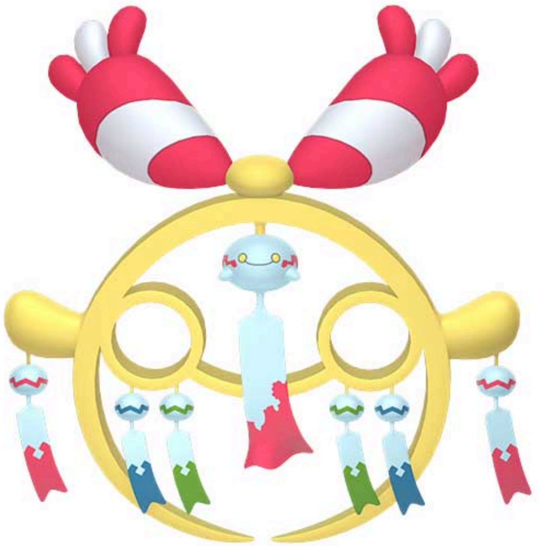
Generation III	
Ruby	Chimecho makes its cries echo inside its hollow body. When this Pokémon becomes enraged, its cries result in ultrasonic waves that have the power to knock foes flying.
Sapphire	In high winds, Chimecho cries as it hangs from a tree branch or the eaves of a building using a suction cup on its head. This Pokémon plucks berries with its long tail and eats them.
Emerald	They fly about very actively when the hot season arrives. They communicate among themselves using seven different and distinguishing cries.
FireRed **LeafGreen**	It travels by riding on winds. It cleverly uses its long tail to pluck nuts and berries, which it loves to eat.
Generation IV	
Diamond	To knock foes flying, it makes the air shudder with its cries. It converses using seven cries.

Pearl	Emitting ultrasonic cries, it floats on winds to travel great distances.
Platinum	Its cries echo inside its hollow body to emerge as beautiful notes for startling and repelling foes.
HeartGold **SoulSilver**	It uses the sucker on it’s head to hang from a tree or from eaves. It can produce seven different tones.
Generation V	
Black **White** **Black 2** **White 2**	Its cries echo inside its hollow body to emerge as beautiful notes for startling and repelling foes.
Generation VI	
X	It uses the sucker on its head to hang from a tree or from eaves. It can produce seven different tones.
Y	Emitting ultrasonic cries, it floats on winds to travel great distances.
Omega Ruby	Chimecho makes its cries echo inside its hollow body. When this Pokémon becomes enraged, its cries result in ultrasonic waves that have the power to knock foes flying.
Alpha Sapphire	In high winds, Chimecho cries as it hangs from a tree branch or the eaves of a building using a suction cup on its head. This Pokémon plucks berries with its long tail and eats them.
Generation VIII	
Brilliant Diamond	To knock foes flying, it makes the air shudder with its cries. It converses using seven cries.
Shining Pearl	Chimecho emits ultrasonic cries. It floats on the wind to travel great distances.
Legends: Arceus	Can emit waves of air powerful enough to knock out prey taller than itself. I hypothesize that it amplifies the faint sound of wind within its body.
Generation IX	

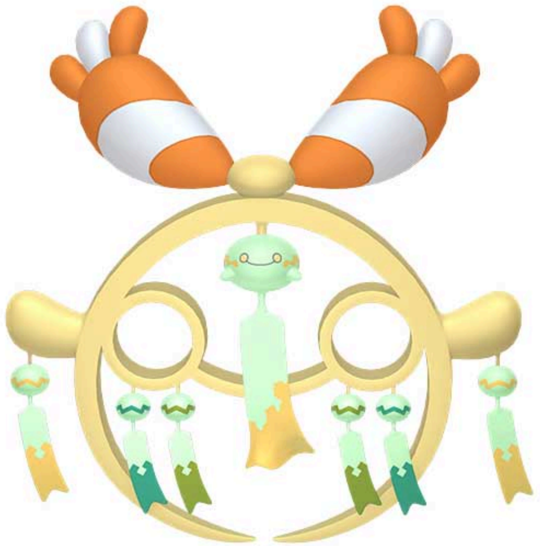
Scarlet	It uses the sucker on its head to hang from a tree or from eaves. It can produce seven different tones.
Violet	Its cries echo inside its hollow body to emerge as beautiful notes for startling and repelling foes.
Legends: Z-A	Chimecho create air vibrations with their cries to send foes flying. They have seven different types of cries they use to converse with one another. **Mega Evolution:** It vibrates its entire body to attack in all directions using sound waves. Any who hear the vibrations get so confused, they forget who they are.

Sprites

Shiny



Mega



Shiny Mega

Origin

Chimecho appears to be based on Japanese glass wind bells known as *fūrin*, which are hung around Shinto shrines to predict disasters and ward off evil spirits. Its red and white coloration is reminiscent of the dresses worn by miko.

Mega Chimecho may be based on the khakkhara or shakujo staffs used by Buddhist monks. They are topped by golden rings and the sounds of the rings shaking ward off animals and evil spirits, reflecting how Mega Chimecho's echoes create overlapping sounds, and its stated ability to purify spirits. Mega Chimecho possesses the shape and scarf of a Chingling, referencing atavism.

Chimecho's seven cries, and the seven Chimecho on Mega Chimecho, may reference how the number seven signifies luck, good fortune, and spirituality in Shinto and Buddhist culture.

Name Origin

Chimecho may be a combination of *chime* and *echo*.

Chirean may be a combination of ちりんちりん *chirinchirin* (the sound of a bell chiming) and 風鈴 *fūrin* (wind chime).

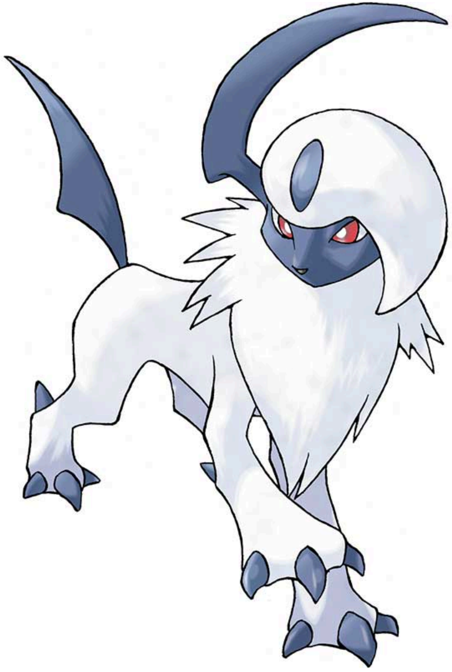
Absol

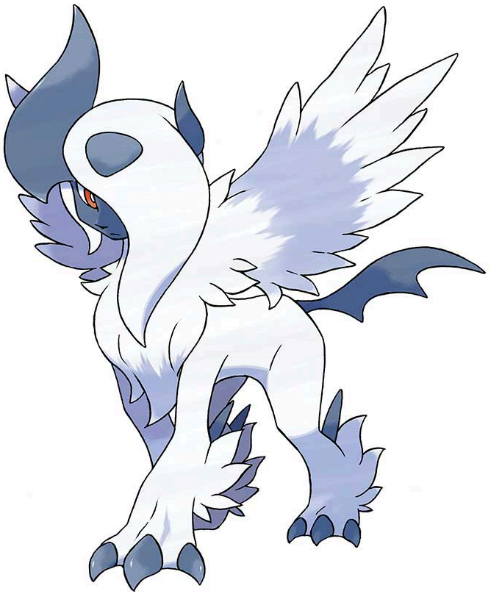
Disaster Pokémon

アブソル

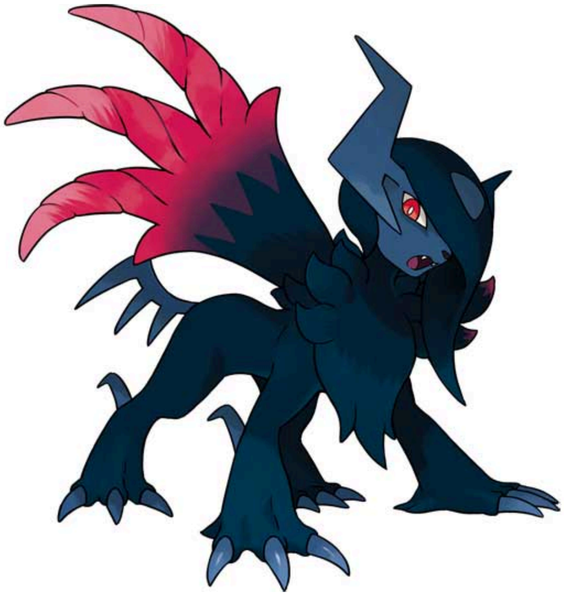
Absol

#0359





Mega Absol



Mega Absol Z

Types	**Avg. Height**	**Avg. Weight**
Dark Absol	3′11″ / 1.2 m Absol	103.6 lbs. / 47.0 kg Absol

Dark Mega Absol Dark Ghost Mega Absol Z	3′11″ / 1.2 m Mega Absol 3′11″ / 1.2 m Mega Absol Z	108.0 lbs. / 49.0 kg Mega Absol 108.0 lbs. / 49.0 kg Mega Absol Z
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Pokédex Entries

Generation III	
Ruby	Every time Absol appears before people, it is followed by a disaster such as an earthquake or a tidal wave. As a result, it came to be known as the disaster Pokémon.
Sapphire	Absol has the ability to foretell the coming of natural disasters. It lives in a harsh, rugged mountain environment. This Pokémon very rarely ventures down from the mountains.
Emerald	It sharply senses even subtle changes in the sky and the land to predict natural disasters. It is a long-lived Pokémon that has a life-span of 100 years.
FireRed **LeafGreen**	It appears when it senses an impending natural disaster. As a result, it was mistaken as a doom-bringer.
Generation IV	
Diamond **Pearl**	It senses coming disasters and appears before people only to warn them of impending danger.
Platinum	Rumored to sense danger with its horn, it became a target. It fled deep into the mountains.
HeartGold **SoulSilver**	It has the ability to foretell natural disasters. Its life span is over a hundred years.

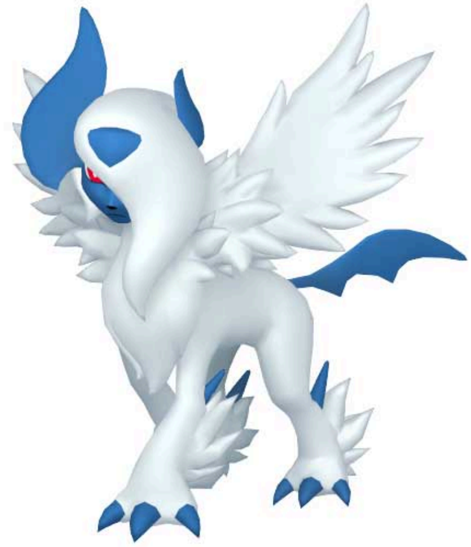
Generation V	
Black White	Rumored to sense danger with its horn, it became a target. It fled deep into the mountains.
Black 2 White 2	It appears from deep in the mountains to warn people about upcoming disasters it has sensed with its horn.
Generation VI	
X	It senses coming disasters and appears before people only to warn them of impending danger.
Y	It appears when it senses an impending natural disaster. As a result, it was mistaken as a doom bringer.
Omega Ruby	Every time Absol appears before people, it is followed by a disaster such as an earthquake or a tidal wave. As a result, it came to be known as the disaster Pokémon.
Alpha Sapphire	Absol has the ability to foretell the coming of natural disasters. It lives in a harsh, rugged mountain environment. This Pokémon very rarely ventures down from the mountains.
Generation VII	
Sun	Long ago, superstitions were spread about it, saying it brought disaster. This fed a hatred of it, and it was driven deep into the mountains. **Mega Evolution:** When this Pokémon whips the wing-like fur on its back as though beating its wings, it sends an intimidating aura flying at its opponents.
Moon	Although it’s said to bring disaster, in actuality, this Pokémon possesses a calm disposition and warns people of any crises that loom. **Mega Evolution:** As the energy of Mega Evolution fills it, its fur bristles. What you see on its back are not true wings, and this Pokémon isn’t able to fly.
Ultra Sun	The only thing unlucky about Absol is its appearance. It protects fields and warns people of

	disaster, so one ought to be grateful for it. **Mega Evolution:** Normally, it dislikes fighting, so it really hates changing to this form for battles.
Ultra Moon	The elderly call it the disaster Pokémon and detest it, but interest in its power to predict disasters is on the rise. **Mega Evolution:** It converts the energy from Mega Evolution into an intimidating aura. Fainthearted people expire from shock at the sight of it.
Generation VIII	
Sword	Swift as the wind, Absol races through fields and mountains. Its curved, bow-like horn is acutely sensitive to the warning signs of natural disasters.
Shield	Because of this Pokémon's ability to detect danger, people mistook Absol as a bringer of doom.
Brilliant Diamond Shining Pearl	It senses coming disasters and appears before people only to warn them of impending danger.
New Snap	People say that Absol can predict all sorts of disasters with its horn. It seemed to be protecting you just as much as it was protecting the ruins.
Generation IX	
Sleep	Its curved, bow-like horn remains vigilant even while Absol sleeps. It's said that this Pokémon's ability to detect danger is strong even as it slumbers.
Legends: Z-A	It senses coming disasters and appears before people only to warn them of impending danger. **Mega Evolution:** When this Pokémon whips the winglike fur on its back as though beating its wings, it sends an intimidating aura flying at its opponents. **Mega Evolution Z:** Using fur that it has made into sharp, clawlike shapes, it cuts down foes with a single blow. This is an act of kindness to keep them from suffering.

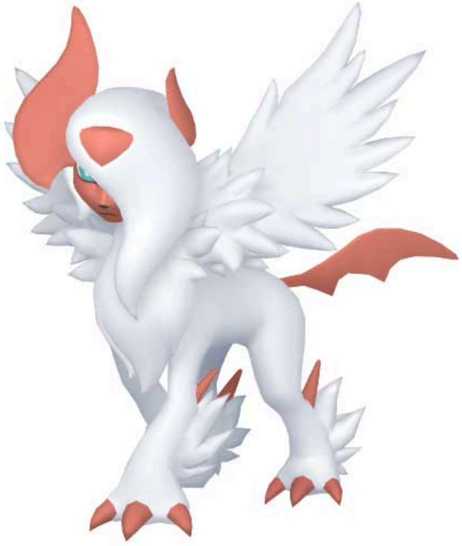
Pokopia	Because of this Pokémon’s ability to detect danger, people mistook Absol as a bringer of doom.

Sprites

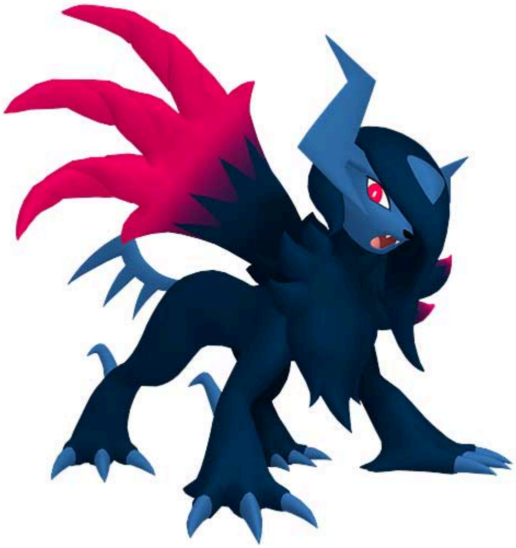
Shiny



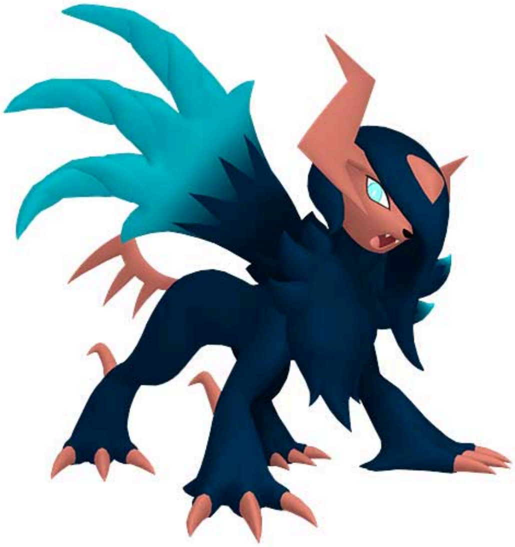
Mega



Shiny Mega



Mega Z



Shiny Mega Z

Origin

Absol may be based on the Bai Ze (白澤) of Chinese mythology, whose name literally translates to “white marsh.” It is generally described as a white beast, distinguished by having one or two horns on its head. Considered to be an intelligent beast, Bai Ze is gifted with the ability to understand human speech and the knowledge on the forms and habits of 11,520 types of supernatural creatures in the world. In legend, Bai Ze shared its knowledge to the Yellow Emperor, which was subsequently compiled in a book called *Bai Ze Tu*. Few of its supposed fragments survive today. In Japan, it is known as the *hakutaku* (白沢) and is said to resemble a cat or lion. In a related legend, a similar creature known as the *kutabe* predicted that a plague would sweep through the Toyama Prefecture of Japan. It is also sometimes said to have an extra eye on their head or back, which may be represented by the oval that appears on Absol’s forehead.

Absol’s head may be modeled after a *Taijitu* symbol. Absol’s humanized face and feline appearance may also be a homage to the sphinx. Its ruff resembling long human hair and a male lion’s mane and the white fur on the top of its head loosely resembling the headpiece of an Egyptian sphinx also suggests this. Its scythe-shaped tail and horn resemblance the Western personified depiction of Death, who is related to destiny and disaster. It may have also been inspired by the black cat superstition. Its feline appearance and the fact that it is usually seen in mountains resemble the natural behavior of felines such as the snow leopard and the cougar.

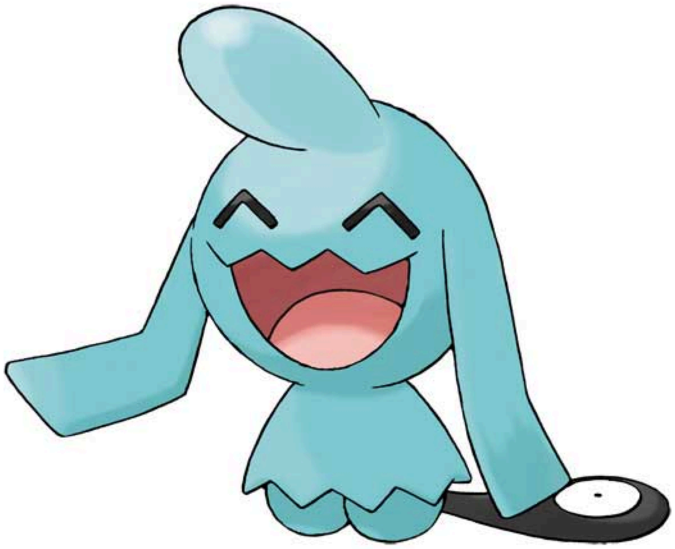
Mega Absol’s wings and elongated fur give it the appearance of an angel, with its wings also being reminiscent of Greek portrayals of sphinxes and furthering the connection to sphinxes noted above. It also resembles a lamassu, an Assyrian creature with a human’s head, wings, and sometimes with the body of a lion. The lamassu was a protective spirit, much like how Absol attempts to warn people of danger.

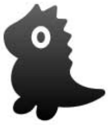
Mega Absol Z’s darker design, as well as its newfound Ghost type, emphasize Absol’s resemblance to Western depictions of Death. Its design being similar to Mega Absol, which has a more angelic appearance, might allude to the concept of angels of death such as Azrael.

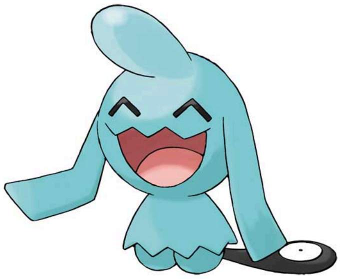
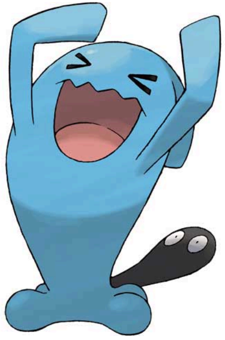
Name Origin

Absol may be derived from *absolute* or *absolution* (setting free from guilt), as well as 危ない *abunai* (dangerous) and possibly 物騒 *bussō* (dangerous) or 恐る *osoru* (to fear). It may also be a combination of the Latin prefix *ab-* (away from) and *sol* (Latin for sun).

Wynaut Bright Pokémon	ソーナノ *Sohnano*	**#0360**



Types	**Avg. Height**	**Avg. Weight**
Psychic	2′00″ / 0.6 m	30.9 lbs. / 14.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

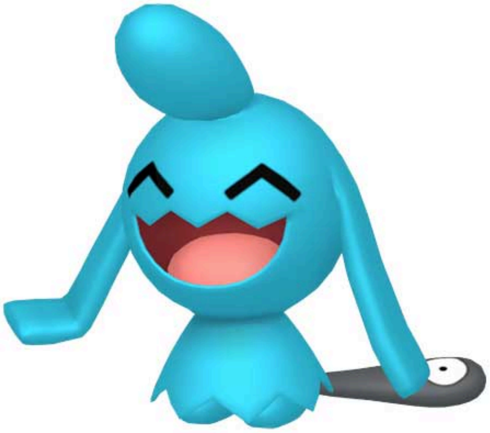
 **Wynaut**	→	 Wobbuffet

Pokédex Entries

Generation III	
Ruby	Wynaut can always be seen with a big, happy smile on its face. Look at its tail to determine if it is angry. When angered, this Pokémon will be slapping the ground with its tail.
Sapphire	Wynaut gather on moonlit nights to play by squeezing up against each other. By being squeezed, this Pokémon gains endurance and is trained to dole out powerful counterattacks.
Emerald	A Wynaut loves to eat sweet fruits. It cleverly picks fruits using its earlike arms. They gather in fruit gardens, drawn by the fragrance.
FireRed **LeafGreen**	It tends to move in a pack with others. They cluster in a tight group to sleep in a cave.
Generation IV	
Diamond **Pearl** **Platinum**	It grows stronger by pushing up against others en masse. It loves eating sweet fruit.
HeartGold **SoulSilver**	It tends to move in a pack. Individuals squash against one another to toughen their spirits.
Generation V	
Black **White** **Black 2** **White 2**	It grows stronger by pushing up against others en masse. It loves eating sweet fruit.
Generation VI	
X	It tends to move in a pack with others. They cluster in a tight group to sleep in a cave.
Y	It grows strong by pushing up against others en masse. It loves eating sweet fruit.
Omega Ruby	Wynaut can always be seen with a big, happy smile on its face. Look at its tail to determine if it is angry. When angered, this Pokémon will be slapping the ground with its tail.

Alpha Sapphire	Wynaut gather on moonlit nights to play by squeezing up against each other. By being squeezed, this Pokémon gains endurance and is trained to dole out powerful counterattacks.
Generation VIII	
Sword	It tends to move in a pack. Individuals squash against one another to toughen their spirits.
Shield	It tends to move in a pack with others. They cluster in a tight group to sleep in a cave.
Brilliant Diamond **Shining Pearl**	They grow strong by pushing up against one another en masse. They love eating sweet fruit.
Generation IX	
Sleep	Even a sleeping Wynaut will always have a big, happy smile on its face. If it’s slapping the ground with its black tail, it may be feeling restless and angry.

Sprites



Shiny

Origin

Wynaut maybe based on an Okiagari-koboshi doll, a Japanese traditional doll with squinted eyes that stands back upright when pushed over. It is a symbol of perseverance.

Name Origin

Wynaut may be a play on the phrase, “Why not?”

Sohnano is homophonous with the phrase そうなの？ *Sō na no?*, which means “Really?” or “Is that so?” This plays off its Evolution, Wobbuffet, whose Japanese name of Sonans is homophonous with the interjection そうなんす *Sō na-n-su*, which roughly means, “That’s the way it is.” Together, they make for a potential perpetual conversation of, “Really?” followed by, “That’s the way it is,” and so on, as seen in *Camp Pikachu*.

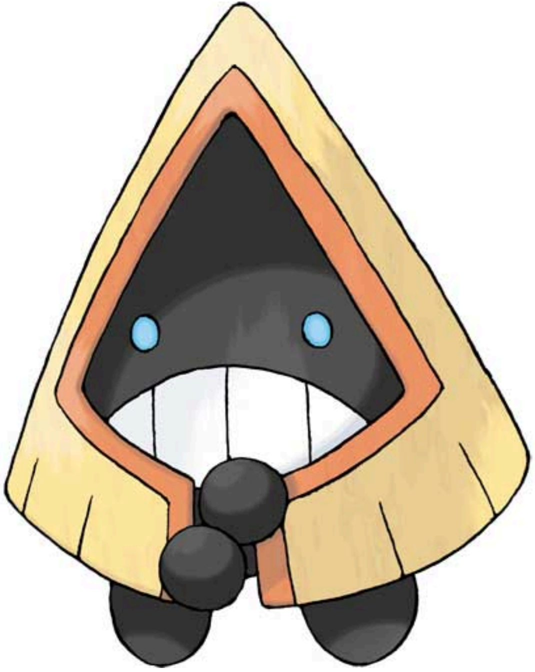
Snorunt

Snow Hat Pokémon

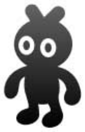
ユキワラシ

Yukiwarashi

#0361



Types	**Avg. Height**	**Avg. Weight**
Ice	2′04″ / 0.7 m	37.0 lbs. / 16.8 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Snorunt

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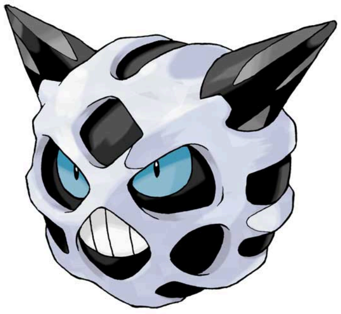

Glalie

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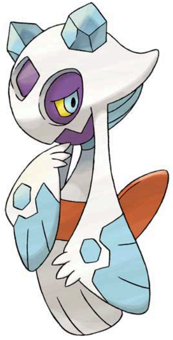
Female


Froslass

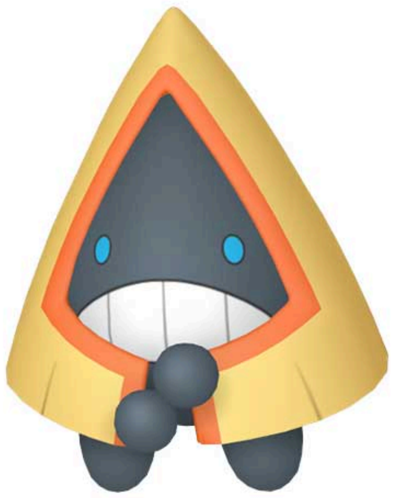
Pokédex Entries

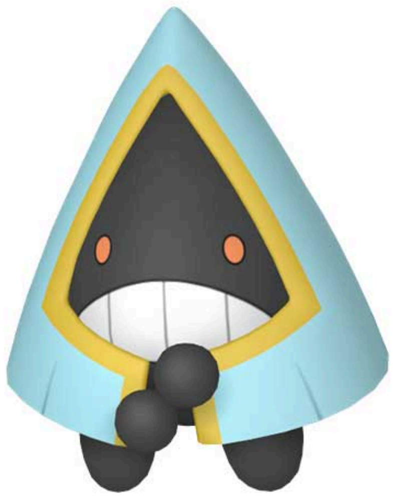
Generation III	
Ruby	Snorunt live in regions with heavy snowfall. In seasons without snow, such as spring and summer, this Pokémon steals away to live quietly among stalactites and stalagmites deep in caverns.
Sapphire	Snorunt survives by eating only snow and ice. Old folklore claims that a house visited by this Pokémon is sure to prosper for many generations to come.
Emerald	They tend to move about in groups of around five Snorunt. In snowy regions, it is said that when they are seen late at night, snowfall will arrive by morning.
FireRed **LeafGreen**	It is said that a home visited by a Snorunt will prosper. It can withstand cold of minus 150 degrees Fahrenheit.
Generation IV	
Diamond **Pearl**	In the snow country, certain folklore says a house will prosper if a Snorunt lives there.
Platinum	It is said that several Snorunt gather under giant leaves and live together in harmony.
HeartGold	It's said that if they are seen at midnight, they'll cause heavy snow. They eat snow and ice to

SoulSilver	survive.
Generation V	
Black **White** **Black 2** **White 2**	It is said that several Snorunt gather under giant leaves and live together in harmony.
Generation VI	
X	It is said that several Snorunt gather under giant leaves and live together in harmony.
Y	In the snow country, certain folklore says a house will prosper if a Snorunt lives there.
Omega Ruby	Snorunt live in regions with heavy snowfall. In seasons without snow, such as spring and summer, this Pokémon steals away to live quietly among stalactites and stalagmites deep in caverns.
Alpha Sapphire	Snorunt survives by eating only snow and ice. Old folklore claims that a house visited by this Pokémon is sure to prosper for many generations to come.
Generation VII	
Sun	Their numbers seem to have rapidly increased in Alola. Custom has it that houses where Snorunt live will be prosperous for generations to come.
Moon	It can only survive in cold areas. It bounces happily around, even in environment as cold as −150 degrees Fahrenheit.
Ultra Sun	It feeds mainly on ice and snow. It’s only able to survive in a limited number of places in the warm Alola region.
Ultra Moon	Rich people from cold areas all share childhood memories of playing with Snorunt.
Generation VIII	
Sword	It’s said that if they are seen at midnight, they’ll cause heavy snow. They eat snow and ice to survive.

Shield	It can only survive in cold areas. It bounces happily around, even in environments as cold as 150 degrees Fahrenheit.
Brilliant Diamond **Shining Pearl**	In some snowy lands, certain folklore says a house will prosper if a Snorunt lives there.
Legends: Arceus	Arrives alongside the first snow. It’s thought that homes Snorunt visits will prosper for many generations. By tradition, one might offer a lump of ice made from pure water at one’s front door.
New Snap	Snorunt prefer caves and other enclosed spaces where they feel protected. That explains why we saw one living in a hole dug out from a mound of snow in the Shiver Snowfields.
Generation IX	
Scarlet	It is said that several Snorunt gather under giant leaves and live together in harmony.
Violet	It is said that a home visited by a Snorunt will prosper. It can withstand cold of −150 degrees Fahrenheit.
Legends: Z-A	In some snowy lands, certain folklore says a house will prosper if a Snorunt lives there.

Sprites





Shiny

Origin

Snorunt appears to be based on *yukiwarashi*, Japanese snow spirits in the form of a child.

More specifically, Snorunt may be based on *yukinko*, snow spirits with the appearance of a child wearing a *minoboushi*, a traditional winter wear from Japan that consists of a conical snow-cloak made of straw. *Yukinko* are also said to be the children of *yuki-onna*; this may have inspired Snorunt evolving into Froslass, who seems to be based on the latter.

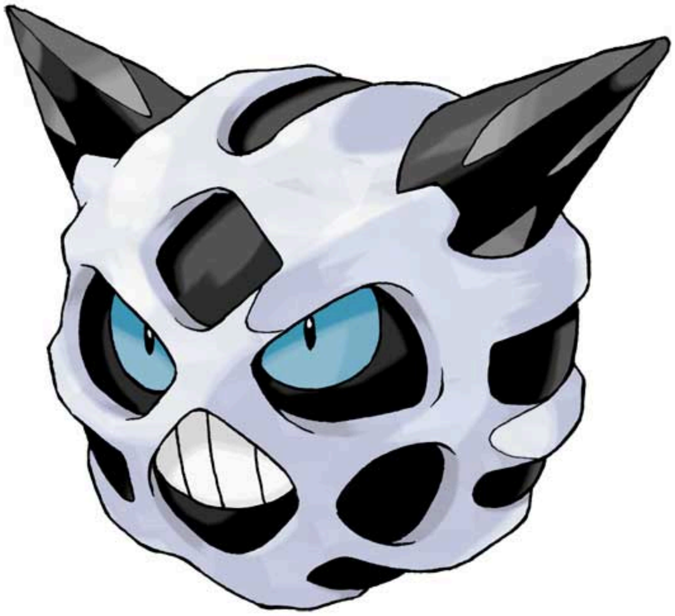
Snorunt's Pokédex entries seem to suggest that it may be based on *zashiki-warashi*, mischievous spirits said to bring fortune to families it visits; and on the *Korpokkur*, a race of small people in Ainu folklore said to live in harmony under the leaves of plants.

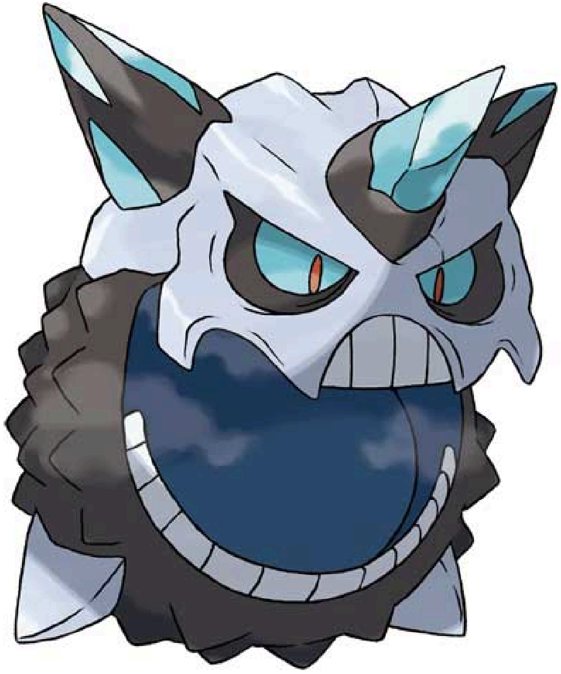
Name Origin

Snorunt may be a combination of *snow* and *runt* (a smaller-than-average animal).

Yukiwarashi is literally 雪童子 *yukiwarashi* (either referring to the generic name for childlike snow spirits, or the homonym tale in the folklore of Niigata Prefecture). It may also involve a combination of 雪 *yuki* (snow) and 座敷童子 *zashiki-warashi* or 童子 *warashi* (archaic word for child).

Glalie Face Pokémon	オニゴーリ *Onigohri*	**#0362**

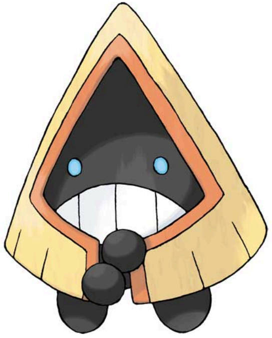




Mega Glalie

Types	**Avg. Height**	**Avg. Weight**
Ice	4′11″ / 1.5 m Glalie	565.5 lbs. / 256.5 kg Glalie

	6′11″ / 2.1 m Mega Glalie	772.1 lbs. / 350.2 kg Mega Glalie
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —



Snorunt

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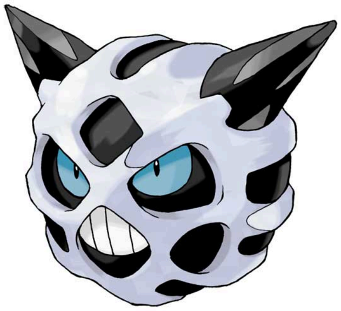


Glalie

Pokédex Entries

Generation III	
Ruby	Glalie has a body made of rock, which it hardens with an armor of ice. This Pokémon has the ability to freeze moisture in the atmosphere into any shape it desires.
Sapphire	Glalie has the ability to freely control ice. For example, it can instantly freeze its foe solid. After immobilizing its foe in ice, this Pokémon enjoys eating it in leisurely fashion.
Emerald	A Glalie has the power to instantaneously freeze moisture in the atmosphere. A dazzling cloud of diamondlike ice crystals forms around its body.
FireRed **LeafGreen**	It has a body of ice that won’t melt, even with fire. It can instantly freeze moisture in the atmosphere.
Generation IV	
Diamond	To protect itself, it clads its body in an armor of ice, made by freezing moisture in the air.

Pearl	
Platinum	It prevents prey from escaping by instantaneously freezing moisture in the air.
HeartGold **SoulSilver**	It can instantly freeze moisture in the atmosphere. It uses this power to freeze its foes.
Generation V	
Black **White** **Black 2** **White 2**	It prevents prey from escaping by instantaneously freezing moisture in the air.
Generation VI	
X	To protect itself, it clads its body in an armor of ice, made by freezing moisture in the air.
Y	It can instantly freeze moisture in the atmosphere. It uses this power to freeze its foes.
Omega Ruby	Glalie has a body made of rock, which it hardens with an armor of ice. This Pokémon has the ability to freeze moisture in the atmosphere into any shape it desires.
Alpha Sapphire	Glalie has the ability to freely control ice. For example, it can instantly freeze its prey solid. After immobilizing its prey in ice, this Pokémon enjoys eating it in leisurely fashion.
Generation VII	
Sun	Legend says a boulder on an icy mountain absorbed the distress and regrets of a stranded mountaineer, giving rise to Glalie. **Mega Evolution:** The excess energy from Mega Evolution spilled over from its mouth, breaking its jaw. It spews endless blizzards.
Moon	Its prey is instantaneously frozen stiff by the cold air it exhales from its huge mouth. While they're in that frozen state, it gobbles them up. **Mega Evolution:** It envelops prey in its mouth,

	freezing them instantly. But its jaw is dislocated, so it’s unable to eat them.
Ultra Sun	It freezes its prey and chews them whole. However, it prefers to eat Pokémon like Vanillite that are already frozen. **Mega Evolution:** When it spews stupendously cold air from its broken mouth, the entire area around it gets whited out.
Ultra Moon	Its actual body is a rock that isn’t particularly hard. Glalie absorbs moisture from the air and drapes itself in an armor of ice. **Mega Evolution:** The power of Mega Evolution was so strong that it smashed Glalie’s jaw. Its inability to eat very well leaves Glalie irritated.
Generation VIII	
Sword	It has a body of ice that won’t melt, even with fire. It can instantly freeze moisture in the atmosphere.
Shield	It can instantly freeze moisture in the atmosphere. It uses this power to freeze its foes.
Brilliant Diamond **Shining Pearl**	To protect itself, it clad its body in an armor of ice, made by freezing moisture in the air.
Legends: Arceus	It covers its body with an armor of ice harder than steel. Uses its breath to freeze prey, which it then devours as if they were frozen desserts.
New Snap	Glalie seemed to be living happily with Froslass in a cave on the snowfields. It can lower its own body temperature to make its icy armor even harder.
Generation IX	
Scarlet	Its prey is instantaneously frozen stiff by the cold air it exhales from its huge mouth. While they’re in that frozen state, it gobbles them up.
Violet	It prevents prey from escaping by instantaneously freezing moisture in the air.

Legends: Z-A	To protect itself, it clad its body in an armor of ice, made by freezing moisture in the air. **Mega Evolution:** When it spews stupendously cold air from its broken mouth, the entire area around it gets whited out.

Sprites

Shiny

Mega

Shiny Mega

Origin

Glalie appears to be based on human features, like those of a cold, distant person or facial expression. It also appears somewhat similar to an ice hockey mask. Due to its Japanese name, horns, and teeth, it may be based on an *oni* or Tsurube-otoshi. The oni-like features and mask-like appearance may reference the Namahage, demons portrayed by men wearing oni masks and straw capes (mino) as part of a ritual in northern Japan. Glalie’s pre-Evolution Snorunt appears to wear a mino. It may also be based on *onigiri* (rice ball), as its Japanese name suggests. It also resembles a hailstone.

Mega Glalie appears to wear a beard.

Name Origin

Glalie may be a combination of *glacier* and *goalie*.

Onigohri is a combination of 鬼 *oni* (demon), 氷 *kōri* (ice), and *goalie*—former Game Freak staff Akihito Tomisawa stated that he coined the name because he thought the Pokémon looked like a goalie mask. The name may also be a pun on *onigiri*.

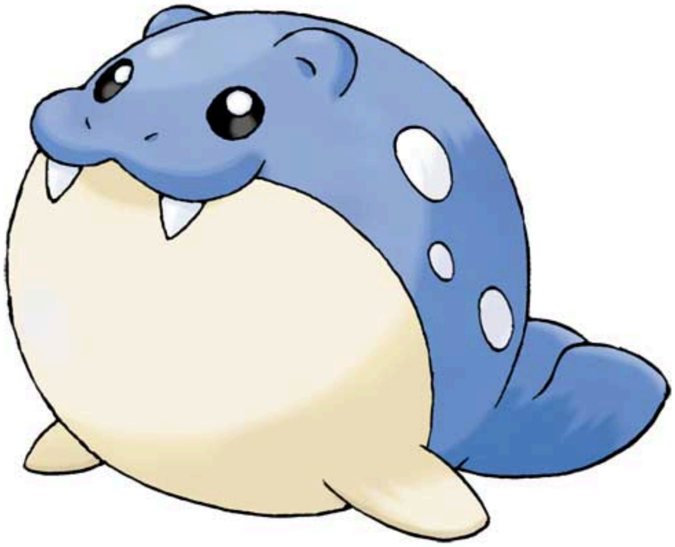
Spheal

Clap Pokémon

タマザラシ

Tamazarashi

#0363



Types	**Avg. Height**	**Avg. Weight**
Ice Water	2′07″ / 0.8 m	87.1 lbs. / 39.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Spheal

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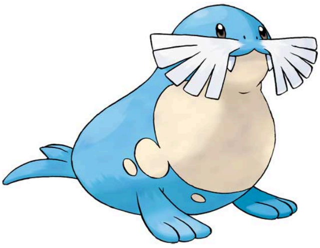
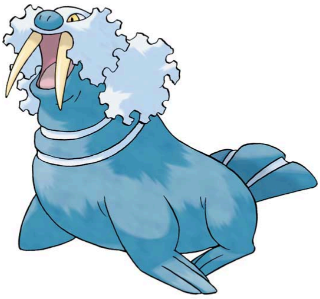


Sealeo

→



Walrein

Pokédex Entries

Generation III	
Ruby	Spheal is much faster rolling than walking to get around. When groups of this Pokémon eat, they all clap at once to show their pleasure. Because of this, their mealtimes are noisy.
Sapphire	Spheal always travels by rolling around on its ball-like body. When the season for ice floes arrives, this Pokémon can be seen rolling about on ice and crossing the sea.
Emerald	It is completely covered with plushy fur. As a result, it never feels the cold even when it is rolling about on ice floes or diving in the sea.
FireRed **LeafGreen**	Its body is covered in fluffy fur. The fur keeps it from feeling cold while it is rolling on ice.
Generation IV	
Diamond **Pearl** **Platinum**	It rolls across ice floes to reach shore because its body is poorly shaped for swimming.
HeartGold **SoulSilver**	It crosses the oceans by rolling itself on drifting ice. Fluffy fur keeps it warm when the temperature is below freezing.
Generation V	
Black **White**	It rolls across ice floes to reach shore because its body is poorly shaped for swimming.
Black 2 **White 2**	They can’t swim well yet, and they move much faster by rolling. When they’re happy, they clap fins.
Generation VI	
X	They can’t swim well yet, and they move much faster by rolling. When they’re happy, they clap fins.
Y	Its body is covered in fluffy fur. The fur keeps it from feeling cold while it is rolling on ice.

Omega Ruby	Spheal is much faster rolling than walking to get around. When groups of this Pokémon eat, they all clap at once to show their pleasure. Because of this, their mealtimes are noisy.
Alpha Sapphire	Spheal always travels by rolling around on its ball-like body. When the season for ice floes arrives, this Pokémon can be seen rolling about on ice and crossing the sea.
Generation VIII	
Sword	This Pokémon's body is covered in blubber and impressively round. It's faster for Spheal to roll around than walk.
Shield	As it drifts among the waves, Spheal probes the sea. As soon as it spots prey, it informs the Walrein in its herd.
Brilliant Diamond **Shining Pearl**	It rolls across ice floes to reach shore because its body is poorly shaped for swimming.
Legends: Arceus	During the season when drift ice approaches the shore, Spheal prefers living on the ice—where fewer predators lurk—rather than the land. Its fur retains heat superbly and resists harsh cold.
New Snap	Thanks to its fluffy fur coat, Spheal's round body stays warm even in ice-cold water. It looks like it loves rolling around and playing with Dewgong!
Generation IX	
Sleep	It's been found merrily clapping its fins while asleep on its back. It makes you want to ask Spheal what sort of happy things it was dreaming of after it wakes.

Sprites

Shiny

Origin

Spheal appears to be based on an eared seal and a ball. Sealeo’s skill of balancing and rolling Spheal on its nose may be a reference to the common trick performed by sea lions with balls.

Name Origin

Spheal may be a combination of *sphere* and *seal*.

Tamazarashi may be a combination of 球 *tama* (sphere) and 海豹 *azarashi* (earless seal).

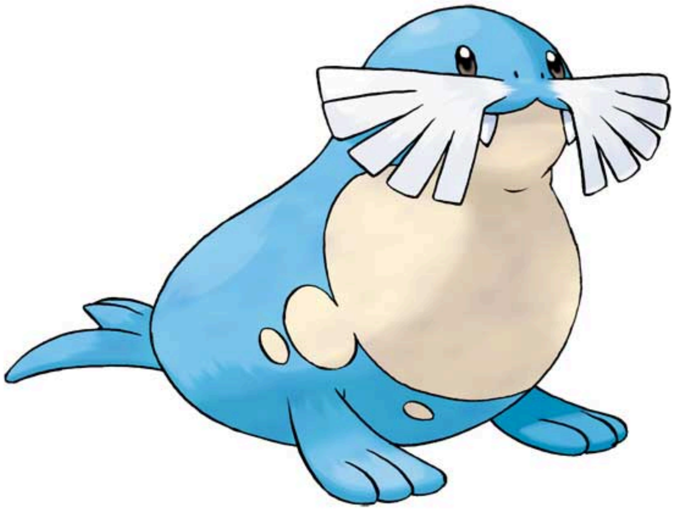
Sealeo

Ball Roll Pokémon

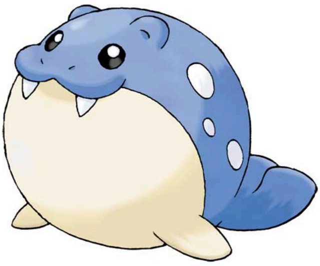
トドグラー

Todoggler

#0364



Types	Avg. Height	Avg. Weight
Ice Water	3′07″ / 1.1 m	193.1 lbs. / 87.6 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	🐟	—

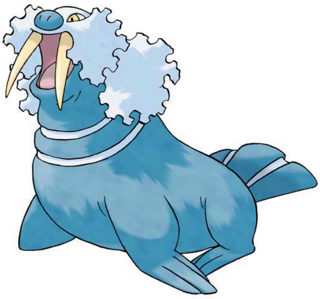


Spheal

→

Sealeo

→



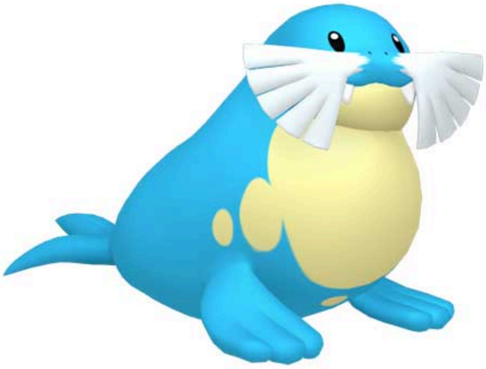
Walrein

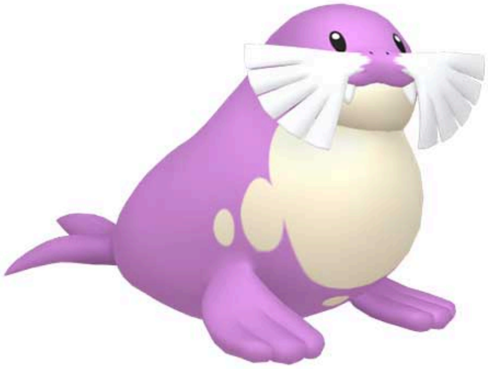
Pokédex Entries

Generation III	
Ruby	Sealeo has the habit of always juggling on the tip of its nose anything it sees for the first time. This Pokémon occasionally entertains itself by balancing and rolling a Spheal on its nose.
Sapphire	Sealeo often balances and rolls things on the tip of its nose. While the Pokémon is rolling something, it checks the object’s aroma and texture to determine whether it likes the object or not.
Emerald	Sealeo live in herds on ice floes. Using its powerful flippers, it shatters ice. It dives into the sea to hunt prey five times a day.
FireRed **LeafGreen**	It touches new things with its nose to test for smell and feel. It plays by spinning Spheal on its nose.
Generation IV	
Diamond **Pearl** **Platinum**	It habitually spins things on its nose. By doing so, it learns textures and odors.
HeartGold **SoulSilver**	It has a very sensitive nose. It touches new things with its nose to examine them.
Generation V	
Black **White**	It habitually spins things on its nose. By doing so, it learns textures and odors.
Black 2 **White 2**	Be it Spheal or Poké Ball, it will spin any round object on its nose with the greatest of ease.
Generation VI	
X	It has a very sensitive nose. It touches new things with its nose to examine them.
Y	Be it Spheal or Poké Ball, it will spin any round object on its nose with the greatest of ease.
Omega Ruby	Sealeo has the habit of always juggling on the tip of its nose anything it sees for the first time. This Pokémon occasionally entertains itself by balancing and rolling a Spheal on its nose.

Alpha Sapphire	Sealeo often balances and rolls things on the tip of its nose. While the Pokémon is rolling something, it checks the object’s aroma and texture to determine whether it likes the object or not.
Generation VIII	
Sword	Sealeo live on top of drift ice. They go swimming when they’re on the hunt, seeking out their prey by scent.
Shield	This Pokémon has a habit of spinning round things on its nose, whether those things are Poké Balls or Spheal.
Brilliant Diamond **Shining Pearl**	It habitually spins things on its nose. By doing so, it learns textures and odors.
Legends: Arceus	Its white whiskers are very sensitive. Sealeo will balance Spheal on the tip of its nose, checking its scent and its feel to be sure the Spheal is healthy.
Generation IX	
Sleep	Sealeo’s nose and the white whiskers around it are very sensitive. It’s said that this Pokémon twitches its whiskers and touches them to the ground even while sleeping to sense the environment around it.

Sprites





Shiny

Origin

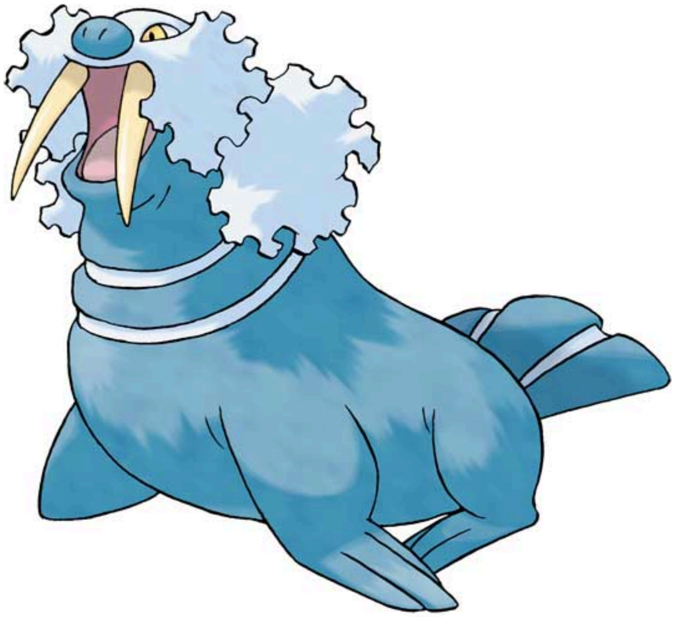
Sealeo appears to be based on an earless seal with elements of a walrus. Sealeo’s skill of balancing and rolling Spheal on its nose may be a reference to the common trick performed by sea lions with balls.

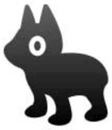
Name Origin

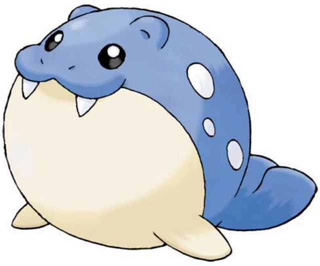
Sealeo may be a combination of *sea* or *seal* and *leo* (Latin for “lion”), in reference to *sea lion*.

Todoggler may be a combination of 胡獱 *todo* (Steller sea lion) and *juggler*.

Walrein Ice Break Pokémon	トドゼルガ *Todoseruga*	**#0365**



Types	**Avg. Height**	**Avg. Weight**
Ice Water	4′07″ / 1.4 m	332.0 lbs. / 150.6 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Spheal

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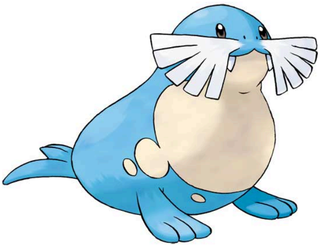


Sealeo

→

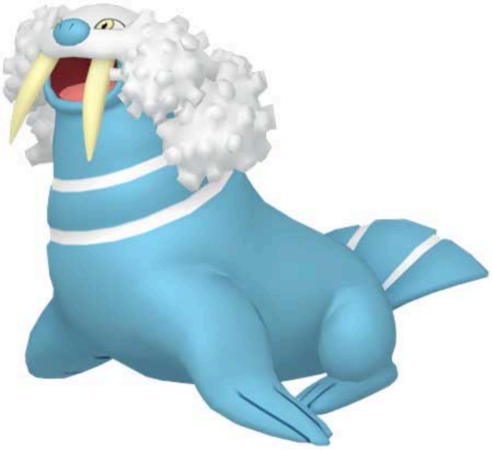
Walrein

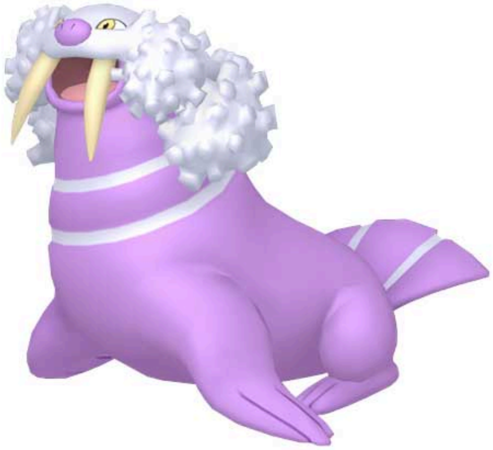
Pokédex Entries

Generation III	
Ruby	Walrein’s two massively developed tusks can totally shatter blocks of ice weighing ten tons with one blow. This Pokémon’s thick coat of blubber insulates it from subzero temperatures.
Sapphire	Walrein swims all over in frigid seawater while crushing icebergs with its grand, imposing tusks. Its thick layer of blubber makes enemy attacks bounce off harmlessly.
Emerald	To protect its herd, the leader battles anything that invades its territory, even at the cost of its life. Its tusks may snap off in battle.
FireRed **LeafGreen**	It swims through icy seas while shattering ice floes with its large tusks. It is protected by its thick blubber.
Generation IV	
Diamond **Pearl** **Platinum**	It shatters ice with its big tusks. Its thick blubber repels not only the cold, but also enemy attacks.
HeartGold **SoulSilver**	It shatters drift ice with its strong tusks. Its thick layer of blubber repels enemy attacks.
Generation V	
Black **White**	It shatters ice with its big tusks. Its thick blubber repels not only the cold, but also enemy attacks.
Black 2 **White 2**	Not only does its thick blubber keep it warm, it also protects it from attacks. It shatters ice with its prized tusks.
Generation VI	
X	It shatters ice with its big tusks. Its thick blubber repels not only the cold, but also enemy attacks.
Y	It shatters drift ice with its strong tusks. Its thick layer of blubber repels enemy attacks.
Omega Ruby	Walrein’s two massively developed tusks can totally shatter blocks of ice weighing 10 tons with

	one blow. This Pokémon's thick coat of blubber insulates it from subzero temperatures.
Alpha Sapphire	Walrein swims all over in frigid seawater while crushing icebergs with its grand, imposing tusks. Its thick layer of blubber makes enemy attacks bounce off harmlessly.
Generation VIII	
Sword	Walrein form herds of 20 to 30 individuals. When a threat appears, the herd's leader will protect the group with its life.
Shield	Walrein's tusks keep growing throughout its life. Tusks broken in battle will grow back to their usual impressive size in a year.
Brilliant Diamond **Shining Pearl**	It shatters ice with its big tusks. Its thick blubber repels not only the cold but also enemy attacks.
Legends: Arceus	Its thick tusks are strong enough to shatter drift ice. They have been known to break, but they will grow back by the next year. The Hisui region is well known for these broken tusks.
Generation IX	
Sleep	Its strong tusks shatter even large chunks of ice. Walrein has been found sleeping with a tusk stuck in the ground—as if perhaps the Pokémon fell asleep while tending to it.

Sprites





Shiny

Origin

Walrein appears to be based on a walrus. Its body shape, blue coloration, and fluffy white fur are reminiscent of a breaking wave. The rings around its neck may be inspired by the ribbon seal's coloration.

Name Origin

Walrein may be a combination of *walrus*, *reign*, and possibly *rain*.

Todoseruga may be a combination of 胡獱 *todo* (Steller sea lion), *Kaiser* (German for emperor), and 牙 *ga* (tusk).

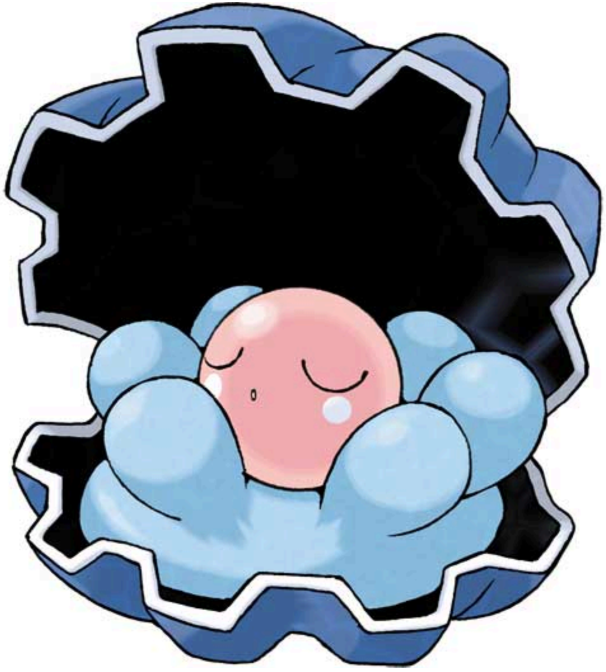
Clamperl

Bivalve Pokémon

パールル

Pearlulu

#0366



Types Water	**Avg. Height** 1′04″ / 0.4 m	**Avg. Weight** 115.7 lbs. / 52.5 kg
Gender Ratio 50% male, 50% female	**Shape** ●	**Footprint** —

Clamperl

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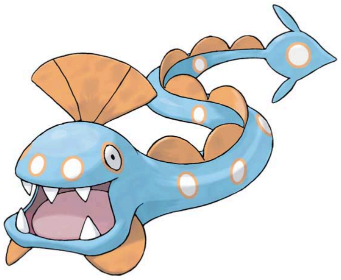

Huntail

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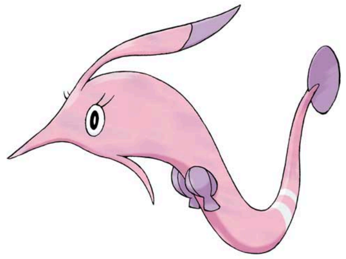


Gorebyss

Pokédex Entries

Generation III	
Ruby	Clamperl’s sturdy shell is not only good for protection—it is also used for clamping and catching prey. A fully grown Clamperl’s shell will be scored with nicks and scratches all over.
Sapphire	Clamperl grows while being protected by its rock-hard shell. When its body becomes too large to fit inside the shell, it is sure evidence that this Pokémon is getting close to evolution.
Emerald	A Clamperl slams its shell closed on prey to prevent escape. The pearl it creates upon evolution is said to be infused with a mysterious energy.
FireRed **LeafGreen**	It is protected by a sturdy shell. Once in a lifetime, it makes a magnificent pearl.
Generation IV	
Diamond **Pearl** **Platinum**	It makes a single pearl during its lifetime. The pearl is said to amplify psychic power.
HeartGold **SoulSilver**	When it evolves, it makes a mysterious pearl that amplifies psychic powers when it’s held.
Generation V	

Black **White** **Black 2** **White 2**	It makes a single pearl during its lifetime. The pearl is said to amplify psychic power.
Generation VI	
X	When it evolves, it makes a mysterious pearl that amplifies psychic powers when it’s held.
Y	It is protected by a sturdy shell. Once in a lifetime, it makes a magnificent pearl.
Omega Ruby	Clamperl’s sturdy shell is not only good for protection—it is also used for clamping and catching prey. A fully grown Clamperl’s shell will be scored with nicks and scratches all over.
Alpha Sapphire	Clamperl grows while being protected by its rock-hard shell. When its body becomes too large to fit inside the shell, it is sure evidence that this Pokémon is getting close to evolution.
Generation VII	
Ultra Sun	Despite its appearance, it’s carnivorous. It clamps down on its prey with both sides of its shell and doesn’t let go until they stop moving.
Ultra Moon	Clamperl’s pearls are exceedingly precious. They can be more than 10 times as costly as Shellder’s pearls.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It makes a single pearl during its lifetime. The pearl is said to amplify psychic power.
New Snap	Clamperl is constantly in search of safe coral reefs where it can protect itself. It’ll sometimes catch a ride from Drifblim when it wants to move.

Sprites

Shiny

Origin

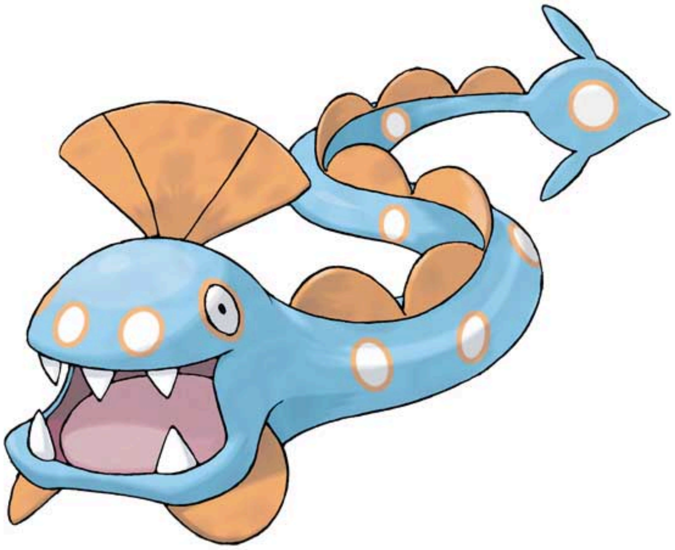
Clamperl appears to be based on an oyster or a giant clam. Clamperl's appearance and its evolved forms suggest that it could also be based on roe, the eggs of fish and other marine animals.

Name Origin

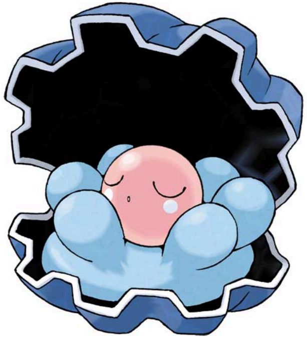
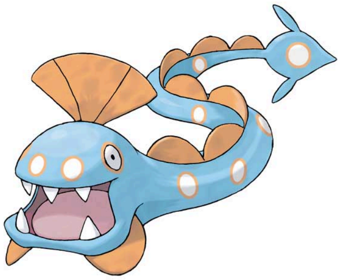
Clamperl may be a combination of *clamp* or *clam* and *pearl*.

Pearlulu may be a combination of *pearl* and possibly لؤلؤ *lulu* (Arabic for pearls).

Huntail Deep Sea Pokémon	**ハンテール** *Huntail*	**#0367**



Types	**Avg. Height**	**Avg. Weight**
Water	5′07″ / 1.7 m	59.5 lbs. / 27.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

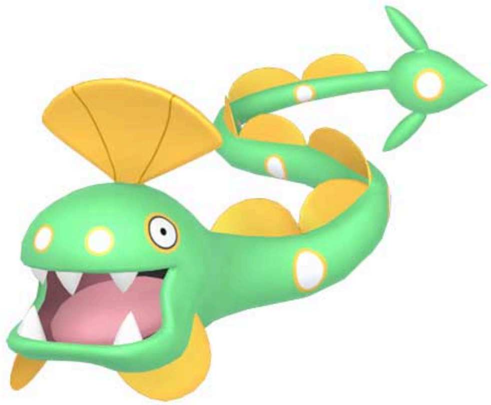
 Clamperl	→	 **Huntail**

Pokédex Entries

Generation III	
Ruby	Huntail’s presence went unnoticed by people for a long time because it lives at extreme depths in the sea. This Pokémon’s eyes can see clearly even in the murky dark depths of the ocean.
Sapphire	Huntail’s tail is shaped like a fish. It uses the tail to attract prey, then swallows the prey whole with its large, gaping mouth. This Pokémon swims by wiggling its slender body like a snake.
Emerald	To withstand the crushing pressure of water deep under the sea, its spine is very thick and sturdy. Its tail, which is shaped like a small fish, has eyes that light up.
FireRed **LeafGreen**	It lives deep in the sea where no light ever filters down. It lights up its small fishlike tail to attract prey.
Generation IV	
Diamond **Pearl** **Platinum**	It lives deep in the sea. With a tail shaped like a small fish, it attracts unsuspecting prey.
HeartGold **SoulSilver**	It lives deep in the pitch-dark sea. It attracts prey by moving its tail in mimicry of a small animal.
Generation V	
Black **White** **Black 2** **White 2**	It lives deep in the sea. With a tail shaped like a small fish, it attracts unsuspecting prey.
Generation VI	
X	It lives deep in the sea where no light ever filters down. It lights up its small fishlike tail to attract prey.
Y	It lives deep in the sea. With a tail shaped like a small fish, it attracts unsuspecting prey.

Omega Ruby	Huntail's presence went unnoticed by people for a long time because it lives at extreme depths in the sea. This Pokémon's eyes can see clearly even in the murky dark depths of the ocean.
Alpha Sapphire	Huntail's tail is shaped like a fish. It uses the tail to attract prey, then swallows the prey whole with its large, gaping mouth. This Pokémon swims by wiggling its slender body like a snake.
Generation VII	
Ultra Sun	It's not the strongest swimmer. It wags its tail to lure in its prey and then gulps them down as soon as they get close.
Ultra Moon	Deep seas are their habitat. According to tradition, when Huntail wash up onshore, something unfortunate will happen.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It lives deep in the sea. With a tail shaped like a small fish, it attracts unsuspecting prey.

Sprites



Shiny

Origin

Huntail appears to have been based on the gulper eel, viperfish, onejaw, or moray eel. It also resembles the rarely seen oarfish, mainly because of its orange-colored crest and fins. Huntail's Ultra Moon Pokédex entry may be a reference to the Japanese and Taiwanese belief that beached rare fish (including oarfish) presage earthquakes or tsunamis.

Huntail's tail bears resemblence to Gorebyss's head and serves as a lure to catch prey. The orange appendage on its head might be the shell remainings inherited from Clamperl.

Name Origin

Huntail may be a combination of *hunt*, 斑点 *hanten* (speck or fleck), and *tail*.

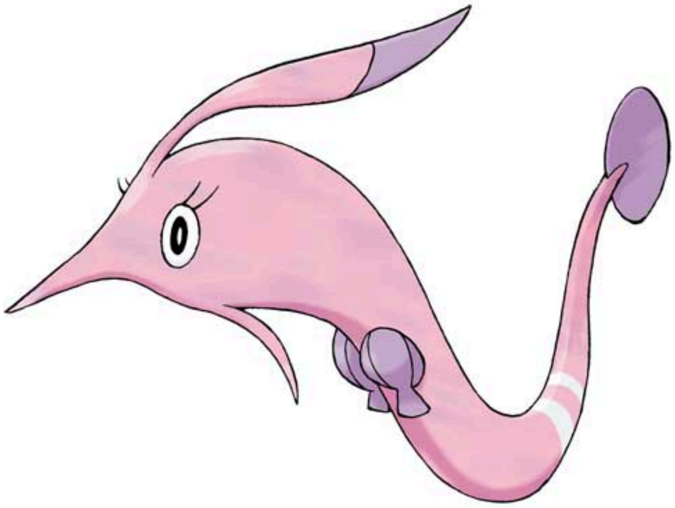
Gorebyss

South Sea Pokémon

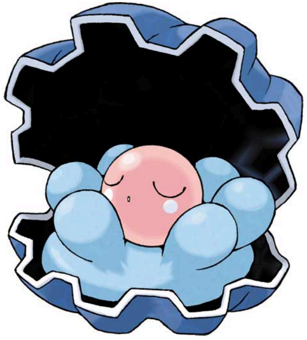
サクラビス

Sakurabyss

#0368



Types	Avg. Height	Avg. Weight
Water	5′11″ / 1.8 m	49.8 lbs. / 22.6 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Clamperl

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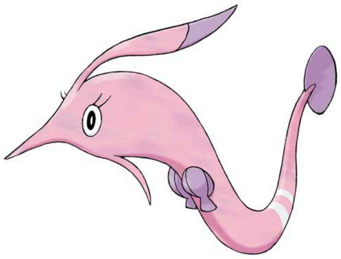


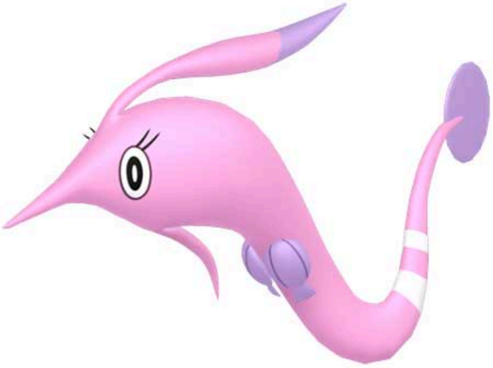
Gorebyss

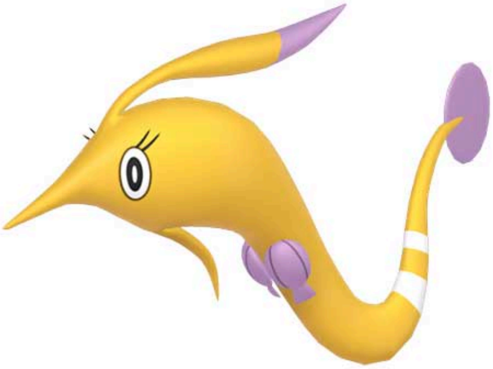
Pokédex Entries

Generation III	
Ruby	Gorebyss lives in the southern seas at extreme depths. Its body is built to withstand the enormous pressure of water at incredible depths. Because of this, this Pokémon’s body is unharmed by ordinary attacks.
Sapphire	Although Gorebyss is the very picture of elegance and beauty while swimming, it is also cruel. When it spots prey, this Pokémon inserts its thin mouth into the prey’s body and drains the prey of its body fluids.
Emerald	A Gorebyss siphons the body fluids of prey through its thin, tubular mouth. Its light pink body color turns vivid when it finishes feeding.
FireRed LeafGreen	Its swimming form is exquisitely elegant. With its thin mouth, it feeds on seaweed that grows between rocks.
Generation IV	
Diamond Pearl Platinum	It lives at the bottom of the sea. In the springtime, its pink body turns more vivid for some reason.
HeartGold SoulSilver	Its pink body becomes more vivid with the rise of water temperatures in the springtime.
Generation V	
Black White Black 2 White 2	It lives at the bottom of the sea. In the springtime, its pink body turns more vivid for some reason.
Generation VI	
X	It lives at the bottom of the sea. In the springtime, its pink body turns more vivid for some reason.
Y	Its swimming form is exquisitely elegant. With its thin mouth, it feeds on seaweed that grows between rocks.

Omega Ruby	Gorebyss lives in the southern seas at extreme depths. Its body is built to withstand the enormous pressure of water at incredible depths. Because of this, this Pokémon's body is unharmed by ordinary attacks.
Alpha Sapphire	Although Gorebyss is the very picture of elegance and beauty while swimming, it is also cruel. When it spots prey, this Pokémon inserts its thin mouth into the prey's body and drains the prey of its body fluids.
Generation VII	
Ultra Sun	The color of its body changes with the water temperature. The coloration of Gorebyss in Alola is almost blindingly vivid.
Ultra Moon	It sucks bodily fluids out of its prey. The leftover meat sinks to the seafloor, where it becomes food for other Pokémon.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It lives at the bottom of the sea. In the springtime, its pink body turns more vivid for some reason.

Sprites





Shiny

Origin

Gorebyss may have been based on the snipe eel. It also resembles a pipefish as well as an oarfish and a chimaera. The feminine aspects, shell bra, and tail of Gorebyss are reminiscent of mermaids. The shell might be the remains from its previous form, Clamperl.

Name Origin

Gorebyss may be a combination of *gore* (bloodshed; to pierce), *gorgeous*, and *abyss*.

Sakurabyss may be a combination of 桜 *sakura* (cherry blossom) and *abyss*.

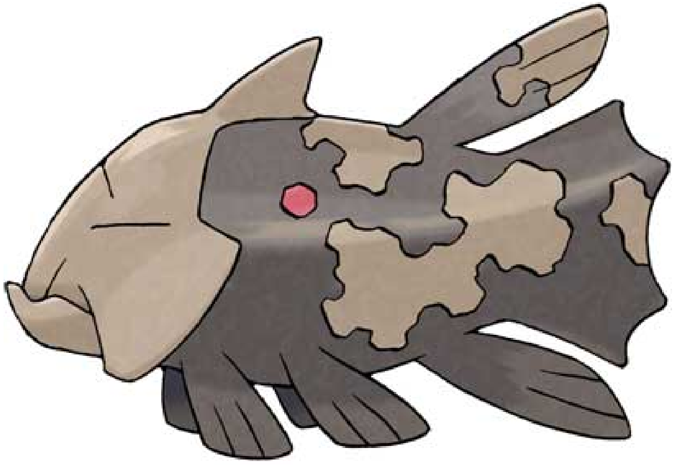
Relicanth

Longevity Pokémon

ジーランス

Glanth

#0369



Types	**Avg. Height**	**Avg. Weight**
Water Rock	3′03″ / 1.0 m	51.6 lbs. / 23.4 kg

Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—

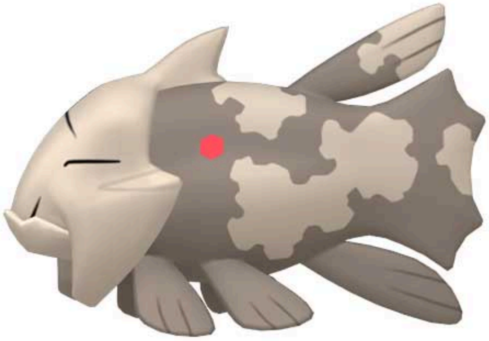
Pokédex Entries

Generation III	
Ruby	Relicanth is a Pokémon species that existed for a hundred million years without ever changing its form. This ancient Pokémon feeds on microscopic organisms with its toothless mouth.
Sapphire	Relicanth is a rare species that was discovered in deep-sea explorations. This Pokémon's body withstands the enormous water pressure of the

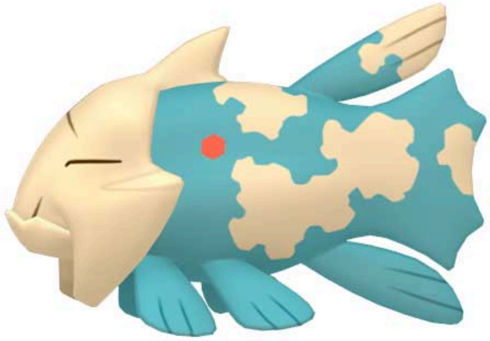
	ocean depths. Its body is covered in tough scales that are like craggy rocks.
Emerald	A Pokémon that was once believed to have been extinct. The species has not changed its form for 100 million years. It walks on the seafloor using its pectoral fins.
FireRed **LeafGreen**	It has remained unchanged for 100 million years. It was discovered during a deep-sea exploration.
Generation IV	
Diamond **Pearl** **Platinum**	A rare Pokémon discovered during a deep-sea exploration. It has not changed in over 100 million years.
HeartGold **SoulSilver**	Discovered by chance during deep-sea explorations, it has not changed since ancient times.
Generation V	
Black **White** **Black 2** **White 2**	A rare Pokémon discovered during a deep-sea exploration. It has not changed in over 100 million years.
Generation VI	
X	It has remained unchanged for 100 million years. It was discovered during a deep-sea exploration.
Y	A rare Pokémon discovered during a deep-sea exploration. It has not changed in over 100 million years.
Omega Ruby	Relicanth is a Pokémon species that existed for a hundred million years without ever changing its form. This ancient Pokémon feeds on microscopic organisms with its toothless mouth.
Alpha Sapphire	Relicanth is a rare species that was discovered in deep-sea explorations. This Pokémon's body withstands the enormous water pressure of the ocean depths. Its body is covered in tough scales that are like craggy rocks.

Generation VII	
Sun	Its form has remained the same for one hundred million years. Its body is filled with fat, so it can withstand the water pressure of the deep sea.
Moon	It was fortuitously discovered during a deep sea expedition. Its teeth have atrophied, so it now survives on microscopic organisms it sucks up.
Ultra Sun	Thought to have gone extinct, Relicanth was given a name that is a variation of the name of the person who discovered it.
Ultra Moon	The reason it hasn't changed at all in a hundred million years is that it's apparently already a perfect life-form.
Generation VIII	
Sword	Rock-hard scales and oil-filled swim bladders allow this Pokémon to survive the intense water pressure of the deep sea.
Shield	This Pokémon was discovered during deep-sea exploration. Its appearance hasn't changed in 100,000,000 years, so it's called a living fossil.
Brilliant Diamond **Shining Pearl**	This rare Pokémon was discovered during a deep-sea exploration. It has not changed in over 100 million years.

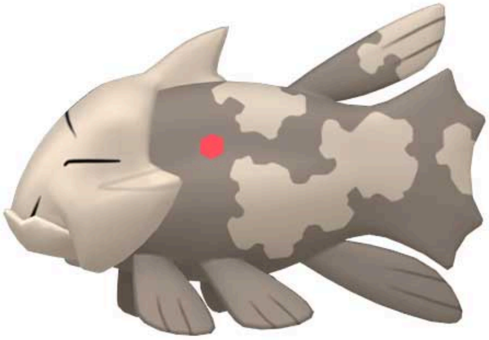
Sprites



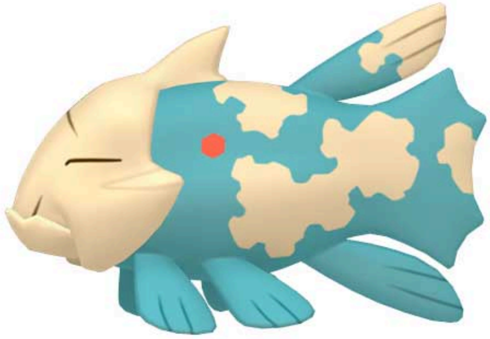
Male



Shiny Male



Female



Shiny Female

Origin

Relicanth appears to be based on the coelacanth, an order of fish that was thought to have gone extinct around 66 million years ago until their rediscovery in 1938. They are considered living fossils because they appear virtually unchanged from their prehistoric relatives; this is reflected in Relicanth’s Rock typing (characteristic of actual Fossil Pokémon) and “elderly” appearance. Relicanth matches the Indonesian coelacanth in color, but its Shiny coloration is like that of the more well-known West Indian Ocean coelacanth. The irregular shapes and big red spot on Relicanth’s brown body might be inspired by old treasure maps.

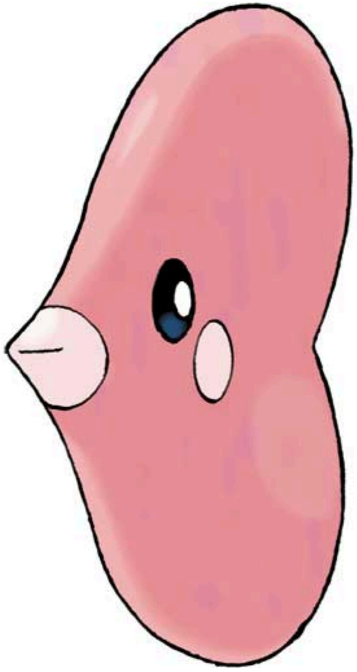
Relicanth’s Pokédex entry in Pokémon Ultra Sun may reference the fact that the coelacanth genus, *Latimeria*, is named after Marjorie Courtenay-Latimer, the discoverer of the first modern coelacanth specimen. Relicanth may also take inspiration from placoderms, an extinct class of fish with armored heads.

Name Origin

Relicanth may be a combination of *relic* (something old that has survived the passage of time), *relict*, and *coelacanth*.

Glanth may be a combination of 爺 *jī* (old man) and *coelacanth*.

Luvdisc Rendezvous Pokémon	ラブカス *Lovecus*	**#0370**



Types	**Avg. Height**	**Avg. Weight**
Water	2′00″ / 0.6 m	19.2 lbs. / 8.7 kg
Gender Ratio	**Shape**	**Footprint**
25% male, 75% female		—

Pokédex Entries

Generation III	
Ruby	Luvdisc live in shallow seas in the tropics. This heart-shaped Pokémon earned its name by swimming after loving couples it spotted in the ocean’s waves.
Sapphire	Luvdisc’s heart-shaped body is a symbol of love and romance. It is said that any couple meeting

	this Pokémon is promised a loving relationship that never ends.
Emerald	Luvdisc make the branches of Corsola their nests. There is a custom from long ago of giving a Luvdisc as a gift to express one’s feelings of love.
FireRed **LeafGreen**	During the spawning season, countless Luvdisc congregate at coral reefs, turning the waters pink.
Generation IV	
Diamond **Pearl** **Platinum**	It lives in warm seas. It is said that a couple finding this Pokémon will be blessed with eternal love.
HeartGold **SoulSilver**	It’s heart-shaped body makes it popular. In some places you would give a Luvdisc to someone you love.
Generation V	
Black **White** **Black 2** **White 2**	It lives in warm seas. It is said that a couple finding this Pokémon will be blessed with eternal love.
Generation VI	
X	It lives in warm seas. It is said that a couple finding this Pokémon will be blessed with eternal love.
Y	During the spawning season, countless Luvdisc congregate at coral reefs, turning the waters pink.
Omega Ruby	Luvdisc live in shallow seas in the tropics. This heart-shaped Pokémon earned its name by swimming after loving couples it spotted in the ocean’s waves.
Alpha Sapphire	Luvdisc’s heart-shaped body is a symbol of love and romance. It is said that any couple meeting this Pokémon is promised a loving relationship that never ends.
Generation VII	
Sun	If a Luvdisc is left on its own, it becomes despondent, leaving itself open to attack. That is

	when Pelipper snatch them up.
Moon	Loving couples have a soft spot for this Pokémon, so honeymoon hotels often release this Pokémon into their pools.
Ultra Sun	There was an era when it was overfished due to the rumor that having one of its heart-shaped scales would enable you to find a sweetheart.
Ultra Moon	Luvdisc makes its home in coral reefs in warm seas. It especially likes sleeping in the space between Corsola's branches.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It lives in warm seas. It is said that couples who find this Pokémon will be blessed with eternal love.
New Snap	Luvdisc's heart-shaped body really stands out, making it an easy target for predators. It rests between the branches of Corsola for protection.
Generation IX	
Scarlet	Its heart-shaped body makes it popular. In some places, you would give a Luvdisc to someone you love.
Violet	During the spawning season, countless Luvdisc congregate at coral reefs, turning the waters pink.

Sprites

Shiny

Origin

Luvdisc appears to be based on the discus fish and certain other species of fish that appear to kiss each other, such as the kissing gourami. It is shaped like a heart symbol. Its Shiny coloration may reference the idiom “heart of gold”, which describes a loving or caring attitude, being completely without malice.

Name Origin

Luvdisc and Lovecus may be a combination of *love* and *discus*.

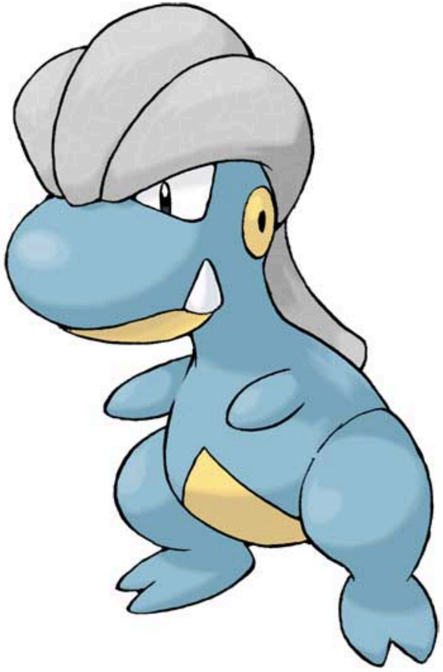
Bagon

Rock Head Pokémon

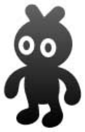
タツベイ

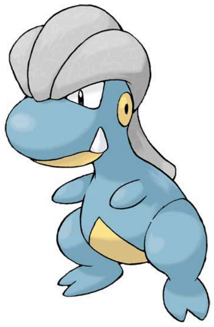
Tatsubay

#0371



Types	Avg. Height	Avg. Weight
Dragon	2′00″ / 0.6 m	92.8 lbs. / 42.1 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Bagon

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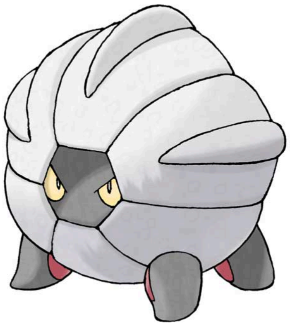

Shelgon

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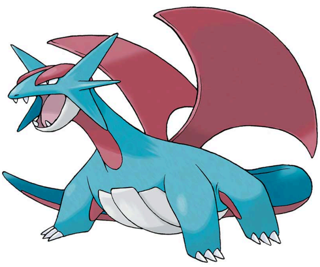


Salamence

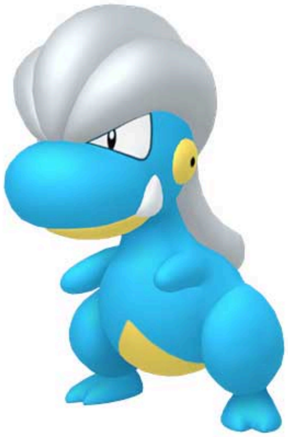
Pokédex Entries

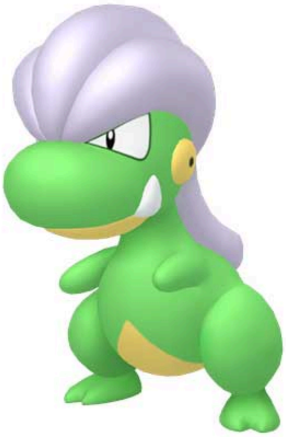
Generation III	
Ruby	Bagon has a dream of one day soaring in the sky. In doomed efforts to fly, this Pokémon hurls itself off cliffs. As a result of its dives, its head has grown tough and as hard as tempered steel.
Sapphire	Bagon harbors a never-ending dream of one day soaring high among the clouds. As if trying to dispel its frustration over its inability to fly, this Pokémon slams its hard head against huge rocks and shatters them into pebbles.
Emerald	Although it is small, this Pokémon is very powerful because its body is a bundle of muscles. It launches head-butts with its ironlike skull.
FireRed LeafGreen	Its steel-hard head can shatter boulders. It longingly hopes for wings to grow so it can fly.
Generation IV	
Diamond Pearl Platinum	Dreaming of one day flying, it practices by leaping off cliffs every day.
HeartGold SoulSilver	Its well developed neck muscles and ironlike head can smash boulders into pieces.
Generation V	
Black White Black 2 White 2	Dreaming of one day flying, it practices by leaping off cliffs every day.
Generation VI	
X	Its well-developed neck muscles and iron-like head can smash boulders into pieces.
Y	Dreaming of one day flying, it practices by leaping off cliffs every day.
Omega Ruby	Bagon has a dream of one day soaring in the sky. In doomed efforts to fly, this Pokémon hurls itself

	off cliffs. As a result of its dives, its head has grown tough and as hard as tempered steel.
Alpha Sapphire	Bagon harbors a never-ending dream of one day soaring high among the clouds. As if trying to dispel its frustration over its inability to fly, this Pokémon slams its hard head against huge rocks and shatters them into pebbles.
Generation VII	
Sun	Its belief that it will be able to fly one day is apparently the influence of information carried in its genes.
Moon	With its steel-hard stone head, it headbutts indiscriminately. This is because of the stress it feels at being unable to fly.
Ultra Sun	Whenever it sees bird Pokémon flying through the sky, it becomes envious and smashes its surroundings to bits with headbutts.
Ultra Moon	Some theories suggest that its behavior of forcefully bashing its head into things stimulates cells that affect its evolution.
Generation VIII	
Sword	Bagon jumps off cliffs every day, trying to grow stronger so that someday it will be able to fly.
Shield	Bagon is a solitary Pokémon that doesn't form groups with others of its kind. It also has a head hard enough to cleave a boulder in one strike.
Brilliant Diamond **Shining Pearl**	Dreaming of one day flying, it practices by leaping off cliffs every day.
Generation IX	
Scarlet	Its steel-hard head can shatter boulders. It longingly hopes for wings to grow so it can fly.
Violet	Its belief that it will be able to fly one day is apparently the influence of information carried in its genes.

Sleep	It trains its body by leaping off cliffs every day, looking forward to the day when it can finally fly. Sometimes it flaps its arms while it sleeps-maybe it’s practicing even in its dreams.
Legends: Z-A	Its well-developed neck muscles and ironlike head can smash boulders into pieces.

Sprites





Shiny

Origin

Bagon may be based on a dragon, but possibly draws some aspects from *Pachycephalosaurus*, a species of two-legged dinosaur known for their domed heads. The growth on Bagon’s head is similar to the mullet hairstyle.

Name Origin

Bagon may be a combination of *baby* and *dragon*.

Tatsubay may be a combination of 竜 *tatsu* (dragon) and *baby*.

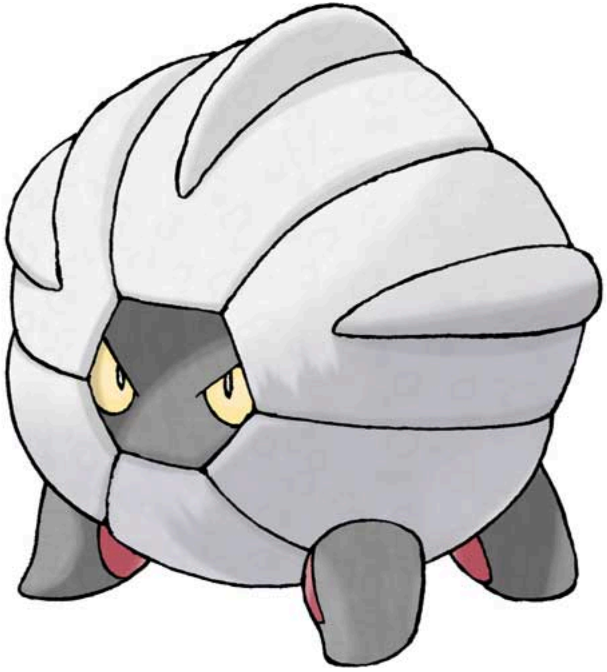
Shelgon

Endurance Pokémon

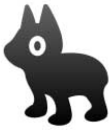
コモルー

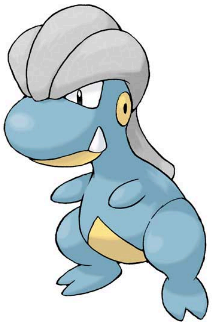
Komoruu

#0372



Types	Avg. Height	Avg. Weight
Dragon	3′07″ / 1.1 m	243.6 lbs. / 110.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

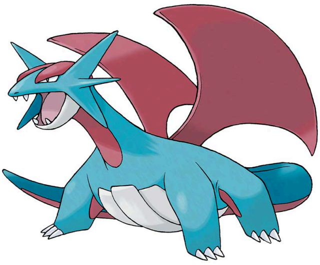


Bagon

→

Shelgon

→



Salamence

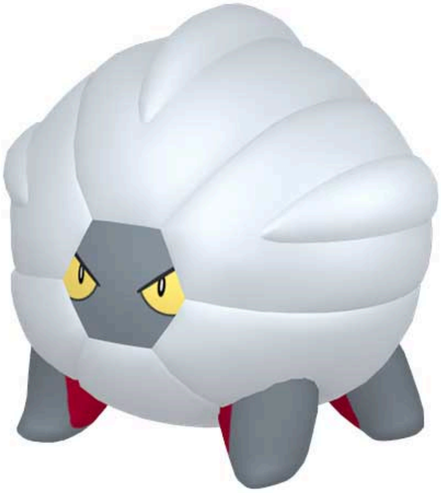
Pokédex Entries

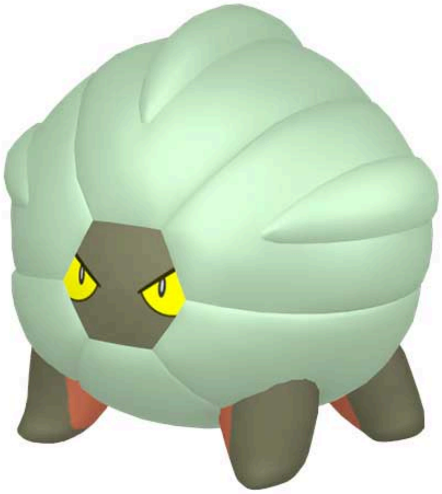
Generation III	
Ruby	Inside Shelgon’s armor-like shell, cells are in the midst of transformation to create an entirely new body. This Pokémon’s shell is extremely heavy, making its movements sluggish.
Sapphire	Covering Shelgon’s body are outgrowths much like bones. The shell is very hard and bounces off enemy attacks. When awaiting evolution, this Pokémon hides away in a cavern.
Emerald	It hardly eats while it awaits evolution. It becomes hardier by enduring hunger. Its shell peels off the instant it begins to evolve.
FireRed **LeafGreen**	Its armored body makes all attacks bounce off. The armor is too tough, however, making it heavy and somewhat sluggish.
Generation IV	
Diamond **Pearl** **Platinum**	Within its rugged shell, its cells have begun changing. The shell peels off the instant it evolves.
HeartGold **SoulSilver**	It surrounds its body in an iron-hard shell to accumulate enough power to evolve.
Generation V	
Black **White** **Black 2** **White 2**	Within its rugged shell, its cells have begun changing. The shell peels off the instant it evolves.
Generation VI	
X	Within its rugged shell, its cells have begun changing. The shell peels off the instant it evolves.
Y	Its armored body makes all attacks bounce off. The armor is too tough, however, making it heavy and somewhat sluggish.
Omega Ruby	Inside Shelgon’s armor-like shell, cells are in the midst of transformation to create an entirely new

	body. This Pokémon's shell is extremely heavy, making its movements sluggish.
Alpha Sapphire	Covering Shelgon's body are outgrowths much like bones. The shell is very hard and bounces off enemy attacks. When awaiting evolution, this Pokémon hides away in a cavern.
Generation VII	
Sun	The cells within its shell transform with explosive speed, preparing it for evolution.
Moon	They lurk deep within caves-motionless, neither eating or drinking. Why they don't die is not known.
Ultra Sun	The cells within its body are changing at a bewildering pace. Its hard shell is made from the same substance as bone.
Ultra Moon	Shelgon lives deep within caves. It stays shut up in its hard shell, dreaming of the day it will be able to fly.
Generation VIII	
Sword	This Pokémon has covered its body in a hard shell that has the same composition as bone. Shelgon stores energy for evolution.
Shield	Shelgon ignores its hunger entirely, never eating any food. Apparently, Shelgon will evolve once all its energy stores are used up.
Brilliant Diamond **Shining Pearl**	Within its rugged shell, its cells have begun changing. The shell peels off the instant the Pokémon evolves.
Generation IX	
Scarlet	The cells within its shell transform with explosive speed, preparing it for evolution.
Violet	Its armored body makes all attacks bounce off. The armor is too tough, however, making it heavy and somewhat sluggish.

Sleep	It stays shut up in its hard shell, sleeping soundly and storing up energy for the day it is able to fly. If you see it sleeping with its legs spread out, it may be dreaming of flying through an expansive sky.
Legends: Z-A	Within its rugged shell, its cells have begun changing. The shell peels off the instant the Pokémon evolves.

Sprites





Shiny

Origin

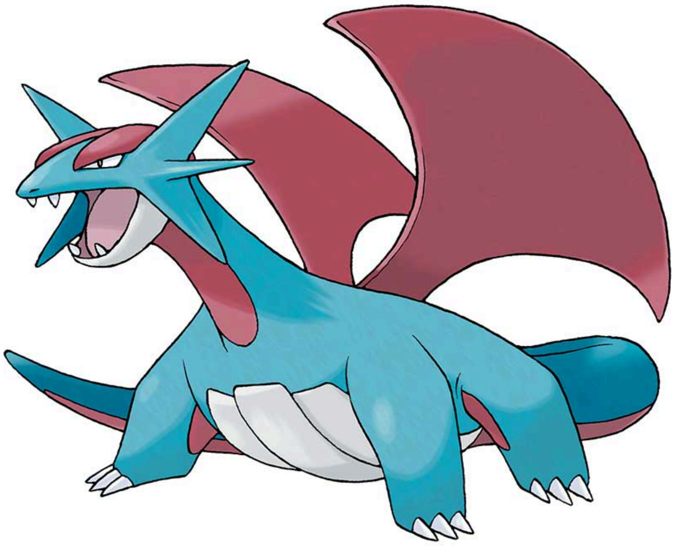
Shelgon seems to be based on a dragon or giant tortoise and a pupa.

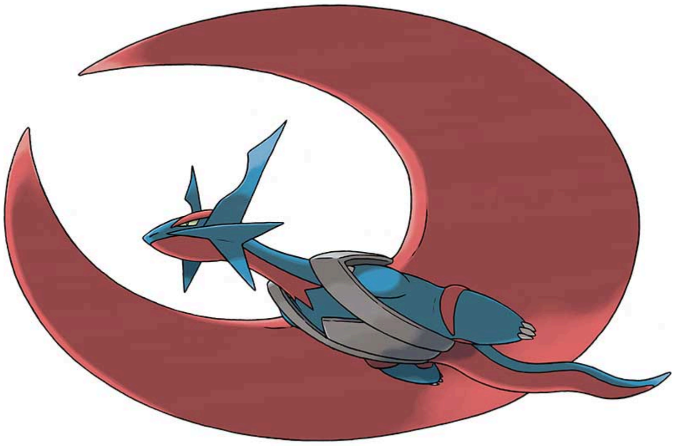
Name Origin

Shelgon may be a combination of *shell* and *dragon*.

Komoruu may be a corruption of 籠る *komoru* (to seclude oneself) and 龍 *ryū* (dragon).

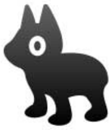
Salamence Dragon Pokémon	ボーマンダ *Bohmander*	**#0373**

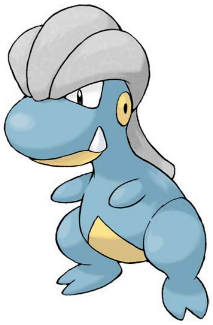




Mega Salamence

Types	**Avg. Height**	**Avg. Weight**
Dragon Flying	4′11″ / 1.5 m Salamence	226.2 lbs. / 102.6 kg Salamence

	5′11″ / 1.8 m Mega Salamence	248.2 lbs. / 112.6 kg Mega Salamence
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Bagon

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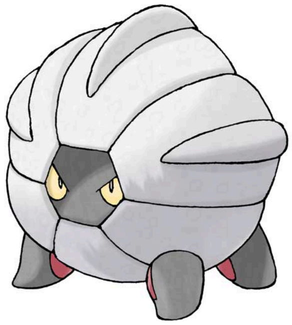

Shelgon

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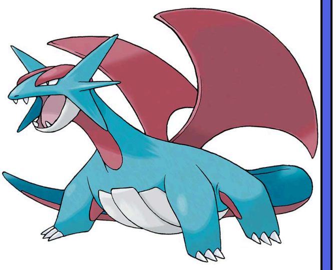


Salamence

Pokédex Entries

Generation III	
Ruby	Salamence came about as a result of a strong, long-held dream of growing wings. It is said that this powerful desire triggered a sudden mutation in this Pokémon’s cells, causing it to sprout its magnificent wings.
Sapphire	By evolving into Salamence, this Pokémon finally realizes its long-held dream of growing wings. To express its joy, it flies and wheels all over the sky while spouting flames from its mouth.
Emerald	After many long years, its cellular structure underwent a sudden mutation to grow wings. When angered, it loses all thought and rampages out of control.
FireRed **LeafGreen**	It becomes uncontrollable if enraged. It destroys everything with shredding claws and fire.
Generation IV	

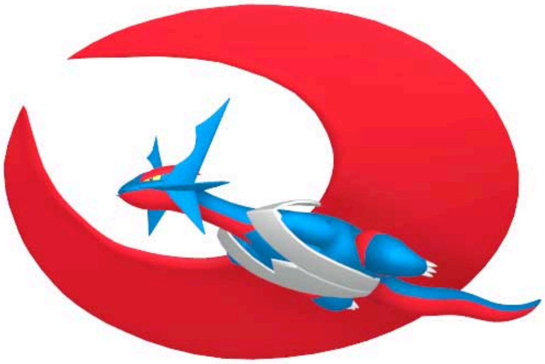
Diamond Pearl Platinum	As a result of its long-held dream of flying, its cellular structure changed, and wings grew out.
HeartGold SoulSilver	It’s uncontrollable if enraged. It flies around spouting flames and scorching fields and mountains.
Generation V	
Black White Black 2 White 2	As a result of its long-held dream of flying, its cellular structure changed, and wings grew out.
Generation VI	
X	It becomes uncontrollable if it is enraged. It destroys everything with shredding claws and fire.
Y	It’s uncontrollable if enraged. It flies around spouting flames and scorching fields and mountains.
Omega Ruby	Salamence came about as a result of a strong, long-held dream of growing wings. It is said that this powerful desire triggered a sudden mutation in this Pokémon’s cells, causing it to sprout its magnificent wings.
Alpha Sapphire	By evolving into Salamence, this Pokémon finally realizes its long-held dream of growing wings. To express its joy, it flies and wheels all over the sky while spouting flames from its mouth.
Generation VII	
Sun	When angered, it loses all sense of itself and destroys everything around it. The destruction will continue until Salamence has tired itself out. **Mega Evolution:** Anyone standing in its path gets sliced right in two, while this Pokémon continues its flight without interruption.
Moon	It flies around on its wings, which have grown in at last. In its happiness, it gushes hot flames, burning

	up the fields it passes over. **Mega Evolution:** Mega Evolution fuels its brutality, and it may even turn on the Trainer who raised it. It’s been dubbed “the blood-soaked crescent.”
Ultra Sun	Overjoyed at finally being able to fly, it flies all over the place and usually doesn’t land until it’s completely exhausted and needs to sleep. **Mega Evolution:** The stress of its two proud wings becoming misshapen and stuck together because of strong energy makes it go on a rampage.
Ultra Moon	Thanks to its fervent wishes, the cells in its body finally mutated, and at last it has its heart’s desire—wings. **Mega Evolution:** It puts its forelegs inside its shell to streamline itself for flight. Salamence flies at high speeds over all kinds of topographical features.
Generation VIII	
Sword	Salamence is an unusual Pokémon in that it was able to evolve a body with wings just by constantly wishing to be able to fly.
Shield	While basking in the joy of flight generally keeps this Pokémon in high spirits, Salamence turns into an uncontrollable menace if something angers it.
Brilliant Diamond Shining Pearl	As a result of its long-held dream of flying, its cellular structure changed, and wings grew out.
Generation IX	
Scarlet	It flies around on its wings, which have grown in at last. In its happiness, it gushes hot flames, burning up everything it passes over.
Violet	It becomes uncontrollable if it is enraged. It destroys everything with shredding claws and fire.
Sleep	As a result of its long-held dream of flying, it finally evolved a body with magnificent wings. Overjoyed

	at being able to fly, it hardly ever lands on the ground. Even after falling asleep, it often flutters its wings.
Legends: Z-A	It’s uncontrollable if enraged. It flies around spouting flames, scorching fields and mountains. **Mega Evolution:** To streamline itself for flight, it pulls its forelegs into its shell. Salamence flies at high speeds even when faced with complex topographical features.

Sprites

Shiny



Mega

Shiny Mega

Origin

Salamence seems to be based on the archetypal European dragon. It may also be based on a salamander, most likely the Hida salamander or Anderson's salamander; this is backed up by Salamence featuring three prominent finlets on either side of its head, which can be interpreted as external gills. These external gills are typical for many species of amphibians. Alternatively, it might take inspiration from the mythical animal of the same name, which is often conflated with dragons or treated as a dragon, as evidenced by its ability to learn numerous Fire-type moves by leveling up, and its Pokédex entry describing its propensity for breathing fire.

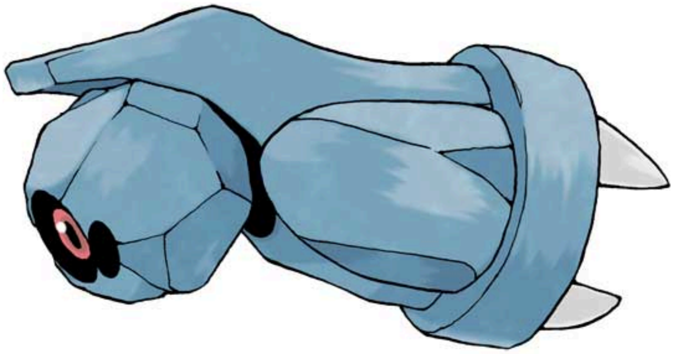
Mega Salamence's wing and head shape resemble that of a fighter jet. Mega Salamence tucking in its front legs into the gaps on its belly, as well as its stiff yet flexible wings, may be based on hang gliding. Its name, “the blood-soaked crescent”, could be a reference to blood moons.

Name Origin

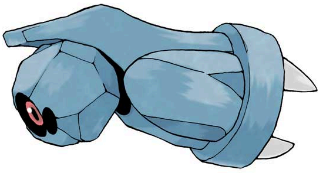
Salamence may be a combination of *salamander* and *menace*, *vengeance*, *vehemence*, *violence*, or *immense*.

Bohmander may be a combination of 暴 *bō* (violent) and *salamander*.

Beldum Iron Ball Pokémon	ダンバル *Dumbber*	**#0374**



Types	**Avg. Height**	**Avg. Weight**
Steel Psychic	2′00″ / 0.6 m	209.9 lbs. / 95.2 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		



Beldum

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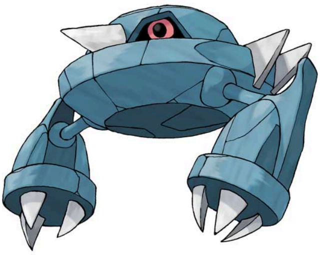

Metang

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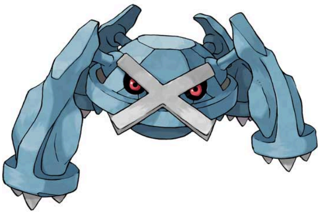


Metagross

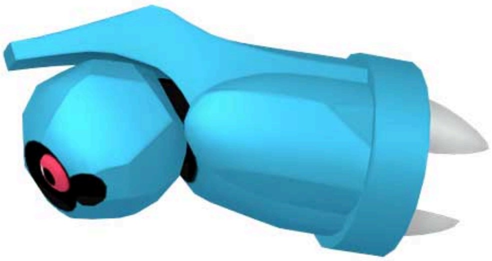
Pokédex Entries

Generation III	
Ruby	Instead of blood, a powerful magnetic force courses throughout Beldum's body. This Pokémon communicates with others by sending controlled pulses of magnetism.
Sapphire	Beldum keeps itself floating by generating a magnetic force that repels earth's natural magnetism. When it sleeps, this Pokémon anchors itself to a cliff using the hooks on its rear.
Emerald	When Beldum gather in a swarm, they move in perfect unison as if they were but one Pokémon. They communicate with each other using brain waves.
FireRed **LeafGreen**	It uses magnetic waves to converse with its kind. All the cells in its body are magnetic.
Generation IV	
Diamond **Pearl** **Platinum**	It converses with others by using magnetic pulses. In a swarm, they move in perfect unison.
HeartGold **SoulSilver**	The magnetic force generated by its body repels the ground's natural magnetism, letting it float.
Generation V	
Black **White**	It converses with others by using magnetic pulses. In a swarm, they move in perfect unison.
Black 2 **White 2**	Its cells are all magnetic, and it communicates with others by using magnetic pulses.
Generation VI	
X	The magnetic force generated by its body repels the ground's natural magnetism, letting it float.
Y	It converses with others by using magnetic pulses. In a swarm, they move in perfect unison.
Omega Ruby	Instead of blood, a powerful magnetic force courses through Beldum's body. This Pokémon

	communicates with others by sending controlled pulses of magnetism.
Alpha Sapphire	Beldum keeps itself floating by generating a magnetic force that repels earth’s natural magnetism. When it sleeps, this Pokémon anchors itself to a cliff using the hooks on its rear.
Generation VII	
Sun	Its cells are all magnets. It uses magnetism to communicate with others of its kind.
Moon	With magnetic traction, it pulls its opponents in close. When they’re in range, it slashes them with its rear claws.
Ultra Sun	Instead of blood, magnetism flows through its body. When it’s feeling bad, try giving it a magnet.
Ultra Moon	If you anger it, it will do more than rampage. It will also burst out strong magnetism, causing nearby machines to break.
Generation VIII	
Sword	From its rear, Beldum emits a magnetic force that rapidly pulls opponents in. They get skewered on Beldum’s sharp claws.
Shield	The cells in this Pokémon’s body are composed of magnetic material. Instead of blood, magnetic forces flow through Beldum’s body.
Brilliant Diamond **Shining Pearl**	They converse with one another by using magnetic pulses. In a swarm, they move in perfect unison.
Generation IX	
Scarlet	The magnetic force generated by its body repels the ground’s natural magnetism, letting it float.
Violet	All its cells are magnets. It communicates with others of its kind by transmitting magnetic forces from its body.

Legends: Z-A	They communicate with one another by using magnetic pulses. In a swarm, they move in perfect unison.
Pokopia	The magnetic force generated by its body repels the ground’s natural magnetism, letting it float.

Sprites



Shiny

Origin

Beldum seems to be a magnetic robot based on a dumbbell. It also resembles a limb of a Metang or Metagross, a reference to how it evolves.

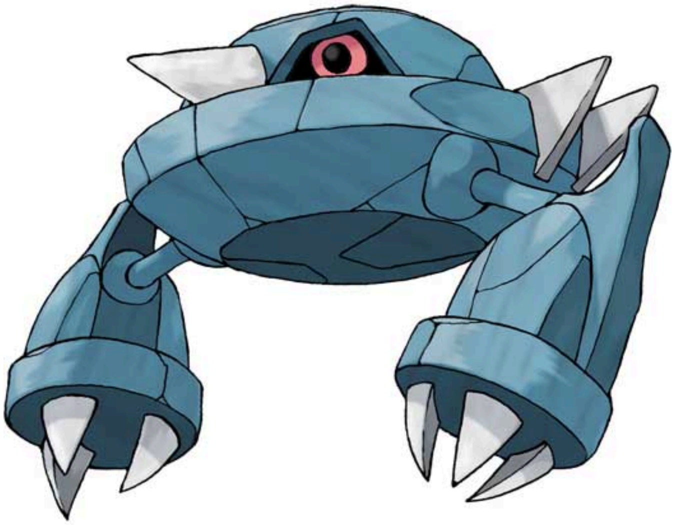
Name Origin

Beldum and Dumbber may be derived from *dumbbell*, a small weight used in weight training.

Metang
Iron Claw Pokémon

メタング
Metang

#0375



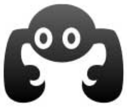
Types
Steel Psychic

Avg. Height
3′11″ / 1.2 m

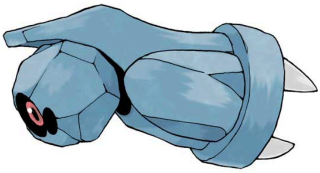
Avg. Weight
446.4 lbs. / 202.5 kg

Gender Ratio
Unknown

Shape



Footprint



Beldum

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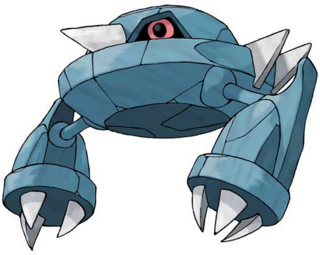
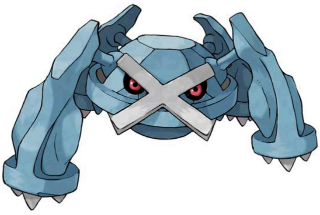


Metang

→



Metagross

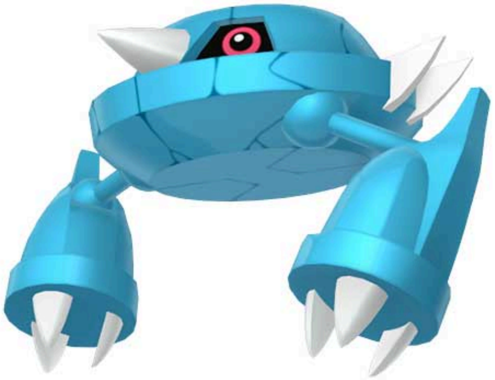
Pokédex Entries

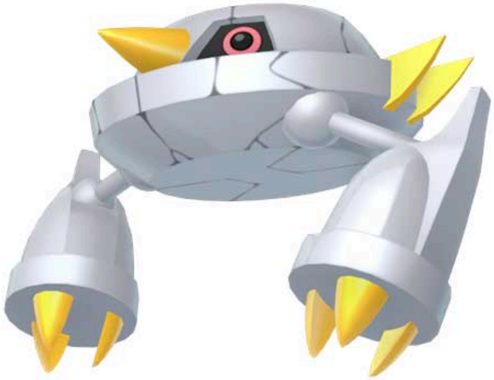
Generation III	
Ruby	When two Beldum fuse together, Metang is formed. The brains of the Beldum are joined by a magnetic nervous system. By linking its brains magnetically, this Pokémon generates strong psychokinetic power.
Sapphire	When two Beldum fuse together, Metang is formed. The brains of the Beldum are joined by a magnetic nervous system. This Pokémon turns its arms to the rear for traveling at high speed.
Emerald	The claws tipping its arms pack the destructive power to tear through thick iron sheets as if they were silk. It flies at over 60 miles per hour.
FireRed **LeafGreen**	It floats midair using magnetism. Its body is so tough, even a crash with a jet plane won’t leave a scratch.
Generation IV	
Diamond **Pearl** **Platinum**	It is formed by two Beldum joining together. Its steel body won’t be scratched if it collides with a jet.
HeartGold **SoulSilver**	When two Beldum fuse together, a magnetic nervous system places their brains in union.
Generation V	
Black **White**	It is formed by two Beldum joining together. Its steel body won’t be scratched if it collides with a jet.
Black 2 **White 2**	It is formed by two Beldum joining together. Its two brains are linked, amplifying its psychic power.
Generation VI	
X	It is formed by two Beldum joining together. Its steel body won’t be scratched if it collides with a jet.
Y	It is formed by two Beldum joining together. Its two brains are linked, amplifying its psychic power.

Omega Ruby	When two Beldum fuse together, Metang is formed. The brains of the Beldum are joined by a magnetic nervous system. By linking its brains magnetically, this Pokémon generates strong psychokinetic power.
Alpha Sapphire	When two Beldum fuse together, Metang is formed. The brains of the Beldum are joined by a magnetic nervous system. This Pokémon turns its arms to the rear for traveling at high speed.
Generation VII	
Sun	When two Beldum link together, their psychic power is doubled. Their intelligence, however, remains unchanged.
Moon	It adores magnetic minerals, so it pursues Nosepass at speeds exceeding 60 mph.
Ultra Sun	With its two brains, it fires powerful psychic energy to stop its prey in their tracks.
Ultra Moon	It flies at high speeds around the skies. When it finds its prey, Metang takes a firm grip with its sharp claws and never lets go.
Generation VIII	
Sword	Two Beldum have become stuck together via their own magnetic forces. With two brains, the resulting Metang has doubled psychic powers.
Shield	Using magnetic forces to stay aloft, this Pokémon flies at high speeds, weaving through harsh mountain terrain in pursuit of prey.
Brilliant Diamond **Shining Pearl**	It is formed by two Beldum joining together. Its steel body won’t be scratched if it collides with a jet.
Generation IX	
Scarlet	It is formed by two Beldum joining together. Its two brains are linked, amplifying its psychic power.

Violet	It adores magnetic minerals, so it pursues Nosepass at speeds exceeding 60 mph.
Legends: Z-A	It is formed by two Beldum joining together. Its steel body won’t be scratched if it collides with a jet.
Pokopia	It is formed by two Beldum joining together. Its two brains are linked, amplifying its psychic power.

Sprites





Shiny

Origin

Metang is made of two Beldum merged. Aside from that, it may be based on flying saucers and crabs.

Name Origin

Metang may be a combination of *metal* and *tang* (onomatopoeic sound of metal being struck) or *étang* (French for the color *pond blue*). Metang is also an anagram of *magnet*.

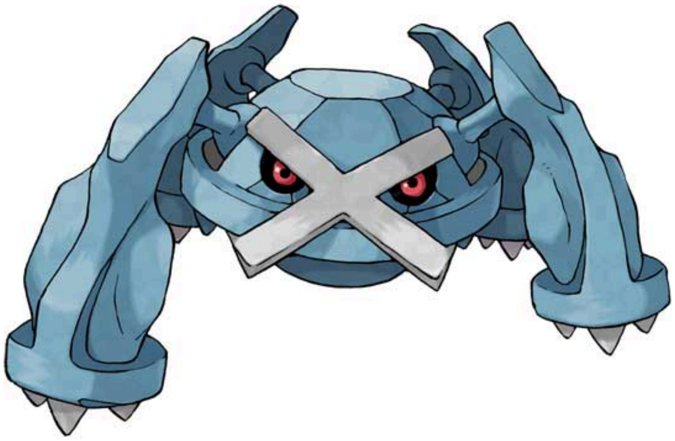
Metagross

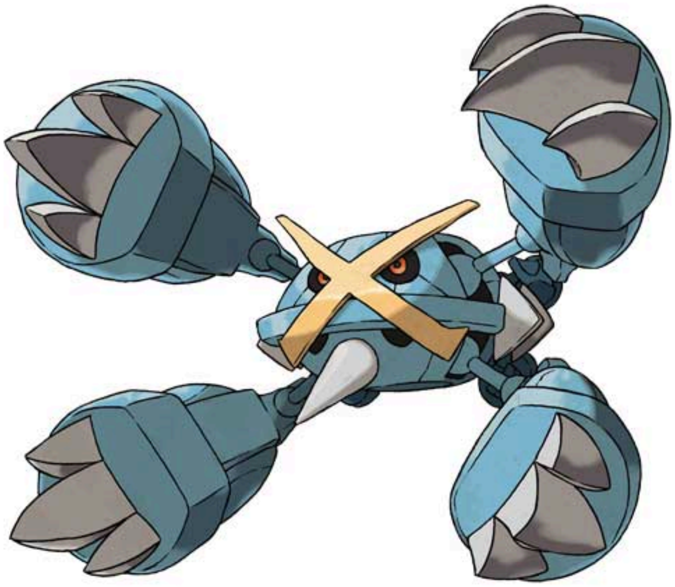
Iron Leg Pokémon

メタグロス

Metagross

#0376

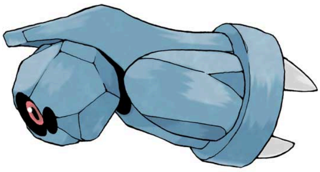




Mega Metagross

Types	**Avg. Height**	**Avg. Weight**
Steel Psychic	5′03″ / 1.6 m Metagross	1212.5 lbs. / 550.0 kg Metagross

	8′02″ / 2.5 m Mega Metagross	2078.7 lbs. / 942.9 kg Mega Metagross
Gender Ratio	**Shape**	**Footprint**
Unknown		



Beldum

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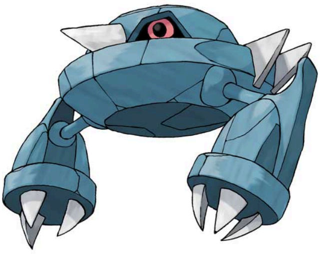

Metang

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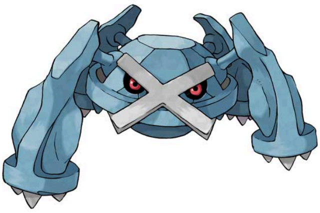


Metagross

Pokédex Entries

Generation III	
Ruby	Metagross has four brains in total. Combined, the four brains can breeze through difficult calculations faster than a supercomputer. This Pokémon can float in the air by tucking in its four legs.
Sapphire	Metagross is the result of two Metang achieving fusion. When hunting, this Pokémon pins the prey to the ground under its massive body. It then eats the helpless victim using the large mouth on its stomach.
Emerald	Metagross has four brains that are joined by a complex neural network. As a result of integration, this Pokémon is smarter than a supercomputer.
FireRed **LeafGreen**	It is formed by two Metang fusing. Its four brains are said to be superior to a supercomputer.
Generation IV	

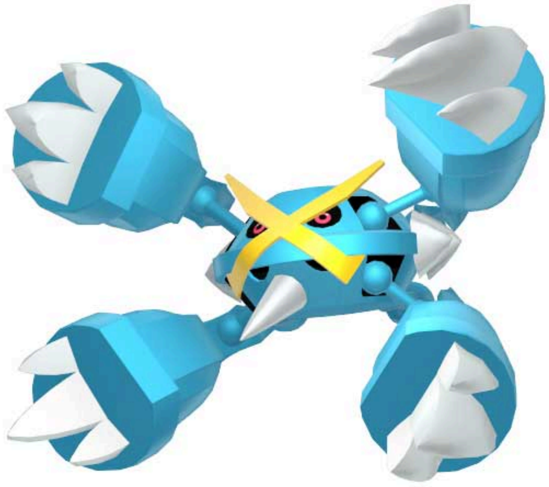
Diamond Pearl Platinum	Metang combined to form it. With four brains, it has the intelligence of a supercomputer.
HeartGold SoulSilver	It folds its four legs when flying. Its four brains are said to be superior to a supercomputer.
Generation V	
Black White	Metang combined to form it. With four brains, it has the intelligence of a supercomputer.
Black 2 White 2	With four linked brains, it’s more intelligent than a supercomputer, and it uses calculations to analyze foes.
Generation VI	
X	With four linked brains, it’s more intelligent than a supercomputer, and it uses calculations to analyze foes.
Y	Metang combined to form it. With four brains, it has the intelligence of a supercomputer.
Omega Ruby	Metagross has four brains in total. Combined, the four brains can breeze through difficult calculations faster than a supercomputer. This Pokémon can float in the air by tucking in its four legs.
Alpha Sapphire	Metagross is the result of two Metang achieving fusion. When hunting, this Pokémon pins the prey to the ground under its massive body. It then eats the helpless victim using the large mouth on its stomach.
Generation VII	
Sun	It firmly pins its prey using its four claws and large body. Then the teeth in the mouth on its stomach chew the prey to bits. **Mega Evolution:** This form results from one Metagross, one Metang, and two Beldum linking up.
Moon	A linkage of two Metang, this Pokémon can perform any calculation in a flash by utilizing

	parallel processing in its four brains. **Mega Evolution:** Mega Evolution stimulated its brain. It emerged as a ruthless Pokémon that will clutch at any means of ensuring its victories.
Ultra Sun	It boasts not only psychic powers but also fantastic strength. It grabs its prey with its four legs and holds them in place with its claws. **Mega Evolution:** Its intellect surpasses its previous level, resulting in battles so cruel, they'll make you want to cover your eyes.
Ultra Moon	It analyzes its opponents with more accuracy than a supercomputer, which enables it to calmly back them into a corner. **Mega Evolution:** When it knows it can't win, it digs the claws on its legs into its opponent and starts the countdown to a big explosion.
Generation VIII	
Sword	Because the magnetic powers of these Pokémon get stronger in freezing temperatures, Metagross living on snowy mountains are full of energy.
Shield	Metagross is the result of the fusion of two Metang. This Pokémon defeats its opponents through use of its supercomputer-level brain.
Brilliant Diamond **Shining Pearl**	Metang combined to form it. With four brains, it has the intelligence of a supercomputer.
Generation IX	
Scarlet	It folds its four legs when flying. Its four brains are said to be superior to a supercomputer.
Violet	It firmly pins its prey using its four claws and large body. Then Metagross uses the mouth on its stomach to chew its prey to bits.
Legends: Z-A	Metang combined to form it. With four brains, it has the intelligence of a supercomputer. **Mega Evolution:** This form results from one

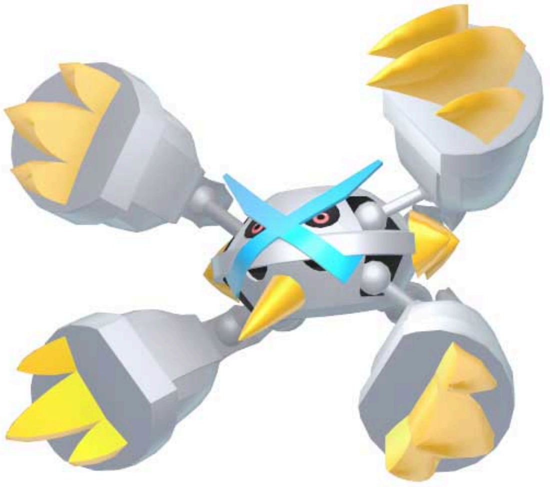
	Metagross, one Metang, and two Beldum linking up.
Pokopia	It firmly pins its prey using its four claws and large body. Then Metagross uses the mouth on its stomach to chew its prey to bits.

Sprites

Shiny



Mega



Shiny Mega

Origin

Metagross appears to be based on a robot. It also appears to be based on a supercomputer, given its mechanical structure and sheer intelligence, and a spider. Additionally, it is reminiscent of a UFO and a lander. Metagross's face may draw inspiration from the largest gear of the Antikythera mechanism, an ancient analog computer.

Name Origin

Metagross may be a combination of *metal* and *cross* (referring to its facial feature), *gross* (referring to its weight of 1212 lbs., as a gross is 12×12), or *groß* (German for *large*).

Legendary: Legendary Giants

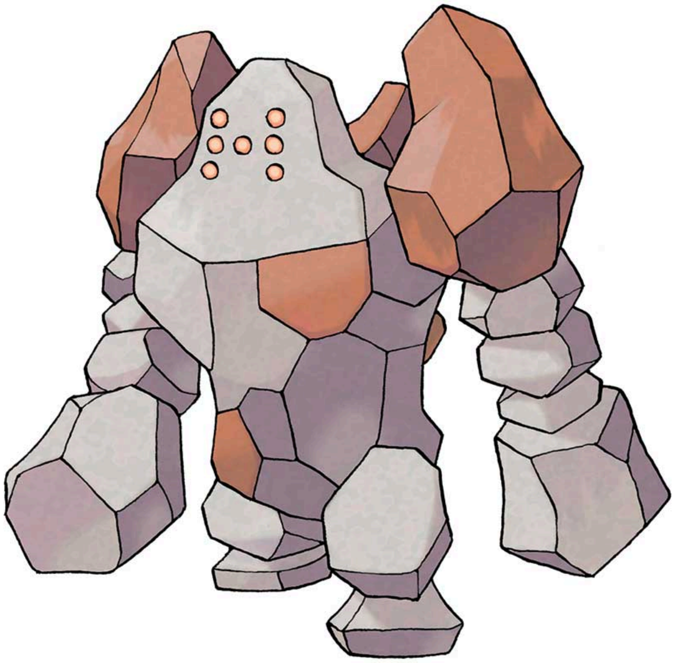
Regirock

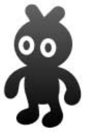
Rock Peak Pokémon

レジロック

Regirock

#0377



Types Rock	**Avg. Height** 5′07″ / 1.7 m	**Avg. Weight** 507.1 lbs. / 230.0 kg
Gender Ratio Unknown	**Shape** 	**Footprint**

Pokédex Entries

Generation III	
Ruby	Regirock was sealed away by people long ago. If this Pokémon's body is damaged in battle, it is said to seek out suitable rocks on its own to repair itself.
Sapphire	Regirock's body is composed entirely of rocks. Recently, a study made the startling discovery that

	the rocks were all unearthed from different locations.
Emerald	A Pokémon that is made entirely of rocks and boulders. If parts of its body chip off in battle, Regirock repairs itself by adding new rocks.
FireRed **LeafGreen**	It is entirely composed of rocks with no sign of a brain or heart. It is a mystery even to modern scientists.
Generation IV	
Diamond **Pearl** **Platinum**	Its entire body is made of rock. If any part chips off in battle, it attaches rocks to repair itself.
HeartGold **SoulSilver**	The same rocks that form its body have been found in ground layers around the world.
Generation V	
Black **White** **Black 2** **White 2**	Its entire body is made of rock. If any part chips off in battle, it attaches rocks to repair itself.
Generation VI	
X	Its entire body is made of rock. If any part chips off in battle, it attaches rocks to repair itself.
Y	The same rocks that form its body have been found in ground layers around the world.
Omega Ruby	Regirock was sealed away by people long ago. If this Pokémon's body is damaged in battle, it is said to seek out suitable rocks on its own to repair itself.
Alpha Sapphire	Regirock's body is composed entirely of rocks. Recently, a study made the startling discovery that the rocks were all unearthed from different locations.
Generation VIII	
Sword	Every bit of Regirock's body is made of stone. As parts of its body erode, this Pokémon sticks rocks to itself to repair what's been lost.

Shield	Cutting-edge technology was used to study the internals of this Pokémon’s rock body, but nothing was found—not even a brain or a heart.
Brilliant Diamond **Shining Pearl**	Its entire body is made of rock. If any part chips off in battle, Regirock attaches rocks to repair itself.

Sprites

Shiny

Origin

Regirock may be based on the golems of Hebrew legend. The legends cast them as servants of higher powers and are said to have writing on their heads. When the writing is removed, the creature would be weakened, or even killed in some legends. Regirock's face that consists of seven dots may be based on Braille alphabet which was necessary to use to encounter the legendary giants for the first time in Sealed Chamber.

The five legendary giants may be collectively themed after historical epochs, with Regirock representing the Stone Age.

Name Origin

Regirock may be a combination of *regis* (Latin for royal) and *rock*.

Legendary: Legendary Giants

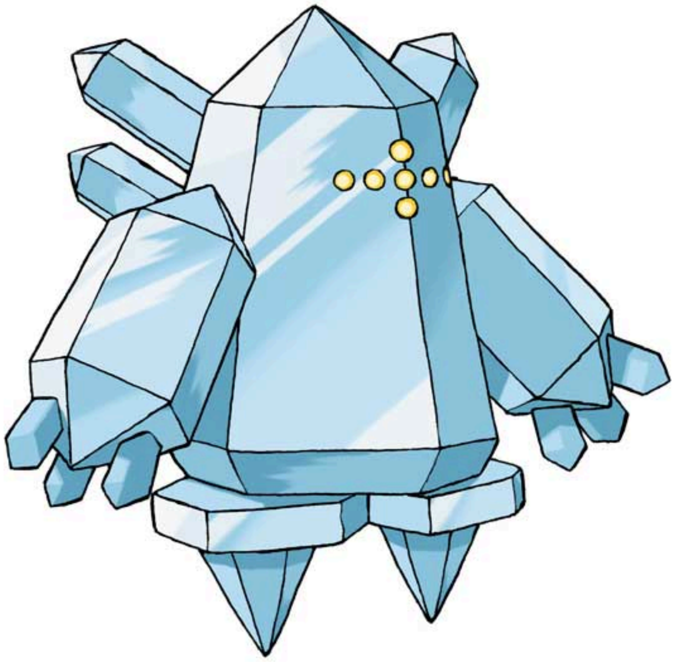
Regice

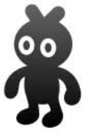
Iceberg Pokémon

レジアイス

Regice

#0378



Types	**Avg. Height**	**Avg. Weight**
Ice	5′11″ / 1.8 m	385.8 lbs. / 175.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		

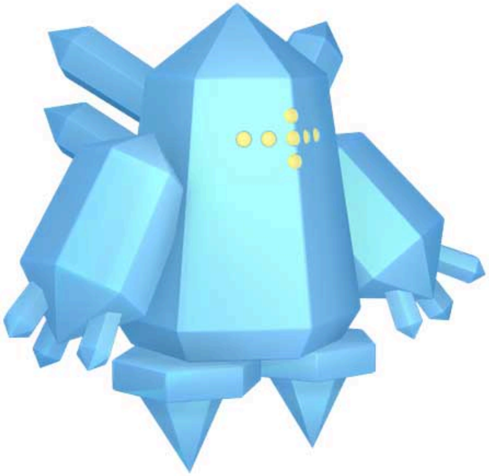
Pokédex Entries

Generation III	
Ruby	Regice’s body was made during an ice age. The deep-frozen body can’t be melted, even by fire. This Pokémon controls frigid air of minus 328 degrees F.
Sapphire	Regice cloaks itself with frigid air of negative 328 degrees F. Things will freeze solid just by going

	near this Pokémon. Its icy body is so cold, it will not melt even if it is immersed in magma.
Emerald	Its entire body is made of Antarctic ice. After extensive studies, researchers believe the ice was formed during an ice age.
FireRed **LeafGreen**	Research revealed that its body is made of the same kind of ice that is found at the South Pole.
Generation IV	
Diamond **Pearl** **Platinum**	Its body is made of ice from the ice age. It controls frigid air of −328 degrees Fahrenheit.
HeartGold **SoulSilver**	It is said to have slept in a glacier for thousands of years. Its body can’t be melted, even by magma.
Generation V	
Black **White** **Black 2** **White 2**	Its body is made of ice from the ice age. It controls frigid air of −328 degrees Fahrenheit.
Generation VI	
X	It is said to have slept in a glacier for thousands of years. Its body can’t be melted, even by magma.
Y	Its body is made of ice from the ice age. It controls frigid air of −328 degrees Fahrenheit.
Omega Ruby	Regice’s body was made during an ice age. The deep-frozen body can’t be melted, even by fire. This Pokémon controls frigid air of −328 degrees Fahrenheit.
Alpha Sapphire	Regice cloaks itself with frigid air of −328 degrees Fahrenheit. Things will freeze solid just by going near this Pokémon. Its icy body is so cold, it will not melt even if it is immersed in magma.
Generation VIII	
Sword	With cold air that can reach temperatures as low as −328 degrees Fahrenheit, Regice instantly

	freezes any creature that approaches it.
Shield	This Pokémon’s body is made of solid ice. It’s said that Regice was born beneath thick ice in the ice age.
Brilliant Diamond **Shining Pearl**	Its body is made of ice from the ice age. It controls frigid air of −328 degrees Fahrenheit.

Sprites



Shiny

Origin

Regice may be based on the golems of Hebrew legend. The legends cast them as servants of higher powers and are said to have writing on their heads. When the writing is removed, the creature would be weakened, or even killed in some legends. Regice's face that consists of seven dots may be based on Braille alphabet which was necessary to use to encounter the legendary giants for the first time in Sealed Chamber. The geometrical shapes that make Regice's body resemble naturally occurring crystals.

The five legendary giants may be collectively themed after historical epochs, with Regice representing the Ice Age.

Name Origin

Regice may be a combination of *regis* (Latin for royal) and *ice*.

Legendary: Legendary Giants

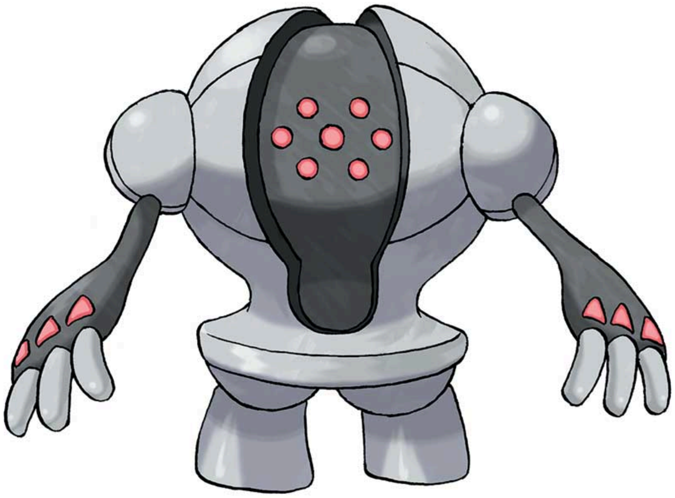
Registeel

Iron Pokémon

レジスチル

Registeel

#0379



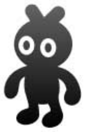
Types
Steel

Avg. Height
6′03″ / 1.9 m

Avg. Weight
451.9 lbs. / 205.0 kg

Gender Ratio
Unknown

Shape



Footprint

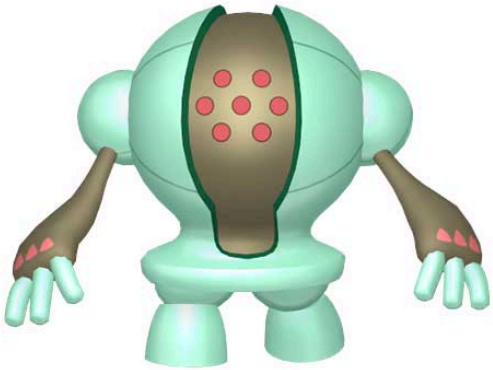
Pokédex Entries

Generation III	
Ruby	Registeel has a body that is harder than any kind of metal. Its body is apparently hollow. No one has any idea what this Pokémon eats.

Sapphire	Registeel was imprisoned by people in ancient times. The metal composing its body is thought to be a curious substance that is not of this earth.
Emerald	Its body is harder than any other kind of metal. The body metal is composed of a mysterious substance. Not only is it hard, it shrinks and stretches flexibly.
FireRed **LeafGreen**	It is sturdier than any kind of metal. It hardened due to pressure underground over tens of thousands of years.
Generation IV	
Diamond **Pearl** **Platinum**	Tempered by pressure underground over tens of thousands of years, its body cannot be scratched.
HeartGold **SoulSilver**	Its body is said to be harder than any kind of metal. A study has revealed that its body is hollow.
Generation V	
Black **White** **Black 2** **White 2**	Tempered by pressure underground over tens of thousands of years, its body cannot be scratched.
Generation VI	
X	Tempered by pressure underground over tens of thousands of years, its body cannot be scratched.
Y	Its body is said to be harder than any kind of metal. A study has revealed that its body is hollow.
Omega Ruby	Registeel has a body that is harder than any kind of metal. Its body is apparently hollow. No one has any idea what this Pokémon eats.
Alpha Sapphire	Registeel was imprisoned by people in ancient times. The metal composing its body is thought to be a curious substance that is not of this earth.
Generation VIII	
Sword	Registeel's body is made of a strange material that is flexible enough to stretch and shrink but also

	more durable than any metal.
Shield	It’s rumored that this Pokémon was born deep underground in the planet’s mantle and that it emerged onto the surface 10,000 years ago.
Brilliant Diamond **Shining Pearl**	Tempered by pressure underground over tens of thousands of years, its body cannot be scratched.

Sprites



Shiny

Origin

Registeel may be based on the golems of Hebrew legend. The legends cast them as servants of higher powers and are said to have writing on their heads. When the writing is removed, the creature would be weakened, or even killed in some legends. Given its metallic construction, it may also be based on a humanoid robot. Registeel’s face that consists of seven dots may be based on Braille alphabet which was necessary to use to encounter the legendary giants for the first time in Sealed Chamber.

The five legendary giants may be collectively themed after historical epochs, with Registeel representing the Iron Age.

Name Origin

Registeel may be a combination of *regis* (Latin for royal) and *steel*.

Legendary: Eon Duo

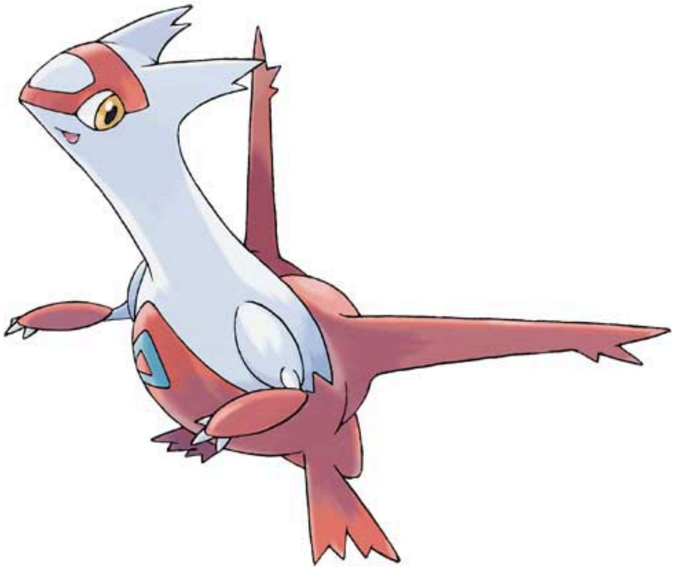
Latias

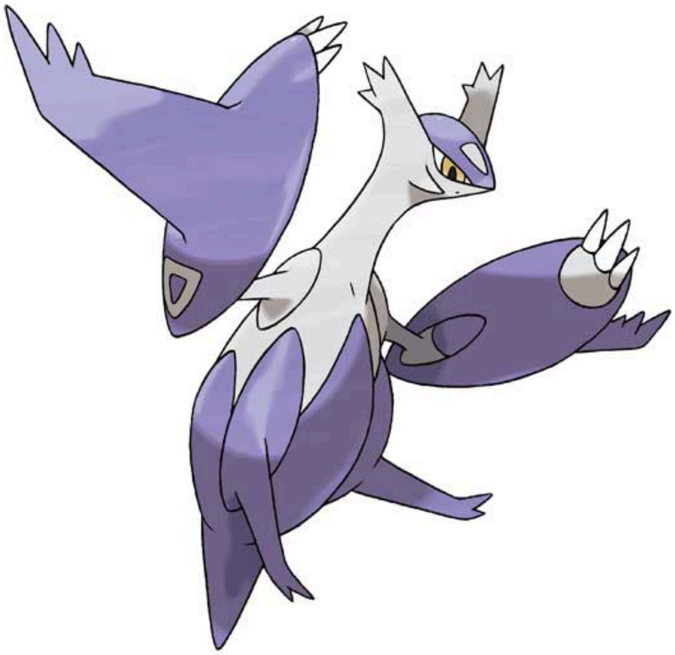
Eon Pokémon

ラティアス

Latias

#0380





Mega Latias

Types	Avg. Height	Avg. Weight
Dragon Psychic	4′07″ / 1.4 m Latias 5′11″ / 1.8 m Mega Latias	88.2 lbs. / 40.0 kg Latias 114.6 lbs. / 52.0 kg Mega Latias

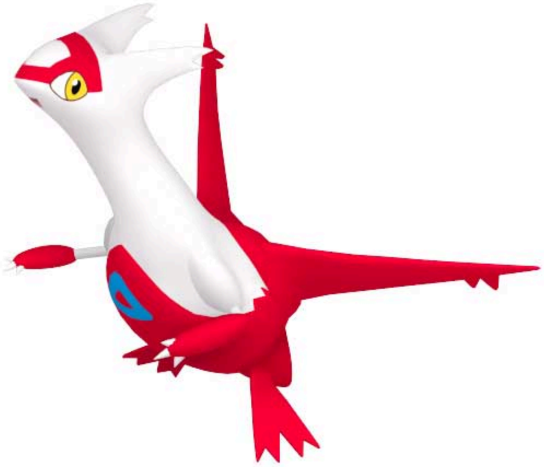
Gender Ratio	Shape	Footprint
100% female		

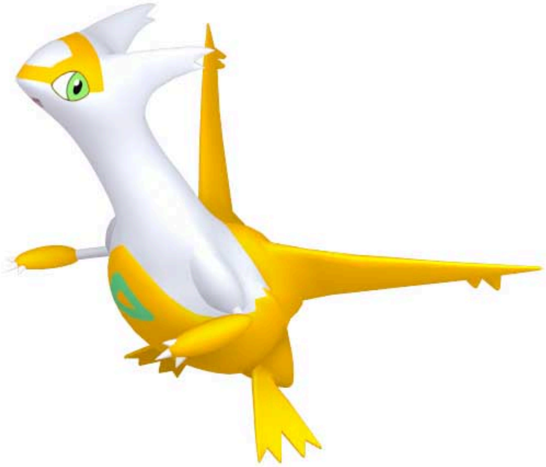
Pokédex Entries

Generation III	
Ruby	Latias is highly sensitive to the emotions of people. If it senses any hostility, this Pokémon ruffles the feathers all over its body and cries shrilly to intimidate the foe.
Sapphire	Latias is highly intelligent and capable of understanding human speech. It is covered with a glass-like down. The Pokémon enfolds its body with its down and refracts light to alter its appearance.
Emerald	They make a small herd of only several members. They rarely make contact with people or other Pokémon. They disappear if they sense enemies.
FireRed **LeafGreen**	It can telepathically communicate with people. It changes its appearance using its down that refracts light.
Generation IV	
Diamond **Pearl** **Platinum**	Its body is covered with a down that can refract light in such a way that it becomes invisible.
HeartGold **SoulSilver**	It communicates using telepathy. Its body is covered in down that refracts light to make it

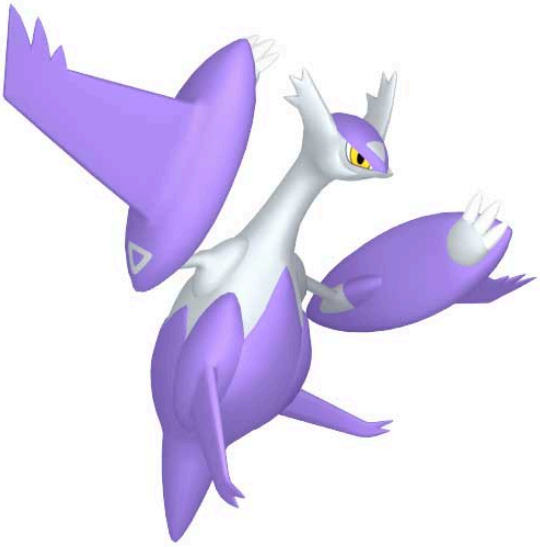
	invisible.
Generation V	
Black White Black 2 White 2	Its body is covered with a down that can refract light in such a way that it becomes invisible.
Generation VI	
X	It communicates using telepathy. Its body is covered in down that refracts light to make it invisible.
Y	It can telepathically communicate with people. It changes its appearance using its down that refracts light.
Omega Ruby	Latias is highly sensitive to the emotions of people. If it senses any hostility, this Pokémon ruffles the feathers all over its body and cries shrilly to intimidate the foe.
Alpha Sapphire	Latias is highly intelligent and capable of understanding human speech. It is covered with a glass-like down. The Pokémon enfolds its body with its down and refracts light to alter its appearance.
Generation VIII	
Brilliant Diamond Shining Pearl	Its body is covered with a down that can refract light in such a way that it becomes invisible.
Generation IX	
Legends: Z-A	It communicates its feelings using telepathy. To make itself invisible, it covers its body in down that refracts light. **Mega Evolution:** Both its flying capabilities and its attack power have increased. It scatters transparent down to confuse its enemies.

Sprites

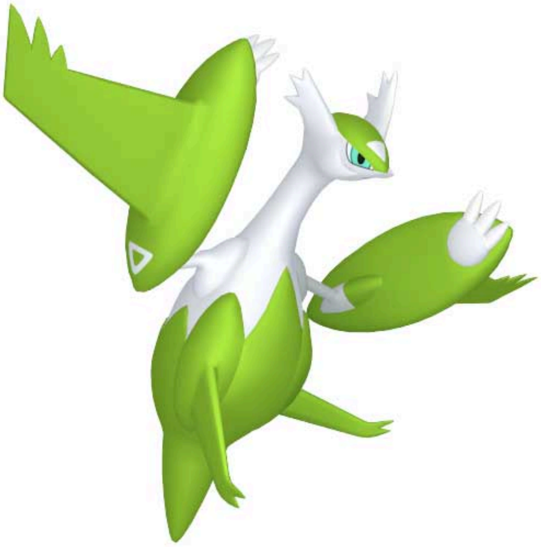




Shiny



Mega



Shiny Mega

Origin

Latias and Latios appear to be a cross between a jet plane (due to their wing shape and speedy flight), a dragon, a griffin, and a bird. Like many birds, Latias is said to possess down feathers. In particular, their lack of feet and continuous levitation might be inspired by the common swift, a bird with tiny feet (its Latin name *Apus* means *without feet*) that spends most of its life in the air. Similarly, they might be inspired by the martlet, a mythical bird in English heraldry that never roosts and is usually depicted with tufts of feathers in place of feet. Their red and blue plumage might be based on parrots in the genus Eos. They could also be based on junglefowl due to their possible shared origin with Blaziken.

Due to their classification as *Eon* Pokémon and their connection to the Soul Dew, Latias and Latios might be inspired by the aeons in Gnosticism, which are said to be emanations of God. In Valentinianism, these aeons form male/female pairs called syzygies. They may also be loosely based on the Chinese philosophical concept of yin and yang, which are opposite but interconnected natural forces. Latias, being female and the more passive of the two, would represent yin. Their names and Latias's ability to refract light might also be a reference to Eos, the Greek goddess of dawn.

Name Origin

Latias may be a combination of *lateō* (Latin for *I conceal*, *I lie hidden*) and *-as* (Latin feminine suffix). It might also reference *Eos* (the Greek goddess of dawn) or *Eos* (a genus of parrots with red and blue plumage). It’s possible that its name is derived from Plato’s dialogue Critias.

Legendary: Eon Duo

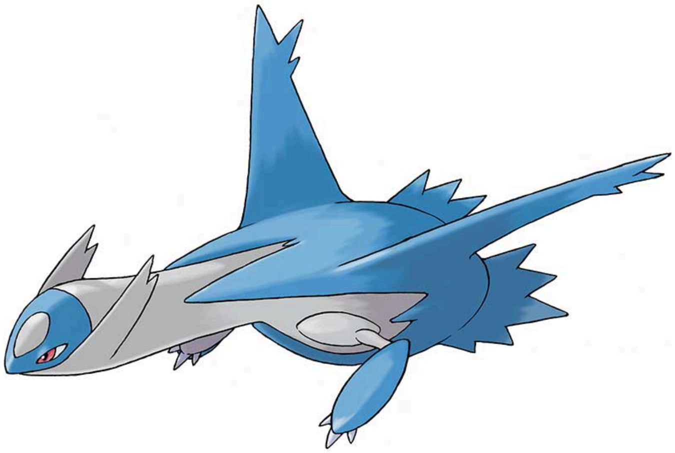
Latios

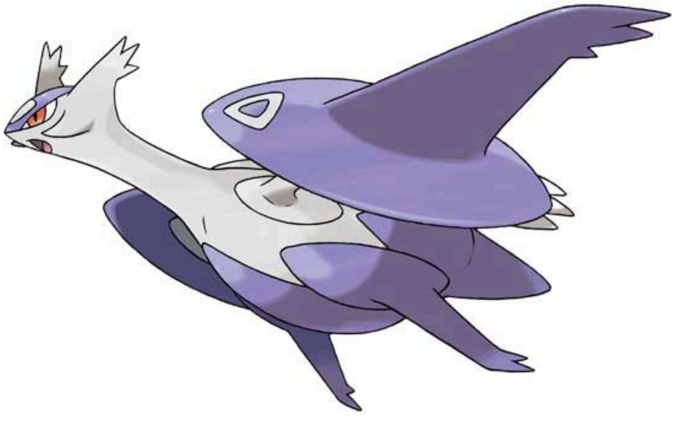
Eon Pokémon

ラティオス

Latios

#0381





Mega Latios

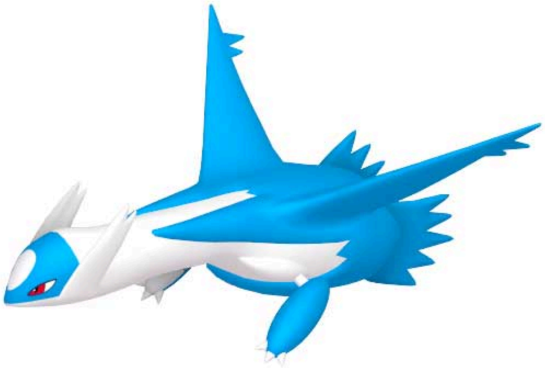
Types	Avg. Height	Avg. Weight
Dragon Psychic	6′07″ / 2.0 m Latios 7′07″ / 2.3 m Mega Latios	132.3 lbs. / 60.0 kg Latios 154.3 lbs. / 70.0 kg Mega Latios
Gender Ratio	**Shape**	**Footprint**
100% male		

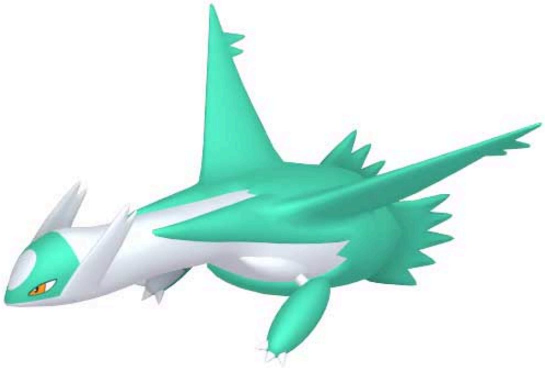
Pokédex Entries

Generation III	
Ruby	Latios has the ability to make its foe see an image of what it has seen or imagines in its head. This Pokémon is intelligent and understands human speech.
Sapphire	Latios will only open its heart to a Trainer with a compassionate spirit. This Pokémon can fly faster than a jet plane by folding its forelegs to minimize air resistance.
Emerald	Even in hiding, it can detect the locations of others and sense their emotions since it has telepathy. Its intelligence allows it to understand human languages.
FireRed **LeafGreen**	It has a docile temperament and dislikes fighting. Tucking in its forelegs, it can fly faster than a jet plane.
Generation IV	
Diamond **Pearl** **Platinum**	A highly intelligent Pokémon. By folding back its wings in flight, it can overtake jet planes.
HeartGold **SoulSilver**	It understands human speech and is highly intelligent. It is a tender Pokémon that dislikes

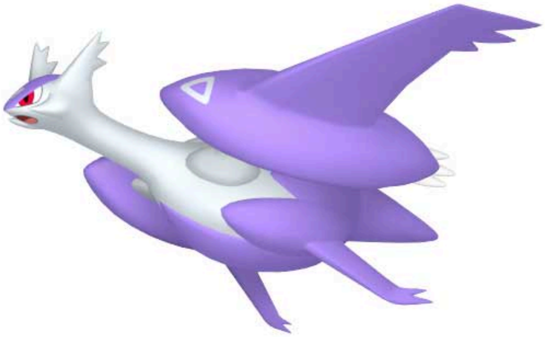
	fighting.
Generation V	
Black White Black 2 White 2	A highly intelligent Pokémon. By folding back its wings in flight, it can overtake jet planes.
Generation VI	
X	A highly intelligent Pokémon. By folding back its wings in flight, it can overtake jet planes.
Y	It understands human speech and is highly intelligent. It is a tender Pokémon that dislikes fighting.
Omega Ruby	Latios has the ability to make others see an image of what it has seen or imagines in its head. This Pokémon is intelligent and understands human speech.
Alpha Sapphire	Latios will only open its heart to a Trainer with a compassionate spirit. This Pokémon can fly faster than a jet plane by folding its forelegs to minimize air resistance.
Generation VIII	
Brilliant Diamond Shining Pearl	It is a highly intelligent Pokémon. By folding back its forelegs in flight, it can overtake jet planes.
Generation IX	
Legends: Z-A	It understands human speech and is highly intelligent. It is a tender Pokémon that dislikes fighting. **Mega Evolution:** It flies at speeds exceeding Mach 4. It is among the top tier of all Pokémon in terms of aerial combat capability.

Sprites

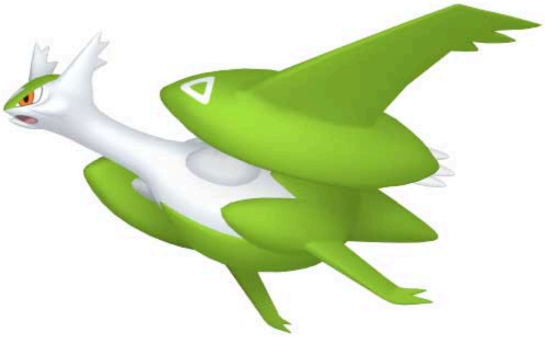




Shiny



Mega



Shiny Mega

Origin

Latios and Latias appear to be a cross between a jet plane (due to their wing shape and speedy flight), a dragon, a griffin, and a bird. In particular, their lack of feet and continuous levitation might be inspired by the common swift, a bird with tiny feet (its Latin name *Apus* means *without feet*) that spends most of its life in the air. Similarly, they might be inspired by the martlet, a mythical bird in English heraldry that never roosts and is usually depicted with tufts of feathers in place of feet. Their red and blue plumage might be based on parrots in the genus Eos. They could also be based on junglefowl due to their possible shared origin with Blaziken.

Due to their classification as *Eon* Pokémon and their connection to the Soul Dew, Latios and Latias might be inspired by the aeons in Gnosticism, which are said to be emanations of God. In Valentinianism, these aeons form male/female pairs called syzygies. They may also be loosely based on the Chinese philosophical concept of yin and yang, which are opposite but interconnected natural forces. Latios, being male and the more aggressive of the two, would represent yang. Their names and Latios's signature move Luster Purge might also be a reference to Eos, the Greek goddess of dawn.

Name Origin

Latios may be a combination of *lateō* (Latin for *I conceal*, *I lie hidden*) and *-os* (Latin masculine suffix). It might also reference *Eos* (the Greek goddess of dawn) or *Eos* (a genus of parrots with red and blue plumage). It's possible that its name is derived from Plato's dialogue Timaios.

Legendary: Super-Ancient Pokémon

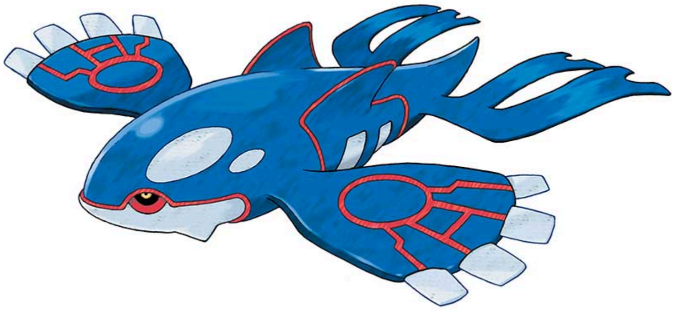
Kyogre

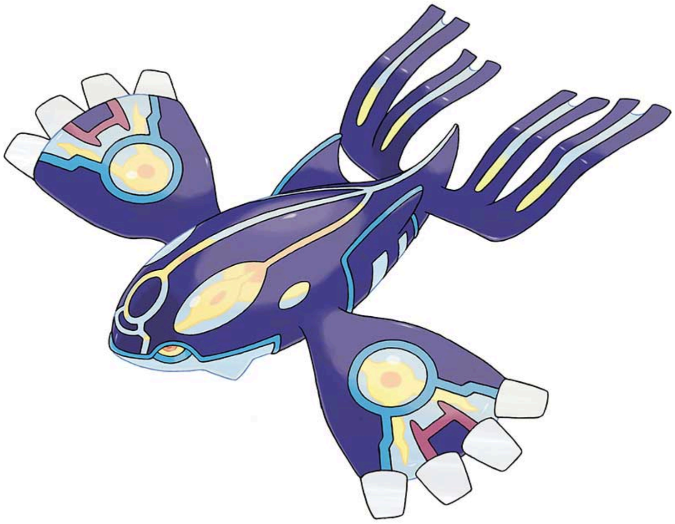
Sea Basin Pokémon

カイオーガ

Kyogre

#0382





Primal Kyogre

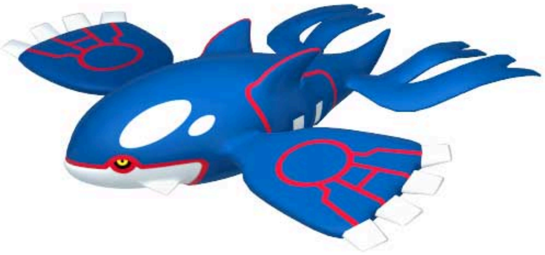
Types	**Avg. Height**	**Avg. Weight**
Water	14′09″ / 4.5 m Kyogre 32′02″ / 9.8 m Primal Kyogre	776.0 lbs. / 352.0 kg Kyogre 948.0 lbs. / 430.0 kg Primal Kyogre
Gender Ratio	**Shape**	**Footprint**
Unknown		

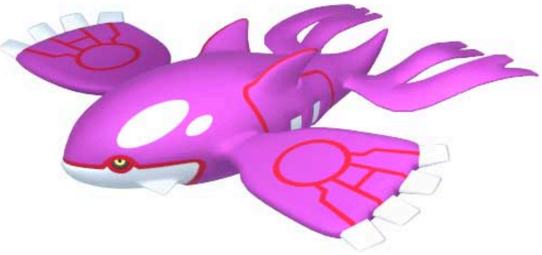
Pokédex Entries

Generation III	
Ruby	Kyogre has the power to create massive rain clouds that cover the entire sky and bring about torrential downpours. This Pokémon saved people who were suffering from droughts.
Sapphire	Kyogre is named in mythology as the Pokémon that expanded the sea by covering the land with torrential rains and towering tidal waves. It took to sleep after a cataclysmic battle with Groudon.
Emerald	Kyogre has appeared in mythology as the creator of the sea. After long years of feuding with Groudon, it took to sleep at the bottom of the sea.
FireRed **LeafGreen**	This Pokémon is said to have expanded the sea by bringing heavy rains. It has the power to control water.
Generation IV	
Diamond **Pearl** **Platinum**	It is said to have widened the seas by causing downpours. It had been asleep in a marine trench.
HeartGold **SoulSilver**	A mythical Pokémon said to have swelled the seas with rain and tidal waves. It battled with Groudon.
Generation V	

Black White Black 2 White 2	It is said to have widened the seas by causing downpours. It had been asleep in a marine trench.
Generation VI	
X	A mythical Pokémon said to have swelled the seas with rain and tidal waves. It battled with Groudon.
Y	It is said to have widened the seas by causing downpours. It had been asleep in a marine trench.
Omega Ruby	Through Primal Reversion and with nature's full power, it will take back its true form. It can summon storms that cause the sea levels to rise.
Alpha Sapphire	Kyogre is said to be the personification of the sea itself. Legends tell of its many clashes against Groudon, as each sought to gain the power of nature.
Generation VIII	
Brilliant Diamond Shining Pearl	It is said to have widened the seas by causing downpours. It had been asleep in a marine trench.
Generation IX	
Legends: Z-A	In myths, this Pokémon expanded the seas with torrential rains and great tsunamis. It battled ferociously against Groudon. **Primal Reversion:** Kyogre reverted to this state via the Blue Orb, which contains the energy of the primordial world. Kyogre's body resembles seawater.
Pokopia	It is said to have widened the seas by causing downpours. It had been asleep in a marine trench.

Sprites





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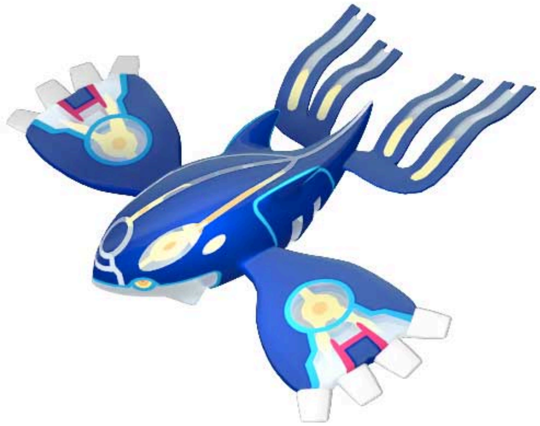
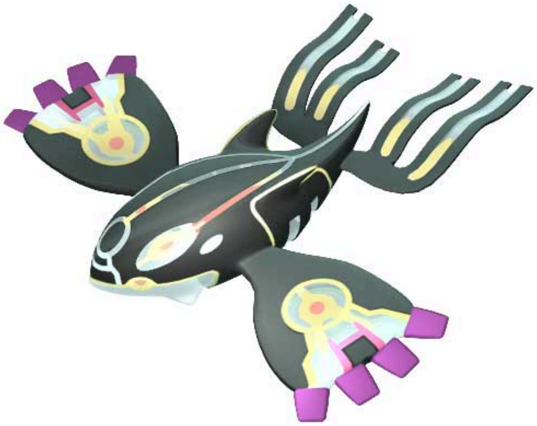


Primal



Shiny Primal

Origin

Kyogre may be a personification of the Earth’s oceans. Its conflict with Groudon is similar to that of Leviathan and Behemoth, who would start a battle that would kill them both at the end of time. Like Kyogre, Leviathan is associated with the sea, and the Hebrew word for Leviathan is now used for whales in Modern Hebrew, which may be why Kyogre’s appearance also draws inspiration from cetaceans, primarily toothed whales. However, Leviathan does not resemble Kyogre in traditional depictions.

The patterns on Kyogre and Primal Kyogre’s fins appear similar to the first letter of Greek alphabet, alpha, which might signify the origin of life, believed to have started in the oceans. It might also signify the opposition to Groudon’s omega.

Name Origin

Kyogre is a combination of 海 *kai* (sea) or 海王 *kaiō* (king of the sea) and *ogre*. It may also involve *orca* (killer whale).

Legendary: Super-Ancient Pokémon

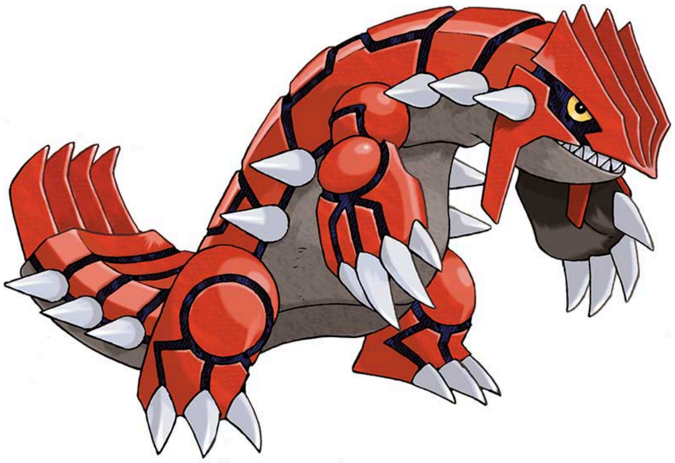
Groudon

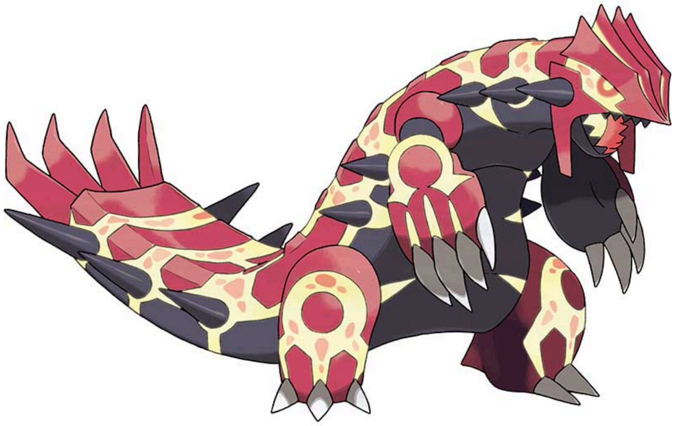
Continent Pokémon

グラードン

Groudon

#0383





Primal Groudon

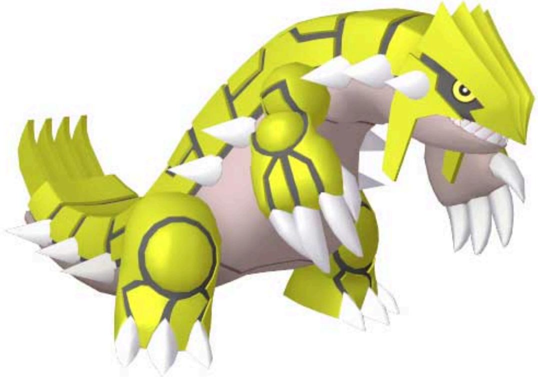
Types	**Avg. Height**	**Avg. Weight**
Ground Groudon Ground Fire Primal Groudon	11′06″ / 3.5 m Groudon 16′05″ / 5.0 m Primal Groudon	2094.4 lbs. / 950.0 kg Groudon 2204.0 lbs. / 999.7 kg Primal Groudon
Gender Ratio	**Shape**	**Footprint**
Unknown		

Pokédex Entries

Generation III	
Ruby	Groudon has long been described in mythology as the Pokémon that raised lands and expanded continents. This Pokémon took to sleep after a cataclysmic battle with Kyogre.
Sapphire	Groudon has the power to scatter rain clouds and make water evaporate with light and heat. It came as a savior to people who had been suffering from terrible floods.
Emerald	Groudon has appeared in mythology as the creator of the land. It sleeps in magma underground and is said to make volcanoes erupt on awakening.
FireRed **LeafGreen**	This legendary Pokémon is said to represent the land. It went to sleep after dueling Kyogre.
Generation IV	
Diamond **Pearl** **Platinum**	It had been asleep in underground magma ever since it fiercely fought Kyogre long ago.
HeartGold **SoulSilver**	Said to have expanded the lands by evaporating water with raging heat. It battled titanically with Kyogre.
Generation V	

Black White Black 2 White 2	It had been asleep in underground magma ever since it fiercely fought Kyogre long ago.
Generation VI	
X	Said to have expanded the lands by evaporating water with raging heat. It battled titanically with Kyogre.
Y	This legendary Pokémon is said to represent the land. It went to sleep after dueling Kyogre.
Omega Ruby	Groudon is said to be the personification of the land itself. Legends tell of its many clashes against Kyogre, as each sought to gain the power of nature.
Alpha Sapphire	Through Primal Reversion and with nature’s full power, it will take back its true form. It can cause magma to erupt and expand the landmass of the world.
Generation VIII	
Brilliant Diamond Shining Pearl	It had been asleep in underground magma ever since it fiercely fought Kyogre long ago.
Generation IX	
Legends: Z-A	Groudon is said to have expanded the reach of dry land by evaporating water with raging heat. It battled ferociously against Kyogre. **Primal Reversion:** This is Groudon’s true form, restored using the Red Orb. Energy spills from its body in the form of magma.

Sprites



Shiny

Primal

Shiny Primal

Origin

Groudon may be modeled after the Earth's land and volcanoes and may be a personification of the land. Its conflict with Kyogre is similar to that of Behemoth and Leviathan of Hebrew legend, who at the end of time would start a battle that would kill them both. Like Groudon, Behemoth is associated with the land. However, while Behemoth is usually depicted as a warthog/hippopotamus-like creature, Groudon resembles a therapod dinosaur, with spikes resembling various species of Ankylosauria.

The patterns on Groudon and Primal Groudon's legs and arms appear similar to the last letter of Greek alphabet, omega, which might signify the end of life, believed to happen with cataclysmic events such as volcano eruptions. It might also signify the opposition to Kyogre's alpha.

Name Origin

Groudon may be a combination of *ground* and *don* (Spanish for lord) or *-don* (common suffix in dinosaur names derived from the Ancient Greek word for tooth). It may also involve 土 *do* (earth) or ドン *don* (onomatopoeia for booming or crashing sound).

Legendary: Super-Ancient Pokémon

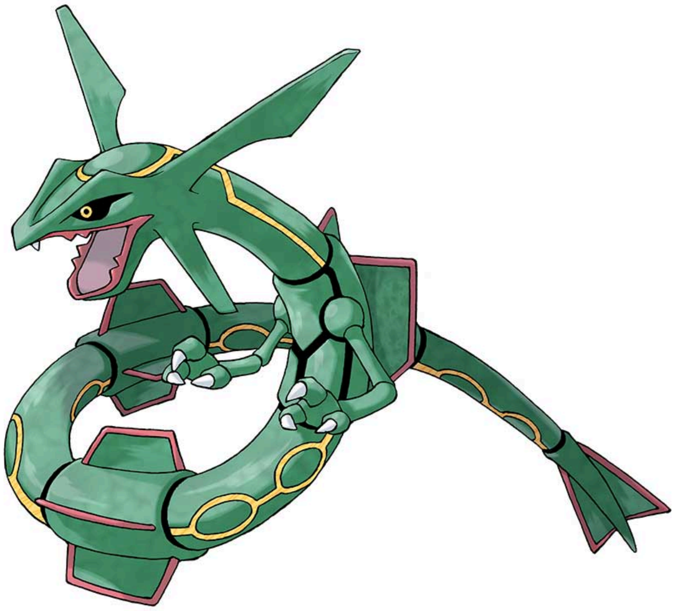
Rayquaza

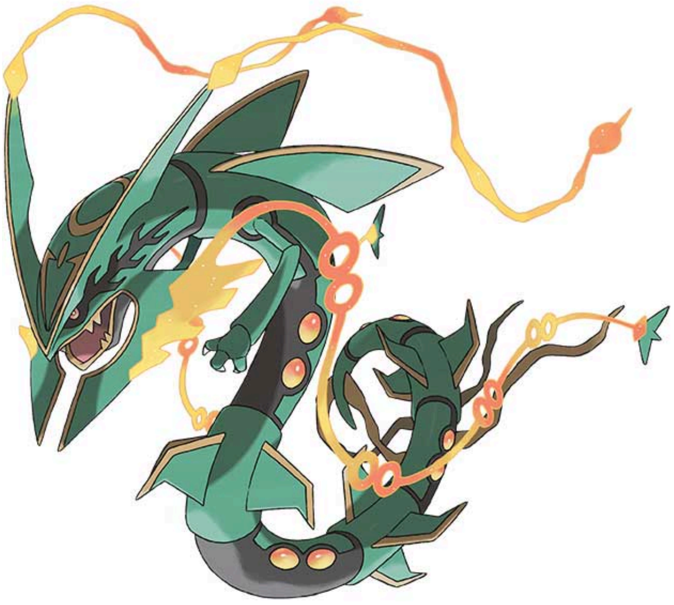
Sky High Pokémon

レックウザ

Rayquaza

#0384





Mega Rayquaza

Types	**Avg. Height**	**Avg. Weight**
Dragon Flying	23′00″ / 7.0 m Rayquaza 35′05″ / 10.8 m Mega Rayquaza	455.3 lbs. / 206.5 kg Rayquaza 864.2 lbs. / 392.0 kg Mega Rayquaza
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation III	
Ruby	Rayquaza lived for hundreds of millions of years in the ozone layer, never descending to the ground. It feeds on water and particles in the atmosphere.
Sapphire	Rayquaza is said to have lived for hundreds of millions of years. Legends remain of how it put an end to the conflict between Kyogre and Groudon.
Emerald	A Pokémon that flies endlessly in the ozone layer. It is said it descended to the ground only when Kyogre and Groudon fought.
FireRed LeafGreen	It flies in the ozone layer, way up high in the sky. Until recently, no one had ever seen it.
Generation IV	
Diamond Pearl Platinum	It lives in the ozone layer far above the clouds and cannot be seen from the ground.
HeartGold SoulSilver	It flies in the ozone layer, way up high in the sky. Until recently, no one had ever seen it.
Generation V	
Black White	It lives in the ozone layer far above the clouds and cannot be seen from the ground.

Black 2 White 2	
Generation VI	
X	It lives in the ozone layer far above the clouds and cannot be seen from the ground.
Y	It flies in the ozone layer, way up high in the sky. Until recently, no one had ever seen it.
Omega Ruby	Rayquaza is said to have lived for hundreds of millions of years. Legends remain of how it put to rest the clash between Kyogre and Groudon.
Alpha Sapphire	It flies forever through the ozone layer, consuming meteoroids for sustenance. The many meteoroids in its body provide the energy it needs to Mega Evolve.
Generation VIII	
Brilliant Diamond Shining Pearl	It lives in the ozone layer far above the clouds and cannot be seen from the ground.
Generation IX	
Legends: Z-A	Rayquaza cannot be seen from the ground because it lives in the ozone layer, far above the clouds. **Mega Evolution:** A shooting star streaking across the night sky may, in fact, be Mega Rayquaza flying gracefully after a meteoroid.

Sprites

Shiny

Mega

Shiny Mega

Origin

Rayquaza’s design may be based on the Chinese dragon and the Lindworm. Its role is similar to that of Ziz in Hebrew legends. It matches the description of the Aztec god Quetzalcoatl, who was depicted as a flying serpent and created the boundary between the earth (including the oceans) and the sky. The markings on its body may be inspired from The Nazca Lines. Its trait of being capable of inhabiting the skies, and living there while subsisting on nothing but dew and particles for centuries, also bears aspects of the legendary Chinese xian hermit sages and East Asian dragons, specifically Japanese dragons, who are commonly depicted with three claws, as opposed to four in Chinese dragons.

Rayquaza being a dragon coming from the cosmic space on earth might take inspiration from meteorites, the Draconids meteor shower named after Draco constellation, or the comet that gave the name Pendragon to the legendary King of the Britons. The yellow marking on Mega Rayquaza’s head, as well as its overall appearance when its chains are linked to its tail when flying, is similar to the Greek letter delta, likely signifying its connection to the Delta Episode from Pokémon Omega Ruby and Alpha Sapphire.

Name Origin

Rayquaza may be derived from 裂空 *rekkū* (sky-rending), a word appearing in various media and merchandise that featured Rayquaza. The latter half may be derived from 座 *za* (seat), relating to compounds such as 星座 *seiza* (constellation) and 王座 *ōza* (throne). It may also involve רָקִיעַ *rāqī́a*ʿ (Hebrew for firmament), *ray*, and *quasar*.

Rayquaza’s mikado organ refers to 帝 *mikado* (emperor), another name for the Emperor of Japan.

Mythical Pokémon

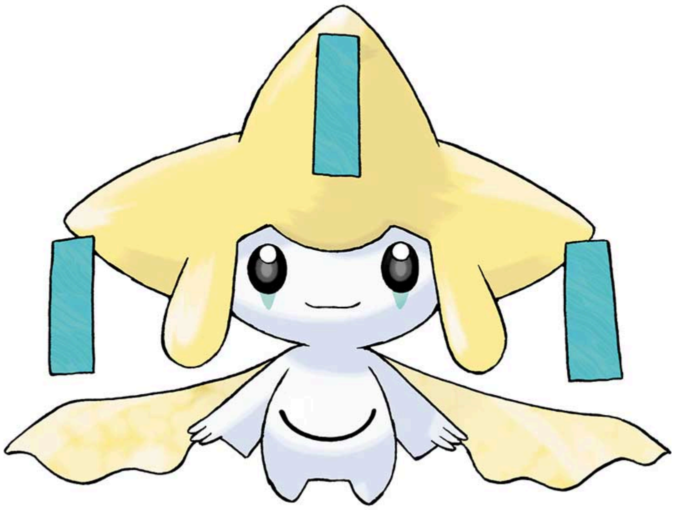
Jirachi

Wish Pokémon

ジラーチ

Jirachi

#0385



Types	**Avg. Height**	**Avg. Weight**
Steel Psychic	1′00″ / 0.3 m	2.4 lbs. / 1.1 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		

Pokédex Entries

Generation III	
Sapphire	A legend states that Jirachi will make true any wish that is written on notes attached to its head when it awakens. If this Pokémon senses danger, it will fight without awakening.
Sapphire	Jirachi will awaken from its sleep of a thousand years if you sing to it in a voice of purity. It is said

	to make true any wish that people desire.
Emerald	Jirachi is said to make wishes come true. While it sleeps, a tough crystalline shell envelops the body to protect it from enemies.
FireRed **LeafGreen**	It is said to make any wish come true. It is awake for only seven days out of a thousand years.
Generation IV	
Diamond **Pearl** **Platinum**	It is said to have the ability to grant any wish for just one week every thousand years.
HeartGold **SoulSilver**	Generations have believed that any wish written on a note on its head will come true when it awakens.
Generation V	
Black **White** **Black 2** **White 2**	It is said to have the ability to grant any wish for just one week every thousand years.
Generation VI	
X	Generations have believed that any wish written on a note on its head will come true when it awakens.
Y	It is said to have the ability to grant any wish for just one week every thousand years.
Omega Ruby	A legend states that Jirachi will make true any wish that is written on notes attached to its head when it awakens. If this Pokémon senses danger, it will fight without awakening.
Alpha Sapphire	Jirachi will awaken from its sleep of a thousand years if you sing to it in a voice of purity. It is said to make true any wish that people desire.
Generation VIII	
Sword	Once every 1,000 years, the singing of a pure voice will rouse this Pokémon from its near-perpetual slumber. It wakes for only seven days.

Shield	It’s believed that when this Pokémon wakes from its 1,000-year slumber, it will grant any wishes written on the notes attached to its head.
Brilliant Diamond **Shining Pearl**	It is said to wake up for just seven days every 1,000 years and use its power to grant any wish.
New Snap	Jirachi’s wondrous power allows it to grant any wishes written on the notes attached to its head. I hardly dared hope when we first saw its crystal shell, but I’m so glad we were lucky enough to encounter it!

Sprites

Shiny

Origin

Jirachi appears to be based on the concept of “wishing upon a star”—the practice of making a wish while observing meteors in the night sky. Its pointed head is shaped like a literal star, and its Steel-type may be a reference to iron meteorites. The tags of paper on its head resemble 短冊 *tanzaku*, strips of paper on which wishes are written during the Japanese festival たなばた *Tanabata*, also known as the *Star Festival*. The fact that it is awake for only 7 days may be a reference to how the festival always takes place on the 7th day of the 7th lunar month. Its thousand-year sleep followed by a short period of consciousness may be a reference to comets, most of which are visible from Earth only once in a lifetime, and the two long streamers attached to its body resemble a comet tail.

Its humanoid appearance and ability to grant wishes may also be inspired by Arabic myths about the *jinn*, also known as *genies*. In some folk tales such as Aladdin, imprisoned genies would grant wishes to the person who released them. The eye on Jirachi’s belly might be a reference to the third eye which is believed to provide perception beyond ordinary sight fitting its Psychic-type.

Name Origin

Jirachi may be derived from желать *zhelat'* (Russian for *to wish*). It may also involve *jinn* or 幸 *sachi* (Japanese for fortune).

Mythical Pokémon

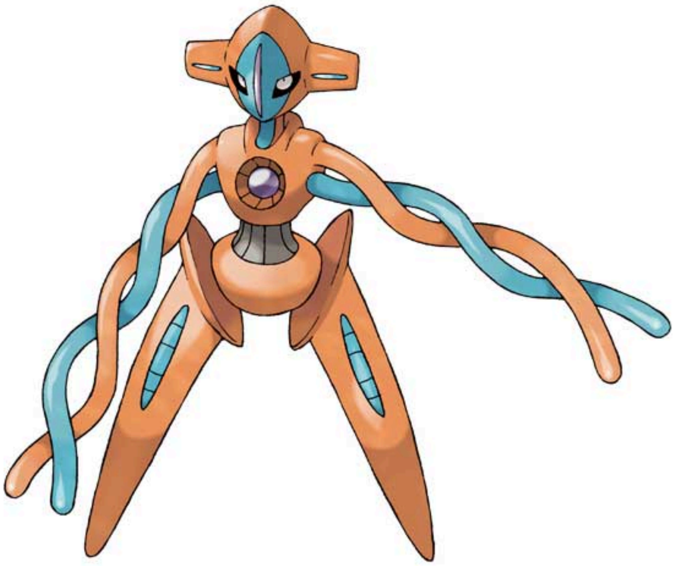
Deoxys

DNA Pokémon

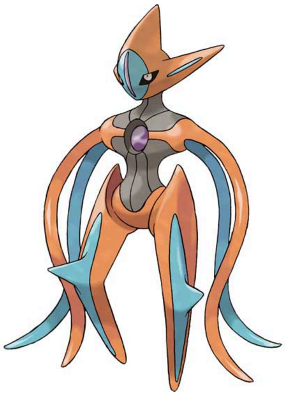
デオキシス

Deoxys

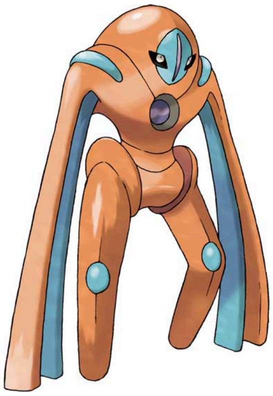
#0386



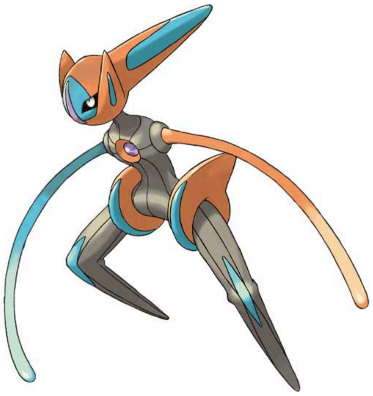
Normal Forme



Attack Forme



Defense Forme



Speed Forme

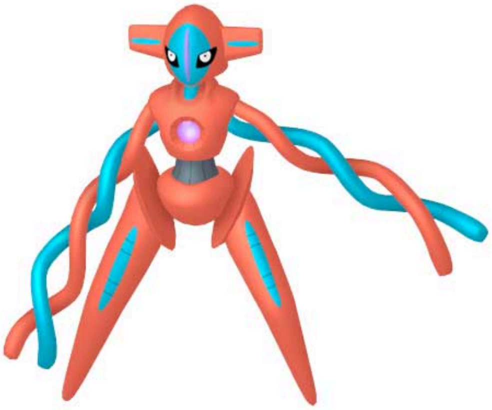
Types Psychic	**Avg. Height** 5′07″ / 1.7 m	**Avg. Weight** 134.0 lbs. / 60.8 kg
Gender Ratio Unknown	**Shape** 	**Footprint**

Pokédex Entries

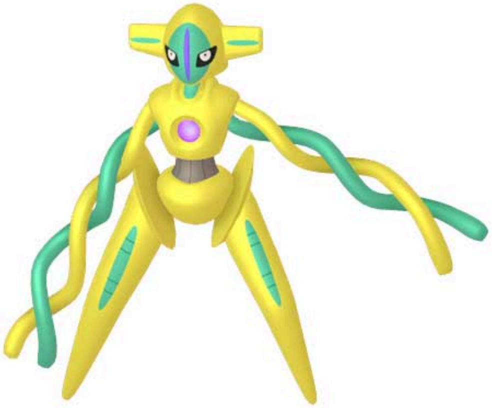
Generation III	
Ruby	**Normal Forme:** The DNA of a space virus underwent a sudden mutation upon exposure to a laser beam and resulted in Deoxys. The crystalline organ on this Pokémon’s chest appears to be its brain.
Sapphire	**Normal Forme:** Deoxys emerged from a virus that came from space. It is highly intelligent and wields psychokinetic powers. This Pokémon shoots lasers from the crystalline organ on its chest.
Emerald	**Speed Forme:** A Pokémon that mutated from an extraterrestrial virus exposed to a laser beam. Its body is configured for superior agility and speed.
FireRed	**Attack Forme:** This Deoxys has transformed into its aggressive guise. It can fool enemies by altering its appearance.
LeafGreen	**Defense Forme:** When it changes form, an aurora appears. It absorbs attacks by altering its cellular structure.
Generation IV	
Diamond **Pearl** **Platinum**	An alien virus that fell to earth on a meteor underwent a DNA mutation to become this Pokémon.
HeartGold	DNA from a space virus mutated and became a Pokémon. It appears where auroras are seen.

SoulSilver	
Generation V	
Black White Black 2 White 2	An alien virus that fell to earth on a meteor underwent a DNA mutation to become this Pokémon.
Generation VI	
X	An alien virus that fell to earth on a meteor underwent a DNA mutation to become this Pokémon.
Y	DNA from a space virus mutated and became a Pokémon. It appears where auroras are seen.
Omega Ruby	The DNA of a space virus underwent a sudden mutation upon exposure to a laser beam and resulted in Deoxys. The crystalline organ on this Pokémon’s chest appears to be its brain.
Alpha Sapphire	Deoxys emerged from a virus that came from space. It is highly intelligent and wields psychokinetic powers. This Pokémon shoots lasers from the crystalline organ on its chest.
Generation VIII	
Brilliant Diamond Shining Pearl	An alien virus that fell to earth on a meteorite underwent a DNA mutation to become this Pokémon.

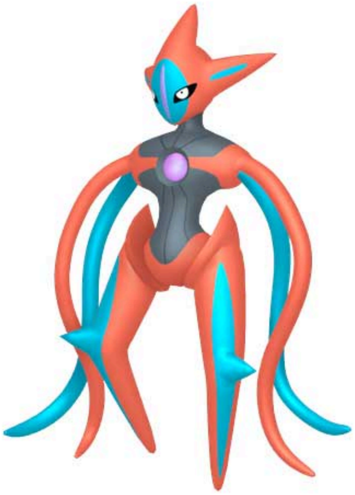
Sprites



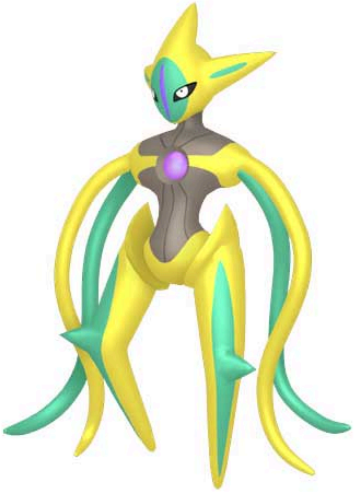
Normal Forme



Shiny Normal Forme



Attack Forme



Shiny Attack Forme

Defense Forme

Shiny Defense Forme

Speed Forme

Shiny Speed Forme

Origin

Deoxys appears to draw inspiration from certain representations of aliens and visual representations of the nucleic acid double helix. It may also be more loosely based on viruses and mutation. It also strongly resembles the shape of a chromosome, a package containing much of the DNA of an organism. This makes sense due to its ability to duplicate, just like a chromosome does during cell division.

Deoxyribonucleic acid (DNA) is a molecule composed of two polynucleotide chains that coil around each other to form a double helix carrying genetic instructions for the development, functioning, growth and reproduction of all known organisms and many viruses. Normal Forme Deoxys’s arms can sometimes be seen as represented by overlapping helix strands, which resemble the double helix coil of DNA.

Deoxys’ association with meteorites, and its Pokédex entries which state that it is “an alien virus that fell to earth on a meteor”, suggest links to the fringe scientific concept of panspermia (the concept that life itself is extraterrestrial in origin, and arrived on Earth through celestial objects such as bacteria-contaminated meteorites) and its more concretely proven counterpart pseudo-panspermia (the concept that the basic building blocks for life, such as amino acids, originated in space and arrived on Earth through celestial objects).

Name Origin

Deoxys is derived from *deoxyribonucleic acid*—or *DNA*—the medium of genetic code in cellular organisms.

Generation IV

April 22, 2007–March 4, 2011 (EN)
September 28, 2006–September 18, 2010 (JA)

Main games

Diamond, Pearl, and Platinum

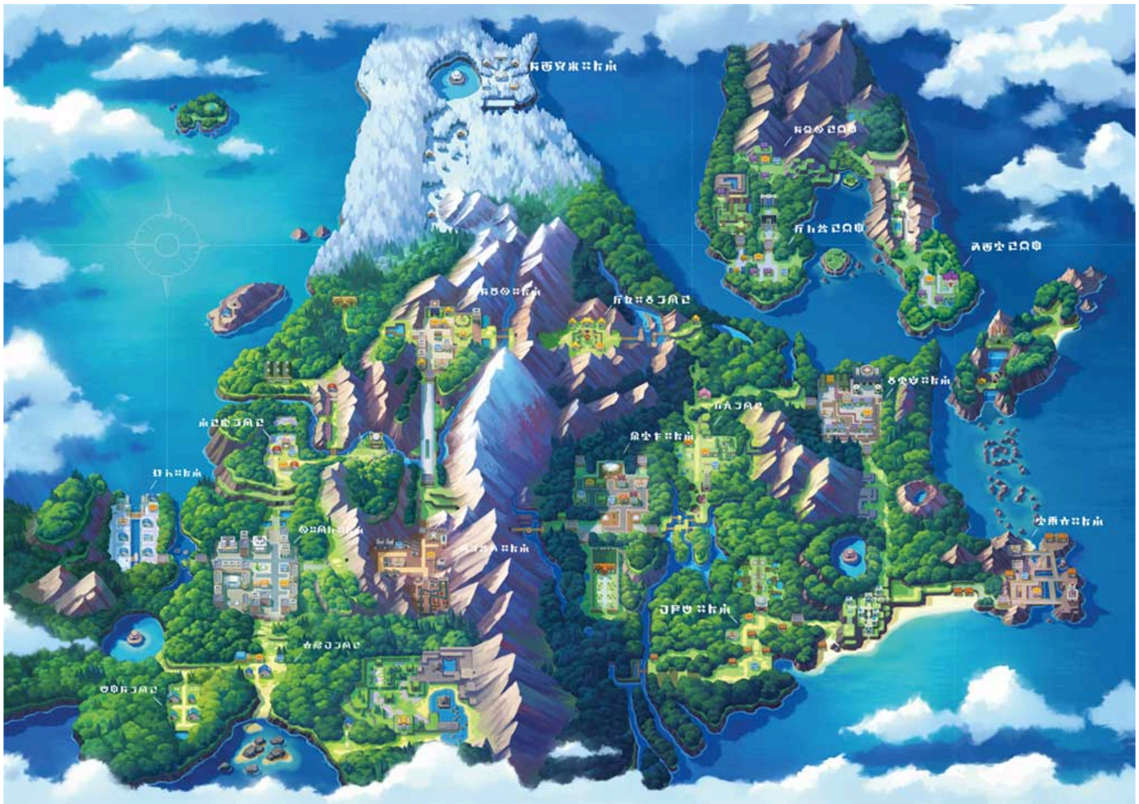
Pokémon Diamond Version
Pokémon Pearl Version
Pokémon Platinum Version
Nintendo DS
The Pokémon Company
Nintendo

Other games

HeartGold, SoulSilver, Battle Revolution, Ranch, Mystery Dungeon: Explorers of Time and Explorers of Darkness, Ranger: Shadows of Almia, Mystery Dungeon: Explorers of Sky, Rumble, Mystery Dungeon (WiiWare), PokéPark Wii: Pikachu’s Adventure, Ranger: Guardian Signs

Region(s) Introduced

Sinnoh (シンオウ地方 *Sinnoh region*)



The Sinnoh region, formerly known as Hisui, is located north of Kanto, Johto, and Hoenn.

Sinnoh is composed of the large mainland, the Battle Zone on another landmass to the northeast, and several smaller islands on both sides of the region. Most of Sinnoh's routes are on land, having very few water routes, in vast contrast to Hoenn. The region is divided by Mount Coronet, roughly comparable to how the continent that Kanto and Johto make up is essentially a contiguous region.

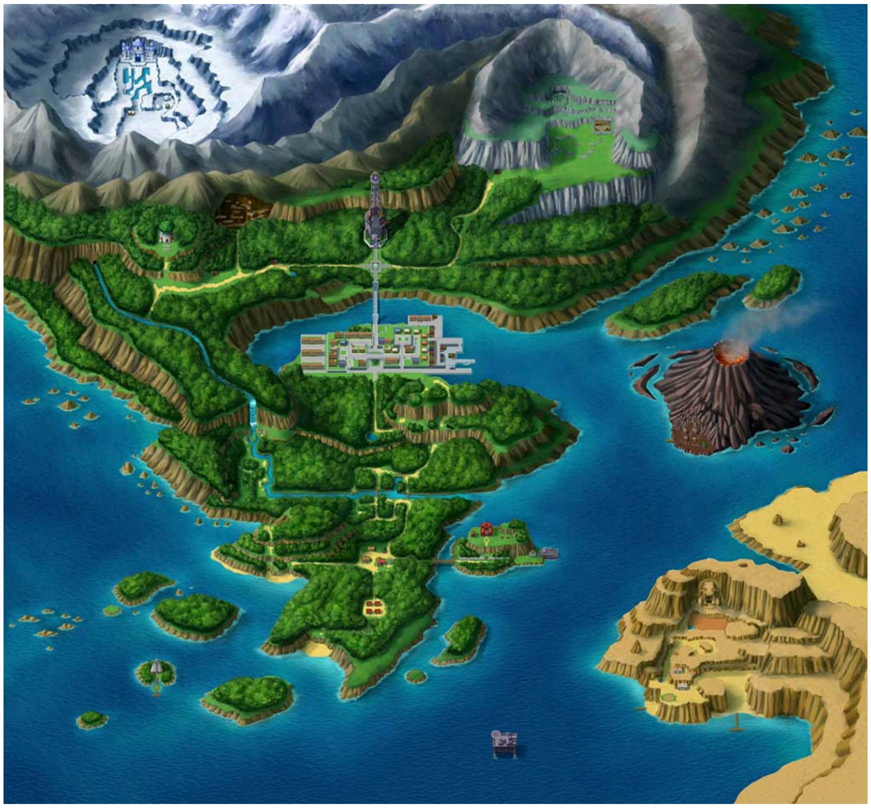
Junichi Masuda has stated that Sinnoh's name is derived from "神奥" ("mysterious and profound"), possibly in reference to the various myths of the region.

The geography of the Sinnoh region is based on the geography of the Japanese island of Hokkaido and the southern part of the Russian island Sakhalin, as well as Kunashir (Kunashiri), which is claimed by both Japan and Russia, but is currently under Russian control. Sinnoh has been said to be an island like Hoenn, rather than a peninsula.

Most of the cities and towns in Sinnoh are based on and positioned in the same way as the real cities and towns of Hokkaido. Jubilife City is Sinnoh's largest city, which is based on Sapporo, Hokkaido's largest city, while Veilstone City is based upon Abashiri, a major port city. The geographical features of Sinnoh are similar as well, with the large mountain ranges of Mount Coronet resembling the Ezo mountain chain, which is made up of the Teshio Mountains, the Kitami Mountains, the Ishikari Mountains, the Yubari Mountains, and the Hidaka Mountains. The three lakes of Sinnoh mimic Lake Tōya, Lake Kussharo and Lake Kutcharo. The fourth lake of Sinnoh is similar to Lake Mashū, which is also known as a mysterious spot that has a dense layer of fog hiding the surface most of the time.

The numbering of the routes in the Pokémon world may also be a reference to Japan's own national route system, which goes from 1 to 58, then skips directly to 101, and then skips several more numbers. Routes in Sinnoh do not run concurrent to routes in Hokkaido; instead starting over after the set of routes in Hoenn.

Almia (アルミア地方 *Almia region*)

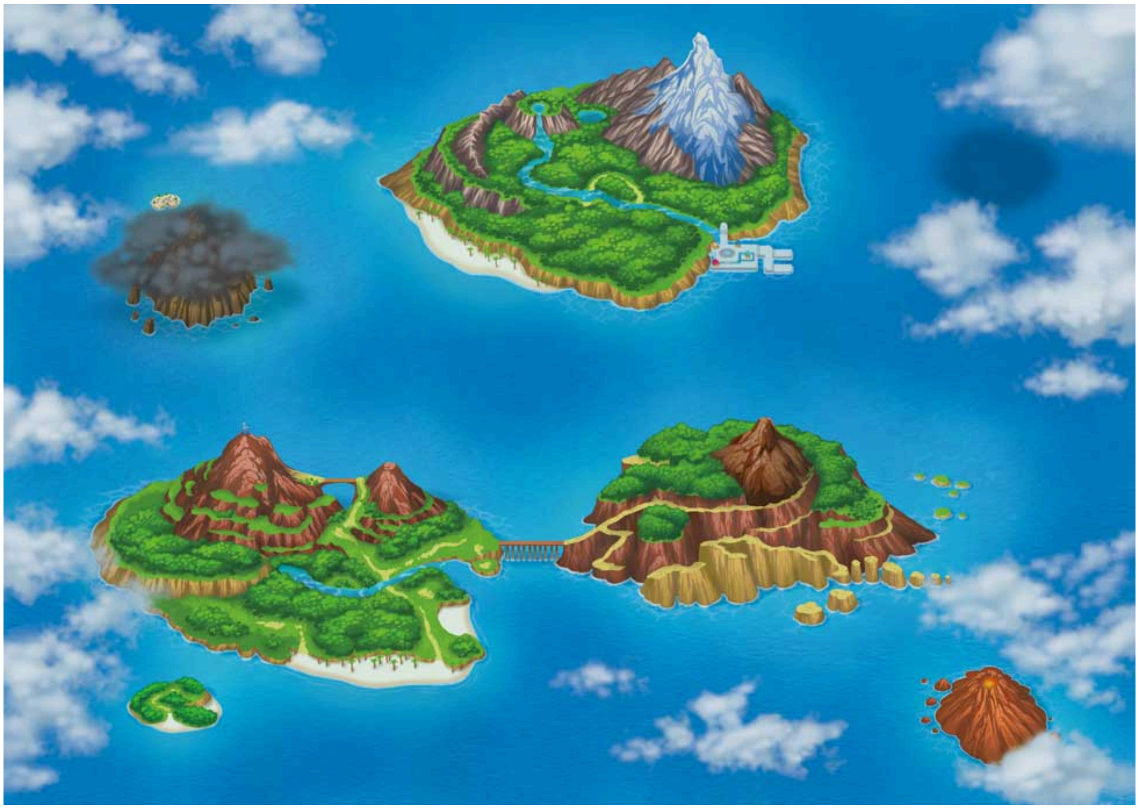


The Almia region is the setting of Pokémon Ranger: Shadows of Almia. The region is similar to Fiore, in that Pokémon Rangers are present instead of Trainers.

Almia appears to be based on the Oshima and Hiyama subprefectures of Hokkaido, the real life inspiration for the Sinnoh region.

Almia introduces a vast selection of different geographical elements, such as a volcanic island, a desert and a valley that is constantly covered in ice. It seems to be based on the “tailpiece” of Hokkaido, which Sinnoh region is based on, though the relation between the two is unknown. It also geographically resembles Greece and Turkey, but the relationship between them is also unknown.

Oblivia (オブリビア地方 *Oblivia region*)



The Oblivia region is the setting of Pokémon Ranger: Guardian Signs. This region is an archipelago composed of several islands located far to the south of both Fiore and Almia. It has many ruins and legends. In the past, it had temples used to worship Pokémon, such as Arceus. Across Oblivia are monuments that, when lit, form the Ranger Sign for Latias and Latios. Also, in some places there are monuments that, when specific side quests are completed, reveal special signs for certain Pokémon that can join the player’s team.

Oblivia may be based on the Oki Islands, which are located in Oki District, Shimane Prefecture, Japan.

A long time ago, there were many temples in Oblivia. They included the Forest, Fire, Ice, Thunder, Dark, Light and Odd

Temples. The oracles in the temples wore a form of armor, and were called Steelheads. The armor let them control Pokémon. Each temple had a captain, who controlled an exceptionally strong Pokémon.

Oblivia consists of three major islands (Renbow, Mitonga, Sophian) and four minor ones (Dolce, Faldera, Layuda, Tilikule). There are many places all over the region where legendary Pokémon reside.

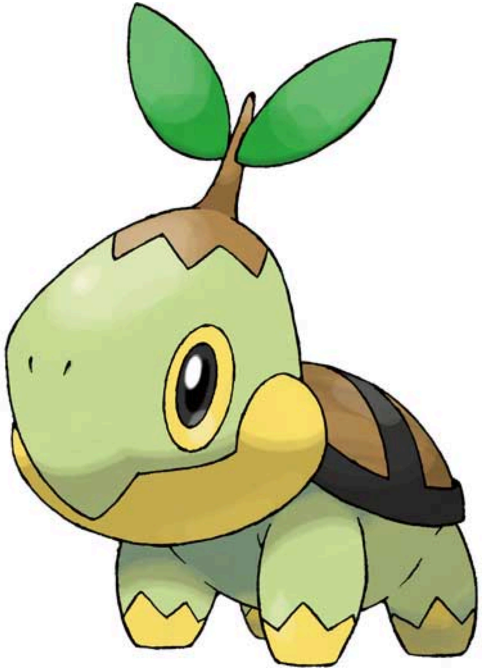
Turtwig

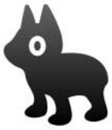
Tiny Leaf Pokémon

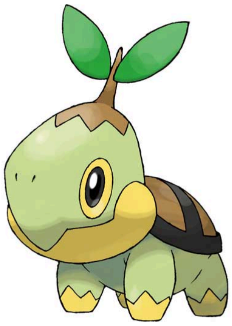
ナエトル

Naetle

#0387



Types	**Avg. Height**	**Avg. Weight**
Grass	1′04″ / 0.4 m	22.5 lbs. / 10.2 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Turtwig

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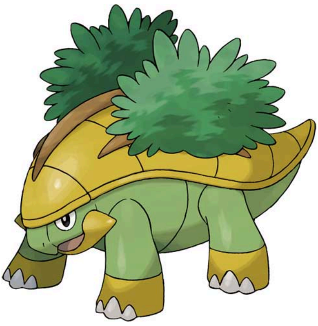

Grotle

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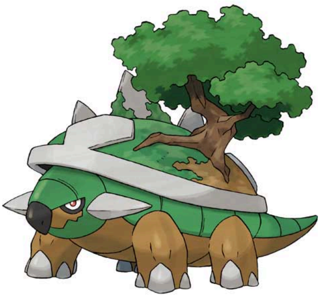


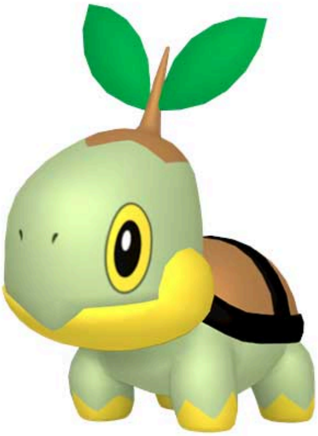
Torterra

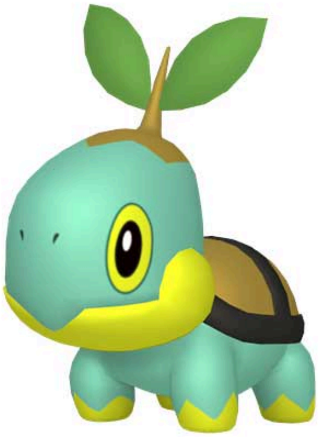
Pokédex Entries

Generation IV	
Diamond	Made from soil, the shell on its back hardens when it drinks water. It lives along lakes.
Pearl	It undertakes photosynthesis with its body, making oxygen. The leaf on its head wilts if it is thirsty.
Platinum	The shell on its back is made of soil. On a very healthy Turtwig, the shell should feel moist.
HeartGold **SoulSilver**	Photosynthesis occurs across its body under the sun. The shell on its back is actually hardened soil.
Generation V	
Black **White** **Black 2** **White 2**	The shell on its back is made of soil. On a very healthy Turtwig, the shell should feel moist.
Generation VI	
X **Omega Ruby**	Photosynthesis occurs across its body under the sun. The shell on its back is actually hardened soil.
Y **Alpha Sapphire**	It undertakes photosynthesis with its body, making oxygen. The leaf on its head wilts if it is thirsty.
Generation VIII	
Brilliant Diamond	Made from soil, the shell on its back hardens when it drinks water. It lives along lakes.
Shining Pearl	It undertakes photosynthesis within its body, making oxygen. The leaf on its head wilts if the Pokémon is thirsty.
Legends: Arceus	This Pokémon becomes more energetic the more sunlight there is. The part resembling a shell is similar to silt and is slightly damp and warm to the touch.
Generation IX	
Scarlet	The shell on its back is made of soil. If the shell is moist to the touch, Turtwig is very healthy.

Violet	It uses its whole body to photosynthesize when exposed to sunlight. Its shell is made from hardened soil.

Sprites





Shiny

Origin

Turtwig seems to be based on a terrestrial turtle, possibly one of the Asian box turtles. In concept, it may be based on the World Turtle from various mythologies that carries the world upon its back.

Name Origin

Turtwig may be a combination of *turtle* and *twig*.

Naetle may be a combination of 苗 *nae* (sprout) and *turtle*.

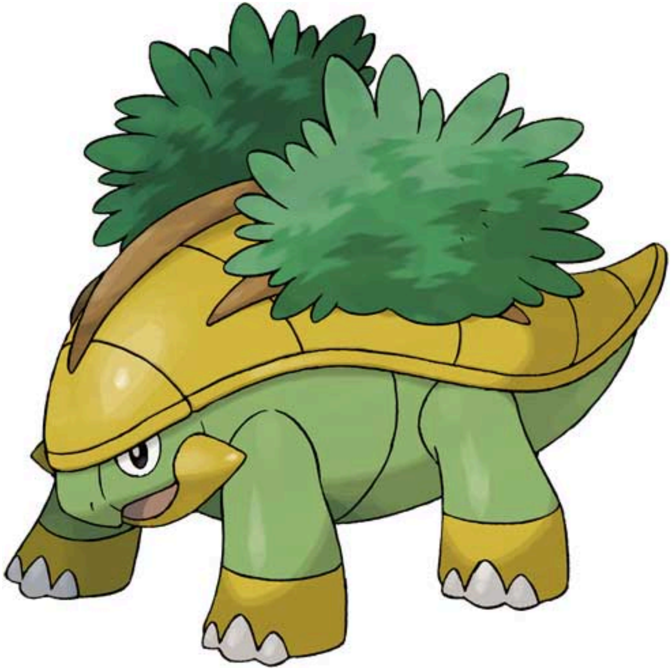
Grotle

Grove Pokémon

ハヤシガメ

Hayashigame

#0388



Types

Grass

Avg. Height

3′07″ / 1.1 m

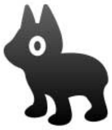
Avg. Weight

213.8 lbs. / 97.0 kg

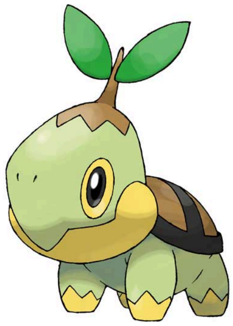
Gender Ratio

87.5% male, 12.5% female

Shape



Footprint



Turtwig

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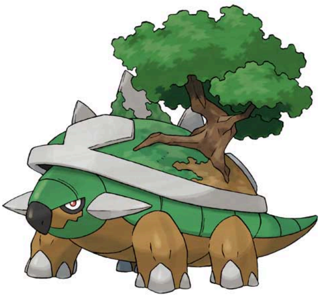
Grotle

→



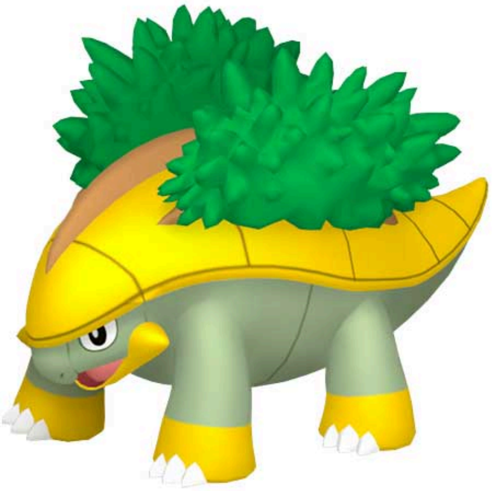
Torterra

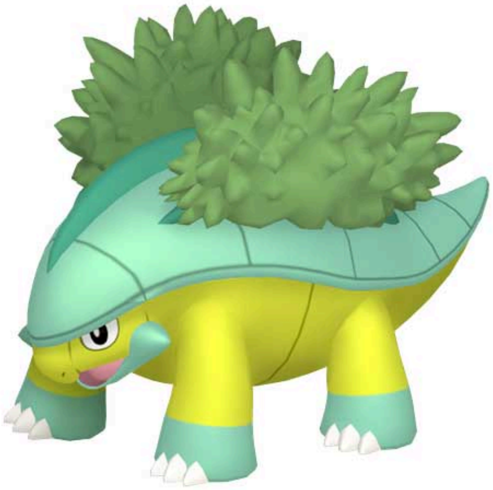
Pokédex Entries

Generation IV	
Diamond	It lives along water in forests. In the daytime, it leaves the forest to sunbathe its treed shell.
Pearl	The shell is hardened soil. Some Pokémon come to peck the berries growing on the trees on its back.
Platinum	It knows where pure water wells up. It carries fellow Pokémon there on its back.
HeartGold **SoulSilver**	A Grotle that lives in the forest is said to have its own secret springwater.
Generation V	
Black **White** **Black 2** **White 2**	It knows where pure water wells up. It carries fellow Pokémon there on its back.
Generation VI	
X **Omega Ruby**	It lives along water in forests. In the daytime, it leaves the forest to sunbathe its treed shell.
Y **Alpha Sapphire**	It knows where pure water wells up. It carries fellow Pokémon there on its back.
Generation VIII	
Brilliant Diamond	It lives along water in forests. In the daytime, it leaves the forest to sunbathe the trees on its shell.
Shining Pearl	Its shell is hardened soil. Some Pokémon come to peck the berries growing on the trees on its back.
Legends: Arceus	Appears where there is clean spring water. The fruit that grows on the shrubs on its shell is sweet, nutritious, and truly delicious.
Generation IX	
Scarlet	Grotle live in the forest. Each is said to have its own secret place for getting clean springwater.

Violet	It knows where pure water wells up. It carries fellow Pokémon there on its back.

Sprites





Shiny

Origin

Grotle seems to be based on a snapping turtle, but it may also originate from a World Turtle, most likely Akūpāra. It also shares characteristics with armored Ankylosaurs.

Name Origin

Grotle may be a combination of *grove*, *grow*, and *turtle*.

Hayashigame may be a combination of 林 *hayashi* (grove) and 亀 *kame* (turtle).

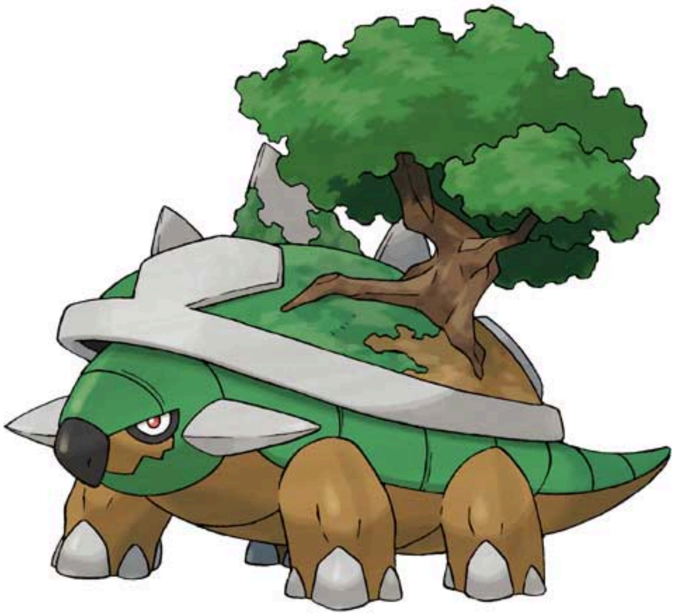
Torterra

Continent Pokémon

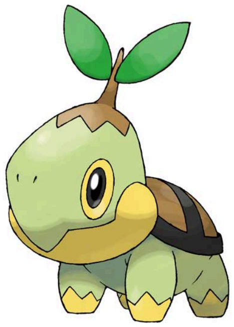
ドダイトス

Dodaitose

#0389



Types Grass Ground	**Avg. Height** 7′03″ / 2.2 m	**Avg. Weight** 683.4 lbs. / 310.0 kg
Gender Ratio 87.5% male, 12.5% female	**Shape**	**Footprint**



Turtwig

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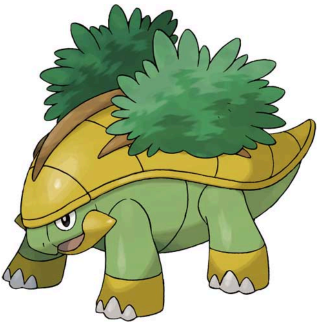


Grotle

→

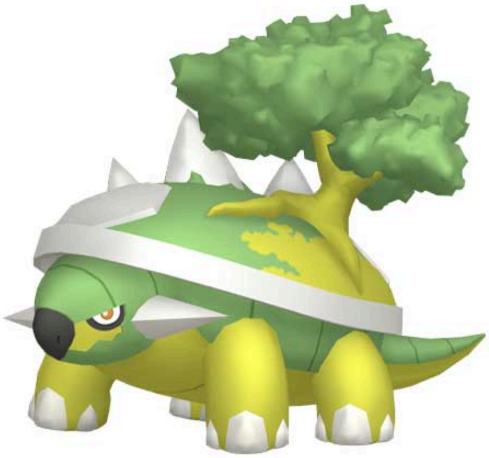
Torterra

Pokédex Entries

Generation IV	
Diamond	Small Pokémon occasionally gather on its unmoving back to begin building their nests.
Pearl	Groups of this Pokémon migrating in search of water have been mistaken for “moving forests.”
Platinum	Some Pokémon are born on a Torterra’s back and spend their entire life there.
HeartGold **SoulSilver**	Ancient people imagined that beneath the ground, a gigantic Torterra dwelled.
Generation V	
Black **White** **Black 2** **White 2**	Some Pokémon are born on a Torterra’s back and spend their entire life there.
Generation VI	
X **Omega Ruby**	Ancient people imagined that beneath the ground, a gigantic Torterra dwelled.
Y **Alpha Sapphire**	Small Pokémon occasionally gather on its unmoving back to begin building their nests.
Generation VIII	
Brilliant Diamond	Small Pokémon occasionally gather on its unmoving back to begin building their nests.
Shining Pearl	Groups of this Pokémon migrating in search of water have been mistaken for moving forests.
Legends: Arceus	This remarkable, large-bodied Pokémon would serve beautifully as borrowed scenery for a garden, and its strength is peerless. Torterra roams the wilderness in search of clean water.
New Snap	Torterra live in groups deep in the forest. Small Pokémon seem to feel safe on their broad backs, which are densely covered with trees and other plant life.

Generation IX	
Scarlet	Ancient people imagined that beneath the ground dwelt a gigantic Torterra.
Violet	Some Pokémon are born on a Torterra’s back and spend their entire life there.

Sprites



Shiny

Origin

Torterra appears to be based on a snapping turtle and an ankylosaur, which is an armored dinosaur. Its large features and spikes may also be inspired by extinct *Meiolania* and *Proganochelys* turtles. In concept, it may be based on the World

Turtle from various mythologies that carries the world upon its back.

Name Origin

Torterra may be a combination of *tortoise* and *terra* (Latin for earth). It may also incorporate *terror*.

Dodaitose may be a combination of 土 *do* (earth or ground), 大 *dai* (large), 土台 *dodai* (foundation), and *tortoise*.

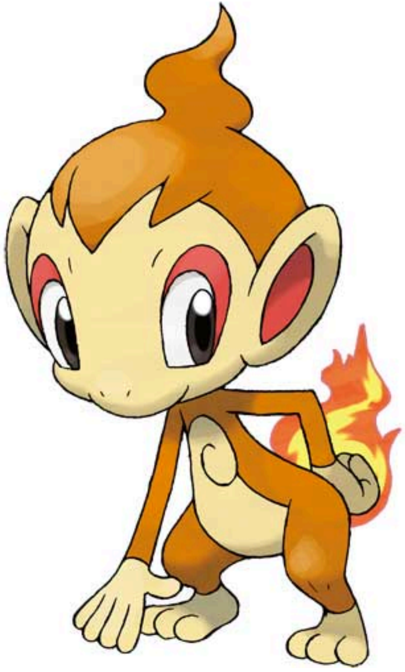
Chimchar

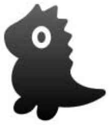
Chimp Pokémon

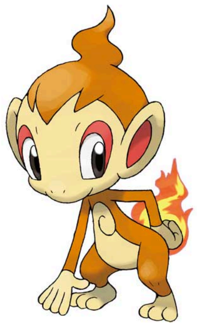
ヒコザル

Hikozaru

#0390



Types Fire	**Avg. Height** 1′08″ / 0.5 m	**Avg. Weight** 13.7 lbs. / 6.2 kg
Gender Ratio 87.5% male, 12.5% female	**Shape** 	**Footprint**



Chimchar

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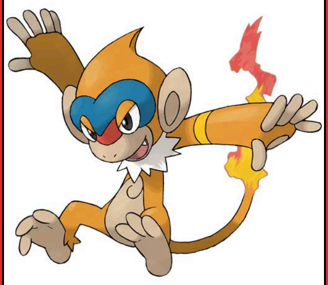

Monferno

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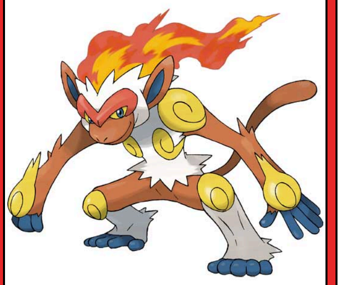
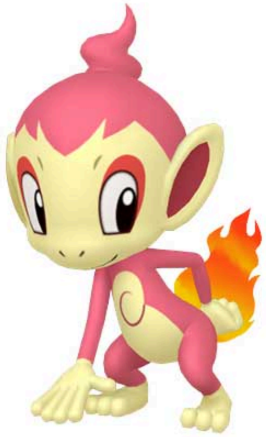


Infernape

Pokédex Entries

Generation IV	
Diamond	It agilely scales sheer cliffs to live atop craggy mountains. Its fire is put out when it sleeps.
Pearl	Its fiery rear end is fueled by gas made in its belly. Even rain can’t extinguish the fire.
Platinum	It is very agile. Before going to sleep, it extinguishes the flame on its tail to prevent fires.
HeartGold **SoulSilver**	The gas made in its belly burns from its rear end. The fire burns weakly when it feels sick.
Generation V	
Black **White** **Black 2** **White 2**	It is very agile. Before going to sleep, it extinguishes the flame on its tail to prevent fires.
Generation VI	
X **Omega Ruby**	Its fiery rear end is fueled by gas made in its belly. Even rain can’t extinguish the fire.
Y **Alpha Sapphire**	The gas made in its belly burns from its rear end. The fire burns weakly when it feels sick.
Generation VIII	
Brilliant Diamond	It agilely scales sheer cliffs to live atop craggy mountains. Its fire is put out when it sleeps.
Shining Pearl	Its fiery rear end is fueled by gas made in its belly. Even rain can’t extinguish the fire.
Legends: Arceus	Full of vigor and always in high spirits. It was once known by the name “Lantern-Tail” and feared as some kind of apparition.
Generation IX	
Scarlet	It is very agile. Before going to sleep, it extinguishes the flame on its tail to prevent fires.
Violet	The gas made in its belly burns from its rear end. The fire burns weakly when it feels sick.

Sprites



Shiny

Origin

Chimchar appears to be based on a young chimpanzee. However, the markings on its rear without the flame seem to indicate that it is more a cross between a chimpanzee and a young baboon.

Name Origin

Chimchar may be a combination of *chimp* and *char* (to burn).

Hikozaru may be a combination of 火 *hi* (fire), 小 *ko* (small), 子 *ko* (child), and 猿 *saru* (monkey, ape).

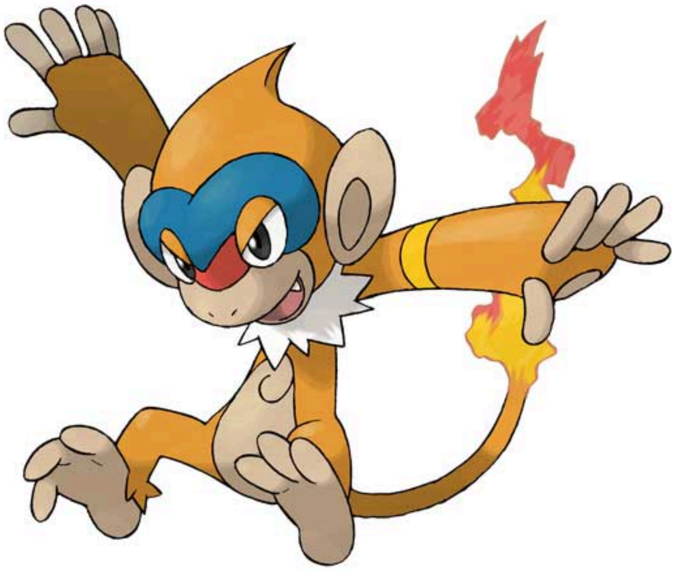
Monferno

Playful Pokémon

モウカザル

Moukazaru

#0391



Types

Fire Fighting

Avg. Height

2′11″ / 0.9 m

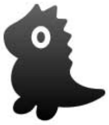
Avg. Weight

48.5 lbs. / 22.0 kg

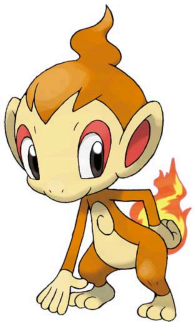
Gender Ratio

87.5% male, 12.5% female

Shape



Footprint



Chimchar

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Monferno

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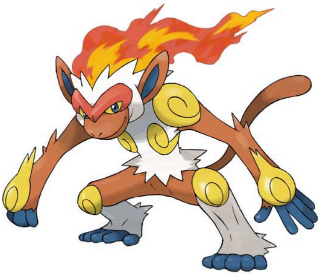


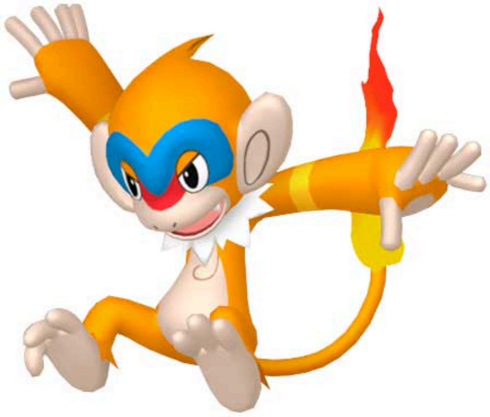
Infernape

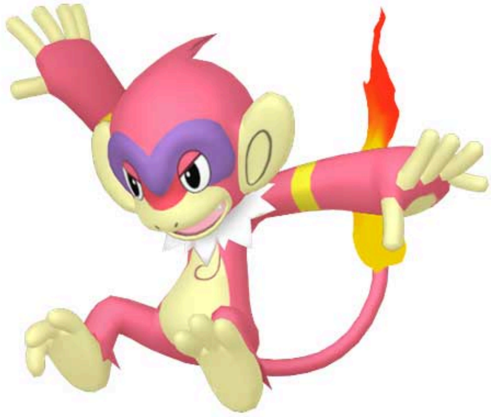
Pokédex Entries

Generation IV	
Diamond	To intimidate attackers, it stretches the fire on its tail to make itself appear bigger.
Pearl	It uses ceilings and walls to launch aerial attacks. Its fiery tail is but one weapon.
Platinum	It skillfully controls the intensity of the fire on its tail to keep its foes at an ideal distance.
HeartGold **SoulSilver**	A bigger fire on its tail and a brighter blue pattern on its face means its rank in its pack is higher.
Generation V	
Black **White** **Black 2** **White 2**	It skillfully controls the intensity of the fire on its tail to keep its foes at an ideal distance.
Generation VI	
X **Omega Ruby**	It skillfully controls the intensity of the fire on its tail to keep its foes at an ideal distance.
Y **Alpha Sapphire**	It uses ceilings and walls to launch aerial attacks. Its fiery tail is but one weapon.
Generation VIII	
Brilliant Diamond	To intimidate attackers, it expands the fire on its tail to make itself appear bigger.
Shining Pearl	It uses ceilings and walls to launch aerial attacks. Its fiery tail is but one of its weapons.
Legends: Arceus	The deeper the blue on its face, the more powerful it will grow to become. It leaps about every which way and lands powerful blows against its opponents with the flame on its tail.
New Snap	Monferno always want to be the strongest in their pack, so they like harsh environments that toughen them up! That’s why you can find them training in steep, dangerous places around the volcano.

Generation IX	
Scarlet	It skillfully controls the intensity of the fire on its tail to keep its foes at an ideal distance.
Violet	A bigger fire on its tail and a brighter blue pattern on its face means it holds a higher rank in its troop.

Sprites





Shiny

Origin

Monferno may be based on a monkey, possibly a golden snub-nosed monkey or a mandrill with some elements of a chimpanzee in particular. It also appears to be a direct impression of the Monkey Kung Fu, a type of martial arts, which could explain its Fighting type.

Name Origin

Monferno may be a combination of *monkey* and *inferno*.

Moukazaru may be a combination of 猛火 *mōka* (roaring flames) and 猿 *saru* (monkey).

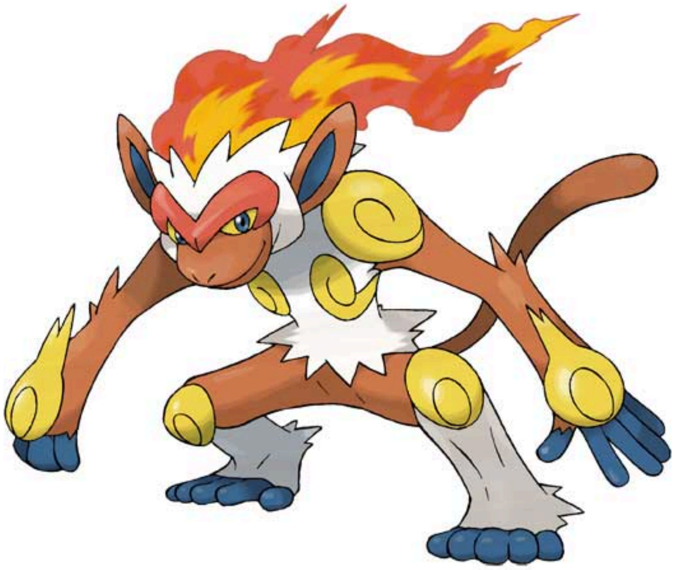
Infernape

Flame Pokémon

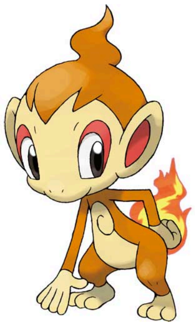
ゴウカザル

Goukazaru

#0392



Types	**Avg. Height**	**Avg. Weight**
Fire Fighting	3′11″ / 1.2 m	121.3 lbs. / 55.0 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Chimchar

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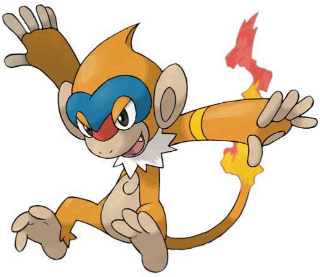


Monferno

→

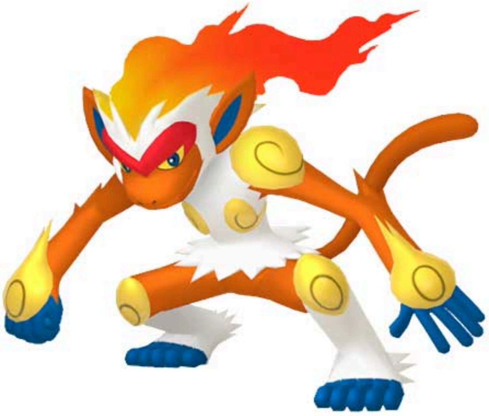
Infernape

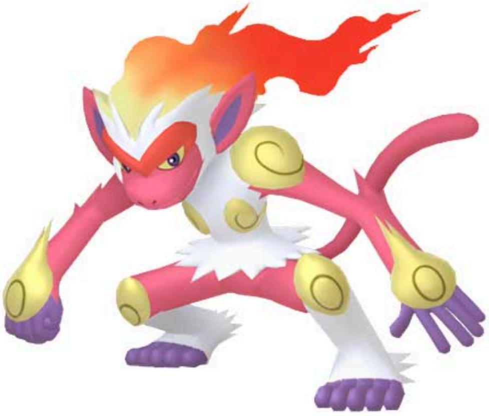
Pokédex Entries

Generation IV	
Diamond	It uses a special kind of martial arts involving all its limbs. Its fire never goes out.
Pearl	Its crown of fire is indicative of its fiery nature. It is beaten by none in terms of quickness.
Platinum	It uses unique fighting moves with fire on its hands and feet. It will take on any opponent.
HeartGold **SoulSilver**	It tosses its enemies around with agility. It uses all its limbs to fight in its own unique style.
Generation V	
Black **White** **Black 2** **White 2**	It uses unique fighting moves with fire on its hands and feet. It will take on any opponent.
Generation VI	
X **Omega Ruby**	Its crown of fire is indicative of its fiery nature. It is beaten by none in terms of quickness.
Y **Alpha Sapphire**	It tosses its enemies around with agility. It uses all its limbs to fight in its own unique style.
Generation VIII	
Brilliant Diamond	It uses a special kind of martial arts involving all its limbs. Its fire never goes out.
Shining Pearl	Its crown of fire is indicative of its fiery nature. It is beaten by none in terms of quickness.
Legends: Arceus	A tall, hardy Pokémon with a dazzling appearance. It shrouds itself in flame and battles as if engaged in dance—truly a sight to behold.
Generation IX	
Scarlet	This Pokémon confounds opponents with its speed. It uses all its limbs to fight in its own unique style.

Violet	It uses unique fighting moves with fire on its hands and feet. It will take on any opponent.

Sprites





Shiny

Origin

Infernape appears to be based on a monkey with some elements of a chimpanzee. The gold elements in its design, as well as its Japanese name, may be linked to Son Goku, the Japanese interpretation of the character Sun Wukong. Sun Wukong is the main character in the Chinese epic *Journey to the West* and is a monkey with powerful abilities.

Infernape may also be based on the Vanara—a race of monkey-like humanoids in the Hindu epic *Ramayana*—specifically Hanuman, who was granted immunity to fire and is believed to have influenced Sun Wukong. It may also be based on Monkey Kung Fu.

Name Origin

Infernape may be a combination of *inferno* and *ape*.

Goukazaru may be combination of 業火 *gōka* (hellfire or inferno) and 猿 *saru* (monkey).

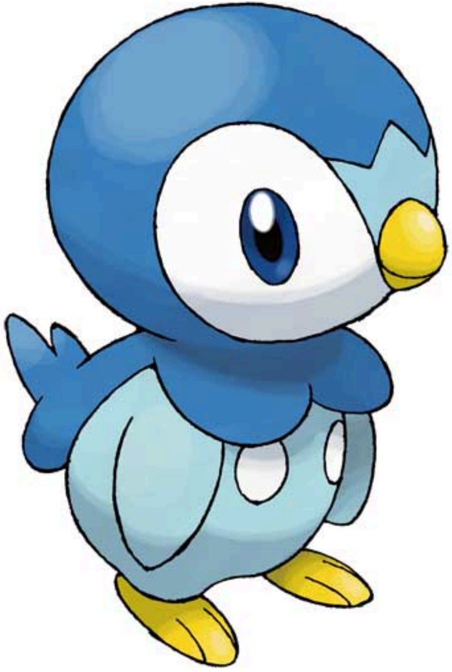
Piplup

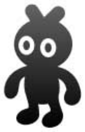
Penguin Pokémon

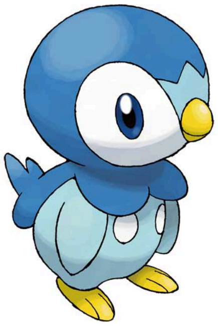
ポッチャマ

Pochama

#0393



Types	Avg. Height	Avg. Weight
Water	1′04″ / 0.4 m	11.5 lbs. / 5.2 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Piplup

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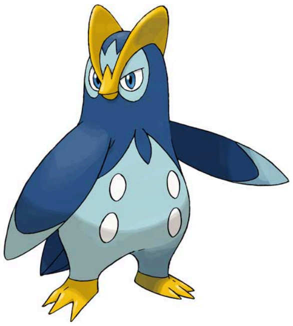

Prinplup

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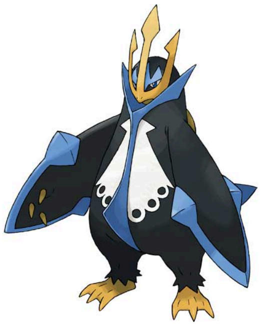


Empoleon

Pokédex Entries

Generation IV	
Diamond	Because it is very proud, it hates accepting food from people. Its thick down guards it from cold.
Pearl	It lives along shores in northern countries. A skilled swimmer, it dives for over 10 minutes to hunt.
Platinum	A poor walker, it often falls down. However, its strong pride makes it puff up its chest without a care.
HeartGold **SoulSilver**	It doesn't like to be taken care of. It's difficult to bond with since it won't listen to its Trainer.
Generation V	
Black **White** **Black 2** **White 2**	A poor walker, it often falls down. However, its strong pride makes it puff up its chest without a care.
Generation VI	
X **Omega Ruby**	It doesn't like to be taken care of. It's difficult to bond with since it won't listen to its Trainer.
Y **Alpha Sapphire**	Because it is very proud, it hates accepting food from people. Its thick down guards it from cold.
Generation VIII	
Brilliant Diamond	Because it is very proud, it hates accepting food from people. Its thick down guards it from cold.
Shining Pearl	It lives along the shore in northern countries. A skilled swimmer, it dives for over 10 minutes while hunting.
Legends: Arceus	Prefers cold climes and appears along coasts. It's an adorable little thing—as cute as any child—but it's also prideful, unwilling to accept handouts from people.
New Snap	Piplup isn't a great walker, with all its stumbling and falling, but it's very good at swimming. It likes

	to find shells underwater and show them off to its friends.
Generation IX	
Scarlet	A poor walker, it often falls down. However, its strong pride makes it puff up its chest without a care.
Violet	It doesn’t like to be taken care of. It’s difficult to bond with since it won’t listen to its Trainer.
Pokopia	A poor walker, it often falls down. However, its strong pride makes it puff up its chest without a care.

Sprites

Shiny

Origin

Piplup is likely based on a young penguin, possibly an emperor penguin chick. The light blue crown-shaped marking above its beak may also allude to emperor penguins, or to emperors and kings in general. Piplup’s body looks like it is clothed in a tailcoat which is often compared to black and white plumage of penguins.

Name Origin

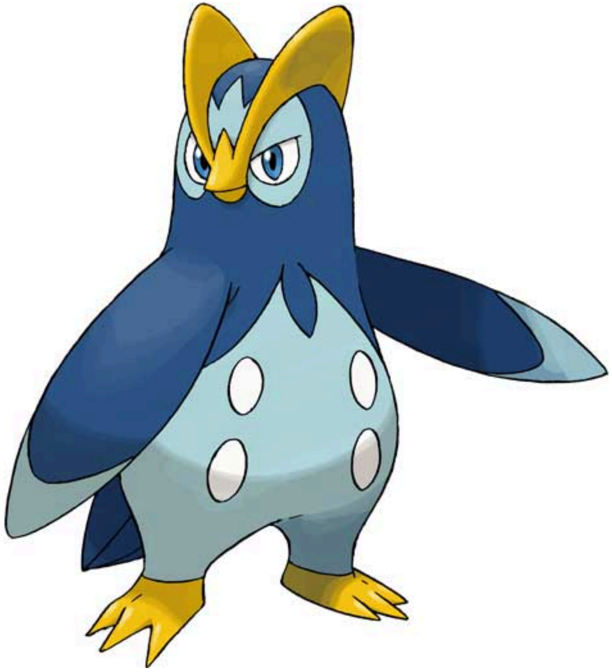
Piplup is derived from *plop* or *plup*, the sound of a pebble hitting water. It may also incorporate *pip*, a stage of growth in baby birds immediately before they hatch from the eggshell.

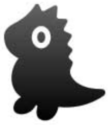
Pochama is derived from ぽちゃぽちゃ *pochapocha* (the sound of a pebble splashing in water). It may also incorporate 坊っちゃま *botchama* (young master).

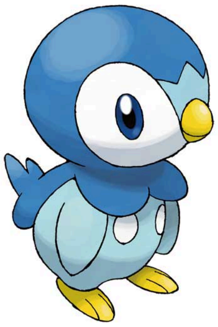
Prinplup
Penguin Pokémon

ポッタイシ
Pottaishi

#0394



Types	Avg. Height	Avg. Weight
Water	2′07″ / 0.8 m	50.7 lbs. / 23.0 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		

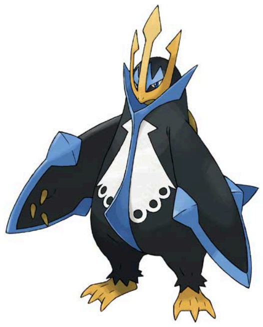


Piplup

→

Prinplup

→



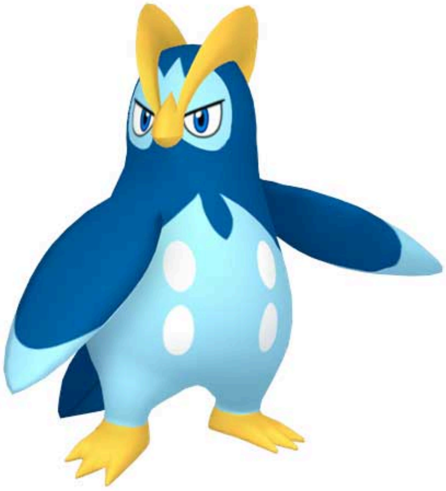
Empoleon

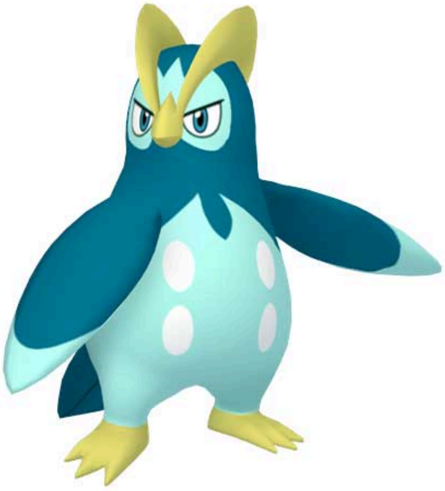
Pokédex Entries

Generation IV	
Diamond	It lives alone, away from others. Apparently, every one of them believes it is the most important.
Pearl	Its wings deliver wicked blows that snap even the thickest of trees. It searches for prey in icy seas.
Platinum	Because every Prinplup considers itself to be the most important, they can never form a group.
HeartGold SoulSilver	It lives a solitary life. Its wings deliver wicked blows that can snap even the thickest of trees.
Generation V	
Black White Black 2 White 2	Because every Prinplup considers itself to be the most important, they can never form a group.
Generation VI	
X Omega Ruby	It lives alone, away from others. Apparently, every one of them believes it is the most important.
Y Alpha Sapphire	It lives a solitary life. Its wings deliver wicked blows that can snap even the thickest of trees.
Generation VIII	
Brilliant Diamond	It lives alone, away from others. Apparently, every one of them believes it is the most important.
Shining Pearl	Its wings deliver wicked blows that snap even the thickest of trees. It searches for prey in icy seas.
Legends: Arceus	It swims gracefully through the frigid sea and sings with a voice like the roaring tide. It has powerful, sturdy wings and dignity to match.
Generation IX	
Scarlet	It lives a solitary life. Its wings deliver wicked blows that can snap even the thickest of trees in half with a single hit.

Violet	Because every Prinplup considers itself to be the most important, they can never form a group.
Pokopia	Because every Prinplup considers itself to be the most important, they can never form a group.

Sprites





Shiny

Origin

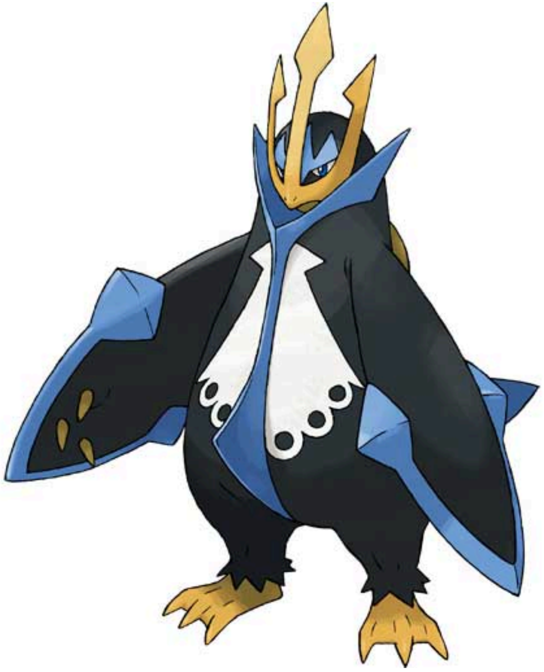
Prinplup is based on a penguin. The crests on its head suggest it may be based on a species of crested penguin. Prinplup’s body looks like it is clothed in a tailcoat adorned with buttons, often likened to the black and white plumage of penguins.

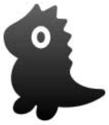
Name Origin

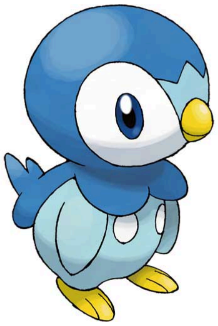
Prinplup may be a combination of *prince* and *plup* (sound of a pebble hitting water).

Pottaishi may be a combination of ぽちゃぽちゃ *pochapocha* (sound of a pebble splashing in water) and 皇太子 *kōtaishi* (crown prince).

Empoleon	エンペルト	#0395
Emperor Pokémon	*Emperte*	



Types	Avg. Height	Avg. Weight
Water Steel	5′07″ / 1.7 m	186.3 lbs. / 84.5 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Piplup

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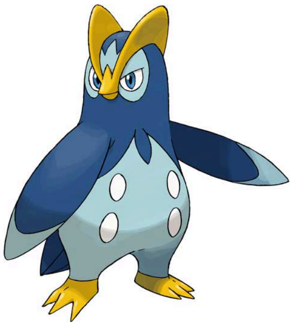

Prinplup

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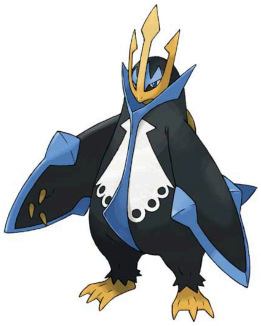


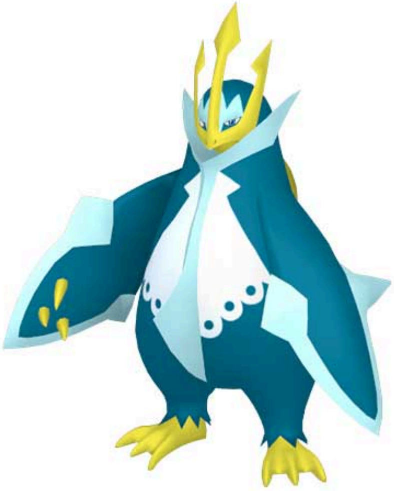
Empoleon

Pokédex Entries

Generation IV	
Diamond	The three horns that extend from its beak attest to its power. The leader has the biggest horns.
Pearl	It swims as fast as a jet boat. The edges of its wings are sharp and can slice apart drifting ice.
Platinum	If anyone were to hurt its pride, it would slash them with wings that can cleave through an ice floe.
HeartGold **SoulSilver**	It avoids unnecessary disputes, but it will decimate anything that threatens its pride.
Generation V	
Black **White** **Black 2** **White 2**	If anyone were to hurt its pride, it would slash them with wings that can cleave through an ice floe.
Generation VI	
X **Omega Ruby**	It swims as fast as a jet boat. The edges of its wings are sharp and can slice apart drifting ice.
Y **Alpha Sapphire**	The three horns that extend from its beak attest to its power. The leader has the biggest horns.
Generation VIII	
Brilliant Diamond	The three horns that extend from its beak attest to its power. The leader has the biggest horns.
Shining Pearl	It swims as fast as a jet boat. The edges of its wings are sharp and can slice apart drifting ice.
Legends: Arceus	Since ancient times, it has been revered by the people of Hisui, who call it the Master of the Waves. Its wings are a match for even master-crafted blades.
Generation IX	
Scarlet	If anyone were to hurt its pride, it would slash them in two with wings that can cleave through an ice floe.

Violet	It avoids unnecessary disputes, but it will mercilessly decimate anything that threatens the safety of its colony.
Pokopia	If anyone were to hurt its pride, it would slash them in two with wings that can cleave through an ice floe.

Sprites



Shiny

Origin

Empoleon appears to be based on an emperor penguin and an emperor, about its royal appearance. Based on its names in various languages, Empoleon may specifically take inspiration from Napoleon Bonaparte, an emperor of France. Empoleon’s beak has the appearance of both a crown and a trident, a fishing tool and the weapon of choice for the Greek god of the sea, Poseidon. Empoleon also bears some resemblance to the royal penguin. Its ability to cut through ice with its sharp wings could be a reference to an icebreaker.

Name Origin

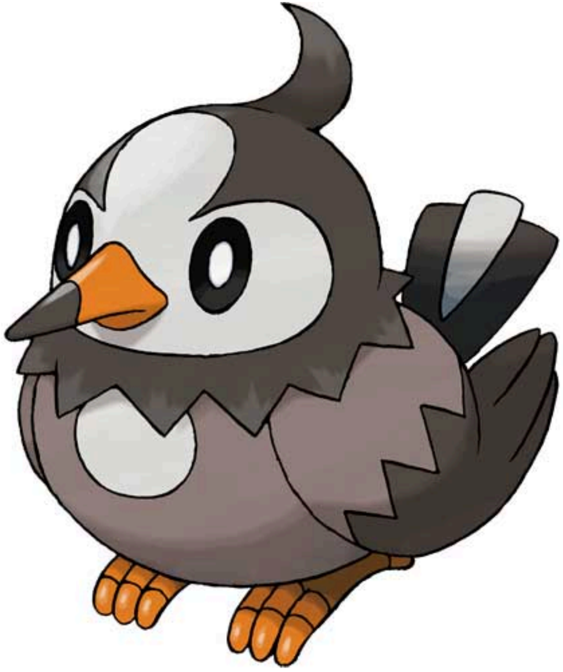
Empoleon may be a combination of *emperor penguin*, *polar* or *South Pole*, and *Napoleon*.

Emperte may be a combination of *emperor penguin* and *Bonaparte* (Napoleon’s surname).

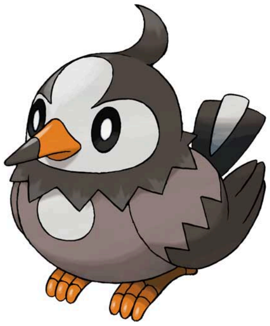
Starly
Starling Pokémon

ムックル
Mukkuru

#0396



Types	Avg. Height	Avg. Weight
Normal Flying	1′00″ / 0.3 m	4.4 lbs. / 2.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Starly

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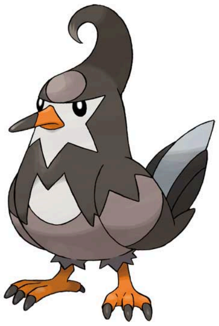

Staravia

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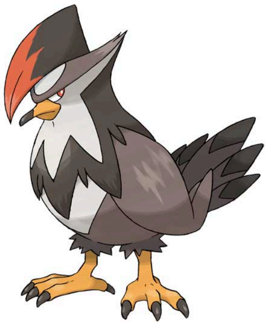


Staraptor

Pokédex Entries

Generation IV	
Diamond	They flock in great numbers. Though small, they flap their wings with great power.
Pearl	Usually with a large flock, it is barely noticeable when alone. Its cries are very strident.
Platinum	Because they are weak individually, they form groups. However, they bicker if the group grows too big.
HeartGold **SoulSilver**	They flock around mountains and fields, chasing after bug Pokémon. Their singing is noisy and annoying.
Generation V	
Black **White** **Black 2** **White 2**	Because they are weak individually, they form groups. However, they bicker if the group grows too big.
Generation VI	
X **Omega Ruby**	They flock in great numbers. Though small, they flap their wings with great power.
Y **Alpha Sapphire**	They flock around mountains and fields, chasing after bug Pokémon. Their singing is noisy and annoying.
Generation VIII	
Brilliant Diamond	They flock in great numbers. Though small, they flap their wings with great power.
Shining Pearl	Usually with a large flock, it is barely noticeable when alone. Its cries are very strident.
Legends: Arceus	They live in the fields and mountains, gathering in large flocks. Their cries are quite obnoxious. Though small, their wings are strong—a strike from them leaves pain that persists for a week.
New Snap	On clear days, you'll often see Starly flying around the research camp. Sometimes they get startled

	and flee, but even then, they tend to stay close by. It’s surprisingly brave of them.
Generation IX	
Scarlet	They flock around mountains and fields, chasing after bug Pokémon. Their singing is noisy and annoying.
Violet	Because they are weak individually, they form groups. However, they bicker if the group grows too big.
Legends: Z-A	They flock in great numbers. Though small, they flap their wings with great power.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Starly appears to be based on a young white-cheeked starling.

Name Origin

Starly may be derived from *starling*.

Mukkuru may be a combination of 椋鳥 *mukudori* (gray starling) and クルクル *kurukuru* (onomatopoeia of a bird’s call).

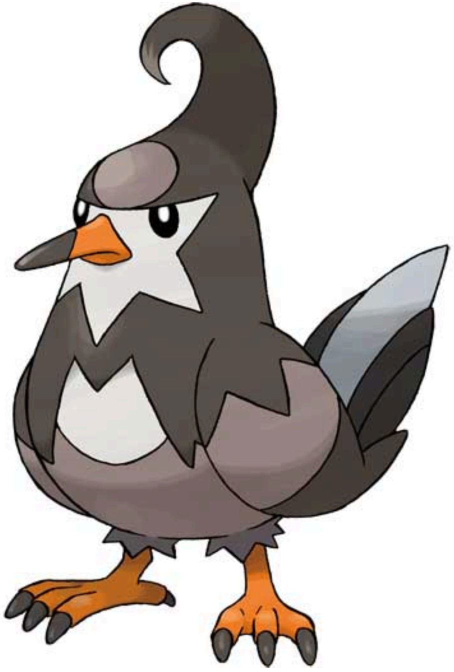
Staravia

Starling Pokémon

ムクバード

Mukubird

#0397



Types

Normal Flying

Avg. Height

2′00″ / 0.6 m

Avg. Weight

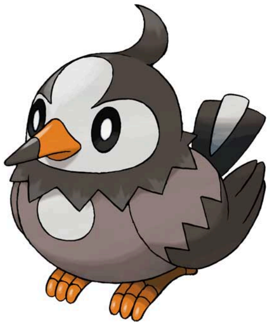
34.2 lbs. / 15.5 kg

Gender Ratio

50% male, 50% female

Shape

Footprint

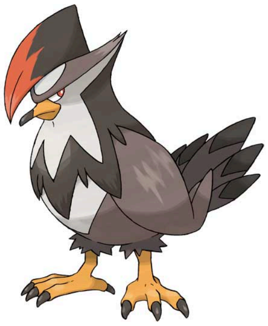


Starly

→

Staravia

→



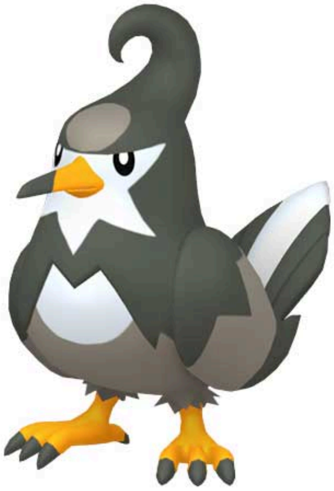
Staraptor

Pokédex Entries

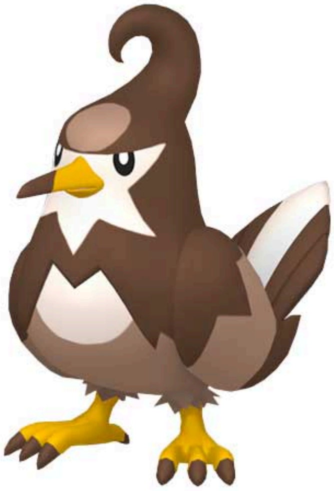
Generation IV	
Diamond	It flies around forests and fields in search of bug Pokémon. It stays within a huge flock.
Pearl	It lives in forests and fields. Squabbles over territory occur when flocks collide.
Platinum	Recognizing their own weakness, they always live in a group. When alone, a Staravia cries noisily.
HeartGold SoulSilver	They maintain huge flocks, although fierce scuffles break out between various flocks.
Generation V	
Black White Black 2 White 2	Recognizing their own weakness, they always live in a group. When alone, a Staravia cries noisily.
Generation VI	
X Omega Ruby	They maintain huge flocks, although fierce scuffles break out between various flocks.
Y Alpha Sapphire	It lives in forests and fields. Squabbles over territory occur when flocks collide.
Generation VIII	
Brilliant Diamond	They fly around forests and fields in search of bug Pokémon, moving together in huge flocks.
Shining Pearl	They live in forests and fields. Squabbles over territory occur when flocks collide.
Legends: Arceus	They form remarkably large flocks and are constantly fighting amongst themselves. I suspect that those with magnificent plumes on their heads are the strong ones.
Generation IX	
Scarlet	Recognizing their own weakness, they always live in a group. When alone, a Staravia cries noisily.

Violet	They maintain huge flocks, although fierce scuffles break out between various flocks.
Legends: Z-A	Their habitats include forests and fields. Territorial squabbles occur whenever flocks happen to meet.

Sprites



Male



Shiny Male

Female

Shiny Female

Origin

Staravia seems to be based on an adult starling. However, its features seem to be based more on an adult northern lapwing.

Name Origin

Staravia is a combination of *starling* and *avian* (pertaining to birds).

Mukubird is a combination of 椋鳥 *mukudori* (gray starling) and *bird*.

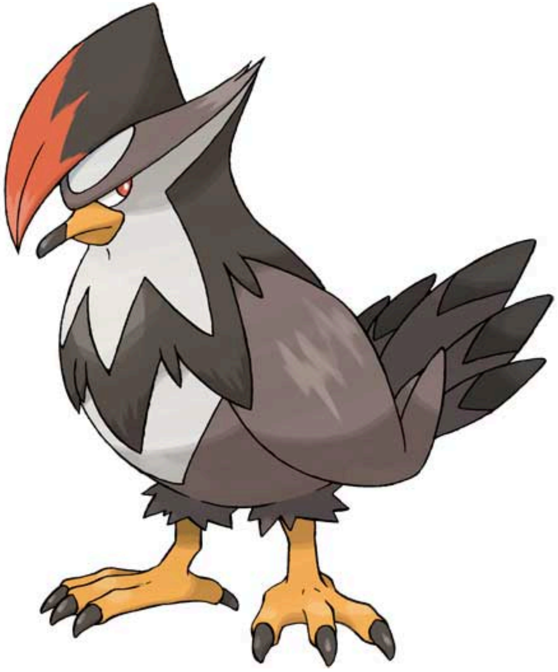
Staraptor

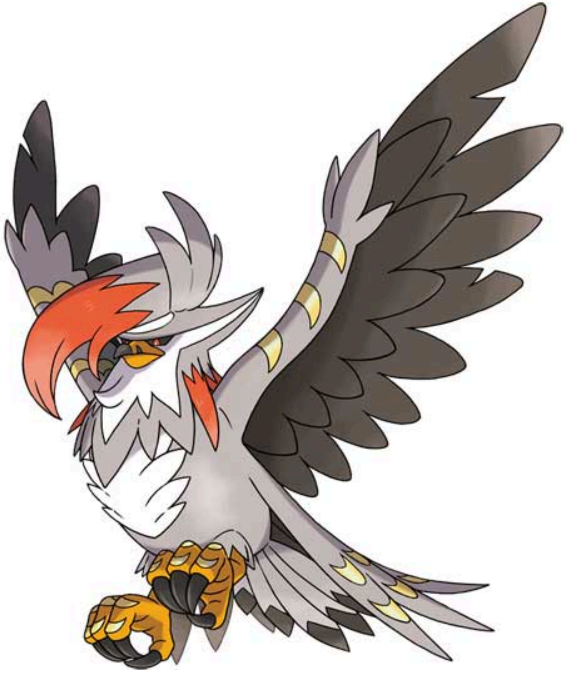
Predator Pokémon

ムクホーク

Mukuhawk

#0398

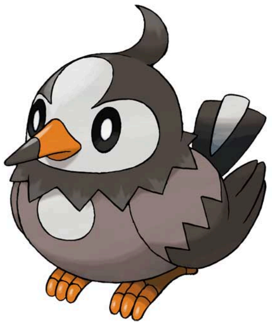




Mega Staraptor

Types	**Avg. Height**	**Avg. Weight**
Normal Flying Staraptor	3′11″ / 1.2 m Staraptor	54.9 lbs. / 24.9 kg Staraptor

Fighting Flying Mega Staraptor	6′03″ / 1.9 m Mega Staraptor	110.2 lbs. / 50.0 kg Mega Staraptor
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Starly

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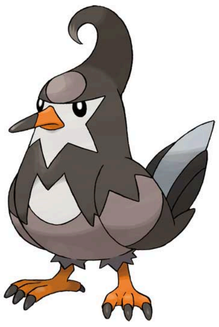
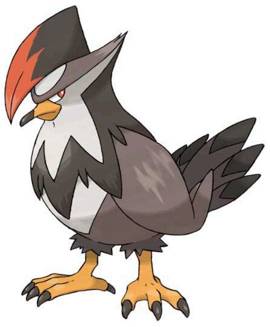


Staravia

→



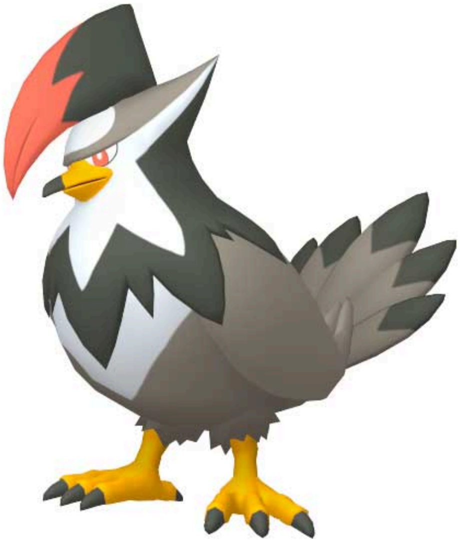
Staraptor

Pokédex Entries

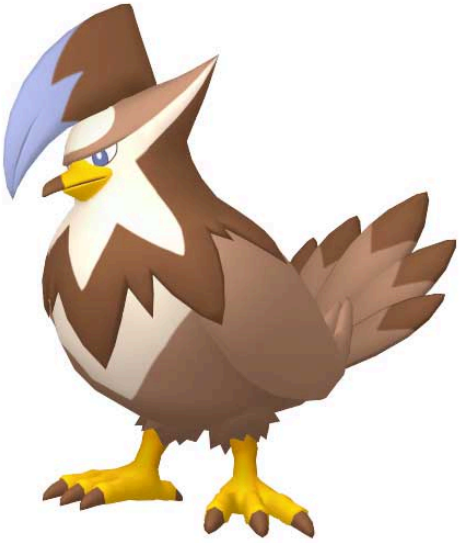
Generation IV	
Diamond	It has a savage nature. It will courageously challenge foes that are much larger.
Pearl	The muscles in its wings and legs are strong. It can easily fly while gripping a small Pokémon.
Platinum	It never stops attacking even if it is injured. It fusses over the shape of its comb.
HeartGold **SoulSilver**	When Staravia evolve into Staraptor, they leave the flock to live alone. They have sturdy wings.
Generation V	
Black **White** **Black 2** **White 2**	It never stops attacking even if it is injured. It fusses over the shape of its comb.
Generation VI	

X Omega Ruby	The muscles in its wings and legs are strong. It can easily fly while gripping a small Pokémon.
Y Alpha Sapphire	When Staravia evolve into Staraptor, they leave the flock to live alone. They have sturdy wings.
Generation VIII	
Brilliant Diamond	It has a savage nature. It will courageously challenge foes that are much larger than itself.
Shining Pearl	The muscles in its wings and legs are strong. It can easily fly while gripping a small Pokémon.
Legends: Arceus	It has left the flock, having gained strength enough to survive on its own. The astounding force with which Staraptor flies through the air allows it to carry away large, burly targets.
Generation IX	
Scarlet	When Staravia evolve into Staraptor, they leave the flock to live alone. They have sturdy wings.
Violet	It never stops attacking even if it is injured. It fusses over the shape of its comb.
Legends: Z-A	The muscles in its wings and legs are strong. It can easily fly while gripping a small Pokémon. **Mega Evolution:** Mega Staraptor is a top-class flier. It can easily soar through the sky while gripping a Steelix that weighs more than 880 lbs.

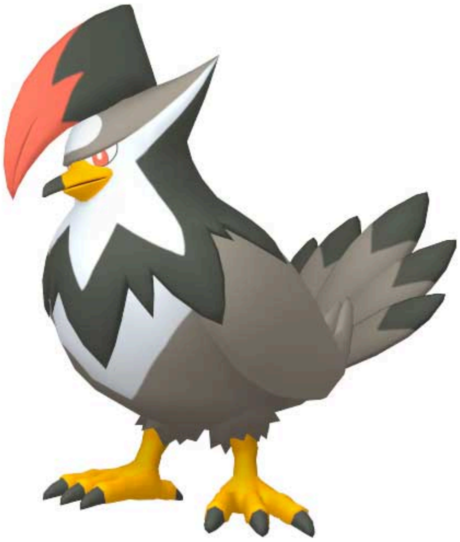
Sprites



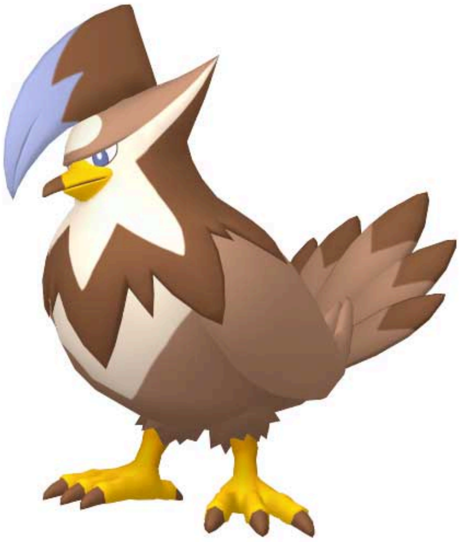
Male



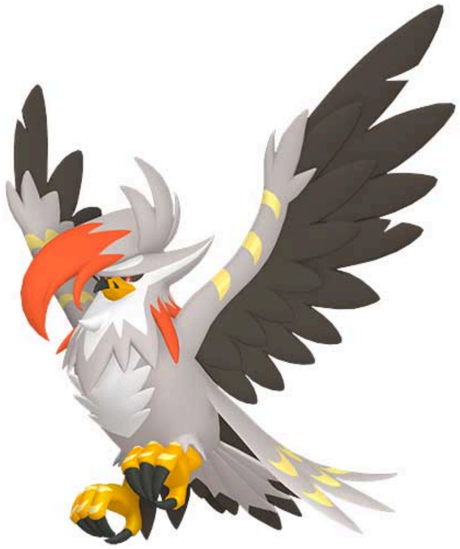
Shiny Male



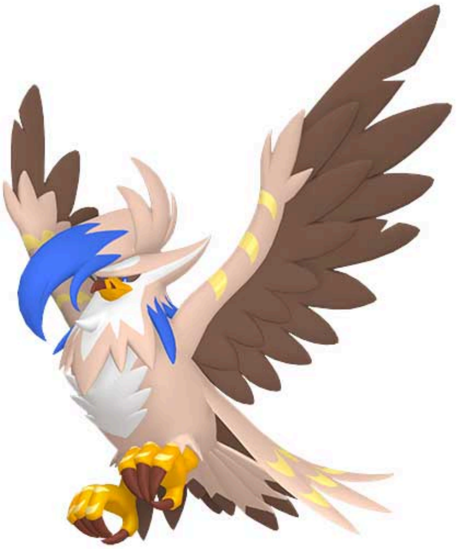
Female



Shiny Female



Mega



Shiny Mega

Origin

Staraptor is based on the white-cheeked starling, a common species of bird found throughout Asia, combined with a bird of prey. Although it largely resembles the starling in appearance, much of its inspiration comes from hawks and falcons, particularly its predatory nature and aerial speed. It also has strong similarities to the harpy eagle. The feathers hanging over its face are similar to the long-crested eagle. Its overall design could be a pun on the “sparrowhawk”, a common name for medium-sized raptors that specialize in hunting small birds.

Mega Staraptor’s enormous size and strength could be a reference to the roc, a legendary gigantic bird known to prey on giant serpents and other large animals. Its ability to easily carry Steelix could refer to these habits.

Name Origin

Staraptor is a combination of *starling* and *raptor* (a predatory bird).

Mukuhawk is a combination of 椋鳥 *mukudori* (gray starling) and *hawk*.

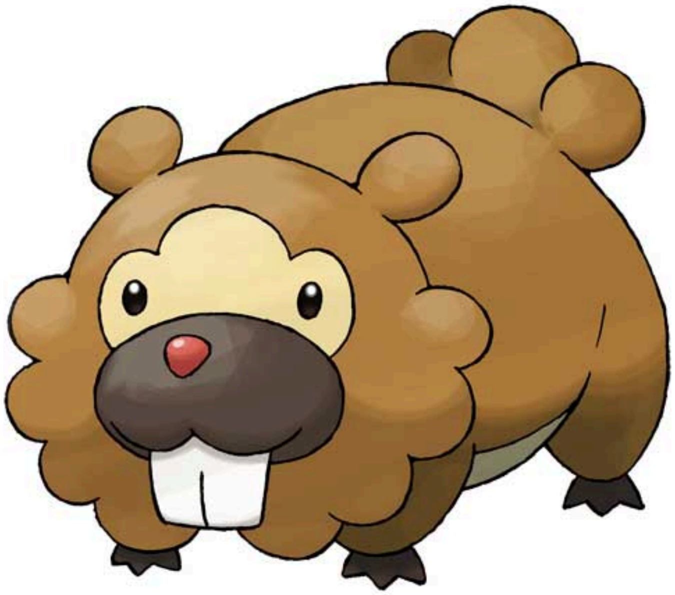
Bidoof

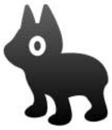
Plump Mouse Pokémon

ビッパ

Bippa

#0399



Types Normal	**Avg. Height** 1′08″ / 0.5 m	**Avg. Weight** 44.1 lbs. / 20.0 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**

Bidoof

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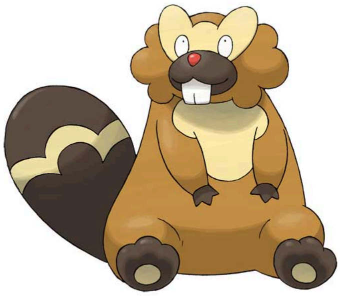


Bibarel

Pokédex Entries

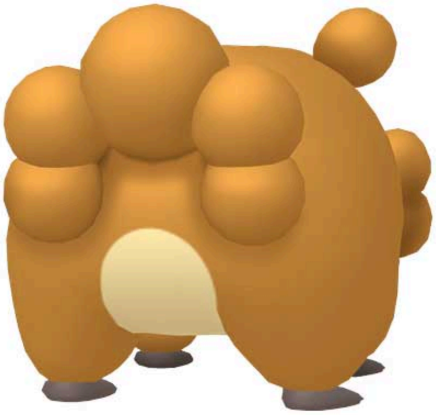
Generation IV	
Diamond	With nerves of steel, nothing can perturb it. It is more agile and active than it appears.
Pearl	It constantly gnaws on logs and rocks to whittle down its front teeth. It nests alongside water.
Platinum	A comparison revealed that Bidoof’s front teeth grow at the same rate as Rattata’s.
HeartGold SoulSilver	It lives in groups by the water. It chews up boulders and trees around its nest with its incisors.
Generation V	
Black White Black 2 White 2	A comparison revealed that Bidoof’s front teeth grow at the same rate as Rattata’s.
Generation VI	
X Omega Ruby	With nerves of steel, nothing can perturb it. It is more agile and active than it appears.
Y Alpha Sapphire	It constantly gnaws on logs and rocks to whittle down its front teeth. It nests alongside water.
Generation VIII	
Brilliant Diamond	With nerves of steel, nothing can perturb it. It is more agile and active than it appears.
Shining Pearl	It constantly gnaws on logs and rocks to whittle down its front teeth. It nests alongside water.
Legends: Arceus	Bidoof has an unsophisticated face and is rarely flustered by anything. There have been incidents involving Bidoof sauntering into villages and gnawing on the houses without a single care.
New Snap	When Bidoof find a nice spot by the water, they build a dam and make themselves at home there. Though the dam cuts off the flow of water for a

	while, it actually does great things for the environment!

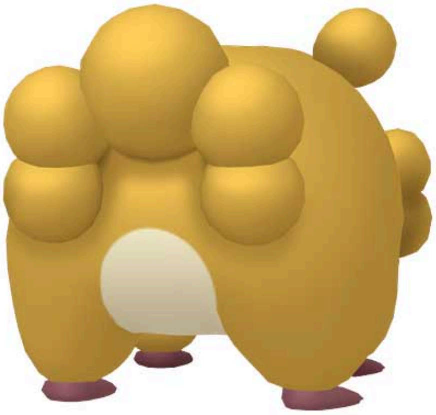
Sprites

Male

Shiny Male



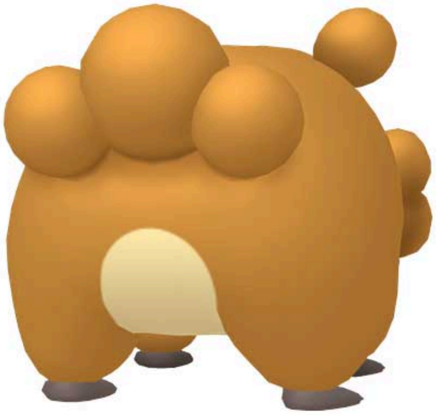
Male Back



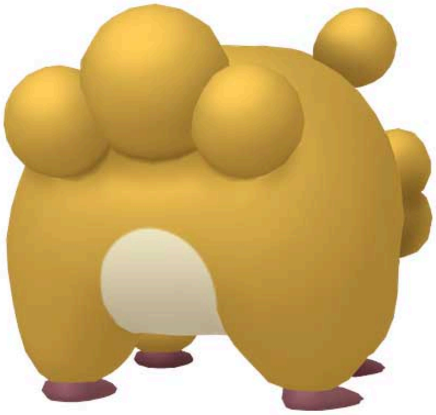
Shiny Male Back

Female

Shiny Female



Female back



Shiny Female back

Origin

Bidoof appears to be based on a beaver or a gopher. It is particularly similar to the mountain beaver, a primitive relative of beavers lacking tails.

Name Origin

Bidoof may be a combination of *beaver* and *doofus* (slang for a stupid person). It may also involve *shadoof*, a device used in some countries for drawing up water.

Bippa may be a combination of *beaver* and 出っ歯 *deppa* (protruding tooth).

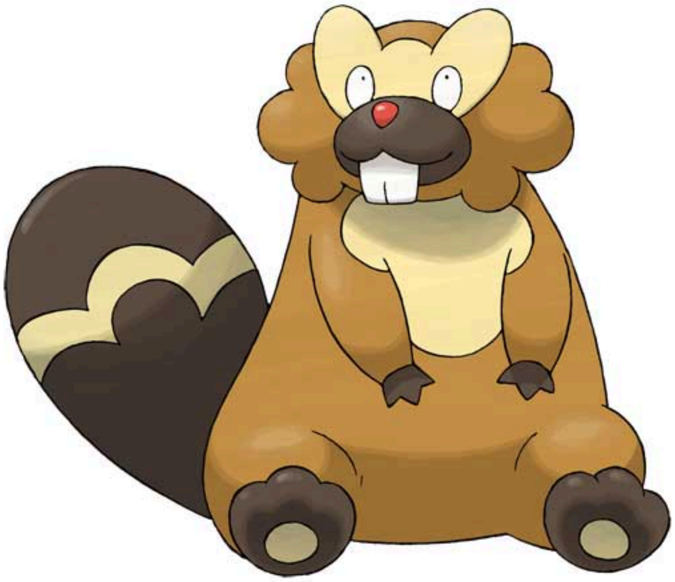
Bibarel

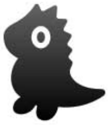
Beaver Pokémon

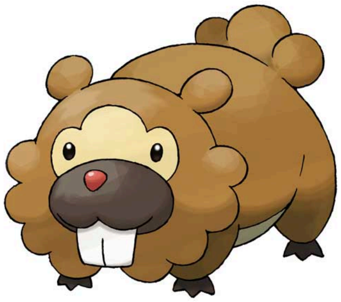
ビーダル

Beadaru

#0400



Types	Avg. Height	Avg. Weight
Normal Water	3′03″ / 1.0 m	69.4 lbs. / 31.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Bidoof

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Bibarel

Pokédex Entries

Generation IV	
Diamond	It makes its nest by damming streams with bark and mud. It is known as an industrious worker.
Pearl	While its movements out of water are sluggish, it can swim as fast as any Feebas.
Platinum	A river dammed by Bibarel will never overflow its banks, which is appreciated by people nearby.
HeartGold **SoulSilver**	It busily makes its nest with stacks of branches and roots it has cut up with its sharp incisors.
Generation V	
Black **White** **Black 2** **White 2**	A river dammed by Bibarel will never overflow its banks, which is appreciated by people nearby.
Generation VI	
X **Omega Ruby**	It busily makes its nest with stacks of branches and roots it has cut up with its sharp incisors.
Y **Alpha Sapphire**	It makes its nest by damming streams with bark and mud. It is known as an industrious worker.
Generation VIII	
Brilliant Diamond	It makes its nest by damming streams with bark and mud. It is known as an industrious worker.
Shining Pearl	While its movements out of water are sluggish, it can swim as fast as any Feebas.
Legends: Arceus	Bibarel fur repels water and is also a fantastic material for heat retention. These Pokémon create dams on rivers to live in.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Bibarel seems to be based on a beaver.

Name Origin

Bibarel may be a combination of *beaver* or *Biber* (German for beaver) and *barrel*.

Beadaru may be a combination of *beaver* and 樽 *taru* (barrel).

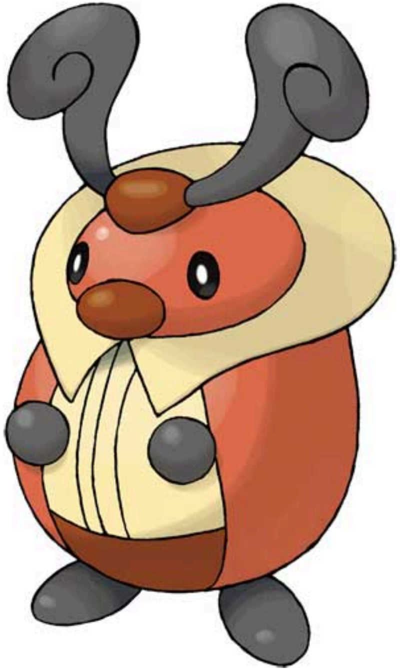
Kricketot

Cricket Pokémon

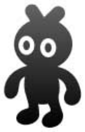
コロボーシ

Korobohshi

#0401



Types	Avg. Height	Avg. Weight
Bug	1′00″ / 0.3 m	4.9 lbs. / 2.2 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

Kricketot

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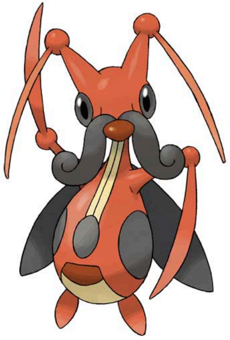


Kricketune

Pokédex Entries

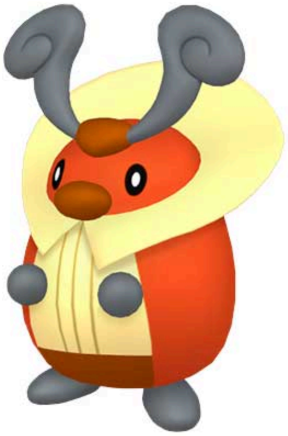
Generation IV	
Diamond	It shakes its head back to front, causing its antennae to hit each other and sound like a xylophone.
Pearl	It chats with others using the sounds of its colliding antennae. These sounds are fall hallmarks.
Platinum	Its legs are short. Whenever it stumbles, its stiff antennae clack with a xylophone-like sound.
HeartGold **SoulSilver**	When its antennae hit each other, it sounds like the music of a xylophone.
Generation V	
Black **White** **Black 2** **White 2**	Its legs are short. Whenever it stumbles, its stiff antennae clack with a xylophone-like sound.
Generation VI	
X **Omega Ruby**	It chats with others using the sounds of its colliding antennae. These sounds are fall hallmarks.
Y **Alpha Sapphire**	When its antennae hit each other, it sounds like the music of a xylophone.
Generation VIII	
Brilliant Diamond	It shakes its head back to front, causing its antennae to hit each other and sound like a xylophone.
Shining Pearl	It chats with others using the sounds of its colliding antennae. These sounds are the hallmarks of fall evenings.
Legends: Arceus	When the trees take on new hues, more of these Pokémon appear. The tone they create by striking their antennae together resembles that of the marimba, an instrument of foreign lands.
Generation IX	

Scarlet	Its legs are short. Whenever it stumbles, its stiff antennae clack with a xylophone-like sound.
Violet	When its antennae hit each other, it sounds like the music of a xylophone.
Pokopia	Its legs are short. Whenever it stumbles, its stiff antennae clack with a xylophone-like sound.

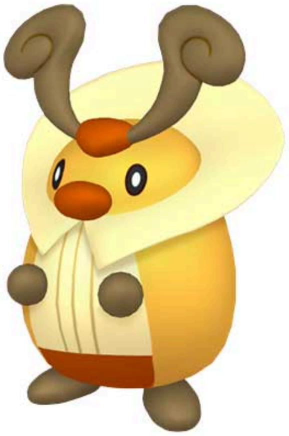
Sprites

Male

Shiny Male



Female



Shiny Female

Origin

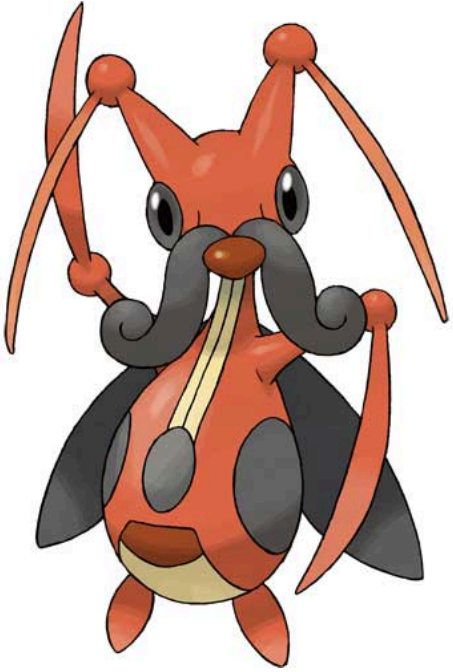
Kricketot appears to be based on a cricket, who are known widely for their loud chirping songs used to attract females. It also bears the semblance of a real musician; possibly a music conductor or member of an orchestra. Its body works as a living musical instrument: its abdomen resembles one of many stringed instruments, such as a violin or lyre, and its antennae can make a sound similar to a xylophone or marimba.

Name Origin

Kricketot may be a combination of *cricket* and *tot* (toddler) or *totter* (to walk unsteadily).

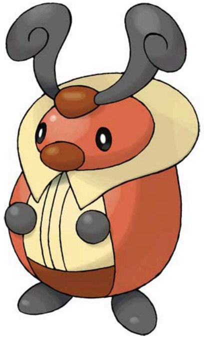
Korobohshi may be a combination of 蟋蟀 *koorogi* (cricket) and 起き上がり小法師 *okiagari-kobōshi* (traditional roly-poly Japanese doll).

Kricketune Cricket Pokémon	コロトック *Korotock*	#0402



Types	Avg. Height	Avg. Weight
Bug	3′03″ / 1.0 m	56.2 lbs. / 25.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Kricketot

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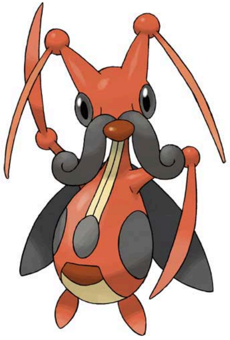


Kricketune

Pokédex Entries

Generation IV	
Diamond	It crosses its knifelike arms in front of its chest when it cries. It can compose melodies ad lib.
Pearl	It signals its emotions with its melodies. Scientists are studying these melodic patterns.
Platinum	There is a village that hosts a contest based on the amazingly variable cries of this Pokémon.
HeartGold **SoulSilver**	By allowing its cry to resonate in the hollow of its belly, it produces a captivating sound.
Generation V	
Black **White** **Black 2** **White 2**	There is a village that hosts a contest based on the amazingly variable cries of this Pokémon.
Generation VI	
X **Omega Ruby**	It crosses its knifelike arms in front of its chest when it cries. It can compose melodies ad lib.
Y **Alpha Sapphire**	It signals its emotions with its melodies. Scientists are studying these melodic patterns.
Generation VIII	
Brilliant Diamond	It crosses its knifelike arms in front of its chest when it cries. It can compose melodies ad lib.
Shining Pearl	It signals its emotions with its melodies. Scientists are studying these melodic patterns.
Legends: Arceus	It uses its cutlass-like arms to produce sound, the melody of which varies from individual to individual. It is a worthwhile endeavor to seek out one's favorite tunes.
Generation IX	
Scarlet	By allowing its cry to resonate in the hollow of its belly, it produces a captivating sound.

Violet	There is a village that hosts a contest based on the amazingly variable cries of this Pokémon.
Pokopia	By allowing its cry to resonate in the hollow of its belly, it produces a captivating sound.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Kricketune appears to be based on a cricket, which is widely known for its loud chirping songs used to attract females. Crickets use a form of stridulation to create noise, which they do by striking their forewings together, but this is often mistakenly believed to be done by rubbing their legs against their body, as Kricketune does. It also resembles a violin beetle, with an abdomen assuming the appearance of an actual violin or similar stringed instruments, and arms that function similarly to a bow. The spheres midway through its antennae resemble those of the *Compsocerus violaceus*, a species of beetle found in Southern Brazil, Uruguay and Argentina, whose popular names similarly reference stringed instruments: “*besouro viola*” (viola beetle) in Brazil, and “*guitarrero*” (guitarist) in Spanish-speaking regions.

Kricketune additionally resembles a typical depiction of a music conductor or *maestro*, due to its mustache, wings that look like a cape, and baton-like forelimbs.

Name Origin

Kricketune may be a combination of *cricket* and *tune*.

Korotock may be a combination of 蟋蟀 *koorogi* (cricket) and *tock* (onomatopoeia of a ticking clock or metronome).

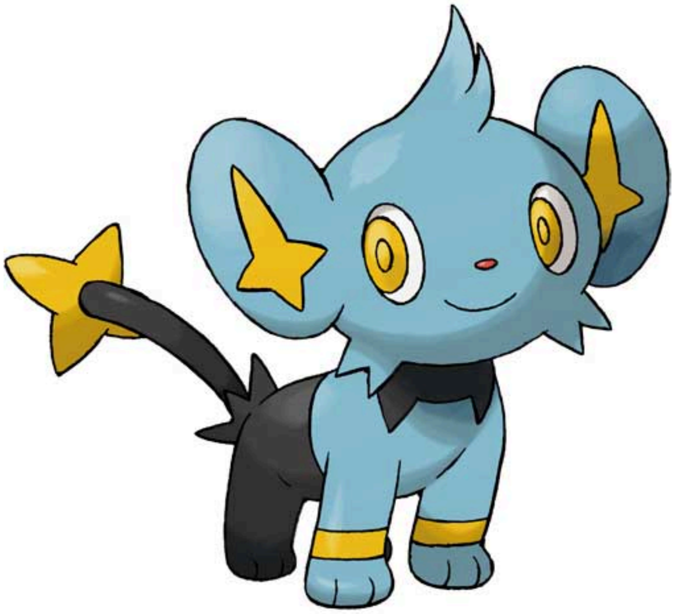
Shinx

Flash Pokémon

コリンク

Kolink

#0403

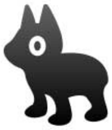


Types	**Avg. Height**	**Avg. Weight**
Electric	1′08″ / 0.5 m	20.9 lbs. / 9.5 kg

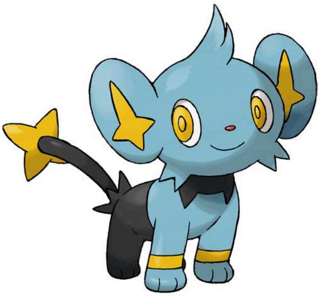
Gender Ratio

50% male, 50% female

Shape



Footprint



Shinx

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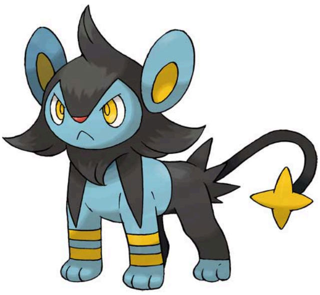

Luxio

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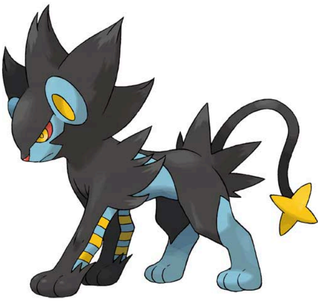


Luxray

Pokédex Entries

Generation IV	
Diamond	All of its fur dazzles if danger is sensed. It flees while the foe is momentarily blinded.
Pearl	Its forelegs have a muscle-based system of generating electricity. Its body shines if endangered.
Platinum	The extension and contraction of its muscles generates electricity. It glows when in trouble.
HeartGold **SoulSilver**	The extension and contraction of its muscles generates electricity. Its fur glows when it’s in trouble.
Generation V	
Black **White** **Black 2** **White 2**	The extension and contraction of its muscles generates electricity. It glows when in trouble.
Generation VI	
X **Omega Ruby**	The extension and contraction of its muscles generates electricity. It glows when in trouble.
Y **Alpha Sapphire**	All of its fur dazzles if danger is sensed. It flees while the foe is momentarily blinded.
Generation VIII	
Sword	This Pokémon generates electricity by contracting its muscles. Excited trembling is a sign that Shinx is generating a tremendous amount of electricity.
Shield	Electricity makes this Pokémon’s fur glow. Shinx sends signals to others of its kind by shaking the tip of its tail while the tail tip is shining brightly.
Brilliant Diamond	All of its fur dazzles if danger is sensed. It flees while the foe is momentarily blinded.
Shining Pearl	Its forelegs have a muscle-based system of generating electricity. Its body shines when it is in

	danger.
Legends: Arceus	Shakes its body to generate electricity. Its stature belies its aggression—one must be patient to tame this Pokémon.
New Snap	Shinx looked like it was having fun playing with Charmander. As the Pokémon ran around chasing each other, Shinx's forelegs were naturally generating electricity.
Generation IX	
Scarlet	The extension and contraction of its muscles generates electricity. It glows when in trouble.
Violet	The extension and contraction of its muscles generates electricity. Its fur glows when it's in trouble.
Sleep	The extension and contraction of its muscles generates electricity. Even while it sleeps, it creates electricity each time it rolls over. On very rare occasions, it can be seen discharging sparks in its sleep.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Shinx resembles the sphinx, which has a lion’s body and a humanoid head, and a lion cub. The star on the end of its tail maybe a reference to the constellation, Leo Minor. It may also be based on a lynx, also seeming to take elements from the constellation Lynx, as well as depictions of the lynx in mythology, which medieval bestiaries sometimes depicted as a lion-like creature.

Name Origin

Shinx may be a combination of *shining*, *shock*, *sphinx*, or *lynx*.

Kolink may be a combination of 子 *ko* (child) and リンクス *lynx*.

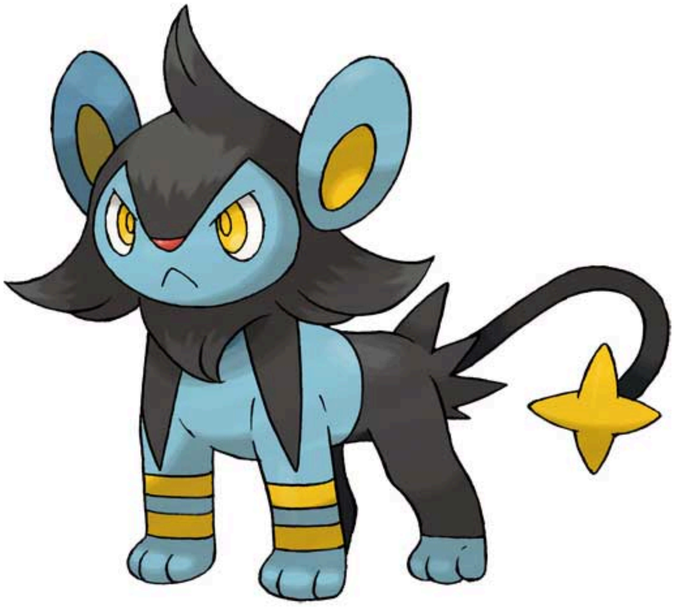
Luxio

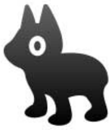
Spark Pokémon

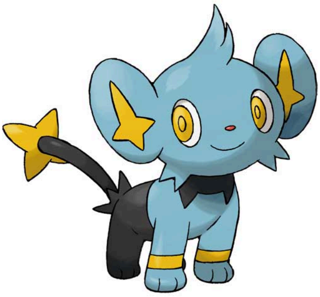
ルクシオ

Luxio

#0404



Types	Avg. Height	Avg. Weight
Electric	2′11″ / 0.9 m	67.2 lbs. / 30.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Shinx

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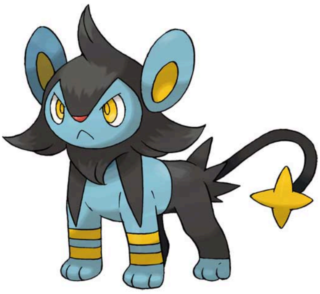

Luxio

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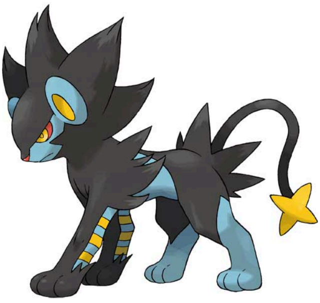


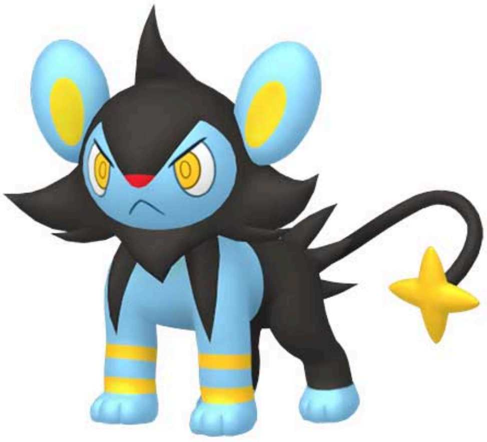
Luxray

Pokédex Entries

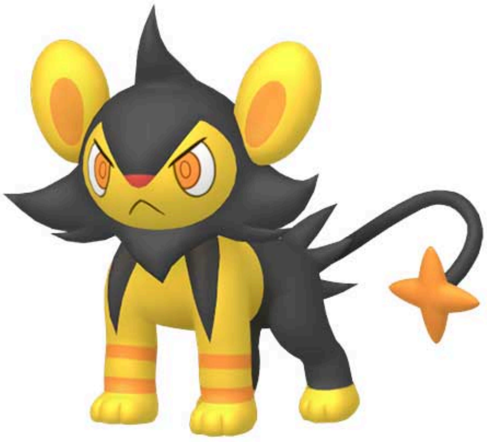
Generation IV	
Diamond	Its claws loose electricity with enough amperage to cause fainting. They live in small groups.
Pearl	It rests its forelegs on others to communicate with rhythmic electric pulses from its claws.
Platinum	Strong electricity courses through the tips of its sharp claws. A light scratch causes fainting in foes.
HeartGold SoulSilver	By gathering their tails together, they collectively generate powerful electricity from their claws.
Generation V	
Black White Black 2 White 2	Strong electricity courses through the tips of its sharp claws. A light scratch causes fainting in foes.
Generation VI	
X Omega Ruby	Its claws loose electricity with enough amperage to cause fainting. They live in small groups.
Y Alpha Sapphire	Strong electricity courses through the tips of its sharp claws. A light scratch causes fainting in foes.
Generation VIII	
Sword	By joining its tail with that of another Luxio, this Pokémon can receive some of the other Luxio’s electricity and power up its own electric blasts.
Shield	Upon encountering an opponent, this Pokémon prepares for battle by extending its claws, which can put out 1,000,000 volts of electricity.
Brilliant Diamond	Its claws loose electricity with enough amperage to cause opponents to faint. It lives in small groups.
Shining Pearl	It rests its forelegs on others to communicate with rhythmic electric pulses from its claws.

Legends: Arceus	Proudly uses its electrified claws as weapons. It seems to be a gracious Pokémon, evenly sharing the spoils of the hunt with others of its kind.
Generation IX	
Scarlet	Strong electricity courses through the tips of its sharp claws. A light scratch causes fainting in foes.
Violet	By gathering their tails together, they collectively generate powerful electricity from their claws.
Sleep	It’s often seen sleeping quite peacefully—perhaps living in small groups gives it a sense of safety. It sometimes releases electricity from its claws while it sleeps, and some researchers analyze its dreams based on the rhythm of these electric pulses.

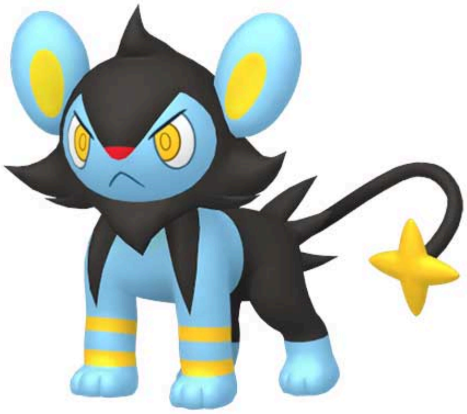
Sprites



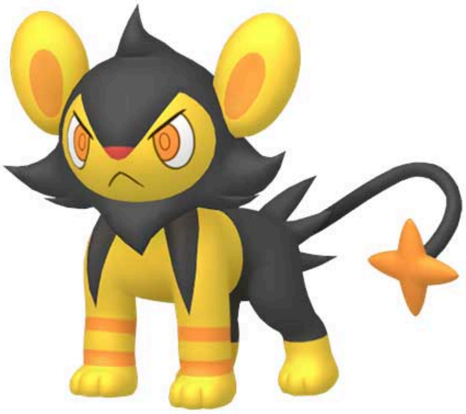
Male



Shiny Male



Female



Shiny Female

Origin

Luxio resembles the sphinx, which has a lion’s body and a humanoid head, and an adolescent male lion. The star on the end of its tail maybe a reference to the constellations, Leo and/or Leo Minor. It may also be based on a lynx, also seeming to take elements from the constellation Lynx, as well as depictions of the lynx in mythology, which medieval bestiaries sometimes depicted as a lion-like creature.

Name Origin

Luxio may be a combination of *lux* (Latin for light) and *leo* (Latin for lion).

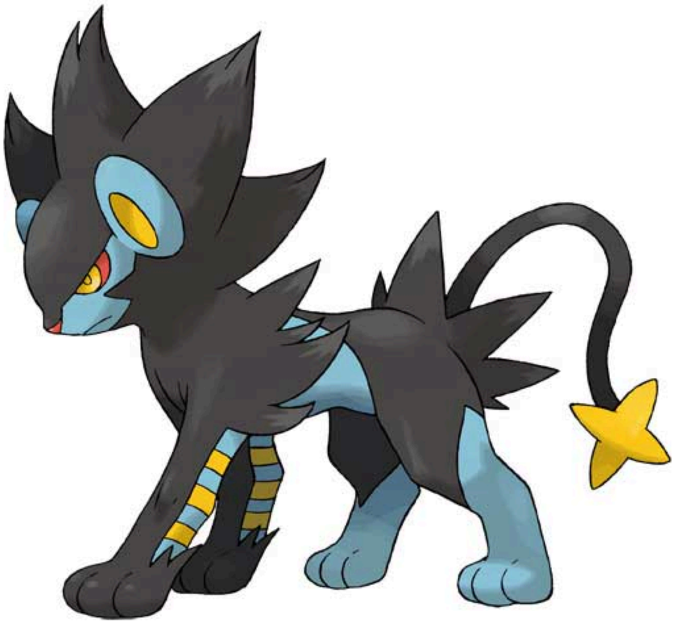
Luxray

Gleam Eyes Pokémon

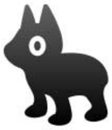
レントラー

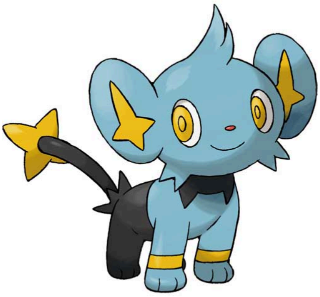
Rentorar

#0405



Types	Avg. Height	Avg. Weight
Electric	4′07″ / 1.4 m	92.6 lbs. / 42.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Shinx

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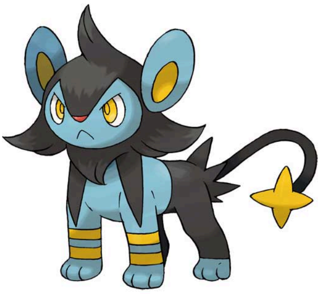

Luxio

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Luxray

Pokédex Entries

Generation IV	
Diamond	It has eyes which can see through anything. It spots and captures prey hiding behind objects.
Pearl	When its eyes gleam gold, it can spot hiding prey—even those taking shelter behind a wall.
Platinum	It can see clearly through walls to track down its prey and seek its lost young.
HeartGold **SoulSilver**	Luxray's ability to see through objects comes in handy when it's scouting for danger.
Generation V	
Black **White** **Black 2** **White 2**	It can see clearly through walls to track down its prey and seek its lost young.
Generation VI	
X **Omega Ruby**	When its eyes gleam gold, it can spot hiding prey—even those taking shelter behind a wall.
Y **Alpha Sapphire**	Luxray's ability to see through objects comes in handy when it's scouting for danger.
Generation VIII	
Sword	Luxray can see through solid objects. It will instantly spot prey trying to hide behind walls, even if the walls are thick.
Shield	Seeing through solid objects uses up a lot of Luxray's electricity, so the Pokémon sleeps for long periods of time to store up energy.
Brilliant Diamond	It has eyes that can see through anything. It spots and captures prey hiding behind objects.
Shining Pearl	When its eyes gleam gold, it can spot hiding prey—even those taking shelter behind a wall.

Legends: Arceus	They form packs, each having one male as leader. Legends say that when Luxray’s two eyes shimmer with gold, the Pokémon can see through anything.
New Snap	Luxray is a Pokémon that behaves with great discipline. When it lost sight of Shinx, it used its ability to see through objects to quickly find it so they could be reunited.
Generation IX	
Scarlet	It can see clearly through walls to track down its prey and seek its lost young.
Violet	Luxray’s ability to see through objects comes in handy when it’s scouting for danger.
Sleep	It’s able to see through walls, even if the walls are thick. If a Luxray is slumbering deeply, it may have used up a lot of energy seeing through things and is now resting to recover.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Luxray and its evolutionary relatives seem to be based on a lynx, particularly the constellation Lynx and the lynx in mythology, which medieval bestiaries sometimes depicted as a lion-like creature said to possess supernatural eyesight. Resembling an adult male lion, it may also be based on the neighboring constellation, Leo.

Luxray may also draw inspiration from the sphinx and allude to the Orion correlation theory, which proposes that the Great Sphinx was not only modeled after Leo but also constructed during the “Age of Leo”.

Name Origin

Luxray may be a combination of *lux* (Latin for light) and *X-ray*, referencing the mythological lynx’s ability to see through solid objects.

Rentorar may be derived from レントゲン *Röntgen* (alternate name for the X-ray, named after its discoverer Wilhelm Röntgen) and 虎 *tora* (tiger), perhaps referencing the name “Tigris” (Latin for tiger) that Johannes Hevelius used for the constellation Lynx in his atlas.

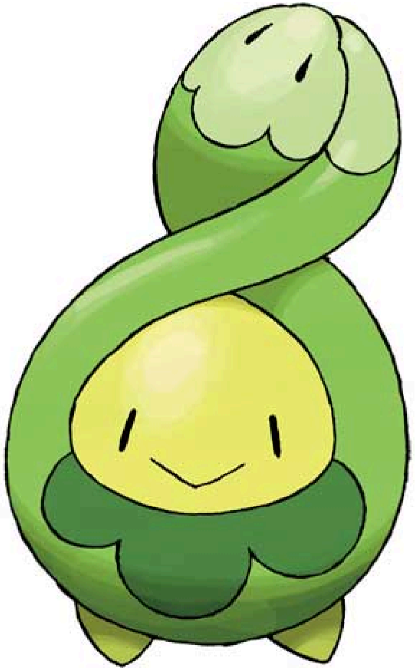
Budew

Bud Pokémon

スボミー

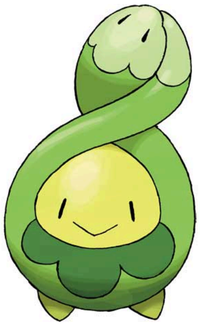
Subomie

#0406



Types	**Avg. Height**	**Avg. Weight**
Grass Poison	0′08″ / 0.2 m	2.6 lbs. / 1.2 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Budew

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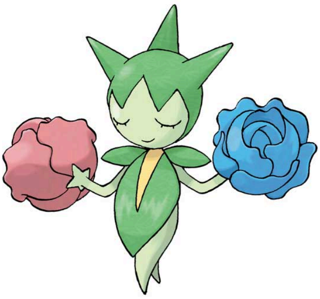

Roselia

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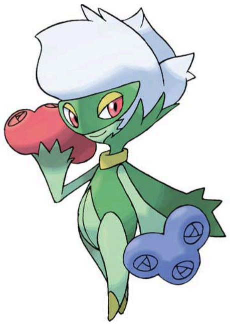


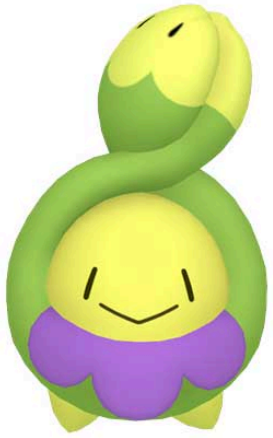
Roserade

Pokédex Entries

Generation IV	
Diamond	Over the winter, it closes its bud and endures the cold. In spring, the bud opens and releases pollen.
Pearl	It lives alongside clear ponds. It scatters pollen that induces harsh sneezing and runny noses.
Platinum	Sensitive to changing temperature, the bud is said to bloom when it feels the sun's warm touch.
HeartGold **SoulSilver**	When it feels the sun's warm touch, it opens its bud to release pollen. It lives alongside clear pools.
Generation V	
Black **White**	Sensitive to changing temperature, the bud is said to bloom when it feels the sun's warm touch.
Black 2 **White 2**	Sensitive to changing temperatures, the bud blooms when it's warm, releasing toxic pollen.
Generation VI	
X **Omega Ruby**	When it feels the sun's warm touch, it opens its bud to release pollen. It lives alongside clear pools.
Y **Alpha Sapphire**	Over the winter, it closes its bud and endures the cold. In spring, the bud opens and releases pollen.
Generation VIII	
Sword	The pollen it releases contains poison. If this Pokémon is raised on clean water, the poison's toxicity is increased.
Shield	This Pokémon is highly sensitive to temperature changes. When its bud starts to open, that means spring is right around the corner.
Brilliant Diamond	Over the winter, it closes its bud and endures the cold. In spring, the bud opens and releases pollen.
Shining Pearl	It lives alongside clear ponds. It scatters pollen that induces harsh sneezing and runny noses.

Legends: Arceus	When the sun’s light strengthens, the bud atop this Pokémon’s head opens. This is a sign to the people that the harsh winter is over, and the season of budding has begun.
Generation IX	
Legends: Z-A	When it feels the sun’s warm touch, it opens its bud to release pollen. It lives alongside clear pools.

Sprites



Shiny

Origin

Budew may be based on a rose bud.

Name Origin

Budew may be a combination of *bud* and *dew*.

Subomie may be a corruption of 蕾 *tsubomi* (flower bud).

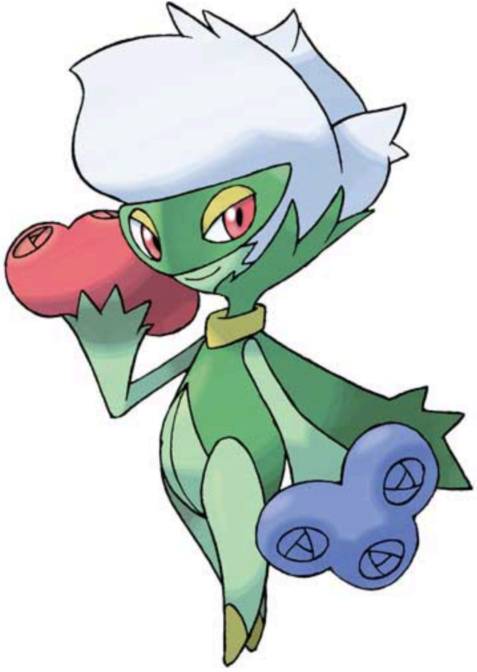
Roserade

Bouquet Pokémon

ロズレイド

Roserade

#0407



Types

Grass Poison

Avg. Height

2′11″ / 0.9 m

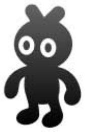
Avg. Weight

32.0 lbs. / 14.5 kg

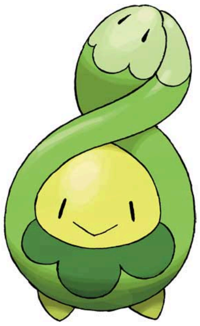
Gender Ratio

50% male, 50% female

Shape



Footprint



Budew

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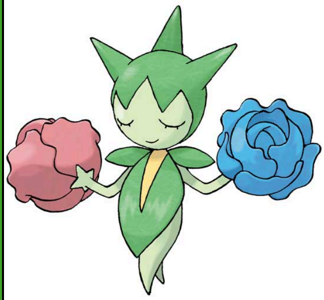

Roselia

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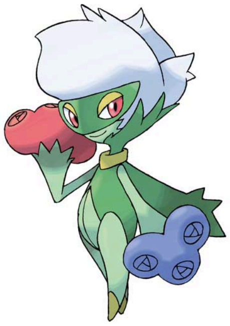


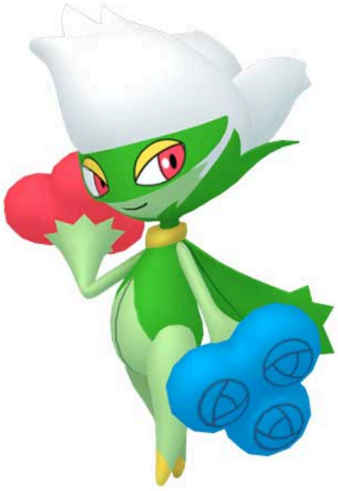
Roserade

Pokédex Entries

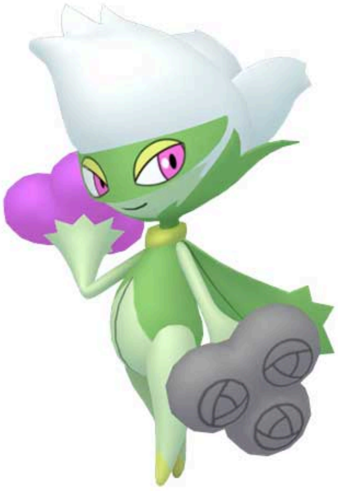
Generation IV	
Diamond	It attracts prey with a sweet aroma, then downs it with thorny whips hidden in its arms.
Pearl	With the movements of a dancer, it strikes with whips that are densely lined with poison thorns.
Platinum	Each of its hands contains different toxins, but both hands can jab with near-fatal power.
HeartGold **SoulSilver**	Its sweet aroma attracts prey. Then it spews poison. The more toxic it is, the sweeter its aroma.
Generation V	
Black **White**	Each of its hands contains different toxins, but both hands can jab with near-fatal power.
Black 2 **White 2**	Luring prey with a sweet scent, it uses poison whips on its arms to poison, bind, and finish off the prey.
Generation VI	
X **Omega Ruby**	Luring prey with a sweet scent, it uses poison whips on its arms to poison, bind, and finish off the prey.
Y **Alpha Sapphire**	With the movements of a dancer, it strikes with whips that are densely lined with poison thorns.
Generation VIII	
Sword	After captivating opponents with its sweet scent, it lashes them with its thorny whips.
Shield	The poison in its right hand is quick acting. The poison in its left hand is slow acting. Both are life threatening.
Brilliant Diamond	It attracts prey with a sweet aroma, then downs it with thorny whips hidden in its arms.
Shining Pearl	With the movements of a dancer, it strikes with whips that are densely lined with poison thorns.

Legends: Arceus	Hidden within the bouquet on each hand are thorned whips loaded with virulent poison. Roserade moves gracefully as it corners its prey and mercilessly lashes them with its whips.
Generation IX	
Legends: Z-A	It lures prey in with a sweet scent, then finishes them off with the poisonous whips on its arms—either by constricting the prey or skewering them.

Sprites

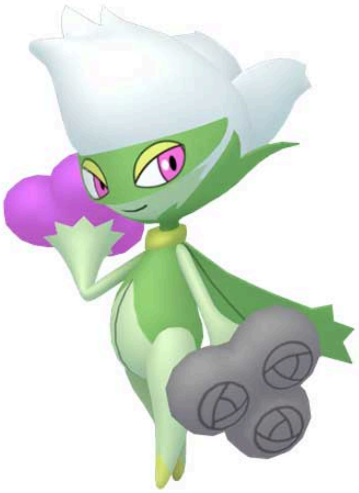


Male



Shiny Male

Female



Shiny Female

Origin

Roserade appears to be based on a combination of a bouquet of roses, and a mysterious patron of a masquerade ball, in which masks would be worn to hide the identity of the participants. Its mask, cape, and the mention of its ‘movements of a dancer’ in its Pokédex entry seem to confirm this.

It is also possible that, instead of roses, its design was based on hellebores, a genus in which many species are poisonous and deceptively similar to roses—tying in once again to the theme of disguises, deceit, and underhandedness. Alternatively, the flowers could draw inspiration from hydrangea flowers, which are poisonous and have flowers that grow in clusters and can come in red and blue varieties.

Finally, Roserade’s humanoid design, connection to flowers, and one of its Egg Groups suggest that it is also based on fairies, magical creatures known for mischief, trickery, and cunning.

Name Origin

Roserade may be a combination of *rose* and *masquerade* (due to the appearance of wearing a mask).

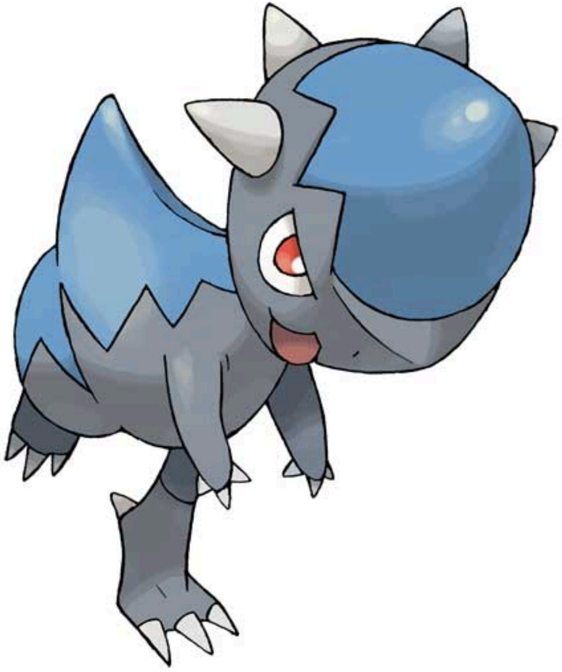
Cranidos

Head Butt Pokémon

ズガイドス

Zugaidos

#0408



Types	**Avg. Height**	**Avg. Weight**
Rock	2′11″ / 0.9 m	69.4 lbs. / 31.5 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		

Cranidos

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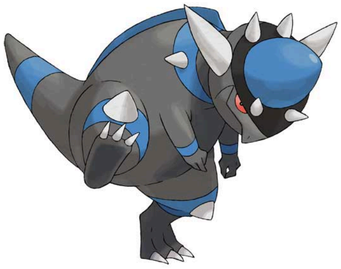


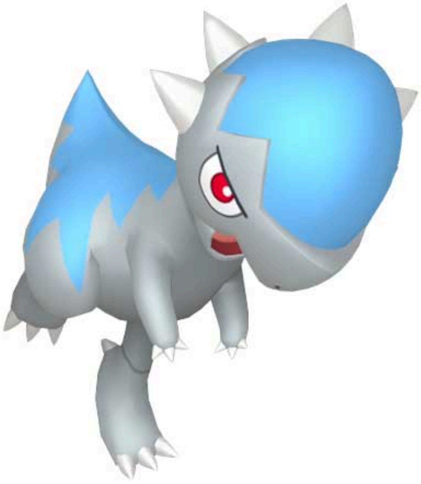
Rampardos

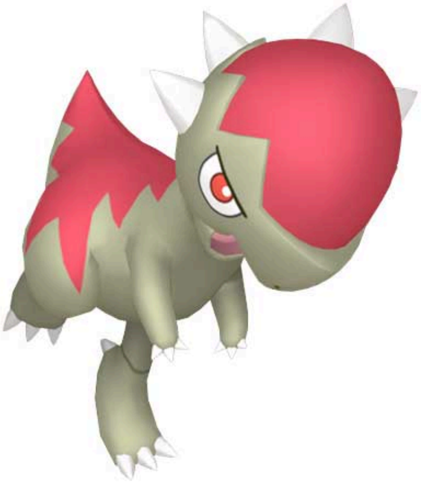
Pokédex Entries

Generation IV	
Diamond	It lived in jungles around 100 million years ago. Its skull is hard as iron.
Pearl	It was resurrected from an iron ball-like fossil. It downs prey with its head butts.
Platinum	A lifelong jungle dweller from 100 million years ago, it would snap obstructing trees with head butts.
HeartGold **SoulSilver**	Cranidos toughen up their already rock-hard heads by headbutting one another.
Generation V	
Black **White** **Black 2** **White 2**	A lifelong jungle dweller from 100 million years ago, it would snap obstructing trees with head butts.
Generation VI	
X **Omega Ruby**	It was resurrected from an iron ball-like fossil. It downs prey with its headbutts.
Y **Alpha Sapphire**	A lifelong jungle dweller from 100 million years ago, it would snap obstructing trees with headbutts.
Generation VII	
Sun	It lived in jungles around a hundred million years ago. It used its skillful headbutts to combat Aerodactyl.
Moon	In rock layers where Cranidos fossils are found, the fossilized trunks of tree snapped in two are also often found.
Ultra Sun	A primeval Pokémon, it possesses a hard and sturdy skull, lacking any intelligence within.
Ultra Moon	Its hard skull is its distinguishing feature. It snapped trees by headbutting them, and then it fed on their ripe berries.

Generation VIII	
Brilliant Diamond	It lived in jungles around 100 million years ago. Its skull is as hard as iron.
Shining Pearl	It was resurrected from an iron-ball-like fossil. It downs prey with its headbutts.
Legends: Arceus	An incredibly rare sight. They duel each other by ramming their heads together, and the resulting sound echoes throughout the area like the pealing of a bell.
Generation IX	
Scarlet	It lived in jungles around a hundred million years ago. It used its skillful headbutts to combat Aerodactyl.
Violet	Cranidos toughen up their already sturdy heads by headbutting one another.
Pokopia	In rock layers where Cranidos fossils are found, the fossilized trunks of trees snapped in two are also often found.

Sprites





Shiny

Origin

Cranidos seems to be based on the *Pachycephalosaurus*.

Name Origin

Cranidos may be a combination of *cranium* and *dinosaur*.

Zugaidos may be derived from 頭蓋骨 *zugaikotsu* (cranium).

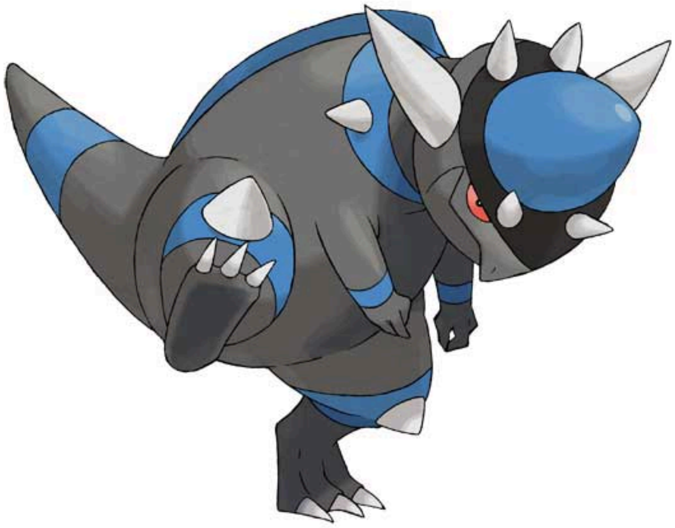
Rampardos

Head Butt Pokémon

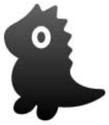
ラムパルド

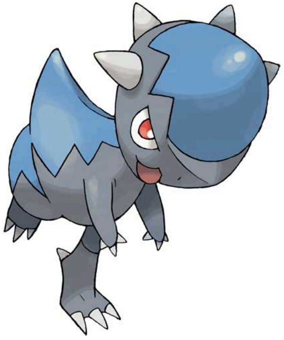
Rampald

#0409



Types	Avg. Height	Avg. Weight
Rock	5′03″ / 1.6 m	226.0 lbs. / 102.5 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		



Cranidos

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Rampardos

Pokédex Entries

Generation IV	
Diamond	Its powerful headbutt has enough power to shatter even the most durable things upon impact.
Pearl	Its skull is as hard as iron. It is a brute that tears down jungle trees while catching prey.
Platinum	If two were to smash their heads together, their foot-thick skulls would keep them from fainting.
HeartGold SoulSilver	Its skull withstands impacts of any magnitude. As a result, its brain never gets the chance to grow.
Generation V	
Black White Black 2 White 2	If two were to smash their heads together, their foot-thick skulls would keep them from fainting.
Generation VI	
X Omega Ruby	Its skull withstands impacts of any magnitude. As a result, its brain never gets the chance to grow.
Y Alpha Sapphire	Its skull is as hard as iron. It is a brute that tears down jungle trees while catching prey.
Generation VII	
Sun	The result of repeated headbutts is a skull grown thick and hard. However, its brain has shrunk in size compared with Cranidos's.
Moon	Records exist of a revived fossil that evolved into Rampardos. It proceeded to escape and then destroy a skyscraper with a headbutt.
Ultra Sun	In ancient times, people would dig up fossils of this Pokémon and use its skull, which is harder than steel, to make helmets.
Ultra Moon	This ancient Pokémon used headbutts skillfully. Its brain was really small, so some theories suggest that its stupidity led to its extinction.

Generation VIII	
Brilliant Diamond	Its powerful headbutt has enough force to shatter even the most durable things upon impact.
Shining Pearl	Its skull is as hard as iron. It is a brute that tears down jungle trees while catching prey.
Legends: Arceus	Very little is known about its biology. Can knock down massive trees by smashing its beautiful, pearl-like crown against them.
New Snap	Rampardos will headbutt anything. The impact packs enough punch to make caves shake, but thanks to its thick, durable skull, it doesn’t injure itself at all.
Generation IX	
Scarlet	Stifled by a thick skull that can withstand any impact, this Pokémon’s brain never got very big.
Violet	If two were to smash their heads together, their foot-thick skulls would keep them from fainting.
Pokopia	In ancient times, people would dig up fossils of this Pokémon and use its skull, which is harder than steel, to make helmets.

Sprites

Shiny

Origin

Rampardos is based on the family of dinosaurs known as Pachycephalosauridae. The head ornamentation resembles that of the *Stygimoloch* or the *Dracorex* because of its height. It also appears to be based on the ultimate spear/unstoppable force, as opposed to its counterpart, Bastiodon, which appears to be based on the ultimate shield/immovable object.

Name Origin

Rampardos may be a combination of *rampart* (a defensive wall), *ram* (to slam into) or *rampage* and *hard*, as well as *Cranidos*.

Rampald may be a combination of *rampart* or *ram* and *hard* or *bald*.

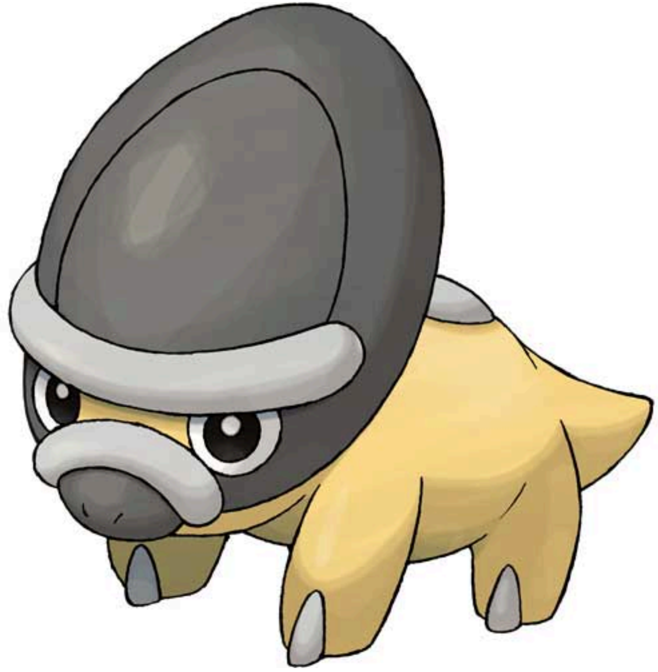
Shieldon

Shield Pokémon

タテトプス

Tatetops

#0410



Types

Rock Steel

Avg. Height

1′08″ / 0.5 m

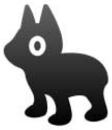
Avg. Weight

125.7 lbs. / 57.0 kg

Gender Ratio

87.5% male, 12.5% female

Shape



Footprint

Shieldon

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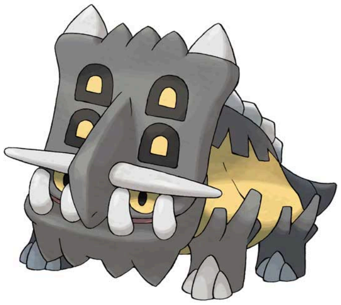


Bastiodon

Pokédex Entries

Generation IV	
Diamond	A Pokémon that lived in jungles around 100 million years ago. Its facial hide is extremely hard.
Pearl	It habitually polishes its face by rubbing it against tree trunks. It is weak to attacks from behind.
Platinum	It is outstandingly armored. As a result, it can eat grass and berries without having to fight.
HeartGold **SoulSilver**	It was generated from a fossil dug out of a layer of clay that was older than anyone knows. It has a sturdy face.
Generation V	
Black **White** **Black 2** **White 2**	It is outstandingly armored. As a result, it can eat grass and berries without having to fight.
Generation VI	
X **Omega Ruby**	It habitually polishes its face by rubbing it against tree trunks. It is weak to attacks from behind.
Y **Alpha Sapphire**	It was generated from a fossil dug out of a layer of clay that was older than anyone knows. It has a sturdy face.
Generation VII	
Sun	Many fossils of this Pokémon have been found, but almost none have shown signs of damage to the face.
Moon	This Pokémon lived in primeval jungles. Few enemies would have been willing to square off against its heavily armored face, so it’s thought.
Ultra Sun	A mild-mannered, herbivorous Pokémon, it used its face to dig up tree roots to eat. The skin on its face was plenty tough.
Ultra Moon	Although its fossils can be found in layers of primeval rock, nothing but its face has ever been discovered.

Generation VIII	
Brilliant Diamond	A Pokémon that lived in jungles around 100 million years ago. Its facial hide is extremely hard.
Shining Pearl	It habitually polishes its face by rubbing it against tree trunks. It is weak to attacks from behind.
Legends: Arceus	Much remains unknown about this Pokémon, as few have ever seen it. However, we know that it is calm and dislikes conflict, and it enjoys polishing its face against trees and rocks.
Generation IX	
Scarlet	It is outstandingly armored. As a result, it has no particular need to battle with others and can spend its time feeding on grass and berries.
Violet	This Pokémon lived in primeval jungles. It’s thought that Shieldon had few enemies thanks to its sturdy face.
Pokopia	Although its fossils can be found in layers of primeval rock, nothing but its face has ever been discovered.

Sprites

Shiny

Origin

Shieldon is based on a ceratopsian dinosaur and a shield. Its lack of horns makes it particularly similar to *Protoceratops*.

Name Origin

Shieldon may be a combination of *shield* and *-don* (common suffix in dinosaur names derived from the Ancient Greek word for tooth).

Tatetops may be a combination of 盾 *tate* (shield) and *ceratops* or *-ops* (common suffix in dinosaur names derived from the Ancient Greek word for face).

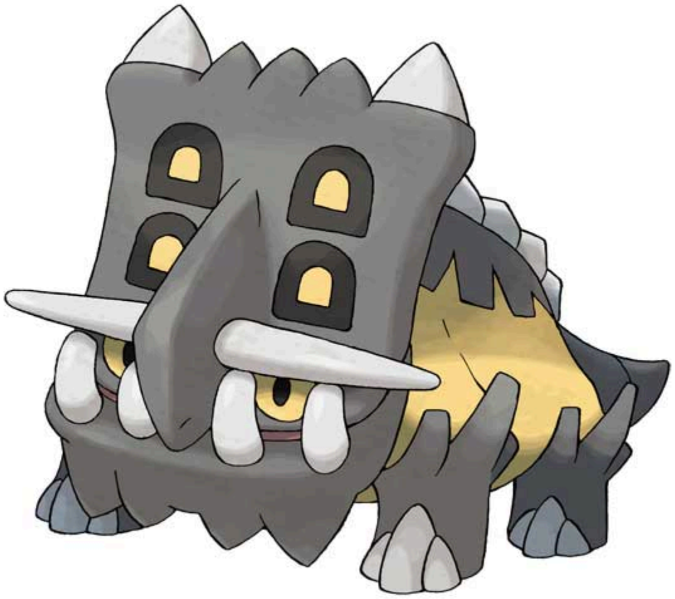
Bastiodon

Shield Pokémon

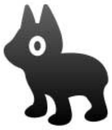
トリデプス

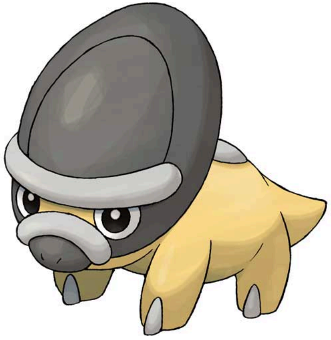
Torideps

#0411



Types	Avg. Height	Avg. Weight
Rock Steel	4′03″ / 1.3 m	329.6 lbs. / 149.5 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		



Shieldon

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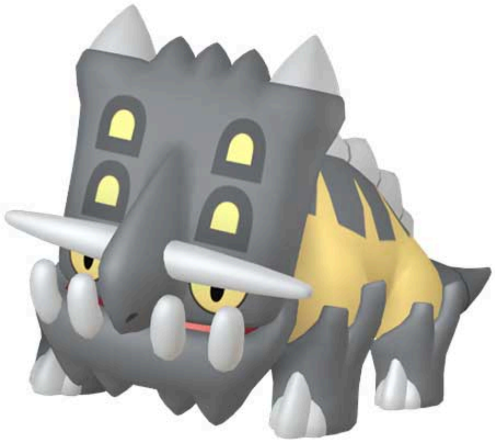
Bastiodon

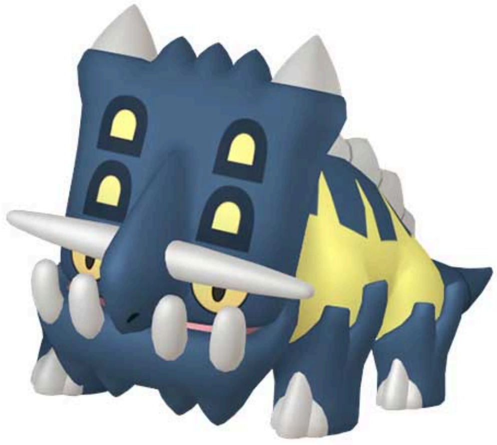
Pokédex Entries

Generation IV	
Diamond	Any frontal attack is repulsed. It is a docile Pokémon that feeds on grass and berries.
Pearl	When attacked, they form a wall with their shieldlike faces to protect their young.
Platinum	When they lined up side by side, no foe could break through. They shielded their young in that way.
HeartGold **SoulSilver**	When attacked, they form a wall. Their rock-hard faces serve to protect them from the attacks.
Generation V	
Black **White** **Black 2** **White 2**	When they lined up side by side, no foe could break through. They shielded their young in that way.
Generation VI	
X **Omega Ruby**	When they lined up side by side, no foe could break through. They shielded their young in that way.
Y **Alpha Sapphire**	Any frontal attack is repulsed. It is a docile Pokémon that feeds on grass and berries.
Generation VII	
Sun	While it can guard against any sort of attack from the front, it is left without recourse when attacked from behind.
Moon	It lived in the same environments as Rampardos. Their fossils have been found together—seemingly from after they'd fought to the finish.
Ultra Sun	The bones of its face are huge and hard, so they were mistaken for its spine until after this Pokémon was successfully restored.
Ultra Moon	This Pokémon is from roughly 100 million years ago. Its terrifyingly tough face is harder than steel.

Generation VIII	
Brilliant Diamond	Any frontal attack is repulsed. It is a docile Pokémon that feeds on grass and berries.
Shining Pearl	When attacked, they form a wall with their shield-like faces to protect their young.
Legends: Arceus	Its face is sturdy—as strong as diamond—and this hardness offers a very stable defense. Much about this species is still unknown, such as its natural habitat.
Generation IX	
Scarlet	While it can guard against any sort of attack from the front, it is left without recourse when attacked from behind.
Violet	Bastiodon live in herds. When assaulted by enemies, they line up side by side and use their hard faces to block attacks.
Pokopia	It lived in the same environments as Rampardos. Their fossils have been found together—seemingly from after they'd fought to the finish.

Sprites





Shiny

Origin

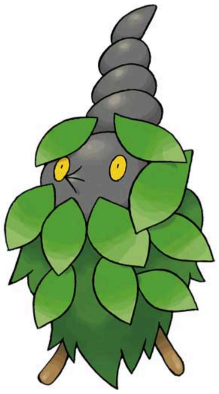
Bastiodon is likely based on a ceratopsian dinosaur. Its protective growth resembles a castle wall or fortress. Its head resembles that of *Chasmosaurus*. The spike through its nose is reminiscent of the nose bones from various indigenous tribes. It also appears to be based on the ultimate shield/immovable object, as opposed to its counterpart, Rampardos, which appears to be based on the ultimate spear/unstoppable force.

Name Origin

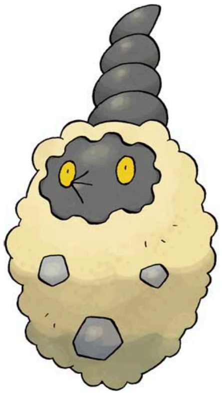
Bastiodon may be a combination of *bastion* and *-don* (common suffix in dinosaur names derived from the Ancient Greek word for tooth). It may also allude to the *Bastille*, a French fortress that was built in the 14th century.

Torideps may be a combination of 砦 *toride* (fortress) and *Triceratops* or *-ops* (common suffix in dinosaur names derived from the Ancient Greek word for face).

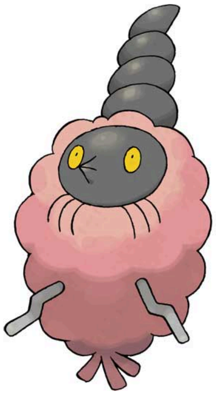
Burmy Bagworm Pokémon	ミノムッチ *Minomucchi*	**#0412**



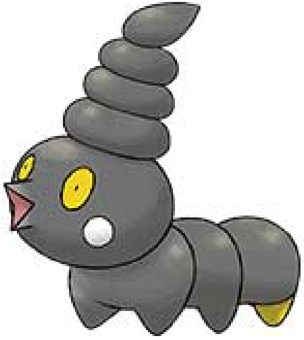
Plant Cloak



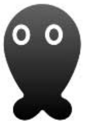
Sandy Cloak

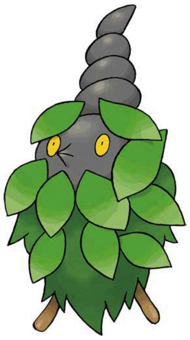


Trash Cloak



Without Cloak

Types	**Avg. Height**	**Avg. Weight**
Bug	0′08″ / 0.2 m	7.5 lbs. / 3.4 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

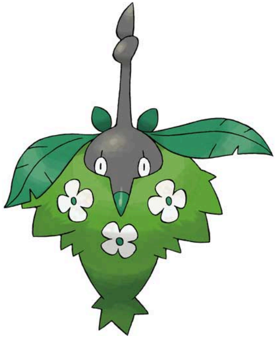


Burmy

Plant Cloak

→

Female

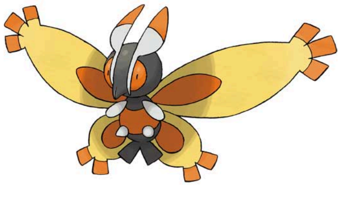


Wormadam

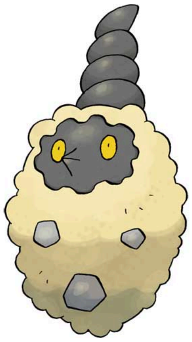
Plant Cloak

→

Male



Mothim

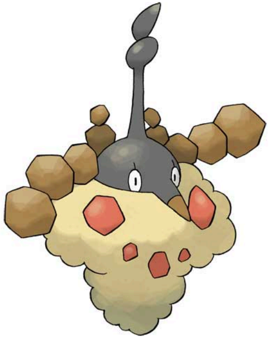


Burmy

Sandy Cloak

→

Female

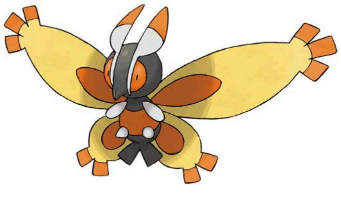


Wormadam

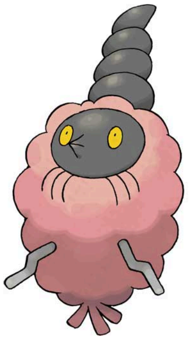
Sandy Cloak

→

Male



Mothim

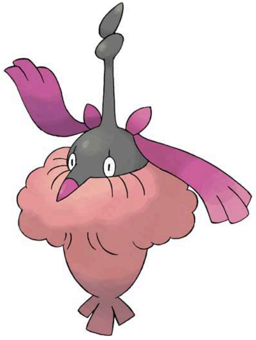


Burmy

Trash Cloak

→

Female

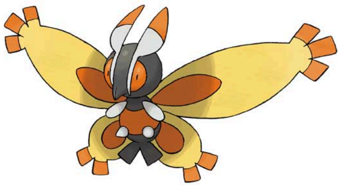


Wormadam

Trash Cloak

→

Male



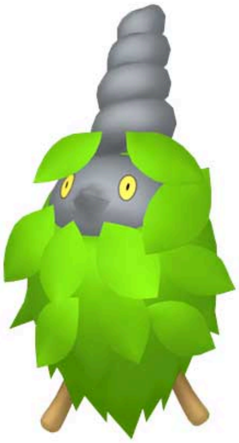
Mothim

Pokédex Entries

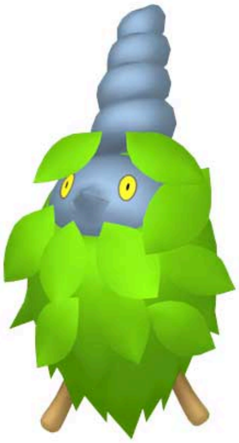
Generation IV	
Diamond	To shelter itself from cold, wintry winds, it covers itself with a cloak made of twigs and leaves.
Pearl	If its cloak is broken in battle, it quickly remakes the cloak with materials nearby.
Platinum	Even if it is born where there are no cocooning materials, it somehow always ends up with a cloak.
HeartGold SoulSilver	It covers itself with a cloak to shelter from the cold. When it's hot, its cloak is thinner.
Generation V	
Black White Black 2	Even if it is born where there are no cocooning materials, it somehow always ends up with a cloak.

White 2	
Generation VI	
X Omega Ruby	To shelter itself from cold, wintry winds, it covers itself with a cloak made of twigs and leaves.
Y Alpha Sapphire	If its cloak is broken in battle, it quickly remakes the cloak with materials nearby.
Generation VIII	
Brilliant Diamond	To shelter itself from cold, wintry winds, it covers itself with a cloak made of twigs and leaves.
Shining Pearl	If its cloak is broken in battle, it quickly remakes the cloak with materials nearby.
Legends: Arceus	**Plant Cloak:** If its cloak is even slightly damaged, Burmy will immediately repair it with whatever is close at hand. The Pokémon within the cloak is scrawny and vulnerable to the cold. **Sandy Cloak:** It creates a cloak by weaving together sand, mud, and silk it has spat out. This earthen cloak is ruined by wind and rain, so the Pokémon hides away in caves and other such places. **Trash Cloak:** When confronted by a lack of other materials, Burmy will create its cloak using dust and refuse. The cloak seems to be more comfortable than one would think.

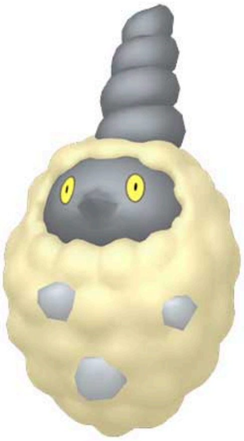
Sprites



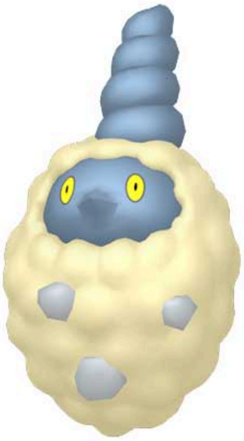
Plant Cloak



Shiny Plant Cloak



Sandy Cloak



Shiny Sandy Cloak

Trash Cloak

Shiny Trash Cloak

Origin

Burmy is based on a bag moth caterpillar, which construct mobile shelters with silk and environmental materials. Its gender-based evolution mirrors the life cycle of real-world bag moths: males maturing into flying moths while females (in most cases) remain larviform and bag-bound. It also resembles a sauna whisk and may nod to the Bannik, a Slavic bathhouse spirit said to resemble a tiny old man wearing nothing but a beard full of leaves and twigs.

Burmy’s Trash Cloak appears to be made of fiberglass insulation, a wool-like padding that is often dyed pink—this seems to be alluded to in its Pokédex entry in Pokémon Legends: Arceus, where it is described as surprisingly comfortable, due to its spongy texture. The idea of a cloak made from household materials may have been inspired by household casebearer moths, whose larvae exhibit the same cloaking behaviour as bagworms, and make cloaks from dust, hair, and dirt they scavenge from homes.

Name Origin

Burmy may be a combination of *burnous* (a type of cloak) and *worm*, with a diminutive *-y*.

Minomucchi may be derived from 蓑虫 *minomushi* (bag moth caterpillar) and possibly from プチ *puchi* (small).

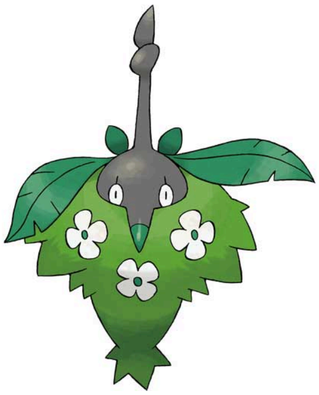
Wormadam

Bagworm Pokémon

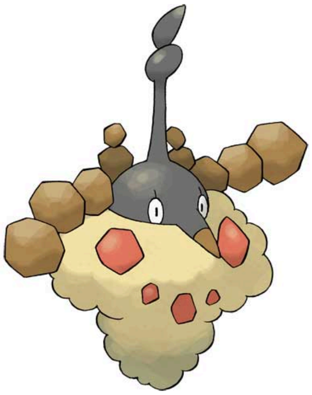
ミノマダム

Minomadam

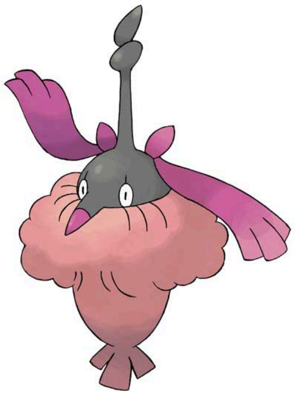
#0413



Plant Cloak



Sandy Cloak



Trash Cloak

Types

Bug Grass

Plant Cloak

Bug Ground

Sandy Cloak

Bug Steel

Trash Cloak

Avg. Height

1′08″ / 0.5 m

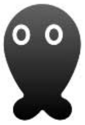
Avg. Weight

14.3 lbs. / 6.5 kg

Gender Ratio

100% female

Shape



Footprint

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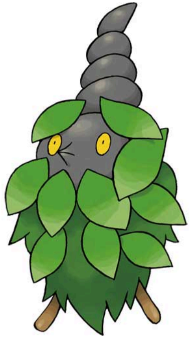
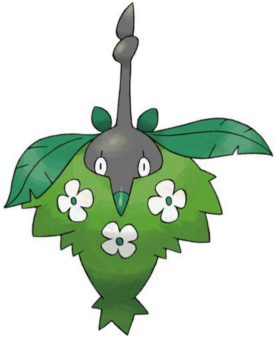
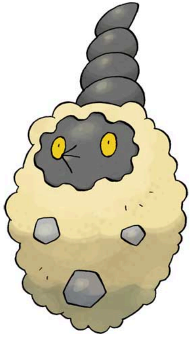


Burmy
Plant Cloak

→
Female

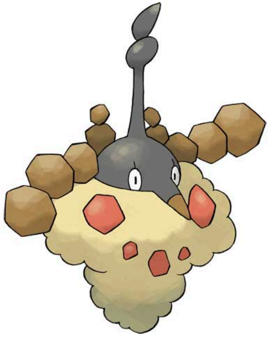


Wormadam
Plant Cloak

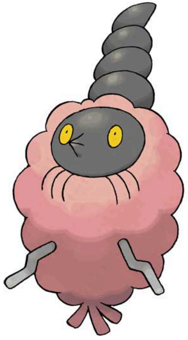


Burmy
Sandy Cloak

→
Female

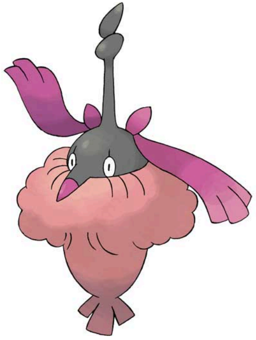


Wormadam
Sandy Cloak



Burmy
Trash Cloak

→
Female



Wormadam
Trash Cloak

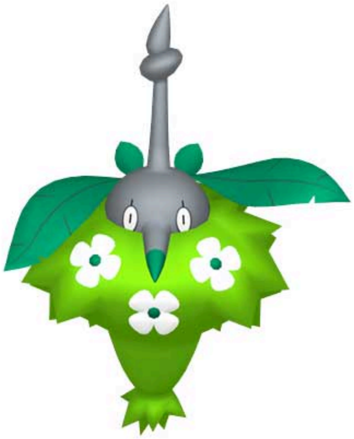
Pokédex Entries

Generation IV	
Diamond	When Burmy evolved, its cloak became a part of this Pokémon’s body. The cloak is never shed.

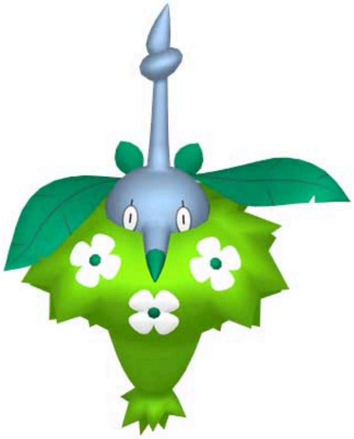
Pearl	Its appearance changes depending on where it evolved. The materials on hand become a part of its body.
Platinum	When evolving, its body takes in surrounding materials. As a result, there are many body variations.
HeartGold SoulSilver	It is said that a Wormadam that evolves on a cold day will have a thicker cloak.
Generation V	
Black White Black 2 White 2	When evolving, its body takes in surrounding materials. As a result, there are many body variations.
Generation VI	
X Omega Ruby	Its appearance changes depending on where it evolved. The materials on hand become a part of its body.
Y Alpha Sapphire	When Burmy evolved, its cloak became a part of this Pokémon’s body. The cloak is never shed.
Generation VIII	
Brilliant Diamond	When Burmy evolves, its cloak becomes a part of its body. Wormadam’s cloak is never shed.
Shining Pearl	Its appearance changes depending on where it evolved. The materials on hand become a part of its body.
Legends: Arceus	**Plant Cloak:** The cloak—fashioned from plant matter—has merged with the Pokémon and is now part of the body, like fur or skin. I suspect this fusion is an effect of the energy involved in evolution. **Sandy Cloak:** Its earthen skin is reasonably hard—it has no problem repelling a Starly’s pecking, at least.

	Trash Cloak: Its body, composed of refuse, blends in to the scenery so much as to be inconspicuous. This seems to be the perfect way for the Pokémon to evade the detection of predators.

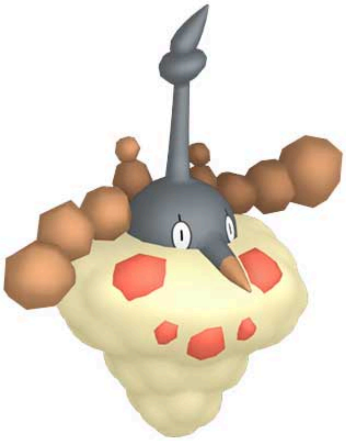
Sprites



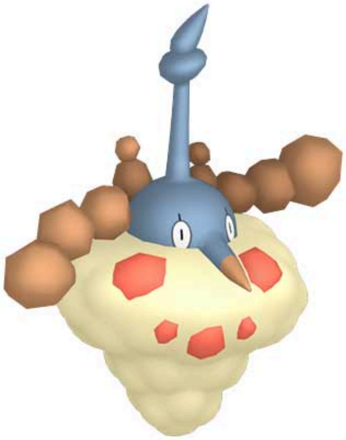
Plant Cloak



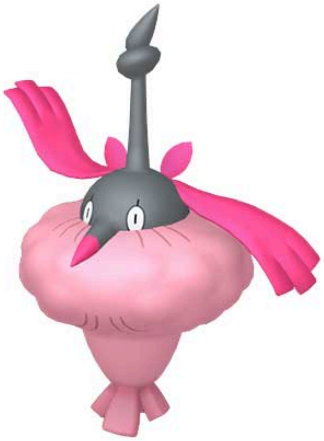
Shiny Plant Cloak



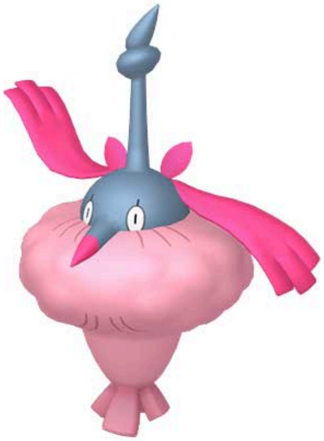
Sandy Cloak



Shiny Sandy Cloak



Trash Cloak



Shiny Trash Cloak

Origin

Wormadam appears to be based on the adult stage of a female bag moth, which (in most cases) never develop wings and remain in their cocoon lifelong. By contrast, its male counterpart appears to be based on a fully mature male bag moth, which go through a similar life cycle to other moth species, developing wings and leaving their cocoons.

Wormadam may also draw inspiration from Baba Yaga, its antenna and bag resembling her flying mortar and pestle as well as a broom. Its having three forms may reference there being three Baba Yaga in some tales.

Individually, Wormadam's forms may draw further inspiration from other Slavic witches. Plant Cloak may draw inspiration from the "Forest Mother" *Gorska Maika*, Sandy Cloak the cave-dwelling *Baba Roga*, and Trash Cloak the iron-nosed *Vasorrú Bába*.

The Trash Cloak form specifically appears to be made of fiberglass insulation, a wool-like padding that is often dyed pink. The idea of a cloak made from household materials may be inspired by the household casebearer, whose larvae make protective cases from dust, hair, and dirt they scavenge from homes.

Name Origin

Wormadam may be a combination of *bagworm* and *madam*.

Minomadam may be a combination of 蓑虫 *minomushi* (bagworm) and *madam*.

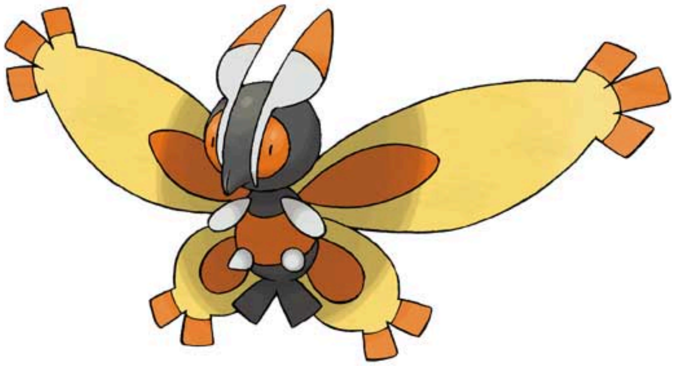
Mothim

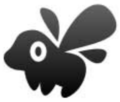
Moth Pokémon

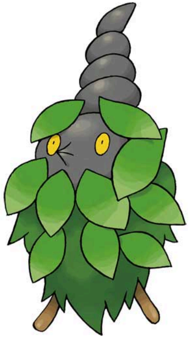
ガーメイル

Gamale

#0414

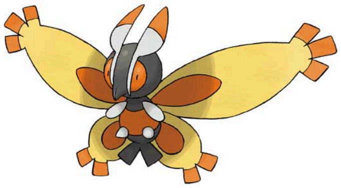


Types	**Avg. Height**	**Avg. Weight**
Bug Flying	2′11″ / 0.9 m	51.4 lbs. / 23.3 kg
Gender Ratio	**Shape**	**Footprint**
100% male		



Burmy

→
Male



Mothim

Pokédex Entries

Generation IV	
Diamond	It loves the honey of flowers and steals honey collected by Combee.
Pearl	It does not keep a nest. It flies over fields and mountains in constant search of floral honey.
Platinum	While it loves floral honey, it won’t gather any itself. Instead, it plots to steal some from Combee.
HeartGold **SoulSilver**	It flutters around at night and steals honey from the Combee hive.
Generation V	
Black **White** **Black 2** **White 2**	While it loves floral honey, it won’t gather any itself. Instead, it plots to steal some from Combee.
Generation VI	
X **Omega Ruby**	It loves the honey of flowers and steals honey collected by Combee.
Y **Alpha Sapphire**	It flutters around at night and steals honey from the Combee hive.
Generation VIII	
Brilliant Diamond	It loves the nectar of flowers and steals nectar collected by Combee.
Shining Pearl	It does not keep a nest. It flies over fields and mountains in constant search of its much-beloved nectar.
Legends: Arceus	Scatters steel-colored scales as it flaps its wings. Despite being observed feeding primarily on the nectar of flowers, Mothim is not often seen around flower gardens.

Sprites

Shiny

Origin

Mothim appears to be based on a fully mature male bag moth. By contrast, its female counterpart, appears to be based on female bag moths, which never fully mature, living in cocoons and remaining wingless their whole lives. Given its honey-thieving behavior, it may also be inspired by a hawk moth, in particular the lesser death's head hawkmoth, commonly known as the "bee robber".

Its bird-like silhouette and antennae that resemble hawk feathers may play on "hawk moth" while simultaneously referencing the Slavic cikavac (*"squeaker"*), a pouch-wielding avian familiar with a penchant for stealing milk and honey. Its thoracic stripe may symbolize a pouch opening, referencing not only the cikavac but also creating a visual pun on “bag moth.”

Name Origin

Mothim may be a combination of *moth* and *him*. It may also involve *nim* (to steal or take).

Gamale may be a combination of 蛾 *ga* (moth) and *male*. It may also double as a pun on がめる *gameru* (to swipe or pilfer).

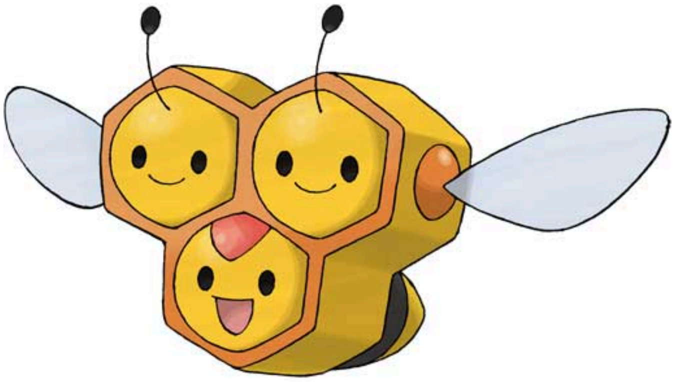
Combee

Tiny Bee Pokémon

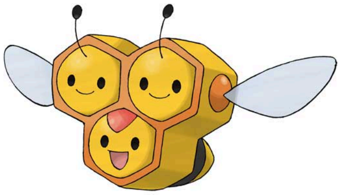
ミツハニー

Mitsuhoney

#0415



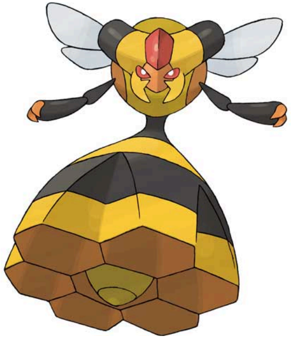
Types	Avg. Height	Avg. Weight
Bug Flying	1′00″ / 0.3 m	12.1 lbs. / 5.5 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—



Combee

→

Female



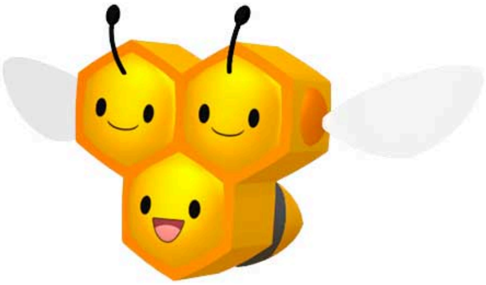
Vespiquen

Pokédex Entries

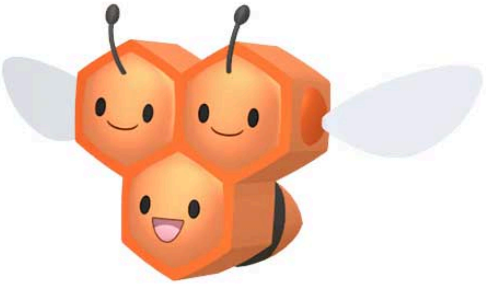
Generation IV	
Diamond	A Pokémon formed by three others. It busily carries sweet floral honey to Vespiquen.
Pearl	It collects and delivers honey to its colony. At night, they cluster to form a beehive and sleep.
Platinum	The trio is together from birth. It constantly gathers honey from flowers to please Vespiquen.
HeartGold **SoulSilver**	At night, Combee sleep in a group of about a thousand, packed closely together in a lump.
Generation V	
Black **White**	The trio is together from birth. It constantly gathers honey from flowers to please Vespiquen.
Black 2 **White 2**	This Pokémon is a set of three. When they sleep, they gather up and form a giant hive of 100 Combee.
Generation VI	
X **Omega Ruby**	The trio is together from birth. It constantly gathers honey from flowers to please Vespiquen.
Y **Alpha Sapphire**	It collects and delivers honey to its colony. At night, they cluster to form a beehive and sleep.
Generation VIII	
Sword	The members of the trio spend all their time together. Each one has a slightly different taste in nectar.
Shield	It ceaselessly gathers nectar from sunrise to sundown, all for the sake of Vespiquen and the swarm.
Brilliant Diamond	Three Pokémon joined to become one. It busily carries sweet nectar to Vespiquen.
Shining Pearl	They collect and deliver honey to their colony. At night, they cluster to form a beehive and sleep.

Legends: Arceus	They swear fealty to a queen Pokémon and work diligently to gather nectar. Each swarm produces a different flavor of honey.
New Snap	From the moment they're born, the trio that make up Combee work together for the sake of Vespiquen. The nectar they gather from flowers that grow near crystablooms is particularly rich and sweet.
Generation IX	
Scarlet	At night, Combee sleep in a group of about a hundred, packed closely together in a lump.
Violet	The trio is together from birth. It constantly gathers nectar from flowers to please Vespiquen.
Pokopia	The trio is together from birth. It constantly gathers nectar from flowers to please Vespiquen.

Sprites

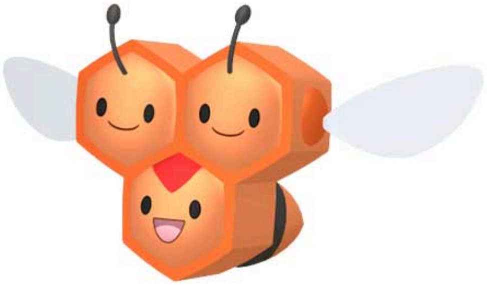


Male



Shiny Male

Female



Shiny Female

Origin

Combee is based on honeycombs and honey bees. The red spot on female Combee, along with how only female Combee can evolve into Vespiquen, may be based on queen marking.

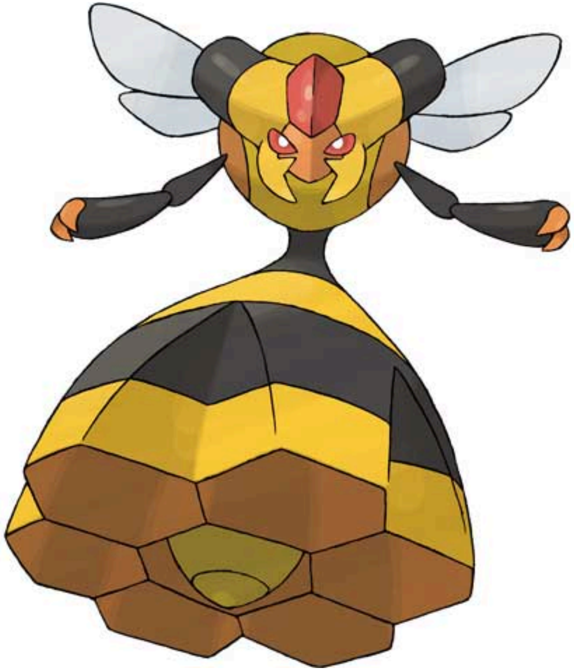
In an interview for *Pokémon Ultra Sun & Pokémon Ultra Moon Edition: The Official National Pokédex*, Ken Sugimori elaborated on the design process for Combee in particular. Based on a request to create a “Pokémon made of three honeycombs stuck together”, the designers came up with a design featuring three larvae wedged inside a honeycomb. Sugimori noted that while the concept sounded “gross”, it is nonetheless a distinctive and attention-grabbing idea, so the team decided to keep the design and tweak it slightly. Combee’s three faces were simplified, based on simple faces found in old comic books, to make its overall appearance friendlier.

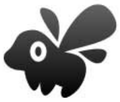
Name Origin

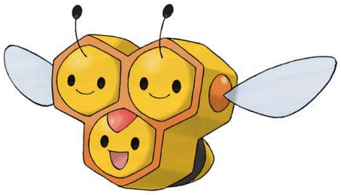
Combee may be derived from *honeycomb*, *combination* (referring to it being made up of three segments), and *bee*.

Mitsuhoney may be a combination of 蜜蜂 *mitsubachi* (honey bee), 三つ *mittsu* (three), and *honey*.

Vespiquen Beehive Pokémon	ビークイン *Beequen*	**#0416**

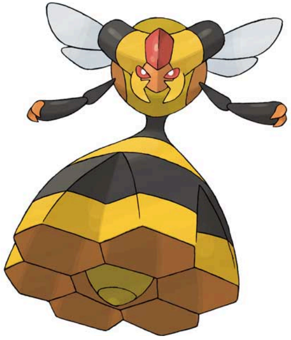


Types	**Avg. Height**	**Avg. Weight**
Bug Flying	3′11″ / 1.2 m	84.9 lbs. / 38.5 kg
Gender Ratio	**Shape**	**Footprint**
100% female		—



Combee

→
Female



Vespiquen

Pokédex Entries

Generation IV	
Diamond	Its abdomen is a honeycomb for grubs. It raises its grubs on honey collected by Combee.
Pearl	When endangered, grubs from its six-cell honeycomb strike back. There is only one in a colony.
Platinum	It releases various pheromones to make the grubs in its body do its bidding while fighting foes.
HeartGold **SoulSilver**	It raises grubs in the holes in its body. It secretes pheromones to control Combee.
Generation V	
Black **White**	It releases various pheromones to make the grubs in its body do its bidding while fighting foes.
Black 2 **White 2**	It houses its colony in cells in its body and releases various pheromones to make those grubs do its bidding.
Generation VI	
X **Omega Ruby**	It houses its colony in cells in its body and releases various pheromones to make those grubs do its bidding.
Y **Alpha Sapphire**	Its abdomen is a honeycomb for grubs. It raises its grubs on honey collected by Combee.
Generation VIII	
Sword	It skillfully commands its grubs in battles with its enemies. The grubs are willing to risk their lives to defend Vespiquen.
Shield	Vespiquen that give off more pheromones have larger swarms of Combee attendants.
Brilliant Diamond	Its abdomen is a honeycomb for grubs. It raises its grubs on nectar collected by Combee.
Shining pearl	When it is in danger, grubs from its six-cell honeycomb strike back. There is only one in a colony.

Legends: Arceus	Commands its subjects to build its hive. It will dispatch any interlopers who dare sneak into its nest and use them as nourishment for itself.
New Snap	Vespiquen gives orders to Combee by releasing various pheromones. It looks almost like an orchestra conductor as it commands them.
Generation IX	
Scarlet	It houses its colony in cells in its body and releases various pheromones to make those grubs do its bidding.
Violet	It raises grubs in the holes in its body. It secretes pheromones to control Combee.
Pokopia	It houses its colony in cells in its body and releases various pheromones to make those grubs do its bidding.

Sprites

Shiny

Origin

Conceptually, Vespiquen seems to be a cross between a queen bee and a queen wasp—perhaps a honey wasp—while simultaneously drawing inspiration from beehives and umbrella paper wasp nests, as well as real-world queens. The red gem on its forehead may serve as jewelry emphasizing its royal status.

Name Origin

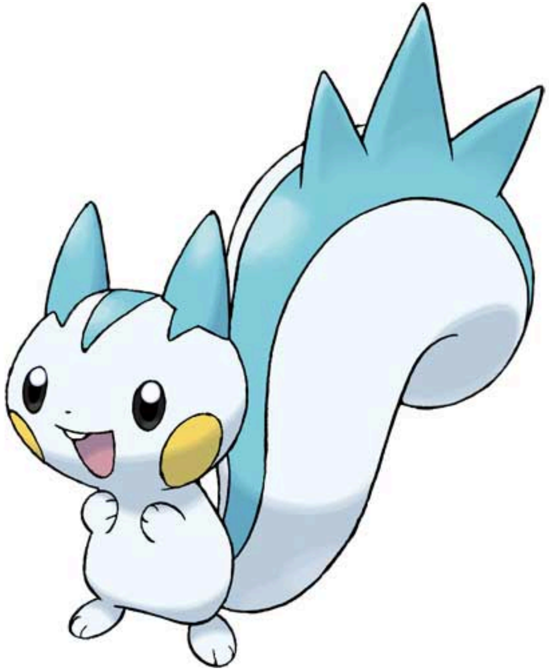
Vespiquen may be a combination of *vespa* (Latin for wasp) and *queen*.

Beequen may be a combination of *bee* and *queen*.

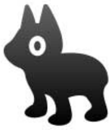
Pachirisu
EleSquirrel Pokémon

パチリス
Pachirisu

#0417



Types	**Avg. Height**	**Avg. Weight**
Electric	1′04″ / 0.4 m	8.6 lbs. / 3.9 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Pokédex Entries

Generation IV	
Diamond	It makes fur balls that crackle with static electricity. It stores them with berries in tree holes.
Pearl	It makes electricity with pouches in its cheeks and shoots charges from its tail. It lives atop trees.
Platinum	A pair may be seen rubbing their cheek pouches together in an effort to share stored electricity.

HeartGold **SoulSilver**	It's one of the kinds of Pokémon with electric cheek pouches. It shoots charges from its tail.
Generation V	
Black **White** **Black 2** **White 2**	A pair may be seen rubbing their cheek pouches together in an effort to share stored electricity.
Generation VI	
X **Omega Ruby**	It makes fur balls that crackle with static electricity. It stores them with berries in tree holes.
Y **Alpha Sapphire**	A pair may be seen rubbing their cheek pouches together in an effort to share stored electricity.
Generation VIII	
Brilliant Diamond	It stores its own fur balls that crackle with static electricity together with its favorite berries in tree hollows.
Shining Pearl	It makes electricity with pouches in its cheeks and shoots charges from its tail. It lives atop trees.
Legends: Arceus	A species related to the Pikachu line. Though Pachirisu is a calm Pokémon, it still presents a danger should one touch its electrified tail or cheeks.
Generation IX	
Scarlet	It's one of the kinds of Pokémon with electric cheek pouches. It shoots charges from its tail.
Violet	A pair may be seen rubbing their cheek pouches together in an effort to share stored electricity.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Pachirisu may be based on a squirrel, possibly the red squirrel in specific, which is found in great abundance in the Japanese island of Hokkaido (which the Sinnoh region is based on), but nowhere else in Japan, due to the Japanese squirrel taking its place. The spikes on its tail (and possibly its ears) could be a reference to static electricity's impact on hair.

The electric rodent design may come from tradition of creating a variant of the Pokémon franchise's main mascot, Pikachu, in every generation, and like Pikachu's, the yellow cheeks of Pachirisu store electricity reflecting rodents storing food in their cheeks.

Name Origin

Pachirisu may be a combination of パチパチ *pachipachi* (onomatopoeia for electric crackling) and 栗鼠 *risu* (squirrel).

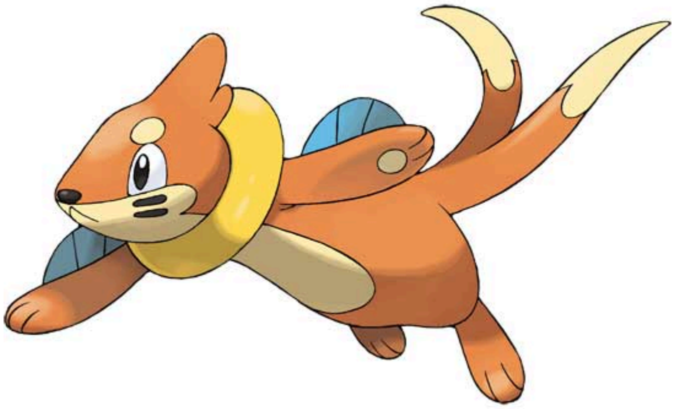
Buizel

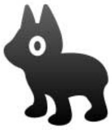
Sea Weasel Pokémon

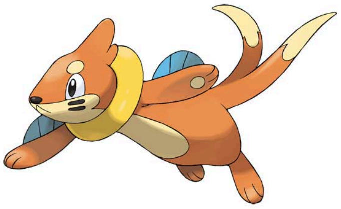
ブイゼル

Buoysel

#0418



Types	**Avg. Height**	**Avg. Weight**
Water	2′04″ / 0.7 m	65.0 lbs. / 29.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Buizel

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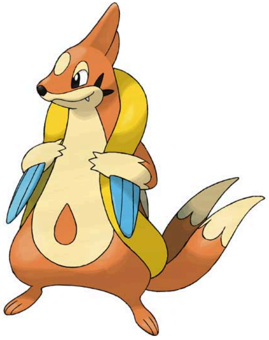


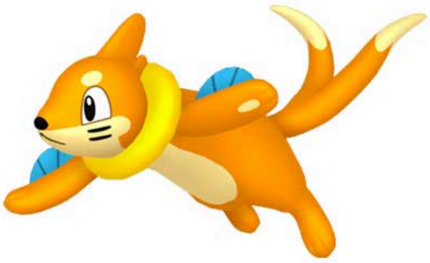
Floatzel

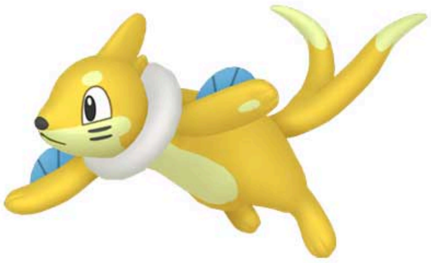
Pokédex Entries

Generation IV	
Diamond	It has a flotation sac that is like an inflatable collar. It floats on water with its head out.
Pearl	It swims by rotating its two tails like a screw. When it dives, its flotation sac collapses.
Platinum	It spins its two tails like a screw to propel itself through water. The tails also slice clinging seaweed.
HeartGold **SoulSilver**	It inflates its flotation sac, keeping its face above water in order to watch for prey movement.
Generation V	
Black **White**	It spins its two tails like a screw to propel itself through water. The tails also slice clinging seaweed.
Black 2 **White 2**	It inflates the flotation sac around its neck and pokes its head out of the water to see what is going on.
Generation VI	
X **Omega Ruby**	It swims by rotating its two tails like a screw. When it dives, its flotation sac collapses.
Y **Alpha Sapphire**	It inflates the flotation sac around its neck and pokes its head out of the water to see what is going on.
Generation VIII	
Brilliant Diamond	When air fills the flotation sac on its neck, the sac balloons like an inner tube. This Pokémon floats with its head out of the water.
Shining Pearl	It swims by rotating its two tails like a screw. When it dives, its flotation sac collapses.
Legends: Arceus	It moves freely in the water by spinning its forked tail for propulsion. The resemblance to the screw of a steamboat is coincidental.
Generation IX	

Scarlet	It spins its two tails like a screw to propel itself through water. The tails also slice clinging seaweed.
Violet	It inflates its flotation sac, keeping its face above water in order to watch for prey movement.

Sprites





Shiny

Male Back

Shiny Male Back

Female back

Shiny Female back

Origin

Buizel seems to be based on a weasel, as well as a sea otter. Its design also appears to incorporate various flotation devices, such as swim rings and inflatable armbands. Buizel’s two tails can rotate like a screw similarly how boats use propellers to move by pushing water.

Name Origin

Buizel and Buoysel may be combinations of *buoy* and *weasel*.

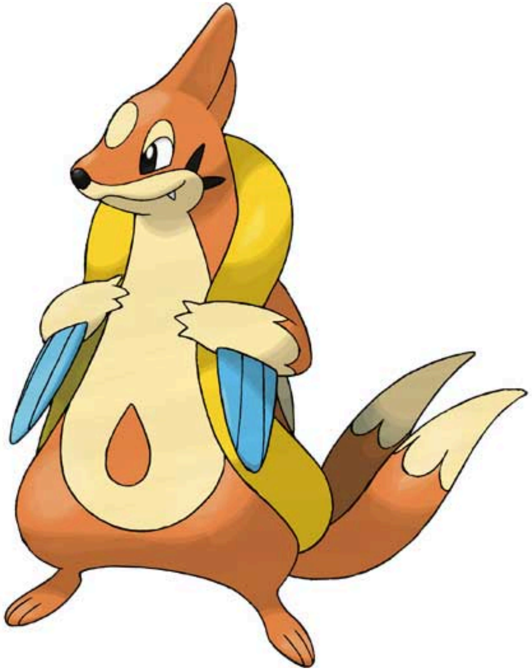
Floatzel

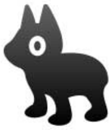
Sea Weasel Pokémon

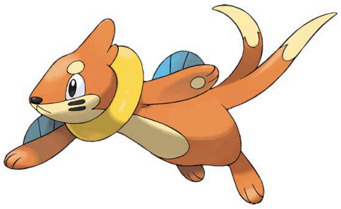
フローゼル

Floazel

#0419



Types	**Avg. Height**	**Avg. Weight**
Water	3′07″ / 1.1 m	73.9 lbs. / 33.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Buizel

→

Floatzel

Pokédex Entries

Generation IV	
Diamond	It floats using its well-developed flotation sac. It assists in the rescues of drowning people.
Pearl	Its flotation sac developed as a result of pursuing aquatic prey. It can double as a rubber raft.
Platinum	It is a common sight around fishing ports. It is known to rescue people and carry off prey.
HeartGold **SoulSilver**	With its flotation sac inflated, it can carry people on its back. It deflates the sac before it dives.
Generation V	
Black **White** **Black 2** **White 2**	It is a common sight around fishing ports. It is known to rescue people and carry off prey.
Generation VI	
X **Omega Ruby**	It floats using its well-developed flotation sac. It assists in the rescues of drowning people.
Y **Alpha Sapphire**	Its flotation sac developed as a result of pursuing aquatic prey. It can double as a rubber raft.
Generation VIII	
Brilliant Diamond	It floats using its well-developed flotation sac. It assists in the rescues of drowning people.
Shining Pearl	Its flotation sac developed as a result of pursuing aquatic prey. Floatzel carries people as if it were a rubber raft.
Legends: Arceus	Has a long, rather splendid flotation sac, which prevents Floatzel from drowning even in stormy seas. One might glimpse this species around fishing hamlets from time to time.
Generation IX	
Scarlet	With its flotation sac inflated, it can carry people on its back. It deflates the sac before it dives.

Violet	It is a common sight around fishing ports. It is known to rescue people and help fishers carry what they caught.

Sprites

Shiny

Male Back

Shiny Male Back

Female back

Shiny Female back

Origin

Floatzel may be based on a weasel and sea otter combined with various flotation devices such as inflatable armbands, a life jacket, and a life raft. Floatzel’s two tails can rotate like a screw, similar to how boats use propellers that push away water to move forward.

Name Origin

Floatzel and Floazel may be combinations of *float* and *weasel*, as well as *flotsam* (property or debris from a shipwreck that float in the sea).

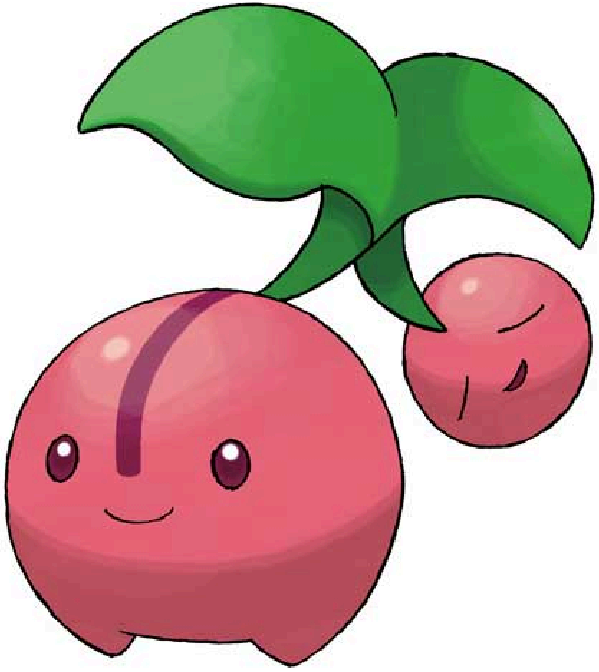
Cherubi

Cherry Pokémon

チェリンボ

Cherinbo

#0420

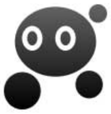


Types	**Avg. Height**	**Avg. Weight**
Grass	1′04″ / 0.4 m	7.3 lbs. / 3.3 kg

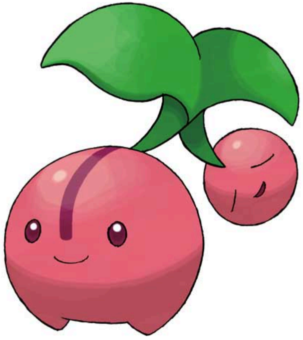
Gender Ratio

50% male, 50% female

Shape



Footprint



Cherubi

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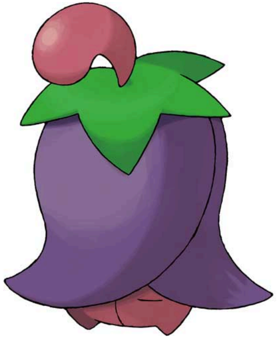


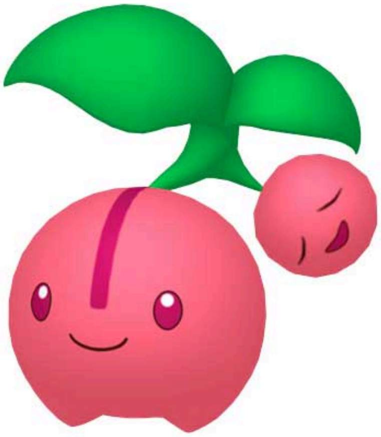
Cherrim

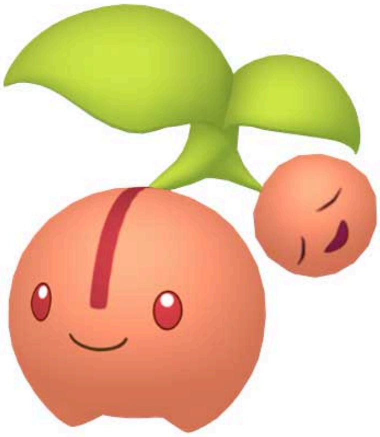
Pokédex Entries

Generation IV	
Diamond	The small ball holds the nutrients needed for evolution. Apparently, it is very sweet and tasty.
Pearl	Sunlight colors it red. When the small ball is drained of nutrients, it shrivels to herald evolution.
Platinum	The small ball is not only full of nutrients, it is also tasty. Starly try to peck it off.
HeartGold **SoulSilver**	It evolves by sucking the energy out of the small ball where it had been storing nutrients.
Generation V	
Black **White**	The small ball is not only full of nutrients, it is also tasty. Starly try to peck it off.
Generation VI	
X **Omega Ruby**	Sunlight colors it red. When the small ball is drained of nutrients, it shrivels to herald evolution.
Y **Alpha Sapphire**	It evolves by sucking the energy out of the small ball where it had been storing nutrients.
Generation VIII	
Sword	It nimbly dashes about to avoid getting pecked by bird Pokémon that would love to make off with its small, nutrient-rich storage ball.
Shield	The deeper a Cherubi’s red, the more nutrients it has stockpiled in its body. And the sweeter and tastier its small ball!
Brilliant Diamond	The small ball holds the nutrients needed for evolution. Apparently, it is very sweet and tasty.
Shining Pearl	Sunlight colors it red. When the small ball is drained of nutrients and shriveled, evolution is near.
Legends: Arceus	Once the fruit growing alongside the main body is large and plump, Cherubi will use the nutrients

within to evolve. The fruit then detaches, becoming nourishment for other creatures.

Sprites





Shiny

Origin

Cherubi appears to be based on a cherry, which are known to grow multiple fruiting heads, hence its appearance.

Name Origin

Cherubi may be a combination of *cherry*, *cherubic* (innocent or childlike), and *ruby* (a shade of red).

Cherinbo may be a combination of *cherry* and 桜桃 *sakuranbo* (cherry).

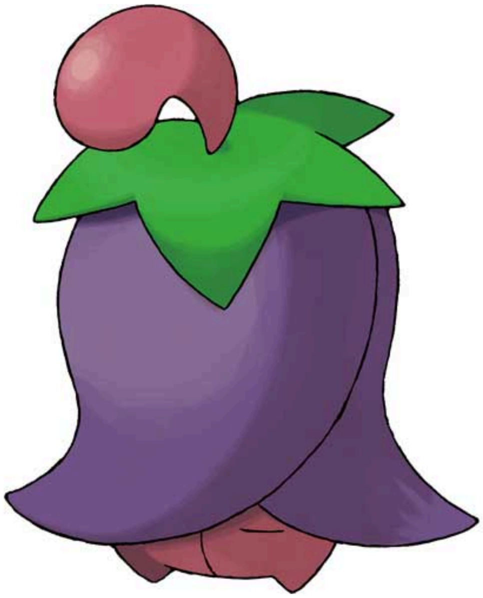
Cherrim

Blossom Pokémon

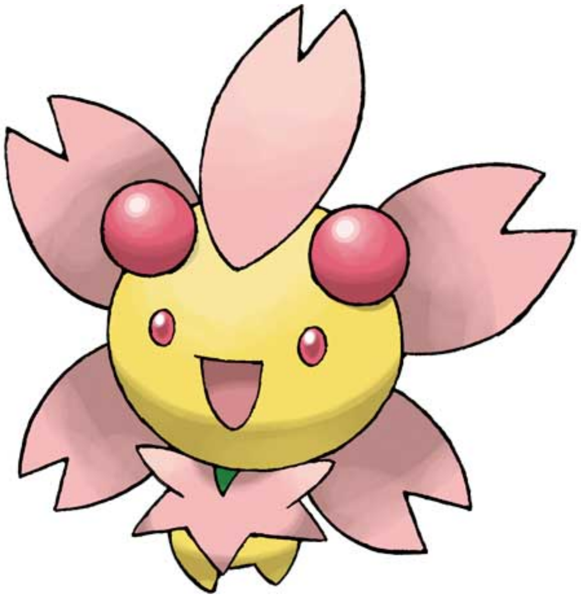
チェリム

Cherrim

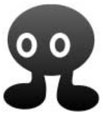
#0421

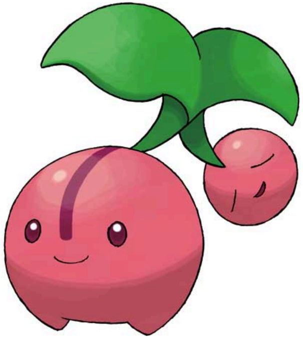


Overcast Form



Sunshine Form

Types Grass	**Avg. Height** 1′08″ / 0.5 m	**Avg. Weight** 20.5 lbs. / 9.3 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Cherubi

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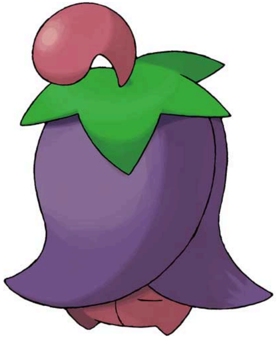


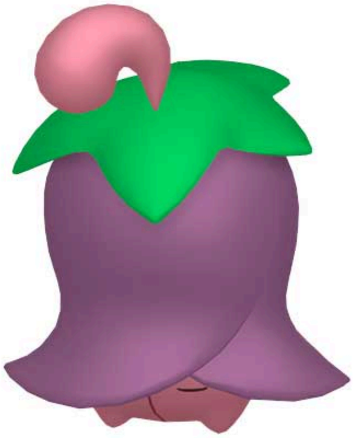
Cherrim

Pokédex Entries

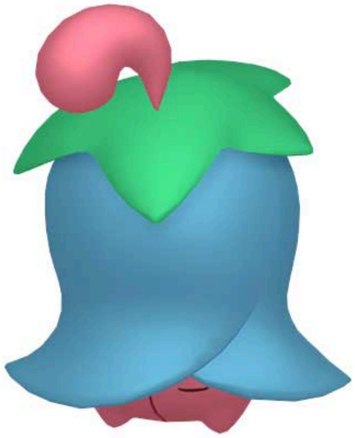
Generation IV	
Diamond	It blooms during times of strong sunlight. It tries to make up for everything it endured as a bud.
Pearl	It is docile as a bud, but turns cheerful when it blooms. It folds back into a bud if sunlight wanes.
Platinum	If it senses strong sunlight, it opens its folded petals to absorb the sun's rays with its whole body.
HeartGold **SoulSilver**	During times of strong sunlight, its bud blooms, its petals open fully, and it becomes very active.
Generation V	
Black **White** **Black 2** **White 2**	If it senses strong sunlight, it opens its folded petals to absorb the sun's rays with its whole body.
Generation VI	
X **Omega Ruby**	During times of strong sunlight, its bud blooms, its petals open fully, and it becomes very active.
Y **Alpha Sapphire**	If it senses strong sunlight, it opens its folded petals to absorb the sun's rays with its whole body.
Generation VIII	
Sword	**Overcast Form:** As a bud, it barely moves. It sits still, placidly waiting for sunlight to appear. **Sunshine Form:** After absorbing plenty of sunlight, Cherrim takes this form. It's full of energy while it's like this, and its liveliness will go on until sundown.
Shield	**Overcast Form:** Its folded petals are pretty tough. Bird Pokémon can peck at them all they want, and Cherrim won't be bothered at all.

	Sunshine Form: The faint scent that emanates from its full blossom entices bug Pokémon to it.
Brilliant Diamond	It blooms during times of strong sunlight. The Pokémon tries to make up for everything it endured as a bud.
Shining Pearl	It is docile as a bud and turns cheerful when it blooms. It folds back into a bud if sunlight wanes.
Legends: Arceus	**Overcast Form:** Motionless, save for the occasional quiver. A rich array of Pokémon can be found gathered around it, drawn by the scent exuded from Cherrim's folded petals. **Sunshine Form:** Cheerfully active on sunny days. Immediately closes its petals and becomes immobile once the sun becomes hidden, however.

Sprites



Overcast Form



Shiny Overcast Form

Sunshine Form

Shiny Sunshine Form

Origin

Cherrim’s reaction to light is apparently based on photonastic flowers. Cherrim in its Sunshine Form seems to be based on cherry blossoms, flowers that are particularly symbolic of Japan.

Its Overcast Form resembles the bud of a fuchsia flower and other flowering plants such as the cherry blossoms and cherry fruits, that tend to grow a form of clustered flowers that hangs on its tree and later blossoms into multiple fruits.

Name Origin

Cherrim may be a combination of *cherry* and *cherubim* or *blossom*.

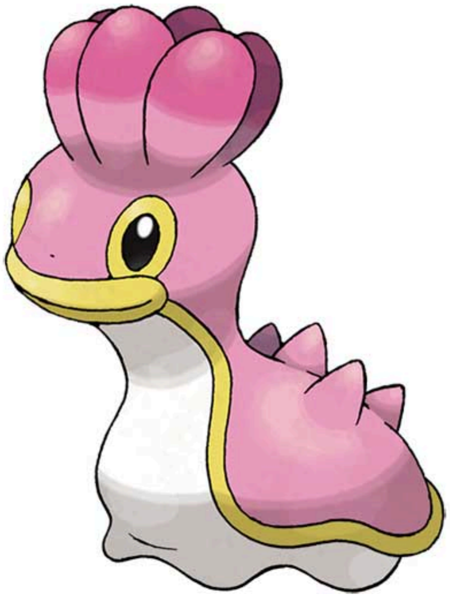
Shellos

Sea Slug Pokémon

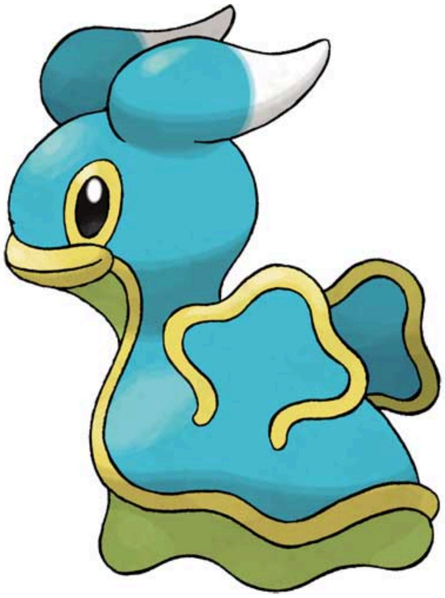
カラナクシ

Karanakushi

#0422



West Sea



East Sea

Types
Water

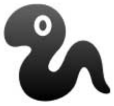
Avg. Height
1′00″ / 0.3 m

Avg. Weight
13.9 lbs. / 6.3 kg

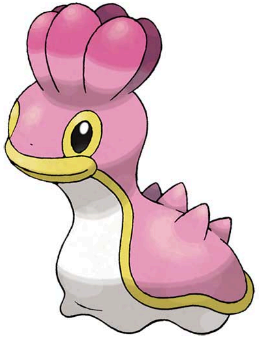
Gender Ratio

50% male, 50% female

Shape



Footprint



Shellos

West Sea

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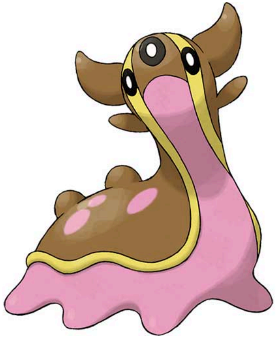
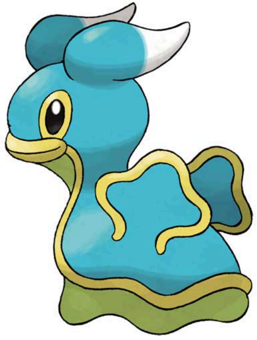


Gastrodon

West Sea



Shellos

East Sea

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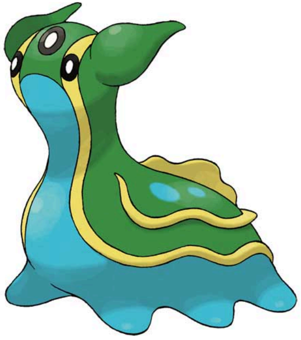


Gastrodon

East Sea

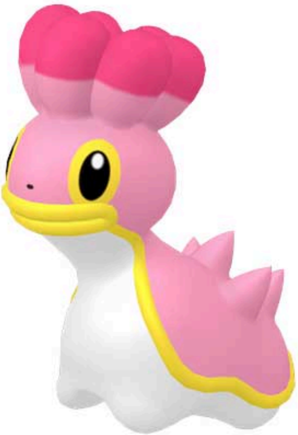
Pokédex Entries

Generation IV	
Diamond	Its color and shapes differ from region to region. In the Sinnoh region, two types are confirmed.
Pearl	It lives along bodies of water. Its body shape has changed to suit its habitat.
Platinum	Beware of pushing strongly on its squishy body, as it makes a mysterious purple fluid ooze out.
HeartGold **SoulSilver**	Its shape and coloration vary, depending on its habitat.
Generation V	
Black **White** **Black 2** **White 2**	Beware of pushing strongly on its squishy body, as it makes a mysterious purple fluid ooze out.
Generation VI	
X **Omega Ruby**	Beware of pushing strongly on its squishy body, as it makes a mysterious purple fluid ooze out.

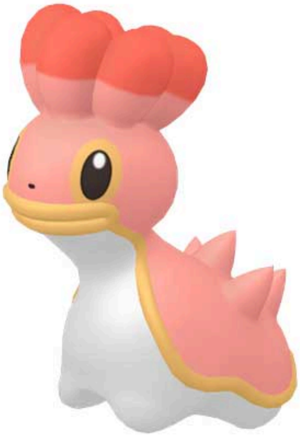
Y Alpha Sapphire	Its shape and coloration vary, depending on its habitat.
Generation VII	
Sun	**West Sea:** For the most part, it makes its home along the seashore. Its color and form differ according to its habitat and the quality of its food. **East Sea:** Shellos lives in the sea and feasts on plankton. The lovelier the ocean where Shellos resides, the more vibrant its color becomes.
Moon	**West Sea:** Purple mucus sticks to the hands of anyone who touches it. Take care, as the substance is troublesome to wash off. **East Sea:** The difference in color from one Shellos to another seems to be a result of their diet. No large changes can be seen in their capabilities.
Ultra Sun	**West Sea:** While they normally live in the sea, they can function on land, too, until their skin dries out. **East Sea:** When it senses danger, it gushes a purple liquid. Some theories suggest this liquid is a greasy sweat induced by stress.
Ultra Moon	**West Sea:** When it senses danger, a purple liquid oozes out of it. The liquid is thought to be something like greasy sweat. **East Sea:** Scientists interested in its great regenerative capabilities are currently analyzing the materials from which its cells are made.
Generation VIII	
Sword	**West Sea:** This Pokémon’s habitat shapes its physique. According to some theories, life in warm ocean waters causes this variation to develop. **East Sea:** There’s speculation that its appearance is determined by what it eats, but the truth remains elusive.
Shield	**West Sea:** Subjecting this Pokémon to a strong force causes it to secrete a strange purple fluid.

	Though harmless, the fluid is awfully sticky. **East Sea:** Its appearance changes depending on the environment. One theory suggests that living in cold seas causes Shellos to take on this form.
Brilliant Diamond	Its colors and shapes differ from region to region. In the Sinnoh region, two types are confirmed.
Shining Pearl	It lives along bodies of water. Its body shape changed to suit its habitat.
Legends: Arceus	**West Sea:** Found in abundance on seashores bordering warm waters. Shellos are unexpectedly friendly and will crawl toward any person they see. Take care not to get coated in mucus! **East Sea:** Found in abundance on seashores bordering cold waters. When pressed upon, the Pokémon will secrete from its body's surface a purple fluid that will stain one's clothes.
Generation IX	
Scarlet	**West Sea:** It used to have a shell on its back long ago. This species is closely related to Pokémon like Shellder. **East Sea:** A recently published research paper states that this form of Shellos is gradually decreasing in number.
Violet	**West Sea:** It oozes a purple fluid to deter enemies. Apparently, there are more West Sea Shellos now than there were in the past. **East Sea:** This Pokémon can often be seen along seashores. It's capable of spending a limited amount of time on land.
Pokopia	**West Sea:** Subjecting this Pokémon to a strong force causes it to secrete a strange purple fluid. Though harmless, the fluid is awfully sticky. **East Sea:** This Pokémon can often be seen along seashores. It's capable of spending a limited amount of time on land.

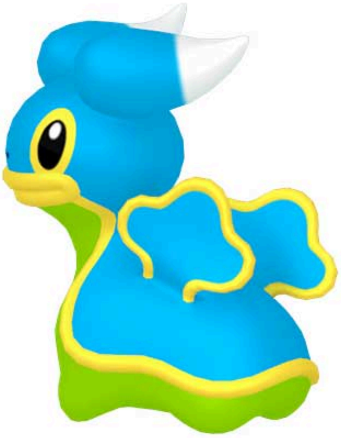
Sprites



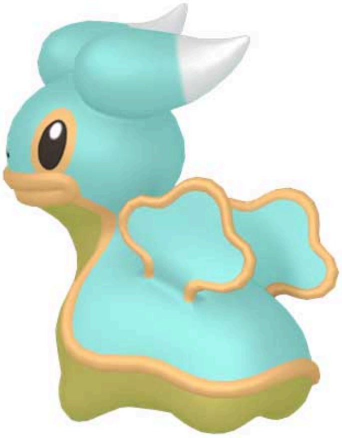
West Sea



Shiny West Sea



East Sea



Shiny East Sea

Origin

Shellos is based on a sea slug. It resembles various species of nudibranch, and its ability to secrete purple fluid may be based on sea hares, most of which secrete a purplish ink for self-defense.

The Pokémon Scarlet and Violet Pokédex entries mentioning an increase in West Sea Shellos and a decrease in East Sea Shellos may be referencing changes in the populations of real sea slug species due to climate change, with species that better survive in warmer waters becoming more common.

Name Origin

Shellos may be a combination of *shell* and *loss* or *lost* (referring to its lack of a shell), or the German suffix *-los* (-less).

Karanakushi may be a combination of 殻 *kara* (shell), 無くした *nakushita* (to have lost), and 海牛 *umiushi* (sea slug; nudibranch).

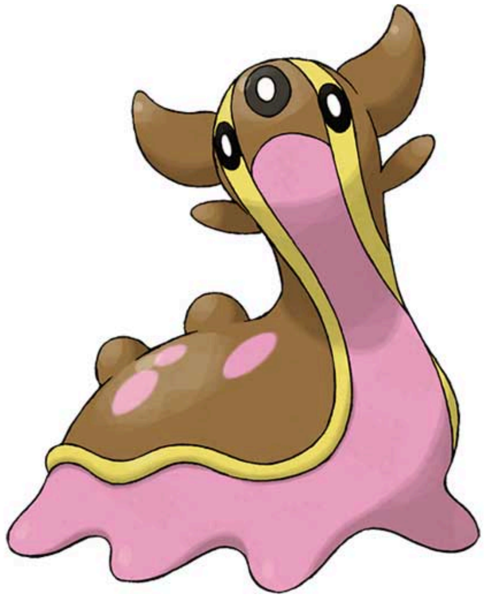
Gastrodon

Sea Slug Pokémon

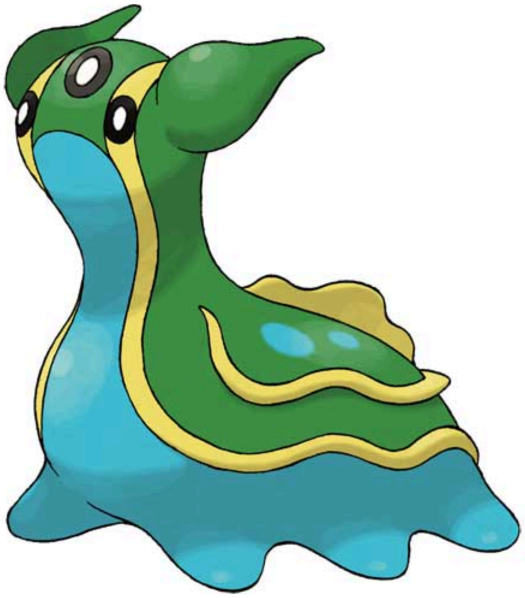
トリトドン

Tritodon

#0423

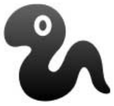


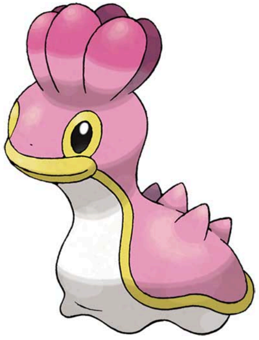
West Sea



East Sea

Types	**Avg. Height**	**Avg. Weight**
Water Ground	2′11″ / 0.9 m	65.9 lbs. / 29.9 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Shellos

West Sea

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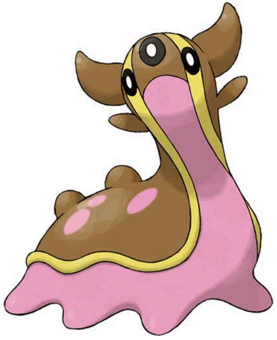
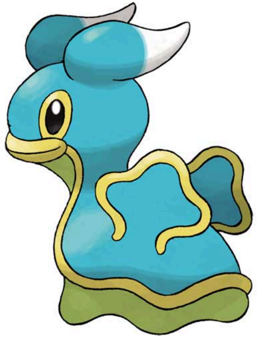


Gastrodon

West Sea



Shellos

East Sea

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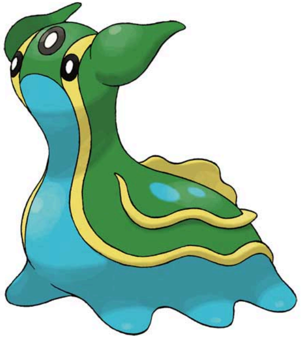


Gastrodon

East Sea

Pokédex Entries

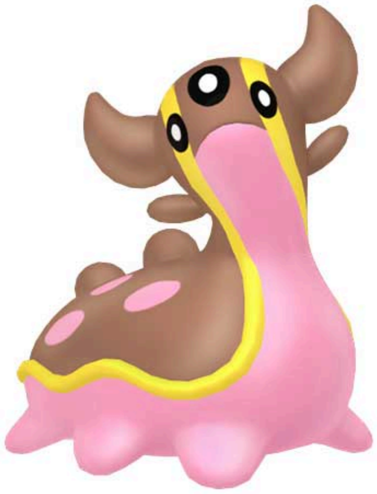
Generation IV	
Diamond	It has a pliable body without any bones. If any part of its body is torn off, it grows right back.
Pearl	It apparently had a huge shell for protection in ancient times. It lives in shallow tidal pools.
Platinum	Long ago, its entire back was shielded with a sturdy shell. There are traces of it left in its cells.
HeartGold **SoulSilver**	When its natural enemy attacks, it oozes purple fluid and escapes.
Generation V	
Black **White** **Black 2** **White 2**	Long ago, its entire back was shielded with a sturdy shell. There are traces of it left in its cells.
Generation VI	
X **Omega Ruby**	When its natural enemy attacks, it oozes purple fluid and escapes.

Y Alpha Sapphire	It apparently had a huge shell for protection in ancient times. It lives in shallow tidal pools.
Generation VII	
Sun	**West Sea:** It has strong regenerative capabilities. Even if parts of it are bitten off by fish Pokémon, it will return to normal within a few hours. **East Sea:** A team of researchers is scouring the oceans of the world in search of a Gastrodon in a color never seen before.
Moon	**West Sea:** Plankton, invisible to the naked eye, is its main food source. It comes onto the land periodically, but the reason for this is not known. **East Sea:** Experiments are being conducted to discover what happens when a Gastrodon is raised in a location other than the sea where it was born.
Ultra Sun	**West Sea:** Long ago, it had a shell on its back. There's now a vestigial plate on its back that's hard but thin. **East Sea:** When it's attacked, it gushes a purple liquid that's not poisonous but makes Gastrodon's meat bitter and inedible.
Ultra Moon	**West Sea:** Their shape and color change, depending on their environment and diet. There are many of them at beaches where the waves are calm. **East Sea:** A relative of Shellder and Cloyster, this ocean dweller sometimes comes onto land in search of food.
Generation VIII	
Sword	**West Sea:** Its search for food sometimes leads it onto land, where it leaves behind a sticky trail of slime as it passes through. **East Sea:** It secretes a purple fluid to deter enemies. This fluid isn't poisonous. Instead, it's

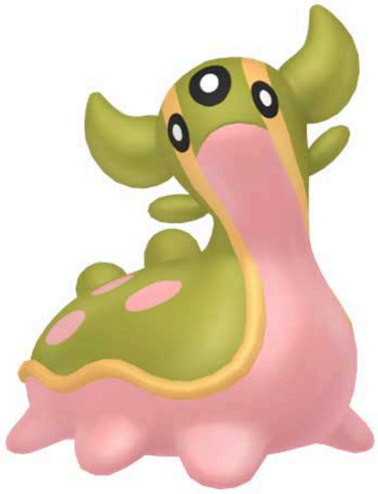
	super sticky, and once it sticks, it’s very hard to unstick.
Shield	**West Sea:** The softness of its body helps disperse the force of impacts, so although its body is uncommonly squishy, it’s also surprisingly resilient. **East Sea:** Its body is covered in a sticky slime. It’s very susceptible to dehydration, so it can’t spend too much time on land.
Brilliant Diamond	It has a pliable body without any bones. If any part of its body is torn off, it grows right back.
Shining Pearl	It apparently had a huge shell for protection in ancient times. It lives in shallow tidal pools.
Legends: Arceus	**West Sea:** Eats beach sand for nourishment. Should one Gastrodon encounter another of a different color, a fierce battle will inevitably ensue. **East Sea:** Found more often on the land than in the sea. More active when it’s cloudy or rainy out than when the weather is fair.
Generation IX	
Scarlet	**West Sea:** Its whole body is sticky with mucus. In the past, this form of Gastrodon was by far the more numerous one. **East Sea:** They normally inhabit rocky seashores, but in times of continuous rain, they can sometimes be found in the mountains, far from the sea.
Violet	**West Sea:** It appears on beaches where the waters are shallow. Once it catches prey, it will slowly melt them with its mucus before slurping them up. **East Sea:** Fishers say that they didn’t see many of these Pokémon in the past, but this form of Gastrodon is now increasing in number.
Pokopia	**West Sea:** The softness of its body helps disperse the force of impacts, so although its body is uncommonly squishy, it’s also surprisingly resilient.

	East Sea: They normally inhabit rocky seashores, but in times of continuous rain, they can sometimes be found in the mountains, far from the sea.

Sprites



West Sea



Shiny West Sea

East Sea

Shiny East Sea

Origin

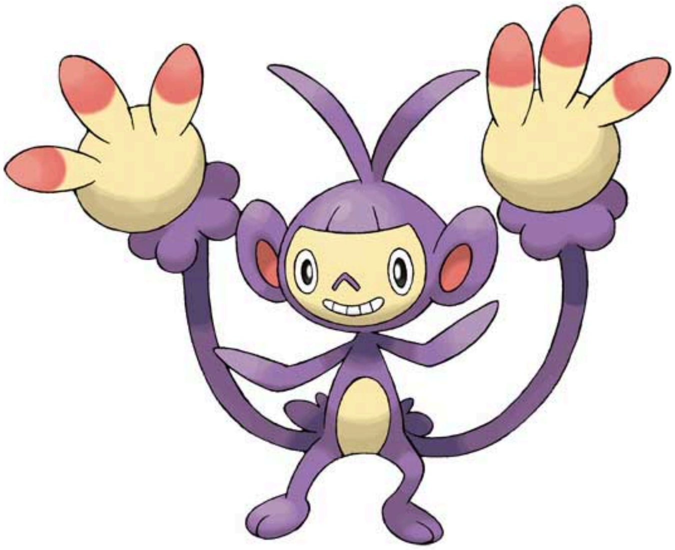
Gastrodon is based on a sea slug, perhaps one of the order Opisthobranchia. It may also be based on a sea hare, a type of sea slug that is also known to secrete purple fluid in self-defense. The tentacles on Gastrodon’s head are shaped like cattle horns, which may be a visual pun on 海牛 *umiushi*, Japanese for sea slug, derived from 海 *umi* (sea) and 牛 *ushi* (cow; cattle). Gastrodon has appeared in two different artworks celebrating the 2021 Year of the Ox in the Chinese Zodiac, further supporting this connection.

Name Origin

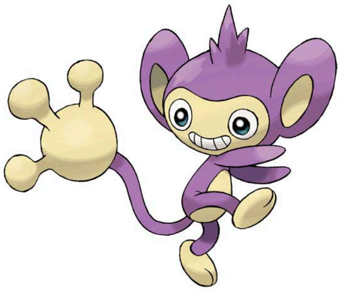
Gastrodon may be a combination of *gastropod* or *Gastropteron* (genus of sea slug), and *don* (Spanish for lord) or *-don* (common suffix in extinct animal names derived from the Ancient Greek word for tooth).

Tritodon may be a combination of *Tritoniidae* (family of shell-less marine gastropod molluscs) or *Triton snail* (marine gastropod mollusk named after Triton, Greek god of the sea), and *don* (Spanish for lord) or *-don* (common suffix in extinct animal names derived from the Ancient Greek word for tooth). It may also be derived from *torito* (Spanish for little bull).

Ambipom Long Tail Pokémon	エテボース *Eteboth*	**#0424**



Types	**Avg. Height**	**Avg. Weight**
Normal	3′11″ / 1.2 m	44.8 lbs. / 20.3 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Aipom

→

Ambipom

Pokédex Entries

Generation IV	
Diamond	To eat, it deftly shucks nuts with its two tails. It rarely uses its arms now.
Pearl	They work in large colonies and make rings by linking their tails, apparently in friendship.
Platinum	Split into two, the tails are so adept at handling and doing things, Ambipom rarely uses its hands.
HeartGold	They live on large trees. They are said to communicate by connecting their tails to those of others.
SoulSilver	It is very difficult to dodge the consecutive strikes of its two tails.
Generation V	
Black **White** **Black 2** **White 2**	Split into two, the tails are so adept at handling and doing things, Ambipom rarely uses its hands.
Generation VI	
X **Omega Ruby**	They work in large colonies and make rings by linking their tails, apparently in friendship.
Y **Alpha Sapphire**	To eat, it deftly shucks nuts with its two tails. It rarely uses its arms now.
Generation VII	
Ultra Sun	In their search for comfortable trees, they get into territorial disputes with groups of Passimian. They win about half the time.
Ultra Moon	It uses its tails for everything. If it wraps both of its tails around you and gives you a squeeze, that’s proof it really likes you.
Generation VIII	
Brilliant Diamond	To eat, it deftly shucks nuts with its two tails. It rarely uses its arms now.

Shining Pearl	They work in large colonies and make rings by linking their tails, apparently in friendship.
Legends: Arceus	To affirm their kinship, members of this species will form a ring by linking their newly doubled tails together. On rare occasions, humans have been accepted into such rings.
Generation IX	
Scarlet	They live on large trees. They are said to communicate by connecting their tails to those of others.
Violet	Split into two, the tails are so adept at handling and doing things that Ambipom rarely uses its hands.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Ambipom appears to be based on a New World monkey and the exaggerated concept of their prehensile tail. Ambipom also shares its large smile with a cymbal-banging monkey toy. It may vaguely reference the ahuizotl, a creature of Aztec mythology with monkey hands and a fifth human hand on its tail.

Name Origin

Ambipom may be a combination of *ambi-* (prefix for both) or *ambidextrous*, *Aipom*, and *palm*.

Eteboth may be a combination of 猿公 *etekō* (monkey), 得手 *ete* (strong point), and *both*.

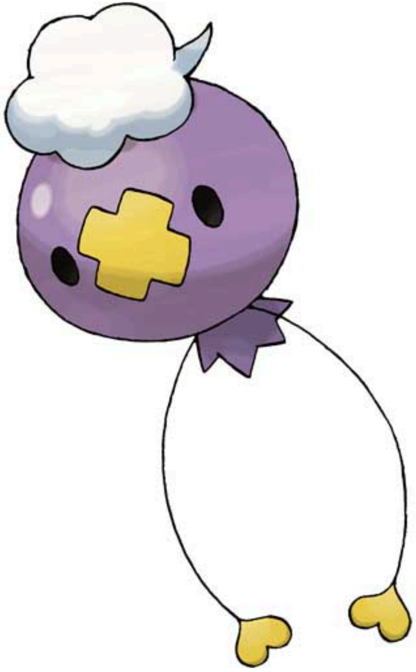
Drifloon

Balloon Pokémon

フワンテ

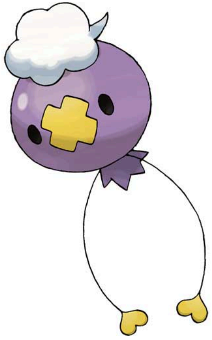
Fuwante

#0425



Types	**Avg. Height**	**Avg. Weight**
Ghost Flying	1′04″ / 0.4 m	2.6 lbs. / 1.2 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Drifloon

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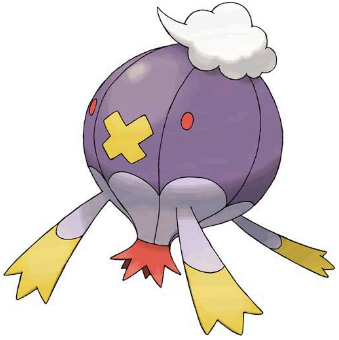


Drifblim

Pokédex Entries

Generation IV	
Diamond	A Pokémon formed by the spirits of people and Pokémon. It loves damp, humid seasons.
Pearl	It tugs on the hands of children to steal them away. However, it gets pulled around instead.
Platinum	Because of the way it floats aimlessly, an old folktale calls it a “Signpost for Wandering Spirits.”
HeartGold **SoulSilver**	It is whispered that any child who mistakes Drifloon for a balloon and holds on to it could wind up missing.
Generation V	
Black **White**	Because of the way it floats aimlessly, an old folktale calls it a “Signpost for Wandering Spirits.”
Black 2 **White 2**	These Pokémon are called the “Signpost for Wandering Spirits.” Children holding them sometimes vanish.
Generation VI	
X **Omega Ruby**	A Pokémon formed by the spirits of people and Pokémon. It loves damp, humid seasons.
Y **Alpha Sapphire**	These Pokémon are called the “Signpost for Wandering Spirits.” Children holding them sometimes vanish.
Generation VII	
Sun	Stories go that it grabs the hands of small children and drags them away to the afterlife. It dislikes heavy children.
Moon	If for some reason its body bursts, its soul spills out with a screaming sound.
Ultra Sun	Its round body is stuffed with souls and expands each time it leads someone away.
Ultra Moon	Wandering souls gathered together to form this Pokémon. When trying to make friends with children, Drifloon grabs them by the hand.
Generation VIII	

Sword	Perhaps seeking company, it approaches children. However, it often quickly runs away again when the children play too roughly with it.
Shield	The gathering of many souls gave rise to this Pokémon. During humid seasons, they seem to appear in abundance.
Brilliant Diamond	It is a Pokémon formed by the spirits of people and Pokémon. It loves damp, humid seasons.
Shining Pearl	It tugs on the hands of children to spirit them away. However, it gets pulled around instead.
Legends: Arceus	Said to lure away young children and carry them off to the afterlife. Some whisper that Drifloon are formed of reincarnated human souls, but these rumors are as of yet unconfirmed.
New Snap	It’s said that a Drifloon’s puffy body is filled with countless souls. In the cave, we saw one trying to carry a smaller Pokémon away somewhere.
Generation IX	
Scarlet	It is whispered that any child who mistakes Drifloon for a balloon and holds on to it could wind up missing.
Violet	Because of the way it floats aimlessly, an old folktale calls it a “signpost for wandering spirits.”
Sleep	Perhaps seeking company, it’s often seen approaching children. In rare cases, Drifloon have been spotted holding plush toys while they sleep. Maybe they’ve mistaken the toys for children.
Pokopia	Because of the way it floats aimlessly, an old folktale calls it a “signpost for wandering spirits.”

Sprites

Shiny

Origin

Drifloon appears to be based on a balloon. The yellow shape around its mouth resembles a puncture bandage (its mouth being the puncture), the white puff on its head resembles a cloud, and its heart-shaped feet resemble the weights on the strings of helium balloons. It also resembles the comb jelly, specifically the Tentaculata. It may also be based on space jellyfish (also known as atmospheric jellyfish), an atmospheric phenomenon caused by rocket launches that are often mistaken for cryptids or UFO sightings.

As a concept of a Ghost-type balloon, it may have been inspired by some *Kaidan* ghost stories, where ghosts and spirits have been compared to balloons.

Name Origin

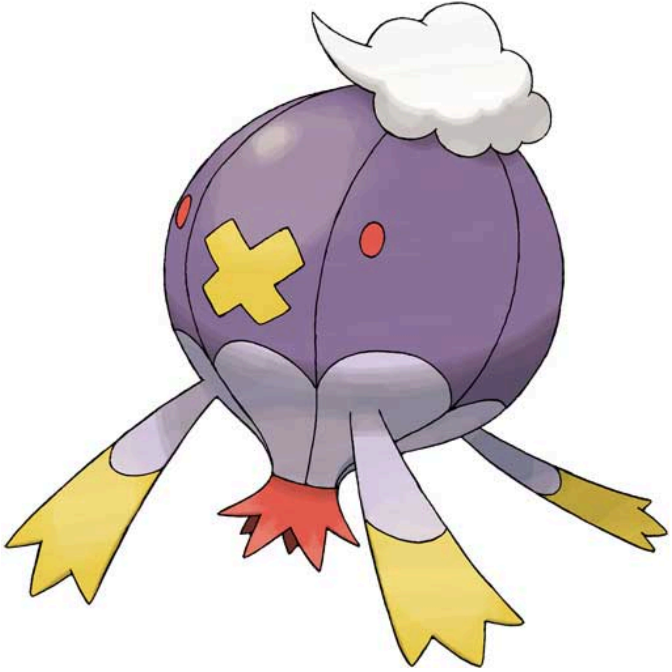
Drifloon may be a combination of *drift* and *balloon*.

Fuwante may be a combination of ふわふわ *fuwa fuwa* (soft, airy, and light; or an onomatopoeia for floating), 風船 *fūsen* (balloon), and 不安定 *fuantei* (unstable).

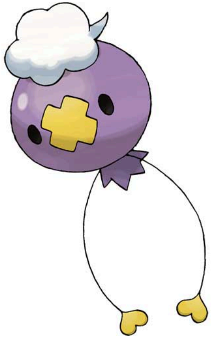
Drifblim
Blimp Pokémon

フワライド
Fuwaride

#0426



Types Ghost Flying	**Avg. Height** 3′11″ / 1.2 m	**Avg. Weight** 33.1 lbs. / 15.0 kg
Gender Ratio 50% male, 50% female	**Shape**	**Footprint** —



Drifloon

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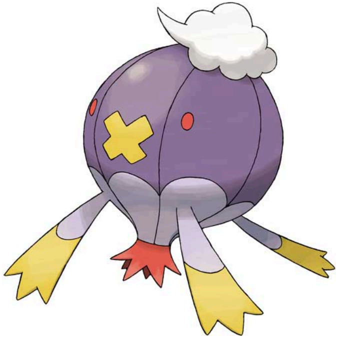


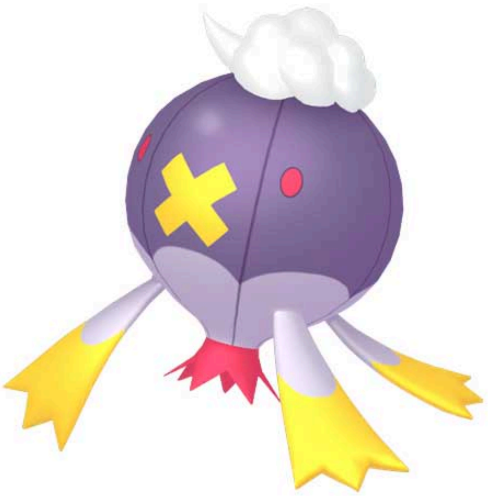
Drifblim

Pokédex Entries

Generation IV	
Diamond	It's drowsy in daytime, but flies off in the evening in big groups. No one knows where they go.
Pearl	It carries people and Pokémon when it flies. But since it only drifts, it can end up anywhere.
Platinum	At dusk, swarms of them are carried aloft on winds. When noticed, they suddenly vanish.
HeartGold **SoulSilver**	It can generate and release gas within its body. That's how it can control the altitude of its drift.
Generation V	
Black **White**	At dusk, swarms of them are carried aloft on winds. When noticed, they suddenly vanish.
Black 2 **White 2**	They carry people and Pokémon, but the wind can catch them, so there can't be a fixed destination.
Generation VI	
X **Omega Ruby**	It carries people and Pokémon when it flies. But since it only drifts, it can end up anywhere.
Y **Alpha Sapphire**	It's drowsy in daytime, but flies off in the evening in big groups. No one knows where they go.
Generation VII	
Sun	There was once an incident in which a man took a trip riding a Drifblim, only to go missing.
Moon	Even while under careful observation, large flocks of Drifblim flying at dusk will inexplicably disappear from view.
Ultra Sun	There's a rumor that if you catch a Drifblim floating on the wind at dusk, you'll be carried away to the afterlife.
Ultra Moon	The raw material for the gas inside its body is souls. When its body starts to deflate, it's thought to carry away people and Pokémon.
Generation VIII	

Sword	Some say this Pokémon is a collection of souls burdened with regrets, silently drifting through the dusk.
Shield	It grabs people and Pokémon and carries them off somewhere. Where do they go? Nobody knows.
Brilliant Diamond	They’re drowsy in daytime but fly off in the evening in big groups. No one knows where they go.
Shining Pearl	It carries people and Pokémon when it flies. But since it only drifts, it can end up anywhere.
Legends: Arceus	It drifts along at dusk, perfectly silent. Its transient, melancholy aspect touches some people deeply-every so often, one will come upon a song or poem devoted to Drifblim.
New Snap	Drifblim float around as they please during the day, but at night they drift off to who knows where. Apparently, some of the Clamperl they’ve carried away are still missing.
Generation IX	
Scarlet	It can generate and release gas within its body. That’s how it can control the altitude of its drift.
Violet	They carry people and Pokémon, but the wind can catch them, so there can’t be a fixed destination.
Sleep	Drifblim has a habit of carrying people and Pokémon. Apparently some Drifblim can’t sleep peacefully without holding on to something.
Pokopia	It can generate and release gas within its body. That’s how it can control the altitude of its drift.

Sprites



Shiny

Origin

Drifblim appears to be based on a hot air balloon. The yellow shape around its mouth resembles a puncture bandage (its mouth being the puncture), the white puff on its head resembles a cloud, and its four arms pose as the rigging connected to the balloon’s basket. It also resembles the box jellyfish, specifically the Carukia barnesi. It may also be based on space jellyfish (also known as atmospheric jellyfish), an atmospheric phenomenon caused by rocket launches that are often mistaken for cryptids or UFO sightings.

As a concept of a Ghost-type balloon, it may have been inspired by some *Kaidan* ghost stories, where ghosts and spirits have been compared to balloons.

Name Origin

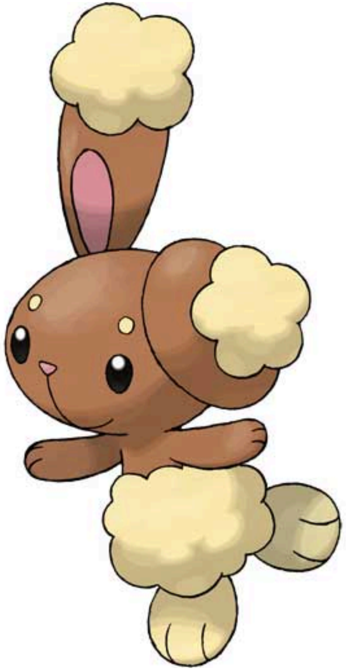
Drifblim may be a combination of *drift* and *blimp*.

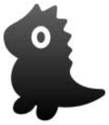
Fuwaride may be a combination of ふわふわ *fuwa fuwa* (soft, airy, and light; or an onomatopoeia for floating), 風船 *fūsen* (balloon), and *ride*, as well as a pun on 付和雷同 *fuwaraidō* (following others blindly).

Buneary
Rabbit Pokémon

ミミロル
Mimirol

#0427



Types	Avg. Height	Avg. Weight
Normal	1′04″ / 0.4 m	12.1 lbs. / 5.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Buneary

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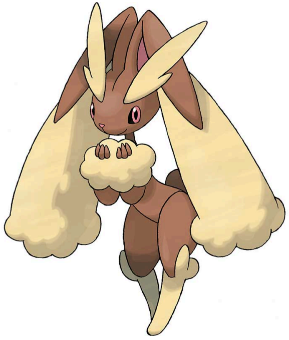


Lopunny

Pokédex Entries

Generation IV	
Diamond	It slams foes by sharply uncoiling its rolled ears. It stings enough to make a grown-up cry in pain.
Pearl	When it senses danger, it perks up its ears. On cold nights, it sleeps with its head tucked into its fur
Platinum	Its ears are always rolled up. They can be forcefully extended to shatter even a large boulder.
HeartGold **SoulSilver**	You can tell how it feels by the way it rolls its ears. When it's scared, both ears are rolled up.
Generation V	
Black **White**	Its ears are always rolled up. They can be forcefully extended to shatter even a large boulder.
Black 2 **White 2**	By extending its rolled up ears and striking the ground, it can bound so high it surprises itself.
Generation VI	
X **Omega Ruby**	Its ears are always rolled up. They can be forcefully extended to shatter even a large boulder.
Y **Alpha Sapphire**	When it senses danger, it perks up its ears. On cold nights, it sleeps with its head tucked into its fur.
Generation VII	
Ultra Sun	Its arms and legs are weak, but when it rolls its ears up tight and then unleashes them with its full force, it can smash boulders to dust.
Ultra Moon	The reason it keeps one ear rolled up is so it can launch a swift counterattack if it's attacked by an enemy.
Generation VIII	
Sword	If both of Buneary's ears are rolled up, something is wrong with its body or mind. It's a sure sign the Pokémon is in need of care.
Shield	Buneary can attack by rolling up their ears and then striking with the force created by unrolling

	them. This attack becomes stronger with training.
Brilliant Diamond	It slams foes by sharply uncoiling its rolled ears. It stings enough to make a grown-up cry in pain.
Shining Pearl	When it senses danger, it perks up its ears. On cold nights, it sleeps with its head tucked into its fur.
Legends: Arceus	My hypothesis as to why Buneary rolls up its ears is that its hearing is far too keen. I surmise that the Pokémon protects its hearing by limiting the sound that may enter its ears.
Generation IX	
Legends: Z-A	One of Buneary's ears is always rolled up. It can be forcefully extended to shatter even a large boulder.

Sprites

Shiny

Origin

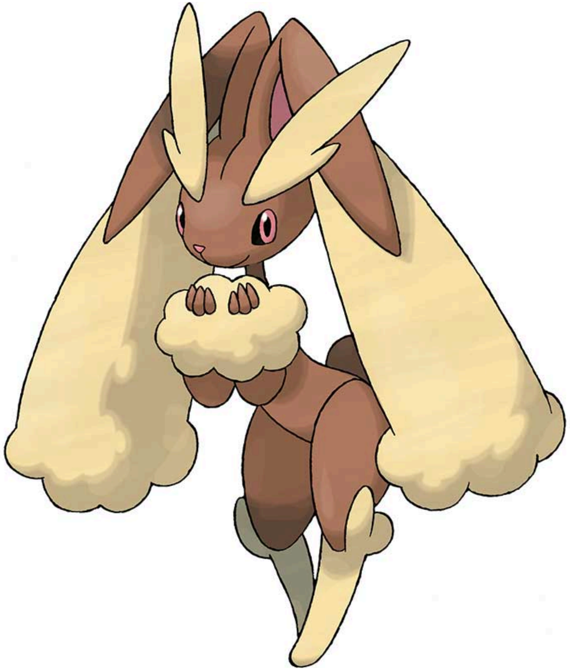
Buneary appears to be based on a rabbit. The cream colored fluff on its lower body may be based on a skirt and the rolled up ear may be a kind of a fashionable hat.

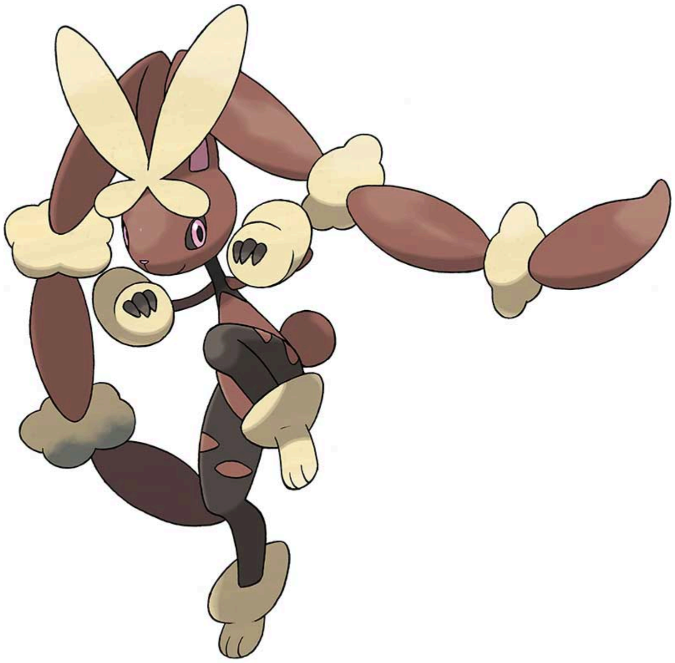
Name Origin

Buneary may be a combination of *bunny* and *ear*.

Mimirol may be a combination of 耳 *mimi* (ear) and *roll* (referring to its rolled-up ears).

Lopunny Rabbit Pokémon	ミミロップ *Mimilop*	**#0428**

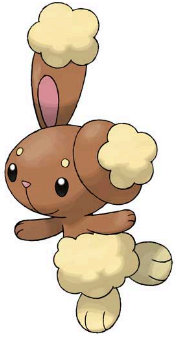
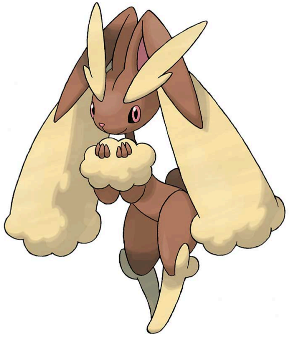




Mega Lopunny

Types	**Avg. Height**	**Avg. Weight**
Normal Lopunny	3′11″ / 1.2 m Lopunny	73.4 lbs. / 33.3 kg Lopunny

Normal Fighting Mega Lopunny	4′03″ / 1.3 m Mega Lopunny	62.4 lbs. / 28.3 kg Mega Lopunny
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**

 Buneary	→	 **Lopunny**

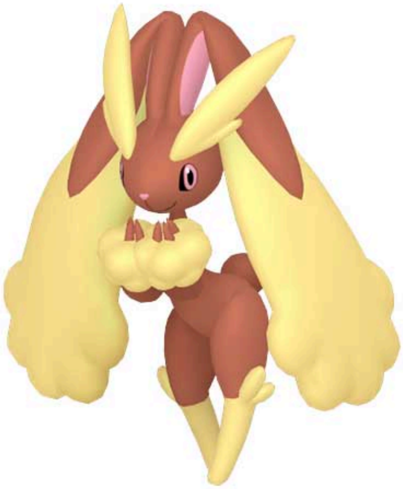
Pokédex Entries

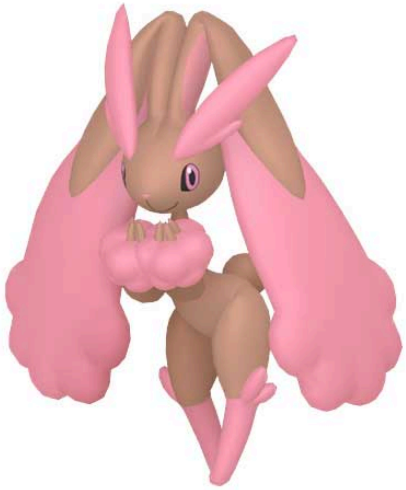
Generation IV	
Diamond	An extremely cautious Pokémon. It cloaks its body with its fluffy ear fur when it senses danger.
Pearl	It is very conscious of its looks and never fails to groom its ears. It runs with sprightly jumps.
Platinum	The ears appear to be delicate. If they are touched roughly, it kicks with its graceful legs.
HeartGold **SoulSilver**	It sheds its fur twice a year. Its winter fur is soft and fluffy.
Generation V	
Black **White**	The ears appear to be delicate. If they are touched roughly, it kicks with its graceful legs.
Black 2 **White 2**	Extremely cautious, it quickly bounds off when it senses danger.
Generation VI	

X Omega Ruby	Extremely cautious, it quickly bounds off when it senses danger.
Y Alpha Sapphire	The ears appear to be delicate. If they are touched roughly, it kicks with its graceful legs.
Generation VII	
Ultra Sun	Lopunny regrows its coat twice a year. Mufflers and hats made from its fur are really warm. **Mega Evolution:** It swings its ears like whips and strikes its enemies with them. It has an intensely combative disposition.
Ultra Moon	It's notably wary and has a dislike of fighting, but at the same time, it can deliver powerful kicks with its lithe legs. **Mega Evolution:** Mega Evolution awakens its combative instincts. It has shed any fur that got in the way of its attacks.
Generation VIII	
Sword	Lopunny is constantly monitoring its surroundings. If dangers approaches, this Pokémon responds with superdestructive kicks.
Shield	Once hot seasons are over, Lopunny's coat will be replaced with fur that holds a lot of insulating air in preparation for colder weather.
Brilliant Diamond	An extremely cautious Pokémon that cloaks its body with its fluffy ear fur when it senses danger.
Shining Pearl	It likes to keep itself clean and never fails to groom its ears. It runs with sprightly jumps.
Legends: Arceus	Its fur is warm and yet remarkably light. This Pokémon kicks as though it were a master of karate, driving back its opponents with ease.
Generation IX	

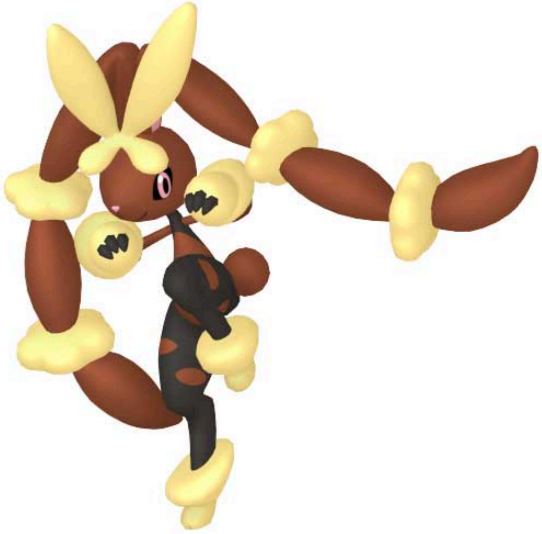
Legends: Z-A	This Pokémon’s ears are apparently very delicate. They must be handled gently and with care, or else Lopunny will kick you with its graceful legs. **Mega Evolution:** It swings its ears like whips and strikes its enemies with them. It has an intensely combative disposition.

Sprites

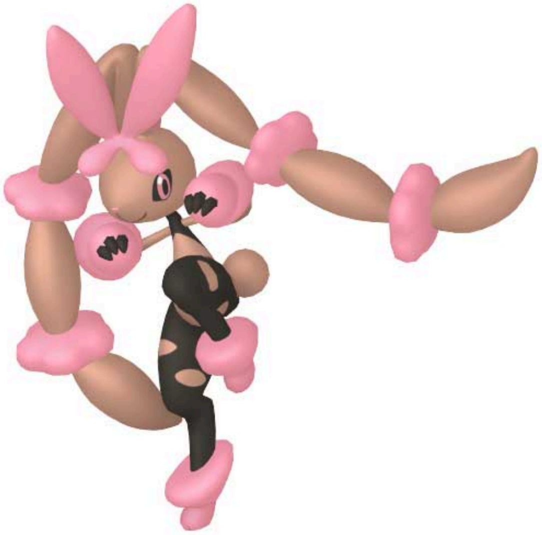




Shiny



Mega



Shiny Mega

Origin

Lopunny appears to be based on a lop rabbit. It also resembles a fashion model wearing women’s fur- or faux fur-cuffed gloves and boots. This combination may ultimately allude to the concept of bunny girls, first popularized by the Playboy Club, as seen in popular culture.

Mega Lopunny may be inspired by certain styles of aerobics outfits common in the 1980s, most notably in its fur fluffs that resemble arm warmers, leg warmers, and scrunchies, and its leg fur pattern that resembles leggings.

Name Origin

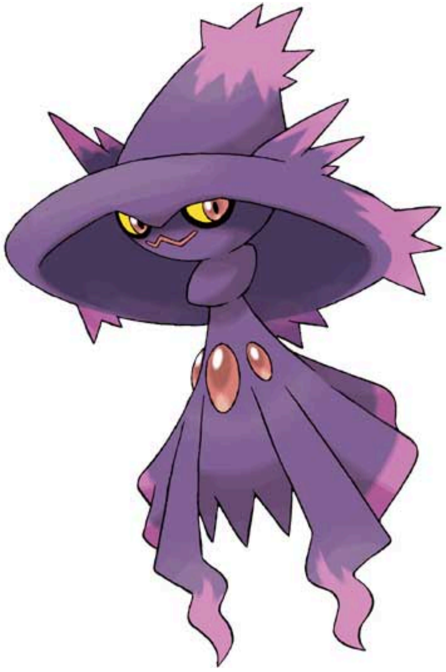
Lopunny may be a combination of *lop* (a breed of rabbit with ears that flop over rather than stand erect) and *bunny*.

Mimilop may be a combination of 耳 *mimi* (ear) and *lop*.

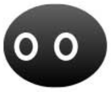
Mismagius
Magical Pokémon

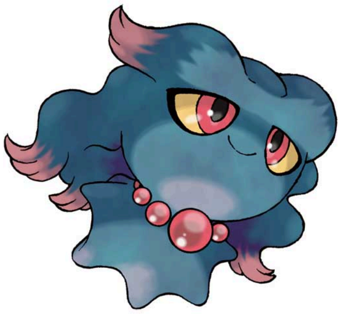
ムウマージ
Mumargi

#0429



Types	Avg. Height	Avg. Weight
Ghost	2′11″ / 0.9 m	9.7 lbs. / 4.4 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Misdreavus

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Mismagius

Pokédex Entries

Generation IV	
Diamond	Its cries sound like incantations. Those hearing it are tormented by headaches and hallucinations.
Pearl	It chants incantations. While they usually torment targets, some chants bring happiness.
Platinum	Its cry sounds like an incantation. It is said the cry may rarely be imbued with happiness-giving power.
HeartGold **SoulSilver**	Its cries sound like incantations to torment the foe. It appears where you least expect it.
Generation V	
Black **White** **Black 2** **White 2**	Its cry sounds like an incantation. It is said the cry may rarely be imbued with happiness-giving power.
Generation VI	
X **Omega Ruby**	It chants incantations. While they usually torment targets, some chants bring happiness.
Y **Alpha Sapphire**	Its cries sound like incantations to torment the foe. It appears where you least expect it.
Generation VII	
Sun	It appears as if from nowhere—muttering incantations, placing curses, and giving people terrifying visions.
Moon	Mismagius have been known to cast spells to make people fall in love, so some people search for this Pokémon as if their life depended on it.
Ultra Sun	Feared for its wrath and the curses it spreads, this Pokémon will also, on a whim, cast spells that help people.
Ultra Moon	Its muttered curses can cause awful headaches or terrifying visions that torment others.
Generation VIII	

Brilliant Diamond	Its cries sound like incantations. Those who hear it are tormented by headaches and hallucinations.
Shining Pearl	It chants incantations. While these incantations can torment targets, some bring happiness.
Legends: Arceus	The incantations Mismagius chants can ward against misfortune, so a custom exists of inviting it into one’s home. Incur the Pokémon’s displeasure, however, and disaster will surely ensue.
Generation IX	
Scarlet	Its cry sounds like an incantation. It is said the cry may rarely be imbued with happiness-giving power.
Violet	Its cries sound like incantations to torment the foe. It appears where you least expect it.
Pokopia	Its cries sound like incantations to torment the foe. It appears where you least expect it.

Sprites

Shiny

Origin

Mismagius seems to be based on the concept of mages and witches. Mismagius’s coloration might be a reference to the *Nasu-babā*, a witch-like *yōkai* with a distinct purple skin. Its shape also resembles the Teru teru bōzu. Its Pokédex descriptions of its cries sounding like incantations and tormenting people are reminiscent of curses. Another possible source of origin is the banshee, a female spirit from Irish mythology, known in modern media for its unearthly wailing and screaming.

Furthermore, Mismagius may be based on the *zmory*—succubus-like, wandering witch spirits from Polish lore associated with night terrors—from Polish folklore. Its resemblance to a scarecrow may reference not only a zmora's straw manifestation but also the related strzygi, whose unclean spirits manifested as scarecrows if male. Its gems may be based on red korale beads, popular in 19th century Poland and said to be imbued with magical power.

Its names in different languages referencing dreams also points to Mares as a possible inspiration.

Name Origin

Mismagius may be a combination of *mischievous* or *Misdreavus* and *magus* or *magic*.

Mumargi may be a combination of 夢魔 *muma* (nightmare; demon in a dream) and 蠱 *maji* (to bewitch), *mage*, or *magic*.

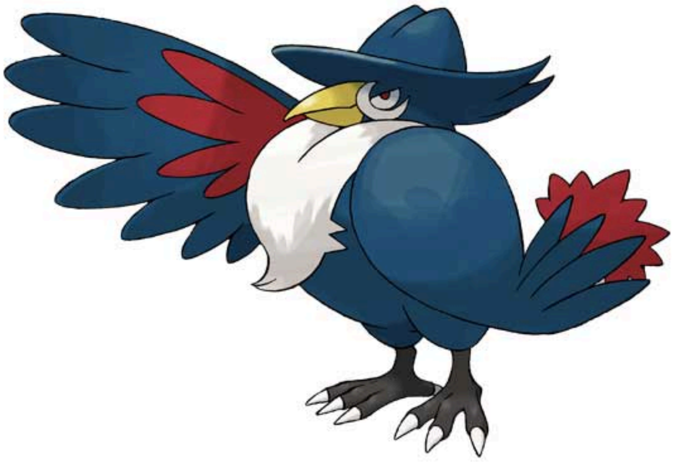
Honchkrow

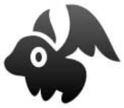
Big Boss Pokémon

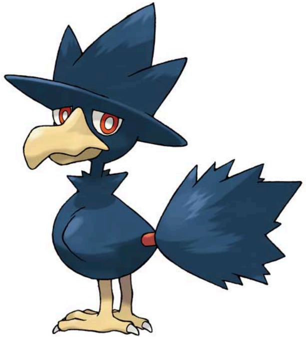
ドンカラス

Dongkarasu

#0430



Types	Avg. Height	Avg. Weight
Dark Flying	2′11″ / 0.9 m	60.2 lbs. / 27.3 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Murkrow

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Honchkrow

Pokédex Entries

Generation IV	
Diamond	Becoming active at night, it is known to swarm with numerous Murkrow in tow.
Pearl	It makes its Murkrow cronies bring it food. It idles its time away, grooming itself in its nest.
Platinum	If one utters a deep cry, many Murkrow gather quickly. For this, it is called “Summoner of Night.”
HeartGold **SoulSilver**	It is merciless by nature. It is said that it never forgives the mistakes of its Murkrow followers.
Generation V	
Black **White** **Black 2** **White 2**	If one utters a deep cry, many Murkrow gather quickly. For this, it is called “Summoner of Night.”
Generation VI	
X **Omega Ruby**	If one utters a deep cry, many Murkrow gather quickly. For this, it is called “Summoner of Night.”
Y **Alpha Sapphire**	Becoming active at night, it is known to swarm with numerous Murkrow in tow.
Generation VII	
Sun	A single cry from this nocturnal Pokémon and more than a hundred of its Murkrow cronies will assemble.
Moon	If its Murkrow cronies fail to catch food for it, or if it feels they have betrayed it, it will hunt them down wherever they are and punish them.
Ultra Sun	It will absolutely not forgive failure from or betrayal by its goons. It has no choice in this if it wants to maintain the order of the flock.
Ultra Moon	Its goons take care of most of the fighting for it. The only time it dirties its own hands is in delivering a final blow to finish off an opponent.

Generation VIII	
Brilliant Diamond	Becoming active at night, it is known to form flocks with numerous Murkrow in tow.
Shining Pearl	It makes its Murkrow cronies bring it food. It idles its time away, grooming itself in its nest.
Legends: Arceus	One cry from this Pokémon, and a murder of Murkrow come flying. At such times, one would think the curtain of night had fallen, plunging the world into jet-black darkness.
New Snap	Murkrow fly throughout the nature park after sunset, looking for the glint of shiny objects in the darkness. They're fearless creatures that won't hesitate to tease Pokémon much larger than them.
Generation IX	
Scarlet	It is merciless by nature. It is said that it never forgives the mistakes of its Murkrow followers.
Violet	A single cry from this nocturnal Pokémon, and more than 100 of its Murkrow cronies will assemble.
Sleep	It is known to form flocks with numerous Murkrow in tow. It's sometimes found contentedly asleep holding a large number of jewels, perhaps gathered by its Murkrow followers.
Pokopia	A single cry from this nocturnal Pokémon, and more than 100 of its Murkrow cronies will assemble.

Sprites

Shiny

Origin

Honchkrow is based on a crow or raven. With its bulkier, more powerful appearance, Honchkrow looks much more like a raven than its pre-evolved form does, but its coloration resembles that of the hooded crow. While Murkrow appears to be based on witches of western folklore, Honchkrow’s appearance is reminiscent of a crime boss, giving Murkrow a new interpretation as a gang member under Honchkrow. Its crest even looks like a wide-brimmed fedora hat, an article of clothing often associated with mobsters. Honchkrow’s tail resembles a besom broom, which has long been connected with witchcraft, and its hat- and beard-like feathers also give the impression of a sorcerer or wizard. It may also be inspired by witches’ familiars, which often can be crows or ravens. Therefore, the group of Murkrow that act as goons to Honchkrow could also be a reference to a coven or a magical organization, thus making Honchkrow a reference to coven leaders. A crescent moon design seems to be present around Honchkrow’s eye, again hinting at the witch theme. The design of Honchkrow’s hat could also take inspiration from the hardened crests likened to that of the great hornbill and the cassowary.

Name Origin

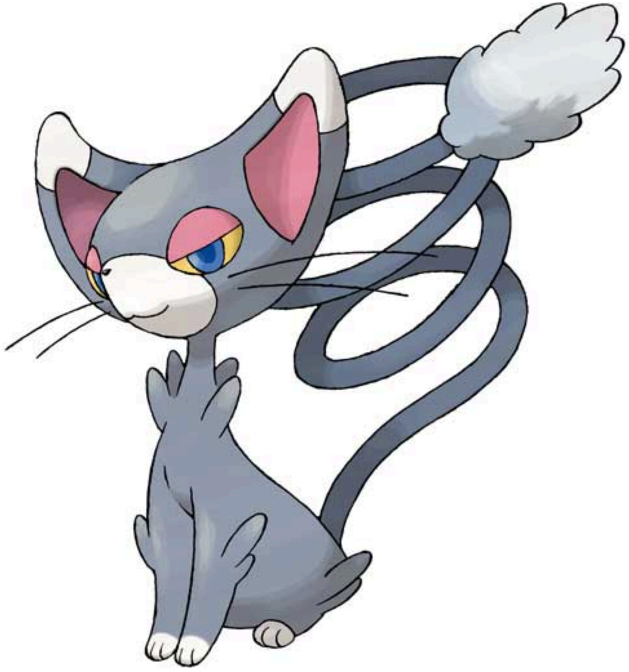
Honchkrow may be a combination of *honcho* (boss) and *crow*.

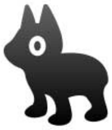
Dongkarasu may be a combination of *don* (mafia boss) and 烏 *karasu* (crow).

Glameow
Catty Pokémon

ニャルマー
Nyarmar

#0431



Types	Avg. Height	Avg. Weight
Normal	1′08″ / 0.5 m	8.6 lbs. / 3.9 kg
Gender Ratio	**Shape**	**Footprint**
25% male, 75% female		

Glameow

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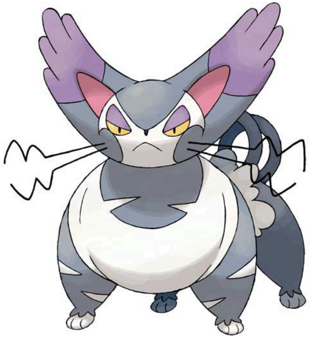


Purugly

Pokédex Entries

Generation IV	
Diamond	It claws if displeased and purrs when affectionate. Its fickleness is very popular among some.
Pearl	With its sharp glare, it puts foes in a mild hypnotic state. It is a very fickle Pokémon.
Platinum	It hides its spiteful tendency of hooking its claws into the nose of its Trainer if it isn't fed.
HeartGold **SoulSilver**	When it's happy, Glameow demonstrates beautiful movements of its tail, like a dancing ribbon.
Generation V	
Black **White** **Black 2** **White 2**	It hides its spiteful tendency of hooking its claws into the nose of its Trainer if it isn't fed.
Generation VI	
X **Omega Ruby**	It claws if displeased and purrs when affectionate. Its fickleness is very popular among some.
Y **Alpha Sapphire**	When it's happy, Glameow demonstrates beautiful movements of its tail, like a dancing ribbon.
Generation VIII	
Brilliant Diamond	It claws if displeased and purrs when affectionate. Its fickleness is very popular among some.
Shining Pearl	With its sharp glare, it puts foes in a mild hypnotic state. It is a very fickle Pokémon.
Legends: Arceus	Bewitches humans with its helical tail and piercing gaze. Its hidden claws are quite sharp as well, making this Pokémon an exceedingly tricky opponent if antagonized.

Sprites

Shiny

Origin

Glameow appears to be based on the Devon Rex and a ribbon gymnast. Its tail, which also resembles a spring toy, seems to reference the Edo period belief that cats with snake-like tails could bewitch people—explicitly mentioned in its Legends: Arceus Pokédex entry.

Name Origin

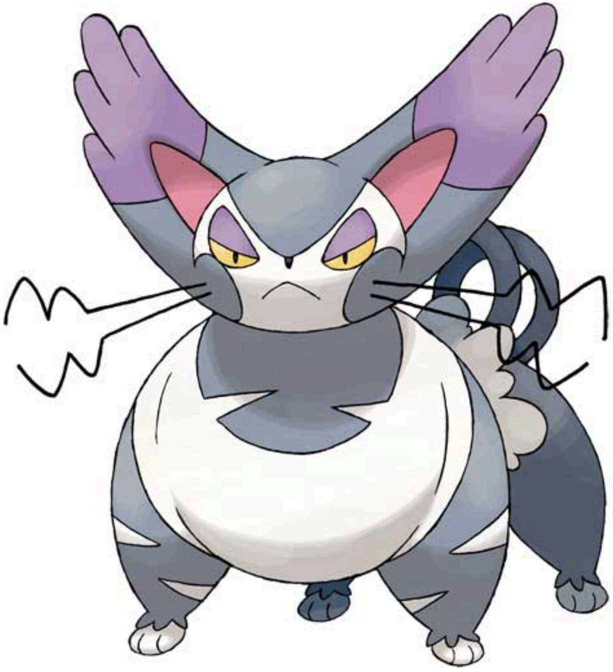
Glameow may be a combination of *glamour* and *meow*.

Nyarmar may be a combination of ニャー *nyā* (the sound a cat makes) and *glamour*.

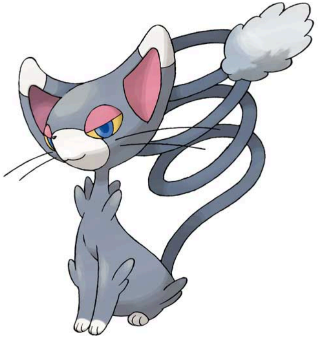
Purugly
Tiger Cat Pokémon

ブニャット
Bunyatto

#0432



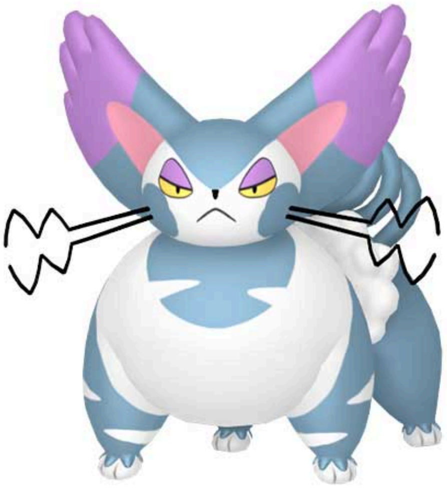
Types	Avg. Height	Avg. Weight
Normal	3′03″ / 1.0 m	96.6 lbs. / 43.8 kg
Gender Ratio	**Shape**	**Footprint**
25% male, 75% female		

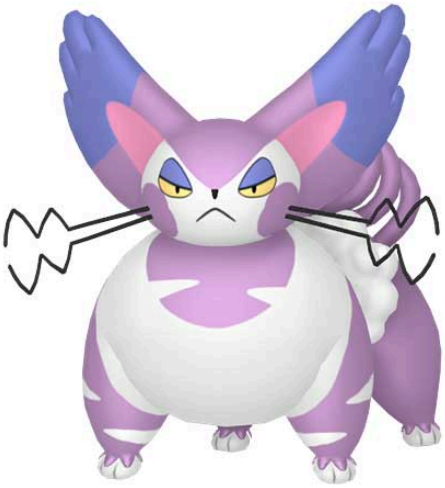
 Glameow	→	 **Purugly**

Pokédex Entries

Generation IV	
Diamond	It is a brazen brute that barges its way into another Pokémon’s nest and claims it as its own.
Pearl	To make itself appear intimidatingly beefy, it tightly cinches its waist with its twin tails.
Platinum	It binds its body with its tails to make itself look bigger. If it locks eyes, it will glare ceaselessly.
HeartGold **SoulSilver**	It would claim another Pokémon’s nest as its own if it finds a nest sufficiently comfortable.
Generation V	
Black **White** **Black 2** **White 2**	It binds its body with its tails to make itself look bigger. If it locks eyes, it will glare ceaselessly.
Generation VI	
X **Omega Ruby**	It would claim another Pokémon’s nest as its own if it finds a nest sufficiently comfortable.
Y **Alpha Sapphire**	To make itself appear intimidatingly beefy, it tightly cinches its waist with its twin tails.
Generation VIII	
Brilliant Diamond	It is a brazen brute that barges its way into another Pokémon’s nest and claims it as its own.
Shining Pearl	To make itself appear intimidatingly beefy, it tightly cinches its waist with its split tail.
Legends: Arceus	Though impudent and difficult to tame, Purugly enjoys great popularity due to its fur, the beauty of which surpasses even velveteen.

Sprites





Shiny

Origin

Purugly may be based on an overweight tabby cat and a stereotypical ugly woman. It may also be based on the nekomata, a type of cat-based *yōkai*. The way it binds its stomach with its tail is similar to a corset. Its head being shaped like the crescent moon may allude to the nocturnal lifestyle of cats.

Name Origin

Purugly may be a combination of *purr* and *ugly*, as well as a play on “pure ugly”.

Bunyatto may be a combination of デブ *debu* (fat), 不細工 *busaiku* (ugly), or ブス *busu* (ugly person), ニャー *nyā* (onomatopoeia for meowing), and *cat*.

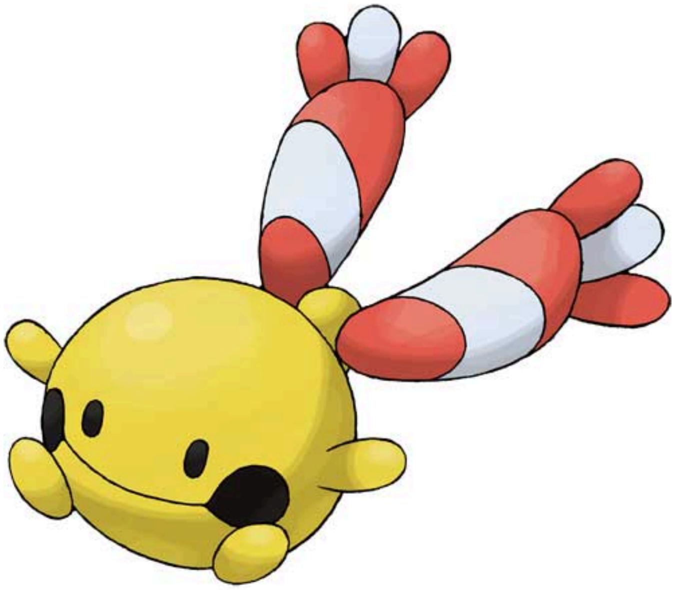
Chingling

Bell Pokémon

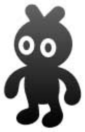
リーシャン

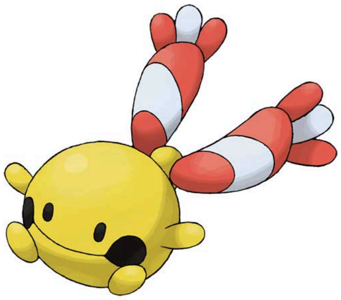
Lisyan

#0433



Types	Avg. Height	Avg. Weight
Psychic	0′08″ / 0.2 m	1.3 lbs. / 0.6 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Chingling

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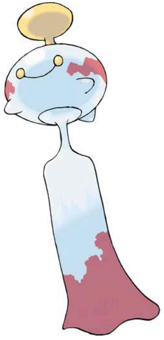


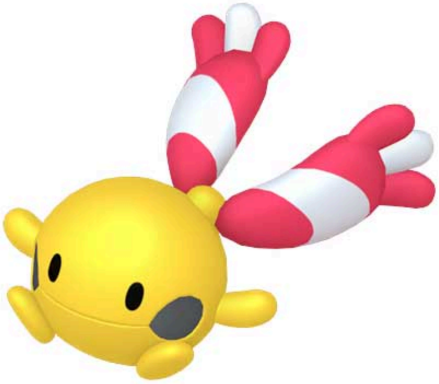
Chimecho

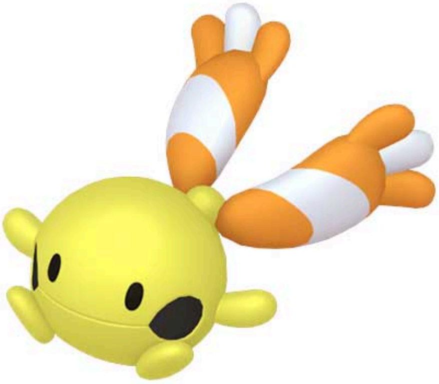
Pokédex Entries

Generation IV	
Diamond	It emits cries by agitating an orb at the back of its throat. It moves with flouncing hops.
Pearl	Each time it hops, it makes a ringing sound. It deafens foes by emitting high-frequency cries.
Platinum	There is an orb inside its mouth. When it hops, the orb bounces all over and makes a ringing sound.
HeartGold **SoulSilver**	It emits high-frequency cries that people can't hear. Once it starts, it can cry for an awfully long time.
Generation V	
Black **White** **Black 2** **White 2**	There is an orb inside its mouth. When it hops, the orb bounces all over and makes a ringing sound.
Generation VI	
X **Omega Ruby**	Each time it hops, it makes a ringing sound. It deafens foes by emitting high-frequency cries.
Y **Alpha Sapphire**	There is an orb inside its mouth. When it hops, the orb bounces all over and makes a ringing sound.
Generation VIII	
Brilliant Diamond	It emits cries by agitating an orb at the back of its throat. It moves with flouncing hops.
Shining Pearl	Each time it hops, it makes a ringing sound. It deafens foes by emitting high-frequency cries.
Legends: Arceus	This Pokémon gave me an excruciating headache when it seemingly cried out without making a sound. Perhaps there are some sounds that the human ear is simply incapable of hearing.
Generation IX	
Scarlet	There is an orb inside its mouth. When it hops, the orb bounces all over and makes a ringing sound.

Violet	It emits high-frequency cries that people can’t hear. Once it starts, it can cry for an awfully long time.
Legends: Z-A	It emits cries by agitating an orb at the back of its throat. It gently bounces along from place to place.

Sprites





Shiny

Origin

Chingling is based on a 鈴 *Suzu* bell, which is used at Shinto shrines. Its deafening and long-lasting cries may reference those of a toddler.

Name Origin

Chingling may be a combination of *chime*, *jingling*, and *-ling* (common suffix to denote something that is small or immature).

Lisyan may be a combination of 鈴 *rin* (bell), りんりん *rinrin* (onomatopoeia for bell chiming), and しゃんしゃん *shanshan* (onomatopoeia for bell jingling). It might also come from *listen.*

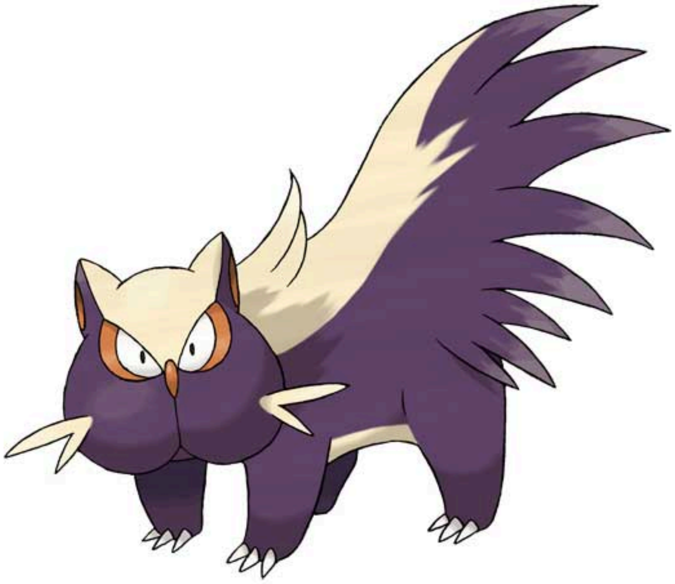
Stunky

Skunk Pokémon

スカンプー

Skunpuu

#0434

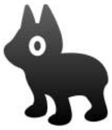


Types	Avg. Height	Avg. Weight
Poison Dark	1′04″ / 0.4 m	42.3 lbs. / 19.2 kg

Gender Ratio

50% male, 50% female

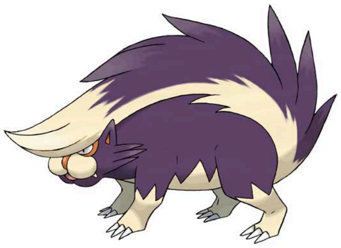
Shape



Footprint

Stunky

→



Skuntank

Pokédex Entries

Generation IV	
Diamond	It protects itself by spraying a noxious fluid from its rear. The stench lingers for 24 hours.
Pearl	It sprays a nose-curling, stinky fluid from its rear to repel attackers.
Platinum	It sprays a foul fluid from its rear. Its stench spreads over a mile radius, driving Pokémon away.
HeartGold SoulSilver	The foul fluid from its rear is so revolting that it can make people feel queasy up to a mile and a quarter away.
Generation V	
Black White Black 2 White 2	It sprays a foul fluid from its rear. Its stench spreads over a mile radius, driving Pokémon away.
Generation VI	
X Omega Ruby	It sprays a foul fluid from its rear. Its stench spreads over a mile radius, driving Pokémon away.
Y Alpha Sapphire	It protects itself by spraying a noxious fluid from its rear. The stench lingers for 24 hours.
Generation VIII	
Sword	From its rear, it sprays a foul-smelling liquid at opponents. It aims for their faces, and it can hit them from over 16 feet away.
Shield	If it lifts its tail and points its rear at you, beware. It’s about to spray you with a fluid stinky enough to make you faint.
Brilliant Diamond	It protects itself by spraying a noxious fluid from its rear. The stench lingers for 24 hours.
Shining Pearl	It sprays a nose-curling, stinky fluid from its rear to repel attackers.

Legends: Arceus	The poison that gushes from its aft end is accompanied by an utterly evil-smelling odor with such potency that one whiff can induce memory loss.
Generation IX	
Scarlet	It sprays a foul fluid from its rear. Its stench spreads over a mile radius, driving Pokémon away.
Violet	The foul fluid from its rear is so revolting that it can make people feel queasy up to a mile and a quarter away.

Sprites

Shiny

Origin

Stunky is based on a skunk, likely a hog-nosed skunk. It also bears a resemblance to a cat of some sort. Its Japanese name and its cry make reference to flatulence, and its face resembles the form of buttocks. Its moves Self-Destruct and Explosion, as well as its Ability Aftermath, are likely derived from gas bombs, flatulence, or skunks releasing all of their spray at once.

Name Origin

Stunky may be a combination of *skunk* or *stunk* and *stinky*.

Skunpuu may be a combination of *skunk* and プー *pū* (onomatopoeia for the sound of flatulence).

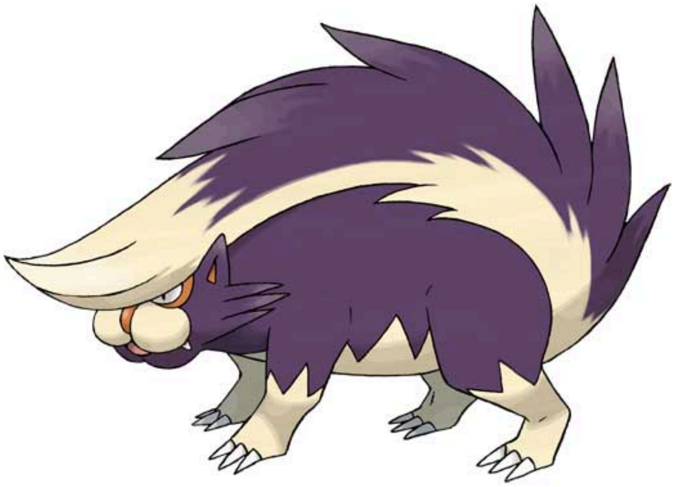
Skuntank

Skunk Pokémon

スカタンク

Skutank

#0435



Types

Poison Dark

Avg. Height

3′03″ / 1.0 m

Avg. Weight

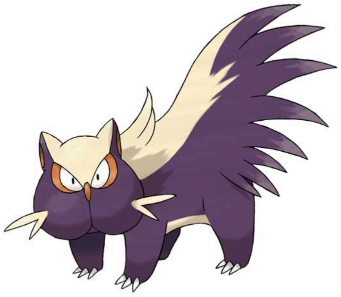
83.8 lbs. / 38.0 kg

Gender Ratio

50% male, 50% female

Shape

Footprint



Stunky

→

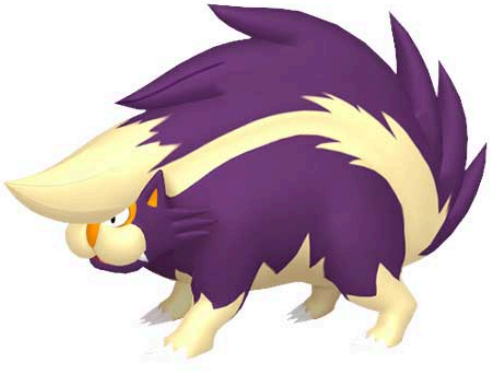
Skuntank

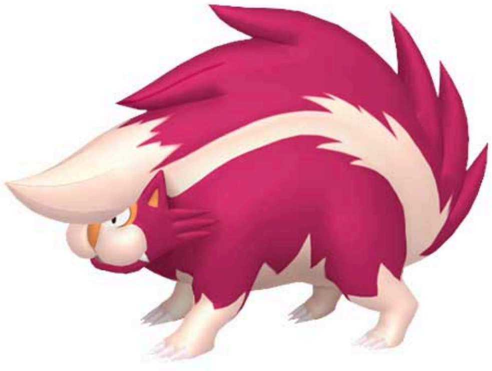
Pokédex Entries

Generation IV	
Diamond	It sprays a vile-smelling fluid from the tip of its tail to attack. Its range is over 160 feet.
Pearl	It sprays a stinky fluid from its tail. The fluid smells worse the longer it is allowed to fester.
Platinum	It attacks by spraying a horribly smelly fluid from the tip of its tail. Attacks from above confound it.
HeartGold **SoulSilver**	It attacks by spraying a repugnant fluid from its tail, but the stench dulls after a few squirts.
Generation V	
Black **White** **Black 2** **White 2**	It attacks by spraying a horribly smelly fluid from the tip of its tail. Attacks from above confound it.
Generation VI	
X **Omega Ruby**	It sprays a vile-smelling fluid from the tip of its tail to attack. Its range is over 160 feet.
Y **Alpha Sapphire**	It sprays a stinky fluid from its tail. The fluid smells worse the longer it is allowed to fester.
Generation VIII	
Sword	In its belly, it reserves stinky fluid that it shoots from its tail during battle. As this Pokémon’s diet varies, so does the stench of its fluid.
Shield	It digs holes in the ground to make its nest. The stench of the fluid it lets fly from the tip of its tail is extremely potent.
Brilliant Diamond	It sprays a vile-smelling fluid from the tip of its tail to attack. It can fire this spray more than 160 feet.
Shining Pearl	It sprays a stinky fluid from its tail. The fluid smells worse the longer it is allowed to fester in its belly.

Legends: Arceus	Sprays a poisonous fluid to take down prey. Sometimes, unable to stomach the stench of its own fluid, it leaves the bested prey uneaten.
Generation IX	
Scarlet	It attacks by spraying a horribly smelly fluid from the tip of its tail. Attacks from above confound it.
Violet	It attacks by spraying a repugnant fluid from its tail, but the stench dulls after a few squirts.

Sprites





Shiny

Origin

Skuntank is based on a hog-nosed skunk and a tank. Its appearance and notoriety of being incredibly foul-smelling is a trait also similar to the honey badger. Its stylized tail bears similarity to a pompadour, a hairstyle. It also bears similarities to cats. Its cry references flatulence, and its face resembles the form of buttocks. Its moves Self-Destruct and Explosion, as well as its Ability Aftermath, are likely derived from gas bombs, flatulence, or skunks releasing all of their spray at once. Its name and ability to learn the move Flamethrower by leveling up, as well as the way it shoots projectiles from the tip of its tail in front of its body, may be derived from tanks.

Name Origin

Skuntank and Skutank may be a combination of *skunk*, *stank* (past tense of *stink*), and *tank*.

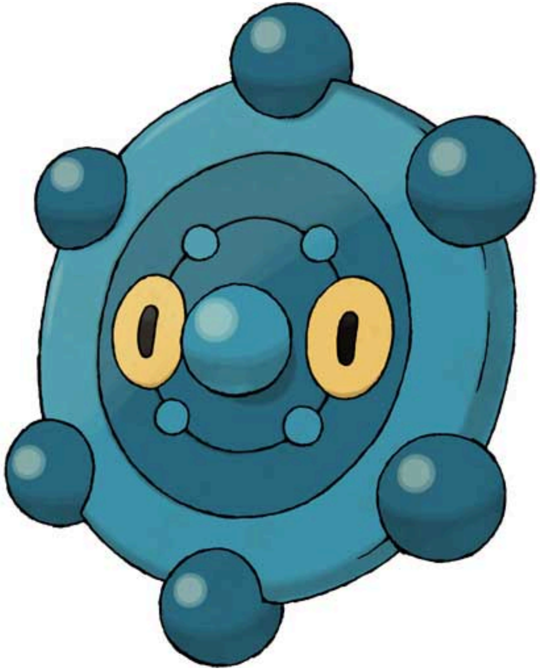
Bronzor

Bronze Pokémon

ドーミラー

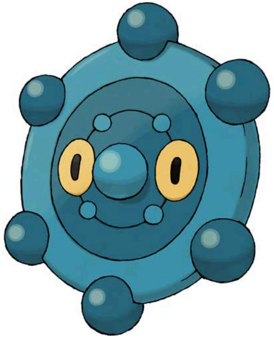
Dohmirror

#0436



Types	Avg. Height	Avg. Weight
Steel Psychic	1′08″ / 0.5 m	133.4 lbs. / 60.5 kg

Gender Ratio	Shape	Footprint
Unknown	●	—



Bronzor

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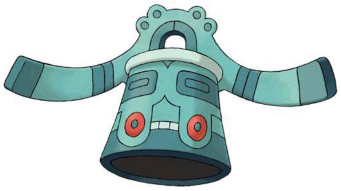


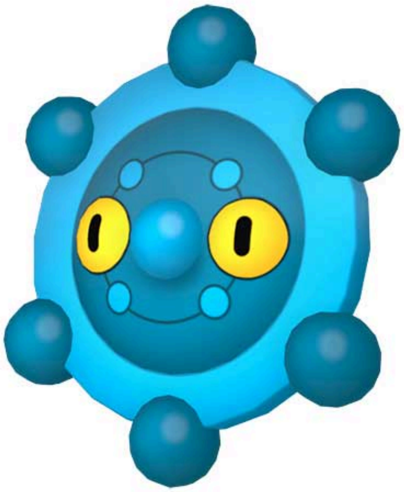
Bronzong

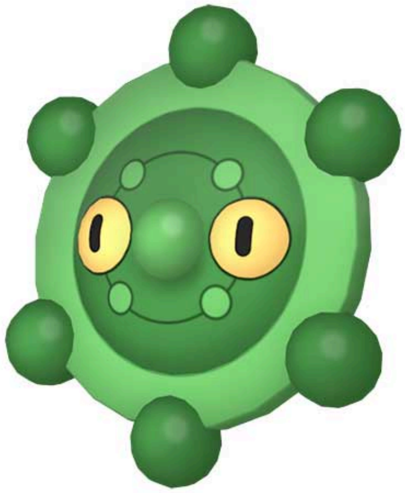
Pokédex Entries

Generation IV	
Diamond	Implements shaped like it were discovered in ancient tombs. It is unknown if they are related.
Pearl	X-ray photos were taken to check its body structure. Nothing appeared, however.
Platinum	There are researchers who believe this Pokémon reflected like a mirror in the distant past.
HeartGold **SoulSilver**	Ancient people believed that the pattern on Bronzor's back contained a mysterious power.
Generation V	
Black **White**	There are researchers who believe this Pokémon reflected like a mirror in the distant past.
Black 2 **White 2**	They are found in ancient tombs. The patterns on their back are said to be imbued with mysterious power.
Generation VI	
X **Omega Ruby**	Ancient people believed that the pattern on Bronzor's back contained a mysterious power.
Y **Alpha Sapphire**	Implements shaped like it were discovered in ancient tombs. It is unknown if they are related.
Generation VIII	
Sword	It appears in ancient ruins. The pattern on its body doesn't come from any culture in the Galar region, so it remains shrouded in mystery.
Shield	Polishing Bronzor to a shine makes its surface reflect the truth, according to common lore. Be that as it may, Bronzor hates being polished.
Brilliant Diamond	Implements shaped like Bronzor were discovered in ancient tombs. It is unknown whether they are related.
Shining Pearl	X-ray photos were taken to check its body structure, but nothing was seen.

Legends: Arceus	Floats using a mysterious energy. The pattern engraved upon its back is held as sacred and can sometimes be found in imagery from ancient cemeteries and other such timeworn places.
Generation IX	
Scarlet	Ancient people believed that the pattern on Bronzor’s back contained a mysterious power.
Violet	They are found in ancient tombs. The patterns on their backs are said to be imbued with mysterious power.

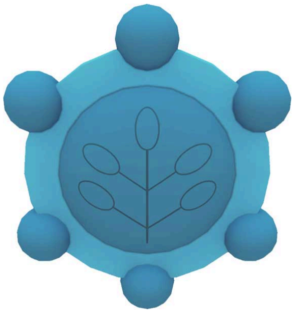
Sprites





Shiny

Origin



Bronzor is based on a 鈴鏡 *Rei-kyō*, a type of bronze mirror. On its back, Bronzor has carved in a shape of a grain spike just like its evolved form, Bronzong, which can summon rain for better harvest. Bronzor might also take inspiration from the percussive instrument known as the gong.

Bronzor and the fact that it evolves into Bronzong also seems to be based on an old Japanese myth present in the book *Kwaidan: Stories and Studies of Strange Things* by Lafcadio Hearn. The priests of Mugenyama wanted to forge a bell for their temple, so they asked the local women to donate their bronze mirrors for this purpose. A woman contributed her mirror, but later regretted it. Because of her repentance, the mirror wouldn't melt in the furnace until she killed herself. Before her suicide, she said that whoever would break the bell would be given great wealth by her ghost. A multitude of people tried to break the bell by ringing it furiously, so the tired priests rolled it down a hill into a swamp in frustration.

Name Origin

Bronzor may be a combination of *bronze* and *mirror*.

Dohmirror may be a combination of 銅鏡 *dōkyō* (bronze mirror) and *mirror*.

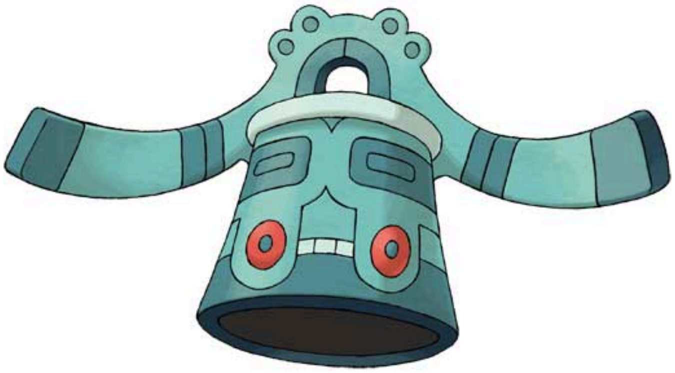
Bronzong

Bronze Bell Pokémon

ドータクン

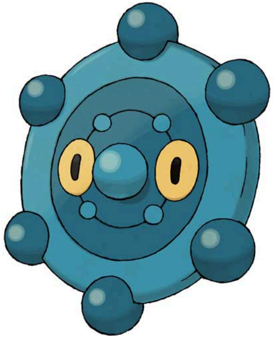
Dohtakun

#0437



Types	Avg. Height	Avg. Weight
Steel Psychic	4′03″ / 1.3 m	412.3 lbs. / 187.0 kg

Gender Ratio	Shape	Footprint
Unknown		—



Bronzor

→

Bronzong

Pokédex Entries

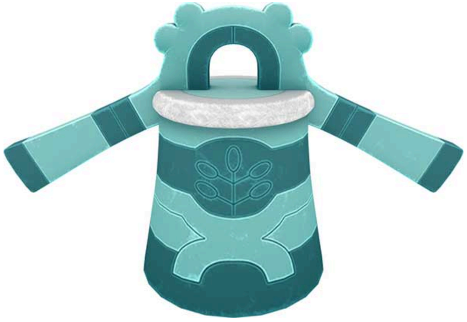
Generation IV	
Diamond	One caused a news sensation when it was dug up at a construction site after a 2000-year sleep.
Pearl	It can summon rain clouds. People long ago revered it as the bringer of plentiful harvests.
Platinum	It brought rains by opening portals to another world. It was revered as a bringer of plentiful harvests.
HeartGold SoulSilver	Ancient people believed that petitioning Bronzong for rain was the way to make crops grow.
Generation V	
Black White	It brought rains by opening portals to another world. It was revered as a bringer of plentiful harvests.
Black 2 White 2	In ages past, this Pokémon was revered as a bringer of rain. It was found buried in the ground.
Generation VI	
X Omega Ruby	In ages past, this Pokémon was revered as a bringer of rain. It was found buried in the ground.
Y Alpha Sapphire	Ancient people believed that petitioning Bronzong for rain was the way to make crops grow.
Generation VIII	
Sword	Some believe it to be a deity that summons rain clouds. When angered, it lets out a warning cry that rings out like the tolling of a bell.
Shield	Many scientists suspect that this Pokémon originated outside the Galar region, based on the patterns on its body.
Brilliant Diamond	One caused a media storm when it was dug up at a construction site after a 2,000-year sleep.
Shining Pearl	It can summon rain clouds. People long ago revered it as the bringer of plentiful harvests.

Legends: Arceus	Some believe that its bell-like cry opens holes to another world. It has been revered as a deity since ancient times.
Generation IX	
Scarlet	In ages past, this Pokémon was revered as a bringer of rain. It was found buried in the ground.
Violet	It brought rains by opening portals to another world. It was revered as a bringer of plentiful harvests.

Sprites

Shiny

Origin



Bronzong is based on a *dōtaku*, Japanese bells which were believed to have been used to pray for good harvests. They are often decorated with patterns representing nature and were buried, occasionally with bronze mirrors and weapons, in isolated locations.

Bronzong and the fact that it evolves from Bronzor also seems to be based on an old Japanese myth present in the book *Kwaidan: Stories and Studies of Strange Things* by Lafcadio Hearn. The priests of Mugenyama wanted to forge a bell for their temple, so they asked the local women to donate their bronze mirrors for this purpose. A woman contributed her mirror but later regretted it. Because of her repentance, the mirror wouldn't melt in the furnace until she killed herself. Before her suicide, she said that whoever would break the bell would be given great wealth by her ghost. A multitude of people tried to break the bell by ringing it furiously, so the tired priests rolled it down a hill into a swamp in frustration.

Bronzong's Pokédex entry in Diamond may refer to the Kamoiwakura Site, where multiple dōtaku were discovered during construction of a farm road in 1996 by a heavy machinery operator who accidentally struck the cache of dōtaku while excavating the site, and dated to 'approximately 2,000 years ago' in the Yayoi Period.

Additionally, Bronzong's facial features resemble those of the Mesoamerican rain god Tlāloc, who is often depicted as being predominantly cyan in color. In Mexico City, which is located on the site of the former capital of the Aztec Empire, artifacts are often discovered during construction-related excavation, which Bronzong's Pokédex entry in Pokémon Diamond may also reference.

Name Origin

Bronzong may be a combination of *bronze* and *gong* (a type of musical percussion instrument), *dong* (onomatopoeia for deep bell reverberation), or *bianzhong* (an ancient Chinese musical instrument consisting of bells).

Dohtakun may be derived from 銅鐸 *dōtaku* (a type of bronze bell) and possibly the honorific 君 *-kun* (mister).

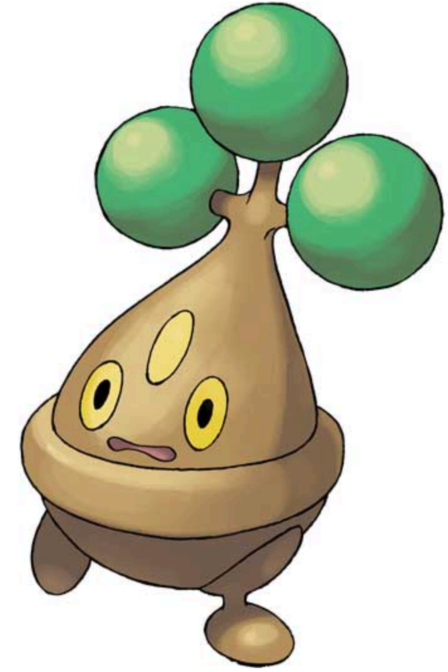
Bonsly

Bonsai Pokémon

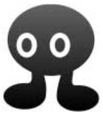
ウソハチ

Usohachi

#0438



Types	Avg. Height	Avg. Weight
Rock	1′08″ / 0.5 m	33.1 lbs. / 15.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

Bonsly

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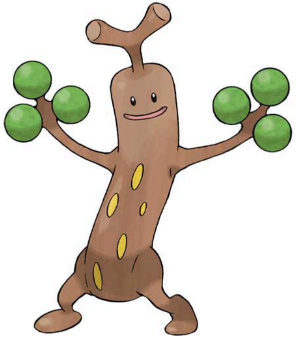


Sudowoodo

Pokédex Entries

Generation IV	
Diamond	It looks as if it is always crying. It is actually adjusting its body's fluid levels by eliminating excess.
Pearl	It prefers arid environments. It leaks water from its eyes to adjust its body's fluid levels.
Platinum	It prefers an arid atmosphere. It leaks water that looks like tears when adjusting its moisture level.
HeartGold **SoulSilver**	In order to adjust the level of fluids in its body, it exudes water from its eyes. This makes it appear to be crying.
Generation V	
Black **White** **Black 2** **White 2**	It prefers an arid atmosphere. It leaks water that looks like tears when adjusting its moisture level.
Generation VI	
X **Omega Ruby**	It prefers arid environments. It leaks water from its eyes to adjust its body's fluid levels.
Y **Alpha Sapphire**	It prefers an arid atmosphere. It leaks water that looks like tears when adjusting its moisture level.
Generation VII	
Sun	It does not deal well with water, so it lives in dry locales. Since its surroundings tend to lack greenery, it stands out noticeably.
Moon	From its eyes, it can expel excess moisture from its body. This liquid is similar in composition to human sweat.
Ultra Sun	It discharges moisture from its eyes, making it look like it's crying—apparently an effective way of getting enemies to let down their guard.
Ultra Moon	If its body gets too damp, it will die. So, in a process reminiscent of sweating, its eyes expel

	moisture.
Generation VIII	
Sword	It expels both sweat and tears from its eyes. The sweat is a little salty, while the tears have a slight bitterness.
Shield	This Pokémon lives in dry, rocky areas. As its green spheres dry out, their dull luster increases.
Brilliant Diamond	It looks as if it is always crying. It is actually adjusting its body's fluid levels by eliminating excess.
Shining Pearl	It prefers arid environments. It leaks water from its eyes to adjust its body's fluid levels.
Legends: Arceus	Its tears elicit sympathy from those who see them, but do not be deceived! This expulsion of body water is merely a physiological mechanism for keeping itself in good health.
Generation IX	
Scarlet	In order to adjust the level of fluids in its body, it exudes water from its eyes. This makes it appear to be crying.
Violet	From its eyes, it can expel excess moisture from its body. This liquid is similar in composition to human sweat.
Sleep	People have observed Bonsly appearing to cry in its sleep. You may worry that something has happened to it, but there's no need! Bonsly is just expelling water to adjust its body's fluid level.
Pokopia	From its eyes, it can expel excess moisture from its body. This liquid is similar in composition to human sweat.

Sprites

Shiny

Origin

Bonsly seems to be based on a bonsai tree (miniature trees grown inside small pots) and petrified wood (plants that have become fossilized over time). This would explain its pure Rock type since all of the organic material in petrified wood is replaced with minerals. It is also reminiscent of a toddler since its flowerpot resembles a diaper and it tends to cry a lot. It may also be based on the concept of mimicry.

Name Origin

Bonsly may be a combination of *bonsai* and *sly* or *lie*.

Usohachi may be a combination of 嘘 *uso* (lie) or 嘘っ八 *usoppachi* (downright lie) and 鉢 *hachi* (flowerpot).

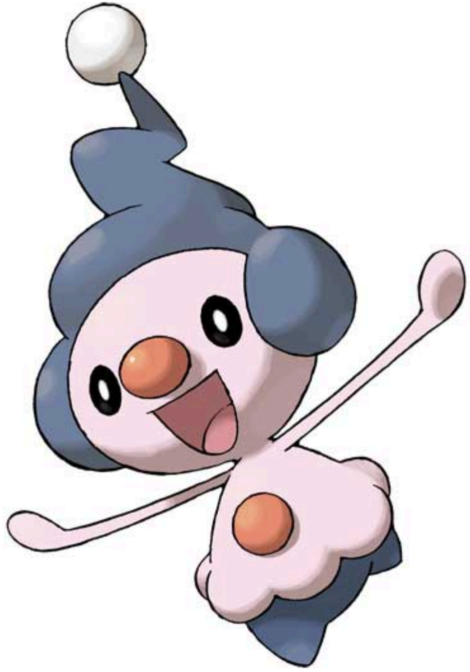
Mime Jr.

Mime Pokémon

マネネ

Manene

#0439

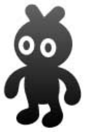


Types	Avg. Height	Avg. Weight
Psychic Fairy	2′00″ / 0.6 m	28.7 lbs. / 13.0 kg

Gender Ratio

50% male, 50% female

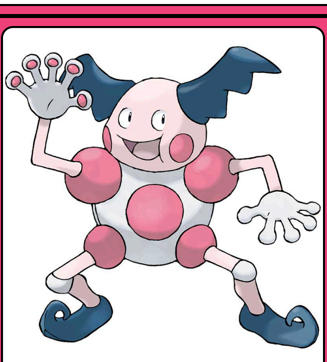
Shape



Footprint

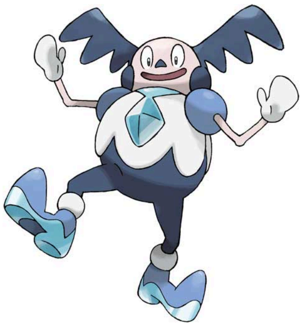
Mime Jr.

→



Mr. Mime

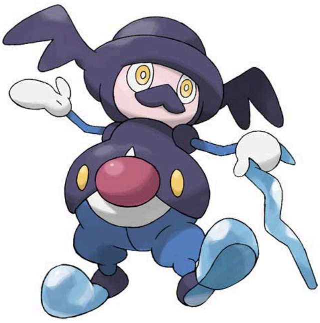
→



Mr. Mime

Galarian Form

→



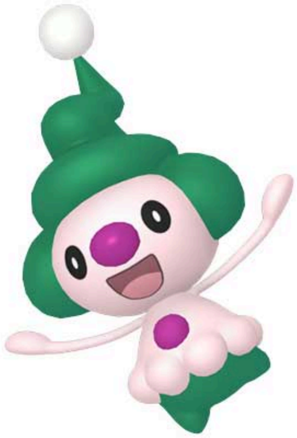
Mr. Rime

Pokédex Entries

Generation IV	
Diamond	It habitually mimics foes. Once mimicked, the foe cannot take its eyes off this Pokémon.
Pearl	It likes places where people gather. It mimics foes to confuse them, then makes its getaway.
Platinum	It mimics the expressions and motions of those it sees to understand the feelings of others.
HeartGold **SoulSilver**	In an attempt to confuse its enemy, it mimics the enemy’s movements. Then it wastes no time in making itself scarce!
Generation V	
Black **White** **Black 2** **White 2**	It mimics the expressions and motions of those it sees to understand the feelings of others.
Generation VI	
X **Omega Ruby**	In an attempt to confuse its enemy, it mimics the enemy’s movements. Then it wastes no time in making itself scarce!
Y	It habitually mimics foes. Once mimicked, the foe cannot take its eyes off this Pokémon.

Alpha Sapphire	
Generation VII	
Ultra Sun	It does its absolute best to mimic the movements and expressions of its opponents, but it’s still not very good at it.
Ultra Moon	When this gifted mimic surprises an opponent, Mime Jr. feels so happy that it ends up forgetting it was imitating something.
Generation VIII	
Sword	It mimics everyone it sees, but it puts extra effort into copying the graceful dance steps of Mr. Rime as practice.
Shield	It looks for a Mr. Rime that’s a good dancer and carefully copies the Mr. Rime’s steps like an apprentice.
Brilliant Diamond	It habitually mimics foes. The mimicked foe is said to be unable to look away from Mime Jr.
Shining Pearl	It likes places where people gather. It mimics foes to confuse them, then makes its getaway.
Legends: Arceus	Known to turn up in bustling marketplaces now and again. It mimics people much as a child would, then watches how they react, eyes sparkling.
Generation IX	
Sleep	On rare occasions, it’s been found sleeping atop a pantomimed bed. It’s said that even in its sleep, Mime Jr. is putting its heart and soul into mimicking Mr. Mime, who can pantomime all sorts of things.
Legends: Z-A	Mime Jr. is a gifted mimic. When it startles an opponent with its skills, it feels so delighted that it forgets to keep up its act.
Pokopia	Mime Jr. is a gifted mimic. When it startles an opponent with its skills, it feels so delighted that it forgets to keep up its act.

Sprites



Shiny

Origin

Mime Jr. seems to be based on a toddler and a mime artist due to its mimicking behavior. It is also reminiscent of a clown due to its bright colors and big, red nose. The blue growth on its head resembles a knit cap with earflaps or a fool’s cap worn by court jesters. Its Fairy type and pointed hat may be inspired by various humanoid fairy tale creatures such as gnomes, dwarves, and elves. In folklore, the terms “elves” and “fairies” are sometimes used interchangeably. Its body shape also resembles a hand puppet or a doll. In Japanese folklore, inanimate objects that are possessed by spirits and come to life are known as *tsukumogami*.

Mime Jr. is also reminiscent of an ice cream cone, with its pointy legs resembling a cone, its pink body and head resembling scoops of strawberry ice cream, its hat resembling a swirl of whipped cream, and its red nose and button resembling maraschino cherries.

Name Origin

Mime Jr. is derived from mime and *Jr.* (abbreviation of Junior).

Manene may be a combination of 真似 *mane* (mimicry) and ね *ne* (emphasis and question marker particle)—similar to Bulbasaur’s Japanese etymology (*fushigi da ne*)—or *nene* (Spanish for “baby”).

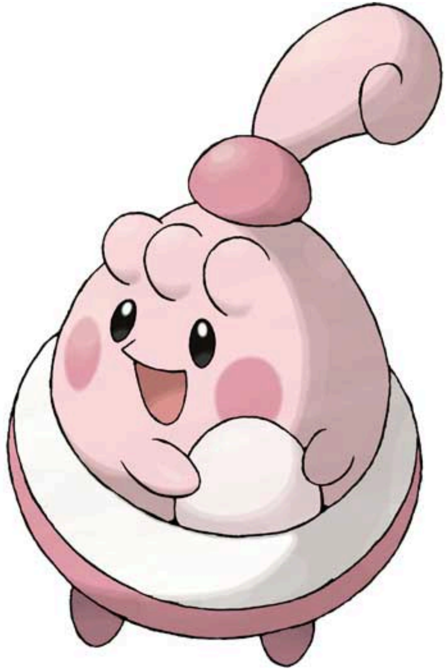
Happiny

Playhouse Pokémon

ピンプク

Pinpuku

#0440



Types

Normal

Avg. Height

2′00″ / 0.6 m

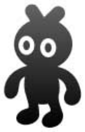
Avg. Weight

53.8 lbs. / 24.4 kg

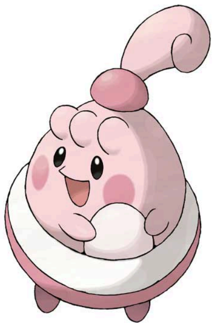
Gender Ratio

100% female

Shape



Footprint



Happiny

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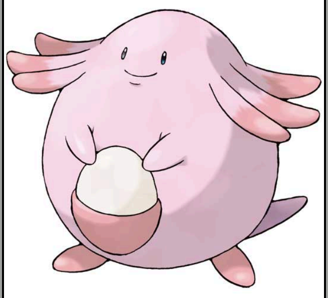

Chansey

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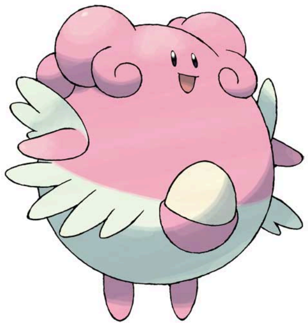


Blissey

Pokédex Entries

Generation IV	
Diamond	It loves round white things. It carries an egg-shaped rock in imitation of Chansey.
Pearl	It carries a round, egg-shaped rock in its belly pouch and gives the rock to its friends.
Platinum	It likes to carry around a small rock. It may wander around others’ feet and cause them to stumble.
HeartGold **SoulSilver**	It carefully carries a round, white rock that it thinks is an egg. It’s bothered by how curly its hair looks.
Generation V	
Black **White** **Black 2** **White 2**	It likes to carry around a small rock. It may wander around others’ feet and cause them to stumble.
Generation VI	
X **Omega Ruby**	It carries a round, egg-shaped rock in its belly pouch and gives the rock to its friends.
Y **Alpha Sapphire**	It carefully carries a round, white rock that it thinks is an egg. It’s bothered by how curly its hair looks.
Generation VII	
Sun	It carries a round white rock in its belly pouch. If it gets along well with someone, it will sometimes give that person the rock.
Moon	It’s too small to lay eggs yet. As a surrogate, it searches out round white stones.
Ultra Sun	Usually it’s a well-behaved Pokémon, but if you take its round rock away, it will cry and fuss and throw a big old tantrum.
Ultra Moon	When it sees something round and white, Happiny puts it into the pouch on its stomach. It sometimes becomes overloaded and can’t move.
Generation VIII	

Sword	Mimicking Chansey, Happiny will place an egg-shaped stone in its belly pouch. Happiny will treasure this stone.
Shield	Happiny's willing to lend its precious round stone to those it's friendly with, but if the stone isn't returned, Happiny will cry and throw a tantrum.
Brilliant Diamond	It loves round, white things. It carries an egg-shaped rock in imitation of Chansey.
Shining Pearl	It carries a round, egg-shaped rock in its belly pouch and gives the rock to its friends.
Legends: Arceus	In imitation of Chansey, it keeps a round stone tucked into its belly pouch and cherishes it dearly. It gets along well with children and will sometimes play house with them for fun.
Generation IX	
Scarlet	It carries a round, white rock in its belly pouch. If it gets along well with someone, it will sometimes give that person the rock.
Violet	It carefully carries a round, white rock that it thinks is an egg. It's bothered by how curly its hair looks.
Sleep	Mimicking Chansey, Happiny will place a round egg-shaped stone in its belly pouch. If you see it sleeping with the stone out, Happiny may still be playing house in its dreams.
Pokopia	It carefully carries a round, white rock that it thinks is an egg. It's bothered by how curly its hair looks.

Sprites

Shiny

Origin

Happiny shares some characteristics with infants, such as its soft skin, ponytail and diaper-like pouch. It also resembles an egg cup. The way it pretends to be an adult version of itself and acts like a nurse is reminiscent of little girls playing with dolls.

Name Origin

Happiny may be a combination of *happiness* and *tiny* or *teeny*. It may also involve *happenstance*.

Pinpuku may be a combination of ピンク *pinku* (pink) and 福 *fuku* (good fortune).

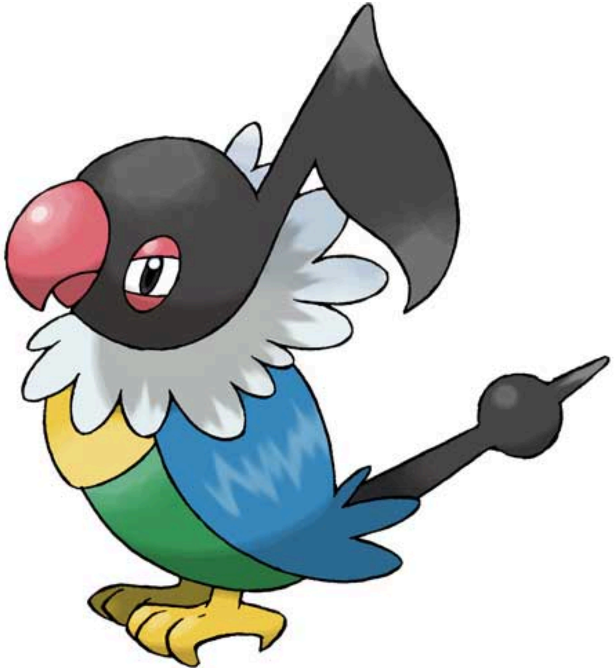
Chatot

Music Note Pokémon

ペラップ

Perap

#0441



Types	Avg. Height	Avg. Weight
Normal Flying	1′08″ / 0.5 m	4.2 lbs. / 1.9 kg

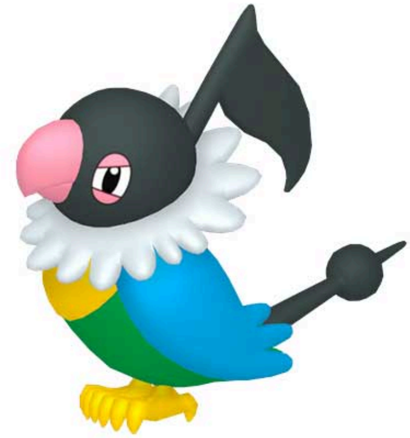
Gender Ratio	Shape	Footprint
50% male, 50% female		

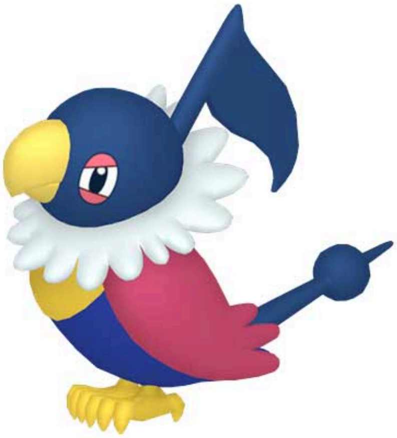
Pokédex Entries

Generation IV	
Diamond	It can learn and speak human words. If they gather, they all learn the same saying.
Pearl	It keeps rhythm by flicking its tail feathers like a metronome. It imitates human speech.
Platinum	Its tongue is just like a human's. As a result, it can cleverly mimic human speech.

HeartGold **SoulSilver**	It mimics the cries of other Pokémon to trick them into thinking it’s one of them. This way they won’t attack it.
Generation V	
Black **White** **Black 2** **White 2**	Its tongue is just like a human’s. As a result, it can cleverly mimic human speech.
Generation VI	
X **Omega Ruby**	It mimics the cries of other Pokémon to trick them into thinking it’s one of them. This way they won’t attack it.
Y **Alpha Sapphire**	It can learn and speak human words. If they gather, they all learn the same saying.
Generation VIII	
Brilliant Diamond	They can learn and speak human words. If they gather, they all learn the same saying.
Shining Pearl	It keeps rhythm by flicking its tail feathers like a metronome. It also imitates human speech.
Legends: Arceus	A versatile performer skilled in the imitation of human speech. It is said that older, more experienced Chatot can even understand the meaning of the words they mimic.
Generation IX	
Pokopia	They can learn and speak human words. If they gather, they all learn the same saying.

Sprites





Shiny

Origin

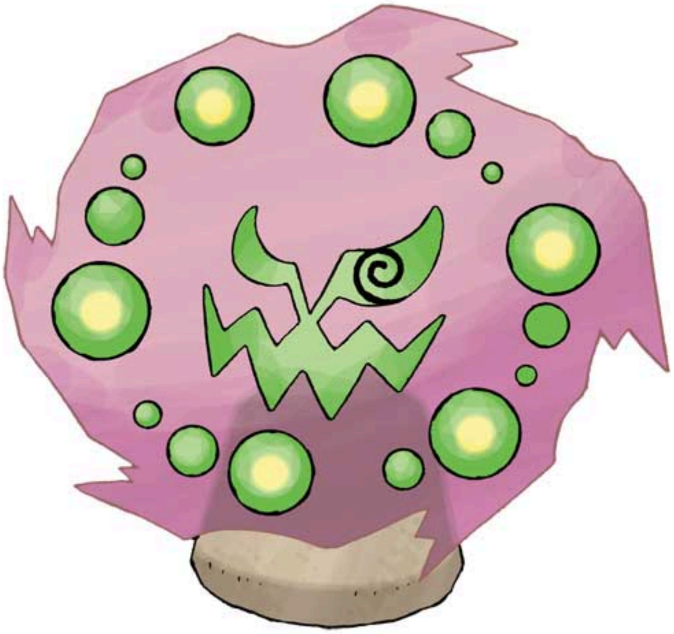
Chatot appears to be based on a parrot, specifically a masked lovebird, a species of small parrot. It also resembles a blue-and-yellow macaw, with the head crest of some cockatiel and cockatoo species. Its head looks like an eighth note, and its tail resembles a metronome what may allude to the musical nature of birds, especially parrots that are able to imitate human speech. Additionally, its white neck feathers resemble a collar.

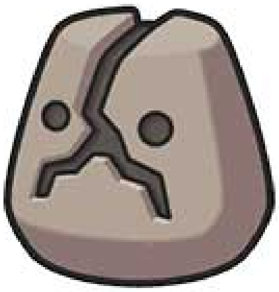
Name Origin

Chatot may be a combination of *chat* and *parrot*.

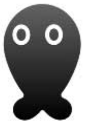
Perap may be a combination of ぺらぺら *perapera* (fluently; chatty), *parrot*, and *rap*.

Spiritomb Forbidden Pokémon	**ミカルゲ** *Mikaruge*	**#0442**





Odd Keystone

Types	**Avg. Height**	**Avg. Weight**
Ghost Dark	3′03″ / 1.0 m	238.1 lbs. / 108.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Pokédex Entries

Generation IV	
Diamond	A Pokémon that was formed by 108 spirits. It is bound to a fissure in an Odd Keystone.
Pearl	It was bound to a fissure in an Odd Keystone as punishment for misdeeds 500 years ago.
Platinum	Its constant mischief and misdeeds resulted in it being bound to an Odd Keystone by a mysterious spell.
HeartGold **SoulSilver**	It was formed by uniting 108 spirits. It has been bound to the Odd Keystone to keep it from doing any mischief.
Generation V	
Black **White** **Black 2** **White 2**	Its constant mischief and misdeeds resulted in it being bound to an Odd Keystone by a mysterious spell.
Generation VI	
X **Omega Ruby**	A Pokémon that was formed by 108 spirits. It is bound to a fissure in an odd keystone.
Y **Alpha Sapphire**	It was bound to a fissure in an odd keystone as punishment for misdeeds 500 years ago.
Generation VIII	
Sword	Exactly 108 spirits gathered to become this Pokémon. Apparently there are some ill-natured spirits in the mix.
Shield	All Spiritomb’s mischief and misdeeds compelled a traveler to use a mysterious spell to bind Spiritomb to an odd keystone.
Brilliant Diamond	It is a Pokémon that was formed by 108 spirits. It is bound to a fissure in an odd keystone.
Shining Pearl	It was bound to a fissure in an odd keystone as punishment for misdeeds 500 years ago.

Legends: Arceus	It lays curses by thinking wicked thoughts. Writings tell that this Pokémon was born out of the assembly of five score and eight malevolent spirits.
Generation IX	
Scarlet	Its constant mischief and misdeeds resulted in it being bound to an Odd Keystone by a mysterious spell.
Violet	It was formed by uniting 108 spirits. It has been bound to the Odd Keystone to keep it from doing any mischief.
Sleep	A Pokémon that was formed by 108 spirits. It moves a lot even in its sleep-perhaps each of the spirits is dreaming separately. But no matter how much the spirits move around, the body remains firmly bound to an Odd Keystone.

Sprites

Shiny

Origin

Spiritomb may be based on a Jibakurei, a spirit bound to a single place, or a Deildegast, a Norwegian folklore spirit that is forced to haul around a boundary stone as punishment for moving one while it was alive. It might also be based on a Buddhist tradition performed on New Year's Eve in Japan in which a bell is rung 108 times to chase away the 108 temptations in order to achieve Nirvana. The wisps of spirits surrounding its face also resemble a set of prayer beads, a possible reference to Japa.

Spiritomb may also be based on *Water Margin*, one of the Classic Chinese Novels, which is also very well known in Japan. In the novel's first chapter, a foolish army marshal orders the removal of a stone monument guarded by monks for generations, causing the spirits of 108 demons sealed therein to be released. These 108 souls, having atoned for their sins, become the 108 Stars of Destiny. They are reincarnated centuries later as 108 outlaws, the heroes of the novel.

Name Origin

Spiritomb may be a combination of *spirit* and *tomb*. It may also be a play on *spiritum* (Latin for spirit).

Mikaruge may be a combination of 御影石 *mikageishi* (granite) and 軽石 *karuishi* (pumice). It may also involve *karma*.

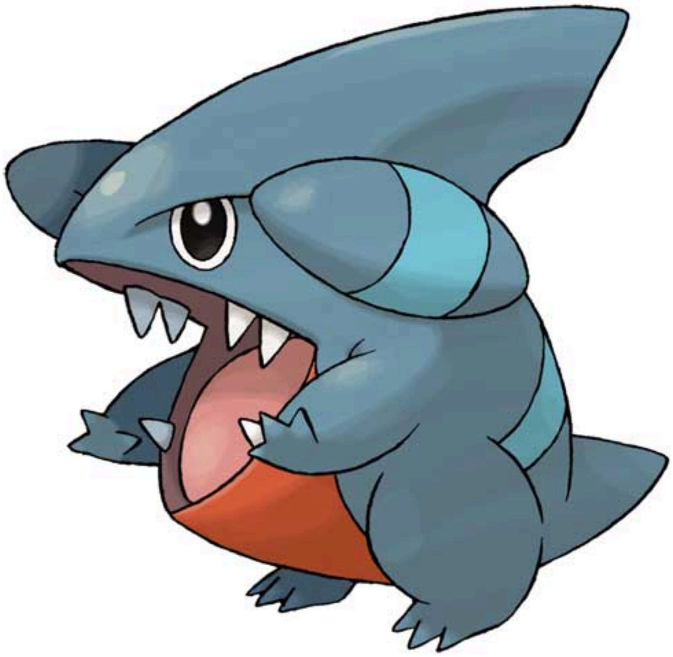
Gible

Land Shark Pokémon

フカマル

Fukamaru

#0443



Types

Dragon Ground

Avg. Height

2′04″ / 0.7 m

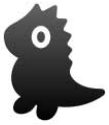
Avg. Weight

45.2 lbs. / 20.5 kg

Gender Ratio

50% male, 50% female

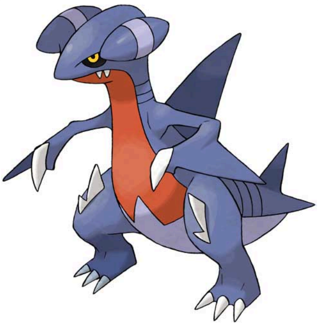
Shape



Footprint

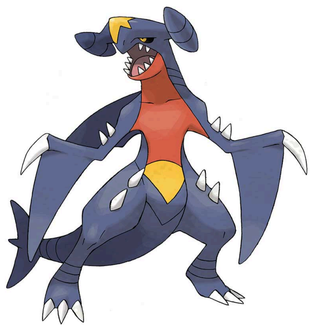
Gible

→



Gabite

→



Garchomp

Pokédex Entries

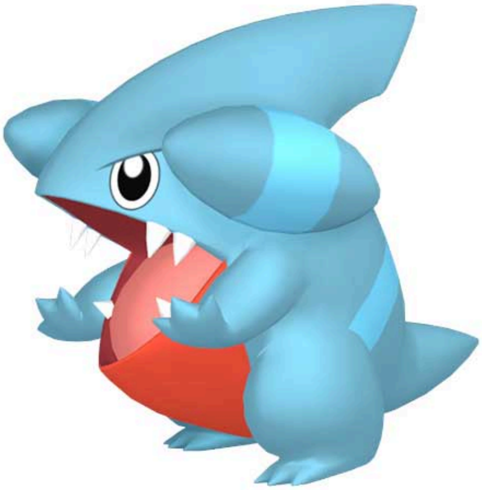
Generation IV	
Diamond	It nests in small, horizontal holes in cave walls. It pounces to catch prey that stray too close.
Pearl	It once lived in the tropics. To avoid the cold, it lives in caves warmed by geothermal heat.
Platinum	It attacks using its huge mouth. While its attacks are powerful, it hurts itself out of clumsiness, too.
HeartGold **SoulSilver**	It nests in horizontal holes warmed by geothermal heat. Foes who get too close can expect to be pounced on and bitten.
Generation V	
Black **White** **Black 2** **White 2**	It attacks using its huge mouth. While its attacks are powerful, it hurts itself out of clumsiness, too.
Generation VI	
X **Omega Ruby**	It nests in horizontal holes warmed by geothermal heat. Foes who get too close can expect to be pounced on and bitten.
Y **Alpha Sapphire**	It nests in small, horizontal holes in cave walls. It pounces to catch prey that stray too close.
Generation VII	
Sun	It lives in caves warmed by geothermal heat. Even so, when the weather gets cold, it will huddle close with others of its kind.
Moon	It skulks in caves, and when prey or an enemy passes by, it leaps out and chomps them. The force of its attack sometimes chips its teeth.
Ultra Sun	It reacts to anything that moves—flies right at it and bites it. Sometimes it injures itself, but it doesn’t care too much.
Ultra Moon	Its original home is an area much hotter than Alola. If you’re planning to live with one, your heating bill will soar.

Generation VIII	
Sword	Gible prefers to stay in narrow holes in the sides of caves heated by geothermal energy. This way, Gible can stay warm even during a blizzard.
Shield	Gible attacks anything that moves, and it drags whatever it catches into the crevice that is its lair. Despite the big mouth, Gible’s stomach is small.
Brilliant Diamond	It nests in small, horizontal holes in cave walls. It pounces to catch prey that stray too close.
Shining Pearl	It once lived in the tropics. To avoid the cold, it lives in caves warmed by geothermal heat.
Legends: Arceus	It nests in caves untouched by sunlight. Its sharp teeth may fall out when worn away or after an impact, but they regrow within a few days.
Generation IX	
Scarlet	It skulks in caves, and when prey or an enemy passes by, it leaps out and chomps them. The force of its attack sometimes chips its teeth.
Violet	It nests in horizontal holes warmed by geothermal heat. Foes who get too close can expect to be pounced on and bitten.
Legends: Z-A	It nests in small, horizontal holes in cave walls. It pounces to catch prey that stray too close.

Sprites

Male

Shiny Male



Female

Shiny Female

Origin

Gible has traits of some sharks species, noticeably the hammerhead shark. Its duller colors, red abdomen, and rounder shape could also hint at it being partially based on a Red-bellied piranha.

Its Ground typing might also be a reference to ground sharks or sand sharks. While it being adapted to live on land may reference Land Sharks, a recurring creature in fantasy settings.

Name Origin

Gible may be a combination of *gobble* and *nibble*.

Fukamaru may be a combination of 鱶 *fuka* (shark) and 丸 *maru* (round; suffix in young boy’s names), as well as a pun on 深まる *fukamaru* (to deepen, to become deep).

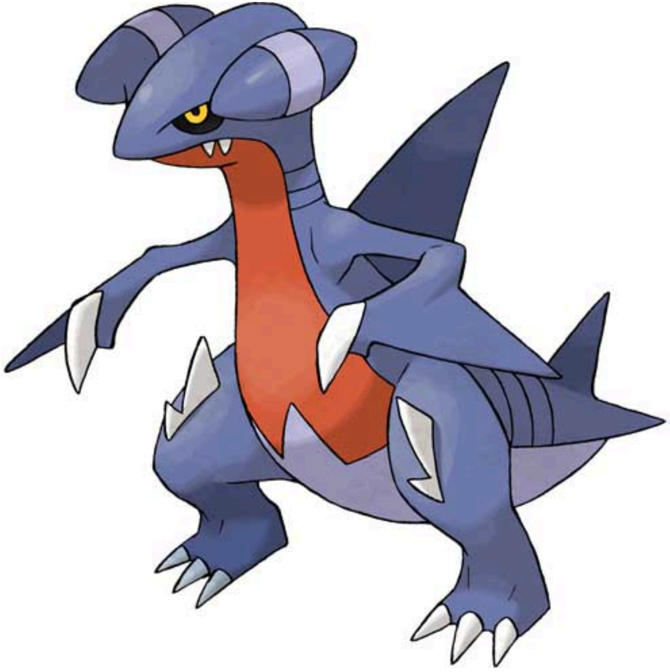
Gabite

Cave Pokémon

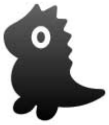
ガバイト

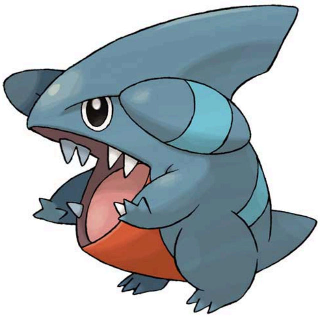
Gabite

#0444



Types	**Avg. Height**	**Avg. Weight**
Dragon Ground	4′07″ / 1.4 m	123.5 lbs. / 56.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

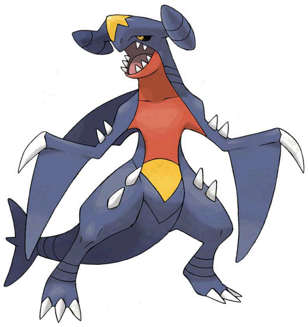


Gible

→

Gabite

→



Garchomp

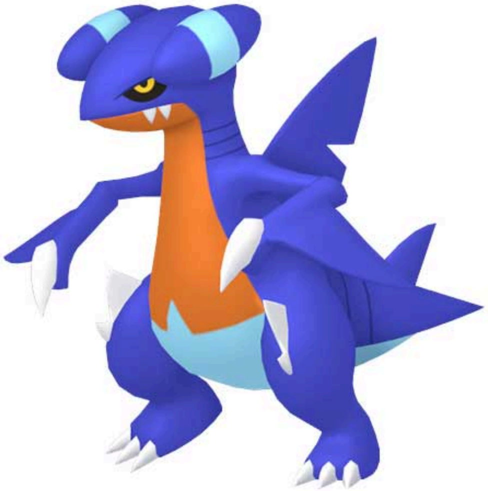
Pokédex Entries

Generation IV	
Diamond	There is a long-held belief that medicine made from its scales will heal even incurable illnesses.
Pearl	It habitually digs up and hoards gems in its nest. Its loot is constantly targeted by thieves.
Platinum	It loves sparkly things. It seeks treasures in caves and hoards the loot into its nest.
HeartGold SoulSilver	As it digs to expand its nest, it habitually digs up gems that it then hoards in its nest.
Generation V	
Black White Black 2 White 2	It loves sparkly things. It seeks treasures in caves and hoards the loot into its nest.
Generation VI	
X Omega Ruby	It loves sparkly things. It seeks treasures in caves and hoards the loot in its nest.
Y Alpha Sapphire	As it digs to expand its nest, it habitually digs up gems that it then hoards in its nest.
Generation VII	
Sun	In rare cases, it molts and sheds its scales. Medicine containing its scales as an ingredient will make a weary body feel invigorated.
Moon	Shiny objects are its passion. It can be found in its cave, scarcely moving, its gaze fixed on the jewels it’s amassed or Carbink it has caught.
Ultra Sun	It loves shiny things. When it finds a Sableye trying to catch a Carbink, Gabite becomes furiously angry and attacks the Sableye.
Ultra Moon	It sheds its skin and gradually grows larger. Its scales can be ground into a powder and used as raw materials for traditional medicine.

Generation VIII	
Sword	This Pokémon emits ultrasonic waves from a protrusion on either side of its head to probe pitch-dark caves.
Shield	Jewels are buried in the caves these Pokémon nest in, but you’ll be torn apart by claws and fangs the moment you enter one of these caves.
Brilliant Diamond	There is a long-held belief that medicine made from its scales will heal incurable illnesses.
Shining Pearl	It habitually digs up and hoards gems in its nest. Its loot is constantly targeted by thieves.
Legends: Arceus	Though Gabite are usually of a violent disposition, when I gave one a glass bead it had been eyeing covetously, it suddenly became quite docile.
Generation IX	
Scarlet	In rare cases, it molts and sheds its scales. Medicine containing its scales as an ingredient will make a weary body feel invigorated.
Violet	It loves sparkly things. It seeks treasures in caves and hoards the loot in its nest.
Legends: Z-A	As it digs to expand its nest, it unearths raw gemstones. It has a habit of hoarding these in its nest.

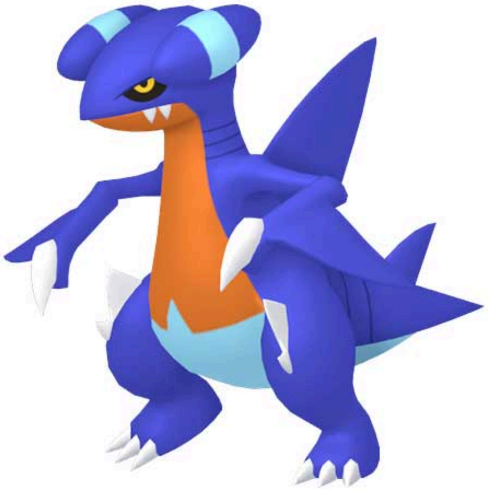
Sprites

Male



Shiny Male

Female



Shiny Female

Origin

Gabite appears to combine traits of dinosaurian kaijus, wyverns, and different species of sharks. It may also reference Land Sharks, a somewhat recurring creature in fantasy settings.

Gabite also shares traits with various species of sharks, noticeably the hammerhead shark. Its Ground typing might also be a reference to ground sharks or sand sharks. It may also be based on theropod dinosaurs, particularly the *Carcharodontosaurus*, whose teeth are often compared to the great white shark’s due to similar serrations and sharpness.

Gabite’s behavior of collecting gems and treasures is reminiscent of European dragons, which are commonly depicted guarding a treasure hoard.

Name Origin

Gabite may be a combination of がぶり *gaburi* (with a big bite) and *bite*.

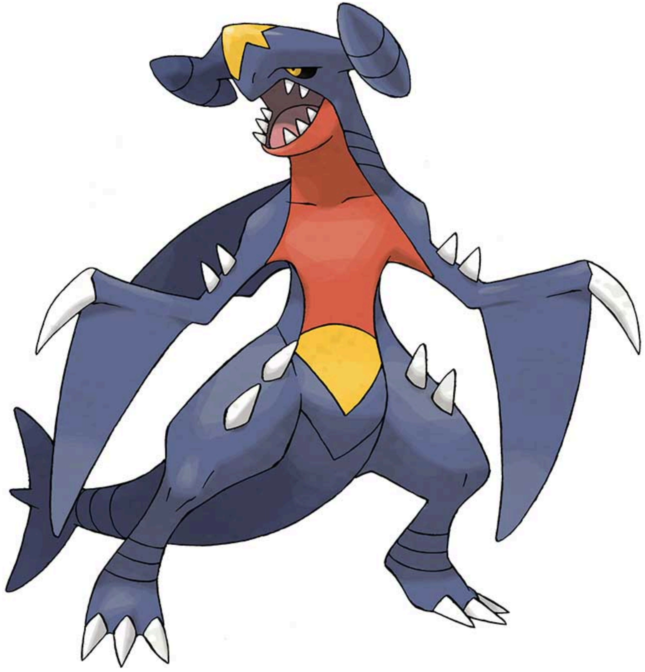
Garchomp

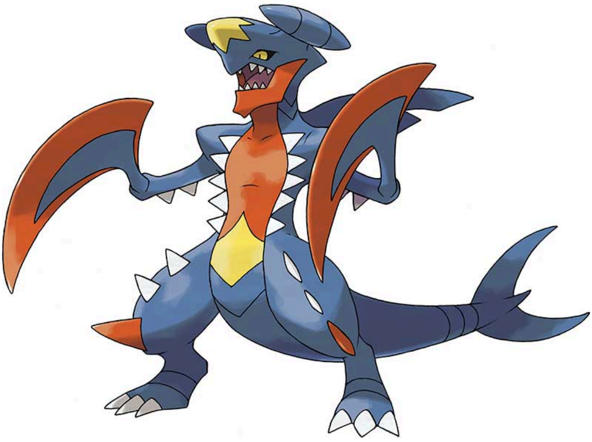
Mach Pokémon

ガブリアス

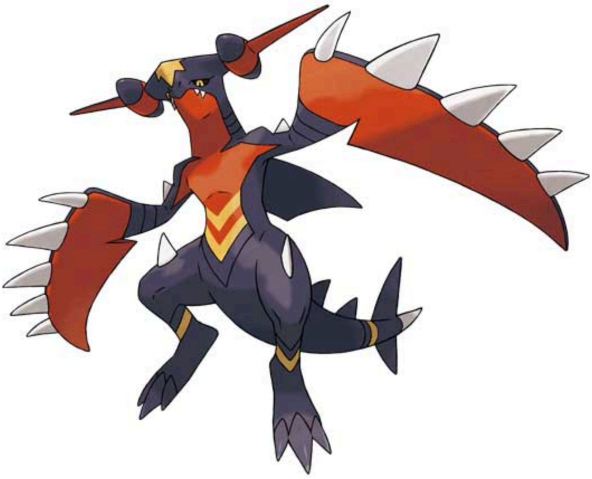
Gaburias

#0445





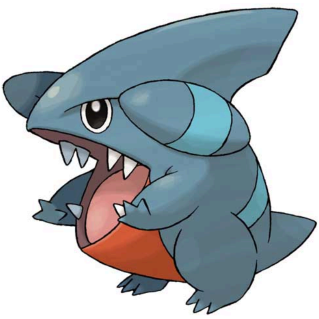
Mega Garchomp



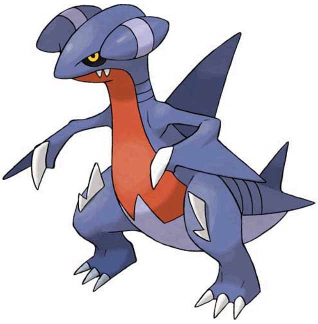
Mega Garchomp Z

Types	**Avg. Height**	**Avg. Weight**
Dragon Ground	6′03″ / 1.9 m	209.4 lbs. / 95.0 kg
Garchomp	Garchomp	Garchomp

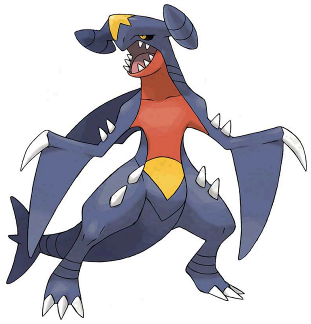
Dragon Ground Mega Garchomp Dragon Mega Garchomp Z	6′03″ / 1.9 m Mega Garchomp 6′03″ / 1.9 m Mega Garchomp Z	209.4 lbs. / 95.0 kg Mega Garchomp 218.3 lbs. / 99.0 kg Mega Garchomp Z
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**


Gible

→


Gabite

→


Garchomp

Pokédex Entries

Generation IV	
Diamond	When it folds up its body and extends its wings, it looks like a jet plane. It flies at sonic speed.
Pearl	It flies at speeds equal to a jet fighter plane. It never allows its prey to escape.
Platinum	It is said that when one runs at high speed, its wings create blades of wind that can fell nearby trees.
HeartGold **SoulSilver**	Its body is covered in fine scales that reduce drag, enabling it to fly at high speeds.
Generation V	
Black **White** **Black 2**	It is said that when one runs at high speed, its wings create blades of wind that can fell nearby trees.

White 2	
Generation VI	
X Omega Ruby	When it folds up its body and extends its wings, it looks like a jet plane. It flies at sonic speed.
Y Alpha Sapphire	It flies at speeds equal to a jet fighter plane. It never allows its prey to escape.
Generation VII	
Sun	It can fly at speeds rivaling jet planes. It dives into flocks of bird Pokémon and gulps the entire flock down whole. **Mega Evolution:** Excess energy melted its arms and wings, transforming them into giant scythes.
Moon	The protuberances on its head serve as sensors. It can even detect distant prey. **Mega Evolution:** Its vaunted wings become scythes, sending it mad with rage. It swings its scythes wildly and slices the ground to pieces.
Ultra Sun	It flies at the speed of sound while searching for prey, and it has midair battles with Salamence as the two compete for food. **Mega Evolution:** Its arms and wings melted into something like scythes. Mad with rage, it rampages on and on.
Ultra Moon	Its fine scales don’t just reduce wind resistance—their sharp edges also cause injury to any opponent who attacks it. **Mega Evolution:** Its disposition is more vicious than before its Mega Evolution. Garchomp carves its opponents up with the scythes on both arms.
Generation VIII	
Sword	Garchomp makes its home in volcanic mountains. It flies through the sky as fast as a jet airplane, hunting down as much prey as it can.

Shield	Garchomp is fast both underground and above. It can bring down prey and return to its den before its body has chilled from being outside.
Brilliant Diamond	When it folds up its body and extends its wings, it looks like a jet plane. It flies at sonic speed.
Shining Pearl	It flies at speeds equal to a jet fighter plane. It never allows its prey to escape.
Legends: Arceus	Soars across the heavens at blinding speed—a magnificent sight! It has a feral disposition. Utmost caution is required if one meets a Garchomp out in the wilds.
Generation IX	
Scarlet	It is said that when one runs at high speed, its wings create blades of wind that can fell nearby trees.
Violet	The protuberances on its head serve as sensors. It can even detect distant prey.
Legends: Z-A	It flies at speeds equal to a jet fighter plane. It never allows its prey to escape. **Mega Evolution:** Its disposition is more vicious than before its Mega Evolution. Garchomp carves its opponents up with the scythes on both arms. **Mega Evolution Z:** Garchomp has gained a new Mega-Evolved form. It flies around foes at Mach speed and cuts them to shreds with its sinister wing claws.

Sprites

Male

Shiny Male

Female

Shiny Female

Mega

Shiny Mega

Mega Z

Shiny Mega Z

Origin

Garchomp appears to combine traits of dinosaurian kaijus, wyverns, aircrafts, and different species of sharks. It may also reference land sharks, a recurring creature in fantasy settings. Garchomp also shares traits with various species of sharks, noticeably the hammerhead shark. Its Ground type might also be a reference to ground sharks or sand sharks. It may also be based on theropod dinosaurs, particularly the *Carcharodontosaurus*, whose teeth are often compared to the great white shark’s due to similar serrations and sharpness. Garchomp’s aircraft traits may allude to Curtiss P-40 Warhawk fighters. These models popularized shark-themed nose arts on aircraft and were often referred to as “desert sharks”. Mega Garchomp Z greatly emphasizes these aircraft designs, with its larger wing fins and extra wings on its head for faster flight speed.

Mega Garchomp’s skull-like head and scythe-like arms may be based on traits of typical Grim Reaper depictions.

Name Origin

Garchomp may be a combination of its Japanese name, *chomp*, and possibly *gargantuan*.

Gaburias may be a combination of がぶり *gaburi* (with a big bite) and *Carcharodon carcharias* (scientific name of the great white shark), where *carcharias* is derived from καρχαρίας *karkhăríās* (Ancient Greek for shark). It may also involve アース *āsu* (earth).

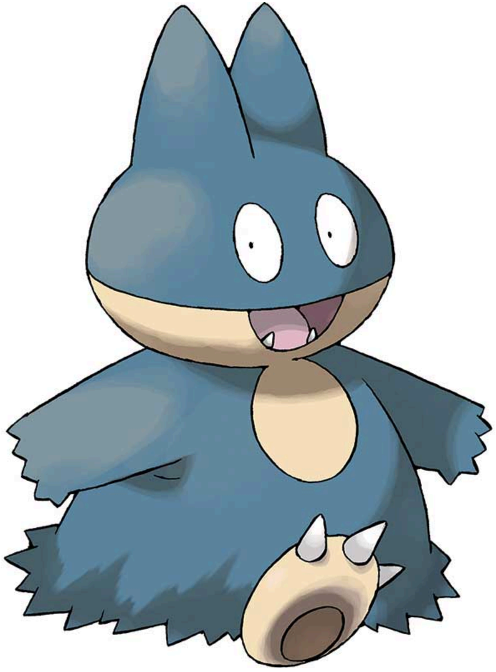
Munchlax

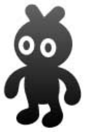
Big Eater Pokémon

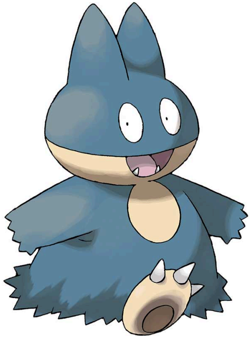
ゴンベ

Gonbe

#0446



Types Normal	**Avg. Height** 2′00″ / 0.6 m	**Avg. Weight** 231.5 lbs. / 105.0 kg
Gender Ratio 87.5% male, 12.5% female	**Shape** 	**Footprint**



Munchlax

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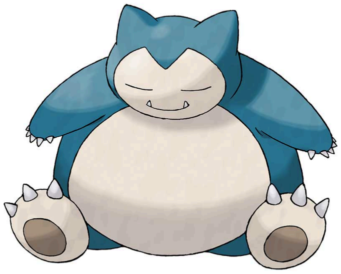


Snorlax

Pokédex Entries

Generation IV	
Diamond	It wolfs down its weight in food once a day, swallowing food whole with almost no chewing.
Pearl	It hides food under its long body hair. However, it forgets it has hidden the food.
Platinum	In its desperation to gulp down food, it forgets about the food it has hidden under its fur.
HeartGold **SoulSilver**	It conceals food under the long fur on its body. It carts around this food stash and swallows it without chewing.
Generation V	
Black **White** **Black 2** **White 2**	In its desperation to gulp down food, it forgets about the food it has hidden under its fur.
Generation VI	
X **Omega Ruby**	It hides food under its long body hair. However, it forgets it has hidden the food.
Y **Alpha Sapphire**	It conceals food under the long fur on its body. It carts around this food stash and swallows it without chewing.
Generation VII	
Sun	It needs to consume its own weight in food every day. As far as flavor is concerned, it’s indifferent.
Moon	When it finds something that looks like it might be edible, it goes right ahead and swallows it whole. That’s why it gets fatter day by day.
Ultra Sun	It hides food under its long fur, but it sometimes forgets about it and causes a stinky disturbance.
Ultra Moon	Anything that looks edible, Munchlax will go on and swallow whole. Its stomach is tough enough to handle it even if the food has gone rotten.
Generation VIII	

Sword	Stuffing itself with vast amounts of food is its only concern. Whether the food is rotten or fresh, yummy or tasteless, it does not care.
Shield	It stores food beneath its fur. It might share just one bite, but only if it really trusts you.
Brilliant Diamond	It wolfs down its weight in food once a day, swallowing it whole with almost no chewing.
Shining Pearl	It hides food under its long body hair. However, it forgets it has hidden the food.
Legends: Arceus	Its robust stomach allows it to nonchalantly devour even rotted matter. It pays frequent visits to villages, seeking out food scraps intended for compost.
Generation IX	
Scarlet	It needs to consume its own weight in food every day. As far as flavor is concerned, it’s indifferent.
Violet	When it is voraciously gulping down food, it forgets about the food it has hidden under its fur.
Pokopia	When it is voraciously gulping down food, it forgets about the food it has hidden under its fur.

Sprites

Shiny

Origin

Munchlax appears to be based on a baby bear. Its eating habits correspond to those of bears preparing to hibernate, including the consumption of honey (Munchlax is found in honey-slathered trees). Its habit of searching garbage and compost while looking for food is another behavior associated with bears. The yellow patch of fur over its chest resembles a baby’s bib.

Name Origin

Munchlax may be a combination of *munch* (to chew on food) and *lax*, *relax*, or *Snorlax*.

Gonbe may be a combination of カビゴン *Kabigon* (Snorlax), *baby*, and possibly a play on 権兵衛 *Gonbē* (common placeholder name for peasants in the old days).

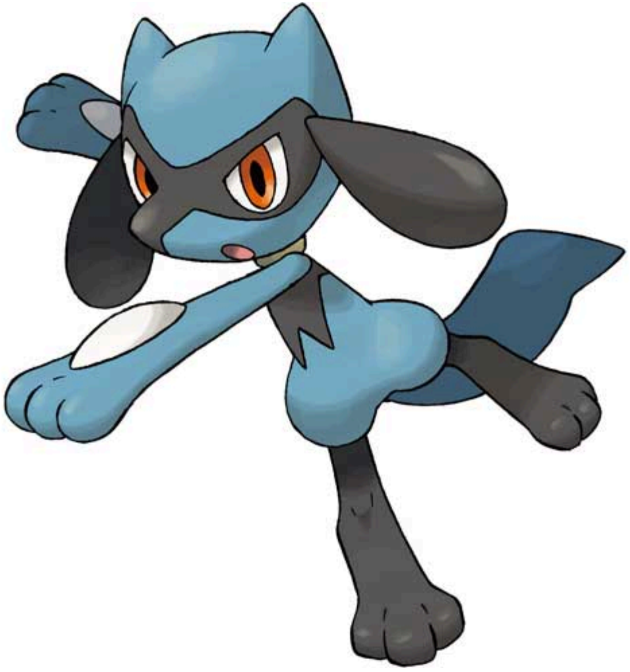
Riolu

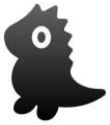
Emanation Pokémon

リオル

Riolu

#0447



Types	**Avg. Height**	**Avg. Weight**
Fighting	2′04″ / 0.7 m	44.5 lbs. / 20.2 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		

Riolu

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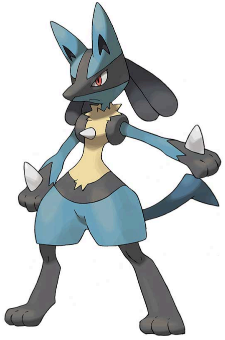


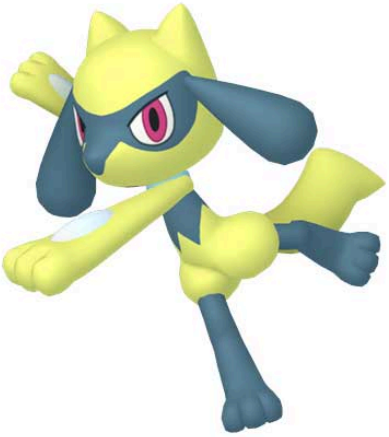
Lucario

Pokédex Entries

Generation IV	
Diamond	The aura that emanates from its body intensifies to alert others if it is afraid or sad.
Pearl	Its body is small, yet powerful. It can crest three mountains and cross two canyons in one night.
Platinum	It has the peculiar power of being able to see emotions such as joy and rage in the form of waves.
HeartGold **SoulSilver**	They communicate with one another using their auras. They are able to run all through the night.
Generation V	
Black **White**	It has the peculiar power of being able to see emotions such as joy and rage in the forms of waves.
Black 2 **White 2**	It uses the shapes of auras, which change according to emotion, to communicate with others.
Generation VI	
X **Omega Ruby**	It uses the shapes of auras, which change according to emotion, to communicate with others.
Y **Alpha Sapphire**	The aura that emanates from its body intensifies to alert others if it is afraid or sad.
Generation VII	
Sun	It can discern the physical and emotional states of people, Pokémon and other natural things from the shape of their aura waves.
Moon	It’s tough enough to run right through the night, and it’s also a hard worker, but it’s still just a youngster.
Ultra Sun	It knows how people and Pokémon feel by looking at their auras. It doesn’t approach dangerous opponents.

Ultra Moon	It uses waves called auras to communicate with others of its kind. It doesn't make any noise during this time, so its enemies can't detect it.
Generation VIII	
Sword	It's exceedingly energetic, with enough stamina to keep running all through the night. Taking it for walks can be a challenging experience.
Shield	It can use waves called auras to gauge how others are feeling. These same waves can also tell this Pokémon about the state of the environment.
Brilliant Diamond	The aura that emanates from its body intensifies to alert others if it is afraid or sad.
Shining Pearl	Its body is lithe yet powerful. It can crest three mountains and cross two canyons in one night.
Legends: Arceus	Though infantile in appearance, it has the mysterious ability to read the minds of humans. The pure of heart are met with Riolu's approval, while those of ill nature earn only its loathing.
Generation IX	
Scarlet	They communicate with one another using their auras. They are able to run all through the night.
Violet	It has the peculiar power of being able to see emotions, such as joy and rage, in the form of waves.
Sleep	Riolu is said to be tough and hard-working. The unusual position it takes when it sleeps sitting up—without even lying down—is just how Lucario does it. Perhaps Riolu is pushing itself hard, dreaming of the day it will evolve.
Legends: Z-A	The aura that emanates from its body intensifies to alert others if it is afraid or sad.
Pokopia	It's exceedingly energetic, with enough stamina to keep running all through the night. Taking it for walks can be a challenging experience.

Sprites



Shiny

Origin

Riolu appears to be based on the Egyptian god Anubis, who has the head of an African golden wolf. It may also be based on a raccoon or *tanuki*, due to the mask-like markings on its face and its small pointed ears.

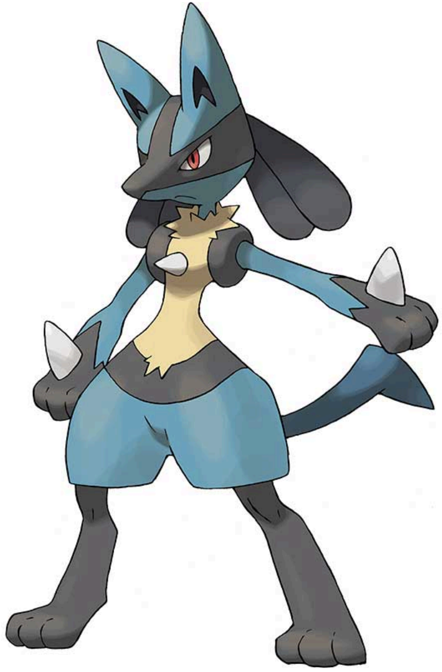
Name Origin

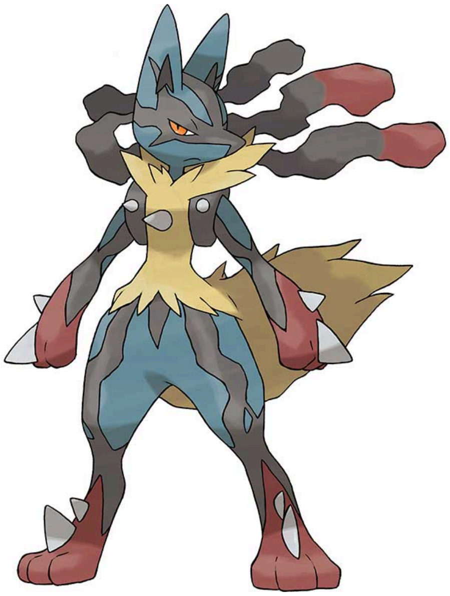
Riolu is a partial anagram of *Lucario*, with the *ca* omitted.

Lucario
Aura Pokémon

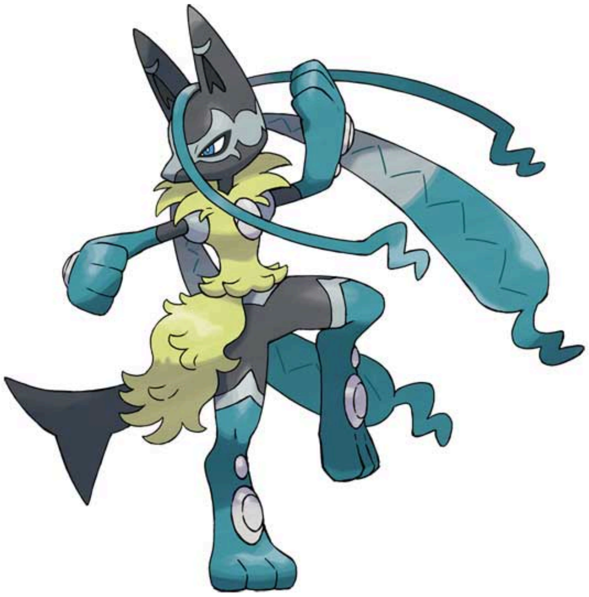
ルカリオ
Lucario

#0448





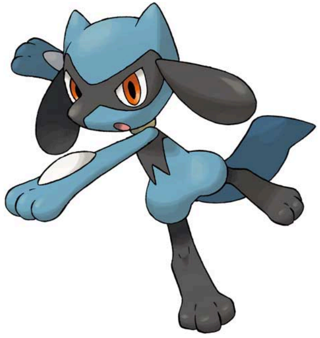
Mega Lucario



Mega Lucario Z

Types	**Avg. Height**	**Avg. Weight**
Fighting Steel	3′11″ / 1.2 m Lucario	119.0 lbs. / 54.0 kg Lucario

	4′03″ / 1.3 m Mega Lucario 4′03″ / 1.3 m Mega Lucario Z	126.8 lbs. / 57.5 kg Mega Lucario 108.9 lbs. / 49.4 kg Mega Lucario Z
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Riolu

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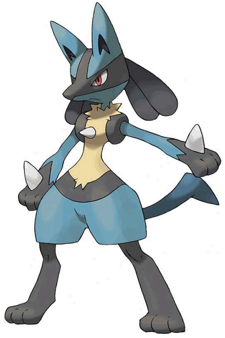


Lucario

Pokédex Entries

Generation IV	
Diamond	It has the ability to sense the auras of all things. It understands human speech.
Pearl	By catching the aura emanating from others, it can read their thoughts and movements.
Platinum	A well-trained one that can sense auras to identify and take in feelings of creatures over half a mile.
HeartGold **SoulSilver**	It's said that no foe can remain invisible to Lucario, since it can detect Auras. Even foes it could not otherwise see.
Generation V	
Black **White**	A well-trained one that can sense auras to identify and take in feelings of creatures over half a mile.
Black 2	By reading the auras of all things, it can tell how others are feeling from over half a mile away.

White 2	
Generation VI	
X Omega Ruby	By catching the aura emanating from others, it can read their thoughts and movements.
Y Alpha Sapphire	By reading the auras of all things, it can tell how others are feeling from over half a mile away.
Generation VII	
Sun	Not only does it perceive auras, but it has gainered the power to control them. It employs them in battle. **Mega Evolution:** Black streaks all over its body shows where its auras and the energy of Mega Evolution intermingled and raced through it.
Moon	They can detect the species of a living being—and its emotions—from over half a mile away. They control auras and hunt their prey in packs. **Mega Evolution:** It readies itself to face its enemies by focusing its mental energies. Its fighting style can be summed up in a single word: heartless.
Ultra Sun	It concentrates its mental energy and fires off mysterious waves called auras, which can crush boulders of large size to dust. **Mega Evolution:** Its aura has expanded due to Mega Evolution. Governed only by its combative instincts, it strikes enemies without mercy.
Ultra Moon	Lucario reads its opponent’s feelings with its aura waves. It finds out things it would rather not know, so it gets stressed out easily. **Mega Evolution:** Bathed in explosive energy, its combative instincts have awakened. For its enemies, it has no mercy whatsoever.
Generation VIII	

Sword	It controls waves known as auras, which are powerful enough to pulverize huge rocks. It uses these waves to take down its prey.
Shield	It can tell what people are thinking. Only Trainers who have justice in their hearts can earn this Pokémon’s trust.
Brilliant Diamond	It has the ability to sense the auras of all things. It understands human speech.
Shining Pearl	By sensing the aura emanating from others, it can read their thoughts and movements.
Legends: Arceus	A most gallant-looking creature. It emits energy waves and controls them with precision, using them to sense even faraway beings. I have given the name “aura” to this power.
Generation IX	
Scarlet	It’s said that no foe can remain invisible to Lucario, since it can detect auras—even those of foes it could not otherwise see.
Violet	A well-trained one can use its aura to identify and take in the feelings of creatures over half a mile away.
Sleep	It’s said that Lucario hardly ever lowers its guard, even in its sleep. Perhaps it’s still reading the aura emanating from others, just as it does when it’s awake.
Legends: Z-A	By reading the auras of all things, it can tell how others are feeling from over half a mile away. **Mega Evolution:** Black streaks all over its body show where its auras and the energy of Mega Evolution intermingled and raced through it. **Mega Evolution Z:** By completely cloaking itself in its aura, Mega Lucario Z can parry all manner of attacks, battling as if it were gracefully dancing.
Pokopia	A well-trained one can use its aura to identify and take in the feelings of creatures over half a mile

	away.

Sprites

Shiny

Mega

Shiny Mega

Mega Z

Shiny Mega Z

Origin

Lucario’s appearance is akin to that of an anthropomorphic canid of no discernible kind. The markings on Lucario’s face resemble the cloth eye masks worn by classic heroes in popular culture (such as Zorro), and also evoke the appearance of a muzzle. Additionally, together with the four appendages on its head, the overall shape may suggest inspiration from a khakkhara, which in popular depictions responds to spiritual energies much like Lucario’s appendages react when it senses aura.

Lucario may draw inspiration from the Japanese wolf, which once inhabited the islands of Kyushu, Shikoku, and Honshu and was regarded in Shinto belief as a protective spirit associated with mountain deities, sometimes even worshiped as a deity itself. Notably, this wolf species may have inspired certain folkloric beings such as the Okuri-Ōkami (“sending/scouting wolf”) and the Ōkuchi-no-Magami, a wolf deity which was believed to understand human speech, discern a person’s true nature, and uphold a sense of justice—traits that align with some of Lucario’s Pokédex descriptions. Moreover, in Hokkaido—the region that inspired the Sinnoh region—the Hokkaido wolf was venerated by the Indigenous Ainu people as the deity Horkew Kamuy (“howling god”).

Due to its mystical nature, Lucario may be based on the hybrid portrayal of the Egyptian god Anubis (speculated to be a Golden jackal or African wolf). Anubis’s role in Egyptian mythology was to judge souls based on their purity, which loosely resembles Lucario’s ability to see a life form’s aura. Lucario using a bone staff in combat may also reference the *Was*-sceptre often seen in depictions of Anubis; this seems to also be referenced with Mega Lucario Z’s tail shape. Mega Lucario Z’s tail resembles the medjed fish, a kind of elephantfish worshiped at Oxyrhynchus in ancient Egyptian religion.

The concept of aura associated with Lucario seems to closely resemble vital energies such as qi or chakra. Lucario’s Fighting type likely comes from the fact qi is conceptually present in many East Asian martial arts as neijin or similar ideas. Lucario’s use of a staff may hint at a bōjutsu practitioner, while the shorts-like fur on its legs may reference the clothing used in boxing, Muay Thai, or mixed martial arts. Given the possible connection with ancient Egypt through Anubis, Lucario could also be based on an Ancient Egyptian boxer.

Name Origin

Lucario may be derived from the reverse of the Japanese transcription of *orichalcum* (a mythical metal) or *oracle* (referring to its supernatural abilities involving aura). It may also involve λύκος *lúkos* (Greek for wolf), and possibly *luchar* (Spanish for *to fight*).

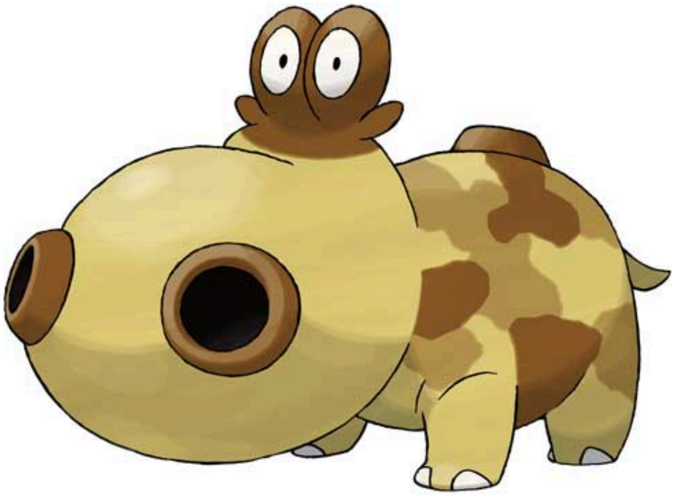
Hippopotas

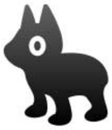
Hippo Pokémon

ヒポポタス

Hippopotas

#0449



Types	**Avg. Height**	**Avg. Weight**
Ground	2′07″ / 0.8 m	109.1 lbs. / 49.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Hippopotas

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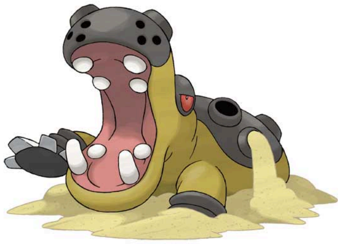


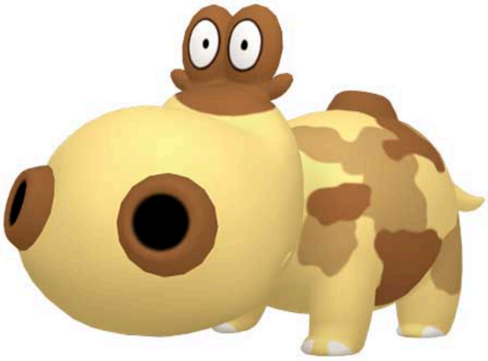
Hippowdon

Pokédex Entries

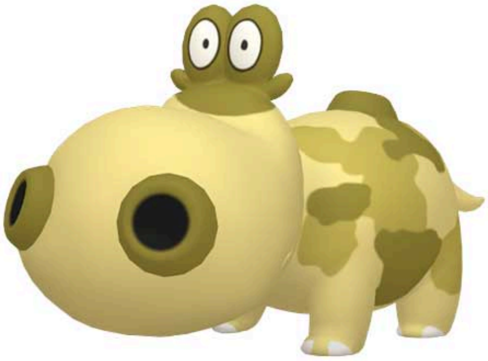
Generation IV	
Diamond	It lives in arid places. Instead of perspiration, it expels grainy sand from its body.
Pearl	It enshrouds itself with sand to protect itself from germs. It does not enjoy getting wet.
Platinum	It shuts its nostrils tight then travels through the sand as if its walking. They form colonies of around ten.
HeartGold **SoulSilver**	It shrouds itself in sand to ward off germs. It travels easily through the sands of the desert.
Generation V	
Black **White**	It shuts its nostrils tight then travels through sand as if walking. They form colonies of around ten.
Black 2 **White 2**	It shuts its nostrils tight then travels through sand as if walking. They form colonies of around 10.
Generation VI	
X **Omega Ruby**	It lives in arid places. Instead of perspiration, it expels grainy sand from its body.
Y **Alpha Sapphire**	It enshrouds itself with sand to protect itself from germs. It does not enjoy getting wet.
Generation VIII	
Sword	It moves through the sands with its mouth open, swallowing sand along with its prey. It gets rid of the sand by spouting it from its nose.
Shield	This Pokémon is active during the day and passes the cold desert nights burrowed snugly into the sand.
Brilliant Diamond	It lives in arid places. Instead of perspiration, it expels grainy sand from its body.
Shining Pearl	It enshrouds itself with sand to protect itself from germs. It does not enjoy getting wet.

Legends: Arceus	Though large and languid, Hippopotas is difficult to detect due to its tendency to burrow into and lurk beneath the soil. When agitated or excited, it expels sand from its nostrils.
Generation IX	
Scarlet	It shuts its nostrils tight, then travels through sand as if walking. They form colonies of around 10.
Violet	It shrouds itself in sand to ward off germs. It travels easily through the sands of the desert.
Legends: Z-A	It enshrouds itself with sand to protect itself from germs. It does not enjoy getting wet.

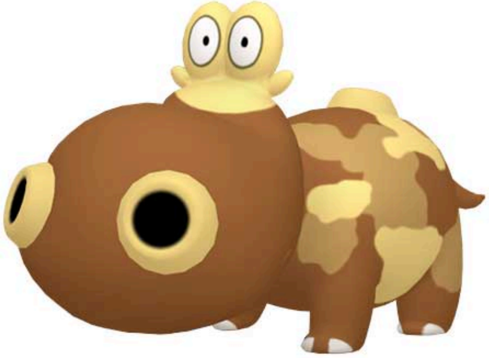
Sprites



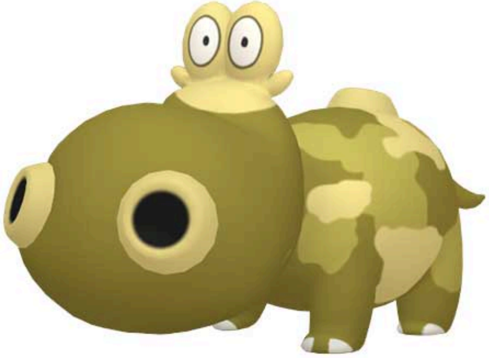
Male



Shiny Male



Female



Shiny Female

Origin

Hippopotas is based on a hippopotamus, although its behavior is the inverse of that of the real life species: hippopotamuses are more active during nighttime and often submerge themselves in water, while Hippopotas is more active during daytime and hates getting wet. The pattern on Hippopotas's skin resembles desert military camouflage.

Because of the spout upon its back that spits sand, Hippopotas and its evolved form may be based upon the legendary Bahamut; in some accounts of the myths behind it, it is said to support a bed of sand and have the head of a hippo.

Name Origin

Hippopotas is derived from *hippopotamus*. It may also incorporate potash, an earthy substance used as fertilizer.

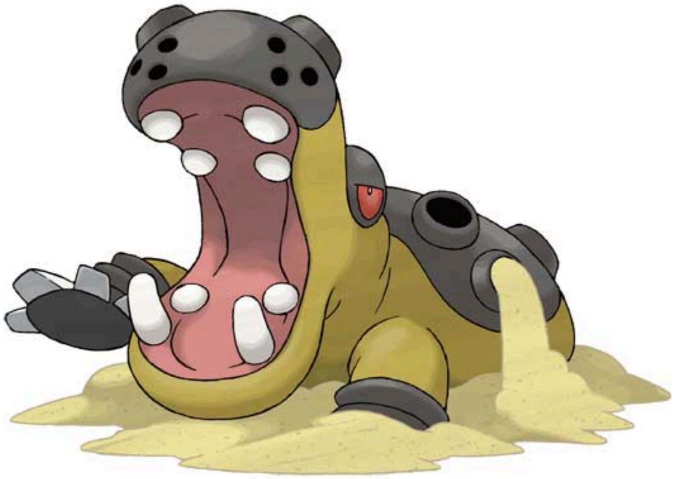
Hippowdon

Heavyweight Pokémon

カバルドン

Kabaldon

#0450

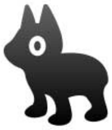


Types	**Avg. Height**	**Avg. Weight**
Ground	6′07″ / 2.0 m	661.4 lbs. / 300.0 kg

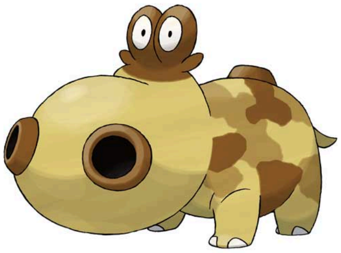
Gender Ratio

50% male, 50% female

Shape



Footprint



Hippopotas

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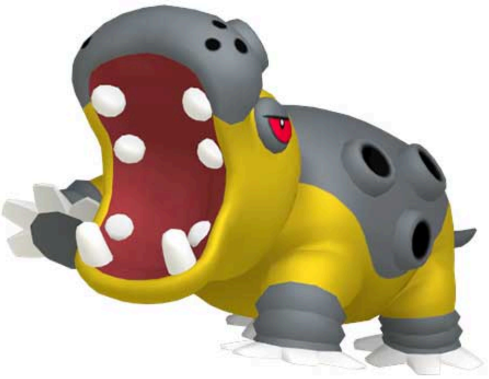
Hippowdon

Pokédex Entries

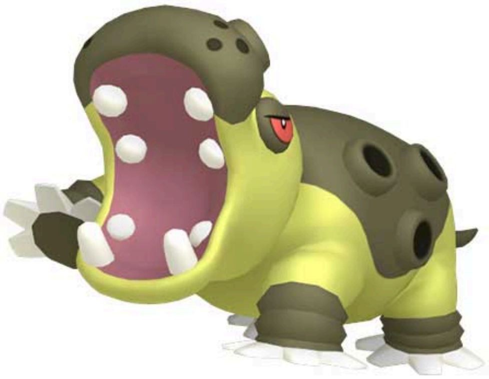
Generation IV	
Diamond	It blasts internally stored sand from ports on its body to create a towering twister for attack.
Pearl	Its huge mouth is almost seven feet across. It has enough power to completely crush a car.
Platinum	It is surprisingly quick to anger. It holds its mouth agape as a display of its strength.
HeartGold **SoulSilver**	It brandishes its gaping mouth in a display of fearsome strength. It raises vast quantities of sand while attacking.
Generation V	
Black **White** **Black 2** **White 2**	It is surprisingly quick to anger. It holds its mouth agape as a display of its strength.
Generation VI	
X **Omega Ruby**	It brandishes its gaping mouth in a display of fearsome strength. It raises vast quantities of sand while attacking.
Y **Alpha Sapphire**	It blasts internally stored sand from ports on its body to create a towering twister for attack.
Generation VIII	
Sword	Stones can get stuck in the ports on their bodies. Dwebble help dislodge such stones, so Hippowdon look after these Pokémon.
Shield	When roused to violence by its rage, it spews out the quantities of sand it has swallowed and whips up a sandstorm.
Brilliant Diamond	It blasts internally stored sand from ports on its body to create a towering twister for attack.
Shining Pearl	Its huge mouth opens almost seven feet wide. It has enough power to completely crush a car.

Legends: Arceus	Short-tempered and easily moved to violence. It whips up whirlwinds of sand to crush its foes' spirits, then goes in for the attack.
New Snap	Have you ever seen a Hippowdon blast sand out of the ports on its body? It does that to make room for the fresh sand it'll swallow to keep itself healthy.
Generation IX	
Scarlet	It is surprisingly quick to anger. It holds its mouth agape as a display of its strength.
Violet	It brandishes its gaping mouth in a display of fearsome strength. It raises vast quantities of sand while attacking.
Legends: Z-A	It blasts internally stored sand from ports on its body to create a towering twister for attack.

Sprites



Male



Shiny Male

Female

Shiny Female

Origin

Hippowdon is based on a hippopotamus. Because of the spouts upon its back that constantly spit sands, Hippowdon and its pre-evolved form may be based upon the legendary Bahamut as, in some accounts of the myths behind it, it is said to support a bed of sand and have the head of a hippo.

Name Origin

Hippowdon may be a combination of *hippopotamus*, *power*, *powder* (as in sand), or *pow* (onomatopoeia for a bodily hit), and *don* (Spanish for lord) or *-don* (common suffix in extinct animal names derived from the Ancient Greek word for tooth).

Kabaldon may be a combination of 河馬 *kaba* (hippopotamus) and *don*.

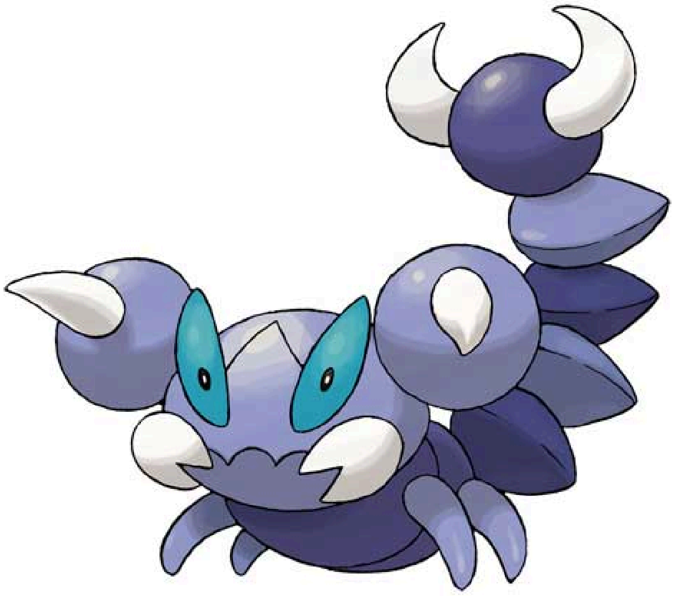
Skorupi

Scorpion Pokémon

スコルピ

Scorupi

#0451



Types

Poison Bug

Avg. Height

2′07″ / 0.8 m

Avg. Weight

26.5 lbs. / 12.0 kg

Gender Ratio

50% male, 50% female

Shape

Footprint

Skorupi

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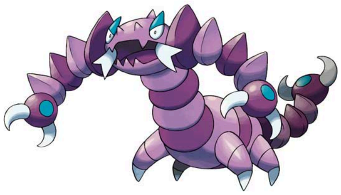


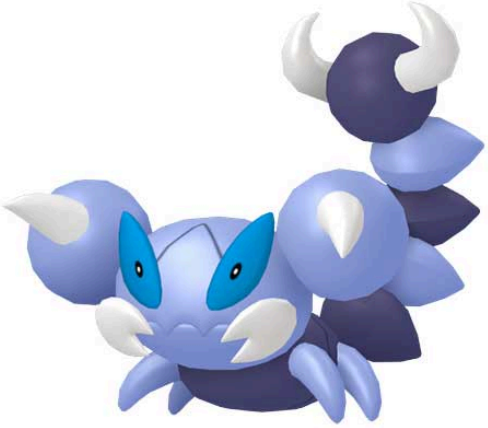
Drapion

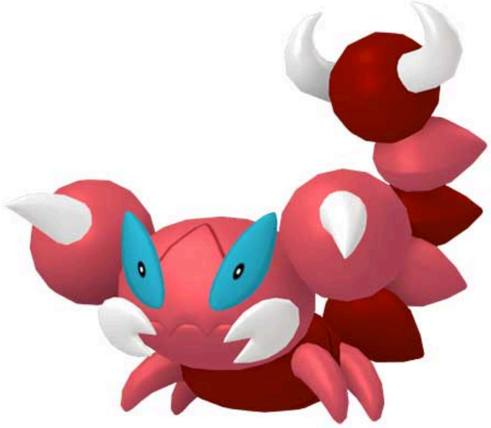
Pokédex Entries

Generation IV	
Diamond	It grips prey with its tail claws and injects poison. It tenaciously hangs on until the poison takes.
Pearl	It lives in arid lands. It buries itself in sand and lies in wait for unsuspecting prey.
Platinum	As soon as the tail claws close, its needle tips secrete poison. It can survive a year without food.
HeartGold **SoulSilver**	It burrows under the sand to lie in wait for prey. Its tail claws can inject its prey with a savage poison.
Generation V	
Black **White**	As soon as the tail claws close, its needle tips secrete poison. It can survive a year without food.
Black 2 **White 2**	It lives in arid regions and can go without food for a year while waiting for prey.
Generation VI	
X **Omega Ruby**	It grips prey with its tail claws and injects poison. It tenaciously hangs on until the poison takes.
Y **Alpha Sapphire**	It burrows under the sand to lie in wait for prey. Its tail claws can inject its prey with a savage poison.
Generation VIII	
Sword	After burrowing into the sand, it waits patiently for prey to come near. This Pokémon and Sizzlipede share common descent.
Shield	It attacks using the claws on its tail. Once locked in its grip, its prey is unable to move as this Pokémon’s poison seeps in.
Brilliant Diamond	It grips prey with its tail claws and injects poison. It tenaciously hangs on until the poison takes.
Shining Pearl	It lives in arid lands. It buries itself in sand and lies in wait for unsuspecting prey.

Legends: Arceus	Its claws are not only razor-sharp but poisonous, making Skorupi a highly dangerous Pokémon. It seems to be weakened by cold temperatures, however.
New Snap	Skorupi often hides in the sand, waiting for its chance to catch a meal. It’s a very patient Pokémon that can survive for long stretches of time without food.

Sprites





Shiny

Origin

Skorupi appears to be based on a scorpion. It has some characteristics that resemble a vinegarroon, a similar arachnid.

Its Water 3 Egg Group designation may be a reference to the ancient group of arthropods known as sea scorpions that used to inhabit the oceans and may have been the ancestors of modern scorpions.

Name Origin

Skorupi and Scorupi appear to be shortenings of *scorpion*.

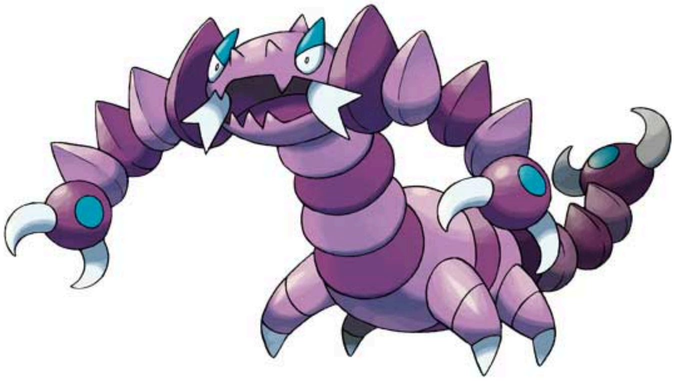
Drapion

Ogre Scorpion Pokémon

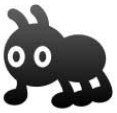
ドラピオン

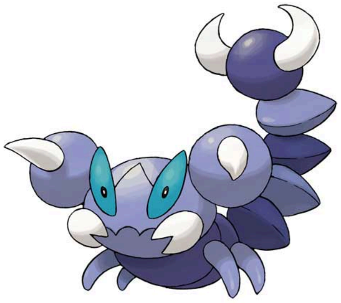
Dorapion

#0452



Types	Avg. Height	Avg. Weight
Poison Dark	4′03″ / 1.3 m	135.6 lbs. / 61.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Skorupi

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Drapion

Pokédex Entries

Generation IV	
Diamond	It has the power in its clawed arms to make scrap of a car. The tips of its claws release poison.
Pearl	Its body is encased in a sturdy shell. Its head rotates 180 degrees, eliminating blind spots.
Platinum	Possessing a sturdy build, it takes pride in its strength, taking down foes without using toxins.
HeartGold **SoulSilver**	It attacks people and Pokémon that cross the desert. This has only furthered its bad reputation.
Generation V	
Black **White**	Possessing a sturdy build, it takes pride in its strength, taking down foes without using toxins.
Black 2 **White 2**	It takes pride in its strength. Even though it can tear foes apart, it finishes them off with powerful poison.
Generation VI	
X	It takes pride in its strength. Even though it can tear foes apart, it finishes them off with powerful poison.
Y	It has the power in its clawed arms to make scrap of a car. The tips of its claws release poison.
Omega Ruby	It takes great pride in its strength. Even though it can tear foes apart, it finishes them off with powerful poison.
Alpha Sapphire	It has the power in its clawed arms to make scrap of a car. The tips of its claws release poison.
Generation VIII	
Sword	Its poison is potent, but it rarely sees use. This Pokémon prefers to use physical force instead, going on rampages with its car-crushing strength.
Shield	It’s so vicious that it’s called the Sand Demon. Yet when confronted by Hippowdon, Drapion keeps a low profile and will never pick a fight.

Brilliant Diamond	It has the power in its clawed arms to make scrap of a car. The tips of its claws release poison.
Shining Pearl	Its body is encased in a sturdy shell. Its head rotates 180 degrees, eliminating blind spots.
Legends: Arceus	Has a brutish, ferocious temperament. With immense strength and a sturdy shell off which swords will bounce, it rampages about and wreaks havoc.

Sprites

Shiny

Origin

Drapion is likely based on a scorpion, and has some characteristics that resemble a vinegarroon (a similar arachnid).

Its Water 3 Egg Group designation may be a reference to the ancient group of arthropods known as sea scorpions that used to inhabit the oceans and may have been the ancestors of modern scorpions.

Name Origin

Drapion and Dorapion may be a combination of *dragon*, *drastic* (referring to its violent nature), or *Dracula* (referring to its huge vampire-looking teeth) and *scorpion*.

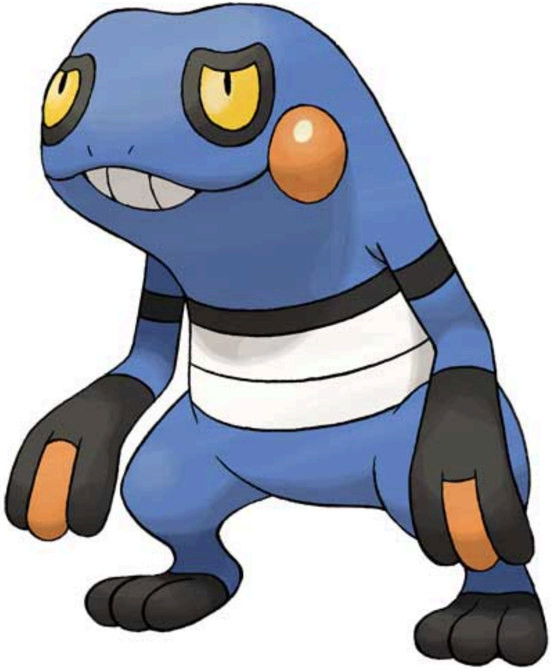
Croagunk

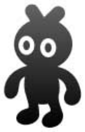
Toxic Mouth Pokémon

グレッグル

Gureggru

#0453



Types	**Avg. Height**	**Avg. Weight**
Poison Fighting	2′04″ / 0.7 m	50.7 lbs. / 23.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Croagunk

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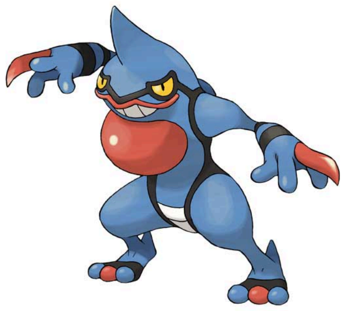


Toxicroak

Pokédex Entries

Generation IV	
Diamond	Its cheeks hold poison sacs. It tries to catch foes off guard to jab them with toxic fingers.
Pearl	Inflating its poison sacs, it makes an eerie blubbering sound for intimidation.
Platinum	It rarely fights fairly, but that is strictly to ensure survival. It is popular as a mascot.
HeartGold **SoulSilver**	Fluid squeezed from its finger, albeit poisonous, is a significant ingredient in remedies for lower back pain.
Generation V	
Black **White**	It rarely fights fairly, but that is strictly to ensure survival. It is popular as a mascot.
Black 2 **White 2**	Inflating its poison sacs, it filles the area with an odd sound and hits flinching opponents with a poison jab.
Generation VI	
X **Omega Ruby**	Its cheeks hold poison sacs. It tries to catch foes off guard to jab them with toxic fingers.
Y **Alpha Sapphire**	Inflating its poison sacs, it fills the area with an odd sound and hits flinching opponents with a poison jab.
Generation VIII	
Sword	It makes frightening noises with its poison-filled cheek sacs. When opponents flinch, Croagunk hits them with a poison jab.
Shield	Once diluted, its poison becomes medicinal. This Pokémon came into popularity after a pharmaceutical company chose it as a mascot.
Brilliant Diamond	Its cheeks hold poison sacs. It tries to catch foes off guard to jab them with toxic fingers.
Shining Pearl	It inflates its poison sacs and makes a blubbering sound to intimidate foes.

Legends: Arceus	A poison wielder with a dastardly personality. Despite such qualities, this species is afforded a measure of popularity due to its peculiar cry and comical features.
New Snap	Croagunk make distinctive sounds by inflating the poison sacs in their cheeks. We saw some that were inflating their cheeks in a rhythmic way- almost as if they were singing!
Generation IX	
Scarlet	Inflating its poison sacs, it fills the area with an odd sound and hits flinching opponents with a poison jab.
Violet	It rarely fights fairly, but that is strictly to ensure survival. It is popular as a mascot.
Sleep	It’s been seen inflating the poison sacs on its cheeks as it sleeps. Apparently, Croagunk is sometimes startled awake by the sound the poison sacs make as they inflate.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Croagunk may have been based on the poison dart frog. The white markings around its midsection resemble sarashi, with the differing placement between male and female Croagunk corresponding to different styles worn by men and women.

Name Origin

Croagunk may be a combination of *croak* and *gunk* (grime).

Gureggru may be a combination of グレる *gureru* (to turn delinquent) and げろげろ *gerogero* (onomatopoeia for a frog’s croaking; exclamation of disgust).

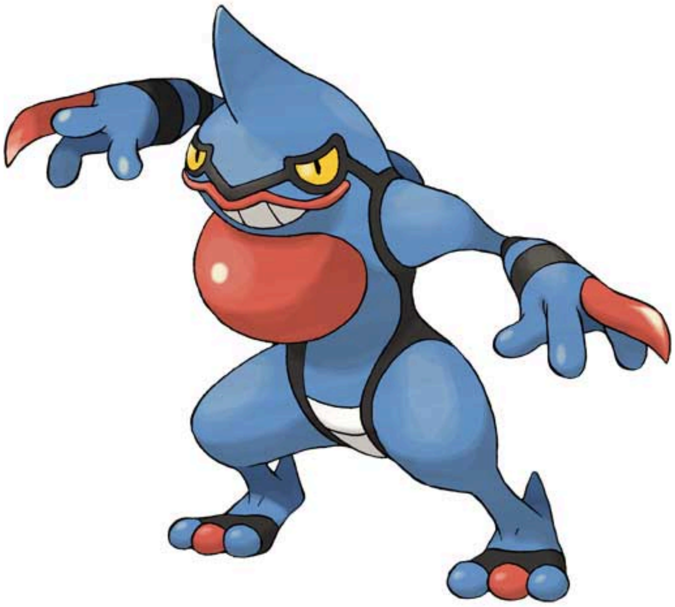
Toxicroak

Toxic Mouth Pokémon

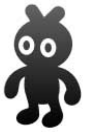
ドクロッグ

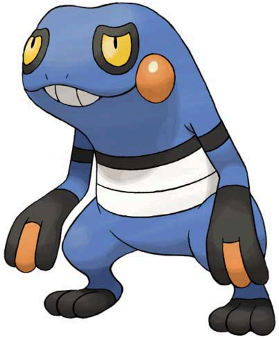
Dokurog

#0454



Types	Avg. Height	Avg. Weight
Poison Fighting	4′03″ / 1.3 m	97.9 lbs. / 44.4 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Croagunk

→

Toxicroak

Pokédex Entries

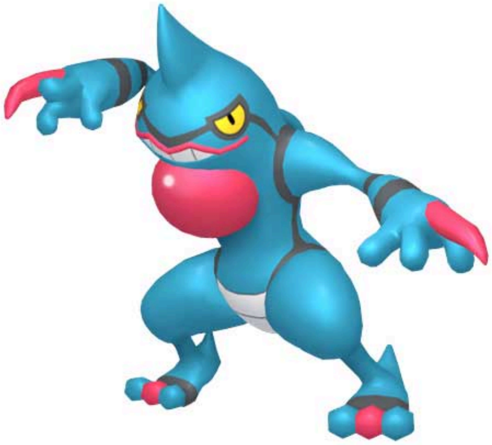
Generation IV	
Diamond	Its knuckle claws secrete a toxin so vile that even a scratch could prove fatal.
Pearl	The toxin made in its poison sacs is pumped to the knuckle claws through tubes down its arms.
Platinum	It has a poison sac at its throat. When it croaks, the stored poison is churned for more potency.
HeartGold **SoulSilver**	Swaying and dodging the attacks of its foes, it weaves its flexible body in close, then lunges out with its poisonous claws.
Generation V	
Black **White**	It has a poison sac at its throat. When it croaks, the stored poison is churned for more potency.
Black 2 **White 2**	The croaking that Toxicroak produces before a battle is for churning the poison it has stored in its poison sac.
Generation VI	
X **Omega Ruby**	It has a poison sac at its throat. When it croaks, the stored poison is churned for greater potency.
Y **Alpha Sapphire**	Its knuckle claws secrete a toxin so vile that even a scratch could prove fatal.
Generation VIII	
Sword	It bounces toward opponents and gouges them with poisonous claws. No more than a scratch is needed to knock out its adversaries.
Shield	It booms out a victory croak when its prey goes down in defeat. This Pokémon and Seismitoad are related species.
Brilliant Diamond	Its knuckle claws secrete a toxin so vile that even a scratch could prove fatal.
Shining Pearl	The toxin made in its poison sac is pumped to the knuckle claws through tubes down its arms.

Legends: Arceus	Its crimson claws contain a virulent toxin. This toxin can be made into a tonic by diluting it, mixing it with several types of wild grass, and boiling it down over two days.
Generation IX	
Scarlet	Swaying and dodging the attacks of its foes, it weaves its flexible body in close, then lunges out with its poisonous claws.
Violet	It has a poison sac at its throat. When it croaks, the stored poison is churned for greater potency.
Sleep	It sometimes uses the poison sac at its throat as a cushion while it sleeps. Be careful—Toxicroak may suddenly punch its fists out even when sleeping contentedly. Perhaps it’s practicing its Poison Jab in its dreams.

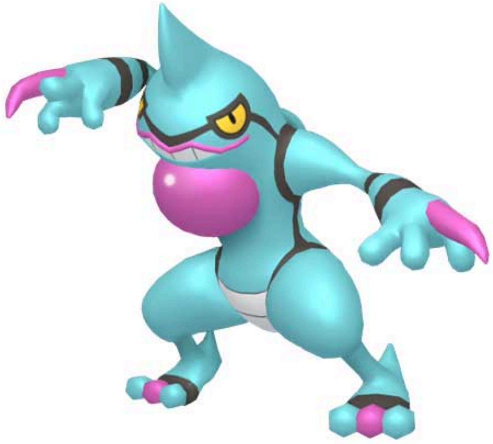
Sprites

Male

Shiny Male



Female



Shiny Female

Origin

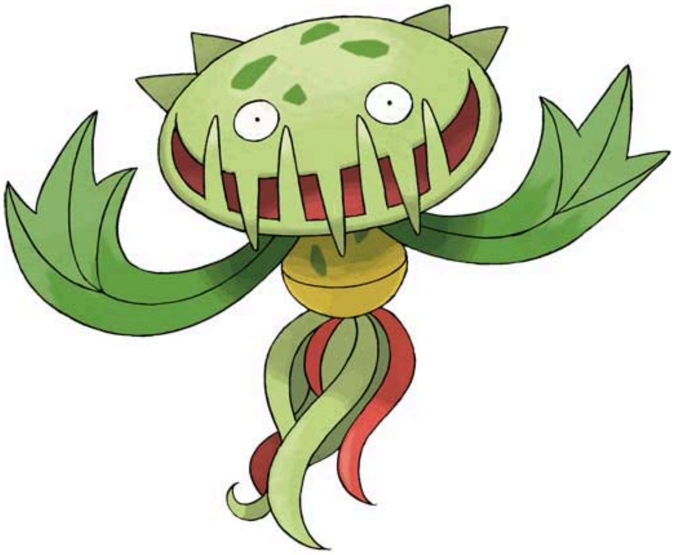
Toxicroak may have been based on the poison dart frog. The claws on its hands may be inspired by the hairy frog, which defends itself by breaking its own toes and projecting sharpened bones from its skin. It may also be based on a ninja from its claws resembling the knives assassins would wear on their wrists.

Name Origin

Toxicroak may be a combination of *toxic* and *croak*.

Dokurog may be a combination of 毒 *doku* (poison) and *frog*.

Carnivine Bug Catcher Pokémon	マスキッパ *Muskippa*	**#0455**



Types	**Avg. Height**	**Avg. Weight**
Grass	4′07″ / 1.4 m	59.5 lbs. / 27.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	🐙	—

Pokédex Entries

Generation IV	
Diamond	It attracts prey with its sweet-smelling saliva, then chomps down. It takes a whole day to eat prey.
Pearl	Hanging from branches using its tentacles, it looks like a plant. It awaits prey, mouth wide open.
Platinum	It binds itself to trees in marshes. It attracts prey with its sweet-smelling drool and gulps them down.

HeartGold **SoulSilver**	It walks around on its tentacles in search of a tree branch where it can dangle down and ambush prey.
Generation V	
Black **White**	It binds itself to trees in marshes. It attracts prey with its sweet-smelling drool and gulps them down.
Black 2 **White 2**	Using its tentacles to lash itself to trees, it lies in wait for prey, luring it close with sweet-smelling drool.
Generation VI	
X **Omega Ruby**	It attracts prey with its sweet-smelling saliva, then chomps down. It takes a whole day to eat prey.
Y **Alpha Sapphire**	It binds itself to trees in marshes. It attracts prey with its sweet-smelling drool and gulps them down.
Generation VIII	
Brilliant Diamond	It attracts prey with its sweet-smelling saliva, then chomps down. It takes a whole day to eat its prey.
Shining Pearl	Using its tentacles to hang from branches, it looks like a plant when it is not moving. It awaits prey with its mouth wide open.
Legends: Arceus	Though this is a plant Pokémon, it has a gluttonous and unruly temperament. Carnivine attacks its prey with its cavernous maw wide open.

Sprites

Shiny

Origin

Carnivine is based on a Venus flytrap.

Name Origin

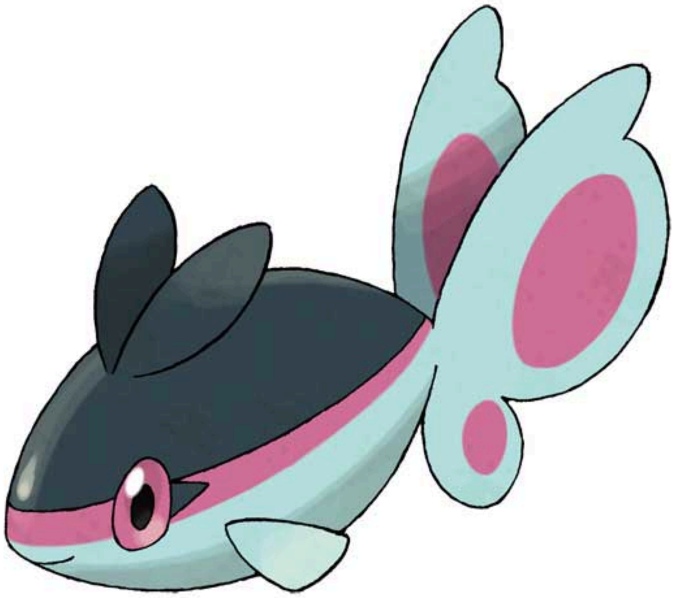
Carnivine may be a combination of *carnivore* and *vine*.

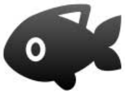
Muskippa may be a combination of *Dionaea muscipula* (scientific name of Venus flytrap) and 空きっ腹 *sukippara* (empty stomach) or すきっ歯 *sukippa* (gap between the teeth).

Finneon
Wing Fish Pokémon

ケイコウオ
Keikouo

#0456



Types	Avg. Height	Avg. Weight
Water	1′04″ / 0.4 m	15.4 lbs. / 7.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Finneon

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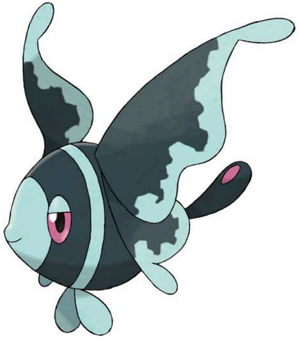


Lumineon

Pokédex Entries

Generation IV	
Diamond	After long exposure to sunlight, the patterns on its tail fins shine vividly when darkness arrives.
Pearl	The way its two tail fins flutter while it swims has earned it the nickname "Beautifly of the Sea."
Platinum	The line running down its side can store sunlight. It shines vividly at night.
HeartGold **SoulSilver**	Swimming and fluttering its two tail fins, it looks like a Beautifly. At night, the patterns on its tail fins softly shine.
Generation V	
Black **White** **Black 2** **White 2**	The line running down its side can store sunlight. It shines vividly at night.
Generation VI	
X **Omega Ruby**	The line running down its side can store sunlight. It shines vividly at night.
Y **Alpha Sapphire**	After long exposure to sunlight, the patterns on its tail fins shine vividly when darkness arrives.
Generation VII	
Sun	It absorbs sunlight with the pink areas of its skin, which then shine. This appears to be a form of camouflage.
Moon	Its double tail fins propel its energetic jumps. When it breaks the surface of the sea, Wingull swoop down to grab it on the fly.
Ultra Sun	When night falls, their pink patterns begin to shine. They're popular with divers, so there are resorts that feed them to keep them close.
Ultra Moon	It lures in prey with its shining tail fins. It stays near the surface during the day and moves to the depths when night falls.

Generation VIII	
Brilliant Diamond	After long exposure to sunlight, the patterns on its tail fins shine vividly when darkness arrives.
Shining Pearl	The way its two tail fins flutter while it swims has earned it the nickname Beautifly of the Sea.
Legends: Arceus	What a gorgeous sight this Pokémon is as it swims with its long, pink-painted caudal fins fluttering behind it. Finneon’s beautiful appearance has led to its nickname: “finery fish.”
New Snap	If you see the pink patterns on Finneon’s tail fins shining at night, that means it stored up plenty of sunlight during the day. Isn’t Finneon beautiful when it flutters its fins like a pair of delicate wings?
Generation IX	
Scarlet	The line running down its side can store sunlight. It shines vividly at night.
Violet	It absorbs sunlight with the pink areas of its skin, which then shine. This appears to be a form of camouflage.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Finneon’s large tail fins are similar to the freshwater butterflyfish, and they also resemble wings of actual butterflies. It also resembles a neon tetra or a cardinal tetra. Its strong leaps from the water’s surface is a known behavior in flying fish—including how they are easily picked off by birds while airborne.

Name Origin

Finneon may be a combination of *fin* and *neon*.

Keikouo may be a combination of 蛍光 *keikō* (fluorescence) and 魚 *uo* (fish).

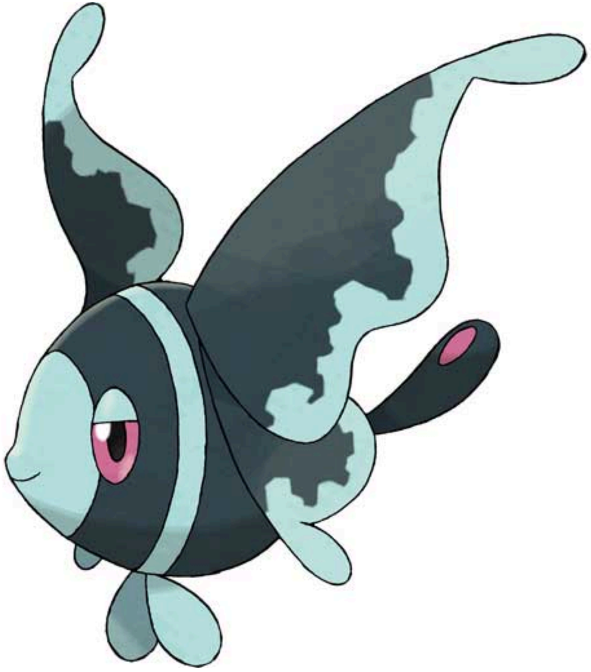
Lumineon

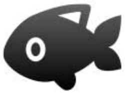
Neon Pokémon

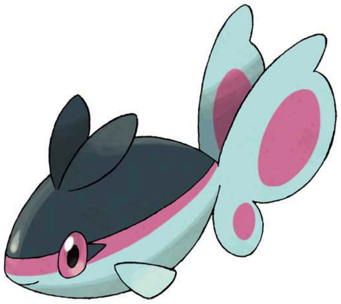
ネオラント

Neolant

#0457



Types	**Avg. Height**	**Avg. Weight**
Water	3′11″ / 1.2 m	52.9 lbs. / 24.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Finneon

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Lumineon

Pokédex Entries

Generation IV	
Diamond	It lives on the deep-sea floor. It attracts prey by flashing the patterns on its four tail fins.
Pearl	To avoid detection by predators, it crawls along the seafloor using the two fins on its chest.
Platinum	It crawls along the seafloor using its long front fins like legs. It competes for food with Lanturn.
HeartGold **SoulSilver**	Lumineon swimming in the darkness of the deep sea look like stars shining in the night sky.
Generation V	
Black **White** **Black 2** **White 2**	It crawls along the seafloor using its long front fins like legs. It competes for food with Lanturn.
Generation VI	
X **Omega Ruby**	It lives on the deep-sea floor. It attracts prey by flashing the patterns on its four tail fins.
Y **Alpha Sapphire**	To avoid detection by predators, it crawls along the seafloor using the two fins on its chest.
Generation VII	
Sun	With its shining light, it lures its prey close. However, it also happens to attract ferocious fish Pokémon—its natural predators.
Moon	This deep-sea Pokémon lives at the bottom of the sea. Its fins haul it over the seabed in search of its favorite food—Starmie.
Ultra Sun	Deep down at the bottom of the ocean, prey is scarce. Lumineon get into fierce disputes with Lanturn over food.
Ultra Moon	They traverse the deep waters as if crawling over the seafloor. The fantastic lights of its fins shine like stars in the night sky.

Generation VIII	
Brilliant Diamond	It lives on the deep-sea floor. It attracts prey by flashing patterns on its four fins.
Shining Pearl	To avoid detection by predators, it crawls along the seafloor using the two fins on its chest.
Legends: Arceus	Uses its gleaming fins to hunt its prey. The view of Lumineon schooling near the surface of the sea at night is breathtaking—it’s as though there were shining stars right there.
New Snap	Lumineon uses the fins on its chest to drag itself along the ocean floor, shuffling and sweeping sand away to reveal hiding Starmie.
Generation IX	
Scarlet	With its shining light, it lures its prey close. However, the light also happens to attract ferocious fish Pokémon—its natural predators.
Violet	Lumineon swimming in the darkness of the deep sea look like stars shining in the night sky.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Lumineon seems to be based on a freshwater butterflyfish, but it also possesses wings based on actual butterflies, something the butterflyfish does not. In its Platinum Pokédex entry, it is said to walk on the seafloor using its fins, similar to a deepsea tripod fish. It exhibits bioluminescence according to its Diamond, HeartGold, and SoulSilver Pokédex entries, suggesting a possible inspiration in fish that have this ability, such as the marine hatchetfish. Its iridescent appearance and long fins also share some resemblance to a Siamese fighting fish. Its name suggests it may be based on the neon tetra.

Name Origin

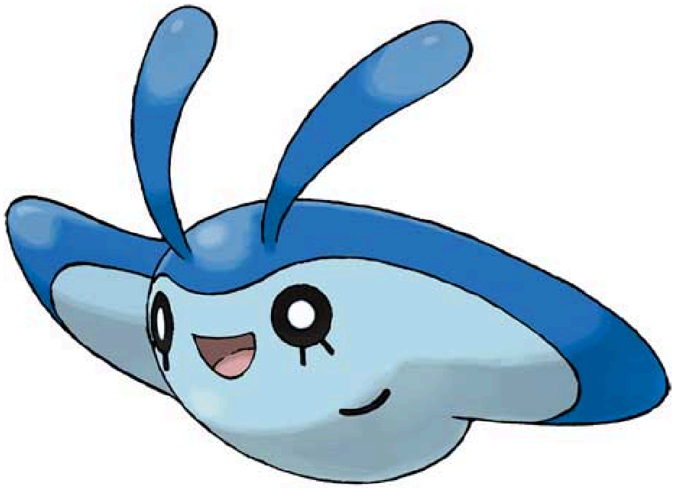
Lumineon may be a combination of *luminous* and *neon*.

Neolant may be a combination of *neon*, *lantern*, and possibly *neon tetra*.

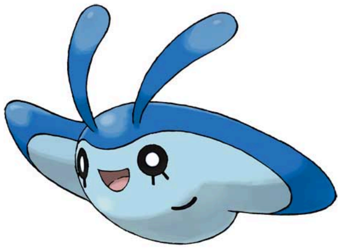
Mantyke
Kite Pokémon

タマンタ
Tamanta

#0458



Types	**Avg. Height**	**Avg. Weight**
Water Flying	3′03″ / 1.0 m	143.3 lbs. / 65.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Mantyke

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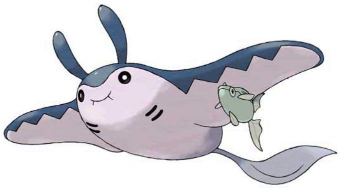


Mantine

Pokédex Entries

Generation IV	
Diamond	A friendly Pokémon that captures the subtle flows of seawater using its two antennae.
Pearl	Scientists discovered that the distinctive patterns on its back differ by region.
Platinum	People organize tours to see this Pokémon frolic and skim the tops of the waves with Remoraid.
HeartGold **SoulSilver**	When it swims close to the surface of the ocean, people aboard ships are able to observe the pattern on its back.
Generation V	
Black **White**	People organize tours to see this Pokémon frolic and skim the tops of waves with Remoraid.
Black 2 **White 2**	The pattern on its back varies by region. It often swims in a school of Remoraid.
Generation VI	
X **Omega Ruby**	The pattern on its back varies by region. It often swims in a school of Remoraid.
Y **Alpha Sapphire**	When it swims close to the surface of the ocean, people aboard ships are able to observe the pattern on its back.
Generation VII	
Ultra Sun	It's highly friendly and easily tamed. Tours that take people swimming with Mantyke are a super-popular beach activity.
Ultra Moon	Mantyke are friendly toward people and will approach boats closely. The patterns on their backs differ depending on their habitat.
Generation VIII	
Sword	Mantyke living in Galar seem to be somewhat sluggish. The colder waters of the seas in this region may be the cause.

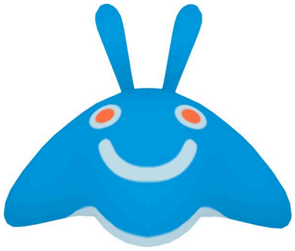
Shield	It swims along with a school of Remoraid, and they’ll all fight together to repel attackers.
Brilliant Diamond	A friendly Pokémon that senses the subtle flows of seawater using its two antennae.
Shining Pearl	Scientists discovered that the distinctive patterns on its back differ by region.
Legends: Arceus	Though ball-like in shape, this Pokémon is a proficient swimmer. I have discovered that if a Mantyke spends much time with schools of Remoraid, it will eventually achieve evolution.

Sprites

Shiny

Origin

Mantyke is based on a baby manta ray. The pattern on its back looks like a smiley face.



Name Origin

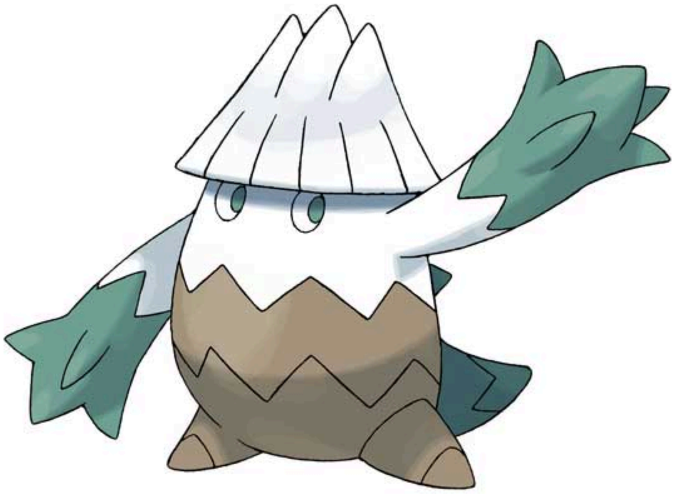
Mantyke may be a combination of *manta* and *tyke* (colloquial term for small child).

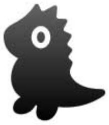
Tamanta may be a combination of 玉 *tama* (ball) and *manta*.

Snover
Frost Tree Pokémon

ユキカブリ
Yukikaburi

#0459



Types	**Avg. Height**	**Avg. Weight**
Grass Ice	3′03″ / 1.0 m	111.3 lbs. / 50.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Snover

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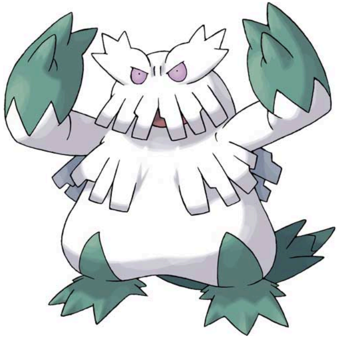


Abomasnow

Pokédex Entries

Generation IV	
Diamond	It lives on snowy mountains. Having had little contact with humans, it is boldly inquisitive.
Pearl	In the spring, it grows berries with the texture of frozen treats around its belly.
Platinum	Seemingly curious about people, they gather around footsteps they find on snowy mountains.
HeartGold **SoulSilver**	During cold seasons, it migrates to the mountain’s lower reaches. It returns to the snow-covered summit in the spring.
Generation V	
Black **White** **Black 2** **White 2**	Seemingly curious about people, they gather around footsteps they find on snowy mountains.
Generation VI	
X **Omega Ruby**	During cold seasons, it migrates to the mountain’s lower reaches. It returns to the snow-covered summit in the spring.
Y **Alpha Sapphire**	In the spring, it grows berries with the texture of frozen treats around its belly.
Generation VIII	
Sword	It lives on snowy mountains. It sinks its legs into the snow to absorb water and keep its own temperature down.
Shield	The berries that grow around its belly are like ice pops. Galarian Darumaka absolutely love these berries.
Brilliant Diamond	It lives on snowy mountains. Having had little contact with humans, it is boldly inquisitive.
Shining Pearl	In the spring, it grows berries with the texture of frozen treats around its belly.

Legends: Arceus	One is likely to encounter this Pokémon while out in the snow. There are stories of Snover appearing in human settlements but doing no harm—rather, they bond with the children.
Generation IX	
Scarlet	During cold seasons, it migrates to the mountain’s lower reaches. It returns to the snow-covered summit in the spring.
Violet	Seemingly curious about people, they gather around footsteps they find on snowy mountains.
Sleep	It grows berries with the texture of frozen treats around its belly when spring approaches. Even if other Pokémon sneak up to eat berries while it sleeps, Snover doesn’t seem to notice.
Legends: Z-A	In the spring, it grows berries with the texture of frozen treats around its belly.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

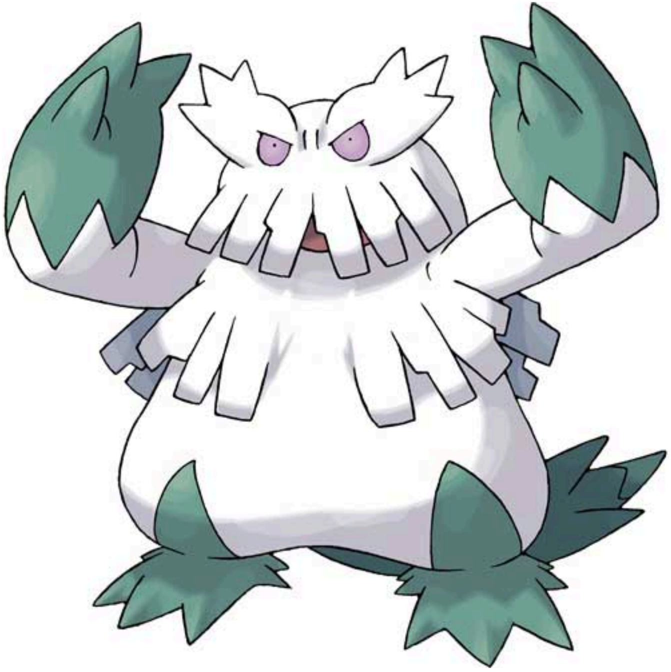
Snover appears to have been made to resemble a snow-covered fir tree and a yeti. Its ‘hat’ resembles snowy mountain and the kanji for mountain (山), which originates from a pictogram of three mountain peaks.

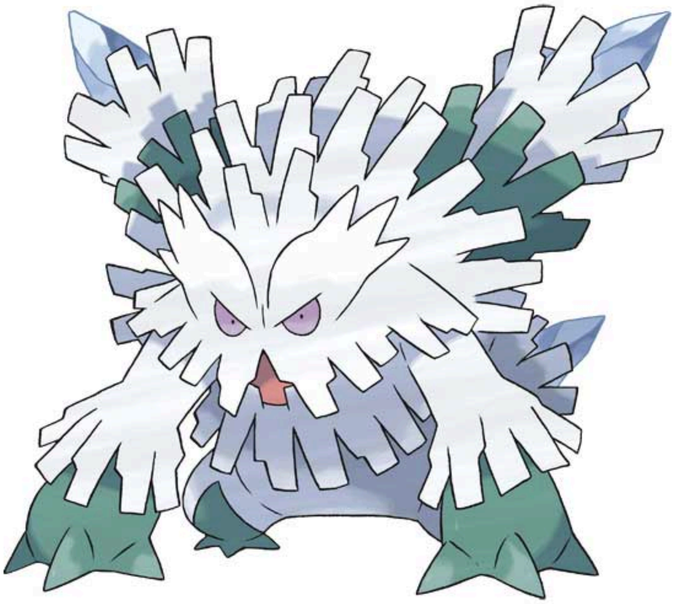
Name Origin

Snover may be a combination of *snow* and *cover*, as well as a play on *snowed over*.

Yukikaburi may be a combination of 雪 *yuki* (snow) and 頭 *kaburi* (head) or 被り *kaburi* (headdress; covering). It may also involve 蕪 *kabu* (turnip).

Abomasnow Frost Tree Pokémon	**ユキノオー** *Yukinooh*	**#0460**

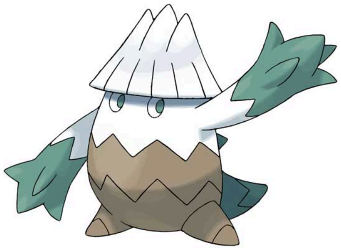




Mega Abomasnow

Types	**Avg. Height**	**Avg. Weight**
Grass Ice	7′03″ / 2.2 m Abomasnow	298.7 lbs. / 135.5 kg Abomasnow

	8′10″ / 2.7 m Mega Abomasnow	407.9 lbs. / 185.0 kg Mega Abomasnow
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Snover

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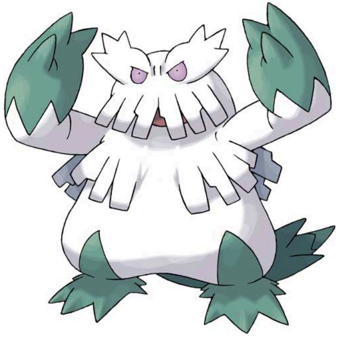


Abomasnow

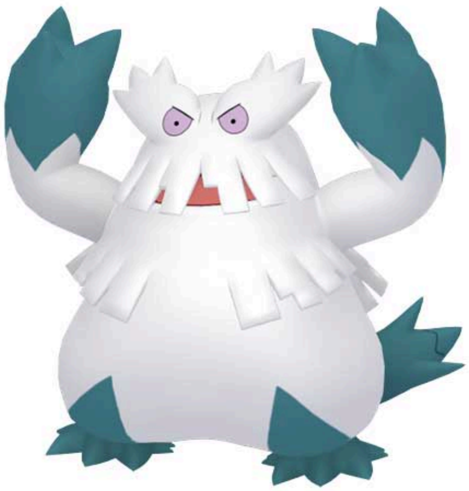
Pokédex Entries

Generation IV	
Diamond	It whips up blizzards in mountains that are always buried in snow. It is the abominable snowman.
Pearl	It blankets wide areas in snow by whipping up blizzards. It is also known as “The Ice Monster.”
Platinum	They appear when snow flowers bloom. When the petals fall, they return to places unknown again.
HeartGold **SoulSilver**	It lives a quiet life on mountains that are perpetually covered in snow. It hides itself by whipping up blizzards.
Generation V	
Black **White** **Black 2** **White 2**	They appear when snow flowers bloom. When the petals fall, they return to places unknown again.
Generation VI	

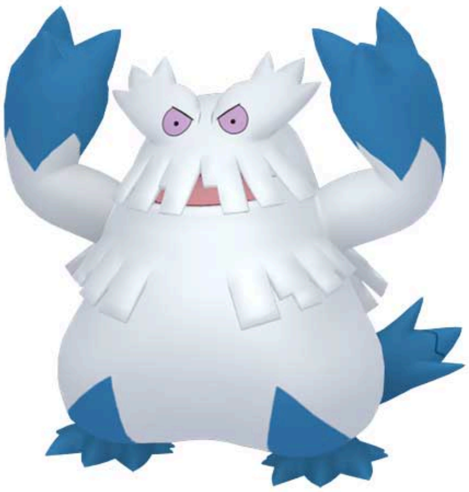
X **Omega Ruby**	It blankets wide areas in snow by whipping up blizzards. It is also known as “The Ice Monster.”
Y **Alpha Sapphire**	It lives a quiet life on mountains that are perpetually covered in snow. It hides itself by whipping up blizzards.
Generation VIII	
Sword	If it sees any packs of Darumaka going after Snover, it chases them off, swinging its sizable arms like hammers.
Shield	This Pokémon is known to bring blizzards. A shake of its massive body is enough to cause whiteout conditions.
Brilliant Diamond	It whips up blizzards in mountains that are always buried in snow. It is the abominable snowman.
Shining Pearl	It blankets wide areas in snow by whipping up blizzards. It is also known as the Ice Monster.
Legends: Arceus	A powerful Pokémon that can split huge boulders with ease. Dislikes associating with others and chooses to live quietly deep within the mountains, playing with the snow.
New Snap	Abomasnow lives where it’s snowy all year round. When it gets angry, it can whip up a blizzard and totally drown its surroundings in white.
Generation IX	
Scarlet	It lives a quiet life on mountains that are perpetually covered in snow. It hides itself by whipping up blizzards.
Violet	They appear when the snow flowers bloom. When the petals fall, they retreat to places unknown again.
Sleep	Abomasnow sometimes swings its arms even in its sleep, whipping up blizzards. No consensus has been reached among researchers about whether

	this is a habit to hide itself, or just some sleepy flailing.
Legends: Z-A	It blankets wide areas in snow by whipping up blizzards. It is also known as the Ice Monster. **Mega Evolution:** The buds on its back have sprouted into impressive icicles that can whip up massive blizzards of −22 degrees Fahrenheit.

Sprites



Male



Shiny Male

Female

Shiny Female

Mega

Shiny Mega

Origin

Abomasnow appears to be based on a cross between an evergreen tree covered in snow and a yeti. It may also be based on 樹氷 *juhyou*, trees completely covered in snow known as “snow monsters”. It also resembles a snowy owl.

Mega Abomasnow’s hunched, windswept posture may be inspired by krummholz, stunted trees shaped by strong winds, which may align with its Snow Warning Ability. The large ice shafts on its back resemble rime ice formations, reinforcing this connection. Overall, its broad, uneven silhouette evokes snow-laden conifer trees bent under heavy snowfall.

Name Origin

Abomasnow may be derived from *Abominable Snowman*, another name for the Yeti.

Yukinooh may be derived from 雪の王 *yuki no ō* (snow king).

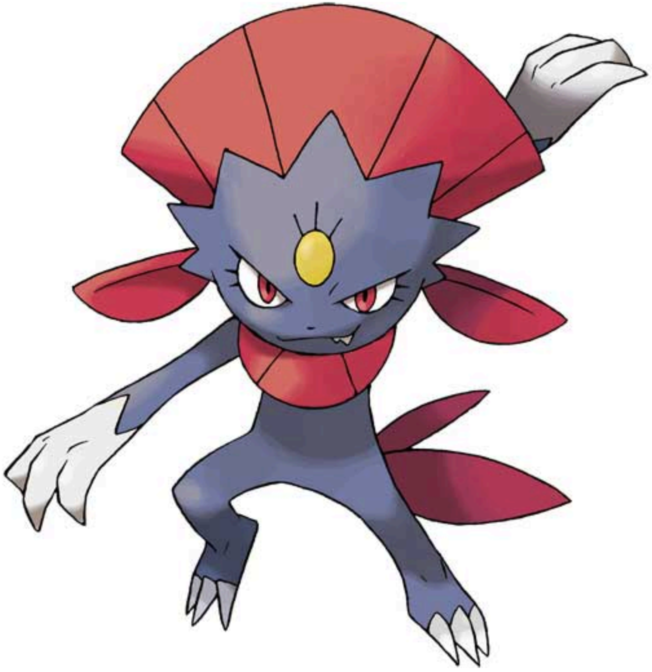
Weavile

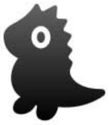
Sharp Claw Pokémon

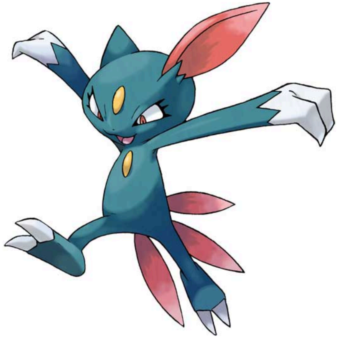
マニューラ

Manyula

#0461



Types	**Avg. Height**	**Avg. Weight**
Dark Ice	3′07″ / 1.1 m	75.0 lbs. / 34.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Sneasel

→

Weavile

Pokédex Entries

Generation IV	
Diamond	They live in cold regions, forming groups of four or five that hunt prey with impressive coordination.
Pearl	It sends signals to others by carving odd patterns in frost-covered trees and ice.
Platinum	Evolution made it even more devious. It communicates by clawing signs in boulders.
HeartGold SoulSilver	It lives in snowy regions. It carves patterns in trees with its claws as a signal to others.
Generation V	
Black White	Evolution made it even more devious. It communicates by clawing signs in boulders.
Black 2 White 2	They communicate by clawing signs into boulders and work together to surround enemies.
Generation VI	
X Omega Ruby	It lives in snowy regions. It carves patterns in trees with its claws as a signal to others.
Y Alpha Sapphire	They live in cold regions, forming groups of four or five that hunt prey with impressive coordination.
Generation VII	
Sun	They travel in groups of four or five, leaving signs for one another on trees and rocks. They bring down their prey with coordinated attacks.
Moon	They dwell in cold places. This Pokémon's main food source in Alola is Vulpix and Sandshrew, which they carefully divide among their group.
Ultra Sun	One Weavile will trip a Sandshrew and flip it over, and then another Weavile will deal the finishing blow with its sharp claws.
Ultra Moon	Thanks to its increased intelligence, scrapping over food is a thing of the past. A scratch from its claws will give you a case of frostbite!

Generation VIII	
Sword	They attack their quarry in packs. Prey as large as Mamoswine easily fall to the teamwork of a group of Weavile.
Shield	With its claws, it leaves behind signs for its friends to find. The number of distinct signs is said to be over 500.
Brilliant Diamond	They live in cold regions, forming groups of four or five that hunt prey with impressive coordination.
Shining Pearl	It sends signals to others of its kind by carving odd patterns on trees and ice.
Legends: Arceus	This species corners prey as a pack, under the guidance of a leader. Weavile displays increased cunning, leading me to speculate that its evolution caused further brain development.
New Snap	You probably noticed marks scratched into the tree trunks in the snowfields. Those are actually messages that Weavile leave for each other.
Generation IX	
Scarlet	Evolution made it even more devious. It communicates by clawing signs in boulders.
Violet	They travel in groups of four or five, leaving signs for one another on trees and rocks. They bring down their prey with coordinated attacks.
Sleep	Weavile has been spotted gesturing in its sleep as though it is challenging someone. Perhaps this is the cunning Pokémon's tactic to keep those around it from realizing that it's asleep.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Weavile may be based on the *kamaitachi*, a type of *yōkai* often represented as weasel demons with sickles on their front legs and sometimes understood as the cause of mysterious cuts on the skin, especially in cold weather. It also shares some traits with cats and weasels, especially stoats and wolverines, which like Weavile are also aggressive, live in cold climates and tend to hunt larger prey.

Its appearance may be based on ancient Egyptian fashion, as it includes what resembles a headdress, collar, and earrings similar to what Egyptian deities wear. Its “eyeshadow” also resembles Egyptian makeup. The feathers on its head may also be inspired by Native American war bonnets or may represent the wind that is the key element of kamaitachi encounters. Its head also bears a strong resemblance to stylized lotus hieroglyphs, which—as a symbol of the sun and rebirth—may connect it to the knife-wielding Great Cat of Heliopolis, a form assumed by Ra upon his nightly descent to the underworld.

Name Origin

Weavile may be a combination of *weasel*, *weave*, *evil*, and *vile*.

Manyula may be a combination of 魔 *ma* (demon), マニューバ *maneuver* (referring to its cunning), and ニューラ *Nyula* (Sneasel).

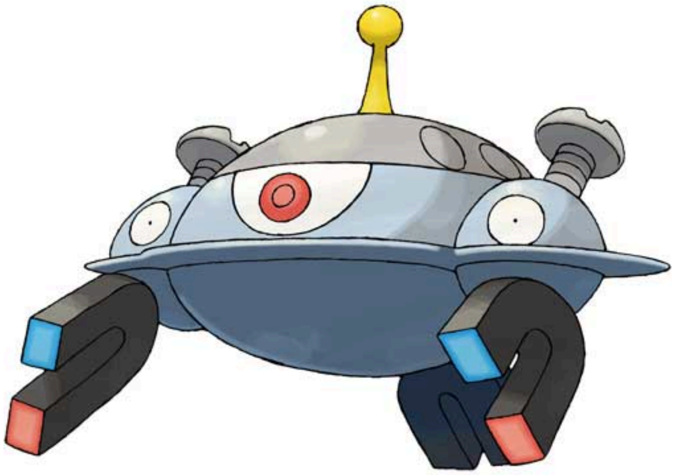
Magnezone

Magnet Area Pokémon

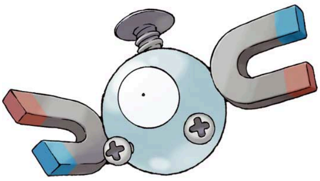
ジバコイル

Jibacoil

#0462

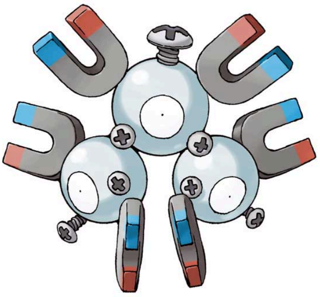


Types	**Avg. Height**	**Avg. Weight**
Electric Steel	3′11″ / 1.2 m	396.8 lbs. / 180.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—



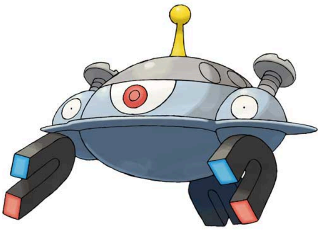
Magnemite

→



Magneton

→



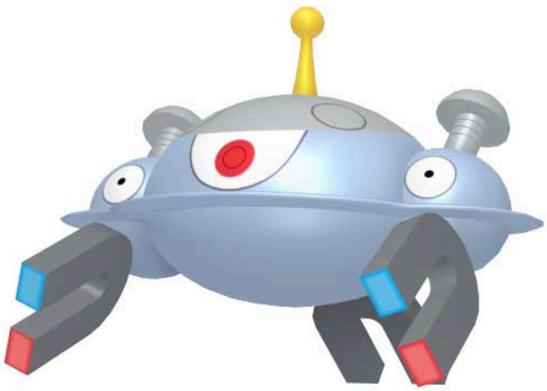
Magnezone

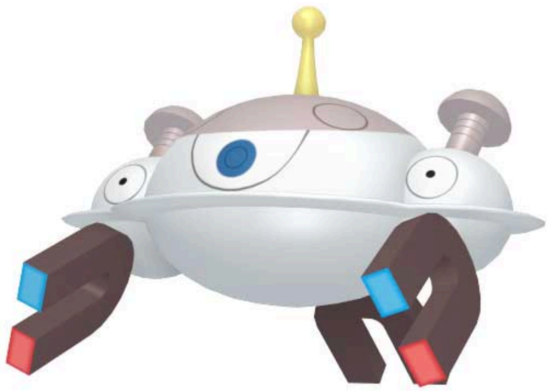
Pokédex Entries

Generation IV	
Diamond **Pearl**	It evolved from exposure to a special magnetic field. Three units generate magnetism.
Platinum	A group tried to use scientific means to make Magnezone evolve, but their efforts ended in failure.
HeartGold **SoulSilver**	Exposure to a special magnetic field changed Magneton’s molecular structure, turning it into Magnezone.
Generation V	
Black **White**	A group tried to use scientific means to make Magnezone evolve, but their efforts ended in failure.
Black 2 **White 2**	Sometimes the magnetism emitted by Magnezone is too strong, making them attract each other so they cannot move.
Generation VI	
X **Omega Ruby**	Sometimes the magnetism emitted by Magnezone is too strong, making them attract each other so they cannot move.
Y **Alpha Sapphire**	It evolved from exposure to a special magnetic field. Three units generate magnetism.
Generation VII	
Sun	Three units generate magnetism. There have been many mistaken reports of UFO sightings when Magnezone flies through the night sky.
Moon	As it zooms through the sky, this Pokémon seems to be receiving signals of unknown origin, while transmitting signals of unknown purpose.
Ultra Sun	It uses radar to monitor its territory. Intruders are quickly disposed of with a hyper beam.
Ultra Moon	There are still people who believe that this Pokémon came from outer space. It emanates a powerful magnetic field.

Generation VIII	
Sword	Some say that Magnezone receives signals from space via the antenna on its head and that it’s being controlled by some mysterious being.
Shield	It’s thought that a special magnetic field changed the molecular structure of this Pokémon’s body, and that’s what caused the Pokémon’s evolution.
Brilliant Diamond **Shining Pearl**	It evolved from exposure to a special magnetic field. Its three units generate magnetism.
Legends: Arceus	I theorize that a special magnetic field influenced this Pokémon, changing its molecular structure and causing it to evolve. It emits strange radio waves toward space from its antenna.
Generation IX	
Scarlet	As it zooms through the sky, this Pokémon seems to be receiving signals of unknown origin while transmitting signals of unknown purpose.
Violet	Exposure to a special magnetic field changed Magneton’s molecular structure, turning it into Magnezone.
Sleep	Its screws and magnets spin even while it sleeps. It’s said that a sleeping Magnezone emits signals of unknown purpose and receives signals of unknown origin, but researchers are divided on this point.
Pokopia	As it zooms through the sky, this Pokémon seems to be receiving signals of unknown origin while transmitting signals of unknown purpose.

Sprites





Shiny

Origin

Magnezone appears to be based on the concept of a fused Magneton; one of the Magnemite taking a larger form and the remaining two Magnemite taking the forms of the smaller bodies on each side. The Magnemite evolutionary line seem to be based on the objectification of electromagnetism, one of the four fundamental interactions of nature. Magnezone in particular is possibly based on electromagnetic forming caused by electromagnetic fields and combined with an objectification in the form of a flying saucer or a UFO.

Magnezone's shape and name may also be inspired by the Hiragumo chagama owned by daimyō Matsunaga Hisahide. According to legend, he filled the tea kettle with gunpowder and caused it to explode to prevent Oda Nobunaga from taking it as a prize.

Name Origin

Magnezone may be derived from *magnetic zone*, an alternative name for a magnetic field.

Jibacoil may be a combination of 磁場 *jiba* (magnetic field), 自爆 *jibaku* (self-detonation), and *electromagnetic coil*.

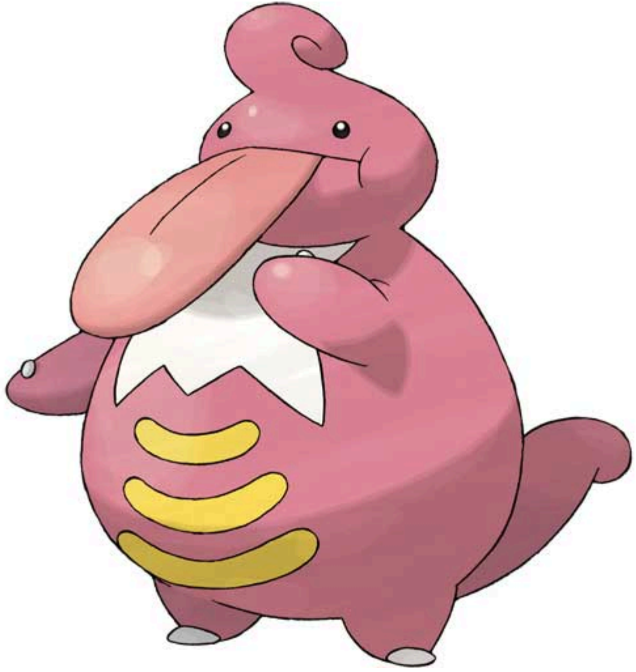
Lickilicky

Licking Pokémon

ベロベルト

Berobelt

#0463

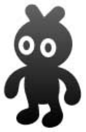


Types	**Avg. Height**	**Avg. Weight**
Normal	5′07″ / 1.7 m	308.6 lbs. / 140.0 kg

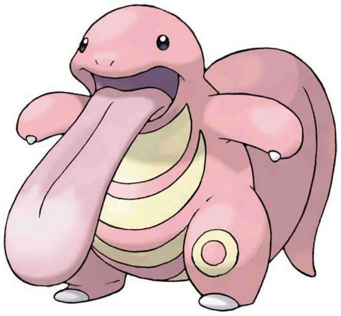
Gender Ratio

50% male, 50% female

Shape



Footprint



Lickitung

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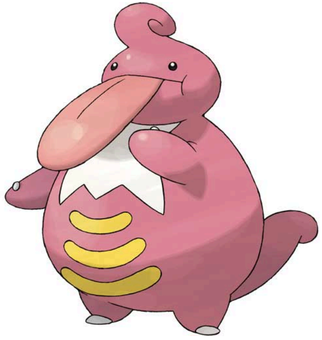


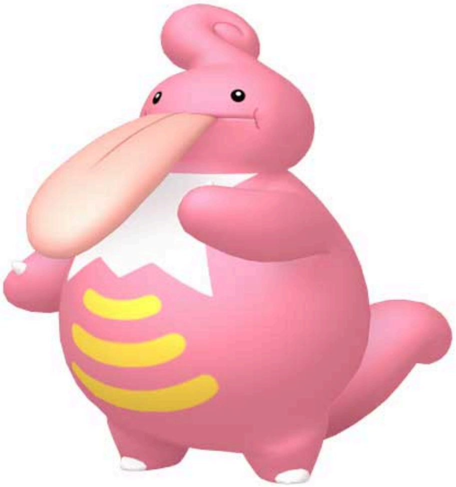
Lickilicky

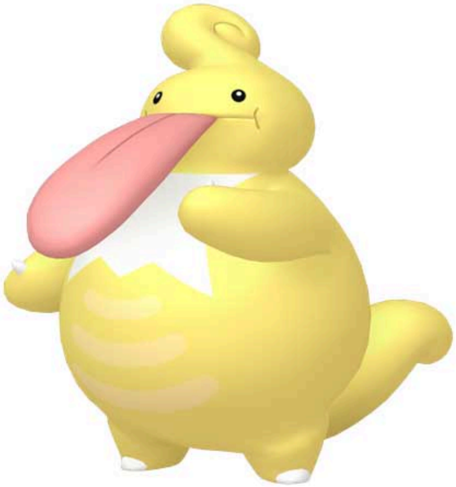
Pokédex Entries

Generation IV	
Diamond Pearl	It wraps things with its extensible tongue. Getting too close to it will leave you soaked with drool.
Platinum	The long tongue is always soggy with slobber. The saliva contains a solvent that causes numbness.
HeartGold	Its saliva can decompose anything. It wraps its long tongue around things to coat them with its sticky saliva.
SoulSilver	It has space in its throat to store saliva. It can also roll up its tongue and store it in the same spot.
Generation V	
Black White	The long tongue is always soggy with slobber. The saliva contains a solvent that causes numbness.
Black 2 White 2	Their saliva contains lots of components that can dissolve anything. The numbness caused by their lick does not dissipate.
Generation VI	
X Omega Ruby	It wraps things with its extensible tongue. Getting too close to it will leave you soaked with drool.
Y Alpha Sapphire	Their saliva contains lots of components that can dissolve anything. The numbness caused by their lick does not dissipate.
Generation VII	
Ultra Sun	A contest is under way to determine which one can stick its tongue out the farthest. The current record is…more than 82 feet.
Ultra Moon	It uses its tongue much more skillfully than its hands or its feet. It can deftly pick up a single small bean with its tongue.
Generation VIII	
Sword	Lickilicky’s strange tongue can stretch to many times the length of its body. No one has figured out how Lickilicky’s tongue can stretch so far.

Shield	Lickilicky can do just about anything with its tongue, which is as dexterous as the human hand. In contrast, Lickilicky's use of its fingers is clumsy.
Brilliant Diamond **Shining Pearl**	It wraps things with its extensible tongue. Getting too close to it will leave you soaked with drool.
Legends: Arceus	Its tongue can extend and contract freely, and it is capable of reaching lengths over 10 times Lickilicky's height. Beware of the saliva, as it contains corrosive elements.

Sprites





Shiny

Origin

Like its pre-evolved form, Lickilicky may draw inspiration from lungless salamanders, some of which have projectile tongues and may secrete a sticky, irritating substance. It could also be based on lizards with long extending or projectile tongues like chameleons, as well as the *Akaname*. Considering the white bib-like pattern on its torso as well as its voracious appetite, Lickilicky may be based on an exaggerated concept of a bloated gourmand, perhaps dressed in macaroni-style or dandy-style fashion.

Name Origin

Lickilicky may be derived from a repetition of *lick* or *licky*.

Berobelt may be a combination of べろ *bero* (colloquial term for tongue), ベロベロ *berobero* (onomatopoeia for licking), and べろっと *berotto* (licking or sticking out one’s tongue).

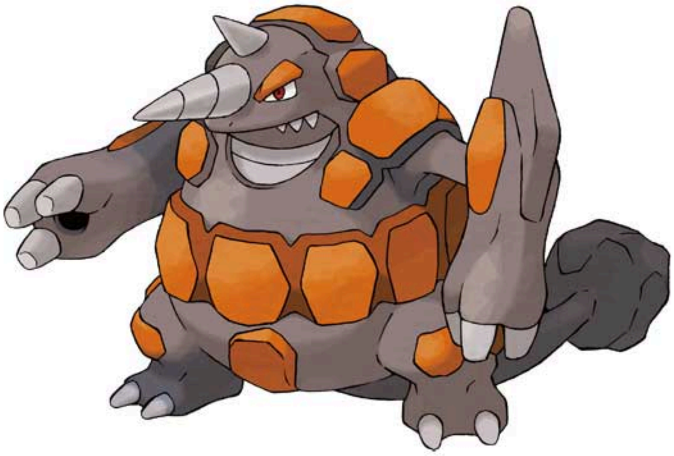
Rhyperior

Drill Pokémon

ドサイドン

Dosidon

#0464



Types

Ground Rock

Avg. Height

7′10″ / 2.4 m

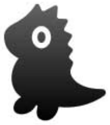
Avg. Weight

623.5 lbs. / 282.8 kg

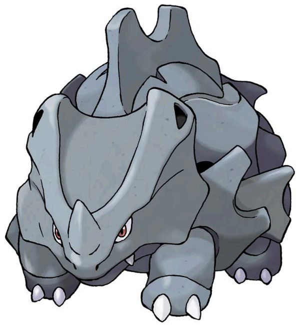
Gender Ratio

50% male, 50% female

Shape



Footprint



Rhyhorn

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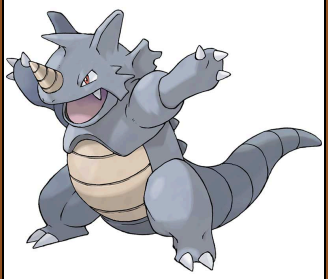


Rhydon

→

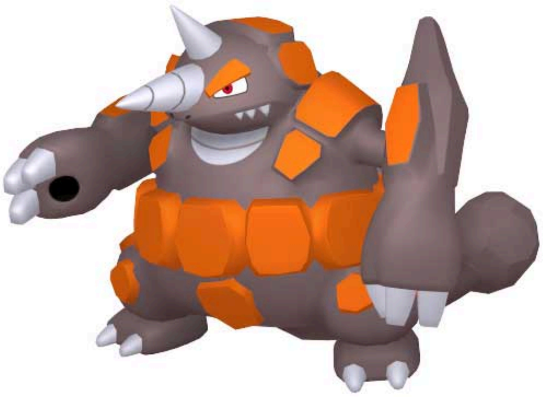
Rhyperior

Pokédex Entries

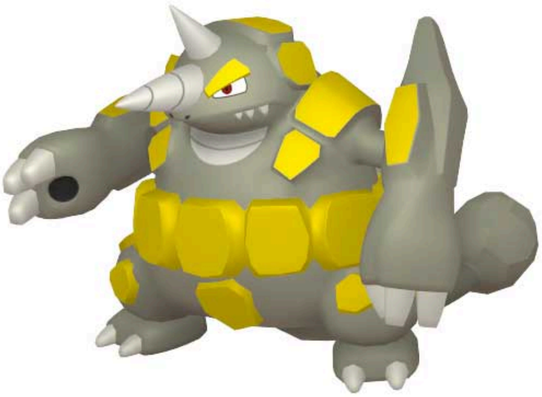
Generation IV	
Diamond **Pearl**	It puts rocks in holes in its palms and uses its muscles to shoot them. Geodude are shot at rare times.
Platinum	It can launch a rock held in its hand like a missile by tightening then expanding its muscles instantly.
HeartGold **SoulSilver**	From holes in its palms, it fires out Geodude. Its carapace can withstand volcanic eruptions.
Generation V	
Black **White** **Black 2** **White 2**	It can launch a rock held in its hand like a missile by tightening then expanding muscles instantly.
Generation VI	
X **Omega Ruby**	From holes in its palms, it fires out Geodude. Its carapace can withstand volcanic eruptions.
Y **Alpha Sapphire**	It puts rocks in holes in its palms and uses its muscles to shoot them. Geodude are shot at rare times.
Generation VIII	
Sword	It can load up to three projectiles per arm into the holes in its hands. What launches out of those holes could be either rocks or Roggenrola.
Shield	It relies on its carapace to deflect incoming attacks and throw its enemy off balance. As soon as that happens, it drives its drill into the foe.
Brilliant Diamond **Shining Pearl**	It puts rocks in holes in its palms and uses its muscles to shoot them. On rare occasions, the Pokémon even shoots out Geodude.
Legends: Arceus	This Pokémon evolved through use of a curious item. Its rocklike hide is composed of a mysterious

	substance and can withstand a blow from a masterwork sword with nary a scratch.
Generation IX	
Scarlet	This Pokémon’s sturdy carapace protects it from volcanic eruptions. It shoots round rocks from the holes in its hands.
Violet	A Rhyperior’s brain is smaller than a Rhydon’s, but the Rhyperior is stronger because it spends more energy on battling and less on brainpower.

Sprites



Male



Shiny Male

Female

Shiny Female

Origin

Rhyperior's design appears to be an amalgam drawing inspiration from a rhinoceros, kaiju genre, aspects of various dinosaurs (such as ceratopsids or *Ankylosaurus* in particular), bullet-resistant body armor vests, and cannon artillery. Its overall appearance also seems to allude to a proverbial miner sporting a mining drill, wrecking ball, safety vest, and hard hat.

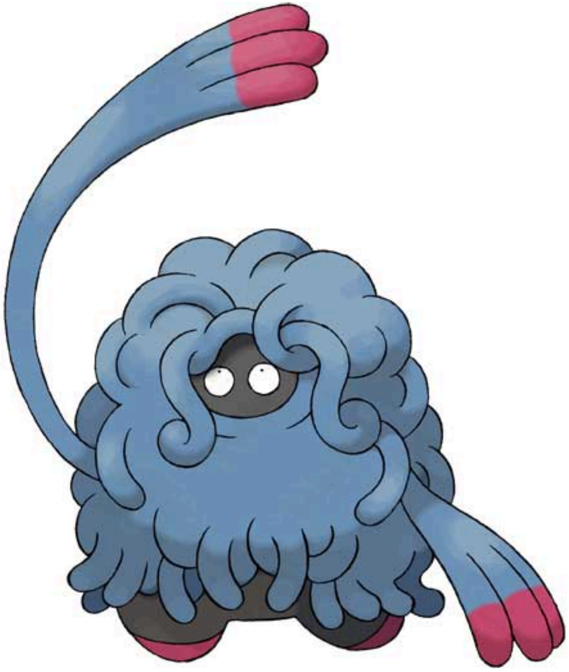
Name Origin

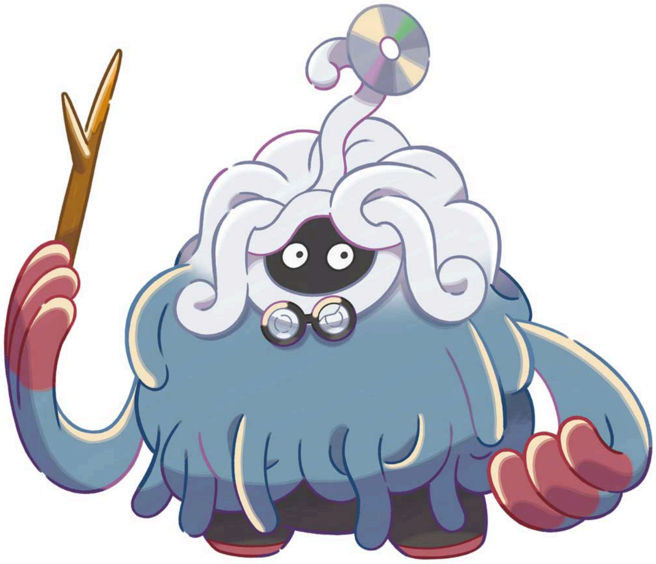
Rhyperior may be a combination of *rhinoceros*, *rhyolite* (a type of rock, referring to its Rock type), *hyperion*, and *superior*.

Dosidon may be a combination of 土 *do* (ground, soil), 怒 *do* (anger), or ど *do-* (prefix for very much) and サイドン *Sidon*

(Rhydon’s Japanese name).

Tangrowth Vine Pokémon	モジャンボ *Mojumbo*	**#0465**

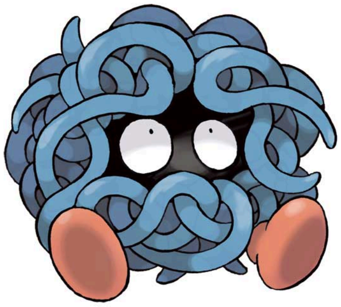




Professor Tangrowth

Types	**Avg. Height**	**Avg. Weight**
Grass	6′07″ / 2.0 m Tangrowth	283.5 lbs. / 128.6 kg Tangrowth

	6′07″ / 2.0 m Professor Tangrowth	282.0 lbs. / 127.9 kg Professor Tangrowth
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** ●



Tangela

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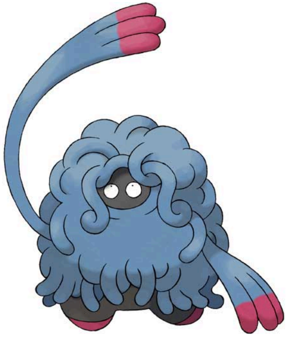


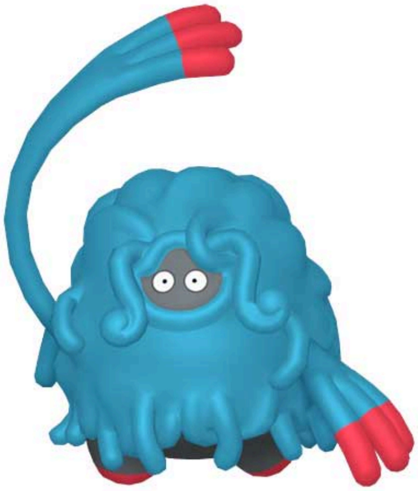
Tangrowth

Pokédex Entries

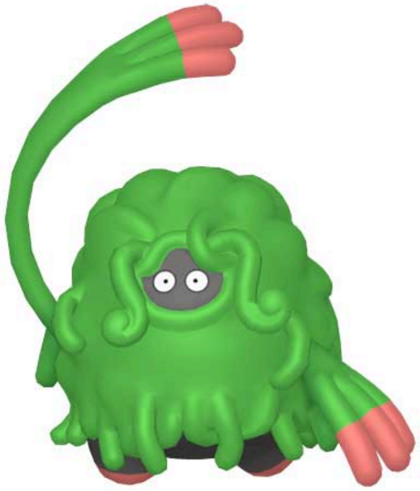
Generation IV	
Diamond **Pearl**	It ensnares prey by extending arms made of vines. Losing arms to predators does not trouble it.
Platinum	Its arms are made of plants that bind themselves to things. They grow back right away if cut.
HeartGold	When it remains still, it appears to be a large shrub. Unsuspecting prey that wander near get ensnared by its vines.
SoulSilver	Its vines grow so profusely that, in the warm season, you can’t even see its eyes.
Generation V	
Black **White**	Its arms are made of plants that bind themselves to things. They grow back right away if cut.
Black 2 **White 2**	Even if one of its arms is eaten, it’s fine. The Pokémon regenerates quickly and will go right back to normal.

Generation VI	
X Omega Ruby	It ensnares prey by extending arms made of vines. Losing arms to predators does not trouble it.
Y Alpha Sapphire	Its vines grow so profusely that, in the warm season, you can’t even see its eyes.
Generation VIII	
Sword	Tangrowth has two arms that it can extend as it pleases. Recent research has shown that these arms are, in fact, bundles of vines.
Shield	Vine growth is accelerated for Tangrowth living in warm climates. If the vines grow long, Tangrowth shortens them by tearing parts of them off.
Brilliant Diamond Shining Pearl	It ensnares prey by extending arms made of vines. Losing arms to predators does not trouble it.
Legends: Arceus	Draped with long vines, it resembles a shrub in appearance. It swings bundles of vines as though they were arms, wrapping them around prey to ensnare them.
New Snap	Tangrowth uses its vine arms to nimbly pluck fruit that’s just out of reach. It can also extend its arms even farther to carry itself across long distances.
Generation IX	
Pokopia	Vine growth is accelerated for Tangrowth living in warm climates. If the vines grow long, Tangrowth shortens them by tearing parts of them off. **Professor Tangrowth:** When this Pokémon was still a Tangela, it lived with a human professor. It now wears that professor’s favorite pair of glasses on its chest.

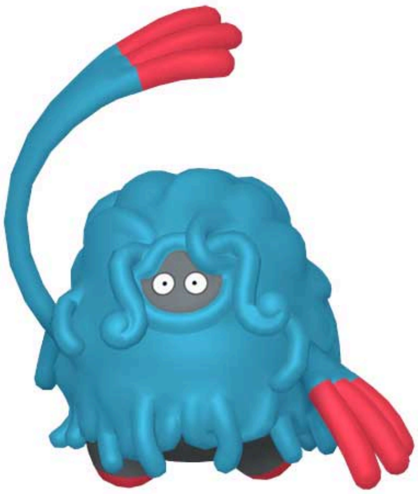
Sprites



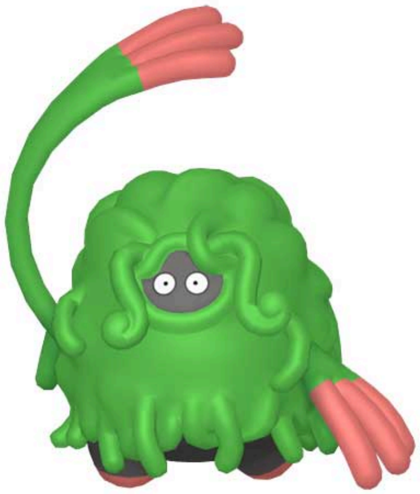
Male



Shiny Male



Female



Shiny Female

Origin

Due to the mystery around Tangela's appearance under the vines, Tangrowth may be based on the swamp monster from the short story "It!" by Theodore Sturgeon, which is ultimately revealed to have formed around a human skeleton. It may also be based on a Green Man, a motif that is represented as a face surrounded by leaves and vines (this may also have inspired Tangrowth's Shiny variant's green color). Given that it evolves thanks to Ancient Power, it may also draw some inspiration from a shaggy caveman, matching the prehistoric theme of Yanmega and Mamoswine, which evolve with the same move.

Its Pokédex entries state that its vines will bind and ensnare its surroundings. This may be a reference to thigmotropism, a biological reaction plants have towards contact that encourages them to coil around objects they touch as they grow, allowing stability in their stems and branches.

Name Origin

Tangrowth may be a combination of *tangle* and *growth*.

Mojumbo may be a combination of もじゃもじゃ *mojamoja* (shaggy or unkempt) and *jumbo*.

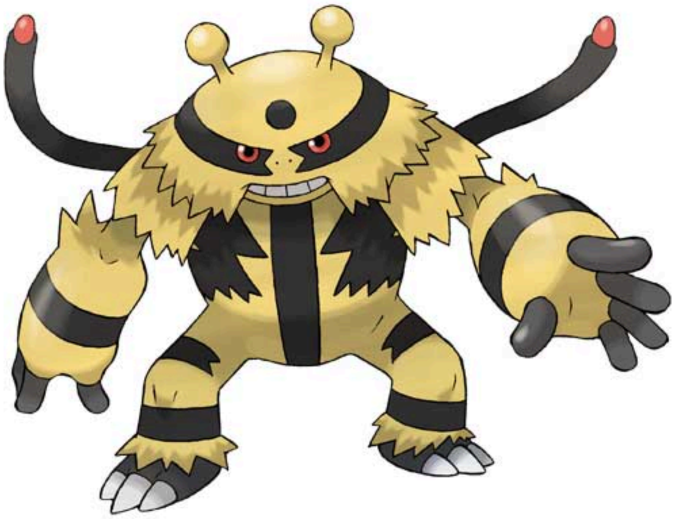
Electivire

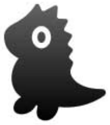
Thunderbolt Pokémon

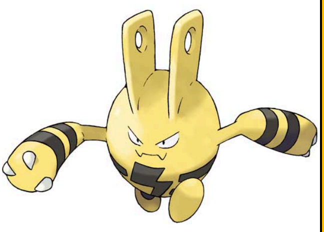
エレキブル

Elekible

#0466



Types	Avg. Height	Avg. Weight
Electric	5′11″ / 1.8 m	305.6 lbs. / 138.6 kg
Gender Ratio	**Shape**	**Footprint**
75% male, 25% female		



Elekid

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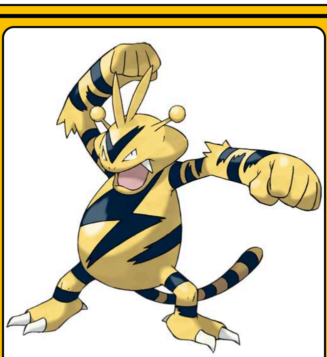


Electabuzz

→

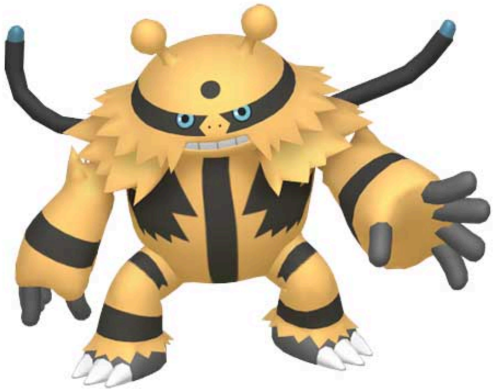
Electivire

Pokédex Entries

Generation IV	
Diamond **Pearl**	It pushes the tips of its two tails against the foe, then lets loose with over 20,000 volts of power.
Platinum	Heedless of enemy attacks, it closes in, shoves its tails onto the foe, then looses high voltage.
HeartGold **SoulSilver**	As its electric charge amplifies, blue sparks begin to crackle between its horns.
Generation V	
Black **White**	Heedless of enemy attacks, it closes in, shoves its tails onto the foe, then looses high voltage.
Black 2 **White 2**	The instant it presses the tips of its tails onto an opponent, it sends over 20,000 volts of electricity into the foe.
Generation VI	
X **Omega Ruby**	As its electric charge amplifies, blue sparks begin to crackle between its horns.
Y **Alpha Sapphire**	It pushes the tips of its two tails against the foe, then lets loose with over 20,000 volts of power.
Generation VII	
Sun	It pushes the tips of its tails against its foes and then lets loose a high-voltage current. Its foes are burned to a crisp in an instant.
Moon	When it gets excited, it thumps its chest. With every thud, thunder roars and electric sparks shower all around.
Ultra Sun	It grips its tail, which spews electricity, and then beats down opponents with the power of its electrified fist.
Ultra Moon	A single Electivire can provide enough electricity for all the buildings in a big city for a year.
Generation VIII	

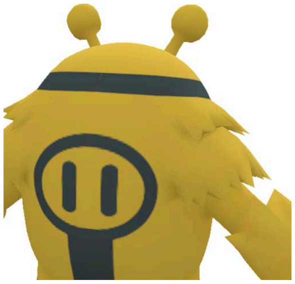
Sword	The amount of electrical energy this Pokémon produces is proportional to the rate of its pulse. The voltage jumps while Electivire is battling.
Shield	In terms of electrical-energy output, Electivire is one of the best among all Electric Pokémon. It discharges high-voltage currents from its tails.
Brilliant Diamond **Shining Pearl**	It pushes the tips of its two tails against the foe, then lets loose with over 20,000 volts of electricity.
Legends: Arceus	Its evolution was induced by an unusual item, and its electrical output rises along with its heart rate. From its tails, it can unleash an electric current measuring 20,000 volts.
Generation IX	
Scarlet	When it gets excited, it thumps its chest. With every thud, thunder roars and electric sparks shower all around.
Violet	This Pokémon presses the tips of its tails onto an opponent and instantly sends over 20,000 volts of high-voltage electricity through them.
Pokopia	A single Electivire can provide enough electricity for all the buildings in a big city for a year.

Sprites



Shiny

Origin



Electivire may be based on an *oni*, a horned ogre that sometimes has powers of thunder and lightning and often wore tiger skin loincloths which are usually yellow with black stripes. Due to its shaggy appearance, Electivire may also be based on a Namahage, demons portrayed by men wearing oni masks, which tend to have long hair, and wore straw capes. It may also be based on a Yeti, an ape-like cryptid that was said to inhabit the Himalayas and that is commonly compared to the Bigfoot of North America. Its design and Motor Drive Ability are similar to an electric motor, while the mark on its back resembles a socket. Its horns may be based on Tesla coils and the tails look like cables.

Name Origin

Electivire may be a combination of *electric* or *electricity* and *wire* (referring to its cord-like tails) or *live wire*.

Elekible may be a combination of *electric*, エレキ *eleki* (electric), or *electricity* and *cable*.

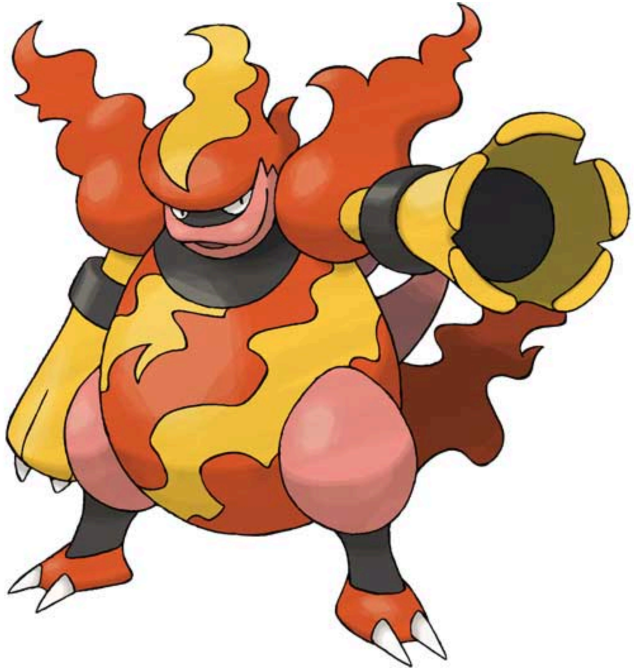
Magmortar

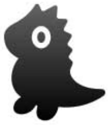
Blast Pokémon

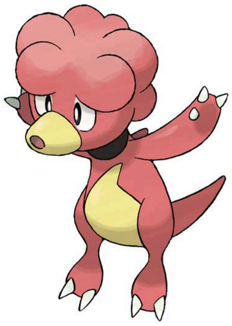
ブーバーン

Booburn

#0467



Types Fire	**Avg. Height** 5′03″ / 1.6 m	**Avg. Weight** 149.9 lbs. / 68.0 kg
Gender Ratio 75% male, 25% female	**Shape** 	**Footprint**



Magby

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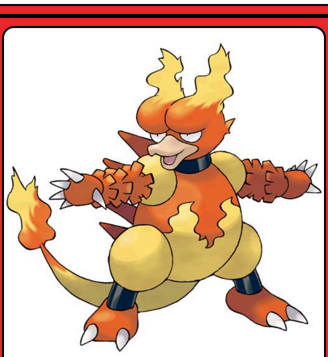


Magmar

→

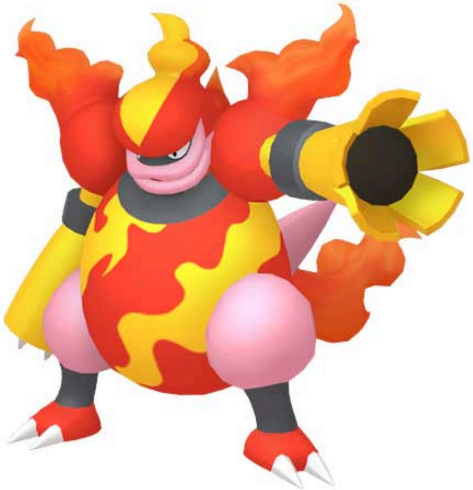
Magmortar

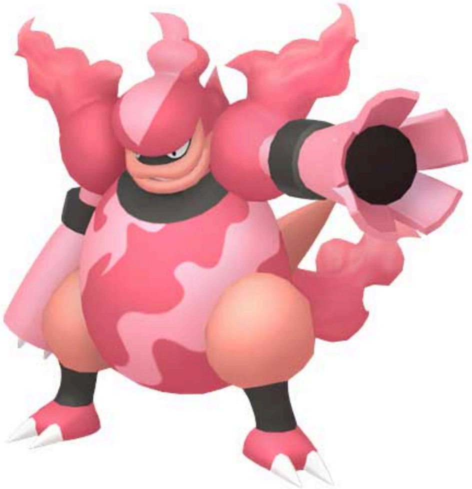
Pokédex Entries

Generation IV	
Diamond **Pearl**	It blasts fireballs of over 3,600 degrees F from the ends of its arms. It lives in volcanic craters.
Platinum	When launching 3,600 degrees F fireballs, its body takes on a whitish hue from the intense heat.
HeartGold **SoulSilver**	It blasts fireballs of over 3,600 degrees Fahrenheit out of its arms. Its breath also sears and sizzles.
Generation V	
Black **White**	When launching 3,600 degrees F fireballs, its body takes on a whitish hue from the intense heat.
Black 2 **White 2**	When shooting 3,600 degree F fireballs from its arms, its body takes on a whitish hue from the intense heat.
Generation VI	
X **Omega Ruby**	It blasts fireballs of over 3,600 degrees Fahrenheit from the ends of its arms. It lives in volcanic craters.
Y **Alpha Sapphire**	It blasts fireballs of over 3,600 degrees Fahrenheit out of its arms. Its breath also sears and sizzles.
Generation VII	
Sun	They dwell in volcanic craters. According to what is known, a single pair of male and female Magmortar lives in one volcano.
Moon	From its arm, it launches fireballs hotter than 3,500 degrees Fahrenheit. Its arm starts to melt when it fires a whole barrage.
Ultra Sun	There are still quite a few factories that rely on the flames provided by Magmortar to process metals.
Ultra Moon	Magmortar takes down its enemies by shooting fireballs, which burn them to a blackened crisp. It avoids this method when hunting prey.
Generation VIII	

Sword	When Magmortar inhales deeply, the fire burning in its belly intensifies, rising in temperature to over 3,600 degrees Fahrenheit.
Shield	Living in the crater of a volcano has caused this Pokémon's body to resemble its environment—it has an organ similar to a magma chamber.
Brilliant Diamond **Shining Pearl**	It blasts fireballs of over 3,600 degrees Fahrenheit from the ends of its arms. It lives in volcanic craters.
Legends: Arceus	Use of a strange item caused this Pokémon to evolve. Fireballs launched from the ends of its tubelike arms are hot enough to melt an iron pot in an instant.
Generation IX	
Scarlet	When shooting 3,600 degree Fahrenheit fireballs from its arms, its body takes on a whitish hue from the intense heat.
Violet	They dwell in volcanic craters. It's said that only a single pair of Magmortar will inhabit any given volcano.
Pokopia	When shooting 3,600 degree Fahrenheit fireballs from its arms, its body takes on a whitish hue from the intense heat.

Sprites





Shiny

Origin

Magmortar seems to be a buffed-up version of its pre-evolved form’s inspiration, the Karura. It also has features of a duck or booby with a mythical salamander. The spikes on its back resemble those of an iguana. Its arms can transform into cannons.

Name Origin

Magmortar may be a combination of *magma* and *mortar* (an artillery weapon).

Booburn may be a combination of *booby* and *burn*.

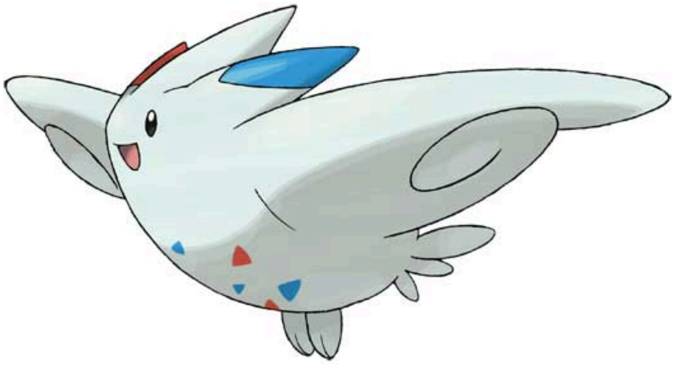
Togekiss

Jubilee Pokémon

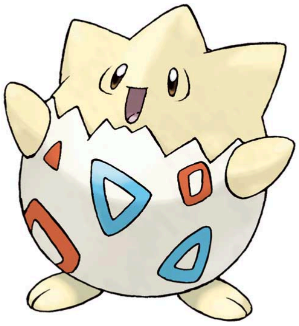
トゲキッス

Togekiss

#0468



Types	**Avg. Height**	**Avg. Weight**
Fairy Flying	4′11″ / 1.5 m	83.8 lbs. / 38.0 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Togepi

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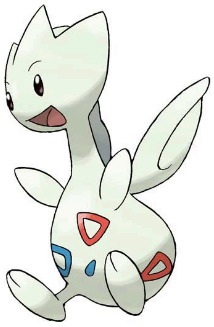


Togetic

→

Togekiss

Pokédex Entries

Generation IV	
Diamond **Pearl**	It will never appear where there is strife. Its sightings have become rare recently.
Platinum	It shares many blessings with people who respect one another's rights and avoid needless strife.
HeartGold **SoulSilver**	As everyone knows, it visits peaceful regions, bringing them gifts of kindness and sweet blessings.
Generation V	
Black **White** **Black 2** **White 2**	It shares many blessings with people who respect one another's rights and avoid needless strife.
Generation VI	
X **Omega Ruby**	As everyone knows, it visits peaceful regions, bringing them gifts of kindness and sweet blessings.
Y **Alpha Sapphire**	It shares many blessings with people who respect one another's rights and avoid needless strife.
Generation VIII	
Sword	These Pokémon are never seen anywhere near conflict or turmoil. In recent times, they've hardly been seen at all.
Shield	Known as a bringer of blessings, it's been depicted on good-luck charms since ancient times.
Brilliant Diamond **Shining Pearl**	It will never appear where there is strife. Sightings of this Pokémon have recently become rare.
Legends: Arceus	Scant few have ever sighted this Pokémon. After studying what literature remains, I am certain Togekiss will reveal itself when peace reigns in the land.

Generation IX	
Sleep	It’s said that Togekiss is never seen anywhere near conflict or turmoil. If you ever see several of them sleeping contentedly, perhaps it’s a sign that peace reigns in the area.

Sprites

Shiny

Origin

Togekiss appears to be based on fairies and birds. Its white color and association with peace suggest inspiration from doves, while its triangular belly markings are similar to a snowy owl. Its reputation for sharing blessings is reminiscent of angels. Like its pre-Evolutions, its round body resembles an egg. Its rigid, triangular wings are also reminiscent of a flying wing. Togekiss may also be based on the Japanese interpretation of the Hōō, also known as the fenghuang or Chinese phoenix. This is due to its heavy associations with peace and unwillingness to appear in any areas with strife or conflict, as well as its avian nature.

Name Origin

Togekiss may be a combination of 刺 *toge* (spike) and *kiss*, referencing its kind nature.

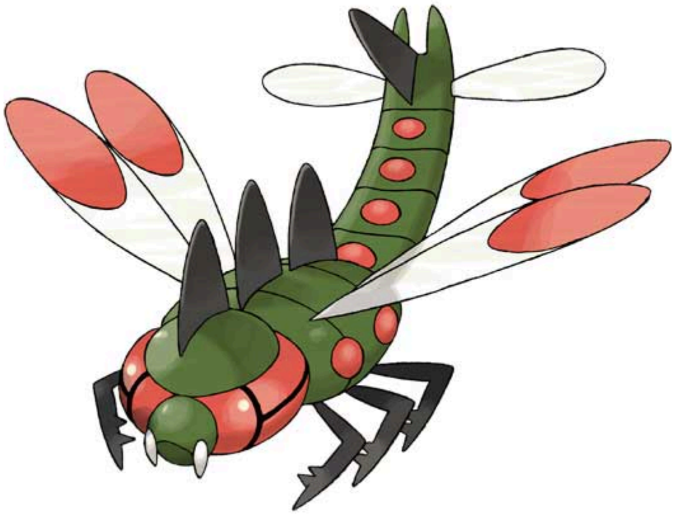
Yanmega

Ogre Darner Pokémon

メガヤンマ

Megayanma

#0469

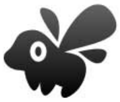


Types	**Avg. Height**	**Avg. Weight**
Bug Flying	6′03″ / 1.9 m	113.5 lbs. / 51.5 kg

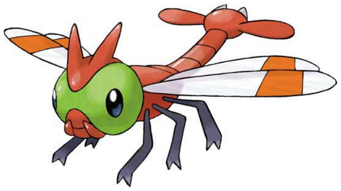
Gender Ratio

50% male, 50% female

Shape



Footprint



Yanma

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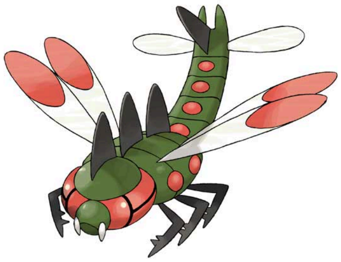


Yanmega

Pokédex Entries

Generation IV	
Diamond Pearl	By churning its wings, it creates shock waves that inflict critical internal injuries on foes.
Platinum	Its jaw power is incredible. It is adept at biting apart foes while flying by at high speed.
HeartGold	This six-legged Pokémon is easily capable of transporting an adult in flight. The wings on its tail help it stay balanced.
SoulSilver	The beat of its wings is so powerful that it accidentally dislodges full-grown trees when it takes off in flight.
Generation V	
Black White	Its jaw power is incredible. It is adept at biting apart foes while flying by at high speed.
Black 2 White 2	It prefers to battle by biting apart foes' heads instantly while flying by at high speed.
Generation VI	
X Omega Ruby	It prefers to battle by biting apart foes' heads instantly while flying by at high speed.
Y Alpha Sapphire	This six-legged Pokémon is easily capable of transporting an adult in flight. The wings on its tail help it stay balanced.
Generation VIII	
Brilliant Diamond Shining Pearl	By churning its wings, it creates shock waves that inflict critical internal injuries to foes.
Legends: Arceus	Extremely violent. When hunting, it wastes none of its energy, aiming only for prey's most vulnerable spots. Any who manage to tame this Pokémon must be of incredible bravery.
New Snap	Yanmega's wings are powerful enough to create shock waves when it accelerates. When it wants to

	rest, it turns its body upside down and stops for a while on a branch.
Generation IX	
Scarlet	Yanmega’s wingbeats are so powerful that the Pokémon blows down huge trees nearby when it vigorously launches itself into flight.
Violet	Its jaw power is incredible. It is adept at biting apart foes while flying by at high speed.

Sprites

Shiny

Origin

Like its pre-Evolution, Yanmega is based on a dragonfly, and, as its name suggests, also the *Meganeura monyi*, a particularly large, prehistoric species related to dragonflies and damselflies. This would explain why it evolves with Ancient Power. Its species name suggests it is based on a golden-ringed dragonfly, called オニヤンマ *oniyanma* in Japanese, literally meaning *oni* or *ogre dragonfly*. Its dulled green color, robust body shape, and ability to transport humans may be inspired by certain military helicopters.

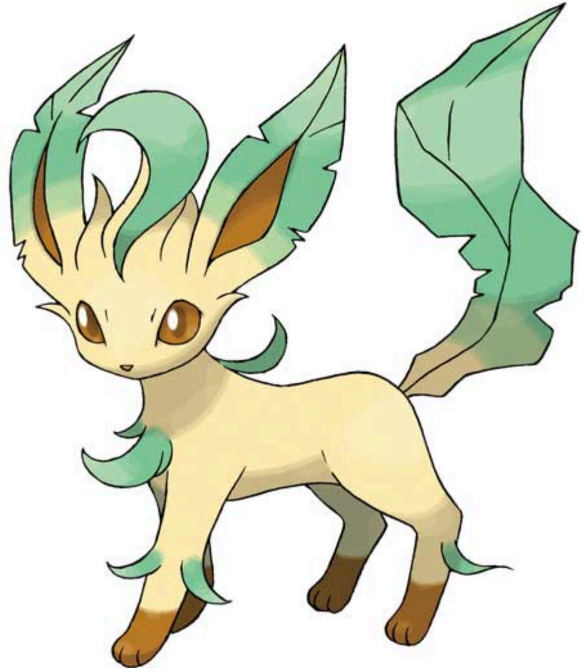
Name Origin

Yanmega and Megayanma are a combination of 蜻蜓 *yanma* (large dragonfly) and the prefix *mega-* (great or large) or *Meganeura* (a genus that is a member of an order commonly referred to as “griffinflies”, gigantic prehistoric relatives of modern dragonflies/damselflies).

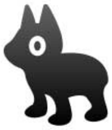
Leafeon
Verdant Pokémon

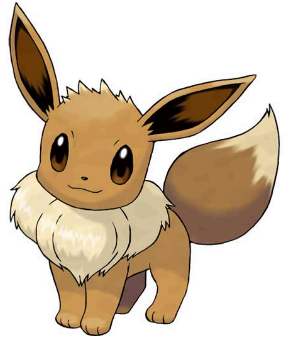
リーフィア
Leafia

#0470



Types	Avg. Height	Avg. Weight
Grass	3′03″ / 1.0 m	56.2 lbs. / 25.5 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		



Eevee

→

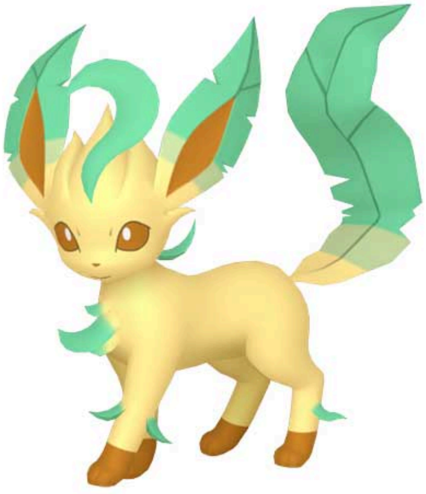
Leafeon

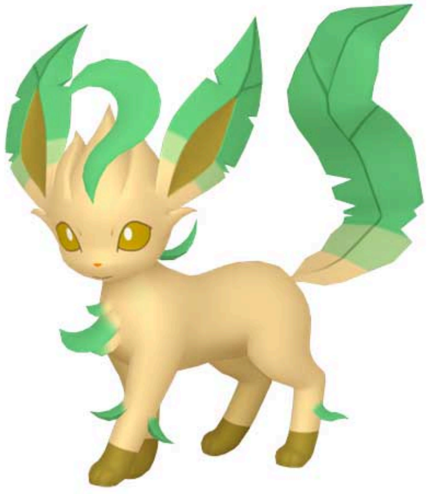
Pokédex Entries

Generation IV	
Diamond **Pearl**	Just like a plant, it uses photosynthesis. As a result, it is always enveloped in clean air.
Platinum	It basically does not fight. With cells similar to those of plants, it can perform photosynthesis.
HeartGold **SoulSilver**	When you see Leafeon asleep in a patch of sunshine, you'll know it is using photosynthesis to produce clean air.
Generation V	
Black **White**	It basically does not fight. With cells similar to those of plants, it can perform photosynthesis.
Black 2 **White 2**	With cells similar to those of plants, it performs photosynthesis inside its body and creates pure air.
Generation VI	
X **Omega Ruby**	When you see Leafeon asleep in a patch of sunshine, you'll know it is using photosynthesis to produce clean air.
Y **Alpha Sapphire**	Just like a plant, it uses photosynthesis. As a result, it is always enveloped in clear air.
Generation VII	
Sun	Its cellular composition is closer to that of a plant than an animal. It uses photosynthesis to produce its energy supply without eating food.
Moon	The younger they are, the more they smell like fresh grass. With age, their fragrance takes on the odor of fallen leaves.
Ultra Sun	Although it doesn't like disputes, it will sharpen the leaf on its tail into a blade and fight if it has to protect its friends.
Ultra Moon	It gets its nutrition from photosynthesis. It lives a quiet life deep in forests where clean rivers flow.
Generation VIII	

Sword	Galarians favor the distinctive aroma that drifts from this Pokémon’s leaves. There’s a popular perfume made using that scent.
Shield	This Pokémon’s tail is blade sharp, with a fantastic cutting edge that can slice right though large trees.
Brilliant Diamond **Shining Pearl**	Just like a plant, it uses photosynthesis. As a result, it is always enveloped in clear air.
Legends: Arceus	Cells similar to those of plants have been found in its fur. Its hard tail can fell a large tree with one stroke, and the tail’s sharpness exceeds even that of a sword crafted by a master.
New Snap	Did you notice how clear the air was near the waterfall in the jungle? That’s because Leafeon, with its plantlike cells, has been cleaning the air with photosynthesis.
Generation IX	
Scarlet	When you see Leafeon asleep in a patch of sunshine, you’ll know it is using photosynthesis to produce clean air.
Violet	The younger they are, the more they smell like fresh grass. With age, their fragrance takes on the odor of fallen leaves.
Sleep	When you see Leafeon asleep in a patch of sunshine, you’ll know it is using photosynthesis to produce clean air. Perhaps this nice, crisp air might help any Pokémon around Leafeon sleep deeply.
Legends: Z-A	Just like a plant, it uses photosynthesis. As a result, it is always enveloped in clear air.
Pokopia	When you see Leafeon asleep in a patch of sunshine, you’ll know it is using photosynthesis to produce clean air.

Sprites





Shiny

Origin

Leafeon bears many similarities in appearance to cats and foxes, as well as its cry, which is similar to a cat’s meow or a fox’s chirp. Its coloration appears to be inspired by the markings found on animals like the Siamese cat or the red fox. As its body consists of leaves, it also has traits of plants, such as the ability to utilize photosynthesis. The brown marks on its paws give the appearance that they were buried.

Name Origin

Leafeon may be a combination of *leaf* and *eon* (an immeasurably long period of time, possibly referring to how long evolution takes naturally). *Eon* is a suffix all Eevee Evolutions share and was Eevee’s English prototype name.

Leafia may be derived from *leaf*.

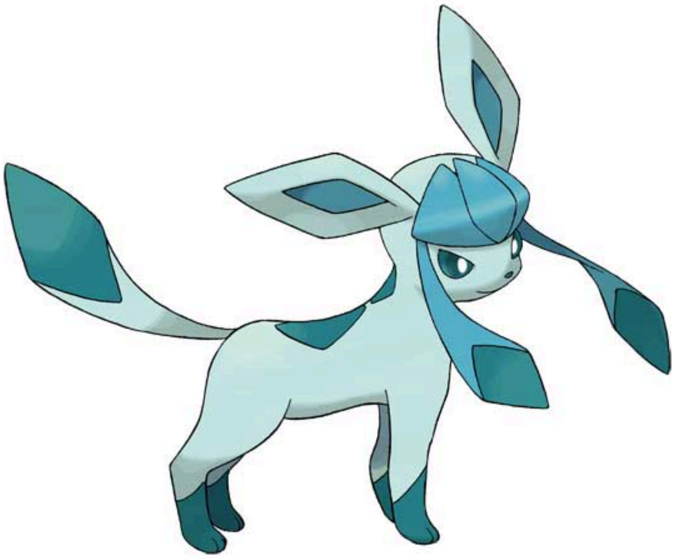
Glaceon

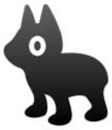
Fresh Snow Pokémon

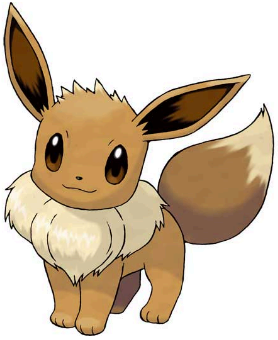
グレイシア

Glacia

#0471



Types	**Avg. Height**	**Avg. Weight**
Ice	2′07″ / 0.8 m	57.1 lbs. / 25.9 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Eevee

→

Glaceon

Pokédex Entries

Generation IV	
Diamond **Pearl**	As a protective technique, it can completely freeze its fur to make its hairs stand like needles.
Platinum	By controlling its body heat, it can freeze the atmosphere around it to make a diamond-dust flurry.
HeartGold **SoulSilver**	It causes small ice crystals to form by lowering the temperature of the surrounding atmosphere.
Generation V	
Black **White**	By controlling its body heat, it can freeze the atmosphere around it to make a diamond-dust flurry.
Black 2 **White 2**	It lowers its body heat to freeze its fur. The hairs then become like needles it can fire.
Generation VI	
X **Omega Ruby**	By controlling its body heat, it can freeze the atmosphere around it to make a diamond-dust flurry.
Y **Alpha Sapphire**	It lowers its body heat to freeze its fur. The hairs then become like needles it can fire.
Generation VII	
Sun	It can control its body temperature at will. This enables it to freeze the moisture in the atmosphere, creating flurries of diamond dust.
Moon	It freezes its fur into icicles, spiky and sharp, and tackles its prey.
Ultra Sun	It protects itself by freezing its fur into sharp needles. It can drop its body temperature below −75 degrees Fahrenheit.
Ultra Moon	It can instantaneously freeze any moisture that’s around it, creating ice pellets to shoot at its prey.
Generation VIII	

Sword	Any who become captivated by the beauty of the snowfall that Glaceon creates will be frozen before they know it.
Shield	The coldness emanating from Glaceon causes powdery snow to form, making it quite a popular Pokémon at ski resorts.
Brilliant Diamond **Shining Pearl**	As a defense mechanism, it can completely freeze its fur to make its hairs stand out like needles.
Legends: Arceus	Glaceon is able to lower its body temperature very quickly. It freezes the atmosphere, creating diamond dust that glitters like gems while it flutters and dances around.
New Snap	I knew Glaceon could freeze the air around it by controlling its body temperature, but I was surprised to see one whip up a flurry of diamond dust with just a single cry.
Generation IX	
Scarlet	It can control its body temperature at will. This enables it to freeze the moisture in the atmosphere, creating flurries of diamond dust.
Violet	It lowers its body heat to freeze its fur. The hairs then become like needles it can fire.
Sleep	At first glance it may look defenseless as it dozes, but look closer. Glaceon completely freezes its fur, making its hairs stand out like needles, so that it’s protected from enemies even while it sleeps.
Legends: Z-A	By controlling its body heat, it can freeze the atmosphere around it to make a diamond-dust flurry.
Pokopia	It can control its body temperature at will. This enables it to freeze the moisture in the atmosphere, creating flurries of diamond dust.

Sprites

Shiny

Origin

Like many of the Eeveelutions, Glaceon shares characteristics with foxes, dogs, and cats. Its habitat being cold areas suggests that it may be more closely based on an arctic fox. Assuming Leafeon draws inspiration from Siamese or other colorpoint cats, Glaceon may also draw some inspiration from them (especially blue points). Its “hair” resembles an ushanka or a scarf hat.

Name Origin

Glaceon may be a combination of *glacier* (a large, slow-moving mass of ice on land) or *glace* (French for ice) and *eon* (an immeasurably long period of time, possibly referring to how long evolution takes naturally). *Eon* is a suffix all Eeveelutions share and was Eevee’s English prototype name. Incidentally, its name is also an anagram of *congeal* (to become solid, usually by cooling).

Glacia may be derived from *glacier*. It may also involve *grace*.

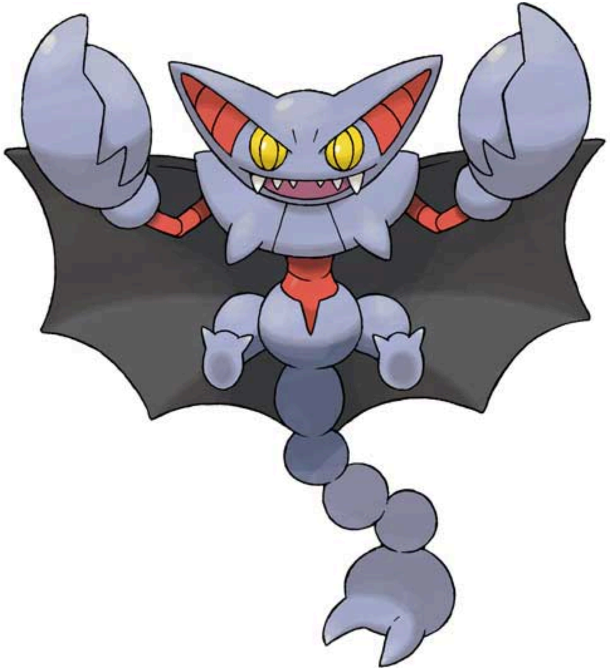
Gliscor

Fang Scorpion Pokémon

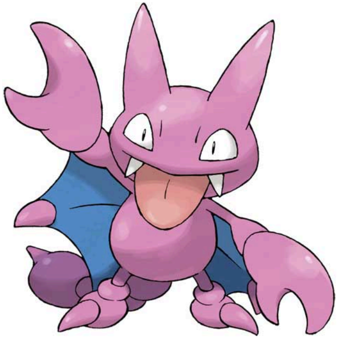
グライオン

Glion

#0472



Types	Avg. Height	Avg. Weight
Ground Flying	6′07″ / 2.0 m	93.7 lbs. / 42.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Gligar

→

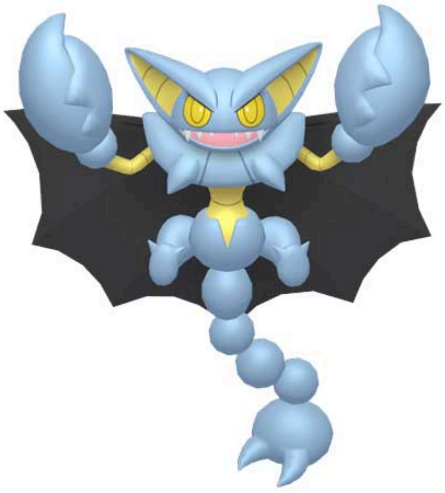
Gliscor

Pokédex Entries

Generation IV	
Diamond **Pearl**	It observes prey while hanging inverted from branches. When the chance presents itself, it swoops!
Platinum	If it succeeds in catching even a faint breeze properly, it can circle the globe without flapping once.
HeartGold **SoulSilver**	Its flight is soundless. It uses its lengthy tail to carry off its prey… Then its elongated fangs do the rest.
Generation V	
Black **White**	If it succeeds in catching even a faint breeze properly, it can circle the globe without flapping once.
Black 2 **White 2**	It dances silently through the sky. When it approaches prey, it can land a critical hit in an instant.
Generation VI	
X **Omega Ruby**	It observes prey while hanging inverted from branches. When the chance presents itself, it swoops!
Y **Alpha Sapphire**	Its flight is soundless. It uses its lengthy tail to carry off its prey… Then its elongated fangs do the rest.
Generation VIII	
Brilliant Diamond **Shining Pearl**	It observes prey while hanging inverted from branches. When the chance presents itself, Gliscor swoops!
Legends: Arceus	It glides soundlessly on pitch-black wings and sinks sharp fangs into the throat of its prey. It takes on a look of satisfaction once it has entirely drained its prey of blood.
New Snap	Gliscor was hanging upside down from the rocks by its tail, searching the area around it. When it’s

	hunting prey, it glides through the air without making a sound.
Generation IX	
Scarlet	If it succeeds in catching even a faint breeze properly, it can circle the globe without flapping once.
Violet	It flies soundlessly through the sky. It catches prey with its long tail, then lunges at the prey’s vulnerable spots with its fangs.

Sprites



Shiny

Origin

Gliscor appears to be based on a combination of scorpions and vampires, which in turn share traits with bats. Due to its chimeric bat-like traits and Ground typing, it may also be based on a gargoyle. Like its pre-Evolution, it may be based on a literal interpretation of the scorpionfly.

Gliscor retains Gligar’s scorpion traits, which may be inspired by face-hugging creatures in sci-fi media, commonly depicted with arachnid traits. Gliscor may also be based on the vampiric *yōkai* nobusuma, a sky-gliding creature often described as having bat features or appearing as a monstrous bat.

Name Origin

Gliscor and Glion may be combinations of *glide* and *scorpion*.

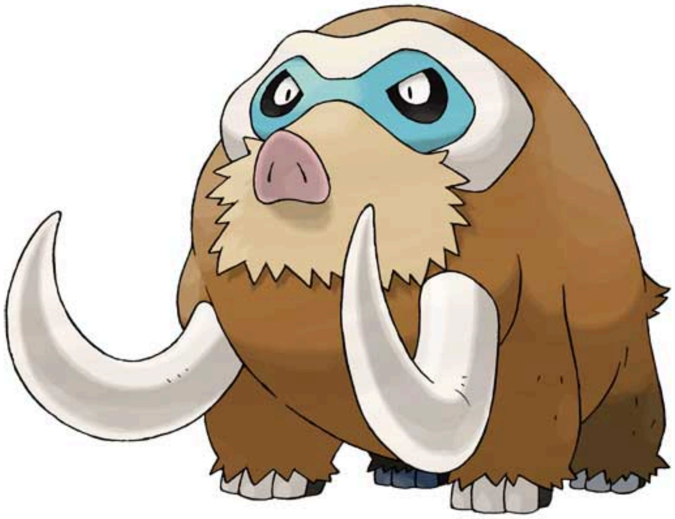
Mamoswine

Twin Tusk Pokémon

マンムー

Mammoo

#0473



Types

Ice Ground

Avg. Height

8′02″ / 2.5 m

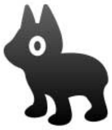
Avg. Weight

641.5 lbs. / 291.0 kg

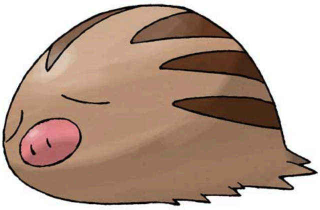
Gender Ratio

50% male, 50% female

Shape



Footprint



Swinub

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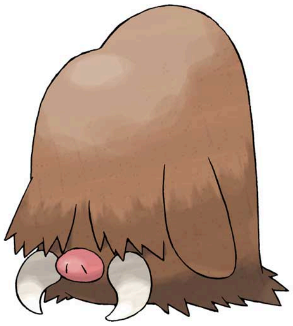

Piloswine

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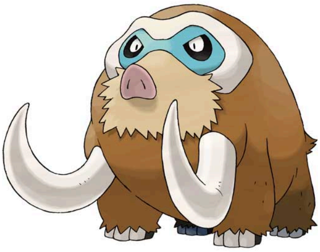


Mamoswine

Pokédex Entries

Generation IV	
Diamond **Pearl**	Its impressive tusks are made of ice. The population thinned when it turned warm after the ice age.
Platinum	A frozen one was dug up from soil dating back 10,000 years. It woke up to much amazement.
HeartGold	A frozen Mamoswine was dug from ice dating back 10,000 years. This Pokémon has been around a long, long, long time.
SoulSilver	It flourished worldwide during the ice age but its population declined when the masses of ice began to dwindle.
Generation V	
Black **White**	A frozen one was dug up from soil dating back 10,000 years. It woke up to much amazement.
Black 2 **White 2**	When the temperature rose at the end of the ice age, most Mamoswine disappeared.
Generation VI	
X **Omega Ruby**	A frozen Mamoswine was dug from ice dating back 10,000 years. This Pokémon has been around a long, long, long time.
Y **Alpha Sapphire**	Its impressive tusks are made of ice. The population thinned when it turned warm after the ice age.
Generation VIII	
Sword	This Pokémon can be spotted in wall paintings from as far back as 10,000 years ago. For a while, it was thought to have gone extinct.
Shield	It looks strong, and that’s exactly what it is. As the weather grows colder, its ice tusks grow longer, thicker, and more impressive.
Brilliant Diamond	Its impressive tusks are made of ice. The ice age is over and the climate has warmed, so this Pokémon’s population has thinned.

Shining Pearl	
Legends: Arceus	This species reached its zenith during the period known as the ice age. I suspect that Hisui’s frigid climate is in harmony with Mamoswine’s constitution, thus awakening hidden potential.
New Snap	The cold of the snowfields has hardened Mamoswine’s icy tusks, making them strong enough to withstand even Beartic’s claws. Swinub must feel much safer when they’re with Mamoswine.
Generation IX	
Scarlet	A frozen Mamoswine was dug from ice dating back 10,000 years. This Pokémon has been around a long, long, long time.
Violet	A frozen one was dug up from soil dating back 10,000 years. It woke up, to much amazement.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Mamoswine appears to be a combination of a woolly mammoth and a wild boar; this combination of features appears to imitate the features of the mangalica, a breed of *Sus domesticus*, known for its woolly hide. The white and blue mask around its eyes resembles ski goggles. Its Ground type may be derived from the fact that the word “mammoth” comes from the Russian word “ма́монт”, which itself originates from the Mansi words “мā” (earth) and “āньт” (horn). The Ice type, however, may come from the association of mammoths with an ice age. It being heavily associated with mammoths but lacking a trunk could be a reference to the Adams mammoth, where an early depiction of said mammoth also featured no trunk. This mammoth depiction also made it look very similar to a boar due to its small ears and wide shape. Its Shiny variant’s green coloration may be a reference to jade jewelry, an art that dates back to ancient times, in which elephants are commonly depicted. This is further supported by the fact that Mamoswine originated in the Hisui region, with 翡翠 (*hisui*) meaning “jade” in Japanese. Also, Mamoswine is based on an ancient creature, and must know the move Ancient Power to be able to evolve from its previous form.

Name Origin

Mamoswine may be a combination of *mammoth* and *swine*.

Mammoo may be a combination of *mammoth* and ブーブー *būbū* (onomatopoeia for oinking).

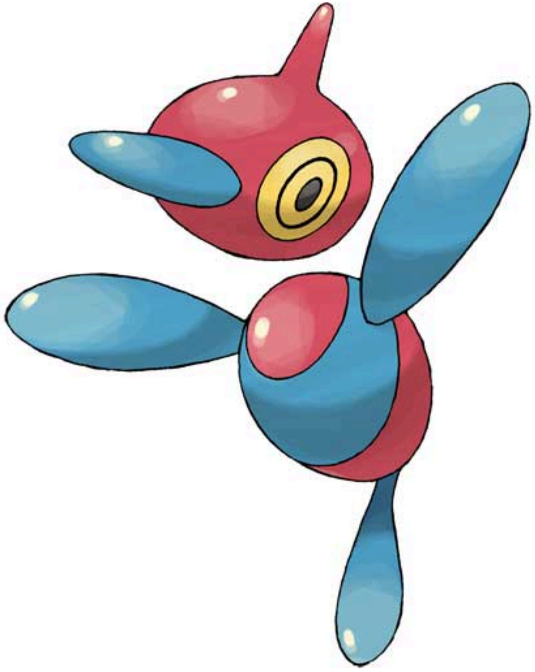
Porygon-Z

Virtual Pokémon

ポリゴンZ

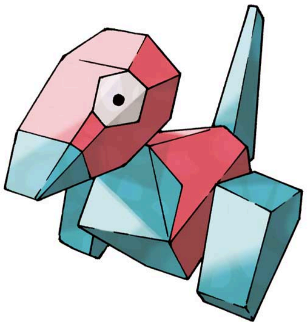
Porygon-Z

#0474



Types	**Avg. Height**	**Avg. Weight**
Normal	2′11″ / 0.9 m	75.0 lbs. / 34.0 kg

Gender Ratio	**Shape**	**Footprint**
Unknown		



Porygon

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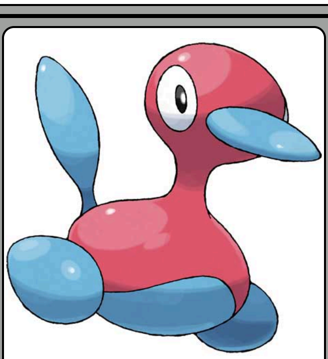
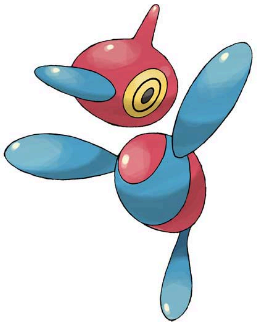


Porygon2

→



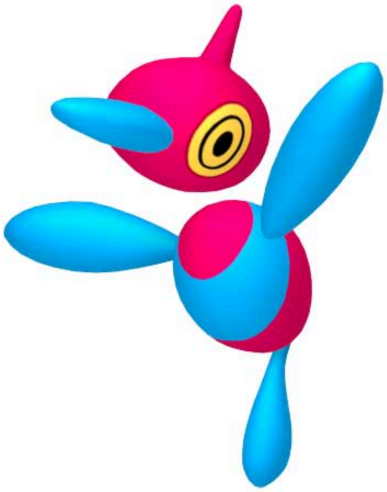
Porygon-Z

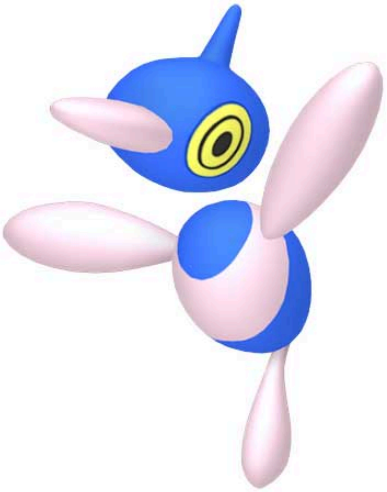
Pokédex Entries

Generation IV	
Diamond **Pearl**	Additional software was installed to make it a better Pokémon. It began acting oddly, however.
Platinum	Its programming was modified to enable work in alien dimensions. It did not work as planned.
HeartGold **SoulSilver**	Its programming was modified to enable it to travel through alien dimensions. Seems there might have been an error…
Generation V	
Black **White** **Black 2** **White 2**	Its programming was modified to enable work in alien dimensions. It did not work as planned.
Generation VI	
X **Omega Ruby**	Additional software was installed to make it a better Pokémon. It began acting oddly, however.
Y **Alpha Sapphire**	Its programming was modified to enable it to travel through alien dimensions. Seems there might have been an error…
Generation VII	
Sun	In order to create a more advanced Pokémon, an additional program was installed, but apparently it contained a defect that makes it move oddly.
Moon	Its program was modified to facilitate extra-dimensional activities, but that led to noticeably strange behavior.
Ultra Sun	Its behavior is noticeably unstable, which is apparently due to the incompetence of the engineer who updated its programming.
Ultra Moon	A faulty update was added to its programming. Its behavior is noticeably strange, so the experiment may have been a failure.
Generation VIII	

Sword	Porygon-Z had a program installed to allow it to move between dimensions, but the program also caused instability in Porygon-Z's behavior.
Shield	Some say an additional program made this Pokémon evolve, but even academics can't agree on whether Porygon-Z is really an evolution.
Brilliant Diamond **Shining Pearl**	Additional software was installed to make it an even better Pokémon. It began acting oddly, however.
Legends: Arceus	A curious item induced this evolution. The Pokémon's offensive capabilities have greatly increased, but the strangeness of its behavior has magnified in equal measure. This worries me.
Generation IX	
Scarlet	An additional program was installed to create a more advanced Pokémon, but it was apparently flawed. Porygon-Z moves oddly as a result.
Violet	Its programming was modified to enable it to operate in other dimensions. This did not work as planned.
Legends: Z-A	Porygon-Z's programming was updated so that the Pokémon might operate in other dimensions. Its behavior has been strikingly odd ever since.
Pokopia	An additional program was installed to create a more advanced Pokémon, but it was apparently flawed. Porygon-Z moves oddly as a result.

Sprites





Shiny

Origin

Porygon-Z seems to be based on a bird or paper crane that has been rendered using computer software. The head-tipping motion it displays in some games is reminiscent of a drinking bird toy. It also bears resemblance to a balloon animal. Because it resembles a deformed version of Porygon2, evolves using a Dubious Disc, and displays unpredictable behavior, it may be based on a computer virus or an unauthorized software patch that causes bugs in a program. Its Pokédex entries imply a connection to artificial intelligence and robotic spacecraft.

Name Origin

Porygon-Z is a combination of *Porygon* and the letter *Z*. The latter may refer to the Z axis in a 3D coordinate system, or the fact that it is the final stage in its evolutionary line, with Z being the final letter of the Latin alphabet. Z could also be a corruption of the number *2*, referring to its status as a glitched Evolution of Porygon2.

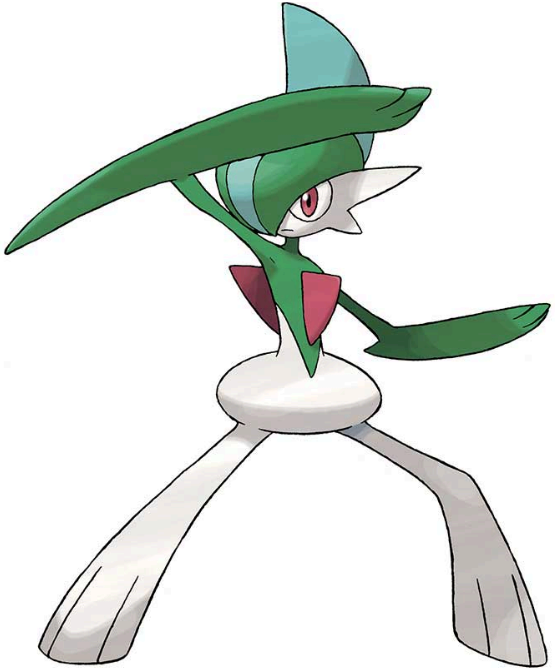
Gallade

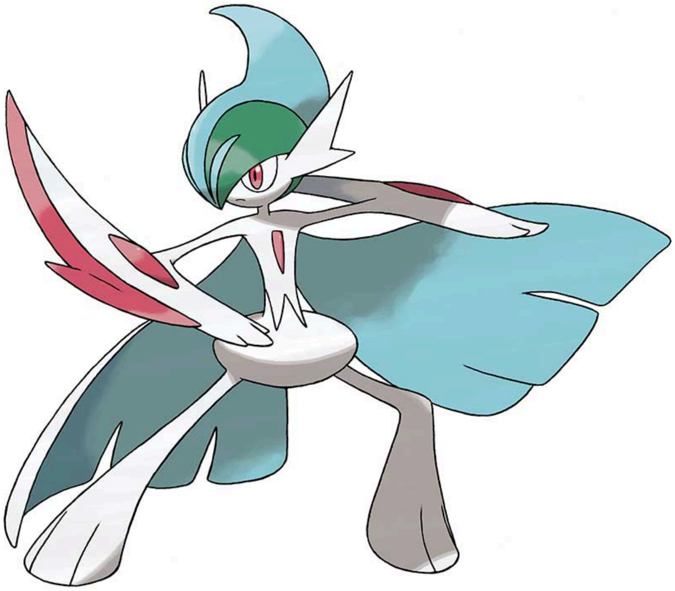
Blade Pokémon

エルレイド

Erureido

#0475

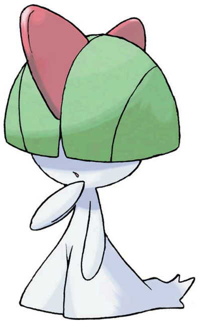




Mega Gallade

Types	**Avg. Height**	**Avg. Weight**
Psychic Fighting	5′03″ / 1.6 m Gallade	114.6 lbs. / 52.0 kg Gallade

	5′03″ / 1.6 m Mega Gallade	124.3 lbs. / 56.4 kg Mega Gallade
Gender Ratio	**Shape**	**Footprint**
100% male		●



Ralts

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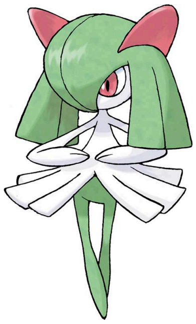
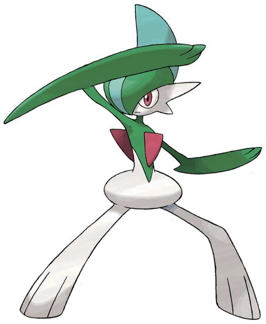


Kirlia

→
Male



Gallade

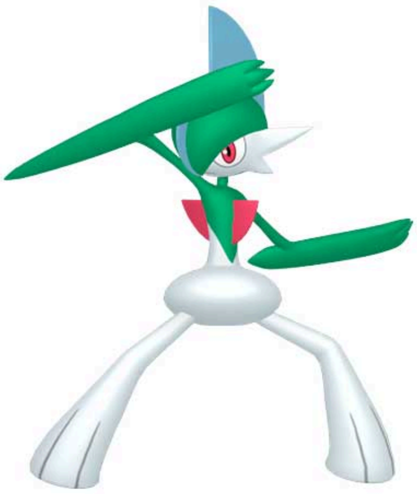
Pokédex Entries

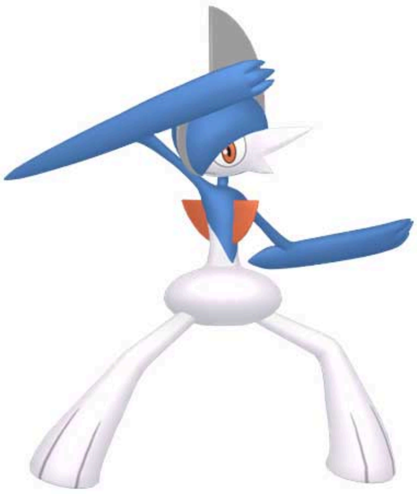
Generation IV	
Diamond **Pearl**	A master of courtesy and swordsmanship, it fights using extending swords on its elbows.
Platinum	When trying to protect someone, it extends its elbows as if they were swords and fights savagely.
HeartGold **SoulSilver**	Because it can sense what its foe is thinking, its attacks burst out first, fast, and fierce.
Generation V	
Black **White** **Black 2** **White 2**	When protecting someone, it extends its elbows as if they were swords and fights savagely.
Generation VI	

X Omega Ruby	Because it can sense what its foe is thinking, its attacks burst out first, fast, and fierce.
Y Alpha Sapphire	A master of courtesy and swordsmanship, it fights using extending swords on its elbows.
Generation VIII	
Sword	True to its honorable-warrior image, it uses the blades on its elbows only in defense of something or someone.
Shield	Sharply attuned to others' wishes for help, this Pokémon seeks out those in need and aids them in battle.
Brilliant Diamond Shining Pearl	A master of courtesy and swordsmanship, it fights using the extending swords on its elbows.
Legends: Arceus	The blades extending from its elbows are sharper than the finest swords. Its swordsmanship, albeit self-taught, is astonishingly impressive.
Generation IX	
Scarlet	When trying to protect someone, it extends its elbows as if they were swords and fights savagely.
Violet	Because it can sense what its foe is thinking, its attacks burst out first, fast, and fierce.
Sleep	True to its honorable-warrior image, it has been discovered sleeping in a formal position with one knee up. Perhaps even in its sleep, it's preparing to fight so that it can protect people or Pokémon at any time.
Legends: Z-A	A master of courtesy and swordsmanship, it fights using the extending swords on its elbows. **Mega Evolution:** It gets power from the bond it has with its Trainer. Mega Evolution has given it

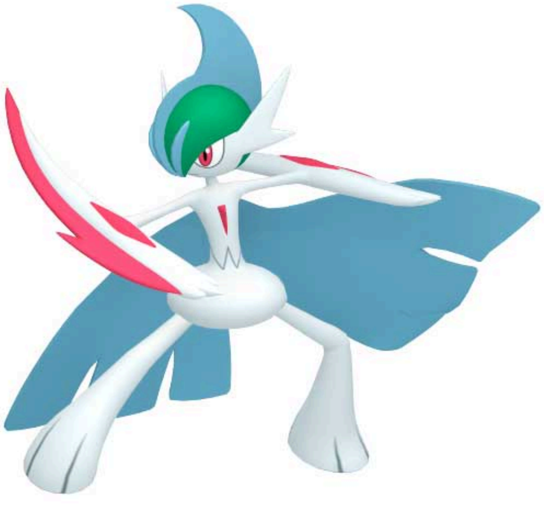
	plates to slice its enemies and a cape to protect its body.
Pokopia	Because it can sense what its foe is thinking, its attacks burst out first, fast, and fierce.

Sprites

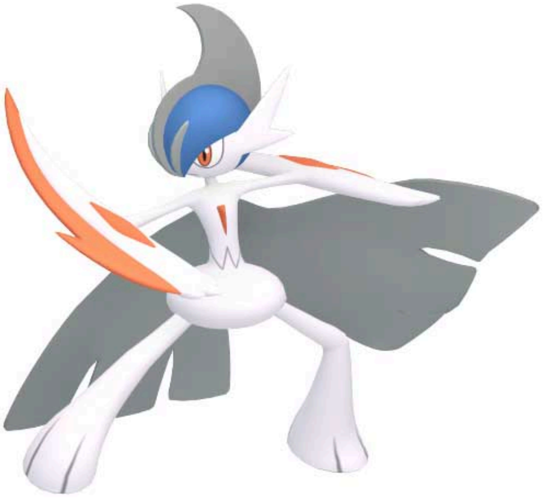




Shiny



Mega



Shiny Mega

Origin

Gallade may be based on a warrior elf. The single fin on Gallade's head resembles the helmet worn by murmillo-class Roman gladiators, or the Corinthian helmet with a horsehair crest worn by Greek hoplites, but it may also be based on medieval knights. Additionally, its battle stances in various media resemble the *en garde* position and parries of modern fencing, while the elbow swords themselves have a close resemblance to tonfas, wooden bars held against the arm to act as batons and arm guards. The red piece on its chest may represent the heart, alluding to the empathic and protective nature of its evolutionary line mixed with chivalry of a knight. Gallade's militaristic design may reference *Sirnight*, Gardevoir's original name in Japanese.

Mega Gallade's cape is similar to a superhero cape or matador or bullfighter's fabric.

Name Origin

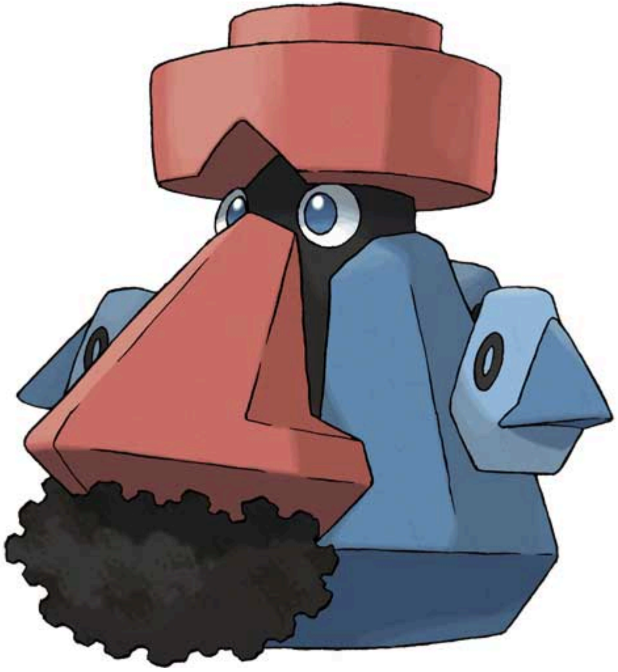
Gallade may be a combination of *gallant* and *blade*.

Erureido may be a combination of エルフ *elf* and/or エルボー *elbow*, and ブレイド *blade*. It may also involve 居合道 *iaidō*, a Japanese martial art of responding to attacks with swift swordplay.

Probopass
Compass Pokémon

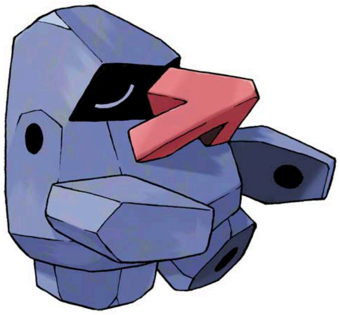
ダイノーズ
Dainose

#0476



Types	Avg. Height	Avg. Weight
Rock Steel	4′07″ / 1.4 m	749.6 lbs. / 340.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Nosepass

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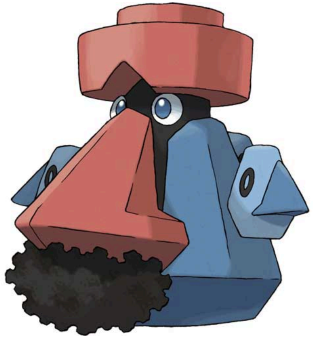


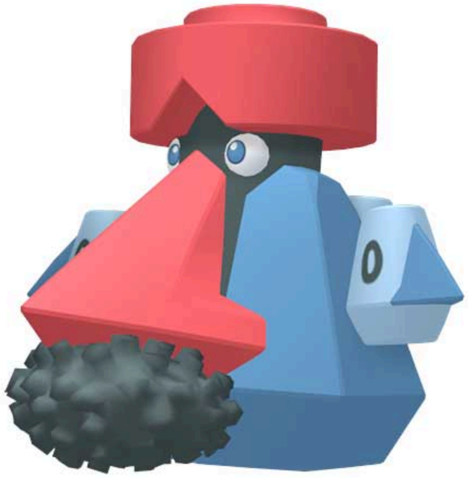
Probopass

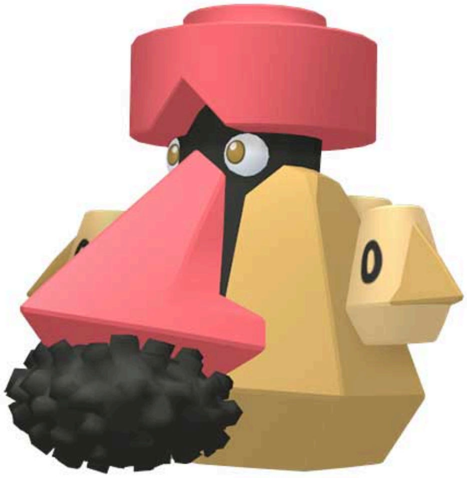
Pokédex Entries

Generation IV	
Diamond Pearl	It exudes strong magnetism from all over. It controls three small units called Mini-Noses.
Platinum	It freely controls three small units called Mini-Noses using magnetic force.
HeartGold SoulSilver	It controls three units called Mini-Noses using magnetic force. With them, it can attack the foe from three directions.
Generation V	
Black White	It freely controls three small units called Mini-Noses using magnetic force.
Black 2 White 2	It freely controls three units called Mini-Noses using magnetic force.
Generation VI	
X Omega Ruby	It exudes strong magnetism from all over. It controls three small units called Mini-Noses.
Y Alpha Sapphire	It freely controls three small units called Mini-Noses using magnetic force.
Generation VII	
Sun	It radiates such a powerful magnetic field that nearby electrical appliances become unusable.
Moon	The main body controls three mobile units called Mini-Noses, which it maneuvers to catch prey.
Ultra Sun	Although it can control its units known as Mini-Noses, they sometimes get lost and don’t come back.
Ultra Moon	It uses three small units to catch prey and battle enemies. The main body mostly just gives orders.
Generation VIII	
Brilliant Diamond	Its entire body exudes strong magnetism. Probopass controls three small units called Mini-Noses.

Shining Pearl	
Legends: Arceus	It is able to emit powerful magnetism, allowing it control over the iron sand that forms its luscious mustache. Using this iron sand, Probopass forms hard stones with which it smites its prey.
Generation IX	
Scarlet	It controls three units called Mini-Noses using magnetic force. With them, it can attack a foe from three directions.
Violet	Probopass radiates such a powerful magnetic field that nearby electrical appliances are rendered useless while it’s around.

Sprites





Shiny

Origin

Like its pre-Evolution Nosepass, Probopass appears to be based on the moai statues of Easter Island and a compass magnet, with added iron filings attached to it forming its mustache. Its red “hat” may be based on the pukao formerly placed atop many moai, which were carved from reddish scoria. All of Probopass’s noses are like the needles in a compass rose, with the big nose pointing North (as in some compasses where the North needle is the biggest), and the Mini-Noses pointing to the East, South, and West.

Its nasal compass may be based on the expression “follow one’s nose”, meaning “to trust to one’s instincts”. Alternatively, it may be a pun on the English words “nose” (Japanese: ノーズ *nōzu*) and “north” (Japanese: ノース *nōsu*). It also could be based on the ethmoid bone that is located between the nasal cavity and the brain, and is known to give some species their sense of direction via magnetoreception.

Name Origin

Probopass may be a combination of *probe*, referencing its remote-controlled Mini-Noses, *proboscis*, and *compass*.

Dainose may be a combination of 大 *dai* (big), *north*, and *nose*. This contrasts its Mini-Noses (Japanese: チビノーズ *Chibinose*), whose Japanese name may be a combination of ちび *chibi* (small), *north*, and *nose*.

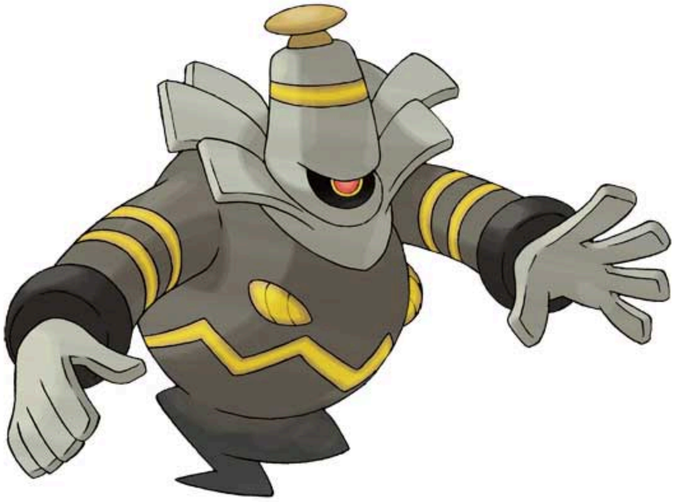
Dusknoir

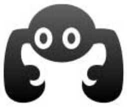
Gripper Pokémon

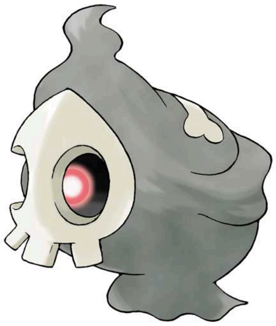
ヨノワール

Yonoir

#0477



Types	**Avg. Height**	**Avg. Weight**
Ghost	7′03″ / 2.2 m	235.0 lbs. / 106.6 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Duskull

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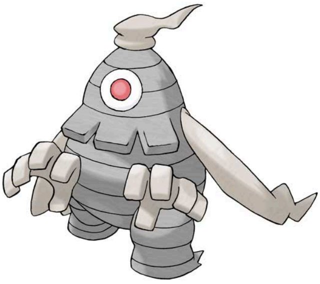


Dusclops

→

Dusknoir

Pokédex Entries

Generation IV	
Diamond **Pearl**	The antenna on its head captures radio waves from the world of spirits that command it to take people there.
Platinum	It is said to take lost spirits into its pliant body and guide them home.
HeartGold **SoulSilver**	This feared Pokémon is said to travel to worlds unknown. Some even believe that it takes lost spirits along with it.
Generation V	
Black **White** **Black 2** **White 2**	It is said to take lost spirits into its pliant body and guide them home.
Generation VI	
X **Omega Ruby**	It is said to take lost spirits into its pliant body and guide them home.
Y **Alpha Sapphire**	The antenna on its head captures radio waves from the world of spirits that command it to take people there.
Generation VIII	
Sword	At the bidding of transmissions from the spirit world, it steals people and Pokémon away. No one knows whether it has a will of its own.
Shield	With the mouth on its belly, Dusknoir swallows its target whole. The soul is the only thing eaten. Dusknoir disgorges the body before departing.
Brilliant Diamond **Shining Pearl**	The antenna on its head captures radio waves from the world of spirits that command it to take people there.
Legends: Arceus	Comes to those whose lives have come to an end and escorts their souls to the afterlife. Known to

	mistakenly take the souls of those who yet have life left in them, albeit rarely.
Generation IX	
Scarlet	It is said to take lost spirits into its pliant body and take them to the afterlife.
Violet	It comes and goes between this world and the afterlife. People fear this Pokémon because it is said to suck in lost spirits and take them along.
Pokopia	It comes and goes between this world and the afterlife. People fear this Pokémon because it is said to suck in lost spirits and take them along.

Sprites

Shiny

Origin

Dusknoir appears to be a cyclopean ghost. Its single eye is a common feature of many yokai, although its round and hollow body may specifically allude to the Chōchin-obake. Due to its single eye and abdominal mouth, Dusknoir may also be loosely based on a mapinguari.

Dusknoir acting as a guide for lost spirits to the spirit world is similar to the Grim Reaper and other psychopomps guiding souls to the afterlife. The use of its mouth (stylized similarly to a jack-o'-lantern) as a gate to the spirit world may be inspired by a Hellmouth.

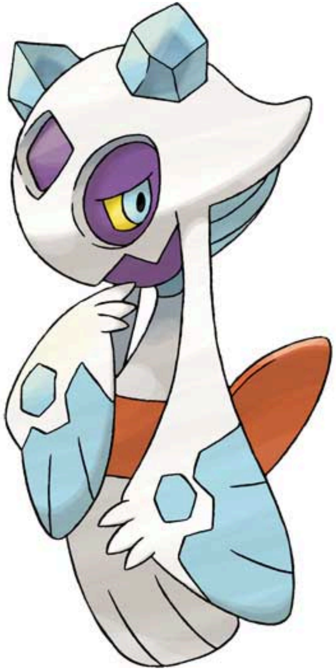
Dusknoir's ability to receive transmissions from the world of spirits may be based on paranormal explanations for electronic voice phenomena (EVP).

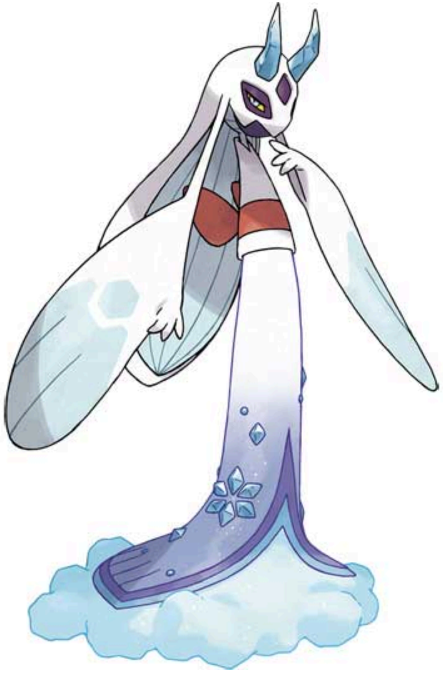
Name Origin

Dusknoir may be a combination of *dusk* and *noir* (French for black).

Yonoir may be a combination of 妖魔 *yōma* (ghost), 夜 *yoru* (night), or ノワール *noir* (black), and 悪 *waru* (bad, evil).

Froslass Snow Land Pokémon	**ユキメノコ** *Yukimenoko*	**#0478**

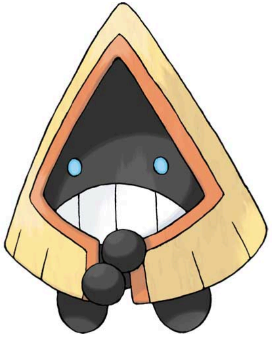
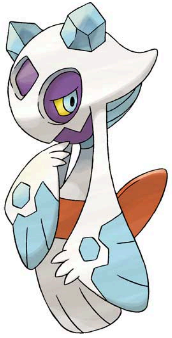




Mega Frosslass

Types	**Avg. Height**	**Avg. Weight**
Ice Ghost	4′03″ / 1.3 m Frosslass	58.6 lbs. / 26.6 kg Frosslass

	8′06″ / 2.6 m Mega Frosslass	65.3 lbs. / 29.6 kg Mega Frosslass
Gender Ratio 100% female	**Shape** 	**Footprint** —

 Snorunt	→ Female	 **Froslass**

Pokédex Entries

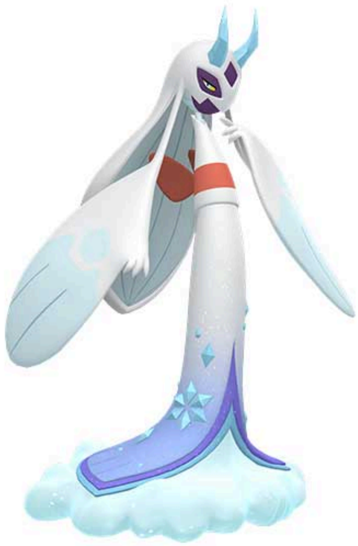
Generation IV	
Diamond **Pearl**	It freezes foes with an icy breath nearly −60 degrees F. What seems to be its body is actually hollow.
Platinum	It freezes prey by blowing its −58 degrees F breath. It said to then secretly display it’s prey.
HeartGold **SoulSilver**	Legends in snowy regions say that a woman who was lost on an icy mountain was reborn as Froslass.
Generation V	
Black **White** **Black 2** **White 2**	It freezes prey by blowing its −58 degree F breath. It is said to then secretly display its prey.
Generation VI	
X	It freezes foes with an icy breath nearly −60 degrees Fahrenheit. What seems to be its body is

Omega Ruby	actually hollow.
Y **Alpha Sapphire**	Legends in snowy regions say that a woman who was lost on an icy mountain was reborn as Froslass.
Generation VII	
Sun	When it finds humans or Pokémon it likes, it freezes them and takes them to its chilly den, where they become decorations.
Moon	The soul of a woman lost on a snowy mountain possessed an icicle, becoming this Pokémon. The food it most relishes is the souls of men.
Ultra Sun	It freezes hikers who have come to climb snowy mountains and carries them back to its home. It only goes after men it thinks are handsome.
Ultra Moon	It’s said that on nights of terrible blizzards, it comes down to human settlements. If you hear it knocking at your door, do not open it!
Generation VIII	
Sword	After a woman met her end on a snowy mountain, her regrets lingered on. From them, this Pokémon was born. Its favorite food is frozen souls.
Shield	It spits out cold air of nearly −60 degrees Fahrenheit to freeze its quarry. It brings frozen prey back to its lair and neatly lines them up.
Brilliant Diamond **Shining Pearl**	It freezes foes with an icy breath that is nearly −60 degrees Fahrenheit. What seems to be its body is actually hollow.
Legends: Arceus	A Pokémon inhabited by the soul of a woman who died bearing a grudge in the snowy mountains. Legends of Froslass placing deathly curses on misbehaving men send shivers down my spine.
New Snap	Froslass has a habit of freezing things it likes and displaying them as decorations. Seeing the pieces

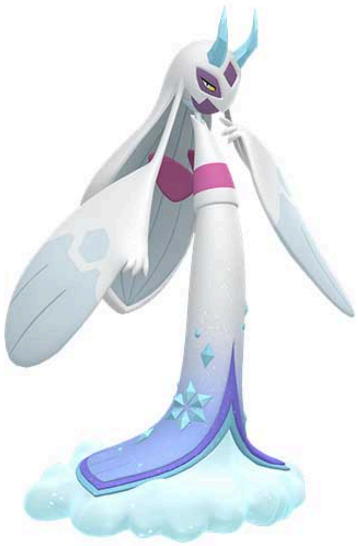
	of the ruins it had on display, I'd say Froslass and I are kindred spirits!
Generation IX	
Scarlet	When it finds humans or Pokémon it likes, it freezes them and takes them to its chilly den, where they become decorations.
Violet	It freezes prey by blowing its −58 degree Fahrenheit breath. It is said to then secretly display its prey.
Legends: Z-A	It freezes foes with an icy breath that is nearly −60 degrees Fahrenheit. What seems to be its body is actually hollow. **Mega Evolution:** This Pokémon can use eerie cold air imbued with ghost energy to freeze even insubstantial things, such as flames or the wind.

Sprites

Shiny



Mega



Shiny Mega

Origin

Froslass is most likely based on Yuki-onna, a female ice-spirit of Japanese folklore. Its body shape also resembles a kokeshi doll. Due to its red sash, it appears to be wearing a kimono.

Mega Froslass's taller, more regal design may be influenced from the Western fairy-tale The Snow Queen. It might be also based on Takaonna, a female tall-spirit of Japanese folklore. Its elongated horns resemble those of an oni.

Name Origin

Froslass may be a combination of *frost* and *lass*.

Yukimenoko may be a combination of 雪 *yuki* (snow), 雪女 *yuki-onna* (snow woman), and 女の子 *menoko* (archaic word for girl).

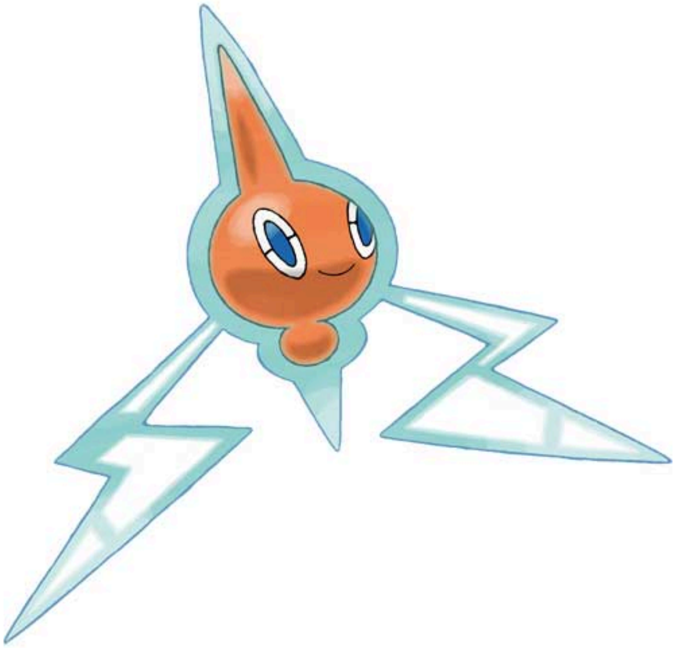
Rotom

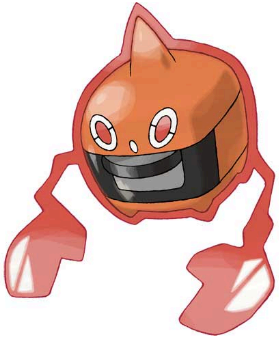
Plasma Pokémon

ロトム

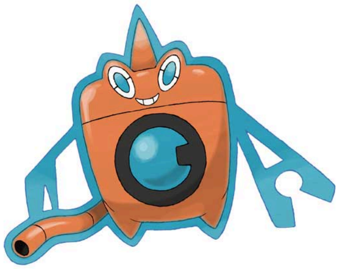
Rotom

#0479

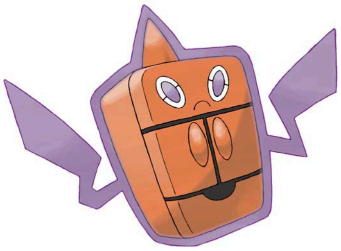




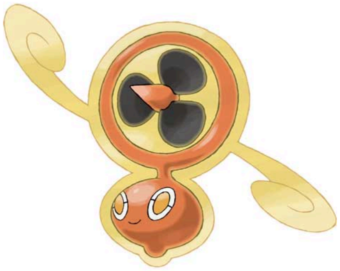
Heat Rotom



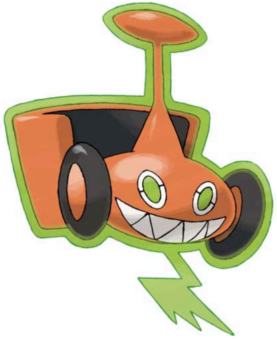
Wash Rotom



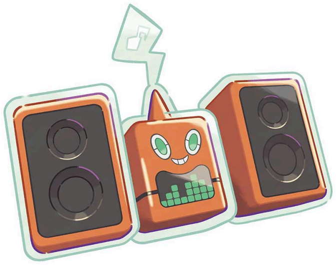
Frost Rotom



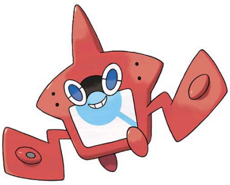
Fan Rotom



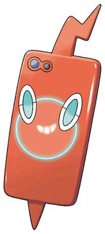
Mow Rotom



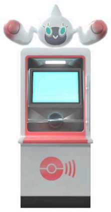
Stereo Rotom (DJ Rotom)



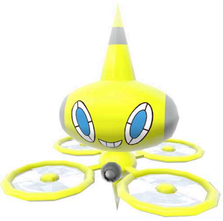
Rotom Pokédex



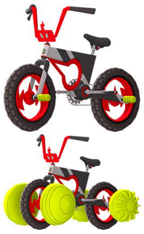
Rotom Phone



Rotomi



Drone Rotom



Rotom Bike

Types Electric Ghost Rotom Electric Fire Heat Rotom Electric Water Wash Rotom Electric Ice Frost Rotom Electric Flying Fan Rotom Electric Grass Mow Rotom Electric Normal Stereo Rotom	**Avg. Height** 1′00″ / 0.3 m	**Avg. Weight** 0.7 lbs. / 0.3 kg
Gender Ratio Unknown	**Shape** ●	**Footprint** —

Pokédex Entries

Generation IV	
Diamond Pearl	Its body is composed of plasma. It is known to infiltrate electronic devices and wreak havoc.

Platinum	Its electric-like body can enter some kinds of machines and take control in order to make mischief.
HeartGold SoulSilver	Research continues on this Pokémon, which could be the power source of a unique motor.
Generation V	
Black White Black 2 White 2	Its electric-like body can enter some kinds of machines and take control in order to make mischief.
Generation VI	
X Omega Ruby	Research continues on this Pokémon, which could be the power source of a unique motor.
Y Alpha Sapphire	Its body is composed of plasma. It is known to infiltrate electronic devices and wreak havoc.
Generation VIII	
Sword	**Normal Rotom:** One boy's invention led to the development of many different machines that take advantage of Rotom's unique capabilities. **Heat Rotom:** This Rotom has possessed a convection microwave oven that uses a special motor. It also has a flair for manipulating flames. **Wash Rotom:** This form of Rotom enjoys coming up with water-based pranks. Be careful with it if you don't want your room flooded. **Frost Rotom:** Rotom assumes this form when it takes over a refrigerator powered by a special motor. It battles by spewing cold air. **Fan Rotom:** In this form, Rotom applies its new power over wind to its love of pranks. It will happily blow away any important documents it can find. **Mow Rotom:** This is Rotom after it's seized control of a lawn mower that has a special motor. As it

	mows down grass, it scatters the clippings everywhere.
Shield	**Normal Rotom:** With a body made of plasma, it can inhabit all sorts of machines. It loves to surprise others. **Heat Rotom:** This form of Rotom enjoys making mischief by turning up the heat. It will gleefully burn your favorite outfit. **Wash Rotom:** This Rotom has possessed a washing machine that uses a special motor. It blasts out water to get enemies to back down. **Frost Rotom:** When it's like this, Rotom likes to play pranks that are freezing cold. You may find it's turned the bath you just filled to solid ice! **Fan Rotom:** This Rotom has taken over a fan that has a special motor. Its gusts of wind blow its opponents away! **Mow Rotom:** In this form, Rotom focuses its antics on plants. Any flowers you were growing are going to get mowed down.
Brilliant Diamond Shining Pearl	Its body is composed of plasma. It is known to infiltrate electronic devices and wreak havoc.
Legends: Arceus	**Normal Rotom:** This bizarre Pokémon appears to be a will-o'-the-wisp powered by electricity. Be wary, as Rotom is both smart and mischievous. **Heat Rotom:** A form in which Rotom lurks within a strange cauldron. The cauldron's origin is unknown. A bothersome Pokémon, causing trouble with the flames it spits. **Wash Rotom:** A form in which Rotom lurks within an odd bureau. The bureau's purpose is unknown. A bothersome Pokémon, causing trouble by splashing cold water everywhere. **Frost Rotom:** A form in which Rotom lurks within a

	bizarre cupboard. The cupboard’s composition is unknown. A bothersome Pokémon, causing trouble by frosting everything over. **Fan Rotom:** A form in which Rotom lurks within a mysterious contraption. The contraption’s purpose is unknown. A bothersome Pokémon, causing trouble by stirring up powerful winds. **Mow Rotom:** A form in which Rotom lurks within a misshapen wheelbarrow. The wheelbarrow’s mechanisms are bizarre. It’s a bothersome Pokémon, causing trouble by mowing down grass and trees.
Generation IX	
Scarlet	**Normal Rotom:** Its electricity-like body can enter some kinds of machines and take control in order to make mischief. **Heat Rotom:** If the convection microwave oven is not working properly, then the Rotom inhabiting it will become lethargic. **Wash Rotom:** This Rotom has entered a washing machine. It nods with satisfaction after it floods the surrounding area. **Frost Rotom:** This Rotom has entered a refrigerator. It leaps around gleefully after it uses cold air to freeze the area around it. **Fan Rotom:** This Rotom has entered an electric fan. It smirks with satisfaction over a prank well pulled after it blows away everything around it. **Mow Rotom:** The lawn mower is one of the household appliances that led to the development of the Rotom Dex.
Violet	**Normal Rotom:** Research continues on this Pokémon, which could be the power source of a unique motor. **Heat Rotom:** This Rotom has possessed a convection microwave oven. It will sear the surrounding area with its burning heat, then smile

	in delight. **Wash Rotom:** The model of washing machine that Rotom can inspirit has been discontinued, so these appliances are now traded at high prices. **Frost Rotom:** The special motor within the refrigerator is the key to bringing about Rotom's change in form. **Fan Rotom:** There are several appliances that Rotom can inspirit, but the first one to be developed was the electric fan. **Mow Rotom:** This Rotom has possessed a lawn mower. It will mow down grass and flowers, then swagger around with pride at its accomplishments.
Legends: Z-A	**Normal Rotom:** Its body is composed of plasma. It is known to infiltrate electronic devices and wreak havoc. **Heat Rotom:** This Rotom has possessed a convection microwave oven that uses a special motor. It has a flair for manipulating flames. **Wash Rotom:** This Rotom has possessed a washing machine that uses a special motor. It blasts out water to intimidate opponents. **Frost Rotom:** This Rotom has possessed a refrigerator that uses a special motor. It battles by spewing cold air. **Fan Rotom:** This Rotom has possessed an electric fan that uses a special motor. It sends its enemies flying with gusts of wind. **Mow Rotom:** This Rotom has possessed a lawn mower that uses a special motor. As it mows down grass, it scatters the clippings everywhere.
Pokopia	**Stereo Rotom (DJ Rotom):** This Rotom entered a mini stereo system and was deeply moved by the synth-pop CD someone left inside. The experience gave this Pokémon an upbeat personality.

Sprites

Rotom

Shiny Rotom

Heat Rotom

Shiny Heat Rotom

Wash Rotom

Shiny Wash Rotom

Frost Rotom

Shiny Frost Rotom

Fan Rotom

Shiny Fan Rotom

Mow Rotom

Shiny Mow Rotom

Origin

Rotom appears to be based on poltergeists or tsukumogami, a type of ghost that possesses household items. Many of its Pokédex entries are reminiscent of gremlins. Its Pokédex entry from Pokémon Legends: Arceus specifically calls it a “will-o’-the-wisp powered by electricity”; will-o’-the-wisps are typically ghost-like lights that inhabit marshes. Usually will-o’-the-wisps appear as balls of fire, another form of plasma. Rotom may also be an embodiment of ball lightning or electronic “magic smoke”.

Each of Rotom’s forms appears as an electronic object with arms made out of electric sparks. Its regular and most common form seems to be based on a light bulb, as listed in the Rotom Catalog. The other forms directly possess a household object:

Among its other forms, the Rotom Bike resembles an electric bicycle, a type of bike that use an electric motor. The Rotom Bike’s Water Mode may be based on the concept of a paddle boat, sometimes called a water bike, that is used to traverse water by pedaling. The Rotom Dex, Rotom Phone and Rotomi may be based on virtual assistants or forms of artificial intelligence used to assist the usage of electric devices and software.

Name Origin

Rotom is derived from *motor* spelled backwards.

In-universe, an old notebook in Rotom’s Room of Pokémon Platinum and Pokémon Brilliant Diamond and Shining Pearl describes how Charon discovered and named the first known Rotom. It appeared out of a lawn mower’s motor, and the person named it Rotom due to this origin.

Legendary: Lake Guardians

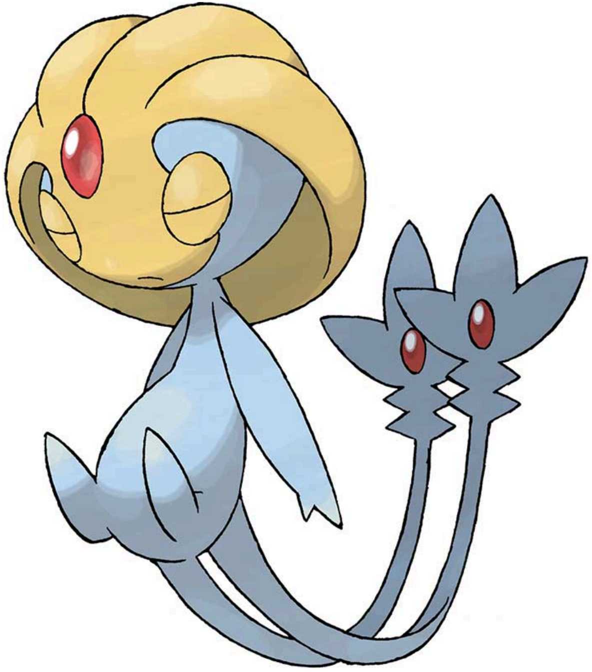
Uxie

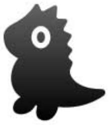
Knowledge Pokémon

ユクシー

Yuxie

#0480



Types	**Avg. Height**	**Avg. Weight**
Psychic	1′00″ / 0.3 m	0.7 lbs. / 0.3 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		

Pokédex Entries

Generation IV	
Diamond	Known as “The Being of Knowledge.” It is said that it can wipe out the memory of those who see its eyes.
Pearl	It is said that its emergence gave humans the intelligence to improve their quality of life.

Platinum	When Uxie flew, people gained the ability to solve problems. It was the birth of knowledge.
HeartGold **SoulSilver**	According to some sources, this Pokémon provided people with the intelligence necessary to solve various problems.
Generation V	
Black **White** **Black 2** **White 2**	When Uxie flew, people gained the ability to solve problems. It was the birth of knowledge.
Generation VI	
X **Omega Ruby**	Known as “The Being of Knowledge.” It is said that it can wipe out the memory of those who see its eyes.
Y **Alpha Sapphire**	It is said that its emergence gave humans the intelligence to improve their quality of life.
Generation VIII	
Brilliant Diamond	Known as the Being of Knowledge, it is said that it can wipe out the memory of those who see its eyes.
Shining Pearl	It is said that its emergence gave humans the intelligence to improve their quality of life.
Legends: Arceus	A Pokémon feared but also respected for stealing away the memories of evildoers. I have found records that suggest Uxie holds dominion over knowledge.

Sprites

Shiny

Origin

Uxie seems to be based on a pixie or a fairy and the color yellow. The lake guardians could possibly have originated from the Imperial Regalia of Japan, which are also called the Three Sacred Treasures. Uxie would be the Yata no Kagami, which embodies wisdom and honesty. Additionally, it may draw inspiration from Cherubim—one of the three highest ranking angel classes in Christianity—characterized by knowledge.

Another possible inspiration for this Pokémon could be the Greek goddess Hestia (Vesta in Roman) as both are part of a female trio that is highly related to the main trio of both their respective franchises of origin, with both sharing a shy disposition.

Name Origin

Uxie and Yuxie may be a combination of *U* of the acronym *UMA* (Unidentified Mysterious Animal, wasei-eigo for cryptid) and *pixie*. It may also involve the pronoun *you*.

Legendary: Lake Guardians

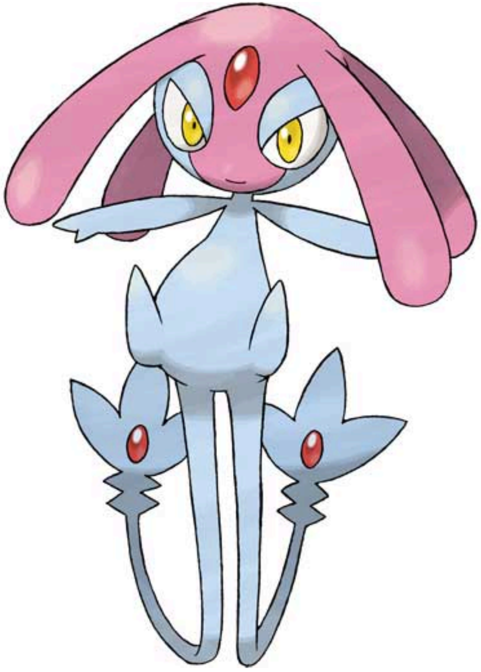
Mesprit

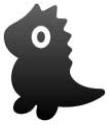
Emotion Pokémon

エムリット

Emrit

#0481



Types	Avg. Height	Avg. Weight
Psychic	1′00″ / 0.3 m	0.7 lbs. / 0.3 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		

Pokédex Entries

Generation IV	
Diamond	Known as “The Being of Emotion.” It taught humans the nobility of sorrow, pain, and joy.
Pearl	Although it slumbers at the bottom of the lake, its spirit is said to leave its body and flutter on the water surface.

Platinum	When Mesprit flew, people learned the joy and sadness of living. It was the birth of emotions.
HeartGold **SoulSilver**	This Pokémon is said to have endowed the human heart with emotions, such as sorrow and joy.
Generation V	
Black **White** **Black 2** **White 2**	When Mesprit flew, people learned the joy and sadness of living. It was the birth of emotions.
Generation VI	
X **Omega Ruby**	Known as “The Being of Emotion.” It taught humans the nobility of sorrow, pain, and joy.
Y **Alpha Sapphire**	It sleeps at the bottom of a lake. Its spirit is said to leave its body to fly on the lake’s surface.
Generation VIII	
Brilliant Diamond	It is known as the Being of Emotion. It taught humans the nobility of sorrow, pain, and joy.
Shining Pearl	It sleeps at the bottom of a lake. Its spirit is said to leave its body to fly on the lake’s surface.
Legends: Arceus	Known as the Being of Emotion. In legend, this Pokémon was feared, as any who showed disrespect would have their emotions thrown into disarray.

Sprites

Shiny

Origin

Mesprit seems to be based on a spirit or a sprite. The lake guardians could possibly have originated from the Imperial Regalia of Japan, which are also called the Three Sacred Treasures. Mesprit would be the Yasakani no Magatama, which embodies benevolence. Additionally, it may draw inspiration from Seraphim—one of the three highest ranking angel classes in Christianity—characterized by their “burning love to God.”

Another possible inspiration for this Pokémon could be the Greek goddess Demeter (Ceres in Roman) as both are part of a female trio that is highly related to the male trio of both their respective franchises/ religions of origin, with both symbolizing virtues of kindness and peace; both also share a kind disposition.

Name Origin

Mesprit may be a combination of *M* of the acronym *UMA* (Unidentified Mysterious Animal, wasei-eigo for cryptid) and *spirit* or *sprite*. It may also involve *esprit* (liveliness of mind or spirit, and French for ‘spirit’) or the pronoun *me*.

Emrit may be a combination of *M* of the acronym *UMA* (Unidentified Mysterious Animal, wasei-eigo for cryptid) and *spirit*.

Legendary: Lake Guardians

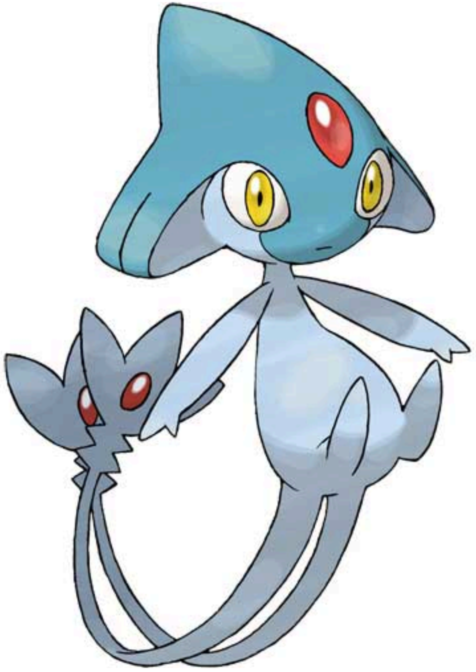
Azelf

Willpower Pokémon

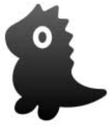
アグノム

Agnome

#0482



Types	**Avg. Height**	**Avg. Weight**
Psychic	1′00″ / 0.3 m	0.7 lbs. / 0.3 kg

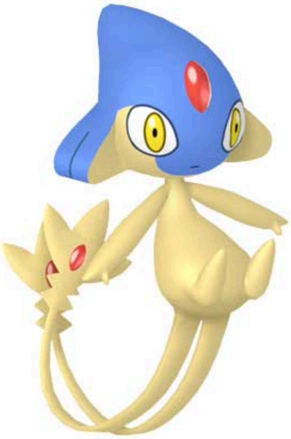
Gender Ratio	**Shape**	**Footprint**
Unknown		

Pokédex Entries

Generation IV	
Diamond	Known as “The Being of Willpower.” It sleeps at the bottom of a lake to keep the world in balance.
Pearl	It is thought that Uxie, Mesprit and Azelf all came from the same egg.

Platinum	When Azelf flew, people gained the determination to do things. It was the birth of willpower.
HeartGold **SoulSilver**	This Pokémon is said to have endowed humans with the determination needed to face any of life’s difficulties.
Generation V	
Black **White** **Black 2** **White 2**	When Azelf flew, people gained the determination to do things. It was the birth of willpower.
Generation VI	
X **Omega Ruby**	Known as “The Being of Willpower.” It sleeps at the bottom of a lake to keep the world in balance.
Y **Alpha Sapphire**	It is thought that Uxie, Mesprit, and Azelf all came from the same egg.
Generation VIII	
Brilliant Diamond	It is known as the Being of Willpower. It sleeps at the bottom of a lake to keep the world in balance.
Shining Pearl	It is thought that Uxie, Mesprit, and Azelf all came from the same egg.
Legends: Arceus	The dreaded Being of Willpower. Legends tell of this Pokémon manipulating the will of its adversaries and turning them into puppets of its own.

Sprites



Shiny

Origin

Azelf seems to be based on a pixie or a fairy, although its Japanese name suggests that it is a gnome. The lake guardians could possibly have originated from the Imperial Regalia of Japan, which are also called the Three Sacred Treasures. Azelf would be the *Kusanagi*, which embodies valor. Additionally, it may draw inspiration from Thrones—one of the three highest ranking angel classes in Christianity—also known as the “valiant ones.”

Another possible inspiration for this Pokémon could be the Greek goddess Hera, also known as the Roman goddess Juno. Both Azelf and Hera are part of lesser known trios of divine beings that are closely related to more prominent trios of divine beings. Hera’s volatile temperament and ability to inflict madness and curses unto others are analogous to Azelf’s representation of willpower and its ability to possess people’s bodies.

Name Origin

Azelf may be a combination of *A* of the acronym *UMA* (Unidentified Mysterious Animal, wasei-eigo for cryptid) and *elf*. It may also involve the pronoun *us*, as well as *azure*.

Agnome may be a combination of *A* of the acronym *UMA* (Unidentified Mysterious Animal, wasei-eigo for cryptid) and *gnome*.

Legendary: Pokémon of Myth

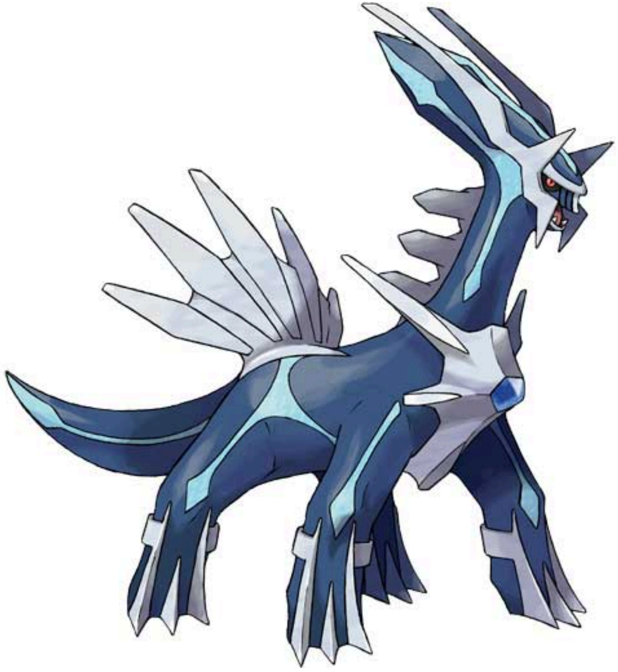
Dialga

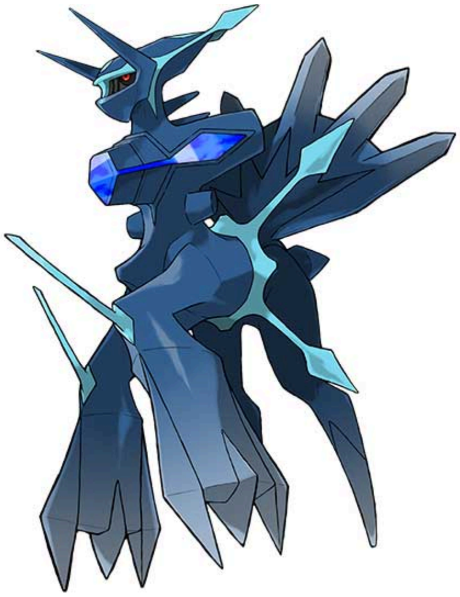
Temporal Pokémon

ディアルガ

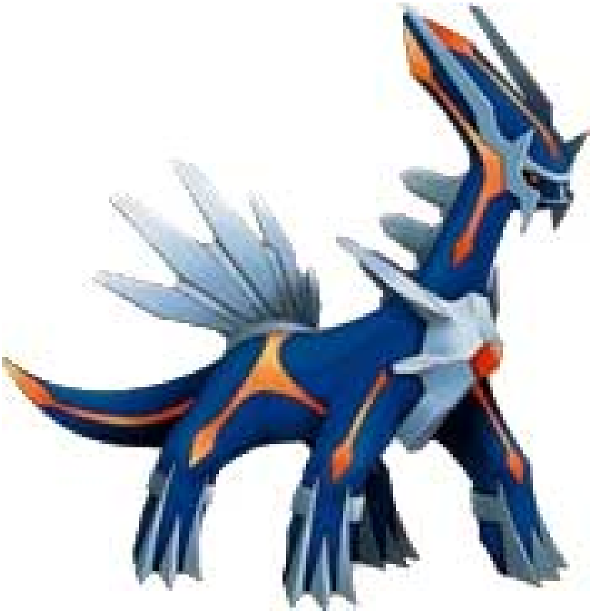
Dialga

#0483





Origin Forme



Primal Dialga
(*Pokémon Mystery Dungeon*)

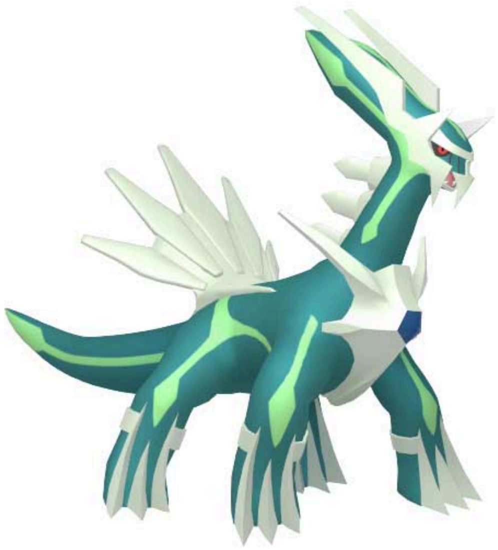
Types	**Avg. Height**	**Avg. Weight**
Steel Dragon	17′09″ / 5.4 m Dialga 22′11″ / 7.0 m Origin Forme	1505.8 lbs. / 683.0 kg Dialga 1873.9 lbs. / 850.0 kg Origin Forme
Gender Ratio	**Shape**	**Footprint**
Unknown		

Pokédex Entries

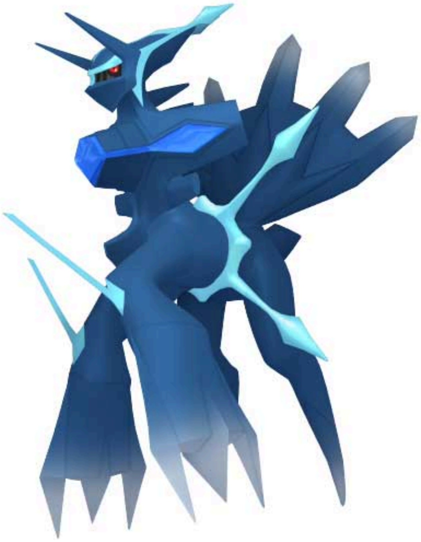
Generation IV	
Diamond	It has the power to control time. It appears in Sinnoh-region myths as an ancient deity.
Pearl	A Pokémon spoken of in legend. It is said that time began moving when Dialga was born.
Platinum	A legendary Pokémon of Sinnoh. It is said that time flows when Dialga’s heart beats.
HeartGold **SoulSilver**	This Pokémon completely controls the flow of time. It uses its power to travel at will through the past and future.
Generation V	
Black **White** **Black 2** **White 2**	A legendary Pokémon of Sinnoh. It is said that time flows when Dialga’s heart beats.
Generation VI	
X **Omega Ruby**	A Pokémon spoken of in legend. It is said that time began moving when Dialga was born.

Y **Alpha Sapphire**	It has the power to control time. It appears in Sinnoh-region myths as an ancient deity.
Generation VIII	
Brilliant Diamond	It has the power to control time. It appears in Sinnoh-region myths as an ancient deity.
Shining Pearl	This Pokémon is spoken of in legend. It is said that time began moving when Dialga was born.
Legends: Arceus	This Pokémon is revered as a deity in Hisuian legend. The birth of Dialga was what caused the vast river of time to begin flowing in our world. **Origin Forme:** Radiant light caused Dialga to take on a form bearing a striking resemblance to the creator Pokémon. Dialga now wields such colossal strength that one must conclude this is its true form.

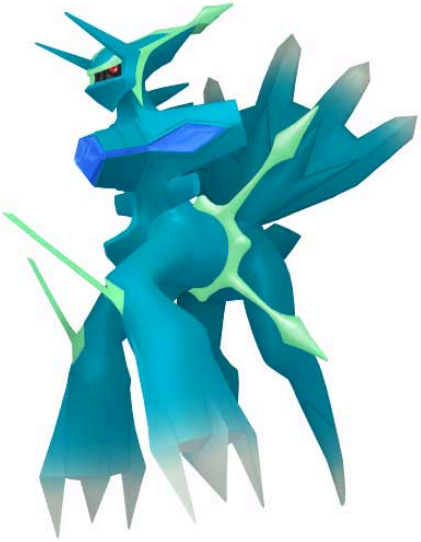
Sprites



Shiny



Origin Forme



Shiny Origin Forme

Origin

Dialga, along with Palkia, may be based on the Shinto legend of Izanami and Izanagi, who are said to have created one island with a spear, erected a pillar on it, and from there created the islands of Japan. Appearance-wise, Dialga seems to be based on short-necked sauropod dinosaurs such as *Camarasaurus* or *Brachytrachelopan*. The turquoise pattern on its body is vaguely reminiscent of clock hands, where the ends of the “clock hands” are diamond-shaped.

Its Steel type is likely to come from the concept of adamant, which is an archaic word for diamond, meaning “unconquerable”, where the qualities of hard metal (probably steel) were attributed to it. It is also possibly due to the hardness of diamonds, the fact that metal is known to last long periods of time, or the fact that most parts of a clock are made of metal, such as the gears. It may also be because diamonds are compressed carbon, and steel is an alloy from iron and carbon. Metaphorically, it could be a reference to the rigid and unaltering pattern of passing time, as metals are known for their resilience against physical forces. The Steel-type might also represent the solid state of matter, whereas Palkia’s Water-type represents the liquid state and Giratina’s Ghost-type represents the gaseous state.

Dialga’s Origin Forme appears to be based on Arceus. Like with Arceus, it may be based on a *qilin* or *Longma*, as it possesses both equine and dragon-like qualities, the latter of which are more pronounced in Dialga’s case due to its Dragon type.

Name Origin

Dialga may be derived from *diamond*. It may also involve *día* (Spanish for *day*, referring to the unit of time) or *dial* of clock dial, sundial, and 頑 *ga* (tough, referring to their solid state of matter theme).

Legendary: Pokémon of Myth

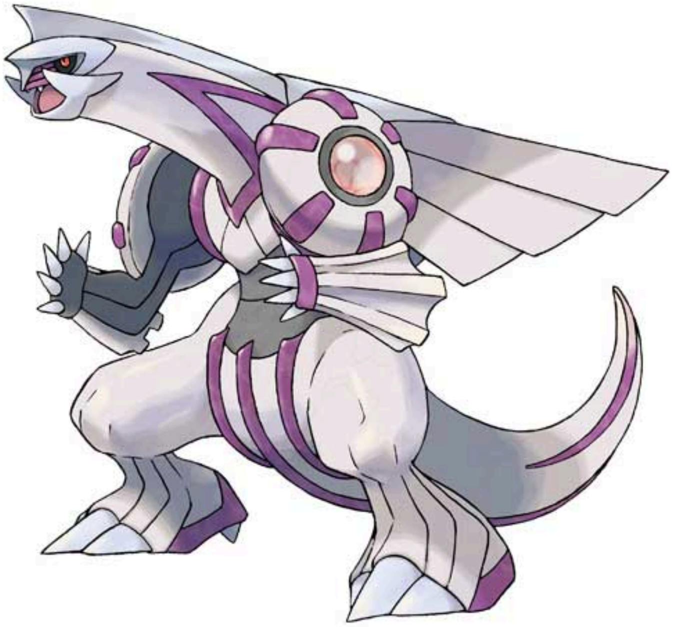
Palkia

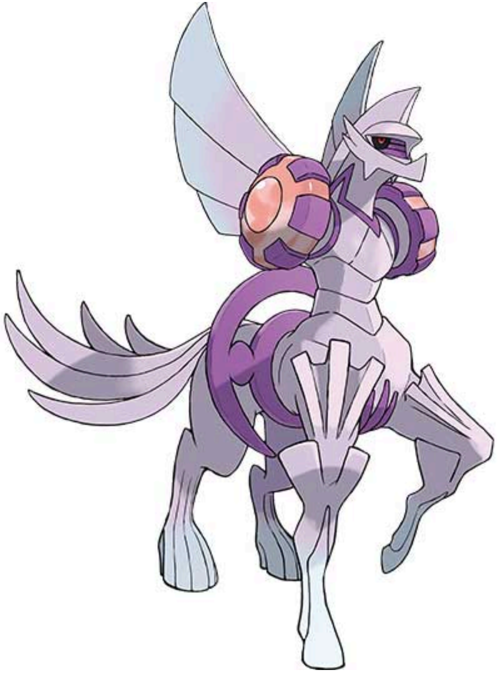
Spatial Pokémon

パルキア

Palkia

#0484





Origin Forme

Types	Avg. Height	Avg. Weight
Water Dragon	13′09″ / 4.2 m Palkia 20′08″ / 6.3 m Origin Forme	740.8 lbs. / 336.0 kg Palkia 1455.1 lbs. / 660.0 kg Origin Forme
Gender Ratio	**Shape**	**Footprint**
Unknown		

Pokédex Entries

Generation IV	
Diamond	It has the ability to distort space. It is described as a deity in Sinnoh-region mythology.
Pearl	It is said to live in a gap in the spatial dimension parallel to ours. It appears in mythology.
Platinum	A legendary Pokémon of Sinnoh. It is said that space becomes more stable with Palkia’s every breath.
HeartGold **SoulSilver**	Its total control over the boundaries of space enable it to transport itself to faraway places or even other dimensions.
Generation V	
Black **White** **Black 2** **White 2**	A legendary Pokémon of Sinnoh. It is said that space becomes more stable with Palkia’s every breath.
Generation VI	
X **Omega Ruby**	It is said to live in a gap in the spatial dimension parallel to ours. It appears in mythology.
Y	It has the ability to distort space. It is described as a deity in Sinnoh-region mythology.

Alpha Sapphire	
Generation VIII	
Brilliant Diamond	It has the ability to distort space. It is described as a deity in Sinnoh-region mythology.
Shining Pearl	It is said to live in a gap in the spatial dimension parallel to ours. Palkia appears in mythology.
Legends: Arceus	This Pokémon is feared as a deity in Hisuian legend. The birth of Palkia was what caused the walls of our world to disappear, creating a sky that spans for infinity. **Origin Forme:** It soars across the sky in a form that greatly resembles the creator of all things. Perhaps this imitation of appearance is Palkia’s strategy for gaining Arceus’s powers.

Sprites

Shiny

Origin Forme

Shiny Origin Forme

Origin

Palkia, along with Dialga, may be based on the Shinto legend of Izanami and Izanagi, who are said to have created one island with a spear, erected a pillar on it, and from there created the islands of Japan. Appearance-wise, Palkia is likely based after a European dragon combined with a pearl. Its appearance may also be derived from the *Plateosaurus* or other bipedal dinosaurs such as the *Oviraptor*. The plates covering its face along with the crest on its neck together resemble the helmets worn by soldiers in Ancient Greece and Rome—this resemblance is made even more apparent in its Origin Forme.

Its Water type is possibly inspired by its association with pearls, or the large space that oceans are known to span. Metaphorically, it could be a reference to the ever-changing forms of physical matter in the universe, with energy and matter flowing between states and changing forms. It could also refer to the Ancient Greek astronomy depicting Earth submerged in water. Its Water type might also represent the liquid state of matter, whereas Dialga’s Steel-type represents the solid state and Giratina’s Ghost-type represents the gaseous state.

Palkia’s Origin Forme appears to be based on Arceus. It bears similarities to a centaur and the winged horse Pegasus from Greek mythology. As Arceus seems to take inspiration from the *qilin*, this influence is seen with Origin Forme Palkia as well with its mix of equine and draconic qualities (including Palkia’s Dragon typing).

Name Origin

Palkia may be derived from パール *pāru* (pearl), *galaxia*, and 海 *kai* (sea, ocean, referring to their liquid state of matter theme).

Legendary Pokémon

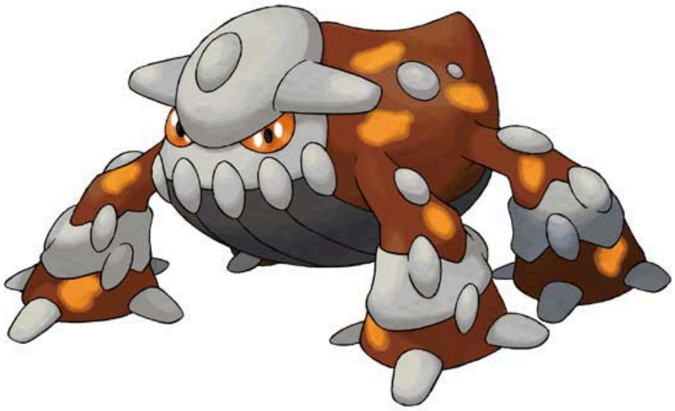
Heatran

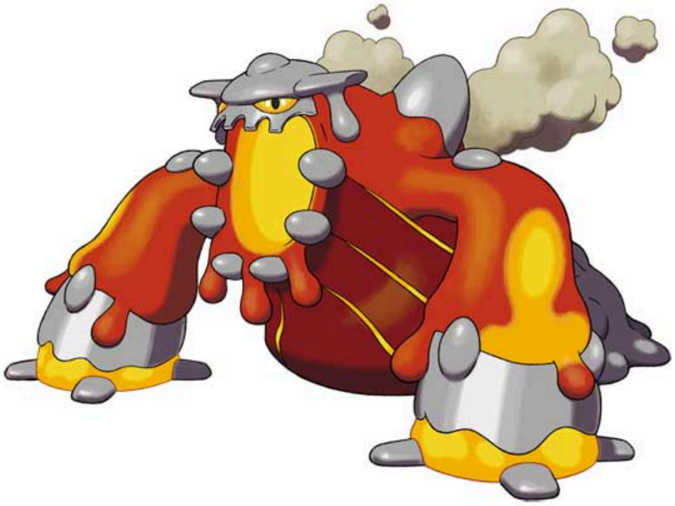
Lava Dome Pokémon

ヒードラン

Heatran

#0485





Mega Heatran

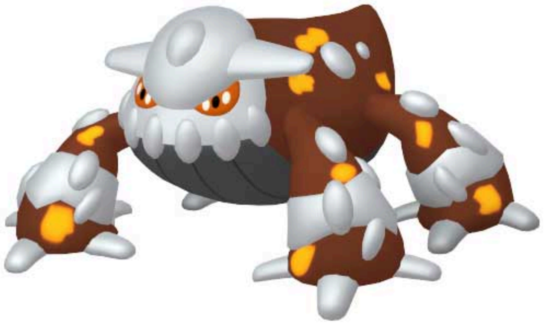
Types	Avg. Height	Avg. Weight
Fire Steel	5′07″ / 1.7 m Heatran 9′02″ / 2.8 m Mega Heatran	948.0 lbs. / 430.0 kg Heatran 1256.6 lbs. / 570.0 kg Mega Heatran
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

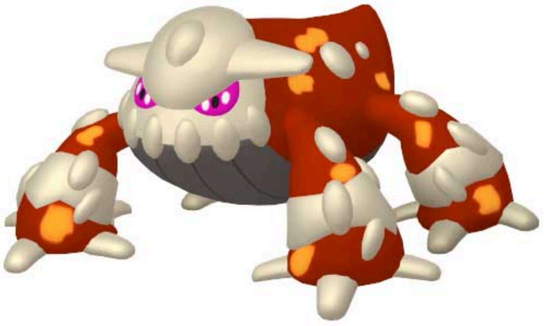
Pokédex Entries

Generation IV	
Diamond Pearl	It dwells in volcanic caves. It digs in with its cross-shaped feet to crawl on ceilings and walls.
Platinum	Its body is made of rugged steel. However, it is partially melted in spots because of its own heat.
HeartGold SoulSilver	Boiling blood, like magma, circulates through its body. It makes its dwelling place in volcanic caves.
Generation V	
Black White Black 2 White 2	Its body is made of rugged steel. However, it is partially melted in spots because of its own heat.
Generation VI	
X Omega Ruby	It dwells in volcanic caves. It digs in with its cross-shaped feet to crawl on ceilings and walls.
Y Alpha Sapphire	Boiling blood, like magma, circulates through its body. It makes its dwelling place in volcanic caves.
Generation VIII	

Brilliant Diamond **Shining Pearl**	It dwells in volcanic caves. It digs in with its cross-shaped feet to crawl on ceilings and walls.
Legends: Arceus	Stories tell of this Pokémon being birthed from the boiling magma within Mount Coronet. Its molten-steel body holds many mysteries.
Generation IX	
Legends: Z-A	Boiling, magma-like blood circulates through its body. It makes its dwelling place in volcanic caves. **Mega Evolution:** It’s said that if it goes all out, it can heat its body up to temperatures over 1.8 million degrees Fahrenheit. This heat keeps enemies at bay.

Sprites





Shiny

Mega

Shiny Mega

Origin

Heatran may be based on volcanic remains. Its Steel typing may reference how the Earth’s inner core is made of solid metal under immense pressure. It may be also based on a personification of magma. In the ancient mythologies of most cultures, the eruptions of volcanoes were explained by the presence of a fire monster living within it, often a dragon.

Name Origin

Heatran may be derived from *heat transfer*. Its Japanese name may involve ドラゴン *dragon*.

Legendary Pokémon

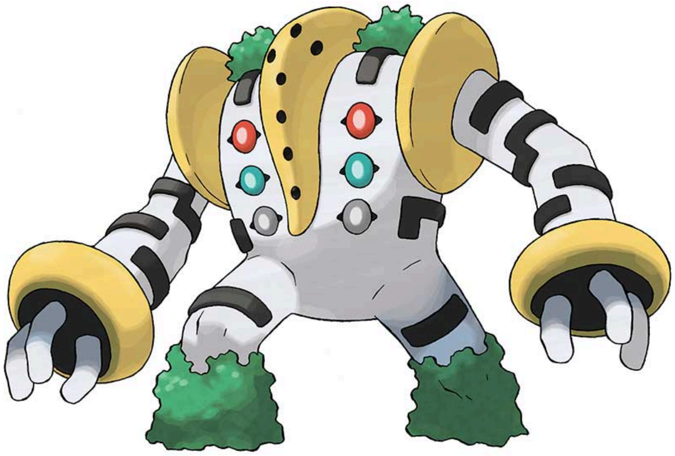
Regigigas

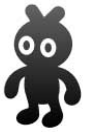
Colossal Pokémon

レジギガス

Regigigas

#0486



Types	**Avg. Height**	**Avg. Weight**
Normal	12′02″ / 3.7 m	925.9 lbs. / 420.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		

Pokédex Entries

Generation IV	
Diamond Pearl	There is an enduring legend that states this Pokémon towed continents with ropes.
Platinum	It is said to have made Pokémon that look like itself from a special ice mountain, rocks, and magma.

HeartGold SoulSilver	It is believed to have shaped Regirock, Regice, and Registeel out of clay, ice, and magma.
Generation V	
Black White Black 2 White 2	It is said to have made Pokémon that look like itself from a special ice mountain, rocks, and magma.
Generation VI	
X Omega Ruby	It is said to have made Pokémon that look like itself from a special ice mountain, rocks, and magma.
Y Alpha Sapphire	There is an enduring legend that states this Pokémon towed continents with ropes.
Generation VIII	
Sword	All over the world, there are legends that tell of Regigigas creating other Pokémon in its own image.
Shield	It’s said that Regigigas created other Pokémon from many different materials before it moved the continents to where they are today.
Brilliant Diamond Shining Pearl	There is an enduring legend that states this Pokémon towed continents with ropes.
Legends: Arceus	According to legend, Regigigas pulled landmasses together and bound them with rope to create the continent of Hisui. Though I have my doubts, the story could well contain a shred of truth.

Sprites

Shiny

Origin

Regigigas seems to be based on the golems of Hebrew legend. Specifically, Regigigas seems to have parallels to the Legendary Golem of Prague, whose immense power also intimidated people, and which ultimately resulted in it being subdued and sealed away. The seven eyes on Regigigas's face may be based on the Braille alphabet, which was necessary to use in order to encounter the legendary giants for the first time in the Sealed Chamber, possibly alluding to the writing placed on the forehead of Hebrew golems.

Alternatively, Regigigas may be based on the Titans of Greek mythology, with it being sealed away likely being a reference to the aftermath of the titanomachy, which resulted in the titans being imprisoned in the underworld.

Regigigas also shares some similarities with the Daidarabotchi, a gigantic *yōkai*. Regigigas's Pokédex entries seem to reference the *Kunibiki* myth, which describes how Oumitsunu, a demigod said to have the strength and size of a Daidarabotchi, pulled huge chunks of land via ropes to expand his kingdom.

Regigigas's three pairs of gems might represent its servant golems that were introduced before it: the red pair might represent Regirock, the blue pair might represent Regice, and the gray pair might represent Registeel. Its overall form also resembles that of a *Blemmyes*.

Name Origin

Regigigas may be a combination of *regis* (Latin for royal) and *gigas* (Latin for giant).

Legendary: Pokémon of Myth

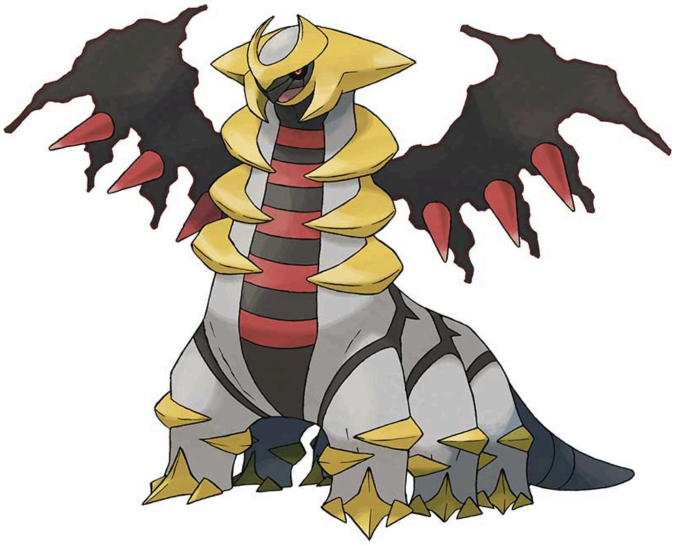
Giratina

Renegade Pokémon

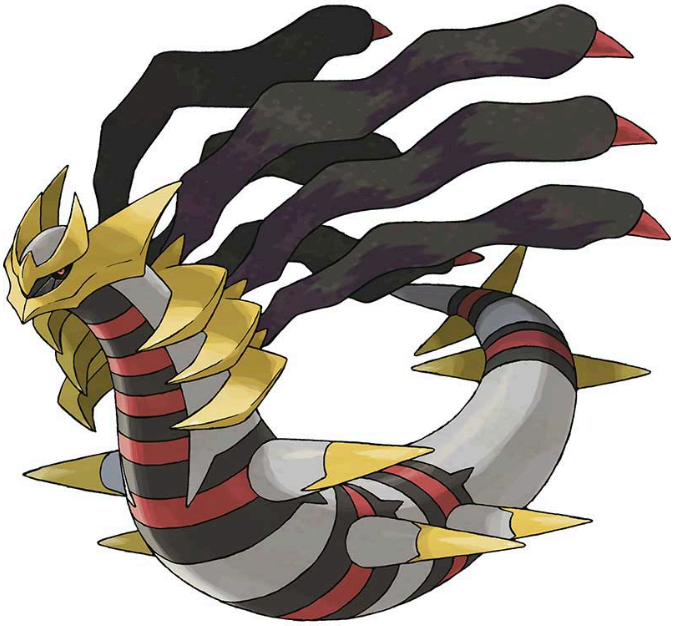
ギラティナ

Giratina

#0487



Altered Forme



Origin Forme

Types	Avg. Height	Avg. Weight
Ghost Dragon	14′09″ / 4.5 m Altered Forme 22′08″ / 6.9 m Origin Forme	1653.5 lbs. / 750.0 kg Altered Forme 1433.0 lbs. / 650.0 kg Origin Forme
Gender Ratio	**Shape**	**Footprint**
Unknown		

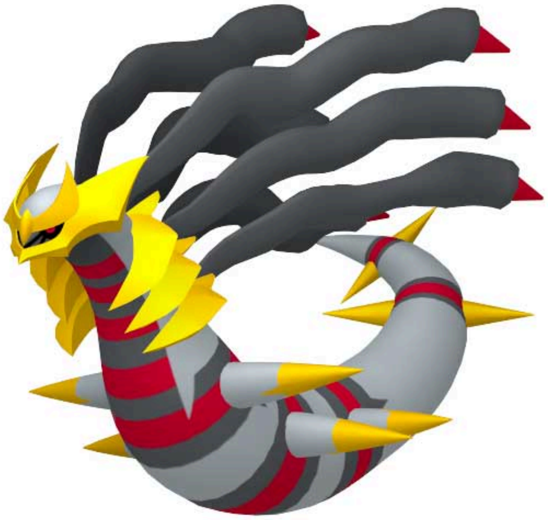
Pokédex Entries

Generation IV	
Diamond Pearl	A Pokémon that is said to live in a world on the reverse side of ours. It appears in an ancient cemetery.
Platinum	It was banished for its violence. It silently gazed upon the old world from the Distortion World.
HeartGold SoulSilver	This Pokémon is said to live in a world on the reverse side of ours, where common knowledge is distorted and strange.
Generation V	
Black White Black 2 White 2	It was banished for its violence. It silently gazed upon the old world from the Distortion World.
Generation VI	
X Omega Ruby	This Pokémon is said to live in a world on the reverse side of ours, where common knowledge is distorted and strange.
Y Alpha Sapphire	It was banished for its violence. It silently gazed upon the old world from the Distortion World.
Generation VIII	

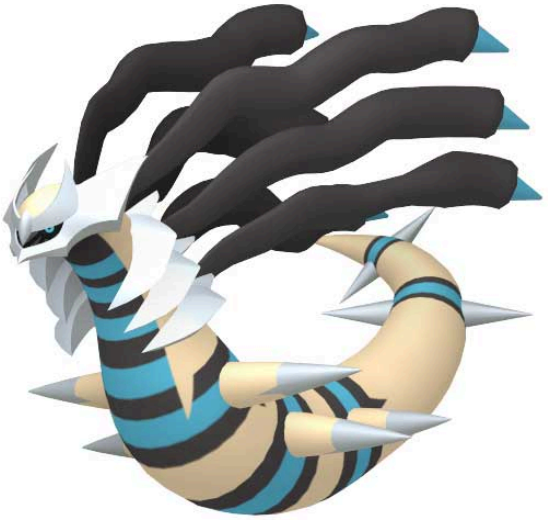
Brilliant Diamond Shining Pearl	A Pokémon that is said to live in a world on the reverse side of ours. It appears in an ancient cemetery.
Legends: Arceus	**Altered Forme:** There is one Hisuian verse that tells of a powerful light creating a deep shadow. I imagine that this deep shadow is Giratina. **Origin Forme:** Giratina loses its legs upon changing into this form. I believe this Pokémon must hail from a world where the heavens and the earth are as one, though I have no way of proving it.

Sprites

Shiny



Origin Forme



Shiny Origin Forme

Origin

According to Junichi Masuda and Takeshi Kawachimaru, Giratina and the Distortion World are personifications of antimatter. Some fans also theorize that Giratina represents gravity or dark matter due to its ability to distort spacetime.

Giratina may also draw inspiration from fallen angels, celestial beings that rebelled against God and were excommunicated to Hell—analogous to Giratina being exiled by Arceus to another dimension due to its belligerent nature. Furthermore, it might allude to Samael, who is the ruler of the 5th Heaven and has grim and destructive duties whilst being a member of a heavenly host.

In its Altered Forme, Giratina resembles a European dragon or sauropod. It also shares similarities with some *kaiju* depictions in popular media. Its wings may be based on a bat’s, and its body has an insect-like six-legged feature.

Origin Forme Giratina’s serpentine body may be based on a Chinese dragon, an Amphiptere, or an *Oomukade*, a giant centipede with dragon-like features, said to prey on dragon and be as large as a mountain. It may also be based on a Seraph, a class of angels known for its six wings and, in some depictions, a serpentine body. Similarly, it also shares some similarities with other serpents or dragon-like creatures in Abrahamic religions, such as the ancient serpent or the Leviathan. The design of its six wings may be based on a scorpion’s stinger or spider legs.

Additionally, its Ghost type may parallel its counterparts’ types: Palkia is part Water-type, and Dialga is part Steel-type—all three may reference the three primary states of matter; gas, liquid, and solid.

Name Origin

Giratina may be derived from *platina* (Spanish for *platinum*). It may also involve *guilty*, *guillotine*, ギラリ *girari* (onomatopoeia for glaring), and possibly *girasol* (a type of opal).

Legendary Pokémon

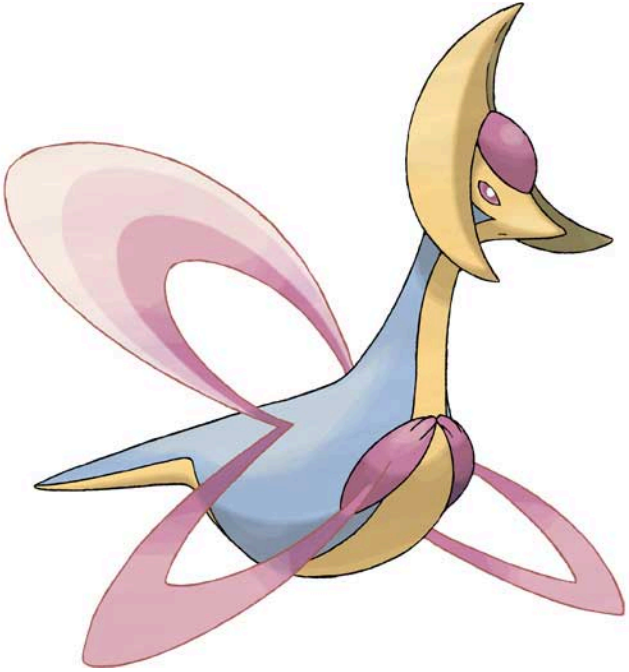
Cresselia

Lunar Pokémon

クレセリア

Cresselia

#0488



Types	**Avg. Height**	**Avg. Weight**
Psychic	4′11″ / 1.5 m	188.7 lbs. / 85.6 kg

Gender Ratio	**Shape**	**Footprint**
100% female		—

Pokédex Entries

Generation IV	
Diamond Pearl	Shiny particles are released from its wings like a veil. It is said to represent the crescent moon.
Platinum	On nights around the quarter moon, the aurora from its tail extends and undulates beautifully.

HeartGold **SoulSilver**	Those who sleep holding Cresselia’s feather are assured of joyful dreams. It is said to represent the crescent moon.
Generation V	
Black **White** **Black 2** **White 2**	On nights around the quarter moon, the aurora from its tail extends and undulates beautifully.
Generation VI	
X **Omega Ruby**	Shiny particles are released from its wings like a veil. It is said to represent the crescent moon.
Y **Alpha Sapphire**	Those who sleep holding Cresselia’s feather are assured of joyful dreams. It is said to represent the crescent moon.
Generation VIII	
Brilliant Diamond **Shining Pearl**	When it flies, it releases shiny particles from its veil-like wings. It is said to represent the crescent moon.
Legends: Arceus	Cresselia is reminiscent of the crescent moon. It leaves a brilliant line of light in its wake as it flies across the night sky. I daresay it resembles the heavenly maiden who created the Milky Way.
Generation IX	
Sleep	Cresselia is said to represent the crescent moon. On very rare occasions, it can be seen surrounded by light and praying in its sleep. Rumor has it that scientists who saw this sight felt a mysterious surge of power.

Sprites

Shiny

Origin

Cresselia seem to be based on a swan or a crane, and on a 仙女 *xiānnǚ* (the Chinese predecessor and counterpart of the Japanese 天女 *tennyo*). Xiānnǚ and tennyo are both central figures in swan maiden stories in East Asia, sometimes disguising themselves as a swan or a crane. Considering its lunar motif, Cresselia could be specifically based on Chang'e, a xiānnǚ and goddess of the Moon in Chinese mythology. It may also be inspired by other moon goddesses such as Selene.

Cresselia's wings and the aurora near its tail resemble planetary rings. They also resemble silk shawls worn by xiānnǚ; or 領巾 *hire* (also referred as 羽衣 *hagoromo*), similar scarves worn by tennin that are said to allow them to fly. Due to its celestial themes, Cresselia may also be based on the Cygnus constellation.

Cresselia’s Pokédex entry from Pokémon Legends: Arceus states that it “(…) resembles the heavenly maiden who created the Milky Way”. “Heavenly maiden” is a common translation of xiānnǚ and tennyo, the latter being the term used in the original Japanese Pokédex entry. However, the myth in the entry could instead be referring to the Estonian goddess of birds, Lindu, who is said to have created the Milky Way with her tears.

Name Origin

Cresselia may be a combination of *crescent* (referring to the lunar phase) and *Selene* (Greek goddess of the Moon).

Mythical Pokémon

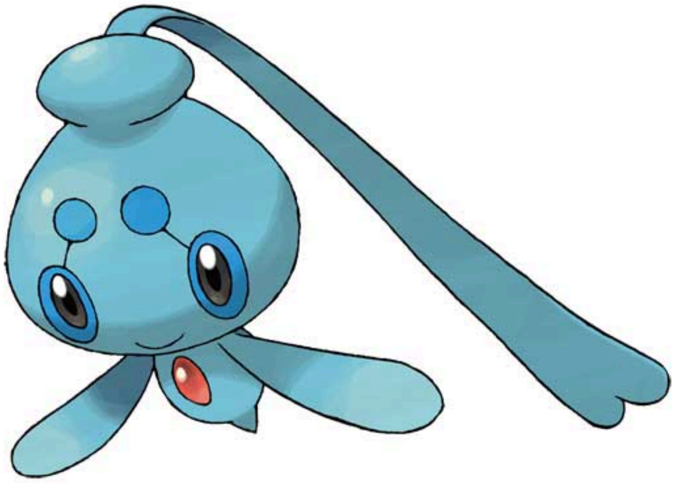
Phione

Sea Drifter Pokémon

フィオネ

Phione

#0489



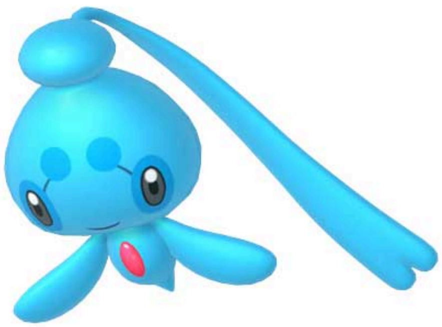
Types	Avg. Height	Avg. Weight
Water	1′04″ / 0.4 m	6.8 lbs. / 3.1 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

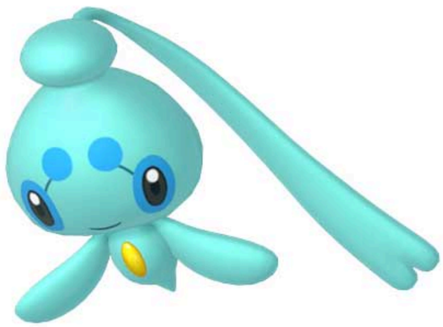
Pokédex Entries

Generation IV	
Diamond Pearl	A Pokémon that lives in warm seas. It inflates the flotation sac on its head to drift and search for food.
Platinum	It drifts in warm seas. It always returns to where it was born, no matter how far it may have drifted.

HeartGold **SoulSilver**	When the water warms, they inflate the flotation sac on their heads and drift languidly on the sea in packs.
Generation V	
Black **White** **Black 2** **White 2**	It drifts in warm seas. It always returns to where it was born, no matter how far it may have drifted.
Generation VI	
X **Omega Ruby**	When the water warms, they inflate the flotation sac on their heads and drift languidly on the sea in packs.
Y **Alpha Sapphire**	It drifts in warm seas. It always returns to where it was born, no matter how far it may have drifted.
Generation VIII	
Brilliant Diamond **Shining Pearl**	A Pokémon that lives in warm seas. It inflates the flotation sac on its head to drift and search for food.
Legends: Arceus	Can be seen floating offshore during seasons when the seas are warm. Its azure body blends in with the ocean waters—logic suggests this is a defense mechanism against natural predators.

Sprites





Shiny

Origin

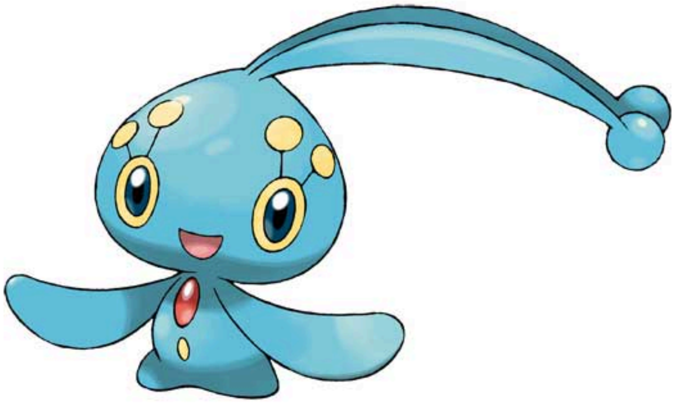
Phione is likely based on sea angels, specifically *Clione*. *Clione* are remarkably popular in Japanese documentaries, especially in Hokkaido, on which Sinnoh is based. This may also have inspired their appearance in Chocovine Town.

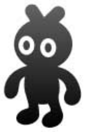
Manaphy's trait of only being able to produce Phione as offspring may be inspired by eusociality, a biological phenomenon which usually manifests in a colony of animals having a sole breeding female, or queen, tended to by her usually infertile offspring, or an example of a highly rare and unique mutation such as albinism or polydactyly. Pokédex entries, however, suggest that Manaphy are born in cold waters and are easily affected by their environment, while Phione live in warm waters and come back to their place of birth.

Name Origin

Phione may be a combination of *Manaphy* and *Clione* (a genus of floating sea slugs).

Mythical Pokémon **Manaphy** Seafaring Pokémon	マナフィ *Manaphy*	**#0490**



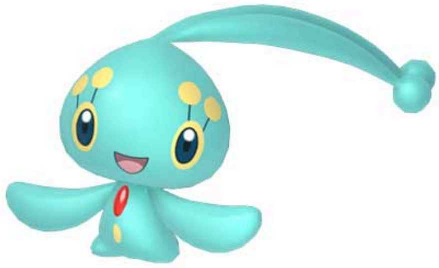
Types	**Avg. Height**	**Avg. Weight**
Water	1′00″ / 0.3 m	3.1 lbs. / 1.4 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation IV	
Diamond	Born on a cold seafloor, it will swim great distances to return to its birthplace.
Pearl	Water makes up 80% of its body. This Pokémon is easily affected by its environment.

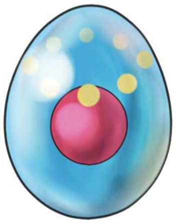
Platinum	It is born with a wondrous power that lets it bond with any kind of Pokémon.
HeartGold **SoulSilver**	It starts its life with a wondrous power that permits it to bond with any kind of Pokémon.
Generation V	
Black **White** **Black 2** **White 2**	It is born with a wondrous power that lets it bond with any kind of Pokémon.
Generation VI	
X **Omega Ruby**	It is born with a wondrous power that lets it bond with any kind of Pokémon.
Y **Alpha Sapphire**	It starts its life with a wondrous power that permits it to bond with any kind of Pokémon.
Generation VIII	
Brilliant Diamond	Born on a cold seafloor, it will swim great distances to return to its birthplace.
Shining Pearl	Water makes up 80 percent of its body. This Pokémon is easily affected by its environment.
Legends: Arceus	Rumored to migrate across the oceans and visit Hisui’s coastal waters only rarely. Although Manaphy resembles Phione, it is also quite different. The relation between the two is unclear.
New Snap	Manaphy has a wondrous power that lets it bond with any kind of Pokémon. It will sometimes rise up from the ocean floor, lured by the sound of beautiful singing.

Sprites



Shiny

Origin



Manaphy may be based on sea angels, tiny transparent ocean mollusks. The Manaphy Egg's design is similar to *Turritopsis dohrnii*.

Manaphy's trait of only being able to produce Phione as offspring may be inspired by eusociality, a biological phenomenon which usually manifests in a colony of animals having a sole breeding female, or queen, tended to by her usually infertile offspring, or an example of a highly rare and unique mutation such as albinism or polydactyly.

Name Origin

Manaphy may be a combination of *mana* (spiritual life force in Polynesian culture) and *fay* (fairy).

Mythical Pokémon

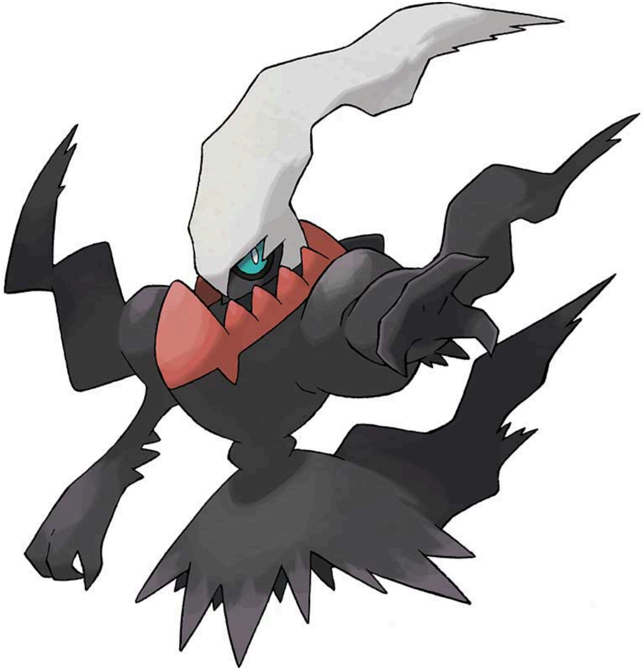
Darkrai

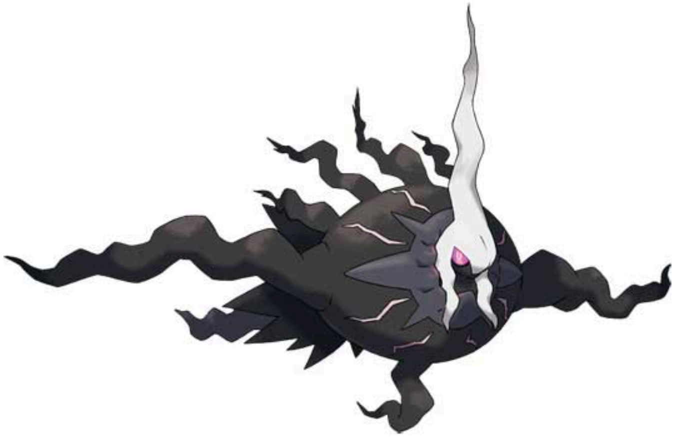
Pitch-Black Pokémon

ダークライ

Darkrai

#0491





Mega Darkrai

Types	Avg. Height	Avg. Weight
Dark	4′11″ / 1.5 m Darkrai 9′10″ / 3.0 m Mega Darkrai	111.3 lbs. / 50.5 kg Darkrai 529.1 lbs. / 240.0 kg Mega Darkrai
Gender Ratio	**Shape**	**Footprint**
Unknown		

Pokédex Entries

Generation IV	
Diamond	It can lull people to sleep and make them dream. It is active during nights of the new moon.
Pearl	Folklore has it that on moonless nights, this Pokémon will make people see horrific nightmares.
Platinum	To protect itself, it afflicts those around it with nightmares. However, it means no harm.
HeartGold SoulSilver	It chases people and Pokémon from its territory by causing them to experience deep, nightmarish slumbers.
Generation V	
Black White Black 2 White 2	To protect itself, it afflicts those around it with nightmares. However, it means no harm.
Generation VI	
X Omega Ruby	It chases people and Pokémon from its territory by causing them to experience deep, nightmarish slumbers.

Y Alpha Sapphire	It can lull people to sleep and make them dream. It is active during nights of the new moon.
Generation VIII	
Brilliant Diamond	It can lull people to sleep and make them dream. It is active during nights of a new moon.
Shining Pearl	Folklore has it that on moonless nights, this Pokémon will make people see horrific nightmares.
Legends: Arceus	On a moonless night, a strange incident occurred in which every one of a village’s inhabitants suffered nightmares. The villagers attested that Darkrai appeared before them in these nightmares.
Generation IX	
Sleep	It can lull people to sleep and make them have nightmares. It has been observed trying to use Dark Void even while it sleeps, but that may be because it can’t contain its own overflowing power.
Legends: Z-A	It can lull people into a deep sleep and make them dream. It is active on nights with a new moon. **Mega Evolution:** Its dark power blocks out the sun, plunging the surrounding area into darkness. There is no escaping its evil eye.

Sprites

Shiny

Mega

Shiny Mega

Origin

Darkrai appears to be the personification of nightmares, bearing resemblance to folklore creatures such as the mare and other night hags. Similarly, some types of jinns are also associated with nightmares and sleep paralysis. It may also draw some inspiration from sleep deities and/or personifications, such as Morpheus.

Darkrai's appearance is that of a ghostly shadow, likely inspired by some popular descriptions of bogeyman as a dark and formless figure. It may also be inspired by common hallucinations of shadowy figures during sleep paralysis episodes. In contrast to its counterpart Cresselia's association with the crescent moon, Darkrai also appears to represent the new moon.

Darkrai shares some similarities with the nocnitsa from Slavic folklore, a type of evil spirit that often torments children with nightmares, gradually draining their life energy. Its physical appearance has many distinct depictions, some of which strongly resemble Darkrai—the most notable ones being: disheveled white hair, a body made out of shadows, and the absence of legs. Furthermore, in some regions it's said the nocnitsa can be stopped if one possesses a knife or a stone with a hole, similar to how a Lunar Feather can dispel Darkrai's nightmares.

Given its fabric-like texture in Pokémon Scarlet and Violet and long and stilt-like legs, Darkrai appears to be inspired by a scarecrow, forming a contrast to Cresselia's bird-like design.

The black markings around its eyes could be seen to resemble eyebags, which could be caused by a lack of sleep resulting from nightmares.

Mega Darkrai seems to take inspiration from a beholder, a fantasy creature commonly depicted as a floating sphere with a big eyeball and tendrils that may contain other, smaller eyes. Given its powers over darkness that can cover the sun, it might also be based on a solar eclipse. It is also probably inspired by Amatsu-Mikaboshi, the evil god of stars in Japanese mythology, whose name means “August Star of Heaven” or “Dread Star of Heaven”, which explained its resemblance to a giant star. Its overall appearance greatly resembles a human eye, with the main body as the eye itself, the tendrils blood vessels of the conjunctiva, and the legs the optic nerve, likely referencing the Evil Eye. This optical form, and the changing of the exposed eye on Darkrai’s true face, could be in reference to the sacrifice of an eye by the Norse god Odin, who gave one of his eyes up to drink from a fountain which gave him great knowledge. Additionally, the design of Mega Darkrai may also be reminiscent of Backbeard, a recurring adversary from the *GeGeGe no Kitarō* series.

Name Origin

Darkrai may be a combination of *dark* and 暗い *kurai* (dark).

Mythical Pokémon

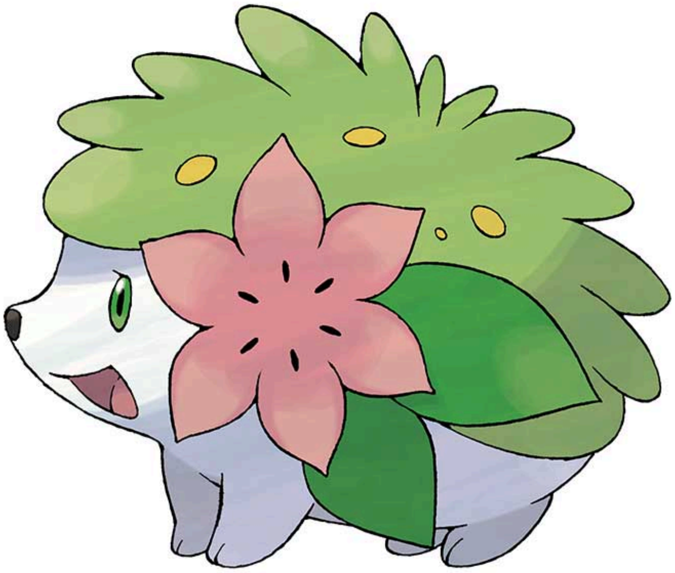
Shaymin

Gratitude Pokémon

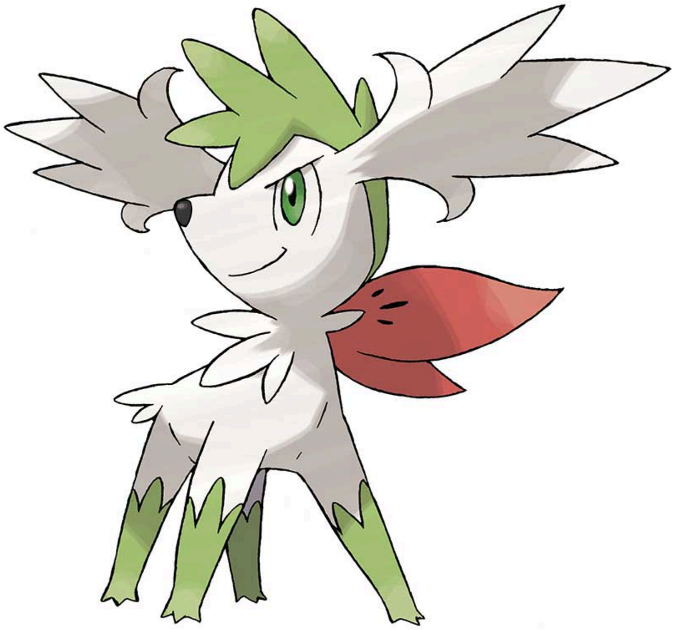
シェイミ

Shaymin

#0492



Land Forme



Sky Forme

Types Grass Land Forme Grass Flying Sky Forme	**Avg. Height** 0′08″ / 0.2 m Land Forme 1′04″ / 0.4 m Sky Forme	**Avg. Weight** 4.6 lbs. / 2.1 kg Land Forme 11.5 lbs. / 5.2 kg Sky Forme
Gender Ratio Unknown	**Shape** 	**Footprint**

Pokédex Entries

Generation IV	
Diamond	It lives in flower patches and avoids detection by curling up to look like a flowering plant.
Pearl	It can dissolve toxins in the air to instantly transform ruined land into a lush field of flowers.
Platinum	The flowers all over its body burst into bloom if it is lovingly hugged and senses gratitude.
HeartGold **SoulSilver**	The blooming of Gracidea flowers confers the power of flight upon it. Feelings of gratitude are the message it delivers.
Generation V	
Black **White** **Black 2** **White 2**	The flowers all over its body burst into bloom if it is lovingly hugged and senses gratitude.
Generation VI	
X **Omega Ruby**	It can dissolve toxins in the air to instantly transform ruined land into a lush field of flowers.

Y Alpha Sapphire	The blooming of Gracidea flowers confers the power of flight upon it. Feelings of gratitude are the message it delivers.
Generation VIII	
Brilliant Diamond	It lives in common flower patches but is rarely noticed. It is often mistaken for a flowering plant when curled up.
Shining Pearl	It can dissolve toxins in the air to instantly transform ruined land into a lush field of flowers.
Legends: Arceus	**Land Forme:** When the turning of seasons brings the cruel winter to its end and the joyous people give thanks to the heavens, Shaymin appears and covers the withered land with flowers. **Sky Forme:** Upon taking in the scent of a particular rare flower, Shaymin is enveloped in light, and its tiny body transforms. I took a whiff of the flower myself, but alas, my body remained unchanged.
New Snap	Shaymin has the incredible power to transform ruined land into a lush field. When it curls up, it looks like a flowering plant, so it's hard to spot even up close.

Sprites

Land Forme

Shiny Land Forme

Sky Forme

Shiny Sky Forme

Origin

Shaymin's Land Forme is based on a hedgehog. However, its white body and the grass-like fur on its back make it somewhat resemble a Chia Pet as well. It may also be inspired by flower meadows or flower gardens. Moreover, when Land Forme Shaymin blooms with flowers, as seen in the movie *Giratina and the Sky Warrior*, Shaymin appears as a bouquet of flowers, which are commonly given as a sign of thankfulness, emphasizing Shaymin's role as the Gratitude Pokémon. The flower on its body resembles a Gracidea and could be based on a hydrangea, particularly the bigleaf hydrangea. It also shares, together with the leaves on its Sky Forme's neck, similarities with a poinsettia, a popular Christmas flower.

Shaymin's Sky Forme has a few aspects, like antlers, that resemble reindeer and the ability to fly could be based on Santa Claus's reindeer, but its sprightly behavior, an affinity for flowers, and the ability to fly bring to mind angels and fairies. Due to its healing abilities, it could also be based on a guardian angel. Given the appearance of the flower around its neck resembling the knot of a neckerchief, the resemblance to the green of its legs to boots or gloves, ability to fly, and more confident attitude seen in *Pokémon the Series* and related media, Sky Forme Shaymin may be inspired by superheroes, particularly those in the Japanese sentai genre.

Shaymin's ability to convert toxic gases into fresh air may be a reference to the environmentalist practice of removing pollution from nature for a healthier ecosystem. It could also be a reference to plants filtering non-breathable carbon dioxide from the atmosphere into breathable oxygen, or decomposer organisms converting decaying or waste materials into nutrient-rich soil for future plant growth. Its ability to transform land into a flower field in combination with its Flying-type could also be a reference to pollen and spores in the air or in the wind floating seeds.

Name Origin

Shaymin is from 謝謝 *xièxie* (Chinese for *thanks*). It may also be derived from 蝟 *harinezumi* (hedgehog) and םשמי *Shamayim* (Hebrew for *heaven*) with the latter correlating directly with Shaymin’s Sky Forme.

Mythical Pokémon

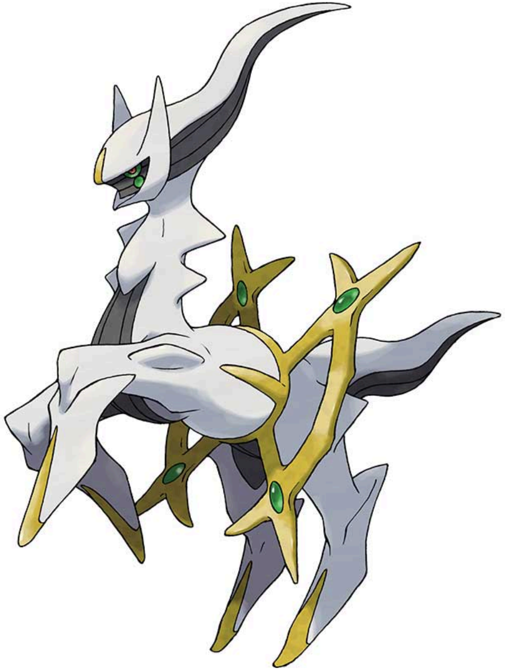
Arceus

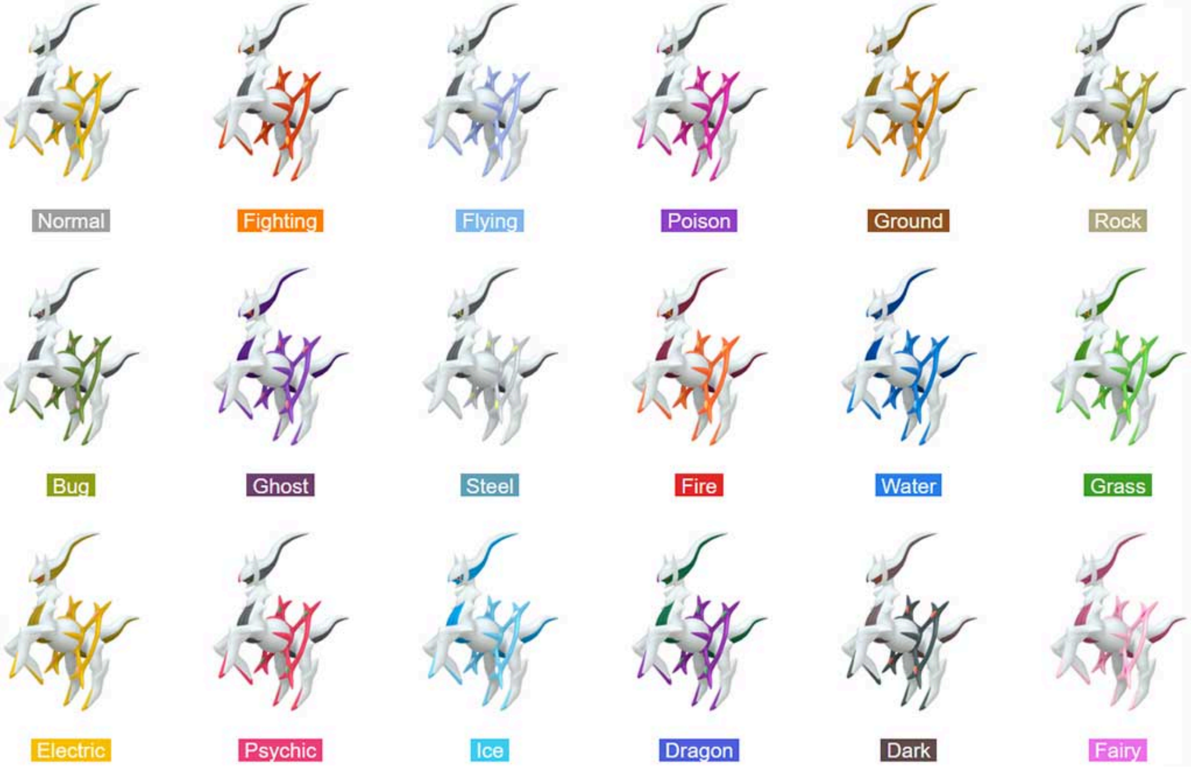
Alpha Pokémon

アルセウス

Arceus

#0493




Normal
Fighting
Flying
Poison
Ground
Rock
Bug
Ghost
Steel
Fire
Water
Grass
Electric
Psychic
Ice
Dragon
Dark
Fairy

All Forms

Types	Avg. Height	Avg. Weight
Normal	10′06″ / 3.2 m	705.5 lbs. / 320.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		

Pokédex Entries

Generation IV	
Diamond	It is described in mythology as the Pokémon that shaped the universe with its 1,000 arms.
Pearl	It is told in mythology that this Pokémon was born before the universe even existed.
Platinum	It is said to have emerged from an egg in a place where there was nothing, then shaped the world.
HeartGold SoulSilver	According to the legends of Sinnoh, this Pokémon emerged from an egg and shaped all there is in this world.
Generation V	
Black White Black 2 White 2	It is said to have emerged from an egg in a place where there was nothing, then shaped the world.
Generation VI	
X Omega Ruby	According to the legends of Sinnoh, this Pokémon emerged from an egg and shaped all there is in this world.
Y Alpha Sapphire	It is told in mythology that this Pokémon was born before the universe even existed.
Generation VIII	

Brilliant Diamond	It is described in mythology as the Pokémon that shaped the universe with its 1,000 arms.
Shining Pearl	It is told in mythology that this Pokémon was the first Pokémon born before the universe even existed.
Legends: Arceus	It is the heavenly fount from which pours the light that shines across Hisui. Its luminance guides and protects all Pokémon. Hisuian mythology states that Arceus is the creator of all things.

Sprites

Shiny

Origin

Arceus appears to be particularly based on a creator deity, present in many world cultures. Arceus also appears to draw significant inspiration from Classical Greece, evident in the (putative) onomastic nod to Zeus, ruler of Mount Olympus; in the ancient Greek style settings that frequently frame its epiphanies, such as rows of classical columns, stepped stone platforms, and straight processional approaches typical of Greek sanctuaries; and in the Classical Greek styling favored by Arceus devotees such as Volo, with tunic-like layering and a himation-like draped cloak. Its cosmogonic emergence “from an egg” resonates with the Orphic Egg and the birth of Phanes/Protogonos, as well as the broader World egg motif found across numerous creation myths. The gold, cross-spoked ring fused around a white, near-abstract body operates as a built-in nimbus or solar crown in the manner of Helios or a stylized halo, a widespread religious icon used to denote holy, divine, or sacred figures and, at various periods, rulers, heroes, and saints. The triadic delegation of domains (time, space, distortion) parallels the classical division of realms among Zeus, Poseidon, and Hades, while Giratina’s banishment functions as a Tartarean containment of rebellious force.

Based on its appearance and attack animations, Arceus may be modeled on a variety of animals, such as members of Equidae, Camelidae, or Giraffidae, and/or fantastical beings, such as the Centaurs, the Sleipnir, the Qilin, the Uchchaihshravas or the Longma. The Pokédex entry that states Arceus shaped the world with its multiple arms may also reference or be inspired by the many-armed Bodhisattva Avalokiteśvara in Buddhism or by the many-armed Hecatoncheires of Greek mythology.

Name Origin

Arceus may be a combination of αρχή *arkhé* (Ancient Greek for *origin* and *authority*) or *alpha* and *deus* (Latin for *god*) or *Zeus* (king of the gods in Greek mythology). It may also involve *arcane*, *aureus* (Latin for golden), *arc*, *arcesso* (Latin for *I summon*), *Archeus* (an aspect of the astral plane), or *Chaos* (the origin state of the universe in Greek mythology, often personified as the first primordial deity).

Generation V

March 4, 2011–October 12, 2013 (EN)
September 18, 2010–October 12, 2013 (JA)

Main games

Black and White, Black 2 and White 2

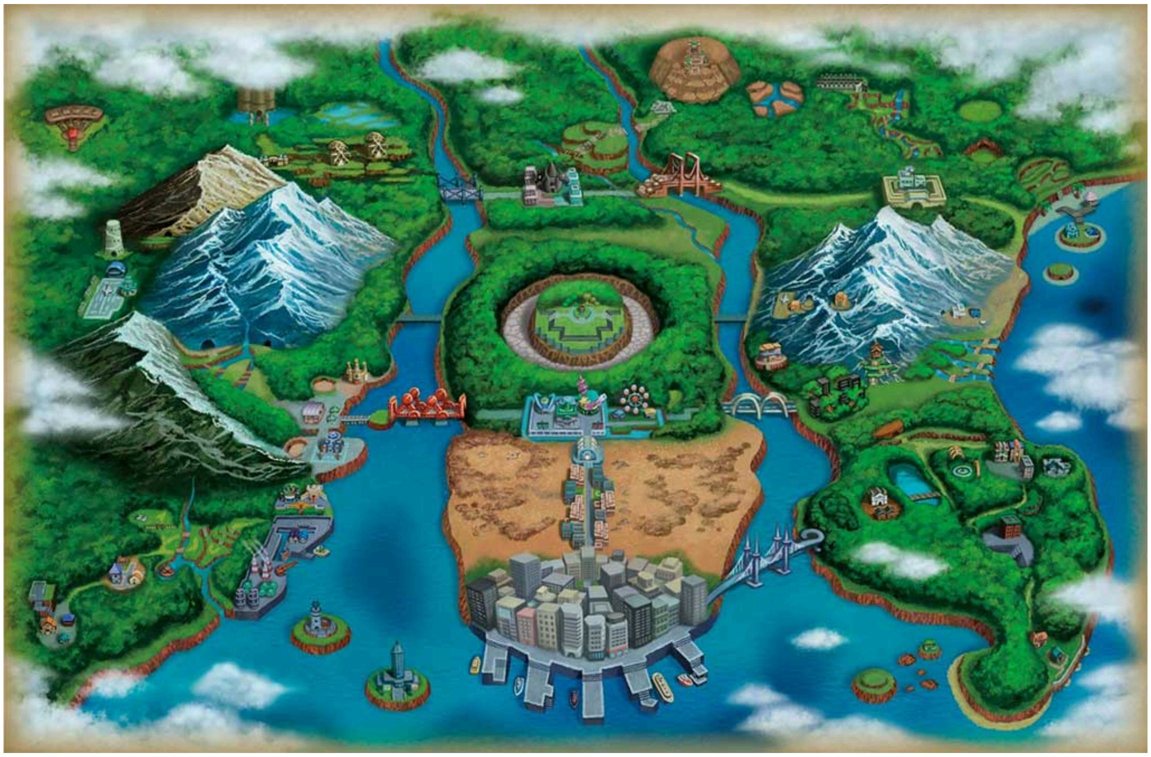
NINTENDO DS
Pokémon
BLACK VERSION
NINTENDO DS
Pokémon
WHITE VERSION
NINTENDO DS
Pokémon
BLACK VERSION 2
NINTENDO DS
Pokémon
WHITE VERSION 2

Other games

Dream Radar, Rumble Blast, Learn with Pokémon: Typing Adventure, PokéPark 2: Wonders Beyond, Conquest, Mystery Dungeon: Gates to Infinity, Rumble U

Region(s) Introduced

Unova (イッシュ地方 *Issyu region*)



The Unova region is the setting of Pokémon Black and White and Pokémon Black 2 and White 2, while a school in Unova called Blueberry Academy was introduced as the setting of The Indigo Disk expansion of Pokémon Scarlet and Violet.

Unova is stated to be far away from Kanto, Johto, Hoenn, and Sinnoh; the Pokémon which inhabit Unova are diverse and different from those of other regions. According to Junichi Masuda, the geographical and social background for Unova draws inspiration from the New York City metropolitan area. Although it is geographically based on New York City, it draws inspiration for its landmarks from the entire state of New York, which features a mixture of rural locations and urban areas as well as factory towns and industrial complexes. The region also has several cultural references to the country where this state is located, the United States of America.

Unova’s Japanese name, イッシュ *Issyu*, is derived from the Japanese word for “one variety”, 一種 *isshu*, or １種類 *isshurui*. According to the game director Masuda, this is to express that although the region is diverse in species and race, they are all the same as living creatures when seen from a distance.

The region’s English name contains the Spanish word *uno* (one), and possibly also the English word united (as in the United States) and the Latin words *unum* (one) and *nova* (new). The name also sounds like parts of the phrase “**Un**ited States **of** **A**merica”.

Mythical Pokémon

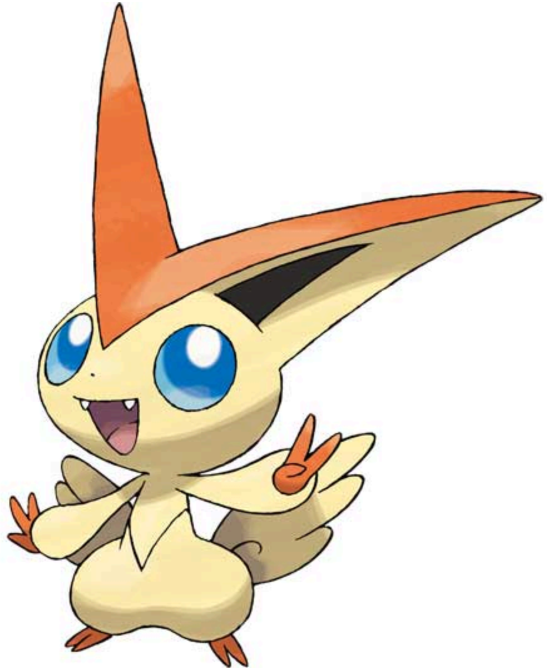
Victini

Victory Pokémon

ビクティニ

Victini

#0494



Types	**Avg. Height**	**Avg. Weight**
Psychic Fire	1′04″ / 0.4 m	8.8 lbs. / 4.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		

Pokédex Entries

Generation V	
Black	This Pokémon brings victory. It is said that trainers with Victini always win, regardless of the type of encounter.
White	It creates an unlimited supply of energy inside its body, which it shares with those who touch it.

Black 2 White 2	When it shares the infinite energy it creates, that being's entire body will be overflowing with power.
Generation VI	
X Omega Ruby	This Pokémon brings victory. It is said that Trainers with Victini always win, regardless of the type of encounter.
Y Alpha Sapphire	When it shares the infinite energy it creates, that being's entire body will be overflowing with power.

Sprites

Shiny

Origin

Victini's appearance seems to be based on うさぎリンゴ *usagi-ringo*, a method of cutting apple slices to make them look similar to rabbits—this may ultimately be reference to "The Big Apple", one of the nicknames for New York City, which the Unova region is based on. Conceptually, it might draw inspiration from Nike, the Greek goddess of victory; or her Roman equivalent, Victoria. Its tail wings may be a reference to Nike's wings. Its Fire typing may draw from the concept of the eternal flame, given the Pokédex describes it as having infinite energy and the eternal flame has been used to represent competition and victory, such as for the Olympics. More specifically, given Victini's location on Liberty Garden (inspired by Liberty Island), it could be a personification of the torch held by the Statue of Liberty. The torch itself has a large number of symbolic associations and meanings.

Victini's "V" theme could be linked to it being introduced in Generation V, "V" being the Roman numeral for 5. "V" could also be a reference to the V sign.

Name Origin

Victini is derived from *victory*, and also possibly *destiny*, *teeny*, or *tiny*.

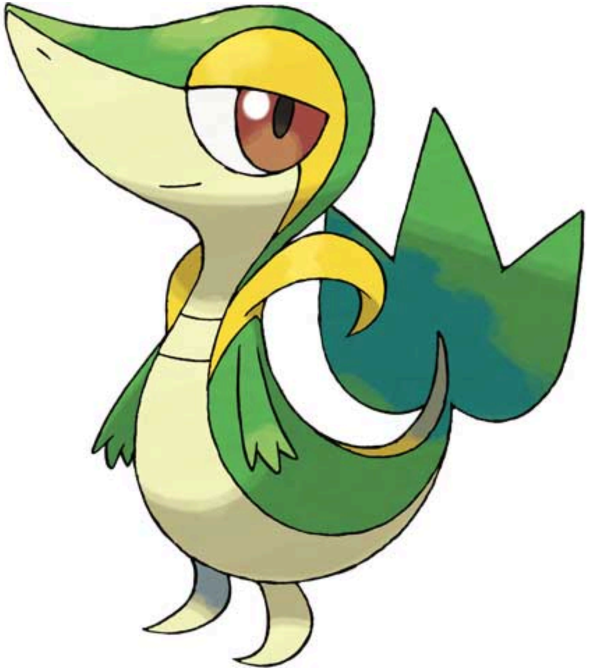
Snivy

Grass Snake Pokémon

ツタージャ

Tsutarja

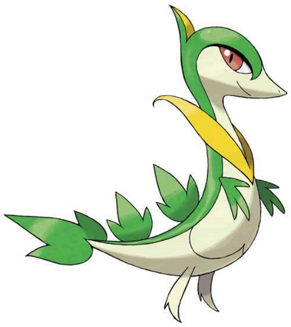
#0495



Types	**Avg. Height**	**Avg. Weight**
Grass	2′00″ / 0.6 m	17.9 lbs. / 8.1 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		

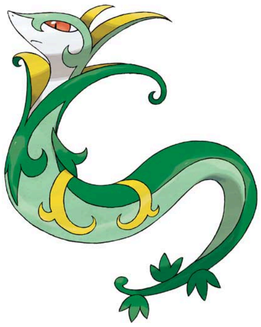
Snivy

→



Servine

→

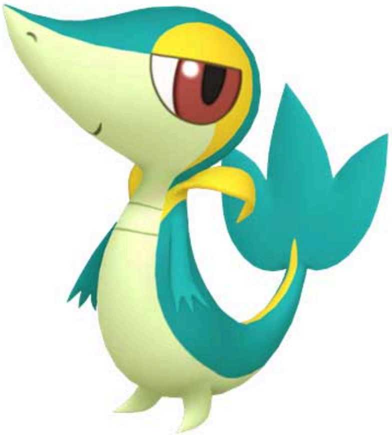


Serperior

Pokédex Entries

Generation V	
Black	It is very intelligent and calm. Being exposed to lots of sunlight makes its movements swifter.
White	They photosynthesise by bathing their tails in sunlight. When they are not feeling well, their tails drop.
Black 2 **White 2**	Being exposed to sunlight makes its movements swifter. It uses vines more adeptly than its hands.
Generation VI	
X **Omega Ruby**	Being exposed to sunlight makes its movements swifter. It uses vines more adeptly than its hands.
Y **Alpha Sapphire**	They photosynthesize by bathing their tails in sunlight. When they are not feeling well, their tails droop.
Generation IX	
Scarlet	The leaf on Snivy's tail generates energy when exposed to sunlight, making Snivy swifter and adding an edge to its moves.
Violet	It prefers to avoid groups. In its day-to-day life, it dexterously controls its vines to compensate for its short arms.
Pokopia	The leaf on Snivy's tail generates energy when exposed to sunlight, making Snivy swifter and adding an edge to its moves.

Sprites



Shiny

Origin

Snivy is based on a snake. Designer Reiko Tanoue mentioned that its design was inspired by a picture book describing snakes that resemble vines. The specific species referenced may include the vine snake, tree snake, or green snake. Unlike real snakes, Snivy was given arms and legs to make it appear less threatening and more appealing to players. As it evolves, it gradually becomes more snake-like.

Additionally, some of Snivy’s features may be inspired by legless lizards, grass lizards, Asian grass lizards, or skinks. The shape of its head, body, and shoulder protrusions may be based on the bird of paradise or false bird of paradise flowers. The former, also called “Strelitzia,” is named after Queen Charlotte of Mecklenburg-Strelitz, reinforcing Snivy’s regal theme.

Ken Sugimori has said that Snivy, Servine, and Serperior are based on Western culture, specifically mentioning the manga series *The Rose of Versailles* as an inspiration. Snivy, Tepig, and Oshawott's evolutionary lines represents the diverse cultural influences of the Unova region, with their evolutionary lines inspired by Western, Chinese, and Japanese cultures, respectively.

Name Origin

Snivy may be a combination of *snake* and *ivy*. It may also involve *snide*, *sly*, *snark* (a snide remark), *snicker* (a sly or snide laugh), and/or *savvy*.

Tsutarja is a combination of 蔦 *tsuta* (Japanese creeper) and 蛇 *ja* (snake).

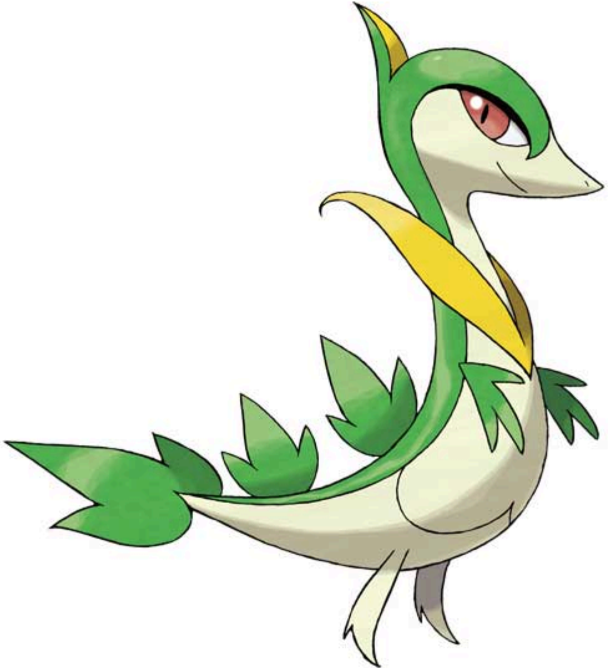
Servine

Grass Snake Pokémon

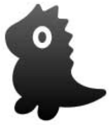
ジャノビー

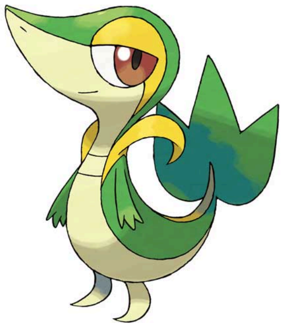
Janovy

#0496



Types	Avg. Height	Avg. Weight
Grass	2′07″ / 0.8 m	35.3 lbs. / 16.0 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		

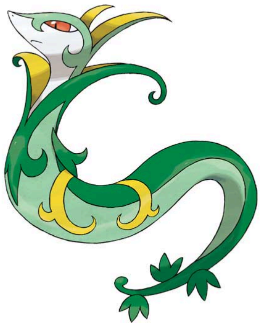


Snivy

→

Servine

→

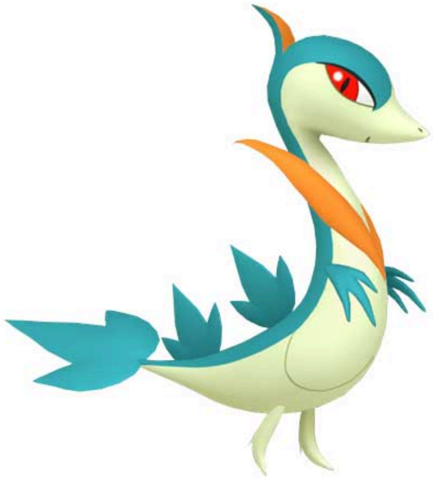


Serperior

Pokédex Entries

Generation V	
Black	It moves along the ground as if sliding. Its swift movements befuddle its foes, and then it attacks with a vine whip.
White	They avoid attacks by sinking into the shadows of thick foliage. They retaliate with masterful whipping techniques.
Black 2 **White 2**	When it gets dirty, its leaves can’t be used in photosynthesis, so it always keeps itself clean.
Generation VI	
X **Omega Ruby**	It moves along the ground as if sliding. Its swift movements befuddle its foes, and it then attacks with a vine whip.
Y **Alpha Sapphire**	When it gets dirty, its leaves can’t be used in photosynthesis, so it always keeps itself clean.
Generation IX	
Scarlet	It runs low to the ground, weaving through the grass, then mercilessly pummels its target by whipping them with its vines.
Violet	Servine’s one weakness is its inflated sense of pride. It takes a while for Servine to be able to cooperate with other Pokémon.
Pokopia	When it gets dirty, its leaves can’t be used in photosynthesis, so it always keeps itself clean.

Sprites



Shiny

Origin

Servine is based on a snake, possibly the vine snake, tree snake, or green snake. Like its pre-Evolution, Snivy, Servine may have been designed with arms and legs to make it appear less threatening and more appealing to players. Ken Sugimori stated that the evolutionary line was meant to gradually become more snake-like as it evolves.

Some of Servine’s features may also be inspired by legless lizards, Asian grass lizards, or skinks, particularly serpentine species such as *Brachymeles*, *Chamaesaura*, and *Ablepharus*. The shape of its head, body, and crest may be based on the bird of paradise or false bird of paradise flowers. The former, also known as “Strelitzia,” was named after Queen Charlotte of Mecklenburg-Strelitz, reinforcing the regal theme seen throughout Servine’s evolutionary line.

Ken Sugimori has also stated that Snivy, Servine, and Serperior draw inspiration from Western culture, specifically mentioning the manga series *The Rose of Versailles* as an influence. Additionally, Servine’s physical features resemble the acanthus leaf motifs popularized during the Renaissance. Servine, along with Pignite and Dewott, represents the diverse cultural influences of the Unova region, with their evolutionary lines inspired by Western, Chinese, and Japanese cultures, respectively.

Name Origin

Servine may be a combination of *serpent* and *vine*.

Janovy may be a combination of 蛇 *ja* (snake) and *canopy* or *ivy*.

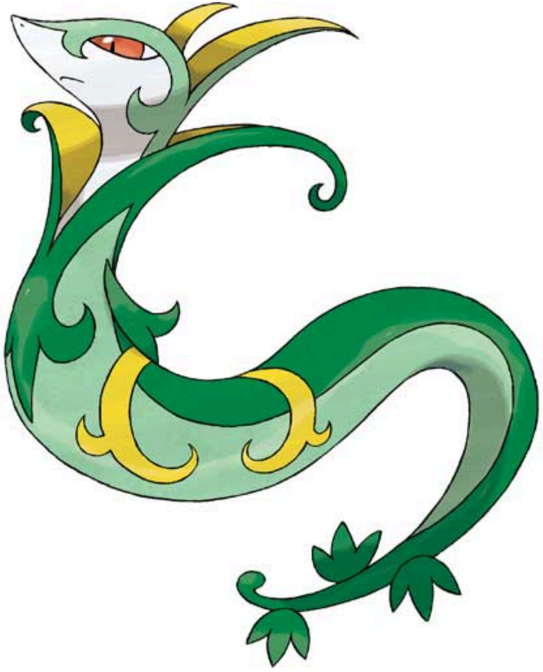
Serperior

Regal Pokémon

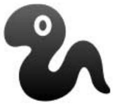
ジャローダ

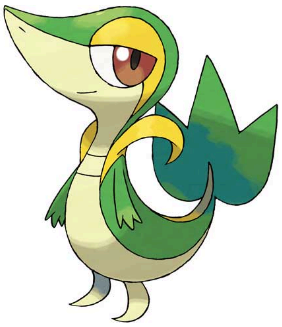
Jalorda

#0497



Types	**Avg. Height**	**Avg. Weight**
Grass	10′10″ / 3.3 m	138.9 lbs. / 63.0 kg

Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—



Snivy

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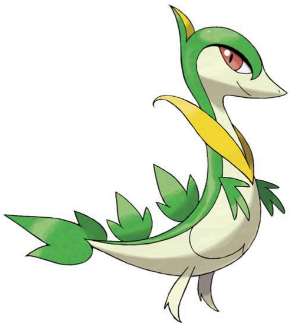


Servine

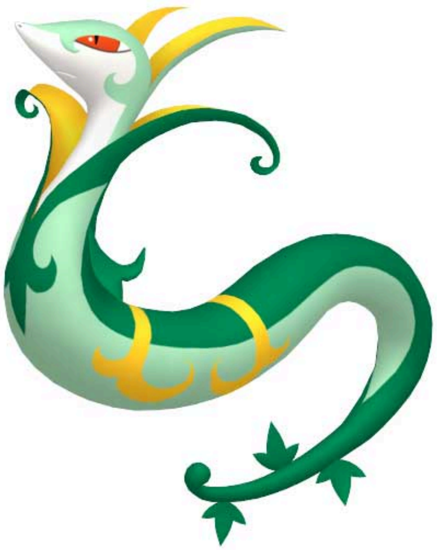
→

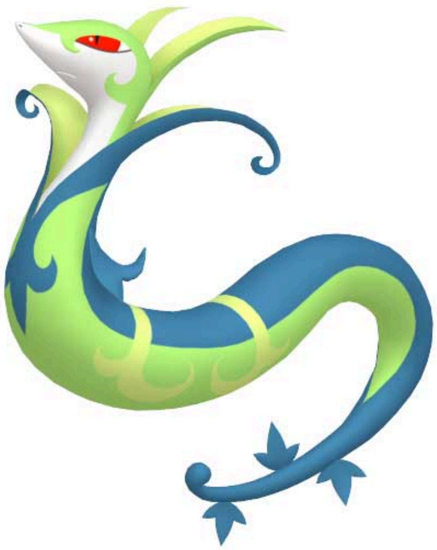
Serperior

Pokédex Entries

Generation V	
Black	It can stop its opponents' movements with just a glare. It takes in solar energy and boosts it internally.
White	They raise their heads to intimidate opponents but only give it their all when fighting a powerful opponent.
Black 2 **White 2**	It only gives its all fighting against strong opponents who are not fazed by the glare from Serperior's noble eyes.
Generation VI	
X **Omega Ruby**	It only gives its all against strong opponents who are not fazed by the glare from Serperior's noble eyes.
Y **Alpha Sapphire**	It can stop its opponents' movements with just a glare. It takes in solar energy and boosts it internally.
Generation VIII	
New Snap	Serperior's haughty eyes can stop a foe in its tracks with just a glare. It's a very cautious Pokémon and usually lives quietly in the ruins in the forest.
Generation IX	
Scarlet	It generates energy from sunlight, then amplifies that energy dozens of times within its long body.
Violet	An intimidating gaze and majestic appearance have caused this Pokémon to be known as the Lord of the Forest.
Pokopia	An intimidating gaze and majestic appearance have caused this Pokémon to be known as the Lord of the Forest.

Sprites





Shiny

Origin

Serperior is based on a snake, possibly the vine snake, tree snake, or green snake. It may also draw inspiration from legless lizards. The shape of its head and the extensions on its collar could be influenced by a cobra's hood, a snake's shed skin, or the bird of paradise and false bird of paradise flowers. The former, also known as "Strelitzia", was named after Queen Charlotte of Mecklenburg-Strelitz, which may hint at Serperior's regal design.

Ken Sugimori has stated that Snivy, Servine, and Serperior are inspired by Western culture, specifically mentioning Lady Oscar from the manga series *The Rose of Versailles* as an influence. Additionally, the evolutionary lines of Serperior, Emboar, and Samurott represent Western, Chinese, and Japanese cultures, respectively, to reflect the diversity of the Unova region.

Serperior's ability to amplify sunlight within its body, as noted in its Pokédex entry, may allude to King Louis XIV of France, who famously referred to himself as the "Sun King." Its white face may reference the skin whitening fashion popular among European aristocracy in the 17th century. The way it keeps its small arms behind its back conveys an air of dominance and authority.

Its body markings resemble the acanthus leaf motifs that were popularized during the Renaissance. The dark green design on its chest appears to form a *fleur-de-lis*, a French insignia commonly found on coats of arms belonging to European noble families and nations. Along with its regal appearance, Serperior's ability to immobilize opponents with its piercing gaze may be a reference to the basilisk, the legendary "king of serpents" in European folklore. Additionally, the basil-like leaves on its body may serve as a visual pun, as both "basilisk" and "basil" share the Greek root *Βασιλεύς* (Basileús), meaning "king," reinforcing Serperior's royal theme.

Name Origin

Serperior may be a combination of *serpent*, *superior*, and possibly *warrior* and *emperor*.

Jalorda may be a combination of 蛇 *ja* (snake) and *lord*.

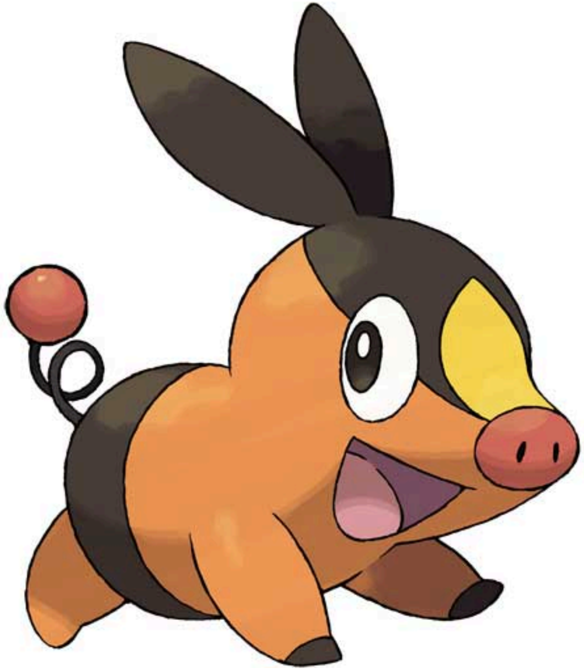
Tepig

Fire Pig Pokémon

ポカブ

Pokabu

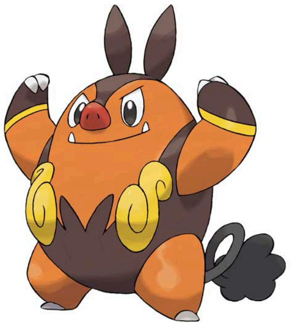
#0498



Types	**Avg. Height**	**Avg. Weight**
Fire	1′08″ / 0.5 m	21.8 lbs. / 9.9 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		

Tepig

→



Pignite

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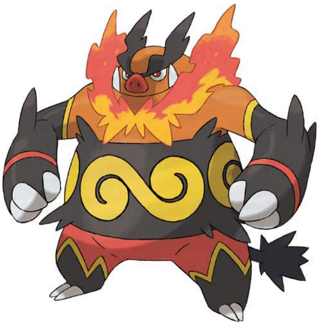
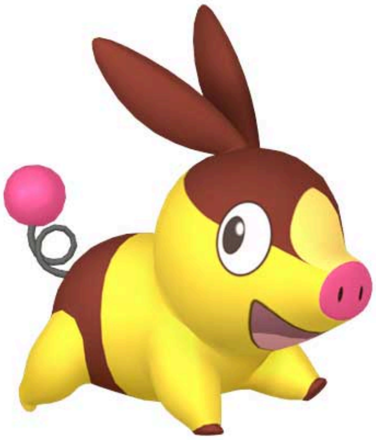


Emboar

Pokédex Entries

Generation V	
Black	It can deftly dodge its foe's attacks while shooting fireballs from its nose. It roasts berries before it eats them.
White	It blows fire through its nose. When it catches a cold, the fire becomes pitch-black smoke instead.
Black 2 **White 2**	It loves to eat roasted berries, but sometimes it gets too excited and burns them to a crisp.
Generation VI	
X **Omega Ruby**	It can deftly dodge its foe's attacks while shooting fireballs from its nose. It roasts berries before it eats them.
Y **Alpha Sapphire**	It loves to eat roasted berries, but sometimes it gets too excited and burns them to a crisp.
New Snap	Tepig can use the flames it creates inside its body to shoot fireballs out of its nose! It also has a keen sense of smell, and it's skilled at tracking scents to search for food.
Generation IX	
Scarlet	It's more nimble than it looks, and it uses its speed to confound its enemies. It rapidly launches fireballs from both nostrils.
Violet	This Pokémon is a ravenous glutton. It uses its excellent sense of smell to find food, then cooks it to a crisp before eating.
Legends: Z-A	It can deftly dodge its foe's attacks while shooting fireballs from its nose. It roasts berries before it eats them.

Sprites



Shiny

Origin

Tepig is based on a piglet. Its ability to shoot fire out of its snout is inspired by the fact that pigs often have trouble regulating their body temperature. The specific breed of pig that Tepig is based on may have been the British Saddleback.

Ken Sugimori has said that Tepig, Pignite, and Emboar were designed in a Chinese style. Because of this, Tepig may be based on Zhu Bajie, a pig demon from the Chinese tale *Journey to the West*. Snivy, Tepig, and Oshawott's evolutionary lines are collectively based on Western, Chinese, and Japanese culture respectively, to represent the diversity of the Unova region.

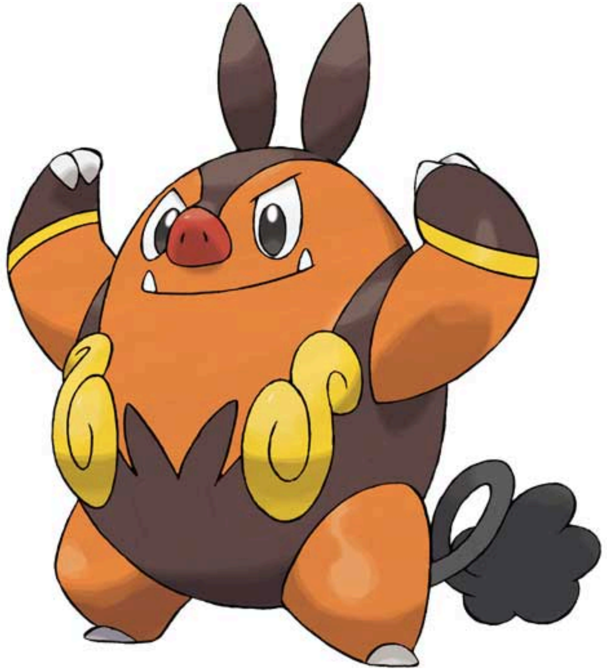
Tepig's Typing might be a reference to war pigs, more specifically incendiary pigs, a form of ancient warfare reported by a couple of Greek military writers.

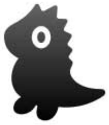
Name Origin

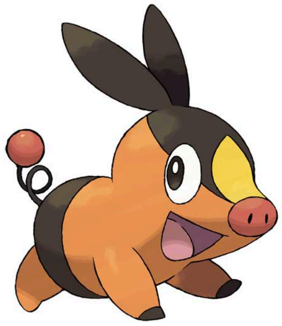
Tepig may be a combination of *tepid* (lukewarm) and *pig*.

Pokabu may be a combination of ぽかぽか *pokapoka* (warm) and 豚 *buta* (pig) or ブー *bū* (oink).

Pignite Fire Pig Pokémon	チャオブー *Chaoboo*	**#0499**



Types	**Avg. Height**	**Avg. Weight**
Fire Fighting	3′03″ / 1.0 m	122.4 lbs. / 55.5 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		●

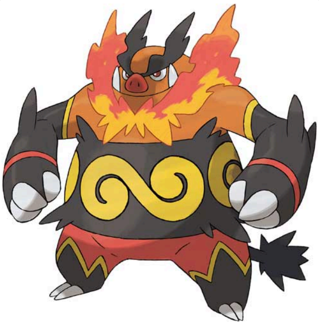


Tepig

→

Pignite

→



Emboar

Pokédex Entries

Generation V	
Black	When its internal fire flares up, its movements grow sharper and faster. When it trouble, it emits smoke.
White	Whatever it eats becomes fuel for the flame in its stomach. When it is angered, the intensity of the flame increases.
Black 2 **White 2**	The more it eats, the more fuel it has to make the fire in its stomach stronger. This fills it with even more power.
Generation VI	
X **Omega Ruby**	The more it eats, the more fuel it has to make the fire in its stomach stronger. This fills it with even more power.
Y **Alpha Sapphire**	When its internal fire flares up, its movements grow sharper and faster. When in trouble, it emits smoke.
Generation IX	
Scarlet	When Pignite enters battle, its body temperature rapidly soars until Pignite itself is engulfed by a scorching fireball.
Violet	When defending its friends, Pignite will stand up to any opponent, no matter how strong. But it’s powerless when faced with an empty stomach.
Legends: Z-A	The more it eats, the more fuel it has to make the fire in its stomach stronger. This fills it with even more power.

Sprites

Shiny

Origin

Ken Sugimori has said that Tepig, Pignite, and Emboar were designed in a Chinese style. Because of this, they may be based on Zhu Bajie, a pig demon from the Chinese tale *Journey to the West*. Servine, Pignite, and Dewott's evolutionary lines are collectively based on Western, Chinese, and Japanese culture respectively, to represent the diversity of the Unova region.

Appearance-wise, Pignite looks much like a British Saddleback with elements of a wild boar in a wrestling singlet. The swirls on its chest resemble the patterns on a ding or ancient Greek pottery.

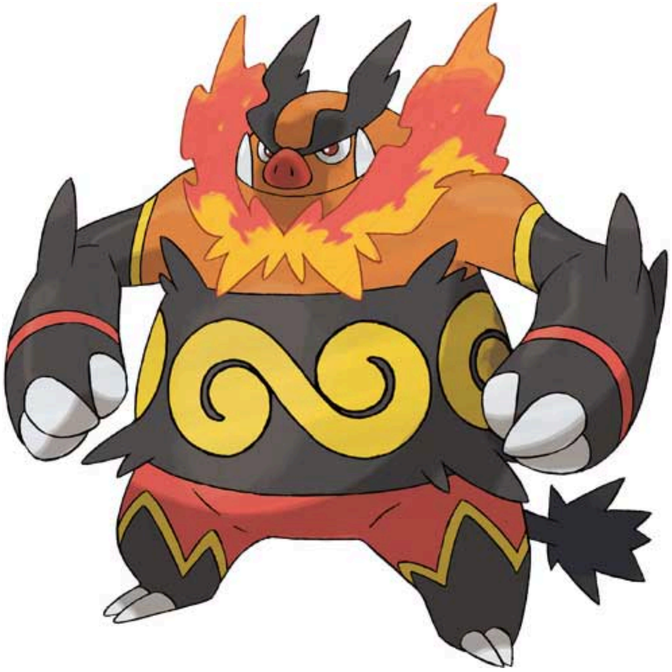
Pignite's Typing might be a reference to war pigs, more specifically incendiary pigs, a form of ancient welfare reported by a couple Greek military writers.

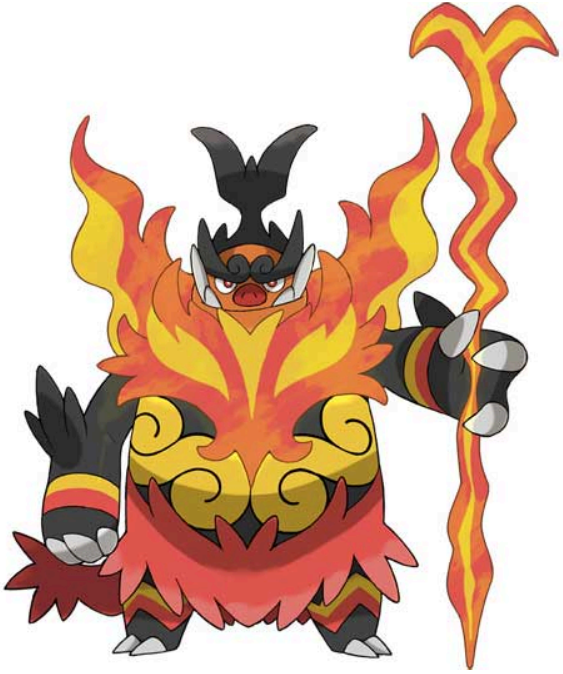
Name Origin

Pignite may be a combination of *pig* and *ignite*. It may also be derived from *lignite*, a low-grade coal.

Chaoboo may be a combination of 超 *chāo* (Chinese for super) or 炒 *chǎo* (Chinese for stir-fry) and 豚 *buta* (pig) or ブー *bū* (oink).

Emboar Mega Fire Pig Pokémon	エンブオー *Enbuoh*	**#0500**

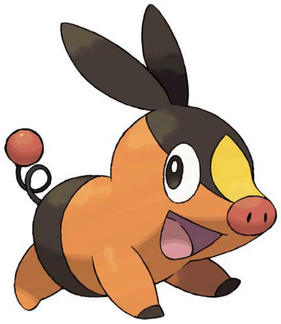
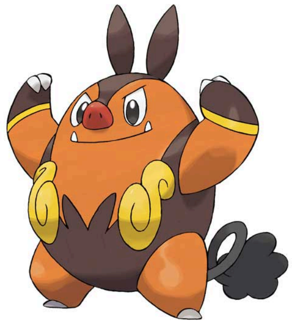
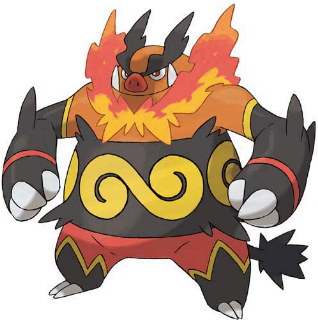




Mega Emboar

Types	**Avg. Height**	**Avg. Weight**
Fire Fighting	5′03″ / 1.6 m Emboar	330.7 lbs. / 150.0 kg Emboar

	5′11″ / 1.8 m Mega Emboar	397.5 lbs. / 180.3 kg Emboar
Gender Ratio 87.5% male, 12.5% female	**Shape** 	**Footprint**

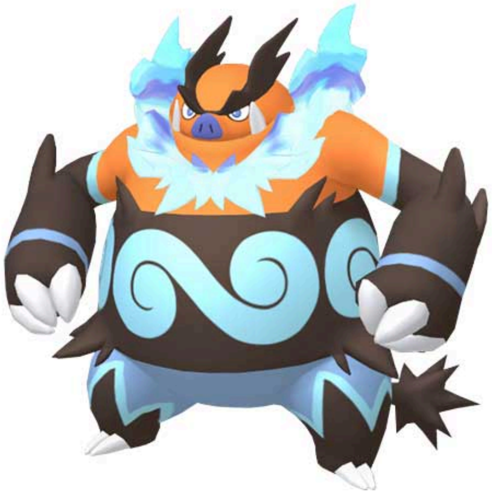
 Tepig	→	 Pignite	→	 **Emboar**

Pokédex Entries

Generation V	
Black	It can throw a fire punch by setting its fists on fire with its fiery chin. It cares deeply about its friends.
White	It has mastered fast and powerful fighting moves. It grows a beard of fire.
Black 2 **White 2**	A flaring beard of fire is proof that it is fired up. It is adept at using many different moves.
Generation VI	
X **Omega Ruby**	It can throw a fire punch by setting its fists on fire with its fiery chin. It cares deeply about its friends.
Y **Alpha Sapphire**	It has mastered fast and powerful fighting moves. It grows a beard of fire.
Generation IX	

Scarlet	The flames blazing deep inside Emboar’s chest erupt vigorously from its chin, forming a beard of fire.
Violet	The direr the situation, the more it seems to enjoy itself. The flames around its neck intensify, too, increasing Emboar’s power and speed.
Legends: Z-A	It has mastered fast and powerful fighting moves. It grows a beard of fire. **Mega Evolution:** Brandishing a blazing flame shaped like a serpentine spear, it rushes in to rescue its imperiled allies.

Sprites



Shiny

Mega

Shiny Mega

Origin

Emboar is based on a boar. Additionally, Ken Sugimori has said that Tepig, Pignite, and Emboar were designed in a Chinese style, specifically mentioning the character of Zhang Fei from *Romance of the Three Kingdoms* as Emboar's inspiration. Zhang Fei was assassinated by his own subordinates, and had his head severed and presented for the opposing faction, which may be alluded to in Emboar's design, as its head is "separated" from its body by a wreath of fire. The wreath of fire also resembles a cape or a scarf. Emboar may also be based on Zhu Bajie, a pig demon from the Chinese tale *Journey to the West*. Serperior, Emboar, and Samurott's evolutionary lines are collectively based on Western, Chinese, and Japanese culture respectively, to represent the diversity of the Unova region.

Appearance-wise, Emboar looks much like a wild boar with elements of a British Saddleback in a wrestling singlet. The swirl pattern around its abdomen resembles the patterns on a *ding* or ancient Greek pottery.

Emboar's Fighting typing might be a reference to war pigs, more specifically incendiary pigs, a form of ancient warfare reported by a couple of Greek military writers.

Mega Emboar seems to emphasize the aforementioned inspiration from Zhang Fei, as he was said to own a "1.8 *zhang* long serpent spear", a weapon similar to the one Mega Emboar obtains upon Mega Evolving.

Name Origin

Emboar may be a combination of *ember*, *emperor*, and *boar*.

Enbuoh may be a combination of 炎 *en* (flame), 豚 *buta* (pig), 武 *bu* (martial arts), ブー *bū* (oink), 王 *ō* (king), and possibly *ember* and *boar*.

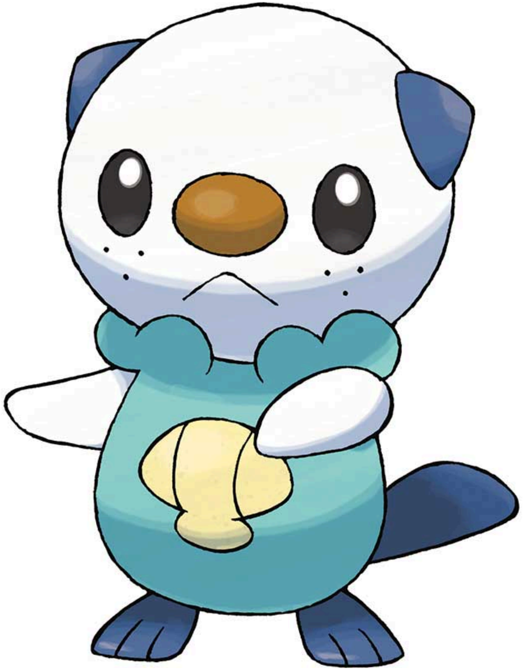
Oshawott

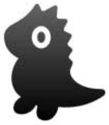
Sea Otter Pokémon

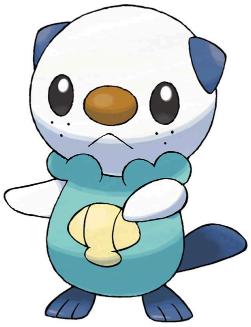
ミジュマル

Mijumaru

#0501



Types	**Avg. Height**	**Avg. Weight**
Water	1′08″ / 0.5 m	13.0 lbs. / 5.9 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Oshawott

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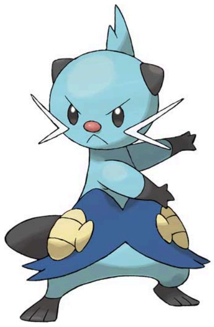

Dewott

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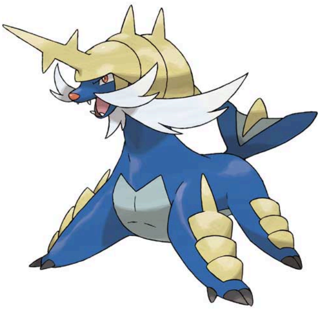

Samurott

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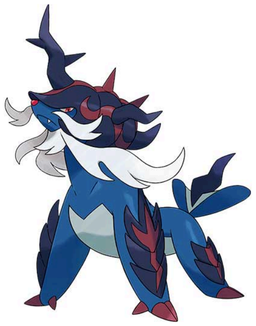


Samurott

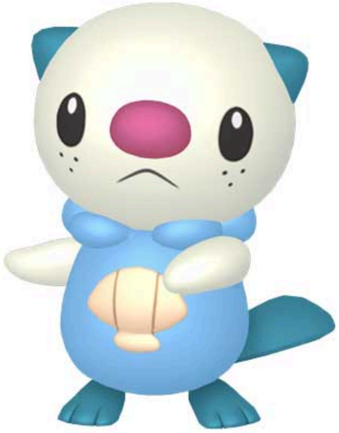
Hisuian Form

Pokédex Entries

Generation V	
Black	It fights using the scalchop on its stomach. In response to an attack, it retaliates immediately by slashing.
White	The scalchop on its stomach is made from the same elements as claws. It detaches the scalchop for use as a blade.
Black 2 **White 2**	The scalchop on its stomach isn’t just used for battle—it can be used to break open hard berries as well.
Generation VI	
X **Omega Ruby**	The scalchop on its stomach isn’t just used for battle—it can be used to break open hard berries as well.
Y **Alpha Sapphire**	It fights using the scalchop on its stomach. In response to an attack, it retaliates immediately by slashing.
Generation VIII	
Legends: Arceus	This Pokémon from the Unova region uses the shell on its belly as a weapon to cut down its foes. Thus, I’ve conferred upon this shell the name “scalchop.”

Generation IX	
Scarlet	It wields the scalchop on its stomach like a knife, blocking the moves of its enemies before slashing back at them in swift retaliation.
Violet	It’s said that Oshawott learned to maintain its scalchop with riverbed stones by mimicking humans it saw using whetstones.

Sprites



Shiny

Origin

Oshawott is based on a sea otter pup and samurai. Sea otters are known for using tools, including clam shells, with their forelimbs; the placement of Oshawott’s scalchop is reminiscent of the way a sea otter looks when cracking open its prey against the tool on its stomach. This scalchop also holds similarities with Japanese war fans, which were often used by samurai for defensive purposes.

Oshawott's evolutionary line as a whole is based on the lifespan of a samurai: from a child (Oshawott), to a young samurai (Dewott), to a military commander (Samurott). Snivy, Tepig, and Oshawott's evolutionary lines are collectively based on Western, Chinese, and Japanese culture respectively, to represent the diversity of the Unova region.

Name Origin

Oshawott may be a combination of *ocean*, *shell*, *water*, *wash*, and *otter*.

Mijumaru may be a combination of 水 *mizu* (water) or 未熟 *mijuku* (naive or immature) and 丸 *maru* (round; a common suffix in male Japanese names). According to Ken Sugimori, suffixes such as *-maru* or *-suke* were considered for Oshawott's Japanese name to make it sound more typically Japanese. *Miju* may also refer to an otter named *Mijbil*, the subject of an autobiographical novel and movie called *Ring of Bright Water*.

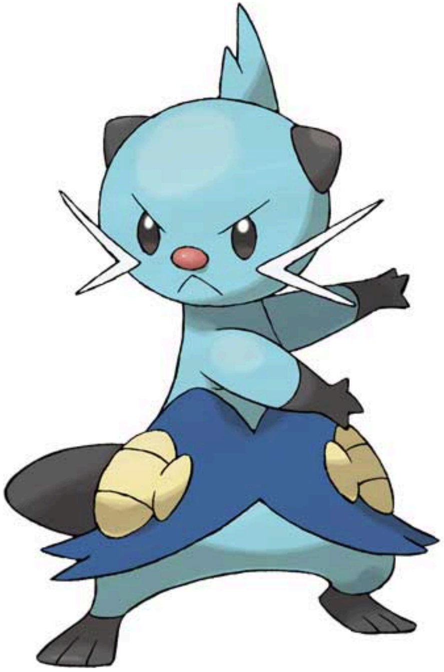
Dewott

Discipline Pokémon

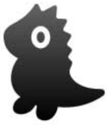
フタチマル

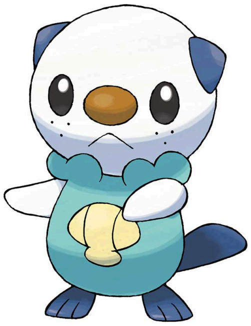
Futachimaru

#0502



Types	Avg. Height	Avg. Weight
Water	2′07″ / 0.8 m	54.0 lbs. / 24.5 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		

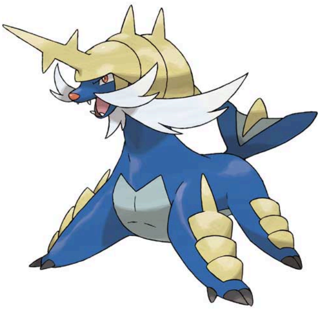


Oshawott

→

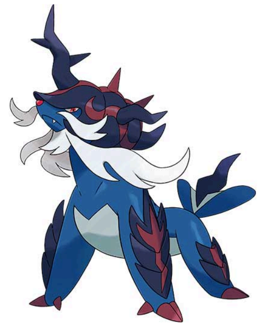
Dewott

→



Samurott

→



Samurott

Hisuian Form

Pokédex Entries

Generation V	
Black	Strict training is how it learns its flowing double-scalchop technique.
White	Scalchop techniques differ from one Dewott to another. It never neglects maintaining its scalchops.
Black 2 **White 2**	As a result of strict training, each Dewott learns different forms for using the scalchops.
Generation VI	
X **Omega Ruby**	Strict training is how it learns its flowing double-scalchop technique.
Y **Alpha Sapphire**	As a result of strict training, each Dewott learns different forms for using the scalchops.
Generation VIII	
Legends: Arceus	Its exquisite double-scalchop technique is likely the result of daily training, and it can send even masters of the blade fleeing in defeat.
Generation IX	

Scarlet	It’s said that people modeled swordplay after the way Dewott’s movements flow like water while it’s wielding its two scalchops.
Violet	Dewott has a studious and stern personality. It masters the use of its scalchops through dedicated, repeated training.

Sprites

Shiny

Origin

Dewott is based on a sea otter and samurai. Its trait of fighting with its two shells may be based on Tessenjutsu, a type of martial arts involving the Japanese war fan. Dewott’s evolutionary line as a whole is based on the lifespan of a samurai: from a child (Oshawott), to a young samurai (Dewott), to a military commander (Samurott).

Servine, Pignite, and Dewott’s evolutionary lines are collectively based on Western, Chinese, and Japanese culture respectively, to represent the diversity of the Unova region.

Name Origin

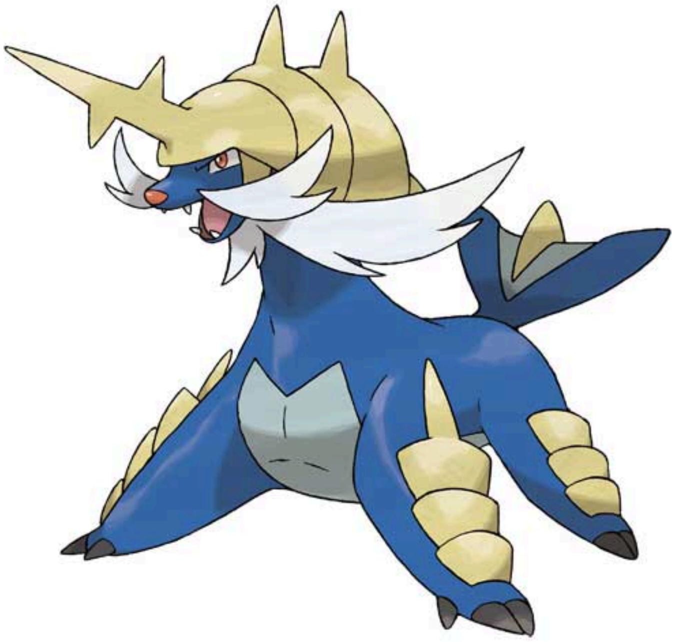
Dewott may be a combination of *dew*, *water*, and *otter*. It may also involve *duel*, *dual* (referring to the two scalchops it fights with), or *duo* (Italian for two, referring to its place in its evolutionary line). Notably, Helen DeWitt is the name of the author of *The Last Samurai*.

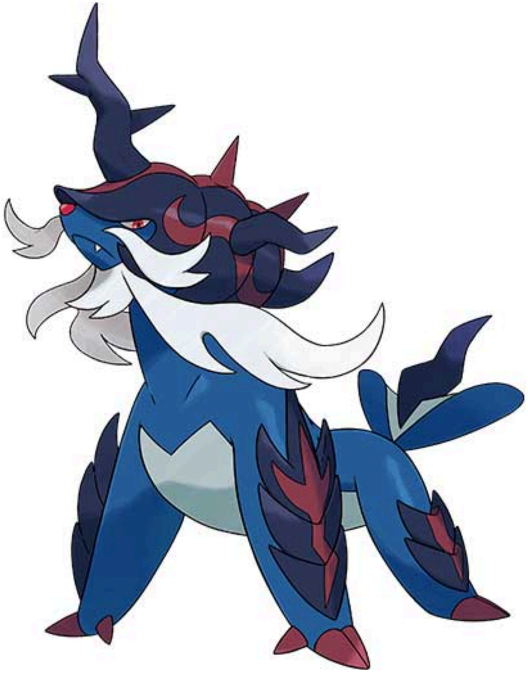
Futachimaru may be a combination of 二つ *futatsu* (two), 太刀 *tachi* (long sword), and 丸 *maru* (round; common suffix in male Japanese names).

Samurott
Formidable Pokémon

ダイケンキ
Daikenki

#0503

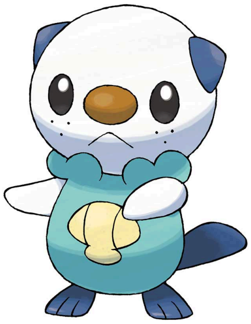




Hisuian Samurott

Types	**Avg. Height**	**Avg. Weight**
Water Samurott	4′11″ / 1.5 m	208.6 lbs. / 94.6 kg Samurott

Water Dark Hisuian Samurott		128.3 lbs. / 58.2 kg Hisuian Samurott
Gender Ratio 87.5% male, 12.5% female	**Shape** 	**Footprint**



Oshawott

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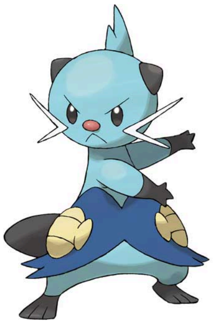

Dewott

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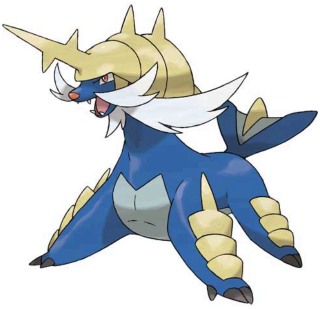

Samurott

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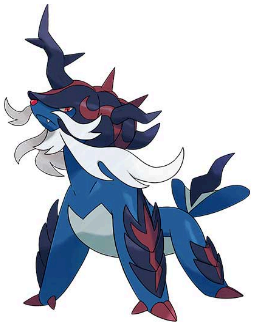


Samurott

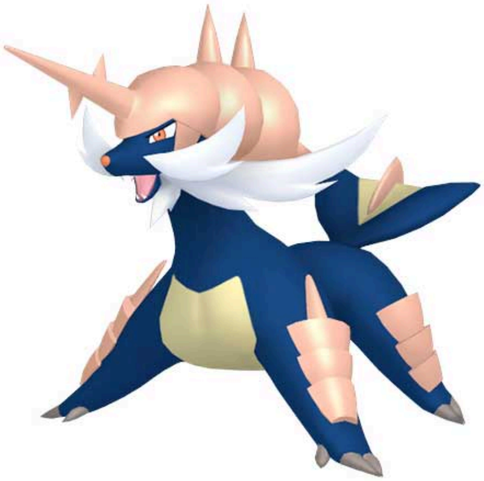
Hisuian Form

Pokédex Entries

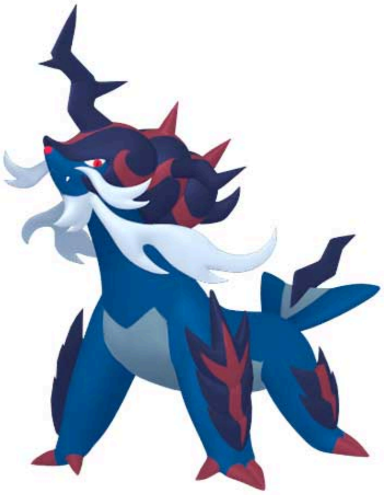
Generation V	
Black	One swing of the sword incorporated in its armor can fell an opponent. A simple glare from one of them quiets everybody.
White	Part of the armour on its forefeet is a sword. It dominates foes just by howling.

Black 2 White 2	In the time it takes a foe to blink, it can draw and sheathe the seamitars attached to its front legs.
Generation VI	
X Omega Ruby	In the time it takes a foe to blink, it can draw and sheathe the seamitars attached to its front legs.
Y Alpha Sapphire	One swing of the sword incorporated in its armor can fell an opponent. A simple glare from one of them quiets everybody.
Generation VIII	
Legends: Arceus	**Hisuian Form:** Hard of heart and deft of blade, this rare form of Samurott is a product of the Pokémon's evolution in the region of Hisui. Its turbulent blows crash into foes like ceaseless pounding waves.
Generation IX	
Scarlet	A master of a sword-drawing art called iaijutsu, Samurott settles its battles with a single swing of either large sword sheathed in its foreleg armor.
Violet	Samurott leads its group strictly. Those who do not follow its rules receive a merciless thrashing.

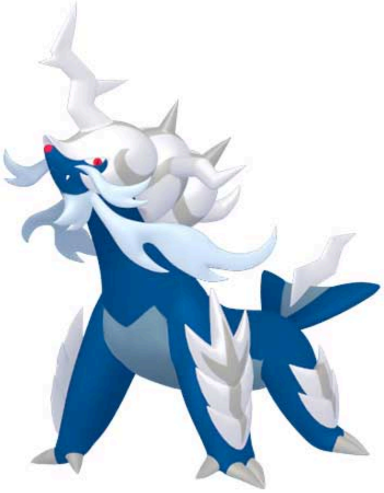
Sprites



Shiny



Hisuian



Shiny Hisuian

Origin

Samurott is based on an otter, although compared to its pre-evolved forms, Samurott seems to be based more on the Eurasian otter than the sea otter. Samurott's design is also heavily based on a sea lion and an armored samurai. While it was decided that Oshawott would be based on a sea otter, the designers had issues in creating a fully evolved form which was more interesting than just a bigger otter standing on two legs. At that point Yusuke Ohmura went to see an otter exhibit at the Sunshine Aquarium in Ikebukuro, but his attention was rather caught by the strength displayed by some sea lions at a nearby sea lion show, and thus Ohmura decided to incorporate elements of the latter animal into the design.

Appearance-wise, Samurott's tail may be based on a Japanese war fan. The "helmet" over its head appears to be based on the rare-spined murex shell. The markings on its chest make it reminiscent of a giant otter. Its ability to withdraw, attack with, and return its blade may be a reference to iaido, a Japanese martial art that uses similar swordplay in combat. Its whiskers bear a great deal of similarity to the facial hair found in some menpō, a type of facial armor employed by samurai.

Samurott's evolutionary line as a whole is based on the lifespan of a samurai: from a child (Oshawott), to a young samurai (Dewott), to a military commander (Samurott). Serperior, Emboar, and Samurott's evolutionary lines are collectively based on Western, Chinese, and Japanese culture respectively, to represent the diversity of the Unova region.

Hisuian Samurott may be based on the extinct Japanese otter and the sea otter. Its anthropomorphic aspect may come from rōnin, which are samurai without a lord or master to serve. The kanji 浪 from 浪人 (*rōnin*) literally means *wave*, which might have been the inspiration for the wave-like designs all over Hisuian Samurott's body. Being a rōnin was regarded as dishonorable in traditional samurai culture, and many of them end up becoming mercenaries, which may explain Hisuian Samurott’s Dark type. The seamitars it keeps on its arms resemble flame-bladed swords, also known as wave-bladed swords, such as the flamberge or kris.

Name Origin

Samurott may be a combination of *samurai* and *otter*.

Daikenki may be a combination of 大 *dai* (great), 剣 *ken* (sword), 鬼 *ki* (demon), and 剣鬼 *kenki* (devilish swordsman).

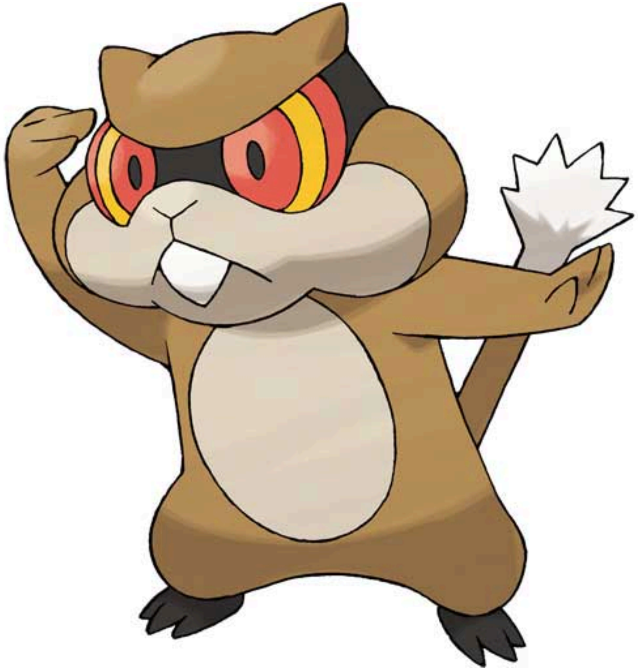
Patrat

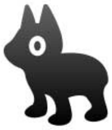
Scout Pokémon

ミネズミ

Minezumi

#0504



Types Normal	**Avg. Height** 1′08″ / 0.5 m	**Avg. Weight** 25.6 lbs. / 11.6 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**

Patrat

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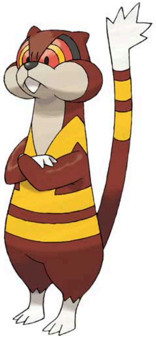
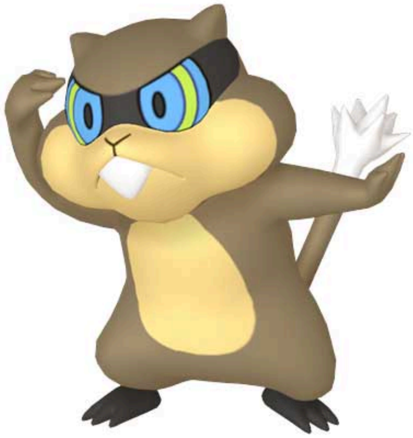


Watchog

Pokédex Entries

Generation V	
Black	Using food stored in cheek pouches, they can keep watch for days. They use their tails to communicate with others.
White	Extremely cautious, they take shifts to maintain a constant watch of their nest. They feel insecure without a lookout.
Black 2 **White 2**	Extremely cautious, one of them will always be on the lookout, but it won’t notice a foe coming from behind.
Generation VI	
X **Omega Ruby**	Using food stored in cheek pouches, they can keep watch for days. They use their tails to communicate with others.
Y **Alpha Sapphire**	Extremely cautious, one of them will always be on the lookout, but it won’t notice a foe coming from behind.
Generation IX	
Legends: Z-A	Using food stored in cheek pouches, they can keep watch for days. They use their tails to communicate with others.

Sprites



Shiny

Origin

Patrat appears to be based on a prairie dog, chipmunk, or meerkat. The way it always look out for danger seems to be based on scouts and doing reconnaissance.

Name Origin

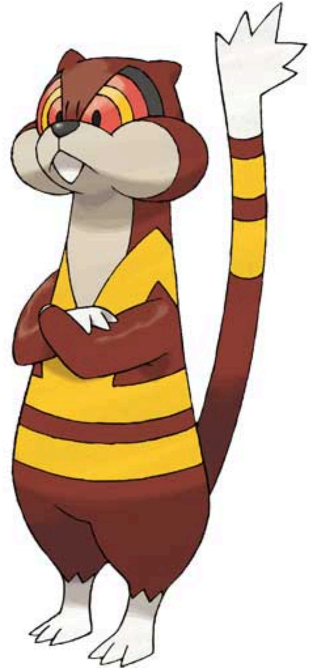
Patrat may be a combination of *patrol* and *rat*, as well as a play on *pack rat*.

Minezumi may be a combination of 見 *mi* (looking) and 鼠 *nezumi* (mouse).

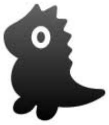
Watchog
Lookout Pokémon

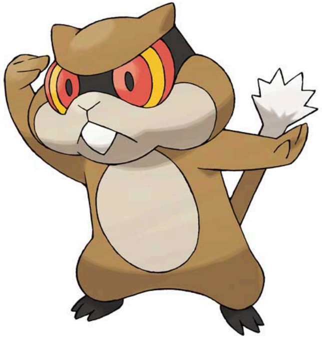
ミルホッグ
Miruhog

#0505



Types	**Avg. Height**	**Avg. Weight**
Normal	3′07″ / 1.1 m	59.5 lbs. / 27.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Patrat

→

Watchog

Pokédex Entries

Generation V	
Black	When they see an enemy, their tails stand high, and they spit the seeds of berries stored in their cheek pouches.
White	They make the patterns on their bodies shine in order to threaten predators. Keen eyesight lets them see in the dark.
Black 2 **White 2**	Using luminescent matter, it makes its eyes and body glow and stuns attacking opponents.
Generation VI	
X **Omega Ruby**	Using luminescent matter, it makes its eyes and body glow and stuns attacking opponents.
Y **Alpha Sapphire**	When they see an enemy, their tails stand high, and they spit the seeds of berries stored in their cheek pouches.
Generation IX	
Legends: Z-A	Using luminescent matter within its body, it makes its eyes and body glow and stuns attacking opponents.

Sprites

Shiny

Origin

Watchog's name suggests that it is based on a groundhog, although, like its pre-Evolution, it also resembles a chipmunk, meerkat or prairie dog. Its design is possibly based on a road worker, with the body resembling a protective suit and the yellow stripes forming a safety vest. Its penchant for moves that interrupt the standard flow of battle could allude to traffic guards and their ability to override the rules of the road.

Name Origin

Watchog may be a combination of *watch* (to observe) and *groundhog*, as well as a play on watchdog, or *watch out*.

Miruhog may be a combination of 見る *miru* (to observe) and *groundhog*.

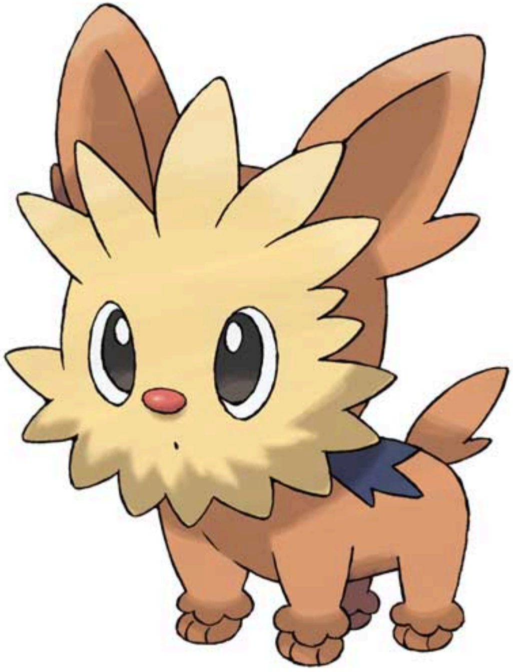
Lillipup

Puppy Pokémon

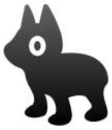
ヨーテリー

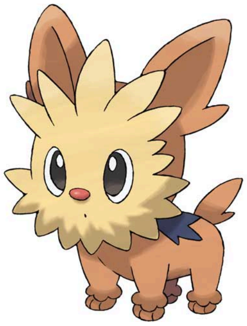
Yorterrie

#0506



Types	**Avg. Height**	**Avg. Weight**
Normal	1′04″ / 0.4 m	9.0 lbs. / 4.1 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Lillipup

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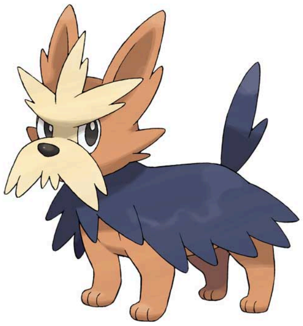

Herdier

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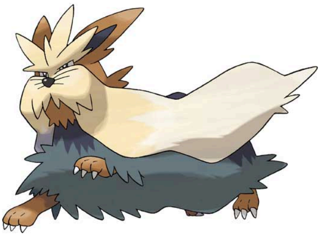
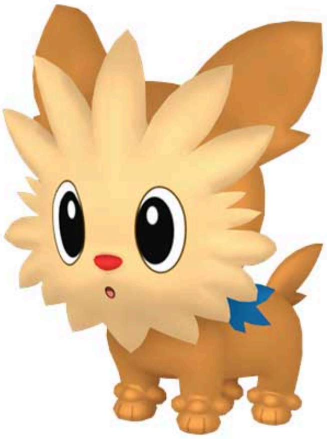


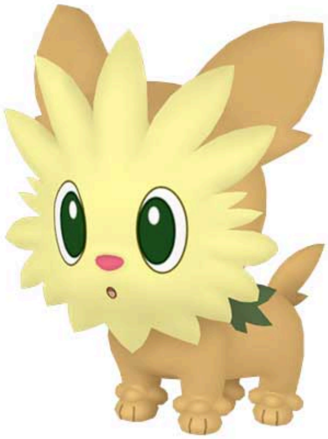
Stoutland

Pokédex Entries

Generation V	
Black	It faces strong opponents with great courage. But, when at a disadvantage in a fight, this intelligent Pokémon flees.
White	The long hair around its face provides an amazing radar that lets it sense subtle changes in its surroundings.
Black 2 **White 2**	Though it is a very brave Pokémon, it’s also smart enough to check its foe’s strength and avoid battle.
Generation VI	
X **Omega Ruby**	The long hair around its face provides an amazing radar that lets it sense subtle changes in its surroundings.
Y **Alpha Sapphire**	Though it is a very brave Pokémon, it’s also smart enough to check its foe’s strength and avoid battle.
Generation VII	
Sun	Because it doesn’t yelp, it’s extremely popular with Trainers who live in apartment buildings.
Moon	The long fur surrounding its face functions as radar, enabling it to probe the condition of its battle opponents.
Ultra Sun	This Pokémon has excellent judgment. If it decides it can’t defeat an opponent, it immediately turns tail and vamooses.
Ultra Moon	This Pokémon is popular with beginners because it’s intelligent, obedient to its Trainer’s commands, and easy to raise.
Generation VIII	
Sword	This Pokémon is courageous but also cautious. It uses the soft fur covering its face to collect information about its surroundings.
Shield	This Pokémon is far brighter than the average child, and Lillipup won’t forget the love it receives or any abuse it suffers.

Sprites





Shiny

Origin

Lillipup is based on a Yorkshire Terrier.

Name Origin

Lillipup may be a combination of *lilliputian* and *pup*.

Yorterrie may derive from *Yorkshire terrier*.

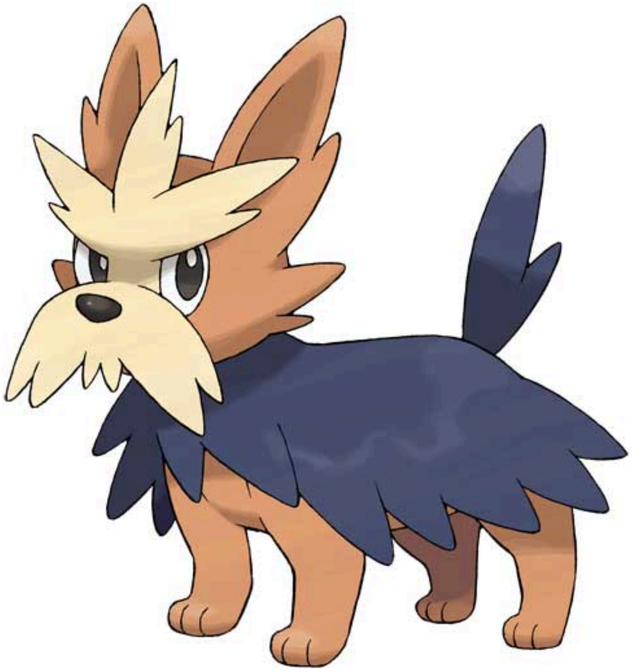
Herdier

Loyal Dog Pokémon

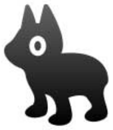
ハーデリア

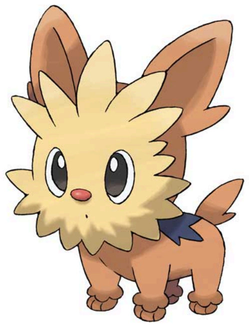
Herderrie

#0507



Types	Avg. Height	Avg. Weight
Normal	2′11″ / 0.9 m	32.4 lbs. / 14.7 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

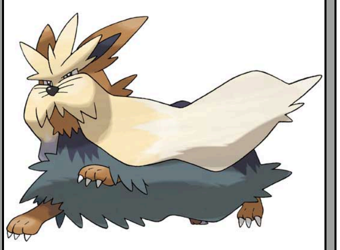


Lillipup

→

Herdier

→

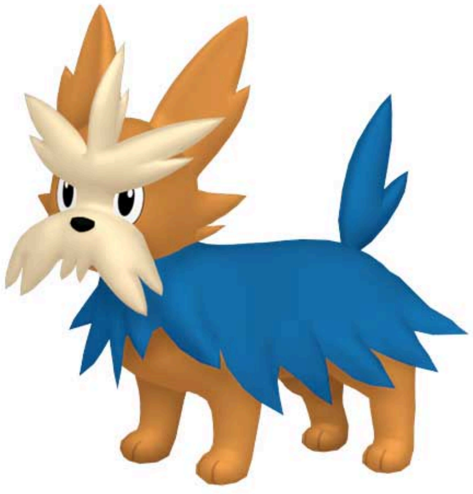


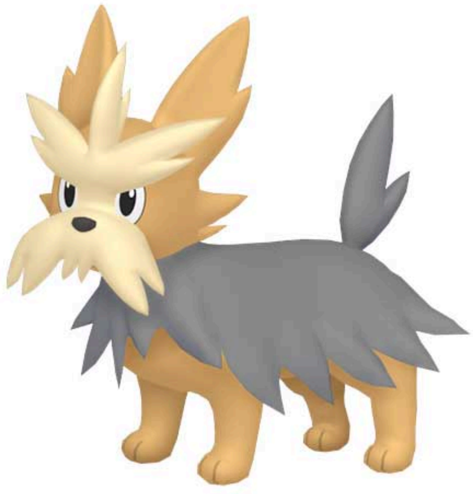
Stoutland

Pokédex Entries

Generation V	
Black	It has black, cape-like fur that is very hard and decreases the amount of damage it receives.
White	It loyally follows its Trainer’s orders. For ages, they have helped Trainers raise Pokémon.
Black 2 **White 2**	This very loyal Pokémon helps Trainers, and it also takes care of other Pokémon.
Generation VI	
X **Omega Ruby**	This very loyal Pokémon helps Trainers, and it also takes care of other Pokémon.
Y **Alpha Sapphire**	It has black, cape-like fur that is very hard and decreases the amount of damage it receives.
Generation VII	
Sun	Its dense black fur grows continuously. The high cost of keeping its hard fur properly groomed makes this a troublesome Pokémon to train.
Moon	This Pokémon obeys its master’s orders faithfully. However, it refuses to listen to anything said by a person it doesn’t respect.
Ultra Sun	The longer its black fur grows, the harder and more impervious it gets. Claws and fangs can’t easily penetrate it.
Ultra Moon	It has been living with people for so long that portrayals of it can be found on the walls of caves from long, long ago.
Generation VIII	
Sword	Herdier is a very smart and friendly Pokémon. So much so that there’s a theory that Herdier was the first Pokémon to partner with people.
Shield	The black fur that covers this Pokémon’s body is dense and springy. Even sharp fangs bounce right off.

Sprites





Shiny

Origin

Herdier is based on a Yorkshire Terrier with some characteristics of Scottish Terriers and Australian Silky Terriers.

Name Origin

Herdier and Herderrie may be a combination of *herding dog* and *terrier*.

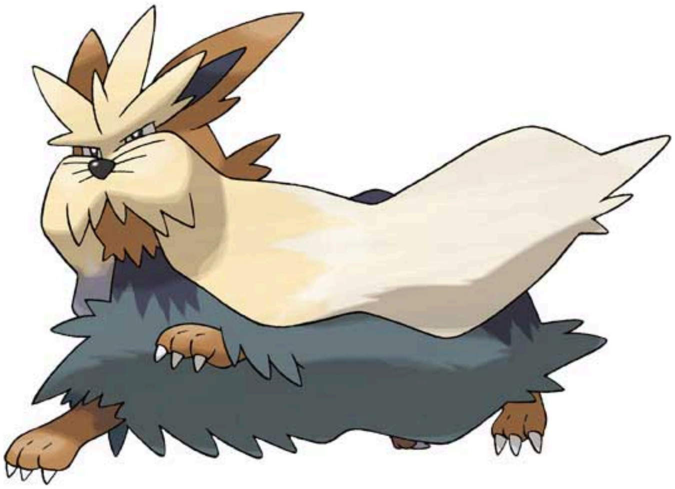
Stoutland

Big-Hearted Pokémon

ムーランド

Mooland

#0508



Types

Normal

Avg. Height

3′11″ / 1.2 m

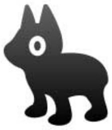
Avg. Weight

134.5 lbs. / 61.0 kg

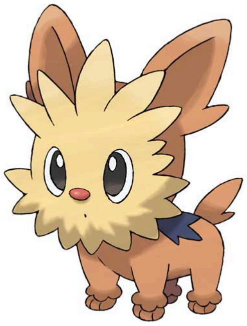
Gender Ratio

50% male, 50% female

Shape



Footprint



Lillipup

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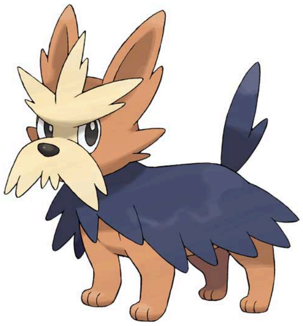

Herdier

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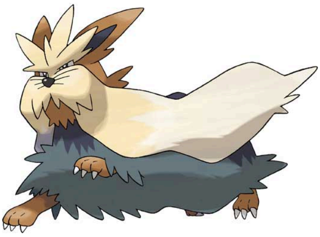


Stoutland

Pokédex Entries

Generation V	
Black	It rescues people stranded by blizzards in the mountains. Its shaggy fur shields it from the cold.
White	This extremely wise Pokémon excels at rescuing people stranded at sea or in the mountains.
Black 2 **White 2**	Being wrapped in its long fur is so comfortable that a person would be fine even overnight on a wintry mountain.
Generation VI	
X **Omega Ruby**	It rescues people stranded by blizzards in the mountains. Its shaggy fur shields it from the cold.
Y **Alpha Sapphire**	Being wrapped in its long fur is so comfortable that a person would be fine even overnight on a wintry mountain.
Generation VII	
Sun	Intelligent, good-natured, and valiant, it’s a trustworthy partner on rescue teams.
Moon	With this wise Pokémon, there could be no concern that it would ever attack people. Some parents even trust it to babysit.
Ultra Sun	It pays no mind to the cold, thanks to its long warm coat. Stoutland in Alola look a little uncomfortable.
Ultra Moon	Its fur is long and thick. A long time ago in cold regions, every household kept a Stoutland.
Generation VIII	
Sword	These Pokémon seem to enjoy living with humans. Even a Stoutland caught in the wild will warm up to people in about three days.
Shield	Stoutland is immensely proud of its impressive moustache. It’s said that moustache length is what determines social standing among this species.
New Snap	Stoutland is my Pokémon partner! It’s really smart —if I’m too caught up in my research to notice

	guests have arrived, it’ll let me know with a loud bark.

Sprites

Shiny

Poké Ride (Search)

Origin

Stoutland seems to be based on a combination of a Shih Tzu and a Maltese with some characteristics from Yorkshire Terriers and Scottish Terriers. Its talent for rescuing humans in the mountains and sea also make it appear similar to St. Bernards and Newfoundlands.

Name Origin

Stoutland may be a combination of *stout* (bulky, in reference to its fat figure) and *Newfoundland* (breed of large working dog) or *Scotland*, in reference to it being based on a Scottish terrier.

Mooland may be a combination of 尨犬 *mukuinu* (shaggy dog), ムチムチ *muchimuchi* (plump), and *Newfoundland* or *Scotland*.

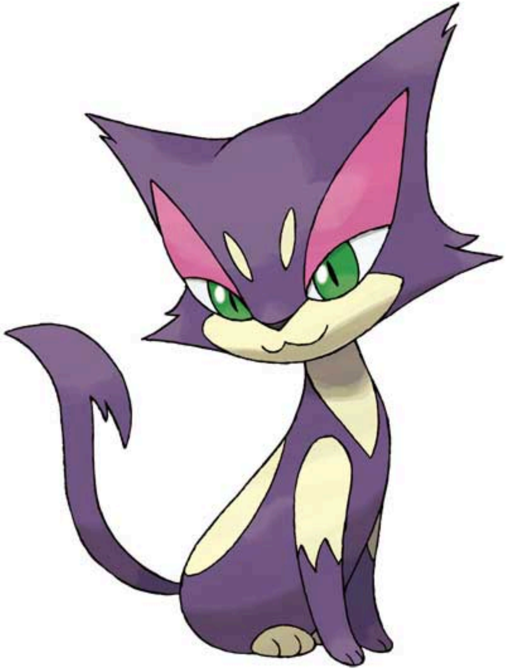
Purrloin

Devious Pokémon

チョロネコ

Choroneko

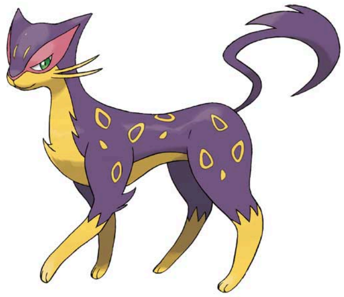
#0509



Types	**Avg. Height**	**Avg. Weight**
Dark	1′04″ / 0.4 m	22.3 lbs. / 10.1 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Purrloin

→



Liepard

Pokédex Entries

Generation V	
Black	They steal from people for fun, but their victims can’t help but forgive them. Their deceptively cute act is perfect.
White	Its cute act is a ruse. When victims let down their guard, they find their items taken. It attacks with sharp claws.
Black 2 **White 2**	Their cute act is a ruse. They trick people and steal their valuables just to see the looks on their faces.
Generation VI	
X **Omega Ruby**	Its cute act is a ruse. When victims let down their guard, they find their items taken. It attacks with sharp claws.
Y **Alpha Sapphire**	They steal from people for fun, but their victims can’t help but forgive them. Their deceptively cute act is perfect.
Generation VIII	
Sword	It steals things from people just to amuse itself with their frustration. A rivalry exists between this Pokémon and Nickit.
Shield	Opponents that get drawn in by its adorable behavior come away with stinging scratches from its claws and stinging pride from its laughter.
Generation IX	
Legends: Z-A	Purrloin steals from people for fun, but its behavior is so charming that its victims can’t help but forgive it.

Sprites

Shiny

Origin

Purrloin appears to be based on a tuxedo cat. Its fur pattern, behavior, and feline influence suggest that it may also be based on a female thief, commonly known as a cat burglar.

Name Origin

Purrloin may be a combination of *purr* (a sound a cat makes) and *purloin* (to steal).

Choroneko may be a combination of ちょろまかす *choromakasu* (to pilfer) and 猫 *neko* (cat).

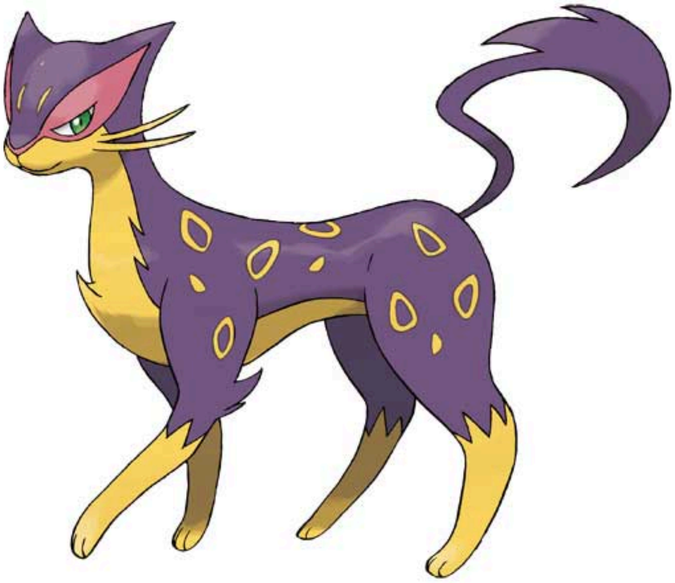
Liepard

Cruel Pokémon

レパルダス

Lepardas

#0510



Types

Dark

Avg. Height

3′07″ / 1.1 m

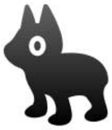
Avg. Weight

82.7 lbs. / 37.5 kg

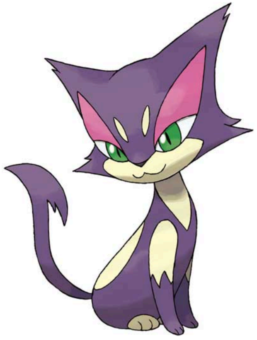
Gender Ratio

50% male, 50% female

Shape



Footprint



Purrloin

→

Liepard

Pokédex Entries

Generation V	
Black	These Pokémon vanish and appear unexpectedly. Many Trainers are drawn to their beautiful form and fur.
White	Stealthily, it sneaks up on its target, striking from behind before its victim has a chance to react.
Black 2 **White 2**	Their beautiful form comes from the muscles they have developed. They run silently in the night.
Generation VI	
X **Omega Ruby**	Their beautiful form comes from the muscles they have developed. They run silently in the night.
Y **Alpha Sapphire**	Stealthily, it sneaks up on its target, striking from behind before its victim has a chance to react.
Generation VIII	
Sword	Don’t be fooled by its gorgeous fur and elegant figure. This is a moody and vicious Pokémon.
Shield	This stealthy Pokémon sneaks up behind prey without making any sound at all. It competes with Thievul for territory.
New Snap	Liepard dashes through the jungle with sinewy grace without making a sound. But it’s a fickle Pokémon and usually spends more of its time just loafing around.
Generation IX	
Legends: Z-A	Liepard appear without warning and disappear just as unexpectedly. Their beautiful physique and fur charm many Trainers.

Sprites

Shiny

Origin

Liepard has traits of housecats and leopards. It could also draw inspiration from spotted wildcats like the leopard cat, ocelot, and serval. It may also be based on a Savannah cat, a hybrid between a domestic cat and a serval. It also slightly resembles a black leopard, because of its dark coloration and the fact that it has spots which can be seen if examined closely. Its fur pattern around its eyes, behavior, and feline influence suggests that it may also be based on a female thief, commonly known as a cat burglar.

Name Origin

Liepard may be a combination of *lie* and *leopard*.

Lepardas may be a combination of *leopard* and λεόπαρδος *leopardós* (Ancient Greek for leopard) or *leopardus* (Latin for leopard).

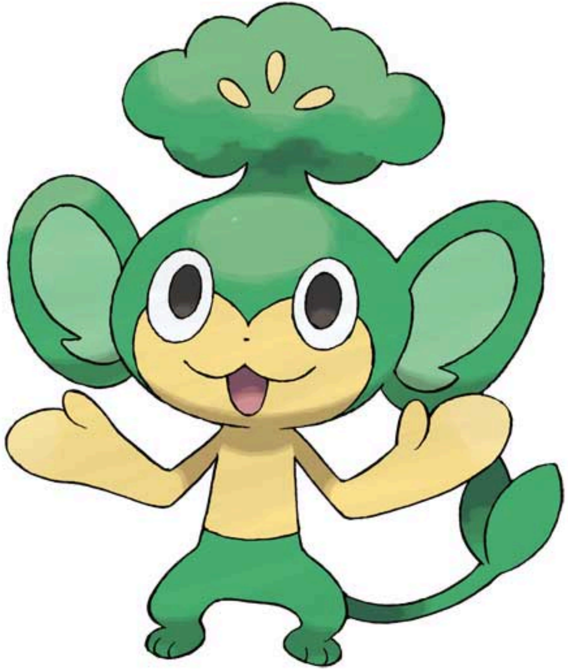
Pansage

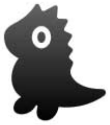
Grass Monkey Pokémon

ヤナップ

Yanappu

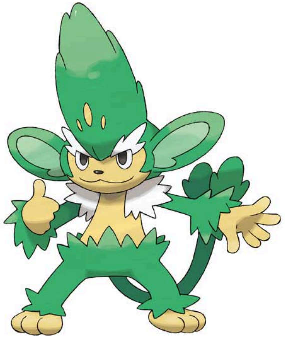
#0511



Types	**Avg. Height**	**Avg. Weight**
Grass	2′00″ / 0.6 m	23.1 lbs. / 10.5 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		

Pansage

→

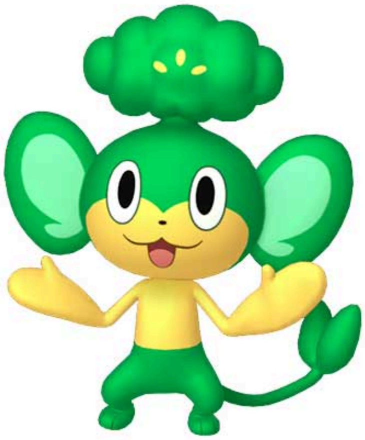


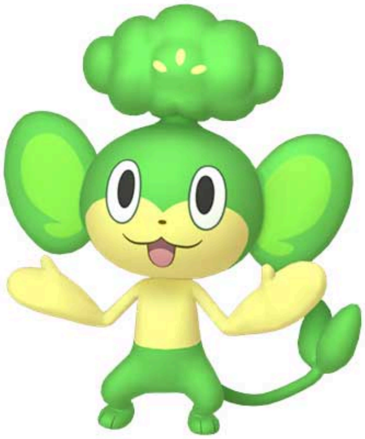
Simisage

Pokédex Entries

Generation V	
Black	This Pokémon dwells deep in the forest. Eating a leaf from its head whisks weariness away as if by magic.
White	It shares the leaf on its head with weary-looking Pokémon. These leaves are known to relieve stress.
Black 2 White 2	It's good at finding berries and gathers them from all over. It's kind enough to share them with friends.
Generation VI	
X Omega Ruby	It shares the leaf on its head with weary-looking Pokémon. These leaves are known to relieve stress.
Y Alpha Sapphire	It's good at finding berries and gathers them from all over. It's kind enough to share them with friends.
Generation IX	
Legends: Z-A	It shares the leaves on its head with weary Pokémon. These leaves reduce fatigue.

Sprites





Shiny

Origin

Pansage is based on a monkey, with the top of its head resembling a tree or vegetables such as broccoli. It might be based on the legends of monkey trees or possibly a visual pun on leaf monkeys.

Pansage, Pansear, and Panpour were specifically created as partner Pokémon for Cilan, Chili, and Cress, the Gym Leaders of Striaton Gym. As Striaton Gym doubles as a restaurant, these Pokémon were designed around cooking as a theme, and their hands were designed to resemble oven mitts. Additionally, Pansage, along with its two contemporaries, seems to be inspired by the three wise monkeys motif; with its mouth open, Pansage represents “speak no evil”.

Name Origin

Pansage may be a combination of *Pan* (the genus of chimpanzees) and *sage* (an herb). *Sage* can also refer to a wise person, relating to the “three wise monkeys” motif of the elemental monkeys.

Yanappu may be a combination of 柳 *yanagi* (willow), 野菜 *yasai* (vegetables), 菜 *na* (greens), and *ape*.

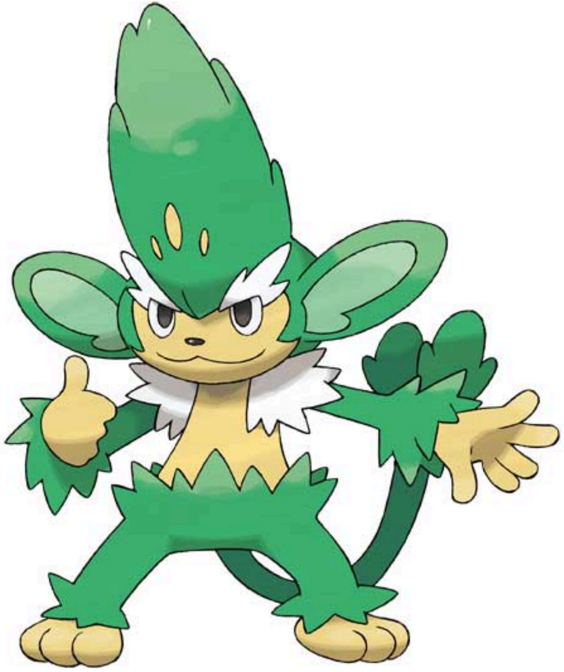
Simisage

Thorn Monkey Pokémon

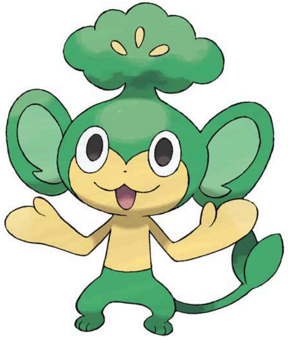
ヤナッキー

Yanakkie

#0512

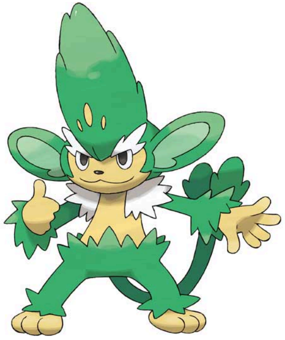


Types	Avg. Height	Avg. Weight
Grass	3′07″ / 1.1 m	67.2 lbs. / 30.5 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Pansage

→



Simisage

Pokédex Entries

Generation V	
Black	Ill tempered, it fights by swinging its barbed tail around wildly. The leaf growing on its head is very bitter.
White	It attacks enemies with strikes of its thorn-covered tail. This Pokémon is wild tempered.
Black 2 **White 2**	It strikes its enemies with a thorn-covered tail. The leaf on its head is bitter.
Generation VI	
X **Omega Ruby**	It attacks enemies with strikes of its thorn-covered tail. This Pokémon is wild tempered.
Y **Alpha Sapphire**	Ill tempered, it fights by swinging its barbed tail around wildly. The leaf growing on its head is very bitter.
Generation IX	
Legends: Z-A	Ill-tempered, it fights by swinging its barbed tail around wildly. The leaves growing on its head are very bitter.

Sprites

Shiny

Origin

Simisage appears to be based on a monkey and a tree; the fact that it is based on both may mean that it might be based on the legends of monkey trees or possibly a visual pun on leaf monkeys.

Its hairstyle may have been inspired by the *bōsōzoku* or yankee subculture. Its pompadour-like hair, common in the 50s, contrasts with the hippie-like hairstyle of Simipour, common in the late 60s and the 70s. During the 1950s, the hairstyle had become a staple of many Greaser gangs and was used by early rock and roll stars such as Elvis Presley. The early bōsōzoku took inspiration from American greaser culture.

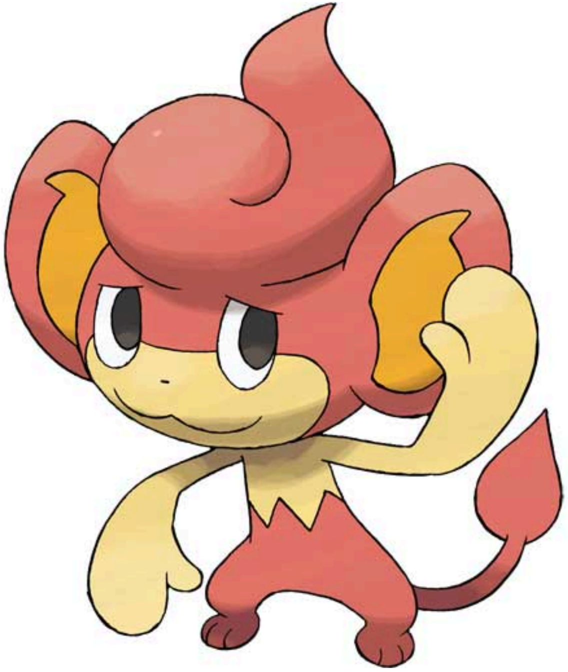
It, along with its two contemporaries, seems to be inspired by the three wise monkeys motif; with its thumb up, Simisage represents “speak no evil”.

Name Origin

Simisage may be a combination of *simian* and *sage* (an herb). *Sage* can also refer to a wise person, relating to the “three wise monkeys” motif of the elemental monkeys.

Yanakkie may be a combination of 柳 *yanagi* (willow), 野菜 *yasai* (vegetables), 菜 *na* (greens), and *monkey*.

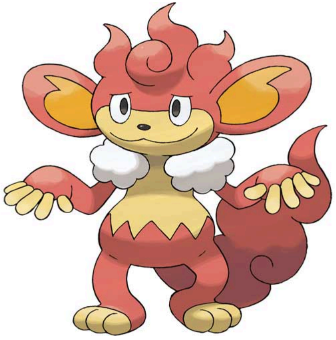
Pansear High Temp Pokémon	バオップ *Baoppu*	**#0513**



Types	**Avg. Height**	**Avg. Weight**
Fire	2′00″ / 0.6 m	24.3 lbs. / 11.0 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		

Pansear

→



Simisear

Pokédex Entries

Generation V	
Black	When it is angered, the temperature of its head tuft reaches 600 °F. It uses its tuft to roast berries.
White	This Pokémon lives in caves in volcanoes. The fire within the tuft on its head can reach 600 °F.
Black 2 **White 2**	Very intelligent, it roasts berries before eating them. It likes to help people.
Generation VI	
X **Omega Ruby**	Very intelligent, it roasts berries before eating them. It likes to help people.
Y **Alpha Sapphire**	This Pokémon lives in caves in volcanoes. The fire within the tuft on its head can reach 600 degrees Fahrenheit.
Generation IX	
Legends: Z-A	Very intelligent, it roasts berries before eating them. It likes to help people.

Sprites

Shiny

Origin

Pansear is based on a monkey, with the top of its head resembling a flame.

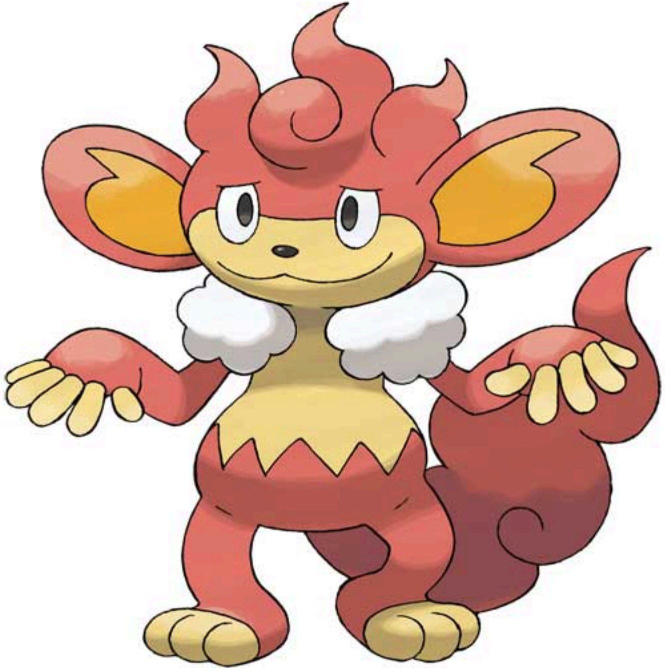
Pansage, Pansear, and Panpour were specifically created as partner Pokémon for Cilan, Chili and Cress, the Gym Leaders of Striaton Gym. As Striaton Gym doubles as a restaurant, these Pokémon were designed around cooking as a theme, and their hands were designed to resemble oven mitts. Additionally, Pansear, along with its two contemporaries, seems to be inspired by the three wise monkeys motif; with its hand by its ear, Pansear represents “hear no evil”.

Name Origin

Pansear may be a combination of *Pan* (the genus of chimpanzees), *sear*, *ear* or *seer* (relating to the “three wise monkeys” motif), and *pan searing*.

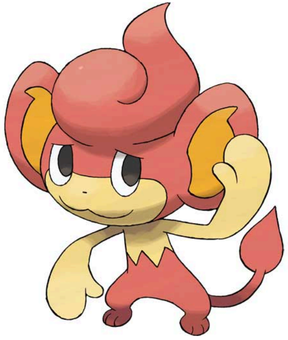
Baoppu may be a combination of 爆 *bào* (Chinese for “to burst”; “to explode”), バースト *bāsuto* (burst), and *ape*.

Simisear Ember Pokémon	バオッキー *Baokkie*	**#0514**



Types	**Avg. Height**	**Avg. Weight**
Fire	3′03″ / 1.0 m	61.7 lbs. / 28.0 kg

Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Pansear

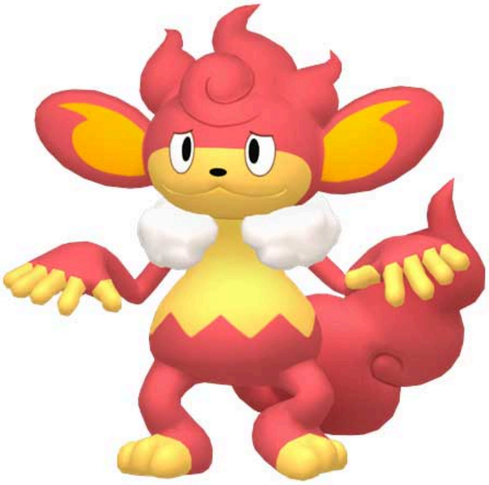
→

Simisear

Pokédex Entries

Generation V	
Black	It loves sweets because they become energy for the fire burning inside its body.
White	A flame burns inside its body. It scatters embers from its head and tail to sear its opponents.
Black 2 **White 2**	When it gets excited, embers rise from its head and tail and it gets hot. For some reason, it loves sweets.
Generation VI	
X **Omega Ruby**	A flame burns inside its body. It scatters embers from its head and tail to sear its opponents.
Y **Alpha Sapphire**	When it gets excited, embers rise from its head and tail and it gets hot. For some reason, it loves sweets.
Generation IX	
Legends: Z-A	When it gets excited, embers rise from its head and tail and it gets hot. For some reason, it loves sweets.

Sprites



Shiny

Origin

Simisear appears to be based on a monkey and a flame, though its midsection’s pattern, cloud- or steam-like shoulder ruffs, and flame-like appendages make it similar in appearance to an active volcano.

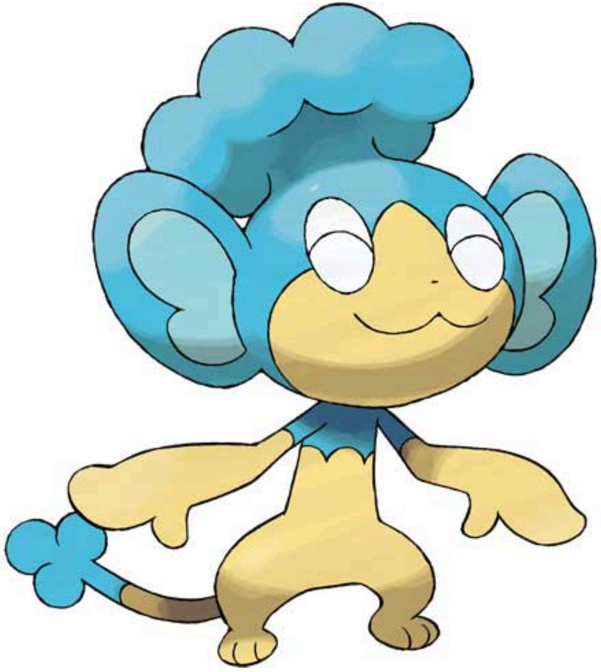
It, along with its two contemporaries, seems to be inspired by the three wise monkeys motif; with its large ears, Simisear represents “hear no evil”.

Name Origin

Simisear may be a combination of *simian*, *sear*, and *ear* (relating to the “three wise monkeys” motif).

Baokkie may be a combination of 爆 *bào* (Chinese for “to burst”; “to explode”), バースト *bāsuto* (burst), and *monkey*.

Panpour Spray Pokémon	ヒヤップ *Hiyappu*	**#0515**

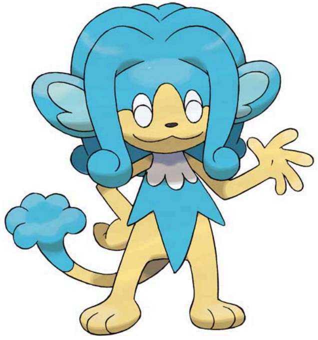


Types	**Avg. Height**	**Avg. Weight**
Water	2′00″ / 0.6 m	29.8 lbs. / 13.5 kg

Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		

Panpour

→

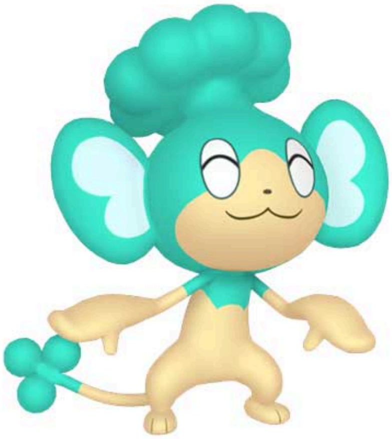


Simipour

Pokédex Entries

Generation V	
Black	The water stored inside the tuft on its head is full of nutrients. Plants that receive its water grow large.
White	It does not thrive in dry environments. It keeps itself damp by shooting water stored in its head tuft from its tail.
Black 2 **White 2**	The water stored inside the tuft on its head is full of nutrients. It waters plants with it using its tail.
Generation VI	
X **Omega Ruby**	The water stored inside the tuft on its head is full of nutrients. It waters plants with it using its tail.
Y **Alpha Sapphire**	The water stored inside the tuft on its head is full of nutrients. Plants that receive its water grow large.
Generation IX	
Legends: Z-A	The water stored inside the tuft on its head is full of nutrients. It provides this water to plants by using its tail.

Sprites



Shiny

Origin

Panpour is based on a monkey, with the top of its head resembling a fountain, a geyser, or a water spout. It may also be a visual pun on Sea-Monkeys.

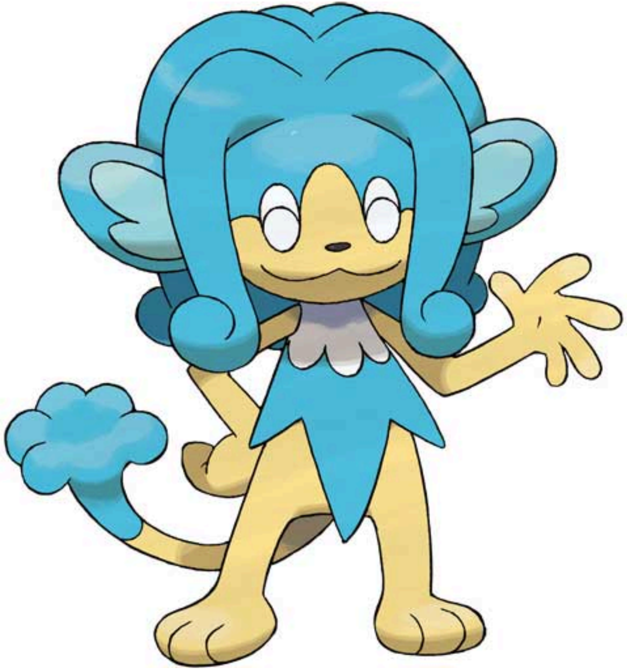
Pansage, Pansear, and Panpour were specifically created as partner Pokémon for Cilan, Chili and Cress, the Gym Leaders of Striaton Gym. As Striaton Gym doubles as a restaurant, these Pokémon were designed around cooking as a theme, and their hands were designed to resemble oven mitts. Additionally, Panpour, along with its two contemporaries, seems to inspired by the three wise monkeys motif; with its eyes closed, Panpour represents “see no evil”.

Name Origin

Panpour may be a combination of *Pan* (the genus of chimpanzees) and *pour*.

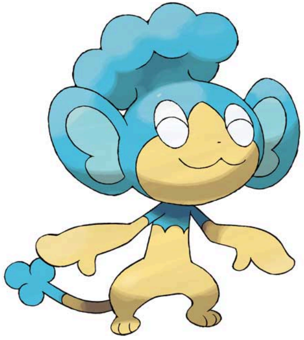
Hiyappu may be a combination of 冷や *hiya* (cool water) and *ape*.

Simipour Geyser Pokémon	ヒヤッキー *Hiyakkie*	**#0516**



Types	**Avg. Height**	**Avg. Weight**
Water	3′03″ / 1.0 m	63.9 lbs. / 29.0 kg

Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Panpour

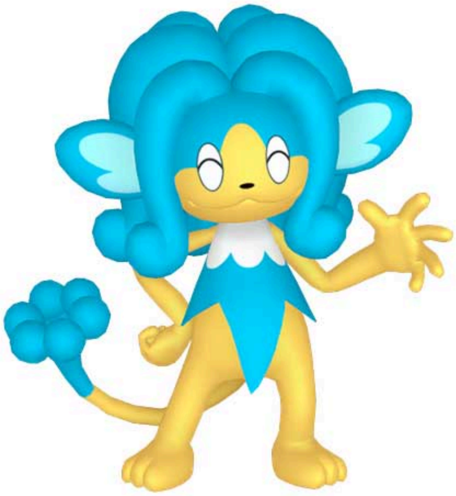
→

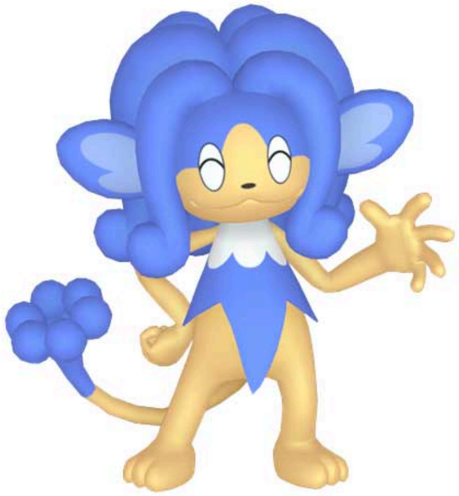
Simipour

Pokédex Entries

Generation V	
Black	The tuft on its head holds water. When the level runs low, it replenishes the tuft by siphoning up water with its tail.
White	The high-pressure water expelled from its tail is so powerful, it can destroy a concrete wall.
Black 2 **White 2**	It prefers places with clean water. When its tuft runs low, it replenishes it by siphoning up water with its tail.
Generation VI	
X **Omega Ruby**	The high-pressure water expelled from its tail is so powerful, it can destroy a concrete wall.
Y **Alpha Sapphire**	It prefers places with clean water. When its tuft runs low, it replenishes it by siphoning up water with its tail.
Generation IX	
Legends: Z-A	It prefers places with clean water. When the stores of water on its head run low, it replenishes its supply by siphoning up more with its tail.

Sprites





Shiny

Origin

Simipour appears to based on a monkey and a fountain; because of this, it may have been inspired by the water dwelling monkey-like creature ahuizotl, or it may be a visual pun on Sea-Monkeys. The ability to store water in its hair may also reference the Kappa, a Japanese reptilian *yōkai* that stores water on a dish of sorts on its head. The hair itself resembles a common hairstyle among hippies and popular musicians of the late 60s and the 70s. This contrasts with Simisage’s pompadour-like hair, common in the 50s.

Its chest fur resembles a volcano and may have possibly been based on geysers, subaqueous volcanoes, cryovolcanoes, or the Guatemalan Volcán de Agua. Its chest fur may otherwise possibly represent the froth of a gushing waterfall, with its blue locks symbolizing the waterfall.

It, along with its two contemporaries, seems to be inspired by the three wise monkeys motif; with its eyes seemingly closed, Simipour represents “see no evil”.

Name Origin

Simipour may be a combination of *simian* and *pour*.

Hiyakkie may be a combination of 冷や *hiya* (cool water) and *monkey*.

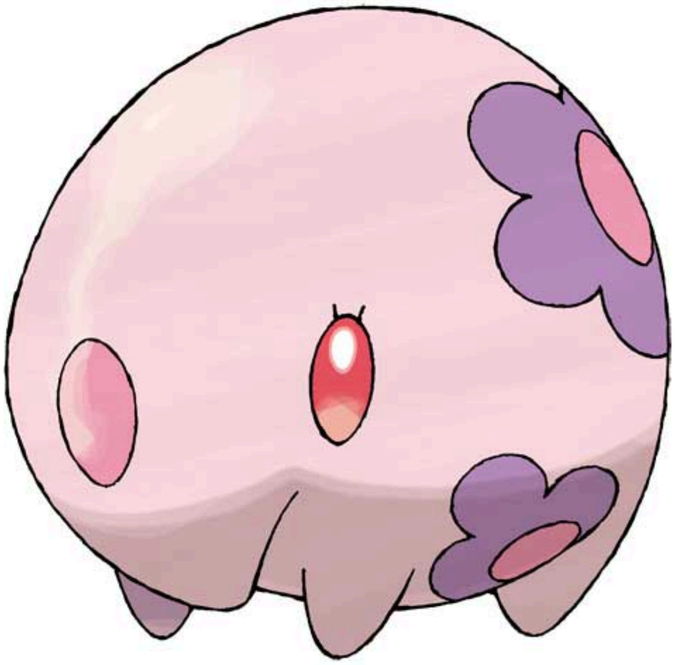
Munna

Dream Eater Pokémon

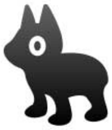
ムンナ

Munna

#0517



Types	**Avg. Height**	**Avg. Weight**
Psychic	2′00″ / 0.6 m	51.3 lbs. / 23.3 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Munna

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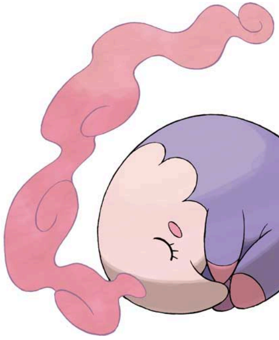
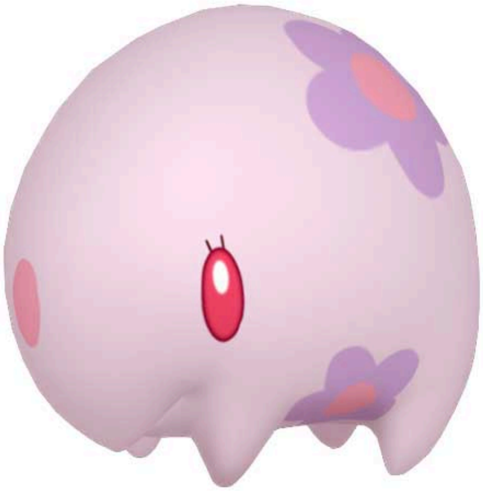


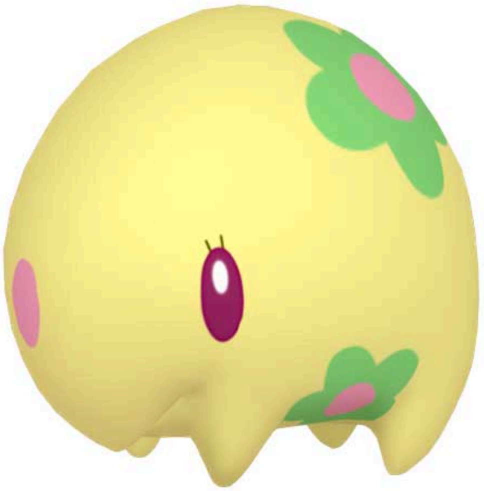
Musharna

Pokédex Entries

Generation V	
Black	Munna always float in the air. People whose dreams are eaten by them forget what the dreams had been about.
White	It eats the dreams of people and Pokémon. When it eats a pleasant dreams, it expels pink-colored mist.
Black 2 **White 2**	This Pokémon appears before people and Pokémon who are having nightmares and eats those dreams.
Generation VI	
X **Omega Ruby**	This Pokémon appears before people and Pokémon who are having nightmares and eats those dreams.
Y **Alpha Sapphire**	It eats the dreams of people and Pokémon. When it eats a pleasant dream, it expels pink-colored mist.
Generation VIII	
Sword	Late at night, it appears beside people's pillows. As it feeds on dreams, the patterns on its body give off a faint glow.
Shield	It eats dreams and releases mist. The mist is pink when it's eating a good dream, and black when it's eating a nightmare.
Generation IX	
Sleep	Munna eats the dreams of people and Pokémon. When it's eating a good dream, it releases pink mist. It has been seen eating surrounding Pokémon's and people's dreams in its sleep, making the patterns on its body glow with happiness.
Legends: Z-A	It eats the dreams of people and Pokémon. When it eats a pleasant dream, it expels pink-colored mist.

Sprites





Shiny

Origin

Munna appears to be based on traditional Japanese incense burners called *koro*. These are used in traditional tea ceremonies, but many styles of *koro* have been developed to be used with insect repellent incense. These insect repellent *koro* are popularly shaped like a pig and can have patterns painted on them, such as floral patterns. Munna, like Drowzee, also seems to share some inspiration from the myth of the *baku*, tapir-like creatures that eat dreams.

Name Origin

Munna may be a combination of 夢 *mu* (dream) and *luna* (Latin for moon). It may also involve *mana*, 花 *hana* (flower), *muna* (Finnish for egg), or むにゃむにゃ *munya munya* (Japanese onomatopoeia for indistinct mumbling, as if talking in one's sleep).

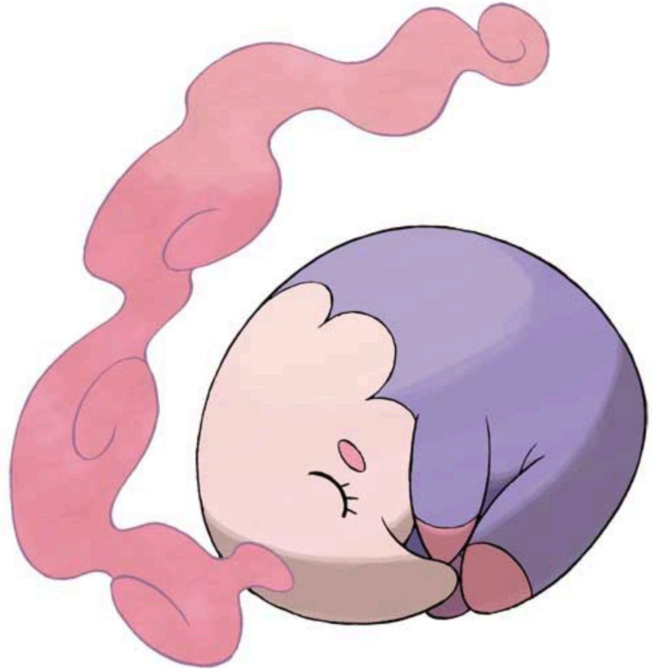
Musharna

Drowsing Pokémon

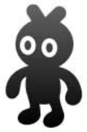
ムシャーナ

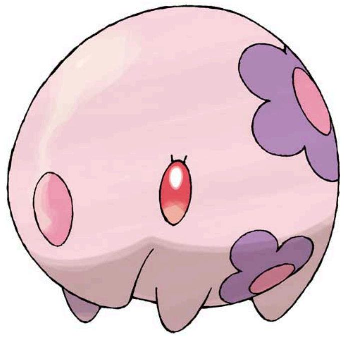
Musharna

#0518



Types	Avg. Height	Avg. Weight
Psychic	3′07″ / 1.1 m	133.4 lbs. / 60.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Munna

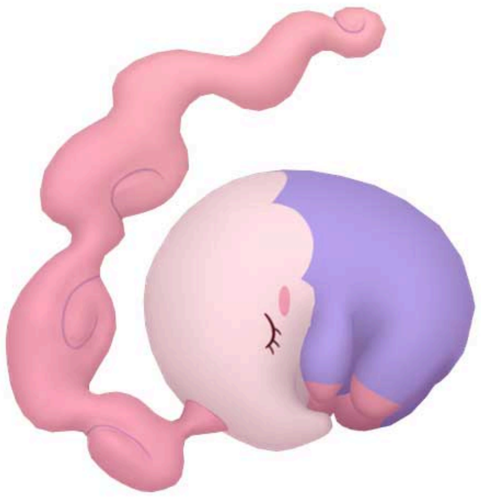
→

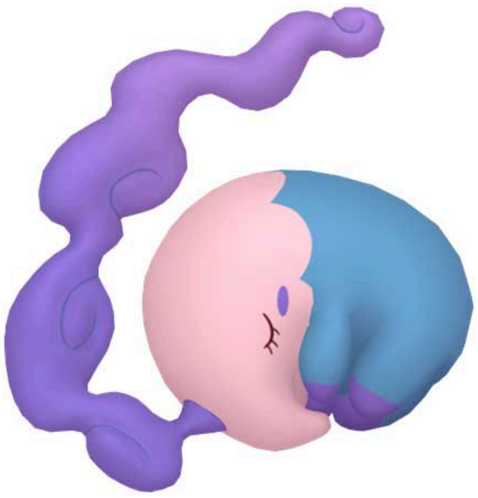
Musharna

Pokédex Entries

Generation V	
Black	The mist emanating from their foreheads is packed with the dreams of people and Pokémon.
White	With the mist from its forehead, it can create shapes of things from dreams it has eaten.
Black 2 **White 2**	The dream mist coming from its forehead changes into many different colors depending on the dream that was eaten.
Generation VI	
X **Omega Ruby**	The mist emanating from their foreheads is packed with the dreams of people and Pokémon.
Y **Alpha Sapphire**	The dream mist coming from its forehead changes into many different colors depending on the dream that was eaten.
Generation VIII	
Sword	When dark mists emanate from its body, don't get too near. If you do, your nightmares will become reality.
Shield	It drowses and dreams all the time. It's best to leave it be if it's just woken up, as it's a terrible grump when freshly roused from sleep.
Generation IX	
Sleep	It may seem like it's awake when its eyes are open but it's actually asleep. It has the power to make the dreams it eats into mist, and some scientists say they have seen that mist transform into the shape of the dreams it ate.
Legends: Z-A	The mist from its forehead takes the shape of things that appeared in dreams Musharna has eaten, giving those dreams physical form.

Sprites





Shiny

Origin

Musharna is based on a tapir. Specifically, Musharna, like Drowzee, seems to share some inspiration from the myth of the *baku*, tapir-like creatures that eat dreams. Musharna also appears to be based on traditional Japanese incense burners called *koro*. These are used in traditional tea ceremonies, but many styles of *koro* have been developed to be used with insect repellent incense. These insect repellent *koro* are popularly shaped like a pig. Musharna’s curled up appearance is similar to that of a fetus. The purple part of its body visually resembles a baby pyjama.

Name Origin

Musharna may be a combination of ムシャムシャ *mushamusha* (onomatopoeia for eating), 夢 *mu* (dream), and *luna* (Latin for moon). It may also involve *mana* and 花 *hana* (flower).

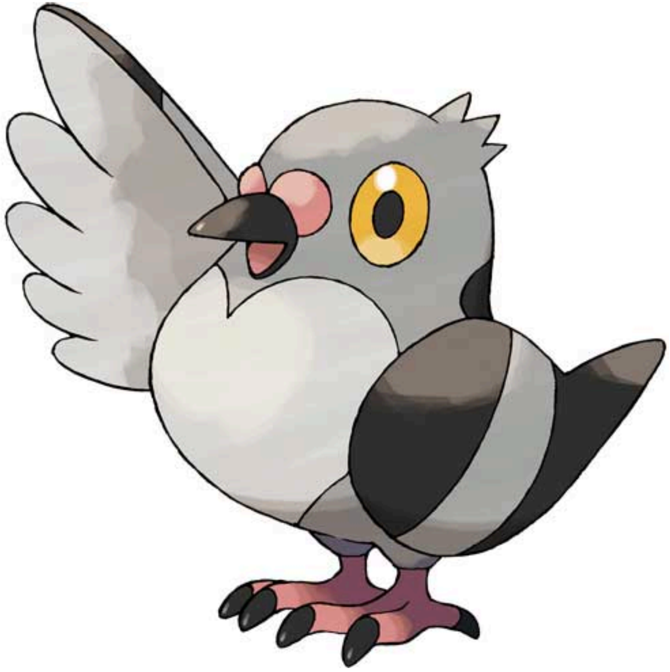
Pidove

Tiny Pigeon Pokémon

マメパト

Mamepato

#0519



Types
Normal Flying

Avg. Height
1′00″ / 0.3 m

Avg. Weight
4.6 lbs. / 2.1 kg

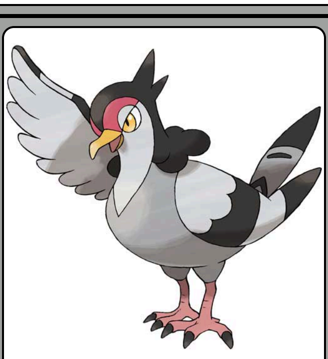
Gender Ratio
50% male, 50% female

Shape

Footprint

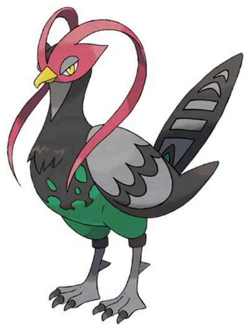
Pidove

→



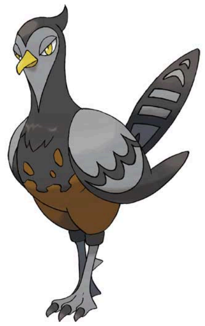
Tranquill

→
Male



Unfezant
Male

→
Female



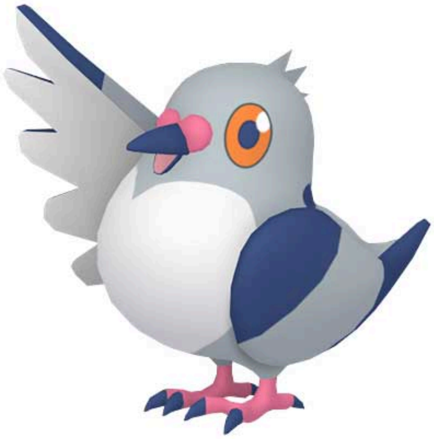
Unfezant
Female

Pokédex Entries

Generation V	
Black	Each follows its Trainer’s orders as best it can, but they sometimes fail to understand complicated commands.
White	These Pokémon live in cities. They are accustomed to people. Flocks often gather in parks and plazas.
Black 2 **White 2**	This very forgetful Pokémon will wait for a new order from its Trainer even though it already has one.
Generation VI	
X **Omega Ruby**	This very forgetful Pokémon will wait for a new order from its Trainer even though it already has one.
Y **Alpha Sapphire**	These Pokémon live in cities. They are accustomed to people. Flocks often gather in parks and plazas.
Generation VIII	
Sword	Where people go, these Pokémon follow. If you’re scattering food for them, be careful—several hundred of them can gather at once.

Shield	It’s forgetful and not very bright, but many Trainers love it anyway for its friendliness and sincerity.

Sprites



Shiny

Origin

Pidove is based on pigeons and doves with a heart motif added. The motif’s inclusion is a pun on the homophonous Japanese words 鳩 *hato* (pigeon) and ハート *hāto* (heart). It may also reference doves symbolizing romance, as Greek mythology associated the bird with Aphrodite, the goddess of love. The Shiny form of Pidove may be based on the rock dove.

Name Origin

Pidove may be a combination of *pigeon* and *dove* or *love* (referencing the heart motif).

Mamepato may be a combination of 忠実 *mame* (diligent) or 豆 *mame* (prefix meaning *tiny*) and 鳩 *hato* (pigeon).

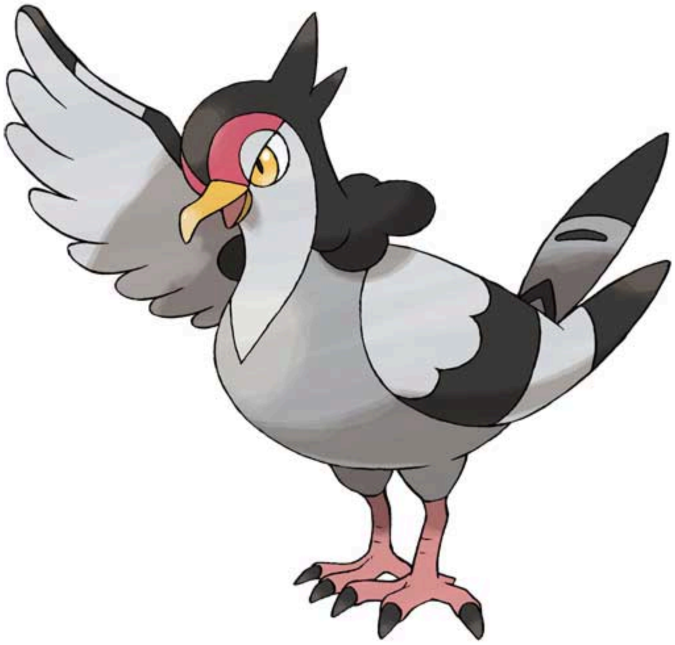
Tranquill

Wild Pigeon Pokémon

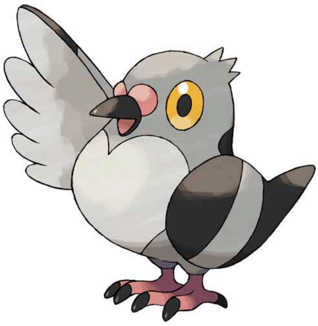
ハトーボー

Hatoboh

#0520



Types	**Avg. Height**	**Avg. Weight**
Normal Flying	2′00″ / 0.6 m	33.1 lbs. / 15.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



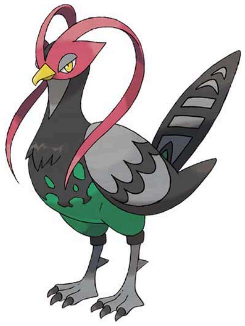
Pidove

→

Tranquill

→

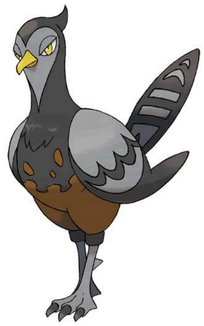
Male



Unfezant

Male

→
Female



Unfezant
Female

Pokédex Entries

Generation V	
Black	It can return to its trainers location regardless of the distance separating them.
White	Many people believe that, deep in the forest where Tranquill live, there is a peaceful place where there is no war.
Black 2 **White 2**	No matter where in the world it goes, it knows where its nest is, so it never gets separated from its Trainer.
Generation VI	
X	Many people believe that, deep in the forest where Tranquill live, there is a peaceful place where there is no war.
Y	No matter where in the world it goes, it knows where its nest is, so it never gets separated from its trainer.
Omega Ruby	Many people believe that, deep in the forest where Tranquill live, there is a peaceful place where there is no war.
Alpha Sapphire	No matter where in the world it goes, it knows where its nest is, so it never gets separated from its Trainer.

Generation VIII	
Sword	It can fly moderately quickly. No matter how far it travels, it can always find its way back to its master and its nest.
Shield	These bright Pokémon have acute memories. Apparently delivery workers often choose them as their partners.

Sprites

Shiny

Origin

Tranquill is based on an oriental turtle dove. Judging from its Pokédex entries, Tranquill may also be based on the homing pigeon, a domestic pigeon bred to find its way home over extremely long distances. Its design is similar to that of the greater roadrunner or secretarybird.

Name Origin

Tranquill may be a combination of *tranquil* (calm or unstressed) and *quill* (a feather from the tail of a bird).

Hatoboh may be a combination of 鳩 *hato* (pigeon) and 坊 *bō* (boy, monk). It may also be derived from イーハトーヴ *Ihatov* (also spelled イーハトーヴォ/イーハトーボ *Ihatovo*), a fictional ideal world mentioned in some of Kenji Miyazawa’s works. The Pokédex entries in Pokémon White, X and Omega Ruby say, “Many people believe that, deep in the forest where Tranquill live, there is a peaceful place where there is no war,” which might be a reference to Miyazawa’s utopia.

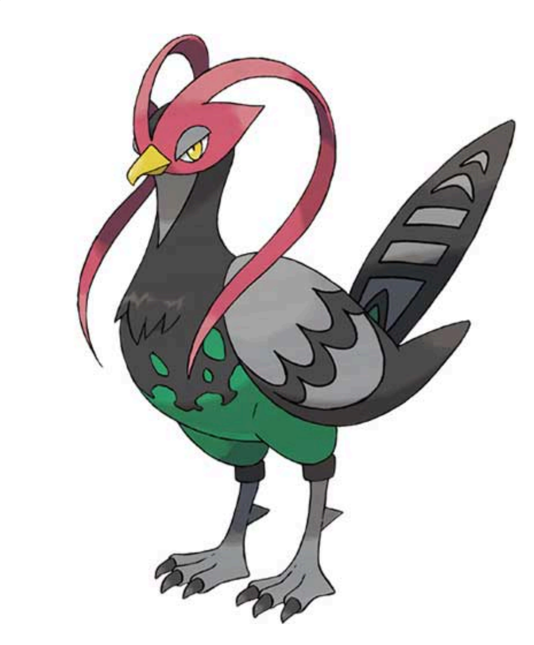
Unfezant

Proud Pokémon

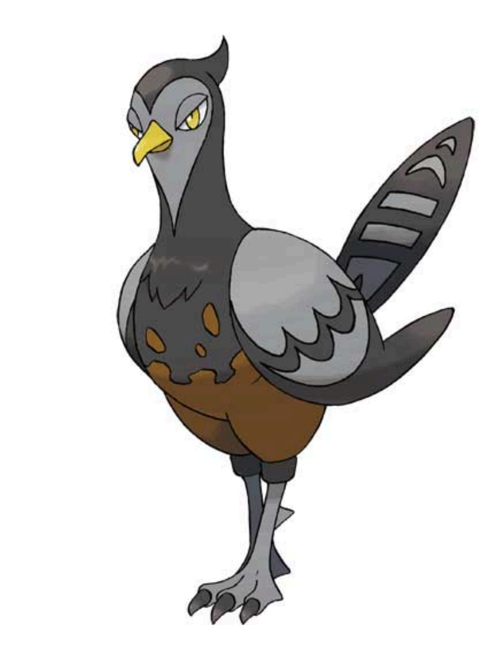
ケンホロウ

Kenhallow

#0521



Male



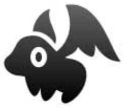
Female

Types	**Avg. Height**	**Avg. Weight**
Normal Flying	3′11″ / 1.2 m	63.9 lbs. / 29.0 kg

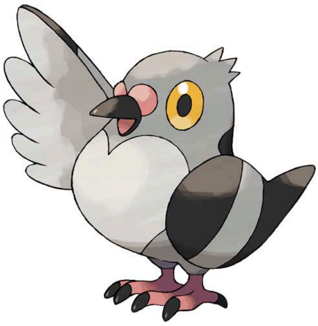
Gender Ratio

50% male, 50% female

Shape

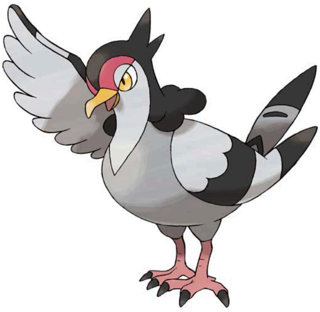


Footprint



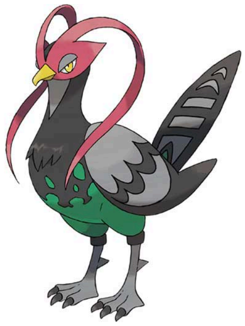
Pidove

→



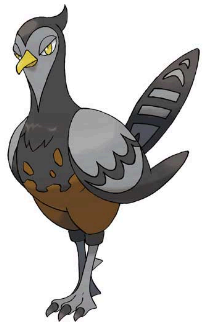
Tranquill

→
Male



Unfezant
Male

→
Female



Unfezant
Female

Pokédex Entries

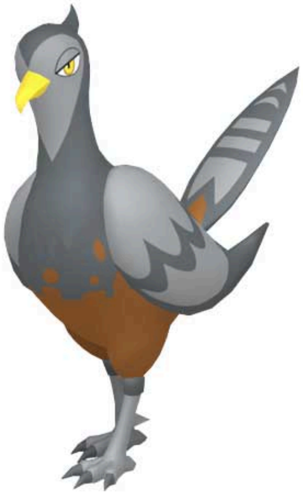
Generation V	
Black	Males swing their head plumage to threaten opponents. The females flying abilities surpass those of the males.
White	Males have plumage on their heads. They will never let themselves feel close to anyone other than their trainer.
Black 2 **White 2**	Males swing the plumage on their heads to threaten others, but females are better at flying.
Generation VI	
X **Omega Ruby**	Males swing their head plumage to threaten opponents. The females’ flying abilities surpass those of the males.
Y **Alpha Sapphire**	Males have plumage on their heads. They will never let themselves feel close to anyone other than their trainers.
Generation VIII	
Sword	**Male:** Unfezant are exceptional fliers. The females are known for their stamina, while the males outclass them in terms of speed. **Female:** Females of this species are very capable

	fliers, particularly notable for their stamina. They also take longer to adjust to people.
Shield	**Both genders:** This Pokémon is intelligent and intensely proud. People will sit up and take notice if you become the Trainer of one.
New Snap	Male and female Unfezant work together to raise their young. One goes out in search of food while the other stays back at the nest to protect their eggs.

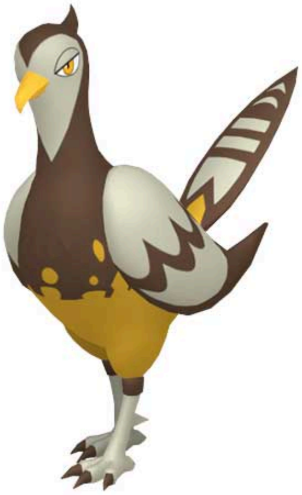
Sprites

Male

Shiny Male



Female



Shiny Female

Origin

Unfezant is based on a pheasant, possibly the green pheasant—the national bird of Japan—in particular. It may also incorporate aspects of other gamebirds, such as turkeys or the *Tragopan*, as well as doves and pigeons, which its pre-Evolutions are based on. Its body shape vaguely resembles that of a greater roadrunner, while the male’s head plumage may be inspired by the King of Saxony bird-of-paradise.

Unfezant’s gender differences appears to reflect sexual dimorphism in real-life birds in that the males have large head plumage and are more colorful than the females.

Name Origin

Unfezant may be a combination of corruptions of *unpleasant* and *pheasant*. It may also involve *unfazed*.

Kenhallow may derive from ケンホロロ *kenhororo* (onomatopoeia of pheasant cries) and けんもほろろ *ken-mo-hororo* (curt or brusque).

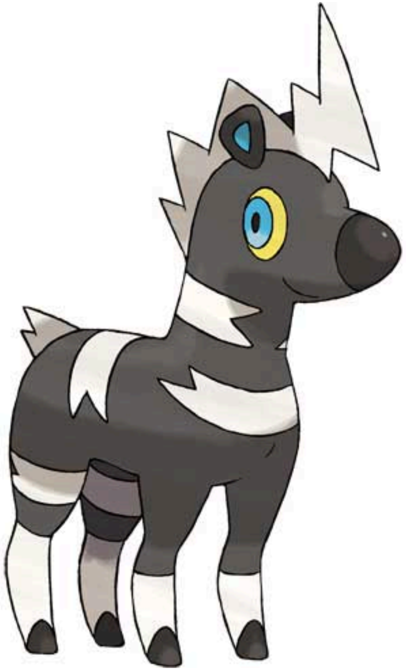
Blitzle

Electrified Pokémon

シママ

Shimama

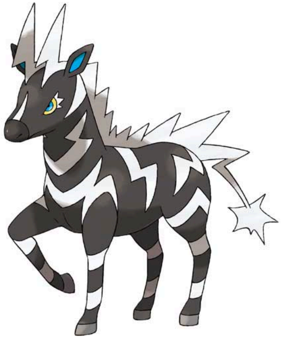
#0522



Types	**Avg. Height**	**Avg. Weight**
Electric	2′07″ / 0.8 m	65.7 lbs. / 29.8 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Blitzle

→



Zebstrika

Pokédex Entries

Generation V	
Black	Its mane shines when it discharges electricity. They use their flashing manes to communicate with each other.
White	When thunderclouds cover the sky, it will appear. It can catch lighting with its mane and store the electricity.
Black 2 **White 2**	Its mane shines when it discharges electricity. They use the frequency and rhythm of these flashes to communicate.
Generation VI	
X **Omega Ruby**	When thunderclouds cover the sky, it will appear. It can catch lightning with its mane and store the electricity.
Y **Alpha Sapphire**	Its mane shines when it discharges electricity. They use the frequency and rhythm of these flashes to communicate.
Generation IX	
Scarlet	Its heartbeat generates electricity. When Blitzle is surprised and its heart rate goes up, the voltage of its electricity also rises.
Violet	This Pokémon prefers places with lots of lightning strikes. It catches lightning with its mane and stores the electricity within its body.

Sprites

Shiny

Origin

Blitzle resembles a zebra foal and may be based on two of Helios’s steeds that pulled his chariot, Bronte and Sterope, which are Greek for thunder and lightning, respectively.

Name Origin

Blitzle may be a combination of *Blitz* (German for *lightning*) and *little*.

Shimama may be derived from 縞馬 *shimauma* (zebra).

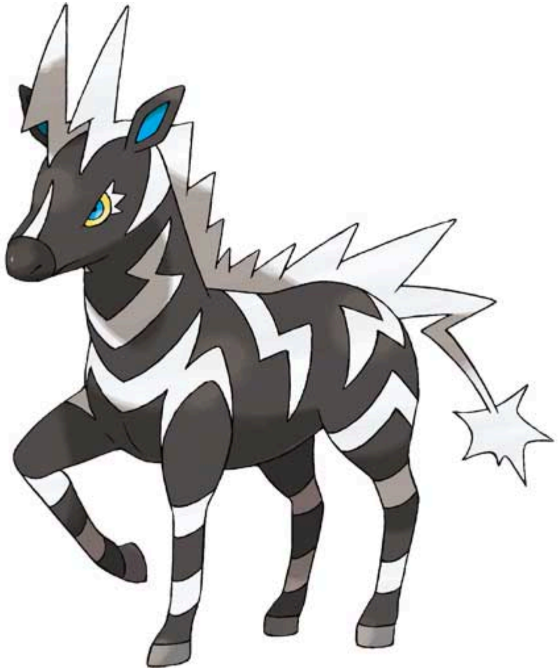
Zebstrika

Thunderbolt Pokémon

ゼブライカ

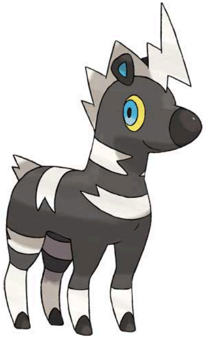
Zebraika

#0523



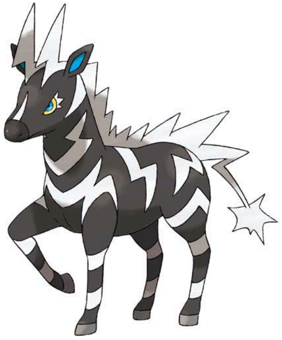
Types	Avg. Height	Avg. Weight
Electric	5′03″ / 1.6 m	175.3 lbs. / 79.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Blitzle

→



Zebstrika

Pokédex Entries

Generation V	
Black	They have lightning-like movements. When Zebstrika run at full speed, the sound of thunder reverberates.
White	This ill-tempered pokémon is dangerous because when it’s angry, it shoots lightning from its mane in all directions.
Black 2 **White 2**	When this ill-tempered Pokémon runs wild, it shoots lightning from its mane in all directions.
Generation VI	
X **Omega Ruby**	When this ill-tempered Pokémon runs wild, it shoots lightning from its mane in all directions.
Y **Alpha Sapphire**	They have lightning-like movements. When Zebstrika run at full speed, the sound of thunder reverberates.
Generation IX	
Scarlet	This Pokémon is aggressive and has a volatile disposition. When agitated, it will illuminate its mane in yellow and fire off bolts of electricity.
Violet	Once the herd hears thunder, it chases after the storm clouds so that the Blitzle in the group can use the lightning to charge up.

Sprites

Shiny

Origin

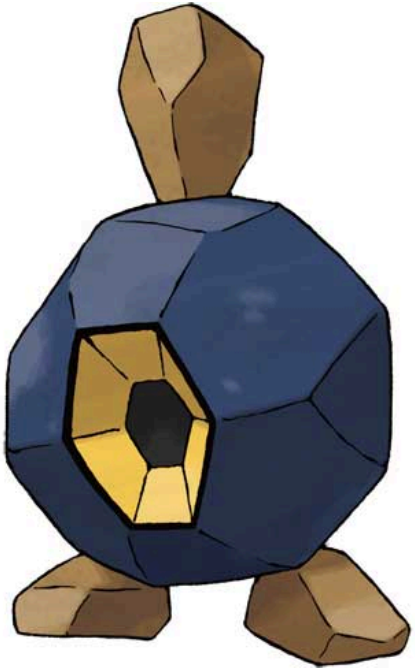
Zebstrika appears to be based on a zebra. It may also be based on two of Helios's steeds that pulled his chariot—Bronte and Sterope—which are Greek for thunder and lightning, respectively, as Zebstrika's species in Japanese can be translated as the "Thunder and Lightning Pokémon".

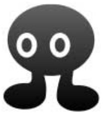
Name Origin

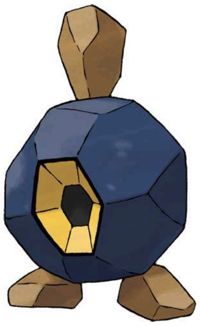
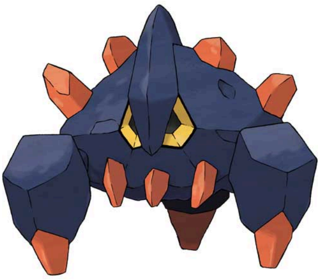
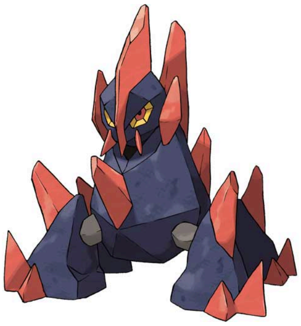
Zebstrika may be a combination of *zebra* and *lightning strike*.

Zebraika may be a combination of *zebra* and 雷火 *raika* (flash of lightning).

Roggenrola Mantle Pokémon	ダンゴロ *Dangoro*	**#0524**



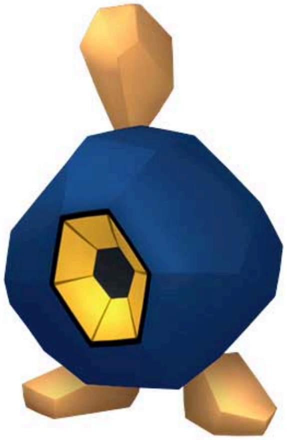
Types	**Avg. Height**	**Avg. Weight**
Rock	1′04″ / 0.4 m	39.7 lbs. / 18.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

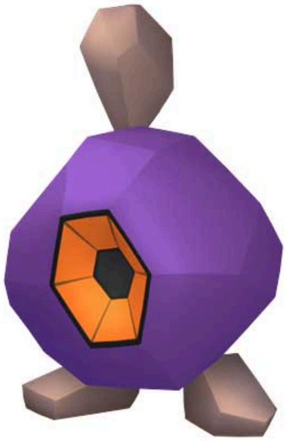
 **Roggenrola**	→	 Boldore	→	 Gigalith

Pokédex Entries

Generation V	
Black	Its ear is hexagonal in shape. Compressed underground, its body is as hard as steel.
White	They were discovered a hundred years ago in an earthquake fissure. Inside each one is an energy core.
Black 2 **White 2**	The hexagonal-shaped hole is its ear. It has a tendency to walk in the direction the sound is coming from.
Generation VI	
X **Omega Ruby**	Its ear is hexagonal in shape. Compressed underground, its body is as hard as steel.
Y **Alpha Sapphire**	They were discovered a hundred years ago in an earthquake fissure. Inside each one is an energy core.
Generation VII	
Sun	Born deep within the ground, it compares itself with similar species, such as Geodude and Carbink, to settle which has the hardest body.
Moon	The hexagonal cavity is its ear. walks in the direction of sounds it hears, but if the sounds cease, it panics and topples over.
Ultra Sun	The hexagonal hole is its ear. Deep in that ear is an energy core, so if you stick your hand in there, Roggenrola will be very angry.
Ultra Moon	It was found in a fissure in a layer of exposed rock. The material that makes up its body is dirt from several hundred years ago.
Generation VIII	
Sword	It’s as hard as steel, but apparently a long soak in water will cause it to soften a bit.
Shield	When it detects a noise, it starts to move. The energy core inside it makes this Pokémon slightly warm to the touch.

Sprites





Shiny

Origin

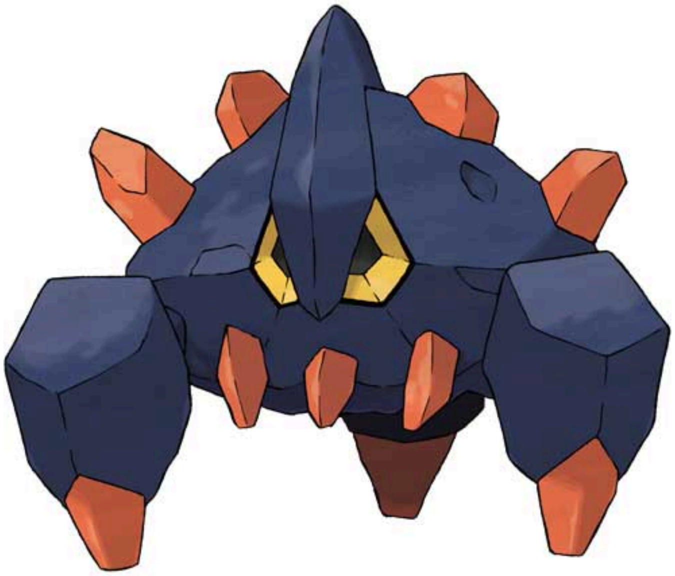
Roggenrola appears to be based on a geode and elemental creature, specifically a being of earth.

Name Origin

Roggenrola may be derived from *rock* and *rock and roll* or *rock-and-roller*.

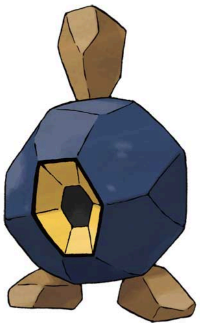
Dangoro may be a combination of 団子 *dango* (Japanese dumpling) and ゴロゴロ *goro goro* (onomatopoeia for the sound of a boulder rolling).

Boldore Ore Pokémon	ガントル *Gantle*	**#0525**



Types	Avg. Height	Avg. Weight
Rock	2′11″ / 0.9 m	224.9 lbs. / 102.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

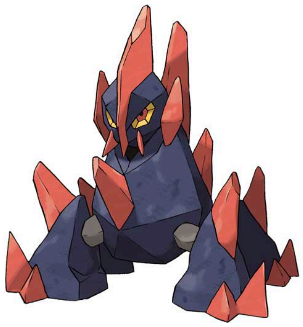


Roggenrola

→

Boldore

→

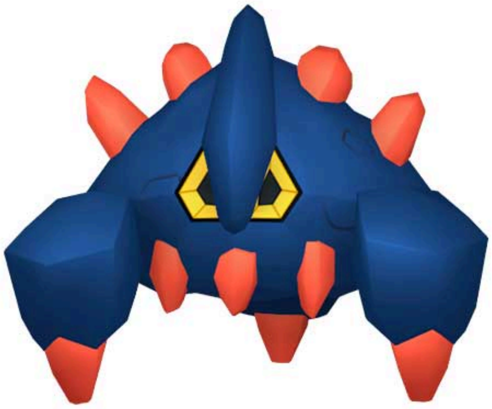


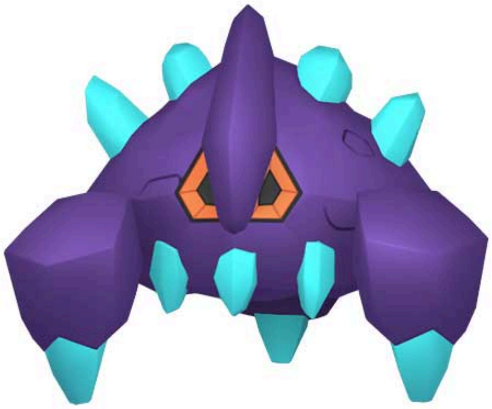
Gigalith

Pokédex Entries

Generation V	
Black	When it overflows with power, the orange crystal on its body glows. It looks for underground water in caves.
White	Because its energy was too great to be contained, the energy leaked and formed orange crystals.
Black 2 **White 2**	When it is healthy, its core sticks out. Always facing the same way, it swiftly moves front to back and left to right.
Generation VI	
X **Omega Ruby**	Because its energy was too great to be contained, the energy leaked and formed orange crystals.
Y **Alpha Sapphire**	When it is healthy, its core sticks out. Always facing the same way, it swiftly moves front to back and left to right.
Generation VII	
Sun	Its orange crystal is a mass of energy. Just one crystal fragment would provide enough fuel for a hundred dump trucks.
Moon	It explores caves in search of underground water. It’s not comfortable around water, so this Pokémon takes great care in lapping it up.
Ultra Sun	The energy overflowing from its body has turned into orange crystals that are hard enough to smash diamonds.
Ultra Moon	Its orange crystals are lumps of powerful energy. They’re valuable, so Boldore is sometimes targeted for them.
Generation VIII	
Sword	If you see its orange crystals start to glow, be wary. It’s about to fire off bursts of energy.
Shield	It relies on sound in order to monitor what’s in its vicinity. When angered, it will attack without ever changing the direction it’s facing.

Sprites





Shiny

Origin

Boldore appears to be based on a geode and elemental creature, specifically a being of earth. It also has some aspects of a crab with the three-legged structure of a tripod.

Name Origin

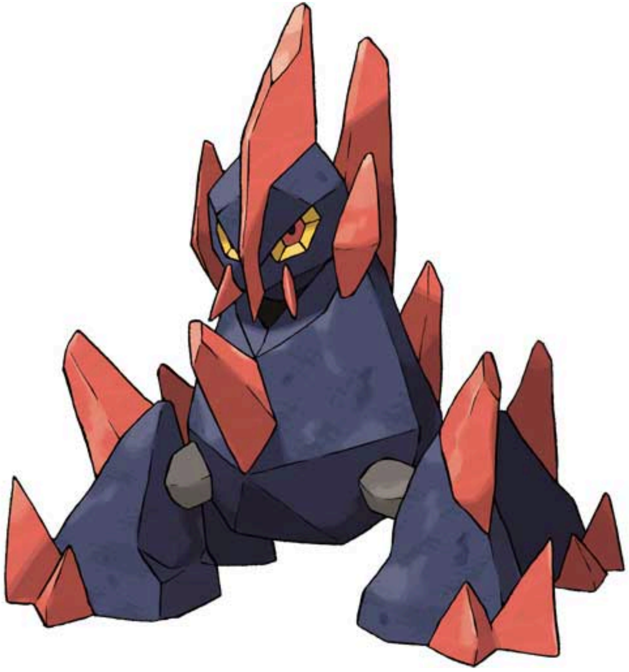
Boldore may be combination of *boulder*, *bold* (outstanding or large), and *ore*.

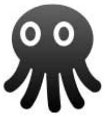
Gantle may be a combination of 岩 *gan* (rock) and *mantle*.

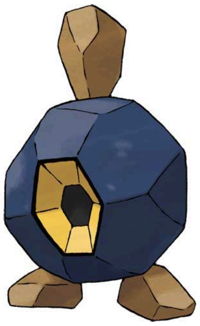
Gigalith
Compressed Pokémon

ギガイアス
Gigaiath

#0526



Types	**Avg. Height**	**Avg. Weight**
Rock	5′07″ / 1.7 m	573.2 lbs. / 260.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Roggenrola

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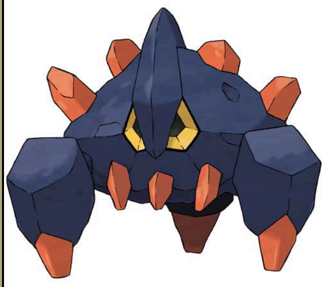
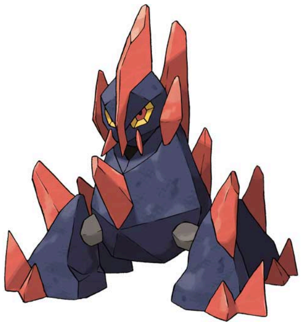


Boldore

→

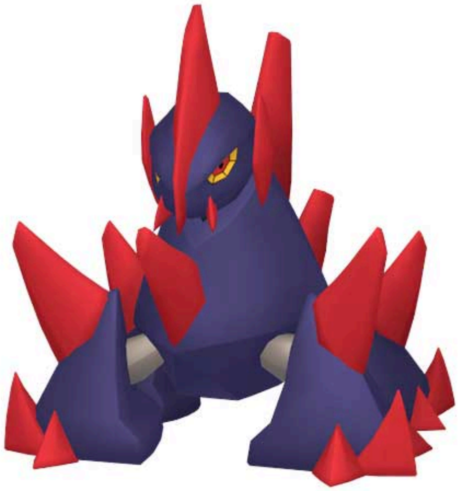


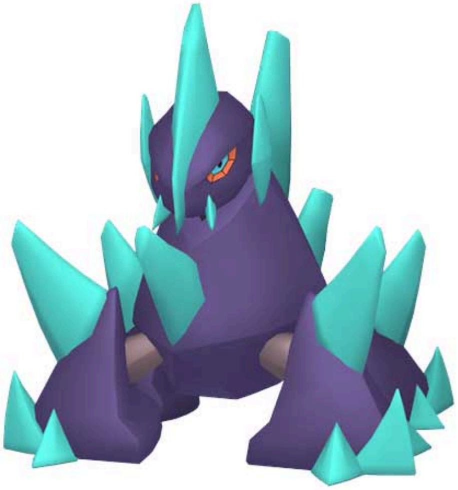
Gigalith

Pokédex Entries

Generation V	
Black	Compressing the energy from its internal core lets it fire off an attack capable of blowing away a mountain.
White	The solar energy absorbed by its body’s orange crystals is magnified internally and fired from its mouth.
Black 2 **White 2**	The solar rays it absorbs are processed in its energy core and fired as a ball of light.
Generation VI	
X **Omega Ruby**	The solar rays it absorbs are processed in its energy core and fired as a ball of light.
Y **Alpha Sapphire**	Compressing the energy from its internal core lets it fire off an attack capable of blowing away a mountain.
Generation VII	
Sun	The blasts of energy it makes from sunbeams have terrifying power. However, it’s not able to fire its blasts at night or on rainy days.
Moon	Known for its hefty horsepower, this Pokémon is a popular partner for construction workers.
Ultra Sun	When it fires off energy with all its might, the power creates countless fissures on its body.
Ultra Moon	It absorbs rays of sunlight and shoots out energy. It’s usually lurking deep beneath the surface.
Generation VIII	
Sword	This hardy Pokémon can often be found on construction sites and in mines, working alongside people and Copperajah.
Shield	Although its energy blasts can blow away a dump truck, they have a limitation: they can only be fired when the sun is out.

Sprites





Shiny

Origin

Gigalith appears to be based on a crystal formation and elemental creature, specifically a being of earth.

Name Origin

Gigalith may be a combination of γίγας *gigas* (Greek for giant) and λίθος *lithos* (Greek for stone). It may also refer to *megalith* or *monolith*.

Gigaiath may be a combination of γίγας *gigas*, Γαῖα *Gaia* (the Greek goddess personifying the Earth), and *Goliath*. It may also involve アース *āsu* (earth).

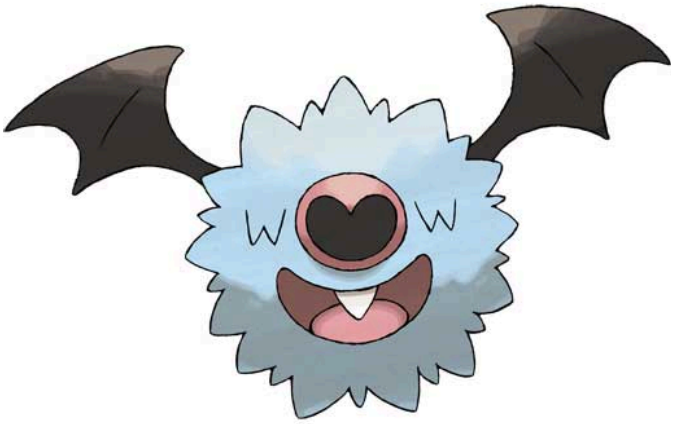
Woobat

Bat Pokémon

コロモリ

Koromori

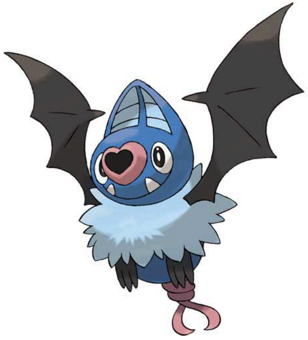
#0527



Types Psychic Flying	**Avg. Height** 1′04″ / 0.4 m	**Avg. Weight** 4.6 lbs. / 2.1 kg
Gender Ratio 50% male, 50% female	**Shape**	**Footprint** —

Woobat

→

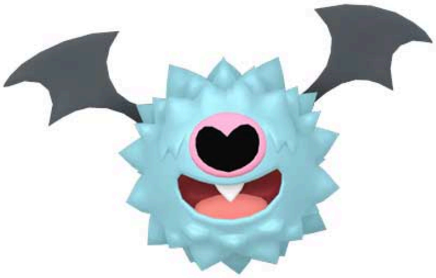


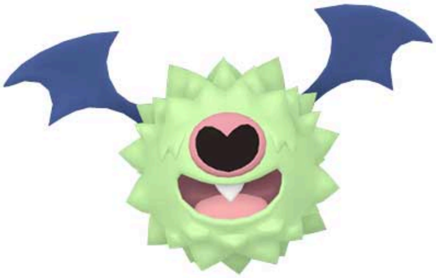
Swoobat

Pokédex Entries

Generation V	
Black	Its habitat is dark forests and caves. It emits ultrasonic waves from its nose to learn about its surroundings.
White	Suction from its nostrils enables it to stick to cave walls during sleep. It leaves a heart-shaped mark behind.
Black 2 **White 2**	The heart-shaped mark left on a body after a Woobat has been attached to it is said to bring good fortune.
Generation VI	
X **Omega Ruby**	Its habitat is dark forests and caves. It emits ultrasonic waves from its nose to learn about its surroundings.
Y **Alpha Sapphire**	The heart-shaped mark left on a body after a Woobat has been attached to it is said to bring good fortune.
Generation VIII	
Sword	While inside a cave, if you look up and see lots of heart-shaped marks lining the walls, it’s evidence that Woobat live there.
Shield	It emits ultrasonic waves as it flutters about, searching for its prey on bug Pokémon.
New Snap	Woobat love dark environments. It looks like they left those heart-shaped markings on the ruin walls. They use the suction from their nostrils to stick themselves to walls while they sleep.

Sprites





Shiny

Origin

With its light-colored fur, prominent nose and fluffy, round bodies, Woobat appears to be based on Honduran white bats. In particular, their shape resembles how these bats look when they're curled up together. Sunlight filters through the leaves these bats sleep on and make their white fur appear green during the day, which would mirror Woobat's Shiny form.

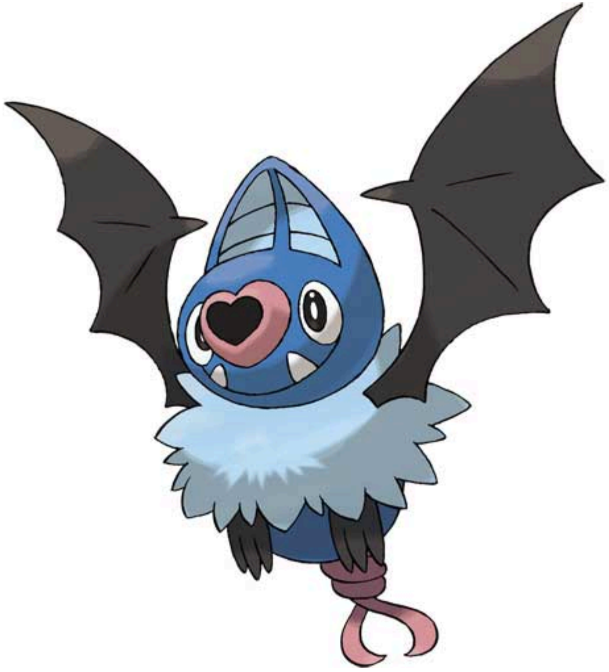
It may also be a literal interpretation of a heart-nosed bat. The hair covering its eyes may be a reference to the myth of bats being blind or having extremely poor eyesight. Woobat's nose resembles a rubber stamp, befitting its signature move, Heart Stamp. Its round nose leaf and sharp central tooth may be inspired by vampire bats; this tooth also resembles a baby tooth, which may allude to its status as a first-stage Pokémon with low base stats.

Name Origin

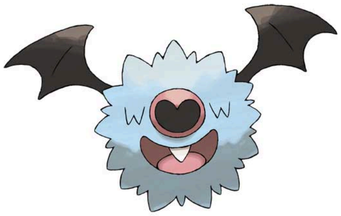
Woobat may be a combination of *woo* and *bat*. It may also involve *wool* from its woolly appearance.

Koromori may be a combination of 心 *kokoro* (heart) or コロコロ *korokoro* (onomatopoeia for lightly rolling) and 蝙蝠 *kōmori* (bat).

Swoobat Courting Pokémon	ココロモリ *Kokoromori*	**#0528**



Types	**Avg. Height**	**Avg. Weight**
Psychic Flying	2′11″ / 0.9 m	23.1 lbs. / 10.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Woobat

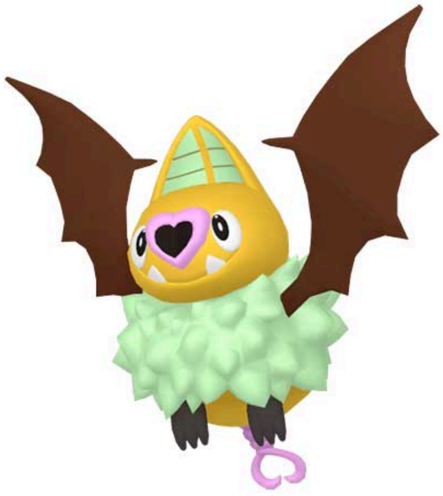
→

Swoobat

Pokédex Entries

Generation V	
Black	It emits soundwaves of various frequencies from its nose, including some powerful enough to destroy rocks.
White	Anyone who comes into contact with the ultrasonic waves emitted by a courting male experiences a positive mood shift.
Black 2 **White 2**	It shakes its tail vigorously when it emits ultrasonic waves strong enough to reduce concrete to rubble.
Generation VI	
X **Omega Ruby**	It shakes its tail vigorously when it emits ultrasonic waves strong enough to reduce concrete to rubble.
Y **Alpha Sapphire**	Anyone who comes into contact with the ultrasonic waves emitted by a courting male experiences a positive mood shift.
Generation VIII	
Sword	Emitting powerful sound waves tires it out. Afterward, it won’t be able to fly for a little while.
Shield	The auspicious shape of this Pokémon’s nose apparently led some regions to consider Swoobat a symbol of good luck.

Sprites



Shiny

Origin

Swoobat appears to based on a New World leaf-nosed bat, though its fur makes it resemble in particular a Honduran white bat. Sunlight filters through the leaves these bats sleep on and makes their white fur appear green during the day, which mirrors Swoobat’s Shiny form.

It may be a literal interpretation of a heart-nosed bat. It also resembles a horseshoe bat. Swoobat’s nose resembles a rubber stamp, befitting its signature move, Heart Stamp. Its prominent fangs may be inspired by vampire bats.

Name Origin

Swoobat may be a combination of *swoon* or *swoop* and *bat*. Its English name containing the English name of its pre-evolved form (Woobat) mirrors how its Japanese name (Kokoromori) contains the Japanese name of its pre-evolved form (Koromori).

Kokoromori may be a combination of 心 *kokoro* (heart) and 蝙蝠 *kōmori* (bat).

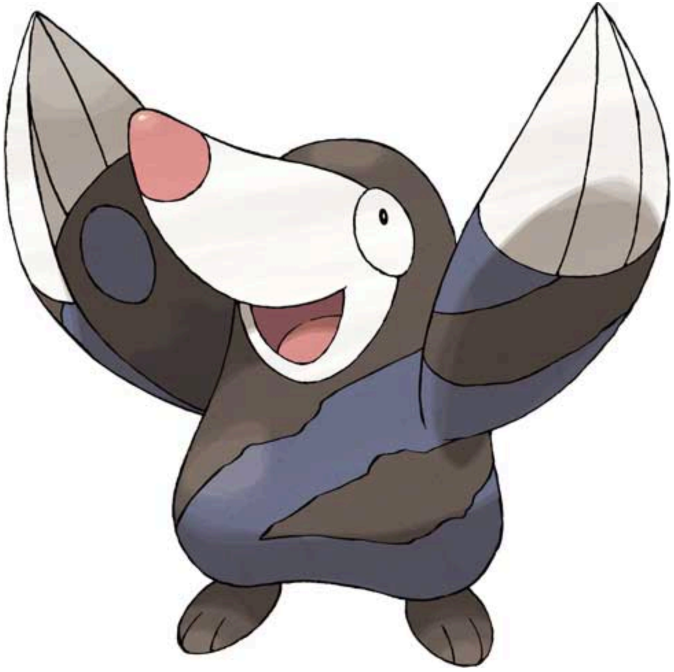
Drilbur

Mole Pokémon

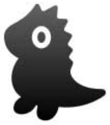
モグリュー

Mogurew

#0529



Types	**Avg. Height**	**Avg. Weight**
Ground	1′00″ / 0.3 m	18.7 lbs. / 8.5 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Drilbur

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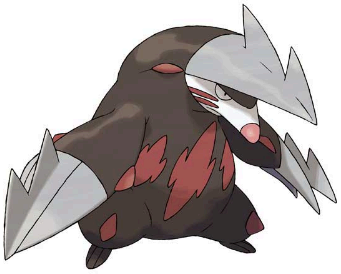


Excadrill

Pokédex Entries

Generation V	
Black	It can dig though ground at a speed of 30 mph. It could give a car running aboveground a good race.
White	It makes its way swiftly through the soil by putting both claws together and rotating at high speed.
Black 2 **White 2**	By spinning its body, it can dig straight through the ground at a speed of 30 mph.
Generation VI	
X **Omega Ruby**	It makes its way swiftly through the soil by putting both claws together and rotating at high speed.
Y **Alpha Sapphire**	By spinning its body, it can dig straight through the ground at a speed of 30 mph.
Generation VIII	
Sword	It brings its claws together and whirls around at high speed before rushing toward its prey.
Shield	It's a digger, using its claws to burrow through the ground. It causes damage to vegetable crops, so many farmers have little love for it.
New Snap	Drilbur presses its claws together and spins its body to dig through the soil. If you see one pop its head above ground, that means it's just taking a break.
Generation IX	
Scarlet	It can dig through the ground at a speed of 30 mph. It could give a car running aboveground a good race.
Violet	It makes its way swiftly through the soil by putting both claws together and rotating at high speed.
Legends: Z-A	By spinning its body, it can dig straight through the ground at a speed of 30 mph.
Pokopia	It makes its way swiftly through the soil by putting both claws together and rotating at high speed.

Sprites

Shiny

Origin

Drilbur is based on a mole. The shape of its arms could come from shovels, and its claws from the teeth of burrs.

Name Origin

Drilbur may be a combination of *drill* and *burrow* or *burr*.

Mogurew may be a combination of もぐら *mogura* and どりゅう *doryū*, which are both possible readings of 土竜 (mole). It may also involve *screw* or *shrew*.

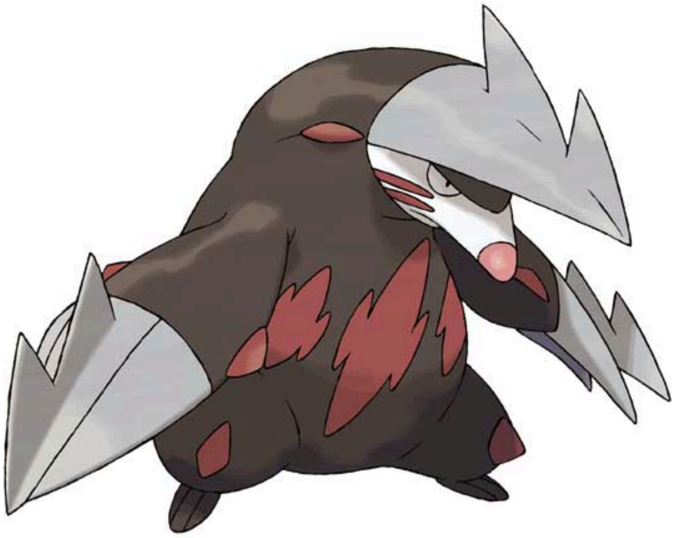
Excadrill

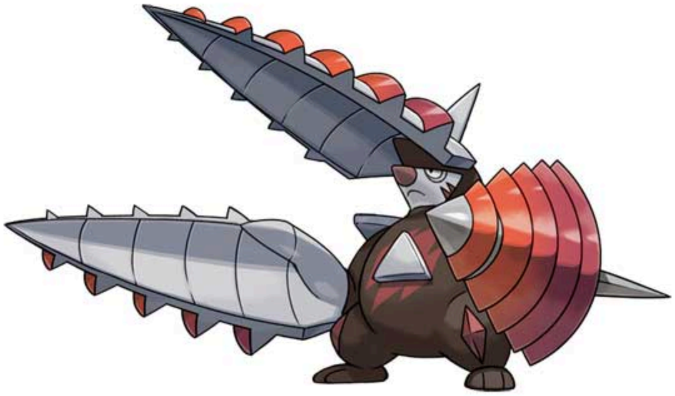
Subterrene Pokémon

ドリュウズ

Doryuzu

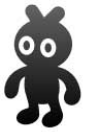
#0530

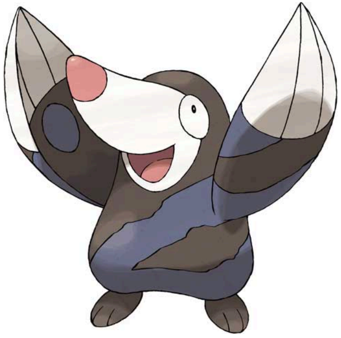
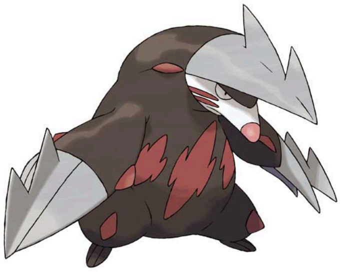




Mega Excadrill

Types	**Avg. Height**	**Avg. Weight**
Ground Steel	2′04″ / 0.7 m Excadrill	89.1 lbs. / 40.4 kg Excadrill

	2′11″ / 0.9 m Mega Excadrill	132.3 lbs. / 60.0 kg Mega Excadrill
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**

 Drilbur	→	 **Excadrill**

Pokédex Entries

Generation V	
Black	It can help in tunnel construction. Its drill has evolved into steel strong enough to bore through iron plates.
White	More than 300 feet below the surface, they build mazelike nests. Their activity can be destructive to subway tunnels.
Black 2 **White 2**	Forming a drill with its steel claws and head, it can bore through a steel plate, no matter how thick it is.
Generation VI	
X **Omega Ruby**	It can help in tunnel construction. Its drill has evolved into steel strong enough to bore through iron plates.
Y **Alpha Sapphire**	More than 300 feet below the surface, they build mazelike nests. Their activity can be destructive to subway tunnels.

Generation VIII	
Sword	It’s not uncommon for tunnels that appear to have formed naturally to actually be a result of Excadrill’s rampant digging.
Shield	Known as the Drill King, this Pokémon can tunnel through the terrain at speeds of over 90 mph.
Generation IX	
Scarlet	Forming a drill with its steel claws and head, it can bore through a steel plate, no matter how thick it is.
Violet	Its drill, which has evolved into steel, is strong enough to bore through iron plates. This Pokémon is a great help in tunnel construction.
Legends: Z-A	More than 300 feet below the surface, they build mazelike nests. Their activity can be destructive to subway tunnels. **Mega Evolution:** If this Pokémon brings its arms and head together to form a streamlined shape and spins at high speeds, it can destroy anything.
Pokopia	Forming a drill with its steel claws and head, it can bore through a steel plate, no matter how thick it is.

Sprites

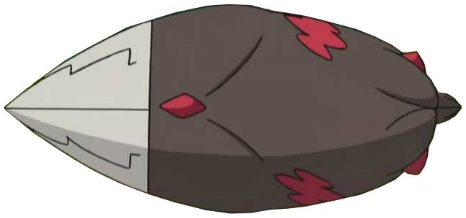
Shiny

Mega

Shiny Mega

Origin

Excadrill seems to be based on a mole, though it also shares characteristics with digging tools such as shovels and drills. When it is folded up, the spikes on its claws and horn give it a resemblance to the drill of a roadheader, a mining vehicle used to bore tunnels underground. It may also be based on subterrenes, subterranean drilling vehicles sometimes called “battle moles”, as suggested by its English category.



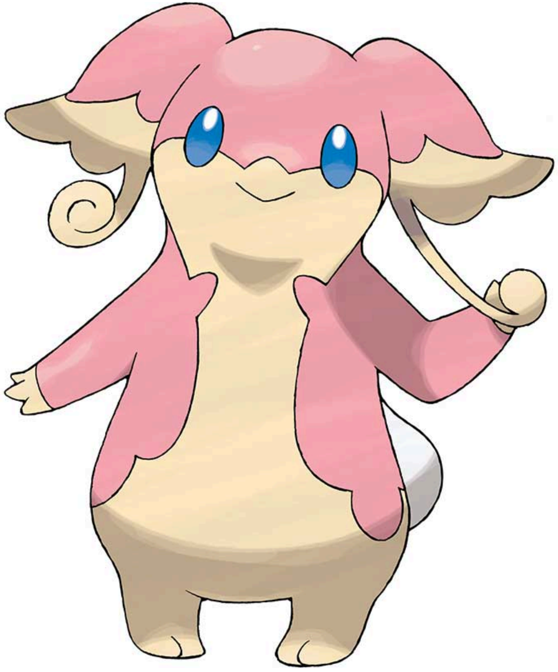
Mega Excadrill emphasizes its aformentioned drill-like features even further with its enlarged drill blades and claws, though the elongated shape and flame jets of its drill form also make it resemble a rocket. The same flames, alongside the blue gradient on its grooves, may be based on how drill bits heat up while boring through solid materials.

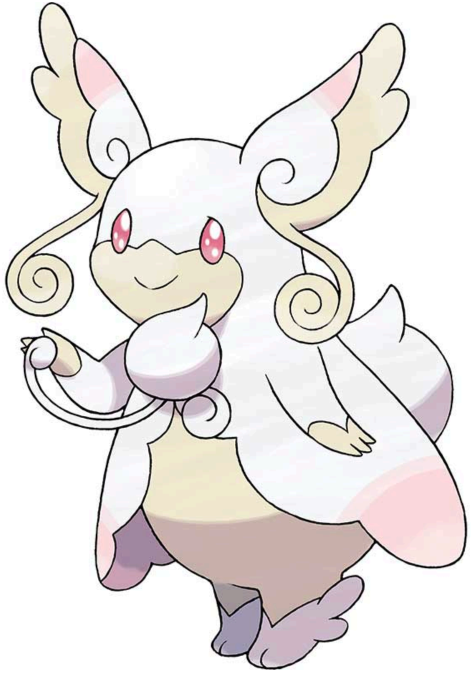
Name Origin

Excadrill may be a combination of *excavate* and *drill*.

Doryuzu may be a combination of ドリル *doriru* (drill), 土竜 *doryū* (mole), and 渦 *uzu* (spiral or swirl).

Audino Hearing Pokémon	タブンネ *Tabunne*	**#0531**





Mega Audino

Types	**Avg. Height**	**Avg. Weight**
Normal Audino	3′07″ / 1.1 m Audino	68.3 lbs. / 31.0 kg Audino

Normal Fairy Mega Audino	4′11″ / 1.5 m Mega Audino	70.5 lbs. / 32.0 kg Mega Audino
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**

Pokédex Entries

Generation V	
Black	It touches others with the feelers on its ears, using the sound of their heartbeats to tell how they are feeling.
White	Its auditory sense is astounding. It has a radar-like ability to understand its surrounding through slight sounds.
Black 2 **White 2**	Using the feelers on its ears, it can tell how someone is feeling or when an egg might hatch.
Generation VI	
X **Omega Ruby**	Using the feelers on its ears, it can tell how someone is feeling or when an egg might hatch.
Y **Alpha Sapphire**	It touches others with the feelers on its ears, using the sound of their heartbeats to tell how they are feeling.
Generation VIII	
Sword	Audino’s sense of hearing is superb. Not even a pebble rolling along over a mile away will escape Audino’s ears.
Shield	This Pokémon has a kind heart. By touching with its feelers, Audino can gauge other creatures’ feelings and physical conditions.

New Snap	You’ve come across Audino plenty of times in my lab, I’m sure. It’s so sensitive to sound, it can pick up on the tiniest changes around it. It’s always the first to notice if I’m not feeling well.
Generation IX	
Legends: Z-A	It touches others with the feelers on its ears, using the sound of their heartbeats to check their emotions and physical health. **Mega Evolution:** Anyone who touches the secondary feelers that have sprouted from the base of its throat will fall into a deep sleep.
Pokopia	Audino’s sense of hearing is superb. Not even a pebble rolling along over a mile away will escape Audino’s ears.

Sprites

Shiny

Mega

Shiny Mega

Origin

According to Ken Sugimori, Audino was designed with *Pokémon the Series: Black & White* in mind, to replace Nurse Joy's Chansey in the Unova region.

Audino seems to be partially based on rabbits, with features similar to a physician or nurse. The stethoscope-like feelers on its ears also resemble a cochlea, a part of the inner ear involved in hearing, or a butterfly's antennae, or proboscis. The ears themselves resemble wings, which may reference the caduceus as a symbol of medicine in the United States. The ears also resemble butterfly wings, especially in its Mega Evolved form, making it similar to some depictions of a fairy. Mega Audino could take some influence from angels, as well as doctors. Mega Audino may also have a resemblance to the Sweet Lolita fashion style, having a flowing, white-and-pink "coat", "boots", and ears, or perhaps even the Magical Girl subgenre seen in Japanese pop culture. Audino’s rabbit-like traits and caregiver behavior may allude to the myth of the Moon Rabbit preparing the elixir of life, particularly its healing capabilities and Fairy typing in its Mega Evolved form.

Name Origin

Audino may be derived from *audio* and a pun on the phrase “I dunno.”

Tabunne may be derived from a pun of 多分ね *tabun ne* (maybe) or 多聞 *tabun* (hearing many things). It may also involve 耳朶 *mimitabu* (earlobe).

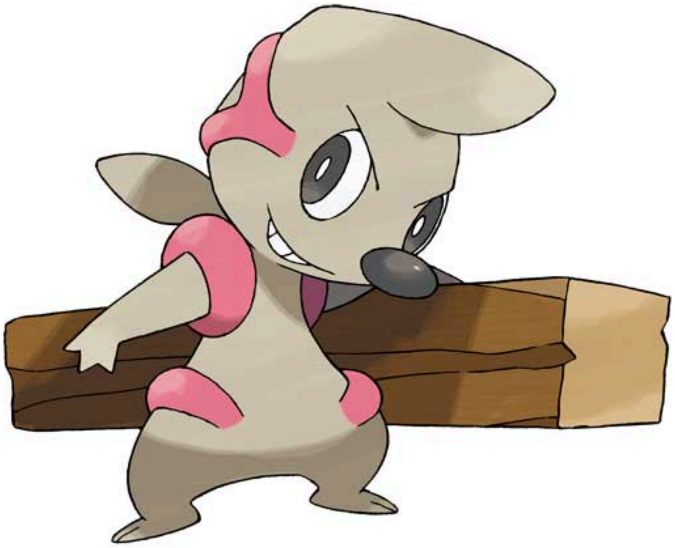
Timburr

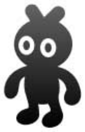
Muscular Pokémon

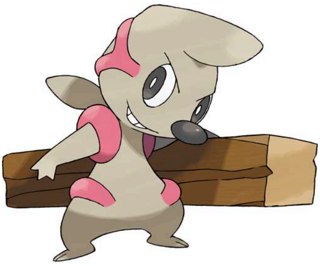
ドッコラー

Dokkorer

#0532



Types	**Avg. Height**	**Avg. Weight**
Fighting	2′00″ / 0.6 m	27.6 lbs. / 12.5 kg
Gender Ratio	**Shape**	**Footprint**
75% male, 25% female		



Timburr

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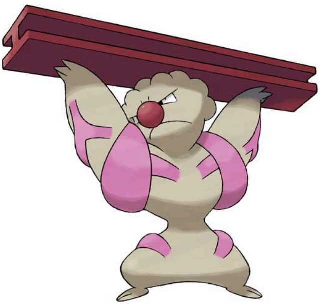

Gurdurr

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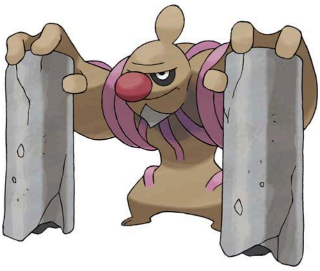
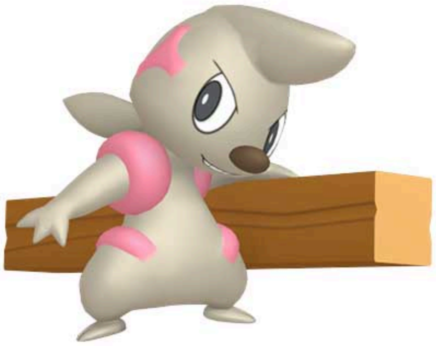


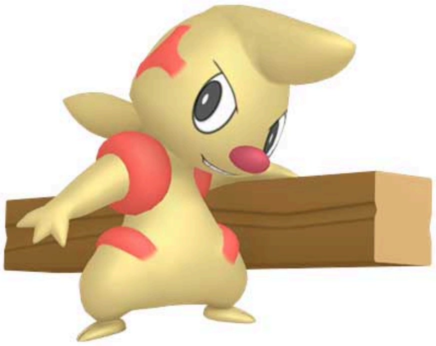
Conkeldurr

Pokédex Entries

Generation V	
Black	It fights by swinging a piece of lumber around. It is close to evolving when it can handle the lumber without difficulty.
White	These Pokémon appear at building sites and help out with construction. They always carry squared logs.
Black 2 **White 2**	Always carrying squared logs, they help out with construction. As they grow, they carry bigger logs.
Generation VI	
X **Omega Ruby**	These Pokémon appear at building sites and help out with construction. They always carry squared logs.
Y **Alpha Sapphire**	Always carrying squared logs, they help out with construction. As they grow, they carry bigger logs.
Generation VIII	
Sword	It loves helping out with construction projects. It loves it so much that if rain causes work to halt, it swings its log around and throws a tantrum.
Shield	Timburr that have started carrying logs that are about three times their size are nearly ready to evolve.
Generation IX	
Scarlet	Always carrying squared logs, they help out with construction. As they grow, they carry bigger logs.
Violet	It fights by swinging a piece of lumber around. It is close to evolving when it can handle heavy lumber without difficulty.
Pokopia	Always carrying squared logs, they help out with construction. As they grow, they carry bigger logs.

Sprites





Shiny

Origin

Timburr’s Pokédex entry supports that it and its Evolutions are based on construction workers. Timburr in particular is always holding a square log of wood. Its body appears to be covered with swollen veins from physical labor. Due to its clownish nose, it may have also been based on a carny.

Name Origin

Timburr is a corruption of *timber* and may also derive from *burly*.

Dokkorer may be derived from どっこらしょ *dokkorasho* (heave-ho). It may also involve δοκάρι *dokári* (Greek for beam).

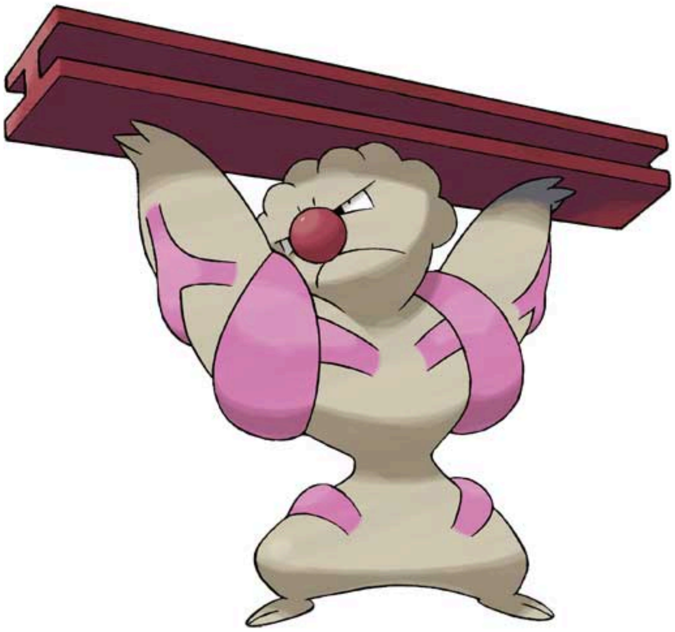
Gurdurr

Muscular Pokémon

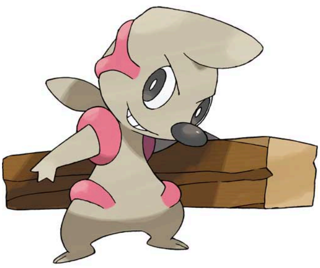
ドテッコツ

Dotekkotsu

#0533



Types	Avg. Height	Avg. Weight
Fighting	3′11″ / 1.2 m	88.2 lbs. / 40.0 kg
Gender Ratio	**Shape**	**Footprint**
75% male, 25% female		

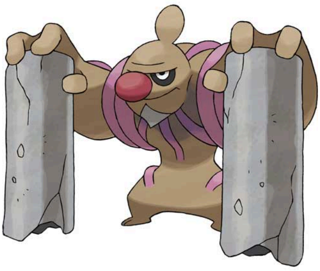


Timburr

→

Gurdurr

→

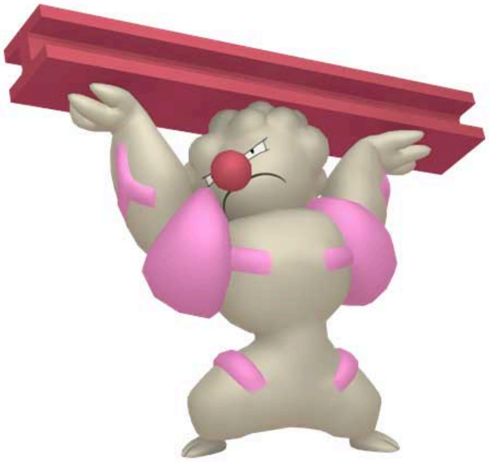


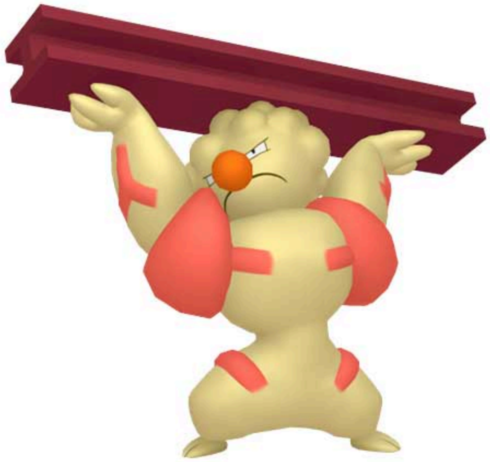
Conkeldurr

Pokédex Entries

Generation V	
Black	This Pokémon is so muscular and strongly built that even a group of wrestlers could not make it budge an inch.
White	They strengthen their bodies by carrying steel beams. They show off their big muscles to their friends.
Black 2 **White 2**	With strengthened bodies, they skilfully wield steel beams to take down buildings.
Generation VI	
X **Omega Ruby**	With strengthened bodies, they skillfully wield steel beams to take down buildings.
Y **Alpha Sapphire**	This Pokémon is so muscular and strongly built that even a group of wrestlers could not make it budge an inch.
Generation VIII	
Sword	It shows off its muscles to Machoke and other Gurdurr. If it fails to measure up to the other Pokémon, it lies low for a little while.
Shield	Gurdurr excels at demolition. Construction is not its forte. In any case, there’s skill in the way this Pokémon wields its metal beam.
Generation IX	
Scarlet	They strengthen their bodies by carrying steel beams. They show off their big muscles to their friends.
Violet	This Pokémon is so muscular and strongly built that even a group of wrestlers could not make it budge an inch.
Pokopia	They strengthen their bodies by carrying steel beams. They show off their big muscles to their friends.

Sprites





Shiny

Origin

Timburr’s Pokédex entry supports that it and its evolved forms are based on construction workers. Gurdurr in particular is always holding a steel beam. Its body appears to be covered with swollen veins from physical labor. The swollen parts on its shoulders resemble tasuki, a sash traditionally used by laborers to work without harming their garment’s sleeves. Due to its clown nose, clown hair-like structure on its head, and buff body, Gurdurr may have also been based on a muscleman carny from a carnival sideshow. A red nose is also often used commonly in anime for old gruff men.

Name Origin

Gurdurr may be derived from *girder* (support beam).

Dotekkotsu may be a combination of 土木 *doboku* (engineering works) and 鉄骨 *tekkotsu* (steel frame).

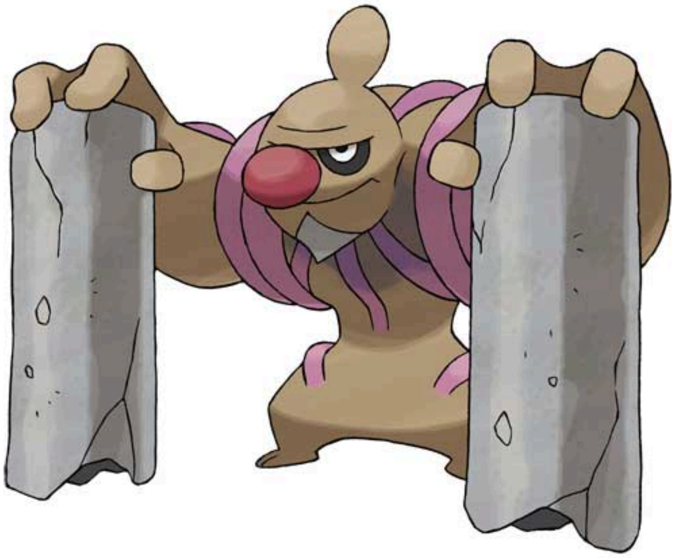
Conkeldurr

Muscular Pokémon

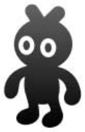
ローブシン

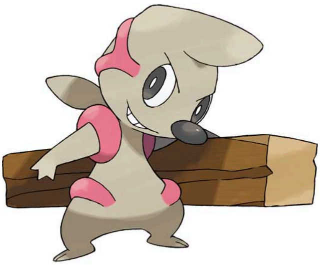
Roubushin

#0534



Types	Avg. Height	Avg. Weight
Fighting	4′07″ / 1.4 m	191.8 lbs. / 87.0 kg

Gender Ratio	Shape	Footprint
75% male, 25% female		



Timburr

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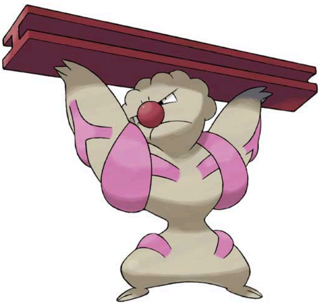


Gurdurr

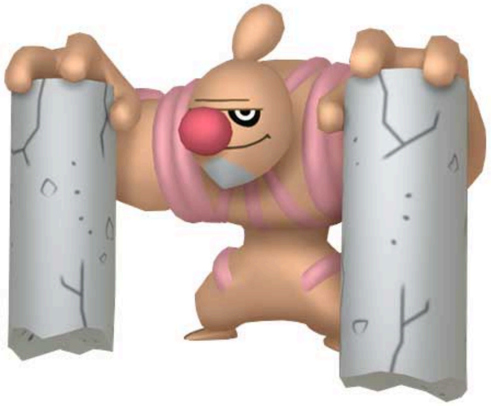
→

Conkeldurr

Pokédex Entries

Generation V	
Black	It is thought that Conkeldurr taught humans how to make concrete more than 2,000 years ago.
White	They use concrete pillars as walking canes. They know moves that enable them to swing the pillars freely in battle.
Black 2 **White 2**	Rather than rely on force, they master moves that utilize the centrifugal force of spinning concrete.
Generation VI	
X **Omega Ruby**	It is thought that Conkeldurr taught humans how to make concrete more than 2,000 years ago.
Y **Alpha Sapphire**	Rather than rely on force, they master moves that utilize the centrifugal force of spinning concrete.
Generation VIII	
Sword	Concrete mixed by Conkeldurr is much more durable than normal concrete, even when the compositions of the two materials are the same.
Shield	When going all out, this Pokémon throws aside its concrete pillars and leaps at opponents to pummel them with its fists.
Generation IX	
Scarlet	It is thought that Conkeldurr taught humans how to make concrete more than 2,000 years ago.
Violet	Rather than rely on their strength, they master moves that make good use of centrifugal force to swing around concrete.
Pokopia	It is thought that Conkeldurr taught humans how to make concrete more than 2,000 years ago.

Sprites



Shiny

Origin

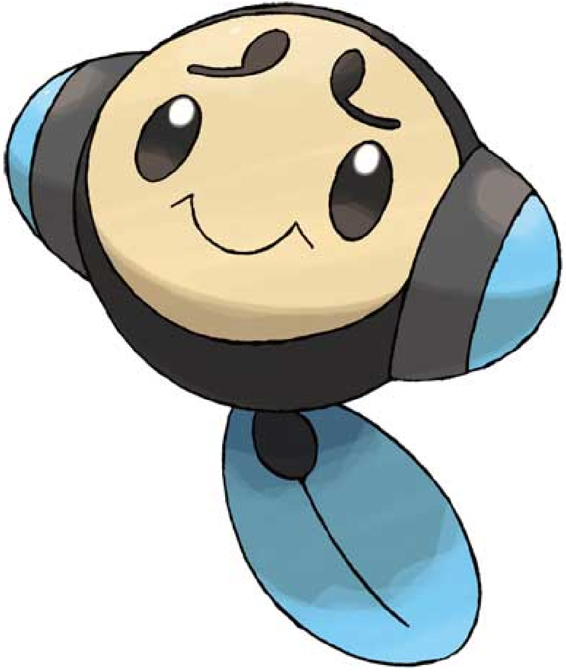
At first glance, Conkeldurr’s brutal humanoid appearance suggests inspiration from ogres of European folklore. Timburr’s Pokédex entry supports that it and its evolved forms are based on construction workers. Conkeldurr in particular is always holding two concrete pillars. Its body appears to be covered with swollen veins from physical labor. The swollen parts on its shoulders resemble tasuki, a sash traditionally used by laborers to work without harming their garment’s sleeves. In particular, the design might be based on a *niō-dasuki*, a variation used in aragoto kabuki to signify strength. Due to its clown nose and buff body, it may have also been based on a muscleman carny from a carnival sideshow. It also seems to be based on an elderly person since it has a gray tuft under its chin and uses its pillars as walking canes. A red nose is also given to some anime characters, commonly shown on many older men. It bears an uncanny resemblance to depictions of Samson destroying the central pillars of the Temple of Dagon.

Name Origin

Conkeldurr may be a combination of *concrete* and *elder*. It may also involve *conk*, having meaning as both an especially large nose and to hit someone on the head.

Roubushin may be a combination of 老 *rō* (old) and 武神 *bushin* (warlord) or 普請 *fushin* (construction work/public work).

Tympole Tadpole Pokémon	**オタマロ** *Otamaro*	**#0535**



Types	Avg. Height	Avg. Weight
Water	1′08″ / 0.5 m	9.9 lbs. / 4.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female	🐟	—

Tympole

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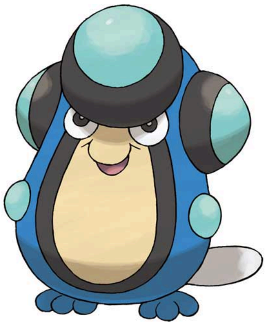

Palpitoad

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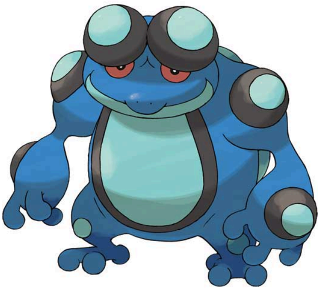


Seismitoad

Pokédex Entries

Generation V	
Black	They warn others of danger by vibrating their cheeks to create a high-pitched sound.
White	By vibrating its cheeks, it emits sound waves imperceptible to humans. It uses the rhythm of these sounds to talk.
Black 2 **White 2**	By vibrating its cheeks, it emits sound waves imperceptible to humans and warns others of danger.
Generation VI	
X **Omega Ruby**	By vibrating its cheeks, it emits sound waves imperceptible to humans and warns others of danger.
Y **Alpha Sapphire**	By vibrating its cheeks, it emits sound waves imperceptible to humans. It uses the rhythm of these sounds to talk.
Generation VIII	
Sword	Graceful ripples running across the water's surface are a sure sign that Tympole are singing in high-pitched voices below.
Shield	It uses sound waves to communicate with others of its kind. People and other Pokémon species can't hear its cries of warning.

Sprites

Shiny

Origin

Tympole appears to be a combination of a toad tadpole and a loudspeaker. Its spherical bumps resemble headphones, and were probably inspired by either the toads’ “warts” (known as parotoid glands), or the tympanum of a real-life toad, an eardrum-like body part located in the same area which the toad uses to hear. Its eyebrows resemble musical notes, specifically the quarter note.

Tympole and Palpitoad’s designs were worked backwards from Seismitoad’s design.

Name Origin

Tympole may be a combination of *timpani* or *tympanum* (both being types of drums), or *tympanic membrane* (eardrum; referring to the bumps on each side of its head), and *tadpole*.

Otamaro may be a combination of お玉杓子 *otamajakushi* (tadpole; musical notes) and 麿 *maro* (affectionate suffix for young men) or 麻呂眉 *maro-mayu* (shaved eyebrows).

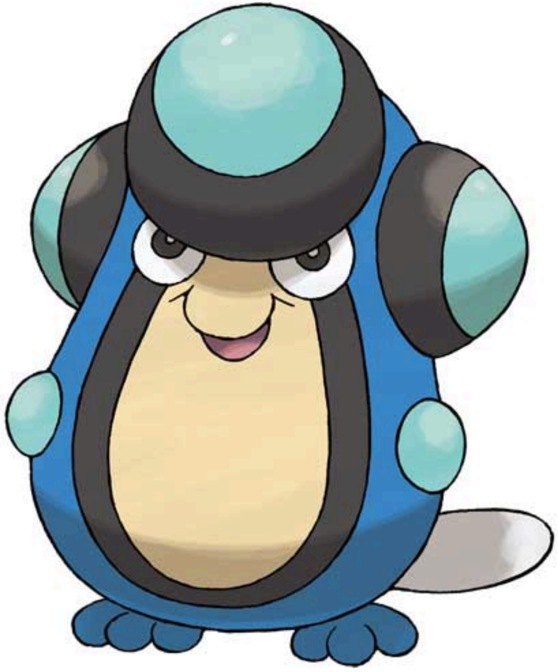
Palpitoad

Vibration Pokémon

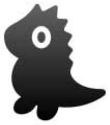
ガマガル

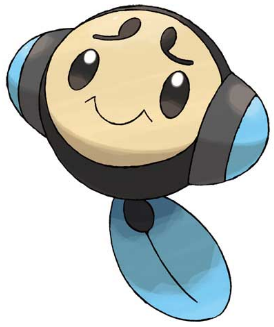
Gamagaru

#0536



Types	Avg. Height	Avg. Weight
Water Ground	2′07″ / 0.8 m	37.5 lbs. / 17.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Tympole

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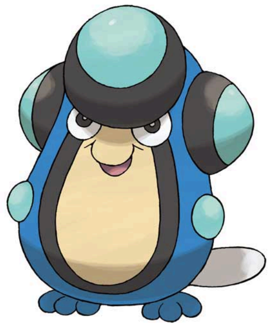

Palpitoad

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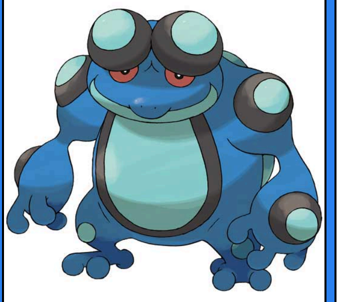
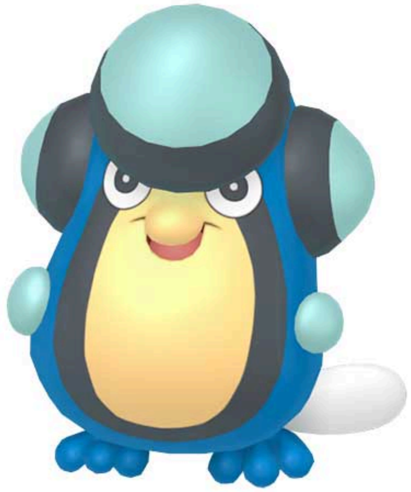


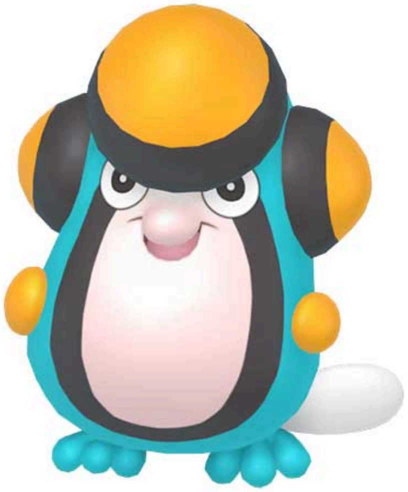
Seismitoad

Pokédex Entries

Generation V	
Black	When they vibrate the bumps on their heads, they can make waves in water or earthquake-like vibrations on land.
White	It lives in the water and on land. It uses its long, sticky tongue to capture prey.
Black 2 **White 2**	It lives in the water and on land. It uses its long, sticky tongue to immobilize its opponents.
Generation VI	
X **Omega Ruby**	When they vibrate the bumps on their heads, they can make waves in water or earthquake-like vibrations on land.
Y **Alpha Sapphire**	It lives in the water and on land. It uses its long, sticky tongue to immobilize its opponents.
Generation VIII	
Sword	It weakens its prey with sound waves intense enough to cause headaches, then entangles them with its sticky tongue.
Shield	On occasion, their cries are sublimely pleasing to the ear. Palpitoad with larger lumps on their bodies can sing with a wider range of sounds.

Sprites





Shiny

Origin

Palpitoad appears to be based on a toad tadpole. Its lumps may be inspired by toads' "warts" (known as parotoid glands), combined with loudspeaker drivers. This connection may stem from the croaking behavior seen with male frogs, which do so to attract mates. It may also be inspired by the common Surinam toad, an aquatic amphibian whose back is covered in pockets that hold its eggs. Its Pokédex entry mentions the fact that it creates vibrations underwater, much like how the common Surinam toad is able to sense vibrations underwater.

Palpitoad and Tympole's designs were worked backwards from Seismitoad's design.

Name Origin

Palpitoad may be a combination of *palpitation* (pulsation) and *toad*.

Gamagaru may be derived from 蝦蟇 *gamagaeru* (Japanese common toad).

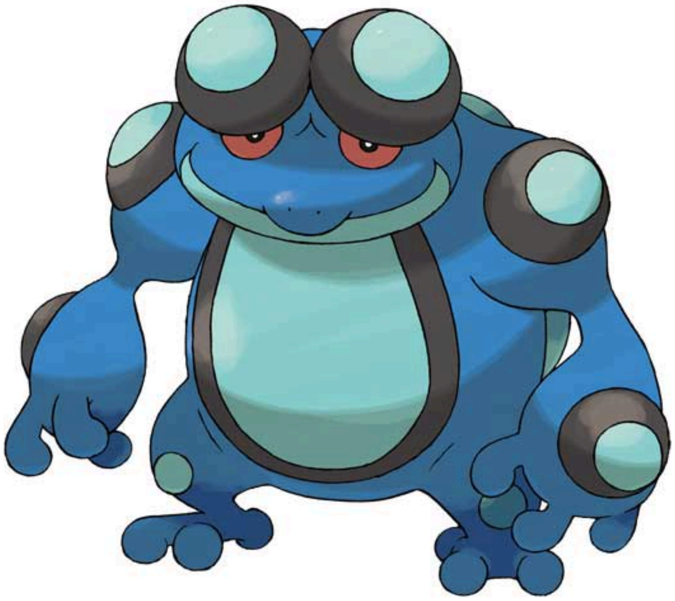
Seismitoad

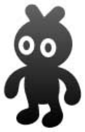
Vibration Pokémon

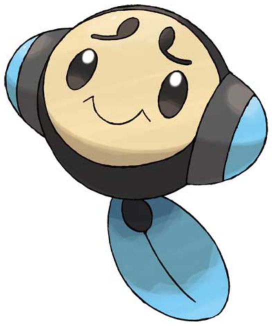
ガマゲロゲ

Gamageroge

#0537



Types Water Ground	**Avg. Height** 4′11″ / 1.5 m	**Avg. Weight** 136.7 lbs. / 62.0 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Tympole

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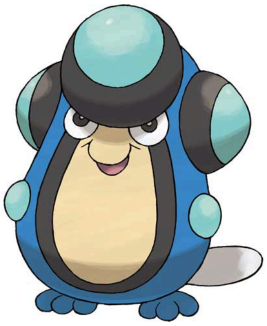


Palpitoad

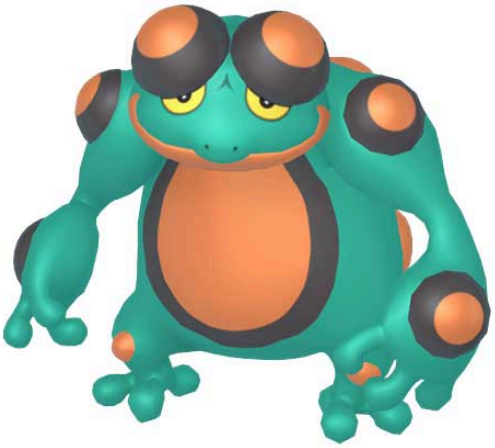
→

Seismitoad

Pokédex Entries

Generation V	
Black	They shoot paralysing liquid from their head bumps. They use vibration to hurt their opponents.
White	It increases the power of its punches by vibrating the bumps on its fist. It can turn a boulder to rubble with one punch.
Black 2 **White 2**	By putting power into its bumps, it creates vibrations and increase the power of its punches.
Generation VI	
X **Omega Ruby**	It increases the power of its punches by vibrating the bumps on its fists. It can turn a boulder to rubble with one punch.
Y **Alpha Sapphire**	They shoot paralyzing liquid from their head bumps. They use vibration to hurt their opponents.
Generation VIII	
Sword	The vibrating of the bumps all over its body causes earthquake-like tremors. Seismitoad and Croagunk are similar species.
Shield	This Pokémon is popular among the elderly, who say the vibrations of its lumps are great for massages.

Sprites



Shiny

Origin

According to interviews with Ken Sugimori in *Nintendo Dream*, Seismitoad is based on a Japanese common toad. Although the team had previously created Pokémon based on frogs with the Poliwag line, Sugimori wished to go for a more “traditional frog-like Evolution” in this instance. The lumps on its body may be inspired by the “warts” found on most toads (known as parotoid glands), combined with loudspeaker drivers. This connection between frogs and loudspeakers may stem from the croaking behavior seen with male frogs, which do so to attract mates. Inspiration may also come from the common Surinam toad, an aquatic amphibian whose back is covered in pockets that hold its eggs.

Seismitoad being able to secrete a paralyzing liquid from its head bumps may be inspired by the Cuyaba dwarf frog, which has large bumps resembling eyes on its rear that can emit a poisonous secretion when threatened. Seismitoad’s ability to use vibrations to enhance its punches and cause tremors may reference the phenomenon of resonance and resonance disasters.

Name Origin

Seismitoad may be a combination of *seismic* and *toad*.

Gamageroge may be a combination of 蟇 *gama* (toad) and ゲロゲロ *gerogero* (onomatopoeia for frog croaking).

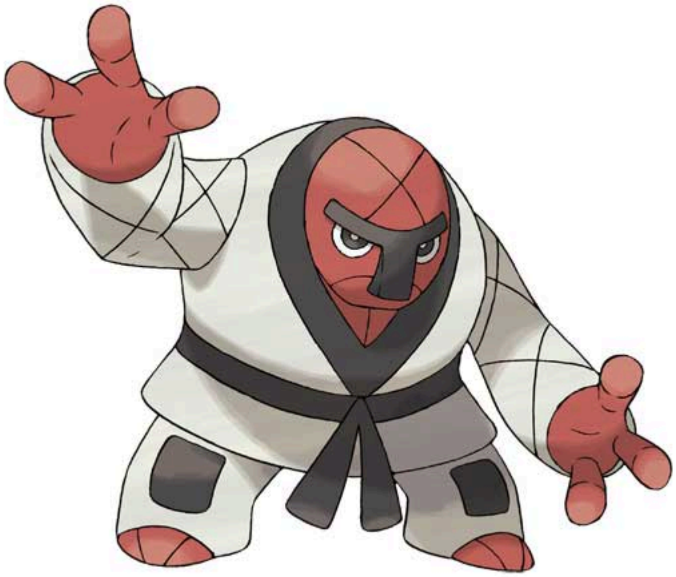
Throh

Judo Pokémon

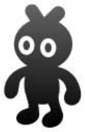
ナゲキ

Nageki

#0538



Types	Avg. Height	Avg. Weight
Fighting	4′03″ / 1.3 m	122.4 lbs. / 55.5 kg

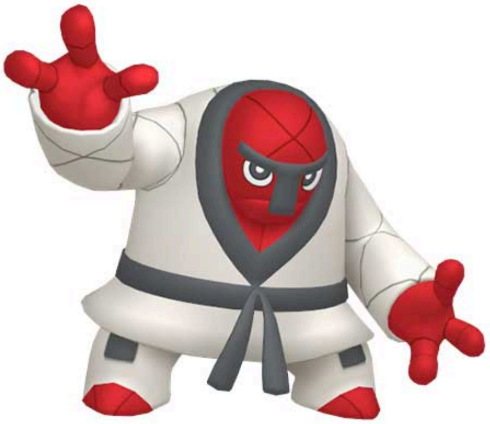
Gender Ratio	Shape	Footprint
100% male		

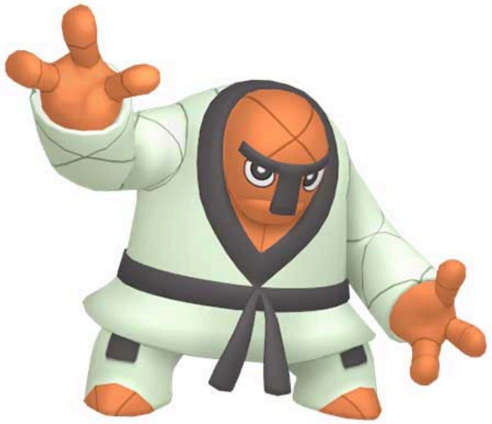
Pokédex Entries

Generation V	
Black	When it tightens its belt, it becomes stronger. Wild Throh use vines to weave their own belts.
White	When they encounter foes bigger than themselves, they try to throw them. They always travel in packs of five.

Black 2 **White 2**	When it encounters a foe bigger than itself, it wants to throw it. It changes belts as it gets stronger.
Generation VI	
X **Omega Ruby**	When it tightens its belt, it becomes stronger. Wild Throh use vines to weave their own belts.
Y **Alpha Sapphire**	When it encounters a foe bigger than itself, it wants to throw it. It changes belts as it gets stronger.
Generation VIII	
Sword	It performs throwing moves with first-rate skill. Over the course of many battles, Throh's belt grows darker as it absorbs its wearer's sweat.
Shield	They train in groups of five. Any member that can't keep up will discard its belt and leave the group.
Generation IX	
Legends: Z-A	They train strenuously in groups of five. Any member that can't keep up will discard its belt and leave the group.

Sprites





Shiny

Origin

According to interviews with Ken Sugimori in *Nintendo Dream*, Throh draws inspiration from martial arts that involve throwing, and notably a *judoka* (a judo practitioner).

During development, Throh and Sawk both had horns, which may hint toward their design being originally based on *oni*. However, they were replaced with eyebrows so as not to clash with Tornadus and Thundurus, who were originally designed to be red and blue, like Throh and Sawk. Throh may be based on an ushi-oni, more specifically a variety with an ox head and oni body, nodding to a famous Japanese-American Akaushi bull named Judo.

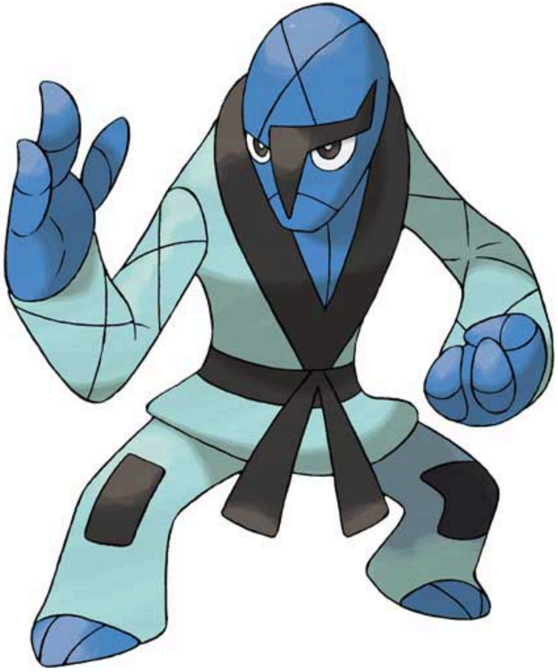
It may also draw inspiration from *namahage*, demons wearing oni masks, replacing the *mino* with a *judogi*.

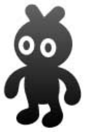
Name Origin

Throh may be derived from *throw*.

Nageki may be a combination of 投げる *nageru* (to throw), 撃 *geki* (strike), and 鬼 *ki* (demon).

Sawk Karate Pokémon	ダゲキ *Dageki*	**#0539**



Types	**Avg. Height**	**Avg. Weight**
Fighting	4′07″ / 1.4 m	112.4 lbs. / 51.0 kg
Gender Ratio	**Shape**	**Footprint**
100% male		

Pokédex Entries

Generation V	
Black	The sound of Sawk punching boulders and trees can be heard all the way from the mountains where they train.
White	Tying their belts gets them pumped and makes their punches more destructive. Disturbing their training angers them.

Black 2 White 2	Desiring the strongest karate chop, they seclude themselves in mountains and train without sleeping.
Generation VI	
X Omega Ruby	Desiring the strongest karate chop, they seclude themselves in mountains and train without sleeping.
Y Alpha Sapphire	Tying their belts gets them pumped and makes their punches more destructive. Disturbing their training angers them.
Generation VIII	
Sword	If you see a Sawk training in the mountains in its single-minded pursuit of strength, it’s best to quietly pass by.
Shield	The karate chops of a Sawk that’s trained itself to the limit can cleave the ocean itself.
Generation IX	
Legends: Z-A	Tightening their belts gets them pumped and makes their punches more destructive. Disturb their training and you’ll earn their wrath.

Sprites

Shiny

Origin

According to interviews with Ken Sugimori in *Nintendo Dream*, Sawk is based on a *karateka* (a karate practitioner).

During development, Sawk and Throh both had horns, which may hint towards their design being originally based on *oni*. However, they were replaced with eyebrows so as not to clash with Tornadus and Thundurus, who were originally designed to be red and blue, like Throh and Sawk.

Sawk's single eyebrow is likely a remnant of a single horn from its early design, although it could be a reference to an anecdote involving Mas Oyama, a well-known karate expert. It's said that while training in isolation, Oyama was told by his mentor to shave off one eyebrow to resist the temptation to return to society.

It may also draw inspiration from *namahage*, demons wearing oni masks, replacing the *mino* with a *karategi*.

Name Origin

Sawk may be derived from *sock* (to punch).

Dageki may be a combination of 打撃 *dageki* (blow, strike) and 鬼 *ki* (demon).

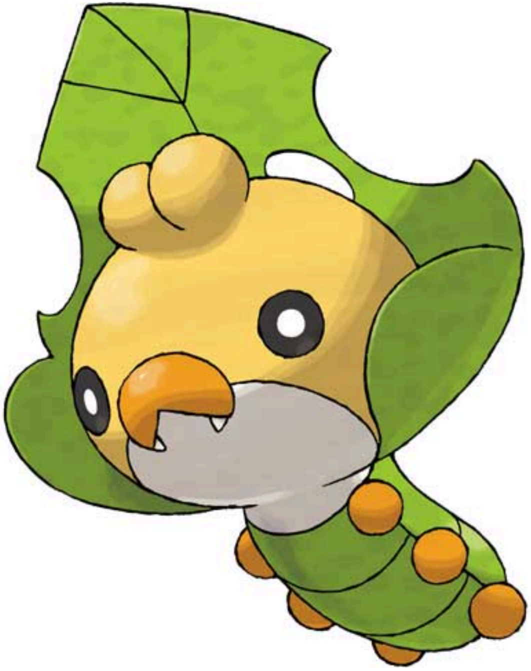
Sewaddle

Sewing Pokémon

クルミル

Kurumiru

#0540



Types

Bug Grass

Avg. Height

1′00″ / 0.3 m

Avg. Weight

5.5 lbs. / 2.5 kg

Gender Ratio

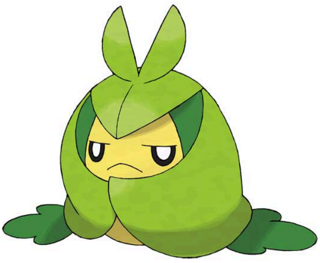
50% male, 50% female

Shape

Footprint

Sewaddle

→



Swadloon

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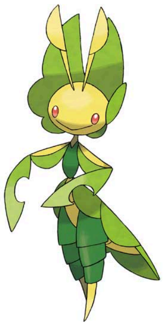
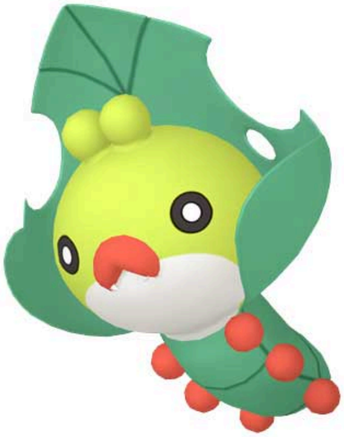


Leavanny

Pokédex Entries

Generation V	
Black	Leavanny dress it in clothes they made for it when it hatched. It hides its head in its hood while it is sleeping.
White	This Pokémon makes clothes for itself. It chews up leaves and sews them with sticky thread extruded from its mouth.
Black 2 **White 2**	Since this Pokémon makes its own clothes out of leaves, it is a popular mascot for fashion designers.
Generation VI	
X **Omega Ruby**	This Pokémon makes clothes for itself. It chews up leaves and sews them with sticky thread extruded from its mouth.
Y **Alpha Sapphire**	Since this Pokémon makes its own clothes out of leaves, it is a popular mascot for fashion designers.
Generation IX	
Scarlet	Sewaddle chews on leaves to make its clothing. It’s trying to mimic the leafy garment Leavanny first dressed it in.
Violet	The bumps on their heads are sensory organs. When Sewaddle meet, they greet each other by rubbing these bumps together.

Sprites



Shiny

Origin

Sewaddle appears to be based on the caterpillar form of the silver-spotted skipper, which produce silk and fold leaves over themselves for shelter. It also shares some characteristics with the larva of weaver ants, which produce silk used to form nests. It may also take inspiration from walking leaves. The large leaf around its head could represent a baby's bonnet.

Name Origin

Sewaddle may be a combination of *sew* and *waddle* (referring to how a baby walks) or *swaddle* (to wrap a baby in cloth).

Kurumiru may be derived from お包み *okurumi* (swaddle).

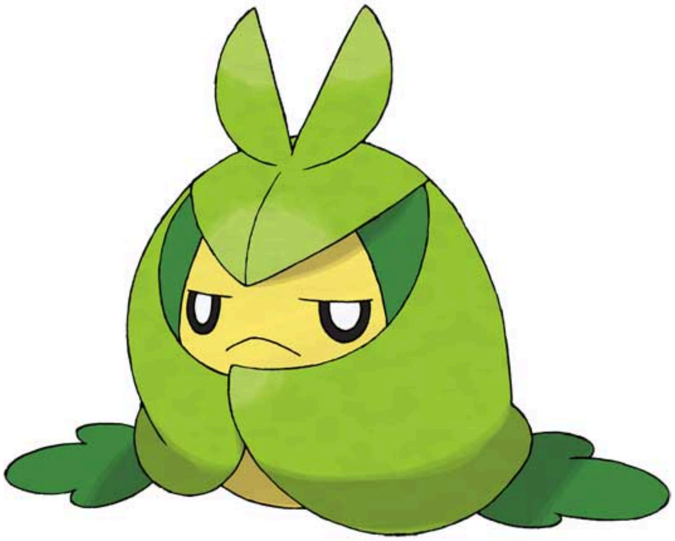
Swadloon

Leaf-Wrapped Pokémon

クルマユ

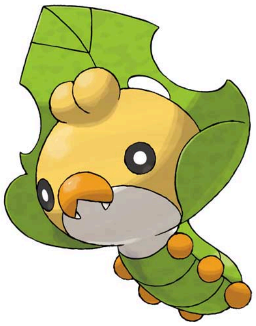
Kurumayu

#0541



Types	Avg. Height	Avg. Weight
Bug Grass	1′08″ / 0.5 m	16.1 lbs. / 7.3 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Sewaddle

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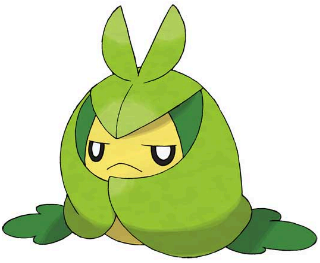

Swadloon

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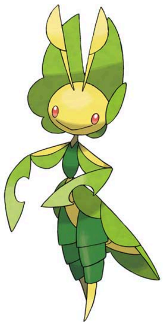
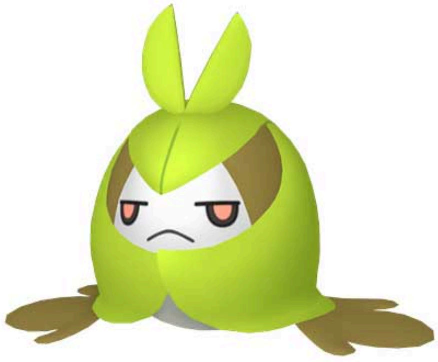


Leavanny

Pokédex Entries

Generation V	
Black	Forests where Swadloon live have superb foliage because the nutrients they make from fallen leaves nourish the plant life.
White	It protects itself from the cold by wrapping up in leaves. It stays on the move, eating leaves in forests.
Black 2 **White 2**	Preferring dark, damp places, it spends the entire day eating fallen leaves that lie around it.
Generation VI	
X **Omega Ruby**	Forests where Swadloon live have superb foliage because the nutrients they make from fallen leaves nourish the plant life.
Y **Alpha Sapphire**	It protects itself from the cold by wrapping up in leaves. It stays on the move, eating leaves in forests.
Generation IX	
Scarlet	Swadloon lives quietly at the feet of trees. It prefers eating fallen leaves that have grown soft rather than fresh ones.
Violet	Swadloon wraps itself in leaves for protection. It uses the two leaves atop its head to detect air movements and feel out its surroundings.

Sprites



Shiny

Origin

Swadloon appears to be based on a leaf-rolling insect pupa or prepupa such as a *Pamphilius* sawfly caterpillar or a lepidopteran prepupa such as a silver-spotted skipper. Many holometabolous insects fold leaves over themselves for camouflage and shelter in their immobile pupal stage, eventually use silk to stick the leaves together and form its chrysalis. It also resembles a walking leaf and the nest of weaver ants. The appearance of Swadloon hiding in its blanket bears some resemblance to the stereotypical portrayal of people suffering from *hikikomori* (acute social anxiety disorder) syndrome in Japanese media. Its Evolution into Leavanny (whose Japanese name is two kana away from “hikikomori”) being caused by friendship may also be a lesson.

Name Origin

Swadloon may be a combination of *swaddle* (to wrap a baby in cloth) and *cocoon*.

Kurumayu may be a combination of 包まる *kurumaru* (to be wrapped) and 繭 *mayu* (cocoon).

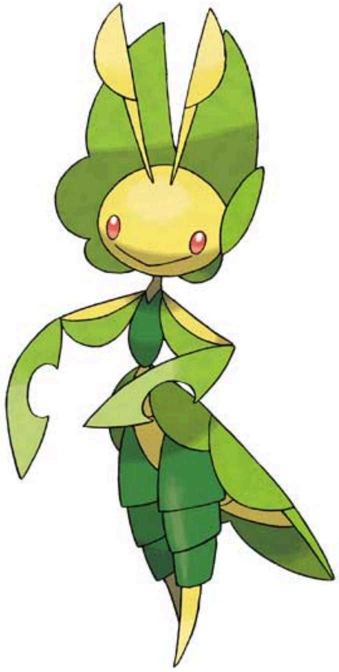
Leavanny

Nurturing Pokémon

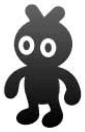
ハハコモリ

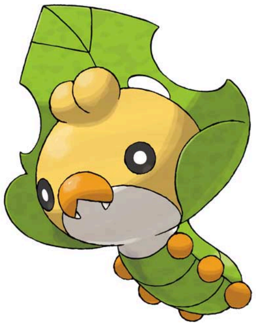
Hahakomori

#0542



Types	Avg. Height	Avg. Weight
Bug Grass	3′11″ / 1.2 m	45.2 lbs. / 20.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Sewaddle

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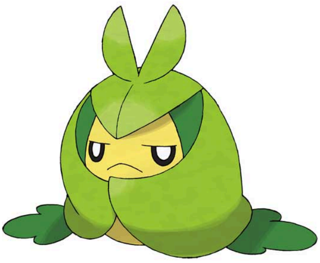


Swadloon

→

Leavanny

Pokédex Entries

Generation V	
Black	Upon finding a small Pokémon, it weaves clothing for it from leaves, using the cutters on its arms and sticky silk.
White	It keeps its eggs warm with heat from fermenting leaves. It also uses leaves to make warm wrappings for Sewaddle.
Black 2 **White 2**	Upon finding a small Pokémon, it weaves clothing for it from leaves by using the sticky silk secreted from its mouth.
Generation VI	
X **Omega Ruby**	Upon finding a small Pokémon, it weaves clothing for it from leaves by using the sticky silk secreted from its mouth.
Y **Alpha Sapphire**	It keeps its eggs warm with heat from fermenting leaves. It also uses leaves to make warm wrappings for Sewaddle.
Generation IX	
Scarlet	This gentle Pokémon has strong protective instincts. The leaves on its arms are sharp enough to slice a thick tree in half with one stroke.
Violet	It fashions clothing from woven leaves. Though gentle in disposition, it will show no mercy to foes who target young Pokémon.

Sprites

Shiny

Origin

Leavanny has the characteristics of several insects. Primarily, it appears to be based on a bipedal Phylliidae, but like its pre-evolved forms, it may also be based on the silver-spotted skipper and weaver ants or leafcutter ants. It also shares some characteristics with a praying mantis. Its general body structure is also similar to that of a *Choeradodis* mantis, which also have laterally expanded thoraxes and abdomens.

The way it weaves clothes for other Pokémon from leaves with its sticky silk may be based on a tailor or a fashion designer. Its leafy “dress”, “collar”, and “paned sleeve” arms may be based on fashion in the early 1600s. Because of the way it acts towards smaller Pokémon and its baby Sewaddle, it could also be based on a human mother.

Name Origin

Leavanny is a combination of *leaves* and *nanny*. It may also derive from *Levana*, the ancient Roman goddess of newborn babies.

Hahakomori may be a combination of 葉 *ha* (leaf), 母 *haha* (mother), and 子守 *komori* (babysitting).

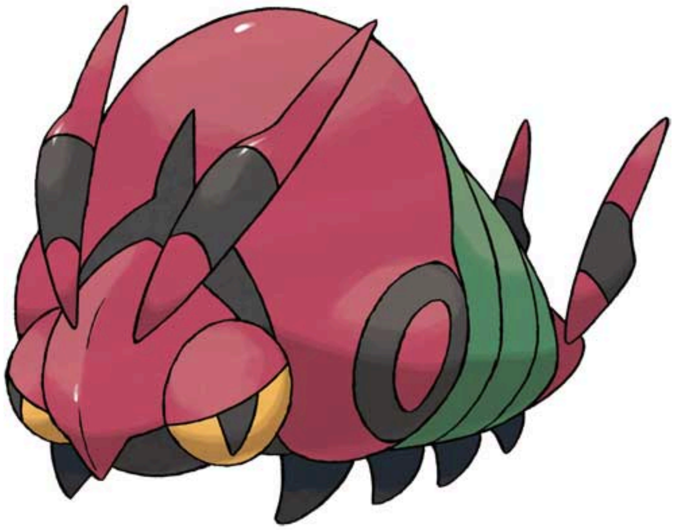
Venipede

Centipede Pokémon

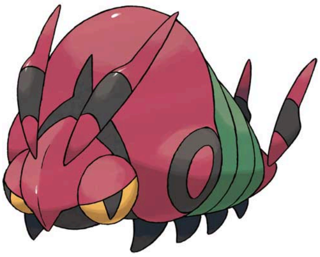
フシデ

Fushide

#0543



Types	**Avg. Height**	**Avg. Weight**
Bug Poison	1′04″ / 0.4 m	11.7 lbs. / 5.3 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Venipede

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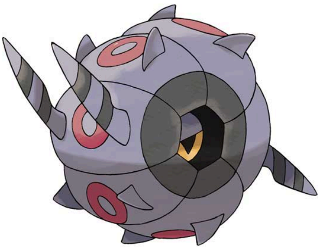

Whirlipede

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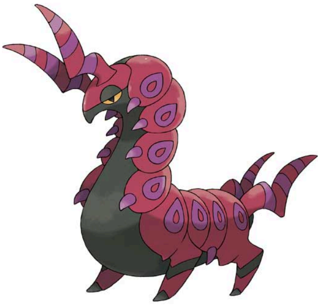
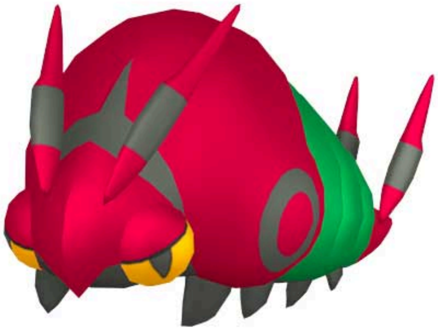


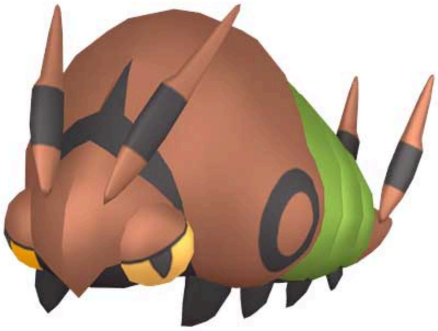
Scolipede

Pokédex Entries

Generation V	
Black	Its bite injects a potent poison, enough to paralyze large bird Pokémon that try to prey on it.
White	It discovers what is going on around it by using the feelers on its head and tail. It is brutally aggressive.
Black 2 **White 2**	Using the feelers on its head and tail, it picks up vibrations in the air to determine its prey's location and state.
Generation VI	
X **Omega Ruby**	It discovers what is going on around it by using the feelers on its head and tail. It is brutally aggressive.
Y **Alpha Sapphire**	Its bite injects a potent poison, enough to paralyze large bird Pokémon that try to prey on it.
Generation VIII	
Sword	Venipede and Sizzlipede are similar species, but when the two meet, a huge fight ensues.
Shield	Its fangs are highly venomous. If this Pokémon finds prey it thinks it can eat, it leaps for them without any thought of how things might turn out.
Generation IX	
Legends: Z-A	Its bite injects a venom potent enough to paralyze even the large bird Pokémon that try to prey on it.

Sprites





Shiny

Origin

Venipede's evolutionary line seems to draw inspiration from both centipedes and millipedes, perhaps Myriapoda as a whole. Venipede's design may play on pill millipedes, combining myriapod and woodlouse (possibly Ligidium) features.

Name Origin

Venipede may be a combination of *venom* and *centipede* or *millipede*.

Fushide may be a combination of 節 *fushi* (joint/segment) and 百足 *mukade* (centipede).

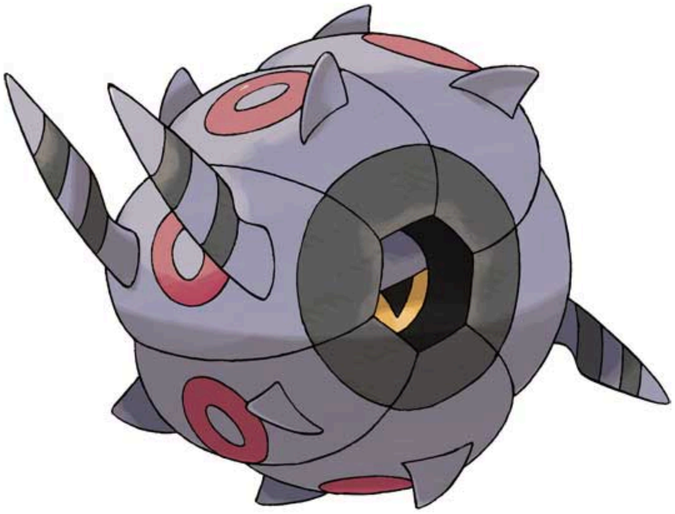
Whirlipede

Curlipede Pokémon

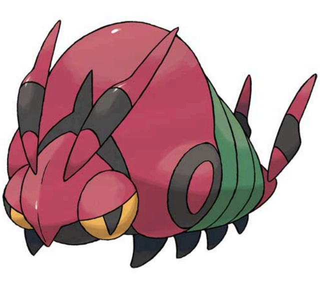
ホイーガ

Wheega

#0544



Types	Avg. Height	Avg. Weight
Bug Poison	3′11″ / 1.2 m	129.0 lbs. / 58.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	●	—

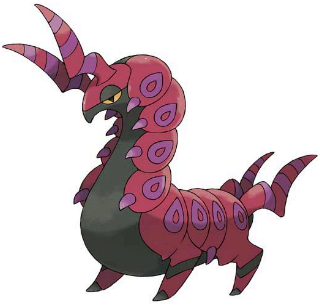


Venipede

→

Whirlipede

→



Scolipede

Pokédex Entries

Generation V	
Black	Protected by a hard shell, it spins its body like a wheel and crashes furiously into its enemies.
White	It is usually motionless, but when attacked, it rotates at high speed and then crashes into its opponent.
Black 2 **White 2**	Storing energy for evolution, it sits. But, when predators approach, it moves to stab them with poison spikes.
Generation VI	
X **Omega Ruby**	Protected by a hard shell, it spins its body like a wheel and crashes furiously into its enemies.
Y **Alpha Sapphire**	It is usually motionless, but when attacked, it rotates at high speed and then crashes into its opponent.
Generation VIII	
Sword	This Pokémon spins itself rapidly and charges into its opponents. Its top speed is just over 60 mph.
Shield	Whirlipede protects itself with a sturdy shell and poisonous spikes while it stores up the energy it'll need for evolution.
Generation IX	
Legends: Z-A	Protected by a hard shell, it spins its body like a wheel and crashes furiously into its enemies.

Sprites

Shiny

Origin

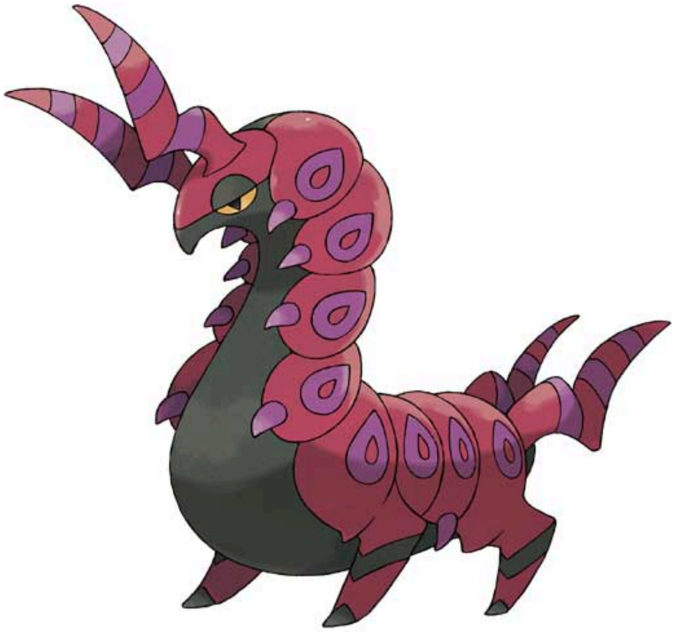
Whirlipede may be based on centipedes and curled up pill millipedes, roly poly-like arthropods that curl up into a ball when in danger. It also resembles a rubber tire.

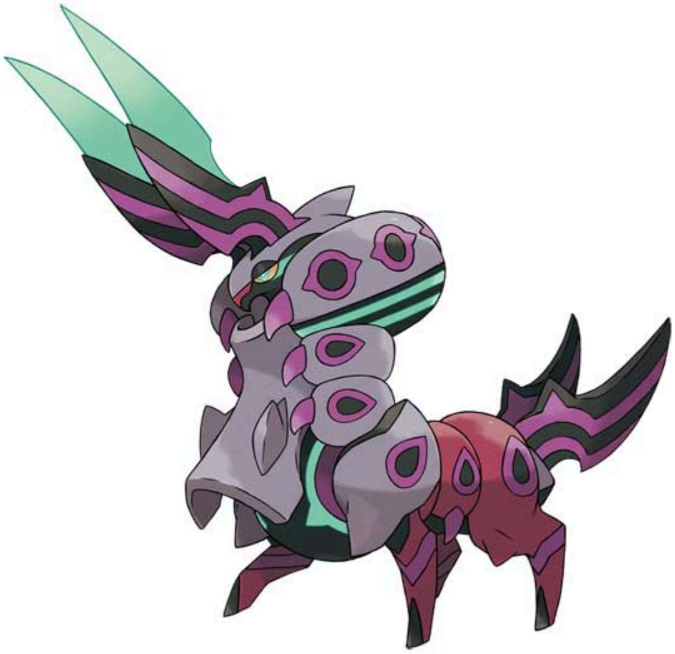
Name Origin

Whirlipede may be a combination of *whirl* and *centipede* or *millipede*.

Wheega may be a combination of *wheel* and 毬 *iga* (sphere).

Scolipede Megapede Pokémon	ペンドラー *Pendror*	**#0545**

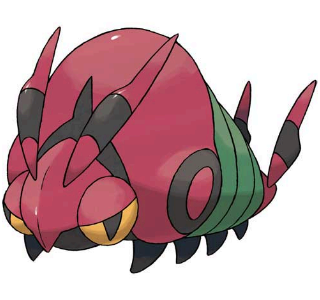




Mega Scolipede

Types	**Avg. Height**	**Avg. Weight**
Bug Poison	8′02″ / 2.5 m Scolipede	442.0 lbs. / 200.5 kg Scolipede

	10′06″ / 3.2 m Mega Scolipede	508.2 lbs. / 230.5 kg Scolipede
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Venipede

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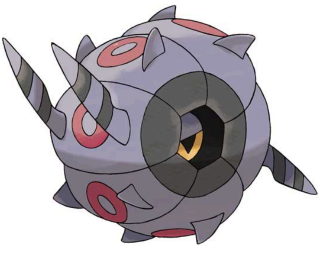

Whirlipede

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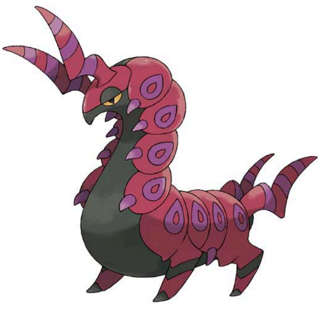


Scolipede

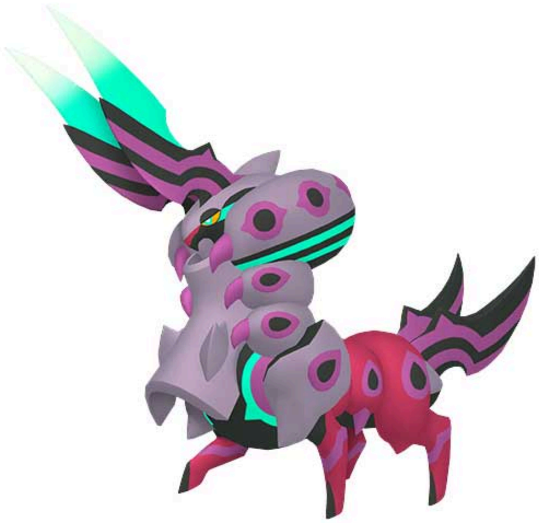
Pokédex Entries

Generation V	
Black	With quick movements, it chases down its foes, attacking relentlessly with its horns until it prevails.
White	Highly aggressive, it uses the claws near its neck to dig into its opponents and poison them.
Black 2 **White 2**	It clasps its prey with the claws on its neck until it stops moving. Then it finishes it off with deadly poison.
Generation VI	
X **Omega Ruby**	It clasps its prey with the claws on its neck until it stops moving. Then it finishes it off with deadly poison.
Y **Alpha Sapphire**	With quick movements, it chases down its foes, attacking relentlessly with its horns until it prevails.
Generation VIII	

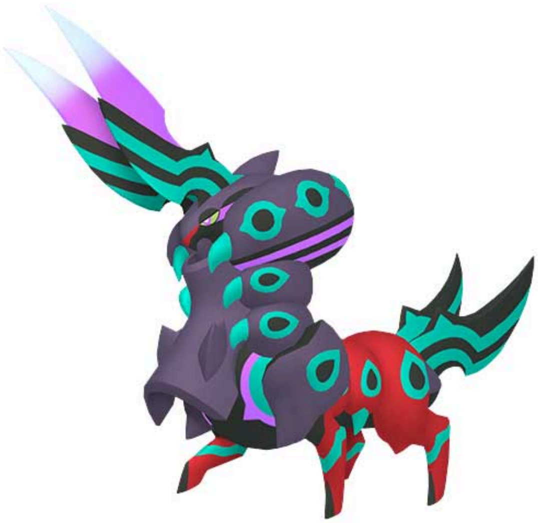
Sword	Scolipede latches on to its prey with the claws on its neck before slamming them into the ground and jabbing them with its claw’s toxic spikes.
Shield	Scolipede engage in fierce territorial battles with Centiskorch. At the end of one of these battles, the victor makes a meal of the loser.
New Snap	Scolipede is at its most aggressive when it’s chasing down foes at full speed. It has a tendency to curl up into a ball when it sleeps—that might be an old habit from long ago.
Generation IX	
Legends: Z-A	It clasps its prey with the claws on its neck until they stop moving. Then it finishes them off with deadly venom. **Mega Evolution:** Its deadly venom gives off a faint glow. The venom affects Scolipede’s mind, honing its viciousness.

Sprites

Shiny



Mega



Shiny Mega

Origin

Scolipede may be based on a centipede, most likely the *Scolopendra gigantea*, while its horns resemble that of *Scolopendra cingulata*. It could also be based on *Arthropleura*, a prehistoric relative of centipedes that grew to two-and-a-half meters.

Additionally, Scolipede shares some similarities with millipedes, and may also draw inspiration from a red *Archispirostreptus gigas*, a species of millipede often kept as a pet. It also bears a strong resemblance to *Desmoxytes purpurosea*, a species of millipede known for its bright pink coloration and toxicity, the latter of which also ties into Scolipede’s typing.

Scolipede’s equine appearance may be derived from a pun on the Japanese word for millipede, 馬陸 *yasude*; the word contains the kanji 馬, which literally means *horse*.

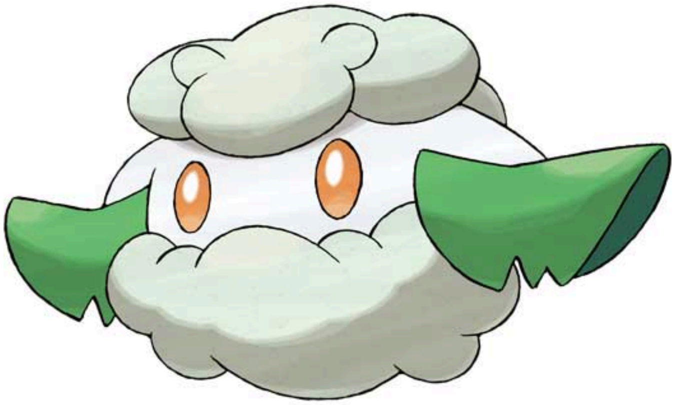
Mega Scolipede’s coat of armor is reminiscent of that of knights or gladiators. It may reference atavism, as it is implied that Scolipede regains the hard shell that Whirlipede possessed.

Name Origin

Scolipede may be a combination of *Scolopendra* (genus of centipedes) and *centipede* or *millipede*.

Pendror may be derived from *Scolopendra*.

Cottonee Cotton Puff Pokémon	モンメン *Monmen*	**#0546**



Types	**Avg. Height**	**Avg. Weight**
Grass Fairy	1′00″ / 0.3 m	1.3 lbs. / 0.6 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Cottonee

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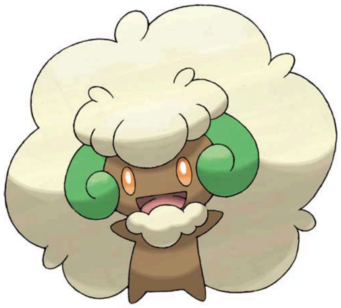


Whimsicott

Pokédex Entries

Generation V	
Black	When attacked, it escapes by shooting cotton from its body. The cotton serves as a decoy to distract the attacker.
White	They go wherever the wind takes them. On rainy days, their bodies are heavier, so they take shelter beneath big trees.
Black 2 **White 2**	Perhaps because they feel more at ease in a group, they stick to others they find. They end up looking like a cloud.
Generation VI	
X **Omega Ruby**	When attacked, it escapes by shooting cotton from its body. The cotton serves as a decoy to distract the attacker.
Y **Alpha Sapphire**	Perhaps because they feel more at ease in a group, they stick to others they find. They end up looking like a cloud.
Generation VII	
Sun	When it finds others of its kind, they all stick together. When enough of them have collected, the mass resembles a cumulonimbus cloud.
Moon	Pillows and beds stuffed with cotton exhaled by Cottonee are soft and puffy, light and airy—altogether top quality.
Ultra Sun	To protect itself, it shoots cotton from its body. When it gets wet in the rain, its cotton grows moist and heavy, and it can’t move as well.
Ultra Moon	When attacked, it expels cotton from its body to create a diversion. The cotton it loses grows back in quickly.
Generation VIII	
Sword	It shoots cotton from its body to protect itself. If it gets caught up in hurricane-strength winds, it can get sent to the other side of the Earth.

Shield	Weaving together the cotton of both Cottonee and Eldegoss produces exquisite cloth that’s highly prized by many luxury brands.
Generation IX	
Scarlet	Pillows and beds stuffed with cotton exhaled by Cottonee are soft and puffy, light and airy—altogether top quality.
Violet	When attacked, it escapes by shooting cotton from its body. The cotton serves as a decoy to distract the attacker.

Sprites

Shiny

Origin

Cottonee is based on a ball of cotton and a sheep; the connection appears to be made because both cotton and sheep produce clothing material. Its leaves may also allude to the lamb’s ear plant, while the way it lets the wind move itself is similar to dandelion seeds and clouds.

Name Origin

Cottonee may be derived from *cotton*, *cottony*, *cottonweed*, and possibly *wee* (small).

Monmen may be derived from 木綿 *momen* (cotton).

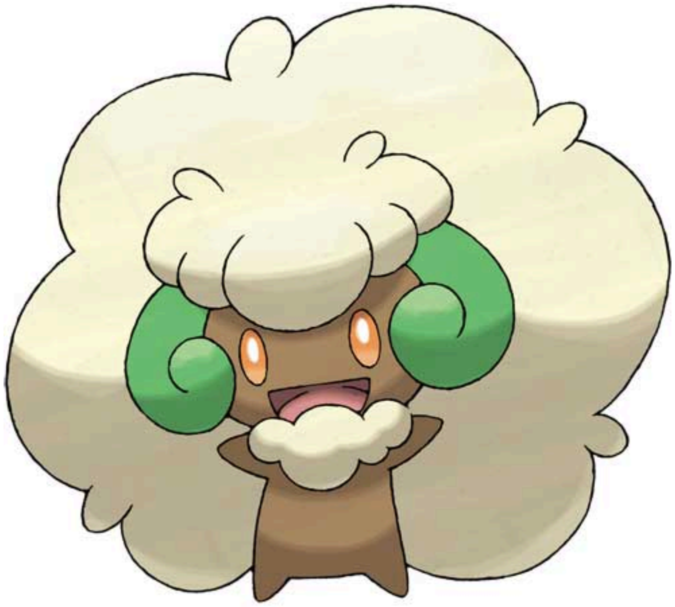
Whimsicott

Windveiled Pokémon

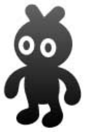
エルフーン

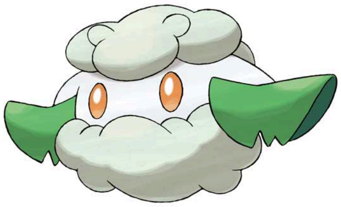
Elfuun

#0547



Types	Avg. Height	Avg. Weight
Grass Fairy	2′04″ / 0.7 m	14.6 lbs. / 6.6 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Cottonee

→

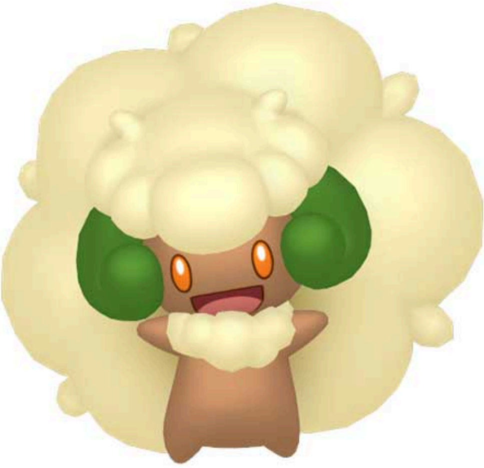
Whimsicott

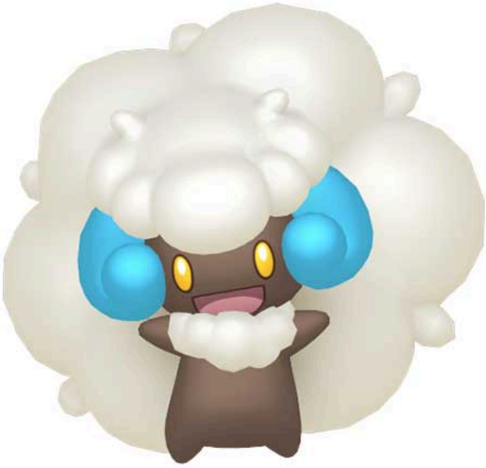
Pokédex Entries

Generation V	
Black	Like the wind, it can slip through any gap, no matter how small. It leaves balls of white fluff behind.
White	Riding whirlwinds, they appear. These Pokémon sneak through gaps into houses and cause all sorts of mischief.
Black 2 **White 2**	They appear along with whirlwinds. They pull pranks, such as moving furniture and leaving balls of cotton in homes.
Generation VI	
X **Omega Ruby**	They appear along with whirlwinds. They pull pranks, such as moving furniture and leaving balls of cotton in homes.
Y **Alpha Sapphire**	Like the wind, it can slip through any gap, no matter how small. It leaves balls of white fluff behind.
Generation VII	
Sun	It rides on the wind and slips into people's homes. After it has turned a room into a cotton-filled mess, it giggles to itself and takes off.
Moon	This Pokémon appears, riding upon the wind. But if the wind gusts up, it'll blow the cotton on this Pokémon's head clean off.
Ultra Sun	This nuisance sneaks into people's homes, where it hides important things and scatters cotton all over the place.
Ultra Moon	Whimsicott doesn't live in a fixed location. It floats around on whirling winds, appearing all over the place to perform its mischief.
Generation VIII	
Sword	It scatters cotton all over the place as a prank. If it gets wet, it'll become too heavy to move and have no choice but to answer for its mischief.

Shield	As long as this Pokémon bathes in sunlight, its cotton keeps growing. If too much cotton fluff builds up, Whimsicott tears it off and scatters it.
Generation IX	
Scarlet	Like the wind, it can slip through any gap, no matter how small. It leaves balls of white fluff behind.
Violet	It rides on the wind and slips into people’s homes. After it has turned a room into a cotton-filled mess, it giggles to itself and takes off.

Sprites





Shiny

Origin

Whimsicott is based on a fully bloomed ball of cotton and a sheep; the connection appears to be made because both cotton and sheep produce clothing material. This association with sheep is reinforced by Whimsicott’s inclusion in the Unova horoscope. Whimsicott may also draw some origin from the Vegetable Lamb of Tartary, a mythical “sheep-growing” plant used to explain the production of cotton in the Middle Ages.

Whimsicott’s behavior as a windswept wandering plant seems to be based on tumbleweeds. Furthermore, it displays a mischievous side akin to impish creatures from folklore like the Brazilian Saci; both are brown creatures that live in forests, ride on winds, and play pranks. Its whimsical nature and windborne properties also make it similar to a variety of fairies.

Designer Atsuko Nishida has also humorously mentioned the *Genghis Khan* (also known as *Jingisukan*), a Japanese grilled mutton dish, as an inspiration.

Name Origin

Whimsicott may be a combination of *whimsical* and *cotton*.

Elfuun may be a combination of *elf* and 風 *fū* (wind) or *typhoon*.

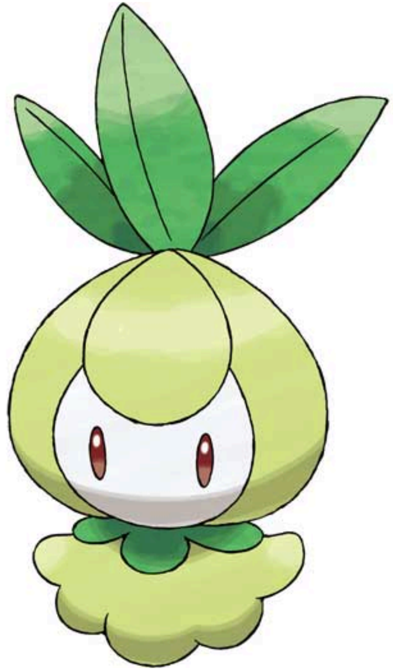
Petilil

Bulb Pokémon

チュリネ

Churine

#0548



Types	Avg. Height	Avg. Weight
Grass	1′08″ / 0.5 m	14.6 lbs. / 6.6 kg
Gender Ratio	**Shape**	**Footprint**
100% female		—

Petilil

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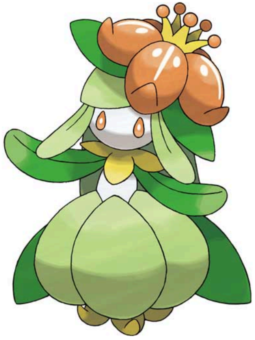

Lilligant

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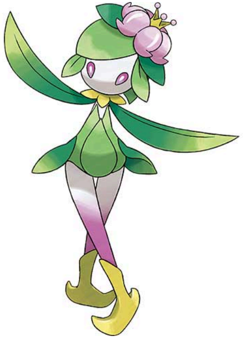


Lilligant
Hisuian Form

Pokédex Entries

Generation V	
Black	The leaves on its head are very bitter. Eating one of these leaves is known to refresh a tired body.
White	Since they prefer moist, nutrient-rich soil, the areas where Petilil live are known to be good for growing plants.
Black 2 **White 2**	The leaves on its head grow right back even if they fall out. These bitter leaves refresh those who eat them.
Generation VI	
X **Omega Ruby**	The leaves on its head are very bitter. Eating one of these leaves is known to refresh a tired body.
Y **Alpha Sapphire**	Since they prefer moist, nutrient-rich soil, the areas where Petilil live are known to be good for growing plants.
Generation VII	
Sun	Although the leaves on its head are bitter enough to cause dizziness, they provide relief from weariness—even more so when boiled.
Moon	By pruning the leaves on its head with regularity, this Pokémon can be grown into a fine plump

	shape.
Ultra Sun	Some say if you dry the leaves on its head, boil them down, and drink the infusion, your vigor will return, so Petilil is popular with the elderly.
Ultra Moon	They prefer clean water and soil. When the environment they live in turns bad, the whole bunch will up and move to a new area.
Generation VIII	
Sword	Petilil appears around sources of clean water. Boiling leaves from this Pokémon’s head results in a liquid that’s sometimes used as a bug repellent.
Shield	The deeper the color of a Petilil’s leaves, the healthier the Pokémon is. Petilil sometimes makes its home in a well-tended field or flowerbed.
Legends: Arceus	The leaves on its head are highly valued for medicinal purposes. Dry the leaves in the sun, boil them, and then drink the bitter decoction for remarkably effective relief from fatigue.
Generation IX	
Scarlet	The leaves on its head grow right back even if they fall out. These bitter leaves refresh those who eat them.
Violet	If the leaves on its head are pruned with regularity, this Pokémon can be grown into a fine plump shape.

Sprites

Shiny

Origin

Petilil appears to be based on the bulb of a Liliaceae plant, most likely a tulip. Its Shiny coloration may be based on yellow onion or golden garlic bulbs.

Name Origin

Petilil may be a combination of *petal*, *petite*, *petunia*, or *petiole*, and *lily* or *li'l* (little).

Churine may be a combination of チューリップ *chūrippu* (tulip), 百合根 *yurine* (lily bulb), and 根 *ne* (root).

Lilligant

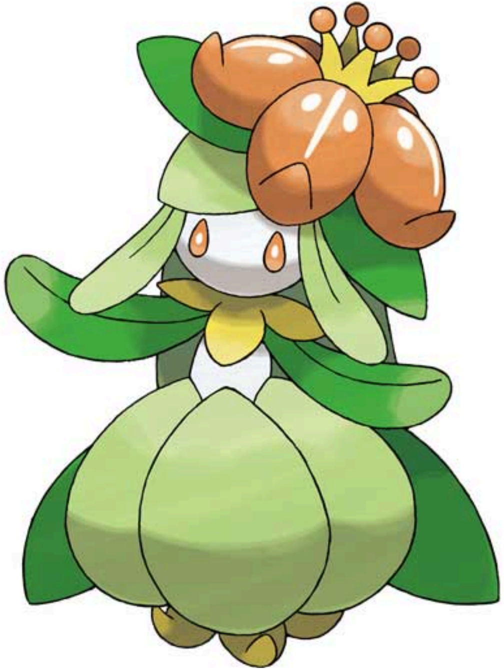
Flowering Pokémon

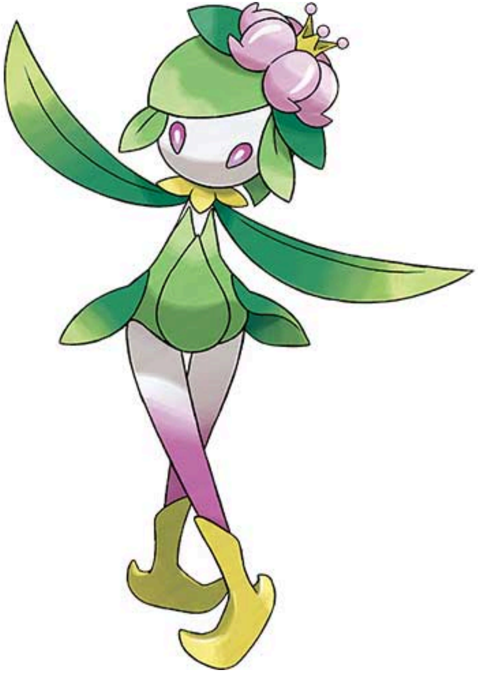
Spinning Pokémon (Hisuian)

ドレディア

Dredear

#0549

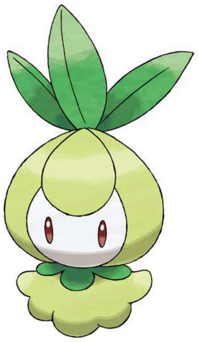




Hisuian Lilligant

Types	Avg. Height	Avg. Weight
Grass Lilligant Grass Fighting Hisuian Lilligant	3′07″ / 1.1 m Lilligant 3′11″ / 1.2 m Hisuian Lilligant	35.9 lbs. / 16.3 kg Lilligant 42.3 lbs. / 19.2 kg Hisuian Lilligant

Gender Ratio	Shape	Footprint
100% female		



Petilil

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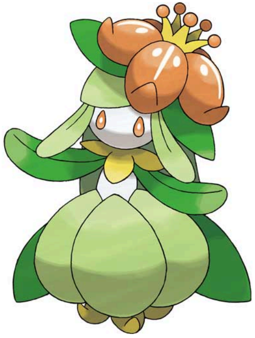

Lilligant

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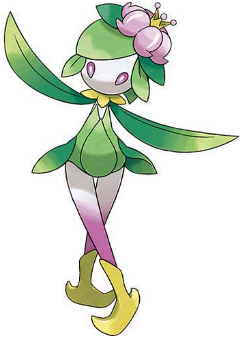


Lilligant

Hisuian Form

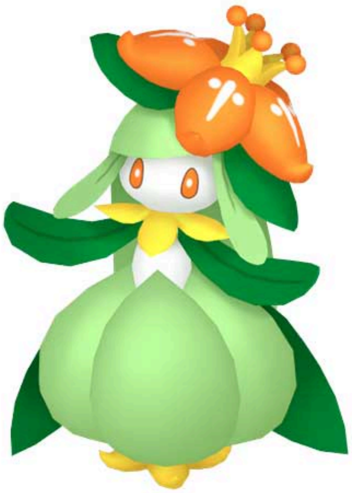
Pokédex Entries

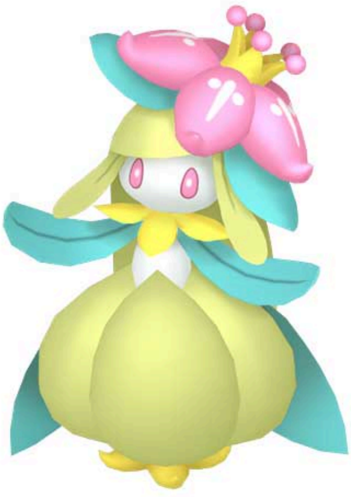
Generation V	
Black	Even veteran Trainers face a challenge in getting its beautiful flower to bloom. This Pokémon is popular with celebrities.

White	The fragrance of the garland on its head has a relaxing effect. It wither if a Trainer does not take good care of it.
Black 2 **White 2**	The fragrance of the garland on its head has a relaxing effect, but taking care of it is very difficult.
Generation VI	
X	The fragrance of the garland on its head has a relaxing effect. It withers if a Trainer does not take good care of it.
Y	Even veteran Trainers face a challenge in getting its beautiful flower to bloom. This Pokémon is popular with celebrities.
Omega Ruby	The fragrance of the garland on its head has a relaxing effect. It withers if a trainer does not take good care of it.
Alpha Sapphire	Even veteran Trainers face a challenge in getting its beautiful flower to bloom. This Pokémon is popular with celebrities.
Generation VII	
Sun	No matter how much time and money is spent raising it, its flowers are the most beautiful when they bloom in the wild.
Moon	As soon as it finds a male to be its partner, the beautiful flower on its head darkens, droops, and withers away.
Ultra Sun	The fragrance of its flower differs slightly depending on the soil where it grew up. Sniffing the aroma calms your heart and mind.
Ultra Moon	It’s well liked by other Pokémon because of its beauty. The flower on its head needs constant care, or it will soon wither and rot.
Generation VIII	
Sword	It’s believed that even first-rate gardeners have a hard time getting the flower on a Lilligant’s head to bloom.

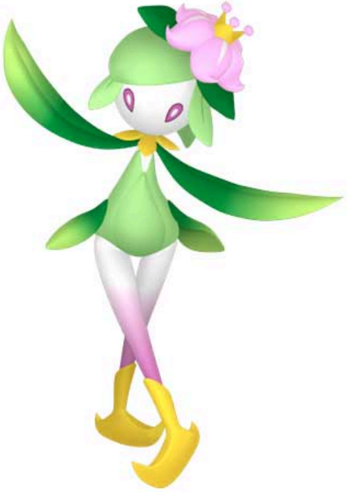
Shield	Essential oils made from Lilligant flowers have a sublime scent, but they’re also staggeringly expensive.
Legends: Arceus	**Hisuian Form:** I suspect that its well-developed legs are the result of a life spent on mountains covered in deep snow. The scent it exudes from its flower crown heartens those in proximity.
Generation IX	
Scarlet	The fragrance of the garland on its head has a relaxing effect, but taking care of it is very difficult.
Violet	No matter how much time and money is spent raising it, its flowers are the most beautiful when they bloom in the wild.

Sprites

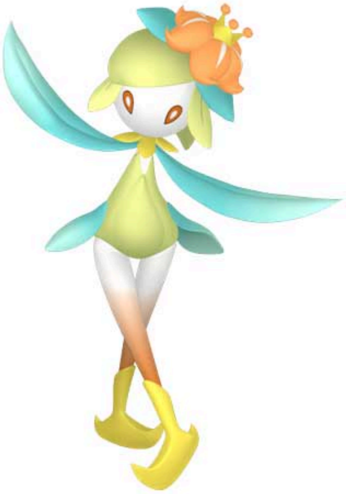




Shiny



Hisuian



Shiny Hisuian

Origin

Lilligant is based on a lily. Atsuko Nishida mentioned in an interview that she came up with Lilligant while looking at lilies in her home. Furthermore, Lilligant’s design was intended to give the impression of an “extravagant princess”. Its crown and dress may be derived from Western high-class women’s fashion during 1750–1775. It could also be based on a ballroom dancer since its lower body resembles a ball gown, and several of the moves that it learns by leveling up are dance moves.

The Hisuian form of Lilligant may be inspired by the fact that *Allium* used to be placed in Liliaceae or the lily family. Its leaf-shaped arms and the white to pink gradient on its legs may be based on *Allium victorialis* (or specifically *A. ochotense* according to some authorities), a wild onion of ethnobotanical importance to the Ainu people. The plant is usually served with the bulb of *Cardiocrinum cordatum*, a floral plant in the lily family, in Ainu cuisine and folk medicine. Hisuian Lilligant's appearance and movements may be based on a ballerina, a rhythmic gymnast, or a figure skater, while its signature move Victory Dance could also be a wordplay on *victorialis* (New Latin for victorious).

Name Origin

Lilligant may be a combination of *lily* and *elegant*.

Dredear may be a combination of *dress*, *dear*, *lady*, and *Dianthus*.

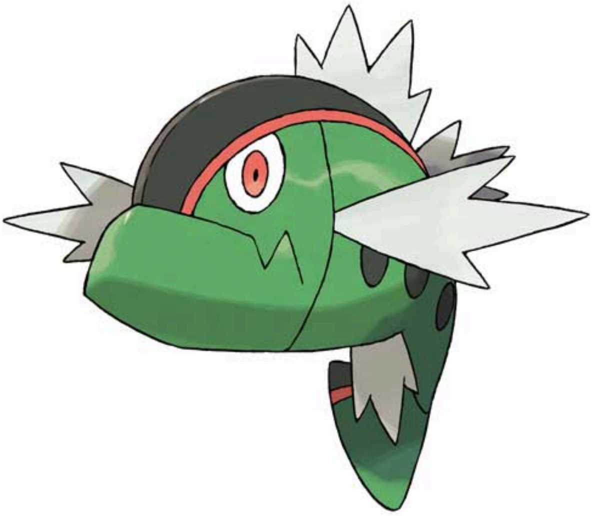
Basculin

Hostile Pokémon (Red/Blue)
Mellow Pokémon (White)

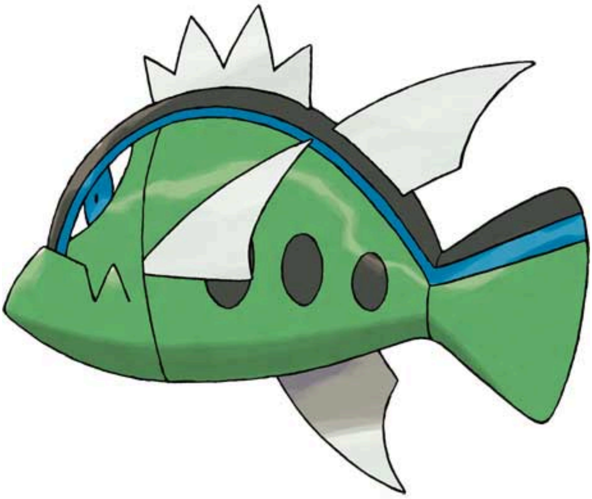
バスラオ

Bassrao

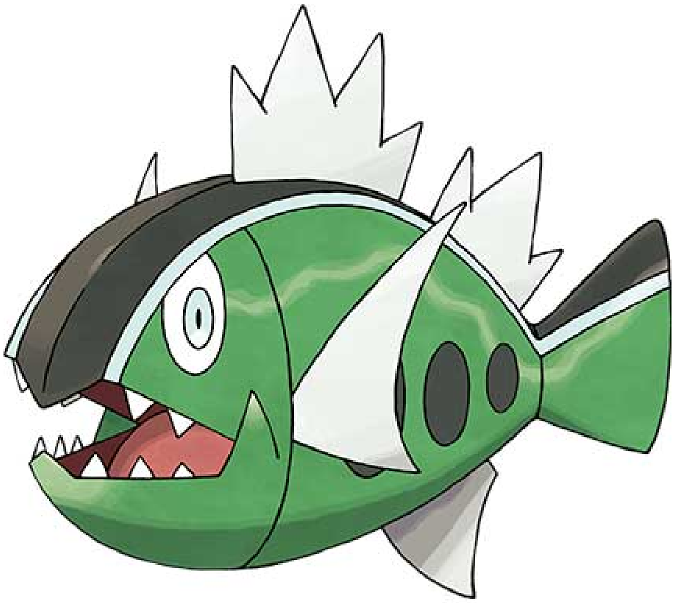
#0550



Red-Striped Form

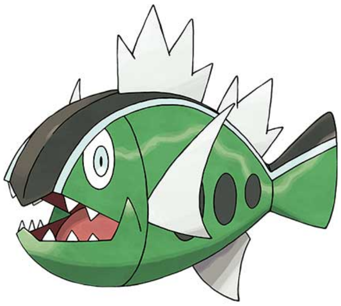


Blue-Striped Form



White-Striped Form

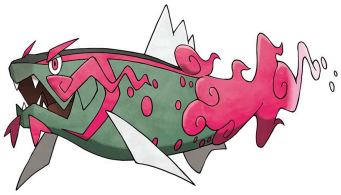
Types	**Avg. Height**	**Avg. Weight**
Water	3′03″ / 1.0 m	39.7 lbs. / 18.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Basculin

White-Striped Form

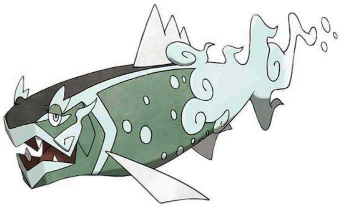
→
Male



Basculegion

Male

→
Female



Basculegion

Female

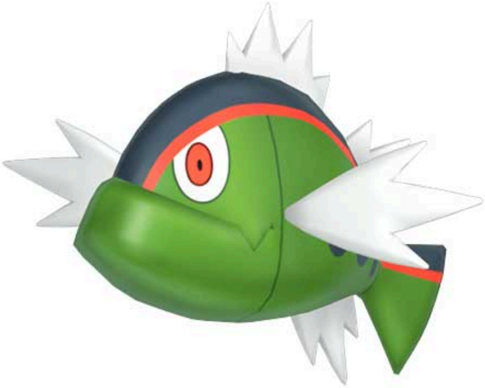
Pokédex Entries

Generation V	
Black	Red and blue Basculin get along so poorly, they’ll start fighting instantly. These Pokémon are very hostile.

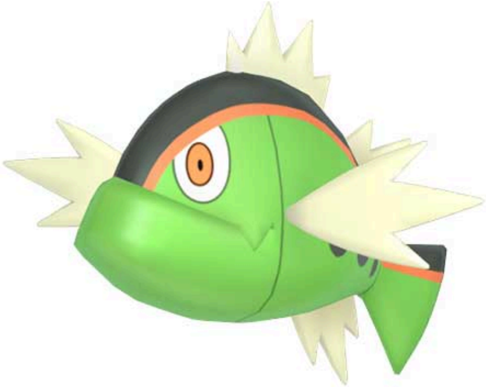
White	Red and blue Basculin usually do not get along, but sometimes members of one school mingle with the other’s school.
Black 2 White 2	Red- and blue-striped Basculin are very violent and always fighting. They are also remarkably tasty.
Generation VI	
X Omega Ruby	Red- and blue-striped Basculin are very violent and always fighting. They are also remarkably tasty.
Y Alpha Sapphire	Red and blue Basculin usually do not get along, but sometimes members of one school mingle with the other’s school.
Generation VII	
Ultra Sun	**Red-Striped Form:** Savage, violent Pokémon, red and blue Basculin are always fighting each other over territory. **Blue-Striped Form:** Even Basculin, which devours everything it can with its huge jaws, is nothing more than food to organisms stronger than itself.
Ultra Moon	**Red-Striped Form:** When a school of Basculin appears in a lake, everything else disappears, except for Corphish and Crawdaunt. That’s how violent Basculin are. **Blue-Striped Form:** Some people call it “the thug of the lake.” Whether the differences in color are meaningful is not yet known.
Generation VIII	
Sword	**Red-Striped Form:** Anglers love the fight this Pokémon puts up on the hook. And there are always more to catch. Many people release them into lakes illicitly. **Blue-Striped Form:** Blue-striped Basculin used to be a common food source. They apparently have an inoffensive, light flavor.

Shield	**Red-Striped Form:** In the past, it often appeared on the dinner table. The meat of red-striped Basculin is on the fatty side, and it’s more popular with the youth. **Blue-Striped Form:** Known for their violence, these Pokémon have the most fights with schools of red-striped Basculin.
Legends: Arceus	**White-Striped Form:** Though it differs from other Basculin in several respects, including demeanor—this one is gentle—I have categorized it as a regional form given the vast array of shared qualities.
Generation IX	
Scarlet	**Red-Striped Form:** Its temperament is vicious and aggressive. This Pokémon is also full of vitality and can multiply rapidly before anyone notices. **Blue-Striped Form:** These Pokémon form schools with others of the same color. The greatest foe of a school of blue Basculin is a school of red Basculin. **White-Striped Form:** They live in frigid seas, forming schools and sharing food among themselves. When the time comes, they return to the river they were born in
Violet	**Red-Striped Form:** It’s so vicious that it’s called the Thug of the River. Yet Basculin is still targeted by predators, such as Dondozo and Bombirdier. **Blue-Striped Form:** The power of its jaws is immense—enough to leave teeth marks in iron sheets. Its personality is also extremely vicious. **White-Striped Form:** Its ecology is starkly different from that of other Basculin, so theories that it’s a totally different species have gained traction in recent years.

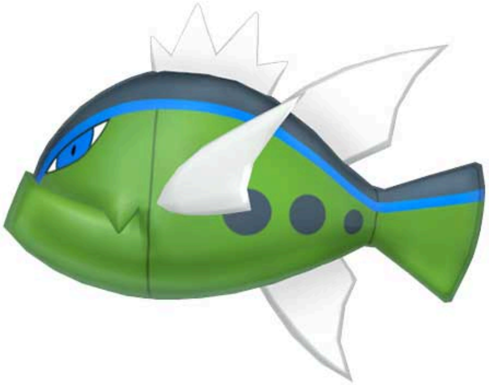
Sprites



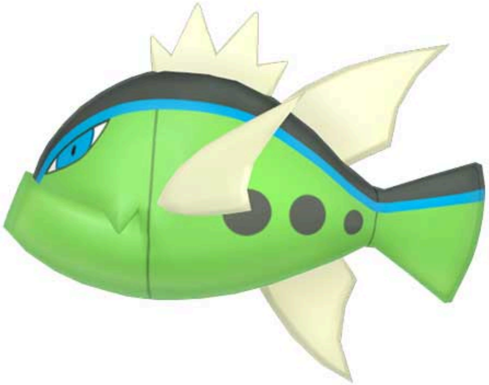
Red-Striped Form



Shiny Red-Striped Form

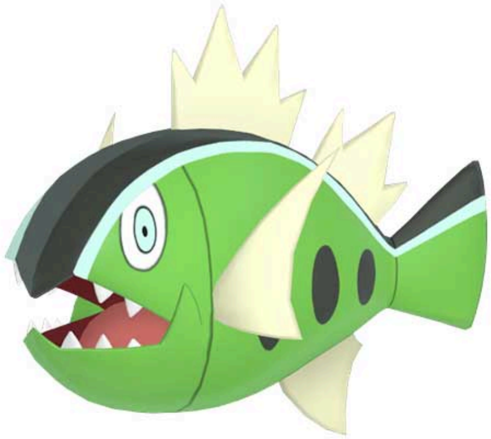


Blue-Striped Form



Shiny Blue-Striped Form

White-Striped Form



Shiny White-Striped Form

Origin

Basculin is based on a bass, most likely the largemouth bass or the peacock bass due to their greenish color, pattern of horizontal splotches, and vigorous resistance when being fished. It is likely also inspired by the piranha, which has historically been viewed as violent. Its Red-Striped and Blue-Striped variations that are hostile to each other are similar to Siamese fighting fish, which come in a variety of colors (including red and blue) and are extremely aggressive and territorial to others. It could also be compared to street gangs, where groups of affiliated people often fight rival groups over their own territory.

According to interviews with Ken Sugimori in *Nintendo Dream* Vol. 205, Basculin was created late in development when it was realized that there were few new fish-like Pokémon in Unova. It was given two forms to make up for this, and it was also based on a bass since there are wild bass in New York, which Unova is based on.

While Basculin's White-Striped Form may likewise be inspired by a bass, its design is also reminiscent of the salmon or the related itou (Sakhalin taimen), due to its behavior and the shape of its mouth resembling the kypes that develop in male salmon. Its Pokémon Violet Pokédex entry suggesting that it may be a different species to Red- and Blue-Striped Basculin may be a reference to this.

The selection of colored forms being red, white, and blue may reference the national flag of the United States, as Unova, the region Basculin was first introduced in, is based on New York.

Name Origin

Basculin may be a combination of *bass* and *masculine*.

Bassrao may be a combination of *bass* and 丈夫 *masurao* (warrior, referring to its bold, violent nature) or バカラオ *bakarao* (bacalhau).

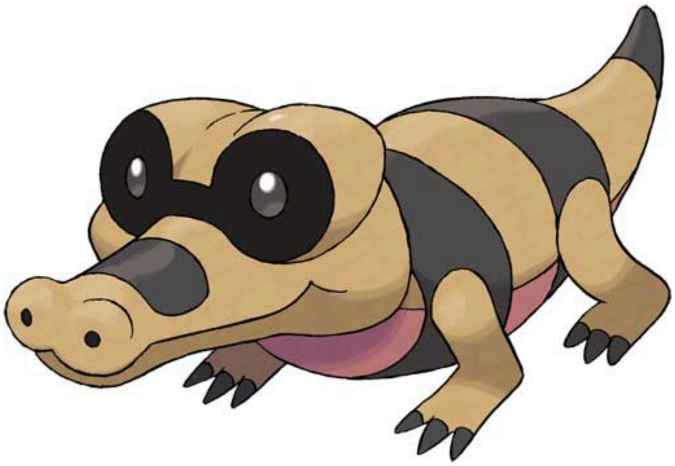
Sandile

Desert Croc Pokémon

メグロコ

Meguroco

#0551

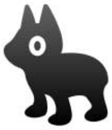


Types	Avg. Height	Avg. Weight
Ground Dark	2′04″ / 0.7 m	33.5 lbs. / 15.2 kg

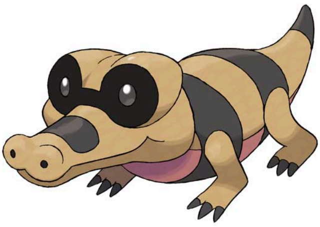
Gender Ratio

50% male, 50% female

Shape



Footprint



Sandile

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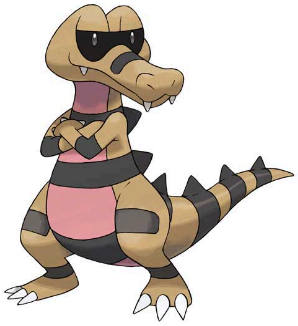
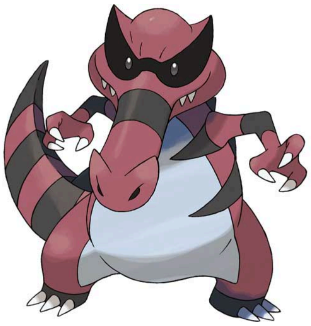


Krokorok

→



Krookodile

Pokédex Entries

Generation V	
Black	They live buried in the sands of the desert. The sun-warmed sands prevent their body temperature from dropping.
White	It moves along below the sand’s surface, except for its nose and eyes. A dark membrane shields its eyes from the sun.
Black 2 **White 2**	They live hidden under hot dessert sands in order to keep their body temperature from dropping.
Generation VI	
X **Omega Ruby**	It moves along below the sand’s surface, except for its nose and eyes. A dark membrane shields its eyes from the sun.
Y **Alpha Sapphire**	They live buried in the sands of the desert. The sun-warmed sands prevent their body temperature from dropping.
Generation VII	
Sun	It submerges itself in sand and moves as if swimming. This wise behavior keeps its enemies from finding it and maintains its temperature.
Moon	It conceals itself in the sand and chomps down on the legs of the prey that unwarily walk over it. Its favorite food is Trapinch.
Ultra Sun	Alola, where it’s warm all year round, is a comfortable environment for this Pokémon. Sometimes you’ll even see it outside of deserts.
Ultra Moon	Sandile’s still not good at hunting, so it mostly eats things that have collapsed in the desert. It’s called “the cleaner of the desert.”
Generation VIII	
Sword	The desert gets cold at night, so when the sun sets, this Pokémon burrows deep into the sand and sleeps until sunrise.
Shield	Sandile is small, but its legs and lower body are powerful. Pushing sand aside as it goes, Sandile

	moves through the desert as if it’s swimming.
Generation IX	
Scarlet	It submerges itself in sand and moves as if swimming. This wise behavior keeps its enemies from finding it and maintains its temperature.
Violet	They live hidden under hot desert sands in order to keep their body temperature from dropping.
Legends: Z-A	It moves below the sand’s surface, exposing only its nose and eyes. A black membrane shields its eyes from the sun.

Sprites

Shiny

Origin

Sandile seems to be based on a baby crocodile; specifically, it has traits from the slender-snouted crocodile, spectacled caiman, and the Nile crocodile. The marking around the eyes resembles a mask or sunglasses. Sandile’s movement through sand being described as similar to swimming may reference the sandfish skink, named so because it is capable of burrowing and moving through sand as if it is swimming.

Name Origin

Sandile may be a combination of *sand*, *crocodile*, and possibly a play on *sandal* (footwear).

Meguroco may be a combination of 目黒 *meguro* (black-eyed) and *crocodile*.

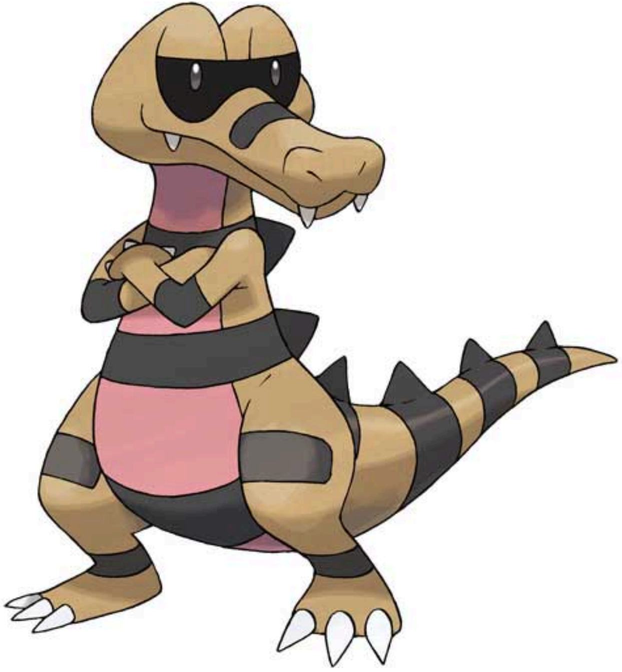
Krokorok

Desert Croc Pokémon

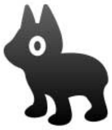
ワルビル

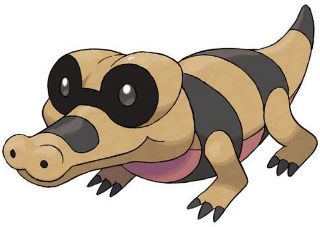
Waruvile

#0552



Types	Avg. Height	Avg. Weight
Ground Dark	3′03″ / 1.0 m	73.6 lbs. / 33.4 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

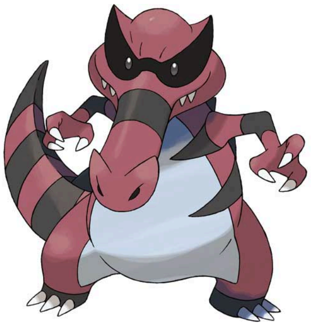


Sandile

→

Krokorok

→



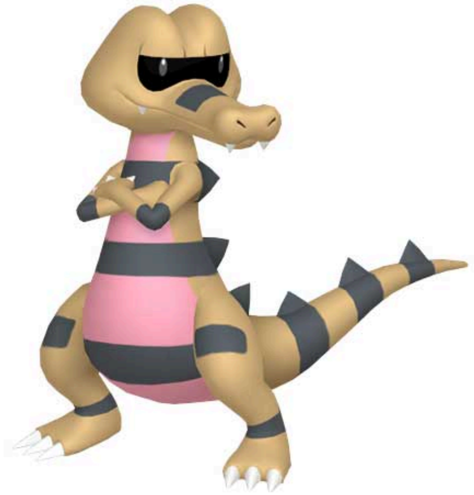
Krookodile

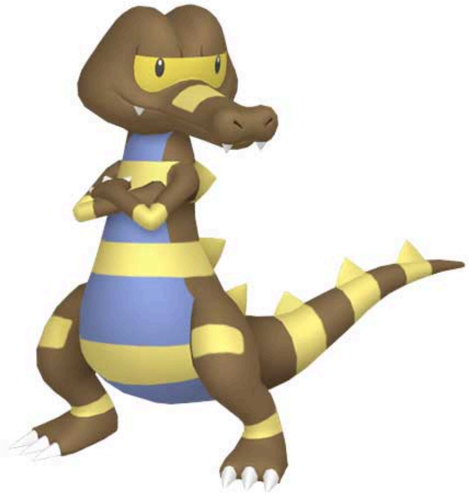
Pokédex Entries

Generation V	
Black	They live in groups of a few individuals. Protective membranes shield their eyes from sandstorms.
White	The special membrane covering its eyes can sense the heat of objects, so it can see its surroundings, even in darkness.
Black 2 **White 2**	Protected by thin membranes, their eyes can see even in the dead of night. They live in groups of a few individuals.
Generation VI	
X **Omega Ruby**	They live in groups of a few individuals. Protective membranes shield their eyes from sandstorms.
Y **Alpha Sapphire**	The special membrane covering its eyes can sense the heat of objects, so it can see its surroundings even in darkness.
Generation VII	
Sun	They move in groups of a few individuals. A female is often the leader of the group, and the males will gather food.
Moon	Thanks to the special membrane covering its eyes, it can see its surroundings clearly, even in the middle of the night.
Ultra Sun	Krokorok really hates it when its body gets cold. On nights when the temperature drops, it digs deep into the desert sands.
Ultra Moon	It buries some of its prey in the sand to use as emergency meals when its hunts are unsuccessful.
Generation VIII	
Sword	Krokorok has specialized eyes that enable it to see in the dark. This ability lets Krokorok hunt in the dead of night without getting lost.
Shield	Although this Pokémon has specialized eyes that allow it to see in the dark, Krokorok won’t move much at night—the desert gets cold after sunset.

Generation IX	
Scarlet	Protected by thin membranes, their eyes can see even in the dead of night. They live in groups of a few individuals.
Violet	Thanks to the special membrane covering its eyes, it can see its surroundings clearly, even in the middle of the night.
Legends: Z-A	The special membrane covering its eyes can sense the heat of objects, so it can see its surroundings even in darkness.

Sprites





Shiny

Origin

Krokorok seems to be based on a crocodile, more specifically a slender-snouted crocodile and the nile crocodile. It could also be based on the *Baryonyx*, a fish-eating, slender-snouted dinosaur which heavily resembled a crocodilian. The black membrane surrounding its eyes could be a reference to night goggles.

Name Origin

Krokorok may be a combination of *crocodile*, *rock*, and *crook*.

Waruvile may be a combination of 悪い *warui* (bad/evil/sinful), *crocodile*, and possibly *gavial*.

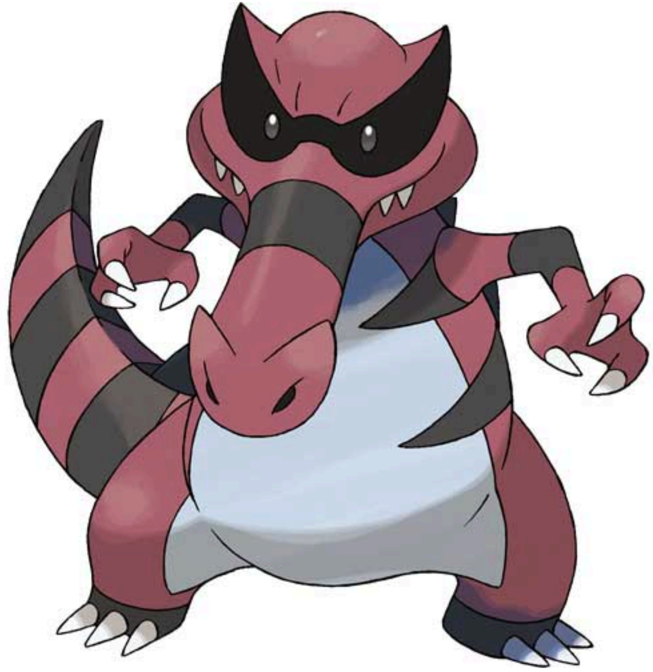
Krookodile

Intimidation Pokémon

ワルビアル

Waruvial

#0553



Types

Ground Dark

Avg. Height

4′11″ / 1.5 m

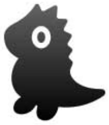
Avg. Weight

212.3 lbs. / 96.3 kg

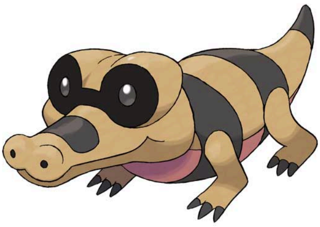
Gender Ratio

50% male, 50% female

Shape



Footprint



Sandile

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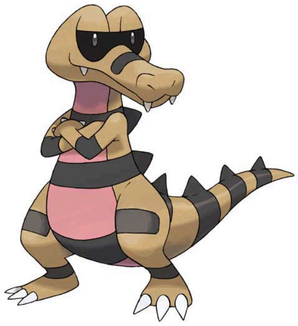

Krokorok

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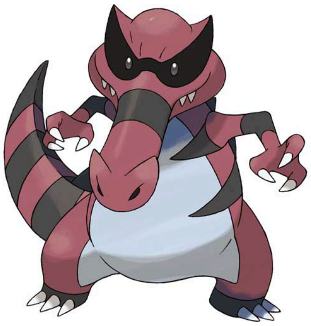


Krookodile

Pokédex Entries

Generation V	
Black	They never allow prey to escape. Their jaws are so powerful, they can crush the body of an automobile.
White	It can expand the focus of its eyes, enabling it to see objects in the far distance as if it were using binoculars.
Black 2 **White 2**	Very violent Pokémon, they try to clamp down on anything that moves in front of their eyes.
Generation VI	
X **Omega Ruby**	Very violent Pokémon, they try to clamp down on anything that moves in front of their eyes.
Y **Alpha Sapphire**	They never allow prey to escape. Their jaws are so powerful, they can crush the body of an automobile.
Generation VII	
Sun	Its unique faculty of sight can detect small prey more than 30 miles away, even in the midst of a sandstorm.
Moon	After clamping down with its powerful jaws, it twists its body around to rip its prey in half.
Ultra Sun	When it spots prey, even at a distance of over 30 miles, it swims through the desert as if it were water, then jumps out and chomps them.
Ultra Moon	It conceals itself in sandstorms that Flygon whip up and waits patiently for prey to appear.
Generation VIII	
Sword	This Pokémon is known as the Bully of the Sands. Krookodile’s mighty jaws can bite through heavy plates of iron with almost no effort at all.
Shield	While terribly aggressive, Krookodile also has the patience to stay hidden under sand for days, lying in wait for prey.
Generation IX	

Scarlet	After clamping down with its powerful jaws, it twists its body around to rip its prey in half.
Violet	Its unique faculty of sight can detect small prey more than 30 miles away, even in the midst of a sandstorm.
Legends: Z-A	They never allow prey to escape. Their jaws are so powerful, they can tear apart the body of an automobile.

Sprites

Shiny

Origin

Like its pre-Evolutions, Krookodile appears to be based on crocodiles, more specifically a slender-snouted crocodile and the nile crocodile, and possibly a gharial, due to its long snout. Krookodile also seems to be based on the *Baryonyx*, a fish-eating, slender-snouted dinosaur which heavily resembled a crocodilian. Due to its Ground type, it may also be based on the ancient Quinkana, an extinct terrestrial crocodilian that once lived in Australia.

In line with its Dark type, it may also be based on a gang leader. Its type could also alude to its aggressive and cunning hunting methods. Its ability to spot things from a distance and at a diverse focus range could be a reference to tactical binoculars used during field missions.

Name Origin

Krookodile may be a combination of corruptions of *crook* and *crocodile*.

Waruvial may be a combination of 悪い *warui* (bad/evil) and *gavial*.

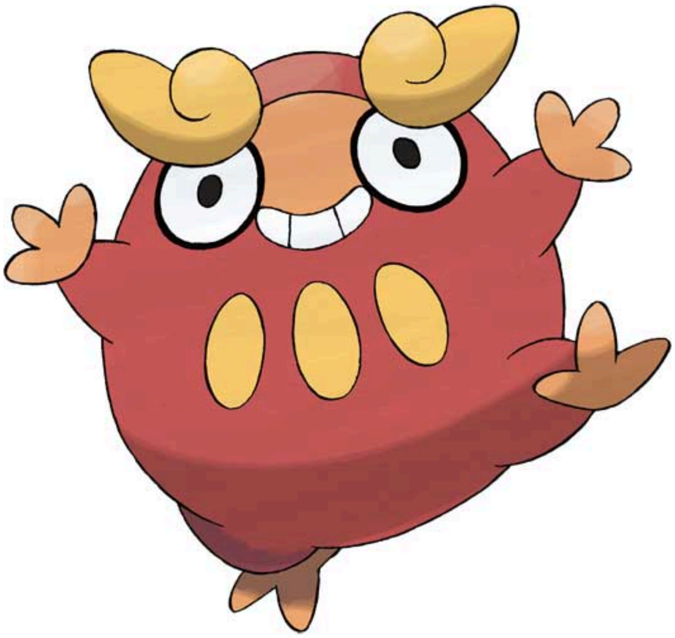
Darumaka

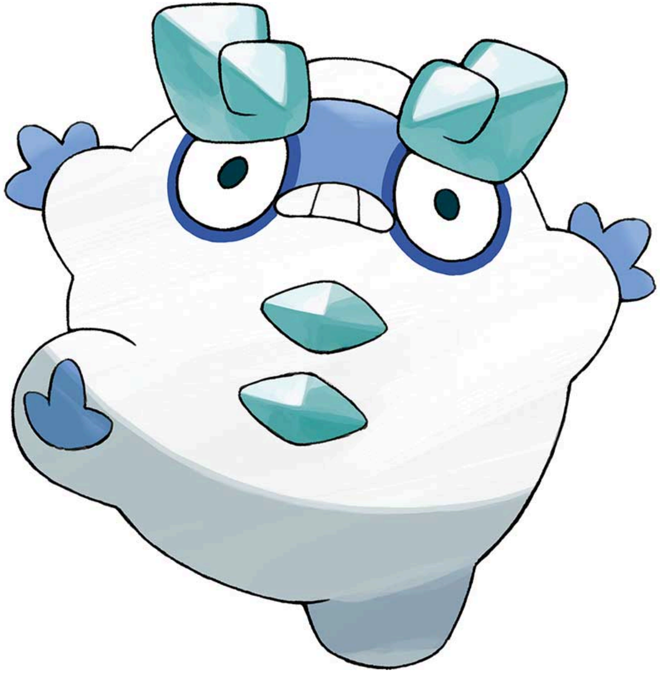
Zen Charm Pokémon

ダルマッカ

Darumakka

#0554

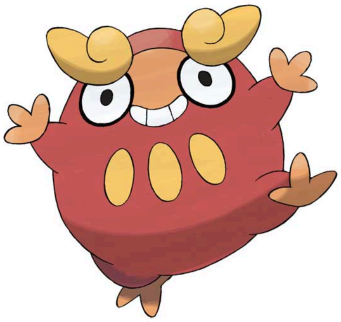




Galarian Darumaka

Types	**Avg. Height**	**Avg. Weight**
🟥 Fire	2′00″ / 0.6 m	82.7 lbs. / 37.5 kg
Darumaka	Darumaka	Darumaka

Ice Galarian Darumaka	2′04″ / 0.7 m Galarian Darumaka	88.2 lbs. / 40.0 kg Galarian Darumaka
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint**



Darumaka

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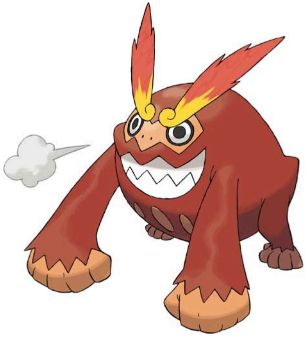
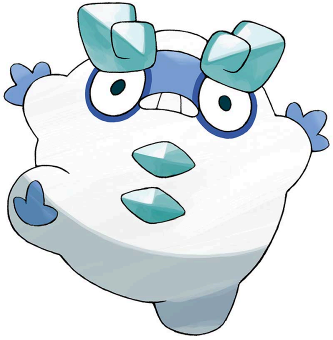


Darmanitan



Darumaka

Galarian Form

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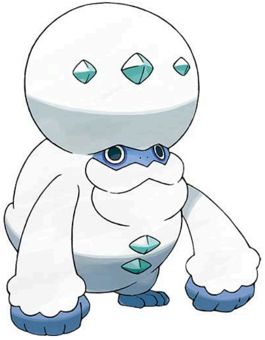


Darmanitan

Galarian Form

Pokédex Entries

Generation V	
Black	When its internal fire is burning, it cannot calm down and it runs around. When the fire diminishes, it falls asleep.
White	Darumaka’s droppings are hot, so people used to put them in their clothes to keep themselves warm.

Black 2 White 2	When it sleeps, it pulls its limbs into its body and its internal fire goes down to 1,100 °F.
Generation VI	
X Omega Ruby	Darumaka’s droppings are hot, so people used to put them in their clothes to keep themselves warm.
Y Alpha Sapphire	When it sleeps, it pulls its limbs into its body and its internal fire goes down to 1,100 degrees Fahrenheit.
Generation VIII	
Sword	**Unovan Form:** It derives its power from fire burning inside its body. If the fire dwindles, this Pokémon will immediately fall asleep. **Galarian Form:** It lived in snowy areas for so long that its fire sac cooled off and atrophied. It now has an organ that generates cold instead.
Shield	**Unovan Form:** This popular symbol of good fortune will never fall over in its sleep, no matter how it’s pushed or pulled. **Galarian Form:** The colder they get, the more energetic they are. They freeze their breath to make snowballs, using them as ammo for playful snowball fights.

Sprites

Shiny

Galarian

Shiny Galarian

Origin

Darumaka is based on a Daruma doll, and its Fire type is inspired by the traditional Daruma burning ceremony. When it is resting, it resembles the type of Daruma doll that does not tip over.

Galarian Darumaka may be based on a mixture of a snowman, called 雪だるま *yuki-daruma* in Japanese, and a yeti.

Name Origin

Darumaka and Darumakka seem to be a combination of *Daruma* and 真赤 *makka* (crimson) or a corruption of *macaque*.

Darmanitan

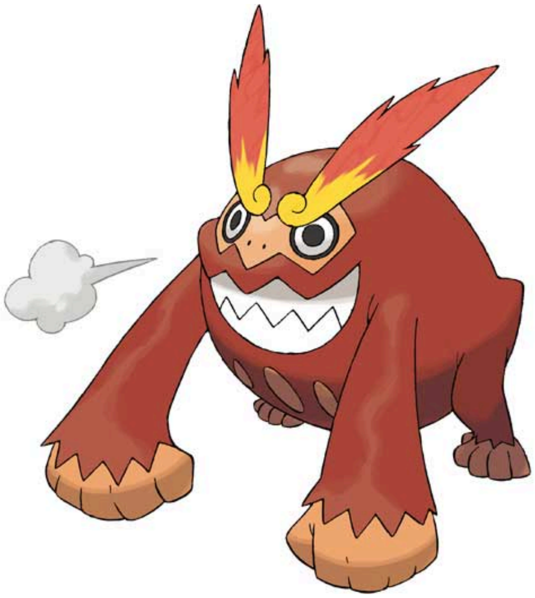
Blazing Pokémon

Zen Charm Pokémon (Galarian)

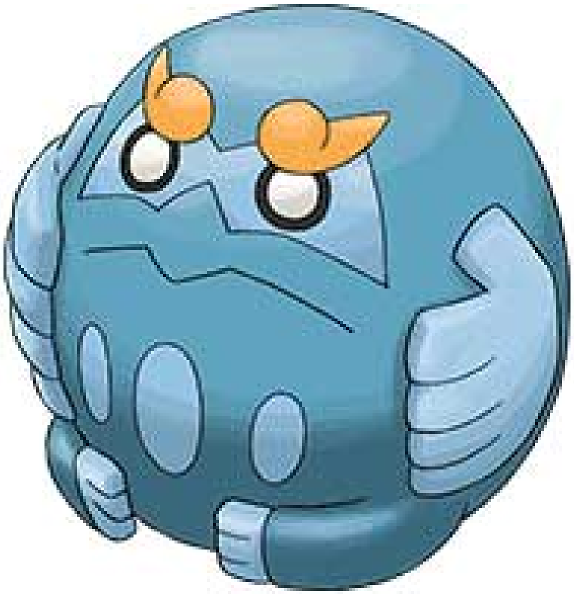
ヒヒダルマ

Hihidaruma

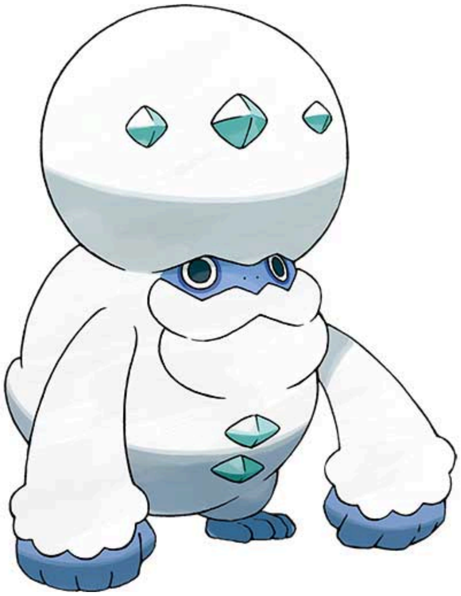
#0555



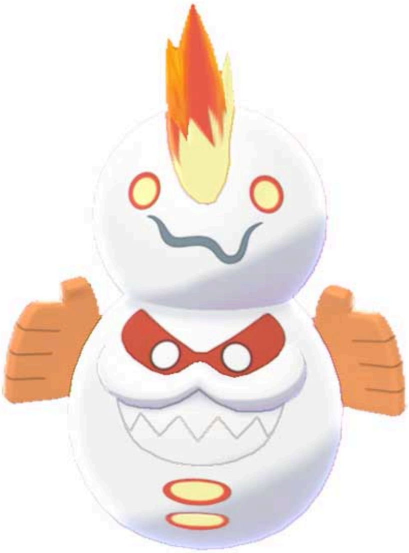
Standard Mode



Zen Mode



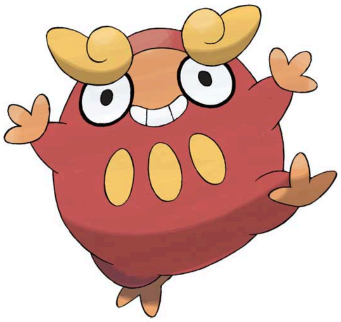
Galarian Standard Mode



Galarian Zen Mode

Types	**Avg. Height**	**Avg. Weight**
Fire Standard Mode Ice Galarian Standard Mode Fire Psychic Zen Mode Ice Fire Galarian Zen Mode	4′03″ / 1.3 m Standard Mode 5′07″ / 1.7 m Galarian Standard Mode 4′03″ / 1.3 m Zen Mode 5′07″ / 1.7 m Galarian Zen Mode	204.8 lbs. / 92.9 kg Standard Mode 264.6 lbs. / 120.0 kg Galarian Standard Mode 204.8 lbs. / 92.9 kg Zen Mode 264.6 lbs. / 120.0 kg Galarian Zen Mode

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Darumaka

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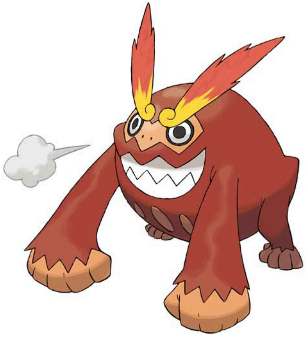
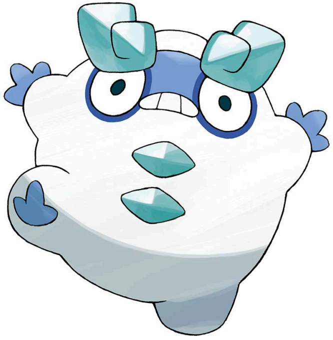


Darmanitan



Darumaka

Galarian Form

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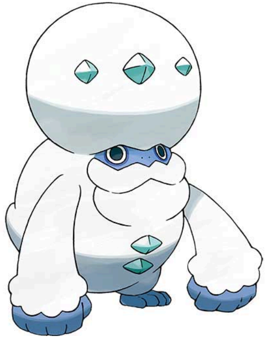


Darmanitan

Galarian Form

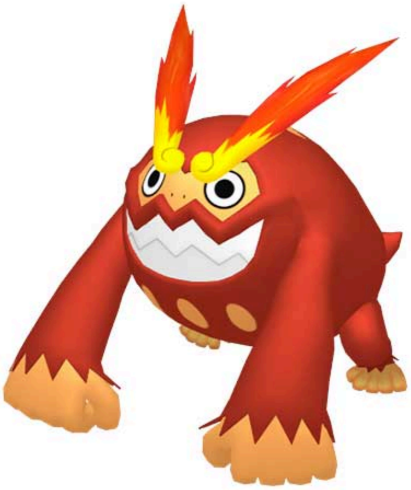
Pokédex Entries

Generation V

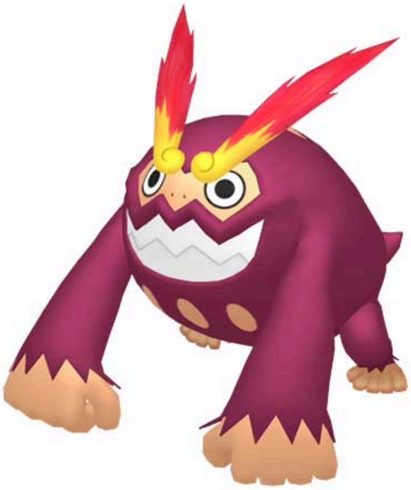
Black	Its internal fire burns at 2,500º F, making enough power that it can destroy a dump truck with one punch.
White	When weakened in battle, it transforms into a stone statue. Then it sharpens its mind and fights on mentally.
Black 2 **White 2**	When one is injured in a fierce battle, it hardens into a stone-like form. Then it meditates and sharpens its mind.
Generation VI	
X **Omega Ruby**	When one is injured in a fierce battle, it hardens into a stone-like form. Then it meditates and sharpens its mind.
Y **Alpha Sapphire**	Its internal fire burns at 2,500 degrees Fahrenheit, making enough power that it can destroy a dump truck with one punch.
Generation VIII	
Sword	**Standard Mode:** The thick arms of this hot-blooded Pokémon can deliver punches capable of obliterating a dump truck. **Zen Mode:** Through meditation, it calms its raging spirit and hones its psychic powers. **Galarian Standard Mode:** On days when blizzards blow through, it comes down to where people live. It stashes food in the snowball on its head, taking it home for later. **Galarian Zen Mode:** Anger has reignited its atrophied flame sac. This Pokémon spews fire everywhere as it rampages indiscriminately.
Shield	**Standard Mode:** This Pokémon's power level rises along with the temperature of its fire, which can reach 2,500 degrees Fahrenheit. **Zen Mode:** When wounded, it stops moving. It goes as still as stone to meditate, sharpening its mind and spirit. **Galarian Standard Mode:** Though it has a gentle

	disposition, it’s also very strong. It will quickly freeze the snowball on its head before going for a headbutt. **Galarian Zen Mode:** Darmanitan takes this form when enraged. It won’t stop spewing flames until its rage has settled, even if its body starts to melt.

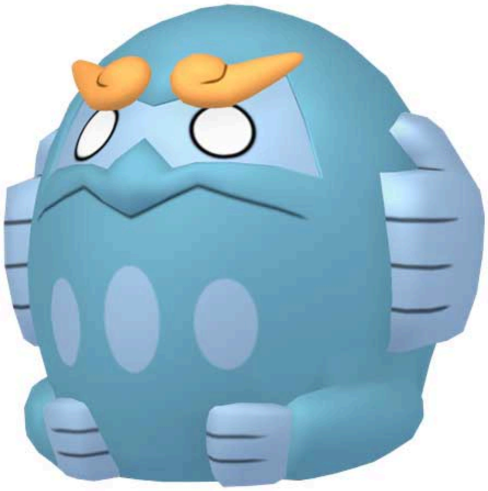
Sprites



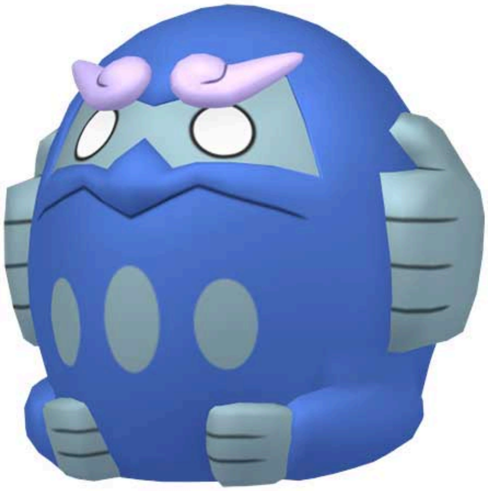
Standard Mode



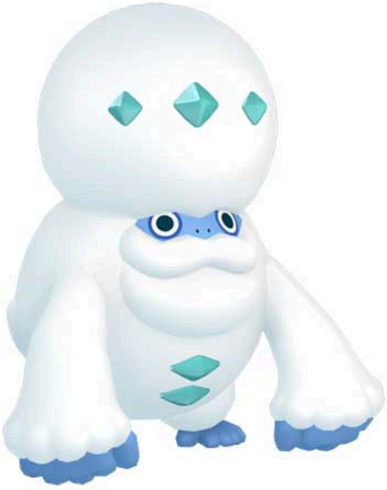
Shiny Standard Mode



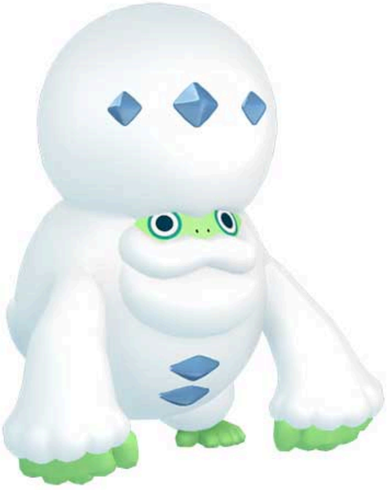
Zen Mode



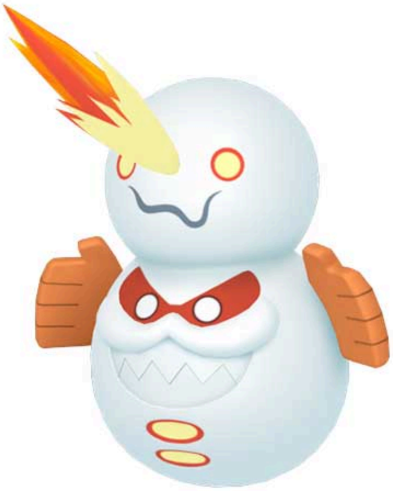
Shiny Zen Mode



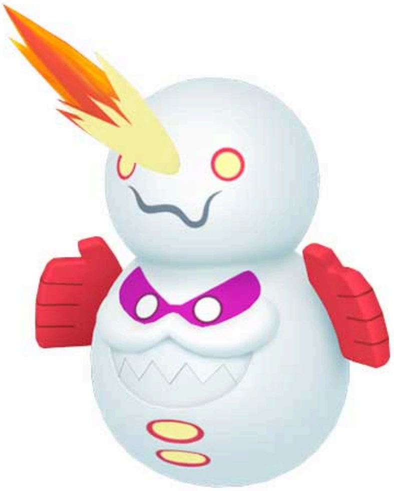
Galarian Standard Mode



Shiny Galarian Standard Mode



Galarian Zen Mode



Shiny Galarian Zen Mode

Origin

Darmanitan is based on a Daruma doll, and its Fire typing is inspired by the traditional Daruma burning ceremony. The Daruma dolls burned at the ceremony that Darmanitan's designer attended happened to resemble gorillas, which inspired its gorilla-like appearance. It may also be based on the adage of the three wise monkeys—"See no evil, hear no evil, speak no evil"—as Darmanitan in their Zen Mode have their eyes become blank, their mouths shut tightly and their ears covered, sitting patiently in contrast to their bold posture in their Standard Mode. Its Zen Mode may be based on Bodhidharma, achieving enlightenment. The varying presence of pupils between its Standard and Zen Modes reflects the practice of painting in the eyes of a Daruma doll, and their symbolic value in relation to goal fulfillment.

Galarian Darmanitan may be a mixture of a snowman, known as 雪だるま *yukidaruma* in Japanese, and the yeti (also known as the abominable snowman). In its Zen Mode, it resembles a traditional snowman with a firecracker instead of the common carrot nose. Furthermore, where its original form draws its origin from Buddhism, Galarian Darmanitan's design may be influenced by other Dharmic religions, with its “beard” and “headpiece” bearing resemblance to those of Hindu and Sikh elders. Its Fire-type may be a reference to atavism, the reappearance of an ancestral trait after having been lost through evolutionary change in previous generations.

Name Origin

Darmanitan may be a combination of *Dharma* (alternate spelling of *daruma*) and *orangutan*.

Hihidaruma may be a combination of 火 *hi* (fire), 緋 *hi* (scarlet), 狒々 *hihi* (baboon), *Daruma*, and 火達磨 *hidaruma* (the state of being on fire).

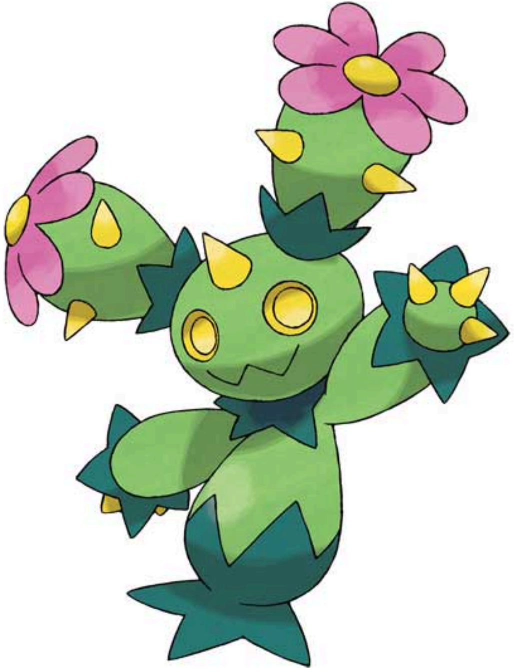
Maractus

Cactus Pokémon

マラカッチ

Maracacchi

#0556



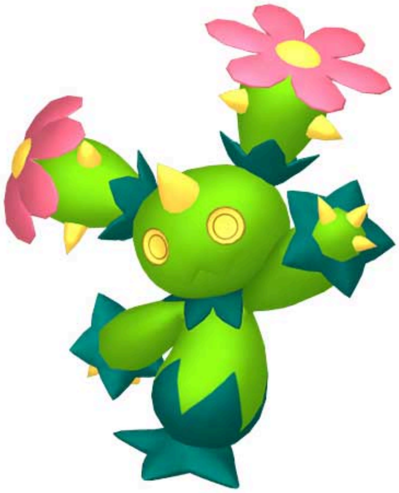
Types	**Avg. Height**	**Avg. Weight**
Grass	3′03″ / 1.0 m	61.7 lbs. / 28.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

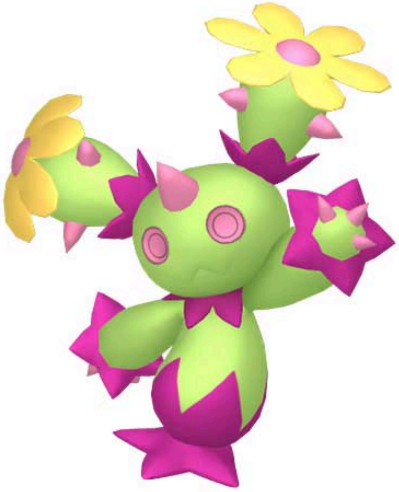
Pokédex Entries

Generation V	
Black	It uses an up-tempo song and dance to drive away the bird Pokémon that prey on its flower seeds.
White	Arid regions are their habitat. They move rhythmically, making a sound similar to maracas.
Black 2 **White 2**	When it moves rhythmically, it makes a sound similar to maracas, making the surprised Pokémon

	flee.
Generation VI	
X **Omega Ruby**	It uses an up-tempo song and dance to drive away the bird Pokémon that prey on its flower seeds.
Y **Alpha Sapphire**	Arid regions are their habitat. They move rhythmically, making a sound similar to maracas.
Generation VIII	
Sword	With noises that could be mistaken for the rattles of maracas, it creates an upbeat rhythm, startling bird Pokémon and making them fly off in a hurry.
Shield	Once each year, this Pokémon scatters its seeds. They're jam-packed with nutrients, making them a precious food source out in the desert.

Sprites





Shiny

Origin

Maractus appears to be based on a flowering cactus, most likely the prickly pear, and a maraca. It also physically resembles a rabbit and may be a visual pun on the bunny ears cactus. It also seems to be based on traditional Mexican dress styles and, due to the fact that it dances and makes maraca-like sounds, may be based on Spanish dances, possibly the Mexican version of the Cuban son cubano.

Name Origin

Maractus may be a combination of *maraca* and *cactus*.

Maracacchi may be a combination of *maraca*, *cactus* and *mariachi*.

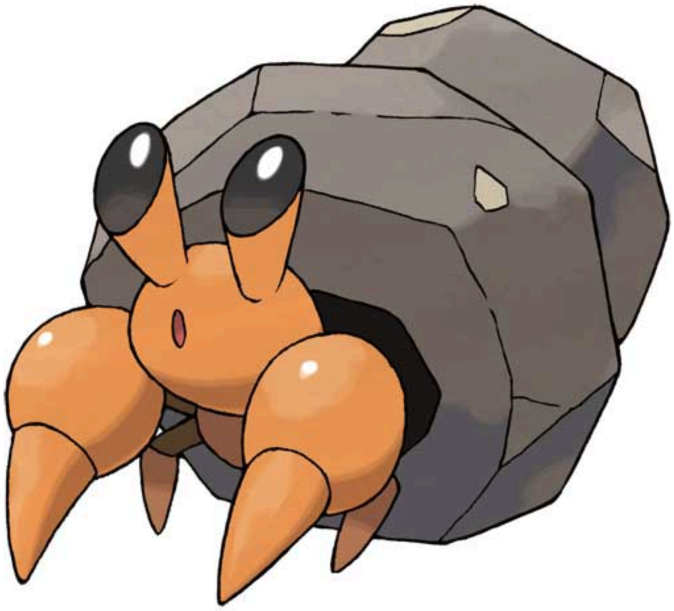
Dwebble

Rock Inn Pokémon

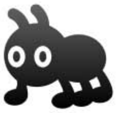
イシズマイ

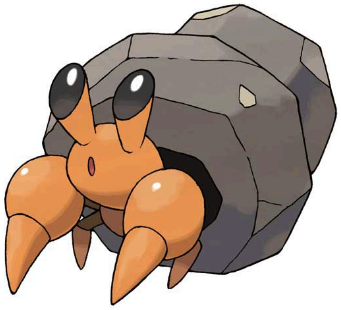
Ishizumai

#0557



Types	Avg. Height	Avg. Weight
Bug Rock	1′00″ / 0.3 m	32.0 lbs. / 14.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Dwebble

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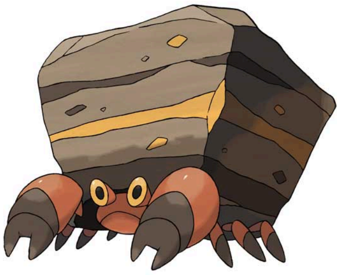


Crustle

Pokédex Entries

Generation V	
Black	This Pokémon can easily melt holes in hard rocks with a liquid secreted from its mouth.
White	It makes a hole in a suitable rock. If that rock breaks, the Pokémon remains agitated until it locates a replacement.
Black 2 **White 2**	When it finds a stone of a suitable size, it secretes a liquid from its mouth to open up a hole to crawl into.
Generation VI	
X **Omega Ruby**	It makes a hole in a suitable rock. If that rock breaks, the Pokémon remains agitated until it locates a replacement.
Y **Alpha Sapphire**	When it finds a stone of a suitable size, it secretes a liquid from its mouth to open up a hole to crawl into.
Generation VIII	
Sword	When it finds a stone appealing, it creates a hole inside it and uses it as its home. This Pokémon is the natural enemy of Roggenrola and Rolycoly.
Shield	It first tries to find a rock to live in, but if there are no suitable rocks to be found, Dwebble may move in to the ports of a Hippowdon.
Generation IX	
Sleep	Dwebble makes a hole in a rock it likes and lives within. On very rare occasions, it’s been discovered hugging a rock while sleeping. Perhaps this occurs when it discovers a perfect rock and falls asleep admiring it.

Sprites

Shiny

Origin

Dwebble is based on a hermit crab, which lives within a hollowed-out rock rather than a discarded seashell.

Name Origin

Dwebble may be a combination of *dwell* or *dwelling* and *pebble*.

Ishizumai may be a combination of 石 *ishi* (stone) and 住まい *sumai* (dwelling).

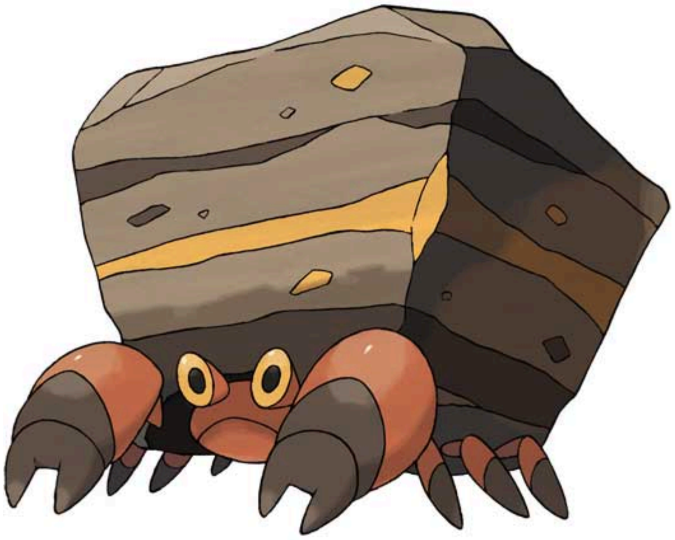
Crustle

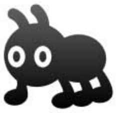
Stone Home Pokémon

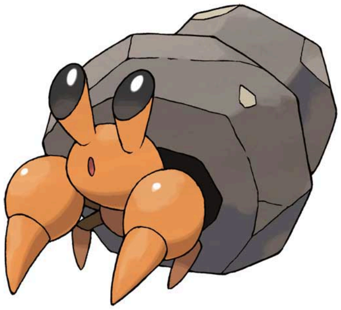
イワパレス

Iwapalace

#0558



Types	Avg. Height	Avg. Weight
Bug Rock	4′07″ / 1.4 m	440.9 lbs. / 200.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Dwebble

→

Crustle

Pokédex Entries

Generation V	
Black	Competing for territory, Crustle fight viciously. The one whose boulder is broken is the loser of the battle.
White	It possesses legs of enormous strength, enabling it to carry heavy slabs for many days, even when crossing arid land.
Black 2 **White 2**	When its boulder is broken in battles for territory, it feels unsure and begins to weaken.
Generation VI	
X **Omega Ruby**	It possesses legs of enormous strength, enabling it to carry heavy slabs for many days, even when crossing arid land.
Y **Alpha Sapphire**	Competing for territory, Crustle fight viciously. The one whose boulder is broken is the loser of the battle.
Generation VIII	
Sword	This highly territorial Pokémon prefers dry climates. It won’t come out of its boulder on rainy days.
Shield	Its thick claws are its greatest weapons. They’re mighty enough to crack Rhyperior’s carapace.
New Snap	When Crustle fight over territory, the loser is the one whose precious boulder breaks. That’s probably why they like the rocks here—they’ve been hardened by the minerals that the geysers spout!
Generation IX	
Sleep	Crustle are highly territorial and fight viciously over boulders. It’s said Crustle sometimes sleep atop their boulders completely defenseless, perhaps when they feel satisfied they’ve secured their territory.

Sprites

Shiny

Origin

Crustle is based on a hermit crab. Its shell resembles a block of stratum rather than an actual shell, though the design also seems to resemble ornately-colored hermit crab shells.

Name Origin

Crustle may be a combination of *crust*, *crustacean*, *crab*, and *castle*.

Iwapalace may be a combination of 岩 *iwa* (rock) and *palace*.

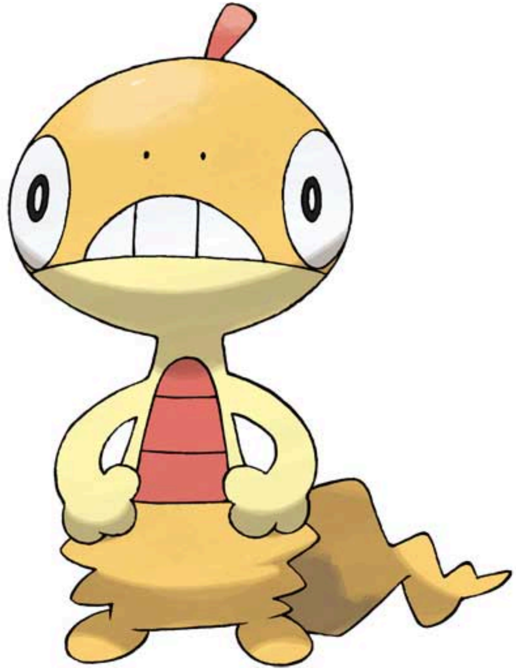
Scraggy

Shedding Pokémon

ズルッグ

Zuruggu

#0559



Types

Dark Fighting

Avg. Height

2′00″ / 0.6 m

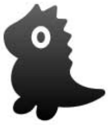
Avg. Weight

26.0 lbs. / 11.8 kg

Gender Ratio

50% male, 50% female

Shape



Footprint

Scraggy

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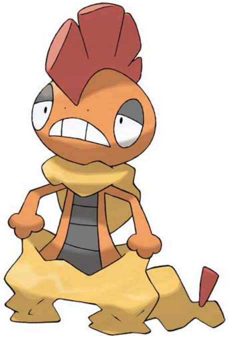


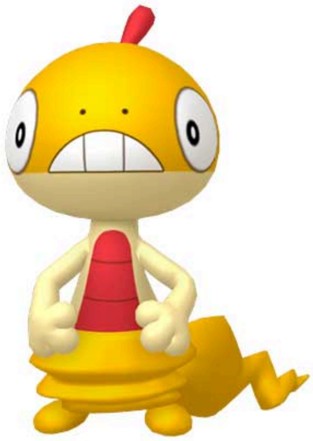
Scrafty

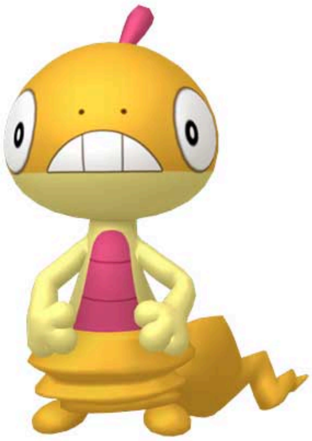
Pokédex Entries

Generation V	
Black	Its skin has a rubbery elasticity, so it can reduce damage by defensively pulling it skin up to its neck.
White	It immediately headbutts anyone that makes eye contact with it. Its skull is massively thick.
Black 2 **White 2**	Proud of its sturdy skull, it suddenly headbutts everything, but it's weight makes it unstable, too.
Generation VI	
X **Omega Ruby**	Its skin has a rubbery elasticity, so it can reduce damage by defensively pulling its skin up to its neck.
Y **Alpha Sapphire**	Proud of its sturdy skull, it suddenly headbutts everything, but its weight makes it unstable, too.
Generation VII	
Ultra Sun	They move in small groups, walking around lazily. Anyone who makes eye contact gets smacked with a headbutt.
Ultra Moon	It stretches its saggy skin up to its neck to protect itself. The shaggier their skin, the more respect they garner.
Generation VIII	
Sword	If it locks eyes with you, watch out! Nothing and no one is safe from the reckless headbutts of this troublesome Pokémon.
Shield	It protects itself with its durable skin. It's thought that this Pokémon will evolve once its skin has completely stretched out.
Generation IX	
Scarlet	It stretches its saggy skin up to its neck to protect itself. Among Scraggy, individuals with saggier skin apparently garner more respect.
Violet	It will abruptly headbutt anyone that makes eye contact with it. Its skull is extremely hard.

Legends: Z-A	Its skin has a rubbery elasticity, so it can reduce damage by defensively pulling its skin up to its neck.

Sprites





Shiny

Origin

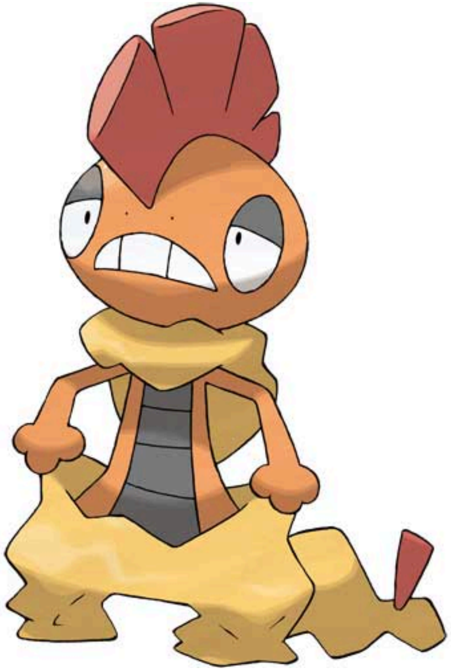
Scraggy may be based on a lizard. With its sagging molted skin “pants”, Scraggy may also partially be inspired by stereotypes of various youth subcultures, namely hip hop and punk.

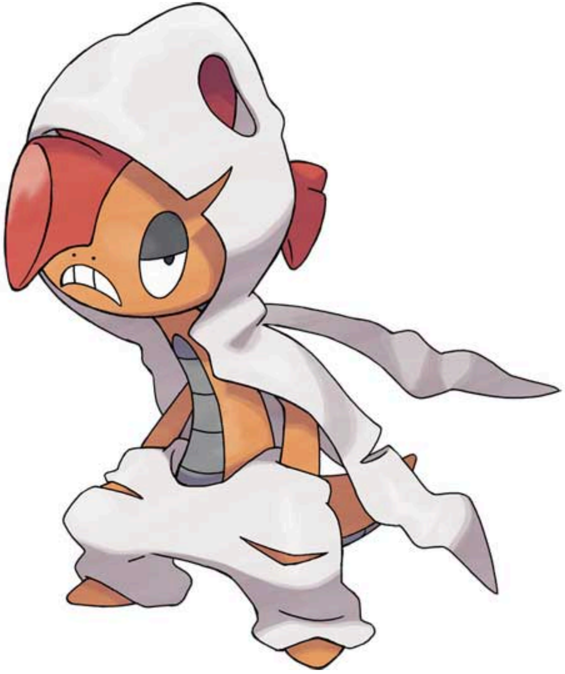
Name Origin

Scraggy may be derived from *scraggy* (scrawny) or *scraggly*. It may also involve *scrappy* (feisty), *saggy*, and *baggy*.

Zuruggu may be derived from 狡 *zuru* (sly fellow), 狡い *zurui* (crafty), or ずるずる *zuruzuru* (onomatopoeia for dragging slowly).

Scrafty Hoodlum Pokémon	**ズルズキン** *Zuruzukin*	**#0560**

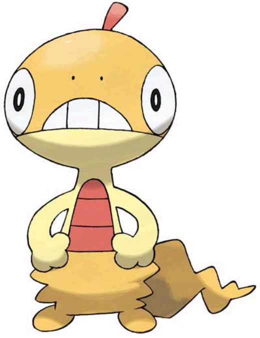




Mega Scrafty

Types	**Avg. Height**	**Avg. Weight**
Dark Fighting	3′07″ / 1.1 m Scrafty	66.1 lbs. / 30.0 kg Scrafty

	3′07″ / 1.1 m Mega Scrafty	68.3 lbs. / 31.0 kg Mega Scrafty
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Scraggy

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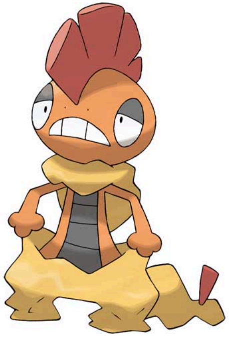


Scrafty

Pokédex Entries

Generation V	
Black	Groups of them beat up anything that enter their territory. Each can spit acidic liquid from its mouth.
White	It can smash concrete blocks with its kicking attacks. The one with the biggest crest is the group leader.
Black 2 **White 2**	It pulls up its shed skin to protect itself while it kicks. The bigger the crest, the more respected it is.
Generation VI	
X **Omega Ruby**	It pulls up its shed skin to protect itself while it kicks. The bigger the crest, the more respected it is.
Y **Alpha Sapphire**	It can smash concrete blocks with its kicking attacks. The one with the biggest crest is the group leader.

Generation VII	
Ultra Sun	This Pokémon may be rude, but it takes very good care of its family, its friends, and its turf.
Ultra Moon	It taunts its opponents by spitting. It has a certain territory that it never leaves its whole life long.
Generation VIII	
Sword	As halfhearted as this Pokémon's kicks may seem, they pack enough power to shatter Conkeldurr's concrete pillars.
Shield	While mostly known for having the temperament of an aggressive ruffian, this Pokémon takes very good care of its family, friends, and territory.
Generation IX	
Scarlet	Groups of them beat up anything that enters their territory. Each can spit acidic liquid from its mouth.
Violet	This Pokémon may be rude, but it takes very good care of its family, its friends, and its turf.
Legends: Z-A	It pulls up its shed skin to protect itself while it kicks. The bigger the crest, the more arrogantly it behaves. **Mega Evolution:** Mega Evolution has caused Scrafty's shed skin to turn white, growing tough and supple. Of course, this Pokémon is still as feisty as ever.

Sprites

Shiny

Mega

Shiny Mega

Origin

Scrafty appears to be based on a lizard molting its skin. Its crest shares some similarities with the elongated scales of iguanas.

Scrafty seems to also be based on stereotypes of urban youth subcultures, sometimes seen as delinquent or confrontational. Its sagging “pants” and “hoodie” seems to reference the hip hop subculture, while its bright red crest resembles a mohawk hairstyle from the punk subculture. The hood also doubles as a balaclava, a face covering commonly used as a disguise during crimes.

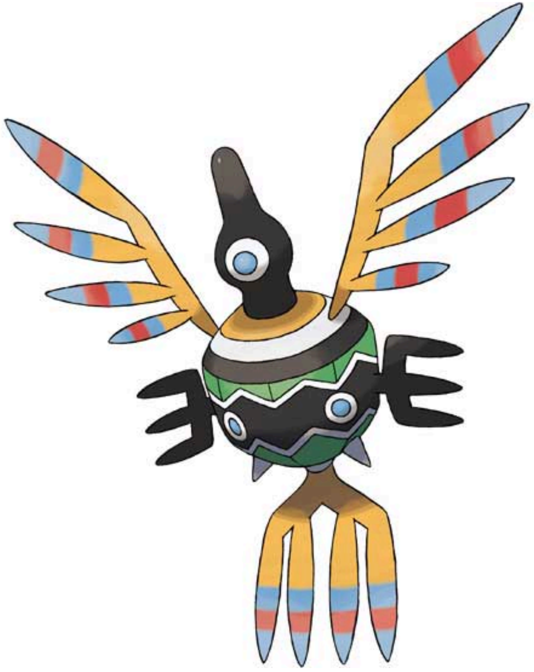
Mega Scrafty’s shed skin turning white, along with it using said skin as a “hoodie”, might allude to popular pictures of leopard geckos shedding their skin all at once, making them look as if they were wearing a whitish hoodie or onesie.

Name Origin

Scrafty may be a combination of *scrappy* (feisty), *scruffy*, or *scraggy* (scrawny), and *crafty* (being skilled at deceit to achieve one’s goals).

Zuruzukin may be a combination of 狡 *zuru* (sly fellow), 狡い *zurui* (crafty), or ずるずる *zuruzuru* (onomatopoeia for dragging slowly) and 頭巾 *zukin* (hood) or possibly *skin*.

Sigilyph Avianoid Pokémon	**シンボラー** *Symboler*	**#0561**



Types	**Avg. Height**	**Avg. Weight**
Psychic Flying	4′07″ / 1.4 m	30.9 lbs. / 14.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Pokédex Entries

Generation V	
Black	They never vary the route they fly, because their memories of guarding an ancient city remain steadfast.
White	The guardians of an ancient city, they use their psychic power to attack enemies that invade their territory.

Black 2 **White 2**	The guardians of an ancient city, they always fly the same route while keeping watch for invaders.
Generation VI	
X **Omega Ruby**	The guardians of an ancient city, they use their psychic power to attack enemies that invade their territory.
Y **Alpha Sapphire**	The guardians of an ancient city, they always fly the same route while keeping watch for invaders.
Generation VIII	
Sword	Psychic power allows these Pokémon to fly. Some say they were the guardians of an ancient city. Others say they were the guardians' emissaries.
Shield	A discovery was made in the desert where Sigilyph fly. The ruins of what may have been an ancient city were found beneath the sands.
New Snap	The Sigilyph patrolling the Ruins of Remembrance let out a warning whenever it noticed anything. It must have been guarding those ruins for a very long time.

Sprites

Shiny

Origin

Sigilyph appears to have been inspired by the Nazca lines, specifically the avian figures, and kachina dolls. Like Sigilyph, the Nazca lines are found in a desert. It also resembles a wind chime or a totem pole, the latter of which is found throughout the United States and Canada.

Name Origin

Sigilyph may be a combination of *sigil* and *glyph*. It may also come from *sylph*, a mythological spirit of the air.

Symboler may be a combination of *symbol* and the agentive suffix *-er*. It may also involve *bora* (a type of wind) or *Ra* (the Ancient Egyptian falcon-headed sun god).

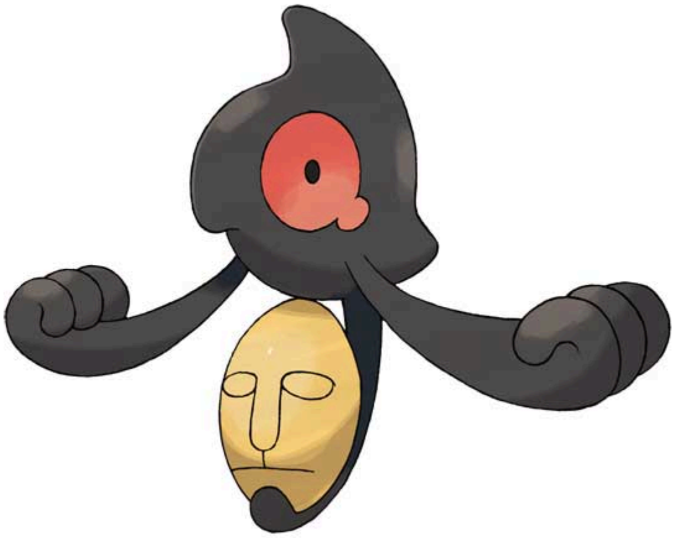
Yamask

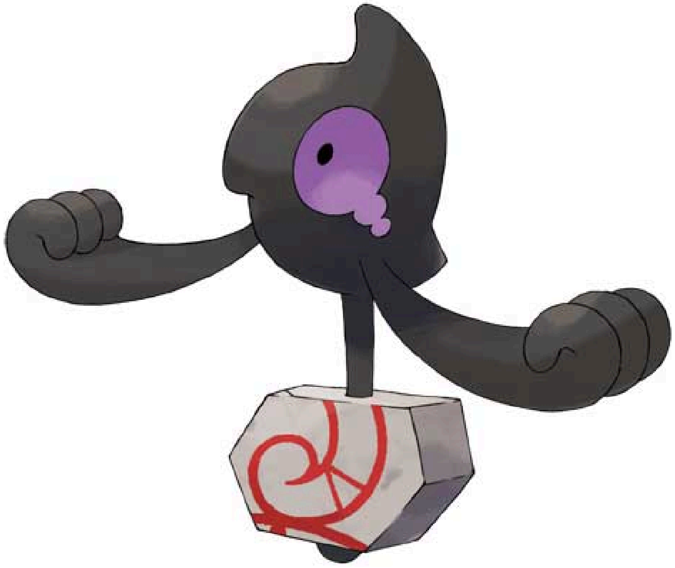
Spirit Pokémon

デスマス

Desumasu

#0562

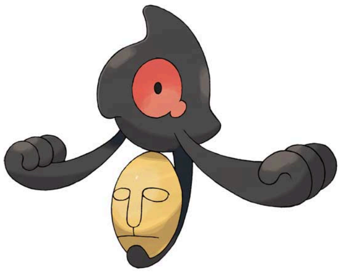




Galarian Yamask

Types	**Avg. Height**	**Avg. Weight**
Ghost Yamask	1′08″ / 0.5 m	3.3 lbs. / 1.5 kg

Ground Ghost Galarian Yamask		
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Yamask

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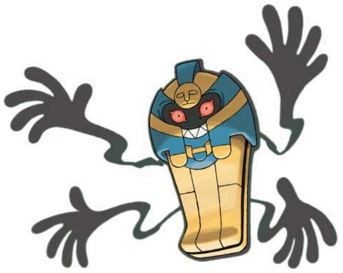
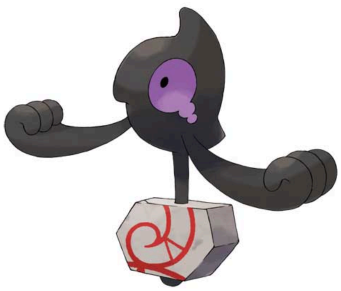


Cofagrigus



Yamask

Galarian Form

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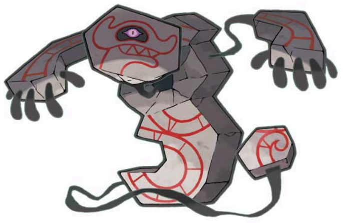


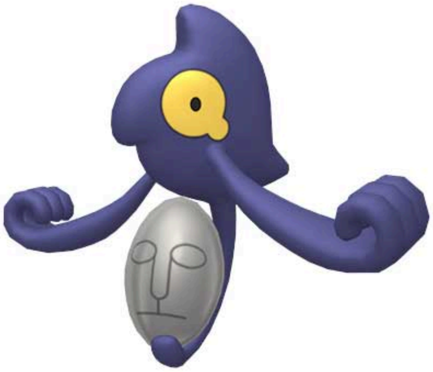
Runerigus

Pokédex Entries

Generation V	
Black	Each of them carries a mask that used to be its face when it was a person. Sometimes they look at it and cry.
White	These Pokémon arose from the spirits of people interred in graves in past ages. Each retains memories of its former life.

Black 2 White 2	These Pokémon arose from the spirits of people interred in graves. Each retains memories of its former life.
Generation VI	
X Omega Ruby	These Pokémon arose from the spirits of people interred in graves. Each retains memories of its former life.
Y Alpha Sapphire	Each of them carries a mask that used to be its face when it was human. Sometimes they look at it and cry.
Generation VIII	
Sword	**Unovan Form:** It wanders through ruins by night, carrying a mask that's said to have been the face it had when it was still human. **Galarian Form:** A clay slab with cursed engravings took possession of a Yamask. The slab is said to be absorbing the Yamask's dark power.
Shield	**Unovan Form:** The spirit of a person from a bygone age became this Pokémon. It rambles through ruins, searching for someone who knows its face. **Galarian Form:** It's said that this Pokémon was formed when an ancient clay tablet was drawn to a vengeful spirit.
Generation IX	
Legends: Z-A	**Unovan Form:** Each Yamask carries a mask representing the face it had when it was still human. Sometimes it gazes at the mask and weeps. **Galarian Form:** A cursed clay slab and a departed spirit have become bound together. This Pokémon swings its slab around with malicious intent.

Sprites



Shiny

Galarian

Shiny Galarian

Origin

Yamask may be based on an Egyptian ba, a person’s soul, typically depicted as a bird with a human head, or šwt, the shadow or silhouette of a person’s soul, both appearing after the person’s death. Its overall body shape is similar to the Eye of Horus. The mask on its tail is likely a death mask.

Galarian Yamask holds a clay tablet that may be based on runestones instead. It may also be based on a Deildegast, a Norwegian folklore spirit that is forced to haul around a boundary stone as punishment for moving one while it was alive. The fact that Galarian Yamask evolves into Runerigus after taking at least 49 HP in damage could be a reference to the antarābhava, a Buddhist concept of Purgatory after death and before reincarnation; this process of Buddhist Purgatory is said to last 49 days.

Name Origin

Yamask may be a combination of 闇 *yami* (darkness), や *ya* (bad), or *Yama* (lord of the dead in Hindu and Buddhist mythology), and *mask*.

Desumasu may be derived from *death*, *mask*, and *death mask*. It may be a pun on ですます体 *desumasu-tai*, a form of polite Japanese which gets its name from the fact that sentences often end in です *desu* or ます *masu*.

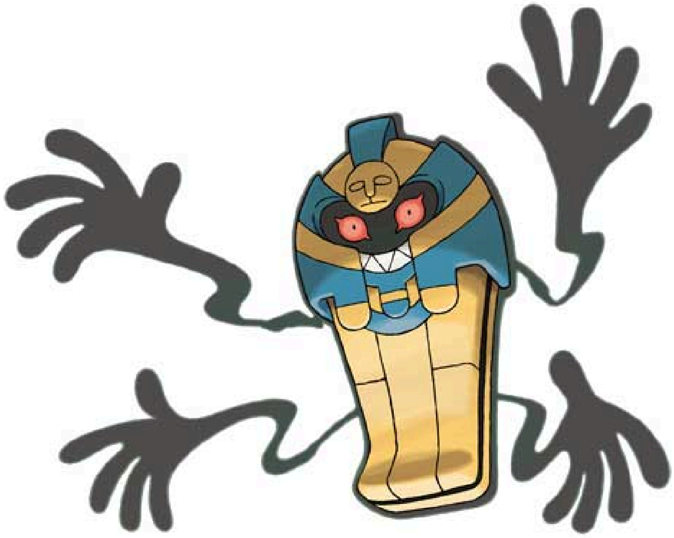
Cofagrigus

Coffin Pokémon

デスカーン

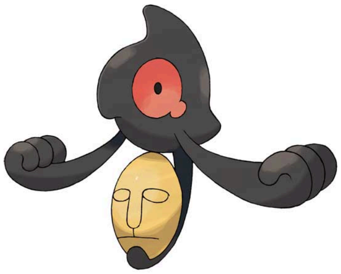
Desukarn

#0563



Types	**Avg. Height**	**Avg. Weight**
Ghost	5′07″ / 1.7 m	168.7 lbs. / 76.5 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Yamask

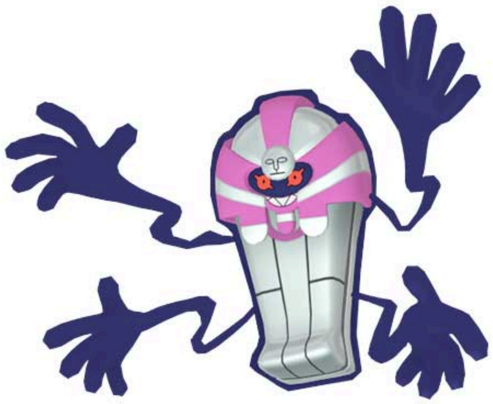
→

Cofagrigus

Pokédex Entries

Generation V	
Black	It has been said that they swallow those who get too close and turn them into mummies. They like to eat gold nuggets.
White	They pretend to be elaborate coffins to teach lessons to grave robbers. Their bodies are covered in pure gold.
Black 2 **White 2**	Grave robbers who mistake them for real coffins and get too close end up trapped inside their bodies.
Generation VI	
X **Omega Ruby**	It has been said that they swallow those who get too close and turn them into mummies. They like to eat gold nuggets.
Y **Alpha Sapphire**	Grave robbers who mistake them for real coffins and get too close end up trapped inside their bodies.
Generation VIII	
Sword	This Pokémon has a body of sparkling gold. People say it no longer remembers that it was once human.
Shield	There are many depictions of Cofagrigus decorating ancient tombs. They’re symbols of the wealth that kings of bygone eras had.
Generation IX	
Legends: Z-A	Grave robbers sometimes mistake this Pokémon for a real coffin and get too close to it. They end up trapped within Cofagrigus’s body.

Sprites



Shiny

Origin

Cofagrigus may be based on Ancient Egypt sarcophagi and funerary items, Tutankhamun’s coffins and mask in particular. The pink and white colors of Cofagrigus’s Shiny variant may have been inspired by the Sarcophagus of Akhenaten.

Cofagrigus may also be a reference to supposed curses in Egyptian tombs. This can be seen in Cofagrigus’s Mummy Ability, which negatively affects other Pokémon that come into contact with it.

Name Origin

Cofagrigus may be a combination of *coffin* and *sarcophagus*. It may also come from *grim*, *grief*, or *egregious*.

Desukarn may be a combination of *death* and 棺 *kan* (coffin). It may also be a pun on です か *desu ka*, a form used at the end of an interrogative sentence which can be translated as “Is it?”.

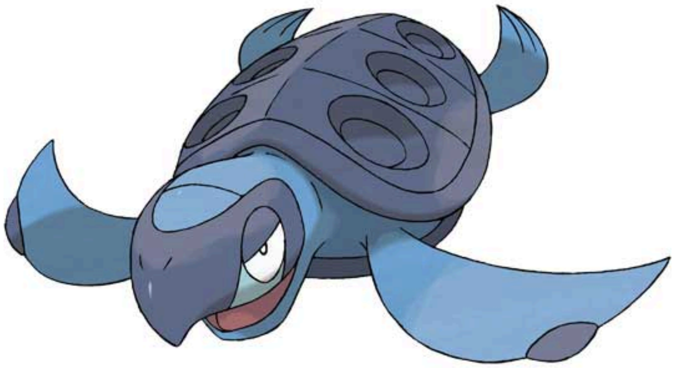
Tirtouga

Prototurtle Pokémon

プロトーガ

Protoga

#0564



Types
Water Rock

Avg. Height
2′04″ / 0.7 m

Avg. Weight
36.4 lbs. / 16.5 kg

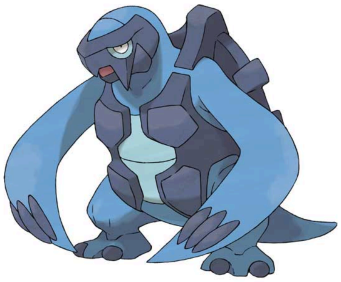
Gender Ratio
87.5% male, 12.5% female

Shape

Footprint
—

Tirtouga

→



Carracosta

Pokédex Entries

Generation V	
Black	Restored from a fossil, this Pokémon can dive to depths beyond half a mile.
White	About 100 million years ago, these Pokémon swam in oceans. It is thought they also went on land to attack prey.
Black 2 **White 2**	This Pokémon was restored from a fossil. It swam skillfully and dove to depths beyond half a mile.
Generation VI	
X **Omega Ruby**	About 100 million years ago, these Pokémon swam in oceans. It is thought they also went on land to attack prey.
Y **Alpha Sapphire**	Restored from a fossil, this Pokémon can dive to depths beyond half a mile.
Generation VII	
Sun	Based on studies of its skeletal structure, it can apparently dive to ocean depths of over half a mile.
Moon	Reputed to be the ancestor of most turtle Pokémon, it lived in warm seas approximately a hundred million years ago.
Ultra Sun	It was restored from an ancient fossil. Tirtouga lived in the sea but came up onto the land to search for prey.
Ultra Moon	Its hunting grounds encompassed a broad area, from the land to more than half a mile deep in the ocean.
Generation VIII	
Sword	This Pokémon inhabited ancient seas. Although it can only crawl, it still comes up onto land in search of prey.
Shield	Tirtouga is considered to be the ancestor of many turtle Pokémon. It was restored to life from a fossil.

Sprites

Shiny

Origin

Tirtouga appears to be based on a baby sea turtle, more specifically, a leatherback. It also may be based on *Protostega*, a large, prehistoric sea turtle. The *Protostega* is one of the largest known species of turtles, second only to the *Archelon*, which its Evolution, Carracosta, may be based on.

Name Origin

Tirtouga may be a combination of *turtle* and a corruption of *tortuga* (Spanish for *turtle* or *tortoise*).

Protoga may be a combination of *Protostega* and *tortuga* (Spanish for *turtle* or *tortoise*).

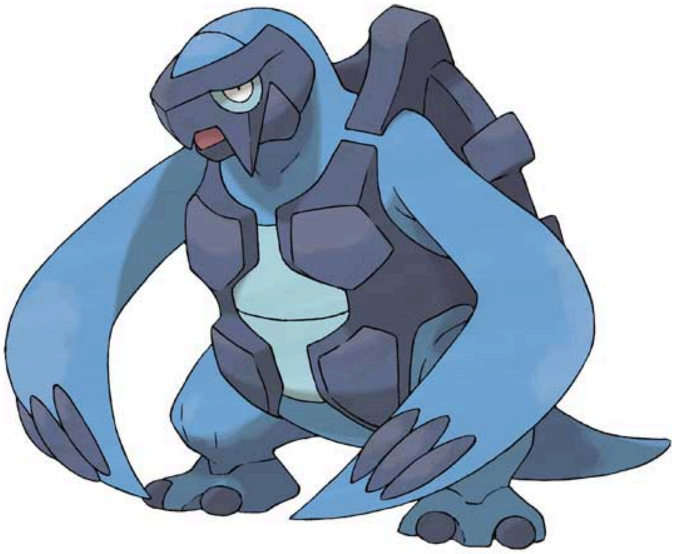
Carracosta

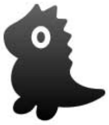
Prototurtle Pokémon

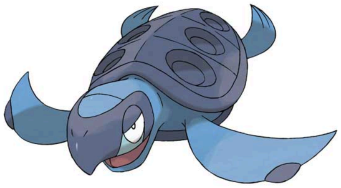
アバゴーラ

Abagoura

#0565



Types	**Avg. Height**	**Avg. Weight**
Water Rock	3′11″ / 1.2 m	178.6 lbs. / 81.0 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Tirtouga

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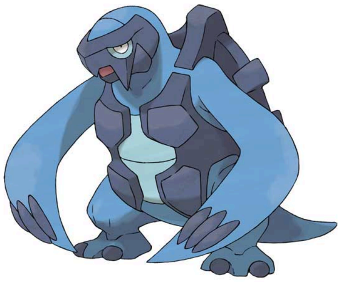


Carracosta

Pokédex Entries

Generation V	
Black	They can live both in the ocean and on land. A slap from one of them is enough to open a hole in the bottom of a tanker.
White	Incredible jaw strength allows them to chew up steel beams and rocks along with their prey.
Black 2 **White 2**	It could knock out a foe with a slap from one of its developed front appendages and chew it up, shell or bones and all.
Generation VI	
X **Omega Ruby**	They can live both in the ocean and on land. A slap from one of them is enough to open a hole in the bottom of a tanker.
Y **Alpha Sapphire**	It could knock out a foe with a slap from one of its developed front appendages and chew it up, shell or bones and all.
Generation VII	
Sun	It constructed its sturdy shell by crunching and swallowing the hard shells or bones of its prey.
Moon	Active both on land and in the sea, this Pokémon drags its land-based prey into the water to finish it off.
Ultra Sun	Its jaws are terrifyingly powerful. It could eat Omastar and Omanyte whole and not be bothered in the slightest by their shells.
Ultra Moon	Carracosta eats every last bit of the prey it catches, even the shells and bones, to further strengthen its sturdy shell.
Generation VIII	
Sword	Carracosta completely devours its prey—bones, shells, and all. Because of this, Carracosta's own shell grows thick and sturdy.
Shield	This Pokémon emerges from the water in search of prey despite the fact that it moves more slowly on land.

Sprites

Shiny

Origin

Carracosta appears to draw inspiration from *Archelon*, the largest known species of sea turtle from the Late Cretaceous period, whose fossilized remains have been found in New York state, the inspiration for the region in which Carracosta was first introduced. Its blue skin and dark gray carapace give it the same color scheme as the leatherback sea turtle. The fact it eats steel beams draws from the fact that sea turtles can bend metal bars with their jaws. The front of its shell also bears resemblance to a bulletproof vest.

Name Origin

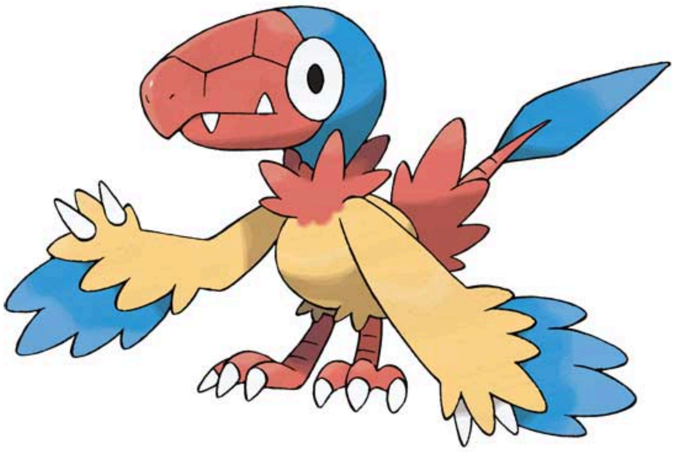
Carracosta may be a combination of *carapace* (exoskeleton or shell of certain animal groups, such as turtles) and *costa* (Latin for rib). It may also involve *costa* (Spanish and Portuguese for *coast*) and *accost* (in the sense of *assault*), as well as allude to the Carrara fossil formation, which contains numerous trilobite fossils.

Abagoura may be a combination of 肋骨 *abarabone* (rib) and 甲羅 *kōra* (shell). It may also involve 暴れる *abareru* (to thrash or act violently).

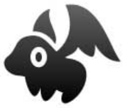
Archen
First Bird Pokémon

アーケン
Archen

#0566



Types	Avg. Height	Avg. Weight
Rock Flying	1′08″ / 0.5 m	20.9 lbs. / 9.5 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		

Archen

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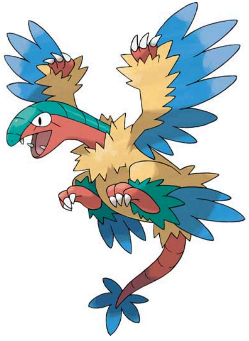


Archeops

Pokédex Entries

Generation V	
Black	Said to be an ancestor of bird Pokémon, they were unable to fly and moved about by hopping from one branch to another.
White	Revived from a fossil, this Pokémon is thought to be the ancestor of all bird Pokémon.
Black 2 **White 2**	It was revived from an ancient fossil. Not able to fly, it lived in treetops and hopped from one branch to another.
Generation VI	
X **Omega Ruby**	Revived from a fossil, this Pokémon is thought to be the ancestor of all bird Pokémon.
Y **Alpha Sapphire**	Said to be an ancestor of bird Pokémon, they were unable to fly and moved about by hopping from one branch to another.
Generation VII	
Sun	It is the ancestor of all bird Pokémon. Archen itself could not actually fly but moved by hopping from treetop to treetop.
Moon	To all appearances flightless, it was able to glide down from tall treetops to snag its prey.
Ultra Sun	Once thought to be the ancestor of all bird Pokémon, some of the latest research suggests that may not be the case.
Ultra Moon	Restored from a fossil, this ancient bird Pokémon has wings but can’t yet fly.
Generation VIII	
Sword	This Pokémon was successfully restored from a fossil. As research suggested, Archen is unable to fly. But it’s very good at jumping.
Shield	Archen is said to be the ancestor of bird Pokémon. It lived in treetops, eating berries and bug Pokémon.

Sprites

Shiny

Origin

Archen appears to draw inspiration from *Archaeopteryx*, once believed by scientists to be the earliest of all birds, also referenced by its species as the “First Bird” Pokémon.

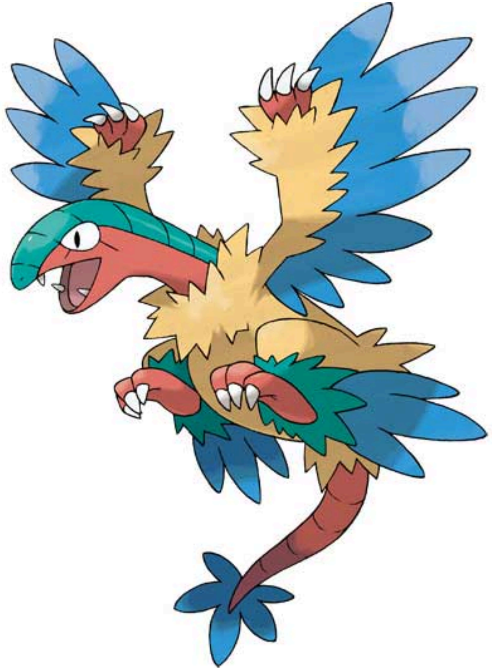
Name Origin

Archen may be derived from *Archaeopteryx* or the geological eon *Archean*.

Archeops
First Bird Pokémon

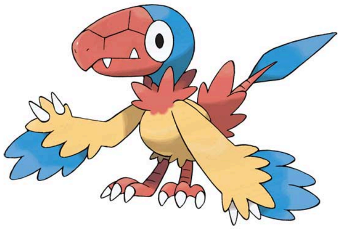
アーケオス
Archeos

#0567



Types	**Avg. Height**	**Avg. Weight**
Rock Flying	4′07″ / 1.4 m	70.5 lbs. / 32.0 kg

Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Archen

→

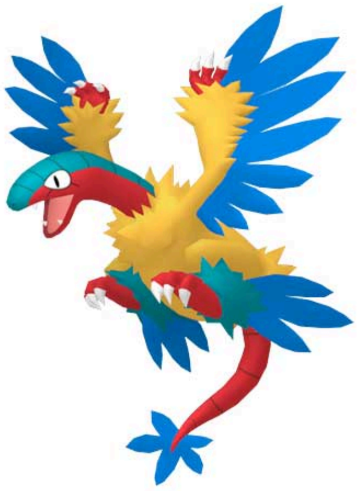
Archeops

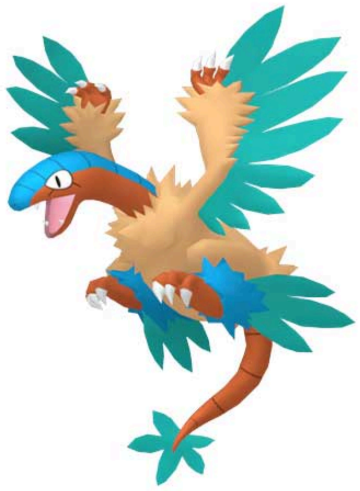
Pokédex Entries

Generation V	
Black	They are intelligent and will cooperate to catch prey. From the ground, they will use a running start to take flight.
White	It runs better than it flies. It catches prey by running at speeds comparable to those of an automobile.
Black 2 **White 2**	It runs better than it flies. It takes off into the sky by running at a speed of 25 mph.
Generation VI	
X **Omega Ruby**	They are intelligent and will cooperate to catch prey. From the ground, they use a running start to take flight.
Y **Alpha Sapphire**	It runs better than it flies. It takes off into the sky by running at a speed of 25 mph.
Generation VII	
Sun	Although apparently able to fly, they tended to run along the ground, averaging speeds of roughly 25 mph.
Moon	They hunted in flocks. When one Archeops had the prey cornered, another would swoop on it.
Ultra Sun	This ancient Pokémon's plumage is delicate, so if anyone other than an experienced professional tries to restore it, they will fail.
Ultra Moon	Said to be an ancestor of bird Pokémon, the muscles it uses to flap its wings are still weak, so it needs a long runway in order to take off.
Generation VIII	
Sword	It needs a running start to take off. If Archeops wants to fly, it first needs to run nearly 25 mph, building speed over a course of about 2.5 miles.
Shield	Though capable of flight, Archeops was apparently better at hunting on the ground.
New Snap	Archeops is a powerful runner, so it can escape from predators even if it's on the ground. It's not

	great at flying, though, and it needs a running start before it takes off.

Sprites





Shiny

Origin

Archeops appears to draw inspiration from the *Archaeopteryx*, once believed by scientists to be the earliest of all birds; this is also referenced by its species as the “First Bird” Pokémon. Its body shape also resembles that of a *Microraptor*, which notably had feathers on its legs, like this Pokémon. It may also be based on the Feathered Serpents of ancient Mesoamerican mythologies, as well as European dragons in general.

Name Origin

Archeops and Archeos may be derived from *Archaeopteryx* and -*ops* (common suffix in names of prehistoric animals derived from the Ancient Greek word for face). Archeops may also allude to *Cheops*, the Greek name for Egyptian pharaoh Khufu.

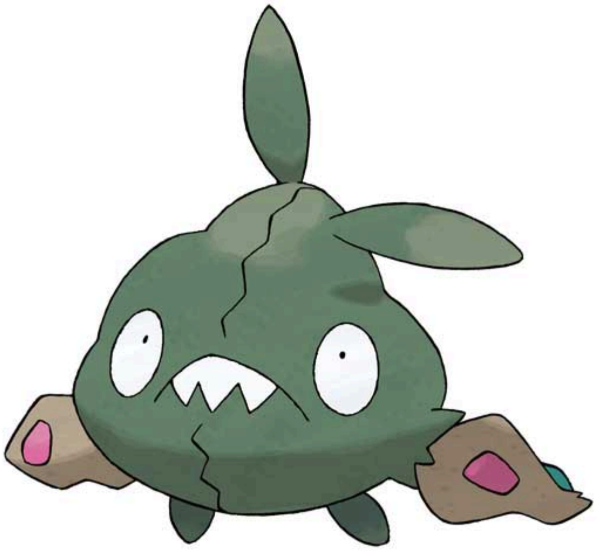
Trubbish

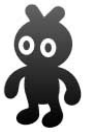
Trash Bag Pokémon

ヤブクロン

Yabukuron

#0568



Types	Avg. Height	Avg. Weight
Poison	2′00″ / 0.6 m	68.3 lbs. / 31.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Trubbish

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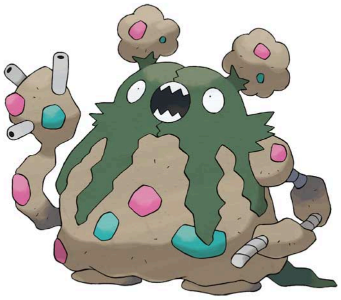


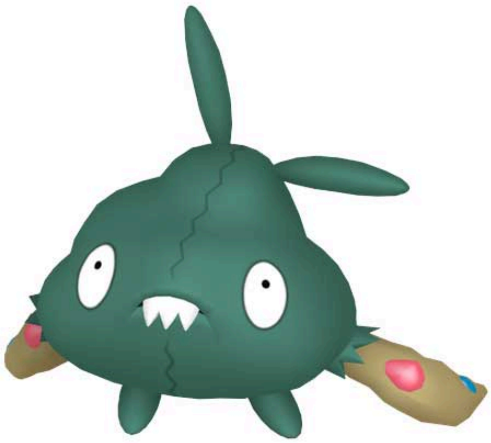
Garbodor

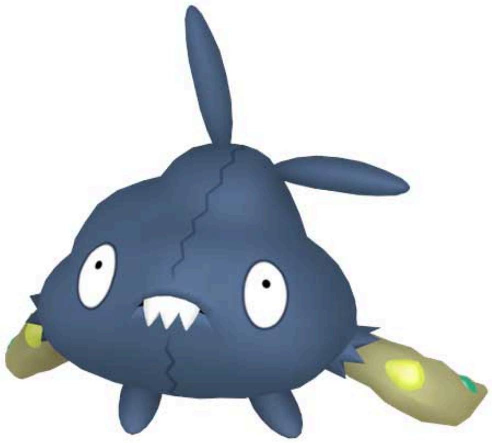
Pokédex Entries

Generation V	
Black	Inhaling the gas they belch will make you sleep for a week. They prefer unsanitary places.
White	The combination of garbage bags and industrial waste caused the chemical reaction that created this Pokémon.
Black 2 **White 2**	Wanting more garbage, they follow people who litter. They always belch poison gas.
Generation VI	
X **Omega Ruby**	The combination of garbage bags and industrial waste caused the chemical reaction that created this Pokémon.
Y **Alpha Sapphire**	Inhaling the gas they belch will make you sleep for a week. They prefer unsanitary places.
Generation VII	
Sun	Unsanitary places are what they like best. They can be spotted in Alola, often with Grimer in hot pursuit.
Moon	It gorges on trash until its stomach is full. Then it belches toxic gas. An unlucky whiff of gas will put a person in the hospital.
Ultra Sun	Poisonous gas leaks out of it when it breathes. Muk that catch a whiff of that stench will come drooling.
Ultra Moon	If a young Pokémon or child breathes in the toxic gas that Trubbish belches out, it could be a life-threatening situation.
Generation VIII	
Sword	Its favorite places are unsanitary ones. If you leave trash lying around, you could even find one of these Pokémon living in your room.
Shield	This Pokémon was born from a bag stuffed with trash. Galarian Weezing relish the fumes belched by Trubbish.

New Snap	Trubbish love to eat garbage, and when they've eaten their fill, they belch up poison gas. There was an unfortunate incident once when Trubbish belched inside the lab. It's not allowed inside anymore.
Generation IX	
Legends: Z-A	The combination of garbage bags and industrial waste caused the chemical reaction that created this Pokémon.
Pokopia	Its favorite places are unsanitary ones. If you leave trash lying around, you could even find one of these Pokémon living in your room.

Sprites





Shiny

Origin

Trubbish is based on a trash bag. It and Garbodor were created as a way to represent city pollution.

Name Origin

Trubbish may be a combination of *trash* and *rubbish*.

Yabukuron may be a combination of 破く *yabuku* (to tear) or 破ける *yabukeru* (to get torn), ぶくぶく *bukubuku* (loose-fitting), and 袋 *fukuro* (bag).

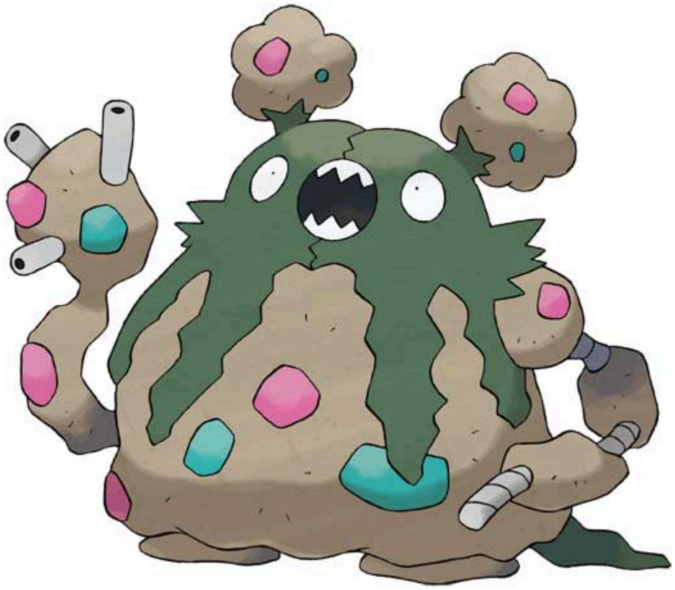
Garbodor

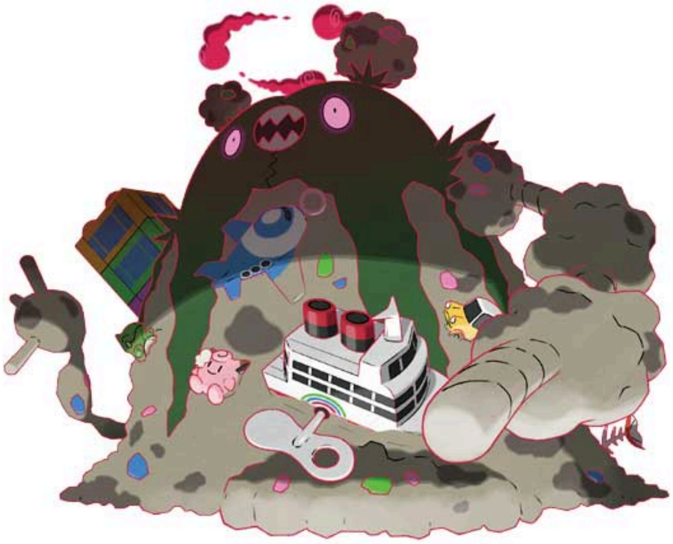
Trash Heap Pokémon

ダストダス

Dustdas

#0569

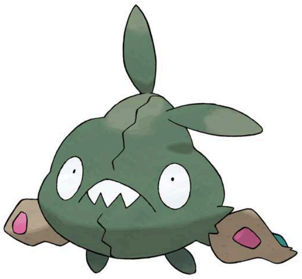




Gigantamax Garbodor

Types	Avg. Height	Avg. Weight
Poison	6′03″ / 1.9 m Garbodor	236.6 lbs. / 107.3 kg Garbodor

	68′11″+ / 21.0+ m Gigantamax Garbodor	??? lbs. / ??? kg Gigantamax Garbodor
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** ●



Trubbish

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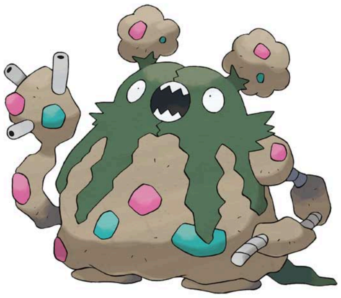


Garbodor

Pokédex Entries

Generation V	
Black	It clenches opponents with its left arm and finishes them off with foul smelling poison gas belched from its mouth.
White	They absorb garbage and make it part of their bodies. They shoot a poisonous liquid from their right hand fingertips.
Black 2 **White 2**	Consuming garbage makes new kinds of poison gases and liquids inside their bodies.
Generation VI	
X **Omega Ruby**	It clenches opponents with its left arm and finishes them off with foul-smelling poison gas belched from its mouth.
Y **Alpha Sapphire**	Consuming garbage makes new kinds of poison gases and liquids inside their bodies.

Generation VII	
Sun	Beware the poisonous liquid it shoots from its right arm. If even a little of it gets on you, you'll experience the effects of the unidentified toxin.
Moon	For a time, their numbers increased explosively in Alola. Since the arrival of Grimer, their population has decreased dramatically.
Ultra Sun	It locks opponents in place with its left hand, immobilizing them by entirely dousing their bodies with poisonous liquid.
Ultra Moon	Some say the reason Garbodor in Alola are a little stronger than their counterparts elsewhere is the presence of Muk, their natural enemy.
Generation VIII	
Sword	This Pokémon eats trash, which turns into poison inside its body. The main component of the poison depends on what sort of trash was eaten. **Gigantamax:** Due to Gigantamax energy, this Pokémon's toxic gas has become much thicker, congealing into masses shaped like discarded toys.
Shield	The toxic liquid it launches from its right arm is so virulent that it can kill a weakened creature instantly. **Gigantamax:** It sprays toxic gas from its mouth and fingers. If the gas engulfs you, the toxins will seep in all the way down to your bones.
Generation IX	
Legends: Z-A	Consuming garbage makes new kinds of poison gases and liquids inside their bodies.
Pokopia	This Pokémon eats trash, which turns into poison inside its body. The main component of the poison depends on what sort of trash was eaten.

Sprites

Shiny

Gigantamax

Shiny Gigantamax

Origin

Garbodor is based on a garbage bag that is bursting with garbage. It and Trubbish were created as a way to represent city pollution. Its visual design and Shiny variant's gray coloration may be references to the phrase "dust bunny" (clumps of lint). As Garbodor seems to be a conscious pile of garbage, it might be based on *tsukumogami*, objects that have been possessed by spirits in Japanese folklore.

Gigantamax Garbodor appears to be based on a landfill. There are a few objects that can be distinguished from a variety of trash on Garbodor's body, these objects are: a Poké Doll, a substitute doll, a toy plane similar to Latios (Latias on Gigantamax Garbodor's Shiny variant), a toy ship, a toy car, building made from toy bricks, a skeleton of a Magikarp, a Master Ball and a toy train.

Name Origin

Garbodor may be a combination of *garbage* and *odor*.

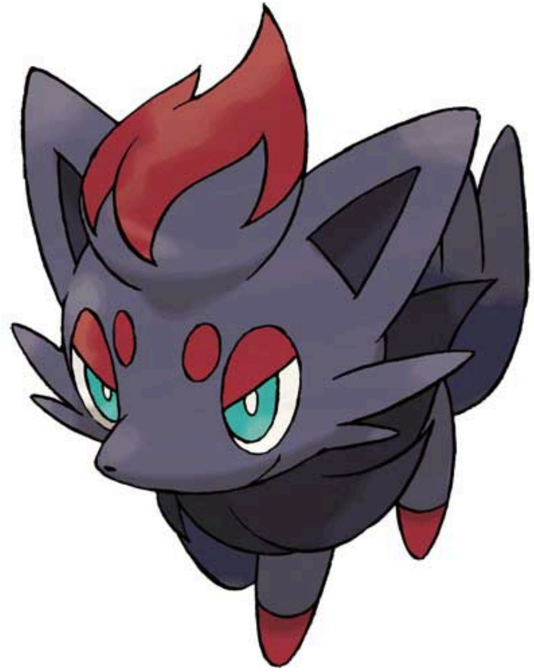
Dustdas may be a combination of *dust* and 出す *dasu* (to take out) or ゴミ出し *gomidashi* (taking out the trash).

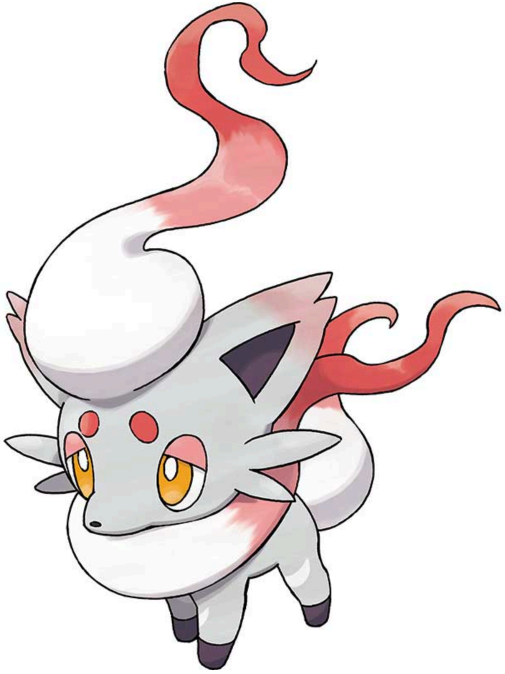
Zorua

Tricky Fox Pokémon
Spiteful Fox Pokémon (Hisuian)

ゾロア
Zorua

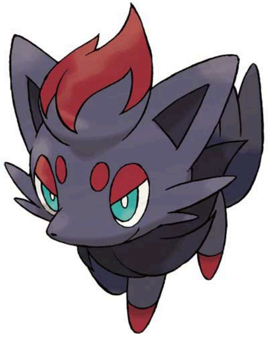
#0570





Hisuian Zorua

Types	**Avg. Height**	**Avg. Weight**
Dark Zorua Normal Ghost Hisuian Zorua	2′04″ / 0.7 m	27.6 lbs. / 12.5 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		



Zorua

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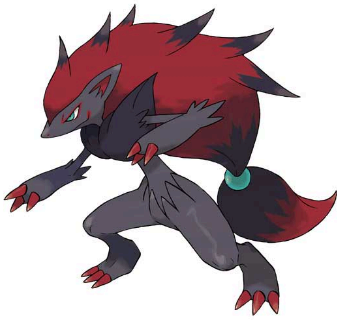
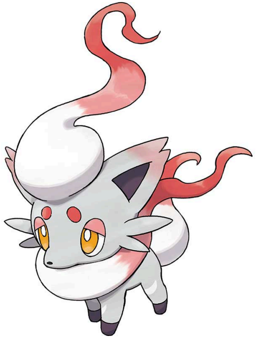


Zoroark



Zorua

Hisuian Form

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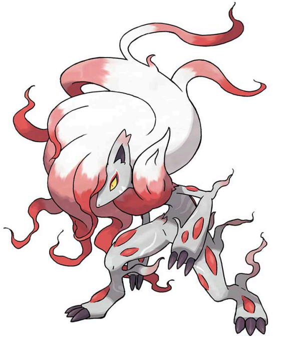


Zoroark

Hisuian Form

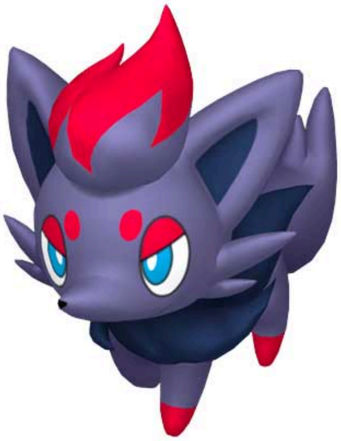
Pokédex Entries

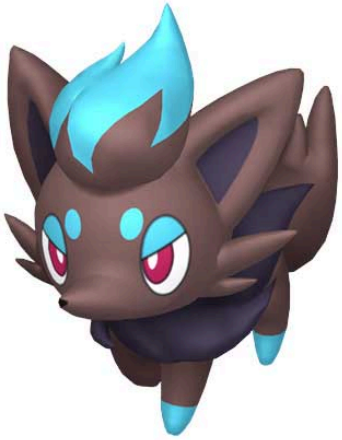
Generation V	
Black	It changes into the forms of others to surprise them. Apparently, it often transforms into a silent child.

White	To protect themselves from danger, they hide their true identities by transforming into people and Pokémon.
Black 2 White 2	It changes so it looks just like its foe, tricks it, and then uses that opportunity to flee.
Generation VI	
X Omega Ruby	It changes so it looks just like its foe, tricks it, and then uses that opportunity to flee.
Y Alpha Sapphire	To protect themselves from danger, they hide their true identities by transforming into people and Pokémon.
Generation VII	
Ultra Sun	This Pokémon has a cowardly disposition, so when it's not around friends, it basically always stays transformed as something else.
Ultra Moon	If a normally talkative child suddenly stops talking, it may have been replaced by Zorua.
Generation VIII	
Sword	Zorua is a timid Pokémon. This disposition seems to be what led to the development of Zorua's ability to take on the forms of other creatures.
Shield	Zorua sometimes transforms into a person and goes into cities to search for food. When Zorua does this, it usually takes on the form of a child.
Legends: Arceus	**Hisuian Form:** A once-departed soul, returned to life in Hisui. Derives power from resentment, which rises as energy atop its head and takes on the forms of foes. In this way, Zorua vents lingering malice.
Generation IX	
Scarlet	It changes into the forms of others to surprise them. Apparently, it often transforms into a silent child.

Violet	To protect themselves from danger, they hide their true identities by transforming into people and Pokémon.
Pokopia	Zorua is a timid Pokémon. This disposition seems to be what led to the development of Zorua’s ability to take on the forms of other creatures.

Sprites





Shiny

Hisuian

Shiny Hisuian

Origin

Zorua is based on a fox, possibly the *kitsune* of Japanese folklore, a mythical fox capable of shape-shifting. The concept of a Zorua still having its tail while in human form may refer to how a *kitsune* has difficulty in hiding its tail when it takes on human form in some stories. Its facial markings may draw inspiration from *Kabuki* and *Noh* theater makeup.

In addition, Zorua's habit of replacing children with itself is similar to Irish folklore about the changeling, a fairy-child that replaces human children kidnapped by fairies or, in some tales, the devil. Zorua also resembles the trickster characters of many cultures in both appearance and behavior; such characters are often depicted as foxes.

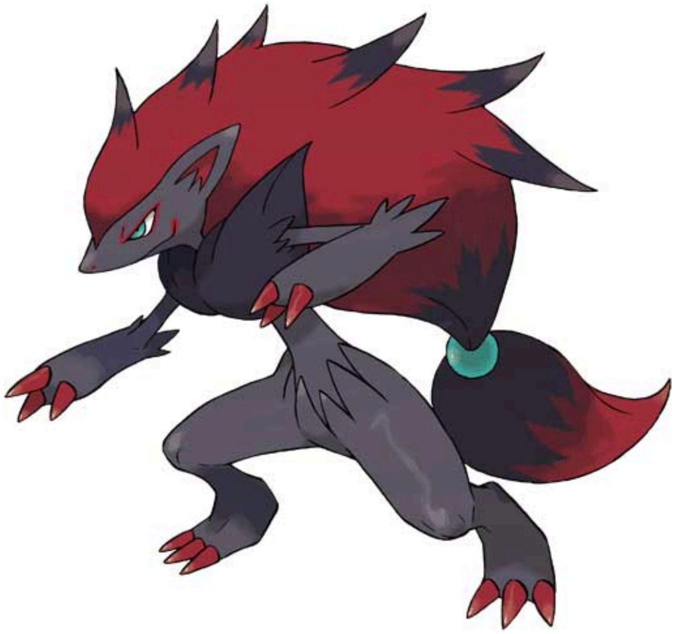
Hisuian Zorua may be based on vengeful ghosts and revenants. Its coloration may be based on kitsune masks. Its Ghost typing, as well as its Pokédex entry describing it as a once departed soul, may also be inspired by Cironnup Kamuy, the Ainu deity of foxes, with *Cironnup* roughly translating to “those whom we kill many”.

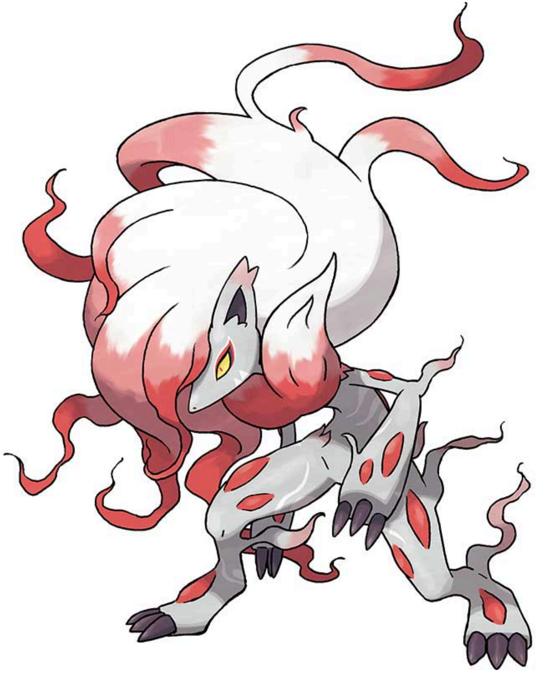
Name Origin

Zorua may be a combination of *zorro* (Spanish for fox) and *rua* (Irish for red, possibly referring to its red fur; *madra rua* is Irish for fox).

ゾロア *Zorua* may be a combination of *zorro* (Spanish for fox) and *roar*.

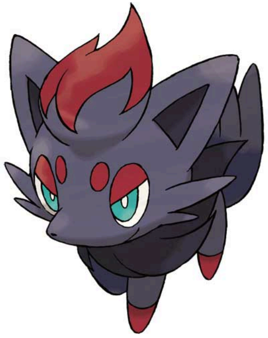
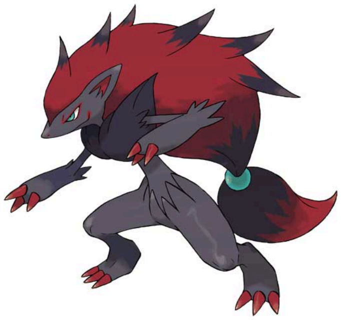
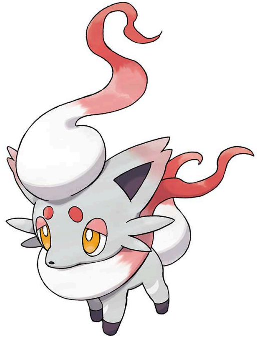
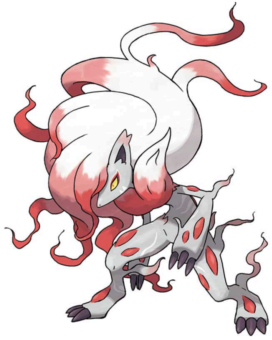
Zoroark Illusion Fox Pokémon Baneful Fox Pokémon (Hisuian)	ゾロアーク *Zoroark*	**#0571**





Hisuian Zoroark

Types	**Avg. Height**	**Avg. Weight**
Dark Zoroark Normal Ghost Hisuian Zoroark	5′03″ / 1.6 m	178.8 lbs. / 81.1 kg Zoroark 160.9 lbs. / 73.0 kg Hisuian Zoroark
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		

 Zorua	→	 **Zoroark**
 Zorua Hisuian Form	→	 **Zoroark** Hisuian Form

Pokédex Entries

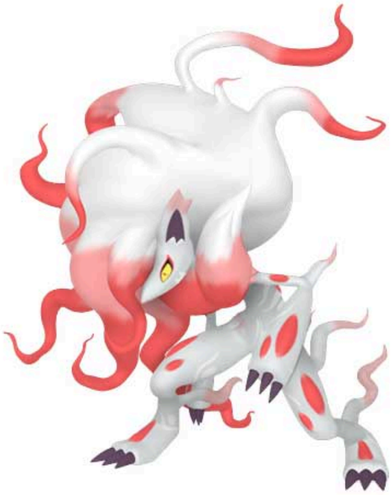
Generation V	
Black	Bonds between these Pokémon are very strong. It protects the safety of its pack by tricking its opponents.

White	Each has the ability to fool a large group of people simultaneously. They protect their lair with illusory scenery.
Black 2 White 2	Stories say those who tried to catch Zoroark were trapped in an illusion and punished.
Generation VI	
X Omega Ruby	Each has the ability to fool a large group of people simultaneously. They protect their lair with illusory scenery.
Y Alpha Sapphire	Bonds between these Pokémon are very strong. It protects the safety of its pack by tricking its opponents.
Generation VII	
Ultra Sun	It doesn’t just transform itself—it also has the power to make hundreds of people see its illusions.
Ultra Moon	If it thinks humans are going to discover its den, Zoroark shows them visions that make them wander around in the woods.
Generation VIII	
Sword	This Pokémon cares deeply about others of its kind, and it will conjure terrifying illusions to keep its den and pack safe.
Shield	Seeking to ease the burden of their solitude, lonely Trainers tell Zoroark to show illusions to them.
Legends: Arceus	**Hisuian Form:** With its disheveled white fur, it looks like an embodiment of death. Heedless of its own safety, Zoroark attacks its nemeses with a bitter energy so intense, it lacerates Zoroark’s own body.
Generation IX	
Scarlet	Stories say those who tried to catch Zoroark were trapped in an illusion and punished.
Violet	Each has the ability to fool a large group of people simultaneously. They protect their lair with illusory scenery.

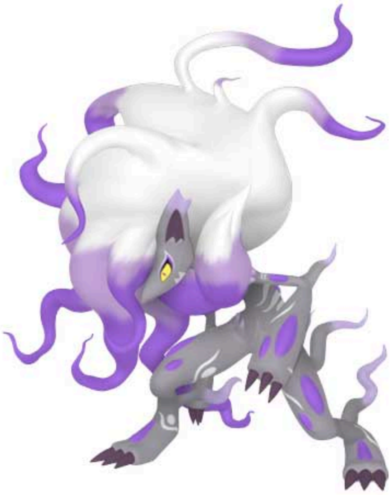
Pokopia	This Pokémon cares deeply about others of its kind, and it will conjure terrifying illusions to keep its den and pack safe.

Sprites

Shiny



Hisuian



Shiny Hisuian

Origin

Zoroark is based on a fox, possibly on the *kitsune* of Japanese folklore, a shape-shifting mythical fox that would trick unsuspecting travelers for fun. Its facial markings may draw from *Kabuki* and *Noh* theater makeup. It also resembles a werewolf, due to the fact that it is an anthropomorphic canid with a propensity for shape-shifting. According to Ken Sugimori, Zoroark’s large mane being tied into a ponytail is supposed to be a stand-in for its lack of a tail.

Hisuian Zoroark may draw inspiration from a revenant or a vengeful ghost, notably an *onryō*, typically depicted with disheveled hair, wearing bright white garments, and having blood or wounds on them. It may also be inspired by Cironnup Kamuy, the Ainu deity of foxes, with *Cironnup* roughly translating to “those whom we kill many”. Its coloration may be based on kitsune masks. The red portions on its arms and legs resemble frostbite sores.

Name Origin

Zoroark may be a combination of *zorro* (Spanish for *fox*), *roar*, and *dark*, 悪 *aku* (evil), or *arch-* (prefix for “top” or “chief”).

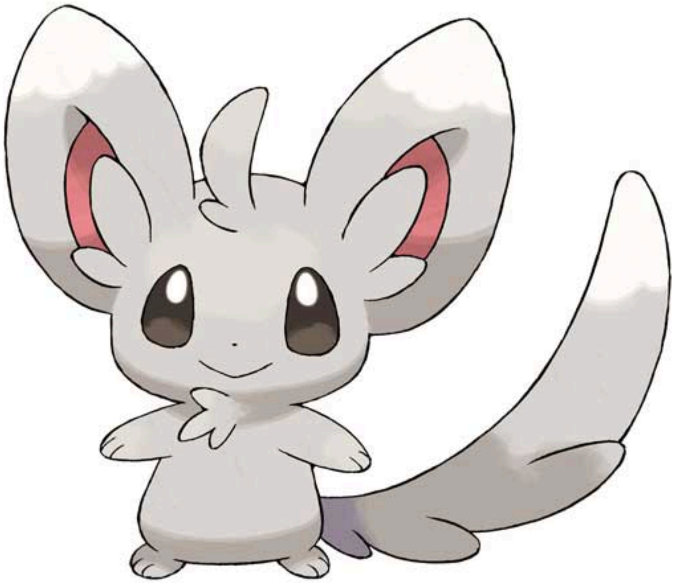
Minccino

Chinchilla Pokémon

チラーミィ

Chillarmy

#0572



Types

Normal

Avg. Height

1′04″ / 0.4 m

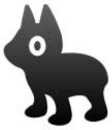
Avg. Weight

12.8 lbs. / 5.8 kg

Gender Ratio

25% male, 75% female

Shape



Footprint

Minccino

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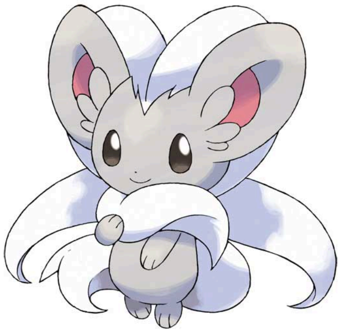


Cinccino

Pokédex Entries

Generation V	
Black	They greet one another by rubbing each other with their tails, which are always kept well groomed and clean.
White	These Pokémon prefer a tidy habitat. They are always sweeping and dusting, using their tails as brooms.
Black 2 **White 2**	Minccino greet each other by grooming one another thoroughly with their tails.
Generation VI	
X **Omega Ruby**	Minccino greet each other by grooming one another thoroughly with their tails.
Y **Alpha Sapphire**	These Pokémon prefer a tidy habitat. They are always sweeping and dusting, using their tails as brooms.
Generation VII	
Ultra Sun	A clean freak that will not allow even the slightest mess, it uses its tail like a mop to thoroughly clean any and all filth.
Ultra Moon	When its tail has gotten dirty from self-cleaning or from cleaning its nest, Minccino spends a whole day washing its tail in clean spring water.
Generation VIII	
Sword	The way it brushes away grim with its tail can be helpful when cleaning. But its focus on spotlessness can make cleaning more of a hassle.
Shield	They pet each other with their tails as a form of greeting. Of the two, the one whose tail is fluffier is a bit more boastful.
Generation IX	
Scarlet	When its tail has gotten dirty from self-cleaning or from cleaning its nest, Minccino spends a whole day washing its tail in clean springwater.

Violet	These Pokémon like things neat and tidy. They are always sweeping and dusting their habitat, using their tails as brooms.
Pokopia	These Pokémon like things neat and tidy. They are always sweeping and dusting their habitat, using their tails as brooms.

Sprites

Shiny

Origin

Minccino seems to be based on a chinchilla. Its tail may be based on feather dusters or brooms, as they use their tails to clean their dens.

Name Origin

Minccino may be a combination of *mini* (referring to its miniature size), *mink* (an animal known for its fur and its use in women’s clothing), or *mint* (pristine condition), and *chinchilla* or *chino cloth*. The suffix *-ino* or *-cino* is also a diminutive to denote something small.

Chillarmy may be a combination of *chinchilla* and *charming*.

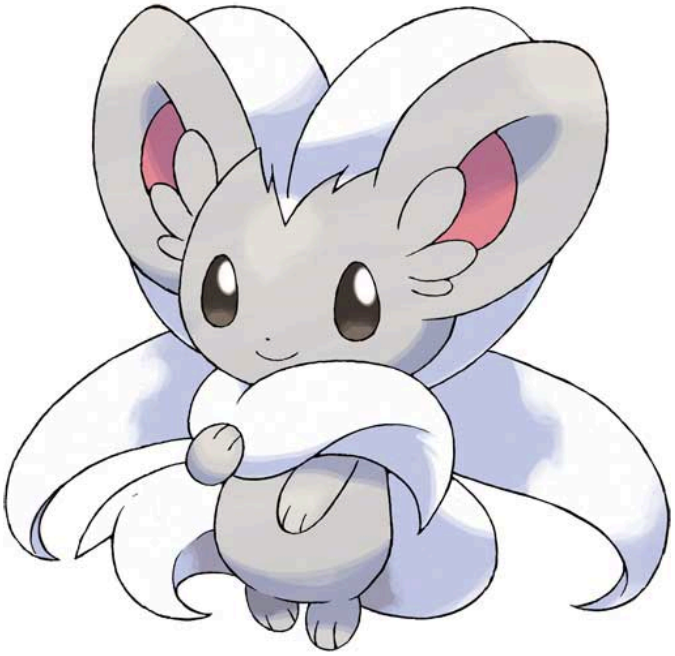
Cinccino

Scarf Pokémon

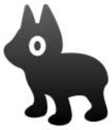
チラチーノ

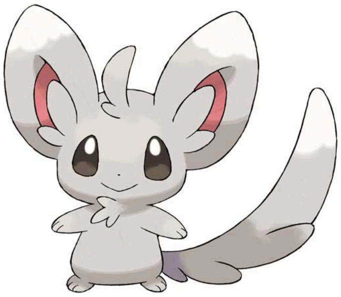
Chillaccino

#0573



Types	Avg. Height	Avg. Weight
Normal	1′08″ / 0.5 m	16.5 lbs. / 7.5 kg

Gender Ratio	Shape	Footprint
25% male, 75% female		



[Minccino](#)

→

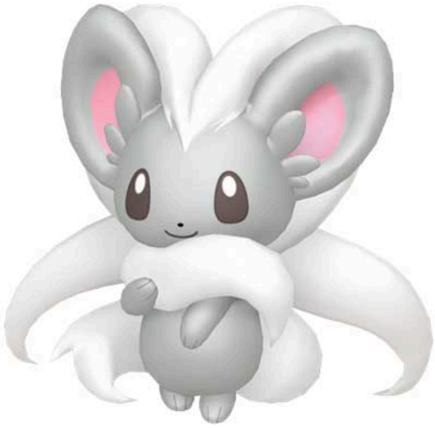
Cinccino

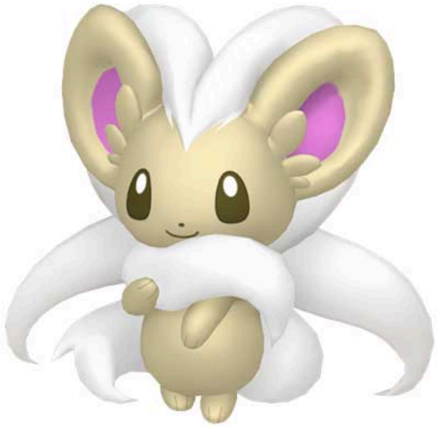
Pokédex Entries

Generation V	
Black	Their white fur is coated in a special oil that makes it easy for them to deflect attacks.
White	Their white fur feels amazing to touch. Their fur repels dust and prevents static electricity from building up.
Black 2 **White 2**	Cinccino’s body is coated in a special oil that helps it deflect attacks, such as punches.
Generation VI	
X **Omega Ruby**	Their white fur feels amazing to touch. Their fur repels dust and prevents static electricity from building up.
Y **Alpha Sapphire**	Cinccino’s body is coated in a special oil that helps it deflect attacks, such as punches.
Generation VII	
Ultra Sun	The white parts of its coat are covered in an oil secreted from its body, so this Pokémon can slide right away from its enemies’ attacks.
Ultra Moon	The oil that seeps from its body is really smooth. For people troubled by bad skin, this oil is an effective treatment.
Generation VIII	
Sword	Its body secretes oil that this Pokémon spreads over its nest as a coating to protect it from dust. Cinccino won’t tolerate even a speck of the stuff.
Shield	A special oil that seeps through their fur helps them avoid attacks. The oil fetches a high price at market.
Generation IX	
Scarlet	Their white fur is coated in a special oil that makes it easy for them to deflect attacks.
Violet	The oil that seeps from its body is really smooth. For people troubled by bad skin, this oil is an effective treatment.

Pokopia	Its body secretes oil that this Pokémon spreads over its nest as a coating to protect it from dust. Cinccino won’t tolerate even a speck of the stuff.

Sprites





Shiny

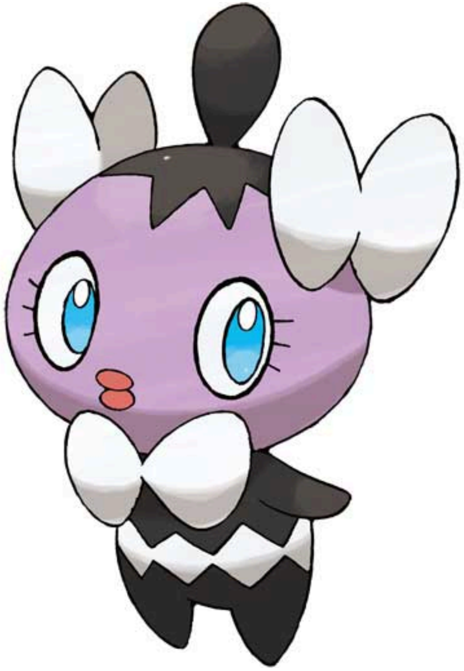
Origin

Cinccino seems to be based on a chinchilla. Its white “hair” is very similar in appearance to high-class women’s hairstyles in the early 1600s. The white fur draped around its neck resembles shawls, scarves, and boas, possibly a reference to how chinchillas are controversially hunted for their fur.

Name Origin

Cinccino and Chillaccino may be a combination of *chinchilla* and *chino cloth*. The suffix *-ino* or *-cino* is also a diminutive to denote something small.

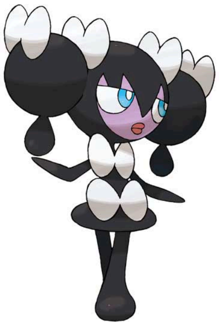
Gothita Fixation Pokémon	ゴチム *Gothimu*	**#0574**



Types Psychic	**Avg. Height** 1′04″ / 0.4 m	**Avg. Weight** 12.8 lbs. / 5.8 kg
Gender Ratio 25% male, 75% female	**Shape** 	**Footprint**

Gothita

→



Gothorita

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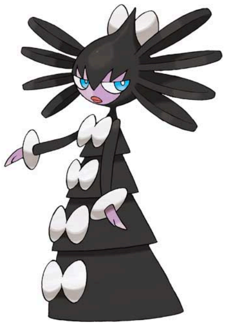
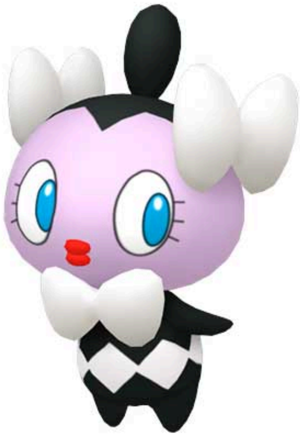


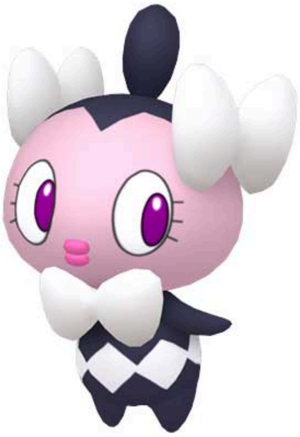
Gothitelle

Pokédex Entries

Generation V	
Black	Their ribbonlike feelers increase their psychic power. They are always staring at something.
White	They intently observe both trainers and Pokémon. Apparently, they are looking at something that only Gothita can see.
Black 2 **White 2**	It stares intently at everything. It can become so obsessed with watching that it doesn't notice attacks.
Generation VI	
X **Omega Ruby**	Their ribbonlike feelers increase their psychic power. They are always staring at something.
Y **Alpha Sapphire**	They intently observe both Trainers and Pokémon. Apparently, they are looking at something that only Gothita can see.
Generation VIII	
Sword	Though they're still only babies, there's psychic power stored in their ribbonlike feelers, and sometimes they use that power to fight.
Shield	Even when nobody seems to be around, Gothita can still be heard making a muted cry. Many believe it's speaking to something only it can see.
Generation IX	
Scarlet	This Pokémon is normally very innocent. When it is staring at something invisible, it is unblinking and utterly silent.
Violet	Beware of touching the ribbon-shaped feelers that control its psychic power. Gothita will begin bawling if you do.

Sprites





Shiny

Origin

Gothita seems to be based on a child dressed in Gothic Lolita fashion, as well as the common trope to associate goth girls with magical powers or witchcraft. The Gothic Lolita fashion itself is highly influenced by the fashion from the Victorian period of the United Kingdom and also by styles from the Rococo period, the Rococo being an artistic movement born in the 18th century in France that later spread to other parts of Europe and the colonial Americas.

Due to Gothitelle’s ability to predict the future from stars, Gothita and its Evolutions may be based on diviners, or more specifically astrologers. Due to their feminine appearance and association with the stars, Gothita and its Evolutions may be inspired by the Virgo sign and constellation. This is further supported by Gothorita being the Virgo equivalent in Unova’s Horoscope.

Gothita was featured in an official Pokémon illustration for the Year of the Ox in 2021. This is likely a pun involving its Japanese category name, ぎょうしポケモン *Gyoushi Pokémon* (Staring Pokémon) and うし *ushi*, a common reading of 牛 (cow).

Name Origin

Gothita may be derived from *gothic* and the Spanish feminine diminutive suffix *-ita*. It may also be a contraction of *Gothic Lolita*.

Gothimu may be a combination of *gothic* and むちむち *muchimuchi* (chubby). It may also involve 予知夢 *yochimu* (precognitive dream).

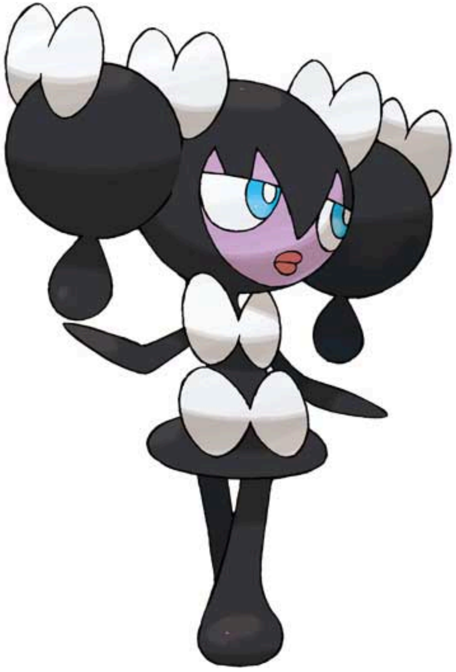
Gothorita

Manipulate Pokémon

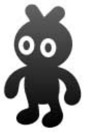
ゴチミル

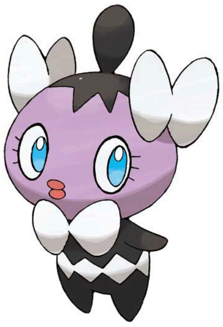
Gothimiru

#0575



Types	Avg. Height	Avg. Weight
Psychic	2′04″ / 0.7 m	39.7 lbs. / 18.0 kg

Gender Ratio	Shape	Footprint
25% male, 75% female		

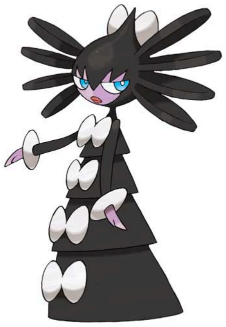


Gothita

→

Gothorita

→



Gothitelle

Pokédex Entries

Generation V	
Black	They use hypnosis to control people and Pokémon. Tales of Gothorita leading people astray are told in every corner.
White	Starlight is the source of their power. At night, they mark star positions by using psychic power to float stones.
Black 2 **White 2**	According to many old tales, it creates friends for itself by controlling sleeping children on starry nights.
Generation VI	
X **Omega Ruby**	Starlight is the source of their power. At night, they mark star positions by using psychic power to float stones.
Y **Alpha Sapphire**	According to many old tales, it creates friends for itself by controlling sleeping children on starry nights.
Generation VIII	
Sword	It's said that when stars shine in the night sky, this Pokémon will spirit away sleeping children. Some call it the Witch of Punishment.
Shield	On nights when the stars shine, this Pokémon's psychic power is at its strongest. It's unknown just what link Gothorita has to the greater universe.
Generation IX	
Scarlet	This Pokémon will hypnotize children to put them to sleep before carrying them away. Be wary of nights when the starlight is bright.
Violet	Using its psychic power, it arranges pebbles to form the shapes of constellations. Some people believe this Pokémon came from outer space.

Sprites

Shiny

Origin

Gothorita appears to be based on a young girl dressed in Gothic Lolita fashion, as well as the common trope to associate goth girls with magical powers or witchcraft. The Gothic Lolita fashion itself is highly influenced by the fashion from the Victorian period of the United Kingdom and also by styles from the Rococo period, the Rococo being an artistic movement born in the 18th century in France that later spread to other parts of Europe and the colonial Americas.

Due to Gothitelle's ability to predict the future from stars, Gothorita's line may be based on diviners, or more specifically astrologers. Due to their feminine appearance and association with the stars, Gothorita's line may be inspired by the Virgo sign and constellation. This is further supported by Gothorita being the Virgo equivalent in Unova's Horoscope.

Name Origin

Gothorita may be a combination of *goth* and *señorita* (“young woman” or the title “Miss” in Spanish), or a corruption of *Gothic Lolita*.

Gothimiru may be a combination of *gothic* and 見る *miru* (to see).

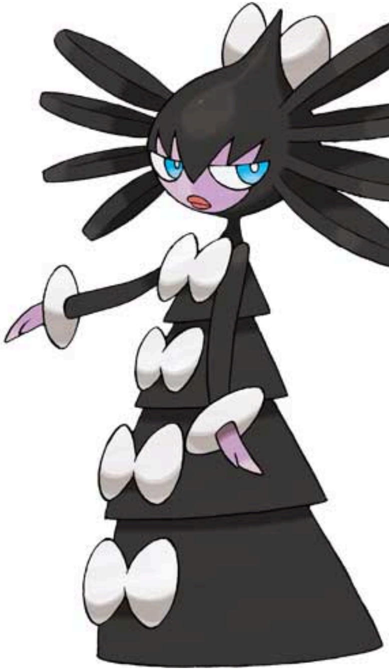
Gothitelle

Astral Body Pokémon

ゴチルゼル

Gothiruselle

#0576

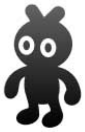


Types	**Avg. Height**	**Avg. Weight**
Psychic	4′11″ / 1.5 m	97.0 lbs. / 44.0 kg

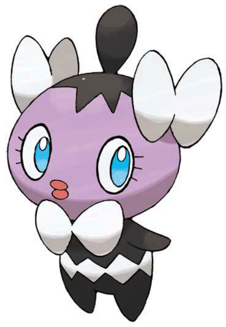
Gender Ratio

25% male, 75% female

Shape



Footprint



Gothita

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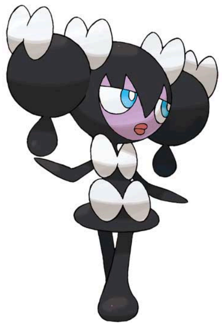

Gothorita

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Gothitelle

Pokédex Entries

Generation V	
Black	Starry skies thousands of light-years away are visible in the space distorted by their intense psychic power.
White	They can predict the future from the placement and movement of the stars. They can see Trainers' life spans.
Black 2 **White 2**	It can see the future from the movement of the stars. When it learns its Trainer's life span, it cries in sadness.
Generation VI	
X **Omega Ruby**	Starry skies thousands of light-years away are visible in the space distorted by their intense psychic power.
Y **Alpha Sapphire**	They can predict the future from the placement and movement of the stars. They can see Trainers' life spans.
Generation VIII	
Sword	It has tremendous psychic power, but it dislikes conflict. It's also able to predict the future based on the movement of the stars.
Shield	A criminal who was shown his fate by a Gothitelle went missing that same day and was never seen again.
Generation IX	
Scarlet	Gothitelle unleashes psychic energy and shows opponents dreams of the universe's end. These dreams are apparently ethereal and beautiful.
Violet	It gazes at the stars to predict the future. It acts somewhat detached because it has seen the end of all existence.

Sprites

Shiny

Origin

Gothitelle appears to be based on a stylized depiction of a woman wearing Gothic-style clothing, as well as the common trope to associate goth girls with magical powers or witchcraft. Goth styles themselves are often borrowed from the punk fashion and can also draw influence from Victorian and Elizabethan fashion periods of the United Kingdom. It also bears some resemblance to the Flatwoods monster, a cryptid that gained popularity in Japan.

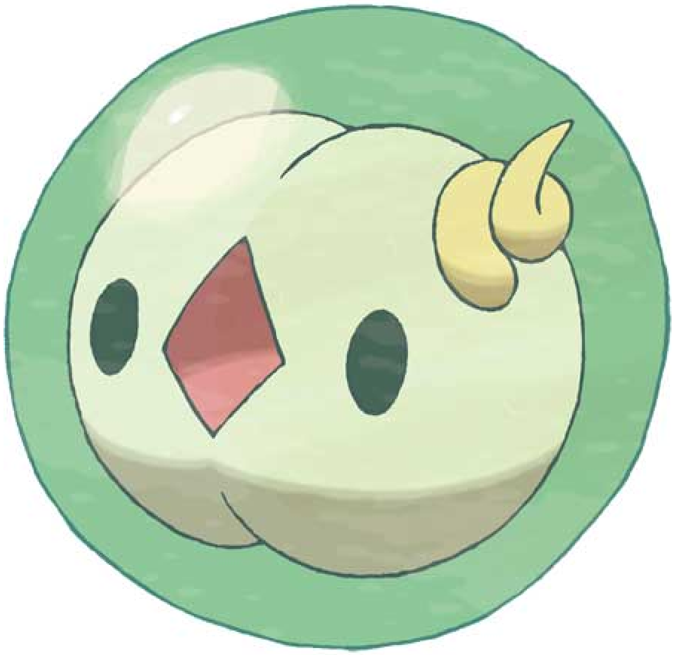
Due to Gothitelle’s ability to predict the future from stars, it may be based on diviners, or more specifically astrologers. Gothitelle learning its Trainer’s life span likely references similar popular predictions given by fortune tellers. Due to their feminine appearance and association with the stars, Gothitelle and its pre-Evolutions may also be inspired by the Virgo sign and constellation. This is further supported by Gothorita being the Virgo equivalent in Unova’s Horoscope.

Name Origin

Gothitelle may be a combination of *gothic* and *mademoiselle* (the title “Miss” in French) or *stelle* (Italian for “stars”). It may also involve *foretell*.

Gothiruselle may be a combination of *gothic* and *mademoiselle* (the title “Miss” in French).

Solosis Cell Pokémon	ユニラン *Uniran*	**#0577**



Types	**Avg. Height**	**Avg. Weight**
Psychic	1′00″ / 0.3 m	2.2 lbs. / 1.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	●	—

Solosis

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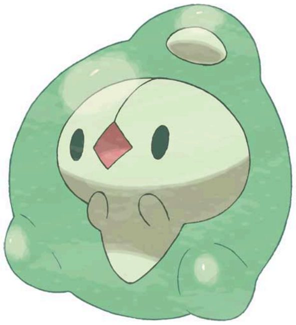

Duosion

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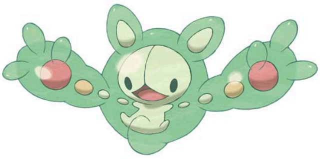
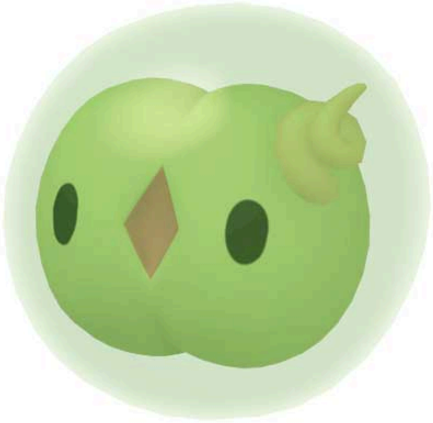


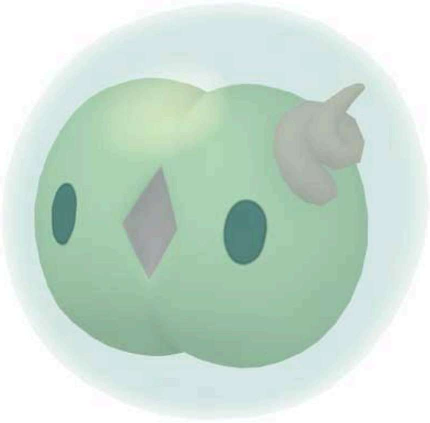
Reuniclus

Pokédex Entries

Generation V	
Black	They drive away attackers by unleashing psychic power. They can use telepathy to talk with others.
White	Because their bodies are enveloped in a special liquid, they can survive in any environment.
Black 2 **White 2**	Because their bodies are enveloped in a special liquid, they are fine in any environment, no matter how severe.
Generation VI	
X **Omega Ruby**	Because their bodies are enveloped in a special liquid, they are fine in any environment, no matter how severe.
Y **Alpha Sapphire**	They drive away attackers by unleashing psychic power. They can use telepathy to talk with others.
Generation VIII	
Sword	It communicates with others telepathically. Its body is encapsulated in liquid, but if it takes a heavy blow, the liquid will leak out.
Shield	Many say that the special liquid covering this Pokémon's body would allow it to survive in the vacuum of space.
Generation IX	
Scarlet	Because their bodies are enveloped in a special liquid, they can survive in any environment.
Violet	They drive away attackers by unleashing psychic power. They can use telepathy to talk with others.

Sprites





Shiny

Origin

Solosis and the rest of its evolutionary line seem to bear reference to cells, with the head representing the nucleus, the green substance surrounding their bodies resembling cytoplasm and the objects inside their bodies representing organelles. They may also represent the process of mitosis, as hinted by their Pokémon categories and the fact the line down their head also resembles a cleavage furrow. It may also make allusion to the embryonary stages, specifically the stage of morula.

Solosis's ability to survive in extreme conditions, including the vacuum of space, may be inspired by extremophiles or other highly resistant micro-animals such as the tardigrade.

Name Origin

Solosis may be a combination of *solo* (singular) and *meiosis* or *mitosis* (cell division).

Uniran may be a combination of *uni-* (prefix meaning *one*, as in *unicellular organism*) and 卵 *ran* (egg cell). It may also refer to *se unirán* (Spanish for “they will join together”), as Solosis appears to be made of two parts.

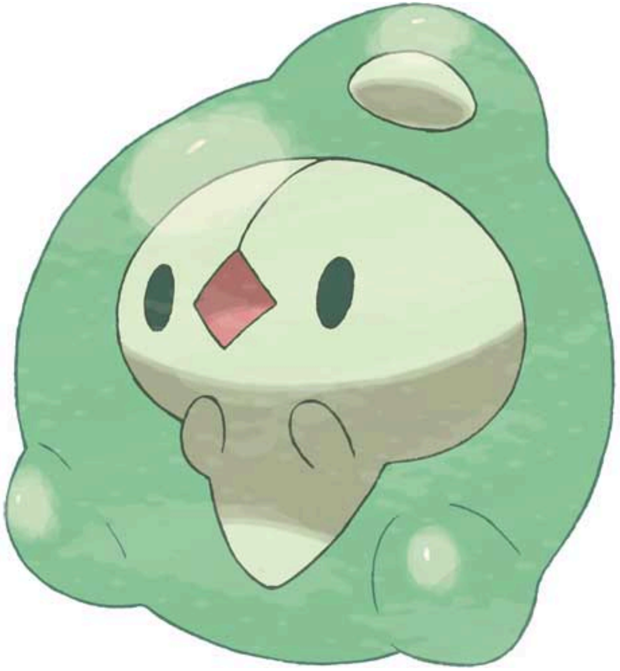
Duosion

Mitosis Pokémon

ダブラン

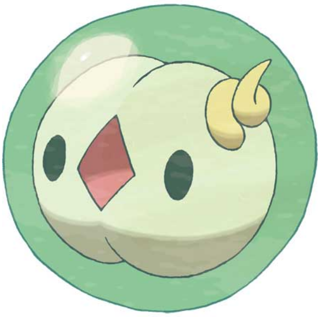
Doublan

#0578



Types	**Avg. Height**	**Avg. Weight**
Psychic	2′00″ / 0.6 m	17.6 lbs. / 8.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	●	—



Solosis

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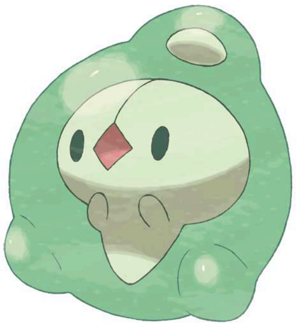

Duosion

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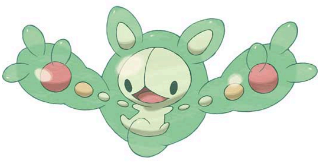
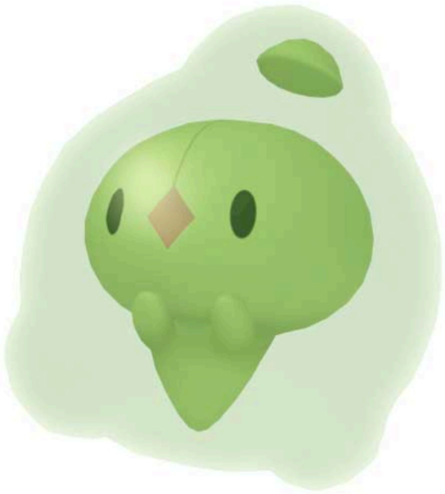


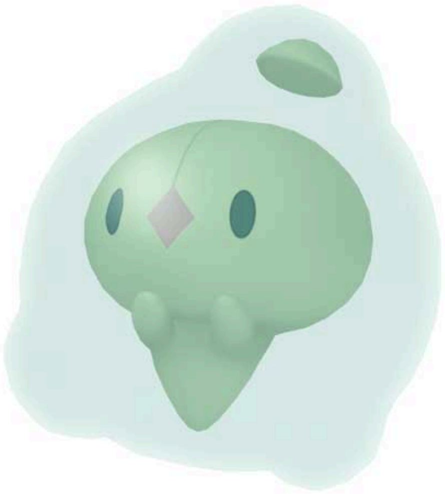
Reuniclus

Pokédex Entries

Generation V	
Black	Since they have two divided brains, at times they suddenly try to take two different actions at once.
White	When their brains, now divided in two, are thinking the same thoughts, these Pokémon exhibit their maximum power.
Black 2 **White 2**	When their two divided brains think the same thoughts, their psychic power is maximized.
Generation VI	
X **Omega Ruby**	Since they have two divided brains, at times they suddenly try to take two different actions at once.
Y **Alpha Sapphire**	When their two divided brains think the same thoughts, their psychic power is maximized.
Generation VIII	
Sword	Its psychic power can supposedly cover a range of more than half a mile. But only if its two brains can agree with each other.
Shield	Its brain has split into two, and the two halves rarely think alike. Its actions are utterly unpredictable.
Generation IX	
Scarlet	Since they have two divided brains, at times they suddenly try to take two different actions at once.
Violet	When their brains, now divided in two, are thinking the same thoughts, these Pokémon exhibit their maximum power.

Sprites





Shiny

Origin

Duosion and the rest of its evolutionary line seem to bear reference to cells, with the green substance surrounding their bodies resembling cytoplasm and the objects inside their bodies representing organelles. They may also represent the process of mitosis, as hinted by their Pokémon categories and the fact the line down their head also resembles a cleavage furrow. It may also make allusion to the embryonary stages, specifically when the embryo is fully developed to become into a fetus, while the green jelly may represent the amniotic fluid.

Name Origin

Duosion may be a combination of *duo* (two) and *fission*, *division*, or *fusion*.

Doublan may be a combination of *double* and 卵 *ran* (egg cell).

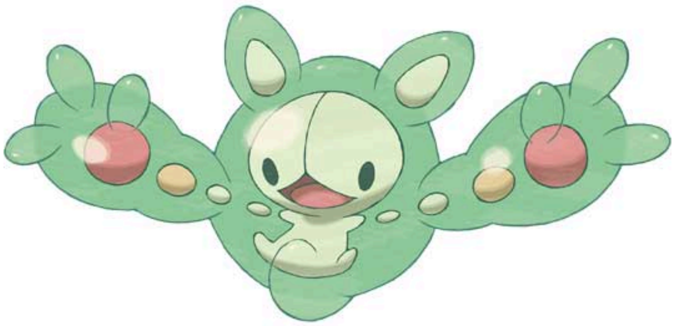
Reuniclus

Multiplying Pokémon

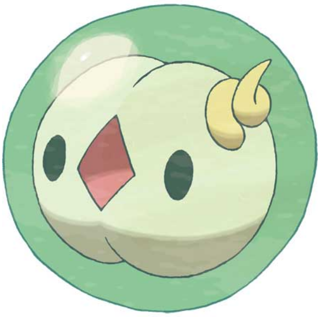
ランクルス

Lanculus

#0579



Types	**Avg. Height**	**Avg. Weight**
Psychic	3′03″ / 1.0 m	44.3 lbs. / 20.1 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Solosis

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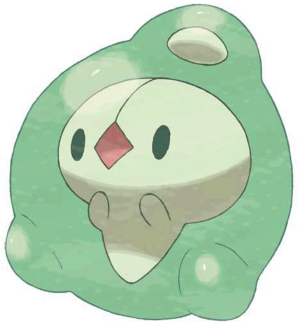


Duosion

→

Reuniclus

Pokédex Entries

Generation V	
Black	When Reuniclus shake hands, a network forms between their brains, increasing their psychic power.
White	These remarkably intelligent Pokémon fight by controlling arms that can grip with rock crushing power.
Black 2 **White 2**	They use psychic power to control their arms, which are made of a special liquid. They can crush boulders psychically.
Generation VI	
X **Omega Ruby**	They use psychic power to control their arms, which are made of a special liquid. They can crush boulders psychically.
Y **Alpha Sapphire**	When Reuniclus shake hands, a network forms between their brains, increasing their psychic power.
Generation VIII	
Sword	While it could use its psychic abilities in battle, this Pokémon prefers to swing its powerful arms around to beat opponents into submission.
Shield	It’s said that drinking the liquid surrounding Reuniclus grants wisdom. Problem is, the liquid is highly toxic to anything besides Reuniclus itself.
Generation IX	
Scarlet	Their arms are made of a special liquid. They use psychic power to control these arms and crush boulders.
Violet	When Reuniclus shake hands, a network forms between their brains, increasing their psychic power.

Sprites

Shiny

Origin

Reuniclus and the rest of its evolutionary line seem to bear reference to cells, with the green substance surrounding their bodies resembling cytoplasm and the objects inside their bodies representing organelles. They may also represent the process of mitosis, as hinted by their Pokémon categories and the fact the line down their head also resembles a cleavage furrow. Reuniclus being able to form a network and get stronger when shaking hands with other Reuniclus may hint at their hands being based specifically on neurons and their synapses.

Reuniclus may also make allusion to the embryonary stages, specifically when the embryo is fully developed to become a fetus, while the green jelly may represent the amniotic fluid. It may also be based on a homunculus, hinting specifically at the sensorimotor homunculi due to its large disproportionate body parts (namely its head, arms, and mouth). It may also be based partially on an amoeba, with its arms resembling pseudopods.

Reuniclus may also have been inspired by extraterrestrial creatures, as it is visually alien to animal-based Pokémon, resembling a small gray humanoid suspended within a gelatinous liquid. This is supported by Solosis's Pokédex entries, which state that its body can withstand extremely harsh environments, such as the vacuum of space. The extraterrestrial theme is reinforced by Reuniclus's counterpart, Gothitelle, which is associated with astrology and celestial observation.

Name Origin

Reuniclus may be a combination of *reunite* and *homunculus*, *nucleus*, or *cluster*.

Lanculus may be a combination of 卵 *ran* (egg cell), and *nucleus* or *homunculus*.

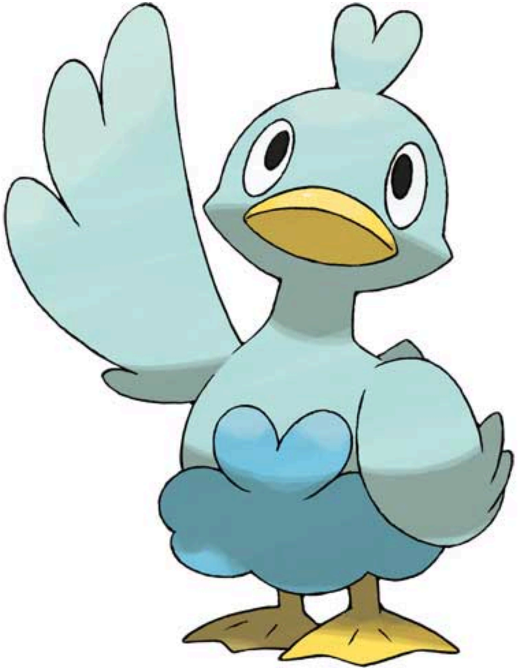
Ducklett

Water Bird Pokémon

コアルヒー

Koaruhie

#0580



Types	**Avg. Height**	**Avg. Weight**
Water Flying	1′08″ / 0.50 m	12.1 lbs. / 5.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Ducklett

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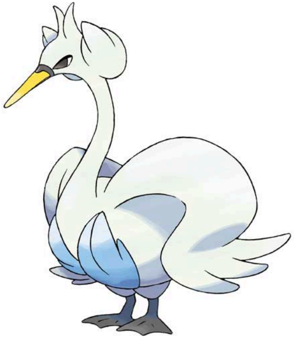


Swanna

Pokédex Entries

Generation V	
Black	These bird Pokémon are excellent divers. They swim around in the water eating their favorite food—peat moss.
White	When attacked, it uses its feathers to splash water, escaping under cover of the spray.
Black 2 **White 2**	They are better at swimming than flying, and they happily eat their favorite food, peat moss, as they dive underwater.
Generation VI	
X **Omega Ruby**	When attacked, it uses its feathers to splash water, escaping under cover of the spray.
Y **Alpha Sapphire**	They are better at swimming than flying, and they happily eat their favorite food, peat moss, as they dive underwater.
Generation VIII	
New Snap	These Ducklett were born and raised on the lake in the nature park. They're not great fliers yet, but they'll eventually learn by watching and imitating Swanna.
Generation IX	
Scarlet	It's not very good at flying yet. It watches the dances of its Swanna parents to learn how to move its wings.
Violet	It strengthens its body by diving in to the depths of ponds, swimming around while looking for bog moss to eat.

Sprites

Shiny

Origin

Ducklett seems to be based on a duckling or cygnet. Its bottom plumage also resembles a swim ring, while its evolved form has similar plumage that resembles a bikini. Its evolutionary line may also be based on the fairy-tale The Ugly Duckling, in which the “ugly duckling” someday becomes a beautiful swan.

Name Origin

Ducklett may be a corruption of *ducklet*, possibly combined with *wet* or *-ette* (suffix meaning small).

Koaruhie may be a combination of 子 *ko* (child) or 小 *ko* (small) and a corruption of 家鴨 *ahiru* (duck).

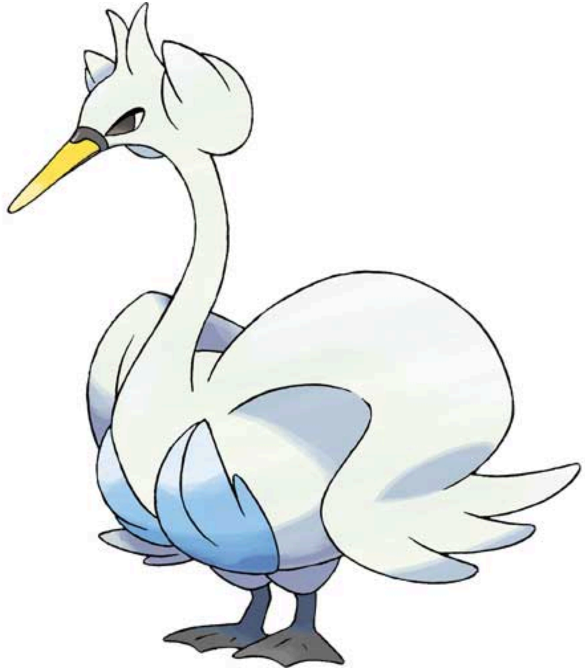
Swanna

White Bird Pokémon

スワンナ

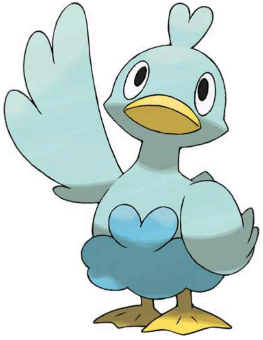
Swanna

#0581



Types	Avg. Height	Avg. Weight
Water Flying	4′03″ / 1.3 m	53.4 lbs. / 24.2 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Ducklett

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Swanna

Pokédex Entries

Generation V	
Black	Swanna start to dance at dusk. The one dancing in the middle is the leader of the flock.
White	It administers sharp, powerful pecks with its bill. It whips its long neck to deliver forceful repeated strikes.
Black 2 **White 2**	Despite their elegant appearance, they can flap their wings strongly and fly for thousands of miles.
Generation VI	
X **Omega Ruby**	Despite their elegant appearance, they can flap their wings strongly and fly for thousands of miles.
Y **Alpha Sapphire**	Swanna start to dance at dusk. The one dancing in the middle is the leader of the flock.
Generation VIII	
New Snap	Swanna migrate to the lake in the nature park for the winter. When spring arrives, they all take flight at once. It’s like a scene straight out of a painting!
Generation IX	
Scarlet	Centered around its leader, the flock dances in perfect sync to strengthen its unity.
Violet	It’s said that many artists have taken inspiration from the sight of Swanna performing a beautiful dance in the light of dawn.

Sprites

Shiny

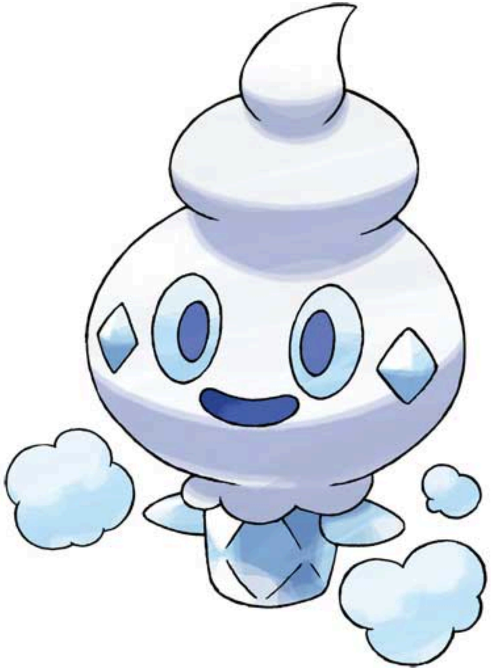
Origin

Swanna is based on a mute swan, and its evolutionary line is based on the fairy-tale The Ugly Duckling. Additionally, its design seems to draw inspiration from the outfit worn by the main character of the *Swan Lake* ballet, Odette.

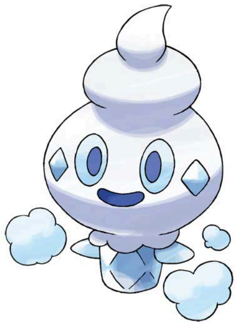
Name Origin

Swanna is derived from *swan* and may be a combination of *swan* and *ballerina*.

Vanillite Fresh Snow Pokémon	バニプッチ *Vanipeti*	**#0582**



Types Ice	**Avg. Height** 1′04″ / 0.4 m	**Avg. Weight** 12.6 lbs. / 5.7 kg
Gender Ratio 50% male, 50% female	**Shape**	**Footprint** —



Vanillite

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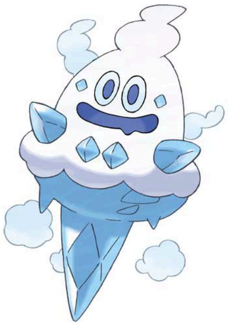

Vanillish

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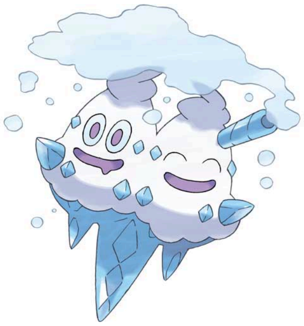


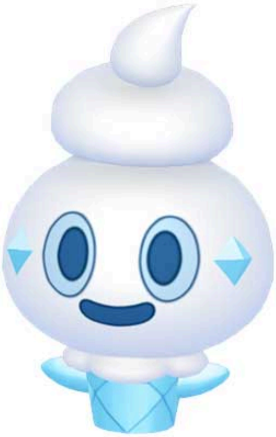
Vanilluxe

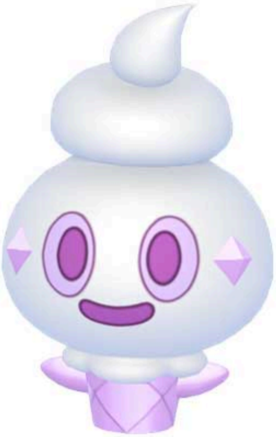
Pokédex Entries

Generation V	
Black	The temperature of their breath is −58 °F. They create snow crystals and make snow fall in the areas around them.
White	This Pokémon formed from icicles bathed in energy from the morning sun. It sleeps buried in snow.
Black 2 **White 2**	Theoretically, this Pokémon formed from icicles bathed in energy from the morning sun. Their breath is −58 F.
Generation VI	
X **Omega Ruby**	The temperature of their breath is −58 degrees Fahrenheit. They create snow crystals and make snow fall in the areas around them.
Y **Alpha Sapphire**	This Pokémon formed from icicles bathed in energy from the morning sun. It sleeps buried in snow.
Generation VII	
Sun	Born of an icicle, this Pokémon uses its frosty breath to make ice crystals, causing snow to fall.
Moon	It feels pleasantly cold when embraced. This Pokémon is treasured by households in warm regions.
Ultra Sun	It exhales cold air that is at −58 degrees Fahrenheit. When it’s in a warm place, it shrinks little by little.
Ultra Moon	When the morning sun hit an icicle, it wished not to melt, and thus Vanillite was born. At night, it buries itself in snow to sleep.
Generation VIII	
Sword	Unable to survive in hot areas, it makes itself comfortable by breathing out air cold enough to cause snow. It burrows into the snow to sleep.
Shield	Supposedly, this Pokémon was born from an icicle. It spews out freezing air at −58 degrees Fahrenheit

	to make itself more comfortable.
Generation IX	
Legends: Z-A	The temperature of their breath is −58 degrees Fahrenheit. They create snow crystals and make snow fall in the areas around them.

Sprites





Shiny

Origin

Vanillite is based on a soft serve ice cream served in a small cup, or a child-size miniature ice cream cone. It also somewhat resembles a snowball.

Name Origin

Vanillite may be a combination of *vanilla* and *lite* (reduced) or possibly *delight*, as well as *stalactite*.

Vanipeti may be a combination of *vanilla* and *petit* (French for small).

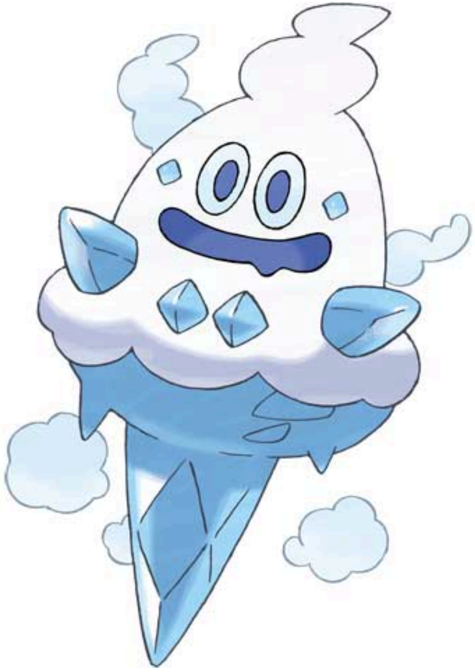
Vanillish

Icy Snow Pokémon

バニリッチ

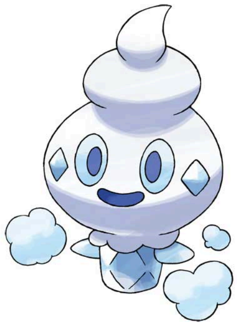
Vanirich

#0583



Types	**Avg. Height**	**Avg. Weight**
Ice	3′07″ / 1.1 m	90.4 lbs. / 41.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Vanillite

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Vanillish

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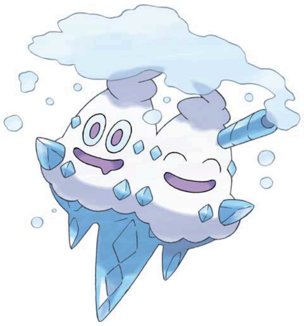


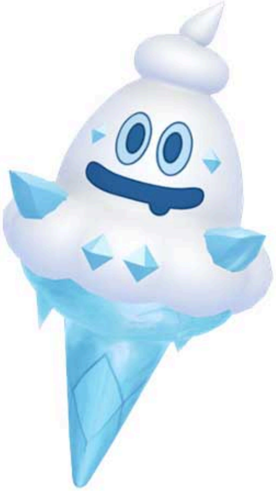
Vanilluxe

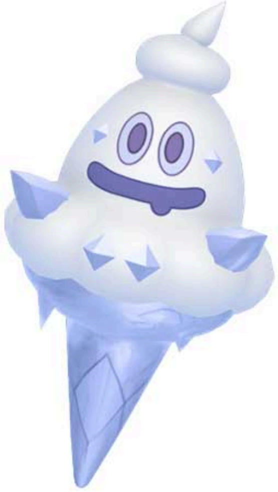
Pokédex Entries

Generation V	
Black	Snowy mountains are this Pokémon’s habitat. During an ancient ice age, they moved to southern areas.
White	It conceals itself from enemy eyes by creating many small ice particles and hiding among them.
Black 2 **White 2**	They cool down the surrounding air and create ice particles, which they use to freeze their foes.
Generation VI	
X **Omega Ruby**	They cool down the surrounding air and create ice particles, which they use to freeze their foes.
Y **Alpha Sapphire**	Snowy mountains are this Pokémon’s habitat. During an ancient ice age, they moved to southern areas.
Generation VII	
Sun	Hot days cause its body to melt. It can be restored by refreezing it, but the process leaves its body slightly warped.
Moon	This Pokémon has existed since the Ice Age. It controls particles of ice, freezes it opponents, and then shatters them with a headbutt.
Ultra Sun	It sprays its enemies with grains of ice to freeze them. Most Vanillish in Alola are smaller than average.
Ultra Moon	This hearty Pokémon survived the Ice Age. It’s incredibly popular in very hot regions.
Generation VIII	
Sword	By drinking pure water, it grows its icy body. This Pokémon can be hard to find on days with warm, sunny weather.
Shield	It blasts enemies with cold air reaching −148 degrees Fahrenheit, freezing them solid. But it spares their lives afterwards for it’s a kind Pokémon.

Generation IX	
Legends: Z-A	They cool down the surrounding air and create ice particles, which they use to freeze their foes.

Sprites





Shiny

Origin

Vanillish is based on a soft serve ice cream served in an ice cream cone, with snow for the scoop and ice for the waffle cone. The ‘cone’ itself also resembles an icicle.

Name Origin

Vanillish may be a combination of *vanilla* and *delish* (slang term for delicious).

Vanirich may be a combination of *vanilla* and *rich*.

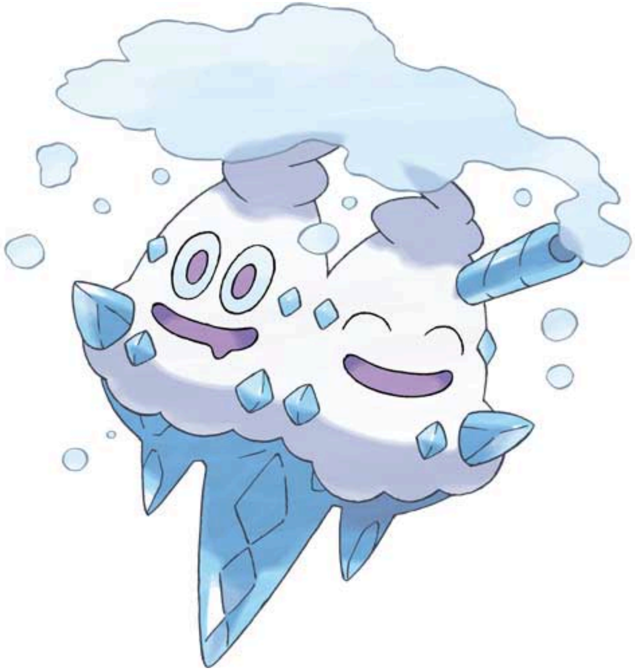
Vanilluxe

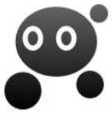
Snowstorm Pokémon

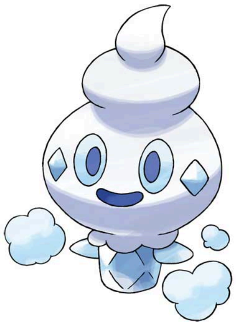
バイバニラ

Baivanilla

#0584



Types	**Avg. Height**	**Avg. Weight**
Ice	4′03″ / 1.3 m	126.8 lbs. / 57.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Vanillite

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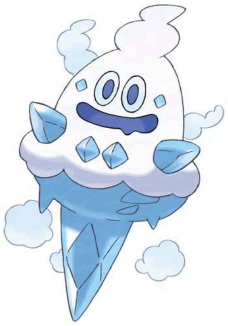

Vanillish

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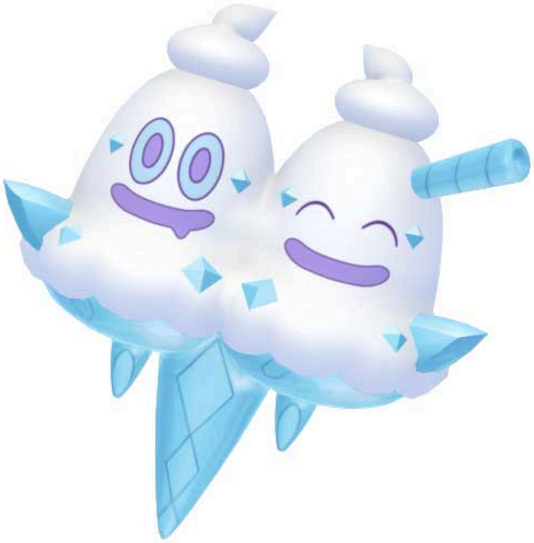
Vanilluxe

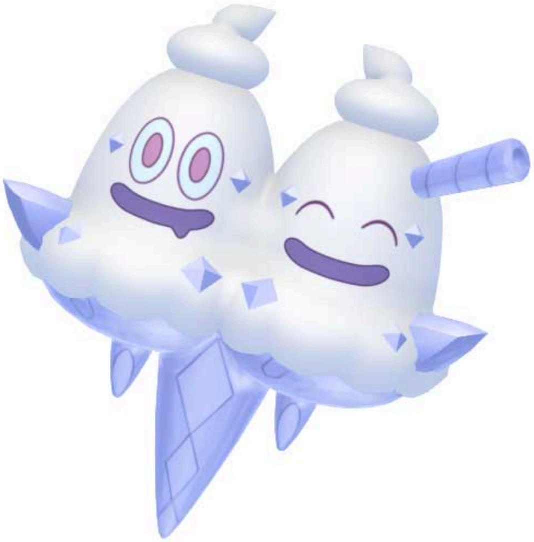
Pokédex Entries

Generation V	
Black	Swallowing large amounts of water, they make snow clouds inside their bodies and attack their foes with violent blizzards.
White	If both heads get angry simultaneously, this Pokémon expels a blizzard, burying everything in snow.
Black 2 **White 2**	Swallowing large amounts of water, they make snow clouds inside their bodies and, when angry, cause violent blizzards.
Generation VI	
X **Omega Ruby**	If both heads get angry simultaneously, this Pokémon expels a blizzard, burying everything in snow.
Y **Alpha Sapphire**	Swallowing large amounts of water, they make snow clouds inside their bodies and, when angry, cause violent blizzards.
Generation VII	
Sun	Each of its two heads has a brain, and when they are in agreement, it attacks its enemies by exhaling a violent blizzard.
Moon	Even if it loses one of its heads, it can live relatively problem-free. It makes snow clouds inside of its body.
Ultra Sun	It blasts blizzards from its two mouths. It can create snow anywhere, so it gets a lot of love from skiers and snowboarders.
Ultra Moon	Vanilluxe is born when two Vanillish, half-melted by the day's light, stick to each other and freeze together in the cold return of night.
Generation VIII	
Sword	When its anger reaches a breaking point, this Pokémon unleashes a fierce blizzard that freezes every creature around it, be they friend or foe.

Shield	People believe this Pokémon formed when two Vanillish stuck together. Its body temperature is roughly 21 degrees Fahrenheit.
New Snap	Vanilluxe can’t even move until both of its heads agree to a course of action. If you see one staying still, look closely—you may notice that one of its heads is napping.
Generation IX	
Legends: Z-A	If both heads get angry simultaneously, this Pokémon expels a blizzard from its horn, burying everything in snow.

Sprites





Shiny

Origin

Vanilluxe is based on a soft serve ice cream served in an ice cream cone, with snow for scoops and ice for the waffle cone. Specifically, its double-scoop appearance and head appendage resemble a double 99 Flake, with the chocolate bar replaced with a rolled wafer. Additionally, Vanilluxe has bits of ice on its heads that resemble sprinkled nut topping. The ‘cone’ itself resembles icicles. It may also be a visual pun on *cold-hearted*, its silhouette resembling a frozen cartoon heart while its icy wafer could translate as an aorta or pulmonary artery.

According to James Turner, Vanilluxe is also based on American food mascots such as the Pillsbury Doughboy or Grimace, as well as the “Stay-Puft” Marshmallow Man from the 1984 supernatural comedy film *Ghostbusters*. Turner stated that Vanilluxe’s design is meant to evoke “that blend of cute/goofy/creepy/happy” apparent among mascot designs.

Name Origin

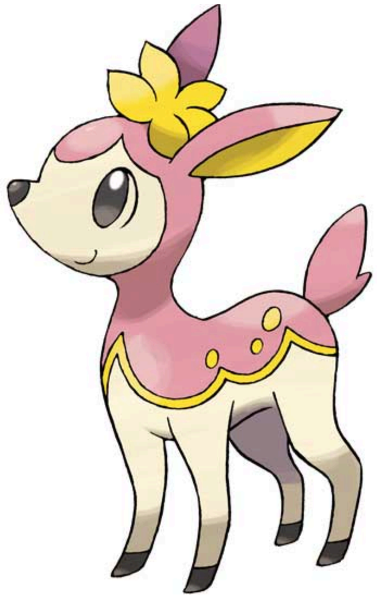
Vanilluxe may be a combination of *vanilla* and *deluxe*.

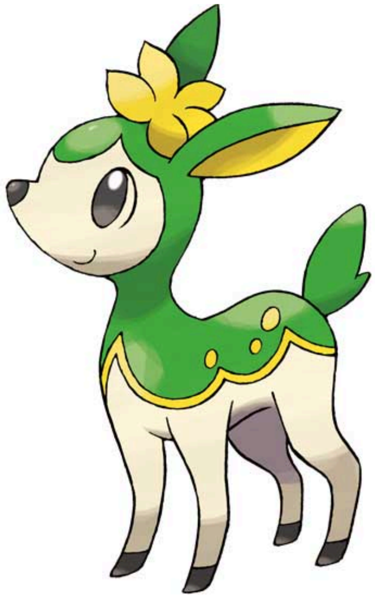
Baivanilla may be a combination of *bi-* (prefix meaning two) or 倍 *bai* (double) and *vanilla*.

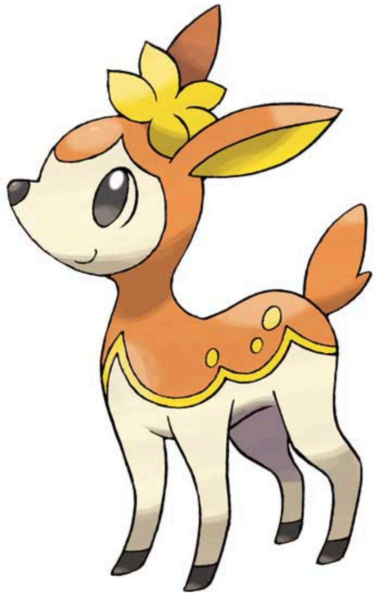
Deerling
Season Pokémon

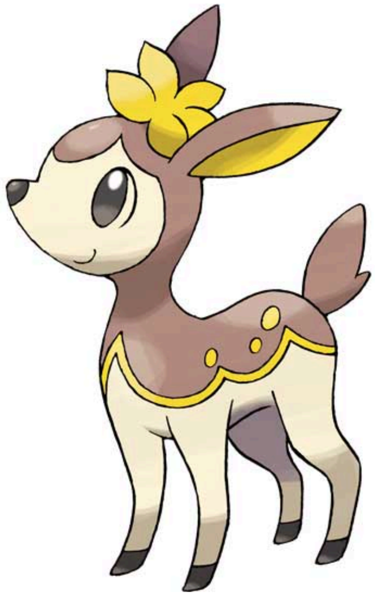
シキジカ
Shikijika

#0585

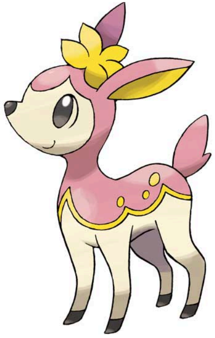

Spring Form


Summer Form


Autumn Form

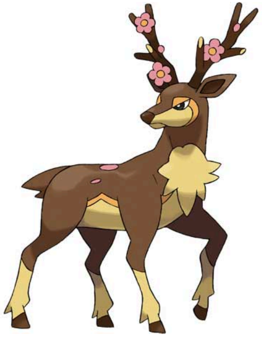

Winter Form

Types	**Avg. Height**	**Avg. Weight**
Normal Grass	2′00″ / 0.6 m	43.0 lbs. / 19.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

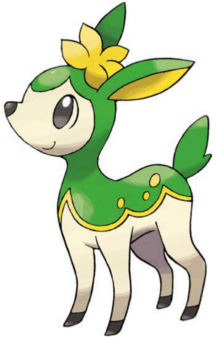


Deerling
Spring Form

→

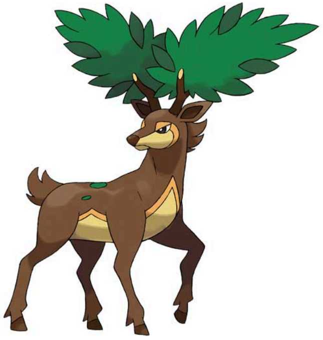


Sawsbuck
Spring Form

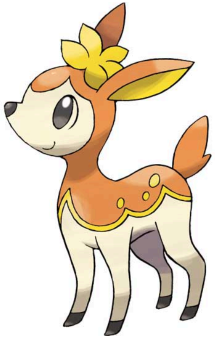


Deerling
Summer Form

→



Sawsbuck
Summer Form



Deerling
Autumn Form

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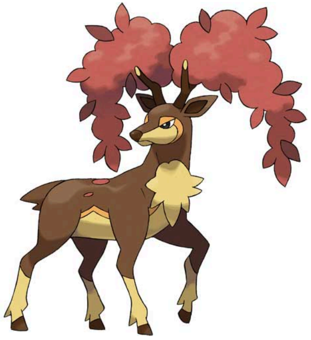
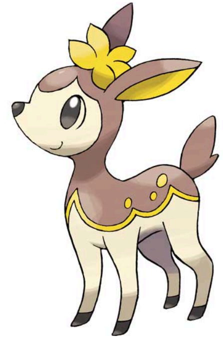


Sawsbuck
Autumn Form



Deerling

Winter Form

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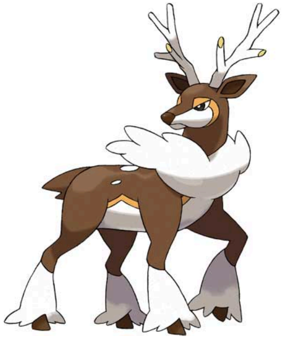


Sawsbuck

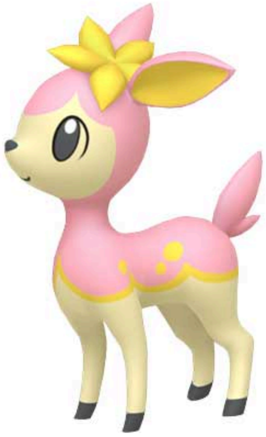
Winter Form

Pokédex Entries

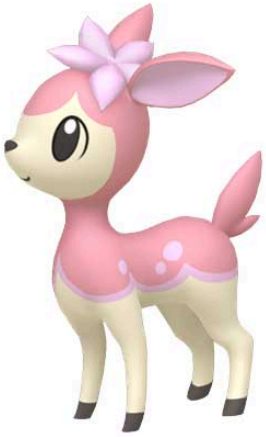
Generation V	
Black	The color and scent of their fur changes to match the mountain grass. When they sense hostility, they hide in the grass.
White	The turning of the seasons changes the color and scent of this Pokémon’s fur. People use it to mark the seasons.
Black 2 **White 2**	Their coloring changes according to the seasons and can be slightly affected by the temperature and humidity as well.
Generation VI	
X **Omega Ruby**	Their coloring changes according to the seasons and can be slightly affected by the temperature and humidity as well.
Y **Alpha Sapphire**	The turning of the seasons changes the color and scent of this Pokémon’s fur. People use it to mark the seasons.
Generation VIII	
New Snap	Deerling have different appearances depending on the season. They usually stick close to Sawsbuck, but because they’re so curious, they sometimes wander off on their own and get lost.

Generation IX	
Scarlet	**Spring Form:** Deerling have different scents depending on the season. In early spring, these Pokémon give off a delicate, sweet, and calming scent. **Summer Form:** To prevent Deerling from entering their fields, many farmers will have several Lycanroc stand guard, as they are the natural enemy of Deerling. **Autumn Form:** These Pokémon are not shy—they will behave as they please, even in front of people. If you feed one of them, it will quickly take a liking to you. **Winter Form:** Deerling's scent changes with the seasons, but when the Pokémon is in its Winter Form, it has hardly any scent at all.
Violet	**Spring Form:** Despite Deerling's adorable appearance, farmers consider it a nuisance since it loves plant shoots and will eat them all up. **Summer Form:** Deerling have different scents depending on the season. When a distinct grassy smell starts to waft from one, you know that summer has begun. **Autumn Form:** Deerling have different scents depending on the season. In this form, Deerling have a softly sweet scent that lingers in the nose. **Winter Form:** This Pokémon will playfully headbutt those it gets along well with. It has antlers hidden under its flower, so the headbutts are a little painful.

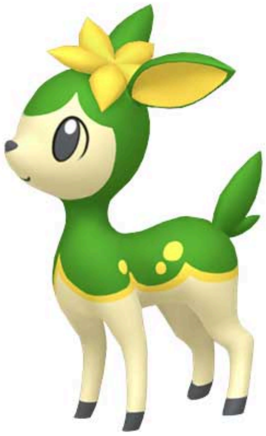
Sprites



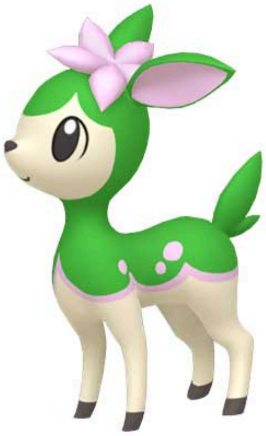
Spring Form



Shiny Spring Form



Summer Form



Shiny Summer Form

Autumn Form

Shiny Autumn Form

Winter Form

Shiny Winter Form

Origin

Deerling may be based on a sika deer fawn with a yellow flower on top of its head.

The colors of its four different seasonal forms may be visual references to the colors of trees and bushes during the four seasons: with pink representing blossoms in the spring, green representing fully grown leaves in the summer, orange representing the changing leaves in the autumn, and brown representing the bare, leafless tree and bush branches in the winter. Deerling's design was worked backwards from Sawsbuck's design.

Name Origin

Deerling may be a combination of *deer* and *darling* or *yearling* (young animal between the age of one to two years old), with -*ling* being a common suffix to denote something that is small or immature; it may also reference the 1938 novel *The Yearling*, about a boy who adopts an orphaned fawn.

Shikijika may be a combination of 四季 *shiki* (four seasons) and 鹿 *shika* (deer).

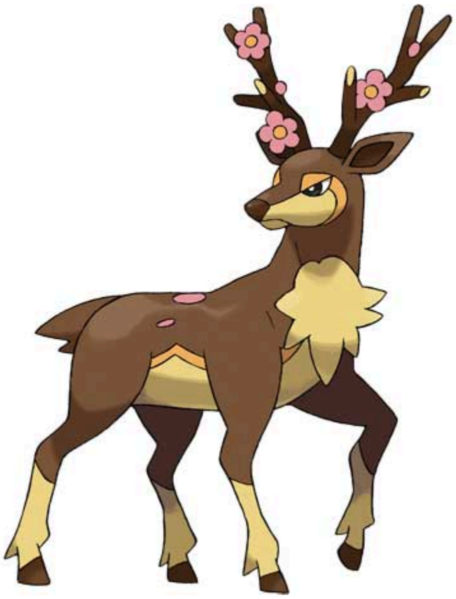
Sawsbuck

Season Pokémon

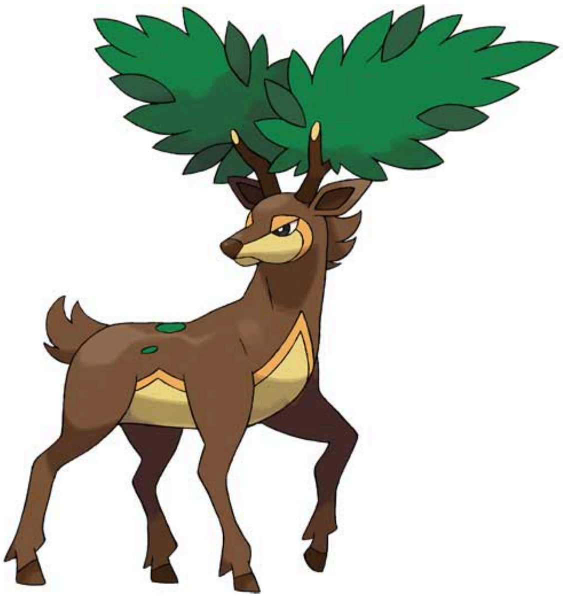
メブキジカ

Mebukijika

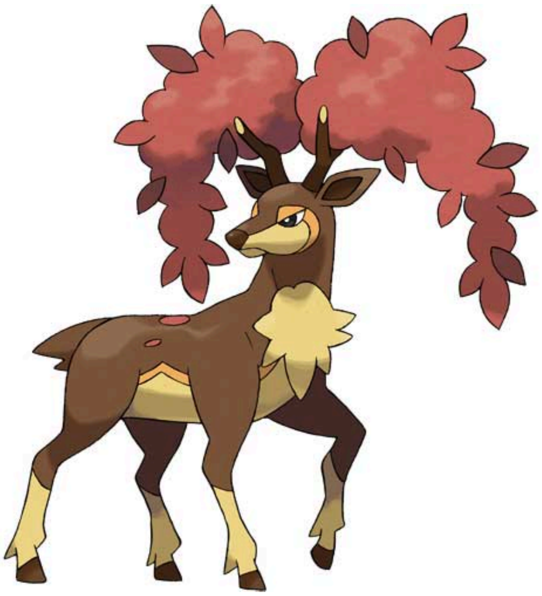
#0586



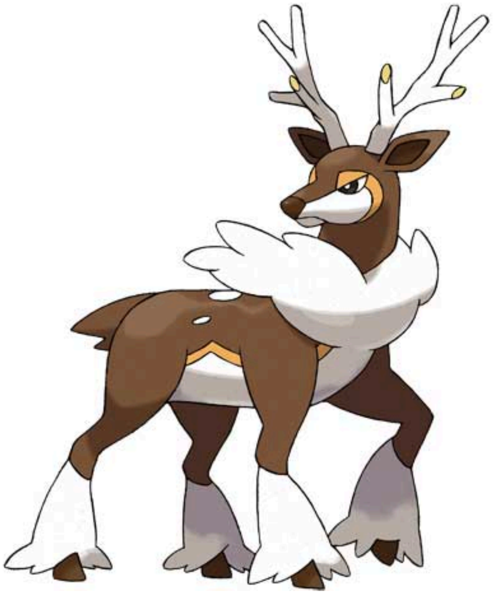
Spring Form



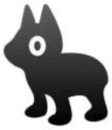
Summer Form

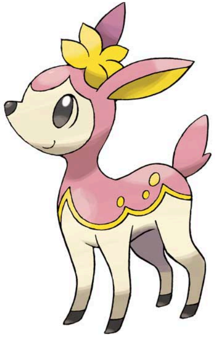


Autumn Form



Winter Form

Types	Avg. Height	Avg. Weight
Normal Grass	6′03″ / 1.9 m	203.9 lbs. / 92.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Deerling

Spring Form

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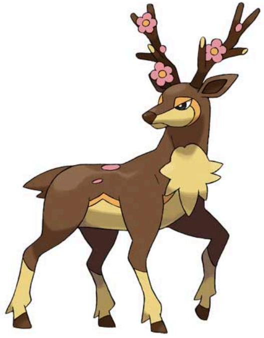
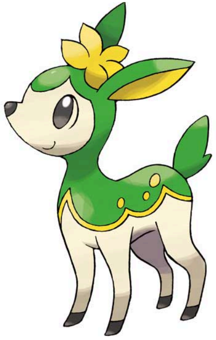


Sawsbuck

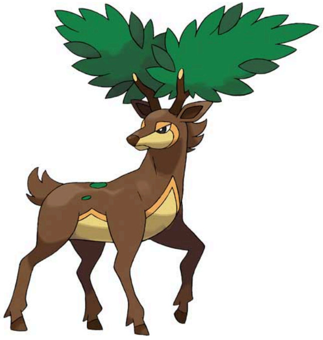
Spring Form



Deerling

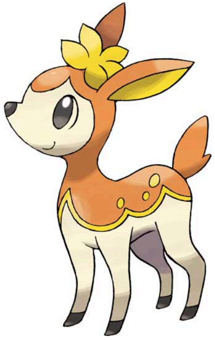
Summer Form

→



Sawsbuck

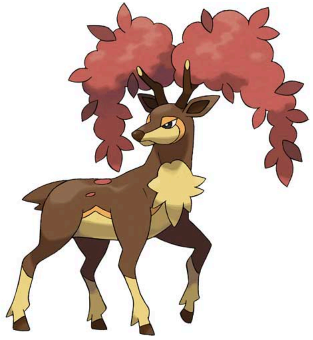
Summer Form



Deerling

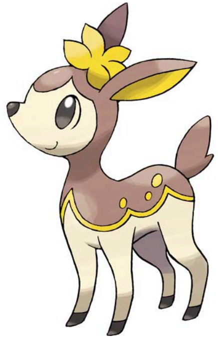
Autumn Form

→



Sawsbuck

Autumn Form



Deerling
Winter Form

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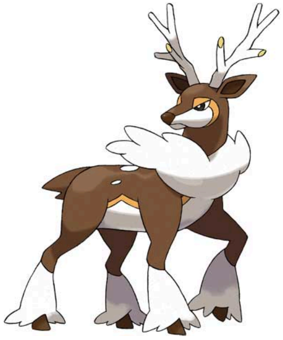


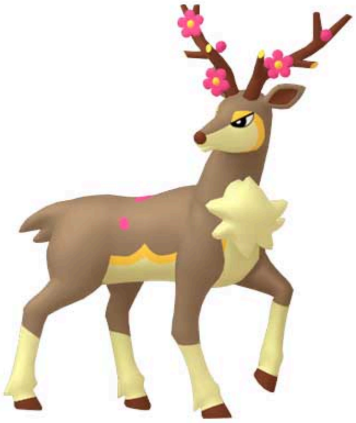
Sawsbuck
Winter Form

Pokédex Entries

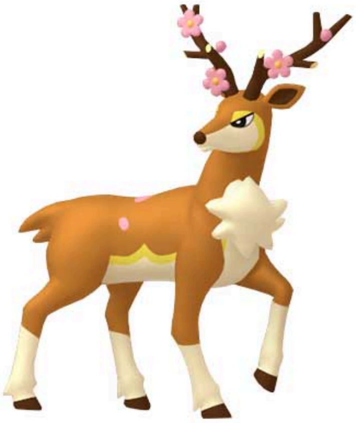
Generation V	
Black	They migrate according to the seasons. People can tell the season by looking at Sawsbuck's horns.
White	The plants growing on its horns change according to the season. The leaders of the herd possess magnificent horns.
Black 2 **White 2**	They migrate according to the seasons, so some people call Sawsbuck the harbingers of spring.
Generation VI	
X **Omega Ruby**	They migrate according to the seasons. People can tell the season by looking at Sawsbuck's horns.
Y **Alpha Sapphire**	They migrate according to the seasons, so some people call Sawsbuck the harbingers of spring.
Generation VIII	
New Snap	This Pokémon's appearance changes with the passing of the seasons. Normally, you could never see all four forms of Sawsbuck at the same time, but Elsewhere Forest seems to be the exception!

Generation IX	
Scarlet	**Spring Form:** It seems that a Sawsbuck with many flowers on its antlers will grow at a slightly slower pace because the flowers absorb the Pokémon's nutrients. **Summer Form:** There are many Sawsbuck enthusiasts. The thicker and larger the branches and leaves on its antlers, the more majestic the Sawsbuck is thought to be. **Autumn Form:** There are many Sawsbuck enthusiasts. The darker the red of the foliage that hangs from its antlers, the more stylish the Sawsbuck is thought to be. **Winter Form:** It's said that Sawsbuck are calm and easy to tame during the season when they take on this form, so it's the perfect time to make one your partner.
Violet	**Spring Form:** There are many Sawsbuck enthusiasts. The paler the pink flowers that bloom on its antlers, the more beautiful the Sawsbuck is considered to be. **Summer Form:** This Pokémon's leaves can be made into a black tea, the taste of which varies depending on the region of origin. Paldea's is especially aromatic. **Autumn Form:** Sawsbuck in their Autumn Form are known for having very short tempers. The males fight each other incessantly. **Winter Form:** Though there are many enthusiasts for Sawsbuck as a species, this seasonal form in particular is not very popular.

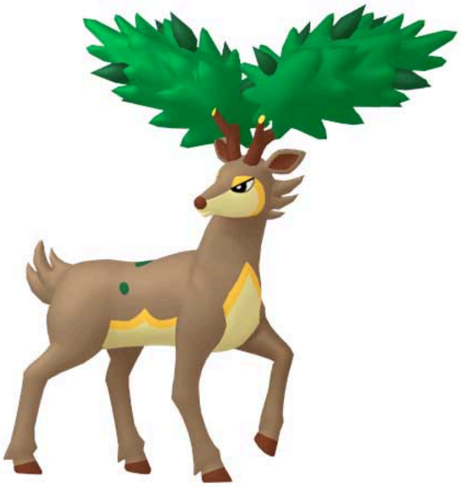
Sprites



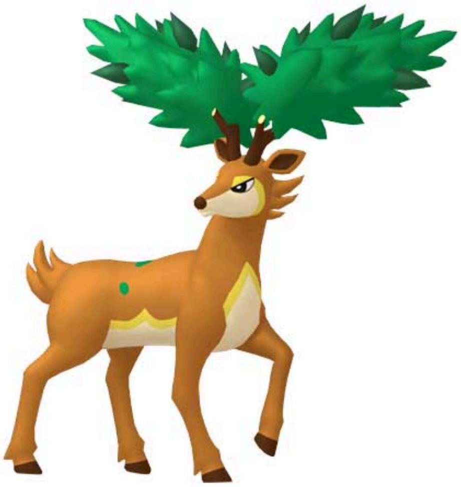
Spring Form



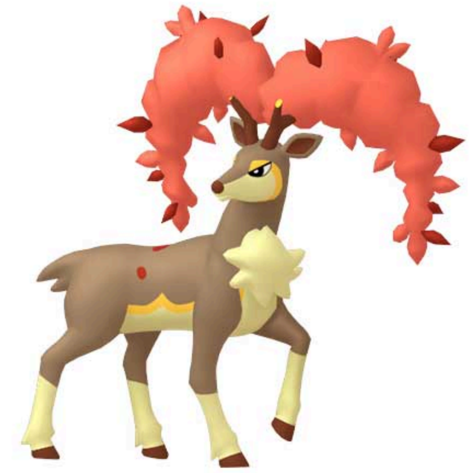
Shiny Spring Form



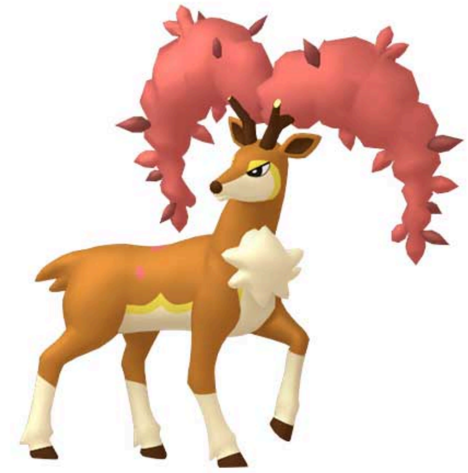
Summer Form



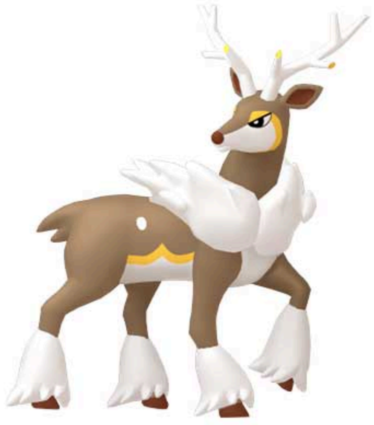
Shiny Summer Form



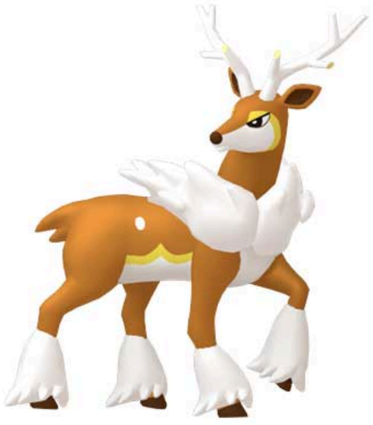
Autumn Form



Shiny Autumn Form



Winter Form



Shiny Winter Form

Origin

Sawsbuck may be based on a Père David’s deer, a species of deer that decorates its antlers with foliage during the breeding season. Each of its forms appears to visually represent one of the four seasons. The progression of the foliage in Sawsbuck’s antlers throughout the seasons may be based on a deciduous tree.

Sawsbuck may also be based on the Four Stags of Yggdrasill, which eat among the branches of the world tree Yggdrasil in Norse mythology and are sometimes associated with seasons. Alternatively, it may also be based on Baron Munchausen’s tall tale *Reflections on Saint Hubert’s stag*—in the story, Munchausen shoots a stag using cherry pits in his musket; the stag survives and escapes, and in the following year reappears with a cherry tree growing out of its head.

Name Origin

Sawsbuck may be a play on *sawbuck* (framework for holding wood to be sawn), which contains the word *buck* (male deer). *SAWS* may also be an acronym for the names of the seasons (**s**ummer, **a**utumn, **w**inter, and **s**pring).

Mebukijika may be a combination of 芽吹き *mebuki* (to bud) and 鹿 *shika* (deer).

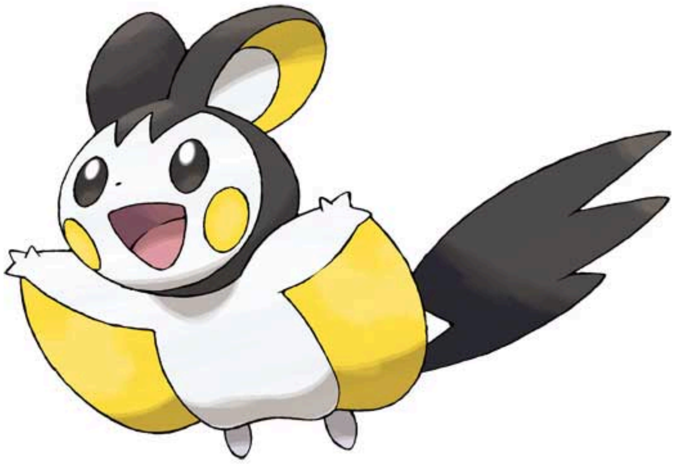
Emolga

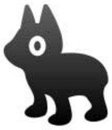
Sky Squirrel Pokémon

エモンガ

Emolga

#0587



Types	**Avg. Height**	**Avg. Weight**
Electric Flying	1′04″ / 0.4 m	11.0 lbs. / 5.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Pokédex Entries

Generation V	
Black	The energy made in its cheeks’ electric pouches is stored inside its membranes and released while it is gliding.
White	They live on treetops and glide using the inside of a cape-like membrane while discharging electricity.

Black 2 **White 2**	It glides on its outstretched membrane while shocking foes with the electricity stored in the pouches on its cheek.
Generation VI	
X **Omega Ruby**	They live on treetops and glide using the inside of a cape-like membrane while discharging electricity.
Y **Alpha Sapphire**	The energy made in its cheeks' electric pouches is stored inside its membrane and released while it is gliding.
Generation VII	
Sun	It glides using its cape-like membrane. Electrical energy scatters from it, shocking its friends and foes alike.
Moon	It grills berries and bug Pokémon with electric shocks and makes a meal of them. It usually nests in the holes gouged in trees by Pikipek.
Ultra Sun	They store up electricity to fly through the air. When thunder cracks at night, sometimes there are almost enough of them to blot out the sky.
Ultra Moon	As it flies, it scatters electricity around, so bird Pokémon keep their distance. That's why Emolga can keep all its food to itself.
Generation VIII	
Sword	As Emolga flutters through the air, it crackles with electricity. This Pokémon is cute, but it can cause a lot of trouble.
Shield	This Pokémon absolutely loves sweet berries. Sometimes it stuffs its cheeks full of so much food that it can't fly properly.
New Snap	Did you notice the scorched fruit on the ground in the nature park? That was an Emolga's doing. It zapped the fruit with electricity from its cheek sacs!
Generation IX	

Legends: Z-A	The energy made in its cheeks’ electric pouches is stored inside its patagial membranes and released while it is gliding.

Sprites

Shiny

Origin

Emolga is based on a flying squirrel, with its patagial membrane designed to resemble a cape. It may specifically be based on the Japanese dwarf flying squirrel. It may also be based on gliding marsupials such as the sugar glider and the feathertail glider. Emolga might be based on Pokémon mascot Pikachu as there is at least one electric rodent introduced in every generation, and as such its cheeks that store electricity might be based on rodents’ cheeks that store food.

Name Origin

Emolga may be a combination of 衣紋 *emon* (drapery) and モモンガ *momonga* (flying squirrel).

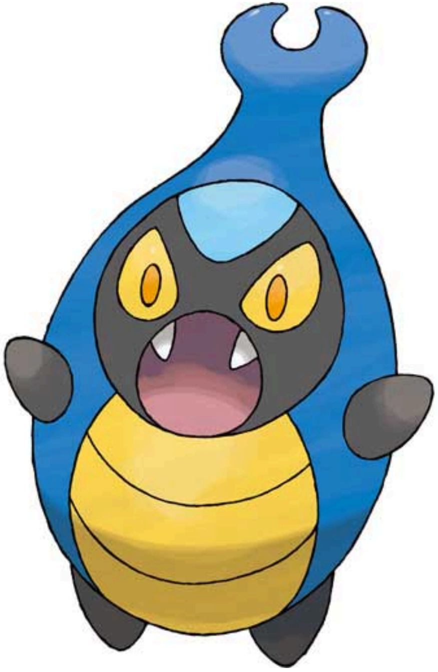
Karrablast

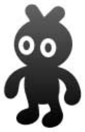
Clamping Pokémon

カブルモ

Kaburumo

#0588



Types	Avg. Height	Avg. Weight
Bug	1′08″ / 0.5 m	13.0 lbs. / 5.9 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Karrablast

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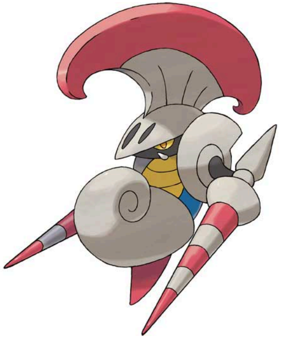
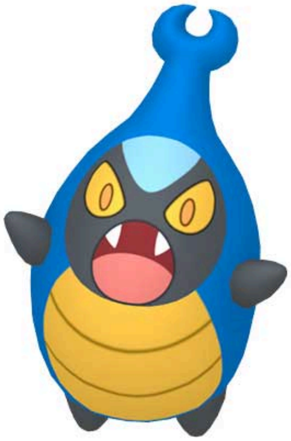


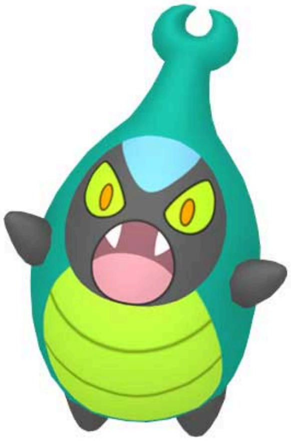
Escavalier

Pokédex Entries

Generation V	
Black	These mysterious Pokémon evolve when they receive electrical stimulation while they are in the same place as Shelmet.
White	When they feel threatened, they spit an acidic liquid to drive attackers away. This Pokémon targets Shelmet.
Black 2 **White 2**	For some reason they evolve when they receive electrical energy while they are attacking Shelmet.
Generation VI	
X **Omega Ruby**	These mysterious Pokémon evolve when they receive electrical stimulation while they are in the same place as Shelmet.
Y **Alpha Sapphire**	For some reason they evolve when they receive electrical energy while they are attacking Shelmet.
Generation VIII	
Sword	Its strange physiology reacts to electrical energy in interesting ways. The presence of a Shelmet will cause this Pokémon to evolve.
Shield	It spits a liquid from its mouth to melt through Shelmet's shell. Karrablast doesn't eat the shell, it eats only the contents.

Sprites





Shiny

Origin

Karrablast's name, its capacity of producing corrosive substances as a method of protection, and its penchant for attacking Shelmet suggest it is inspired by a ground beetle. In an interview, Ken Sugimori confirmed that the original idea for Karrablast, as suggested by Atsuko Nishida, was a snail-eating beetle based on the *Carabus smaragdinus* species. Its horn, which may have also been inspired by rhinoceros beetles, somewhat resembles an escargot fork.

Karrablast and Shelmet's relationship may be a reference to coevolution, where the evolution of one species is influenced by changes in another species; in this case, the relationship between predator and prey.

Name Origin

Karrablast may be a combination of *Carabus* (genus of beetles belonging to the ground beetle family), κέρατο *kérato* (Greek for *horn*), or *carapace* (the upper half of a shell, which is commonly, albeit incorrectly, associated with beetles), and *blast* (referring to its defense mechanism) or *plastron* (French for chestplate). It may also be derived from *Carabus blaptoides*, a species of ground beetle endemic to Japan.

Kaburumo may be derived from 齧る *kaburu* (to gnaw), 蝸牛被 *maimaikaburi* (*Carabus blaptoides*) and 甲虫 *kabutomushi* (beetle).

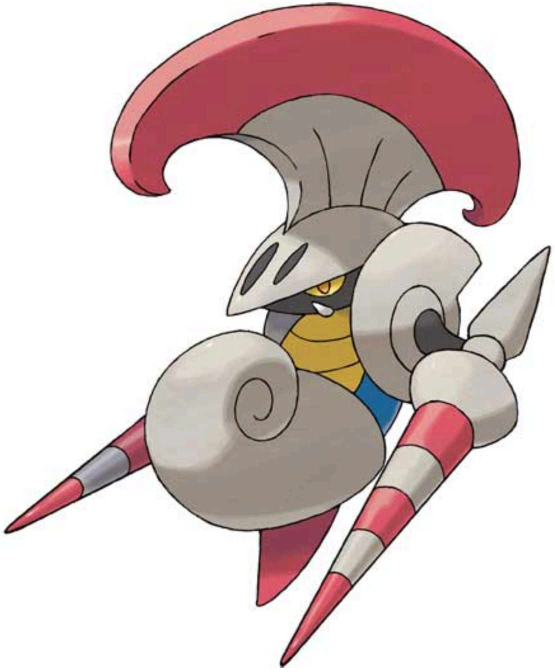
Escavalier

Cavalry Pokémon

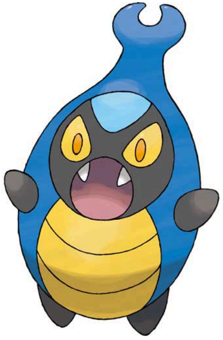
シュバルゴ

Chevargo

#0589



Types	Avg. Height	Avg. Weight
Bug Steel	3′03″ / 1.0 m	72.8 lbs. / 33.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Karrablast

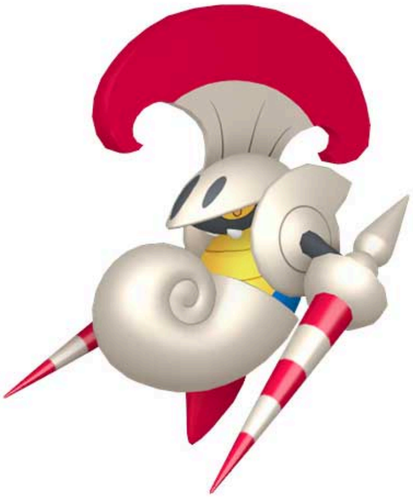
→

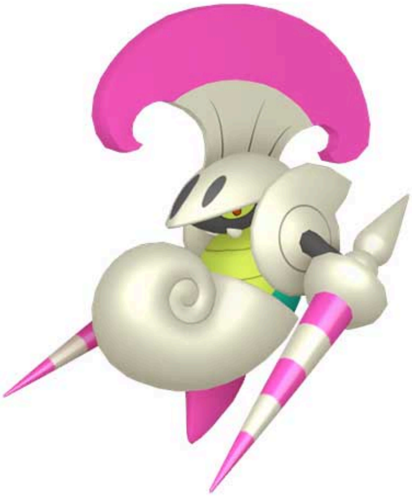
Escavalier

Pokédex Entries

Generation V	
Black	They fly around at high speed, striking with their pointed spears. Even when in trouble, they face opponents bravely.
White	These Pokémon evolve by wearing the shell covering of a Shelmet. The steel armor protects their whole body.
Black 2 **White 2**	Wearing the shell covering they stole from Shelmet, they defend themselves and attack with two lances.
Generation VI	
X **Omega Ruby**	Wearing the shell covering they stole from Shelmet, they defend themselves and attack with two lances.
Y **Alpha Sapphire**	These Pokémon evolve by wearing the shell covering of a Shelmet. The steel armor protects their whole body.
Generation VIII	
Sword	They use shells they've stolen from Shelmet to arm and protect themselves. They're very popular Pokémon in the Galar region.
Shield	It charges its enemies, lances at the ready. An image of one of its duels is captured in a famous painting of Escavalier clashing with Sirfetch'd.

Sprites





Shiny

Origin

Escavalier may draw inspiration from both the *Scaphinotus* and *Drilus* genera of snail-preying beetles, the latter of which pupate inside the stolen shells. Its design also seems to be based on a jousting knight. Both of these inspirations might be connected by the fact that many pieces of medieval European art depict medieval knights fighting snails. Additionally, it might be slightly based on a cuirass.

Name Origin

Escavalier may be a combination of *escargot* (French for snail) and *cavalier* (French for mounted soldier) or *chevalier* (French for knight), as well as pun of *Excalibur*.

Chevargo may be a combination of *chevalier* and *escargot*.

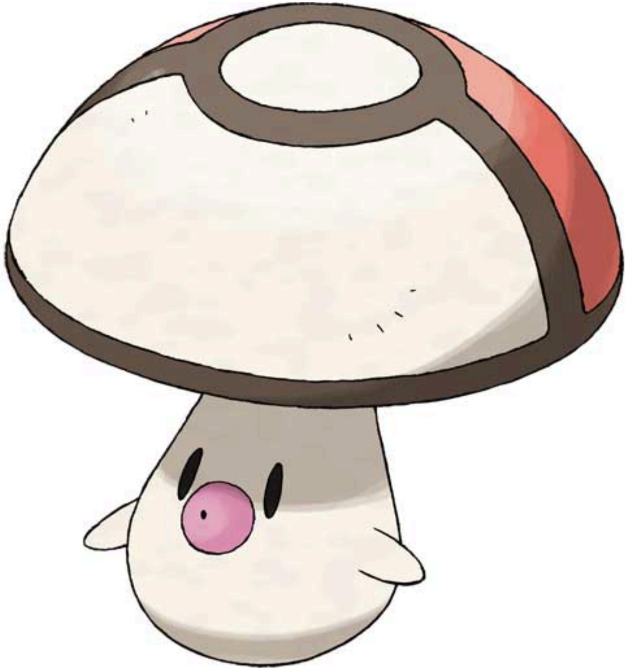
Foongus

Mushroom Pokémon

タマゲタケ

Tamagetake

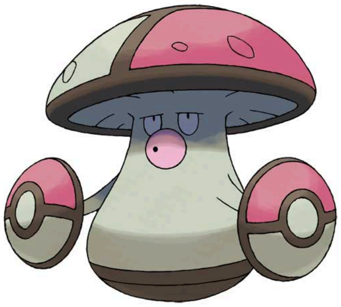
#0590



Types Grass Poison	**Avg. Height** 0′08″ / 0.2 m	**Avg. Weight** 2.2 lbs. / 1.0 kg
Gender Ratio 50% male, 50% female	**Shape**	**Footprint** —

Foongus

→



Amoonguss

Pokédex Entries

Generation V	
Black	It lures people in with its Poké Ball pattern, then releases poison spores. Why it resembles a Poké Ball is unknown.
White	For some reason, this Pokémon resembles a Poké Ball. They release poison spores to repel those who try to catch them.
Black 2 **White 2**	It lures Pokémon with its pattern that looks just like a Poké Ball then releases poison spores.
Generation VI	
X **Omega Ruby**	It lures people in with its Poké Ball pattern, then releases poison spores. Why it resembles a Poké Ball is unknown.
Y **Alpha Sapphire**	It lures Pokémon with its pattern that looks just like a Poké Ball then releases poison spores.
Generation VIII	
Sword	No one knows what the Poké Ball-like pattern on Foongus means or why Foongus has it.
Shield	The spores released from this Pokémon's hands are highly poisonous, but when thoroughly dried, the spores can be used as stomach medicine.
New Snap	The pattern on Foongus's cap looks just like a Poké Ball—a device you don't see often around Lental. No one can really explain why it looks the way it does.
Generation IX	
Scarlet	There is a theory that the developer of the modern-day Poké Ball really liked Foongus, but this has not been confirmed.
Violet	This Pokémon prefers damp places. It spurts out poison spores to repel approaching enemies.
Legends: Z-A	It lures targets in with its Poké Ball-like pattern and sprays poison spores at them. Why it resembles a Poké Ball is unknown.

Sprites

Shiny

Origin

Foongus appears to be based on *Amanita muscaria* or mushrooms of the *Agaricus* genus, due to it being Poison-type. Like Voltorb and its evolved form, the idea of them being mistaken for the standard Item Balls is similar to a mimic, a monster archetype commonly found in RPGs. It disguising as an useful object and its Poison-type could also generally be a reference to poisonous mushrooms which look like edible mushrooms.

Name Origin

Foongus may be a combination of *fool* (to deceive) and *fungus*. Together with its Evolution, their names are a corruption of the phrase, “Fungus among us.” This is confirmed by Ali the Student in North Province (Area Two) in Pokémon Scarlet and Violet.

Tamagetake may be a combination of 玉 *tama* (sphere), 魂消る *tamageru* (to be astonished), and 茸 *take* (mushroom).

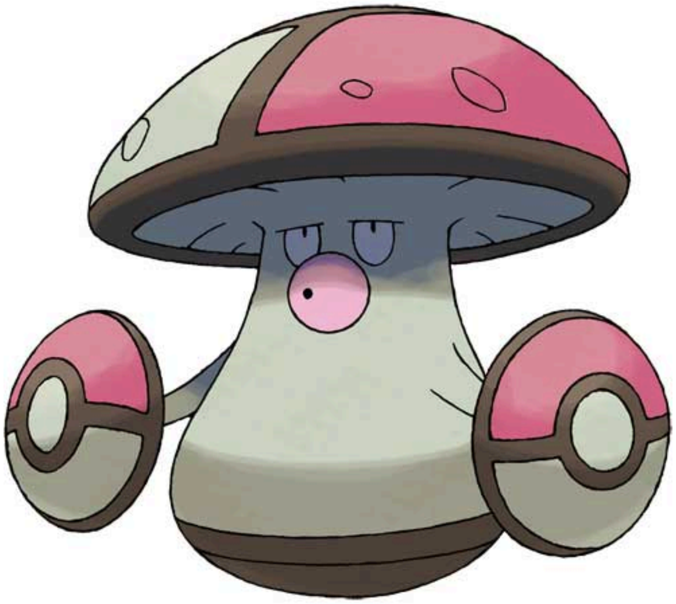
Amoonguss

Mushroom Pokémon

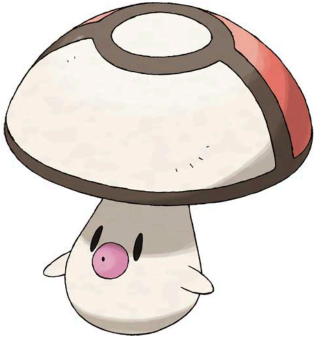
モロバレル

Morobareru

#0591



Types	**Avg. Height**	**Avg. Weight**
Grass Poison	2′00″ / 0.6 m	23.1 lbs. / 10.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Foongus

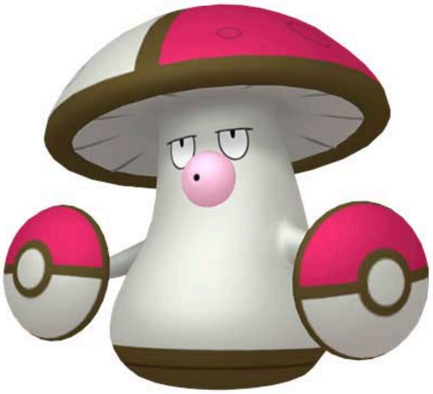
→

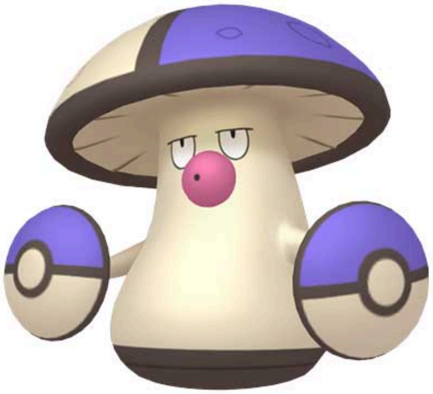
Amoonguss

Pokédex Entries

Generation V	
Black	It lures prey close by dancing and waving its arm caps, which resemble Poké Balls, in a swaying motion.
White	They show off their Poké Ball caps to lure prey, but very few Pokémon are fooled by this.
Black 2 White 2	It moves the caps on both arms and does a dance to lure prey. It prefers damp places.
Generation VI	
X Omega Ruby	They show off their Poké Ball caps to lure prey, but very few Pokémon are fooled by this.
Y Alpha Sapphire	It lures prey close by dancing and waving its arm caps, which resemble Poké Balls, in a swaying motion.
Generation VIII	
Sword	This Pokémon puffs poisonous spores at its foes. If the spores aren’t washed off quickly, they’ll grow into mushrooms wherever they land.
Shield	Amoonguss generally doesn’t move much. It tends to stand still near Poké Balls that have been dropped on the ground.
Generation IX	
Scarlet	Be wary of the poisonous spores it releases. Mushrooms resembling Amoonguss’s caps will grow out of anywhere the spores touch.
Violet	Amoonguss mimics Poké Balls. It is not yet clear whether this mimicry is effective against other Pokémon.
Legends: Z-A	They show off their Poké Ball caps in an attempt to lure prey close, but few Pokémon are fooled.

Sprites





Shiny

Origin

Amoonguss may draw inspiration from *Amanita muscaria* or mushrooms of the *Agaricus* genus. Like Voltorb and its evolved form, the idea of them being mistaken for the standard Item Balls is similar to a mimic, a monster archetype commonly found in RPGs.

Name Origin

Amoonguss may be a combination of *amanita* (a genus of mushroom) and *fungus* or *humongous* (huge). Together with its pre-Evolution, their names are a corruption of the phrase, “Fungus among us.” This is confirmed by Ali the Student in North Province (Area Two) in Pokémon Scarlet and Violet.

Morobareru is a combination of もろに *moro ni* (completely) and ばれる *bareru* (slang for “[for a secret] to be exposed”), referring to how it no longer convincingly looks like a Poké Ball.

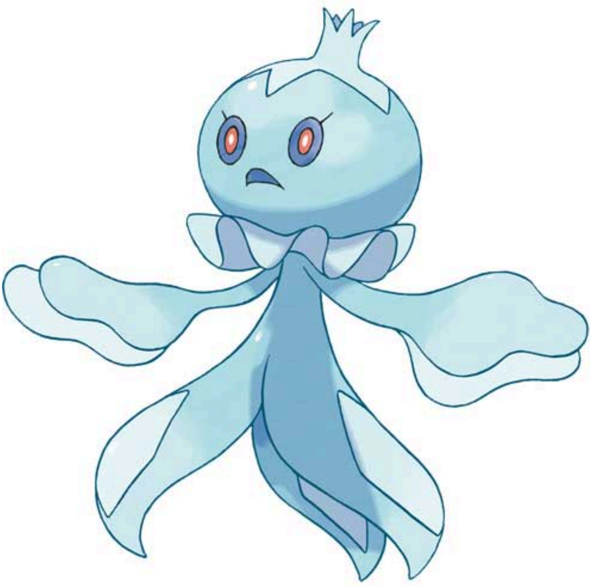
Frillish

Floating Pokémon

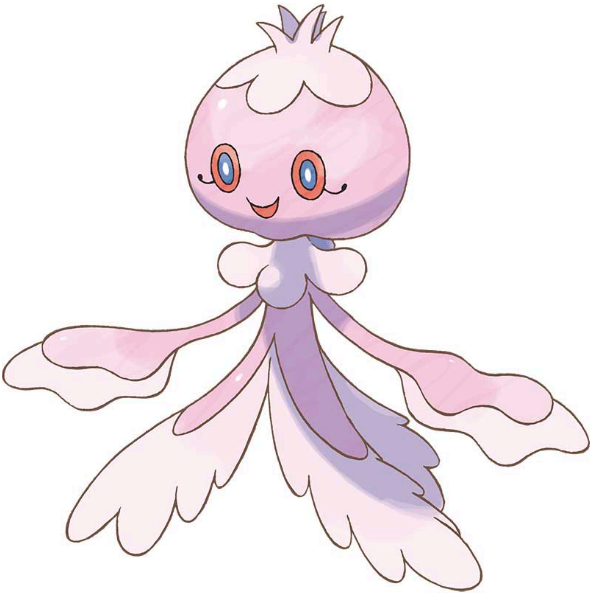
プルリル

Pururill

#0592



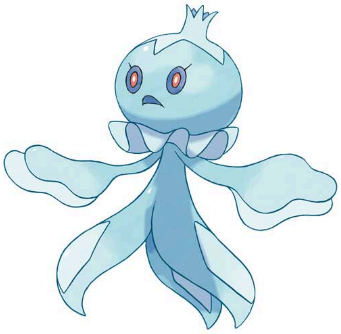
Male



Female

Types	Avg. Height	Avg. Weight
Water Ghost	3′11″ / 1.2 m	72.8 lbs. / 33.0 kg

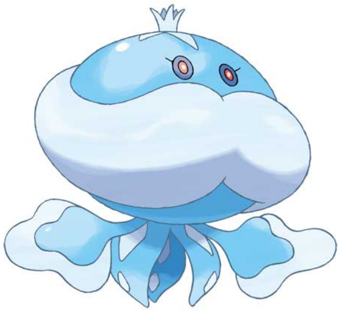
Gender Ratio	Shape	Footprint
50% male, 50% female	🐙	—



Frillish

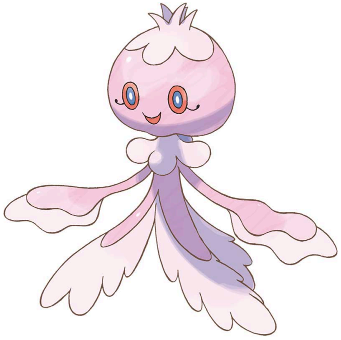
Male

→



Jellicent

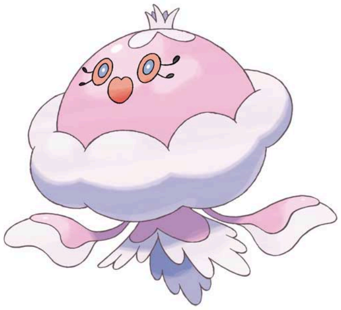
Male



Frillish

Female

→



Jellicent

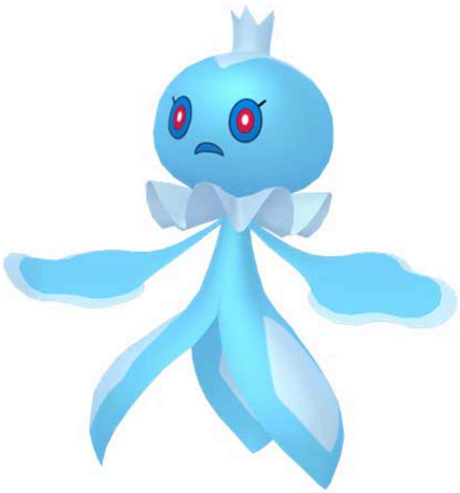
Female

Pokédex Entries

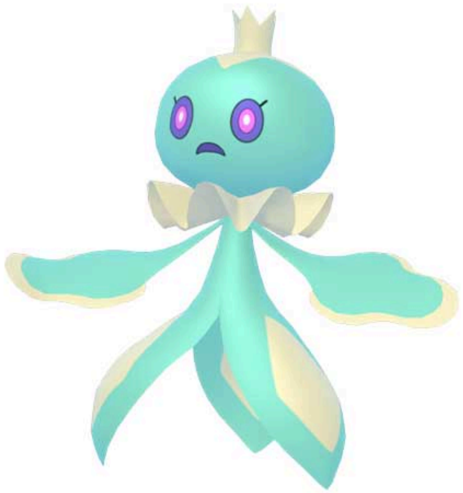
Generation V	
Black	With its thin, veil-like arms wrapped around the body of its opponent, it sinks to the ocean floor.
White	They paralyze prey with poison, then drag them down to their lairs, five miles below the surface.
Black 2 **White 2**	If its veil-like arms stun and wrap a foe, that foe will be dragged miles below the surface, never to return.
Generation VI	
X **Omega Ruby**	They paralyze prey with poison, then drag them down to their lairs, five miles below the surface.
Y **Alpha Sapphire**	If its veil-like arms stun and wrap a foe, that foe will be dragged miles below the surface, never to return.
Generation VII	
Ultra Sun	It wraps its veillike arms and legs around prey swimming by and drags them down to the depths of the ocean.

Ultra Moon	Using the invisible poison spikes on its veillike arms and legs, it paralyzes its enemies and causes them to drown.
Generation VIII	
Sword	**Male and Female:** It envelops its prey in its veillike arms and draws it down to the deeps, five miles below the ocean’s surface.
Shield	**Male:** Legend has it that the residents of a sunken ancient city changed into these Pokémon. **Female:** Its thin, veillike arms have tens of thousands of poisonous stingers. Females have slightly longer stingers.
New Snap	The Frillish drifting in the blue hole are on the lookout for food. Sometimes the males and females will work together to drag other Pokémon down to the depths of the sea.

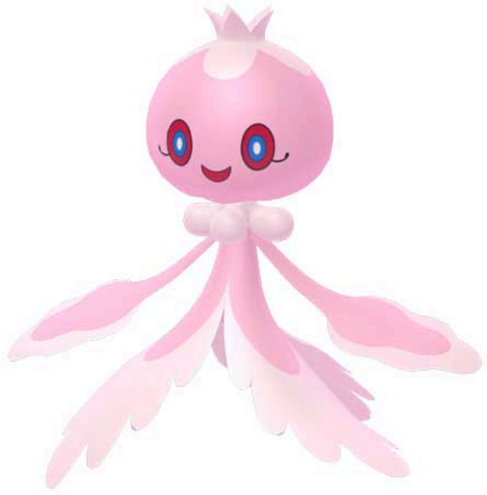
Sprites



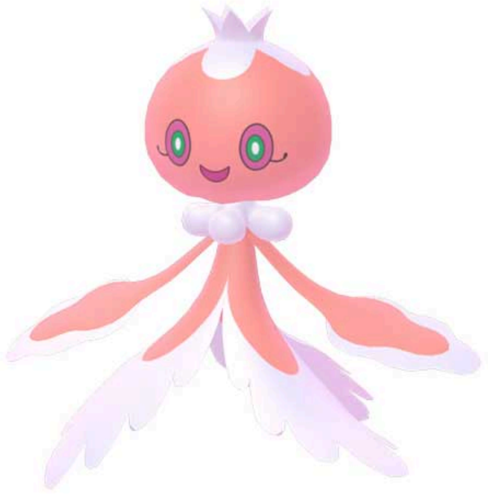
Male



Shiny Male



Female



Shiny Female

Origin

Frillish and its evolved form were most likely inspired by the Nurarihyon, a jellyfish *yōkai* that is either shown as a demonized jellyfish or as a jellyfish-like man who wears refined, sometimes regal, clothing. It is also possible that they were inspired by the Kurage no Hinotama, a type of jellyfish-like will-o'-the-wisp. Frillish and its evolved form may also be inspired by real-life jellyfish such as the Stygiomedusa, also known as the Phantom Jelly, a very rarely seen deep sea jellyfish with fabric-like arms. The two larger arms Frillish possesses are more similar to those of squids than the tentacles of real jellyfish, however.

Frillish's design is inspired by the image of princes and princesses, perhaps specifically of the Victorian-style monarch attire. Frillish and its evolved form also have traits in common with sea monsters like the Kraken, most notably their rumored penchant for destroying ships and feeding on the crew.

Name Origin

Frillish may be a combination of *frill* and *jellyfish*.

Pururill may be a combination of プルプル *purupuru* (onomatopoeia for jiggling) and *frill*.

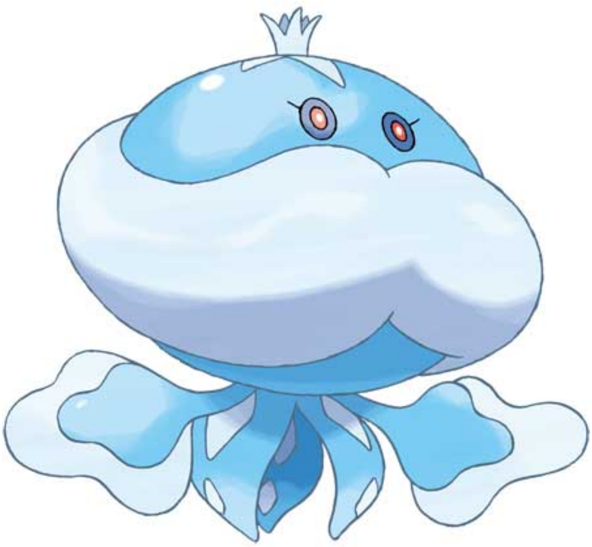
Jellicent

Floating Pokémon

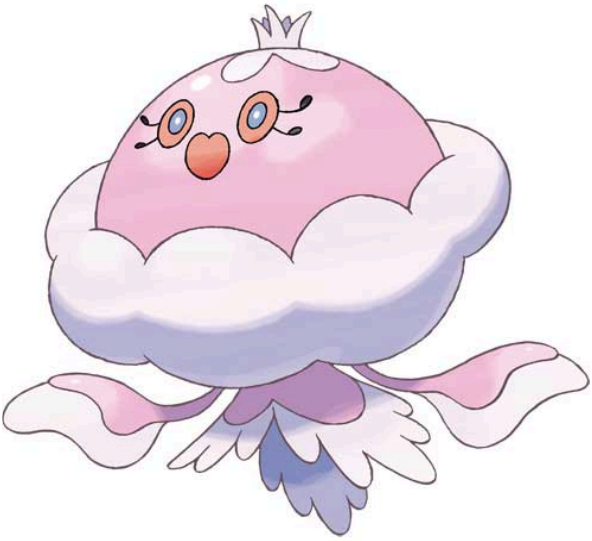
ブルンゲル

Burungel

#0593



Male



Female

Types

Water Ghost

Avg. Height

7′03″ / 2.2 m

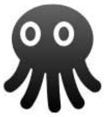
Avg. Weight

297.6 lbs. / 135.0 kg

Gender Ratio

50% male, 50% female

Shape



Footprint

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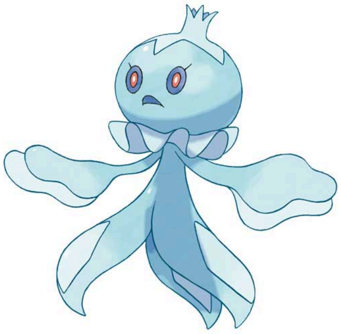
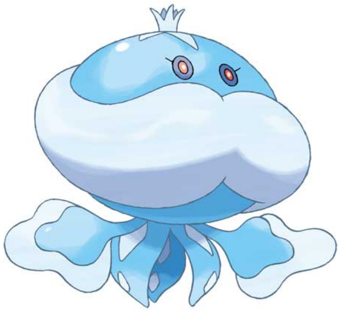


Frillish

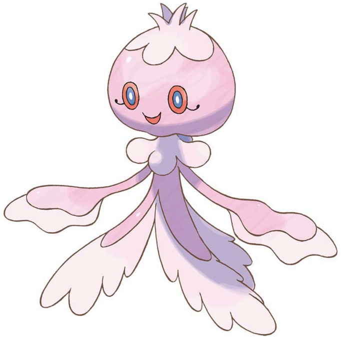
Male

→



Jellicent

Male



Frillish
Female

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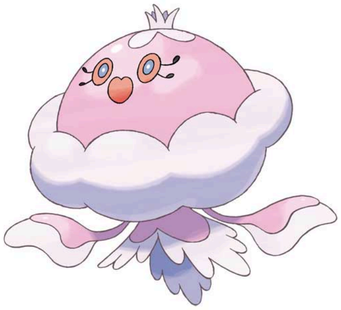


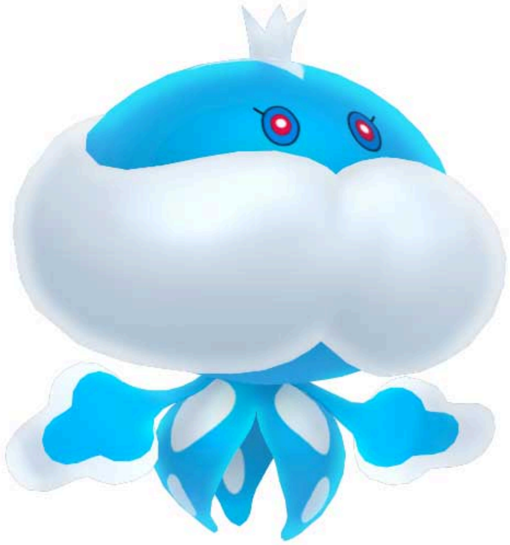
Jellicent
Female

Pokédex Entries

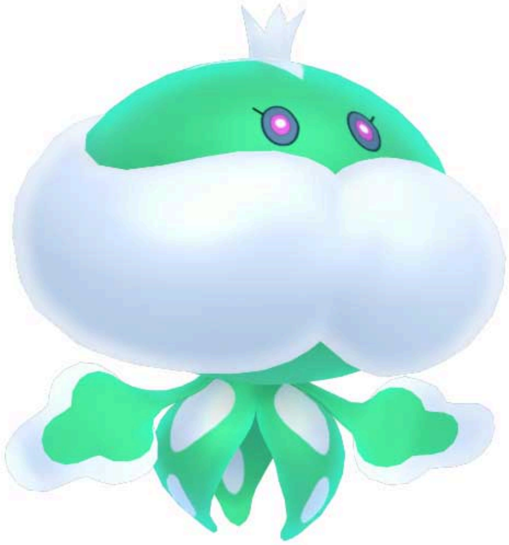
Generation V	
Black	The fate of the ships and crew that wander into Jellicent's habitat: all sunken, all lost, all vanished.
White	They propel themselves by expelling absorbed seawater from their bodies. Their favorite food is life energy.
Black 2 **White 2**	Its body is mostly seawater. It's said there's a castle of ships Jellicent have sunk on the seafloor.
Generation VI	
X **Omega Ruby**	Its body is mostly seawater. It's said there's a castle of ships Jellicent have sunk on the seafloor.
Y **Alpha Sapphire**	The fate of the ships and crew that wander into Jellicent's habitat: all sunken, all lost, all vanished.
Generation VII	
Ultra Sun	Jellicent is always hanging around fancy cruise ships and tankers, hoping to drag away its prey.
Ultra Moon	Fishermen are terrified of Jellicent. It's rumored to drag them into the sea and steal their lives away.
Generation VIII	

Sword	**Male:** Most of this Pokémon’s body composition is identical to sea water. It makes sunken ships its lair. **Female:** These Pokémon have body compositions that are mostly identical to seawater. They make their lairs from sunken ships.
Shield	**Male:** Whenever a full moon hangs in the night sky, schools of Jellicent gather near the surface of the sea, waiting for their prey to appear. **Female:** The crown on its head gets bigger and bigger as it absorbs more and more of the life-force of other creatures.

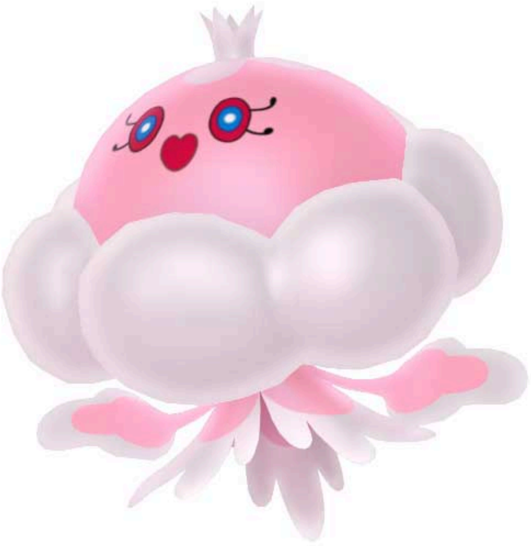
Sprites



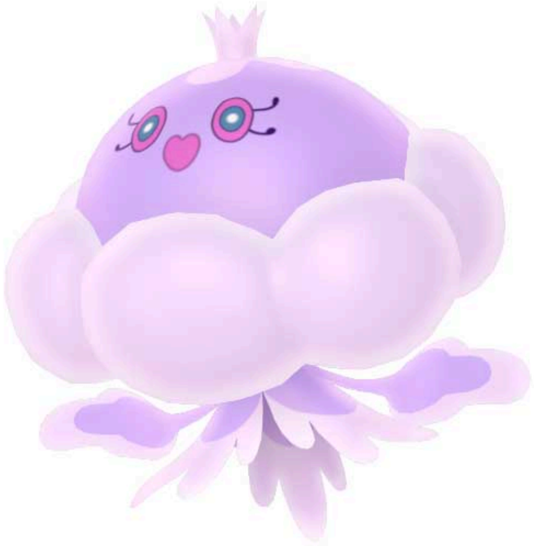
Male



Shiny Male



Female



Shiny Female

Origin

Jellicent and its pre-evolved form are most likely based on jellyfish; Jellicent's size and bulbous body may be drawn from the genus Stygiomedusa, also known as the giant phantom jelly, which is large in size and possesses fabric-like tentacles. It also shares traits with the crown jellyfish and jelly blubber. Jellicent's frills and collars seem to be based on typical monarch attire; the male's appearance is based on a king's while the female's is based on a queen's.

Jellicent, as well as its pre-Evolution, also seem to draw heavy inspiration from Nurarihyon, a jellyfish *yōkai* that is either shown as a demonized jellyfish or as a jellyfish-like man who wears refined, sometimes regal, clothing. It is also possible that they were inspired by the Kurage no Hinotama, a sort of jellyfish-like will-o'-the-wisp. Jellicent's dangerous ability to prey on humans, in self-defense of its habitat, is possibly based on the box jellyfish and other highly venomous species of jellyfish that are capable of killing humans. The two larger tentacles Jellicent possesses are more similar to those of squids than the tentacles of real jellyfish. Jellicent also has traits in common with sea monsters like the Kraken, most notably its rumored penchant for destroying ships and feeding on the crew.

Name Origin

Jellicent may be a combination of *jellyfish* and *magnificent* or *translucent*.

Burungel may be a combination of ブルンブルン *burunburun* (onomatopoeia for shaking) and ゲル *gel*.

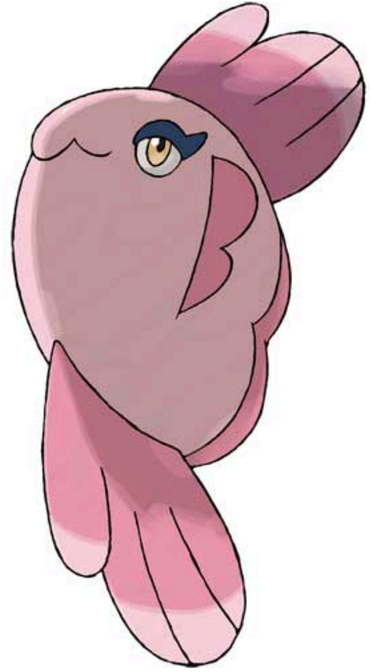
Alomomola

Caring Pokémon

ママンボウ

Mamanbou

#0594



Types	Avg. Height	Avg. Weight
Water	3′11″ / 1.2 m	69.7 lbs. / 31.6 kg

Gender Ratio	Shape	Footprint
50% male, 50% female	🐟	—

Pokédex Entries

Generation V	
Black	The special membrane enveloping Alomomola has the ability to heal wounds.
White	Floating in the open sea is how they live. When they find a wounded Pokémon, they embrace it and bring it to shore.

Black 2 **White 2**	It gently holds injured and weak Pokémon in its fins. Its special membrane heals their wounds.
Generation VI	
X **Omega Ruby**	Floating in the open sea is how they live. When they find a wounded Pokémon, they embrace it and bring it to shore.
Y **Alpha Sapphire**	It gently holds injured and weak Pokémon in its fins. Its special membrane heals their wounds.
Generation VII	
Sun	It uses its special mucus to close the wounds of injured Pokémon. The reason for this behavior remains unknown.
Moon	They float upon the open sea. Many water Pokémon gather in the area around Alomomola.
Ultra Sun	Fishermen take them along on long voyages, because if you have an Alomomola with you, there'll be no need for a doctor or medicine.
Ultra Moon	The reason it helps Pokémon in a weakened condition is that any Pokémon coming after them may also attack Alomomola.
Generation VIII	
New Snap	This kindly species will swim alongside smaller Pokémon to keep them from feeling lonely. A lot of different Pokémon seem naturally drawn to Alomomola.
Generation IX	
Scarlet	It gently holds injured and weak Pokémon in its fins. Its special membrane heals their wounds.
Violet	They float upon the open sea. Many water Pokémon gather in the area around Alomomola.

Sprites

Shiny

Origin

Alomomola appears to be a combination of an ocean sunfish and a heart representing health. Due to its hand-like fins and heart shaped body, it may have been inspired by the Claddagh ring. Its ability to heal other Pokémon may be inspired by the doctor fish. The fact that it wraps itself in a special membrane might be a reference to a parrotfish, or the nourishing secretions of the discus fish. Alomomola being found in locations with the Jellicent line reflects the ocean sunfish's diet of jellyfish.

Name Origin

Alomomola may be a combination of *aloha* (Hawaiian for love), *mom*, and *Mola mola* (scientific name for the ocean sunfish).

Mamanbou may be a combination of *mama* and 翻車魚 *manbō* (ocean sunfish).

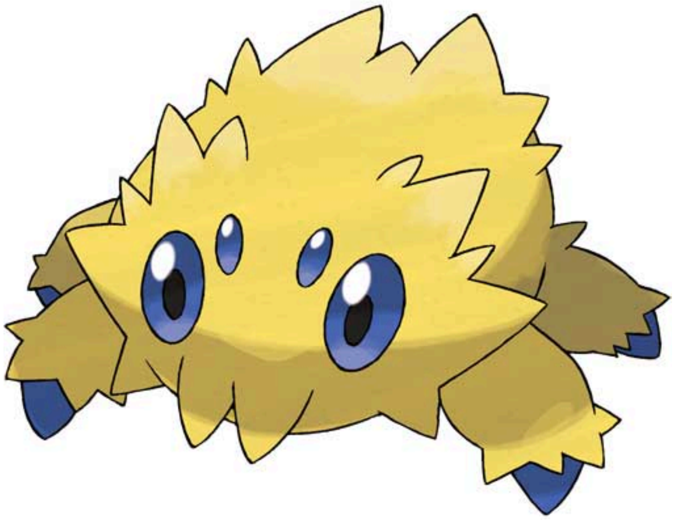
Joltik

Attaching Pokémon

バチュル

Bachuru

#0595



Types

Bug Electric

Avg. Height

0′04″ / 0.1 m

Avg. Weight

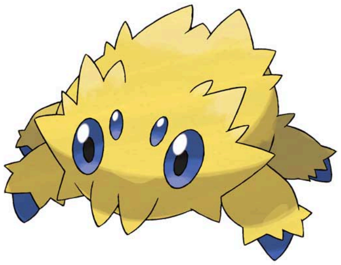
1.3 lbs. / 0.6 kg

Gender Ratio

50% male, 50% female

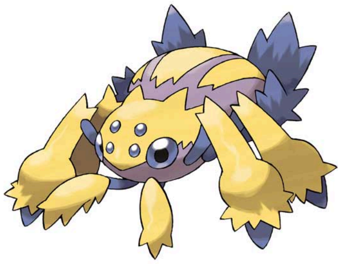
Shape

Footprint



Joltik

→

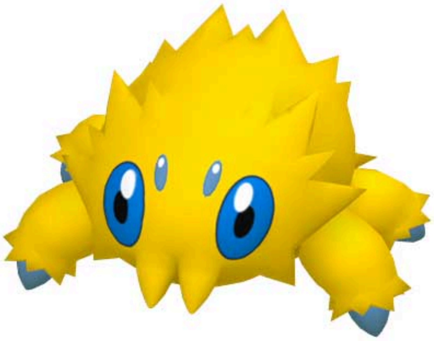


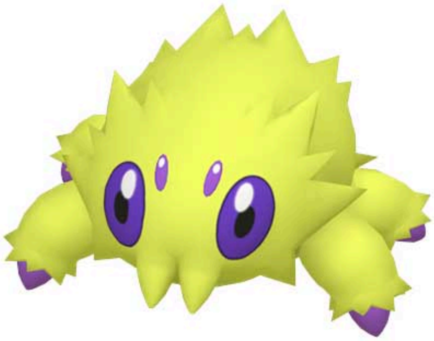
Galvantula

Pokédex Entries

Generation V	
Black	Joltik that live in cities have learned a technique for sucking electricity from the outlets in houses.
White	They attach themselves to large-bodied Pokémon and absorb static electricity, which they store in an electric pouch.
Black 2 **White 2**	Since it can’t generate its own electricity, it sticks onto large-bodied Pokémon and absorbs static electricity.
Generation VI	
X **Omega Ruby**	Since it can’t generate its own electricity, it sticks onto large-bodied Pokémon and absorbs static electricity.
Y **Alpha Sapphire**	They attach themselves to large-bodied Pokémon and absorb static electricity, which they store in an electric pouch.
Generation VIII	
Sword	Joltik can be found clinging to other Pokémon. It’s soaking up static electricity because it can’t produce a charge on its own.
Shield	Joltik latch on to other Pokémon and suck out static electricity. They’re often found sticking to Yamper’s hindquarters.
New Snap	Did you notice the Joltik clinging to the other Pokémon in the cave? They can’t produce a charge on their own, so they absorb the static electricity from others.
Generation IX	
Scarlet	Joltik that live in cities have learned a technique for sucking electricity from the outlets in houses.
Violet	Since it can’t generate its own electricity, it sticks onto large-bodied Pokémon and absorbs static electricity.

Sprites





Shiny

Origin

Joltik’s name, appearance, and its Pokédex entries stating that it latches onto larger Pokémon to drain their static electricity, all suggest that it may be based on a tick. It may also be based on a jumping spider or, like its evolved form, a tarantula.

Name Origin

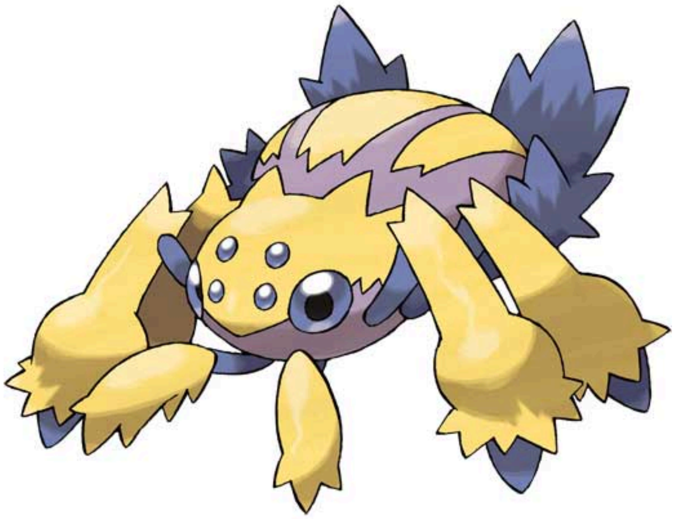
Joltik may be a combination of *jolt* and *tick* (a parasitic arachnid).

Bachuru may be a combination of バチバチ *bachibachi* (onomatopoeia for electric crackling) and タランチュラ *taranchura* (tarantula). It may also involve *bug* and 虫 *chū* (bug).

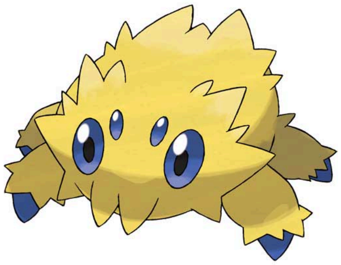
Galvantula
EleSpider Pokémon

デンチュラ
Dentula

#0596



Types	Avg. Height	Avg. Weight
Bug Electric	2′07″ / 0.8 m	31.5 lbs. / 14.3 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Joltik

→

Galvantula

Pokédex Entries

Generation V	
Black	When attacked, they create an electric barrier by spitting out many electrically charged threads.
White	They employ an electrically charged web to trap their prey. While it is immobilized by shock, they leisurely consume it.
Black 2 **White 2**	It creates barriers from electrified silk that stuns foes. This works as a weapon as well as a defense.
Generation VI	
X **Omega Ruby**	They employ an electrically charged web to trap their prey. While it is immobilized by shock, they leisurely consume it.
Y **Alpha Sapphire**	When attacked, they create an electric barrier by spitting out many electrically charged threads.
Generation VIII	
Sword	It launches electrified fur from its abdomen as its means of attack. Opponents hit by the fur could be in for three full days and nights of paralysis.
Shield	It lays traps of electrified threads near the nests of bird Pokémon, aiming to snare chicks that are not yet good at flying.
Generation IX	
Scarlet	They employ an electrically charged web to trap their prey. While it is immobilized by shock, they leisurely consume it.
Violet	When attacked, they create an electric barrier by spitting out many electrically charged threads.

Sprites

Shiny

Origin

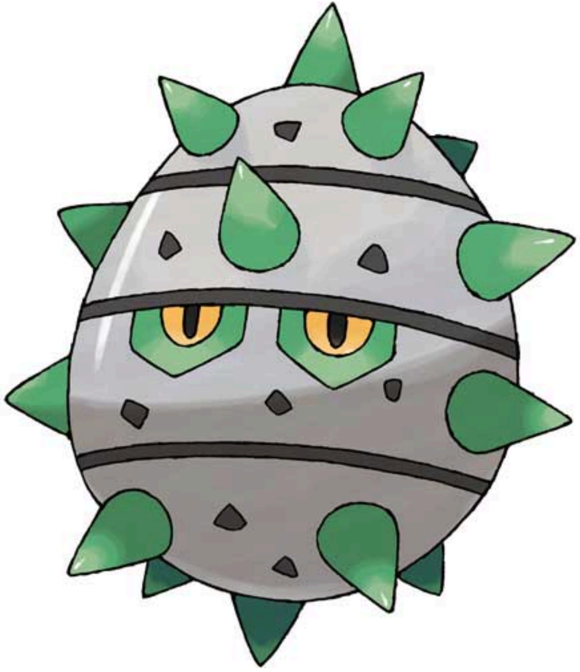
Galvantula appears to be based on a tarantula. The electric webs it creates are similar to electric fences.

Name Origin

Galvantula may be a combination of *galvanism* and *tarantula*.

Dentula may be a combination of 電 den (electricity), and タランチュラ *tarantula*.

Ferroseed Thorn Seed Pokémon	テッシード *Tesseed*	**#0597**

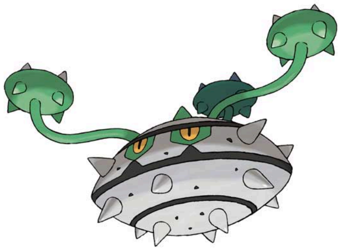


Types	**Avg. Height**	**Avg. Weight**
Grass Steel	2′00″ / 0.6 m	41.4 lbs. / 18.8 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	●	—

Ferroseed

→



Ferrothorn

Pokédex Entries

Generation V	
Black	When threatened, it attacks by shooting a barrage of spikes, which gives it a chance to escape by rolling away.
White	They stick their spikes into cave walls and absorb the minerals they find in the rock.
Black 2 **White 2**	It absorbs the iron that it finds in the rock while clinging to the ceiling. It shoots spikes when in danger.
Generation VI	
X **Omega Ruby**	When threatened, it attacks by shooting a barrage of spikes, which gives it a chance to escape by rolling away.
Y **Alpha Sapphire**	It absorbs the iron it finds in the rock while clinging to the ceiling. It shoots spikes when in danger.
Generation VIII	
Sword	It defends itself by launching spikes, but its aim isn't very good at first. Only after a lot of practice will it improve.
Shield	Mossy caves are their preferred dwellings. Enzymes contained in mosses help Ferroseed's spikes grow big and strong.

Sprites

Shiny

Origin

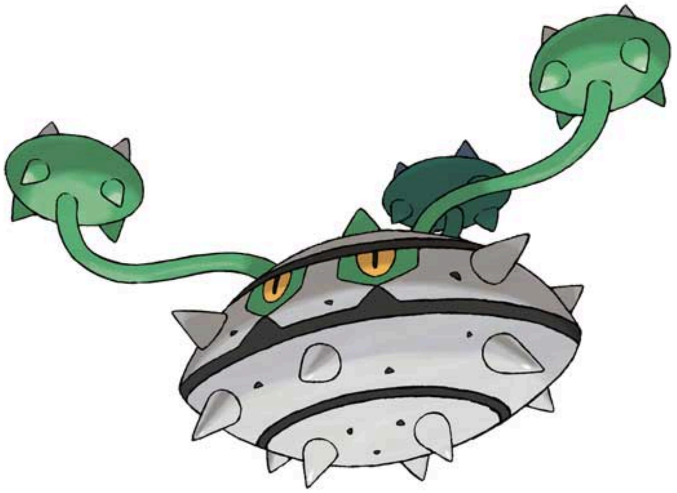
Ferroseed is based on certain plants whose seeds stick to clothing, such as cockleburs, burdocks, or cleavers. It may also be based on durians, conkers (seeds from horse-chestnut trees), or datura fruits, all of which are known for their tough skin and thorns. It may also be based on a mace or flail.

Name Origin

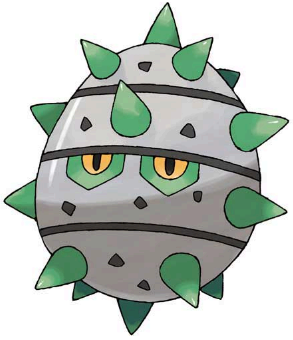
Ferroseed may be a combination of *ferrous* (containing iron) and *seed*.

Tesseed may be a combination of 鉄 *tetsu* (iron) and *seed*.

Ferrothorn Thorn Pod Pokémon	ナットレイ *Nutrey*	#0598



Types	Avg. Height	Avg. Weight
Grass Steel	3′03″ / 1.0 m	242.5 lbs. / 110.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	🐙	❂



Ferroseed

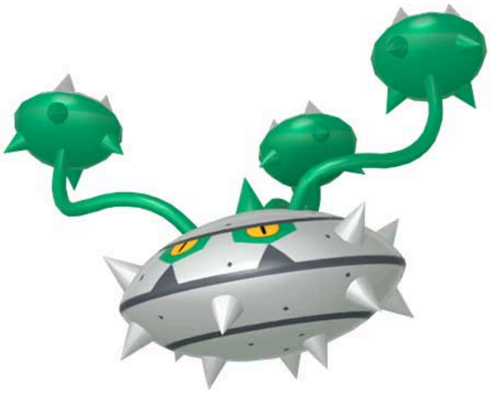
→

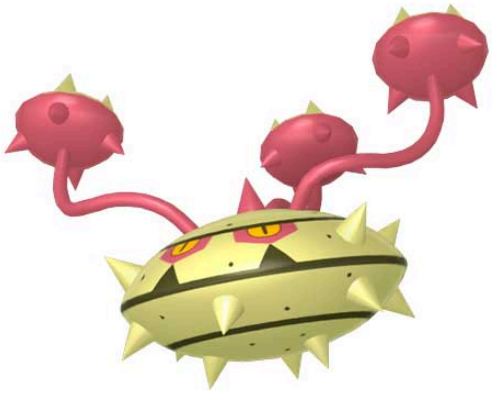
Ferrothorn

Pokédex Entries

Generation V	
Black	It fights by swinging around its three spiky feelers. A hit from these steel spikes can reduce a boulder to rubble.
White	They attach themselves to cave ceilings, firing steel spikes at targets passing beneath them.
Black 2 **White 2**	By swinging around its three spiky feelers and shooting spikes, it can obliterate an opponent.
Generation VI	
X **Omega Ruby**	By swinging around its three spiky feelers and shooting spikes, it can obliterate an opponent.
Y **Alpha Sapphire**	They attach themselves to cave ceilings, firing steel spikes at targets passing beneath them.
Generation VIII	
Sword	This Pokémon scrapes its spikes across rocks, and then uses the tips of its feelers to absorb the nutrients it finds within the stone.
Shield	Its spikes are harder than steel. This Pokémon crawls across rock walls by stabbing the spikes on its feelers into the stone.

Sprites





Shiny

Origin

Ferrothorn is based on certain plants whose seeds stick to clothing, such as cockleburs, burdocks, or cleavers. Ferrothorn could also be based on durians or the *Tribulus*; the latter is a species of thorny plants whose name also refers to caltrops, which are thorny metallic traps used to slow down invading troops. Its vines resemble military flails, while their use as such is comparable to some giant water lilies, which grow thorny buds from long petioles and swing them around to push away or kill neighboring plants.

Name Origin

Ferrothorn may be a combination of *ferrous* (containing iron) and *thorn*.

Nutrey may be a combination of *nut* and 唖鈴 *arei* (dumbbell).

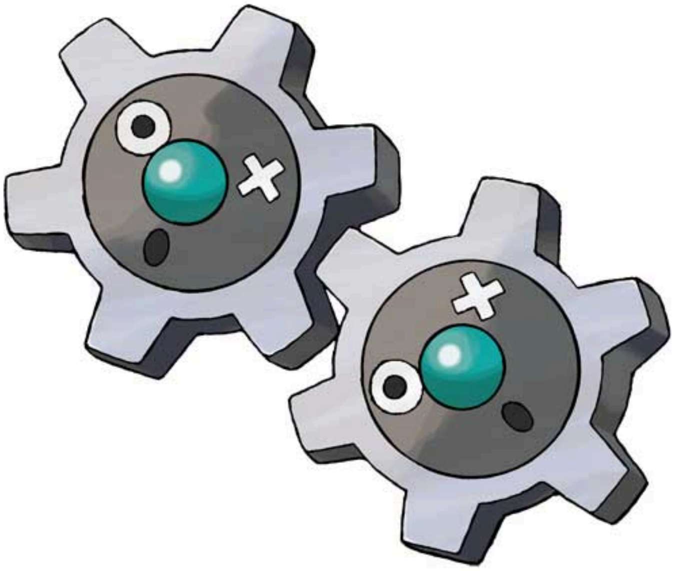
Klink

Gear Pokémon

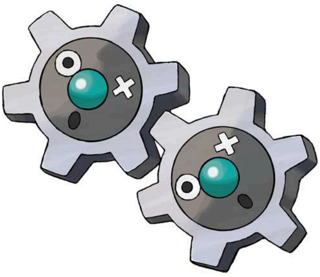
ギアル

Giaru

#0599



Types	Avg. Height	Avg. Weight
Steel	1′00″ / 0.3 m	46.3 lbs. / 21.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—



Klink

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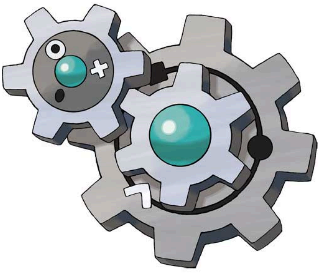

Klang

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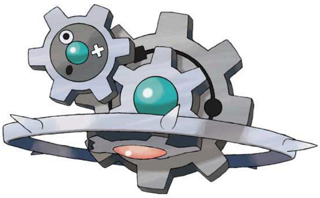
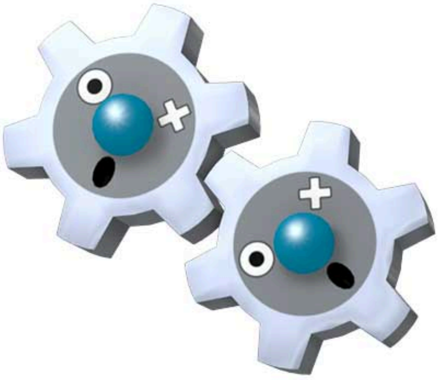


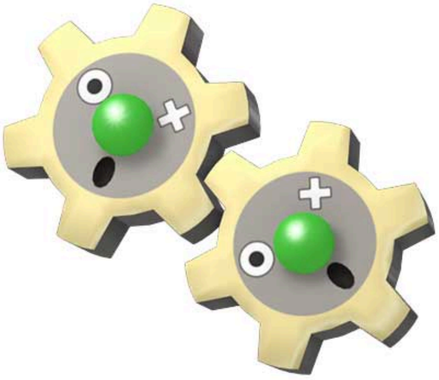
Klinklang

Pokédex Entries

Generation V	
Black	The two minigears that mesh together are predetermined. Each will rebound from other minigears without meshing.
White	Interlocking two bodies and spinning around generates the energy they need to live.
Black 2 **White 2**	Two bodies comprise a fixed pair. They spin around each other to generate electricity.
Generation VI	
X **Omega Ruby**	Interlocking two bodies and spinning around generates the energy they need to live.
Y **Alpha Sapphire**	The two minigears that mesh together are predetermined. Each will rebound from other minigears without meshing.
Generation VIII	
Sword	The two minigears that compose this Pokémon are closer than twins. They mesh well only with each other.
Shield	It’s suspected that Klink were the inspiration behind ancient people’s invention of the first gears.

Sprites





Shiny

Origin

Klink is based on gears; specifically, it appears to be based on a pair of interlocking spur, helical, or herringbone gears. Klink also resembles the simplest concept of the perpetual motion machine, as it is just two gears that repeatedly spin each other.

Name Origin

Klink may be derived from *clink* (onomatopoeia for metal lightly striking a surface). It may also involve *link* or *click*.

Giaru may be derived from ギア *gear*.

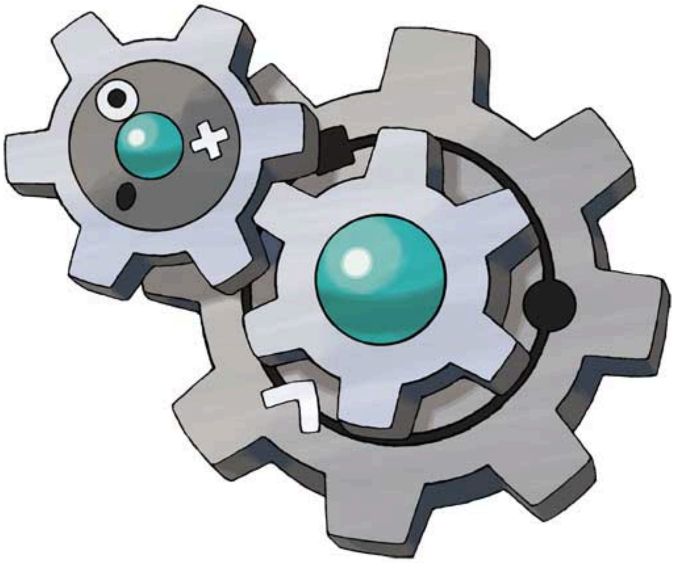
Klang

Gear Pokémon

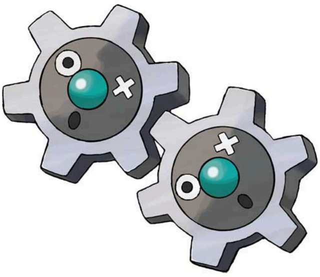
ギギアル

Gigiaru

#0600



Types	Avg. Height	Avg. Weight
Steel	2′00″ / 0.6 m	112.4 lbs. / 51.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—



Klink

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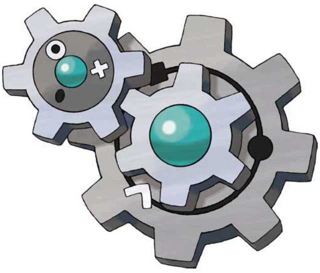

Klang

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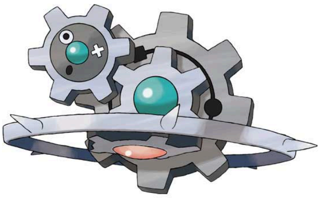
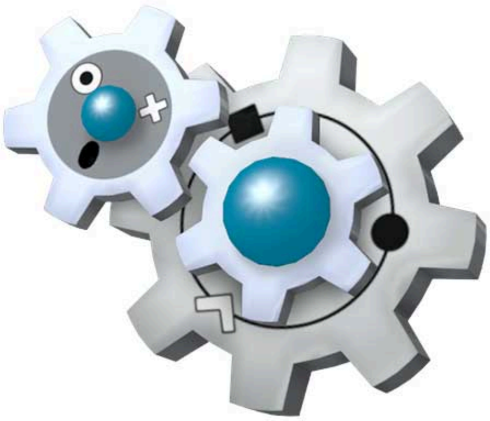


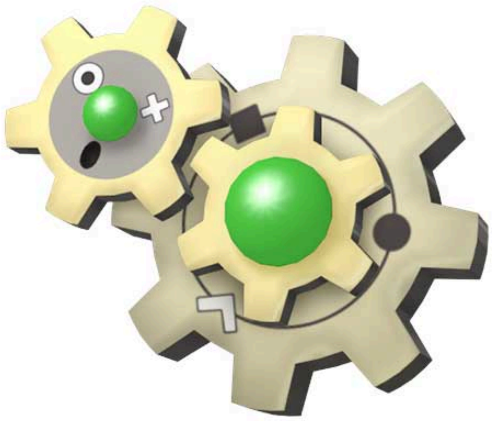
Klinklang

Pokédex Entries

Generation V	
Black	By changing the direction in which it rotates, it communicates its feelings to others. When angry, it rotates faster.
White	Spinning minigears are rotated at high speed and repeatedly fired away. It is dangerous if the gears don't return.
Black 2 **White 2**	A minigear and big gear comprise its body. If the minigear it launches at a foe doesn't return, it will die.
Generation VI	
X **Omega Ruby**	By changing the direction in which it rotates, it communicates its feelings to others. When angry, it rotates faster.
Y **Alpha Sapphire**	A minigear and big gear comprise its body. If the minigear it launches at a foe doesn't return, it will die.
Generation VIII	
Sword	When Klang goes all out, the minigear links up perfectly with the outer part of the big gear, and this Pokémon's rotation speed increases sharply.
Shield	Many companies in the Galar region choose Klang as their logo. This Pokémon is considered the symbol of industrial technology.

Sprites





Shiny

Origin

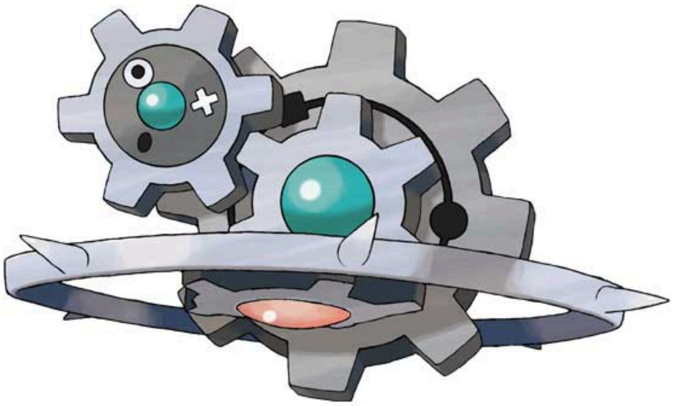
Klang is based on interlocking gears, perhaps specifically the sun and planet gears.

Name Origin

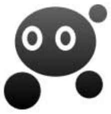
Klang may be derived from *clang* (onomatopoeia for metal heavily striking a surface).

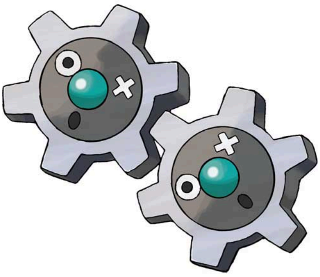
Gigiaru may be derived from ギア *gear*, with the first syllable repeated.

Klinklang Gear Pokémon	ギギギアル *Gigigiaru*	**#0601**



Types	Avg. Height	Avg. Weight
Steel	2′00″ / 0.6 m	178.6 lbs. / 81.0 kg

Gender Ratio	Shape	Footprint
Unknown		—



Klink

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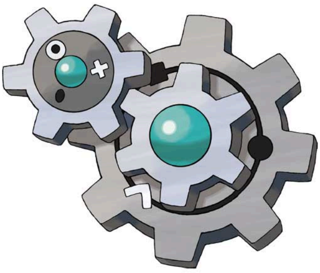


Klang

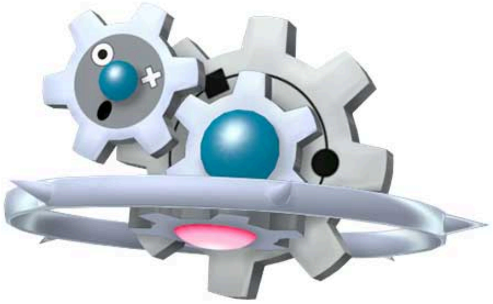
→

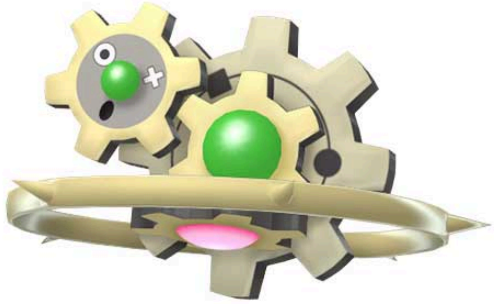
Klinklang

Pokédex Entries

Generation V	
Black	Its red core functions as an energy tank. It fires the charged energy through its spikes into an area.
White	The gear with the red core is rotated at high speed for a rapid energy charge.
Black 2 **White 2**	The minigear spins at high speed. Then energy from the red core charges the minigear to make it ready to fire.
Generation VI	
X **Omega Ruby**	The gear with the red core is rotated at high speed for a rapid energy charge.
Y **Alpha Sapphire**	Its red core functions as an energy tank. It fires the charged energy through its spikes into an area.
Generation VIII	
Sword	From its spikes, it launches powerful blasts of electricity. Its red core contains an enormous amount of energy.
Shield	The three gears that compose this Pokémon spin at high speed. Its new spiked gear isn't a living creature.

Sprites





Shiny

Origin

Klinklang is based on interlocking gears, perhaps specifically a combination of sun and planet gears, a bevel gear, and an external gear. Its appearance may also be based on a balance wheel. The red core of one of the wheels could be a reference to the jewel bearings in mechanical watches, which are often made out of ruby.

Name Origin

Klinklang may be a combination of *Klink* and *Klang*, which in turn resemble *clink* and *clang* (onomatopoeias for metal striking a surface).

Gigigiaru may be derived from ギア *gear*, with the first syllable repeated twice.

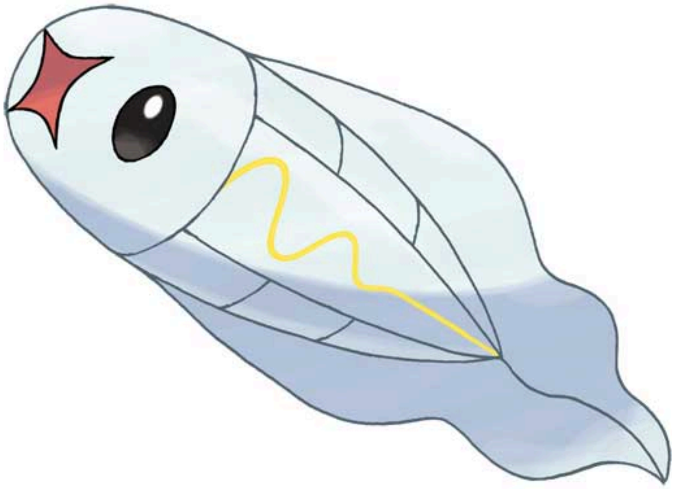
Tynamo

EleFish Pokémon

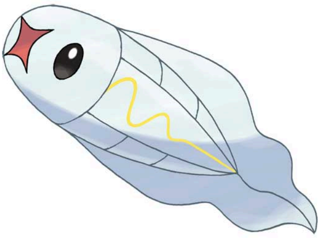
シビシラス

Shibishirasu

#0602

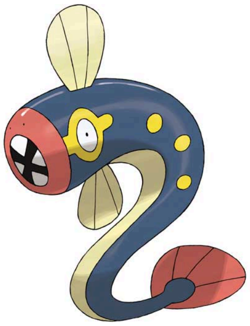


Types	**Avg. Height**	**Avg. Weight**
Electric	0′08″ / 0.2 m	0.7 lbs. / 0.3 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Tynamo

→



Eelektrik

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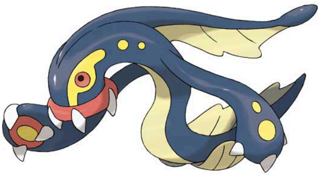
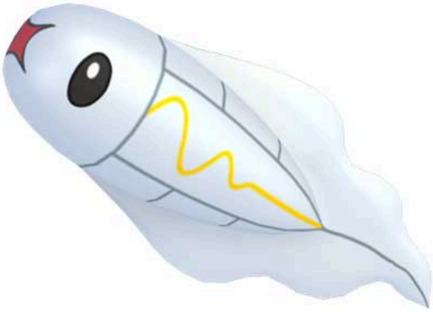


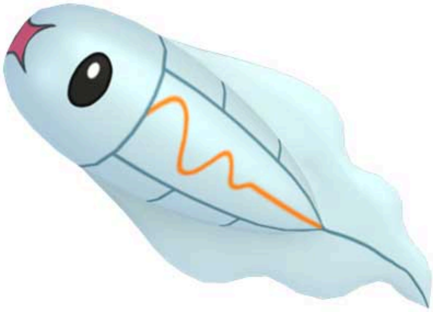
Eelektross

Pokédex Entries

Generation V	
Black	While one alone doesn't have much power, a chain of many Tynamo can be as powerful as lightning.
White	These Pokémon move in schools. They have an electricity-generating organ, so they discharge electricity if in danger.
Black 2 **White 2**	One alone can emit only a trickle of electricity, so a group of them gathers to unleash a powerful electric shock.
Generation VI	
X **Omega Ruby**	While one alone doesn't have much power, a chain of many Tynamo can be as powerful as lightning.
Y **Alpha Sapphire**	One alone can emit only a trickle of electricity, so a group of them gathers to unleash a powerful electric shock.
Generation IX	
Scarlet	While one alone doesn't have much power, a chain of many Tynamo can be as powerful as lightning.
Violet	These Pokémon move in schools. They have an electricity-generating organ, so they discharge electricity if in danger.
Legends: Z-A	One alone can emit only a trickle of electricity, so a group of them gathers to unleash a powerful electric shock.

Sprites





Shiny

Origin

Tynamo and its evolved forms are based on eels, perhaps specifically the electric eel (which is actually a type of knifefish, despite its name). Tynamo in particular was designed to resemble the larval stage of the eel (leptocephalus).

Tynamo may also be based on leeches, lancelets, or Gymnotiformes (knifefish). Given its evolutionary relatives' resemblance to lampreys, it is also possible that Tynamo may be based off of an ammocoete (the larval form of a lamprey, known as 八目鰻 *yatsume unagi* (literally "eight-eyed eel") in Japanese).

The yellow mark on the side of its body bears some resemblance to the visible spine of *Haikouichthys*, as well as the visible current within electrical discharge tubes such as the Crookes tube and the Geissler tube.

Its Electric typing may be an allusion to bioelectrogenesis.

Name Origin

Tynamo may be a combination of *tiny* or *tyke* and *dynamo*.

Shibishirasu may be a combination of 痺れ *shibire* (numbness) or 痺鰻 *shibire-unagi* (electric eel) and 白子 *shirasu* (whitebait).

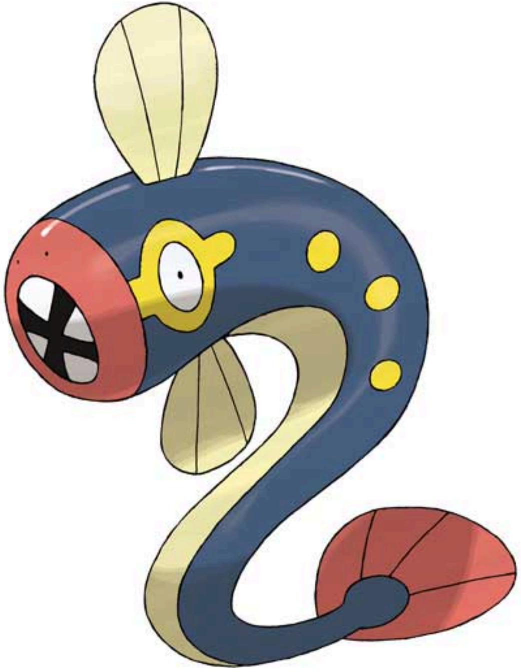
Eelektrik

EleFish Pokémon

シビビール

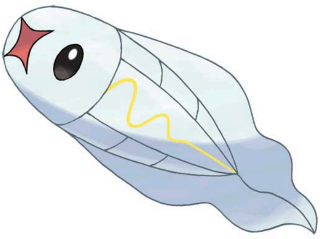
Shibibeel

#0603



Types	Avg. Height	Avg. Weight
Electric	3′11″ / 1.2 m	48.5 lbs. / 22.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female	🐟	—

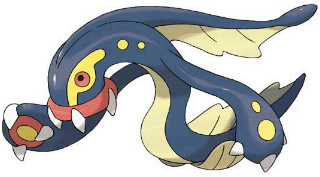


Tynamo

→

Eelektrik

→



Eelektross

Pokédex Entries

Generation V	
Black	They coil around foes and shock them with electricity-generating organs that seem simply to be circular patterns.
White	These Pokémon have a big appetite. When they spot their prey, they attack it an paralyze it with electricity.
Black 2 **White 2**	It wraps itself around its prey and paralyzes it with electricity from the round spots on its sides. Then it chomps.
Generation VI	
X **Omega Ruby**	It wraps itself around its prey and paralyzes it with electricity from the round spots on its sides. Then it chomps.
Y **Alpha Sapphire**	These Pokémon have a big appetite. When they spot their prey, they attack it and paralyze it with electricity.
Generation IX	
Scarlet	They coil around foes and shock them with electricity-generating organs that seem simply to be circular patterns.
Violet	These Pokémon have a big appetite. When they spot their prey, they attack it and paralyze it with electricity.
Legends: Z-A	It wraps itself around its prey and paralyzes them with electricity from the round spots on its sides. Then it chomps.

Sprites

Shiny

Origin

Eelektrik and its evolutionary relatives are based on eels, perhaps specifically the electric eel (actually a type of knifefish, despite the name). Eelektrik in particular was inspired by a large eel Ohmura fished from a river—the Pokémon was designed to evoke the “strong but disgusting” quality of said eel. Their blue and yellow color scheme greatly resembles that of the ribbon eel.

Eelektrik and its evolutionary relatives may also draw inspiration from lampreys, known as 八目鰻 *yatsume unagi* (literally “eight-eyed eel”) in Japanese. Eelektrik’s four-toothed mouth may be based off of the oral disc of a lamprey, and the spots on its sides may be an allusion to a lamprey’s gill slits. However, Eelektrik has two nostrils, whereas lampreys have only one.

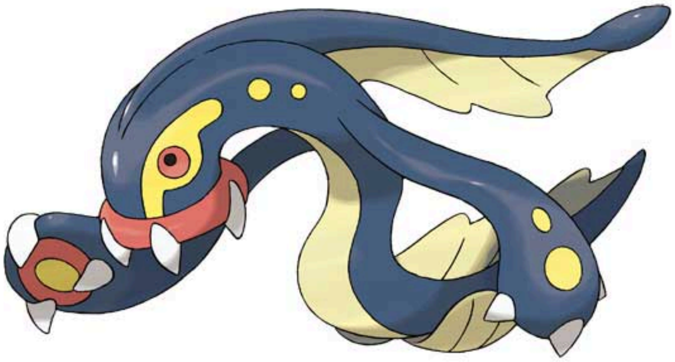
Its Electric typing may be an allusion to bioelectrogenesis.

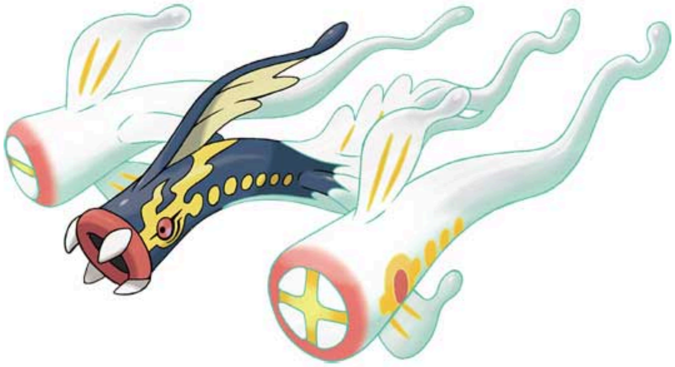
Name Origin

Eelektrik may be a combination of *eel* and *electric*.

Shibibeel may be a combination of 痺れ *shibire* (numbness) or 痺鰻 *shibire-unagi* (electric eel), ビリビリ *biribiri* (onomatopoeia for an electric shock), and *eel*.

Eelektross EleFish Pokémon	シビルドン *Shibirudon*	**#0604**

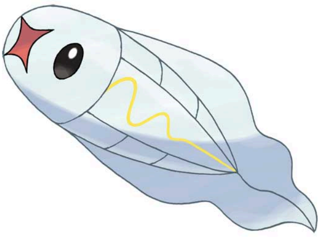




Mega Eelektross

Types	**Avg. Height**	**Avg. Weight**
Electric	6′11″ / 2.1 m Eelektross	177.5 lbs. / 80.5 kg Eelektross

	9′10″ / 3.0 m Mega Eelektross	396.8 lbs. / 180.0 kg Mega Eelektross
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Tynamo

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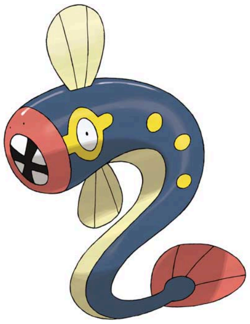

Eelektrik

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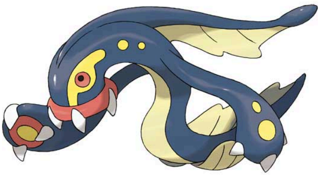


Eelektross

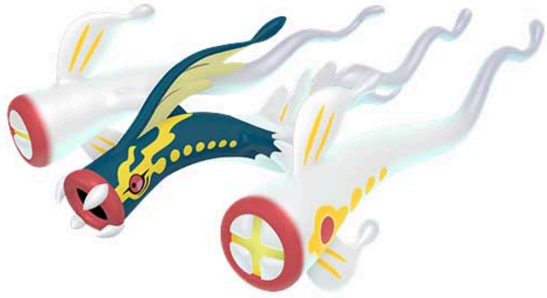
Pokédex Entries

Generation V	
Black	They crawl out of the ocean using their arms. They will attack prey on shore and immediately drag it into the ocean.
White	With their sucker mouths, they suck in prey. Then they use their fangs to shock the prey with electricity.
Black 2 **White 2**	It latches on to prey with its sucker mouth, sinking in its fangs and shocking the prey with powerful electricity.
Generation VI	
X **Omega Ruby**	With their sucker mouths, they suck in prey. Then they use their fangs to shock the prey with electricity.
Y	They crawl out of the ocean using their arms. They will attack prey on shore and immediately drag it into the ocean.

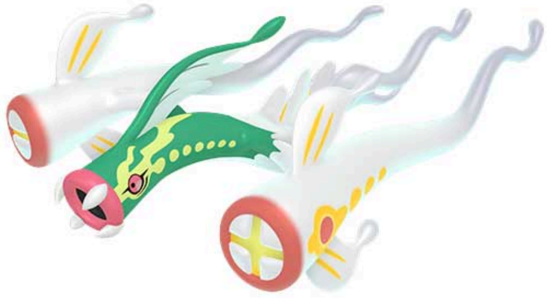
Alpha Sapphire	
Generation IX	
Scarlet	They crawl out of the ocean using their arms. They will attack prey on shore and immediately drag it into the ocean.
Violet	It latches on to prey with its sucker mouth, sinking in its fangs and shocking the prey with powerful electricity.
Legends: Z-A	With their sucker mouths, they latch on to prey. Then they use their fangs to shock the prey with electricity. **Mega Evolution:** It now generates 10 times the electricity it did before Mega Evolving. It discharges this electricity from its false Eelektrik, which are made of mucus.

Sprites

Shiny



Mega



Shiny Mega

Origin

Eelektross and its pre-evolved forms are based on eels, perhaps specifically the electric eel (which is actually a type of knifefish, despite its name), with their blue and yellow color scheme resembling the ribbon eel. They may also be based on leeches.

Eelektross and its evolutionary relatives also bear a strong resemblance to lampreys, known as 八目鰻 *yatsume unagi* (literally “eight-eyed eel”) in Japanese. Eelektross’s four-toothed mouth may be based off of the oral disc of a lamprey, and the spots on its sides may be an allusion to a lamprey’s gill slits.

Its Electric typing may be an allusion to bioelectrogenesis. Additionally, its manner of moving in the air with an open mouth may be inspired by windsocks, perhaps specifically Koinobori, a type of fish-shaped windsock flown to celebrate Children’s Day in Japan.

Mega Eelektross and the false Eelektrik it produces out of mucus may take inspiration from the hagfish (also known as slime eels), close relatives of lampreys known to produce copious amounts of viscous white mucus when agitated for self-defense. The alternating formations of fangs on its Eelektrik decoys, a plus and minus, may represent a state of flowing electrical charges between positive and negative.

Name Origin

Eelektross may be a combination of *eel*, *electric*, and possibly *boss* or *groß* (German for large).

Shibirudon may be a combination of 痺れ *shibire* (numbness) or 痺鰻 *shibire-unagi* (electric eel) and *don* (Spanish for lord) or *-don* (common suffix in extinct animal names derived from the Ancient Greek word for tooth).

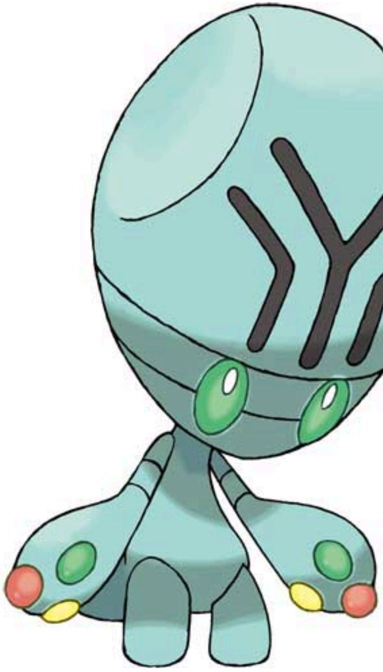
Elgyem

Cerebral Pokémon

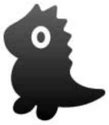
リグレー

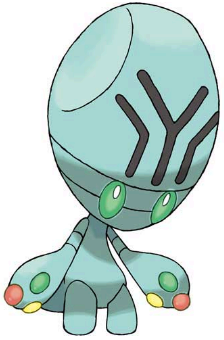
Ligray

#0605



Types	**Avg. Height**	**Avg. Weight**
Psychic	1′08″ / 0.5 m	19.8 lbs. / 9.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Elgyem

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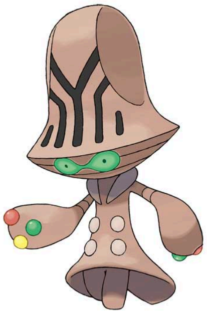
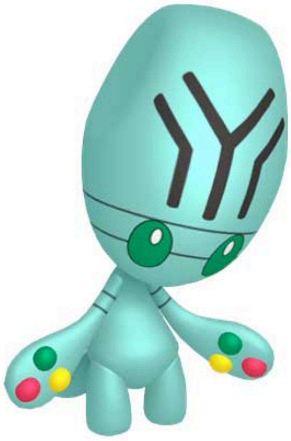


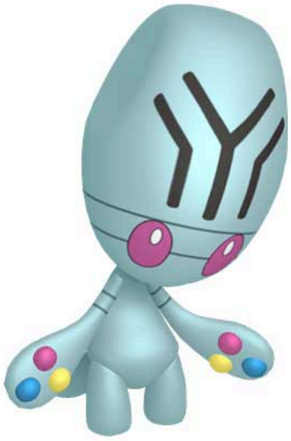
Beheeyem

Pokédex Entries

Generation V	
Black	It uses its strong psychic power to squeeze its opponent's brain, causing unendurable headaches.
White	This Pokémon had never been seen until it appeared from far in the desert 50 years ago.
Black 2 **White 2**	Rumors of its origin are linked to a UFO crash site in the desert 50 years ago.
Generation VI	
X **Omega Ruby**	It uses its strong psychic power to squeeze its opponent's brain, causing unendurable headaches.
Y **Alpha Sapphire**	Rumors of its origin are linked to a UFO crash site in the desert 50 years ago.
Generation VII	
Ultra Sun	It controls tremendous psychic power. Most reports of alien sightings are actually just people mistaking Elgyem for an alien.
Ultra Moon	This Pokémon is shrouded in mystery. It's said to have appeared from a UFO that fell from the sky about 50 years ago.
Generation VIII	
Sword	If this Pokémon stands near a TV, strange scenery will appear on the screen. That scenery is said to be from its home.
Shield	This Pokémon was discovered about 50 years ago. Its highly developed brain enables it to exert its psychic powers.

Sprites





Shiny

Origin

Elgyem seems to be based on greys, one of the more popular kinds of alien. Its rocky physical appearance may be a reference to the stone circles of Europe, which were allegedly created by visiting extraterrestrials; or Japanese *Dogū*, statues which have often been confused for alien artifacts. The depressions in place of its ears look like craters on faraway planets. The round, colored fingers on its hands resemble the colorful faces of the invaders in the 1953 *War of the Worlds* film; however, the aliens in the film had green, blue, and red dots while Elgyem has red, green, and yellow. The flashing patterns of its fingers may have been inspired by the 1977 sci-fi film *Close Encounters of the Third Kind*, particularly the iconic scene where flashing color and sound patterns are used to communicate with the alien mothership.

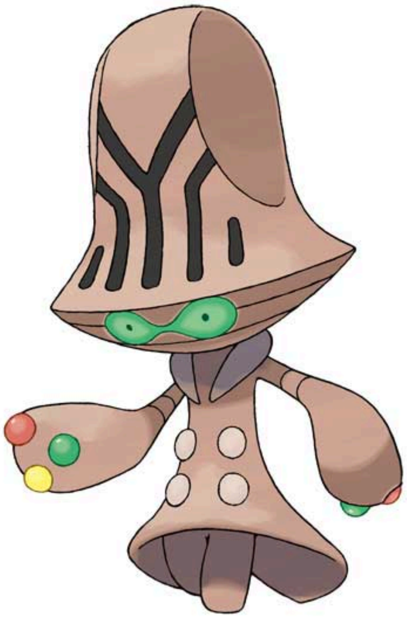
Judging from its Pokédex entry, Elgyem and its evolved form may also be based on the Area 51 alien conspiracy theories or the Roswell incident. Considering its species names, physical appearance, and powers, it may also be based on a brain.

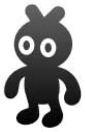
Name Origin

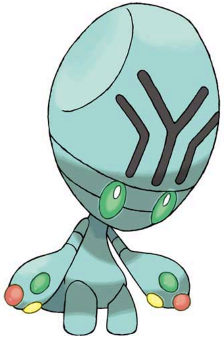
Elgyem may be derived from the abbreviation *LGM* (little green men, a stereotypical depiction of extraterrestrials as diminutive green-skinned humanoids).

Ligray may be derived from *little* or *little green men* and *greys* (purported extraterrestrial beings depicted as diminutive gray-skinned humanoids).

Beheeyem Cerebral Pokémon	**オーベム** *Ohbem*	**#0606**



Types	**Avg. Height**	**Avg. Weight**
Psychic	3′03″ / 1.0 m	76.1 lbs. / 34.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		●



Elgyem

→

Beheeyem

Pokédex Entries

Generation V	
Black	It can manipulate an opponent’s memory. Apparently, it communicates by flashing its three different-colored fingers.
White	It uses psychic power to control an opponent’s brain and tamper with its memories.
Black 2 White 2	Apparently, it communicates by flashing its three fingers, but those patterns haven’t been decoded.
Generation VI	
X Omega Ruby	Apparently, it communicates by flashing its three fingers, but those patterns haven’t been decoded.
Y Alpha Sapphire	It uses psychic power to control an opponent’s brain and tamper with its memories.
Generation VII	
Ultra Sun	With its psychic powers, it rewrites its opponents’ memories. You, too, may have already had your memories rewritten.
Ultra Moon	It has strong psychic powers. Using its fingers that flash three different colors, it controls its opponents and rewrites their memories.
Generation VIII	
Sword	Whenever a Beheeyem visits a farm, a Dubwool mysteriously disappears.
Shield	Sometimes found drifting above wheat fields, this Pokémon can control the memories of its opponents.
New Snap	Beheeyem and Golurk seemed to be standing guard inside the ruins. Beheeyem looked like it was giving orders by flashing light from its fingertips, but deciphering those patterns could be tough.

Sprites

Shiny

Origin

Beheeyem seems to be based on greys, one of the more popular kinds of alien. Judging from Elgyem’s Pokédex entry, they may also be based on the Area 51 alien conspiracy theories or the Roswell incident. Additionally, Beheeyem’s design resembles a person wearing a hat and trench-coat and is likely based on stereotypical spies, shady figures, “Men in Black”, or government agents in connection with alien sightings. The shape of Beheeyem’s head and body are reminiscent of some interpretations of the Flatwoods monster. The colored fingers on its hands resemble the colorful faces of the invaders in the 1953 *War of the Worlds* film; the aliens in the film had green, blue and red dots just like Beheeyem’s Shiny coloration. The saucer-shaped underside of its head might be a reference to the common shape of UFOs.

The flashing patterns of its fingers may have been inspired by the 1977 sci-fi film *Close Encounters of the Third Kind*, particularly the iconic scene where flashing color and sound patterns are used to communicate with the alien mothership. Its rock-like design may reference Japanese *Dogū* statues, which have often been confused for alien artifacts. Considering its species names, physical appearance, and powers, it may also be based on a brain.

Its connection with the disappearances of Dubwool and lingering over wheat fields are likely references to behaviors commonly ascribed to aliens in fringe science and fiction—abduction of livestock and flattening crop circles into farmland.

Name Origin

Beheeyem may be a corruption of the abbreviation *BEM* (bug-eyed monster, a depiction of extraterrestrials as grotesque creatures with oversized eyes).

Ohbem may be a combination of 大 *ō* (large) and *BEM* (pronounced as a single word in Japanese).

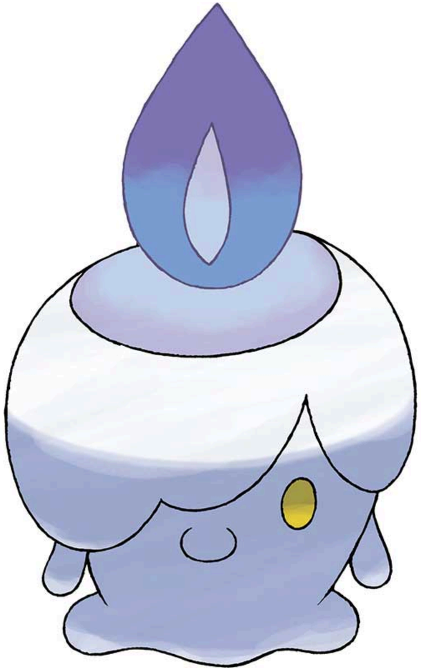
Litwick

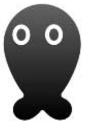
Candle Pokémon

ヒトモシ

Hitomoshi

#0607



Types Ghost Fire	**Avg. Height** 1′00″ / 0.3 m	**Avg. Weight** 6.8 lbs. / 3.1 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —

Litwick

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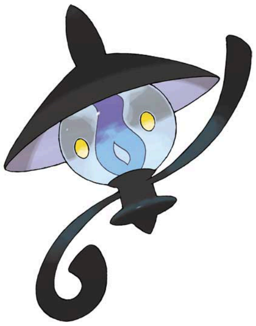

Lampent

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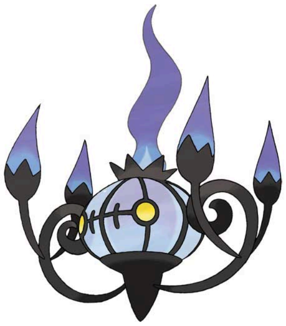


Chandelure

Pokédex Entries

Generation V	
Black	Litwick shines a light that absorbs the life energy of people and Pokémon, which becomes the fuel that it burns.
White	While shining a light and pretending to be a guide, it leeches off the life force of any who follow it.
Black 2 **White 2**	Its flame is usually out, but it starts shining when it absorbs life force from people or Pokémon.
Generation VI	
X **Omega Ruby**	While shining a light and pretending to be a guide, it leeches off the life force of any who follow it.
Y **Alpha Sapphire**	Litwick shines a light that absorbs the life energy of people and Pokémon, which becomes the fuel that it burns.
Generation VIII	
Sword	The flame on its head keeps its body slightly warm. This Pokémon takes lost children by the hand to guide them to the spirit world.
Shield	The younger the life this Pokémon absorbs, the brighter and eerier the flame on its head burns.
Generation IX	
Scarlet	Its flame is usually out, but it starts shining when Litwick absorbs life-force from people or Pokémon.
Violet	While shining a light and pretending to be a guide, it leeches off the life-force of any who follow it.
Legends: Z-A	Litwick shines a light that absorbs the life energy of people and Pokémon, which becomes the fuel that it burns.
Pokopia	While shining a light and pretending to be a guide, it leeches off the life-force of any who follow it.

Sprites

Shiny

Origin

Litwick may be based on a candle and the hitodama or will-o'-the-wisps, especially the Onibi, a Japanese atmospheric ghost light that sucks out the life force of those who come near it and are usually described as a blue flame.

Name Origin

Litwick may be a combination of *lit*, *little*, *wick*, and possibly *wicked*.

Hitomoshi may be derived from 火点し *hi-tomoshi*, which literally means “lighting a lamp” but can also refer to a person who leads a funeral procession with a torch. The name can also be interpreted as 人燃し *hito-moshi* (to burn a man to death).

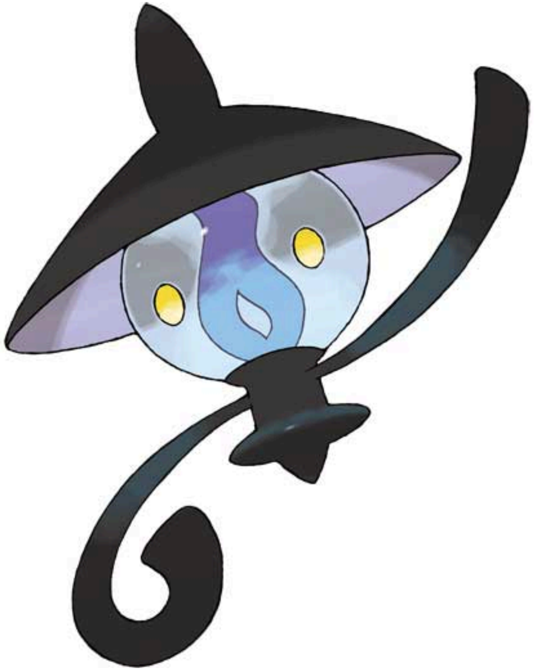
Lampent

Lamp Pokémon

ランプラー

Lampler

#0608



Types

Ghost Fire

Avg. Height

2′00″ / 0.6 m

Avg. Weight

28.7 lbs. / 13.0 kg

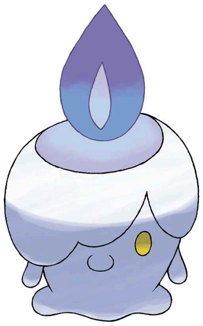
Gender Ratio

50% male, 50% female

Shape

Footprint

—



Litwick

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Lampent

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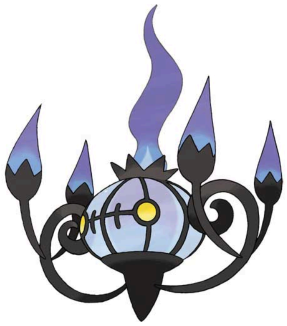
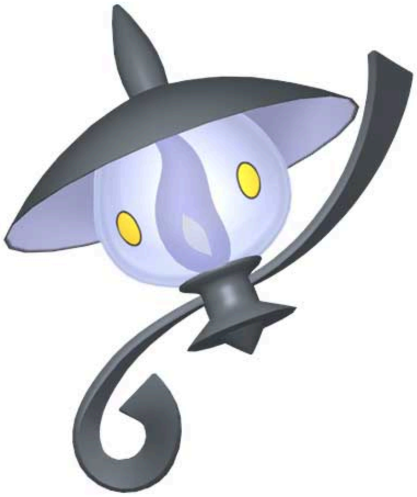


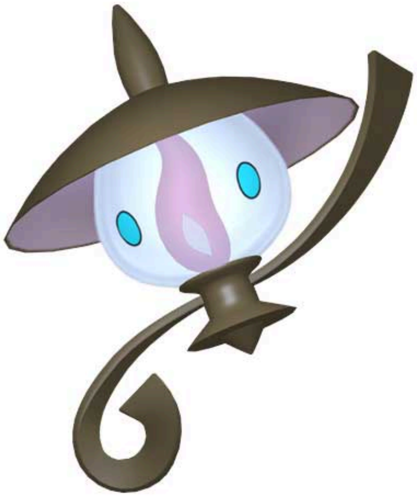
Chandelure

Pokédex Entries

Generation V	
Black	This ominous Pokémon is feared. Through cities it wanders, searching for the spirits of the fallen.
White	It arrives near the moment of death and steals spirit from the body.
Black 2 **White 2**	The spirits it absorbs fuel its baleful fire. It hangs around hospitals waiting for people to pass on.
Generation VI	
X **Omega Ruby**	The spirits it absorbs fuel its baleful fire. It hangs around hospitals waiting for people to pass on.
Y **Alpha Sapphire**	It arrives near the moment of death and steals spirit from the body.
Generation VIII	
Sword	This Pokémon appears just before someone passes away, so it's feared as an emissary of death.
Shield	It lurks in cities, pretending to be a lamp. Once it finds someone whose death is near, it will trail quietly after them.
Generation IX	
Scarlet	Lampent appears at the moment of death and promptly absorbs the spirit as it leaves the body.
Violet	The spirits it absorbs fuel its baleful fire. It hangs around hospitals waiting for people to pass on.
Legends: Z-A	Lampent appears at the moment of death and promptly absorbs the spirit as it leaves the body.
Pokopia	Lampent appears at the moment of death and promptly absorbs the spirit as it leaves the body.

Sprites





Shiny

Origin

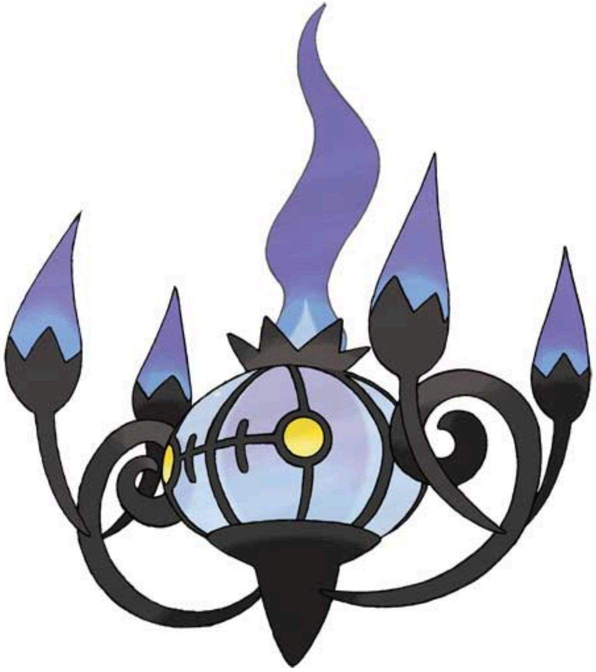
Lampent seems to be based on an oil street lamp and the hitodama or will-o'-the-wisps. It may also take inspiration from *chōchin-obake*, albeit in a modern, Western style. Its lampshade resembles a witch hat.

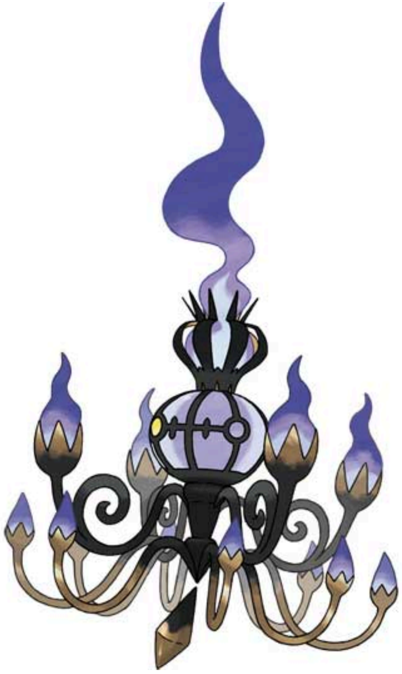
Name Origin

Lampent may be a combination of *lamp*, *lambent* (softly glowing), and possibly *lament*.

Lampler may be derived from *lamp*.

Chandelure Luring Pokémon	シャンデラ *Chandela*	**#0609**

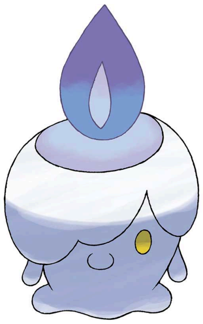




Mega Chandelure

Types	**Avg. Height**	**Avg. Weight**
Ghost Fire	3′03″ / 1.0 m Chandelure	75.6 lbs. / 34.3 kg Chandelure

	8′02″ / 2.5 m Mega Chandelure	153.4 lbs. / 69.6 kg Mega Chandelure
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Litwick

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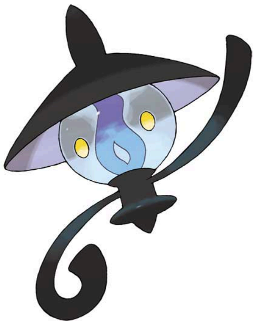

Lampent

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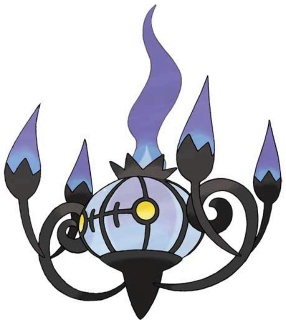


Chandelure

Pokédex Entries

Generation V	
Black	It absorbs a spirit, which it then burns. By waving the flames on its arms, it puts its foes into a hypnotic trance.
White	Being consumed in Chandelure’s flame burns up the spirit, leaving the body behind.
Black 2 **White 2**	The spirits burned up in its ominous flame lose their way and wander this world forever.
Generation VI	
X **Omega Ruby**	Being consumed in Chandelure’s flame burns up the spirit, leaving the body behind.
Y **Alpha Sapphire**	The spirits burned up in its ominous flame lose their way and wander this world forever.
Generation VIII	

Sword	This Pokémon haunts dilapidated mansions. It sways its arms to hypnotize opponents with the ominous dancing of its flames.
Shield	In homes illuminated by Chandelure instead of lights, funerals were a constant occurrence or so it’s said.
New Snap	Chandelure may look like it’s protecting the ruins, but it’s more likely that it just lives there. It seems to absorb energy by waving its eerie flames.
Generation IX	
Scarlet	The spirits burned up in its ominous flame lose their way and wander this world forever.
Violet	It absorbs spirits, which it then burns. By waving the flames on its arms, it puts its foes into a hypnotic trance.
Legends: Z-A	Being consumed in Chandelure’s flame burns up the spirit, leaving the body behind. **Mega Evolution:** One of its eyes is a window linking our world with the afterlife. This Pokémon draws in hatred and converts it into power.
Pokopia	The spirits burned up in its ominous flame lose their way and wander this world forever.

Sprites

Shiny

Mega

Shiny Mega

Origin

Chandelure appears to combine an ornate chandelier with the folkloric idea of wandering spirit-flames. Chandelure’s depiction of dwelling in old buildings may be a nod to the luxury chandeliers commonly found in European castles, palaces, and mansions. Its face loosely resembles a skull; its curled black arms and cage-like frame recall wrought iron fixtures typical of Gothic architecture, while its round, glassy body suggests the reservoir of an oil lamp or an early candelabra-style street light.

The characteristically blue-violet flames, placed where candles would be, mirror traditional Japanese depictions of ghostly fire known as *hitodama*, and their tendency to lure and consume spirits parallels tales of the will-o’-the-wisp leading travelers astray. It may also draw inspiration from the yokai *chōchin-obake*, a haunted paper lantern, which, in this design, is reimagined as a European glass lamp. Mega Chandelure elevates the candelabrum motif into a towering, multi-tiered fixture, evoking the sumptuous grandeur of a palatial chandelier.

Name Origin

Chandelure may be a combination of *chandelier* and *lure*.

Chandela may be a combination of *chandelier* and *candela* (Latin for candle) or *candelabra*.

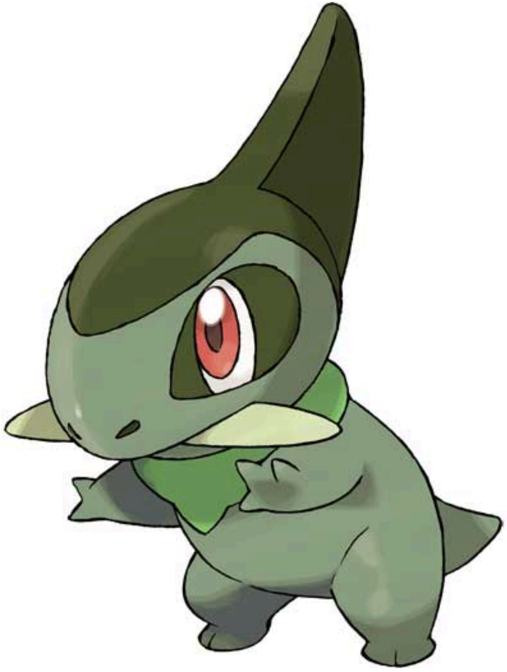
Axew

Tusk Pokémon

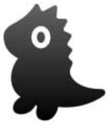
キバゴ

Kibago

#0610



Types	Avg. Height	Avg. Weight
Dragon	2′00″ / 0.6 m	39.7 lbs. / 18.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		

Axew

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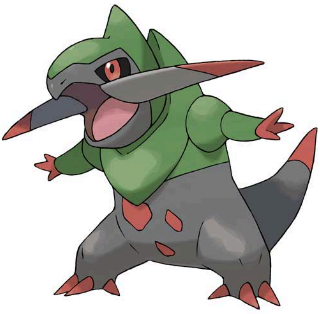

Fraxure

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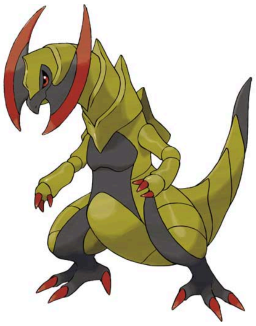
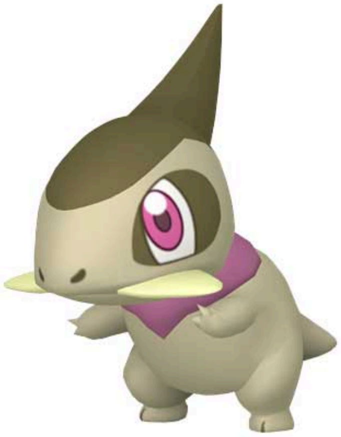


Haxorus

Pokédex Entries

Generation V	
Black	They use their tusks to crush the berries they eat. Repeated regrowth makes their tusks strong and sharp.
White	They mark their territory by leaving gashes in trees with their tusks. If a tusk breaks, a new one grows in quickly.
Black 2 **White 2**	Its large tusks have a tendency to break, but each time they grow back, they grow in harder and sturdier.
Generation VI	
X **Omega Ruby**	They use their tusks to crush the berries they eat. Repeated regrowth makes their tusks strong and sharp.
Y **Alpha Sapphire**	They mark their territory by leaving gashes in trees with their tusks. If a tusk breaks, a new one grows in quickly.
Generation VIII	
Sword	These Pokémon nest in the ground and use their tusks to crush hard berries. Crushing berries is also how they test each other’s strength.
Shield	They play with each other by knocking their large tusks together. Their tusks break sometimes, but they grow back so quickly that it isn’t a concern.
Generation IX	
Scarlet	This Pokémon lives in nests that are made in the ground. People in ancient times used its tusks as cooking knives.
Violet	If you see peculiar teeth marks on boulders or trees, it means an Axew is likely living nearby.
Pokopia	These Pokémon nest in the ground and use their tusks to crush hard berries. Crushing berries is also how they test each other’s strength.

Sprites



Shiny

Origin

Axew, as well as its final form Haxorus, is based in dinosaurs. Its crest may be based on the crests characteristic of hadrosaurids (*Saurolophus*, specifically), or perhaps a Corytophanid such as the brown basilisk. Axew’s tusks seem to be based on axes.

Axew’s design was reverse-engineered from its evolved form Haxorus, which was one of the first Unova Pokémon to be designed.

Name Origin

Axew may be a combination of *axe* and *chew* or *hew* (to chop a material with a tool).

Kibago may be a combination of 牙 *kiba* (fang or tusk), 顎 *ago* (jaw), and *dragon*.

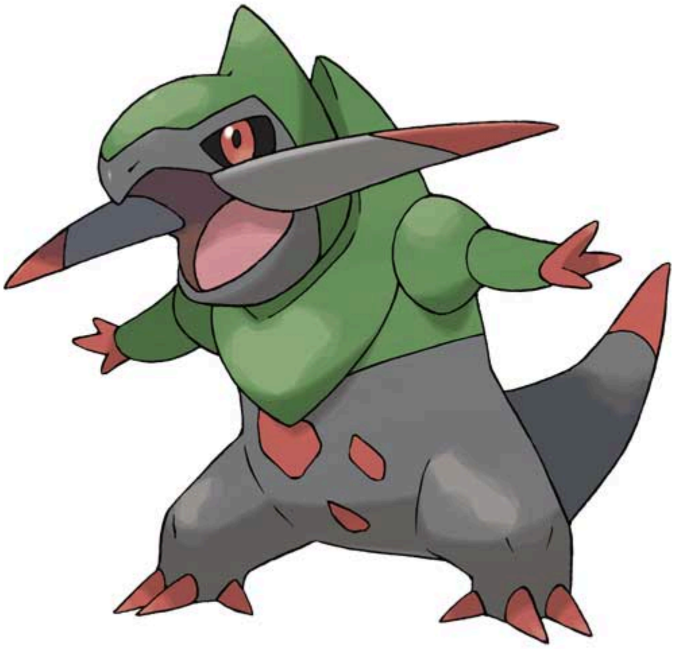
Fraxure

Axe Jaw Pokémon

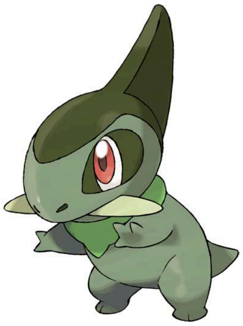
オノンド

Onondo

#0611



Types	**Avg. Height**	**Avg. Weight**
Dragon	3′03″ / 1.0 m	79.4 lbs. / 36.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

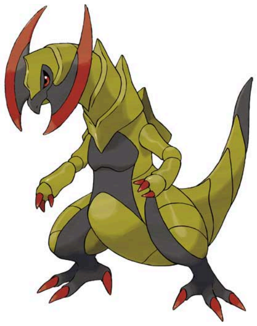


Axew

→

Fraxure

→

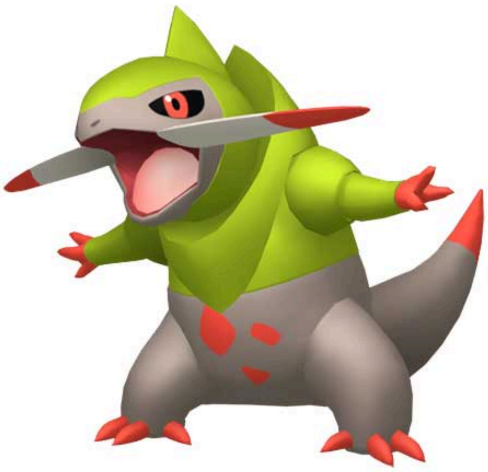


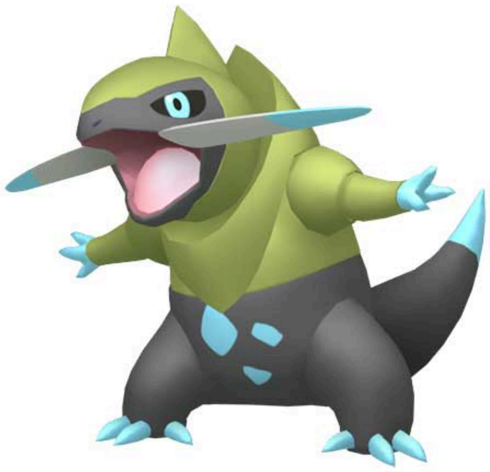
Haxorus

Pokédex Entries

Generation V	
Black	Since a broken tusk will not grow back, they diligently sharpen their tusks on river rocks after they’ve been fighting.
White	Their tusks can shatter rocks. Territory battles between Fraxure can be intensely violent.
Black 2 **White 2**	A broken tusk will not grow back, so it diligently sharpens its tusks on river rocks after the end of a battle.
Generation VI	
X **Omega Ruby**	Their tusks can shatter rocks. Territory battles between Fraxure can be intensely violent.
Y **Alpha Sapphire**	A broken tusk will not grow back, so it diligently sharpens its tusks on river rocks after the end of a battle.
Generation VIII	
Sword	After battle, this Pokémon carefully sharpens its tusks on river rocks. It needs to take care of its tusks if one breaks, it will never grow back.
Shield	Its skin is as hard as a suit of armor. Fraxure’s favorite strategy is to tackle its opponents, stabbing them with its tusks at the same time.
Generation IX	
Scarlet	Because its tusks don’t grow back once they break, this Pokémon apparently won’t use them unless truly necessary.
Violet	Fraxure uses its thick tusks to neatly cut prey into two portions—one to eat now and one to save for later.
Pokopia	Fraxure uses its thick tusks to neatly cut prey into two portions—one to eat now and one to save for later.

Sprites





Shiny

Origin

Fraxure, as well as its final form Haxorus, is based in dinosaurs. Its elongated tusks seem based in pickaxe blades. Its crest may be based on a hadrosaurid (*Saurolophus*, specifically), or perhaps a Corytophanid such as the brown basilisk.

Fraxure’s design was reverse-engineered from Haxorus, which was one of the first Unova Pokémon to be designed.

Name Origin

Fraxure may be a combination of *fracture* and *axe*.

Onondo may be a combination of 斧 *ono* (axe) *dragon*, and *-don* (common suffix in dinosaur names derived from the Ancient Greek word for tooth).

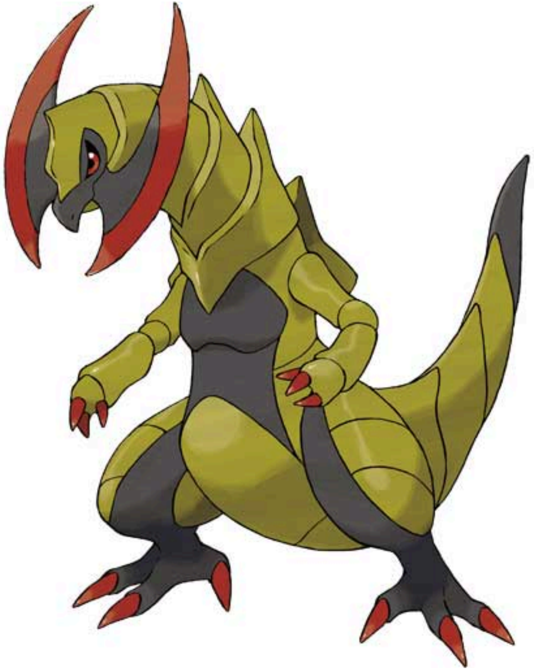
Haxorus

Axe Jaw Pokémon

オノノクス

Ononokus

#0612



Types

Dragon

Avg. Height

5′11″ / 1.8 m

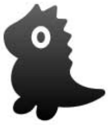
Avg. Weight

232.6 lbs. / 105.5 kg

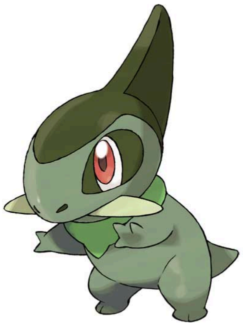
Gender Ratio

50% male, 50% female

Shape



Footprint



Axew

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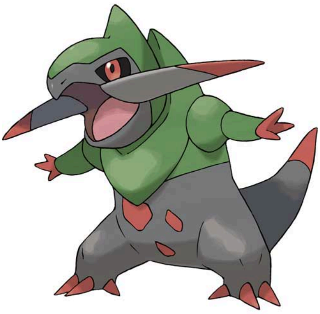


Fraxure

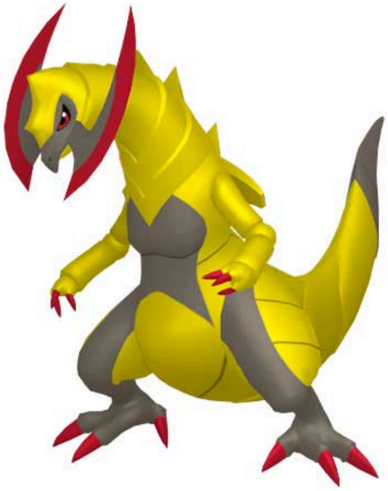
→

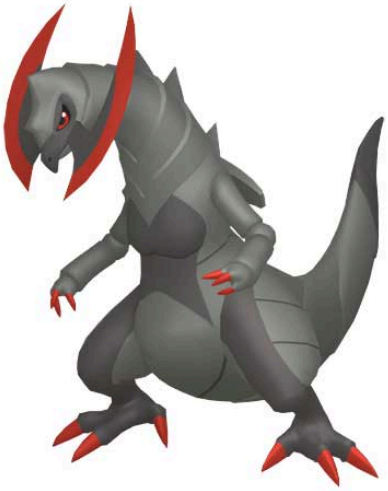
Haxorus

Pokédex Entries

Generation V	
Black	They are kind but can be relentless when defending territory. They challenge foes with tusks that can cut steel.
White	Their sturdy tusks will stay sharp even if used to cut steel beams. These Pokémon are covered in hard armor.
Black 2 **White 2**	Its tusks are incredibly destructive. They can easily slice through a thick, sturdy steel column every time.
Generation VI	
X **Omega Ruby**	They are kind but can be relentless when defending territory. They challenge foes with tusks that can cut steel.
Y **Alpha Sapphire**	Their sturdy tusks will stay sharp even if used to cut steel beams. These Pokémon are covered in hard armor.
Generation VIII	
Sword	Its resilient tusks are its pride and joy. It licks up dirt to take in the minerals it needs to keep its tusks in top condition.
Shield	While usually kindhearted, it can be terrifying if angered. Tusks that can slice through steel beams are how Haxorus deals with its adversaries.
Generation IX	
Scarlet	This Pokémon nests in caves and abandoned mines. It is docile, but it will become incredibly angry if its tusks are touched, so beware.
Violet	It overwhelms enemies with its prized tusks, which are sharp enough to cut through a metal transmission tower in one strike.
Pokopia	Its resilient tusks are its pride and joy. It licks up dirt to take in the minerals it needs to keep its tusks in top condition.

Sprites





Shiny

Origin

Haxorus is based on dinosaurs. The design came from the idea of a Pokémon that swings its axe-like fangs to attack instead of biting, a behavior reportedly stemming from actual dinosaurs. The specific dinosaur may be the Heterodontosaurus, a dinosaur from the early Jurassic period, named for its unique teeth that protrude from its mouth, much like Haxorus. Haxorus's tusks in particular resemble battle axe blades.

Name Origin

Haxorus may be a combination of *hack* (to chop or cut down), *axe*, *-saurus* (common suffix in names of dinosaurs and extinct reptiles derived from the Ancient Greek word for lizard), and possibly *hazardous*.

Ononokus may be a combination of 斧 *ono* (axe), 戦く *ononoku* (to tremble), アックス *akkusu* (axe), and possibly *-onychus* (common suffix in dinosaur names derived from the Ancient Greek word for claw). It may also involve *dragon*.

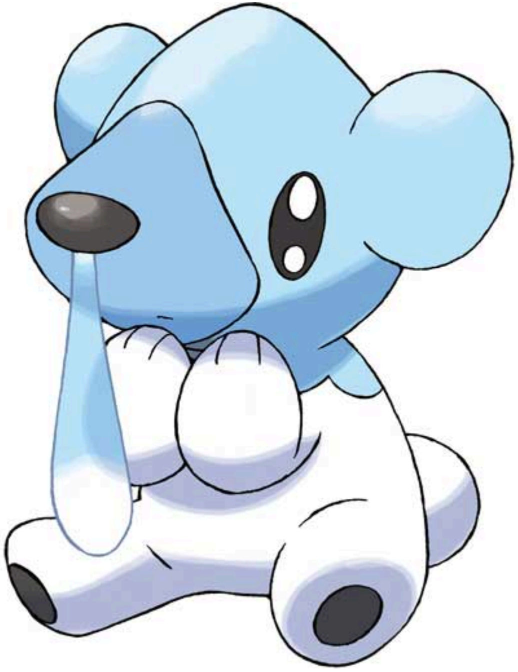
Cubchoo

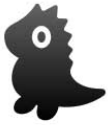
Chill Pokémon

クマシュン

Kumasyun

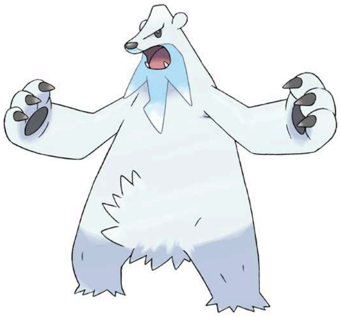
#0613



Types	Avg. Height	Avg. Weight
Ice	1′08″ / 0.5 m	18.7 lbs. / 8.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		●

Cubchoo

→

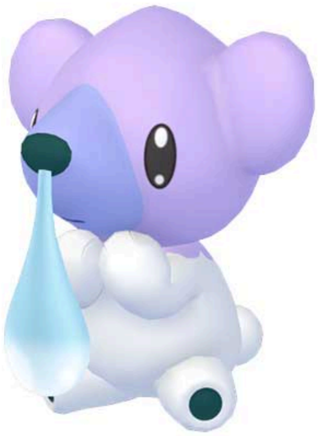


Beartic

Pokédex Entries

Generation V	
Black	When it is not feeling well, its mucus gets watery and the power of its Ice-type moves decreases.
White	Its nose is always running. It sniffs the snot back up because the mucus provides the raw material for its moves.
Black 2 **White 2**	Their snot is a barometer of health. When healthy, their snot is sticky and the power of their ice moves increases.
Generation VI	
X **Omega Ruby**	Its nose is always running. It sniffs the snot back up because the mucus provides the raw material for its moves.
Y **Alpha Sapphire**	Their snot is a barometer of health. When healthy, their snot is sticky and the power of their ice moves increases.
Generation VIII	
Sword	When this Pokémon is in good health, its snot becomes thicker and stickier. It will smear its snot on anyone it doesn’t like.
Shield	It sniffles before performing a move, using its frosty snot to provide an icy element to any move that needs it.
New Snap	Cubchoo live happily on the snowfields under the watchful eye of Beartic. They say you can tell how healthy a Cubchoo is by looking at the snot dangling from its nose.
Generation IX	
Scarlet	Many of this species can be found along the shorelines of cold regions. If a Cubchoo lacks dangling snot, there’s a chance it is sick.
Violet	When Cubchoo starts sneezing, watch out! If it spatters you with its frosty snot, you’ll get frostbite.

Sprites



Shiny

Origin

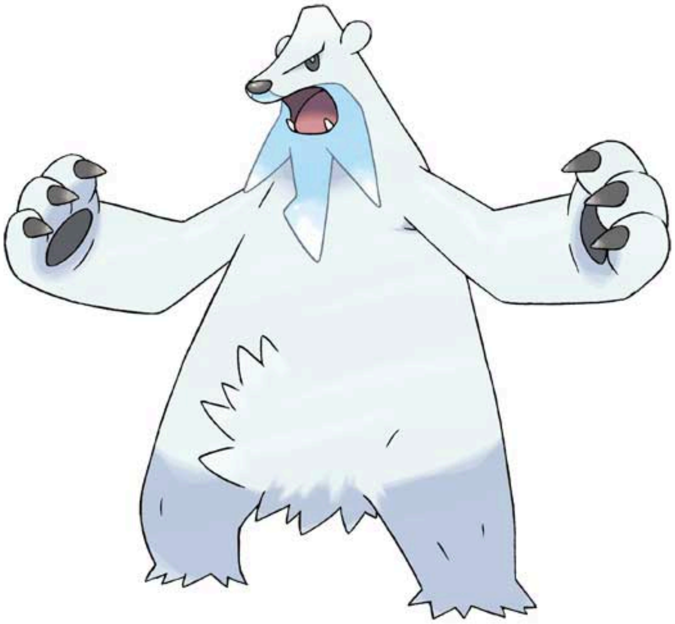
Cubchoo is based on a polar bear cub. The mucus it possesses is likely inspired by the fact that cold weather often results in a runny nose.

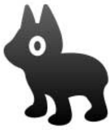
Name Origin

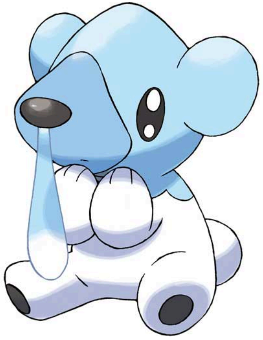
Cubchoo may be a combination of *cub* and *ah-choo* (sound of a sneeze).

Kumasyun may be a combination of 熊 *kuma* (bear) and くしゅん *kushun* (onomatopoeia of a sneeze). It may also incorporate 熊 *xióng* (Chinese for bear).

Beartic Freezing Pokémon	ツンベアー *Tunbear*	**#0614**



Types	**Avg. Height**	**Avg. Weight**
Ice	8′06″ / 2.6 m	573.2 lbs. / 260.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Cubchoo

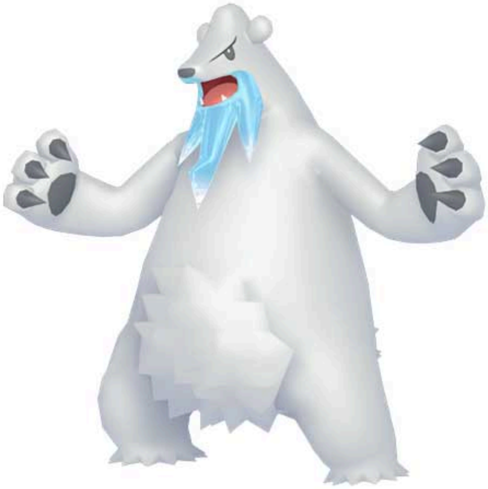
→

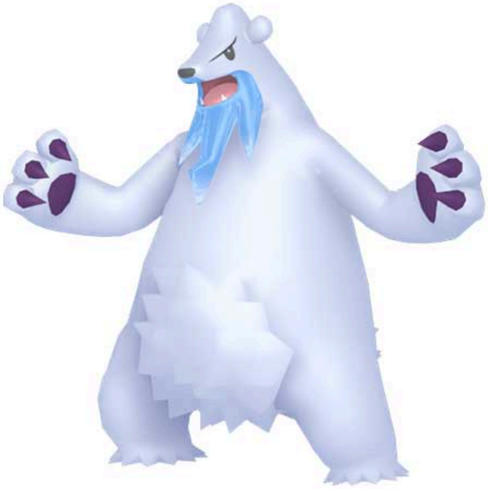
Beartic

Pokédex Entries

Generation V	
Black	It can make its breath freeze at will. Very able in the water, it swims around in northern seas and catches prey.
White	It freezes its breath to create fangs and claws of ice to fight with. Cold northern areas are its habitat.
Black 2 **White 2**	They love the cold seas of the north. They create pathways across the ocean waters by freezing their own breath.
Generation VI	
X **Omega Ruby**	They love the cold seas of the north. They create pathways across the ocean waters by freezing their own breath.
Y **Alpha Sapphire**	It freezes its breath to create fangs and claws of ice to fight with. Cold northern areas are its habitat.
Generation VIII	
Sword	It swims through frigid seas, searching for prey. From its frozen breath, it forms icy fangs that are harder than steel.
Shield	It swims energetically through frigid seas. When it gets tired, it freezes the seawater with its breath so it can rest on the ice.
New Snap	Beartic has a rather violent temper and often fights with Mamoswine over territory. But it shows its more nurturing side when it rescues Cubchoo that need its help.
Generation IX	
Scarlet	It is a ferocious, carnivorous Pokémon. Once it captures its prey, it will breathe cold air onto the prey to freeze and preserve it.
Violet	Feared as the Snow-White Demon in northern lands, Beartic uses its frosty claws and fangs to attack prey.

Sprites





Shiny

Origin

Beartic appears to be based on a polar bear. Its flat, cone-like head and icy beard also gives it a resemblance to snow-capped mountains.

Name Origin

Beartic may be a combination of *bear* and *arctic*. Notably, *arctic* itself derives from ἄρκτος *arktos*, Ancient Greek for bear. It may also incorporate the word *beard*, from the ice crystals around its snout giving the impression of a long beard.

Tunbear may be a combination of *tundra*, 氷柱 *tsurara* (icicle), and *bear*.

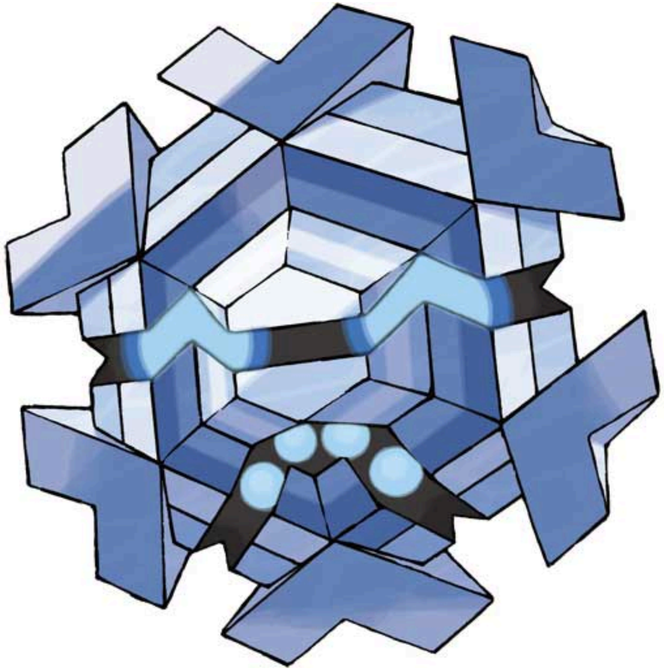
Cryogonal

Crystallizing Pokémon

フリージオ

Freegeo

#0615



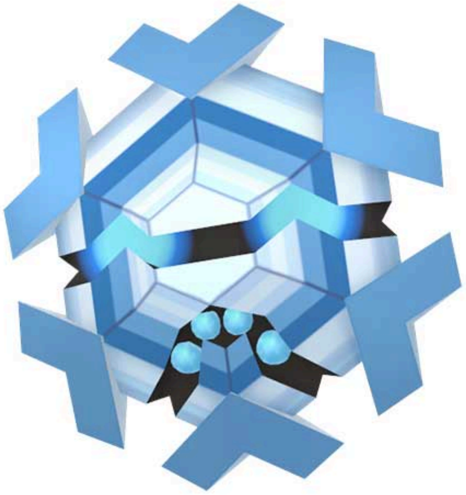
Types	**Avg. Height**	**Avg. Weight**
Ice	3′07″ / 1.1 m	326.3 lbs. / 148.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown	●	—

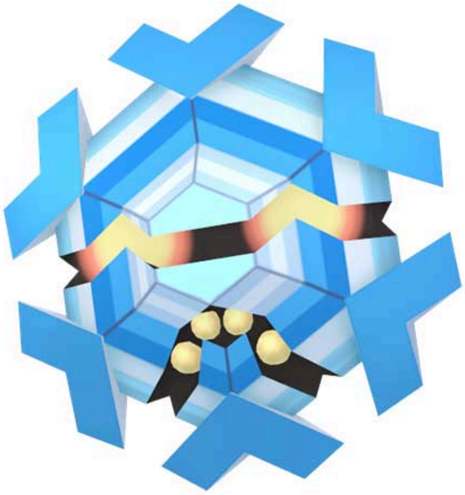
Pokédex Entries

Generation V	
Black	When its body temperature goes up, it turns into steam and vanishes. When its temperature lowers, it returns to ice.
White	They are born in snow clouds. They use chains made of ice crystals to capture prey.

Black 2 **White 2**	They are composed of ice crystals. They capture prey with chains of ice, freezing the prey at −148° F.
Generation VI	
X **Omega Ruby**	They are born in snow clouds. They use chains made of ice crystals to capture prey.
Y **Alpha Sapphire**	They are composed of ice crystals. They capture prey with chains of ice, freezing the prey at −148 degrees Fahrenheit.
Generation VIII	
Sword	With its icy chains, Cryogonal freezes those it encounters. It then takes its victims away to somewhere unknown.
Shield	When the weather gets hot, these Pokémon turn into water vapor. Cryogonal are almost never seen during summer.
Generation IX	
Scarlet	Cryogonal appear during cold seasons. It is said that people and Pokémon who die on snowy mountains are reborn into these Pokémon.
Violet	Cryogonal uses its chains of ice to constrict its opponents and then flash-freezes them where they stand.
Legends: Z-A	Cryogonal use chains made of ice crystals to ensnare prey. They freeze their victims at −148 degrees Fahrenheit.

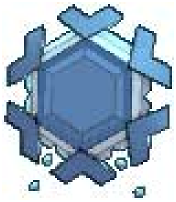
Sprites





Shiny

Origin



Cryogonal's appearance seems to be based on both snowflakes and ice crystals. The ability to trap prey in ice crystals may be a reference to the *hrímþursar*, Nordic giants who were made of ice, who also have this ability. Because of its back sprite and ability to learn several light-based moves, it may also be based on a mirror, possibly referencing the "Mirror of Reason" from The Snow Queen, the Magic Mirror from Snow White, or both.

Name Origin

Cryogonal may be a combination of *cryo-* (prefix for icy cold) and *hexagonal*.

Freegeo may be a combination of *freeze* or *frigid* and *geometry*.

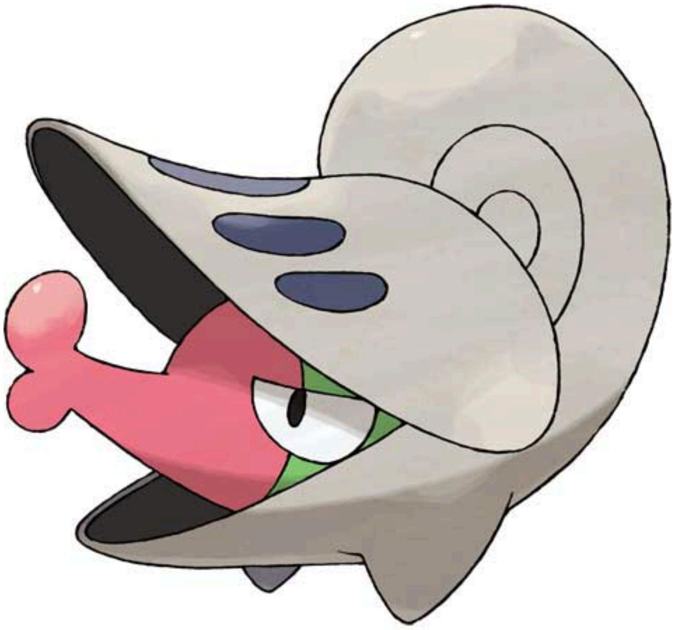
Shelmet

Snail Pokémon

チョボマキ

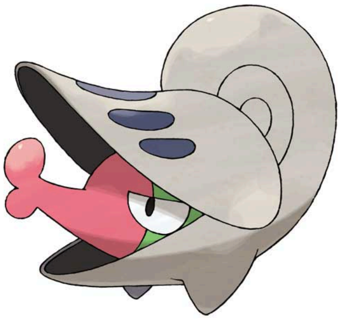
Chobomaki

#0616



Types	Avg. Height	Avg. Weight
Bug	1′04″ / 0.4 m	17.0 lbs. / 7.7 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Shelmet

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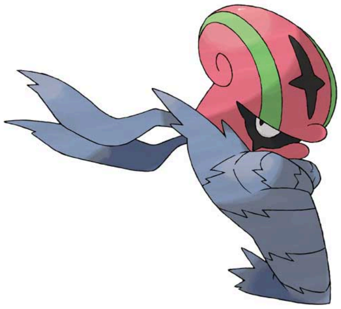
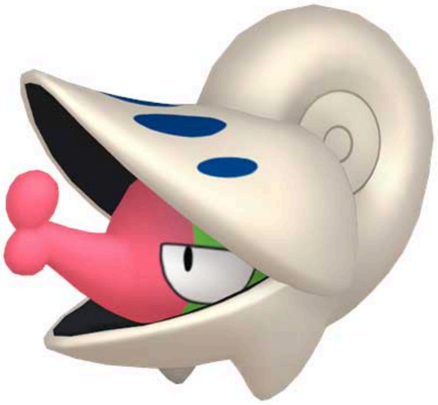


Accelgor

Pokédex Entries

Generation V	
Black	When attacked, it defends itself by closing the lid of its shell. It can spit a sticky, poisonous liquid.
White	It evolves when bathed in an electric-like energy along with Karrablast. The reason is still unknown.
Black 2 **White 2**	When it and Karrablast are together, and both receive electrical stimulation, they both evolve.
Generation VI	
X **Omega Ruby**	When it and Karrablast are together, and both receive electrical stimulation, they both evolve.
Y **Alpha Sapphire**	It evolves when bathed in an electric-like energy along with Karrablast. The reason is still unknown.
Generation VIII	
Sword	When attacked, it tightly shuts the lid of its shell. This reaction fails to protect it from Karrablast, however, because they can still get into the shell.
Shield	It has a strange physiology that responds to electricity. When together with Karrablast, Shelmet evolves for some reason.

Sprites



Shiny

Origin

Shelmet appears to be based on a combination of a snail, possibly a scaly-foot snail, whose shell's outer layer is made of iron compounds; and a close helmet. This, along with its family's rivalry with the Karrablast line, could be a reference to Medieval satirical drawings of snails, which are ironically depicted as giant monsters that knights fought against. It may also be based on a nautilus, or a geoduck due to its bivalve-like shell and long siphon.

Shelmet and Karrablast's relationship may be a reference to coevolution, where the evolution of one species is influenced by changes in another species; in this case, the relationship between predator and prey.

Name Origin

Shelmet may be a combination of *shell* and *helmet*.

Chobomaki may be a combination of おちょぼ口 *ochoboguchi* (puckered-up mouth) and 巻貝 *makigai* (snail; conch).

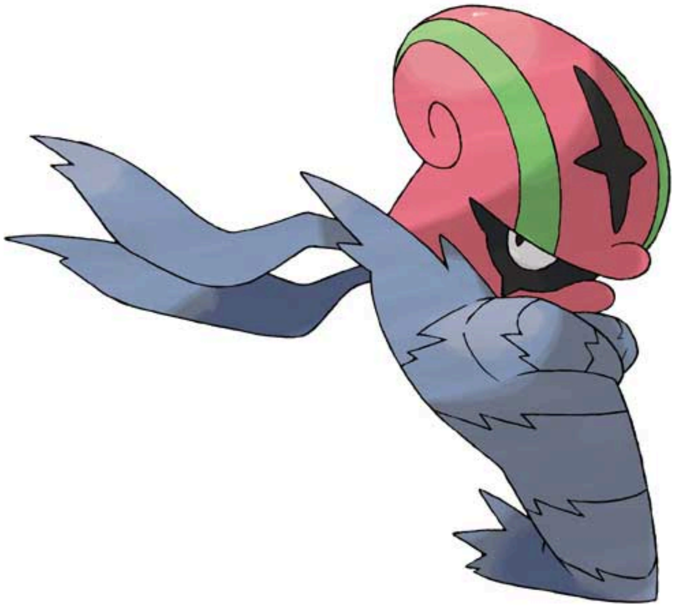
Accelgor

Shell Out Pokémon

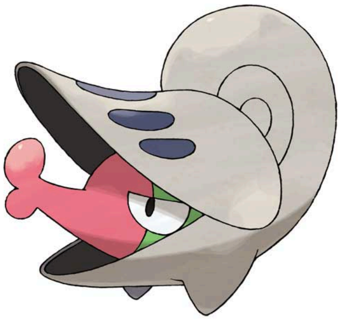
アギルダー

Agilder

#0617



Types	**Avg. Height**	**Avg. Weight**
Bug	2′07″ / 0.8 m	55.8 lbs. / 25.3 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Shelmet

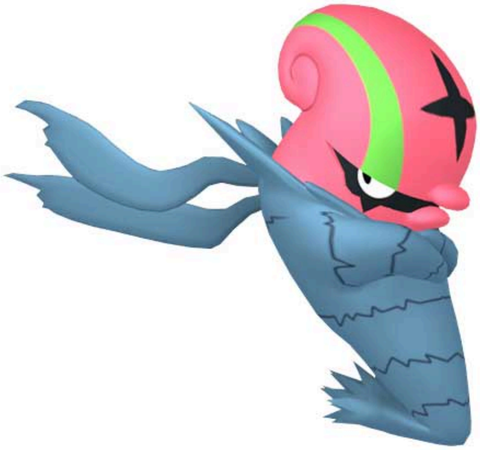
→

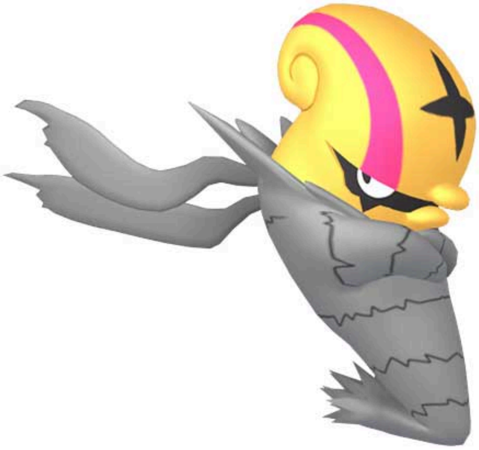
Accelgor

Pokédex Entries

Generation V	
Black	When its body dries out, it weakens. So, to prevent dehydration, it wraps itself in many layers of thin membrane.
White	Having removed its heavy shell, it becomes very light and can fight with ninja-like movements.
Black 2 **White 2**	When its body dries out, it weakens. So it wraps a membrane around itself for protection while it spits poison.
Generation VI	
X **Omega Ruby**	Having removed its heavy shell, it becomes very light and can fight with ninja-like movements.
Y **Alpha Sapphire**	When its body dries out, it weakens. So, to prevent dehydration, it wraps itself in many layers of thin membrane.
Generation VIII	
Sword	It moves with blinding speed and lobs poison at foes. Featuring Accelgor as a main character is a surefire way to make a movie or comic popular.
Shield	Discarding its shell made it nimble. To keep itself from dehydrating, it wraps its body in bands of membrane.

Sprites





Shiny

Origin

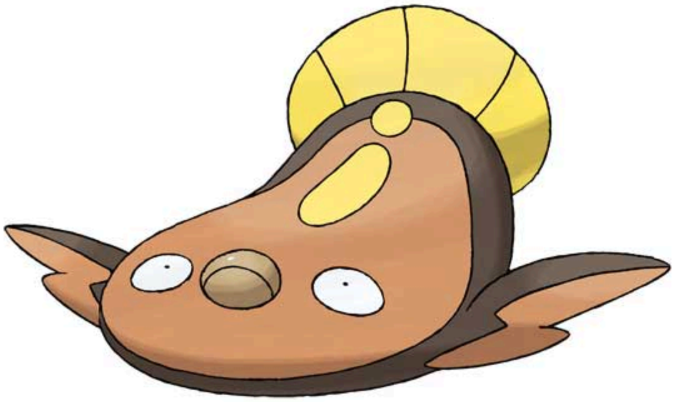
Accelgor seems to be based on an auto racer or a ninja, combined with a slug, snail, or giant tube worm. Its cloth-like membrane may have been inspired by the various wraps (hand, leg, etc.) commonly worn by ninja in media.

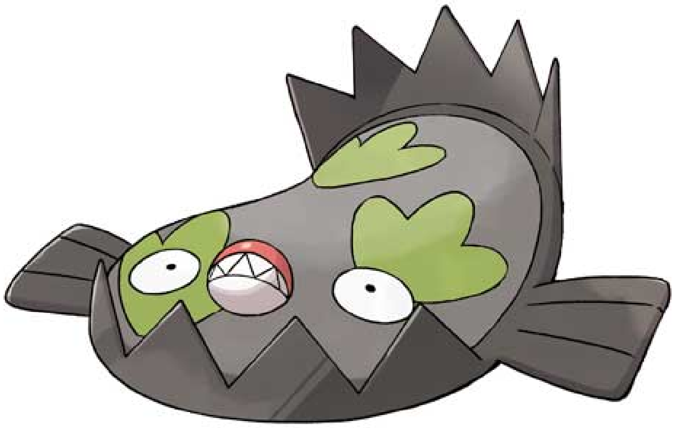
Name Origin

Accelgor may be a combination of *accelerate* and *escargot* (French for snail).

Agilder may be a combination of *agile* and *rider*.

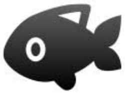
Stunfisk Trap Pokémon	マッギョ *Maggyo*	**#0618**





Galarian Stunfisk

Types	**Avg. Height**	**Avg. Weight**
Ground Electric Stunfisk	2′04″ / 0.7 m	24.3 lbs. / 11.0 kg Stunfisk

Ground Steel Galarian Stunfisk		45.2 lbs. / 20.5 kg Galarian Stunfisk
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

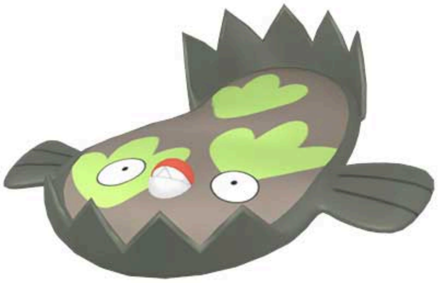
Pokédex Entries

Generation V	
Black	Its skin is very hard, so it is unhurt even if stepped on by sumo wrestlers. It smiles when transmitting electricity.
White	It conceals itself in the mud of the seashore. Then it waits. When prey touch it, it delivers a jolt of energy.
Black 2 **White 2**	When its opponent can’t be paralyzed, it contorts itself with unexpected speed and flops away.
Generation VI	
X **Omega Ruby**	Its skin is very hard, so it is unhurt even if stepped on by sumo wrestlers. It smiles when transmitting electricity.
Y **Alpha Sapphire**	It conceals itself in the mud of the seashore. Then it waits. When prey touch it, it delivers a jolt of electricity.
Generation VIII	
Sword	**Unovan Form:** Thanks to bacteria that lived in the mud flats with it, this Pokémon developed the organs it uses to generate electricity. **Galarian Form:** Living in mud with a high iron content has given it a strong steel body.
Shield	**Unovan Form:** For some reason, this Pokémon smiles slightly when it emits a strong electric current from the yellow markings on its body.

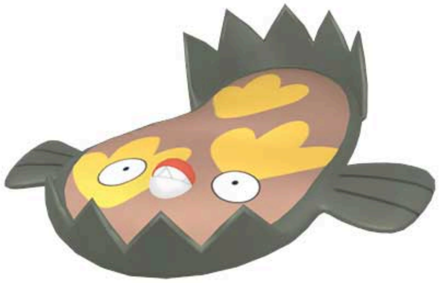
	Galarian Form: Its conspicuous lips lure prey in as it lies in wait in the mud. When prey gets close, Stunfisk clamps its jagged steel fins down on them.
New Snap	Do you know why you see Stunfisk buried in the sand at the beach? They're waiting to shock the first unlucky passerby to step on them!
Generation IX	
Legends: Z-A	**Unovan Form:** It conceals itself in the mud of the seashore. Then it waits. When prey touch it, it delivers a jolt of electricity. **Galarian Form:** Living in mud with a high iron content has given it a strong steel body.

Sprites

Shiny



Galarian



Shiny Galarian

Origin

Stunfisk is based on a flounder, a type of flatfish, specifically the righteye flounder family, known as 鰈 (カレイ) *karei* in Japanese. It may also be based on the electric ray or stargazer, which are fish that bury themselves in the sea bottom and can make electric discharges when disturbed. The yellow markings on its face bear a resemblance to an exclamation mark.

Galarian Stunfisk may be based on a foothold trap. Its mouth resembles a Poké Ball, making it similar to the Voltorb and Foongus families. It also has markings on its face that resemble footprints or fallen leaves, which may help it camouflage.

Name Origin

Stunfisk may be a combination of *stun* and either *fisk* (fish in many Germanic languages), or *fish* and *disk* (in reference to its flat shape).

Maggyo may be a combination of マッド *maddo* (mud) and 魚 *gyo* (fish). It may also refer to まぐろ *maguro* (tuna).

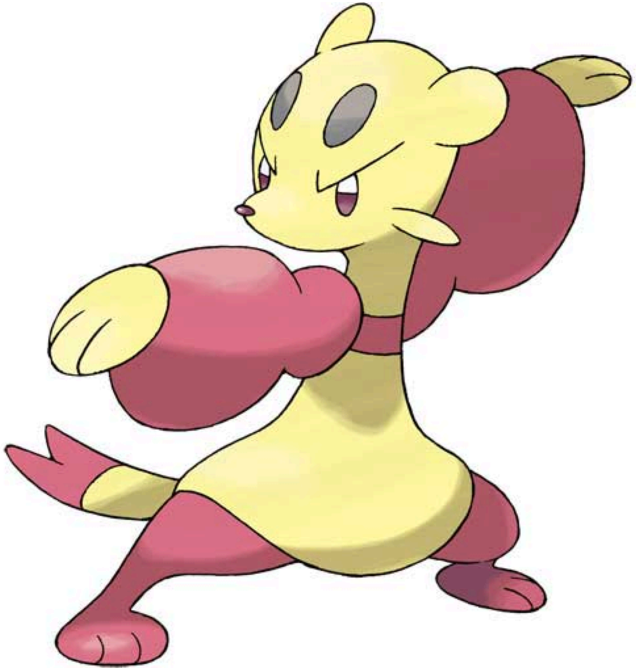
Mienfoo

Martial Arts Pokémon

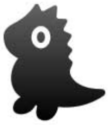
コジョフー

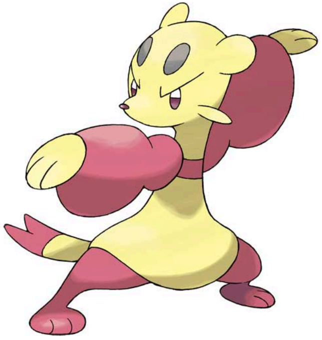
Kojofu

#0619



Types	Avg. Height	Avg. Weight
Fighting	2′11″ / 0.9 m	44.1 lbs. / 20.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Mienfoo

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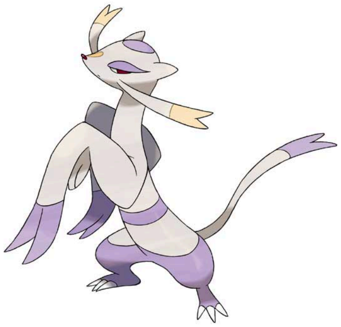


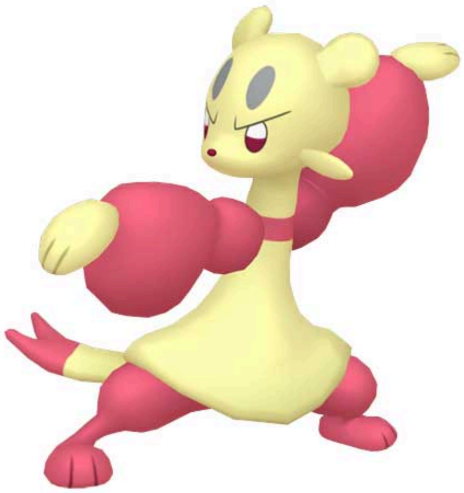
Mienshao

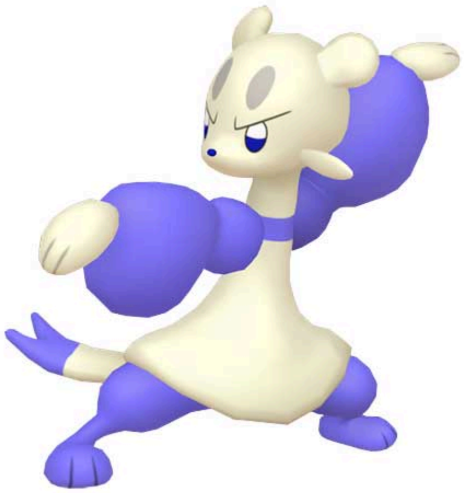
Pokédex Entries

Generation V	
Black	In fights, they dominate with onslaughts of flowing, continuous attacks. With their sharp claws, they cut enemies.
White	They have mastered elegant combos. As they concentrate, their battle moves become swifter and more precise.
Black 2 **White 2**	It takes pride in the speed at which it can use moves. What it loses in power, it makes up for in quantity.
Generation VI	
X **Omega Ruby**	It takes pride in the speed at which it can use moves. What it loses in power, it makes up for in quantity.
Y **Alpha Sapphire**	In fights, they dominate with onslaughts of flowing, continuous attacks. With their sharp claws, they cut enemies.
Generation VII	
Ultra Sun	They can often be seen in packs in the morning, slowly moving their bodies through a series of poses.
Ultra Moon	They seclude themselves in the mountains and devote themselves to training. The form of their kicks and chops differs from pack to pack.
Generation VIII	
Sword	In one minute, a well-trained Mienfoo can chop with its arms more than 100 times.
Shield	Though small, Mienfoo’s temperament is fierce. Any creature that approaches Mienfoo carelessly will be greeted with a flurry of graceful attacks.
Generation IX	
Scarlet	In fights, they dominate with onslaughts of flowing, continuous attacks. With their sharp claws, they cut enemies.

Violet	They seclude themselves in the mountains and devote themselves to training. The form of their kicks and chops differs from pack to pack.

Sprites





Shiny

Origin

According to Ken Sugimori, Mienfoo and its Evolution were created after the game planners requested for Fighting-type Pokémon based on animals, since most pre-existing Fighting-type Pokémon had been humanoid in appearance. Based on this, Mienfoo was designed after an ermine and a user of kung fu. It may also be based on the *kamaitachi*, a weasel *yōkai* with sharp claws.

Name Origin

Mienfoo may be a combination of *ermine* and *kung fu*.

Kojofu may be a combination of オコジョ *okojo* (ermine) and *kung fu*.

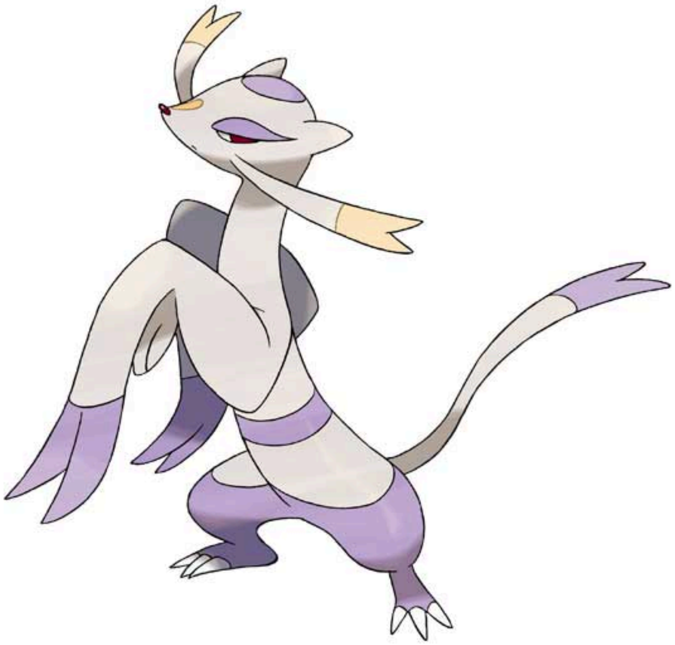
Mienshao

Martial Arts Pokémon

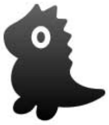
コジョンド

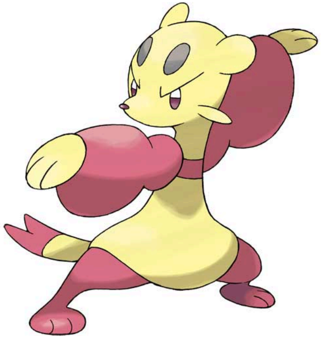
Kojondo

#0620



Types	Avg. Height	Avg. Weight
Fighting	4′07″ / 1.4 m	78.3 lbs. / 35.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		



Mienfoo

→

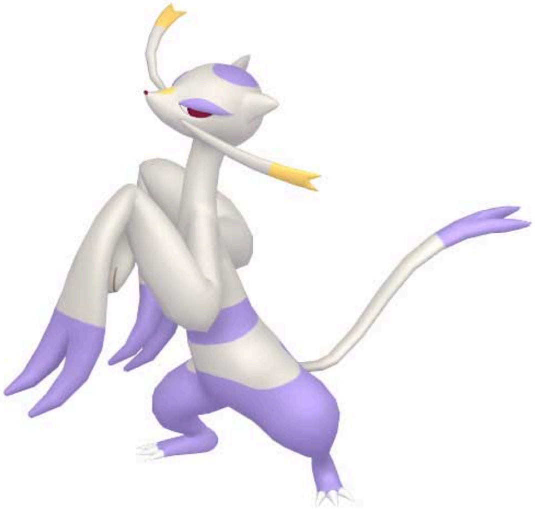
Mienshao

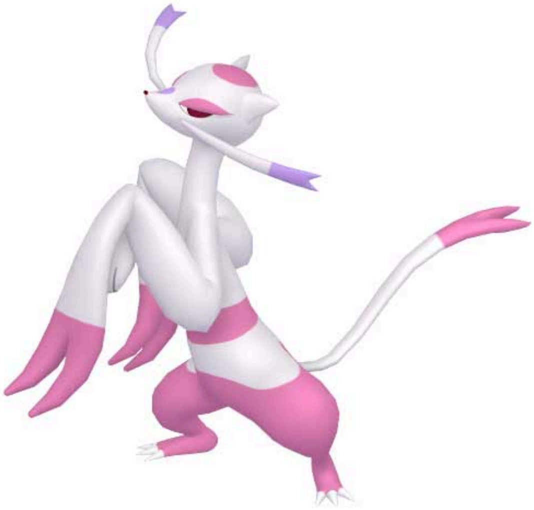
Pokédex Entries

Generation V	
Black	It wields the fur on its arms like a whip. Its arm attacks come with such rapidity that they cannot even be seen.
White	They use the long fur on their arms as a whip to strike their opponents.
Black 2 **White 2**	Using the long fur on its arms like whips, it launches into combo attacks that, once started, no one can stop.
Generation VI	
X **Omega Ruby**	It wields the fur on its arms like a whip. Its arm attacks come with such rapidity that they cannot even be seen.
Y **Alpha Sapphire**	Using the long fur on its arms like whips, it launches into combo attacks that, once started, no one can stop.
Generation VII	
Ultra Sun	It overwhelms its opponents with continuous attacks and then slowly stores up power before delivering the finishing blow.
Ultra Moon	When Mienshao lets out a bizarre wail, you’re in danger. A flurry of kicks and chops too fast to see is about to be unleashed!
Generation VIII	
Sword	When Mienshao comes across a truly challenging opponent, it will lighten itself by biting off the fur on its arms.
Shield	Delivered at blinding speeds, kicks from this Pokémon can shatter massive boulders into tiny pieces.
Generation IX	
Scarlet	When Mienshao lets out a bizarre wail, you’re in danger. A flurry of kicks and chops too fast to see is about to be unleashed!

Violet	Using the long fur on its arms like whips, it launches into combo attacks that, once started, no one can stop.

Sprites





Shiny

Origin

According to Ken Sugimori, Mienshao and its pre-Evolution were created after the game planners requested for Fighting-type Pokémon based on animals, since most pre-existing Fighting-type Pokémon had been humanoid in appearance. Based on this, Mienshao was designed after an ermine and a user of kung fu, perhaps specifically Shaolin Kung Fu. It also seems to draw inspiration from whip fighting. The fur on its arms also resembles the *shuixiu* (水袖) or “water sleeves”, which are long, white, flowing sleeves used by performers of Chinese operas to express the emotions of their character. Some stereotypical representations of Chinese martial artists also depict them wearing large and loose *changshans*, often with the sleeves covering their hands.

Name Origin

Mienshao may be a combination of *ermine* and *Shaolin*.

Kojondo may be a combination of オコジョ *okojo* (ermine) and 道 *dō* (teachings, path), commonly used in the name of many East Asian martial arts (such as judo or taekwondo)

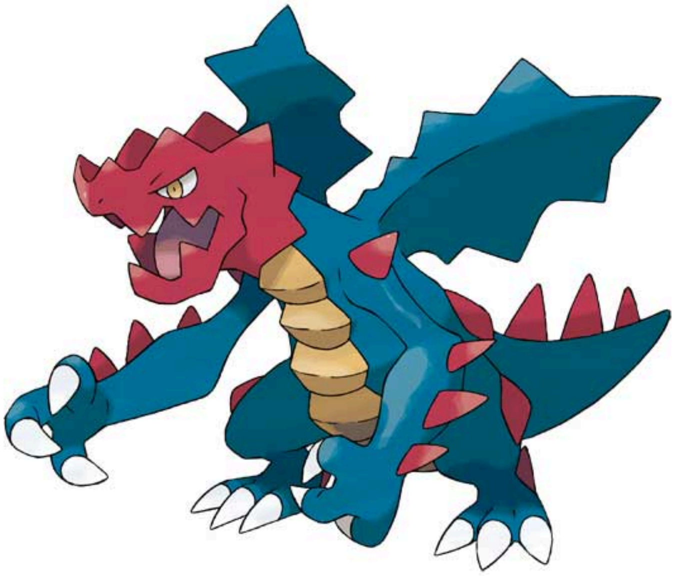
Druddigon

Cave Pokémon

クリムガン

Crimgan

#0621



Types	Avg. Height	Avg. Weight
Dragon	5′03″ / 1.6 m	306.4 lbs. / 139.0 kg

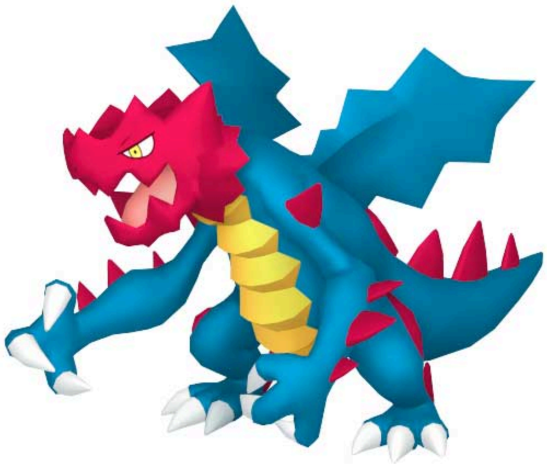
Gender Ratio	Shape	Footprint
50% male, 50% female		

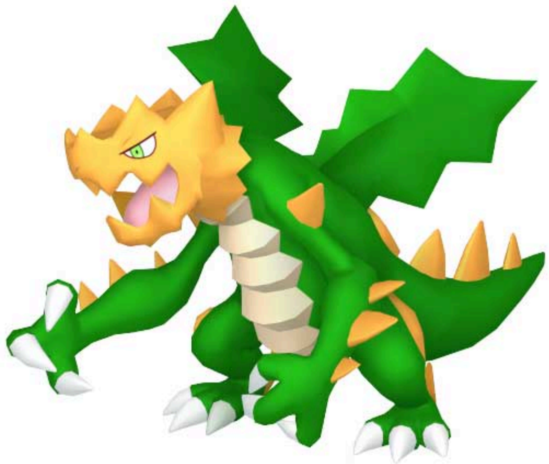
Pokédex Entries

Generation V	
Black	It warms its body by absorbing sunlight with its wings. When its body temperature falls, it can no longer move.
White	It races through narrow caves, using its sharp claws to catch prey. The skin on its face is harder than a rock.

Black 2 **White 2**	It runs through the narrow tunnels formed by Excadrill and Onix. It uses its sharp claws to catch prey.
Generation VI	
X **Omega Ruby**	It races through narrow caves, using its sharp claws to catch prey. The skin on its face is harder than a rock.
Y **Alpha Sapphire**	It warms its body by absorbing sunlight with its wings. When its body temperature falls, it can no longer move.
Generation VII	
Ultra Sun	The red skin on its face is harder than rock. In narrow caves, it squares off against its enemies and charges face-first right into them.
Ultra Moon	It infiltrates tunnels that Pokémon like Diglett and Dugtrio have dug and quietly waits for prey to pass through.
Generation VIII	
Sword	Druddigon lives in caves, but it never skips sunbathing—it won't be able to move if its body gets too cold.
Shield	Druddigon are vicious and cunning. They take up residence in nests dug out by other Pokémon, treating the stolen nests as their own lairs.

Sprites





Shiny

Origin

Druddigon appears to be based on the red-headed rock agama. Its natural appearance and cave-dwelling behavior also seem to resemble a European dragon. Its grotesque appearance and ability to become immobile when cold is reminiscent of gargoyles and trolls, both of which turn to stone under certain conditions.

Name Origin

Druddigon may be a combination of *dragon* and *ruddy* (reddish in color).

Crimgan may be a combination of *crimson* and *dragon*, 顔 *gan* (face), or 岩 *gan* (rock).

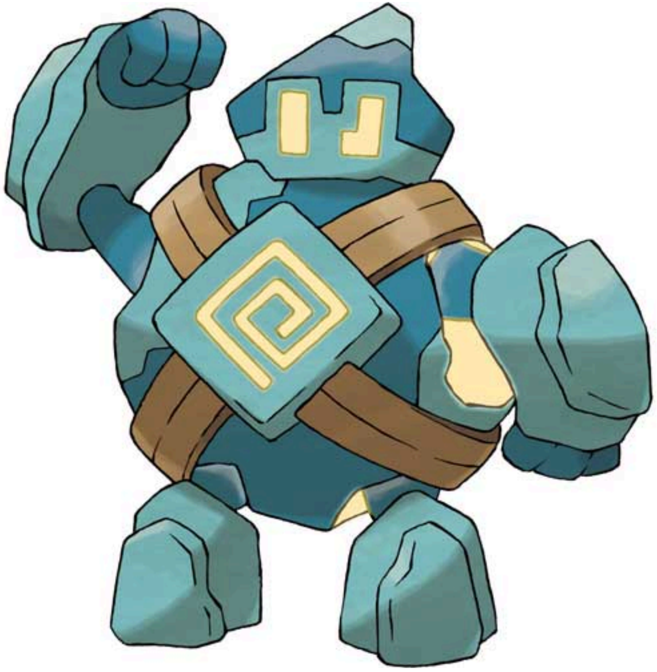
Golett

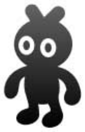
Automaton Pokémon

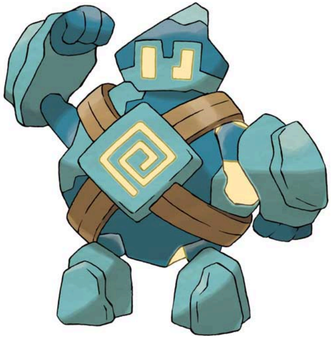
ゴビット

Gobit

#0622



Types	**Avg. Height**	**Avg. Weight**
Ground Ghost	3′03″ / 1.0 m	202.8 lbs. / 92.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		



Golett

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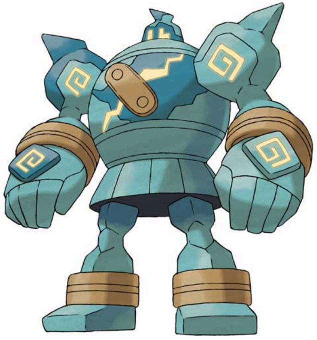


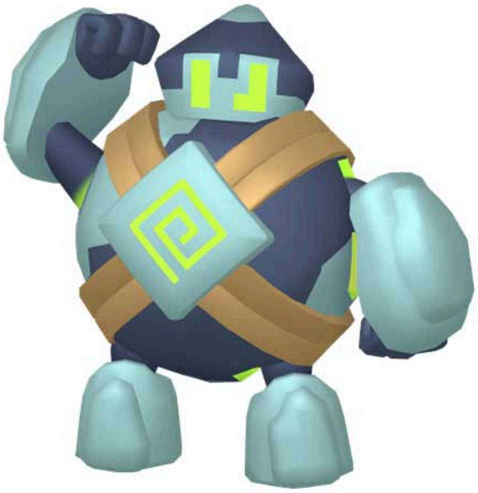
Golurk

Pokédex Entries

Generation V	
Black	The energy that burns inside it enables it to move, but no one has yet been able to identify this energy.
White	These Pokémon are thought to have been created by the science of an ancient and mysterious civilization.
Black 2 **White 2**	Ancient science fashioned this Pokémon from clay. It’s been active for thousands of years.
Generation VI	
X **Omega Ruby**	The energy that burns inside it enables it to move, but no one has yet been able to identify this energy.
Y **Alpha Sapphire**	Ancient science fashioned this Pokémon from clay. It’s been active for thousands of years.
Generation VII	
Ultra Sun	Its movements are powered by a mysterious energy. It has continued to move since ancient times, so its power may soon run out.
Ultra Moon	Although ancient people apparently built it by working with clay, the source of its energy is unclear.
Generation VIII	
Sword	They were sculpted from clay in ancient times. No one knows why, but some of them are driven to continually line up boulders.
Shield	This Pokémon was created from clay. It received orders from its master many thousands of years ago, and it still follows those orders to this day.
Generation IX	
Scarlet	These Pokémon are thought to have been created by the science of an ancient and mysterious civilization.

Violet	Its movements are powered by a mysterious energy. It has continued to move since ancient times, so its power may soon run out.
Legends: Z-A	Ancient people apparently fashioned Golett out of clay to do their labor for them. What powers these Pokémon remains unclear.

Sprites



Shiny

Origin

Golett draws inspiration from golems, and perhaps also the *Haniwa*, funerary objects made from terracotta clay that are specific to the Japanese anthropological record. It may also be based on a cannonball as it can tuck its limbs into spherical body and its evolved form transforms into a cannon.

Golett and Golurk’s presence in Unova, being based on creatures from Jewish folklore, may also be inspired by the fact that New York City has the highest Jewish population of any city in the world.

Name Origin

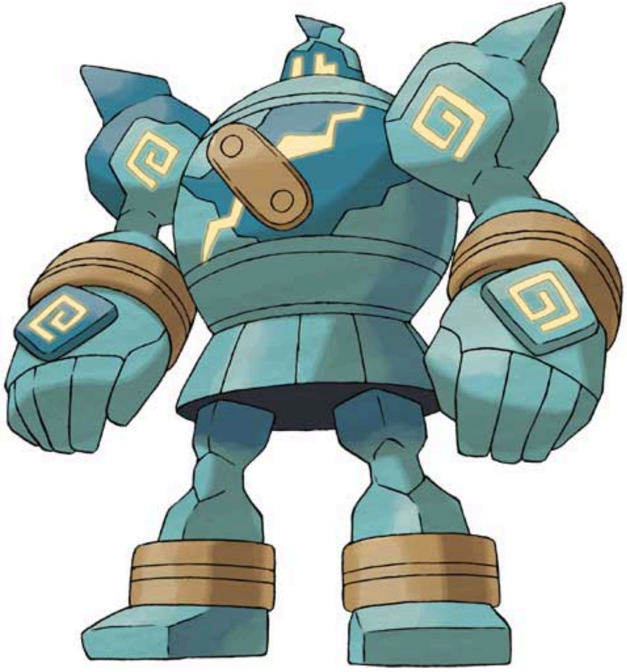
Golett may be a combination of *golem* and the diminutive suffix -*let*.

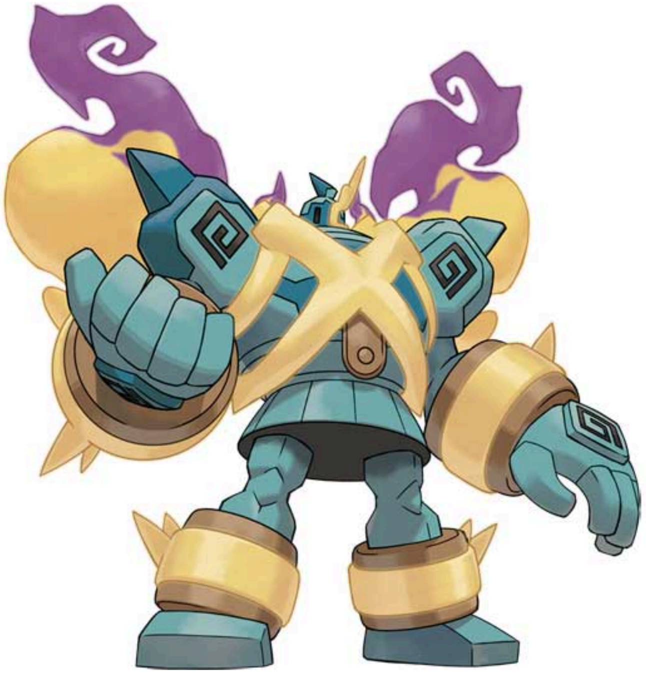
Gobit may be a combination of *golem* and *bit* (small in size) or 小人 *kobito* (small person).

Golurk
Automaton Pokémon

ゴルーグ
Goloog

#0623

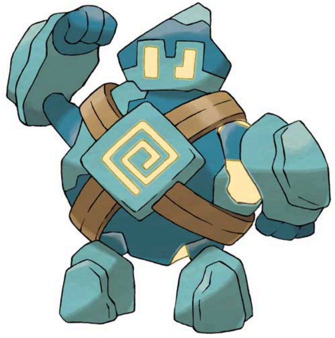




Mega Golurk

Types	**Avg. Height**	**Avg. Weight**
Ground Ghost	9′02″ / 2.8 m Golurk	727.5 lbs. / 330.0 kg Golurk

	13′01″ / 4.0 m Golurk	727.5 lbs. / 330.0 kg Golurk
Gender Ratio Unknown	**Shape**	**Footprint**



Golett

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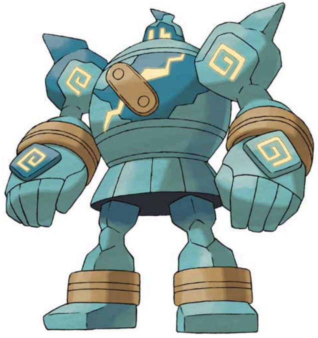


Golurk

Pokédex Entries

Generation V	
Black	It flies across the sky at Mach speeds. Removing the seal on its chest makes its internal energy go out of control.
White	It is said that Golurk were ordered to protect people and Pokémon by the ancient people who made them.
Black 2 **White 2**	Golurk were created to protect people and Pokémon. They run on a mysterious energy.
Generation VI	
X **Omega Ruby**	It is said that Golurk were ordered to protect people and Pokémon by the ancient people who made them.
Y **Alpha Sapphire**	It flies across the sky at Mach speeds. Removing the seal on its chest makes its internal energy go out of control.

Generation VII	
Ultra Sun	Some say that ancient people invented Golurk to serve as a laborer. It follows its master's orders faithfully.
Ultra Moon	When the seal on its chest is removed, it rages indiscriminately, turning the whole town around it into a mountain of rubble.
Generation VIII	
Sword	Artillery platforms built into the walls of ancient castles served as perches from which Golurk could fire energy beams.
Shield	There's a theory that inside Golurk is a perpetual motion machine that produces limitless energy, but this belief hasn't been proven.
New Snap	Golurk seemed to be taking orders from Beheeyem as they guarded the ruins. They're very mysterious, but the other Pokémon seem to be quite friendly with them.
Generation IX	
Scarlet	When the seal on its chest is removed, it rages indiscriminately. During such rampages, it can turn a whole town into a mountain of rubble.
Violet	Golurk were created by ancient people to protect both people and Pokémon. They run on a mysterious energy.
Legends: Z-A	It's said that inside Golurk is a perpetual motion machine that produces energy, but the truth is not yet known. **Mega Evolution:** The energy within Golurk has been stimulated by Mega Evolution. The Pokémon could explode at any moment.

Sprites

Shiny

Mega

Shiny Mega

Origin

Golurk and its pre-evolved form are based on golems. The crack and strap on its chest may be a reference to the golem in the Jewish story *The Golem of Prague*: where it was controlled by a *shem*, a religious parchment, but went berserk as the *shem* was removed—referenced in Mega Golurk's broken seal and the ghostly energy billowing from within. The Golem of Prague was also believed to be able to summon the spirits of the dead, likely the reasoning for Golurk's Ghost type. Golurk and Golett's presence in Unova, being based on creatures from Jewish folklore, may also be inspired by the fact that New York City has the highest Jewish population of any city in the world.

Considering its body structure and ability to transform into a cannon and fly, Golurk may also be inspired by giant robots seen in mecha anime and manga. Golurk also has elements resembling a gladiator, such as a skirt and shoulder pads. Given its greenish color and the fact that Unova is based on the New York City metropolitan area, Golurk may also be partially inspired by the Statue of Liberty. Being the soldiers of an ancient civilization, it may also be inspired by the Terracotta Army, a collection of thousands of clay statues in China built circa 210 BCE to protect the first Emperor of China, Qin Shi Huang.

Mega Golurk, with its malfunctioning core at constant risk of exploding, may allude to the idea of critical mass. This also aligns with its connection to media featuring giant robots, many of which rely on nuclear energy or something equally unstable as a power source.

Name Origin

Golurk may be a combination of *golem* and *lurk* (referring to its Ghost type).

Goloog may be a combination of *golem* and サイボーグ *saibōgu* (cyborg).

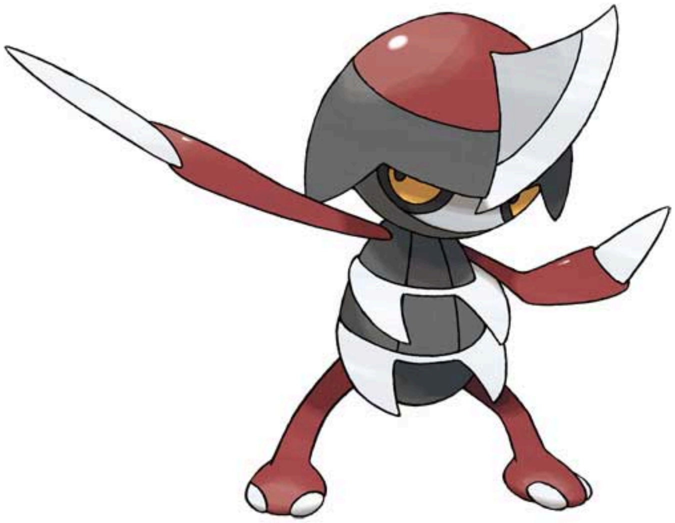
Pawniard

Sharp Blade Pokémon

コマタナ

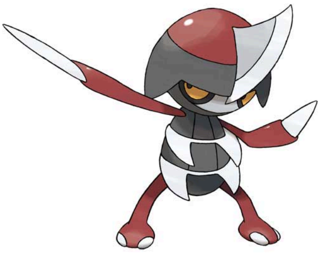
Komatana

#0624



Types	Avg. Height	Avg. Weight
Dark Steel	1′08″ / 0.5 m	22.5 lbs. / 10.2 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		●



Pawniard

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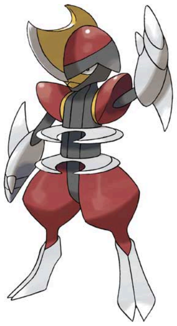

Bisharp

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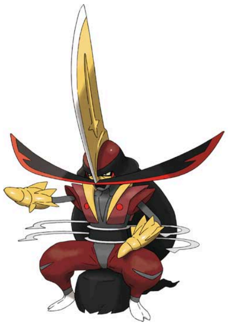


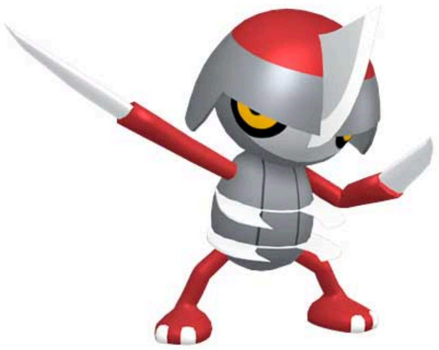
Kingambit

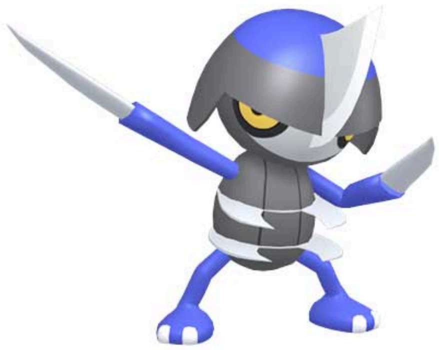
Pokédex Entries

Generation V	
Black	Blades comprise this Pokémon’s entire body. If battling dulls the blades, it sharpens them on stones by the river.
White	They fight at Bisharp’s command. They cling to their prey and inflict damage by sinking their blades into it.
Black 2 **White 2**	Ignoring their injuries, groups attack by sinking the blades that cover their bodies into their prey.
Generation VI	
X **Omega Ruby**	Blades comprise this Pokémon’s entire body. If battling dulls the blades, it sharpens them on stones by the river.
Y **Alpha Sapphire**	Ignoring their injuries, groups attack by sinking the blades that cover their bodies into their prey.
Generation VII	
Ultra Sun	After shredding its prey, it sharpens its blades on a stone by the river. Each Pawniard has its own favorite sharpening stone.
Ultra Moon	It follows Bisharp’s orders to a tee when it attacks enemies. After slashing an opponent, Pawniard clangs both of its blades together.
Generation VIII	
Sword	It uses river stones to maintain the cutting edges of the blades covering its body. These sharpened blades allow it to bring down opponents.
Shield	A pack of these Pokémon forms to serve a Bisharp boss. Each Pawniard trains diligently, dreaming of one day taking the lead.
Generation IX	
Scarlet	Pawniard will fearlessly challenge even powerful foes. In a pinch, it will cling to opponents and pierce them with the blades all over its body.

Violet	Any chips in its blades would prove fatal for it. After each battle, it diligently maintains its blades using its favorite sharpening stone.

Sprites





Shiny

Origin

Pawniard looks and acts similar to a traditional Japanese bandit—specifically a lackey or lower member—with features resembling *ashigaru* armor. It may also originate from samurai, due to its armor and blades; and *kaijin*, humanoid villains found in Japanese kaiju movies. Pawniard also has some traits of a pawn chess piece.

According to art director Ken Sugimori, Pawniard and Bisharp were created when the design team received orders for an urban Pokémon with a Dark/Steel typing, and that they are both designed to have humanoid and insectoid qualities. The insectoid elements may reference the fact that Japanese rhinoceros beetles are called 甲虫 *kabutomushi* in Japanese, literally “Kabuto insect”, where Kabuto is a type of samurai helmet.

Name Origin

Pawniard may be a combination of *pawn* (the most basic piece in chess or a low-level operative in an organization) and *poignard* or *poniard* (a lightweight dagger). It may also involve *palliard* (beggar or thief).

Komatana may be a combination of 駒 *koma* (a piece in the board game Shogi), 細切れ *komagire* (small pieces), and 刀 *katana* (sword) or 小刀 *kogatana* (knife).

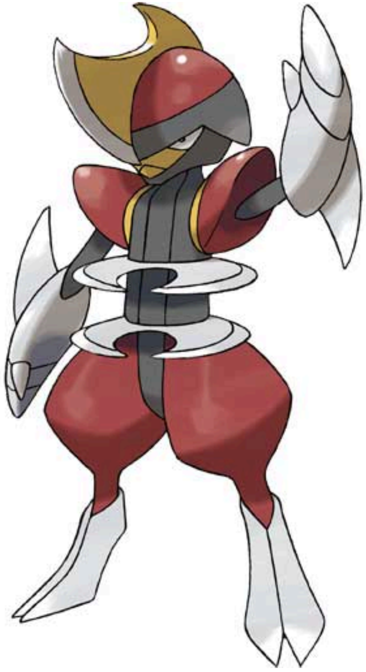
Bisharp

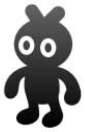
Sword Blade Pokémon

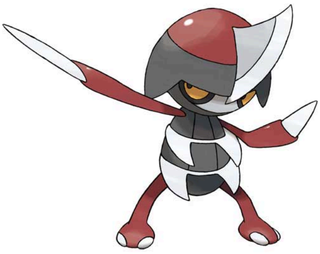
キリキザン

Kirikizan

#0625



Types	**Avg. Height**	**Avg. Weight**
Dark Steel	5′03″ / 1.6 m	154.3 lbs. / 70.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

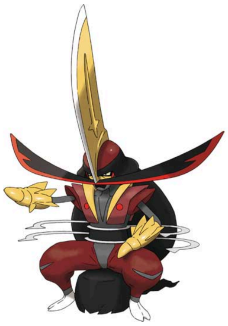


Pawniard

→

Bisharp

→



Kingambit

Pokédex Entries

Generation V	
Black	It leads a group of Pawniard. It battles to become the boss, but will be driven from the group if it loses.
White	Bisharp pursues prey in the company of a large group of Pawniard. Then Bisharp finishes off the prey.
Black 2 **White 2**	This pitiless Pokémon commands a group of Pawniard to hound prey into immobility. It then moves in to finish the prey off.
Generation VI	
X **Omega Ruby**	This pitiless Pokémon commands a group of Pawniard to hound prey into immobility. It then moves in to finish the prey off.
Y **Alpha Sapphire**	Bisharp pursues prey in the company of a large group of Pawniard. Then Bisharp finishes off the prey.
Generation VII	
Ultra Sun	No matter how strong the Bisharp, it's said that if the blade on its head is chipped, it will retire from its position as the boss.
Ultra Moon	It leads a group of Pawniard. Bisharp doesn't even change its expression when it deals the finishing blow to an opponent.
Generation VIII	
Sword	It's accompanied by a large retinue of Pawniard. Bisharp keeps a keen eye on its minions, ensuring none of them even think of double-crossing it.
Shield	Violent conflicts erupt between Bisharp and Fraxure over places where sharpening stones can be found.
Generation IX	
Scarlet	This Pokémon commands a group of several Pawniard. Groups that are defeated in territorial disputes are absorbed by the winning side.

Violet	Bisharp mercilessly cuts its opponents to pieces with the sharp blades covering its body. It will do anything to win.

Sprites

Shiny

Origin

Bisharp looks and acts similar to a traditional Japanese bandit—specifically a leader—with features resembling samurai armor, while its behaviour and bipedal appearance are reminiscent of a soldier. It may also originate from *kaijin*, humanoid villains found in Japanese monster movies.

According to art director Ken Sugimori, Bisharp and Pawniard were created when the design team received orders for an urban Pokémon with a Dark/Steel typing, and that they are both designed to have humanoid and insectoid qualities. The insectoid elements may reference the fact that Japanese rhinoceros beetles are called 甲虫 *kabutomushi* in Japanese, literally “Kabuto insect”, where Kabuto is a type of samurai helmet.

Just like its pre-evolved form, Bisharp may also draw some inspirations from a chess piece (in this case, a bishop). Akin to Pawniard evolving into Bisharp, a pawn in chess can be promoted into a bishop if it reaches the opponent’s side of the board.

Name Origin

Bisharp may be a combination of the *bishop* piece in chess and *sharp*. It may also involve *bisect* (to cut or split into two).

Kirikizan may be a combination of 切り刻む *kirikizamu* (to mince) and 斬 *zan* (to cut or slay).

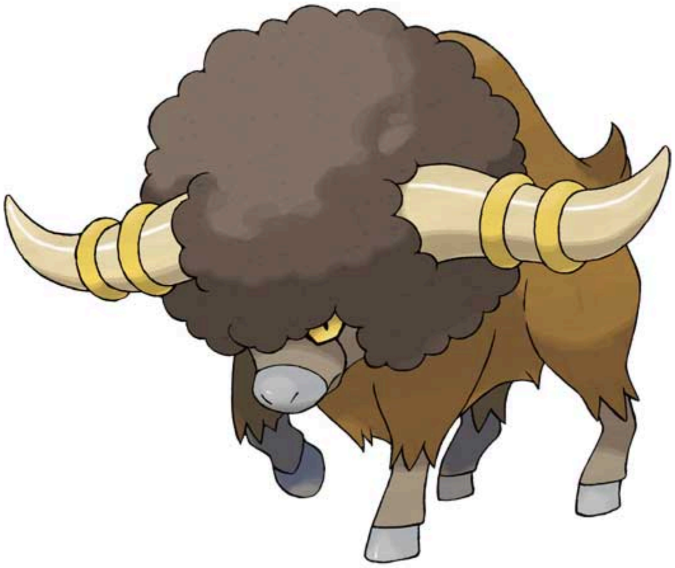
Bouffalant

Bash Buffalo Pokémon

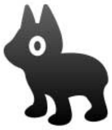
バッフロン

Buffron

#0626



Types	Avg. Height	Avg. Weight
Normal	5′03″ / 1.6 m	208.6 lbs. / 94.6 kg

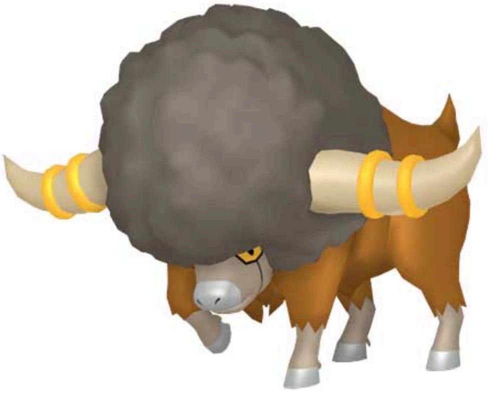
Gender Ratio	Shape	Footprint
50% male, 50% female		

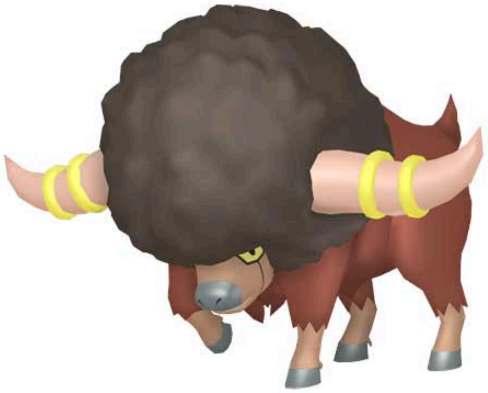
Pokédex Entries

Generation V	
Black	Their fluffy fur absorbs damage, even if they strike foes with a fierce headbutt.
White	They charge wildly and headbutt everything. Their headbutts have enough destructive force to derail a train.

Black 2 **White 2**	They are known to charge so wildly that if a trainer were to enter their territory, they would send it flying.
Generation VI	
X **Omega Ruby**	They charge wildly and headbutt everything. Their headbutts have enough destructive force to derail a train.
Y **Alpha Sapphire**	Their fluffy fur absorbs damage, even if they strike foes with a fierce headbutt.
Generation VIII	
Sword	These Pokémon can crush a car with no more than a headbutt. Bouffalant with more hair on their heads hold higher positions within the herd.
Shield	These Pokémon live in herds of about 20 individuals. Bouffalant that betray the herd will lose the hair on their heads for some reason.
New Snap	A charging Bouffalant can pulverize a huge boulder with a single headbutt! Even if a fierce fight breaks out within the herd, the fluffy fur on their heads absorbs impacts, preventing injuries.

Sprites





Shiny

Origin

Bouffalant is based on a buffalo, particularly an American bison. However, the horns more closely resemble those of the African buffalo or *Bison latifrons*. The fur on its head is made to resemble an afro, inspired by the shaggy hairs on top of bison heads. The golden rings on its horns may be inspired by rings put on cattle.

Name Origin

Bouffalant may be a combination of *bouffant* (puffy, round hairstyle) and *buffalo*.

Buffron may be a combination of *buffalo*, *afro*, and *bison*.

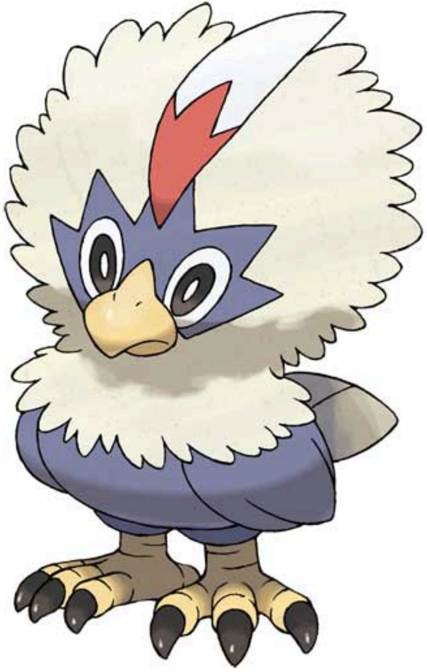
Rufflet

Eaglet Pokémon

ワシボン

Washibon

#0627



Types	Avg. Height	Avg. Weight
Normal Flying	1′08″ / 0.5 m	23.1 lbs. / 10.5 kg
Gender Ratio	**Shape**	**Footprint**
100% male		

Rufflet

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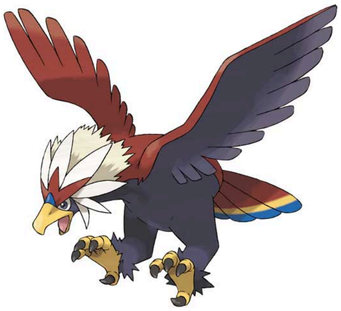

Braviary

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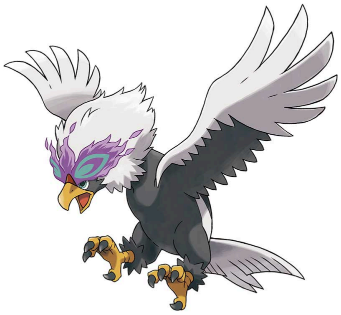


Braviary
Hisuian Form

Pokédex Entries

Generation V	
Black	They crush berries with their talons. They bravely stand up to any opponent, no matter how strong it is.
White	They will challenge anything, even strong opponents, without fear. Their frequent fights help them become stronger.
Black 2 **White 2**	It stands up to massive opponents, not out of courage, but out of recklessness. But that is how it gets stronger.
Generation VI	
X **Omega Ruby**	They crush berries with their talons. They bravely stand up to any opponent, no matter how strong it is.
Y **Alpha Sapphire**	They will challenge anything, even strong opponents, without fear. Their frequent fights help them become stronger.
Generation VII	
Sun	They pick fights indiscriminately. They grow stronger and more powerful each time they faint or are injured.

Moon	With its sharp claws, this Pokémon pierces its prey, and then it pecks at them. Although it also consumes berries, it’s a carnivore at heart.
Ultra Sun	With its powerful legs and sturdy claws, it can crack even the hard shells of Shellder and pluck out their insides.
Ultra Moon	Known as a natural-born warrior, soon after its hatching, it will challenge its parent to a fight in order to gain their acceptance.
Generation VIII	
Sword	If it spies a strong Pokémon, Rufflet can’t resist challenging it to a battle. But if Rufflet loses, it starts bawling.
Shield	A combative Pokémon, it’s ready to pick a fight with anyone. It has talons that can crush hard berries.
Legends: Arceus	Its chick-like looks belie its hotheadedness. It challenges its parents at every opportunity, desperate to prove its strength.
Generation IX	
Scarlet	They pick fights indiscriminately. They grow stronger and more powerful each time they faint or are injured.
Violet	With its sharp claws, this Pokémon pierces its prey, and then it pecks at them. Although it also consumes berries, it’s a carnivore at heart.
Sleep	It picks fights indiscriminately and grows stronger and more powerful each time it faints. Although quite rare, you may see a sleeping Rufflet that looks like it’s about to cry. It could be challenging a strong opponent in its dreams.

Sprites

Shiny

Origin

Because the setting of Pokémon Black and White, Unova, is based on the New York metropolitan area, the game designers considered how they could incorporate this setting—and more broadly, of America—into their designs. Rufflet is based on the chick (also known as the eaglet) of the bald eagle, the national bird of the United States. Its color scheme is inspired by the red, white, and blue of the flag of the United States. The single plume on its head derives from Native American culture.

Rufflet’s ability to use its talons to crack open nuts and feed itself in the animated series is similar to that of parrots, who are the only bird species known to do so.

Name Origin

Rufflet may be a combination of *rough*, *ruff* (either referring to the clothing item or the bird named after it), or *ruffle*, and *eaglet* (a young eagle).

Washibon may be a combination of 鷲 *washi* (eagle) or *Washington* and 坊 *bon* (boy, as a prefix or a nickname), *ibon* (Filipino for *bird*), or *haribon* (Philippine Eagle).

Braviary

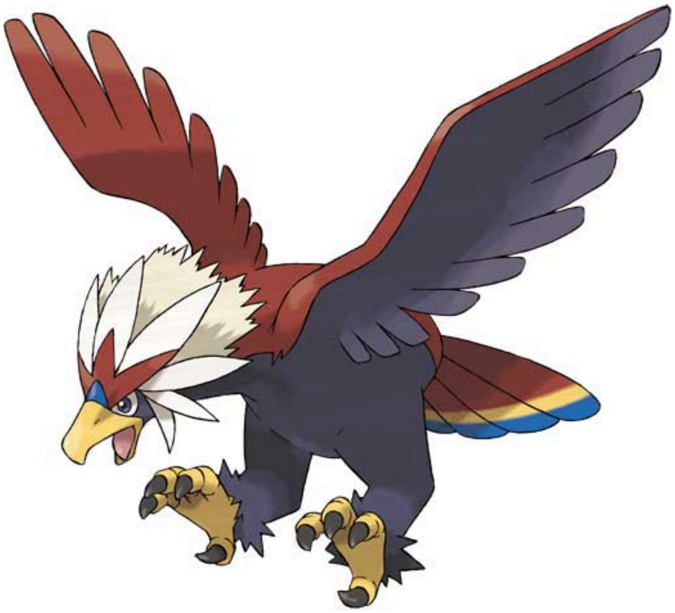
Valiant Pokémon

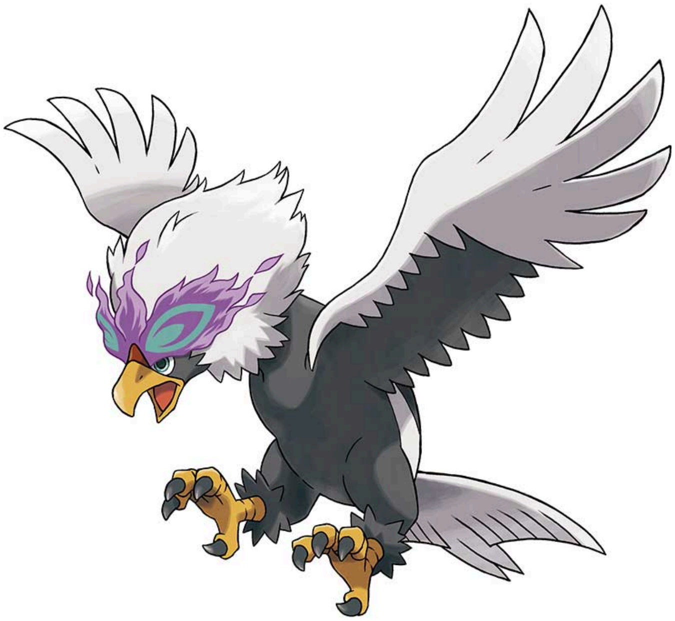
Battle Cry Pokémon (Hisuian)

ウォーグル

Warrgle

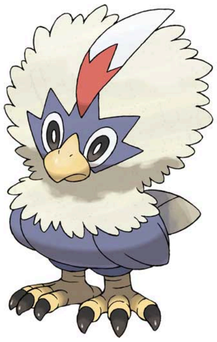
#0628





Hisuian Braviary

Types	**Avg. Height**	**Avg. Weight**
Normal Flying Braviary Psychic Flying Hisuian Braviary	4′11″ / 1.5 m Braviary 5′07″ / 1.7 m Hisuian Braviary	90.4 lbs. / 41.0 kg Braviary 95.7 lbs. / 43.4 kg Hisuian Braviary
Gender Ratio	**Shape**	**Footprint**
100% male		



Rufflet

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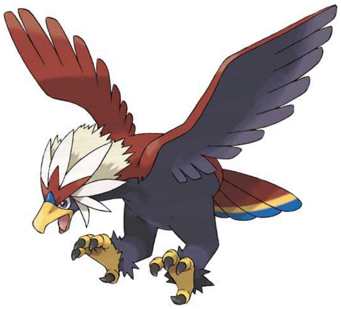

Braviary

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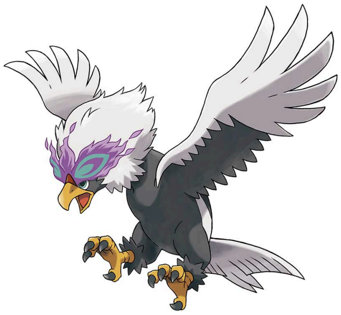


Braviary

Hisuian Form

Pokédex Entries

Generation V	
Black	They fight for their friends without any thought about danger to themselves. One can carry a car while flying.

White	The more scars they have, the more respect these brave soldiers of the sky get from their peers.
Black 2 White 2	For the sake of its friends, this brave warrior of the sky will not stop battling, even if injured.
Generation VI	
X Omega Ruby	For the sake of its friends, this brave warrior of the sky will not stop battling, even if injured.
Y Alpha Sapphire	They fight for their friends without any thought about danger to themselves. One can carry a car while flying.
Generation VII	
Sun	With its brave disposition, it fears nothing—not even death. Ancient Alolan people respected it, referring to it as “the hero of the sky.”
Moon	It’s thought that people disturbed their habitats in the past, so Braviary banded together to fight back.
Ultra Sun	The more scars it has on its front, the more heroic it’s considered to be. Those with many scars on their back are mocked by the flock.
Ultra Moon	Known as “the hero of the skies,” this Pokémon is so proud and so brave that it will never retreat, even when it’s injured.
Generation VIII	
Sword	Known for its bravery and pride, this majestic Pokémon is often seen as a motif for various kinds of emblems.
Shield	Because this Pokémon is hotheaded and belligerent, it’s Corviknight that’s taken the role of transportation in Galar.
Legends: Arceus	**Hisuian Form:** Screaming a bloodcurdling battle cry, this huge and ferocious bird Pokémon goes out on the hunt. It blasts lakes with shock waves, then scoops up any prey that float to the water’s surface.

New Snap	Braviary’s appearance may stick out on the snowfields, but this warrior of the skies has survived nonetheless. Its courage is unmatched, and it never backs down from a challenge.
Generation IX	
Scarlet	The more scars they have, the more respect these brave soldiers of the sky get from their peers.
Violet	For the sake of its friends, this brave warrior of the sky will not stop battling, even if injured.
Sleep	For the sake of its friends, this brave warrior of the sky will not stop battling, even if injured. It has been seen preening its feathers in its sleep. Maybe this is to keep its body ready for a fight at any time.

Sprites

Shiny

Hisuian

Shiny Hisuian

Origin

Because the setting of Pokémon Black and White, Unova, is based on the New York metropolitan area, the game designers considered how they could incorporate this setting—and more broadly, of America—into their designs. Braviary is based on the bald eagle, which is the national bird of the United States. Its color scheme of red, white and blue is inspired by the flag of the United States. Additionally, its design is influenced by Native American culture, which is reflected by its strong legs and the feathers on its head, the latter resembling war bonnets. War bonnets were traditionally only worn by men, which is presumably reflected in Braviary's 100% male gender ratio. Braviary's personality traits appear to be based on American stereotypes.

Hisuian Braviary appears to be based on the Steller's sea eagle, with its size, plumage, and southward migratory route to

Hokkaido (the real-life basis for the Hisui region). Its Psychic type might allude to the fact that the Steller’s sea eagle is considered a kamuy (divine or spiritual being) by the Ainu people, who call it *Kapatcir-kamuy.* It also has a rare dark morph that resembles Hisuian Braviary’s Shiny variant. The purple flames on Hisuian Braviary’s head may be inspired by eyespots or a third eye, which is said to give psychic powers.

Name Origin

Braviary may be a combination of *brave* or *bravery* and *aviary*. It may also involve *eyrie*.

Warrgle may be a combination of *war* or *warrior* and *eagle*. It may also involve *warble*, a sound a bird makes.

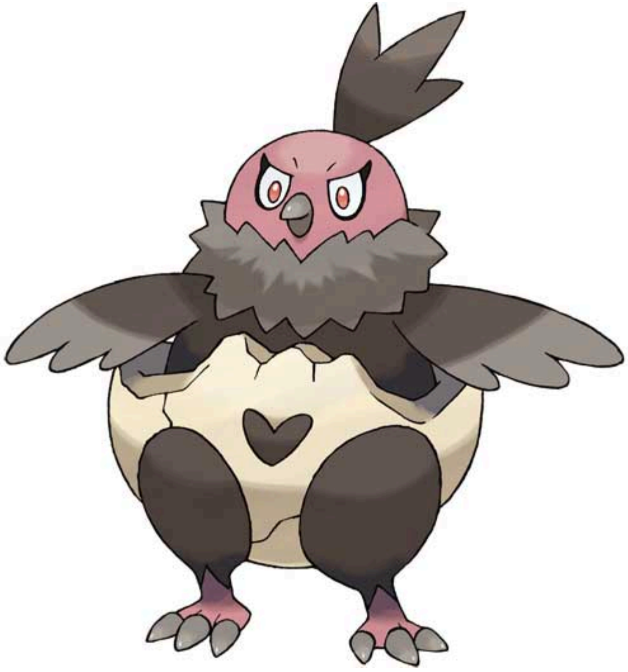
Vullaby

Diapered Pokémon

バルチャイ

Valchai

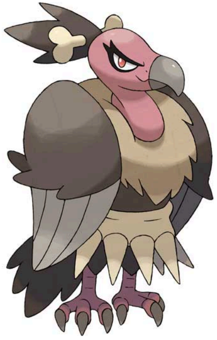
#0629



Types	Avg. Height	Avg. Weight
Dark Flying	1′08″ / 0.5 m	19.8 lbs. / 9.0 kg
Gender Ratio	**Shape**	**Footprint**
100% female		

Vullaby

→



Mandibuzz

Pokédex Entries

Generation V	
Black	Its wings are too tiny to allow it to fly. As the time approaches for it to evolve, it discards the bones it was wearing.
White	They tend to guard their posteriors with suitable bones they have found. They pursue weak Pokémon.
Black 2 **White 2**	Their wings are too tiny to allow them to fly. They guard their posteriors with bones that were gathered by Mandibuzz.
Generation VI	
X **Omega Ruby**	Its wings are too tiny to allow it to fly. As the time approaches for it to evolve, it discards the bones it was wearing.
Y **Alpha Sapphire**	Their wings are too tiny to allow them to fly. They guard their posteriors with bones that were gathered by Mandibuzz.
Generation VII	
Sun	It protects its plump posterior with the bones of prey it has consumed. As it grows, it replaces the bones.
Moon	It can't fly yet and must wait until its wings have developed more. Since it's still at a playful age, it hops around friskily.
Ultra Sun	Mandibuzz gives it the bones it wears. Vullaby's wings are short, so it can't fly yet, but it jumps around, dreaming of wide open skies.
Ultra Moon	Its healthy appetite leads to visible growth spurts. It often has to replace the bones it wears as its size increases.
Generation VIII	
Sword	It wears a bone to protect its rear. It often squabbles with others of its kind over particularly comfy bones.

Shield	Vullaby grow quickly. Bones that have gotten too small for older Vullaby to wear often get passed down to younger ones in the nest.
Generation IX	
Scarlet	They tend to guard their posteriors with suitable bones they have found. They pursue weak Pokémon.
Violet	Its healthy appetite leads to visible growth spurts. It often has to replace the bones it wears as its size increases.

Sprites

Shiny

Origin

Vullaby is likely based on a vulture chick. The bone armor it wears is similar to a baby’s diaper, with physical similarities to a human’s skull. Its frequent growth spurts are another connection to babies, which grow at much higher rates than adults.

Name Origin

Vullaby may be a combination of *vulture* and *lullaby* (which are often sung to children) or *baby*.

Valchai may be a combination of *vulture* and *child*.

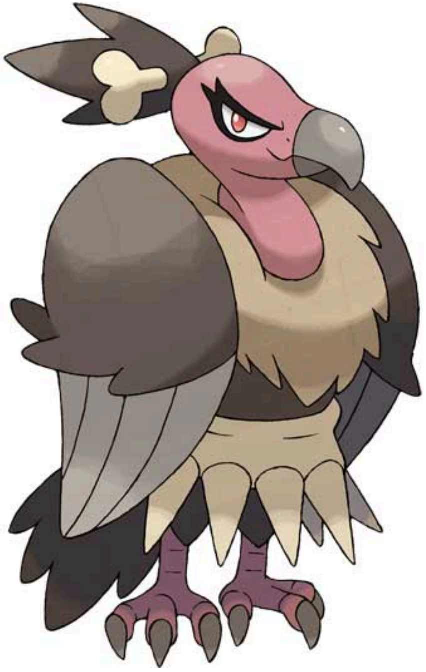
Mandibuzz

Bone Vulture Pokémon

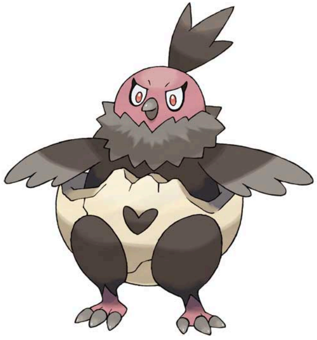
バルジーナ

Vulgina

#0630



Types	Avg. Height	Avg. Weight
Dark Flying	3′11″ / 1.2 m	87.1 lbs. / 39.5 kg
Gender Ratio	**Shape**	**Footprint**
100% female		



Vullaby

→

Mandibuzz

Pokédex Entries

Generation V	
Black	It makes a nest out of the bones it finds. It grabs weakened prey in its talons and hauls it to its nest of bones.
White	Watching from the sky, they swoop to strike weakened Pokémon on the ground. They decorate themselves with bones.
Black 2 **White 2**	They fly in circles around the sky. When they spot prey, they attack and carry it back to their nest with ease.
Generation VI	
X **Omega Ruby**	They fly in circles around the sky. When they spot prey, they attack and carry it back to their nest with ease.
Y **Alpha Sapphire**	Watching from the sky, they swoop to strike weakened Pokémon on the ground. They decorate themselves with bones.
Generation VII	
Sun	They adorn themselves beautifully with bones. This is supposedly an effort to attract males, but no male Mandibuzz have ever been found.
Moon	It circles in the sky, keeping a keen eye out for Pokémon in a weakened state. Its choicest food is Cubone.
Ultra Sun	It skillfully arranges the bones of its prey to construct its nest. Most of the bones are Cubone.
Ultra Moon	It's always searching for food for Vullaby. When it finds a weak Pokémon, Mandibuzz swoops it right off to its nest.
Generation VIII	
Sword	Although it's a bit of a ruffian, this Pokémon will take lost Vullaby under its wing and care for them till they're ready to leave the nest.
Shield	They adorn themselves with bones. There seem to be fashion trends among them, as different bones

	come into and fall out of popularity.
New Snap	Those Mandibuzz in the desert aren’t just going for a leisurely flight—they’re also looking for food. Other Pokémon are always on alert so that Mandibuzz won’t steal their meals!
Generation IX	
Scarlet	It’s always searching for food for Vullaby. When it finds a weak Pokémon, Mandibuzz swoops it right off to its nest.
Violet	Watching from the sky, they attack weakened prey on the ground. They have a habit of decorating themselves with bones.

Sprites

Shiny

Origin

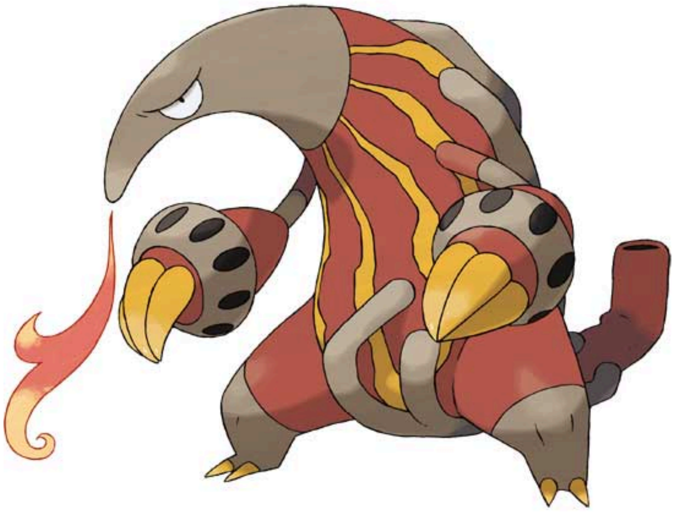
Mandibuzz may be based on a variety of Old World vultures; its specialization in bones is much like the bearded vulture, and its appearance most closely resembles a lappet-faced vulture with the prominent ruff of a white-rumped vulture. However, the saturated coloration of its shiny more closely resembles a turkey vulture, which is a New World vulture. Its design also bears resemblance to stereotypical “savages”, barbarians, or cavemen. The row of teeth around its waist resembles an apron. Its female-only status may allude to the ancient Egyptian belief that all vultures were female and reproduced through parthenogenesis, which linked it to motherhood and purity at the same time.

Name Origin

Mandibuzz may be a combination of *mandible* or *mandil* (Spanish for apron) and *buzzard*.

Vulgina may be a combination of *vulture* or *vulgar* and *regina* (Latin and Italian for queen).

Heatmor Anteater Pokémon	**クイタラン** *Kuitaran*	**#0631**



Types	**Avg. Height**	**Avg. Weight**
Fire	4′07″ / 1.4 m	127.9 lbs. / 58.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Pokédex Entries

Generation V	
Black	It breathes through a hole in its tail while it burns with an internal fire. Durant is its prey.
White	Using their very hot, flame-covered tongues, they burn through Durant’s steel bodies and consume their insides.

Black 2 **White 2**	It draws in air through its tail, transforms it into fire, and uses it like a tongue. It melts Durant and eats them.
Generation VI	
X **Omega Ruby**	Using their very hot, flame-covered tongues, they burn through Durant's steel bodies and consume their insides.
Y **Alpha Sapphire**	It draws in air through its tail, transforms it into fire, and uses it like a tongue. It melts Durant and eats them.
Generation VIII	
Sword	There's a hole in its tail that allows it to draw in the air it needs to keep its fire burning. If the hole gets blocked, this Pokémon will fall ill.
Shield	A flame serves as its tongue, melting through the hard shell of Durant so that Heatmor can devour their insides.

Sprites

Shiny

Origin

Heatmor is based on an anteater with elements of ironworks. Its wrists resemble air filter intake inlets and its tail is similar to an engine’s muffler. Its Fire-type and tongue made out of flames might have been chosen to be effective on its rival ant Pokémon’s type, Durant, which is Bug and Steel-type—both types are weak to Fire.

Name Origin

Heatmor may be a combination of *heat* and *armor* or *mortar*, as well as a play on *eat more* or *heat more*.

Kuitaran may be a combination of 蟻食 *arikui* (anteater) and *anteater* or *tatara* (a kind of furnace), and possibly a play on 食い

足らん *kuitaran* (has not eaten enough).

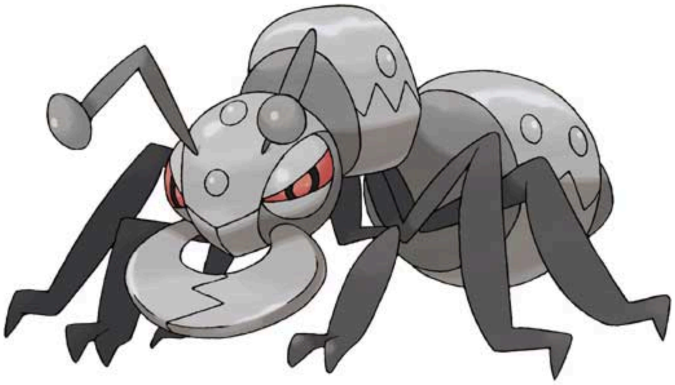
Durant

Iron Ant Pokémon

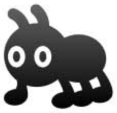
アイアント

Aiant

#0632



Types	**Avg. Height**	**Avg. Weight**
Bug Steel	1′00″ / 0.3 m	72.8 lbs. / 33.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		·

Pokédex Entries

Generation V	
Black	They attack in groups, covering themselves in steel armor to protect themselves from Heatmor.
White	Durant dig nests in mountains. They build their complicated, interconnected tunnels in mazes.
Black 2 **White 2**	Individuals each play different roles in driving Heatmor, their natural predator, away from their

	colony.
Generation VI	
X **Omega Ruby**	Individuals each play different roles in driving Heatmor, their natural predator, away from their colony.
Y **Alpha Sapphire**	They attack in groups, covering themselves in steel armor to protect themselves from Heatmor.
Generation VIII	
Sword	They lay their eggs deep inside their nests. When attacked by Heatmor, they retaliate using their massive mandibles.
Shield	With their large mandibles, these Pokémon can crunch their way through rock. They work together to protect their eggs from Sandaconda.

Sprites

Shiny

Origin

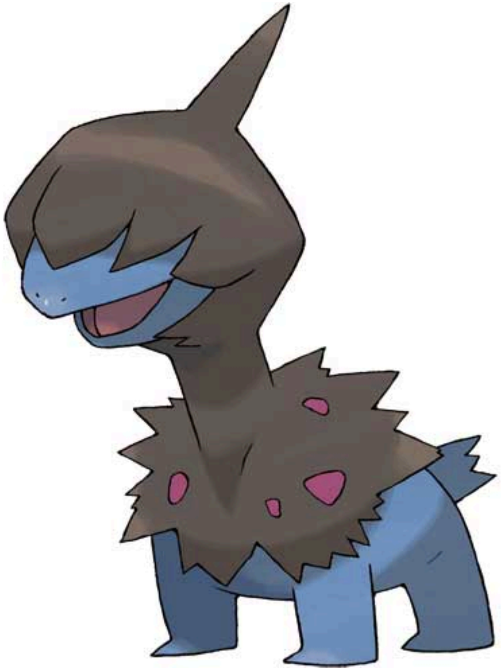
Durant is based on an ant. It may specifically be based on the trap-jaw ant for its prominent jaws, or either the silver spiny sugar ant (*Polyrhachis schlueteri*) or the Saharan silver ant (*Cataglyphis bombycina*) for their silver colorations. Its Steel-type might have been chosen to be weak to its rival anteater Pokémon's type, Heatmor, which is Fire-type and has a tongue made out of flames. Durant's Abilities, Hustle and Truant, may reference scientific researches showing that in an ant colony, some workers will exhibit diligent hard-working behavior while others will showcase lazy behavior.

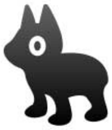
Name Origin

Durant may be a combination of *durable* or *durus* (Latin for hard) and *ant*.

Aiant may be a combination of アイアン *aian* (iron) and *ant*.

Deino Irate Pokémon	モノズ *Monozu*	**#0633**



Types	**Avg. Height**	**Avg. Weight**
Dark Dragon	2′07″ / 0.8 m	38.1 lbs. / 17.3 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

Deino

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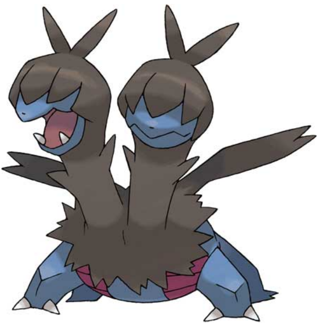
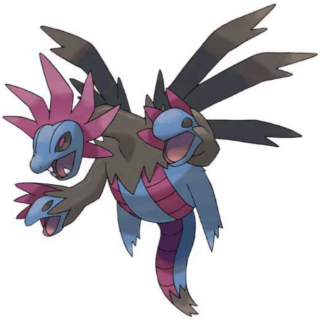


Zweilous

→



Hydreigon

Pokédex Entries

Generation V	
Black	It loves to bite everything! As far as food, it eats anything… It’s dangerous to approach carelessly!
White	They cannot see, so they tackle and bite to learn about their surroundings. Their bodies are covered in wounds.
Black 2 **White 2**	Lacking sight, it’s unaware of its surroundings, so it bumps into things and eats anything that moves.
Generation VI	
X **Omega Ruby**	They cannot see, so they tackle and bite to learn about their surroundings. Their bodies are covered in wounds.
Y **Alpha Sapphire**	Lacking sight, it’s unaware of its surroundings, so it bumps into things and eats anything that moves.
Generation VIII	
Sword	When it encounters something, its first urge is usually to bite it. If it likes what it tastes, it will commit the associated scent to memory.
Shield	Because it can’t see, this Pokémon is constantly biting at everything it touches, trying to keep track of its surroundings.
Generation IX	
Scarlet	It can’t see, so its first approach to examining things is to bite them. You will be covered in wounds until a Deino warms up to you.
Violet	It nests deep inside a cave. Food there is scarce, so Deino will sink its teeth into anything that moves and attempt to eat it.

Sprites

Shiny

Origin

Deino resembles a juvenile dragon or sauropod. Due to its blindness and the fact that it is only found near water in a cave, Deino may also be based on a cave salamander.

Name Origin

Deino may be a combination of *dino* (short for *dinosaur*) and *ein* or *eins* (German for one). It may also derive from δεινός *deinos* (Ancient Greek for terrible), which has been used for the names of dinosaurs and other prehistoric animals such as *Deinosuchus* and *Deinonychus*. Deino is also the name of one of the Graeae, the three sisters in Greek mythology who shared one interchangeable eye, leaving two blind while one could see.

Monozu may be a combination of *mono*- (prefix meaning one) and 頭 *zu* (head).

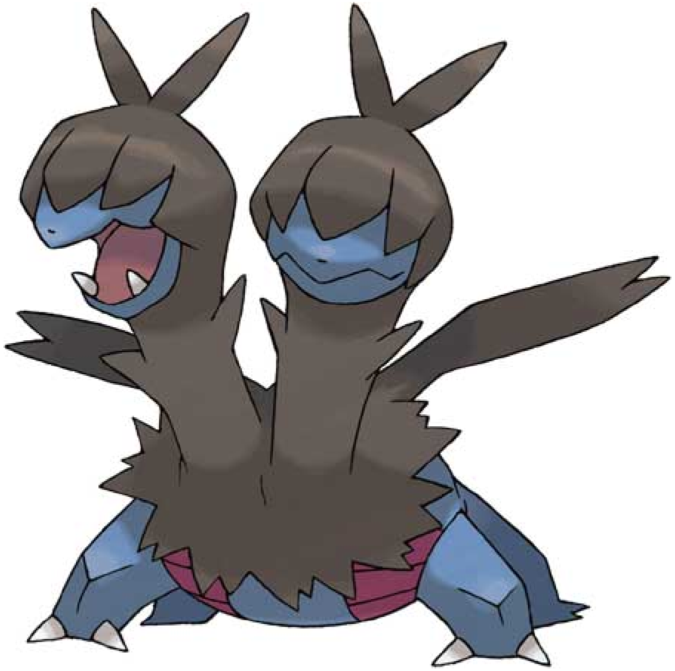
Zweilous

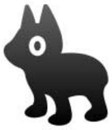
Hostile Pokémon

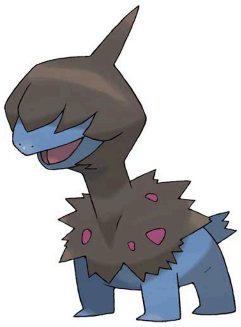
ジヘッド

Dihead

#0634



Types	Avg. Height	Avg. Weight
Dark Dragon	4′07″ / 1.4 m	110.2 lbs. / 50.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		

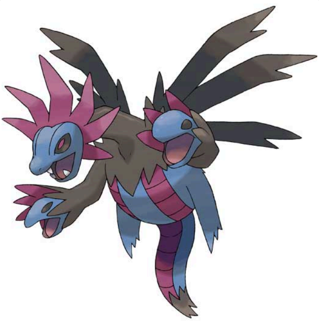


Deino

→

Zweilous

→



Hydreigon

Pokédex Entries

Generation V	
Black	After it has eaten up all the food in its territory, it moves to another area. Its two heads do not get along.
White	Since their two heads do not get along and compete with each other for food, they always eat too much.
Black 2 **White 2**	The two heads do not get along. Whichever head eats more than the other gets to be the leader.
Generation VI	
X **Omega Ruby**	The two heads do not get along. Whichever head eats more than the other gets to be the leader.
Y **Alpha Sapphire**	After it has eaten up all the food in its territory, it moves to another area. Its two heads do not get along.
Generation VIII	
Sword	While hunting for prey, Zweilous wanders its territory, its two heads often bickering over which way to go.
Shield	Their two heads will fight each other over a single piece of food. Zweilous are covered in scars even without battling others.
Generation IX	
Scarlet	The two heads do not get along at all. If you don’t give each head the same amount of attention, they’ll begin fighting out of jealousy.
Violet	The two heads have different likes and dislikes. Because the heads fight with each other, Zweilous gets stronger without needing to rely on others.

Sprites

Shiny

Origin

Zweilous seems to be based on many-headed antagonistic dragons or serpents in various Asian and European mythologies, such as the Yamata no Orochi, the Lernaean Hydra, or the Zmei Gorynych; the latter in particular is known to be deceptive, as well as being described as having green scales, which may inspire Zweilous’s Shiny coloration. Due to its apparent blindness and only being found in caves, Zweilous may also be based on a cave salamander. The tank tread-like markings on Zweilous’s body appears to be a remnant of when its evolutionary line were originally designed after tanks.

Name Origin

Zweilous may be a combination of *zwei* (German for two) and *jealous* (as the heads always fight over food) or *zealous* (reflecting Zweilous's voracious appetite and intensely competitive nature).

Dihead may be a combination of *di-* (Greek prefix for two) or 二 *ji* (two) and *head*.

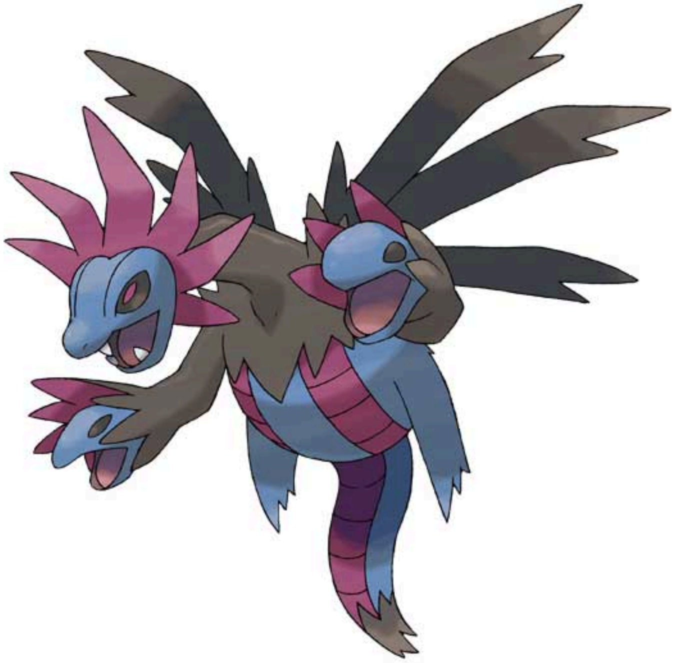
Hydreigon

Brutal Pokémon

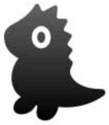
サザンドラ

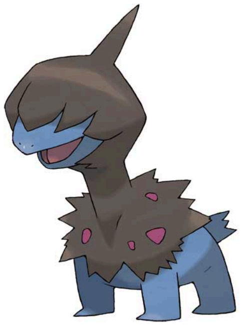
Sazandora

#0635



Types	**Avg. Height**	**Avg. Weight**
Dark Dragon	5′11″ / 1.8 m	352.7 lbs. / 160.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Deino

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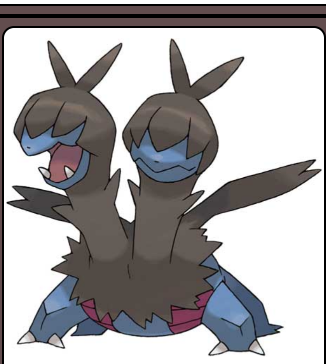


Zweilous

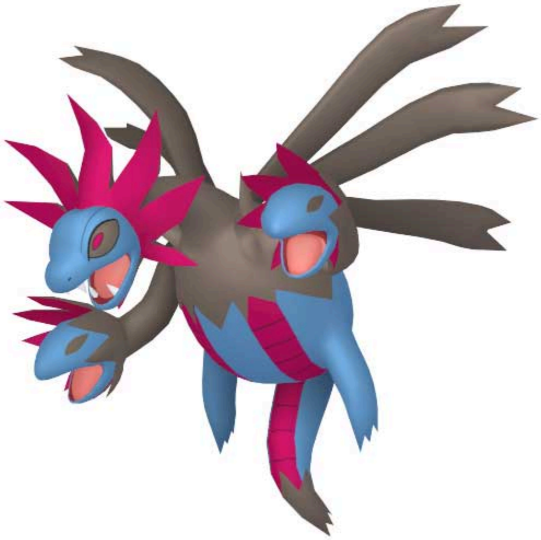
→

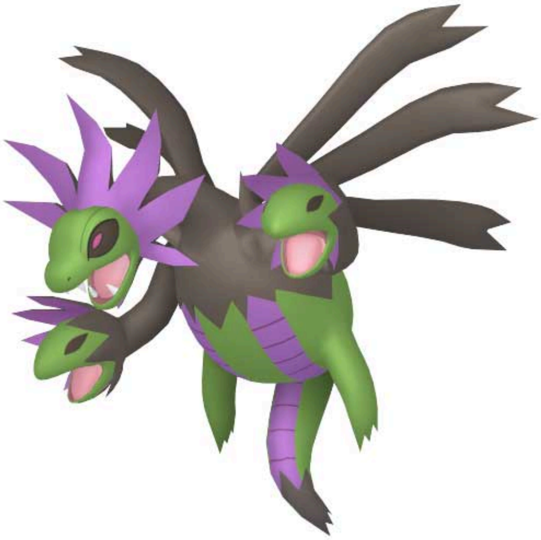
Hydreigon

Pokédex Entries

Generation V	
Black	This brutal Pokémon travels the skies on its six wings. Anything that moves seems like a foe to it, triggering its attack.
White	The heads on its arms lack brains. It destroys and devours everything with its three heads.
Black 2 **White 2**	It responds to movement by attacking. This scary, three-headed Pokémon devours everything in its path!
Generation VI	
X **Omega Ruby**	The heads on their arms do not have brains. They use all three heads to consume and destroy everything.
Y **Alpha Sapphire**	It responds to movement by attacking. This scary, three-headed Pokémon devours everything in its path!
Generation VIII	
Sword	There are a slew of stories about villages that were destroyed by Hydreigon. It bites anything that moves.
Shield	The three heads take turns sinking their teeth into the opponent. Their attacks won’t slow until their target goes down.
New Snap	Hydreigon was very threatening as it guarded the underwater lake where it’s claimed its territory. It has heads on its arms, but apparently those heads can’t think for themselves.
Generation IX	
Scarlet	Only the central head has a brain. It is very intelligent, but it thinks only of destruction.
Violet	It’s said that Hydreigon grew ferocious because people in times long past loathed it, considering it to be evil incarnate and attacking it relentlessly.

Sprites





Shiny

Origin

Hydreigon is based on Yamata no Orochi, a red-eyed, eight-headed dragon or serpent from Japanese mythology. However, compared to Yamata no Orochi, Hydreigon was designed with fewer heads to appear less off-putting, although its wings were designed as a nod to the Orochi’s additional heads. Hydreigon may also incorporate elements from other many-headed antagonistic dragons or serpents in various mythologies, such as the Zmei Gorynych, Lernaean Hydra, Book of Revelation’s Dragon, Zahhak, or the Yelbeghen.

The tank tread-like markings on Hydreigon’s body are remnants of when Hydreigon’s evolutionary line was originally designed after tanks. The presence of smaller brainless heads on top of its arms makes them reminiscent of hand puppets.

Hydreigon evolving at level 64 could be a reference to 1964, the year that the fifth film in the *Godzilla* franchise, *Ghidorah, the Three-Headed Monster*, was released. The titular antagonist of said film is a three-headed dragon.

Name Origin

Hydreigon may be a combination of *hydra*, *drei* (German for three), and *dragon*.

Sazandora may be a combination of 三 *san* (three), さざんがく *sazangaku* (a mnemonic for remembering 3 × 3 = 9), 残忍 *zannin* (brutal) or 残酷 *zankoku* (cruel), and *hydra*. It may also incorporate *dragon*.

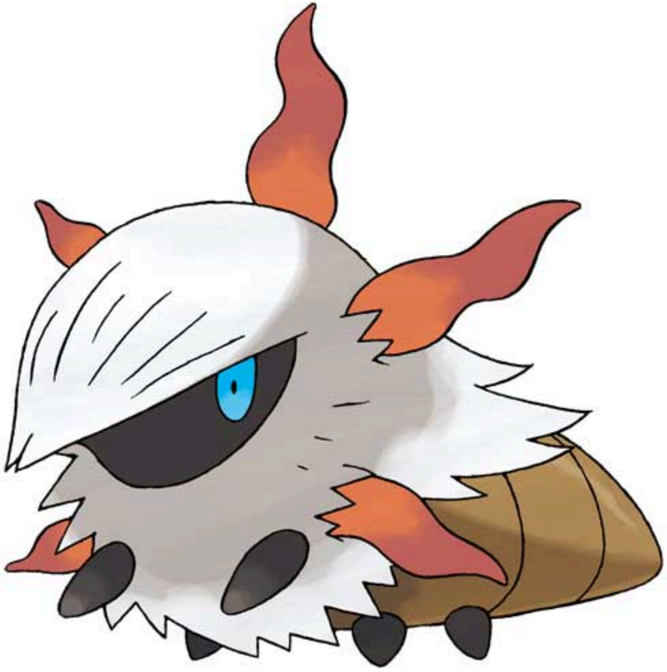
Larvesta

Torch Pokémon

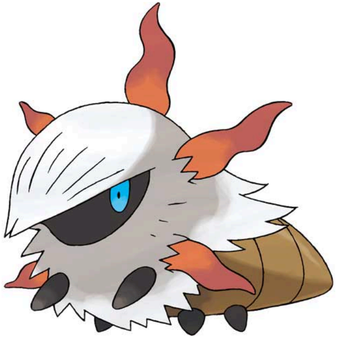
メラルバ

Merlarva

#0636



Types	Avg. Height	Avg. Weight
Bug Fire	3′07″ / 1.1 m	63.5 lbs. / 28.8 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		



Larvesta

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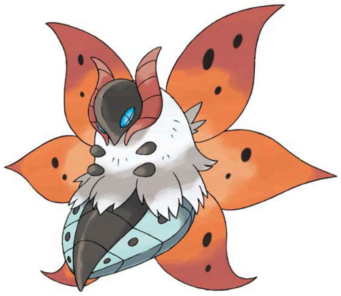


Volcarona

Pokédex Entries

Generation V	
Black	This Pokémon was believed to have been born from the sun. When it evolves, its entire body is engulfed in flames.
White	The base of volcanoes is where they make their homes. They shoot fire from their five horns to repel attacking enemies.
Black 2 **White 2**	Said to have been born from the sun, it spews fire from its horns and encases itself in a cocoon of fire when it evolves.
Generation VI	
X **Omega Ruby**	Said to have been born from the sun, it spews fire from its horns and encases itself in a cocoon of fire when it evolves.
Y **Alpha Sapphire**	The base of volcanoes is where they make their homes. They shoot fire from their five horns to repel attacking enemies.
Generation VII	
Ultra Sun	When battling opponents, it sprays fire from its five horns. The max temperature of the flames can reach nearly 5,500 degrees Fahrenheit.
Ultra Moon	It protects itself with flame. Long years ago, people believed Larvesta had a nest on the sun.
Generation VIII	
Sword	The people of ancient times believed that Larvesta fell from the sun.
Shield	Larvesta’s body is warm all over. It spouts fire from the tips of its horns to intimidate predators and scare prey.
Generation IX	
Scarlet	This Pokémon was called the Larva That Stole the Sun. The fire Larvesta spouts from its horns can cut right through a sheet of iron.
Violet	In ancient times, Larvesta was worshiped as the emissary of the sun. However, it was also viewed

	as a burden since it often caused forest fires.
Pokopia	The people of ancient times believed that Larvesta fell from the sun.

Sprites

Shiny

Origin

Larvesta is based on a moth larva. Bearing some resemblance to the Valais Blacknose sheep, its design may be a visual pun on “woolly worm”, another name for a tiger moth larva. Its five horns, individually curved similarly to those of the Valais Blacknose, could reference a halo or aureole, sun rays, or the *Daimonji*. The bare lower body may evoke a moth pupa or a sheared sheep. Its appearance—especially the red growths around its body—also references the Tower of the Sun, a famed Japanese monument. Its overall body shape may be based on a torch or cigar.

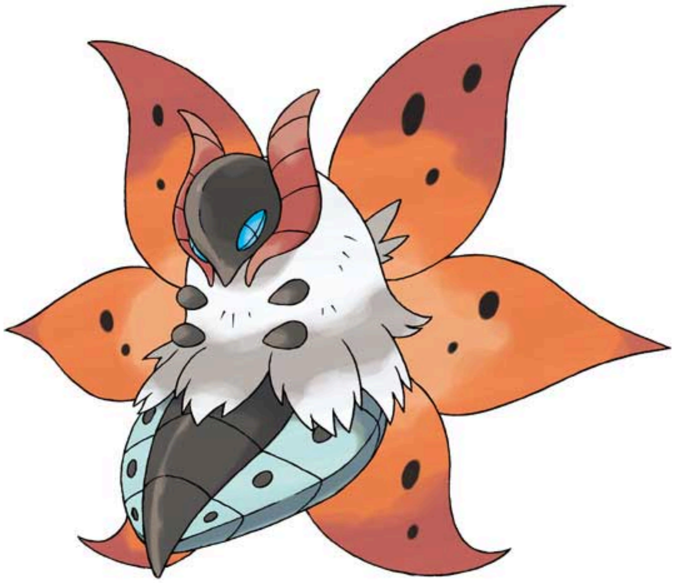
Furthermore, it and Volcarona may draw from legends of the phoenix born from a worm, as described in medieval Christian texts. Given Alder and Volcarona’s potential connections to Christ and Larvesta’s visual similarities to Arceus, its design may simultaneously play on “Lamb of God” and reference Psalm 22:6, comparing Christ to a worm in Christian interpretation. Larvesta’s lore of being born/falling from the sun may allude to Phaethon, son of the Greek sun god, who fell from his father’s solar chariot.

Name Origin

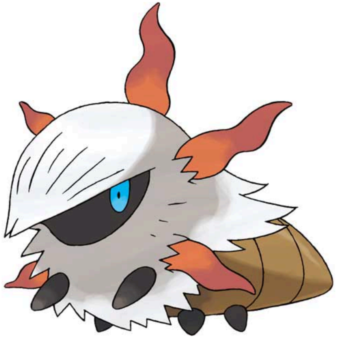
Larvesta may be a combination of *larva* and *Vesta* (Roman goddess of the hearth and home, symbolised and represented by an eternally-burning fire located in her temple). It may also involve *lava*.

Merlarva may be a combination of めらめら *meramera* (onomatopoeia for flaring) and *larva*.

Volcarona Sun Pokémon	**ウルガモス** *Ulgamoth*	**#0637**



Types	Avg. Height	Avg. Weight
Bug Fire	5′03″ / 1.6 m	101.4 lbs. / 46.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Larvesta

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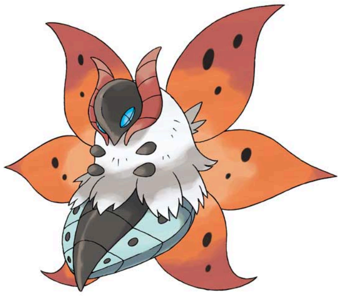


Volcarona

Pokédex Entries

Generation V	
Black	When volcanic ash darkened the atmosphere, it is said that Volcarona’s fire provided a replacement for the sun.
White	A sea of fire engulfs the surroundings of their battles, since they use their six wings to scatter their ember scales.
Black 2 **White 2**	Thought to be an embodiment of the sun, it appeared during a bitterly cold winter and saved Pokémon from freezing.
Generation VI	
X **Omega Ruby**	A sea of fire engulfs the surroundings of their battles, since they use their six wings to scatter their ember scales.
Y **Alpha Sapphire**	When volcanic ash darkened the atmosphere, it is said that Volcarona’s fire provided a replacement for the sun.
Generation VII	
Ultra Sun	As it flies, it scatters its flaming scales. It was feared by ancient people, who referred to it as “the rage of the sun.”
Ultra Moon	According to legends, it was hatched from a flaming cocoon to save people and Pokémon that were suffering from the cold.
Generation VIII	
Sword	Volcarona scatters burning scales. Some say it does this to start fires. Others say it’s trying to rescue those that suffer in the cold.
Shield	This Pokémon emerges from a cocoon formed of raging flames. Ancient murals depict Volcarona as a deity of fire.
New Snap	It never occurred to me that there would be two Illumina Pokémon on Voluca Island. It looked like the Volcarona were talking to each other as they flew. I wonder what they were saying.
Generation IX	

Scarlet	Its burning body causes it to be unpopular in hot parts of the world, but in cold ones, Volcarona is revered as an embodiment of the sun.
Violet	This Pokémon scatters burning scales. Most of the danger of these scales is not in their heat—it’s in the way they rob the surrounding air of oxygen.
Pokopia	Its burning body causes it to be unpopular in hot parts of the world, but in cold ones, Volcarona is revered as an embodiment of the sun.

Sprites

Shiny

Origin

Volcarona may be based on the garden tiger moth (火取蛾 *fire tiger moth*), the insect most commonly associated with the Japanese proverb 飛んで火にいる夏の虫 (*the summer insect that flies into the fire*), and various solar deities. Its wings resembling tiger lily petals (as well as the sun and sunspots) may play on the blue water-lily, an Egyptian symbol of the sun and rebirth associated with Nefertem and Hathor, Volcarona's antennae resembling the horns of the latter. Its eyes resemble sun crosses.

Its six, flame-colored wings may also draw inspiration from seraphim, especially St. Francis' Seraph-Christ. This may allude Clymene moth (*Haploa clymene*), a cross-bearing tiger moth of North America sometimes dubbed the *crucifix moth* or *Jesus moth* and may be tied to Alder's earlier, "Christ-like" design. The species name derives from the Greek nymph Clymene, lover of Helios, linking back to solar deities.

Furthermore, it and Larvesta may draw from legends of the phoenix born from a worm, as described in medieval Christian texts.

Name Origin

Volcarona may be a combination of *volcano* or *Vulcan* (Roman god of fire and volcanoes) and *corona*, referring to its Fire type and status as the Sun Pokémon.

Ulgamoth may be a combination of ウルカヌス *Urukanusu* (Vulcanus), 蛾 *ga* (moth), and *moth*.

Legendary: Swords of Justice

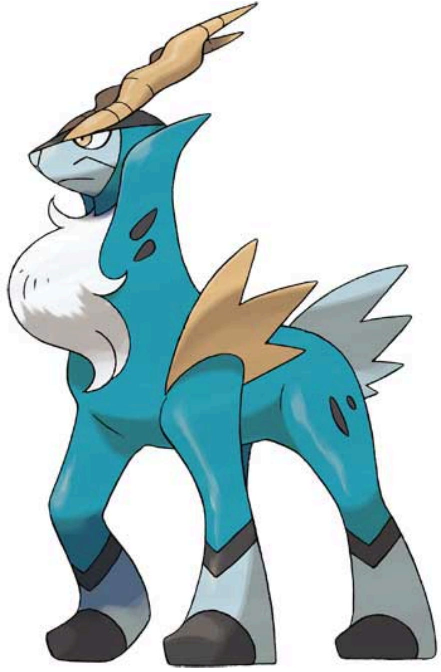
Cobalion

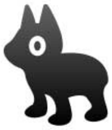
Iron Will Pokémon

コバルオン

Cobalon

#0638



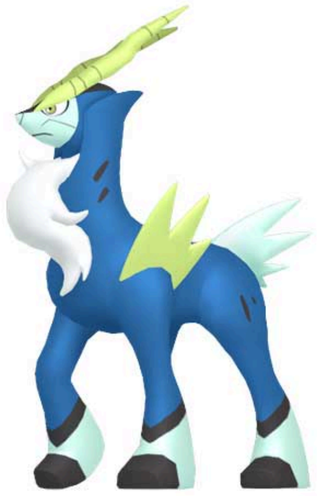
Types	Avg. Height	Avg. Weight
Steel Fighting	6′11″ / 2.1 m	551.2 lbs. / 250.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		

Pokédex Entries

Generation V	
Black	This legendary Pokémon battled against humans to protect Pokémon. Its personality is calm and composed.
White	It has a body and heart of steel. Its glare is sufficient to make even an unruly Pokémon obey it.

Black 2 **White 2**	It has a body and heart of steel. It worked with its allies to punish people when they hurt Pokémon.
Generation VI	
X **Omega Ruby**	It has a body and heart of steel. Its glare is sufficient to make even an unruly Pokémon obey it.
Y **Alpha Sapphire**	It has a body and heart of steel. It worked with its allies to punish people when they hurt Pokémon.
Generation VIII	
Sword	This Pokémon appears in a legend alongside Terrakion and Virizion, fighting against humans in defense of the Unova region’s Pokémon.
Shield	From the moment it’s born, this Pokémon radiates the air of a leader. Its presence will calm even vicious foes.
Generation IX	
Legends: Z-A	It has a body and heart of steel. One glare from Cobalion can bring even the most ferocious of Pokémon to heel.

Sprites



Shiny

Origin

Cobalion is based on the character of Athos from the novel *The Three Musketeers*. Like Athos, Cobalion is the oldest and the *de facto* leader of the group. Appearance wise, like the others of its quartet, it resembles certain ungulates, most notably the markhor (a type of goat), the stag, and some species of antelopes such as the greater kudu or common eland. Like the other members of its trio, its nose is shaped like that of a sheep or goat.

Cobalion’s Steel typing may reference Athos’s title of “Count de la Fère”, punning on *fer*, French for iron.

Name Origin

Cobalion and Cobalon may be a combination of *cobalt* (referring to the metal and the color of cobalt blue) and possibly *champion*.

Legendary: Swords of Justice

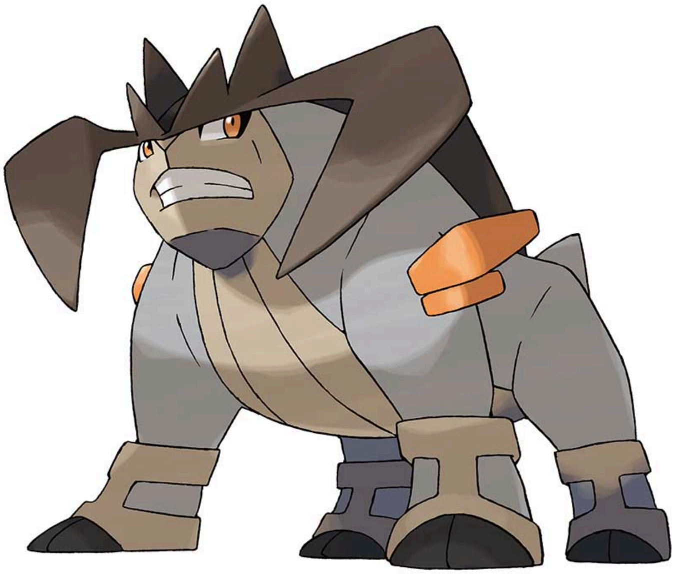
Terrakion

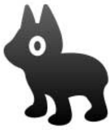
Cavern Pokémon

テラキオン

Terrakion

#0639



Types	**Avg. Height**	**Avg. Weight**
Rock Fighting	6′03″ / 1.9 m	573.2 lbs. / 260.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		●

Pokédex Entries

Generation V	
Black	This Pokémon came to the defense of Pokémon that had lost their homes in a war among humans.
White	Its charge is strong enough to break through a giant castle wall in one blow. This Pokémon is spoken of in legends.

Black 2 **White 2**	Spoken of in legend, this Pokémon used its phenomenal power to destroy a castle in its effort to protect Pokémon.
Generation VI	
X **Omega Ruby**	Its charge is strong enough to break through a giant castle wall in one blow. This Pokémon is spoken of in legends.
Y **Alpha Sapphire**	Spoken of in legend, this Pokémon used its phenomenal power to destroy a castle in its effort to protect Pokémon.
Generation VIII	
Sword	It has phenomenal power. It will mercilessly crush anyone or anything that bullies small Pokémon.
Shield	In Unovan legend, Terrakion battled against humans in an effort to protect other Pokémon.
Generation IX	
Legends: Z-A	It charges with enough force to break through a giant castle wall in one blow. This Pokémon is spoken of in legends.

Sprites

Shiny

Origin

Terrakion is based on the character of Porthos from the novel *The Three Musketeers*. Like Porthos, Terrakion is the heaviest, largest, and strongest member of the trio. It also has traits of bighorn sheep and oxen, with the charging behavior of bulls. Like the other members of its trio, its nose resembles that of a sheep, goat, or other hooved animal. Its horns are modeled after axes.

Terrakion’s Rock typing may reference Porthos’s surname of “du Vallon de Bracieux de Pierrefonds”, which contains *pierre*, French for stone.

Name Origin

Terrakion may be a combination of *terracotta* (brownish-orange color named after the clay-based terracotta earthenware whose name is Italian for “baked earth”) and possibly *takin* and *champion*.

Legendary: Swords of Justice

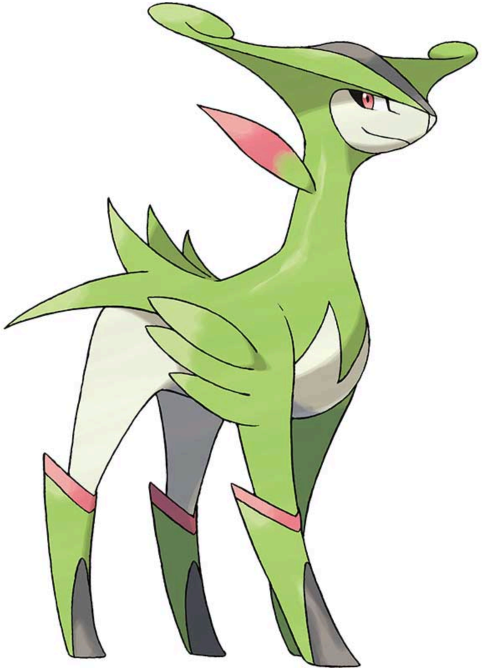
Virizion

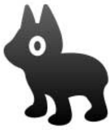
Grassland Pokémon

ビリジオン

Virizion

#0640



Types	**Avg. Height**	**Avg. Weight**
Grass Fighting	6′07″ / 2.0 m	440.9 lbs. / 200.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		

Pokédex Entries

Generation V	
Black	This Pokémon fought humans in order to protect its friends. Legends about it continue to be passed down.

White	Its head sprouts horns as sharp as blades. Using whirlwind-like movements, it confounds and swiftly cuts opponents.
Black 2 **White 2**	Legends say this Pokémon confounded opponents with its swift movements.
Generation VI	
X **Omega Ruby**	Its head sprouts horns as sharp as blades. Using whirlwind-like movements, it confounds and swiftly cuts opponents.
Y **Alpha Sapphire**	Legends say this Pokémon confounded opponents with its swift movements.
Generation VIII	
Sword	A legend tells of this Pokémon working together with Cobalion and Terrakion to protect the Pokémon of the Unova region.
Shield	It darts around opponents with a flurry of quick movements, slicing them up with its horns.
Generation IX	
Legends: Z-A	It confounds opponents with its quick movement, darting around them like a whirlwind as it carves them up mercilessly with its sharp horns.

Sprites

Shiny

Origin

Virizion is based on the character of Aramis from the novel *The Three Musketeers*. Like Aramis, it is the best at swordplay. Aramis in the novels was also the most feminine, vain, and romantic—qualities that Virizion possesses relative to its comrades. The shape of its head overall resembles a tricorne hat, commonly worn by Spanish and French musketeers in the 17th and 18th centuries. It physically resembles antelopes, such as the gerenuk or other species of gazelle. It may also be based on a stag. Like its comrades, its nose resembles that of a sheep or a goat.

Virizion's Grass typing may reference Aramis's real name of "René d'Herblay", which contains *herb*.

Name Origin

Virizion may be a combination of *viridian* (blue-green color produced by a pigment of chromium(III) oxide) and possibly *champion*.

Legendary: Forces of Nature

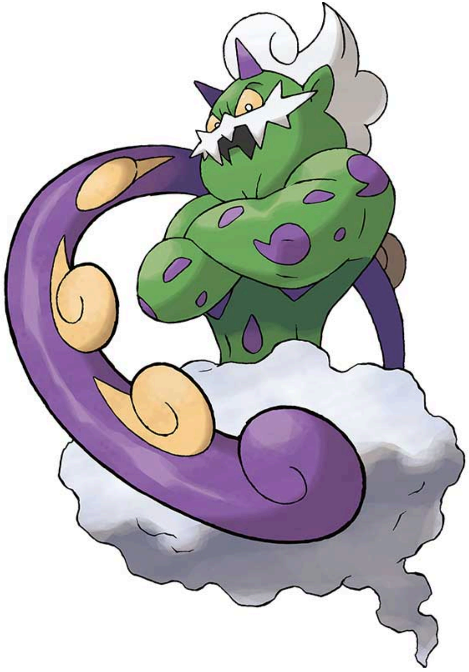
Tornadus

Cyclone Pokémon

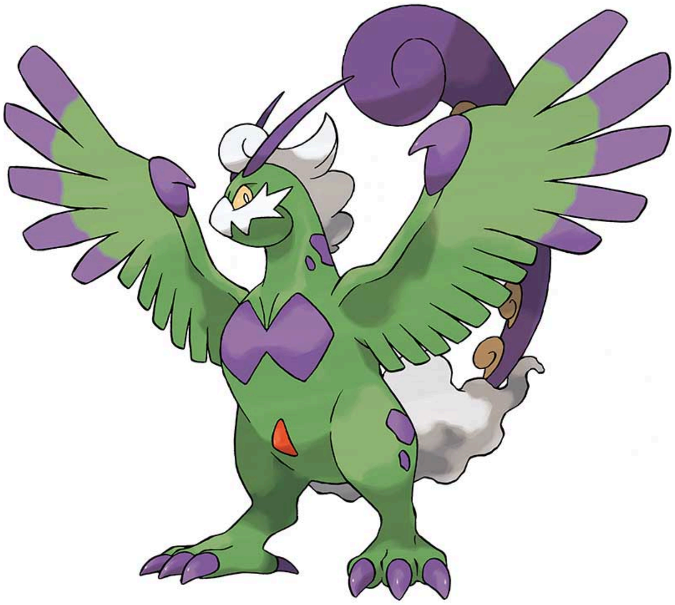
トルネロス

Tornelos

#0641



Incarnate Forme



Therian Forme

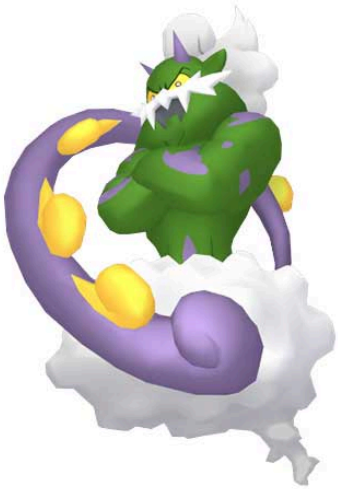
Types	Avg. Height	Avg. Weight
Flying	4′11″ / 1.5 m Incarnate Forme 4′07″ / 1.4 m Therian Forme	138.9 lbs. / 63.0 kg
Gender Ratio	**Shape**	**Footprint**
100% male		—

Pokédex Entries

Generation V	
Black	The lower half of its body is wrapped in a cloud of energy. It zooms through the sky at 200 mph.
White	Tornadus expels massive energy from its tail, causing severe storms. Its power is great enough to blow houses away.
Black 2 **White 2**	In every direction it flies, creating winds so powerful, they blow everything away.
Generation VI	
X **Omega Ruby**	The lower half of its body is wrapped in a cloud of energy. It zooms through the sky at 200 mph.
Y **Alpha Sapphire**	Tornadus expels massive energy from its tail, causing severe storms. Its power is great enough to blow houses away.
Generation VIII	
Legends: Arceus	**Incarnate Forme:** This storm-stirring Pokémon is said to cause the seasons to turn by whipping up the air. I suspect its humanlike form to be a false one. **Therian Forme:** An example of what is known as a “form change,” though I suspect this strange avian

guise to be Tornadus’s true form. Tornadus has been sighted crossing the ocean while in this form.

Sprites



Incarnate Forme

Shiny Incarnate Forme

Therian Forme

Shiny Therian Forme

Origin

In Incarnate Forme, Tornadus is based on Fūjin, the *kami* of wind. It may also have drawn some inspiration from djinn or an Anemoi. For the latter it may be specifically inspired by the north wind Boreas, who brings the winter, which is shown in the Pokémon's signature move, Bleakwind Storm.

In Therian Forme, Tornadus resembles a bird of prey; it is mostly similar to an eagle, vulture, or other large avian species. It is also loosely inspired by the Vermilion Bird (Chinese: 朱雀 *Zhūquè*) of the Chinese Four Symbols. It may also draw inspiration from other avian mythological figures, such as Huītzilōpōchtli, a god from the Aztec mythology that resembles a hummingbird; or from Garuda, a mythical birdlike creature with both zoomorphic and anthropomorphic features.

Name Origin

Tornadus and Tornelos may be a combination of *tornado* and *Aeolus* (ruler of the winds in Greek mythology; also spelled Αἴολος *Aiolos*).

Legendary: Forces of Nature

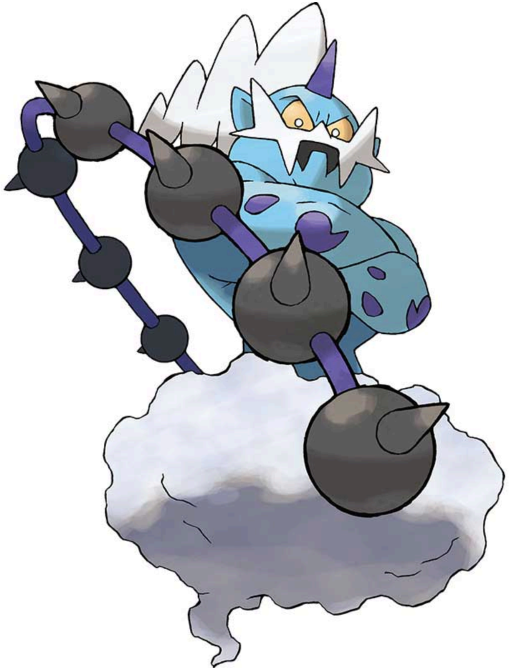
Thundurus

Bolt Strike Pokémon

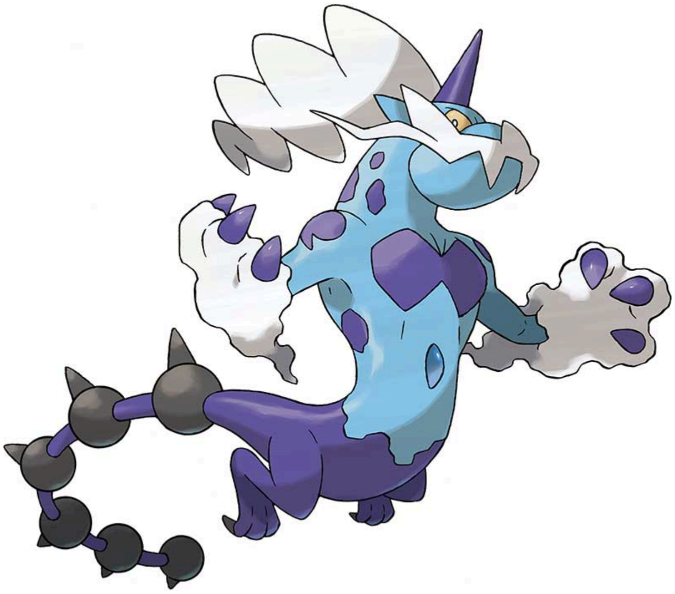
ボルトロス

Voltolos

#0642



Incarnate Forme



Therian Forme

Types	Avg. Height	Avg. Weight
Electric Flying	4′11″ / 1.5 m Incarnate Forme 9′10″ / 3.0 m Therian Forme	134.5 lbs. / 61.0 kg
Gender Ratio	**Shape**	**Footprint**
100% male		—

Pokédex Entries

Generation V	
Black	Countless charred remains mar the landscape of places through which Thundurus has passed.
White	The spikes on its tail discharge immense bolts of lightning. It flies around the Unova region firing off lightning bolts.
Black 2 **White 2**	As it flies around, it shoots lightning all over the place and causes forest fires. It is therefore disliked.
Generation VI	
X **Omega Ruby**	The spikes on its tail discharge immense bolts of lightning. It flies around the Unova region firing off lightning bolts.
Y **Alpha Sapphire**	As it flies around, it shoots lightning all over the place and causes forest fires. It is therefore disliked.
Generation VIII	
Legends: Arceus	**Incarnate Forme:** They say this wielder of electricity has waged war with its nemesis, Tornadus, since time immemorial. The lightning bolts it hurls pierce the very earth and enrich the soil.

Therian Forme: Quick as a flash, it materializes out of nowhere. It pulverizes foes into nothingness with showers of devastatingly powerful lightning bolts launched from the string of orbs on its tail.

Sprites

Incarnate Forme

Shiny Incarnate Forme

Therian Forme

Shiny Therian Forme

Origin

In Incarnate Forme, Thundurus is based on Raijin, the *kami* of thunder and lightning. It may also have drawn some inspiration from djinn or an Anemoi. For the latter it may be specifically inspired by the south wind Notus, who brings summer storms, which is shown in the Pokémon's connection to lightning and its signature move, Wildbolt Storm.

In Therian Forme, Thundurus most closely resembles reptiles such as serpents or dragons. It is also loosely inspired by the Azure Dragon (Chinese: 青龍 *Qīnglóng*) of the Chinese Four Symbols. This inspiration is alluded to in Pokémon Legends: Arceus; the Azure Dragon represents the east, and in Hisui, Thundurus roams the eastern Cobalt Coastlands area. Additionally, Thundurus may be based on the Qilin, a mythical creature from East Asia described as having a horn on its forehead and occasionally associated with lightning.

Name Origin

Thundurus may be derived from *thunderous* and possibly *Aeolus* (ruler of the winds in Greek mythology).

Voltolos may be a combination of *volt* and Αἴολος *Aiolos* (Greek name for Aeolus).

Legendary: Tao Trio

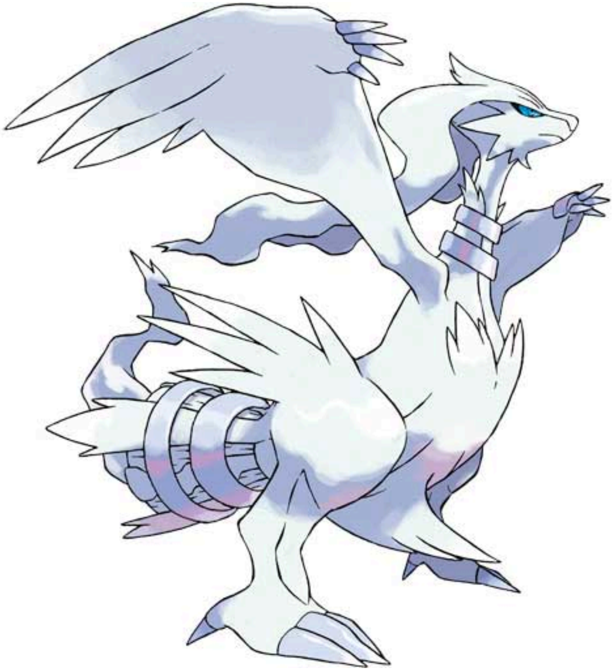
Reshiram

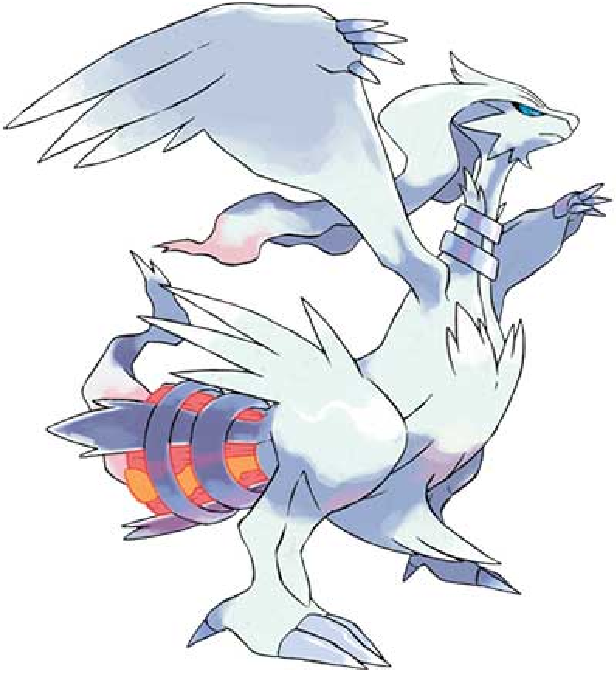
Vast White Pokémon

レシラム

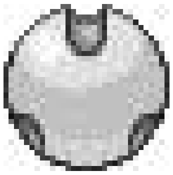
Reshiram

#0643

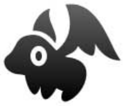




Overdrive Mode



Reshiram’s dormant form, the Light Stone

Types	**Avg. Height**	**Avg. Weight**
Dragon Fire	10′06″ / 3.2 m	727.5 lbs. / 330.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		

Pokédex Entries

Generation V	
Black	This Pokémon appears in legends. It sends flames into the air from its tail, burning up everything around it.
White	When Reshiram’s tail flares, the heat energy moves the atmosphere and changes the world’s weather.
Black 2 **White 2**	This legendary Pokémon can scorch the world with fire. It helps those who want to build a world of truth.
Generation VI	
X **Omega Ruby**	This legendary Pokémon can scorch the world with fire. It helps those who want to build a world of truth.
Y	When Reshiram’s tail flares, the heat energy moves the atmosphere and changes the world’s

Alpha Sapphire	weather.
Generation VIII	
Sword	Flames spew from its tail as it flies through the sky like a jet airplane. It’s said that this Pokémon will scorch the world.
Shield	According to myth, if people ignore truth and let themselves become consumed by greed, Reshiram will arrive to burn their kingdoms down.

Sprites

Shiny

Origin

Reshiram and its counterpart, Zekrom, appear to be based on the concept of yin and yang in Taoism, directly referenced by Reshiram's Japanese category name: はくようポケモン *White Yang Pokémon*. Reshiram's design was made to be light, airy, graceful, and feminine, to contrast Zekrom's tough and masculine design. Its feminine design, however, contrasts the traditionally masculine characterization of yang in Taoism. Also, in both versions of the fourteenth movie, it speaks with a distinctly male voice. Its tail, the center point of its design, is based on an electric turbine, although in contrast to Zekrom's tail, it more closely resembles a torch.

Reshiram in its Light Stone form may take inspiration from the Jewish concepts of Urim and Thummim (possibly translated as "light and perfection"). In pop culture, they are commonly depicted as a white and black stone. Its association with truth would align with the idea of light.

Appearance-wise, it resembles a wyvern with characteristics of other animals, such as birds, pterosaurs, and canines. The crest on its head and its feathers resemble smoke trails, as well as white fire, which can burn up to temperatures of 1,500 °C (2,730 °F). The mythology about how Zekrom and Reshiram came about, regarding two brothers infighting, also bears some similarities to Romulus and Remus or Cain and Abel. There is also some resemblance to the Zoroastrian belief of two equally powerful deities, one representing light and truth, and the other representing lies and darkness. In this case, Reshiram can resemble Ahura Mazda, due to its light and winged appearance, and the fact that it sided with truth, but also the fact that it is a Fire-type Pokémon, and Ahura Mazda was associated with fire. It may also draw from folkloric depictions of dragons, in that its appearance may be inspired by the white dragon of England, and its association with fire may also be a reference to how dragons are associated with fire in Western folklore.

Name Origin

Reshiram is derived from 白 *shiro* (white). Ken Sugimori has also stated that *Re* was used because it was a softer sound than Zekrom’s *Ze*, as Reshiram is a less physically powerful character.

Legendary: Tao Trio

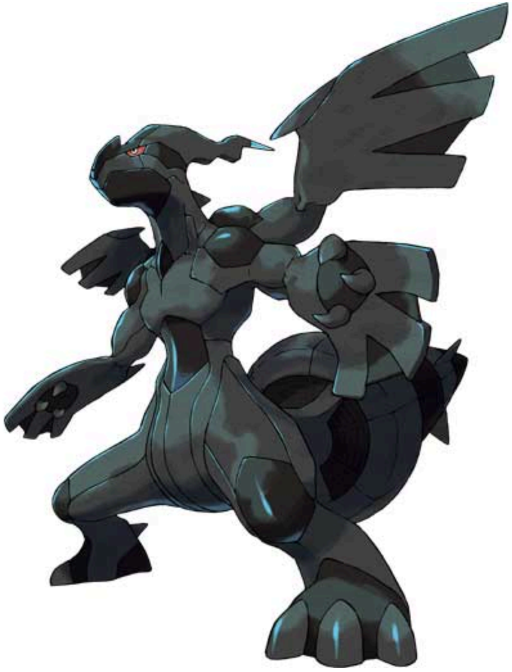
Zekrom

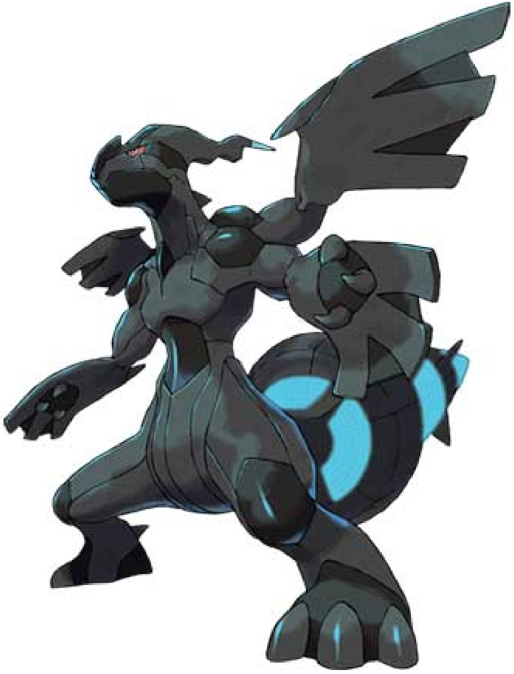
Deep Black Pokémon

ゼクロム

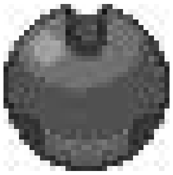
Zekrom

#0644

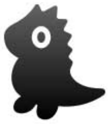




Overdrive Mode



Zekrom’s dormant form, the Dark Stone

Types Dragon Electric	**Avg. Height** 9′06″ / 2.9 m	**Avg. Weight** 760.6 lbs. / 345.0 kg
Gender Ratio Unknown	**Shape** 	**Footprint**

Pokédex Entries

Generation V	
Black	Concealing itself in lightning clouds, it flies throughout the Unova region. It creates electricity in its tail.
White	This Pokémon appears in legends. In its tail, it has a giant generator that creates electricity.
Black 2 **White 2**	This legendary Pokémon can scorch the world with lightning. It assists those who want to build an ideal world.
Generation VI	
X **Omega Ruby**	This legendary Pokémon can scorch the world with lightning. It assists those who want to build an ideal world.
Y **Alpha Sapphire**	Concealing itself in lightning clouds, it flies throughout the Unova region. It creates electricity in its tail.

Generation VIII	
Sword	When the interior part of its tail spins like a motor, Zekrom can generate many bolts of lightning to blast its surroundings.
Shield	Mythology tells us that if people lose the righteousness in their hearts, their kingdoms will be razed by Zekrom's lightning.

Sprites

Shiny

Origin

Zekrom and its counterpart, Reshiram, appear to be based on the concept of yin and yang in Taoism, directly referenced by Zekrom's Japanese category name: こくいんポケモン Black Yin Pokémon. Zekrom's design was made to be tough and masculine, to contrast Reshiram's light, airy, graceful, and feminine design. Its masculine design, however, contrasts the traditionally feminine characterization of yin in Taoism. Its tail, the center point of its design, is based on an electric turbine.

Zekrom in its Dark Stone form may take inspiration from the Jewish concepts of Urim and Thummim (possibly translated as "light and perfection"). In pop culture, they are commonly depicted as a white and black stone. Its association with ideals would align with the idea of perfection.

Appearance-wise, it appears to be based on a European dragon and somewhat resembles a mid-sized to large theropod dinosaur, such as *Allosaurus* or *Tyrannosaurus*. The crest on its head seems to be based on a thundercloud; likewise, its black coloration seems to be a reference to such clouds as well as the darkened skies during thunderstorms. The mythology about how Zekrom and Reshiram came about, regarding two brothers infighting, also bears some similarities to Romulus and Remus or Cain and Abel. There is also some resemblance to the Zoroastrian belief of two equally powerful deities, one representing light and truth, and the other representing lies and darkness. In this case, Zekrom can be taken to resemble Angra Mainyu, as opposed to Reshiram resembling Ahura Mazda, although Zekrom is not evil; rather it is an equally powerful opposing Legendary Pokémon. Its association with lightning may be a reference to any number of dragons in contemporary media that possess electrical powers, such as lightning breath or electrokinesis.

Name Origin

Zekrom is derived from 黒 *kuro* (black). Ken Sugimori has also stated that *Ze* was used because it was a harder, stronger sound than Reshiram's *Re*, as Zekrom is a "powerful, strong character."

Legendary: Forces of Nature

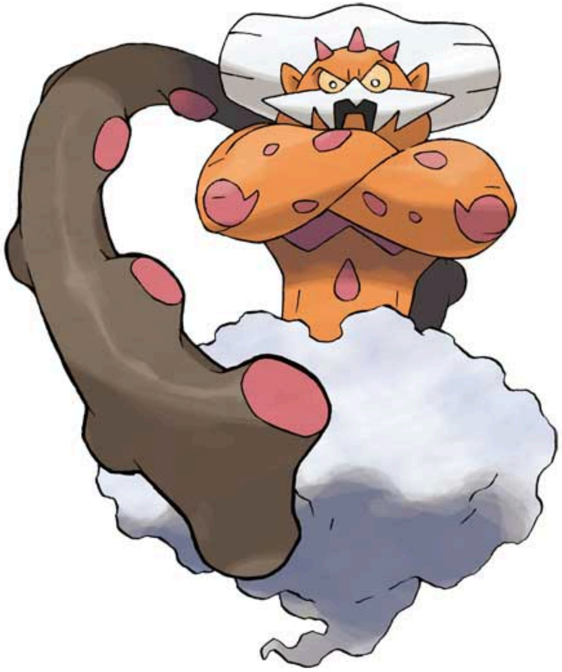
Landorus

Abundance Pokémon

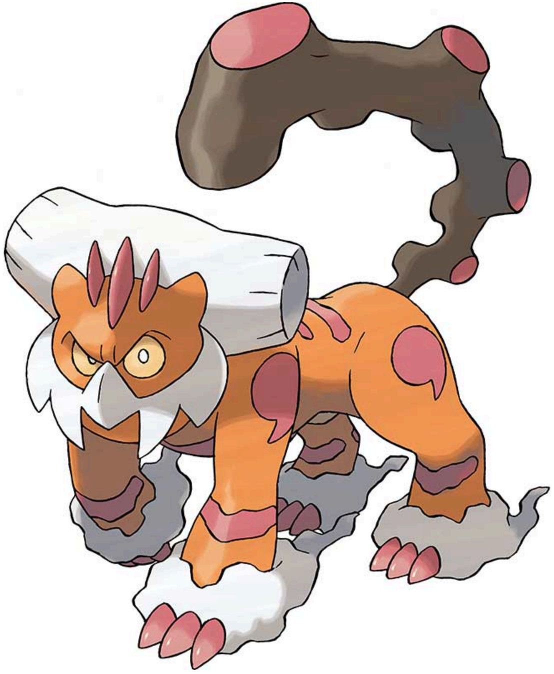
ランドロス

Landlos

#0645



Incarnate Forme



Therian Forme

Types	Avg. Height	Avg. Weight
Ground Flying	4′11″ / 1.5 m Incarnate Forme 4′03″ / 1.3 m Therian Forme	149.9 lbs. / 68.0 kg
Gender Ratio	**Shape**	**Footprint**
100% male		—

Pokédex Entries

Generation V	
Black	Lands visited by Landorus grant such bountiful crops that it has been hailed as “The Guardian of the Fields.”
White	The energy that comes pouring from its tail increases the nutrition in the soil, making crops grow to great size.
Black 2 **White 2**	From the forces of lightning and wind, it creates energy to give nutrients to the soil and make the land abundant.
Generation VI	
X **Omega Ruby**	Lands visited by Landorus grant such bountiful crops that it has been hailed as “The Guardian of the Fields.”
Y **Alpha Sapphire**	From the forces of lightning and wind, it creates energy to give nutrients to the soil and make the land abundant.
Generation VIII	
Legends: Arceus	**Incarnate Forme:** When the incarnations of wind and of lightning clash, Landorus arrives to quell the conflict. After the tempests and thunderbolts abate, the land is sure to be blessed with bountiful

	harvests. **Therian Forme:** Landorus soars through the sky in this form, bestowing plentiful harvests upon the land and earning the people’s reverence. It can traverse the whole of Hisui in a mere couple of hours.

Sprites

Incarnate Forme

Shiny Incarnate Forme

Therian Forme

Shiny Therian Forme

Origin

In Incarnate Forme, Landorus is based on a deity of the land; perhaps specifically Inari Ōkami, the *kami* of fertility and agriculture. It may also have drawn some inspiration from djinn or an Anemoi. For the latter it may be specifically inspired by the east wind Eurus, who is sometimes depicted with crops and said to bring dry winds (connected with Landorus's signature move, Sandsear Storm); or the southeast wind Apeliotes, who is often depicted carrying fruit and grain.

In Therian Forme, Landorus mostly resembles a predatory mammal, such as a tiger or other large feline. It is also loosely inspired by the White Tiger (Chinese: 白虎 *Báihǔ*) of the Chinese Four Symbols. This inspiration is alluded to in Pokémon Legends: Arceus; the White Tiger represents the west, and in Hisui, Landorus roams the western Obsidian Fieldlands area. The White Tiger also represents autumn and the Metal element, which is associated with harvests and dryness among other things, similarly to Landorus. Additionally, Landorus may draw inspirations from Tezcatlipoca or Tepēyōllōtl, gods from the Aztec mythology that resemble a jaguar.

Name Origin

Landorus and Landlos may be a combination of *land* and *Aeolus* (ruler of the winds in Greek mythology; also spelled Αἴολος *Aiolos*).

Legendary: Tao Trio

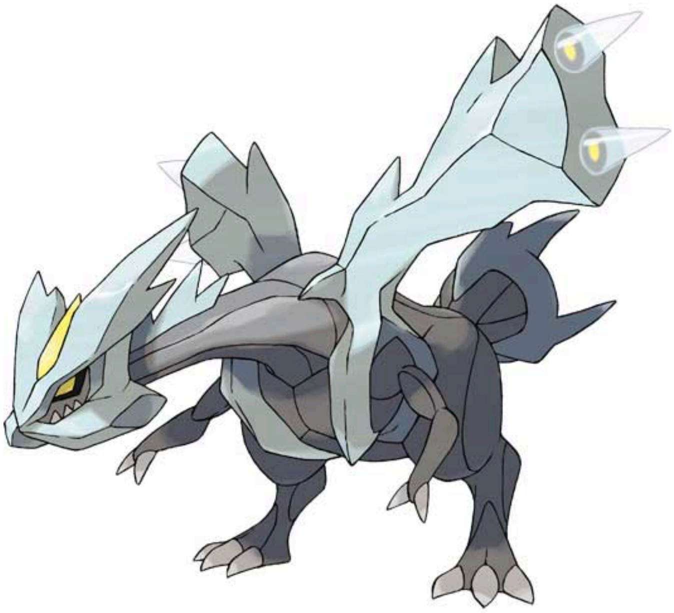
Kyurem

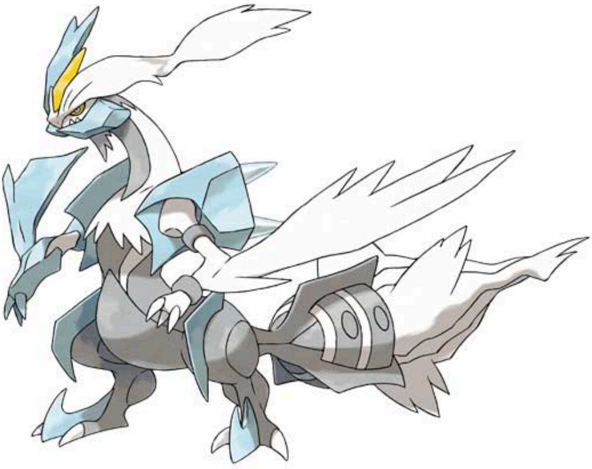
Boundary Pokémon

キュレム

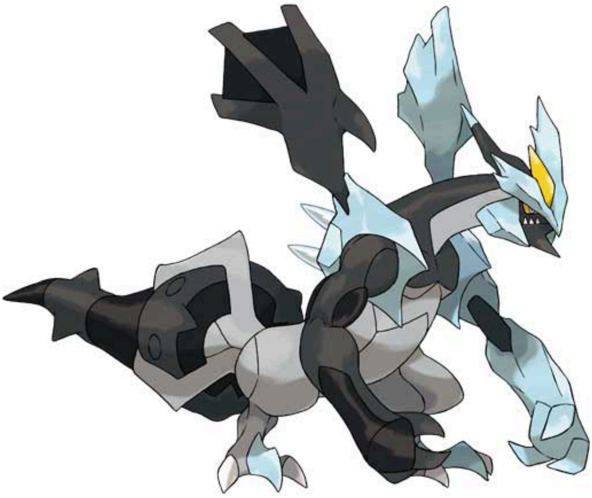
Kyurem

#0646

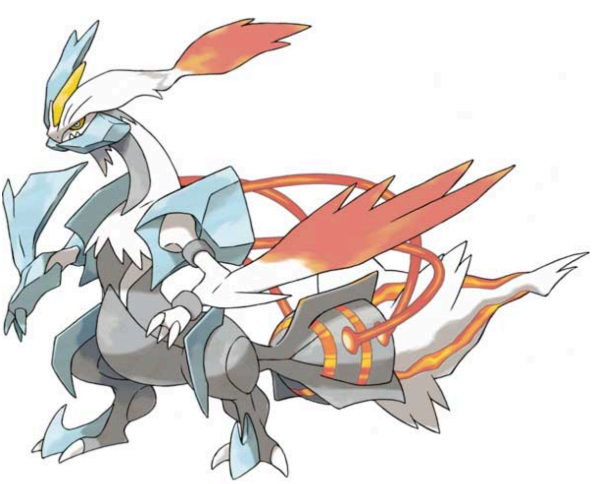




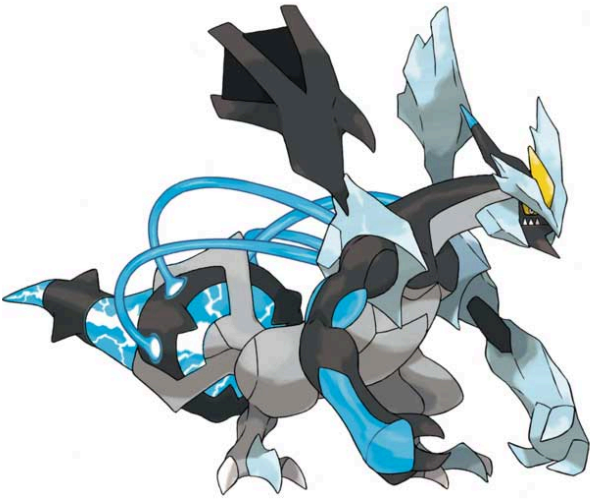
White Kyurem



Black Kyurem

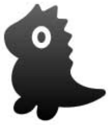


White Kyurem in Overdrive Mode



Black Kyurem in Overdrive Mode

Types	Avg. Height	Avg. Weight
Dragon Ice	9′10″ / 3.0 m Kyurem 11′10″ / 3.6 m White Kyurem 10′10″ / 3.3 m Black Kyurem	716.5 lbs. / 325.0 kg

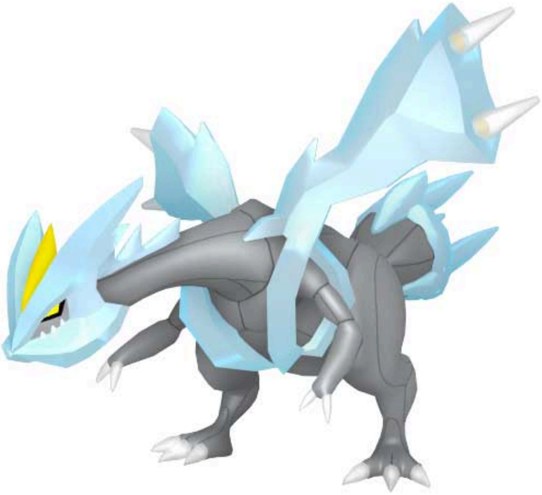
Gender Ratio	Shape	Footprint
Unknown		

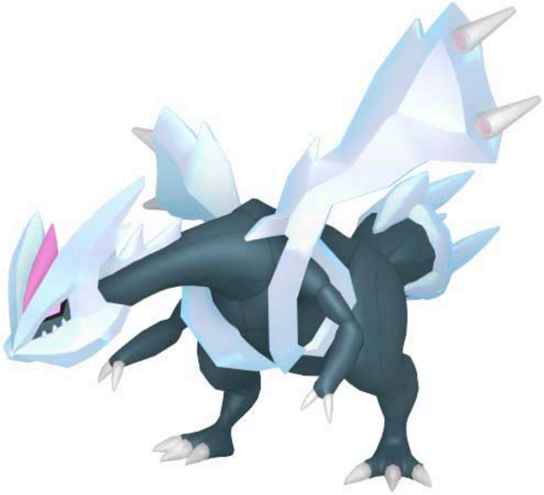
Pokédex Entries

Generation V	
Black	It generates a powerful, freezing energy inside itself, but its body became frozen when the energy leaked out.
White	It can produce ultracold air. Its body is frozen.

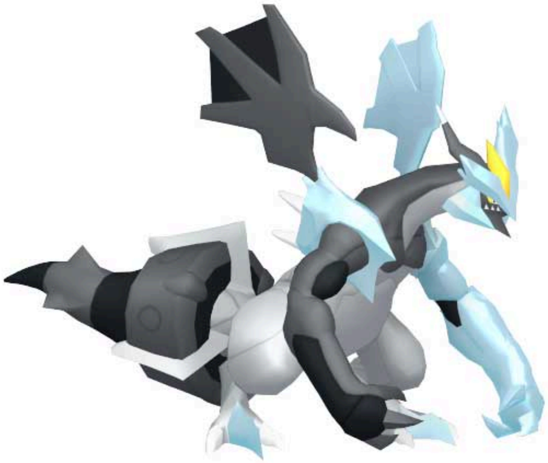
Black 2 White 2	This legendary ice Pokémon waits for a hero to fill in the missing parts of its body with truth or ideals.
Generation VI	
X Omega Ruby	This legendary ice Pokémon waits for a hero to fill in the missing parts of its body with truth or ideals.
Y Alpha Sapphire	It generates a powerful, freezing energy inside itself, but its body became frozen when the energy leaked out.
Generation VIII	
Sword	**Kyurem:** Dwelling within it is a power even greater than that of Reshiram or Zekrom, but the extreme cold keeps that power bound. **Black Kyurem:** It's said that this Pokémon battles in order to protect the ideal world that will exist in the future for people and Pokémon. **White Kyurem:** The sameness of Reshiram's and Kyurem's genes allowed Kyurem to absorb Reshiram. Kyurem can now use the power of both fire and ice.
Shield	**Kyurem:** It appears that this Pokémon uses its powers over ice to freeze its own body in order to stabilize its cellular structure. **Black Kyurem:** The sameness of Zekrom's and Kyurem's genes allowed Kyurem to absorb Zekrom. Kyurem can now use the power of both electricity and ice. **White Kyurem:** It has foreseen that a world of truth will arrive for people and Pokémon. It strives to protect that future.

Sprites

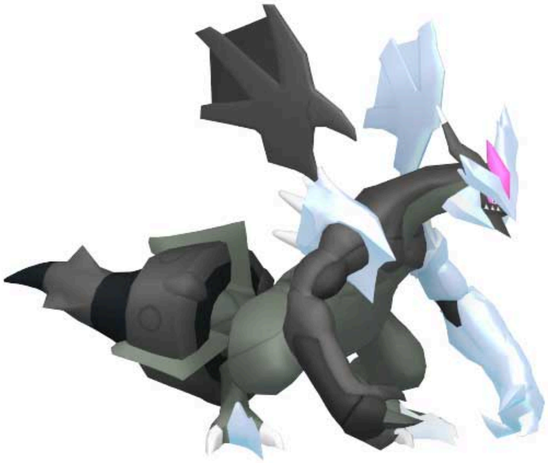




Shiny

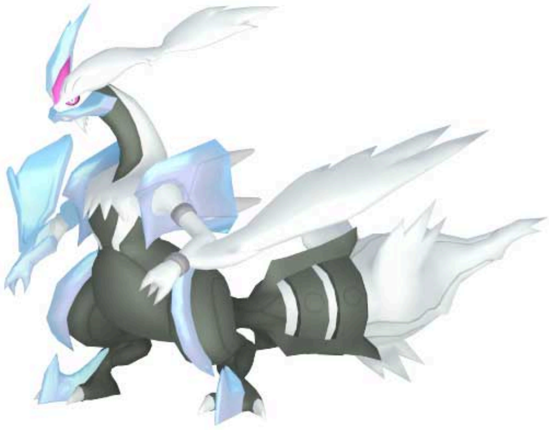


Black Kyurem



Shiny Black Kyurem

White Kyurem



Shiny White Kyurem

Origin

Kyurem and its two counterparts, Reshiram and Zekrom, are based on the concept of yin and yang in Taoism. Kyurem, however, symbolizes wuji, the absence of yin and yang. In regards to overall design, it appears to be based on a theropod and a European dragon, similar to Zekrom. Its arms in particular seem to be influenced by *Tyrannosaurus*. Its Ice-typing may allude to the absence of energy and the concept of absolute zero. Its rock-like body and origin story of arriving on Earth like a meteor are references to comets, which are largely composed of ice crystals.

Given that its Japanese name contains mu, it may be based on the *kōan* mu.

Name Origin

Kyurem may be derived from 急冷 *kyūrei* (rapid cooling), グレイ *gurei* (gray), 冷 *rei* (cold), 零 *rei* (zero), or an anagram of ゆき (雪 *yuki*, snow), and 無 *mu* (nothing). *Rem* may also mimic the *rom* of Zekrom and the *ram* of Reshiram.

Mythical Pokémon

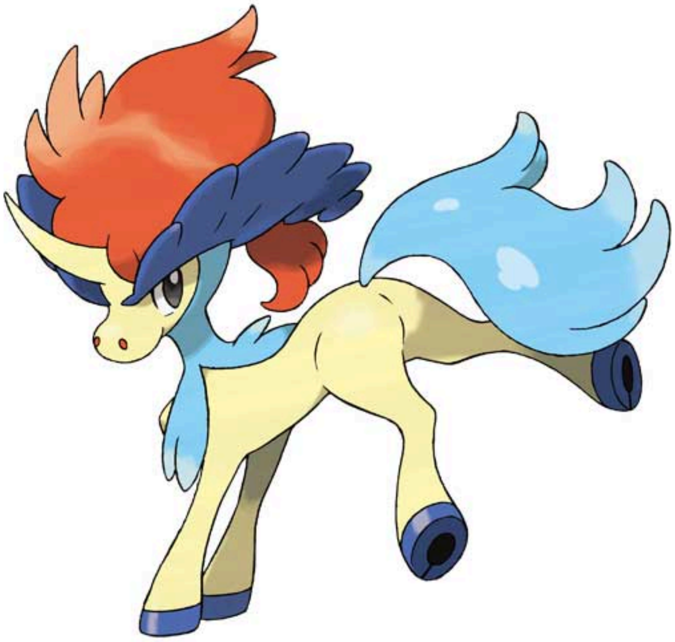
Keldeo

Colt Pokémon

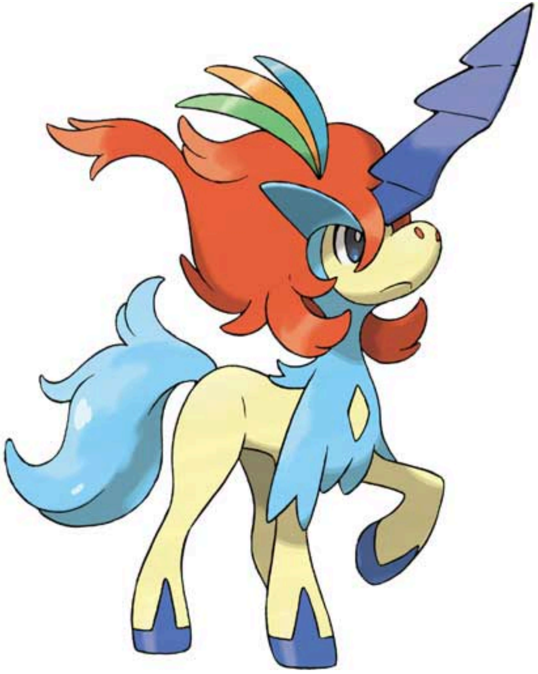
ケルディオ

Keldeo

#0647



Ordinary Form



Resolute Form

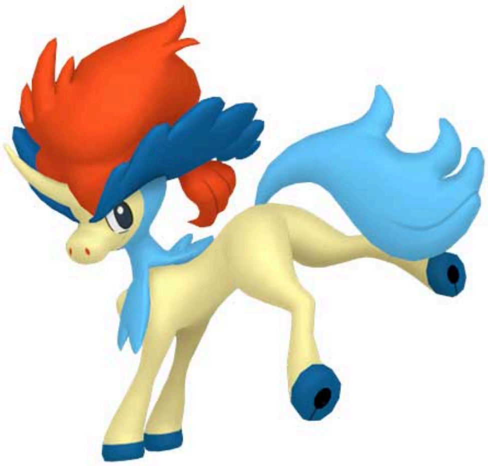
Types	Avg. Height	Avg. Weight
Water Fighting	4′07″ / 1.4 m	106.9 lbs. / 48.5 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		

Pokédex Entries

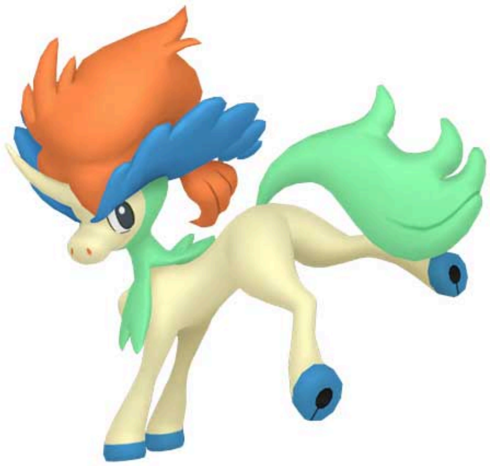
Generation V	
Black	By blasting water from its hooves, it can glide across water. It excels at using leg moves while battling.
White	It crosses the entire world, running over the surface of oceans and rivers. It appears at scenic waterfronts.
Black 2 White 2	When it is resolute, its body fills with power and it becomes swifter. Its jumps are then too fast to follow.
Generation VI	
X Omega Ruby	It crosses the world, running over the surfaces of oceans and rivers. It appears at scenic waterfronts.
Y Alpha Sapphire	When it is resolute, its body fills with power and it becomes swifter. Its jumps are then too fast to follow.
Generation VIII	
Sword	**Ordinary Form:** Cobalion, Terrakion, and Virizion taught this Pokémon how to fight. It dashes across the world, seeking more opportunities to further its training. **Resolute Form:** Keldeo has strengthened its resolve for battle, filling its body with power and changing its form.

Shield	**Ordinary Form:** They say that Keldeo must survive harsh battles and fully develop the horn on its forehead before this Pokémon's true power will awaken. **Resolute Form:** The power that lay hidden in its body now covers its horn, turning it into a sword that can slice through anything.
Generation IX	
Legends: Z-A	**Ordinary Form:** By shooting water from its hooves, Keldeo can travel across the water's surface as if skating. It's skilled at using kicking moves in battle. **Resolute Form:** Keldeo's magnificent horn is proof of its resolve. Its allies provided guidance, and their hopes became Keldeo's tricolored plume of feathers.

Sprites



Ordinary Form



Shiny Ordinary Form

Resolute Form

Shiny Resolute Form

Origin

Keldeo is most likely based on the Scottish legend of the kelpie, a supernatural water horse that sometimes appeared as a lost pony. This is evidenced by the fact that Keldeo appears in the Crown Tundra, an area based on Scotland. Keldeo is also likely based on the kirin, also referred to as the “Chinese unicorn”, which are often depicted with a single backward curving horn and the ability to walk on water.

Story-wise, as the rest of the Swords of Justice draw inspiration from the main characters of *The Three Musketeers*, Keldeo may draw inspiration from the character of d’Artagnan from the novel. Like d’Artagnan, Keldeo is the latest and youngest addition to the group. Keldeo’s tail also resembles d’Artagnan’s trademark feathered cap.

The three feathers on Resolute Form Keldeo’s head symbolize its three companions and teachers: blue for Cobalion, yellow for Terrakion, and green for Virizion.

Name Origin

Keldeo may be a combination of *kelpie* (a water horse from Celtic folklore), 蹴る *keru* (to kick), *kelda* (Old Norse for well or spring), and *rodeo* (a sport involving skills with horses, cows, and other livestock). It may also involve *dio* (Italian for god).

Mythical Pokémon

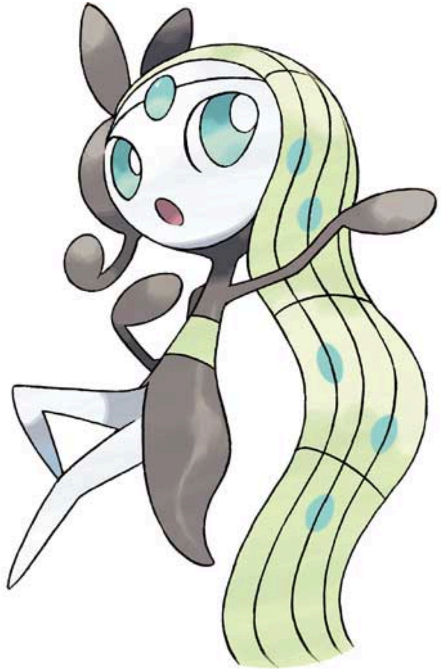
Meloetta

Melody Pokémon

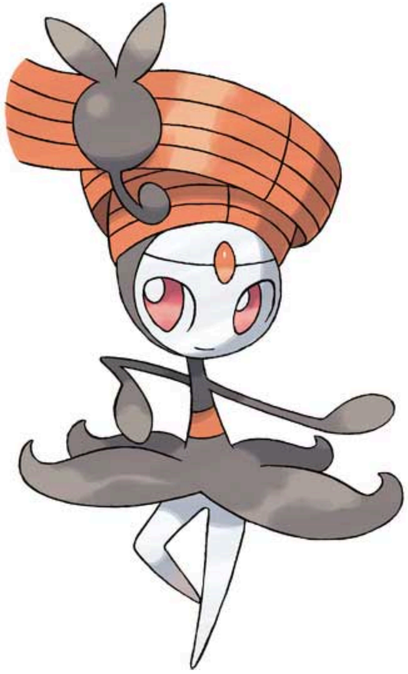
メロエッタ

Meloetta

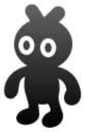
#0648



Aria Forme



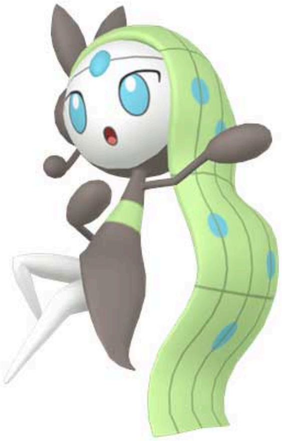
Pirouette Forme

Types	Avg. Height	Avg. Weight
Normal Psychic Aria Forme Normal Fighting Pirouette Forme	2′00″ / 0.6 m	14.3 lbs. / 6.5 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		

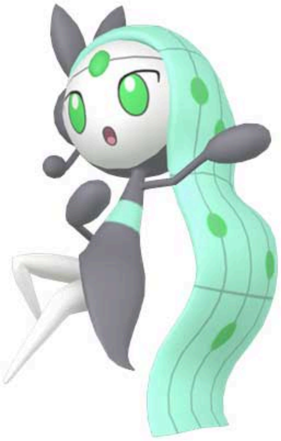
Pokédex Entries

Game	Entry
Generation V	
Black	Its melodies are sung with a special vocalization method that can control the feelings of those who hear it.
White	Many famous songs have been inspired by the melodies that Meloetta plays.
Black 2 White 2	The melodies sung by Meloetta have the power to make Pokémon that hear them happy or sad.
Generation VI	
X Omega Ruby	The melodies sung by Meloetta have the power to make Pokémon that hear them happy or sad.
Y Alpha Sapphire	Its melodies are sung with a special vocalization method that can control the feelings of those who hear it.
Generation IX	
Legends: Z-A	**Aria Forme:** Sung using a special vocalization technique, Meloetta's songs can manipulate the emotions of those who hear them. **Pirouette Forme:** Now that it has reclaimed a long-forgotten song, Meloetta captivates everyone with its enchanting dance steps.

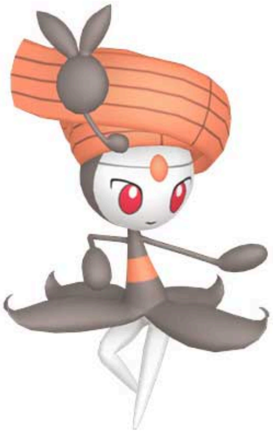
Sprites



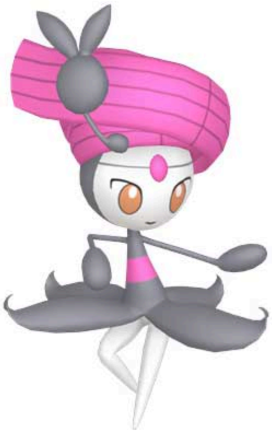
Aria Forme



Shiny Aria Forme



Pirouette Forme



Shiny Pirouette Forme

Origin

Meloetta may be based on a muse, a goddess in Greek mythology with the ability to inspire artistic creation. Meloetta may also be seen as a personification of music since its design has multiple references to musical notation: its headpiece resembles a stylized treble clef, its fingerless hands and slim arms are shaped after musical notes, and its hair resembles staff lines with bar lines.

Meloetta's Aria Forme resembles a typical singer, with the black headpiece resembling a headset microphone.

Meloetta's Pirouette Forme resembles a ballerina wearing a tutu, with its "hair" curled up in a bun, or possibly the headdress worn by Nefertiti in her namesake sculpture. This form may also take inspiration from Spanish Flamenco dancers.

Its transformation between forms, particularly in *Pokémon the Series*, is reminiscent of a magical girl transformation sequence.

The guitarist who teaches Meloetta Relic Song in the Generation V games mentions that it lost its red shoes at the same time that sorrow darkened the world and it lost the song it had danced to. This may be a reference to the Hans Christian Andersen fairy tale *The Red Shoes*.

Name Origin

Meloetta may be a combination of *melody*, *pirouette* (a type of movement in ballet), *operetta*, *arietta*, and the Italian feminine diminutive suffix *-etta*.

Aria is a term now used almost exclusively to describe a self-contained piece for one voice usually with orchestral accompaniment, and is commonly used in opera.

A pirouette (French for *to whirl*) is a controlled turn on one leg, starting with one or both legs in plié and rising onto demi-pointe (usually for men) or pointe (usually for women).

Mythical Pokémon

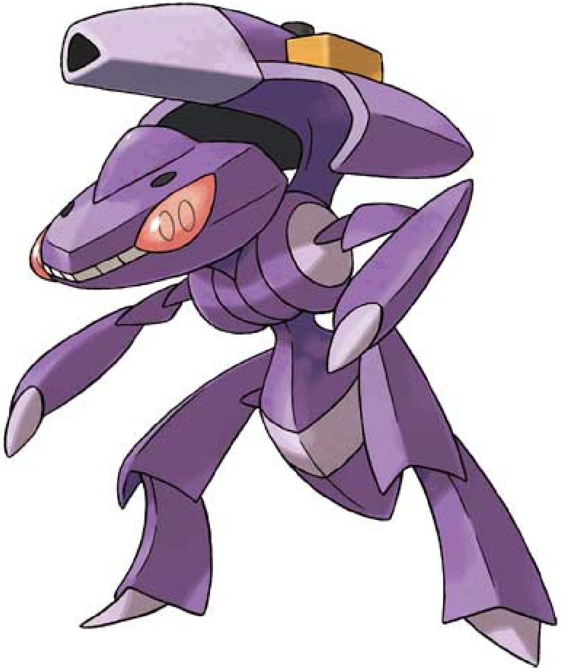
Genesect

Paleozoic Pokémon

ゲノセクト

Genesect

#0649

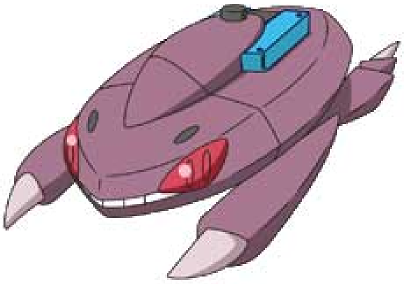


Douse Drive Genesect

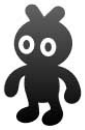
Shock Drive Genesect

Burn Drive Genesect

Chill Drive Genesect



High-speed flight configuration

Types	Avg. Height	Avg. Weight
Bug Steel	4′11″ / 1.5 m	181.9 lbs. / 82.5 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		

Pokédex Entries

Generation V	
Black	Over 300 million years ago, it was feared as the strongest of hunters. It has been modified by Team Plasma.
White	This ancient bug Pokémon was altered by Team Plasma. They upgraded the cannon on its back.
Black 2 **White 2**	This Pokémon existed 300 million years ago. Team Plasma altered it and attached a cannon to its back.
Generation VI	
X **Omega Ruby**	This ancient bug Pokémon was altered by Team Plasma. They upgraded the cannon on its back.
Y **Alpha Sapphire**	This Pokémon existed 300 million years ago. Team Plasma altered it and attached a cannon to its back.

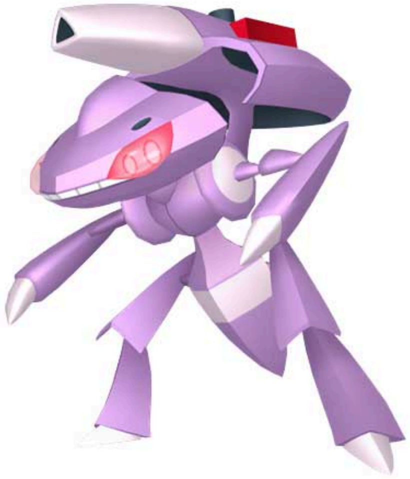
Generation IX	
Legends: Z-A	This bug Pokémon of the Paleozoic era was revived by a certain organization, which also upgraded the cannon on Genesect’s back. **Douse Drive:** Genesect assumes its flight configuration to soar through the sky. Its current form is equipped with a cassette loaded with water energy. **Shock Drive:** Genesect fires off projectile energy blasts. Its current form is equipped with a cassette loaded with electric energy. **Burn Drive:** Genesect possesses sharp steel claws. Its current form is equipped with a cassette loaded with fire energy. **Chill Drive:** Genesect is devoid of mercy. Its current form is equipped with a cassette loaded with ice energy.

Sprites

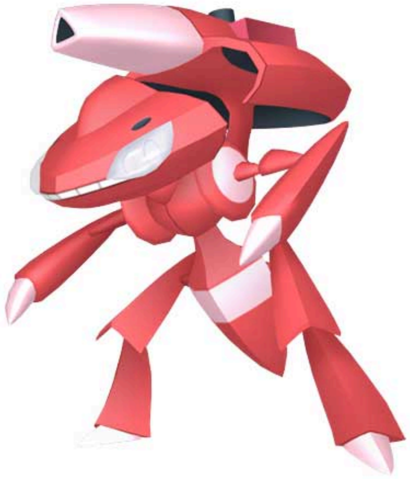
Shiny

Shock Drive Genesect

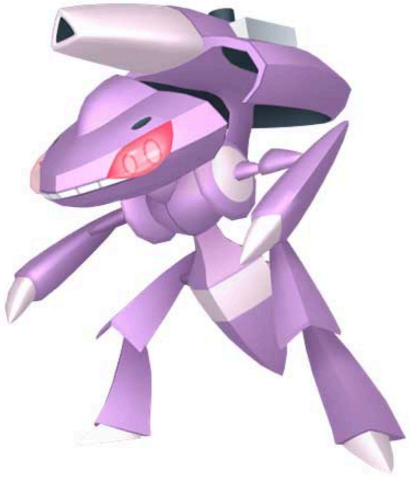
Shiny Shock Drive Genesect



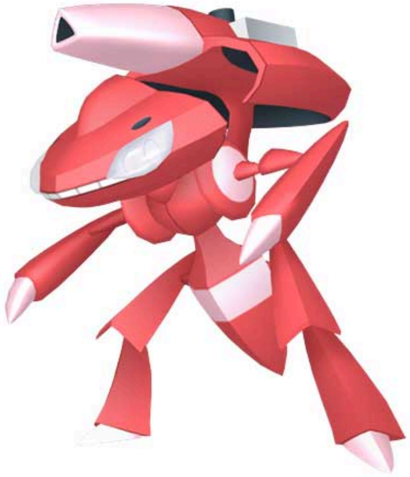
Burn Drive Genesect



Shiny Burn Drive Genesect



Chill Drive Genesect



Shiny Chill Drive Genesect

Douse Drive Genesect

Shiny Douse Drive Genesect

Origin

Genesect is generally based on the giant insects of the Paleozoic era, which existed for 300,000,000 years, making it as old as the cockroach. Its Steel-type features that give it a somewhat robotic appearance may be a reference to alien robots or cyborgs in science fiction media, but this may be due to Team Plasma's modifications. Its design might also be inspired by the "artillery mech" vehicles in various mecha anime and manga while also resembling the enlarged pronona of treehoppers (family Membracidae). They also share a similar head shape with many treehoppers.

Name Origin

Genesect may be a combination of *gene*, *genetics*, *genome*, or *genesis*; and *insect*.

Generation VI

October 12, 2013–November 18, 2016 (EN)
October 12, 2013–November 18, 2016 (JA)

Main games

X and Y

The Pokémon Company
NINTENDO 3DS
POKÉMON X
EVERYONE
E
ESRB
Online Interactions Not Rated by the ESRB
Playable in 2D. Some areas also playable in 3D. 3D mode for ages 7+. See back.
Nintendo

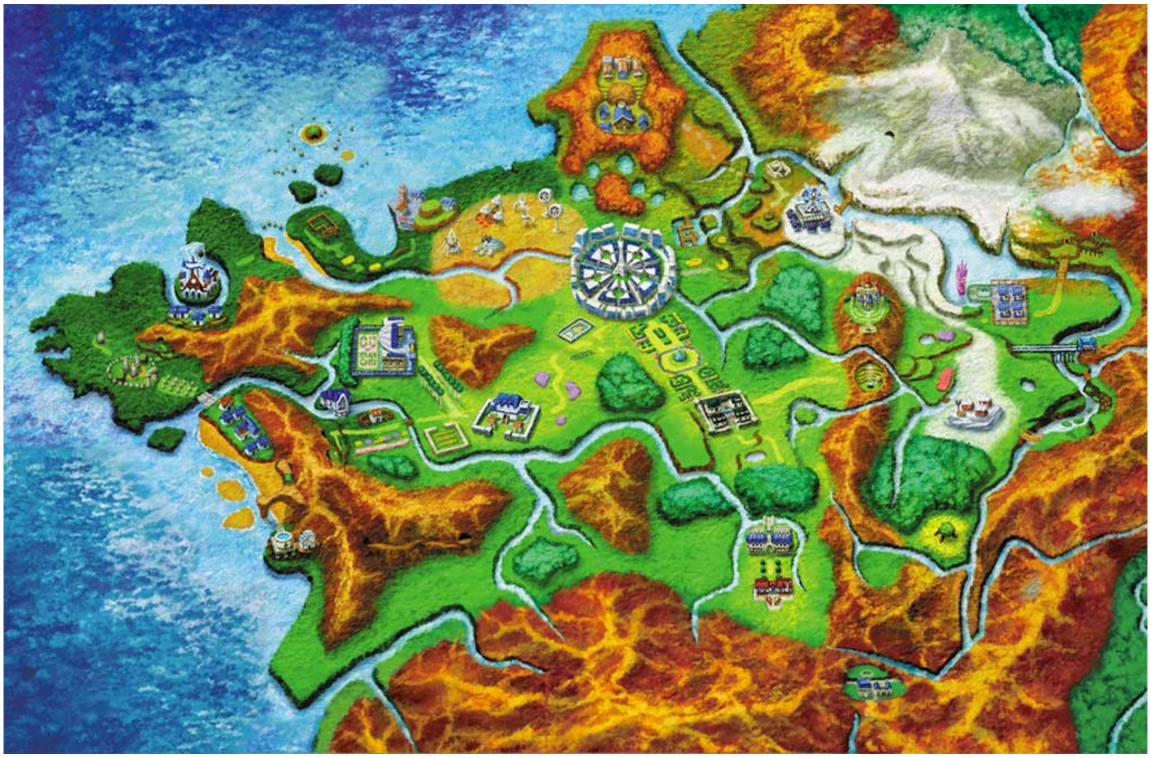
The Pokémon Company
NINTENDO 3DS
POKÉMON Y
EVERYONE
E
ESRB
Online Interactions Not Rated by the ESRB
Playable in 2D. Some areas also playable in 3D. 3D mode for ages 7+. See back.
Nintendo

Other games

Omega Ruby, Alpha Sapphire, Bank, Battle Trozei, Art Academy, Shuffle, Rumble World, Super Mystery Dungeon, Picross, Pokkén Tournament, Detective Pikachu—Birth of a New Duo, GO, Duel

Region(s) Introduced

Kalos (カロス地方 *Kalos region*)



The Kalos region is shaped like a five-pointed star, with one of its biggest cities being Lumiose City in the north-central part of the region. It features a vast network of rivers and waterways snaking through much of its landscape, cities and towns. North-east of Lumiose City lies a mountain range where more frigid temperatures exist, extending down into the plains below. Western Kalos features a vast ocean, where the shoreside city of Shalour City lies in the middle of a cove.

According to Junichi Masuda, Kalos's name is derived from the Greek word κάλλος *kállos*, meaning beauty.

Kalos is based on France; specifically, it most closely resembles the northern half of Metropolitan France. According to Junichi Masuda, France was chosen as a basis for Kalos because the development team considered it a good fit for Pokémon X and Y’s theme of “beauty”.

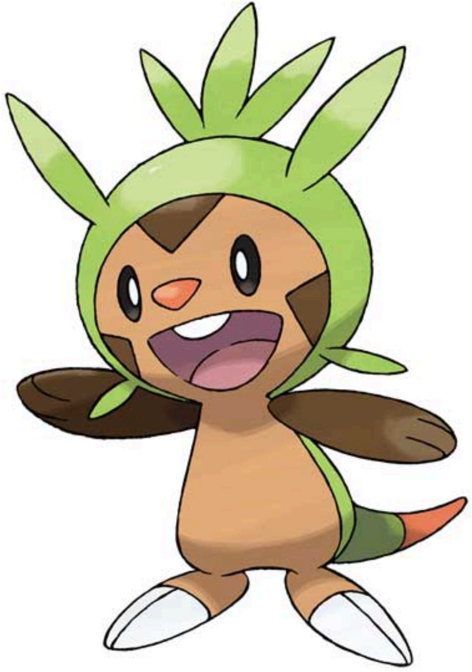
Chespin

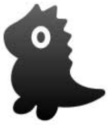
Spiny Nut Pokémon

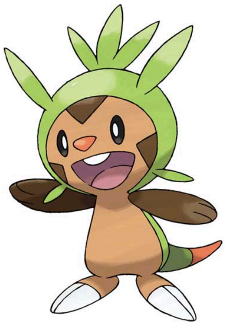
ハリマロン

Harimaron

#0650

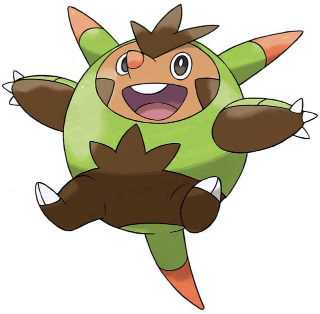


Types	**Avg. Height**	**Avg. Weight**
Grass	1′04″ / 0.4 m	19.8 lbs. / 9.0 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—



Chespin

→



Quilladin

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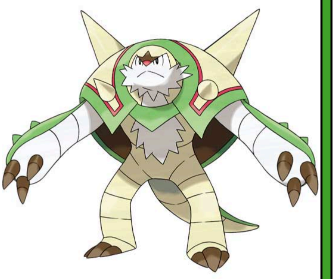
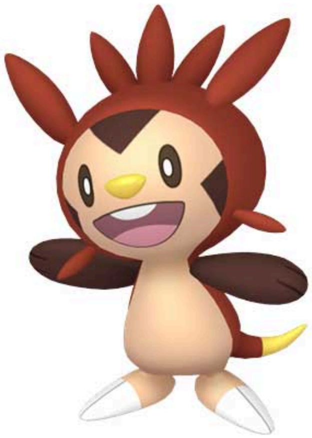


Chesnaught

Pokédex Entries

Generation VI	
X **Omega Ruby**	The quills on its head are usually soft. When it flexes them, the points become so hard and sharp that they can pierce rock.
Y **Alpha Sapphire**	Such a thick shell of wood covers its head and back that even a direct hit from a truck wouldn’t faze it.
Generation IX	
Scarlet	When Chespin tenses up just before landing a headbutt, the spikes on its head sharpen to points, piercing the enemy’s body on contact.
Violet	Eating lots of berries makes the bark shell that covers Chespin’s head and body grow sturdier.
Legends: Z-A	The quills on its head are usually soft. When it flexes them, the points become so hard and sharp that they can pierce rock.

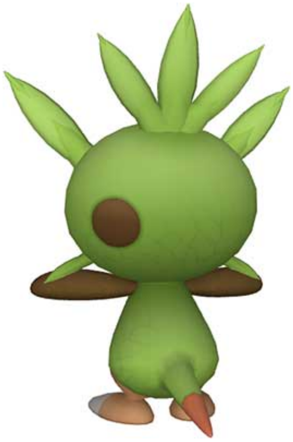
Sprites



Shiny

Origin

Chespin is based on a hedgehog and also appears to have been based on a chestnut shoot or bur.



The brown spot found on the back of Chespin's head may be a subtle reference to Bend-Or spots, most commonly found on a chestnut horse. Bend-Or spots occur in breeds with chestnut coloration, and most chestnuts seem to have at least one.

Name Origin

Chespin may be a combination of *chestnut*, *urchin* (an old term for hedgehog), *pin*, *chinkapin* (name of some species of chestnuts), and *spina* (Latin for thorn).

Harimaron may be a combination of 蝟 *harinezumi* (hedgehog), 針 *hari* (needle), and *marron* (French for chestnut).

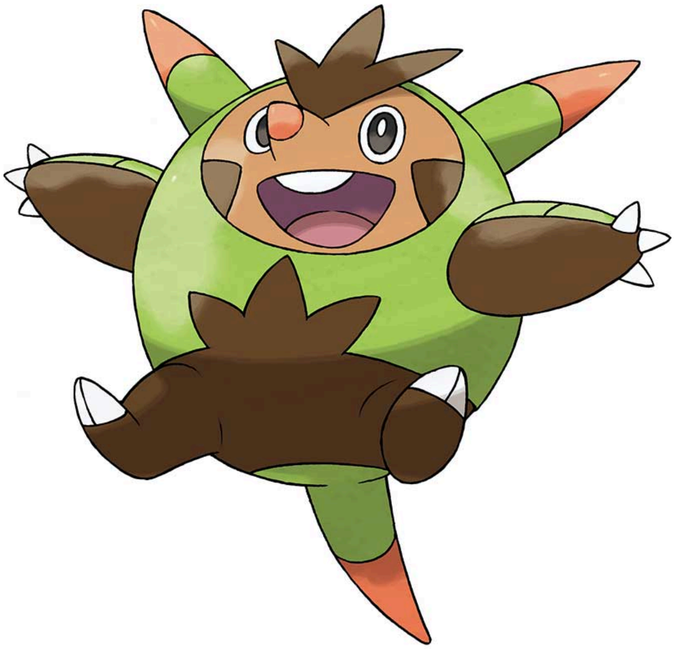
Quilladin

Spiny Armor Pokémon

ハリボーグ

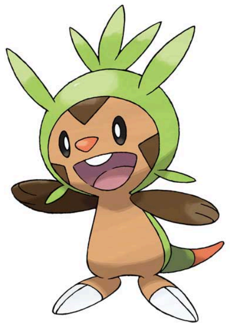
Hariborg

#0651



Types	Avg. Height	Avg. Weight
Grass	2′04″ / 0.7 m	63.9 lbs. / 29.0 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		—

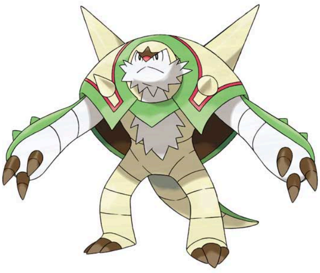


Chespin

→

Quilladin

→

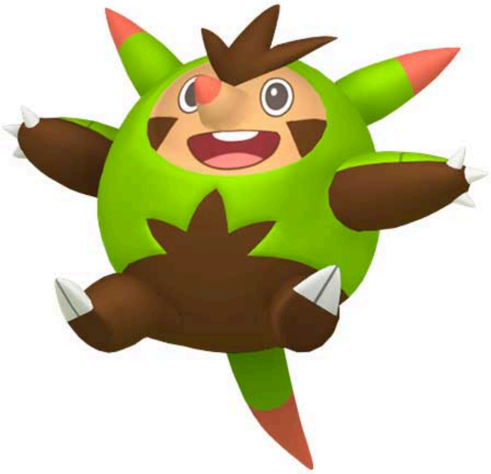


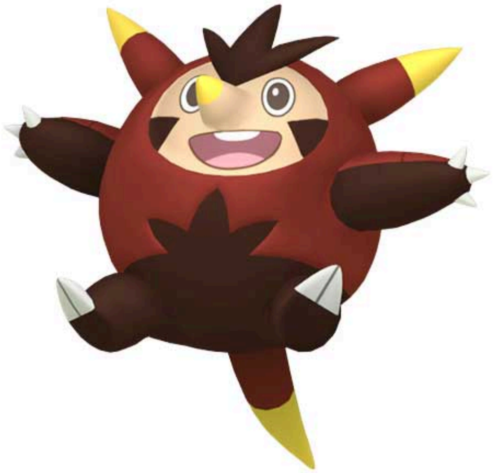
Chesnaught

Pokédex Entries

Generation VI	
X Omega Ruby	It relies on its sturdy shell to deflect predators' attacks. It counterattacks with its sharp quills.
Y Alpha Sapphire	They strengthen their lower bodies by running into one another. They are very kind and won't start fights.
Generation IX	
Scarlet	It's protected by a sturdy shell. The shell is also very heavy, which naturally strengthens Quilladin's lower body.
Violet	It can send a trailer flying with a tackle. It's numb to pain, so even violent collisions don't faze it.
Legends: Z-A	They strengthen their lower bodies by running into one another. They are very kind and won't start fights.

Sprites





Shiny

Origin

Quilladin seems to be based on a hedgehog combined with a chestnut. It may also draw inspiration from “armored” mammals such as pangolins, armadillos, and glyptodonts. Its bulky, rotund appearance is possibly a reference to the calybium and cupule that protect the nuts of chestnut trees.

Name Origin

Quilladin may be a combination of *quill* and *paladin*.

Hariborg may be a combination of 蝟 *harinezumi* (hedgehog), 防具 *bōgu* (armor), and *bogue* (French for chestnut shell).

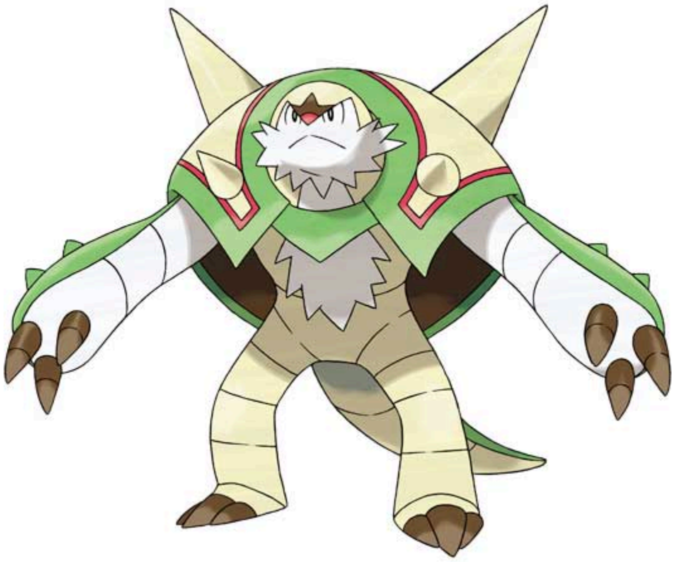
Chesnaught

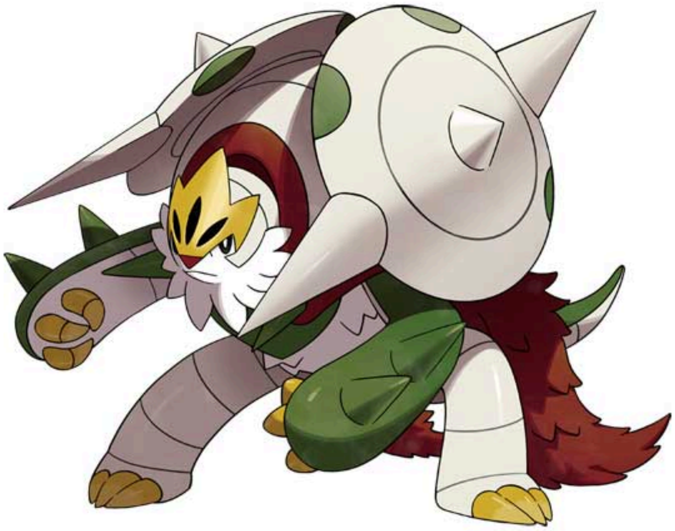
Spiny Armor Pokémon

ブリガロン

Brigarron

#0652

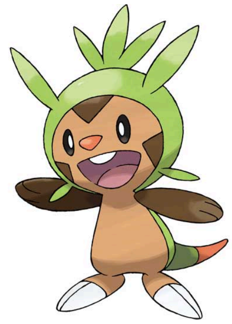




Mega Chesnaught

Types	**Avg. Height**	**Avg. Weight**
Grass Fighting	5′03″ / 1.6 m Chesnaught	198.4 lbs. / 90.0 kg Chesnaught

	5′03″ / 1.6 m Mega Chesnaught	198.4 lbs. / 90.0 kg Mega Chesnaught
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—



Chespin

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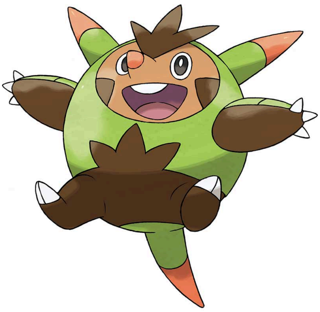
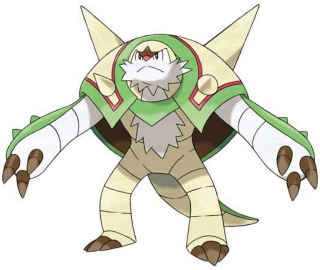


Quilladin

→



Chesnaught

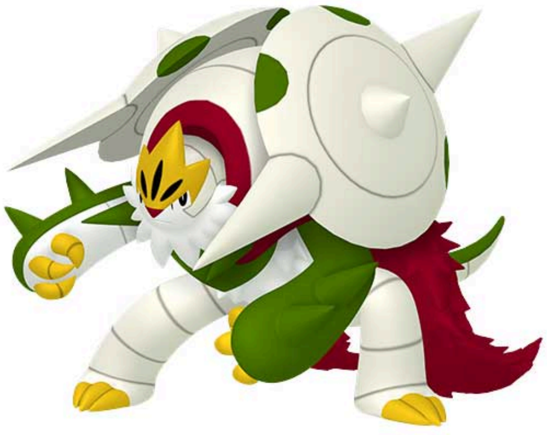
Pokédex Entries

Generation VI	
X **Omega Ruby**	Its Tackle is forceful enough to flip a 50-ton tank. It shields its allies from danger with its own body.
Y **Alpha Sapphire**	When it takes a defensive posture with its fists guarding its face, it could withstand a bomb blast.
Generation IX	
Scarlet	When its allies are in trouble, Chesnaught creates a shield with its arms and uses its own body to block attacks.
Violet	Its gentle disposition would have it avoid conflict, but it gives opponents a thrashing with its thorned fists when the situation calls for it.
Legends: Z-A	Its tackle is forceful enough to flip a 50-ton tank. It shields its allies from danger with its own body.

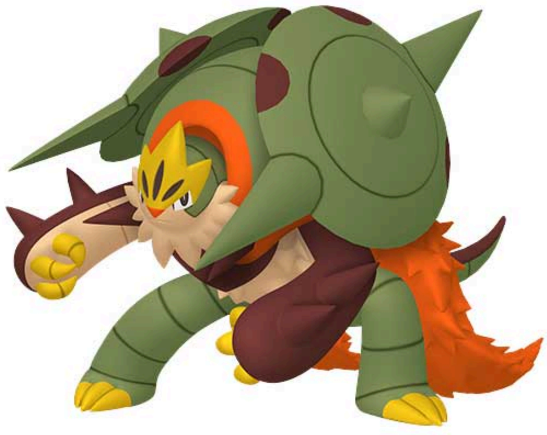
Mega Evolution: It has fortified armor and a will to defend at all costs. Both are absurdly strong.

Sprites

Shiny



Mega



Shiny Mega

Origin

Chesnaught seems to be based on a hedgehog combined with a matured chestnut. It may also draw inspiration from “armored” mammals such as pangolins, armadillos, and glyptodonts, with its pale-colored armor, red nose and white hair specially resembling a three-banded armadillo. Its bulky “armor” is possibly a reference to split apart calybium and cupule, which are parts that protect the nuts of chestnut trees which split apart when sufficiently ripened. It is also based on knights and various types of body armor, including brigandines, barbutes, and modern bomb suits. Chesnaught and its pre-Evolutions may also draw inspiration from the fighter or warrior character class in role-playing games, which specializes in physical combat and generally has high defense, while lacking in magical capabilities.

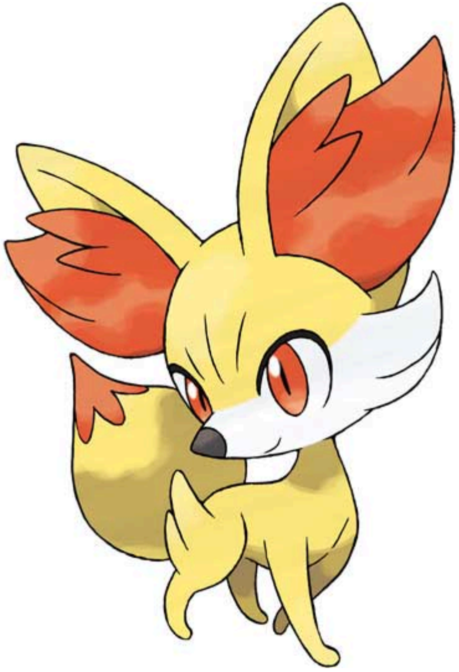
Mega Chesnaught appears to be based on the general imagery of kings, with the crown-like protrusion on its head and the red cape. The way its fur overlaps on its chest resembles scale armor.

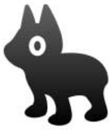
Name Origin

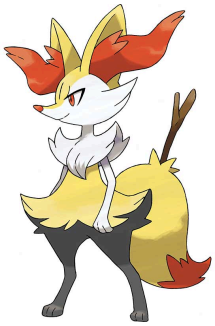
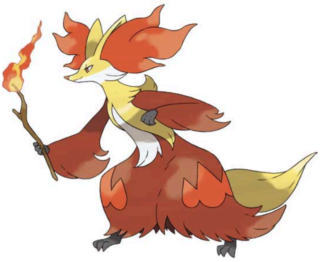
Chesnaught may be a combination of *chestnut* and *juggernaut*, *knight*, or *dreadnought*.

Brigarron may be a combination of *brigandine* and *marron* (French for chestnut).

Fennekin Fox Pokémon	**フォッコ** *Fokko*	**#0653**



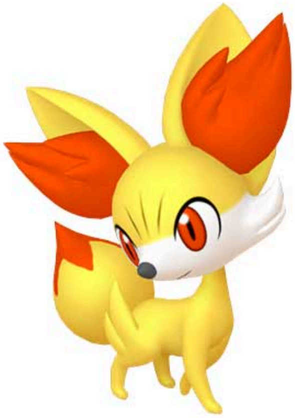
Types	**Avg. Height**	**Avg. Weight**
Fire	1′04″ / 0.4 m	20.7 lbs. / 9.4 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—

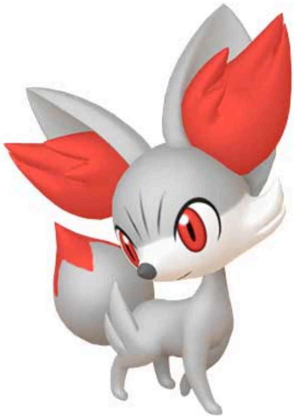
 Fennekin	→	 Braixen	→	 Delphox

Pokédex Entries

Generation VI	
X **Omega Ruby**	Eating a twig fills it with energy, and its roomy ears give vent to air hotter than 390 degrees Fahrenheit.
Y **Alpha Sapphire**	As it walks, it munches on a twig in place of a snack. It intimidates opponents by puffing hot air out of its ears.
Generation IX	
Scarlet	This Pokémon gets worked up easily. Its body can also overheat, so it uses its ears to dissipate the heat and calm down.
Violet	Twigs make for Fennekin’s snacks. When it nibbles on twigs, it finds the courage to face strong foes.
Legends: Z-A	Eating a twig fills it with energy, and its roomy ears give vent to air hotter than 390 degrees Fahrenheit.

Sprites





Shiny

Origin

Fennekin is based on a fox, specifically resembling the fennec fox. It also shares characteristics with kitsune, magical foxes in Japanese folklore that can breathe fire and are associated with witchcraft.

Name Origin

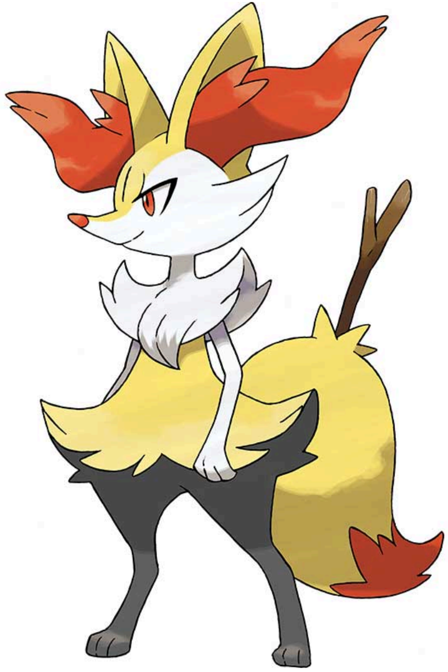
Fennekin may be a combination of *fennec* and *kindle* or the diminutive suffix *-kin*.

Fokko may be a combination of *fox*, *fuoco* (Italian for fire), 狐 *ko* (fox), and 子 *ko* (child).

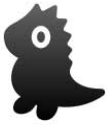
Braixen
Fox Pokémon

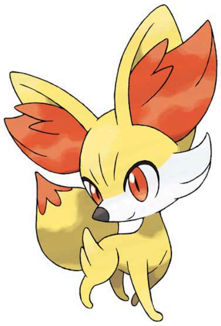
テールナー
Tairenar

#0654



Types	Avg. Height	Avg. Weight
Fire	3′03″ / 1.0 m	32.0 lbs. / 14.5 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		—

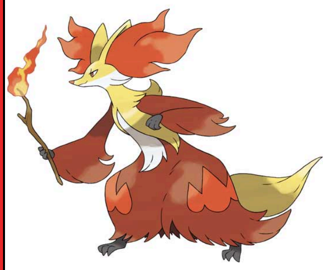


Fennekin

→

Braixen

→



Delphox

Pokédex Entries

Generation VI	
X Omega Ruby	It has a twig stuck in its tail. With friction from its tail fur, it sets the twig on fire and launches into battle.
Y Alpha Sapphire	When the twig is plucked from its tail, friction sets the twig alight. The flame is used to send signals to its allies.
Generation IX	
Scarlet	It ignites the twig from its tail and waves the twig around to signal its allies. To indicate danger, it draws circles in the air with the twig's flame.
Violet	Braixen's branch ignites as it's pulled from the Pokémon's tail. Braixen then uses the flame to spark powerful attacks.
Legends: Z-A	It keeps a twig in its tail. Using friction from its tail fur, it sets the twig on fire and launches into battle.

Sprites

Shiny

Origin

Braixen’s evolutionary line is based on a fox, specifically resembling the fennec fox. It also shares characteristics with kitsune and kitsune-mochi, witches in Japanese folklore that inherit their powers from foxes. Braixen’s use of a wand-like branch is likely derived from mages. When the stick is stored in the fur of its tail, the entire tail resembles a broomstick, which has been depicted as a witch’s primary means of transport. As drawing the stick from its tail ignites the stick, this may be a reference to striking a matchstick.

Its fur is reminiscent of seifuku, the predominant uniform worn by schoolgirls in Japan, and aristocratic attire from western Europe during the Renaissance. Its lower body also resembles a hose.

Name Origin

Braixen may be a combination of *braise* (French for hot charcoal) and *vixen* (female fox). It may also be an allusion to *bruxa* (Portuguese for witch) or *brazen* (meaning bold).

Tairenar may be a combination of テール *tail* and ルナール *renard* (French for fox).

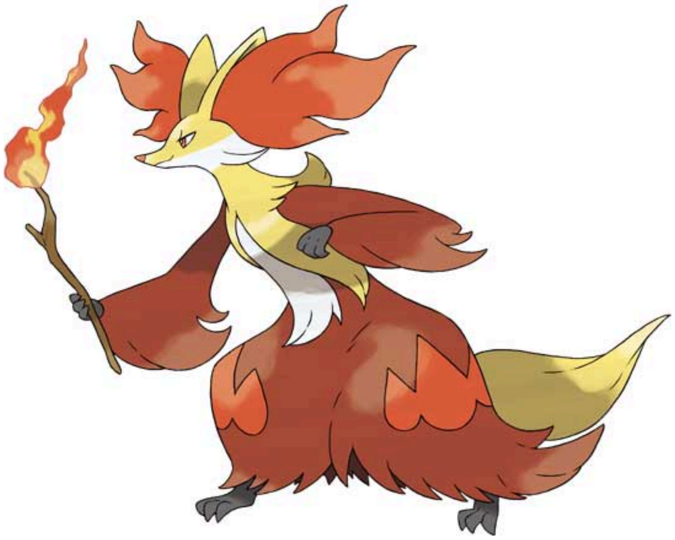
Delphox

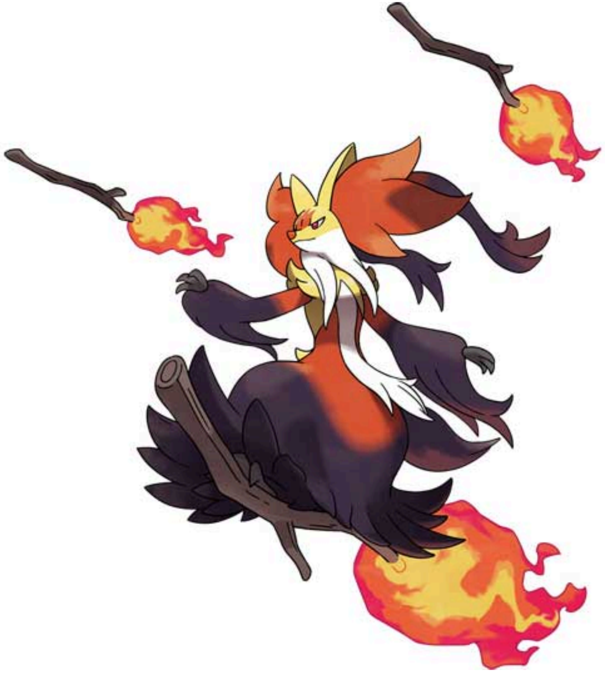
Fox Pokémon

マフォクシー

Mahoxy

#0655

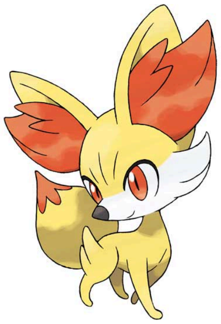
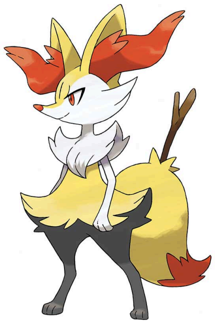
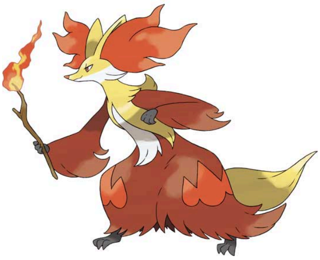




Mega Delphox

Types	Avg. Height	Avg. Weight
Fire Psychic	4′11″ / 1.5 m Delphox	86.0 lbs. / 39.0 kg Delphox

	4′11″ / 1.5 m Mega Delphox	86.0 lbs. / 39.0 kg Mega Delphox
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—

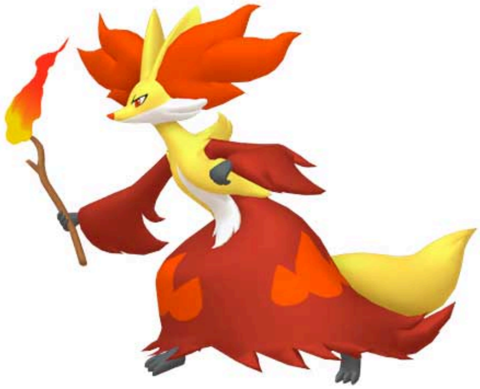
 Fennekin	→	 Braixen	→	 **Delphox**

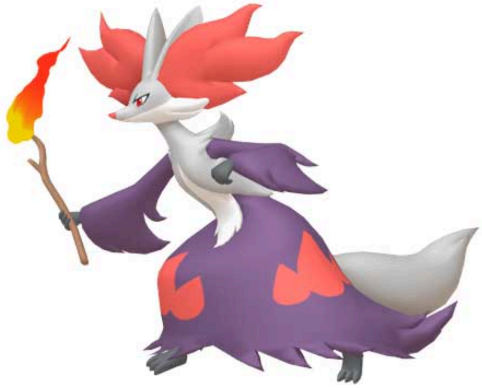
Pokédex Entries

Generation VI	
X **Omega Ruby**	It gazes into the flame at the tip of its branch to achieve a focused state, which allows it to see into the future.
Y **Alpha Sapphire**	Using psychic power, it generates a fiery vortex of 5,400 degrees Fahrenheit, incinerating foes swept into this whirl of flame.
Generation IX	
Scarlet	It leaves burn marks in the ground with the flame at the tip of its wand. Long ago, people used the shapes of these burn marks for divination.
Violet	It controls flames telekinetically, trapping its foes in a fiery vortex surpassing 5,400 degrees Fahrenheit and burning them to a crisp.
Legends: Z-A	Using psychic power, it generates a fiery vortex of 5,400 degrees Fahrenheit, incinerating foes swept

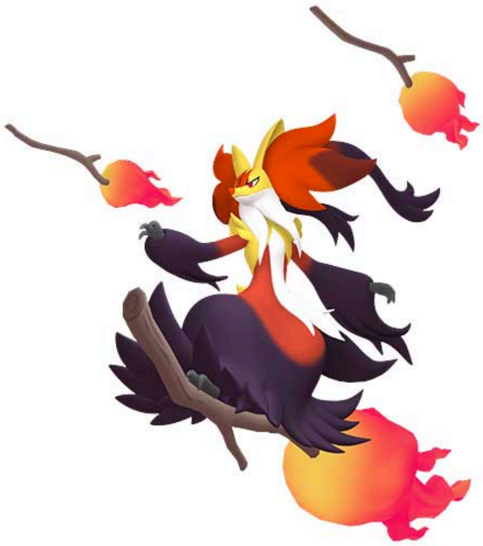
	into this whirl of flame. **Mega Evolution:** It wields flaming branches to dazzle its opponents before incinerating them with a huge fireball.

Sprites

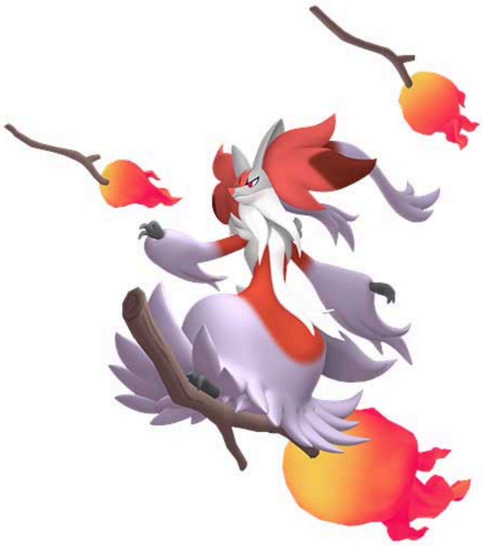




Shiny



Mega



Shiny Mega

Origin

Delphox's evolutionary line is based on a fox, specifically resembling the fennec fox. It also shares characteristics with kitsune and kitsune-mochi, witches in Japanese folklore that inherit their powers from foxes. Additionally, the wand-like branch it utilizes for battles is likely a reference to European witchcraft and robe-like fur and 'sleeves' derived from mages, while its prophetic abilities may be based on oracles. Delphox and its pre-Evolutions may also draw inspiration from the mage character class in role-playing games, which uses various powerful magical spells to attack their opponents, while sacrificing brute physical strength.

Its witch-like characteristics and appearance, along with its Fire typing, are possible references to common witch-hunts that involved burning a victim for the accused practice of witchcraft.

Besides witches, Mega Delphox also appears to take inspiration from the general imagery of wizards with its long beard. The fire branch it rides upon is reminiscent of a flying broomstick.

Name Origin

Delphox may be a combination of *Delphic oracle* and *fox*.

Mahoxy may be a combination of 魔導師 *madōshi* (mage), 魔法 *mahō* (magic), *fox*, and *foxy*.

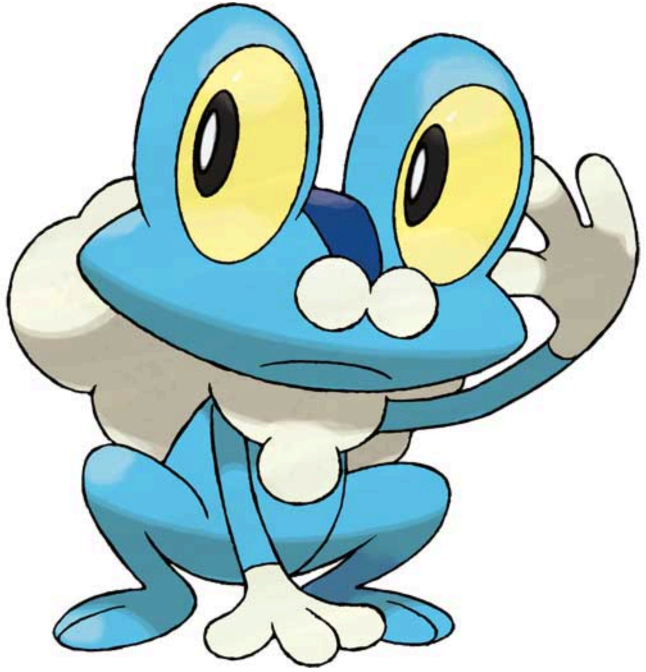
Froakie

Bubble Frog Pokémon

ケロマツ

Keromatsu

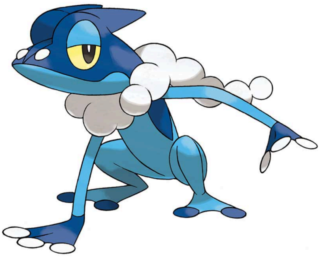
#0656



Types	**Avg. Height**	**Avg. Weight**
Water	1′00″ / 0.3 m	15.4 lbs. / 7.0 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—

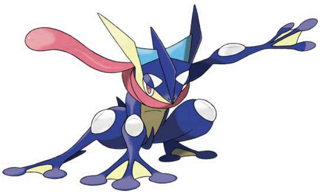
Froakie

→



Frogadier

→

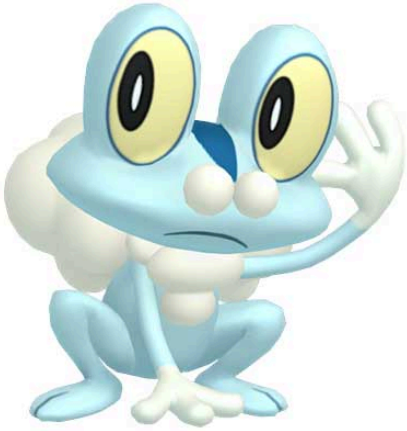


Greninja

Pokédex Entries

Generation VI	
X **Omega Ruby**	It secretes flexible bubbles from its chest and back. The bubbles reduce the damage it would otherwise take when attacked.
Y **Alpha Sapphire**	It protects its skin by covering its body in delicate bubbles. Beneath its happy-go-lucky air, it keeps a watchful eye on its surroundings.
Generation IX	
Scarlet	Its happy-go-lucky look is an act intended to fool its enemies. It will suddenly drop the facade and overwhelm its foes with its blinding speed.
Violet	It utilizes its extraordinary jumping abilities to flummox its foes, throwing springy bubbles at them from above their heads.
Legends: Z-A	It protects its skin by covering its body in delicate bubbles. Beneath its happy-go-lucky air, it keeps a watchful eye on its surroundings.
Pokopia	It protects its skin by covering its body in delicate bubbles. Beneath its happy-go-lucky air, it keeps a watchful eye on its surroundings.

Sprites



Shiny

Origin

Froakie is based on a frog. Its bubbling white foam is a reference to frog foam nests, created by some species such as the Tungara frog and grey foam-nest tree frog to protect eggs.

Froakie's foam resembles a "backpack" of sorts, and has also been used in the animated series as a makeshift hood, which may be a reference to *dorobō* (burglars or thieves). In Japanese folklore and culture, *dorobō* use *furoshiki* cloth bags to hold stolen goods and mask their identity, referenced in Froakie's usage of its foam. Considering its Evolutions, its characteristics, as well as its association with thievery, Froakie may also be based on a ninja.

Name Origin

Froakie may be a combination of *frog*, *froth*, *croak*, and *rookie*.

Keromatsu is a combination of ケロケロ *kerokero* (onomatopoeia for a frog’s croaking) and 沫 *matsu* (bubble or foam) or 飛沫 *himatsu* (spray or splash).

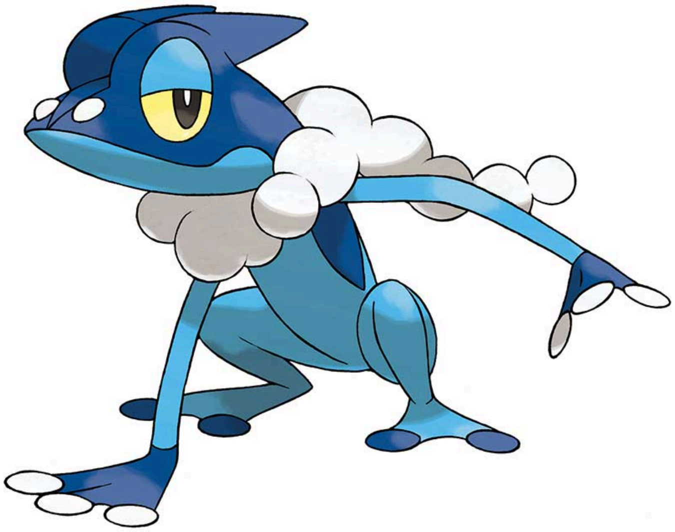
Frogadier

Bubble Frog Pokémon

ゲコガシラ

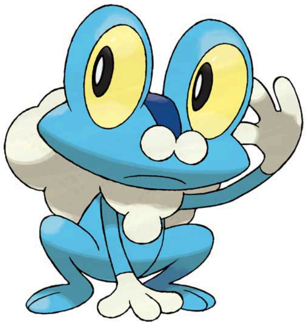
Gekogashira

#0657



Types	Avg. Height	Avg. Weight
Water	2′00″ / 0.6 m	24.0 lbs. / 10.9 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		—

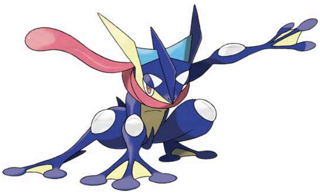


Froakie

→

Frogadier

→

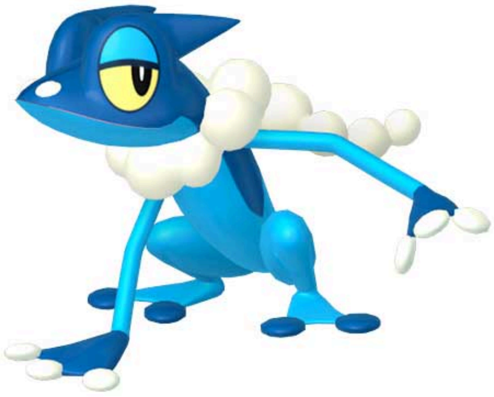


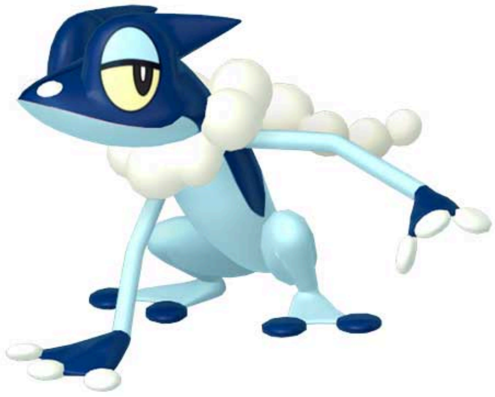
Greninja

Pokédex Entries

Generation VI	
X **Omega Ruby**	It can throw bubble-covered pebbles with precise control, hitting empty cans up to a hundred feet away.
Y **Alpha Sapphire**	Its swiftness is unparalleled. It can scale a tower of more than 2,000 feet in a minute's time.
Generation IX	
Scarlet	It excels at devising battle strategies that make use of the terrain, and it never misses its mark when throwing bubble-covered pebbles.
Violet	The tips of its fingers and toes stick firmly to vertical surfaces. Frogadier can scale skyscrapers with ease.
Legends: Z-A	Its swiftness is unparalleled. It can scale a tower of more than 2,000 feet in a minute's time.
Pokopia	The tips of its fingers and toes stick firmly to vertical surfaces. Frogadier can scale skyscrapers with ease.

Sprites





Shiny

Origin

Frogadier is based on a frog. Considering its crouched pose, dark blue “hooded” face and upper body, as well as its scarf-like foam, Frogadier is more than likely based on a ninja as well. The spiked protrusions above its eyes may have been inspired by horned frogs from the genera *Megophrys* and *Ceratophrys*. Its bubbling white foam is a reference to frog foam nests, created by some species such as the túngara frog and grey foam-nest tree frog to protect eggs.

Frogadier was shown in the *Pokémon the Series: XY* episode *A Rush of Ninja Wisdom!* to be able to run on the surface of water, which could be a reference to ninjas supposedly being able to walk on water using mizugumo.

Name Origin

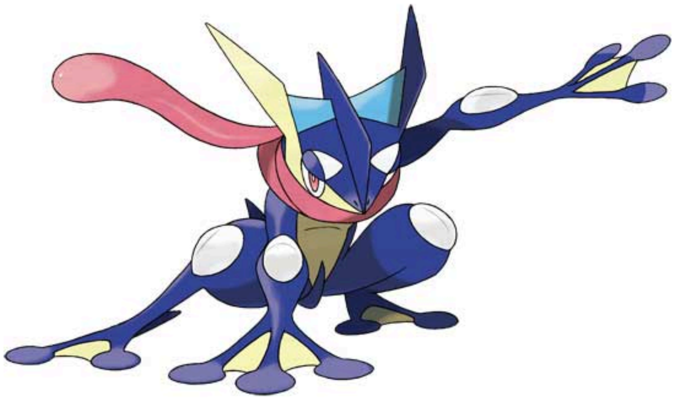
Frogadier may be a combination of *frog* and *brigadier* or *grenadier*.

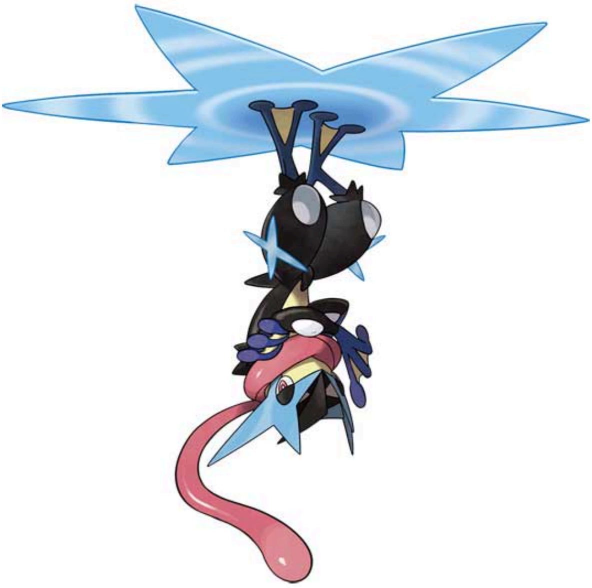
Gekogashira may be a combination of げこっ *geko* (croak) and 若頭 *wakagashira* (a young Yakuza subordinate leader) or 小頭 *kogashira* (head of an organizational section).

Greninja
Ninja Pokémon

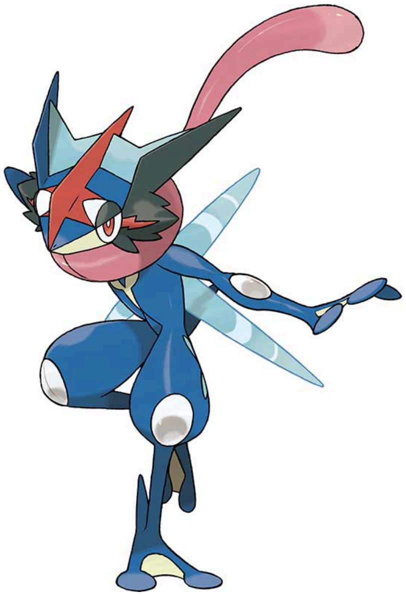
ゲッコウガ
Gekkouga

#0658



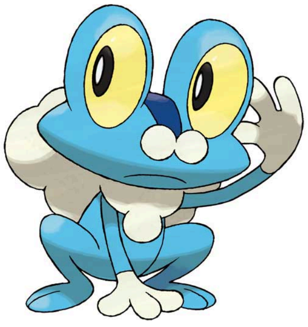


Mega Greninja



Ash-Greninja
(Battle Bond with Ash)

Types	Avg. Height	Avg. Weight
Water Dark	4′11″ / 1.5 m Greninja 4′11″ / 1.5 m Mega Greninja 4′11″ / 1.5 m Ash-Greninja	88.2 lbs. / 40.0 kg Greninja 88.2 lbs. / 40.0 kg Mega Greninja 88.2 lbs. / 40.0 kg Ash-Greninja
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—



Froakie

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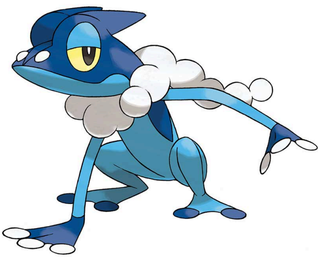

Frogadier

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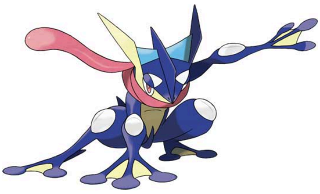


Greninja

Pokédex Entries

Generation VI	
X **Omega Ruby**	It creates throwing stars out of compressed water. When it spins them and throws them at high speed, these stars can split metal in two.
Y **Alpha Sapphire**	It appears and vanishes with a ninja’s grace. It toys with its enemies using swift movements, while slicing them with throwing stars of sharpest water.
Generation IX	
Scarlet	The movement of air against the long tongue Greninja keeps wrapped around its neck allows it to sense enemies it can’t see.

Violet	It makes shuriken out of mucus excreted from its thighs. These shuriken can cut cleanly through steel cables.
Legends: Z-A	It creates throwing stars out of compressed water. When it spins them and throws them at high speed, these stars can split metal in two. **Mega Evolution:** This Pokémon spins a giant shuriken at high speed to make it float, then clings to it upside down to catch opponents unawares.
Pokopia	It makes shuriken out of mucus excreted from its thighs. These shuriken can cut cleanly through steel cables.

Sprites

Shiny

Mega

Shiny Mega

Ash-Greninja

Shiny Ash-Greninja

Origin

Greninja's overall appearance is based on a frog, and it may have been inspired by horned frogs from the genera *Megophrys* and *Ceratophrys* due to the spiked protrusions above its eyes. Its color scheme and body shape is similar to that of the splendid leaf frog. The bubble-like protrusions on its body may be based on a toad's parotoid glands, possibly referencing the traditional myth of toads causing warts, though they may also be remnants of Froakie and Frogadier's frubbles.

As its species name implies, Greninja is also based on a ninja. Japanese culture associates frogs and toads with ninjas based on the folk story *The Tale of the Gallant Jiraiya* (Japanese: 児雷也豪傑物語 *Jiraiya Gōketsu Monogatari*), about a ninja who can shapeshift into a large toad. Greninja and its pre-Evolutions may also draw inspiration from the thief or rogue character class in role-playing games, which are generally ranged combatants that often rely on speed and stealth, focusing more on dodging attacks rather than withstanding damage.

Ash-Greninja's appearance is based on Ash Ketchum's attire in *Pokémon the Series: XY* and his hair. It wears a shuriken (ninja star) on its back made out of water.

Mega Greninja's black coloring may be based on the archetypal ninja outfit. Its habit of standing underneath a large water shuriken may draw from the ninja's supposed ability to impossibly walk and hang from surfaces, such as ceilings. It is also reminiscent of a frog on a lily pad. Its large water shuriken may also be a reference to Ash-Greninja's giant Water Shuriken in the anime.

Name Origin

Greninja may be a combination of *grenouille* (French for frog) and *ninja*.

Gekkouga may be a combination of げこっ *geko* (croak) or 月光 *gekkō* (moonlight, in reference to a popular conception of ninja running through the night or to Greninja’s Dark type) and 甲賀流 *Kōga-ryū*.

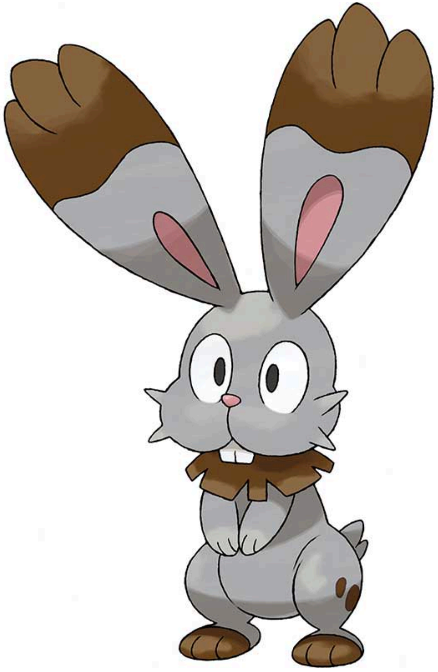
Bunnelby

Digging Pokémon

ホルビー

Horubee

#0659



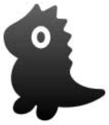
Types
Normal

Avg. Height
1′04″ / 0.4 m

Avg. Weight
11.0 lbs. / 5.0 kg

Gender Ratio
50% male, 50% female

Shape



Footprint
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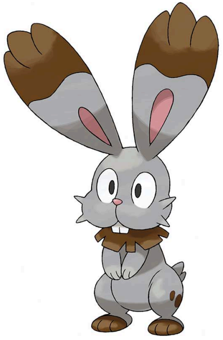

Bunnelby

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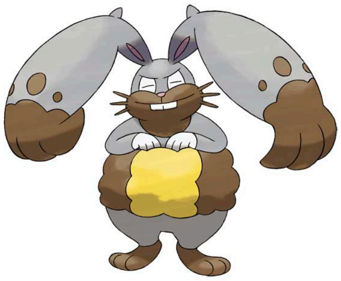
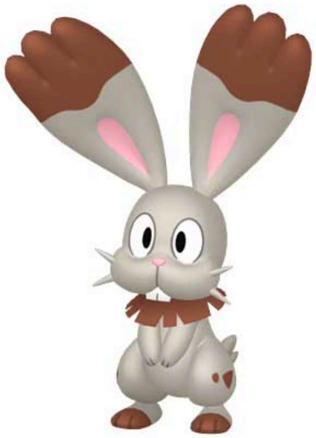


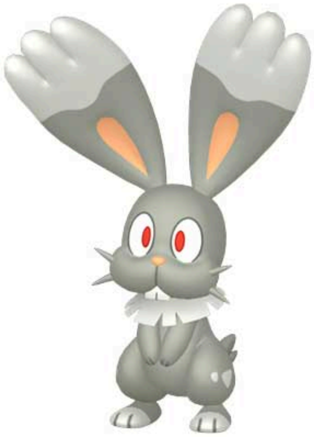
Diggersby

Pokédex Entries

Generation VI	
X **Omega Ruby**	They use their large ears to dig burrows. They will dig the whole night through.
Y **Alpha Sapphire**	It has ears like shovels. Digging holes strengthens its ears so much that they can sever thick roots effortlessly.
Generation VIII	
Sword	It excels at digging holes. Using its ears, it can dig a nest 33 feet deep in one night.
Shield	It's very sensitive to danger. The sound of Corviknight's flapping will have Bunnelby digging a hole to hide underground in moments.
New Snap	If you see any holes in the ground at the research camp, you can bet Bunnelby dug them. Its huge shovel-like ears let it dig a tremendous amount of soil in one go.
Generation IX	
Legends: Z-A	They use their large ears to dig burrows. They will dig the whole night through without rest.

Sprites





Shiny

Origin

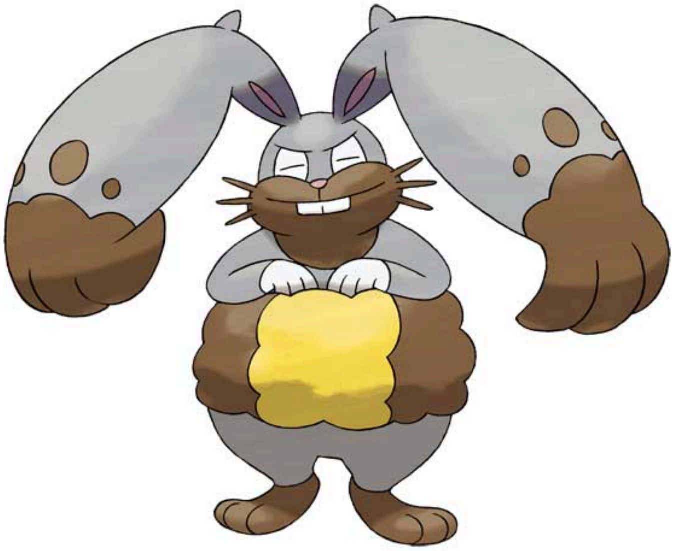
Bunnelby seems to be based on a rabbit. Its ability to use its ears as digging tools to excavate through earth and roots may be a reference to trowels or shovels. Additionally, its red eyes and white ear tips in its Shiny form may be based on albinism.

Name Origin

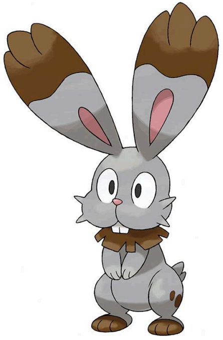
Bunnelby may be a combination of *bunny* and *tunnel*. It may also involve *wallaby* or *baby*.

Horubee may be a combination of 掘る *horu* (to dig) or *hole*, *rabbit*, and possibly *wallaby* or *baby*.

Diggersby Digging Pokémon	ホルード *Horudo*	**#0660**



Types	**Avg. Height**	**Avg. Weight**
Normal Ground	3′03″ / 1.0 m	93.5 lbs. / 42.4 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Bunnelby

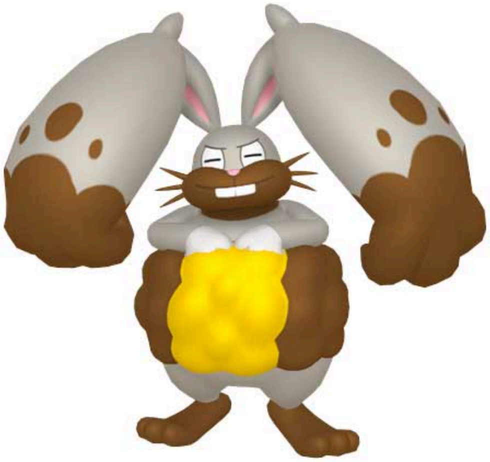
→

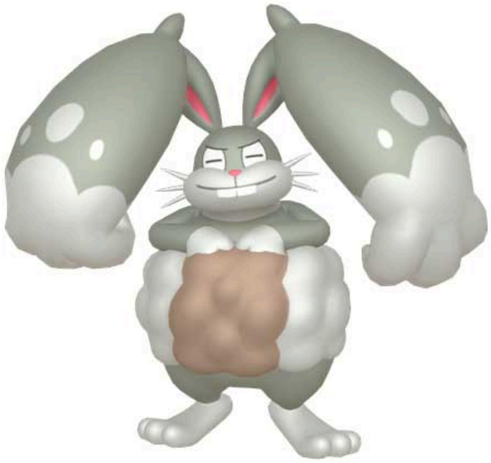
Diggersby

Pokédex Entries

Generation VI	
X **Omega Ruby**	With their powerful ears, they can heft boulders of a ton or more with ease. They can be a big help at construction sites.
Y **Alpha Sapphire**	As powerful as an excavator, its ears can reduce dense bedrock to rubble. When it’s finished digging, it lounges lazily.
Generation VIII	
Sword	With power equal to an excavator, it can dig through dense bedrock. It’s a huge help during tunnel construction.
Shield	The fur on its belly retains heat exceptionally well. People used to make heavy winter clothing from fur shed by this Pokémon.
Generation IX	
Legends: Z-A	With their powerful ears, they can heft boulders of a ton or more with ease. They can be a big help at construction sites.

Sprites





Shiny

Origin

Diggersby seems to be based on a rabbit. Considering its ability to use its ears as powerful digging and excavating tools, as well as the fact that it hangs out at construction sites, Diggersby is probably based on an excavator and possibly other heavy equipment. The brown fur on its ears resembles excavated dirt or mud. Its tendency to laze about after working, as well as its muzzle and mud-like markings, may also mean Diggersby is based on construction workers as well. The fur around its waist resembles a haramaki, a type of belly band often associated with middle-aged men in Japanese media.

Name Origin

Diggersby may be a combination of *digger* and *bunny*. The name ending in “-by” may reference Bunnelby.

Horudo may be a combination of 掘る *horu* (to dig) or *hole* and 土 *do* (soil) or 兎 *to* (rabbit)

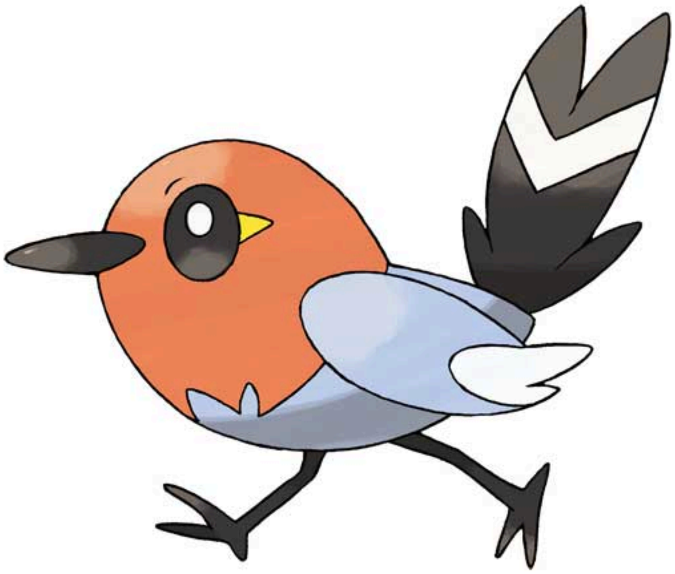
Fletchling

Tiny Robin Pokémon

ヤヤコマ

Yayakoma

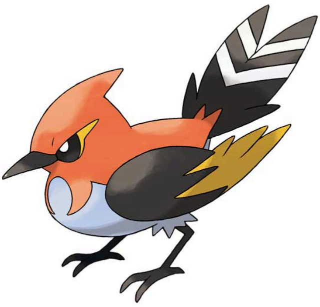
#0661



Types	Avg. Height	Avg. Weight
Normal Flying	1′00″ / 0.3 m	3.7 lbs. / 1.7 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Fletchling

→



Fletchinder

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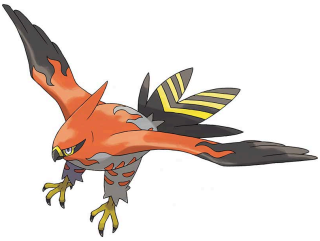
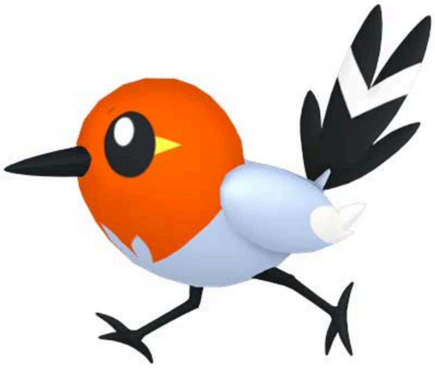


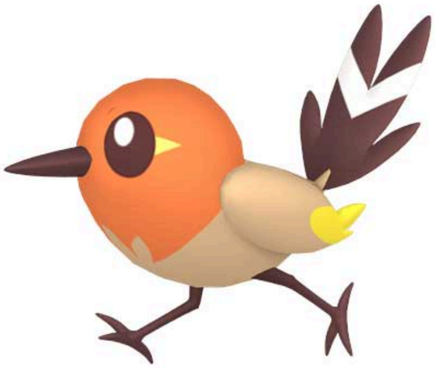
Talonflame

Pokédex Entries

Generation VI	
X Omega Ruby	These friendly Pokémon send signals to one another with beautiful chirps and tail-feather movements.
Y Alpha Sapphire	Despite the beauty of its lilting voice, it’s merciless to intruders that enter its territory.
Generation VII	
Sun	This amiable Pokémon is easy to train. But when battle is joined, it shows its ferocious side.
Moon	When it’s excited, its temperature can double, spiking hormone production in its body.
Ultra Sun	While it’s an amiable Pokémon, if you touch it unexpectedly, it will heat up its body in an instant, and you’ll be burned.
Ultra Moon	Its body is always warm. Trainers who live in cold areas apparently sleep with it in their bed.
Generation VIII	
Sword	Its melodious cries are actually warnings. Fletchling will mercilessly peck at anything that enters its territory.
Shield	When this Pokémon gets excited, its body temperature increases sharply. If you touch a Fletchling with bare hands, you might get burned.
Generation IX	
Scarlet	This Pokémon is normally calm, but once it enters battle, its hormonal balance changes and it becomes aggressive.
Violet	Fletchling can be found in both rural and urban areas. They once had a huge territorial dispute with Squawkabilly. Fights broke out all over town.
Legends: Z-A	Despite the beauty of its lilting voice, it’s merciless to intruders that enter its territory.

Sprites





Shiny

Origin

Fletchling seems to be based on a Japanese robin. Its tail design and name might suggest that it was also based in part on an arrow.

Name Origin

Fletchling may be a combination of *fletching* (fin-shaped stabilizers on arrows, typically made from feathers) and *fledgling* or *hatchling*.

Yayakoma may be a combination of 矢 *ya* (arrow), 稚児 *yayako* (baby), and 駒鳥 *komadori* (Japanese robin).

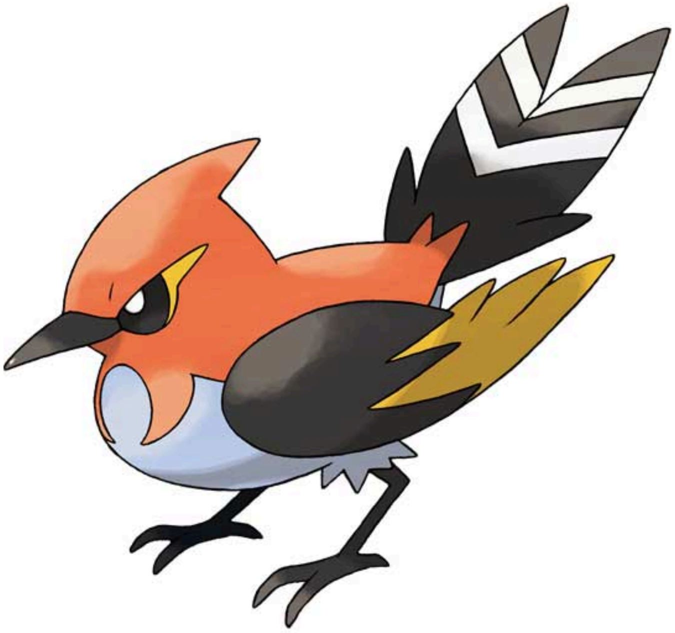
Fletchinder

Ember Pokémon

ヒノヤコマ

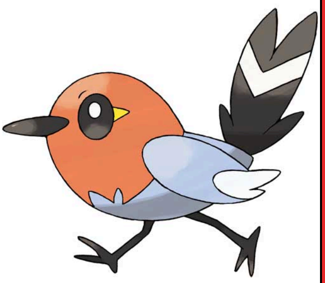
Hinoyakoma

#0662



Types	Avg. Height	Avg. Weight
Fire Flying	2′04″ / 0.7 m	35.3 lbs. / 16.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

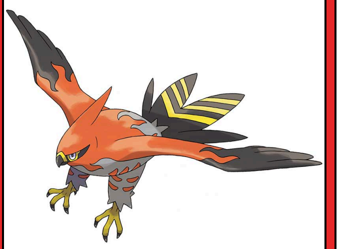


Fletchling

→

Fletchinder

→



Talonflame

Pokédex Entries

Generation VI	
X **Omega Ruby**	From its beak, it expels embers that set the tall grass on fire. Then it pounces on the bewildered prey that pop out of the grass.
Y **Alpha Sapphire**	The hotter the flame sac on its belly, the faster it can fly, but it takes some time to get the fire going.
Generation VII	
Sun	From its beak, it fires embers at its prey. Once it has caught them, it grills them at high heat before feasting upon them.
Moon	It will not tolerate other Fletchinder entering its territory, which has a radius of several miles.
Ultra Sun	It scatters embers in the tall grass. Then bug Pokémon, frightened by the flames, come flying out, and Fletchinder gobbles them up.
Ultra Moon	Its speed right after takeoff already puts it in the top speed class of all bird Pokémon.
Generation VIII	
Sword	Fletchinder launches embers into the den of its prey. When the prey comes leaping out, Fletchinder’s sharp talons finish it off.
Shield	Fletchinder are exceedingly territorial and aggressive. These Pokémon fight among themselves over feeding grounds.
Generation IX	
Scarlet	Fletchinder scatters embers in tall grass where bug Pokémon might be hiding and then catches them as they come leaping out.
Violet	Its territory has a radius of just over a mile. If any bird Pokémon should enter, it will show them no mercy.
Legends: Z-A	The hotter the flame sac in its belly, the faster it can fly, but it takes some time to get the fire going.

Sprites

Shiny

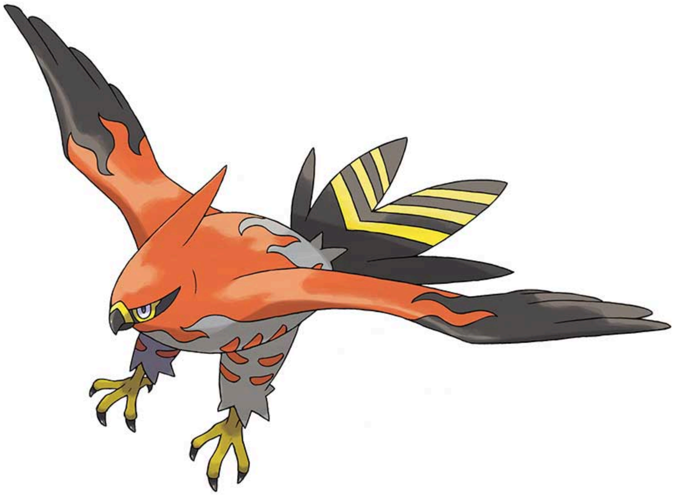
Talonflame

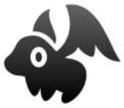
Scorching Pokémon

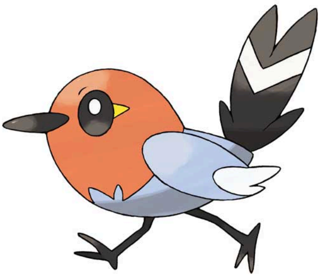
ファイアロー

Fiarrow

#0663



Types	**Avg. Height**	**Avg. Weight**
Fire Flying	3′11″ / 1.2 m	54.0 lbs. / 24.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Fletchling

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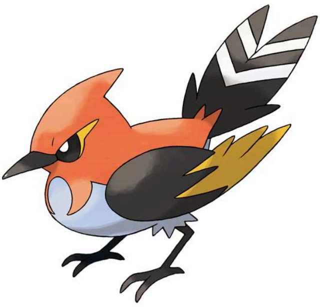


Fletchinder

→

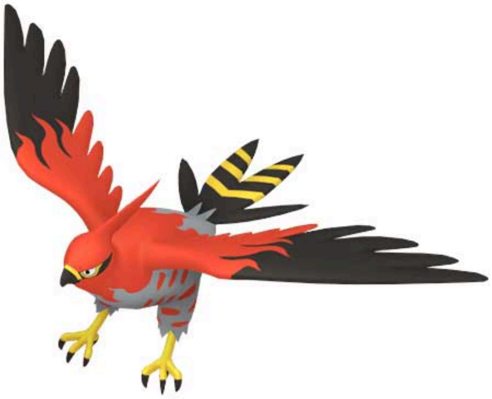
Talonflame

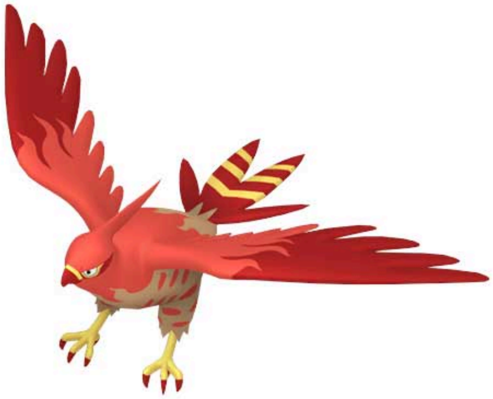
Pokédex Entries

Generation VI	
X **Omega Ruby**	In the fever of an exciting battle, it showers embers from the gaps between its feathers and takes to the air.
Y **Alpha Sapphire**	When attacking prey, it can reach speeds of up to 310 mph. It finishes its prey off with a colossal kick.
Generation VII	
Sun	Its favorite foods are Wingull and Pikipek. It attacks with a powerful kick and grasps them firmly in its talons.
Moon	It zooms directly at its prey at flight speeds of close to 310 mph, while fiery embers scatter from gaps in its feathers.
Ultra Sun	Its tough wings don’t allow fire to pass through them. A long time ago, firefighters’ outfits were made from Talonflame wings.
Ultra Moon	Bird Pokémon make up most of its diet. It approaches at high speeds and smacks them down to the ground with its powerful kick.
Generation VIII	
Sword	Talonflame mainly preys upon other bird Pokémon. To intimidate opponents, it sends embers spewing from gaps between its feathers.
Shield	Talonflame dives toward prey at speeds of up to 310 mph and assaults them with powerful kicks, giving the prey no chance to escape.
New Snap	This aerial hunter glides speedily down from a great height, then flies off clutching its prey. Its feathers are fireproof, so a Talonflame is just fine even if it’s near lava.
Generation IX	
Scarlet	It has top-notch flying capabilities. It flies around easily, even while carrying prey that weighs more than 220 lbs.

Violet	When it gets excited, it vents sparks from the gaps between its feathers. These unburnable feathers are used as a fireproof material.
Legends: Z-A	In the fever of an exciting battle, it showers embers from the gaps between its feathers as it flies.

Sprites





Shiny

Origin

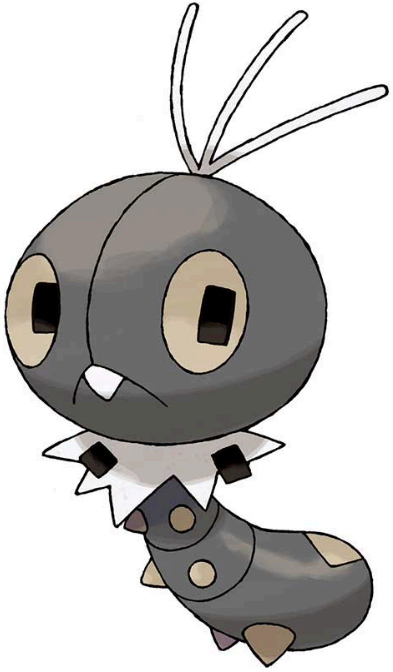
Talonflame seems to be based on the peregrine falcon, with some traits that may have been inspired by other birds of prey like the red kite and goshawk, with remnants of the Japanese robins and waxwings that its pre-evolved forms may have been based on. Its Fire typing might also be based on records of certain birds of prey (colloquially addressed as “fire hawks”) like whistling kites purposefully starting fires to take advantage of the fleeing prey. Talonflame may also draw inspiration from the firebird, a fiery-colored, falcon-like bird from Slavic mythology. Its tail and Japanese name suggest it is also based on an arrow.

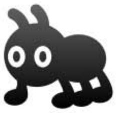
Name Origin

Talonflame may be a combination of *talon* and *inflame*.

Fiarrow may be a combination of ファイア *fire*, アロー *arrow*, and possibly *sparrow* (as in sparrowhawk).

Scatterbug Scatterdust Pokémon	コフキムシ *Kofukimushi*	**#0664**



Types	**Avg. Height**	**Avg. Weight**
Bug	1′00″ / 0.3 m	5.5 lbs. / 2.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Scatterbug

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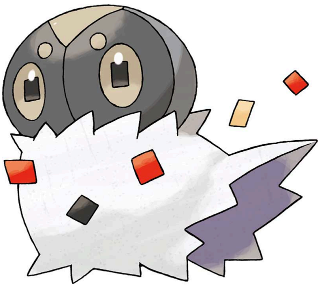

Spewpa

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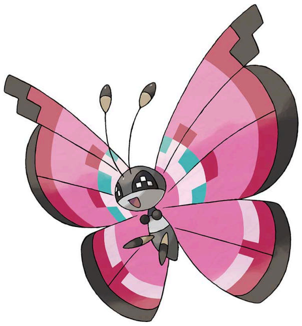


Vivillon

Pokédex Entries

Generation VI	
X **Omega Ruby**	When under attack from bird Pokémon, it spews a poisonous black powder that causes paralysis on contact.
Y **Alpha Sapphire**	The powder that covers its body regulates its temperature, so it can live in any region or climate.
Generation IX	
Scarlet	Any poison this Pokémon takes in is converted into a black powder and secreted. That's why Scatterbug can eat poisonous leaves and roots.
Violet	This Pokémon scatters poisonous powder to repel enemies. It will eat different plants depending on where it lives.
Legends: Z-A	The powder that covers its body regulates its temperature, so it can live in any region or climate.

Sprites

Shiny

Origin

Scatterbug seems to be based on a caterpillar, specifically, the larvae of carpet moths, which are known for their tendency of eating through fabric and making cocoons from it; or the silk moth, whose larvae produce large amounts of silk. The square powder on Scatterbug's body might be based on confetti or screen pixels.

Name Origin

Scatterbug may be a combination of *scatter*, *bug*, and possibly *litterbug*.

Kofukimushi may be a combination of 粉吹金亀子 *kofuki-kogane* (Japanese cockchafer), 粉 *ko* (powder), 吹き *fuki* (blowing), and

虫 *mushi* (bug).

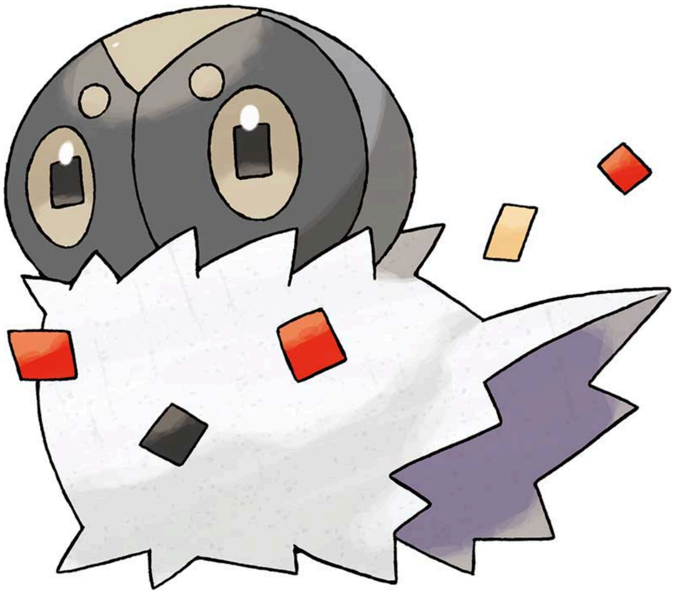
Spewpa

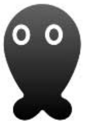
Scatterdust Pokémon

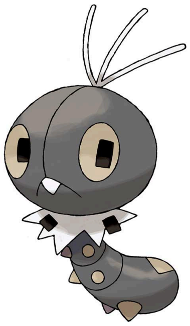
コフーライ

Kofuurai

#0665



Types	**Avg. Height**	**Avg. Weight**
Bug	1′00″ / 0.3 m	18.5 lbs. / 8.4 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

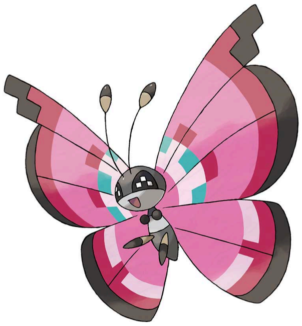


Scatterbug

→

Spewpa

→



Vivillon

Pokédex Entries

Generation VI	
X **Omega Ruby**	It lives hidden within thicket shadows. When predators attack, it quickly bristles the fur covering its body in an effort to threaten them.
Y **Alpha Sapphire**	The beaks of birds can’t begin to scratch its stalwart body. To defend itself, it spews powder.
Generation IX	
Scarlet	If Rufflet attacks this Pokémon by pecking at it, it will retaliate with its sharp fur and poisonous black powder.
Violet	Spewpa doesn’t live in a fixed location. It roams where it pleases across the fields and mountains, building up the energy it needs to evolve.
Legends: Z-A	It lives hidden within thicket shadows. When predators attack, it bristles the fur covering its body in an effort to threaten them.

Sprites

Shiny

Origin

Spewpa is likely based on the larval forms of certain members of the Tineidae family, such as the carpet moth and case-bearing clothes moth, which construct snug cases of fibres and hairs that leave their heads exposed. The square powder on Spewpa's body might be based on confetti or screen pixels.

Considering its evolutionary relatives, Spewpa may also represent a generic pupa of a moth or butterfly, particularly silkworm cocoons. The way it uses its hairs to protect itself from predation may be a reference to the urticating hairs of some caterpillars that are incorporated into their cocoons for protection.

Name Origin

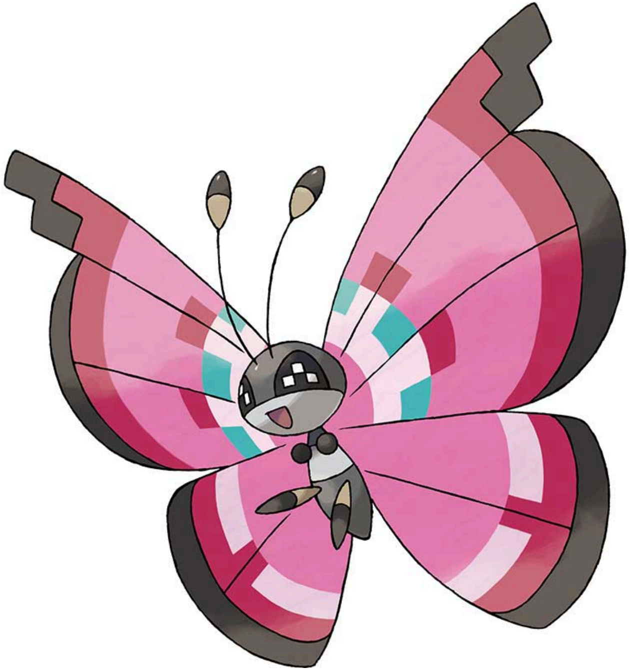
Spewpa may be a combination of *spew* and *pupa*.

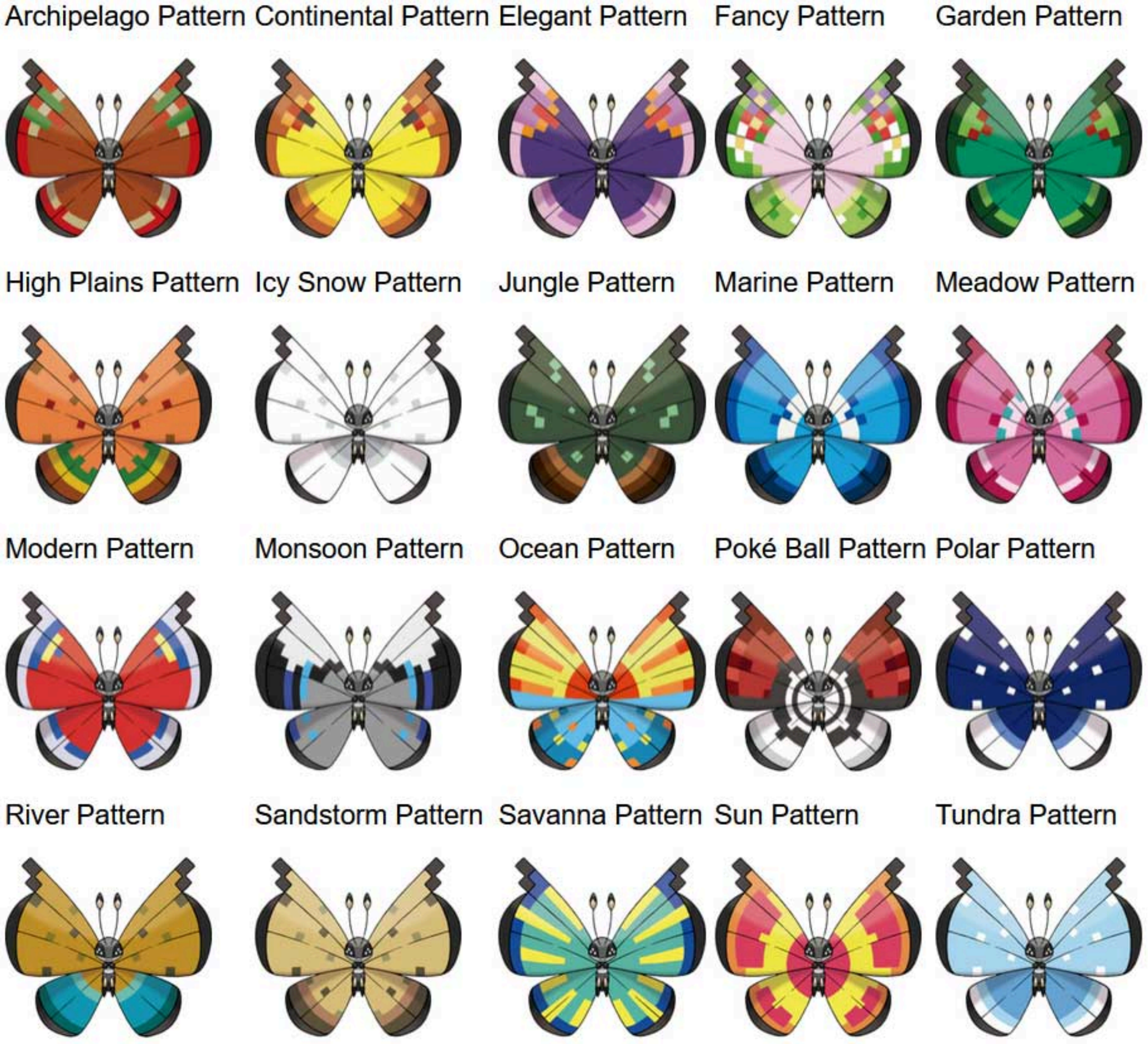
Kofuurai may be a combination of 小 *ko* (small) or 粉 *ko* (powder) and 風来人 *furaijin* (wanderer).

Vivillon
Scale Pokémon

ビビヨン
Viviyon

#0666





Archipelago Pattern Continental Pattern Elegant Pattern Fancy Pattern Garden Pattern

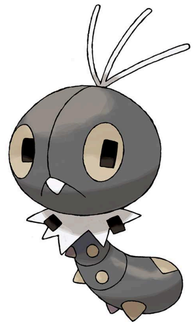
High Plains Pattern Icy Snow Pattern Jungle Pattern Marine Pattern Meadow Pattern

Modern Pattern Monsoon Pattern Ocean Pattern Poké Ball Pattern Polar Pattern

River Pattern Sandstorm Pattern Savanna Pattern Sun Pattern Tundra Pattern

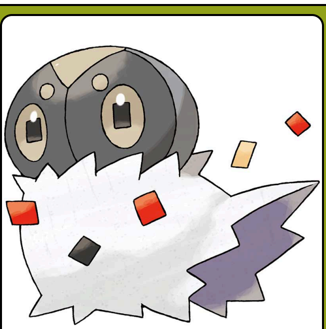
All Vivillon Patterns

Types	**Avg. Height**	**Avg. Weight**
Bug Flying	3′11″ / 1.2 m	37.5 lbs. / 17.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



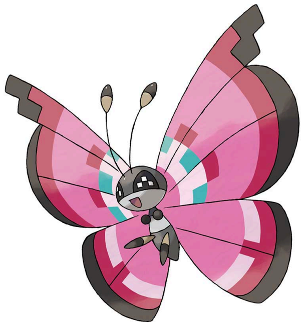
Scatterbug

→



Spewpa

→



Vivillon

Pokédex Entries

Generation VI	
X Omega Ruby	Vivillon with many different patterns are found all over the world. These patterns are affected by the climate of their habitat.
Y Alpha Sapphire	The patterns on this Pokémon's wings depend on the climate and topography of its habitat. It scatters colorful scales.
Generation VIII	
New Snap	The patterns on a Vivillon's wings adapt to the environment. Even on the same island, you can find different Vivillon in areas with different climates.
Generation IX	
Scarlet	**Archipelago Pattern:** The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from places with many islands. **Continental Pattern:** The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands of vast space. **Elegant Pattern:** The patterns on this Pokémon depend on the climate and topography of the land

it was born in. This form is from lands with distinct seasons.

Fancy Pattern: The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from a mysterious land.

Garden Pattern: The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from verdant lands.

High Plains Pattern: The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands with little rain.

Icy Snow Pattern: The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from frigid lands.

Jungle Pattern: The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands of tropical rain forests.

Marine Pattern: The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands with ocean breezes.

Meadow Pattern: The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands where flowers bloom.

Modern Pattern: The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from sun-drenched lands.

Monsoon Pattern: The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands with intense rainfall.

Ocean Pattern: The patterns on this Pokémon depend on the climate and topography of the land

	it was born in. This form is from lands of perpetual summer. **Poké Ball Pattern:** The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from a special land. **Polar Pattern:** The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from snowy lands. **River Pattern:** The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands where large rivers flow. **Sandstorm Pattern:** The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from parched lands. **Savanna Pattern:** The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands with a tropical climate. **Sun Pattern:** The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands bathed in light. **Tundra Pattern:** The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands of severe cold.
Violet	**Archipelago Pattern:** This Pokémon was born in a place with many islands. It scatters colorful, toxic scales from its wings during battle. **Continental Pattern:** This Pokémon was born in a land of vast space. It scatters colorful, toxic scales from its wings during battle. **Elegant Pattern:** This Pokémon was born in a land with distinct seasons. It scatters colorful, toxic scales from its wings during battle.

Fancy Pattern: This Pokémon was born in a mysterious land. It scatters colorful, toxic scales from its wings during battle.

Garden Pattern: This Pokémon was born in a verdant land. It scatters colorful, toxic scales from its wings during battle.

High Plains Pattern: This Pokémon was born in a land with little rain. It scatters colorful, toxic scales from its wings during battle.

Icy Snow Pattern: This Pokémon was born in frigid lands. It scatters colorful, toxic scales from its wings during battle.

Jungle Pattern: This Pokémon was born in a land of tropical rain forests. It scatters colorful, toxic scales from its wings during battle.

Marine Pattern: This Pokémon was born in a land with ocean breezes. It scatters colorful, toxic scales from its wings during battle.

Meadow Pattern: This Pokémon was born in a land where flowers bloom. It scatters colorful, toxic scales from its wings during battle.

Modern Pattern: This Pokémon was born in a sun-drenched land. It scatters colorful, toxic scales from its wings during battle.

Monsoon Pattern: This Pokémon was born in a land with intense rainfall. It scatters colorful, toxic scales from its wings during battle.

Ocean Pattern: This Pokémon was born in a land of perpetual summer. It scatters colorful, toxic scales from its wings during battle.

Poké Ball Pattern: This Pokémon was born in a special land. It scatters colorful, toxic scales from its wings during battle.

Polar Pattern: This Pokémon was born in a snowy land. It scatters colorful, toxic scales from its wings during battle.

River Pattern: This Pokémon was born in a land

	where large rivers flow. It scatters colorful, toxic scales from its wings during battle. **Sandstorm Pattern:** This Pokémon was born in a parched land. It scatters colorful, toxic scales from its wings during battle. **Savanna Pattern:** This Pokémon was born in a land with a tropical climate. It scatters colorful, toxic scales from its wings during battle. **Sun Pattern:** This Pokémon was born in a land bathed in light. It scatters colorful, toxic scales from its wings during battle. **Tundra Pattern:** This Pokémon was born in a land of severe cold. It scatters colorful, toxic scales from its wings during battle.
Legends: Z-A	**Archipelago Pattern:** The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from places with many islands. **Continental Pattern:** The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands of vast space. **Elegant Pattern:** The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands with distinct seasons. **Fancy Pattern:** The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from a mysterious land. **Garden Pattern:** The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from verdant lands. **High Plains Pattern:** The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands with little rain. **Icy Snow Pattern:** The patterns on this Pokémon

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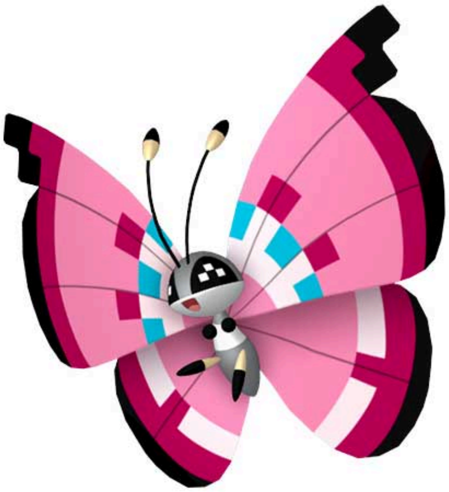
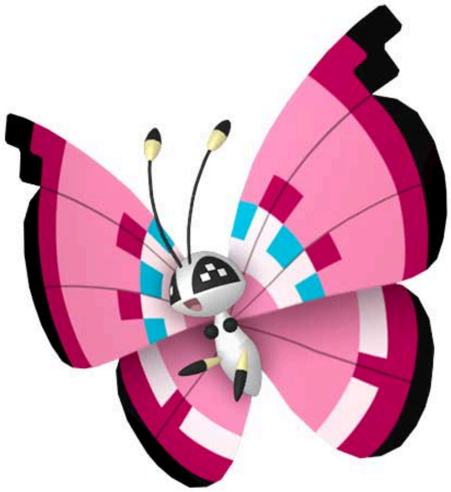
Jungle Pattern: The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands of tropical rain forests.
Marine Pattern: The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands with ocean breezes.
Meadow Pattern: The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands where flowers bloom.
Modern Pattern: The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from sun-drenched lands.
Monsoon Pattern: The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands with intense rainfall.
Ocean Pattern: The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands of perpetual summer.
Poké Ball Pattern: The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from a special land.
Polar Pattern: The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from snowy lands.
River Pattern: The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands where large rivers flow.
Sandstorm Pattern: The patterns on this

	Pokémon depend on the climate and topography of the land it was born in. This form is from parched lands. **Savanna Pattern:** The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands with a tropical climate. **Sun Pattern:** The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands bathed in light. **Tundra Pattern:** The patterns on this Pokémon depend on the climate and topography of the land it was born in. This form is from lands of severe cold.

Sprites





Shiny

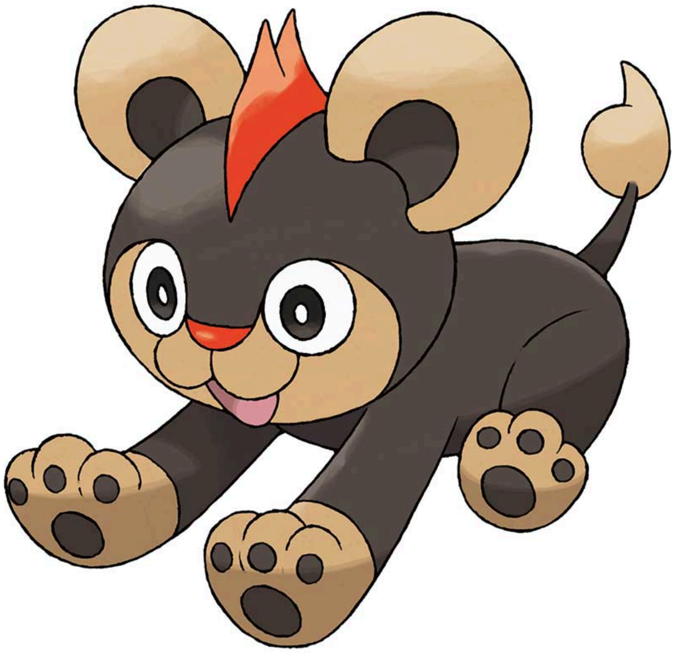
Origin

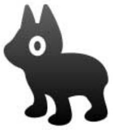
Considering the many different varieties of Vivillon that differ depending on the player’s geographic location, Vivillon may have been based on *Papilio dardanus*, which is known for having over 14 known morphs, each of which mimics a different distasteful species of butterfly. Its block-like wing patterns may be based on pixel art. Modern Pattern Vivillon in particular may be based on modern art, specifically the De Stijl movement.

Name Origin

Vivillon and Viviyon may be a combination of *vivid* and *papillon* (French for butterfly). It may also involve 美 *bi* (Japanese for beauty) or *brillant* (French for brilliant).

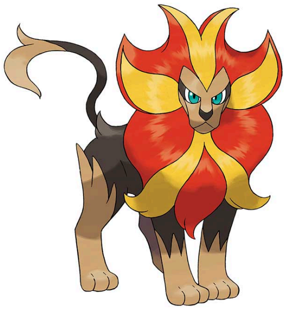
Litleo Lion Cub Pokémon	シシコ *Shishiko*	**#0667**



Types	**Avg. Height**	**Avg. Weight**
Fire Normal	2′00″ / 0.6 m	29.8 lbs. / 13.5 kg
Gender Ratio	**Shape**	**Footprint**
12.5% male, 87.5% female		—

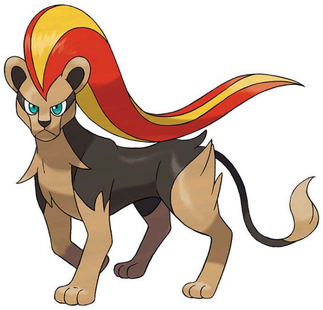
Litleo

→
Male



Pyroar

→
Female



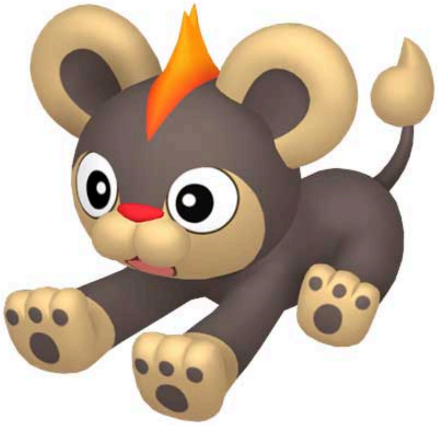
Pyroar

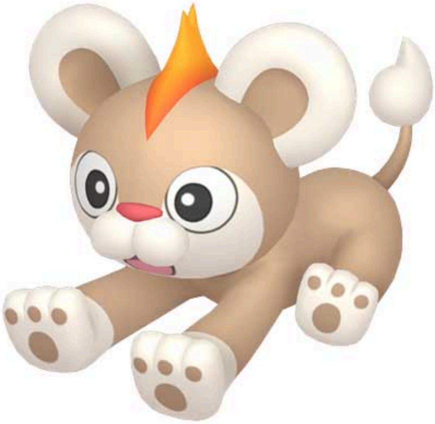
Pokédex Entries

Generation VI	
X **Omega Ruby**	The stronger the opponent it faces, the more heat surges from its mane and the more power flows through its body.
Y **Alpha Sapphire**	They set off on their own from their pride and live by themselves to become stronger. These hot-blooded Pokémon are quick to fight.
Generation VII	
Ultra Sun	When they're young, they live with a pride. Once they're able to hunt prey on their own, they're kicked out and have to make their own way.
Ultra Moon	This hot-blooded Pokémon is filled with curiosity. When it gets angry or starts fighting, its short mane gets hot.
Generation IX	
Scarlet	When Litleo are young, female Pyroar will teach them how to hunt. Once the Litleo mature, they will leave the pride and set out on their own.
Violet	The more a Litleo trains its body and spirit by battling mighty enemies, the hotter its mane will grow.

Legends: Z-A	They set off on their own from their pride and live by themselves to become stronger. These hot-blooded Pokémon are quick to fight.

Sprites





Shiny

Origin

Litleo is based on a lion cub. Its red hair looks similar to a mohawk hairstyle.

Name Origin

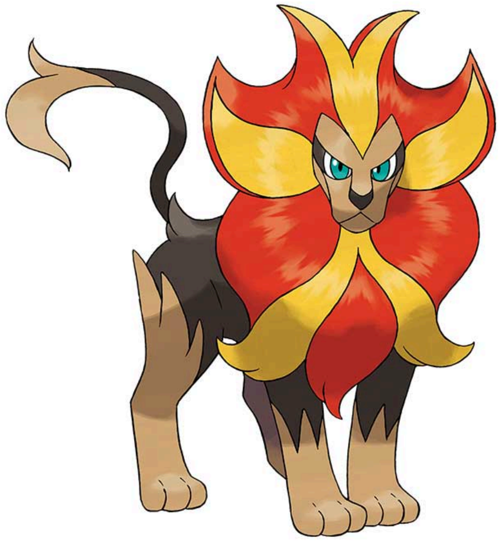
Litleo may be a combination of *little*, *lit*, and *leo* (Latin for lion).

Shishiko may be a combination of 獅子 *shishi* (lion) and 子 *ko* (child).

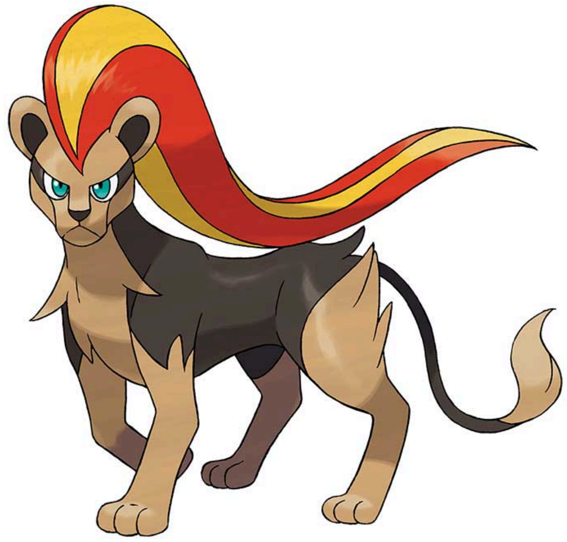
Pyroar
Royal Pokémon

カエンジシ
Kaenjishi

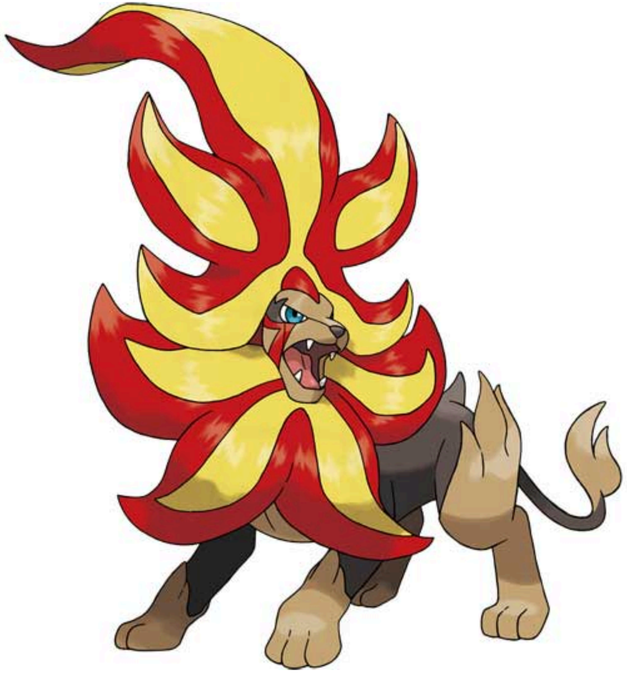
#0668



Male

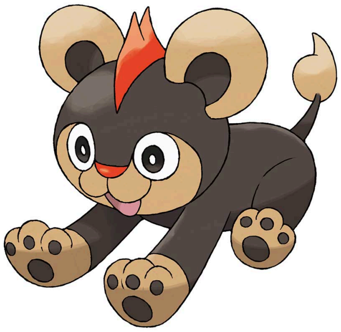


Female



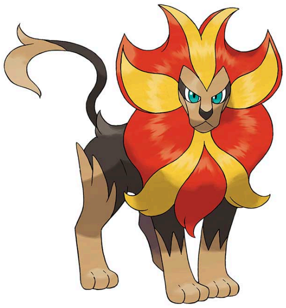
Mega Pyroar

Types	**Avg. Height**	**Avg. Weight**
Fire Normal	4′11″ / 1.5 m Pyroar 4′11″ / 1.5 m Mega Pyroar	179.7 lbs. / 81.5 kg Pyroar 205.7 lbs. / 93.3 kg Mega Pyroar
Gender Ratio	**Shape**	**Footprint**
12.5% male, 87.5% female		—



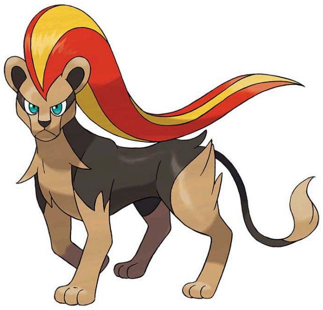
Litleo

→ Male



Pyroar

→ Female



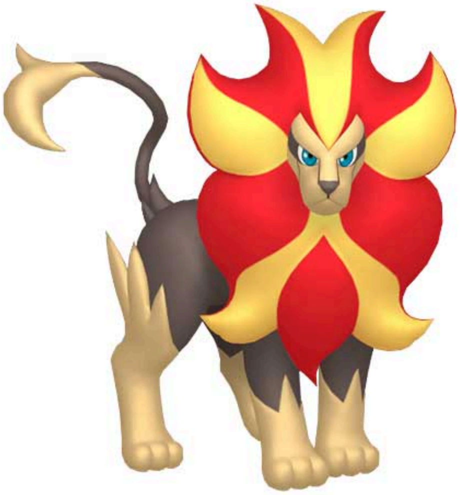
Pyroar

Pokédex Entries

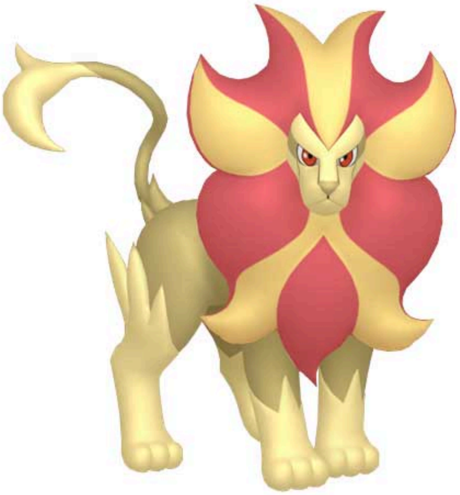
Generation VI	
X **Omega Ruby**	The male with the largest mane of fire is the leader of the pride.

Y **Alpha Sapphire**	With fiery breath of more than 10,000 degrees Fahrenheit, they viciously threaten any challenger. The females protect the pride’s cubs.
Generation VII	
Ultra Sun	The males are usually lazy, but when attacked by a strong foe, a male will protect its friends with no regard for its own safety.
Ultra Moon	The temperature of its breath is over 10,000 degrees Fahrenheit, but Pyroar doesn’t use it on its prey. This Pokémon prefers to eat raw meat.
Generation IX	
Scarlet	The females of a pride work together to bring down prey. It’s thanks to them that their pride doesn’t starve.
Violet	The mane of a male Pyroar heats up to over 3,600 degrees Fahrenheit during battle. Merely approaching it will cause severe burns.
Legends: Z-A	The male with the largest mane of fire is the leader of the pride. **Mega Evolution:** This Pokémon spews flames hotter than 18,000 degrees Fahrenheit. It swings around its grand, blazing mane as it protects its allies.

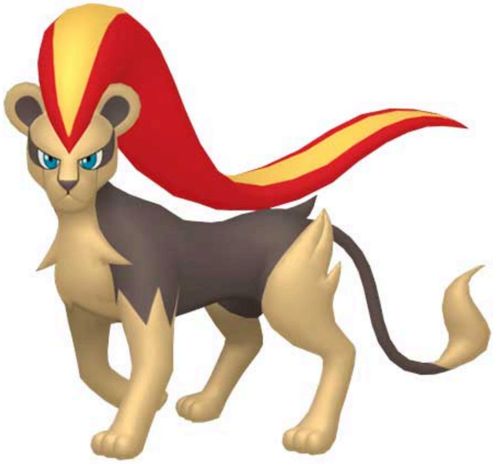
Sprites



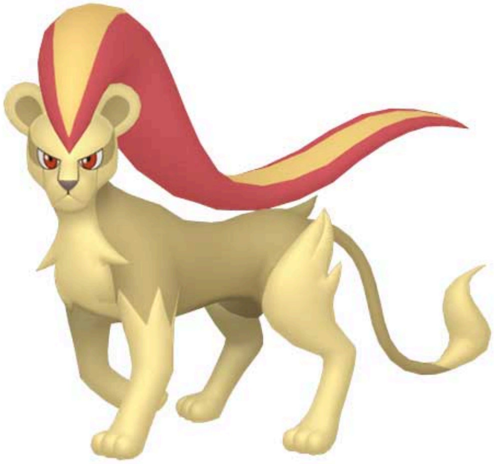
Male



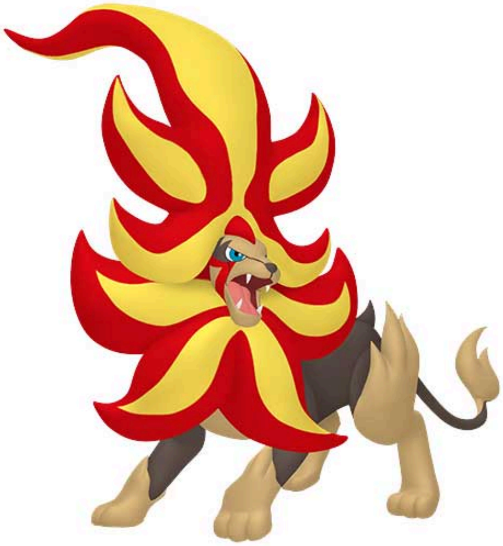
Shiny Male



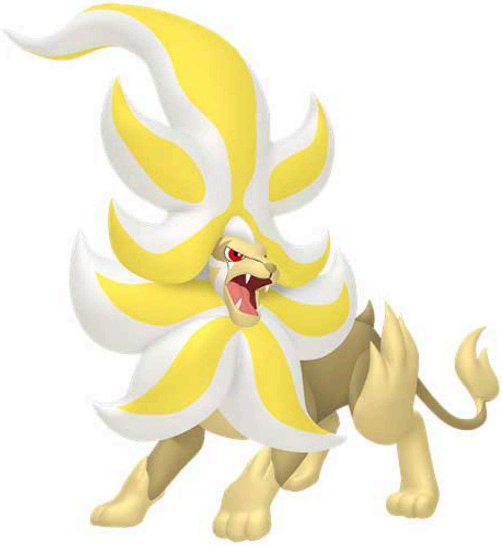
Female



Shiny Female



Mega



Shiny Mega

Origin

Pyroar appears to be based on a lion. The style of its fur, in particular the spiked areas on its limbs and tail, is more than likely a reference to stylized lions in heraldry and coat of arms, while the male's mane resembles escutcheons, which would bear heraldic lions. The yellow pattern on the male's mane is similar in shape to the *Daimonji*, a bonfire lit during the Japanese festival Gozan no Okuribi in the shape of the symbol 大 (meaning *great* or *large*). The shape also resembles the kanji for fire (火), as written in certain (often calligraphic) styles.

Mega Pyroar's mane resembles the kanji 炎 (meaning for *flame*).

Pyroar's gender ratio resembles lion prides, which consist of one primary male lion, several females, and one or two lesser males.

Name Origin

Pyroar may be a combination of *pyro-* (prefix pertaining to fire) and *roar*.

Kaenjishi may be a combination of 火炎 *kaen* (flame) and 獅子 *shishi* (lion).

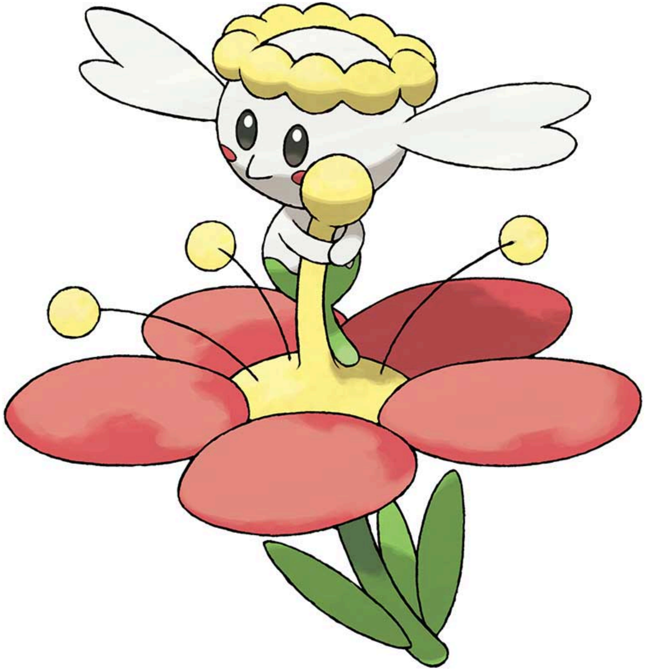
Flabébé

Single Bloom Pokémon

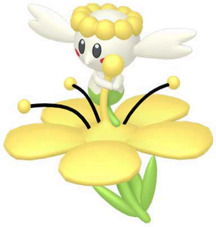
フラベベ

Flabebe

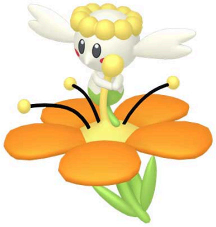
#0669



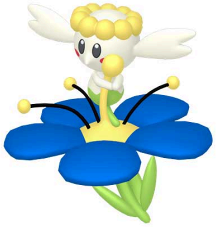
Red Flower



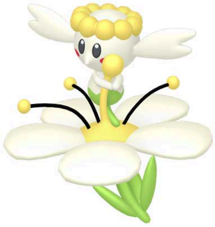
Yellow Flower



Orange Flower

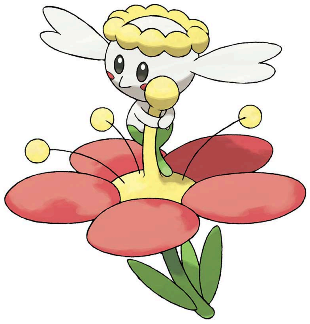


Blue Flower



White Flower

Types	**Avg. Height**	**Avg. Weight**
Fairy	0′04″ / 0.1 m	0.2 lbs. / 0.1 kg
Gender Ratio	**Shape**	**Footprint**
100% female		—



Flabébé

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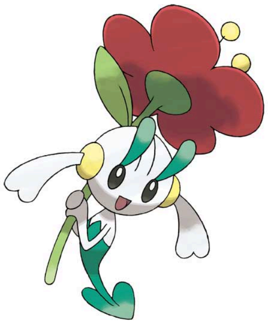

Floette

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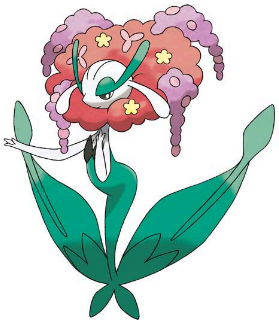


Florges

Pokédex Entries

Generation VI	
X **Omega Ruby**	It draws out and controls the hidden power of flowers. The flower Flabébé holds is most likely part of its body.
Y **Alpha Sapphire**	When it finds a flower it likes, it dwells on that flower its whole life long. It floats in the wind's embrace with an untroubled heart.
Generation VII	
Ultra Sun	It's not safe without the power of a flower, but it will keep traveling around until it finds one with the color and shape it wants.
Ultra Moon	Flabébé wears a crown made from pollen it's collected from its flower. The crown has hidden healing properties.
Generation IX	

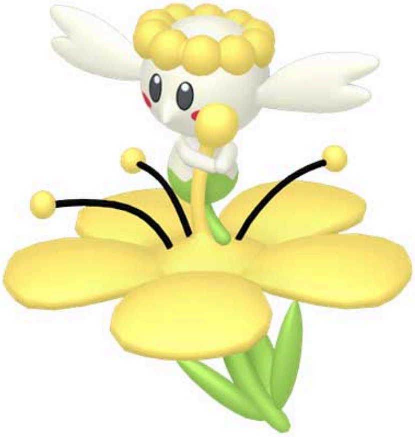
Scarlet	**Red Flower:** This Pokémon can draw forth the power hidden within blooming wild flowers. It is particularly fond of red flowers. **Yellow Flower:** This Flabébé rides a yellow flower. The Pokémon is defenseless and vulnerable before it has found and received power from a flower. **Orange Flower:** This Flabébé rides an orange flower. On its head, it wears a crown of pollen that has healing properties. **Blue Flower:** Once it finds a flower it likes, this Pokémon will spend the rest of its life taking care of its flower. This Flabébé rides a blue flower. **White Flower:** This Flabébé rides a white flower. The wind blows this Pokémon around as it drifts in search of flower gardens.
Violet	**Red Flower:** This Flabébé rides a red flower. Immediately after birth, this Pokémon begins flying around in search of a flower it likes. **Yellow Flower:** It unleashes a variety of moves by drawing forth the power hidden within flowers. This Pokémon is particularly fond of yellow flowers. **Orange Flower:** It receives strength from flowers and gives them some of its energy in return. This Pokémon likes orange flowers best of all. **Blue Flower:** This Pokémon likes blue flowers best of all. It floats upward using the power emanating from its flower and bobs along lightly through the air. **White Flower:** When evening falls, it searches out a place blooming with flowers of the same white color as itself, and then it goes to sleep.
Legends: Z-A	**Red Flower:** This Pokémon can draw forth the power hidden within blooming wild flowers. It is particularly fond of red flowers. **Yellow Flower:** This Flabébé rides a yellow flower. The Pokémon is defenseless and vulnerable

	before it has found and received power from a flower. **Orange Flower:** It receives strength from flowers and gives them some of its energy in return. This Pokémon likes orange flowers best of all. **Blue Flower:** This Pokémon likes blue flowers best of all. It floats upward using the power emanating from its flower and bobs along lightly through the air. **White Flower:** When evening falls, it searches out a place blooming with flowers of the same white color as its own flower, and then it goes to sleep.

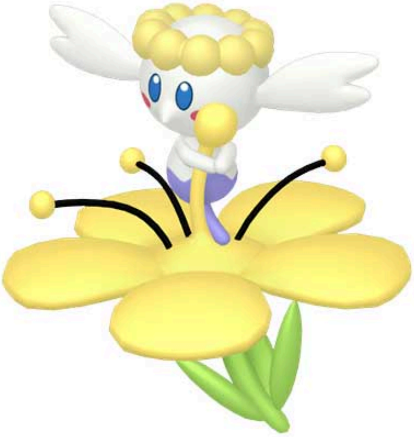
Sprites

Red Flower

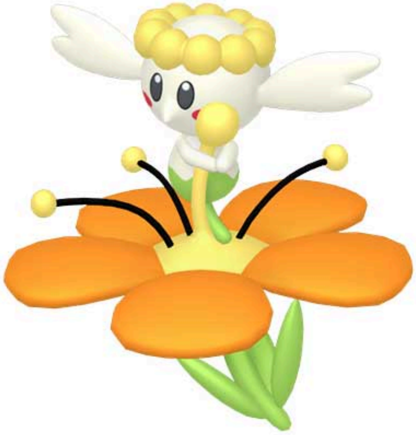
Shiny Red Flower



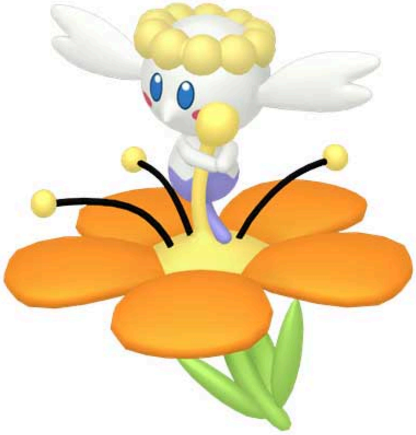
Yellow Flower



Shiny Yellow Flower



Orange Flower



Shiny Orange Flower

Blue Flower

Shiny Blue Flower

White Flower

Shiny White Flower

Origin

Flabébé appears to be based on fairies and nymphs, in particular Antheia due to its flower wreath-like “crown” upon its head, as well as possibly Chloris. It may have also been inspired by the concept of insect pollination, considering its small stature and grasp upon the flower’s female organ, the stigma—its wreath also resembles the clumps of pollen that gathers on the bodies of pollinator insects.

Name Origin

Flabébé may be a combination of フラワー *furawā* (flower) and *bébé* (French for baby).

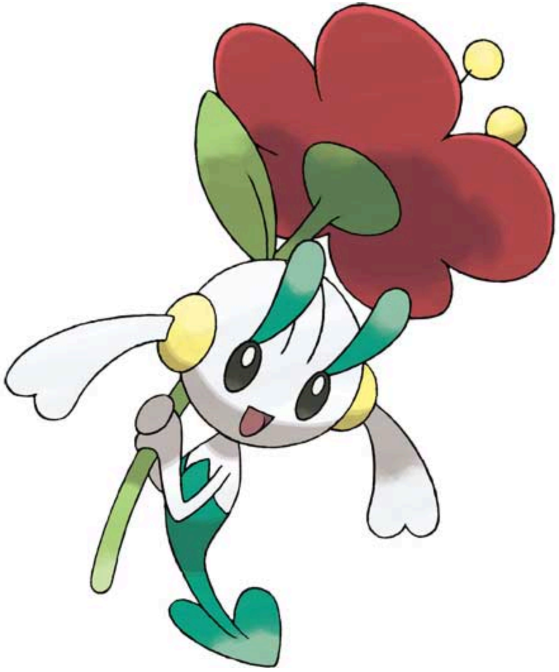
Floette

Single Bloom Pokémon

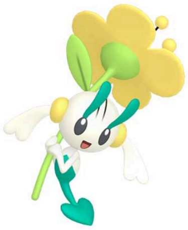
フラエッテ

Floette

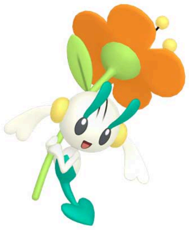
#0670



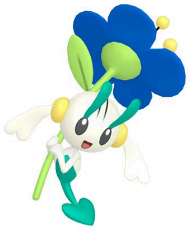
Red Flower



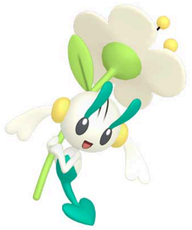
Yellow Flower



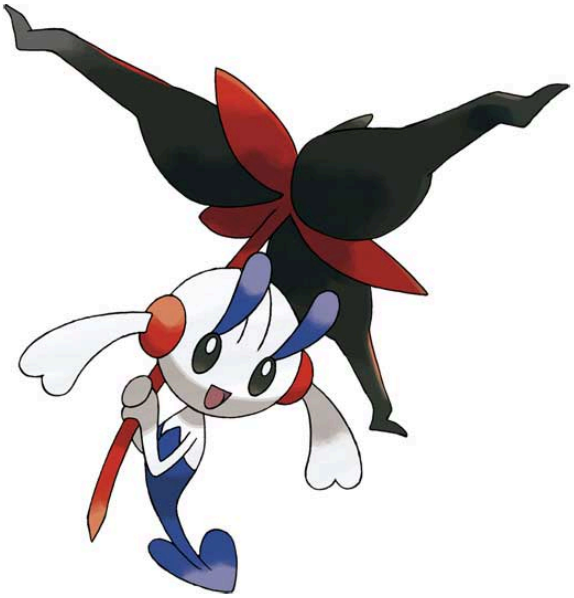
Orange Flower



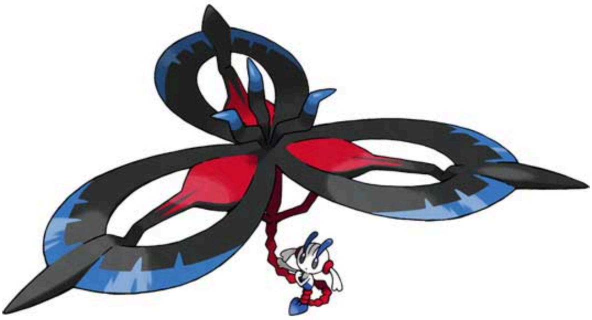
Blue Flower



White Flower



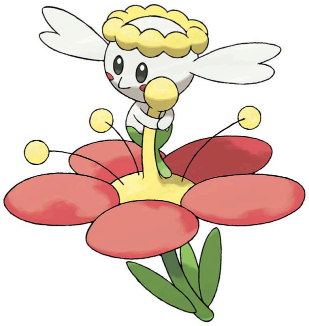
Eternal Flower



Mega Floette

Types	Avg. Height	Avg. Weight
Fairy	0′08″ / 0.2 m	2.0 lbs. / 0.9 kg

Gender Ratio	Shape	Footprint
100% female		—



Flabébé

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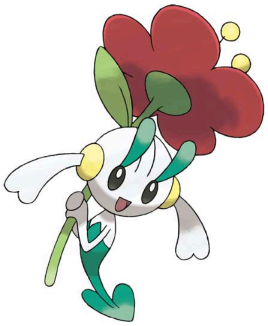

Floette

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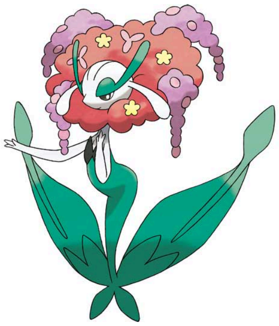


Florges

Pokédex Entries

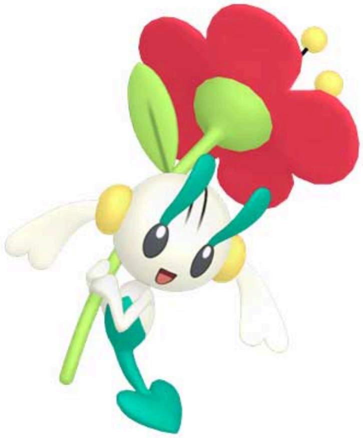
Generation VI

X Omega Ruby	It flutters around fields of flowers and cares for flowers that are starting to wilt. It draws out the hidden power of flowers to battle.
Y Alpha Sapphire	When the flowers of a well-tended flower bed bloom, it appears and celebrates with an elegant dance.
Generation VII	
Ultra Sun	**Red, Yellow, Orange, Blue and White Flower:** It raises flowers and uses them as weapons. The more gorgeous the blossom, the more power it contains. **Eternal Flower:** The flower it's holding can no longer be found blooming anywhere. It's also thought to contain terrifying power.
Ultra Moon	**Red, Yellow, Orange, Blue and White Flower:** It gives its own power to flowers, pouring its heart into caring for them. Floette never forgives anyone who messes up a flower bed. **Eternal Flower:** Terrifying energy is concealed within its ominous flower, but Floette still swings it about innocently.
Generation IX	
Scarlet	**Red Flower:** This Pokémon draws forth what power is left in withered flowers to make them healthy again. It holds a red flower. **Yellow Flower:** This Pokémon can draw forth the power hidden within yellow flowers. This power then becomes the moves Floette uses to protect itself. **Orange Flower:** This Pokémon can draw forth the most power when in sync with orange flowers, compared to flowers of other colors. **Blue Flower:** Whenever this Pokémon finds flowering plants that are withering, it will bring them back to its territory and care for them until they are healthy.

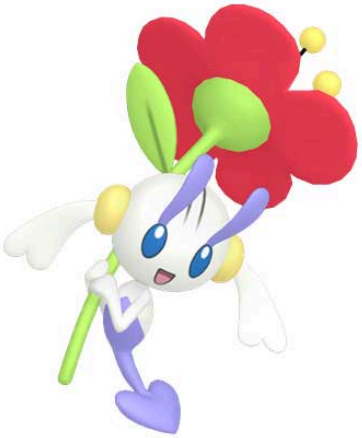
	White Flower: Floette that are fond of white flowers can also easily sync with flowers of other colors.
Violet	**Red Flower:** This Pokémon uses red wavelengths of light to pour its own energy into flowers and draw forth their latent potential. **Yellow Flower:** Floette can draw forth the latent capabilities of Grass-type Pokémon. It syncs with yellow flowers. **Orange Flower:** This Pokémon cannot use moves on its own. When it syncs with flowers, it becomes able to use Grass-type moves. **Blue Flower:** It exchanges power with flowers via wavelengths of visible light. This form of Floette can sync with the wavelength that produces the color blue. **White Flower:** If it finds someone messing up a flower bed, it will attack them without mercy. This Floette takes particularly good care of white flowers.
Legends: Z-A	**Red Flower:** This Pokémon uses red wavelengths of light to pour its own energy into flowers and draw forth their latent potential. **Yellow Flower:** This Pokémon can draw forth the power hidden within yellow flowers. This power then becomes the moves Floette uses to protect itself. **Orange Flower:** This Pokémon can draw forth the most power when in sync with orange flowers, compared to flowers of other colors. **Blue Flower:** Whenever this Pokémon finds flowering plants that are withering, it will bring them back to its territory and care for them until they are healthy. **White Flower:** If it finds someone messing up a flower bed, it will attack them without mercy. This Floette takes particularly good care of white

	flowers. **Eternal Flower:** This rare Floette holds a plant that died out in ancient times. The Pokémon is said to harbor an incredible power. **Mega Evolution:** The Eternal Flower has absorbed all the energy from Mega Evolution. The flower now attacks enemies on its own.

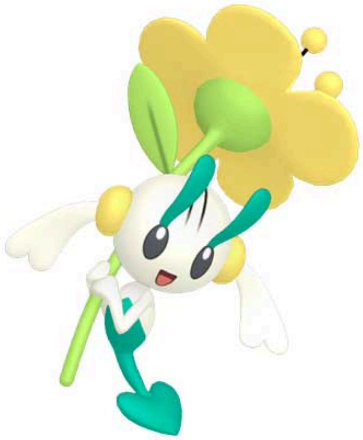
Sprites



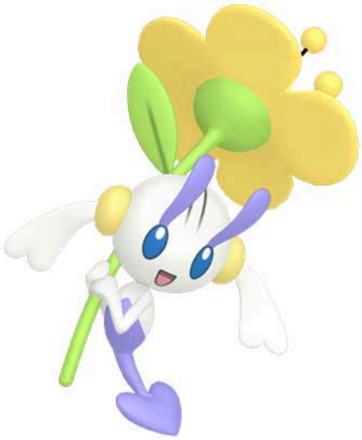
Red Flower



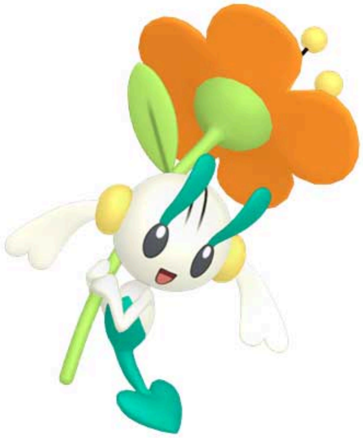
Shiny Red Flower



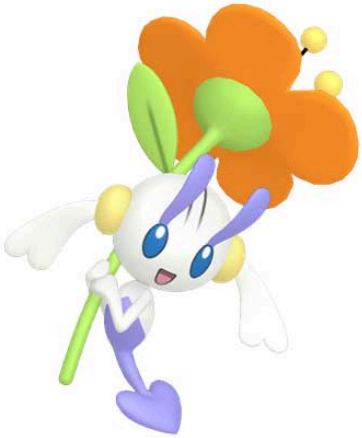
Yellow Flower



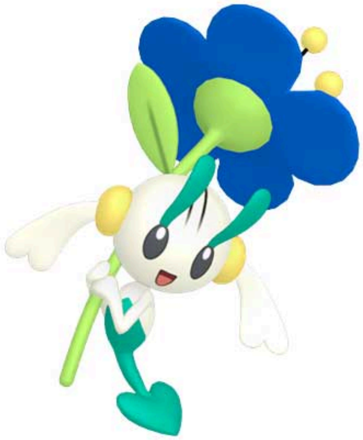
Shiny Yellow Flower



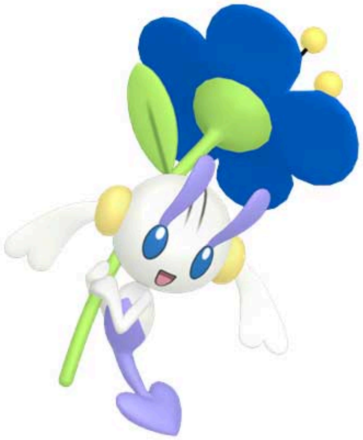
Orange Flower



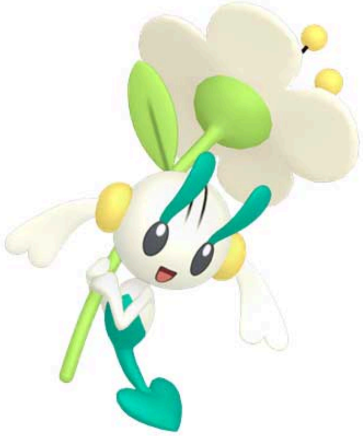
Shiny Orange Flower



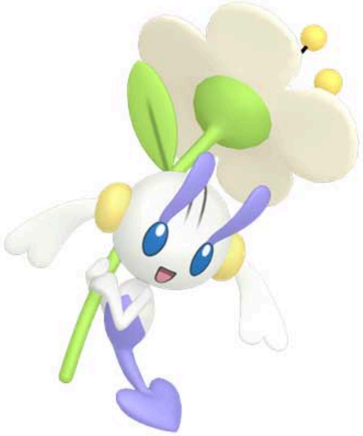
Blue Flower



Shiny Blue Flower



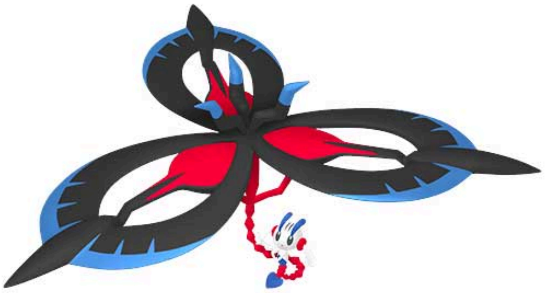
White Flower



Shiny White Flower

Eternal Flower

Shiny Eternal Flower (Unobtainable)



Mega

Shiny Mega (Unobtainable)

Origin

Floette appears to be based on fairies and nymphs, such as Chloris and Antheia, and how fairies are sometimes depicted flying by holding on to the stems of plants. Its flower is held like a parasol.

The flower of Eternal Flower Floette resembles a lily or a Trillium, especially the red trillium. Because of her connection to death and resurrection in the story of Pokémon X and Y, she may also be inspired by the red spider lily, also known as resurrection lily, which, particularly in Japanese culture, symbolizes death. Eternal Flower Floette’s blue, red, and white body matches the colors of the French tricolor.

The shape of Mega Floette’s flower resembles a triquetra, a symbol commonly associated with Celtic and Nordic culture.

Name Origin

Floette may be a combination of *flower* and *floret*, as well as the French diminutive suffix *-ette*.

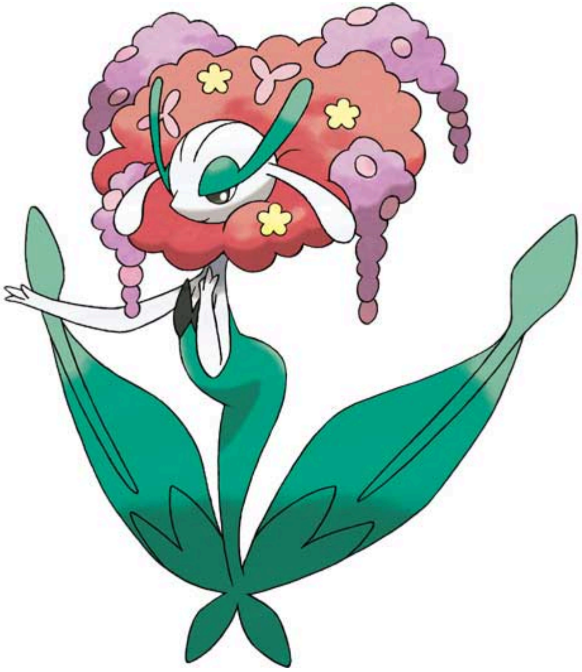
Florges

Garden Pokémon

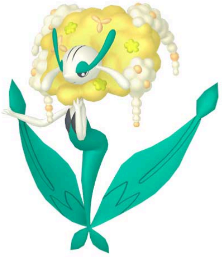
フラージェス

Florges

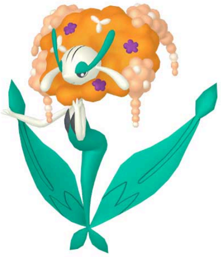
#0671



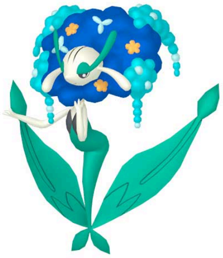
Red Flower



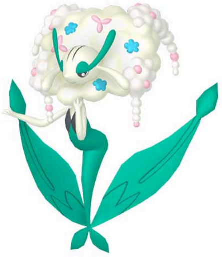
Yellow Flower



Orange Flower



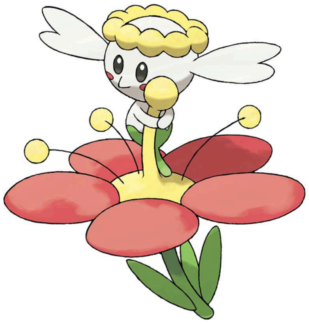
Blue Flower



White Flower

Types	**Avg. Height**	**Avg. Weight**
Fairy	3′07″ / 1.1 m	22.0 lbs. / 10.0 kg

Gender Ratio	**Shape**	**Footprint**
100% female		—



Flabébé

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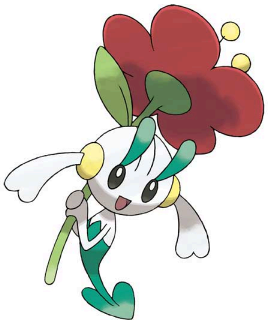

Floette

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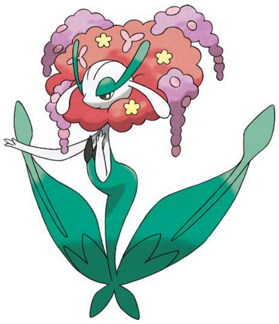


Florges

Pokédex Entries

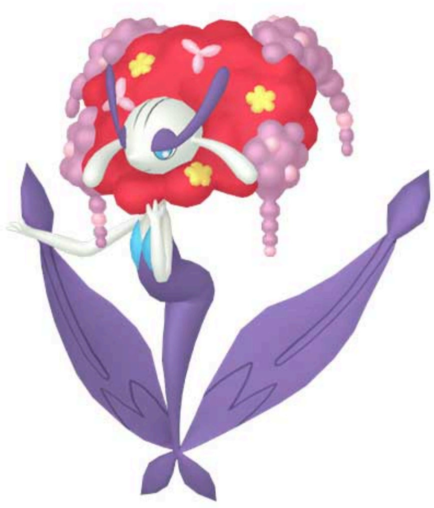
Generation VI	
X **Omega Ruby**	It claims exquisite flower gardens as its territory, and it obtains power from basking in the energy emitted by flowering plants.
Y **Alpha Sapphire**	In times long past, governors of castles would invite Florges to create flower gardens to embellish the castle domains.
Generation VII	
Ultra Sun	It controls the flowers it grows. The petal blizzards that Florges triggers are overwhelming in their beauty and power.
Ultra Moon	Its life can span several hundred years. It’s said to devote its entire life to protecting gardens.
Generation VIII	
New Snap	Florges can live for hundreds of years, and it devotes its entire life to protecting a single garden.

	It’s thanks to Florges that the flower gardens in the nature park are so beautiful.
Generation IX	
Scarlet	**Red Flower:** This Pokémon creates an impressive flower garden in its territory. It draws forth the power of the red flowers around its neck. **Yellow Flower:** It is said that there was once a Florges that protected the garden of a castle for over 300 years. **Orange Flower:** Its orange flowers fire off powerful beams, attacking as if they were a battery of artillery. **Blue Flower:** Though usually compassionate, Florges will hunt down anyone who vandalizes its flower garden, showing no mercy even if they beg for their lives. **White Flower:** A flower garden made by a white-flowered Florges will be beautifully decorated with flowering plants of many different colors.
Violet	**Red Flower:** They say that flower gardens created by Florges are constantly showered with a power that can heal both body and spirit. **Yellow Flower:** This Pokémon battles by drawing forth the power of yellow flowers. It ruthlessly punishes anyone who tramples on flowering plants. **Orange Flower:** In times long past, castle governors would lovingly raise Florges to care for their castles’ exquisite gardens. **Blue Flower:** Blue pigments were tremendously expensive in the past, so paintings of blue Florges are highly valuable. **White Flower:** A Florges adorned with white flowers can sync with the wavelengths of various colors to draw forth their power.
Legends: Z-A	**Red Flower:** They say that flower gardens created by Florges constantly emit a power that can heal both body and spirit.

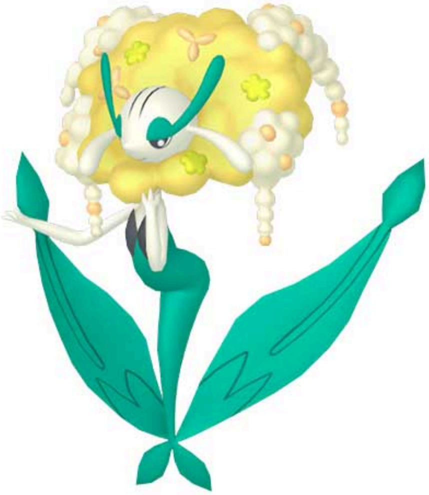
	Yellow Flower: It is said that there was once a Florges that protected the garden of a castle for over 300 years. **Orange Flower:** When Florges attacks, its orange flowers fire off powerful beams as if they were a battery of artillery. **Blue Flower:** Blue pigments were tremendously expensive in the past, so paintings of blue Florges are highly valuable. **White Flower:** A flower garden made by a white-flowered Florges will be beautifully decorated with flowering plants of many different colors.

Sprites

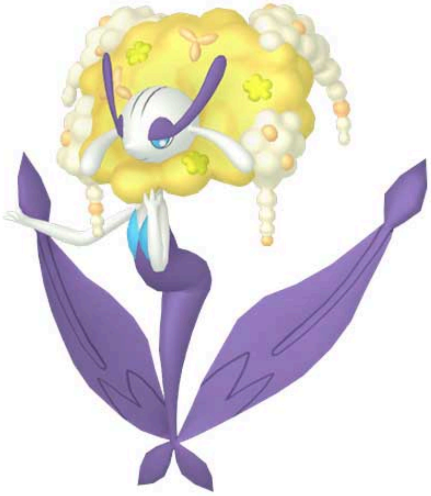
Red Flower



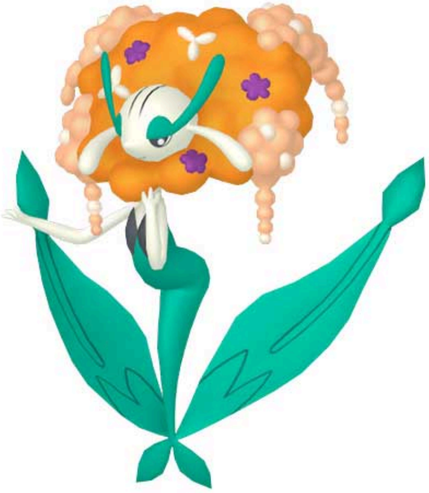
Shiny Red Flower



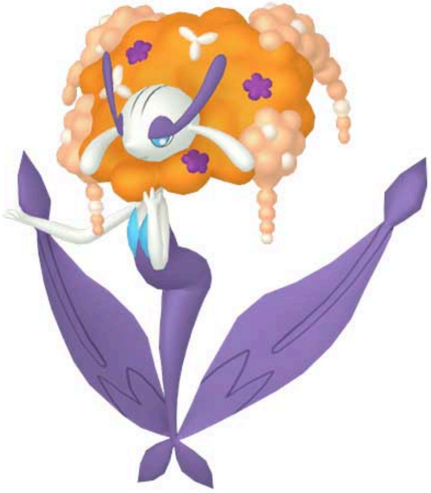
Yellow Flower



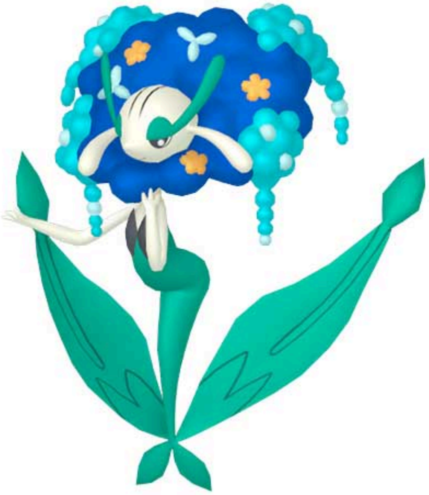
Shiny Yellow Flower



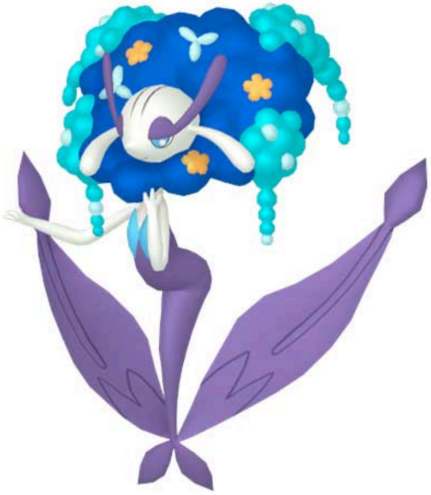
Orange Flower



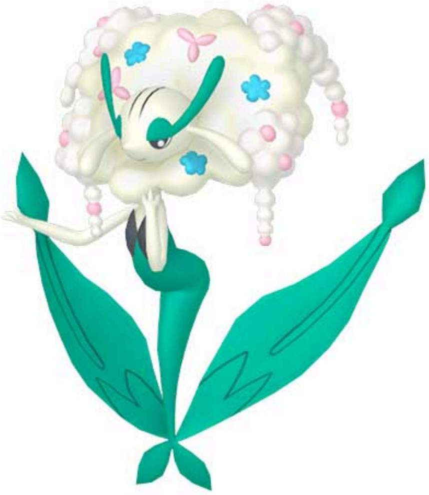
Shiny Orange Flower



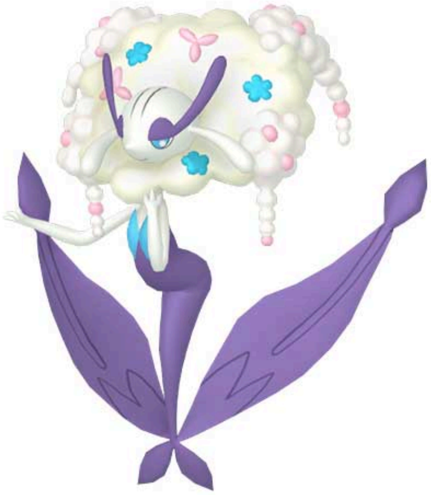
Blue Flower



Shiny Blue Flower



White Flower



Shiny White Flower

Origin

Florges appears to be based on fairies and nymphs, in particular Anthousai due to its heavy connection to flowers. The ornate flower arrangement around its neck may be a reference to the 18th century pouf hairstyle, which would commonly use decorative items within the hair itself to convey mood and uniqueness. The fluffy flowers on its head look similar to lilacs. Its body structure resembles that of the hyacinth flower, which has large sturdy leaves projecting from the base of the stalk.

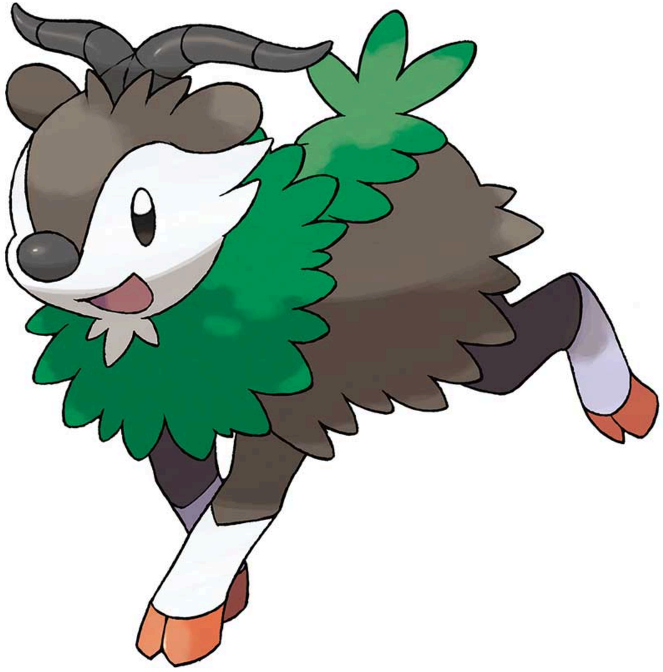
Name Origin

Florges may be a combination of *flower* or *flora* and *gorgeous*.

Skiddo
Mount Pokémon

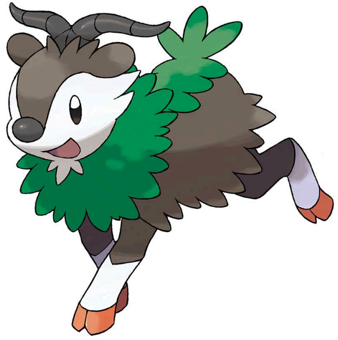
メェークル
Meecle

#0672



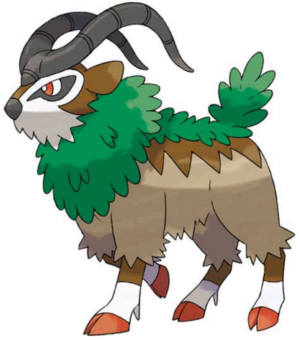
Types	Avg. Height	Avg. Weight
Grass	2′11″ / 0.9 m	68.3 lbs. / 31.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Skiddo

→



Gogoat

Pokédex Entries

Generation VI	
X **Omega Ruby**	Thought to be one of the first Pokémon to live in harmony with humans, it has a placid disposition.
Y **Alpha Sapphire**	If it has sunshine and water, it doesn't need to eat, because it can generate energy from the leaves on its back.
Generation IX	
Scarlet	Until recently, people living in the mountains would ride on the back of these Pokémon to traverse the mountain paths.
Violet	As long as it has sunlight and water, Skiddo can make energy with the leaves on its body, allowing it to live on rocky mountains barren of food.
Legends: Z-A	If it has sunshine and water, it doesn't need to eat, because it can generate energy from the leaves on its back.

Sprites

Shiny

Origin

Skiddo is based on a goat, possibly a bharal or dwarf bharal due to its horns. It is also based on a bike, as it can be ridden and has riser bar-like horns. The grass that grows upon it may originate from Pan or Faunus, gods of nature who are half-goat, half-human. The grass could also be a reference to the traditional yule goat figures in northern Europe made of hay.

Name Origin

Skiddo may be a combination of *skid* and *kiddo* (slang for *kid*, which is also a term used for young goats). However, the way it is pronounced in the animated series implies it may be a corruption of *skidoo*.

Meecle may be a combination of メー *mē* (onomatopoeia of a goat’s bleating) and *vehicle* or *bicycle*.

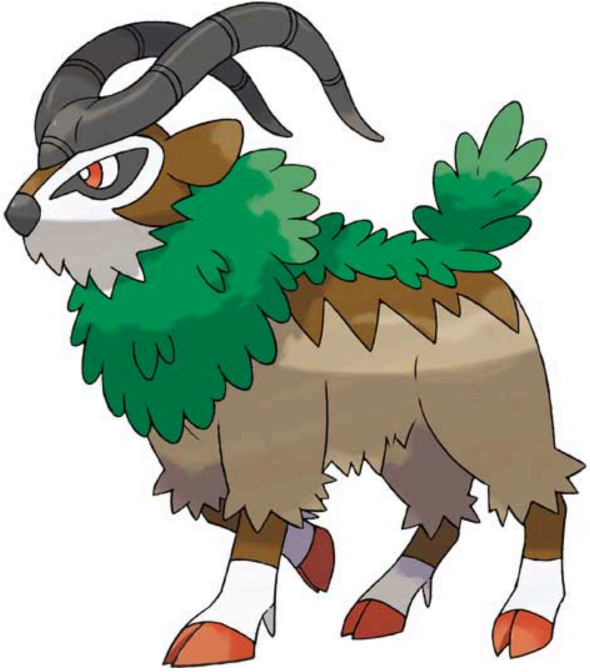
Gogoat

Mount Pokémon

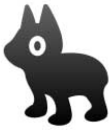
ゴーゴート

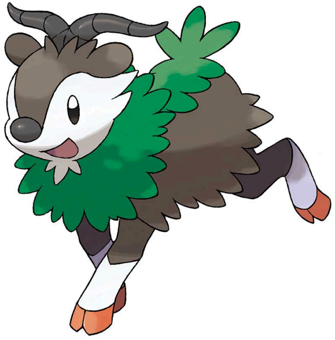
Gogoat

#0673



Types	Avg. Height	Avg. Weight
🟩 Grass	5′07″ / 1.7 m	200.6 lbs. / 91.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Skiddo

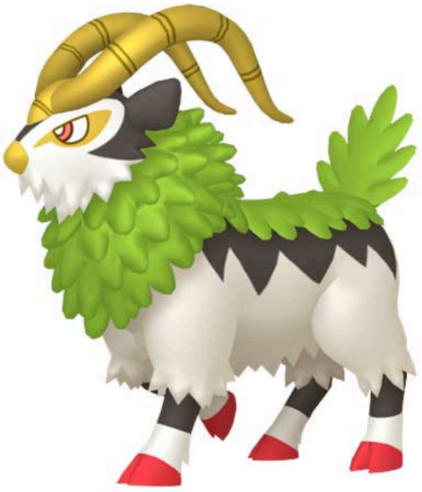
→

Gogoat

Pokédex Entries

Generation VI	
X Omega Ruby	It can tell how its Trainer is feeling by subtle shifts in the grip on its horns. This empathic sense lets them run as if one being.
Y Alpha Sapphire	They inhabit mountainous regions. The leader of the herd is decided by a battle of clashing horns.
Generation IX	
Scarlet	It can sense the feelings of others by touching them with its horns. This species has assisted people with their work since 5,000 years ago.
Violet	These Pokémon live in herds in mountainous places. The victor in their contests of clashing horns will become the leader of the herd.
Legends: Z-A	It can tell how its Trainer is feeling by subtle shifts in their grip on its horns. This empathic sense lets human and Pokémon run as if one being.

Sprites



Shiny

Origin

Gogoat is based on a goat, possibly a bharal, dwarf bharal, bilberry, or ibex due to its horns, though they also resemble the horns of various gazelles and antelopes. It is also based on a motorcycle, as it can be ridden and has beach bar-like horns. The grass that grows upon it may originate from Pan or Faunus, gods of nature who are half-goat, half-human. The grass could also be a reference to the traditional yule goat figures in northern Europe made of hay.

Name Origin

Gogoat may be derived from *go*, 轟轟 *gōgō* (rumbling), and *goat*.

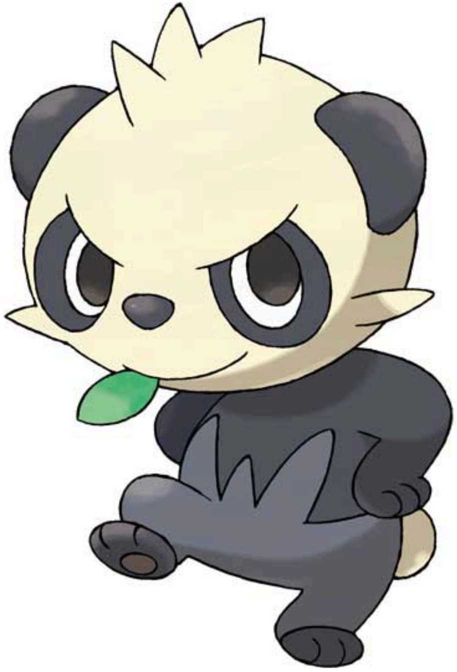
Pancham

Playful Pokémon

ヤンチャム

Yancham

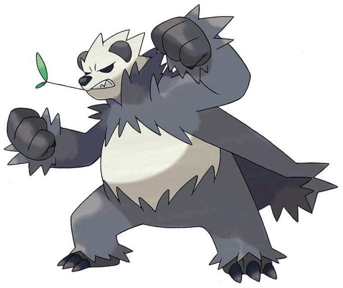
#0674



Types	**Avg. Height**	**Avg. Weight**
Fighting	2′00″ / 0.6 m	17.6 lbs. / 8.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Pancham

→



Pangoro

Pokédex Entries

Generation VI	
X **Omega Ruby**	It does its best to be taken seriously by its enemies, but its glare is not sufficiently intimidating. Chewing on a leaf is its trademark.
Y **Alpha Sapphire**	It does its level best to glare and pull a scary face, but it can’t help grinning if anyone pats its head.
Generation VII	
Sun	It grows up imitating the behavior of Pangoro, which it looks up to as a leader.
Moon	There’s no point to the leaf in its mouth, aside from an effort to look cool. It’s mischievous, so it’s not well suited to inexperienced Trainers.
Ultra Sun	It follows Pangoro around like a henchman. When Pancham makes a big mistake, its leaf gets taken away.
Ultra Moon	It’s desperate to intimidate its opponents. Be nice and pretend to be scared if you catch it glaring at you intensely.
Generation VIII	
Sword	It chooses a Pangoro as its master and then imitates its master’s actions. This is how it learns to battle and hunt for prey.
Shield	Wanting to make sure it’s taken seriously, Pancham’s always giving others a glare. But if it’s not focusing, it ends up smiling.
New Snap	Pancham imitate other Pokémon to learn how to grow strong. They may be easily distracted, but they seem to be training as hard as they can under Shiftry’s instruction.
Generation IX	
Legends: Z-A	It does its level best to glare and pull a scary face, but it can’t help grinning if anyone pats its head.

Sprites

Shiny

Origin

Pancham is based on a panda bear cub. Its acquisition of the Dark-type upon evolution after being around other Dark types evokes the idea of a naughty child being led astray by bad influences into becoming a full-blown delinquent. Its Shiny coloration could be a reference to the Qinling panda, whose coloring tends to be more brown than black.

Name Origin

Pancham may be a combination of *panda*, *punch* and *champion*.

Yancham may be a combination of やんちゃ *yancha* (naughty) and *champion*.

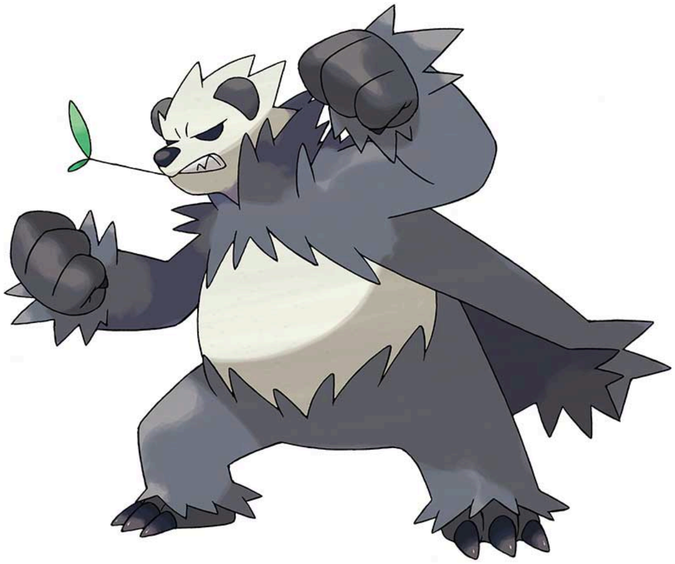
Pangoro

Daunting Pokémon

ゴロンダ

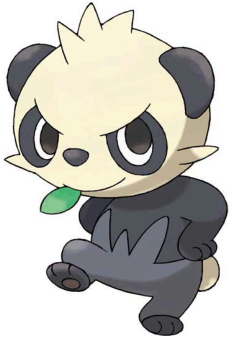
Goronda

#0675



Types	Avg. Height	Avg. Weight
Fighting Dark	6′11″ / 2.1 m	299.8 lbs. / 136.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Pancham

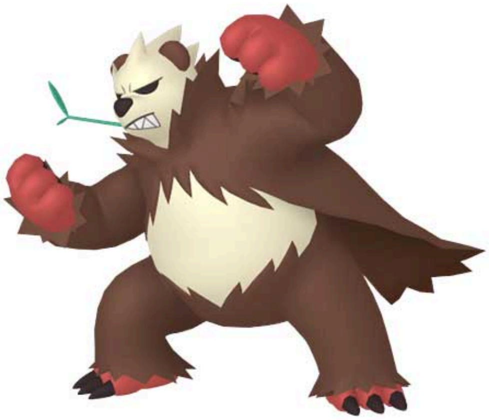
→

Pangoro

Pokédex Entries

Generation VI	
X **Omega Ruby**	Although it possesses a violent temperament, it won’t put up with bullying. It uses the leaf in its mouth to sense the movements of its enemies.
Y **Alpha Sapphire**	It charges ahead and bashes its opponents like a berserker, uncaring about any hits it might take. Its arms are mighty enough to snap a telephone pole.
Generation VII	
Sun	It boasts superb physical strength. Those who wish to become Pangoro’s Trainer have no choice but to converse with their fists.
Moon	From the slight twitches of its bamboo leaf, it deduces its opponent’s movements. It’s eager to tussle but kindhearted toward its companions.
Ultra Sun	This rowdy Pokémon boasts great physical strength. Many Trainers are also smitten by its lively character.
Ultra Moon	Pangoro is the type to talk with its fists. It doesn’t say much as it pummels opponents with enough force to send a dump truck flying.
Generation VIII	
Sword	This Pokémon is quick to anger, and it has no problem using its prodigious strength to get its way. It lives for duels against Obstagoon.
Shield	Using its leaf, Pangoro can predict the moves of its opponents. It strikes with punches that can turn a dump truck into scrap with just one hit.
Generation IX	
Legends: Z-A	Although it has a violent temperament, it won’t put up with those who bully the weak. It senses foes’ movements with its leaf.

Sprites



Shiny

Origin

Pangoro seems to be based on a panda bear. Considering how its pre-Evolution needs to be around Dark-type Pokémon as a prerequisite for its Evolution, its hot-blooded, belligerent, yet virtuous attitude, and features such as a coat-like cape and chewing stick, Pangoro also appears to draw inspiration from banchō, Japanese juvenile-delinquent leaders. The method of Evolution may imply that the pure Fighting-type Pancham acquired its Dark type after Evolution due to being led astray by a “bad influence”. Its Shiny coloration could be a reference to the Qinling panda, whose coloring tends to be more brown than black.

Name Origin

Pangoro and Goronda may be a combination of ごろつき *gorotsuki* (rogue), ごろごろ *gorogoro* (rumbling sound), and *panda*.

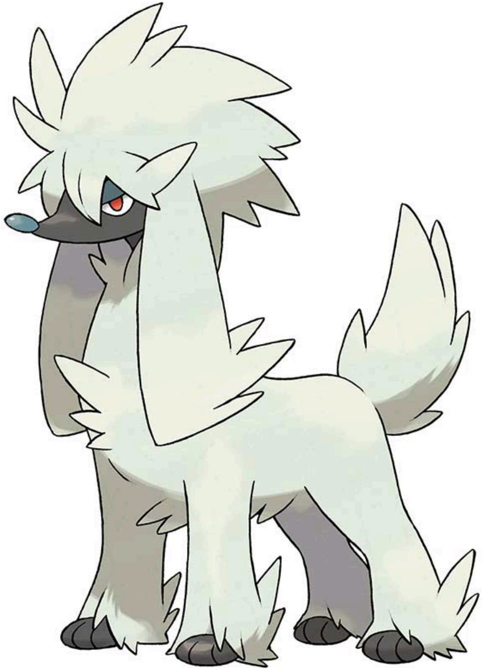
Furfrou

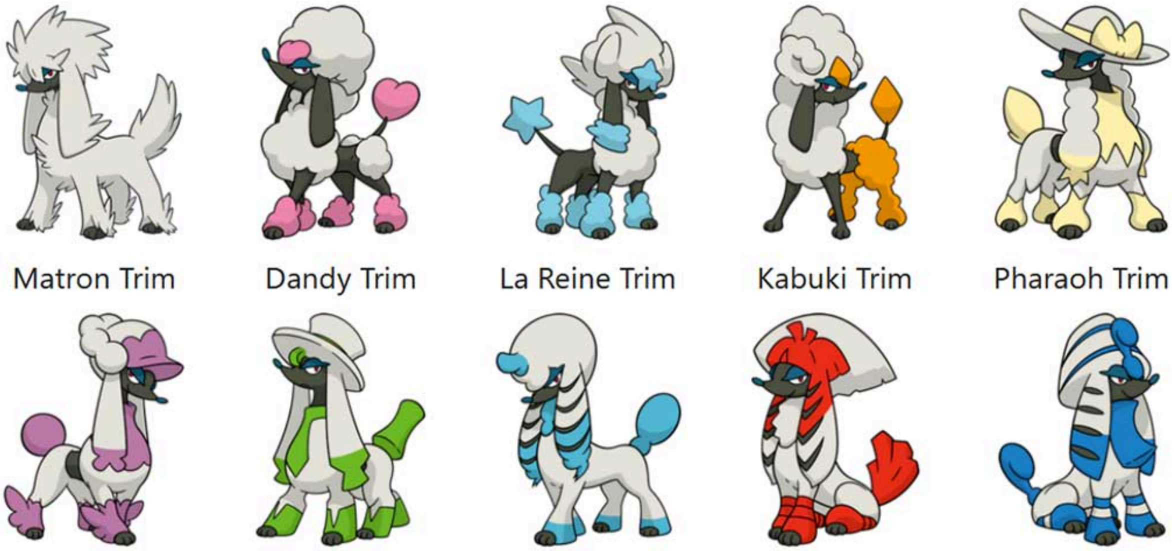
Poodle Pokémon

トリミアン

Trimmien

#0676

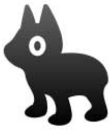




Natural Form
Heart Trim
Star Trim
Diamond Trim
Debutante Trim
Matron Trim
Dandy Trim
La Reine Trim
Kabuki Trim
Pharaoh Trim

Forms

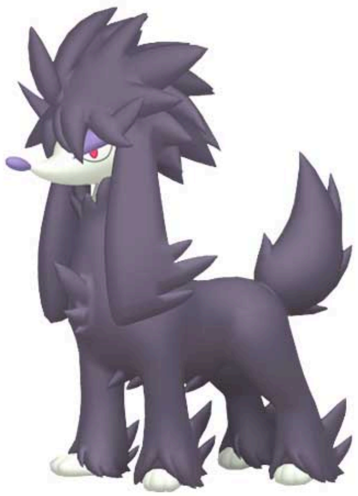
Types	**Avg. Height**	**Avg. Weight**
Normal	3′11″ / 1.2 m	61.7 lbs. / 28.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Pokédex Entries

Generation VI	
X **Omega Ruby**	Trimming its fluffy fur not only makes it more elegant but also increases the swiftness of its movements.
Y **Alpha Sapphire**	Historically, in the Kalos region, these Pokémon were the designated guardians of the king.
Generation VII	
Ultra Sun	There was an era when aristocrats would compete to see who could trim their Furfrou’s fur into the most exquisite style.
Ultra Moon	Left alone, its fur will grow longer and longer, but it will only allow someone it trusts to cut it.
Generation IX	
Legends: Z-A	Historically, in the Kalos region, these Pokémon were the designated guardians of the king.

Sprites



Shiny

Origin

Furfrou appears to be based on a poodle. Its Natural Form may draw some inspiration from Afghan Hounds.

Name Origin

Furfrou may be a combination of *fur* and *frou-frou* (fancy, overly elaborate).

Trimmien may be a combination of *trimming*, *chien* (French for dog), and possibly a play on the phrase *très bien* (French for excellent).

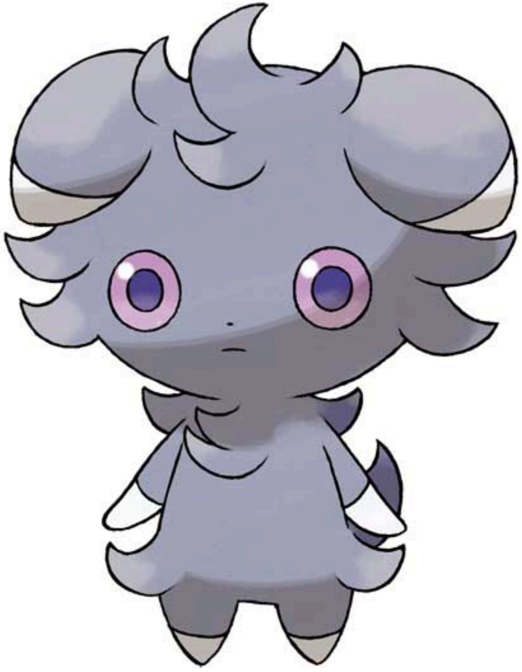
Espurr

Restraint Pokémon

ニャスパー

Nyasper

#0677



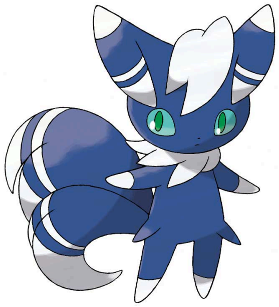
Types	Avg. Height	Avg. Weight
Psychic	1′00″ / 0.3 m	7.7 lbs. / 3.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Espurr

→

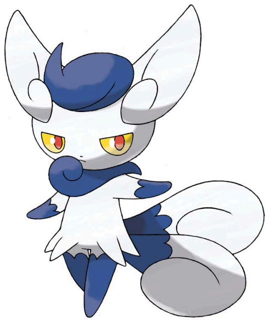
Male



Meowstic

Male

→
Female



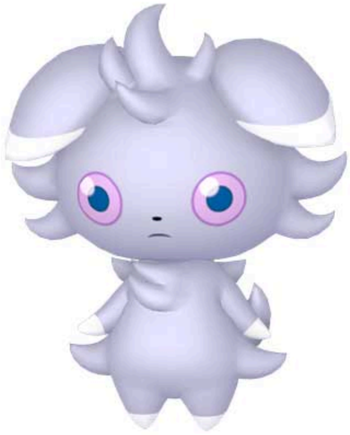
Meowstic
Female

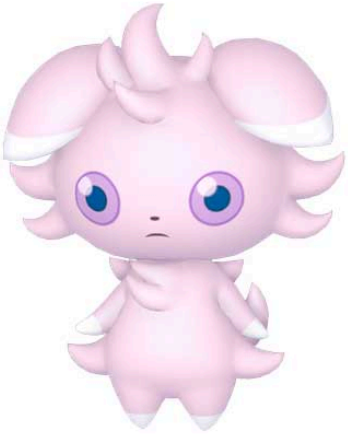
Pokédex Entries

Generation VI	
X Omega Ruby	The organ that emits its intense psychic power is sheltered by its ears to keep power from leaking out.
Y Alpha Sapphire	It has enough psychic energy to blast everything within 300 feet of itself, but it has no control over its power.
Generation VIII	
Sword	Though Espurr’s expression never changes, behind that blank stare is an intense struggle to contain its devastating psychic power.
Shield	There’s enough psychic power in Espurr to send a wrestler flying, but because this power can’t be controlled, Espurr finds it troublesome.
New Snap	If you happened upon a floating boulder in the forest, that was likely the work of Espurr training to get better control over their psychic powers!
Generation IX	
Scarlet	It keeps its ears covered to prevent the intense psychic power in its body from escaping, but it falls unconscious if this power builds too much.

Violet	Behind an Espurr's expressionless face is a frantic struggle to contain psychic power.
Legends: Z-A	It keeps its intense psychic power from leaking out by using its ears to cover the organs emitting that power.

Sprites





Shiny

Origin

Espurr appears to be based on a kitten, particularly the Scottish Fold breed due to its curled ears and lilac coloring. It may also be inspired by nekomata, who were inspired by cats who live many years until their tail splits and they gain supernatural powers, much like when Espurr evolves into Meowstic.

Name Origin

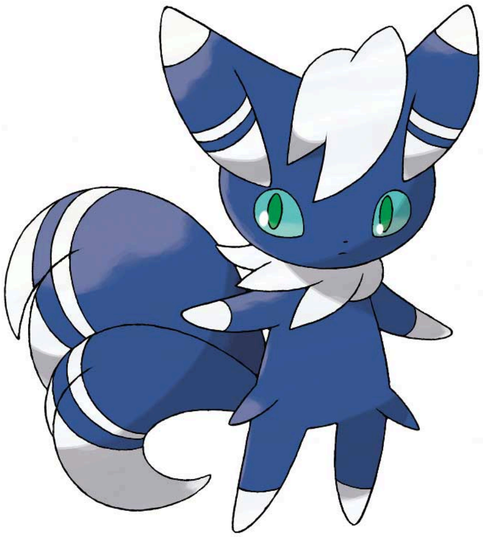
Espurr may be a combination of *ESP*, *esper*, and *purr*.

Nyasper may be a combination of ニャー *nyā* (onomatopoeia of the sound cats make), and *esper*.

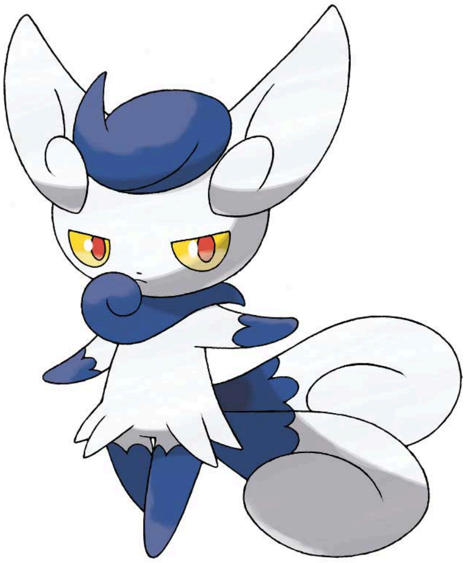
Meowstic
Constraint Pokémon

ニャオニクス
Nyaonix

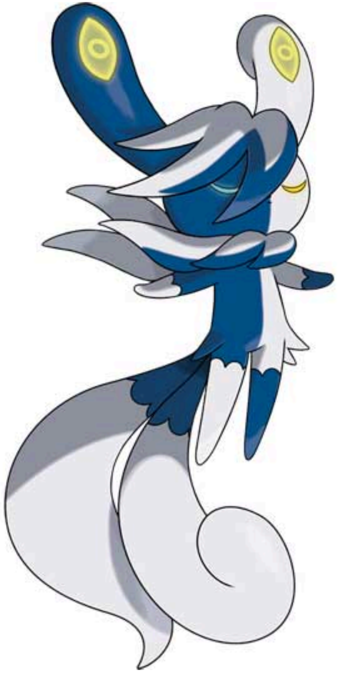
#0678



Male



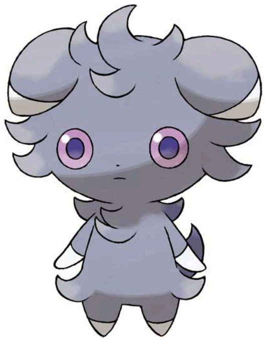
Female



Mega Meowstic

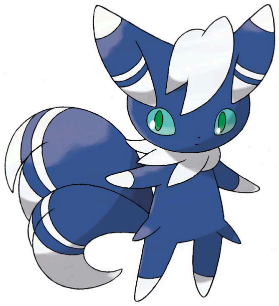
Types	Avg. Height	Avg. Weight
Psychic	2′00″ / 0.6 m Meowstic 2′07″ / 0.8 m Mega Meowstic	18.7 lbs. / 8.5 kg Meowstic 22.3 lbs. / 10.1 kg Mega Meowstic

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Espurr

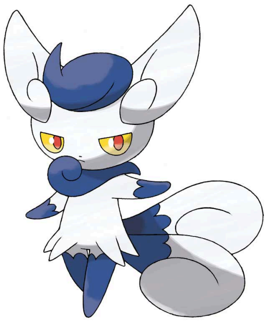
→ Male



Meowstic

Male

→ Female



Meowstic

Female

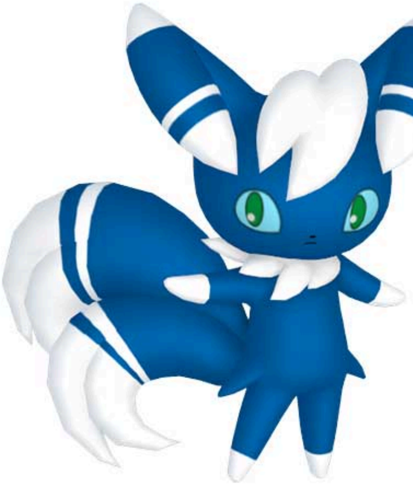
Pokédex Entries

Generation VI	
X **Omega Ruby**	When in danger, it raises its ears and releases enough psychic power to grind a 10-ton truck into dust.

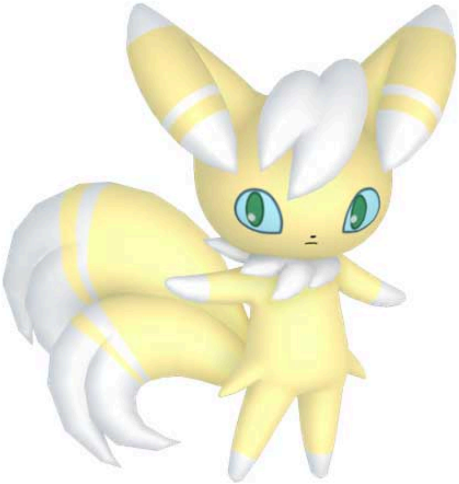
Y **Alpha Sapphire**	The eyeball patterns on the interior of its ears emit psychic energy. It keeps the patterns tightly covered because that power is too immense.
Generation VIII	
Sword	**Male:** Revealing the eyelike patterns on the insides of its ears will unleash its psychic powers. It normally keeps the patterns hidden, however. **Female:** Females are a bit more selfish and aggressive than males. If they don’t get what they want, they will torment you with their psychic abilities.
Shield	**Male:** The defensive instinct of the males is strong. It’s when they’re protecting themselves or their partners that they unleash their full power. **Female:** If it doesn’t hold back when it unleashes its psychic power, it can tear apart a tanker. Its unfriendliness is part of its charm.
Generation IX	
Scarlet	**Male:** Though it has enough psychic power to blast away any opponent, Meowstic prefers to support its allies rather than attack. **Female:** Female Meowstic are more aggressive than males. Their expression remains blank even while they’re wielding immense psychic power.
Violet	**Male:** If Meowstic continuously emits its powerful psychic energy, it will damage its own body. **Female:** When they sense danger, they exert their psychic power at its maximum output. They have no regard for their opponents.
Legends: Z-A	**Male:** When in danger, it raises its ears and releases enough psychic power to grind a 10-ton truck into dust. **Female:** Females are a bit more selfish and aggressive than males. If they don’t get what they want, they will torment you with their psychic abilities.

	Mega Evolution: Mega Meowstic can use its psychic power to compress or expand anything. It overwhelms foes by contorting space itself.

Sprites



Male



Shiny Male

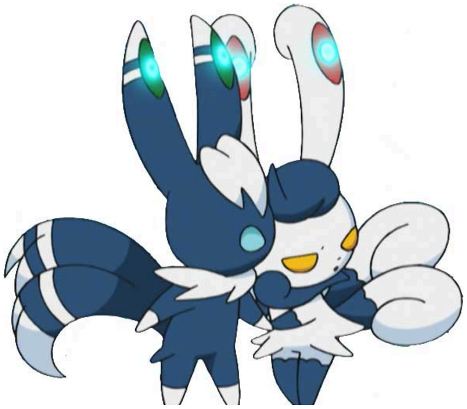
Female

Shiny Female

Mega

Shiny Mega

Origin



Meowstic may be based on the domesticated variety of nekomata, a cat yōkai that comes from a domesticated cat who lives many years until its tail splits and it gains supernatural powers, much like how Meowstic evolves from Espurr. Nekomata were often depicted as standing on two legs like a human, and in at least one account shown to be wearing handkerchiefs on their heads, similar to Meowstic's hair tufts. Meowstic could also be based on bakeneko, which are cat yōkai similar to nekomata. It has eye-like patterns hidden under its ears which might be based on the concept of the third eye. In addition, its folded ears are similar to those of the Scottish Fold breed of cat. Its long ears may nod to an old name for the Scottish Fold, "lop-eared cat", named after the lop-eared rabbit.

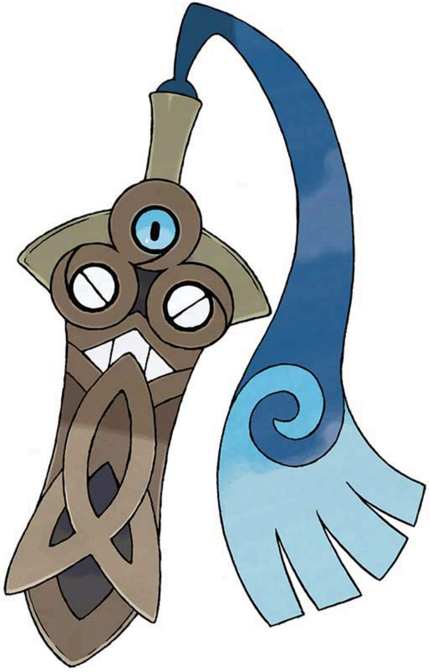
Mega Meowstic combines aspects of both of Meowstic's gender forms in a single design. This might allude to genetic anomalies such as mosaicism or gynandromorphism, which produce specimens with similar visual traits, like being "parted" down the middle. It could more specifically be inspired by chimera cats, a genetic condition where two cat embryos fuse together and causing the resulting cat to have 2 different sets of DNA. This often resulting in two different fur patterns split down the middle of the cat. Alternatively, the combination of male and female may allude to the concept of intersexuality or intersexual mythical figures such as Hermaphroditus or Ardhanarishvara.

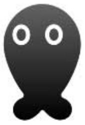
Name Origin

Meowstic may be a combination of *meow* and *mystic*. It may also derive from *stoic*, referring to its generally emotionless facial expression.

Nyaonix may be a combination of ニャー *nyā* or ニャーオ *nyāo* (meow) and *onyx* (a type of mineral with a pattern similar to Meowstic’s), ὄνυξ *ónyx* (Greek for claw), *psionics*, or *Nyx* (Greek goddess of the night).

Honedge Sword Pokémon	ヒトツキ *Hitotsuki*	**#0679**



Types	**Avg. Height**	**Avg. Weight**
Steel Ghost	2′07″ / 0.8 m	4.4 lbs. / 2.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Honedge

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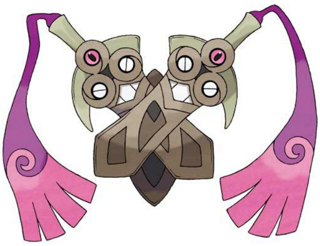

Doublade

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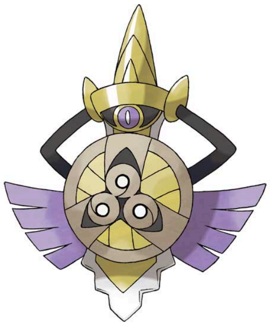


Aegislash

Pokédex Entries

Generation VI	
X **Omega Ruby**	Apparently this Pokémon is born when a departed spirit inhabits a sword. It attaches itself to people and drinks their life force.
Y **Alpha Sapphire**	If anyone dares to grab its hilt, it wraps a blue cloth around that person’s arm and drains that person’s life energy completely.
Generation VIII	
Sword	Honedge’s soul once belonged to a person who was killed a long time ago by the sword that makes up Honedge’s body.
Shield	The blue eye on the sword’s handguard is the true body of Honedge. With its old cloth, it drains people’s lives away.
Generation IX	
Legends: Z-A	Apparently Honedge was born when a departed spirit began inhabiting an ancient sword. It attaches itself to people and drinks their life force.

Sprites

Shiny

Unsheathed

Shiny Unsheathed

Origin

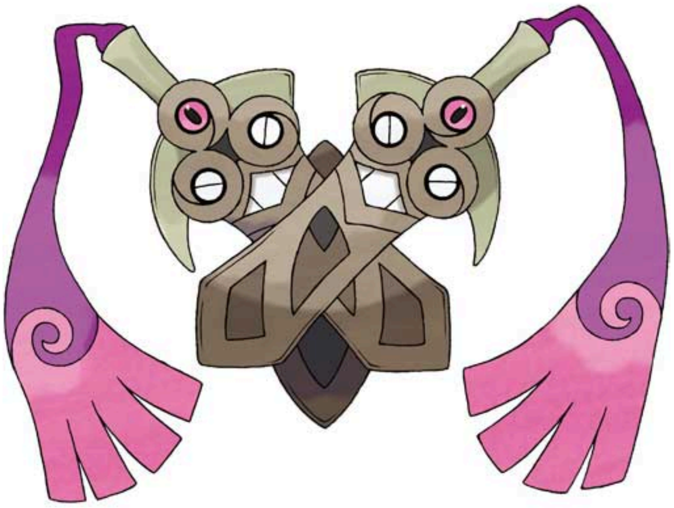
Honedge appears to be based conceptually on a fully sentient, possessed magical sword. The fact that it starts off as an ordinary sword may mean it could be based on the bushido mythos behind katana use; katanas possessed the user samurai's soul and attacked of its own free will. In Japanese legends, any object left behind or forgotten by its owner can and will after a while become a tsukumogami, and most commonly in legends, swords or umbrellas were the ones to attack humans. Considering it drains the life of those who wield it, it may have also been based on Tyrfing, a cursed sword from Norse mythology. Visually, considering its build and hilt, Honedge seems to be based on either a spatha, claymore, or possibly jian sword, with its own scabbard and tassel-like prehensile limb. The design on both Honedge and Doublade's sheath resembles that of a triquetra, clearly depicted on Honedge and more ornately designed on Doublade's. Its shiny form resembles a blood-soaked sword.

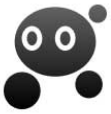
Name Origin

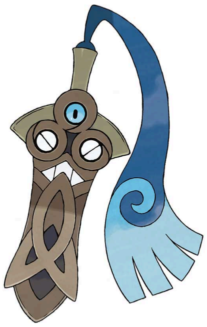
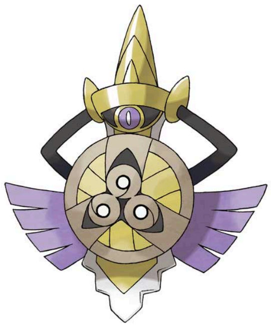
Honedge may be a combination of *hone*, *one*, and *edge*.

Hitotsuki may be a combination of 一つ *hitotsu* (one) and 突き *tsuki* (stab, lunge, or thrust) or 憑き *tsuki* (spirit possession).

Doublade Sword Pokémon	**ニダンギル** *Nidangill*	**#0680**



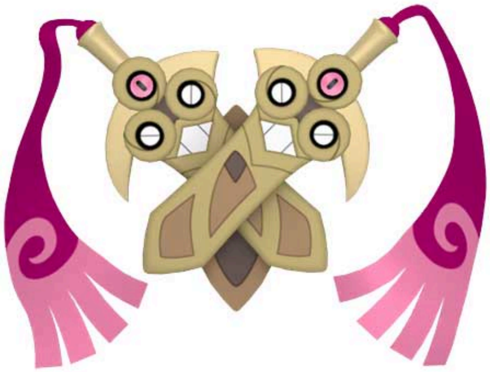
Types	**Avg. Height**	**Avg. Weight**
Steel Ghost	2′07″ / 0.8 m	9.9 lbs. / 4.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

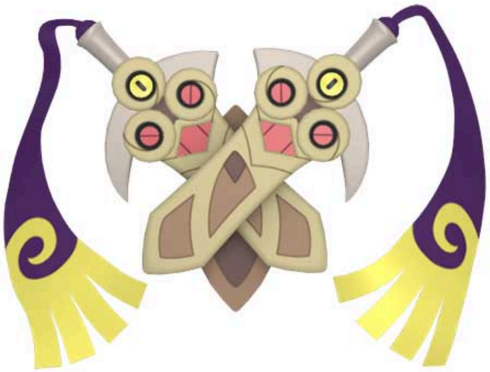
 Honedge	→	**Doublade**	→	 Aegislash

Pokédex Entries

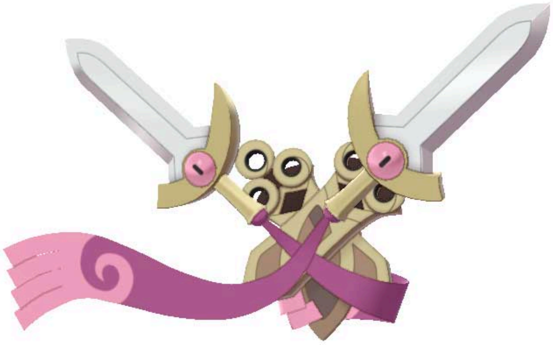
Generation VI	
X Omega Ruby	When Honedge evolves, it divides into two swords, which cooperate via telepathy to coordinate attacks and slash their enemies to ribbons.
Y Alpha Sapphire	The complex attack patterns of its two swords are unstoppable, even for an opponent greatly accomplished at swordplay.
Generation VIII	
Sword	Honedge evolves into twins. The two blades rub together to emit a metallic sound that unnerves opponents.
Shield	The two swords employ a strategy of rapidly alternating between offense and defense to bring down their prey.
Generation IX	
Legends: Z-A	When Honedge evolves, it divides into two swords that cooperate via telepathy to coordinate attacks and slash their enemies to ribbons.

Sprites

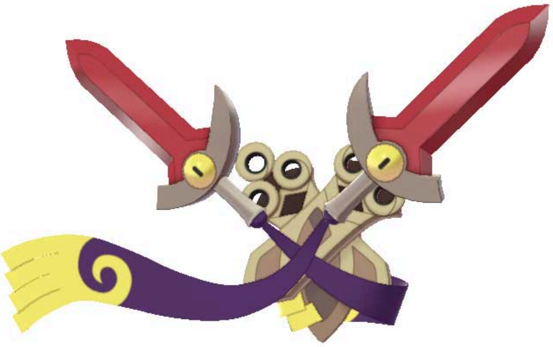




Shiny



Unsheathed



Shiny Unsheathed

Origin

Doublade appears to be based conceptually on a pair of fully sentient, possessed magical swords. Considering the crossed swords and shield connecting the Pokémon together, it is likely based on a coat of arms. The fact that it started off as an ordinary sword as a Honedge may mean it could be based on the bushido mythos behind katana use; katanas possessed the user samurai's soul and attacked of its own free will. Visually, considering its build and hilt, Doublade seems to be based on a pair of either spatha, claymore, or possibly jian swords with their own scabbards, tassel-like prehensile limbs, and a shared shield connecting its scabbards together.

Name Origin

Doublade may be a combination of *double* and *blade*.

Nidangill may be a combination of 二 *ni* (two), 二段 *nidan* (second level, second stage), 断 *dan* (to sever), and 切る／斬る *kiru* (to cut, to slay with a blade) or *kill*.

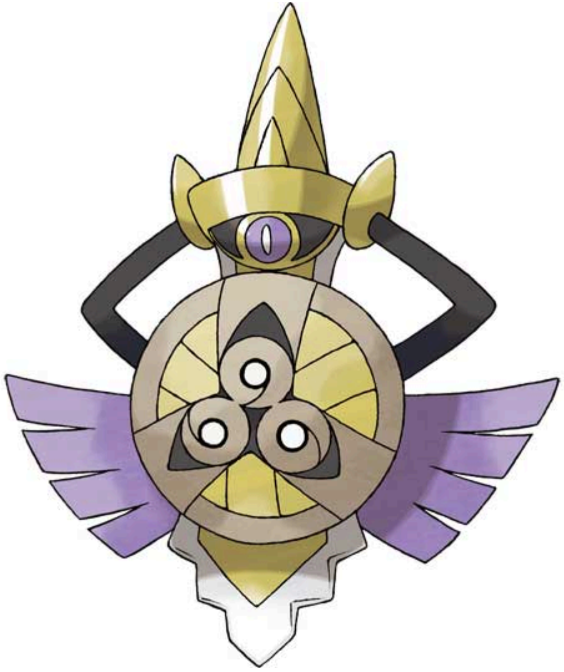
Aegislash

Royal Sword Pokémon

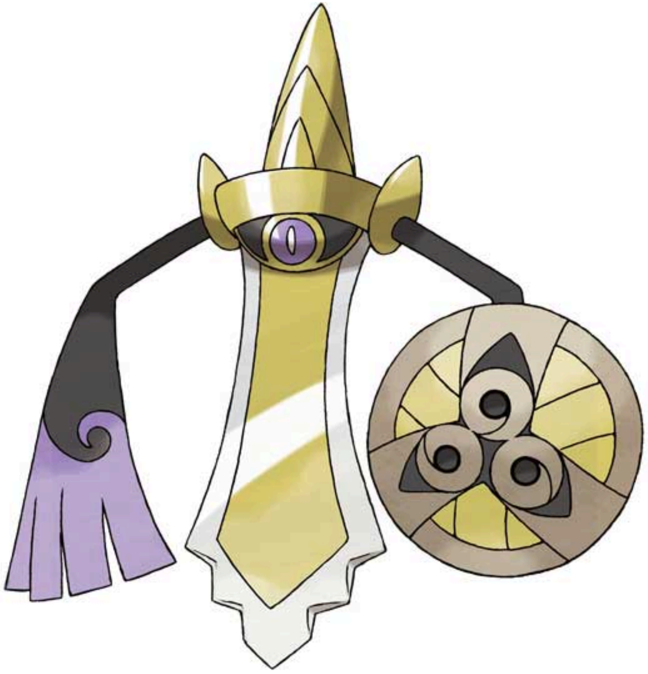
ギルガルド

Gillgard

#0681

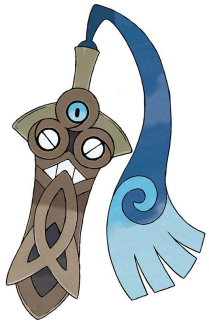


Shield Forme



Blade Forme

Types	Avg. Height	Avg. Weight
Steel Ghost	5′07″ / 1.7 m	116.8 lbs. / 53.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Honedge

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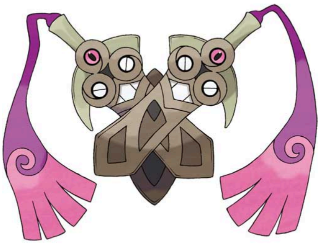
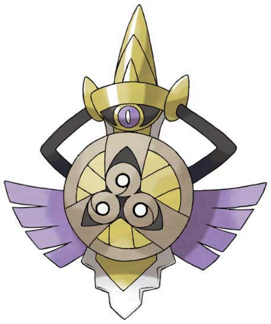


Doublade

→



Aegislash

Pokédex Entries

Generation VI	
X Omega Ruby	Generations of kings were attended by these Pokémon, which used their spectral power to manipulate and control people and Pokémon.
Y Alpha Sapphire	Apparently, it can detect the innate qualities of leadership. According to legend, whoever it recognizes is destined to become king.
Generation VIII	
Sword	**Shield Forme:** In this defensive stance, Aegislash uses its steel body and a force field of spectral power to reduce the damage of any attack. **Blade Forme:** This stance is dedicated to offense. It can cleave any opponent with the strength and weight of its steel blade.
Shield	**Shield Forme:** Its potent spectral powers allow it to manipulate others. It once used its powers to

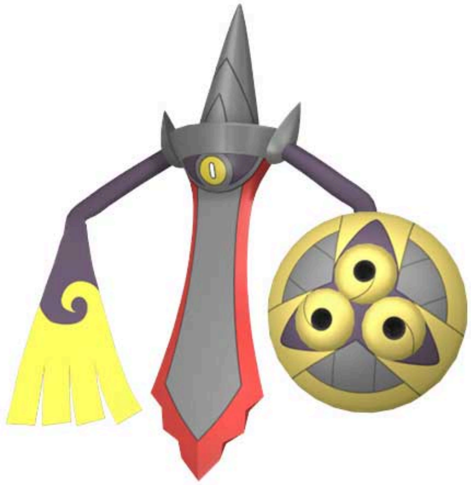
	force people and Pokémon to build a kingdom to its liking. **Blade Forme:** Once upon a time, a king with an Aegislash reigned over the land. His Pokémon eventually drained him of life, and his kingdom fell with him.
Generation IX	
Legends: Z-A	**Shield Forme:** Apparently, it can detect the innate qualities of leadership. According to legend, whoever it recognizes is destined to rule. **Blade Forme:** This stance is dedicated to offense. It can cleave any opponent with the strength and weight of its steel blade.

Sprites

Shield Forme

Shiny Shield Forme

Blade Forme



Shiny Blade Forme

Origin

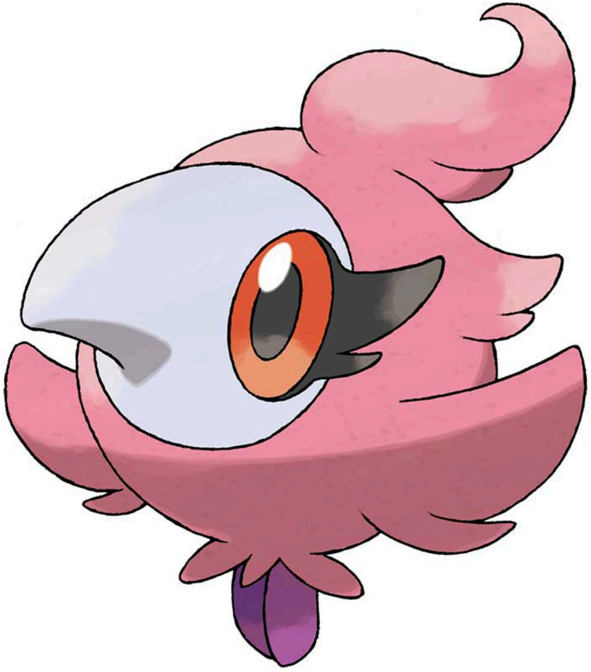
Aegislash appears to be based on a possessed sword and shield. Its disposition to sense an owner's potential as leaders and kings seem to draw inspiration from the ideas of mythical swords of European legend, such as Durendal and Excalibur.

Name Origin

Aegislash may be a combination of *Aegis* (Zeus's shield in Greek mythology) and *slash*.

Gillgard may be a combination of *Gilgamesh* or *gild* (to cover with a layer of gold), 斬る *kiru* (to slay with a blade) or *kill*, and *guard*.

Spritzee Perfume Pokémon	シュシュプ *Shushupu*	**#0682**

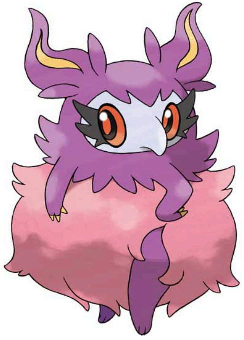


Types	Avg. Height	Avg. Weight
Fairy	0′08″ / 0.2 m	1.1 lbs. / 0.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Spritzee

→

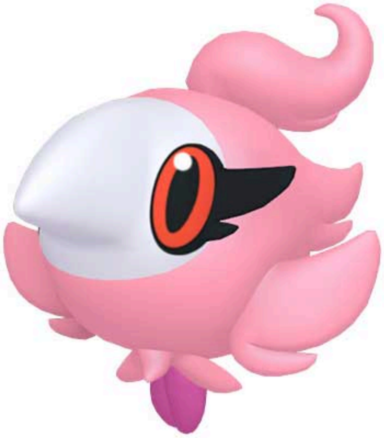


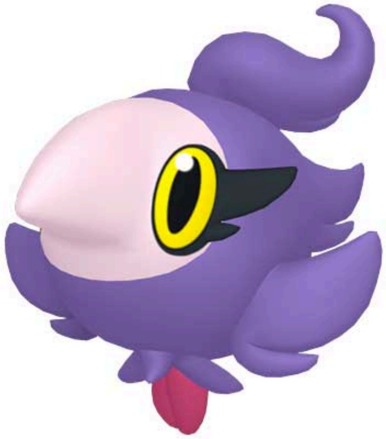
Aromatisse

Pokédex Entries

Generation VI	
X **Omega Ruby**	It emits a scent that enraptures those who smell it. This fragrance changes depending on what it has eaten.
Y **Alpha Sapphire**	In the past, rather than using perfume, royal ladies carried a Spritzee that would waft a fragrance they liked.
Generation VIII	
Sword	A scent pouch within this Pokémon's body allows it to create various scents. A change in its diet will alter the fragrance it produces.
Shield	The scent its body gives off enraptures those who smell it. Noble ladies had no shortage of love for Spritzee.
Generation IX	
Legends: Z-A	In the past, rather than using perfume, royal ladies carried a Spritzee that would waft a fragrance they liked.

Sprites





Shiny

Origin

Spritzee may be based on a sprite or pixie, types of fairy-like creatures in European folklore. Spritzee also seems to be inspired by different kinds of cosmetics: its fluffy body may be based on powder puffs or other cosmetics applicators, while its shape seems to reference different aspects and parts of a perfume bottle.

Spritzee may also be based on a few different birds. Its pink coloration, as well as its diet-sensitive characteristics, may be based on flamingos. It also seems similar to small birds, sharing some traits with hummingbirds and smaller types of owls.

Its bird-like face may also be based on plague doctor’s mask, referencing the Pokémon’s healing abilities, as well as the fact that plague doctors filled their masks with perfumed concoctions. Alternatively, the bird-like traits, healing abilities, and aromatic themes may reference the nest protection hypothesis, which theorizes certain bird species add aromatic plant materials to nests to ward off or kill parasites and pathogens. The association between aromas and healing may also involve aromatherapy.

Name Origin

Spritzee may be a corruption of *sprite* or derived words. It may also be a combination of *spritz* (a spray of liquid) and *Fee* (fairy in German and Dutch).

Shushupu may be derived from プシュー *pushū* (onomatopoeia for spraying).

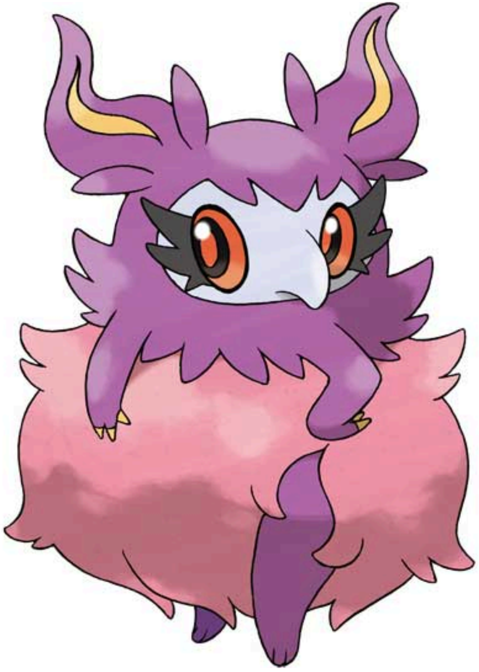
Aromatisse

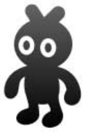
Fragrance Pokémon

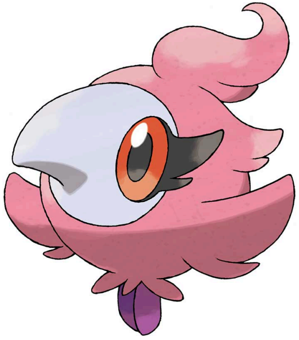
フレフワン

Frefuwan

#0683



Types Fairy	**Avg. Height** 2′07″ / 0.8 m	**Avg. Weight** 34.2 lbs. / 15.5 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —



Spritzee

→

Aromatisse

Pokédex Entries

Generation VI	
X **Omega Ruby**	It devises various scents, pleasant and unpleasant, and emits scents that its enemies dislike in order to gain an edge in battle.
Y **Alpha Sapphire**	Its scent is so overpowering that, unless a Trainer happens to really enjoy the smell, he or she will have a hard time walking alongside it.
Generation VIII	
Sword	The scent that constantly emits from its fur is so powerful that this Pokémon’s companions will eventually lose their sense of smell.
Shield	The scents Aromatisse can produce range from sweet smells that bolster allies to foul smells that sap an opponent’s will to fight.
Generation IX	
Legends: Z-A	Its scent is so overpowering that, unless they happen to really enjoy the smell, Trainers will have a hard time walking alongside it.

Sprites

Shiny

Origin

Aromatisse appears to be based on an aristocratic woman wearing a masquerade ball mask, with its fur forming the shape of a fluffy dress. This aligns with Spritzee's Pokédex entry, which states that it was once the preferred partner of noblewomen. It may also take traits from the appearances of flamenco and can-can cabaret dancers. Aromatisse also loosely resembles a fluffy cosmetics applicator (such as a powder puff) and a perfume bottle.

Aromatisse may also be based on a few different birds: Its pink coloration, as well as diet-sensitive characteristics of Spritzee, may point specifically to a flamingo, while the upper half of its body resembles an owl.

Its bird-like face may also be based on a plague doctor's mask, referencing the Pokémon's healing abilities, as well as the fact that plague doctors filled their masks with perfumed concoctions. Alternatively, the bird-like traits, healing abilities, and aromatic themes may reference the nest protection hypothesis, which theorizes certain bird species add aromatic plant materials to nests to ward off or kill parasites and pathogens. The association between aromas and healing may also involve aromatherapy.

Name Origin

Aromatisse may be a combination of *aromatic* and *finesse*. It may also involve a corruption of *aromatize*.

Frefuwan may be a combination of *fragrance* or *fresh* and フワフワ *fuwafuwa* (light, airy, fluffy).

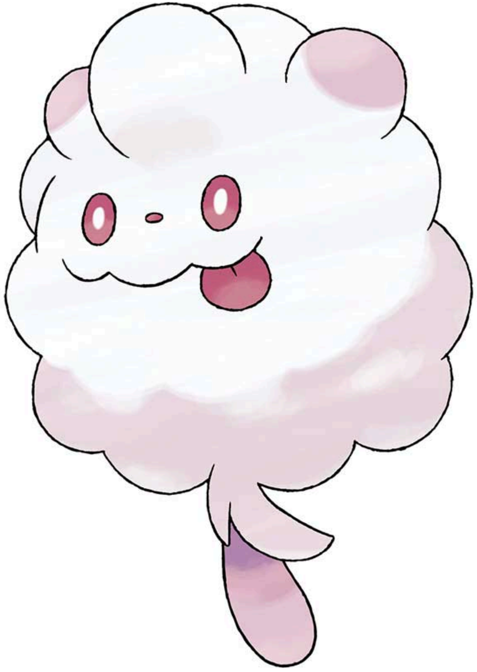
Swirlix

Cotton Candy Pokémon

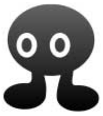
ペロッパフ

Peroppafu

#0684



Types	Avg. Height	Avg. Weight
Fairy	1′04″ / 0.4 m	7.7 lbs. / 3.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Swirlix

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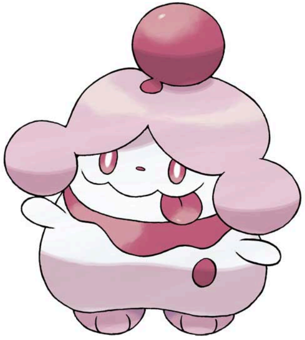
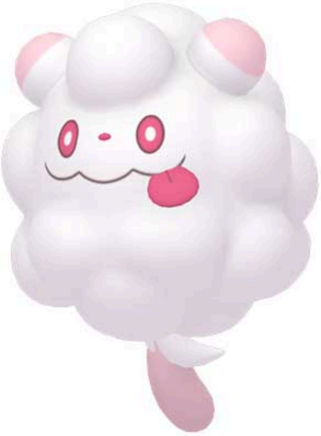


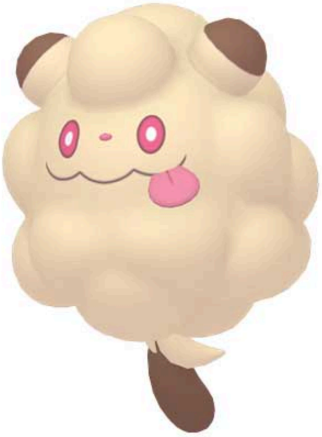
Slurpuff

Pokédex Entries

Generation VI	
X **Omega Ruby**	To entangle its opponents in battle, it extrudes white threads as sweet and sticky as cotton candy.
Y **Alpha Sapphire**	Because it eats nothing but sweets, its fur is as sticky sweet as cotton candy.
Generation VIII	
Sword	It eats its own weight in sugar every day. If it doesn't get enough sugar, it becomes incredibly grumpy.
Shield	The sweet smell of cotton candy perfumes Swirlix's fluffy fur. This Pokémon spits out sticky string to tangle up its enemies.
Generation IX	
Legends: Z-A	To entangle and immobilize its opponents in battle, it extrudes white threads as sweet and sticky as cotton candy.

Sprites





Shiny

Origin

Swirlix appears to be based on cotton candy—also known as fairy floss, which may be the inspiration for its type. The way Swirlix entangles foes in its sticky threads may be a reference to European folktales in which eating fairy food traps mortals in the fairy realm. Considering its lolling tongue, nose, ear-like circular “bumps” on its head, and its tail, it may also be based on a lap dog, more specifically a Bichon Frisé or poodle. Its white body and pink, ear-like bumps may also reference folk beliefs that one can distinguish a fairy dog by its white fur and red ears. Because it can float, Swirlix’s white puffy body also resembles a cloud. Its Shiny variant’s tan and brown colors may reference desserts made of both meringue and chocolate, e.g. cookies and pie.

Name Origin

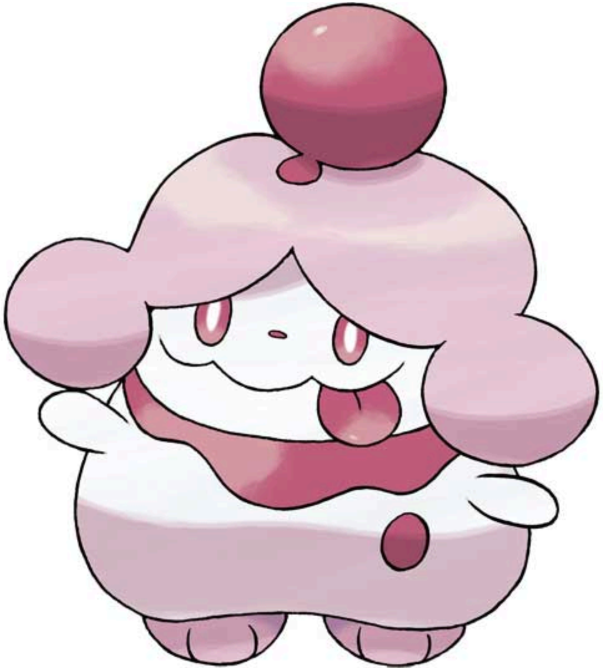
Swirlix may be a combination of *swirl* and *licks*. It may also involve *helix*.

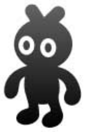
Peroppafu may be a combination of ペロペロ *peropero* (onomatopoeia for licking) or *perro* (Spanish for dog) and *puff*.

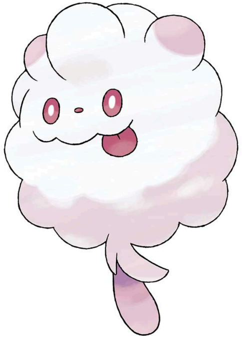
Slurpuff
Meringue Pokémon

ペロリーム
Peroream

#0685



Types	Avg. Height	Avg. Weight
Fairy	2′07″ / 0.8 m	11.0 lbs. / 5.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Swirlix

→

Slurpuff

Pokédex Entries

Generation VI	
X **Omega Ruby**	It can distinguish the faintest of scents. It puts its sensitive sense of smell to use by helping pastry chefs in their work.
Y **Alpha Sapphire**	Its sense of smell is 100 million times better than a human's, so even the faintest scent tells it about everything in the area. It's like it can see with its nose!
Generation VIII	
Sword	By taking in a person's scent, it can sniff out their mental and physical condition. It's hoped that this skill will have many medical applications.
Shield	Slurpuff's fur contains a lot of air, making it soft to the touch and lighter than it looks.
Generation IX	
Legends: Z-A	It can distinguish the faintest of scents. It puts its sensitive sense of smell to use by helping pastry chefs in their work.

Sprites

Shiny

Origin

Slurpuff may be based on meringue, a dessert made from whipped egg whites and sugar. It is often topped with whipped cream and fruits to create a meringue nest. The red sphere on its head resembles a fruit topping such as a strawberry or cherry, which may refer to the phrase “Cherry on top”. Meringue is also used as a sweet base on other various desserts such as cakes, pies, and pastries. Slurpuff may also be based on cupcakes or Japanese-style mille-feuille. Cupcakes are sometimes referred to as fairy cakes, which may be an inspiration for its type.

Although Slurpuff carries over some canine-like details from its previous stage, its design appears to be an amalgam of a lap dog and a heavily stylized clown, complete with white face paint, pink ruff collar, and light pink “wig”. Its facial expression may be based on a dog’s behavior to often wait and beg for table scraps at dining settings.

As its Pokédex entries suggest, it may also be based on a chef and a food taster. Its head resembles a chef’s hat and the red patterns around its neck are similar to a neckerchief or bib.

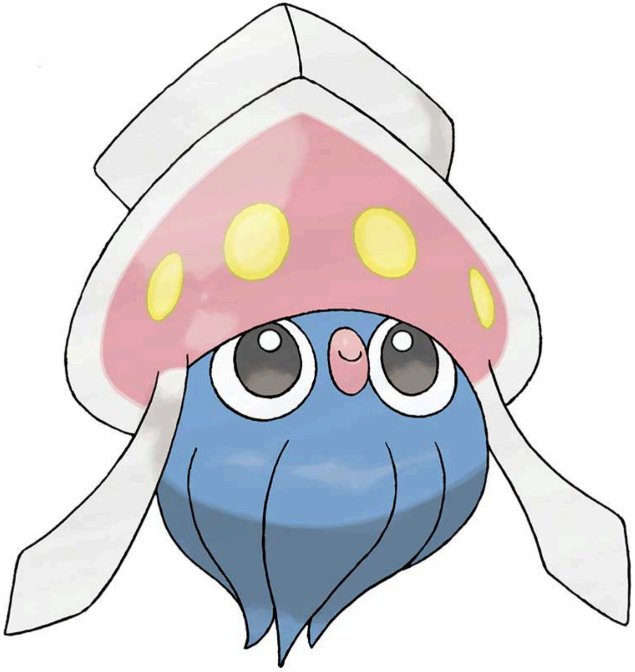
Its Shiny variant’s tan and brown colors may reference desserts made of both meringue and chocolate, e.g. cookies and pie.

Name Origin

Slurpuff may be a combination of *slurp* and *puff*.

Peroream may be a combination of ペロペロ *peropero* (onomatopoeia for licking) or *perro* (Spanish for dog) and *cream*.

Inkay Revolving Pokémon	マーイーカ *Maaiika*	**#0686**



Types Dark Psychic	**Avg. Height** 1′04″ / 0.4 m	**Avg. Weight** 7.7 lbs. / 3.5 kg
Gender Ratio 50% male, 50% female	**Shape** 🐙	**Footprint** —

Inkay

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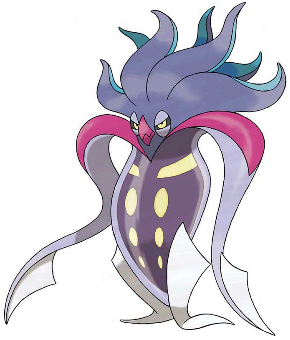
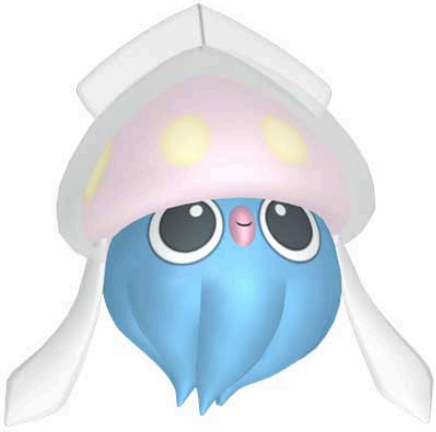


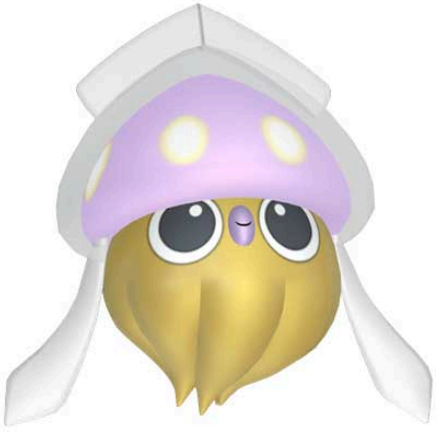
Malamar

Pokédex Entries

Generation VI	
X **Omega Ruby**	Opponents who stare at the flashing of the light-emitting spots on its body become dazed and lose their will to fight.
Y **Alpha Sapphire**	It flashes the light-emitting spots on its body, which drains its opponent’s will to fight. It takes the opportunity to scuttle away and hide.
Generation VII	
Ultra Sun	It draws prey near with its blinking lights and then wraps them up in its long tentacles and holds them in place.
Ultra Moon	When exchanging information with others of its kind, it flashes the light-emitting spots on its body in a complex rhythm.
Generation VIII	
Sword	It spins while making its luminescent spots flash. These spots allow it to communicate with others by using different patterns of light.
Shield	By exposing foes to the blinking of its luminescent spots, Inkay demoralizes them, and then it seizes the chance to flee.
New Snap	Inkay instinctively reacts to anything in the water that lights up or makes an echoing sound. That’s because it usually uses its own luminescence to communicate with others of its kind.
Generation IX	
Scarlet	It protects itself from tough foes by flashing its luminescent spots to discourage them.
Violet	Being upside-down improves its blood flow and clears its mind, causing the power of its psychic moves to increase dramatically.
Legends: Z-A	It drains foes’ will to fight by flashing light at them. It then takes the opportunity to hide itself away.

Sprites





Shiny

Origin

Inkay appears to be based on a squid, and it also seems to bear a small resemblance to a cuttlefish. Considering its flashing abilities, Inkay may have been inspired by the vampire or humboldt squids, or by deimatic behaviour in cephalopods as a whole.

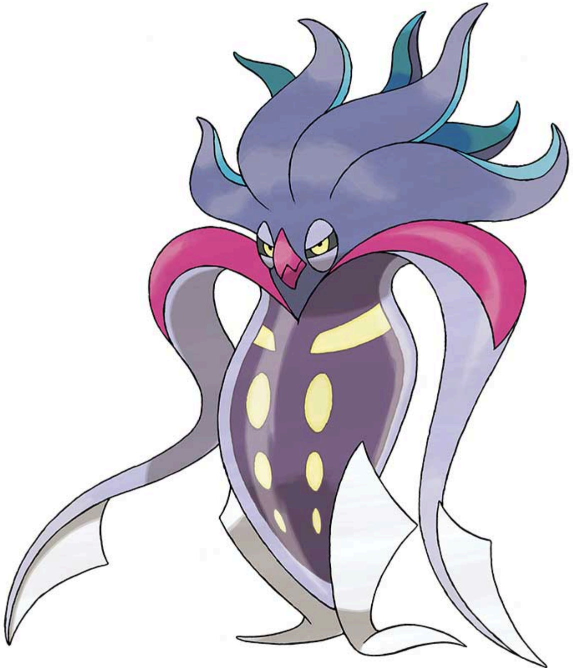
Additionally, Inkay’s physical appearance and its use of hypnosis to forcefully control others may be inspired by a stereotypical extraterrestrial supervillain, a fairly common trope in tokusatsu shows.

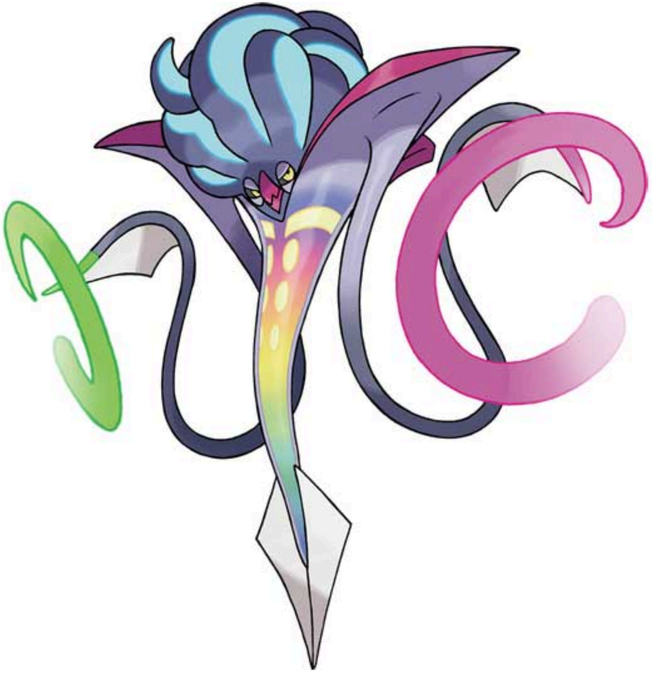
Name Origin

Inkay may be a combination of *ink*, *inky* or *inkfish* and *okay*.

Maaiika is derived from 烏賊 *ika* (cuttlefish or squid) and a pun on まあ，いいか *Mā, iika* (“Well, whatever”; “Oh well”). It may also involve 魔 *ma* (demon) or 真烏賊 *maika* (Japanese flying squid).

Malamar Overturning Pokémon	**カラマネロ** *Calamanero*	**#0687**

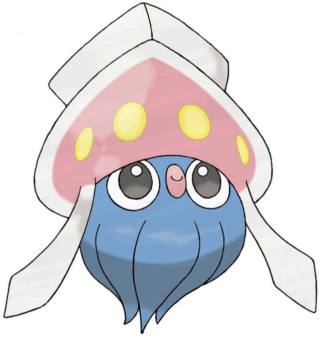
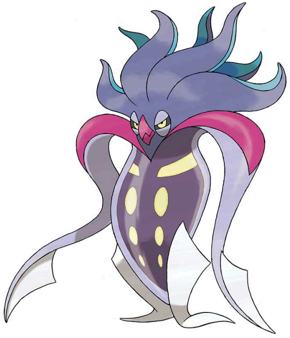




Mega Malamar

Types	**Avg. Height**	**Avg. Weight**
Dark Psychic	4′11″ / 1.5 m Malamar	103.6 lbs. / 47.0 kg Malamar

	9′06″ / 2.9 m Mega Malamar	153.9 lbs. / 69.8 kg Mega Malamar
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

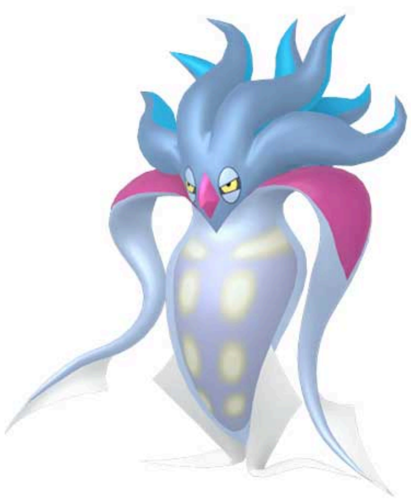
 Inkay	→	 **Malamar**

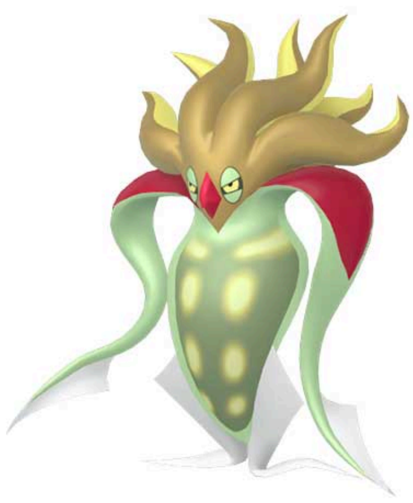
Pokédex Entries

Generation VI	
X **Omega Ruby**	It wields the most compelling hypnotic powers of any Pokémon, and it forces others to do whatever it wants.
Y **Alpha Sapphire**	It lures its prey close with hypnotic motions, then wraps its tentacles around it before finishing it off with digestive fluids.
Generation VII	
Ultra Sun	When it comes to strong hypnosis, there’s an endless number of people who utilize Malamar for their nefarious deeds.
Ultra Moon	It flashes the pattern on its torso to control its prey and draw them in. The edges of its fins are supremely sharp.
Generation VIII	

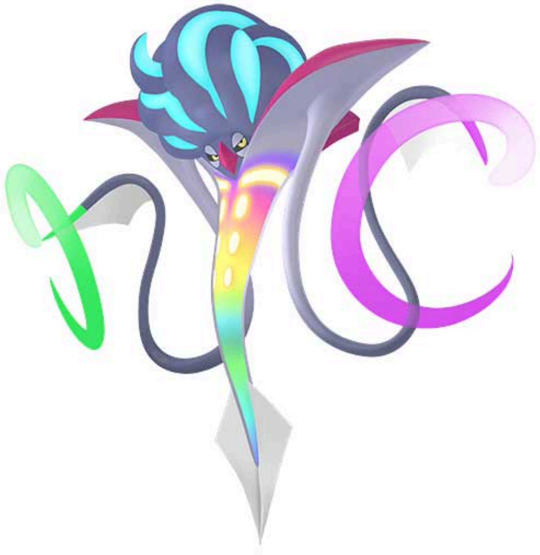
Sword	Gazing at its luminescent spots will quickly induce a hypnotic state, putting the observer under Malamar’s control.
Shield	It’s said that Malamar’s hypnotic powers played a role in certain history-changing events.
Generation IX	
Scarlet	Its hypnotic powers are dangerously strong. Anyone who falls under Malamar’s control loses their memories surrounding the event.
Violet	It flashes the luminescent spots on its body to hypnotize its opponents, gaining total control over them.
Legends: Z-A	It wields the most compelling hypnotic powers of any Pokémon, and it forces others to do whatever it wants. **Mega Evolution:** It uses its colorful lights to overwrite the personalities and memories of others—and to control them.

Sprites

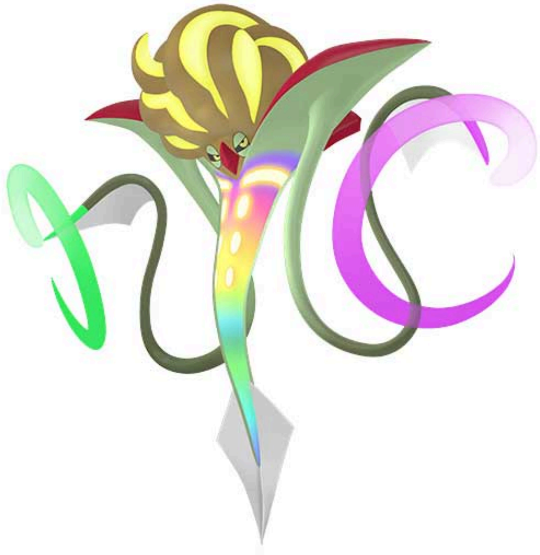




Shiny



Mega



Shiny Mega

Origin

Malamar is based on an upside-down squid. According to Hitoshi Ariga, Malamar’s upside-down design was inspired by the fact that squids are commonly illustrated upside-down in pictorial books. Its hypnosis ability appears to be a reference to the cuttlefish and its ability to mesmerize prey by rhythmically changing color. Its body orientation and bioluminescence may also have been inspired by the vampire squid’s abilities to invert its tentacles and produce light.

Additionally, as alluded to by Ariga, Malamar’s physical appearance and its use of hypnosis to forcefully control others may be inspired by the extraterrestrial supervillain trope, common in tokusatsu shows. Its tentacles acting as living hair also shares some similarities with witches and gorgon-like monsters.

Mega Malamar appears to iterate on the supervillain trope; particularly, its large, swollen brain and the tentacles wrapped around its head mirrors super-intelligent characters and genius supervillains in popular media, and its high collar is also a common trait in villain costumes. Mega Malamar using its tentacles to stimulate its own brain may also allude to the trope of characters who enhance their cognitive or psychic abilities by injecting a serum or connecting computer cables to their brains. Its body shape may also be based on the nervous system, with its head, body, and tentacles standing in for the brain, spinal cord, and nerves. Its shape may also be inspired by fountain pens, with its legs resembling a pen nib. Mega Malamar may also be inspired by various squid species, including the bigfin squid, a deep sea organism which also possesses extremely long and thin tentacles.

Name Origin

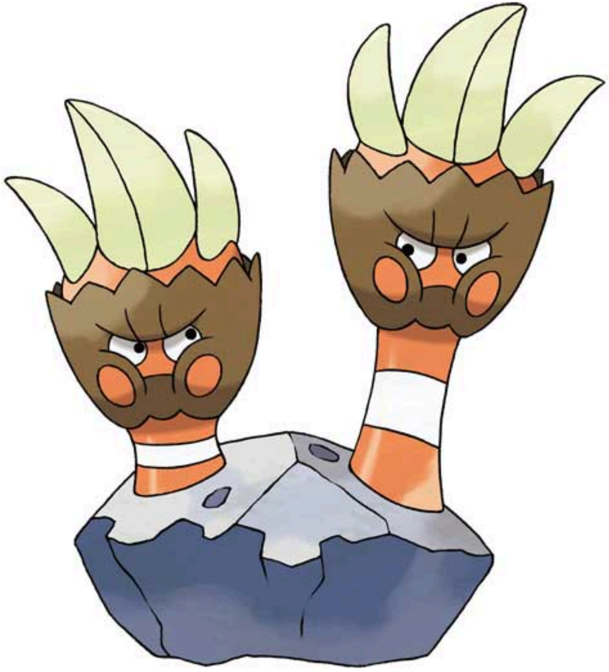
Malamar may be a combination of *mal-* (Latin-derived prefix for bad), μαλάκιο *malákio* (Greek for mollusk), *calamari*, and *mare* (Latin for sea). It could also be a reference to the Spanish expression *mala mar* (literally “bad sea”), used by fishermen or sailors to describe rough sea conditions.

Calamanero may be a combination of *calamaro* (Italian for squid) and *nero* (Italian for black). It may also involve 絡ます *karamasu* (to entangle) and 魔 *ma* (demon).

Binacle
Two-Handed Pokémon

カメテテ
Kametete

#0688



Types	**Avg. Height**	**Avg. Weight**
Rock Water	1′08″ / 0.5 m	68.3 lbs. / 31.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Binacle

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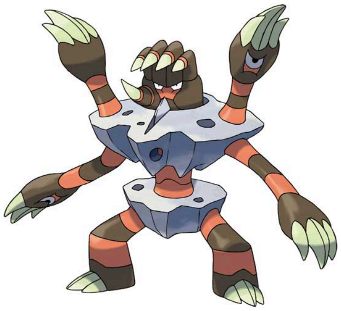
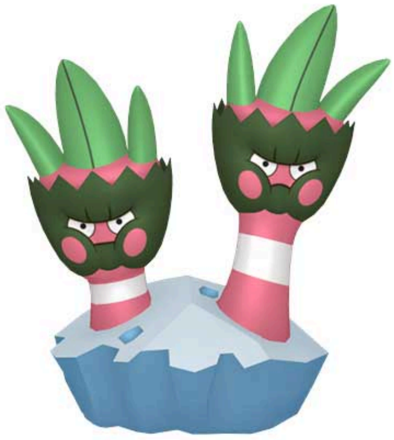


Barbaracle

Pokédex Entries

Generation VI	
X **Omega Ruby**	Two Binacle live together on one rock. When they fight, one of them will move to a different rock.
Y **Alpha Sapphire**	They stretch and then contract, yanking their rocks along with them in bold hops. They eat seaweed that washes up on the shoreline.
Generation VIII	
Sword	After two Binacle find a suitably sized rock, they adhere themselves to it and live together. They cooperate to gather food during high tide.
Shield	If the two don’t work well together, both their offense and defense fall apart. Without good teamwork, they won’t survive.
Generation IX	
Legends: Z-A	Two Binacle live together on one rock. When they fight, one of them will move to a different rock.

Sprites



Shiny

Origin

Binacle seems to be based on the goose barnacle, due to their general shape and use of a connective “stalk” to cling to rocks. Considering it survives together with a second Binacle, it may possibly be a reference to the rarer, same species symbiosis. Considering its hand-like body, and its eyes within its “palms”, Binacle may have also been based on the hamsa.

Name Origin

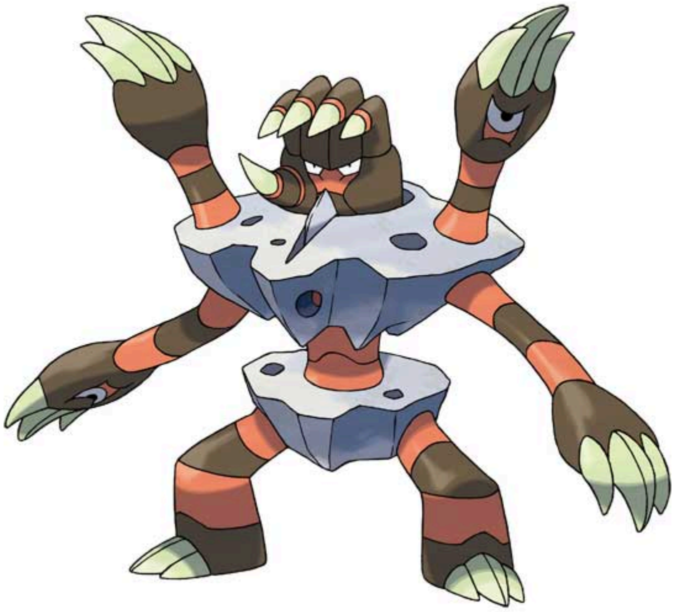
Binacle may be a combination of *bi-* (prefix for two) and *barnacle*, *knuckle*, and possibly *binnacle* (housing for a ship’s compass).

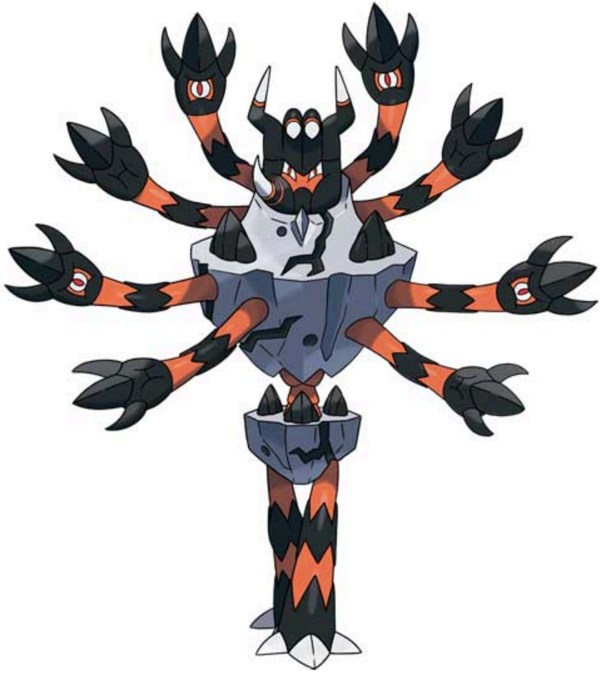
Kametete may be a combination of 亀の手 *kame-no-te* (Japanese goose barnacle), *tête* (French for head), and 手 *te* (hand).

Barbaracle
Collective Pokémon

ガメノデス
Gamenodes

#0689

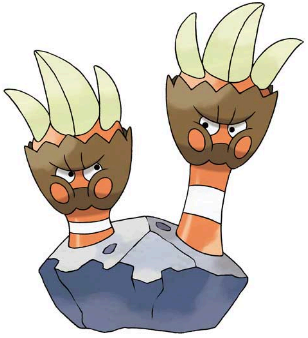




Mega Barbaracle

Types	**Avg. Height**	**Avg. Weight**
Rock Water Barbaracle	4′03″ / 1.3 m Barbaracle	211.6 lbs. / 96.0 kg Barbaracle

Rock Fighting Mega Barbaracle	7′03″ / 2.2 m Mega Barbaracle	220.5 lbs. / 100.0 kg Mega Barbaracle
Gender Ratio 50% male, 50% female	**Shape**	**Footprint** —



Binacle

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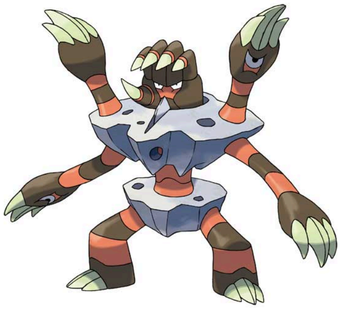


Barbaracle

Pokédex Entries

Generation VI	
X **Omega Ruby**	When they evolve, two Binacle multiply into seven. They fight with the power of seven Binacle.
Y **Alpha Sapphire**	Barbaracle's legs and hands have minds of their own, and they will move independently. But they usually follow the head's orders.
Generation VIII	
Sword	Seven Binacle come together to form one Barbaracle. The Binacle that serves as the head gives orders to those serving as the limbs.
Shield	Having an eye on each palm allows it to keep watch in all directions. In a pinch, its limbs start to act on their own to ensure the enemy's defeat.
Generation IX	

Legends: Z-A	Barbaracle's legs and hands have minds of their own, and they will move independently. But they usually follow the head's orders. **Mega Evolution:** It uses its many arms to toy with its opponents. This keeps the head extremely busy.

Sprites

Shiny

Mega

Shiny Mega

Origin

Barbaracle seems to be based on the goose barnacle, due to their general shape and use of a connective “stalk” to cling to rocks. Considering one “main” Barbaracle survives together with others, it may possibly reference the rarer, same species symbiosis, in particular conjunctive symbiosis due to their fusion into a single body. Considering its hand-like limbs and bodies, and its eyes within its many hands’ “palms”, it may have also been based on the hamsa. Its limbs having minds of their own may be a reference to alien hand syndrome. Barbaracle having numerous eyes across various parts of the body may possibly be a reference to various mythological entities with a myriad of eyes such as the Greek giant Argus and Japanese legends such as the Hyakume or the Dodomeki.

Mega Barbaracle’s head evokes the sign of the horns, a gesture in close association with both heavy metal and Judeo-Christian faith. Its ritualistic application in warding off the *malocchio* ("evil eye"), a supernatural malevolent glare prominent in Jewish rabbinic literature, may serve to represent the head's dominion over the rest of its colony's stalked eyes. The sign's alternate name, "rock on," may also double as a pun towards Barbaracle's Rock typing. Its design might also be based on mythological creatures such as the Hecatoncheires, Gegeenes, or Asuras which are portrayed with many arms as well. Some of these creatures also have many heads, which the new Binacle units technically double as despite mainly functioning as arms.

Name Origin

Barbaracle may be a combination of *barbaric* and *barnacle*.

Gamenodes may be a combination of 亀の手 *kame-no-te* (Japanese goose barnacle) and *death*.

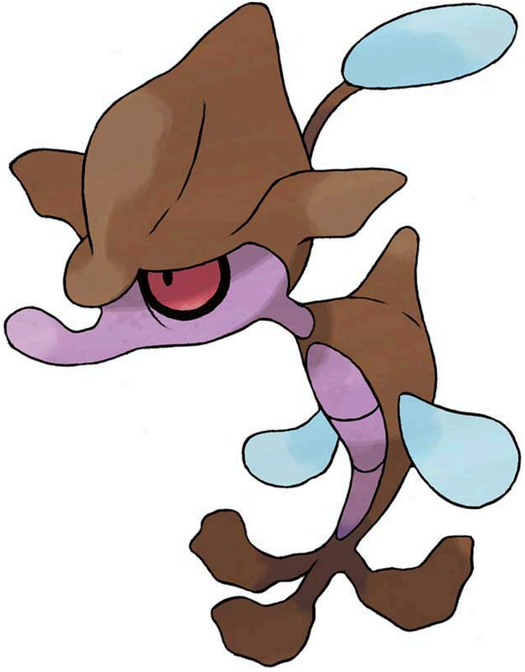
Skrelp

Mock Kelp Pokémon

クズモー

Kuzumo

#0690



Types	Avg. Height	Avg. Weight
Poison Water	1′08″ / 0.5 m	16.1 lbs. / 7.3 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Skrelp

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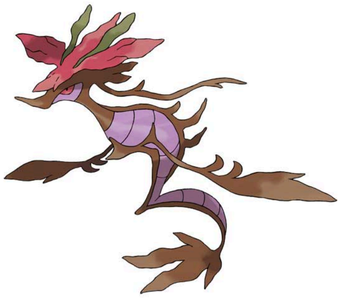
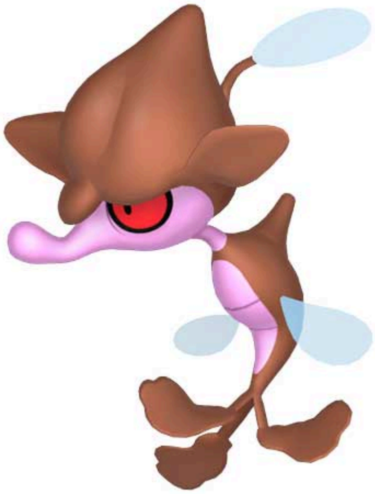


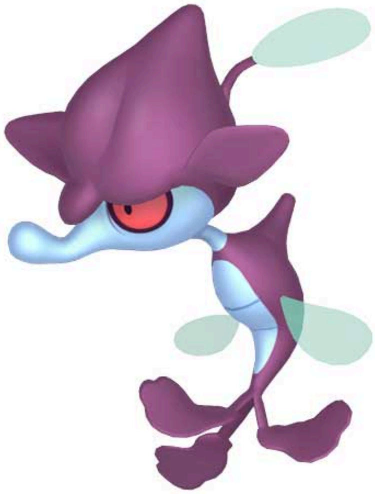
Dragalge

Pokédex Entries

Generation VI	
X **Omega Ruby**	Camouflaged as rotten kelp, they spray liquid poison on prey that approaches unawares and then finish it off.
Y **Alpha Sapphire**	It looks just like rotten kelp. It hides from foes while storing up power for its evolution.
Generation VII	
Ultra Sun	It vanishes into seaweed and remains perfectly still to avoid attacks from large Pokémon. Rotten seaweed is its main food source.
Ultra Moon	It’s not good at swimming, so it clings to the seaweed. In the Alola region, it’s often found near Dhelmise.
Generation VIII	
Sword	It drifts in the ocean, blending in with floating seaweed. When other Pokémon come to feast on the seaweed, Skrelp feasts on them instead.
Shield	Skrelp looks like a piece of rotten seaweed, so it can blend in with seaweed drifting on the ocean and avoid being detected by enemies.
Generation IX	
Scarlet	Skrelp evades its enemies by hiding amid drifting seaweed. It eats rotten seaweed to create its poison.
Violet	This Pokémon is a poor swimmer. If it’s caught in a fierce storm, it will sometimes get washed far away and become unable to return to its home.
Legends: Z-A	Camouflaged as rotten kelp, this Pokémon sprays liquid poison to take down prey that approach unawares.

Sprites





Shiny

Origin

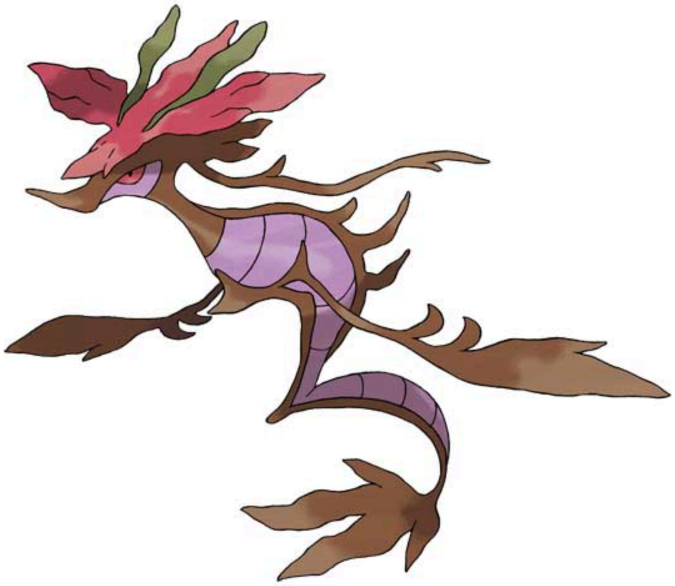
Skrelp appears to be based on the common seadragon (also known as the weedy seadragon), a species related to the seahorse. Its Poison-type and its sickly body shape and colors may be a reference to water pollution.

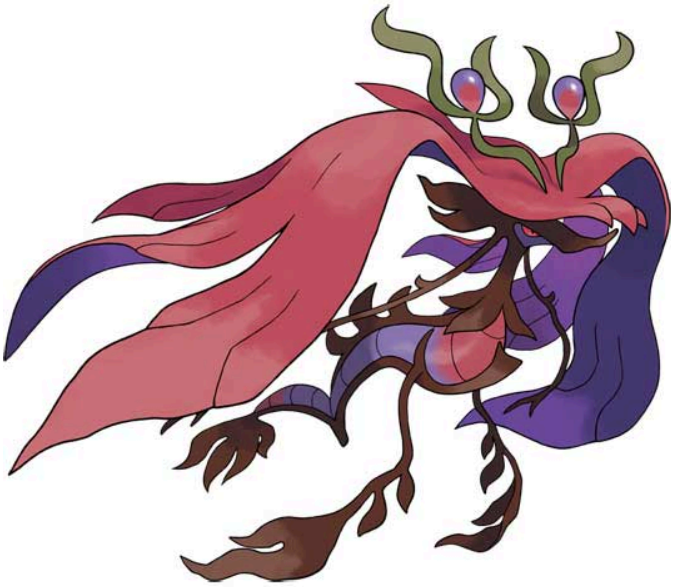
Name Origin

Skrelp may be a combination of *scrawny* and *kelp*. It may also involve *scrap* as in seaweed scraps.

Kuzumo may be a corruption of クサモドキ *kusamodoki* (pseudo-grass) or 藻屑 *mokuzu* (seaweed scraps).

Dragalge Mock Kelp Pokémon	ドラミドロ *Dramidoro*	**#0691**

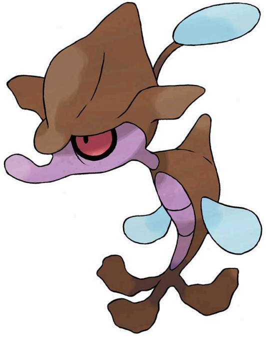




Mega Dragalge

Types	**Avg. Height**	**Avg. Weight**
Poison Dragon	5′11″ / 1.8 m Dragalge	179.7 lbs. / 81.5 kg Dragalge

	6′11″ / 2.1 m Mega Dragalge	221.1 lbs. / 100.3 kg Mega Dragalge
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Skrelp

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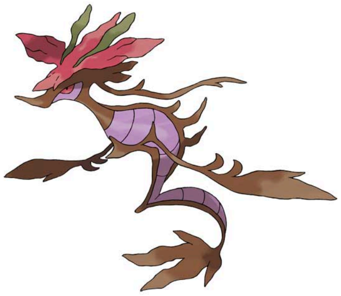


Dragalge

Pokédex Entries

Generation VI	
X **Omega Ruby**	Their poison is strong enough to eat through the hull of a tanker, and they spit it indiscriminately at anything that enters their territory.
Y **Alpha Sapphire**	Tales are told of ships that wander into seas where Dragalge live, never to return.
Generation VII	
Ultra Sun	This vicious Pokémon sprays a poisonous liquid on opponents that come near. For whatever reason, it gets along really well with Dhelmise.
Ultra Moon	It blends in with seaweed to ambush its prey and then takes them down with a poisonous liquid strong enough to melt metal.
Generation VIII	

Sword	Dragalge uses a poisonous liquid capable of corroding metal to send tankers that enter its territory to the bottom of the sea.
Shield	Dragalge generates dragon energy by sticking the plume on its head out above the ocean’s surface and bathing it in sunlight.
Generation IX	
Scarlet	Using a liquid poison, Dragalge indiscriminately attacks anything that wanders into its territory. This poison can corrode the undersides of boats.
Violet	Since Finizen is the better swimmer, Dragalge will approach it under the cover of seaweed, then immobilize it with a poisonous attack.
Legends: Z-A	Their poison is strong enough to eat through the hull of a tanker, and they spit it indiscriminately at anything that enters their territory. **Mega Evolution:** It spits a liquid that causes the regenerative power of cells to run wild. The liquid is deadly poison to everything other than itself.

Sprites

Shiny

Mega

Shiny Mega

Origin

Dragalge appears to be based on a leafy seadragon, but bears resemblance in shape and body appendages to the weedy seadragon. Both of these animals are capable of mimicking the appearance of aquatic foliage as a way of camouflage, like Dragalge. The Pokédex entries for Dragalge and its pre-Evolution make several allusions to a diet, habitat, and resemblance based around rotten kelp, a kind of seaweed. Notably, rotting seaweed releases highly toxic gas, and can cause poisonings.

Mega Dragalge resembles multiple species of kelp in the Phaeocypheae class, between its head bulbs evoking the pneumatocysts of *Sargassum* kelp and its plume of long blades imitating the shape of *Laminaria ochroleuca*. Its power to amplify cell regeneration implies that its toxin is carcinogenic. The carcinogenic properties of its toxins may reference the nature of seaweeds absorbing heavy metals from the ocean, or may serve as an inversion of *Laminaria*’s status as a medical remedy for both radiation sickness and cancer cell growth.

Name Origin

Dragalge may be a combination of *dragon* and *algae*.

Dramidoro may be a combination of *dragon* and 水綿 *aomidoro* (*Spirogyra*).

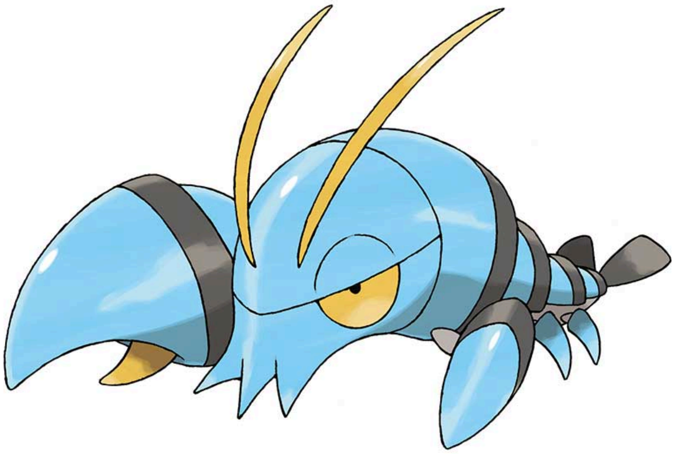
Clauncher

Water Gun Pokémon

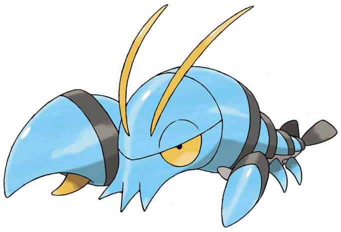
ウデッポウ

Udeppou

#0692



Types	**Avg. Height**	**Avg. Weight**
Water	1′08″ / 0.5 m	18.3 lbs. / 8.3 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Clauncher

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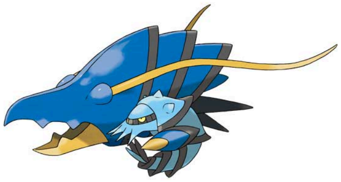
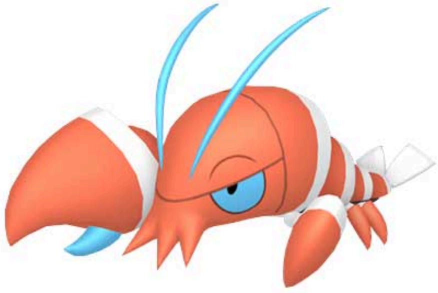


Clawitzer

Pokédex Entries

Generation VI	
X **Omega Ruby**	They knock down flying prey by firing compressed water from their massive claws like shooting a pistol.
Y **Alpha Sapphire**	Through controlled explosions of internal gas, it can expel water like a pistol shot. At close distances, it can shatter rock.
Generation VII	
Ultra Sun	Its claws occasionally fall off, and it keeps a low profile until they grow back. The meat of its claws is so delicious!
Ultra Moon	It moves around by jetting water from its right pincer. It has a poor sense of balance, so it’s terrible at swimming straight.
Generation VIII	
Sword	Clauncher’s claws can fall off during battle, but they’ll regenerate. The meat inside the claws is popular as a delicacy in Galar.
Shield	By detonating gas that accumulates in its right claw, this Pokémon launches water like a bullet. This is how Clauncher defeats its enemies.
Generation IX	
Scarlet	This Pokémon launches water by detonating gas inside its right claw. It snipes flying Pokémon.
Violet	Clauncher’s claws will regrow if they fall off. The meat inside the claws is edible, but it has a distinct flavor that doesn’t appeal to all tastes.
Legends: Z-A	They knock down flying prey by firing compressed water from their massive claws like shooting a pistol.

Sprites



Shiny

Origin

Seeing as how it fires water from its claw, Clauncher is likely based on a pistol shrimp. Its blue color scheme may be based on the *Procambarus alleni*, though it may also be a reference to mutated American lobsters.

Name Origin

Clauncher may be a combination of *claw* and *launcher*.

Udeppou may be a combination of 水鉄砲 *mizudeppou* (water gun) and 腕 *ude* (arm).

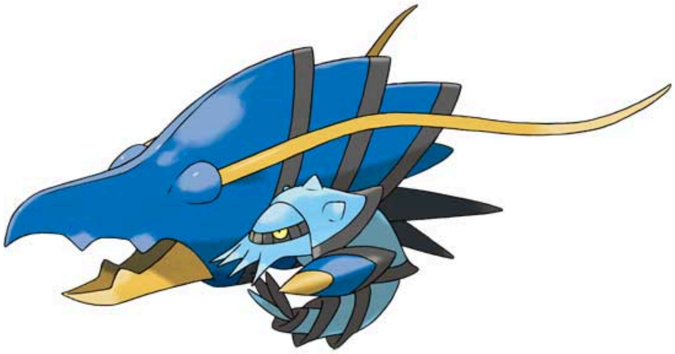
Clawitzer

Howitzer Pokémon

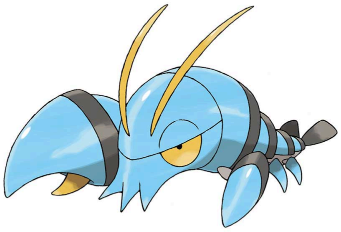
ブロスター

Bloster

#0693



Types	**Avg. Height**	**Avg. Weight**
Water	4′03″ / 1.3 m	77.8 lbs. / 35.3 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Clauncher

→

Clawitzer

Pokédex Entries

Generation VI	
X **Omega Ruby**	Their enormous claws launch cannonballs of water powerful enough to pierce tanker hulls.
Y **Alpha Sapphire**	By expelling water from the nozzle in the back of its claw, it can move at a speed of 60 knots.
Generation VII	
Ultra Sun	It compresses the water it has sucked up and then projects it with enough power to punch a hole right through a thick sheet of iron.
Ultra Moon	Its right arm is packed with meat. When its pincer falls off, it’s exported to be used as a cooking ingredient.
Generation VIII	
Sword	After using the feelers on its oversized claw to detect the location of prey, Clawitzer launches a cannonball of water at its target.
Shield	Clawitzer’s right arm is a cannon that launches projectiles made of seawater. Shots from a Clawitzer’s cannon arm can sink a tanker.
New Snap	Clawitzer are very territorial, and they are known to fight fiercely among each other. The cannonballs of water that they launch from their claws can break through walls and shatter big boulders.
Generation IX	
Scarlet	Clawitzer can move through the water at a speed of 60 knots by using gas inside its body to expel water from the back of its claw.
Violet	The cannonballs of seawater that Clawitzer launches from its claw are powerful enough to punch through tanker hulls.
Legends: Z-A	By expelling water from the nozzle in the back of its claw, it can move at a speed of 60 knots.

Sprites

Shiny

Origin

Clawitzer appears to be based on a pistol shrimp, with its oversized claw and its ability to expel powerful blasts of water from its claw. Its deep blue coloration may be based upon *Procambarus alleni*, though it may also be a reference to mutated American lobsters. Its curved body is often seen in real-world shrimps and prawns, typically when moulting or cleaning.

Name Origin

Clawitzer may be a combination of *claw* and *howitzer*.

Bloster may be a combination of *blow*, *lobster*, and *blaster*. It is also an anagram of *lobster*.

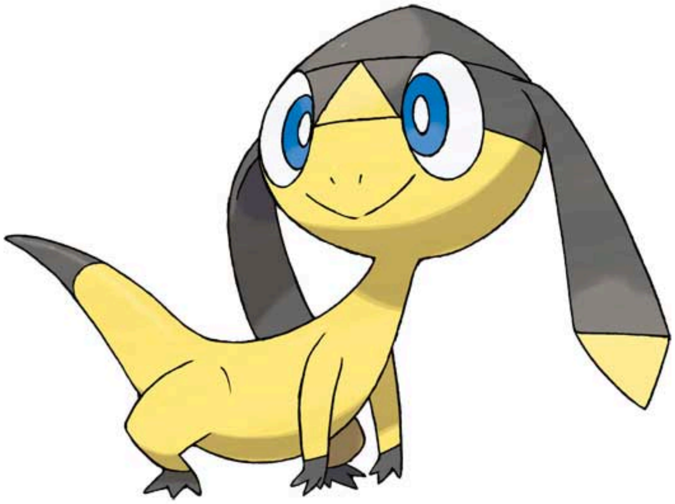
Helioptile

Generator Pokémon

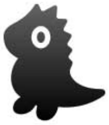
エリキテル

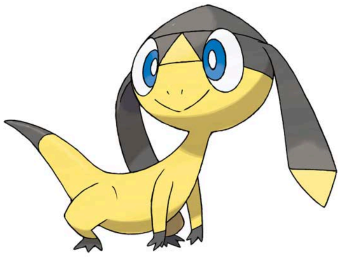
Erikiteru

#0694



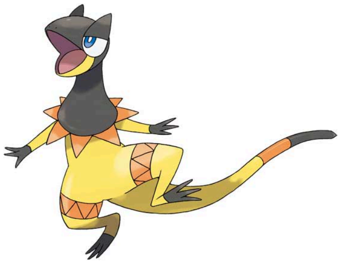
Types	Avg. Height	Avg. Weight
Electric Normal	1′08″ / 0.5 m	13.2 lbs. / 6.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Helioptile

→

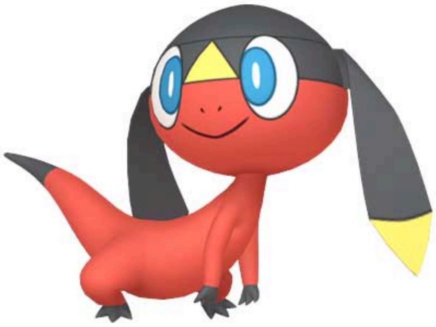


Heliolisk

Pokédex Entries

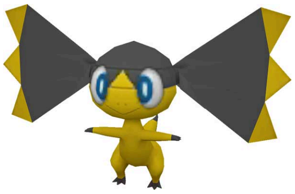
Generation VI	
X **Omega Ruby**	They make their home in deserts. They can generate their energy from basking in the sun, so eating food is not a requirement.
Y **Alpha Sapphire**	The frills on either side of its head have cells that generate electricity when exposed to sunlight.
Generation VIII	
Sword	When spread, the frills on its head act like solar panels, generating the power behind this Pokémon’s electric moves.
Shield	The sun powers this Pokémon’s electricity generation. Interruption of that process stresses Helioptile to the point of weakness.
Generation IX	
Legends: Z-A	The frills on either side of its head have cells that generate electricity when exposed to sunlight.

Sprites



Shiny

Origin



Helioptile is probably based on frilled-neck lizards, although its frills also resemble those found on the secret toadhead agama. It may also be based on the spotted salamander, a salamander that can photosynthesize. Its ability to learn Surf may be a reference to the common basilisk, a reptile capable of running on water for short distances. Additionally, it shares few resemblances to the leopard gecko. Its Shiny variant’s red coloration may be a reference to sunburn.

Name Origin

Helioptile may be a combination of ἥλιος *hḗlios* (Ancient Greek for sun) and *reptile*. It may also incorporate Ἥλιος (*Helios*, the god in ancient Greek religion who personifies the sun), *heliophile* (organism attracted to large amounts of sunlight) and *coleoptile* (the tip of a plant shoot).

Erikiteru may be a combination of *elekiter* or *electric*, 襟巻蜥蜴 *erimaki tokage* (frilled lizard), and 照る *teru* (to shine).

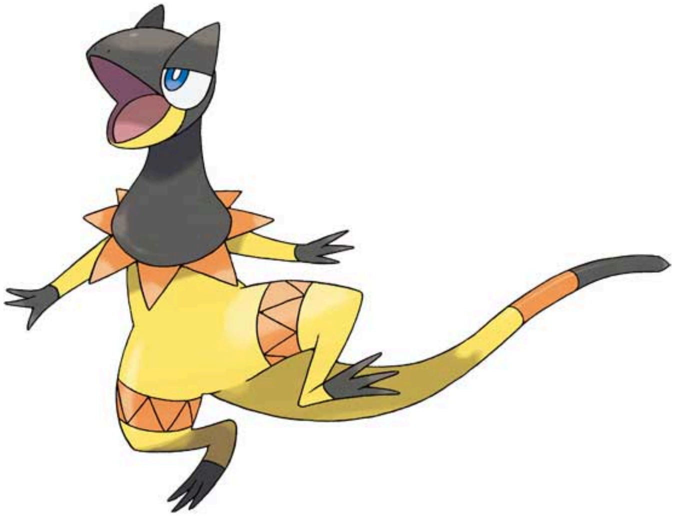
Heliolisk

Generator Pokémon

エレザード

Elezard

#0695



Types

Electric Normal

Avg. Height

3′03″ / 1.0 m

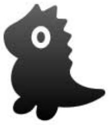
Avg. Weight

46.3 lbs. / 21.0 kg

Gender Ratio

50% male, 50% female

Shape



Footprint

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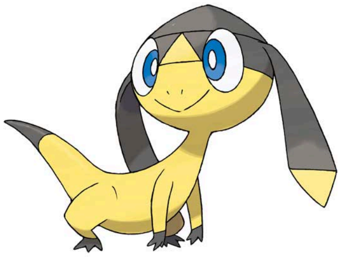


Helioptile

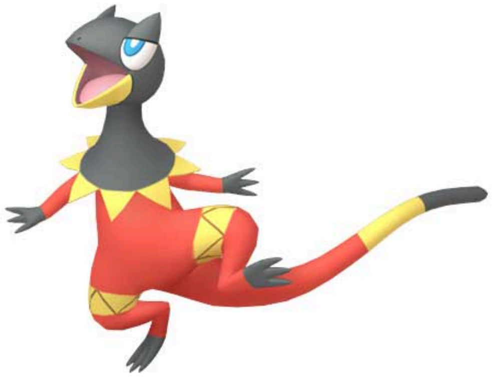
→

Heliolisk

Pokédex Entries

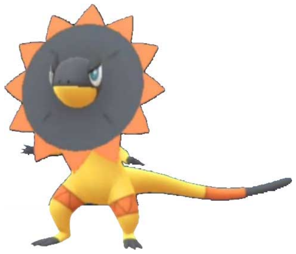
Generation VI	
X **Omega Ruby**	They flare their frills and generate energy. A single Heliolisk can generate sufficient electricity to power a skyscraper.
Y **Alpha Sapphire**	It stimulates its muscles with electricity, boosting the strength in its legs and enabling it to run 100 yards in five seconds.
Generation VIII	
Sword	A now-vanished desert culture treasured these Pokémon. Appropriately, when Heliolisk came to the Galar region, treasure came with them.
Shield	One Heliolisk basking in the sun with its frill outspread is all it would take to produce enough electricity to power a city.
New Snap	Heliolisk uses electricity to stimulate its leg muscles, allowing it to move so fast it can run on water! It can generate more electricity at once if it spreads its frill.
Generation IX	
Legends: Z-A	They flare their frills and generate energy. A single Heliolisk can generate sufficient electricity to power a skyscraper.

Sprites



Shiny

Origin



Heliolisk is likely based on a frilled-neck lizard, because of its notable ability to expand its frill. With its frill fully expanded, Heliolisk also resembles the sun itself when viewed from the front; its black coloration may possibly be a reference to solar eclipses. It may also be based on the spotted salamander, a salamander that has the ability to photosynthesize. Its English name, bipedal stance, and ability to learn Surf (and run on water in New Pokémon Snap and in the TCG) are likely inspired by the common basilisk. Heliolisk's ability to convert solar energy into electricity along with its title as the Generator Pokémon suggests that it may have been inspired by the solar power generation system. Its French name suggests it may be based on the iguana. Additionally, it shares few resemblances to the leopard gecko and the Dilophosaurus, a genus of theropod with two crests on its head, commonly yet inaccurately depicted with a frill on its neck. Its Shiny variant’s red coloration may be a reference to sunburn.

Name Origin

Heliolisk may be a combination of ἥλιος *hḗlios* (Ancient Greek for sun), *basilisk*, and possibly *obelisk* (ancient Egyptian monument that represented a ray of sunlight piercing the clouds and hitting the ground at a ninety-degree angle). It may also incorporate Ἥλιος (*Helios*, the god in ancient Greek religion who personifies the sun).

Elezard may be a combination of *elekiter* or *electric*, 襟巻蜥蜴 *erimaki tokage* (frilled lizard), and *lézard* (French for lizard).

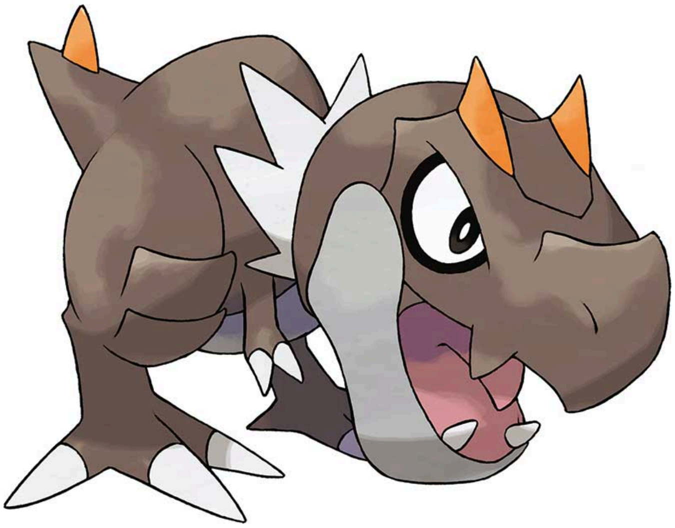
Tyrunt

Royal Heir Pokémon

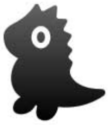
チゴラス

Chigoras

#0696



Types	Avg. Height	Avg. Weight
Rock Dragon	2′07″ / 0.8 m	57.3 lbs. / 26.0 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		—

Tyrunt

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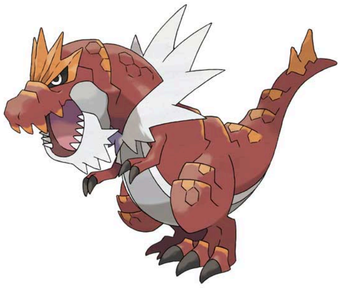


Tyrantrum

Pokédex Entries

Generation VI	
X **Omega Ruby**	This Pokémon was restored from a fossil. If something happens that it doesn't like, it throws a tantrum and runs wild.
Y **Alpha Sapphire**	Its immense jaws have enough destructive force that it can chew up an automobile. It lived 100 million years ago.
Generation VII	
Ultra Sun	Its large jaw has incredible destructive power. Some theories suggest that its restored form is different from its form of long ago.
Ultra Moon	Tyrunt is spoiled and selfish. It may just be trying to frolic, but sometimes the ones it's trying to frolic with are gravely injured.
Generation VIII	
Sword	This is an ancient Pokémon, revived in modern times. It has a violent disposition, and it'll tear apart anything it gets between its hefty jaws.
Shield	This Pokémon is selfish and likes to be pampered. It can also inflict grievous wounds on its Trainer just by playing around.
Generation IX	
Legends: Z-A	This Pokémon was restored from a fossil. If something happens that it doesn't like, it throws a tantrum and runs wild.
Pokopia	This is an ancient Pokémon, revived in modern times. It has a violent disposition, and it'll tear apart anything it gets between its hefty jaws.

Sprites

Shiny

Origin

Tyrunt seems to be mostly based on a juvenile tyrannosaurid, mainly a *Tyrannosaurus*. The crests above each of Tyrunt’s eyes are similar to the lacrimal horns found in other tyrannosaurids, such as *Gorgosaurus*, *Albertosaurus*, and *Daspletosaurus*.

Tyrunt’s Dragon type likely references the perceived similarities between dinosaurs and dragons in different cultures and popular media. Notably, the Japanese word for “dinosaur” is 恐竜 *kyōryū* (fearsome dragon).

The royalty theme in Tyrunt’s line is likely a reference to the *Tyrannosaurus rex*, as “Tyranno-” comes from the Ancient Greek word for *tyrant*, and “rex” is Latin for *king*. Similarly, a Japanese name for the *Tyrannosaurus rex* is 暴君竜 *bōkunryū* (lit. cruel ruler dragon).

Name Origin

Tyrunt may be a combination of *Tyrannosaurus* or *tyrant*, and *runt*.

Chigoras may be a combination of 稚児 *chigo* (baby) and ソーラス *sōrasu*, a corruption of サウルス *saurusu* (-*saurus*, Greek-derived suffix for dinosaur names). It may also involve *Tyrannosaurus*.

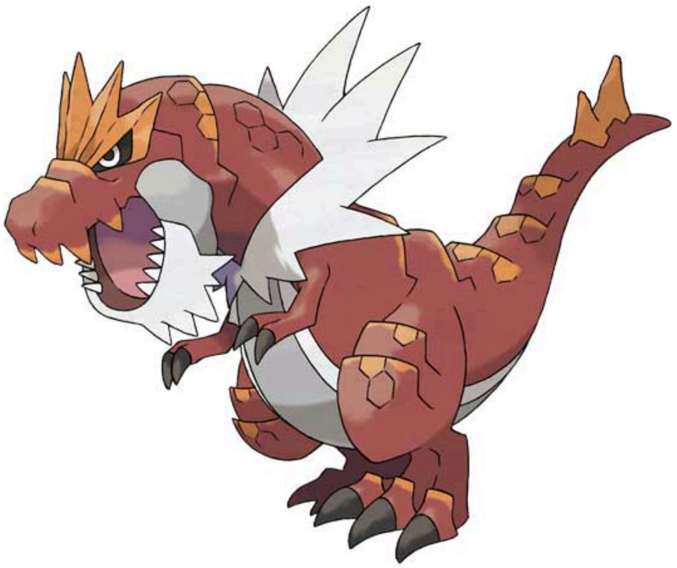
Tyrantrum

Despot Pokémon

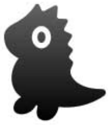
ガチゴラス

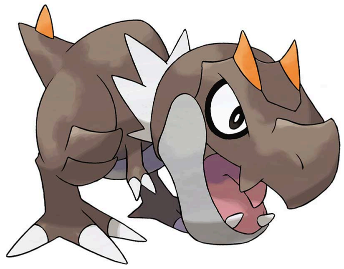
Gachigoras

#0697



Types	Avg. Height	Avg. Weight
Rock Dragon	8′02″ / 2.5 m	595.2 lbs. / 270.0 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		—



Tyrunt

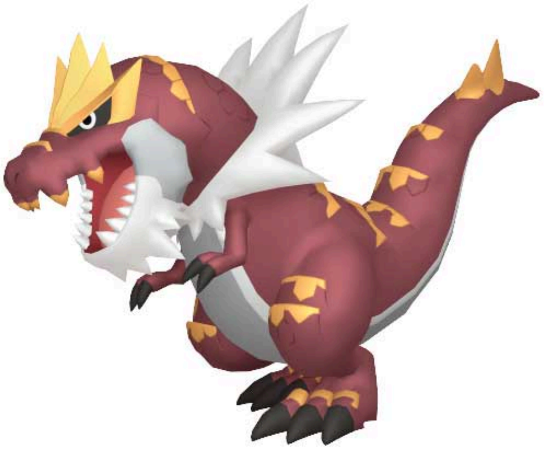
→

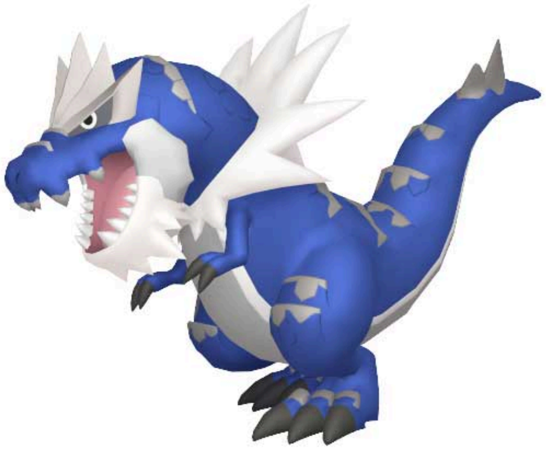
Tyrantrum

Pokédex Entries

Generation VI	
X Omega Ruby	Thanks to its gargantuan jaws, which could shred thick metal plates as if they were paper, it was invincible in the ancient world it once inhabited.
Y Alpha Sapphire	Nothing could stop this Pokémon 100 million years ago, so it behaved like a king.
Generation VII	
Ultra Sun	Complete restoration is impossible, allowing room for theories that its entire body was once covered in a feather-like coat.
Ultra Moon	The king of the ancient world, it can easily crunch a car with the devastating strength of its enormous jaws.
Generation VIII	
Sword	This Pokémon is from about 100,000,000 years ago. It has the presence of a king, vicious but magnificent.
Shield	A single bite of Tyrantrum’s massive jaws will demolish a car. This Pokémon was the king of the ancient world.
New Snap	Tyrantrum reigns like a king over the other land-dwelling prehistoric Pokémon around the volcano. It’s completely unguarded when it sleeps—probably because it’s so strong that it feels no need to be cautious.
Generation IX	
Legends: Z-A	This Pokémon behaved like a king 100 million years ago. Nothing could stop it.
Pokopia	Complete restoration is impossible, allowing room for theories that its entire body was once covered in a feather-like coat.

Sprites





Shiny

Origin

Tyrantrum is based on the genus *Tyrannosaurus*, though it also shares some characteristics (such as the orange facial crest) with members of the Carnosauria clade.

Tyrantrum's crest and white feathers are inspired by the imagery of kings, with the crest acting as a crown, the fringe on the lower jaw acting as a beard, and the fringe on the neck acting as a cape lined with fur. The fringe is also derived from the hypothesis that *Tyrannosaurus* supposedly had feathers. The royalty theme in Tyrantrum's line is likely a reference to the genus name *Tyrannosaurus rex*, as "Tyranno-" comes from the Ancient Greek word for *tyrant*, and “rex” is Latin for *king*. Similarly, a Japanese name for the *Tyrannosaurus rex* is 暴君竜 *bōkunryū* (lit. cruel ruler dragon).

Tyrantrum’s Dragon type likely references the perceived similarities between dinosaurs and dragons in different cultures and popular media. Notably, the Japanese word for “dinosaur” is 恐竜 *kyōryū* (fearsome dragon).

Name Origin

Tyrantrum may be a combination of *Tyrannosaurus*, *tyrant*, and *tantrum*.

Gachigoras may be a combination of ガチガチ *gachigachi* (teeth chattering), ガチ *gachi* (serious or for real), ガチン *gachin* (banging noise), がっちり *gacchiri* (stocky), and *Chigoras* (Tyrunt).

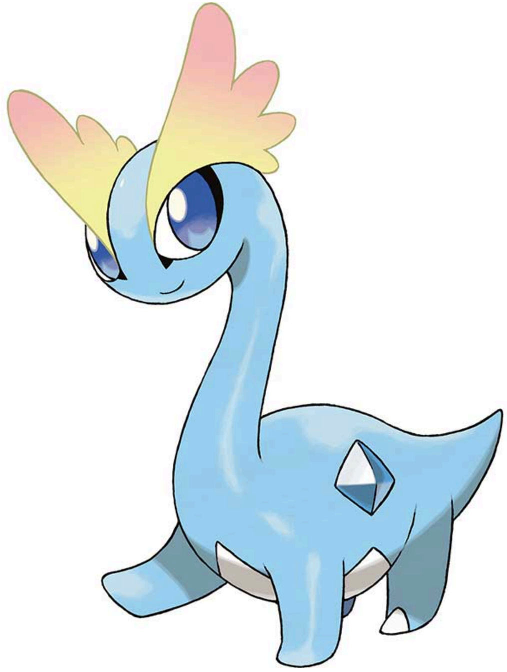
Amaura

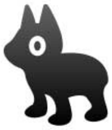
Tundra Pokémon

アマルス

Amarus

#0698



Types	Avg. Height	Avg. Weight
Rock Ice	4′03″ / 1.3 m	55.6 lbs. / 25.2 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—

Amaura

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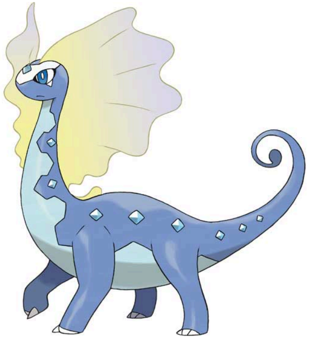
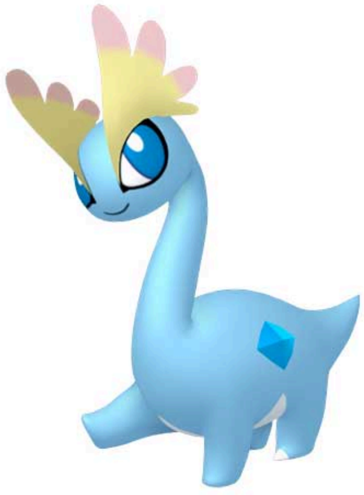


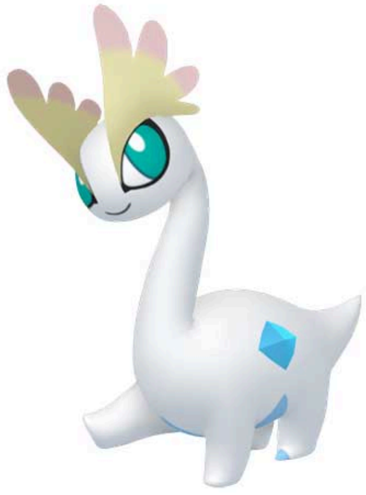
Aurorus

Pokédex Entries

Generation VI	
X **Omega Ruby**	This ancient Pokémon was restored from part of its body that had been frozen in ice for over 100 million years.
Y **Alpha Sapphire**	This calm Pokémon lived in a cold land where there were no violent predators like Tyrantrum.
Generation VII	
Ultra Sun	It lived in cold areas in ancient times. It’s said that when Amaura whinnies, auroras appear in the night sky.
Ultra Moon	Amaura was restored successfully, but it’s not expected to live long because of the heat of the current environment.
Generation VIII	
Sword	This Pokémon was successfully restored from a fossil. In the past, it lived with others of its kind in cold lands where there were fewer predators.
Shield	Amaura is an ancient Pokémon that has gone extinct. Specimens of this species can sometimes be found frozen in ice.
Generation IX	
Legends: Z-A	This ancient Pokémon was restored from a part of its body that had been frozen in ice for 100 million years.
Pokopia	This Pokémon was successfully restored from a fossil. In the past, it lived with others of its kind in cold lands where there were fewer predators.

Sprites





Shiny

Origin

Amaura is based on a young sauropod dinosaur, specifically the *Amargasaurus*, which were speculated to have sail-like fins or skin extensions on their vertebral spines. According to designer Hitoshi Ariga, he decided to design Pokémon based on sauropods with the consideration that they would pair well with the *Tyrannosaurus*-based Tyrantrum’s evolutionary line. The *Amargasaurus* was chosen as a base for these sauropod Pokémon to differentiate them from other Pokémon with similar body shapes such as Lapras, Meganium, or Deino. Amaura also shares traits with various other species of Diplodocoidea (a classification of sauropods which includes *Amargasaurus*).

The color-changing sails upon Amaura’s head appear to be based on auroras, which are predominantly seen in polar regions and are most visible at night; these may also inspire Amaura's Ice-type and the fact that it can only evolve at night.

Name Origin

Amaura may be a combination of *Amargasaurus* and *aurora*.

Amarus may be a contraction of *Amargasaurus*.

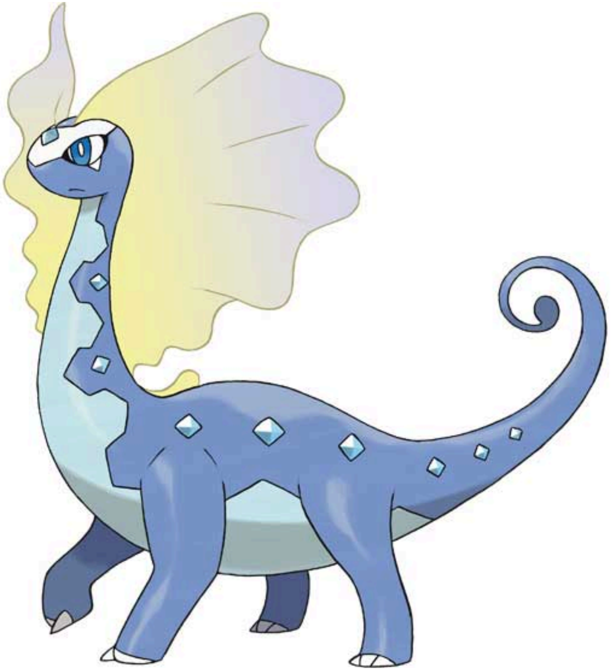
Aurorus

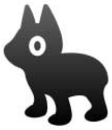
Tundra Pokémon

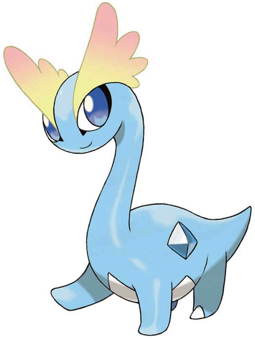
アマルルガ

Amaruruga

#0699



Types	**Avg. Height**	**Avg. Weight**
Rock Ice	8′10″ / 2.7 m	496.0 lbs. / 225.0 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—



Amaura

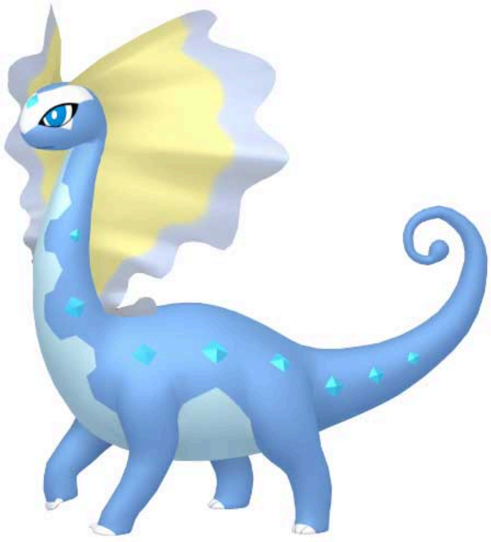
→

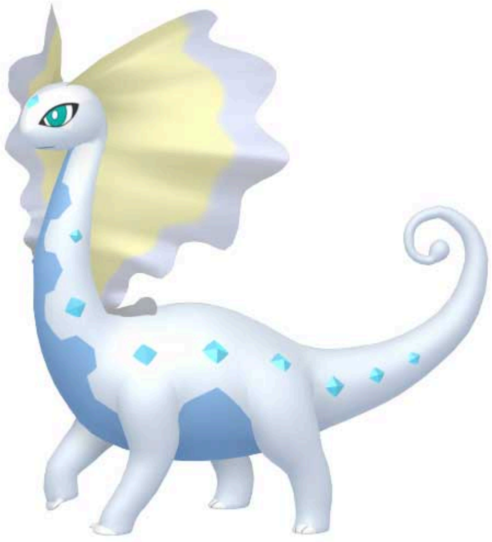
Aurorus

Pokédex Entries

Generation VI	
X **Omega Ruby**	The diamond-shaped crystals on its body expel air as cold as −240 degrees Fahrenheit, surrounding its enemies and encasing them in ice.
Y **Alpha Sapphire**	Using its diamond-shaped crystals, it can instantly create a wall of ice to block an opponent’s attack.
Generation VII	
Ultra Sun	An Aurorus was found frozen solid within a glacier, just as it appeared long ago, which became quite a big event in the news.
Ultra Moon	This usually quiet and kindly Pokémon has a surface temperature of around −240 degrees Fahrenheit.
Generation VIII	
Sword	Aurorus was restored from a fossil. It’s said that when this Pokémon howls, auroras appear in the night sky.
Shield	When gripped by rage, Aurorus will emanate freezing air, covering everything around it in ice.
New Snap	Somehow, this Pokémon remained frozen in hibernation since prehistoric times. Its awakening could be connected to the Illumina phenomenon, I think.
Generation IX	
Legends: Z-A	The diamond-shaped crystals on its body expel air as cold as −240 degrees Fahrenheit, surrounding its enemies and encasing them in ice.
Pokopia	Aurorus was restored from a fossil. It’s said that when this Pokémon howls, auroras appear in the night sky.

Sprites





Shiny

Origin

Aurorus is based on a sauropod dinosaur, specifically the *Amargasaurus*, which were speculated to have sail-like fins or skin extensions on their vertebral spines. According to designer Hitoshi Ariga, he decided to design Pokémon based on sauropods with the consideration that they would pair well with the *Tyrannosaurus*-based Tyrantrum’s evolutionary line. The *Amargasaurus* was chosen as a base for these sauropod Pokémon to differentiate them from other Pokémon with similar body shapes such as Lapras, Meganium, or Deino. Ariga decided to design Aurorus with its neck having a sail instead of keratinized spikes, seen in some reconstructions of *Amargasaurus*, out of personal preference. Aurorus also shares traits with various other species of Diplodocoidea (a classification of sauropods which includes *Amargasaurus*).

Aurorus's color-changing sails appear to be based on auroras, which are predominantly seen in polar regions and are most visible at night; these may also inspire Aurorus's Ice-type and the fact that it can only evolve from Amaura at night.

Similar to Tyrantrum being based on the imagery of kings, Aurorus may have also been based upon imagery of queens: the white, V-shaped mark with an ice crystal covering the top of its head, together with its sails, make the appearance of a tiara or a headdress worn by queens from medieval times; while the ice crystals and patterning on its body resemble a dress.

Name Origin

Aurorus may be a combination of *aurora* and *Amargasaurus*.

Amaruruga may be derived from *Amargasaurus*.

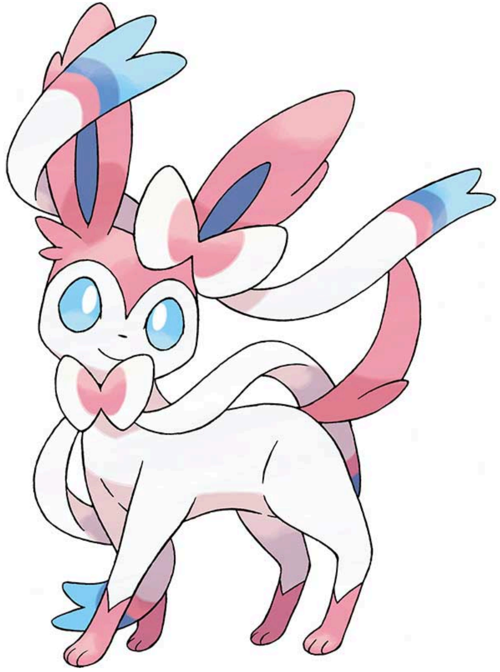
Sylveon

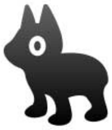
Intertwining Pokémon

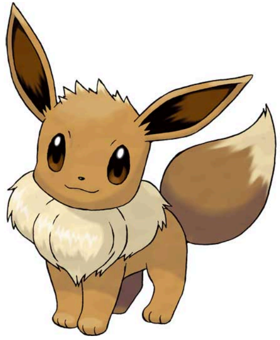
ニンフィア

Nymphia

#0700



Types	Avg. Height	Avg. Weight
Fairy	3′03″ / 1.0 m	51.8 lbs. / 23.5 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—



Eevee

→

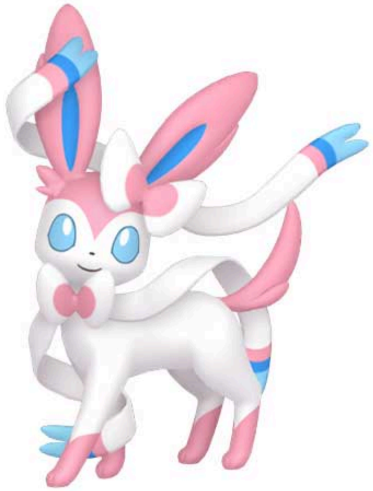
Sylveon

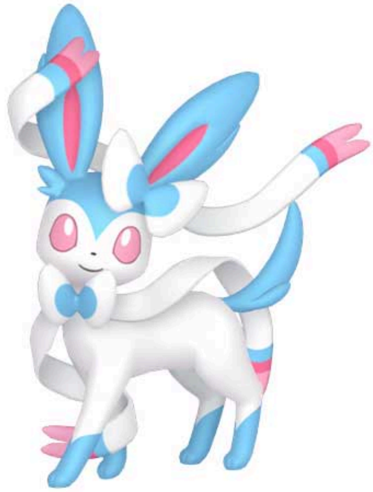
Pokédex Entries

Generation VI	
X **Omega Ruby**	It sends a soothing aura from its ribbonlike feelers to calm fights.
Y **Alpha Sapphire**	It wraps its ribbonlike feelers around the arm of its beloved Trainer and walks with him or her.
Generation VII	
Sun	Its ribbonlike feelers give off an aura that weakens hostility in its prey, causing them to let down their guard. Then it attacks.
Moon	When this Pokémon sights its prey, it swirls its ribbonlike feelers as a distraction. A moment later, it pounces.
Ultra Sun	Once a fight breaks out, it will unflinchingly charge at dragon Pokémon that are many times larger than itself.
Ultra Moon	Sylveon wraps its ribbonlike feelers around its Trainer’s arm because this touch enables it to read its Trainer’s feelings.
Generation VIII	
Sword	By releasing enmity-erasing waves from its ribbonlike feelers, Sylveon stops any conflict.
Shield	There’s a Galarian fairy tale that describes a beautiful Sylveon vanquishing a dreadful dragon Pokémon.
Legends: Arceus	It emits a soothing aura from its ribbon-shaped organs. It wraps these appendages around quarrelers to instantly restore calm to the situation.
New Snap	Sylveon has really made itself at home in the flower meadow in the nature park. It seems to love living there-dancing nimbly as it emits waves of soothing energy.
Generation IX	

Scarlet	This Pokémon uses its ribbonlike feelers to send a soothing aura into its opponents, erasing their hostility.
Violet	Sylveon cuts an elegant figure as it dances lightly around, feelers fluttering, but its piercing moves aim straight for its opponents’ weak spots.
Sleep	It sends a soothing aura from its ribbonlike feelers. Trainers that sleep beside a Sylveon are likely get a great night’s sleep every time they hit the hay.[*sic*]
Legends: Z-A	It wraps its ribbonlike feelers around the arm of its beloved Trainer and walks with them.
Pokopia	By releasing enmity-erasing waves from its ribbonlike feelers, Sylveon stops any conflict.

Sprites





Shiny

Origin

Similar to most Eeveelutions, Sylveon's overall design shares characteristics with multiple different mammalian species such as dogs, cats, and foxes. However, in contrast to the other Eeveelutions' pointed ears, Sylveon's large and rounded ears resemble a rabbit's. Due to fairies' affinity to nature, myths commonly involve them being particularly active during a full moon; because of this and the rabbit similarities, Sylveon could be based on the moon rabbit. Alternatively, it may be based on Chang'e, the moon rabbit's owner and the goddess of the Moon in Chinese mythology. Chang'e is a 仙女 *xiānnǚ*, a type of female immortal or deity often translated as "fairy" or "fairy maiden". *Xiānnǚ* are often depicted wearing a hanfu, a traditional robe often adorned with a large silk shawl and ribbons, accessories which likely inspired Sylveon's ribbon-like feelers.

Name Origin

Sylveon may be a combination of *sylph* (elemental of air commonly identified with fairies), *sylvan* (an adjective used to describe wooded or rural areas), *Silvanus* (a Roman deity of the woods and uncultivated land), and *eon* (an immeasurably long period of time, possibly referring to how long evolution takes naturally). *Eon* is a suffix all Eeveelutions share and was Eevee's English prototype name.

Nymphia may be derived from *nymph*, a class of female nature deities in Greek mythology commonly associated with fairies.

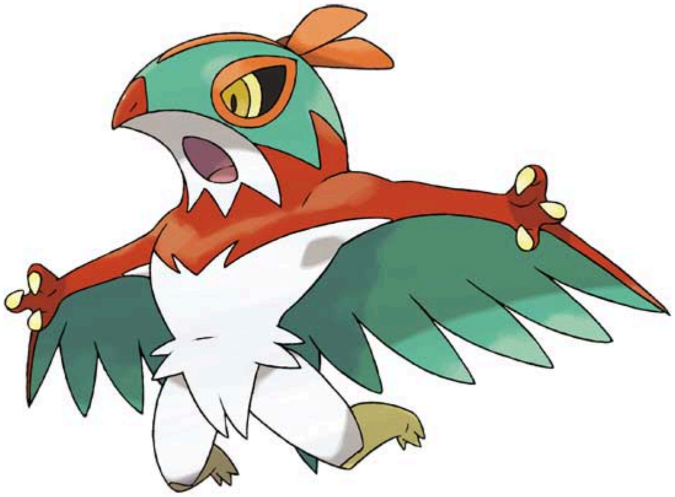
Hawlucha

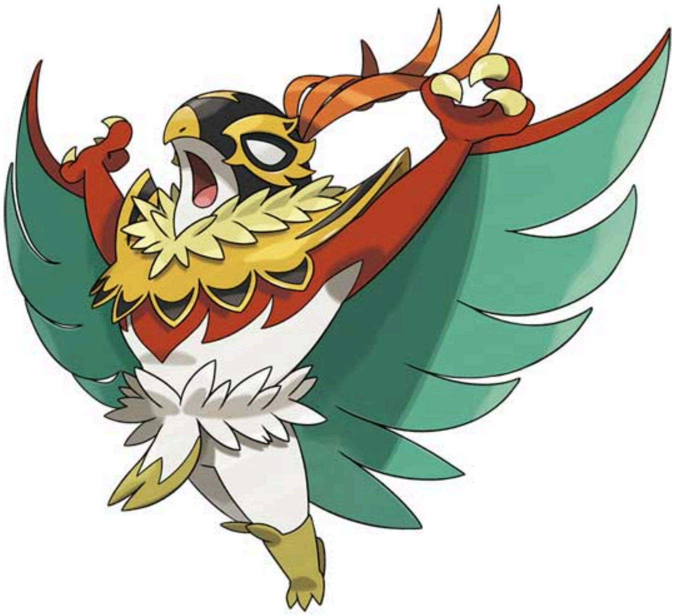
Wrestling Pokémon

ルチャブル

Luchabull

#0701





Mega Hawlucha

Types	**Avg. Height**	**Avg. Weight**
Fighting Flying	2′07″ / 0.8 m Hawlucha	47.4 lbs. / 21.5 kg Hawlucha

	3′03″ / 1.0 m Mega Hawlucha	55.1 lbs. / 25.0 kg Mega Hawlucha
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —

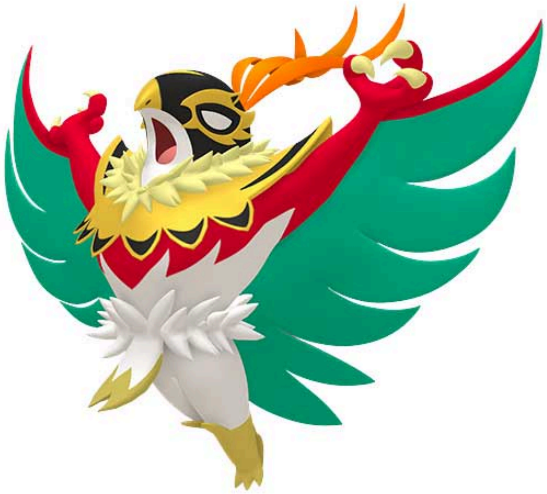
Pokédex Entries

Generation VI	
X **Omega Ruby**	Although its body is small, its proficient fighting skills enable it to keep up with big bruisers like Machamp and Hariyama.
Y **Alpha Sapphire**	With its wings, it controls its position in the air. It likes to attack from above, a maneuver that is difficult to defend against.
Generation VII	
Ultra Sun	It overwhelms opponents with quick moves, but sometimes it showboats for too long when it’s using a special move and gets itself into a pinch.
Ultra Moon	In combat, Hawlucha leaps nimbly about, taking advantage of its opponents’ blind spots. It’s also skilled at using superb submission holds.
Generation VIII	
Sword	It drives its opponents to exhaustion with its agile maneuvers, then ends the fight with a flashy finishing move.
Shield	It always strikes a pose before going for its finishing move. Sometimes opponents take advantage of that time to counterattack.
Generation IX	
Scarlet	Its elegant finishing moves—performed by nimbly leaping around using its wings—are polished in the forest where it was born and raised.

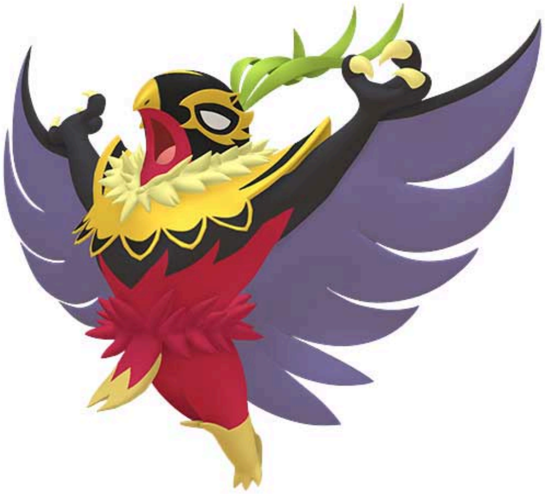
Violet	Hawlucha live quietly without flocking together. They fight constantly with their natural enemies: noisy groups of Primeape.
Legends: Z-A	With its wings, it controls its position in the air. It likes to attack from above, a maneuver that is difficult to defend against. **Mega Evolution:** Mega Evolution has pumped up all its muscles. Hawlucha flexes to show off its strength.

Sprites

Shiny



Mega



Shiny Mega

Origin

Hawlucha appears to be based on a combination of a bird of prey (its English name suggests it is based on a hawk) and a luchador, and may also draw inspiration from Aztec eagle warriors. The clawed wings resemble those of a juvenile hoatzin, and its coloration may be based on the male resplendent quetzal. Hawlucha's green, white and red color scheme may be inspired by the flag of Mexico, which fits its lucha libre inspiration. Its eagle-like design and the gold color on Mega Hawlucha may be inspired by the golden eagle featured on the flag. Hawlucha debuting in the Kalos region may be a reference to masked wrestling originating in Paris.

Mega Hawlucha's face resembles various designs of luchador masks. The thin head feathers and covered eyes may also be inspired by falconry hoods. The covered eyes may also be inspired by nictitating membranes. Mega Hawlucha may also take further inspiration from Aztec culture, with ornamentation resembling Aztec ceremonial garb.

Name Origin

Hawlucha may be a combination of *hawk* and *lucha libre*, a form of Latin American professional wrestling.

Luchabull may be a combination of *lucha libre* and *bull*.

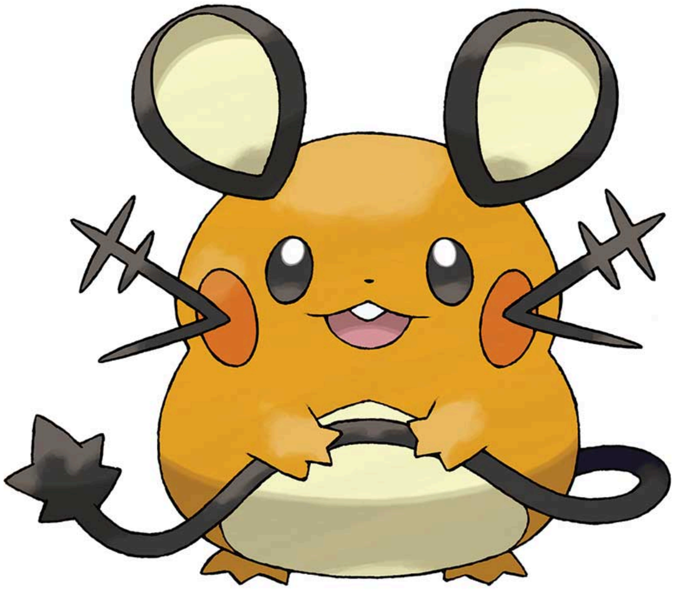
Dedenne

Antenna Pokémon

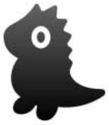
デデンネ

Dedenne

#0702



Types	Avg. Height	Avg. Weight
Electric Fairy	0′08″ / 0.2 m	4.9 lbs. / 2.2 kg

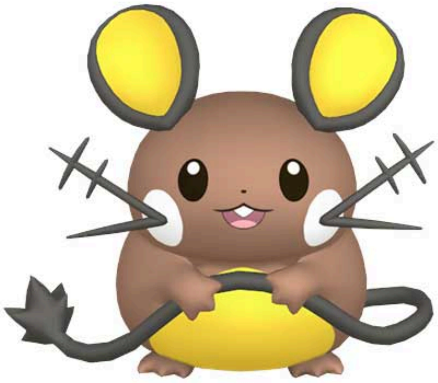
Gender Ratio	Shape	Footprint
50% male, 50% female		—

Pokédex Entries

Generation VI	
X Omega Ruby	Its whiskers serve as antennas. By sending and receiving electrical waves, it can communicate with others over vast distances.
Y Alpha Sapphire	It uses its tail to absorb electricity from power plants or from outlets in houses, and then it fires the electricity from its whiskers.

Generation VII	
Ultra Sun	It sneaks into people’s homes and steals electricity from their outlets. When your electric bill seems off, it’s the handiwork of this rascal.
Ultra Moon	Its upper whiskers are sensors that survey its surroundings. Its lower whiskers are organs that shoot electricity.
Generation VIII	
Sword	A Dedenne’s whiskers pick up electrical waves other Dedenne send out. These Pokémon share locations of food or electricity with one another.
Shield	Since Dedenne can’t generate as much electricity on its own, it steals electricity from outlets or other electric Pokémon.
New Snap	Dedenne love electricity, so they tend to live near humans. One often comes to my lab to feed on the electricity. Speaking of which, I was pretty shocked when it erased some of my data!
Generation IX	
Scarlet	It’s small and its electricity-generating organ is not fully developed, so it uses its tail to absorb electricity from people’s homes and charge itself.
Violet	Dedenne emit electrical waves from the whiskers on their cheeks to communicate with each other. When low on electricity, they curl up and sleep.
Sleep	It’s a small Pokémon and its electricity-generating organ is weak, so it uses its tail to absorb electricity from other Pokémon to charge itself. Perhaps happy with all the electricity it absorbed, it sometimes falls asleep while sucking on its tail.
Legends: Z-A	Its whiskers serve as antennas. By sending and receiving electrical waves, it can communicate with others over vast distances.
Pokopia	A Dedenne’s whiskers pick up electrical waves other Dedenne send out. These Pokémon share locations of food or electricity with one another.

Sprites



Shiny

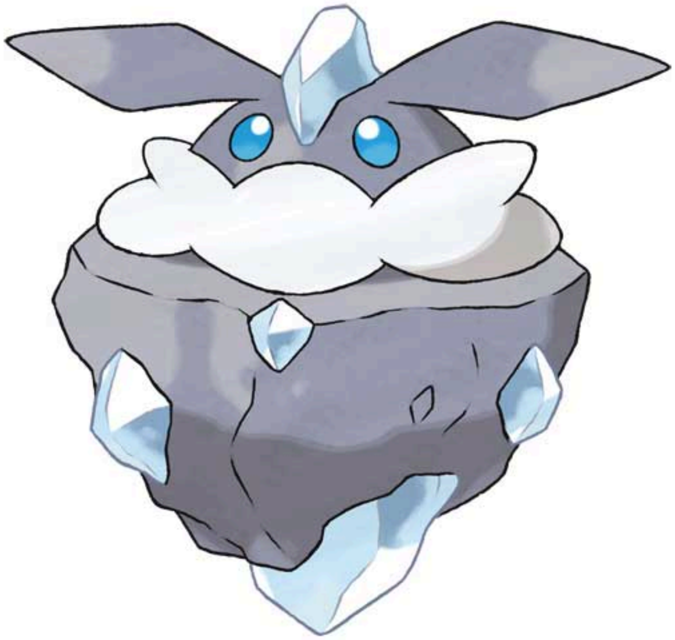
Origin

Dedenne seems to be based on a dormouse (with some elements from gerbils and hamsters) combined with a television antenna. Its Fairy type may reference the French version of the tooth fairy (*La Petite Souris*; i.e. The Little Mouse), which is described as a small mouse that exchanges baby teeth for coins.

Name Origin

Dedenne may be a combination of 電気 *denki* (electricity), ヤマネ *yamane* (dormouse), and *antenne* (French for antenna).

Carbink Jewel Pokémon	**メレシー** *Melecie*	**#0703**



Types	**Avg. Height**	**Avg. Weight**
Rock Fairy	1′00″ / 0.3 m	12.6 lbs. / 5.7 kg

Gender Ratio	**Shape**	**Footprint**
Unknown	●	—

Pokédex Entries

Generation VI	
X **Omega Ruby**	Born from the temperatures and pressures deep underground, it fires beams from the stone in its head.
Y **Alpha Sapphire**	It has slept underground for hundreds of millions of years since its birth. It’s occasionally found during the excavation of caves.

Generation VII	
Sun	Born from the high temperatures and pressures deep underground, it defends itself by firing beams from the jewel part of its body.
Moon	Although this Pokémon is not especially rare, its glittering, jewel-draped body draws attention from people.
Ultra Sun	Some say that deep beneath the surface of the world, a pack of Carbink live with their queen in a kingdom of jewels.
Ultra Moon	To keep the jewels on their bodies free of tarnish, packs of Carbink use their soft manes to polish one another's jewels.
Generation VIII	
Sword	When beset by attackers, Carbink wipes them all out by firing high-energy beams from the gems embedded in its body.
Shield	It's said that somewhere in the world, there's a mineral vein housing a large pack of slumbering Carbink. It's also said that this pack has a queen.
New Snap	It looks like we've got some Carbink living happily together with Diancie. Carbink are said to be born from the high temperatures and pressures found in cave systems.
Generation IX	
Scarlet	It has slept underground for hundreds of millions of years since its birth. It's occasionally found during the excavation of caves.
Violet	Born from the high temperatures and pressures deep underground, it defends itself by firing beams from the jewel part of its body.
Legends: Z-A	Born from the high temperatures and pressures deep underground, it releases energy from the stone in its head.

Sprites

Shiny

Origin

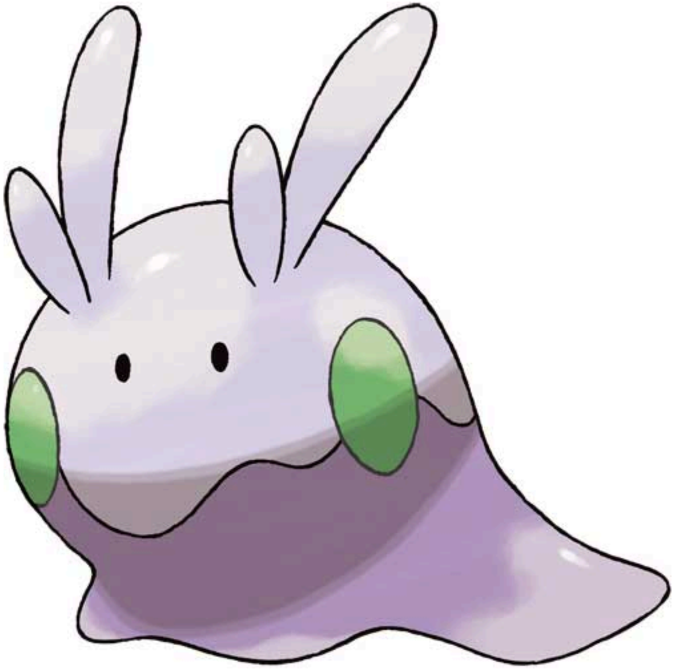
Carbink could be based on the carbuncle, a mythical fairy-like creature that was rumored to be able to emit light and have gemstones growing out of its body. It physically resembles ores, rocks that contains minerals with important elements that are valued for a high price. Carbink may also be based on carbonate-based minerals which tend to form jagged, geometric shapes and can recrystallize into diamonds under extreme heat and pressure. Its bagworm-like aesthetic may allude to glowworms (like the cave-dwelling New Zealand glow-worm), also used in some carbuncle descriptions, the dangling nests and incomplete metamorphosis of some species mirroring bagworms.

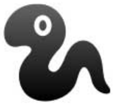
Name Origin

Carbink may be a combination of *carbuncle* (referring to the mythical creature and a type of gemstone), *carbon* (element diamonds are composed of), *carat*, and *tink* (to tinkle).

Melecie may be a combination of *melée* (small cut diamonds), 珍しい *mezurashii* (rare), and 石 *ishi* (stone). Melecie and Diancie share the same ending sound.

Goomy Soft Tissue Pokémon	ヌメラ *Numera*	**#0704**



Types Dragon	**Avg. Height** 1′00″ / 0.3 m	**Avg. Weight** 6.2 lbs. / 2.8 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —

Goomy

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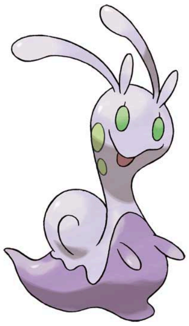

Sliggoo

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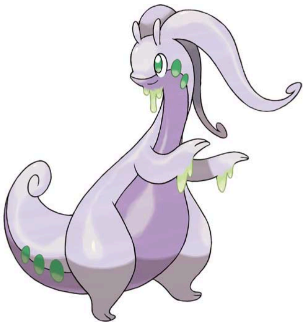

Goodra

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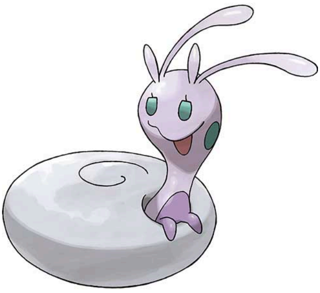

Sliggoo

Hisuian Form

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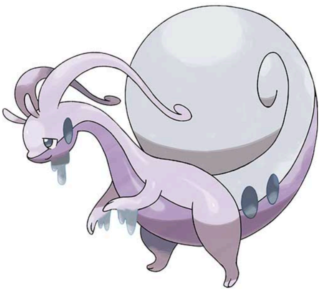


Goodra

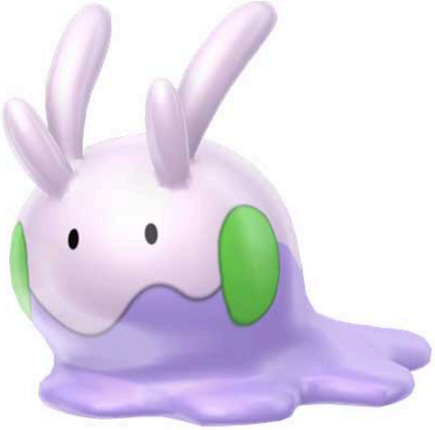
Hisuian Form

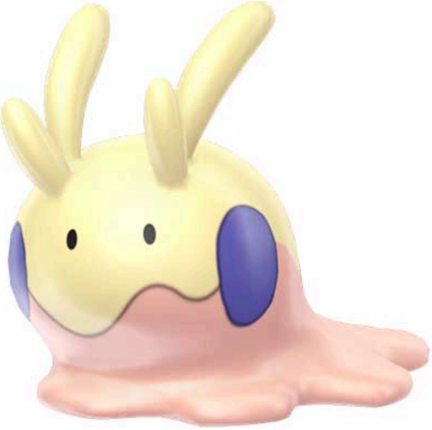
Pokédex Entries

Generation VI	
X **Omega Ruby**	The weakest Dragon-type Pokémon, it lives in damp, shady places, so its body doesn't dry out.
Y **Alpha Sapphire**	It's covered in a slimy membrane that makes any punches or kicks slide off it harmlessly.
Generation VII	
Sun	The weakest of all Dragon-type Pokémon, it's unable to breathe if its skin dries out, so it sticks to shady places.
Moon	Its source of protection is its slimy, germ-laden mucous membrane. Anyone who touches it needs some thorough hand-washing.
Ultra Sun	It uses its horns to check out its surroundings. They're very sensitive, so if you grab them, it will feel a strong shock and be unable to move.
Ultra Moon	Its body is mostly water. If it dries out, it will die, so it's always sitting with perfect stillness in the shade.
Generation VIII	
Sword	Because most of its body is water, it will dry up if the weather becomes too arid. It's considered the

	weakest dragon Pokémon.
Shield	Their horns are powerful sensors. As soon as Goomy pick up any sign of enemies, they go into hiding. This is how they've survived.
Legends: Arceus	Goomy hides away in the shade of trees, where it's nice and humid. If the slime coating its body dries out, the Pokémon instantly becomes lethargic.
Generation IX	
Scarlet	Most of a Goomy's body is water. A membrane covers the whole Pokémon to prevent it from shriveling up in dry weather.
Violet	Goomy's horns are excellent sensory organs that cover all five of Goomy's senses. Goomy picks up on danger from the movement of the air.
Legends: Z-A	Thanks to the slimy membrane covering its body, punches or kicks from its enemies slide right off it.
Pokopia	Most of a Goomy's body is water. A membrane covers the whole Pokémon to prevent it from shriveling up in dry weather.

Sprites





Shiny

Origin

Goomy seems to be based on soft-bodied gastropods, such as slugs and nudibranch; its typing and eventual dragon design in Evolution may be a reference to the “blue dragon” sea slug. It may also be based upon the concept of living slime in popular culture. Goomy also bears some resemblance to the prehistoric *wiwaxia*.

Name Origin

Goomy may be a combination of *goo* and either *gummy* or *slimy*.

Numera may be a combination of 滑る *numeru* (to be slippery) and ぬらぬら *nuranura* (onomatopoetic word for slimy).

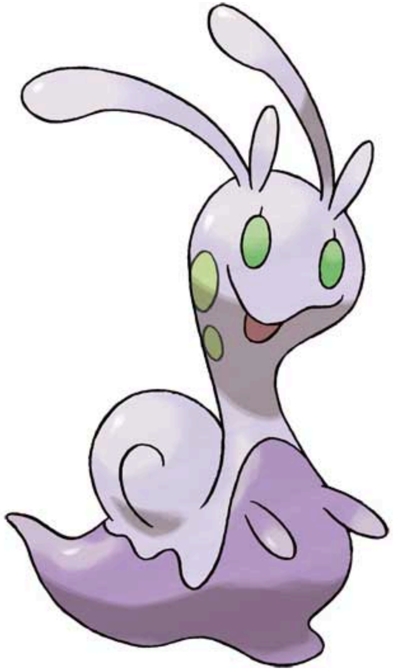
Sliggoo

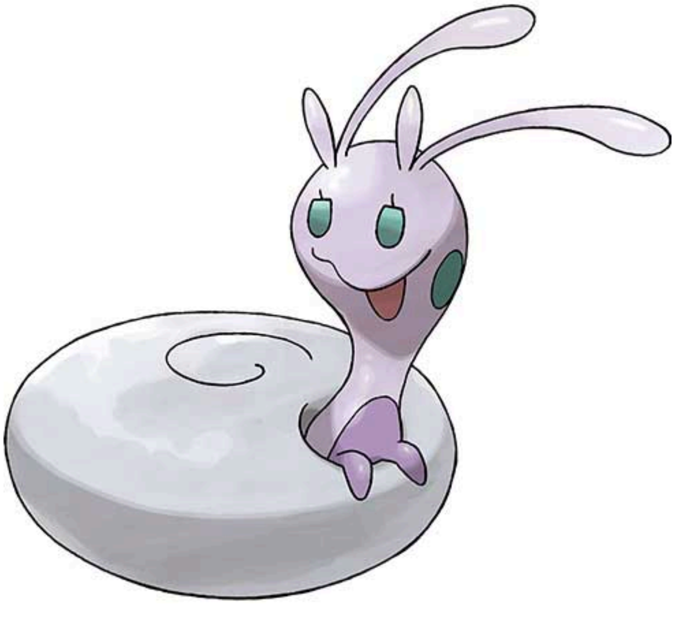
Soft Tissue Pokémon
Snail Pokémon (Hisuian)

ヌメイル

Numeil

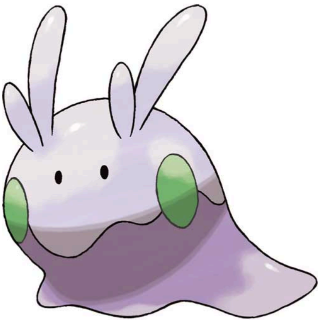
#0705





Hisuian Sliggoo

Types	**Avg. Height**	**Avg. Weight**
Dragon Sliggoo Steel Dragon Hisuian Sliggoo	2′07″ / 0.8 m Sliggoo 2′04″ / 0.7 m Hisuian Sliggoo	38.6 lbs. / 17.5 kg Sliggoo 151.0 lbs. / 68.5 kg Hisuian Sliggoo
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Goomy

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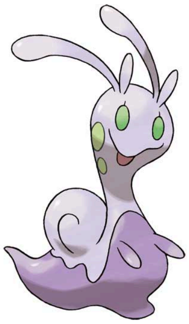

Sliggoo

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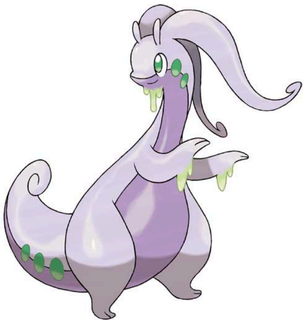

Goodra

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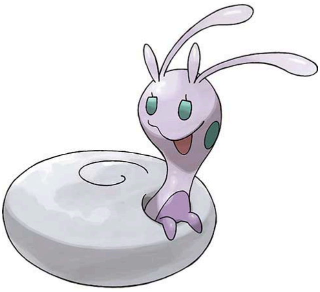

Sliggoo

Hisuian Form

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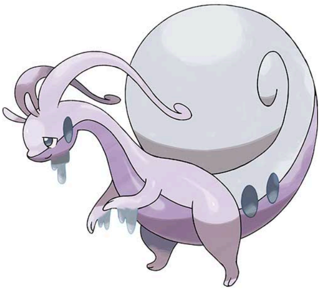


Goodra

Hisuian Form

Pokédex Entries

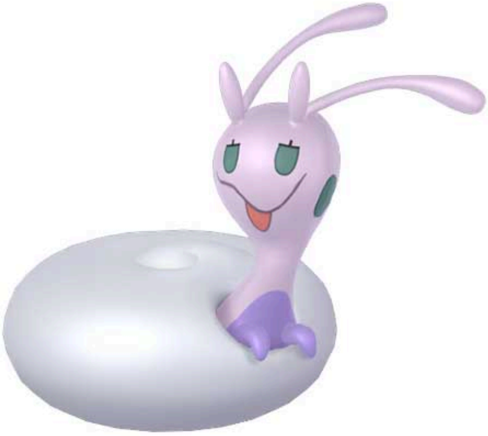
Generation VI	
X **Omega Ruby**	It drives away opponents by excreting a sticky liquid that can dissolve anything. Its eyes devolved, so it can’t see anything.

Y Alpha Sapphire	Its four horns are a high-performance radar system. It uses them to sense sounds and smells, rather than using ears or a nose.
Generation VII	
Sun	It has trouble drawing a line between friends and food. It will calmly try to melt and eat even those it gets along with.
Moon	This Pokémon’s mucous can dissolve anything. Toothless, it sprays mucous on its prey. Once they’re nicely dissolved, it slurps them up.
Ultra Sun	It crawls along sluggishly. The swirly protrusion on its back is filled with its brain and other organs.
Ultra Moon	Its entire body is covered with gooey mucus that can dissolve anything. Be sure to put gloves on if you’re going to touch it.
Generation VIII	
Sword	Although this Pokémon isn’t very strong, its body is coated in a caustic slime that can melt through anything, so predators steer clear of it.
Shield	The lump on its back contains its tiny brain. It thinks only of food and escaping its enemies.
Legends: Arceus	**Hisuian Form:** A creature given to melancholy. I suspect its metallic shell developed as a result of the mucus on its skin reacting with the iron in Hisui’s water.
Generation IX	
Scarlet	The swirly protrusion on its back is filled with all its vital organs, such as its brain and heart.
Violet	When Sliggoo senses danger, the mucus coating its entire body becomes more concentrated—it’ll dissolve anything.
Legends: Z-A	**Kalosian Form:** Its four horns are a high-performance radar system. It uses them to sense sounds and smells, rather than using ears or a nose. **Hisuian Form:** The iron in Sliggoo’s drinking water

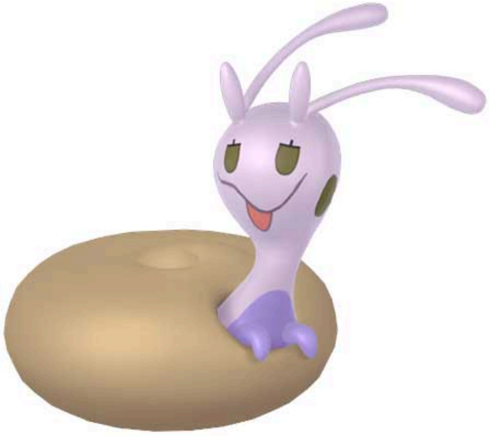
	turned its shell metallic. The Pokémon doesn't come out of its shell on sunny days.
Pokopia	The swirly protrusion on its back is filled with all its vital organs, such as its brain and heart.

Sprites

Shiny



Hisuian



Shiny Hisuian

Origin

Sliggoo seems to be based on soft bodied gastropods such as slugs, nudibranch, and semi-slugs. Its snail origins as well as its Dragon typing and elongated body shape may mean it could also be based on Lou Carcolh, a mythical serpent/mollusk creature from French folklore. It may also be based upon the concept of “living slime” in popular culture.

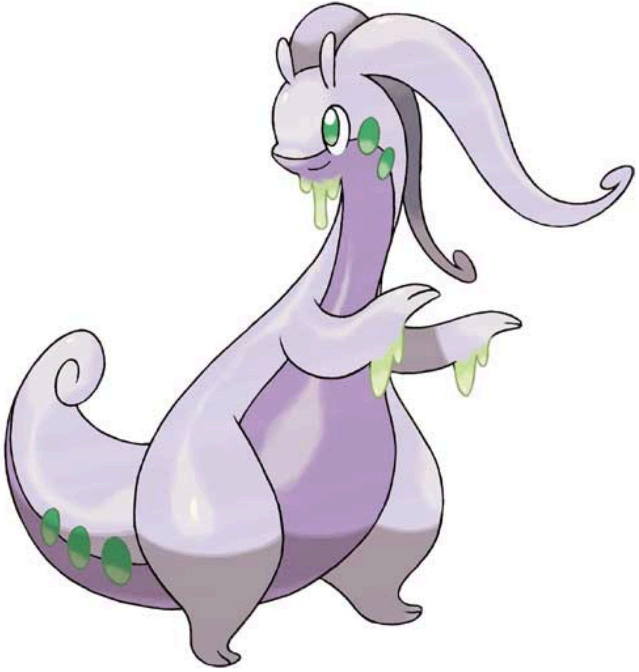
Hisuian Sliggoo is likely based on a snail. Its metallic shell in particular may be based on the scaly-foot gastropod, a species of deep-sea snail unique for its shell, which consists of iron sulfide compounds. The brown color of its Shiny variant’s shell may reference how metal rusts when exposed to water for too long. The melancholy mentioned in its pokedex entry may be a reference to mercury. Mercury has historically been used to treat various disorders including melancholy in ancient Greece and Medieval Europe. However, it is actually a deadly neurotoxin which with repeated exposure will cause various physical and mental disorders overtime.

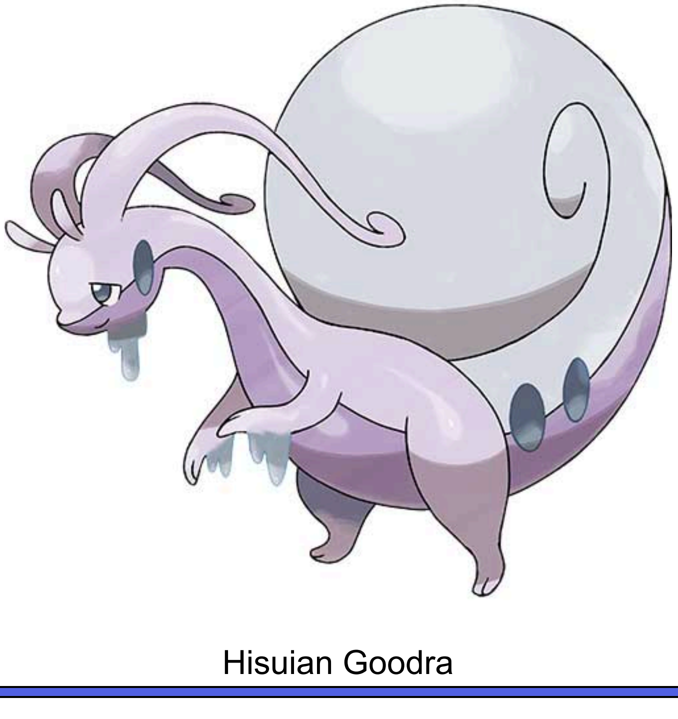
Name Origin

Sliggoo may be a combination of *slick*, *slither*, *slippery*, *slimy*, or *slug*, and *goo*. The name may also be derived from the Irish word ‘sliogán’—meaning *shell*—in reference to the shell on its back.

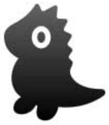
Numeil may be a combination of 滑る *numeru* (to be slippery) and *snail*.

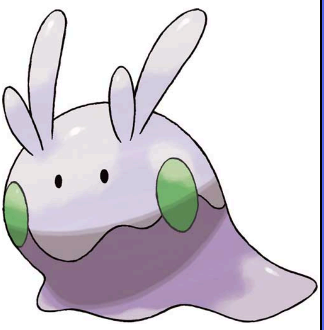
Goodra Dragon Pokémon Shell Bunker Pokémon (Hisuian)	ヌメルゴン *Numelgon*	**#0706**





Hisuian Goodra

Types	**Avg. Height**	**Avg. Weight**
Dragon Goodra Steel Dragon Hisuian Goodra	6′07″ / 2.0 m Goodra 5′07″ / 1.7 m Hisuian Goodra	331.8 lbs. / 150.5 kg Goodra 736.6 lbs. / 334.1 kg Hisuian Goodra
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Goomy

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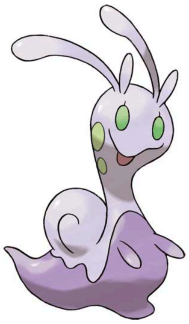

Sliggoo

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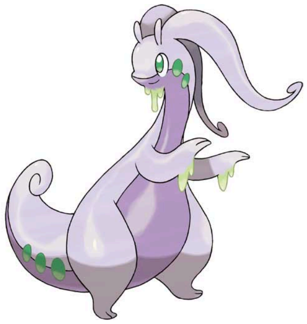

Goodra

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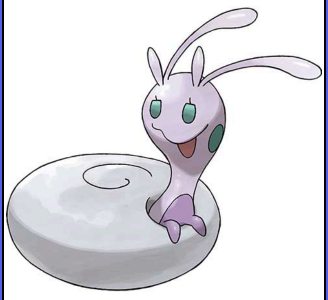
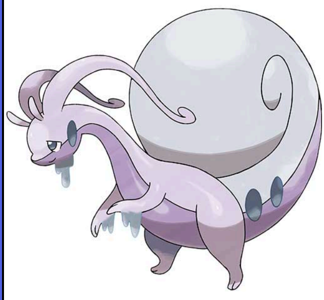


Sliggoo

Hisuian Form

→



Goodra

Hisuian Form

Pokédex Entries

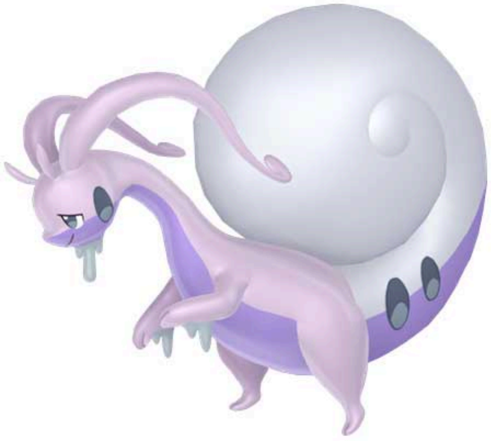
Generation VI	
X **Omega Ruby**	This very friendly Dragon-type Pokémon will hug its beloved Trainer, leaving that Trainer covered in sticky slime.

Y Alpha Sapphire	It attacks with retractable horns. It throws a punch that's the equivalent of the force of a hundred pro boxers.
Generation VII	
Sun	An amazingly friendly Pokémon, but if left to itself, loneliness overcomes it, and it oozes gooey tears.
Moon	It gets picked on because it's meek. But then, whoever teased it gets to feel the full force of its horns and a good swatting from its thick tail.
Ultra Sun	It's very friendly toward people. If you grow close to it, Goodra will hug you with its sticky, slime-covered body. Don't get mad.
Ultra Moon	Underneath its slimy skin is a thick layer of fat, and the combination of the two makes enemies' attacks slide right off.
Generation VIII	
Sword	Sometimes it misunderstands instructions and appears dazed or bewildered. Many Trainers don't mind, finding this behavior to be adorable.
Shield	Its form of offense is forcefully stretching out its horns. The strikes land 100 times harder than any blow from a heavyweight boxer.
Legends: Arceus	**Hisuian Form:** Able to freely control the hardness of its metallic shell. It loathes solitude and is extremely clingy—it will fume and run riot if those dearest to it ever leave its side.
New Snap	I suspect the Goodra in the cave lives near water so it can moisten up its protective goo when it needs to. Goodra are very kindhearted and do their best to protect other Pokémon.
Generation IX	
Scarlet	It loves the rain. This mellow Pokémon can be seen walking around on the plains and in the mountains on rainy days.
Violet	This Pokémon is uncontrollable when enraged. It rampages on and on, lashing its tail with enough

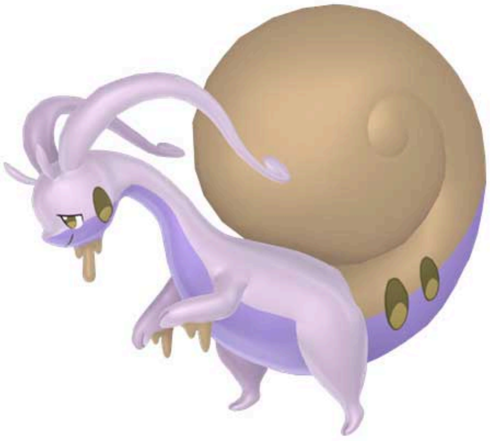
	power to send a dump truck flying.
Legends: Z-A	**Kalosian Form:** This very friendly dragon Pokémon will hug its beloved Trainer, leaving that Trainer covered in sticky slime. **Hisuian Form:** If anything bad happens to it, Goodra retreats into its shell and bounces around like a rubber ball, knocking down trees and boring into mountains.
Pokopia	Its form of offense is forcefully stretching out its horns. The strikes land 100 times harder than any blow from a heavyweight boxer.

Sprites

Shiny



Hisuian



Shiny Hisuian

Origin

Goodra, due to its Dragon type, elongated body shape, and retractable tentacles used for battling, is likely based on Lou Carcolh, a mythical serpent/mollusk creature from French folklore.

Like its pre-evolved forms, it could also be based on soft-bodied gastropods, such as slugs and nudibranch; in particular, the “blue dragon” sea slug. Goodra’s Pokédex entry may be a reference to slug’s retractable eyes, which retract when they are in danger.

Alternatively, it could be based on the yōkai called Shussebora, meaning “ascended trumpet shell”, which is a trumpet shell snail that lives 1000 years in the mountains, 1000 on the plains, and 1000 at sea, then will ascend and turn into a dragon.

Hisuian Goodra is likely based on a snail. Its metallic shell in particular may be based on the scaly-foot gastropod, a species of deep-sea snail unique for its shell, which consists of iron sulfide compounds. The brown color of its Shiny variant’s shell may reference how metal rusts when exposed to water for too long. Its Pokédex entry may be a reference to mercury. Mercury has historically been used to treat various disorders including melancholy in ancient Greece and Medieval Europe. However, it is actually a deadly neurotoxin which with repeated exposure will cause various physical and mental disorders overtime. While Sliggoo’s entry mentions melancholy implying mild exposure, Goodra appears to have progressed to full mood disorder. Alternatively, this mood could reflect a pun with the Japanese word 湿っぽい *(shimeppoi)*, which can mean “gloomy, melancholic”, but also “humid, damp”, as a reference to the evolutionary line’s usual habitat.

Name Origin

Goodra may be a combination of *goo* and *dragon* or *Hydra*. It may also be an inversion of *Dragoon*. It may also derive from *good*, referring to its kindly nature as opposed to the more violent dispositions of other pseudo-legendary Pokémon.

Numelgon may be a combination of 滑る *numeru* (to be slippery), *gel*, and *dragon*.

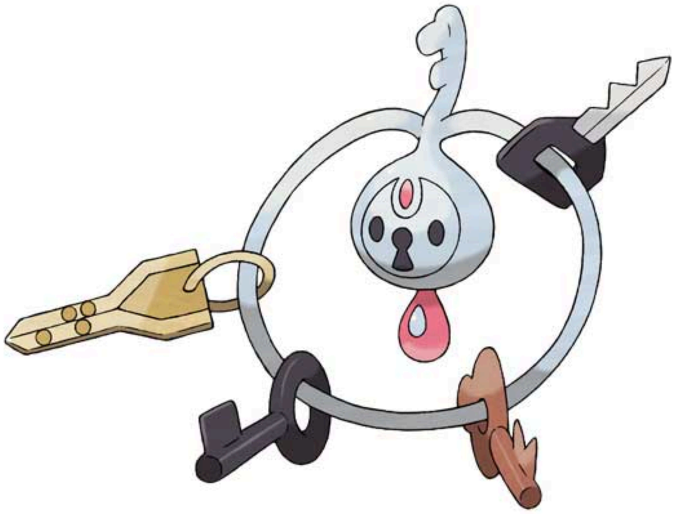
Klefki

Key Ring Pokémon

クレッフィ

Cleffy

#0707



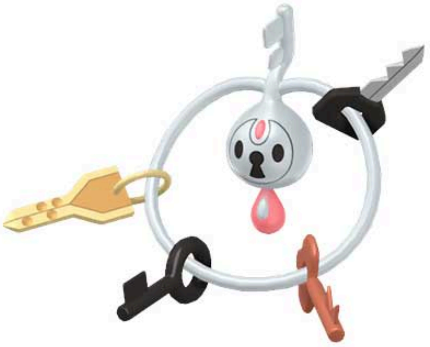
Types	Avg. Height	Avg. Weight
Steel Fairy	0′08″ / 0.2 m	6.6 lbs. / 3.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	●	—

Pokédex Entries

Generation VI	
X Omega Ruby	These key collectors threaten any attackers by fiercely jingling their keys at them.
Y Alpha Sapphire	It never lets go of a key that it likes, so people give it the keys to vaults and safes as a way to prevent crime.

Generation VII	
Sun	This even-tempered Pokémon has a habit of collecting keys. It will sneak into people’s homes to steal their keys.
Moon	It inserts its horn into chinks in metal, absorbing metal ions. For some reason, it collects keys.
Ultra Sun	Although it’s unclear why it collects keys, giving it a key makes Klefki very happy. However, it apparently only likes master keys.
Ultra Moon	Long ago it lived in mines, but once the minerals that make up its diet became scarcer, Klefki began appearing in human settlements.
Generation VIII	
Sword	This Pokémon is constantly collecting keys. Entrust a Klefki with important keys, and the Pokémon will protect them no matter what.
Shield	Klefki sucks in metal ions with the horn topping its head. It seems this Pokémon loves keys so much that its head needed to look like one, too.
Generation IX	
Scarlet	Once it absorbs a key’s metal ions, it discards the key without a second thought. However, it will hang on to keys it favors for decades.
Violet	In the past, noble families entrusted their vault keys to a Klefki. They passed the Klefki down through the generations, taking good care of it.
Legends: Z-A	It never lets go of a key that it likes, so people give it the keys to vaults and safes as a way to prevent crime.

Sprites



Shiny

Origin

Klefki is based on keys and keychains. Junichi Masuda stated that Klefki's design specifically "came from thinking of old mansions and secret keys and such." Klefki may also be inspired by the pagan tradition of blaming fairies for the loss of small objects such as shoes and keys, or by the superstition of carrying an iron charm to ward off fae mischief.

Its general shape resembles a music clef, and the keyhole shape mouth may be inspired by a cleft lip.

Name Origin

Klefki may be a combination of *clef* (French for key), *key*, and possibly *kleftis* (Κλέφτης, Greek for thief).

Cleffy may be derived from *clef* (French for key) and *fae*.

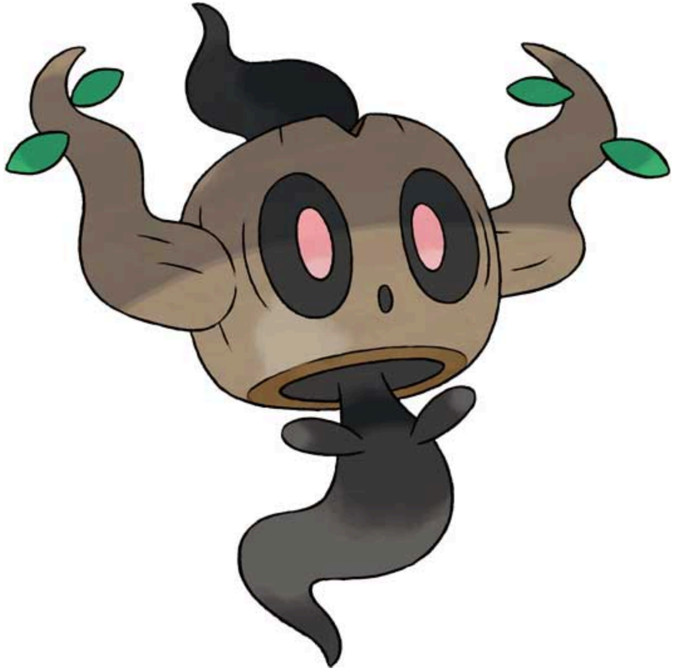
Phantump

Stump Pokémon

ボクレー

Bokurei

#0708



Types

Ghost Grass

Avg. Height

1′04″ / 0.4 m

Avg. Weight

15.4 lbs. / 7.0 kg

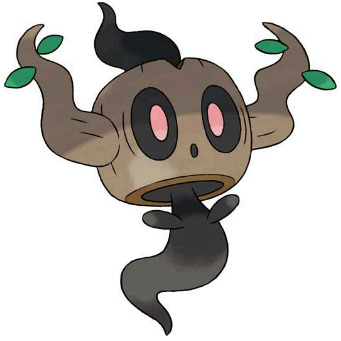
Gender Ratio

50% male, 50% female

Shape

Footprint

—



Phantump

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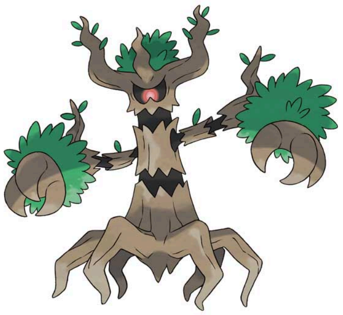


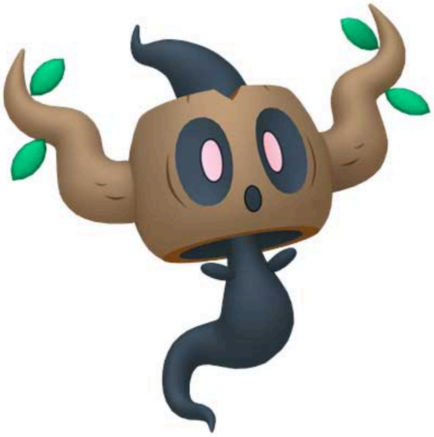
Trevenant

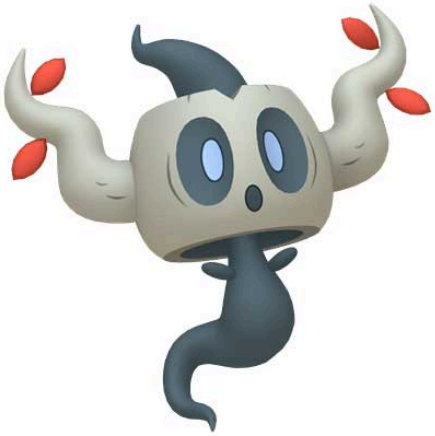
Pokédex Entries

Generation VI	
X **Omega Ruby**	These Pokémon are created when spirits possess rotten tree stumps. They prefer to live in abandoned forests.
Y **Alpha Sapphire**	According to old tales, these Pokémon are stumps possessed by the spirits of children who died while lost in the forest.
Generation VII	
Sun	These Pokémon are stumps possessed by the spirits of children who died in the forest. Their cries sound like eerie screams.
Moon	According to legend, medicine to cure any illness can be made by plucking the green leaves on its head, brewing them, and boiling down the liquid.
Ultra Sun	By imitating the voice of a child, it causes people to get hopelessly lost deep in the forest. It's trying to make friends with them.
Ultra Moon	An unknown spirit came to lodge in a tree stump, creating this Pokémon. A cure-all can be made from an infusion of its green leaves.
Generation VIII	
Sword	After a lost child perished in the forest, their spirit possessed a tree stump, causing the spirit's rebirth as this Pokémon.
Shield	With a voice like a human child's, it cries out to lure adults deep into the forest, getting them lost among the trees.
Generation IX	
Scarlet	Legend tells that its green leaves can cure any illness. When plucked, however, the leaves will instantly wither away.
Violet	This Pokémon came to be when the spirit of a deceased child possessed a tree stump. It now wanders the forest searching for friends.

Legends: Z-A	According to old tales, these Pokémon are stumps possessed by the spirits of children who died while lost in the forest.

Sprites





Shiny

Origin

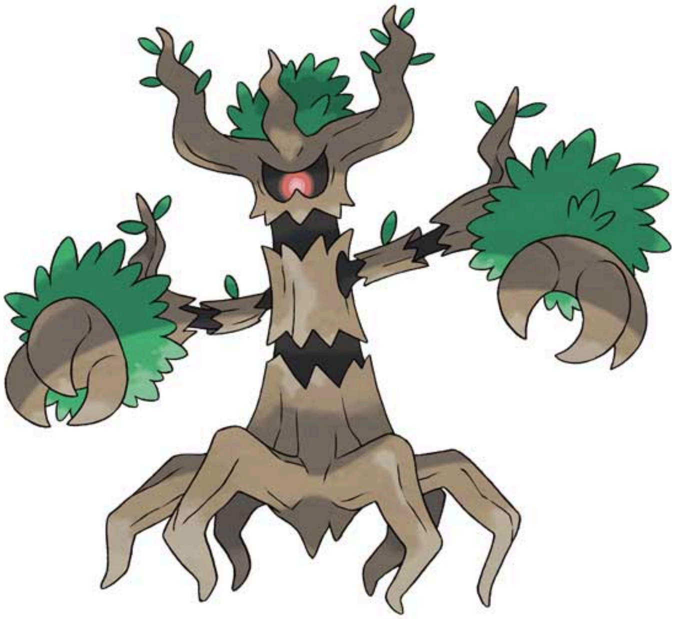
Phantump is probably based on the stump of a kodama, the spirits of trees that sometimes inhabit old-aged trees. It is also similar to other types of tree and nature spirits and deities, such as dryads. Its Shiny coloration may be based on an aspen or birch tree, known for its white bark, with its leaves representing a tree in the autumn.

Name Origin

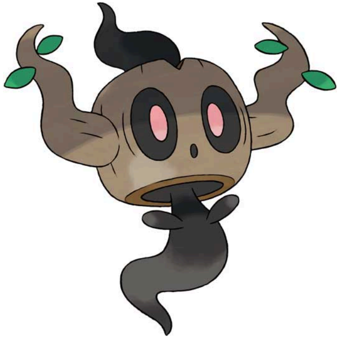
Phantump may be a combination of *phantom* and *stump*.

Bokurei may be derived from the *on* readings of the kanji in 木霊 *kodama*, resulting in a combination of 木 *boku* (wood, tree) and 霊 *rei* (spirit, ghost).

Trevenant Elder Tree Pokémon	オーロット *Ohrot*	**#0709**



Types	**Avg. Height**	**Avg. Weight**
Ghost Grass	4′11″ / 1.5 m	156.5 lbs. / 71.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	🐙	—



Phantump

→

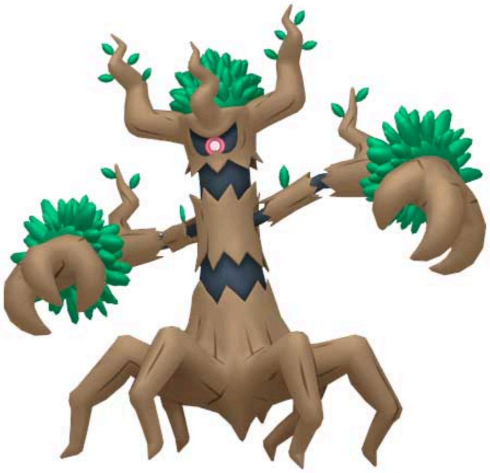
Trevenant

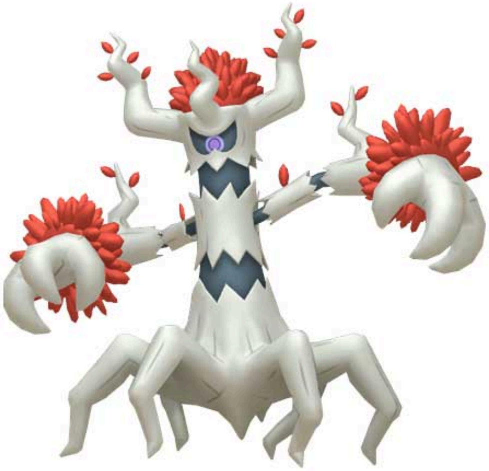
Pokédex Entries

Generation VI	
X **Omega Ruby**	It can control trees at will. It will trap people who harm the forest, so they can never leave.
Y **Alpha Sapphire**	Using its roots as a nervous system, it controls the trees in the forest. It's kind to the Pokémon that reside in its body.
Generation VII	
Sun	This Pokémon is said to devour anyone daring to ravage the forest. To the creatures dwelling in the forest, it offers great kindness.
Moon	Through its roots, it exerts control over other trees. A deadly curse falls upon anyone cutting down trees in forests where Trevenant dwell.
Ultra Sun	It's feared as a ghost of the forest. Lumberjacks bring along Fire types, which Trevenant hates, when they enter the forest.
Ultra Moon	This Pokémon controls trees via roots stretching from its feet, and it will attack anyone that dares to ravage the forest.
Generation VIII	
Sword	People fear it due to a belief that it devours any who try to cut down trees in its forest, but to the Pokémon it shares its woods with, it's kind.
Shield	Small roots that extend from the tips of this Pokémon's feet can tie into the trees of the forest and give Trevenant control over them.
New Snap	It's said that if anyone tries to harm the forest, Trevenant will trap them inside a thick fog. But it's kind to forest-dwelling Pokémon and others that it trusts.
Generation IX	
Scarlet	Using its roots, Trevenant connects itself to trees and monitors every corner of its forest. It uses curses to drive intruders away.

Violet	Trevenant is very kind to Pokémon living in the forest. It doesn’t even care if these Pokémon take up residence in the greenery on its head.
Legends: Z-A	Using its roots as a nervous system, it controls the trees in the forest. It’s kind to the Pokémon that reside in its body.

Sprites





Shiny

Origin

Trevenant is possibly based on a kodama, the spirits of trees that sometimes inhabit old-aged trees. Its stripe-like indentation on its body is similar to shimenawa, used to mark spiritual habitation, who are often seen tied around kodama. Trevenant’s fierce protection of forests may also be a nod to the concept of forest protection and sacred groves. It is also similar to other types of tree and nature spirits and deities often depicted as forest guardians, such as dryads and the Penghou. Since Trevenant punishes those that harm the forest, this behavior is similar to that of Curupira and Hākuturi. Moreover, Trevenant may also be inspired by the treelike Ents from the fiction of J. R. R. Tolkien.

Trevenant may also be based on a birch or aspen tree, as hinted by its Shiny's white bark. It being able to control other trees by using its roots as a nervous system may be a reference to Pando, a single aspen tree that forms a grove made of 47,000 stems, all interconnected by a root system. Alternatively, it may allude to mycorrhizal networks. Its single eye may combine a tree hollow or eye-like markings in birch and aspen trees, with the common cyclopean feature present in many yōkai. In addition, Trevenant's fingers and horns may draw inspiration to Şüräle, a forest spirit in Tatar and Bashkir described as having long fingers and a horn on its forehead.

Its category may allude to the Elder Mother, a tree guardian in English and Scandinavian folklore that can bring misfortune to those that steal wood from the elder tree.

Name Origin

Trevenant may be a combination of *tree*, *revenant*, and possibly *treant*.

Ohrot may be a combination of 大 *ō* (big) and ロット *rot* (as in a root rot).

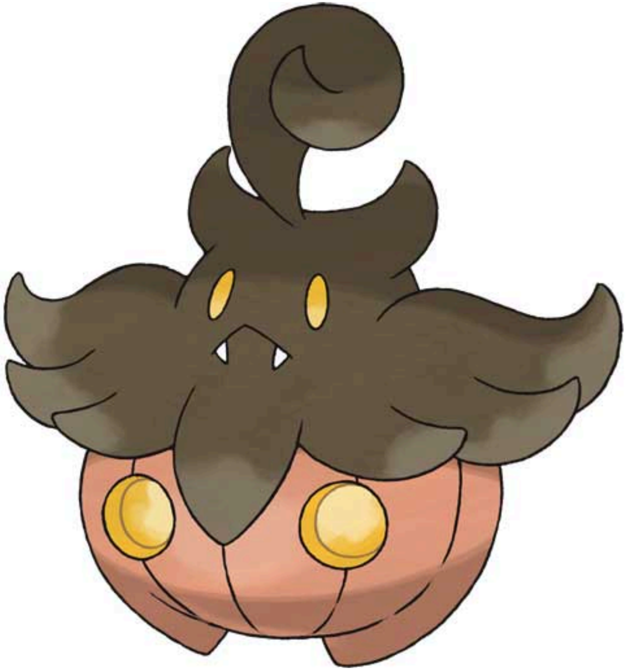
Pumpkaboo

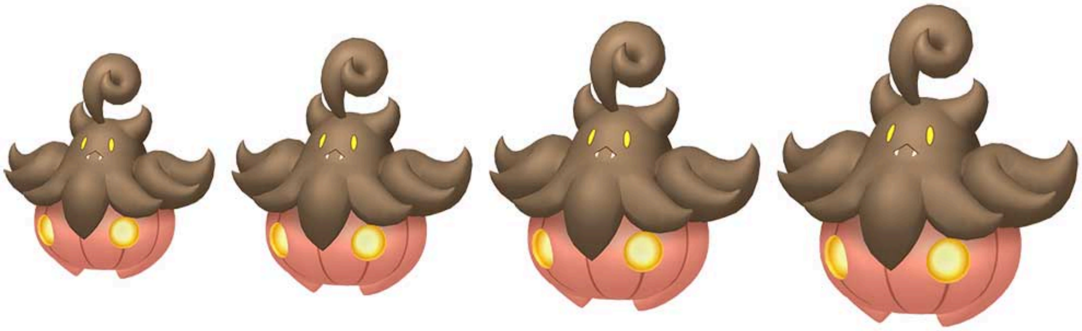
Pumpkin Pokémon

バケッチャ

Bakeccha

#0710

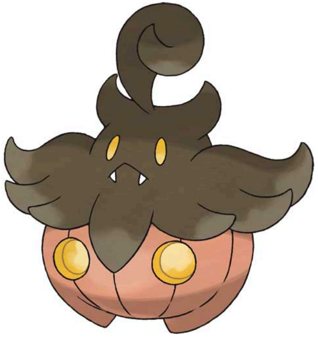




Size Comparison

Types	**Avg. Height**	**Avg. Weight**
Ghost Grass	1′00″ / 0.3 m Small Variety 1′04″ / 0.4 m Medium Variety 1′08″ / 0.5 m Large Variety 2′07″ / 0.8 m Jumbo Variety	7.7 lbs. / 3.5 kg Small Variety 11.0 lbs. / 5.0 kg Medium Variety 16.5 lbs. / 7.5 kg Large Variety 33.1 lbs. / 15.0 kg Jumbo Variety

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Pumpkaboo

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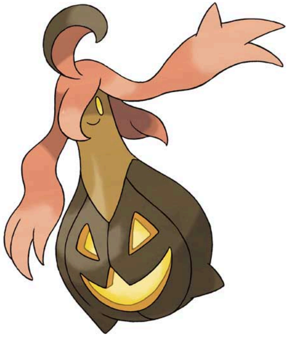


Gourgeist

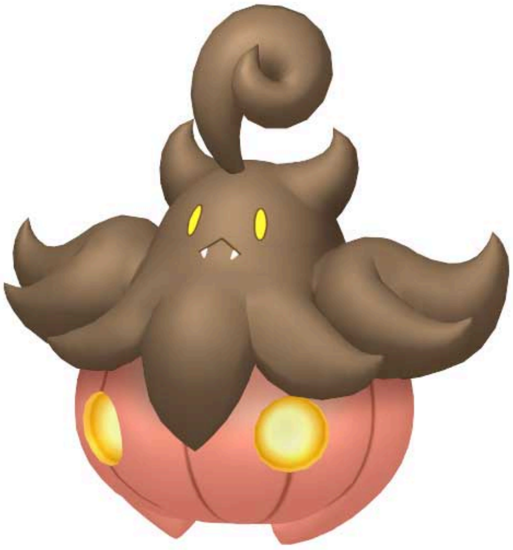
Pokédex Entries

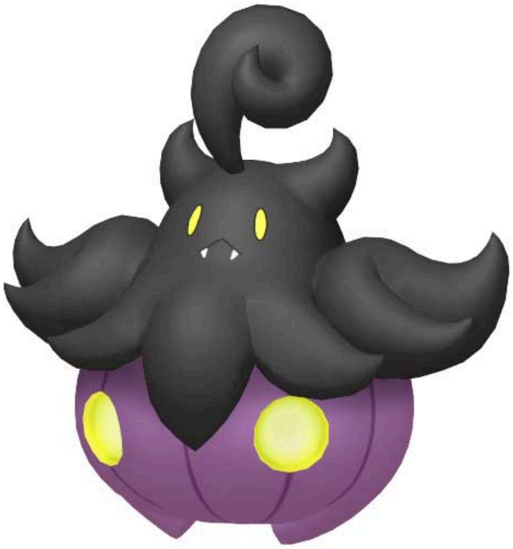
Generation VI	
X **Omega Ruby**	The pumpkin body is inhabited by a spirit trapped in this world. As the sun sets, it becomes restless and active.
Y **Alpha Sapphire**	It is said to carry wandering spirits to the place where they belong so they can move on.
Generation VIII	
Sword	**Small Size:** When taking spirits to the afterlife, small Pumpkaboo prefer the spirits of children to those of adults. **Average Size:** Spirits that wander this world are placed into Pumpkaboo’s body. They’re then moved on to the afterlife. **Large Size:** When taking spirits to the afterlife, large Pumpkaboo prefer the spirits of adults to those of children. **Super Size:** Supersized Pumpkaboo are very

	partial to the spirits of people who were of similarly superior proportions.
Shield	**Small Size:** Small Pumpkaboo are said to be the product of areas where few lost souls lingered. **Average Size:** The light that streams out from the holes in the pumpkin can hypnotize and control the people and Pokémon that see it. **Large Size:** Large Pumpkaboo are said to be the product of areas where many lost souls lingered. **Super Size:** Massive Pumpkaboo are said to be the product of areas where a great number of lost souls lingered.
New Snap	**Small Size:** This Pumpkaboo doesn’t have many souls inside of it. It probably still enjoys just playing around and pulling pranks on other Pokémon. **Average Size:** Pumpkaboo of several different sizes live in the Lental region. I’ve heard it said that their size depends on the number of souls they have trapped inside them. **Large Size:** There must be a lot of souls inside this Pumpkaboo. It’s probably really industrious, working away by the light of its own glow inside dim caves. **Super Size:** This Pumpkaboo is just packed full of souls! How do you suppose it managed to get so many?
Generation IX	
Sleep	It’s said the light that Pumpkaboo emits can hypnotize people. It sometimes emits this light even as it sleeps, so if you want to observe it, approach with caution.
Legends: Z-A	**Small Variety:** In keeping with the size of its body, this variety of Pumpkaboo takes the small spirits of children to the afterlife. **Medium Variety:** It was recently discovered that the different varieties of Pumpkaboo vary not only in size but also in the size of the souls they collect.

	Large Variety: In keeping with the size of its body, this variety of Pumpkaboo takes the large spirits of adults to the afterlife. **Jumbo Variety:** In keeping with the size of its body, this variety of Pumpkaboo takes jumbo spirits to the afterlife.

Sprites





Shiny

Origin

Pumpkaboo appears to be based on a pumpkin, specifically the ones carved into jack-o’-lanterns for Halloween. Considering its fangs, black upper body, and affiliation with Halloween, it may also be based on bats or black cats.

Pumpkaboo’s lore of being a spirit unable to move on may be a reference to Stingy Jack, a folkloric character cursed to wander the Earth as a spirit after being denied entry to both Heaven and Hell, carrying only a makeshift turnip lantern—believed to be the original jack-o’-lantern—to light his way.

Pumpkaboo’s different forms are likely inspired by the large variety of sizes in pumpkins, the largest ones possibly being a reference to the agricultural tradition of growing incredibly large pumpkins.

Name Origin

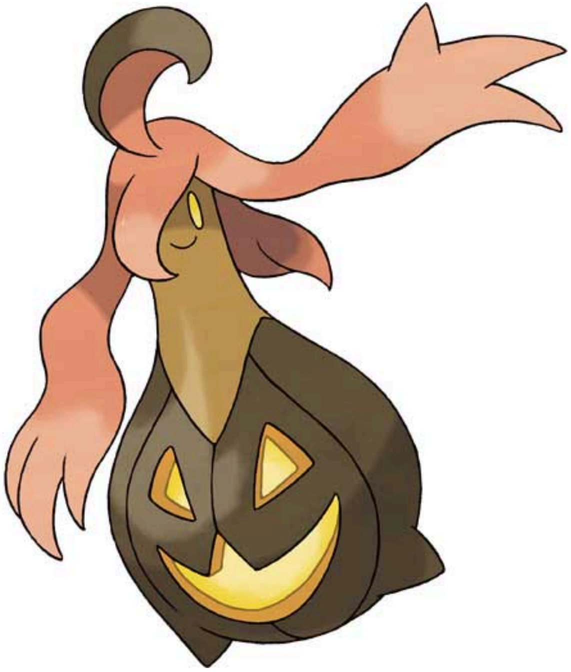
Pumpkaboo may be a combination of *pumpkin* and *boo* (a common word used to startle people) or *peek-a-boo*.

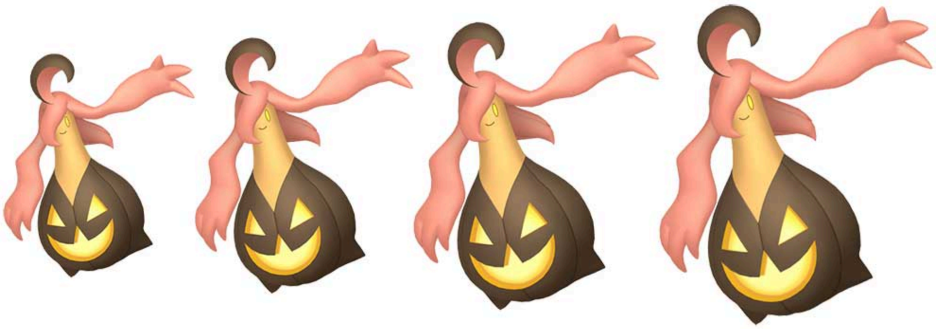
Bakeccha may be a combination of お化け *obake* (ghost) and 南瓜 *kabocha* (pumpkin).

Gourgeist
Pumpkin Pokémon

パンプジン
Pumpjin

#0711

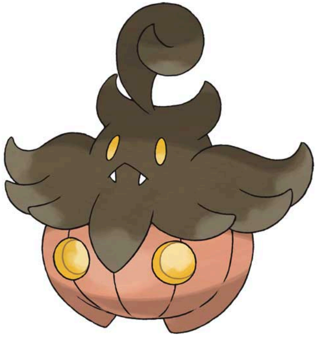




Size Comparison

Types	Avg. Height	Avg. Weight
Ghost Grass	2′04″ / 0.7 m Small Variety 2′11″ / 0.9 m Medium Variety 3′07″ / 1.1 m Large Variety 5′07″ / 1.7 m Jumbo Variety	20.9 lbs. / 9.5 kg Small Variety 27.6 lbs. / 12.5 kg Medium Variety 30.9 lbs. / 14.0 kg Large Variety 86.0 lbs. / 39.0 kg Jumbo Variety

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Pumpkaboo

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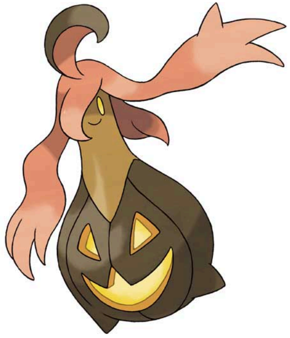


Gourgeist

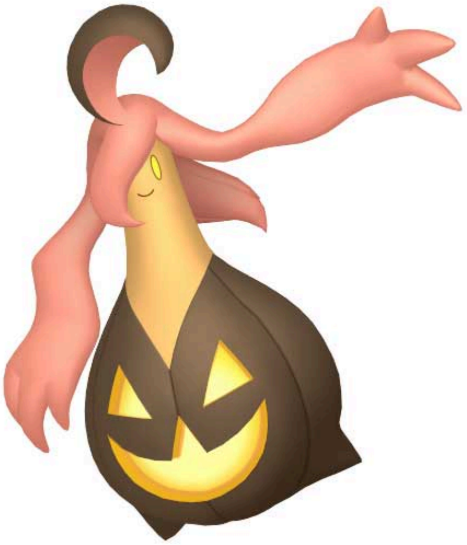
Pokédex Entries

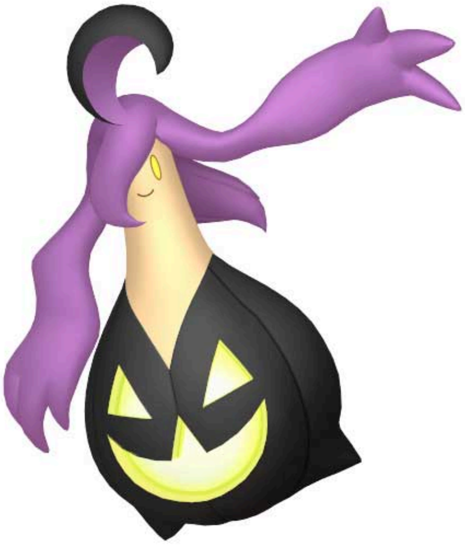
Generation VI	
X **Omega Ruby**	Singing in eerie voices, they wander town streets on the night of the new moon. Anyone who hears their song is cursed.
Y **Alpha Sapphire**	It enwraps its prey in its hairlike arms. It sings joyfully as it observes the suffering of its prey.
Generation VIII	

Sword	**Small Size:** Small Gourgeist pretend to be children to fool adults. Anyone who falls for the act gets carried away to the hereafter. **Average Size:** Eerie cries emanate from its body in the dead of night. The sounds are said to be the wails of spirits who are suffering in the afterlife. **Large Size:** Large Gourgeist put on the guise of adults, taking the hands of children to lead them to the afterlife. **Super Size:** Supersized Gourgeist aren't picky. They will forcefully drag anyone off to the afterlife.
Shield	**Small Size:** A small-sized Pumpkaboo evolves into a small-sized Gourgeist. Its bodily proportions also get passed on to its descendants. **Average Size:** In the darkness of a new-moon night, Gourgeist will come knocking. Whoever answers the door will be swept off to the afterlife. **Large Size:** A large-sized Pumpkaboo evolves into a large-sized Gourgeist. Its bodily proportions also get passed on to its descendants. **Super Size:** A supersized Pumpkaboo evolves into a supersized Gourgeist. Its bodily proportions also get passed on to its descendants.
Generation IX	
Sleep	Gourgeist skillfully uses its hairlike arms to enwrap its prey. It has been discovered waving its arms from left to right and even spreading its arms as if to surprise someone during its sleep.
Legends: Z-A	**Small Variety:** Small Gourgeist pretend to be children to fool adults. Anyone who falls for the act gets carried away to the hereafter. **Medium Variety:** Singing in eerie voices, they wander town streets on the night of the new moon. Anyone who hears their song is cursed. **Large Variety:** Large Gourgeist put on the guise of adults, taking the hands of children to lead them to the afterlife.

🟩	**Jumbo Variety:** Jumbo Gourgeist aren't picky. They will forcefully drag anyone off to the afterlife.

Sprites





Shiny

Origin

Gourgeist appears to be based on bottle gourds and pumpkins, specifically the ones carved into jack-o'-lanterns for Halloween. Gourgeist's behavior of knocking on people's front doors before whisking them away may reference trick-or-treating. Its upper body may be based on the candles within jack-o'-lanterns themselves, with the curl resembling its wick and its hair-like extensions its dripping wax. Its ability to retract into and pop out of its pumpkin-like body may also be a reference to a jack-in-the-box.

Gourgeist’s appearance may be inspired by depictions of Baba Yaga inside her flying mortar. Alternatively, it could have potential connections to the Japanese ghost story *Yotsuya Kaidan*, in which a woman transforms into a paper lantern yōkai with long hair.

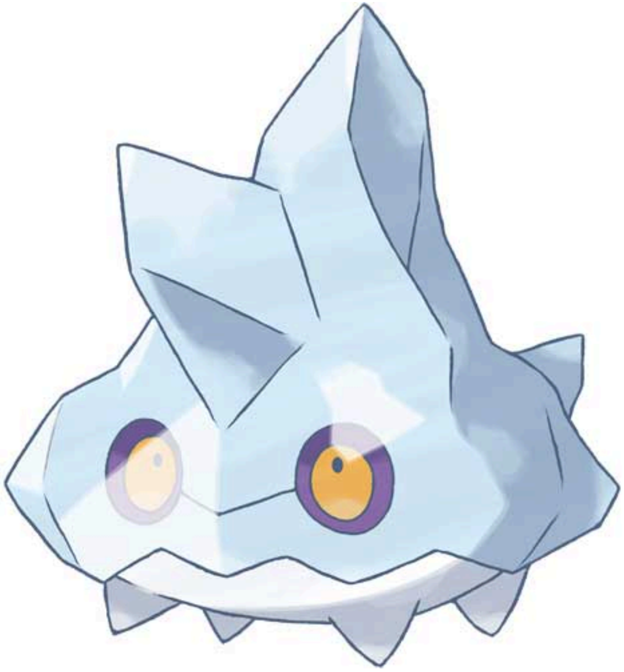
Gourgeist’s different forms are likely inspired by the large variety of sizes in pumpkins, the largest ones possibly being a reference to the agricultural tradition of growing incredibly large pumpkins.

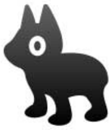
Name Origin

Gourgeist may be a combination of *gourd* and *geist*.

Pumpjin may be a combination of *pumpkin* and 神 *shin* (deity, spirit), 人 *jin* (man), or *jinn*.

Bergmite Ice Chunk Pokémon	**カチコール** *Kachikohru*	**#0712**



Types	**Avg. Height**	**Avg. Weight**
Ice	3′03″ / 1.0 m	219.4 lbs. / 99.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Bergmite

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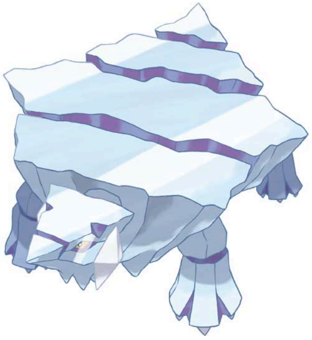

Avalugg

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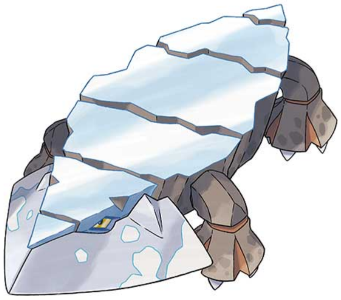


Avalugg

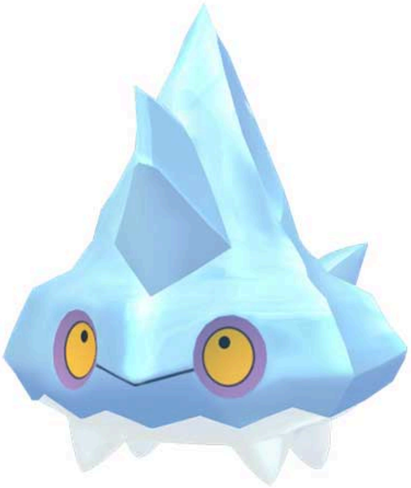
Hisuian Form

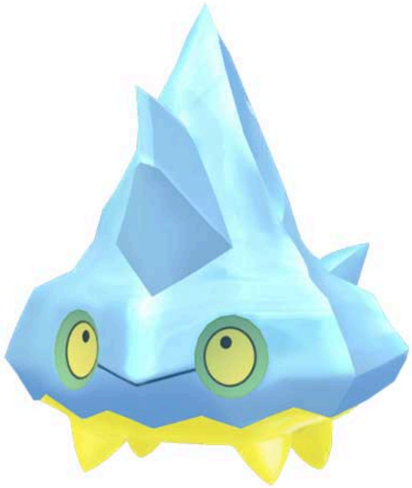
Pokédex Entries

Generation VI	
X **Omega Ruby**	It blocks opponents’ attacks with the ice that shields its body. It uses cold air to repair any cracks with new ice.
Y **Alpha Sapphire**	Using air of −150 degrees Fahrenheit, they freeze opponents solid. They live in herds above the snow line on mountains.
Generation VIII	
Sword	They chill the air around them to −150 degrees Fahrenheit, freezing the water in the air into ice that they use as armor.
Shield	This Pokémon lives in areas of frigid cold. It secures itself to the back of an Avalugg by freezing its feet in place.
Legends: Arceus	Lives on mountains blanketed in perennial snow. It freezes water vapor in the air to make the ice helmet that it dons for defense.
Generation IX	
Scarlet	They live in mountainous regions of frigid cold. On rare occasions, they ride on the back of an Avalugg to cross seas and move to new habitats.

Violet	Bergmite protects itself by coating its body in ice formed by frigid air of −148 degrees Fahrenheit. It fights with Frigibax whenever they meet.
Legends: Z-A	It blocks opponents’ attacks with the ice that shields its body. If the ice breaks, this Pokémon uses cold air to quickly create new ice.

Sprites





Shiny

Origin

Bergmite appears to be based on an iceberg or a stalagmite. Bergmite may represent the tip of the iceberg, which is small compared to the submerged part. Its behavior of attaching itself in groups to Avalugg during the day may reference phoresis in mites.

Name Origin

Bergmite may be a combination of *iceberg*, *mite*, and possibly *stalagmite*.

Kachikohru may be a combination of かちかち *kachikachi* (onomatopoeic word for frozen stiff), 凍る *kōru* (to freeze), and カチカチに凍る *kachikachi ni kōru* (to be frozen hard).

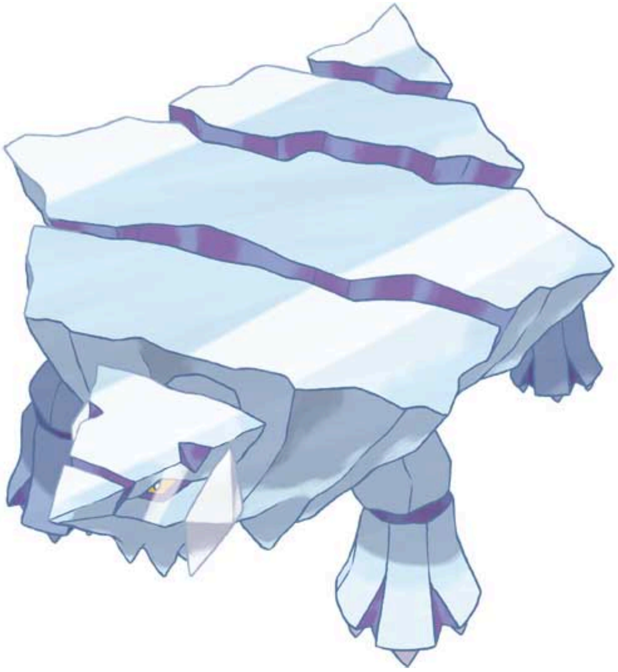
Avalugg

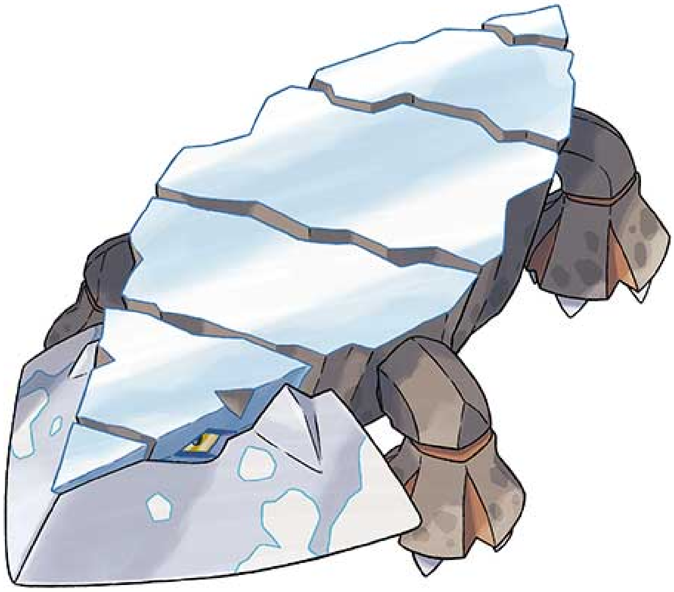
Iceberg Pokémon

クレベース

Crebase

#0713

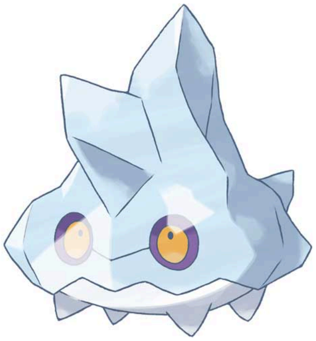




Hisuian Avalugg

Types	**Avg. Height**	**Avg. Weight**
Ice Avalugg	6′07″ / 2.0 m Avalugg	1113.3 lbs. / 505.0 kg Avalugg

Ice Rock Hisuian Avalugg	4′07″ / 1.4 m Hisuian Avalugg	578.5 lbs. / 262.4 kg Hisuian Avalugg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —



Bergmite

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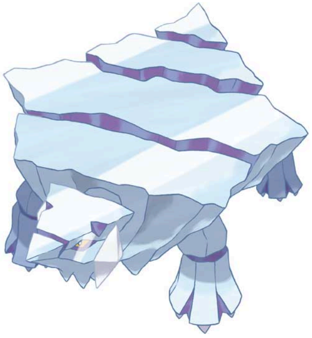

Avalugg

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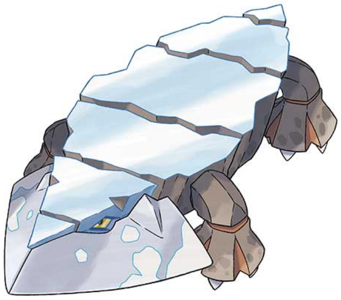


Avalugg

Hisuian Form

Pokédex Entries

Generation VI	
X **Omega Ruby**	Its ice-covered body is as hard as steel. Its cumbersome frame crushes anything that stands in its way.
Y **Alpha Sapphire**	The way several Bergmite huddle on its back makes it look like an aircraft carrier made of ice.

Generation VIII	
Sword	At high latitudes, this Pokémon can be found with clusters of Bergmite on its back as it swims among the icebergs.
Shield	As Avalugg moves about during the day, the cracks in its body deepen. The Pokémon's body returns to a pristine state overnight.
Legends: Arceus	**Hisuian Form:** The armor of ice covering its lower jaw puts steel to shame and can shatter rocks with ease. This Pokémon barrels along steep mountain paths, cleaving through the deep snow.
New Snap	By floating on top of the lake, Avalugg can pass itself off as an ice floe. It doesn't seem to mind if other Pokémon hitch a ride on top of it to cross the water.
Generation IX	
Scarlet	As Avalugg walks along with Bergmite on its back, it comes across pods of Cetitan. It lets them pass to avoid conflict.
Violet	This Pokémon uses its massive icy body to flatten anything that gets in its way. When it's floating out on the ocean, it looks exactly like drift ice.
Legends: Z-A	**Kalosian Form:** Its ice-covered body is as hard as steel. Its enormous frame crushes anything that stands in its way. **Hisuian Form:** With its icy jaw, it swiftly plows across snowy fields and mountains, in search of nutritious vegetables people have stored in the snow.

Sprites

Shiny

Hisuian

Shiny Hisuian

Origin

Avalugg appears to be based on a tabular iceberg or a stalactite. It may be a representation of the submerged part of the iceberg, which is immense in comparison with the tip. Its body also resembles an aetosaur, or possibly a tortoise.

Avalugg's Ice type and being likened to an aircraft carrier may be a reference to Project Habakkuk, a plan conceived by the Allies in World War II to build an aircraft carrier from pykrete, a combination of ice and wood pulp. The cracks in its body deepen in daytime heat and heal throughout the night, which is likely a reference to the polar ice caps shrinking in the summer and expanding in the winter.

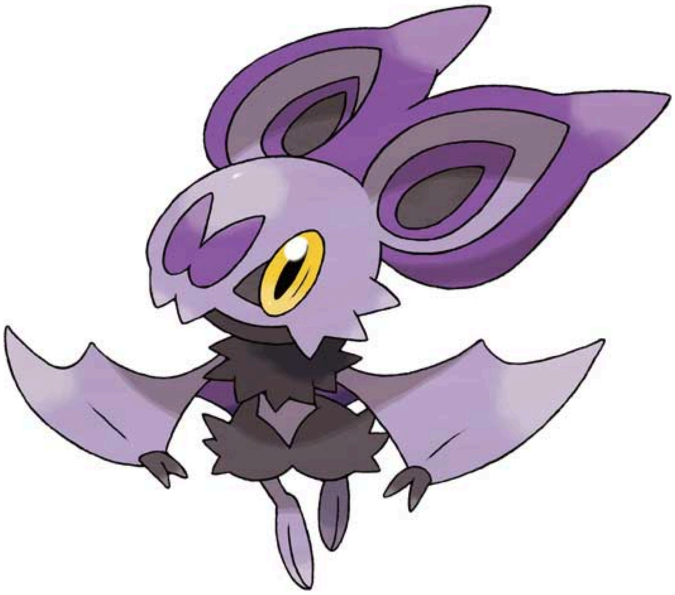
Hisuian Avalugg may be based on a mountain covered with glacier, or the glacier itself. It could also be inspired by permafrost, which consist largely of ice and rock, or by a rock glacier that can be related to both glaciers and permafrost. The ice plates covering its jaws have the same appearance and function as the blades of a snowplow, which are used to clear snow from a path. Its ability to break through rocks easily may be inspired by the process of plucking, which is how glaciers erode bedrock as they move. It barrelling down steep mountain paths could also be referencing avalanches.

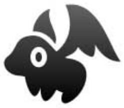
Name Origin

Avalugg may be a combination of *avalanche* and *lug* (to carry or drag heavy objects, or a big/clumsy person).

Crebase may be a combination of *crevasse* and *base*.

Noibat Sound Wave Pokémon	**オンバット** *Onbat*	**#0714**



Types	**Avg. Height**	**Avg. Weight**
Flying Dragon	1′08″ / 0.5 m	17.6 lbs. / 8.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Noibat

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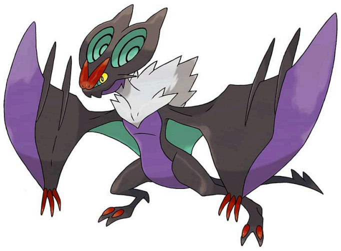


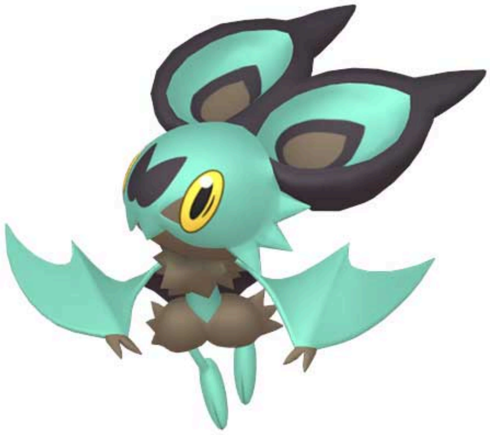
Noivern

Pokédex Entries

Generation VI	
X **Omega Ruby**	They live in pitch-black caves. Their enormous ears can emit ultrasonic waves of 200,000 hertz.
Y **Alpha Sapphire**	Even a robust wrestler will become dizzy and unable to stand when exposed to its 200,000-hertz ultrasonic waves.
Generation VII	
Ultra Sun	Fruits are its favorite foods. This gourmet carefully picks out just the ripe ones using its sonar.
Ultra Moon	It flies around in search of fruit to eat. It uses ultrasonic waves to detect which fruits are ripe.
Generation VIII	
Sword	After nightfall, they emerge from the caves they nest in during the day. Using their ultrasonic waves, they go on the hunt for ripened fruit.
Shield	No wavelength of sound is beyond Noibat’s ability to produce. The ultrasonic waves it generates can overcome much larger Pokémon.
New Snap	Noibat’s ears emit ultrasonic waves that help it perceive its surroundings and fly safely in total darkness. You might also see it using those same waves on fruit to check if it’s ripe.
Generation IX	
Scarlet	This Pokémon emits ultrasonic waves from its large ears to search for fruit to eat. It mistakes Applin for its food.
Violet	Noibat can change the frequency of its sound waves at will, and it generates ultrasonic waves of up to 200,000 hertz.
Legends: Z-A	Even a robust wrestler will become dizzy and unable to stand when exposed to its 200,000-hertz ultrasonic waves.
Pokopia	After nightfall, they emerge from the caves they nest in during the day. Using their ultrasonic

waves, they go on the hunt for ripened fruit.

Sprites



Shiny

Origin

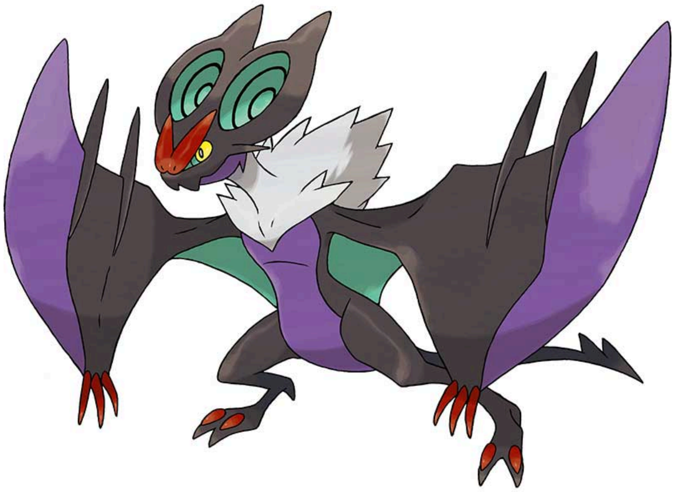
Noibat appears to be based on bats, with a combination of traits from various fruit bats and insect-eating bats, as well as wyverns. The design of its ears may be based on speakers.

Name Origin

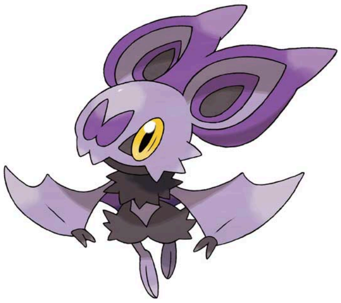
Noibat may be a combination of *noise* and *bat*.

Onbat may be a combination of 音 *on* (sound), 音波 *onpa* (sound wave), and バット *bat*.

Noivern Sound Wave Pokémon	オンバーン *Onvern*	**#0715**



Types	**Avg. Height**	**Avg. Weight**
Flying Dragon	4′11″ / 1.5 m	187.4 lbs. / 85.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Noibat

→

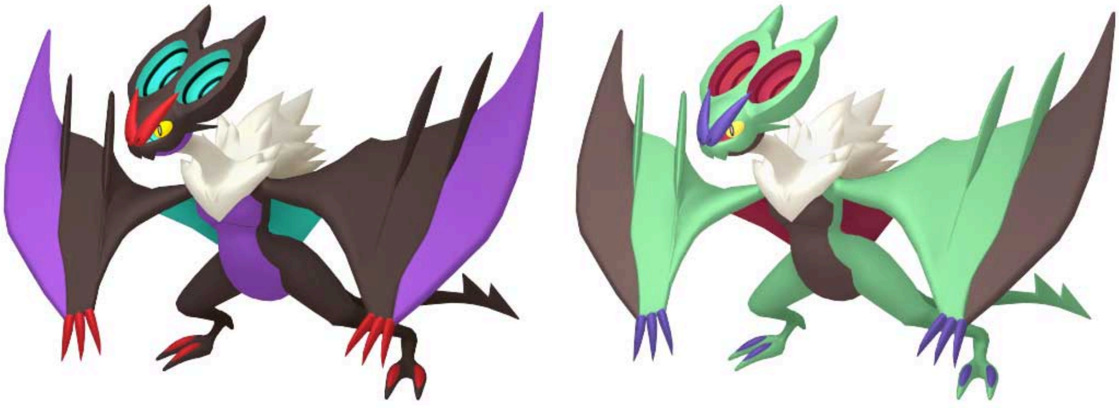
Noivern

Pokédex Entries

Generation VI	
X **Omega Ruby**	They fly around on moonless nights and attack careless prey. Nothing can beat them in a battle in the dark.
Y **Alpha Sapphire**	The ultrasonic waves it emits from its ears can reduce a large boulder to pebbles. It swoops out of the dark to attack.
Generation VII	
Ultra Sun	Although it has a violent disposition, if you give it a nice ripe fruit that it loves, Noivern will suddenly become tame.
Ultra Moon	This hot-blooded Pokémon attacks anything it sees with ultrasonic waves that can crush boulders.
Generation VIII	
Sword	Aggressive and cruel, this Pokémon will ruthlessly torment enemies that are helpless in the dark.
Shield	Flying through the darkness, it weakens enemies with ultrasonic waves that could crush stone. Its fangs finish the fight.
New Snap	Noivern was flying around the ruins, searching everywhere for Salandit. The ultrasonic waves it emits from its ears are powerful enough to destroy boulders.
Generation IX	
Scarlet	Ultrasonic waves emitted by a Noivern can pulverize a large boulder. This Pokémon has a cruel disposition.
Violet	In the dark, even Hydreigon are terrified of this Pokémon. But in the light, Noivern is the one that avoids battle.
Legends: Z-A	They fly around on moonless nights and attack careless prey. Nothing can beat them in a battle in the dark.
Pokopia	Although it has a violent disposition, if you give it a nice ripe fruit that it loves, Noivern will suddenly

become tame.

Sprites



Shiny

Origin

Noivern seems to be based on a combination of wyvern, a long-eared bat, fruit bat, or a leaf-nosed bat, and loudspeaker or tweeter. Inspiration for its design may also have been drawn from gargoyles. Noivern’s combination of bat-like and draconic traits could possibly be an allusion to Dracula, whose name ultimately stems from the Latin *draco*, meaning dragon.

Name Origin

Noivern may be a combination of *noise* and *wyvern*.

Onvern may be a combination of 音 *on* (sound), 音波 *onpa* (sound wave), and ワイバーン *wyvern*.

Legendary: Aura Trio

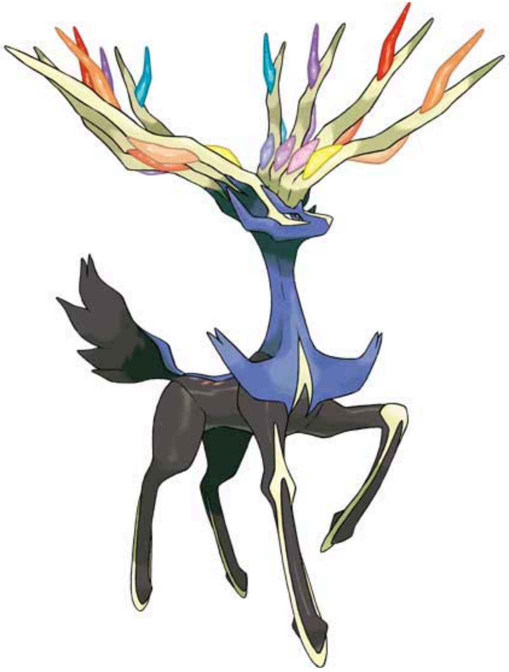
Xerneas

Life Pokémon

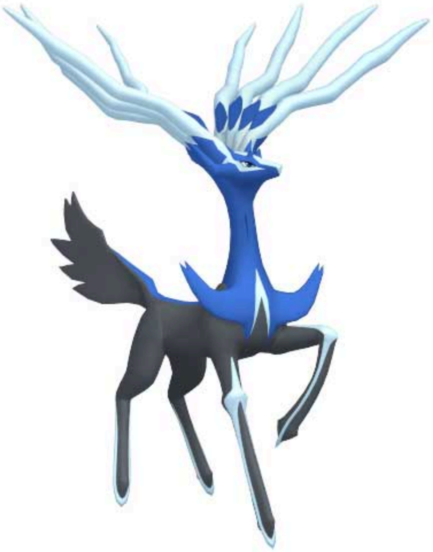
ゼルネアス

Xerneas

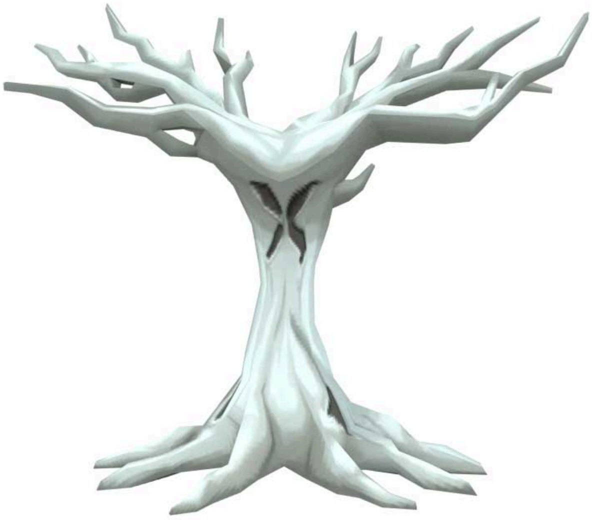
#0716



Active Mode



Neutral Mode



Dormant Form (The Tree of Life)

Types	**Avg. Height**	**Avg. Weight**
Fairy	9′10″ / 3.0 m	474.0 lbs. / 215.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation VI	
X **Omega Ruby**	Legends say it can share eternal life. It slept for a thousand years in the form of a tree before its revival.
Y **Alpha Sapphire**	When the horns on its head shine in seven colors, it is said to be sharing everlasting life.
Generation VIII	
New Snap	I believe the Xerneas we saw in the ruins was the very first Illumina Pokémon. It’s been about 2,000 years since it went to sleep after protecting Lental. Do you think it will ever fully reawaken?
Generation IX	
Legends: Z-A	When the horns on its head shine in seven colors, it is said to be sharing everlasting life.

Sprites

Active Mode

Shiny Active Mode

Neutral Mode

Shiny Neutral Mode

Origin

Xerneas was designed so that its silhouette resembles the letter X, and by extension possibly the saltire symbol in heraldry or the X mark. Appearance-wise, Xerneas resembles a cervid, more specifically the extinct species Eucladoceros.

Xerneas may also be based on Eikþyrnir and the four stags Dáinn, Dvalinn, Duneyrr and Duraþrór of Norse mythology. Eikþyrnir resides in Valhalla eating the foliage of Læraðr with glowing horns that drip with dew. According to the *Poetic Edda*, the four stags resided in the trunk of the World Tree, Yggdrasil, and ate its branches and fresh shoots. Alternatively, Xerneas may be based on Cernunnos of Celtic mythology, a life-giving deity known as the “horned god” and associated with antlers.

Name Origin

“Xerneas” begins with the letter X. It may be derived from *cervus* (Latin for deer), *Cernunnos* (a horned Celtic god), *Ceryneian Hind*, and アース *āsu* (earth).

Legendary: Aura Trio

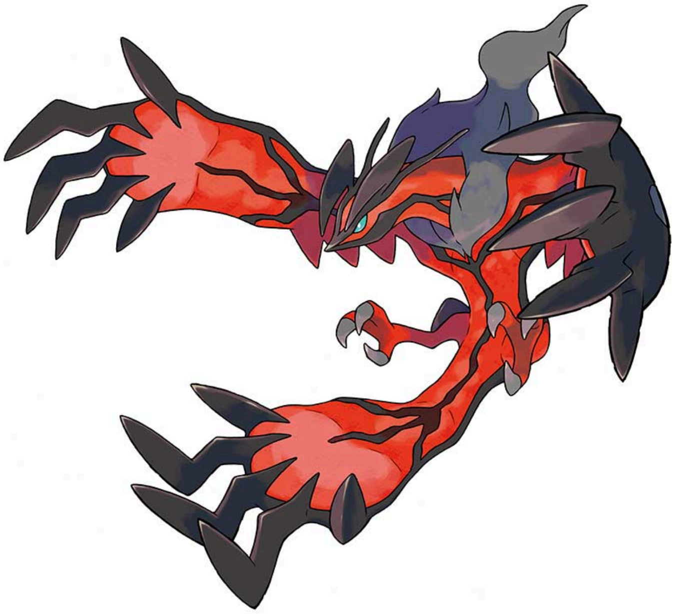
Yveltal

Destruction Pokémon

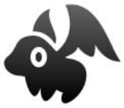
イベルタル

Yveltal

#0717



Dormant Form (Cocoon of Destruction)

Types	Avg. Height	Avg. Weight
Dark Flying	19′00″ / 5.8 m	447.5 lbs. / 203.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation VI	
X **Omega Ruby**	When this legendary Pokémon’s wings and tail feathers spread wide and glow red, it absorbs the life force of living creatures.
Y **Alpha Sapphire**	When its life comes to an end, it absorbs the life energy of every living thing and turns into a cocoon once more.
Generation IX	
Legends: Z-A	It’s said that when its life comes to an end, it absorbs the life energy of every living thing and turns into a cocoon once more.

Sprites

Shiny

Origin

Yveltal was designed so that its silhouette resembles the letter Y. Appearance-wise, Yveltal resembles birds such as the long-tailed widowbird, or carrion birds such as crows and vultures.

Yveltal may also be based on any number of avian-related figures from mythology, such as the Celtic death-goddess Morrigan, which often takes the form of a raven; or Norse mythological figures such as Hræsvelgr, which takes the form of an eagle and sits at the end of the world, or the hawk Veðrfölnir or the unnamed eagle that resides at the top of the world tree

Yggdrasil. Additionally, it bears a striking resemblance to a species of fungus known as “devil’s fingers.”

Name Origin

“Yveltal” begins with the letter Y. It may be derived from *yvel* (a Middle English spelling of *evil*) and *quetzal* or *talon*.

Legendary: Aura Trio

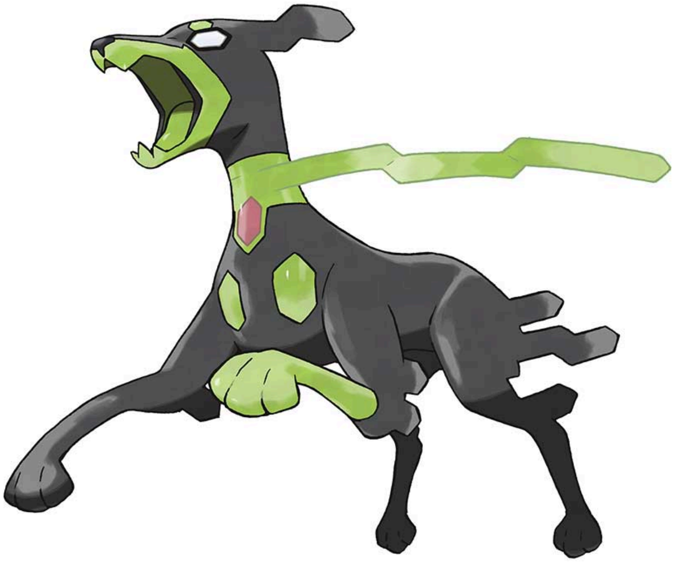
Zygarde

Order Pokémon

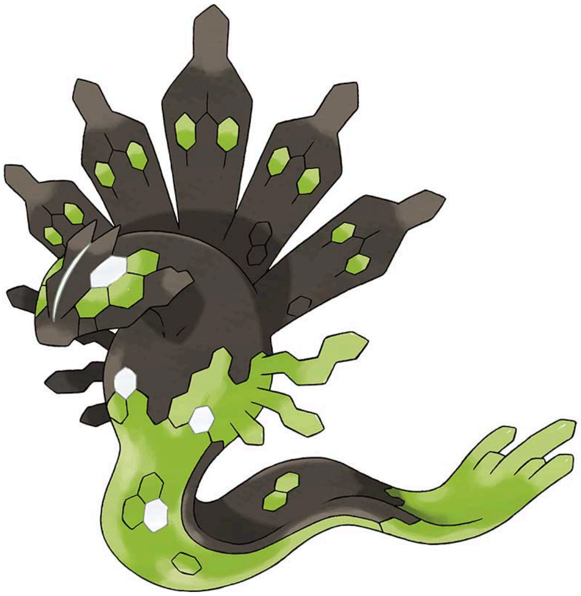
ジガルデ

Zygarde

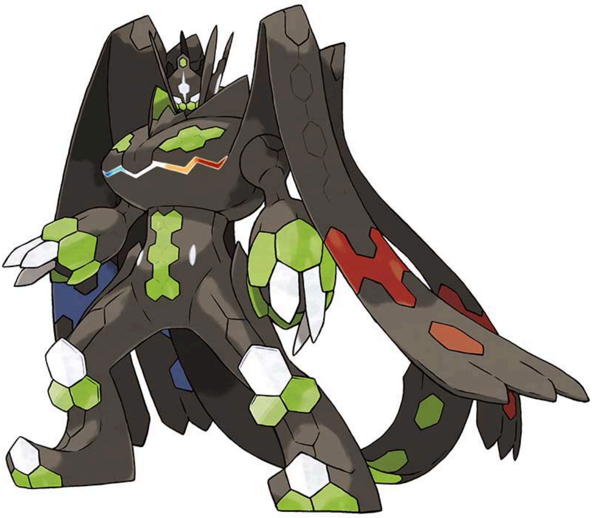
#0718



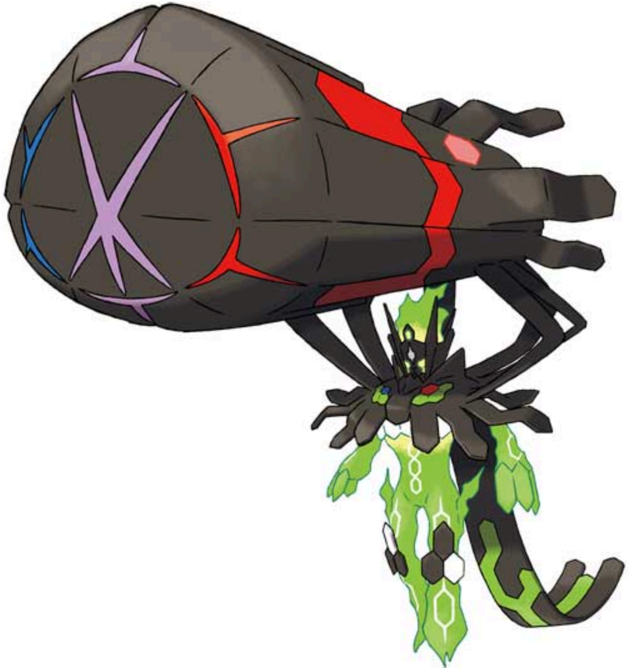
10% Forme



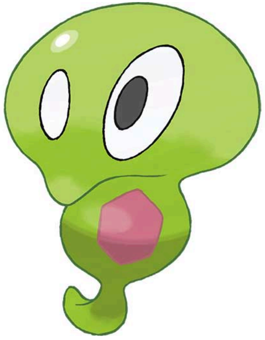
50% Forme



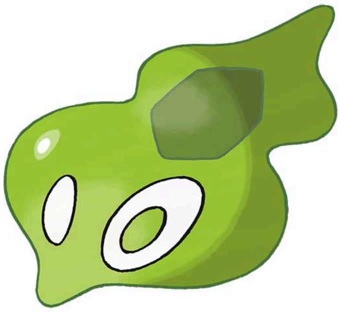
Complete Forme



Mega Zygarde



Zygarde Core



Zygarde Cell

Types

Dragon Ground

Avg. Height

3′11″ / 1.2 m
10% Forme
16′05″ / 5.0 m
50% Forme
14′09″ / 4.5 m
Complete Forme
25′03″ / 7.7 m
Mega Zygarde

Avg. Weight

73.9 lbs. / 33.5 kg
10% Forme
672.4 lbs. / 305.0 kg
50% Forme
1344.8 lbs. / 610.0 kg
Complete Forme
1344.8 lbs. / 610.0 kg
Mega Zygarde

Gender Ratio	Shape	Footprint
Unknown		—

Pokédex Entries

Generation VI	
X **Omega Ruby**	When the Kalos region’s ecosystem falls into disarray, it appears and reveals its secret power.
Y **Alpha Sapphire**	It’s hypothesized that it’s monitoring those who destroy the ecosystem from deep in the cave where it lives.
Generation VII	
Sun	**10% Forme:** Its sharp fangs make short work of finishing off its enemies, but it’s unable to maintain this body indefinitely. After a period of time, it falls apart. **50% Forme:** This is Zygarde’s form when it has gathered 50% of its cells. It wipes out all those who oppose it, showing not a shred of mercy. **Complete Forme:** This is Zygarde’s form at times when it uses its overwhelming power to suppress those who endanger the ecosystem.
Moon	**10% Forme:** This is Zygarde’s form when about 10% of its cells have been gathered. It runs across the land at speeds greater than 60 mph. **50% Forme:** It’s thought to be monitoring the ecosystem. There are rumors that even greater power lies hidden within it. **Complete Forme:** This is Zygarde’s 100% form. It has enough power to overwhelm even Xerneas or Yveltal.

Ultra Sun	**10% Forme:** This is Zygarde when about 10% of its pieces have been assembled. It leaps at its opponent's chest and sinks its sharp fangs into them. **50% Forme:** This is Zygarde's form when about half of its pieces have been assembled. It plays the role of monitoring the ecosystem. **Complete Forme:** This is Zygarde's perfected form. From the orifice on its chest, it radiates high-powered energy that eliminates everything.
Ultra Moon	**10% Forme:** Born when around 10% of Zygarde's cells have been gathered from all over, this form is skilled in close-range combat. **50% Forme:** Some say it can change to an even more powerful form when battling those who threaten the ecosystem. **Complete Forme:** Born when all of Zygarde's cells have been gathered together, it uses force to neutralize those who harm the ecosystem.
Generation IX	
Legends: Z-A	**10% Forme:** This is Zygarde when about 10% of its pieces have been assembled. It leaps at its opponent's chest and sinks its sharp fangs into them. **50% Forme:** It's hypothesized that it's monitoring those who destroy the ecosystem from deep in the cave where it lives. **Complete Forme:** Born when all of Zygarde's cells have been gathered together, it uses force to neutralize those who harm the ecosystem. **Mega Evolution:** In response to people's emotions during an unprecedented crisis, Zygarde Mega Evolves and calms the situation with its unmatched power.

Sprites

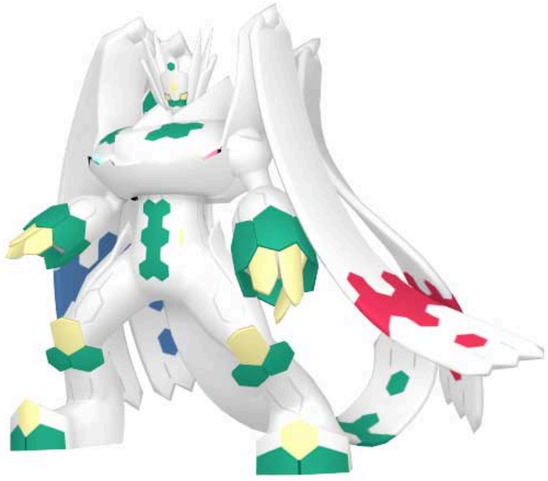
10% Forme

Shiny 10% Forme

50% Forme

Shiny 50% Forme

Complete Forme



Shiny Complete Forme

Mega

Shiny Mega

Origin

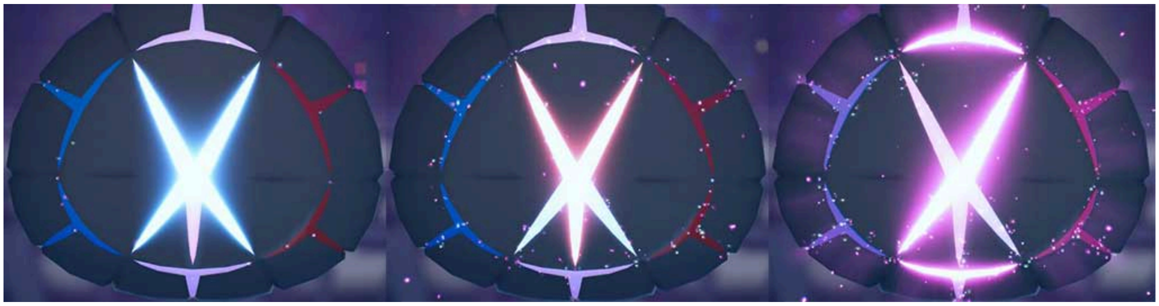
Zygarde’s 10%, 50%, and Complete Formes may be inspired in part by the three children of Loki and Angrboða in Norse mythology: Fenrir, Jörmungandr, and Hel.

Zygarde 10% Forme may be based on the wolf Fenrir. The green leash-like object around its neck could be based on Gleipnir, the rope that binds Fenrir. Its left front paw has a different color from the others, being green instead of black, which is possibly a reference to Fenrir biting off the god Týr’s right hand in reprisal for being bound by him. This Forme could also draw inspiration from Garmr, the watchdog that guards Helheim’s gate. In appearance, it resembles a Doberman Pinscher.

Zygarde 50% Forme’s appearance may be based on a serpent in the shape of the letter Z. It may also draw inspiration from Jörmungandr, a sea serpent that encircles the earth; and Níðhöggr, a dragon that gnaws at the roots of Yggdrasil, the world tree. Jörmungandr is said to “dwell in the world sea, encircling the Earth (Midgard)”, which may allude to Zygarde’s Ground type (“Earth”) and the 50% Forme being the middle forme (“Midgard”). Its flat shape and wriggling movement may be inspired by the tsuchinoko, a Japanese yokai, often described as being snake-like.

According to model sheet of Zygarde Complete Forme for Pokémon Sun and Moon, it may also form a stylized letter Z when it lifts its cape over its head to attack. This Forme of Zygarde may be based on Hel, the ruler of Helheim, the realm of the dead in Nordic myth. The colors on its Complete Forme’s chest match the colors of the real-world flag of France, the country which inspired the region of Kalos. These three colors match Kalos’ pentagonal emblem that is split between three sections matching each section of Kalos’ sub regions: blue on the left depicting Coastal Kalos, red on the right depicting Mountain Kalos, and white in the middle depicting Central Kalos. The blue and red colors also match the colors of Xerneas and

Yveltal. Design-wise, it resembles a humanoid giant mecha despite its organic basis; its light-up technological appearance, “transforming”/“combining” gimmick, and the face-like pattern on its chest are all tropes commonly used for fictional mecha.



Mega Zygarde’s cannon glowing in an “X”, “Y”, and “Z” shape

Mega Zygarde may be inspired by the Yggdrasil tree. Its cannon might be based on either a railgun or a laser cannon. As Mega Zygarde is styled after its Complete Forme, it may also resemble a stylized Z and a mech, with its cannon posed where the “head” of the Z is placed. Similarly, many of its hexagonal patterns are also blue and red, representative of Xerneas and Yveltal, justified the X, Y and Z markings on the front of its cannon.

Zygarde Cells and Zygarde Cores may be based on cells or other single-celled organisms, such as slime molds and members of *Euglena*, as well as flatworms (specifically planarian). The hexagons within them may represent a cell nucleus. The concept of the different forms of Zygarde being composed of smaller individuals useless by themselves may be based off colonial organisms. Zygarde’s themes of the ecological balance of life may be thematically inspired by Zygotes, a type of cell that forms first development stage of an animal’s life span. Zygarde’s Forme Change from its snake-like appearance in 50% Forme into its human-like Complete Forme may be inspired by nāga, a class of snake entities in South and Southeast Asian cultures that may feature human-like qualities.

Name Origin

Zygarde begins with the letter Z, following the pattern established by Xerneas and Yveltal. It may also be derived from ζυγωτός *zygōtos* (Greek for joined) or *zygote*, *garde* (French for guard), and *garðr* (Old Norse for enclosure; realm).

Mythical Pokémon

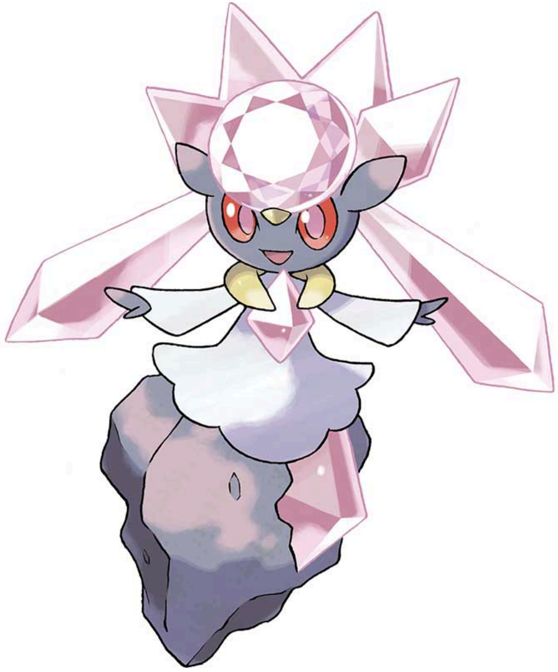
Diancie

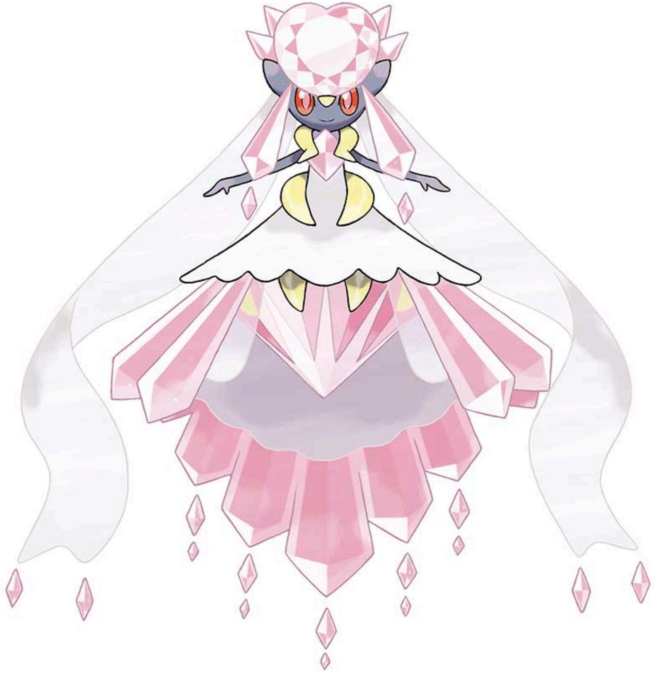
Jewel Pokémon

ディアンシー

Diancie

#0719





Mega Diancie

Types	**Avg. Height**	**Avg. Weight**
Rock Fairy	2′04″ / 0.7 m Diancie 3′07″ / 1.1 m Mega Diancie	19.4 lbs. / 8.8 kg Diancie 61.3 lbs. / 27.8 kg Mega Diancie
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation VI	
X **Omega Ruby**	A sudden transformation of Carbink, its pink, glimmering body is said to be the loveliest sight in the whole world.
Y **Alpha Sapphire**	It can instantly create many diamonds by compressing the carbon in the air between its hands.
Generation VIII	
New Snap	Diancie possesses a wondrous power that allows it to compress carbon molecules in the air into diamonds! When we saw it living happily with Carbink, it looked just like a princess.
Generation IX	
Legends: Z-A	Diancie is a spontaneous mutation of Carbink. Its pink, glimmering body is said to be the loveliest sight in the whole world. **Mega Evolution:** This Pokémon is also known as the Royal Pink Princess. The dazzling, sparkling diamond on its forehead is a whopping 2,000 carats.

Sprites

Shiny

Mega

Shiny Mega

Origin

Diancie could be based on the carbuncle, a mythical fairy-like creature that was rumored to have a jewel embedded on its forehead. Diancie could also be a visual pun derived from the idea of a “princess cut” diamond, referring to its princess-like appearance, although the diamond on the forehead resembles a brilliant cut in its base form and a heart cut in its Mega Evolved form. Its relationship with Carbink may be inspired by eusociality, a biological phenomenon which usually manifests in a colony of animals having a sole breeding female, or queen, tended to by her usually infertile offspring; or an example of a highly rare and unique mutations such as albinism or polydactyly. Alternatively, the transformation from Carbink to Diancie could reference metamorphic rock formation. Diancie, and its Mega Form, could possibly be analogous to various depictions of magical girls across various series. Mega Diancie in particular, being a powered up form, could potentially be compared to a typical magical girl transformation or a powered up super forms often seen in various properties.

Name Origin

Diancie may be a combination of *diamond*, *fancy*, *pixie*, and 石 *ishi* (stone). The *-cie* could also come from メレシー *Melecie* (Carbink’s Japanese name), reflecting Diancie’s status as a mutated Carbink.

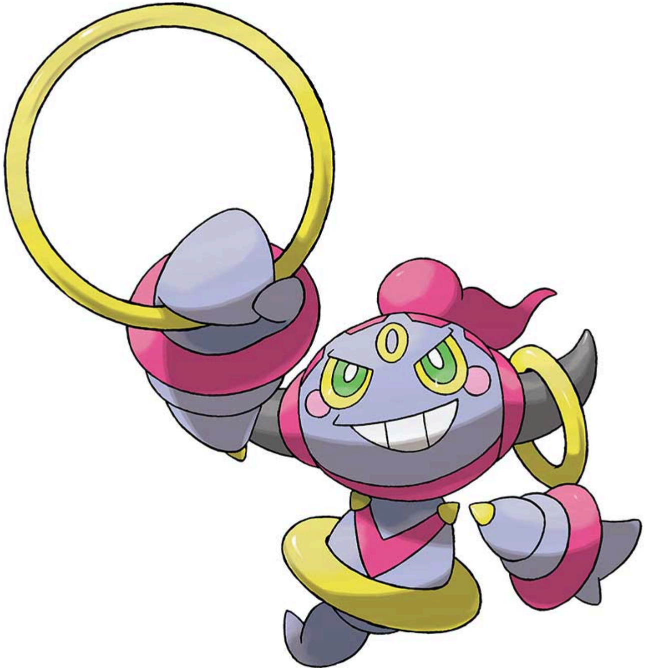
Mythical Pokémon

Hoopa

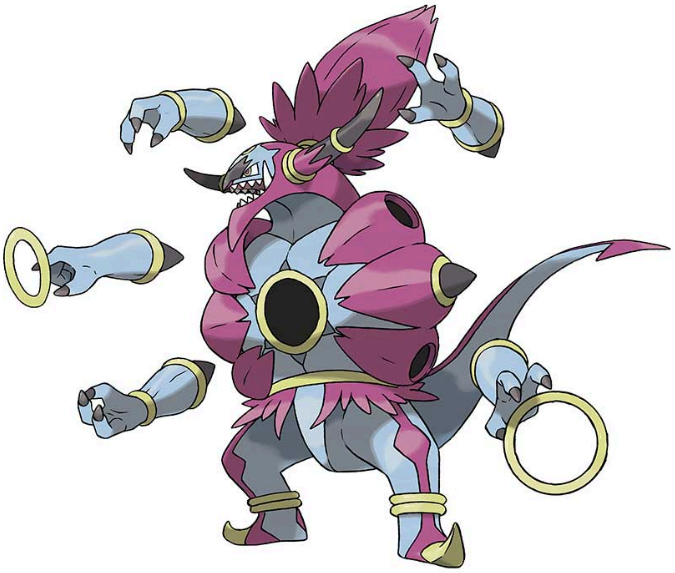
Mischief Pokémon (Confined)
Djinn Pokémon (Unbound)

フーパ
Hoopa

#0720



Hoopa Confined



Hoopa Unbound

Types	Avg. Height	Avg. Weight
Psychic Ghost Hoopa Confined Psychic Dark Hoopa Unbound	1′08″ / 0.5 m Hoopa Confined 21′04″ / 6.5 m Hoopa Unbound	19.8 lbs. / 9.0 kg Hoopa Confined 1080.3 lbs. / 490.0 kg Hoopa Unbound
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation VI	
X	This troublemaker sends anything and everything to faraway places using its loop, which can warp space.
Y	It gathers things it likes and passes them through its loop to teleport them to a secret place.
Omega Ruby	In its true form, it possess a huge amount of power. Legends of its avarice tell how it once carried off an entire castle to gain the treasure hidden within.
Alpha Sapphire	It is said to be able to seize anything it desires with its six rings and six huge arms. With its power sealed, it is transformed into a much smaller form.
Generation IX	
Legends: Z-A	**Hoopa Confined:** It uses loops to gather things it likes and take them to its secret home. It also teleports through a loop. **Hoopa Unbound:** This is Hoopa’s true form, in which it has regained its sealed powers. The hole in its chest is said to connect to another dimension.

Sprites

Hoopa Confined

Shiny Hoopa Confined

Hoopa Unbound

Shiny Hoopa Unbound

Origin

Hoopa Confined may have been inspired by common depictions of djinn. The rings around its wrists could have been inspired by the djinn in the story of Aladdin.

Hoopa Unbound could be specifically inspired by Ifrit, powerful djinn or demons, which are often depicted as malicious, or Marid, evil djinn or devils, which according to some stories do the exact opposite of what they are commanded to do. Its six arms may be drawn from certain Hindu deities, who were often depicted with multiple arms. It may also be based on the Gegenees, who were a tribe of six-armed giants who fought the Argonauts in Greek mythology. Its tail and horns may also derive from common depictions of demons, the circle motif thus may be inspired by summoning circles.

Hoopa's relationship with the Prison Bottle is similar to the djinn's with its lamp in traditional Arabian stories, since its full power is sealed within its respective vessel. Hoopa only being able to maintain its Unbound state for three days parallels the limit to the number of wishes a djinn can grant to its current master.

Both forms of Hoopa could also be partly based on the legend of Nezha, a deity worshiped in Taoism and Chinese folk religion and commonly referred to as a childish trickster deity and a worldly protector. Very much like Hoopa Unbound, Nezha is depicted holding rings and is sometimes depicted with multiple arms.

Hoopa's power may have been inspired by the Single Horned Rhinoceros King, a character in the classic Chinese novel *Journey to the West* who wielded a golden jade ring that had the power to suck in anything. The true form of the Single Horned Rhinoceros King is also revealed to be a heavenly azure bull, which may be referenced by Hoopa's bull-like horns.

Name Origin

Hoopa may be derived from *hoop*. It may also involve *hoopla* (something loud, attention-grabbing, and possibly misleading); or *OOPArt* (out-of-place artifact).

Mythical Pokémon

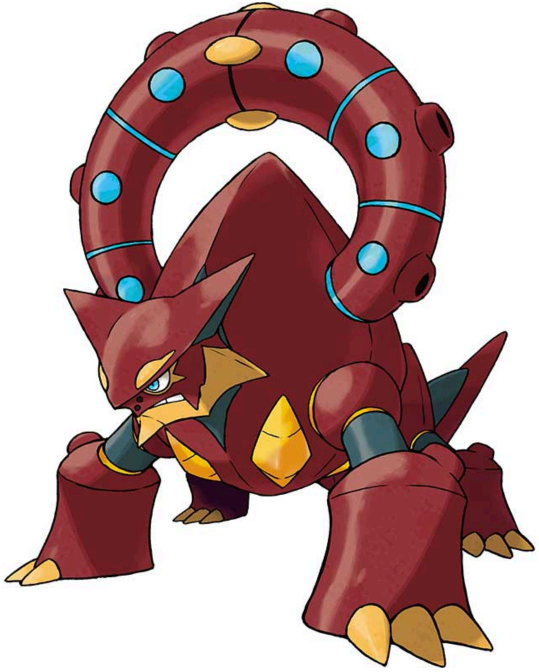
Volcanion

Steam Pokémon

ボルケニオン

Volcanion

#0721



Types	**Avg. Height**	**Avg. Weight**
Fire Water	5′07″ / 1.7 m	429.9 lbs. / 195.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation VI	
X **Omega Ruby**	It lets out billows of steam and disappears into the dense fog. It’s said to live in mountains where humans do not tread.
Y	It expels its internal steam from the arms on its back. It has enough power to blow away a

Alpha Sapphire	mountain.
Generation IX	
Legends: Z-A	It expels its internal steam from the arms on its back. It has enough power to blow away a mountain.
Pokopia	It lets out billows of steam and disappears into the dense fog. It’s said to live in mountains where humans do not tread.

Sprites

Shiny

Origin

Given Volcanion’s mechanical appearance, type combination, and ability to boil water into steam, it may be based on steam engines and other boilers, while its “arms” function as artillery weapons. It may draw inspiration from the Ryukyuan *shisa* and *komainu*, mythical creatures that resemble a mix between lions and dogs, who are often depicted with dragon-like features. Its signature move may refer to geysers.

Name Origin

Volcanion may be a combination of *volcano* or *volcanic* and *lion* or *union* (given how it is both Water-type and Fire-type). It may also involve *canyon* or *cañón* (Spanish for cannon).

Generation VII

November 18, 2016–November 15, 2019 (EN)
November 18, 2016–November 15, 2019 (JA)

Main games

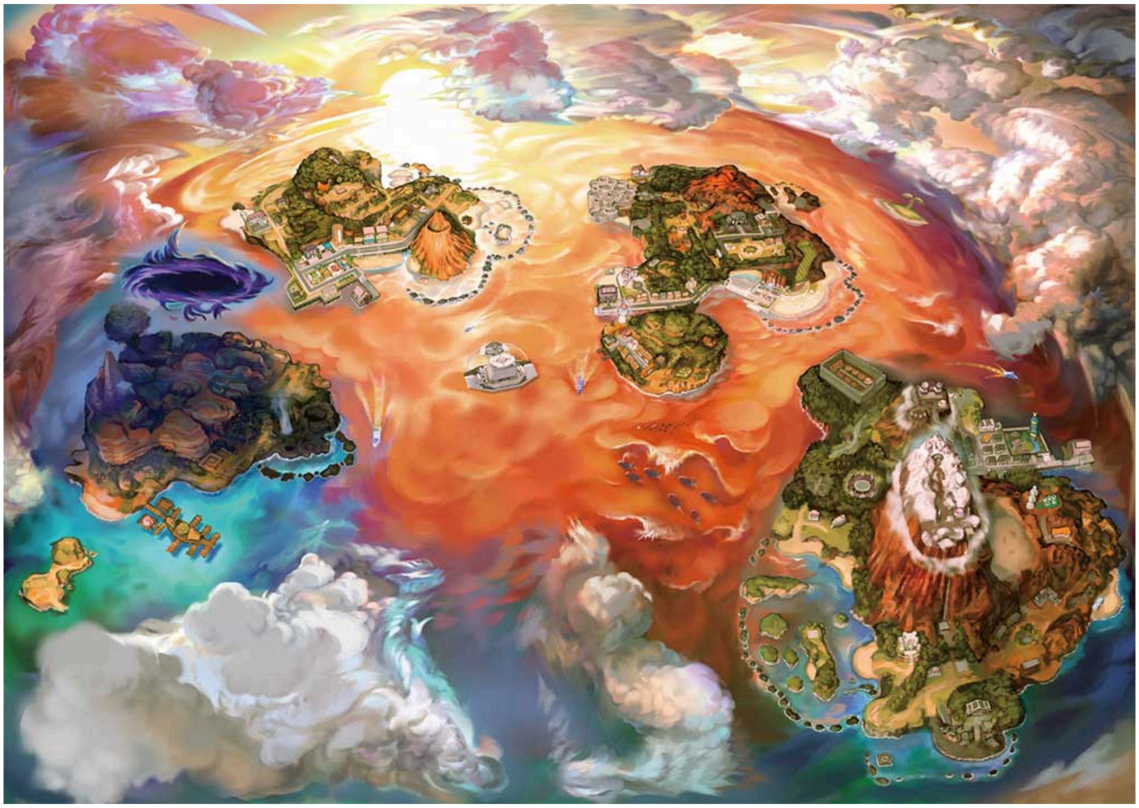
Sun, Moon, Ultra Sun, and Ultra Moon

Other games

Let’s Go, Pikachu!, Let’s Go, Eevee!, Bank, HOME, GO (Versions 0.47.1-0.161.0), Magikarp Jump, Pokkén Tournament DX, Detective Pikachu, Quest, Rumble Rush, Masters

Region(s) Introduced

Alola (アローラ地方 *Alola region*)



The Alola region is made up of four islands: Melemele Island, Akala Island, Ula'ula Island, and Poni Island. In the center is an artificial island by the name of Aether Paradise. It is a popular resort destination and attracts a lot of tourists from other regions. In Alola, humans and Pokémon coexist in a very close relationship, and a culture has developed that is different from other regions.

According to Shigeru Ohmori, the name “Alola” is meant to incorporate a meaning of a land that overflows with life force and supports various forms of life. Specifically, the name may come from *ola* (Hawaiian for life) and the traditional Hawaiian word *aloha*, which, beyond its use as a greeting, also signifies a respect and love for the shared life force between all. This etymology is likely also shared by the Alolan greeting and parting “alola”. The adjectival form of Alola is “Alolan”, as seen in the term Alolan form.

Alola is based on the Hawaiian Islands, an archipelago in the Pacific Ocean which is home to Hawaii, a state of the United States. Each of Alola’s natural islands is based on one of the Hawaiian Islands:

- Melemele Island is based on the real-world Hawaiian island O‘ahu.
- Akala Island is based on the real-world Hawaiian island Maui.
- Ula’ula Island is based on the real-world Hawaiian island Hawai‘i (the Big Island).
- Poni Island is based on the real-world Hawaiian island Kaua‘i.

Each natural island in Alola is associated with a color, which corresponds with the official color designation for their real-world counterparts. Each island is also named after the Hawaiian word for their associated color. The colors also correspond with the nectar and flowers available on said island, as well as each island’s guardian deity.

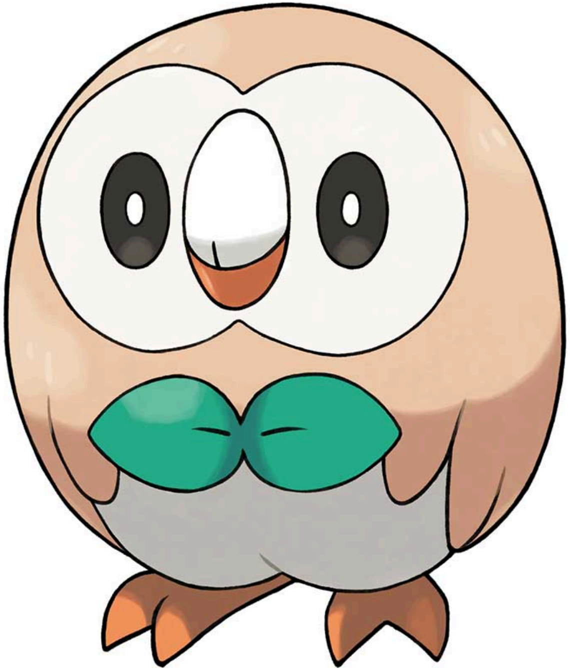
Rowlet

Grass Quill Pokémon

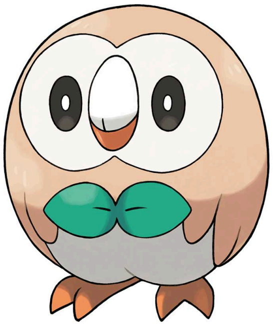
モクロー

Mokuroh

#0722



Types	Avg. Height	Avg. Weight
Grass Flying	1′00″ / 0.3 m	3.3 lbs. / 1.5 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—



Rowlet

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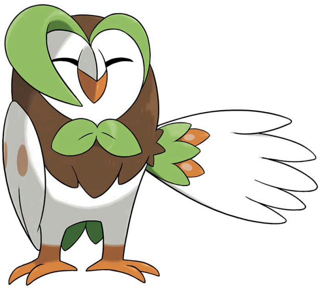

Dartrix

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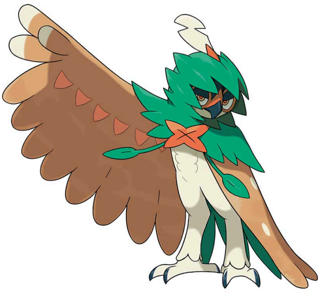

Decidueye

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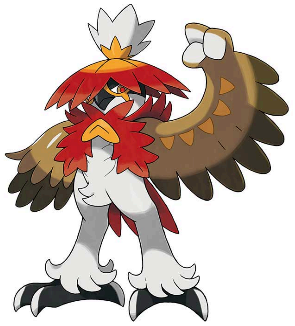


Decidueye

Hisuian Form

Pokédex Entries

Generation VII	
Sun	This wary Pokémon uses photosynthesis to store up energy during the day, while becoming active at night.
Moon	Silently it glides, drawing near its targets. Before they even notice it, it begins to pelt them with vicious kicks.
Ultra Sun	It sends its feathers, which are as sharp as blades, flying in attack. Its legs are strong, so its kicks are also formidable.
Ultra Moon	It feels relaxed in tight dark places and has been known to use its Trainer’s pocket or bag as a nest.
Generation VIII	
Sword	At a distance, it launches its sharp feathers while flying about. If the enemy gets too close, Rowlet switches tactics and delivers vicious kicks.
Shield	During the day, it builds up energy via photosynthesis. At night, it flies silently through the sky on the prowl for prey.
Legends: Arceus	Flies noiselessly on delicate wings. It has mastered the art of deftly launching dagger-sharp feathers from those same wings.

Generation IX	
Scarlet	Silently it glides, streaking toward its targets to get close to them. Before they even notice it, it begins to pelt them with vicious kicks.
Violet	It feels relaxed in tight, dark places and has been known to nestle into its Trainer’s bag or the front of their jacket.
Pokopia	It feels relaxed in tight, dark places and has been known to nestle into its Trainer’s bag or the front of their jacket.

Sprites

Shiny

Origin

Rowlet is based on an owl, sharing the most similarities with members of the Tytonidae family—species collectively known as “barn owls” that have heart-shaped faces and dark eyes. In particular, it closely resembles the common barn owl, which was introduced to Hawaii, the region which Alola was based on. Furthermore, Rowlet’s Grass type might be a reference to grass owls or the local pueo owl, known for flying over grassy areas on the Hawaiian Islands.

Name Origin

Rowlet may be a combination of *root*, *round*, or *arrow*, and *owlet* (a young owl).

Mokuroh may be a combination of 木 *moku* (wood) and 梟 *fukurō* (owl), and メンフクロウ *menfukurō* (barn owl).

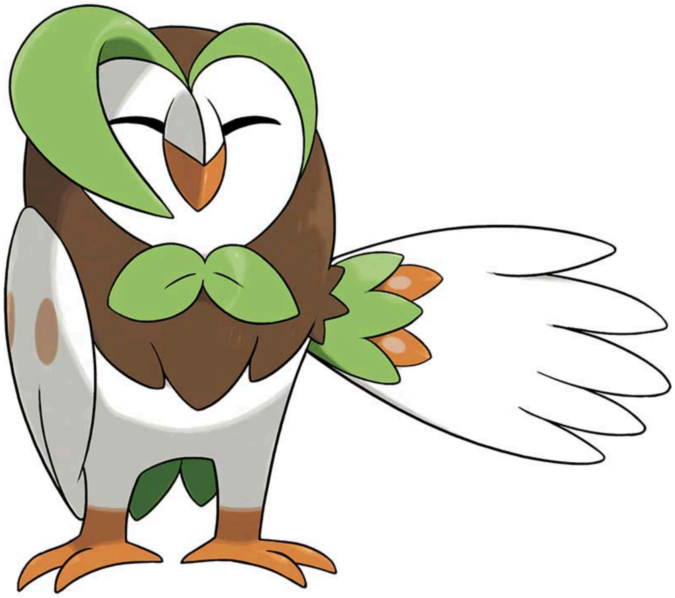
Dartrix

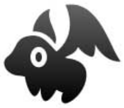
Blade Quill Pokémon

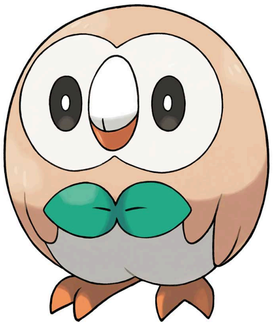
フクスロー

Fukuthrow

#0723



Types	**Avg. Height**	**Avg. Weight**
Grass Flying	2′04″ / 0.7 m	35.3 lbs. / 16.0 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—



Rowlet

→

Dartrix

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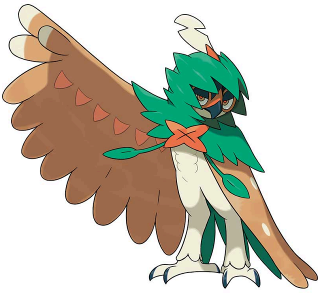

Decidueye

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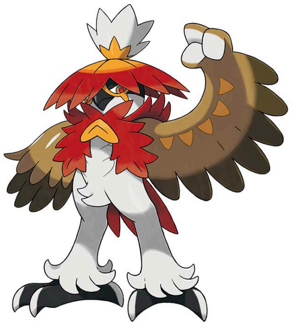


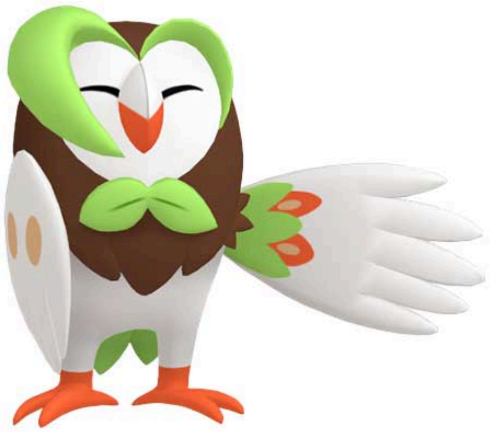
Decidueye
Hisuian Form

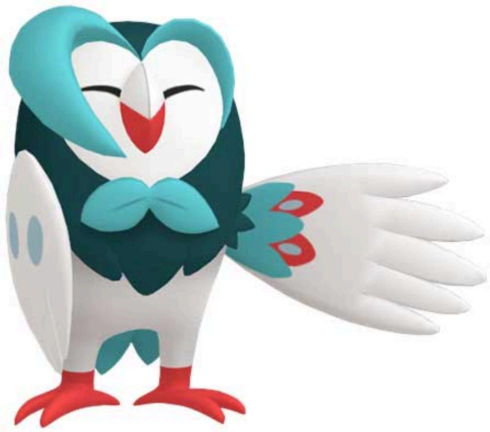
Pokédex Entries

Generation VII	
Sun	A bit of a dandy, it spends its free time preening its wings. Its preoccupation with any dirt on its plumage can leave it unable to battle.
Moon	It throws sharp feathers called blade quills at enemies or prey. It seldom misses.
Ultra Sun	This narcissistic Pokémon is a clean freak. If you don’t groom it diligently, it will stop listening to you.
Ultra Moon	Supremely sensitive to the presence of others, it can detect opponents standing behind it, flinging its sharp feathers to take them out.
Generation VIII	
Sword	It throws one knifelike feather after another at its enemies, and each one precisely strikes a weak point. These feathers are known as blade quills.
Shield	It never slacks when it comes to the task of cleaning its feathers. Thorough preening keeps it looking spiffy and its blade quills nice and sharp.
Legends: Arceus	Regularly basks in sunlight to gather power—presumably due to the frigid climate. Nonetheless, the edges of the blade quills set into its wings are keen as ever.

Generation IX	
Scarlet	This narcissistic Pokémon is a clean freak. If you don’t groom it diligently, it may stop listening to you.
Violet	It throws sharp feathers called blade quills at enemies or prey. It seldom misses.
Pokopia	This narcissistic Pokémon is a clean freak. If you don’t groom it diligently, it may stop listening to you.

Sprites





Shiny

Origin

Dartrix appears to be based on an owl, sharing the most similarities with members of the Tytonidae family—species collectively known as “barn owls”. In particular, it closely resembles the common barn owl, which was introduced to Hawaii, the region which Alola was based on.

Furthermore, Dartrix’s Grass type might be a reference to grass owls or the local pueo owl, known for flying over grassy areas on the Hawaiian Islands. The two leaves around its face also support the latter, as they appear to be inspired by the noticeable outer rim around the facial disc of the Hawaiian pueo owl.

The strands of “hair” on Dartrix possibly evoke the leaves from a seedling sprouting from a seed.

Name Origin

Dartrix may be a combination of *dart* and *Strix* (a genus of owls) or *tricks*.

Fukuthrow may be a combination of 梟 *fukurō* (owl) and *throw*.

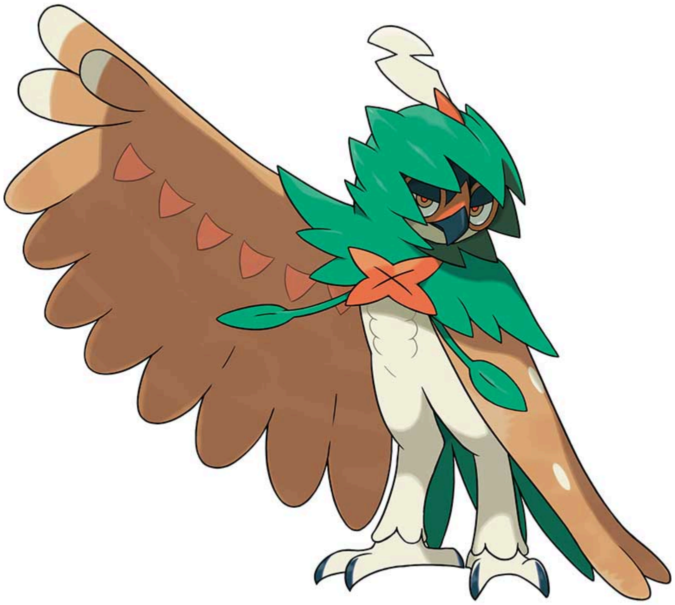
Decidueye

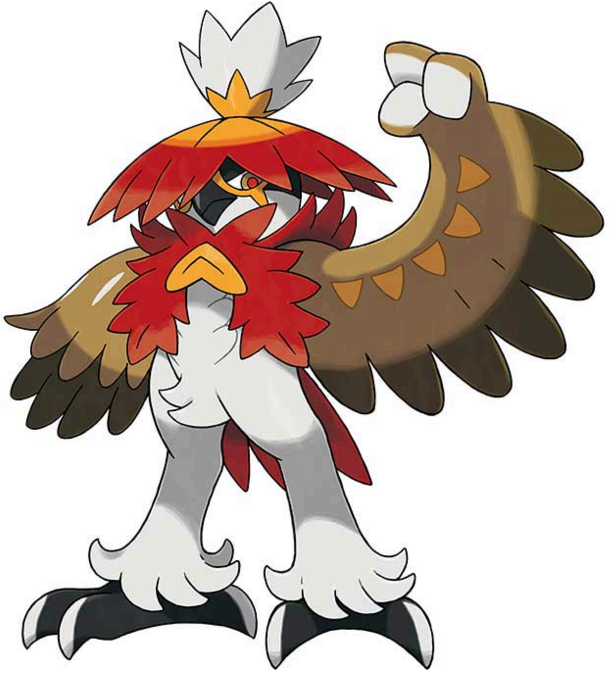
Arrow Quill Pokémon

ジュナイパー

Junaiper

#0724

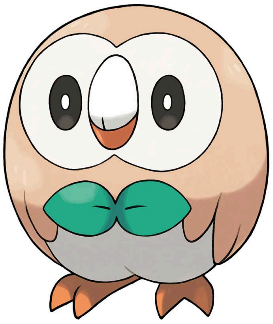




Hisuian Decidueye

Types	**Avg. Height**	**Avg. Weight**
Grass Ghost Decidueye	5′03″ / 1.6 m	80.7 lbs. / 36.6 kg Decidueye

Grass Fighting Hisuian Decidueye		81.6 lbs. / 37.0 kg Hisuian Decidueye
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—



Rowlet

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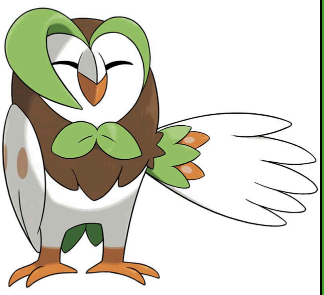

Dartrix

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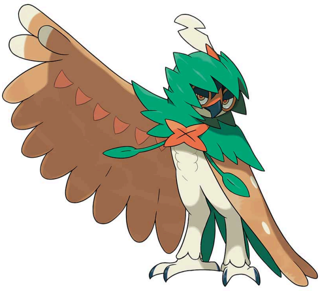
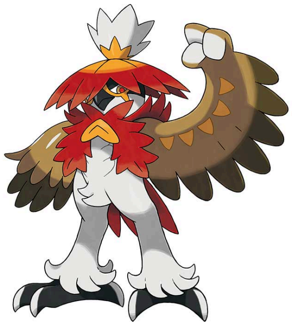


Decidueye

→



Decidueye

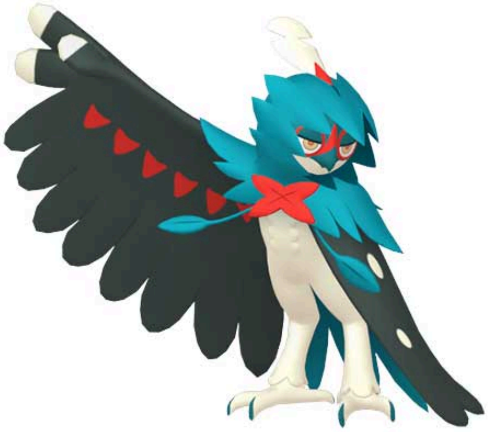
Hisuian Form

Pokédex Entries

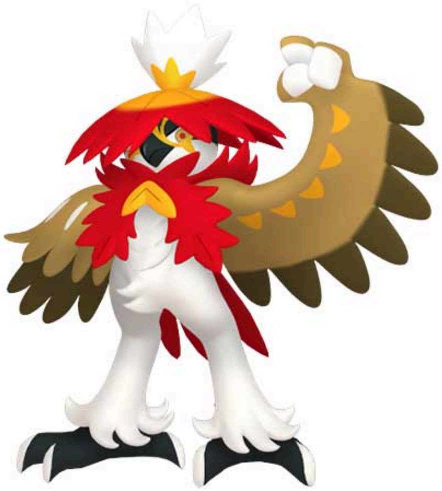
Generation VII	
Sun	It fires arrow quills from its wings with such precision, they can pierce a pebble at distances over a hundred yards.
Moon	Although basically cool and cautious, when it’s caught by surprise, it’s seized by panic.
Ultra Sun	It nocks its arrow quills and shoots them at opponents. When it simply can’t afford to miss, it

	tugs the vine on its head to improve its focus.
Ultra Moon	Decidueye can nock and fire an arrow at an enemy in a tenth of a second, so its battles are decided in the blink of an eye.
Generation VIII	
Sword	As if wielding a bow, it launches the arrow quills hidden among the feathers of its wings. Decidueye's shots never miss.
Shield	In a tenth of a second, it can nock and fire an arrow quill, piercing an opponent's weak point before they notice what's happening.
Legends: Arceus	**Hisuian Form:** The air stored inside the rachises of Decidueye's feathers insulates the Pokémon against Hisui's extreme cold. This is firm proof that evolution can be influenced by environment.
Generation IX	
Scarlet	It cunningly conceals arrow quills in its wings. It launches these quills with such precision that they can pierce a pebble at over a hundred yards.
Violet	It nocks its arrow quills and looses them at opponents. When it needs to hit, it pulls the vines on its hood to narrow its view and focus.
Pokopia	It cunningly conceals arrow quills in its wings. It launches these quills with such precision that they can pierce a pebble at over a hundred yards.

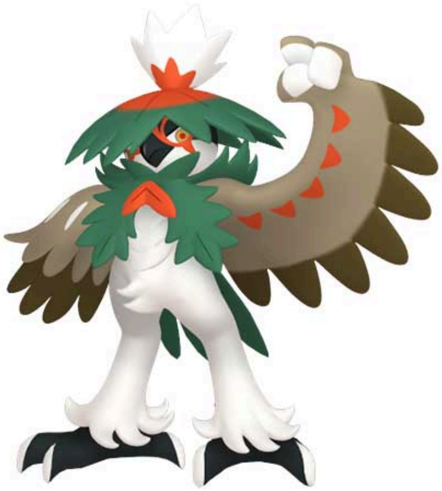
Sprites



Shiny

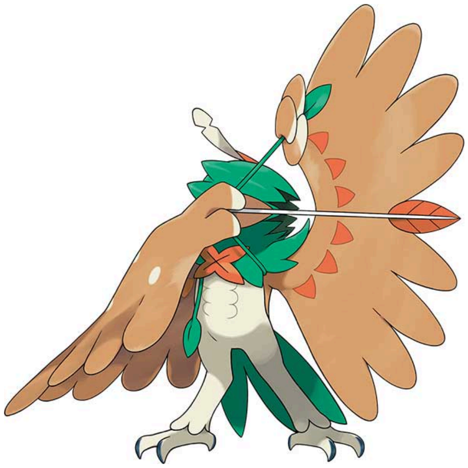


Hisuian



Shiny Hisuian

Origin



Decidueye is based on an owl. It is most similar to the pueo owl in particular, which is a common physical form of the aumakua, ancestral spirits in Hawaiian culture. This may account for its Ghost typing. Additionally, it has some traits similar to the common barn owl—which in some territories is also known as the “ghost owl”—and the extinct stilt-owl. In general, an association between the supernatural and owls was once a very common motif, as they were seen as both bearers of death and disturbed spirits throughout history. Decidueye also shares elements with an archer and common depictions of the English folk hero Robin Hood.

Hisuian Decidueye’s earthy coloring and comparatively shorter wings seem to draw inspiration from the color change deciduous tree leaves experience during autumn, signifying its growth. Its hat-like crown of feathers resembles a kasa, or traditional Japanese brimmed hats, perhaps the *ayaigasa* specifically worn by samurai archers for hunting or ceremonial purposes. Additionally, the motif of autumn leaves is commonly associated with Rōnin, samurai members who have fallen from grace and usually have been ousted. This is also suggested by its wandering lifestyle. It may also be inspired by Cikap-kamuy, the Ainu god of owls and the land; and hence inspired by Blakiston’s fish owl. It also shares similarities with primarily ground-dwelling burrowing owls and secretarybirds. Hisuian Decidueye’s Shiny coloration is similar to Alolan Decidueye’s normal coloration.

Name Origin

Decidueye may be a combination of *deciduous*, *duel*, and *deadeye* or *bullseye*.

Junaiper may be a combination of 樹 *ju* (tree), *juniper*, and *sniper*.

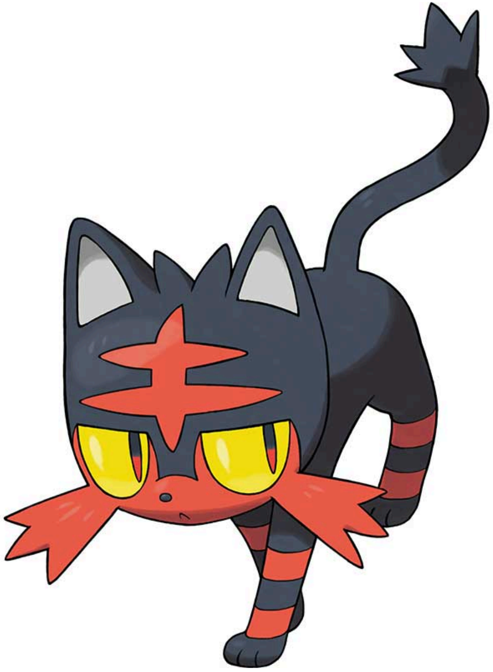
Litten

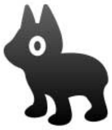
Fire Cat Pokémon

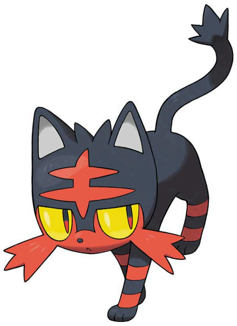
ニャビー

Nyabby

#0725



Types Fire	**Avg. Height** 1′04″ / 0.4 m	**Avg. Weight** 9.5 lbs. / 4.3 kg
Gender Ratio 87.5% male, 12.5% female	**Shape** 	**Footprint** —



Litten

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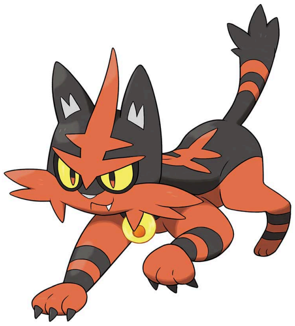

Torracat

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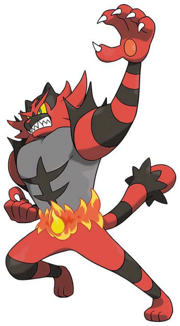
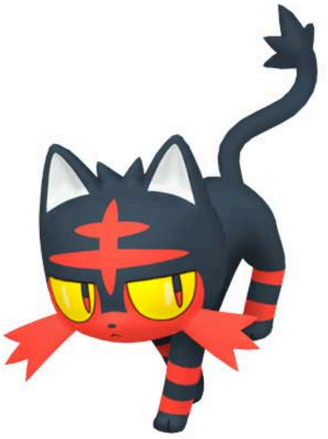


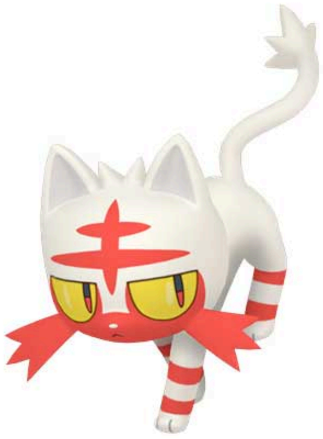
Incineroar

Pokédex Entries

Generation VII	
Sun	While grooming itself, it builds up fur inside its stomach. It sets the fur alight and spews fiery attacks, which change based on how it coughs.
Moon	It doesn't allow its emotions to be easily seen. Earning its trust takes time. It prefers solitude.
Ultra Sun	If you try too hard to get close to it, it won't open up to you. Even if you do grow close, giving it too much affection is still a no-no.
Ultra Moon	Its coats regrows twice a year. When the time comes, Litten sets its own body on fire burn away the old fur
Generation VIII	
Sword	It spends even the smallest amount of downtime grooming its fur with its tongue. Loose fur gathers in its stomach and serves as fuel for fiery moves.
Shield	Trying to pet Litten before it trusts you will result in a nasty scratch from its sharp claws. Be careful.
Generation IX	
Scarlet	If you try too hard to get close to it, it won't open up to you. Even if you do grow close, giving it too much affection is still a no-no.
Violet	While grooming itself, it builds up fur inside its stomach. It sets the fur alight and spews fiery attacks, which change based on how it coughs.

Sprites





Shiny

Origin

Litten may be based on mackerel tabbies, due to the stripes on its legs and the marking on its forehead, and black cats. Mackerel tabbies are also called “tiger cats” and Litten’s coloration may be based on tigers. The combination of its forehead markings and its eyes appears to form one of the alchemical symbols for sulfur, a highly flammable element.

Litten’s flammable fur oil may be a reference to the *bakeneko*. While cat fur does naturally contain oil, the *bakeneko* are believed to specifically drink flammable lamp oil. This association came about during the Japanese Edo period, likely because a lot of lamps were filled with cheap fish oil that attracted actual cats.

Name Origin

Litten may be a combination of *lit*, *little*, and *kitten*. It may also be a play on *liten*, Swedish for “small”.

Nyabby may be a combination of ニャー *nyā* (meow), *tabby*, and 火 *hi* (fire).

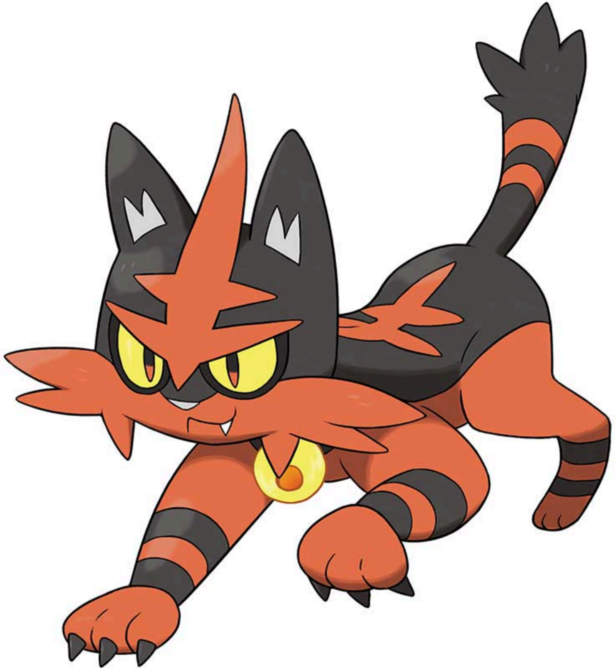
Torracat

Fire Cat Pokémon

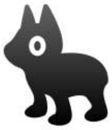
ニャヒート

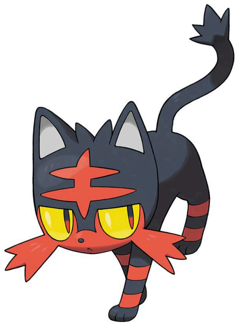
Nyaheat

#0726



Types	Avg. Height	Avg. Weight
Fire	2′04″ / 0.7 m	55.1 lbs. / 25.0 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		—

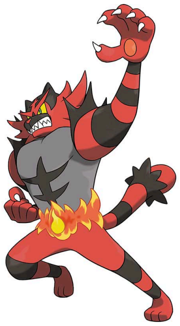


Litten

→

Torracat

→

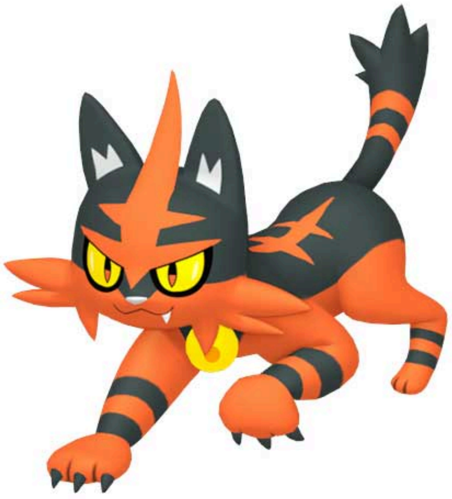


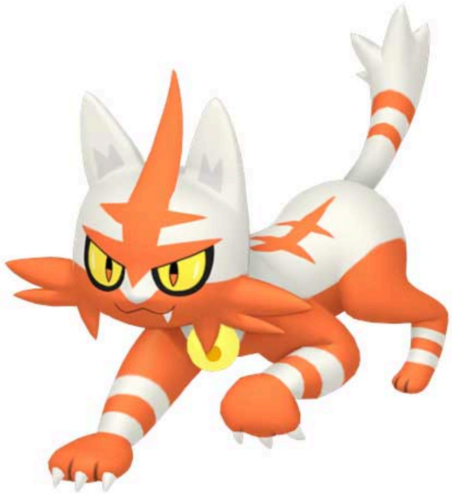
Incineroar

Pokédex Entries

Generation VII	
Sun	At its throat, it bears a bell of fire. The bell rings brightly whenever this Pokémon spits fire.
Moon	It boasts powerful front legs. With a single punch, it can bend an iron bar right over.
Ultra Sun	It can act spoiled if it grows close to its Trainer. A powerful Pokémon, its sharp claws can leave its Trainer’s whole body covered in scratches.
Ultra Moon	When its mane its standing to end, you can tell its feeling good. When it isn’t feeling well, its fur will lie down flat.
Generation VIII	
Sword	In the midst of battle, the fire pouch on Torracat’s neck rings like a bell and produces stronger flames than usual.
Shield	When facing a powerful enemy, Torracat’s fighting spirit gets pumped up, and its fire bell blazes hotter.
Generation IX	
Scarlet	At its throat, it bears a bell of fire. The bell rings brightly whenever fire spews out.
Violet	Torracat will let its Trainer coddle it once they’ve grown close, but it’s a powerful, sharp-clawed Pokémon, so its Trainer gets covered in scratches.

Sprites





Shiny

Origin

Torracat seems to be based on mackerel tabbies, also called “tiger cats”, combined with actual tiger, or possibly lynx, caracal, or serval features.

Name Origin

Torracat may be a combination of *torrid* (very hot and dry), *torrar* (Portuguese and Spanish for “to roast” or “to toast”), or 虎 *tora* (Japanese for tiger), and *cat*.

Nyaheat may be a combination of ニャー *nyā* (meow), 火 *hi* (fire), and *heat*.

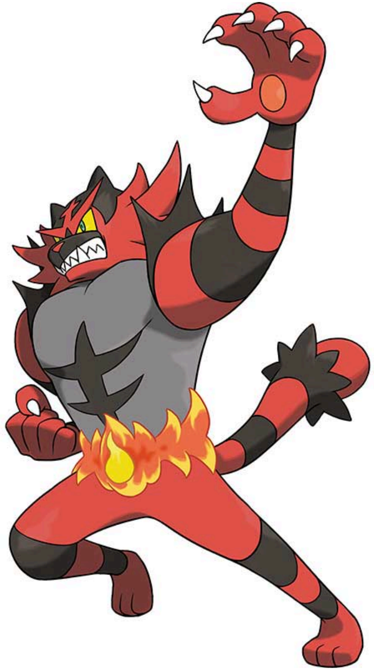
Incineroar

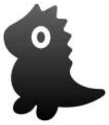
Heel Pokémon

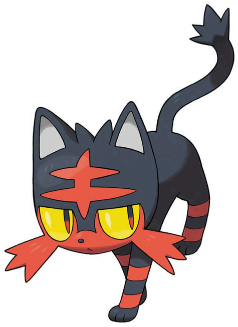
ガオガエン

Gaogaen

#0727



Types	Avg. Height	Avg. Weight
Fire Dark	5′11″ / 1.8 m	183.0 lbs. / 83.0 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—



Litten

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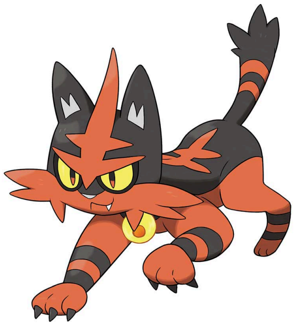

Torracat

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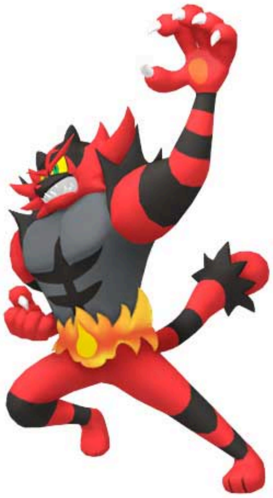
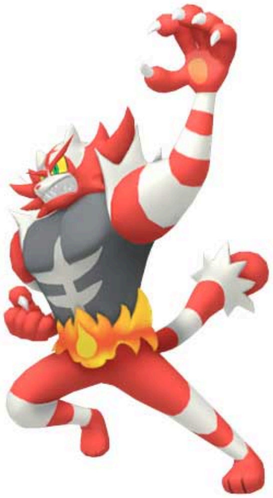
Incineroar

Pokédex Entries

Generation VII	
Sun	This Pokémon has a violent, selfish disposition. If it’s not in the mood to listen, it will ignore its Trainer’s orders with complete nonchalance.
Moon	After hurling ferocious punches and flinging furious kicks, it finishes opponents off by spewing fire from around its navel.
Ultra Sun	Although it’s rough mannered and egotistical, it finds beating down unworthy opponents boring. It gets motivated for stronger opponents.
Ultra Moon	When its fighting spirit is set alight, the flames around its waist become specially intense.
Generation VIII	
Sword	It excels at violent, no-holds-barred battles. The temperature of the flames that issue from its navel exceeds 3,600 degrees Fahrenheit.
Shield	Incineroar’s rough and aggressive behavior is its most notable trait, but the way it helps out small Pokémon shows that it has a kind side as well.
Generation IX	
Scarlet	When its fighting spirit is set alight, the flames around its waist become especially intense.
Violet	After hurling ferocious punches and flinging furious kicks, it finishes opponents off by spewing fire from around its navel.

Sprites





Shiny

Origin

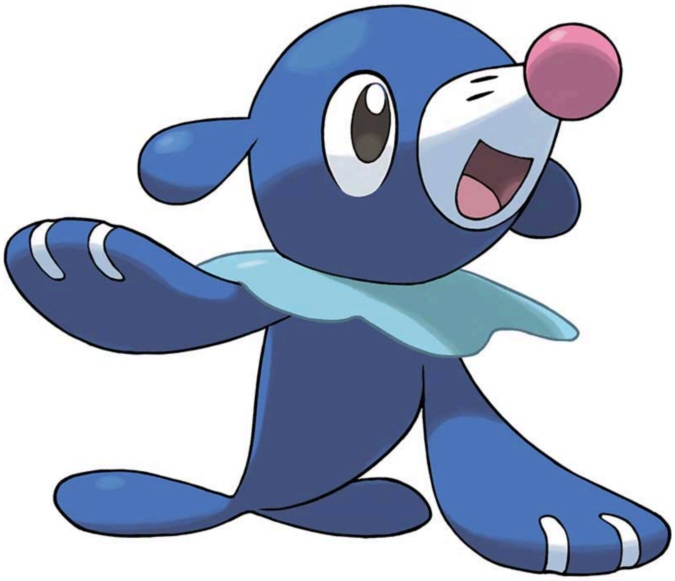
Incineroar is based on a tiger. It also shares elements with a professional wrestler. In addition, its category and secondary Dark type bring to mind a heel, a wrestler who embodies vice, in contrast to a face, who embodies virtue. It also has traits of domestic cats. Its shiny form maybe based on a white tiger.

Name Origin

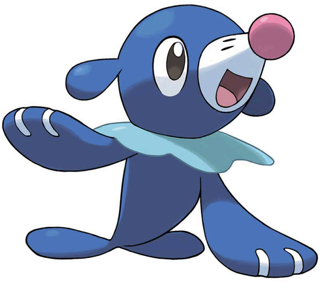
Incineroar is a combination of *incinerate* and *roar*.

Gaogaen may be a combination of ガオー *gao* (the sound of a roar) and 火炎 *kaen* (flame).

Popplio Sea Lion Pokémon	アシマリ *Ashimari*	**#0728**



Types	**Avg. Height**	**Avg. Weight**
Water	1′04″ / 0.4 m	16.5 lbs. / 7.5 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female	🐟	—



Popplio

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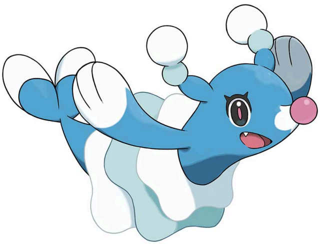

Brionne

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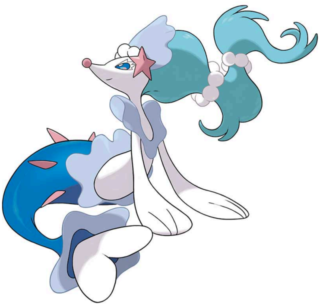


Primarina

Pokédex Entries

Generation VII	
Sun	This Pokémon snorts body fluids from its nose, blowing balloons to smash into its foes. It’s famous for being a hard worker.
Moon	This Pokémon can control water bubbles. It practices diligently so it can learn to make big bubbles.
Ultra Sun	The balloons it inflates with its nose grow larger and larger as it practices day by day.
Ultra Moon	Popplio gets out on top of its bouncy water balloons to jump higher. Its quite an acrobatic fighter.
Generation VIII	
Sword	It creates special bouncy balloons to send at its opponents. When the balloons pop, the sheer force of their bursting is what deals damage.
Shield	If Popplio want to create big, powerful balloons, they must be persistent. It takes daily practice for these Pokémon to develop their skills.
Generation IX	
Scarlet	This Pokémon can control balloons made of water. It practices diligently so it can learn to make big balloons.
Violet	The balloons it inflates with its nose grow larger and larger as it practices day by day.

Sprites

Shiny

Origin

Popplio may be based on a sea lion and a Hawaiian monk seal with elements of a circus clown. Popplio’s propensity for blowing bubbles from its nose may also be based on common circus trick where sea lions balance balls on their noses or on the hooded seal and its inflatable nasal cavity.

When it is viewed standing up from the front with its head pointed up, it resembles the alchemical symbol for mercury (☿), which represented water in alchemy. This is to complement Litten’s forehead resembling the symbol for sulfur (🜍) and Rowlet resembling the symbol for salt (🜔).

Name Origin

Popplio may be a combination of *sea lion pup*, *pop*, *pōpō* (Hawaiian for *ball*), and *ʻīlio-holo-i-ka-uaua* (Hawaiian for the *Hawaiian monk seal*; meaning “dog that runs in rough water”).

Ashimari may be a combination of 海驢 *ashika* (sea lion), 鞠 *mari* (ball), and *marine*.

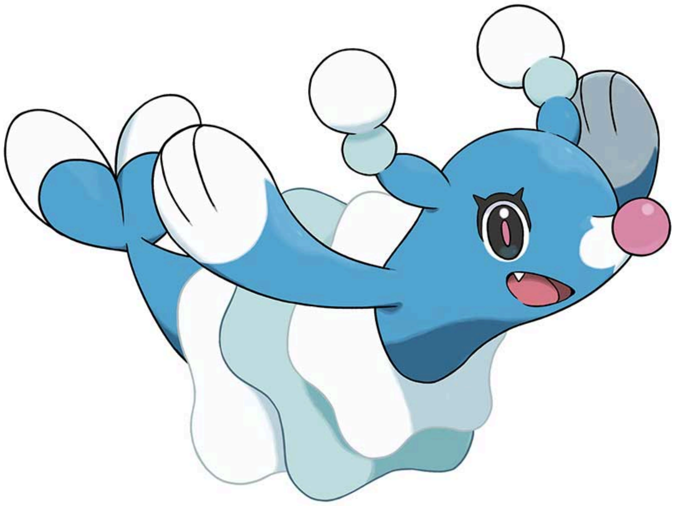
Brionne

Pop Star Pokémon

オシャマリ

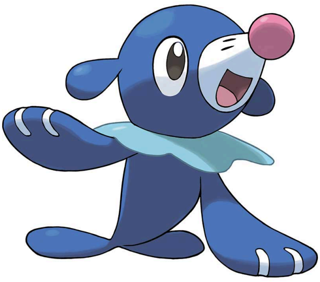
Osyamari

#0729



Types	Avg. Height	Avg. Weight
Water	2′00″ / 0.6 m	38.6 lbs. / 17.5 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female	🐟	—

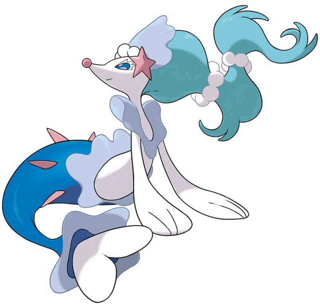


Popplio

→

Brionne

→



Primarina

Pokédex Entries

Generation VII	
Sun	A skillful dancer, it creates a sequence of water balloons as it dances, and briskly bombards its enemies.
Moon	It cares deeply for its companions. When its Trainer is feeling down, it performs a cheery dance to try and help.
Ultra Sun	It gets excited when it sees a dance it doesn’t know. This hard worker practices diligently until it can learn that dance.
Ultra Moon	It attacks by smacking its enemies with the water balloons that it creates.
Generation VIII	
Sword	As if dancing, it artfully dodges the attacks of its enemies. All the while, it’s busy forming a bunch of balloons to overwhelm its foes.
Shield	On nights when the sea is calm, Brionne dance with one another to the singing of the Primarina that’s leading them.
Generation IX	
Scarlet	A skillful dancer, it creates a sequence of water balloons as it dances, then briskly bombards its enemies.
Violet	It cares deeply for its companions. When its Trainer is feeling down, it performs a cheery dance to try to help.

Sprites

Shiny

Origin

Brionne appears to be based on a sea lion and performers such as Japanese idols, ballerinas and circus clowns, additionally referencing trained sea lions which performed in events such as circuses. It may also take inspiration from the Hawaiian monk seal.

Name Origin

Brionne may come from *brio* (vivacity of style or performance), *sea lion*, *brine*, *sissonne* (a ballet step), and *ondine* (a type of female water nymph or mermaid).

Osyamari may be a combination of オシャレ *oshare* (fashionable) or おしゃま *oshama* (precocious young girl), 鞠

mari (ball), and *marine*.

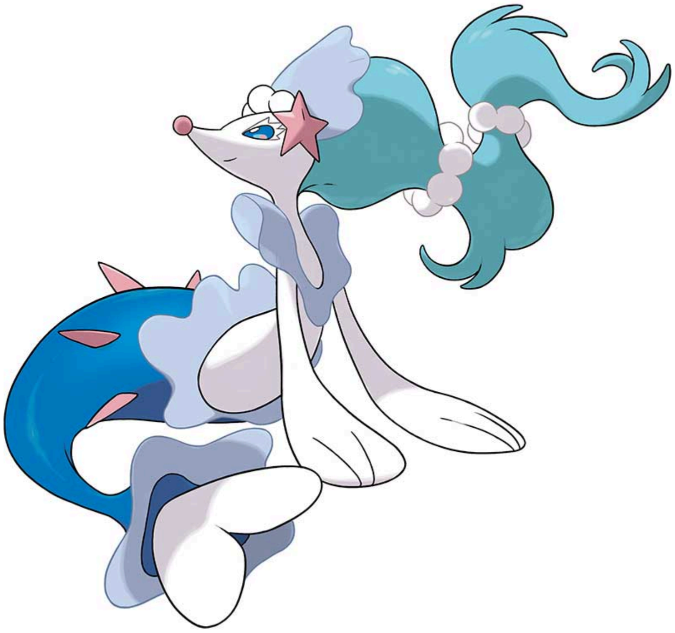
Primarina

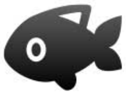
Soloist Pokémon

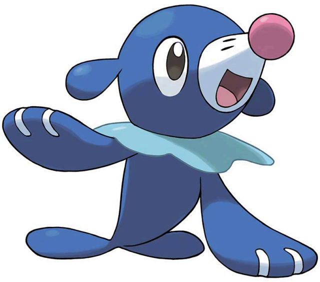
アシレーヌ

Ashirene

#0730



Types	**Avg. Height**	**Avg. Weight**
Water Fairy	5′11″ / 1.8 m	97.0 lbs. / 44.0 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—



Popplio

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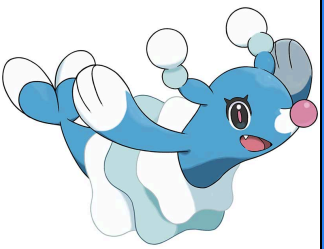

Brionne

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Primarina

Pokédex Entries

Generation VII	
Sun	It controls its water balloons with song. The melody is learned from others of its kind and is passed down from one generation to the next.
Moon	Its singing voice is its chief weapon in battle. This Pokémon’s Trainer must prioritize the daily maintenance of its throat at all costs.
Ultra Sun	To Primarina, every battle is a stage. It takes down its prey with beautiful singing and dancing.
Ultra Moon	Also know as a songstress, it has fantastical look on moonlit nights when its loads its colony in song.
Generation VIII	
Sword	With its mouth, it makes sonic waves that sound like beautiful singing. It uses the sonic waves to control its water balloons.
Shield	For Primarina, every battle’s a stage. Its singing and the dancing of its balloons will mesmerize the audience.
New Snap	When night falls, you can hear Primarina’s gorgeous singing voice being carried on the ocean breeze. Primarina looks almost magical as it sings against the backdrop of a full moon.
Generation IX	
Scarlet	To Primarina, every battle is a stage. It takes down its prey with beautiful singing and dancing.
Violet	Also known as a songstress, it is a sight to behold on moonlit nights when it sings in front of the colony it leads.

Sprites

Shiny

Origin

Primarina is based on a sea lion. It could also draw inspiration from the Hawaiian monk seal, a species of seal endemic to the Hawaiian Islands, as well as mermaids.

Primarina’s propensity to perform may draw inspiration from sea lion performances at circuses, zoos and marine mammal parks, where captive sea lions, most commonly California sea lions, are trained to perform various tricks in front of large crowds. Its ability to sing may be inspired by sirens, mythological oceanic creatures that lure sailors with enchanting songs. Its behavior and appearance may also be inspired by ballerinas, opera singers, and the Pierrot character. It may also draw inspiration from selkies.

Name Origin

Primarina may be a combination of *prima donna*, *marina*, and *ballerina*.

Ashirene may be a combination of 海驢 *ashika* (sea lion) and *sirène* (French for *mermaid* or *siren*).

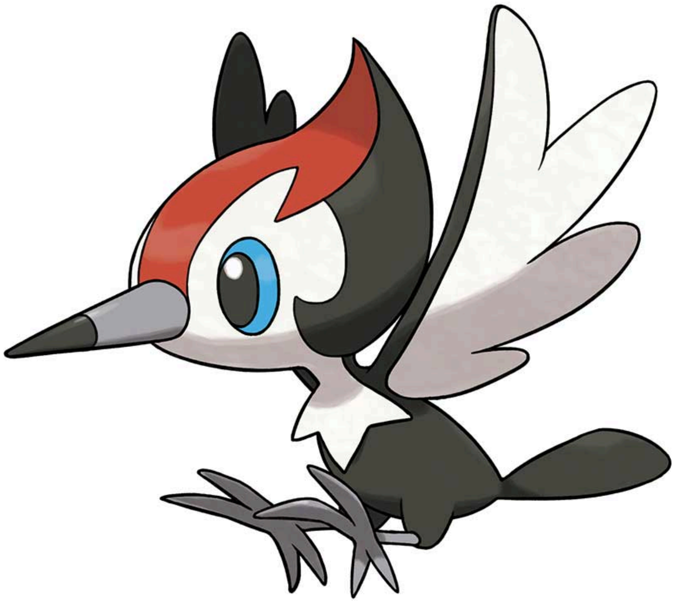
Pikipek

Woodpecker Pokémon

ツツケラ

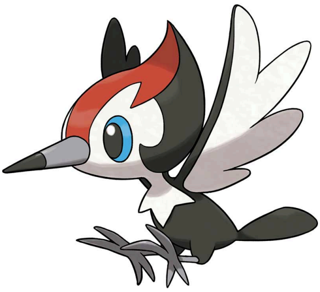
Tsutsukera

#0731



Types	Avg. Height	Avg. Weight
Normal Flying	1′00″ / 0.3 m	2.6 lbs. / 1.2 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Pikipek

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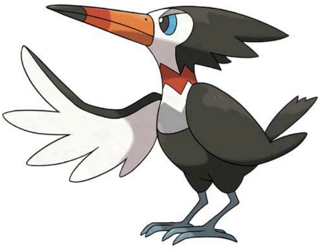

Trumbeak

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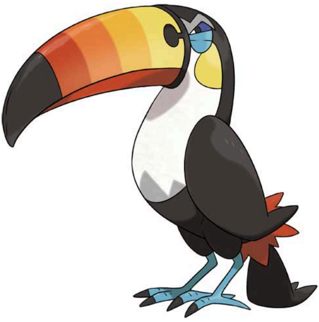
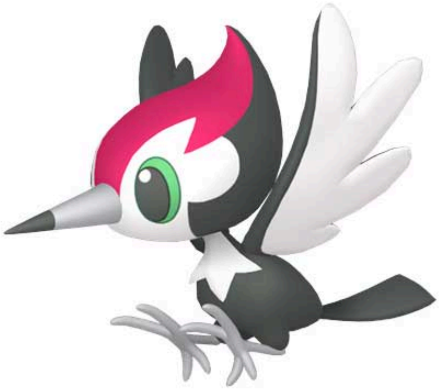


Toucannon

Pokédex Entries

Generation VII	
Sun	It can peck at a rate of 16 times a second to drill holes in trees. It uses the holes for food storage and for nesting.
Moon	This Pokémon feeds on berries, whose leftover seeds become the ammunition for the attacks it fires off from its mouth.
Ultra Sun	It pecks at trees with its hard beak. You can get some idea of its mood or condition from the rhythm of its pecking.
Ultra Moon	It may look spindly, but its neck muscles are heavy-duty. It can peck at a tree 16 times per second!
Generation VIII	
New Snap	If you spot a hole in a tree in the jungle, it’s probably a Pikipek’s food storage. It uses its hard beak to repeatedly peck at the tree until it bores a hole.
Generation IX	
Scarlet	Using its beak to strike 16 times per second, it opens holes in even the hardest of trees.
Violet	Pikipek has strong muscles in its neck, so it won’t hurt itself even if it violently shakes its head.

Sprites



Shiny

Origin

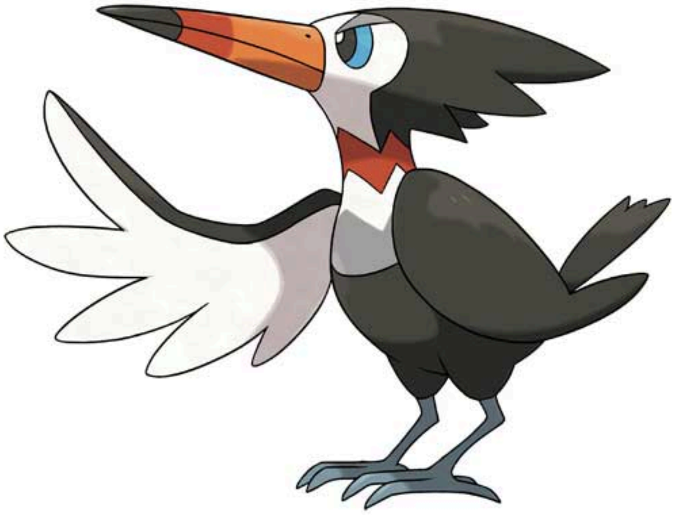
Pikipek seems to be based on a pileated woodpecker. It may also be partially based on a baby toco toucan, judging by its Evolution into Trumbeak and Toucannon.

Name Origin

Pikipek may be a combination of *picus* (Latin for woodpecker), *pick*, and *peck*.

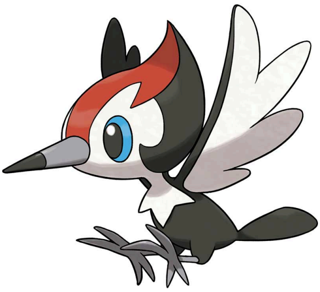
Tsutsukera may be a combination of 突き *tsutsuki* (pecking) and 啄木鳥 *keratsutsuki* (woodpecker).

Trumbeak Bugle Beak Pokémon	ケララッパ *Kerarappa*	**#0732**



Types	Avg. Height	Avg. Weight
Normal Flying	2′00″ / 0.6 m	32.6 lbs. / 14.8 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Pikipek

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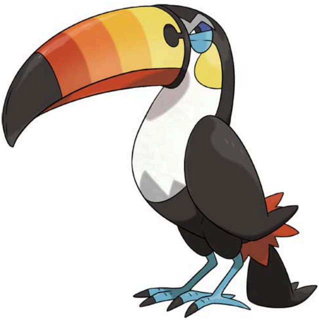
Trumbeak

→



Toucannon

Pokédex Entries

Generation VII	
Sun	It eats berries and stores their seeds in its beak. When it encounters enemies or prey, it fires off all the seeds in a burst.
Moon	By bending its beak, it can produce a variety of calls and brand itself a noisy nuisance for its neighbors.
Ultra Sun	It can bend the tip of its beak to produce over a hundred different cries at will.
Ultra Moon	From its mouth, it fire seeds of berries was eaten. Scattered seeds give to rise new plants.
Generation IX	
Scarlet	It flies around using a hundred different cries in various ways to declare its territory to others.
Violet	When it encounters foes, it launches the many seeds stored in its beak in a radial burst.

Sprites

Shiny

Origin

Trumbeak appears to be based on a woodpecker, most likely a Pileated woodpecker or an Ivory-billed woodpecker. It also bears some resemblance to honeyguides or a toco toucan, especially one that has yet to fully mature. Its noisy calls could be inspired by various songbirds, which use a variety of sounds to attract mates and defend territory. Its ability to bend its beak may reference rhynchokinesis, the ability of some birds to flex their upper beak.

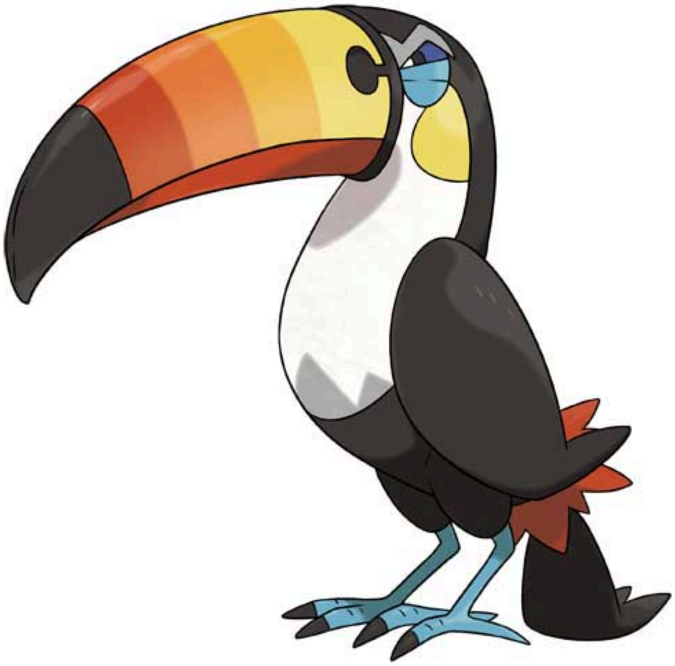
It also appears to be somehow related to various brass instruments: its names reference trumpets, its category is the “Bugle Beak Pokémon”, and its ability to change its call by bending its beak is similar to that of a trombone, which works by altering the length of the slide.

Name Origin

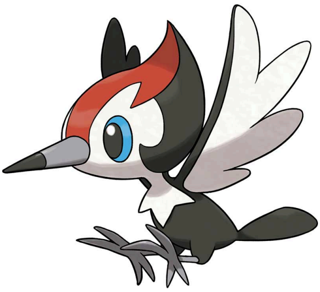
Trumbeak may be a combination of *trumpet* and *beak*.

Kerarappa may be a combination of 啄木鳥 *keratsutsuki* (woodpecker) and 喇叭 *rappa* (trumpet).

Toucannon Cannon Pokémon	ドデカバシ *Dodekabashi*	**#0733**

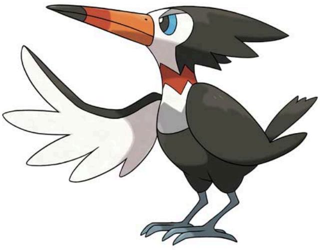


Types	**Avg. Height**	**Avg. Weight**
Normal Flying	3′07″ / 1.1 m	57.3 lbs. / 26.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Pikipek

→



Trumbeak

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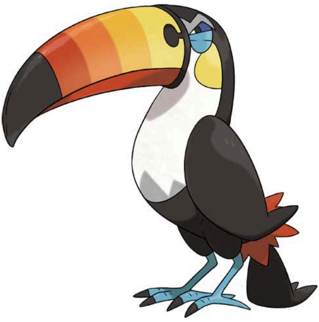
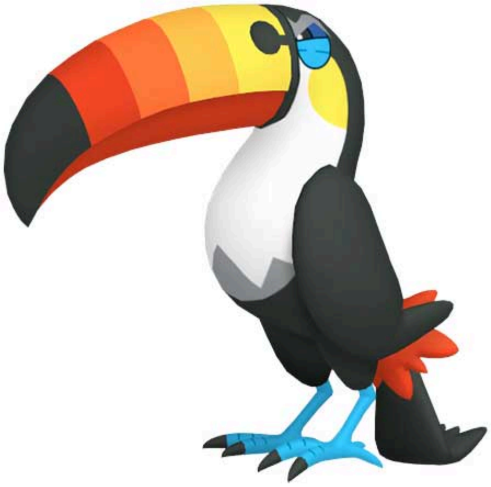


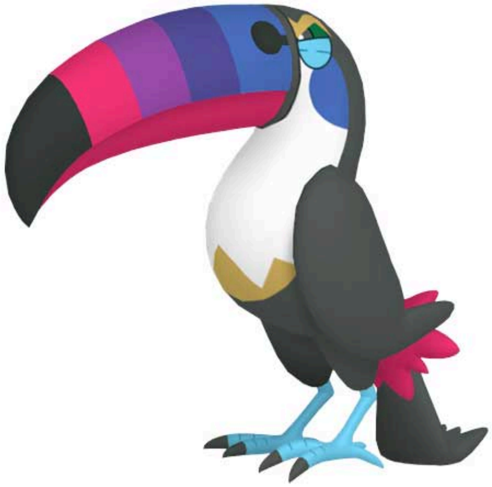
Toucannon

Pokédex Entries

Generation VII	
Sun	When it battles, its beak heats up. The temperature can easily exceed 212 degrees Fahrenheit, causing severe burns when it hits.
Moon	Within its beak, its internal gas ignites, explosively launching seeds with enough power to pulverize boulders.
Ultra Sun	They smack beaks with others of their kind to communicate. The strength and number of hits tell each other how they feel.
Ultra Moon	Known for forming harmonious couples, this Pokémon is brought wedding ceremonies as a good luck charm.
Generation VIII	
New Snap	Toucannon use their huge beaks to communicate. If you see two of them smacking their beaks together, don't worry. They're not fighting—they're just telling each other how they feel.
Generation IX	
Scarlet	The compressed gas in Toucannon's beak launches seeds with such force that they can shatter large boulders.
Violet	Pairs of Toucannon are considered symbols of companionship, as these Pokémon will raise the temperature of their beaks to warm each other.

Sprites





Shiny

Origin

Toucannon appears to be based on a toco toucan. Its ability to heat up its elongated bill and fire seeds is similar to the concept of a cannon and cannonballs, which require a tremendous amount of heat in order to launch projectiles at blazing speeds. It may also be inspired by the fact that toucans use their bills to shed excess body heat.

Toucannon’s evolutionary line may reference modern phylogenetics: its Evolution from a woodpecker-based Pokémon seems to be based on the fact that both woodpeckers and toucans are members of the Piciformes order of birds.

The beak of Shiny Toucannon appears to be based on images of toucans taken using infrared or thermal imagery, which is done to showcase how their bills expel heat.

Name Origin

Toucannon may be a combination of *toucan* and *cannon*.

Dodekabashi may be a combination of どでかい *dodekai* (huge) and 大嘴 *ōhashi* (toucan).

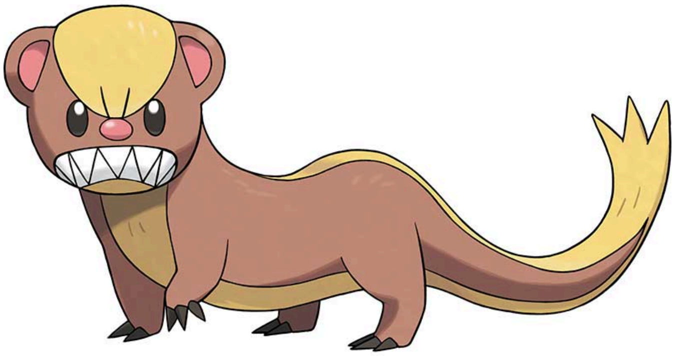
Yungoos

Loitering Pokémon

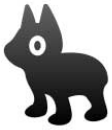
ヤングース

Youngoose

#0734



Types	Avg. Height	Avg. Weight
Normal	1′04″ / 0.4 m	13.2 lbs. / 6.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Yungoos

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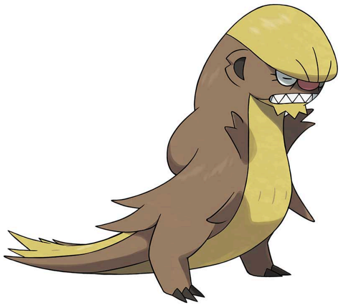


Gumshoos

Pokédex Entries

Generation VII	
Sun	With its sharp fangs, it will bite anything. It did not originally live in Alola but was imported from another region.
Moon	It wanders around in a never-ending search for food. At dusk, it collapses from exhaustion and falls asleep on the spot.
Ultra Sun	Its stomach takes up most of its long torso. It’s a big eater, so the amount Trainers have to spend on its food is no laughing matter.
Ultra Moon	Although it will eat anything, it prefers fresh living things, so it marches down streets in search of prey.
Generation IX	
Scarlet	Its stomach fills most of its torso. It wanders the same path every day, searching for fresh food.
Violet	It spends its waking hours searching endlessly for food. When Yungoos is hungry, its ferocity gains a certain edge.

Sprites

Shiny

Origin

Yungoos appears to be based on a mongoose, such as the small Indian mongoose, which was imported to Hawaii to counter the rat problems on sugar cane plantations. However, the small Indian mongoose is diurnal while rats are nocturnal, thus the small Indian mongoose was ineffective at its intended role and became an invasive species. This is reflected in-game by the fact that Yungoos can only be found during the day, while Alolan Rattata can only be found at night.

In an interview with Game Informer published on October 19, 2016, Junichi Masuda and Shigeru Ohmori of GAME FREAK stated that the similarities between Yungoos and Donald Trump were unintentional.

Name Origin

Yungoos and Youngoose may be a combination of *young* or ヤンキー *yankī* (a certain style of juvenile delinquent) and *mongoose*.

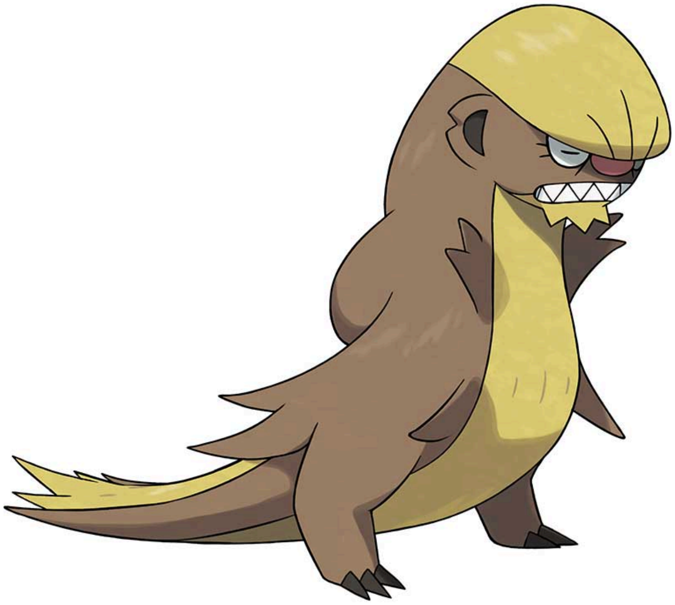
Gumshoos

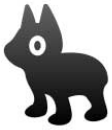
Stakeout Pokémon

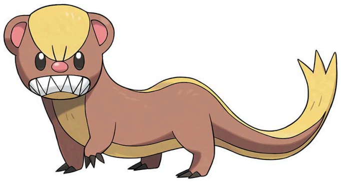
デカグース

Dekagoose

#0735



Types	**Avg. Height**	**Avg. Weight**
Normal	2′04″ / 0.7 m	31.3 lbs. / 14.2 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Yungoos

→

Gumshoos

Pokédex Entries

Generation VII	
Sun	When it finds a trace of its prey, it patiently stakes out the location… but it’s always snoozing by nightfall.
Moon	It adores having Rattata and Raticate for dinner, but as it’s diurnal, it never encounters them. This Pokémon boasts incredible patience.
Ultra Sun	Although it wasn’t originally found in Alola, this Pokémon was brought over a long time ago when there was a huge Rattata outbreak.
Ultra Moon	Patient by nature, this Pokémon loses control of its pouncing when it spots its favorite meal—Rattata!
Generation IX	
Scarlet	Once it finds signs of prey, it will patiently stake out the location, waiting until the sun goes down.
Violet	Gumshoos specializes in relentlessly tracking down prey. The simple-minded Skwovet doesn’t seem to provide Gumshoos enough challenge.

Sprites

Shiny

Origin

Gumshoos appears to be based on a mongoose or honey badger with detective motifs, reflected in how it literally stakes out Rattata nests with what was previously its signature ability. The fur atop its head resembles a flat cap or a combover hairstyle.

Gumshoos’s Ultra Sun Pokédex entry seems to reference how the small Indian mongoose was introduced to Hawaii in order to counter rat problems on sugar cane plantations, although the mongoose later became an invasive species.

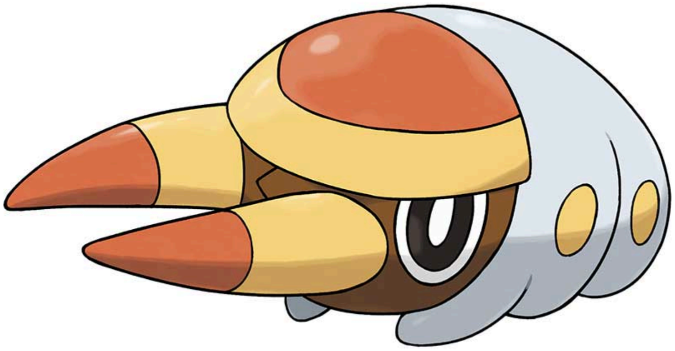
In an interview with Game Informer published on October 19, 2016, Junichi Masuda and Shigeru Ohmori of GAME FREAK stated that the similarities between Gumshoos and Donald Trump were not intentional.

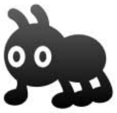
Name Origin

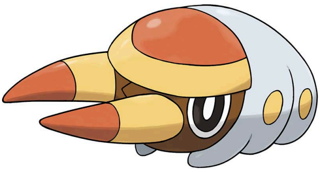
Gumshoos may be a combination of *gumshoe* (detective) and *mongoose*. It may also involve *gumption*.

Dekagoose may be a combination of でか *deka* (slang term for detective) and *mongoose*.

Grubbin Larva Pokémon	アゴジムシ *Agojimushi*	**#0736**



Types	**Avg. Height**	**Avg. Weight**
Bug	1′04″ / 0.4 m	9.7 lbs. / 4.4 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Grubbin

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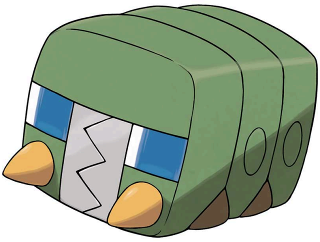

Charjabug

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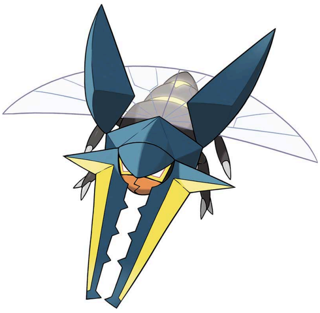
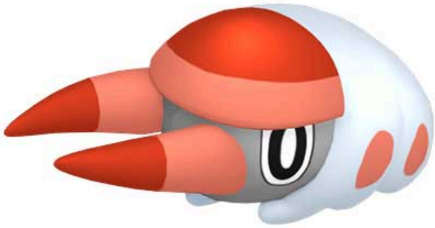


Vikavolt

Pokédex Entries

Generation VII	
Sun	Its strong jaw enables it to scrape trees and slurp out the sap. It normally lives underground.
Moon	They often gather near places frequented by electric Pokémon in order to avoid being attacked by bird Pokémon.
Ultra Sun	If you find its nest, you shouldn’t stick your hand inside. You’ll get bitten by an irritated Grubbin.
Ultra Moon	It spits a sticky thread to stop opponents in their tracks, and then it grabs them in its sharp, sturdy mandibles to take them down.
Generation VIII	
Sword	Its natural enemies, like Rookidee, may flee rather than risk getting caught in its large mandibles that can snap thick tree branches.
Shield	It uses its big jaws to dig nests into the forest floor, and it loves to feed on sweet tree sap.
Generation IX	
Scarlet	Grubbin normally live underground, but if they get unearthed by Hoothoot, they may be found gathered around electric Pokémon.
Violet	It spits sticky thread and winds them around branches, then swings nimbly from tree to tree in a pendulum-like motion.
Sleep	It uses its large mandibles to dig into the ground and build a nest. Perhaps the dirt it works up is fluffy and comfortable—it has been found sleeping while nestled in this dirt.
Pokopia	Grubbin normally live underground, but if they get unearthed by Hoothoot, they may be found gathered around electric Pokémon.

Sprites



Shiny

Origin

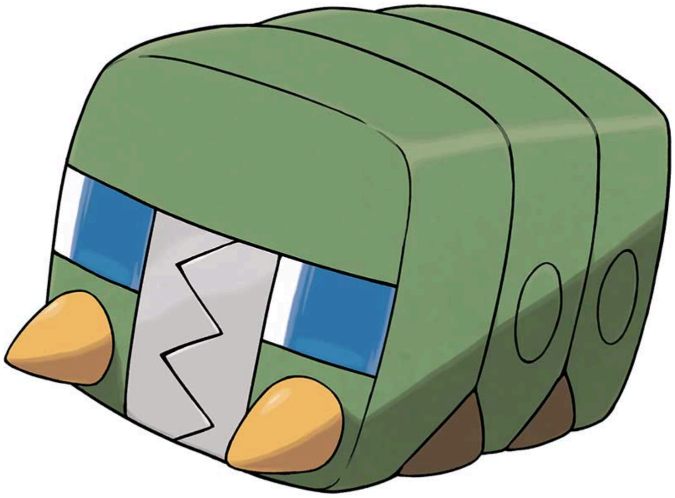
Grubbin appears to be based on a larval beetle, also known as a grub. It also bears resemblance to a common two-pronged electrical plug, which is further backed by the fact that it gains the Electric type upon evolving into Charjabug.

Name Origin

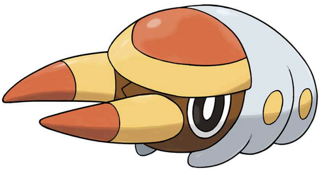
Grubbin may be a combination of *grub* and *grubbing* (to scavenge or dig). Given its resemblance to an electrical plug, it may also be a play on the phrase “plug in”.

Agojimushi may be a combination of 顎 *ago* (jaw) and 地虫 *jimushi* (grub).

Charjabug Battery Pokémon	デンヂムシ *Dendimushi*	**#0737**



Types Bug Electric	**Avg. Height** 1′08″ / 0.5 m	**Avg. Weight** 23.1 lbs. / 10.5 kg
Gender Ratio 50% male, 50% female	**Shape**	**Footprint** —



Grubbin

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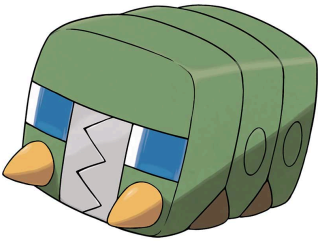

Charjabug

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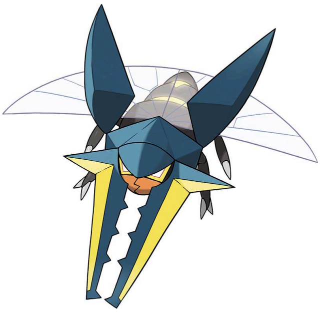
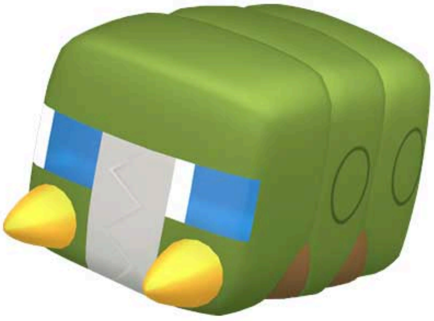


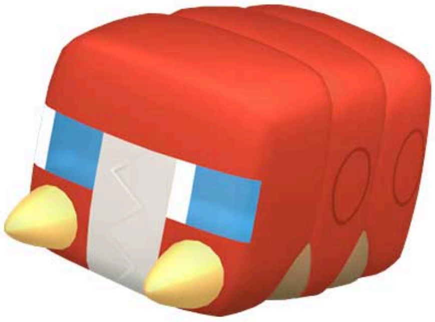
Vikavolt

Pokédex Entries

Generation VII	
Sun	Its body is capable of storing electricity. On camping trips, people are grateful to have one around.
Moon	From the food it digests, it generates electricity, and it stores this energy in its electric sac.
Ultra Sun	It buries itself in fallen leaves and barely moves, munching away on humus. If you accidentally step on one, you'll get a shock.
Ultra Moon	Its stout shell provides excellent defense from attacks. It uses electricity on persistent opponents.
Generation VIII	
Sword	While its durable shell protects it from attacks, Charjabug strikes at enemies with jolts of electricity discharged from the tips of its jaws.
Shield	Its digestive processes convert the leaves it eats into electricity. An electric sac in its belly stores the electricity for later use.
Generation IX	
Scarlet	Protected by a sturdy shell, Charjabug eats large quantities of fresh and decomposing leaf litter in order to evolve.
Violet	As it digests fallen leaves, it generates and stores electricity, which it can discharge from the tips of its jaws.
Sleep	This Pokémon generates electric energy as it digests fallen leaves. If you see a Charjabug releasing electricity as it sleeps, it may be in the middle of digesting its meal.
Pokopia	From the food it digests, it generates electricity, and it stores this energy in its electric sac.

Sprites





Shiny

Origin

Charjabug appears to be based on a cocooned bug and a battery. It may also be based on the denkimushi, a caterpillar in Japan that, when touched, can give a sting that is said to feel like an electric shock. In addition, it bears a resemblance to subway cars, which are typically powered by electricity and reflect its habit of living underground. It may be also based on a two-pronged electrical plug or nine-volt battery. Its original Evolution method of levelling up in a special magnetic field might come from various insects such as termites (which also have mandibles), which use geomagnetism to navigate their nests and orient their construction.

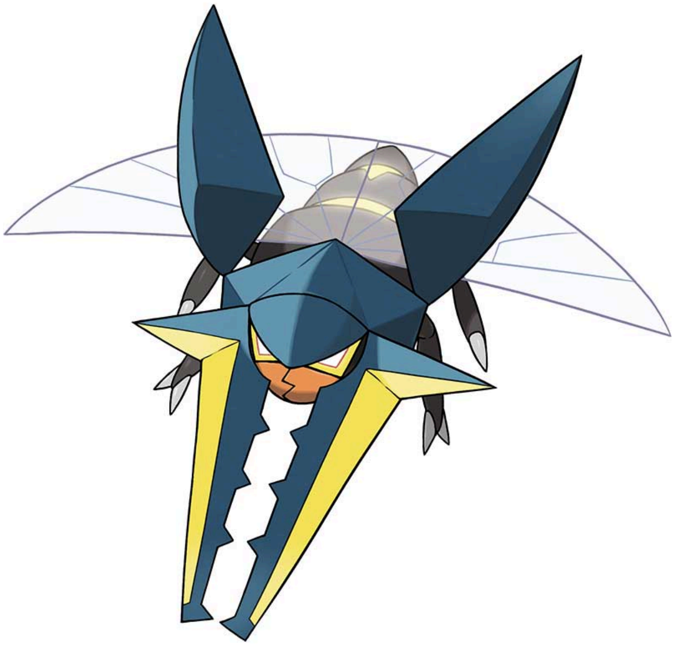
Based on its cry, Charjabug may also be inspired by an accordion.

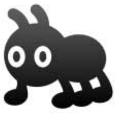
Name Origin

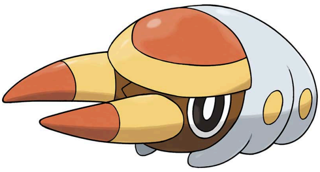
Charjabug may be a combination of *charge* (as in to charge a battery) or *charger* and *bug*.

Dendimushi may be a combination of 電池 *denchi* (battery) and 地虫 *jimushi* (grub).

Vikavolt Stag Beetle Pokémon	クワガノン *Kuwagannon*	**#0738**



Types	**Avg. Height**	**Avg. Weight**
Bug Electric	4′11″ / 1.5 m	99.2 lbs. / 45.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Grubbin

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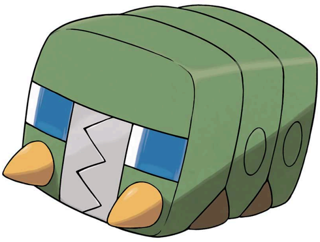


Charjabug

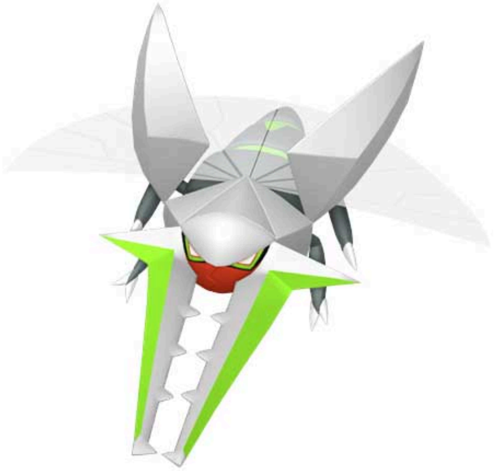
→

Vikavolt

Pokédex Entries

Generation VII	
Sun	It zips around, on sharp lookout for an opening. It concentrates electrical energy within its large jaws and uses it to zap its enemies.
Moon	It produces electricity via an electrical organ in its abdomen. It overwhelms bird Pokémon with shocking beams of electrical energy.
Ultra Sun	It has an organ that generates electricity in its abdomen. It concentrates energy in its strong jaws and fires off powerful jolts of electricity.
Ultra Moon	Vikavolt flusters opponents with acrobatic flying maneuvers. This creates an opening for it to deliver an electric beam attack.
Generation VIII	
Sword	It builds up electricity in its abdomen, focuses it through its jaws, and then fires the electricity off in concentrated beams.
Shield	If it carries a Charjabug to use as a spare battery, a flying Vikavolt can rapidly fire high-powered beams of electricity.
Generation IX	
Scarlet	Displaying exceptional mobility, it weaves between trees and shoots down bird Pokémon with its electromagnetic beams.
Violet	When carrying a Charjabug, Vikavolt can receive electricity from it and then rapidly fire powerful electromagnetic beams from its large jaws.
Sleep	It flies dexterously, displaying exceptional mobility, even as it sleeps. After intense battles where it used up too much electricity, it will prepare for its next fight by sleeping upside-down and generating electricity in its abdomen.
Pokopia	Displaying exceptional mobility, it weaves between trees and shoots down bird Pokémon with its electromagnetic beams.

Sprites



Shiny

Origin

Vikavolt appears to be based on a stag beetle and a railgun. Its straight, scissor-like mandibles resemble those of *Lucanus hayashii* and some *Cyclommatus* species of beetles. Its original Evolution method of leveling up in a special magnetic field might come from various insects such as termites (which also have mandibles), which use geomagnetism to navigate their nests and orient their construction.

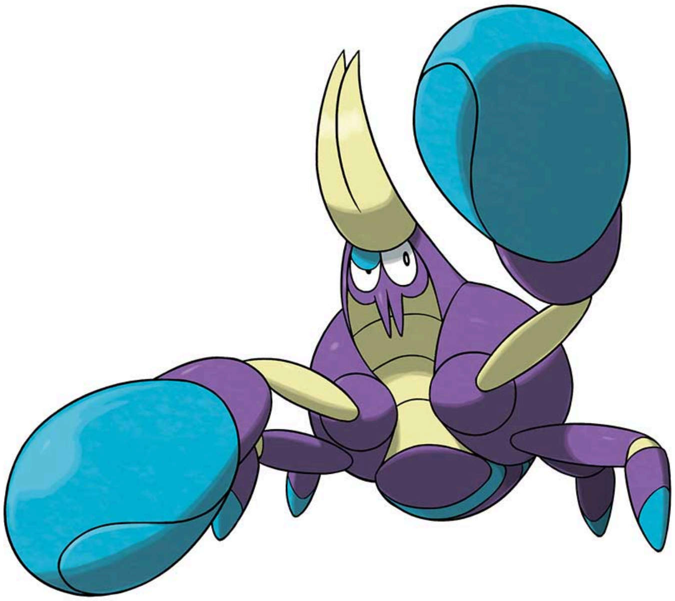
Crabrawler

Boxing Pokémon

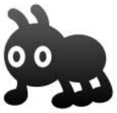
マケンカニ

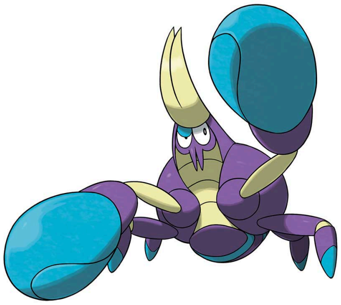
Makenkani

#0739



Types	Avg. Height	Avg. Weight
Fighting	2′00″ / 0.6 m	15.4 lbs. / 7.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Crabrawler

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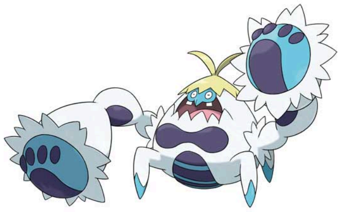
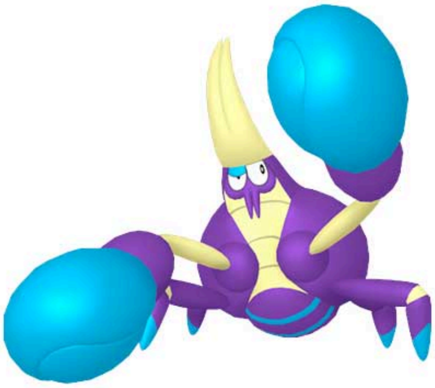


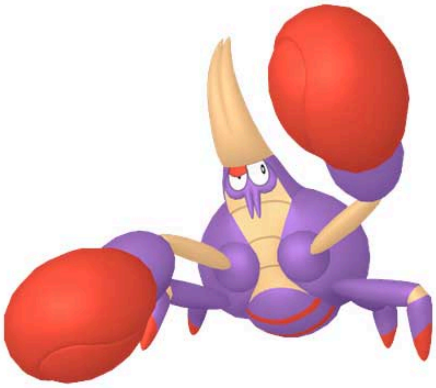
Crabominable

Pokédex Entries

Generation VII	
Sun	While guarding its weak points with its pincers, it looks for an opening and unleashes punches. When it loses, it foams at the mouth and faints.
Moon	It punches so much, its pincers often come off from overuse, but they grow back quickly. What little meat they contain is rich and delicious.
Ultra Sun	Its hard pincers are well suited to both offense and defense. Fights between two Crabrawler are like boxing matches.
Ultra Moon	Crabrawler has been known to mistake Exeggutor for a coconut tree and climb it. The enraged Exeggutor shakes it off and stomps it.
Generation VIII	
New Snap	When Crabrawler fights, it attacks and defends just like a boxer. Sometimes it mistakes Exeggutor for a normal tree on the beach and punches it by accident.
Generation IX	
Scarlet	This Pokémon punches trees and eats the berries that drop down, training itself and getting food at the same time.
Violet	If it loses its pincers, they’ll quickly regrow. The pincers are popular ingredients in paella since their shells produce a tasty soup stock.
Legends: Z-A	Its hard pincers are well-suited to both offense and defense. Fights between two Crabrawler are like boxing matches.

Sprites





Shiny

Origin

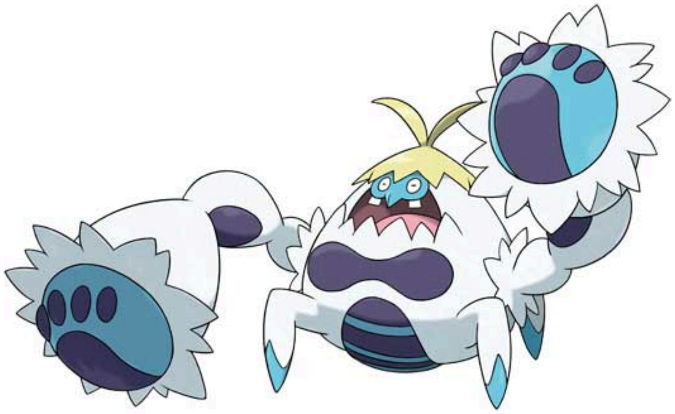
Crabrawler was known by the code name “Crab 1” during development. However, its pronounced tail tucked under a long body more closely resembles Anomuran crustaceans, which are not true crabs. Specifically, it appears to be based on the coconut crab, a terrestrial hermit crab that climbs trees. Some of Crabrawler’s attributes are also reminiscent of professional boxers, with its claws resembling boxing gloves and one eye appearing swollen. Its general design concept may be based on the boxing crab. The colors of Crabrawler’s claws in its normal and Shiny colorations might be a reference to the red corner and blue corner in boxing.

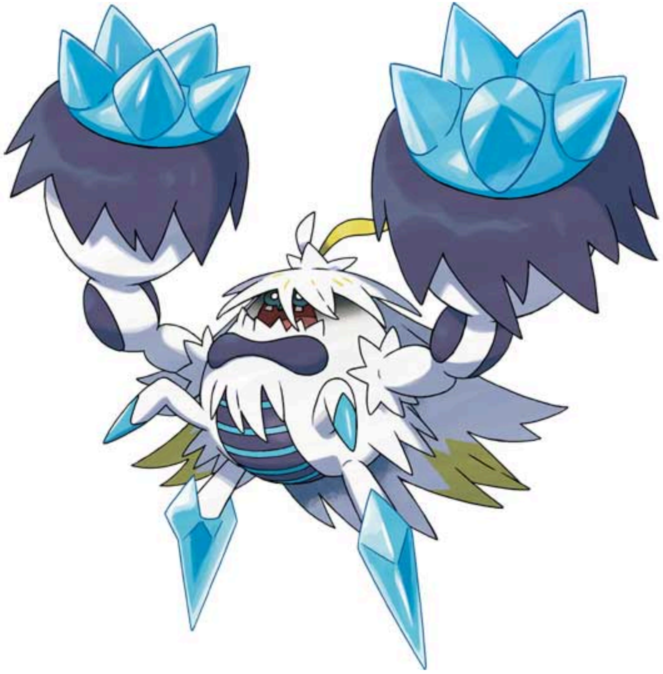
Name Origin

Crabrawler may be a combination of *crab* and *brawler*.

Makenkani may be a combination of 負けん気 *makenki* (hates to lose, competitive spirit), 喧嘩 *kenka* (fight), and 蟹 *kani* (crab).

Crabominable Woolly Crab Pokémon	ケケンカニ *Kekenkani*	**#0740**

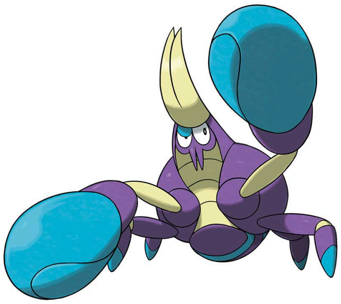




Mega Crabominable

Types	**Avg. Height**	**Avg. Weight**
Fighting Ice	5′07″ / 1.7 m Crabominable	396.8 lbs. / 180.0 kg Crabominable

	8′06″ / 2.6 m Mega Crabominable	557.3 lbs. / 252.8 kg Mega Crabominable
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Crabrawler

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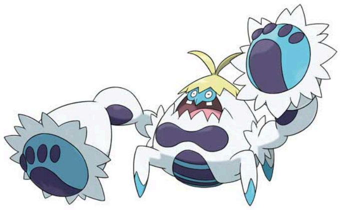


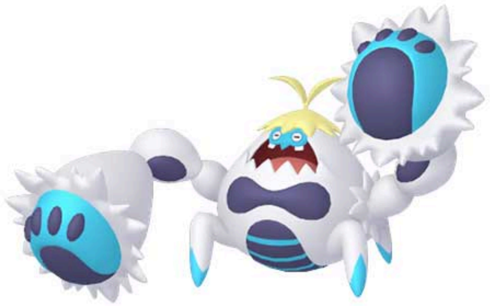
Crabominable

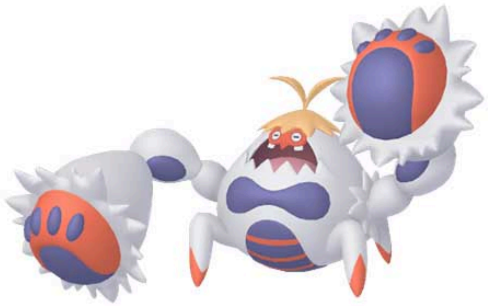
Pokédex Entries

Generation VII	
Sun	It aimed for the top but got lost and ended up on a snowy mountain. Being forced to endure the cold, this Pokémon evolved and grew fur.
Moon	It just throws punches indiscriminately. In times of desperation, it can lop off its own pincers and fire them like rockets.
Ultra Sun	It stores coldness in its pincers and pummels its foes. It can even smash thick walls of ice to bits.
Ultra Moon	Before it stops to think, it just starts pummeling. There are records of its turning back avalanches with a flurry of punches.
Generation VIII	
New Snap	Crabominable tends to punch whatever it sees without stopping to think. When it’s fired up in the heat of battle, it can unleash an unbelievable amount of power.

Generation IX	
Scarlet	The detached pincers of these Pokémon are delicious. Some Trainers bring Lechonk into the mountains just to search for them.
Violet	Though its punches are powerful, this Pokémon’s movements are sluggish. It blows icy bubbles from its mouth to immobilize its opponents.
Legends: Z-A	It punches things without pausing to think. There are even records of Crabominable forcing back an avalanche with a flurry of punches. **Mega Evolution:** It can pulverize reinforced concrete with a light swing of one of its fists, each of which is covered in a thick layer of ice.

Sprites





Shiny

Mega

Shiny Mega

Origin

Crabominable may be based on a horsehair crab. Additionally, some of its traits are reminiscent of coconut crabs, professional boxers, and the mythical yeti. The very nature of its design may be an allusion to yeti crabs.

Name Origin

Crabominable may be a combination of *crab* and *abominable snowman*.

Kekenkani may be a combination of 毛蟹 *kegani* (horsehair crab) and 喧嘩 *kenka* (fight).

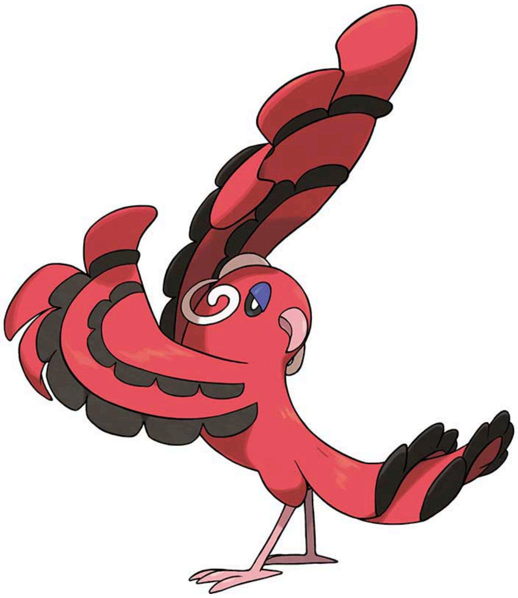
Oricorio

Dancing Pokémon

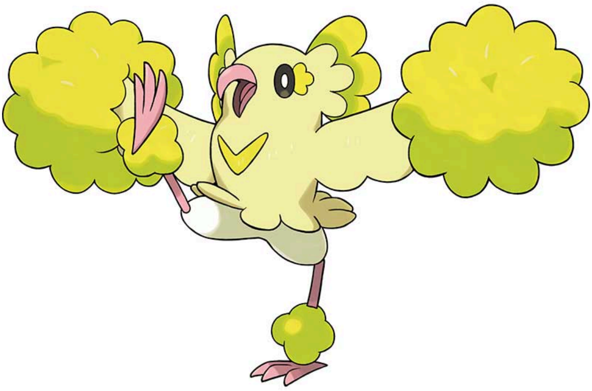
オドリドリ

Odoridori

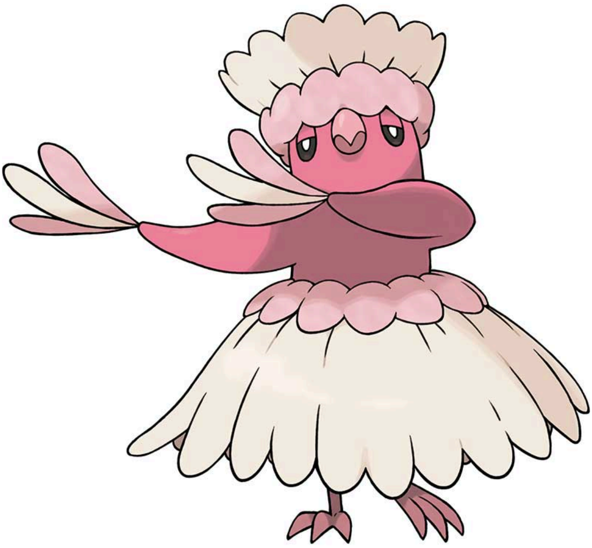
#0741



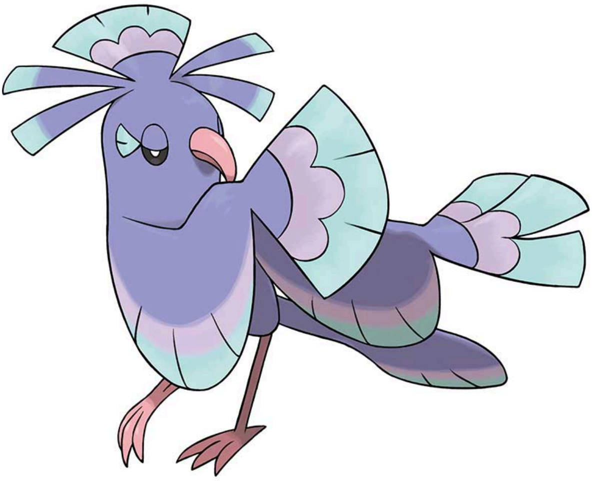
Baile Style



Pom-Pom Style



Pa’u Style



Sensu Style

Types	**Avg. Height**	**Avg. Weight**
Fire Flying Baile Style Electric Flying Pom-Pom Style Psychic Flying Pa’u Style Ghost Flying Sensu Style	2′00″ / 0.6 m	7.5 lbs. / 3.4 kg
Gender Ratio	**Shape**	**Footprint**
25% male, 75% female		—

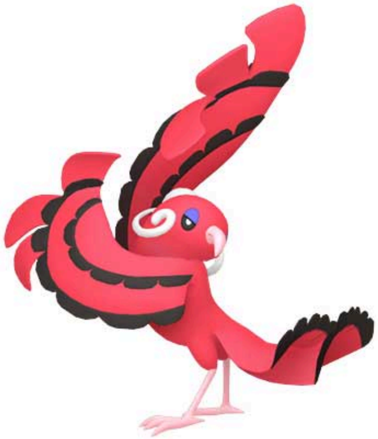
Pokédex Entries

Generation VII	
Sun	**Baile Style:** It beats its wings together to create fire. As it moves in the steps of its beautiful dance, it bathes opponents in intense flames. **Pom-Pom Style:** This Oricorio has sipped bright yellow nectar. Its bright, cheerful dance melts the hearts of its enemies. **Pa’u Style:** This Oricorio relaxes by swaying gently. This increases its psychic energy, which it then fires at its enemies. **Sensu Style:** This Oricorio has sipped purple nectar. Its elegant, attractive dance will send the minds and hearts of its enemies to another world.
Moon	**Baile Style:** This Oricorio has sipped red nectar. Its passionate dance moves cause its enemies to combust in both body and mind. **Pom-Pom Style:** It creates an electric charge by rubbing its feathers together. It dances over to its enemies and delivers shocking electrical punches. **Pa’u Style:** This Oricorio has sipped pink nectar.

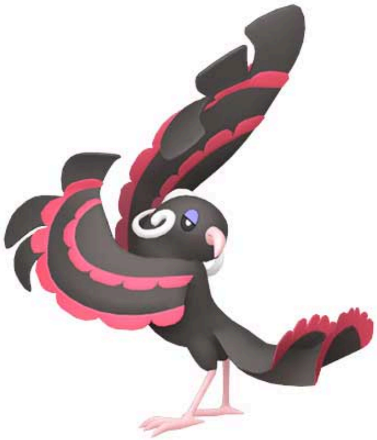
	Its enemies' hearts melt at the sight of its gently swaying hips. **Sensu Style:** It summons the dead with its dreamy dancing. From their malice, it draws power with which to curse its enemies.
Ultra Sun	**Baile Style:** It wins the hearts of its enemies with its passionate dancing and then uses the opening it creates to burn them up with blazing flames. **Pom-Pom Style:** It lifts its opponents' spirits with its cheerful dance moves. When they let their guard down, it electrocutes them with a jolt. **Pa'u Style:** It relaxes its opponents with its elegant dancing. When they let their guard down, it showers them with psychic energy. **Sensu Style:** It charms its opponents with its refined dancing. When they let their guard down, it places a curse on them that will bring on their demise.
Ultra Moon	**Baile Style:** This Oricorio has drunk red nectar. If its Trainer gives the wrong order, this passionate Pokémon becomes fiercely angry. **Pom-Pom Style:** This Oricorio has drunk bright yellow nectar. When it sees someone looking glum, it will try to cheer them up with a dance. **Pa'u Style:** This Oricorio has sipped pink nectar. It gets so caught up in its dancing that it sometimes doesn't hear its Trainer's orders. **Sensu Style:** This Oricorio has sipped purple nectar. Some dancers use its graceful, elegant dancing as inspiration.
Generation IX	
Scarlet	**Baile Style:** This Pokémon is incredibly popular, possibly because its passionate dancing is a great match with the temperament of Paldean people. **Pom-Pom Style:** This form of Oricorio has sipped yellow nectar. It uses nimble steps to approach opponents, then knocks them out with electric

	punches. **Pa’u Style:** The airy dance of these Oricorio is popular as a means of maintaining good health, but the Oricorio themselves are hard to find in Paldea. **Sensu Style:** This form of Oricorio has sipped purple nectar. It uses ethereal dance steps to call forth the spirits of the dead.
Violet	**Baile Style:** This form of Oricorio has sipped red nectar. It whips up blazing flames as it moves to the steps of its passionate dance. **Pom-Pom Style:** The energetic, cheerful dance of these Oricorio is popular with children, but the Oricorio themselves are hard to find in Paldea. **Pa’u Style:** This form of Oricorio has sipped pink nectar. It elevates its mind with the gentle steps of its dance, then unleashes its psychic energy. **Sensu Style:** The elegant, attractive dance of these Oricorio is popular with adults, but the Oricorio themselves are hard to find in Paldea.

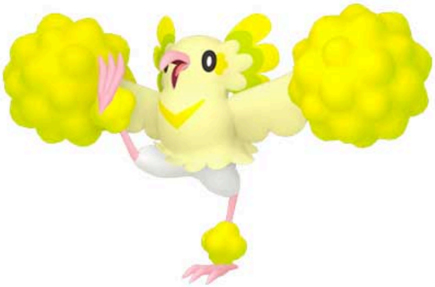
Sprites



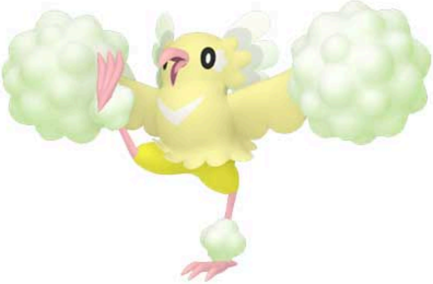
Baile Style



Shiny Baile Style



Pom-Pom Style



Shiny Pom-Pom Style

Pa’u Style

Shiny Pa’u Style

Sensu Style

Shiny Sensu Style

Origin

Oricorio may be inspired by Hawaiian honeycreepers, small passerine birds native to Hawaii. Oricorio's design especially seems to resemble the Iiwi, a species of Hawaiian honeycreeper. Hawaiian honeycreepers feed on the nectar of various plants, but each species favors a specific flower that its beak is adapted to. Its dancing may also derive from the mating dances of some birds.

Its dancing styles are inspired by different forms of dance: the Baile Style refers to flamenco (baile being a Spanish word for dance—this is supported by its prevalence over the other variants in Paldea and its dex entry), the Pom-Pom Style refers to cheerleading (its wings resembling pom-poms), the Pa'u Style refers to hula (pāʻū being a Hawaiian word for skirt, especially ones that may be used in hula), and the Sensu Style refers to Japanese dance (扇子 *sensu* being the Japanese word for a folding fan as they are used in such dances, which Oricorio's wings in this form resemble) while also bearing a notable resemblance to a geisha.

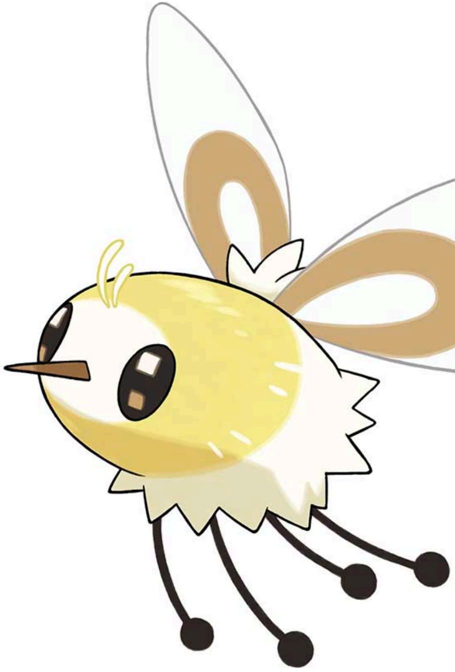
Oricorio may also be inspired by Darwin's finches, which have different beak shapes depending on which food sources are available on their home islands in the Galapagos.

Name Origin

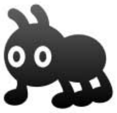
Oricorio may be a combination of *oriole* and *choreography*. It may also incorporate *oratorio*. Its repetitive nature may reference Oricorio's ability Dancer's ability to copy moves.

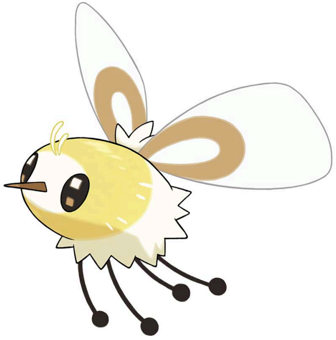
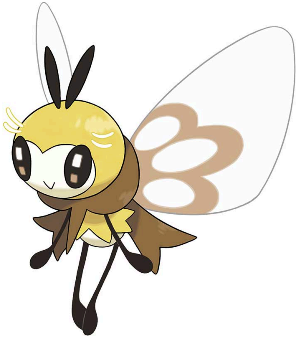
Odoridori may be a combination of 踊り *odori* (dance), 鳥 *tori* (bird), and 色とりどり *irotoridori* (varicolored).

Cutiefly Bee Fly Pokémon	アブリー *Abuly*	**#0742**



Types	**Avg. Height**	**Avg. Weight**
Bug Fairy	0′04″ / 0.1 m	0.4 lbs. / 0.2 kg

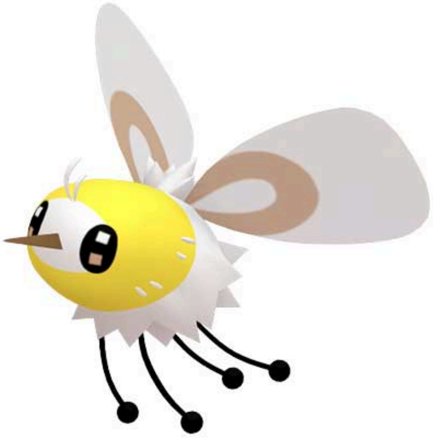
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

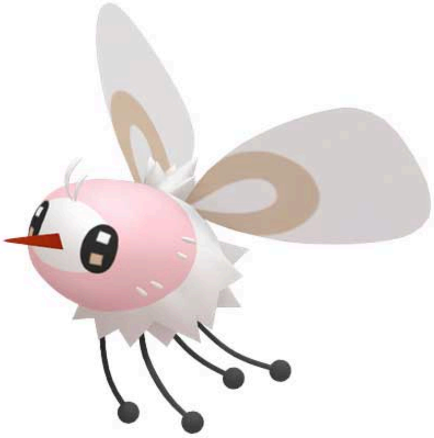
 **Cutiefly**	→	 Ribombee

Pokédex Entries

Generation VII	
Sun	It feeds on the nectar and pollen of flowers. Because it's able to sense auras, it can identify which flowers are about to bloom.
Moon	Myriads of Cutiefly flutter above the heads of people who have auras resembling those of flowers.
Ultra Sun	Nectar and pollen are its favorite fare. In fields of flowers, it gets into skirmishes with Butterfree over food.
Ultra Moon	Cutiefly can pick up the auras of living things. It skillfully reads those auras to predict its foes' movements and make fools of them.
Generation VIII	
Sword	Nectar and pollen are its favorite fare. You can find Cutiefly hovering around Gossifleur, trying to get some of Gossifleur's pollen.
Shield	An opponent's aura can tell Cutiefly what that opponent's next move will be. Then Cutiefly can glide around the attack and strike back.
New Snap	You can often see Cutiefly around the flower beds at the research camp. They just love the flowers here. I've heard that they can tell which flowers are about to bloom by reading their auras.
Generation IX	
Scarlet	When it senses the auras of people or Pokémon who are having fun, it will draw close and give them a painful poke with its long proboscis.
Violet	Cutiefly sucks up pollen and nectar with its long proboscis. It stores any pollen it doesn't finish eating in its fur.
Sleep	It feeds on the nectar and pollen of flowers, and uses its power to feel auras to identify which are about to bloom. If you look thoroughly through a field of flowers, you might find one asleep midway through its search for nectar.

Sprites





Shiny

Origin

Cutiefly appears to be based on the bee fly, specifically the species *Anastoechus nitidulus*. It may also be inspired by the fairyfly or a fairy.

Name Origin

Cutiefly may be a combination of *cutie* and *fly* (including bee fly, fairyfly, butterfly, etc.), and a play on the phrase “cutie pie”.

Abuly may be a combination of 吊虻 *tsuriabu* (bee fly), *lovely*, and フェアリー *fairy*.

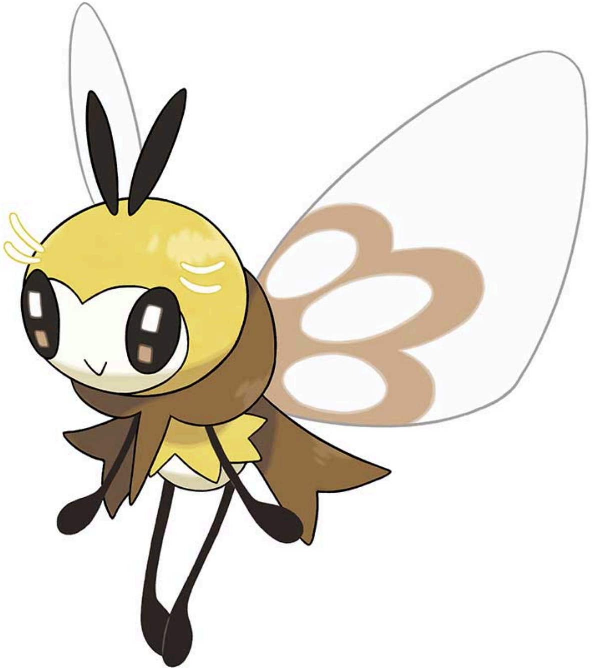
Ribombee

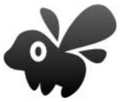
Bee Fly Pokémon

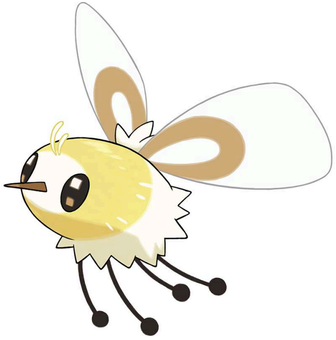
アブリボン

Aburibbon

#0743



Types	**Avg. Height**	**Avg. Weight**
Bug Fairy	0′08″ / 0.2 m	1.1 lbs. / 0.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Cutiefly

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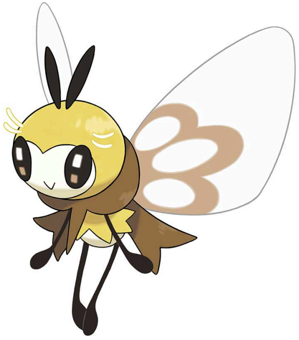
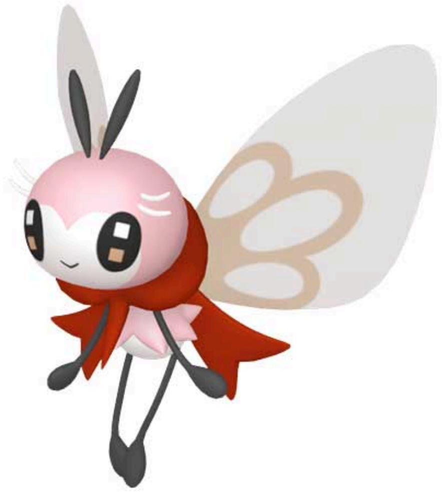


Ribombee

Pokédex Entries

Generation VII	
Sun	It rolls up pollen into puffs. It makes many different varieties, some used as food and others used in battle.
Moon	Some of Ribombee's pollen puffs are highly nutritious. They are sometimes sold as supplements.
Ultra Sun	Rain makes pollen damp, so Ribombee hates rain. When it sees ominous clouds, it finds a hollow in a tree, where it waits stock-still.
Ultra Moon	It can predict the weather from moisture levels and wind direction. Ribombee only reveals itself when there are a few clear days in a row.
Generation VIII	
Sword	It makes pollen puffs from pollen and nectar. The puffs' effects depend on the type of ingredients and how much of each one is used.
Shield	Ribombee absolutely hate getting wet or rained on. In the cloudy Galar region, they are very seldom seen.
Generation IX	
Scarlet	Ribombee can sense when people or Pokémon are feeling down, and it will cheer them up with handmade pollen puffs.
Violet	Pollen puffs created by skilled Ribombee can relieve fatigue, making the puffs a popular commodity.
Sleep	The pollen puffs made from pollen and nectar have different effects depending on the type and amount of ingredients used. On very rare occasions, it sleeps holding a pollen puff preciously—perhaps it's a gift for someone.

Sprites



Shiny

Origin

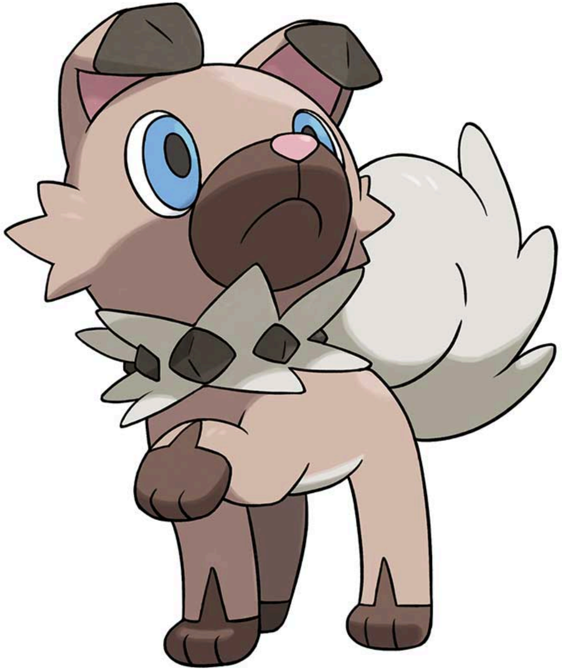
Ribombee appears to be based on a bee fly. It may also be based on fairies and sprites. Its “pollen puffs” may draw inspiration from fairy dust, a magical dust thought to be used by fairies. Its brown fur appears to be a scarf.

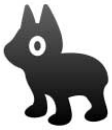
Name Origin

Ribombee may be a combination of *ribbon*, *Bombyliidae* (family of bee flies), and *bee*. It may also involve *rimbombante* (Spanish word for flamboyant) or *bombinate* (to buzz; hum).

Aburibbon may be a combination of 吊虻 *tsuriabu* (bee fly) and *ribbon*.

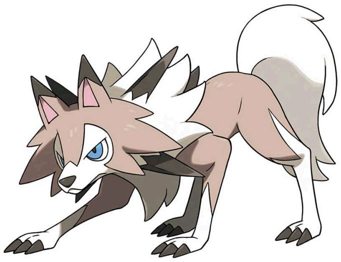
Rockruff Puppy Pokémon	イワンコ *Iwanko*	**#0744**



Types	**Avg. Height**	**Avg. Weight**
Rock	1′08″ / 0.5 m	20.3 lbs. / 9.2 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Rockruff

→



Lycanroc

Midday Form

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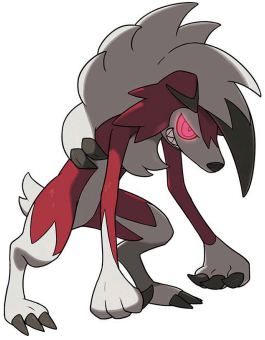

Lycanroc
Midnight Form

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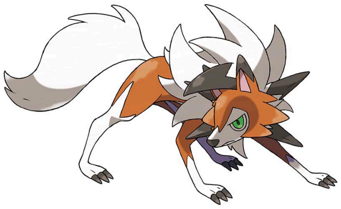


Lycanroc
Dusk Form

Pokédex Entries

Generation VII	
Sun	It’s considered to be a good Pokémon for beginners because of its friendliness, but its disposition grows rougher as it grows up.
Moon	This Pokémon has lived with people since times long ago. It can sense when its Trainer is in the dumps and will stick close by its Trainer’s side.
Ultra Sun	As they develop, their disposition grows more violent and aggressive. Many Trainers find them too much to handle and abandon them.
Ultra Moon	When it rubs the rocks on its neck against you, that’s proof of its love for you. However, the rocks are sharp, so the gesture is quite painful.

Generation VIII	
Sword	This Pokémon can bond very strongly with its Trainer, but it also has a habit of biting. Raising a Rockruff for a long time can be challenging.
Shield	This Pokémon intimidates opponents by striking the ground with the rocks on its neck. The moment an opponent flinches, Rockruff attacks.
New Snap	Rockruff is really good at making friends, which we saw when it was playing happily with some other Pokémon. But it’s also brave enough to protect its friends if something were to threaten them.
Generation IX	
Scarlet	This Pokémon is very friendly when it’s young. Its disposition becomes vicious once it matures, but it never forgets the kindness of its master.
Violet	This Pokémon travels in a pack with others until it grows up. When its mood turns sour, it starts striking the ground with the rocks on its neck.

Sprites

Shiny

Origin

Rockruff appears to be based on the spitz breed of dogs. It may also be based on the Japanese wolf, which is often associated with rocks and mountains. The fur with rocks around its neck may be based on a wolf collar. Given its introduction in Alola, it may also be based on the now extinct Hawaiian Poi Dog and the tradition of infants in a certain part of Hawaii that would be given a Hawaiian Poi puppy at birth. If they died before the dog did, the dog would be killed and buried with them, or in the case of the child outliving the dog, the dog's teeth would be made into a necklace for the human to wear. This appears to correspond with Rockruff's bone necklace-like collar and its earthly typing.

Name Origin

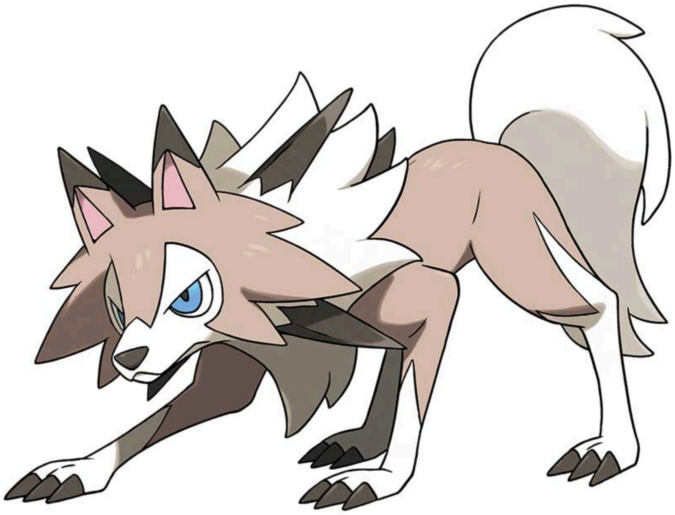
Rockruff may be a combination of *rock*, *ruff* (onomatopoetic word for barking, or the fur around its neck), *ruffle* (referring to its collar’s shape) and *rough*.

Iwanko may be a combination of 岩 *iwa* (rock), ワン *wan* (onomatopoetic word for barking), わんこ *wanko* (doggy), and 子 *ko* (young animal).

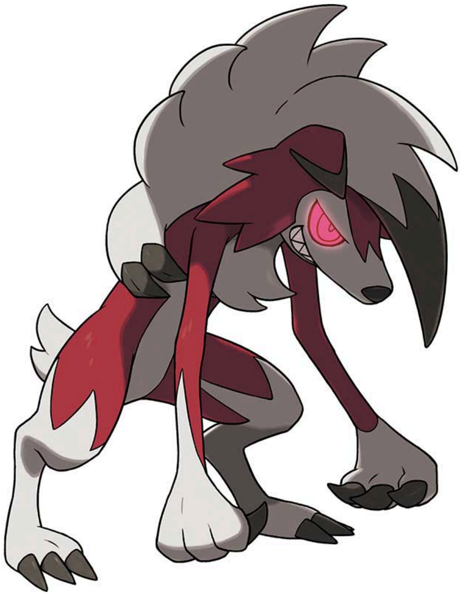
Lycanroc
Wolf Pokémon

ルガルガン
Lugarugan

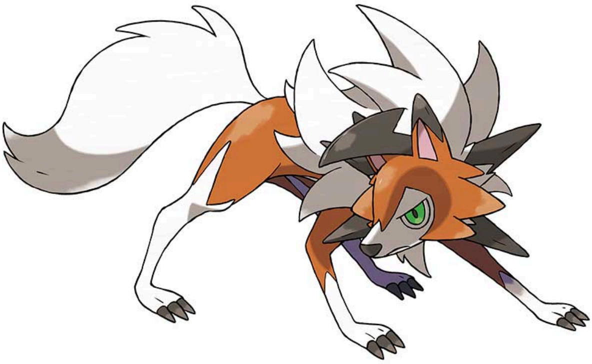
#0745



Midday Form

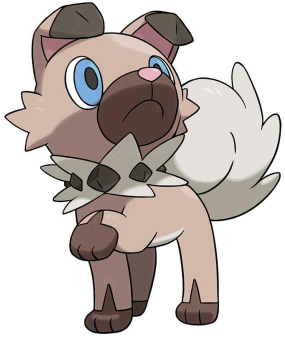


Midnight Form



Dusk Form

Types	Avg. Height	Avg. Weight
Rock	2′07″ / 0.8 m Midday Form 3′07″ / 1.1 m Midnight Form 2′07″ / 0.8 m Dusk Form	55.1 lbs. / 25.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Rockruff

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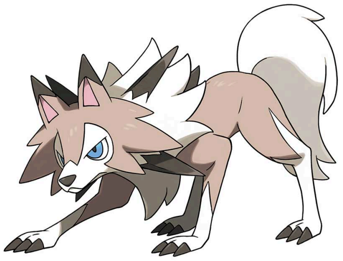

Lycanroc

Midday Form

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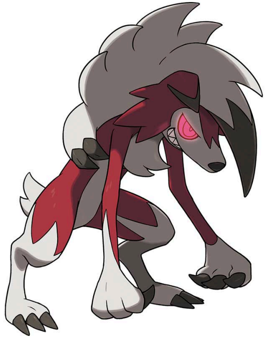

Lycanroc

Midnight Form

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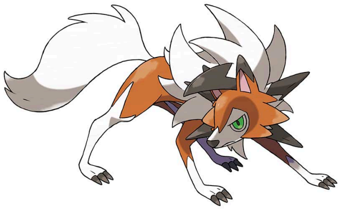


Lycanroc

Dusk Form

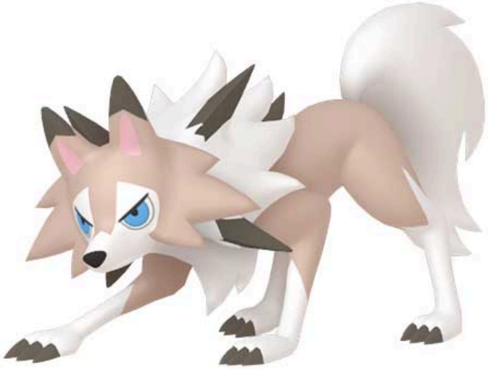
Pokédex Entries

Generation VII	
Sun	**Midday Form:** Its quick movements confuse its enemies. Well equipped with claws and fangs, it also uses the sharp rocks in its mane as weapons. **Midnight Form:** The more intimidating the opponent it faces, the more this Pokémon's blood boils. It will attack with no regard for its own safety.
Moon	**Midday Form:** When properly raised from a young age, it will become a trustworthy partner that will absolutely never betray its Trainer. **Midnight Form:** It goads its enemies into attacking, withstands the hits, and in return, delivers a headbutt, crushing their bones with its rocky mane.
Ultra Sun	**Midday Form:** The sharp rocks in its mane can cut like knives. Lycanroc wears its prey down by degrees before finishing them off. **Midnight Form:** It has no problem ignoring orders it doesn't like. It doesn't seem to mind getting hurt at all—as long as it can finish off its opponent. **Dusk Form:** Bathed in the setting sun of evening, Lycanroc has undergone a special kind of

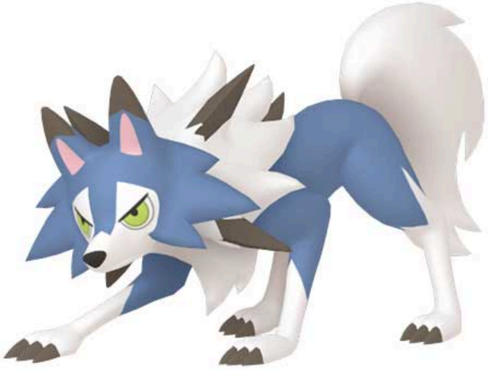
	evolution. An intense fighting spirit underlies its calmness.
Ultra Moon	**Midday Form:** The rocks in its mane are sharper than a knife. Fragments that break off are treasured as good luck charms. **Midnight Form:** They live alone without forming packs. They will only listen to orders from Trainers who can draw out their true power. **Dusk Form:** This strange form is the result of its evolving at dusk. It's very rare in Alola.
Generation VIII	
Sword	**Midday Form:** This Lycanroc is calm and cautious. The rocks jutting from its mane are razor sharp. **Midnight Form:** This form of Lycanroc is reckless. It charges headlong at its opponents, attacking without any care about what injuries it might receive. **Dusk Form:** This form of Lycanroc is normally calm and quiet. Once a battle begins, however, this Pokémon displays a ferocious fighting spirit.
Shield	**Midday Form:** With swift movements, this Pokémon gradually backs its prey into a corner. Lycanroc's fangs are always aimed toward opponents' weak spots. **Midnight Form:** It's invigorated by powerful opponents—the stronger the better. A full-force headbutt from one of these Lycanroc can shatter giant boulders. **Dusk Form:** These Pokémon have both calm and ferocious qualities. Their temperamental nature makes them a difficult species to raise.
New Snap	**Midday Form:** This loyal Pokémon always does what it can for those it holds dear. It uses its rocky mane and claws to protect Rockruff in its care. **Midnight Form:** This proud, solitary Pokémon almost never eats anything that it didn't catch itself.

	It’s always hungry for a battle, though—even against terribly strong opponents.
Generation IX	
Scarlet	**Midday Form:** Lycanroc attacks its prey with its sharp claws and fangs. It loyally obeys the instructions of a Trainer it trusts. **Midnight Form:** This Pokémon uses its rocky mane to slash any who approach. It will even disobey its Trainer if it dislikes the orders it was given. **Dusk Form:** Normally this Pokémon doesn’t even bark, but once it enters battle, it will relentlessly drive the opponent into a corner.
Violet	**Midday Form:** It has a calm and collected demeanor. It swiftly closes in on its prey, then slices them with the rocks in its mane. **Midnight Form:** This Lycanroc has an extremely vicious temperament. It will happily sustain injuries for the sake of taking down its opponent. **Dusk Form:** These Pokémon have both calm and ferocious qualities. It’s said that this form of Lycanroc is the most troublesome to raise.

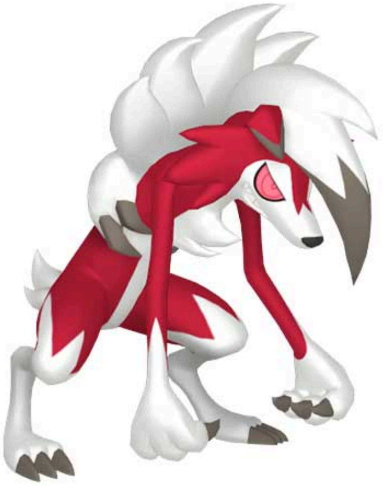
Sprites



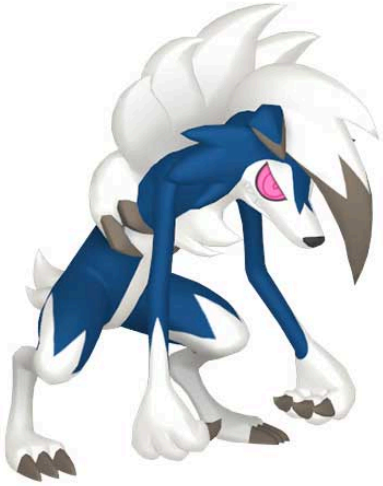
Midday Form



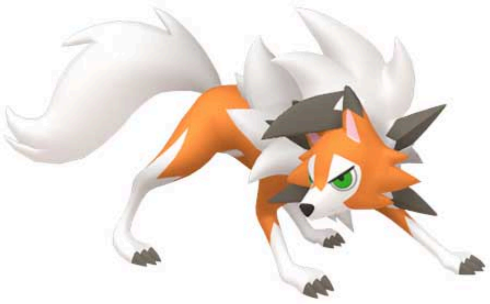
Shiny Midday Form



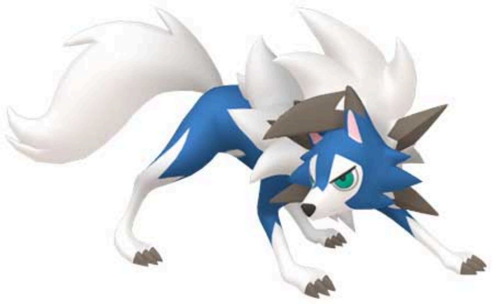
Midnight Form



Shiny Midnight Form



Dusk Form



Shiny Dusk Form

Origin

Overall, Lycanroc shares traits with the extinct Japanese and Hokkaido wolves in particular. Its Rock typing seems to be a reference to the link between wolves (also called as 山犬 *yamainu*, lit. mountain dog) and mountains in Japan.

Lycanroc's Midday and Dusk Forms appear to be based on a wolf, while its Midnight Form appears to be based on a werewolf. The duality between Midday and Midnight Forms may be a reference to the okuri-inu, a mountain wolf creature that could take either a protective approach, similar to Midday Form's behavior; or an aggressive one much like Midnight Form's.

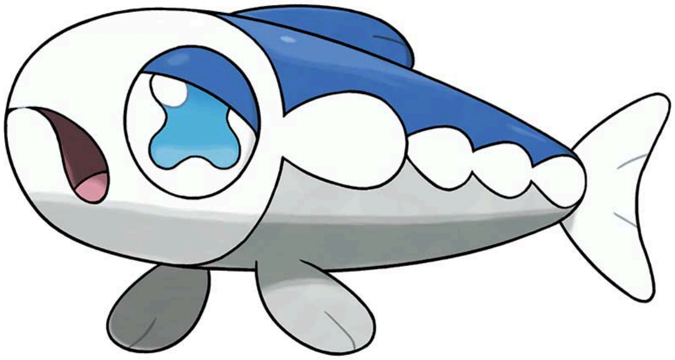
The coloration of Dusk Form Lycanroc appears to be based on sunrises and sunsets. Its orange fur resembles the sky during these times, and its green eyes are possibly inspired by the rare optical phenomenon known as the green flash, a brief flash of green light that can sometimes be seen above the sun. This is supported by Dusk Form Lycanroc’s method of Evolution, and Ash’s Lycanroc evolving during a sunset in which a green flash is visible in *Pokémon the Series: Sun & Moon*.

Name Origin

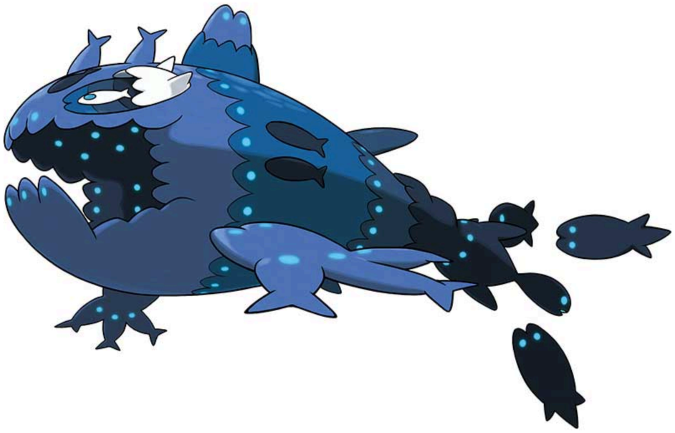
Lycanroc may be a combination of *lycanthrope* and *rock*.

Lugarugan may be a combination of *loup-garou* (French for “werewolf”) or *rougarou* (legendary creature in Cajun and Creole folklore associated wih the werewolf), ガルル *garuru* (onomatopoeia for a dog’s growling), and 岩 *gan* (rock).

Wishiwashi Small Fry Pokémon	ヨワシ *Yowashi*	**#0746**



Solo Form



School Form

Types	Avg. Height	Avg. Weight
Water	0′08″ / 0.2 m Solo Form 26′11″ / 8.2 m School Form	0.7 lbs. / 0.3 kg Solo Form 173.3 lbs. / 78.6 kg School Form

Gender Ratio	Shape	Footprint
50% male, 50% female	🐟	—

Pokédex Entries

Generation VII	
Sun	**Solo Form:** When it’s in trouble, its eyes moisten and begin to shine. The shining light attracts its comrades, and they stand together against their enemies. **School Form:** Weak Wishiwashi school together to concentrate their power. Their united force makes them the demon of the sea, feared near and far.
Moon	**Solo Form:** It’s awfully weak and notably tasty, so everyone is always out to get it. As it happens, anyone trying to bully it receives a painful lesson. **School Form:** At their appearance, even Gyarados will flee. When they team up to use Water Gun, its power exceeds that of Hydro Pump.
Ultra Sun	**Solo Form:** They’re weak, so they move in schools. However, they can also often be seen all alone, having strayed from the school. **School Form:** Wishiwashi assemble in this formation to face off against strong foes. It boasts a strength that earned it the name “demon of the sea.”

Ultra Moon	**Solo Form:** When it's in a jam, its shining eyes attract others of its kind. The light from its eyes is visible almost 25 miles away. **School Form:** Called "demon of the sea" by some, when Wishiwashi are injured in battle and their numbers dwindle, they become a regular school.
Generation VIII	
Sword	**Solo Form:** Individually, they're incredibly weak. It's by gathering up into schools that they're able to confront opponents. **School Form:** On their own, they're very weak. But when Wishiwashi pool their power together in a school, they become a demon of the sea.
Shield	**Solo Form:** When it senses danger, its eyes tear up. The sparkle of its tears signals other Wishiwashi to gather. **School Form:** When facing tough opponents, they get into formation. But if they get wounded in battle, they'll scatter and become solitary again.
New Snap	**Solo Form:** We found this Illumina Pokémon deep in the sea, where even Captain Vince never traveled. Wishiwashi usually only school together when they're threatened—maybe they're different in the Maricopia Islands. **School Form:** These Illumina Wishiwashi have grouped together into their School Form. As soon as they gathered, we picked up an Illumina energy reading that was absolutely enormous.

Sprites

Solo Form

Shiny Solo Form

School Form

Shiny School Form

Origin

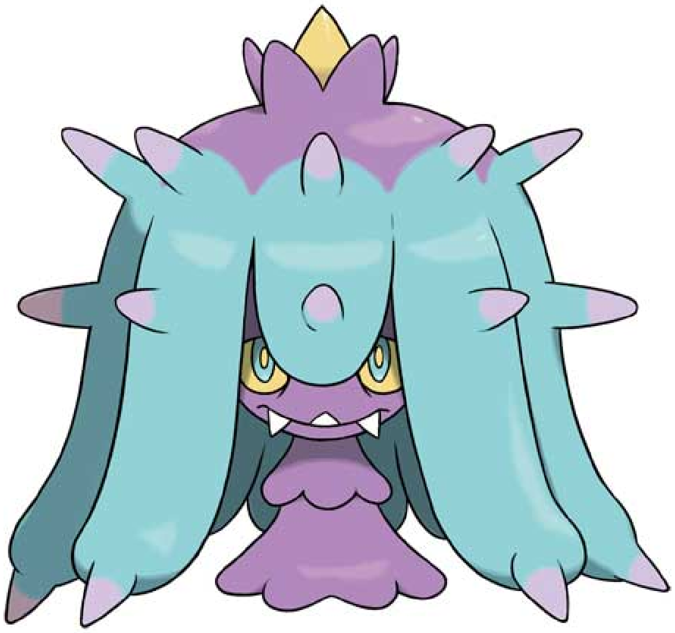
Wishiwashi’s Solo Form bears a resemblance to Pacific sardines. Its eyes’ ability to light up may be derived from flashlight fish. Its bioluminescence, great abundance, and overall shape may also reference the lanternfish. Its School Form bears some resemblance to a submarine and the extinct Dunkleosteus.

Name Origin

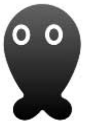
Wishiwashi may be a combination of *wishy-washy*, describing the weak state of its Solo Form; *wash*, in reference to its Water type; and 鰯 *iwashi* (Japanese for sardine).

Yowashi may be a combination of 弱し *yowashi* (weak; the classical Japanese form of 弱い *yowai*) or 弱々しい *yowayowashii* (frail) and 鰯 *iwashi* (sardine).

Mareanie Brutal Star Pokémon	ヒドイデ *Hidoide*	**#0747**



Types	**Avg. Height**	**Avg. Weight**
Poison Water	1′04″ / 0.4 m	17.6 lbs. / 8.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Mareanie

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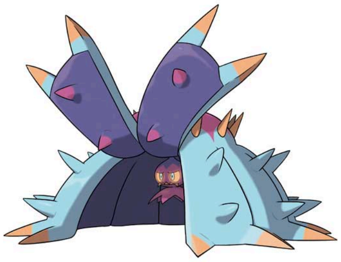


Toxapex

Pokédex Entries

Generation VII	
Sun	It plunges the poison spike on its head into its prey. When the prey has weakened, Mareanie deals the finishing blow with its 10 tentacles.
Moon	It's found crawling on beaches and seafloors. The coral that grows on Corsola's head is as good as a five-star banquet to this Pokémon.
Ultra Sun	They eat Corsola branches, so Mareanie are hated by craftsmen who work with Corsola branches that have naturally fallen off.
Ultra Moon	Aside from its head, its body parts regenerate quickly if they're cut off. After a good night's sleep, Mareanie is back to normal.
Generation VIII	
Sword	The first symptom of its sting is numbness. The next is an itching sensation so intense that it's impossible to resist the urge to claw at your skin.
Shield	Unlike their Alolan counterparts, the Mareanie of the Galar region have not yet figured out that the branches of Corsola are delicious.
New Snap	Mareanie live together in groups, and each one has 10 tentacles and a poison spike on its head. You may spot Mareanie chasing Corsola now and then—they love the taste of Corsola branches.
Generation IX	
Scarlet	This Pokémon wanders the seaside looking for food. It often gets electric shocks from broken Pincurchin spines that it tries to eat.
Violet	It has excellent regenerative capabilities. Legs that a Mareanie has lost have a very bitter, astringent flavor—they're not suitable as food.

Sprites

Shiny

Origin

Mareanie appears to be based on a crown-of-thorns starfish, a venomous starfish that preys on coral polyps (similar to how Mareanie preys on Corsola). The pointy top of its head appears to be based on a crown. The lighter colors of its Shiny variant, in comparison to its normal colors, may reference how juvenile crown-of-thorns starfish have brightly-colored bodies that darken as they age.

Name Origin

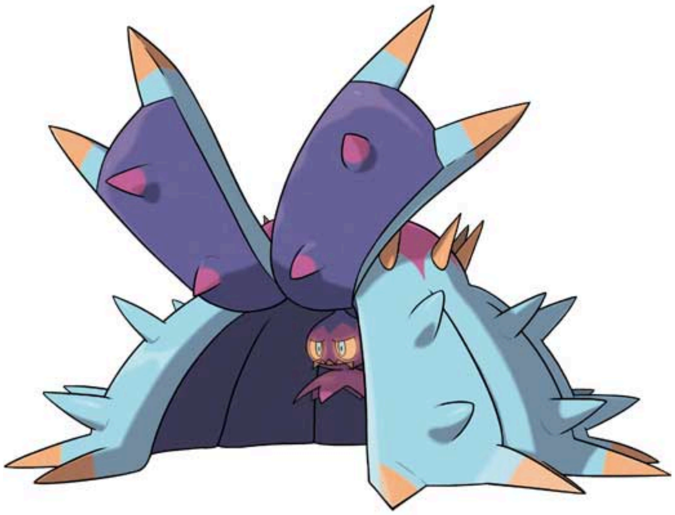
Mareanie may be a combination of *marine* and *meanie*.

Hidoide may be a combination of 酷い *hidoi* (cruel) and 海星 *hitode* (sea star).

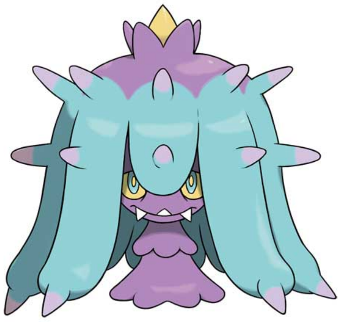
Toxapex
Brutal Star Pokémon

ドヒドイデ
Dohidoide

#0748



Types	**Avg. Height**	**Avg. Weight**
Poison Water	2′04″ / 0.7 m	32.0 lbs. / 14.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	🐙	—



Mareanie

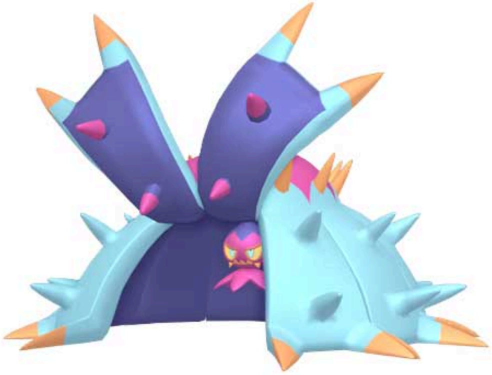
→

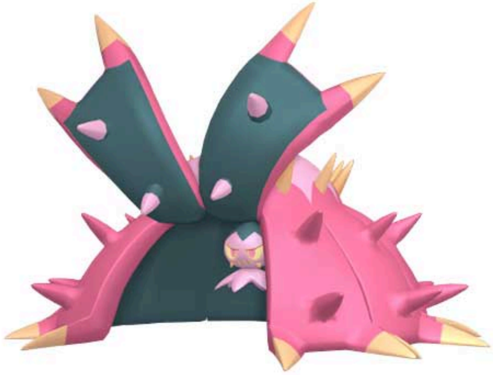
Toxapex

Pokédex Entries

Generation VII	
Sun	Toxapex crawls along the ocean floor on its 12 legs. It leaves a trail of Corsola bits scattered in its wake.
Moon	Those attacked by Toxapex's poison will suffer intense pain for three days and three nights. Post-recovery, there will be some aftereffects.
Ultra Sun	To attack, this Pokémon sends toxic spikes flying at its enemies. Ones that come close get mown down by the claws on its feet.
Ultra Moon	With its 12 legs, it creates a dome to shelter within. The flow of the tides doesn't affect Toxapex in there, so it's very comfortable.
Generation VIII	
Sword	To survive in the cold waters of Galar, this Pokémon forms a dome with its legs, enclosing its body so it can capture its own body heat.
Shield	Within the poison sac in its body is a poison so toxic that Pokémon as large as Wailord will still be suffering three days after it first takes effect.
Generation IX	
Scarlet	This Pokémon lives within a dome made by its own legs. Toxapex monitors its surroundings by sensing the flow of the tide through its spikes.
Violet	Toxapex gets into fierce battles with Bruxish over areas where warm ocean currents flow, but the odds are always against it.

Sprites





Shiny

Origin

Toxapex may be based on a crown-of-thorns starfish, an invasive and venomous echinoderm that has dismantled numerous reef ecosystems by preying on reef coral polyps (similar to how Toxapex preys on Corsola). Its body shape may reference Colobocentrotus atratus, helmet-shaped sea urchins which are abundant on the shores of Hawaii. The pointy top of its head appears to be based on a crown.

Name Origin

Toxapex may be a combination of *toxic* and *apex* (as in “apex predator”).

Dohidoide may be a combination of ど酷い *dohidoi* (very cruel) and 海星 *hitode* (sea star).

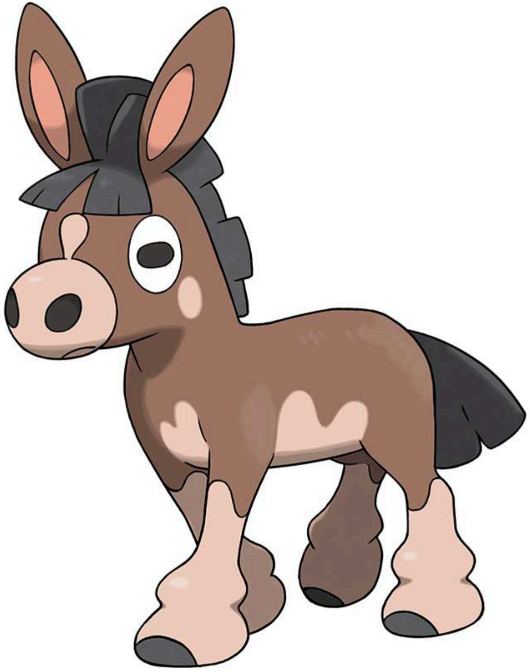
Mudbray

Donkey Pokémon

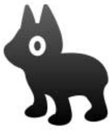
ドロバンコ

Dorobanko

#0749



Types	**Avg. Height**	**Avg. Weight**
Ground	3′03″ / 1.0 m	242.5 lbs. / 110.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Mudbray

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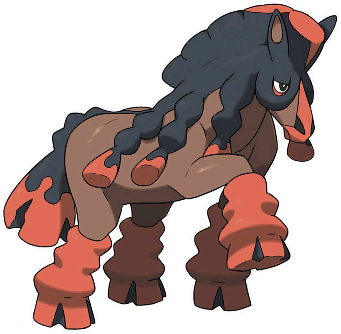
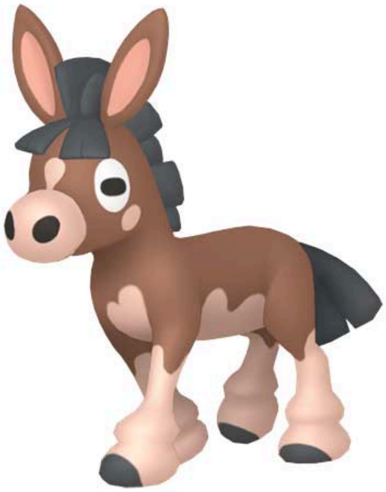


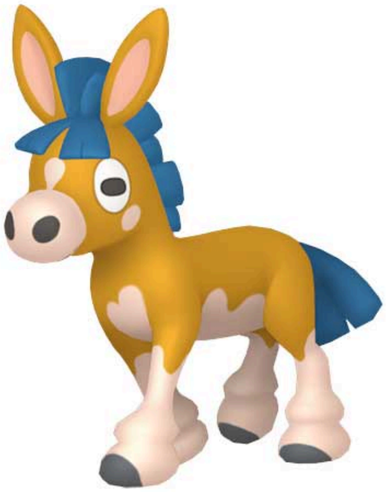
Mudsdale

Pokédex Entries

Generation VII	
Sun	The mud stuck to Mudbray's hooves enhances its grip and its powerful running gait.
Moon	It has a stubborn, individualistic disposition. Eating dirt, making mud, and playing in the mire all form part of its daily routine.
Ultra Sun	It loves playing in the mud. If it isn't showered with mud on a daily basis, it gets stressed out and stops listening to its Trainer.
Ultra Moon	Possessing mighty power, Mudbray can be loaded with 50 times its own body weight and will be totally fine.
Generation VIII	
Sword	Loads weighing up to 50 times as much as its own body weight pose no issue for this Pokémon. It's skilled at making use of mud.
Shield	It eats dirt to create mud and smears this mud all over its feet, giving them the grip needed to walk on rough terrain without slipping.
Generation IX	
Scarlet	This Pokémon covers itself in mud that it has regurgitated. The mud won't dry out even if it's exposed to the sun for a long time.
Violet	Though a slow walker, Mudbray is plenty strong. Its pace doesn't change even when it's loaded with 50 times its own body weight.

Sprites





Shiny

Origin

Mudbray seems to be based on a donkey.

Name Origin

Mudbray may be a combination of *mud* and *bray* (cry of a donkey).

Dorobanko may be a combination of 泥 *doro* (mud), 驢馬 *roba* (donkey), 輓馬 *banba* (draft horse), and 子 *ko* (young animal).

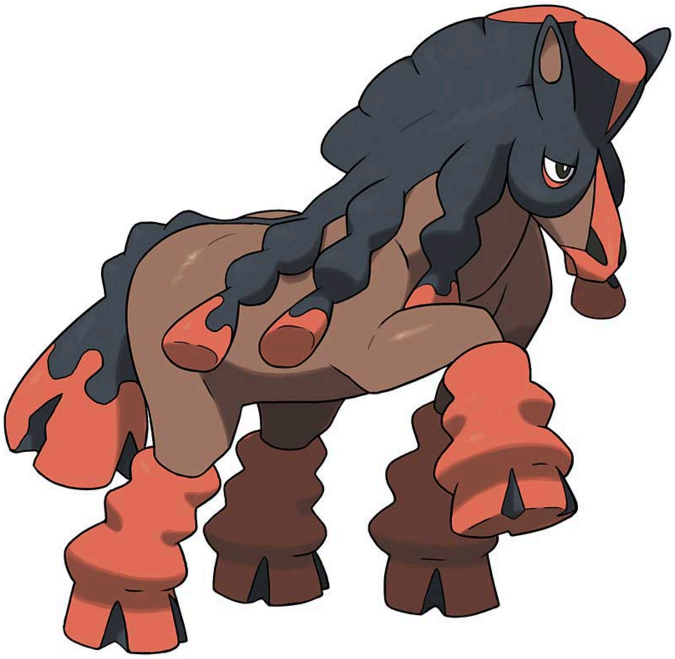
Mudsdale

Draft Horse Pokémon

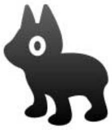
バンバドロ

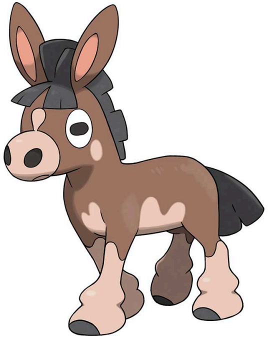
Banbadoro

#0750



Types	Avg. Height	Avg. Weight
Ground	8′02″ / 2.5 m	2028.3 lbs. / 920.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Mudbray

→

Mudsdale

Pokédex Entries

Generation VII	
Sun	It spits a mud that provides resistance to both wind and rain, so the walls of old houses were often coated with it.
Moon	Its heavy, mud-covered kicks are its best means of attack, and it can reduce large trucks to scrap without breaking a sweat.
Ultra Sun	It remains calm and unmoving no matter the situation. It mixes dirt with the saliva in its mouth to make a special kind of mud.
Ultra Moon	It can trudge mountain roads without rest for three days and three nights, all the while dragging a 10-ton load.
Generation VIII	
Sword	Mud that hardens around a Mudsdale’s legs sets harder than stone. It’s so hard that it allows this Pokémon to scrap a truck with a single kick.
Shield	Mudsdale has so much stamina that it could carry over 10 tons across the Galar region without rest or sleep.
Generation IX	
Scarlet	This Pokémon has been treasured not just for its physical labor but also because it produces high-quality mud used for making pottery.
Violet	Its legs are fortified with mud and harder than stone, and they can reduce a large truck to scrap with one kick.

Sprites

Shiny

Poké Ride (Gallop)

Origin

Mudsdale resembles draft horses such as the Clydesdale, known for the feathering on their legs. Its hair appears to be based on dreadlocks hairstyle.

Name Origin

Mudsdale may be a combination of *mud* and *Clydesdale*.

Banbadoro may be a combination of 輓馬 *banba* (draft horse) and 泥 *doro* (mud).

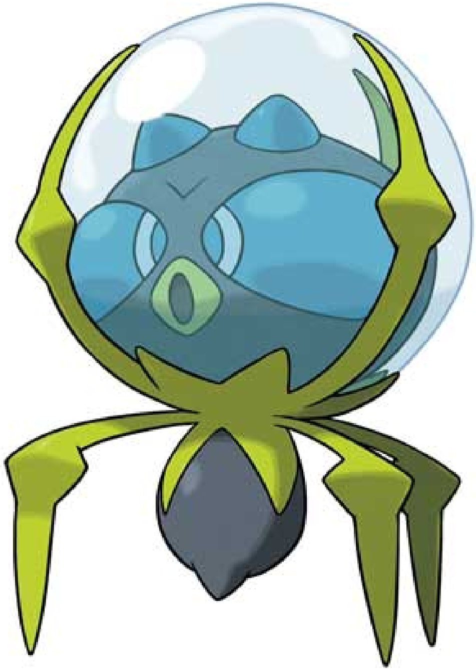
Dewpider

Water Bubble Pokémon

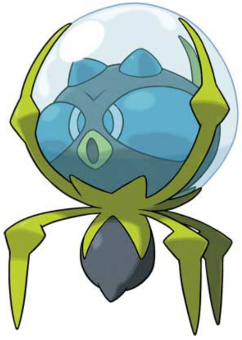
シズクモ

Shizukumo

#0751



Types	**Avg. Height**	**Avg. Weight**
Water Bug	1′00″ / 0.3 m	8.8 lbs. / 4.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Dewpider

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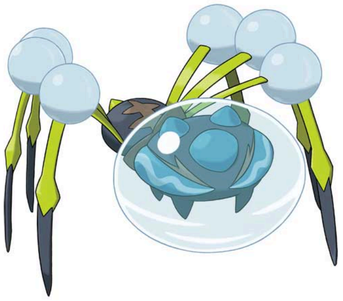


Araquanid

Pokédex Entries

Generation VII	
Sun	It crawls onto the land in search of food. Its water bubble allows it to breathe and protects its soft head.
Moon	When it comes across enemies or potential prey, this Pokémon smashes its water-bubble-covered head into them.
Ultra Sun	When two Dewpider meet, they display their water bubbles to each other. Then the one with the smaller bubble gets out of the other’s way.
Ultra Moon	It can only breathe oxygen that has dissolved in water, so it wears a water bubble on its head when it walks around on land.
Generation VIII	
Sword	It forms a water bubble at the rear of its body and then covers its head with it. Meeting another Dewpider means comparing water-bubble sizes.
Shield	Dewpider normally lives underwater. When it comes onto land in search of food, it takes water with it in the form of a bubble on its head.
Generation IX	
Scarlet	Dewpider uses sticky threads to create the water bubble that covers its head, so the bubble very rarely bursts.
Violet	It supports the water bubble that envelops its head with three of its legs. Sometimes it secretly swaps which legs are holding up the bubble.

Sprites

Shiny

Origin

Dewpider may be based on the diving bell spider, a spider that lives primarily underwater, gathering air into a bubble around its abdomen to breathe and provide an air supply to its nest. Dewpider's biology reverses this, being only able to breathe in water and using a water bubble to live on land. The way Dewpider holds its water bubble on its head makes it resemble a diving helmet. Its shape may also be based on a bacteriophage.

Name Origin

Dewpider may be a combination of *dew* and *spider*, or refer to dewdrop spiders.

Shizukumo may be a combination of 滴 *shizuku* (drop, of water or other liquids), 蜘蛛 *kumo* (spider), and 水蜘蛛 *mizugumo* (diving bell spider).

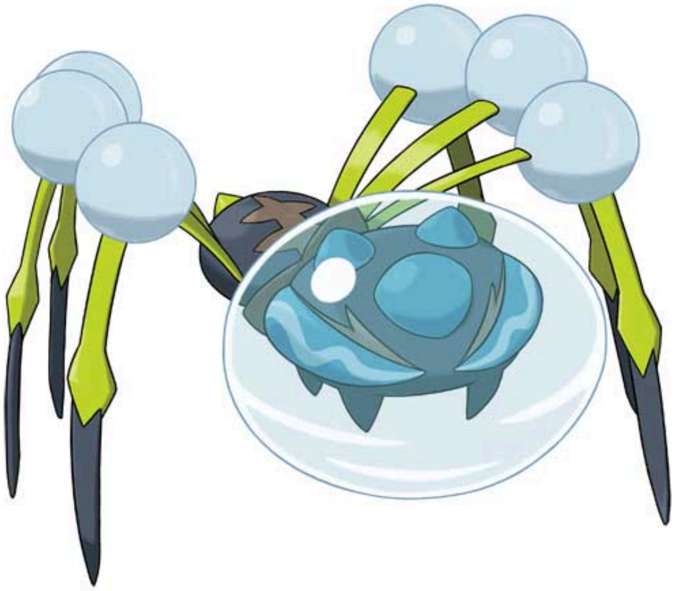
Araquanid

Water Bubble Pokémon

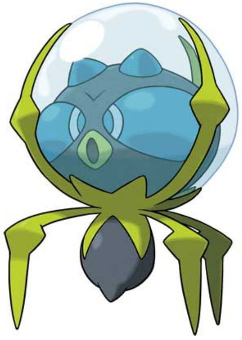
オニシズクモ

Onishizukumo

#0752



Types	Avg. Height	Avg. Weight
Water Bug	5′11″ / 1.8 m	180.8 lbs. / 82.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Dewpider

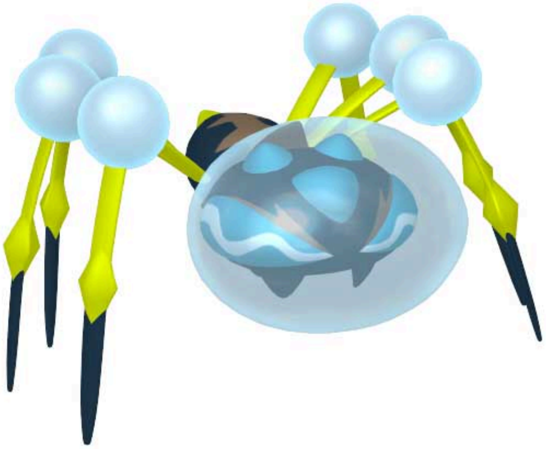
→

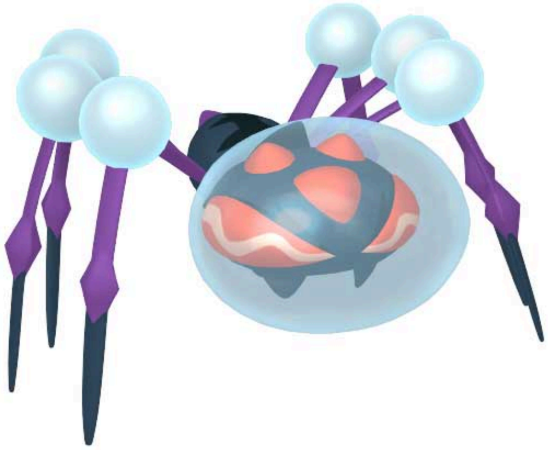
Araquanid

Pokédex Entries

Generation VII	
Sun	It delivers headbutts with the water bubble on its head. Small Pokémon get sucked into the bubble, where they drown.
Moon	Despite what its appearance suggests, it cares for others. If it finds vulnerable, weak Pokémon, it protectively brings them into its water bubble.
Ultra Sun	It usually passes its time in the water. When its belly is full, it stores its subdued prey in the water bubble on its head.
Ultra Moon	It has a habit of storing things it values in its water bubble. If its Trainer doesn't watch out, Araquanid will try to put them in its bubble!
Generation VIII	
Sword	It launches water bubbles with its legs, drowning prey within the bubbles. This Pokémon can then take its time to savor its meal.
Shield	It acts as a caretaker for Dewpider, putting them inside its bubble and letting them eat any leftover food.
Generation IX	
Scarlet	A caring Pokémon, Araquanid carries Dewpider around inside its water bubble to protect them as it walks. It protects its food in its bubble too.
Violet	It launches sticky water bubbles. Foes who lose consciousness while trapped inside these bubbles will get torn apart by Araquanid's gnashing jaws.

Sprites





Shiny

Origin

Araquanid appears to be based on the diving bell spider, a species that gathers air into a bubble and uses it to breathe underwater. Araquanid, however, reverses this by instead utilizing a bubble of water to breathe above the surface. Given its long, skinny legs, Araquanid may also take some influence from one of many species of sea spiders, while the color resembles reeds. The growths on its head may be inspired by the Hawaiian happy-face spider.

Name Origin

Araquanid may be a combination of *arachnid* and *aqua*.

Onishizukumo may be a combination of 鬼蜘蛛 *onigumo* (*Araneus ventricosus*), 鬼 *oni* (demon), 滴 *shizuku* (drop, of water or other liquids), 水蜘蛛 *mizugumo* (diving bell spider), 蜘蛛 *kumo* (spider), and *Shizukumo* (Dewpider's Japanese name).

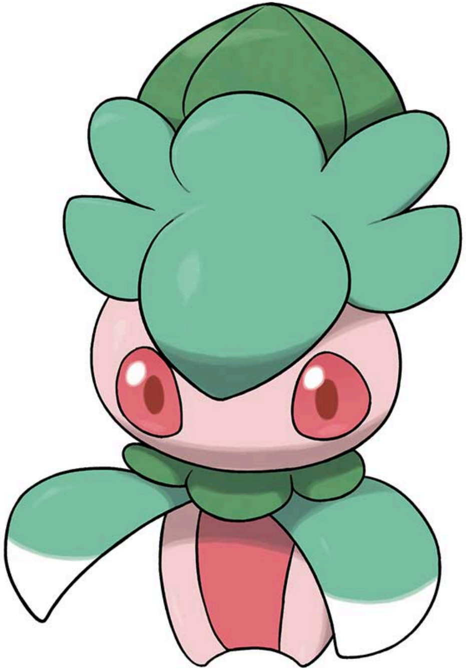
Fomantis

Sickle Grass Pokémon

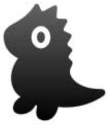
カリキリ

Karikiri

#0753



Types	Avg. Height	Avg. Weight
Grass	1′00″ / 0.3 m	3.3 lbs. / 1.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Fomantis

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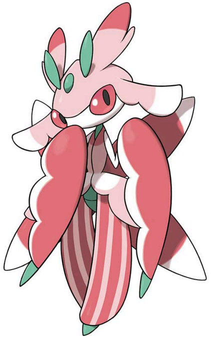


Lurantis

Pokédex Entries

Generation VII	
Sun	During the day, it sleeps and soaks up light. When night falls, it walks around looking for a safer place to sleep.
Moon	They give off a sweet and refreshing scent. Cutiefly often gather near the tall grass where Fomantis are hiding.
Ultra Sun	When the sun rises, Fomantis spreads its four leaves and bathes in the sunlight. The tip of its head has a pleasant aroma.
Ultra Moon	It loves the sunshine. When it basks in the sunlight regularly, it grows up with vivid coloration.
Generation VIII	
Sword	When bathed in sunlight, this Pokémon emits a pleasantly sweet scent, which causes bug Pokémon to gather around it.
Shield	During the day, Fomantis basks in sunlight and sleeps peacefully. It wakes and moves around at night.
Generation IX	
Scarlet	Fomantis hates having its naps interrupted. It fires off beams using energy it gathers by bathing in the sun.
Violet	Many Trainers give their Fomantis their own flowerpots so they can sunbathe in peace and quiet.

Sprites

Shiny

Origin

Fomantis may be based on the orchid flower along with the orchid mantis, reversing the mimetic relationship between those two organisms.

Name Origin

Fomantis may be a combination of *faux* (French for both *false* and *scythe*) and *mantis*.

Karikiri may be a combination of 仮 *kari* (pseudo-), 刈 *kari* (prune; trim), and 螳螂 *kamakiri* (praying mantis).

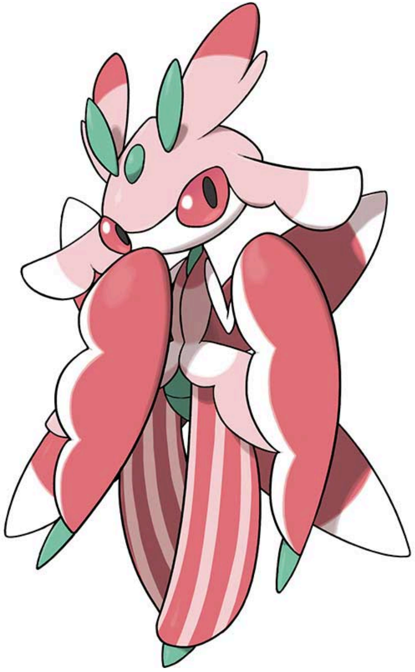
Lurantis

Bloom Sickle Pokémon

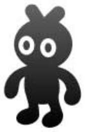
ラランテス

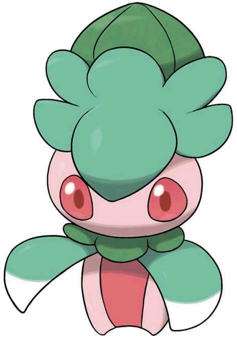
Lalantes

#0754



Types	**Avg. Height**	**Avg. Weight**
Grass	2′11″ / 0.9 m	40.8 lbs. / 18.5 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Fomantis

→

Lurantis

Pokédex Entries

Generation VII	
Sun	It requires a lot of effort to maintain Lurantis's vivid coloring, but some collectors enjoy this work and treat it as their hobby.
Moon	It fires beams from its sickle-shaped petals. These beams are powerful enough to cleave through thick metal plates.
Ultra Sun	For self-protection, it pretends to be a bug Pokémon. Both of its arms bear keen-edged petals.
Ultra Moon	As it slashes into its enemies, it looks like it's dancing. Its elegant appearance has led some to call it the most glamorous Grass Pokémon.
Generation VIII	
Sword	This Pokémon resembles a beautiful flower. A properly raised Lurantis will have gorgeous, brilliant colors.
Shield	The petals on this Pokémon's arms are thin and super sharp, and they can fire laser beams if Lurantis gathers light first.
Generation IX	
Scarlet	By masquerading as a bug Pokémon, it lowers the guard of actual bug Pokémon lured in by a scent of sweet flowers. Its sickles bring them down.
Violet	A lot of time and effort is required to maintain the vivid colors of its petals. This Pokémon puts its Trainer's attentiveness to the test.

Sprites

Shiny

Origin

Lurantis may be based on the orchid flower, along with the orchid mantis, reversing the mimetic relationship between those two organisms. Its appearance also resembles a kimono—specifically, the kind worn by Obon dancers.

Name Origin

Lurantis may be a combination of *lure*, *allure*, *fleur* (French for *flower*), and *mantis*.

Lalantes may be a combination of 蘭 *ran* (orchid) and a corruption of *mantis*.

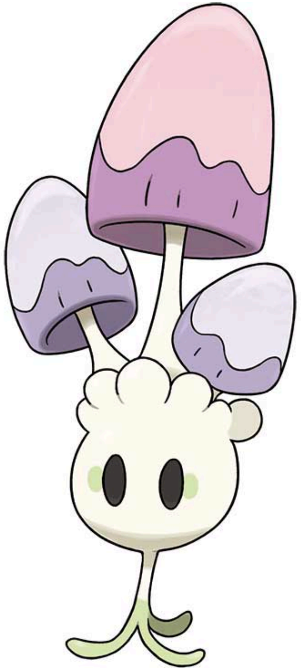
Morelull

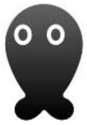
Illuminating Pokémon

ネマシュ

Nemasyu

#0755



Types	Avg. Height	Avg. Weight
Grass Fairy	0′08″ / 0.2 m	3.3 lbs. / 1.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Morelull

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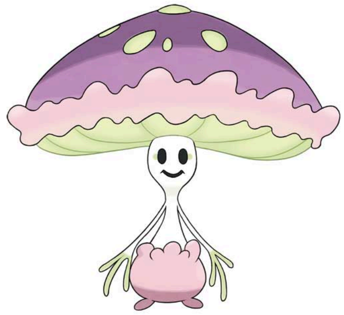
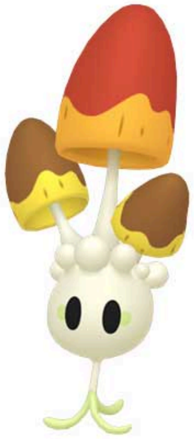


Shiinotic

Pokédex Entries

Generation VII	
Sun	It scatters spores that flicker and glow. Anyone seeing these lights falls into a deep slumber.
Moon	As it drowses the day away, it nourishes itself by sucking from tree roots. It wakens at the fall of night, wandering off in search of a new tree.
Ultra Sun	It scatters its shining spores around itself. Even though they're dangerous, nighttime tours of forests where Morelull live are popular.
Ultra Moon	It likes damp dark places. When night falls, the spores filling the caps of its mushrooms glow.
Generation VIII	
Sword	Pokémon living in the forest eat the delicious caps on Morelull's head. The caps regrow overnight.
Shield	Morelull live in forests that stay dark even during the day. They scatter flickering spores that put enemies to sleep.
New Snap	Morelull stays hidden and sleeps during the day, but at night it becomes more active. Its spores can make you feel very drowsy.

Sprites



Shiny

Origin

Morelull may be based on bioluminescent mushrooms such as those of the genus *Mycena*, although its name suggests inspiration from the genus *Morchella*. Its Fairy type may be due to fairy rings, or it may possibly be a reference to fairy fire.

Given that some of the foreign names of its Evolution include the word “lamp”, and that Morelull shine lights and put people to sleep, it may also be based on a nightlight. The connection between fungi and lights may be a pun on the homophonous Japanese words 発酵 *hakkō* (fermentation) and 発光 *hakkō* (luminescence)—Morelull and Shiinotic’s Japanese category is はっこうポケモン *Hakkō Pokémon*.

Name Origin

Morelull may be a combination of *morel* and *lull*.

Nemasyu may be a combination of 寝 *ne* (sleep) and *mushroom*. It could also come from 寝ます *nemasu* (I’m going to sleep), with the *su* ending particle being corrupted into *shu* to indicate drowsiness.

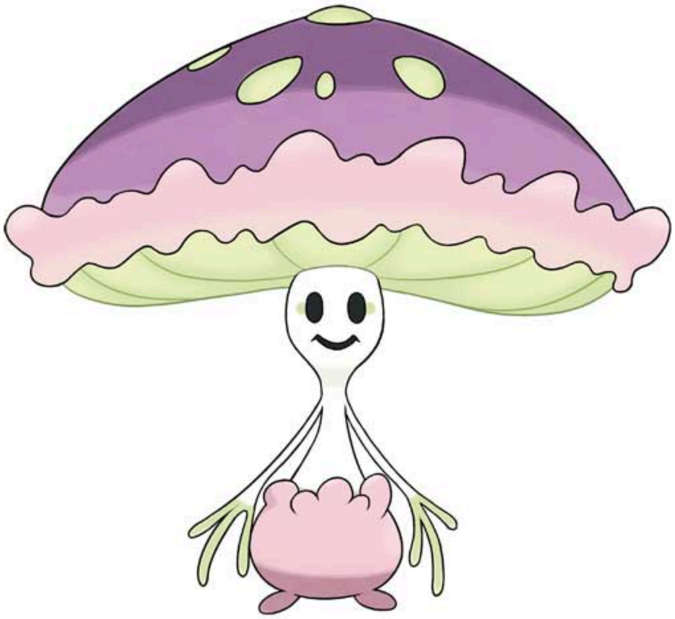
Shiinotic

Illuminating Pokémon

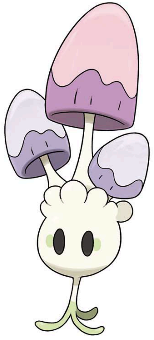
マシェード

Mashade

#0756



Types Grass Fairy	**Avg. Height** 3′03″ / 1.0 m	**Avg. Weight** 25.4 lbs. / 11.5 kg
Gender Ratio 50% male, 50% female	**Shape**	**Footprint** —



Morelull

→

Shiinotic

Pokédex Entries

Generation VII	
Sun	Forests where Shiinotic live are treacherous to enter at night. People confused by its strange lights can never find their way home again.
Moon	It emits flickering spores that cause drowsiness. When its prey succumb to sleep, this Pokémon feeds on them by sucking in their energy.
Ultra Sun	It puts its prey to sleep and siphons off their vitality through the tip of its arms. If one of its kind is weakened, it helps by sending it vitality.
Ultra Moon	When it starts fighting for territory with Parasect, the entire area gets completely coated in spores.
Generation VIII	
Sword	Its flickering spores lure in prey and put them to sleep. Once this Pokémon has its prey snoozing, it drains their vitality with its fingertips.
Shield	If you see a light deep in a forest at night, don’t go near. Shiinotic will make you fall fast asleep.

Sprites

Shiny

Origin

Shiinotic may be based on bioluminescent mushrooms such as those of the genus *Mycena*. It also features a volval sac and wide-brimmed warty cap, which are trademarks of the *Amanita* family. Its Fairy type may be due to the fact that both families are known to grow in fairy rings, or it may possibly be a reference to fairy fire. From its name, Shiinotic may have some aspects of the shiitake mushroom as well.

Due to its emphasis on shining light, and some of its foreign names including it, Shiinotic may also intentionally resemble a lamp, especially a bedside lamp with a lampshade. It may also be based on the supernatural interpretation of will-o’-the-wisps, due to its habits of confusing people in the woods with its lights. The connection between fungi and lights may be a pun on the homophonous Japanese words 発酵 *hakkō* (fermentation) and

発光 *hakkō* (luminescence)—Morelull and Shiinotic’s Japanese category is はっこうポケモン *Hakkō Pokémon*.

Shiinotic also bears a strong resemblance to a grey alien, and its U.F.O shaped cap and ability to lure people away with its light are possible references to tractor beams.

Name Origin

Shiinotic may be a combination of *shiitake*, *shine*, and *hypnotic*.

Mashade may be a combination of *mushroom* and *shade* (as in *lampshade*).

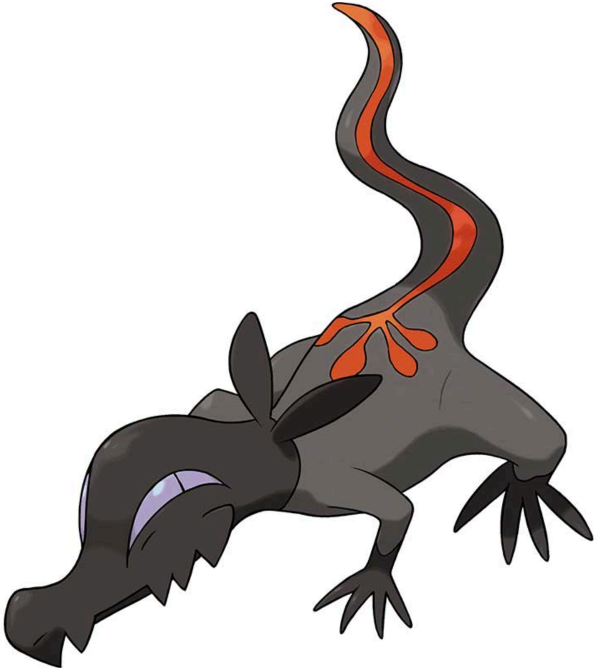
Salandit

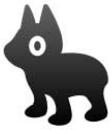
Toxic Lizard Pokémon

ヤトウモリ

Yatoumori

#0757

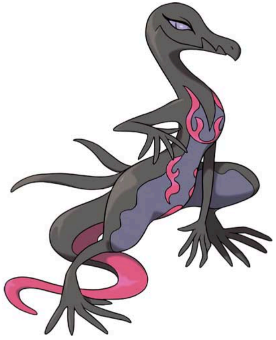


Types Poison Fire	**Avg. Height** 2′00″ / 0.6 m	**Avg. Weight** 10.6 lbs. / 4.8 kg
Gender Ratio 87.5% male, 12.5% female	**Shape** 	**Footprint** —

Salandit

→

Female



Salazzle

Pokédex Entries

Generation VII	
Sun	It burns its bodily fluids to create a poisonous gas. When its enemies become disoriented from inhaling the gas, it attacks them.
Moon	Volcanoes or dry, craggy places are its home. It emanates a sweet-smelling poisonous gas that attracts bug Pokémon, then attacks them.
Ultra Sun	The males will do whatever the females tell them. They give the females most of their food. Due to malnutrition, the males can't evolve.
Ultra Moon	It weakens opponents and sends them reeling with its poisonous gas. Salandit doesn't deal well with Spinda, since it's always reeling.
Generation VIII	
Sword	Its venom sacs produce a fluid that this Pokémon then heats up with the flame in its tail. This process creates Salandit's poisonous gas.
Shield	This sneaky Pokémon will slink behind its prey and immobilize it with poisonous gas before the prey even realizes Salandit is there.
New Snap	The Salandit we saw were communicating with each other as they searched for food. They can't stand Noivern, so they were constantly sneaking around, hoping they wouldn't get caught.
Generation IX	
Scarlet	It taunts its prey and lures them into narrow, rocky areas where it then sprays them with toxic gas to make them dizzy and take them down.
Violet	Only female Salandit can produce gas laden with pheromones. Males entranced by this gas will do whatever the females tell them.

Sprites

Shiny

Origin

Salandit appears to be based on a salamander, some species of which are toxic. It may draw specific inspiration from the Japanese fire belly newt, which has similar coloration to Salandit. In legends, salamanders are also commonly associated with fire and, in some cases, poisons. It also shares some similarities to lizards, as well as with bandits.

Name Origin

Salandit may be a combination of *salamander* and *bandit*.

Yatoumori may be a combination of 夜盗 *yatō* (burglar) and 井守 *imori* (newt).

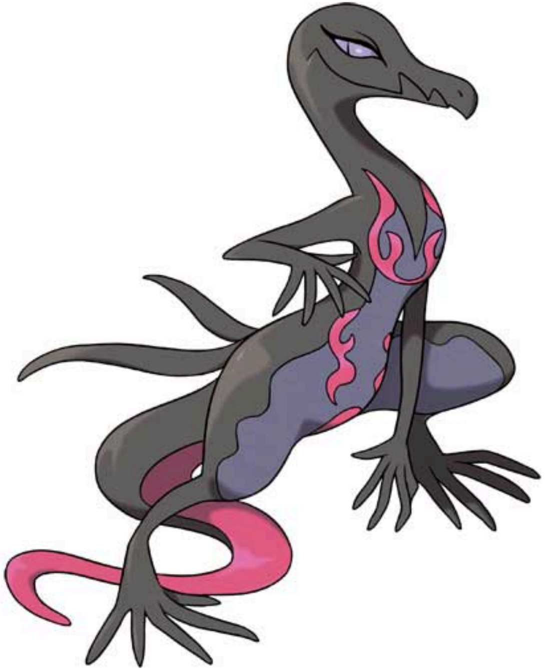
Salazzle

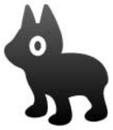
Toxic Lizard Pokémon

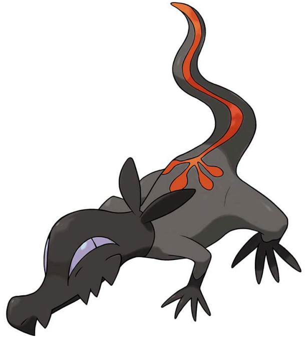
エンニュート

Ennewt

#0758



Types	**Avg. Height**	**Avg. Weight**
Poison Fire	3′11″ / 1.2 m	48.9 lbs. / 22.2 kg
Gender Ratio	**Shape**	**Footprint**
100% female		—



Salandit

→

Female

Salazzle

Pokédex Entries

Generation VII	
Sun	For some reason, only females have been found. It creates a reverse harem of male Salandit that it lives with.
Moon	Filled with pheromones, its poisonous gas can be diluted to use in the production of luscious perfumes.
Ultra Sun	Salazzle lives deep in caves and forces the Salandit it has attracted with its pheromones to serve it.
Ultra Moon	It punishes Salandit that couldn’t bring it food with a fierce slap of its flame-spewing palm.
Generation VIII	
Sword	Only female Salazzle exist. They emit a gas laden with pheromones to captivate male Salandit.
Shield	The winner of competitions between Salazzle is decided by which one has the most male Salandit with it.
New Snap	Did you notice the sweet scent near the geyser? That’s the smell of the pheromones inside Salazzle’s poison gas. It’s seeped into the sand and water around there.
Generation IX	
Scarlet	Salazzle makes its opponents light-headed with poisonous gas, then captivates them with alluring movements to turn them into loyal servants.
Violet	When two Salazzle meet, they will use their pheromone gas to fight over the males in each other’s group.

Sprites

Shiny

Origin

Salazzle appears to be based on a salamander—both the poisonous real kind and the fire-associated mythical kind—and lizards of the Teiidae family, also known as “whiptails”. Certain whiptail species have a mostly female population, some species even being female exclusive, one of which is the New Mexico whiptail. It may also be partially based on fire belly newts.

Additionally, it may be inspired by the *mo’o*, a mythical dragon-like lizard of Hawaiian myth. Generally, *mo’o* are depicted as large female lizards, which have scales that are black as night, and which would shape-shift into seductive women to devour men. They would also appear when fire was lit near or around their dwellings.

Name Origin

Salazzle may be a combination of *salamander* and *dazzle* or *sizzle*.

Ennewt may be a combination of 炎 *en* (flame) or 艶 *en* (bewitching) and *newt*.

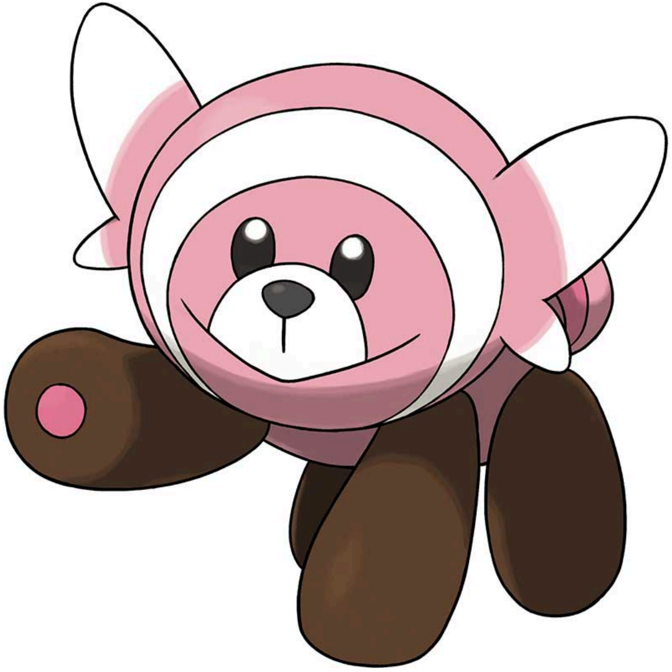
Stufful

Flailing Pokémon

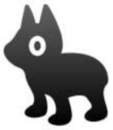
ヌイコグマ

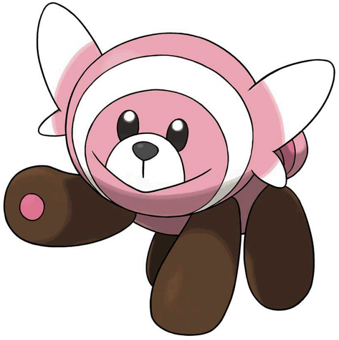
Nuikoguma

#0759



Types	Avg. Height	Avg. Weight
Normal Fighting	1′08″ / 0.5 m	15.0 lbs. / 6.8 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Stufful

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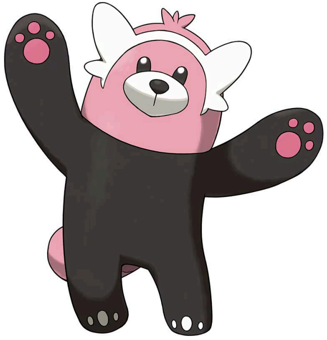
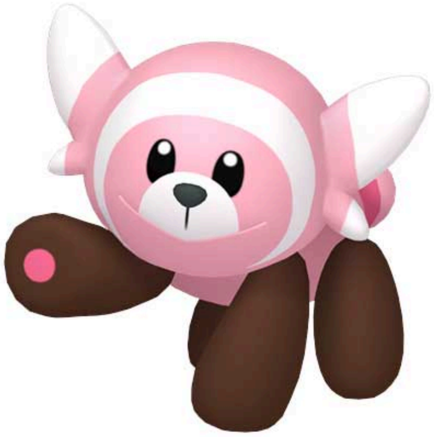


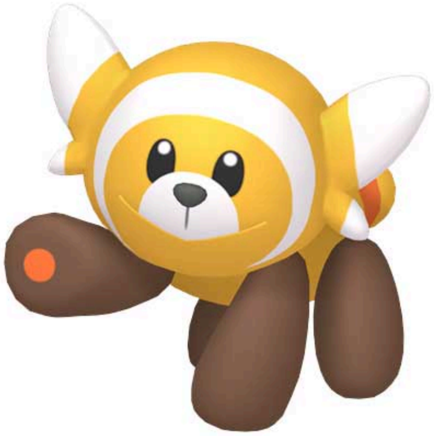
Bewear

Pokédex Entries

Generation VII	
Sun	Despite its adorable appearance, when it gets angry and flails about, its arms and legs could knock a pro wrestler sprawling.
Moon	A touch from anyone except a known friend sends it into a surging frenzy. It's an incredibly dangerous Pokémon.
Ultra Sun	It boasts power enough to split large trees in half. The organ on its rear releases an odor that it uses to communicate with others of its kind.
Ultra Moon	Stufful hates to be hugged or touched in any way. It will squirm, thrash, and resist with amazing power.
Generation VIII	
Sword	Its fluffy fur is a delight to pet, but carelessly reaching out to touch this Pokémon could result in painful retaliation.
Shield	The way it protects itself by flailing its arms may be an adorable sight, but stay well away. This is flailing that can snap thick tree trunks.
Generation IX	
Sleep	Despite its adorable appearance, this Pokémon has enough strength to smash down a large tree. Even as it sleeps, Stufful is overflowing with power, and it's often seen flailing about and moving actively in its sleep.

Sprites

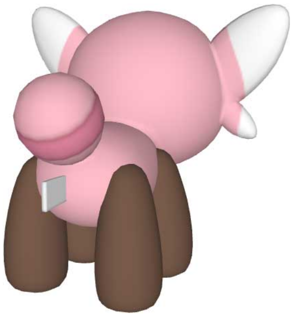




Shiny

Origin

Stufful appears to be based on the red panda, as well as stuffed animals such as teddy bears. The white flail under its tail resembles tags seen on stuffed animal toys.



Name Origin

Stufful may be derived from *stuffed animal* or a combination of *stuff* and *full*. It may also incorporate *scuffle*, for its aggressive nature and propensity to fight.

Nuikoguma may be a combination of ぬいぐるみ *nuigurumi* (stuffed animal) and 子熊 *koguma* (bear cub).

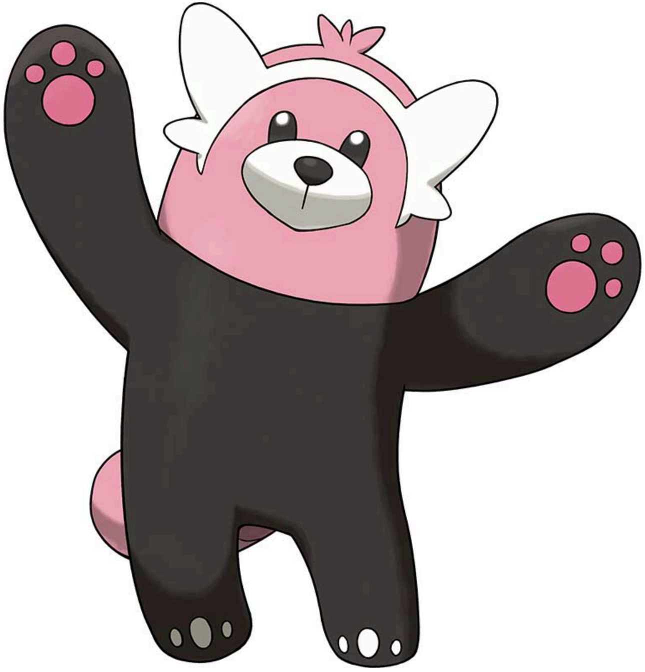
Bewear

Strong Arm Pokémon

キテルグマ

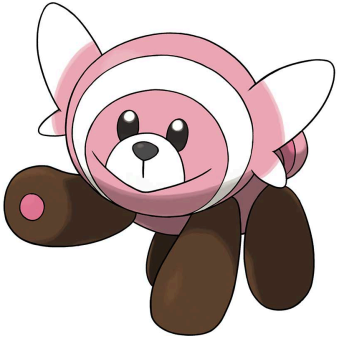
Kiteruguma

#0760



Types	Avg. Height	Avg. Weight
Normal Fighting	6′11″ / 2.1 m	297.6 lbs. / 135.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Stufful

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Bewear

Pokédex Entries

Generation VII	
Sun	This immensely dangerous Pokémon possesses overwhelming physical strength. Its habitat is generally off-limits.
Moon	This Pokémon has the habit of hugging its companions. Many Trainers have left this world after their spines were squashed by its hug.
Ultra Sun	It waves its hands wildly in intimidation and warning. Life is over for anyone who doesn’t run away as fast as possible.
Ultra Moon	It boasts tremendous physical strength. Many people call it the most dangerous Pokémon in the Alola region.
Generation VIII	
Sword	Once it accepts you as a friend, it tries to show its affection with a hug. Letting it do that is dangerous, for it could easily shatter your bones.
Shield	The moves it uses to take down its prey would make a martial artist jealous. It tucks subdued prey under its arms to carry them to its nest.
New Snap	This Pokémon has a habit of hugging just about anything. In Lental, Bewear tend to hibernate during the seasons when food is scarce.
Generation IX	
Sleep	Once this Pokémon accepts someone as a friend, it tries to show its affection with a hug. On very rare occasions, it’s been seen sleeping while hugging a log that it mistook for a friend—but those logs end up smashed to bits, perhaps because of Bewear’s immense strength.

Sprites

Shiny

Origin

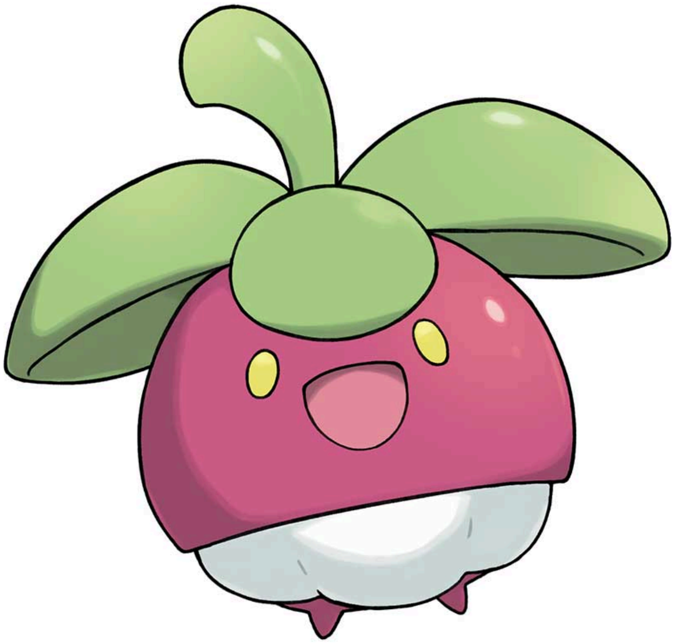
Bewear seems to be based on a red panda and a stuffed bear. It also has some similarities to a mascot costume. It may also take inspiration from the use of wrestling bears in professional wrestling, as well as the bear hug, a professional wrestling move used for submission. Bewear also looks like it’s wearing an animal-ears headband.

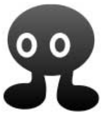
Name Origin

Bewear may be a combination of *beware*, *wear*, and *bear*.

Kiteruguma may be a combination of 着てる *kiteru* (wearing), 着ぐるみ *kigurumi* (costume), and 熊 *kuma* (bear).

Bounsweet Fruit Pokémon	アマカジ *Amakaji*	**#0761**



Types Grass	**Avg. Height** 1′00″ / 0.3 m	**Avg. Weight** 7.1 lbs. / 3.2 kg
Gender Ratio 100% female	**Shape** 	**Footprint** —

Bounsweet

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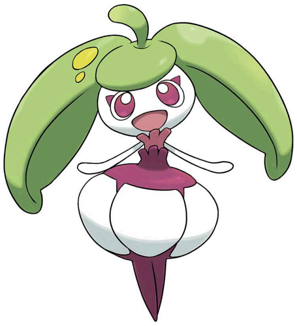

Steenee

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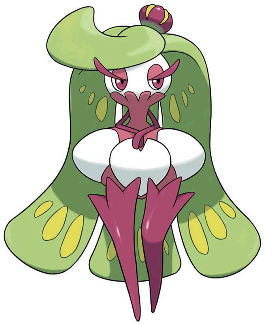
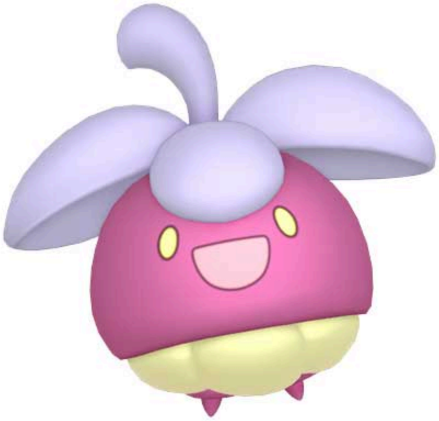


Tsareena

Pokédex Entries

Generation VII	
Sun	A delectable aroma pours from its body. They are often swallowed whole by Toucannon lured by that wafting deliciousness.
Moon	Although it's too sugary for human consumption, Bounsweet's sweat can be watered down into a juice with just the right amount of sweetness.
Ultra Sun	Because of its sweet, delicious aroma, bird Pokémon are always after it, but it's not intelligent enough to care.
Ultra Moon	It tries to resist being swallowed by a bird Pokémon by spinning the sepals on its head. It's usually a fruitless attempt.
Generation VIII	
Sword	Its body gives off a sweet, fruity scent that is extremely appetizing to bird Pokémon.
Shield	When under attack, it secretes a sweet and delicious sweat. The scent only calls more enemies to it.
New Snap	These little ones are part of the reason this jungle smells so sweet! But that aroma can attract Pikipek, which sometimes carry Bounsweet off to their storage holes.
Generation IX	
Scarlet	Its sweat is sweet, like syrup made from boiled-down fruit. Because of this, Bounsweet was highly valued in the past, when sweeteners were scarce.
Violet	A Greedent drawn in by the sweet scent of these Pokémon will tuck the Bounsweet in among the berries in its tail and carry them all away.

Sprites



Shiny

Origin

Bounsweet may be based on a purple mangosteen.

Name Origin

Bounsweet may be a combination of *bounce* and *sweet*.

Amakaji may be a combination of 甘い *amai* (sweet), 果実 *kajitsu* (fruit) and 児 *ji* (child).

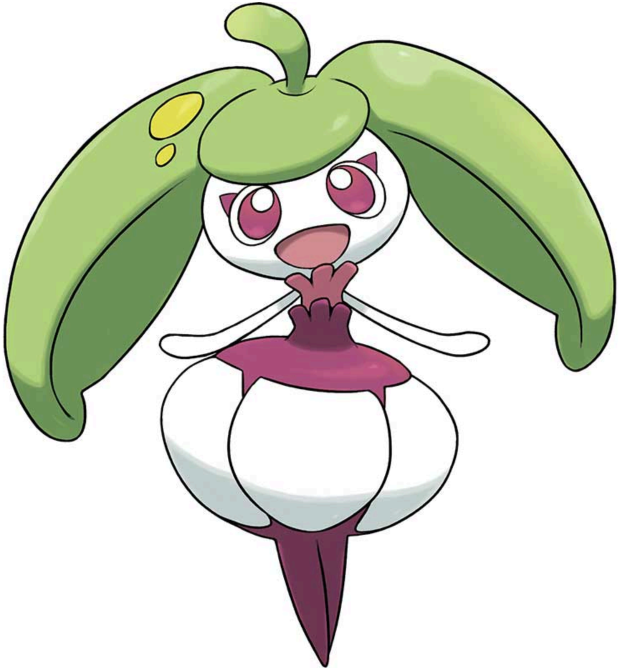
Steenee

Fruit Pokémon

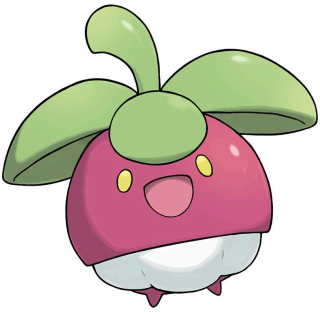
アママイコ

Amamaiko

#0762



Types	**Avg. Height**	**Avg. Weight**
Grass	2′04″ / 0.7 m	18.1 lbs. / 8.2 kg
Gender Ratio	**Shape**	**Footprint**
100% female		—



Bounsweet

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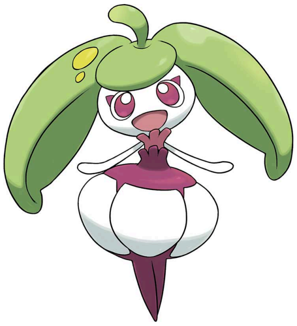

Steenee

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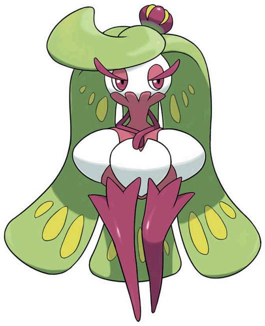


Tsareena

Pokédex Entries

Generation VII	
Sun	The sepals on its head developed to protect its body. These are quite hard, so even if pecked by bird Pokémon, this Pokémon is totally fine.
Moon	This Pokémon is always bouncing around energetically. Other Pokémon are attracted by its lively appearance and pleasant aroma.
Ultra Sun	It’s protected by its hard sepals, so it plays with bird Pokémon without worry. They peck it relentlessly, but it doesn’t care.
Ultra Moon	It bounces around, swinging the sepals on its head with abandon. They’re quite painful when they smack you!
Generation VIII	
Sword	As it twirls like a dancer, a sweet smell spreads out around it. Anyone who inhales the scent will feel a surge of happiness.
Shield	Any Corvisquire that pecks at this Pokémon will be greeted with a smack from its sepals followed by a sharp kick.
Generation IX	
Scarlet	Steenee spreads a sweet scent that makes others feel invigorated. This same scent is popular for antiperspirants.
Violet	Steenee bounces energetically through forests. If the rind that peels off its body is pulverized, it can be used to treat stomach pains.

Sprites

Shiny

Origin

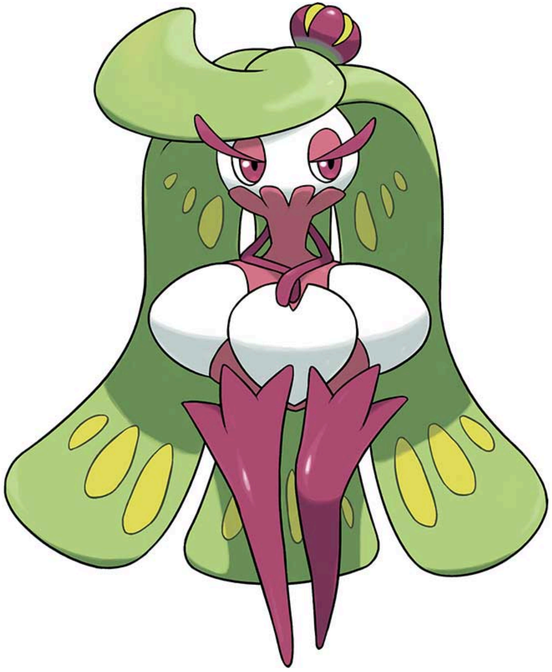
Steenee appears to be based on a mangosteen and a young girl.

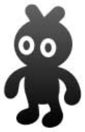
Name Origin

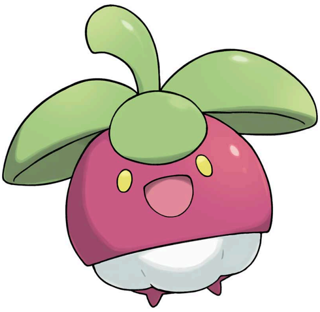
Steenee may be a combination of *mangosteen* and *teeny* or *teenager*. It may also incorporate the plant-based sweetener *stevia*.

Amamaiko may be a combination of 甘い *amai* (sweet) and 舞子 *maiko* (dancing girl).

Tsareena Fruit Pokémon	**アマージョ** *Amajo*	**#0763**



Types	**Avg. Height**	**Avg. Weight**
Grass	3′11″ / 1.2 m	47.2 lbs. / 21.4 kg
Gender Ratio	**Shape**	**Footprint**
100% female		—



Bounsweet

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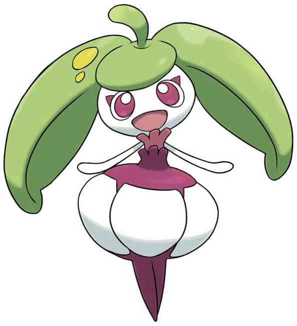

Steenee

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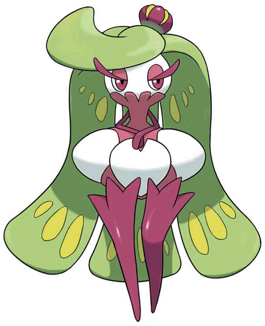


Tsareena

Pokédex Entries

Generation VII	
Sun	Its long, striking legs aren’t just for show but to be used to kick with skill. In victory, it shows off by kicking the defeated, laughing boisterously.
Moon	A Pokémon known for the beauty of its well-shaped legs, it sometimes appears as a mascot in advertisements for beauty salons.
Ultra Sun	A master of grand and beautiful kicks, it can knock out even kickboxing champions with a single blow.
Ultra Moon	A Pokémon with an aggressive personality and a mastery of kicking, it cackles every time it kicks an opponent.
Generation VIII	
Sword	This feared Pokémon has long, slender legs and a cruel heart. It shows no mercy as it stomps on its opponents.
Shield	A kick from the hardened tips of this Pokémon’s legs leaves a wound in the opponent’s body and soul that will never heal.
Generation IX	
Scarlet	This Pokémon is proud and aggressive. However, it is said that a Tsareena will instantly become calm if someone touches the crown on its calyx.
Violet	This Pokémon launches fierce yet elegant kicks with its long, slender legs. It views Quaquaval as its rival.

Sprites

Shiny

Origin

Tsareena appears to be based on a mangosteen and a female monarch, such as a queen. It may also be a reference to the mangosteen being known as the “Queen of Fruit”. It may, moreover, be based on a dominatrix, a woman who takes the dominant role in BDSM activities; it evolves from Steenee after it learns Stomp, its moveset includes moves such as Punishment and Power Whip, and its appearance gives it the impression of wearing long boots, all of which are associated with BDSM in some fashion. Its gender ratio may reference the fact that while mangosteen trees exhibit dioecy, meaning that each individual only produces flowers of a single gender, a male mangosteen tree has never been found.

Name Origin

Tsareena may be a combination of *tsarina* (a Russian female monarch) and *mangosteen*. It may also incorporate *queen*.

Amajo may be a combination of 甘い *amai* (sweet) and 女王 *joō* (queen, also Japanese slang for dominatrix).

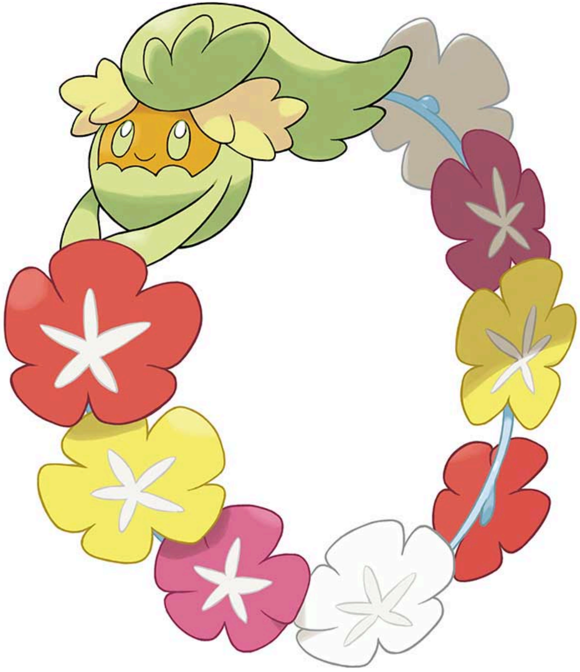
Comfey

Posy Picker Pokémon

キュワワー

Cuwawa

#0764



Types	Avg. Height	Avg. Weight
Fairy	0′04″ / 0.1 m	0.7 lbs. / 0.3 kg
Gender Ratio	**Shape**	**Footprint**
25% male, 75% female	●	—

Pokédex Entries

Generation VII	
Sun	It attaches flowers to its highly nutritious vine. This revitalizes the flowers, and they give off an aromatic scent.
Moon	Baths prepared with the flowers from its vine have a relaxing effect, so this Pokémon is a hit with many people.

Ultra Sun	It stretches sticky vines out from its head and picks flowers to adorn itself with. When it doesn't have any flowers, it feels uneasy.
Ultra Moon	It picks flowers and sticks them to its body with fluids it produces. The aroma that wafts from its petals has a healing effect.
Generation VIII	
Sword	Comfey picks flowers with its vine and decorates itself with them. For some reason, flowers won't wither once they're attached to a Comfey.
Shield	These Pokémon smell very nice. All Comfey wear different flowers, so each of these Pokémon has its own individual scent.
New Snap	Comfey's vine is packed with nutrients, so any flowers it attaches to its vine are revitalized and bloom brightly. The Comfey in the nature park love Florges's flowers and spend all their time in its garden.
Generation IX	
Scarlet	It uses its vine to pick flowers. The flowers that Comfey attaches to itself develop healing properties.
Violet	It prefers areas with lots of flowers. A Comfey adorned with flowers is a happy Comfey, and the flowers gain healing effects.
Sleep	Comfey picks flowers with its vine and decorates itself with them. If you see Comfey asleep and smiling with a flower close to its face, it may have found a flower with a scent that helps it sleep comfortably.

Sprites

Shiny

Origin

Comfey appears to be based on a lei, a type of wreath that are widely associated with Hawaiian culture, the design origin of the Alola region. Lei are often, but not always, made up of flowers, seeds, leaves, and/or vines; and are used to honor people or commemorate certain events. They are usually a symbolization of love and hospitality, which Comfey's friendly behavior and use in hospitals may be inspired from. Some of Comfey's Pokédex entries seem to be references to aromatherapy and perhaps herbal medicine.

Name Origin

Comfey may be a combination of *comfy*, *comfort*, *comfrey*, *fey*, and *lei*.

Cuwawa may be a combination of *cure*, *cute,* 輪 *wa* (ring), and フラワー *furawā* (flower).

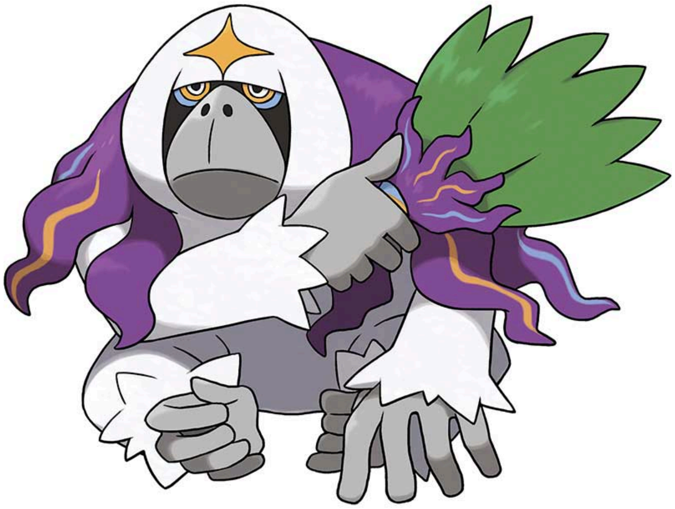
Oranguru

Sage Pokémon

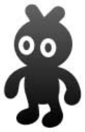
ヤレユータン

Yareyuutan

#0765



Types	Avg. Height	Avg. Weight
Normal Psychic	4′11″ / 1.5 m	167.6 lbs. / 76.0 kg

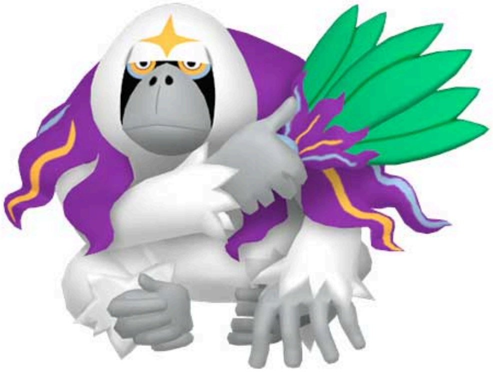
Gender Ratio	Shape	Footprint
50% male, 50% female		—

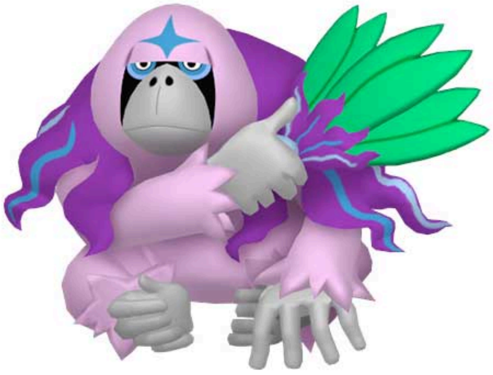
Pokédex Entries

Generation VII	
Sun	Known for its extreme intelligence, this Pokémon will look down on inexperienced Trainers, so it’s best suited to veteran Trainers.
Moon	Deep in the jungle, high in the lofty canopy, this Pokémon abides. On rare occasions, it shows up at the beach to match wits with Slowking.

Ultra Sun	It normally spends its time meditating in the treetops. It throws Poké Balls and gives other Pokémon orders as it pleases.
Ultra Moon	Oranguru don't get along with each other, so they're always engaging in battles of wits to decide which one is superior.
Generation VIII	
Sword	With waves of its fan made from leaves and its own fur. Oranguru skillfully gives instructions to other Pokémon.
Shield	It knows the forest inside and out. If it comes across a wounded Pokémon, Oranguru will gather medicinal herbs to treat it.
Generation IX	
Scarlet	People used to mistake Oranguru for a human when they saw it issue command after command to the other Pokémon of the forest.
Violet	This Pokémon lives quietly in the depths of the forest. The purple, cape-like fur gets longer and longer as Oranguru ages.

Sprites





Shiny

Origin

Oranguru appears to be based on an orangutan and a guru. The name “orangutan” translates as “person of the forest”, which Oranguru has also been referred to as. Oranguru’s Psychic typing and demeanor may reference the orangutan’s high intelligence. Oranguru may also be based on the mythical satori, an ape-like yōkai that could read human minds.

Name Origin

Oranguru may be a combination of *orangutan* and *guru*.

Yareyuutan may be a combination of やれ *yare* (“Do it”) and オランウータン *oran’ūtan* (orangutan).

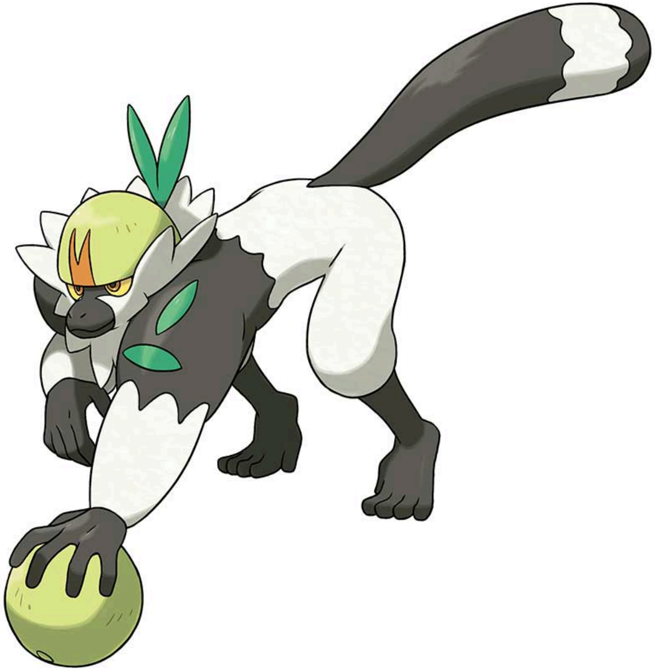
Passimian

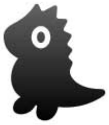
Teamwork Pokémon

ナゲツケサル

Nagetukesaru

#0766



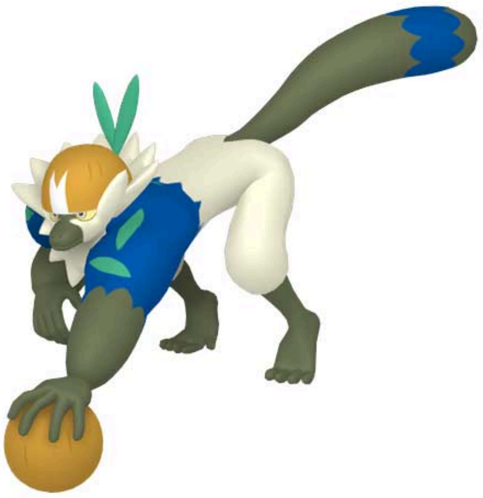
Types	**Avg. Height**	**Avg. Weight**
Fighting	6′07″ / 2.0 m	182.5 lbs. / 82.8 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Pokédex Entries

Generation VII	
Sun	They form groups of roughly 20 individuals. Their mutual bond is remarkable—they will never let down a comrade.
Moon	They battle with hard berries for weapons. Their techniques are passed from the boss to the group, generation upon generation.

Ultra Sun	They use their saliva to stick leaves to their shoulders. You can tell what troop they belong to from the position of the leaves.
Ultra Moon	Berries are its weapons as well as the staple of its diet. The one that can throw a berry the farthest is the boss of the troop.
Generation VIII	
Sword	Displaying amazing teamwork, they follow the orders of their boss as they all help out in the search for their favorite berries.
Shield	Passimian live in groups of about 20, with each member performing an assigned role. Through cooperation, the group survives.
Generation IX	
Scarlet	This Pokémon battles by throwing hard berries. It won’t obey a Trainer who throws Poké Balls without skill.
Violet	The boss chooses 10 members of the group to go out hunting. The hunting party will evenly split the food they find with the rest of the group.

Sprites



Shiny

Origin

Passimian appears to be based on a lemur, with a striking resemblance to a black-and-white ruffed lemur. Lemurs also live in large groups and are very cooperative in activities like searching for food, like Passimian. It may also draw inspiration from quarterbacks in American football.

Name Origin

Passimian may be a combination of *pass* and *simian*. It may also be a play on *prosimian*.

Nagetukesaru may be a combination of 投げつける *nagetsukeru* (to throw) and 猿 *saru* (monkey).

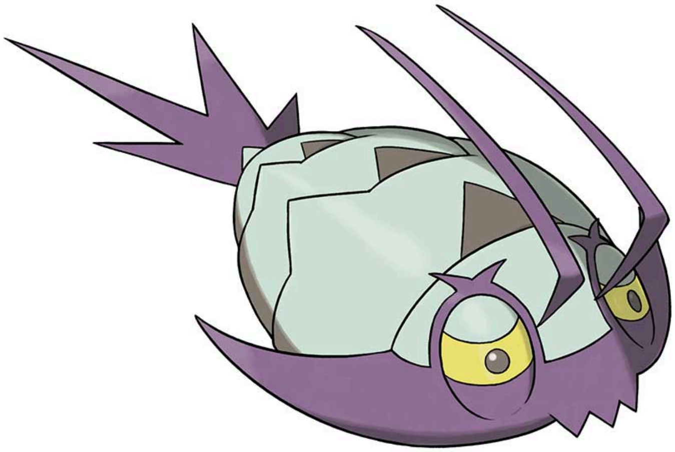
Wimpod

Turn Tail Pokémon

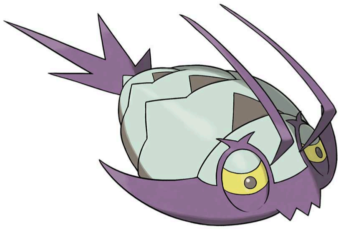
コソクムシ

Kosokumushi

#0767



Types	Avg. Height	Avg. Weight
Bug Water	1′08″ / 0.5 m	26.5 lbs. / 12.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	🐙	—



Wimpod

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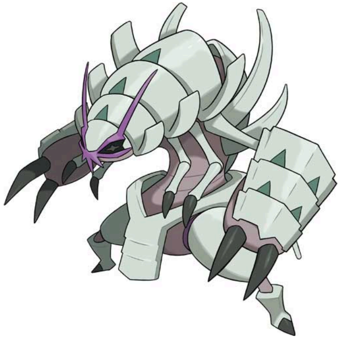


Golisopod

Pokédex Entries

Generation VII	
Sun	This Pokémon is a coward. As it desperately dashes off, the flailing of its many legs leaves a sparkling clean path in its wake.
Moon	Its habitat varies from beaches to seabeds. A natural scavenger, it will gleefully chow down on anything edible, no matter how rotten.
Ultra Sun	It will pick up anything it finds on the ground. Sometimes it finds coins, so Murkrow and Meowth will go after it.
Ultra Moon	An astonishingly cowardly Pokémon, Wimpod will whir its legs at high speeds to run away if anything comes near it.
Generation VIII	
Sword	It’s nature’s cleaner—it eats anything and everything, including garbage and rotten things. The ground near its nest is always clean.
Shield	Wimpod gather in swarms, constantly on the lookout for danger. They scatter the moment they detect an enemy’s presence.
Generation IX	
Legends: Z-A	Its habitat includes everything from beaches to seabeds. It is happy to eat up even rotten scraps, providing a sort of natural cleaning service.

Sprites

Shiny

Origin

Wimpod appears to be a combination of a trilobite and an isopod (possibly the genus *Ligia*). It also shares behavioral similarities with silverfish, an insect commonly known to quickly flee from anything that startles it; and copepods, microscopic crustaceans that can swim at high speeds in an instant if they sense approaching predators. It may also be based upon triops. It being said to leave a sparkling clean path as it dashes may be inspired by certain robotic vacuum cleaners, and also possibly cleaner shrimp.

Name Origin

Wimpod may be a combination of *wimp* and the taxonomic term *pod* (foot), such as in “isopod”.

Kosokumushi may be a combination of 小 *ko* (small), 足 *soku* (feet), or 姑息 *kosoku* (cowardly; underhanded), and 虫 *mushi* (bug).

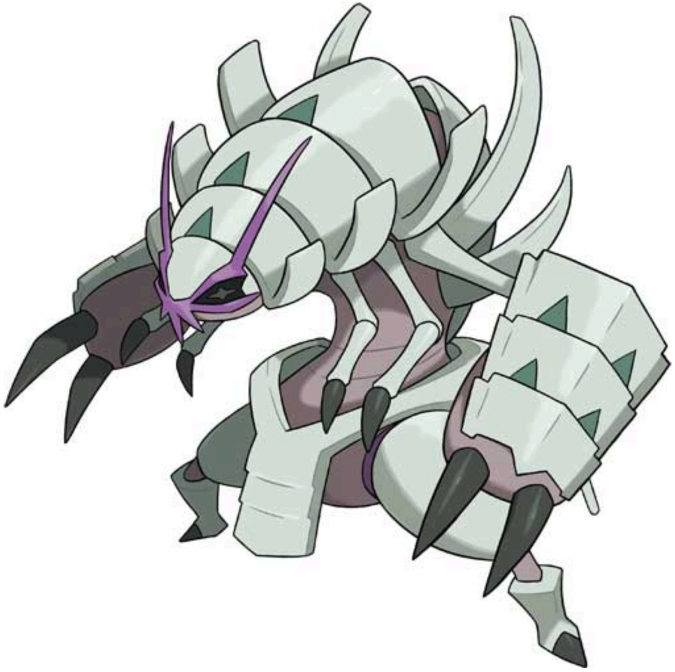
Golisopod

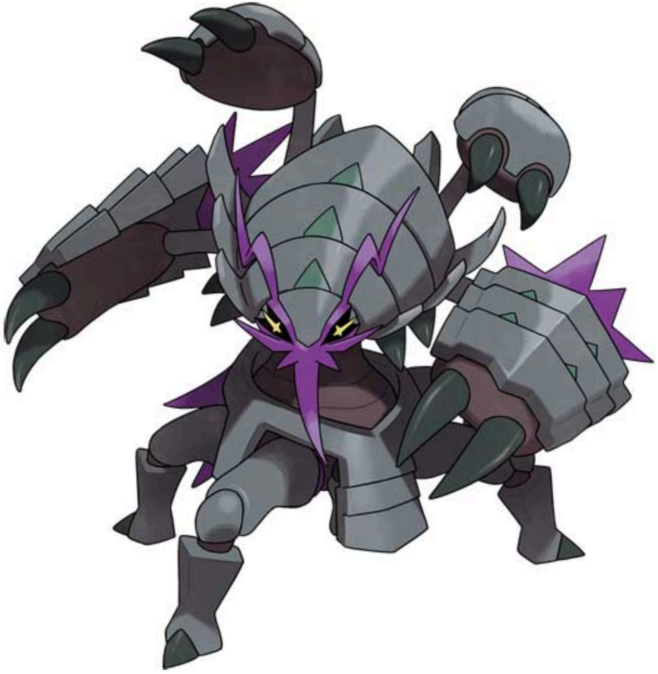
Hard Scale Pokémon

グソクムシャ

Gusokumusha

#0768

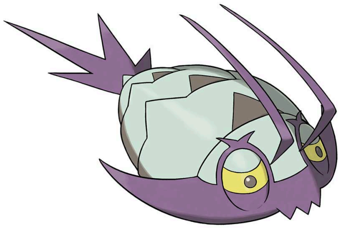




Mega Golisopod

Types	**Avg. Height**	**Avg. Weight**
Bug Water Golisopod	6′07″ / 2.0 m Golisopod	238.1 lbs. / 108.0 kg Golisopod

Bug Steel Mega Golisopod	7′07″ / 2.3 m Mega Golisopod	326.3 lbs. / 148.0 kg Mega Golisopod
Gender Ratio 50% male, 50% female	**Shape**	**Footprint** —



Wimpod

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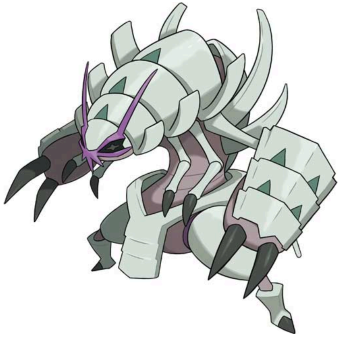


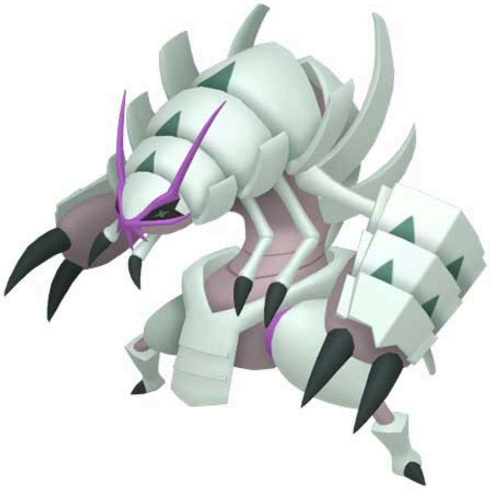
Golisopod

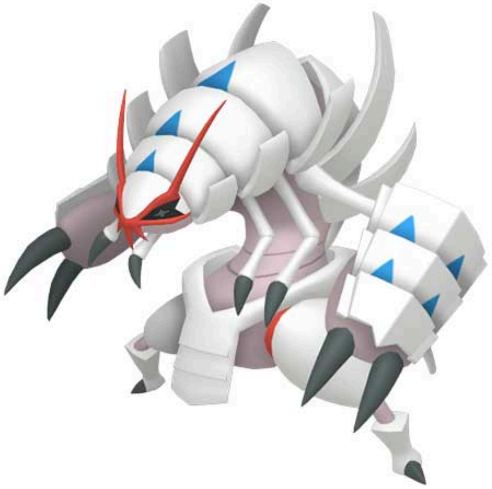
Pokédex Entries

Generation VII	
Sun	With a flashing slash of its giant sharp claws, it cleaves seawater—or even air—right in two.
Moon	It battles skillfully with its six arms, but spends most of its time peacefully meditating in caves deep beneath the sea.
Ultra Sun	The shell covering its body is as hard as diamond. This Pokémon will do anything it takes to win.
Ultra Moon	Its claws, which it can extend and retract at will, are its greatest weapons. Golisopod is sometimes accompanied by Wimpod.
Generation VIII	
Sword	It will do anything to win, taking advantage of every opening and finishing opponents off with the small claws on its front legs.
Shield	They live in sunken ships or in holes in the seabed. When Golisopod and Grapploct battle, the loser

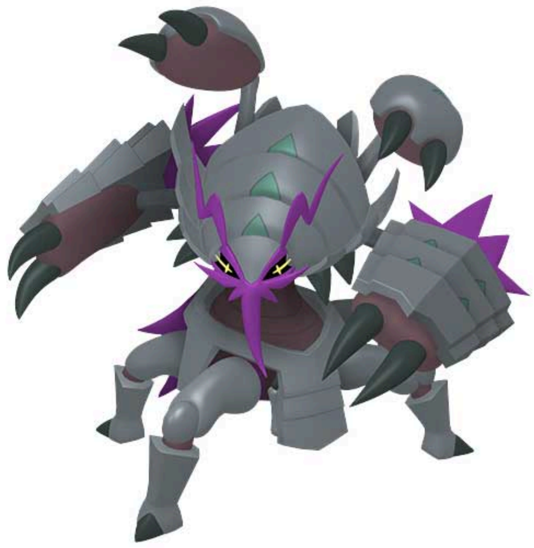
	becomes the winner’s meal.
New Snap	This Pokémon meditates quietly on the ocean floor so that it can grow stronger. A Golisopod that has trained with its allies can slice a stone in half with one stroke.
Generation IX	
Legends: Z-A	It has the skill to cleave even air or seawater in two with a flash of its giant, sharp claws. **Mega Evolution:** It uses four of its arms to fiercely assail its foes. Once they’ve been pushed to the brink of defeat, it finishes them off with the arms it kept hidden.

Sprites

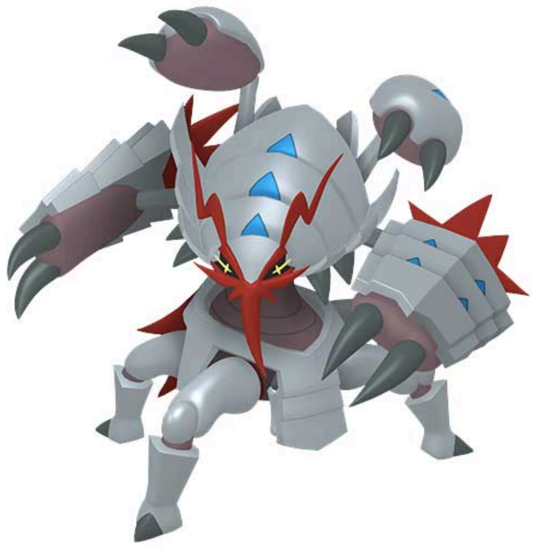




Shiny



Mega



Shiny Mega

Origin

Golisopod may be based on the giant isopod and the armor of a samurai.

Mega Golisopod might be based on cyborgs, since it gains the Steel type and obtains additional limbs, an enhancement that isn’t uncommon in the trope. The extra arms are positioned in a way reminiscent of shoulder cannons.

Name Origin

Golisopod may be a combination of *Goliath* and *isopod*.

Gusokumusha may be a combination of 大王具足虫 *daiō-gusokumushi* (giant isopod), 具足 *gusoku* (fully equipped), and

武者 *musha* (warrior).

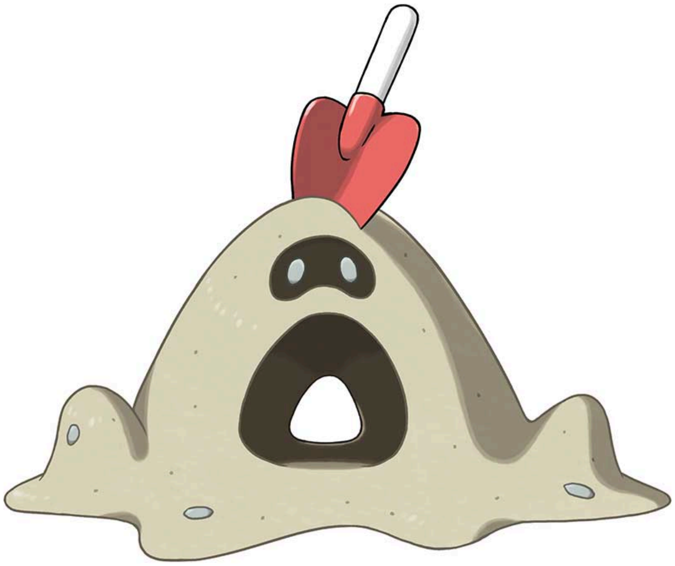
Sandygast

Sand Heap Pokémon

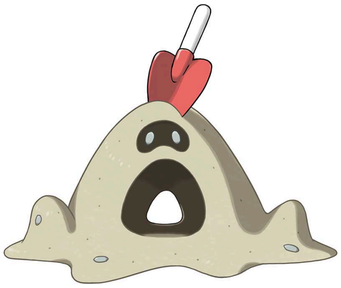
スナバァ

Sunaba

#0769

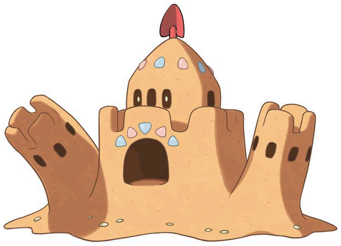


Types	**Avg. Height**	**Avg. Weight**
Ghost Ground	1′08″ / 0.5 m	154.3 lbs. / 70.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Sandygast

→



Palossand

Pokédex Entries

Generation VII	
Sun	Born from a sand mound playfully built by a child, this Pokémon embodies the grudges of the departed.
Moon	It takes control of anyone who puts a hand in its mouth. And so it adds to the accumulation of its sand-mound body.
Ultra Sun	It likes the shovel on its head, so Sandygast will get serious and fight any children who come to take it back.
Ultra Moon	If you build sand mounds when you're playing, destroy them before you go home, or they may get possessed and become Sandygast.
Generation VIII	
Sword	Grudges of the dead have possessed a mound of sand and become a Pokémon. Sandygast is fond of the shovel on its head.
Shield	Sandygast mainly inhabits beaches. It takes control of anyone who puts their hand into its mouth, forcing them to make its body bigger.
New Snap	They say that a mound of sand became possessed by the grudges of the departed, giving birth to Sandygast. Think twice about going near any cute-looking shovels you see sticking out of the sand.
Generation IX	
Scarlet	If it loses its shovel, it will stick something else—like a branch—in its head to make do until it finds another shovel.
Violet	It flings sand into the eyes of its prey and tries to close in on them while they're blinded, but since Sandygast is so slow, the prey tends to escape.
Legends: Z-A	Grudges of the dead have possessed a mound of sand and become a Pokémon. Sandygast is fond of the shovel on its head.

Sprites

Shiny

Origin

Sandygast resembles a small heap of sand, yet to be shaped into a sand castle. Its Shiny color variation may be based on black sand.

Name Origin

Sandygast may be a combination of *sandy* and *ghast* (evil spirit).

Sunaba may derive from 砂場 *sunaba* (sandbox) or 砂 *suna* (sand) and *bar* or いないいないばあ *inai-inai-baa* (peekaboo).

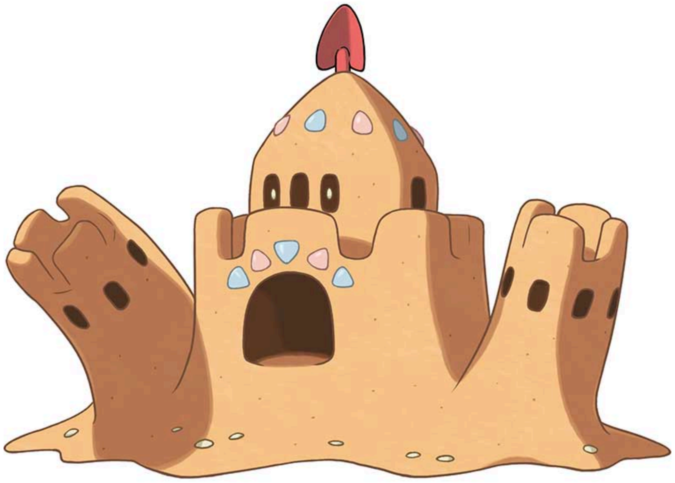
Palossand

Sand Castle Pokémon

シロデスナ

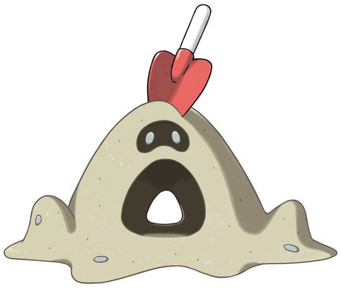
Sirodethna

#0770



Types	**Avg. Height**	**Avg. Weight**
Ghost Ground	4′03″ / 1.3 m	551.2 lbs. / 250.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Sandygast

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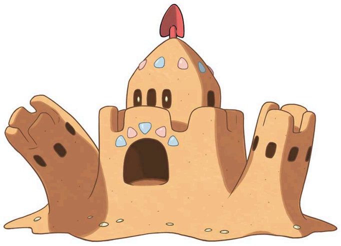


Palossand

Pokédex Entries

Generation VII	
Sun	Possessed people controlled by this Pokémon transformed its sand mound into a castle. As it evolved, its power to curse grew ever stronger.
Moon	Buried beneath the castle are masses of dried-up bones from those whose vitality it has drained.
Ultra Sun	Each of its grains of sand has its own will. Palossand eats small Pokémon and siphons away their vital essence while they’re still alive.
Ultra Moon	Once it has whipped up a sandstorm to halt its opponents in their tracks, this terrifying Pokémon snatches away their vitality.
Generation VIII	
Sword	Palossand is known as the Beach Nightmare. It pulls its prey down into the sand by controlling the sand itself, and then it sucks out their souls.
Shield	This Pokémon lives on beaches, but it hates water. Palossand can’t maintain its castle-like shape if it gets drenched by a heavy rain.
Generation IX	
Scarlet	The terrifying Palossand drags smaller Pokémon into its sandy body. Once its victims are trapped, it drains them of their vitality whenever it pleases.
Violet	From the hollows in its arms, it fires the bones of its victims, which are all dried up after being drained of their vitality.
Legends: Z-A	Heaps of bones lie buried beneath its castle. They came from those whom Palossand drained of vitality and left all dried up.

Sprites

Shiny

Origin

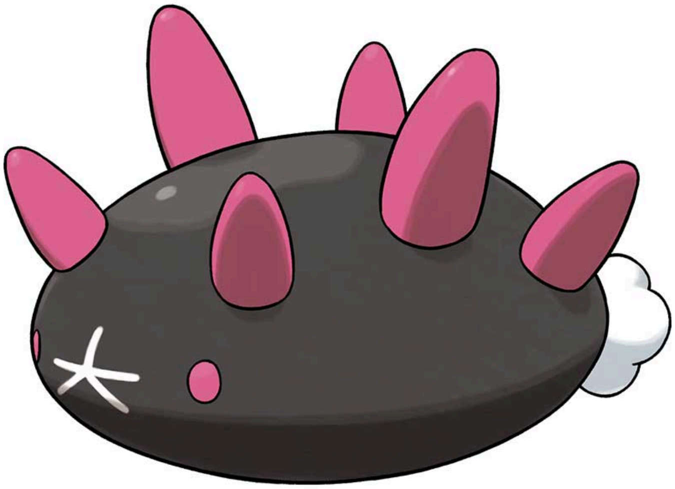
Palossand appears to be based on a sand castle. Its Ghost type is likely a reference to haunted castles, a common trope in horror stories. The way it captures its prey is similar to popular media depictions of quicksand. Its Shiny color variation may be based on black sand.

Name Origin

Palossand may be a combination of *palace*, *loss*, and *sand*, as well as a pun on *pile of sand*. It could also derive from *pala* (Spanish for shovel) or involve *colossal*.

Sirodethna may be read literally as 城ですな *shiro desu na* (That’s a castle, huh). This may also be a combination of 城 *shiro* (castle), *death*, and 砂 *suna* (sand).

Pyukumuku Sea Cucumber Pokémon	**ナマコブシ** *Namakobushi*	**#0771**



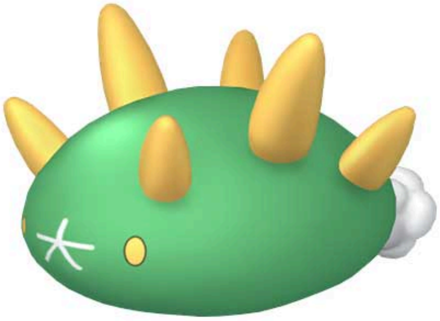
Types	**Avg. Height**	**Avg. Weight**
Water	1′00″ / 0.3 m	2.6 lbs. / 1.2 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Pokédex Entries

Generation VII	
Sun	It lives in shallow seas, such as areas near a beach. It can eject its internal organs, which it uses to engulf its prey or battle enemies.
Moon	These Pokémon line the beaches. The sticky mucous that covers their bodies can be used to soothe sunburned skin. How convenient!

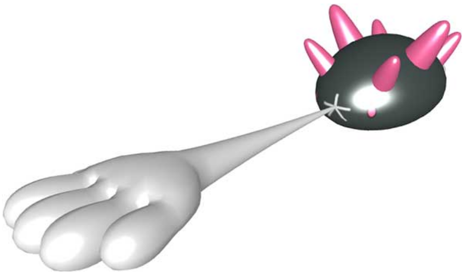
Ultra Sun	The tradition known as Pyukumuku chucking started from the custom of throwing Pyukumuku back into the sea after they wash onshore.
Ultra Moon	Its entire body is covered in its own slime. If you accidentally step on one, you'll slip, and it will get mad and smack you!
Generation VIII	
Sword	It lives in warm, shallow waters. If it encounters a foe, it will spit out its internal organs as a means to punch them.
Shield	It's covered in a slime that keeps its skin moist, allowing it to stay on land for days without drying up.
New Snap	Pyukumuku may look cute, but they pack a powerful wallop! They can spit out their internal organs and use them to fight—or to compete against each other to see which is the strongest.

Sprites



Shiny

Origin



Pyukumuku may be based on a sea cucumber, some species of which expel their Cuvierian tubules (part of the sea cucumber’s respiratory system) to deter would-be predators from eating them. Given its tail and “ears”, it may also be inspired by the sea bunny, a type of sea slug that became popular in Japan in 2015 due to its cute appearance. It may also resemble Wiwaxia, a kind of ancient soft-bodied sea creature. Its innards appear to be based on a human fist.

Name Origin

Pyukumuku may be a combination of *puke*, *cucumber*, and *mucus*. It may also involve the Hawaiian word *pūʻukuʻuku* (tiny, small).

Namakobushi may be a combination of 海鼠 *namako* (sea cucumber) and 拳 *kobushi* (fist).

Legendary: Beast Killer Project

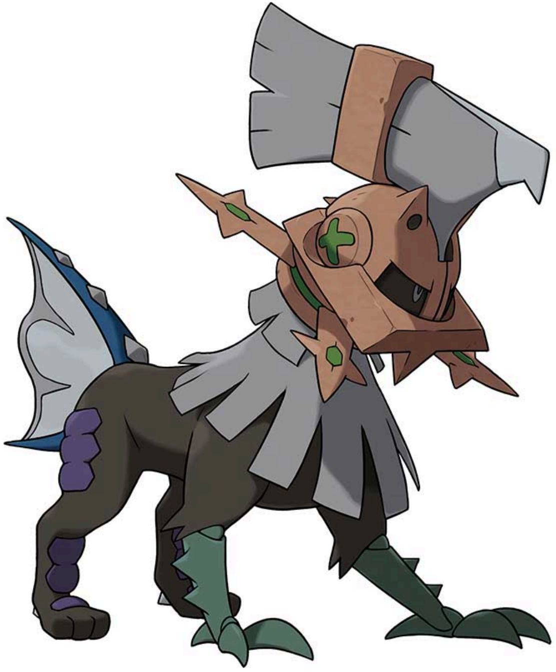
Type: Null

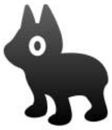
Synthetic Pokémon

タイプ：ヌル

Type: Null

#0772



Types	**Avg. Height**	**Avg. Weight**
Normal	6′03″ / 1.9 m	265.7 lbs. / 120.5 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Type: Null

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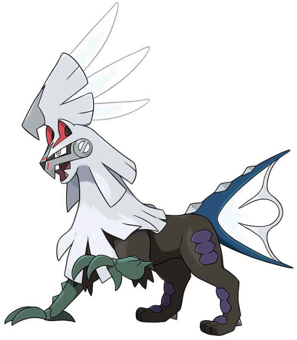
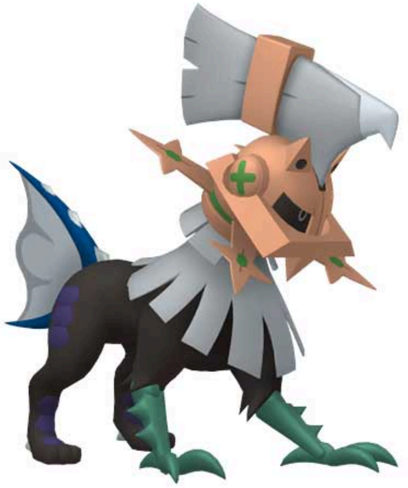


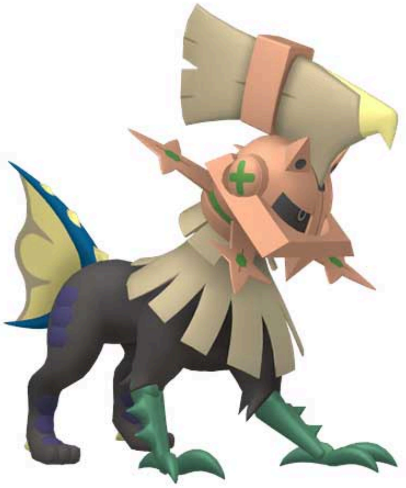
Silvally

Pokédex Entries

Generation VII	
Sun	The heavy control mask it wears suppresses its intrinsic capabilities. This Pokémon has some hidden special power.
Moon	Due to the danger that this synthetic Pokémon may go on a rampage, it wears a control mask to restrain its power.
Ultra Sun	A Pokémon weapon developed for a specific mission, it went berserk during an experiment, so it was cryogenically frozen.
Ultra Moon	There’s danger of its going on a rampage, so its true power is sealed away beneath its control mask.
Generation VIII	
Sword	Rumor has it that the theft of top-secret research notes led to a new instance of this Pokémon being created in the Galar region.
Shield	It was modeled after a mighty Pokémon of myth. The mask placed upon it limits its power in order to keep it under control.

Sprites





Shiny

Origin

Type: Null appears to be based on a chimera. Its history and patchwork design may also be a reference to Frankenstein's monster, and its collar may reference the ring encircling Arceus.

Name Origin

Type: Null is literally *type* and *null* (nothing).

Type: Full (it's original designation) is literally *type* and *full* (everything).

Legendary: Beast Killer Project

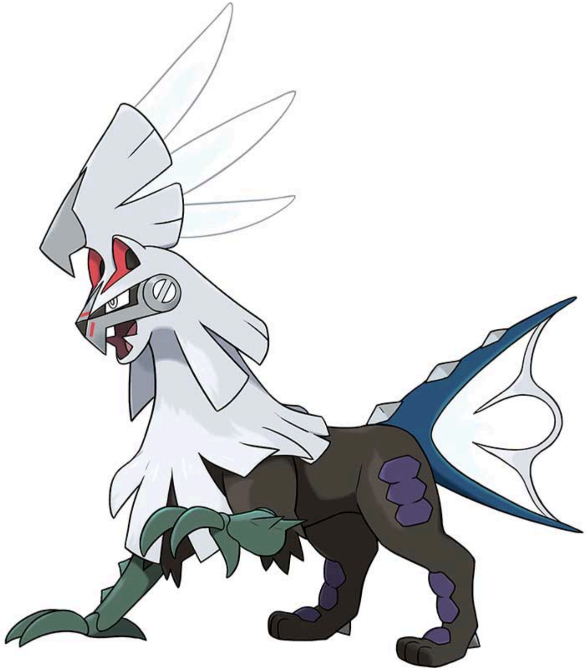
Silvally

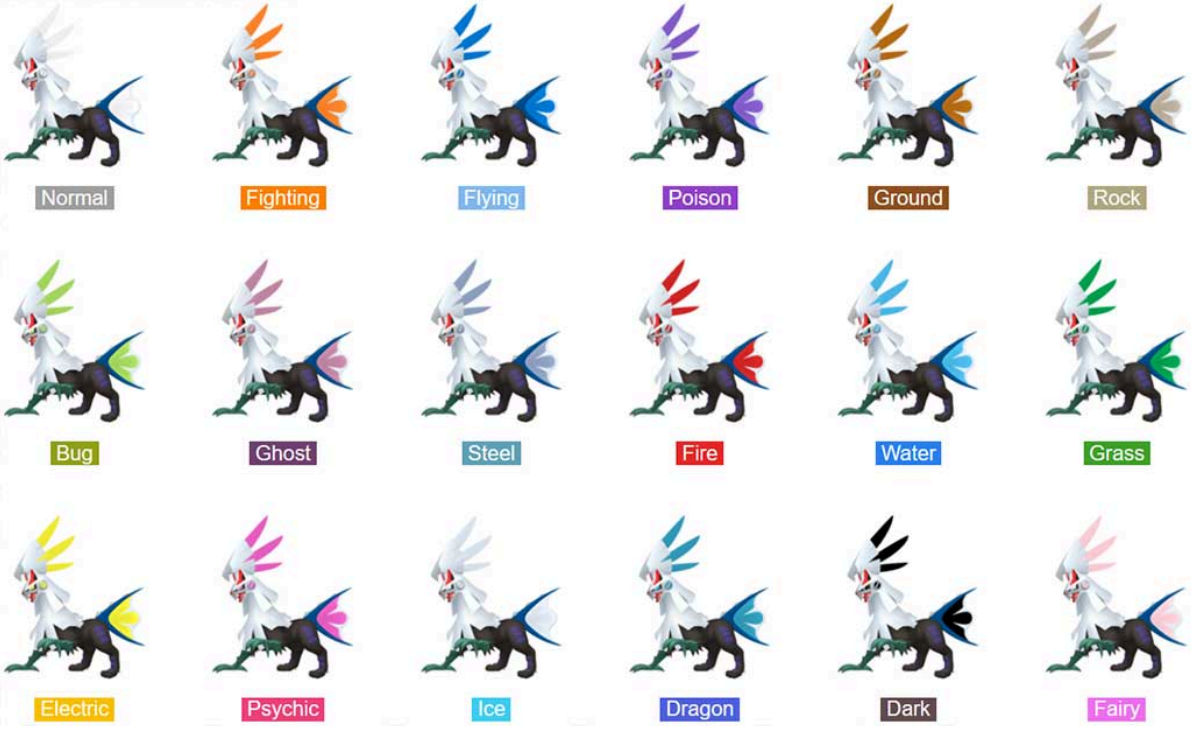
Synthetic Pokémon

シルヴァディ

Silvady

#0773




Normal
Fighting
Flying
Poison
Ground
Rock
Bug
Ghost
Steel
Fire
Water
Grass
Electric
Psychic
Ice
Dragon
Dark
Fairy

All Types

Types	Avg. Height	Avg. Weight
Normal	7′07″ / 2.3 m	221.6 lbs. / 100.5 kg

Gender Ratio	Shape	Footprint
Unknown		—

Pokédex Entries

Generation VII	
Sun	**Type: Normal:** Its trust in its partner is what awakens it. This Pokémon is capable of changing its type, a flexibility that is well displayed in battle. **Other:** It destroyed its own control mask. It has become capable of changing its type by equipping special memories.
Moon	**Type: Normal:** Although its name was Type: Null at first, the Boy who evolved it into this form gave it the name by which it is now known. **Other:** Upon awakening, its RKS System is activated. By employing specific memories, this Pokémon can adapt its type to confound its enemies.
Ultra Sun	**Type: Normal:** This is its form once it has awakened and evolved. Freed from its heavy mask, its speed is greatly increased. **Other:** Having been awakened successfully, it can change its type and battle—just like a certain Pokémon depicted in legends.

Ultra Moon	**Type: Normal:** Through the bond it formed with its Trainer, its will was strengthened, and it was able to destroy its control mask. **Other:** Its capacity to change types unleashed, it shines silver due to the energy springing forth from within.
Generation VIII	
Sword	**Type: Normal:** A solid bond of trust between this Pokémon and its Trainer awakened the strength hidden within Silvally. It can change its type at will. **Other:** Thanks to its awakened powers, it can change to the <Type> type to match the memory it has equipped.
Shield	**Type: Normal:** The final factor needed to release this Pokémon’s true power was a strong bond with a Trainer it trusts. **Other:** It has the ability to change its type based on the memory it’s holding. This is its <Type>-type form.

Sprites

Shiny

Origin

Silvally, like its pre-evolved form, seems to be based on a chimera, a hybrid composed of different animal parts, or more specifically a Griffin due to the wing-like crest on its head. Its concept also bears resemblance to Arceus, which can also change type and appearance based on the held item. Like its pre-Evolution, it also appears to be based on Frankenstein’s monster due to the bolt-like objects on its face and it being created from cells of different Pokémon types.

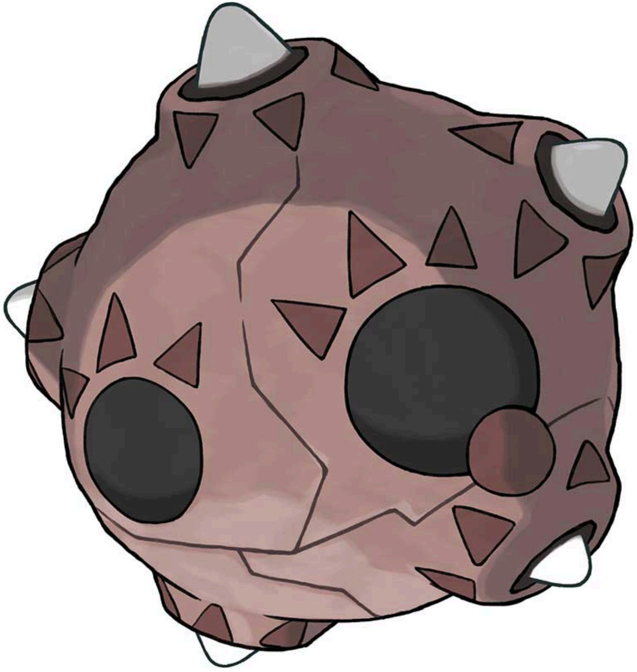
Name Origin

Silvally may be a combination of *silver* and *ally*.

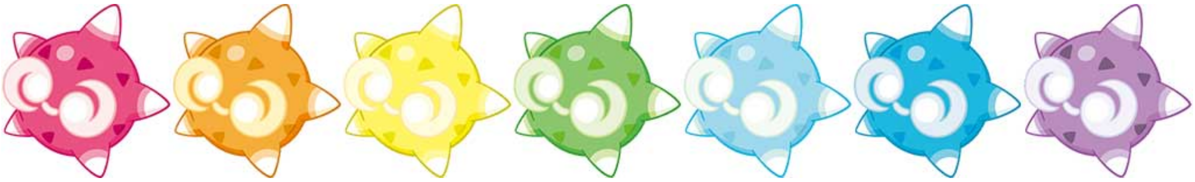
Silvady may be a combination of *silver* and *buddy*.

Silvally’s Pokédex entry in Pokémon Moon says that its name was given by the boy who evolved it, most likely Gladion. Silvally being Gladion’s partner explains the presence of ally in its name.

Minior Meteor Pokémon	メテノ *Meteno*	**#0774**



Meteor Form



Cores

Types	**Avg. Height**	**Avg. Weight**
Rock Flying	1′00″ / 0.3 m Meteor Form 1′00″ / 0.3 m Cores	88.2 lbs. / 40.0 kg Meteor Form 0.7 lbs. / 0.3 kg Cores
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation VII	
Sun	**Meteor Form:** Originally making its home in the ozone layer, it hurtles to the ground when the shell enclosing its body grows too heavy. **Core Forms:** It eats dust in the atmosphere. The composition of the dust determines the color of its core.
Moon	**Meteor Form:** Strong impacts can knock it out of its shell. This Pokémon was born from mutated nanoparticles. **Core Forms:** If its core stays exposed, it will soon die off. It's possible that it may survive if it's put into a Poké Ball quickly enough.
Ultra Sun	**Meteor Form:** It lives in the ozone layer, where it becomes food for stronger Pokémon. When it tries to run away, it falls to the ground. **Core Forms:** Places where Minior fall from the night sky are few and far between, with Alola being one of the precious few.
Ultra Moon	**Meteor Form:** Although its outer shell is uncommonly durable, the shock of falling to the ground smashes the shell to smithereens. **Core Forms:** This is its form when its shell has fallen off. The color of its core depends on the materials that made up the food it ate.
Generation VIII	
New Snap	**Meteor Form:** It's said that this Pokémon arrived here from the night sky. It sure looked beautiful flying back up to the sky over the desert. **Core Forms:** Minior is usually covered in a hard shell, but this is its true form. They normally aren't so active when they're exposed like this. I wonder

	if that could be related to the Illumina phenomenon somehow.
Generation IX	
Scarlet	**Meteor Form:** This Pokémon is born in the ozone layer. It falls to the ground once the outer shell enclosing its core grows heavy. **Core Forms:** Minior that fall to the ground try to return to space, but their wish will not come true—all they can do is fade away.
Violet	**Meteor Form:** It will react when touched or called to, but it’s unknown whether such responses indicate consciousness. **Core Forms:** It feeds on dust in the atmosphere. The color of its core is said to be determined by the composition of the dust it eats.

Sprites

Meteor Form

Shiny Meteor Form

Core (Red)

Shiny Core

Origin

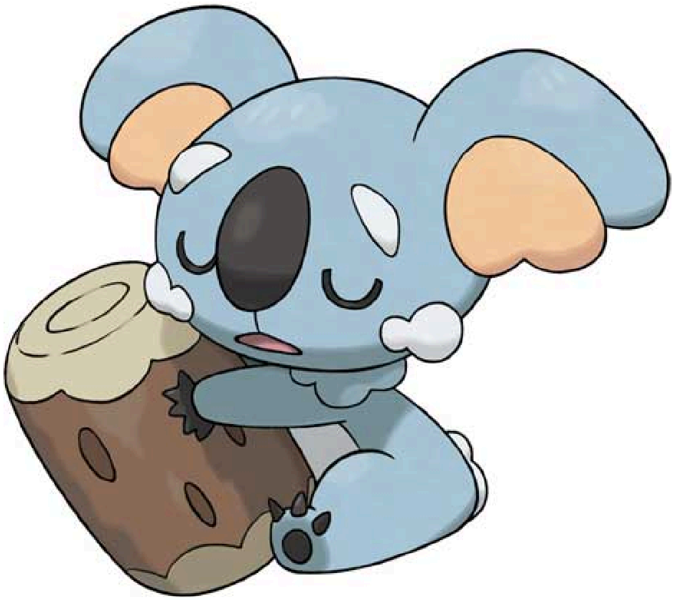
Minior is based on meteors, which are colloquially known as “falling stars” or “shooting stars”. The colors of its exposed core correspond with those of a classic rainbow, or ROYGBIV. Additionally, Minior’s exposed core design may take inspiration from the Portuguese and Japanese star-shaped candy *konpeitō*, while its Meteor Form could be a reference to gashapon machines, which dispense toys in capsules—the toy a machine gives is random each time, and the capsule must be opened to see it, just as Minior must have its outer shell broken to reveal which color it is.

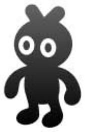
Name Origin

Minior may be derived from *meteor*. It may also involve any mixture of the words *mini*, *minor*, *junior*, *armor*, *ore*, and *core*.

Meteno may be a combination of *meteor* and *nano*.

Komala Drowsing Pokémon	ネッコアラ *Nekkoara*	**#0775**



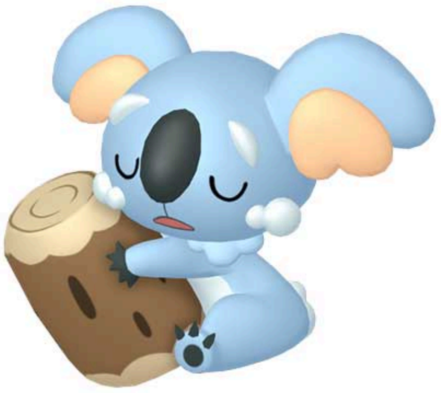
Types	**Avg. Height**	**Avg. Weight**
Normal	1′04″ / 0.4 m	43.9 lbs. / 19.9 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

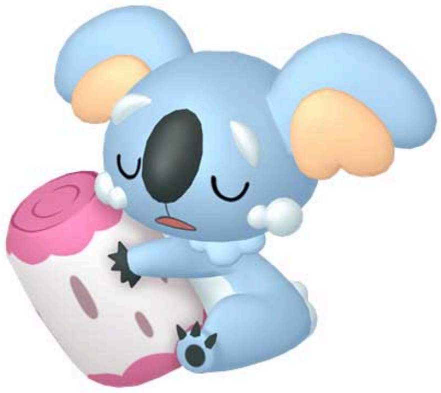
Pokédex Entries

Generation VII	
Sun	It is born asleep, and it dies asleep. All its movements are apparently no more than the results of it tossing and turning in its dreams.
Moon	The log it holds was given to it by its parents at birth. It has also been known to cling to the arm of a friendly Trainer.

Ultra Sun	It stays asleep from the moment it’s born. When it falls into a deep sleep, it stops moving altogether.
Ultra Moon	It remains asleep from birth to death as a result of the sedative properties of the leaves that form its diet.
Generation IX	
Scarlet	Komala spends its entire life sleeping. It feeds on leaves that contain a potent poison only Komala can break down.
Violet	A potent anesthetic can be made by diluting Komala’s drool. This anesthetic was used for surgeries in the past.

Sprites





Shiny

Origin

Komala appears to be based on a koala and their tendency of sleeping up to twenty hours a day. Given its constant sleep, the log it holds is likely meant to represent a body pillow or dakimakura. The log held by a Shiny Komala closely resembles a forest red gum, a common habitat for koalas.

Name Origin

Komala may be a combination of *coma* and *koala*.

Nekkoara may be a combination of 根っ子 *nekko* (root; tree stump), 寝 *ne* (sleep), 子 *ko* (young animal), and *koala*.

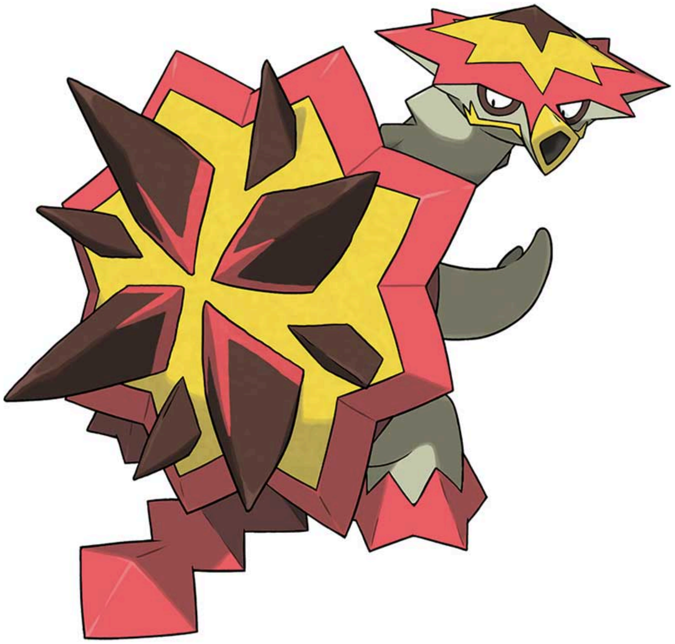
Turtonator

Blast Turtle Pokémon

バクガメス

Bakugames

#0776



Types	Avg. Height	Avg. Weight
Fire Dragon	6′07″ / 2.0 m	467.4 lbs. / 212.0 kg

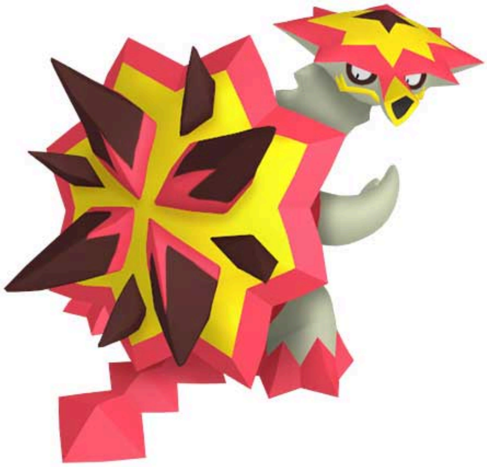
Gender Ratio	Shape	Footprint
50% male, 50% female		—

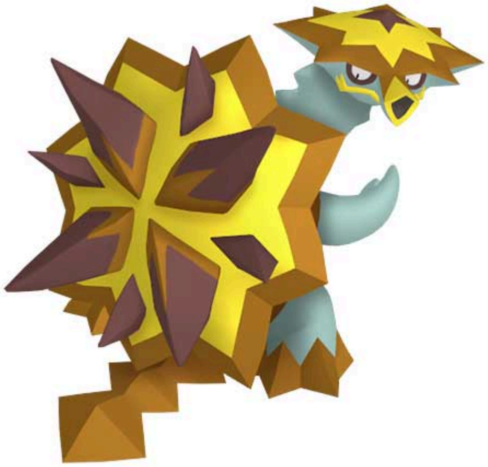
Pokédex Entries

Generation VII	
Sun	The shell on its back is chemically unstable and explodes violently if struck. The hole in its stomach is its weak point.
Moon	It gushes fire and poisonous gases from its nostrils. Its dung is an explosive substance and can be put to various uses.

Ultra Sun	It lives in volcanoes and eats sulfur and other minerals. Materials from the food it eats form the basis of its explosive shell.
Ultra Moon	Its exploding shell poses a real danger but is sensitive to moisture. On rainy days, Turtonator takes silent refuge in caves.
Generation VIII	
Sword	Explosive substances coat the shell on its back. Enemies that dare attack it will be blown away by an immense detonation.
Shield	Eating sulfur in its volcanic habitat is what causes explosive compounds to develop in its shell. Its droppings are also dangerously explosive.

Sprites





Shiny

Origin

Turtonator may be based on the mata mata, a kind of turtle. It also has elements of a land mine. Its shell resembles a simplified explosion, with red and yellow flame making the base of the shell for the base of the explosion, and the rocky lumps representing the debris and shrapnel thrown about as a result of the force.

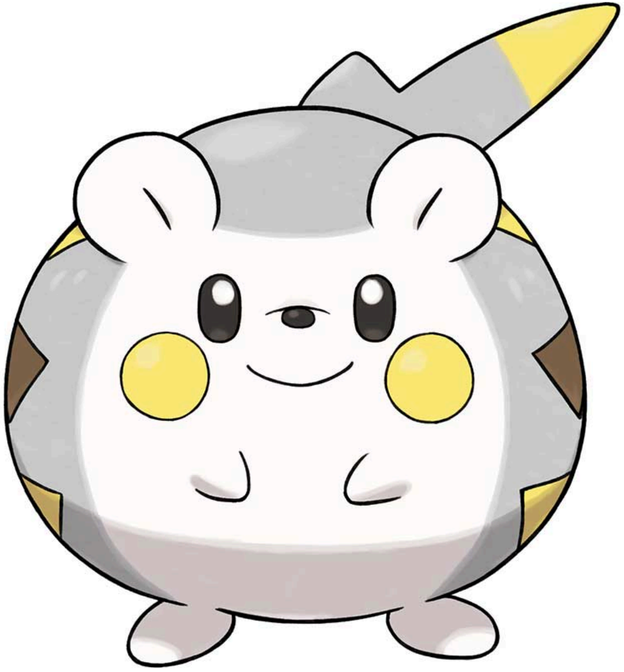
Turtonator’s Dragon type and spiny turtle shell may also be loosely inspired by the Tarasque, a mythological dragon-like hybrid; and the dragon turtle, a Chinese creature featuring the head of a dragon and the body of a turtle.

Name Origin

Turtonator may be a combination of *turtle* and *detonator*.

Bakugames may be a combination of 爆発 *bakuhatsu* (explosion) and 亀 *kame* (turtle).

Togedemaru Roly-Poly Pokémon	トゲデマル *Togedemaru*	**#0777**



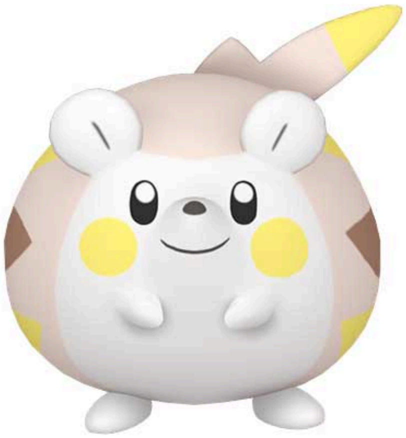
Types Electric Steel	**Avg. Height** 1′00″ / 0.3 m	**Avg. Weight** 7.3 lbs. / 3.3 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —

Pokédex Entries

Generation VII	
Sun	The spiny fur on its back is normally at rest. When this Pokémon becomes agitated, its fur stands on end and stabs into its attackers.
Moon	The long hairs on its back act as lightning rods. The bolts of lightning it attracts are stored as energy in its electric sac.

Ultra Sun	When it’s surprised or agitated, the 14 fur spikes on its back will stand up involuntarily.
Ultra Moon	Its capacity to produce electricity is somewhat limited, so it gets charged up by letting lightning strike it!
Generation VIII	
Sword	With the long hairs on its back, this Pokémon takes in electricity from other electric Pokémon. It stores what it absorbs in an electric sac.
Shield	When it’s in trouble, it curls up into a ball, makes its fur spikes stand on end, and then discharges electricity indiscriminately.
Generation IX	
Sleep	It usually sleeps curled up with its spiny fur on its back at rest. Even asleep, if the Pokémon becomes agitated, you can see its fur stand on end to protect itself.

Sprites



Shiny

Origin

Togedemaru appears to be based on a hedgehog, due to its round body and ability to curl up into a spiky ball. It may also be based on a New World porcupine, given how it can stiffen its triangular body spines. Additionally, it bears some resemblance to a chinchilla or a Ryūkyū spiny rat.

According to Togedemaru’s Pokédex entry, the tail-like spike on its back acts as a lightning rod. When Togedemaru’s spines come out, marks may appear on its cheeks that resemble North American and Japanese electrical outlets.

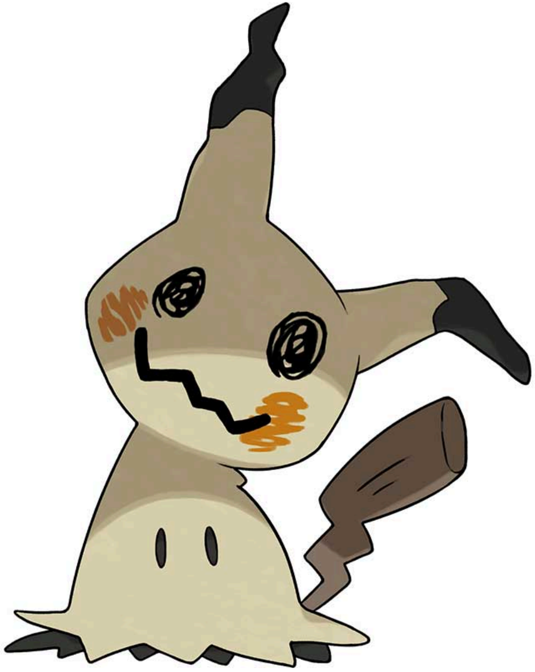
Name Origin

Togedemaru may be a combination of 棘 *toge* (thorn, spike) or 棘鼠 *togenezumi* (Ryūkyū spiny rats), 電気 *denki* (electricity), and 丸 *maru* (round), as well as a play on 棘で丸 *toge de maru* (“spiny and round”).

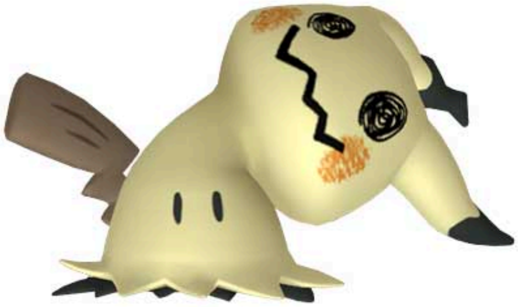
Mimikyu
Disguise Pokémon

ミミッキュ
Mimikkyu

#0778



Disguised Form



Busted Form

Types	Avg. Height	Avg. Weight
Ghost Fairy	0′08″ / 0.2 m	1.5 lbs. / 0.7 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Pokédex Entries

Generation VII	
Sun	**Disguised Form:** Its actual appearance is unknown. A scholar who saw what was under its rag was overwhelmed by terror and died from the shock. **Busted Form:** After going to all the effort of disguising itself, its neck was broken. Whatever is inside is probably unharmed, but it’s still feeling sad.
Moon	**Disguised Form:** A lonely Pokémon, it conceals its terrifying appearance beneath an old rag so it can get closer to people and other Pokémon. **Busted Form:** If its neck is broken or its rag torn during an attack, it works through the night to patch it.
Ultra Sun	**Disguised Form:** Although it’s a quiet, lonely Pokémon, if you try to look at what’s under its rag, it will become agitated and resist violently. **Busted Form:** It stands in front of a mirror, trying to fix its broken neck as if its life depended on it. It has a hard time getting it right, so it’s crying inside.
Ultra Moon	**Disguised Form:** A gust of wind revealed what hides under this Pokémon’s rag to a passing Trainer, who went home and died painfully that very night. **Busted Form:** Sad that its true identity may be

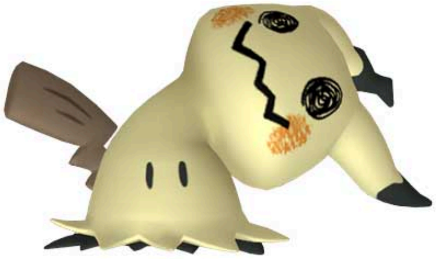
	exposed, Mimikyu will mercilessly seek revenge on any opponent that breaks its neck.
Generation VIII	
Sword	**Disguised Form:** It wears a rag fashioned into a Pikachu costume in an effort to look less scary. Unfortunately, the costume only makes it creepier. **Busted Form:** There will be no forgiveness for any who reveal that it was pretending to be Pikachu. It will bring the culprit down, even at the cost of its own life.
Shield	**Disguised Form:** There was a scientist who peeked under Mimikyu's old rag in the name of research. The scientist died of a mysterious disease. **Busted Form:** Its disguise made from an old rag allowed it to avoid an attack, but the impact broke the neck of the disguise. Now everyone knows it's a Mimikyu.
Generation IX	
Scarlet	**Disguised Form:** This Pokémon lives in dark places untouched by sunlight. When it appears before humans, it hides itself under a cloth that resembles a Pikachu. **Busted Form:** Even as it struggles beneath the cloth to repair the broken neck of its disguise, Mimikyu keeps up its impersonation of Pikachu.
Violet	**Disguised Form:** Mimikyu was only recently identified as a Pokémon. Previously, people thought it was just a ghost wearing a cloth. **Busted Form:** It has taken damage and can no longer hold the head of its cloth disguise upright. For as long as it lives, Mimikyu will never forget its attacker.
Sleep	Mimikyu wears a rag fashioned into a Pikachu costume in an effort to grow closer to people and other Pokémon. It spends so much time acting like a Pikachu that sometimes it even sleeps like one.

Legends: Z-A	**Disguised Form:** A lonely Pokémon, it conceals its terrifying appearance beneath an old rag so it can get closer to people and other Pokémon. **Busted Form:** Mimikyu is sad that it may be exposed for what it really is. It will take revenge on whoever broke the neck of its disguise-no forgiveness.
Pokopia	This Pokémon lives in dark places untouched by sunlight. When it appears before humans, it hides itself under a cloth that resembles a Pikachu.

Sprites

Disguised Form

Shiny Disguised Form



Busted Form

Shiny Busted Form

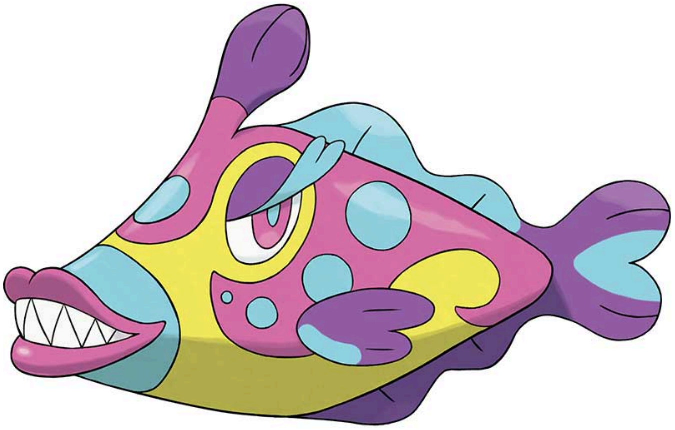
Origin

Mimikyu’s disguise is based on Pikachu. The execution of the disguise is similar to ghost costumes made from bedsheets. Mimikyu also shares similarities with the Bugul Noz, a Breton myth about a kind and gentle fairy spirit whose horrifying ugliness causes it to be perpetually alone. The fact that Mimikyu’s true appearance can kill may be a reference to Lovecraftian or eldritch monsters; if any person were to see their true forms, they would either be driven insane or die.

Name Origin

Mimikyu and Mimikkyu may be derived from *mimic* and きゅうきゅう *kyūkyū* (onomatopoeia for squeaking, similar to Pikachu). It may also involve a corruption of 迷宮 *meikyuu* (mystery).

Bruxish Gnash Teeth Pokémon	ハギギシリ *Hagigishiri*	**#0779**



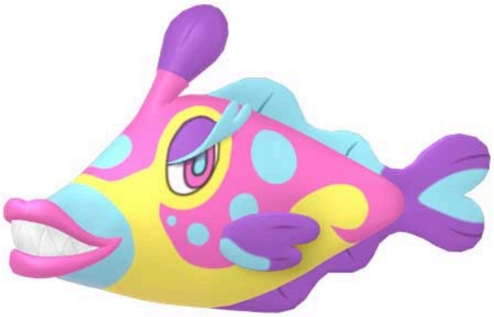
Types	**Avg. Height**	**Avg. Weight**
Water Psychic	2′11″ / 0.9 m	41.9 lbs. / 19.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	🐟	—

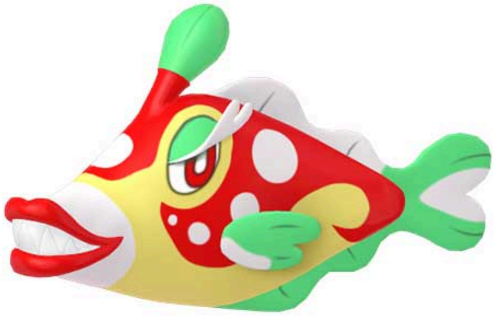
Pokédex Entries

Generation VII	
Sun	When it unleashes its psychic power from the protuberance on its head, the grating sound of grinding teeth echoes through the area.
Moon	It stuns its prey with psychokinesis and then grinds them to mush with its strong teeth. Even Shellder’s shell is no match for it.

Ultra Sun	It burrows beneath the sand, radiating psychic power from the protuberance on its head. It waits for prey as it surveys the area.
Ultra Moon	Its skin is thick enough to fend off Mareanie's spikes. With its robust teeth, Bruxish crunches up the spikes and eats them.
Generation IX	
Scarlet	It grinds its teeth with great force to stimulate its brain. It fires the psychic energy created by this process from the protuberance on its head.
Violet	When sunlight reflects on the ripples created by a Bruxish grinding its teeth, the water all around sparkles brilliantly.

Sprites





Shiny

Origin

Bruxish may be based on the reef triggerfish—also known as the *humuhumunukunukuāpuaʻa*—the state fish of Hawaii. Its patterning is based on that of the clown triggerfish.

Its colorful pattern resembles some styles of stereotypical psychedelic art. Its signature Ability suggests it is also related to dazzle camouflage.

Name Origin

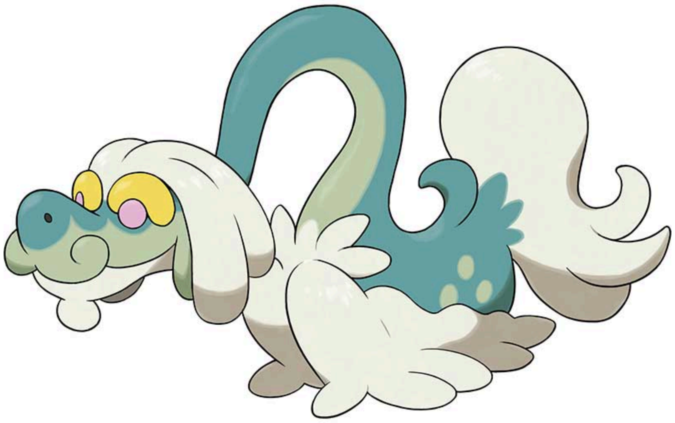
Bruxish may be a combination of *bruxism* and *fish*.

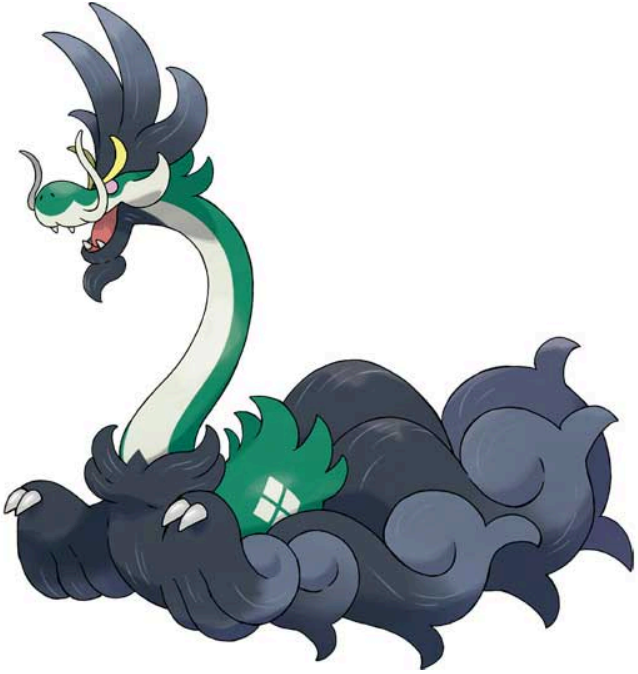
Hagigishiri may be a combination of 歯 *ha* (tooth), カワハギ *kawahagi* (filefish), ぎっしり *gisshiri* (densely packed), and 歯軋り *hagishiri* (bruxism).

Drampa
Placid Pokémon

ジジーロン
Jijilong

#0780





Mega Drampa

Types	Avg. Height	Avg. Weight
Normal Dragon	9′10″ / 3.0 m Drampa	407.9 lbs. / 185.0 kg Drampa

	9′10″ / 3.0 m Mega Drampa	530.2 lbs. / 240.5 kg Mega Drampa
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —

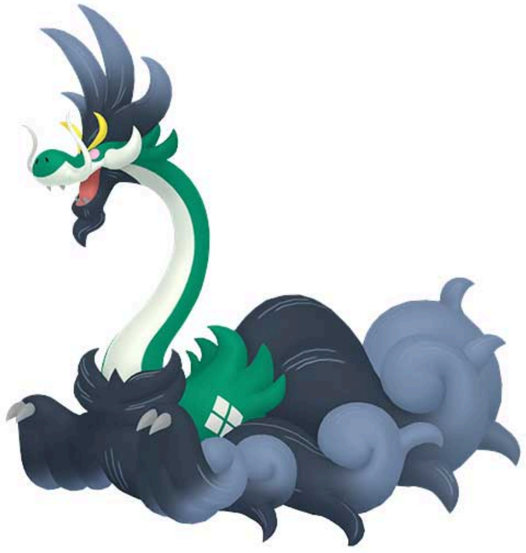
Pokédex Entries

Generation VII	
Sun	It has a compassionate personality, but if it is angered, it completely destroys its surroundings with its intense breath.
Moon	This Pokémon is friendly to people and loves children most of all. It comes from deep in the mountains to play with children it likes in town.
Ultra Sun	If a child it has made friends with is bullied, Drampa will find the bully’s house and burn it to the ground.
Ultra Moon	It appears in towns and plays with the children. Drampa will protect kids when they’re in danger, so their moms don’t have to worry.
Generation VIII	
Sword	The mountains it calls home are nearly two miles in height. On rare occasions, it descends to play with the children living in the towns below.
Shield	Drampa is a kind and friendly Pokémon up until it’s angered. When that happens, it stirs up a gale and flattens everything around.
New Snap	Drampa lives a leisurely life in the forest shrouded in fog. Smaller Pokémon adore Drampa and can often be seen playing with it.
Generation IX	

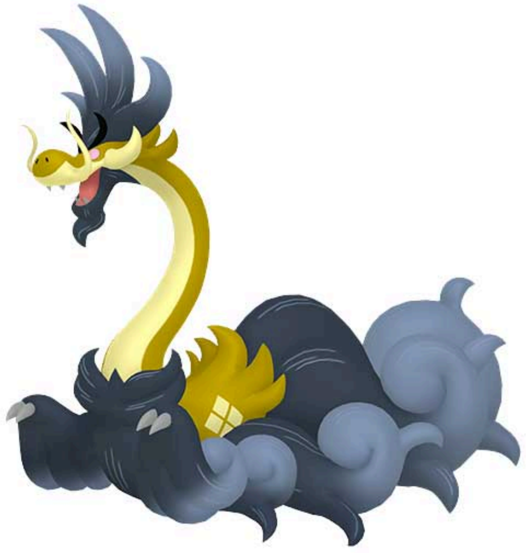
Legends: Z-A	It has a compassionate personality, but if it is angered, it completely destroys its surroundings with its intense breath. **Mega Evolution:** Drampa’s cells have been invigorated, allowing it to regain its youth. It manipulates the atmosphere to summon storms.

Sprites

Shiny



Mega



Shiny Mega

Origin

Drampa appears to be based on a Chinese dragon, such as the Zhulong (torch dragon), a mythological creature with the face of an old man and the body of a dragon. Its friendly and caring disposition towards children, elderly appearance, and name may be a reference to grandparents. Its behavior may also be based on Chinese dragons being benevolent creatures. Drampa’s white fur resembles cumulus clouds which maybe a reference to the traditional connection between Chinese dragons and clouds, where flying dragons are frequently depicted soaring through or riding upon them.

Mega Drampa’s fur becoming black resembles storm clouds, alluding to its capacity to summon them. This ability is typical of Chinese dragons, most specifically of Shenlong (god dragon), who is called a master of rain. Mega Drampa’s youth being restored may be a reference to atavism.

Name Origin

Drampa may be a combination of *dragon* and *grampa* (a variation on *grandpa*).

Jijilong may be a combination of 爺 *jijī* (an informal term for an old man) and 龍 *Lóng* (Chinese dragon).

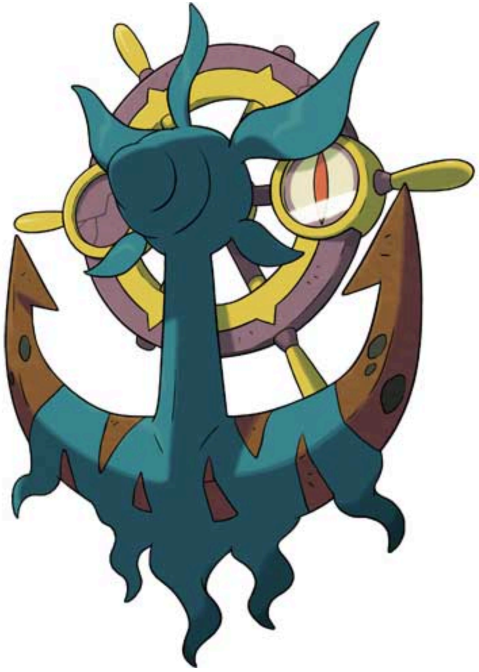
Dhelmise

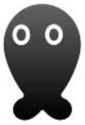
Sea Creeper Pokémon

ダダリン

Dadarin

#0781



Types	**Avg. Height**	**Avg. Weight**
Ghost Grass	12′10″ / 3.9 m	463.0 lbs. / 210.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation VII	
Sun	Swinging its massive anchor, it can KO Wailord in a single blow. What appears to be green seaweed is actually its body.
Moon	The soul of seaweed adrift in the waves became reborn as this Pokémon. It maintains itself with new infusions of seabed detritus and seaweed.

Ultra Sun	It wraps its prey in green seaweed and sucks away their vitality. It only likes to go after big prey like Wailord.
Ultra Moon	Its chain-like green seaweed can stretch outward for hundreds of yards. For some reason, it gets along well with Skrelp.
Generation VIII	
Sword	After a piece of seaweed merged with debris from a sunken ship, it was reborn as this Ghost Pokémon.
Shield	After lowering its anchor, it waits for its prey. It catches large Wailord and drains their life-force.

Sprites

Shiny

Origin

Dhelmise is based on a cluster of seaweed holding together the anchor and helm of a wrecked ship. Conceptually, it may be based on various legends of ghost ships, such as the *Flying Dutchman*, a ghost ship cursed to eternally sail the seas. Dhelmise's behaviour may be a reference to two famous captains in classic literature: Captain Ahab, the main protagonist in Herman Melville's *Moby-Dick* that dies tied to his own harpoon while trying to kill a whale; and the captain of the ghost ship *Demeter*, that in Bram Stoker's *Dracula* is found tied to the helm of the ship after being drained by the protagonist.

The type of seaweed Dhelmise is based on may be the *Codium fragile*, also known as "dead man's fingers". Its Shiny variant's red-colored body may be a reference to red seaweed. Dhelmise's concept as a seaweed-based monster is reminiscent of the works of William Hope Hodgson, particularly his Sargasso Sea Stories. It may also draw inspiration from giant and colossal squids, which are preyed upon by sperm whales.

Name Origin

Dhelmise may be a combination of *demise* and *helm* (steering mechanism of a ship).

Dadarin may be a combination of 祟り *tatari* (cursed) and 舵輪 *darin* (rudder wheel).

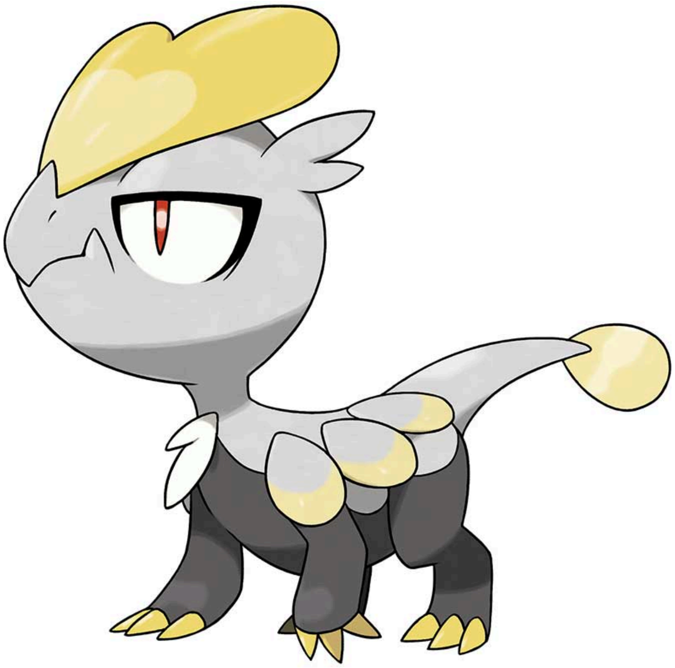
Jangmo-o

Scaly Pokémon

ジャラコ

Jyarako

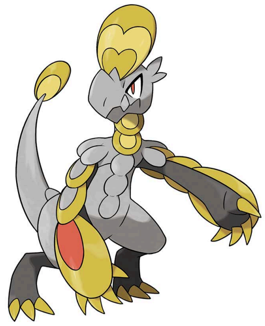
#0782



Types Dragon	**Avg. Height** 2′00″ / 0.6 m	**Avg. Weight** 65.5 lbs. / 29.7 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —

Jangmo-o

→



Hakamo-o

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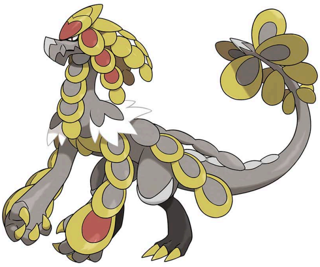
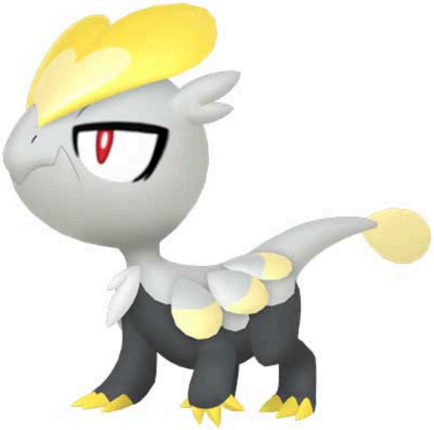


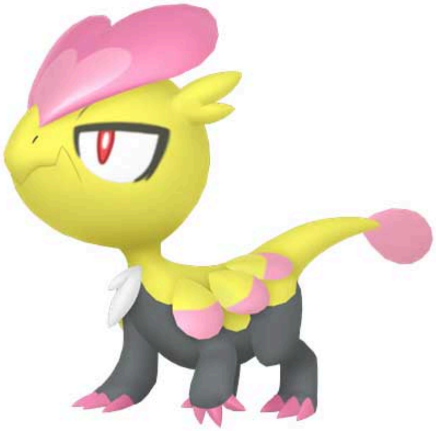
Kommo-o

Pokédex Entries

Generation VII	
Sun	It expresses its feelings by smacking its scales. Metallic sounds echo through the tall mountains where Jangmo-o lives.
Moon	They live in mountains where no trace of humans can be detected. Jangmo-o grow little by little as they battle one another.
Ultra Sun	It smacks the scales on its head against rocks or against the ground to frighten its opponents. It can also contact its friends with these noises.
Ultra Moon	It will never show an enemy its back in battle. Ancient warriors liked Jangmo-o for its valiant disposition and made it one of their own.
Generation VIII	
Sword	They learn to fight by smashing their head scales together. The dueling strengthens both their skills and their spirits.
Shield	Jangmo-o strikes its scales to communicate with others of its kind. Its scales are actually fur that’s become as hard as metal.
Generation IX	
Scarlet	The scale atop its head is useful for both offense and defense. It bravely stands and faces its foes rather than turning tail, even if its foes are strong.
Violet	They communicate with their allies using the sounds their scales make when struck. A group of these Pokémon causes quite a racket.

Sprites





Shiny

Origin

Jangmo-o appears to be based on an ankylosaur. Jangmo-o's Shield Pokédex entry claiming that its scales are made of hardened fur may mean they take inspiration from pangolins.

Name Origin

Jangmo-o may derive from *jangling* and *mo'o* (Hawaiian for "lizard" or "dragon").

Jyarako may derive from ジャラジャラ *jarajara* (onomatopoetic sound for jingling), *dracō* (Latin for "dragon"), and 子 *ko* (young animal).

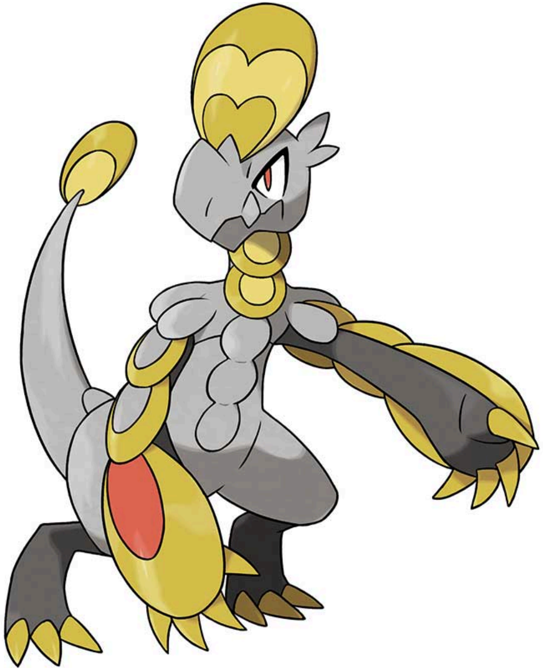
Hakamo-o

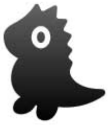
Scaly Pokémon

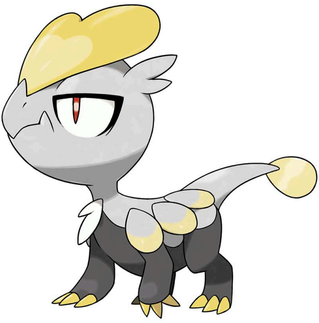
ジャランゴ

Jyarango

#0783



Types	Avg. Height	Avg. Weight
Dragon Fighting	3′11″ / 1.2 m	103.6 lbs. / 47.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Jangmo-o

→

Hakamo-o

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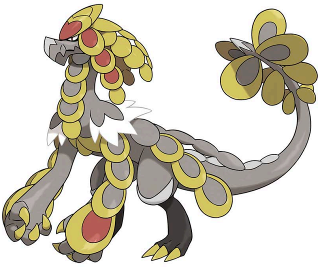


Kommo-o

Pokédex Entries

Generation VII	
Sun	It leaps at its prey with a courageous shout. Its scaly punches tear its opponents to shreds.
Moon	It sheds and regrows its scales on a continuous basis. The scales become harder and sharper each time they’re regrown.
Ultra Sun	It makes noise by clanging its scales together. When the rhythm has reached its peak, Hakamo-o attacks.
Ultra Moon	The scales it sheds can be molded and processed to make pots and pans. They conduct heat well, so they’re a popular item.
Generation VIII	
Sword	The scaleless, scarred parts of its body are signs of its strength. It shows them off to defeated opponents.
Shield	Before attacking its enemies, it clashes its scales together and roars. Its sharp claws shred the opposition.
Generation IX	
Scarlet	It gets into fistfights so intense that the scales on its arms peel off. Bare arms are a sign of valiance.
Violet	It fires itself up by striking its scales with force as it dances. Its roar is a battle cry.

Sprites

Shiny

Origin

Hakamo-o appears to be based on a theropod dinosaur with some traits from ankylosaurs. Hakamo-o’s ritual war cries prior to confronting an opponent seems to allude to *haka*, war dances by Polynesian warriors. The fact that it uses its scales to produce sound may also reference cymbals and castanets.

Name Origin

Hakamo-o may be a combination of *haka* (a type of war dance present across various Polynesian cultures that involves vigorous movements and foot stamping) and *moʻo* (Hawaiian for “lizard” or “dragon”).

Jyarango may be a combination of ジャラジャラ *jarajara* (onomatopoetic sound for jingling) and *dragon*.

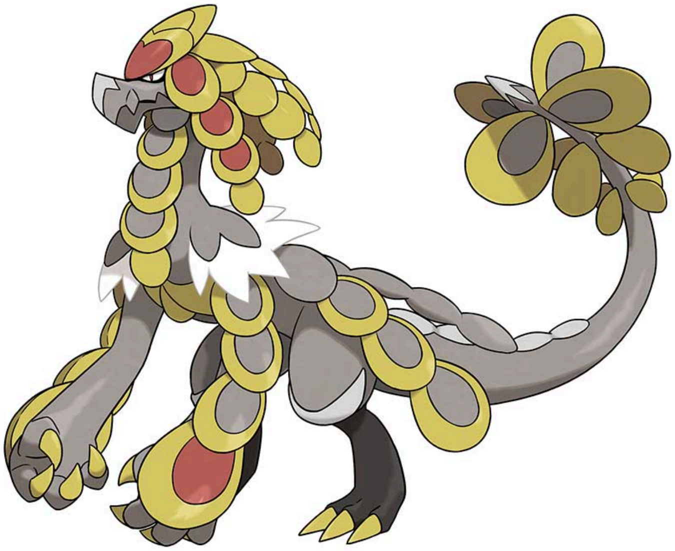
Kommo-o

Scaly Pokémon

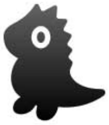
ジャラランガ

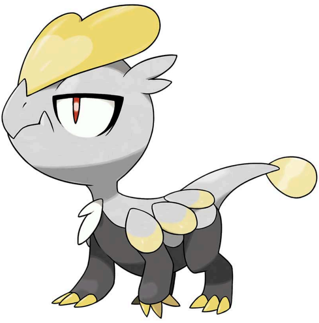
Jyararanga

#0784



Types	**Avg. Height**	**Avg. Weight**
Dragon Fighting	5′03″ / 1.6 m	172.4 lbs. / 78.2 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Jangmo-o

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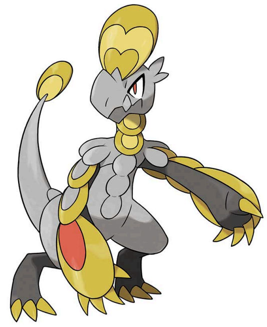

Hakamo-o

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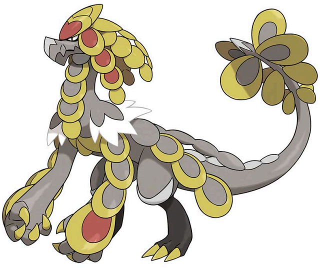
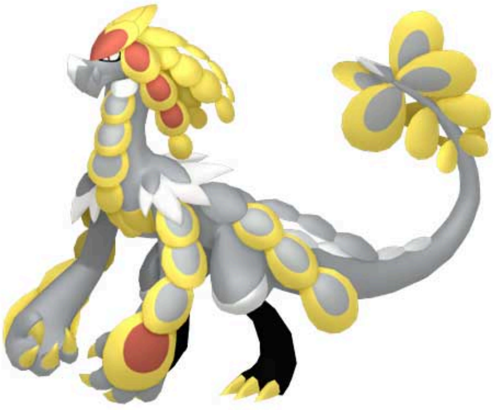


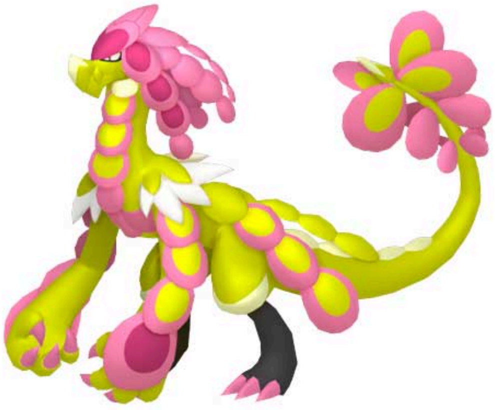
Kommo-o

Pokédex Entries

Generation VII	
Sun	When it spots enemies, it threatens them by jingling the scales on its tail. Weak opponents will crack and flee in panic.
Moon	Its rigid scales function as offense and defense. In the past, its scales were processed and used to make weapons and other commodities.
Ultra Sun	When it howls after finishing off its prey, the metallic sounds of its celebrating comrades can be heard from all around.
Ultra Moon	It battles valiantly with its fists, which are armored in steel scales. Kommo-o specializes in uppercuts.
Generation VIII	
Sword	It clatters its tail scales to unnerve opponents. This Pokémon will battle only those who stand steadfast in the face of this display.
Shield	Certain ruins have paintings of ancient warriors wearing armor made of Kommo-o scales.
Generation IX	
Scarlet	It lets its arm hang, and then “quick as a flash” swings upward to land its specialty punch and send the opponent flying high into the sky.
Violet	It bashes its scales to test its opponents’ mettle. The sound of struck Kommo-o scales frightens weaker foes and sends them running.

Sprites





Shiny

Origin

Despite its reptilian appearance, the Pokémon Scarlet and Violet textures on Kommo-o’s model depict a layer of fur, suggesting that it may actually be inspired by armored or scaled mammals, such as pangolins or armadillos. Much like Kommo-o, pangolins were historically hunted for their scales, which were used to make scale armor. Its overall body shape appears to be based on a theropod dinosaur, with some traits from ankylosaurs. It may also be based on a monk. Kommo-o’s tail bears resemblance to a khakkhara (monk staff), and it is even used in a similar fashion. The fact that it uses its scales to produce sound may also reference the warning behaviour of rattlesnakes, with some influence of cymbals and castanets. Additionally, Kommo-o may also be partly based on the Mo’o, a type of shapeshifting Hawaiian Dragon, as well as the Komodo dragon. It’s snout bears resemblance to hatchets.

Name Origin

Kommo-o may be a combination of *commotion* (a period of noisy activity) and *moʻo* (Hawaiian for “lizard” or “dragon”). It may also incorporate *combat*, *commander*, and possibly *Komodo dragon*.

Jyararanga may be a combination of ジャラジャラ *jarajara* (onomatopoetic sound for jingling), *dragon*, and ガランガラン *garangaran* (onomatopoetic sound for clanging).

Legendary: Guardian Deities

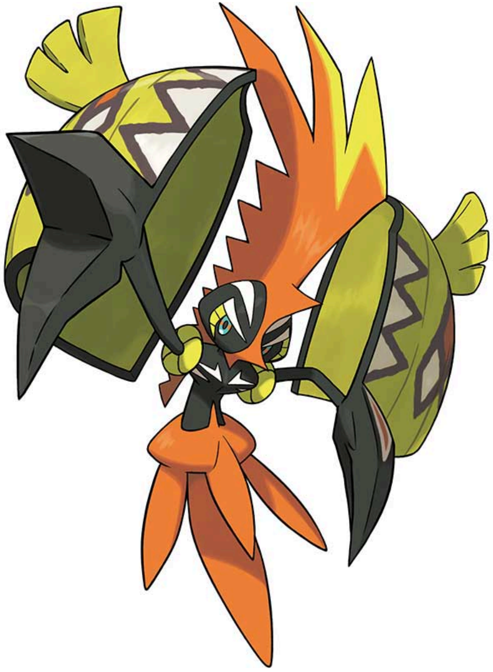
Tapu Koko

Land Spirit Pokémon

カプ・コケコ

Kapu-Kokeko

#0785



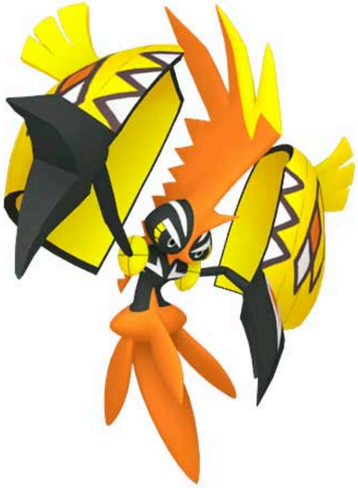
Types	**Avg. Height**	**Avg. Weight**
Electric Fairy	5′11″ / 1.8 m	45.2 lbs. / 20.5 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

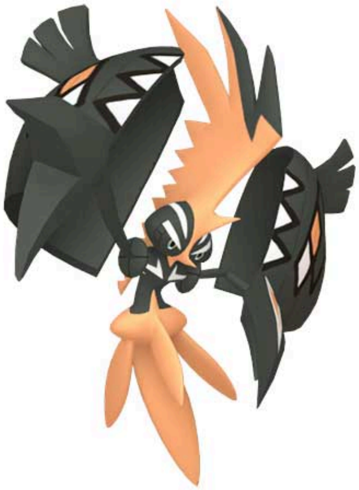
Pokédex Entries

Generation VII	
Sun	This guardian deity of Melemele is brimming with curiosity. It summons thunderclouds and stores their lightning inside its body.

Moon	It confuses its enemies by flying too quickly for the eye to follow. It has a hair-trigger temper but forgets what made it angry an instant later.
Ultra Sun	Although it’s called a guardian deity, if a person or Pokémon puts it in a bad mood, it will become a malevolent deity and attack.
Ultra Moon	The lightning-wielding guardian deity of Melemele, Tapu Koko is brimming with curiosity and appears before people from time to time.

Sprites

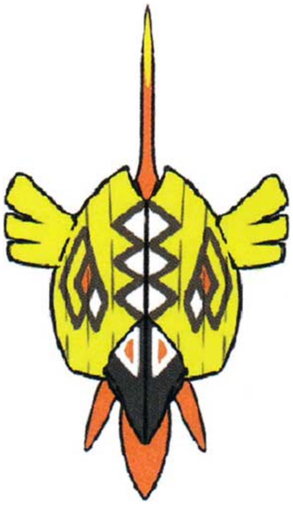




Shiny

Origin

Tapu Koko's mask appears to be a stylized rooster. Its overall design is also similar to a tiki statue. Additionally, it may be inspired by Kūkaʻilimoku, one of the four major Hawaiian gods and god of war and conflict, who is often represented by feathered idols. As an Electric-type Pokémon inspired by a bird, it likely draws inspiration from the mythical creature known as the Thunderbird, which originates from North American indigenous cultures and is frequently depicted in the form of totems.



Name Origin

Tapu Koko may be a combination of the Polynesian word *tapu* (holy, sacred; forbidden; taboo) and *kokō* (Hawaiian onomatopoeia for a rooster's crowing), where the former is also the etymology of the word "taboo" in English.

Kapu-Kokeko may be a combination of the Hawaiian word *kapu* (taboo; holy, sacred; forbidden) and コケコッコー *kokekokkō* (Japanese onomatopoeia for a rooster's crowing, equivalent to English "cock-a-doodle-doo"), where the former is etymologically related to the Polynesian word *tapu*.

Legendary: Guardian Deities

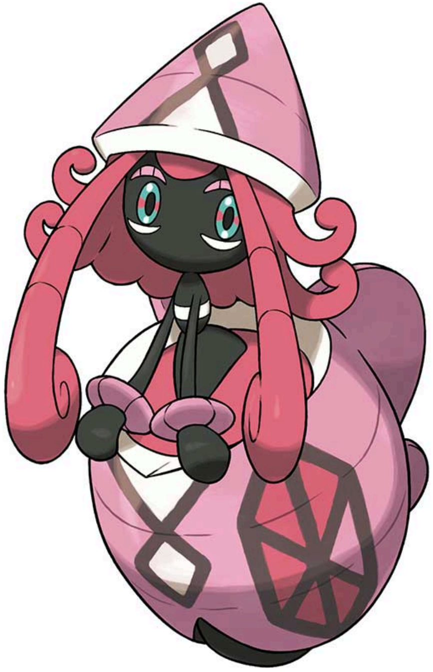
Tapu Lele

Land Spirit Pokémon

カプ・テテフ

Kapu-Tetefu

#0786



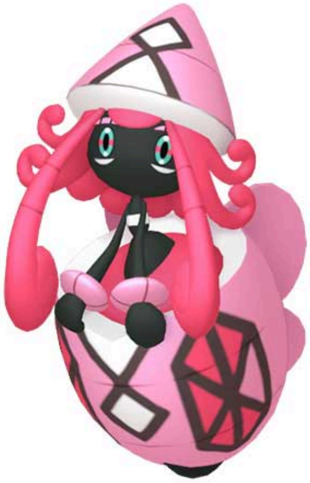
Types Psychic Fairy	**Avg. Height** 3′11″ / 1.2 m	**Avg. Weight** 41.0 lbs. / 18.6 kg
Gender Ratio Unknown	**Shape**	**Footprint** —

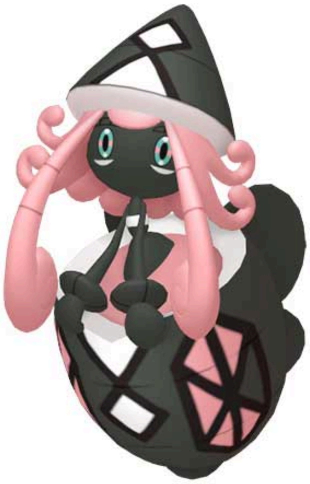
Pokédex Entries

Generation VII	
Sun	This guardian deity of Akala is guilelessly cruel. The fragrant aroma of flowers is the source of its energy.

Moon	As it flutters about, it scatters its strangely glowing scales. Touching them is said to restore good health on the spot.
Ultra Sun	It heals the wounds of people and Pokémon by sprinkling them with its sparkling scales. This guardian deity is worshiped on Akala.
Ultra Moon	Although called a guardian deity, Tapu Lele is devoid of guilt about its cruel disposition and can be described as nature incarnate.

Sprites

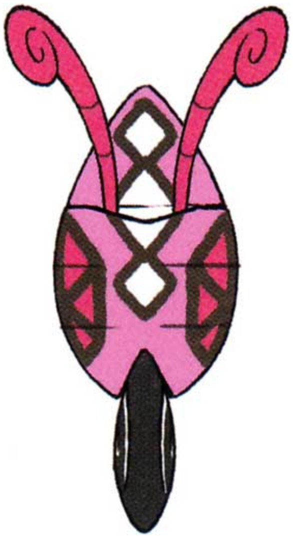




Shiny

Origin

Tapu Lele appears to be based on a butterfly emerging from its chrysalis. When its mask is closed, it resembles a stylized butterfly head. Its overall design is also similar to a tiki statue. It may also be inspired by Kāne, one of the four major Hawaiian gods. Kāne is a creator god, bestowing life into the first human in Hawaiian mythology. Furthermore, its typing and design could be an allusion to Psyche, the Greek goddess of the soul who was often depicted as a woman with butterfly wings.



Name Origin

Tapu Lele may be a combination of the Polynesian word *tapu* (holy, sacred; forbidden; taboo) and *pulelehua* (Hawaiian for "butterfly"), where the former is also the etymology of the word "taboo" in English.

Kapu-Tetefu may be a combination of the Hawaiian word *kapu* (taboo; holy, sacred; forbidden) and 蝶々 *tefutefu* (archaic orthography for the Japanese word for butterfly), where the former is etymologically related to the Polynesian word *tapu*.

Legendary: Guardian Deities

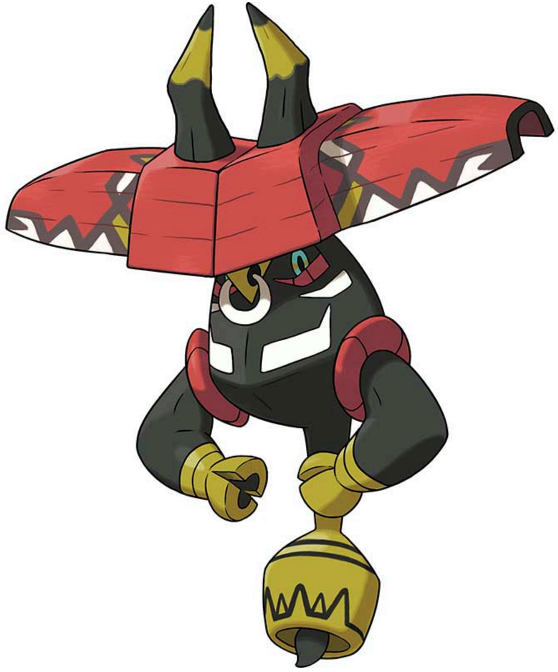
Tapu Bulu

Land Spirit Pokémon

カプ・ブルル

Kapu-Bulul

#0787



Types Grass Fairy	**Avg. Height** 6′03″ / 1.9 m	**Avg. Weight** 100.3 lbs. / 45.5 kg
Gender Ratio Unknown	**Shape**	**Footprint** —

Pokédex Entries

Generation VII	
Sun	It pulls large trees up by the roots and swings them around. It causes vegetation to grow, and then it absorbs energy from the growth.

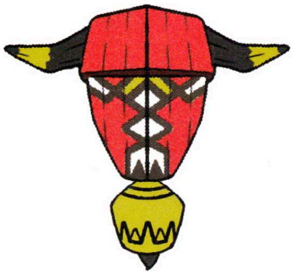
Moon	The guardian deity of Ula’ula is a lazy Pokémon. It commands plants to immobilize its foes and then deals them a savage blow with its horns.
Ultra Sun	Although it’s called a guardian deity, it’s violent enough to crush anyone it sees as an enemy.
Ultra Moon	It makes ringing sounds with its tail to let others know where it is, avoiding unneeded conflicts. This guardian deity of Ula’ula controls plants.

Sprites

Shiny

Origin

Tapu Bulu, with and without its shell closed, appears to be based on a bull. Its overall design is also similar to a tiki statue. It may also be inspired by Lono, one of the four major Hawaiian gods and god of agriculture, abundance, and peace. Tapu Bulu’s Pokédex entry in Pokémon Moon describing it as lazy might allude to unnecessary work not being allowed during festivals dedicated to Lono.



Name Origin

Tapu Bulu may be a combination of the Polynesian word *tapu* (holy, sacred; forbidden; taboo) and *bull*, where the former is also the etymology of the word “taboo” in English.

Kapu-Bulul may be a combination of the Hawaiian word *kapu* (taboo; holy, sacred; forbidden) and *bull*, where the former is etymologically related to the Polynesian word *tapu*.

Legendary: Guardian Deities

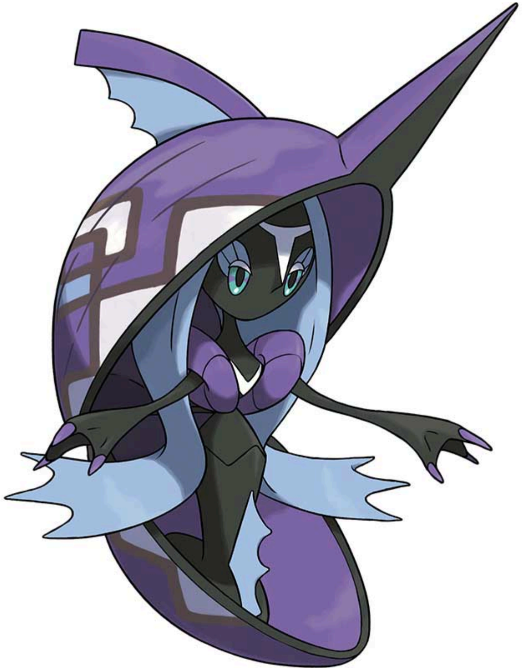
Tapu Fini

Land Spirit Pokémon

カプ・レヒレ

Kapu-Rehire

#0788



Types	**Avg. Height**	**Avg. Weight**
Water Fairy	4′03″ / 1.3 m	46.7 lbs. / 21.2 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

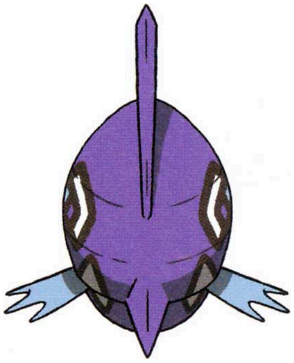
Generation VII	
Sun	The dense fog it creates brings the downfall and destruction of its confused enemies. Ocean currents are the source of its energy.

Moon	The guardian deity of Poni, it can control water. People say it can create pure water that will wash away any uncleanness.
Ultra Sun	This guardian deity of Poni Island manipulates water. Because it lives deep within a thick fog, it came to be both feared and revered.
Ultra Moon	Although it’s called a guardian deity, terrible calamities sometimes befall those who recklessly approach Tapu Fini.

Sprites

Shiny

Origin



Tapu Fini's appearance when it closes its shell resembles a Xiphioidea (the family which contains billfish, swordfish, sailfish, and marlins). Its overall design is also similar to a tiki statue. When its shell is open, it resembles a mermaid or a siren. The hinged shell itself is similar to many bivalves.

It may also be inspired by Kanaloa, one of the four major Hawaiian gods and god of the ocean. Kanaloa's association with the underworld may inspire the Ruins of Hope, Tapu Fini's shrine, said to be where "life ends its journey" and is called the "Ruins of the Other Side" in Japanese.

Name Origin

Tapu Fini may be a combination of the Polynesian word *tapu* (holy, sacred; forbidden; taboo) and *fin*, where the former is also the etymology of the word "taboo" in English.

Kapu-Rehire may be a combination of the Hawaiian word *kapu* (taboo; holy, sacred; forbidden) and 鰭 *hire* (fin), where the former is etymologically related to the Polynesian word *tapu*.

Legendary: Light Trio

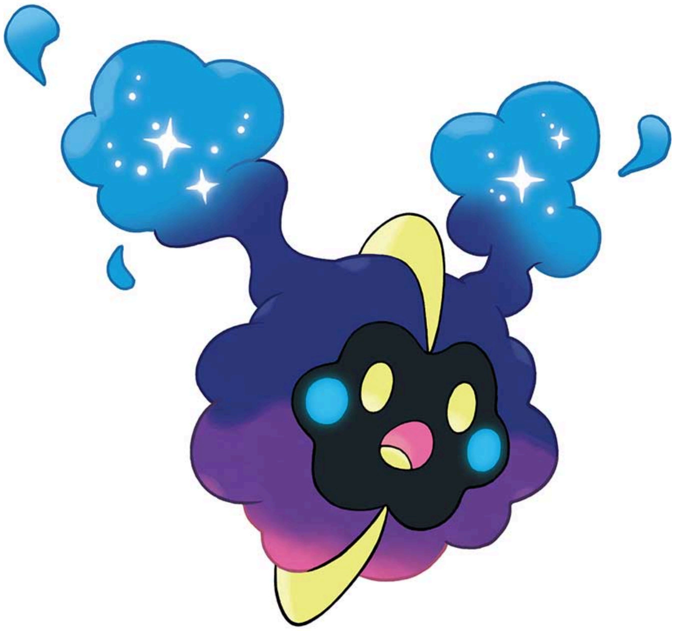
Cosmog

Nebula Pokémon

コスモッグ

Cosmog

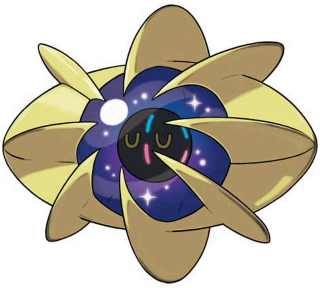
#0789



Types Psychic	**Avg. Height** 0′08″ / 0.2 m	**Avg. Weight** 0.2 lbs. / 0.1 kg
Gender Ratio Unknown	**Shape**	**Footprint** —

Cosmog

→



Cosmoem

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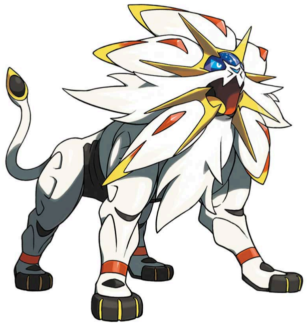

Solgaleo

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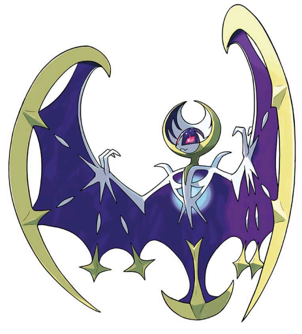
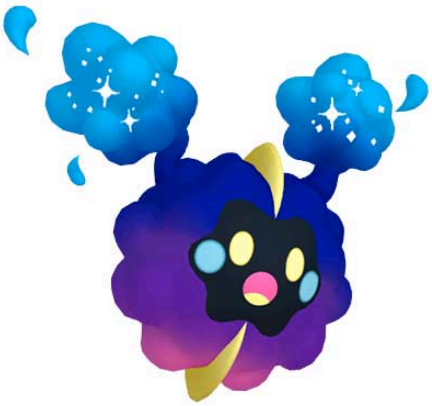


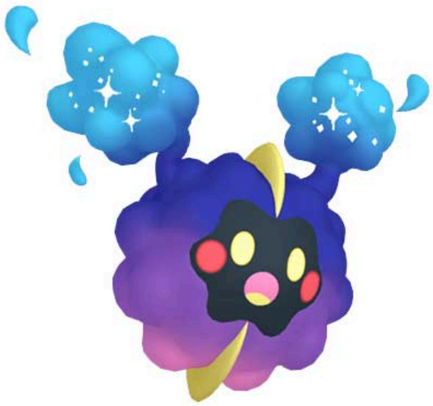
Lunala

Pokédex Entries

Generation VII	
Sun	Its body is gaseous and frail. It slowly grows as it collects dust from the atmosphere.
Moon	In ages past, it was called the child of the stars. It's said to be a Pokémon from another world, but no specific details are known.
Ultra Sun	Even though its helpless, gaseous body can be blown away by the slightest breeze, it doesn't seem to care.
Ultra Moon	Whether or not it's a Pokémon from this world is a mystery. When it's in a jam, it warps away to a safe place to hide.
Generation VIII	
Sword	This Pokémon came from another universe. Its gaseous body is so light that even a gentle breeze can blow it away.
Shield	Cosmog is very curious but not very cautious, often placing itself in danger. If things start to look dicey, it teleports away.

Sprites





Shiny

Origin

Cosmog may be based on a molecular cloud, a type of nebula where star formation occurs.

Name Origin

Cosmog may be a combination of *cosmos* or *cosmogony*, and *fog* or *smog*. In-universe, a professor working at the Aether Foundation named the Pokémon.

Legendary: Light Trio

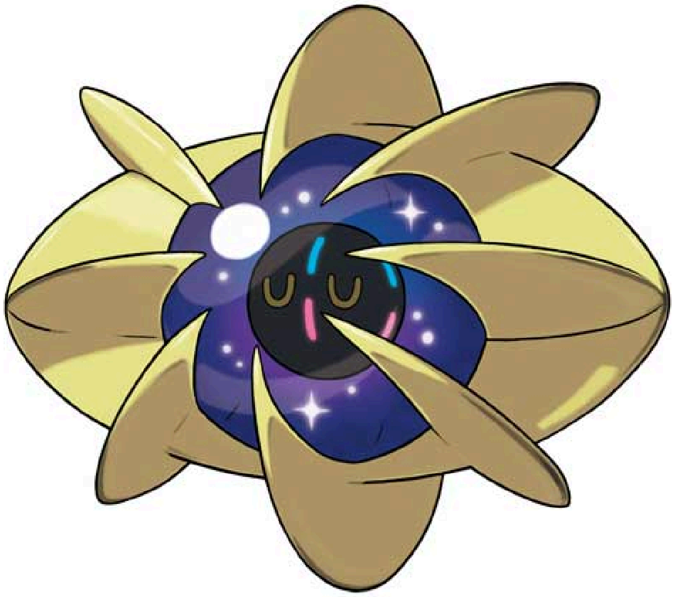
Cosmoem

Protostar Pokémon

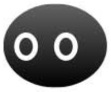
コスモウム

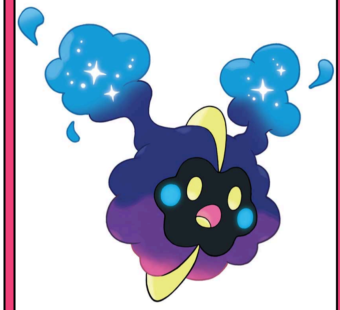
Cosmovum

#0790



Types	Avg. Height	Avg. Weight
Psychic	0′04″ / 0.1 m	2204.4 lbs. / 999.9 kg

Gender Ratio	Shape	Footprint
Unknown		—



Cosmog

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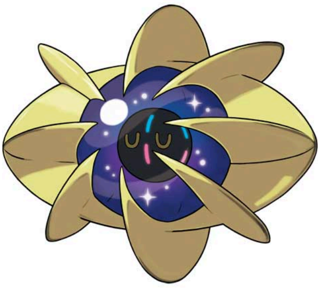

Cosmoem

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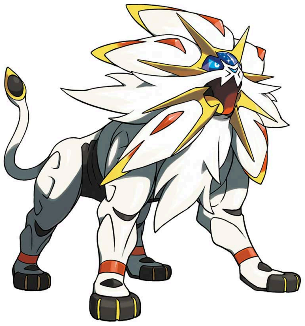

Solgaleo

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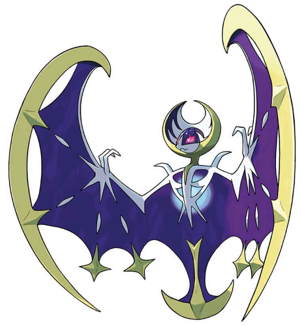
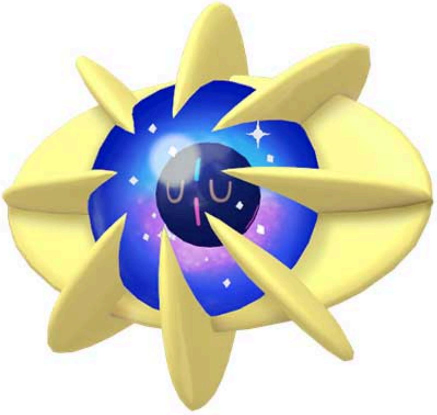


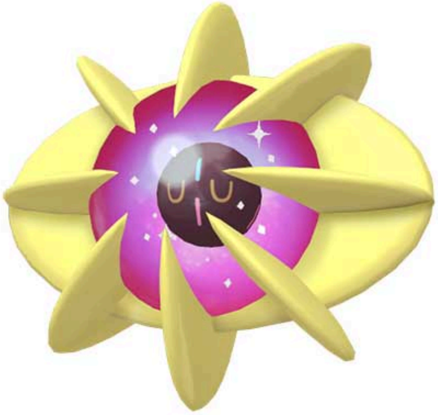
Lunala

Pokédex Entries

Generation VII	
Sun	Motionless as if dead, its body is faintly warm to the touch. In the distant past, it was called the cocoon of the stars.
Moon	There’s something accumulating around the black core within its hard shell. People think this Pokémon may come from another world.
Ultra Sun	The king who ruled Alola in times of antiquity called it the “cocoon of the stars” and built an altar to worship it.
Ultra Moon	As it absorbs light, Cosmoem continues to grow. Its golden shell is surprisingly solid.
Generation VIII	
Sword	The absorption of starlight fuels this Pokémon’s growth. The shell that encases it is harder than any known material.
Shield	It sucks in dust from the air at an astounding rate, frantically building up energy within its core as preparation for evolution.

Sprites





Shiny

Origin

Cosmoem has characteristics of both a stylized sun and a stylized moon, having rays and a pair of crescents, respectively. Its enormous weight despite its extremely small size shares similarities with super-compressed astronomical bodies such as black holes and neutron stars. Given its description, it seems to be an embodiment of star formation in general. It may also be based on the idea of the world egg. When viewed from the front, its shape resembles an eye.

Name Origin

Cosmoem may be a combination of *cosmos*, *ovum* (Latin for egg), and *embryo*.

Cosmovum may be a combination of *cosmos* and *ovum*.

Legendary: Light Trio

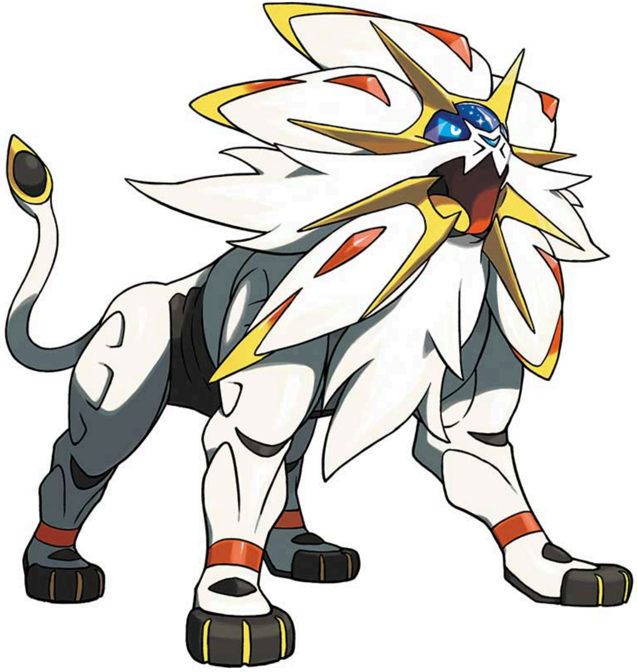
Solgaleo

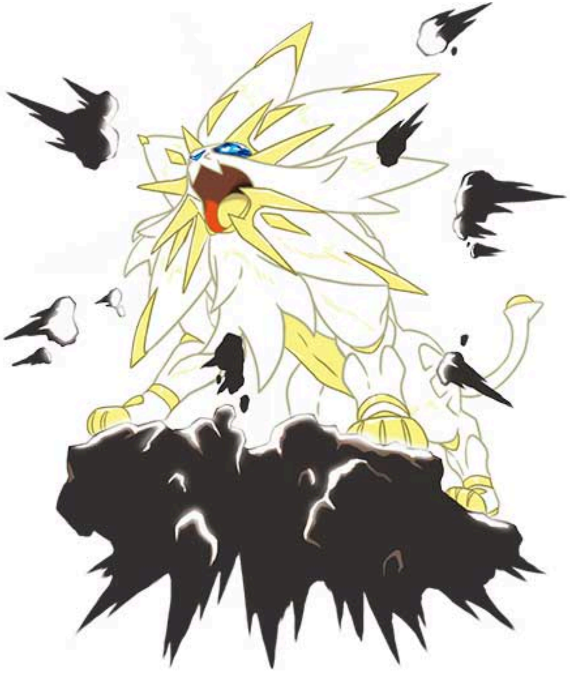
Sunne Pokémon

ソルガレオ

Solgaleo

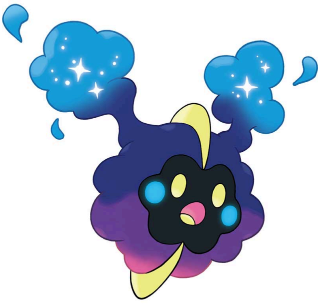
#0791





Radiant Sun Phase

Types	Avg. Height	Avg. Weight
Psychic Steel	11′02″ / 3.4 m	507.1 lbs. / 230.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—



Cosmog

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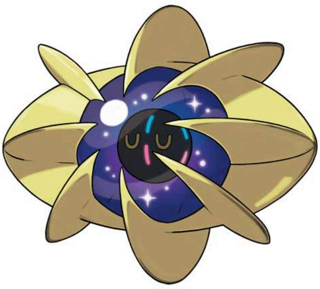
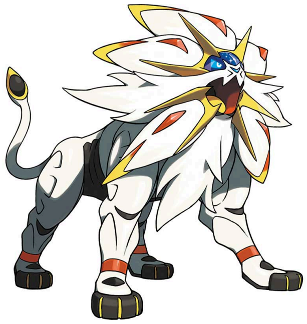


Cosmoem

→



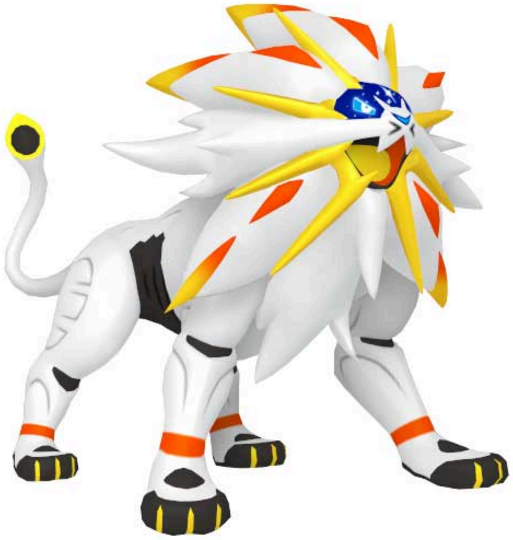
Solgaleo

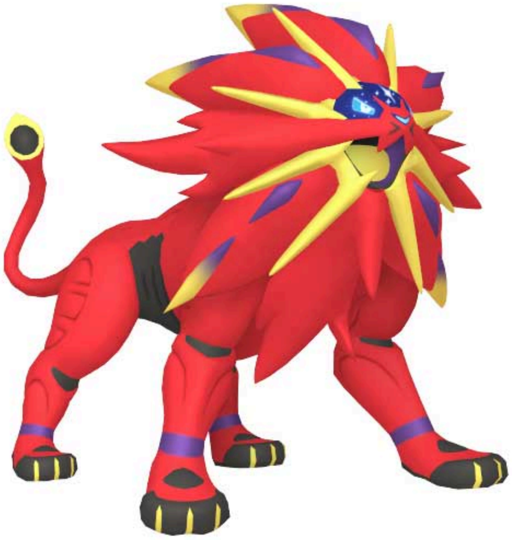
Pokédex Entries

Generation VII	
Sun	It is said to live in another world. The intense light it radiates from the surface of its body can make the darkest of nights light up like midday.
Moon	This Pokémon is said to be a male evolution of Cosmog. At the activation of its third eye, it departs for another world.
Ultra Sun	Sometimes the result of its opening an Ultra Wormhole is that energy and life-forms from other worlds are called here to this world.
Ultra Moon	In writings from the distant past, it’s called by the name “the beast that devours the sun.”
Generation VIII	
Sword	When light radiates from its body, this Pokémon could almost appear to be the sun. It will dispel any darkness and light up the world.

Shield	Solgaleo was once known as the Beast That Devours the Sun. Energy in the form of light radiates boundlessly from it.

Sprites





Shiny

Origin

Solgaleo appears to be based on a lion with a sun motif, a fairly common motif in many Western and Middle Eastern cultures. In particular, it might reference the alchemical lion, being described as “devouring the sun”, however typically a green lion and a metaphor for aqua regia, as well as connected to metals via its Steel type (matter). In astrology, the Sun is also the ruler of the sign Leo. Solgaleo’s metallic body and coloring in combination with its Steel type may bring to mind either space shuttles or even space suits, which are often colored white with black accents. This would be further accented by Solgaleo's glassy face, resembling either the helmet of a space suit or the window of a space shuttle. Its Steel typing may also reference the sun's prominent iron absorption spectral lines in the Fraunhofer lines.

Solgaleo's onomatopoeia in Pokémon Sun, "La-liona", may be based on the words *lā* (Hawaiian for *sun*) and *liona* (Hawaiian for *lion*), leading into the sun lion motif.

As the emissary rather than a personification of the sun, as well as being able to pass through different dimensions, it might lend some inspiration from the eye of Ra, a goddess usually described as a lion that is the sun's protector in Egyptian mythology as it travels through the underworld. Its regular and Shiny colors may be inspired by phases in stellar evolution: regular Solgaleo may represent the Sun as a white main-sequence star, while Shiny Solgaleo may represent the red giant that the Sun will eventually become as the hydrogen inside its core is exhausted.

Solgaleo and Lunala are embodiments of classic dualities such as sun and moon, male and female. In this context, Solgaleo's Steel type may symbolize body and physical matter, while Lunala's Ghost type represents spirit and the immaterial. Cosmog's evolutionary line resembles that of star formation, Solgaleo and Lunala representing the life of a star during its main sequence.

Solgaleo's ability to shine like the sun may be linked to the physical properties of metals, which are shiny and lustrous. This could also help explain Solgaleo's Steel typing.

Name Origin

Solgaleo may be a combination of *sol* (Latin for sun) and *leo* (Latin for lion). It may also incorporate *Galileo*, an Italian astronomer who presented evidence that the Earth rotated around the Sun and advocated Copernican heliocentrism.

Legendary: Light Trio

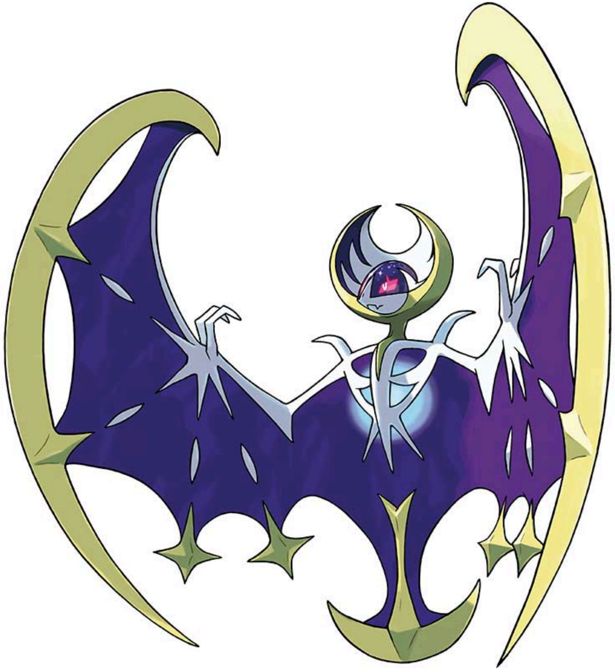
Lunala

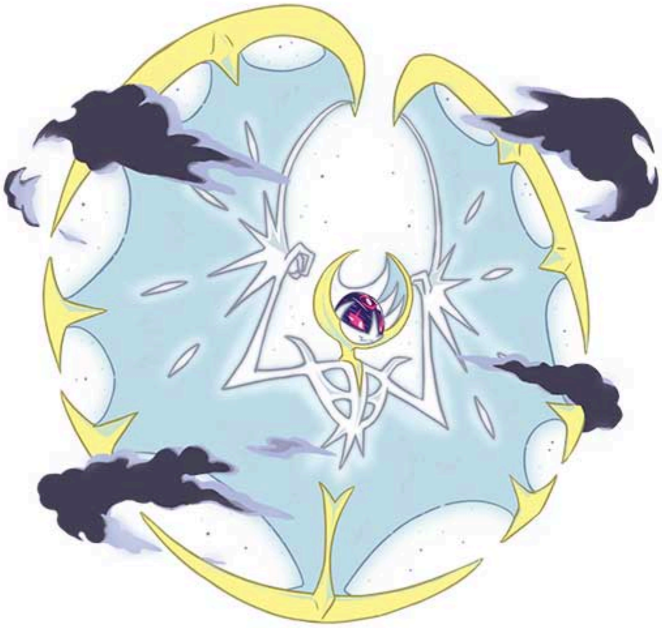
Moone Pokémon

ルナアーラ

Lunala

#0792

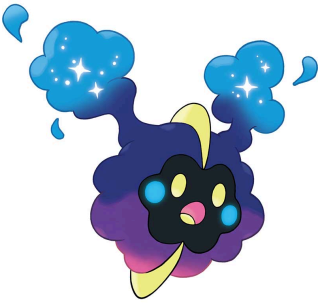
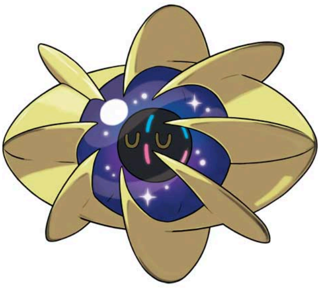
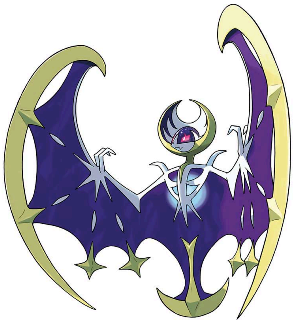




Full Moon Phase

Types	Avg. Height	Avg. Weight
Psychic Ghost	13′01″ / 4.0 m	264.6 lbs. / 120.0 kg

Gender Ratio	Shape	Footprint
Unknown		—

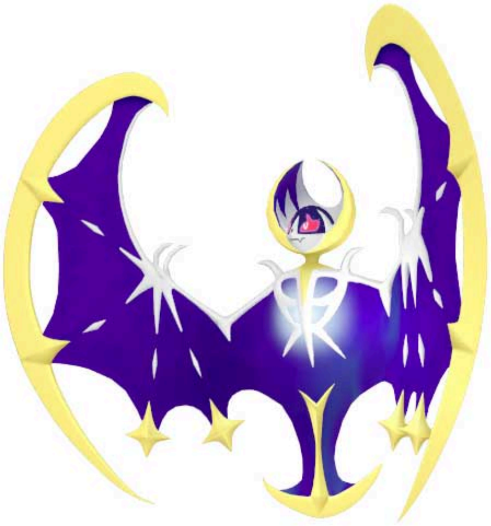
 Cosmog	→	 Cosmoem	→	 **Lunala**

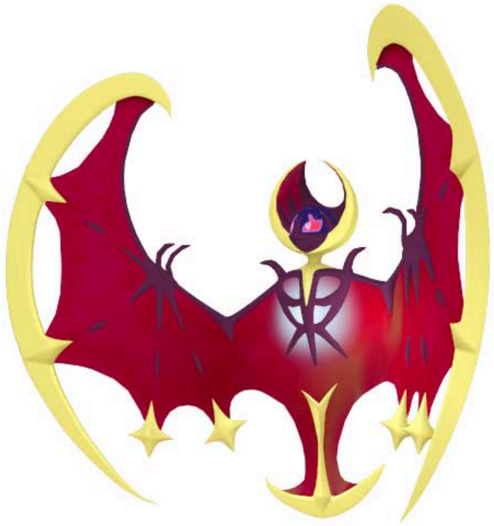
Pokédex Entries

Generation VII	
Sun	It is said to be a female evolution of Cosmog. When its third eye activates, away it flies to another world.
Moon	Said to live in another world, this Pokémon devours light, drawing the moonless dark veil of night over the brightness of day.
Ultra Sun	Records of it exist in writings from long, long ago, where it was known by the name “the beast that calls the moon.”
Ultra Moon	It sometimes summons unknown powers and life-forms here to this world from holes that lead to other worlds.
Generation VIII	
Sword	Known as the Beast That Calls the Moon, this Pokémon lives by taking in any and all light and converting it into its own energy.

Shield	It steals the light from its surroundings and then becomes the full moon, showering its own light across the night sky.

Sprites





Shiny

Origin

Lunala appears to be based on a bat with a Moon motif. In particular, it might reference the two known Hawaiian bat species, the still living Hawaiian hoary bat and the extinct Synemporion, or the ghost bat. In Pokémon Moon, Lunala’s verball makes the onomatopoeia of “Mahina-pea”. The phrase may come from the words *mahina* (Hawaiian for moon) and *‘ōpe‘ape‘a* (Hawaiian for bat), following the moon and bat motif.

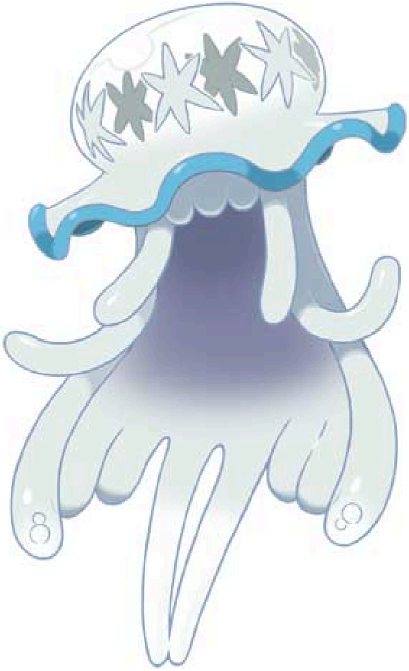
In addition, *mahina piha* is Hawaiian for full moon and Mahina is a lunar deity found in Hawaiian mythology.

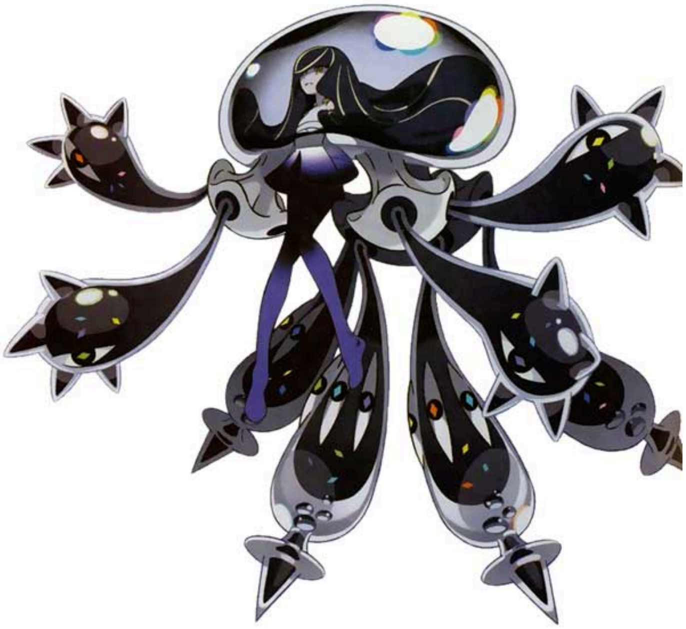
It could also be based on Ītzpāpālōtl, a skeletal Aztec goddess and star demon, often depicted with bladed bat wings; Camazotz, a Mayan bat god that was associated with the night, death, and sacrifice; Leutogi, a Samoan protector bat goddess; and *Pe’a-pe’a-makawalu*, an eight-eyed bat that Hawaiian demigod Māui snatched eyes from. This may also be a basis for Lunala’s auxiliary eye in Full Moon phase. Its Ghost typing and association with the night may also connect it to Hine-nui-te-pō of Maori legend; goddess of the night and the receiver of the dead, and in myths is said to be the reason why the sky turns red during twilight, similar to Lunala’s Shiny coloration. The combination of Lunala’s skeletal appearance and bladed sickle-like wings may also bring to mind, the Grim Reaper, another personification of death. Its Shiny coloration may also be based on the reddish color of the Moon during a total lunar eclipse. Additionally, Lunala resembles a moon dog.

Name Origin

Lunala may be a combination of *luna* (Latin for moon), *ala* (Latin for wing), and possibly *lunula* (which means something crescent-shaped).

Ultra Beast: UB-01 *Symbiont* **Nihilego** Parasite Pokémon	ウツロイド *Uturoid*	**#0793**





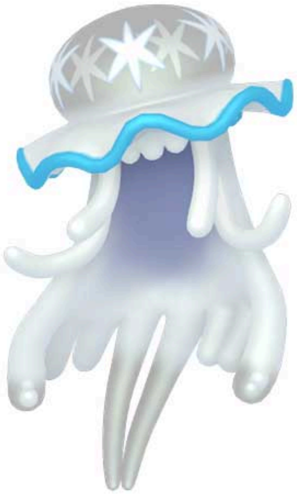
Nihilego merged with Lusamine

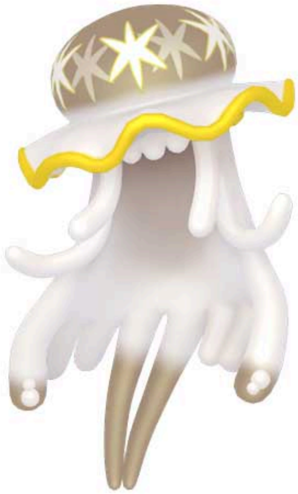
Types	**Avg. Height**	**Avg. Weight**
Rock Poison	3′11″ / 1.2 m	122.4 lbs. / 55.5 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation VII	
Sun	One of several mysterious Ultra Beasts. People on the street report observing those infested by it suddenly becoming violent.
Moon	One of the Ultra Beasts. It’s unclear whether or not this Pokémon is sentient, but sometimes it can be observed behaving like a young girl.
Ultra Sun	A life-form from another world, it was dubbed a UB and is thought to produce a strong neurotoxin.
Ultra Moon	It appeared in this world from an Ultra Wormhole. Nihilego appears to be a parasite that lives by feeding on people and Pokémon.

Sprites





Shiny

Origin

Nihilego is inspired by jellyfish, with its body made of glass to contrast the soft bodies of real jellyfish. It being Rock-type may be inspired by the fact that artificial glass is usually made out of sand. The specific species of jellyfish it is based on may be the *Aurelia aurita* or the *Phyllorhiza punctata*; the Ultra Beasts have been stated to be based on invasive species, and the *Phyllorhiza punctata* is an invasive species in the waters surrounding Hawaii. It may also draw inspiration from Myxozoa, a class of microscopic parasites in the phylum Cnidaria (which includes jellyfish). In particular, the *Myxobolus cerebralis* is known to cause the infectious “whirling disease” in various fish species. The disease causes the fish to develop bone and neurological abnormalities that cause them to swim in a corkscrew-like “whirling” motion. Nihilego may also be based on *Toxoplasma gondii*, a neurotoxic parasite and invasive species known to propagate aggression and risk-taking behavior in its hosts, as well as attraction to sources of further Toxoplasma infection.

Nihilego may have also been inspired by Lillie and vice-versa. Throughout the games, Lillie mentions how her Ultra Beast-obsessed mother, Lusamine, chooses what clothes she wears and how she wears them, with both characters mentioning dress-up and outfits throughout the game. Implying that, in-universe, Lusamine has intentionally dressed her daughter up to resemble the Pokémon. Lillie's white sunhat resembles Nihilego's bell, with each of Nihilego's tentacles resembling Lillie's hair, legs, sundress, braids, and arms. Nihilego's white coloring with a blue accent is reminiscent of both of Lillie's outfits seen in the games. Furthermore, Nihilego's Shiny coloration has a yellow hue, making it resemble Lillie's long blonde hair. Nihilego's Pokédex entry in Pokémon Moon states that "sometimes it can be observed behaving like a young girl." The *Pokémon Journeys: The Series* episode *The Homecoming Crown!* notes the similarities between a Shiny Nihilego and Lillie.

Name Origin

Nihilego may be a combination of *nihil* (Latin for "indefinite nothing") and *ego* (Latin for "I"), which together roughly translates to "I am nothing" or "I have nothing". *Ego* may also refer to the part of the psychic apparatus that governs rational decision-making, and together with *nihil* reflects how the creature may have no ego, and only have an id (the survival and instinctual part of the psyche). The former may reflect its victims' lack of will outside their focus on Nihilego, while the latter may represent Nihilego's role in dominating the desires of its victims.

Uturoid may be a combination of 虚ろ *utsuro* (void), *void*, and *id* (psychic apparatus that is the unconscious source of bodily needs, impulses, and desires). It may also involve 鬱 *utsu* (depression), 美しさ *utsukushisa* (beauty), 移ろい *utsuroi* (transience), the suffix *-oid* (meaning “of similar form”).

Ultra Beast: UB-02 *Absorption*

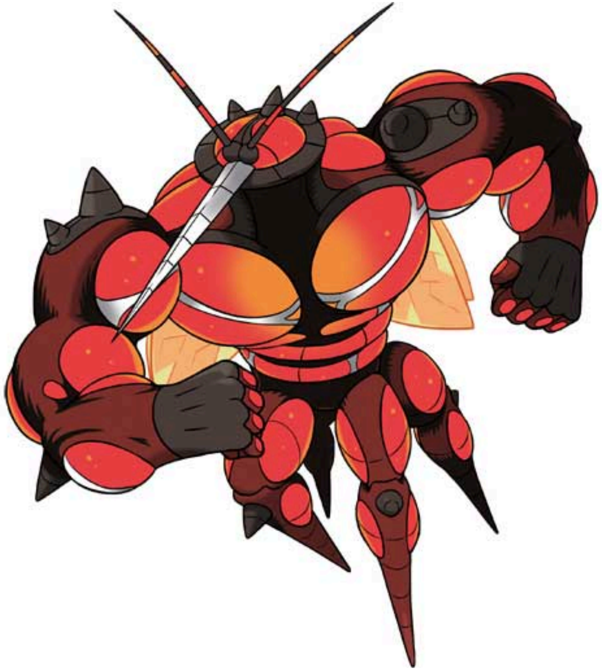
Buzzwole

Swollen Pokémon

マッシブーン

Massivoon

#0794



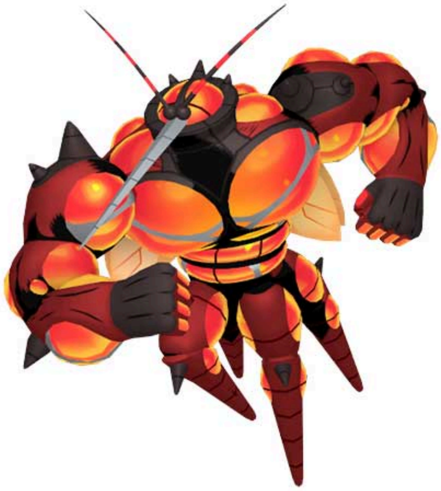
Types	**Avg. Height**	**Avg. Weight**
Bug Fighting	7′10″ / 2.4 m	735.5 lbs. / 333.6 kg
Gender Ratio	**Shape**	**Footprint**
Unknown	🐙	—

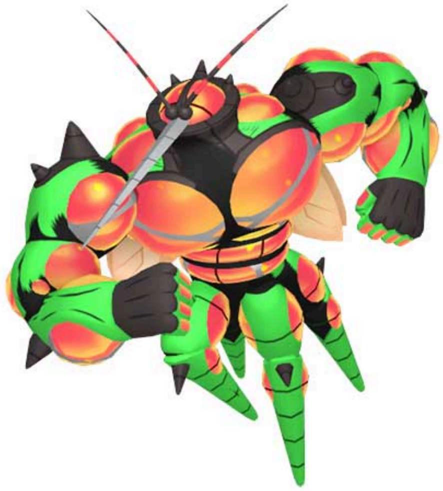
Pokédex Entries

Generation VII	
Sun	This Ultra Beast appeared from another world. It shows off its body, but whether that display is a boast or a threat remains unclear.

Moon	A mysterious life-form called an Ultra Beast. Witnesses saw it pulverize a dump truck with a single punch.
Ultra Sun	Although it’s alien to this world and a danger here, it’s apparently a common organism in the world where it normally lives.
Ultra Moon	Buzzwole goes around showing off its abnormally swollen muscles. It is one kind of Ultra Beast.

Sprites





Shiny

Origin

Buzzwole is based on a mosquito, given a strong muscular physique to contrast its real-world size and frailness. The specific kind of mosquito may be the *Aedes albopictus*, which is an invasive species worldwide. With respect to real-world contrast, Buzzwole's masculine appearance contradicts the fact that female mosquitoes suck blood to nourish eggs, whereas male mosquitoes feed on nectar and cannot break skin.

Buzzwole's physique may be inspired by bodybuilders, or common depictions of superheroes in comic books. The black portions of its body resemble the shading in comic book illustrations used to draw attention to a character's musculature.

Name Origin

Buzzwole may be a combination of *buzz* or *bustle* and *swole* (slang word meaning "muscular").

Massivoon may be a combination of *massive* and 蚊 *bun* (mosquito) or ブーン *būn* (buzz).

Ultra Beast: UB-02 *Beauty*

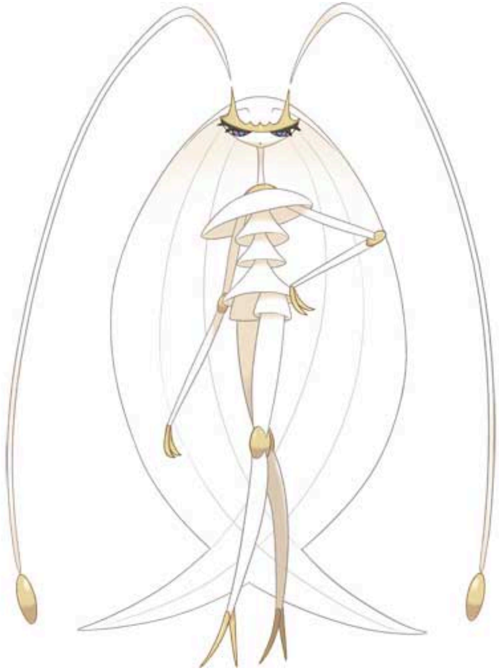
Pheromosa

Lissome Pokémon

フェローチェ

Pheroache

#0795



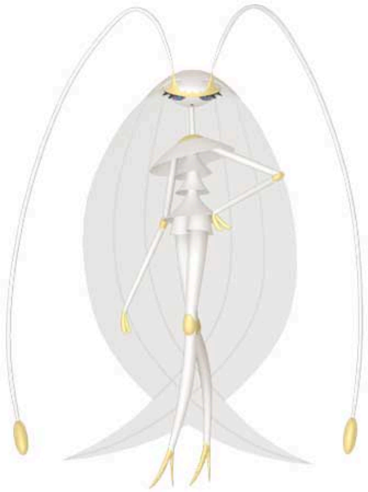
Types	Avg. Height	Avg. Weight
Bug Fighting	5′11″ / 1.8 m	55.1 lbs. / 25.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

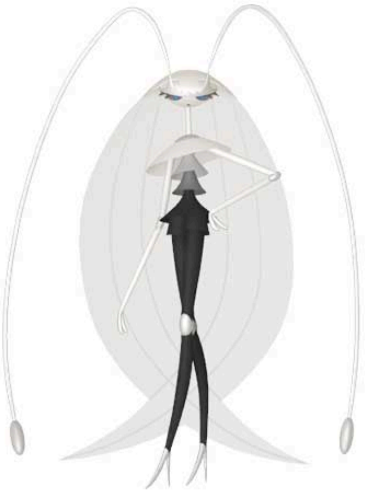
Pokédex Entries

Generation VII	
Sun	One of the dangerous Ultra Beasts, it has been spotted running across the land at terrific speeds.
Moon	One of the Ultra Beasts. It refuses to touch anything, perhaps because it senses some uncleanness in this world.

Ultra Sun	A life-form that lives in another world, its body is thin and supple, but it also possesses great power.
Ultra Moon	Although it’s alien to this world and a danger here, it’s apparently a common organism in the world where it normally lives.

Sprites





Shiny

Origin

Pheromosa may be based on an American cockroach that has molted, which causes it to be white in color, and may also draw inspiration from a copepod. It also resembles a fashion model, given its idle pose, and its body resembling an artful set of clothes. Pheromosa’s overall design and personality seems to contrast the real world perception of cockroaches, which tend to be considered creepy and unclean.

Name Origin

Pheromosa may be a combination of *pheromone* and *hermosa* (Spanish for “beautiful”) or *formosa* (Italian for “shapely”; Portuguese for “beautiful”).

Pheroache may be a combination of *pheromone*, *feroce* (Italian for “fierce”), and *cockroach*.

Ultra Beast: UB-03 *Lighting*

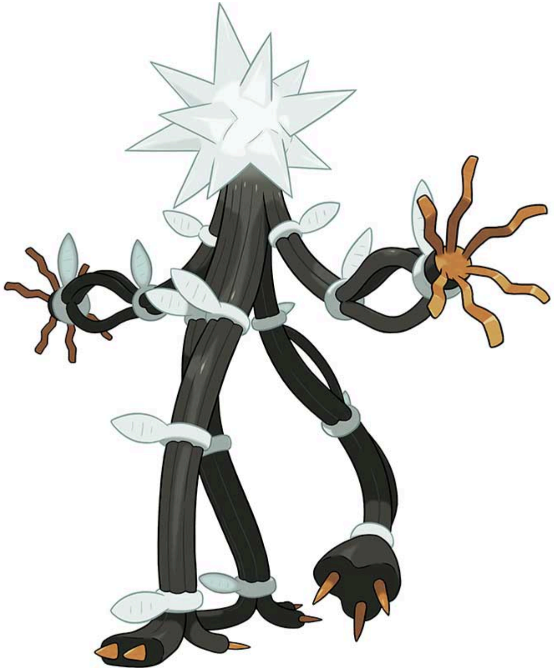
Xurkitree

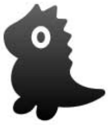
Glowing Pokémon

デンジュモク

Denjyumoku

#0796



Types	Avg. Height	Avg. Weight
Electric	12′06″ / 3.8 m	220.5 lbs. / 100.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation VII	
Sun	One of the mysterious life-forms known as Ultra Beasts. Astonishing electric shocks emanate from its entire body, according to witnesses.

Moon	It appeared from the Ultra Wormhole. It raided a power plant, so people think it energizes itself with electricity.
Ultra Sun	Although it’s alien to this world and a danger here, it’s apparently a common organism in the world where it normally lives.
Ultra Moon	They’ve been dubbed Ultra Beasts. Some of them stand unmoving, like trees, with their arms and legs stuck into the ground.

Sprites

Shiny

Origin

Xurkitree appears to be based on sparking electrical wires and power-lines. The three prongs on the end of its tail resemble a power plug, while its long “fingers” resemble copper wiring. Its design also shares some small aspects of a tree, especially Christmas trees; its head resembles a Moravian star or a tree-topper, while the white bands on its limbs may be based on fairy lights, though they could also refer to cable ties, which are used to hold multiple cables together.

The design of Xurkitree may also be based on a visual pun of the term “live wire”; as in “a wire carrying an electric current” and “a wire that is literally alive”.

Name Origin

Xurkitree may be a combination of a corruption of *circuitry* and *tree*.

Denjyumoku may be a combination of 電気 *denki* (electricity) or 電磁 *denji* (electromagnetism) and 樹木 *jumoku* (tree).

Ultra Beast: UB-04 *Blaster*

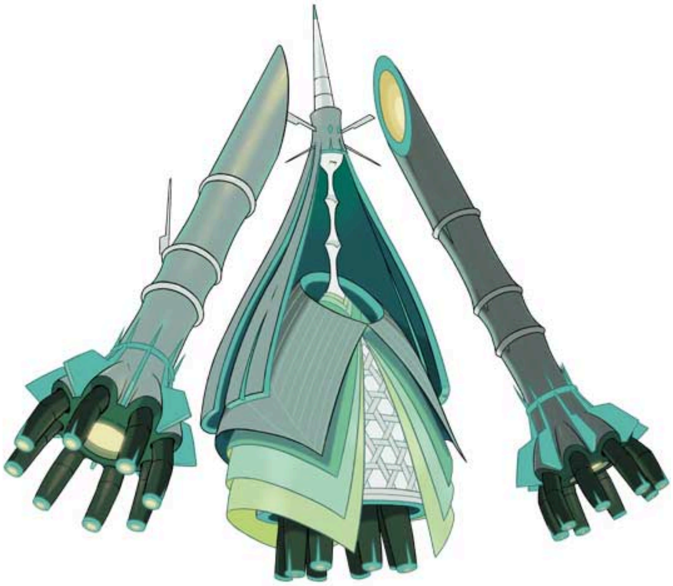
Celesteela

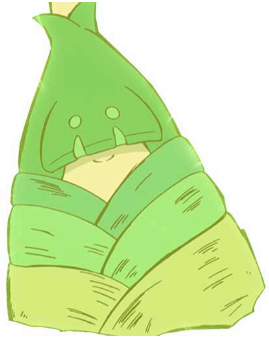
Launch Pokémon

テッカグヤ

Tekkaguya

#0797





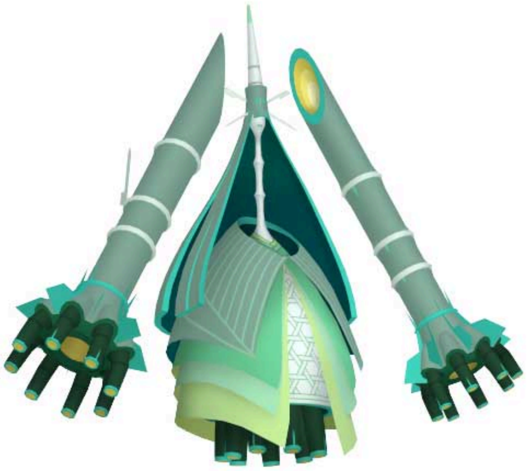
Baby Celesteela
(*Pokémon the Series: Sun & Moon*)

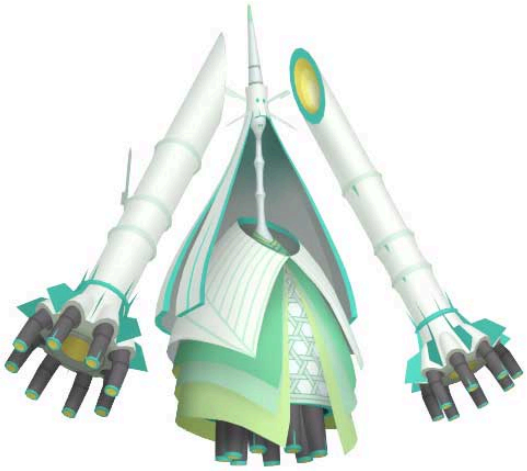
Types	**Avg. Height**	**Avg. Weight**
Steel Flying	30′02″ / 9.2 m	2204.4 lbs. / 999.9 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation VII	
Sun	It appeared from the Ultra Wormhole. Witnesses observed it flying across the sky at high speed.
Moon	One kind of Ultra Beast. Witnesses have seen it burn down a forest by expelling gas from its two arms.
Ultra Sun	One of the dangerous UBs, high energy readings can be detected coming from both of its huge arms.
Ultra Moon	Although it’s alien to this world and a danger here, it’s apparently a common organism in the world where it normally lives.

Sprites





Shiny

Origin

Celesteela may be based on Princess Kaguya from *The Tale of the Bamboo Cutter*, which was said to have been discovered as a baby inside a bamboo stalk, and was revealed to hail from the Moon. This may be referenced with Celesteela’s design, which seems to visually combine bamboo shoots and trunks with elements of a space shuttle, and a depiction of Princess Kaguya as a woman with long hair wearing a multilayered kimono. It may also be referenced with the fact that Celesteela is exclusive to Pokémon Moon and Ultra Moon.

Celesteela’s body may also incorporate similarities to the spacecraft SELENE (nicknamed “Kaguya” in Japan), which orbited the Moon between 2007 and 2009. The combination of bamboo and spacecraft elements may also reference bamboo rockets.

Name Origin

Celesteela may be a combination of *celestial*, *steel*, and *stella* (Latin and Italian for “star”).

Tekkaguya may be a combination of 鉄 *tetsu* (iron), 鉄火 *tekka* (gunfire), and かぐや姫 *Kaguya-hime* (Princess Kaguya).

Ultra Beast: UB-04 *Blade*

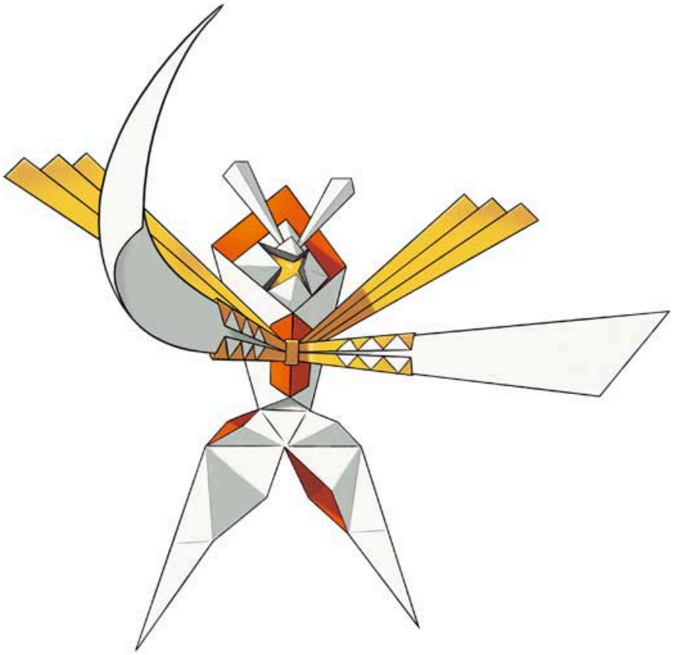
Kartana

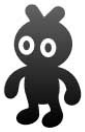
Drawn Sword Pokémon

カミツルギ

Kamiturugi

#0798



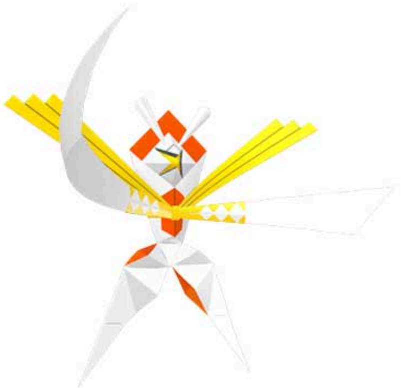
Types Grass Steel	**Avg. Height** 1′00″ / 0.3 m	**Avg. Weight** 0.2 lbs. / 0.1 kg
Gender Ratio Unknown	**Shape** 	**Footprint** —

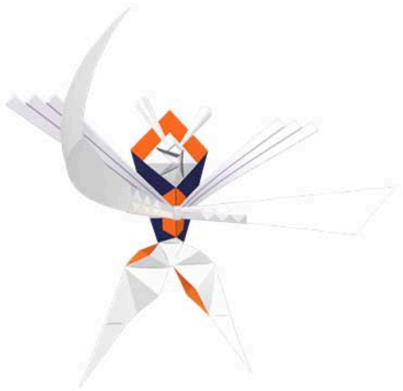
Pokédex Entries

Generation VII	
Sun	This Ultra Beast came from the Ultra Wormhole. It seems not to attack enemies on its own, but its sharp body is a dangerous weapon in itself.

Moon	One of the Ultra Beast life-forms, it was observed cutting down a gigantic steel tower with one stroke of its blade.
Ultra Sun	This Ultra Beast's body, which is as thin as paper, is like a sharpened sword.
Ultra Moon	Although it's alien to this world and a danger here, it's apparently a common organism in the world where it normally lives.

Sprites





Shiny

Origin

Kartana may be based on origami and samurai. In particular, it may be based on noshi, a ceremonial origami attached to gifts for congratulatory occasions as a token of good luck, or shikigami, paper figurines cut into the shape of a person or animal and imbued with spiritual power, often used by priests to ward off negative energy. Its sharp, paper-like qualities may be a reference to paper cuts. Kartana also possibly draws inspiration from Issun-boshi, further tying it and Celesteela as counterparts.

Name Origin

Kartana may be a combination of *katana* and *card*, *art*, or *charta* (Latin for “paper”). It may also involve *Curtana* (British ceremonial sword used at the coronations for kings and queens) and कर्तन *kartana* (Sanskrit for “cutting”).

Kamiturugi may be a combination of 紙 *kami* (paper), 神 *kami* (deity), and 剣 *tsurugi* (sword).

Ultra Beast: UB-05 *Glutton*

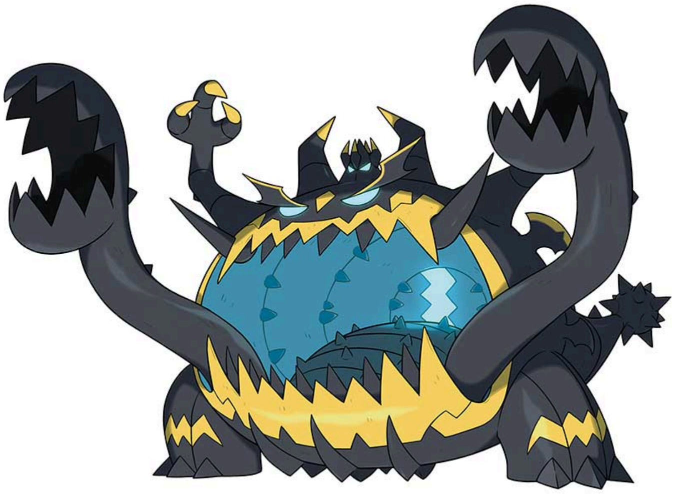
Guzzlord

Junkivore Pokémon

アクジキング

Akuziking

#0799



Types	**Avg. Height**	**Avg. Weight**
Dark Dragon	18′01″ / 5.5 m	1957.7 lbs. / 888.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation VII	
Sun	It has gobbled mountains and swallowed whole buildings, according to reports. It’s one of the Ultra Beasts.

Moon	A dangerous Ultra Beast, it appears to be eating constantly, but for some reason its droppings have never been found.
Ultra Sun	Although it's alien to this world and a danger here, it's apparently a common organism in the world where it normally lives.
Ultra Moon	An unknown life-form called a UB. It may be constantly hungry—it is certainly always devouring something.

Sprites

Shiny

Origin

Guzzlord is based on abominations such as those found in the literary works of H. P. Lovecraft, and the Agrajag creature of *The Hitchhiker's Guide to the Galaxy*. Its black and yellow coloration is based on earthmoving machinery.

Due to its habit of eating almost anything but not excreting anything out, Guzzlord may also be based on a black hole, and also possibly a personification of gluttony. As such, its white Shiny color could be a reference to white holes. Additionally, the general shape resembles a European dragon with the pincers of a crab, while the spiny, mace-shaped tail is similar to prehistoric creatures such as the *Ankylosaurus* and *Glyptodon*.

Name Origin

Guzzlord may be a combination of *guzzle* (to eat or drink in a greedy manner) and *lord*.

Akuziking is a combination of 悪 *aku* (bad, evil) and *king*. It may also involve 悪事 *akuji* (evil deed, crime) or 悪食 *akujiki* (consumption of repulsive things).

Legendary: Light Trio

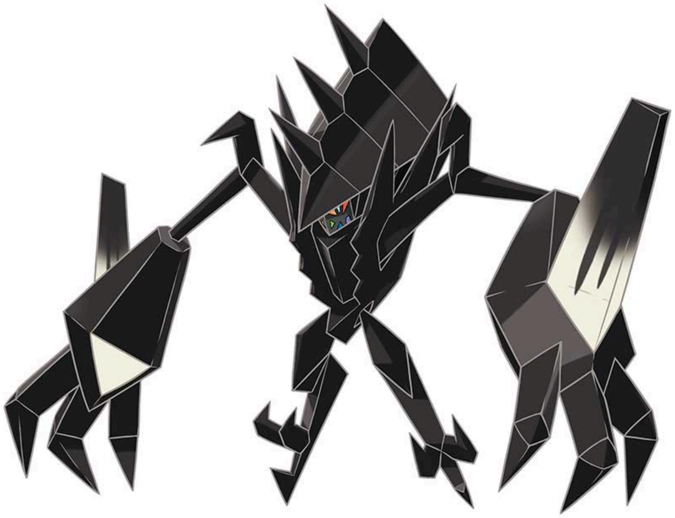
Necrozma

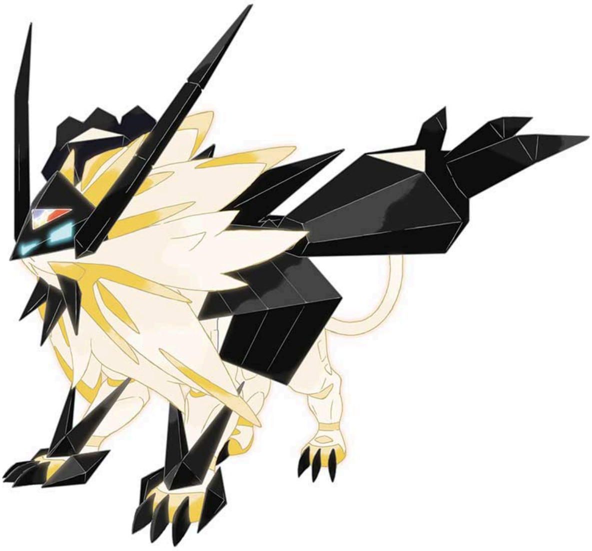
Prism Pokémon

ネクロズマ

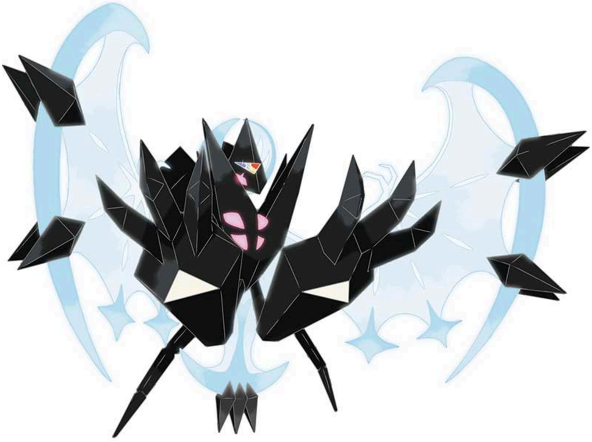
Necrozma

#0800

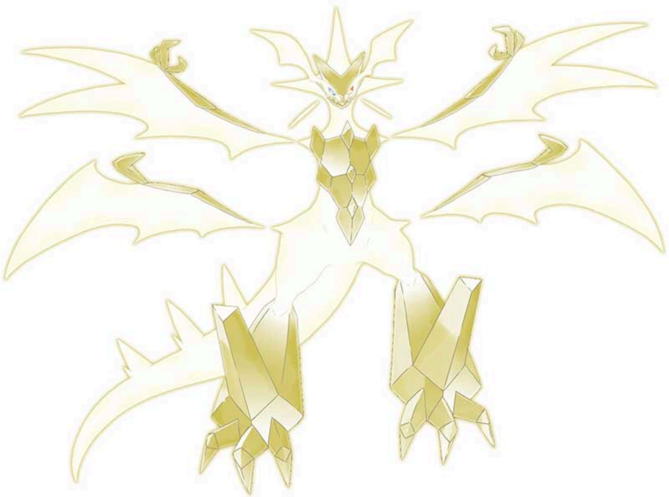




Dusk Mane Necrozma



Dawn Wings Necrozma



Ultra Necrozma

Types	Avg. Height	Avg. Weight
Psychic Necrozma	7′10″ / 2.4 m Necrozma	507.1 lbs. / 230.0 kg Necrozma
Psychic Steel Dusk Mane Necrozma	12′06″ / 3.8 m Dusk Mane Necrozma	1014.1 lbs. / 460.0 kg Dusk Mane Necrozma
Psychic Ghost Dawn Wings Necrozma	13′09″ / 4.2 m Dawn Wings Necrozma	771.6 lbs. / 350.0 kg Dawn Wings Necrozma
Psychic Dragon Ultra Necrozma	24′07″ / 7.5 m Ultra Necrozma	507.1 lbs. / 230.0 kg Ultra Necrozma
Gender Ratio	**Shape**	**Footprint**
Unknown		—

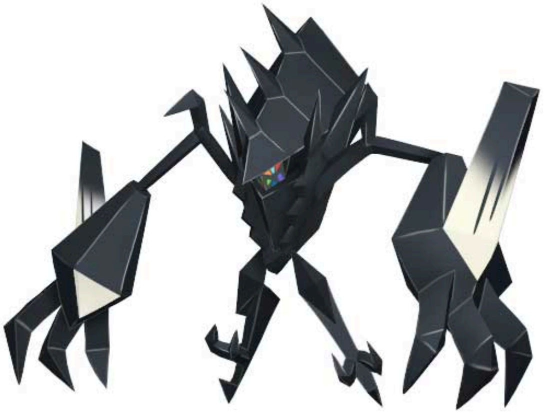
Pokédex Entries

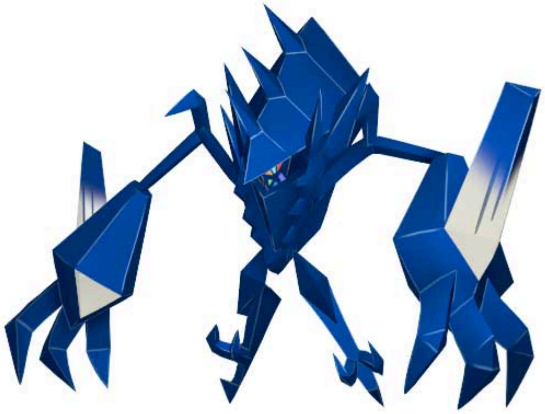
Generation VII	
Sun	Reminiscent of the Ultra Beasts, this life-form, apparently asleep underground, is thought to have come from another world in ancient times.

Moon	Light is apparently the source of its energy. It has an extraordinarily vicious disposition and is constantly firing off laser beams.
Ultra Sun	It looks somehow pained as it rages around in search of light, which serves as its energy. It's apparently from another world. **Dusk Mane:** This is its form while it is devouring the light of Solgaleo. It pounces on foes and then slashes them with the claws on its four limbs and back. **Dawn Wings:** Lunala no longer has a will of its own. Now under the control of Necrozma, it continuously expels all of its energy. **Ultra:** This is its form when it has absorbed overwhelming light energy. It fires laser beams from all over its body.
Ultra Moon	Light is the source of its energy. If it isn't devouring light, impurities build up in it and on it, and Necrozma darkens and stops moving. **Dusk Mane:** This is Necrozma's form while it's absorbing the power of Solgaleo, making it extremely ferocious and impossible to control. **Dawn Wings:** This is its form while it's devouring the light of Lunala. It grasps foes in its giant claws and rips them apart with brute force. **Ultra:** The light pouring out from all over its body affects living things and nature, impacting them in various ways.
Generation VIII	
Sword	It survives by absorbing light. After a long time spent slumbering underground, impurities accumulated within it, causing its body to darken. **Dusk Mane:** When it dominates Solgaleo, it takes on this form. It's a vicious Pokémon, mangling prey with its many claws—including those on its back. **Dawn Wings:** Necrozma has subjugated Lunala

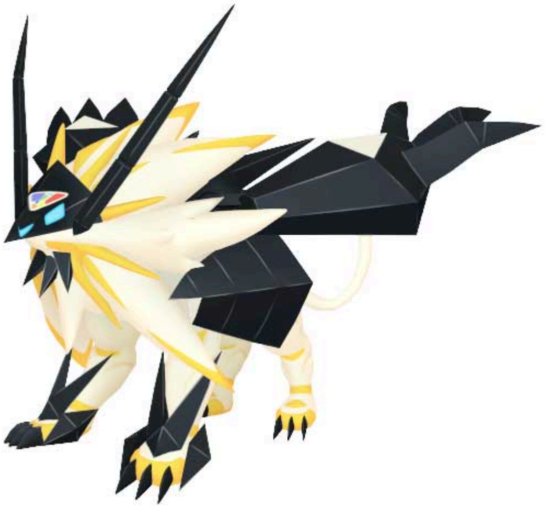
	entirely, forcing the unfortunate Pokémon to emit its light energy for Necrozma to consume.
Shield	It needs light to survive, and it goes on a rampage seeking it out. Its laser beams will cut anything to pieces. **Dusk Mane:** Necrozma has attached itself to Solgaleo. It siphons away its host's limitless energy, exploiting that energy to fuel a rampage. **Dawn Wings:** When Necrozma latches on to Lunala, it becomes vicious, seeing enemies everywhere it looks. It will burn the world with lasers.

Sprites

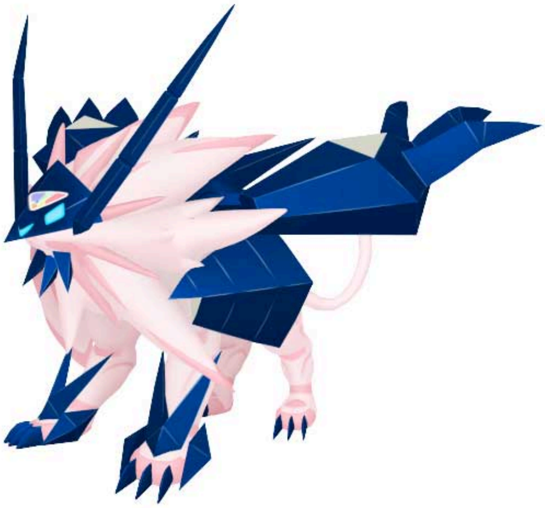




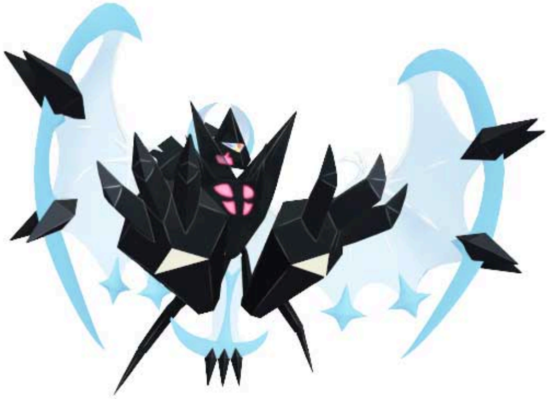
Shiny



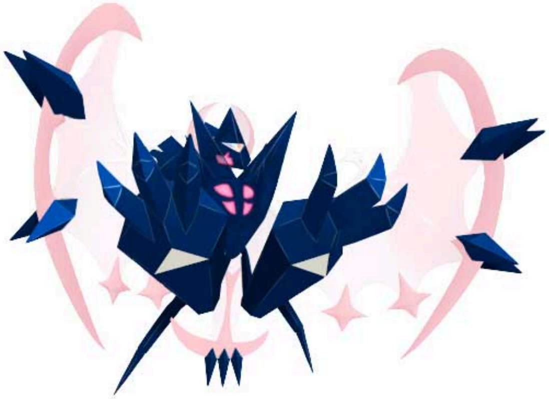
Dusk Mane Necrozma



Shiny Dusk Mane Necrozma



Dawn Wings Necrozma

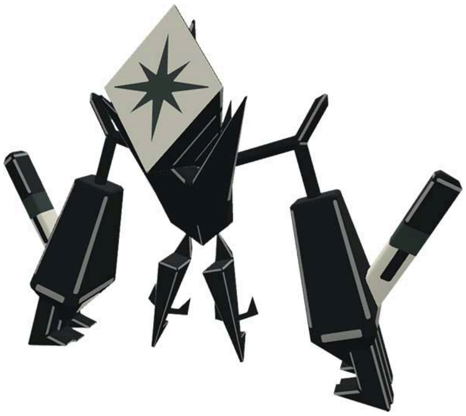


Shiny Dawn Wings Necrozma

Ultra Necrozma

Shiny Ultra Necrozma

Origin



Necrozma could be based on the concept of prisms and light refraction. This may tie to Pokémon Sun and Moon being codenamed “ニジ” (Rainbow), as well as Hawaii, the location Alola was inspired by, being referred to as the “rainbow state”. Its design may also incorporate similarities, both literal and symbolic, to black dwarfs, black holes, or neutron stars, which may be represented by the star symbol on the back of its head. Necrozma’s concept and design may be inspired by multiple depictions of aliens across various forms of media. This is indicated by its unusually proportioned limbs, large head, and Psychic type, which is often associated with intelligence, for aliens are often depicted to have more intellect than humans in science fiction. It also remotely resembles a dragon’s skeleton, which could correlate to its Pokédex entry in Pokémon Sword mentioning that it has spent a long time “slumbering underground.”

Necrozma’s Dusk Mane and Dawn Wings forms may be based on the concept of solar and lunar eclipses, respectively. The forms’ alternate names in Japanese, 日食 *nisshoku* (solar eclipse) and 月食 *gesshoku* (lunar eclipse) can also be literally translated as “eating the sun/moon”, reflecting how Necrozma absorbs Solgaleo or Lunala to assume those forms. Its Ultra Necrozma form may be based on giant stars or supernovae. Design-wise, Dusk Mane Necrozma and Dawn Wings Necrozma retain Solgaleo’s lion and Lunala’s bat bases, respectively, while Ultra Necrozma resembles a four-winged wyvern. The fact that Necrozma transforms into a Dragon-type could be based on legends about the Moʻo.

Another possible inspiration for Ultra Necrozma are the quasars. Originating from the feeding process of a supermassive black hole, quasars are the most luminous objects known in the universe. They consist of a black hole surrounded by an accretion disk made of superheated gas spiraling around it.

Ultra Necrozma’s dragon motif might have been inspired by the ouroboros—a common symbol in alchemy, typically depicted as a dragon (often a wyvern) biting its own tail, symbolizing cyclical renewal and rebirth. This aligns with Necrozma’s standard form, which is thematically associated with death. In alchemy, there are depictions of dragons alongside the sun and moon as an allegory of “philosophical quicksilver”—a hypothetical substance believed to be essential for uniting opposing principles (symbolized by the sun and moon) in the creation of the philosopher’s stone.

Necrozma's original form resembling an angelic being of light may be based on the concept of a fallen angel. Specifically, it may draw inspiration from Lucifer, who is viewed as a bringer of light and associated with Venus, the third brightest natural object in the sky behind only the Sun and the Moon, which are represented by the other 2 members of the light trio, it may also be based on the poison dripping dragon.

Name Origin

Necrozma may be a combination of νεκρός *nekrós* (Ancient Greek for dead), 黒 *kuro* (black), and πρῖσμα *prîsma* (Ancient Greek for prism) or *plasma* (state of matter most commonly found in stars). The letter Z might have been used to symbolize the idea of "end", as it is the final letter of the Latin alphabet, or in reference to Z-Moves. It may also involve *Project Ozma*, an experiment made to search for extraterrestrial life.

Mythical Pokémon

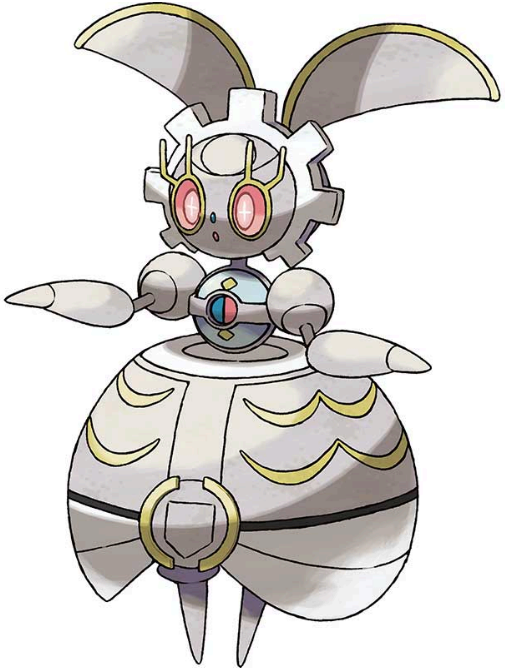
Magearna

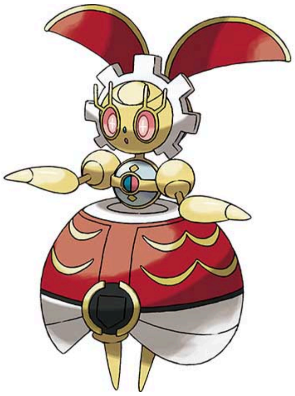
Artificial Pokémon

マギアナ

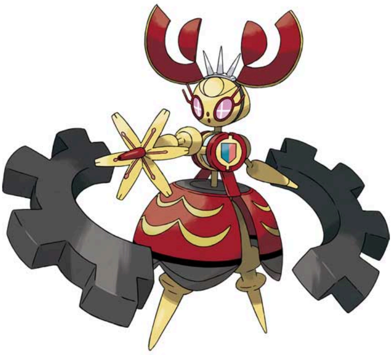
Magearna

#0801

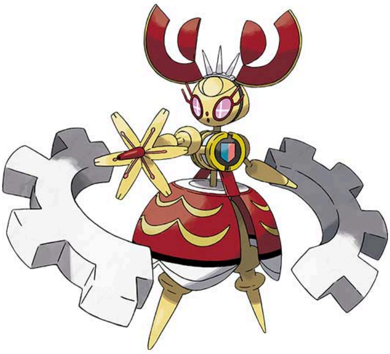




Original Color Magearna



Mega Magearna



Original Color Mega Magearna

Types	Avg. Height	Avg. Weight
Steel Fairy	3′03″ / 1.0 m Magearna 4′03″ / 1.3 m Mega Magearna	177.5 lbs. / 80.5 kg Magearna 547.0 lbs. / 248.1 kg Mega Magearna
Gender Ratio	**Shape**	**Footprint**
Unknown		—

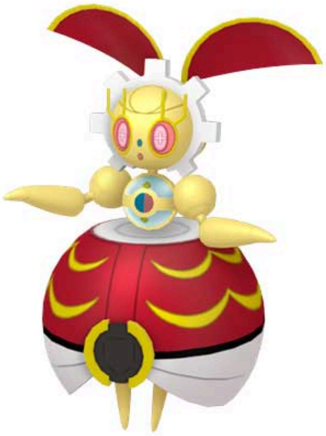
Pokédex Entries

Generation VII	
Sun	This artificial Pokémon, constructed more than 500 years ago, can understand human speech but cannot itself speak. **Original Color:** This beautiful form reflects Magearna's appearance when first presented to a king's daughter 500 years ago.
Moon	Its mechanized body is merely a vessel. Its true self is its Soul-Heart, an artificial soul. **Original Color:** This gorgeous Magearna looks as it did at the time of its invention. Its luxurious decoration pleased the king's daughter.
Ultra Sun	It synchronizes its consciousness with others to understand their feelings. This faculty makes it useful for taking care of people. **Original Color:** This is its form from almost 500 years ago. Its body is nothing more than a container—its artificial heart is the actual life-form.
Ultra Moon	Built roughly 500 years ago by a scientist, the part called the Soul-Heart is the actual life-form. **Original Color:** It functions thanks to its artificial soul. The vivid decoration is proof that it was presented as a gift to royalty.

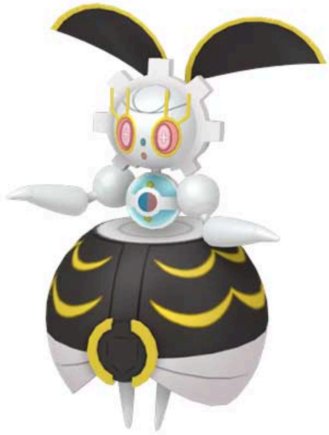
Generation IX	
Legends: Z-A	This Pokémon was built by a scientist roughly 500 years ago. The part called the Soul-Heart is the actual life-form. **Original Color:** This Magearna looks as it did at the time of its invention. Its magnificent ornamentation delighted the king's daughter. **Mega Evolution:** This is Magearna once a previously hidden mode activates. The emotions Magearna had begun to feel now hide away as it fells foe after foe. **Original Color Mega Evolution:** A mechanism to remove Magearna's limitations has lain secretly within Magearna for 500 years. This mechanism is triggered by a Mega Stone.

Sprites

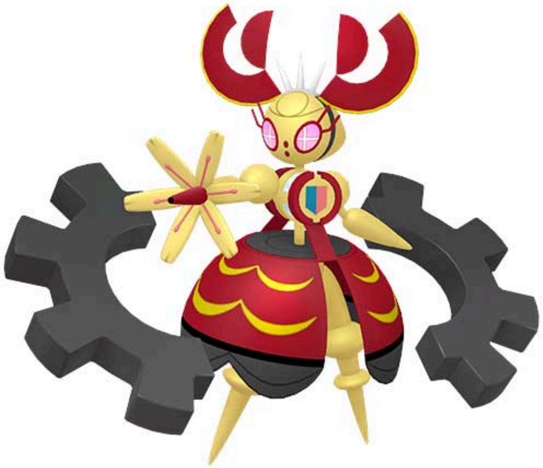
Shiny



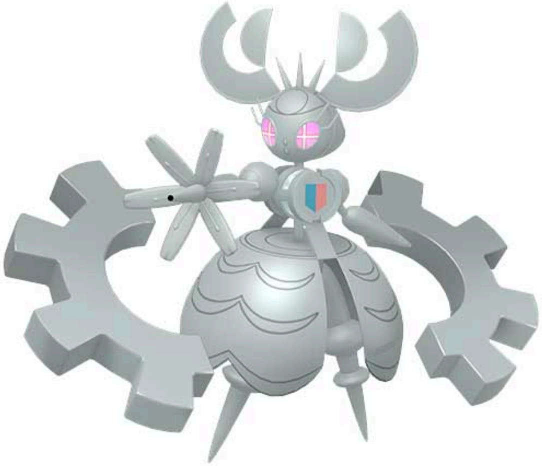
Original Color Magearna



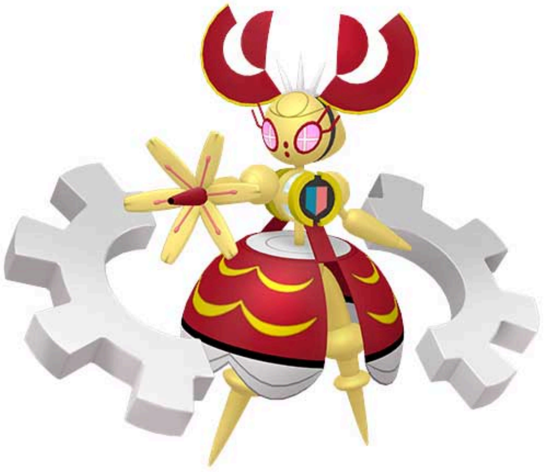
Shiny Original Color Magearna



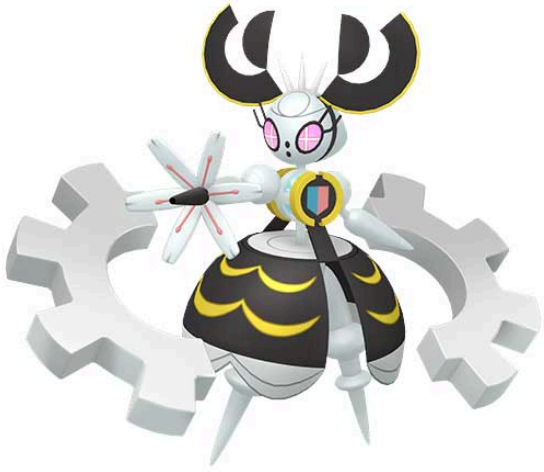
Mega



Shiny Mega



Original Color Mega Magearna



Shiny Original Color Mega Magearna

Origin

Magearna may be based on a nursemaid, a young woman that would care for and look after children within the community of a large household, having historically worked in medieval castles. The gear around Magearna's head also resembles a maid's headdress as well as its central body looking similar to the common wear for a maid, such as its arms looking like long, puffed sleeves and the black divide near the end of its "gown" bearing resemblance to the end of an apron. It may also borrow from the idea of a karakuri puppet, but does not resemble one. The rabbit ears and the yellow crescents on its body may reference the moon rabbit legend. Magearna may also be inspired by Mahina, the Hawaiian goddess of the moon, due to her name resembling "machine" or "machina", and Magearna's color and lower body shape. Based on its name and access to Shift Gear, it might be a gear machine system.

Name Origin

Magearna may be a combination of *machina* (Latin for *machine*), *mana*, and *gear*.

Mythical Pokémon

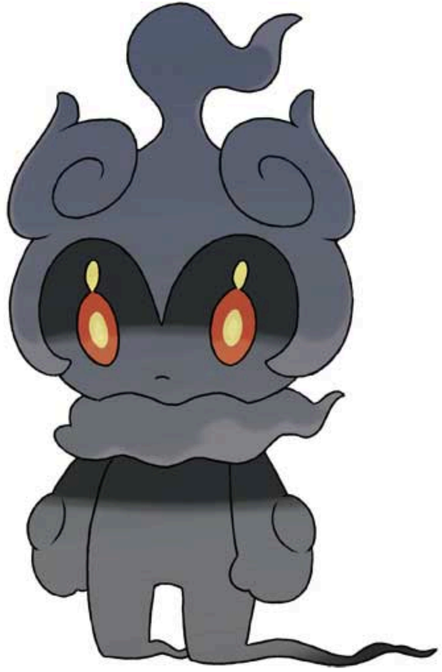
Marshadow

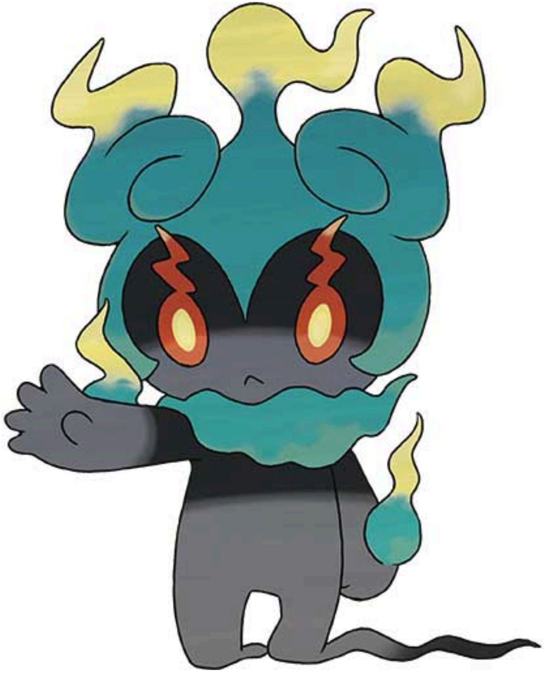
Gloomdweller Pokémon

マーシャドー

Marshadow

#0802





When angered or attacking, Marshadow's fighting spirit will begin to burn, turning it into Zenith Marshadow (Japanese: ぜんりょくのマーシャドー *Full-Powered Marshadow*).

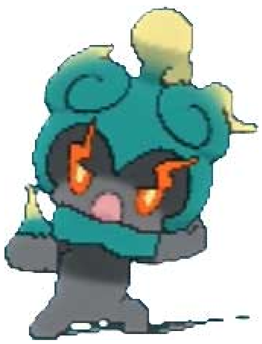
Types	Avg. Height	Avg. Weight
Fighting Ghost	2′04″ / 0.7 m	48.9 lbs. / 22.2 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

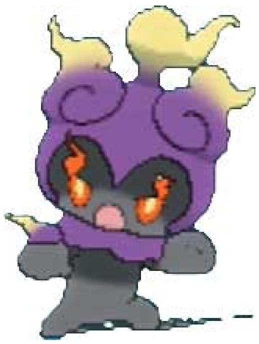
Generation VII	
Sun	Able to conceal itself in shadows, it never appears before humans, so its very existence was the stuff of myth.
Moon	It lurks in the shadows of others, copying their movements and powers. This Pokémon is craven and cowering.
Ultra Sun	It slips into the shadows of others and mimics their powers and movements. As it improves, it becomes stronger than those it’s imitating.
Ultra Moon	It sinks into the shadows of people and Pokémon, where it can understand their feelings and copy their capabilities.
Generation VIII	
Sword	By slipping into the shadow of a martial arts master and copying their movements, this Pokémon learned the ultimate techniques.
Shield	This Pokémon can conceal itself in any shadow, so it went undiscovered for a long time.
Generation IX	
Legends: Z-A	It slips into others’ shadows and mimics their movements and powers. With time, its prowess will surpass that of those it originally imitated.

Sprites

Shiny



Zenith Form



Shiny Zenith Form

Origin

Marshadow may be based on the shadowboxing exercise. It also shares traits with Nightmarchers and Menehune from Hawaiian mythology.

Name Origin

Marshadow may be a combination of *martial arts*, *nightmarcher*, and *shadow*.

Ultra Beast: UB *Adhesive*

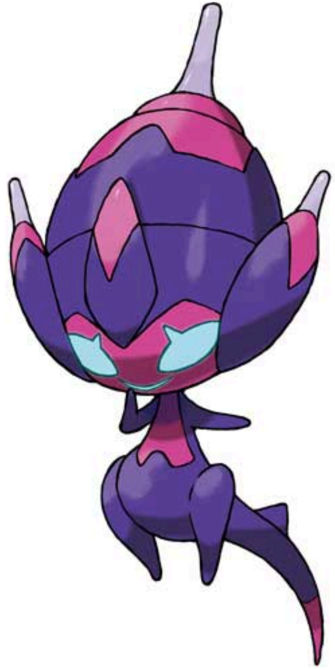
Poipole

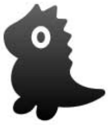
Poison Pin Pokémon

ベベノム

Bevenom

#0803



Types	**Avg. Height**	**Avg. Weight**
Poison	2′00″ / 0.6 m	4.0 lbs. / 1.8 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Poipole

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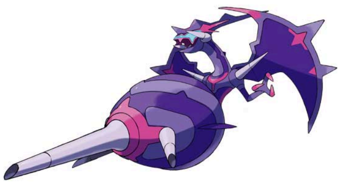


Naganadel

Pokédex Entries

Generation VII	
Ultra Sun	This Ultra Beast is well enough liked to be chosen as a first partner in its own world.
Ultra Moon	An Ultra Beast that lives in a different world, it cackles wildly as it sprays its opponents with poison from the needles on its head.

Sprites

Shiny

Origin

Poipole is based on a bee larva. Like its Evolution, its needle-like appendages resembles the plunger of a syringe, with the head representing the barrel or tube and the venom representing the liquid inside.

Name Origin

Poipole is a combination of *poison* and *pole*. It may also incorporate *purple*; or *tadpole*, as it is the infantile stage of Naganadel.

Bevenom is a combination of *baby* or *bébé* (French for baby) and *venom*.

Ultra Beast: UB *Stinger*

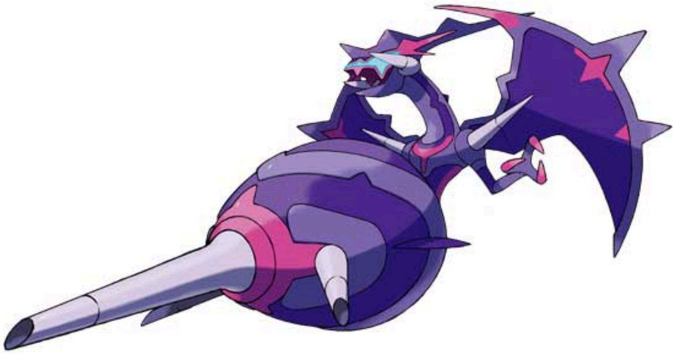
Naganadel

Poison Pin Pokémon

アーゴヨン

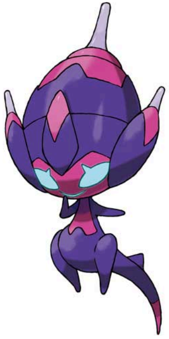
Agoyon

#0804



Types	Avg. Height	Avg. Weight
Poison Dragon	11′10″ / 3.6 m	330.7 lbs. / 150.0 kg

Gender Ratio	Shape	Footprint
Unknown		—



Poipole

→

Naganadel

Pokédex Entries

Generation VII	
Ultra Sun	It stores hundreds of liters of poisonous liquid inside its body. It is one of the organisms known as UBs.
Ultra Moon	One kind of Ultra Beast, it fires a glowing, venomous liquid from its needles. This liquid is also immensely adhesive.

Sprites

Shiny

Origin

Naganadel may be based on a Western dragon or wyvern, a kind of dragon that possesses two arms and wings. Its abdomen resembles that of a wasp. Specifically, it could be based on the tarantula hawk or *Ichneumonidae* family of wasps. Its Shiny coloration may reference wasps such as the yellowjacket. Like its pre-Evolution, its needle-like appendages resemble the needle of a syringe, with the abdomen representing the barrel or tube and the venom representing the liquid inside.

Name Origin

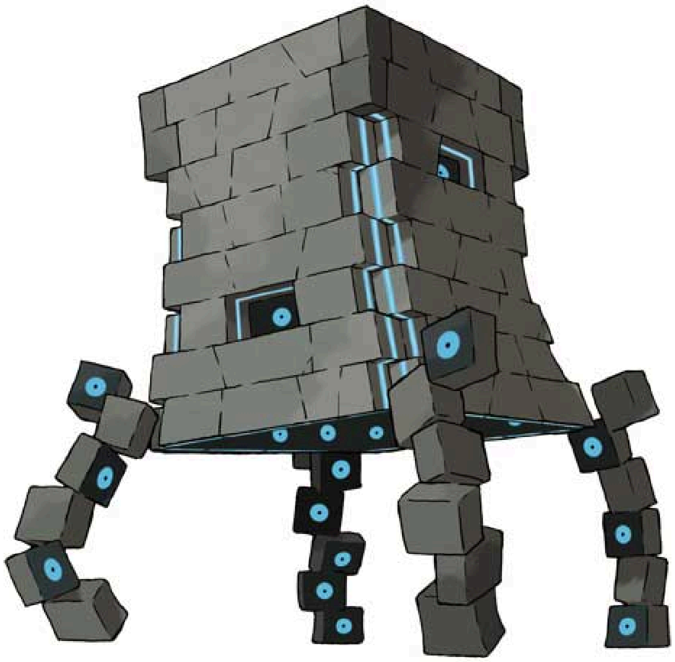
Naganadel is a combination of *Nāga* and *Nadel* (German for needle).

Agoyon is a combination of 顎 *ago* (jaw) and 四 *yon* (four). It may also involve *ago* (Italian for needle), *aiguillon* (French for stinger), *dragon*, and 용 *yong* (Korean for dragon).

Ultra Beast: UB *Assembly*
Stakataka
Rampart Pokémon

ツンデツンデ
Tundetunde

#0805



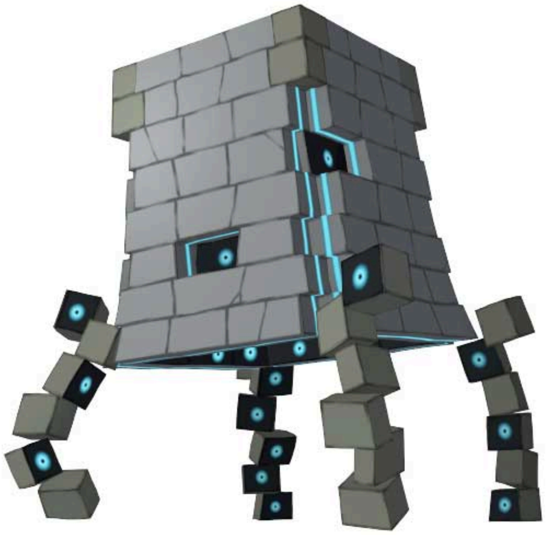
Types	**Avg. Height**	**Avg. Weight**
Rock Steel	18′01″ / 5.5 m	1807.8 lbs. / 820.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

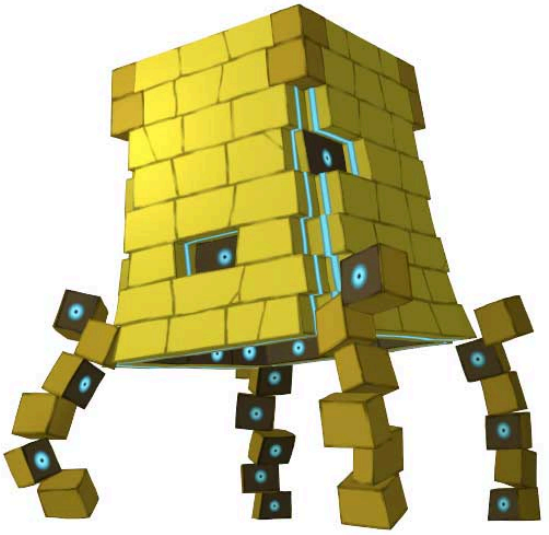
Pokédex Entries

Generation VII	
Ultra Sun	It appeared from an Ultra Wormhole. Each one appears to be made up of many life-forms stacked one on top of each other.

Ultra Moon	When stone walls started moving and attacking the brute’s true identity was this mysterious life-form, brings to mind an Ultra Beast.

Sprites





Shiny

Origin

Stakataka resembles a castle tower. It may take inspiration from Mokumokuren, a species of yōkai known for living in walls and is distinctly identified by its myriad of eyes; and Nurikabe, a yōkai known for blocking the way of travelers in the guise of a wall.

Stakataka could also be inspired by the architecture of the Talaiotic culture, a culture that inhabited the Gymnesian Islands in Spain and was characterized by its architecture of white bricks in the shape of a pyramid. It could also take inspiration from Naveta d’Es Tudons, a collective tomb in Menorca where several bodies and jewels were found (which explains that each brick is an independent way of life; Stakataka being composed of individual life-forms would be echoing this).

Stakataka may also take inspiration from colonial organisms, with each brick functioning like a zooid. Being an Ultra Beast, it may also reference the science-fiction concept of aliens linked together in a group mind.

Name Origin

Stakataka may be a combination of *stack* and *attack*.

Tundetunde may be derived from a repetition of 積んで *tsunde* (stacked).

Ultra Beast: UB *Burst*

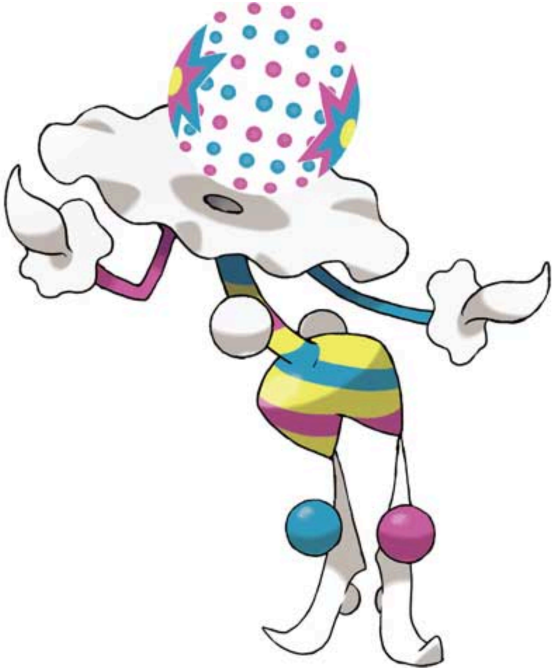
Blacephalon

Fireworks Pokémon

ズガドーン

Zugadoon

#0806



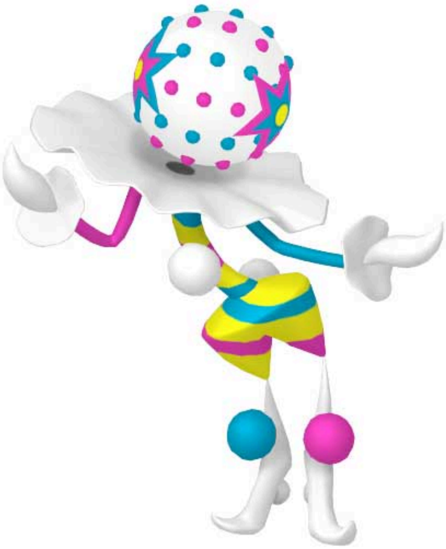
Types	Avg. Height	Avg. Weight
Fire Ghost	5′11″ / 1.8 m	28.7 lbs. / 13.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

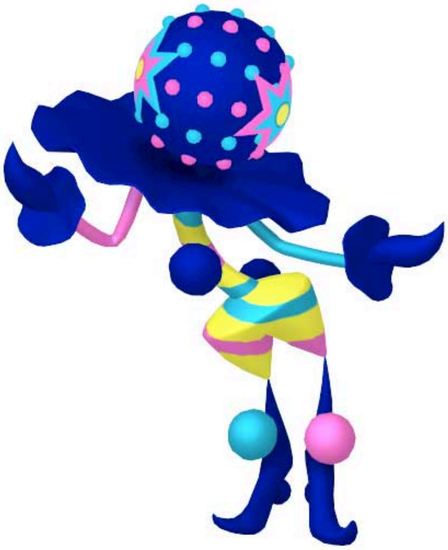
Pokédex Entries

Generation VII	
Ultra Sun	It slithers toward people. Then, without warning, it triggers the explosion of its own head. It’s apparently one kind of Ultra Beast.

Ultra Moon	A UB that appeared from an Ultra Wormhole, it causes explosions, then takes advantage of opponents’ surprise to rob them of their vitality.

Sprites





Shiny

Origin

Based on its appearance and its movements in the animated series, Blacephalon may be based on clowns or circus performers. Based on its behavior of startling people in order to drain them of their vitality, it may specifically take inspiration from the evil clown trope found in fiction. Its head being made of sparks and able to explode may be inspired by various things, such as fireworks, sparklers, balloons, dandelions, and the

Clown Face Nebula. Its ability to remove its head is similar to the *yōkai* Nukekubi, as well as the Dullahan of Celtic mythology.

Name Origin

Blacephalon may be a combination of *blast* and *encephalon* (meaning “the brain”). The name recalls the adjective “acephalous”, meaning “having no head”.

Zugadoon can be taken literally as 頭がドーン *zu ga dōn* (“head goes boom”).

Mythical Pokémon

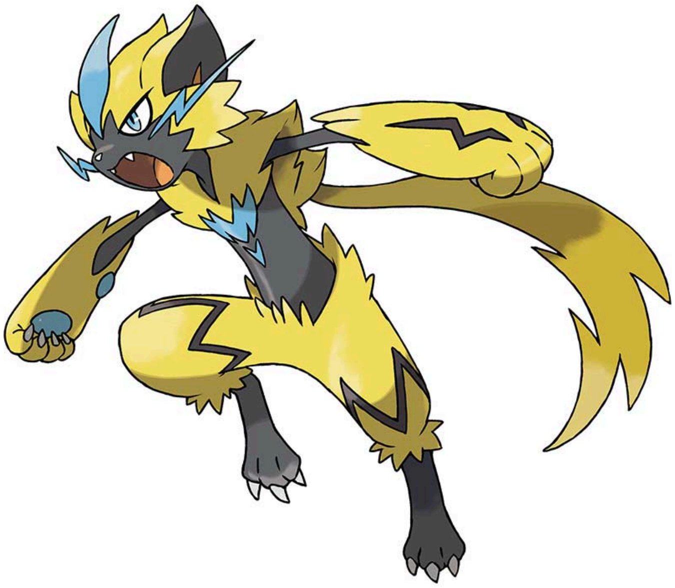
Zeraora

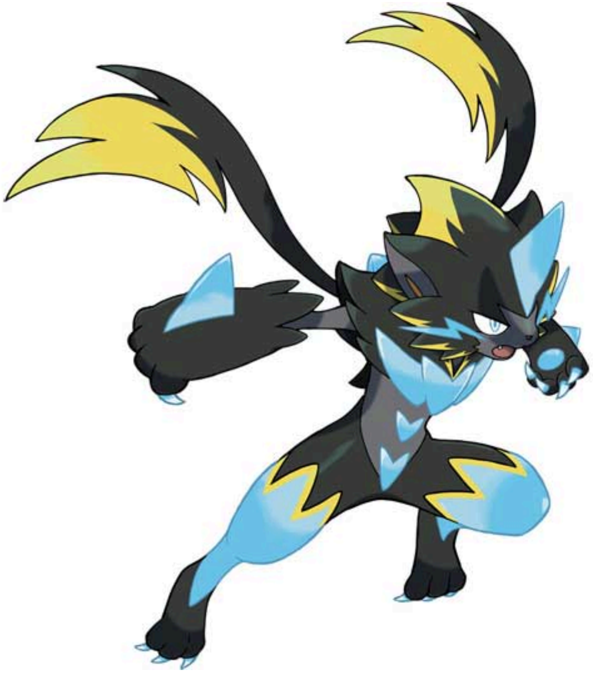
Thunderclap Pokémon

ゼラオラ

Zeraora

#0807





Mega Zeraora

Types	Avg. Height	Avg. Weight
Electric	4′11″ / 1.5 m Zeraora 4′11″ / 1.5 m Mega Zeraora	98.1 lbs. / 44.5 kg Zeraora 98.1 lbs. / 44.5 kg Mega Zeraora
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation VII	
Ultra Sun	It electrifies its claws and tears its opponents apart with them. Even if they dodge its attack, they'll be electrocuted by the flying sparks.
Ultra Moon	It approaches its enemies at the speed of lightning, then tears them limb from limb with its sharp claws.
Generation VIII	
Sword	It runs as fast as lightning strikes, shredding its opponents with its high-voltage claws.
Shield	Electricity sparks from the pads on its limbs. Wherever Zeraora runs, lightning flashes and thunder echoes.
New Snap	Zeraora runs as fast as a lightning bolt, patrolling Voluca Island to keep the peace. We were lucky to spot it in the Barren Badlands!
Generation IX	
Legends: Z-A	Electricity sparks from the pads on its limbs. Wherever Zeraora runs, lightning flashes and thunder echoes. **Mega Evolution:** It stores up 10 lightning strikes' worth of electricity. When it stops limiting itself, it's in the strongest class of electric Pokémon.

Sprites

Shiny

Mega

Shiny Mega

Origin

Zeraora’s feline appearance may take inspiration from cats and tigers. Its Electric type may allude to Kanehekili, the Hawaiian god of thunder. Its design may also reference the oni, a supernatural creature often associated with tiger pelts and lightning; or even the *raijū*, a creature that is the embodiment of lightning in an animal form, which is sometimes represented as a cat. Based on its swift movement and slicing up of its opponents, it may also draw inspiration from the kamaitachi. Its Shiny coloration may be based on white tigers.

Because of its black and gray fur and massive amount of electrical energy, Mega Zeraora may be based on thunderstorms. The tail-like strip of fur on Zeraora’s back splitting into two on Mega Zeraora may be a reference to the nekomata, a cat yōkai that has gained powers such that its tail is split into two.

Name Origin

Zeraora’s name may be derived from *Zeus* (Greek god of thunder), زر *zarra* (Arabic for “to beam/glitter/shine”, “to encroach upon one’s enemy”), and 虎 *tora* (Japanese for tiger) or *tora* (Faroese for thunder).

Mythical Pokémon

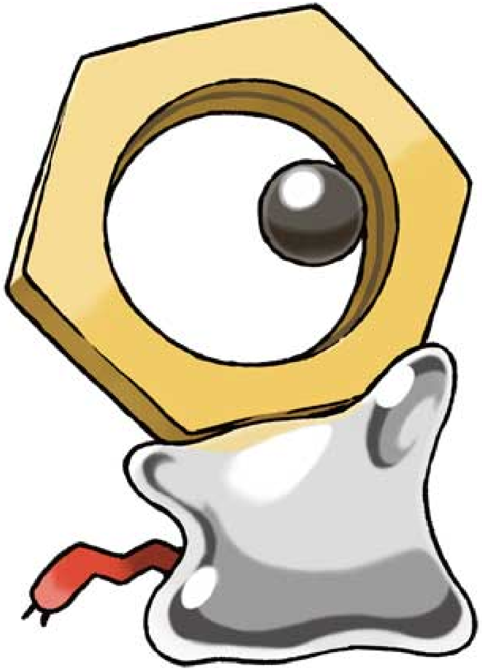
Meltan

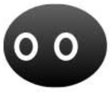
Hex Nut Pokémon

メルタン

Meltan

#0808



Types	**Avg. Height**	**Avg. Weight**
Steel	0′08″ / 0.2 m	17.6 lbs. / 8.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Meltan

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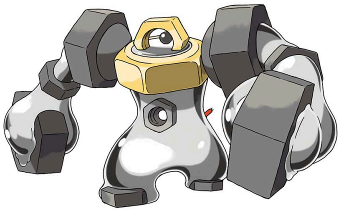
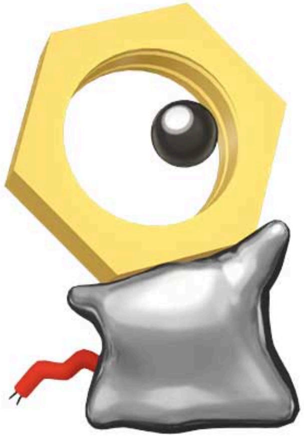


Melmetal

Pokédex Entries

Generation VII	
Let's Go, Pikachu! **Let's Go, Eevee!**	It melts particles of iron and other metals found in the subsoil, so it can absorb them into its body of molten steel.
Generation VIII	
Sword	It dissolves and eats metal. Circulating liquid metal within its body is how it generates energy.
Shield	They live as a group, but when the time comes, one strong Meltan will absorb all the others and evolve.
Generation IX	
Legends: Z-A	Its body is made up of molten steel. It melts particles of iron and other metals it finds in the ground and absorbs them into itself.

Sprites



Shiny

Origin

Meltan is based on a hexagonal nut, and its tail resembles an exposed wire. Its lower body is based on gallium, a metallic element with a relatively low melting point of about 86 °F (30 °C). Gallium is used to make semiconductors, and can easily “attack” other metals, such as aluminum and tin, to form alloys that are either very brittle or liquid at room temperature. These may be referenced with Meltan’s liquid body, electric affinity, and ability to absorb metals.

Meltan may also be inspired by mercury, a metallic element that is liquid at room temperature. Much like gallium, mercury can also conduct electricity, as well as react with many other metals to form alloys known as amalgams.

Name Origin

Meltan may be a combination of *melt*, *metal*, and たん *-tan* (diminutive Japanese suffix). It may also be derived from *molten*.

Mythical Pokémon

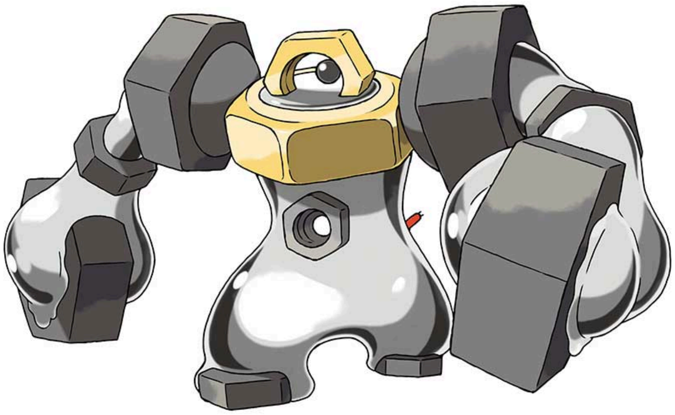
Melmetal

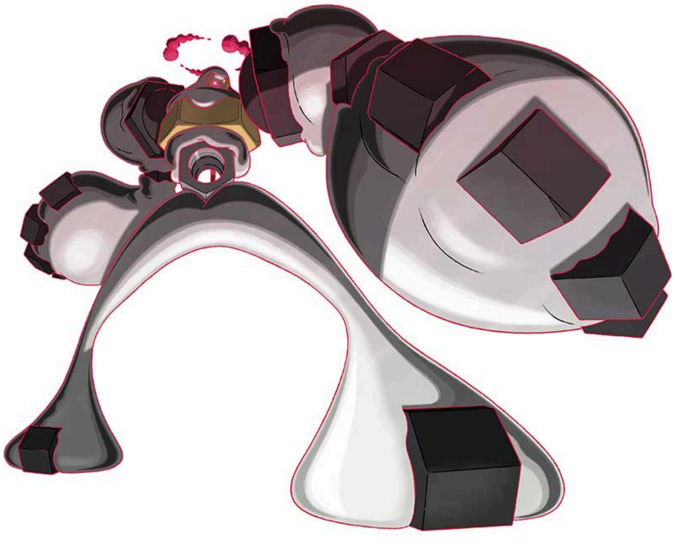
Hex Nut Pokémon

メルメタル

Melmetal

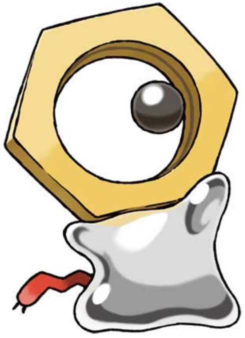
#0809





Gigantamax Melmetal

Types	**Avg. Height**	**Avg. Weight**
Steel	8′02″ / 2.5 m Melmetal 82′00″+ / 25.0+ m Gigantamax Melmetal	1763.7 lbs. / 800.0 kg Melmetal ??? lbs. / ??? kg Gigantamax Melmetal
Gender Ratio	**Shape**	**Footprint**
Unknown		—



Meltan

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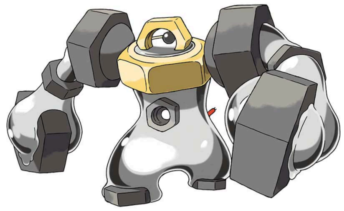


Melmetal

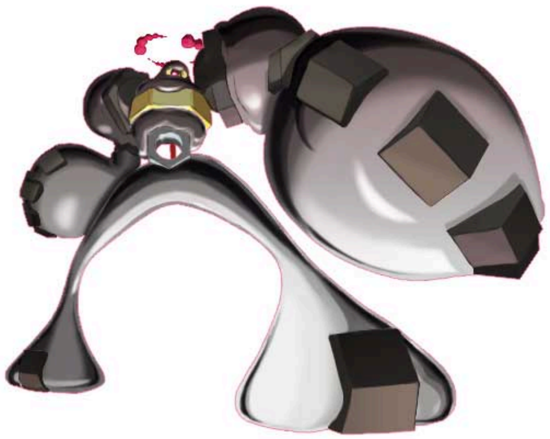
Pokédex Entries

Generation VII	
Let's Go, Pikachu! Let's Go, Eevee!	Revered long ago for its capacity to create iron from nothing, for some reason it has come back to life after 3,000 years.
Generation VIII	
Sword	At the end of its life-span, Melmetal will rust and fall apart. The small shards left behind will eventually be reborn as Meltan. **Gigantamax:** In a distant land, there are legends about a cyclopean giant. In fact, the giant was a Melmetal that was flooded with Gigantamax energy.

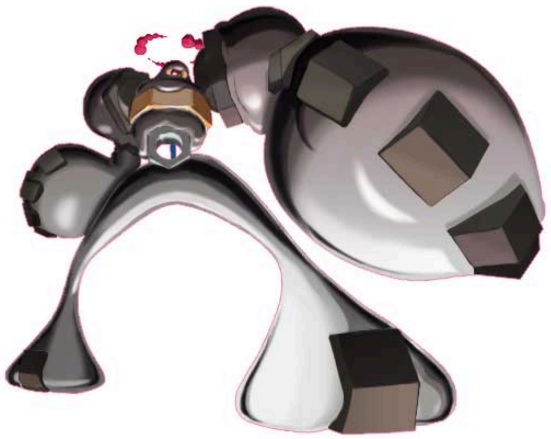
Shield	Centrifugal force is behind the punches of Melmetal's heavy hex-nut arms. Melmetal is said to deliver the strongest punches of all Pokémon. **Gigantamax:** It can send electric beams streaking out from the hole in its belly. The beams' tremendous energy can vaporize an opponent in one shot.
Generation IX	
Legends: Z-A	It was worshipped long ago for its capacity to produce iron. For some reason, it has come back to life after 3,000 years.

Sprites

Shiny



Gigantamax



Shiny Gigantamax

Origin

Melmetal has similar design aesthetics to its pre-Evolution, Meltan. Its head and features resemble hexagonal nuts, and its tail resembles an exposed wire. Its body may be based on either gallium or mercury; both are metallic elements with relatively low melting points (gallium melting at 86 °F (30 °C) and mercury being liquid at room temperature), both can conduct electricity, and both can easily react with many other metals to form alloys and amalgams.

Melmetal and its Gigantamax form may have been based on the Cyclops. Additionally, its Gigantamax form could be based on Balor, described as a giant being with an eye that can destroy everything when opened.

Name Origin

Melmetal may be a combination of *melt* and *metal*.

Generation VIII

November 15, 2019–November 18, 2022 (EN)
November 15, 2019–November 18, 2022 (JA)

Main games

Sword and Shield, Legends: Arceus

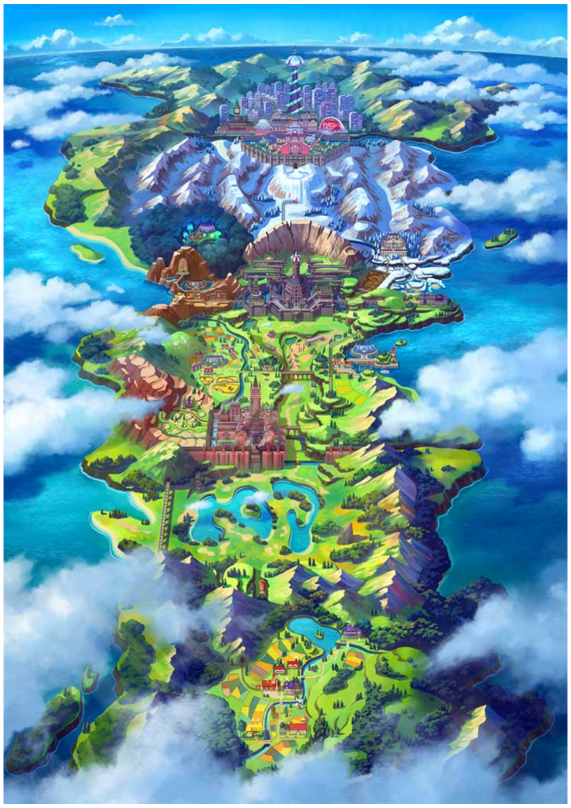
NINTENDO SWITCH
POKÉMON SWORD
POKÉMON SHIELD
POKÉMON LEGENDS ARCEUS
EVERYONE TODOS E ESRB

Other games

Brilliant Diamond, Shining Pearl, HOME

Region(s) Introduced

Galar (ガラル地方 *Galar region*)



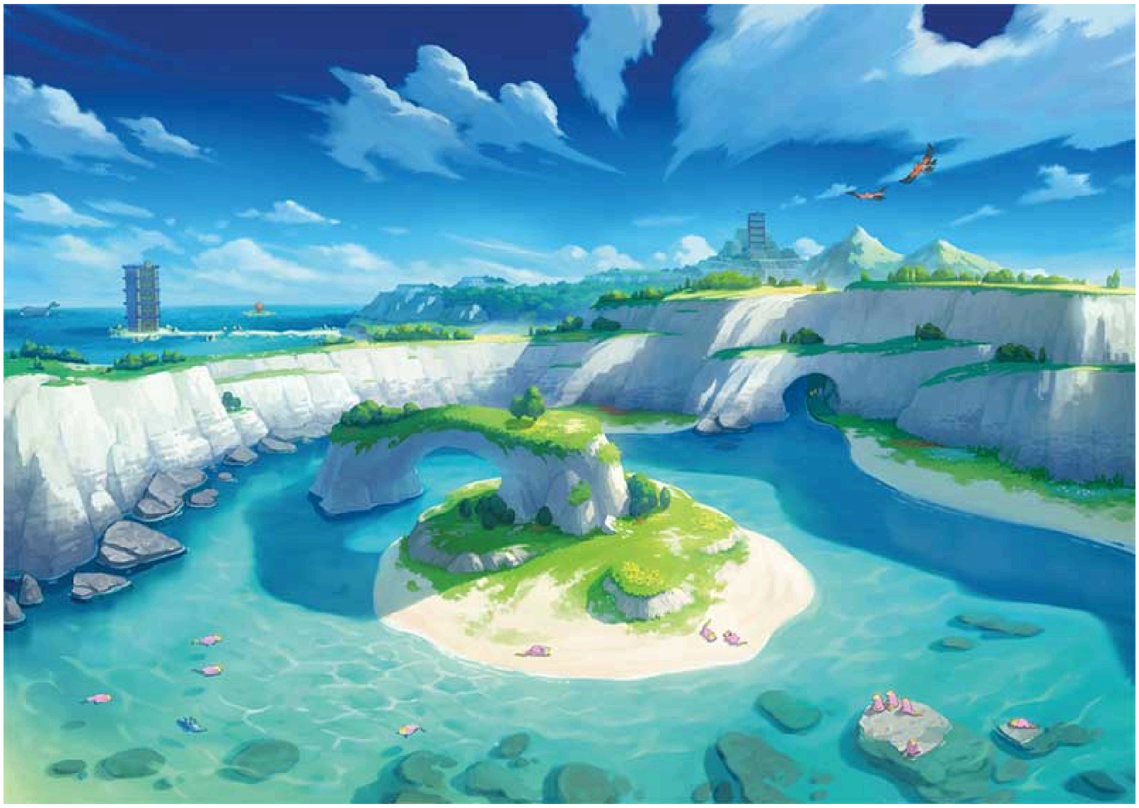
The Galar region is the setting of Pokémon Sword and Shield.

Galar may have been derived from *gallant*, *gala* (a special occasion), or *Galahad*. It may also come from an anagram of *San-Graal*, the French name of the Holy Grail. Another possible etymology may be *galar*, Irish and Scottish Gaelic for “disease,” in reference to either Dynamax and Eternatus or one of Britain’s nicknames, Blighty.

Galar is based on the United Kingdom. According to Shigeru Ohmori, the UK is chosen as a basis for Galar to tie into Pokémon Sword and Shield’s theme of “strength”, and the idea of aiming to be the greatest or the strongest.

The main part of Galar focuses heavily on the island of Great Britain, especially England and (to a lesser extent) Wales. However, the orientation of the landmass is rotated 180° compared to real-world Great Britain: for example, northern Galar is based on southern England. The parts of Galar introduced in the Pokémon Sword and Shield Expansion Pass are based on other parts of the UK: the Isle of Armor is based on the Isle of Man, a self-governing crown dependency of the United Kingdom, and the Crown Tundra is based on Scotland.

Isle of Armor (ヨロイ島 *Armor Island*)



The Isle of Armor is a large island in the Galar region featured in The Isle of Armor expansion. It is located off the east coast of mainland Galar, close to Spikemuth.

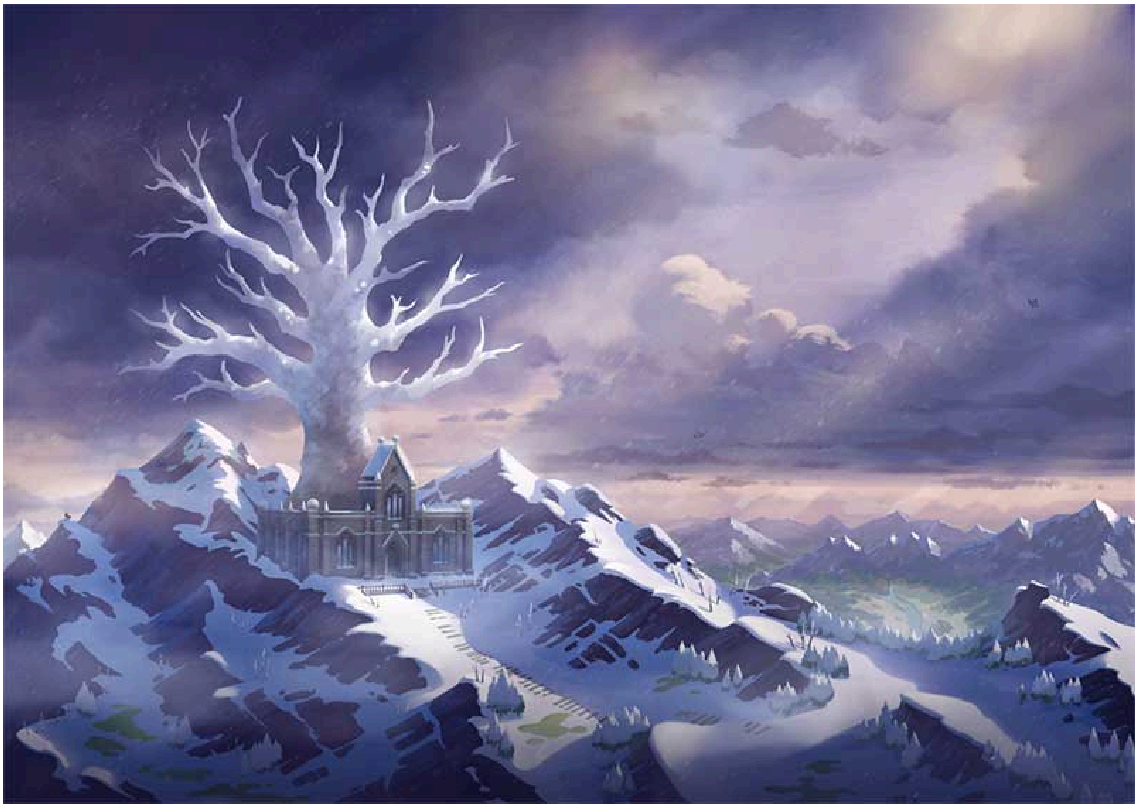
The Isle was once uninhabited and nameless, until it was bought and named by Mustard, who established his Master Dojo there to teach Trainers about Pokémon battles. The island is also home to 110 species of Pokémon not found on the mainland, which are documented in the Isle of Armor Pokédex.

The Isle of Armor is based on the Isle of Man, a British crown dependency. Like Galar proper, the orientation of the Isle of Armor is rotated 180° compared to real-world British Islands; thus, the landmass is located to the right of Galar. Honeycalm Island may be based on the Calf of Man, while some islets surrounding the Isle of Armor bear resemblance to Chicken Rock, the Burroo (also known as ‘the Drinking Dragon’), and other notable rock formations in the Irish Sea.

The plot of the Isle of Armor is in accordance with the theme of “strength”, and the idea of aiming to be the greatest or the strongest. The presence of the oriental-themed Master Dojo could be a reference to the popularity of martial arts, particularly Wing Chun and Karate, in real-life Britain in the 2010s.

The thematic color of The Isle of Armor matches the ragwort, national flower of the Isle of Man, locally known as *cushag* in Manx Gaelic.

Crown Tundra (カンムリ雪原 *Crown Snowfield*)

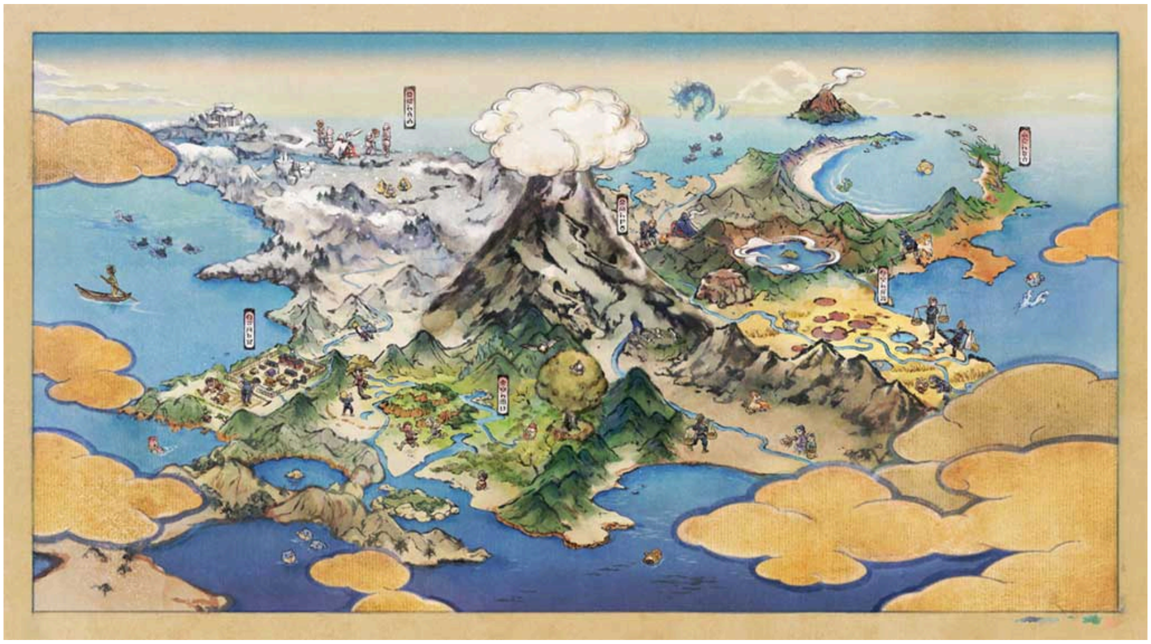


The Crown Tundra, historically known as the Crown Plains (Japanese: カンムリ高原 Crown Plateau), is a snow-swept realm in the Galar region featured in The Crown Tundra expansion. It is located south of Postwick.

The Crown Tundra is based on Scotland. The landmass is rotated 180° together with the Galar region itself, compared to real-world Great Britain. Therefore, the Crown Tundra is the southernmost part of Galar while Scotland is the northernmost country of the United Kingdom.

The design of the Crown Tundra is heavily inspired by the history and landscape of Edinburgh, the capital of Scotland. The Crown Shrine is based on Edinburgh Castle. Freezington, the area's gateway and major settlement, resembles typical villages found in the Scottish Highlands.

Hisui (ヒスイ地方 *Hisui region*)

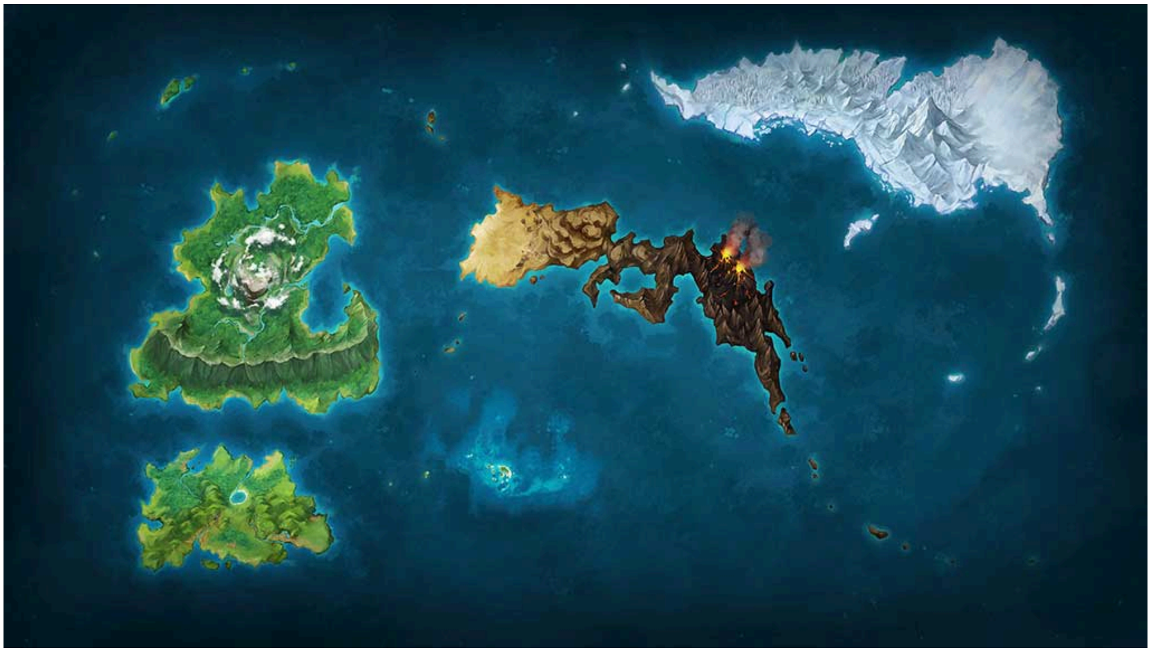


The Hisui region refers to Sinnoh as it was known during its discovery and settlement, in a historical period set prior to Generation IV. It is the setting of Pokémon Legends: Arceus.

Hisui may be derived from 翡翠 *hisui* (jade) or 秘邃 *hisui* (hidden and profound), the latter of which matches Sinnoh's name origin.

Hisui may be based on the Japanese island of Hokkaido while it was still known as Ezo, referring to its inhabitants prior to the Meiji Restoration. In 1869, the northern frontier was renamed to its current administrative title, which translates to *northern sea circuit*.

Lental (レンティル地方 *Lentil-chihō*)



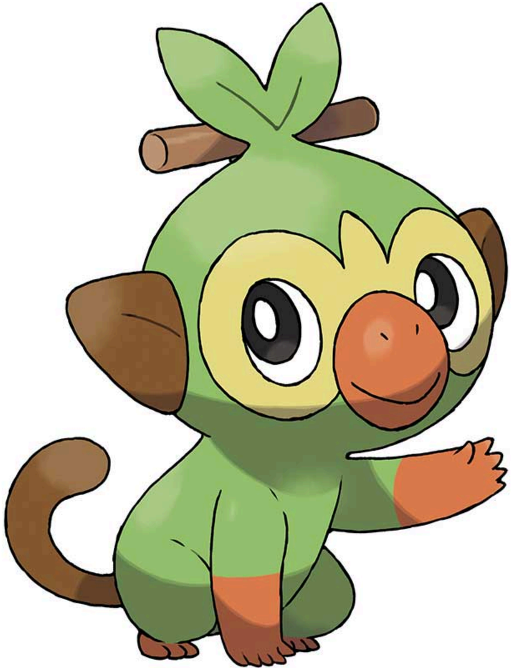
Lental is the name of the region that serves as the setting for New Pokémon Snap. It is an archipelago with various ecosystems such as beaches, jungles, and deserts.

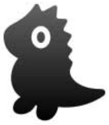
The presence of ancient ruins on all the islands indicates that the region had been inhabited by humans for a very long time. 2000 years ago, the region was threatened by a meteor strike, but it was saved by the Illumina Pokémon creating a barrier over the region. 100 years prior to the game, a man named Captain Vince explored most of the islands and recorded the species of Pokémon he found, including some of the Illumina Pokémon.

Lental is an archipelago made up of four main islands and many smaller islands. Each of these islands has a different climate which houses varied ecosystems for Pokémon species, and unique to the region is a special flower called the Crystabloom that also has variants on each island.

- Florio Island is a temperate grassland with a freshwater lake where Professor Mirror established the Laboratory of Ecology and Natural Sciences (L.E.N.S.).
- Belusylva Island is a mountainous and highly vegetated island; the wider, southern portion consists of a grin-shaped mountain range, the center rises into forested mountain range, and between these is a jungle cut through by the Mightywide River.
- The Maricopia Islands are a group of small, tropical islands known for their blue holes and surrounding coral reefs.
- Voluca Island is a hot and barren ridge dominated by the Fireflow Volcano, which recedes westward into rocky badlands and then to sandy desert.
- Durice Island is a remote and frigid island covered by permanent ice and snow that contains an extensive cave system which travels deep underground.
- Lastly, the small and mostly forgotten Aurus Island contains the most intact of the ancient ruins and is thought to be where Crystablooms originated.

Grookey Chimp Pokémon	サルノリ *Sarunori*	**#0810**



Types	**Avg. Height**	**Avg. Weight**
Grass	1′00″ / 0.3 m	11.0 lbs. / 5.0 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—

Grookey

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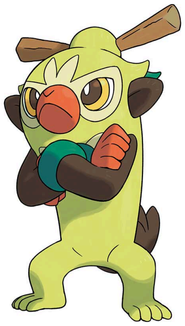

Thwackey

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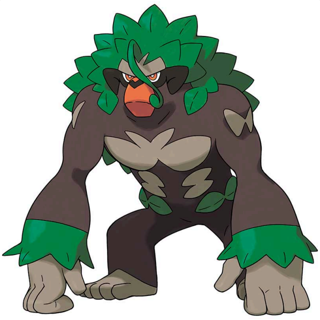
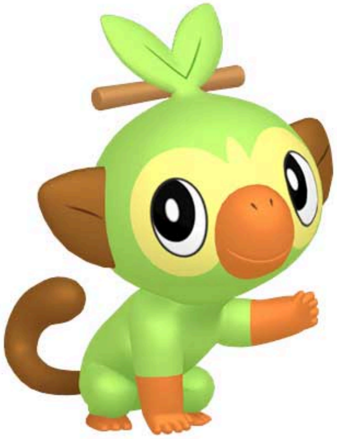


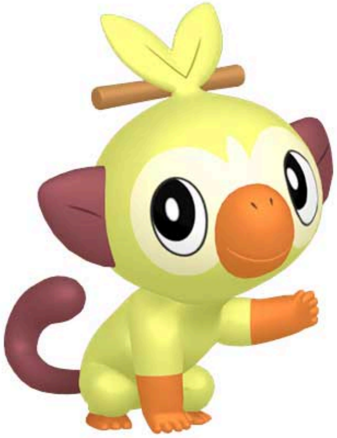
Rillaboom

Pokédex Entries

Generation VIII	
Sword	When it uses its special stick to strike up a beat, the sound waves produced carry revitalizing energy to the plants and flowers in the area.
Shield	It attacks with rapid beats of its stick. As it strikes with amazing speed, it gets more and more pumped.
New Snap	Grookey loves music and high places, and you'll often see it beating out a rhythm or dancing. When it uses its stick to strike up a beat, even the plants and flowers in the area seem happier and revitalized.
Generation IX	
Scarlet	The stick Grookey holds has grown harder and more flexible after soaking in the energy that emanates from inside Grookey's body.
Violet	As Grookey strikes everything in sight with its stick, it has more and more fun, and its rhythm becomes livelier.

Sprites





Shiny

Origin

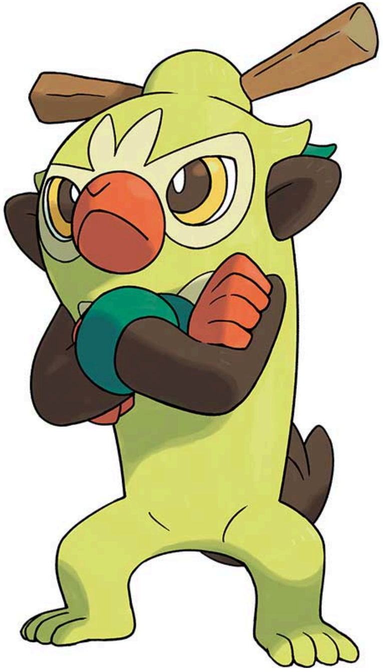
Grookey’s appearance is based on a monkey, perhaps specifically squirrel monkeys and macaques. Its behavior may reference the fact that macaques drum objects in a rhythmic manner to show social dominance. Its tool resembles both drumsticks and hair sticks, giving Grookey a resemblance to a caveman. Its ability to instill energy to plant life with its drumming may take inspiration on the belief that music stimulates plant growth.

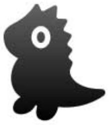
Name Origin

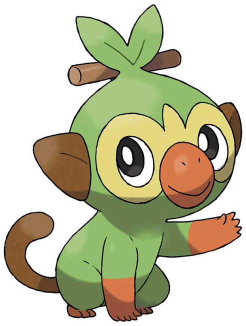
Grookey may be a combination of *groove* and *monkey*, and perhaps *rookie*.

Sarunori may be a combination of 猿 *saru* (monkey) and ノリ *nori* (excitement, rhythm).

Thwackey Beat Pokémon	**バチンキー** *Bachinkey*	**#0811**



Types	**Avg. Height**	**Avg. Weight**
Grass	2′04″ / 0.7 m	30.9 lbs. / 14.0 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—

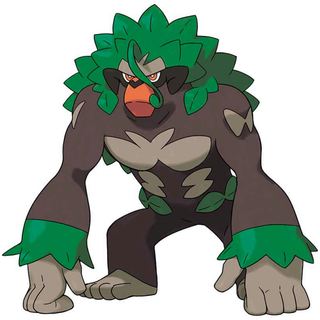


Grookey

→

Thwackey

→



Rillaboom

Pokédex Entries

Generation VIII	
Sword	The faster a Thwackey can beat out a rhythm with its two sticks, the more respect it wins from its peers.
Shield	When it’s drumming out rapid beats in battle, it gets so caught up in the rhythm that it won’t even notice that it’s already knocked out its opponent.
Generation IX	
Scarlet	It skillfully uses its two sticks not only for drumming out rapid beats but also for pummeling opponents during battle.
Violet	It becomes intensely focused while it drums out vigorous beats—so much so that sometimes it won’t listen to its Trainer’s commands.

Sprites

Shiny

Origin

Thwackey appears to be based on monkeys, specifically macaques, capuchins, and pygmy marmosets, as well as common depictions of cavemen. Its behavior may reference both the fact that macaques drum objects to show social dominance and that songs are used during ritual battles of many indigenous cultures to embolden warriors and evoke ferocity. Its tools resemble drumsticks, hair sticks, and clubs. When Thwackey takes off the sticks from its head, its leafy hair forms shape of a mohawk hairstyle.

Name Origin

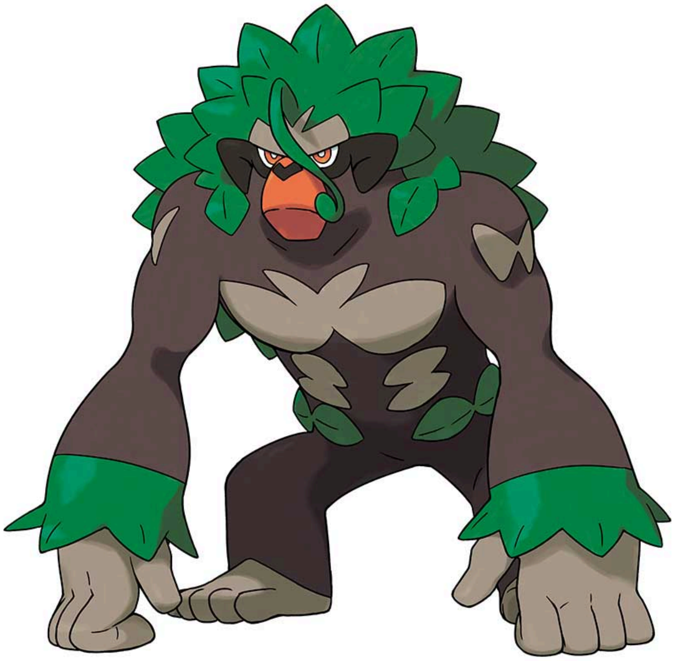
Thwackey may be a combination of *thwack* and *monkey*.

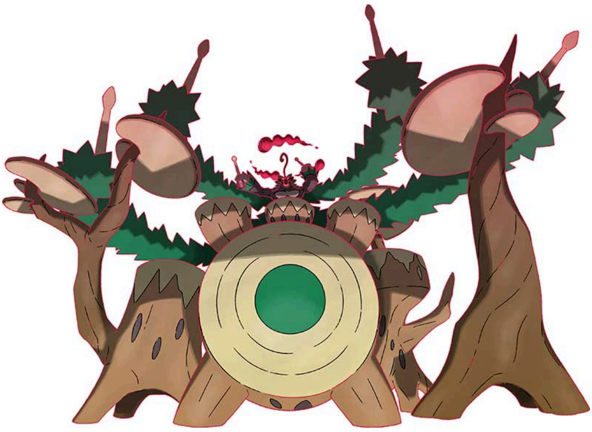
Bachinkey may be a combination of バチン *bachin* (whack) and *monkey*. It may also derive from *capuchin monkey*.

Rillaboom
Drummer Pokémon

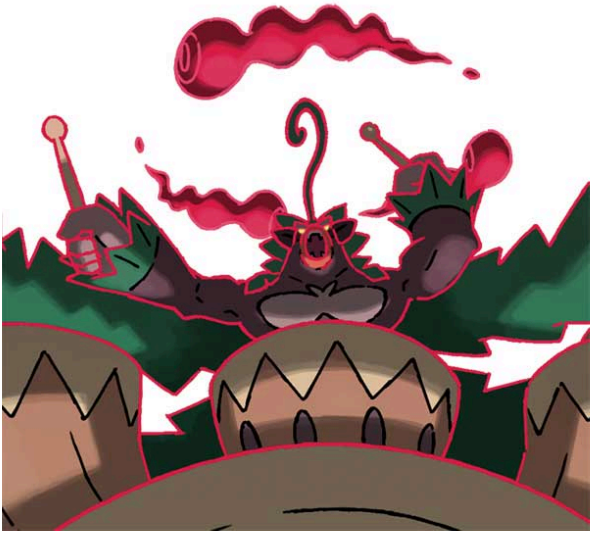
ゴリランダー
Gorirander

#0812





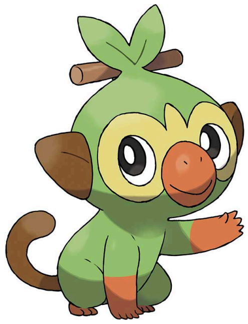
Gigantamax Rillaboom



Gigantamax Detail

Types	**Avg. Height**	**Avg. Weight**
Grass	6′11″ / 2.1 m Rillaboom	198.4 lbs. / 90.0 kg Rillaboom

	91′10″+ / 28.0+ m Gigantamax Rillaboom	??? lbs. / ??? kg Gigantamax Rillaboom
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—



Grookey

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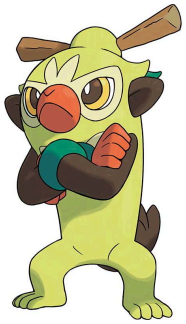

Thwackey

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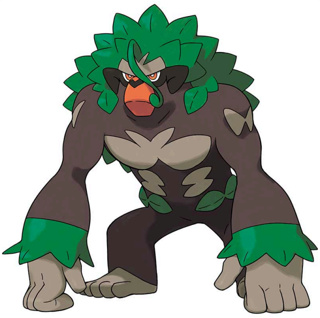


Rillaboom

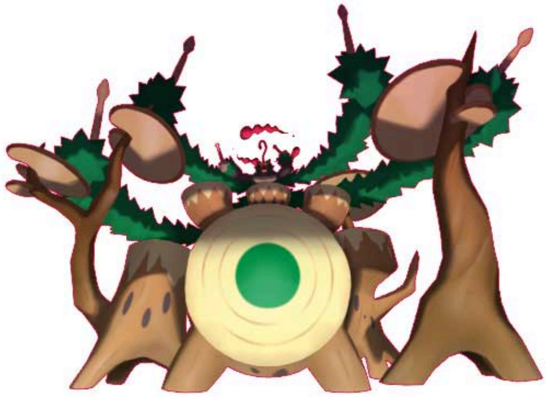
Pokédex Entries

Generation VIII	
Sword	By drumming, it taps into the power of its special tree stump. The roots of the stump follow its direction in battle. **Gigantamax:** Gigantamax energy has caused Rillaboom’s stump to grow into a drum set that resembles a forest.
Shield	The one with the best drumming techniques becomes the boss of the troop. It has a gentle disposition and values harmony among its group. **Gigantamax:** Rillaboom has become one with its forest of drums and continues to lay down beats that shake all of Galar.
Generation IX	
Scarlet	Though it has a calm disposition, it won’t tolerate those who drum up discord. It strictly disciplines offenders until they learn their lesson.

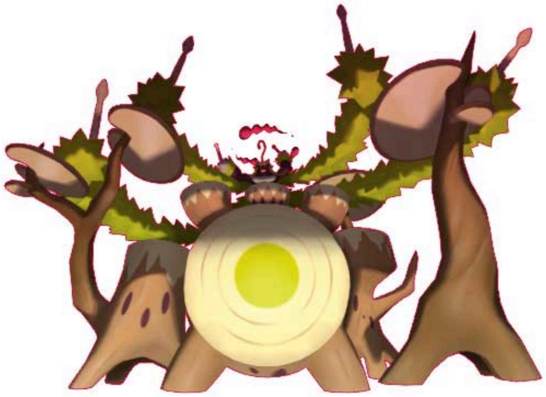
Violet	When one Rillaboom challenges another who leads a troop, a drumming battle commences. The victor becomes the troop's new boss.

Sprites

Shiny



Gigantamax



Shiny Gigantamax

Origin

Rillaboom appears be based on a gorilla with elements from drummers, most notably *Taiko* drummers. Its behavior may reference the fact that gorillas make drumming sounds by beating their chests to show social dominance. This combined with Rillaboom's Grass typing may take inspiration from the belief that music stimulates plant growth. Rillaboom's size and ape-like appearance may also be partially influenced by the extinct *Gigantopithecus*, a prehistoric genus of apes.

Rillaboom's Gigantamax form appears to draw inspiration from modern rock drummers. Given the UK-inspired setting of Galar and James Turner's British background, Gigantamax Rillaboom's concept may have been influenced by a famous 2007 advertising campaign for Cadbury chocolate in the United Kingdom; this campaign depicted a gorilla playing drums to the tune of Phil Collins' "In the Air Tonight".

Name Origin

Rillaboom may be a combination of *gorilla* and *boom*.

Gorirander may be a combination of *gorilla* and 乱打 *randa* (battering). It may be derived from Coriander, a type of herb or plant from the family Apiaceae.

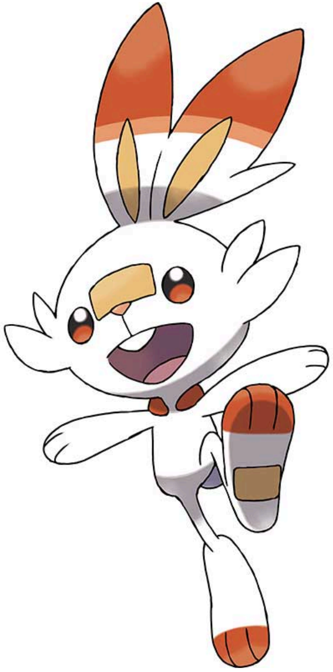
Scorbunny

Rabbit Pokémon

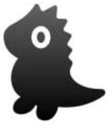
ヒバニー

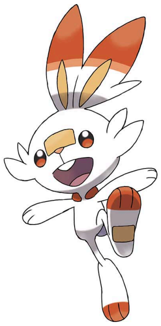
Hibanny

#0813



Types	**Avg. Height**	**Avg. Weight**
Fire	1′00″ / 0.3 m	9.9 lbs. / 4.5 kg

Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—



Scorbunny

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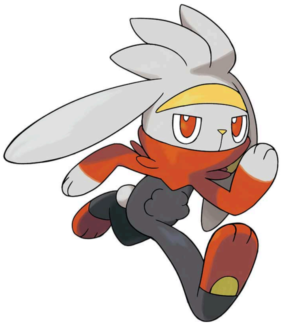

Raboot

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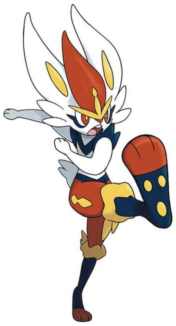
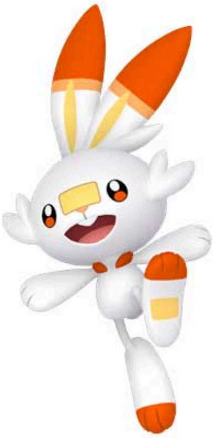


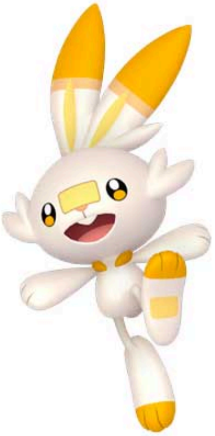
Cinderace

Pokédex Entries

Generation VIII	
Sword	A warm-up of running around gets fire energy coursing through this Pokémon's body. Once that happens, it's ready to fight at full power.
Shield	It has special pads on the backs of its feet, and one on its nose. Once it's raring to fight, these pads radiate tremendous heat.
New Snap	Scorbunny runs around to pump itself up and get its fire energy flowing. It's so carefree about running that it sometimes zooms right into trouble!
Generation IX	
Scarlet	Once its body has heated up, Scorbunny can use the full extent of its power. That's why it does warm-up exercises.
Violet	Fire energy gathers in the pads of its feet, raising their temperature. Once hot, Scorbunny's footpads can deal heavy damage to opponents.
Pokopia	Once its body has heated up, Scorbunny can use the full extent of its power. That's why it does warm-up exercises.

Sprites





Shiny

Origin

Scorbunny appears to be based on a white rabbit. The yellow mark over its nose is inspired by a Japanese character design trope, in which a character has a bandage over their nose to show their rambunctious personality. Its Fire type may take inspiration from the relatively high body temperature of rabbits, which range from 100-103 °F (37-39 °C); or to tale 316 of the Jataka tales, in which a rabbit jumped into a fire as an offering, but was not burnt by the flames. The belief that its soles can bring good luck, as noted in *Pokémon Journeys: The Series*, is likely inspired by the real-life belief that wearing a rabbit's foot as an amulet may bring good luck.

Name Origin

Scorbunny may be a combination of *scorch*, *score*, and *bunny*.

Hibanny may be a combination of 火 *hi* (fire), 火花 *hibana* (spark), and *bunny*.

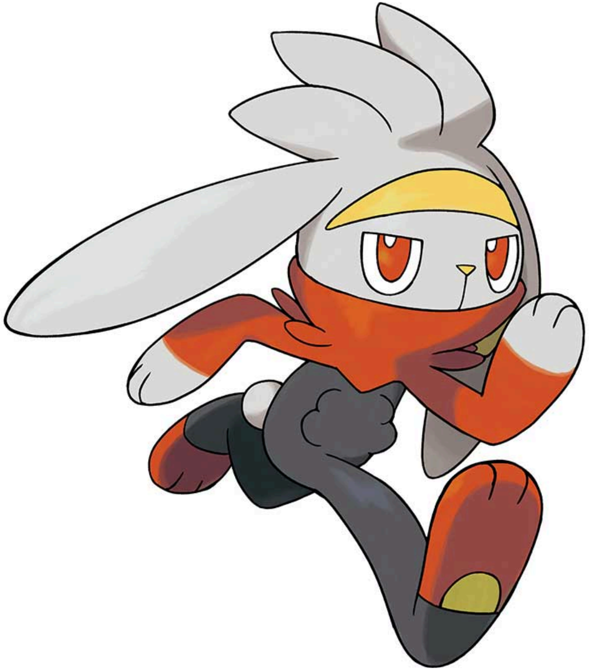
Raboot

Rabbit Pokémon

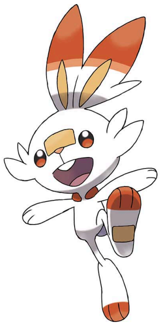
ラビフット

Rabbifuto

#0814



Types	Avg. Height	Avg. Weight
Fire	2′00″ / 0.6 m	19.8 lbs. / 9.0 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—



Scorbunny

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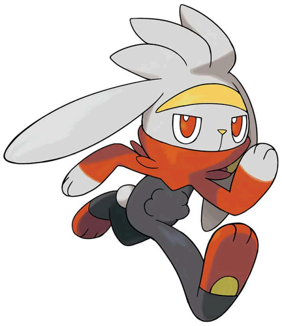

Raboot

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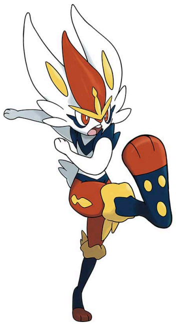
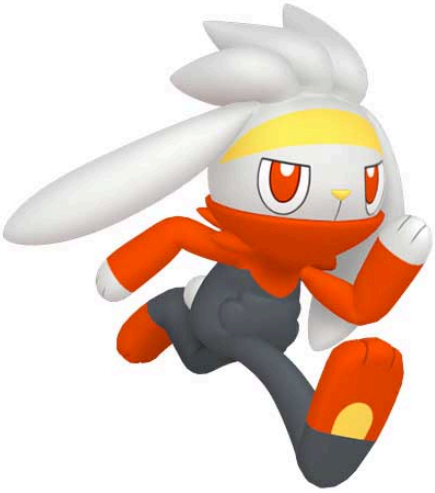


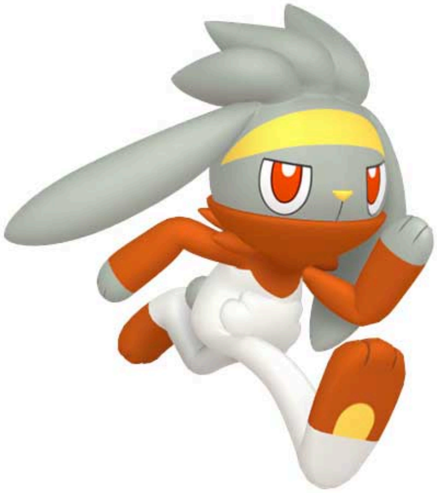
Cinderace

Pokédex Entries

Generation VIII	
Sword	Its thick and fluffy fur protects it from the cold and enables it to use hotter fire moves.
Shield	It kicks berries right off the branches of trees and then juggles them with its feet, practicing its footwork.
Generation IX	
Scarlet	Thanks to its soft and fluffy fur, Raboot can easily heat up its fire energy and produce flames with more power.
Violet	While it prides itself on its varied kicking moves, it can also deliver powerful headbutts once its flames have heated up its forehead.
Pokopia	Thanks to its soft and fluffy fur, Raboot can easily heat up its fire energy and produce flames with more power.

Sprites





Shiny

Origin

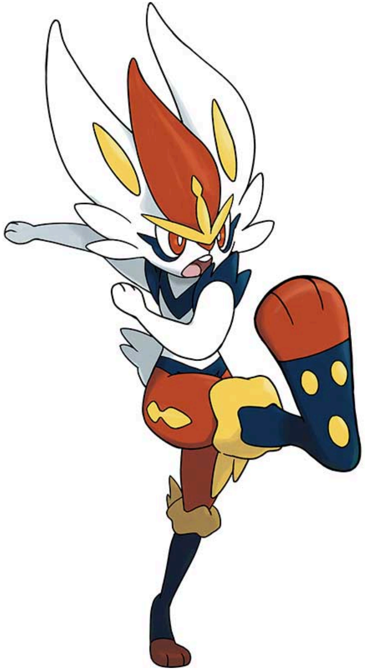
Raboot appears to be based on a rabbit. It also has design elements that may be based on trainer outfits worn by athletes, such as a tracksuit, headband, and snood scarf.

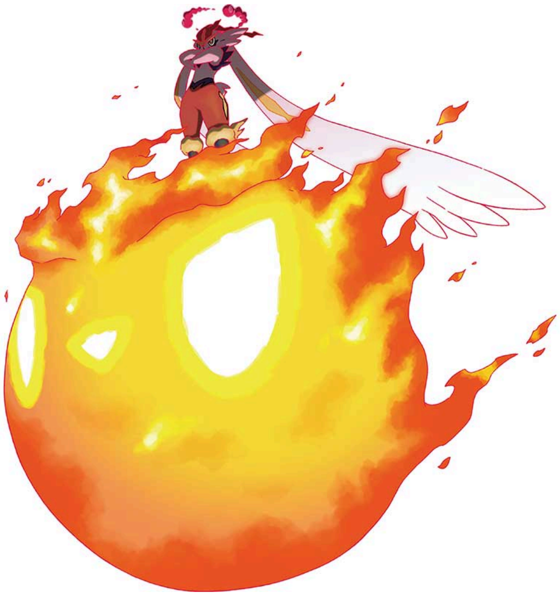
Name Origin

Raboot may be a combination of *rabbit* and *foot*, *soot*, or *boot*.

Rabbifuto may be a combination of *rabbit* and *foot*.

Cinderace Striker Pokémon	**エースバーン** *Aceburn*	**#0815**



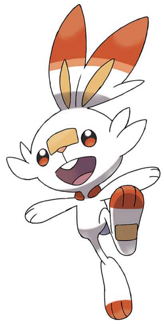
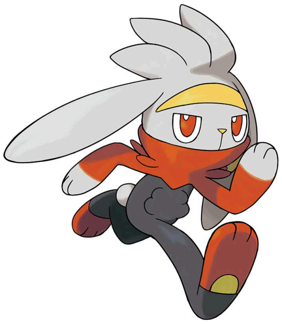
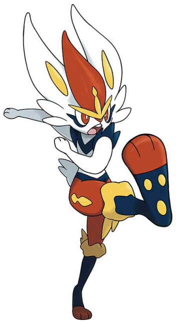


Gigantamax Cinderace

Gigantamax Detail

Types	**Avg. Height**	**Avg. Weight**
Fire	4′07″ / 1.4 m Cinderace	72.8 lbs. / 33.0 kg Cinderace

	88′07″+ / 27.0+ m Gigantamax Cinderace	??? lbs. / ??? kg Gigantamax Cinderace
Gender Ratio 87.5% male, 12.5% female	**Shape** 	**Footprint** —

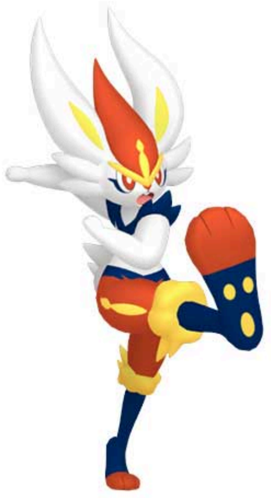
 Scorbunny	→	 Raboot	→	 **Cinderace**

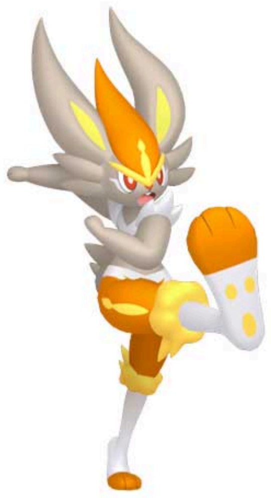
Pokédex Entries

Generation VIII	
Sword	It juggles a pebble with its feet, turning it into a burning soccer ball. Its shots strike opponents hard and leave them scorched. **Gigantamax:** Infused with Cinderace’s fighting spirit, the gigantic Pyro Ball never misses its targets and completely roasts opponents.
Shield	It’s skilled at both offense and defense, and it gets pumped up when cheered on. But if it starts showboating, it could put itself in a tough spot. **Gigantamax:** Gigantamax energy can sometimes cause the diameter of this Pokémon’s fireball to exceed 300 feet.
Generation IX	
Scarlet	Although Cinderace loses its cool easily, it will battle flawlessly for a Trainer it trusts.

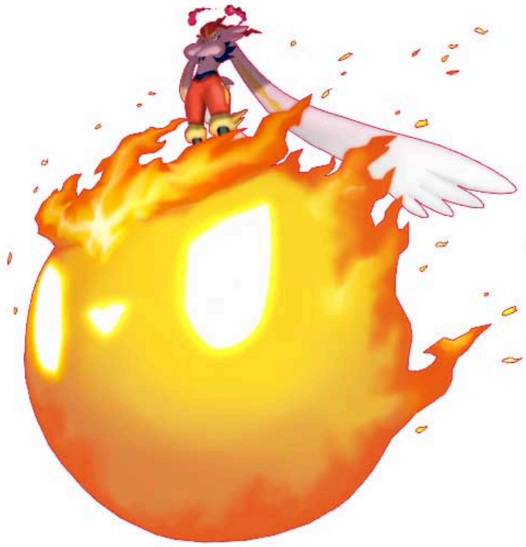
Violet	Using a ball that it made out of flames, Cinderace blinds its opponents and keeps them at bay.
Pokopia	It juggles a pebble with its feet, turning it into a burning soccer ball. Its shots strike opponents hard and leave them scorched.

Sprites

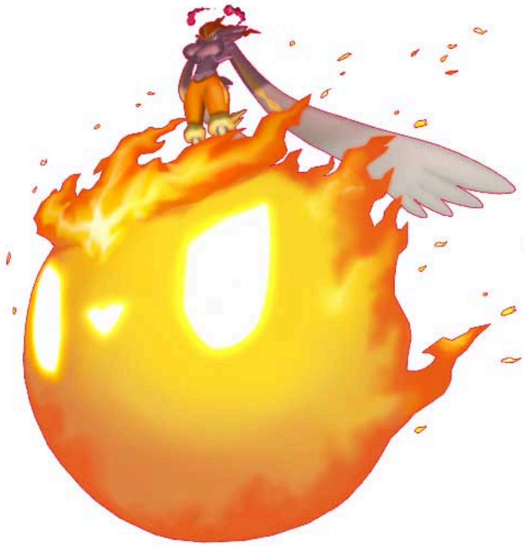




Shiny



Gigantamax



Shiny Gigantamax

Origin

Cinderace seems to be based on a rabbit or hare with elements from association football (soccer) players. With its Hidden Ability, it may be a reference to the libero, a versatile position in football.

Name Origin

Cinderace may be a combination of *cinder* and *ace*.

Aceburn may be a combination of *ace*, *burn*, and *bunny*.

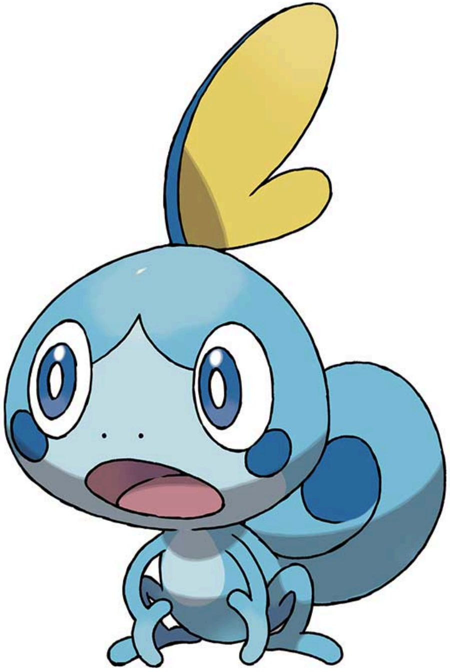
Sobble

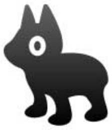
Water Lizard Pokémon

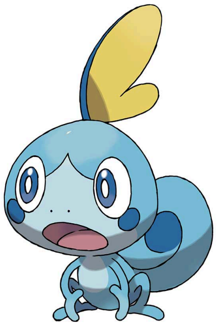
メッソン

Messon

#0816



Types Water	**Avg. Height** 1′00″ / 0.3 m	**Avg. Weight** 8.8 lbs. / 4.0 kg
Gender Ratio 87.5% male, 12.5% female	**Shape** 	**Footprint** —



Sobble

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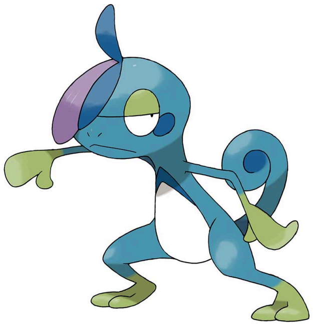

Drizzile

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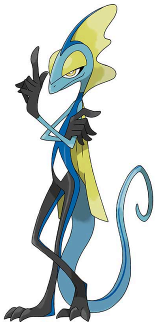
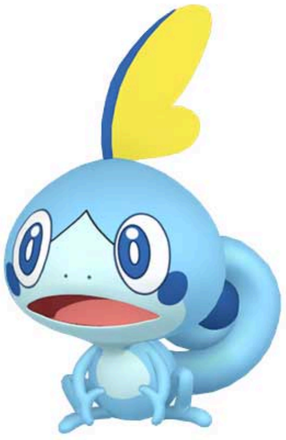


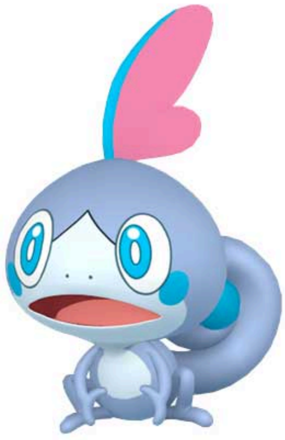
Inteleon

Pokédex Entries

Generation VIII	
Sword	When scared, this Pokémon cries. Its tears pack the chemical punch of 100 onions, and attackers won’t be able to resist weeping.
Shield	When it gets wet, its skin changes color, and this Pokémon becomes invisible as if it were camouflaged.
New Snap	Sobble is so timid that it bursts into tears at the slightest shock. A chemical in its tears causes other Pokémon nearby to start crying as well.
Generation IX	
Scarlet	It gets berries to eat by shooting them down with bullets of water it spurts from its mouth. Its aim is perfect.
Violet	It’s a very cautious Pokémon. When it has no choice but to battle, it hides itself before attacking.

Sprites





Shiny

Origin

Sobble appears to be based on the veiled chameleon due to its color scheme being similar to that of the males. The way this species collects water droplets from its casque (the helmet-like protrusion on top of its head) into its mouth could resemble tears, which could explain the tear-like patches on Sobble’s face, its actual tears when crying, and its Water typing. Additionally, its typing and the crest on its head are features that can also be more loosely related to basilisk lizards.

Name Origin

Sobble may be a combination of *sob* and *bubble* or *dribble*.

Messon may be a combination of メソメソ *mesomeso* (sobbing) and *chameleon*.

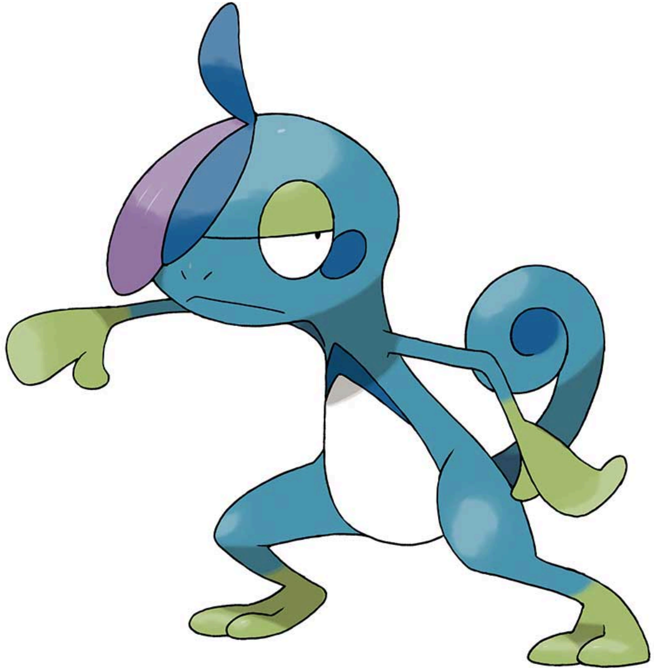
Drizzile

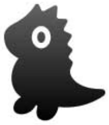
Water Lizard Pokémon

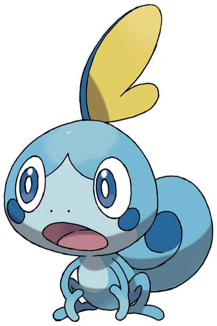
ジメレオン

Jimereon

#0817



Types	Avg. Height	Avg. Weight
Water	2′04″ / 0.7 m	25.4 lbs. / 11.5 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—

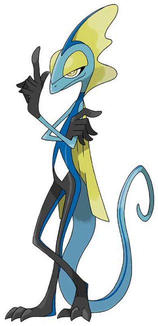


Sobble

→

Drizzile

→



Inteleon

Pokédex Entries

Generation VIII	
Sword	A clever combatant, this Pokémon battles using water balloons created with moisture secreted from its palms.
Shield	Highly intelligent but also very lazy, it keeps enemies out of its territory by laying traps everywhere.
Generation IX	
Scarlet	It extends its long, slimy tongue at blinding speeds and finishes off its prey with great skill.
Violet	Highly intelligent but also very lazy, it defends its home by laying traps.

Sprites

Shiny

Origin

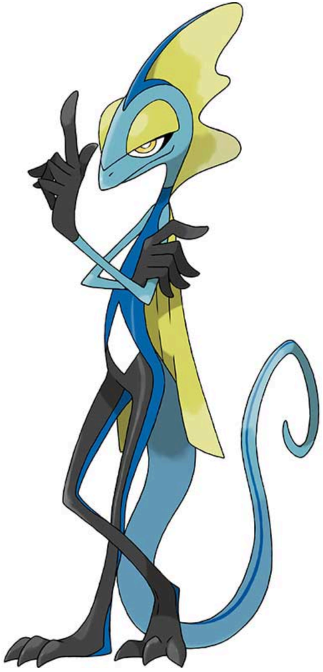
Drizzile appears to be based on the veiled chameleon due to its color scheme being similar to that of the males. The way this species collects moisture on its body could explain its Water typing, and the way the water droplets drip from the top of its head into its mouth could resemble tears, which could explain the tear-like patches on Drizzile’s face. Its color scheme also suggests that it may also be based on the Fiji crested iguana and the closely related Fiji banded iguana.

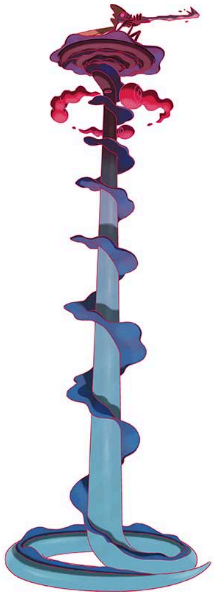
Name Origin

Drizzile may be a combination of *drizzle* and *reptile*.

Jimereon may be a combination of じめじめ *jimejime* (damp, humid, clammy) and *chameleon*.

Inteleon Secret Agent Pokémon	**インテレオン** *Intereon*	**#0818**



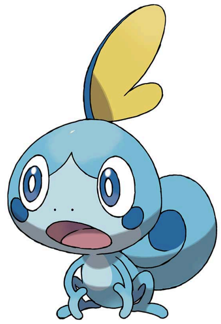


Gigantamax Inteleon

Gigantamax Detail

Types	**Avg. Height**	**Avg. Weight**
Water	6′03″ / 1.9 m Inteleon	99.6 lbs. / 45.2 kg Inteleon

	131′03″+ / 40.0+ m Gigantamax Inteleon	??? lbs. / ??? kg Gigantamax Inteleon
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—



Sobble

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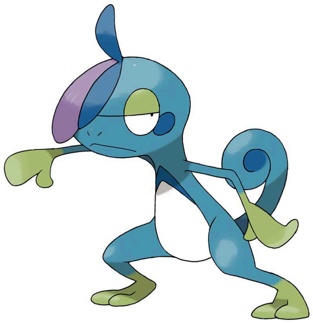

Drizzile

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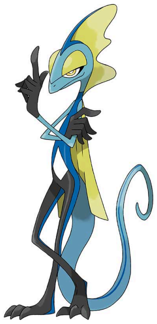


Inteleon

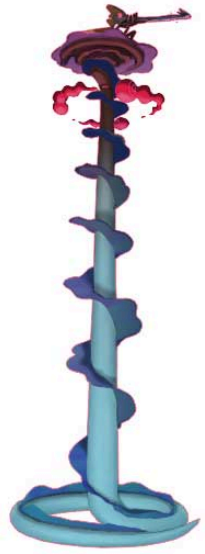
Pokédex Entries

Generation VIII	
Sword	It has many hidden capabilities, such as fingertips that can shoot water and a membrane on its back that it can use to glide through the air. **Gigantamax:** Gigantamax Inteleon’s Water Gun move fires at Mach 7. As the Pokémon takes aim, it uses the crest on its head to gauge wind and temperature.
Shield	Its nictitating membranes let it pick out foes’ weak points so it can precisely blast them with water that shoots from its fingertips at Mach 3. **Gigantamax:** It has excellent sniping skills. Shooting a berry rolling along over nine miles away is a piece of cake for this Pokémon.
Generation IX	
Scarlet	It uses special lenses in its eyes to sense things about its opponents—like their body heat—then

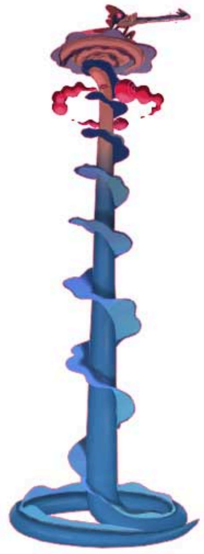
	attacks once it identifies a weak spot.
Violet	It may present itself as being well-mannered, but deep down, it still has a lazy side. It will slack off when its Trainer isn't looking.

Sprites

Shiny



Gigantamax



Shiny Gigantamax

Origin

Inteleon appears to be mainly based on basilisk lizards due to the similar crests, body type and bipedal standing, which said lizards adopt to run across the surface of the water. It seems to also take inspiration from chameleons, specifically the veiled chameleon, due to the similar crest and color scheme to that of the males. Inteleon’s appearance seems to also be heavily influenced by lizards of the *Draco* genus (also known as flying lizards), with its less curly tail, and its crest and back membrane resembling the dewlap and patagial membranes found in the genus. Much like Inteleon, flying lizards use their membranes to glide.

Furthermore, Inteleon seems to exhibit the motif of spies and secret agents, especially British intelligence. The coloring on its body resembles a tuxedo and trousers, and it uses many tools that spies are often depicted using, such as guns, knives and hang gliders. This connection with spies may derive from the chameleon’s purported ability to camouflage.

Inteleon’s Gigantamax form seems to draw inspiration from a sniper aiming from a rooftop or a watchtower.

Name Origin

Inteleon and Intereon may be a combination of *intel* (clipping of *intelligence*, as in secret information often obtained by spies) or *intellect* and *chameleon*.

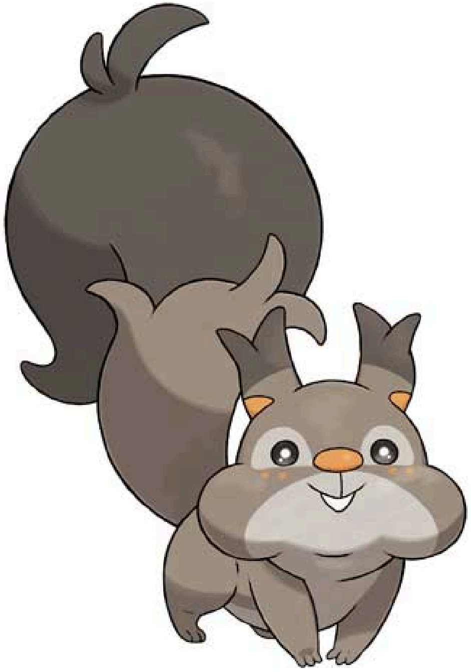
Skwovet

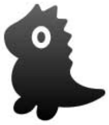
Cheeky Pokémon

ホシガリス

Hoshigarisu

#0819



Types	Avg. Height	Avg. Weight
Normal	1′00″ / 0.3 m	5.5 lbs. / 2.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Skwovet

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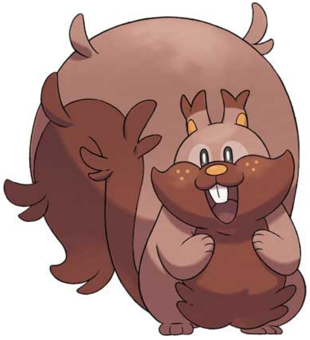


Greedent

Pokédex Entries

Generation VIII	
Sword	Found throughout the Galar region, this Pokémon becomes uneasy if its cheeks are ever completely empty of berries.
Shield	It eats berries nonstop—a habit that has made it more resilient than it looks. It'll show up on farms, searching for yet more berries.
Generation IX	
Scarlet	It stores berries in its cheeks. When there are no berries to be found, Skwovet will stuff pebbles into its cheeks to stave off its cravings.
Violet	No matter how much it stuffs its belly with food, it is always anxious about getting hungry again. So, it stashes berries in its cheeks and tail.
Pokopia	No matter how much it stuffs its belly with food, it is always anxious about getting hungry again. So, it stashes berries in its cheeks and tail.

Sprites

Shiny

Origin

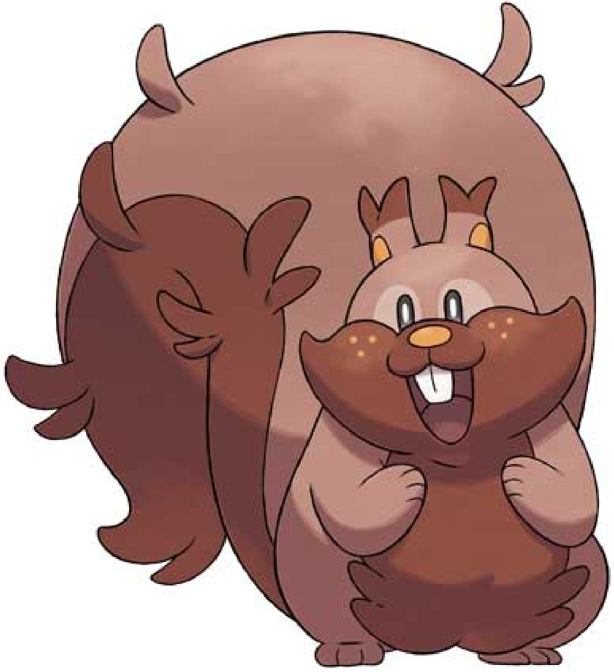
Skwovet appears to be based on an Eastern gray squirrel, an invasive species in Great Britain. Its Shiny coloration may allude to the Eurasian red squirrel, which, in real life, is endangered in the United Kingdom, Italy, and Ireland.

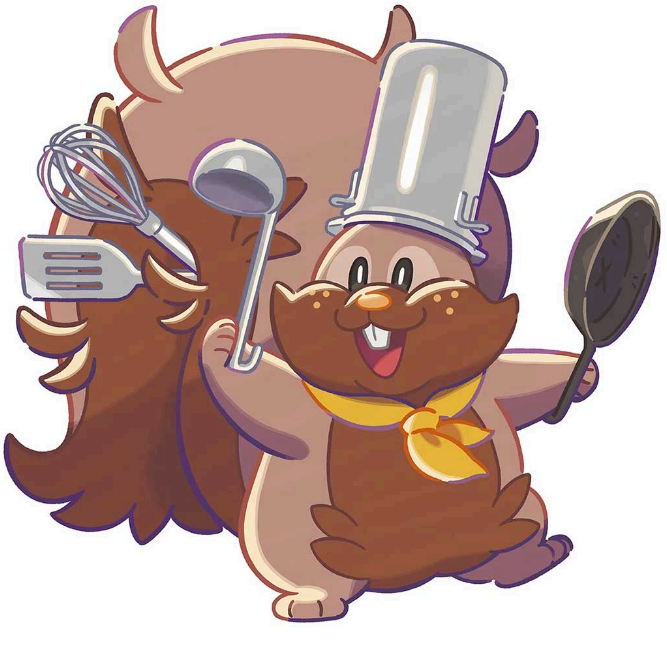
Name Origin

Skwovet may be a combination of *squirrel* and *covet*.

Hoshigarisu may be a combination of 欲しがる *hoshigaru* (to desire) and 栗鼠 *risu* (squirrel).

Greedent Greedy Pokémon	ヨクバリス *Yokubarisu*	**#0820**

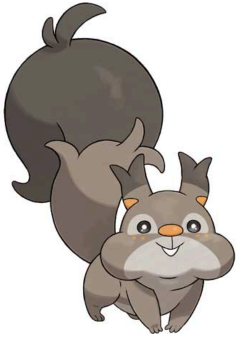




Cook Greedent (Chef Dente)

Types	**Avg. Height**	**Avg. Weight**
Normal	2′00″ / 0.6 m Greedent	13.2 lbs. / 6.0 kg Greedent

	3′07″ / 1.1 m Cook Greedent	26.5 lbs. / 12.0 kg Cook Greedent
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Skwovet

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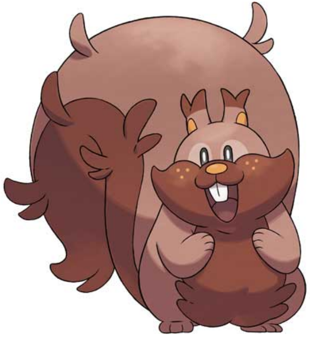


Greedent

Pokédex Entries

Generation VIII	
Sword	It stashes berries in its tail—so many berries that they fall out constantly. But this Pokémon is a bit slow-witted, so it doesn’t notice the loss.
Shield	Common throughout the Galar region, this Pokémon has strong teeth and can chew through the toughest of berry shells.
Generation IX	
Scarlet	If it spots a berry tree, it will immediately go to gather berries without a sideways glance—even if it’s in the middle of a battle.
Violet	This Pokémon makes off with heaps of fallen berries by wrapping them in its tail, which is roughly twice the length of its body.
Pokopia	**Cook Greedent (Chef Dente):** Growing up with a family of foodies, this Pokémon learned to love

	cooking. It will happily eat pretty much anything, so it tends to season food rather carelessly.

Sprites

Shiny

Origin

Greedent may be based on the Eurasian red squirrel, a species of squirrel that is endangered in Great Britain. Their dimwitted nature compared to Skwovet may reference the fact that grey squirrels are more intelligent than red squirrels in real life. Its behavior of storing food in its tail and then forgetting about it may allude to the real-world behavior of hoarding in squirrels, which tend to result in lost caches of food after the squirrel forgets about them.

Name Origin

Greedent may be a combination of *greed* and *rodent*.

Yokubarisu may be a combination of 欲張り *yokubari* (greed), 栗鼠 *risu* (squirrel), and *avarice* (a synonym for greed).

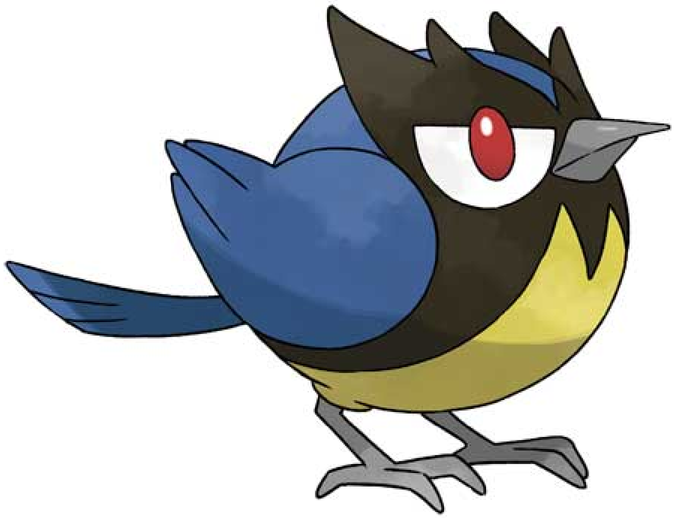
Rookidee

Tiny Bird Pokémon

ココガラ

Kokogara

#0821

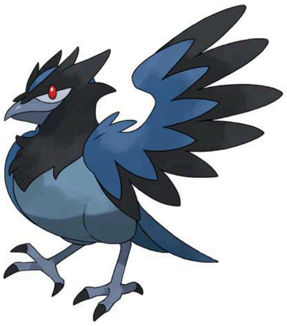


Types	Avg. Height	Avg. Weight
Flying	0′08″ / 0.2 m	4.0 lbs. / 1.8 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Rookidee

→



Corvisquire

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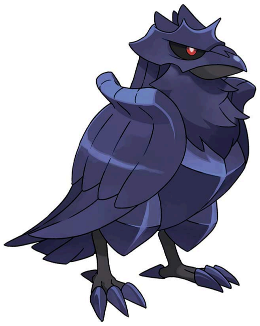
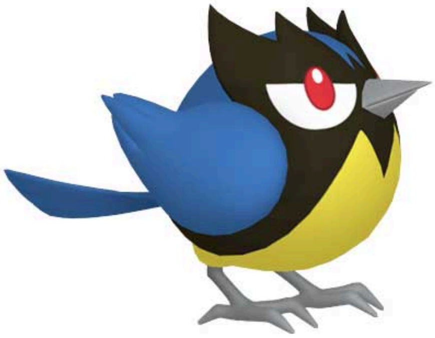


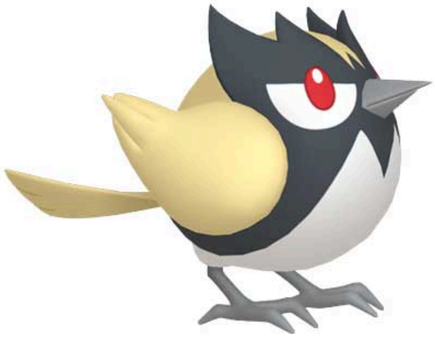
Corviknight

Pokédex Entries

Generation VIII	
Sword	It will bravely challenge any opponent, no matter how powerful. This Pokémon benefits from every battle even a defeat increases its strength a bit.
Shield	Jumping nimbly about, this small-bodied Pokémon takes advantage of even the slightest opportunity to disorient larger opponents.
Generation IX	
Scarlet	This Pokémon is brave and reckless. The white markings around a Rookidee’s eyes intimidate fainthearted Pokémon.
Violet	The females are fussier than the males. If another creature dirties a female Rookidee’s wings, it’ll peck the offender relentlessly in a burning rage.
Legends: Z-A	This valiant Pokémon will challenge any foe, no matter how mighty. Even if that backfires and Rookidee loses, it grows from the experience.
Pokopia	This Pokémon is brave and reckless. The white markings around a Rookidee’s eyes intimidate fainthearted Pokémon.

Sprites





Shiny

Origin

Rookidee’s design appears to draw inspiration from birds in the Paridae family, such as chickadees and tits; in the latter example’s case, it may specifically be inspired by the Eurasian blue tit and the great tit, or the Cinereous tit for its Shiny coloration. While these birds are not a member of the corvid family like the apparent inspirations for Corvisquire and Corviknight, they are in the same order, Passeriformes, and were once considered to be corvids. Its color pattern is similar to the hooded mountain tanager.

Name Origin

Rookidee may be a combination of *rook*, *rookie*, *kid*, and *chickadee*.

Kokogara may be a combination of 子 *ko* (child) and 小雀 *kogara* (willow tit) or 烏 *karasu* (crow).

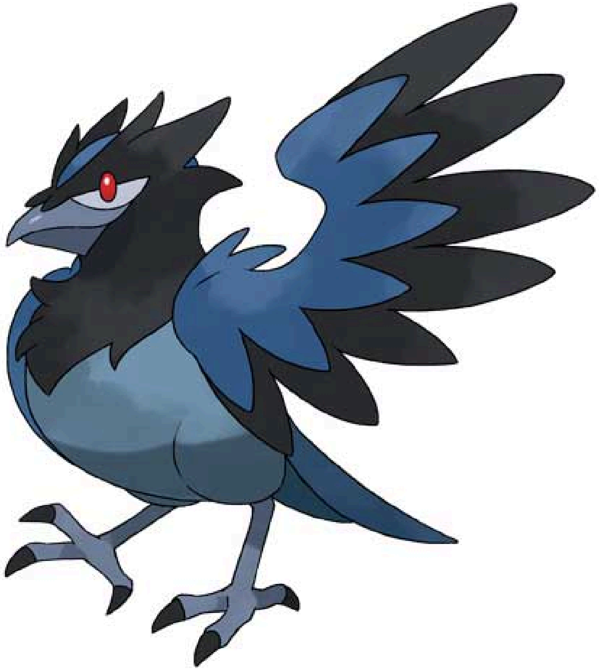
Corvisquire

Raven Pokémon

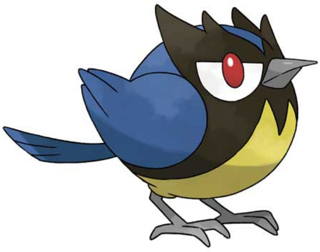
アオガラス

Aogarasu

#0822

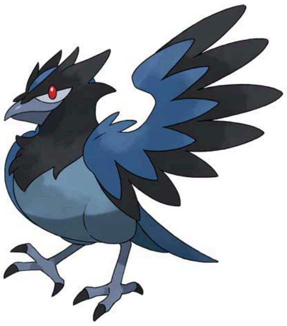


Types	**Avg. Height**	**Avg. Weight**
Flying	2′07″ / 0.8 m	35.3 lbs. / 16.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Rookidee

→



Corvisquire

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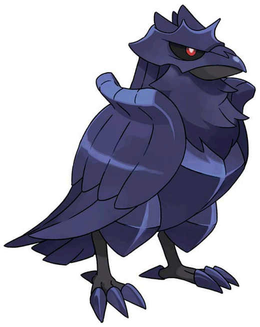


Corviknight

Pokédex Entries

Generation VIII	
Sword	Smart enough to use tools in battle, these Pokémon have been seen picking up rocks and flinging them or using ropes to wrap up enemies.
Shield	The lessons of many harsh battles have taught it how to accurately judge an opponent's strength.
Generation IX	
Scarlet	It's said that the reason behind Corvisquire's high level of intelligence is the large size of its brain relative to those of other bird Pokémon.
Violet	This intelligent Pokémon will quickly learn how to use any tool it can hold in its beak or its talons.
Legends: Z-A	Corvisquire are intelligent enough to use tools. They'll use their feet to pick up and fling pebbles or wrap their enemies in ropes.
Pokopia	This intelligent Pokémon will quickly learn how to use any tool it can hold in its beak or its talons.

Sprites

Shiny

Origin

Corvisquire’s category suggests it is based on a raven; it may be based on a jackdaw or hooded crow, which are found in Britain and, like ravens, are members of the *Corvidae* family. Its blue color may be a reference to jays, especially the blue jay and Steller’s Jay, also types of corvids, while its shiny coloration bears a resemblance to the Eurasian jay. Its Violet Pokédex entry may be a reference to the New Caledonian crow, which is well-known for its tool use.

Name Origin

Corvisquire may be a combination of *corvid*, *squire* and *esquire*.

Aogarasu may be a combination of 青 *ao* (blue), 青雀 *aogara* (Eurasian blue tit), and 烏 *karasu* (crow, raven).

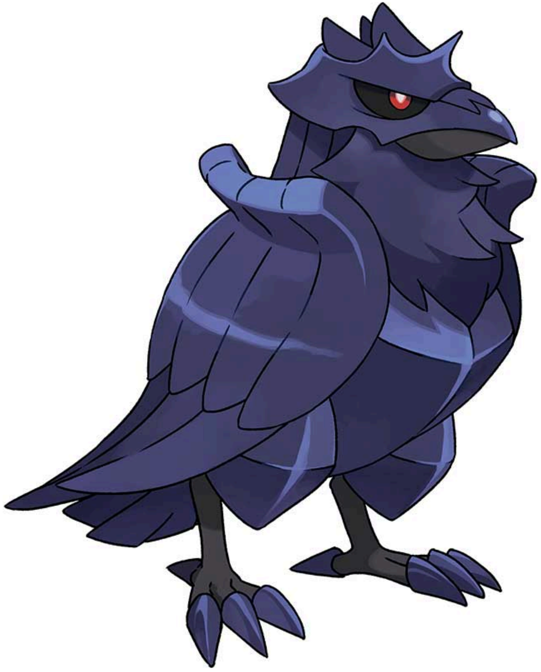
Corviknight

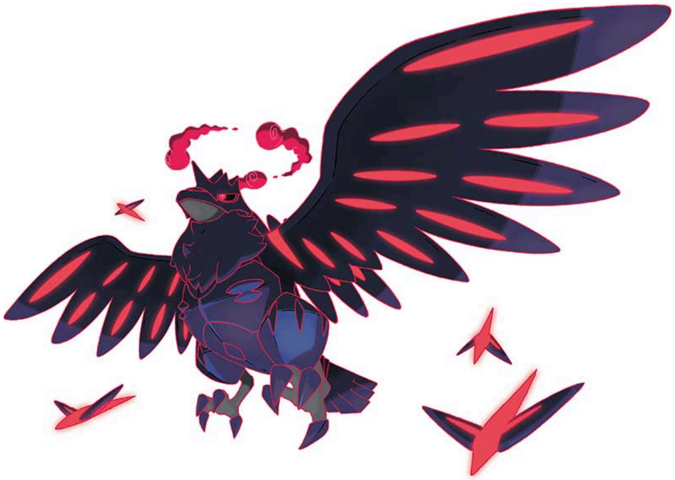
Raven Pokémon

アーマーガア

Armorga

#0823

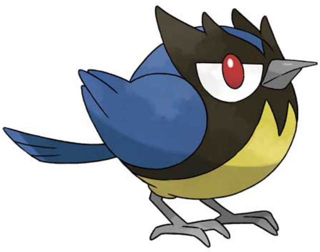




Gigantamax Corviknight

Types	Avg. Height	Avg. Weight
Flying Steel	7′03″ / 2.2 m Corviknight	165.3 lbs. / 75.0 kg Corviknight

	45′11″+ / 14.0+ m Gigantamax Corviknight	??? lbs. / ??? kg Gigantamax Corviknight
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —



Rookidee

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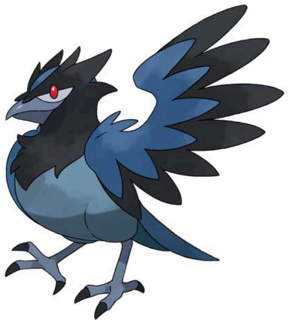

Corvisquire

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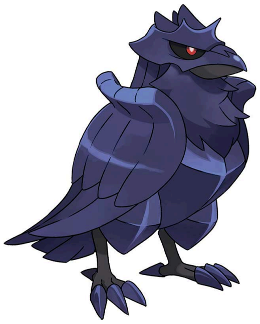


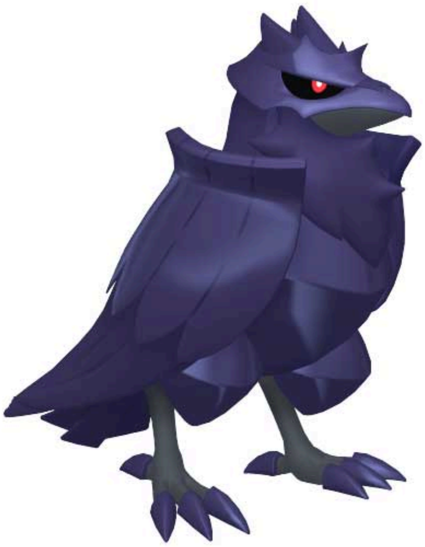
Corviknight

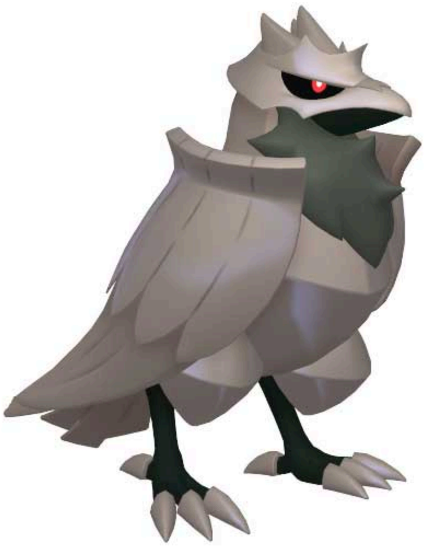
Pokédex Entries

Generation VIII	
Sword	This Pokémon reigns supreme in the skies of the Galar region. The black luster of its steel body could drive terror into the heart of any foe. **Gigantamax:** Imbued with Gigantamax energy, its wings can whip up winds more forceful than any a hurricane could muster. The gusts blow everything away.
Shield	With their great intellect and flying skills, these Pokémon very successfully act as the Galar region’s airborne taxi service. **Gigantamax:** The eight feathers on its back are called blade birds, and they can launch off its body to attack foes independently.
Generation IX	
Scarlet	Corviknight can’t serve as a taxi service in Paldea because the Pokémon’s natural predators will

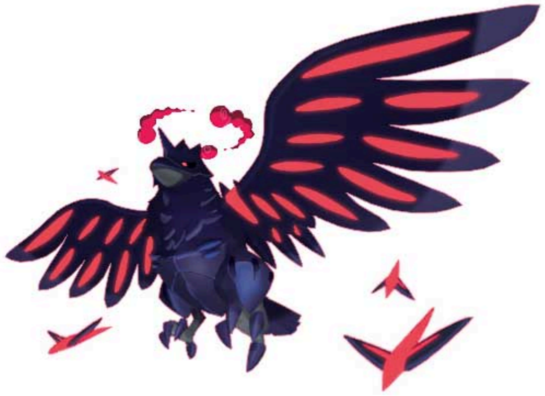
	attack it while it flies, endangering the customer.
Violet	Although its wings have partly turned to steel and become heavy as a result, this Pokémon flies through the skies with ease.
Legends: Z-A	Its wings, now made of steel, are extremely tough. Even if it’s attacked mid-flight, Corviknight flies on mightily through the sky, unbothered.
Pokopia	Although its wings have partly turned to steel and become heavy as a result, this Pokémon flies through the skies with ease.

Sprites

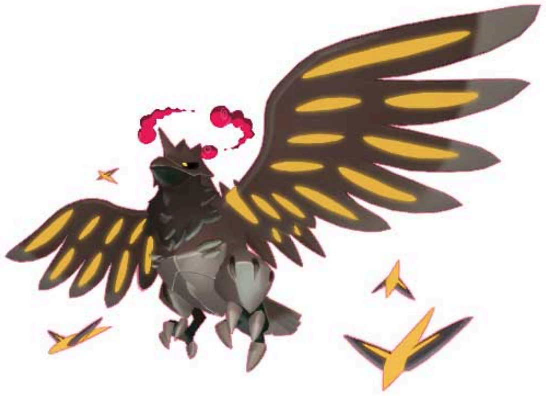




Shiny



Gigantamax



Shiny Gigantamax

Origin

Corviknight may be based on a raven, a carrion crow, or the western jackdaw; all three are corvids commonly found in Great Britain. Its overall appearance may be based on black knight characters from medieval settings. It may also draw inspiration from the Ravens of the Tower of London, a group of at least six ravens kept at the Tower of London, who are believed to protect the Crown and the Tower. Corvids have also been commonly associated with knights and warfare in several myths or legends stemming from the British Isles, solidifying the concept of Corviknight's design.

Name Origin

Corviknight may be a combination of *corvid* and *knight*.

Armorga may be a combination of *armor*, ガアガア *gāgā* (sound of squawking), and 鴉 *a* (crow, raven).

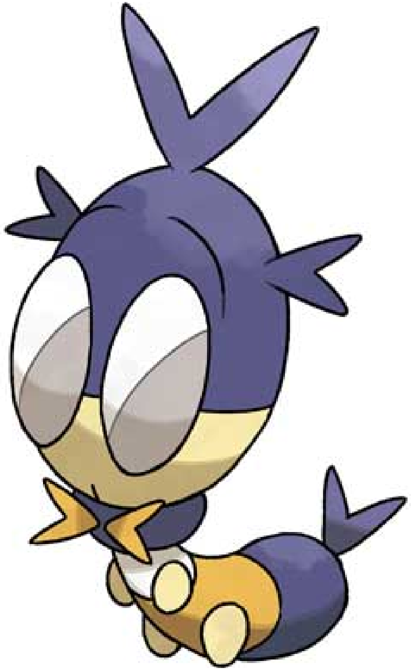
Blipbug

Larva Pokémon

サッチムシ

Sacchimushi

#0824

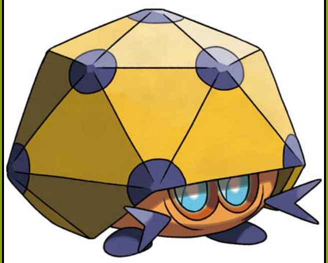


Types	Avg. Height	Avg. Weight
Bug	1′04″ / 0.4 m	17.6 lbs. / 8.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Blipbug

→



Dottler

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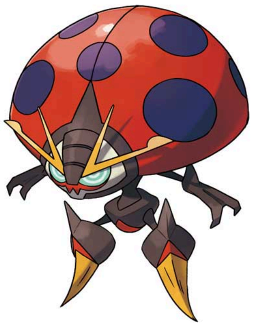
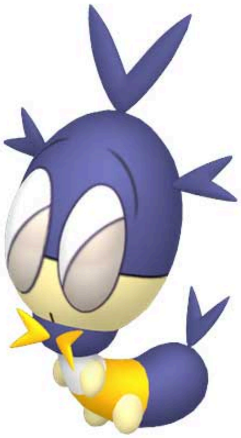


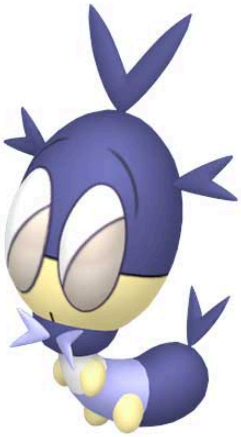
Orbeetle

Pokédex Entries

Generation VIII	
Sword	A constant collector of information, this Pokémon is very smart. Very strong is what it isn’t.
Shield	Often found in gardens, this Pokémon has hairs on its body that it uses to assess its surroundings.

Sprites





Shiny

Origin

Blipbug may be based on a ladybug larva. Some details—namely the glasses-like eyes and bowtie-like neck feelers—may also echo the image of a stereotypical “nerd”. Together, they may imply a “bookworm”, a word that can mean someone obsessed with books (such as a “nerd”), or an insect that burrows into the pages of books.

Name Origin

Blipbug may be a combination of *blip* (a small dot on a radar; the sound of a radar finding a target) and *bug*.

Sacchimushi may be a combination of 察知 *satchi* (sense), *search*, and 虫 *mushi* (bug).

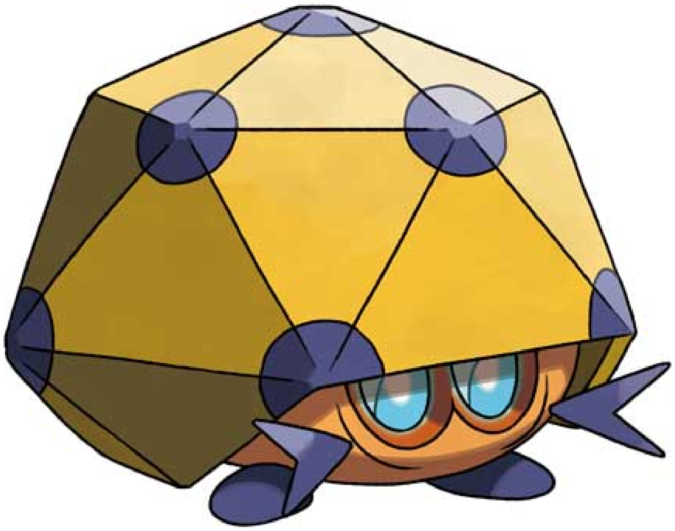
Dottler

Radome Pokémon

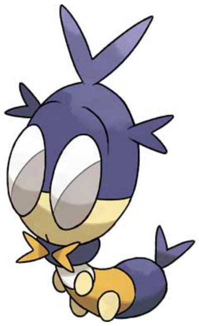
レドームシ

Redomushi

#0825



Types	Avg. Height	Avg. Weight
Bug Psychic	1′04″ / 0.4 m	43.0 lbs. / 19.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

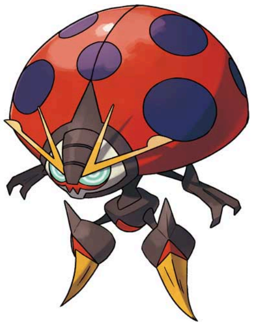


Blipbug

→

Dottler

→

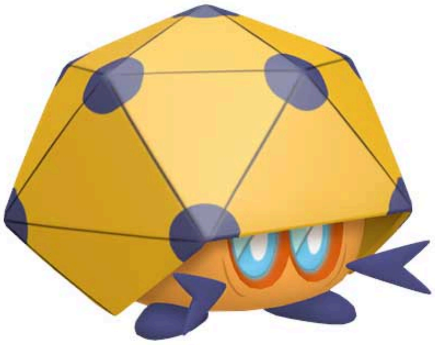


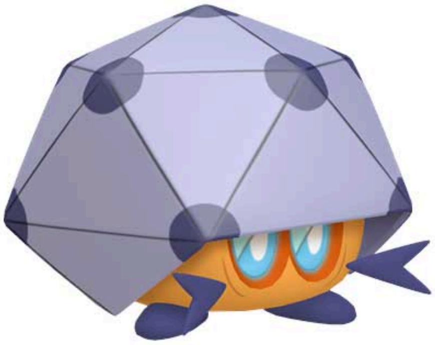
Orbeetle

Pokédex Entries

Generation VIII	
Sword	It barely moves, but it’s still alive. Hiding in its shell without food or water seems to have awakened its psychic powers.
Shield	As it grows inside its shell, it uses its psychic abilities to monitor the outside world and prepare for evolution.

Sprites





Shiny

Origin

Dottler may be based on a ladybug pupa and a radome, hence its category name. Its eyes also resemble laboratory goggles.

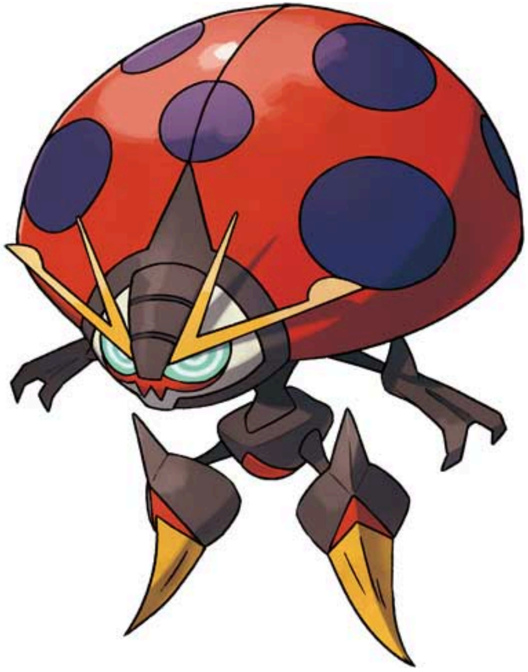
Dottler may also be inspired by a disco ball, due to its shape and the blue spots on its shell being able to light up.

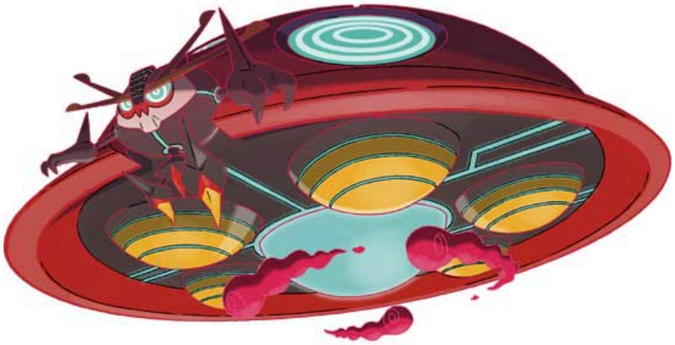
Name Origin

Dottler may be a combination of *dot* and *Doppler radar*.

Redomushi may be a combination of *radome* and 天道虫 *tentōmushi* (ladybug).

Orbeetle Seven Spot Pokémon	イオルブ *Eolb*	**#0826**

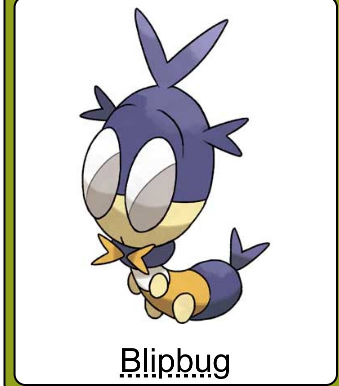




Gigantamax Orbeetle

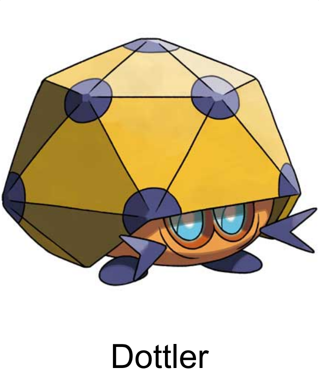
Types	**Avg. Height**	**Avg. Weight**
Bug Psychic	1′04″ / 0.4 m Orbeetle	89.9 lbs. / 40.8 kg Orbeetle

	45′11″+ / 14.0 m Gigantamax Orbeetle	??? lbs. / ??? kg Gigantamax Orbeetle
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



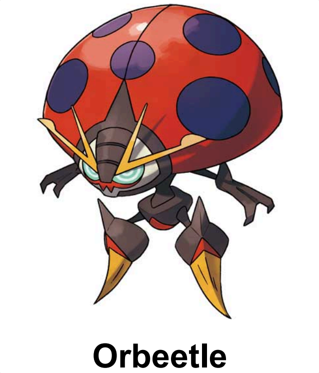
Blipbug

→



Dottler

→



Orbeetle

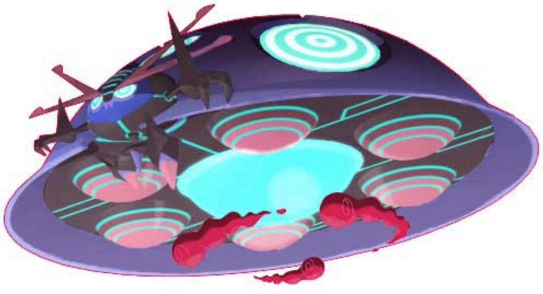
Pokédex Entries

Generation VIII	
Sword	It's famous for its high level of intelligence, and the large size of its brain is proof that it also possesses immense psychic power. **Gigantamax:** Its brain has grown to a gargantuan size, as has the rest of its body. This Pokémon's intellect and psychic abilities are overpowering.
Shield	It emits psychic energy to observe and study what's around it and what's around it can include things over six miles away. **Gigantamax:** If it were to utilize every last bit of its power, it could control the minds of every living being in its vicinity.

Sprites

Shiny

Gigantamax



Shiny Gigantamax

Origin

Orbeetle seems to be based on a ladybug, specifically *Coccinella septempunctata*. Given its high-level intellect, enlarged brain, and use of hypnotism and mind control, it could also be inspired by stereotypical intelligent aliens or “mad scientist” antagonists from popular science fiction.

The mind control aspect specifically could reference *Dinocampus coccinellae*, a wasp that lays its eggs on ladybugs. As the wasp’s larva hatches and pupates, it releases a virus that paralyzes its host ladybug, controlling the ladybug into protecting it from predators; the ladybug in this state is often compared to “zombies” in many studies. Additionally, the adult of this wasp has bright blue-green eyes and a thin body, like Orbeetle but unlike ladybugs.

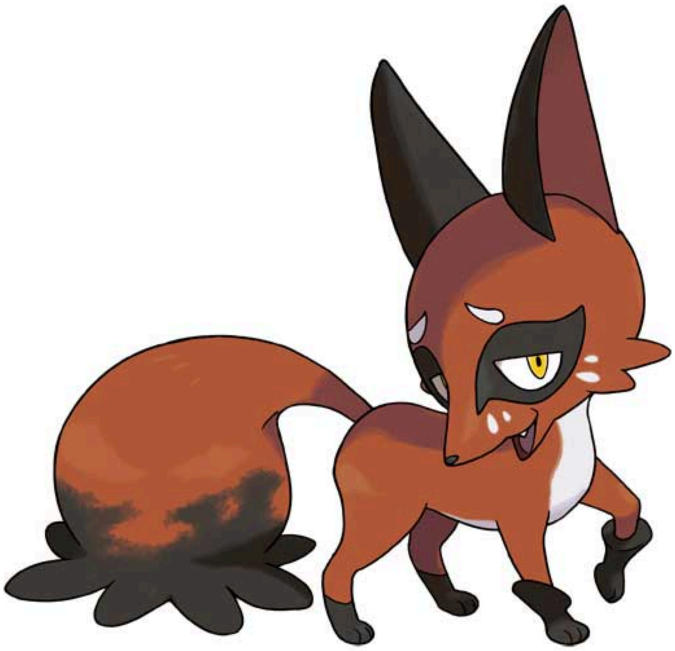
Orbeetle’s Gigantamax form may be based on common depictions of UFOs, with the glowing pillar of light resembling depictions of tractor beams in popular culture. It may also be inspired by the steelblue ladybird, which has a similarly sloped carapace. Orbeetle’s shiny colors may also be inspired by this beetle.

Name Origin

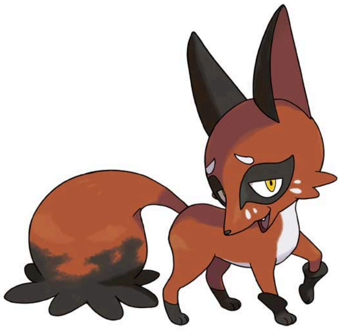
Orbeetle may be a combination of *orb*, *orbit*, *orbital*, and *lady beetle*.

Eolb may be a combination of *eol* (Irish for knowledge) or *Io* (moon of Jupiter) and *orb*.

Nickit Fox Pokémon	クスネ *Kusune*	**#0827**

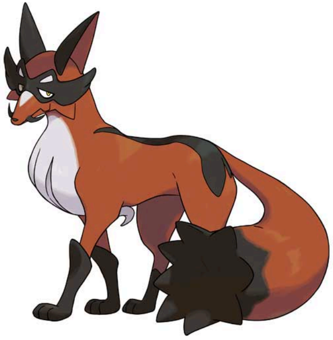


Types	**Avg. Height**	**Avg. Weight**
Dark	2′00″ / 0.6 m	19.6 lbs. / 8.9 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Nickit

→

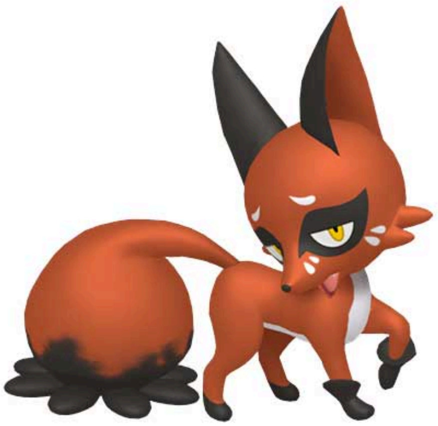


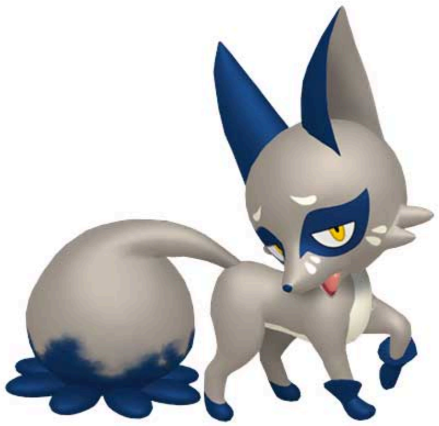
Thievul

Pokédex Entries

Generation VIII	
Sword	Aided by the soft pads on its feet, it silently raids the food stores of other Pokémon. It survives off its ill-gotten gains.
Shield	Cunning and cautious, this Pokémon survives by stealing food from others. It erases its tracks with swipes of its tail as it makes off with its plunder.
Generation IX	
Legends: Z-A	It filches food from people and Pokémon alike. While fleeing the scene, it wipes its tracks away with its tail to throw off pursuers.

Sprites





Shiny

Origin

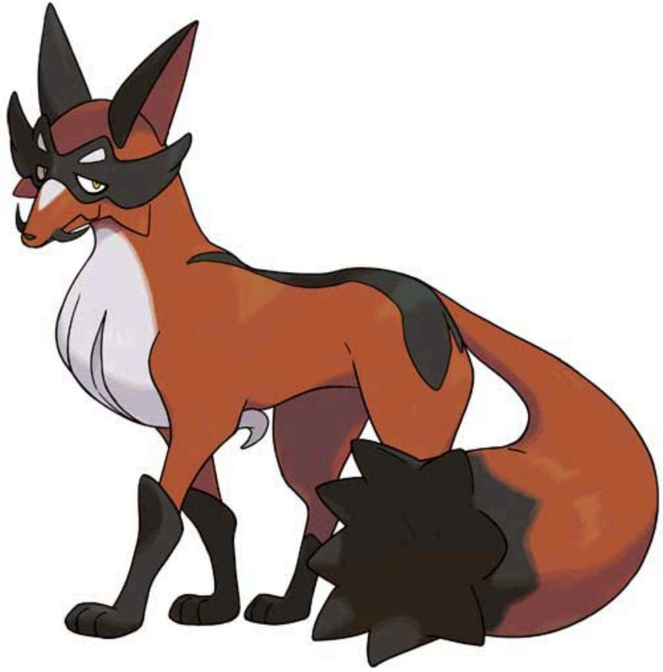
Nickit appears to be based on a red fox kit, possibly borrowing patterns from the cross fox, a variation of the red fox. Its gray shiny coloration resembles that of silver foxes, another variation of the red fox. The “mask” on its face and “gloves” on its front paws may be inspired by thieves and burglars, and its tail resembles a sack of stolen items and serves as a broom that covers up its tracks.

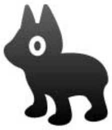
Name Origin

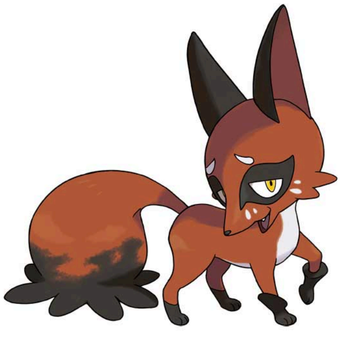
Nickit may be a combination of *nick* (slang for *steal*) and *kit* (young fox). It may also be a play on *nick it*.

Kusune may be a combination of くすねる *kusuneru* (to pilfer) and 狐 *kitsune* (fox).

Thievul Fox Pokémon	フォクスライ *Foxly*	**#0828**



Types	**Avg. Height**	**Avg. Weight**
Dark	3′11″ / 1.2 m	43.9 lbs. / 19.9 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Nickit

→

Thievul

Pokédex Entries

Generation VIII	
Sword	It secretly marks potential targets with a scent. By following the scent, it stalks its targets and steals from them when they least expect it.
Shield	With a lithe body and sharp claws, it goes around stealing food and eggs. Boltund is its natural enemy.
Generation IX	
Legends: Z-A	This clever Pokémon marks potential targets with its scent, then follows its nose to locate their nests.

Sprites

Shiny

Origin

Thievul appears to be based on the red fox, possibly borrowing patterns from the cross fox, a variation of the red fox. Its gray shiny coloration resembles that of silver foxes, another variation of the red fox. Its facial features and moustache-like whiskers also bear a resemblance to stereotypical depictions of thieves and burglars, as well as the fictional gentleman thief trope and highwaymen such as Dick Turpin. Its front legs resemble gloves, which thieves and burglars would wear. Thievul’s relationship with Boltund may also be a reference to fox hunting, where red foxes were hunted by English foxhounds, which Boltund appears to be based on.

Name Origin

Thievul may be a combination of *thieve/thief*, *evil*, and *vulpine* (of or pertaining to foxes; foxlike).

Foxly may be a combination of *fox* and *sly*.

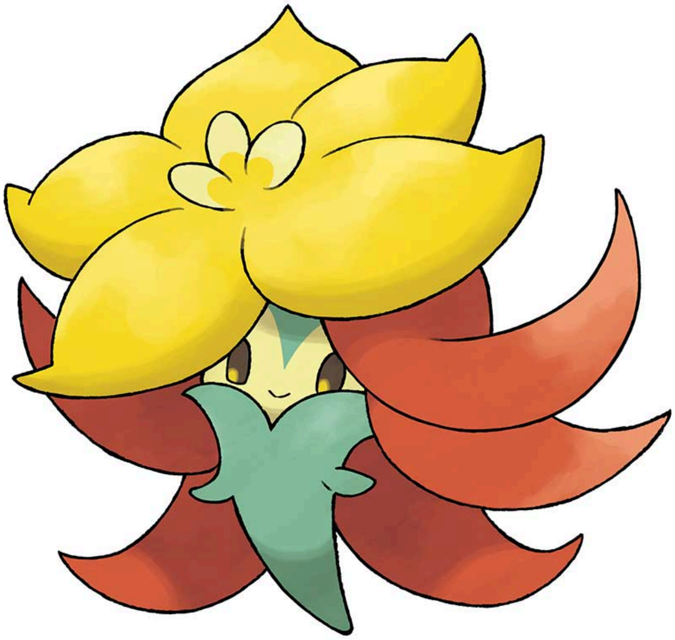
Gossifleur

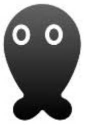
Flowering Pokémon

ヒメンカ

Himenka

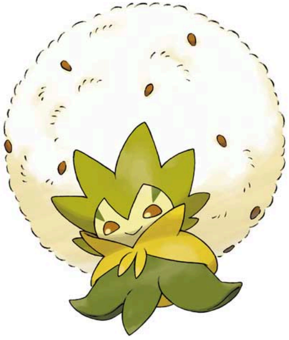
#0829



Types Grass	**Avg. Height** 1′04″ / 0.4 m	**Avg. Weight** 4.9 lbs. / 2.2 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —

Gossifleur

→

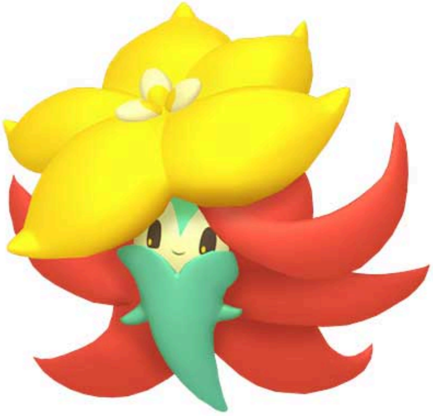


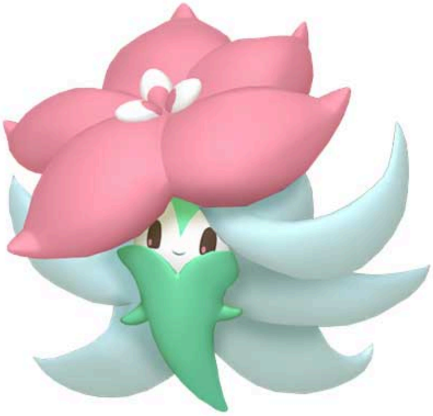
Eldegoss

Pokédex Entries

Generation VIII	
Sword	It anchors itself in the ground with its single leg, then basks in the sun. After absorbing enough sunlight, its petals spread as it blooms brilliantly.
Shield	It whirls around in the wind while singing a joyous song. This delightful display has charmed many into raising this Pokémon.

Sprites





Shiny

Origin

Gossifleur may be a combination of *Gossypium* (the cotton plant genus) and *fleur* (French for flower). It may also involve *gossamer* (light, delicate, silky).

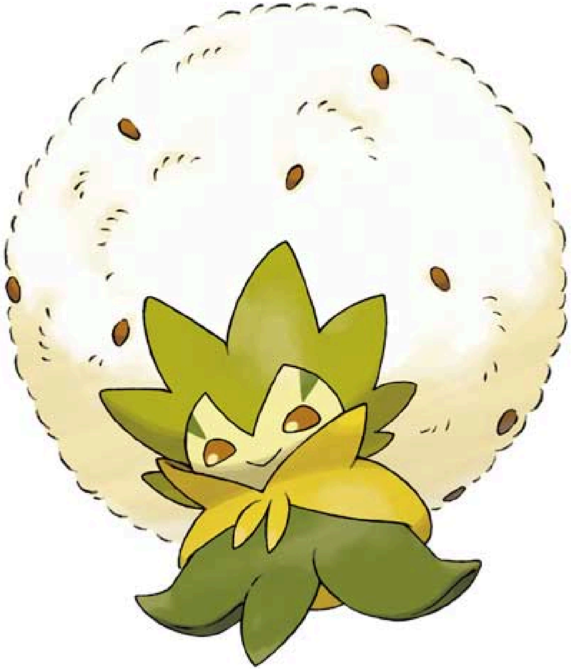
Himenka may be a combination of 姫 *hime* (princess; petite), 綿花 *menka* (raw cotton), and 花 *ka* (flower). Due to its habit of singing, Himenka might also incorporate 演歌 *enka* (a Japanese musical genre resembling traditional songs), or simply 歌 *ka* (song)*.*

Name Origin

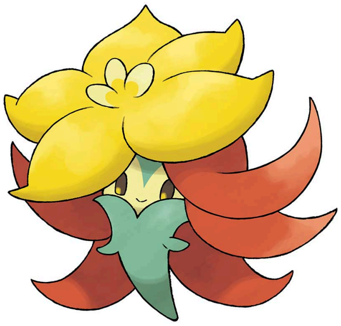
Gossifleur may be a combination of *Gossypium* (the cotton plant genus) and *fleur* (French for flower). It may also involve *gossamer* (light, delicate, silky).

Himenka may be a combination of 姫 *hime* (princess; petite), 綿花 *menka* (raw cotton), and 花 *ka* (flower).

Eldegoss Cotton Bloom Pokémon	**ワタシラガ** *Watashiraga*	**#0830**



Types	**Avg. Height**	**Avg. Weight**
Grass	1′08″ / 0.5 m	5.5 lbs. / 2.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Gossifleur

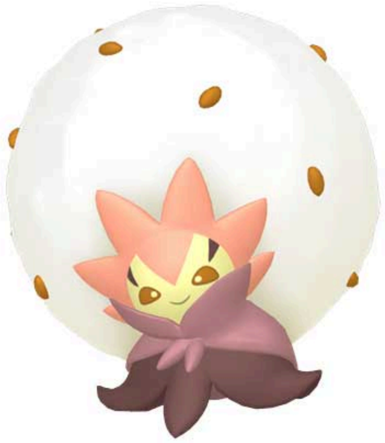
→

Eldegoss

Pokédex Entries

Generation VIII	
Sword	The seeds attached to its cotton fluff are full of nutrients. It spreads them on the wind so that plants and other Pokémon can benefit from them.
Shield	The cotton on the head of this Pokémon can be spun into a glossy, gorgeous yarn—a Galar regional specialty.
New Snap	Eldegoss looked so free, bobbing on the wind. I have a theory that the cotton it scatters helps keep Lental lush and green by spreading various plant seeds throughout the islands.

Sprites



Shiny

Origin

Eldegoss resembles the seedpods of the plants from the *Anemone* genus, like the windflower, which is common in the British Isles. It also resembles dandelions. It may also draw inspiration from a full-bloomed ball of cotton and on how it is used to make textile products. In addition, Eldegoss may be based on stereotypical depictions of elderly women. Its fluff may be based on an afro haircut.

Name Origin

Eldegoss may be a combination of *elder* and *Gossypium* (the cotton plant genus) or *gossamer* (something light or delicate). It could also originate from *edelweiss*, a flower with a furry coat.

Watashiraga may be a combination of 綿 *wata* (cotton) and 白髪 *shiraga* (white hair).

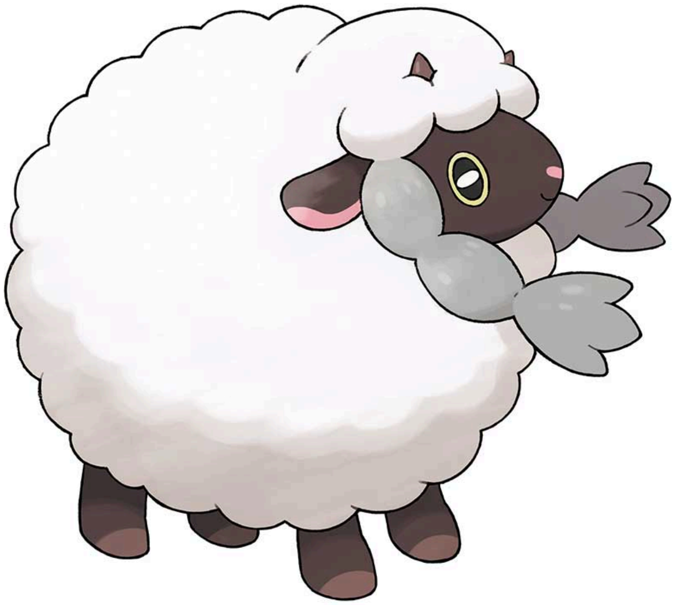
Wooloo

Sheep Pokémon

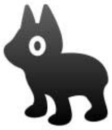
ウールー

Wooluu

#0831



Types	Avg. Height	Avg. Weight
Normal	2′00″ / 0.6 m	13.2 lbs. / 6.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Wooloo

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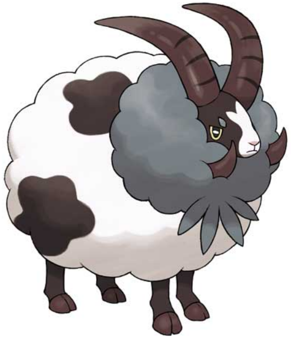
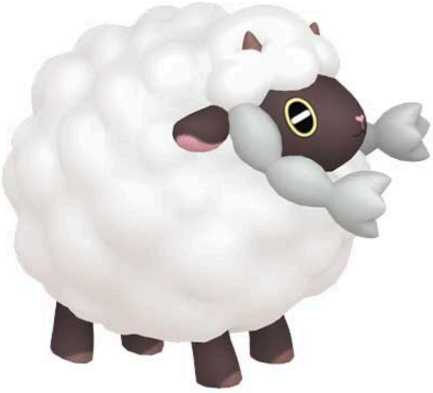


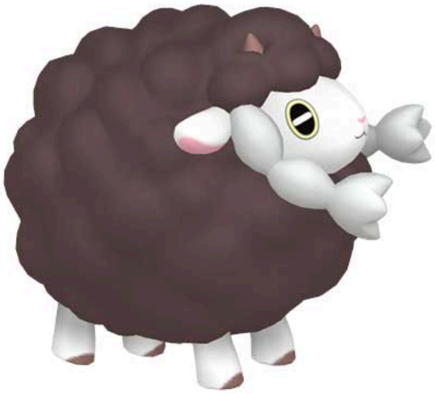
Dubwool

Pokédex Entries

Generation VIII	
Sword	Its curly fleece is such an effective cushion that this Pokémon could fall off a cliff and stand right back up at the bottom, unharmed.
Shield	If its fleece grows too long, Wooloo won’t be able to move. Cloth made with the wool of this Pokémon is surprisingly strong.

Sprites





Shiny

Origin

Wooloo is based on a sheep, perhaps specifically black-faced breeds of domestic sheep. The shape of its wool resembles a cotton ball. The grey hair on the sides of its head appear to be stylized in form of braids.

In an interview with Gamer.nl, Pokémon Sword and Shield director Shigeru Ohmori mentioned that one challenge present when designing Wooloo is the existence of Mareep, another Pokémon designed after sheep.

Name Origin

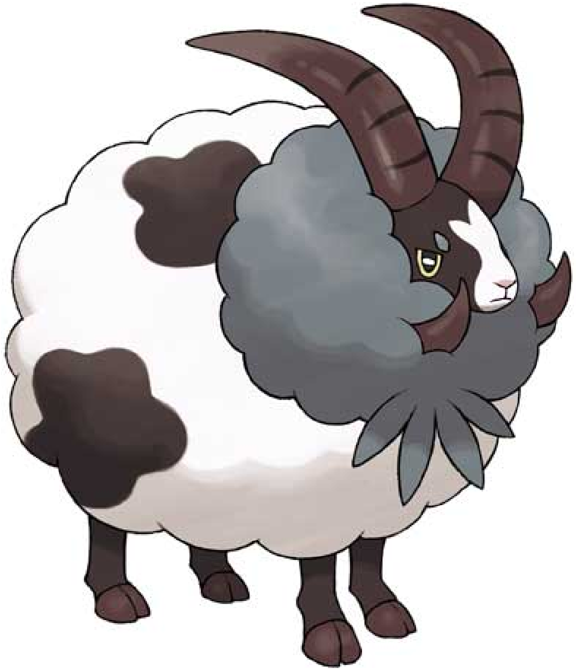
Wooloo may be a combination of *wool* and *loom*. It may also be derived from the Japanese name.

Wooluu may be derived from ウール *ūru* (wool) with the final vowel elongated.

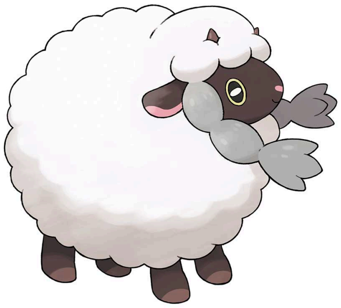
Dubwool
Sheep Pokémon

バイウールー
Baiwooluu

#0832



Types	**Avg. Height**	**Avg. Weight**
Normal	4′03″ / 1.3 m	94.8 lbs. / 43.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Wooloo

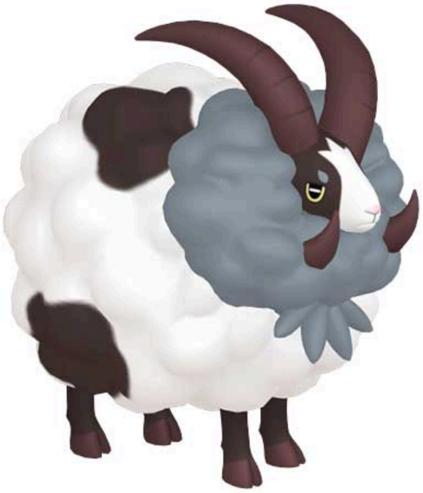
→

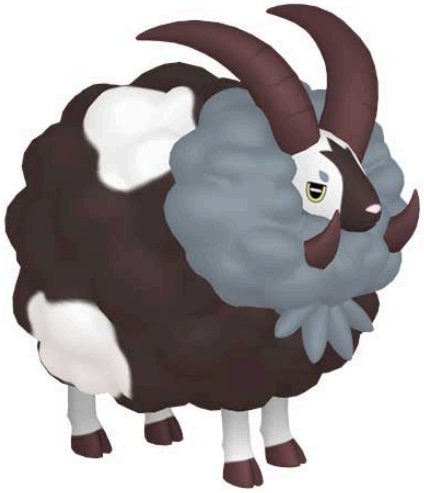
Dubwool

Pokédex Entries

Generation VIII	
Sword	Weave a carpet from its springy wool, and you end up with something closer to a trampoline. You'll start to bounce the moment you set foot on it.
Shield	Its majestic horns are meant only to impress the opposite gender. They never see use in battle.

Sprites





Shiny

Origin

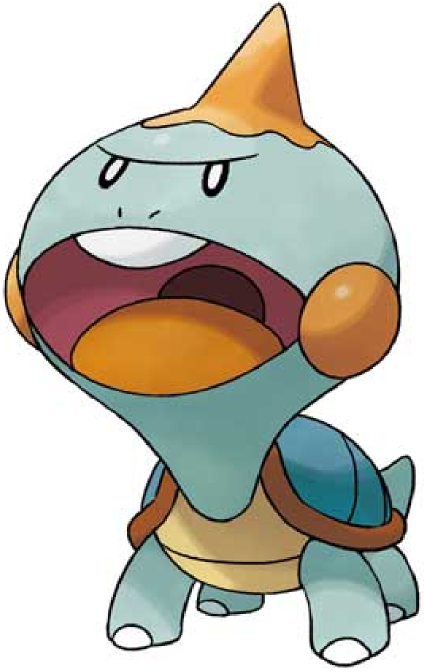
Dubwool may be based on the Jacob sheep, a British breed of domestic sheep notable for its four horns and black-and-white color scheme. The shape of its wool and the pattern on it resembles a soccer ball.

Name Origin

Dubwool may be a combination of *double* and *wool*.

Baiwooluu may be a combination of 倍 *bai* (twice), *wool*, and *Wooluu* (Wooloo’s Japanese name).

Chewtle Snapping Pokémon	カムカメ *Kamukame*	**#0833**

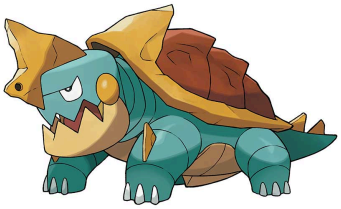


Types	Avg. Height	Avg. Weight
Water	1′00″ / 0.3 m	18.7 lbs. / 8.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Chewtle

→

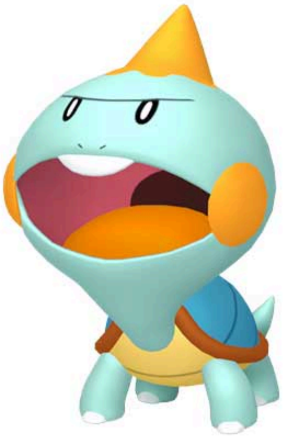


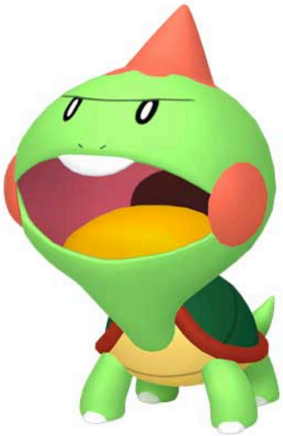
Drednaw

Pokédex Entries

Generation VIII	
Sword	Apparently the itch of its teething impels it to snap its jaws at anything in front of it.
Shield	It starts off battles by attacking with its rock-hard horn, but as soon as the opponent flinches, this Pokémon bites down and never lets go.
Generation IX	
Scarlet	Its large front tooth is still growing in. When the tooth itches, this Pokémon will bite another Chewtle's horn, and the two Pokémon will tussle.
Violet	A popular game among children is to lift up sticks that Chewtle have bitten onto to see whose Chewtle can hang on the longest.

Sprites





Shiny

Origin

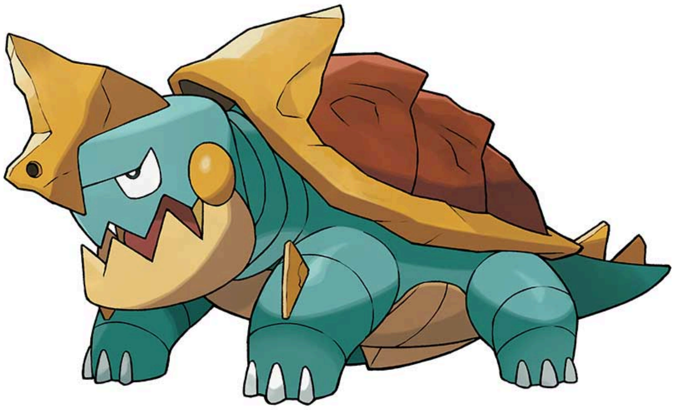
Chewtle appears to be based on a common snapping turtle, which a large head much like the big-headed turtle.

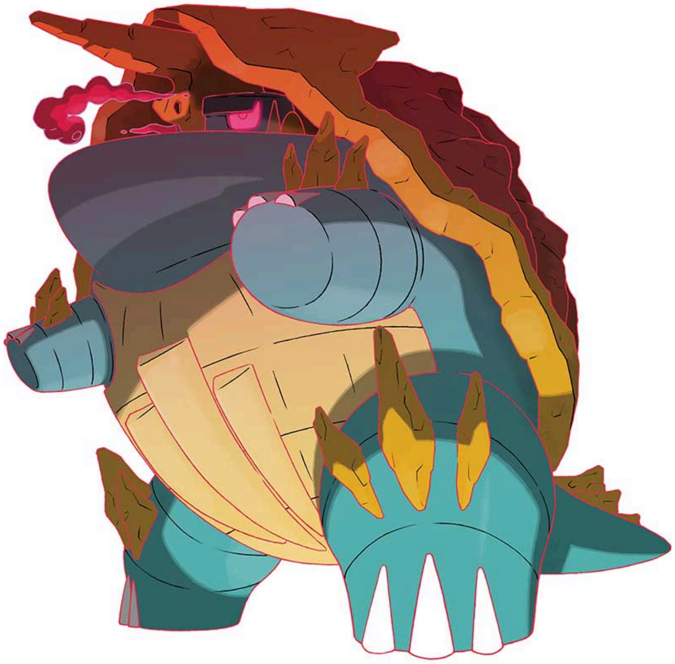
Name Origin

Chewtle may be a combination of *chew* and *turtle*.

Kamukame may be a combination of 噛む *kamu* (to bite) and 亀 *kame* (turtle).

Drednaw Bite Pokémon	カジリガメ *Kajirigame*	**#0834**



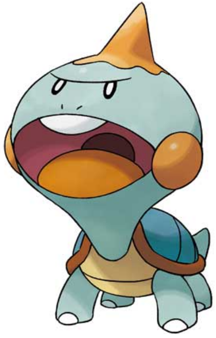


Gigantamax Drednaw

Types	**Avg. Height**	**Avg. Weight**
Water Rock	3′03″ / 1.0 m Drednaw	254.6 lbs. / 115.5 kg Drednaw

	78′09″+ / 24.0+ m Gigantamax Drednaw	??? lbs. / ??? kg Gigantamax Drednaw

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Chewtle

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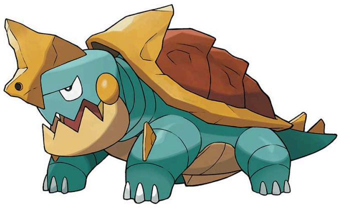


Drednaw

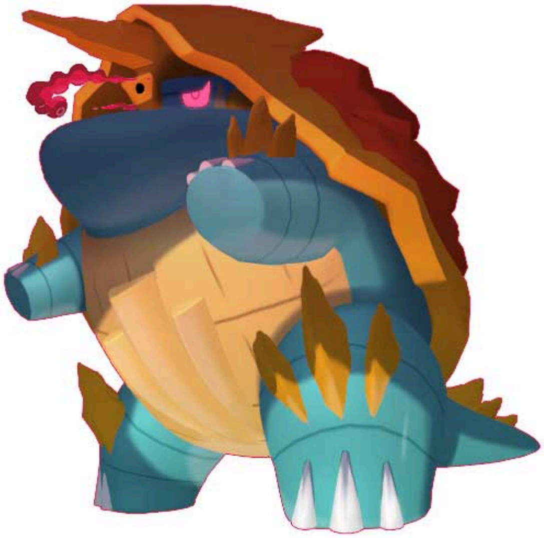
Pokédex Entries

Generation VIII	
Sword	With jaws that can shear through steel rods, this highly aggressive Pokémon chomps down on its unfortunate prey. **Gigantamax:** It responded to Gigantamax energy by becoming bipedal. First it comes crashing down on foes, and then it finishes them off with its massive jaws.
Shield	This Pokémon rapidly extends its retractable neck to sink its sharp fangs into distant enemies and take them down. **Gigantamax:** In the Galar region, there’s a tale about this Pokémon chewing up a mountain and using the rubble to stop a flood.
Generation IX	
Scarlet	Its massive, jagged teeth can crush a boulder in a single bite. This Pokémon has an extremely vicious

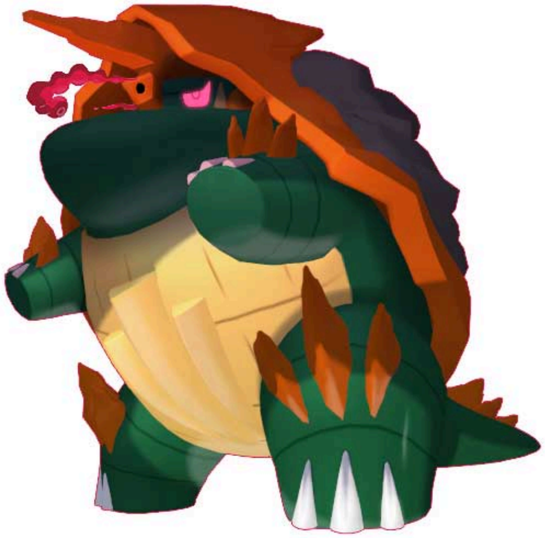
	disposition.
Violet	Drednaw lurks along the shoreline. When prey come to drink water, Drednaw stretches its neck out and chomps down on them.

Sprites

Shiny



Gigantamax



Shiny Gigantamax

Origin

Drednaw seems to be based on the common snapping turtle, with some of its characteristics being apparently derived from the alligator snapping turtle. Its horn resembles a cleaver, and its Gigantamax form resembles a dreadnought. Its boat-like underside, most noticeable in its Gigantamax form, and armored top makes it resemble early ironclad warships, which were built from the hulls of wooden ships and plated with thick steel sheets.

Name Origin

Drednaw may be a combination of *dread*, *gnaw*, and *dreadnought* (a type of warship).

Kajirigame may be a combination of 齧り付く *kajiritsuku* (to bite into) and 亀 *kame* (turtle).

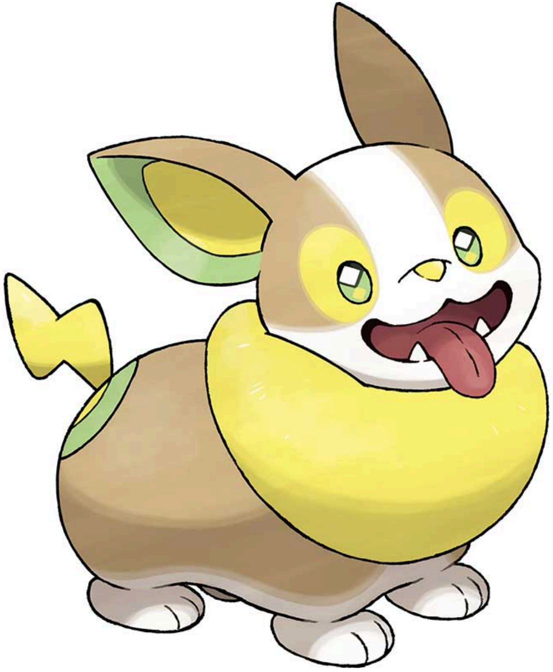
Yamper

Puppy Pokémon

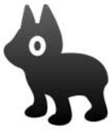
ワンパチ

Wanpachi

#0835

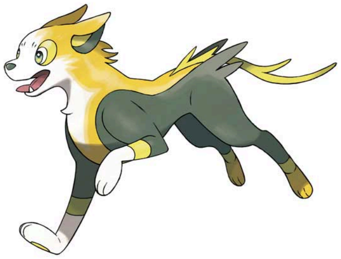


Types	Avg. Height	Avg. Weight
Electric	1′00″ / 0.3 m	29.8 lbs. / 13.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Yamper

→



Boltund

Pokédex Entries

Generation VIII	
Sword	This Pokémon is very popular as a herding dog in the Galar region. As it runs, it generates electricity from the base of its tail.
Shield	This gluttonous Pokémon only assists people with their work because it wants treats. As it runs, it crackles with electricity.

Sprites

Shiny

Origin

Yamper appears to be based on a Welsh corgi, a breed of dog that is famous for being the pet of Elizabeth II, who reigned as Queen of the United Kingdom—the country that Galar is based on—during Pokémon Sword and Shield’s production and release season. Its tail appears to take its shape after a lightning or electricity symbol.

Name Origin

Yamper may be a combination of *yap*, *ampere*, and *scamper*.

Wanpachi may be a combination of ワンワン *wanwan* (onomatopoeia for barking) and パチパチ *pachipachi* (onomatopoeia for crackling).

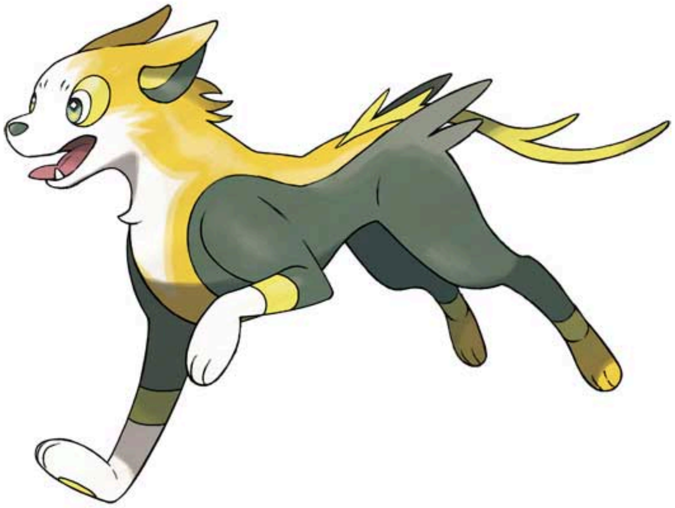
Boltund

Dog Pokémon

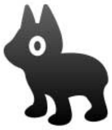
パルスワン

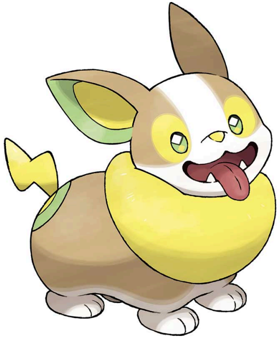
Pulsewan

#0836



Types	**Avg. Height**	**Avg. Weight**
Electric	3′03″ / 1.0 m	75.0 lbs. / 34.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Yamper

→

Boltund

Pokédex Entries

Generation VIII	
Sword	This Pokémon generates electricity and channels it into its legs to keep them going strong. Boltund can run nonstop for three full days.
Shield	It sends electricity through its legs to boost their strength. Running at top speed, it easily breaks 50 mph.

Sprites

Shiny

Origin

Boltund appears to be based on a greyhound and an English Foxhound. It could also be based on the lurcher or longdog given its generic sighthound appearance. Boltund’s relationship with

Thievul may be a reference to fox hunting, where red foxes were hunted by foxhounds.

Name Origin

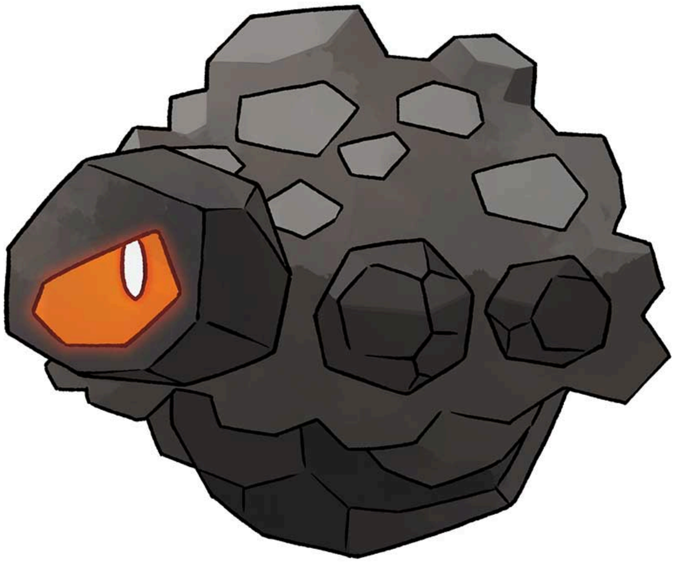
Boltund may be a combination of *bolt* and *Hund* (German and Swedish for dog) or *hound*.

Pulsewan may be a combination of *pulse* and ワンワン *wanwan* (onomatopoeia for barking). It could also be a reference to Pulseman, a video game developed by Game Freak.

Rolycoly
Coal Pokémon

タンドン
Tandon

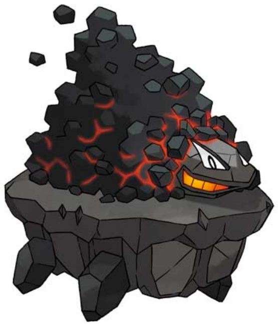
#0837



Types	Avg. Height	Avg. Weight
Rock	1′00″ / 0.3 m	26.5 lbs. / 12.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	●	—

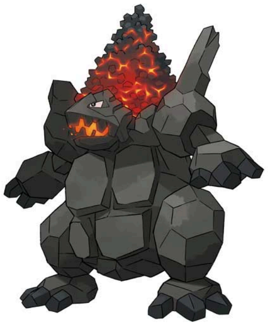
Rolycoly

→



Carkol

→

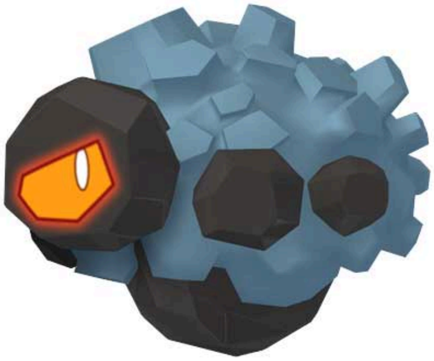


Coalossal

Pokédex Entries

Generation VIII	
Sword	Most of its body has the same composition as coal. Fittingly, this Pokémon was first discovered in coal mines about 400 years ago.
Shield	It can race around like a unicycle, even on rough, rocky terrain. Burning coal sustains it.
Generation IX	
Scarlet	On sunny days, Rolycoly will come out onto grassy plains and roll around. Then it will eat the grass that gets tangled in its wheel-like leg.
Violet	Chunks of the surface of this Pokémon's body that have grown old and flaked off have long been used for fuel as an alternative to coal.
Pokopia	On sunny days, Rolycoly will come out onto grassy plains and roll around. Then it will eat the grass that gets tangled in its wheel-like leg.

Sprites



Shiny

Origin

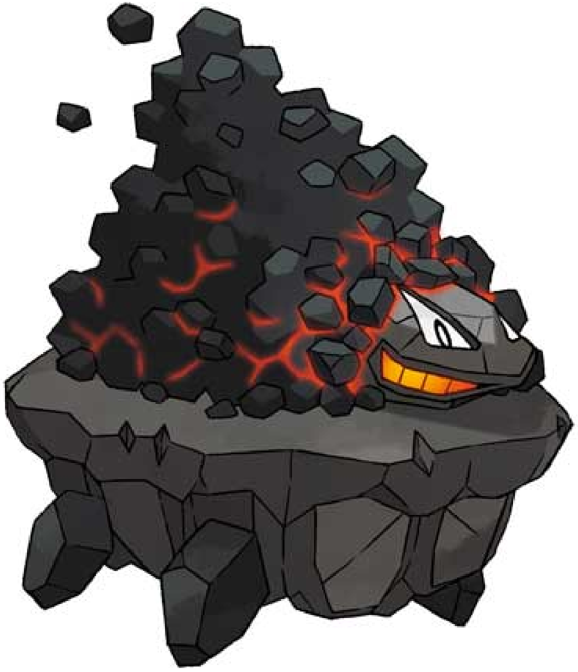
Rolycoly may be based on coal and a wheel. Its Shiny variant’s gray coloration may reference how coal turns white with ash as it burns.

Name Origin

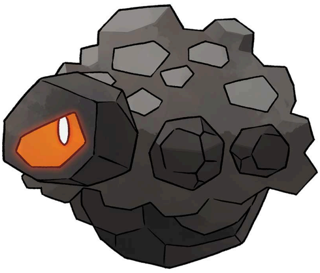
Rolycoly may be a combination of *roly-poly* and *coal*. It may also be a pun on *rolling coal*.

Tandon may be a combination of 炭 *tan* (coal) and どん *don* (bang).

Carkol Coal Pokémon	トロッゴン *Toroggon*	**#0838**



Types	**Avg. Height**	**Avg. Weight**
Rock Fire	3′07″ / 1.1 m	172.0 lbs. / 78.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

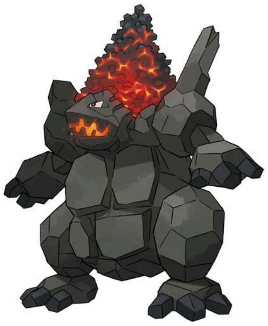


Rolycoly

→

Carkol

→

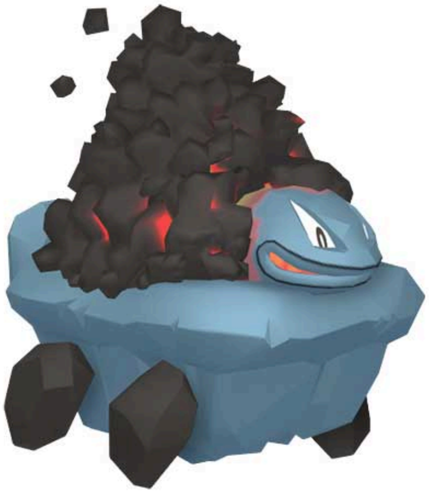


Coalossal

Pokédex Entries

Generation VIII	
Sword	It forms coal inside its body. Coal dropped by this Pokémon once helped fuel the lives of people in the Galar region.
Shield	By rapidly rolling its legs, it can travel at over 18 mph. The temperature of the flames it breathes exceeds 1,800 degrees Fahrenheit.
Generation IX	
Scarlet	The temperature inside its body increases when it experiences strong emotions. It rolls around frantically while spewing flames.
Violet	Due to the coal tar created inside it, the heap of coal on Carkol’s back never falls apart, even when the Pokémon rolls around at high speeds.
Pokopia	Due to the coal tar created inside it, the heap of coal on Carkol’s back never falls apart, even when the Pokémon rolls around at high speeds.

Sprites



Shiny

Origin

Carkol appears to be based on a mine cart filled with coal. Its Shiny variant’s gray coloration may reference how coal turns white with ash as it burns.

Name Origin

Carkol may be a combination of *car*, *cart*, *carbon*, and *coal* or *charcoal*.

Toroggon may be a combination of トロッコ *torokko* (minecart) and *wagon*.

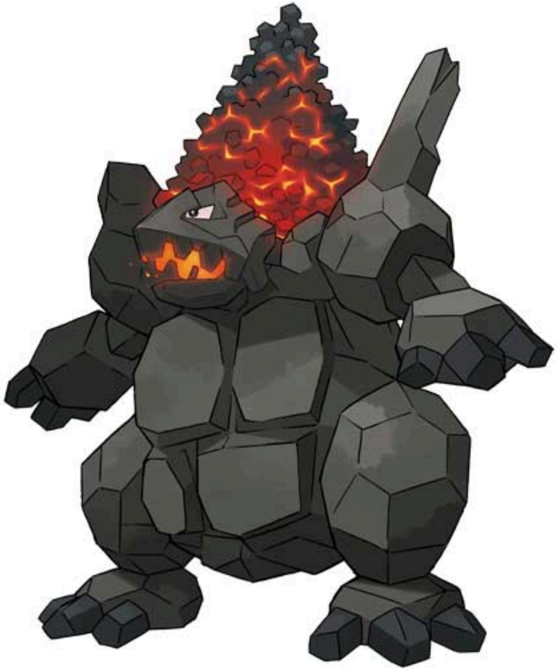
Coalossal

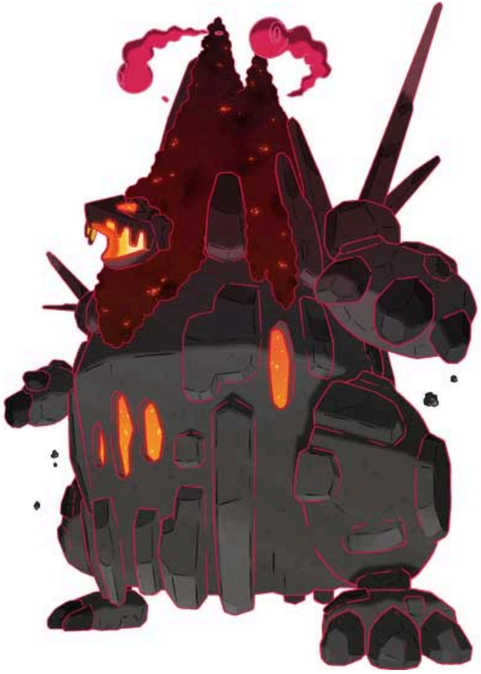
Coal Pokémon

セキタンザン

Sekitanzan

#0839

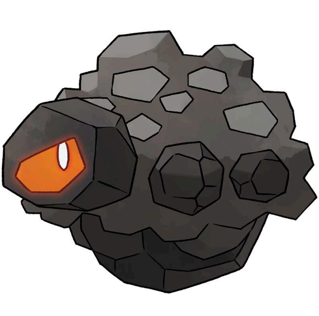




Gigantamax Coalossal

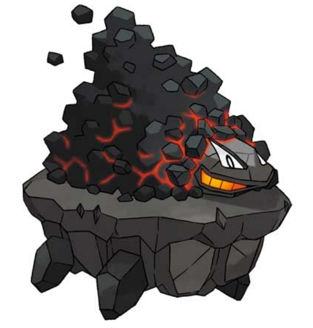
Types	Avg. Height	Avg. Weight
Rock Fire	9′02″ / 2.8 m Coalossal	684.5 lbs. / 310.5 kg Coalossal

	137′10″+ / 42.0+ m Gigantamax Coalossal	??? lbs. / ??? kg Gigantamax Coalossal
Gender Ratio 50% male, 50% female	**Shape**	**Footprint** —



Rolycoly

→



Carkol

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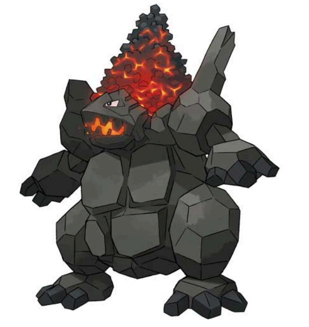


Coalossal

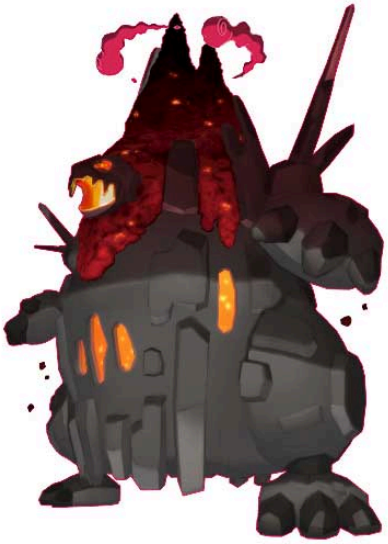
Pokédex Entries

Generation VIII	
Sword	It’s usually peaceful, but the vandalism of mines enrages it. Offenders will be incinerated with flames that reach 2,700 degrees Fahrenheit. **Gigantamax:** Its body is a colossal stove. With Gigantamax energy stoking the fire, this Pokémon’s flame burns hotter than 3,600 degrees Fahrenheit.
Shield	While it’s engaged in battle, its mountain of coal will burn bright red, sending off sparks that scorch the surrounding area. **Gigantamax:** When Galar was hit by a harsh cold wave, this Pokémon served as a giant heating stove and saved many lives.
Generation IX	
Scarlet	To intimidate its opponents, Coalossal will vigorously shake its body, scattering coal from its

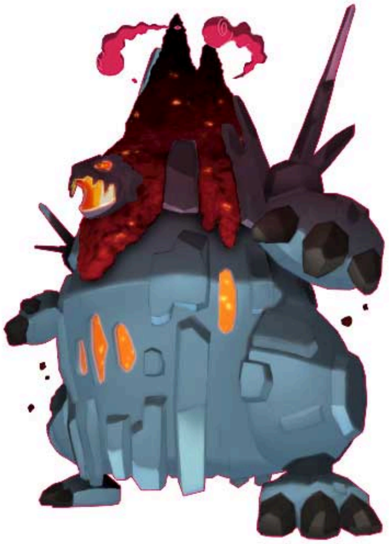
	smoldering back.
Violet	It’s gentle usually but fearsome when angered. With a body that burns at over 2,700 degrees Fahrenheit, it crushes foes and turns them to ash.
Pokopia	It’s gentle usually but fearsome when angered. With a body that burns at over 2,700 degrees Fahrenheit, it crushes foes and turns them to ash.

Sprites

Shiny



Gigantamax



Shiny Gigantamax

Origin

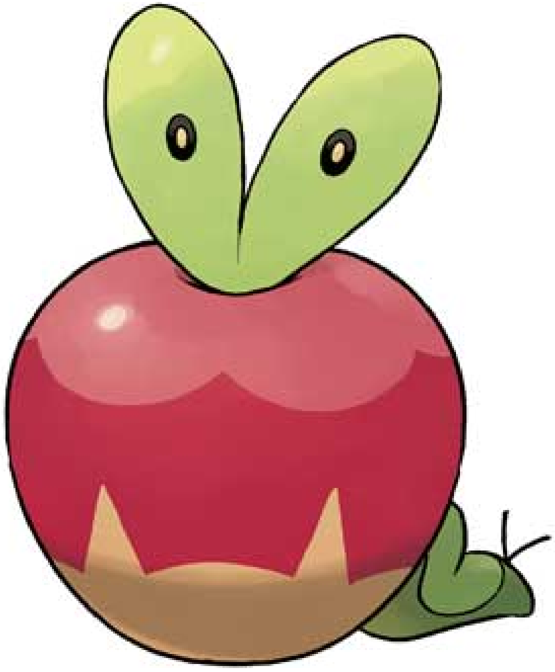
Coalossal appears to be a mix of a dinosaur or kaiju and a pile of coal. Its dinosaur-like appearance may be inspired by the misconception that fossil fuels are made of dinosaurs. Alternatively, its Japanese name suggests that it is a personification of coal mines. Coalossal's Gigantamax form may be based on a firebox, a furnace, or oven. The ornament forming its upper jaw could be the pilot of a locomotive train, or the eye guard of medieval helmets. Its skin gets smoother as it evolves, which may represent the process of metamorphism. Its Shiny variant's gray coloration may reference how coal turns white with ash as it burns.

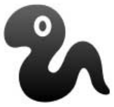
Name Origin

Coalossal may be a combination of *coal* and *colossal*.

Sekitanzan may be a combination of 石炭 *sekitan* (coal) and 炭山 *tanzan* (mountain coal mine).

Applin Apple Core Pokémon	カジッチュ *Kajicchu*	**#0840**



Types	**Avg. Height**	**Avg. Weight**
Grass Dragon	0′08″ / 0.2 m	1.1 lbs. / 0.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Applin

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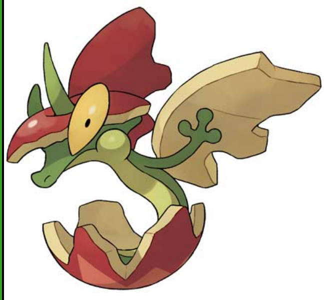

Flapple

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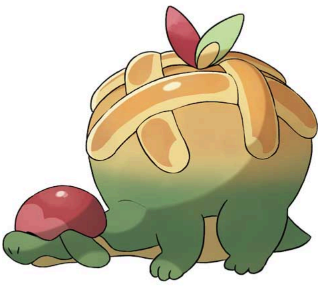

Appletun

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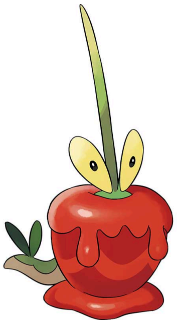

Dipplin

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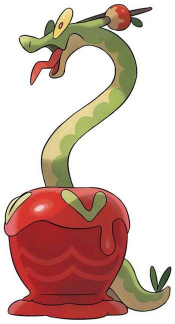


Hydrapple

Pokédex Entries

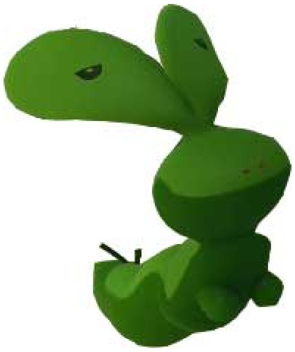
Generation VIII	
Sword	It spends its entire life inside an apple. It hides from its natural enemies, bird Pokémon, by pretending it's just an apple and nothing more.
Shield	As soon as it's born, it burrows into an apple. Not only does the apple serve as its food source, but the flavor of the fruit determines its evolution.
New Snap	As soon as an Applin is born, it burrows into an apple, which it eats as it matures. If it falls from a great height, it may pop out of its apple.
Generation IX	
Scarlet	It grows by eating the flesh of an apple. Applin uses its own body fluid to strengthen the apple's skin and prevent it from rotting.

Violet	Applin lives inside an apple. When an Applin is separated from its apple, its body loses moisture and the Pokémon grows weak.

Sprites

Shiny

Origin



Applin appears to be based on the popular image of a worm burrowing into an apple; perhaps specifically the larvae of various moths, such as the geometer moth larvae (also known as the inchworm) and the codling moth larvae, who burrow into apples and feed on their cores, inhibiting growth and ripening them earlier. It may also be based on the mole lizard, which has two forelimbs and closely resembles an earthworm, but is actually a type of reptile related to snakes known as an amphisbaenia.

Its Dragon typing, combined with its worm-like appearance, may be a pun on the wyrm, a type of dragon. It may also reference specific dragons in various mythologies, such as the Lindworm (a serpentine dragon often depicted with only two forelimbs), Ladon (a dragon from Greek mythology that guarded the golden apples in the Garden of the Hesperides), or the Biblical serpent who persuaded Eve to eat the forbidden fruit of the tree of knowledge, which is often depicted as an apple.

Name Origin

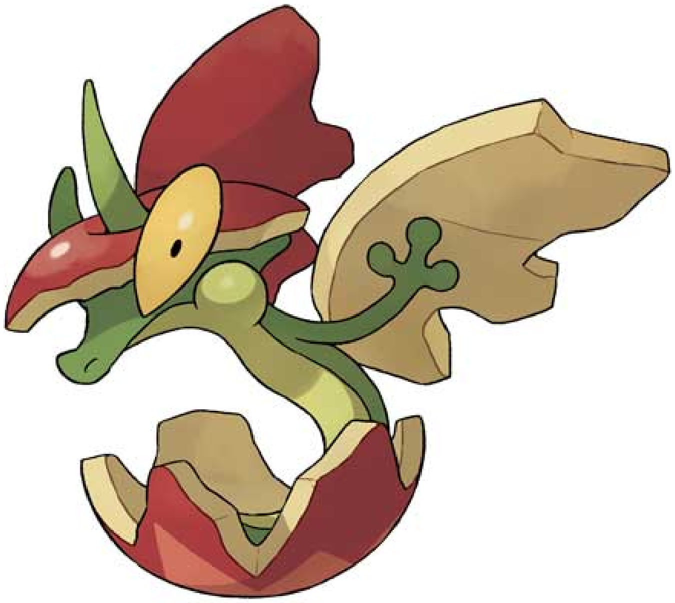
Applin may be a combination of *apple* and *in*.

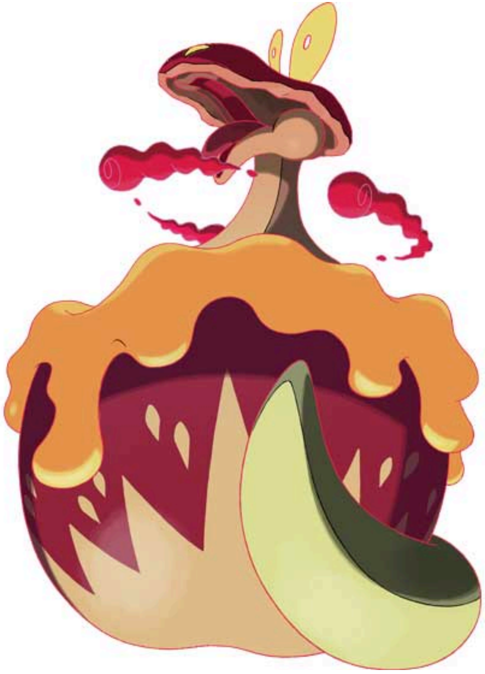
Kajicchu may be a combination of 齧る *kajiru* (to gnaw), 果実 *kajitsu* (fruit), and 虫 *chū* (bug; worm).

Flapple
Apple Wing Pokémon

アップリュー
Appryu

#0841

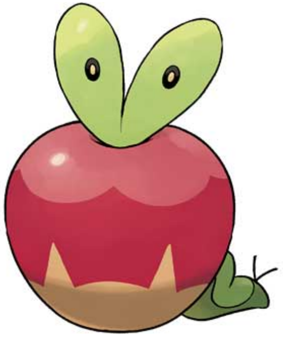




Gigantamax Flapple

Types	**Avg. Height**	**Avg. Weight**
Grass Dragon	1′00″ / 0.3 m Flapple	2.2 lbs. / 1.0 kg Flapple

	78′09″+ / 24.0+ m Gigantamax Flapple	??? lbs. / ??? kg Gigantamax Flapple
Gender Ratio 50% male, 50% female	**Shape**	**Footprint** —



Applin

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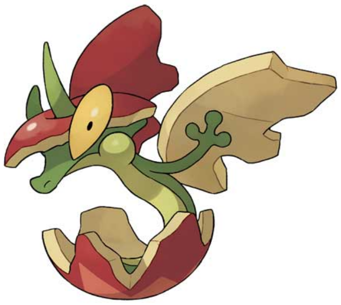


Flapple

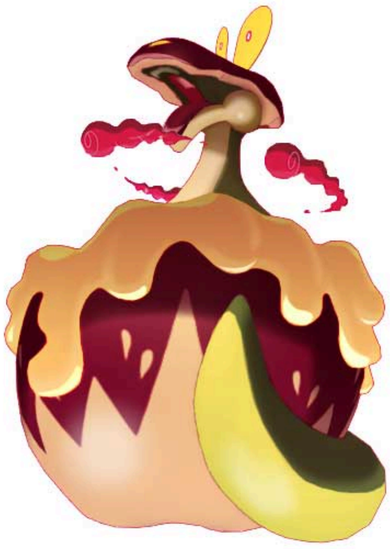
Pokédex Entries

Generation VIII	
Sword	It ate a sour apple, and that induced its evolution. In its cheeks, it stores an acid capable of causing chemical burns. **Gigantamax:** Under the influence of Gigantamax energy, it produces much more sweet nectar, and its shape has changed to resemble a giant apple.
Shield	It flies on wings of apple skin and spits a powerful acid. It can also change its shape into that of an apple. **Gigantamax:** If it stretches its neck, the strong aroma of its nectar pours out. The scent is so sickeningly sweet that one whiff makes other Pokémon faint.
Generation IX	
Scarlet	It flutters around while seeking an opening in the opponent’s guard, then attacks by spitting acidic

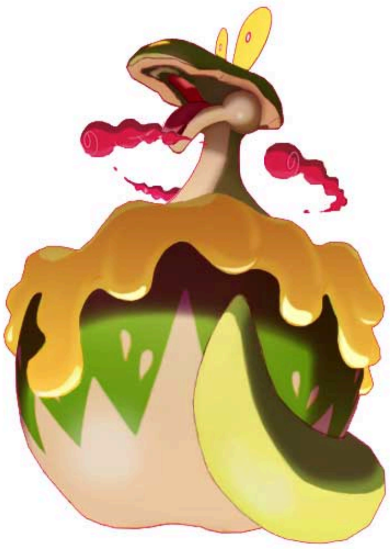
	liquid strong enough to melt metal.
Violet	It uses its own body fluid to repair its apple. Strong Flapple that have won many battles have apples that are clay colored all over.

Sprites

Shiny



Gigantamax



Shiny Gigantamax

Origin

Flapple, like its evolutionary relatives, appears to be based on the popular image of a worm burrowing into an apple, as well as a pun on the wyrm, a type of dragon—hence its Dragon typing. Flapple may also reference winged dragons such as the wyvern, amphiptere, or some depictions of the Lindworm. Appearance wise, Flapple has visual similarities with lizards, such as the gecko.

Given its flying apple motif and signature move, Grav Apple, Flapple could also be based on the tale of Newton’s apple. Popularized by Voltaire, it claimed the English natural philosopher Sir Isaac Newton had the first thought of his system of gravity upon seeing an apple falling from a tree. This could also be the reason it learns Heavy Slam.

Flapple’s Gigantamax form appears to be based on a caramel apple, a candy apple or a baked apple, and its ability to make Pokémon faint due to its sweetness may be a reference to a diabetic coma. Flapple and Appletun having identical Gigantamax forms may be a reference to convergent evolution, which can lead to separate organisms independently developing identical characteristics and body plans.

Name Origin

Flapple may be a combination of *flap* and *apple*.

Appryu may be a combination of *apple* and 竜 *ryū* (dragon).

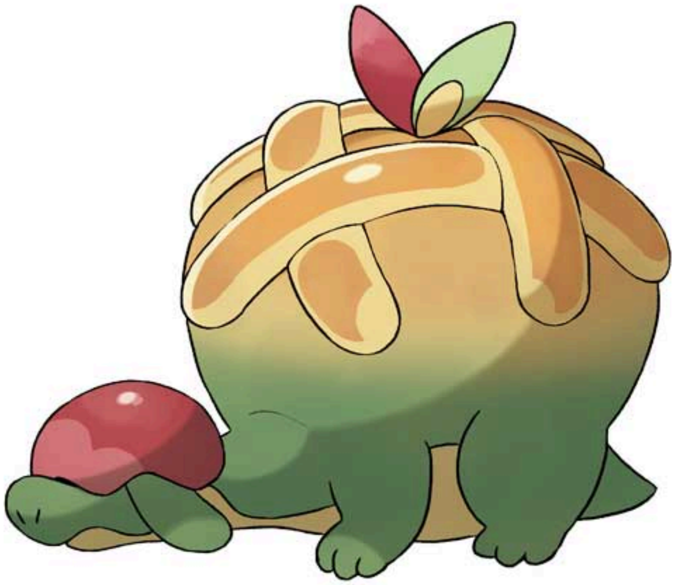
Appletun

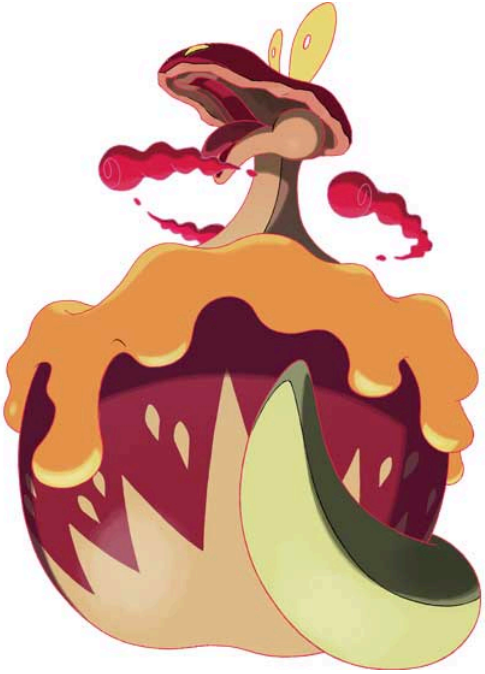
Apple Nectar Pokémon

タルップル

Tarupple

#0842

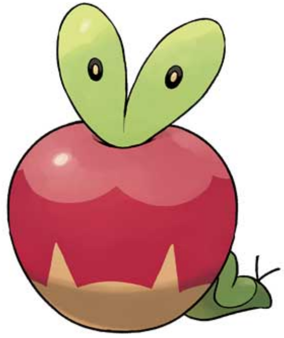
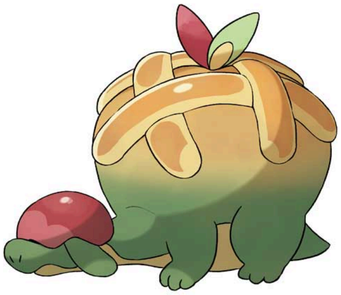




Gigantamax Appletun

Types	Avg. Height	Avg. Weight
Grass Dragon	1′04″ / 0.4 m Appletun	28.7 lbs. / 13.0 kg Appletun

	78′09″+ / 24.0+ m Gigantamax Appletun	??? lbs. / ??? kg Gigantamax Appletun
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

 Applin	→	 **Appletun**

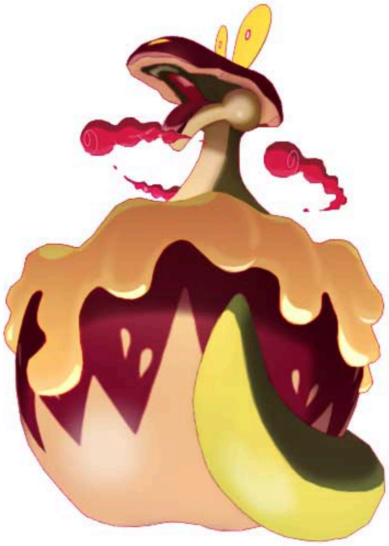
Pokédex Entries

Generation VIII	
Sword	Eating a sweet apple caused its evolution. A nectarous scent wafts from its body, luring in the bug Pokémon it preys on. **Gigantamax:** It blasts its opponents with massive amounts of sweet, sticky nectar, drowning them under the deluge.
Shield	Its body is covered in sweet nectar, and the skin on its back is especially yummy. Children used to have it as a snack. **Gigantamax:** Due to Gigantamax energy, this Pokémon’s nectar has thickened. The increased viscosity lets the nectar absorb more damage than before.
Generation IX	
Scarlet	It feeds mainly on sweet apples. It will also eat small bug Pokémon that are attracted by its sweet

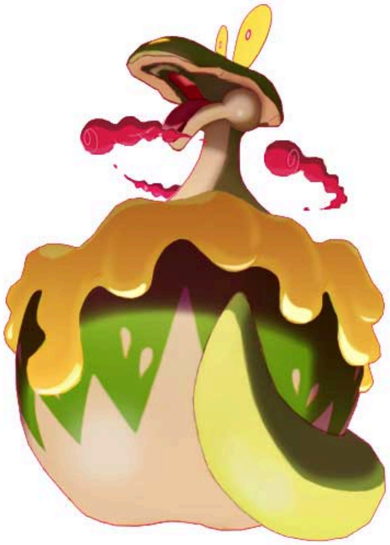
	nectar.
Violet	When some Lechonk come along to lick the sweet nectar on Appletun’s back, Appletun will spew sticky nectar at them to drive them away.

Sprites

Shiny



Gigantamax



Shiny Gigantamax

Origin

Appletun, like its evolutionary relatives, appears to be based on the popular image of a worm burrowing into an apple, as well as a pun on the wyrm, a type of dragon—hence its Dragon typing. Visually, Appletun is similar to reptiles such as tortoises, while its back resembles desserts like the apple pie or the apple turnover. Appletun may also be based on the tale of Bel and the Dragon, about a dragon that bursts open after being fed a cake.

Appletun’s Gigantamax form appears to be based on a caramel apple, a candy apple or a baked apple. Appletun and Flapple having identical Gigantamax forms may be a reference to convergent evolution, which can lead to separate organisms independently developing identical characteristics and body plans.

Name Origin

Appletun may be derived from *apple*, *Appleton* (a toponym denoting a place where apples grow), *ton* (unit of weight, referencing its bulk), *apple turnover*, and *under*.

Tarupple may be a combination of *tart*, 怠い *tarui* (sluggish), たっぷり *tappuri* (onomatopoetic word for plenty), and *apple*.

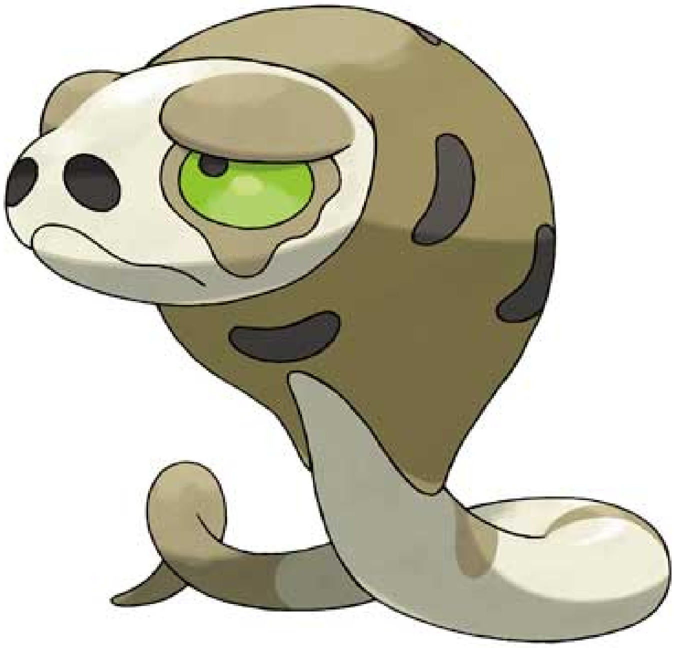
Silicobra

Sand Snake Pokémon

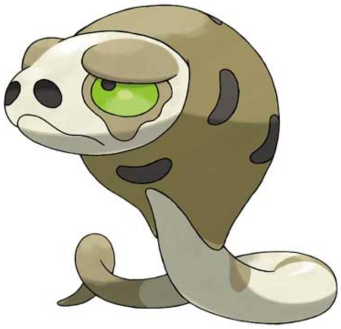
スナヘビ

Sunahebi

#0843

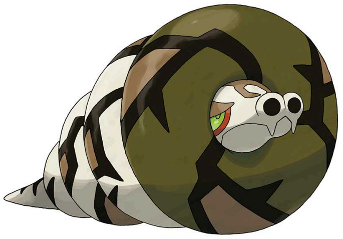


Types	**Avg. Height**	**Avg. Weight**
Ground	7′03″ / 2.2 m	16.8 lbs. / 7.6 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	∿	—



Silicobra

→



Sandaconda

Pokédex Entries

Generation VIII	
Sword	As it digs, it swallows sand and stores it in its neck pouch. The pouch can hold more than 17 pounds of sand.
Shield	It spews sand from its nostrils. While the enemy is blinded, it burrows into the ground to hide.
New Snap	Silicobra is often hiding inside the sand, waiting to catch some food. But it jumps right out of its hiding place when something catches its interest… It must be a very curious Pokémon!
Generation IX	
Scarlet	Silicobra's neck pouch, which can inflate and deflate like a balloon, gets more elastic each time Silicobra sheds its skin.
Violet	Silicobra's large nostrils are specialized for spraying sand, so this Pokémon is not very good at telling apart different smells.

Sprites

Shiny

Origin

Silicobra resembles various snakes, and the sand pouch around its neck is similar to the hood of a cobra. It may be specifically based on the false cobra, a species that lives in deserts of North Africa and the Middle East, named so because much like a cobra, it can flare its neck into a hood when threatened.

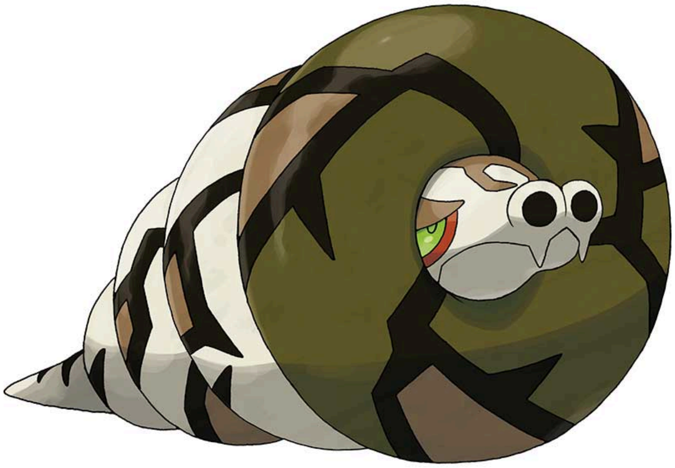
With its ability to shoot sand from its nostrils as a defense mechanism, Silicobra may be inspired by spitting cobras, which spit venom out of their fangs in much the same way.

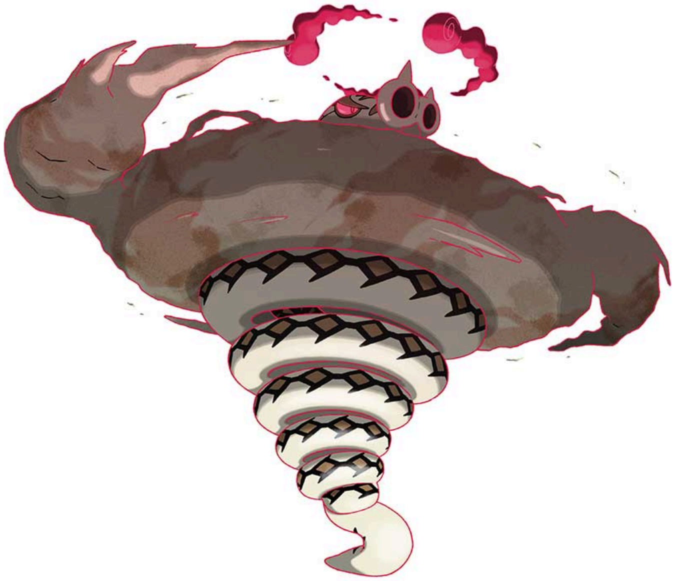
Name Origin

Silicobra may be a combination of *silicon* (basic constituent of sand) and *cobra*. It may also incorporate *silt*.

Sunahebi may be a combination of 砂 *suna* (sand) and 蛇 *hebi* (snake).

Sandaconda Sand Snake Pokémon	サダイジャ *Sadaija*	**#0844**

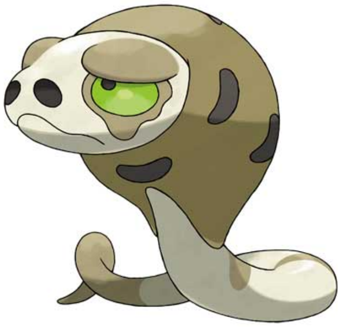
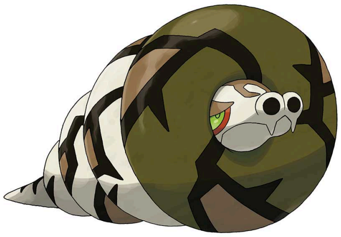




Gigantamax Sandaconda

Types	**Avg. Height**	**Avg. Weight**
Ground	12′06″ / 3.8 m Sandaconda	144.4 lbs. / 65.5 kg Sandaconda

	72′02″+ / 22.0+ m Gigantamax Sandaconda	??? lbs. / ??? kg Gigantamax Sandaconda
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —

 Silicobra	→	 **Sandaconda**

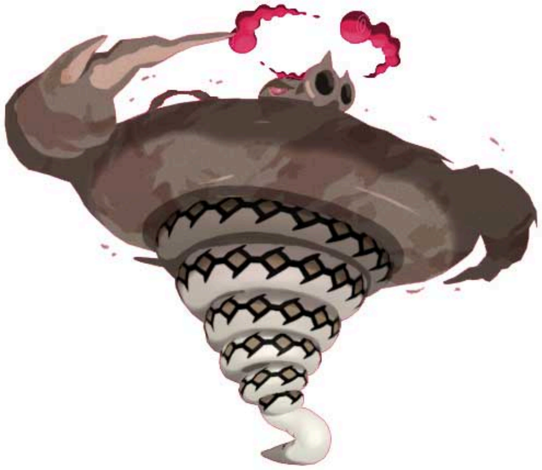
Pokédex Entries

Generation VIII	
Sword	When it contracts its body, over 220 pounds of sand sprays from its nose. If it ever runs out of sand, it becomes disheartened. **Gigantamax:** Its sand pouch has grown to tremendous proportions. More than 1,000,000 tons of sand now swirl around its body.
Shield	Its unique style of coiling allows it to blast sand out of its sand sac more efficiently. **Gigantamax:** Sand swirls around its body with such speed and power that it could pulverize a skyscraper.
Generation IX	
Scarlet	It will expand its body as much as it can and then contract itself, blasting out sand with enough force to wash away a dump truck.

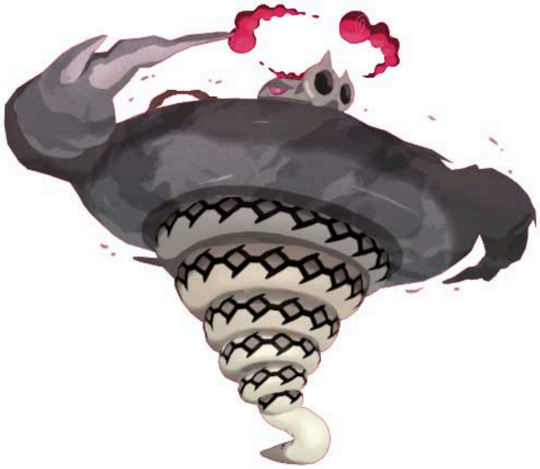
Violet	The sand it spews contains sharp, pointy gravel, which is actually just sand that Sandaconda's saliva has hardened into irregular shapes.

Sprites

Shiny



Gigantamax



Shiny Gigantamax

Origin

Sandaconda appears to be based on an anaconda, though it may also be based on various desert-dwelling snakes, such as the sidewinder, a snake that uses coiling and rippling motions to travel across sandy dunes. As its Pokédex entries state that it blasts sand out of its nose, it also may be based on a double-barreled gun. Sandaconda may also be based on the ball python, a snake that gets its name from its tendency to curl into a ball to hide its head.

With its ability to shoot sand from its nostrils as a defense mechanism, Sandaconda may take inspiration from spitting cobras, which spit venom out of their fangs in much the same way.

Its Gigantamax form may be based on a dust devil.

Name Origin

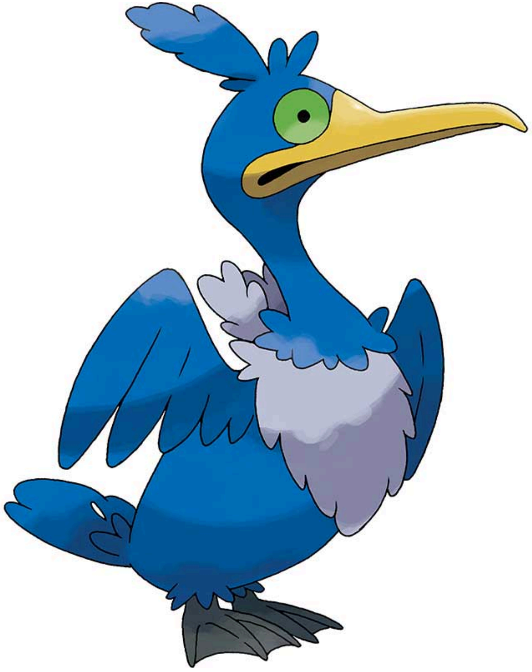
Sandaconda may be a combination of *sand* and *anaconda*.

Sadaija may be a combination of 沙 *sa* (sand) and 大蛇 *daija* (serpent).

Cramorant
Gulp Pokémon

ウッウ
Uu

#0845



Gulping Form

Gorging Form

Types	**Avg. Height**	**Avg. Weight**
Flying Water	2′07″ / 0.8 m	39.7 lbs. / 18.0 kg

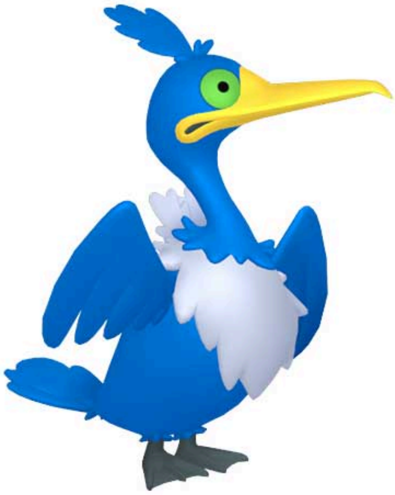
Gender Ratio	Shape	Footprint
50% male, 50% female		—

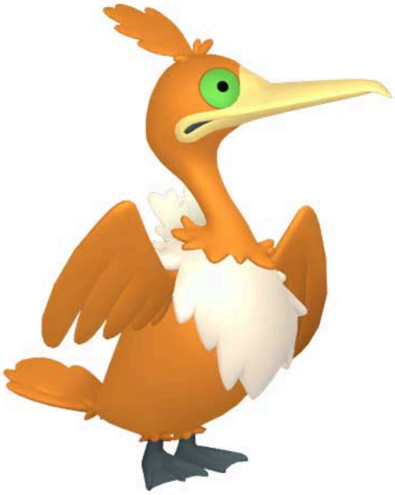
Pokédex Entries

Generation VIII	
Sword	It’s so strong that it can knock out some opponents in a single hit, but it also may forget what it’s battling midfight. **Gulping Form:** Cramorant’s gluttony led it to try to swallow an Arrokuda whole, which in turn led to Cramorant getting an Arrokuda stuck in its throat. **Gorging Form:** This Cramorant has accidentally gotten a Pikachu lodged in its gullet. Cramorant is choking a little, but it isn’t really bothered.
Shield	This hungry Pokémon swallows Arrokuda whole. Occasionally, it makes a mistake and tries to swallow a Pokémon other than its preferred prey. **Gulping Form:** The slightest shock is sometimes enough to get this Pokémon to spit out the Arrokuda lodged in its throat. **Gorging Form:** The half-swallowed Pikachu is so startled that it isn’t struggling yet, but it’s still looking for a chance to strike back.
Generation IX	
Scarlet	Cramorant instinctively swallow everything whole. They’re at their most formidable when they’re struggling to swallow overly large prey. **Gulping Form:** Cramorant is constantly on the hunt for food along riverbanks. It loves Arrokuda when it finds them, it swallows them whole without a thought. **Gorging Form:** Its throat is clearly not wide

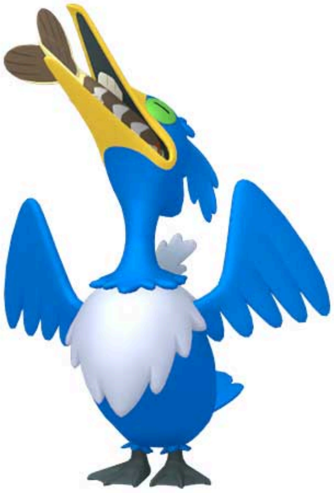
	enough to swallow a Pikachu, and yet Cramorant makes no move to release its catch.
Violet	It’s an incredibly poor learner because it uses the bare minimum amount of energy for its brain. It focuses on battling instead. **Gulping Form:** Cramorant takes advantage of Arrokuda’s frantic thrashing to help spit Arrokuda out at high speed. **Gorging Form:** With a Pikachu stuck in its throat, Cramorant can use Pikachu’s prickling electricity to give its opponents a shock.
Sleep	This Pokémon instinctively swallows everything whole and also has a poor memory. On very rare occasions, it goes to sleep with prey too large to swallow still stuck in its throat, but no one knows why, because even Cramorant itself has forgotten the reason.
Pokopia	Cramorant instinctively swallow everything whole. They’re at their most formidable when they’re struggling to swallow overly large prey.

Sprites

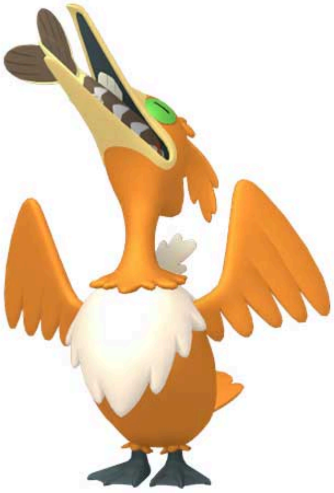




Shiny



Gulping Form



Shiny Gulping Form

Gorging Form

Shiny Gorging Form

Origin

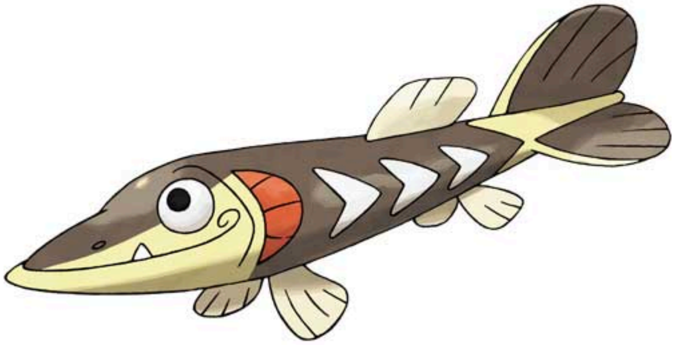
Cramorant may be based on two common seabirds present in the British Isles, which is around the UK, the region Galar is based on; the cormorant and the fulmar, a bird that uses defensive vomiting to turn away predators; inspiration from the latter may also justify its primary Flying type, as like most petrels, fulmars spend most of their lives on the wing. Additionally, it bears somewhat of a resemblance to the European shag. The Gulp Missile Ability may also draw inspiration from cormorant fishing, an ancient fishing technique that consists of using trained cormorants to fish and spit the fish up. Cormorants also frequently hold their wings outstretched, as Cramorant does, to dry their feathers after a dive. The plumage on its neck may be inspired by bibs. Its Shiny variant’s orange coloration may be inspired by multiple news stories from the UK involving seagulls having turned orange due to accidentally falling into curry sauce.

Name Origin

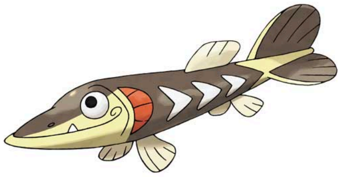
Cramorant may be a combination of *cram* and *cormorant*.

Uu may be a combination of ウッ *u~* (sound of choking or gasping) and 鵜 *u* (cormorant).

Arrokuda Rush Pokémon	**サシカマス** *Sasikamasu*	**#0846**



Types	**Avg. Height**	**Avg. Weight**
Water	1′08″ / 0.5 m	2.2 lbs. / 1.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	🐟	—



Arrokuda

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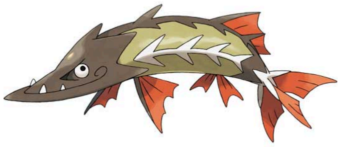
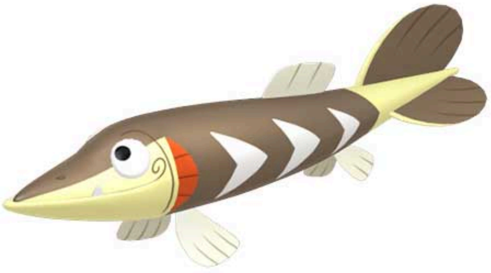


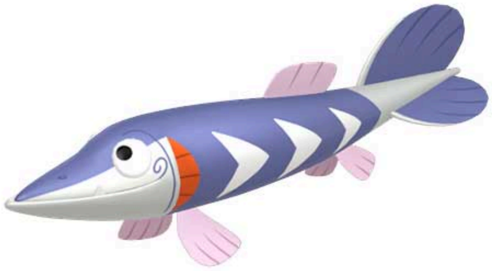
Barraskewda

Pokédex Entries

Generation VIII	
Sword	If it sees any movement around it, this Pokémon charges for it straightaway, leading with its sharply pointed jaw. It’s very proud of that jaw.
Shield	After it’s eaten its fill, its movements become extremely sluggish. That’s when Cramorant swallows it up.
Generation IX	
Scarlet	Arrokuda can swim quickly only in a straight line. The ones that become sluggish from overeating are the first to be targeted by flocks of Wattrel.
Violet	It takes down prey by charging into them with its hard, pointed jaw. But Arrokuda’s eyesight is poor, so this tactic has a low success rate.

Sprites





Shiny

Origin

Arrokuda seems to be based on a barracuda and on fish of the *Esox* genus, such as the northern pike. It also resembles other predatory fish such as the garpike, the houndfish, and some sturgeon species.

In addition, it appears to draw inspiration from darts and arrows, with its caudal fin being shaped similarly to fletchings. Both Arrokuda and Barraskewda’s colors and overall design resemble an Anglo-Saxon brooch fashioned and shaped like a fish.

Name Origin

Arrokuda may be a combination of *arrow* and *barracuda*.

Sasikamasu may be a combination of 刺し *sashi* (pricking) and 梭子魚 *kamasu* (barracuda).

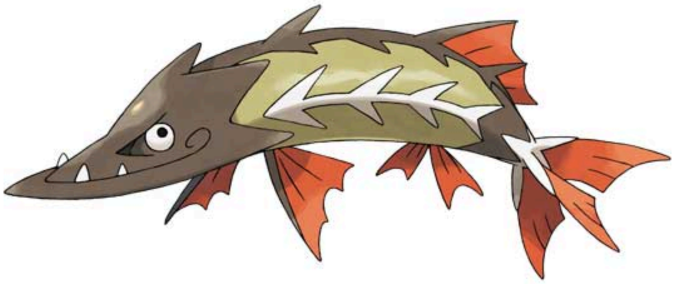
Barraskewda

Skewer Pokémon

カマスジョー

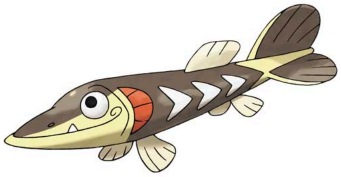
Kamasujaw

#0847



Types	**Avg. Height**	**Avg. Weight**
Water	4′03″ / 1.3 m	66.1 lbs. / 30.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Arrokuda

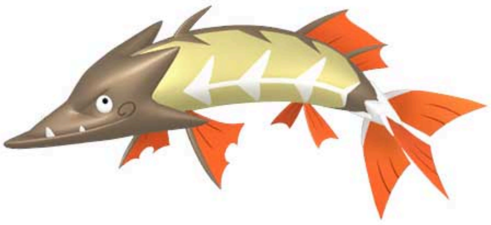
→

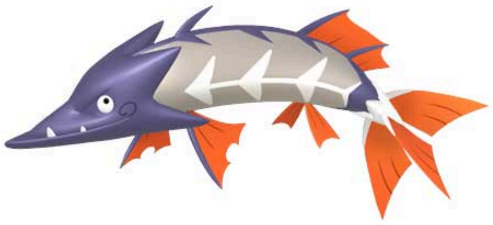
Barraskewda

Pokédex Entries

Generation VIII	
Sword	This Pokémon has a jaw that’s as sharp as a spear and as strong as steel. Apparently Barraskewda’s flesh is surprisingly tasty, too.
Shield	It spins its tail fins to propel itself, surging forward at speeds of over 100 knots before ramming prey and spearing into them.
Generation IX	
Scarlet	It spins its tail fins to leap from the water, then viciously bites down on Wingull flying close to the water’s surface.
Violet	It swims at speeds of over 100 knots and battles fiercely with pods of Finizen over prey.

Sprites





Shiny

Origin

Barraskewda seems to be based on a barracuda and on fish of the *Esox* genus, such as the northern pike. It also resembles other predatory fish such as the garpike, the houndfish, and some sturgeon species.

Barraskewda also appears be based on spears, drawing some inspiration from spearfishing; or a pun involving pikes. In addition, it shares traits with torpedoes, such as its spinning propeller-like tail. The barracuda and torpedo elements together could be a reference to the Fairey Barracuda, a British bomber aircraft, and its torpedoes; or the German cone-headed torpedo known as Barracuda.

Both Arrokuda and Barraskewda's colors and overall design resemble an Anglo-Saxon brooch fashioned and shaped like a fish.

Name Origin

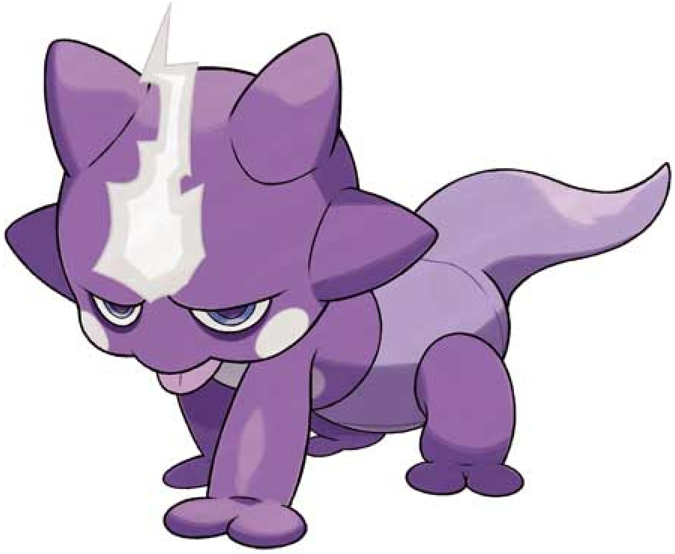
Barraskewda may be a combination of *barracuda* and *skewer*.

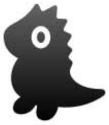
Kamasujaw may be a combination of 梭子魚 *kamasu* (barracuda) and *jaw*.

Toxel
Baby Pokémon

エレズン
Eleson

#0848



Types	Avg. Height	Avg. Weight
Electric Poison	1′04″ / 0.4 m	24.3 lbs. / 11.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Toxel

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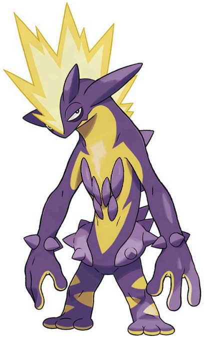

Toxtricity
Amped Form

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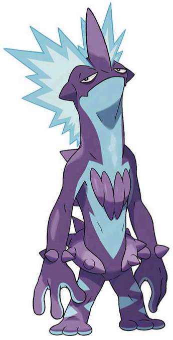


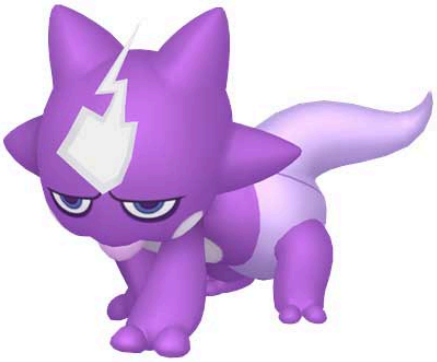
Toxtricity
Low Key Form

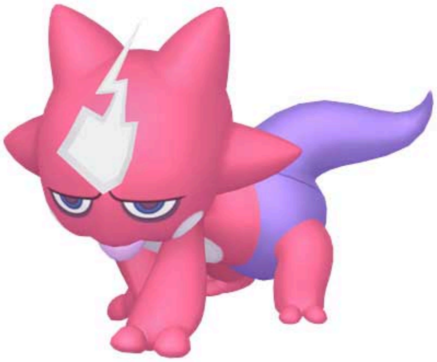
Pokédex Entries

Generation VIII	
Sword	It stores poison in an internal poison sac and secretes that poison through its skin. If you touch this Pokémon, a tingling sensation follows.
Shield	It manipulates the chemical makeup of its poison to produce electricity. The voltage is weak, but it can cause a tingling paralysis.
Generation IX	
Scarlet	It has no problem drinking dirty water. An organ inside Toxel's body filters such water into a poisonous liquid that is harmless to Toxel.
Violet	This selfish, attention-seeking Pokémon stores poison and electricity in two different sacs inside its body.
Sleep	Toxel is a selfish, attention-seeking Pokémon that sometimes even throws tantrums while it sleeps. You may feel tempted to cradle and soothe it, but it secretes poison through its skin, so you'll feel a tingling sensation if you do. It's best to watch over it from a distance.
Legends: Z-A	It manipulates the chemical makeup of its poison to produce electricity. The wattage is weak, but it can

	cause a tingling numbness.
Pokopia	It has no problem drinking dirty water. An organ inside Toxel’s body filters such water into a poisonous liquid that is harmless to Toxel.

Sprites





Shiny

Origin

Toxel may be based on different lizard and frog species, mainly a poison dart frog due to its Poison typing and toxic skin. It may also be based on a human baby as its bottom-half closely resembles a diaper, the white spot on its chest is similar to a bib, and it also crawls on its hands and has temper tantrums. The spikes on Toxel’s head make it resemble an Ankylosaurus. The two white circles on its back are based on Mongolian spots.

Name Origin

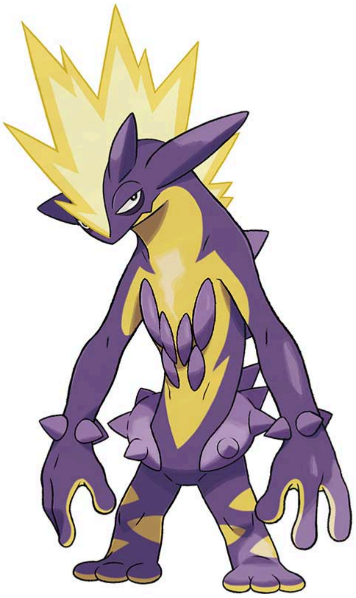
Toxel may be a combination of *toxic*, *toddle*, *cell*, *electric*, and *little*.

Eleson may be a combination of *electric* and *poison*.

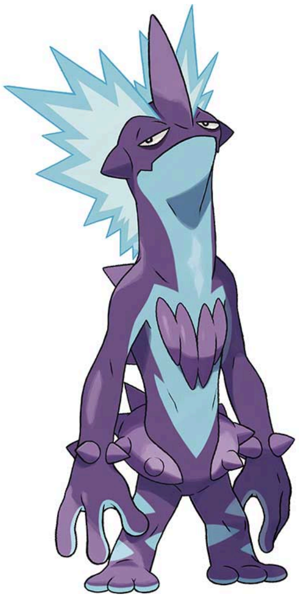
Toxtricity
Punk Pokémon

ストリンダー
Strinder

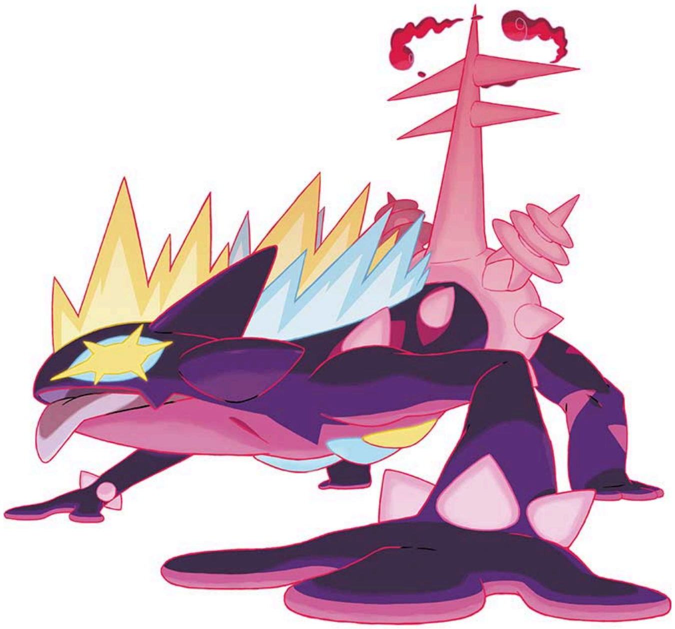
#0849



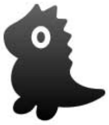
Amped Form

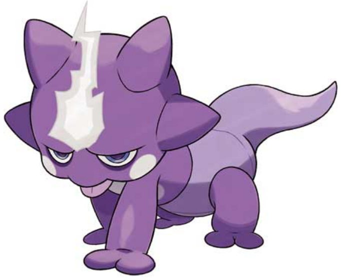


Low Key Form



Gigantamax Toxtricity

Types	Avg. Height	Avg. Weight
Electric Poison	5′03″ / 1.6 m Amped Form 5′03″ / 1.6 m Low Key Form 78′09″+ / 24.0+ m Gigantamax Toxtricity	88.2 lbs. / 40.0 kg Amped Form 88.2 lbs. / 40.0 kg Low Key Form ??? lbs. / ??? kg Gigantamax Toxtricity
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Toxel

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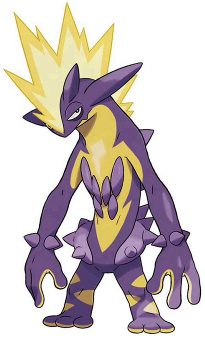
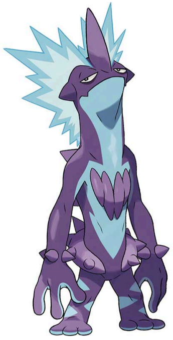


Toxtricity

Amped Form

→



Toxtricity

Low Key Form

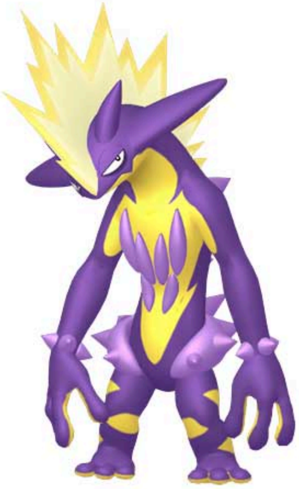
Pokédex Entries

Generation VIII

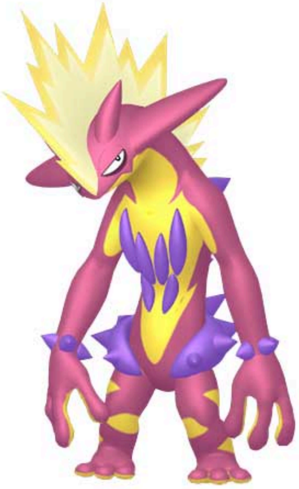
Sword	**Amped Form:** When this Pokémon sounds as if it’s strumming a guitar, it’s actually clawing at the protrusions on its chest to generate electricity. **Low Key Form:** Capable of generating 15,000 volts of electricity, this Pokémon looks down on all that would challenge it. **Gigantamax:** Its excessive electric energy is its weapon. This Pokémon can build up more electricity than any thundercloud.
Shield	**Amped Form:** This short-tempered and aggressive Pokémon chugs stagnant water to absorb any toxins it might contain. **Low Key Form:** It has an electrical organ on its chest. While generating electricity, it fills its surroundings with what sounds like the strumming of a bass guitar. **Gigantamax:** Out of control after its own poison penetrated its brain, it tears across the land in a rampage, contaminating the earth with toxic sweat.
Generation IX	
Scarlet	**Amped Form:** As it scatters toxic sweat and emits electricity, a melody that sounds like it came from a guitar reverberates through the surrounding area. **Low Key Form:** Many youths admire the way this Pokémon listlessly picks fights and keeps its cool no matter what opponent it faces.
Violet	**Amped Form:** The jolts of electricity it launches by violently strumming the protrusions on its chest easily exceed 15,000 volts. **Low Key Form:** As it gulps down stagnant water and generates electricity in its body, a sound like a rhythm played by a bass guitar reverberates all around.
Sleep	**Amped Form:** This Pokémon claws at the protrusions on its chest to make sounds as if it’s strumming a guitar. It sometimes plays these sounds even when it’s sleeping. If you hear intense

	music at night, it could just be the sounds of a half-asleep Toxtricity. **Low Key Form:** When this Pokémon generates electricity in its body, a sound like a rhythm played by a bass guitar reverberates all around. It sometimes seems as though it’s playing a musical instrument while it sleeps. Perhaps it’s dreaming of standing on stage and performing.
Legends: Z-A	**Amped Form:** When Toxtricity claws at the protrusions on its chest to generate electricity, a sound like that of a guitar echoes through the air. **Low Key Form:** On its chest is an electricity-generating organ. A sound like that of a bass guitar echoes all around while this organ produces electricity.
Pokopia	**Amped Form:** As it scatters toxic sweat and emits electricity, a melody that sounds like it came from a guitar reverberates through the surrounding area. **Low Key Form:** As it gulps down stagnant water and generates electricity in its body, a sound like a rhythm played by a bass guitar reverberates all around.

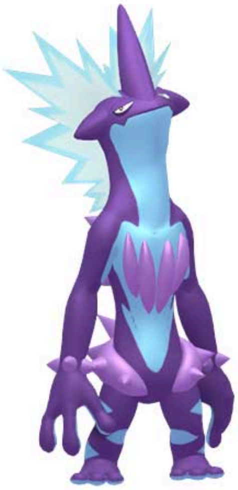
Sprites



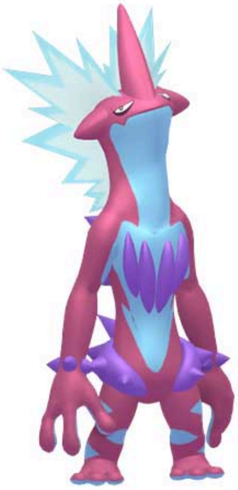
Amped Form



Shiny Amped Form



Low Key Form



Shiny Low Key Form

Gigantamax

Shiny Gigantamax

Origin

Visually, Toxtricity resembles lizards, especially the ones from the Agama genus, like the Mwanza flat-headed rock agama and the Namib rock agama. Like Toxtricity, this genus is known for displaying a variety of bright colors and possessing spikes on the region of the ear.

Alternatively, Toxtricity may be based on newts, which are a type of salamander. Newts are poisonous, have rounded toes, and lizard-like bodies. The Northern crested newt in particular resembles Toxtricity, sharing its jagged crest, yellow underbelly, and spots resembling the chest protrusions. The spikes on the side of the Pokémon’s head are reminiscent of the gills newts have in their larval stage.

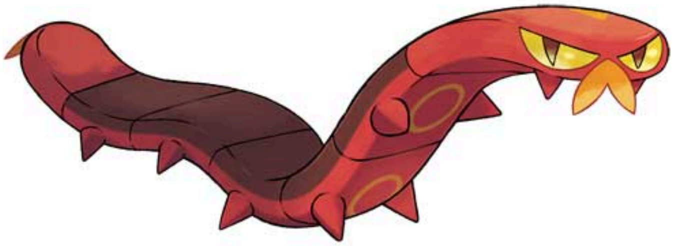
Toxtricity also appears to be based on punk rock guitarists. Its Amped and Low Key forms resemble electric guitars and bass guitars; the number of their chest organs equals the number of strings on each guitar (six and four, respectively), and they make sounds similar to those of the respective instruments when strummed. Its appearance features several fashion elements commonly associated with punk, such as the mohawk hairstyle, torn pants, and spiked bracelets and belts. Gigantamax Toxtricity's ability of generating a guitar-shaped spark to attack may be a reference to guitar smashing, a common act by guitarists at the end of a concert set where they smash their guitar against the floor. The pink and yellow coloration of its shiny form when in Amped Form greatly resembles the colors used in the album art of seminal British punk rock band Sex Pistols' debut record, commonly cited as one of the first full-length records of the UK punk movement.

Name Origin

Toxtricity may be a combination of *toxic* or *toxicity* and *electricity*.

Strinder may be a combination of *strings* (of a stringed instrument) and *salamander*.

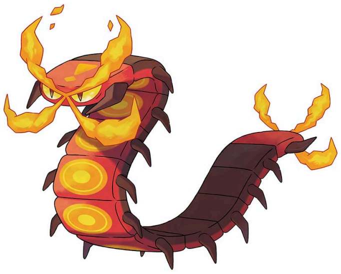
Sizzlipede Radiator Pokémon	ヤクデ *Yakude*	**#0850**



Types Fire Bug	**Avg. Height** 2′04″ / 0.7 m	**Avg. Weight** 2.2 lbs. / 1.0 kg
Gender Ratio 50% male, 50% female	**Shape** 🐙	**Footprint** —

Sizzlipede

→

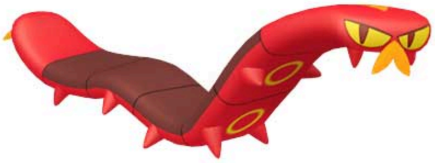


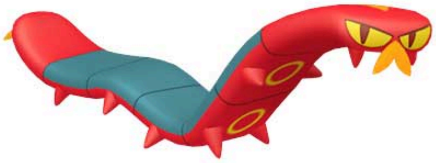
Centiskorch

Pokédex Entries

Generation VIII	
Sword	It stores flammable gas in its body and uses it to generate heat. The yellow section on its belly get particularly hot.
Shield	It wraps prey up with its heated body, cooking them in its coils. Once they’re well-done, it will voraciously nibble them down to the last morsel.

Sprites





Shiny

Origin

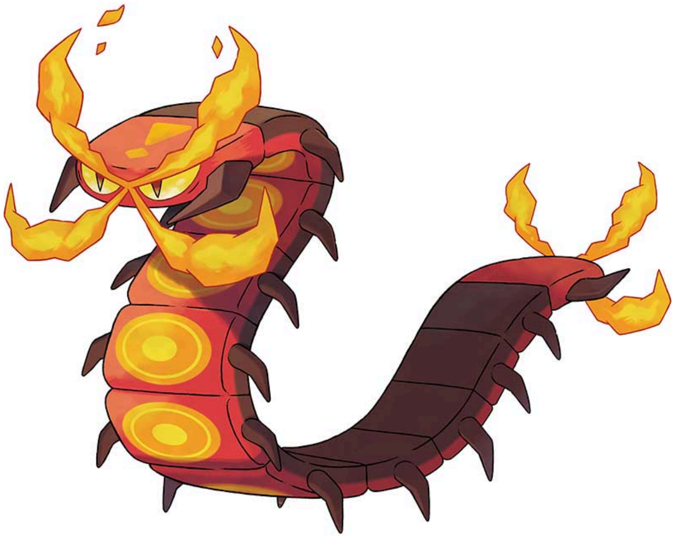
Sizzlipede seems to be based on centipedes, like *Orphaneus brevilabiatus*, also known as the fire centipede due to its bioluminescence. It may also be inspired by millipedes with the same ability, like the Sierra luminous millipedes. Its category suggests it also takes inspiration from radiators.

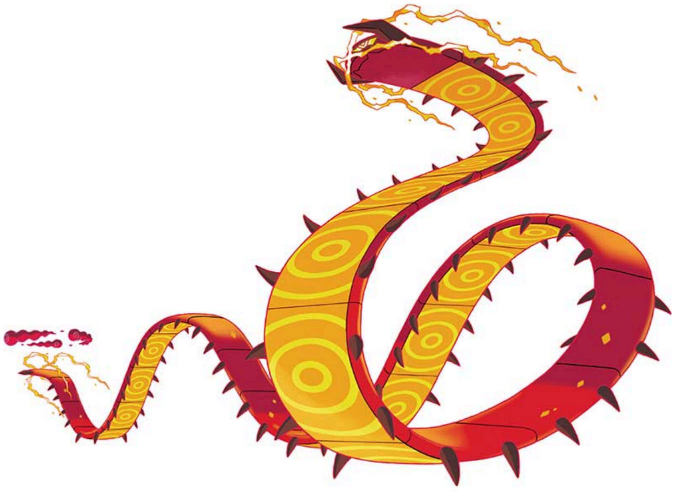
Name Origin

Sizzlipede may be a combination of *sizzle* and *millipede* or *centipede*.

Yakude may be a combination of 焼く *yaku* (to burn) and 蚰蜒 *yasude* (millipede) or 百足 *mukade* (centipede).

Centiskorch Radiator Pokémon	マルヤクデ *Maruyakude*	**#0851**

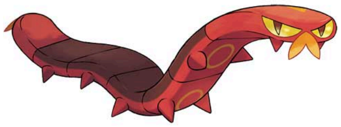




Gigantamax Centiskorch

Types	**Avg. Height**	**Avg. Weight**
Fire Bug	9′10″ / 3.0 m Centiskorch	264.6 lbs. / 120.0 kg Centiskorch

	246′01″+ / 75.0+ m Gigantamax Centiskorch	??? lbs. / ??? kg Gigantamax Centiskorch
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Sizzlipede

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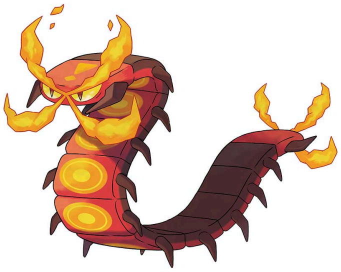


Centiskorch

Pokédex Entries

Generation VIII	
Sword	When it heats up, its body temperature reaches about 1,500 degrees Fahrenheit. It lashes its body like a whip and launches itself at enemies. **Gigantamax:** Gigantamax energy has evoked a rise in its body temperature, now reaching over 1,800 degrees Fahrenheit. Its heat waves incinerate its enemies.
Shield	While its burning body is already dangerous on its own, this excessively hostile Pokémon also has large and very sharp fangs. **Gigantamax:** The heat that comes off a Gigantamax Centiskorch may destabilize air currents. Sometimes it can even cause storms.

Sprites

Shiny

Gigantamax

Shiny Gigantamax

Origin

Centiskorch appears to be based on a centipede, possibly a *Orphnaeus brevilabiatus*, also known as fire centipede due to its bioluminescence. It may also be inspired by bioluminescent millipedes, such as the Sierra luminous millipedes. Centiskorch's body segments, with circular heat-generating organs, resemble cooktops or radiators. The fire cross on its face could be inspired by a *kabuto* helmet and a moustached *men-yoroi*.

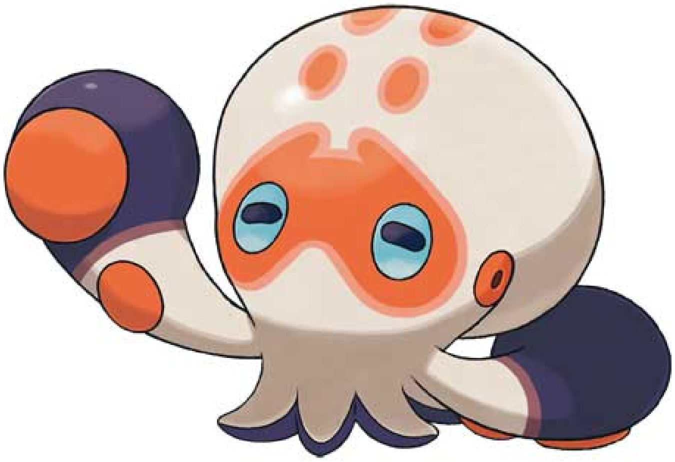
Additionally, Centiskorch may also be based on the Ōmukade, a colossal centipede from Japanese mythology whose bright orange legs were said to resemble thousands of torches. It having a Gigantamax form reinforces this inspiration, as the Ōmukade could coil several times around mountains.

Name Origin

Centiskorch may be a combination of *centipede* and *scorch*. It may also incorporate *centigrade*, an alternative name for the Celsius temperature scale.

Maruyakude may be a combination of 丸焼け *maruyake* (completely burned) and 馬陸 *yasude* (millipede), 百足 *mukade* (centipede), or ヤクデ *Yakude* (Sizzlipede).

Clobbopus Tantrum Pokémon	タタッコ *Tatakko*	#0852



Types	Avg. Height	Avg. Weight
Fighting	2′00″ / 0.6 m	8.8 lbs. / 4.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	🐙	—

Clobbopus

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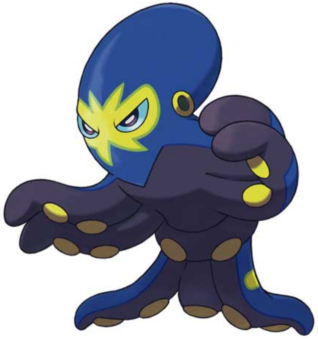
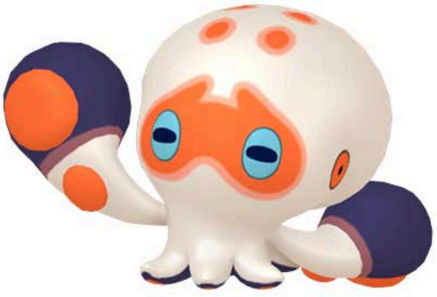


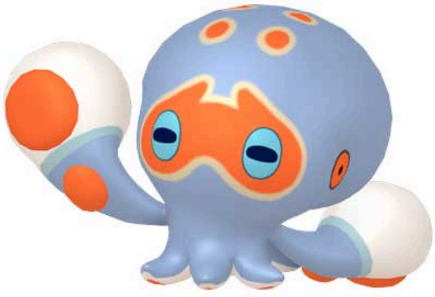
Grapploct

Pokédex Entries

Generation VIII	
Sword	It's very curious, but its means of investigating things is to try to punch them with its tentacles. The search for food is what brings it onto land.
Shield	Its tentacles tear off easily, but it isn't alarmed when that happens—it knows they'll grow back. It's about as smart as a three-year-old.
Generation IX	
Legends: Z-A	The bulbous ends of its tentacles are perfect for pummeling but next to useless for gripping.

Sprites





Shiny

Origin

Clobbopus appears to be based on an octopus and a boxer. The orange markings on its head resemble the patterns on wrestling masks. Its Fighting-type and design might be a visual pun with タコ殴り *takonaguri* (hitting endlessly), an expression that means “octopus beating” if taken literally.

Name Origin

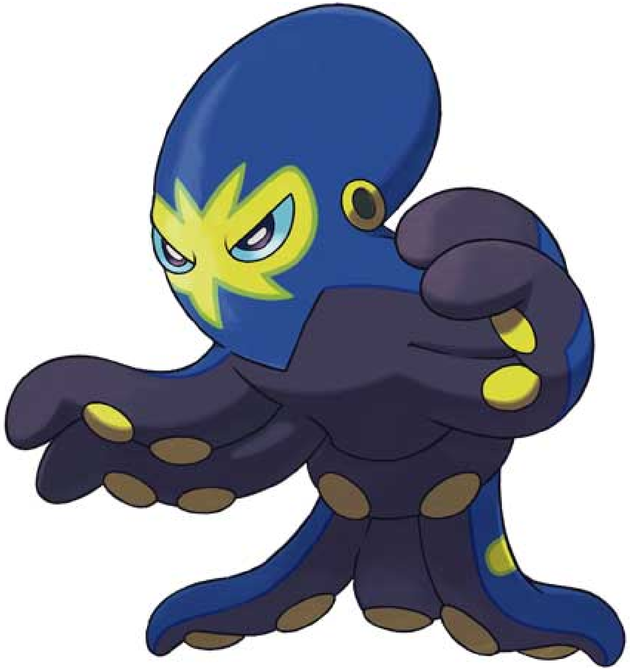
Clobbopus may be a combination of *clobber* and *octopus*.

Tatakko may be a combination of 叩く *tataku* (to strike), 戦い *tatakai* (fight, battle), *attack*, 蛸 *tako* (octopus), and possibly 子 *ko* (child, referring to its childish mentality). It could also be a pun on 駄々っ子 *dadakko* (spoiled child), which is the name of its category in Japanese.

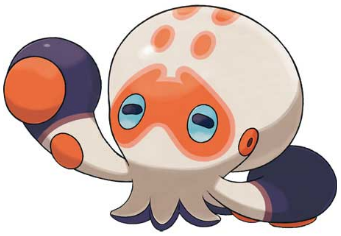
Grapploct
Jujitsu Pokémon

オトスパス
Otosupus

#0853



Types	Avg. Height	Avg. Weight
Fighting	5′03″ / 1.6 m	86.0 lbs. / 39.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	🐙	—



Clobbopus

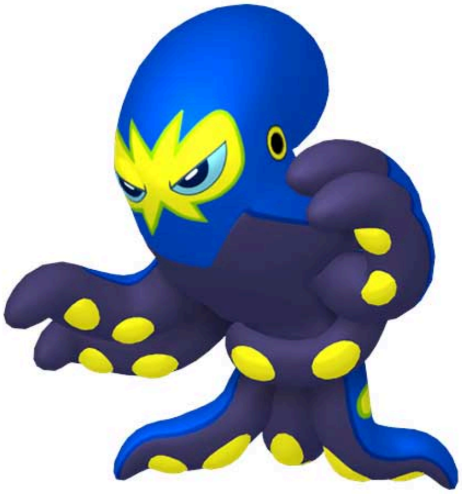
→

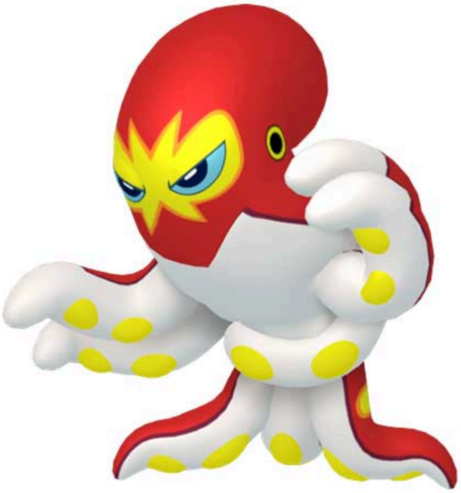
Grapploct

Pokédex Entries

Generation VIII	
Sword	A body made up of nothing but muscle makes the grappling moves this Pokémon performs with its tentacles tremendously powerful.
Shield	Searching for an opponent to test its skills against, it emerges onto land. Once the battle is over, it returns to the sea.
Generation IX	
Legends: Z-A	Grapploct pins opponents to the ground with its prized tentacles. Not even monstrously strong Pokémon can wrestle free from its hold.

Sprites





Shiny

Origin

Grapploct appears to be based on an octopus with jujutsu fighter motifs; its connection to jujutsu is further supported by its category name. Its face design appears to be based on a wrestling mask, while the arm around its waist resembles a martial artist’s belt. It may also be a pun on octopus wrestling practices popular on the West Coast of the United States during the 1960s, which involved a diver grappling with a large octopus in shallow water and dragging it to the surface. Both Grapploct’s normal and Shiny colors may be a reference to blue and white being the most common colors of gi worn by martial artists who practice Brazilian jiu-jitsu. Additionally, its Shiny variant’s red colors may have been inspired by the red belt, the highest-ranking belt in Brazilian jiu-jitsu.

Name Origin

Grapploct may be a combination of *grapple*, *octopus*, and *locked*.

Otosupus may be a combination of 落とす *otosu* (to take someone down) and *octopus*.

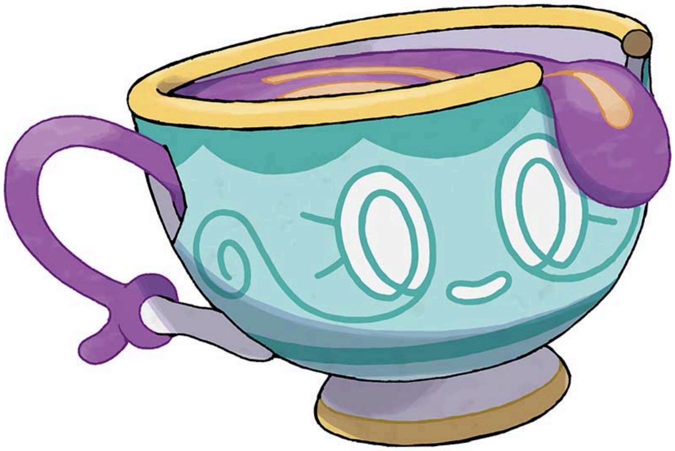
Sinistea

Black Tea Pokémon

ヤバチャ

Yabacha

#0854

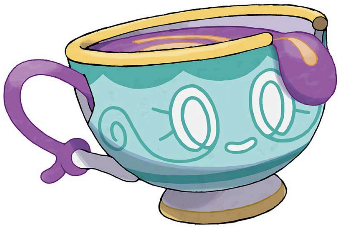


Phony Form

Antique Form

Types	Avg. Height	Avg. Weight
Ghost	0′04″ / 0.1 m	0.4 lbs. / 0.2 kg

Gender Ratio	Shape	Footprint
Unknown		—



Sinistea

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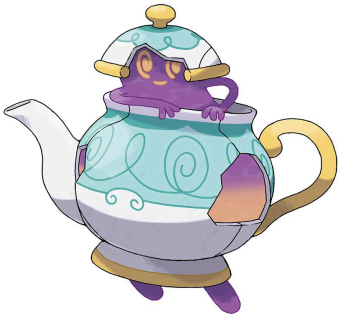


Polteageist

Pokédex Entries

Generation VIII	
Sword	**Phony:** This Pokémon is said to have been born when a lonely spirit possessed a cold, leftover cup of tea. **Antique:** The swirl pattern in this Pokémon’s body is its weakness. If it gets stirred, the swirl loses its shape, and Sinistea gets dizzy.
Shield	**Phony:** The teacup in which this Pokémon makes its home is a famous piece of antique tableware. Many forgeries are in circulation. **Antique:** It absorbs the life-force of those who drink it. It waits patiently, but opportunities are fleeting. It tastes so bad that it gets spat out immediately.
Generation IX	
Scarlet	**Phony:** The soul of someone who died alone possessed some leftover tea. This Pokémon appears in hotels and houses. **Antique:** Some fanatics will go to great pains to

	prepare the perfect tea and teacup, eagerly waiting for a Sinistea to come and possess their selections.
Violet	**Phony:** Sinistea gets into your body when you drink it, and then it steals your vitality from within. It also tastes awful. **Antique:** This Sinistea lives in an antique teacup. As valuable as this Pokémon is, its awful taste remains unchanged.

Sprites

Shiny

Phony Form Back

Shiny Phony Form Back

Antique Form Back

Shiny Antique Form Back

Origin

Sinistea is based on a ghost (possibly a poltergeist, a mischievous ghost that possesses objects) possessing a cup of tea, which has historical and cultural significance in the United Kingdom, the country Galar is based on. The way Sinistea holds its own cup references a way of holding a teacup with one’s pinky finger sticking out, which is commonly and erroneously believed to be part of tea drinking etiquette. Additionally, the bit of tea hanging from Sinistea’s rim resembles both a tongue and a tea bag tag.

Sinistea’s forms may be based on porcelain forgeries. One way porcelain makers historically combatted forgeries was to create a stamp of authenticity on their products, hence the stamp under Antique Form Sinistea.

Name Origin

Sinistea may be a combination of *sinister* and *tea*.

Yabacha may be a combination of やばい *yabai* (dangerous; terrible) and 茶 *cha* (tea).

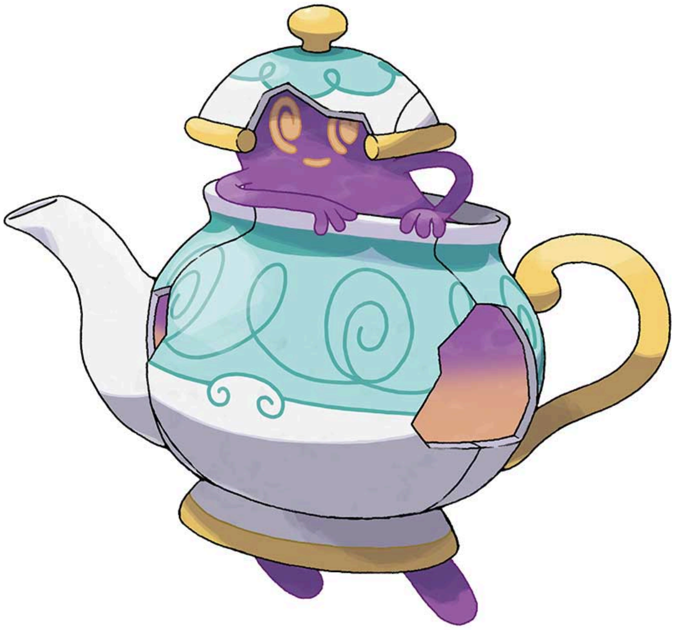
Polteageist

Black Tea Pokémon

ポットデス

Potdeath

#0855

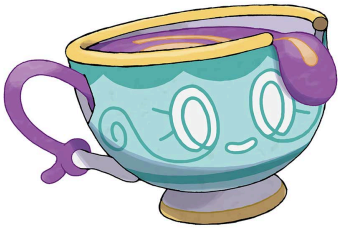


Phony Form

Antique Form

Types	**Avg. Height**	**Avg. Weight**
Ghost	0′08″ / 0.2 m	0.9 lbs. / 0.4 kg

Gender Ratio	Shape	Footprint
Unknown	●	—



Sinistea

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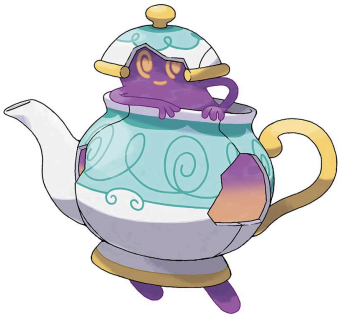


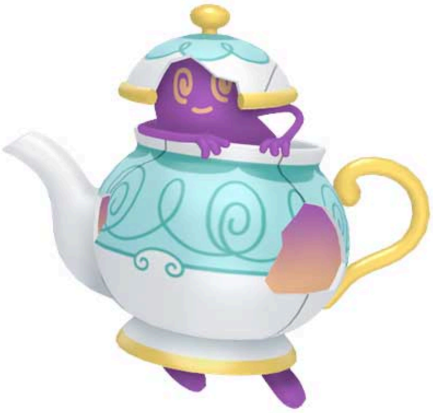
Polteageist

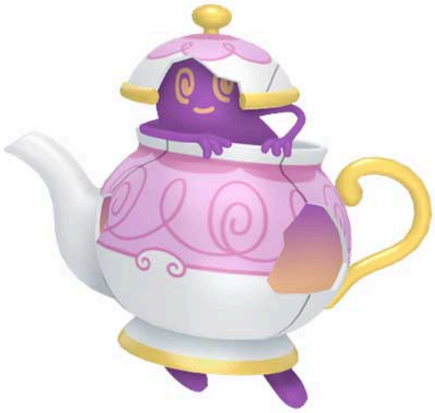
Pokédex Entries

Generation VIII	
Sword	**Phony:** This species lives in antique teapots. Most pots are forgeries, but on rare occasions, an authentic work is found. **Antique:** Trainers Polteageist trusts will be allowed to experience its distinctive flavor and aroma firsthand by sampling just a tiny bit of its tea.
Shield	**Phony:** Leaving leftover black tea unattended is asking for this Pokémon to come along and pour itself into it, turning the tea into a new Polteageist. **Antique:** When angered, it launches tea from its body at the offender’s mouth. The tea causes strong chills if swallowed.
Generation IX	
Scarlet	**Phony:** The tea that composes Polteageist’s body has a distinct and enjoyable flavor. Drinking too much, however, can be fatal. **Antique:** Apparently a Polteageist’s disposition is

	affected by the type of tea the Pokémon came from. What teapot it inhabits makes no difference.
Violet	**Phony:** These Pokémon multiply by creeping into teapots and pouring themselves into leftover tea. **Antique:** Though risky to drink, this Pokémon's tea tastes delicious. Gourmets who have no fear of danger drink Polteageist tea day after day.

Sprites





Shiny

Phony Form Back

Phony Form Back

Antique Form Back

Shiny Antique Form Back

Origin

Polteageist is based on a ghost (possibly a poltergeist, a mischievous ghost that possesses objects) possessing a teapot full of tea, which has historical and cultural significance in the United Kingdom, the country Galar is based on. It may also be inspired by genies, which are often depicted residing in oil lamps that resemble teapots. Additionally, Polteageist may be based on the yokai Morinji-no-okama or Narigama, which both take the form of possessed kettles.

Polteageist's forms may be based on porcelain forgeries. One way porcelain makers historically combatted forgeries was to create a stamp of authenticity on their products, hence the stamp under Antique Form Polteageist.

Name Origin

Polteageist may be a combination of *poltergeist* and *tea*.

Potdeath may be a combination of *pot* and *death*, as well as a pun on ポットです *potto desu* ("It's a teapot").

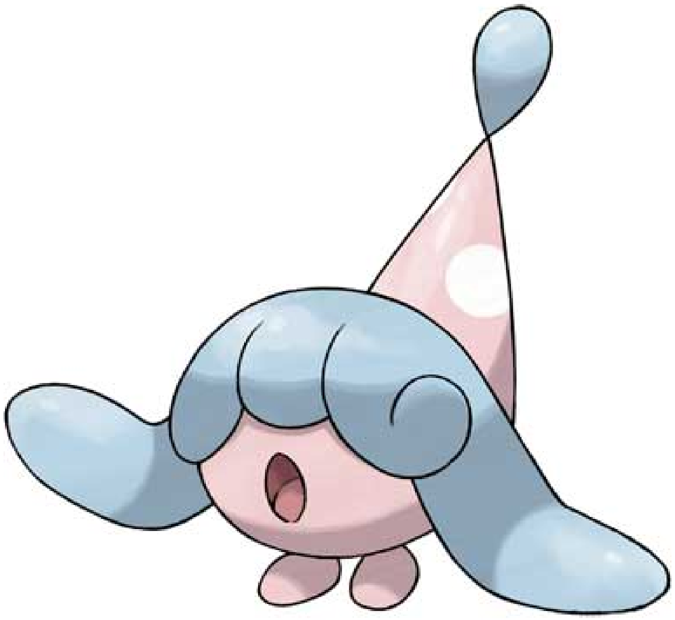
Hatenna

Calm Pokémon

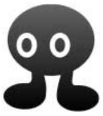
ミブリム

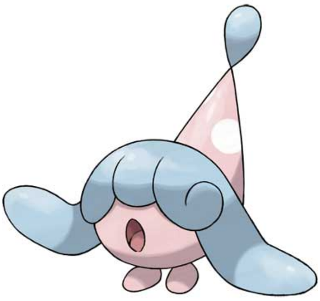
Mibrim

#0856



Types	Avg. Height	Avg. Weight
Psychic	1′04″ / 0.4 m	7.5 lbs. / 3.4 kg

Gender Ratio	Shape	Footprint
100% female		—



Hatenna

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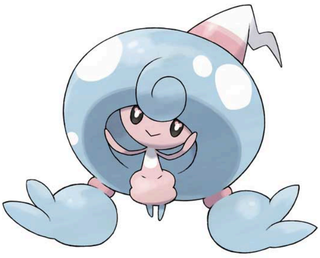

Hattrem

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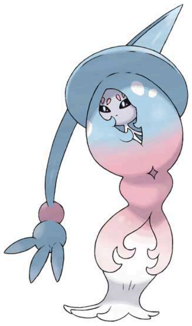
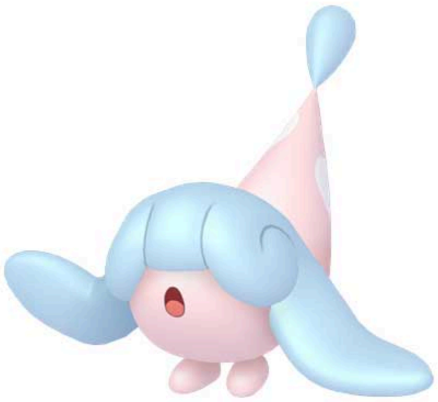


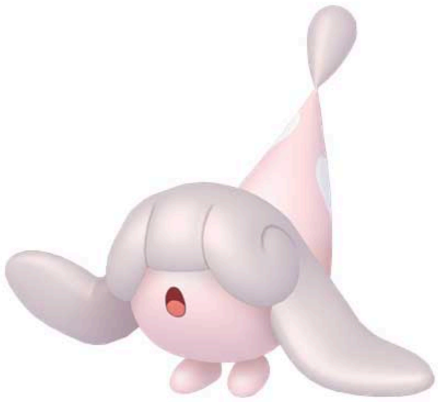
Hatterene

Pokédex Entries

Generation VIII	
Sword	Via the protrusion on its head, it senses other creatures' emotions. If you don't have a calm disposition, it will never warm up to you.
Shield	If this Pokémon senses a strong emotion, it will run away as fast as it can. It prefers areas without people.
Generation IX	
Scarlet	Because the emotions of others constantly flow into its head, this Pokémon prefers environments where no other creatures live.
Violet	It senses the feelings of other living creatures. Be careful not to expose it to strong emotions for too long, or it will end up exhausted.

Sprites





Shiny

Origin

Hatenna resembles a baby witch wearing a combination of a wig and a witch’s or birthday hat.

Name Origin

Hatenna may be a combination of *hat* and *antenna*.

Mibrim may be a combination of 身振り *miburi* (gesture, motion) and *brim*.

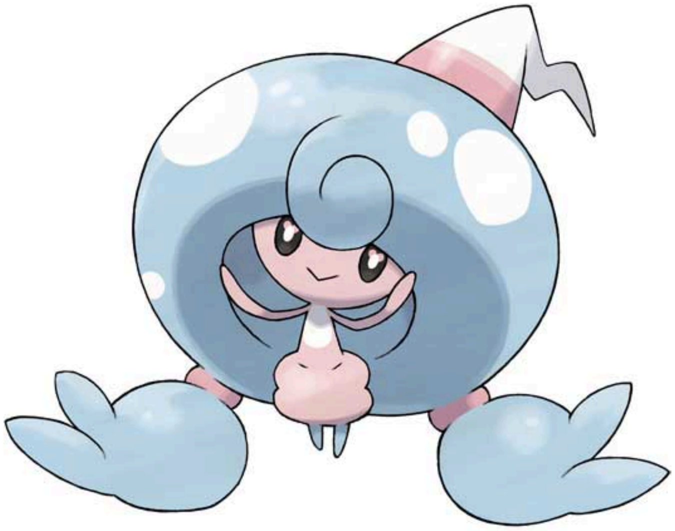
Hattrem

Serene Pokémon

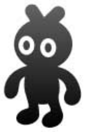
テブリム

Tebrim

#0857



Types	**Avg. Height**	**Avg. Weight**
Psychic	2′00″ / 0.6 m	10.6 lbs. / 4.8 kg

Gender Ratio	**Shape**	**Footprint**
100% female		—

Hatenna

→

Hattrem

→

Hatterene

Pokédex Entries

Generation VIII	
Sword	No matter who you are, if you bring strong emotions near this Pokémon, it will silence you violently.
Shield	Using the braids on its head, it pummels foes to get them to quiet down. One blow from those braids would knock out a professional boxer.
Generation IX	
Scarlet	To this Pokémon, strong emotions apparently feel like incredibly loud noises—even if the emotions are happy ones.
Violet	The moment this Pokémon finds someone who’s emitting strong emotions, it will pummel them senseless with its braids to silence them.

Sprites

Shiny

Origin

Hattrem resembles a witch, especially the common depictions wearing a witch hat. The fact that its “hat” is made of its hair may be based on the common belief in folklore that a witch’s power is connected to their hair. Its appearance may also be based on a witch’s ladder, which features knotted, corded, and/or beaded hair used to form a magic charm.

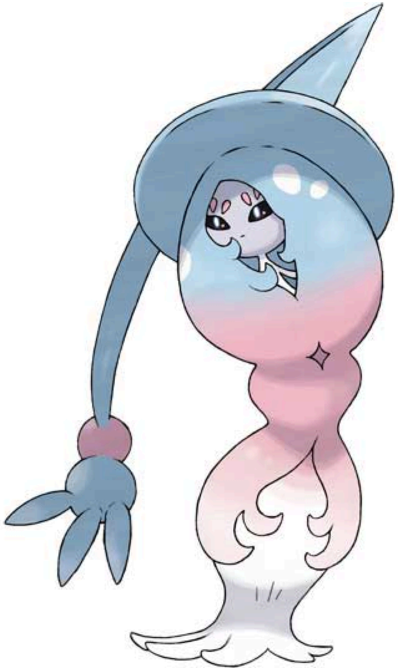
Its use of its strong hair to stand and move may also be inspired by the Harionago, a female ghoul from Japanese folklore described as a beautiful woman that uses its extremely long hair to attack.

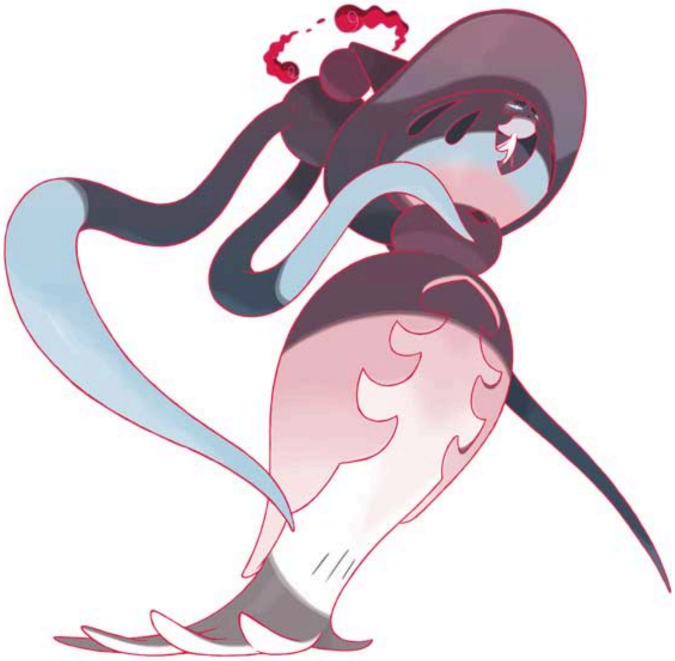
Name Origin

Hattrem may be a combination of *hat* and *tremble*.

Tebrim may be a combination of 手振り *teburi* (hand gesture) and *brim*.

Hatterene Silent Pokémon	ブリムオン *Brimuon*	**#0858**

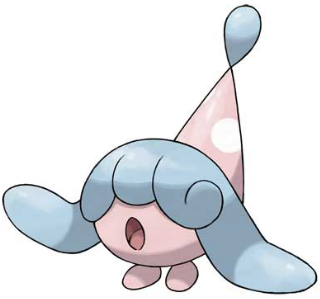




Gigantamax Hatterene

Types	**Avg. Height**	**Avg. Weight**
Psychic Fairy	6′11″ / 2.1 m Hatterene	11.2 lbs. / 5.1 kg Hatterene

	85′04″+ / 26.0+ m Gigantamax Hatterene	??? lbs. / ??? kg Gigantamax Hatterene
Gender Ratio 100% female	**Shape** 	**Footprint** —



Hatenna

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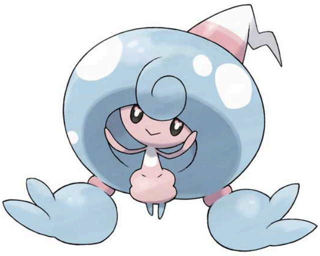
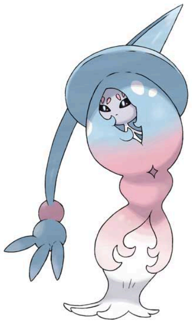


Hattrem

→



Hatterene

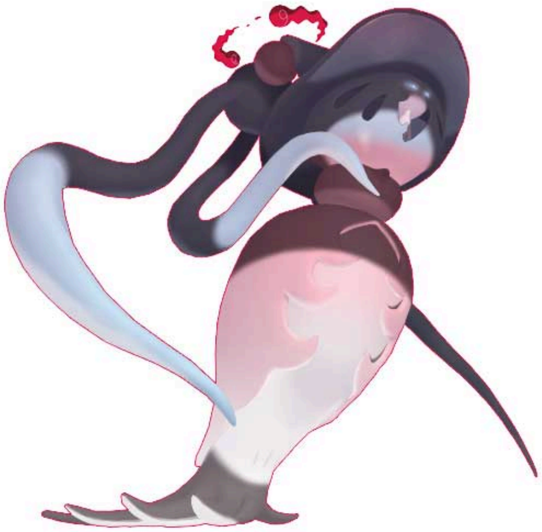
Pokédex Entries

Generation VIII	
Sword	It emits psychic power strong enough to cause headaches as a deterrent to the approach of others. **Gigantamax:** This Pokémon can read the emotions of creatures over 30 miles away. The minute it senses hostility, it goes on the attack.
Shield	If you're too loud around it, you risk being torn apart by the claws on its tentacle. This Pokémon is also known as the Forest Witch. **Gigantamax:** Beams like lightning shoot down from its tentacles. It's known to some as the Raging Goddess.
Generation IX	
Scarlet	Hatterene knocks out those that intrude in its home forest by blasting them with a beam, then slashing with claws enhanced by psychic power.

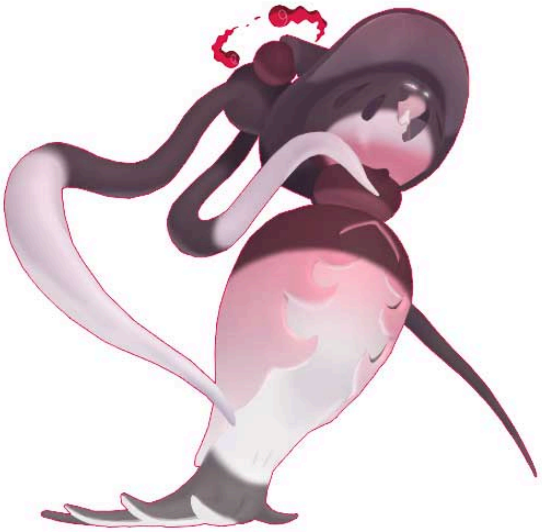
Violet	Beware of forests that show no signs of living creatures within. You may have wandered into Hatterene’s territory.

Sprites

Shiny



Gigantamax



Shiny Gigantamax

Origin

Hatterene seems to be based on a hag, a type of fairy or witch with the appearance of an old woman, often depicted as living in isolation in a cabin or hut in the wood, such as Baba Yaga or the witch from Hansel and Gretel. The hat-like hair on top of its head resembles a stereotypical witch's hat combined with a hennin, a headwear worn by noblewomen in the Middle Ages. The way Hatterene's hair hangs from the top of its body resembles ribbons on a maypole, a large pole that is a central part of several European festivals celebrating the arrival of summer.

Hatterene seems to represent neutral or benevolent aspects of witches; as opposed to its counterpart, Grimmsnarl, who appears to represent the malevolent aspects. This contrast is a relatively common trope, in which "good" witches are commonly depicted as beautiful and wearing light colored clothing, or as a fairy godmother.

Its appearance and use of hair may also be inspired by Harionago, a female ghoul from Japanese folklore described as a beautiful woman that uses its extremely long hair tipped with thorn-like barbs to attack. Its small body, as well as the “windows” in its Gigantamax form, also resemble the common fairy tale motif of a girl locked away in a tower. In particular, due to its extremely long hair, it may reference Rapunzel.

Name Origin

Hatterene may be a combination of *hatter* and *serene*.

Brimuon may be a combination of *brim* and 無音 *muon* (silence).

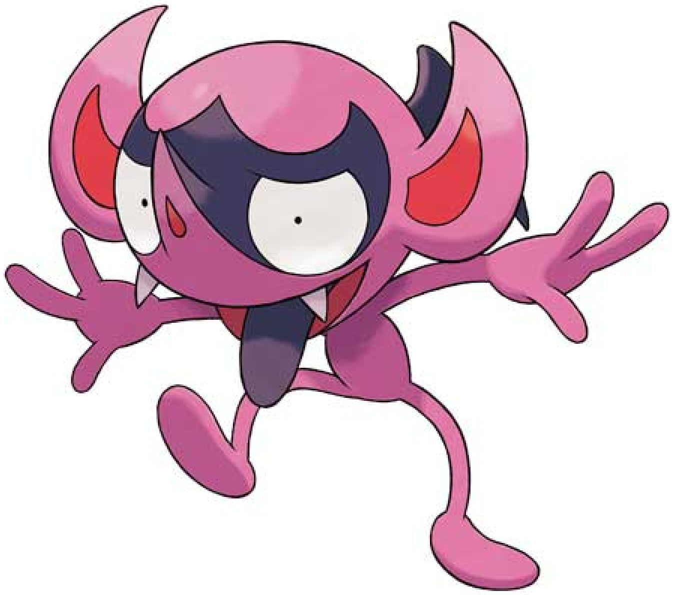
Impidimp

Wily Pokémon

ベロバー

Beroba

#0859



Types
Dark Fairy

Avg. Height
1′04″ / 0.4 m

Avg. Weight
12.1 lbs. / 5.5 kg

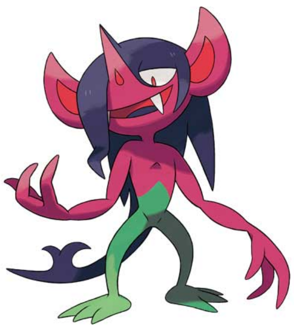
Gender Ratio
100% male

Shape

Footprint
—

Impidimp

→



Morgrem

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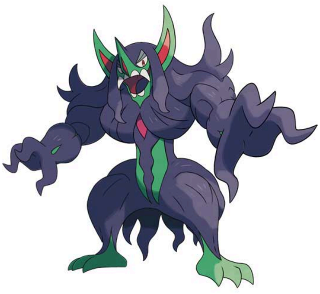


Grimmsnarl

Pokédex Entries

Generation VIII	
Sword	Through its nose, it sucks in the emanations produced by people and Pokémon when they feel annoyed. It thrives off this negative energy.
Shield	It sneaks into people's homes, stealing things and feasting on the negative energy of the frustrated occupants.
Generation IX	
Scarlet	The reason this Pokémon causes trouble for those it feels close to is because Impidimp itself gets irritable if it can't absorb negative emotions.
Violet	They live in groups, pestering and playing pranks on each other to polish their troublemaking skills.

Sprites

Shiny

Origin

Impidimp seems to be based on a variety of mischievous fairy-like creatures from European folklore, specifically imps, goblins, gremlins, and boggarts. Specifically, it could be an allusion to the Lincoln Imp, a grotesque statue in Lincoln Cathedral. Impidimp’s red coloration on some of its skin, bat wing-like hair, pointed ears, and predilection for torment may also suggest partial inspiration from the pop culture depiction of a little “devil”, particularly since imps are often depicted as small devils.

Name Origin

Impidimp may be a combination of *imp*, *impede* or *impediment*, and *impudent* (rude and disrespectful). It may also involve *dimpsey*, British dialect referring to the time around dusk, or *dimple*, alluding to its large smile.

Beroba may be a combination of ベロ *bero* (tongue) and ベロベロバァ *beroberobā* (peekaboo).

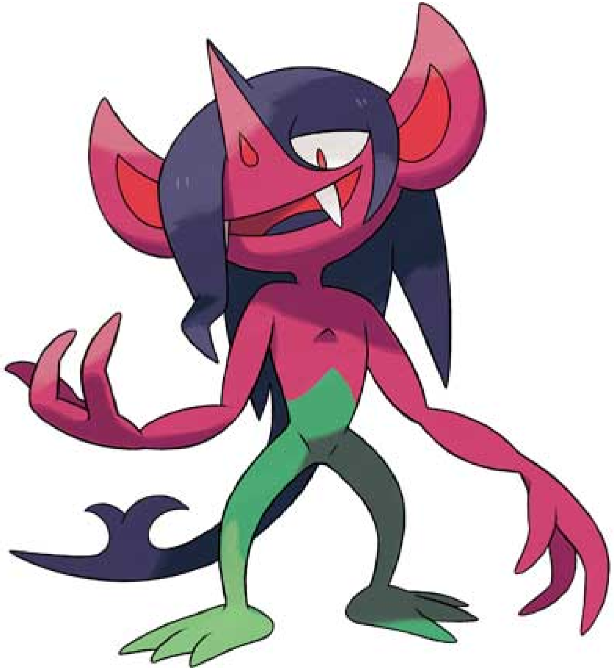
Morgrem

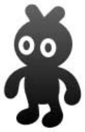
Devious Pokémon

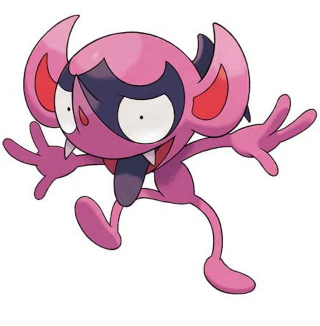
ギモー

Gimoh

#0860



Types Dark Fairy	**Avg. Height** 2′07″ / 0.8 m	**Avg. Weight** 27.6 lbs. / 12.5 kg
Gender Ratio 100% male	**Shape** 	**Footprint** —



Impidimp

→

Morgrem

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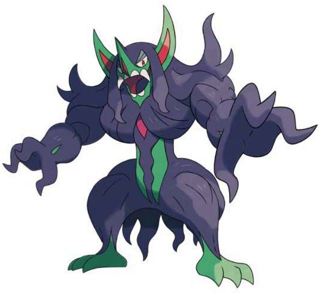


Grimmsnarl

Pokédex Entries

Generation VIII	
Sword	When it gets down on all fours as if to beg for forgiveness, it’s trying to lure opponents in so that it can stab them with its spear-like hair.
Shield	With sly cunning, it tries to lure people into the woods. Some believe it to have the power to make crops grow.
Generation IX	
Scarlet	Morgrem prefers dirty tactics, like ambushing, because it doesn’t have confidence in its brawn.
Violet	This Pokémon absorbs negative emotions and turns them into energy. It’s popular with people who tend to think gloomy thoughts.

Sprites

Shiny

Origin

Morgrem seems to be based on a variety of mischievous fairy-like creatures from European folklore, such as imps, goblins, and gremlins. It shares notable similarities with the redcap, a murderous goblin from English legend that carries a sickle or polearm, which Morgrem's hair appears to be shaped after.

Morgrem may also reference some variants of Clurichaun, a type of Leprechaun. Notably, the Clurichaun of Monaghan, which wears red and green, and attacks by ducking and lunging to stab its enemies' eyes with its pointed hat, similarly to Morgrem's signature move.

Name Origin

Morgrem may be a combination of *morbid* or *morgue* and *gremlin*. It may also come from *grem*, an old English and old German word for "to anger" or "to enrage". It may also reference Morgan le Fay, an enchantress, sometimes described as a fairy, from Arthurian legend.

Gimoh may be a combination of 欺罔 *gimō* (deception), 毛 *mō* (hair, fur), and *demon*.

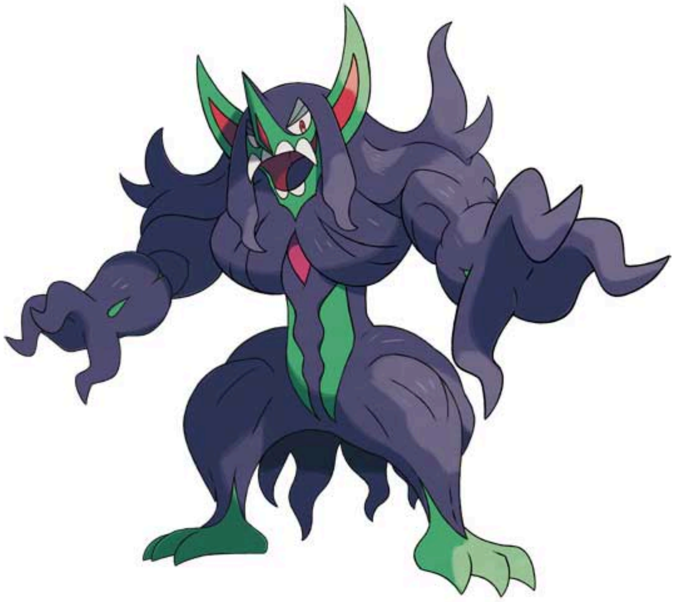
Grimmsnarl

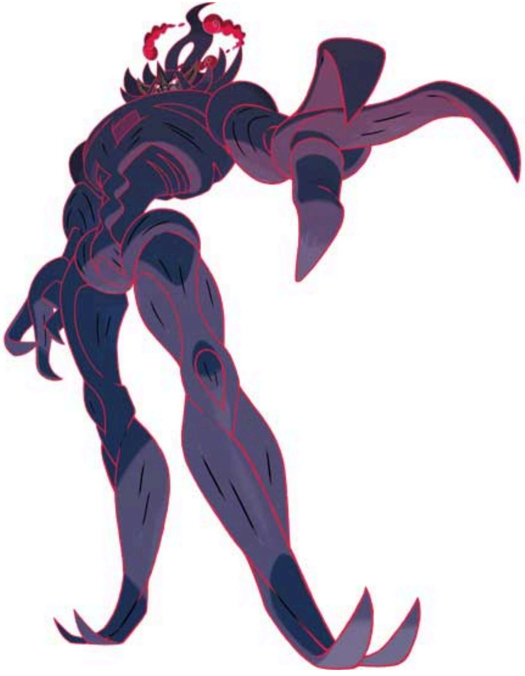
Bulk Up Pokémon

オーロンゲ

Ohlonge

#0861

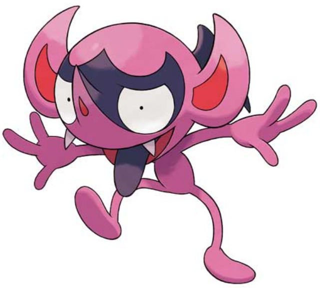




Gigantamax Grimmsnarl

Types	Avg. Height	Avg. Weight
Dark Fairy	4′11″ / 1.5 m Grimmsnarl	134.5 lbs. / 61.0 kg Grimmsnarl

	105′00″+ / 32.0+ m Gigantamax Grimmsnarl	??? lbs. / ??? kg Gigantamax Grimmsnarl
Gender Ratio	**Shape**	**Footprint**
100% male		—



Impidimp

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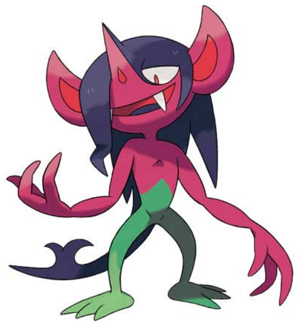

Morgrem

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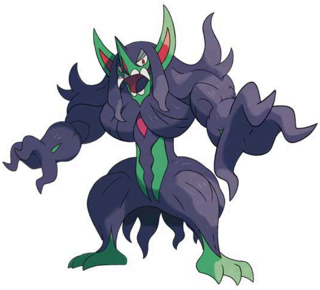


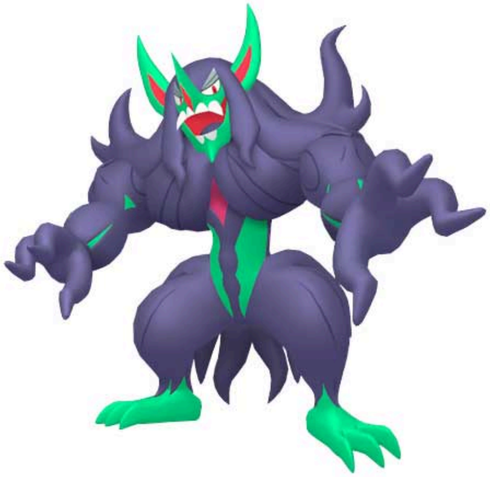
Grimmsnarl

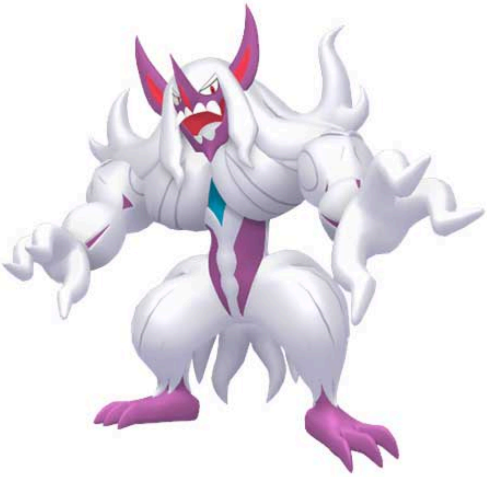
Pokédex Entries

Generation VIII	
Sword	With the hair wrapped around its body helping to enhance its muscles, this Pokémon can overwhelm even Machamp. **Gigantamax:** By transforming its leg hair, this Pokémon delivers power-packed drill kicks that can bore huge holes in Galar’s terrain.
Shield	Its hairs work like muscle fibers. When its hairs unfurl, they latch on to opponents, ensnaring them as tentacles would. **Gigantamax:** Gigantamax energy has caused more hair to sprout all over its body. With the added strength, it can jump over the world’s tallest building.
Generation IX	
Scarlet	This Pokémon has complete control over its hair. Grimmsnarl normally keeps its hair wrapped

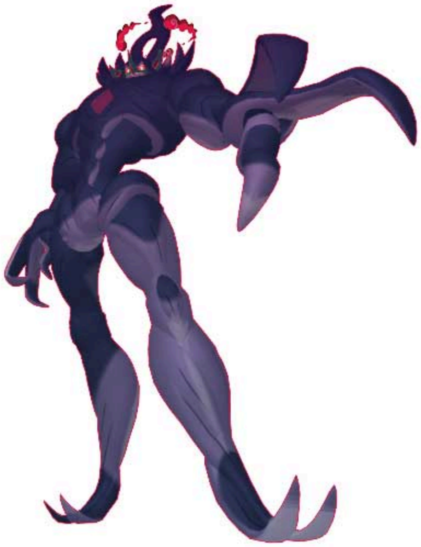
	around its body to support its muscles.
Violet	It lives deep within the forest. Even after evolving into this splendid form, it hasn’t given up on its petty misdeeds and pranks.

Sprites

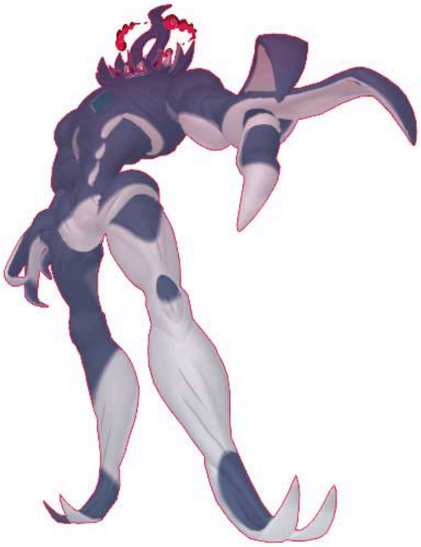




Shiny



Gigantamax



Shiny Gigantamax

Origin

Grimmsnarl may be based on ogres, trolls, and oni—brawny humanoid creatures from myths and legends that are commonly depicted as malevolent, with grotesque appearances and abundant hair. Like its pre-Evolutions, Grimmsnarl also shares traits with goblins, notably bugbears. It also resembles depictions of Grendel, a giant monster from the Old English epic poem *Beowulf*, described as a “creature of darkness” and known for his immense strength. The fact that its physical strength comes from its hair may also be a reference to Samson from the Book of Judges.

Grimmsnarl also seems to represent malevolent aspects of witches, as opposed to its counterpart, Hatterene, who appears to represent the benevolent or neutral aspects. This contrast is a relatively common trope, in which “bad” witches are depicted as ugly (long pointed nose, scary-looking face, green skin) and wearing dark clothing. This visual was popularized by the Wicked Witch of the West's design in 1939's *The Wizard of Oz*.

Gigantamax Grimmsnarl, specifically its exclusive G-Max Move G-Max Snooze, might be inspired by Aillen, a supernatural giant of Irish folklore that used music to put people to sleep.

Name Origin

Grimmsnarl may be a combination of *grim* and *snarl*. The spelling of *Grimm-* may also indicate Grimmsnarl was named after the Brothers Grimm, a duo of brothers who travelled Europe gathering folklore and oral fairy tales and cataloguing them all into a singular book, *Grimms' Fairy Tales*. Its name could also incorporate the words *gnarly*, referring to its mangled appearance or unpleasant behavior; *grimoire*, a type of spellbook; *Grímnismál*, a mythological poem in the *Poetic Edda*; and *grimace*, a term for a twisted facial expression which Grimmsnarl bears.

Ohlonge may be a combination of *ogre* or *oni* and ロン毛 *ronge* (long hair).

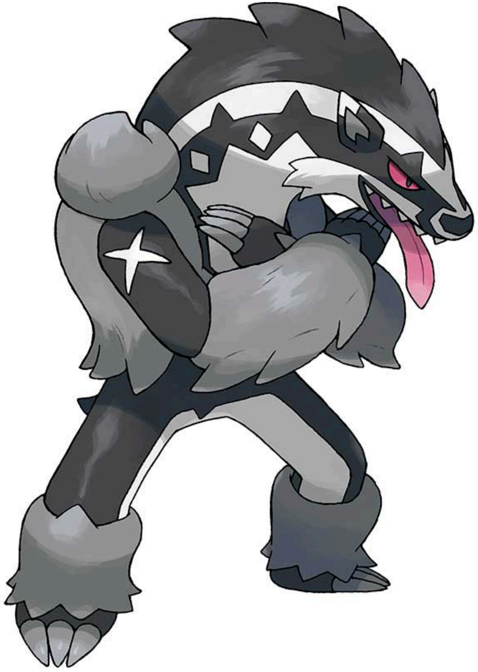
Obstagoon

Blocking Pokémon

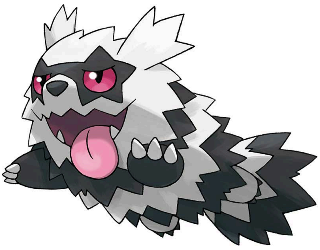
タチフサグマ

Tachifusaguma

#0862



Types	Avg. Height	Avg. Weight
Dark Normal	5′03″ / 1.6 m	101.4 lbs. / 46.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Zigzagoon

Galarian Form

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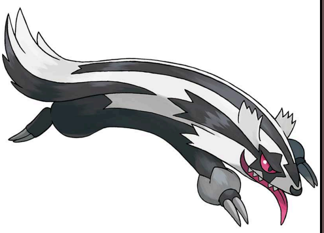

Linoone

Galarian Form

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Obstagoon

Pokédex Entries

Generation VIII	
Sword	Its voice is staggering in volume. Obstagoon has a tendency to take on a threatening posture and shout—this move is known as Obstruct.
Shield	It evolved after experiencing numerous fights. While crossing its arms, it lets out a shout that would make any opponent flinch.

Sprites

Shiny

Origin

Obstagoon appears to be based on a European badger. Its humanoid traits, color scheme, and pointed tongue may also be inspired by glam rock bands, further supported by it being a member of a band called the Maximizers in Pokémon Sword and Shield. Its name, humanoid traits, posture, and type could also be inspired by hired thugs or “goons” who often have criminal backgrounds and serve as bodyguards. It also shares traits with the gnoll, a hyena-like humanoid creature.

Obstagoon’s evolutionary line shares a common theme of movement where Zigzagoon moves in a zigzag pattern, Linoone moves in a straight line, and Obstagoon blocks the way by obstructing it.

Name Origin

Obstagoon may be a combination of *obstacle* or *obstruct*, *raccoon*, and *goon*.

Tachifusaguma may be a combination of 立ち塞ぐ *tachifusagu* (to obstruct) and 穴熊 *anaguma* (badger). *Guma* (from 熊 *kuma*, “bear”) as a suffix is often used for mammals that resemble bears.

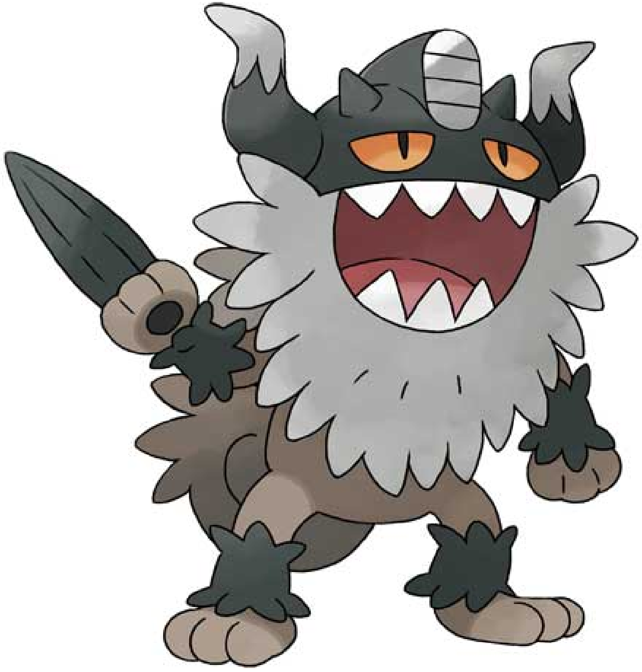
Perrserker

Viking Pokémon

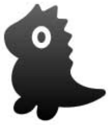
ニャイキング

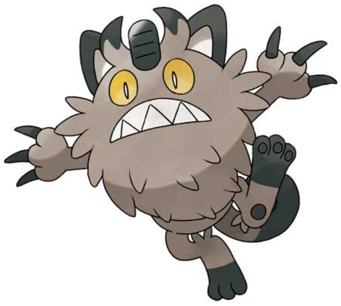
Nyaiking

#0863



Types	**Avg. Height**	**Avg. Weight**
Steel	2′07″ / 0.8 m	61.7 lbs. / 28.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Meowth

Galarian Form

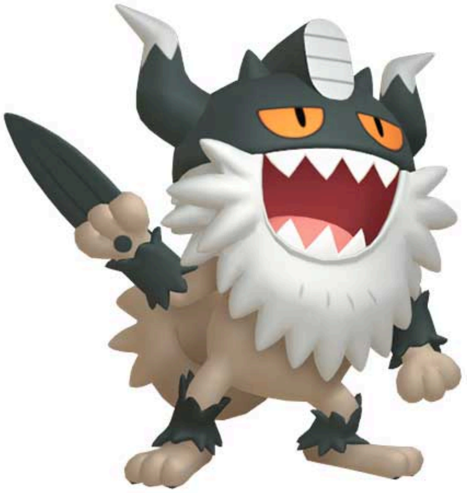
→

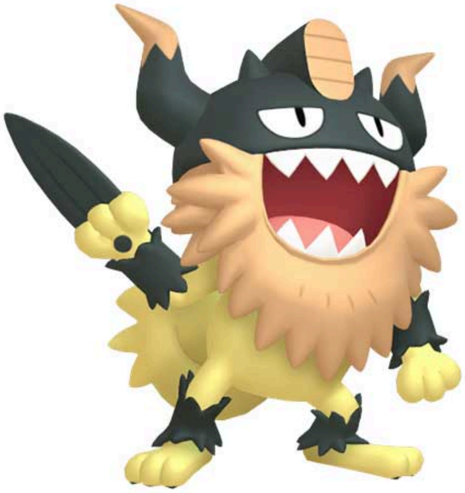
Perrserker

Pokédex Entries

Generation VIII	
Sword	What appears to be an iron helmet is actually hardened hair. This Pokémon lives for the thrill of battle.
Shield	After many battles, it evolved dangerous claws that come together to form daggers when extended.
Generation IX	
Legends: Z-A	In battle, Perrserker boasts unrivaled strength, and many epic sagas tell of its valor. But in its home, it leaves garbage everywhere.

Sprites





Shiny

Origin

Perrserker appears to be based on a cat and the stereotypical image of Vikings. Its behavior may be based on that of the berserker. It may also be based on Freyja’s cats gifted by Thor, commonly named *Bygul* (honey) and *Trjegul* (amber), which pulled her chariot. Both its regular and Shiny coloration could be a reference to these names. Its Steel typing may refer to the Vikings’ use of iron in their weapons and helmets. Another possible basis, considering its horn-like ears and connection to Vikings, may be the Norwegian forest cat, a breed of cat from Scandinavia noted for its long, tufted ears and fluff. Its grin also makes it resemble the Cheshire Cat.

Name Origin

Perrserker may be a combination of *purr*, *Persian*, and *berserker*.

Nyaiking may be a combination of ニャー *nyā* (the sound a cat makes), *Viking*, and *king*.

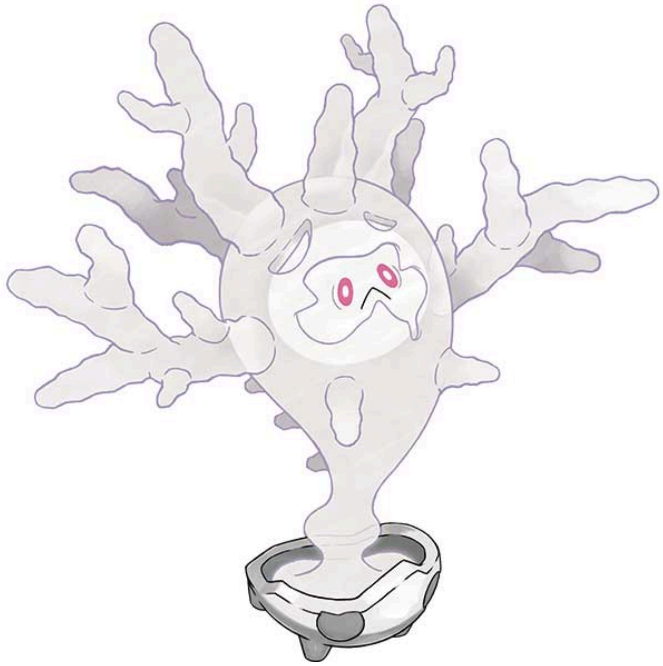
Cursola

Coral Pokémon

サニゴーン

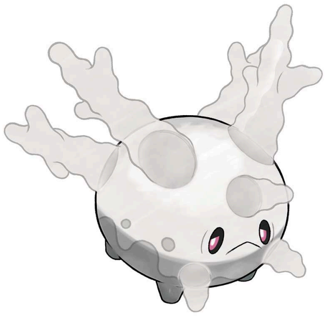
Sunigoon

#0864



Types	Avg. Height	Avg. Weight
Ghost	3′03″ / 1.0 m	0.9 lbs. / 0.4 kg

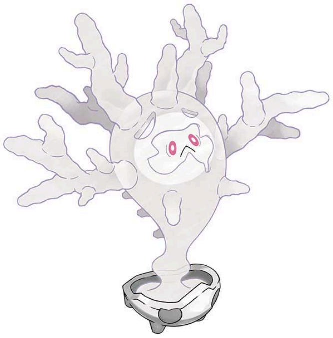
Gender Ratio	Shape	Footprint
25% male, 75% female		—



Corsola

Galarian Form

→



Cursola

Pokédex Entries

Generation VIII	
Sword	Its shell is overflowing with its heightened otherworldly energy. The ectoplasm serves as protection for this Pokémon’s core spirit.
Shield	Be cautious of the ectoplasmic body surrounding its soul. You’ll become stiff as stone if you touch it.

Sprites

Shiny

Origin

Cursola appears to be based on bleached coral, a phenomenon in which coral expels the zooxanthellae that gives it color, primarily because of rising water temperatures as a result of climate change. Its Ghost type refers to the high mortality rate of bleached coral. The way it paralyzes those who touch its ectoplasm may be inspired by the venomous stingers corals use to capture prey, which sometimes cause paralysis. These stingers are used more frequently by the naturally white deep-water corals. Additionally, its appearance and ability to petrify, along with its name in various languages, may reference the Gorgons of Greek mythology. This is possibly a reference to Alcyonacea, a suborder of coral which is also collectively known as “gorgonian corals”.

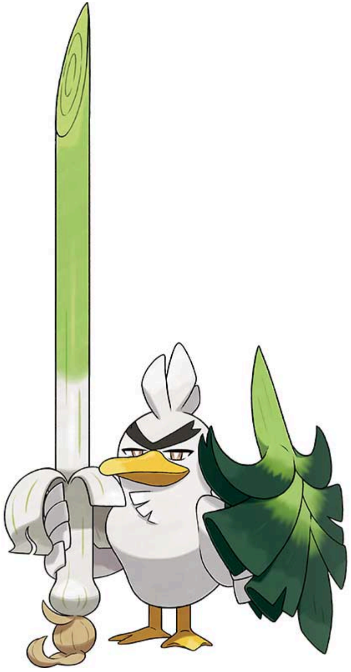
Alcyonacea also contain a scleroprotein known as gorgonin, which forms and supports the corals’ skeletons, possibly tying in to Cursola’s skeletal appearance. The ectoplasmic encasing that it periodically sheds may draw inspiration from the mucus houses of larvaceans. Cursola’s odd ritual of gathering together under a full moon and sending their branches into the sky may be a reference to real life coral spawning and its possible relationship to the phase of the moon.

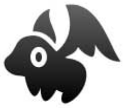
Name Origin

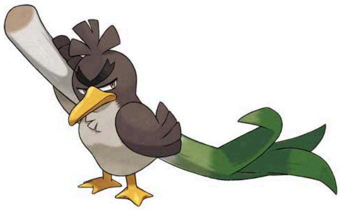
Cursola may be a combination of *curse* and *Corsola*.

Sunigoon may be a combination of サニーゴ *Sunnygo* (Corsola), ゴルゴーン *Gorgon*, and *gone*.

Sirfetch’d Wild Duck Pokémon	ネギガナイト *Negigaknight*	**#0865**



Types	**Avg. Height**	**Avg. Weight**
Fighting	2′07″ / 0.8 m	257.9 lbs. / 117.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Farfetch’d

Galarian Form

→

Sirfetch’d

Pokédex Entries

Generation VIII	
Sword	Only Farfetch’d that have survived many battles can attain this evolution. When this Pokémon’s leek withers, it will retire from combat.
Shield	After deflecting attacks with its hard leaf shield, it strikes back with its sharp leek stalk. The leek stalk is both weapon and food.
Generation IX	
Legends: Z-A	Sirfetch’d has put its soul into nurturing its leek, which it treasures like life itself. It wields the leek splendidly, performing great feats of combat.

Sprites

Shiny

Origin

The idea for Sirfetch’d and the giant leek it carries originated from the fact that leeks native to the United Kingdom (which serves as the inspiration for the Galar region) are considerably larger than those native to Japan. In particular, the leek halves are modeled after medieval weapons: a shield and a sword (or a lance). As such, Sirfetch’d may be based on a knight, as well as a Pekin duck.

Like Farfetch’d, Sirfetch’d may be inspired by the Japanese saying 鴨(かも)が葱(ねぎ)を背負(しょ)って来る *kamo ga negi o shotte kuru*, literally translating to “a duck comes bearing spring onions”. As a saying, it means “easy target” or “golden opportunity”. Sirfetch’d carrying a leek may also be inspired by the fact that the leek is one of the national symbols of Wales, part of the United Kingdom.

Sirfetch’d’s appearance may also be based on Sir Lancelot du Lac (literally “Sir Lancelot of the Lake”), one of the members of the Knights of the Round Table. In Arthurian legend, before he revealed his identity to King Arthur, he was known as the “White Knight” for his white armor. The Lancelot leek, which is a wild onion variant named after him, may also be referenced. Sirfetch’d’s overall personality may be based on the code of chivalry.

The official Pokémon Sword and Shield website mentions a painting depicting Sirfetch’d battling an Escavalier. This may be a reference to the motif of knights fighting snails, which is sometimes found in medieval and Renaissance manuscripts, as well as Escavalier’s own references to medieval jousting.

In an interview with Eurogamer, Shigeru Ohmori stated that Sirfetch’d’s design is not inspired by Farfetch’d’s scrapped Evolution from the Pokémon Gold and Silver Spaceworld ’97 demo, but is instead a new one fitting for a region based on the United Kingdom.

Name Origin

Sirfetch’d may be a combination of *Sir* and *Farfetch’d*.

Negigaknight may be a combination of 葱 *negi* (spring onion), the prefix *giga-*, and *knight*. It may also be a pun on 葱がないと *negi ga nai to* (must have a spring onion).

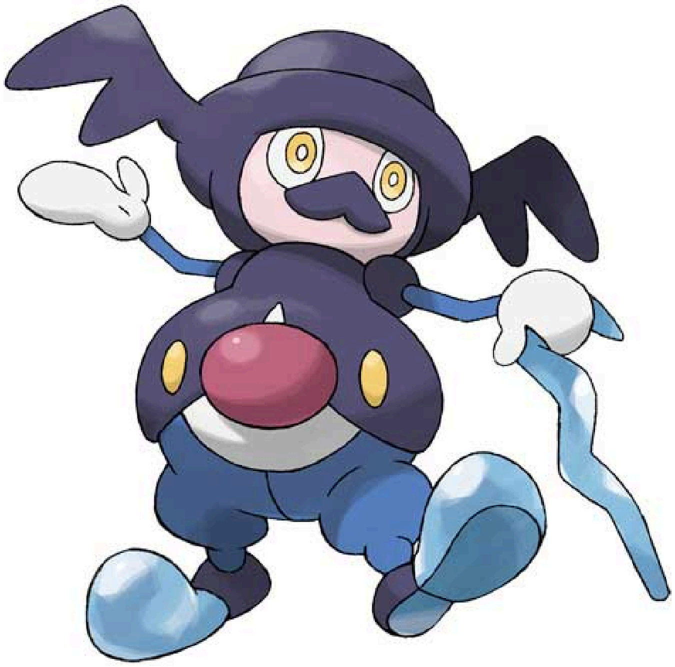
Mr. Rime

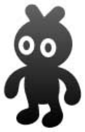
Comedian Pokémon

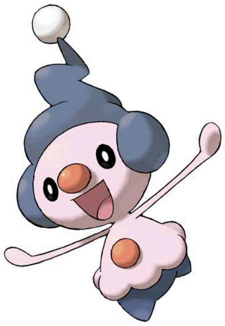
バリコオル

Barrikohru

#0866

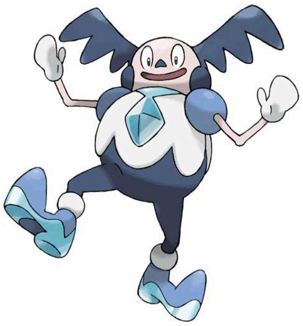


Types	Avg. Height	Avg. Weight
Ice Psychic	4′11″ / 1.5 m	128.3 lbs. / 58.2 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Mime Jr.

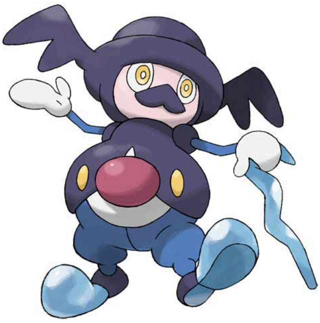
→



Mr. Mime

Galarian Form

→



Mr. Rime

Pokédex Entries

Generation VIII	
Sword	It’s highly skilled at tap-dancing. It waves its cane of ice in time with its graceful movements.
Shield	Its amusing movements make it very popular. It releases its psychic power from the pattern on its belly.
Generation IX	
Legends: Z-A	Its comical dancing is its calling card. When its enemies laugh, it seizes the chance to blast them with frigid air of −328 degrees Fahrenheit.

Sprites

Shiny

Origin

Mr. Rime seems to be based on a mime, a tap dancer, and silent film actor Charlie Chaplin’s iconic Tramp character. Like the Tramp, Mr. Rime appears to wear a bowler hat, a black suit jacket, baggy trousers, and large dress shoes, along with carrying a cane and sporting a mustache. Mr. Rime is native to the Galar region, which is inspired by Charlie Chaplin’s home country, the United Kingdom. It could also be derived from the “city gent,” a fashion style commonly associated with London businessmen during the 1970s, which prominently featured the bowler hat.

Mr. Rime may also be based on a clown, since its feet resemble oversized clown shoes and the pattern on its round body resembles a clown face. It may also be inspired by the はらだし *haradashi*, a humanoid yōkai with a large face on its belly, which is known for visiting people who feel sad or lonely in order to cheer them up, sometimes by dancing.

Mr. Rime’s desaturated Shiny coloration may reference the black-and-white color of silent films—Charlie Chaplin is considered to be one of the most famous silent film actors.

Name Origin

Mr. Rime may be derived from the abbreviation of *Mister* and *rime* (a type of frost) or *rhyme* (since its name rhymes with Mr. Mime).

Barrikohru may be a combination of *barrier* (referring to the invisible walls it can create) and 凍る *kōru* (to freeze).

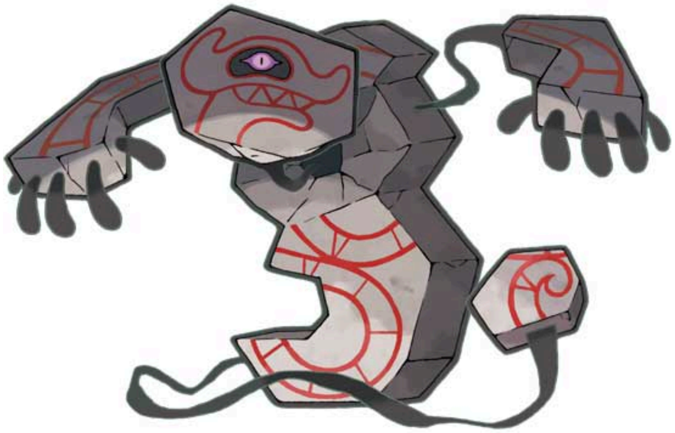
Runerigus

Grudge Pokémon

デスバーン

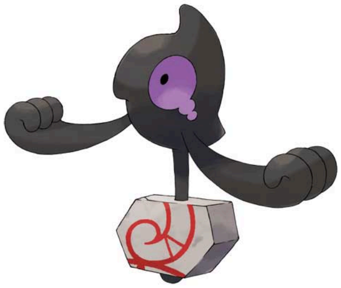
Deathbarn

#0867



Types	Avg. Height	Avg. Weight
Ground Ghost	5′03″ / 1.6 m	146.8 lbs. / 66.6 kg

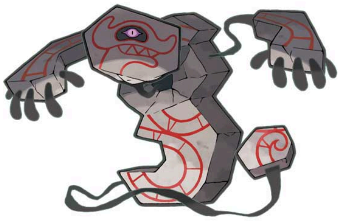
Gender Ratio	Shape	Footprint
50% male, 50% female	●	—



Yamask

Galarian Form

→

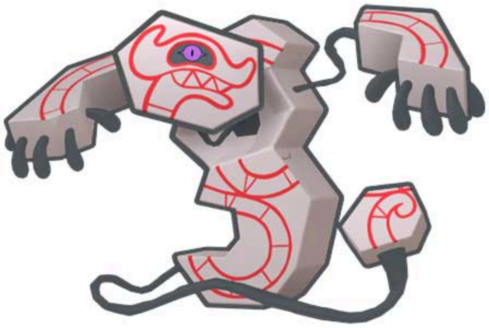


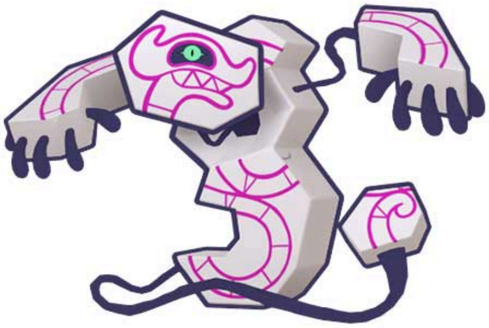
Runerigus

Pokédex Entries

Generation VIII	
Sword	A powerful curse was woven into an ancient painting. After absorbing the spirit of a Yamask, the painting began to move.
Shield	Never touch its shadow-like body, or you’ll be shown the horrific memories behind the picture carved into it.
Generation IX	
Legends: Z-A	The scattered pieces of its clay slab have been reassembled, allowing the malicious power contained within to be fully unleashed.

Sprites





Shiny

Origin

Runerigus may be based on runestones, large stones engraved by Vikings used to commemorate the lives of notable people and events, such as the England runestones erected in remembrance of Vikings who travelled to England and died there. Many of the discovered runestones had motifs in the shape of serpents or dragons; Runerigus’s motif may specifically be based on Jörmungandr, the World Serpent of Norse mythology who was sometimes depicted on runestones, or Apep, the serpentine primordial embodiment of chaos in Egyptian mythology. Runestones were also believed to have mystical properties that conveyed powers of protection, wealth, and victory, and some runestones had curses inscribed on them, warning that anyone who damages or moves them would be doomed to death or being an outcast.

The method to evolve a Galarian Yamask may be inspired by funeral rites in different culture. The fact that Galarian Yamask evolves into Runerigus after taking at least 49 HP in damage could be a very subtle reference to the antarābhava, a Buddhist concept of Purgatory after death and before reincarnation; this process of Buddhist Purgatory is said to last 49 days. The Galar location of Evolution, namely the stone arch in Dusty Bowl, resembles a dolmen, while the arrangement of surrounding monoliths resemble that of a stone ship.

Name Origin

Runerigus may be a combination of *rune* and *egregious* or *Cofagrigus*.

Deathbarn may be a combination of *death*, 板 *ban* (slab), and *Desukarn*.

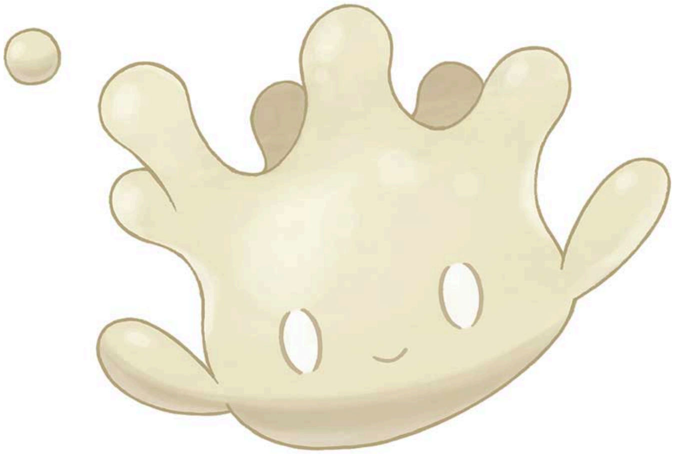
Milcery

Cream Pokémon

マホミル

Mahomil

#0868

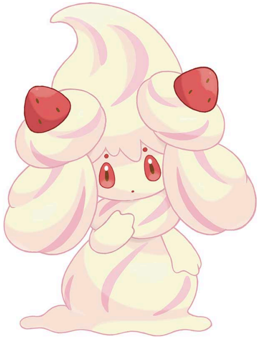


Types	Avg. Height	Avg. Weight
Fairy	0′08″ / 0.2 m	0.7 lbs. / 0.3 kg

Gender Ratio	Shape	Footprint
100% female		—

Milcery

→



Alcremie

Pokédex Entries

Generation VIII	
Sword	This Pokémon was born from sweet-smelling particles in the air. Its body is made of cream.
Shield	They say that any patisserie visited by Milcery is guaranteed success and good fortune.
Generation IX	
Scarlet	The more sweet aromas it absorbs, the more its body swells. Milcery will deflate when its energy level drops.
Violet	When attacked, it tackles its foe and covers them in cream. With its foe either blinded or astonished by deliciousness, Milcery flees.

Sprites

Shiny

Origin

Milcery appears to be based on a drop of milk or a blob of cream.

Name Origin

Milcery may be a combination of *milk* and *sorcery*.

Mahomil may be a combination of 魔法 *mahō* (magic) and *milk*.

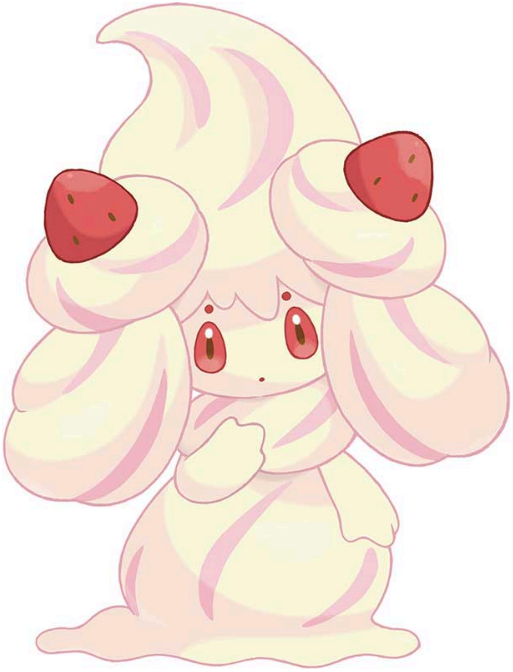
Alcremie

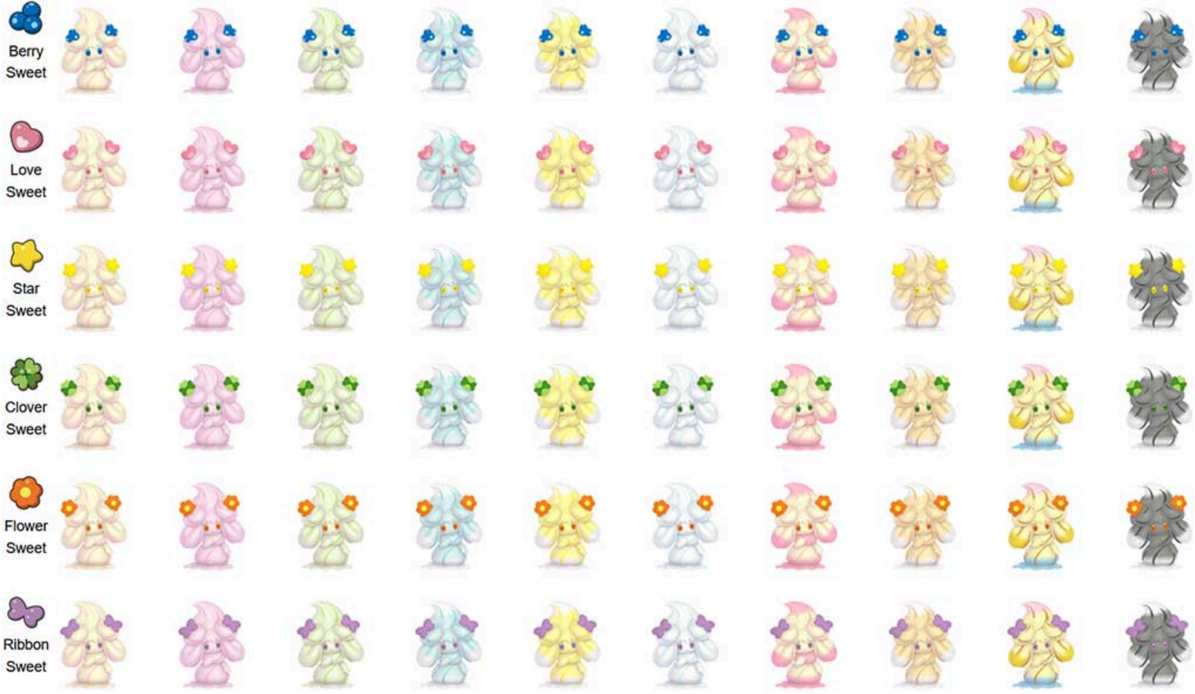
Cream Pokémon

マホイップ

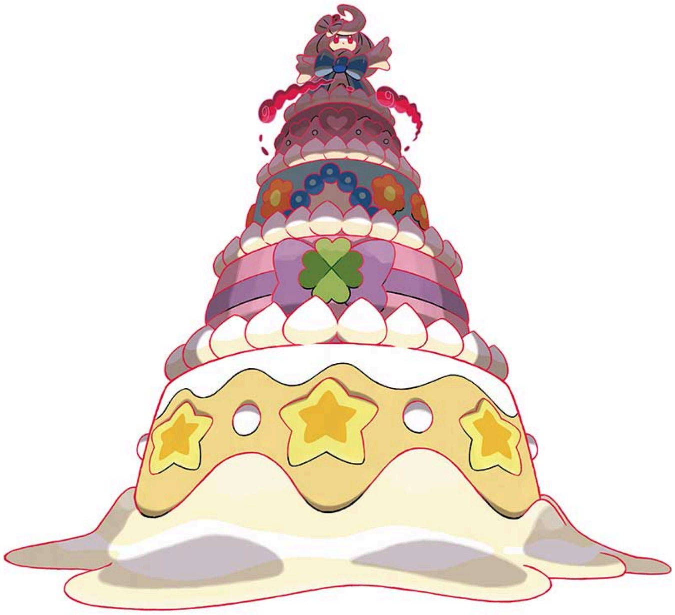
Mawhip

#0869

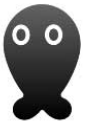


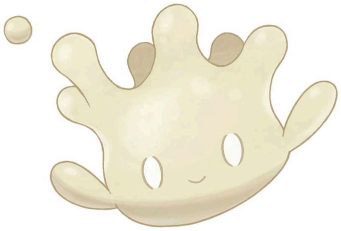

Vanilla Cream
Ruby Cream
Matcha Cream
Mint Cream
Lemon Cream
Salted Cream
Ruby Swirl
Caramel Swirl
Rainbow Swirl
Shiny
Berry Sweet
Love Sweet
Star Sweet
Clover Sweet
Flower Sweet
Ribbon Sweet

All Forms



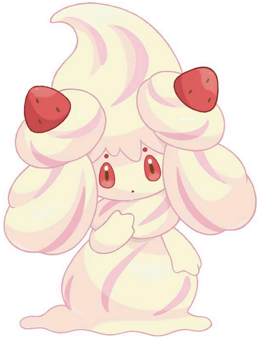
Gigantamax Alcremie

Types	Avg. Height	Avg. Weight
Fairy	1′00″ / 0.3 m Alcremie 98′05″+ / 30.0+ m Gigantamax Alcremie	1.1 lbs. / 0.5 kg Alcremie ??? lbs. / ??? kg Gigantamax Alcremie
Gender Ratio	**Shape**	**Footprint**
100% female		—



Milcery

→



Alcremie

Pokédex Entries

Generation VIII	
Sword	**Vanilla Cream:** When it trusts a Trainer, it will treat them to berries it’s decorated with cream. **Ruby Cream:** The moment it evolved, it took on a sweet and tart flavor. This is because of the way its cells spontaneously shifted during evolution. **Matcha Cream:** The moment it evolved, it took on an aromatic flavor. This is because of the way its cells spontaneously shifted during evolution. **Mint Cream:** The moment it evolved, it took on a refreshing flavor. This is because of the way its cells spontaneously shifted during evolution. **Lemon Cream:** The moment it evolved, it took on a sour flavor. This is because of the way its cells spontaneously shifted during evolution. **Salted Cream:** The moment it evolved, it took on a salty flavor. This is because of the way its cells spontaneously shifted during evolution. **Ruby Swirl:** The moment it evolved, it took on a mixed flavor. This is because of the way its cells spontaneously shifted during evolution. **Caramel Swirl:** The moment it evolved, it took on a bitter flavor. This is because of the way its cells spontaneously shifted during evolution. **Rainbow Swirl:** The moment it evolved, it took on a complex flavor. This is because of the way its cells spontaneously shifted during evolution. **Gigantamax:** Cream pours endlessly from this Pokémon’s body. The cream stiffens when compressed by an impact. A harder impact results in harder cream.
Shield	**Vanilla Cream:** When Alcremie is content, the cream it secretes from its hands becomes sweeter

	and richer. **Ruby Cream:** The cells that compose its cream fluctuated suddenly during evolution, giving the cream a sweet and tart flavor. **Matcha Cream:** The cells that compose its cream fluctuated suddenly during evolution, giving the cream an aromatic flavor. **Mint Cream:** The cells that compose its cream fluctuated suddenly during evolution, giving the cream a refreshing flavor. **Lemon Cream:** The cells that compose its cream fluctuated suddenly during evolution, giving the cream a sour flavor. **Salted Cream:** The cells that compose its cream fluctuated suddenly during evolution, giving the cream a salty flavor. **Ruby Swirl:** The cells that compose its cream fluctuated suddenly during evolution, giving the cream a mixed flavor. **Caramel Swirl:** The cells that compose its cream fluctuated suddenly during evolution, giving the cream a bitter flavor. **Rainbow Swirl:** The cells that compose its cream fluctuated suddenly during evolution, giving the cream a complex flavor. **Gigantamax:** It launches swarms of missiles, each made of cream and loaded with 100,000 kilocalories. Get hit by one of these, and your head will swim.
Generation IX	
Scarlet	**Vanilla Cream:** Desserts that Alcremie have decorated with their cream have a rich, sweet flavor and bring happiness to all who eat them. **Ruby Cream:** Slight vibrations shook its cells when it evolved, giving it a sweet and tart flavor. **Matcha Cream:** Slight vibrations shook its cells when it evolved, giving it an aromatic flavor.

	Mint Cream: Slight vibrations shook its cells when it evolved, giving it a refreshing flavor. **Lemon Cream:** Slight vibrations shook its cells when it evolved, giving it a sour flavor. **Salted Cream:** Slight vibrations shook its cells when it evolved, giving it a salty flavor. **Ruby Swirl:** Slight vibrations shook its cells when it evolved, giving it a mixed flavor. **Caramel Swirl:** Slight vibrations shook its cells when it evolved, giving it a bitter flavor. **Rainbow Swirl:** Slight vibrations shook its cells when it evolved, giving it a complex flavor.
Violet	**Vanilla Cream:** Alcremie that have been cherished produce exquisite cream, so Trainers always raise them lovingly. **Ruby Cream:** When attacked, it strikes back by throwing cream accented with sweet and tart flavors. **Matcha Cream:** When attacked, it strikes back by throwing cream accented with an aromatic flavor. **Mint Cream:** When attacked, it strikes back by throwing cream accented with a refreshing flavor. **Lemon Cream:** When attacked, it strikes back by throwing cream accented with a sour flavor. **Salted Cream:** When attacked, it strikes back by throwing cream accented with a salty flavor. **Ruby Swirl:** When attacked, it strikes back by throwing cream accented with a mix of flavors. **Caramel Swirl:** When attacked, it strikes back by throwing cream accented with a bitter flavor. **Rainbow Swirl:** When attacked, it strikes back by throwing cream accented with complex flavors.

Sprites

Shiny

Gigantamax

Shiny Gigantamax

Origin

Alcremie appears to be based on whipped cream, or Eton mess, a British dessert made of fruit, meringue, and whipped cream. Its Gigantamax form may be based on a wedding cake.

Name Origin

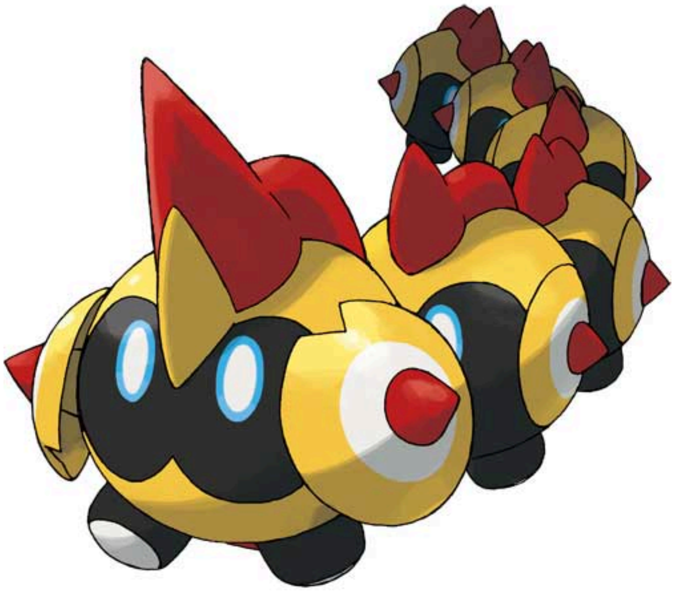
Alcremie may be a combination of *alchemy* and *cream*, *crème*, or *creamy*.

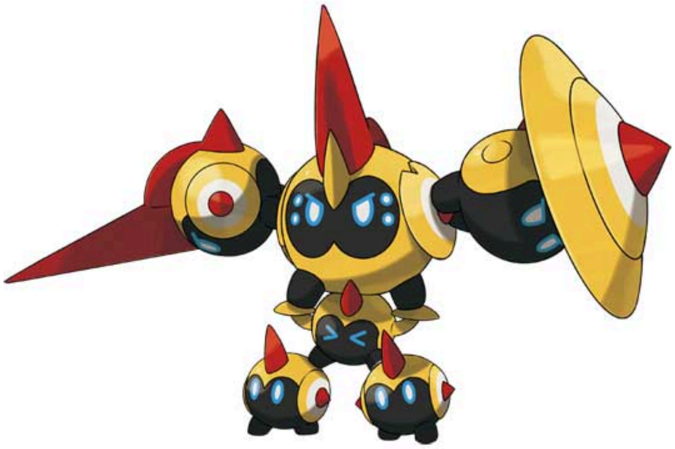
Mawhip may be a combination of 魔法 *mahō* (magic) and ホイップ *hoippu* (whip, as in whipped cream).

Falinks
Formation Pokémon

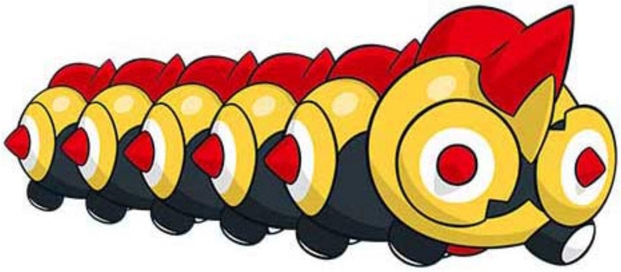
タイレーツ
Tairetsu

#0870





Mega Falinks



Column Formation

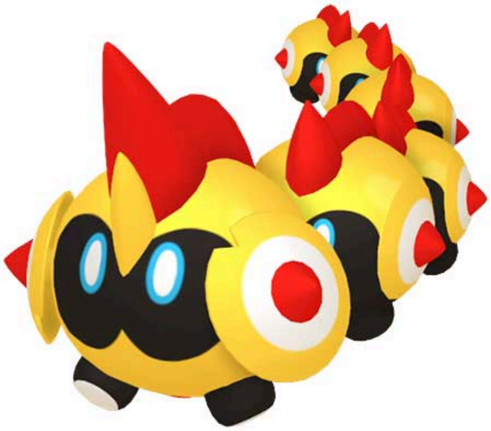
Types	Avg. Height	Avg. Weight
Fighting	9′10″ / 3.0 m Falinks 5′03″ / 1.6 m Mega Falinks	136.7 lbs. / 62.0 kg Falinks 218.3 lbs. / 99.0 kg Mega Falinks
Gender Ratio	**Shape**	**Footprint**
Unknown		—

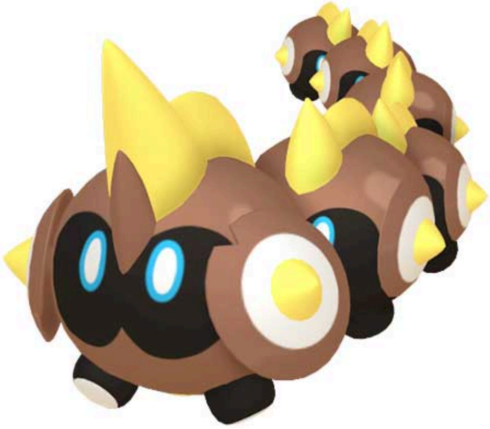
Pokédex Entries

Generation VIII	
Sword	Five of them are troopers, and one is the brass. The brass’s orders are absolute.
Shield	The six of them work together as one Pokémon. Teamwork is also their battle strategy, and they constantly change their formation as they fight.
Generation IX	
Scarlet	The brass, which is the one that stands at the front and issues orders, is the strongest and smartest of the six.
Violet	The leader, known as the brass, uses its extendible horn to issue orders to the others when it’s time to change formation.

Legends: Z-A	Five of them are troopers, and one is the brass. The brass’s orders are absolute. **Mega Evolution:** Mega Falinks has taken on the ultimate battle formation, which can be achieved only if the troopers and brass have the strongest of bonds.

Sprites





Shiny

Mega

Shiny Mega

Origin

Falinks may be inspired by groups of soldiers in phalanx formations, where each unit is lined up close together and cover all sides with their shields, which Falinks’s limbs resemble. Their heads resemble Corinthian helmets worn by hoplites during the period of Ancient Greece, adorned with golden plates and red crests. It may also be inspired by the Legio IX Hispana, also known as the 9th Roman Legion or the Lost Legion, which mysteriously disappeared in Britain around 120 AD. Falinks’ presence in the Paldea Pokédex may be a reference to the Legio IX Hispana itself. Its Paldea Pokédex number being #300 may be a reference to the Battle of Thermopylae, where Leonidas I kept 300 Spartans in his army to guard their retreat after dismissing the bulk of the Greek army.

It may also take inspiration from eusociality, a kind of social animal behavior found in certain insects, crustaceans, and mammals characterized by, among other things, the division of labor of the members of the colony, which are sometimes called castes, like soldiers, workers, and the queen. In Falinks’s case, the castes are the troopers and the brass.

In addition, Falinks is likely a visual pun on an admiral caterpillar.

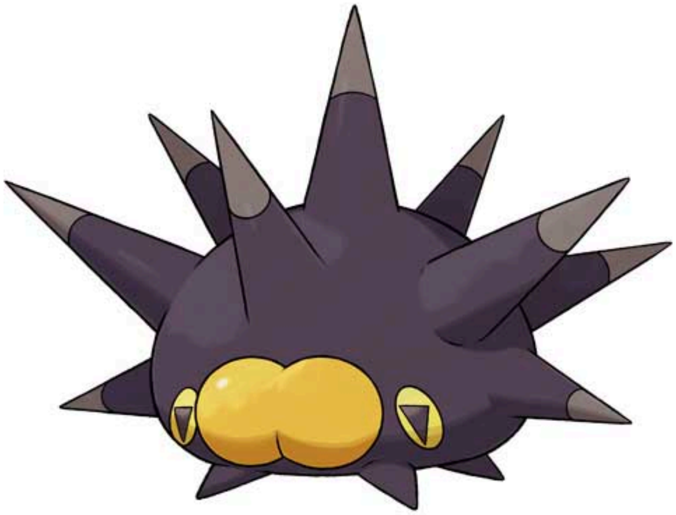
Mega Falinks’ conjoined humanoid appearance is likely based on depictions of combining mecha.

Name Origin

Falinks may be a combination of *phalanx* and *links*.

Tairetsu may be derived from 隊列 *tairetsu* (a rank or formation of troops).

Pincurchin Sea Urchin Pokémon	バチンウニ *Bachinuni*	**#0871**



Types	Avg. Height	Avg. Weight
Electric	1′00″ / 0.3 m	2.2 lbs. / 1.0 kg

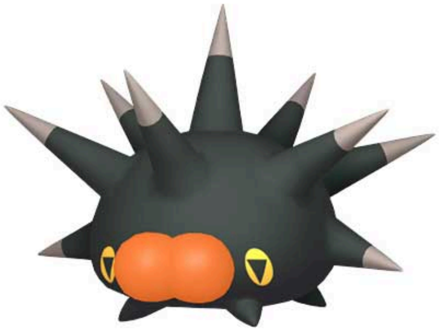
Gender Ratio	Shape	Footprint
50% male, 50% female	🐙	—

Pokédex Entries

Generation VIII	
Sword	It feeds on seaweed, using its teeth to scrape it off rocks. Electric current flows from the tips of its spines.
Shield	It stores electricity in each spine. Even if one gets broken off, it still continues to emit electricity for at least three hours.
Generation IX	

Scarlet	This Pokémon generates electricity when it digests food. It uses its five hard teeth to scrape seaweed off surfaces and eat it.
Violet	This Pokémon is so timid that even brushing against seaweed will make it discharge electricity in surprise. Its lips do not conduct electricity.

Sprites



Shiny

Origin

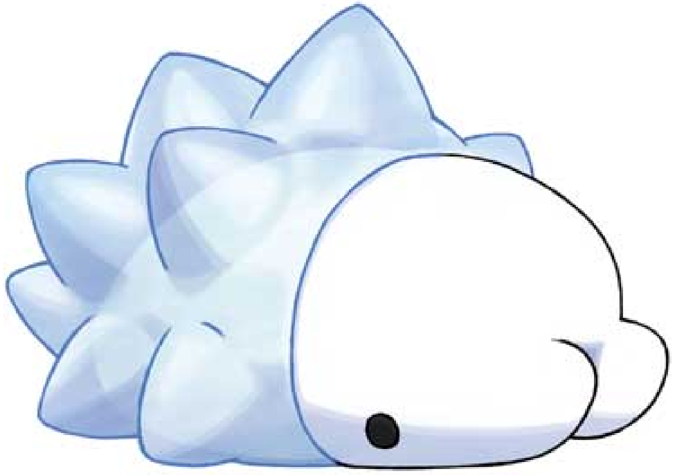
Pincurchin appears to be based on a sea urchin, especially the burrowing urchin. Its behavior may reference the ability that some sea urchins have to inject venom using their spines as a defense mechanism, although in Pincurchin’s case, its spines emit electricity instead. Its yellow mouthparts (orange in its Shiny coloration) may be a reference to sea urchin roe, which is often yellow or orange in color and is considered a delicacy. Pincurchin may also draw some inspiration from pincushions.

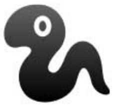
Name Origin

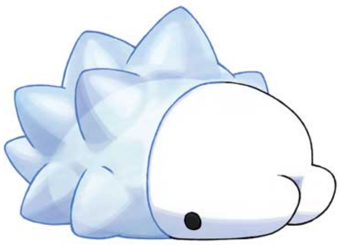
Pincurchin may be a combination of *pincushion* and *sea urchin*.

Bachinuni may be a combination of バチン *bachin* (onomatopoeia for crackling electricity) and 海胆 *uni* (sea urchin). It may also be derived from バフンウニ *Bafun uni* (*Hemicentrotus pulcherrimus*), which is one of the most popular species of sea urchins.

Snom Worm Pokémon	ユキハミ *Yukihami*	**#0872**

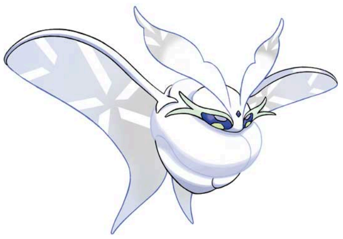


Types Ice Bug	**Avg. Height** 1′00″ / 0.3 m	**Avg. Weight** 8.4 lbs. / 3.8 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —



Snom

→



Frosmoth

Pokédex Entries

Generation VIII	
Sword	It spits out thread imbued with a frigid sort of energy and uses it to tie its body to branches, disguising itself as an icicle while it sleeps.
Shield	It eats snow that piles up on the ground. The more snow it eats, the bigger and more impressive the spikes on its back grow.
New Snap	To protect itself while it sleeps, Snom ties itself to an icicle with some thread. When it’s startled, it’ll burrow right down into the snow before you know it.
Generation IX	
Scarlet	It eats snow that has accumulated on the ground. It prefers soft, freshly fallen snow, so it will eat its way up a mountain, aiming for the peak.
Violet	Within its internal organs, Snom amplifies the frigid air it gets from eating snow and then uses this amplified air to create icicle-like spikes.

Sprites

Shiny

Origin

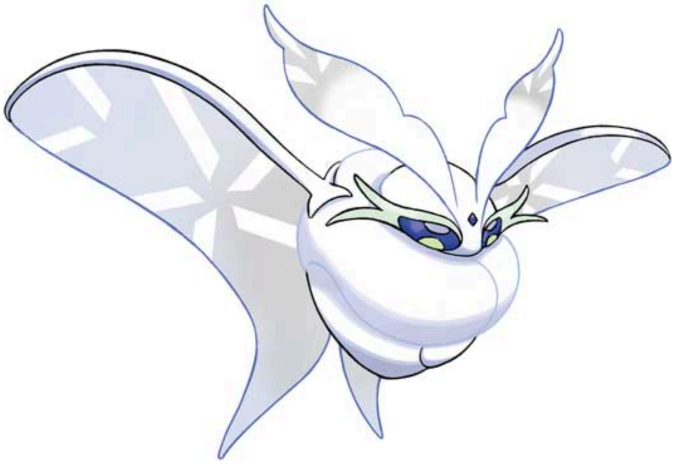
Snom may be based on a jewel caterpillar. It may also draw some inspiration from the larvae of the Gynaephora genus of alpine or Arctic moths. One particular species, the arctic woolly bear moth, can enter a dormant state that allows it to endure temperatures as low as −94 °F (−70 °C). Snom's voracious appetite in Pokémon Camp is likely a reference to *Saturniidae* biology, in which the caterpillars eat a large stockpile of food due to losing the ability to eat upon becoming moths.

Name Origin

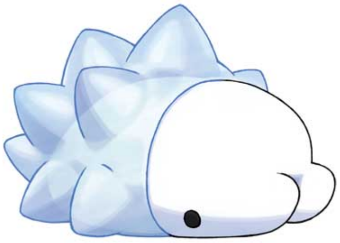
Snom may be a combination of *snow*, *worm*, and *nom* (slang for eating).

Yukihami may be a combination of 雪 *yuki* (snow) and 食み *hami* (eating).

Frosmoth Frost Moth Pokémon	モスノウ *Mothnow*	**#0873**

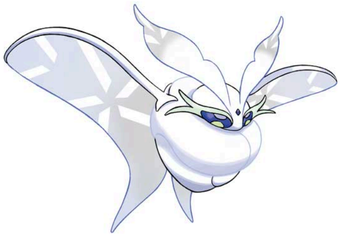


Types	**Avg. Height**	**Avg. Weight**
Ice Bug	4′03″ / 1.3 m	92.6 lbs. / 42.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Snom

→

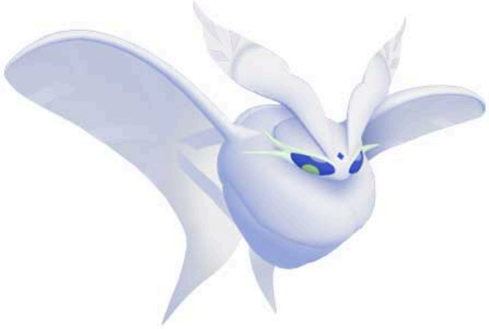


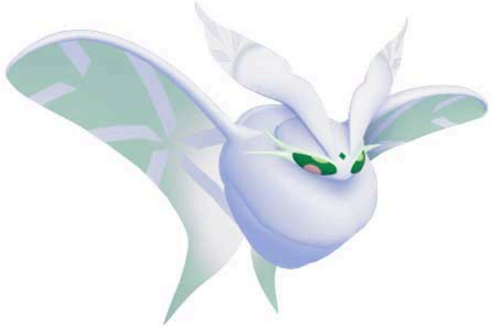
Frosmoth

Pokédex Entries

Generation VIII	
Sword	Icy scales fall from its wings like snow as it flies over fields and mountains. The temperature of its wings is less than −290 degrees Fahrenheit.
Shield	It shows no mercy to any who desecrate fields and mountains. It will fly around on its icy wings, causing a blizzard to chase offenders away.
New Snap	Anyone who messes with the snowfields will have to deal with freezing scales unleashed by Frosmoth. But just watching its elegant fluttering can be wonderfully calming and peaceful.
Generation IX	
Scarlet	Frosmoth senses air currents with its antennae. It sends its scales drifting on frigid air, making them fall like snow.
Violet	It causes blizzards as it flies around with its huge, chill-emanating wings. Clean meltwater is its favorite thing to drink.

Sprites





Shiny

Origin

Biologically, Frosmoth may draw inspiration from the *Ourapteryx* genus of moths, its typing inspired by *O. nivea* (Japanese: 雪尾尺蛾, “snow swallowtail moth”) in particular. Given its feathered antennae and green-hued Shiny variant, it may draw additional inspiration from the also-tailed moon moths, though these could also reference other geometer moths (such as the emeralds). It may draw further, mythological inspiration from Morana, a Slavic goddess of winter and death—as well as Slavic superstitions of white moths as omens of death.

Name Origin

Frosmoth may be a combination of *frost* and *moth*.

Mothnow may be a combination of *moth* and *snow*.

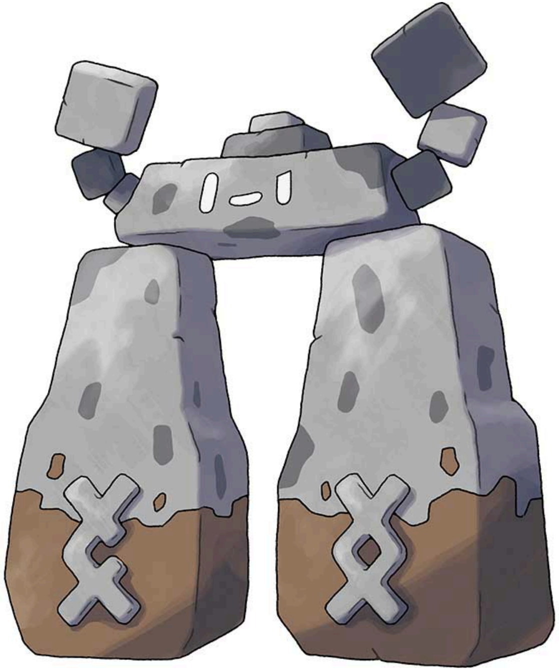
Stonjourner

Big Rock Pokémon

イシヘンジン

Ishihengin

#0874



Types	Avg. Height	Avg. Weight
Rock	8′02″ / 2.5 m	1146.4 lbs. / 520.0 kg

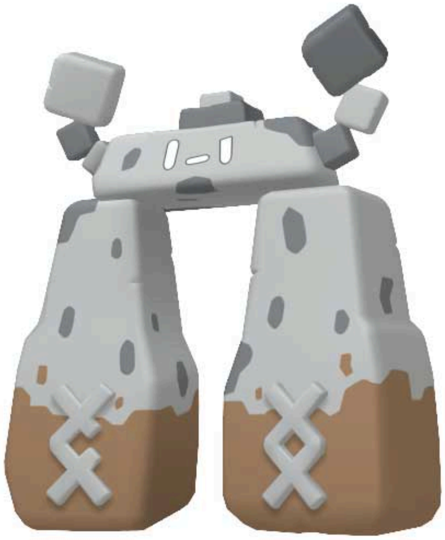
Gender Ratio	Shape	Footprint
50% male, 50% female		—

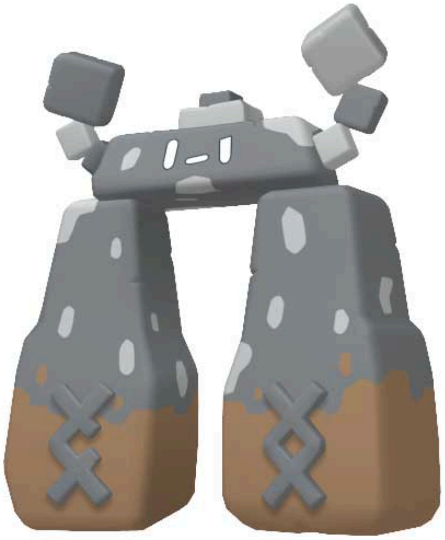
Pokédex Entries

Generation VIII	
Sword	It stands in grasslands, watching the sun's descent from zenith to horizon. This Pokémon has a talent for delivering dynamic kicks.
Shield	Once a year, on a specific date and at a specific time, they gather out of nowhere and form up in a circle.
Generation IX	

Scarlet	The elemental composition of the rocks that form its body were found to match the bedrock of a land far away from this Pokémon’s habitat.
Violet	This Pokémon spends its life gazing at the setting sun. It strides leisurely across grassy plains on legs of rock that weigh over 400 pounds each.

Sprites





Shiny

Origin

Stonjourner appears to be based on Megalith structures, more specifically a trilithon or a dolmen. It may specifically be a direct reference to the Stonehenge monument from the Middle Neolithic of Wiltshire, England. Stonjourner’s behavior may reference the relationship between Stonehenge and astronomy, and the fact that there is evidence that this monument used to be visited once every year by a prehistoric culture, either in December or January.

Stonjourner's Pokémon Scarlet Pokédex entry seems to be referencing the bluestones amongst the Stonehenge trilithons, which were imported from a quarry in the Preseli Mountains of Wales approximately 200km/124 miles North-West of Stonehenge.

Stonjourner may also be inspired from the inuksuk. The crosses on its legs may be a reference to runes from early Germanic culture, which had a prevalent impact on Britain during its Anglo-Saxon era. Combined with the dirt, they resemble hiking boots.

Name Origin

Stonjourner may be a combination of *stone* and *sojourner* (a person who resides temporarily in a place).

Ishihengin may be a combination of 石 *ishi* (stone), *Stonehenge*, and 変人 *henjin* (weird or eccentric person).

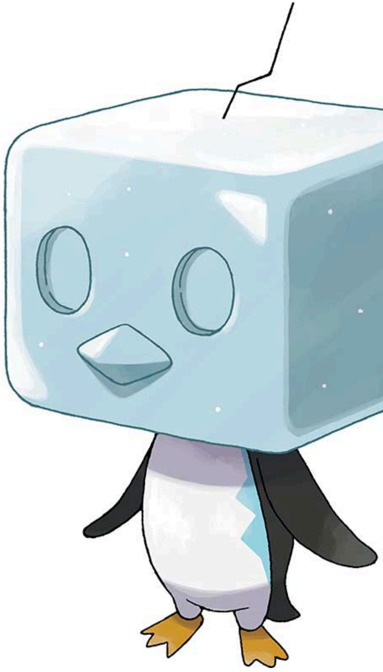
Eiscue

Penguin Pokémon

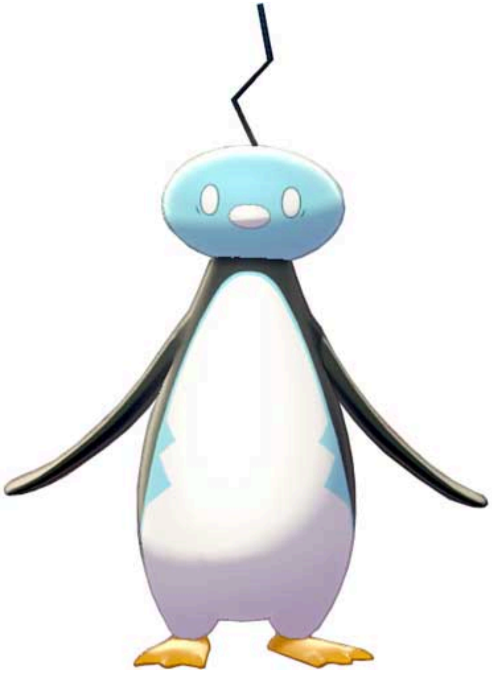
コオリッポ

Korippo

#0875



Ice Face



Noice Face

Types Ice	**Avg. Height** 4′07″ / 1.4 m	**Avg. Weight** 196.2 lbs. / 89.0 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —

Pokédex Entries

Generation VIII	
Sword	**Ice Face:** It drifted in on the flow of ocean waters from a frigid place. It keeps its head iced constantly to make sure it stays nice and cold. **Noice Face:** The ice covering this Pokémon’s face has shattered, revealing a slightly worried expression that many people are enamored with.
Shield	**Ice Face:** This Pokémon keeps its heat-sensitive head cool with ice. It fishes for its food, dangling its single hair into the sea to lure in prey. **Noice Face:** The hair on its head connects to the surface of its brain. When this Pokémon has something on its mind, its hair chills the air around it.
Generation IX	
Scarlet	**Ice Face:** On hot days, these Pokémon press their ice cube heads together and pass the time cooling each other down. **Noice Face:** The ice that was covering this Eiscue’s face has shattered. Eiscue emits cold air from the tip of its hair to protect its head, which is sensitive to heat.
Violet	**Ice Face:** If you lick the ice covering its face, you’ll find it has a faintly salty taste. This species rode here on ocean currents from a cold, faraway land. **Noice Face:** Contrary to its looks, Eiscue is a poor

	swimmer. It creates ice balls at the tip of its single hair to lure prey in and fish them up.

Sprites

Ice Face

Shiny Ice Face

Noice Face

Shiny Noice Face

Origin

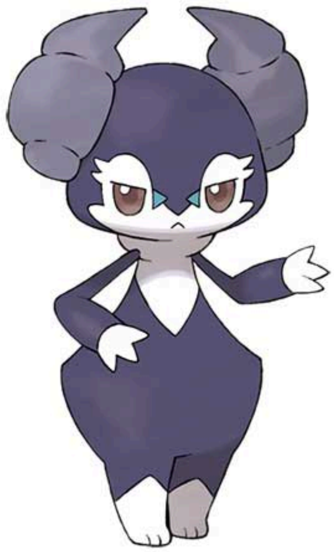
Eiscue seems to be based on a penguin with an ice cube for a head. It may also draw inspiration from the great auk, a flightless bird that used to inhabit the coasts of Northern Atlantic, including the British Isles, before their extinction. Many of Eiscue's behaviors are similar to the biology and history of the great auk: they would float with their heads exposed above water, their heads would get whiter during the winter season, and they were hunted to be used as fish bait.

Name Origin

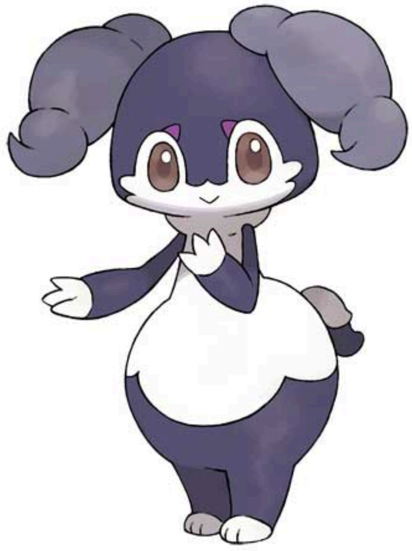
Eiscue may be a combination of *Eis* (German for ice) and *ice cube*.

Korippo may be a combination of 氷 *kōri* (ice) and 立方 *rippō* (cube).

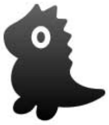
Indeedee Emotion Pokémon	イエッサン *Yessan*	**#0876**



Male



Female

Types	**Avg. Height**	**Avg. Weight**
Psychic Normal	2′11″ / 0.9 m	61.7 lbs. / 28.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Pokédex Entries

Generation VIII	
Sword	**Male:** It uses the horns on its head to sense the emotions of others. Males will act as valets for those they serve, looking after their every need. **Female:** These intelligent Pokémon touch horns with each other to share information between them.

Shield	**Male:** Through its horns, it can pick up on the emotions of creatures around it. Positive emotions are the source of its strength. **Female:** They diligently serve people and Pokémon so they can gather feelings of gratitude. The females are particularly good at babysitting.
Generation IX	
Scarlet	**Male:** This Pokémon picks up on the positive emotions of other creatures via its horns and uses those emotions to fuel itself. **Female:** It dislikes conflict. If a fight occurs in its territory, it uses psychic power to throw things at the combatants in an effort to drive them away.
Violet	**Male:** This Pokémon never leaves its Trainer’s side. It predicts their actions with its psychic power and takes care of their day-to-day needs. **Female:** In search of happy feelings—such as joy and gratitude—Indeedee bustles around, taking diligent care of people and other Pokémon.
Legends: Z-A	**Male:** Through its horns, it can pick up on the emotions of creatures around it. Positive emotions are the source of its strength. **Female:** These Pokémon are highly intelligent. They touch horns with their fellow Indeedee to share information with one another.

Sprites

Male

Shiny Male

Female

Shiny Female

Origin

Indeedee may be based on Lares, the household deities in ancient Roman religion, said to protect the house in exchange for worship and gratitude. Lares are commonly depicted in pairs and holding rhyta, horn-like containers that often depict Satyrs, half-goat creatures from Greek mythology. It may also draw inspiration from brownies, the household spirits from British folklore said to come out at night to perform domestic and farming tasks. Their gender-specific motifs may also be based on housekeepers, with its male form having traits of a butler and its female form having traits of a maid.

Name Origin

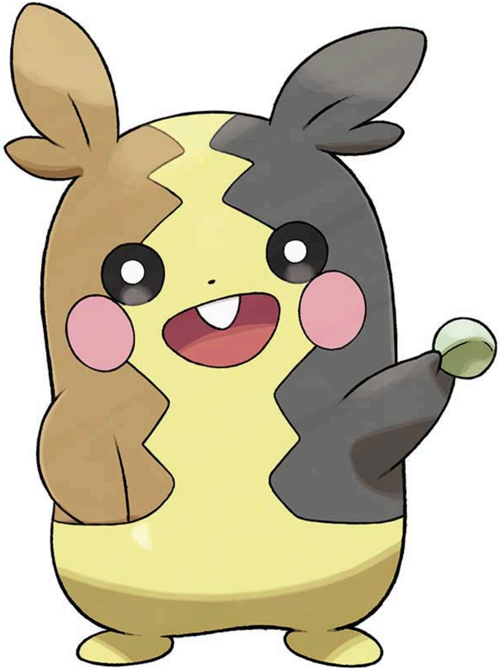
Indeedee may be derived from *indeed* and the phrase, “Yes indeedy.”

Yessan may be a combination of *yessir* and ~さん *-san* (honorific title). It may also be derived from *“yes, and…”*.

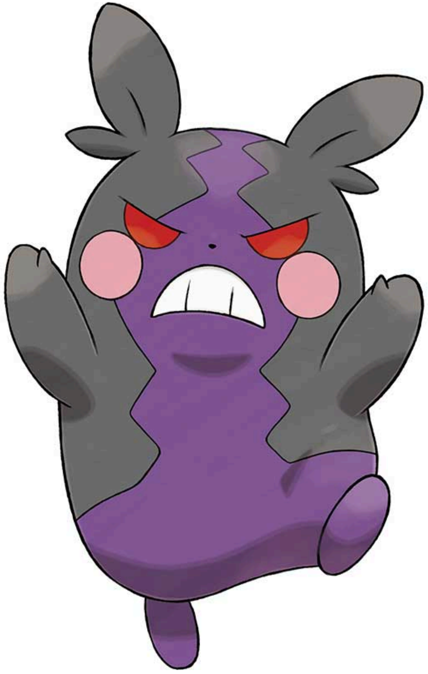
Morpeko
Two-Sided Pokémon

モルペコ
Morpeko

#0877



Full Belly Mode



Hangry Mode

Types	Avg. Height	Avg. Weight
Electric Dark	1′00″ / 0.3 m	6.6 lbs. / 3.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Pokédex Entries

Generation VIII	
Sword	**Full Belly Mode:** As it eats the seeds stored up in its pocket-like pouches, this Pokémon is not just satisfying its constant hunger. It’s also generating electricity. **Hangry Mode:** Intense hunger drives it to extremes of violence, and the electricity in its cheek sacs has converted into a Dark-type energy.
Shield	**Full Belly Mode:** It carries electrically roasted seeds with it as if they’re precious treasures. No matter how much it eats, it always gets hungry again in short order. **Hangry Mode:** Hunger hormones affect its temperament. Until its hunger is appeased, it gets up to all manner of evil deeds.
Generation IX	
Scarlet	**Full Belly Mode:** Morpeko eats seeds constantly to keep its hunger at bay. If it’s hungry for too long, it grows wild and brutish. **Hangry Mode:** Even after using up all its dark energy, this violent ruffian will keep running riot until its hunger is appeased.
Violet	**Full Belly Mode:** It has a small stomach. If it isn’t constantly eating the seeds it keeps in its pockets, it will get hungry immediately. **Hangry Mode:** Hunger has disrupted this

	Pokémon’s hormonal balance. The Electric-type energy stored in its cheek sacs has turned into Dark-type energy.
Legends: Z-A	**Full Belly Mode:** This Pokémon is always hungry. It generates electricity by eating seeds it has stored up in its pocket-like pouches. **Hangry Mode:** Intense hunger drives it to extremes of violence, and the electricity in its cheek sacs has converted into a Dark-type energy.

Sprites

Shiny

Hangry

Shiny Hangry

Origin

Morpeko may be based on the golden hamster with some elements of a guinea pig. Like Morpeko, hamsters are known for biting and exhibiting violent territorial behavior if left untreated, hoarding food, and having incredibly high metabolisms, hence its Dark-type and Hangry Mode. It may also be based on the Norway lemming, as it shares similar color scheme and similar behavior. Its signature move Aura Wheel may be a reference to hamster wheels. Its color scheme may be inspired by the broken color pattern found in many guinea pig breeds. The pockets it stores seeds in probably reference the cheek pouches many rodents have, including hamsters. The fact that is known as the Two-Sided Pokémon and can change into two forms, one of which is violent and evil, may be a reference to Dr. Jekyll and Mr. Hyde, a character written by Scottish author Robert Louis Stevenson.

Name Origin

Morpeko may be a combination of モルモット *morumotto* (guinea pig) and 腹ペコ *hara peko* (hungry, starving). The “Hangry” in Morpeko’s Hangry Mode may be a combination of *hungry* and *angry*.

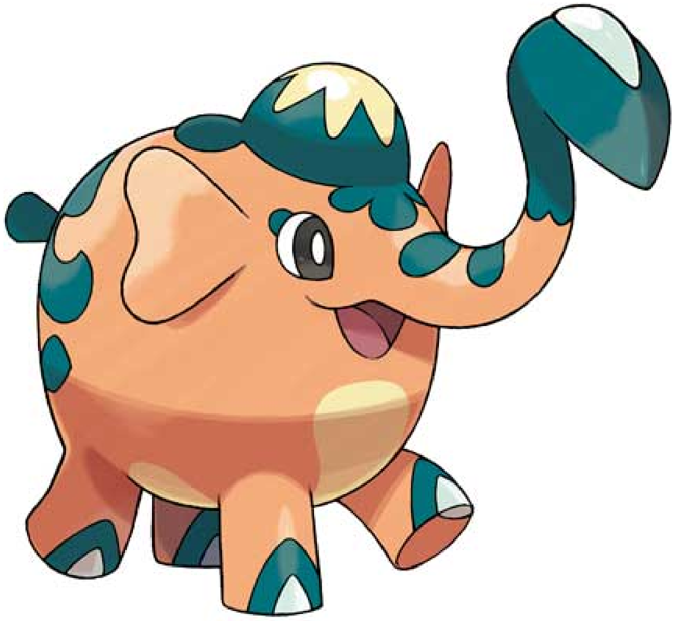
Cufant

Copperderm Pokémon

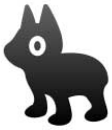
ゾウドウ

Zoudou

#0878

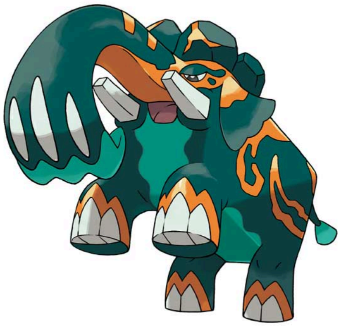


Types	Avg. Height	Avg. Weight
Steel	3′11″ / 1.2 m	220.5 lbs. / 100.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Cufant

→



Copperajah

Pokédex Entries

Generation VIII	
Sword	It digs up the ground with its trunk. It’s also very strong, being able to carry loads of over five tons without any problem at all.
Shield	If a job requires serious strength, this Pokémon will excel at it. Its copper body tarnishes in the rain, turning a vibrant green color.
Generation IX	
Scarlet	Using the pointy tip of its trunk, it carves off chunks of hard rocks to eat. It is very docile and helps people with physical labor.
Violet	Cufant can lift loads weighing five tons. In the mornings, it heads into caves with its herd, in search of the ore on which these Pokémon feed.

Sprites

Shiny

Origin

Cufant resembles an Indian elephant calf with a spade for a trunk. It may also be based on elephant statues common in Indian art and Thai art. The way its copper body tarnishes in the rain may be inspired by how metallic copper oxides into cupric oxide when exposed to the environment.

Name Origin

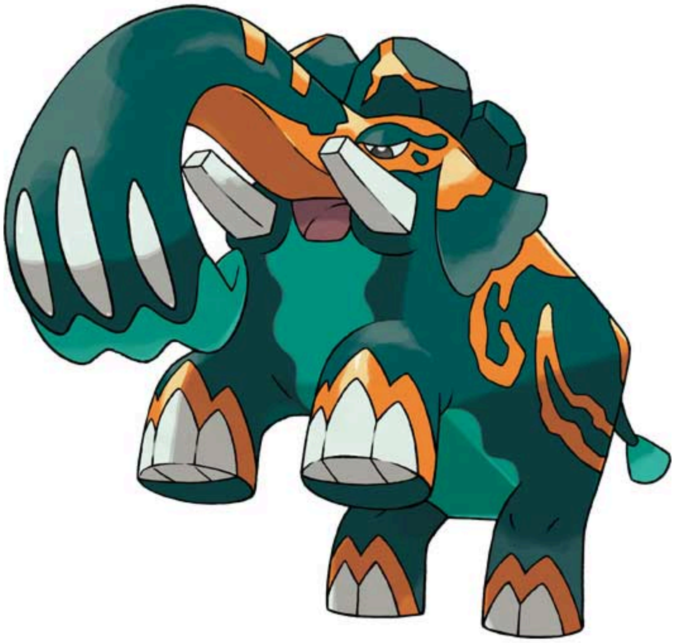
Cufant may be a combination of *Cu* (element symbol for copper), *cuprum* (the Latin name for copper from which the symbol is derived), or *cute*, and *elephant* or *infant*.

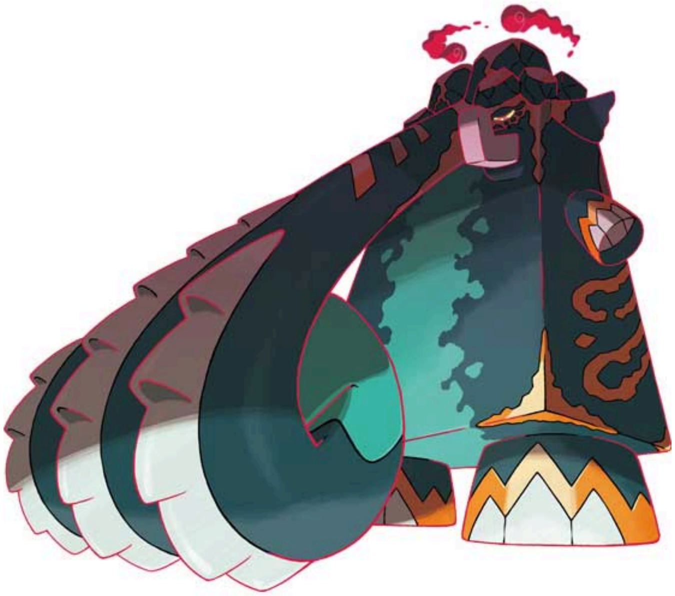
Zoudou may be a combination of 象 *zō* (elephant) and 銅 *dō* (copper) or 童 *dō* (child). It may also reference 銅像 *dōzō* (bronze statue).

Copperajah
Copperderm Pokémon

ダイオウドウ
Daioudou

#0879

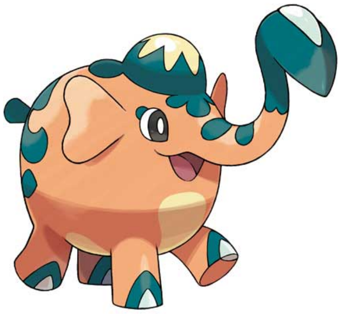
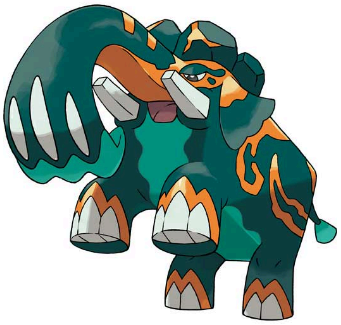




Gigantamax Copperajah

Types	Avg. Height	Avg. Weight
Steel	9′10″ / 3.0 m Copperajah	1433.0 lbs. / 650.0 kg Copperajah

	75′06″+ / 23.0+ m Gigantamax Copperajah	??? lbs. / ??? kg Gigantamax Copperajah
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —

 Cufant	→	 **Copperajah**

Pokédex Entries

Generation VIII	
Sword	They came over from another region long ago and worked together with humans. Their green skin is resistant to water. **Gigantamax:** So much power is packed within its trunk that if it were to unleash that power, the resulting blast could level mountains and change the landscape.
Shield	These Pokémon live in herds. Their trunks have incredible grip strength, strong enough to crush giant rocks into powder. **Gigantamax:** After this Pokémon has Gigantamaxed, its massive nose can utterly demolish large structures with a single smashing blow.
Generation IX	

Scarlet	This Pokémon was brought to Paldea long ago by people from a faraway land. It’s so strong that it can easily pull an airplane.
Violet	Copperajah are prideful, cantankerous Pokémon. Specimens with vibrant green skin command the respect of others of their kind.

Sprites

Shiny

Gigantamax

Shiny Gigantamax

Origin

Given Asia's history with Britain and the use of captive elephants as working animals, Copperajah may be based on an Indian elephant with the digging bucket of a backhoe for a trunk. It may also be inspired by elephant statues often made of copper or bronze, which are common in Indian art and Thai art.

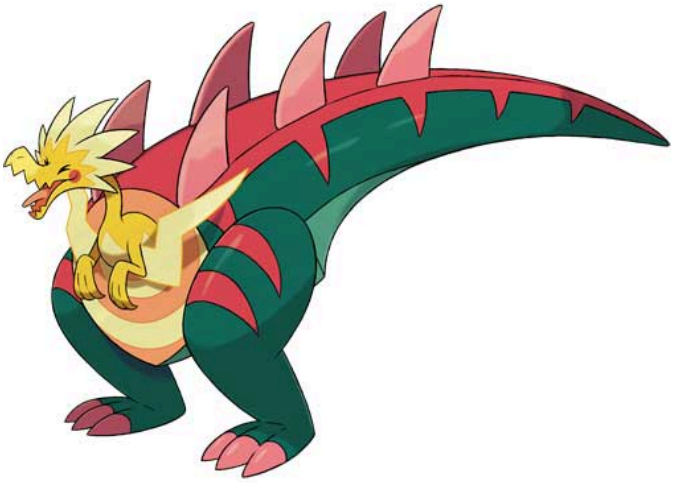
Copperajah's Indian elephant origin is alluded to in Raichu's Pokédex entries; its Pokémon FireRed and Pokémon Sun entries mention that its electric charges can knock out an Indian elephant, which was updated to Copperajah in Raichu's Pokémon Legends: Arceus entry.

Name Origin

Copperajah may be a combination of *copper* and *Maharajah* (Indian title of great king). It may also incorporate *gajah* (Indonesian and Malay for elephant), which in turn is derived from गज *gaja* (Sanskrit for elephant).

Daioudou may be a combination of 大王 *daiō* (great king) and 王道 *ōdō* (kingship), 黄銅 *ōdō* (brass), or 銅 *dō* (copper).

Dracozolt Fossil Pokémon	パッチラゴン *Patchiragon*	**#0880**

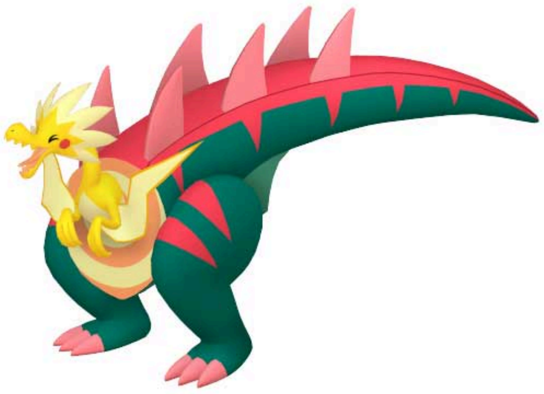


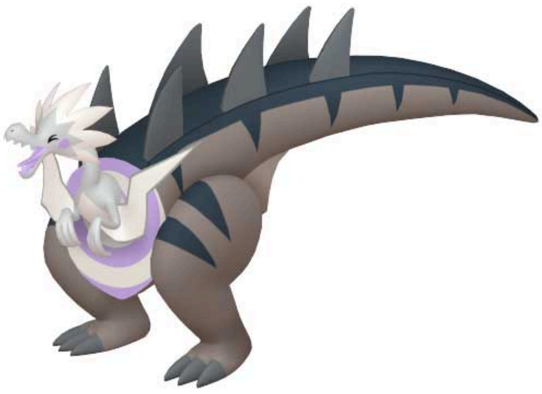
Types	**Avg. Height**	**Avg. Weight**
Electric Dragon	5′11″ / 1.8 m	418.9 lbs. / 190.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation VIII	
Sword	In ancient times, it was unbeatable thanks to its powerful lower body, but it went extinct anyway after it depleted all its plant-based food sources.
Shield	The powerful muscles in its tail generate its electricity. Compared to its lower body, its upper half is entirely too small.

Sprites





Shiny

Origin

Dracozolt, like Arctozolt, Dracovish, and Arctovish, may be based on the concept of chimera in paleontology, which refers to fossils reconstructed from multiple different species or genus of animals, resulting in an inaccurate and mistaken understanding of the animals' biology. In the case of Dracozolt, its top half appears to be based on a dromaeosaurid, while its bottom half appears to be based mainly on a stegosaurian. Dracozolt and the other Galarian Fossil Pokémon may also be based on the Crystal Palace Dinosaurs, a series of scientifically inaccurate dinosaur sculptures displayed at the Crystal Palace Park.

The Pokédex entries for all the Galarian Fossil Pokémon mention them being the cause of their own extinction, which may be a reference to the outdated hypothesis that the dinosaurs were evolutionarily inert, which made them get bigger, stupider, and more sluggish, to the point they could not sustain themselves.

Dracozolt being unable to breed could be a reference to cross-bred animals, which are born infertile (unable to produce offspring).

Name Origin

Dracozolt may be a combination of *dracō* (Latin for *dragon*) and *volt* or *jolt*.

Patchiragon may be a combination of パチパチ *pachipachi* (onomatopoeia for crackling) and *dragon*.

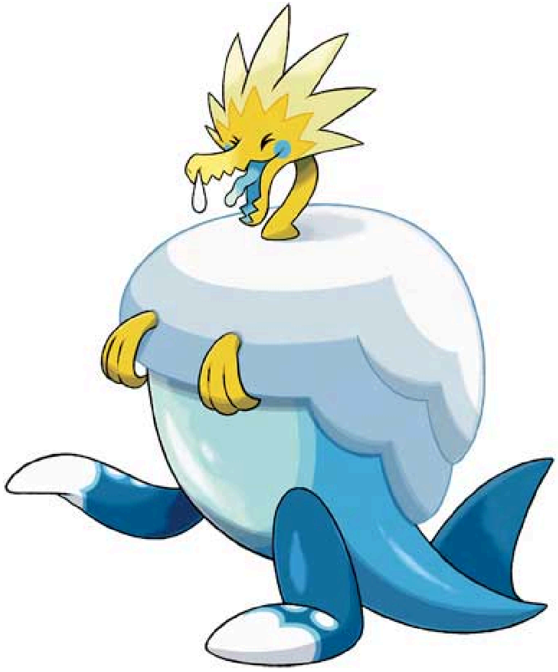
Arctozolt

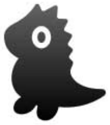
Fossil Pokémon

パッチルドン

Patchilldon

#0881

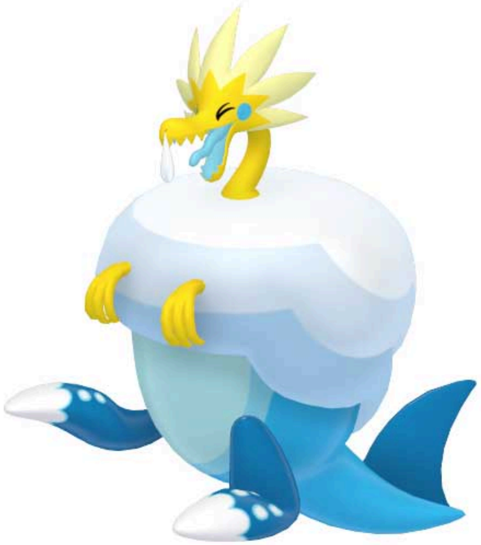


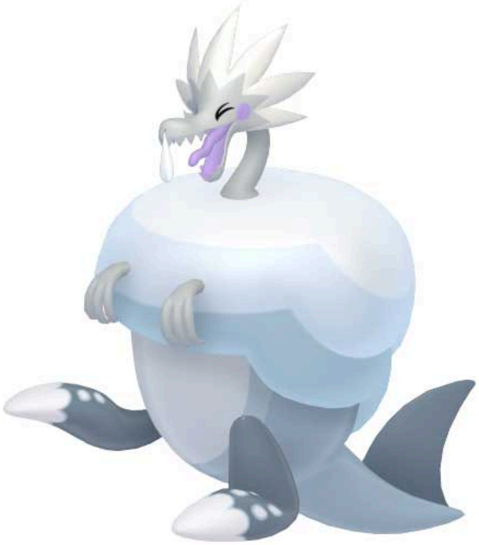
Types	Avg. Height	Avg. Weight
Electric Ice	7′07″ / 2.3 m	330.7 lbs. / 150.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation VIII	
Sword	The shaking of its freezing upper half is what generates its electricity. It has a hard time walking around.
Shield	This Pokémon lived on prehistoric seashores and was able to preserve food with the ice on its body. It went extinct because it moved so slowly.

Sprites





Shiny

Origin

Arctozolt, like Dracozolt, Dracovish, and Arctovish, may be based on the concept of chimera in paleontology, which refers to fossils reconstructed from multiple different species or genus of animals, resulting in an inaccurate and mistaken understanding of the animals’ biology. In the case of Arctozolt, its top half appears to be based on a dromaeosaurid, while its bottom half appears to be based on a marine reptile, like a plesiosaur, mosasaur, or ichthyosaur. Arctozolt and the other Galarian Fossil Pokémon may also be based on the Crystal Palace Dinosaurs, a series of scientifically inaccurate dinosaur sculptures displayed at the Crystal Palace Park. Arctozolt may particularly reference the *Ichthyosaurus* statue included in the series. The mucus it possesses is likely inspired by the fact that cold weather often results in a runny nose.

The Pokédex entries for all the Galarian Fossil Pokémon mention them being the cause of their extinction, which may be a reference to the outdated hypothesis that the dinosaurs were evolutionarily inert, which made them get bigger, stupider, and more sluggish, to the point they could not sustain themselves.

Arctozolt being unable to breed could be a reference to cross-bred animals, which are born infertile (unable to produce offspring).

Name Origin

Arctozolt may be a combination of *arctic* and *volt* or *jolt*.

Patchilldon may be a combination of パチパチ *pachipachi* (onomatopoeia for crackling), *chill*, and *-don* (common suffix in taxonomic names of prehistoric animals derived from the Ancient Greek word for tooth).

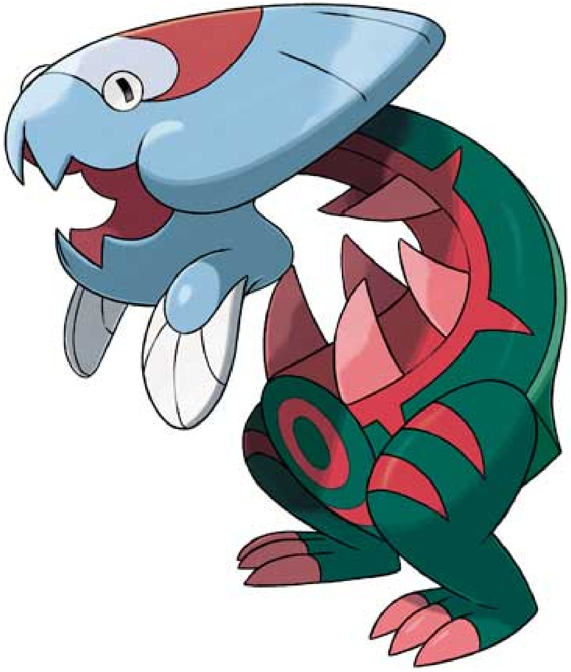
Dracovish

Fossil Pokémon

ウオノラゴン

Uonoragon

#0882



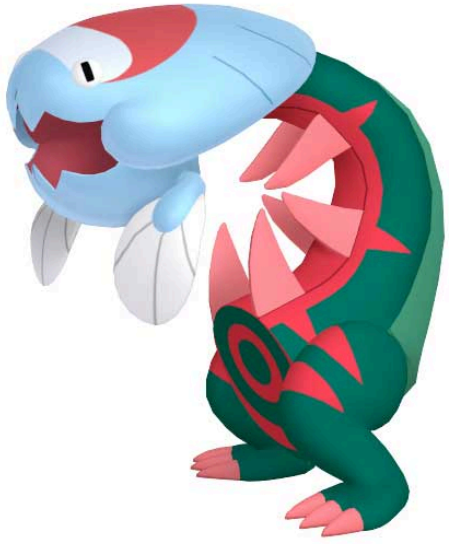
Types	Avg. Height	Avg. Weight
Water Dragon	7′07″ / 2.3 m	474.0 lbs. / 215.0 kg

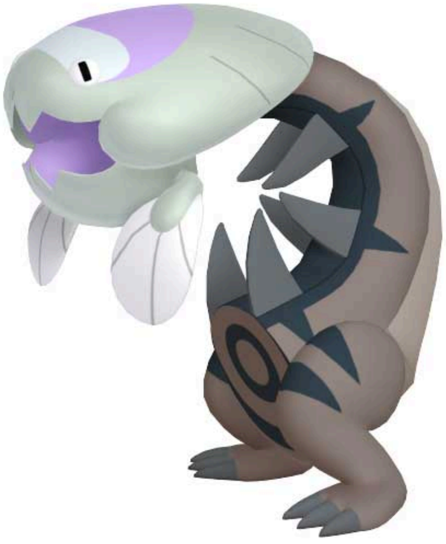
Gender Ratio	Shape	Footprint
Unknown		—

Pokédex Entries

Generation VIII	
Sword	Powerful legs and jaws made it the apex predator of its time. Its own overhunting of its prey was what drove it to extinction.
Shield	Its mighty legs are capable of running at speeds exceeding 40 mph, but this Pokémon can’t breathe unless it’s underwater.

Sprites





Shiny

Origin

Dracovish, like Dracozolt, Arctozolt, and Arctovish, may be based on the concept of chimera in paleontology, which refers to fossils reconstructed from multiple different species or genus of animals, resulting in an inaccurate and mistaken understanding of the animals' biology. In the case of Dracovish, its bottom half appears to be based mainly on a stegosaurian dinosaur, whilst its top half appears to be based mainly on the fish *Dunkleosteus*, though the frontal pair of fins resemble those possessed by lobe-finned fish such as coelacanths rather than the fins of *Dunkleosteus*. The placement of its head on the tip of its tail may be a reference to the first reconstruction of *Elasmosaurus*.

Dracovish and the other Galarian Fossil Pokémon may also reference the Crystal Palace Dinosaurs, a series of scientifically inaccurate dinosaur sculptures displayed at the Crystal Palace Park.

The Pokédex entries for all the Galarian Fossil Pokémon mention them being the cause of their extinction, which may be a reference to the outdated hypothesis that the dinosaurs were evolutionarily inert, which made them get bigger, more sluggish, and stupider to the point they could not sustain themselves.

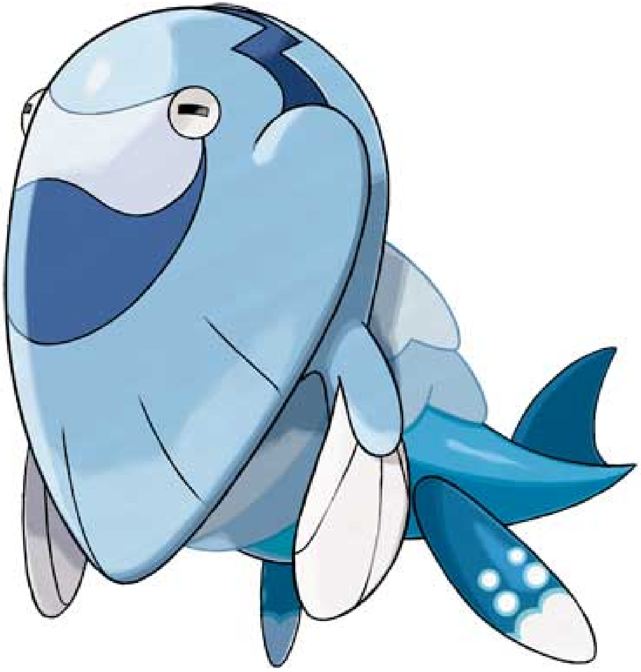
Dracovish being unable to breed could be a reference to hybrid animals, which are born infertile (unable to produce offspring).

Name Origin

Dracovish may be a combination of *dracō* (Latin for *dragon*), *fish*, and possibly *vicious* or *Ordovician* (geologic period in the Paleozoic era).

Uonoragon may be a combination of 魚 *uo* (fish), the genitive particle の *no*, and *dragon*.

Arctovish Fossil Pokémon	**ウオチルドン** *Uochilldon*	**#0883**



Types Water Ice	**Avg. Height** 6′07″ / 2.0 m	**Avg. Weight** 385.8 lbs. / 175.0 kg
Gender Ratio Unknown	**Shape** 🐟	**Footprint** —

Pokédex Entries

Generation VIII	
Sword	Though it’s able to capture prey by freezing its surroundings, it has trouble eating the prey afterward because its mouth is on top of its head.
Shield	The skin on its face is impervious to attack, but breathing difficulties made this Pokémon go extinct anyway.

Sprites

Shiny

Origin

Arctovish, like Dracozolt, Arctozolt, and Dracovish, may be based on the concept of chimera in paleontology, which refers to fossils reconstructed from multiple different species or genus of animals, resulting in an inaccurate and mistaken understanding of the animals' biology. In the case of Arctovish, its top half appears to be based on the fish *Dunkleosteus*, though the frontal pair of fins resemble those possessed by lobe-finned fish such as coelacanths rather than the fins of *Dunkleosteus*. The upper half may also be based on the *Ainiktozoon*, an arthropod fossil discovered in Scotland which was reconstructed upside-down. Its bottom half appears to be based on a marine reptile, like a plesiosaur, mosasaur, or ichthyosaur. Arctovish and the other Galarian Fossil Pokémon may also be based on the Crystal Palace Dinosaurs, a series of scientifically inaccurate dinosaur sculptures displayed at the Crystal Palace Park.

The Pokédex entries for all the Galarian Fossil Pokémon mention them being the cause of their extinction, which may be a reference to the outdated hypothesis that the dinosaurs were evolutionarily inert, which made them get bigger, stupider, and more sluggish, to the point they could not sustain themselves.

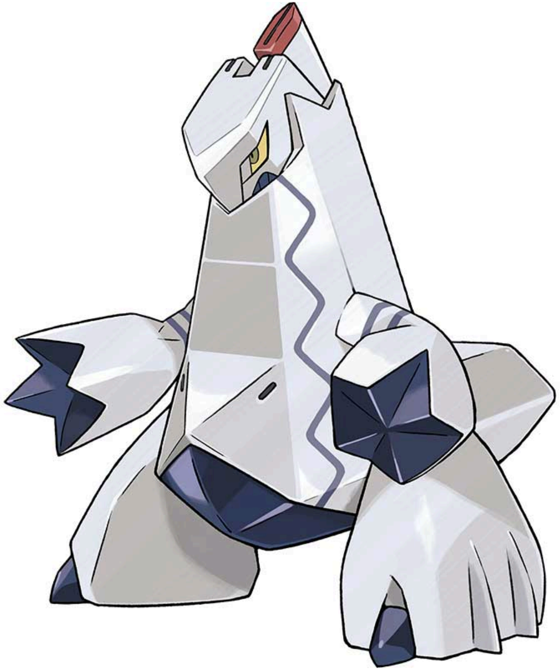
Arctovish being unable to breed could be a reference to cross-bred animals, which are born infertile (unable to produce offspring).

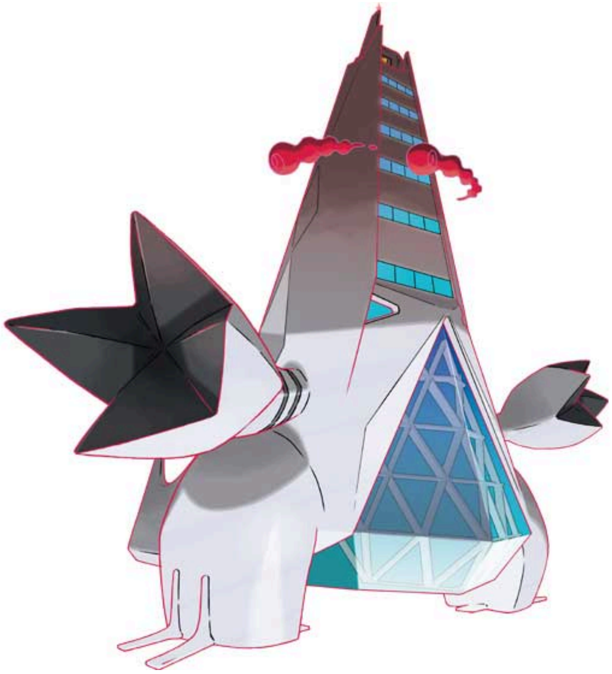
Name Origin

Arctovish may be a combination of *arctic*, *fish*, and possibly *vicious* or *Ordovician*.

Uochilldon may be a combination of 魚 *uo* (fish), *chill*, and *-don* (common suffix in taxonomic names of prehistoric animals derived from the Ancient Greek word for tooth).

Duraludon Alloy Pokémon	ジュラルドン *Duraludon*	**#0884**

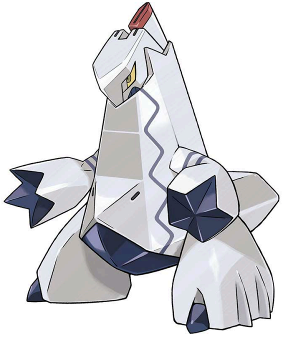




Gigantamax Duraludon

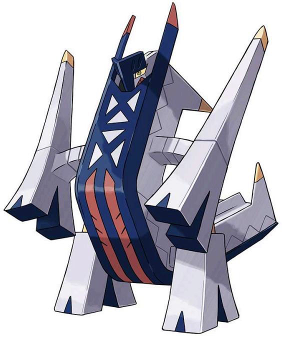
Types	**Avg. Height**	**Avg. Weight**
Steel Dragon	5′11″ / 1.8 m Duraludon	88.2 lbs. / 40.0 kg Duraludon

	141′01″+ / 43.0+ m Gigantamax Duraludon	??? lbs. / ??? kg Gigantamax Duraludon
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Duraludon

→



Archaludon

Pokédex Entries

Generation VIII	
Sword	Its body resembles polished metal, and it’s both lightweight and strong. The only drawback is that it rusts easily. **Gigantamax:** It’s grown to resemble a skyscraper. Parts of its towering body glow due to a profusion of energy.
Shield	The special metal that composes its body is very light, so this Pokémon has considerable agility. It lives in caves because it dislikes the rain. **Gigantamax:** The hardness of its cells is exceptional, even among Steel types. It also has a body structure that’s resistant to earthquakes.
Generation IX	
Scarlet	Duraludon’s body is comprised of a special metal that’s lightweight and scratch resistant. It’s also smooth, as though it was given a mirror finish.

Violet	Its metal body is durable but prone to retaining heat. It vents this heat from the slits in its tail.

Sprites

Shiny

Gigantamax

Shiny Gigantamax

Origin

Duraludon and especially its Gigantamax form seems to be based on The Shard, the tallest building in the United Kingdom. Based on its name, the metal that covers its body is presumably duralumin, an aluminum-copper alloy that is strong and light, but not very resistant to corrosion. Its rivalry with Tyranitar may be a reference to the *kaiju* genre of films. Its overall body shape resembles a theropod dinosaur.

Name Origin

Duraludon may be a combination of *duralumin*, *durable*, *dragon*, *don* (Spanish for lord), and *-don* (common suffix in dinosaur names derived from the Ancient Greek word for tooth).

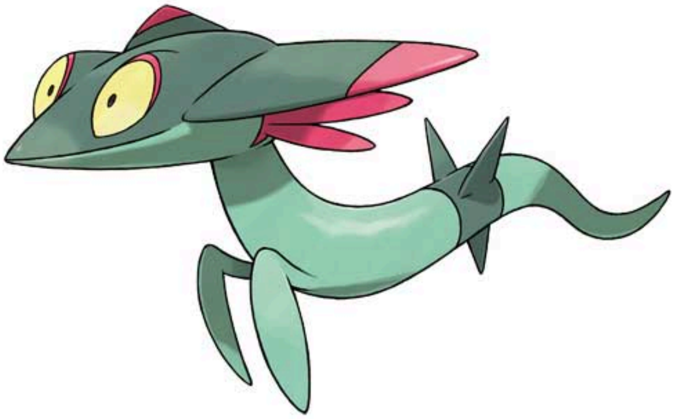
Dreepy

Lingering Pokémon

ドラメシヤ

Dorameshiya

#0885



Types

Dragon Ghost

Avg. Height

1′08″ / 0.5 m

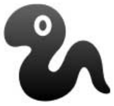
Avg. Weight

4.4 lbs. / 2.0 kg

Gender Ratio

50% male, 50% female

Shape

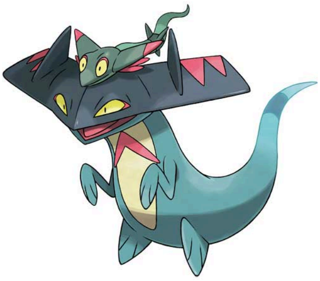


Footprint

—

Dreepy

→



Drakloak

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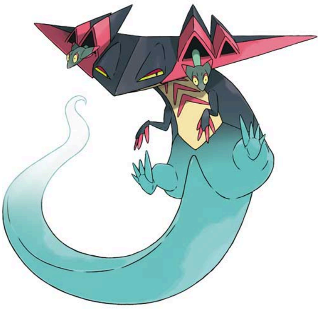
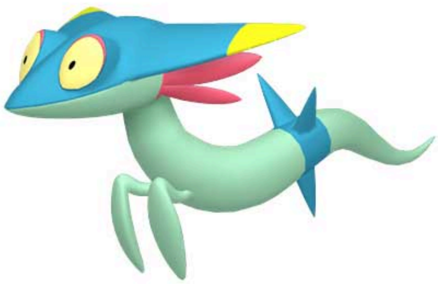


Dragapult

Pokédex Entries

Generation VIII	
Sword	After being reborn as a ghost Pokémon, Dreepy wanders the areas it used to inhabit back when it was alive in prehistoric seas.
Shield	If this weak Pokémon is by itself, a mere child could defeat it. But if Dreepy has friends to help it train, it can evolve and become much stronger.
Generation IX	
Scarlet	In the evening, groups of Dreepy will fly at high speeds over the ocean and poke at Pokémon in the water for fun.
Violet	It has a habit of biting at Clauncher even though it doesn’t feed on them. This is said to be vestigial behavior from when Dreepy was alive.
Pokopia	In the evening, groups of Dreepy will fly at high speeds over the ocean and poke at Pokémon in the water for fun.

Sprites



Shiny

Origin

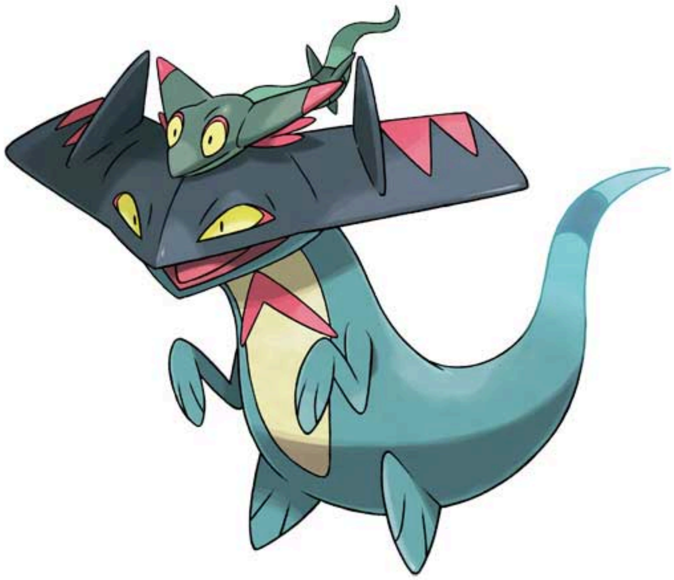
Dreepy seems to be a combination of an undead prehistoric amphibian, the *Diplocaulus*, and a dart or missile. The Dragon type may be a reference to the Olm, a type of salamander native to central and southeastern Europe that was believed to be a dragon offspring by locals.

Name Origin

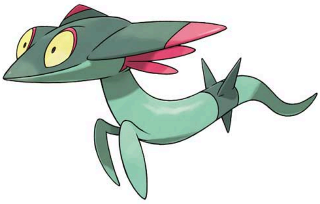
Dreepy may be a combination of *dragon* or *dreary* and *creepy*.

Dorameshiya may be a combination of *dragon* and うらめしや *urameshiya* (a phrase typically said by ghosts).

Drakloak Caretaker Pokémon	ドロンチ *Doronch*	**#0886**



Types	**Avg. Height**	**Avg. Weight**
Dragon Ghost	4′07″ / 1.4 m	24.3 lbs. / 11.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

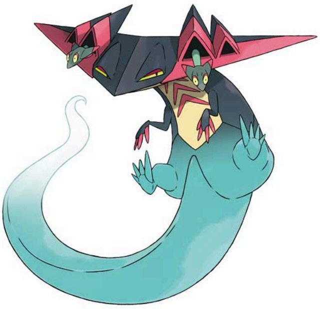


Dreepy

→

Drakloak

→



Dragapult

Pokédex Entries

Generation VIII	
Sword	It's capable of flying faster than 120 mph. It battles alongside Dreepy and dotes on them until they successfully evolve.
Shield	Without a Dreepy to place on its head and care for, it gets so uneasy it'll try to substitute any Pokémon it finds for the missing Dreepy.
Generation IX	
Scarlet	This Pokémon flies around at over 120 miles per hour. If a Drakloak is defeated in a battle, its Dreepy will wander off without a second thought.
Violet	This Pokémon stores up energy in its lungs, then shoots it out. It takes care of Dreepy and battles alongside them until they're all grown up.
Pokopia	This Pokémon flies around at over 120 miles per hour. If a Drakloak is defeated in a battle, its Dreepy will wander off without a second thought.

Sprites

Shiny

Origin

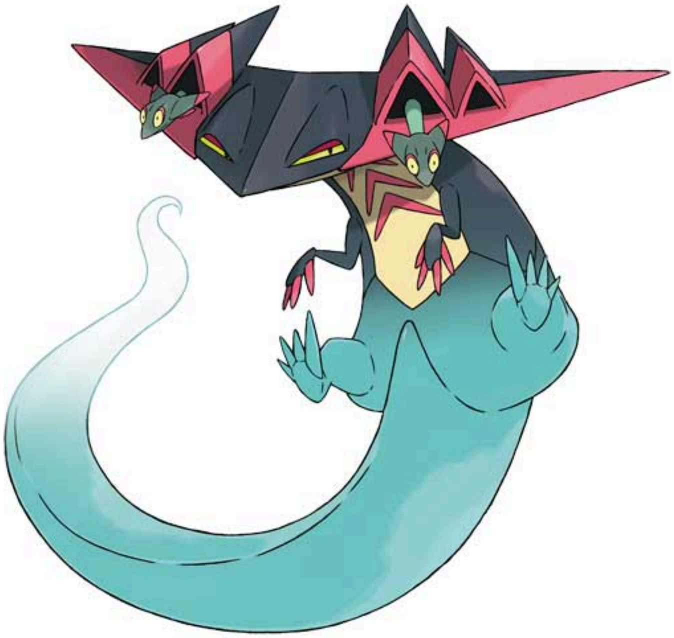
Drakloak may be based on the *Diplocaulus* or *Gerrothorax* with elements taken from fighter aircraft and crossbows. It may also reference paternal care behavior present in many amphibian species.

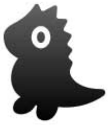
Name Origin

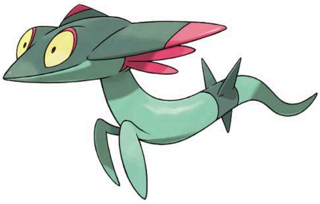
Drakloak may be a combination of *dragon* or *drake* and *cloak*.

Doronch may be a combination of *dragon* and *launch*.

Dragapult Stealth Pokémon	ドラパルト *Dorapult*	**#0887**



Types	**Avg. Height**	**Avg. Weight**
Dragon Ghost	9′10″ / 3.0 m	110.2 lbs. / 50.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Dreepy

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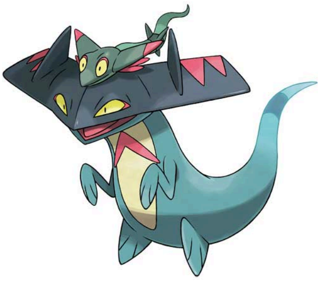


Drakloak

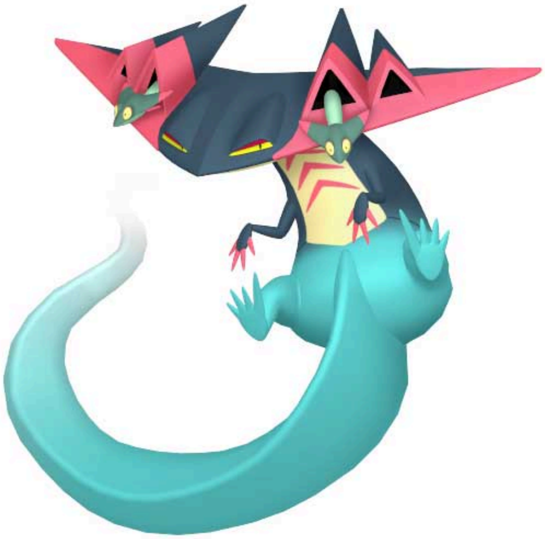
→

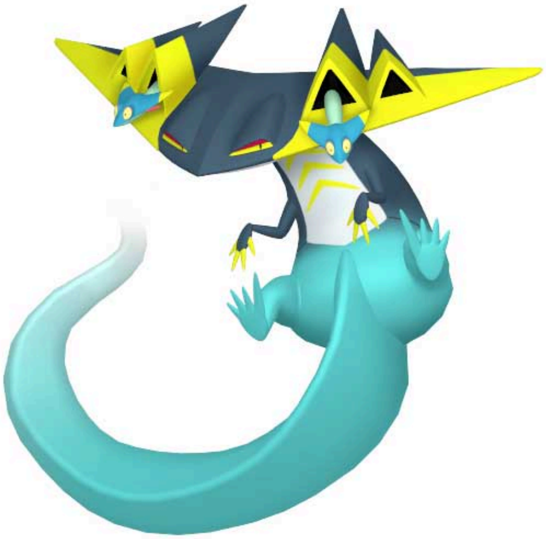
Dragapult

Pokédex Entries

Generation VIII	
Sword	When it isn't battling, it keeps Dreepy in the holes on its horns. Once a fight starts, it launches the Dreepy like supersonic missiles.
Shield	Apparently the Dreepy inside Dragapult's horns eagerly look forward to being launched out at Mach speeds.
Generation IX	
Scarlet	Dragapult can make its whole body transparent by clearing its mind and focusing. Even the Dreepy in Dragapult's horns become invisible.
Violet	The fastest Dragapult of the group is always surrounded by Dreepy that want to fly at sonic speed.
Pokopia	Dragapult can make its whole body transparent by clearing its mind and focusing. Even the Dreepy in Dragapult's horns become invisible.

Sprites





Shiny

Origin

Dragapult may be based on the *Diplocaulus*, *Gerrothorax*, or other extinct amphibians with a similarly-shaped skull. A complete tail has never been found in a *Diplocaulus* fossil, which may explain Dragapult's ghostly, translucent tail. Its head also resembles a B-2 Spirit, a stealth bomber aircraft. Its category being the Stealth Pokémon further supports this. Its propensity for holding and firing Dreepy may be a reference to crossbows, while its stomach pattern and aircraft origins are likely nods to aircraft catapults, which is seemingly reflected in its name.

It may also be a reference to the paternal care behavior present in many amphibian species. The Dragon typing may be a reference to the Olm, a type of salamander native to central and southeastern Europe that was believed to be a dragon offspring by locals. However, its posture and body stature are closer to crocodilians supporting themselves with their hind legs and tails while underwater and are also known to hold their young on their heads.

Name Origin

Dragapult and Dorapult may be combinations of *dragon* and *catapult*. It may also come from *poltergeist* or *sepultura* (Spanish and Portuguese for grave).

Legendary: Legendary Heroes

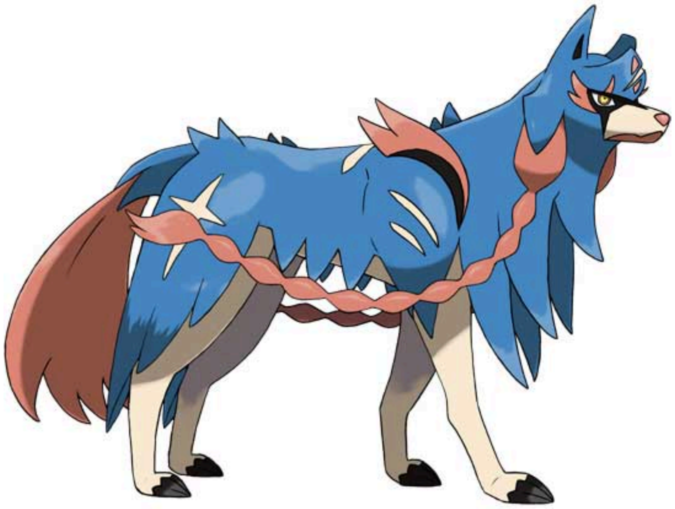
Zacian

Warrior Pokémon

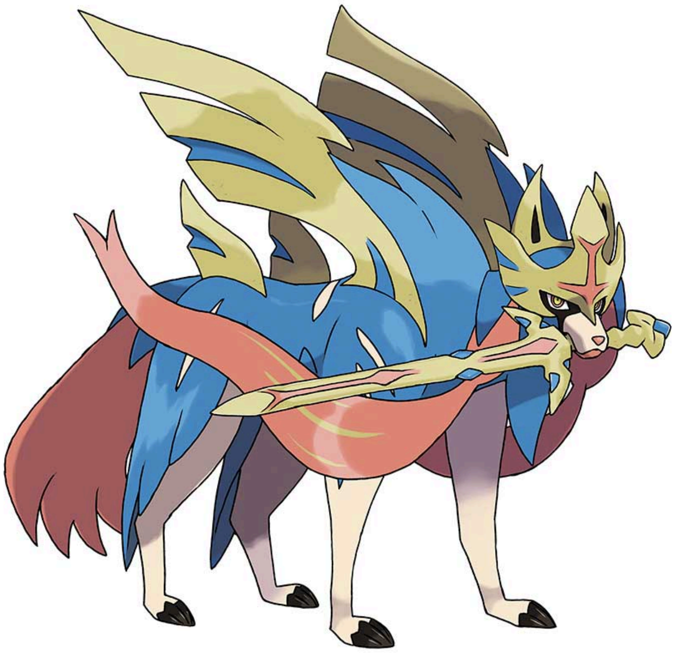
ザシアン

Zacian

#0888



Hero of Many Battles



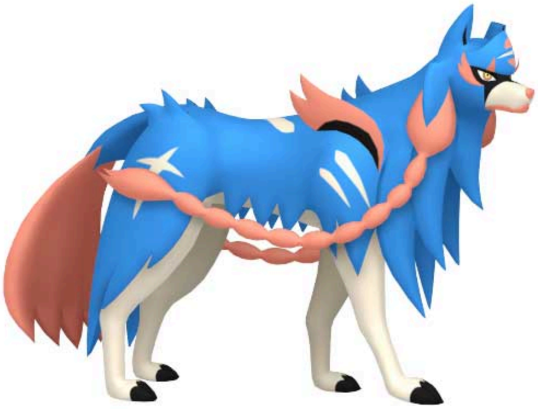
Crowned Sword

Types	**Avg. Height**	**Avg. Weight**
Fairy Hero of Many Battles Fairy Steel Crowned Sword	9′02″ / 2.8 m	242.5 lbs. / 110.0 kg Hero of Many Battles 782.6 lbs. / 355.0 kg Crowned Sword
Gender Ratio	**Shape**	**Footprint**
Unknown		—

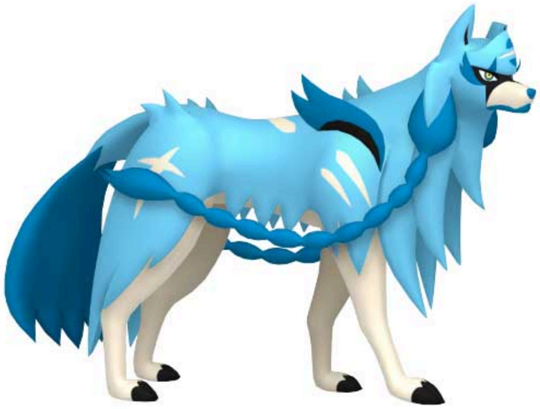
Pokédex Entries

Generation VIII	
Sword	**Hero of Many Battles:** Known as a legendary hero, this Pokémon absorbs metal particles, transforming them into a weapon it uses to battle. **Crowned Sword:** Now armed with a weapon it used in ancient times, this Pokémon needs only a single strike to fell even Gigantamax Pokémon.
Shield	**Hero of Many Battles:** This Pokémon has slumbered for many years. Some say it’s Zamazenta’s elder sister, others say the two Pokémon are rivals. **Crowned Sword:** Able to cut down anything with a single strike, it became known as the Fairy King’s Sword, and it inspired awe in friend and foe alike.

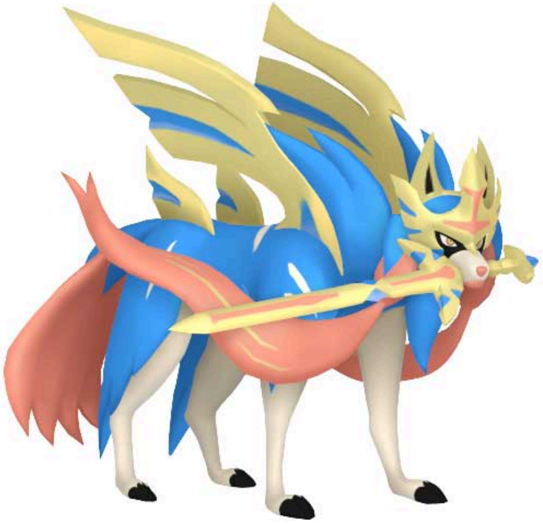
Sprites



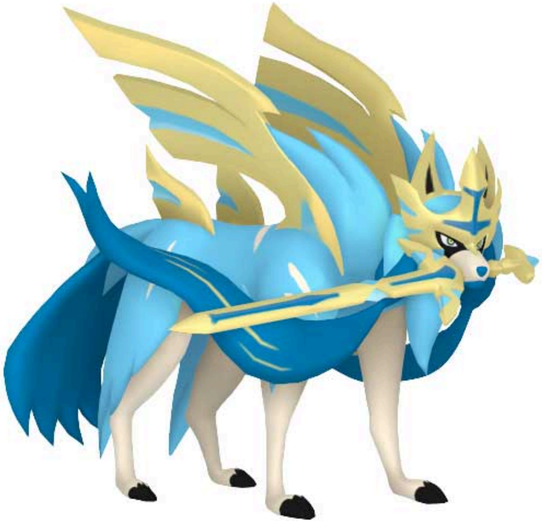
Hero of Many Battles



Shiny Hero of Many Battles



Crowned Sword



Shiny Crowned Sword

Origin

Zacian may be based on King Arthur's sword Excalibur. Its role as a warrior aiding a king may take inspiration on the Knights of the Round Table. In addition, its feminine nature may be a reference to the Lady of the Lake, the character responsible for giving King Arthur his sword, and its relationship with Zamazenta may allude to the relationship between King Arthur and his sister Morgan le Fay. It otherwise resembles a wolf, an animal once native to Great Britain and an important heraldic symbol for noble families during the Middle Ages. Its long, hanging blue fur resembles a caparison, a cloth covering usually worn by warhorses during the High Middle Ages. Additionally, the crescent shapes on its sword while using Behemoth Blade may reference Hati Hróðvitnisson, a wolf that chases after the Moon in Norse mythology. The story of Zacian and Zamazenta retreating to the Slumbering Weald to recover from their wounds, as well as their return in the present day to save Galar, is a parallel to the legend of King Arthur's messianic return.

Zacian's sword's ability to cut through anything, along with Zamazenta's shield resisting any attack, could be an example of an irresistible force paradox. One of the most famous examples of this in folklore includes the Chinese tale of a peddler selling a spear and a shield with similar properties, only to be asked what would happen if the two items were to be used against one another. Another example tells of the Greek hunting hound Laelaps, which always caught its prey, being set upon Teumessian fox, which could never be caught, and had to be turned into constellations to prevent the paradox.

Name Origin

Zacian is derived from *the cyan*. The word *the* is conventionally transliterated into Japanese as ザ *za*, due to the lack of the /ð/ phoneme ("th") in Japanese. The Japanese word for cyan, シア

ン *shian*, is borrowed from Dutch rather than English, explaining the unusual pronunciation of the word.

Legendary: Legendary Heroes

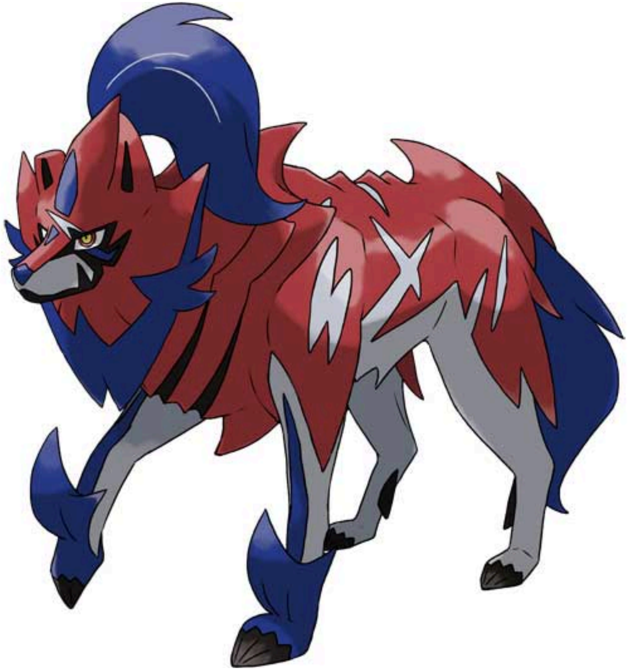
Zamazenta

Warrior Pokémon

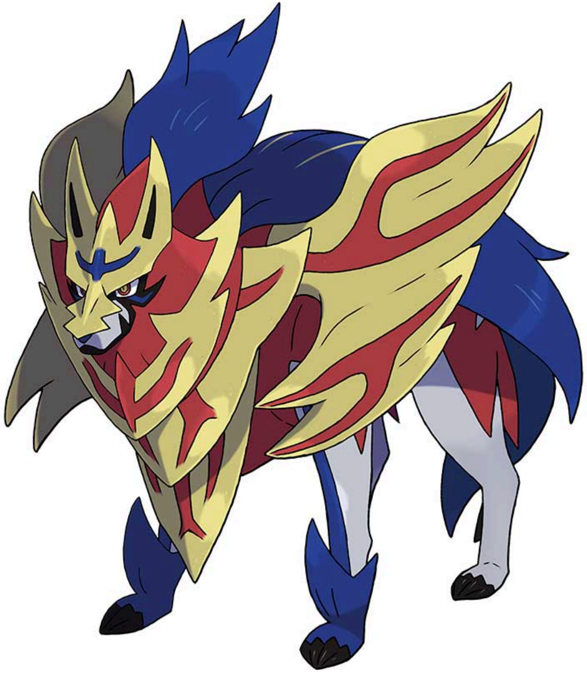
ザマゼンタ

Zamazenta

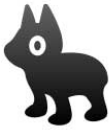
#0889



Hero of Many Battles



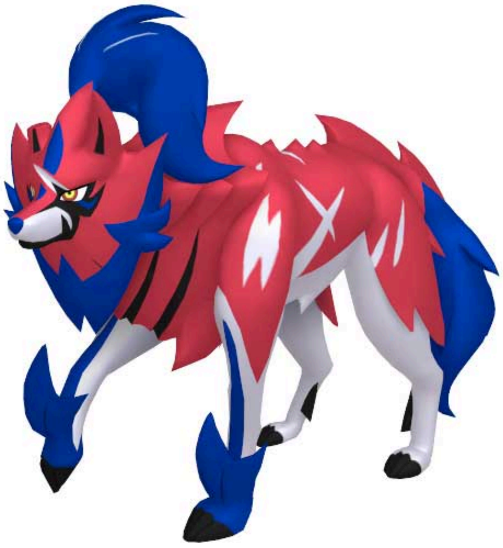
Crowned Shield

Types	**Avg. Height**	**Avg. Weight**
Fighting Hero of Many Battles Fighting Steel Crowned Shield	9′06″ / 2.9 m	463.0 lbs. / 210.0 kg Hero of Many Battles 1730.6 lbs. / 785.0 kg Crowned Shield
Gender Ratio	**Shape**	**Footprint**
Unknown		—

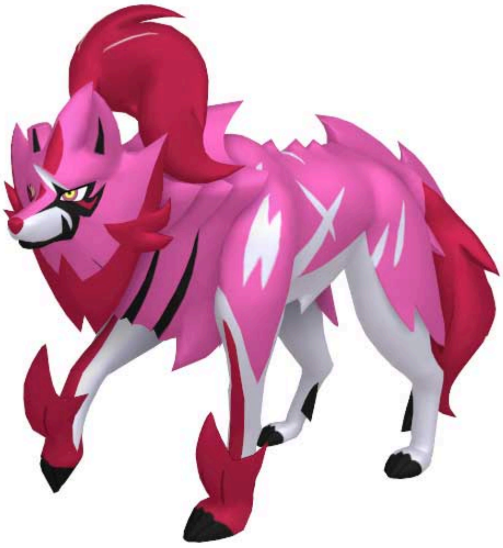
Pokédex Entries

Generation VIII	
Sword	**Hero of Many Battles:** In times past, it worked together with a king of the people to save the Galar region. It absorbs metal that it then uses in battle. **Crowned Shield:** Its ability to deflect any attack led to it being known as the Fighting Master’s Shield. It was feared and respected by all.
Shield	**Hero of Many Battles:** This Pokémon slept for aeons while in the form of a statue. It was asleep for so long, people forgot that it ever existed. **Crowned Shield:** Now that it’s equipped with its shield, it can shrug off impressive blows, including the attacks of Dynamax Pokémon.

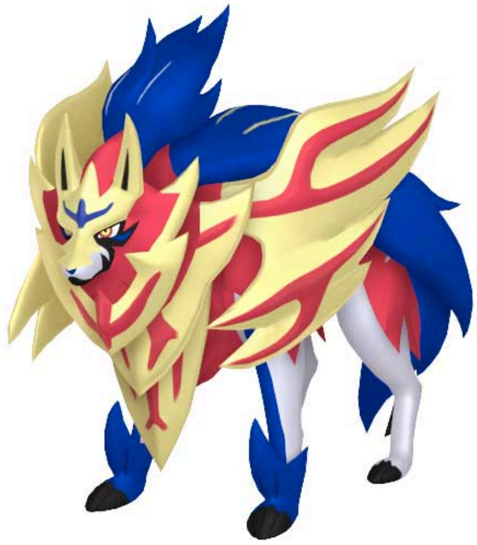
Sprites



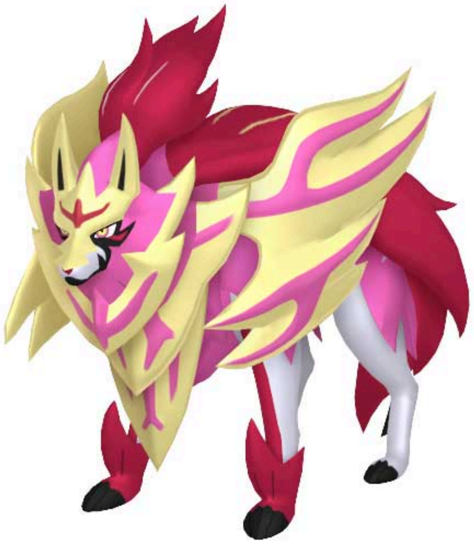
Hero of Many Battles



Shiny Hero of Many Battles



Crowned Shield



Shiny Crowned Shield

Origin

Zamazenta may be based on King Arthur’s shield, known as Wynebgwrthucher or Pridwen. It may also be based on the Knights of the Round Table, characters under Arthur’s order said to work with him to protect the British kingdom. Its relationship with Zacian may reference the relationship between King Arthur and his sister Morgan le Fay. It otherwise resembles a wolf, an animal once native to Great Britain and an important heraldic symbol for noble families during the Middle Ages. It also resembles the Iron Wolf of ancient Lithuanian mythology. The armored plating on Zamazenta is similar to that of a barding, a form of body armor worn by warhorses during the Late Middle Ages. Additionally, the shape of its shining shield while using Behemoth Bash may reference Sköll, a wolf that chases after the Sun in Norse mythology. The story of Zacian and Zamazenta retreating to the Slumbering Weald to recover from their wounds, as well as their return in the present day to save Galar, is a parallel to the legend of King Arthur’s messianic return.

Zamazenta’s shield’s ability to resist any attack, with Zacian’s sword being able to cut through anything, could be an example of an irresistible force paradox. One of the most famous examples of this in folklore includes the Chinese tale of a peddler selling a spear and a shield with similar properties, only to be asked what would happen if the two items were to be used against one another. Another example tells of the Greek hunting hound Laelaps, which always caught its prey, being set upon Teumessian fox, which could never be caught, and had to be turned into constellations to prevent the paradox.

Name Origin

Zamazenta is derived from *the magenta*.

Legendary Pokémon

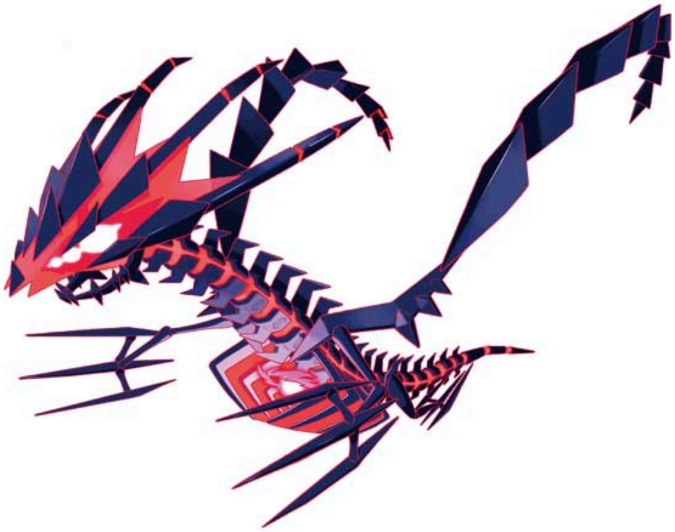
Eternatus

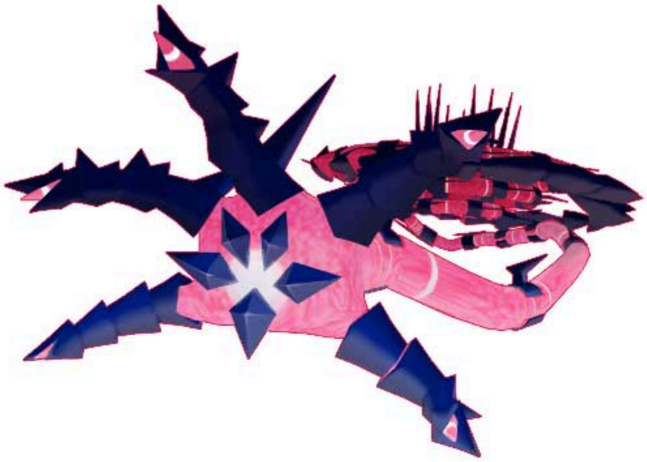
Gigantic Pokémon

ムゲンダイナ

Mugendina

#0890





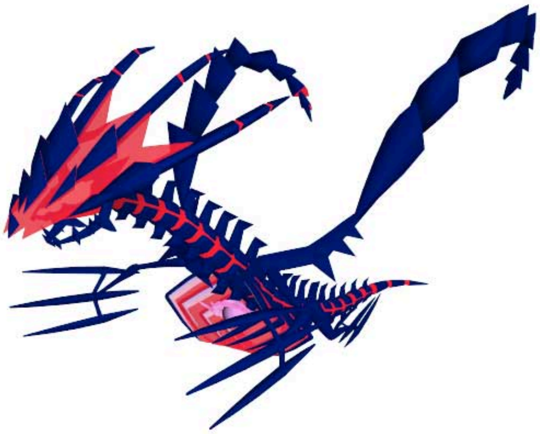
Eternamax Eternatus

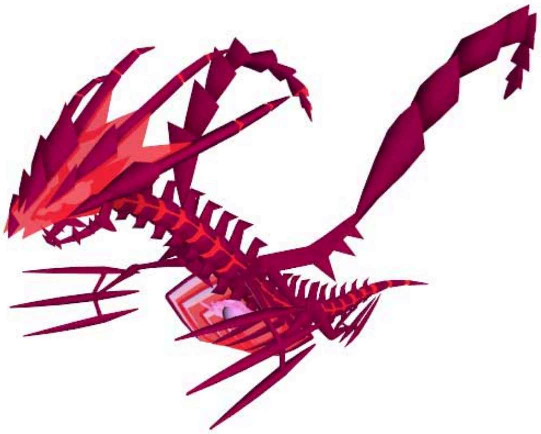
Types	**Avg. Height**	**Avg. Weight**
Poison Dragon	65′07″ / 20.0 m Eternatus 328′01″ / 100.0 m Eternamax Eternatus	2094.4 lbs. / 950.0 kg Eternatus ??? lbs. / ??? kg Eternamax Eternatus
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation VIII	
Sword	The core on its chest absorbs energy emanating from the lands of the Galar region. This energy is what allows Eternatus to stay active. **Eternamax:** As a result of Rose’s meddling, Eternatus absorbed all the energy in the Galar region. It’s now in a state of power overload.
Shield	It was inside a meteorite that fell 20,000 years ago. There seems to be a connection between this Pokémon and the Dynamax phenomenon. **Eternamax:** Infinite amounts of energy pour from this Pokémon’s enlarged core, warping the surrounding space-time.

Sprites





Shiny

Eternamax Eternatus

Shiny Eternamax Eternatus

Origin

Eternatus's extraterrestrial nature and dragon-like appearance may be inspired by Uther Pendragon, King Arthur's father, who acquired his epithet and started using dragons on his standards after witnessing a dragon-shaped comet. Its abilities may also draw inspiration from nuclear power, particularly its seemingly endless supply of energy which Rose attempted to use as a power source for Galar and which leaks out in the form of particles and is the source of the Dynamax phenomenon. In fiction, nuclear radiation is often used as a catalyst for granting superpowers or creating *kaiju*. It also vaguely resembles aliens from various pieces of media. This is also indicated by its association with wishing stars. Eternatus aesthetically seems to also be inspired by the concept of diaphonization, the technique used to stain animal bones and cartilage. This being shown by Eternatus remotely resembling a skeleton. The most common dyes used for this process, alcian blue and alizarin red, could be analogous to Zacian and Zamazenta respectively.

Its overall body shape resembles the skeletal remains of a European dragon, with the ribcage shaped like a cannon and the head resembling that of the common nawab or "dragonhead" caterpillar.

Eternamax Eternatus resembles a hand crossed with a serpent. It may be based on the Lernaean Hydra, a multi-headed serpentine monster from Greek mythology, known for its poisonous breath and blood, with Eternatus's "fingers" representing the Hydra's heads. It may also be based on the biblical Seven Headed Dragon that, in the Book of Revelation, throws one-third of all stars down to the Earth and is ultimately banished to Earth with the Nephilim, the Hebrew giants—an event that ultimately leads to the end of time. This account may also be the origin of the item Wishing Star and the Darkest Day. It may also be inspired by Ananta Shesha, the king of Nagas in Hindu mythology who is usually portrayed as a giant, coiled serpent with a thousand heads capable of spewing venom and fire, though some depictions simplify his appearance down to five heads, again reflected in Eternatus’s five “fingers”. Shesha bears the deity Vishnu on its coils, similar to how Eternamax Eternatus’s core is mounted atop its coiled body.

Name Origin

Eternatus may be derived from *aether*, *eternal*, *eternity*, *aeternatus* (Latin for immortalized), and *Thanatus* (Latin transliteration of Thanatos, the personification of death in Greek Mythology).

Mugendina may be a combination of 無限大な *mugendaina* (infinite), ダイマックス *Daimax* (Dynamax), and possibly *dynamic*.

Legendary Pokémon

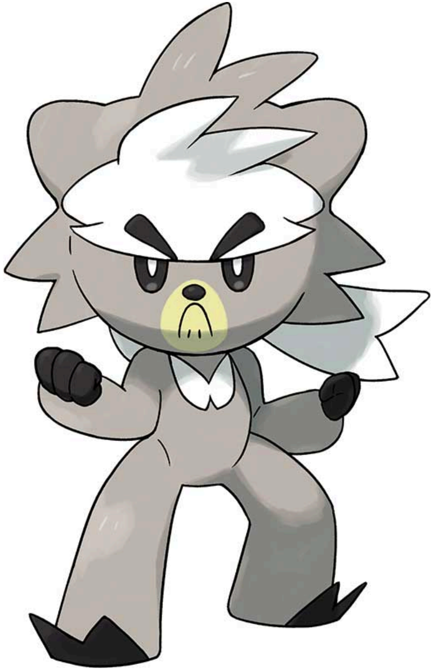
Kubfu

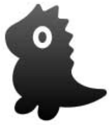
Wushu Pokémon

ダクマ

Dakuma

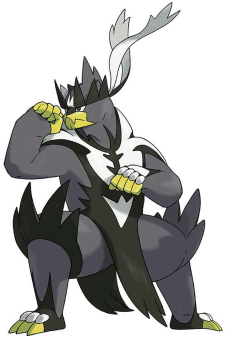
#0891



Types	**Avg. Height**	**Avg. Weight**
Fighting	2′00″ / 0.6 m	26.5 lbs. / 12.0 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—

Kubfu

→



Urshifu

Single Strike Style

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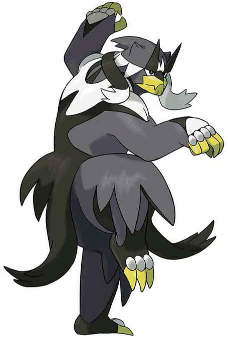


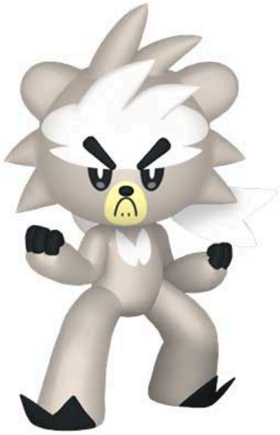
Urshifu

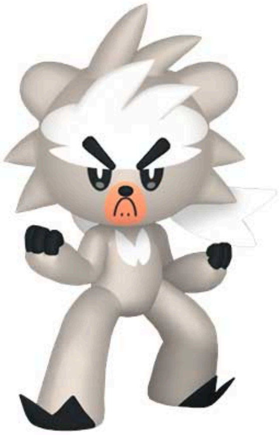
Rapid Strike Style

Pokédex Entries

Generation VIII	
Sword	Kubfu trains hard to perfect its moves. The moves it masters will determine which form it takes when it evolves.
Shield	If Kubfu pulls the long white hair on its head, its fighting spirit heightens and power wells up from the depths of its belly.

Sprites





Shiny

Origin

Kubfu may be based on a bear cub and a kung fu student wearing a headband. Its alternative name “secret armor” may be inspired by the magical armor owned by King Arthur in *Historia Regum Britanniae* or the *Roman de Brut*.

Name Origin

Kubfu may be a combination of *cub* and *kung fu*.

Dakuma may be a combination of 打 *da* (hit), 熊 *kuma* (bear), and 琢磨 *takuma* (cultivation of skill).

Legendary Pokémon

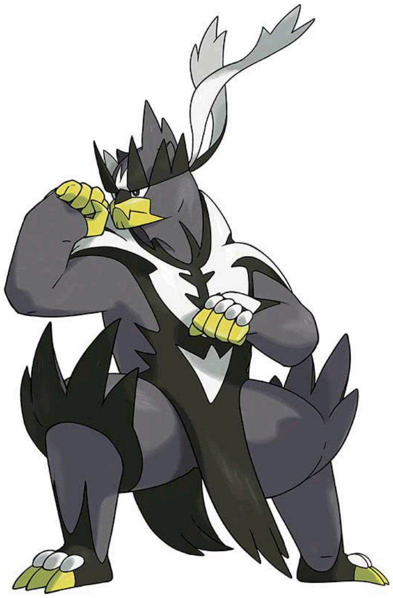
Urshifu

Wushu Pokémon

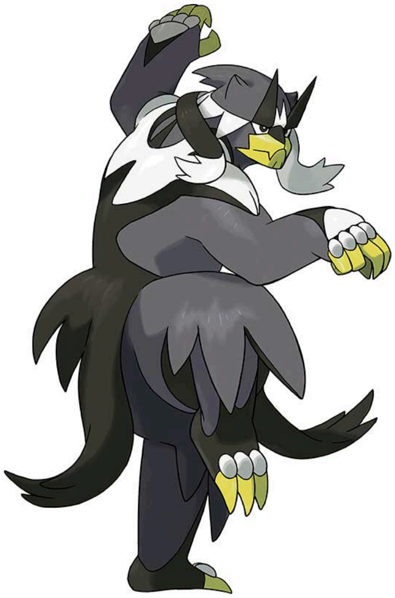
ウーラオス

Wulaosu

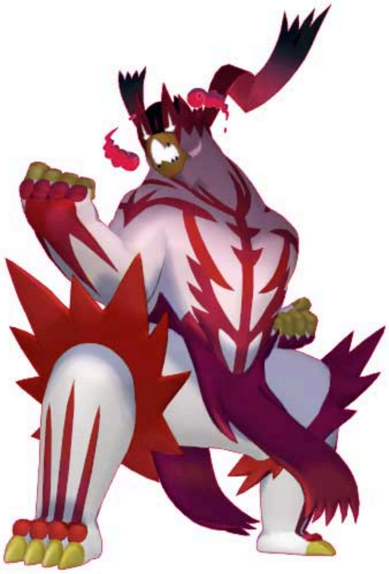
#0892



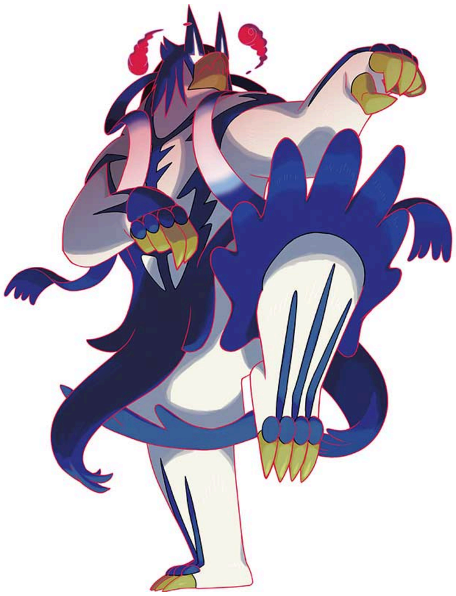
Single Strike Style



Rapid Strike Style

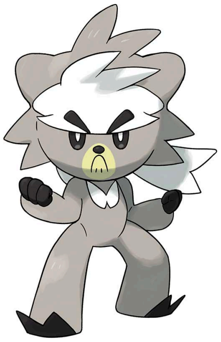


Gigantamax Urshifu
(Single Strike Style)



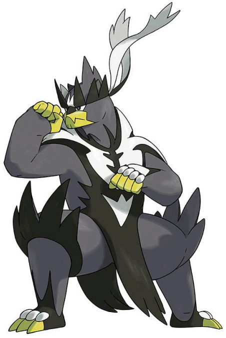
Gigantamax Urshifu
(Rapid Strike Style)

Types	Avg. Height	Avg. Weight
Fighting Dark Single Strike Style Fighting Water Rapid Strike Style	6′03″ / 1.9 m Single Strike Style 6′03″ / 1.9 m Rapid Strike Style 95′02″+ / 29.0+ m Gigantamax Urshifu (Single Strike Style) 85′04″+ / 26.0+ m Gigantamax Urshifu (Rapid Strike Style)	231.5 lbs. / 105.0 kg Single Strike Style 231.5 lbs. / 105.0 kg Rapid Strike Style ??? lbs. / ??? kg Gigantamax Urshifu (Single Strike Style) ??? lbs. / ??? kg Gigantamax Urshifu (Rapid Strike Style)
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—



Kubfu

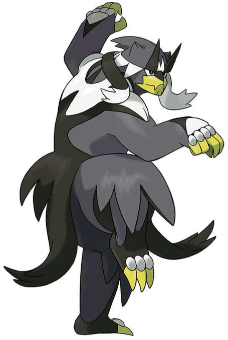
→



Urshifu

Single Strike Style

→



Urshifu

Rapid Strike Style

Pokédex Entries

Generation VIII	
Sword	**Single Strike Style:** This form of Urshifu is a strong believer in the one-hit KO. Its strategy is to leap in close to foes and land a devastating blow with a hardened fist. **Rapid Strike Style:** It's believed that this Pokémon modeled its fighting style on the flow of a river—sometimes rapid, sometimes calm. **Gigantamax Single Strike Style:** People call it the embodiment of rage. It's said that this Pokémon's terrifying expression and shout will rid the world of malevolence. **Gigantamax Rapid Strike Style:** As it waits for the right moment to unleash its Gigantamax power, this Pokémon maintains a perfect one-legged stance. It won't even twitch.
Shield	**Single Strike Style:** Inhabiting the mountains of a distant region, this Pokémon races across sheer cliffs, training its legs and refining its moves. **Rapid Strike Style:** This form of Urshifu is a strong believer in defeating foes by raining many blows down on them. Its strikes are nonstop, flowing like a river. **Gigantamax Single Strike Style:** The energy released by this Pokémon's fists forms shock waves that can blow away Dynamax Pokémon in just one hit. **Gigantamax Rapid Strike Style:** All it takes is a glare from this Pokémon to take the lives of those with evil in their hearts—or so they say.

Sprites

Single Strike Style

Shiny Single Strike Style

Rapid Strike Style

Shiny Rapid Strike Style

Gigantamax
(Single Strike Style)

Shiny Gigantamax
(Single Strike Style)

Gigantamax
(Rapid Strike Style)

Shiny Gigantamax
(Rapid Strike Style)

Origin

Urshifu may be based on an Asian black bear and a *wushu* fighter. Its two forms may reference various styles of Chinese martial arts.

Single Strike Style Urshifu may have been based on Bajiquan, a highly assaultive style featuring precise, powerful and direct strikes. This can give meaning to Single Strike Style Urshifu's signature move, Wicked Blow; which always lands in a critical hit and described to be a singular, strong punch. The posture of Single Strike Urshifu in its official artwork may be based on the *shàngbù dǐngzhǒu* (Chinese: 上步頂肘 / 上步顶肘) stance of Bajiquan, where the practicer takes a step forward and protrudes an elbow towards the opponent. The Single Strike Style may also be a reference to *Ikken Hissatsu* (一拳必殺), a term commonly associated with karate meaning "to annihilate in one blow" or "one hit, one kill."

Rapid Strike Style Urshifu and its signature move, Surging Strikes, may have been based on Taijiquan, which is based around flowing movements, balance, dodging, deflecting, and tactile surging movements of "push hands." Its Water typing may also be a reference to the water parable in Taoism, which is popularized by the "be like water" quote by Bruce Lee. The posture of Rapid Strike Urshifu in its official artwork may be based on the "golden rooster stands on one leg" posture of the Taijiquan forms.

Both Urshifu forms may represent each side of the martial art concept of "hard and soft" or "external and internal," with the Single Strike Style representing the "hard" or "external" side, while the Rapid Strike Style represents the "soft" or "internal" side.

Urshifu's Gigantamax forms may be inspired by fierce deities, transformed Buddhas with terrifying appearances yet noble hearts, that judge and punish the spirits of the dead, and additionally, quell evil. Alternatively, they might have been influenced by Nio, Agyō and Ungyō, a pair of viciously powerful Buddhist deities that ward off evil spirits and protect good spirits, as Urshifu is also capable of doing both. Typically, statues depicting Agyō will have its mouth open as a sign of violent aggression, while Ungyō will have its mouth closed to represent latent strength. Gigantamax Urshifu's forms seem to reverse this, as Rapid Strike Style's mouth is closed and it attacks its foes relentlessly, while Single Strike Style's mouth is open and it confidently delivers a single punch to a weak point. Additionally, the statues are often colored red and blue, though the color is not a prominent trait of either, as they can each be red or blue, and sometimes both.

Name Origin

Urshifu may be a combination of *ursus* (Latin for bear) and *shifu* (Chinese for master). It may also involve *kung fu*.

Wulaosu may be a combination of *wushu* (Chinese martial arts), 老師 / 老师 *lǎoshī* (Chinese for teacher), and possibly ウラー *urā* (hurrah, battle cry) and 押忍 *osu* (interjection used in Japanese martial arts).

Mythical Pokémon

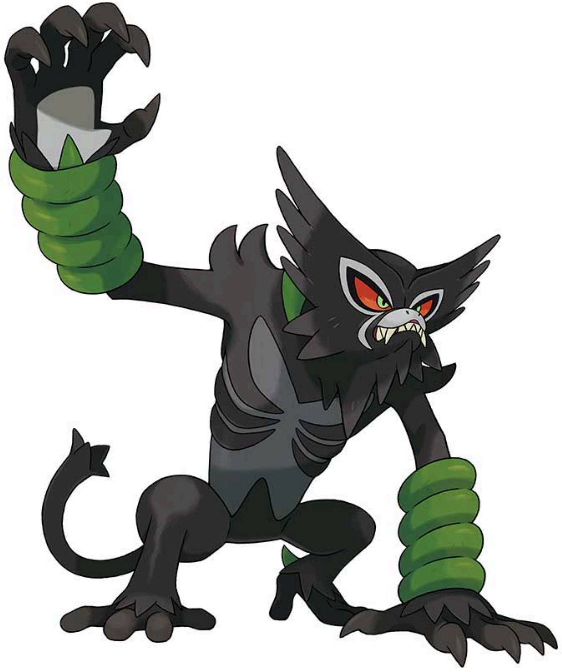
Zarude

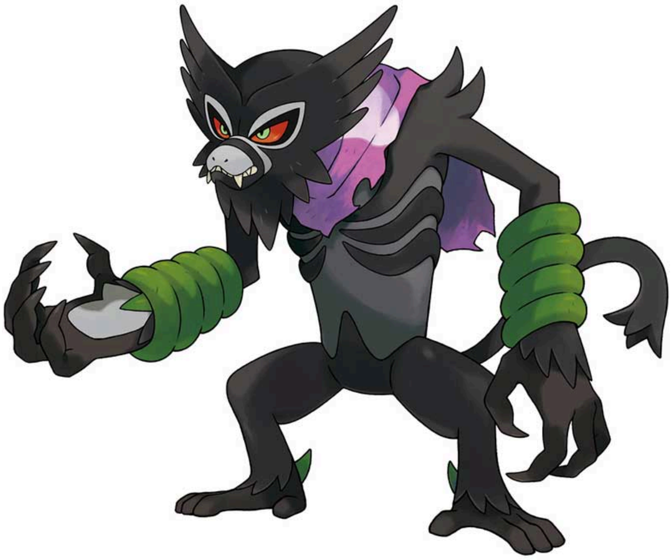
Rogue Monkey Pokémon

ザルード

Zarude

#0893





Dada Zarude

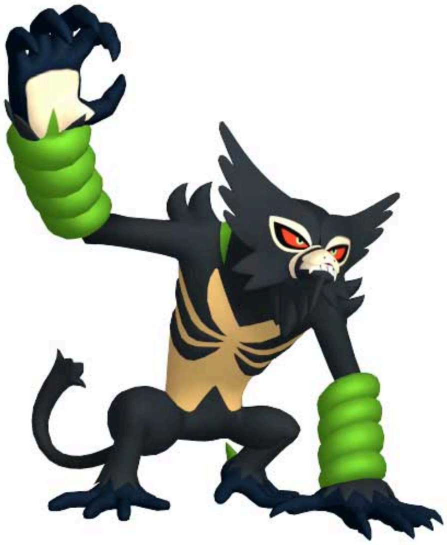
Types	Avg. Height	Avg. Weight
Dark Grass	5′11″ / 1.8 m	154.3 lbs. / 70.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

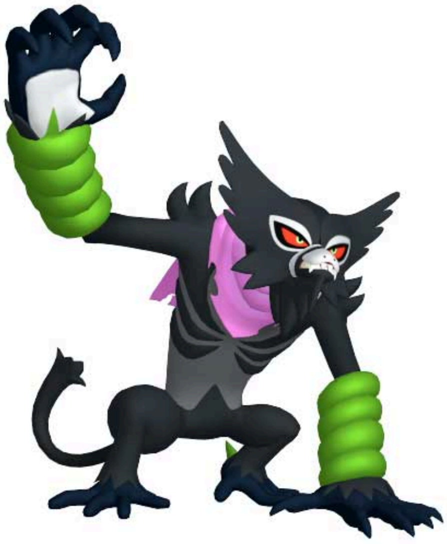
Generation VIII	
Sword	Within dense forests, this Pokémon lives in a pack with others of its kind. It’s incredibly aggressive, and the other Pokémon of the forest fear it. **Dada:** This Zarude left its pack to raise a human child. The cloth Zarude would wrap the child with has a comforting scent that calmed the child’s crying.
Shield	Once the vines on Zarude’s body tear off, they become nutrients in the soil. This helps the plants of the forest grow. **Dada:** This Zarude’s special strength stems from its love and care for an orphaned human child that the Pokémon has raised since the child’s infancy.

Sprites

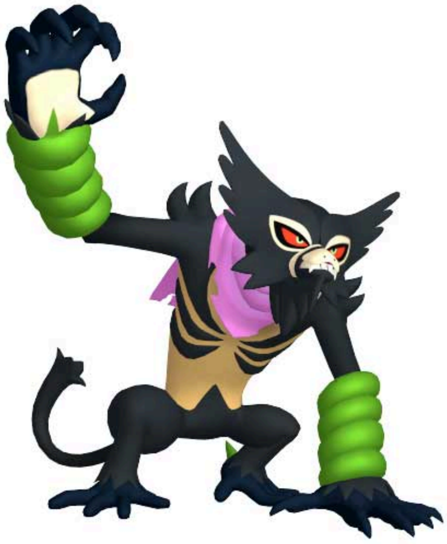
Zarude



Shiny Zarude



Dada Zarude



Shiny Dada Zarude

Origin

Zarude may be based on baboons and mandrills. It could also be based on black lemurs. Its Dark type may reference the aggressive and violent nature of said primates. The use of vines to swing through trees is also reminiscent of how monkeys and apes are often depicted swinging on vines in jungles.

Zarude may also be based on the Shug Monkey in English folklore and the “Carew Ape” that’s said to haunt Carew Castle in Wales. Given its presence in the Isle of Armor Pokédex, its design may also draw inspiration from the Buggane, a strongly territorial troll- or ogre-like creature known to repeatedly cause destruction in Manx folklore.

The story of Dada Zarude adopting a human child appears to be a reference to tales in which a human child is raised by wild animals, similar to the story of Tarzan.

Name Origin

Zarude may be a combination of 猿 *saru* (monkey) and *rude*.

Legendary: Legendary Giants

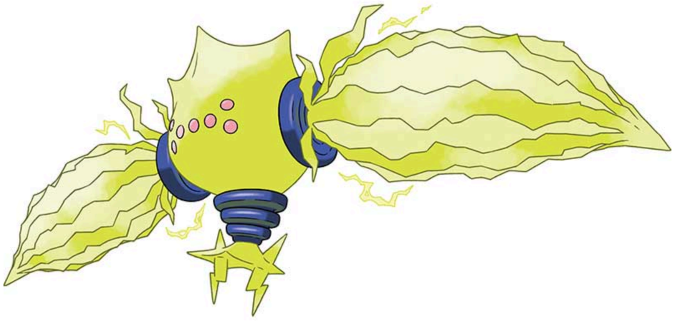
Regieleki

Electron Pokémon

レジエレキ

Regieleki

#0894



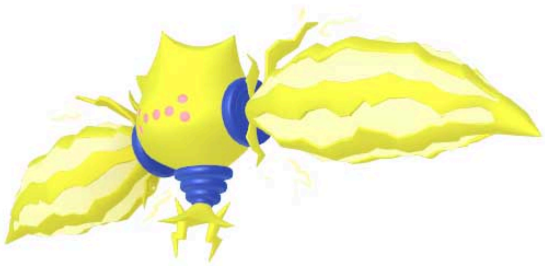
Types	**Avg. Height**	**Avg. Weight**
Electric	3′11″ / 1.2 m	319.7 lbs. / 145.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

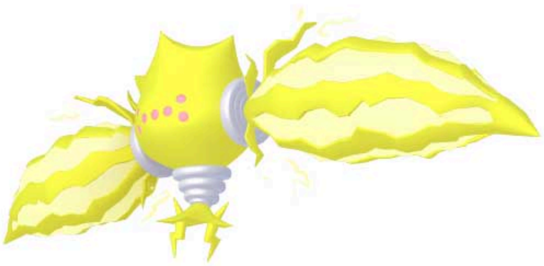
Pokédex Entries

Generation VIII	
Sword	This Pokémon is a cluster of electrical energy. It’s said that removing the rings on Regieleki’s body will unleash the Pokémon’s latent power.

Shield	Its entire body is made up of an single organ that generates electrical energy. Regieleki is capable of creating all of Galar’s electricity.

Sprites





Shiny

Origin

Regieleki appears to be based on the concept of an electric charge being restrained by electrical insulation. Its overall shape resembles an incandescent light bulb, its restraints resemble electrical coils, its arms resemble electric arcs, and its legs resemble a power plug. As an electric generator found in ancient ruins, its inspiration may also be drawn from an out-of-place artifact (OOPART), such as the Baghdad Battery.

Along with the other legendary giants, Regieleki may also be based on the golems of Hebrew legend. The legends cast them as servants of higher powers and are said to have writing on their heads. When the writing is removed, the creature would be weakened, or even killed in some legends. Regieleki’s face, which consists of seven dots, may be based on the Braille alphabet which was used in the puzzle for encountering the legendary giants for the first time in the Sealed Chamber.

The five legendary giants may also collectively be themed after historical epochs, with Regieleki representing the Modern Age.

Name Origin

Regieleki may be a combination of *regis* (Latin for royal) and エレキ *ereki* (Japanese for electric).

Legendary: Legendary Giants

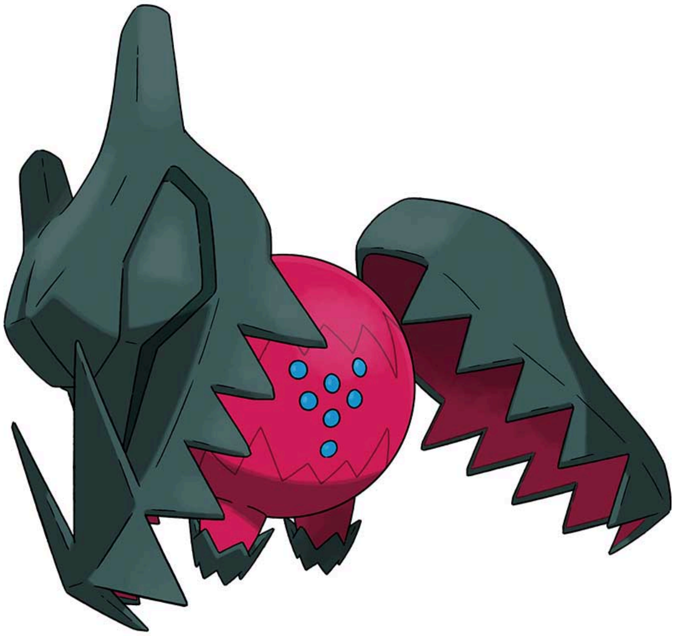
Regidrago

Dragon Orb Pokémon

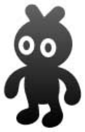
レジドラゴ

Regidorago

#0895



Types	Avg. Height	Avg. Weight
Dragon	6′11″ / 2.1 m	440.9 lbs. / 200.0 kg

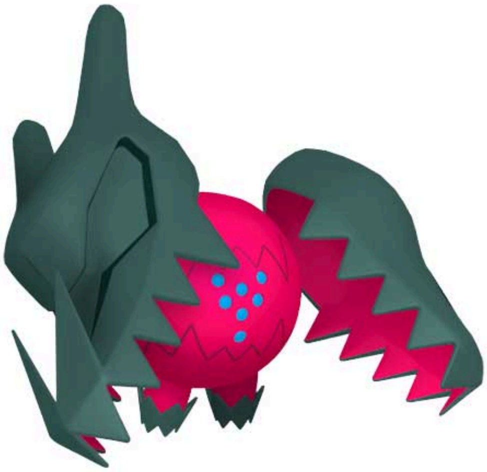
Gender Ratio	Shape	Footprint
Unknown		—

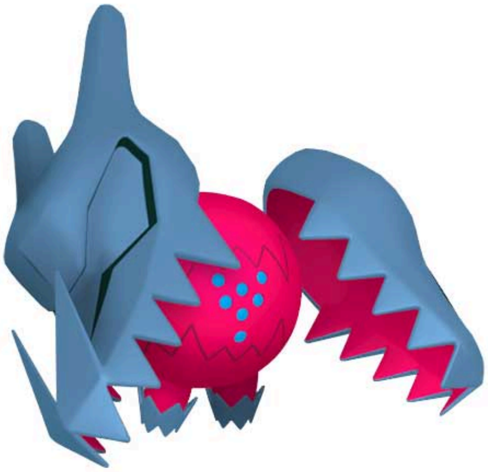
Pokédex Entries

Generation VIII	
Sword	An academic theory proposes that Regidrago’s arms were once the head of an ancient dragon. The theory remains unproven.

Shield	Its body is composed of crystalized dragon energy. Regidrago is said to have the powers of every dragon Pokémon.

Sprites





Shiny

Origin

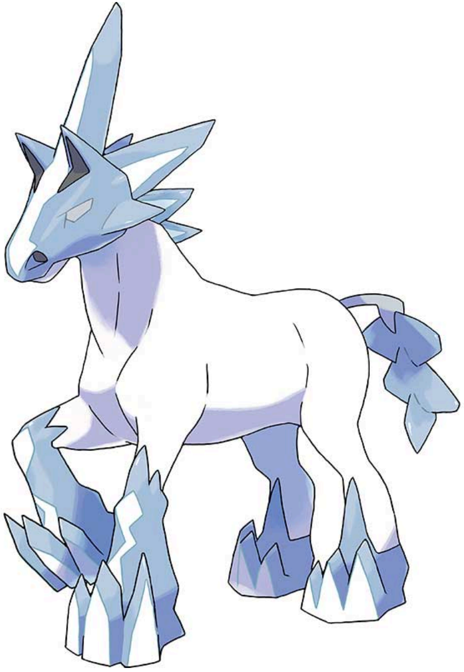
Regidrago appears to be based on a dragon head and a crystal ball or a pearl held by an Asian dragon. Along with the other legendary giants, Regidrago may also be based on the golems of Hebrew legend. The legends cast them as servants of higher powers and are said to have writing on their heads. When the writing is removed, the creature would be weakened, or even killed in some legends. Regidrago's face that consists of seven dots may be based on the Braille alphabet which was used in the puzzle for encountering the legendary giants for the first time in the Sealed Chamber.

The five legendary giants may also collectively be themed after historical epochs, with Regidrago representing the Middle Ages, a period known for its legends of dragons. Alternatively, Regidrago may represent the Mesozoic, the era when dinosaurs walked the Earth, also known as the Age of Reptiles. Regidrago being the remnants of an ancient dragon or crystallized dragon energy may be a vague reference to fossil fuels.

Name Origin

Regidrago and Regidorago may be a combination of *regis* (Latin for royal) and *dragon*.

Legendary Pokémon **Glastrier** Wild Horse Pokémon	ブリザポス *Blizzapos*	**#0896**



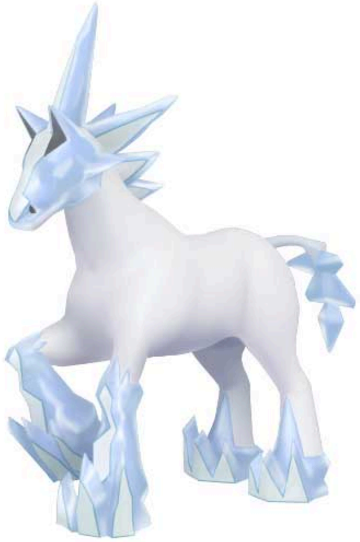
Types	**Avg. Height**	**Avg. Weight**
Ice	7′03″ / 2.2 m	1763.7 lbs. / 800.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

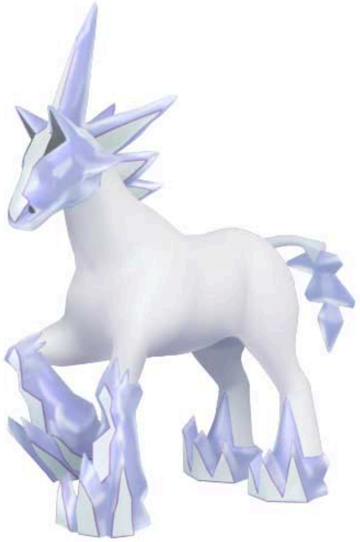
Pokédex Entries

Generation VIII	
Sword	Glastrier emits intense cold from its hooves. It’s also a belligerent Pokémon—anything it wants, it takes by force.

Shield	Glastrier has tremendous physical strength, and the mask of ice covering its face is 100 times harder than diamond.

Sprites





Shiny

Origin

Glastrier together with Spectrier may also be based on the Horsehead Nebula, a horse-shaped nebula near the constellation Orion. Glastrier itself may also be based on the Monoceros (unicorn) constellation, which also borders Orion. This would correspond to Calyrex possibly representing Orion itself or Lepus, the “hare” constellation located right below Orion, as well as Zacian and Zamazenta possibly representing Canis Major, which borders both Monoceros and Lepus.

Both Glastrier and its counterpart Spectrier’s relationship with Calyrex appears to be based on the legend of Brian Boru and the Pooka. Legend has it that Brian Boru, the High King of Ireland, is the only person to have ever ridden a Pooka, a mischievous faery in the form of a black horse. Brian tamed the Pooka by using a special bridle that contained three hairs from the Pooka’s tail and successfully staying on its back through a wild ride. The king then forced the Pooka not to torment Christian people and to never attack an Irishman ever again. This is similar to how Calyrex, a Pokémon known as a king, can only ride its loyal steed, Glastrier or Spectrier, using the Reins of Unity woven in part from hairs from the steed’s mane and had to prove itself by riding through the steed’s bucking. It also relates to how, in taming this steed, Calyrex stopped the steed Pokémon from tormenting the people of the Crown Tundra.

The appearance of Glastrier may be based on the unicorn, the national animal of Scotland—which is the country that the Crown Tundra is based on. The unicorn in mythology is also said to be extremely wild and can only be tamed by the pure of heart; Glastrier is noted to be very aggressive and only the graceful Calyrex was able to tame it. It may also be based on Shire horses and Clydesdale horses, draft horse breeds from Britain. Its large ice-covered hooves may be a stylization of the horse breeds’ large feathered hooves.

Glastrier may draw inspiration from legendary horses in Celtic mythology, such as Hengroen, a stallion owned by King Arthur in the Welsh tale Culhwch and Olwen, or Liath Macha, a grey-colored chariot horse owned by the hero Cú Chulainn in the Ulster Cycle of Irish Mythology. In addition, its tail shape may be a reference to an equestrian tail guard worn over the dock of a military or sport horse, leaving the tail fan spreading. It may also take inspiration from other water horses in Celtic and Nordic folklore, such as the nykur, the water horse of Iceland and the Faroe Islands. This water horse is said to be white in color, and according to Icelanders, the sound of ice cracking on frozen lakes is the sound of the nykur’s neighing, which may also connect to Glastrier’s Ability, Chilling Neigh. It also bears similarity to Glashtyn, a water horse or goblin of Manx folklore whose name derives from *glas(s)*, the Celtic word for ‘stream’. The Glashtyn is sometimes called the “Howler”, because its eerie cry is said to warn of approaching storms, which may also be referenced by Glastrier’s Ability. The Glashtyn is also said to fear fire, which Glastrier is weak to due to its Ice typing.

Alternatively, Glastrier may draw inspiration from the mythological *Four Horsemen of the Apocalypse*, Glastrier representing the white horse of Conquest given its belligerent nature and purported desire to take anything it wants by force. It may also be based on the white-colored knight chess piece. Together with Spectrier, it may also be partly inspired by *Ema* plaques and horse effigies in Shinto shrines that pray for good harvest.

Name Origin

Glastrier may be a combination of *glacier* and *destrier*, a type of medieval war horse.

Blizzapos may be a combination of *blizzard* and ἵππος *híppos* (Greek for horse) or *horse*.

Legendary Pokémon

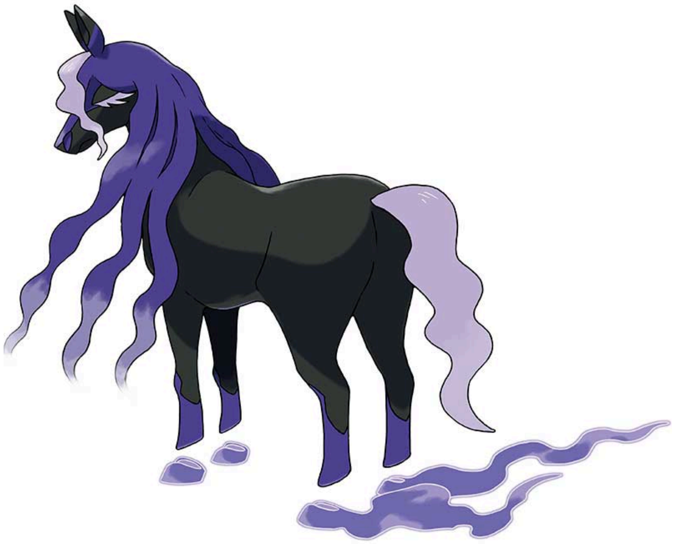
Spectrier

Swift Horse Pokémon

レイスポス

Wraithpos

#0897



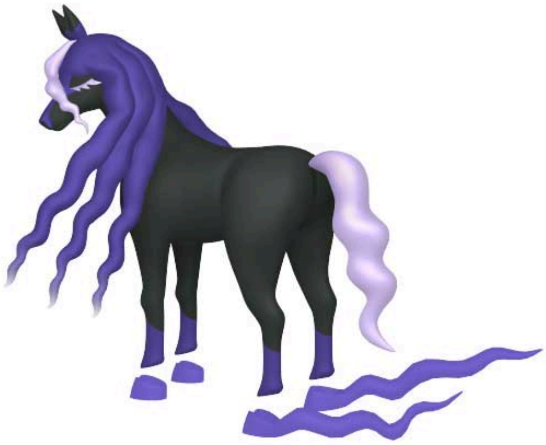
Types	Avg. Height	Avg. Weight
Ghost	6′07″ / 2.0 m	98.1 lbs. / 44.5 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

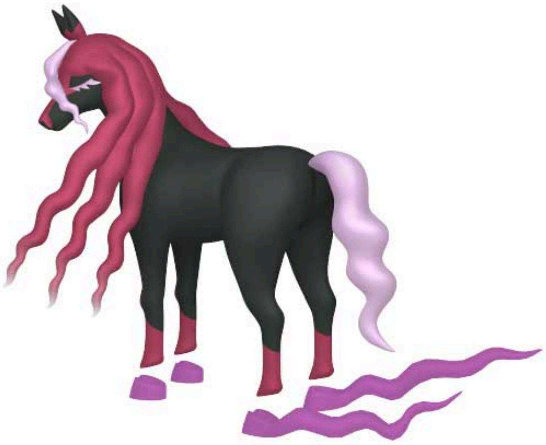
Pokédex Entries

Generation VIII	
Sword	It probes its surroundings with all its senses save one—it doesn’t use its sense of sight. Spectrier’s kicks are said to separate soul from body.

Shield	As it dashes through the night, Spectrier absorbs the life-force of sleeping creatures. It craves silence and solitude.

Sprites





Shiny

Origin

Spectrier together with Glastrier may also be based on the Horsehead Nebula, a horse-shaped nebula near the constellation Orion. This would correspond to Calyrex possibly representing Orion itself (specifically Rigel, its brightest star), or Lepus, the “hare” constellation located right below Orion.

Both Spectrier and its counterpart Glastrier’s relationship with Calyrex appears to be based on the legend of Brian Boru and the Pooka. Legend has it that Brian Boru, the High King of Ireland, is the only person to have ever ridden a Pooka, a mischievous faery in the form of a black horse. Brian tamed the Pooka by using a special bridle that contained three hairs from the Pooka’s tail and successfully staying on its back through a wild ride. The king then forced the Pooka not to torment Christian people and to never attack an Irishman ever again. This is similar to how Calyrex, a Pokémon known as a king, can only ride its loyal steed, Glastrier or Spectrier, using the Reins of Unity woven in part from hairs from the steed’s mane and had to prove itself by riding through the steed’s bucking. It also relates to how, in taming this steed, Calyrex stopped the steed Pokémon from tormenting the people of the Crown Tundra. Spectrier in particular may take direct inspiration from the Pooka, being a black horse that mostly appears at night.

Spectrier appears to be based on the Old English Black, an extinct horse breed that influenced the bloodline of modern Shire horses and Clydesdale horses. The ectoplasm around its detached hooves may be a stylization of the feathering of these horse breeds. Its tail shape without noticeable protusion may be a reference to low tail sets, a common conformation found in heavy draft horses. Given its light weight and Speed together with elaborate manes, it is more similar to the Friesian horse, a light draft horse breed favored in jousting and dressage that have also influenced the bloodline of Shire horses.

Spectrier may draw inspiration from legendary horses in Celtic mythology, such as Llamrei, a mare owned by King Arthur in the Welsh tale Culhwch and Olwen. Therefore, its ability to prey on the life energy of sleeping creatures may be a wordplay on ‘mare’, as both a sleep demon and a female horse, though with different etymology, are spelt as ‘mare’ in modern English. It may also be based on Dub Sainglend, a black chariot horse owned by the hero Cú Chulainn in the Ulster Cycle of Irish Mythology. It may also take inspiration from other water horses in Celtic and Nordic folklore, particularly Glashtyn in Manx folklore, where it is characterized with reversed hooves in modern renditions.

Alternatively, Spectrier may draw inspiration from the mythological *Four Horsemen of the Apocalypse*, Spectrier representing the black horse of Famine given its roaming nature and purported ability to absorb life-force from living creatures, or the ashen horse of death, given its Ghost typing and draining of life. It may also be based on the black-colored knight chess piece. Together with Glastrier, it may also be partly inspired by *Ema* plaques and horse effigies in Shinto shrines that pray for good harvest.

Name Origin

Spectrier may be a combination of *spectre* and *destrier*, a type of medieval war horse.

Wraithpos may be a combination of *wraith*, 霊 *rei* (spirit), and ἵππος *híppos* (Greek for horse) or *horse*.

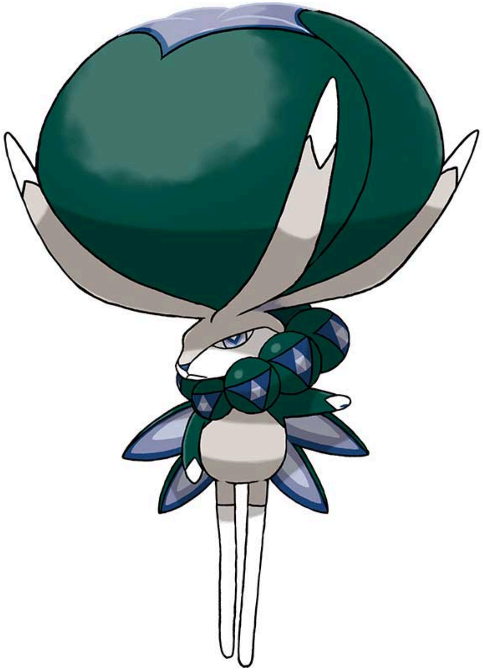
Legendary Pokémon

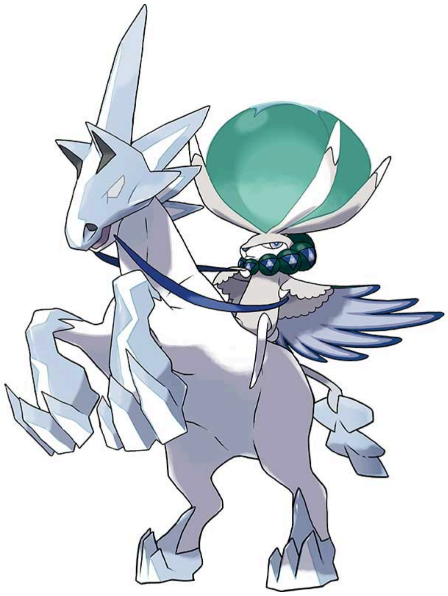
Calyrex

King Pokémon
High King Pokémon (Ice/Shadow Rider)

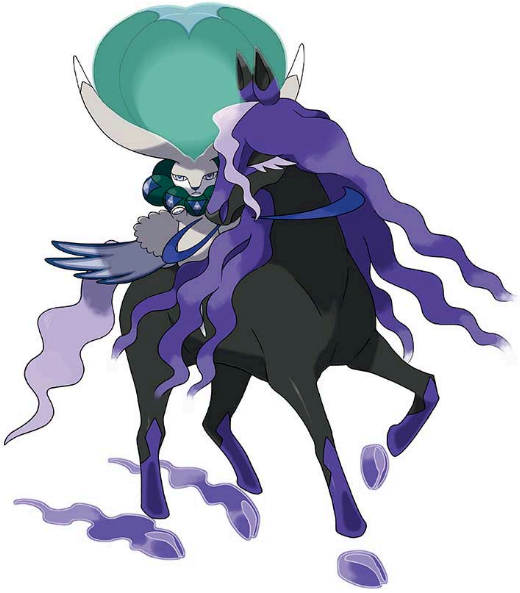
バドレックス
Budrex

#0898





Ice Rider Calyrex



Shadow Rider Calyrex

Types	Avg. Height	Avg. Weight
Psychic Grass Calyrex Psychic Ice Ice Rider Calyrex Psychic Ghost Shadow Rider Calyrex	3′07″ / 1.1 m Calyrex 7′10″ / 2.4 m Ice Rider Calyrex 7′10″ / 2.4 m Shadow Rider Calyrex	17.0 lbs. / 7.7 kg Calyrex 1783.8 lbs. / 809.1 kg Ice Rider Calyrex 118.2 lbs. / 53.6 kg Shadow Rider Calyrex

Gender Ratio	Shape	Footprint
Unknown		—

Pokédex Entries

Generation VIII	
Sword	Calyrex is a merciful Pokémon, capable of providing healing and blessings. It reigned over the Galar region in times of yore. **Ice Rider:** According to lore, this Pokémon showed no mercy to those who got in its way, yet it would heal its opponents’ wounds after battle. **Shadow Rider:** It’s said that Calyrex and a Pokémon that had bonded with it ran all across the Galar region to bring green to the wastelands.
Shield	Calyrex is known in legend as a king that ruled over Galar in ancient times. It has the power to cause hearts to mend and plants to spring forth. **Ice Rider:** It’s said that this Pokémon once moved a large forest—and all the Pokémon living there—to a new location overnight. **Shadow Rider:** Legend says that by using its power to see all events from past to future, this Pokémon saved the creatures of a forest from a meteorite strike.

Sprites

Shiny

Ice Rider

Shiny Ice Rider

Shadow Rider

Shiny Shadow Rider

Origin

Calyrex may be based on an arctic hare and a crown. The large bulbs on its head and around its neck resemble berries or flower buds. It also bears some resemblance to fictional taxidermy creations, such as the American jackalope or the German wolpertinger. Its beads around its neck each bear the Hōjō clan symbol. Conceptually, it may be based on pre-Victorian depictions of fairies and elves, or any one of a number of horned deities from various European pagan religions, such as Cernunnos or Herne the Hunter.

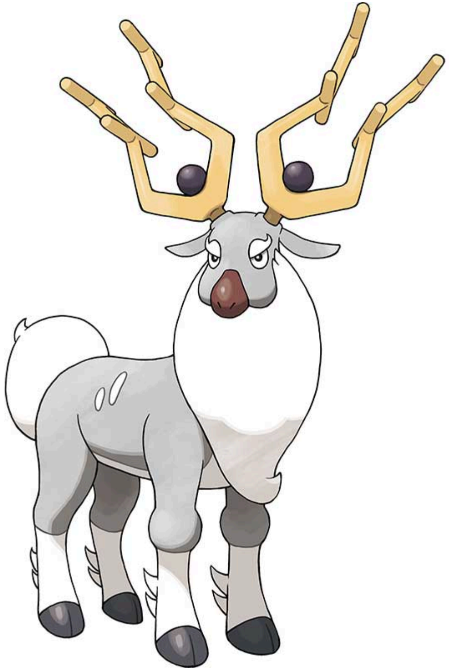
It may also reference the idea of the king in checkers or chess. Furthermore, its silhouette is reminiscent of a thistle, the floral emblem of Scotland, which is the real-world location the Crown Tundra is based on. Its fusion forms appear to be a reference to cavalry, or the folklore of the Wild Hunt. Calyrex might possibly represent Orion or Lepus, the “hare” constellation located right below Orion, what corresponds to Glastrier and Spectrier which could be based on the Horsehead Nebula near Orion.

Name Origin

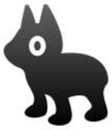
Calyrex may be a combination of *calyx* (Latin for bud) and *rex* (Latin for king) or *carex*. It may also incorporate *cavalry*, referring to its ability to mount Glastrier or Spectrier.

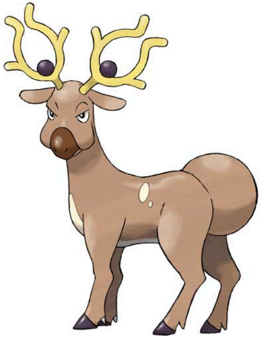
Budrex may be a combination of *bud* and *rex* (Latin for king).

Wyrdeer Big Horn Pokémon	アヤシシ *Ayashishi*	**#0899**



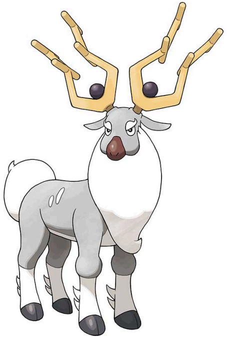
Types	**Avg. Height**	**Avg. Weight**
Normal Psychic	5′11″ / 1.8 m	209.7 lbs. / 95.1 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Stantler

→

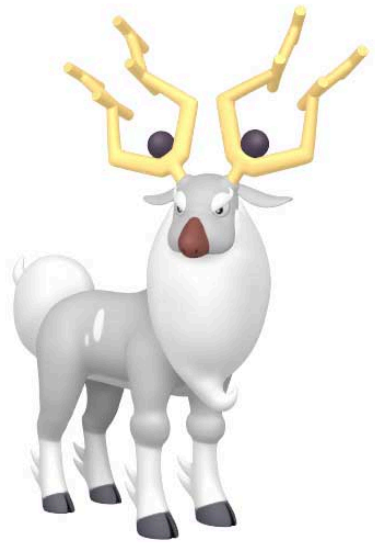


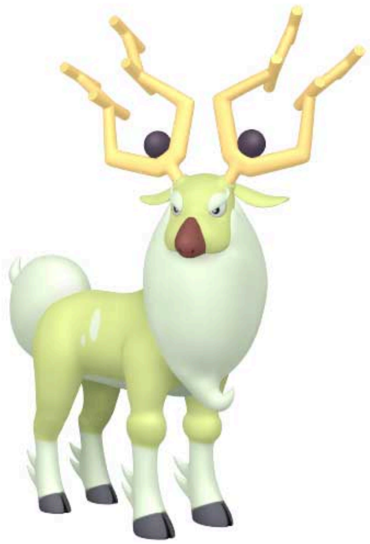
Wyrdeer

Pokédex Entries

Generation VIII	
Legends: Arceus	The black orbs shine with an uncanny light when the Pokémon is erecting invisible barriers. The fur shed from its beard retains heat well and is a highly useful material for winter clothing.

Sprites





Shiny

Origin

Wyrdeer seems to be based on different deer species, mainly the Yezo sika deer and the reindeer. The former is a subspecies of the sika deer native to Hokkaido, the region of Japan which Hisui is based on. Much like how Wyrdeer is treasured by Hisuian people because their fur is a useful clothing material, the Yezo sika deer is considered very important to the Ainu people as their hide is essential for clothing.

Wyrdeer’s white beard-like mane and eyebrows resemble elderly Ainu men, and also the stereotypical representations of a wise old men, wizards, and Santa Claus. Its antlers are similar to Stantler’s and as such may be based on shishi-odoshi, more specifically the *medama fūsen*, also known as eyespot balloons or scare-eye balloons. The way Wyrdeer’s antlers branch perpendicularly also resembles Yagi antennae.

Name Origin

Wyrdeer may be a combination of *wyrd* (Anglo-Saxon concept roughly equivalent to fate or destiny), *weird*, and *deer*.

Ayashishi may be a combination of 怪しい *ayashii* (strange/weird) and 鹿 *kanoshishi* or *shishi* (archaism for deer). This uncommon reading was likely chosen so the name stays similar to Stantler’s Japanese name オドシシ *Odoshishi*, which seems to reference 鹿威し *shishi-odoshi* (a device used to scare deer and other animals away).

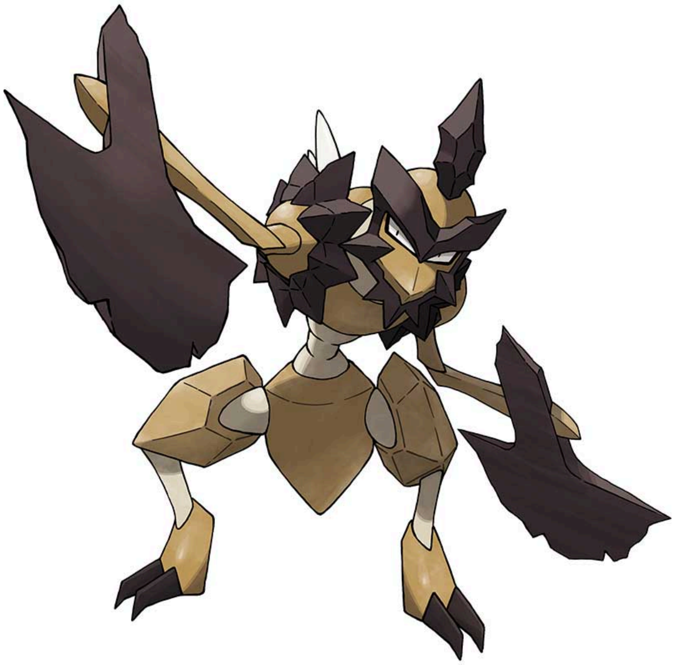
Kleavor

Axe Pokémon

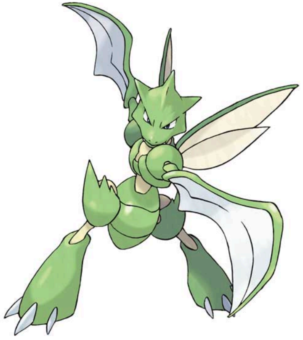
バサギリ

Basagiri

#0900



Types	**Avg. Height**	**Avg. Weight**
Bug Rock	5′11″ / 1.8 m	196.2 lbs. / 89.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Scyther

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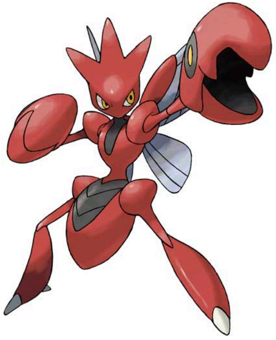

Scizor

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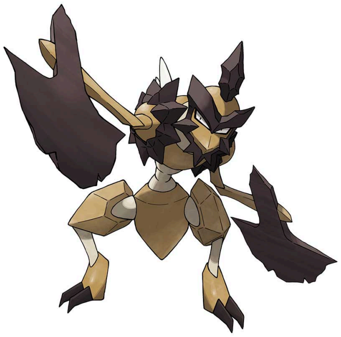
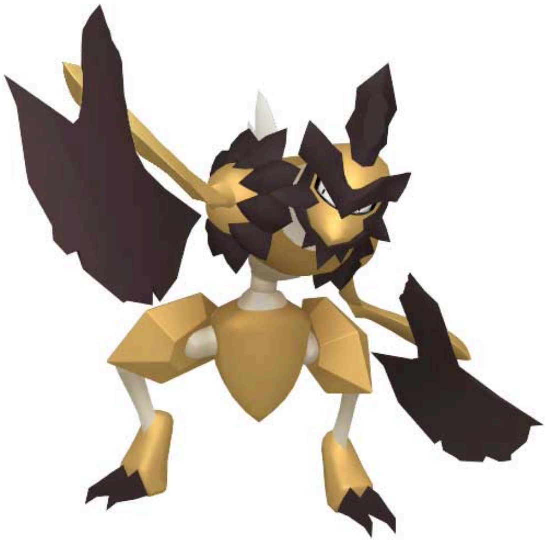


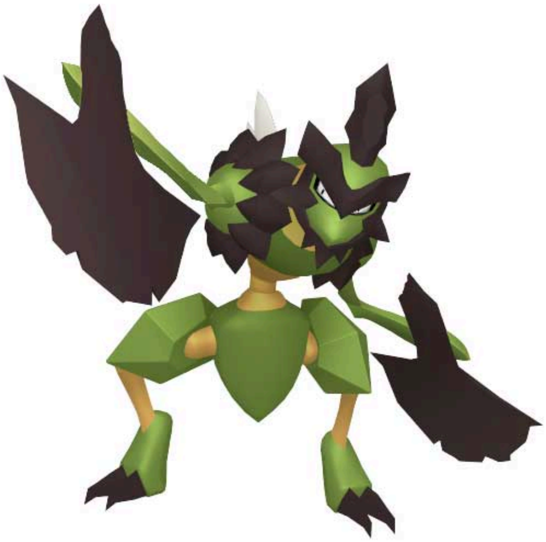
Kleavor

Pokédex Entries

Generation VIII	
Legends: Arceus	A violent creature that fells towering trees with its crude axes and shields itself with hard stone. If one should chance upon this Pokémon in the wilds, one’s only recourse is to flee.
Generation IX	
Scarlet	Parts of its body turned to stone when it evolved thanks to an extremely rare ore found in volcanic areas.
Violet	This Pokémon is a rough, crude, and violent sort. It swings around its large, heavy stone axes to finish off its prey.
Legends: Z-A	Its stone axes get chipped away here and there during ferocious battles, but the process serves to make them sharper and sharper.

Sprites





Shiny

Origin

Kleavor may be based on a praying mantis. Due to its coloration, it may be based on a dead leaf mantis in particular. Its stones appear to be based on obsidian, a volcanic glass with a deep black color that produces sharp edges when fractured. The shard on its head resembles a stylized chonmage, a topknot hairstyle worn by samurai and sumo wrestlers, or a 髻 *jì*, a Chinese topknot that was worn by men.

Kleavor’s overall design, especially its stone axe forelegs, may be inspired by the idiom 蟷螂の斧 *tōrō no ono* (lit. mantis’s axe), a figurative expression that connotes a courageous but doomed resistance. In Japanese, the alternate name for the mantis is 斧虫 *onomushi*, literally meaning “axe bug”.

Name Origin

Kleavor seems to be a corruption of *cleaver*, or a combination of *cleaver* and *razor*. It may also involve *ore* (a natural and valuable rock) and *cleavage* (the tendency of crystals to split along defined structural planes).

Basagiri may be a combination of バッサリ *bassari* (with a single stroke), ばさら *basara* (acting without restraint; a term used during medieval Japan describing the disregard for the higher ranks), a corruption of *berserker*, 鉞 *masakari* (broadaxe), and カマキリ *kamakiri* (mantis).

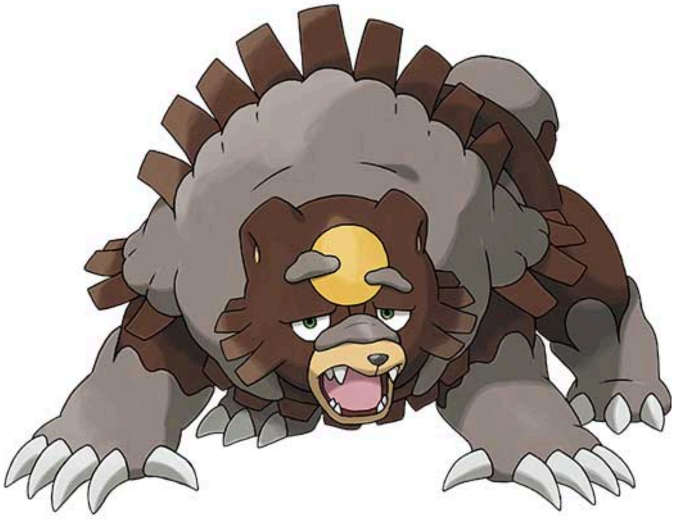
Ursaluna

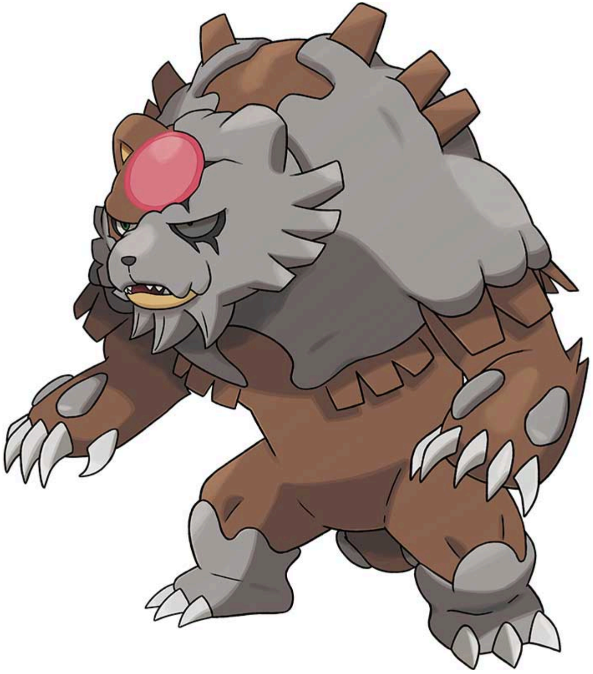
Peat Pokémon

ガチグマ

Gachiguma

#0901



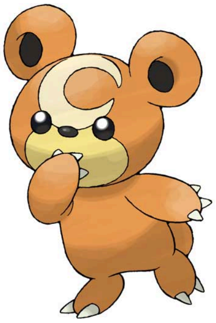


Bloodmoon Ursaluna

Types	**Avg. Height**	**Avg. Weight**
Ground Normal	7′10″ / 2.4 m Ursaluna	639.3 lbs. / 290.0 kg Ursaluna

	8′10″ / 2.7 m Bloodmoon Ursaluna	734.1 lbs. / 333.0 kg Bloodmoon Ursaluna

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Teddiursa

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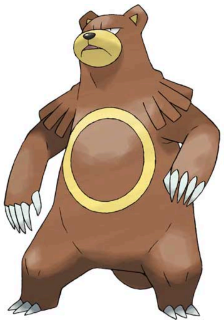

Ursaring

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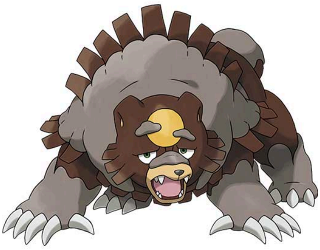


Ursaluna

Pokédex Entries

Generation VIII	
Legends: Arceus	I believe it was Hisui’s swampy terrain that gave Ursaluna its burly physique and newfound capacity to manipulate peat at will.
Generation IX	
Scarlet	**Blood Moon:** It crossed the sea and drifted ashore in a new land. Surviving in this place led it to take on a unique appearance and gain special powers.
Violet	**Blood Moon:** This special Ursaluna can see in the dark with its left eye and protects itself with mud that is as hard as iron.

Sprites

Shiny

Bloodmoon Ursaluna

Shiny Bloodmoon Ursaluna

Origin

Ursaluna may be based on the Ussuri brown bear, a subspecies of the brown bear native to Hokkaido (on which Hisui is based) and its surrounding areas. Its mountain-like body shape and Ground type may refer to Kim-un-kamuy, the Ainu god of bears and mountains, or the fact that Ussuri brown bears mostly live inside burrows excavated into hillsides. Its affinity with peat may be inspired by the real distribution of Ussuri brown bears around former coal mines like Yubetsu, Akan-chō. The pattern on its head evokes the image of a full moon shining through clouds.

Bloodmoon Ursaluna, as indicated by its name, appears to be based on the lunar eclipse phenomenon, also known as “blood moon” due to the moon appearing red in the sky. It also seems to be based on onikuma, bears that have transformed into yokai after living for an exceptionally long time. Onikuma are known to walk on two legs and continue to grow, reaching sizes much larger than even the largest natural bears.

Name Origin

Ursaluna may be a combination of *ursa* (Latin for bear) and *luna* (Latin for moon).

Gachiguma may be a combination of 月輪 *gachirin* (round moon) and 熊 *kuma* (bear).

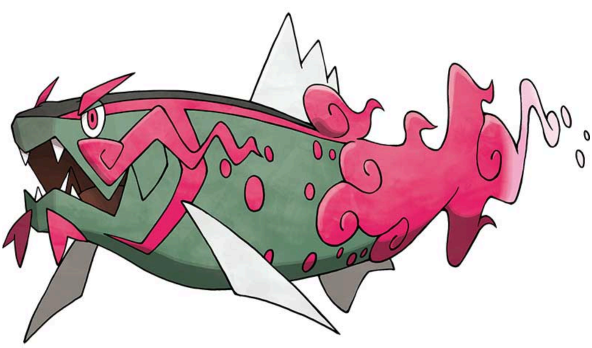
Basculegion

Big Fish Pokémon

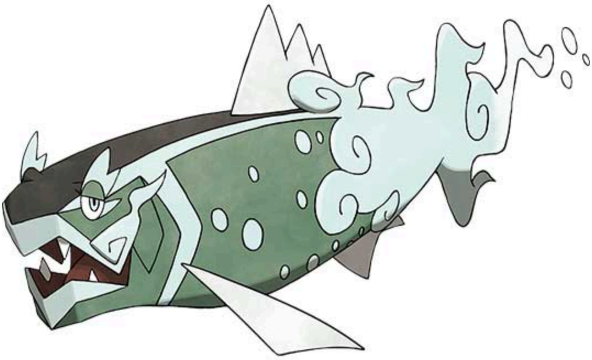
イダイトウ

Idaitou

#0902



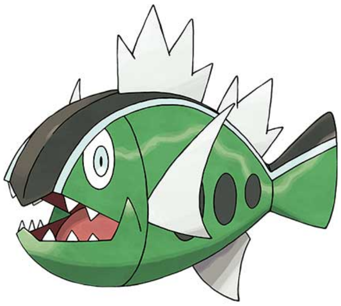
Male



Female

Types	Avg. Height	Avg. Weight
Water Ghost	9′10″ / 3.0 m	242.5 lbs. / 110.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

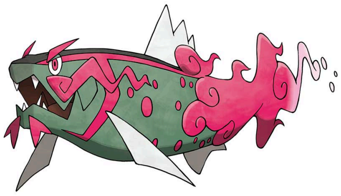


Basculin

White-Striped Form

→

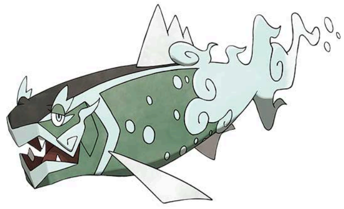
Male



Basculegion

Male

→
Female

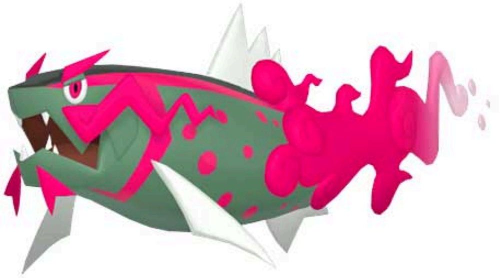


Basculegion
Female

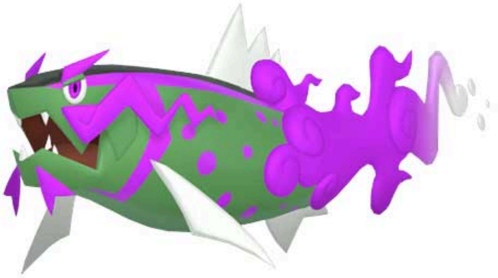
Pokédex Entries

Generation VIII	
Legends: Arceus	Clads itself in the souls of comrades that perished before fulfilling their goals of journeying upstream. No other species throughout all Hisui’s rivers is Basculegion’s equal.
Generation IX	
Scarlet	**Male:** This Pokémon is cloaked in the souls of its comrades who perished during a punishing journey to the river of their birth. **Female:** The souls of its comrades cloak its body and propel it effortlessly through even raging rapids.
Violet	**Male:** It can jump with incredible power. Parts of its body are tinged red by the rage of its fallen friends. **Female:** It can afflict a target with terrifying illusions that are under its control. The deeper the sadness in its friends’ souls, the paler Basculegion becomes.

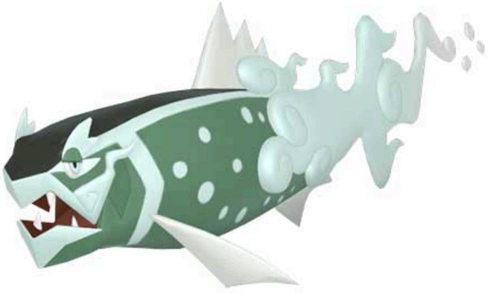
Sprites



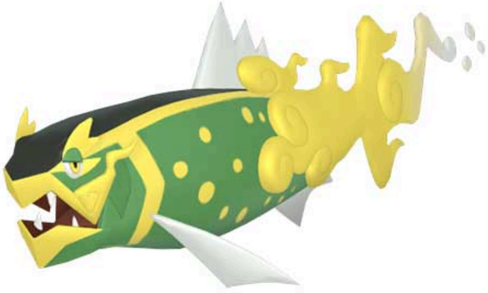
Male



Shiny Male



Female



Shiny Female

Origin

Basculegion may be based on salmon and related species of the Salmonidae family. Specifically, it may be based on the Sakhalin taimen (nicknamed the “phantom fish” in Japan), a large, endangered species that lives in rivers in Hokkaidō. It also appears in Ainu folklore as a giant, powerful creature that could devour deer or boars. Like its pre-Evolution, Basculegion also shares some similarities with the largemouth bass, as well as other predatory fish such as the snakehead and the goliath tiger fish.

Basculegion’s Ghost type and Pokédex entries may also be a reference to the rapid physical deterioration salmon suffer after spawning. While most salmon quickly die, some are able to remain alive for longer periods while their bodies rot away. When this happens, these salmon are colloquially referred to as “zombie salmon.”

The male and female colorations of Basculegion may be inspired by the nuptial coloration of some salmon species, such as the sockeye or the coho, during mating season. While both male and female salmon change colors during this period, the males usually become redder and more vibrant, while the females are paler in comparison.

Basculegion’s lower jaw and pectoral fins may also be inspired by an Itaomacip, an enlarged boat with side plates built by the Ainu people for seafaring and trading purposes. In real life, the Ainu created an extensive maritime network surrounding the Sea of Okhotsk with this vessel. This could also have inspired Basculegion’s role as a Ride Pokémon on water in Hisui.

The amount of recoil damage required for White-Striped Basculin to take to evolve into Basculegion, 294 HP, could be goroawase for 憎し *nikushi*, archaic Japanese for hatred.

Name Origin

Basculegion may be a combination of *Basculin* and *legion* (an army or a vast amount of people) or *Legion* (a Biblical demon or group of demons).

Idaitou may be a combination of 偉大 *idai* (great), 哀悼 *aitou* (mourning), and イトウ *itou* (Sakhalin taimen).

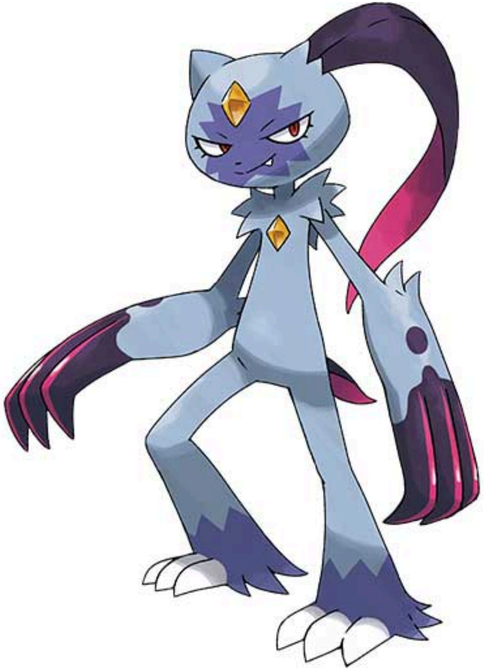
Sneasler

Free Climb Pokémon

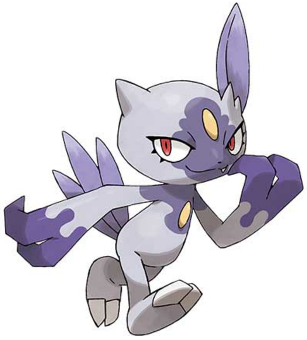
オオニューラ

Ohnyula

#0903



Types	**Avg. Height**	**Avg. Weight**
Fighting Poison	4′03″ / 1.3 m	94.8 lbs. / 43.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Sneasel

Hisuian Form

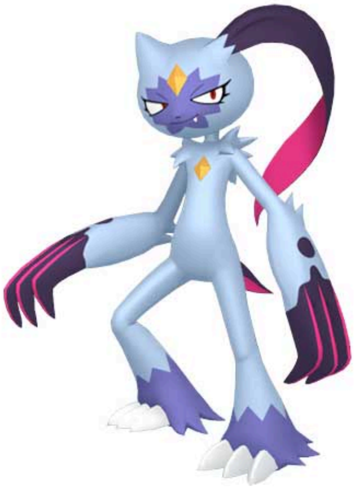
→

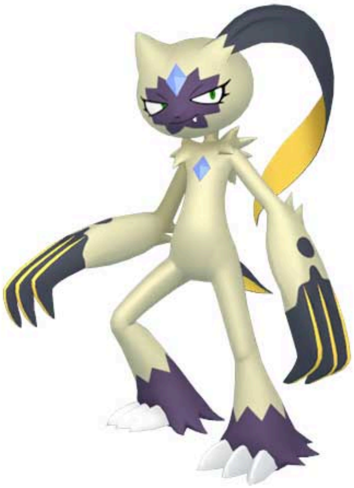
Sneasler

Pokédex Entries

Generation VIII	
Legends: Arceus	Because of Sneasler's virulent poison and daunting physical prowess, no other species could hope to best it on the frozen highlands. Preferring solitude, this species does not form packs.

Sprites





Shiny

Origin

Sneasler may be based on weasels and the *kamaitachi*, weasel *yōkai* with sickles on their front legs. However, its humanoid appearance and Poison-type may be based on another *yōkai*, the *ōnyūdō* (lit. “big monk”), who take on the appearance of monks and are said to afflict illness to anyone who sees it. There are stories of animals that can shapeshift into *ōnyūdō*, one of which being the weasel. It also shares some traits with cats.

Sneasler may also be based on a free climber or a ninja. Its claws and signature move could be based on the *tekkō-kagi*, metal hooks with multiple protrusions in the shape of a claw equipped by ninjas for climbing and assassination. Its Poison type may then refer to the ninja’s skills in poisoning.

Name Origin

Sneasler may be a combination of *Sneasel* and *ruler*. It could also be a combination of *Sneasel* and the comparative suffix *-er*, meaning *more* (thus “more Sneasel”, alluding to it being physically similar to Hisuian Sneasel apart from its larger size).

Ohnyula may be a combination of 大 *ō* (big) or 大入道 *ōnyūdō* (big monk) and ニューラ *Nyula* (Sneasel).

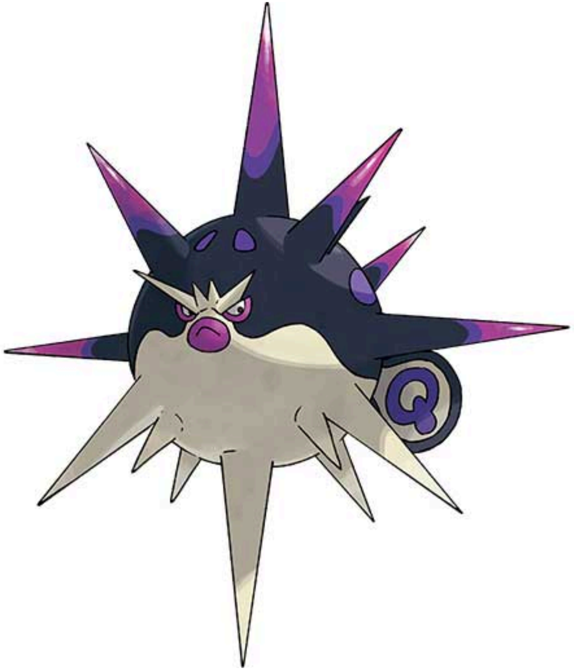
Overqwil

Pin Cluster Pokémon

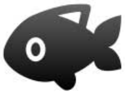
ハリーマン

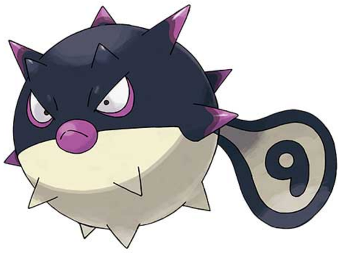
Haryman

#0904



Types	Avg. Height	Avg. Weight
Dark Poison	8′02″ / 2.5 m	133.4 lbs. / 60.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Qwilfish

Hisuian Form

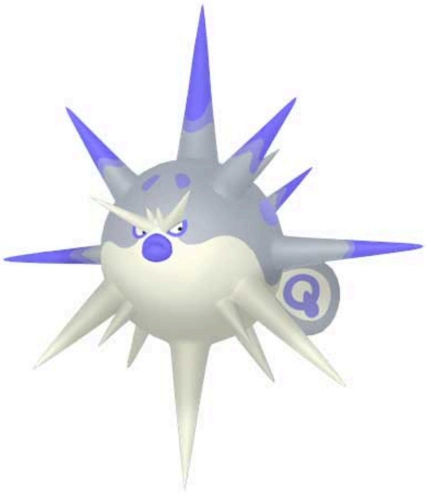
→

Overqwil

Pokédex Entries

Generation VIII	
Legends: Arceus	Its lancelike spikes and savage temperament have earned it the nickname “sea fiend.” It slurps up poison to nourish itself.
Generation IX	
Scarlet	Overqwil’s poisonous spikes will reflexively react even while Overqwil sleeps, stabbing any moving thing that approaches.
Violet	It’s ferocious and has a short temper. The ends of its spikes are barbed, and they can’t be easily removed once they’ve punctured something.
Legends: Z-A	Overqwil’s poisonous spikes-now thicker, longer, and stronger-will automatically strike toward anything that moves.

Sprites



Shiny

Origin

Overqwil appears to be based on pufferfish or porcupinefish, which are covered in spines and are poisonous to eat. Its Dark typing and poisonous diet may be based on the illegalisation of the fugu dish due to its toxicity. The law was put in place a few times in Japanese history, including the 1800s (which Pokémon Legends: Arceus appears to be based on), but the illegal fugu market continued and thrived for so long that the governing shogunate became incapable of enforcing the law. Hisuian Qwilfish and Overqwil appear to be rarer in recent times, which could be a reference to porcupinefish being threatened due to overfishing for the fugu dish.

Its oversized spikes along with their ability to inject poison may also be inspired by other venomous marine animals such as lionfish or sea urchins. Overqwil and its pre-Evolution’s notoriety amongst fishermen may be a reference to the significant threat that lionfish pose as an invasive species in the Atlantic Ocean, another potential inspiration for Overqwil’s Dark type.

Overqwil’s physical appearance and ability to learn Self-Destruct (and Qwilfish’s ability to learn Explosion in many generations) are reminiscent of a naval mine. It also resembles a morning star or the spiked end of a flail. Based on its Japanese category, it may also be partly inspired by the *kenzan* (剣山, lit. “sword mountain”), a device consisting of a plate with numerous needles or spikes on it, used to fix flowers in place for the art of ikebana (flower arranging).

Name Origin

Overqwil may be a combination of *overkill* and *Qwilfish*.

Haryman may be derived from ハリーセン *Harysen* (Qwilfish) or 針千本 (porcupinefish), with the 千 *sen* (thousand) part replaced with 万 *man* (ten thousand or myriad). The Japanese name for porcupinefish, 針千本 (*harisenbon*), can be interpreted literally as “one thousand sewing needles”. The last character in 針千本 *harisenbon*, 本, is a counter for slender objects. The Japanese name for Overwqil can be interpreted literally as “ten thousand sewing needles”.

Legendary: Forces of Nature

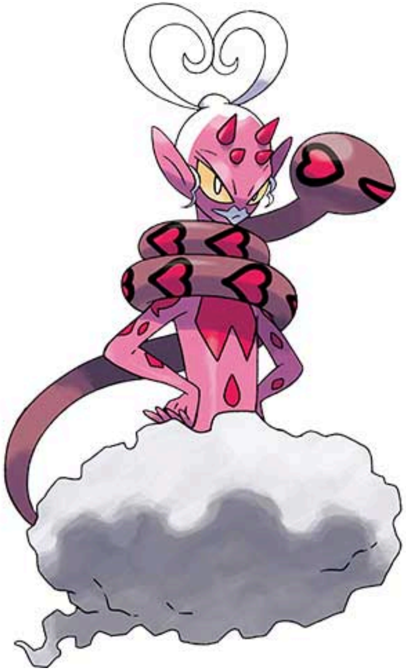
Enamorus

Love-Hate Pokémon

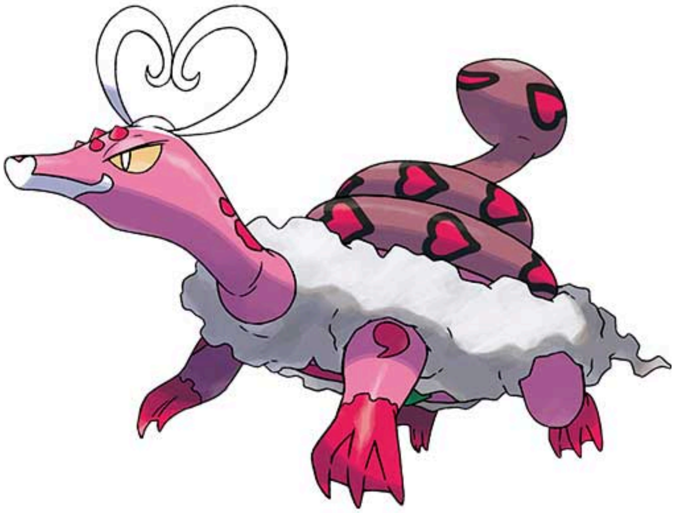
ラブトロス

Lovetolos

#0905



Incarnate Forme



Therian Forme

Types	**Avg. Height**	**Avg. Weight**
Fairy Flying	5′03″ / 1.6 m	105.8 lbs. / 48.0 kg
Gender Ratio	**Shape**	**Footprint**
100% female		—

Pokédex Entries

Generation VIII	
Legends: Arceus	**Incarnate Forme:** When it flies to this land from across the sea, the bitter winter comes to an end. According to legend, this Pokémon’s love gives rise to the budding of fresh life across Hisui. **Therian Forme:** A different guise from its feminine humanoid form. From the clouds, it descends upon those who treat any form of life with disrespect and metes out wrathful, ruthless punishment.

Sprites

Incarnate Forme

Shiny Incarnate Forme

Therian Forme

Shiny Therian Forme

Origin

In Incarnate Forme, Enamorus may be based on Ugajin, a harvest and fertility *kami* represented with the body of a snake and the head of a man or woman. Enamorus appears to be based on the female deity, which was syncretized with Benzaiten, a Japanese Buddhist deity who originated from the Hindu goddess Saraswati. In addition, it may be inspired by other snake-bearing goddesses, especially Manasa in Hinduism and Bodhisattva Janguli in Chinese Esoteric Buddhism, who symbolized the triumph over evil snakes or dragons, and were worshipped for the cure of snake venom and patronage of fertility. Its association with spring may also draw inspiration from the ancient Mesopotamian goddess Inanna or Ishtar, who represented the planet Venus and the transition into spring in Babylonian astrology.

Like the other members of the forces of nature, it may also have drawn some inspiration from djinn or an Anemoi. For the latter it may be specifically inspired by the west wind Zephyrus, who is associated with flowers, the springtime, and procreation, which is shown in the Pokémon's ability to bring life and its signature move, Springtide Storm. It also shares similarities with the Mayan depiction of Kukulkan at Yaxchilan. The way Enamorus's snake-like tail is wrapped around its neck may be a reference to constriction, a hunting method used by snakes, or to the feather boa, an accessory worn around the neck.

In Therian Forme, Enamorus may be based on reptiles, namely a softshell turtle and a snake. It may also draw inspiration from the Black Tortoise (Chinese: 玄武 *Xuánwǔ*) of the Chinese Four Symbols; like Enamorus, the Black Tortoise is usually depicted with a snake wrapped around it. However, despite Enamorus being associated with spring, the Black Tortoise represents winter. In the Chinese constellation system, one of the Mansions (positions of the Moon) associated with the Black Tortoise is called the Girl (Chinese: 女宿 *Nǚ Xiù*), which may contribute to Enamorus being a female-only species.

Therian Forme Enamorus's Pokédex entry, which mentions it punishing those who disrespect life, may be inspired by stories of turtle eaters being revenged by demonized softshell turtles in Edo-era literary sketches, such as *Hokuetsu Kidan* and *Kaidan Tabi no Akebono*. Its form difference could also draw inspiration from the Edo-era superstition that softshell turtles are capable of shapeshifting.

In both formes, though especially Incarnate Forme, Enamorus' serpent-esque tail may also allude to King Minos in the story of Dante's *Inferno*. Dante depicted Minos as a serpentine man who resided in the circle of Lust and judged sinners by making them confess all of their sins to him, after which he would wrap his snake tail around himself a certain number of times, with said number corresponding to which ring of Hell he saw them best fit for. In both formes of Enamorus, its tail is wrapped around two times over, which would correspond to the circle of Lust, all befitting of its connections to love.

Name Origin

Enamorus may be a combination of *enamor*, *amorous*, and *Aeolus* (ruler of the winds in Greek mythology).

Lovetolos may be a combination of *love* and Αἴολος *Aiolos* (Greek name for Aeolus). It can also be taken to mean ラブとロス *rabu to rosu* (love and loss).

Generation IX

November 18, 2022–Present (EN)
November 18, 2022–Present (JA)

Main games

Scarlet, Violet, Legends: Z-A

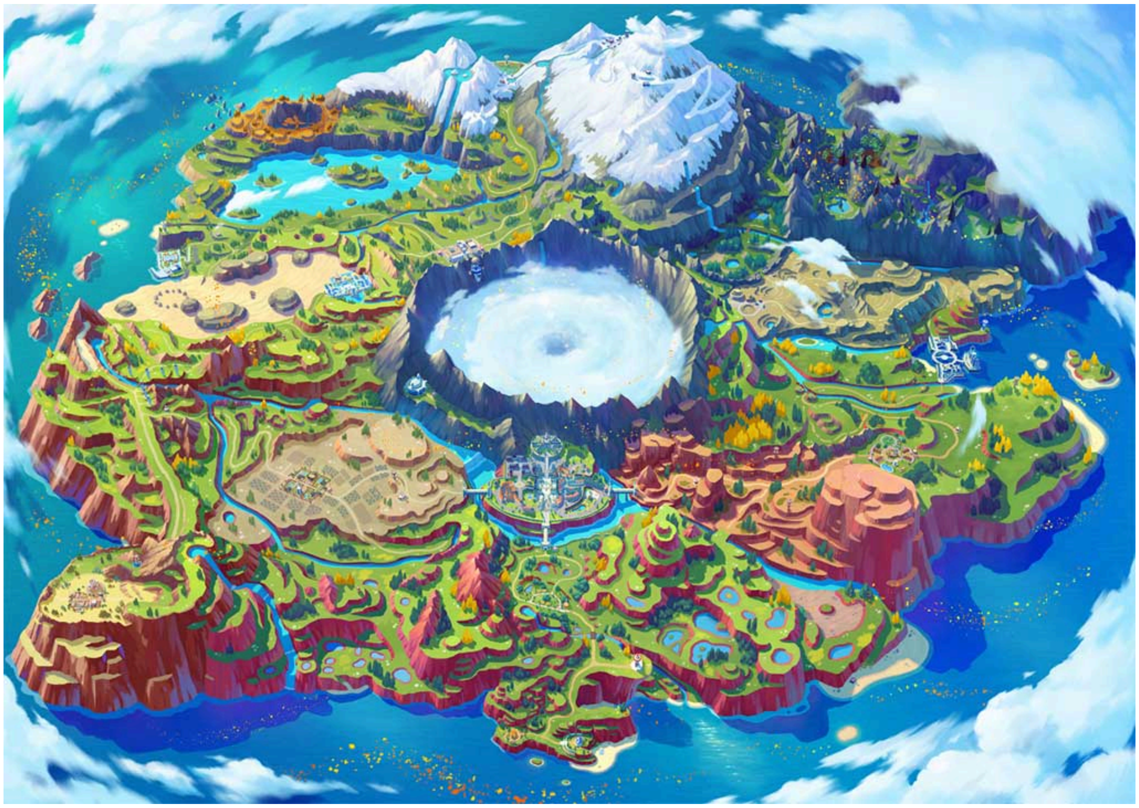
NINTENDO SWITCH
Pokémon
SCARLET
EVERYONE TODOS
E
ESRB
NINTENDO SWITCH
Pokémon
VIOLET
EVERYONE TODOS
E
ESRB
NINTENDO SWITCH
Pokémon
LEGENDS
Z-A
EVERYONE 10+ TODOS +10
E
ESRB

Other games

Champions, HOME, GO (Versions 0.255.0+), Sleep, Trading Card Game Pocket, Friends, Pokopia

Region(s) Introduced

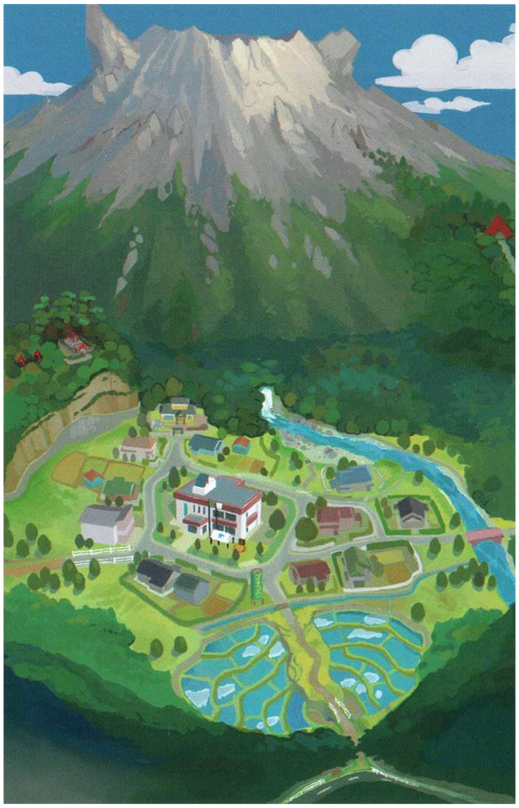
Paldea (パルデア地方 *Paldea region*)



Paldea may be derived from *pal* (friend or ally) or *paideia* (education or learning) and *aldea*, the Spanish word for village or hamlet.

Paldea is based on the Iberian Peninsula—which comprises Spain, Portugal, and Andorra—and its shared culture and fauna. It draws inspiration primarily from the culture of Spain, as can be seen in its architecture, gastronomy, musical influences, Pokémon nomenclature, as well as the sporadic use of the Spanish language by the locals of Paldea. Specific references to Portugal, its architecture and language can also be found mainly on western locations of Paldea.

Kitakami (キタカミの里 *Kitakami countryside*)

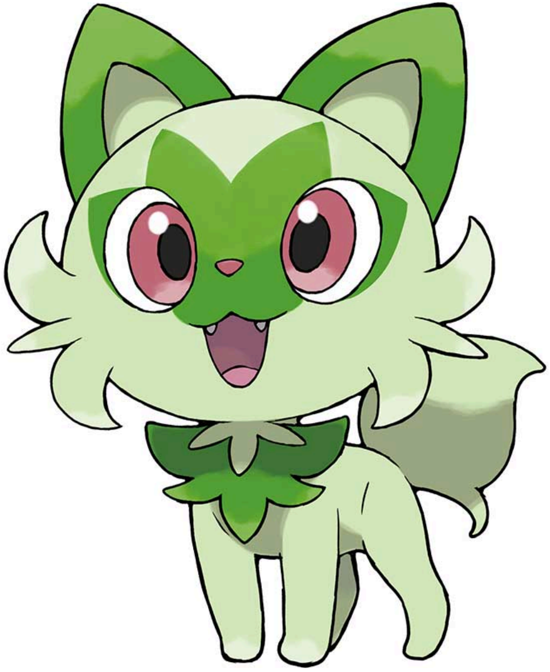


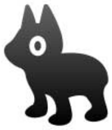
The land of Kitakami, commonly known simply as Kitakami, is a location featured in The Teal Mask expansion for Pokémon Scarlet and Violet. It is a different region to Paldea, but it is unclear whether it is itself a region, is part of a larger region, or is neither.

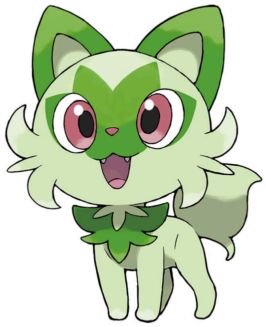
Kitakami may be named after areas named “Kitakami” (北上) in the Tōhoku region of northern Japan, which includes Kitakami Mountains (北上山地), Kitakami River Basin (北上盆地), Kitakami River (北上川), and Kitakami City (北上市). The name “Kitakami” is formed from the words 北 *kita* (north) and 上 *kami* (up).

Kitakami may be inspired by the Iwate, Akita, and Aomori in the Tōhoku region, particularly the Towada-Hachimantai National Park and neighboring areas on the borders of the three prefectures. The aforementioned region is particularly well known for its rural atmosphere as well as its mountains and rice paddies.

Sprigatito Grass Cat Pokémon	ニャオハ *Nyahoja*	**#0906**



Types Grass	**Avg. Height** 1′04″ / 0.4 m	**Avg. Weight** 9.0 lbs. / 4.1 kg
Gender Ratio 87.5% male, 12.5% female	**Shape** 	**Footprint** —



Sprigatito

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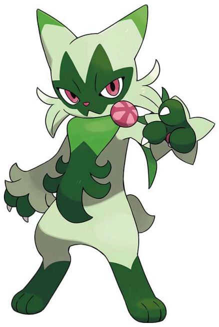

Floragato

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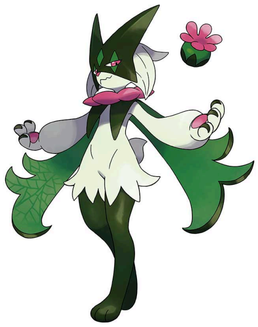
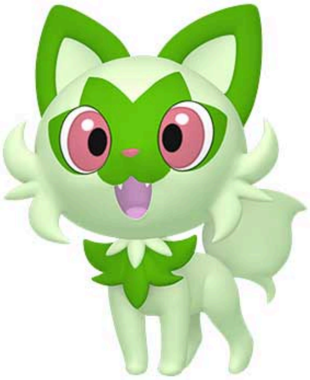


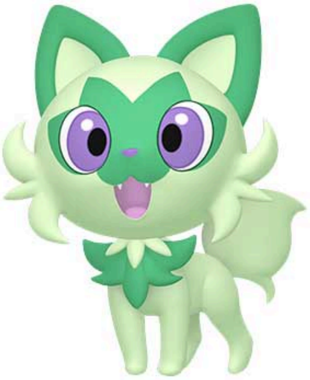
Meowscarada

Pokédex Entries

Generation IX	
Scarlet	Its fluffy fur is similar in composition to plants. This Pokémon frequently washes its face to keep it from drying out.
Violet	The sweet scent its body gives off mesmerizes those around it. The scent grows stronger when this Pokémon is in the sun.
Sleep	The sweet scent its body gives off mesmerizes the people and Pokémon around it. Sprigatito spreads the scent around even during sleep by moving its body, presumably to help relax both itself and the Pokémon nearby.
Pokopia	Its fluffy fur is similar in composition to plants. This Pokémon frequently washes its face to keep it from drying out.

Sprites





Shiny

Origin

Sprigatito appears to be based on a long-haired kitten, or an Iberian lynx kitten. Its tufts and collar may be inspired by the jessant-de-lys heraldic charge, which depicts a fleur-de-lys issuing out of the head a feline (known as leopard in heraldry).

Name Origin

Sprigatito may be a combination of *sprig* and *gatito* (Spanish for kitten).

Nyahoja may be a combination of ニャー *nyā* (the sound a cat makes) and *hoja* (Spanish for leaf). It may also involve 葉 *ha* (leaf).

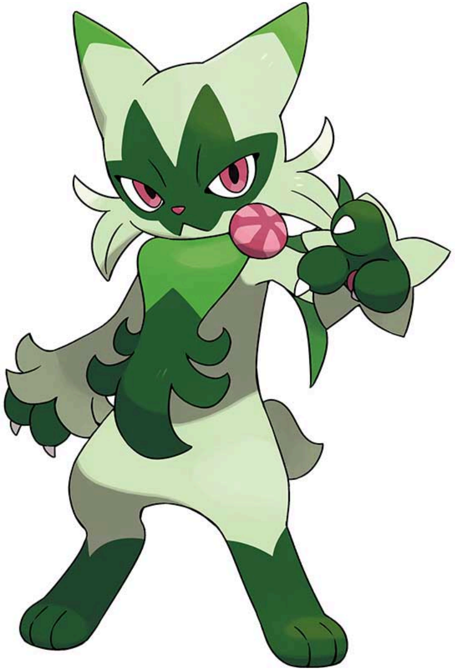
Floragato

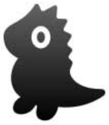
Grass Cat Pokémon

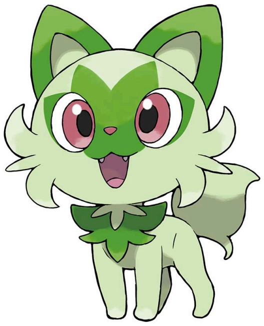
ニャローテ

Nyarote

#0907



Types	Avg. Height	Avg. Weight
Grass	2′11″ / 0.9 m	26.9 lbs. / 12.2 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—

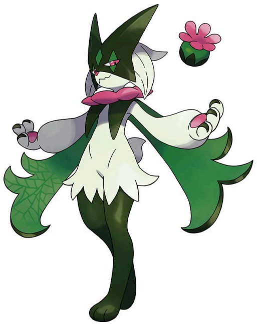


Sprigatito

→

Floragato

→

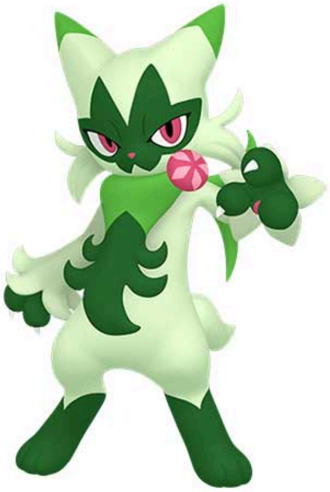


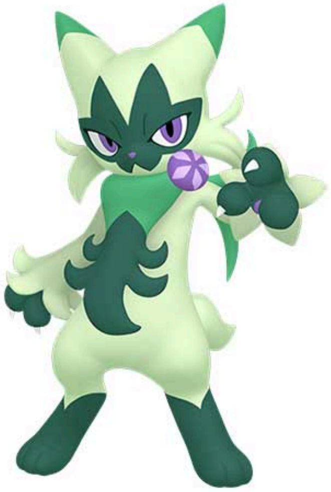
Meowscarada

Pokédex Entries

Generation IX	
Scarlet	Floragato deftly wields the vine hidden beneath its long fur, slamming the hard flower bud against its opponents.
Violet	The hardness of Floragato’s fur depends on the Pokémon’s mood. When Floragato is prepared to battle, its fur becomes pointed and needle sharp.
Sleep	An intelligent and nimble Pokémon, Floragato deftly wields the bud hidden beneath its long fur to attack. This bud also serves as a toy, and Floragato has been spotted playing with it while sleeping.
Pokopia	The hardness of Floragato’s fur depends on the Pokémon’s mood. When Floragato is prepared to battle, its fur becomes pointed and needle sharp.

Sprites





Shiny

Origin

Floragato seems to be based on a cat or an Iberian lynx. In particular, its face, hand, and feet coloration could draw inspiration from that of a Siamese cat or Himalayan cat, or other cat breeds with point coloration.

Its rogue-like behavior and appearance could also be based on a hero from a Picaresque novel, a form of Spanish literature depicting rogue archetypes. The boot scallop patterns on Floragato’s legs, together with its mischievous and cunning nature, may reference Puss in Boots, a famous fairy tale in Europe about an anthropomorphic trickster cat who wore boots.

The way Floragato conceals and uses the vine is reminiscent of a sleight of hand.

Name Origin

Floragato may be a combination of *flora* or *flor* (Spanish and Portuguese for flower) and *gato* (Spanish and Portuguese for cat).

Nyarote may be a combination of ニャー *nyā* (onomatopoeia for meowing) and *brote* (Spanish for sprout or plant bud).

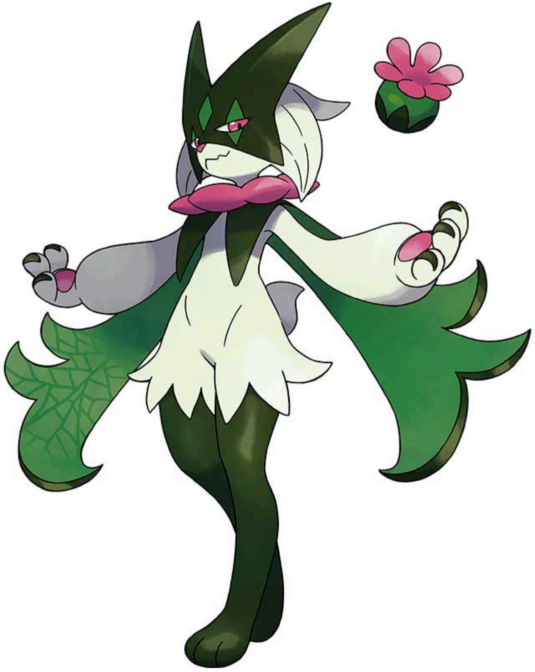
Meowscarada

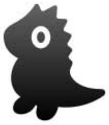
Magician Pokémon

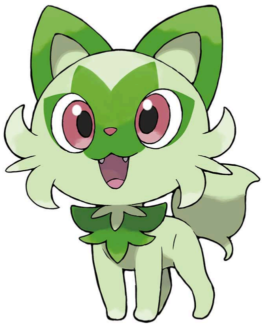
マスカーニャ

Masquernya

#0908



Types	**Avg. Height**	**Avg. Weight**
Grass Dark	4′11″ / 1.5 m	68.8 lbs. / 31.2 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—



Sprigatito

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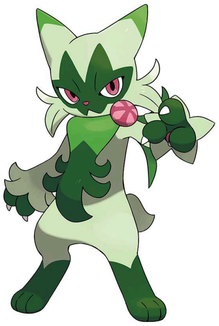


Floragato

→

Meowscarada

Pokédex Entries

Generation IX	
Scarlet	This Pokémon uses the reflective fur lining its cape to camouflage the stem of its flower, creating the illusion that the flower is floating.
Violet	With skillful misdirection, it rigs foes with pollen-packed flower bombs. Meowscarada sets off the bombs before its foes realize what’s going on.
Sleep	A talented magician, Meowscarada very occasionally attempts to perform magic while it sleeps, but the performance never seems to go as planned.
Pokopia	This Pokémon uses the reflective fur lining in its cape to camouflage the stem of its flower, creating the illusion that the flower is floating.

Sprites

Shiny

Origin

Meowscarada appears to be based on a lynx (quite possibly the Iberian lynx, given the Paldea region's basis on the Iberian Peninsula), blended with an illusionist: its high Speed and Dark typing echo sleight of hand, and its category plus Flower Trick nod to the magic trick of producing flowers. Its mask and ears recall the cap of a jester, while diamond markings suggest the Harlequin archetype and French-suited playing cards. The round six-petaled bloom resembles a pomegranate, culturally tied to Spanish regions like Granada, which also connects to its explosive motif via the grenade's etymology.

It may also draw on the masquerade ball tradition, which began in Burgundy and spread to France and Habsburg Spain, alongside influences from Mardi Gras masks and the cat-faced gnaga.

Finally, the magician motif and Dark type evoke the gentleman thief trope, and the Shiny forms of Meowscarada and its pre-Evolutions read like their normal colors seen under moonlight, echoing stage magic, masquerades, and phantom-thief heists.

Name Origin

Meowscarada may be a combination of *meow* and *mascarada* (Spanish and Portuguese for masquerade).

Masquernya may be a combination of *masquerade* and ニャー *nyā* (onomatopoeia for meowing).

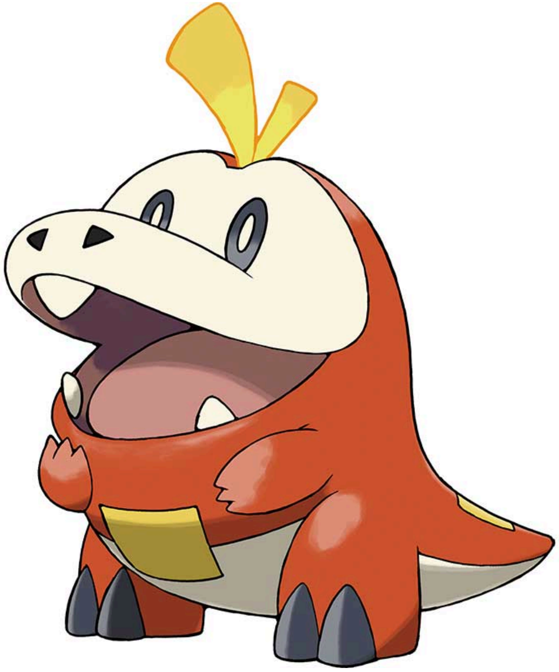
Fuecoco

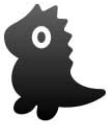
Fire Croc Pokémon

ホゲータ

Hogator

#0909



Types Fire	**Avg. Height** 1′04″ / 0.4 m	**Avg. Weight** 21.6 lbs. / 9.8 kg
Gender Ratio 87.5% male, 12.5% female	**Shape** 	**Footprint** —

Fuecoco

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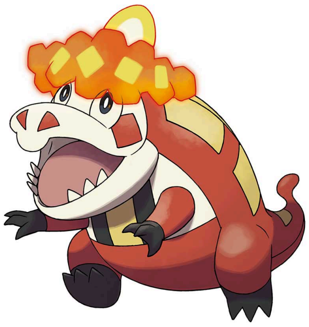

Crocalor

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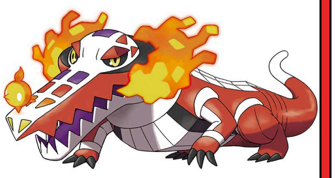
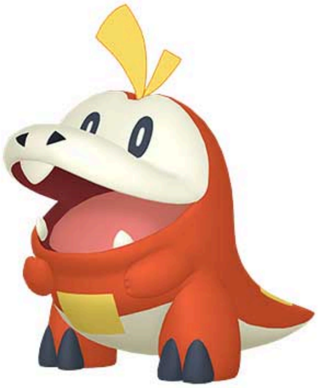


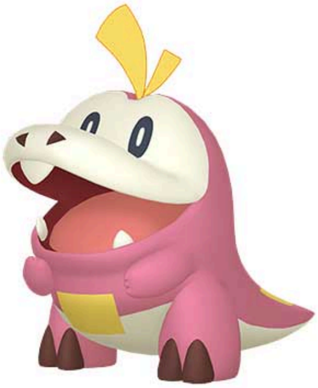
Skeledirge

Pokédex Entries

Generation IX	
Scarlet	It lies on warm rocks and uses the heat absorbed by its square-shaped scales to create fire energy.
Violet	Its flame sac is small, so energy is always leaking out. This energy is released from the dent atop Fuecoco’s head and flickers to and fro.
Sleep	Fuecoco loves to eat and will dash with sparkling eyes toward any food it sees. Sometimes it moves its big mouth while it sleeps, as though chewing—perhaps it’s dreaming about eating a tasty treat.

Sprites





Shiny

Origin

Fuecoco appears to be based on a baby crocodile, although it has some similarities to theropod dinosaurs and crocodile-shaped toys. In Pokémon Sleep, Fuecoco and its Evolutions are revealed to sleep with one eye open, just like real-life crocodiles. Its Fire typing may be inspired by the fact that crocodiles release excess heat through their mouths. Alternatively, The fiery tufts on its head, its coloration, and its overall body shape together make it resemble a bell pepper or a chili pepper, like the ghost pepper.

Given its final Evolution, the light color of its face might be inspired by a calavera design, commonly found in celebrations of the Mexican holiday of the Day of the Dead. Fuecoco may also reference to some crocodile legends in the Iberian Peninsula, such as the Drac de Na Coca, whose preserved body with an exposed skull may have inspired a skeletal appearance, and whose presence in pyrotechnical correfoc festivities may have inspired its Fire type. It may also be based on Cucafera, depicted as a crocodilian dragon creature with a round body.

Name Origin

Fuecoco may be a combination of *fuego* (Spanish for fire) and *cocodrilo* (Spanish for crocodile). It may also come from *fuocoso* (Italian for fiery, especially relating to music).

Hogator may be a combination of 火 *ho* (fire), ほげー *hogē* (onomatopoeia for being dumbfounded), *fogata* (Spanish for campfire) or *hoguera* (Spanish for bonfire), and *gator*. It may also involve *malagueta* (type of chili pepper) or *melegueta* (grains of paradise; a spice).

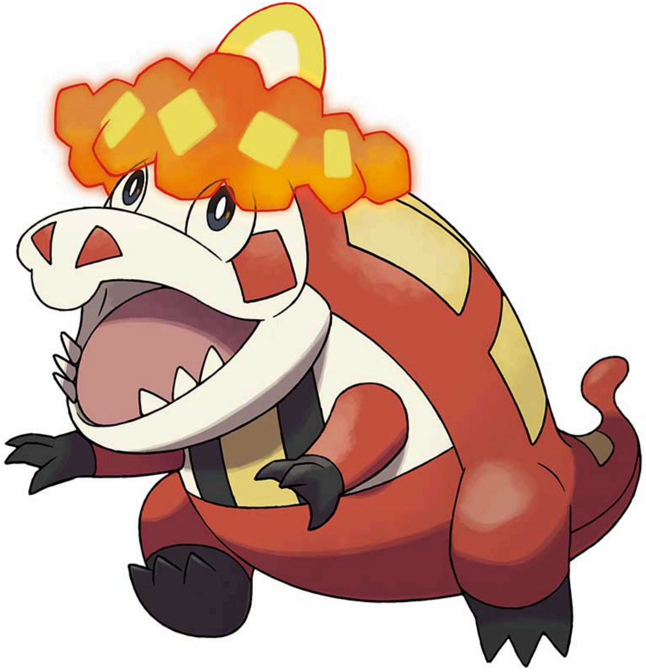
Crocalor

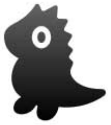
Fire Croc Pokémon

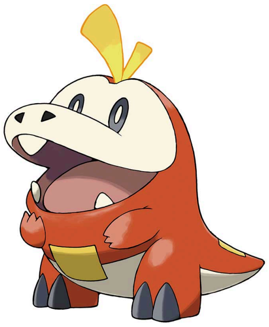
アチゲータ

Achigator

#0910



Types	**Avg. Height**	**Avg. Weight**
Fire	3′03″ / 1.0 m	67.7 lbs. / 30.7 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—

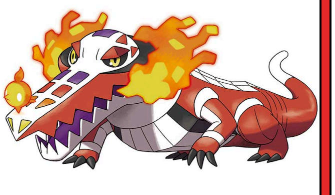


Fuecoco

→

Crocalor

→

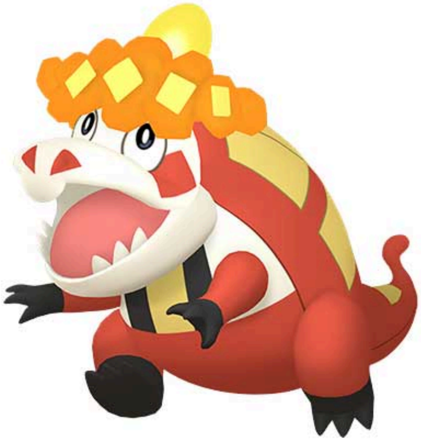


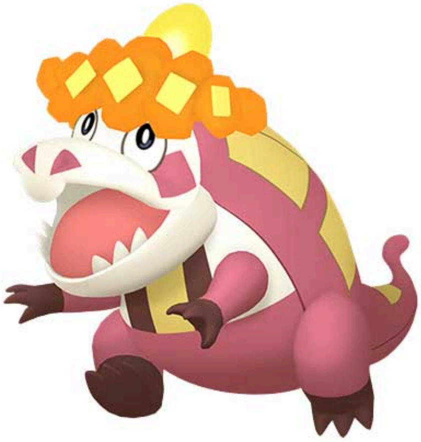
Skeledirge

Pokédex Entries

Generation IX	
Scarlet	The combination of Crocalor’s fire energy and overflowing vitality has caused an egg-shaped fireball to appear on the Pokémon’s head.
Violet	The valve in Crocalor’s flame sac is closely connected to its vocal cords. This Pokémon utters a guttural cry as it spews flames every which way.
Sleep	It loves to sing and sometimes moves as though singing while it sleeps. Even when Crocalor’s body sways rhythmically in its sleep, the egg-shaped fireball on the Pokémon’s head never falls.

Sprites





Shiny

Origin

Crocalor resembles a crocodile with a calavera pattern. In Pokémon Sleep, Crocalor and its evolutionary relatives are revealed to sleep with one eye open, just like real-life crocodiles. Its Fire type may be inspired by the fact that crocodiles release excess heat through their mouths.

The fire decorations on Crocalor’s head resembles a nest for the egg-shaped fireball. This may reference certain crocodilian behaviors such as them balancing sticks and branches on their heads to lure nest-building birds; or how some bird species benefit from nearby crocodilians predating ovivores, thus protecting their nests. Additionally, it may be based on trochilus, a legendary bird (speculated to be a Egyptian plover or a Spur-winged lapwing) depicted as having a cleaning symbiosis relationship with a Nile crocodile. The decorations also resemble a sombrero or a Easter mona, a Spanish Easter cake served with a hard-boiled egg or egg-shaped confectionery on top.

The white calavera pattern on Crocalor’s may suggest it being based on certain hat-wearing calacas associated with the Mexican holiday of the Day of the Dead, such as a stereotypical skeleton mariachi or La Calavera Catrina. The former could also explain Crocalor’s association with singing. Additionally, the “nest” atop its head vaguely resembles a bouquet of Mexican marigold, put on display to honor the dead. Its body shape and variegated body markings may be loosely inspired by a piñata.

Crocalor may also be a reference to some crocodile legends in the Iberian Peninsula, such as the Drac de Na Coca, whose preserved body with an exposed skull may have inspired Crocalor’s skeletal appearance, and whose presence in pyrotechnical correfoc festivities may have inspired Crocalor’s Fire type. It may also be based on Cucafera, depicted as a crocodilian dragon creature with round body.

Name Origin

Crocalor may be a combination of *crocodile* and *calor* (Spanish and Portuguese for heat). It may also involve *vocal* or *coloratura* (an ornamentation of vocal melody).

Achigator may be a combination of あちち *achichi* (“hot!”), *mariachi*, and *alligator*.

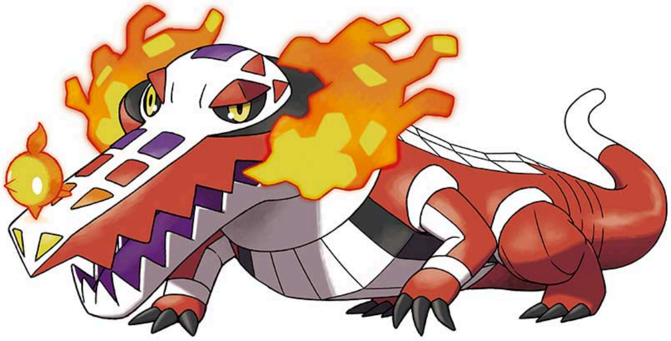
Skeledirge

Singer Pokémon

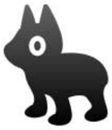
ラウドボーン

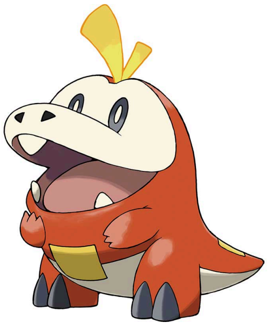
Laudbon

#0911



Types	Avg. Height	Avg. Weight
Fire Ghost	5′03″ / 1.6 m	719.8 lbs. / 326.5 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		—



Fuecoco

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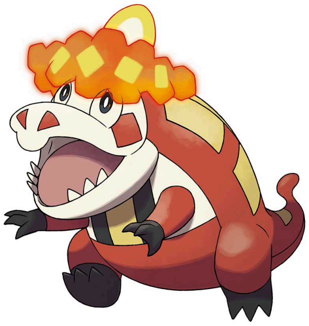


Crocalor

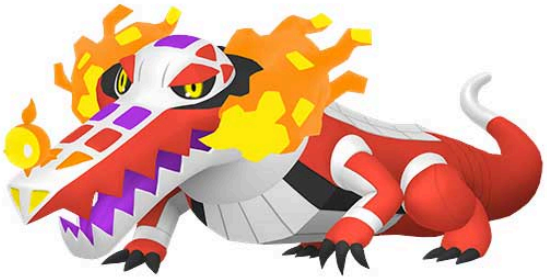
→

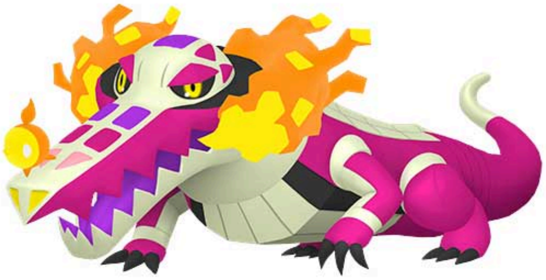
Skeledirge

Pokédex Entries

Generation IX	
Scarlet	The fiery bird changes shape when Skeledirge sings. Rumor has it that the bird was born when the fireball on Skeledirge's head gained a soul.
Violet	Skeledirge's gentle singing soothes the souls of all that hear it. It burns its enemies to a crisp with flames of over 5,400 degrees Fahrenheit.
Sleep	The fireball on its head has gained a soul, and when Skeledirge's sleep is shallow, the fireball moves around and sometimes plays pranks. Skeledirge is an excellent caretaker and never gets angry no matter what's done to it. It just keeps sleeping.

Sprites





Shiny

Origin

Skeledirge resembles a crocodile with a skull pattern or a calavera on its forehead. In Pokémon Sleep, Skeledirge and its pre-Evolutions are revealed to sleep with one eye open, just like real-life crocodiles. Skeledirge's association with singing and "suited" appearance in general resembles a singer such as those in rock music, mariachi, or opera; or a conductor. Its Fire typing and signature move may be inspired by the fact that crocodiles release excess heat through their mouths.

Skeledirge may be a reference to some crocodile legends in the Iberian Peninsula, notably the Drac de Na Coca, whose preserved body with an exposed skull may have inspired Skeledirge's skeletal appearance, and whose presence in pyrotechnical correfoc festivities may have inspired Skeledirge's Fire type. It may also reference other legends such as the ghostly Cocollona; or the Cucafera, depicted as a crocodilian dragon creature with the dome-shaped body of a turtle.

The "hatched" fiery bird on its head may be based on trochilus, a legendary bird (speculated to be a Egyptian plover or a Spur-winged lapwing) depicted as having a cleaning symbiosis relationship with a Nile crocodile. The location of the bird might also be inspired by the bulbous protuberance at the tip of male gharials' snouts, which enables them to produce certain sounds.

Skeledirge's Ghost type may also be inspired by Mexican holiday of the Day of the Dead, with its face resembling a calavera and the fire energy around its neck resembling Mexican marigolds put on display to honor the dead. Its colorful look may be based on alebrije, a form of Mexican sculpture art depicting fantastical creatures in brightly colored patterns, or trencadís.

Name Origin

Skeledirge may be a combination of *skeleton* and *dirge* (a song or hymn performed in mourning, such as during funerals).

Laudbon may be a combination of *laúd* (Spanish lute, a musical instrument), *loud*, and *bone*.

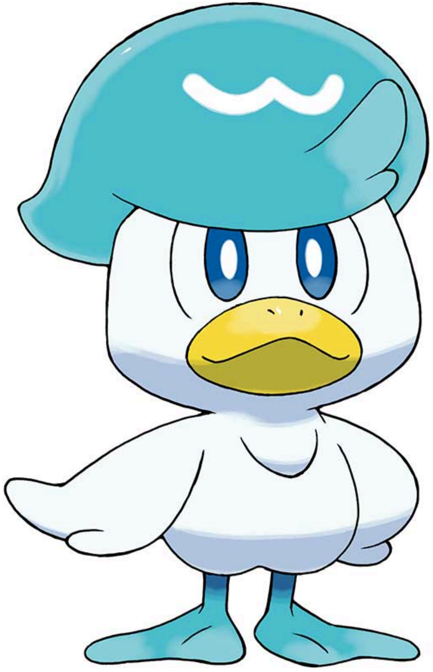
Quaxly

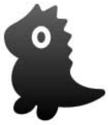
Duckling Pokémon

クワッス

Kuwassu

#0912



Types	Avg. Height	Avg. Weight
Water	1′08″ / 0.5 m	13.4 lbs. / 6.1 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—

Quaxly

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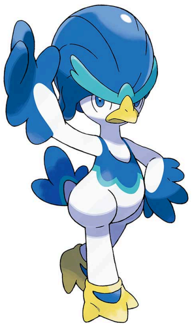

Quaxwell

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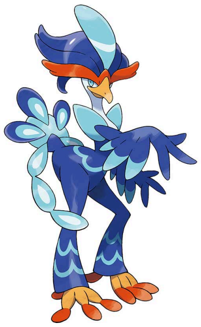


Quaquaval

Pokédex Entries

Generation IX	
Scarlet	This Pokémon migrated to Paldea from distant lands long ago. The gel secreted by its feathers repels water and grime.
Violet	Its strong legs let it easily swim around in even fast-flowing rivers. It likes to keep things tidy and is prone to overthinking things.
Sleep	Quaxly likes to keep things tidy, and the gel it secretes repels grime. Sometimes when it sleeps for a long time, the coif on its head grows dry and messy, though this is extremely rare.

Sprites

Shiny

Origin

Quaxly appears to be based on a duckling of the Crested domestic duck breed or the South American crested duck. The crest itself resembles a beret, a turban, or a pompadour hairstyle. The crest might also be a visual pun on the hairstyle called the ducktail. The teal colorations on its feet and crest may be inspired by the blue-footed booby, or another visual pun on the teal (a type of duck). Its behavior may also be based on hornpipe dancing.

Quaxly's Pokédex entry in Scarlet could be a reference to the exotic origin of aforementioned species in regard to Iberia. The crested breed of ducks was introduced from the Dutch East Indies and popularized in North America. Crested ducks and blue-footed boobies are native to South America. Given the carnival theme in its Evolutions, this may also refer to the Rio Carnival.

Name Origin

Quaxly may be a combination of *quack*, *wax* (referring to hair wax), and *duckling*.

Kuwassu may be derived from クワック *kuwakku* (quack) and an anagram of ワックス *wakkusu* (wax).

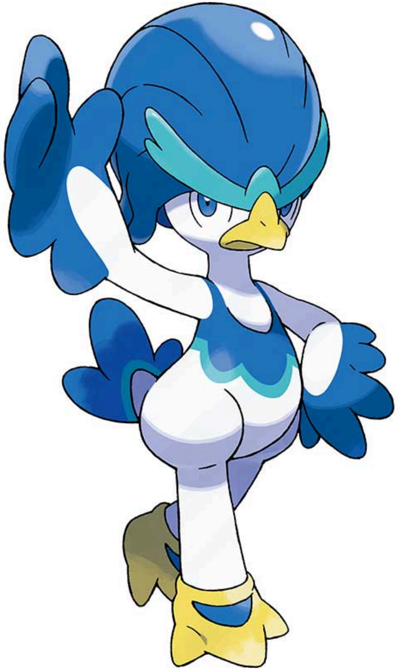
Quaxwell

Practicing Pokémon

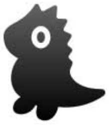
ウェルカモ

Welkamo

#0913



Types	Avg. Height	Avg. Weight
Water	3′11″ / 1.2 m	47.4 lbs. / 21.5 kg

Gender Ratio	Shape	Footprint
87.5% male, 12.5% female		—

Quaxly

→

Quaxwell

→

Quaquaval

Pokédex Entries

Generation IX	
Scarlet	These Pokémon constantly run through shallow waters to train their legs, then compete with each other to see which of them kicks most gracefully.
Violet	The hardworking Quaxwell observes people and Pokémon from various regions and incorporates their movements into its own dance routines.
Sleep	It has a stoic temperament and often maintains its beautiful posture as it sleeps. However, its daily training may sometimes leave it too tired to care for its coif, which is occasionally left messy as it sleeps.

Sprites

Shiny

Origin

Quaxwell may be based on a crested duck or goose and a ballet dancer. It also has elements of performers for carnivals such as the Rio Carnival or the Carnival of Santa Cruz de Tenerife in the Canary Islands. The cultural association between anatids and carnivals could date to ancient Rome, where the crested goose was a sacred animal of the goddess Juno.

Quaxwell's feathers and crest also look like a swim suit and a swim cap, respectively. Thus, another possible inspiration could be synchronized swimming, which was also known as "water ballet".

Name Origin

Quaxwell may be a combination of *quack*, *aqua*, *wax* (referring to hair wax), *well*, *swell* (series of ocean waves) and the name *Maxwell*.

Welkamo may be a combination of *well* or *swell* and 鴨 *kamo* (duck). It may also involve *well combed*.

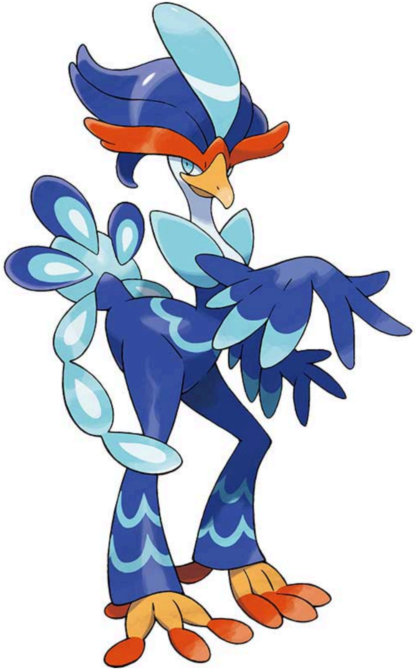
Quaquaval

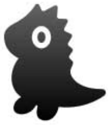
Dancer Pokémon

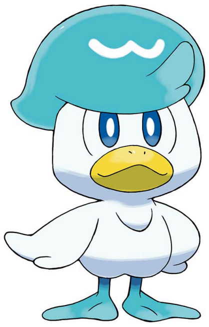
ウェーニバル

Wanival

#0914



Types	Avg. Height	Avg. Weight
Water Fighting	5′11″ / 1.8 m	136.5 lbs. / 61.9 kg
Gender Ratio	**Shape**	**Footprint**
87.5% male, 12.5% female		—



Quaxly

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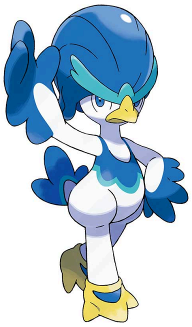

Quaxwell

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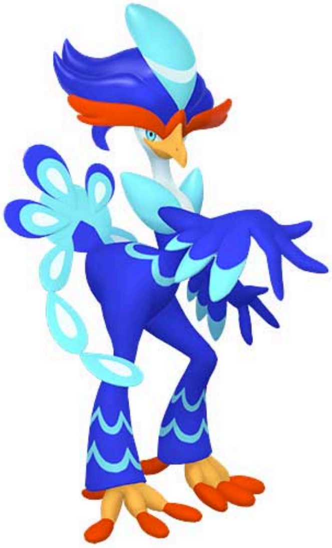
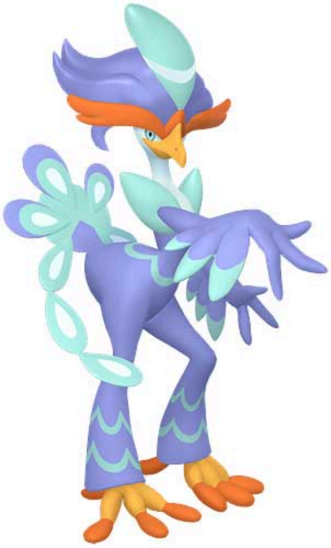
Quaquaval

Pokédex Entries

Generation IX	
Scarlet	A single kick from a Quaquaval can send a truck rolling. This Pokémon uses its powerful legs to perform striking dances from far-off lands.
Violet	Dancing in ways that evoke far-away places, this Pokémon mesmerizes all that see it. Flourishes of its decorative water feathers slice into its foes.
Sleep	Dancing in ways that evoke far-away places, Quaquaval mesmerizes all that see it. Even while asleep, it sways its whole body at every opportunity and is sometimes even seen striking elegant poses.

Sprites





Shiny

Origin

Quaquaval may be primarily based on a peacock, as its coloration and water feathers around its tail, which are visually and functionally based on the train of said bird, suggest; as well as on the Iberian red-knobbed coot, with whom it shares the lobed feet and the red head ornamentation. The crested duck or Roman goose could also take part of its inspiration. The association between ducks or geese and peacocks could date to ancient Rome, where both the crested goose and the peacock were sacred animals of the goddess Juno. Quaquaval could also be inspired by the Basque Lamia, a duck-footed woman-like cryptid known for living around rivers, where they would often comb their hair.

Quaquaval may also take inspiration from carnivalesque performers, such as those from the Carnival of Santa Cruz de Tenerife in the Canary Islands, which are known for their distance from the Iberian Peninsula despite still being part of Spain; a thing referenced in Quaquaval’s Pokédex entries with the mentions to far-away lands. Considering its dancelike movements and exuberant plumage, Quaquaval resembles the rainha de bateria dancer allegory from the Rio Carnival, in Brazil, with its Water typing being a possible reference to Rio meaning River in Spanish and Portuguese. The carnival dance it performs could be inspired by samba, an Afro-Brazilian dance often associated with the national identity of Brazil. Its Fighting type and signature move, Aqua Step, may be based on capoeira, a martial art that combines elements of dance which also originated in Brazil.

Name Origin

Quaquaval may be a combination of *quá-quá* (Spanish and Portuguese onomatopoeia for duck sounds), *aqua*, and *carnaval* (Spanish and Portuguese for carnival). The name also appears to draw from the adjective *quaquaversal*, referring to a pattern that radiates in all directions from a common center; such is the case for the water feathers that fan out from Quaquaval’s tail during battle.

Wanival may be a combination of *wave* and *carnival*.

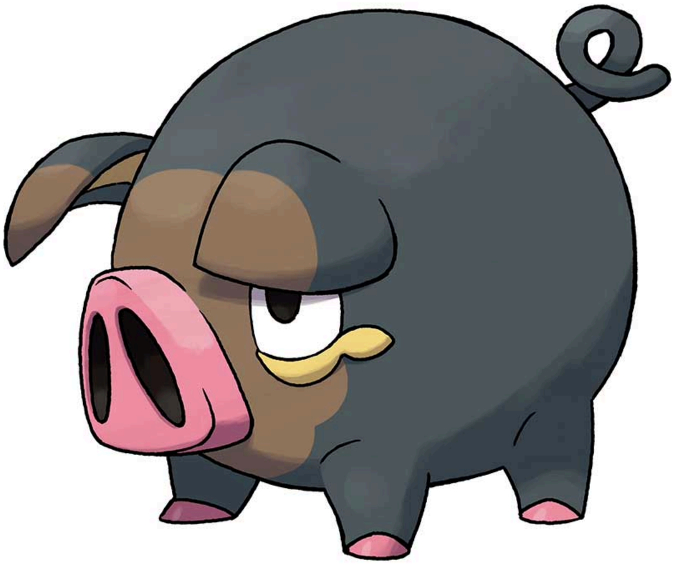
Lechonk

Hog Pokémon

グルトン

Gourton

#0915



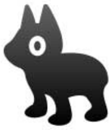
Types
Normal

Avg. Height
1′08″ / 0.5 m

Avg. Weight
22.5 lbs. / 10.2 kg

Gender Ratio
50% male, 50% female

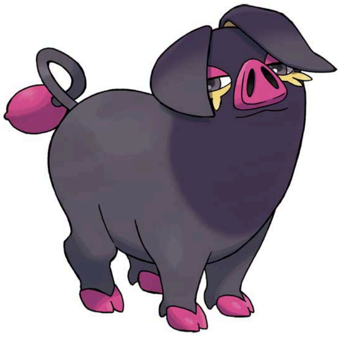
Shape



Footprint
—

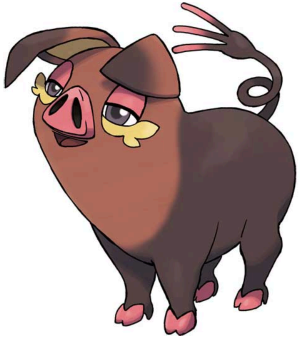
Lechonk

→
Male



Oinkologne
Male

→
Female



Oinkologne
Female

Pokédex Entries

Generation IX	
Scarlet	It searches for food all day. It possesses a keen sense of smell but doesn’t use it for anything other than foraging.
Violet	This Pokémon spurns all but the finest of foods. Its body gives off an herblike scent that bug Pokémon detest.

Sprites

Shiny

Origin

Lechonk appears to be based on a pig, specifically a juvenile black Iberian pig, with which it shares its large appetite and diet of fruit and nuts that owes it its rotund shape. Its description as a “gourmand” that sniffs out only the most fragrant foods may pull from truffle hogs, domestic pigs used to locate truffles, a valuable foodstuff used in gourmet dishes. The brown color of its face gives the impression that it is covered in mud, a characteristic often associated with pigs.

Name Origin

Lechonk may be a combination of *lechón* (Spanish for suckling piglet), *oink* (onomatopoeia for a sound pigs make), and possibly *chonk* (slang term for a fat or large animal).

Gourton may be a combination of *gourmet*, *glutton*, and 豚 *ton* (pig).

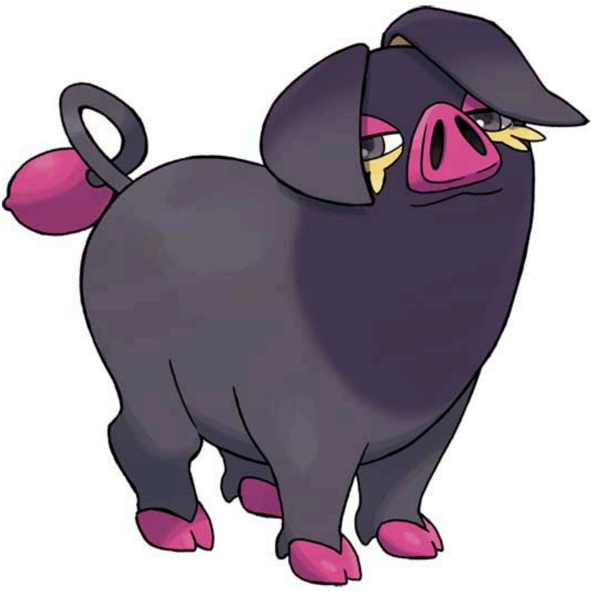
Oinkologne

Hog Pokémon

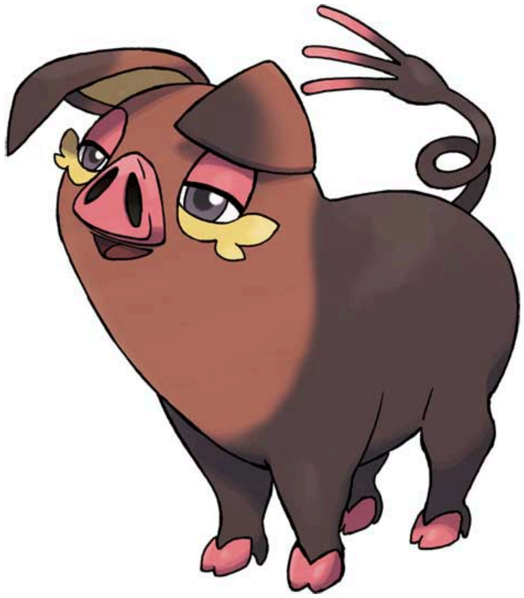
パフュートン

Perfuton

#0916

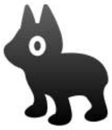


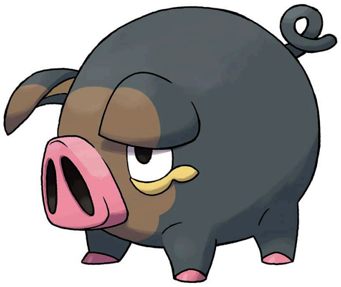
Male



Female

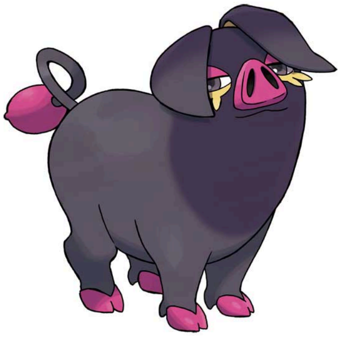
Types	Avg. Height	Avg. Weight
Normal	3′03″ / 1.0 m	264.6 lbs. / 120.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Lechonk

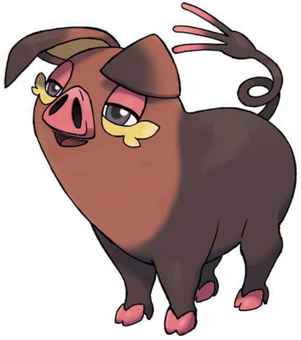
→
Male



Oinkologne

Male

→
Female

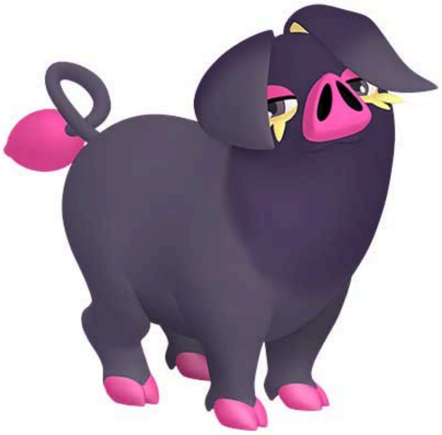


Oinkologne
Female

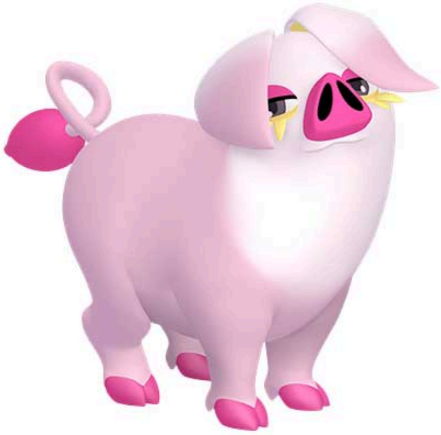
Pokédex Entries

Generation IX	
Scarlet	**Male:** Oinkologne is proud of its fine, glossy skin. It emits a concentrated scent from the tip of its tail. **Female:** This Pokémon sends a flowerlike scent wafting about. Well-developed muscles in its legs allow it to leap more than 16 feet with no trouble at all.
Violet	**Male:** It entrances female Pokémon with the sweet, alluring scent that wafts from all over its body. **Female:** This is a meticulous Pokémon that likes to keep things tidy. It shrouds itself in a floral aroma that soothes the Pokémon around it.

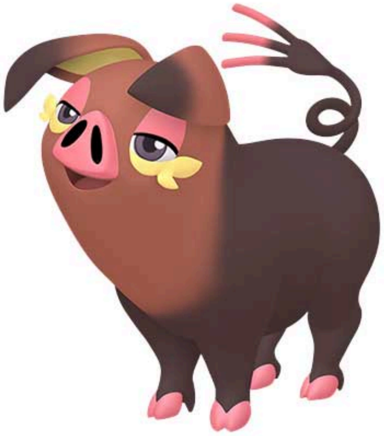
Sprites



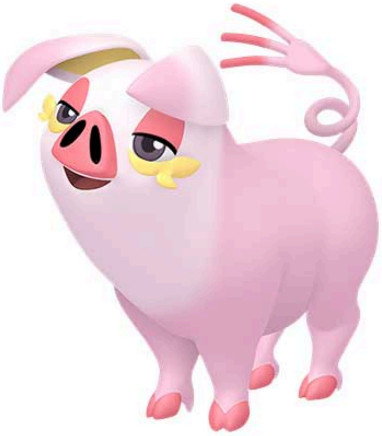
Male



Shiny Male



Female



Shiny Female

Origin

Oinkologne appears to be based on various pig breeds native to the Iberian Peninsula; its coloration, especially on the male, resembles the black Iberian pig, while the fur patterning on the female and the droopy ears on both genders resemble those of the Celtic pig. The ears are also reminiscent of hairstyles in emo culture for the male, and an asymmetrical bob cut for the female. The Shiny coloration of Oinkologne may be based on the crossbreed of a black Iberian pig and a Duroc pig.

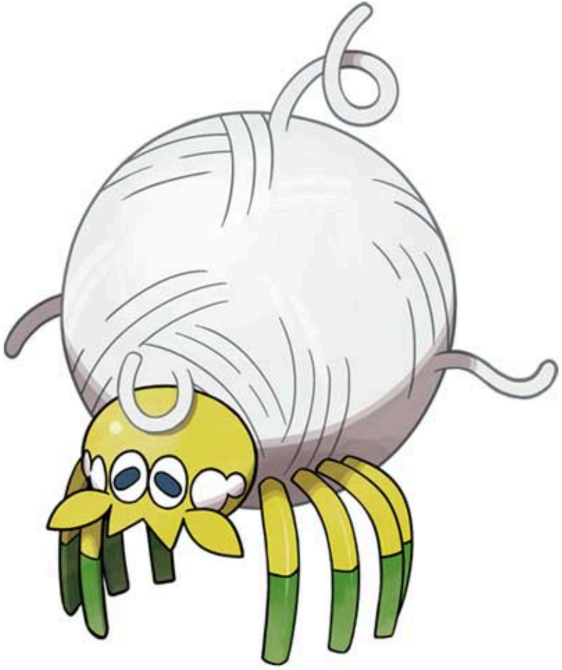
The gender difference of Oinkologne and the signature Ability Lingering Aroma of males could be based on the fact that androstenol, the sex pheromone of male pigs, is also found in truffles, and hence only female pigs are trained as truffle hogs. Oinkologne’s behavior may also be based on common beauty and fashion tropes, which are often associated with heavy use of perfumes and colognes. In general, Oinkologne’s design seems to derive from the fact that pigs prefer cleanliness, which is the opposite of the common thinking that pigs are filthy. It could also be a visual play on the phrase “lipstick on a pig”. Male Oinkologne’s tail appears to be based on a traditional perfume atomizer, while female Oinkologne’s tail seems to be based on a perfume tassel.

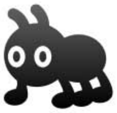
Name Origin

Oinkologne may be a combination of *oink* (the sound a pig makes) and *cologne*. It may also involve *bologna*, a type of pork meat.

Perfuton may be a combination of *perfume* and 豚 *ton* (pig).

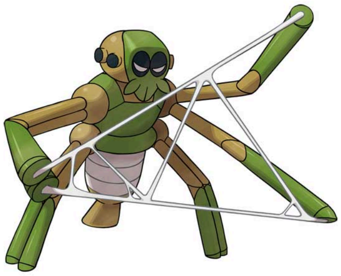
Tarountula String Ball Pokémon	タマンチュラ *Tamantula*	**#0917**



Types	**Avg. Height**	**Avg. Weight**
Bug	1′00″ / 0.3 m	8.8 lbs. / 4.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Tarountula

→

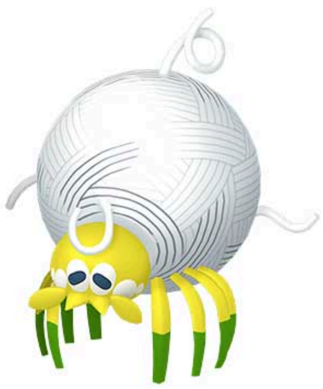


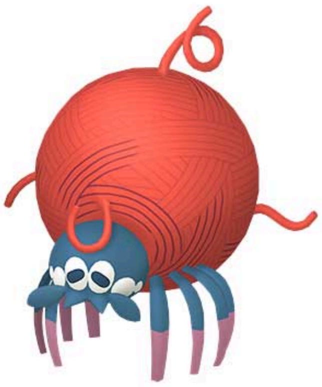
Spidops

Pokédex Entries

Generation IX	
Scarlet	The ball of threads wrapped around its body is elastic enough to deflect the scythes of Scyther, this Pokémon’s natural enemy.
Violet	The thread it secretes from its rear is as strong as wire. The secret behind the thread’s strength is the topic of ongoing research.

Sprites





Shiny

Origin

Tarountula may be based on the orb-weaver spider alongside members of the Uloboridae family, which are non-venomous and wrap their prey in bundles of silk. Its silk-covered abdomen evokes a yarn ball and may serve as a literal take on an “orb-weaver”, although it may also be based on the spherical pods that *Deinopis* spiders create to shelter their eggs—especially as its Evolution Spidops appears to be primarily based on these spiders. Tarountula’s Shiny coloration resembles the Destiny Knot.

Name Origin

Tarountula may be a combination of *tarantula* and *round*.

Tamantula may be a combination of 球 *tama* (sphere) and *tarantula*.

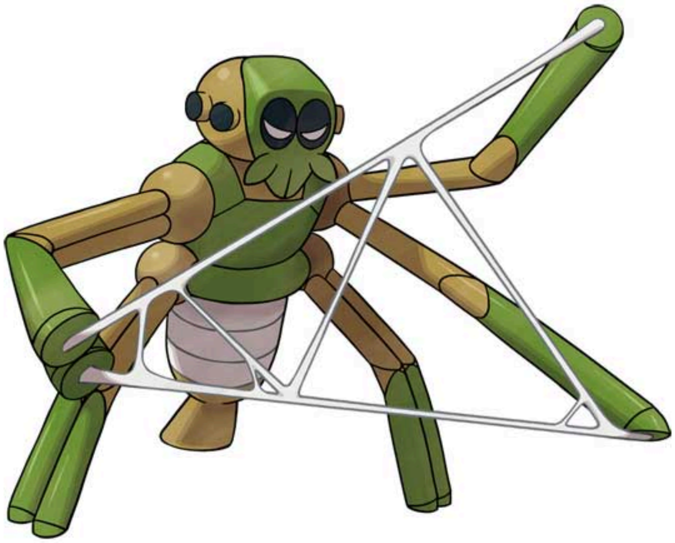
Spidops

Trap Pokémon

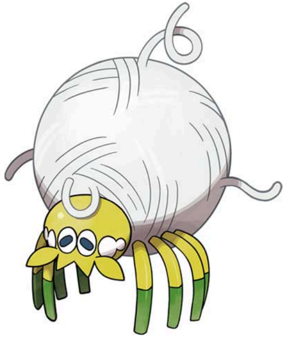
ワナイダー

Wanaider

#0918

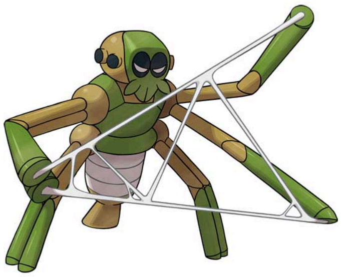


Types	Avg. Height	Avg. Weight
Bug	3′03″ / 1.0 m	36.4 lbs. / 16.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Tarountula

→



Spidops

Pokédex Entries

Generation IX	
Scarlet	It clings to branches and ceilings using its threads and moves without a sound. It takes out its prey before the prey even notices it.
Violet	Spidops covers its territory in tough, sticky threads to set up traps for intruders.

Sprites

Shiny

Origin

Spidops may be based on the ogre-faced spider or related members of the Deinopidae family (also known as net-casting spiders), who are known to hold their legs together in pairs and cast nets. Its segmented wooden-like body and association with strings may derive cues from marionettes, and the string wrapped around its abdomen resembles a spool of thread. The way it weaves its thread traps seems to be inspired by cat’s cradle, a game of making figures using a loop of string held between the player’s hands.

Spidops also seems to draw inspiration from special operations forces, as well as popular media depictions of secret agents. Its appearance seems to be inspired by the tactical gear of special ops forces: its eyes resemble ballistic eyewear or night-vision goggles, and its chest plating resembles a bulletproof vest—which can utilize the elasticity of spider silk as a protective material. Spidops’s standard color palette seems to allude to military camouflage while Shiny Spidops utilizes red silk that make its webs evoke infrared lasers, deployed both for alarm-based traps and securing aim on mobile targets. Spidops being able to hang upside-down using its thread evokes the trope of secret agents using cables to hang from ceilings, although it is also a behavior showcased by real-life spiders.

Spidops may also draw inspiration from the Tsuchigumo, a race of spider-like yōkai in Japanese folklore. The Tsuchigumo were said to have the face of an oni (a creature commonly equated to ogres in English translations) and the body of a spider, and were known to disguise themselves and capture travelers with strings.

Name Origin

Spidops may be a combination of *spider*, *spy*, *ops* (abbreviation of “operations”), and *Deinopis* (genus of the ogre-faced spider).

Wanaider may be a combination of 罠 *wana* (trap), *spider*, and *Schneider* (German for “tailor” and “long-legged arachnid”).

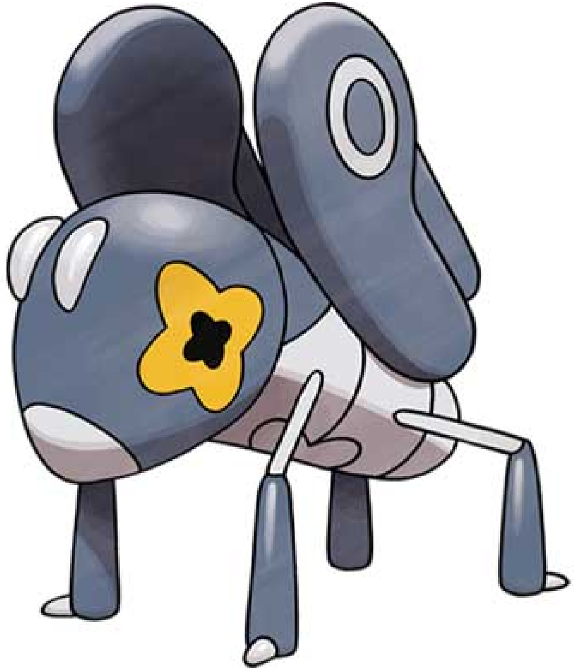
Nymble

Grasshopper Pokémon

マメバッタ

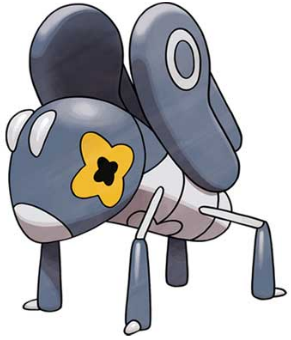
Mamebatta

#0919



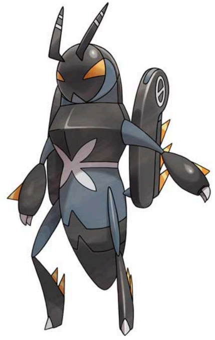
Types	**Avg. Height**	**Avg. Weight**
Bug	0′08″ / 0.2 m	2.2 lbs. / 1.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Nymble

→

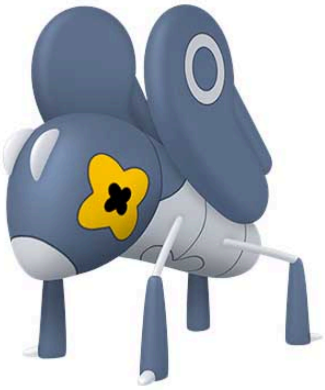


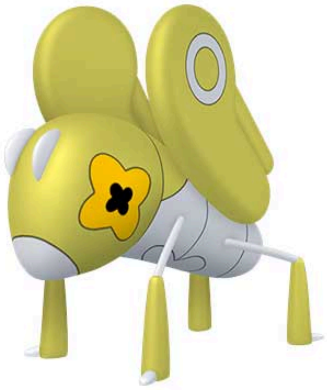
Lokix

Pokédex Entries

Generation IX	
Scarlet	It has its third set of legs folded up. When it’s in a tough spot, this Pokémon jumps over 30 feet using the strength of its legs.
Violet	It’s highly skilled at a fighting style in which it uses its jumping capabilities to dodge incoming attacks while also dealing damage to opponents.

Sprites





Shiny

Origin

Nymble appears to be based on a grasshopper. The fact that it cannot fly, unlike most grasshoppers, may suggest it is based on a meadow grasshopper, or a grasshopper in its nymph stage, which is alluded to in its English name. It may also be based on pygmy mole crickets due to its coloration and rounded features. The way its third set of legs fold up resembles the Spanish navajas.

Name Origin

Nymble may be a combination of *nymph* (immature form of an insect) and *nimble*.

Mamebatta may be a combination of 豆 *mame* (prefix for small) and 飛蝗 *batta* (locust; grasshopper).

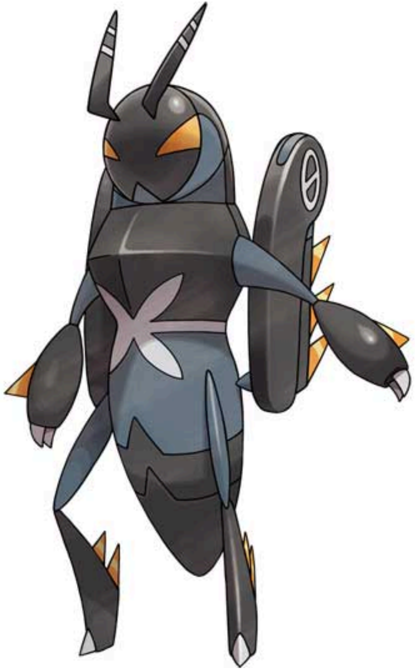
Lokix

Grasshopper Pokémon

エクスレッグ

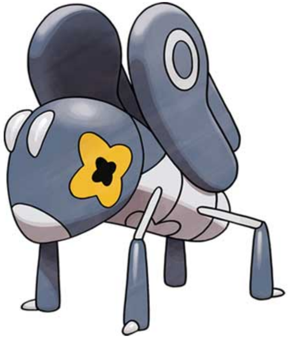
Exleg

#0920



Types	**Avg. Height**	**Avg. Weight**
Bug Dark	3′03″ / 1.0 m	38.6 lbs. / 17.5 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Nymble

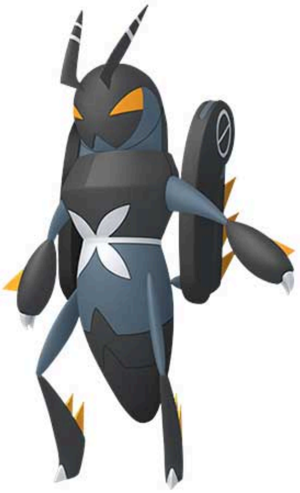
→

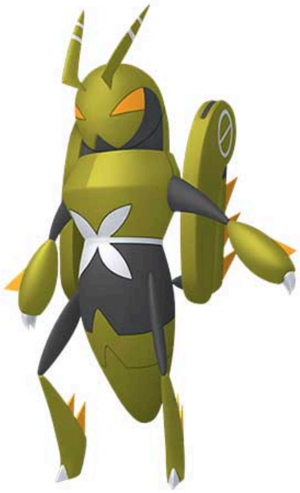
Lokix

Pokédex Entries

Generation IX	
Scarlet	When it decides to fight all out, it stands on its previously folded legs to enter Showdown Mode. It neutralizes its enemies in short order.
Violet	It uses its normally folded third set of legs when in Showdown Mode. This places a huge burden on its body, so it can’t stay in this mode for long.

Sprites





Shiny

Origin

Lokix appears to be based on a grasshopper, particularly those of the locust variety, which are notably larger than other grasshopper varieties and have a swarming phase. Its inability to fly in favour of kicking is also similar to various wētā species, flightless crickets with large legs known to give strong kicks to would-be predators. Its Dark typing could be derived from the fact that grasshoppers and locusts are generally considered to be pests, and its debut in Paldea may refer to the fact that southern Iberia is the only region in Europe to be affected by locust plagues. It may also be based on pygmy mole crickets due to its coloration and rounded features. The way its third set of legs fold up resembles the Spanish navajas; and its kick-based fighting style may be inspired by tae kwon do.

Lokix also appears to be based on the superheroes of the *Kamen Rider* franchise. The titular Riders typically have an insect motif (most often being the grasshopper), a belt used to transform into their masked alter-egos, a limitation on how long they can hold the transformation, and a signature finishing move known as the *Rider Kick*. All of these elements are present in the design of Lokix. Its Dark type thus may reference the themes of morality in the *Kamen Rider* series, as many of the Riders are considered antiheroes, and their powers typically derive from the same sources and technology as the forces of evil they fight against. Additionally, the Riders are known for riding motorcycles, and while Lokix itself does not have any strong allusion to motorcycles or motocycling, motorbike helmets based on its design are sold in Pokémon Scarlet and Violet.

Name Origin

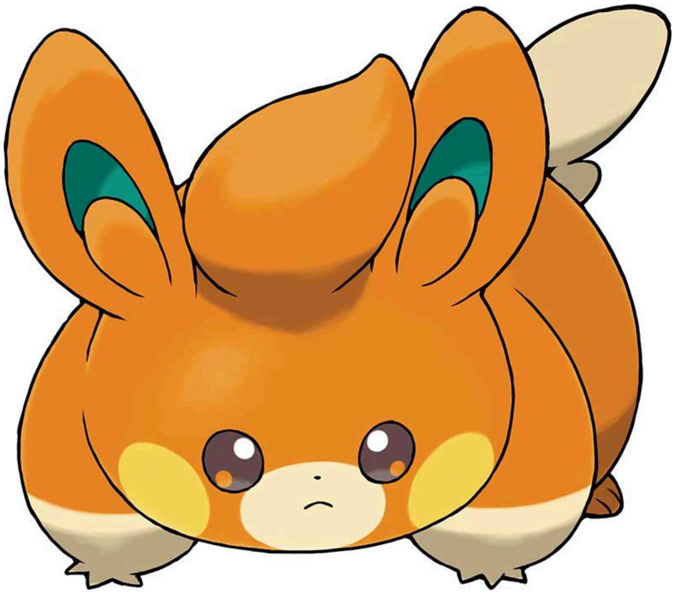
Lokix may be a combination of *locust* and *kicks* or *crickets*, or a pun on *low kicks*.

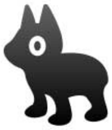
Exleg may be a combination of *extreme*, *expert*, or *exoskeleton*, and *leg*.

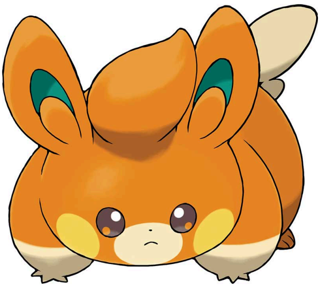
Pawmi
Mouse Pokémon

パモ
Pamo

#0921

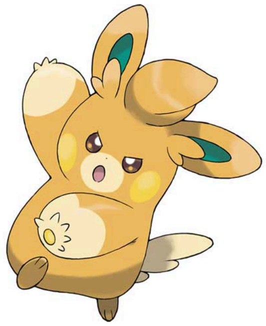


Types	**Avg. Height**	**Avg. Weight**
Electric	1′00″ / 0.3 m	5.5 lbs. / 2.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



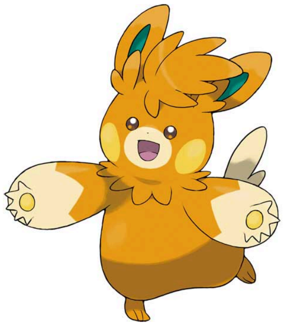
Pawmi

→



Pawmo

→



Pawmot

Pokédex Entries

Generation IX	
Scarlet	It has underdeveloped electric sacs on its cheeks. These sacs can produce electricity only if Pawmi rubs them furiously with the pads on its forepaws.
Violet	The pads of its paws are electricity-discharging organs. Pawmi fires electricity from its forepaws while standing unsteadily on its hind legs.
Sleep	It has underdeveloped electric sacs on its cheeks. These sacs can produce electricity only if Pawmi rubs them furiously with the pads on its forepaws. It sometimes discharges electricity by rubbing its cheeks with its palms while sleeping—perhaps it’s practicing how to generate electricity.
Pokopia	It has underdeveloped electric sacs on its cheeks. These sacs can produce electricity only if Pawmi rubs them furiously with the pads on its forepaws.

Sprites

Shiny

Origin

Pawmi appears to be based on rodents, specifically the alpine marmot, which was reintroduced in 1948 to the Pyrenees mountain range at the border of Spain and France, after its disappearance in the region following the end of the Pleistocene epoch. Pawmi may also be based on the chinchilla or the closely related viscacha—much like Pawmi, the latter has long ears and a rotund build with a reddish-brown coat. Pawmi’s ability of discharging electricity from its paws may be inspired by defibrillators.

Name Origin

Pawmi may be a combination of *paw*, *palm*, and *mini* or 鼠 *nezumi* (Japanese for mouse).

Pamo may be a combination of パチパチ *pachipachi* (onomatopoeia for electric crackling), *palm*, *marmot*, *dynamo*, and *mho* (unit of electric conductance).

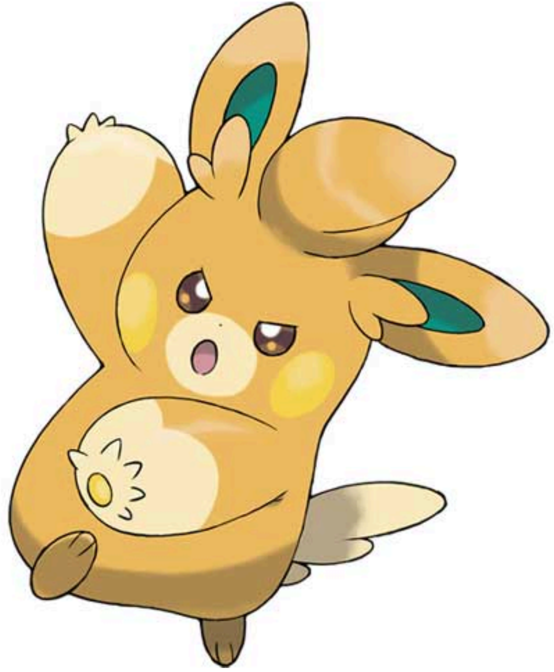
Pawmo

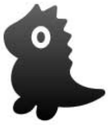
Mouse Pokémon

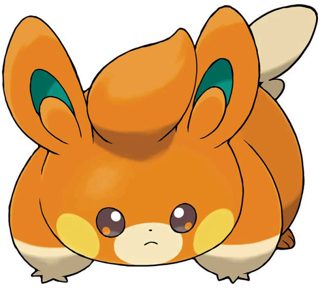
パモット

Pamot

#0922



Types	**Avg. Height**	**Avg. Weight**
Electric Fighting	1′04″ / 0.4 m	14.3 lbs. / 6.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

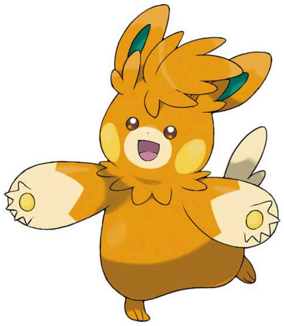


Pawmi

→

Pawmo

→

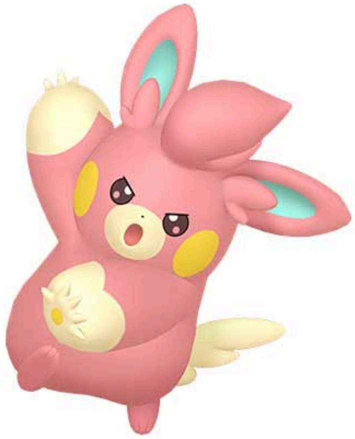


Pawmot

Pokédex Entries

Generation IX	
Scarlet	When its group is attacked, Pawmo is the first to leap into battle, defeating enemies with a fighting technique that utilizes electric shocks.
Violet	Pawmo uses a unique fighting technique in which it uses its forepaws to strike foes and zap them with electricity from its paw pads simultaneously.
Sleep	Pawmo uses a unique fighting technique in which it uses its forepaws to strike foes and zap them with electricity from its paw pads simultaneously. It sometimes sleeps in its characteristic battle stance—perhaps it's training its fighting moves in its dreams.
Pokopia	When its group is attacked, Pawmo is the first to leap into battle, defeating enemies with a fighting technique that utilizes electric shocks.

Sprites



Shiny

Origin

Pawmo seems to be based on a marmot, such as the alpine marmot, which was reintroduced in 1948 to the Pyrenees mountain range at the border of Spain and France, after its disappearance in the region following the end of the Pleistocene epoch. Pawmo's ability of discharging electricity from its paws may be inspired by defibrillators, while its Fighting type and its ability to learn Arm Thrust could be a grim reference to the potential injuries that result from CPR.

Pawmo evolving into Pawmot by using the Let's Go! feature, which requires its Trainer to walk with it outside its Poké Ball, might allude to its design as an electric rodent (commonly known as a Pikachu clone), as a reference to how Ash's Pikachu is always outside his Poké Ball.

Name Origin

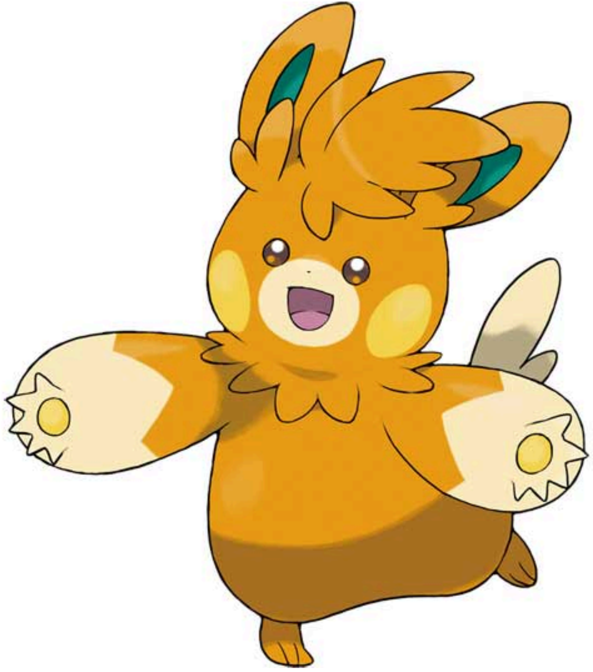
Pawmo may be a combination of *Pawmi*, *marmot*, and *dynamo*.

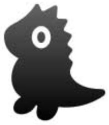
Pamot may be a combination of パモ *Pamo* (Pawmi) and *marmot*.

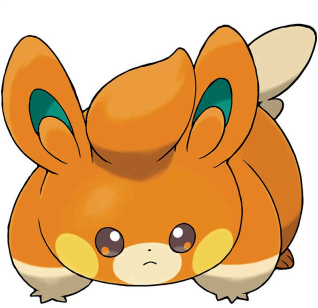
Pawmot
Hands-On Pokémon

パーモット
Parmot

#0923

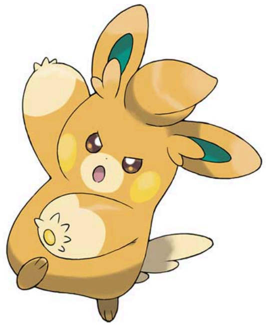


Types	**Avg. Height**	**Avg. Weight**
Electric Fighting	2′11″ / 0.9 m	90.4 lbs. / 41.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



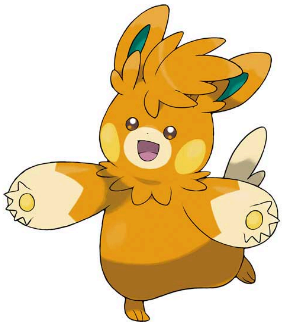
Pawmi

→



Pawmo

→



Pawmot

Pokédex Entries

Generation IX	
Scarlet	This Pokémon normally is slow to react, but once it enters battle, it will strike down its enemies with lightning-fast movements.
Violet	Pawmot’s fluffy fur acts as a battery. It can store the same amount of electricity as an electric car.
Sleep	Pawmot has a peaceful personality and sometimes heals injured Pokémon by discharging electricity from its forepaws. If you see it raising its paws while it sleeps, it may be tending to other Pokémon in its dreams.
Pokopia	Pawmot’s fluffy fur acts as a battery. It can store the same amount of electricity as an electric car.

Sprites

Shiny

Origin

Pawmot seems to be based on a marmot, such as the alpine marmot, which was reintroduced in 1948 to the Pyrenees mountain range at the border of Spain and France, after its disappearance in the region following the end of the Pleistocene epoch. Pawmot’s ability to discharge electricity from its paws may be inspired by defibrillators. Both aspects may have inspired its ability to learn Revival Blessing.

Name Origin

Pawmot may be a combination of *Pawmi* or *Pawmo* and *marmot*.

Parmot may be a combination of パモ *Pamo* (Pawmi) or パモット *Pamot* (Pawmo) and *marmot*.

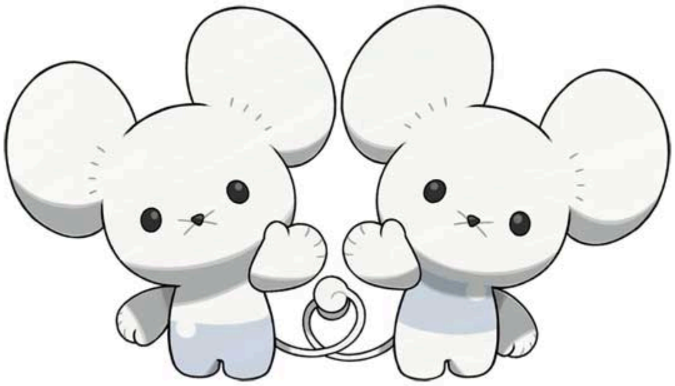
Tandemaus

Couple Pokémon

ワッカネズミ

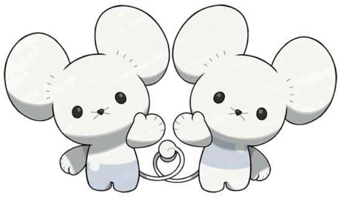
Wakkanezumi

#0924



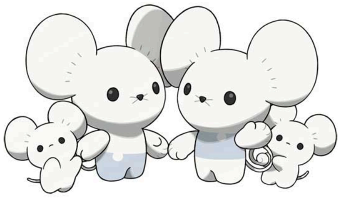
Types	Avg. Height	Avg. Weight
Normal	1′00″ / 0.3 m	4.0 lbs. / 1.8 kg

Gender Ratio	Shape	Footprint
Unknown		—



Tandemaus

→



Maushold

Family of Four

→

Maushold

Family of Three

Pokédex Entries

Generation IX	
Scarlet	Exhibiting great teamwork, they use their incisors to cut pieces out of any material that might be useful for a nest, then make off with them.
Violet	The pair sticks together no matter what. They split any food they find exactly in half and then eat it together.

Sprites

Shiny

Origin

Tandemaus seems to be based on a pair of mice. Its appearance resembles dollhouse figurines such as the Japanese doll line Sylvanian Families.

Name Origin

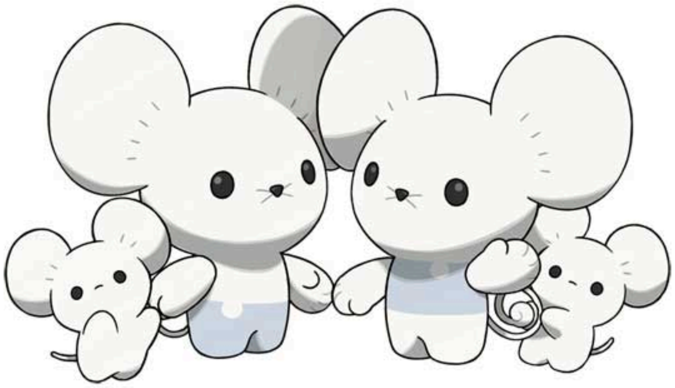
Tandemaus may be a combination of *tandem* and *Maus* (German for mouse).

Wakkanezumi may be a combination of 輪っか *wakka* (loop) and 鼠 *nezumi* (mouse).

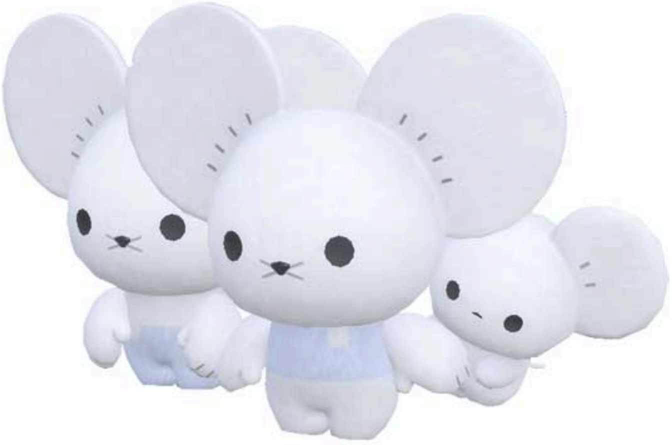
Maushold
Family Pokémon

イッカネズミ
Ikkanezumi

#0925

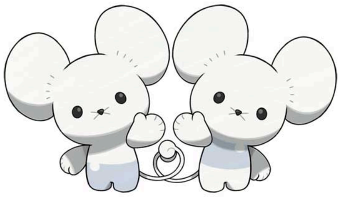


Family of Four



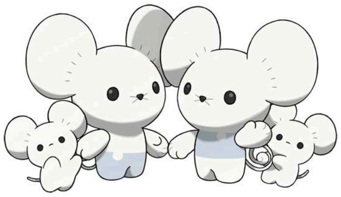
Family of Three

Types	Avg. Height	Avg. Weight
Normal	1′00″ / 0.3 m	6.2 lbs. / 2.8 kg Family of Four 5.1 lbs. / 2.3 kg Family of Three
Gender Ratio	**Shape**	**Footprint**
Unknown		—



Tandemaus

→



Maushold

Family of Four

→

Maushold

Family of Three

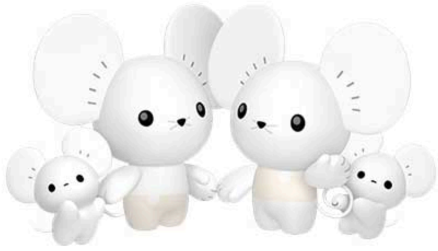
Pokédex Entries

Generation IX	
Scarlet	**Family of Four:** The two little ones just appeared one day. The group might be a family of related Pokémon, but nobody knows for sure.

	Family of Three: They build huge nests with many rooms that are used for different purposes, such as eating and sleeping.
Violet	**Family of Four:** The larger pair protects the little ones during battles. When facing strong opponents, the whole group will join the fight. **Family of Three:** The little one just appeared one day. They all live together like a family, but the relationship between the three is still unclear.

Sprites

Family of Four



Shiny Family of Four

Family of Three

Shiny Family of Three

Origin

Maushold seems to be based on a family of mice. Specifically, based on its white coloration and its Pokédex entries describing how it lives in large nests with dedicated rooms, it may be based on laboratory mice and how they are studied in simulacra of human behavior. Its forms may be based on the concept of a nuclear family, and its doll-like appearance may reference dollhouse figurines such as the Japanese doll line Sylvanian Families.

Name Origin

Maushold may be a combination of *Maus* (German for mouse) and *household*. It may also be a pun on *mouse hole*.

Ikkanezumi may be a combination of 一家 *ikka* (family) and 鼠 *nezumi* (mouse).

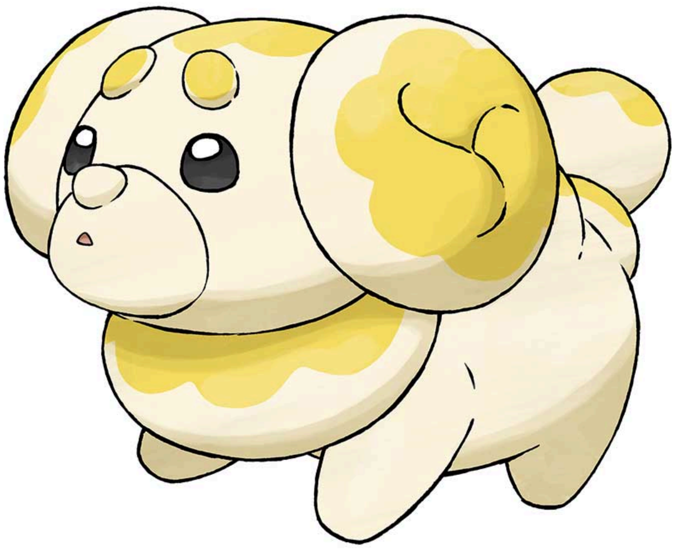
Fidough

Puppy Pokémon

パピモッチ

Pupimocchi

#0926

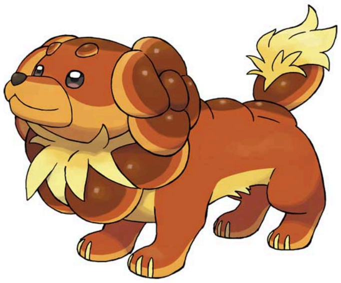


Types	Avg. Height	Avg. Weight
Fairy	1′00″ / 0.3 m	24.0 lbs. / 10.9 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Fidough

→



Dachsbun

Pokédex Entries

Generation IX	
Scarlet	This Pokémon is smooth and moist to the touch. Yeast in Fidough’s breath induces fermentation in the Pokémon’s vicinity.
Violet	The yeast in Fidough’s breath is useful for cooking, so this Pokémon has been protected by people since long ago.
Legends: Z-A	This Pokémon cultivates yeast within its body. It has lived with humans—and helped enrich their diets—since ancient times.
Pokopia	The yeast in Fidough’s breath is useful for cooking, so this Pokémon has been protected by people since long ago.

Sprites

Shiny

Origin

Fidough resembles a puppy—most closely resembling the dachshund breed of dog because of its elongated body and short legs—made from dessert dough. The dessert may be based on the *Mollete de Antequera*, a typical Andalusian bread; or the *Ensaïmada*, a type of Spanish pastry shaped like a spiral. The two concepts together may be a pun on the phrase “purebred”—a term used to recognise dogs of consistent genetic lineage—as it is pronounced like “pure bread”.

Name Origin

Fidough may be a combination of *Fido* (Spanish/Italian for “loyal”, also a stereotypical name for a pet dog), *filo*, and *dough*.

Pupimocchi may be a combination of *puppy* and もっちり *mocchiri* (doughy, springy) or 餅 *mochi* (Japanese rice cake).

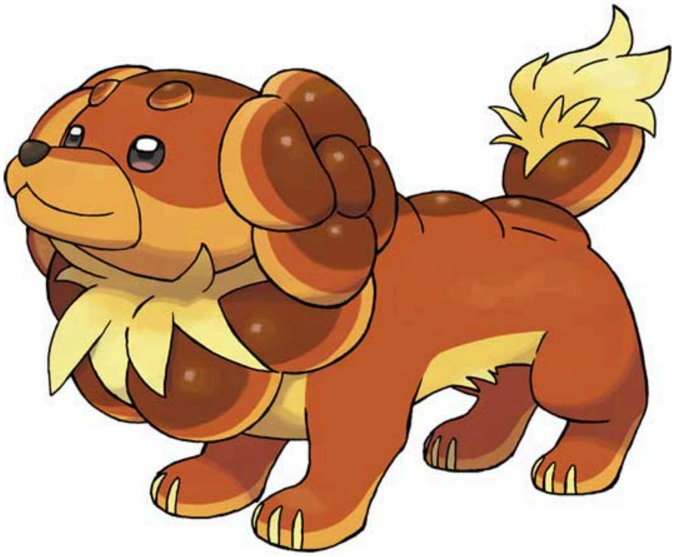
Dachsbun

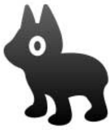
Dog Pokémon

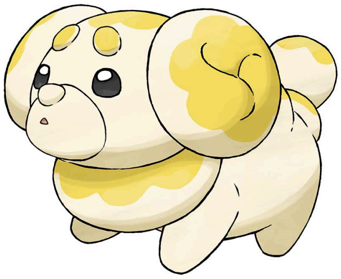
バウッツェル

Bowtzel

#0927



Types Fairy	**Avg. Height** 1′08″ / 0.5 m	**Avg. Weight** 32.8 lbs. / 14.9 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —



Fidough

→

Dachsbun

Pokédex Entries

Generation IX	
Scarlet	The pleasant aroma that emanates from this Pokémon’s body helps wheat grow, so Dachsbun has been treasured by farming villages.
Violet	The surface of this Pokémon’s skin hardens when exposed to intense heat, and its body has an appetizing aroma.
Legends: Z-A	The appetizing scent of Dachsbun’s body sends opponents’ hunger into overdrive, wearing down their willpower and stamina.
Pokopia	The pleasant aroma that emanates from this Pokémon’s body helps wheat grow, so Dachsbun has been treasured by farming villages.

Sprites

Shiny

Origin

Dachsbun seems to be based on the dachshund breed of dog, known for its elongated body and short legs, and various baked goods such as bread loaves, bread rolls, buns, challah, brioche, and pretzels. The two concepts together may be a pun on the phrase “purebred”—a term used to recognise dogs of consistent genetic lineage—as it is pronounced like “pure bread”.

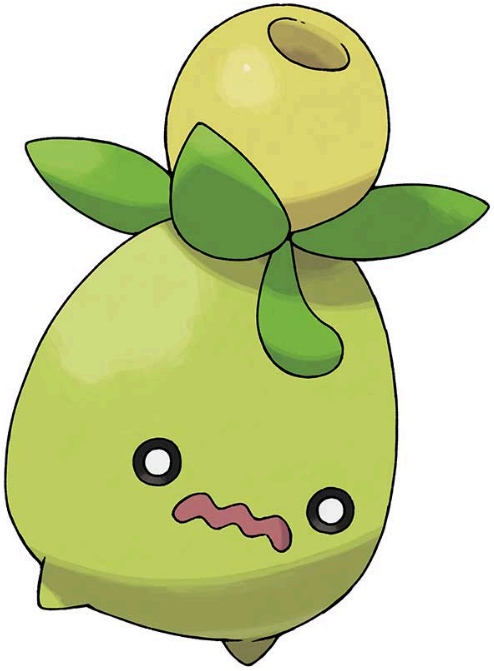
Its darker colors compared to its pre-Evolution appears to reference the Maillard reaction, a chemical reaction that occurs in cooked foods that gives them their characteristic brown color and flavor. This is reinforced by its signature Ability, Well-Baked Body.

Name Origin

Dachsbun may be a combination of *dachshund* and *bun*.

Bowtzel may be a combination of *bow wow* (onomatopoeia for a dog’s bark) and *pretzel*.

Smoliv Olive Pokémon	ミニーブ *Minive*	**#0928**

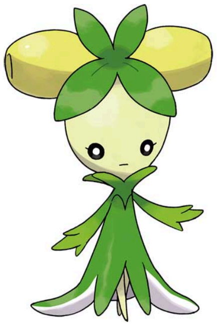


Types	**Avg. Height**	**Avg. Weight**
Grass Normal	1′00″ / 0.3 m	14.3 lbs. / 6.5 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

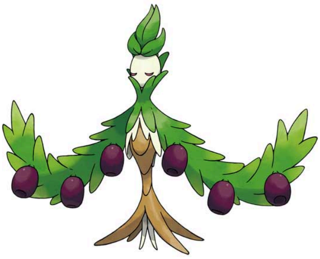
Smoliv

→



Dolliv

→



Arboliva

Pokédex Entries

Generation IX	
Scarlet	It protects itself from enemies by emitting oil from the fruit on its head. This oil is bitter and astringent enough to make someone flinch.
Violet	This Pokémon converts nutrients into oil, which it stores in the fruit on its head. It can easily go a whole week without eating or drinking.

Sprites

Shiny

Origin

Smoliv appears to be based on a green olive, while its Shiny coloration seems to be based on a black olive. This is likely referencing how Spain (the region Paldea is based on) is the biggest producer of olives in the world.

Name Origin

Smoliv may be a combination of *small* or *smol* (diminutive spelling of *small*) and *olive*.

Minive may be a combination of *mini* and *olive*.

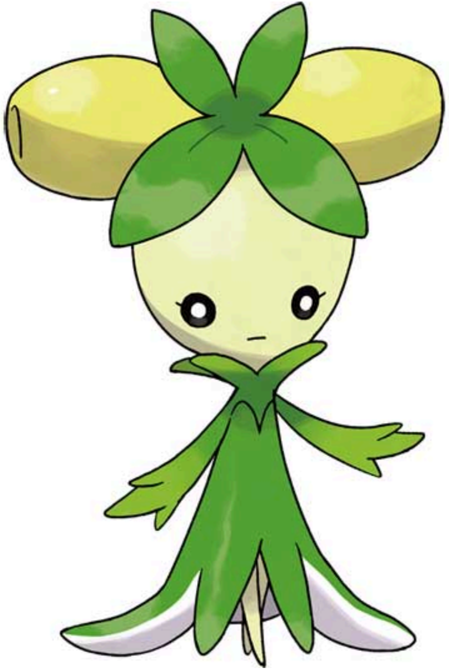
Dolliv

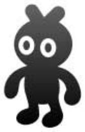
Olive Pokémon

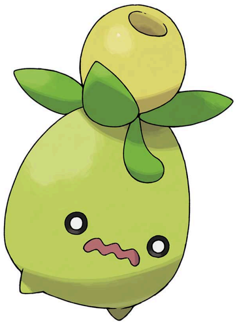
オリーニョ

Olinyo

#0929



Types Grass Normal	**Avg. Height** 2′00″ / 0.6 m	**Avg. Weight** 26.2 lbs. / 11.9 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —

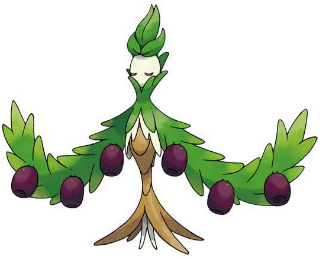


Smoliv

→

Dolliv

→

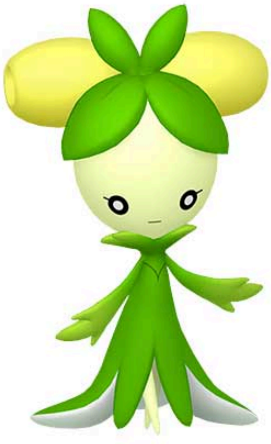


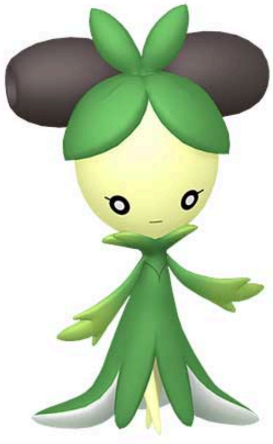
Arboliva

Pokédex Entries

Generation IX	
Scarlet	Dolliv shares its tasty, fresh-scented oil with others. This species has coexisted with humans since times long gone.
Violet	It basks in the sun to its heart’s content until the fruits on its head ripen. After that, Dolliv departs from human settlements and goes on a journey.

Sprites





Shiny

Origin

Dolliv appears to be based on a dryad and on a green olive, likely referencing how Spain (the region Paldea is based on) is the biggest producer of olives in the world. Its Shiny coloration resembles black olives.

Name Origin

Dolliv may be a combination of *doll* and *olive*.

Olinyo may be a combination of *olive* and *aliño* (Spanish for condiment or salad dressing) or the Portuguese diminutive suffix *-inho*.

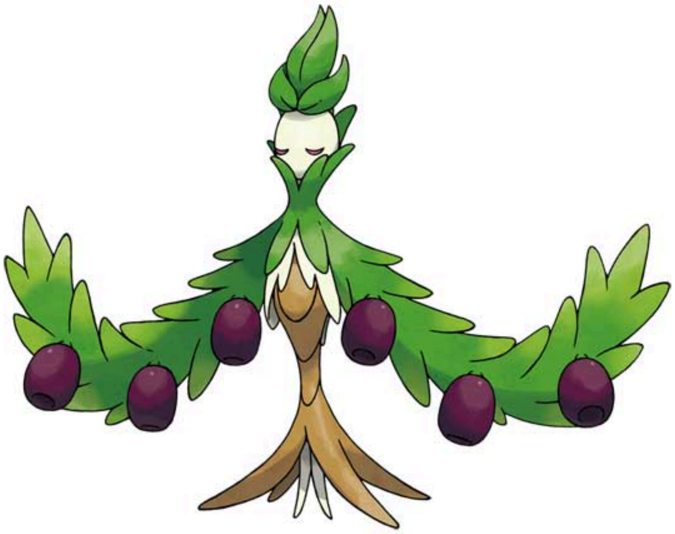
Arboliva

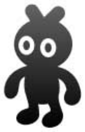
Olive Pokémon

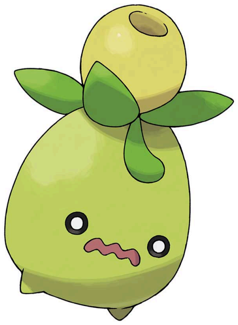
オリーヴァ

Oliva

#0930

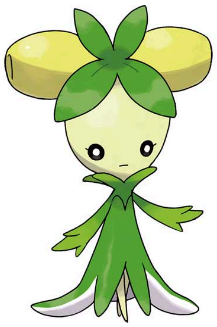


Types	Avg. Height	Avg. Weight
Grass Normal	4′07″ / 1.4 m	106.3 lbs. / 48.2 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



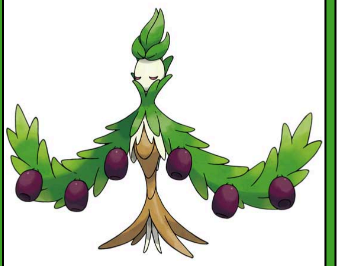
Smoliv

→



Dolliv

→



Arboliva

Pokédex Entries

Generation IX	
Scarlet	This calm Pokémon is very compassionate. It will share its delicious, nutrient-rich oil with weakened Pokémon.
Violet	This Pokémon drives back enemies by launching its rich, aromatic oil at them with enough force to smash a boulder.

Sprites

Shiny

Origin

Arboliva may be based on an olive tree, likely referencing how Spain (the region Paldea is based on) is the biggest producer of olives in the world. Arboliva sometimes makes a pose resembling the olive wreath in battle. Its calm temperament may be inspired by the symbolism of the olive branch, which traditionally represents peace.

Arboliva may also be inspired by dryads, given its humanoid appearance and compassionate nature. Specifically, it may be based on the Hamadryad, dryads which lived in trees and were sometimes considered a part of the tree itself.

Name Origin

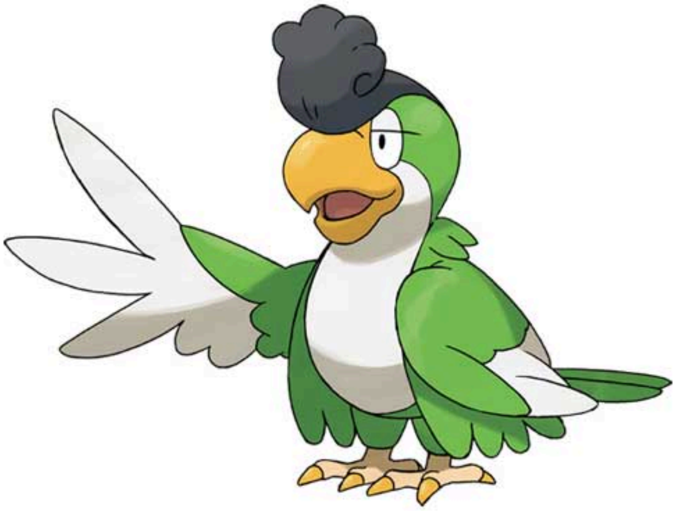
Arboliva may be a combination of *arbor* or *árbol* (Spanish for tree), *olive* or *oliva* (olive in various Romance languages), and *diva*.

Oliva may be derived from *oliva* or a combination of *olive* and *diva*.

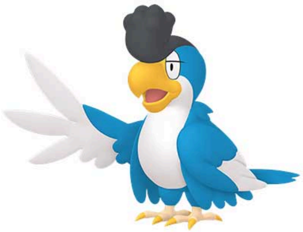
Squawkabilly
Parrot Pokémon

イキリンコ
Ikirinko

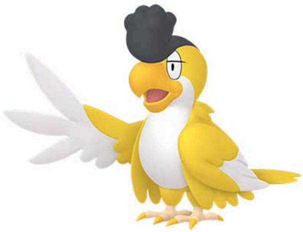
#0931



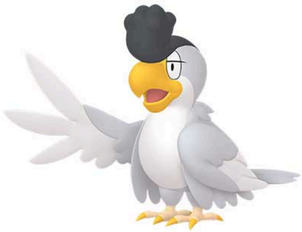
Green Plumage



Blue Plumage



Yellow Plumage



White Plumage

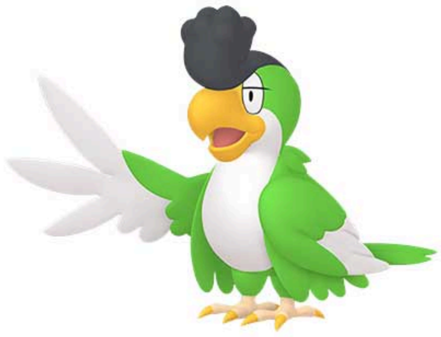
Types	Avg. Height	Avg. Weight
Normal Flying	2′00″ / 0.6 m	5.3 lbs. / 2.4 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Pokédex Entries

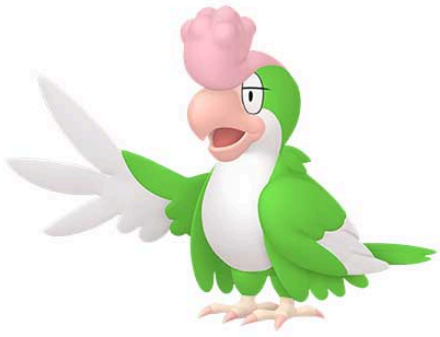
Generation IX	
Scarlet	**Green Plumage:** These Pokémon prefer to live in cities. They form flocks based on the color of their feathers, and they fight over territory. **Blue Plumage:** The largest of their flocks can contain more than 50 individuals. They fly around towns and forests, searching for food and making a racket. **Yellow Plumage:** These Squawkabilly are hotheaded, and their fighting style is vicious. They'll leap within reach of their foes to engage in close combat. **White Plumage:** This Pokémon dislikes being alone. It has a strong sense of community and survives by cooperating with allies.
Violet	**Green Plumage:** Green-feathered flocks hold the most sway. When they're out searching for food in the mornings and evenings, it gets very noisy. **Blue Plumage:** Blue-feathered Squawkabilly view their green-feathered counterparts as rivals, since the latter make up the largest, most powerful groups. **Yellow Plumage:** The yellow Squawkabilly are especially fierce. They've even been known to drive other bird Pokémon out of town. **White Plumage:** Though these Squawkabilly are

	the fewest in number, they have no trouble living in towns since they blend in with the white buildings.
Legends: Z-A	**Green Plumage:** Squawkabilly form flocks based on the color of their plumage. Green ones are abundant because their coloration is more likely to be passed down. **Blue Plumage:** Squawkabilly with blue plumage are the second most populous variety after their green counterparts, which they view as foes. **Yellow Plumage:** Squawkabilly with yellow plumage grew increasingly aggressive in order to be taken seriously by the more populous varieties. **White Plumage:** This is the least populous variety of Squawkabilly. They don't like conflict, but when they have to fight, they do so valiantly and resolutely.

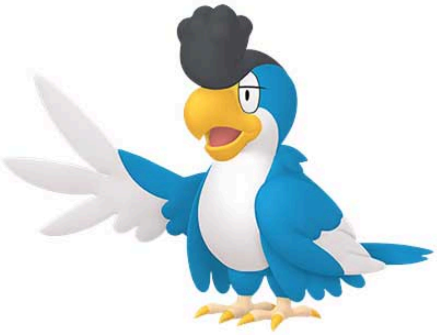
Sprites



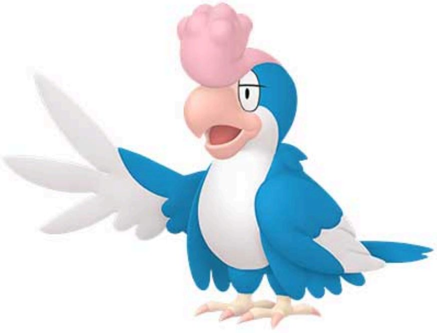
Green Plumage



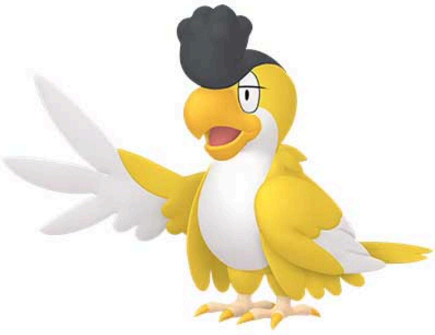
Shiny Green Plumage



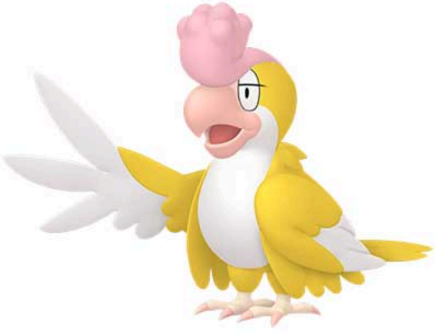
Blue Plumage



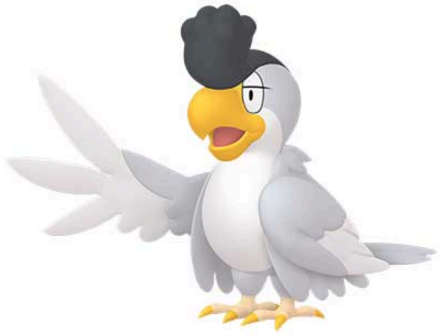
Shiny Blue Plumage



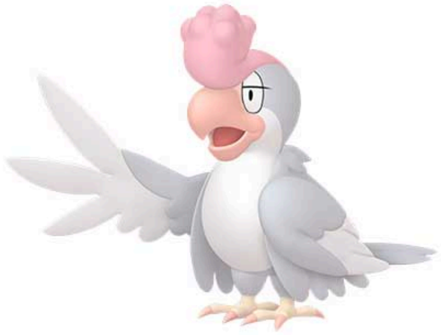
Yellow Plumage



Shiny Yellow Plumage



White Plumage



Shiny White Plumage

Origin

Squawkabilly’s category suggests it is based on a parrot; it specifically resembles the monk parrot, an invasive species that forms large flocks in Spain and can have green, blue, yellow, or white plumage, with green being the most common. Madrid, and other large Spanish cities, have the largest populations of monk parakeets in Europe. Its crest may also be loosely based on a cockatoo, particularly the red-tailed black cockatoo.

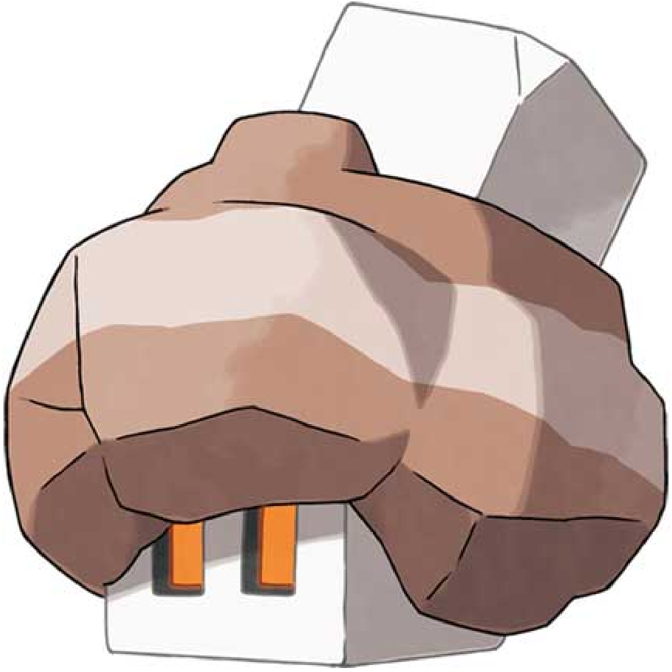
Squawkabilly’s appearance and behavior may be based on the punk archetype: the crest above its head resembles a pompadour hairstyle common to the type. Its pompadour and noisy behavior could also be inspired by the rocker subculture.

Name Origin

Squawkabilly may be a combination of *squawk*, *bill* (beak), and *rockabilly*.

Ikirinko may be a combination of イキり *ikiri* (slang for a cocky person) and 鸚哥 *inko* (parrot).

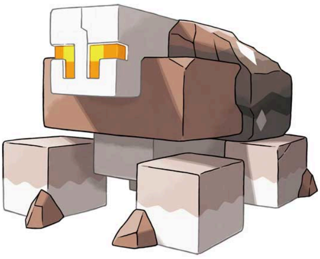
Nacli Rock Salt Pokémon	コジオ *Kojio*	**#0932**



Types Rock	**Avg. Height** 1′04″ / 0.4 m	**Avg. Weight** 35.3 lbs. / 16.0 kg
Gender Ratio 50% male, 50% female	**Shape** ●	**Footprint** —

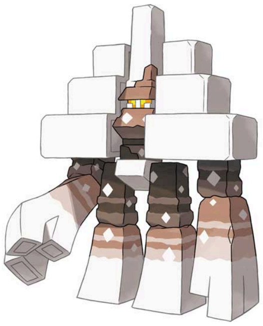
Nacli

→



Naclstack

→

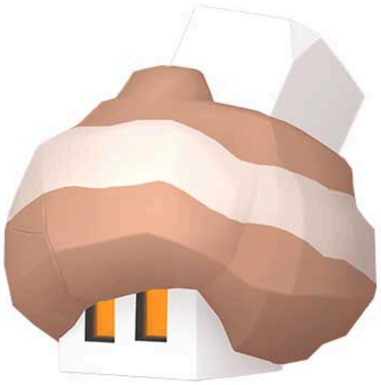


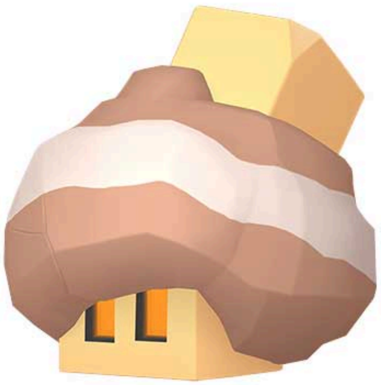
Garganacl

Pokédex Entries

Generation IX	
Scarlet	It was born in a layer of rock salt deep under the earth. This species was particularly treasured in the old days, as they would share precious salt.
Violet	The ground scrapes its body as it travels, causing it to leave salt behind. Salt is constantly being created and replenished inside Nacli’s body.
Legends: Z-A	As Nacli treads along the ground, grains of rock salt are left behind. These trails have been called “salt roads” since long ago.

Sprites





Shiny

Origin

Nacli is based on a rock salt crystal embedded in a small sedimentary rock. Its body shape resembles mushrooms, particularly those of the *Agaricus bisporus* variety. Considering that it originated underground, it might also draw inspiration from truffles. Additionally, its mushroom shape may be a reference to mushroom rocks, which are naturally occurring rock formations.

The scraping of its body along the ground leaving salt trails might be a literal interpretation of salt roads, trade routes upon which salt was transported to foreign markets. Its glowing eyes may be based on Himalayan salt lamps.

Name Origin

Nacli may be a combination of *NaCl* (chemical formula for sodium chloride; table salt) and *little* or *salty*. The *-i* at the end of its name may also refer to iodine, a common element added to salt to prevent iodine deficiency.

Kojio may be a combination of 小 *ko* (small) or 子 *ko* (child), 塩 *shio* (salt), and *geo-* (prefix for earth).

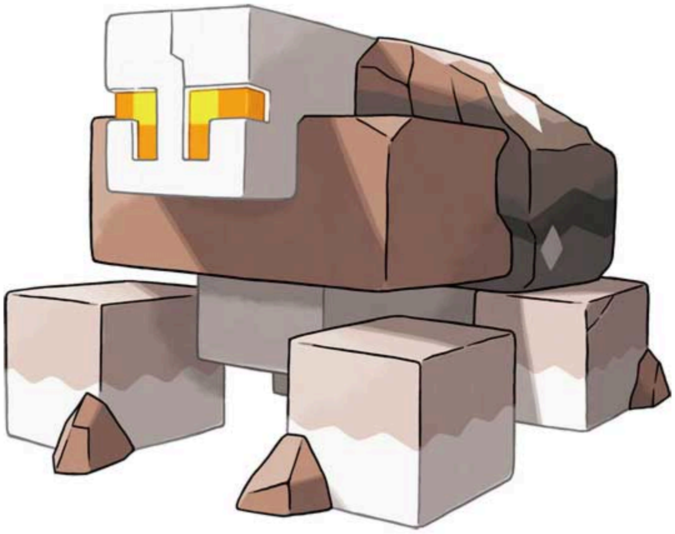
Naclstack

Rock Salt Pokémon

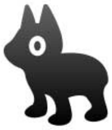
ジオヅム

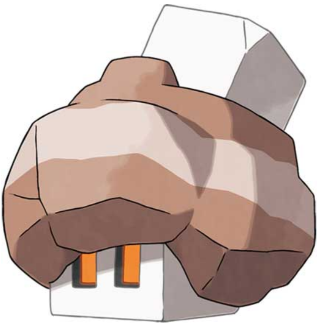
Jiodumu

#0933



Types	Avg. Height	Avg. Weight
Rock	2′00″ / 0.6 m	231.5 lbs. / 105 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Nacli

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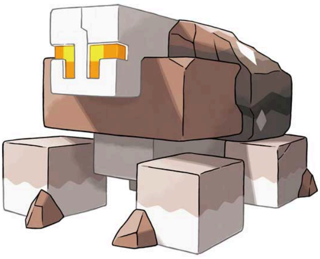

Naclstack

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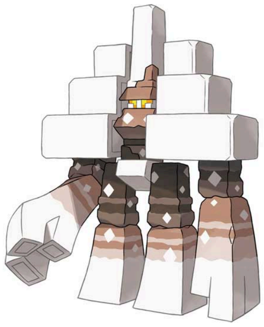
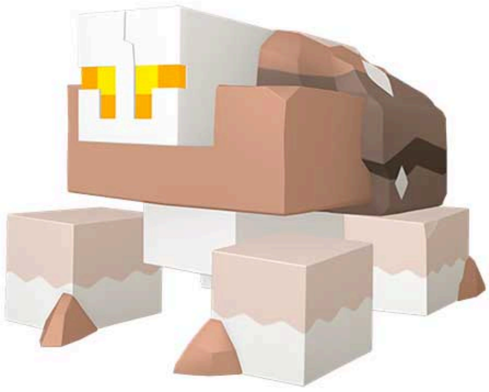


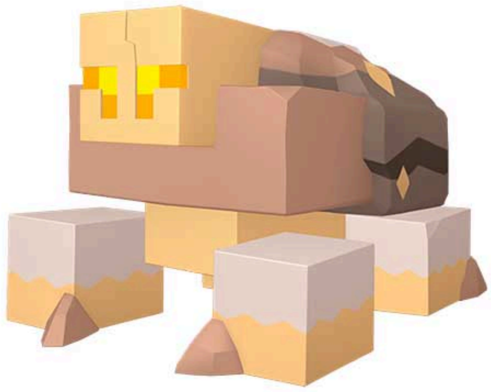
Garganacl

Pokédex Entries

Generation IX	
Scarlet	This Pokémon dry cures its prey by spraying salt over them. The curing process steals away the water in the prey’s body.
Violet	It compresses rock salt inside its body and shoots out hardened salt pellets with enough force to perforate an iron sheet.
Legends: Z-A	This absent-minded Pokémon tends to forget about the prey it has salt-cured. It’s even prone to forgetting the orders its Trainer has given it.

Sprites





Shiny

Origin

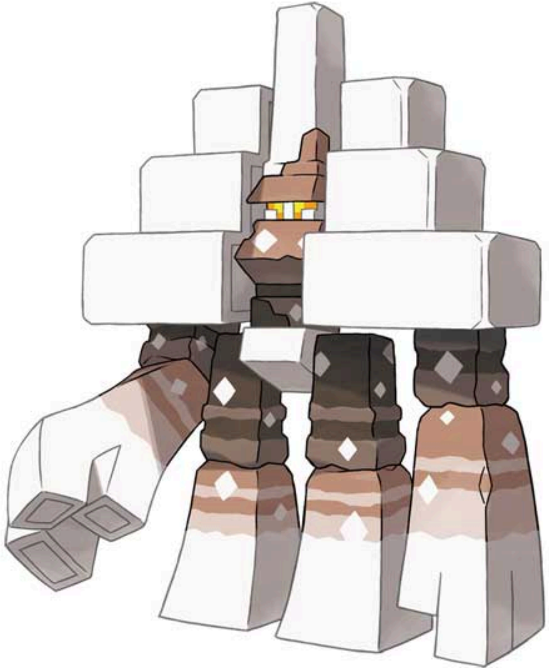
Naclstack is based on rock salt crystals and sedimentary layers of bedrock. Its shape resembles a quadrupedal animal. It may be loosely inspired by ancient Iberian sculptures like the Bicha of Balazote or the Sphinx of Agost, or the verraco granite sculptures. It may also be based on a ziggurat or a pyramid under construction. Naclstack’s front body composition appears to be inspired by voxel artwork. Its glowing eyes may be based on Himalayan salt lamps.

Name Origin

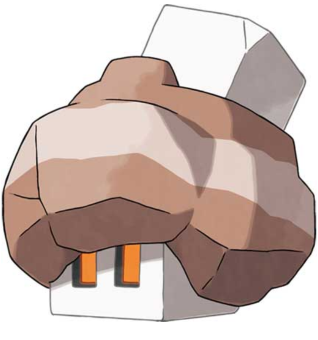
Naclstack may be a combination of *NaCl* (chemical formula for sodium chloride; table salt) and *stack*, possibly in reference to dry stack (method of stone structure building that doesn’t use mortar).

Jiodumu may be a combination of 塩 *shio* (salt), *geo-* (prefix for earth) or *geode*, and 積む *tsumu* (to stack).

Garganacl Rock Salt Pokémon	キョジオーン *Kyojiohn*	**#0934**



Types	**Avg. Height**	**Avg. Weight**
Rock	7′07″ / 2.3 m	529.1 lbs. / 240.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Nacli

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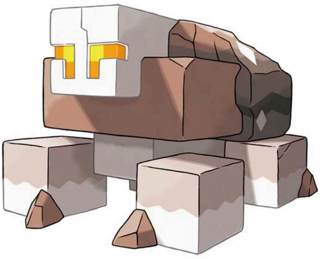

Naclstack

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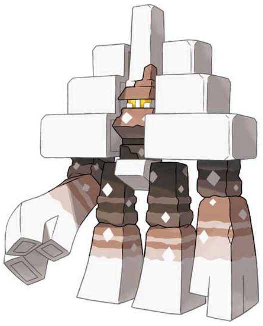
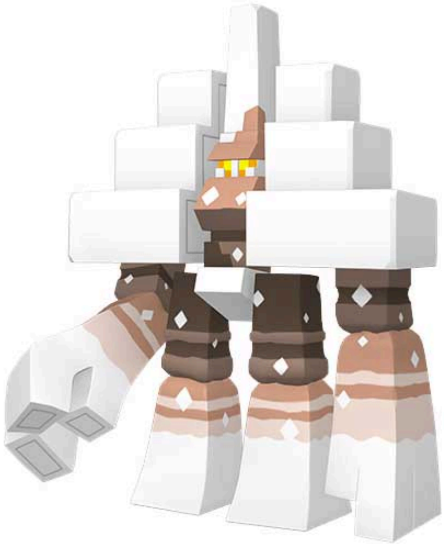


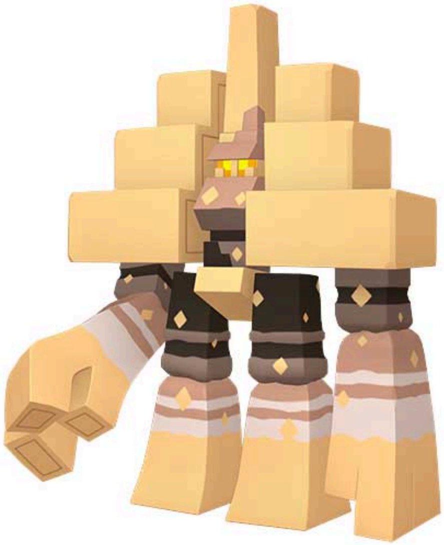
Garganacl

Pokédex Entries

Generation IX	
Scarlet	Garganacl will rub its fingertips together and sprinkle injured Pokémon with salt. Even severe wounds will promptly heal afterward.
Violet	Many Pokémon gather around Garganacl, hoping to lick at its mineral-rich salt.
Legends: Z-A	Rock salt obtained from Garganacl has many restorative elements and is helpful for maintaining one’s health.

Sprites





Shiny

Origin

Garganacl is based on rock salt crystals and sedimentary layers of bedrock, as evidenced by its arms and legs having the layered pattern of strata. Garganacl’s physique resembles a large bipedal creature, perhaps specifically Hebrew golems given its role as a gentle earth-based creature. The structures on Garganacl’s shoulders resemble a ziggurat or a Canary pyramid like the Pyramids of Güímar, although they could also reference how salt can form hopper crystals or pyramid crystals, which are often found in high-end brands of coarse salt. Garganacl’s glowing eyes may be based on Himalayan salt lamps.

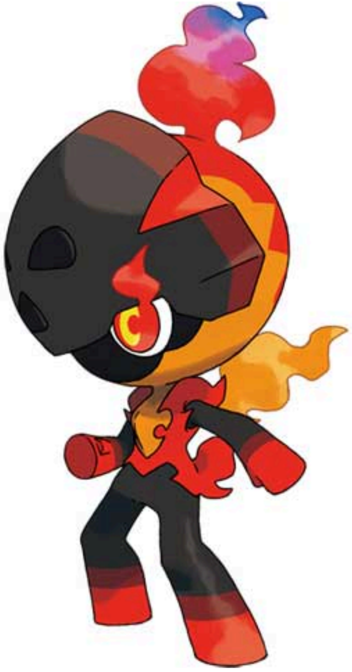
Garganacl being able to heal injured Pokémon with its salt may be a play on both the term “salt curing” (the word “cure” meaning to restore health, as well as to preserve food) and the idiom “to rub salt in the wound”, meaning to make worse an injury or ailment. It may also be inspired by historical and modern medical uses for salt.

Name Origin

Garganacl may be a combination of *gargantuan* and *NaCl* (chemical formula for sodium chloride; table salt). It may also borrow from *tabernacle*.

Kyojiohn may be a combination of 巨人 *kyojin* (giant), 塩 *shio* (salt), and *geo-* (prefix for earth).

Charcadet Fire Child Pokémon	カルボウ *Carbou*	**#0935**



Types	**Avg. Height**	**Avg. Weight**
Fire	2′00″ / 0.6 m	23.1 lbs. / 10.5 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Charcadet

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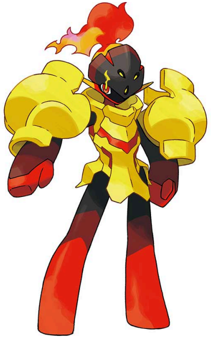

Armarouge

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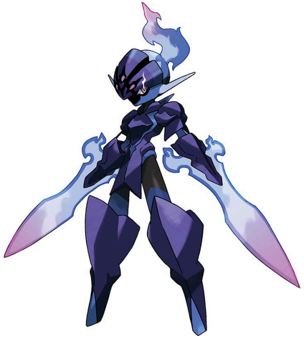
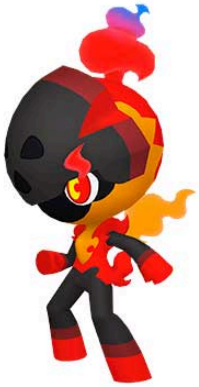


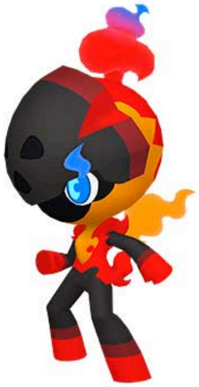
Ceruledge

Pokédex Entries

Generation IX	
Scarlet	Burnt charcoal came to life and became a Pokémon. Possessing a fiery fighting spirit, Charcadet will battle even tough opponents.
Violet	Its firepower increases when it fights, reaching over 1,800 degrees Fahrenheit. It likes berries that are rich in fat.
Legends: Z-A	This Pokémon is skilled at manipulating flames. Humans have prized it highly since ancient times.
Pokopia	Its firepower increases when it fights, reaching over 1,800 degrees Fahrenheit. It likes Berries that are rich in fat.

Sprites





Shiny

Origin

Charcadet appears to be based on burning charcoal and a cadet or squire, who are boys in training.

Name Origin

Charcadet may be a combination of *char* (to burn), *charcoal*, and *cadet*.

Carbou may be a combination of *carbón* (Spanish for “charcoal”), *carbon* (main constituent element of charcoal) and 坊 *bō* (boy).

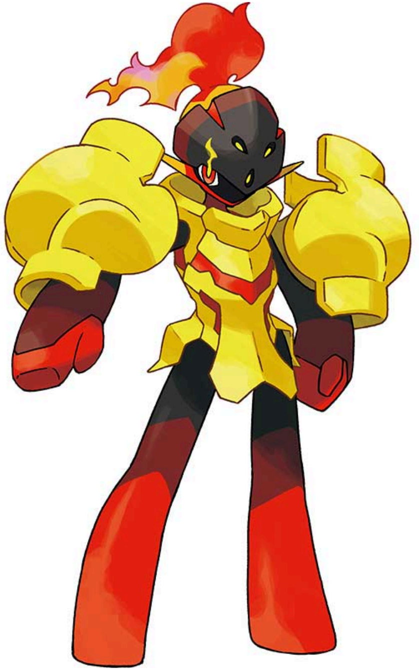
Armarouge

Fire Warrior Pokémon

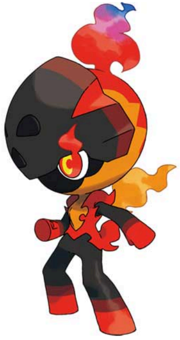
グレンアルマ

Gurenarma

#0936



Types	**Avg. Height**	**Avg. Weight**
Fire Psychic	4′11″ / 1.5 m	187.4 lbs. / 85.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Charcadet

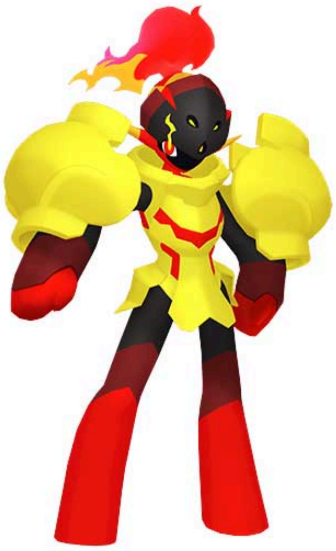
→

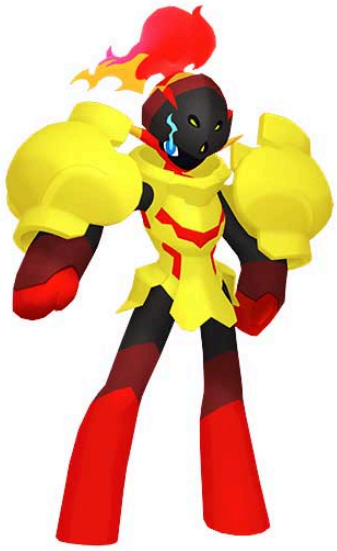
Armarouge

Pokédex Entries

Generation IX	
Scarlet	Armarouge evolved through the use of a set of armor that belonged to a distinguished warrior. This Pokémon is incredibly loyal.
Violet	This Pokémon clads itself in armor that has been fortified by psychic and fire energy, and it shoots blazing fireballs.
Legends: Z-A	Though Armarouge pledges loyalty to its Trainer, it repeatedly leaves to go train on its own to strengthen its psychic energy.
Pokopia	Armarouge evolved through the use of a set of armor that belonged to a distinguished warrior. This Pokémon is incredibly loyal.

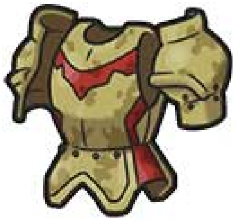
Sprites





Shiny

Origin



Armarouge may be based on a possessed suit of armor. Its design could also be based on medieval heroic tales of European knights, as well as the idea of chivalry. One specific point of origin may be the legend of the Spanish knight Guifré el Pilós, known for his golden armor and shield, on which was said the emperor Charles the Bald painted with his fingers four red lines using the blood of the former, in honor of his bravery. This might explain the red colorations on Armarouge's armor and extremities.

Armarouge's ability to put its pauldrons together on its arms to form a cannon is reminiscent of depictions of arm cannons in fictional media. The shape the pauldrons take when in this form also resembles a gas cylinder, a metal vessel that contains pressurized gases for uses such as combustion.

The Auspicious Armor required to evolve Charcadet into Armarouge may be inspired by ceremonial cannons cast from captured weapons and scrap metals, or cannons kept as war trophies in early-modern warfare.

Name Origin

Armarouge may be a combination of *arma* (Spanish, Portuguese, and Italian for weapon), *armadura* (Spanish and Portuguese for armor) or *armatura* (Italian for armor), and *rouge* (French for red).

Gurenarma may be a combination of 紅蓮 *guren* (crimson) and *arma*, *armadura*, or *armatura*.

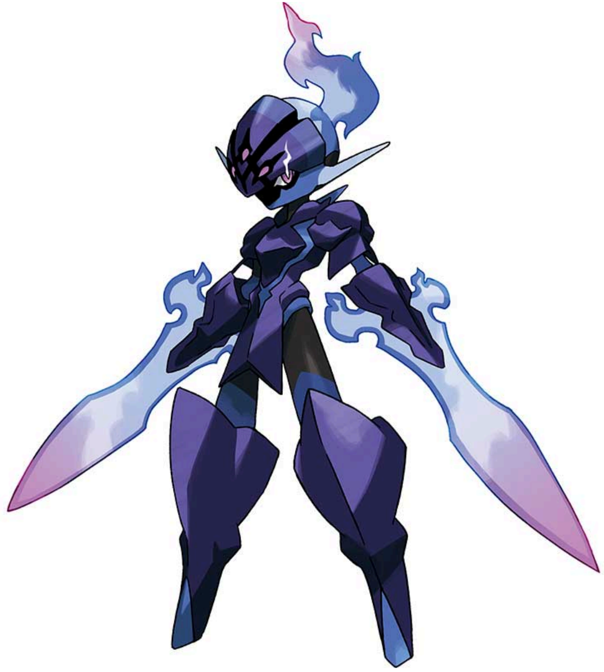
Ceruledge

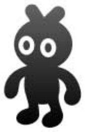
Fire Blades Pokémon

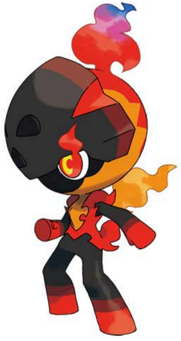
ソウブレイズ

Soublades

#0937



Types	**Avg. Height**	**Avg. Weight**
Fire Ghost	5′03″ / 1.6 m	136.7 lbs. / 62.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Charcadet

→

Ceruledge

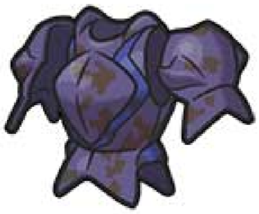
Pokédex Entries

Generation IX	
Scarlet	The fiery blades on its arms burn fiercely with the lingering resentment of a sword wielder who fell before accomplishing their goal.
Violet	An old set of armor steeped in grudges caused this Pokémon’s evolution. Ceruledge cuts its enemies to pieces without mercy.
Legends: Z-A	It swears loyalty to its Trainer. Should anyone dare to show that Trainer hostility, Ceruledge will cut the offender down without a second thought.
Pokopia	The fiery blades on its arms burn fiercely with the lingering resentment of a sword wielder who fell before accomplishing their goal.

Sprites

Shiny

Origin



Ceruledge may be based on a possessed suit of armor. Its design could also be based on medieval heroic tales of European knights, specifically on the poem *El Cantar de mio Cid*. The poem relates the legend of the Spanish knight El Cid, known for wielding two famous swords, Tizona and Colada, and is said to have won his most important battle after death, which would explain Ceruledge's Ghost typing.

Name Origin

Ceruledge may be a combination of *cerulean* (a shade of dark blue), *cruel*, and *edge*.

Soublades may be a combination of 蒼 *sō* (azure) or *soul* and *blades*. It may also involve *blaze* or レイス *reisu* (wraith).

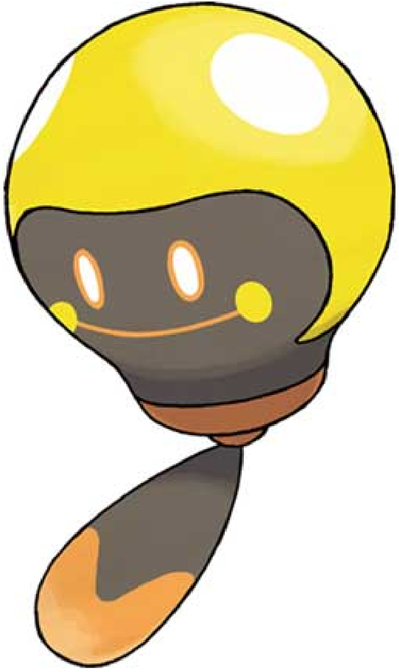
Tadbulb

EleTadpole Pokémon

ズピカ

Zupika

#0938



Types	Avg. Height	Avg. Weight
Electric	1′00″ / 0.3 m	0.9 lbs. / 0.4 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	●	—

Tadbulb

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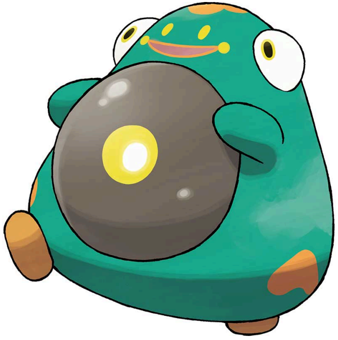


Bellibolt

Pokédex Entries

Generation IX	
Scarlet	Tadbulb shakes its tail to generate electricity. If it senses danger, it will make its head blink on and off to alert its allies.
Violet	It floats using the electricity stored in its body. When thunderclouds are around, Tadbulb will float higher off the ground.

Sprites

Shiny

Origin

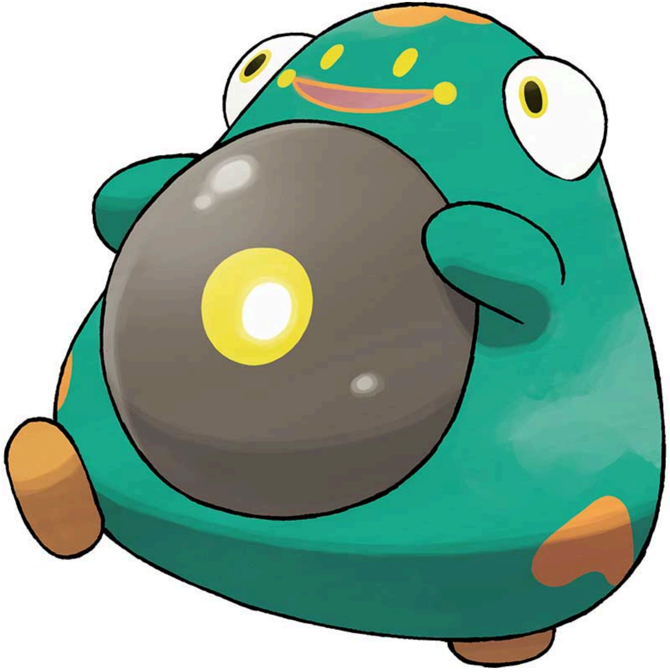
Tadbulb appears to be based on a tadpole and a light bulb.

Name Origin

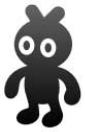
Tadbulb may be a combination of *tadpole* and *light bulb*.

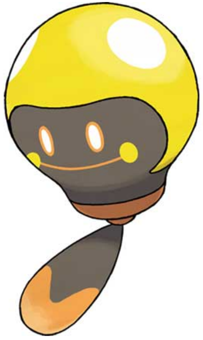
Zupika may be a combination of 頭 *zu* (head) and ピカピカ *pikapika* (onomatopoeia for sparkling).

Bellibolt EleFrog Pokémon	ハラバリー *Harabarie*	**#0939**



Types	**Avg. Height**	**Avg. Weight**
Electric	3′11″ / 1.2 m	249.1 lbs. / 113.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

 Tadbulb	→	**Bellibolt**

Pokédex Entries

Generation IX	
Scarlet	When this Pokémon expands and contracts its wobbly body, the belly-button dynamo in its stomach produces a huge amount of electricity.
Violet	What appear to be eyeballs are actually organs for discharging the electricity generated by Bellibolt's belly-button dynamo.

Sprites

Shiny

Origin

Bellibolt appears to be based on a frog, perhaps specifically the Cuyaba dwarf frog, which has large "false eyes" on its rear that can emit a poisonous secretion when threatened. Its false eyes also resemble the tympanum found on frogs and toads. Its round shape, stubby limbs, and the markings on its body may also be a reference to South American horned frogs, with its normal and Shiny colorations bearing resemblance to green and albino South American horned frogs, respectively.

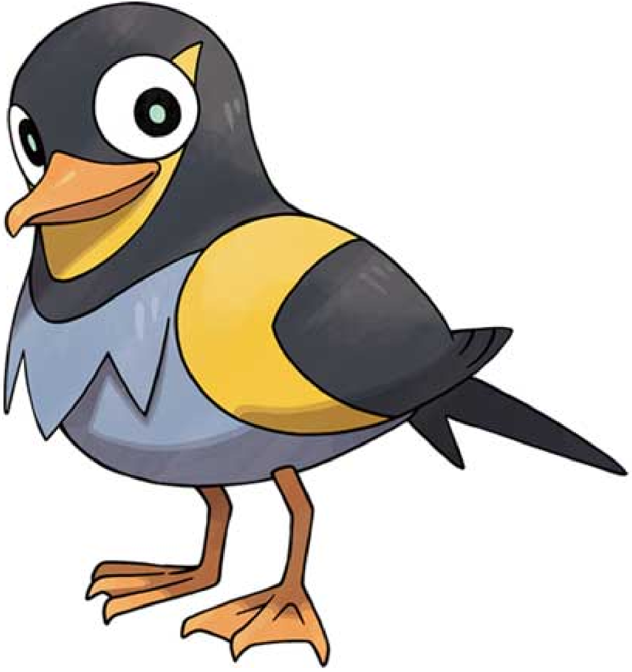
The connection between frogs and electricity present in Bellibolt’s design may be inspired by the historical use of frog legs in experiments involving electricity in Galvanism, which led to the creation of objects such as the frog galvanoscope and frog batteries. Bellibolt’s belly-button dynamo may be inspired by a plasma globe.

Name Origin

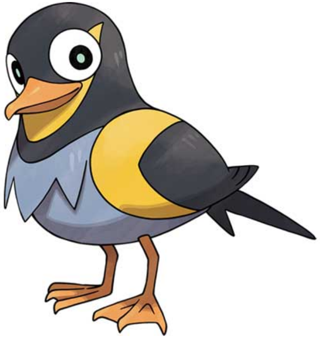
Bellibolt may be a combination of *belly* and *bolt*.

Harabarie may be a combination of 腹 *hara* (belly) and バリバリ *baribari* (onomatopoeia for crackling).

Wattrel Storm Petrel Pokémon	**カイデン** *Kaiden*	**#0940**

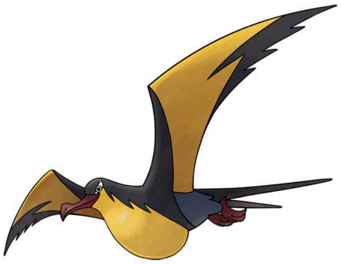


Types	**Avg. Height**	**Avg. Weight**
Electric Flying	1′04″ / 0.4 m	7.9 lbs. / 3.6 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Wattrel

→

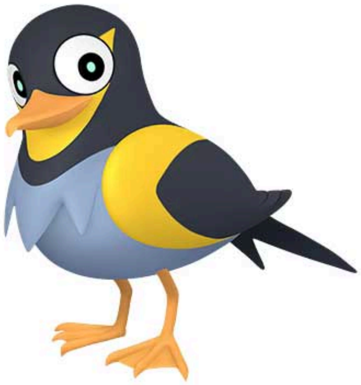


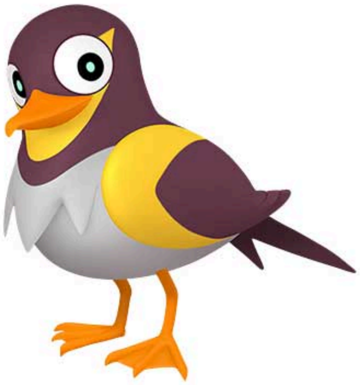
Kilowattrel

Pokédex Entries

Generation IX	
Scarlet	When its wings catch the wind, the bones within produce electricity. This Pokémon dives into the ocean, catching prey by electrocuting them.
Violet	These Pokémon make their nests on coastal cliffs. The nests have a strange, crackling texture, and they’re a popular delicacy.
Pokopia	These Pokémon make their nests on coastal cliffs. The nests have a strange, crackling texture, and they’re a popular delicacy.

Sprites





Shiny

Origin

Wattrel may be based on a storm petrel. Its design may also be based on either the myth of storm petrels indicating bad weather at sea, or a play on the words “storm petrel” as a whole, as lightning is usually present in storms. The shape of its head and eyes resemble an aviator hat. Its Violet Pokédex entry refers to an edible bird’s nest, which is a delicacy enjoyed in the eastern parts of Asia. As an electric bird it may take its inspiration from mythical creatures like Thunderbird.

Name Origin

Wattrel may be a combination of *watt* and *petrel*.

Kaiden may be a combination of 海 *kai* (sea), 海燕 *kaien* (northern storm petrel), and 雷電 *raiden* (thunder and lightning).

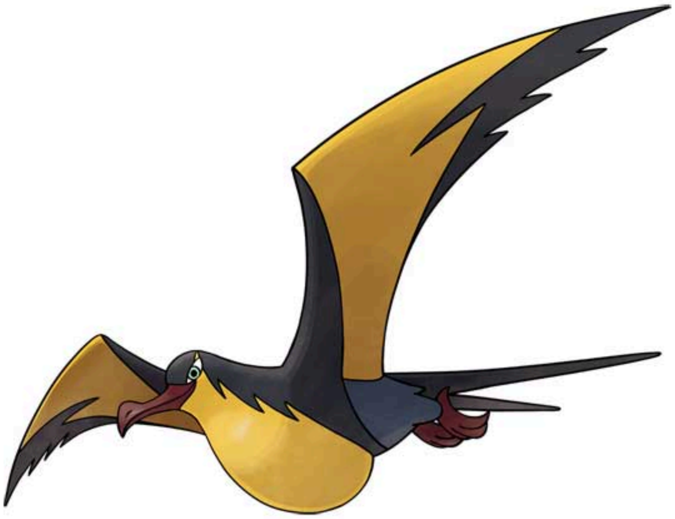
Kilowattrel

Frigatebird Pokémon

タイカイデン

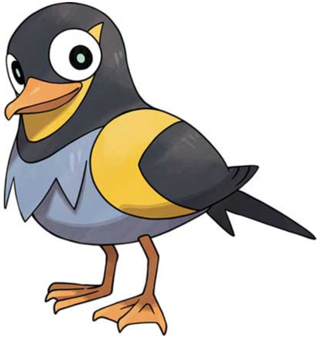
Taikaiden

#0941



Types	**Avg. Height**	**Avg. Weight**
Electric Flying	4′07″ / 1.4 m	85.1 lbs. / 38.6 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Wattrel

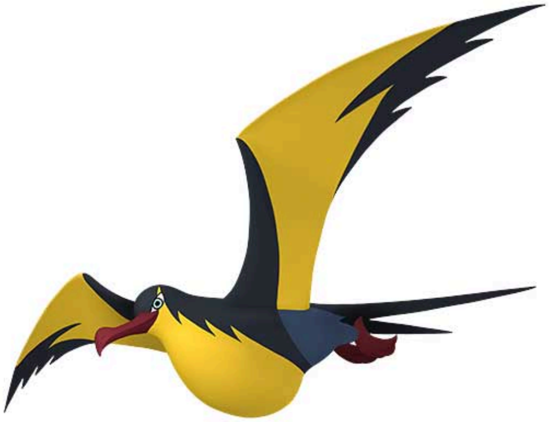
→

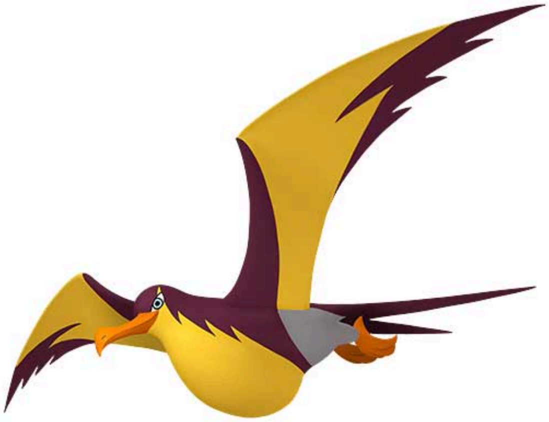
Kilowattrel

Pokédex Entries

Generation IX	
Scarlet	Kilowattrel inflates its throat sac to amplify its electricity. By riding the wind, this Pokémon can fly over 430 miles in a day.
Violet	It uses its throat sac to store electricity generated by its wings. There's hardly any oil in its feathers, so it is a poor swimmer.
Pokopia	It uses its throat sac to store electricity generated by its wings. There's hardly any oil in its feathers, so it is a poor swimmer.

Sprites





Shiny

Origin

Kilowattrel may be based on a frigatebird. Like frigatebirds, Kilowattrel has a hooked beak, angular wings, and forked tail. Its large wingspan and size might reference the fact that frigatebirds have the largest wing area to body ratio of any bird. Its Violet Pokédex entry might also reference the fact that frigatebirds do not have waterproof feathers. Kilowattrel's throat sac resembles the gular sac found on male frigatebirds. Much like its pre-Evolution, it may also take inspiration from storm petrels.

Name Origin

Kilowattrel may be a combination of *kilowatt* and *petrel*; it can also be deconstructed as "kilo-" + Wattrel.

Taikaiden may be a combination of 大 *tai* (big; great), 大海 *taikai* (ocean), 海燕 *kaien* (northern storm petrel), カイデン *Kaiden* (Wattrel), 雷電 *raiden* (thunder and lightning), and 帯電 *taiden* (electrification).

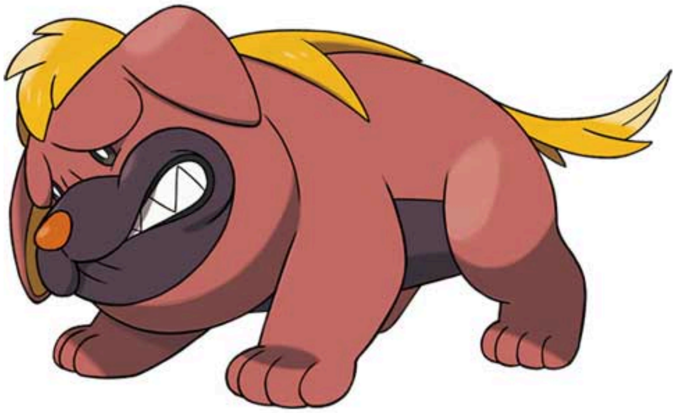
Maschiff

Rascal Pokémon

オラチフ

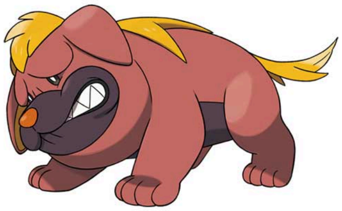
Orachifu

#0942



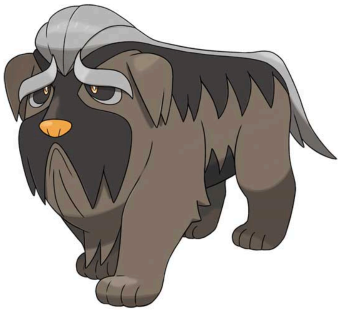
Types	Avg. Height	Avg. Weight
Dark	1′08″ / 0.5 m	35.3 lbs. / 16 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Maschiff

→



Mabosstiff

Pokédex Entries

Generation IX	
Scarlet	It always scowls in an attempt to make opponents take it seriously, but even crying children will burst into laughter when they see Maschiff’s face.
Violet	Its well-developed jaw and fangs are strong enough to crunch through boulders, and its thick fat makes for an excellent defense.
Legends: Z-A	Packs of these Pokémon are incredibly close-knit. In order to be taken seriously, Maschiff intimidate others by wearing a grumpy expression.

Sprites

Shiny

Origin

Maschiff seems to be based on a puppy of the mastiff breed of dogs, and more specifically the Spanish Mastiff. The yellow fur on its back brings to mind youth or childhood, in contrast to the grey fur on its evolved form’s back which brings to mind old age. The shape of the fur on its head resembles a mohawk hairstyle, commonly associated with punk archetypes.

Name Origin

Maschiff may be a combination of *mastiff* and *mischief*.

Orachifu may be a combination of オラつく *oratsuku* (slang word to describe a rude or irreverent person) and マスチフ *masuchifu* (mastiff).

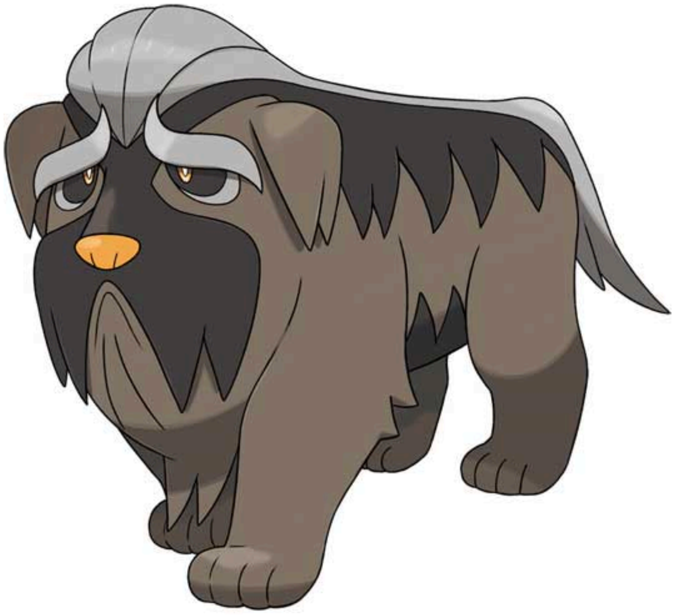
Mabosstiff

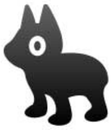
Boss Pokémon

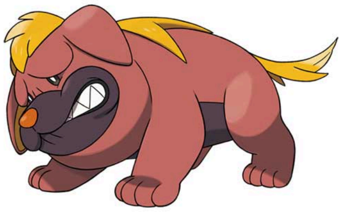
マフィティフ

Mafitiff

#0943



Types	Avg. Height	Avg. Weight
Dark	3′07″ / 1.1 m	134.5 lbs. / 61 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Maschiff

→

Mabosstiff

Pokédex Entries

Generation IX	
Scarlet	This Pokémon can store energy in its large dewlap. Mabosstiff unleashes this energy all at once to blow away enemies.
Violet	Mabosstiff loves playing with children. Though usually gentle, it takes on an intimidating look when protecting its family.
Legends: Z-A	Contrary to appearances, Mabosstiff has a kind heart-but it will relentlessly chase down and put an end to any foe that dares threaten its family.

Sprites

Shiny

Origin

Mabosstiff seems to be based on the mastiff breeds of dog. Considering that it was first introduced in the Iberian-based Paldea, as well as its large build, coloration, and characteristically big dewlap, Mabosstiff particularly draws from the Spanish Mastiff. Mabosstiff’s dark color and intimidating appearance alongside its mafia theming could have been inspired by the Cane Corso (an Italian mastiff), and it also seems to have traits derived from similar breeds such as the Pyrenean Mastiff or the Tibetan Mastiff (although the latter is not a real mastiff breed). Its friendly behavior around children and Ability invoke the general image of livestock guardian dogs, a type of dog known for their friendliness and bred to protect livestock from predators. Many livestock guardian dogs are mastiff breeds.

Mabosstiff’s appearance, combined with its name, Dark type, and protective nature towards its family, may be derived from the archetypal looks and behaviors of leaders in organized crime families, such as the Italian mafia and the Japanese yakuza. It also slightly resembles an elderly person because of the grey eyebrows and fur on its head and back.

Name Origin

Mabosstiff may be a combination of *mafia*, *mob*, *boss*, and *mastiff*.

Mafitiff may be a combination of *mafia* and *mastiff*.

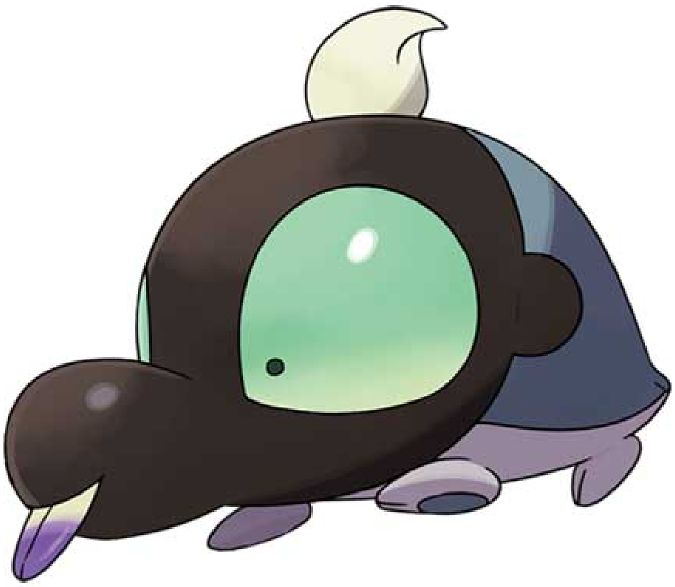
Shroodle

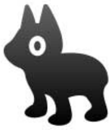
Toxic Mouse Pokémon

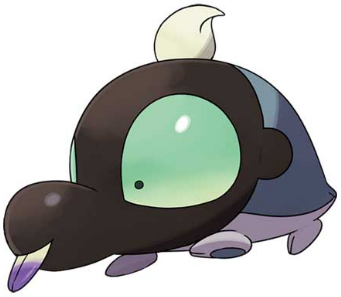
シルシュルー

Shirushrew

#0944



Types	Avg. Height	Avg. Weight
Poison Normal	0′08″ / 0.2 m	1.5 lbs. / 0.7 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Shroodle

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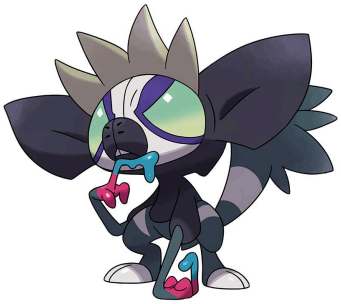
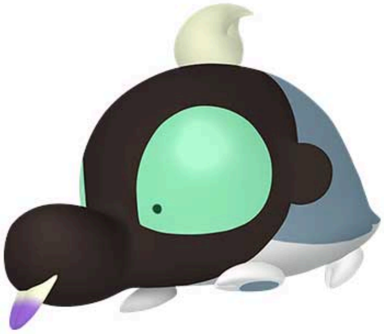


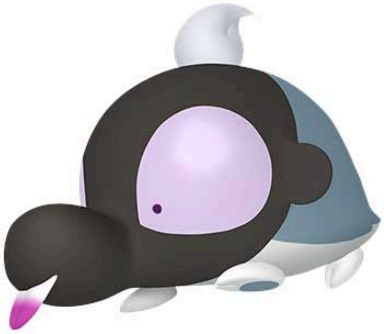
Grafaiai

Pokédex Entries

Generation IX	
Scarlet	Though usually a mellow Pokémon, it will sink its sharp, poison-soaked front teeth into any that anger it, causing paralysis in the object of its ire.
Violet	To keep enemies away from its territory, it paints markings around its nest using a poisonous liquid that has an acrid odor.
Legends: Z-A	Shroodle protects itself from foes using both its poisonous saliva and its front teeth, which are disproportionately big and long for its small body.

Sprites





Shiny

Origin

Shroodle may be based on the Iberian shrew or the Pyrenean desman, two species of shrew found in the Iberian Peninsula. Its venomous bite may be inspired by the fact that certain shrew species are among the few venomous mammals, and have a venomous bite that is used to paralyze earthworms and other prey.

The shape of Shroodle's snout, combined with the fact that it evolves into a Pokémon based on an aye-aye, suggests that it also may be based on a treeshrew, a small mammal from Southeast Asia that is believed to be the closest evolutionary relative to primates. Its large eyes and evolutionary line could be inspired by the mouse lemur.

Shroodle may also be based on any species of shrew tenrec in the genus *Microgale*, which are native to Madagascar just like the aye-aye. Tenrecs in general have the unique behavior of licking their paws and spreading their saliva around their territory as a method of scent marking.

Shroodle's overall body shape and Grafaiai's graffiti theme may pay homage to "Kilroy was here," a popular graffiti.

Name Origin

Shroodle may be a combination of *shrew* (insectivore mammal), *shrewd*, and *doodle*.

Shirushrew may be a combination of 汁 *shiru* (juice), しるし *shirushi* (mark, sign), *shrew*, and シュルシュル *shurushuru* (onomatopoeia for rustling or slithering).

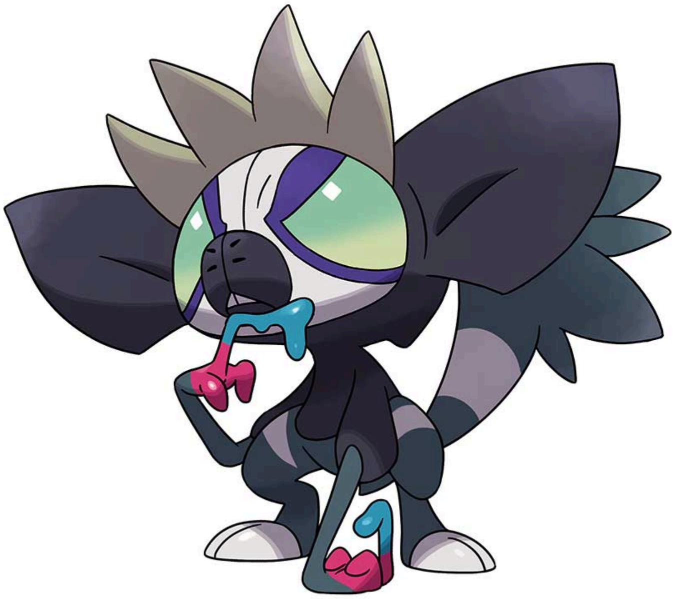
Grafaiai

Toxic Monkey Pokémon

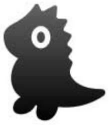
タギングル

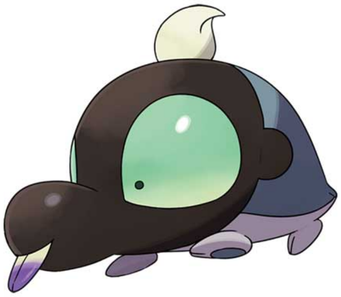
Taggingru

#0945



Types	**Avg. Height**	**Avg. Weight**
Poison Normal	2′04″ / 0.7 m	60.0 lbs. / 27.2 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Shroodle

→

Grafaiai

Pokédex Entries

Generation IX	
Scarlet	The color of the poisonous saliva depends on what the Pokémon eats. Grafaiai covers its fingers in its saliva and draws patterns on trees in forests.
Violet	Each Grafaiai paints its own individual pattern, and it will paint that same pattern over and over again throughout its life.
Legends: Z-A	What Grafaiai eats affects the color of its saliva. With this saliva, it paints patterns on rocks and trees in order to protect its territory.

Sprites

Shiny

Origin

Grafaiai, as evidenced by its name, seems to be based on the aye-aye, a lemur species with large eyes and ears. The aye-aye is known for its long, skinny middle fingers, which it uses to poke into the insides of trees and catch insects. It also seems to be based on another species of primate: the slow loris, which is the only known venomous primate. Like Grafaiai, the slow loris has large eyes and venom that it mixes with its saliva. Grafaiai’s black, grey, and white coloration brings to mind the ring-tailed lemur, which has scent glands on its wrists that allow it to mark its territories.

Grafaiai’s behavior of painting trees with its saliva seems to be inspired by graffiti art. With its connection to graffiti, along with its “hoodie” and hair sticking out of it, Grafaiai may also be partially inspired by stereotypes of various youth subcultures, namely hip-hop and punk. Additionally, the patterns it paints on trees may reference the Oma forest, a public work of art by Agustín Ibarrola consisting of trees painted with bright colors and elaborate patterns, located in the Urdaibai natural reserve in Basque Country, Spain.

Grafaiai’s evolutionary line may be inspired by the fact that the slow loris and certain species of shrews are among the few examples of venomous mammals. Additionally, it may reference modern phylogenetics: its Evolution from a rodent or a treeshrew-based Pokémon seems to be based on the fact that primates, rodents, and treeshrews are all members of the Euarchontoglires superorder of mammals. It may also reference early naturalists mistakenly classifying the aye-aye as a rodent due to its continually growing incisors.

Name Origin

Grafaiai may be a combination of *graffiti* and *aye-aye*. It may also be derived from *Urdaibai* (natural reserve home to the painted Oma forest).

Taggingru may be a combination of *tagging* (form of graffiti signature) and 猿 *saru* (monkey). It may also involve ジャングル *janguru* (jungle).

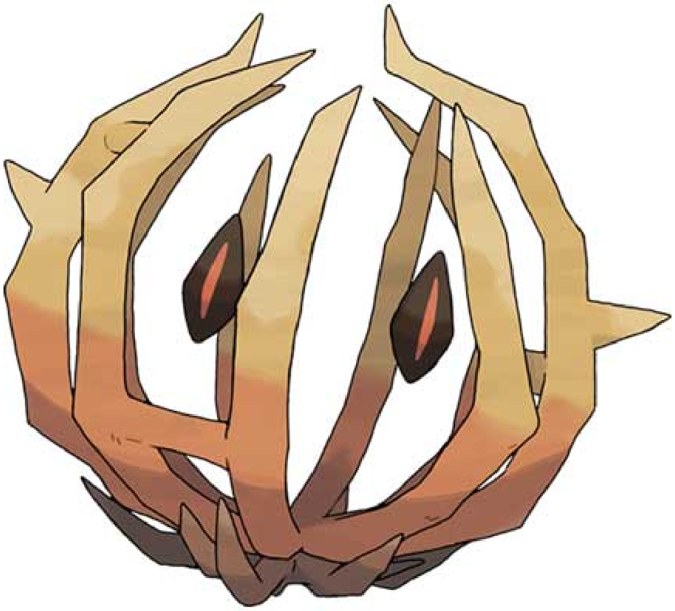
Bramblin

Tumbleweed Pokémon

アノクサ

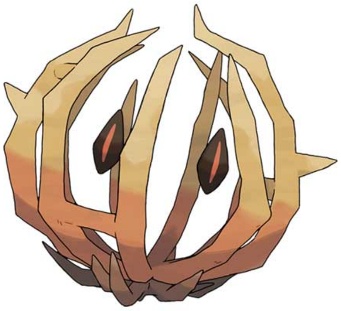
Anokusa

#0946



Types	Avg. Height	Avg. Weight
Grass Ghost	2′00″ / 0.6 m	1.3 lbs. / 0.6 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Bramblin

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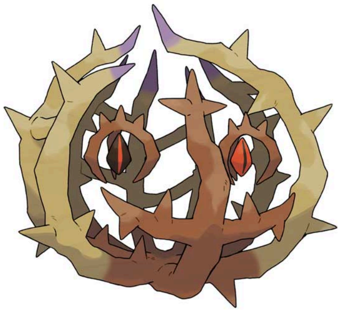


Brambleghast

Pokédex Entries

Generation IX	
Scarlet	A soul unable to move on to the afterlife was blown around by the wind until it got tangled up with dried grass and became a Pokémon.
Violet	Not even Bramblin knows where it is headed as it tumbles across the wilderness, blown by the wind. It loathes getting wet.

Sprites

Shiny

Origin

Bramblin appears to be based on tumbleweeds—certain types of plants which, when mature, have most of their cells dry out and die so that the wind can pick them up and allow them to disperse their seeds, hence Bramblin’s Ghost type and Ability. Bramblin’s secondary Ghost type may also be derived from the association of tumbleweeds with ghost towns and empty deserts. Its eyes resemble tumbleweed seeds and the two thorns on its sides give the impression of devil horns.

All of this also suggest that Bramblin may be strongly based on the Alicornio, a demon from the Murcian folklore of southern Spain that hides itself in a tumbleweed and appears on windy days to snatch the souls of passersby.

Bramblin’s cry is reminiscent of the whistling sound at the beginning of the theme from *The Good, the Bad and the Ugly*, perhaps alluding to the tumbleweed being a common sight in Spaghetti Western movie scenes. Bramblin not knowing where it is going may reference the drifter character archetype that is a staple of the Western genre. Its Paldean origin may be a nod to the many Westerns filmed in Spain, including *The Good, the Bad and the Ugly*.

Name Origin

Bramblin may be a combination of *bramble* and *rambling*, *goblin*, or *gremlin*.

Anokusa may be derived from the phrase あの草 *ano kusa* (that grass) and 野草 *nogusa* (field grass).

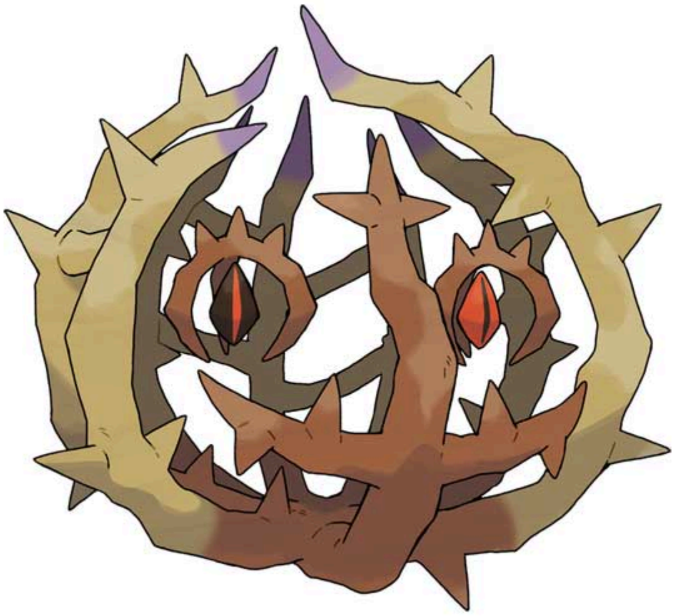
Brambleghast

Tumbleweed Pokémon

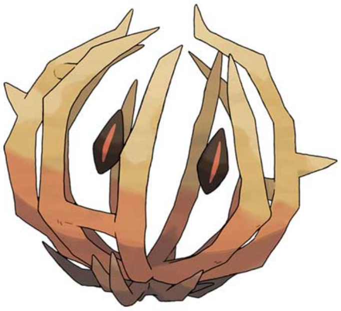
アノホラグサ

Anohoragusa

#0947



Types	**Avg. Height**	**Avg. Weight**
Grass Ghost	3′11″ / 1.2 m	13.2 lbs. / 6.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	●	—



Bramblin

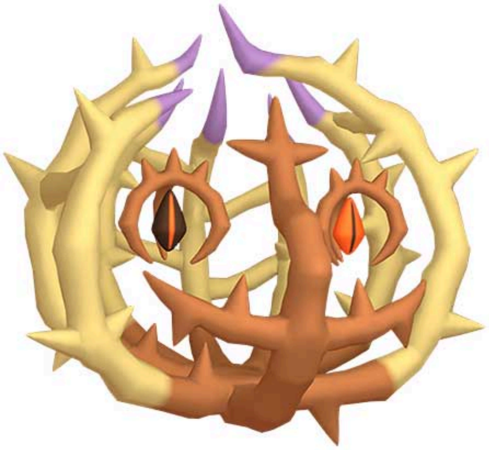
→

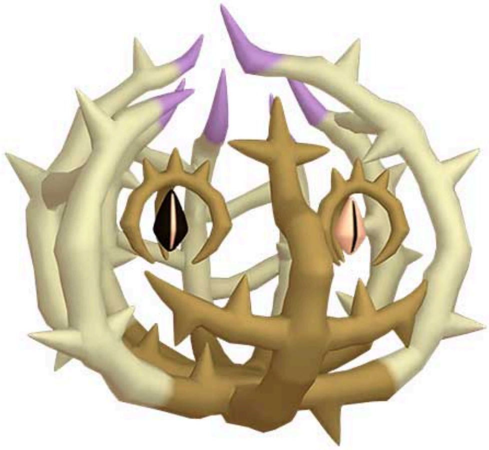
Brambleghast

Pokédex Entries

Generation IX	
Scarlet	It will open the branches of its head to envelop its prey. Once it absorbs all the life energy it needs, it expels the prey and discards it.
Violet	Brambleghast wanders around arid regions. On rare occasions, mass outbreaks of these Pokémon will bury an entire town.

Sprites





Shiny

Origin

Brambleghast appears to be based on tumbleweeds—certain types of plants which, when mature, have most of their cells dry out and die so that the wind can pick them up and allow them to disperse their seeds, hence Brambleghast's Ghost type and Ability. Some tumbleweed species are capable of causing outbreaks, like the hairy panic. Brambleghast's secondary Ghost type may also be derived from the association of tumbleweeds with ghost towns and empty deserts.

All of this also suggest that Brambleghast may be strongly based on the Alicornio, a demon from the Murcian folklore of southern Spain that hides itself in a tumbleweed and appears on windy days to snatch the souls of passersby. Additionally, it may reference the iconic tumbleweeds seen in Western films, and its Paldean origin may nod to the many Spaghetti Westerns filmed in Spain.

The way it feeds on its prey by enveloping them inside and releasing them afterwards may be inspired by the feeding habits of jellyfish and other cnidarians.

Name Origin

Brambleghast may be a combination of *bramble* and *ghastly*, *ghast* (a name used for various types of undead in fantasy fiction), or *aghast*.

Anohoragusa may be derived from the phrase あのほら草 *ano hora kusa* ("Um… Look! Grass") and *horror*.

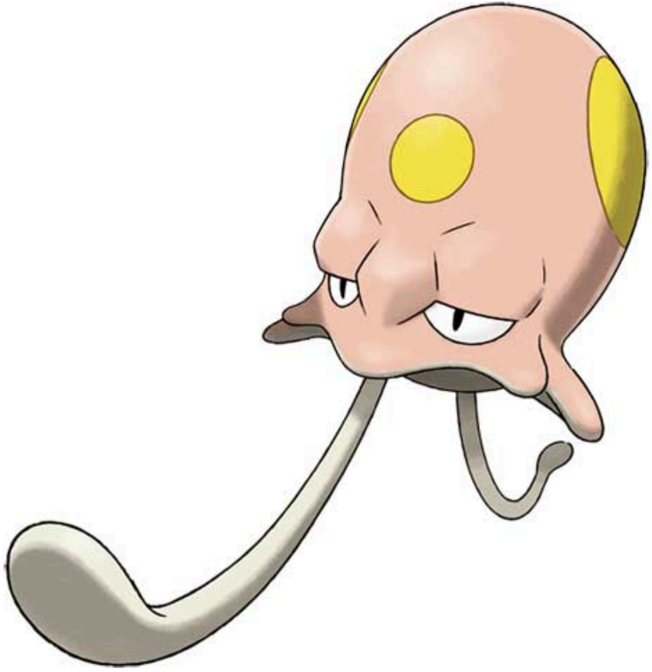
Toedscool

Woodear Pokémon

ノノクラゲ

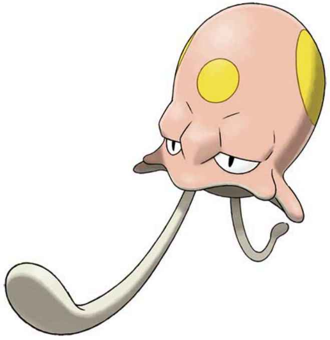
Nonokurage

#0948



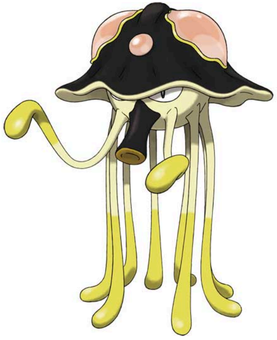
Types	Avg. Height	Avg. Weight
Ground Grass	2′11″ / 0.9 m	72.8 lbs. / 33.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Toedscool

→

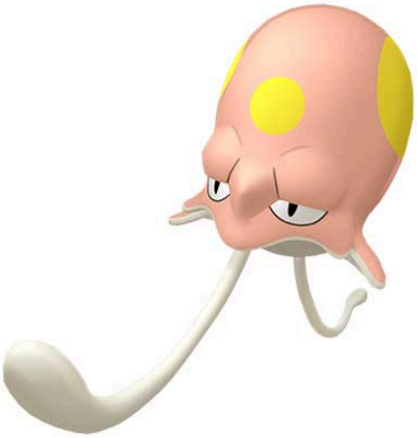


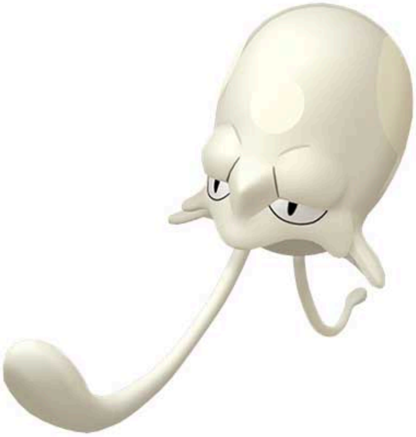
Toedscruel

Pokédex Entries

Generation IX	
Scarlet	Toedscool lives in muggy forests. The flaps that fall from its body are chewy and very delicious.
Violet	Though it looks like Tentacool, Toedscool is a completely different species. Its legs may be thin, but it can run at a speed of 30 mph.

Sprites





Shiny

Origin

Toedscool appears to be based on mushrooms—specifically a wood ear mushroom, known as 木耳 / キクラゲ *kikurage* (literally “tree jellyfish”) in Japan, hence its similarities to the jellyfish-based Tentacool. The fact that it physically resembles Tentacool may also be a reference to convergent evolution or parallel evolution, which can lead to separate organisms independently developing similar or identical characteristics and body plans. The way it uses its tentacles as legs may be a visual pun on how the mushroom’s stalk is called *pie* (foot) in Spanish.

Name Origin

Toedscool may be a combination of *toadstool* (another name for mushroom), *toed* (having toes), and *Tentacool*.

Nonokurage may be a combination of 野 *no* (field), 木耳 *kikurage* (jelly ear), and メノクラゲ *Menokurage* (Tentacool).

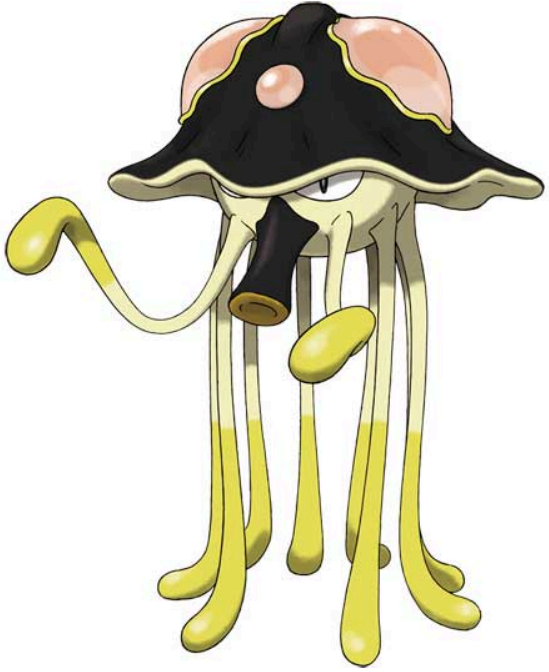
Toedscruel

Woodear Pokémon

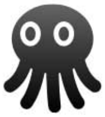
リククラゲ

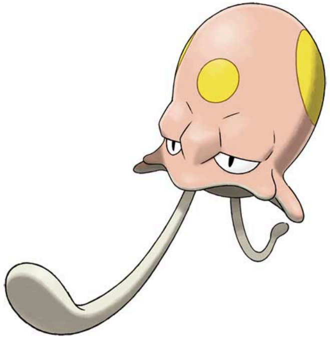
Rikukurage

#0949



Types	Avg. Height	Avg. Weight
Ground Grass	6′03″ / 1.9 m	127.9 lbs. / 58.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Toedscool

→

Toedscruel

Pokédex Entries

Generation IX	
Scarlet	These Pokémon gather into groups and form colonies deep within forests. They absolutely hate it when strangers approach.
Violet	It coils its 10 tentacles around prey and sucks out their nutrients, causing the prey pain. The folds along the rim of its head are a popular delicacy.

Sprites

Shiny

Origin

Toedscruel appears to be based on mushrooms—specifically a wood ear mushroom, known as 木耳 / キクラゲ *kikurage* (literally “tree jellyfish”) in Japan, hence its similarities to the jellyfish-based Tentacruel. The fact that it physically resembles Tentacruel may also be a reference to convergent evolution or parallel evolution, which can lead to separate organisms independently developing similar or identical characteristics and body plans.

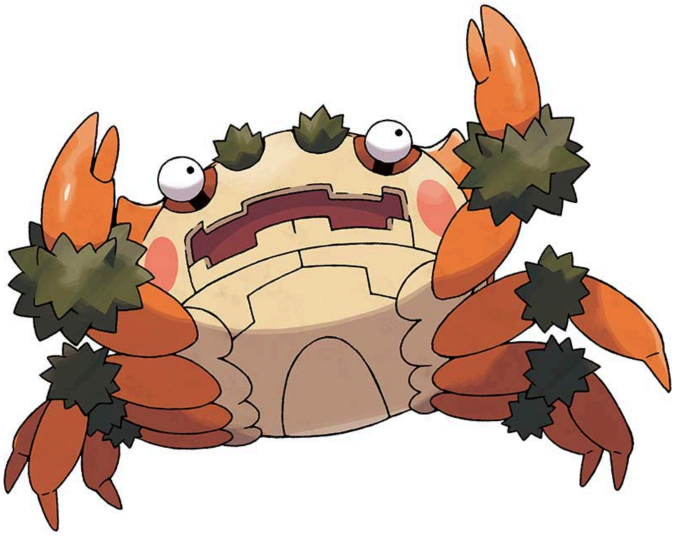
Toedscruel’s pink protrusions may derive from the guttation droplets of certain fungi, such as the *Hydnellum peckii* which produces red droplets similar in appearance to Tentacool and Tentacruel’s red orbs.

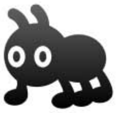
Name Origin

Toedscruel may be a combination of *toadstool* (another name for mushroom), *toed* (having toes), and *Tentacruel*.

Rikukurage may be a combination of 陸 *riku* (land), 木耳 *kikurage* (jelly ear), and ドククラゲ *Dokukurage* (Tentacruel).

Klawf Ambush Pokémon	ガケガニ *Gakegani*	**#0950**

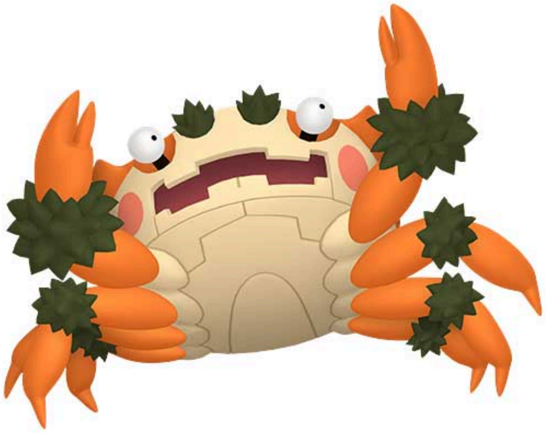


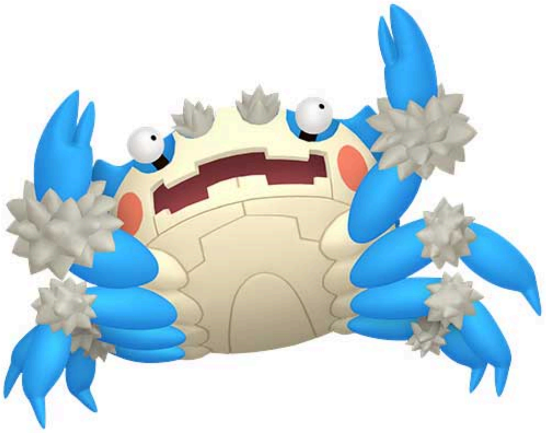
Types	**Avg. Height**	**Avg. Weight**
Rock	4′03″ / 1.3 m	174.2 lbs. / 79.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Pokédex Entries

Generation IX	
Scarlet	Klawf hangs upside-down from cliffs, waiting for prey. But Klawf can’t remain in this position for long because its blood rushes to its head.
Violet	This Pokémon lives on sheer cliffs. It sidesteps opponents’ attacks, then lunges for their weak spots with its claws.

Sprites





Shiny

Origin

Klawf appears to be based on various species of crabs with hair-like bristles on their bodies, such as the horsehair crab (which has an orange-brown coloration), the velvet crab (a species found in the Mediterranean Sea), the Chinese mitten crab (an invasive species in Europe), or hairy stone crab (technically not a true crab). It may also derive inspiration from rock climbing. Its shiny coloration may be inspired by blue-colored crabs such as *Callinectes sapidus*.

Name Origin

Klawf may be a combination of *claw* and *cliff*.

Gakegani may be a combination of 崖 *gake* (cliff) and 蟹 *kani* (crab) or 毛蟹 *kegani* (horsehair crab).

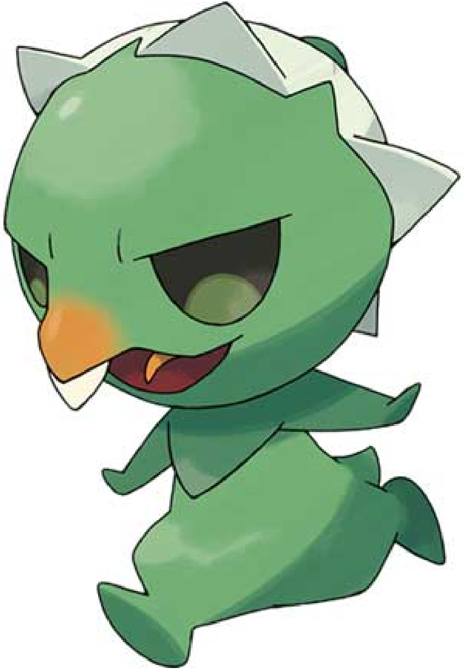
Capsakid

Spicy Pepper Pokémon

カプサイジ

Capsaiji

#0951

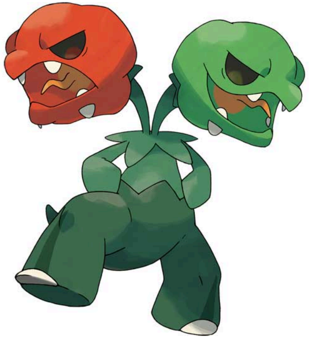


Types	Avg. Height	Avg. Weight
Grass	1′00″ / 0.3 m	6.6 lbs. / 3.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Capsakid

→



Scovillain

Pokédex Entries

Generation IX	
Scarlet	The more sunlight this Pokémon bathes in, the more spicy chemicals are produced by its body, and thus the spicier its moves become.
Violet	Traditional Paldean dishes can be extremely spicy because they include the shed front teeth of Capsakid among their ingredients.
Legends: Z-A	Capsakid is prone to intense mood swings, perhaps influenced by the spicy chemicals inside it. It will bite anything it takes a disliking to.

Sprites

Shiny

Origin

Capsakid's category and appearance suggest it may be based on an immature chili pepper such as the habanero (as alluded to in its Japanese category). The splitting flower over the back of its pepper-shaped head is also based on how peppers grow; the budding berry will grow from inside the flower, causing its petals to cover the pistil of the developing pepper in a manner similar to Capsakid's cap. Its cap and beak also make it resemble the kappa. It also resembles a newly hatched baby dinosaur or chick, with its white cap resembling a piece of egg shell. The cap also resembles a sunbonnet, hats worn by babies to protect them from sunburn, as Capsakid is still vulnerable to harsh sunlight-boosted Fire-type attacks, unlike its Evolution. Additionally, there is even a chili pepper named the "Scotch bonnet", for its resemblance to bonnets.

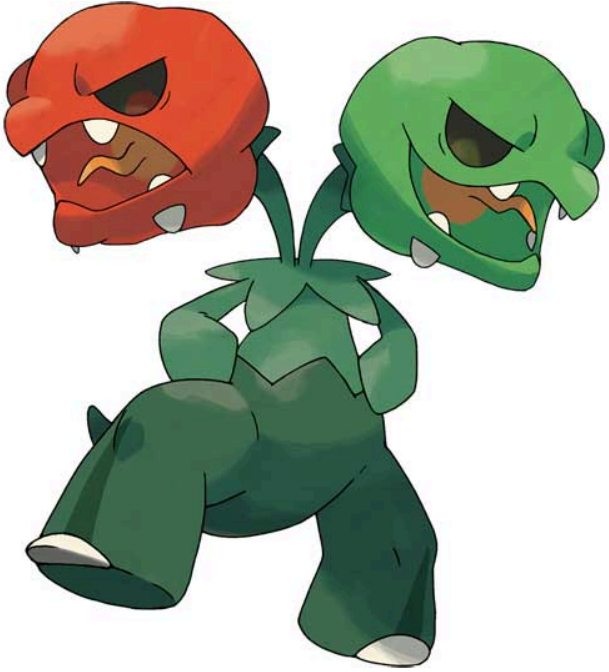
The Capsakid evolutionary line's introduction in Paldea may allude to how Spain was the first European country to acquire the chili pepper.

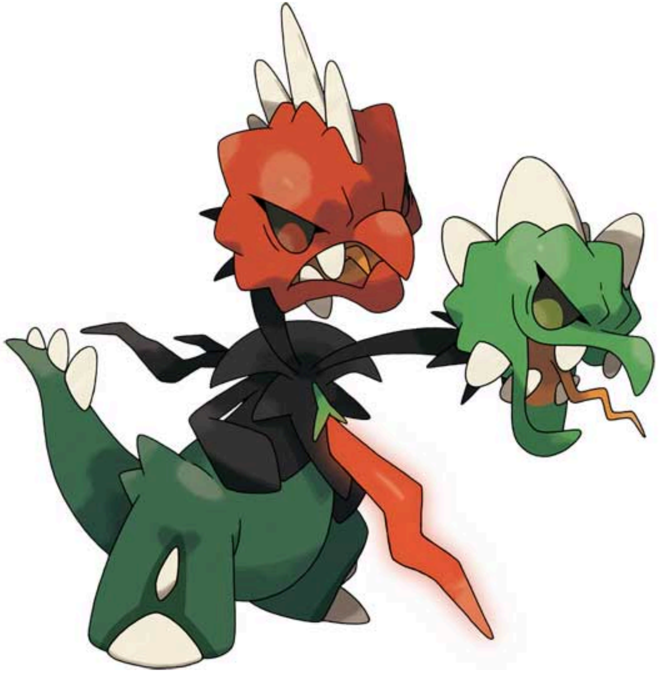
Name Origin

Capsakid may be a combination of *capsaicin* (active component of chili peppers) or *Capsicum* (the genus of chili peppers), *kappa*, and *kid*.

Capsaiji may be a combination of *capsaicin*, *kappa*, and 児 *ji* (child).

Scovillain Spicy Pepper Pokémon	スコヴィラン *Scovillain*	**#0952**

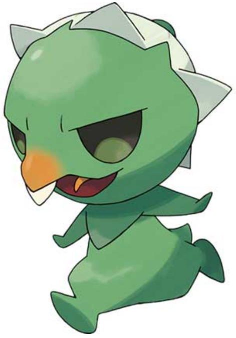
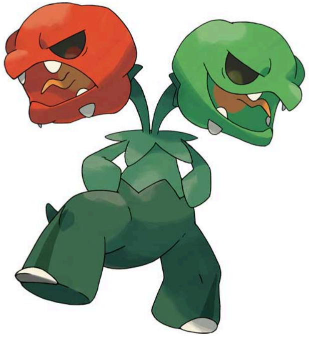




Mega Scovillain

Types	**Avg. Height**	**Avg. Weight**
Grass Fire	2′11″ / 0.9 m Scovillain	33.1 lbs. / 15.0 kg Scovillain

	3′11″ / 1.2 m Mega Scovillain	48.5 lbs. / 22.0 kg Mega Scovillain
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —

 Capsakid	→	 **Scovillain**

Pokédex Entries

Generation IX	
Scarlet	The red head converts spicy chemicals into fire energy and blasts the surrounding area with a super spicy stream of flame.
Violet	The green head has turned vicious due to the spicy chemicals stimulating its brain. Once it goes on a rampage, there is no stopping it.
Legends: Z-A	Its two heads have different temperaments and excel at different fighting styles. Nevertheless, they act in perfect harmony on the battlefield. **Mega Evolution:** Mega Evolution has dialed up this Pokémon’s spiciness. It swings its “necktie” around to wallop its foes.

Sprites

Shiny

Mega

Shiny Mega

Origin

Scovillain seems to be based on a chili pepper plant. The red head seems to be based on a ripe, mature chili, while the green head seems to represent an immature chili that is not as pungent. The shape of the heads seems to be based on the habanero, as alluded to by its Japanese category, as well as the Japanese names of Spicy Extract (*Habanero Extract*) and Spicy Spray (*Habanero Eruption*). It may also draw on the Carolina Reaper (the spiciest chili in the world at the time of debut).

Scovillain's red head being the only one to produce spicy and fire energy may allude to the Padrón pepper, a variety of pepper cultivated in Galicia, Spain. The flavor of these peppers can vary from mild to very spicy, which has given way to the Galician saying *"Os pementos de Padrón, uns pican e outros non"* ("Padrón peppers, some are hot, some are not"). Scovillain's appearance and behavior also suggest inspiration from villains in Western films; in particular, its typical stance recalls the classic hands-on-belt pose common among cowboys and the gunslinger's pre-duel stance before a showdown. All of this, together with its Paldean origin, may reference Spain's role as a major filming location for many iconic Spaghetti Westerns.

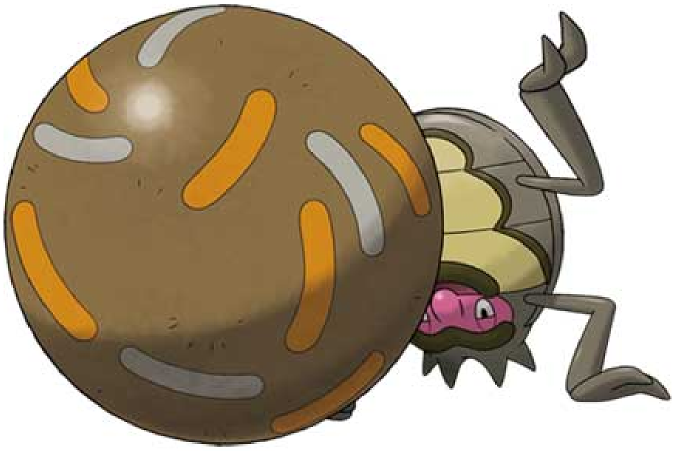
Its polarized expressions may be based on the sock and buskin theater masks, with the green and red heads representing Thalia (muse of comedy) and Melpomene (muse of tragedy), respectively.

Mega Scovillain seems to be wearing a suit jacket and a necktie. The "necktie" also resembles a stylized chili pepper. Its spikes help give it the appearance of a dinosaur or a kaiju.

Name Origin

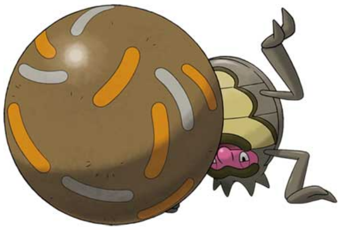
Scovillain may be a combination of *Scoville* (as in the Scoville scale, the measurement scale for chili pepper pungency) and *villain*.

Rellor Rolling Pokémon	シガロコ *Shigaroko*	#0953



Rellor’s back

Types	Avg. Height	Avg. Weight
Bug	0′08″ / 0.2 m	2.2 lbs. / 1.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Rellor

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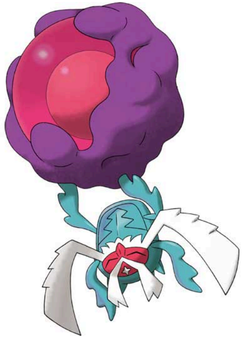


Rabsca

Pokédex Entries

Generation IX	
Scarlet	This Pokémon creates a mud ball by mixing sand and dirt with psychic energy. It treasures its mud ball more than its own life.
Violet	It rolls its mud ball around while the energy it needs for evolution matures. Eventually the time comes for it to evolve.

Sprites

Shiny

Origin

Rellor appears to be based on a dung beetle, a subcategory of the scarab beetles. The pattern on Rellor’s abdomen resembles a cartoony depiction of a feces pile when viewed upside down, alluding to its origin.

Rellor rolls a ball of mud in lieu of a ball of animal dung; this may be a reference to dorodango, a Japanese art form where mud is carefully shaped and polished into a smooth, shiny sphere. Its Shiny form rolls a golden ball that resembles a Nugget, which may be a reference to *kin no unko*, a Japanese pun that links “golden poo” with “good luck”. It could also be a reference to ancient Egyptian mythology, since the sun god, Ra, was commonly depicted as a dung beetle rolling the golden sun across the sky.

Name Origin

Rellor may be derived from *roller* spelled backwards.

Shigaroko may be derived from a partial backward spelling of 糞転がし *funkorogashi* (colloquial term for dung beetle).

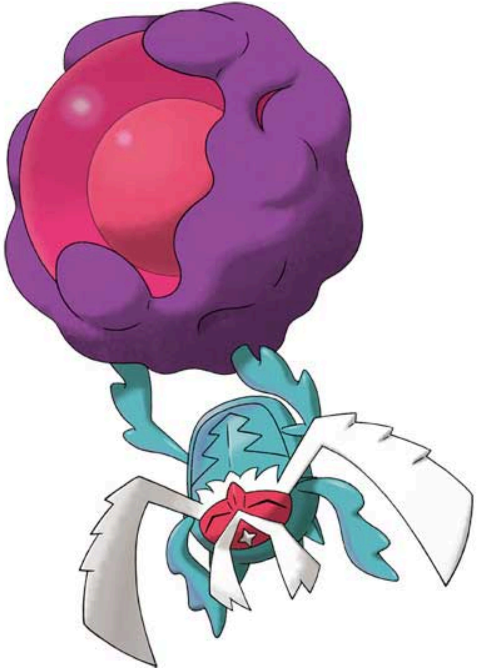
Rabsca

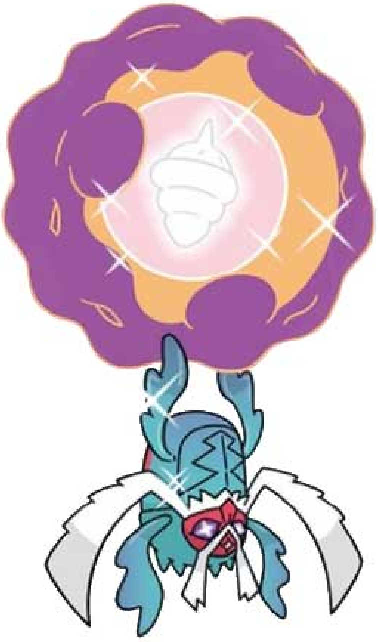
Rolling Pokémon

ベラカス

Beracas

#0954

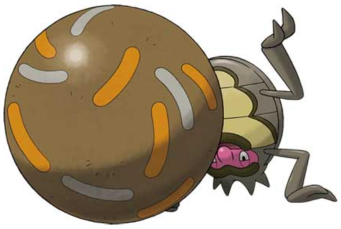




An infant inside Rabsca’s ball

Types	**Avg. Height**	**Avg. Weight**
Bug Psychic	1′00″ / 0.3 m	7.7 lbs. / 3.5 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Rellor

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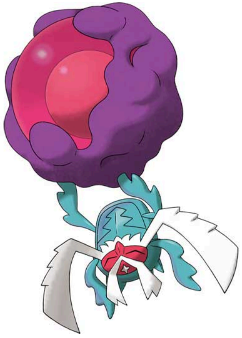


Rabsca

Pokédex Entries

Generation IX	
Scarlet	The body that supports the ball barely moves. Therefore, it is thought that the true body of this Pokémon is actually inside the ball.
Violet	An infant sleeps inside the ball. Rabsca rolls the ball soothingly with its legs to ensure the infant sleeps comfortably.

Sprites

Shiny

Origin

Rabsca appears to be based on a scarab beetle, particularly resembling the sacred scarab. It may also be based on Khepri, an Egyptian scarab-faced god who represents the rising or morning sun, and by extension, creation and the renewal of life. This seems to be represented by Rabsca learning Revival Blessing.

The grey moustache and hair Rabsca grows makes it resemble an old man, which invokes the idea of a monk or guru who has achieved enlightenment through lifelong training and meditation (which can even be done upside-down). The white star on Rabsca's forehead resembles an Urna.

According to the Pokédex, Rabsca's ball contains an infant—this appears to be a reference to dung beetles and some scarab beetles laying their eggs in a ball of dung to incubate them and feed the hatching larva. The ball being a red, translucent bubble suggests it is meant to be an amniotic sac, a thin membrane that holds a fetus while it develops in the womb.

Name Origin

Rabsca may be derived from *scarab* with the syllables transposed. It may also pull from *Ra*, the Egyptian sun god sometimes associated with scarabs.

Beracas may be derived from スカラベ *sukarabe* (scarab) spelled in reverse.

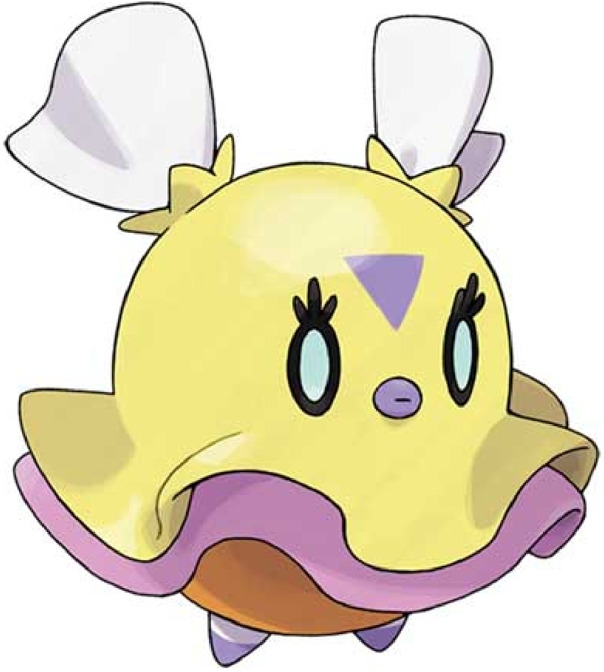
Flittle

Frill Pokémon

ヒラヒナ

Hirahina

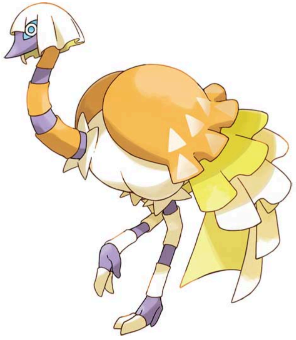
#0955



Types	Avg. Height	Avg. Weight
Psychic	0′08″ / 0.2 m	3.3 lbs. / 1.5 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Flittle

→

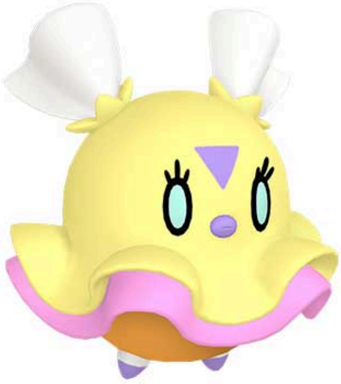


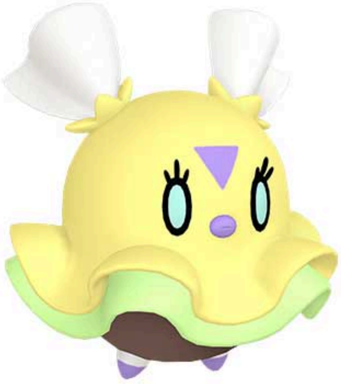
Espathra

Pokédex Entries

Generation IX	
Scarlet	Flittle's toes levitate about half an inch above the ground because of the psychic power emitted from the frills on the Pokémon's belly.
Violet	It spends its time running around wastelands. If anyone steals its beloved berries, it will chase them down and exact its revenge.

Sprites





Shiny

Origin

Flittle's appearance may be based on the chicks of various bird species. The frills on its body resemble a frilled dress or gown.

Its overall body shape may also be inspired by an ostrich egg or the dumbo octopus.

Name Origin

Flittle may be a combination of *flitter* (a fluttering movement) and *little*.

Hirahina may be a combination of ひらひら *hirahira* (onomatopoetic word for fluttering) and 雛 *hina* (chick).

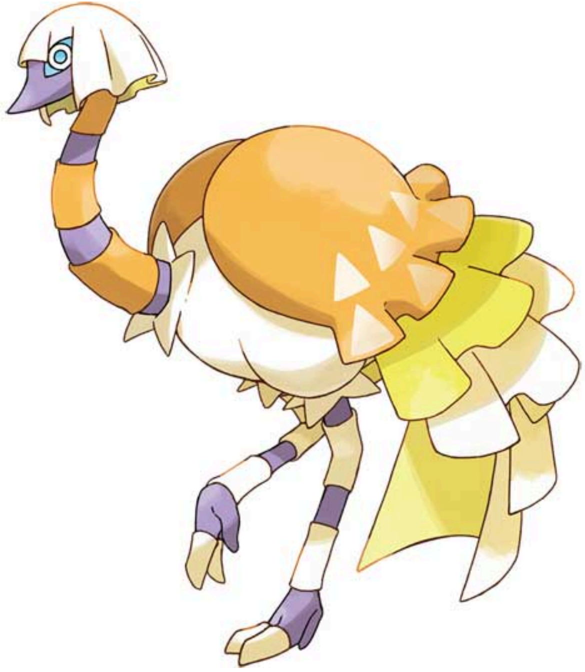
Espathra

Ostrich Pokémon

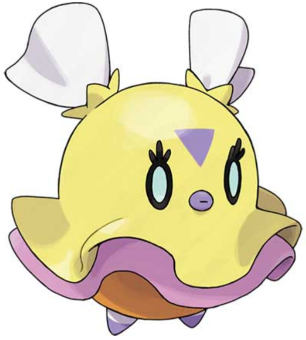
クエスパトラ

Cuespatra

#0956



Types	**Avg. Height**	**Avg. Weight**
Psychic	6′03″ / 1.9 m	198.4 lbs. / 90.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Flittle

→

Espathra

Pokédex Entries

Generation IX	
Scarlet	It immobilizes opponents by bathing them in psychic power from its large eyes. Despite its appearance, it has a vicious temperament.
Violet	It emits psychic power from the gaps between its multicolored frills and sprints at speeds greater than 120 mph.

Sprites

Shiny

Origin

Espathra appears to be based on an ostrich. Based on its appearance and names in every language, it also seems to take inspiration from the Egyptian queen Cleopatra. The connection between ostriches, psychic powers, and Egyptian motifs may ultimately reference Maat, the personification of truth in ancient Egyptian mythology whose symbol was the ostrich feather. The feathers on Espathra's head may be inspired by a nemes or a mantilla. Its body plumage may be inspired by Rococo fashion in the 17th century, which featured multilayered and frilled dresses for women. Cleopatra along with other historical figures used to be depicted in the contemporary fashion in late Renaissance and early-modern art. The shiny coloration of Espathra further refers to reimagined Egyptian costumes in modern media.

Name Origin

Espathra may be a combination of *ESP*, *telepath*, and *Cleopatra*.

Cuespatra may be a combination of *cuello* (Spanish for neck), *ESP*, and *Cleopatra*.

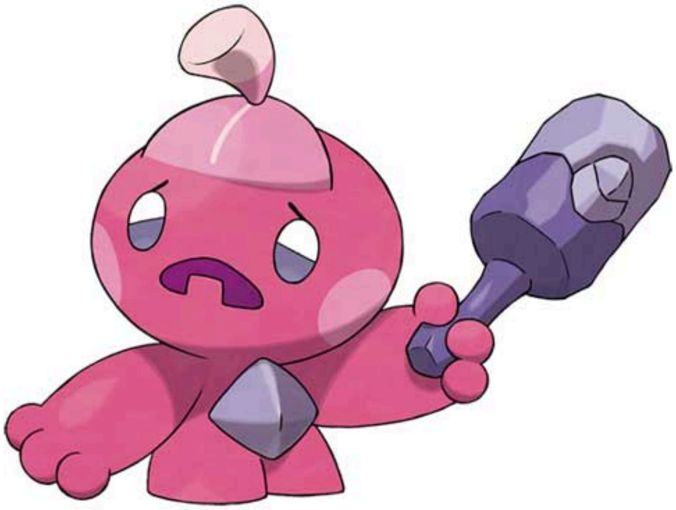
Tinkatink

Metalsmith Pokémon

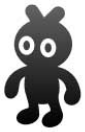
カヌチャン

Kanuchan

#0957

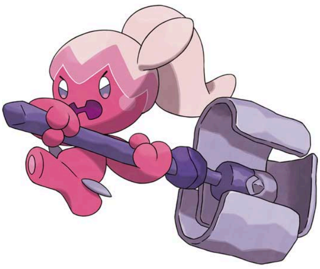


Types	Avg. Height	Avg. Weight
Fairy Steel	1′04″ / 0.4 m	19.6 lbs. / 8.9 kg

Gender Ratio	Shape	Footprint
100% female		—

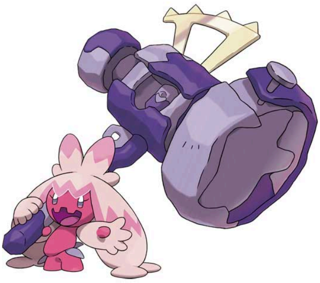
Tinkatink

→



Tinkatuff

→



Tinkaton

Pokédex Entries

Generation IX	
Scarlet	It swings its handmade hammer around to protect itself, but the hammer is often stolen by Pokémon that eat metal.
Violet	This Pokémon pounds iron scraps together to make a hammer. It will remake the hammer again and again until it’s satisfied with the result.
Legends: Z-A	Tinkatink cobbles together a suitable hammer for itself using tools and metal fragments it finds in mines.
Pokopia	It swings its handmade hammer around to protect itself, but the hammer is often stolen by Pokémon that eat metal.

Sprites

Shiny

Origin

Given its type combination and its size, Tinkatink may be inspired by duendes, gnomes, or dwarfs, the latter of which are commonly depicted smithing and using iron tools and weapons. It also resembles a baby with a rattle.

Name Origin

Tinkatink may be a combination of *tinker* (itinerant tinsmith) and *pink* or *tink* (sharp metallic sound).

Kanuchan may be a combination of 鍛冶 *kanuchi* (blacksmith) and the Japanese diminutive suffix ～ちゃん *-chan*.

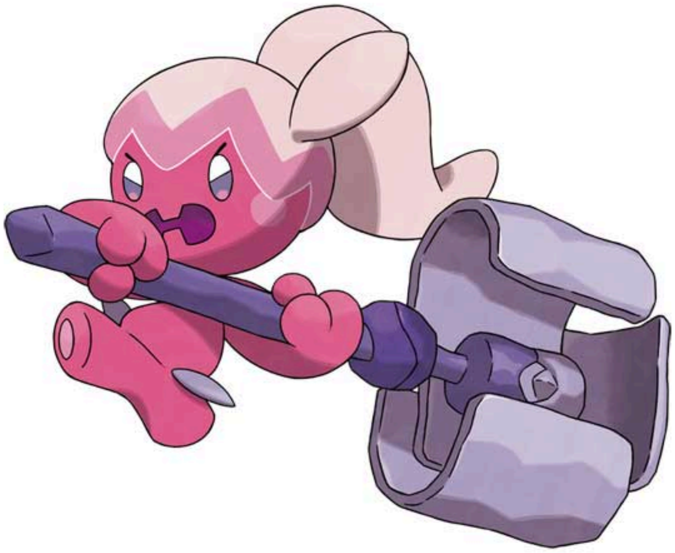
Tinkatuff

Hammer Pokémon

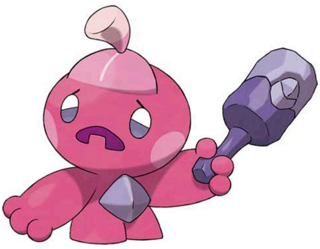
ナカヌチャン

Nakanuchan

#0958



Types Fairy Steel	**Avg. Height** 2′04″ / 0.7 m	**Avg. Weight** 130.3 lbs. / 59.1 kg
Gender Ratio 100% female	**Shape** 	**Footprint** —

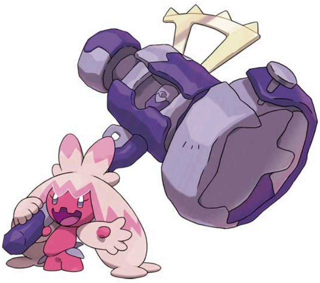


Tinkatink

→

Tinkatuff

→



Tinkaton

Pokédex Entries

Generation IX	
Scarlet	This Pokémon will attack groups of Pawniard and Bisharp, gathering metal from them in order to create a large and sturdy hammer.
Violet	These Pokémon make their homes in piles of scrap metal. They test the strength of each other’s hammers by smashing them together.
Legends: Z-A	Tinkatuff sometimes come to human settlements, where they rummage through factories and warehouses to gather metal.
Pokopia	These Pokémon make their homes in piles of scrap metal. They test the strength of each other’s hammers by smashing them together.

Sprites

Shiny

Origin

Given its type combination and its size, Tinkatuff may be inspired by duendes, gnomes, or dwarfs, the latter of which are commonly depicted smithing and using iron tools and weapons.

Name Origin

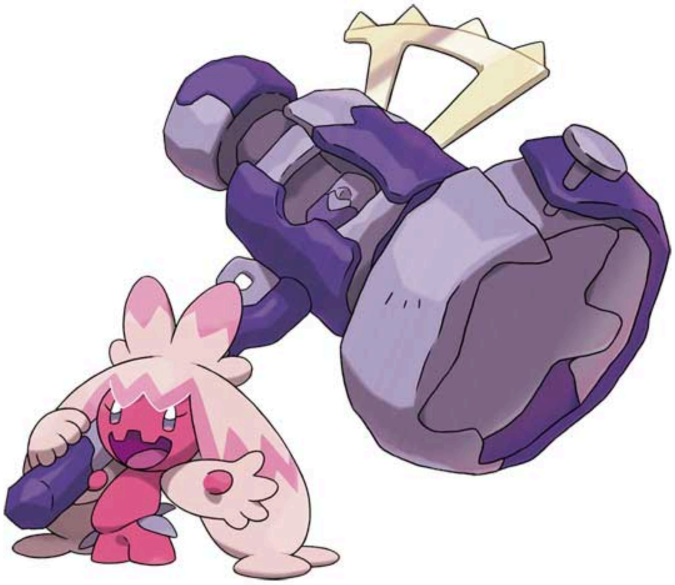
Tinkatuff may be a combination of *tinker* (itinerant tinsmith) and *tough*.

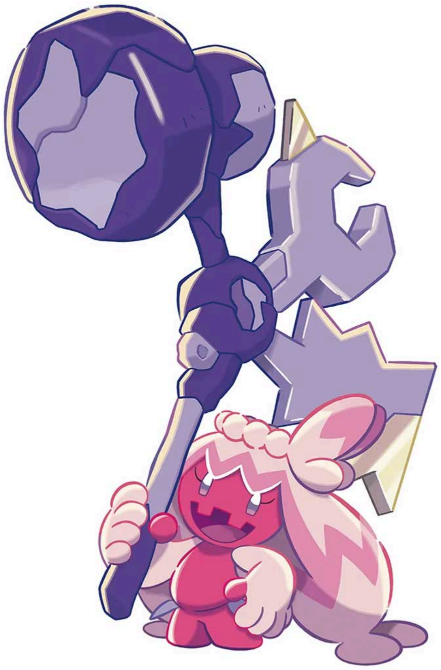
Nakanuchan may be a combination of 中 *naka* (middle), 鍛冶 *kanuchi* (blacksmith), and the Japanese diminutive suffix ～ちゃん *-chan*.

Tinkaton
Hammer Pokémon

デカヌチャン
Dekanuchan

#0959

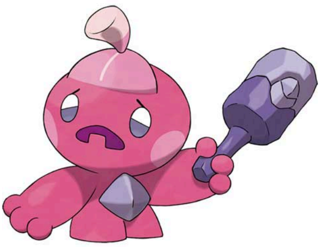




Supervisor Tinkaton (Tinkmaster)

Types	Avg. Height	Avg. Weight
Fairy Steel	2′04″ / 0.7 m Tinkaton	248.7 lbs. / 112.8 kg Tinkaton

	2′04″ / 0.7 m Supervisor Tinkaton	218.0 lbs. / 98.9 kg Supervisor Tinkaton
Gender Ratio 100% female	**Shape**	**Footprint** —



Tinkatink

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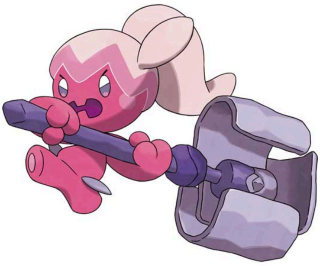

Tinkatuff

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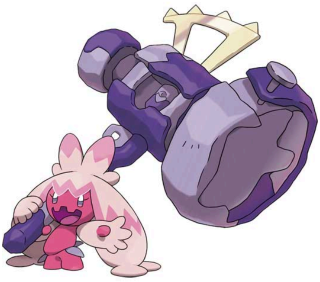


Tinkaton

Pokédex Entries

Generation IX	
Scarlet	This intelligent Pokémon has a very daring disposition. It knocks rocks into the sky with its hammer, aiming for flying Corviknight.
Violet	The hammer tops 220 pounds, yet it gets swung around easily by Tinkaton as it steals whatever it pleases and carries its plunder back home.
Legends: Z-A	A Tinkaton leader teaches the Tinkatink in its group the skills needed for pounding and shaping metal.
Pokopia	**Supervisor Tinkaton (Tinkmaster):** A Tinkaton that is particularly skilled with its hands, allowing it to make good use of other tools in addition to its hammer. It is very curious about buildings and machines made by humans.

Sprites

Shiny

Origin

Given its type combination and its size, Tinkaton may be inspired by duendes, gnomes, or dwarfs, the latter of which are commonly depicted smithing and using iron tools and weapons. Its habit of attacking Corviknight, a Steel-type bird Pokémon used for taxi services, also recalls gremlins, mischievous creatures once blamed for causing malfunctions in aircraft during World War II.

Tinkaton’s petite stature and female-only gender ratio in contrast with its massive hammer may reference common media depictions of small and seemingly innocent looking girls with gigantic weapons.

Name Origin

Tinkaton may be a combination of *tinker* (itinerant tinsmith) and *ton* or *gigaton*.

Dekanuchan may be a combination of でかい *dekai* (huge), 鍛冶 *kanuchi* (blacksmith), and the Japanese diminutive suffix ～ちゃん *-chan*.

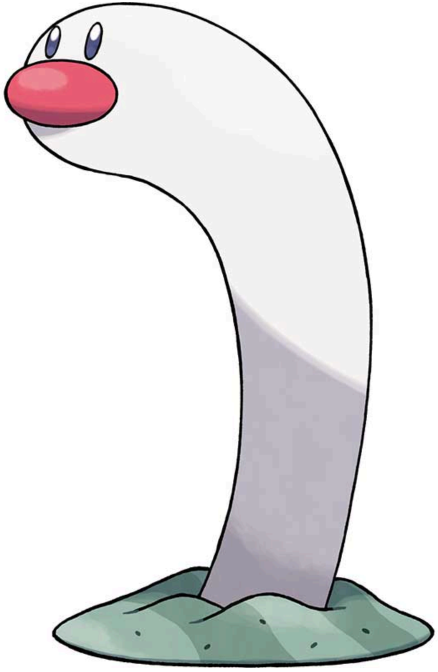
Wiglett

Garden Eel Pokémon

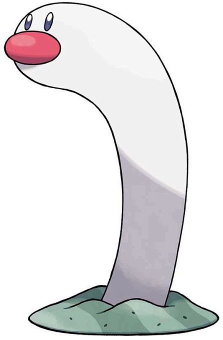
ウミディグダ

Umidigda

#0960



Types Water	**Avg. Height** 3′11″ / 1.2 m	**Avg. Weight** 4.0 lbs. / 1.8 kg
Gender Ratio 50% male, 50% female	**Shape**	**Footprint** —



Wiglett

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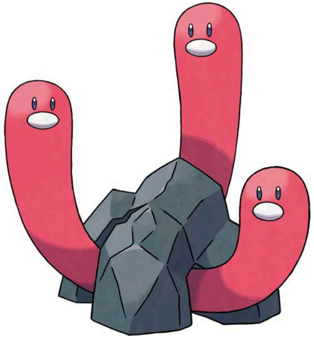
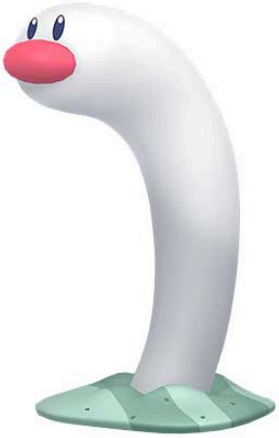


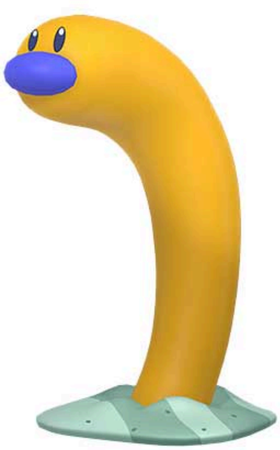
Wugtrio

Pokédex Entries

Generation IX	
Scarlet	This Pokémon can pick up the scent of a Veluza just over 65 feet away and will hide itself in the sand.
Violet	Though it looks like Diglett, Wiglett is an entirely different species. The resemblance seems to be a coincidental result of environmental adaptation.

Sprites





Shiny

Origin

Wiglett appears to be based on garden eels, and may also draw inspiration from razor clams, tube worms, and tubifex worms. The fact that it physically resembles Diglett may be a reference to convergent evolution or parallel evolution, which can lead to separate organisms independently developing similar or identical characteristics and body plans. Its simplistic anatomy, lack of fins, strong sense of smell, and Gooey Ability may draw inspiration from hagfish.

Name Origin

Wiglett may be a combination of *wiggle*, *water* or *white*, and *Diglett*.

Umidigda may be a combination of 海 *umi* (sea) and ディグダ *Digda* (Diglett).

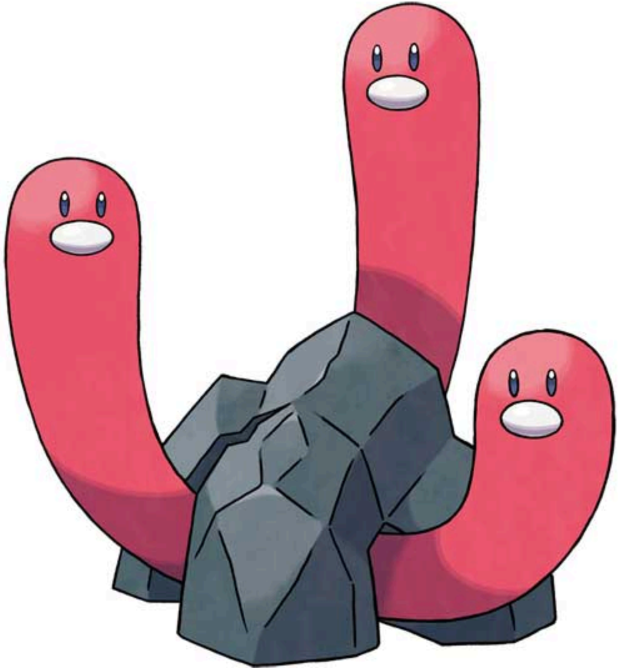
Wugtrio

Garden Eel Pokémon

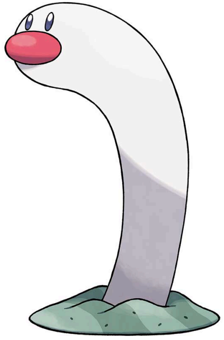
ウミトリオ

Umitrio

#0961



Types	Avg. Height	Avg. Weight
Water	3′11″ / 1.2 m	11.9 lbs. / 5.4 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Wiglett

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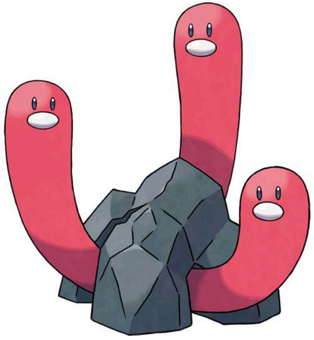
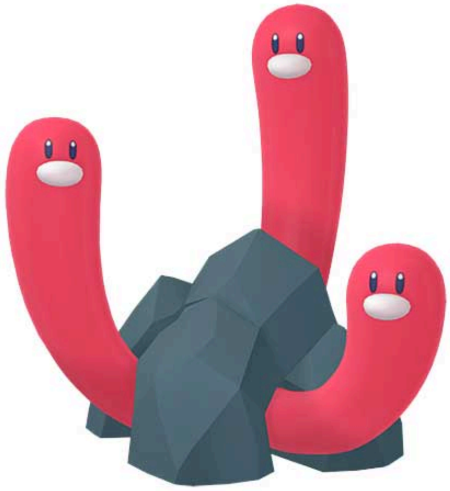


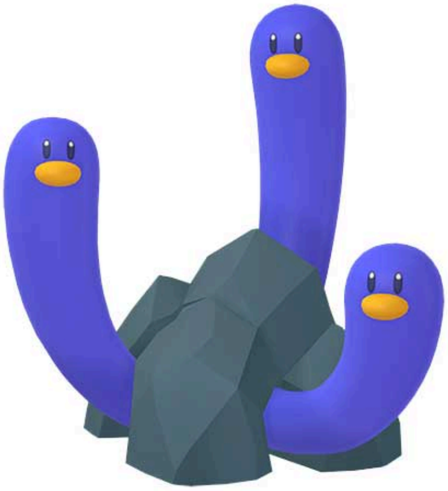
Wugtrio

Pokédex Entries

Generation IX	
Scarlet	It has a vicious temperament, contrary to what its appearance may suggest. It wraps its long bodies around prey, then drags the prey into its den.
Violet	A variety of fish Pokémon, Wugtrio was once considered to be a regional form of Dugtrio.

Sprites





Shiny

Origin

Wugtrio appears to be based on garden eels. The fact that it physically resembles Dugtrio may be a reference to convergent evolution or parallel evolution, which can lead to separate organisms independently developing similar or identical characteristics and body plans. Its aggressive nature and habit of dragging its prey into its den is similar to how moray eels hunt. Its simplistic anatomy, lack of fins, strong sense of smell, and Gooey Ability may draw inspiration from hagfish. Its appearance and silhouette may also derive slight cues from giant tube worms and tubifex worms.

Name Origin

Wugtrio may be a combination of *Wiglett*, *water*, or *wug* (a word used to describe any creature with worm-like features) and *Dugtrio*.

Umitrio may be a combination of 海 *umi* (sea) and *Dugtrio*.

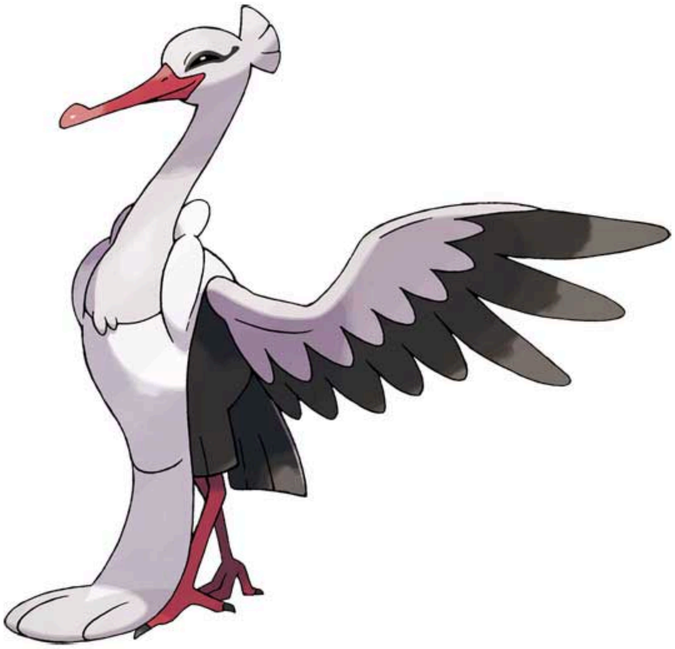
Bombirdier

Item Drop Pokémon

オトシドリ

Otoshidori

#0962

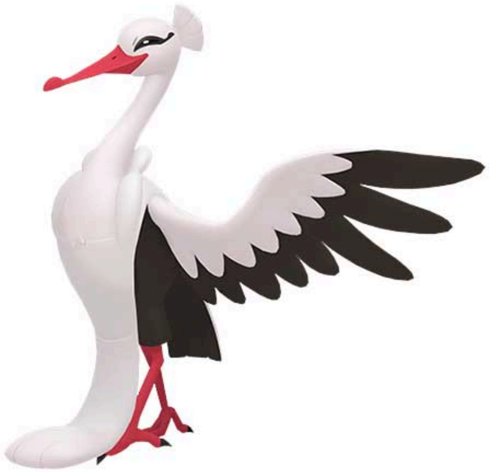


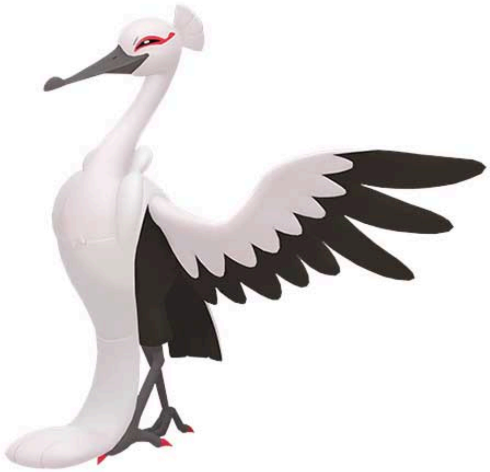
Types	**Avg. Height**	**Avg. Weight**
Flying Dark	4′11″ / 1.5 m	94.6 lbs. / 42.9 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Pokédex Entries

Generation IX	
Scarlet	It gathers things up in an apron made from shed feathers added to the Pokémon’s chest feathers, then drops those things from high places for fun.
Violet	Bombirdier uses the apron on its chest to bundle up food, which it carries back to its nest. It enjoys dropping things that make loud noises.

Sprites





Shiny

Origin

Bombirdier appears to be based on a stork, specifically the white stork. In European folklore, white storks are believed to be responsible for delivering babies to new parents by dropping them down chimneys. Bombirdier's design plays with this trope: while its apron and black-and-white plumage bring to mind the image of a nanny, it drops various objects to attack instead. Its apron is reminiscent of the inflatable throat sac of a male Australian bustard.

Bombirdier's Shiny coloration resembles the Oriental stork, with its grey beak and red eye markings. In Japanese folklore, the

Oriental stork is often mistaken for the crane, and depicted atop pine trees in traditional Japanese art. In fact, this behavior is only observed in storks, while no crane species except crowned cranes nests or roosts on trees. The crest on Bombirdier could be based on that of crowned cranes.

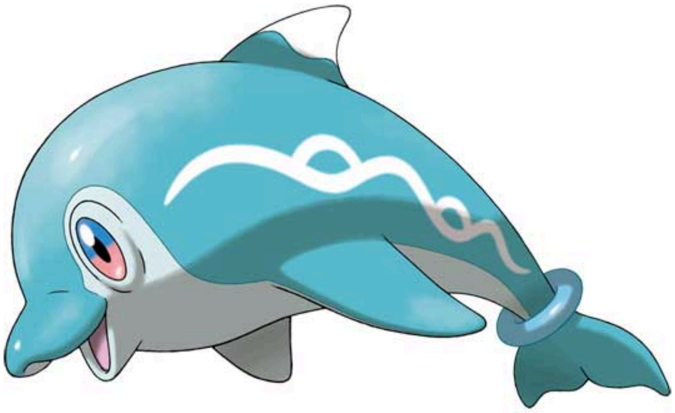
Bombirdier’s tool usage also bears semblance to the habit of some Old World vultures that drop rocks and other objects in order to crack them open. Its black facial markings may specifically pull from the bearded vulture, and its crest may reference the Egyptian vulture, both species that use this technique.

Name Origin

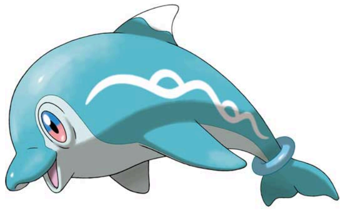
Bombirdier may be a combination of *bombardier* and *bird*.

Otoshidori may be a combination of 落とし *otoshi* (drop) and 鳥 *tori* (bird).

Finizen Dolphin Pokémon	**ナミイルカ** *Namiiruka*	**#0963**



Types Water	**Avg. Height** 4′03″ / 1.3 m	**Avg. Weight** 132.7 lbs. / 60.2 kg
Gender Ratio 50% male, 50% female	**Shape** 🐟	**Footprint** —



Finizen

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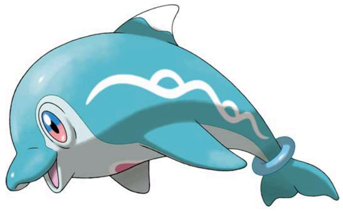
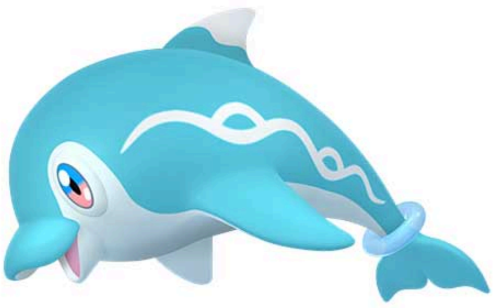


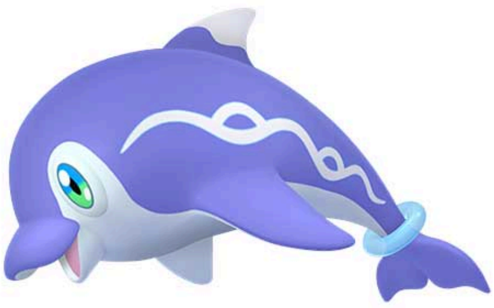
Palafin

Pokédex Entries

Generation IX	
Scarlet	It likes playing with others of its kind using the water ring on its tail. It uses ultrasonic waves to sense the emotions of other living creatures.
Violet	Its water ring is made from seawater mixed with a sticky fluid that Finizen secretes from its blowhole.

Sprites





Shiny

Origin

Finizen appears to be based on dolphins, particularly the bottlenose dolphin and the striped dolphin.

Name Origin

Finizen may be a combination of *fin*, *delfín* (Spanish for dolphin), and *citizen* or *denizen*.

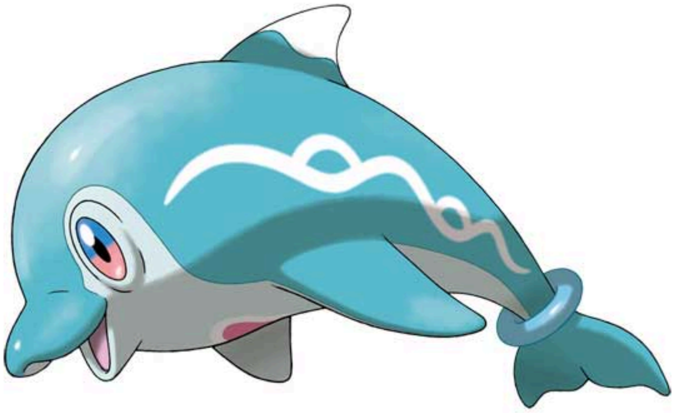
Namiiruka may be a combination of 波 *nami* (wave), 並み *nami* (ordinary), and 海豚 *iruka* (dolphin).

Palafin

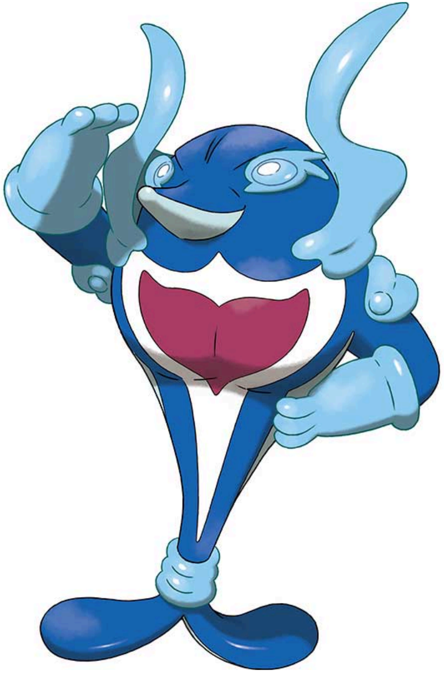
Dolphin Pokémon (Zero Form)
Hero Pokémon (Hero Form)

イルカマン
Irukaman

#0964

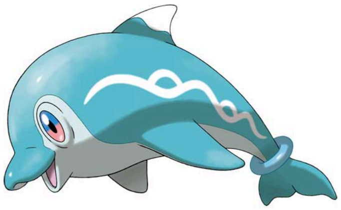


Zero Form



Hero Form

Types	**Avg. Height**	**Avg. Weight**
Water	4′03″ / 1.3 m Zero Form 5′11″ / 1.8 m Hero Form	132.7 lbs. / 60.2 kg Zero Form 214.7 lbs. / 97.4 kg Hero Form
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	🐟	—



Finizen

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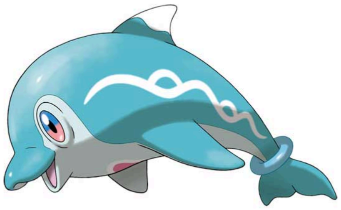
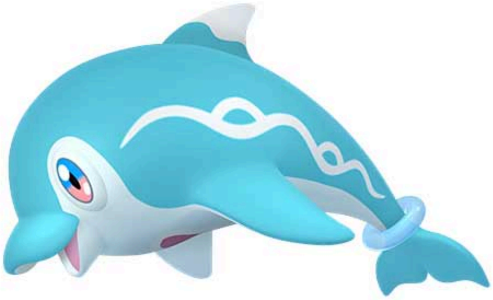


Palafin

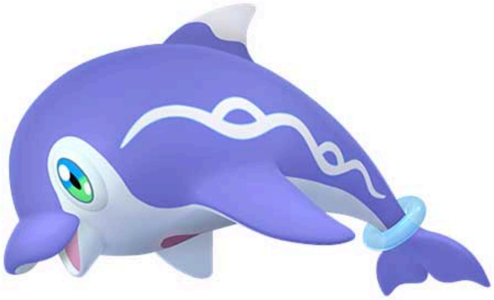
Pokédex Entries

Generation IX	
Scarlet	**Zero Form:** This Pokémon changes its appearance if it hears its allies calling for help. Palafin will never show anybody its moment of transformation. **Hero Form:** This Pokémon’s ancient genes have awakened. It is now so extraordinarily strong that it can easily lift a cruise ship with one fin.
Violet	**Zero Form:** Its physical capabilities are no different than a Finizen’s, but when its allies are in danger, it transforms and powers itself up. **Hero Form:** This hero of the ocean swims at a speed of 50 knots and saves drowning people and Pokémon.

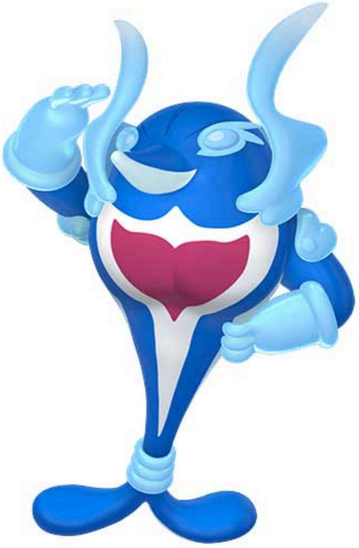
Sprites



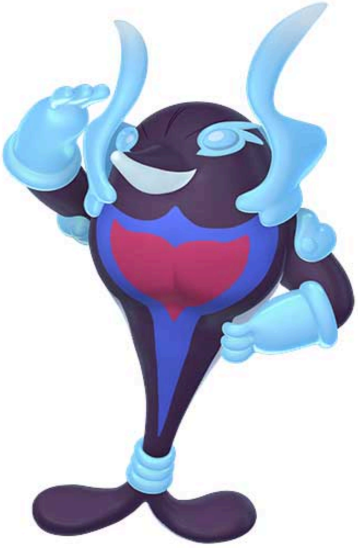
Zero Form



Shiny Zero Form



Hero Form



Shiny Hero Form

Origin

Palafin seems to be based on a dolphin and a superhero. Its Zero Form’s relative lack of visual changes from its pre-Evolution seems to be inspired by the trope of superheroes assuming civilian identities to keep their true identity a secret, while its Hero Form seems to represent the hero suiting up whilst unseen and emerging as a superhero. The names of its forms and Ability reference the term “go from zero to hero”. The connection between dolphins and superheroes may be inspired by numerous accounts of wild dolphins saving people in open seas.

Additionally, Palafin may be based on the Pink Boto, a mythical South American creature that takes the form of an ordinary pink river dolphin but can occasionally take a human form and will join in human festivities. Eventually, the Boto must return to the water and shapeshift back into an ordinary pink dolphin. Hero Form Palafin may also draw inspirations from the *Ultraman* series. Its heart-shaped symbol glows and emits a beeping sound when it is weak, much like the various iterations of Ultraman. Hero Form Palafin’s Shiny coloration is reminiscent of the Chilean dolphin, also known as the black dolphin.

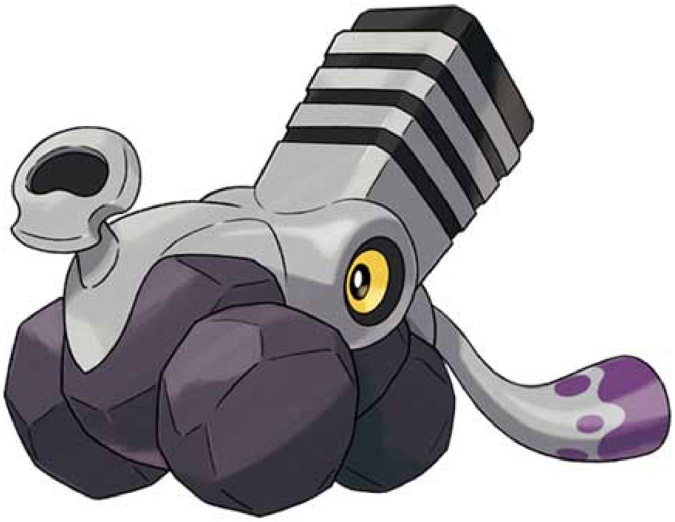
Palafin evolving from Finizen at level 38 may be a reference to 1938, the year Superman debuted.

Name Origin

Palafin may be a combination of *paladin* or *pal* (since another player is needed to evolve it) and *fin* or *delfín* (Spanish for dolphin).

Irukaman may be a combination of 海豚 *iruka* (dolphin) and *man*, which is often used as a suffix for superhero codenames.

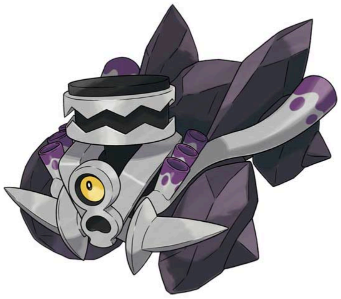
Varoom Single-Cyl Pokémon	ブロロン *Buroron*	**#0965**



Types Steel Poison	**Avg. Height** 3′03″ / 1.0 m	**Avg. Weight** 77.2 lbs. / 35.0 kg
Gender Ratio 50% male, 50% female	**Shape**	**Footprint** —

Varoom

→



Revavroom

Pokédex Entries

Generation IX	
Scarlet	It is said that this Pokémon was born when an unknown poison Pokémon entered and inspirited an engine left at a scrap-processing factory.
Violet	The steel section is Varoom's actual body. This Pokémon clings to rocks and converts the minerals within into energy to fuel its activities.

Sprites

Shiny

Origin

Varoom seems to be based on a single-cylinder internal combustion engine, specifically those found in small engine applications. Its nature as an engine possessed by a Pokémon may be inspired by *tsukumogami*. It might also draw inspiration from American cartoon art style popular from 1920s to late 1930s called rubber hose.

Name Origin

Varoom may be derived from *vroom* (onomatopoetic sound of engine revving up).

Buroron may be a combination of ぶろろろ *burororo* (onomatopoeia for engine sounds) and ぶるん *burun* (vroom).

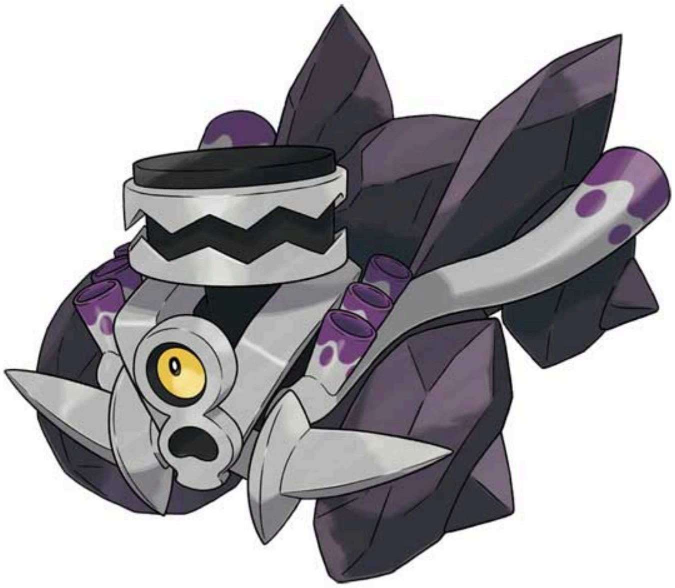
Revavroom

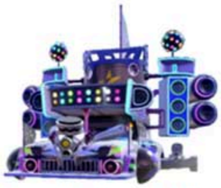
Multi-Cyl Pokémon

ブロロローム

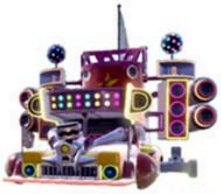
Burororoom

#0966

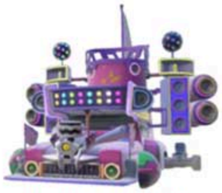




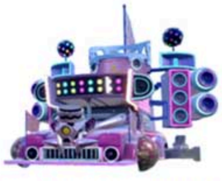
Segin Starmobile
Dark



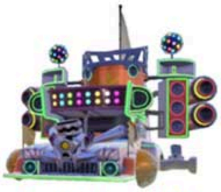
Schedar Starmobile
Fire



Navi Starmobile
Poison



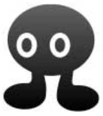
Ruchbah Starmobile
Fairy

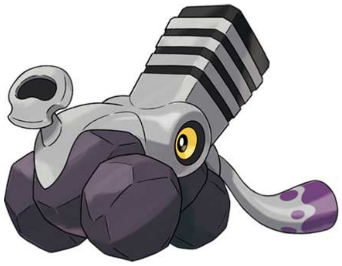


Caph Starmobile
Fighting

Starmobile Forms

Types	Avg. Height	Avg. Weight
Steel Poison	5′11″ / 1.8 m	264.6 lbs. / 120.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Varoom

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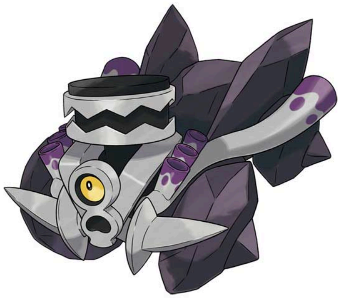


Revavroom

Pokédex Entries

Generation IX	
Scarlet	It creates a gas out of poison and minerals from rocks. It then detonates the gas in its cylinders—now numbering eight—to generate energy.
Violet	Revavroom viciously threatens others with the sound of its exhaust. It sticks its tongue out from its cylindrical mouth and sprays toxic fluids.

Sprites

Shiny

Origin

Revavroom seems to be based on a multi-cylinder internal combustion engine, and the rocks attached to its body make Revavroom resemble an automobile. The grill and spikes on its fascia combine to form a skull, which is a common icon for toxic substances. Its nature as an engine possessed by a Pokémon and its nature as a living automobile may be inspired by *tsukumogami* and the *Oboroguruma*. It might also draw inspiration from American cartoon art style popular from 1920s to late 1930s called rubber hose.

Revavroom may also draw inspiration from the flying car trope found throughout fantasy and science fiction. Revavroom’s Starmobile forms seem to be based on dekotora, a Japanese style of modifying trucks with elaborate stainless steel parts, murals, and LED lights. Revavroom’s access to moves such as

Parting Shot, Torment, and Taunt may reference the phenomenon of road rage.

Name Origin

Revavroom may be a combination of *rev* (to increase the running speed of an engine by pressing on the accelerator) and *vroom* (onomatopoetic sound of engine revving up).

Burororoom may be a combination of ぶろろろ *burororo* (onomatopoeia for engine sounds) and *vroom*. It may also involve *roam*.

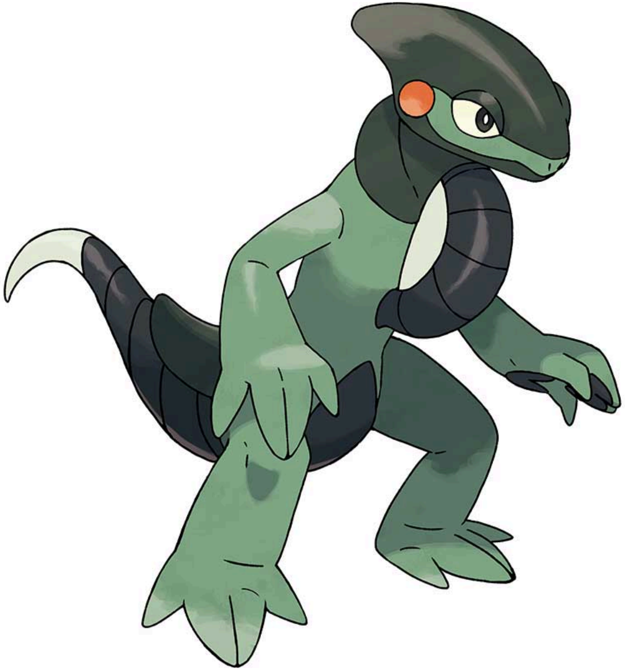
Cyclizar

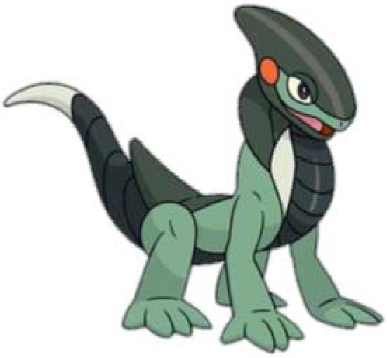
Mount Pokémon

モトトカゲ

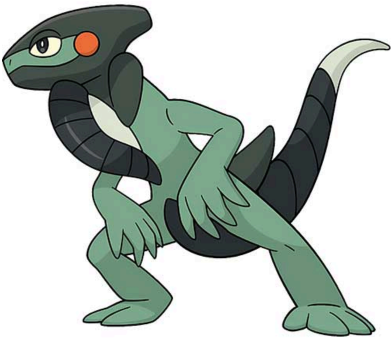
Mototokage

#0967

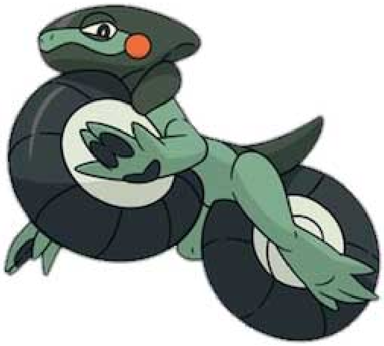




Basic Form



Battle Form



Ride Form

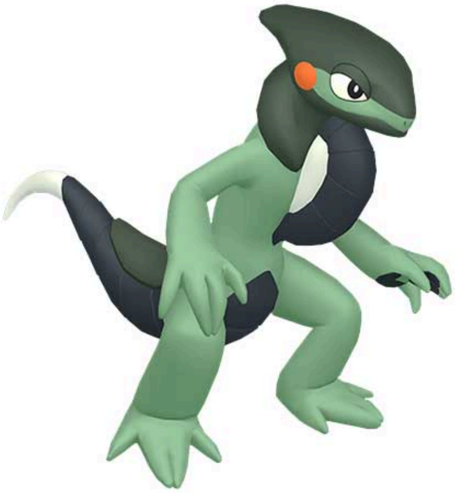
Types	**Avg. Height**	**Avg. Weight**
Dragon Normal	5′03″ / 1.6 m	138.9 lbs. / 63.0 kg

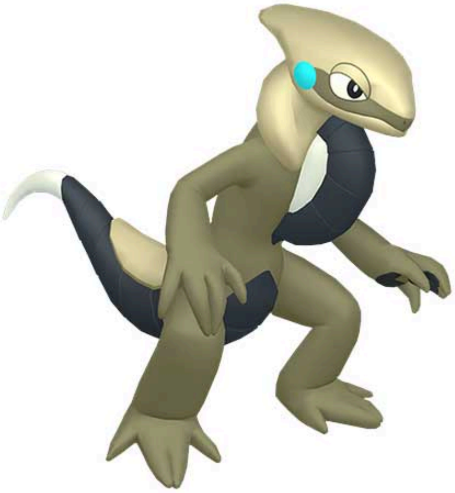
Gender Ratio	Shape	Footprint
50% male, 50% female		—

Pokédex Entries

Generation IX	
Scarlet	Apparently Cyclizar has been allowing people to ride on its back since ancient times. Depictions of this have been found in 10,000-year-old murals.
Violet	It can sprint at over 70 mph while carrying a human. The rider’s body heat warms Cyclizar’s back and lifts the Pokémon’s spirit.
Legends: Z-A	Cyclizar keeps energy stored in the folds of its throat, allowing it to run nonstop over very long distances while carrying someone.

Sprites





Shiny

Origin

Cyclizar may be based on lizards, most notably the anole and the genera *Sitana* and *Sarada*—the latter two are collectively known as fan-throated lizards. It also has traits from other lizard species: its foot pads resemble those of the gecko, its tail resembles the prehensile tail of the chameleon, and its casque appears to be based on that of the chameleon or the helmeted lizards. Some elements of its design appear to be based on parts of a motorcycle: its casque resembles both a motorcycle windshield and a helmet, its cheeks are similar to turn signal lights, its rear looks like a motorcycle seat, and the protrusion on its chest together with its tail resemble rubber tires, the latter especially when curled. The idea of being both lizard and motorcycle, as well as Cyclizar's Dragon typing, may be inspired by the bicycle dragon.

Cyclizar may represent a “missing link” between Koraidon and Miraidon, with its anatomy reflecting an intermediate state between the two. For example, Koraidon’s second and third digits are separated but connected by a skin membrane, whereas Cyclizar’s seem to be partially fused, and Miraidon’s are fully fused. Cyclizar and Miraidon share an elongated crest, subtympanic shields, a beak-like snout, and a lack of feathers, while Cyclizar and Koraidon share black tire-like scales on the tail and chest region, black pads on the inner sides of their feet, and a lack of exposed claws.

Name Origin

Cyclizar may be a combination of *cycle* and *lizard*.

Mototokage may be a combination of *moto* (Spanish, Italian, and Portuguese for motorcycle) and 蜥蜴 *tokage* (lizard).

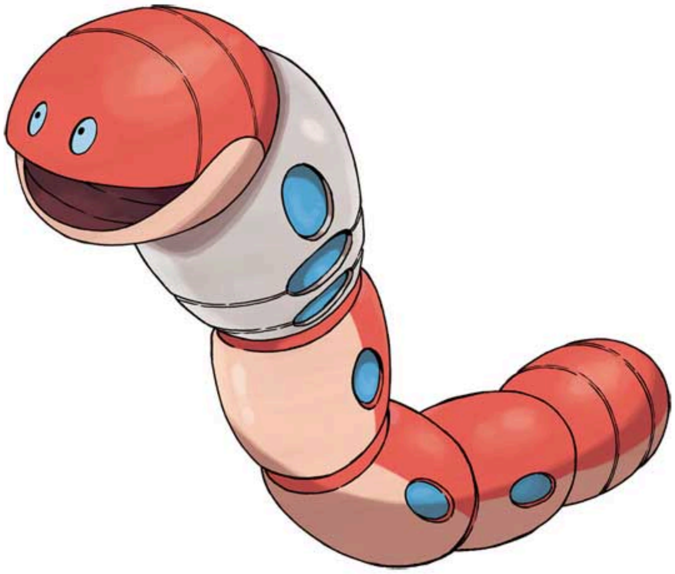
Orthworm

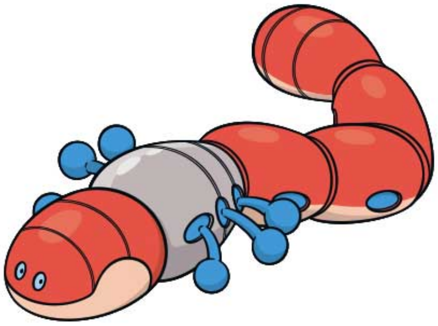
Earthworm Pokémon

ミミズズ

Mimizuzu

#0968





Orthworm’s parapodia

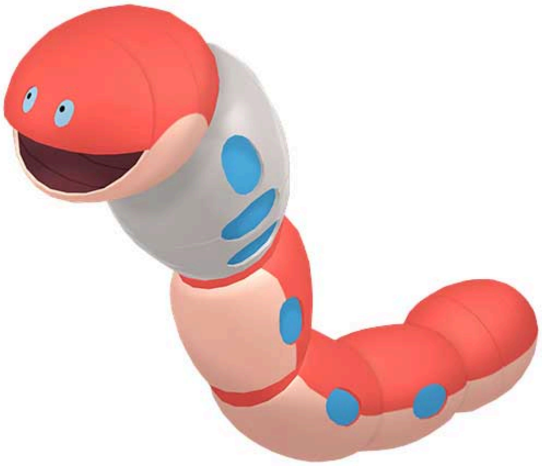
Types	**Avg. Height**	**Avg. Weight**
Steel	8′02″ / 2.5 m	683.4 lbs. / 310.0 kg

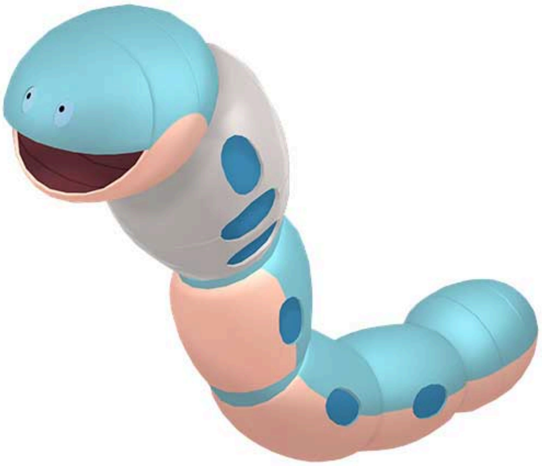
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Pokédex Entries

Generation IX	
Scarlet	When attacked, this Pokémon will wield the tendrils on its body like fists and pelt the opponent with a storm of punches.
Violet	This Pokémon lives in arid deserts. It maintains its metal body by consuming iron from the soil.

Sprites





Shiny

Origin

Orthworm appears to be based on an earthworm, and also shares similarities to a subway train. Its tendrils may be derived from the pronounced parapodia of polychaetes, relatives of earthworms. It may also be inspired by the Iberian worm lizard, a reptile that superficially resembles an earthworm that lives deep underground and is native to Spain and Portugal (where Paldea is based on). As a Steel-type Pokémon, its body coloring may be based on the element copper, while its shiny coloration may be inspired by copper rust.

The Titan Orthworm may take some inspiration from giant earthworms, the Mongolian death worm, or giant sandworms, a common archetype of monster popularized through works like *Dune* and *Beetlejuice*.

Name Origin

Orthworm may be a combination of *ore*, *ortho-* (prefix meaning “straight” or “upright”), *orthoclase* (a mineral), and *earthworm*.

Mimizuzu may be a combination of 蚯蚓 *mimizu* (earthworm) and ズズズ *zuzuzu* (onomatopoeia for burrowing through the ground).

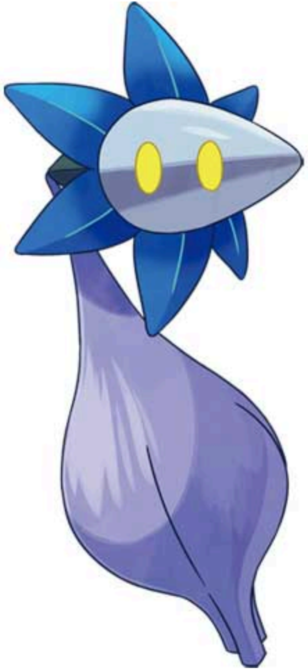
Glimmet

Ore Pokémon

キラーメ

Kirame

#0969

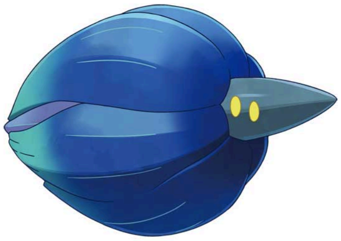


Types	Avg. Height	Avg. Weight
Rock Poison	2′04″ / 0.7 m	17.6 lbs. / 8.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Glimmet

→

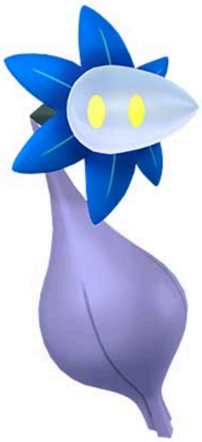


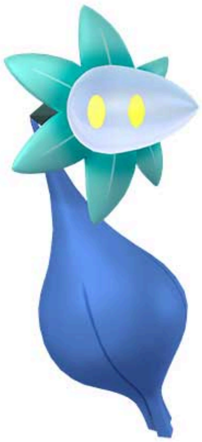
Glimmora

Pokédex Entries

Generation IX	
Scarlet	It absorbs nutrients from cave walls. The petals it wears are made of crystallized poison.
Violet	Glimmet’s toxic mineral crystals look just like flower petals. This Pokémon scatters poisonous powder like pollen to protect itself.
Legends: Z-A	Glimmet clings to the ceilings of caves. It defends itself by striking enemies with its bud, which is packed with poisonous components.
Pokopia	It absorbs nutrients from cave walls. The petals it wears are made of crystallized poison.

Sprites





Shiny

Origin

Glimmet and its evolved form may be based on a variety of animals with sessile habits, like sea anemones, crinoids, and most notably some species of sea sponge, some of which may bear resemblance to flowers, like the carnivorous demosponges of the clade cladorhizidae. It is common for sponges to use mineralized spicules and chemical deterrents as a form of defense mechanism, which may be the source of inspiration for its Toxic Debris Ability.

It may also reference copper(II) sulfate, a toxic inorganic compound taking the form of blue crystals. Its flower-like characteristics may specifically be a reference to the copper(II) sulfate hydrate chalcanthite. Glimmet may also be loosely based on Lithops, which are also known as “pebble plants” or “living stones”.

Name Origin

Glimmet may be a combination of *glimmer* and the suffix *-et* (indicating something is small or lesser) or *emit*.

Kirame may be a combination of キラキラ *kirakira* (onomatopoeia for glittering) or 煌めく *kirameku* (to glitter), 芽 *me* (bud), and possibly *killer*.

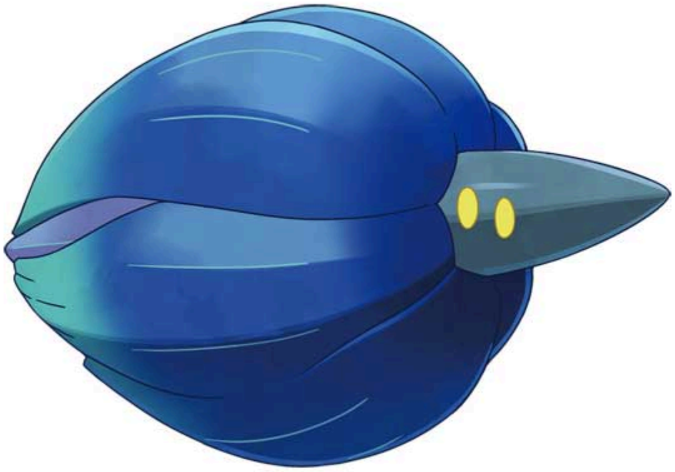
Glimmora

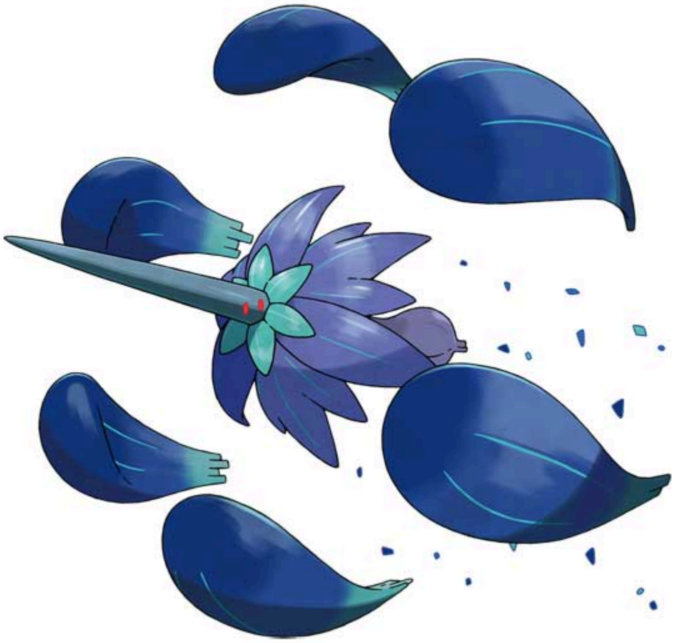
Ore Pokémon

キラフロル

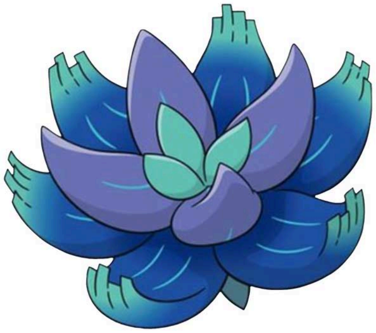
Kiraflor

#0970





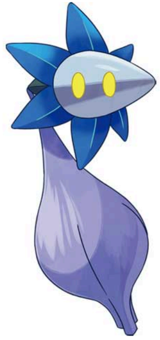
Mega Glimmora



Glimmora with its petals opened

Types	Avg. Height	Avg. Weight
Rock Poison	4′11″ / 1.5 m Glimmora 9′02″ / 2.8 m Mega Glimmora	99.2 lbs. / 45.0 kg Glimmora 169.8 lbs. / 77.0 kg Mega Glimmora

Gender Ratio	Shape	Footprint
50% male, 50% female	●	—



Glimmet

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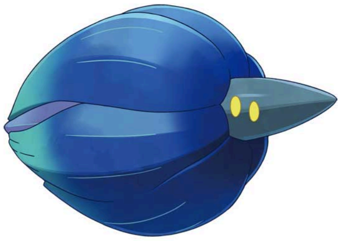


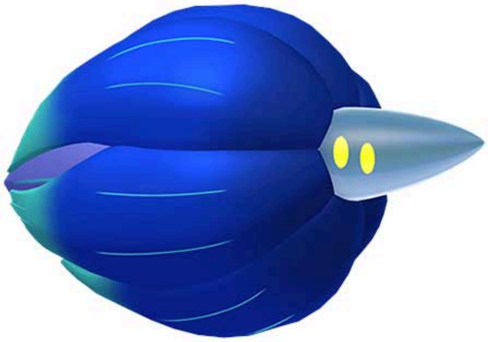
Glimmora

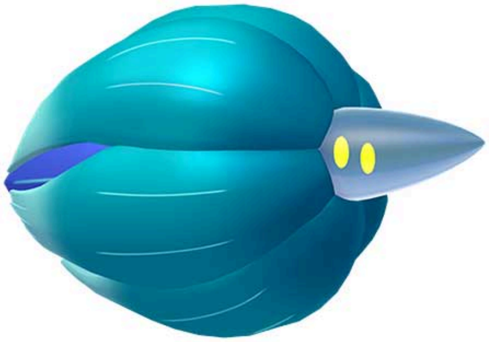
Pokédex Entries

Generation IX	
Scarlet	When this Pokémon detects danger, it will open up its crystalline petals and fire beams from its conical body.

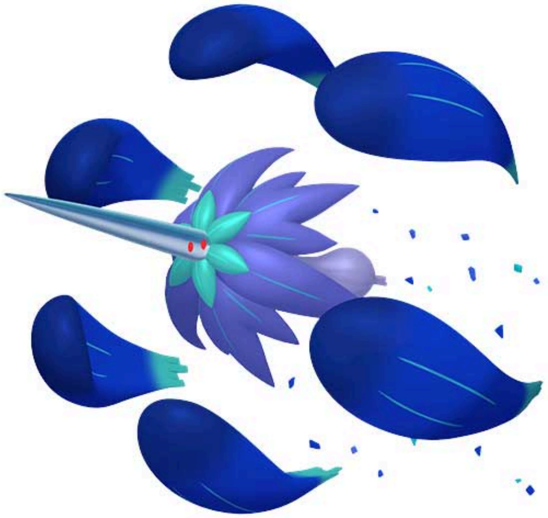
Violet	Glimmora’s petals are made of crystallized poison energy. It has recently become evident that these petals resemble Tera Jewels.
Legends: Z-A	Glimmora blooms into a large flower made of poisonous components. It works together with groups of Glimmet to repel enemies. **Mega Evolution:** Glimmora’s petals—now larger and separated from its main body—rotate around it to provide defense while scattering poisonous fragments.
Pokopia	When this Pokémon detects danger, it will open up its crystalline petals and fire beams from its conical body.

Sprites

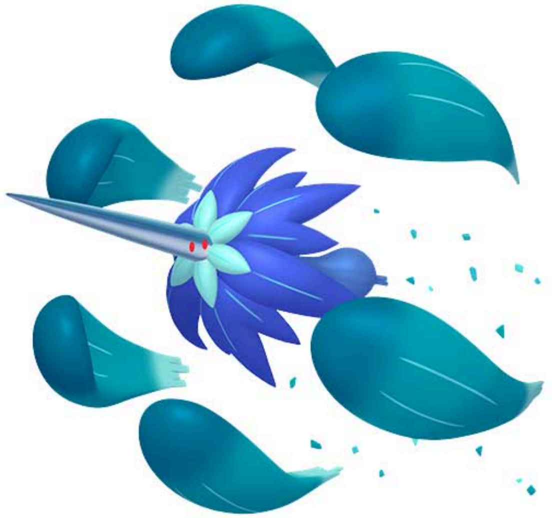




Shiny



Mega



Shiny Mega

Origin

Glimmora’s blue-like petals and bud-like shape may be based on the passiflora, specifically the passiflora caerulea, a South American native plant that was introduced in Spain and now grows in the wild. The blue passion flower has been used in traditional medicine as a sedative and liberates toxic substances such as cyanide when boiled. Glimmora’s Rock-type might be inspired by the extreme hard bark and external bud that protects the petals of the blue passion flower before blooming. Its appearance may also be based on cherry-like black fruits of deadly nightshade, and purple petals and conical stamens of bittersweet nightshade; both of which are poisonous plants. Another loose inspiration may be Lithops, which are also known as “pebble plants” or “living stones”.

Glimmora and its pre-evolved form may also be based on a variety of animals with sessile habits, like barnacles, sea anemones, crinoids, and most notably some species of sea sponge, some of which may bear resemblance to flowers, like the carnivorous demosponges of the clade cladorhizidae. It’s common for sponges to use mineralized spicules and chemical deterrents as a form of defense mechanism, which may be the source of inspiration for its Toxic Debris ability.

It may also reference copper(II) sulfate, a toxic inorganic compound taking the form of blue crystals. Its flower-like characteristics may specifically be a reference to the copper(II) sulfate hydrate chalcanthite.

Mega Glimmora seems to take some elements from Glimmet such as the bulb at its rear part.

Name Origin

Glimmora may be a combination of *glimmer* and *flora*. It may also include *ore*.

Kiraflor may be a combination of キラキラ *kirakira* (onomatopoeia for glittering), 煌めく *kirameku* (to glitter), *killer*, and *flor* (Spanish and Portuguese for flower).

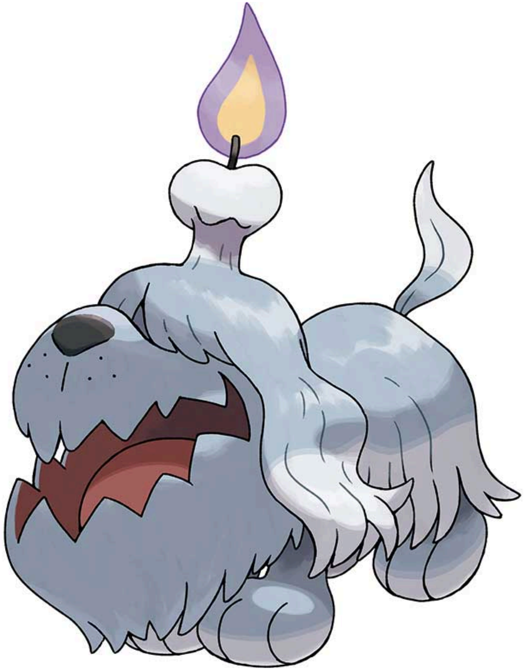
Greavard

Ghost Dog Pokémon

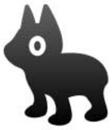
ボチ

Bochi

#0971



Types	Avg. Height	Avg. Weight
Ghost	2′00″ / 0.6 m	77.2 lbs. / 35.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Greavard

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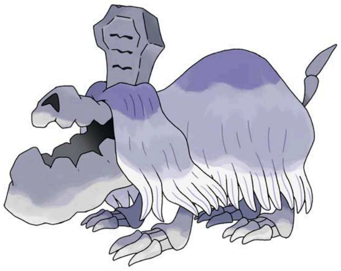
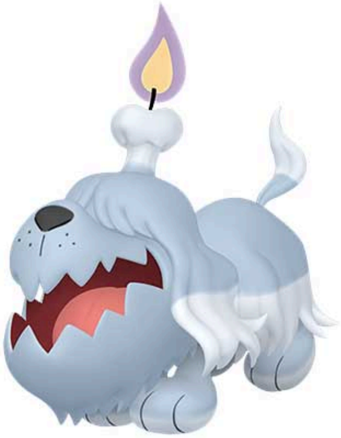


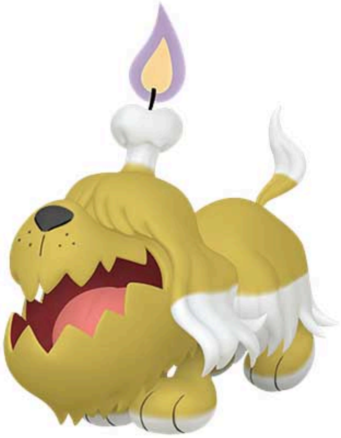
Houndstone

Pokédex Entries

Generation IX	
Scarlet	It is said that a dog Pokémon that died in the wild without ever interacting with a human was reborn as this Pokémon.
Violet	This friendly Pokémon doesn’t like being alone. Pay it even the slightest bit of attention, and it will follow you forever.
Legends: Z-A	This Pokémon loves to gambol and roughhouse. It rubs its fur up against others and absorbs their life force until they’re utterly drained.

Sprites





Shiny

Origin

Greavard seems to be mainly based on the Catalan Sheepdog, and could also take inspiration from other long-haired dog breeds such as the Briard or the Komondor. Its habit of burying itself underground and popping out to surprise people is reminiscent of depictions of the undead rising from their graves. In its buried state, the candle-like protrusion above its head appears to be a stand-in for a grave candle and also resembles a bone.

Greavard may also be based on various of the numerous dogs from Folklore of Spain, such as the Pesanta or the Dip (dog-shaped spirits from Catalan mythology known for draining human vitality). The long white fur and the grave candle may also point to the Santa Compaña as a possible origin, as they are wearing white, hooded cloaks and carrying candles.

Greavard’s candle and dog-like appearance may be a reference to the process of rendering animal fat into tallow, which was historically used to make candles and leaves behind a solid material called greaves that is often used as dog food.

Name Origin

Greavard may be a combination of *graveyard*, *grieve*, *greaves* (a byproduct of a historical method of candlemaking; typically used as dog food), and *Briard* (a long-haired dog breed).

Bochi may be derived from 墓地 *bochi* (graveyard). It may also derive from ポチ *Pochi* (a common name for a pet dog in Japan) or ひとりぼっち *hitoribocchi* (loneliness).

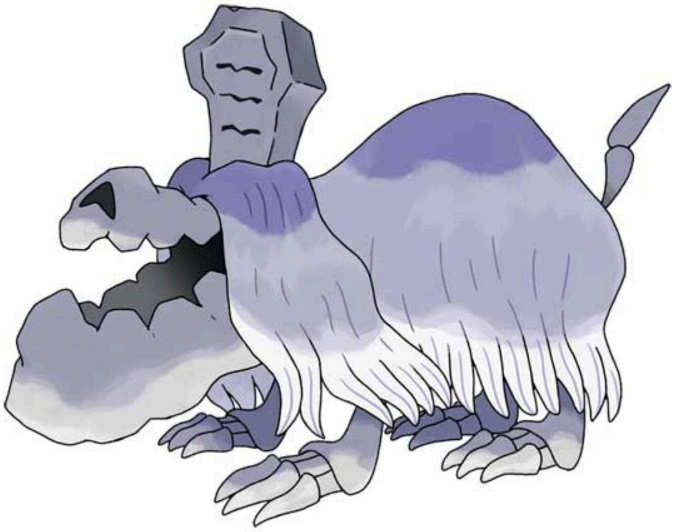
Houndstone

Ghost Dog Pokémon

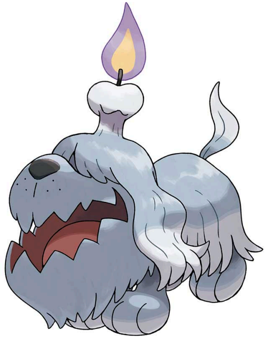
ハカドッグ

Hakadog

#0972



Types	**Avg. Height**	**Avg. Weight**
Ghost	6′07″ / 2.0 m	33.1 lbs. / 15.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Greavard

→

Houndstone

Pokédex Entries

Generation IX	
Scarlet	Houndstone spends most of its time sleeping in graveyards. Among all the dog Pokémon, this one is most loyal to its master.
Violet	A lovingly mourned Pokémon was reborn as Houndstone. It doesn’t like anyone touching the protuberance atop its head.
Legends: Z-A	At some point during the many years it spent guarding the gravestone of its dearly departed master, it was reborn as a ghost Pokémon.

Sprites

Shiny

Origin

Houndstone seems to be mainly based on the Catalan Sheepdog, and could also take inspiration from other long-haired dog breeds such as the Briard or the Komondor. Houndstone’s skeletal appearance and typing may be based on depictions of the undead. The protrusion on its head resembles a headstone and a bone, while the raised portion of its body resembles a tumulus, a pile of earth placed over burial grounds.

Houndstone may also be based on various of the numerous dogs from Spanish mythology and folklore, such as the Pesanta or the Dip (dog-shaped spirits from Catalan mythology known for draining human vitality). It being described as the most loyal of the dog Pokémon may also point to the White Cadejo as a possible origin.

Name Origin

Houndstone may be a combination of *hound* and *headstone*.

Hakadog may be a combination of 墓 *haka* (tomb) and *dog*.

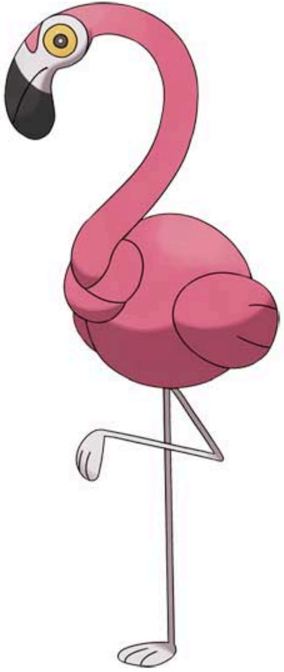
Flamigo

Synchronize Pokémon

カラミンゴ

Karamingo

#0973



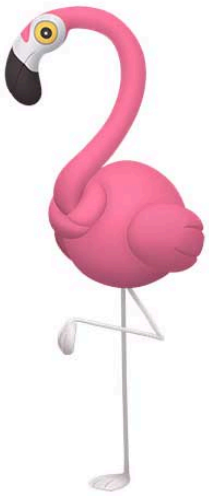
Types	Avg. Height	Avg. Weight
Flying Fighting	5′03″ / 1.6 m	81.6 lbs. / 37.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

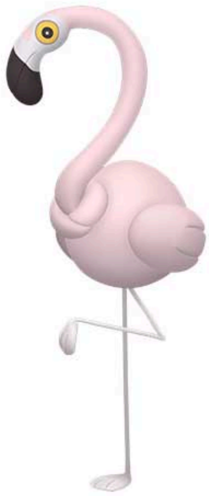
Pokédex Entries

Generation IX	
Scarlet	This Pokémon apparently ties the base of its neck into a knot so that the energy stored in its belly does not escape from its beak.
Violet	Thanks to a behavior of theirs known as “synchronizing,” an entire flock of these Pokémon can attack simultaneously in perfect harmony.

Legends: Z-A	A flock of Flamigo can reach numbers of over 10,000. The sight of one of these massive flocks moving together in sync is incredible to behold.

Sprites





Shiny

Origin

Flamigo appears to be based on a flamingo, and its Paldean origin may reference the fact that Spain has the largest flamingo population in Europe. Its knotted neck and body shape may be a reference to a balloon animal, a boxing glove, or a plastic flamingo lawn ornament. Flamigo’s classification and Fighting-type may be a reference to the elaborate, synchronized courtship dances performed by flamingos, which can encompass the entirety of a flock. Flamigo’s Shiny variant’s pale pink coloration may reference how the bright pink color of flamingos’ plumage becomes a duller shade of pink the longer they go without eating.

Name Origin

Flamigo may be a combination of *flamingo* and *amigo* (Spanish and Portuguese for friend).

Karamingo may be a combination of 絡む *karamu* (to entangle; to intertwine) and *flamingo*.

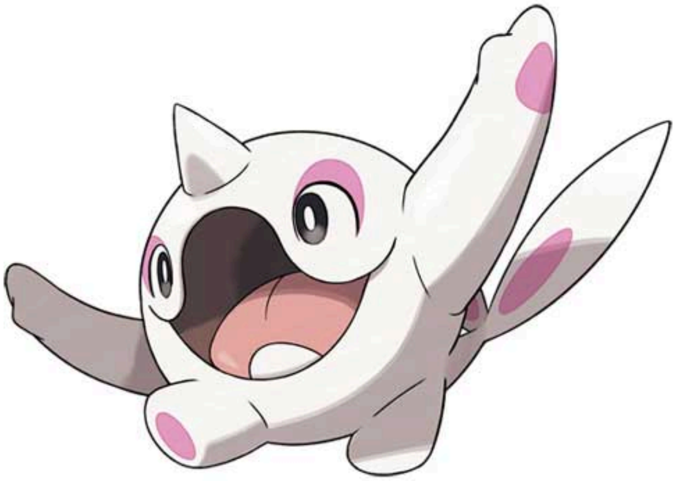
Cetoddle

Terra Whale Pokémon

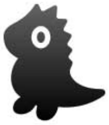
アルクジラ

Arukujira

#0974



Types	Avg. Height	Avg. Weight
Ice	3′11″ / 1.2 m	99.2 lbs. / 45.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

Cetoddle

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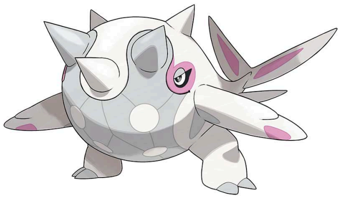
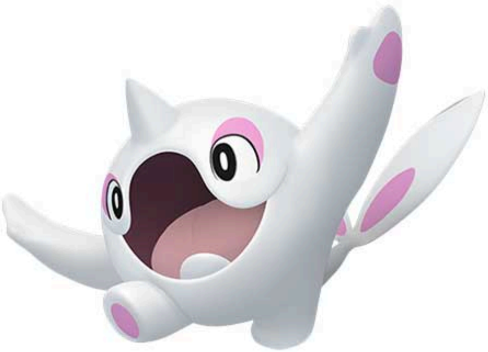


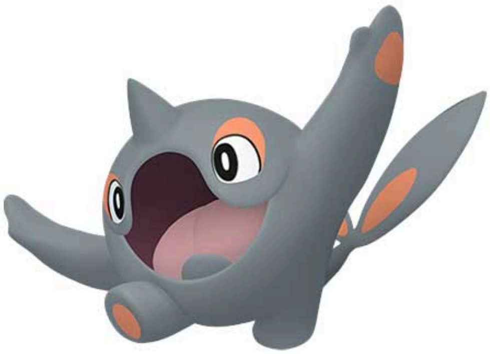
Cetitan

Pokédex Entries

Generation IX	
Scarlet	This species left the ocean and began living on land a very long time ago. It seems to be closely related to Wailmer.
Violet	It lives in frigid regions in pods of five or so individuals. It loves the minerals found in snow and ice.
Sleep	Cetoddle lives in cold regions, in small pods. Sometimes it gets cranky and pounds the ground in its sleep, like it's in a panic, possibly because it's dreaming of being left behind by the group.

Sprites





Shiny

Origin

Cetoddle appears to be based on various Arctic cetaceans. Its general appearance and shape may be based on the bowhead whale (also known as the polar whale or the icewhale), its white coloration and large head may be inspired by the beluga, and its singular horn may draw inspiration from the narwhal. It also appears to be based on toddlers.

Cetoddle’s history of migrating from the ocean and adapting to living on land is an inverse of how cetaceans evolved in real life, as they started out as land animals that migrated into and adapted in the water.

Name Origin

Cetoddle may be a combination of *cetacean* or *Cetus* (a sea monster in Greek mythology whose name became the etymology for the word *cetacean*) and *toddle* (to walk unsteadily) or *toddler*.

Arukujira may be a combination of 歩く *aruku* (to walk) and 鯨 *kujira* (whale).

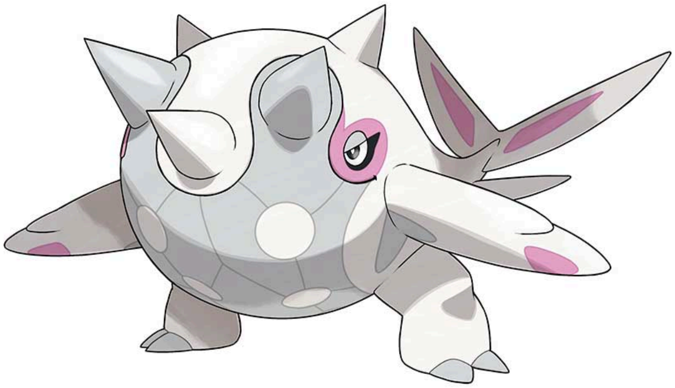
Cetitan

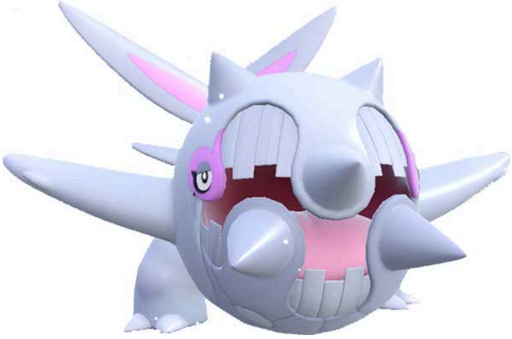
Terra Whale Pokémon

ハルクジラ

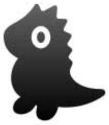
Hulkujira

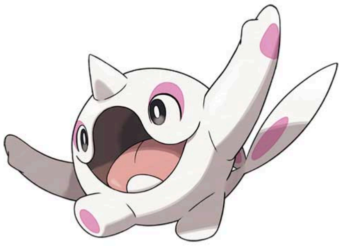
#0975





Cetitan with its mouth open

Types	Avg. Height	Avg. Weight
Ice	14′09″ / 4.5 m	1,543.2 lbs. / 700.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Cetoddle

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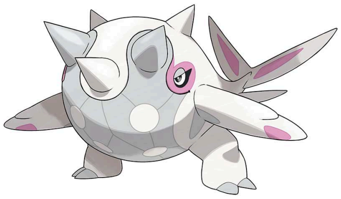
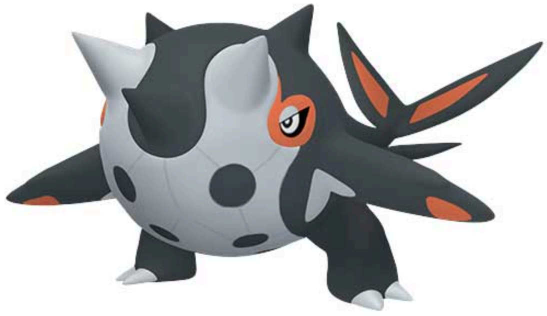


Cetitan

Pokédex Entries

Generation IX	
Scarlet	This Pokémon wanders around snowy, icy areas. It protects its body with powerful muscles and a thick layer of fat under its skin.
Violet	Ice energy builds up in the horn on its upper jaw, causing the horn to reach cryogenic temperatures that freeze its surroundings.
Sleep	Not only can the horn on its upper jaw freeze its surroundings, but it can also emit sound waves to communicate with others in its pod. On very rare occasions, it emits sound waves in its sleep, possibly unconsciously calling out to its friends.

Sprites



Shiny

Origin

Cetitan appears to be based on various species of cetaceans, especially the right whale. Like Cetitan, right whales have highly arched mouths, round bodies without a dorsal fin, and torsos without ventral grooves. Cetitan's horns resemble the callosities (thick, hardened patches of skin) on the heads of right whales.

A notable species for inspiration might be the North Atlantic right whale, whose scientific name, *Eubalaena glacialis*, means "true whale of ice", corresponding to Cetitan's type. Cetitan debuted in the Paldea region; the real-world inspiration for Paldea, the Iberian Peninsula, is known for its history of whaling of North Atlantic right whales—especially by its indigenous Basque people—for their blubber and meat, causing their near-extinction.

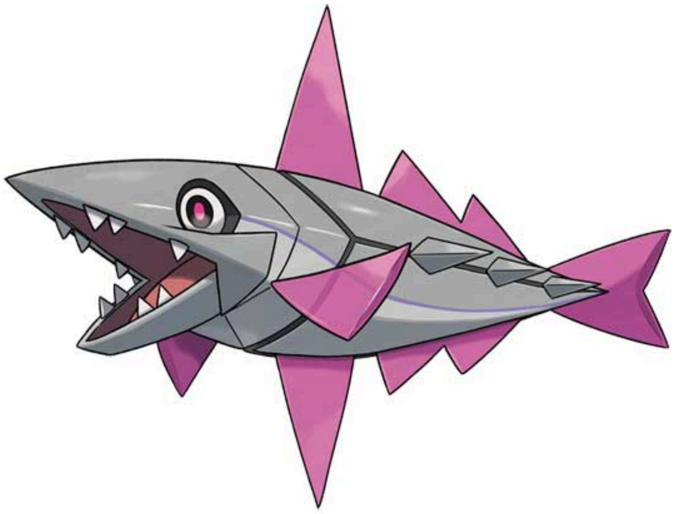
Cetitan also resembles the bowhead whale, a close relative of the right whale. The bowhead whale lives in the Arctic, and is also known as the “polar whale” or the “icewhale”. Other Arctic cetaceans may also have inspired the Pokémon; Cetitan’s white coloration and large head may be inspired by the beluga, and its horns may draw inspiration from the narwhal.

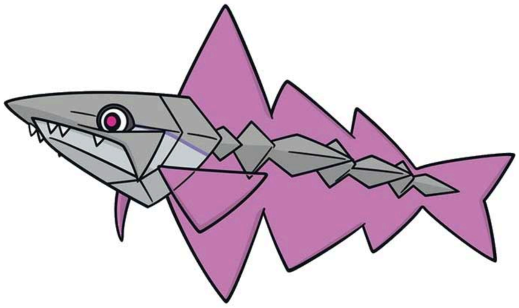
Name Origin

Cetitan may be a combination of *cetacean* or *Cetus* (a sea monster in Greek mythology whose name became the etymology for the word *cetacean*) and *titan*.

Hulkujira may be a combination of *hulk*, 歩く *aruku* (to walk), and 鯨 *kujira* (whale). It may be a pun on 歯鯨 *hakujira* (toothed whale).

Veluza Jettison Pokémon	ミガルーサ *Migalusa*	**#0976**





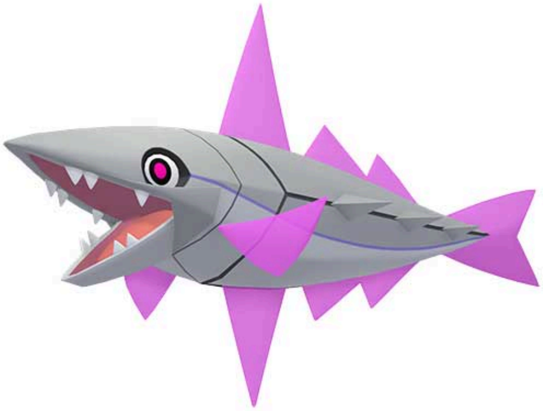
Veluza after shedding its own flesh

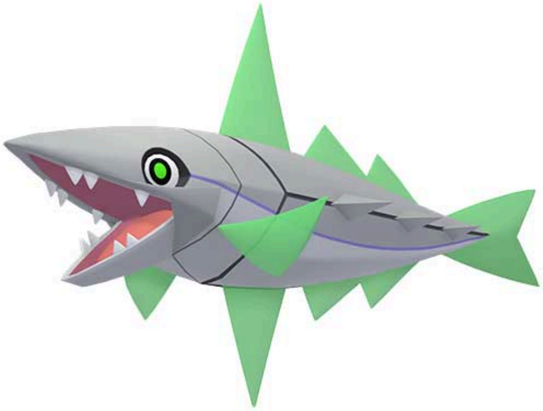
Types	**Avg. Height**	**Avg. Weight**
Water Psychic	8′02″ / 2.5 m	198.4 lbs. / 90 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Pokédex Entries

Generation IX	
Scarlet	When Veluza discards unnecessary flesh, its mind becomes honed and its psychic power increases. The spare flesh has a mild but delicious flavor.
Violet	Veluza has excellent regenerative capabilities. It sheds spare flesh from its body to boost its agility, then charges at its prey.

Sprites





Shiny

Origin

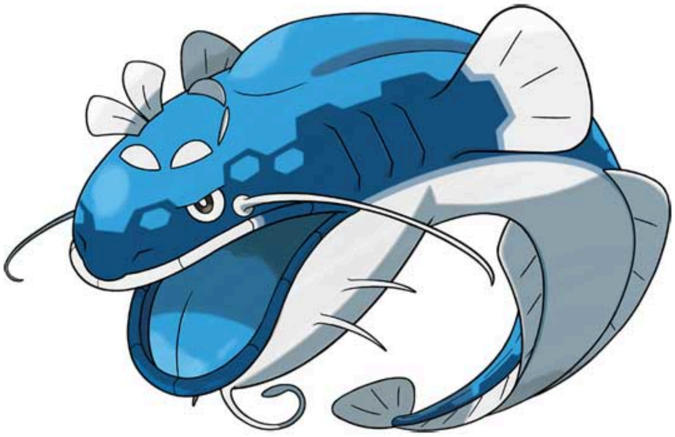
Veluza’s name and appearance suggest inspiration from hakes, especially of the Merlucciidae family. Hake is an important fish in Spanish cuisine—Spain is the biggest consumer of hake in the world, accounting for around half of all hakes consumed in Europe alone.

Name Origin

Veluza may be a combination of *veloz* (Spanish and Portuguese for fast) and *merluza* (Spanish and Portuguese for hake).

Migalusa may be a combination of 身軽 *migaru* (nimble) and *merluza*.

Dondozo Big Catfish Pokémon	ヘイラッシャ *Heyrusher*	**#0977**



Types	**Avg. Height**	**Avg. Weight**
Water	39′04″ / 12.0 m	485.0 lbs. / 220.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

Pokédex Entries

Generation IX	
Scarlet	This Pokémon is a glutton, but it’s bad at getting food. It teams up with a Tatsugiri to catch prey.
Violet	It treats Tatsugiri like its boss and follows it loyally. Though powerful, Dondozo is apparently not very smart.

Legends: Z-A	Although it boasts fantastic strength and a huge body that stirs up great waves when it thrashes, Dondozo struggles at catching prey.

Sprites

Shiny

Origin

Dondozo seems to be based on the wels catfish, a large species of catfish that is native to Europe and was introduced to Spain. Its Shiny coloration resembles an albino wels catfish. The presence of bird Pokémon in Dondozo’s diet may be inspired by the wels catfish’s hunting behavior, as some individuals have been known to successfully hunt terrestrial birds by beaching themselves. Dondozo may also be based on a sushi chef, considering its relationship with Tatsugiri, the frills on its head which resemble a bandana or headband commonly worn as part of a sushi chef’s uniform, and its tongue which resembles a *sushi geta*. Its face also somewhat resembles that of a smooth-head blobfish.

Dondozo keeping Tatsugiri inside its mouth may be a reference to mouthbrooding, a parenting style performed by many species of fish—including some catfish species—where the parent fish will keep their offspring safe by holding them inside their mouth. Dondozo’s low smarts and larger size compared to Tatsugiri, combined with their synergy together, seem to reference the common “Brains and Brawn” team-up trope in media. Tatsugiri acting as the boss supports this, as the “Brains” is most often the leader in these team-ups.

Name Origin

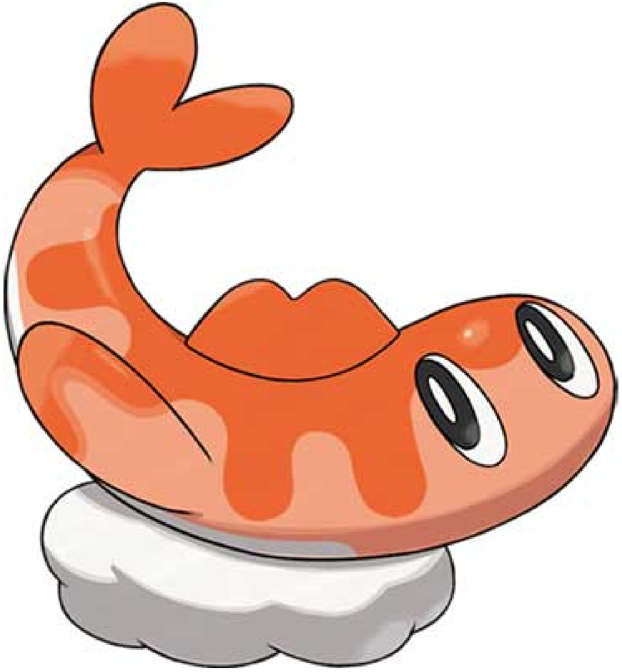
Dondozo may be a combination of *don* (Spanish for lord) and どうぞ *dōzo* (Japanese for “please (help yourself)”; typically said when offering something). *Don* also refers to a crime boss, which may allude to Dondozo’s relationship with Tatsugiri, who acts as its consigliere. It may also derive from *bozo*, in reference to Dondozo’s dimwitted nature.

Heyrusher may be a combination of へいらっしゃい *heirasshai* (“Hey, come on in”; typically said by sushi restaurant chefs when greeting customers) and the agentive suffix ～者 *-sha* or *-er*. It may also refer to Rusher Itamae, a Japanese comedian. 板前 *Itamae* is a Japanese word referring to a chef of traditional Japanese cuisine, and can refer to a sushi chef.

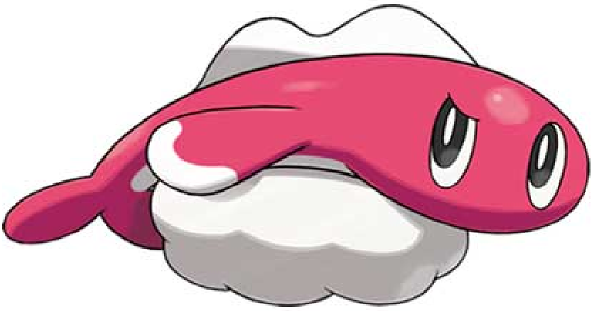
Tatsugiri
Mimicry Pokémon

シャリタツ
Syaritatsu

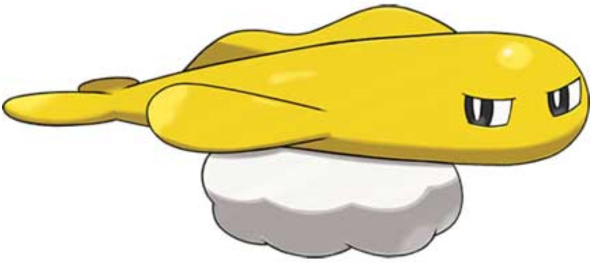
#0978



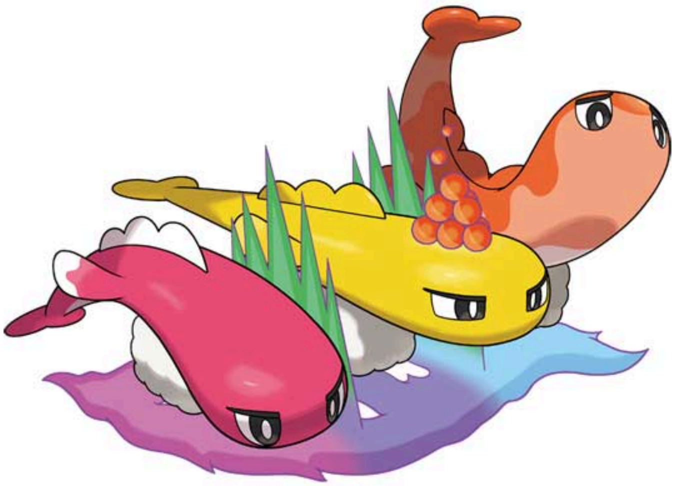
Curly Form



Droopy Form



Stretchy Form



Mega Tatsugiri
(Stretchy Form)

Types	Avg. Height	Avg. Weight
Dragon Water	1′00″ / 0.3 m Tatsugiri 2′00″ / 0.6 m Mega Tatsugiri (Curly Form)	17.6 lbs. / 8.0 kg Tatsugiri 52.9 lbs. / 24.0 kg Mega Tatsugiri (Curly Form)
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female	🐟	—

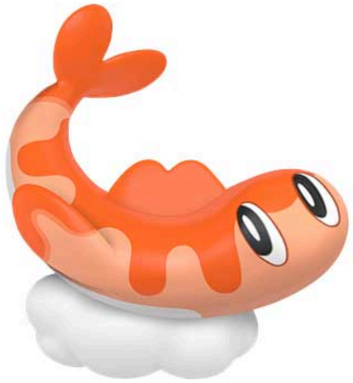
Pokédex Entries

Generation IX	
Scarlet	**Curly Form:** This is a small dragon Pokémon. It lives inside the mouth of Dondozo to protect itself from enemies on the outside. **Droopy Form:** This species' differing colors and patterns are apparently the result of Tatsugiri

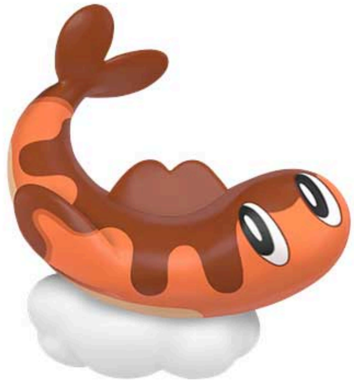
	changing itself to suit the preferences of the prey it lures in. **Stretchy Form:** Bird Pokémon are its main prey. This Pokémon knows it's weak, so it hunts with a partner.
Violet	**Curly Form:** Tatsugiri is an extremely cunning Pokémon. It feigns weakness to lure in prey, then orders its partner to attack. **Droopy Form:** This Pokémon tricks its opponents by playing dead. It is small and weak, but it uses its smarts to survive. **Stretchy Form:** It's one of the most intelligent dragon Pokémon. It camouflages itself by inflating its throat sac.
Legends: Z-A	**Curly Form:** Tatsugiri will battle furiously among themselves to determine which of them will get to partner with a particular Dondozo. **Droopy Form:** Even if swallowed by a foe, Tatsugiri will try to make its escape through various means, such as by inflating its throat sac. **Stretchy Form:** Tatsugiri assesses situations using its sharp intellect. If it determines there is no hope of winning, it flees as fast as it can. **Curly Form Mega Evolution:** Tatsugiri's brain has been invigorated by Mega Evolution, making it even wilier. It can create and command copies of itself. **Droopy Form Mega Evolution:** It solidifies the energy of Mega Evolution, building up an overflowing pile to launch as projectiles. These projectiles explode on contact. **Stretchy Form Mega Evolution:** Using the energy of Mega Evolution, it creates a dish to ride upon, allowing it to move with total freedom-even through the air.
Pokopia	**Curly Form:** Tatsugiri is an extremely cunning Pokémon. It feigns weakness to lure in prey, then

	orders its partner to attack. **Droopy Form:** This Pokémon tricks its opponents by playing dead. It is small and weak, but it uses its smarts to survive. **Stretchy Form:** It’s one of the most intelligent dragon Pokémon. It camouflages itself by inflating its throat sac.

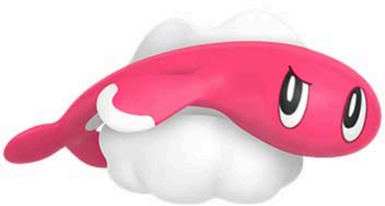
Sprites



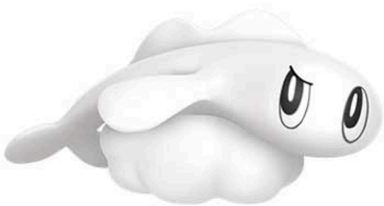
Curly Form



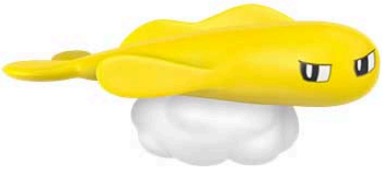
Shiny Curly Form



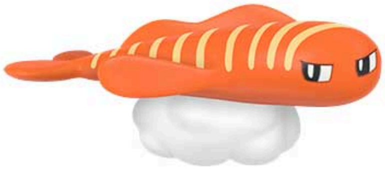
Droopy Form



Shiny Droopy Form



Stretchy Form



Shiny Stretchy Form

Mega Curly Form

Shiny Mega Curly Form

Droopy Curly Form

Shiny Mega Droopy Form

Mega Stretchy Form

Shiny Mega Stretchy Form

Origin

Tatsugiri seems to be based on sushi, specifically the *nigirizushi* (a type of sushi pressed by hand, instead of rolled): Curly Form resembles a shrimp nigiri, Droopy Form resembles a tuna nigiri, and Stretchy Form resembles an egg or a herring roe nigiri. Likewise, Shiny Curly Form resembles an eel nigiri, Shiny Droopy Form resembles a halibut or a squid nigiri, and Shiny Stretchy Form resembles a salmon nigiri. Tatsugiri also somewhat resembles the koi fish, which, like Tatsugiri, has many colored varieties.

Tatsugiri’s habit of entering Dondozo’s mouth is a possible reference to mouthbrooding, a parenting style performed by many species of fish where the parent fish will keep their offspring safe by holding them inside their mouth. Tatsugiri’s hunting methods may also be a reference to fishing lures and fishing bait. Tatsugiri and Dondozo’s synergy together seems to reference the common “Brains and Brawn” team-up trope in media, as Tatsugiri is physically weak but highly intelligent, and acts as the boss for the powerful but unintelligent Dondozo.

Alternatively, this habit may also hint at Tatsugiri being partially inspired by parasitic isopods, such as the tongue-eating louse, which attaches itself to the tongues of fish for sustenance. Its appearance may reference the parasitic isopod of the *Rocinela* genus that went viral in Japan in 2021 for resembling a *nigirizushi*.

Tatsugiri’s Dragon type may be a reference to the East Asian cultural association of koi (and carp in general) with dragons. Curly Form’s curved posture may also be a reference to Shachihoko. Tatsugiri’s lobed fins and its ability to walk on land may be inspired by lungfishes and lungfish-like species like *Polypterus senegalus*, sometimes known as “dragonfish”.

Mega Tatsugiri resembles a 3-piece dish of *nigirizushi* served on a platter and separated with *baran,* a green plastic garnish resembling cast-iron plant leaves which is commonly found in bento and sushi boxes. The “platter” also resembles the Mega Evolution symbol. The central Tatsugiri appears to have salmon roe on top of its head.

Name Origin

Tatsugiri may be a combination of 竜 *tatsu* (Japanese for dragon) and 握り寿司 *nigirizushi*.

Syaritatsu may be a combination of シャリ *shari* (sushi rice) and 竜 *tatsu*.

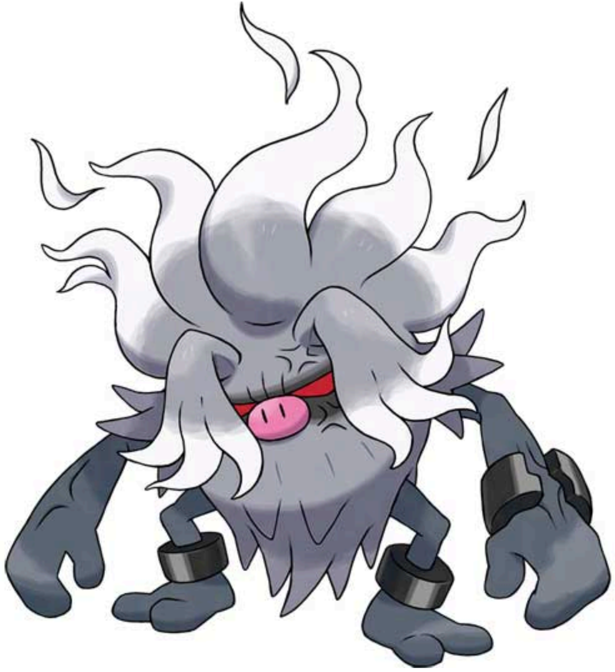
Annihilape

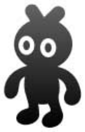
Rage Monkey Pokémon

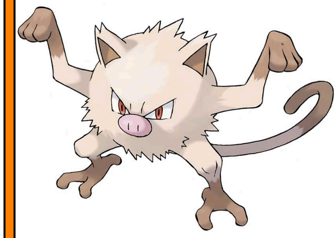
コノヨザル

Konoyozaru

#0979



Types	Avg. Height	Avg. Weight
Fighting Ghost	3′11″ / 1.2 m	123.5 lbs. / 56.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Mankey

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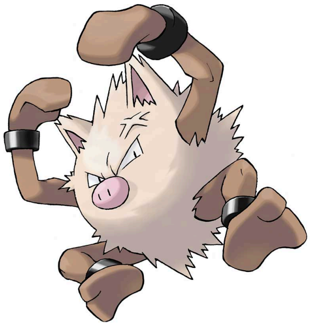


Primeape

→

Annihilape

Pokédex Entries

Generation IX	
Scarlet	When its anger rose beyond a critical point, this Pokémon gained power that is unfettered by the limits of its physical body.
Violet	It imbues its fists with the power of the rage that it kept hidden in its heart. Opponents struck by these imbued fists will be shattered to their core.
Legends: Z-A	Primeape evolved into Annihilape after repeatedly using a move with enough force to burst the blood vessels in its head.

Sprites

Shiny

Origin

Similar to its pre-Evolutions, Annihilape seems to take inspiration from primates, particularly Gibraltar barbary macaques, but it could also take inspiration from snub-nosed monkeys, Japanese macaques, Southern pig-tailed macaques, and baboons, sharing with the latter the pig-like nose, proportions, and propensity for rage.

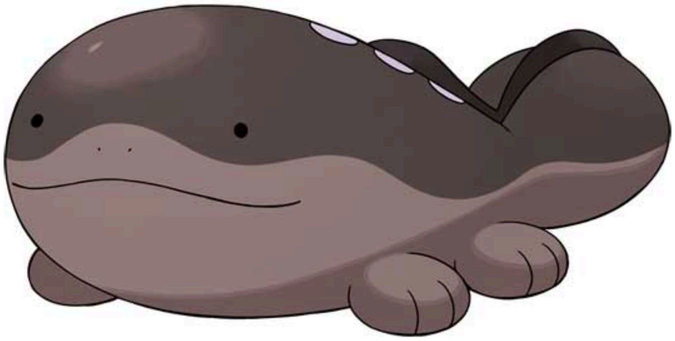
Its general concept and added Ghost-type may have been inspired by Primeape's Pokédex entry in Pokémon Sun, which states that Primeape can become so angry that it dies as a result. Additionally, it seems to be inspired by onryō, vengeful spirits from Japanese folklore. It may take additional inspiration from the Basajaun, a hairy apelike being from Basque folklore.

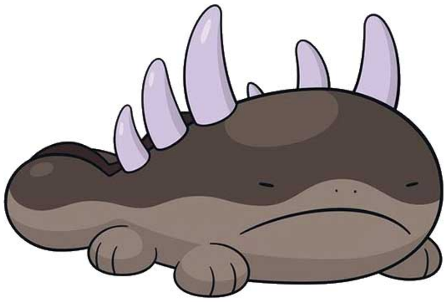
Name Origin

Annihilape may be a combination of *annihilate* and *ape*.

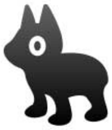
Konoyozaru may be a combination of この世を去る *kono yo o saru* (to leave this world; to die) and 猿 *saru* (monkey).

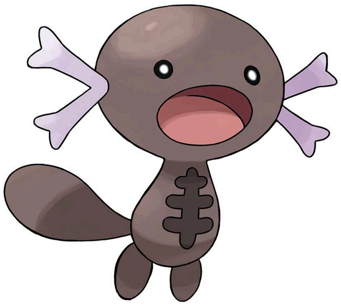
Clodsire Spiny Fish Pokémon	ドオー *Dooh*	**#0980**





Clodsire’s spines

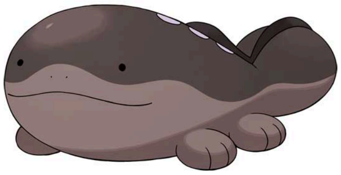
Types Poison Ground	**Avg. Height** 5′11″ / 1.8 m	**Avg. Weight** 491.6 lbs. / 223.0 kg
Gender Ratio 50% male, 50% female	**Shape** 	**Footprint** —



Wooper

Paldean Form

→



Clodsire

Pokédex Entries

Generation IX	
Scarlet	When attacked, this Pokémon will retaliate by sticking thick spines out from its body. It’s a risky move that puts everything on the line.
Violet	It lives at the bottom of ponds and swamps. It will carry Wooper on its back and ferry them across water from one shore to the other.
Sleep	Clodsire lives in ponds and swamps. It will carry Wooper on its back and ferry them from one shore to the other. On rare occasions, it can be seen sleeping in the mud; this may be because it got sleepy while ferrying Wooper.
Pokopia	It lives at the bottom of ponds and swamps. It will carry Wooper on its back and ferry them across water from one shore to the other.

Sprites

Shiny

Origin

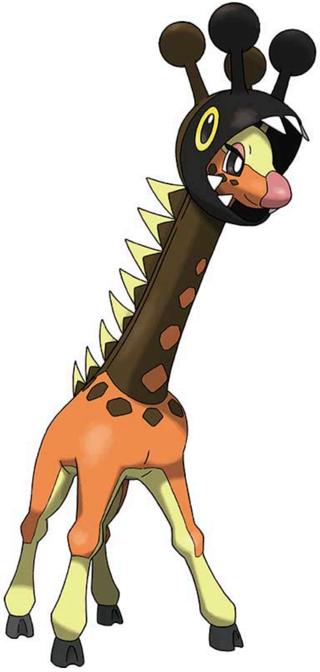
Clodsire, its Poison type, and its ability to extend spines out of its body all appear to be based on the Iberian ribbed newt, which is known for being able to puncture its sharp ribs through its skin and coat them in poison as a defense mechanism. Clodsire also somewhat resembles a giant salamander and a smooth-head blobfish.

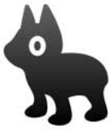
Name Origin

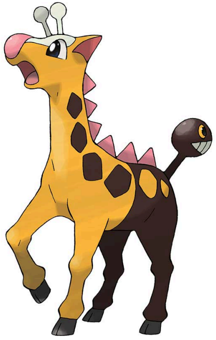
Clodsire may be a combination of *clod* (lump of earth), *sire* or *Siren* (a genus of salamander), and *Quagsire*.

Dooh may be a combination of 土 *do* (earth or ground), 毒 *doku* (poison), 王 *ō* (king), オオサンショウウオ *ōsanshōuo* (Japanese giant salamander), and ヌオー *Nuoh* (Quagsire).

Farigiraf Long Neck Pokémon	リキキリン *Rikikirin*	**#0981**



Types	**Avg. Height**	**Avg. Weight**
Normal Psychic	10′06″ / 3.2 m	352.7 lbs. / 160.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Girafarig

→

Farigiraf

Pokédex Entries

Generation IX	
Scarlet	Now that the brain waves from the head and tail are synced up, the psychic power of this Pokémon is 10 times stronger than Girafarig’s.
Violet	The hardened head from the tail protects the head of the main body as Farigiraf whips its long neck around to headbutt enemies.
Pokopia	Now that the brain waves from the head and tail are synced up, the psychic power of this Pokémon is 10 times stronger than Girafarig’s.

Sprites

Shiny

Origin

Farigiraf appears to be based on a giraffe. It also shares traits with the *Sivatherium* or the *Decennatherium*, which are four-horned prehistoric relatives of the giraffe—fossils of *Decennatherium* have only ever been discovered in Spain. The way its old tail surrounds its head resembles the hood of a kigurumi or mascot costume.

Name Origin

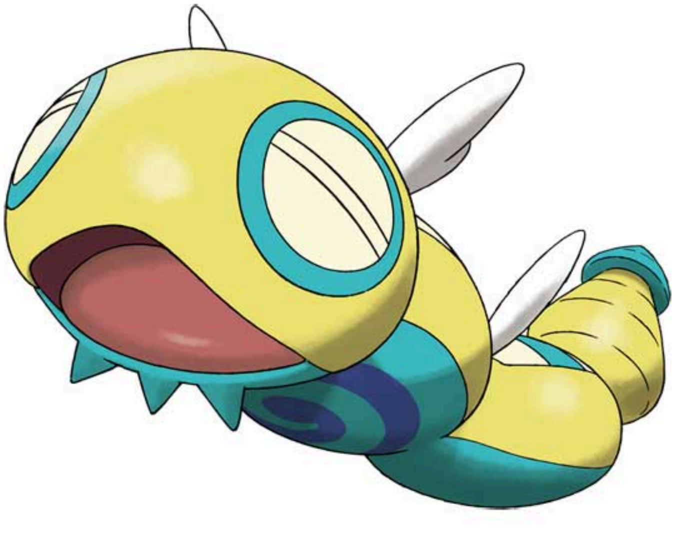
Farigiraf is an inversion of *Girafarig*. This may reflect Farigiraf's physical inversion, with its tail moving to its head.

Rikikirin may be derived from 力 *riki* (power) and 麒麟 *kirin* (giraffe) with the name being an inversion of キリンリキ *Kirinriki* (Girafarig). Again, this may reflect Farigiraf's physical inversion, with its tail moving to its head.

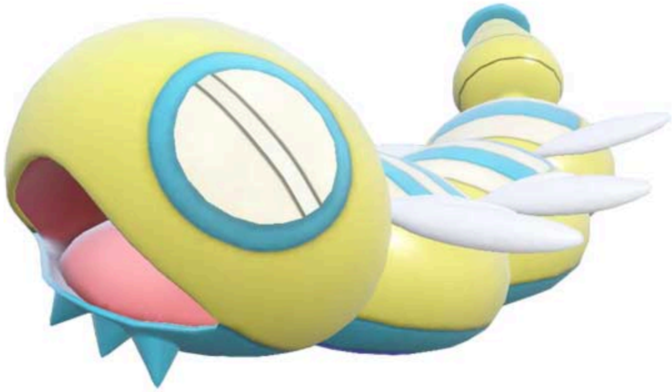
Dudunsparce
Land Snake Pokémon

ノココッチ
Nokokocchi

#0982

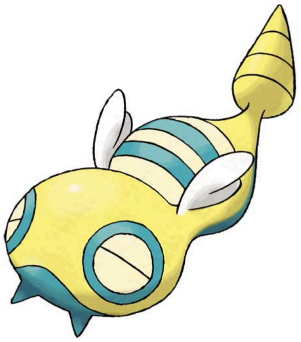


Two-Segment Form



Three-Segment Form

Types	Avg. Height	Avg. Weight
Normal	11′10″ / 3.6 m Two-Segment Form 14′09″ / 4.5 m Three-Segment Form	86.4 lbs. / 39.2 kg Two-Segment Form 104.5 lbs. / 47.4 kg Three-Segment Form
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Dunsparce

→

Dudunsparce

Two-Segment

→

Dudunsparce

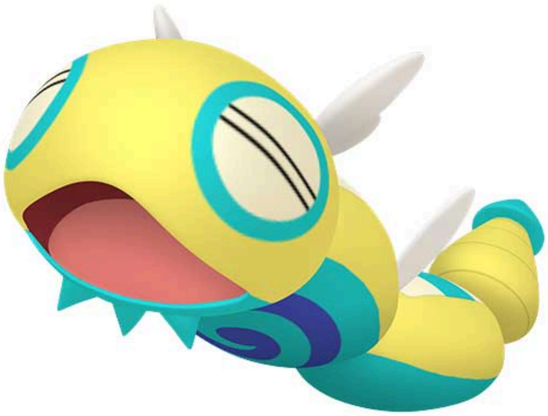
Three-Segment

Pokédex Entries

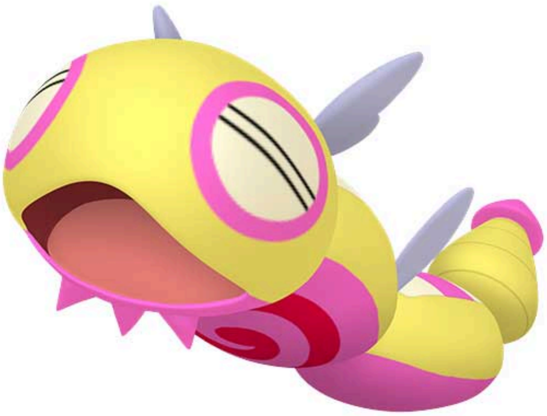
Generation IX	
Scarlet	**Two-Segment Form:** This Pokémon uses its hard tail to make its nest by boring holes into bedrock deep underground. The nest can reach lengths of

	over six miles. **Three-Segment Form:** The gentle Dudunsparce will put Pokémon that wander into its nest onto its back and carry them to the entrance.
Violet	**Two-Segment Form:** It drives enemies out of its nest by sucking in enough air to fill its long, narrow lungs, then releasing the air in an intense blast. **Three-Segment Form:** A recent study uncovered that the number of segments a Dudunsparce's body has is determined by the Pokémon's genes.

Sprites



Two-Segment Form



Shiny Two-Segment Form

Three-Segment Form

Shiny Three-Segment Form

Origin

Like its pre-Evolution, Dudunsparce seems to be based primarily on the Tsuchinoko (aka バチヘビ *bachi hebi* or bee snake, hence Dudunsparce’s bee-like features), as well as the Nozuchi, a large caterpillar-like creature sometimes claimed to be synonymous with the Tsuchinoko. It may draw inspiration from blind snakes, rattlesnakes, and Amphiptere or flying snakes, as well as snake-mimicking sphinx moth caterpillars and gourd sake bottles. Its sucking in and expelling blasts of air may reference the puff adder, a snake with a similar stout—albeit longer—build to the Tsuchinoko that defensively inflates and expels air as a loud hiss.

The appearance of Dudunsparce’s segmentation is similar to the ultrabithorax genetic mutation, observed in the fruit fly. The mutation essentially results in the development of a second thorax directly behind the first, complete with its own extra set of wings.

Name Origin

Dudunsparce may be derived from a partial repetition of *Dunsparce* and *redundant*, in reference to the former's multi-segmented appearance as well as having an appearance nearly identical to its pre-Evolution. It may also be a combination of *double* or *dud* (possibly referencing its pre-Evolution's almost-useless wings and tendency to remain motionless and inactive, or Dudunsparce's aforementioned relative lack of visual changes from its pre-Evolution) and *Dunsparce*.

Nokokocchi may be derived from a partial repetition of ノコッチ *Nokocchi* (Dunsparce), for the same reasons mentioned above.

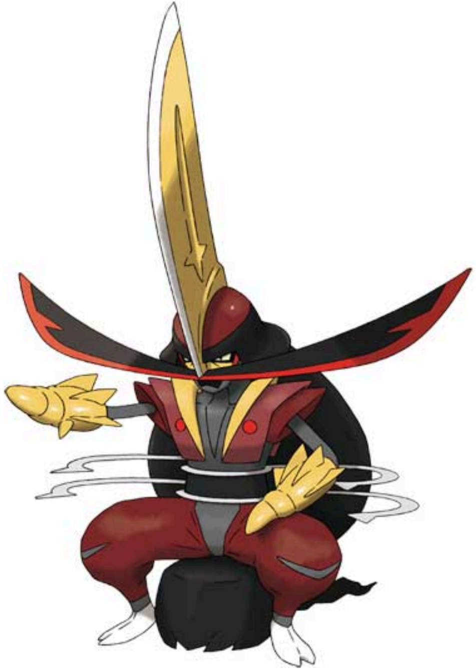
Kingambit

Big Blade Pokémon

ドドゲザン

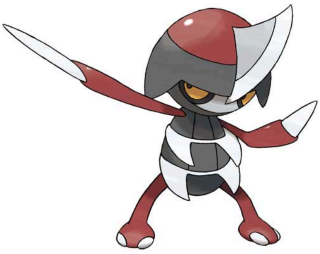
Dodogezan

#0983



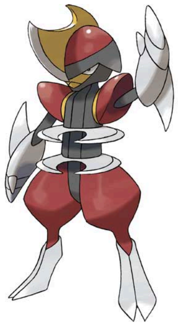
Types	**Avg. Height**	**Avg. Weight**
Dark Steel	6′07″ / 2.0 m	264.6 lbs. / 120.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Pawniard

→



Bisharp

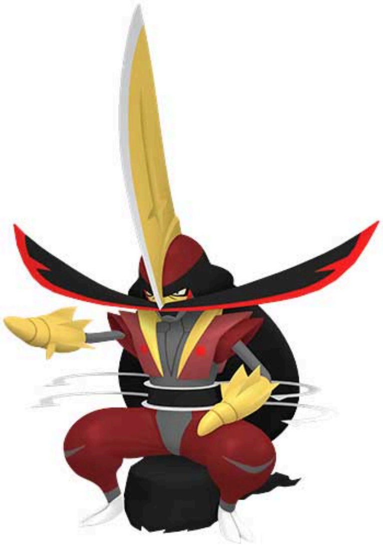
→

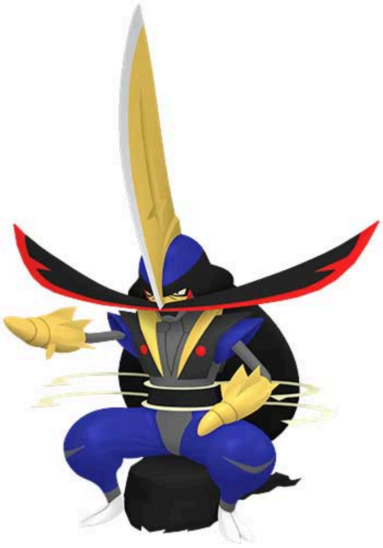
Kingambit

Pokédex Entries

Generation IX	
Scarlet	Only a Bisharp that stands above all others in its vast army can evolve into Kingambit.
Violet	Though it commands a massive army in battle, it’s not skilled at devising complex strategies. It just uses brute strength to keep pushing.

Sprites





Shiny

Origin

Kingambit may be based on a shogun or daimyo commanding an army of samurai-themed subordinates. To be more specific, its red coloring and moustache-like blades above its mouth are reminiscent of Takeda Shingen’s armor. It gives an appearance as if it is seated on a stool on the battlefield.

Given the insect-like motifs in its pre-Evolutions Pawniard and Bisharp, Kingambit also vaguely resembles a rhinoceros beetle: its hair, the blade on its head, and the curved blades on its waist resemble the beetle’s carapace, horn, and legs, respectively; and its prostrating stance before attacking opponents with its blade is similar to how rhinoceros beetles fight each other. This inspiration might have come from the fact that Japanese rhinoceros beetles are called 甲虫 *kabutomushi* in Japanese, literally “Kabuto insect”, where Kabuto is a type of samurai helmet.

Like the rest of its evolutionary line, Kingambit may draw inspiration from chess pieces (a king, in this case). Its Speed stat being lower than Bisharp may allude to the king’s more limited range of movement. Its English name may be a reference to the King’s Gambit, a chess opening. Kingambit being first introduced in Paldea, a Spain-based region, may be a reference to Spanish chess player Luis Ramírez de Lucena, who wrote the oldest surviving chess book, *Repetición de Amores y Arte de Ajedrez con CL [150] Juegos de Partido* (“Repetition of Love and the Art of Playing Chess with 150 Games”). The large blade on its head and the curved shape of its hair make its body resemble a giant broadsword.

Name Origin

Kingambit may be a combination of *king* and *gambit*; both words are applicable terms used in chess, including in the opening known as the King’s Gambit. It may also be derived from the word *karambit*.

Dodogezan may be a combination of ど *do* (very much), 土下座 *dogeza* (kneeling down on the ground), and 斬 *zan* (to cut or slay). ドゲザン *Dogezan* is also the Japanese name for its signature move, Kowtow Cleave.

Paradox Pokémon (Ancient)

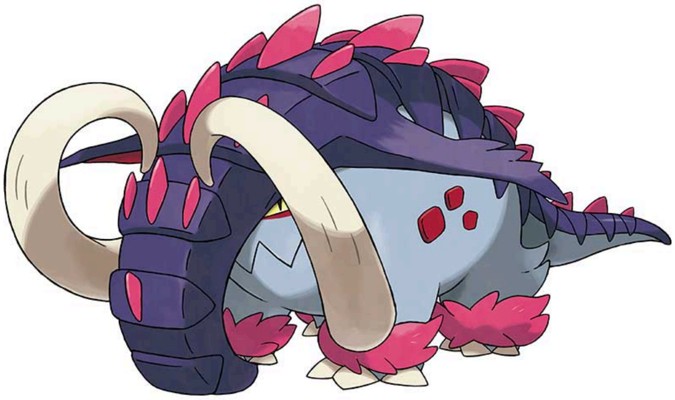
Great Tusk

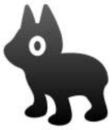
Paradox Pokémon

イダイナキバ

Idainakiba

#0984



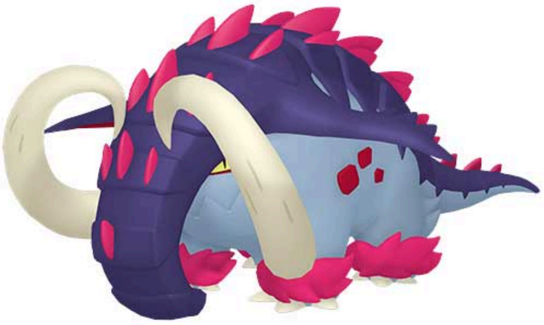
Types	**Avg. Height**	**Avg. Weight**
Ground Fighting	7′03″ / 2.2 m	705.5 lbs. / 320.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

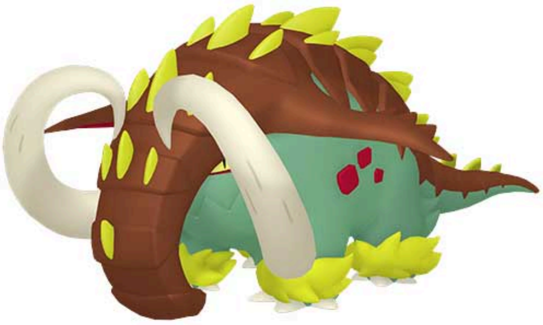
Pokédex Entries

Generation IX	
Scarlet	Sightings of this Pokémon have occurred in recent years. The name Great Tusk was taken from a creature listed in a certain book.

Violet	This creature resembles a mysterious Pokémon that, according to a paranormal magazine, has lived since ancient times.

Sprites





Shiny

Origin

Great Tusk is based on Donphan. Its design may also be based on mammoths or mastodons, extinct relatives of elephants. Its spikes and tail are reminiscent of dinosaurs. The combination of mammalian and reptilian traits may make Great Tusk be based on early synapsids, also called “proto-mammals” and incorrectly called “mammal-like reptiles” in the past.

Name Origin

Great Tusk is literally *great tusk*.

Idainakiba can be taken literally as 偉大な牙 *idai na kiba* (great tusk).

Paradox Pokémon (Ancient)

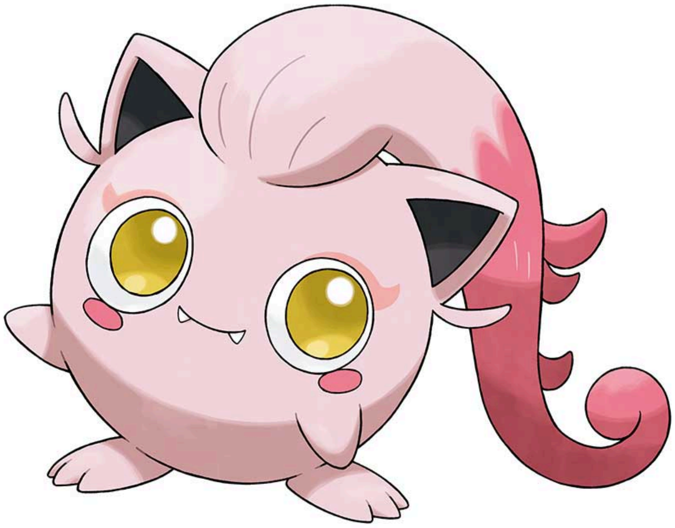
Scream Tail

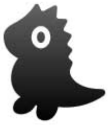
Paradox Pokémon

サケブシッポ

Sakebushippo

#0985



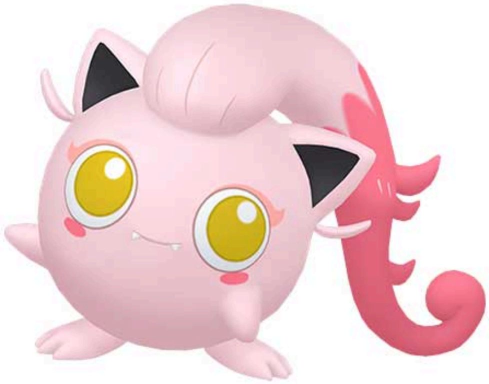
Types	**Avg. Height**	**Avg. Weight**
Fairy Psychic	3′11″ / 1.2 m	17.6 lbs. / 8.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

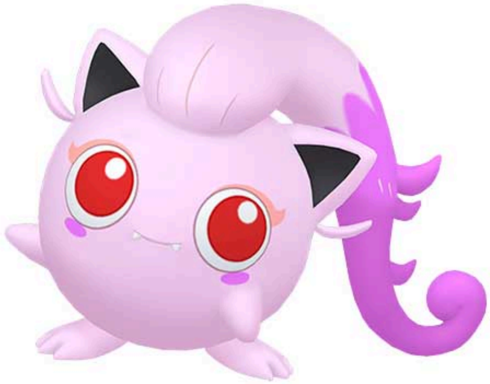
Pokédex Entries

Generation IX	
Scarlet	There has been only one reported sighting of this Pokémon. It resembles a mysterious creature depicted in an old expedition journal.

Violet	It resembles a mysterious Pokémon described in a paranormal magazine as a Jigglypuff from one billion years ago.

Sprites





Shiny

Origin

Scream Tail is based on Jigglypuff, a Pokémon whose nature is known to be gentle with its lullabies. Scream Tail may be intended to contrast Jigglypuff’s behavior, being more aggressive, loud and unkempt. This disheveled appearance and savage disposition also resembles the stereotypical depiction of a caveman. Its long multi-colored hair and affinity for screaming may have also been inspired by punk rock as opposed to

Jigglypuff’s softer sing. As its name suggests, its long hair resembles that of a tail. As an Ancient Paradox Pokémon, it shares some themeing with its group, including golden eyes and having bright saturated colors. These bright colors are often stereotypically associated with dinosaurs and other extinct species.

Its hostile nature, screeching voice, and sharp teeth could stem from bats or vampires. The vampire motif could be reinforced as a supernatural connection with Scream Tail’s golden eyes as opposed to Jigglypuff’s bright blue eyes. Given the Paradox Pokémon’s association with sensational paranormal tabloids, Scream Tail may also draw inspiration from Bat Boy.

Name Origin

Scream Tail is literally *scream tail*.

Sakebushippo can be taken literally as 叫ぶ尻尾 *sakebu shippo* (screaming tail).

Paradox Pokémon (Ancient)

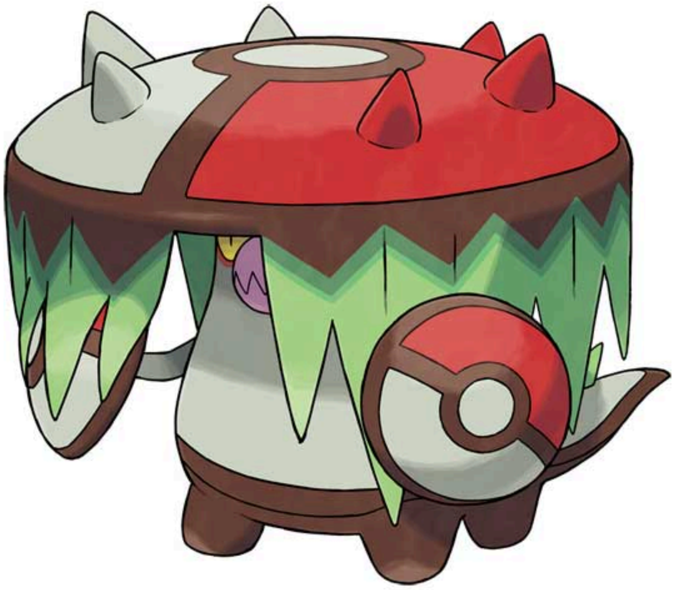
Brute Bonnet

Paradox Pokémon

アラブルタケ

Araburutake

#0986



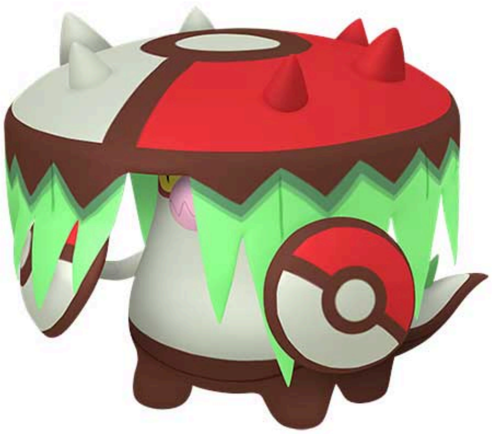
Types	**Avg. Height**	**Avg. Weight**
Grass Dark	3′11″ / 1.2 m	46.3 lbs. / 21.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

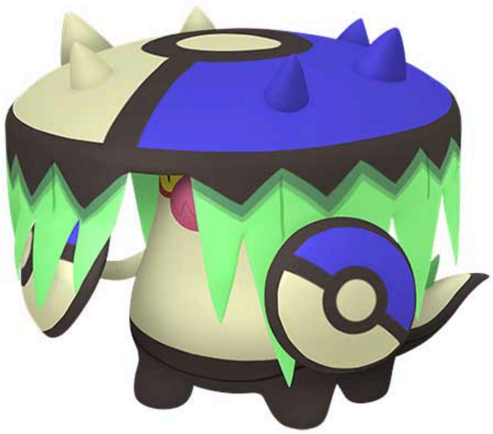
Pokédex Entries

Generation IX	
Scarlet	It is possible that the creature listed as Brute Bonnet in a certain book could actually be this Pokémon.

Violet	It bears a slight resemblance to a Pokémon described in a dubious magazine as a cross between a dinosaur and a mushroom.

Sprites





Shiny

Origin

Brute Bonnet is based on Amoonguss and a dinosaur. It may also be inspired by Syzygites megalocarpus, a parasitic mold that infects mushrooms. It being described as a cross between dinosaur and mushroom may be based on the FIMS (Fungal Infection Mammalian Selection) hypothesis, which considers that fungi contributed to the extinction of dinosaurs. According to the FIMS hypothesis, most of the flora dying out in the events of the

K-Pg extinction led to a massive fungal bloom, provoking infections that dinosaurs and other reptiles would be less resistant to than mammals.

Name Origin

Brute Bonnet is literally *brute bonnet*. The word *bonnet* may refer to both a type of hat and the common bonnet, a species of mushroom.

Araburutake can be taken literally as 荒ぶる茸 *araburu take* (savage mushroom).

Paradox Pokémon (Ancient)

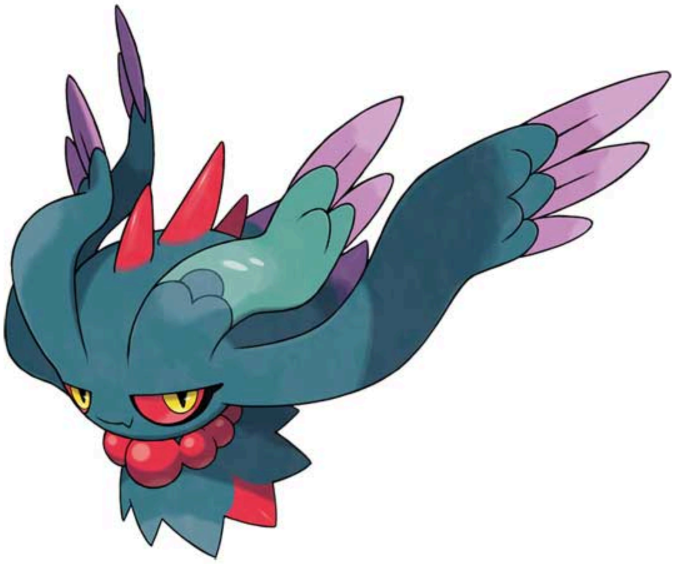
Flutter Mane

Paradox Pokémon

ハバタクカミ

Habatakukami

#0987



Types	**Avg. Height**	**Avg. Weight**
Ghost Fairy	4′07″ / 1.4 m	8.8 lbs. / 4.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation IX	
Scarlet	This Pokémon has characteristics similar to those of Flutter Mane, a creature mentioned in a certain book.

Violet	It has similar features to a ghostly pterosaur that was covered in a paranormal magazine, but the two have little else in common.

Sprites

Shiny

Origin

Flutter Mane is based on Misdreavus. It may also be based on the bruxa, a vampire witch from Iberian folklore, or the similar strzyga from Polish mythology. Because of the wing-like hair, it may also be inspired by Flying Heads, which often are described with long hair and sometimes bat-like or bird-like wings. Its appearance and typing may also be inspired by Chonchons, described by the Mapuche as the detached head of a sorcerer that flies with its ears and can still use magic in this form.

Name Origin

Flutter Mane is literally *flutter mane*.

Habatakukami can be taken literally as 羽ばたく髪 *habataku kami* (fluttering hair).

Paradox Pokémon (Ancient)

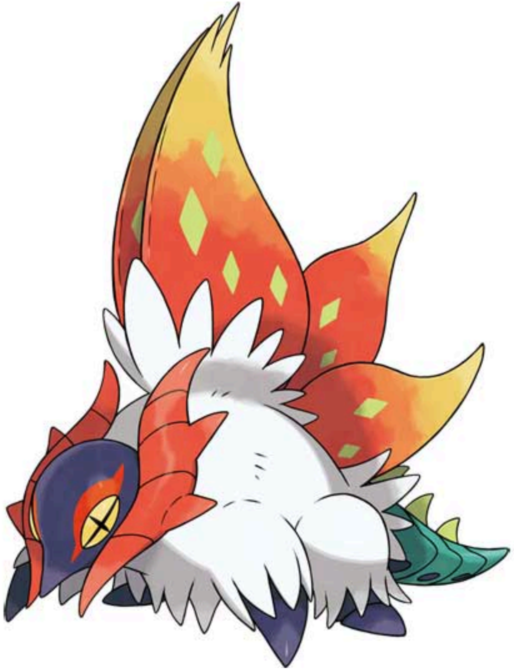
Slither Wing

Paradox Pokémon

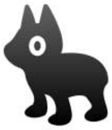
チヲハウハネ

Chiwohauhane

#0988



Types	**Avg. Height**	**Avg. Weight**
Bug Fighting	10′06″ / 3.2 m	202.8 lbs. / 92.0 kg

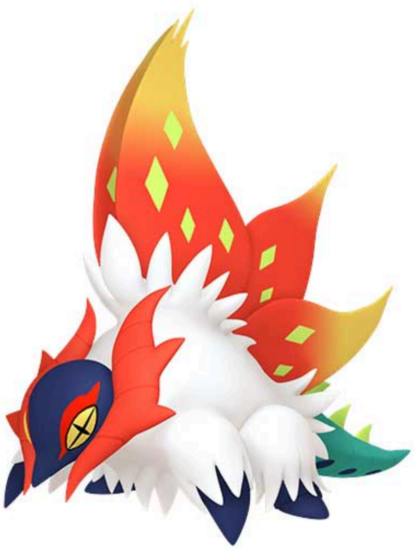
Gender Ratio	**Shape**	**Footprint**
Unknown		—

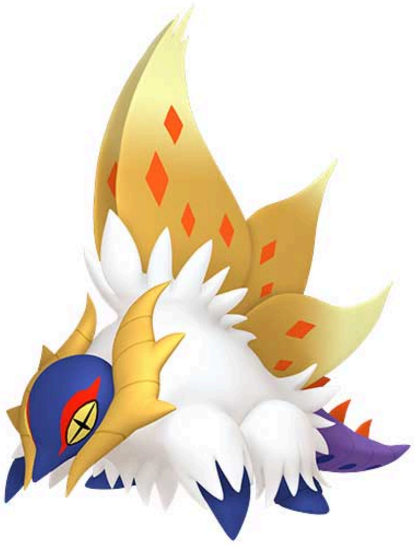
Pokédex Entries

Generation IX	
Scarlet	This mysterious Pokémon has some similarities to a creature that an old book introduced as Slither Wing.

Violet	This Pokémon somewhat resembles an ancient form of Volcarona that was introduced in a dubious magazine.

Sprites





Shiny

Origin

Slither Wing is based on Volcarona. As such, it is also likely based on the same moths Volcarona is likely based on, such as the Atlas moth or cecropia moth. Due to its elongated abdomen, flightlessness, and wings colored differently on its tip, Slither Wing seems to be based on female specimens of the bagworm moth Cebysa leucotelus. It also bears some resemblance to a Stegosaurus. Slither Wing folds its wings above its body, suggesting that it is paleopteran, that is, belonging to the ancient group of winged insects lacking the ability to fold their wings down over their abdomens. From at least as early as the Pennsylvanian period, some paleopteran insects evolved the capacity to fold their wings over their abdomens, forming the modern neopteran group. The neopterans would then go on to outcompete most traditional paleopterans by occupying their ecological niches more effectively. This drove most paleopterans to extinction, with the exception of mayflies and *Odonata*, the dragonflies and damselflies.

Slither Wing's body shape, quadrupedalism, and apparent flightlessness are reminiscent of Volcarona's pre-Evolution Larvesta.

Name Origin

Slither Wing is literally *slither wing*.

Chiwohauhane can be taken literally as 地を這う羽 *chi o hau hane* (wings slithering on the ground).

Paradox Pokémon (Ancient)

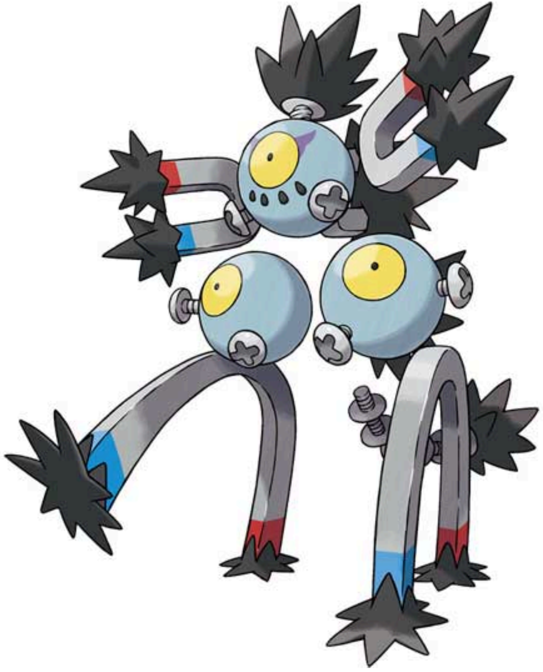
Sandy Shocks

Paradox Pokémon

スナノケガワ

Sunanokegawa

#0989



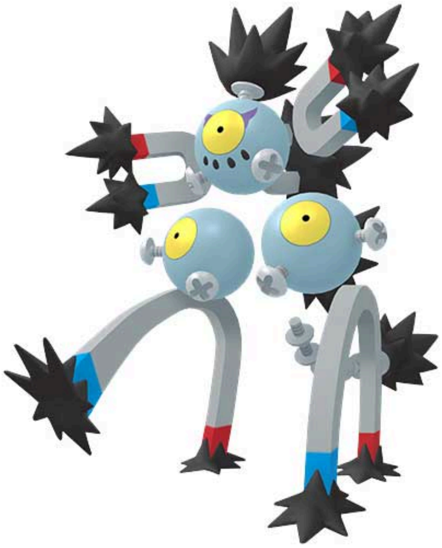
Types	**Avg. Height**	**Avg. Weight**
Electric Ground	7′07″ / 2.3 m	132.3 lbs. / 60.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

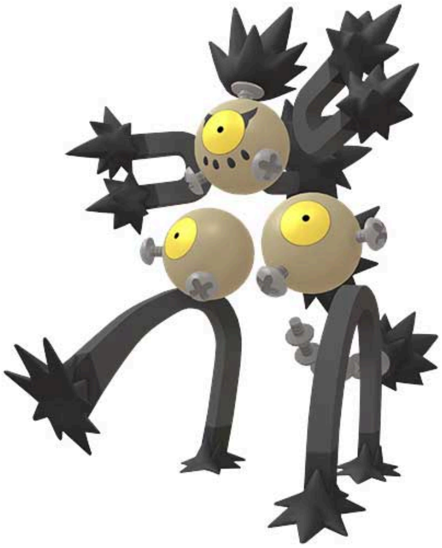
Pokédex Entries

Generation IX	
Scarlet	No records exist of this Pokémon being caught. Data is lacking, but the Pokémon’s traits match up with a creature shown in an expedition journal.

Violet	It slightly resembles a Magneton that lived for 10,000 years and was featured in an article in a paranormal magazine.

Sprites





Shiny

Origin

Sandy Shocks is based on Magneton. The tufts around and on its body may be iron filings or ironsand (as suggested by its name and typing), and they resemble the messy and unkempt hair that cavemen are typically depicted to have. Its stilt-like legs and elongated tail may serve to reference dinosaurs of the Diplodocidae family. Its tail may also draw inspiration from transmission towers, with it specifically resembling an electrical insulator. Its presence among the ancient Paradox Pokémon despite being composed of modern objects may be a reference to out-of-place artifacts.

Its dual Electric/Ground typing may be a pun on electrical ground, due to it touching the ground rather than levitating like Magneton.

Name Origin

Sandy Shocks is literally *sandy shocks*. The word *shock* may refer to both a burst of electrical energy and a tuft of hair or fur.

Sunanokegawa can be taken literally as 砂の毛皮 *suna no kegawa* (sandy fur).

Paradox Pokémon (Future)

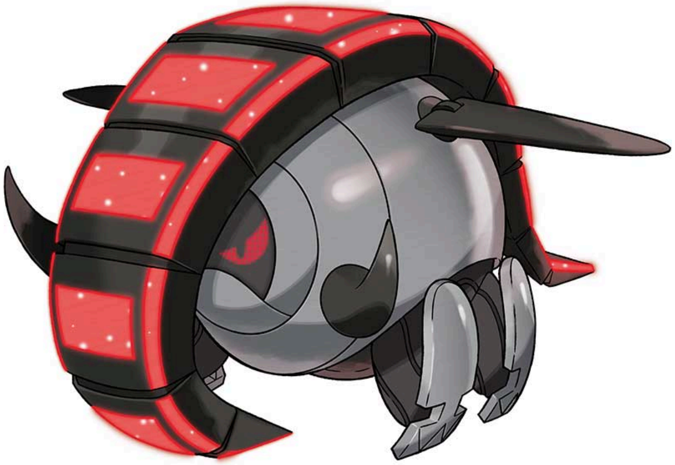
Iron Treads

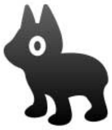
Paradox Pokémon

テツノワダチ

Tetsunowadachi

#0990



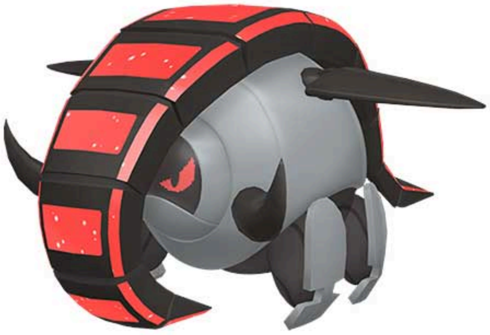
Types	**Avg. Height**	**Avg. Weight**
Ground Steel	2′11″ / 0.9 m	529.2 lbs. / 240.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

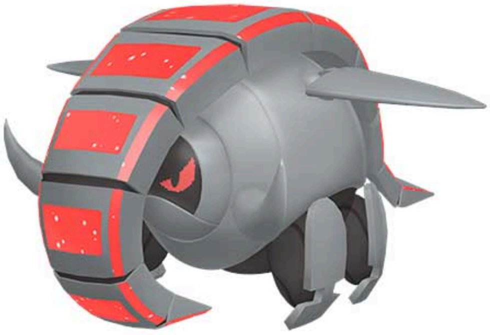
Pokédex Entries

Generation IX	
Scarlet	This Pokémon closely resembles a scientific weapon that a paranormal magazine claimed was sent to this planet by aliens.

Violet	Sightings of this Pokémon have occurred in recent years. It resembles a mysterious object described in an old expedition journal.

Sprites





Shiny

Origin

Iron Treads is based on Donphan, and by extension possibly an elephant, as well as spherical robots and tire treads. The panels on its body resemble LED displays. The way it curls its tread into a ring may reference monowheels, vehicles known for having one large wheel that sits a rider in the center.

Name Origin

Iron Treads is literally *iron treads*.

Tetsunowadachi can be taken literally as 鉄の轍 *tetsu no wadachi* (iron treads).

Paradox Pokémon (Future)

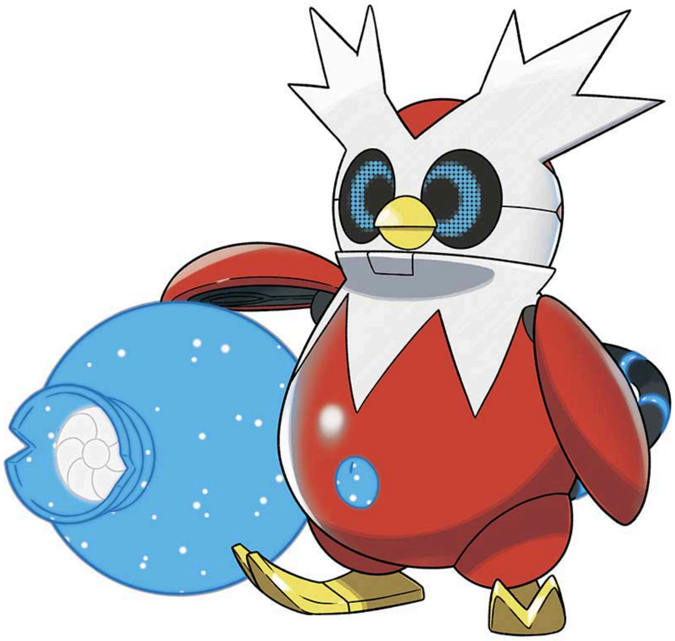
Iron Bundle

Paradox Pokémon

テツノツツミ

Tetsunotsutsumi

#0991



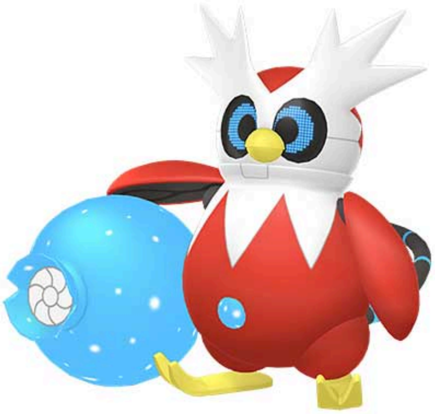
Types	**Avg. Height**	**Avg. Weight**
Ice Water	2′00″ / 0.6 m	24.3 lbs. / 11.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

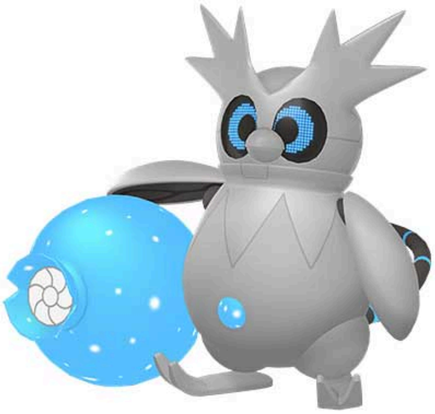
Pokédex Entries

Generation IX	
Scarlet	Its shape is similar to a robot featured in a paranormal magazine article. The robot was said to have been created by an ancient civilization.

Violet	It resembles a mysterious object mentioned in an old book. There are only two reported sightings of this Pokémon.

Sprites





Shiny

Origin

Iron Bundle is based on Delibird. Its extendable head may be based on the jack-in-the-box or similar toys which are associated with Christmas. The spherical device it carries around may be inspired by snow globes or snow blowers, and its feet resemble water skis.

Iron Bundle’s typing might be a reference to the 1997 Nintendo Space World demo of Pokémon Gold and Silver, where ギフト *Gifuto*, the prototype of Delibird, is a Water/Ice-type Pokémon.

Name Origin

Iron Bundle is literally *iron bundle*.

Tetsunotsutsumi can be taken literally as 鉄の包み *tetsu no tsutsumi* (iron bundle).

Paradox Pokémon (Future)

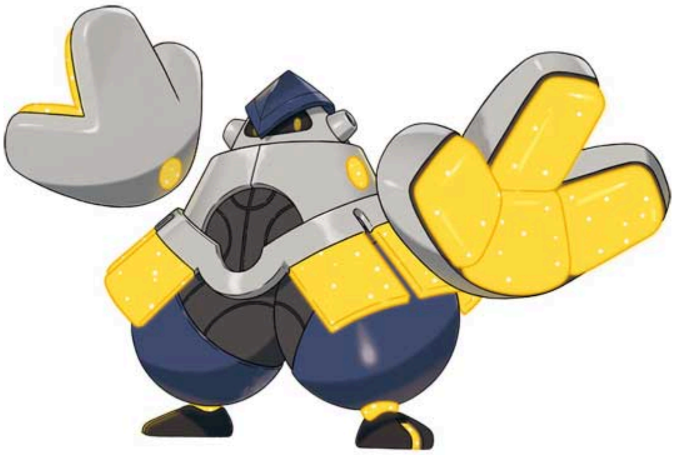
Iron Hands

Paradox Pokémon

テツノカイナ

Tetsunokaina

#0992



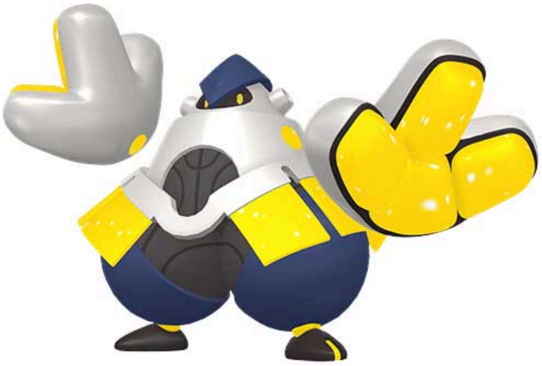
Types	**Avg. Height**	**Avg. Weight**
Fighting Electric	5′11″ / 1.8 m	839.3 lbs. / 380.7 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

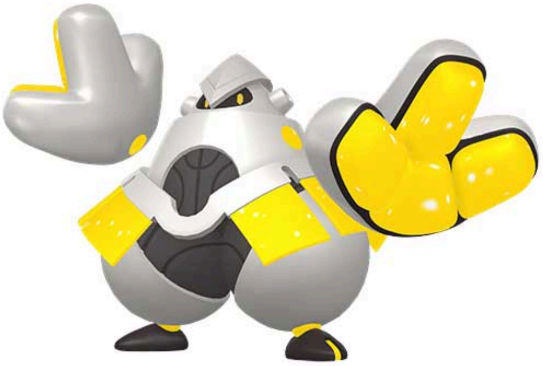
Pokédex Entries

Generation IX	
Scarlet	It is very similar to a cyborg covered exclusively by a paranormal magazine. The cyborg was said to be the modified form of a certain athlete.

Violet	This Pokémon shares many similarities with Iron Hands, an object mentioned in a certain expedition journal.

Sprites





Shiny

Origin

Iron Hands is based on Hariyama. The yellow panels on its body and palms resemble LED displays, and its act of pressing them together before attacking could be based on defibrillators, machines use to deliver an electric current to someone suffering cardiac arrest. This might be related to Hariyama’s signature move, Smelling Salts, known as “Resuscitation” in Japan, as defibrillators are used to *resuscitate* an unconscious person.

Name Origin

Iron Hands is literally *iron hands*.

Tetsunokaina can be taken literally as 鉄の腕 *tetsu no kaina* (iron arms).

Paradox Pokémon (Future)

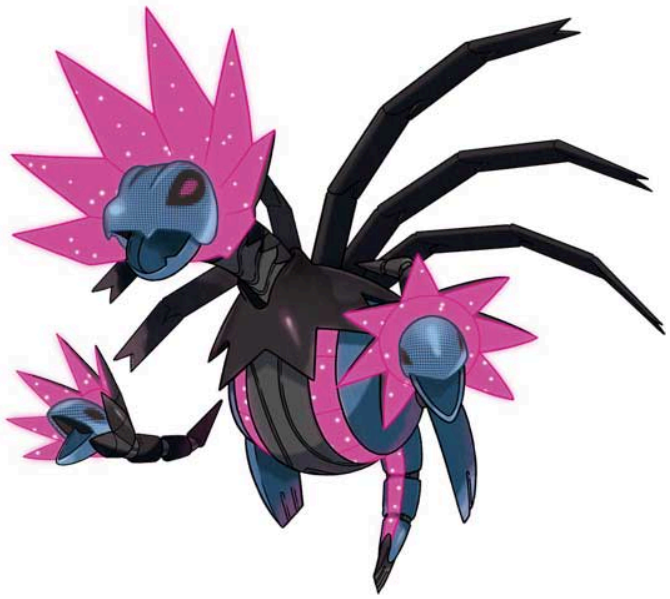
Iron Jugulis

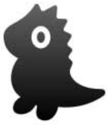
Paradox Pokémon

テツノコウベ

Tetsunokoube

#0993

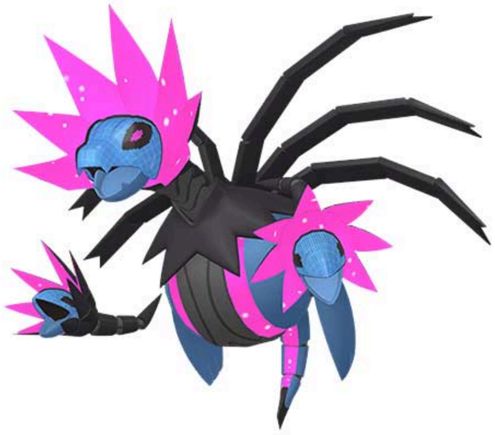


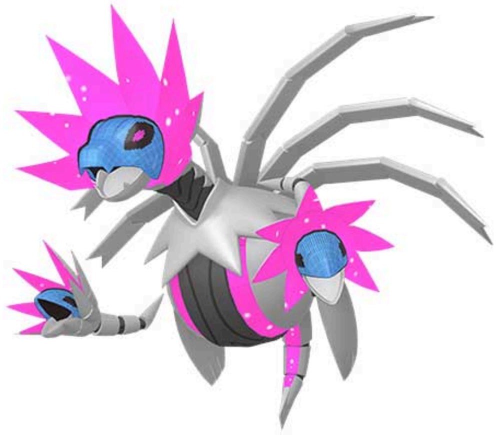
Types	**Avg. Height**	**Avg. Weight**
Dark Flying	4′03″ / 1.3 m	244.7 lbs. / 111.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation IX	
Scarlet	It resembles a certain Pokémon introduced in a paranormal magazine, described as the offspring of a Hydreigon that fell in love with a robot.
Violet	It's possible that Iron Jugulis, an object described in an old book, may actually be this Pokémon.

Sprites





Shiny

Origin

Iron Jugulis is based on Hydreigon. By extension, it is also likely based on Yamata no Orochi or other many-headed antagonistic dragons or serpents in various mythologies, such as the Lernaean Hydra, Zahhak, or the Yelbeghen. The panels around its heads resemble LED displays. It could also be based on semi-mechanical kaiju or mechs shaped like kaiju. Its ability to send its secondary heads flying independently may be based on the use of unmanned aerial vehicles (commonly referred to as “drones”), remotely controlled or autonomous aircraft dispatched for multiple purposes.

Name Origin

Iron Jugulis is literally *iron jugulis* (with *jugulis* being derived from the Latin word *jugulum*, meaning throat or neck).

Tetsunokoube can be taken literally as 鉄の首 *tetsu no kōbe* (iron head).

Paradox Pokémon (Future)

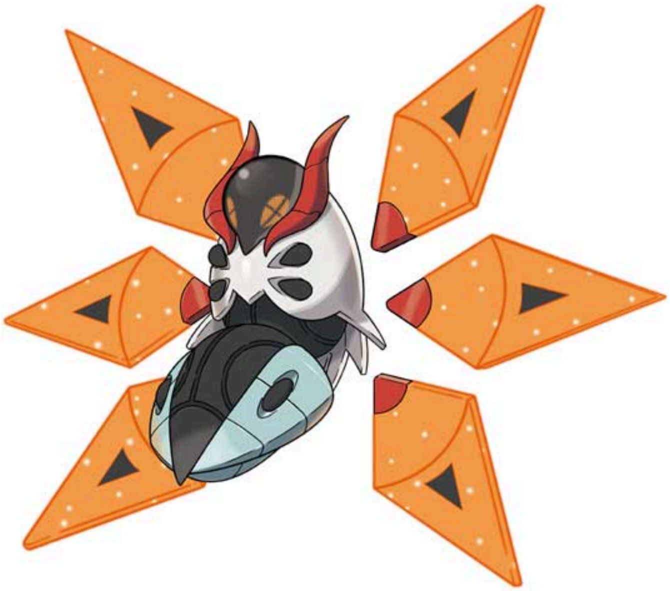
Iron Moth

Paradox Pokémon

テツノドクガ

Tetsunodokuga

#0994



Types	**Avg. Height**	**Avg. Weight**
Fire Poison	3′11″ / 1.2 m	79.4 lbs. / 36.0 kg

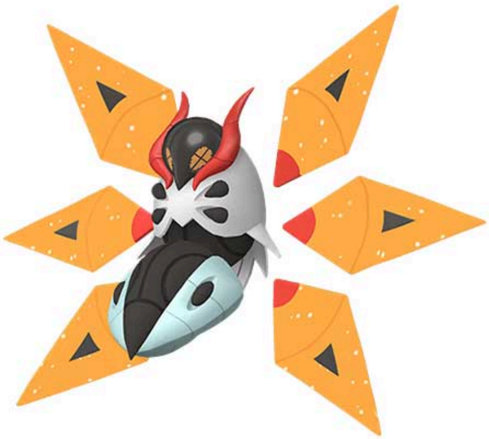
Gender Ratio	**Shape**	**Footprint**
Unknown		—

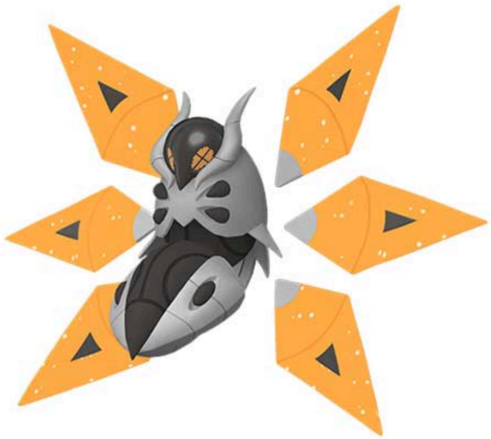
Pokédex Entries

Generation IX	
Scarlet	This Pokémon resembles an unknown object described in a paranormal magazine as a UFO sent to observe humanity.

Violet	No records exist of this species being caught. Data is lacking, but the Pokémon’s traits match up with an object described in an old book.

Sprites





Shiny

Origin

Iron Moth is based on Volcarona. Its descriptions in the Pokédex and the Occulture magazine suggest it is based on a UFO, specifically a foo fighter, a type of UFO which was often described as a ball of fire, and whose name may have come from a corruption of the French word *feu*, meaning fire. Its appearance may also be based on satellites and space telescopes, particularly the James Webb Space Telescope, while its wings resemble solar panels, heat radiators, or LED displays. It may specifically be based on Dyson swarms, the theoretical concept of sending solar panels to closely orbit the sun to send energy back to Earth, or space-based solar power, a similar concept that would use satellites orbiting Earth instead.

Name Origin

Iron Moth is literally *iron moth*.

Tetsunodokuga can be taken literally as 鉄の毒蛾 *tetsu no dokuga* (iron venomous moth). 毒蛾 *Dokuga* (venomous moth) is also the Japanese name for the tussock moth, named due to the urticating hairs (which are not actually venomous) found in many tussock moth caterpillars.

Paradox Pokémon (Future)

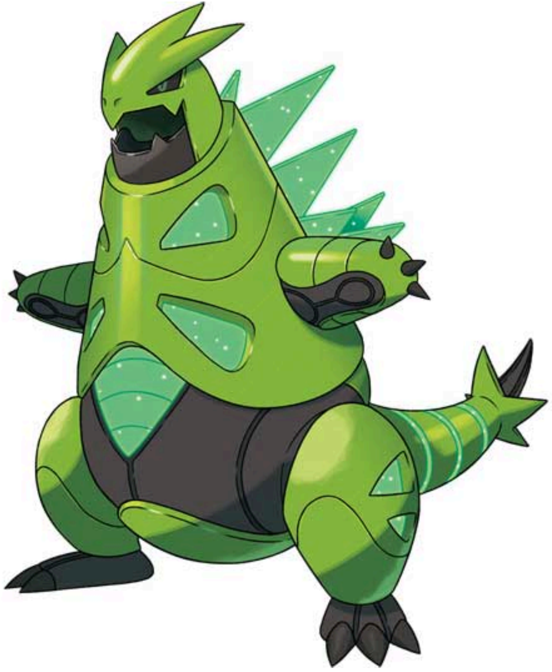
Iron Thorns

Paradox Pokémon

テツノイバラ

Tetsunoibara

#0995



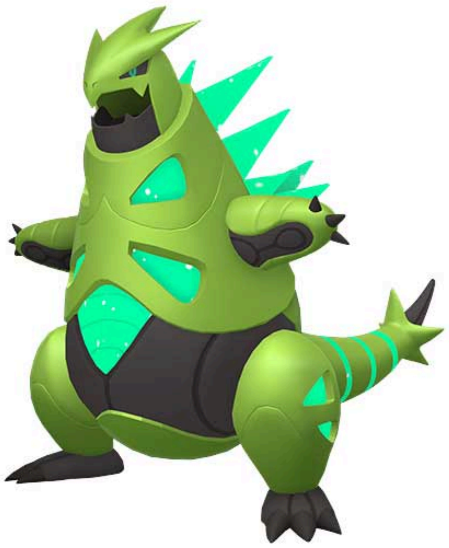
Types Rock Electric	**Avg. Height** 5′03″ / 1.6 m	**Avg. Weight** 668.0 lbs. / 303.0 kg
Gender Ratio Unknown	**Shape** 	**Footprint** —

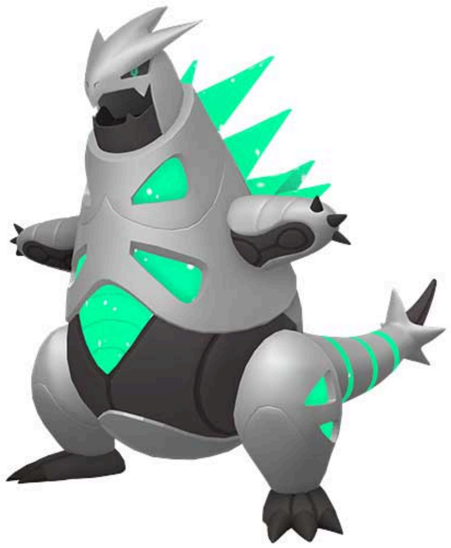
Pokédex Entries

Generation IX	
Scarlet	It has some similarities to a Pokémon introduced in a dubious magazine as a Tyranitar from one billion years into the future.

Violet	Some of its notable features match those of an object named within a certain expedition journal as Iron Thorns.

Sprites





Shiny

Origin

Iron Thorns is based on Tyranitar, and by extension, the idea of kaiju, specifically mecha kaiju. It may also be a reference to the Big Monster Series of movies from Pokémon Black 2 and White 2’s Pokéstar Studios, which feature mechanical versions of Tyranitar.

Name Origin

Iron Thorns is literally *iron thorns*.

Tetsunoibara can be taken literally as 鉄の棘 *tetsu no ibara* (iron thorn).

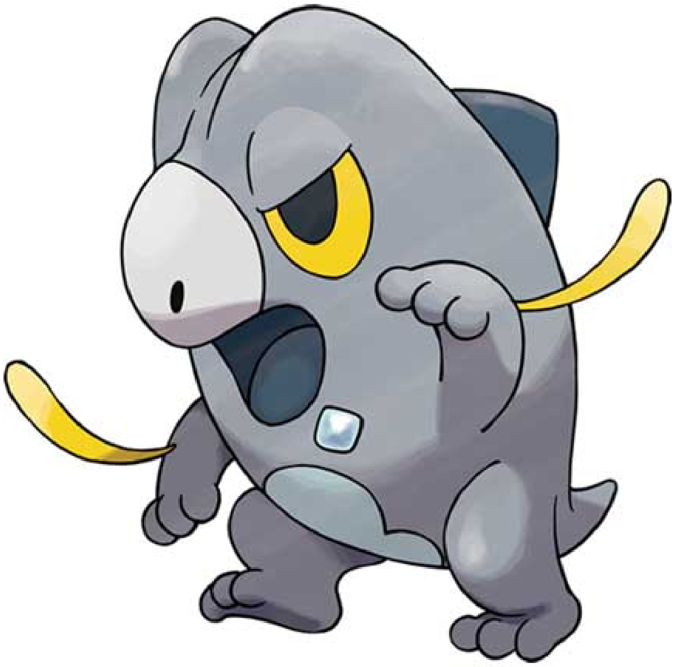
Frigibax

Ice Fin Pokémon

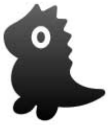
セビエ

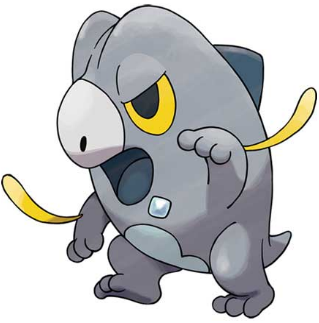
Sebie

#0996



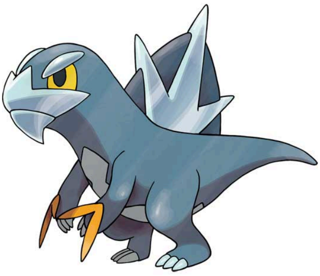
Types	**Avg. Height**	**Avg. Weight**
Dragon Ice	1′08″ / 0.5 m	37.5 lbs. / 17.0 kg

Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



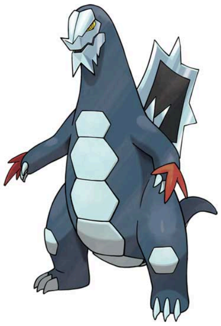
Frigibax

→



Arctibax

→

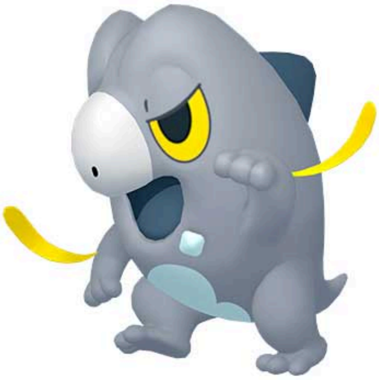


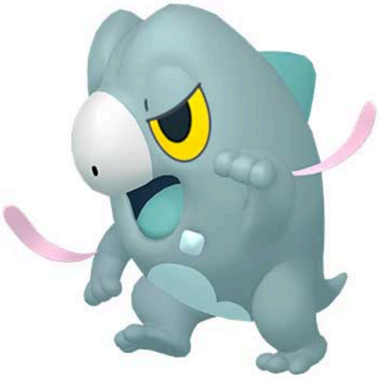
Baxcalibur

Pokédex Entries

Generation IX	
Scarlet	Frigibax absorbs heat through its dorsal fin and converts the heat into ice energy. The higher the temperature, the more energy Frigibax stores.
Violet	This Pokémon lives in forests and craggy areas. Using the power of its dorsal fin, it cools the inside of its nest like a refrigerator.
Legends: Z-A	Frigibax's dorsal fin can convert heat from fiery moves into Ice-type energy to freeze the air.

Sprites





Shiny

Origin

Frigibax mostly resembles a baby dinosaur, perhaps specifically the *Concavenator*, a theropod dinosaur that had a crest on its back and quills on its forelimbs. Fossils of the genus were first discovered in Spain, and the crest is hypothesized to have functioned as a tool of thermoregulation. Frigibax may also draw inspiration from *kaiju*.

Name Origin

Frigibax may be a combination of *frigid*, *back*, and *axe*.

Sebie may be a combination of 背びれ *sebire* (dorsal fin) and 冷え *hie* (coldness).

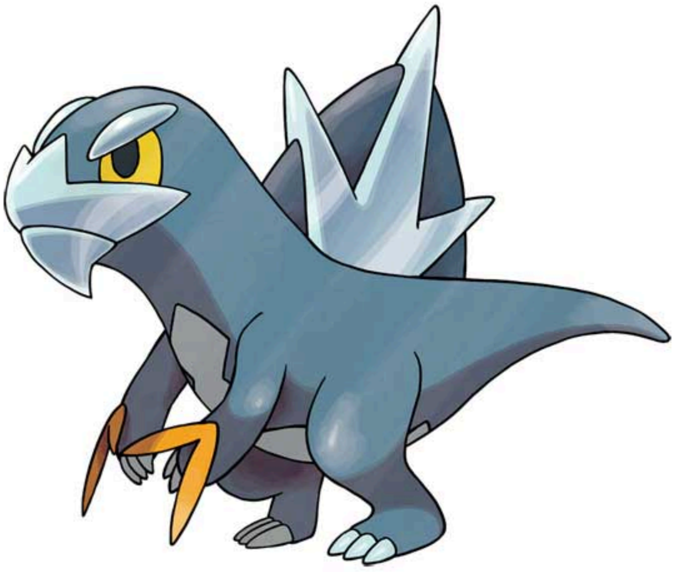
Arctibax

Ice Fin Pokémon

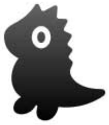
セゴール

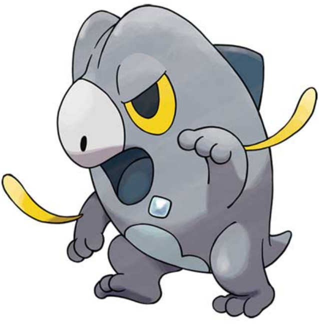
Segohru

#0997



Types	Avg. Height	Avg. Weight
Dragon Ice	2′07″ / 0.8 m	66.1 lbs. / 30.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

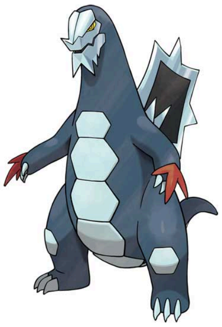


Frigibax

→

Arctibax

→

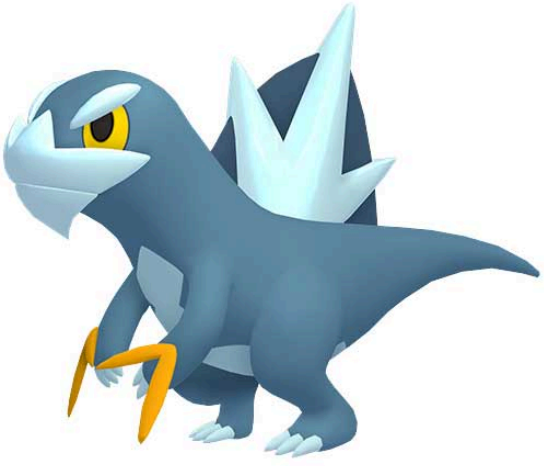


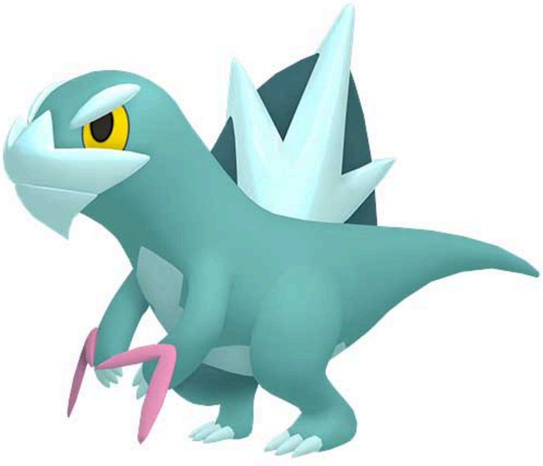
Baxcalibur

Pokédex Entries

Generation IX	
Scarlet	Arctibax freezes the air around it, protecting its face with an ice mask and turning its dorsal fin into a blade of ice.
Violet	It attacks with the blade of its frozen dorsal fin by doing a front flip in the air. Arctibax’s strong back and legs allow it to pull off this technique.
Legends: Z-A	Arctibax is armed with a bladed dorsal fin and a mask made of ice. It is agile in its movements, springing upon foes to deliver slashing attacks.

Sprites





Shiny

Origin

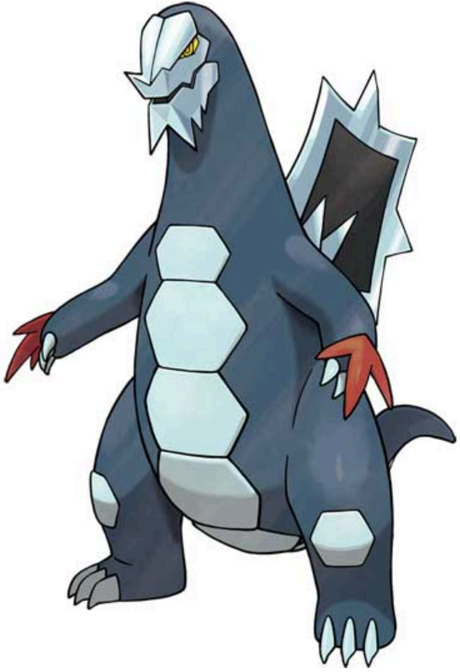
Arctibax may be based on the *Spinosaurus* or the *Concavenator*—fossils of the latter were first discovered in Spain, and it had a crest on its back and quills on its forelimbs, the former of which is hypothesized to have functioned as a tool of thermoregulation. It may also be based on other sail-backed prehistoric animals, such as *Ouranosaurus*, *Arizonasaurus*, or *Dimetrodon*.

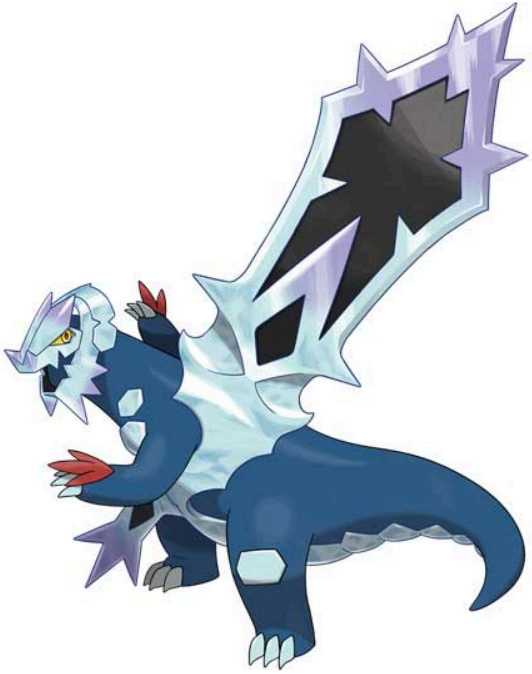
Name Origin

Arctibax may be a combination of *arctic*, *back*, and *axe*.

Segohru may be a combination of 背 *se* (back) and 凍る *kōru* (freeze).

Baxcalibur Ice Dragon Pokémon	セグレイブ *Seglaive*	**#0998**

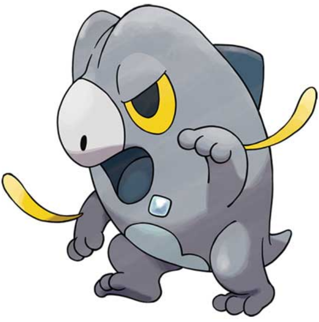




Mega Baxcalibur

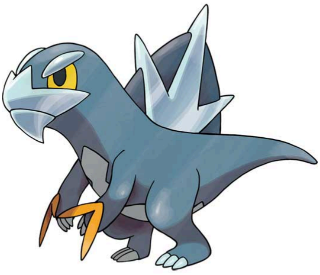
Types	**Avg. Height**	**Avg. Weight**
Dragon Ice	6′11″ / 2.1 m Baxcalibur	463.0 lbs. / 210.0 kg Baxcalibur

	6′11″ / 2.1 m Mega Baxcalibur	694.5 lbs. / 315.0 kg Mega Baxcalibur
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Frigibax

→



Arctibax

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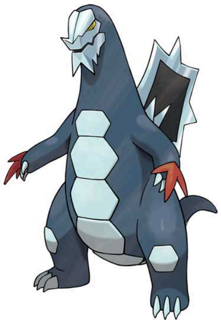


Baxcalibur

Pokédex Entries

Generation IX	
Scarlet	This Pokémon blasts cryogenic air out from its mouth. This air can instantly freeze even liquid-hot lava.
Violet	It launches itself into battle by flipping upside down and spewing frigid air from its mouth. It finishes opponents off with its dorsal blade.
Legends: Z-A	Baxcalibur exhales air cold enough to freeze lava. It uses its breath to freeze foes, then pulverizes them with a blow from its tail. **Mega Evolution:** Baxcalibur’s dorsal blade has grown even more massive thanks to Mega Evolution. This Pokémon fires beams from the hilt at its solar plexus.

Sprites

Shiny

Mega

Shiny Mega

Origin

Baxcalibur may draw inspiration from *kaiju*. Its upright posture may allude to how most *kaiju* are humanoid in shape, due to the need to fit a human actor inside the creature suit in *kaiju* films. It also has traits of certain species of dinosaurs, most notably *Concavenator*, a theropod dinosaur which had a crest on its back and quills on its forelimbs. Fossils of the genus were first discovered in Spain, and the crest is hypothesized to have functioned as a tool of thermoregulation.

Baxcalibur may also be based on other sail-backed prehistoric animals, such as *Spinosaurus*, *Ouranosaurus*, *Arizonasaurus*, and *Dimetrodon*. The diamond shape of its sail may allude to the plates on the back of stegosaurids. Its overall design may also reference old depictions of non-avian theropod dinosaurs in paleoart.

Based on Baxcalibur's Japanese name and the way it utilizes its sail through the move Glaive Rush, this sail may be inspired by the head of a glaive. On Mega Baxcalibur, the sail combined with the growth on its stomach resembles a sword instead.

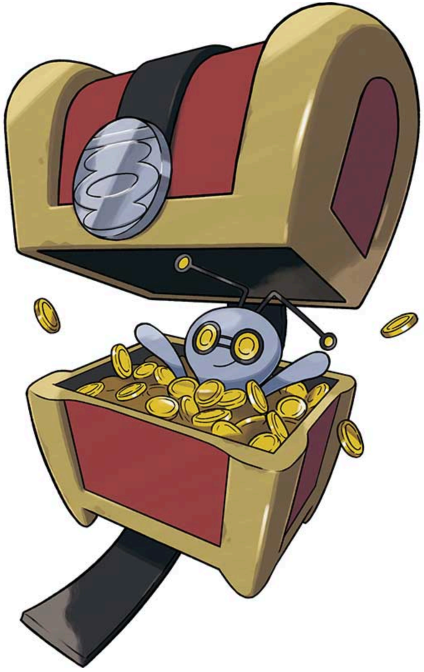
Baxcalibur evolving at level 54 could be a reference to 1954, the year the first *Godzilla* movie was released.

Name Origin

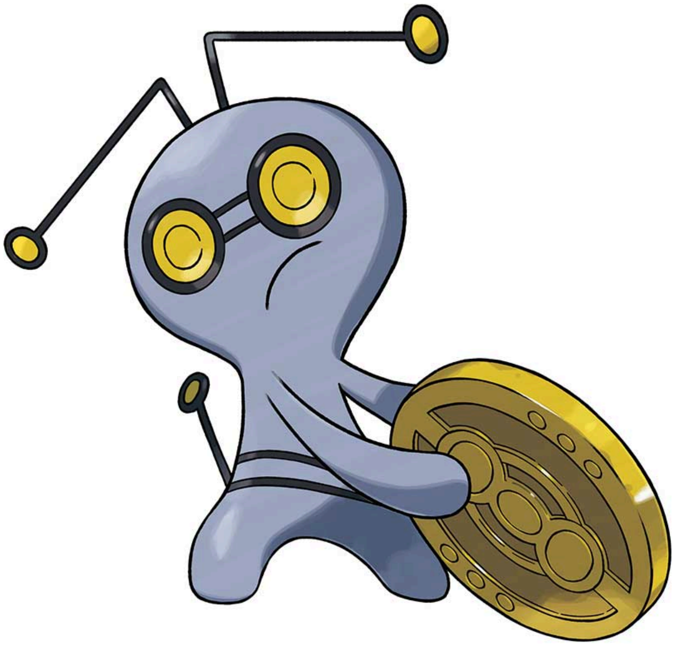
Baxcalibur may be a combination of *back* and *Excalibur* (mythical sword belonging to King Arthur).

Seglaive may be a combination of 背 *se* (back) and *glaive* (referring to a polearm weapon with origins in Europe, or short swords such as the Gladius).

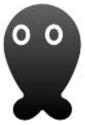
Gimmighoul Coin Chest Pokémon (Chest Form) Coin Hunter Pokémon (Roaming Form)	コレクレー *Collecurei*	**#0999**

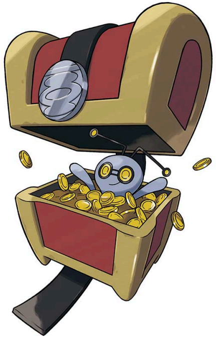


Chest Form



Roaming Form

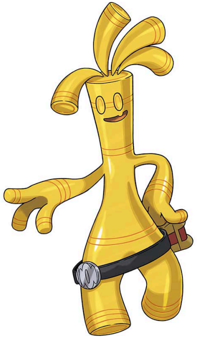
Types	**Avg. Height**	**Avg. Weight**
Ghost	1′00″ / 0.3 m Chest Form 0′04″ / 0.1 m Roaming Form	11.0 lbs. / 5.0 kg Chest Form 0.2 lbs. / 0.1 kg Roaming Form
Gender Ratio	**Shape**	**Footprint**
Unknown		—



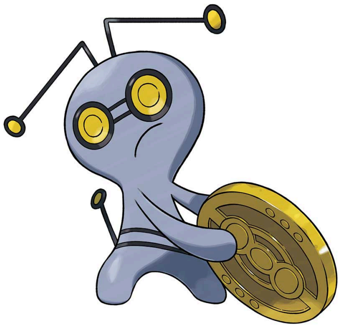
Gimmighoul

Chest Form

→



Gholdengo



Gimmighoul

Roaming Form

Pokédex Entries

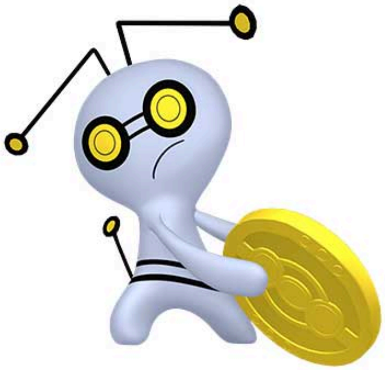
Generation IX	
Scarlet	**Chest Form:** This Pokémon was born inside a treasure chest about 1,500 years ago. It sucks the life-force out of scoundrels who try to steal the treasure. **Roaming Form:** This Pokémon was born from passion that seeped into a coin. It wanders, apparently seeking to return to the treasure chest it once inhabited.
Violet	**Chest Form:** It lives inside an old treasure chest. Sometimes it gets left in shop corners since no one realizes it's actually a Pokémon. **Roaming Form:** It wanders around, carrying an old coin on its back. It survives by draining the life-force from humans who try to pick up its coin.
Legends: Z-A	**Chest Form:** It lurks inside a sturdy treasure chest and possesses solid defenses, but it's so heavy that it has difficulty moving around. **Roaming Form:** If it senses it's about to be found by a human or a Pokémon, Gimmighoul will turn invisible to protect itself, leaving only its coin visible.

Pokopia	It lives inside an old treasure chest. Sometimes it gets left in shop corners since no one realizes it’s actually a Pokémon.

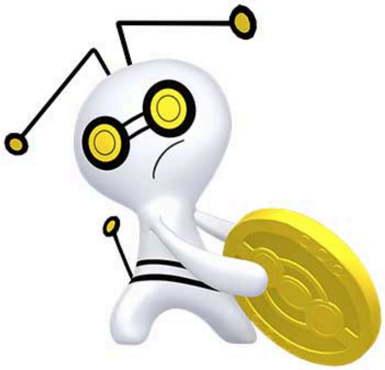
Sprites

Chest Form

Shiny Chest Form



Roaming Form



Shiny Roaming Form

Origin

As indicated by its English name, Gimmighoul may be based on the ghoul, a mythical creature from Arabic folklore known for luring people into deserted places before preying on them, and stealing coins. The word *ghoul* (Arabic: غُول *ghūl*) stems from the Arabic word غَالَ *ghāla*, meaning “to seize”. Gimmighoul’s antennae and tail resemble dowsing rods, which are believed to be able to help people locate buried treasures. The association of a ghost with coins, as well as its eyes resembling coins, may also draw inspiration from Charon’s obol, where the deceased are buried with coins as a preparation for the afterlife. The coins were frequently placed in the mouth or on the eyes.

Gimmighoul’s Chest Form may be based on the mimic, a monster archetype commonly found in RPGs, known for disguising itself as treasure chests. Its Roaming Form may be based on the Catalan folktale of Patufet, a tiny child who carries a coin. It may also be based on the toyol (also known as *tuyul*), an infant-like spirit from Indonesian and Malay folklore invoked to steal riches from people. Gimmighoul's association with the number 999 may be a reference to 999 fine gold, equivalent to 24 karat gold.

Considering its Evolution, Gimmighoul's design may also draw inspiration from El Dorado, a legend now believed to originate in Spanish conception of Muisca rituals performed in pre-colonial Colombia. Its laminated body shape resembles tunjos, Muisca figurines made of molded gold in the shape of divine humans or animals. Its Ghost type could be based on the fact that tunjos are commonly found in burial places and places of worship.

Name Origin

Gimmighoul may be a combination of *gimme* (informal pronunciation of "give me"), *gimmick*, *mimic*, and *ghoul*. Altogether, it sounds like the phrase "Give me gold."

Collecurei may be a combination of *collect*, 霊 *rei* (spirit), and a pun on the phrase これくれ *kore kure* ("Give me this").

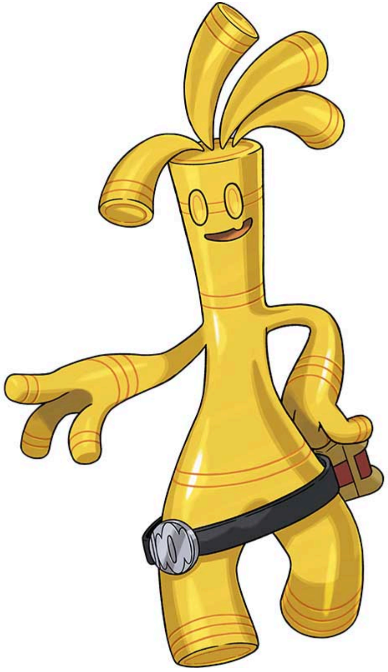
Gholdengo

Coin Entity Pokémon

サーフゴー

Surfugo

#1000



Types

Steel Ghost

Avg. Height

3′11″ / 1.2 m

Avg. Weight

66.1 lbs. / 30.0 kg

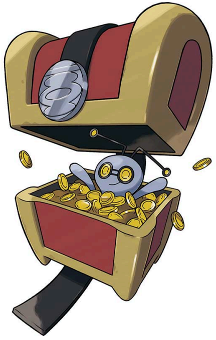
Gender Ratio

Unknown

Shape

Footprint

—

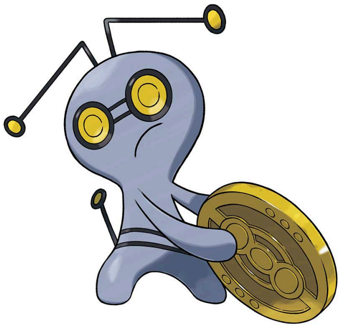


Gimmighoul

Chest Form

→

Gholdengo



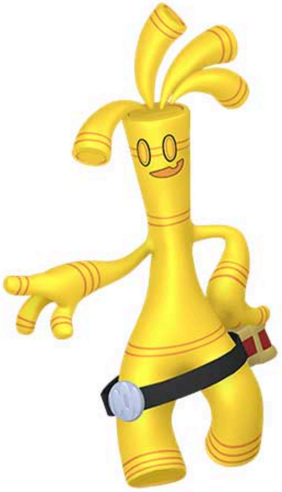
Gimmighoul

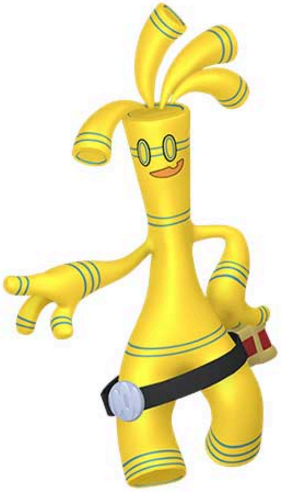
Roaming Form

Pokédex Entries

Generation IX	
Scarlet	Its body seems to be made up of 1,000 coins. This Pokémon gets along well with others and is quick to make friends with anybody.
Violet	It has a sturdy body made up of stacked coins. Gholdengo overwhelms its enemies by firing coin after coin at them in quick succession.
Legends: Z-A	This Pokémon likes lively places. Some wild Gholdengo even live in cities.
Pokopia	Its body seems to be made up of 1,000 coins. This Pokémon gets along well with others and is quick to make friends with anybody.

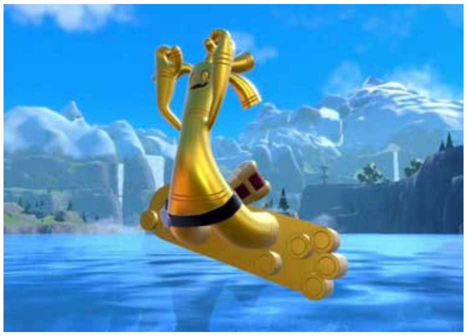
Sprites





Shiny

Origin



Gholdengo's golden humanoid appearance, together with its position as the 1,000th Pokémon in the National Pokédex, may allude to award statuettes, which are often made with gold and given to honor achievements or milestones. Gholdengo also seems to take inspiration from surfers, given the golden surfboard it rides on as well as its dreadlock-like appendages and friendly nature, befitting of the archetypal "surfer dude". The recurring cylindrical shape on its body is similar to coin wrappers. Its surfboard is similar to koban and ōban.

Its belt, fashioned from a Chest Form Gimmighoul's chest, may be based on a coin dispenser belt, a device formerly used by bus drivers, train conductors, arcade employees, or other people who worked at jobs where exact change was necessary in case potential customers only had large bills on hand.

Gholdengo is also likely based on gold or tumbaga artifacts crafted by some pre-Columbian cultures of Central and South America, mainly from the modern-day Colombia. Some of the most notable examples are Quimbaya artifacts and tunjos. These artifacts were commonly utilized as offerings in religious or funerary rituals, which may have inspired Gholdengo's Ghost type.

Additionally, Gholdengo may draw inspiration from El Dorado, a legend described by Spanish conquistadors about a lost city of gold, originally a king whose body was covered in gold. The legend is believed to have stemmed from a ceremony done by the Muisca people, in which their ruler was initiated by having him covered in gold dust and floated into a lake on a raft to make offerings—the raft is likely referenced by Gholdengo's surfboard-like platform.

The association of a ghost with coins may draw inspiration from Charon's obol, where the deceased are buried with coins as a preparation for the afterlife. The coins were frequently placed in the mouth or on the eyes.

Name Origin

Gholdengo may be a combination of *ghoul* or *ghost*, *golden*, and possibly *go* (as in Pokémon GO, the game its pre-Evolution Gimmighoul first debuted in; Gholdengo's model itself was in the game's files before it was officially revealed). It may also come from *tengo* (Spanish for “I have”) or *деньги den’gi* (Russian for money, itself from *denga*, a historical unit worth 1/200th of a Russian ruble).

Surfugo may be a combination of *surf*, 富豪 *fugō* (wealthy person), *gold*, and possibly *go* (as in Pokémon GO).

Legendary: Treasures of Ruin

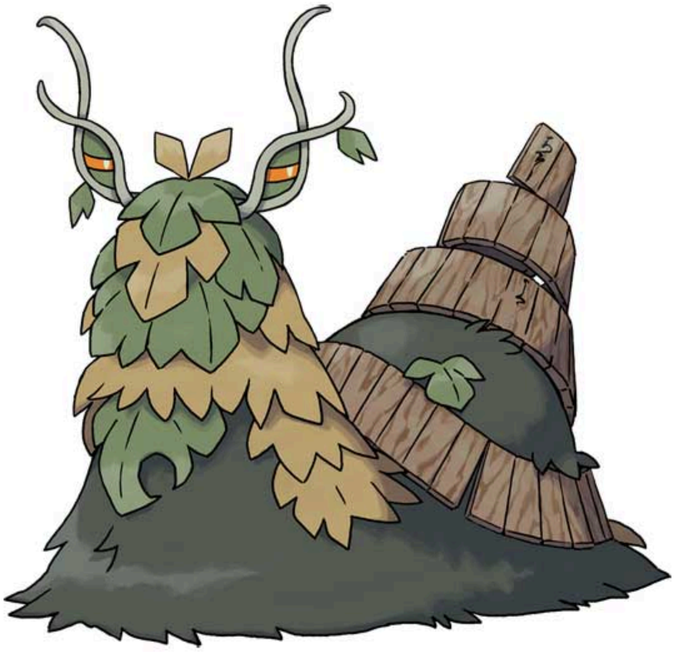
Wo-Chien

Ruinous Pokémon

チオンジェン

Chionjen

#1001



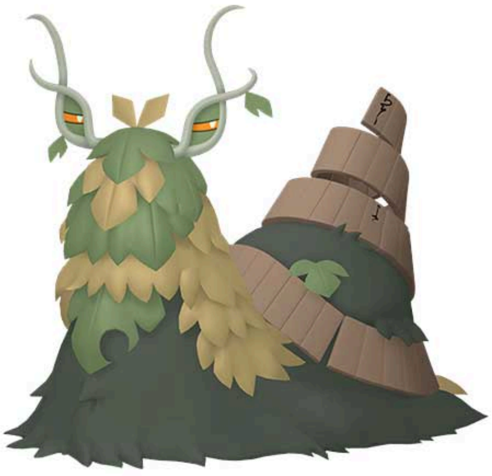
Types	Avg. Height	Avg. Weight
Dark Grass	4′11″ / 1.5 m	163.6 lbs. / 74.2 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

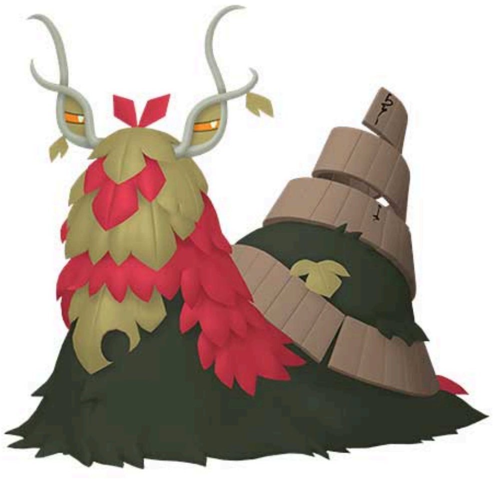
Pokédex Entries

Generation IX	
Scarlet	The grudge of a person punished for writing the king’s evil deeds upon wooden tablets has clad itself in dead leaves to become a Pokémon.

Violet	It drains the life-force from vegetation, causing nearby forests to instantly wither and fields to turn barren.

Sprites





Shiny

Origin

Wo-Chien may be modeled after the decollate snail, predatory land snails native to the Mediterranean whose shells are blunt and conical. The snail is often considered a symbol of fertility and fortune, contrasting with Wo-Chien’s perilous nature and ability to wither the plants around itself. Wo-Chien’s shell is constructed from slips, narrow strips of bamboo or wood used as writing media in China prior to the introduction of paper. Its Pokédex entry in Scarlet may be a reference to the idiom 罄竹難書 / 罄竹难书 *qìng zhú nán shū*, referring to sins that have become so numerous that it is difficult to record them all on bamboo slips. It may also refer to the heroic deed of court chroniclers of Qi in the Spring and Autumn Annals, where two brothers dedicated their lives to defend the integrity of the annals by recording the regicide of Duke Zhuang II of Qi by usurper Cui Zhu.

Wo-Chien and the other treasures of ruin may be based on the Four Perils of Chinese mythology. Specifically, Wo-Chien may be based on 檮杌 / 梼杌 *Táowù*, a creature that shares its name with the now-lost chronicles of the state of Chu. Since the 16th century, *Taowu* has been reimagined as a prophetic monster that records the evil deeds committed by ancient rulers and punishes wrongdoers from its vision, similar to the tablets that created Wo-Chien and its ability to cause perils.

Name Origin

Wo-Chien may be a combination of 蝸 / 蜗 *wō* (Chinese for snail) and 簡 / 简 *jiǎn* (Chinese for bamboo slips). The name is formatted in Wade–Giles, a romanization system used in the Anglosphere for most of the 20th century.

Chionjen may be a combination of 蟲 / 虫 *chóng* (Chinese for bug) and 簡 / 简 *jiǎn* (Chinese for bamboo slips).

Legendary: Treasures of Ruin

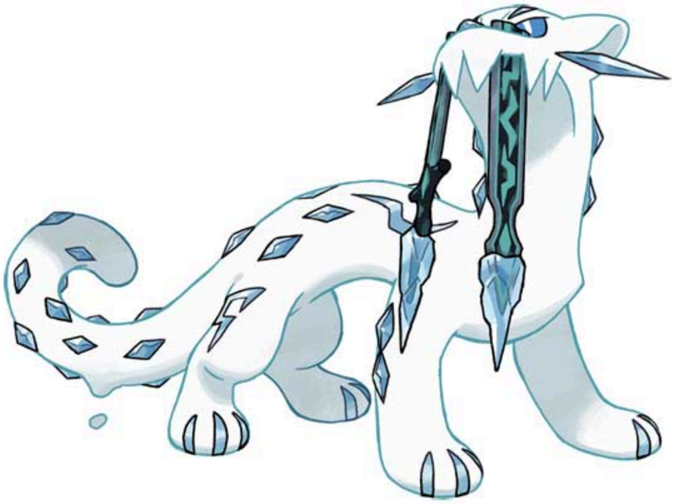
Chien-Pao

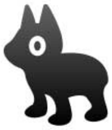
Ruinous Pokémon

パオジアン

Paojian

#1002



Types	**Avg. Height**	**Avg. Weight**
Dark Ice	6′03″ / 1.9 m	335.5 lbs. / 152.2 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation IX	
Scarlet	This Pokémon can control 100 tons of fallen snow. It plays around innocently by leaping in and out of avalanches it has caused.

Violet	The hatred of those who perished by the sword long ago has clad itself in snow and become a Pokémon.

Sprites

Shiny

Origin

Chien-Pao may be based on the snow leopard and the prehistoric *Smilodon*, one of the most well-known true saber-toothed cats. It also may be inspired by nimravids such as *Dinictis* and *Hoplophoneus*, saber-toothed predators with elongated bodies closely related to felids. The pieces of a sword that it uses as fangs may have been inspired by bronze swords, particularly the *jian* (double-edged straight sword); and they may make Chien-Pao a literal interpretation of a “saber-toothed cat”.

The weasel- or linsang-like shape of its form likely alludes to the tiger tally (虎符 *hǔfú*), the proof of imperial authorization in ancient China for implementation of troop orders. Most examples of the tiger tally depict a stylized tiger long and crouching.

Chien-Pao and the other treasures of ruin may be based on the Four Perils of Chinese mythology. Specifically, Chien-Pao may be based on 窮奇 / 穷奇 *Qióngqí*, a vicious tiger-like creature said to feed upon the flesh of righteous men, and was later identified as the prototype of *kamaitachi* in Japanese folklore, hence Chien-Pao’s similar stats and typing to Weavile. It may also be partly inspired by the 檮杌 / 梼杌 *Táowù*, another of the Four Perils known for its large tusks as well as having a genus of saber-toothed cats named after it.

Chien-Pao’s Shiny coloring might allude to how the fur coat in some mammals living in icy areas, such as the arctic fox, changes from white to brownish in warmer seasons.

Name Origin

Chien-Pao and Paojian may be a combination of 劍 / 剑 *jiàn* (Chinese for sword) or 寶劍 / 宝剑 *bǎojiàn* (Chinese for treasure sword) and 豹 *bào* (Chinese for leopard). The English name is formatted in Wade–Giles, a romanization system used in the Anglosphere for most of the 20th century.

Legendary: Treasures of Ruin

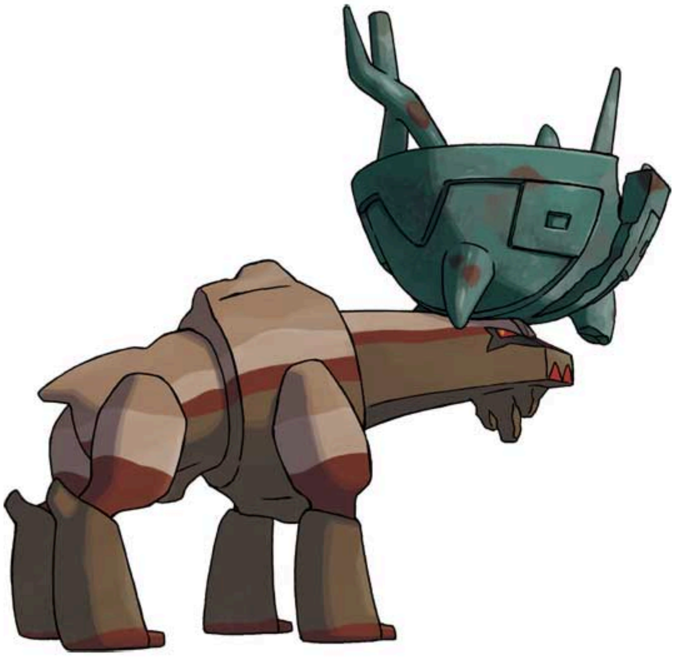
Ting-Lu

Ruinous Pokémon

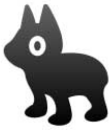
ディンルー

Dinlu

#1003



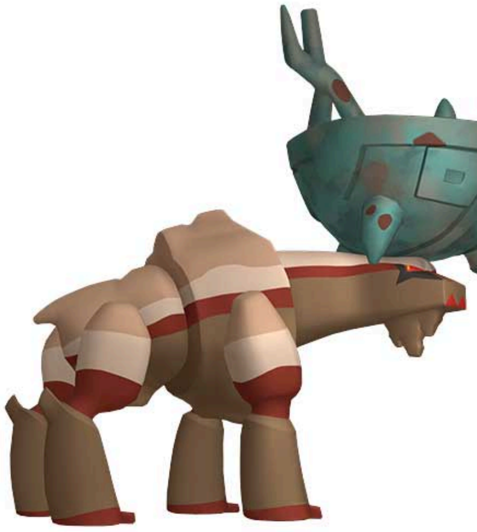
Types	Avg. Height	Avg. Weight
Dark Ground	8′10″ / 2.7 m	1542.6 lbs. / 699.7 kg

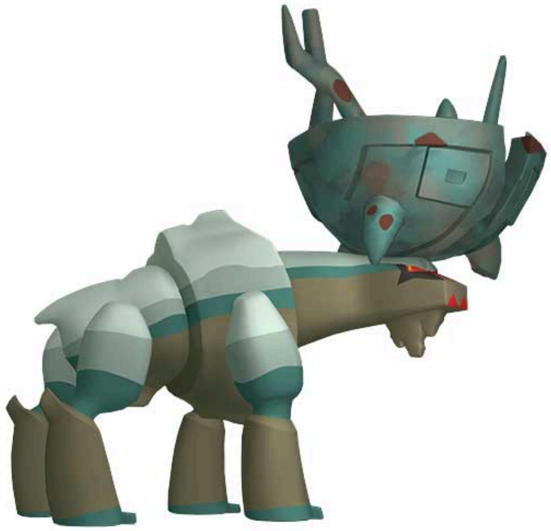
Gender Ratio	Shape	Footprint
Unknown		—

Pokédex Entries

Generation IX	
Scarlet	The fear poured into an ancient ritual vessel has clad itself in rocks and dirt to become a Pokémon.
Violet	It slowly brings its exceedingly heavy head upon the ground, splitting the earth open with huge fissures that run over 160 feet.

Sprites





Shiny

Origin

Ting-Lu seems to be based on various species of the deer family, such as the moose, the elk, and the Père David’s deer, the latter of which is native to China. In particular, the cracked vessel on its head appears to be based on the broad, palmate antler of the Eurasian elk. Given the Pokédex’s reference to its remarkably heavy head, it may also be based on the Irish elk, an extinct cervid known to have carried the largest antlers of any known deer. Deer are known for being skittish and easily scared, tying in to Ting-Lu’s origin. The overall design of Ting-Lu may also refer to Chinese stone sculptures along sacred ways to tombs and mausolea, as well as deer stones in the Eurasian Steppe.

The horizontal stripes along its body resembles the layering of sediments in rock formations.

The vessel on Ting-Lu’s head is based on a 鼎 *dǐng*, an ancient Chinese cauldron that served as a symbol of imperial authority. The deer and *dǐng* elements together may be chosen in reference to the pair of phrases: 問鼎 / 问鼎 *wèndǐng* (lit. “to inquire about the cauldron”) and 逐鹿 *zhúlù* (lit. “to hunt for deer”), both of which connotes the vying for supremacy and aspirations for the throne.

Ting-Lu and the other treasures of ruin may be based on the Four Perils of Chinese mythology. Specifically, Ting-Lu may be based on 饕餮 *Tāotiè*, a gluttonous beast that is conventionally used by 11th century Chinese antiquarians to name the common beast face motif in ancient bronze vessels; as well as 窮奇 / 穷奇 *Qióngqí*, which is sometimes depicted as a man-eating deer or bovine. Given that Paldea, the region where it became a Ruinous Pokémon, is based on the Iberian peninsula, the body shape of Ting-Lu may also take inspiration from zoomorphic Iberian sculptures. Specifically, verraco sculptures are commonly found in Northwestern Iberia, which corresponds to the in-game location of Ting-Lu and the Groundblight Shrine.

Name Origin

Ting-Lu and Dinlu may be a combination of 鼎 *dǐng* (ancient Chinese cauldron) and 鹿 *lù* (Chinese for deer). The English name is formatted in Wade–Giles, a romanization system used in the Anglosphere for most of the 20th century.

Legendary: Treasures of Ruin

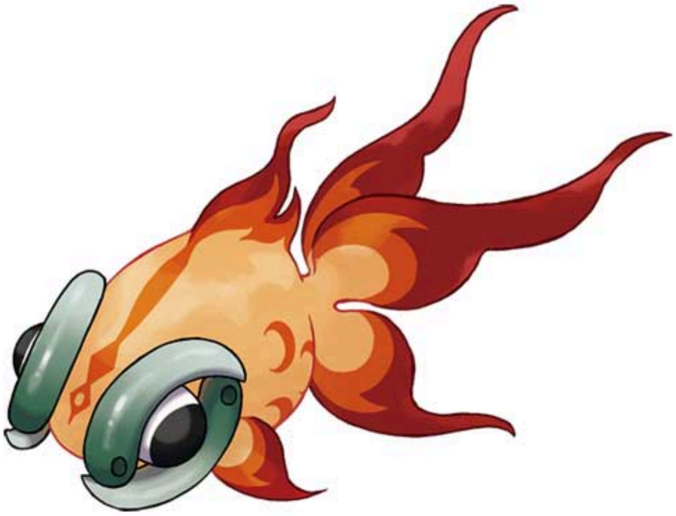
Chi-Yu

Ruinous Pokémon

イーユイ

Yiyui

#1004



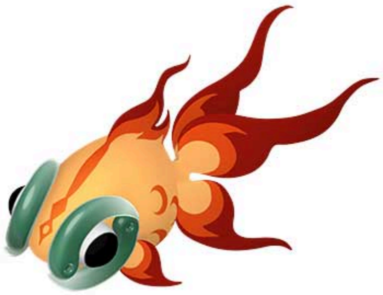
Types	**Avg. Height**	**Avg. Weight**
Dark Fire	1′04″ / 0.4 m	10.8 lbs. / 4.9 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

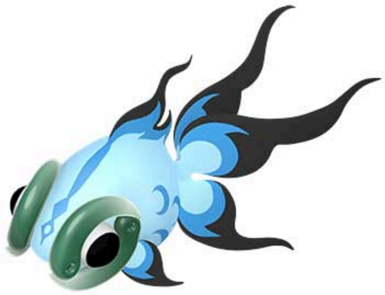
Pokédex Entries

Generation IX	
Scarlet	It controls flames burning at over 5,400 degrees Fahrenheit. It casually swims through the sea of lava it creates by melting rock and sand.

Violet	The envy accumulated with curved beads that sparked multiple conflicts had clad itself in fire and became a Pokémon.

Sprites





Shiny

Origin

Chi-Yu may be modeled after members of the *Cyprinidae* family, specifically the goldfish. The beads around its eyes make it particularly similar to the telescope eye and celestial eye breeds. The curved beads by its eyes are based on the *magatama*, comma-shaped beads made of jade that served as ceremonial and religious objects. The coloration and location of the beads, together with Chi-Yu being born from envy, may invoke the idea of the “green-eyed monster”, a phrase coined in William Shakespeare’s *Othello* to refer to jealousy.

Chi-Yu and the other treasures of ruin may be based on the Four Perils of Chinese mythology. Specifically, Chi-Yu may be based on 混沌 *Hùndùn*, an embodiment of chaos depicted as an oval creature with only limbs and no face—akin to Chi-Yu’s body without its beads—and said to be “scarlet like cinnabar fire” in the Classic of Mountains and Seas. It is also described as living in a permanent state of confusion, similar to the stereotypical image of a goldfish. Another inspiration may be Gun, whose name literally means “big fish” and who was compared to one of the Four Perils in the Book of Documents.

Name Origin

Chi-Yu may be a combination of 鯽魚 / 鲫鱼 *jìyú* (Chinese for crucian carp, from which goldfish are domesticated) and 玉 *yù* (Chinese for jade). The name is formatted in Wade–Giles, a romanization system used in the Anglosphere for most of the 20th century.

Yiyui may be a combination of 魚 / 鱼 *yú* (Chinese for fish) and 玉 *yù* (Chinese for jade). Both ⟨i⟩ and ⟨ui⟩ are common approximates of the close front rounded vowel (usually rendered as ⟨-ü-⟩ or ⟨yu-⟩ in pinyin; pronounced like an English ⟨ee⟩ sound but with rounded lips as if to make an ⟨oo⟩ sound, similar to the letter ⟨u⟩ in French and ⟨ü⟩ in German) in languages where the vowel is not present.

Paradox Pokémon (Ancient)

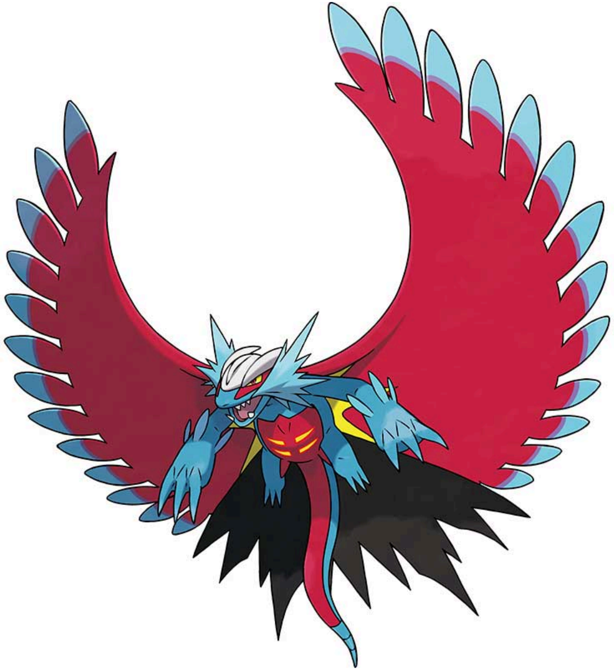
Roaring Moon

Paradox Pokémon

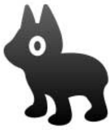
トドロクツキ

Todorokutsuki

#1005



Types	**Avg. Height**	**Avg. Weight**
Dragon Dark	6′07″ / 2.0 m	837.8 lbs. / 380.0 kg

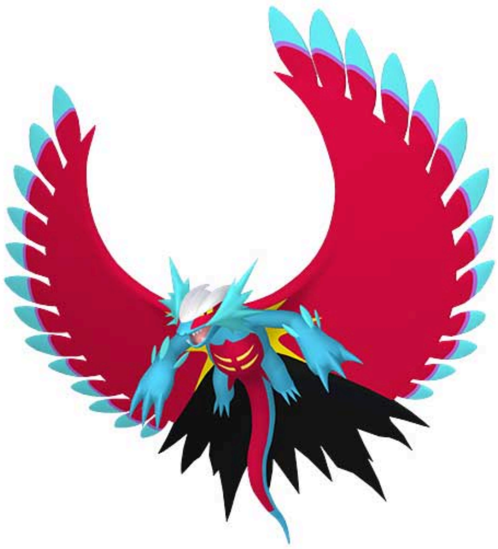
Gender Ratio	**Shape**	**Footprint**
Unknown		—

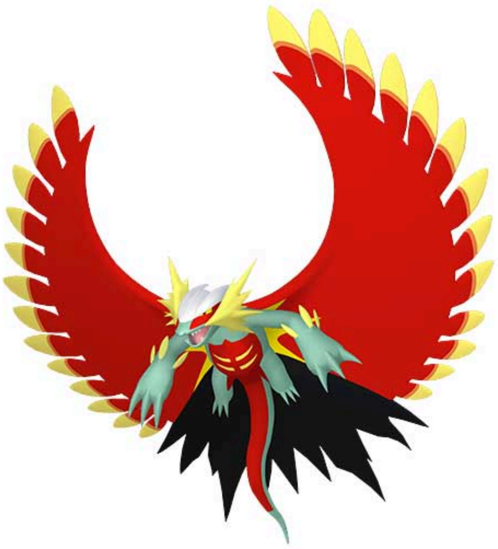
Pokédex Entries

Generation IX	
Scarlet	It is possible that this is the creature listed as Roaring Moon in an expedition journal that still holds many mysteries.

Violet	According to an article in a dubious magazine, this Pokémon has some connection to a phenomenon that occurs in a certain region.

Sprites





Shiny

Origin

Roaring Moon is based on Salamence, specifically its Mega-Evolved form. By extension, it also appears to be based on European dragons. Its feathers are similar to those of feathered dinosaurs. The shape of its wings resembles a crescent moon, commonly used as an icon in Islamic societies such as Al-Andalus (the regions of Iberia that were under Muslim rule in the

Middle Ages). The ridged white part on top of its head is vaguely reminiscent of Bagon’s protective growth.

Name Origin

Roaring Moon is literally *roaring moon*.

Todorokutsuki can be taken literally as 轟く月 *todoroku tsuki* (roaring moon).

Paradox Pokémon (Future)

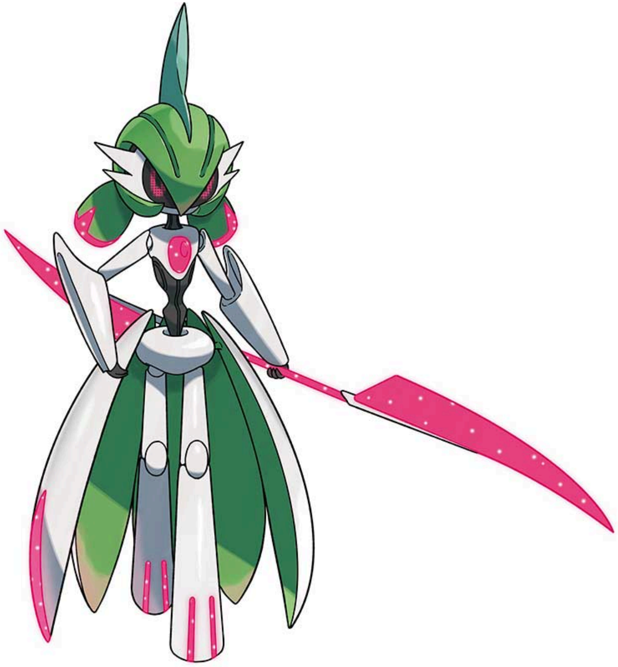
Iron Valiant

Paradox Pokémon

テツノブジン

Tetsunobujin

#1006

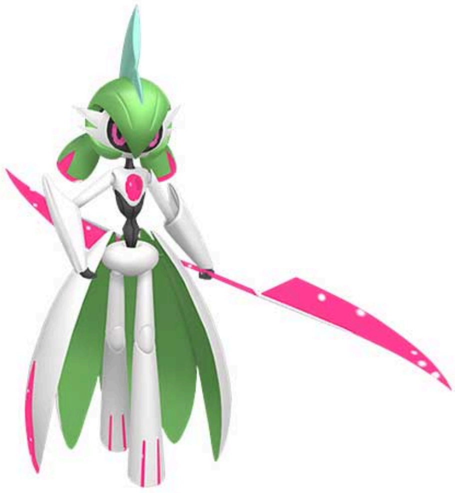


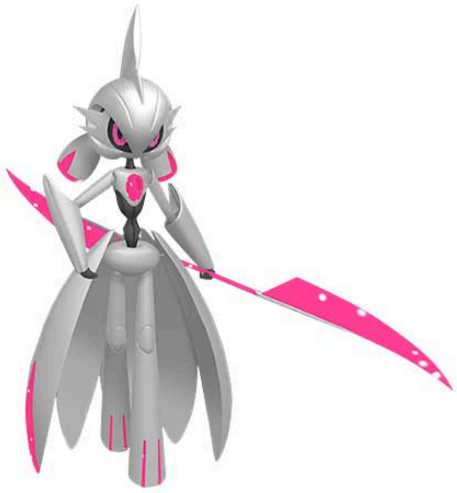
Types	**Avg. Height**	**Avg. Weight**
Fairy Fighting	4′07″ / 1.4 m	77.2 lbs. / 35.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation IX	
Scarlet	It has some similarities to a mad scientist’s invention covered in a paranormal magazine.
Violet	It’s possible that this is the object listed as Iron Valiant in a certain expedition journal.

Sprites





Shiny

Origin

Iron Valiant is based on a fusion of Gardevoir and Gallade, including traits from the Mega-Evolved forms of both Pokémon. It also seems to be based on a paladin. Like Gallade, Iron Valiant’s blades resemble tonfas while sheathed in its arms, but form a sort of dual-headed glaive or other similar bladed polearm when joined together.

Name Origin

Iron Valiant is literally *iron valiant*.

Tetsunobujin can be taken literally as 鉄の武人 *tetsu no bujin* (iron warrior).

Legendary: Paradox Duo

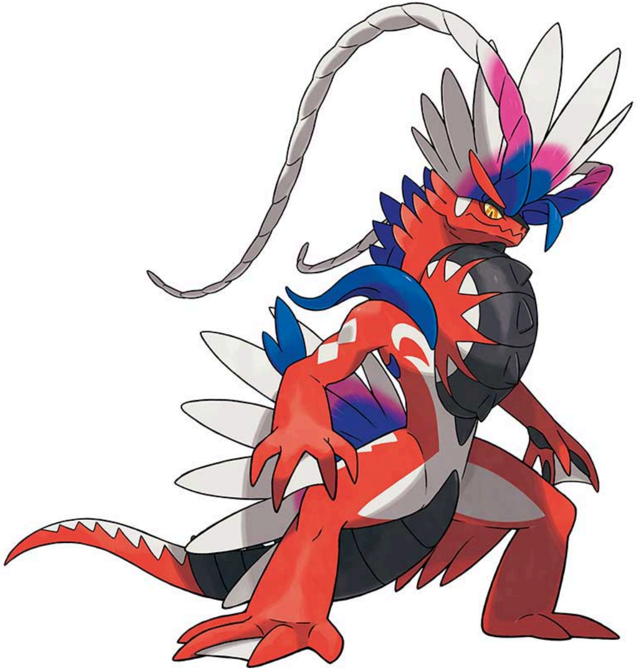
Koraidon

Paradox Pokémon

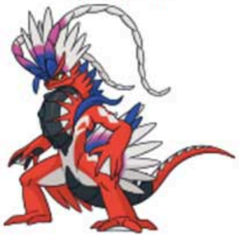
コライドン

Koraidon

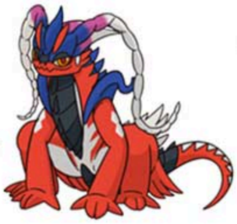
#1007



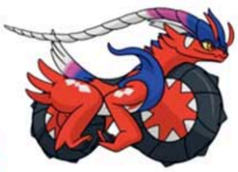
Apex Build



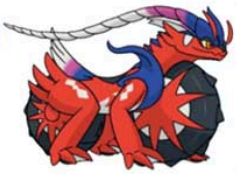
Limited Build



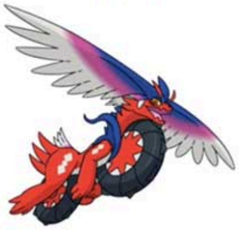
Sprinting Build



Swimming Build



Gliding Build



Forms

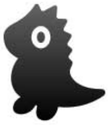
Types
Fighting Dragon

Avg. Height
8′02″ / 2.5 m

Avg. Weight
668.0 lbs. / 303.0 kg

Gender Ratio
Unknown

Shape

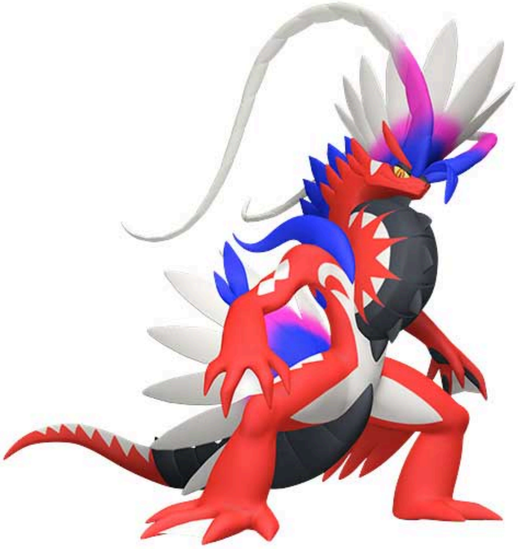


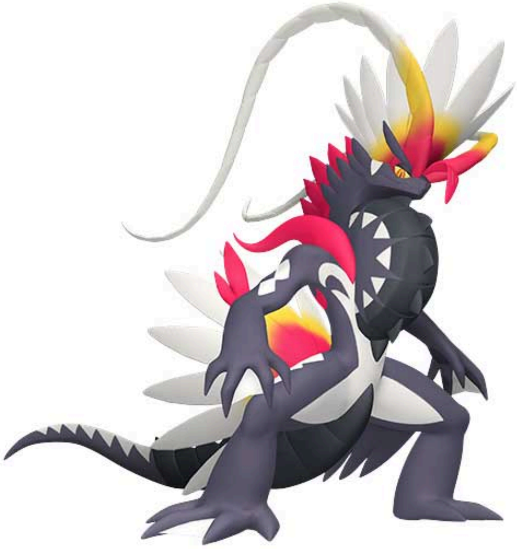
Footprint
—

Pokédex Entries

Generation IX	
Scarlet	**Apex Build:** This seems to be the Winged King mentioned in an old expedition journal. It was said to have split the land with its bare fists. **Limited Build:** The ecology and other data about this Pokémon are unknown. It was named Koraidon by the professor who discovered it.
Violet	**Apex Build:** This Pokémon resembles Cyclizar, but it is far burlier and more ferocious. Nothing is known about its ecology or other features. **Limited Build:** It has similar characteristics to a creature described in an old book as the Winged King.

Sprites





Shiny

Origin

Koraidon may be based on an amalgamation of various lizards, dinosaurs, and vague depictions of European fantasy dragons. It notably resembles the anole and the genera *Sitana* and *Sarada*—the latter two are collectively known as fan-throated lizards. It also has traits from other lizard species, namely the frills of the iguana, the feet of the gecko, and the prehensile tail of the chameleon. It also bears some resemblance to the basilisk, a creature from medieval European mythology particularly popular in the Iberian Peninsula.

Koraidon's feathers may be a reference to feathered dinosaurs, while its bipedal stance in its Apex Build is reminiscent of older depictions of theropod dinosaurs. Furthermore, its signature move of Collision Course alludes to the asteroid that caused the Cretaceous-Paleogene extinction event, which eliminated most dinosaur species on Earth. Its head shape, its posture in its Apex Build and its alternate name, "Winged King", may be a reference to the *Tyrannosaurus*, colloquially known as the "King of the Dinosaurs" due to its type species, *T. rex*, being named with the Latin word for "king": the word *Tyrannosaurus* itself is Greek for "King Lizard." As they're displayed mostly on the head and in the waist area, the colorful feathers might be reference to ancient cultures in general, as opposed to Miraidon's futuristic look. Ancient civilizations (notably Central and South American) and tribes often used bird feathers as ornaments and symbol of status. Koraidon's twisted tendrils also resemble the brow-plumes on the King of Saxony bird-of-paradise.

Some elements of Koraidon's design may be based on parts of off-road motorcycles (such as choppers or dirt bikes built for off-road or natural terrains). This is shown by its brow plumes and shoulders which are similar to handlebars (especially longer ones known as “ape hangers”), and the protrusion on its chest together with its tail resemble rubber tires, the latter especially when curled. Koraidon may have conceptually been influenced by cave paintings, as indicated by the ancient past motifs as well as its red color scheme; the oldest known cave painting is a red hand stencil found in the caves of Maltravieso in Spain, one of the inspirations of the Paldea region.

Additionally, due to its color scheme and its status as a Paradox Pokémon and game mascot of Pokémon Scarlet, it could be based on infrared, a color that exists beyond the human visible light spectrum. Even though it can’t be seen, it still exists, much like the confusing and contradictory origins of the Paradox Pokémon. Building on to this, it could be based on the concept of redshifting, which is the phenomenon of things that move away from the observer (i.e things that have already gone by, in the past) appear reddish in color, which would make Koraidon a redshifted version of the green Cyclizar.

Name Origin

Koraidon may be a combination of 古来 *korai* (from time immemorial) or 古代 *kodai* (ancient times), ライド *raido* (ride), and *dragon*, *don* (Spanish for “lord”), or *-don* (common suffix in taxonomic names of prehistoric animals derived from the Ancient Greek word for tooth).

Its alternate name, Winged King, is literally *winged king*.

Tsubasano’ou, its alternate name in Japanese, can be taken literally as 翼の王 *tsubasa no ō* (winged king).

In the Area Zero journals, Professor Sada mentions having named Koraidon. Due to a bootstrap paradox involving a version of Professor Sada time traveling from the past, it is possible that the player in Pokémon Scarlet may be responsible for indirectly coining Koraidon’s name.

Legendary: Paradox Duo

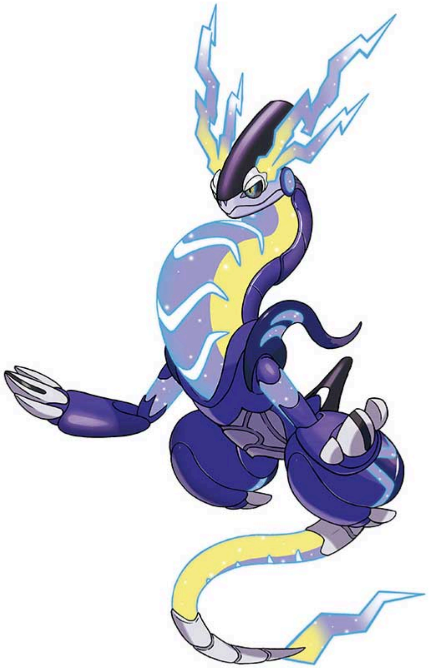
Miraidon

Paradox Pokémon

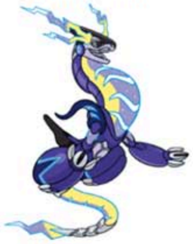
ミライドン

Miraidon

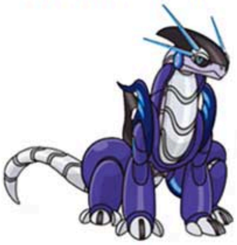
#1008



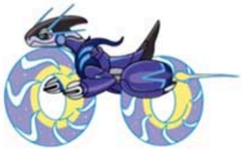
Ultimate Mode



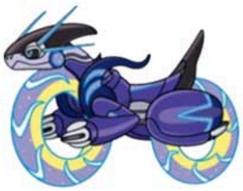
Low-Power Mode



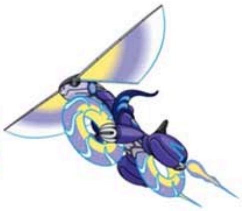
Drive Mode



Aquatic Mode

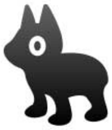


Glide Mode



Forms

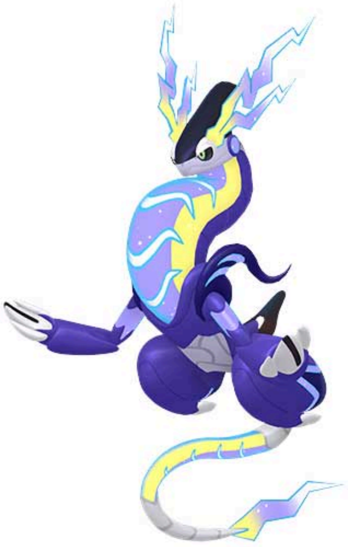
Types	Avg. Height	Avg. Weight
Electric Dragon	11′06″ / 3.5 m	529.1 lbs. / 240.0 kg

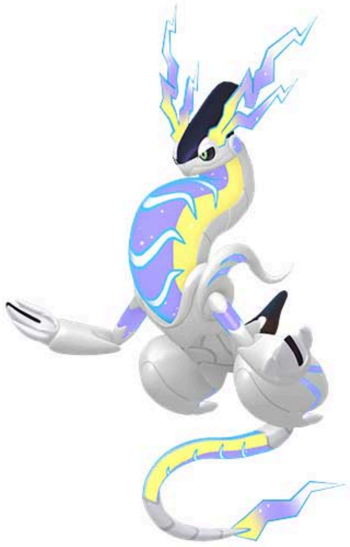
Gender Ratio	Shape	Footprint
Unknown		—

Pokédex Entries

Generation IX	
Scarlet	**Ultimate Mode:** Much remains unknown about this creature. It resembles Cyclizar, but it is far more ruthless and powerful. **Low-Power Mode:** Its characteristics match those of a mysterious object recorded in an old expedition journal as the Iron Serpent.
Violet	**Ultimate Mode:** This seems to be the Iron Serpent mentioned in an old book. The Iron Serpent is said to have turned the land to ash with its lightning. **Low-Power Mode:** It was given the name Miraidon by the professor who discovered it. Its ecology and other details are unknown.

Sprites





Shiny

Origin

Miraidon's appearance may be based on a robotic serpentine dragon and various lizards, such as the anole or the genera *Sitana* and *Sarada*—the latter two are collectively known as fan-throated lizards. Its robotic look might also be a reference to how futuristic cultures are often depicted with the overuse of machines and robots, as opposed to Koraidon's traditional look. Some elements of its design may be based on parts of various motorized vehicles (such as a sport bike and other super bikes designed with maneuverability in mind for city streets and highways), with its casque resembling a motorcycle windshield, its shoulders being similar to handlebars, its rear looking like the backrest of a vehicle seat, its throat and tail resembling wheels when active, and its legs resembling jet engines or exhaust pipes. Miraidon's ability to rearrange itself when changing between forms may be inspired by transforming robots. Miraidon's color scheme, along with the name of the game it debuts in, possibly stemmed from violet being on the opposite side of the visible spectrum of light from red (a prominent color associated with Pokémon Scarlet and Koraidon) as well as violet occasionally being associated with space (which is often considered the "final frontier", tying to Miraidon's hypothetical future motifs). Building on to this, it could be based on the concept of blueshifting, which is the phenomenon of things that move towards the observer (i.e things that are yet to come, in the future) appear blueish in color, which would make Miraidon a blueshifted version of the green Cyclizar.

Given its serpentine body and its Electric type, it may take inspiration from Sugaar in Basque mythology. Originally venerated as the god of storms and thunder in pre-Christian Basque beliefs, Sugaar takes the form of a serpent and embodies lightning.

Additionally, due to its color scheme, its status as a Paradox Pokémon, and it being the mascot of Pokémon Violet, it could be based on Ultraviolet, a color that exists beyond the human visible light spectrum. It can’t be seen, but it’s still there, much like the confusing and contradictory origins of the Paradox Pokémon.

Name Origin

Miraidon may be a combination of 未来 *mirai* (future), ライド *raido* (ride), and *dragon*, *don* (Spanish for “lord”), or *-don* (common suffix in taxonomic names of prehistoric animals derived from the Ancient Greek word for tooth).

Miraidon’s name may have been intentionally designed to sound phonetically like *me ride on*, referencing how the player rides around the Paldea region on it.

Its alternate name, Iron Serpent, is literally *iron serpent*.

Tetsuno’orochi, its alternate name in Japanese, can be taken literally as 鉄の大蛇 *tetsu no orochi* (iron serpent).

In the Area Zero journals, Professor Turo mentions having named Miraidon. Due to a bootstrap paradox involving a version of Professor Turo time traveling from the past, it is possible that the player in Pokémon Violet may be responsible for indirectly coining Miraidon’s name.

Paradox Pokémon (Ancient)

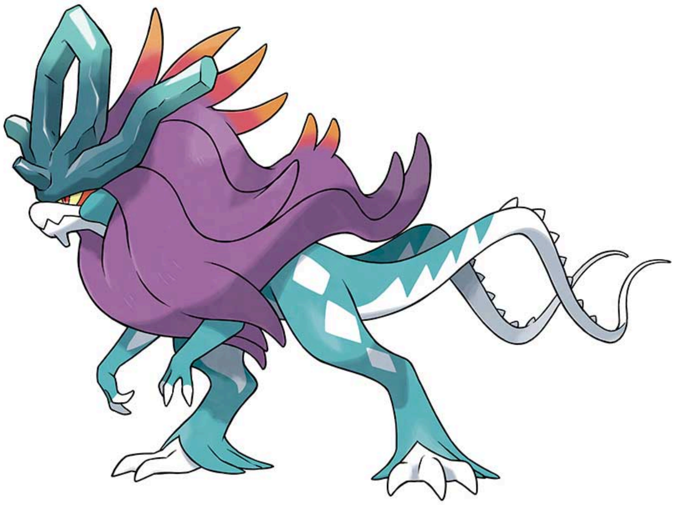
Walking Wake

Paradox Pokémon

ウネルミナモ

Uneruminamo

#1009



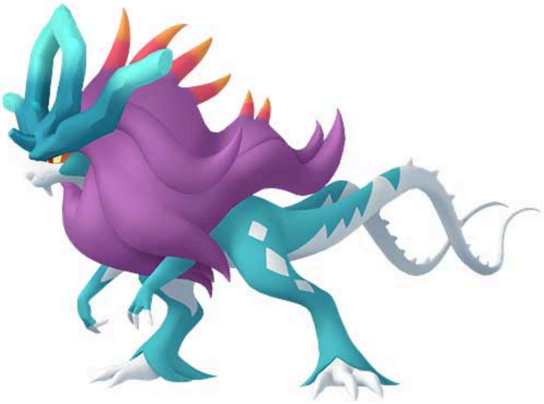
Types	**Avg. Height**	**Avg. Weight**
Water Dragon	11′06″ / 3.5 m	617.3 lbs. / 280.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

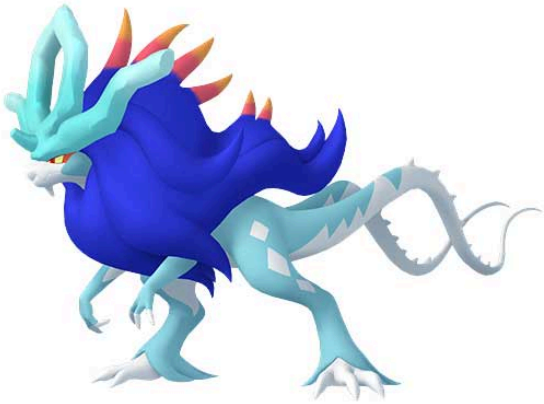
Pokédex Entries

Generation IX	
Scarlet	This ferocious creature is shrouded in mystery. It’s named after an aquatic monster mentioned in an old expedition journal.

Violet	It resembles an illustration published in a paranormal magazine, said to be a depiction of a super-ancient Suicune.

Sprites





Shiny

Origin

Walking Wake is based on Suicune. Its bipedal reptilian appearance is based on theropod dinosaurs and possibly the basilisk lizard—the latter also has the ability to run on water. It may also be based on the Qilin, which appears to be one of Suicune’s original inspirations.

Being more specific on Walking Wake's theropod features and Water typing, it could be based on a number of genera. It shares physical attributes with smaller theropods such as the *Coelophysis* genus, also called to a lesser degree *Rioarribasaurus*, from *Río arriba* (*upriver* in Spanish), or the *Dilong* genus, whose name translates to "emperor dragon". *Coelophysis* lived in the Triassic period, characterized by a dry and hot climate, although with frequent flash floods in the areas with more rainfall, which may be referenced in its Water typing. As Walking Wake is much larger than the real-life *Coelophysis* and many other theropod dinosaur Pokémon, it may also be based on larger theropods such as *Giganotosaurus*, *Dryptosaurus*, or *Carcharodontosaurus*, which are commonly depicted with spines along its back similar to those seen on Walking Wake; the latter's name translates to "shark-toothed lizard", which corresponds to Walking Wake's Water/Dragon typing.

Name Origin

Walking Wake is literally *walking wake*. A wake is a movement of water created by a moving object.

Uneruminamo can be taken literally as うねる水面 *uneru minamo* (undulating water's surface).

Paradox Pokémon (Future)

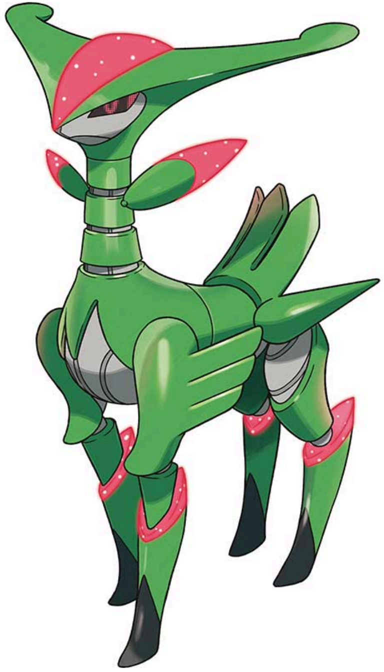
Iron Leaves

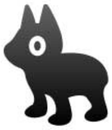
Paradox Pokémon

テツノイサハ

Tetsunoisaha

#1010



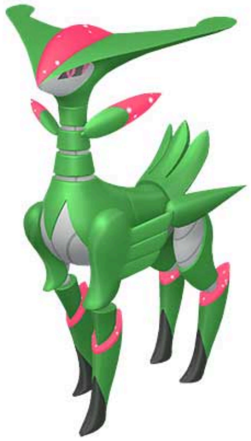
Types	Avg. Height	Avg. Weight
Grass Psychic	4′11″ / 1.5 m	275.6 lbs. / 125.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

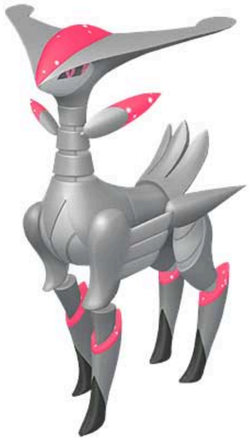
Pokédex Entries

Generation IX	
Scarlet	Many of its physical characteristics match those of a Virizion from the future that was covered in a paranormal magazine.

Violet	According to the few eyewitness accounts that exist, it used its shining blades to julienne large trees and boulders.

Sprites





Shiny

Origin

Iron Leaves is based on Virizion.

Name Origin

Iron Leaves is literally *iron leaves*.

Tetsunoisaha can be taken literally as 鉄の斑葉 *tetsu no isaha* (iron mottled leaves).

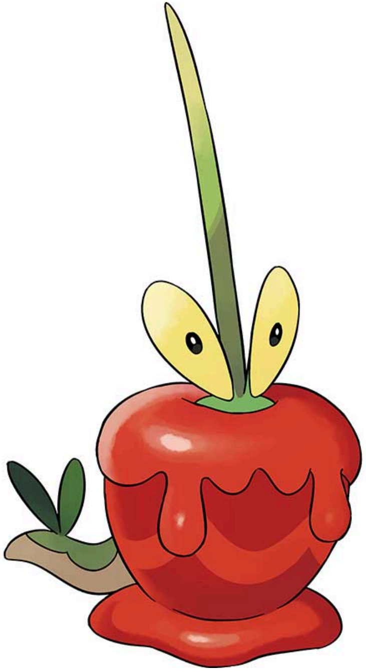
Dipplin

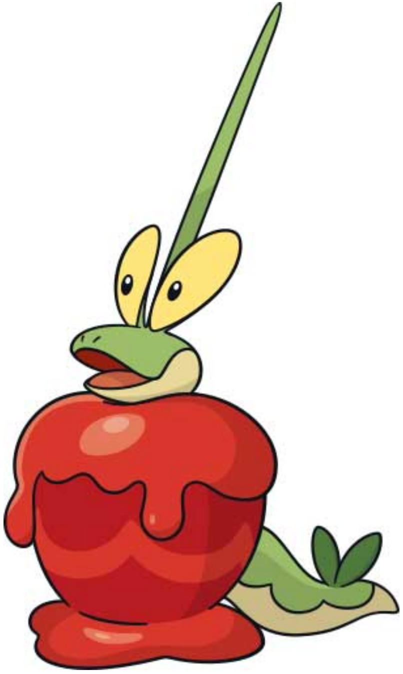
Candy Apple Pokémon

カミッチュ

Kamicchu

#1011

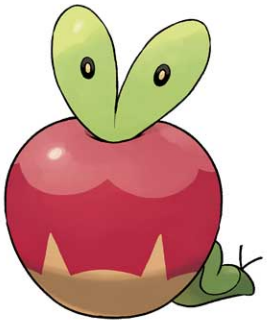
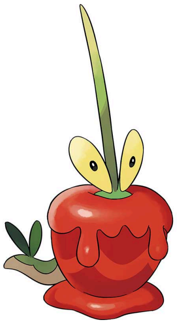
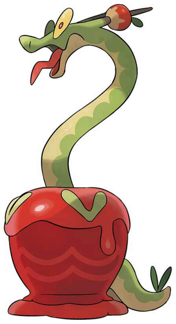




Dipplin’s fore-wyrm head

Types	Avg. Height	Avg. Weight
Grass Dragon	1′04″ / 0.4 m	9.7 lbs. / 4.4 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—

 Applin	→	 **Dipplin**	→	 Hydrapple

Pokédex Entries

Generation IX	
Scarlet	Dipplin is two creatures in one Pokémon. Its evolution was triggered by a special apple grown only in one place.
Violet	The head sticking out belongs to the fore-wyrm, while the tail belongs to the core-wyrm. The two share one apple and help each other out.

Sprites

Shiny

Origin

Dipplin, like its evolutionary relatives, appears to be based on the popular image of a worm burrowing into an apple, as well as a pun on the wyrm, a type of dragon—hence its Dragon typing. Dipplin also appears to be based on a candy apple, which is made by coating apples with a sugar mixture, and is often served at festivals and holidays. Dipplin’s Shiny coloration may draw inspiration from the similar treat of caramel apples, or from golden apples.

Name Origin

Dipplin may be a combination of *di-* (prefix meaning double), *dip*, and *Applin*.

Kamicchu may be a combination of 果 *ka* (fruit), 花蜜 *kamitsu* (nectar), 虫 *chū* (bug; worm), and カジッチュ *Kajicchu* (Applin).

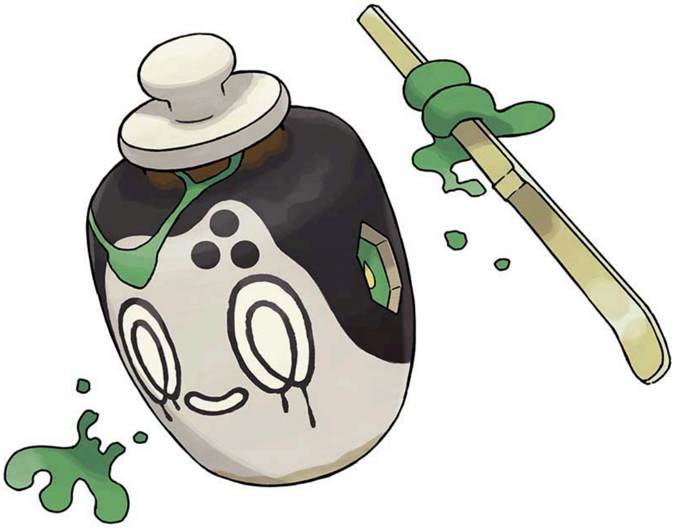
Poltchageist

Matcha Pokémon

チャデス

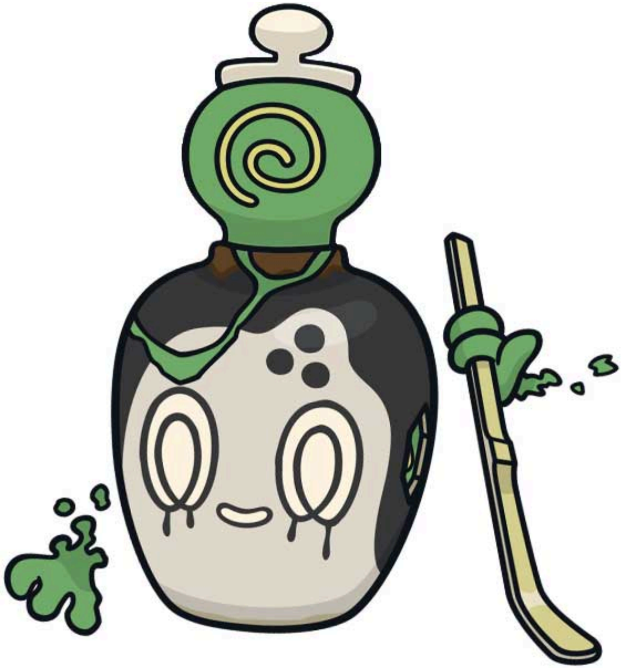
Chadeath

#1012



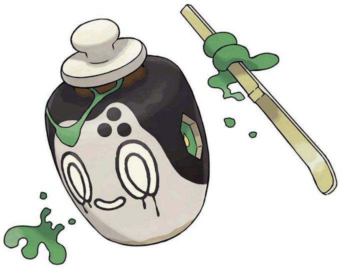
Counterfeit Form

Artisan Form



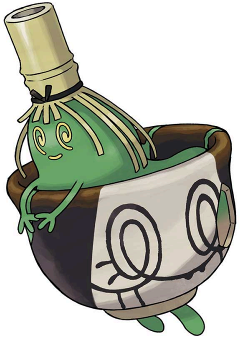
Poltchageist’s swirl pattern

Types	Avg. Height	Avg. Weight
Grass Ghost	0′04″ / 0.1 m	2.4 lbs. / 1.1 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—



Poltchageist

→



Sinistcha

Pokédex Entries

Generation IX

Scarlet	**Unremarkable Form:** Supposedly, the regrets of a tea ceremony master who died before perfecting his craft lingered in some matcha and became a Pokémon. **Masterpiece Form:** It sprinkles some of its powdery body onto food and drains the life-force from those who so much as lick it.
Violet	**Unremarkable Form:** Poltchageist looks like a regional form of Sinistea, but it was recently discovered that the two Pokémon are entirely unrelated. **Masterpiece Form:** It has taken up residence in a very expensive tea caddy. It takes an expert to distinguish the expensive tea caddies from the cheap ones.

Sprites

Shiny

Counterfeit Form

Shiny Counterfeit Form

Artisan Form

Shiny Artisan Form

Origin

Poltchageist appears to be based on matcha, which is green tea that has been specially grown, processed, and finely ground into powder. It may also be based on a tsukumogami, being an inanimate household object come to life—in this case, equipment used in a Japanese tea ceremony. The three dots above Poltchageist's left eye resemble the Japanese map symbol for tea plantations.

Poltchageist's overall design resembles Sinistea, having similar eyes and spiral-like markings within its tea. This may be a reference to convergent evolution or parallel evolution, which can lead to separate organisms independently developing similar or identical characteristics and body plans.

Additionally, due to the way it repairs broken objects, Poltchageist is also based on the process of 金継ぎ *kintsugi*, in which cracked and broken pottery is mended using lacquer mixed with a metallic powder, usually gold.

Poltchageist's forms may be based on stoneware forgeries. One historical way to combat stoneware forgeries was to create a stamp of authenticity on products, hence the stamp under Artisan Form Poltchageist. It may also be a reference to the difference between unremarkable household objects and rare variants of them which are seen as antiques or masterpieces.

Poltchageist may also be based on the Sandman, a mythical being which uses sand to make humans fall asleep, although in this case, it uses matcha powder instead.

Name Origin

Poltchageist may be a combination of *poltergeist* and 抹茶 *matcha*, following the same naming pattern as Polteageist.

Chadeath may be a combination of 抹茶 *matcha*, *death*, and ポットデス *Potdeath* (Polteageist), as well as a pun on 茶です *cha desu* (“It’s tea”).

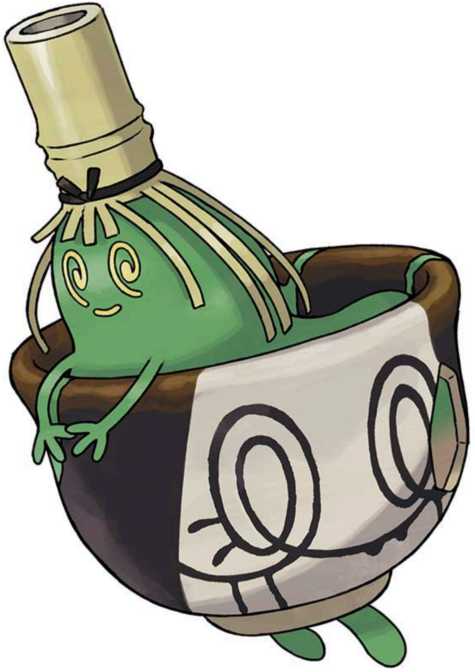
Sinistcha

Matcha Pokémon

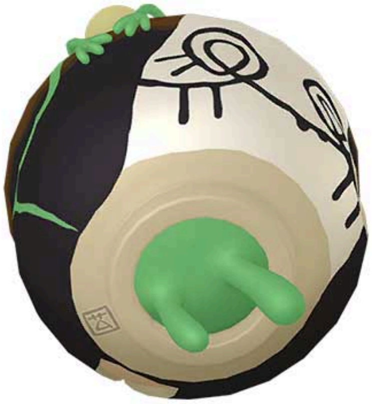
ヤバソチャ

Yabasocha

#1013



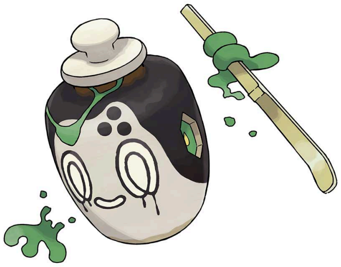
Unremarkable Form



Masterpiece Form

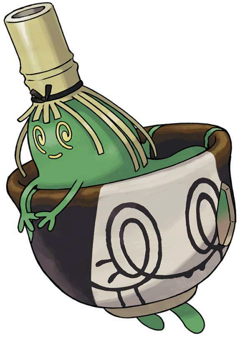
Types	**Avg. Height**	**Avg. Weight**
Grass Ghost	0′08″ / 0.2 m	4.9 lbs. / 2.2 kg

Gender Ratio	Shape	Footprint
Unknown	●	—



Poltchageist

→

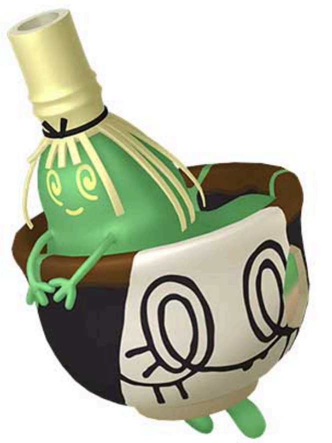


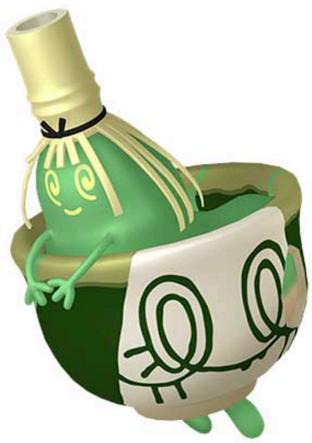
Sinistcha

Pokédex Entries

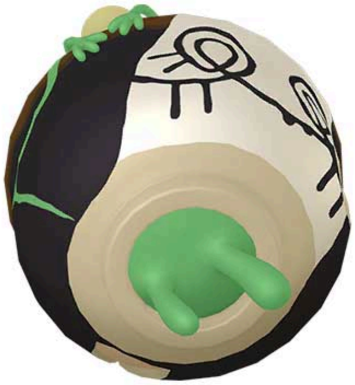
Generation IX	
Scarlet	**Unremarkable Form:** It pretends to be tea, trying to fool people into drinking it so it can drain their life-force. Its ruse is generally unsuccessful. **Masterpiece Form:** It lives inside a superb teacup that was crafted by a potter of great renown. Collectors positively adore this Pokémon.
Violet	**Unremarkable Form:** It preferes cool, dark places, such as the back of a shelf or the space beneath a home’s floorboards. It wanders in search of prey after sunset. **Masterpiece Form:** the more stirring it does with the tea whisk on its head, the more energy it builds up. It does this to prepare for battle.

Sprites

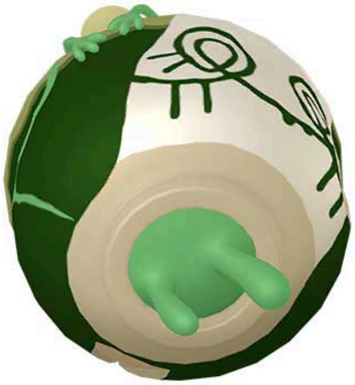




Shiny



Unremarkable Form



Shiny Unremarkable Form

Masterpiece Form

Shiny Masterpiece Form

Origin

Sinistcha appears to be based on matcha tea that has been prepared into a drink in the traditional Japanese tea ceremony. Its design incorporates several utensils used in the aforementioned ceremony, namely the 茶碗 *chawan* (tea bowl) and 茶筅 *chasen* (tea whisk). It may also be based on a tsukumogami, being an inanimate household object come to life—in this case, equipment used in a Japanese tea ceremony.

Sinistcha's overall design resembles Polteageist, having similar eyes and a similar body, with the teacup it inhabits having a pattern resembling Sinistea's face. This may be a reference to convergent evolution or parallel evolution, which can lead to separate organisms independently developing similar or identical characteristics and body plans.

The sealed cracks on Sinistcha’s chawan are based on the process of 金継ぎ *kintsugi*, in which cracked and broken pottery is mended using lacquer mixed with a metallic powder, usually gold.

Sinistcha’s forms may be based on stoneware forgeries. One historical way to combat stoneware forgeries was to create a stamp of authenticity on products, hence the stamp under Masterpiece Form Sinistcha. It may also be a reference to the difference between unremarkable household objects and rare variants of them which are seen as antiques or masterpieces.

Name Origin

Sinistcha may be a combination of *sinister* and 抹茶 *matcha*, following the same naming pattern as Sinistea.

Yabasocha may be a combination of やばい *yabai* (dangerous, terrible), ヤバチャ *Yabacha* (Sinistea), and 粗茶 *socha* (low grade tea, coarse tea).

Legendary: Loyal Three

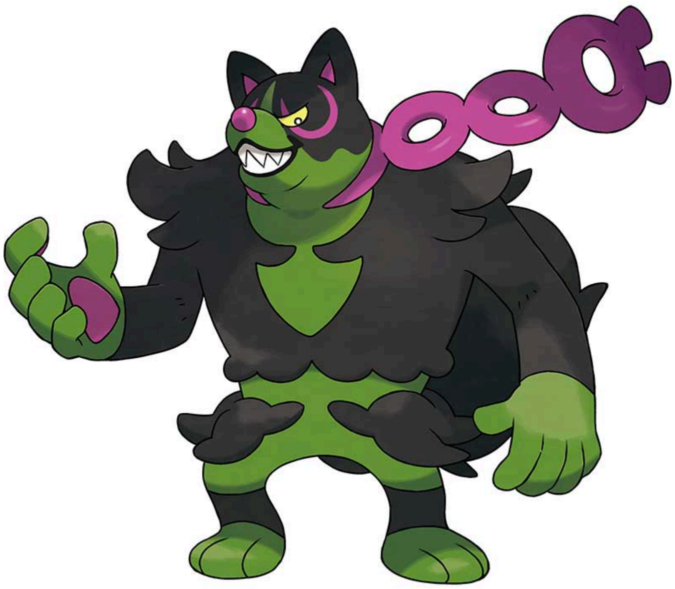
Okidogi

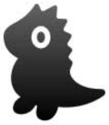
Retainer Pokémon

イイネイヌ

Iineinu

#1014



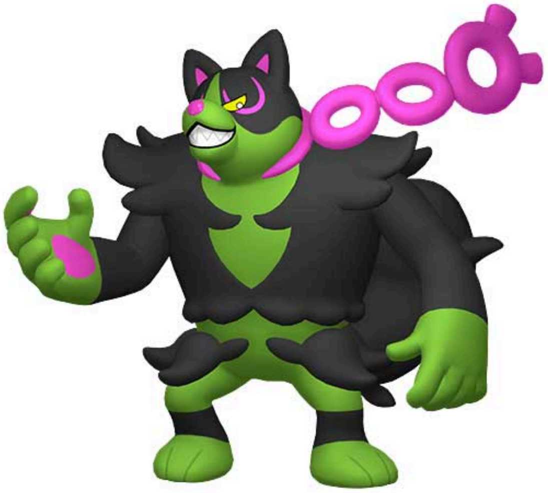
Types	**Avg. Height**	**Avg. Weight**
Poison Fighting	5′11″ / 1.8 m	203.3 lbs. / 92.2 kg
Gender Ratio	**Shape**	**Footprint**
100% male		—

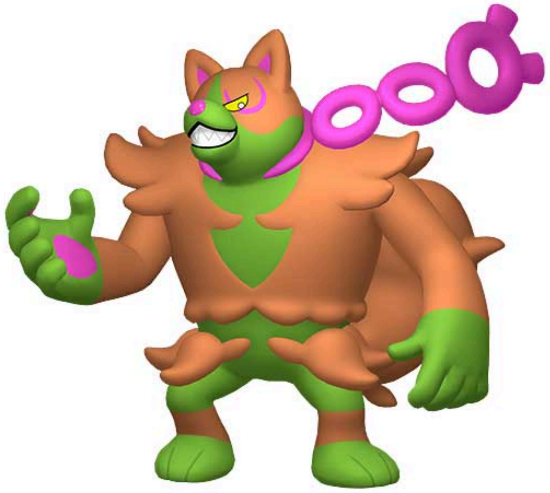
Pokédex Entries

Generation IX	
Scarlet	After all its muscles were stimulated by the toxic chain around its neck, Okidogi transformed and gained a powerful physique.

Violet	Okidogi is a ruffian with a short temper. It can pulverize anything by swinging around the chain on its neck.

Sprites





Shiny

Origin

Okidogi seems to be based on a dog, specifically the Shiba Inu or the Japanese Akita, as it shares a bulkier appearance with the latter. The similarity is further pronounced with its Shiny variant and its association with Kitakami, which draws inspiration from the real life Tōhoku region of Japan, which contains the Akita Prefecture.

Pecharunt and its Loyal Three of Okidogi, Munkidori, and Fezandipiti, and their relationship to Ogerpon, may reference the Japanese folktale of *Momotarō*. The tale relates the titular Momotarō, a boy born from inside a peach, who traveled alongside a talking dog, monkey, and pheasant to fight a band of *oni* (a Japanese folkloric creature commonly equated to ogres in translations). The chains binding the Loyal Three may be based on shimenawa, woven ropes used in Shinto purification rituals; on Okidogi, the chain visually resembles a dog leash.

The design and theme of Okidogi and the rest of The Loyal Three seem to not only reference the Beauty, Brains, and Brawn trope, but reference the Dorombo Gang from the 1977 anime *Time Bokan Series Yatterman*. In Okidogi's case, this would line them up with Torunza, the brawn of the trio. In addition, the Loyal Three's legacy in-game could reference how over the years, the Dorombo Gang have vastly overshadowed the main heroes in terms of popularity and homages in Japanese pop culture.

Name Origin

Okidogi may be a combination of *okie-dokie* (variant of "okay") and *dog*. "Dogi" may also be a reference to training uniforms used for martial arts, hence the Fighting typing.

Iineinu may be a combination of いいね *ii ne* (interjection to express approval) and 犬 *inu* (dog).

Legendary: Loyal Three

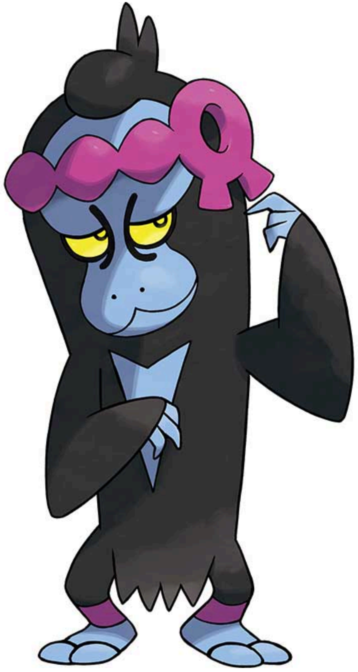
Munkidori

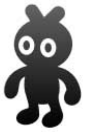
Retainer Pokémon

マシマシラ

Mashimashira

#1015



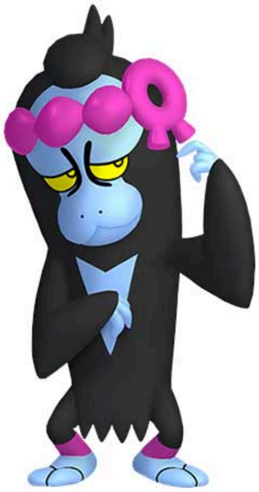
Types	**Avg. Height**	**Avg. Weight**
Poison Psychic	3′03″ / 1.0 m	26.9 lbs. / 12.2 kg
Gender Ratio	**Shape**	**Footprint**
100% male		—

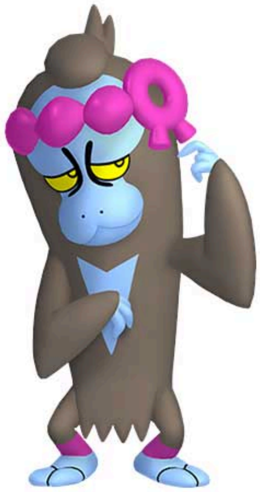
Pokédex Entries

Generation IX	
Scarlet	The chain is made from toxins that enhance capabilities. It stimulated Munkidori’s brain and caused the Pokémon’s psychic powers to bloom.

Violet	Munkidori keeps itself somewhere safe while it toys with its foes, using psychokinesis to induce intense dizziness.

Sprites





Shiny

Origin

Munkidori may be based on a monkey, particularly the Japanese macaque, such as the northernmost Japanese macaque population from Aomori Prefecture of the Tōhoku region (which Kitakami draws inspiration from). This is partly reflected with Munkidori's Shiny form, which gives it a slight tanned fur coat similar to Japanese macaques. Meanwhile, Munkidori's regular coloration together with its short stature may reference chimpanzees. Munkidori’s head hair resembles the 丁髷 *chonmage*, a traditional Japanese topknot worn by men; while its two toes are reminiscent of sandals. Its mischievous personality and Psychic typing could be a reference to the Satori, a yokai that takes the form of a mind-reading monkey and torments travelers. The shape of its body resembles that of a light bulb which often appears above someone’s head when they get an idea.

Pecharunt and its Loyal Three of Okidogi, Munkidori, and Fezandipiti, and their relationship to Ogerpon, may reference the Japanese folktale of *Momotarō*. The tale relates the titular Momotarō, a boy born from inside a peach, who traveled alongside a talking dog, monkey, and pheasant to fight a band of *oni* (a Japanese folkloric creature commonly equated to ogres in translations). The chains binding the Loyal Three may be based on shimenawa, woven ropes used in Shinto purification rituals; on Munkidori, the chain resembles a 鉢巻 *hachimaki* (Japanese headband), particularly the twisted variant.

The design and theme of Munkidori and the rest of The Loyal Three seem to not only reference the Beauty, Brains, and Brawn trope, but reference the Dorombo Gang from the 1977 anime *Time Bokan Series Yatterman*. In Munkidori’s case, this would line them up with Boyacky, the brains of the trio. In addition, the Loyal Three’s legacy in-game could reference how over the years, the Dorombo Gang have vastly overshadowed the main heroes in terms of popularity and homages in Japanese pop culture.

Name Origin

Munkidori may be a combination of *monkey* and *hunky dory* (slang meaning that things are good).

Mashimashira may be a combination of 増し *mashi* (better, improving) and 猿 *mashira* (archaic word for monkey or ape).

Legendary: Loyal Three

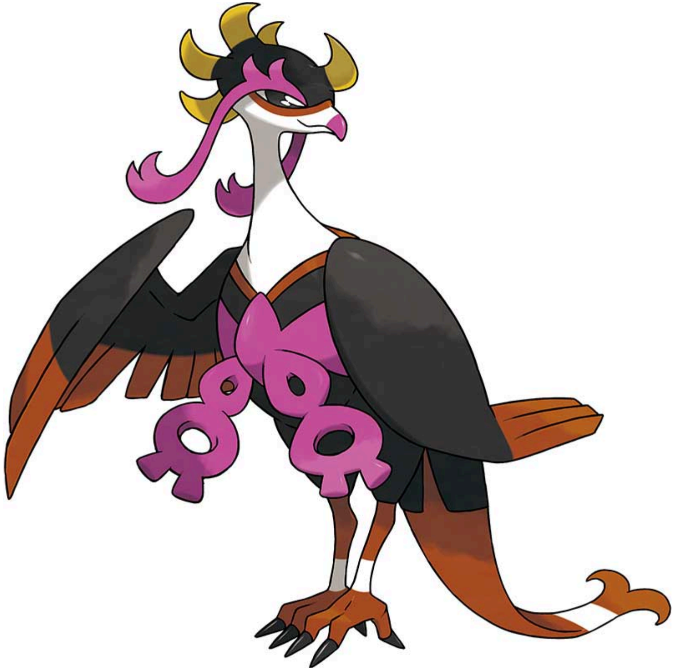
Fezandipiti

Retainer Pokémon

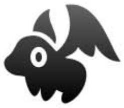
キチキギス

Kichikigisu

#1016



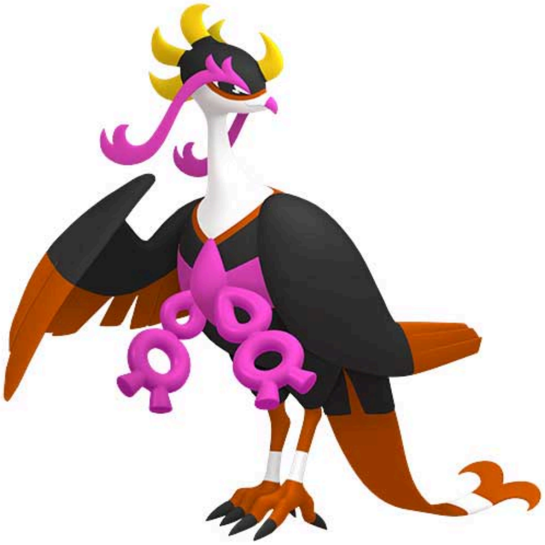
Types	Avg. Height	Avg. Weight
Poison Fairy	4′07″ / 1.4 m	66.4 lbs. / 30.1 kg

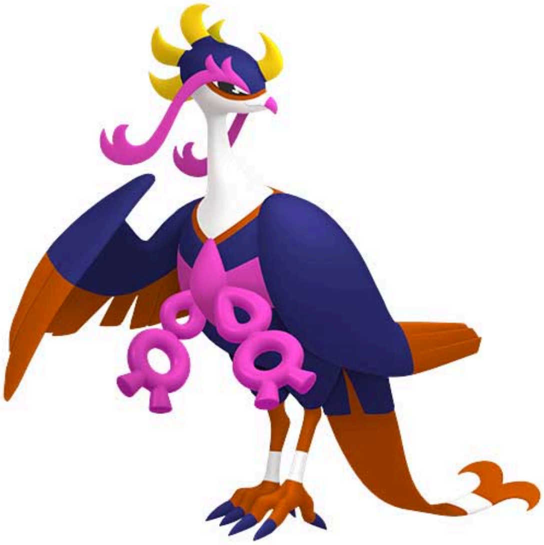
Gender Ratio	Shape	Footprint
100% male		—

Pokédex Entries

Generation IX	
Scarlet	Fezandipiti owes its beautiful looks and lovely voice to the toxic stimulants emanating from the chain wrapped around its body.
Violet	Fezandipiti beats its glossy wings to scatter pheromones that captivate people and Pokémon.

Sprites





Shiny

Origin

Fezandipiti may be based on the copper pheasant (山鳥 *yamadori* in Japanese), a pheasant endemic to Japan and chosen as the prefectural bird of Akita Prefecture of the Tōhoku region (which Kitakami draws inspiration from). Both the male and the female of the copper pheasant have a similar brown color, but the male has a brighter hue with coppery luster.

Fezandipiti's plumage resembles a kimono, its crest resembles a collection of *kanzashi*, and its white face is reminiscent of oshiroi. These combined with its looks being described as beautiful and its voice being described as lovely could point to geisha—female

Japanese performance artists—as a possible inspiration. Given that Fezandipiti is male-only, its design may also hint at male kabuki performers who assumed the role of female characters (particularly oiran) on stage and also used oshiroi. Its crest and plumage also bears resemblance to the hoatzin, whose consumption of toxic plants and emission of malodor may in turn inspired its Poison-type. It may also have been inspired by the mythical zhenniao, a colorful bird with poisonous feathers from southern China.

Pecharunt and its Loyal Three of Okidogi, Munkidori, and Fezandipiti, and their relationship to Ogerpon, may reference the Japanese folktale of *Momotarō*. The tale relates the titular Momotarō, a boy born from inside a peach, who traveled alongside a talking dog, monkey, and pheasant to fight a band of *oni* (a Japanese folkloric creature commonly equated to ogres in translations). The chains binding the Loyal Three may be based on shimenawa, woven ropes used in Shinto purification rituals; on Fezandipiti, the chain resembles an *obi* belt used to tie a kimono, such as a knotted *maruobi*.

The design and theme of Fezandipiti and the rest of The Loyal Three seem to not only reference the Beauty, Brains, and Brawn trope, but reference the Dorombo Gang from the 1977 anime *Time Bokan Series Yatterman*. Not only does Fezandipiti line up with the “Beauty” trope, but has coloration strongly resembling Doronjo, the leader of the trio. In addition, the Loyal Three’s legacy in-game could reference how over the years, the Dorombo Gang have vastly overshadowed the main heroes in terms of popularity and homages in Japanese pop culture.

Name Origin

Fezandipiti may be a combination of *pheasant* and *serendipity* (an unexpected but auspicious happening).

Kichikigisu may be a combination of 吉 *kichi* (fortune) and 雉子 *kigisu* (archaic reading of pheasant).

Legendary Pokémon

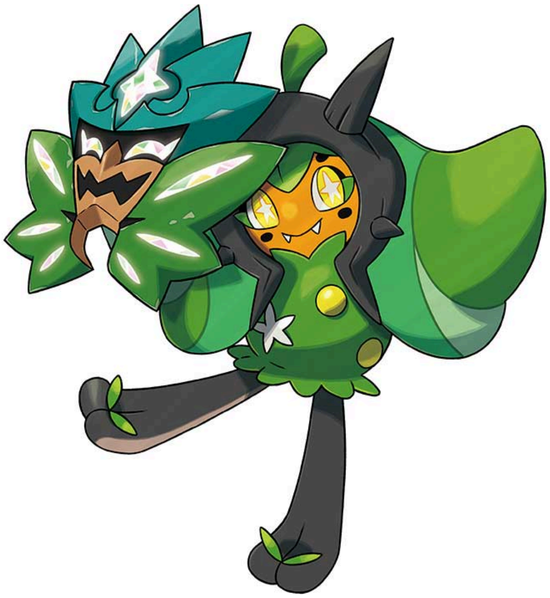
Ogerpon

Mask Pokémon

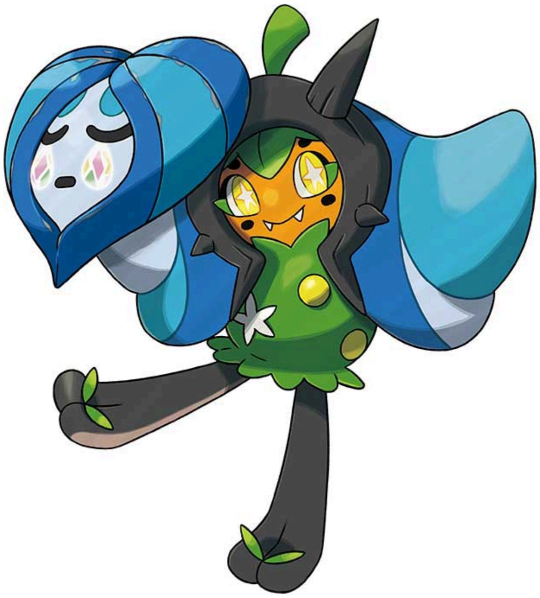
オーガポン

Ogerpon

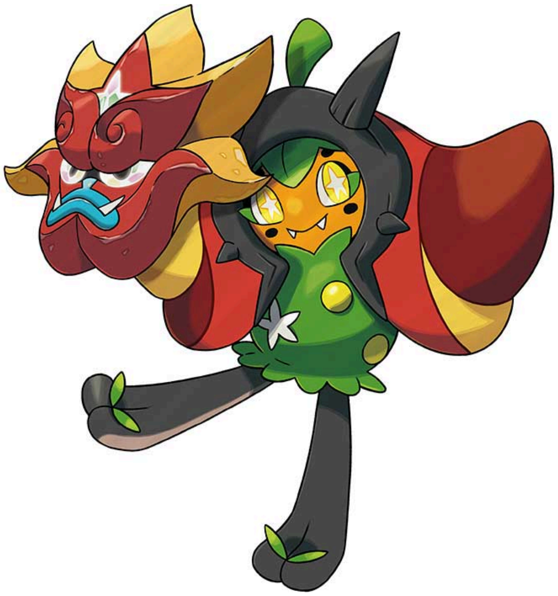
#1017



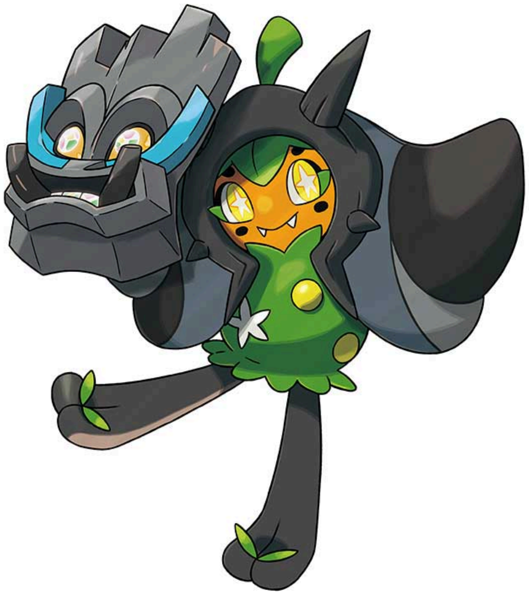
Teal Mask



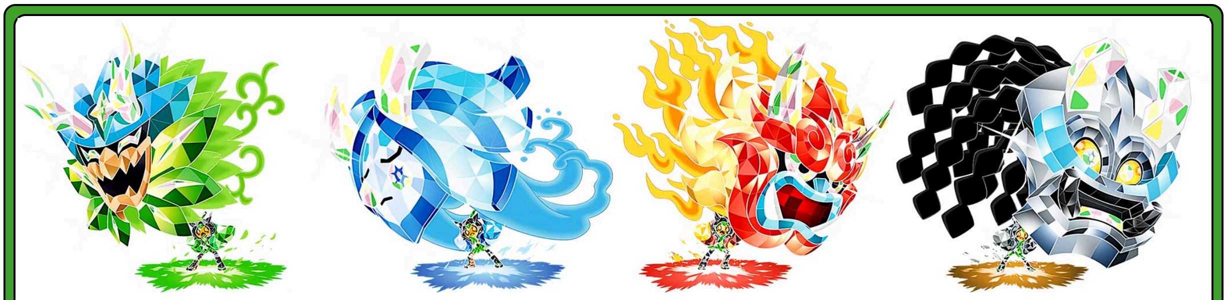
Wellspring Mask



Hearthflame Mask



Cornerstone Mask



Terastallized states

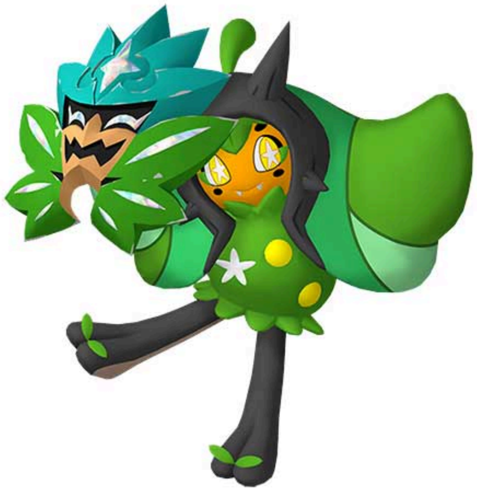
Types	**Avg. Height**	**Avg. Weight**
Grass Teal Mask Grass Water Wellspring Mask Grass Fire Hearthflame Mask Grass Rock Cornerstone Mask	3′11″ / 1.2 m	87.7 lbs. / 39.8 kg
Gender Ratio	**Shape**	**Footprint**
100% female		—

Pokédex Entries

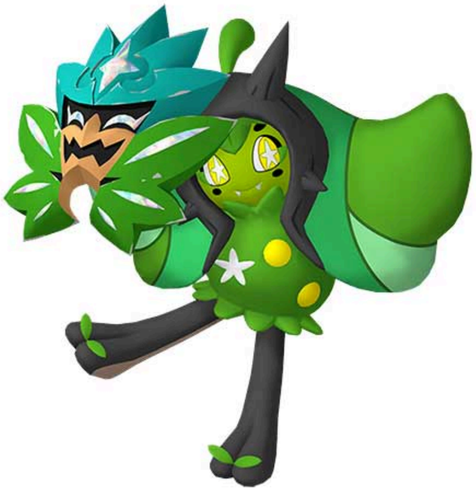
Generation IX	
Scarlet	**Teal Mask Form:** This Pokémon's type changes based on which mask it's wearing. It confounds its enemies with nimble movements and kicks. **Wellspring Mask Form:** This form excels in both attack and defense. It ceaselessly unleashes moves like a spring gushes water. **Hearthflame Mask Form:** This form is the most aggressive, bombarding enemies with the intensity of flames blazing within a hearth. **Cornerstone Mask Form:** This form has excellent

	defenses, absorbing impacts solidly like the cornerstones that support houses.
Violet	**Teal Mask Form:** This mischief-loving Pokémon is full of curiosity. It battles by drawing out the type-based energy contained within its masks. **Wellspring Mask Form:** In this form, it draws on the power of water. It attacks unrelentingly with kicks and ivy strikes. **Hearthflame Mask Form:** In this form, it draws on the power of fire. It spears its enemies with thorn-covered ivy. **Cornerstone Mask Form:** In this form, it draws on the power of stone. Its body is rock-solid, protecting it from all manner of attacks.

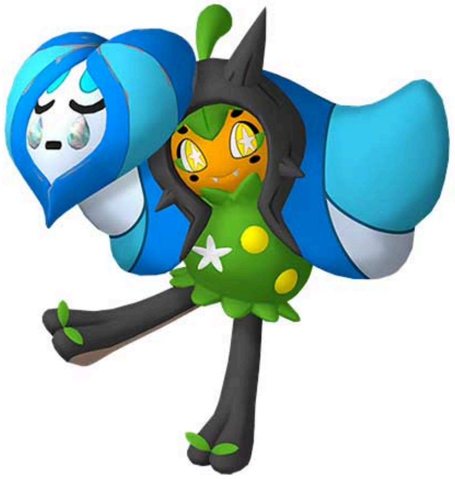
Sprites



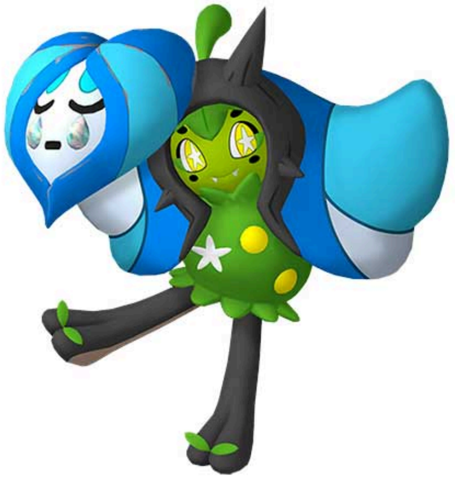
Teal Mask



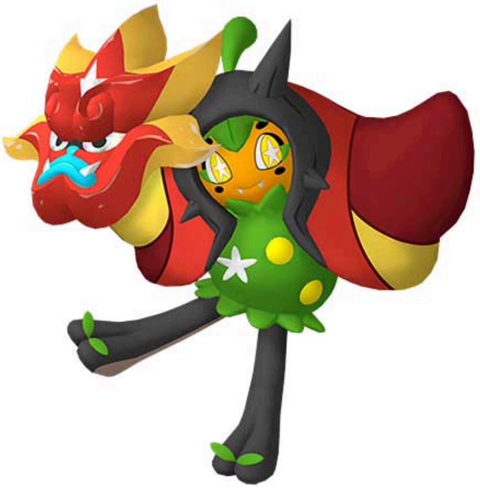
Shiny Teal Mask



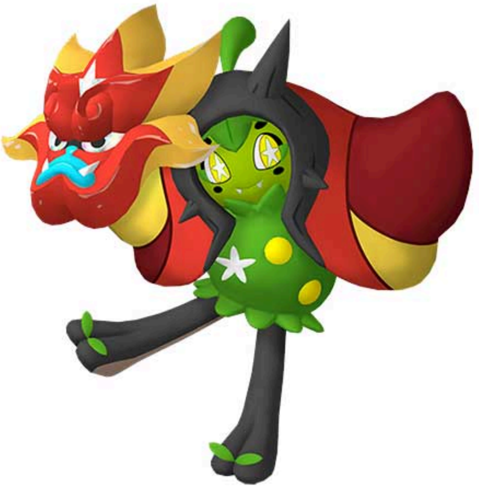
Wellspring Mask



Shiny Wellspring Mask



Hearthflame Mask



Shiny Hearthflame Mask

Cornerstone Mask

Shiny Cornerstone Mask

Origin

Ogerpon is based on 鬼 *oni*, creatures from Japanese folklore that are often referred to as demons or ogres in English. In particular, it may be based on the villainous oni who live in Onigashima from the story of *Momotarō*, albeit with Ogerpon as the hero instead of the villain. Given that the land of Kitakami is inspired by Northeast Japan, it may also be based on Akuro-ō, the Oni in the local legends of Sakanoue no Tamuramaro. Its cudgel appears to be based on a kanabō, a type of club often wielded by oni in myths.

The overall design of Ogerpon may draw inspiration from local festivals and folktales about *oni* in Northeast Japan. It may also be inspired by Onikenbai, or Devil's Sword Dance, a traditional Buddhist ritual dance and festival from the real-life city named Kitakami in Iwate Prefecture. Another inspiration may be Namahage from Akita Prefecture, where performers in *oni* masks and *mino* received mochi from households in the 20th century but nowadays give away mochi. This also ties to the Ogre Oustin' minigame and the mochi which can be earned there. The Terastallized states of Ogerpon may be inspired by *Nebuta* floats of the Aomori Nebuta Festival from Aomori Prefecture, which feature large papier-mâché half statues of mythical or historical figures with exaggerated facial expressions.

Ogerpon's masks may have local inspiration from the Tōhoku region. The leaves on the Teal Mask may be inspired by the 丸に笹竜胆 *maru-ni sasarindō* mon on the attire of Kitakami Onikenbai. The Wellspring Mask may draw inspiration from the folktale of Lake Tazawa and Tatsuko, where a maiden longing for eternal beauty is turned into a dragon and dives into the lake with much regret after parting with her mother and fellow villager. In the plot of The Teal Mask, the item was brought by Munkidori to Wisteria Pond, the Pokémon world's equivalent of Lake Tazawa. The association of *oni* and the hearth may be inspired by a local legend of Watanabe no Tsuna in Ubagafutokoro, Miyagi Prefecture, where the demon of Ichijō Modorihashi retrieved its severed limb from the residence of the hero and escaped along the pothook (*jizaikagi*) of the irori. The Cornerstone Mask could be based on Onigawara, roof ornamentations with the face of an *oni*. Early examples of Onigawara with *oni* faces have been excavated from the Isawa Castle site in Iwate.

The masks also appear to be based on those used in the Nōgaku theatre, including Noh and Kyōgen, with strong ties to Buddhist and Shinto rituals. Together they may represent joy, anger, sorrow, and happiness (fulfilment)—the four moods of East Asian theatre from the Confucian Book of Rites; known as 喜怒哀楽 *kidoairaku* in Japanese.

The fact that it has four masks could be inspired by the four Oni summoned by Fujiwara no Chikata, a feudal lord who plotted high treason with the help of demons in a legend passed down in Mie Prefecture and Iwate Prefecture.

Ogerpon’s plant-based body and orange fruit-like face may be based on a citrus shrub, like its name suggests. Its face specifically resembles *dekopon*, a hybrid between *ponkan* and *kiyomi*. It also appears to be based on ivy, although its thorny appearance is more similar to plants like bramble bushes. Its thorns may be also a visual pun on Ibaraki-dōji, a mountain-dwelling oni whose name includes 茨 *ibara* (briar, thorn) and who is synonymous to the aforementioned demon of Ichijō Modorihashi. Its green face in its shiny coloration makes it resemble that of an unripe orange or dekopon, which are typically a shade of green rather than the usual orange color. It may also draw inspiration from the *yuzu*, which has a larger variant called *oni yuzu*. Its vines and the Ivy Cudgel could also be based on grapevines; the Japanese name of the move includes the name of a few kinds of grapevine. The inspiration from citrus fruits and grapes may be a reference to Naranja and Uva Academy.

Ogerpon also seems to draw inspiration from ヤマンバ *yamanba* or マンバ *manba*, styles that originated from *ganguro*, a fashion style that derivates from *gyaru* subculture. The makeup worn in these fashion styles resembles Ogerpon’s orange face. Sparkly eyes are also commonly associated with the gyaru subculture, just like the use of the suffix *-pon*, presented in Ogerpon’s name and cries during The Teal Mask dialogues. 山姥 *Yamanba* (mountain hag) is also a *yōkai* that, just like Ogerpon, dwells in a mountain.

Name Origin

Ogerpon may be derived from *ogre* and *ponkan* or *dekopon* (varieties of orange), as well as ～ぽん *-pon*, a cutesy suffix applied to names as a form of endearment.

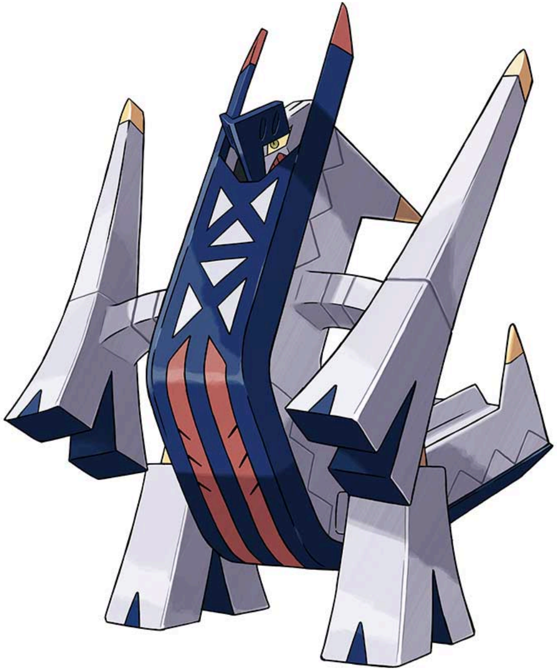
Archaludon

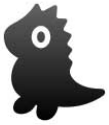
Alloy Pokémon

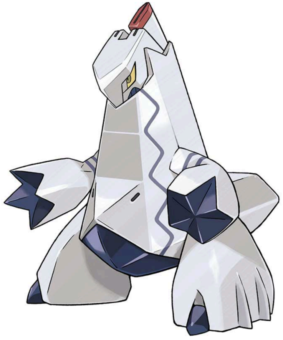
ブリジュラス

Briduras

#1018



Types	**Avg. Height**	**Avg. Weight**
Steel Dragon	6′07″ / 2.0 m	132.3 lbs. / 60.0 kg
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—



Duraludon

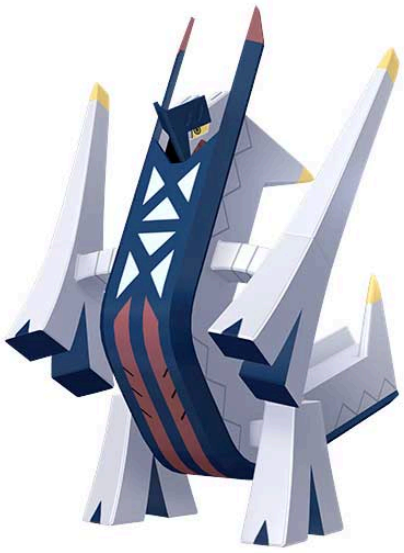
→

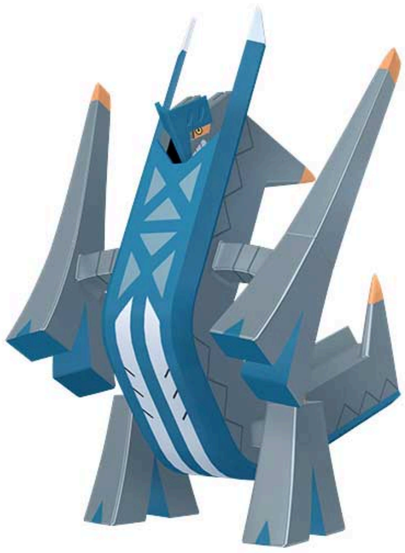
Archaludon

Pokédex Entries

Generation IX	
Scarlet	It gathers static electricity from its surroundings. The beams it launches when down on all fours are tremendously powerful.
Violet	It digs holes on mountains, searching for food. It’s so durable that being caught in a cave-in won’t faze it.

Sprites





Shiny

Origin

Archaludon appears to draw inspiration from cable-stayed bridges and folding bridges. Its legs resemble the Iberian Guadiana International Bridge, while the X patterns might be a reference to the Portuguese 25 de Abril Bridge. Its theming of a literal dragon bridge, as well as its coloration, could take inspiration from the Puente del Dragón, a popular Sevillian monument from Alcalá de Guadaíra, with Archaludon's back when standing on two legs loosely resembling the snake-like mouth of the dragon sculpture. The bent body also resembles a staple remover. Since Archaludon was introduced in The Indigo Disk, it might also pull from the fact that Unova, where Blueberry Academy is located, stands out for its numerous bridges.

Archaludon's ability to charge and fire blasts of electricity may be inspired by railguns. Its line's rivalry with Tyranitar may allude to artificial creatures manufactured to defeat monsters in kaiju films.

Name Origin

Archaludon may be a combination of *arch* (meaning principal or superlative, as well as referring to a type of bridge), *Duraludon*, and possibly *Archosaur*.

Briduras may be derived from *bridge*, ジュラルドン *Duraludon*, and ソーラス *-saurus* (Greek-derived suffix for dinosaur names).

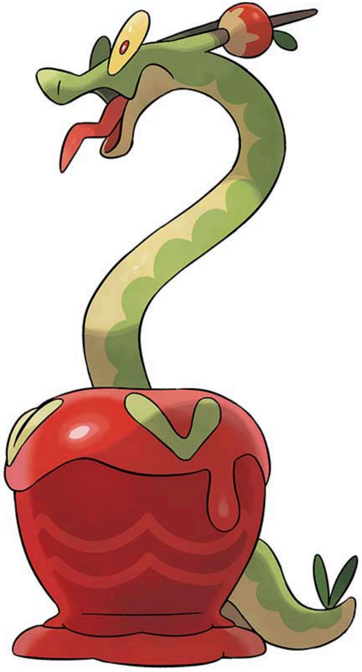
Hydrapple

Apple Hydra Pokémon

カミツオロチ

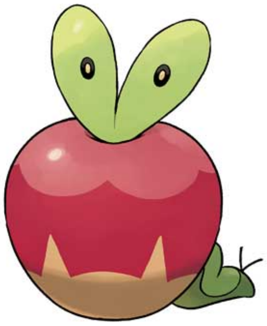
Kamitsuorochi

#1019



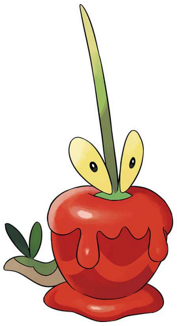
Types	Avg. Height	Avg. Weight
Grass Dragon	5′11″ / 1.8 m	205.0 lbs. / 93.0 kg

Gender Ratio	Shape	Footprint
50% male, 50% female		—



Applin

→



Dipplin

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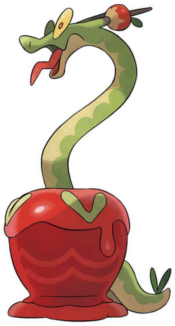
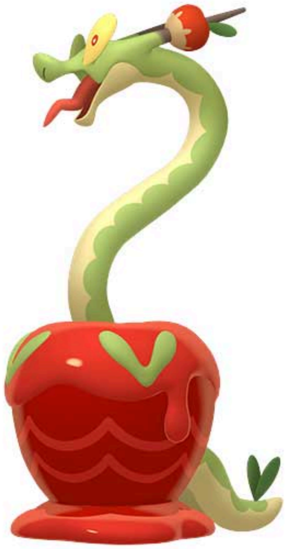


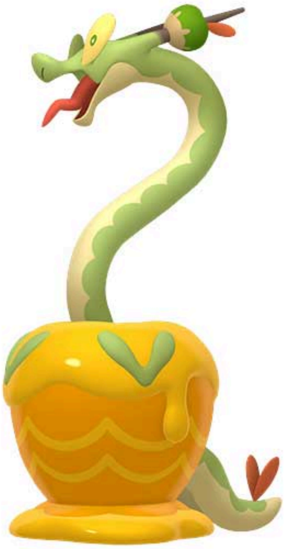
Hydrapple

Pokédex Entries

Generation IX	
Scarlet	Seven syrpents live inside an apple made of syrup. The syrpent in the center is the commander.
Violet	These capricious syrpents have banded together. On the rare occasion that their moods align, their true power is unleashed.

Sprites

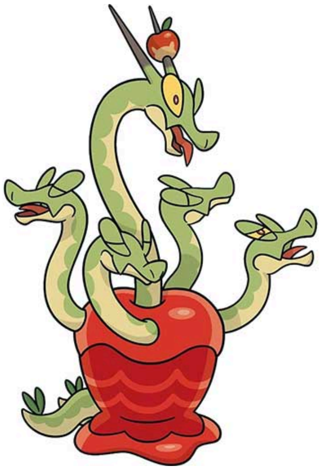




Shiny

Origin

Hydrapple seems to be inspired by multiheaded serpent-like monsters from various myths, such as the Yamata no Orochi, an eight-headed dragon or serpent from Japanese mythology; Hachirō-Tarō or Hachi no Tarō no Daija (where *daija* is an alternative reading of *orochi*), a similar creature in the local myths of Northern Tōhoku, which Kitakami is based on; the Lernaean Hydra, a many-headed serpentine monster from Greek mythology; and Ladon, the multi-headed dragon from Greek mythology that guarded the golden apples in the Garden of the Hesperides, historically said to be located in the Iberian Peninsula or the Canary Islands. The fact that the syrpents' moods rarely align may be a reference to the golden Apple of Discord. Like its evolutionary relatives, Hydrapple also appears to be based on the popular image of a worm burrowing into an apple, as well as a pun on the wyrm, a type of dragon—hence its Dragon typing. It also has visual similarities with candy apples and the Gigantamax forms of Flapple and Appletun, while its Shiny coloration may be inspired by caramel apples or a golden apple.



The connection between the syrpents and the apple present in Hydrapple's design could draw inspiration from the Christian myth of the original sin, in which a serpent tempts Eve into eating the forbidden fruit, commonly represented as an apple in Western Christianity from a Latin-based pun on *mālum* (apple) and *malum* (evil). Along these lines, Hydrapple's seven syrpents could reference the number of cardinal sins or the seven-headed beast from the Book of Revelation. Alternatively, these may reference the number of archons (including the creator god) in Gnosticism, commonly associated with the seven luminaries, as well as the Gnostic depiction of Leviathan as the world serpent. The physical world is considered intrinsically flawed and chaotic in Gnosticism. This may explain Hydrapple's signature move Fickle Beam, which is doubled in power when the seven syrpents are aligned at random.

Since Hydrapple was introduced in The Indigo Disk, it may also be a visual pun on the Big Apple, a nickname for New York City (the location Unova, where Blueberry Academy is located, is based on).

Name Origin

Hydrapple may be a combination of *Hydra*, *dragon*, and *apple*. The term “syrpent” may be a combination of *syrup* or *wyrm* and *serpent*.

Kamitsuorochi may be a combination of 果 *ka* (fruit), 花蜜 *kamitsu* (nectar), and 八岐大蛇 *Yamata no Orochi*.

Paradox Pokémon (Ancient)

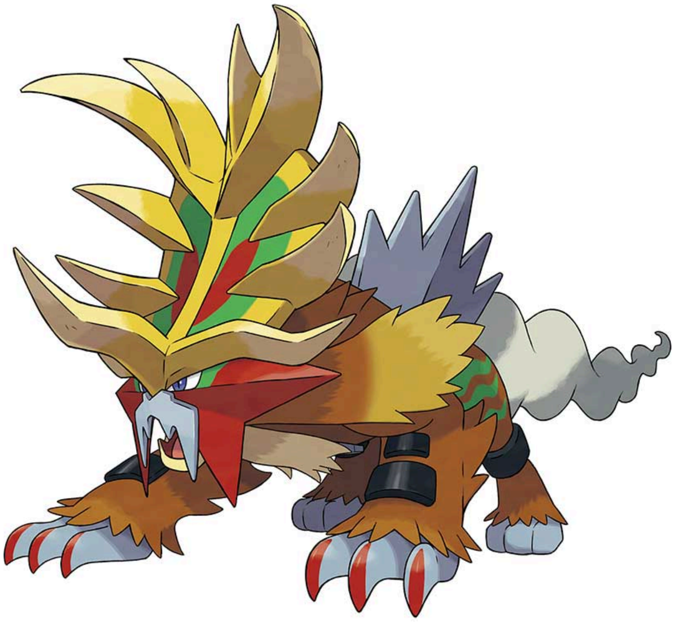
Gouging Fire

Paradox Pokémon

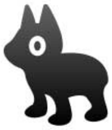
ウガツホムラ

Ugatsuhomura

#1020



Types	Avg. Height	Avg. Weight
Fire Dragon	11′06″ / 3.5 m	1300.7 lbs. / 590.0 kg

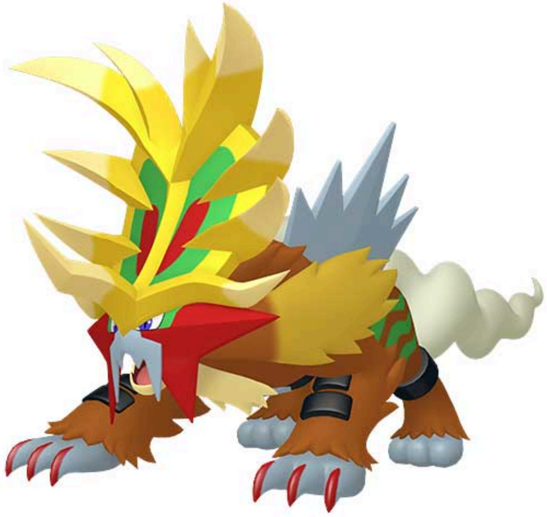
Gender Ratio	Shape	Footprint
Unknown		—

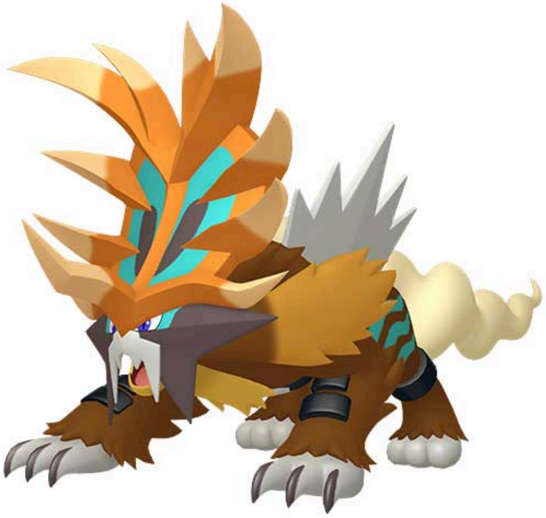
Pokédex Entries

Generation IX	
Scarlet	There are scant few reports of this creature being sighted. One short video shows it rampaging and spouting pillars of flame.

Violet	It resembles an eerie Pokémon once shown in a paranormal magazine. That Pokémon was said to be an Entei regenerated from a fossil.

Sprites





Shiny

Origin

Gouging Fire is based on Entei. It also resembles ceratopsian dinosaurs, most notably the *Styracosaurus* and *Sinoceratops* due to both having a similar arrangement of horns around the head. Conceptually speaking, it could be inspired by the Deccan Traps, a volcanic formation in India whose activity is theorized to have had a great influence on the extinction of dinosaurs. The Deccan Traps started being formed in the Cretaceous period, the era in which ceratopsians lived. Gouging Fire’s resemblance to Entei would therefore come from Entei being associated with volcanoes.

Name Origin

Gouging Fire is literally *gouging fire*.

Ugatsuhomura can be taken literally as 穿つ炎 *ugatsu homura* (piercing flame).

Paradox Pokémon (Ancient)

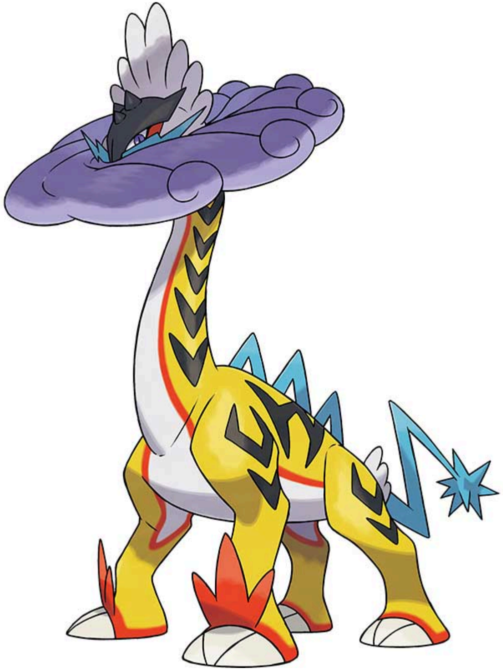
Raging Bolt

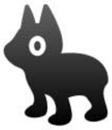
Paradox Pokémon

タケルライコ

Takeruraiko

#1021



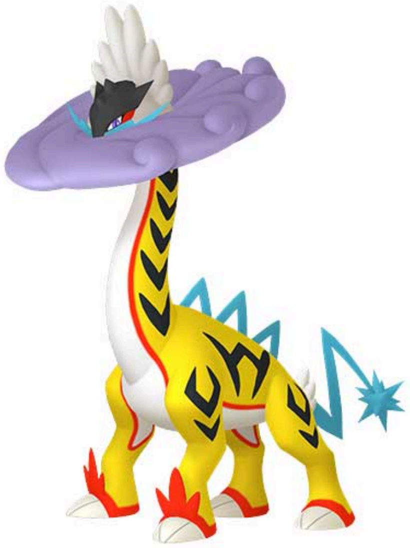
Types	**Avg. Height**	**Avg. Weight**
Electric Dragon	17′01″ / 5.2 m	1,058.2 lbs. / 480.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

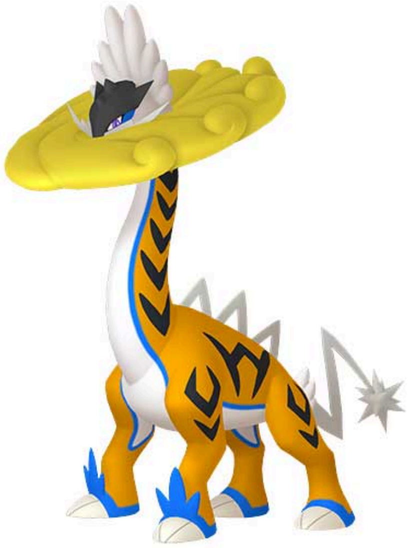
Pokédex Entries

Generation IX	
Scarlet	It’s said to incinerate everything around it with lightning launched from its fur. Very little is known about this creature.

Violet	It bears resemblance to a Pokémon that became a hot topic for a short while after a paranormal magazine touted it as Raikou’s ancestor.

Sprites





Shiny

Origin

Raging Bolt is based on Raikou. It also resembles sauropods such as the *Brontosaurus* (whose name literally means “thunder lizard”), giraffes, and storm clouds. Its bodily proportions (with longer forelimbs and shorter hind limbs) may be based on the *Brachiosaurus*, another sauropod.

It may also be based on mythical creatures such as the *Qilin*, who shares the Japanese-to-English translation with giraffes—further explaining its long neck—as well as the serpopard, a mythical animal resembling a leopard with a long, serpent-like neck. In particular, Raging Bolt resembles the *Mokele-mbembe*, a cryptid usually depicted as an aggressive modern-day sauropod, which corresponds to the treatment of Paradox Pokémon as similar to real-world cryptids. Raging Bolt may also take its inspiration from an archaic word for giraffe, *camelopard*, which is derived from “camel” and “leopard”. Its Dragon typing comes from its saurian and/or *Qilin* design basis, as dinosaurs as well as the *Qilin* are equated to dragons in various media.

It also may be a literal interpretation of the expression “(to have your) head in the clouds”, perhaps referencing the fantastical nature of Paradox Pokémon.

Raging Bolt’s ability to incinerate everything in its surroundings with lightning may allude to how several rock and coal samples imply that wildfires were very frequent in the Jurassic era, in which most sauropods like *Brontosaurus* and *Brachiosaurus* lived. Soil studies also implied that the Jurassic period had abundant rainfall and storms.

Name Origin

Raging Bolt is literally *raging bolt*.

Takeruraiko can be taken as 猛る雷鼓 *takeru raiko* (furious thunderclap or furious thunder drum). It may also come from *Raikou*.

Paradox Pokémon (Future)

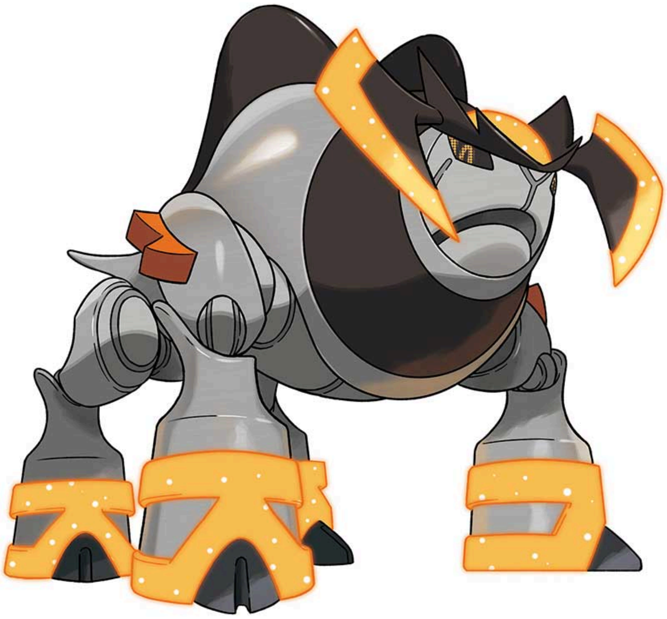
Iron Boulder

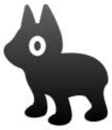
Paradox Pokémon

テツノイワオ

Tetsunoiwao

#1022

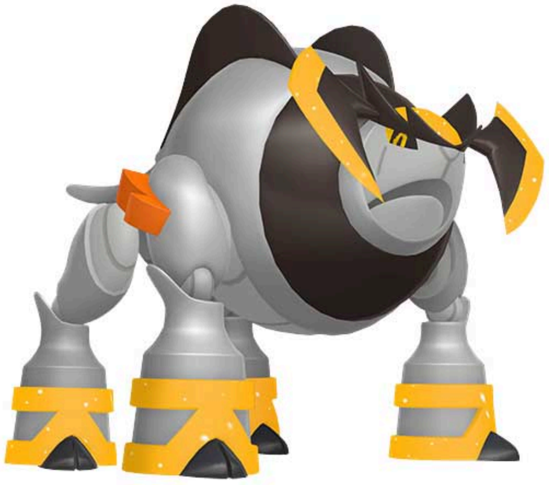


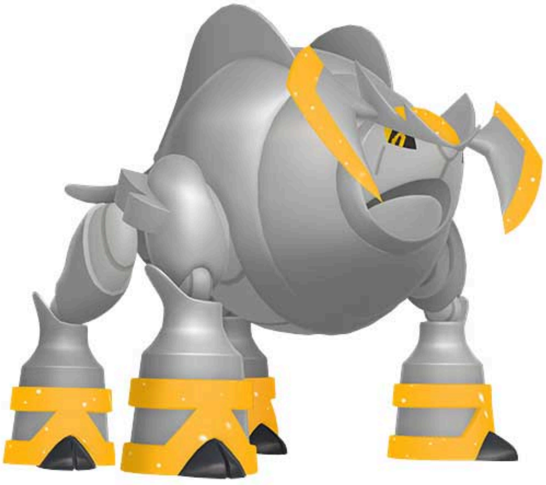
Types	**Avg. Height**	**Avg. Weight**
Rock Psychic	4′11″ / 1.5 m	358.2 lbs. / 162.5 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

Pokédex Entries

Generation IX	
Scarlet	It resembles a Pokémon described in a dubious magazine as a Terrakion that had been modified by an evil organization.
Violet	It was named after a mysterious object recorded in an old book. Its body seems to be metallic.

Sprites





Shiny

Origin

Iron Boulder is based on Terrakion. Its extended blades resemble a pointed spade.

Name Origin

Iron Boulder is literally *iron boulder*.

Tetsunoiwao can be taken literally as 鉄の巌 *tetsu no iwao* (iron boulder).

Paradox Pokémon (Future)

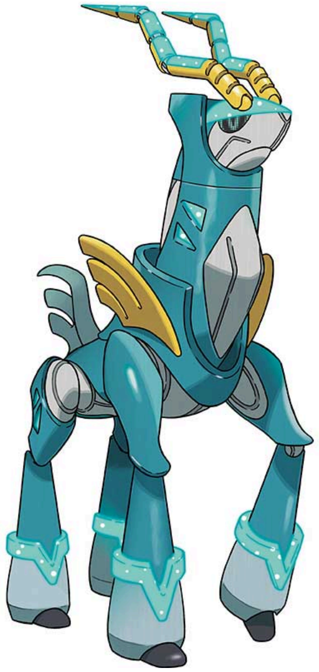
Iron Crown

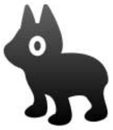
Paradox Pokémon

テツノカシラ

Tetsunokashira

#1023



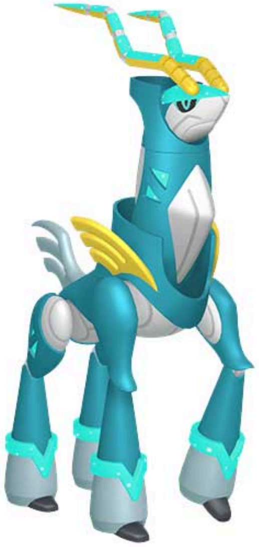
Types	**Avg. Height**	**Avg. Weight**
Steel Psychic	5′03″ / 1.6 m	343.9 lbs. / 156.0 kg
Gender Ratio	**Shape**	**Footprint**
Unknown		—

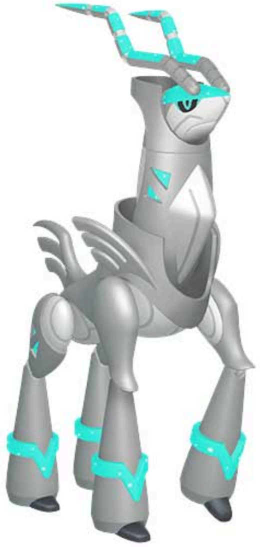
Pokédex Entries

Generation IX	
Scarlet	It resembles a mysterious object introduced in a paranormal magazine as a cutting-edge weapon shaped like a Cobalion.

Violet	There was supposedly an incident in which it launched shining blades to cut everything around it to pieces. Little else is known about it.

Sprites





Shiny

Origin

Iron Crown is based on Cobalion. Its curved horns might be inspired by antelopes such as the impala.

Name Origin

Iron Crown is literally *iron crown*. *Crown* may refer to the head adornment, the top of a person’s head, or a reigning monarch or leader.

Tetsunokashira can be taken literally as 鉄の頭 *tetsu no kashira* (iron head; iron leader).

Legendary Pokémon

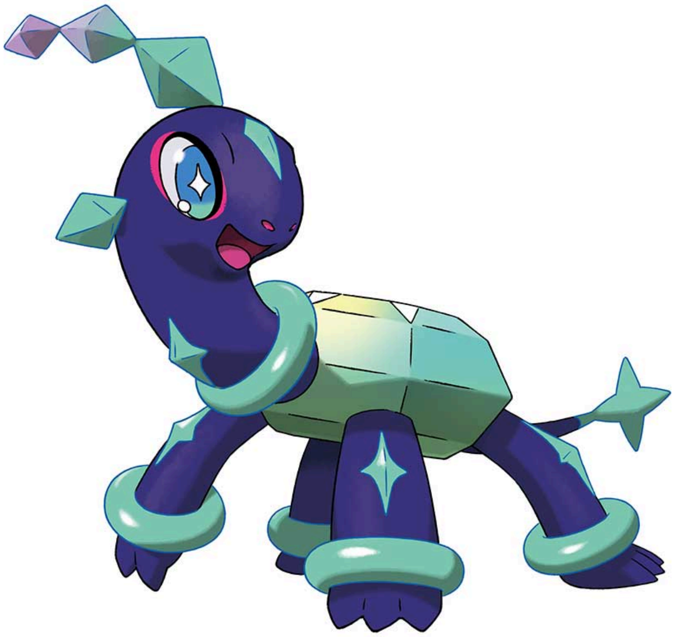
Terapagos

Tera Pokémon

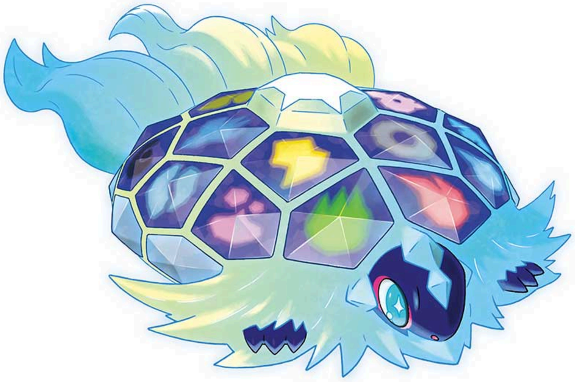
テラパゴス

Terapagos

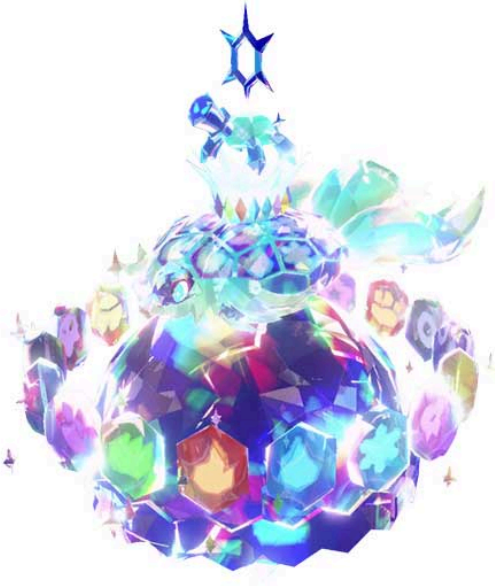
#1024



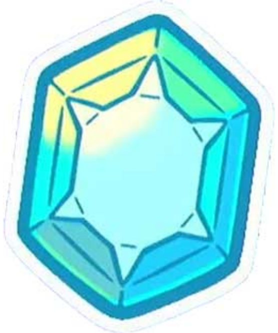
Normal Form



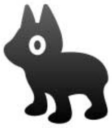
Terastal Form



Stellar Form



Terapagos in its dormant state

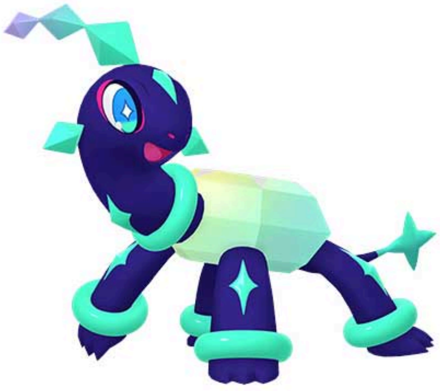
Types	**Avg. Height**	**Avg. Weight**
Normal	0′08″ / 0.2 m Normal Form 1′00″ / 0.3 m Terastal Form 5′07″ / 1.7 m Stellar Form	14.3 lbs. / 6.5 kg Normal Form 35.3 lbs. / 16.0 kg Terastal Form 169.8 lbs. / 77.0 kg Stellar Form
Gender Ratio	**Shape**	**Footprint**
50% male, 50% female		—

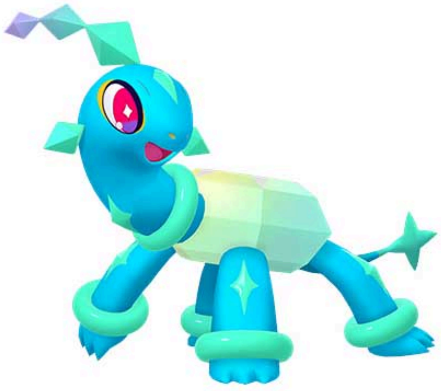
Pokédex Entries

Generation IX	
Scarlet	**Normal form:** Terapagos protects itself using its power to transform energy into hard crystals. This Pokémon is the source of the Terastal phenomenon. **Terastal form:** Upon sensing danger, it prepares itself for battle by creating a sturdy shell of crystallized Terastal energy. **Stellar form:** In this form, Terapagos resembles the world as the ancients saw it, and its Terastal energy is abnormally amplified.
Violet	**Normal form:** It’s thought that this Pokémon lived in ancient Paldea until it got caught in seismic

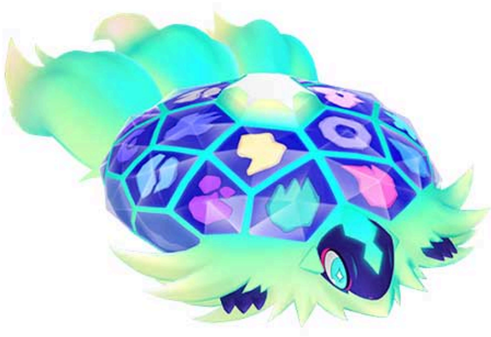
	shifts and went extinct. **Terastal form:** The shell is made of crystallized Terastal energy. When struck by a move, this shell absorbs the move’s energy and transfers it to Terapagos. **Stellar form:** An old expedition journal describes the sight of this Pokémon buried in the depths of the earth as resembling a planet floating in space.

Sprites

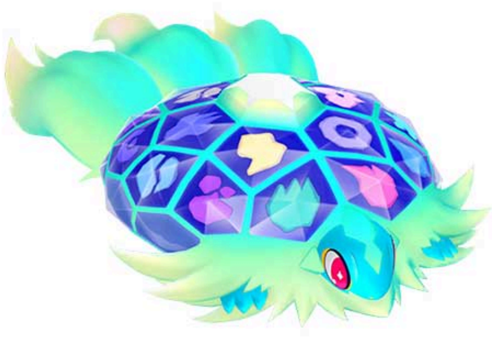




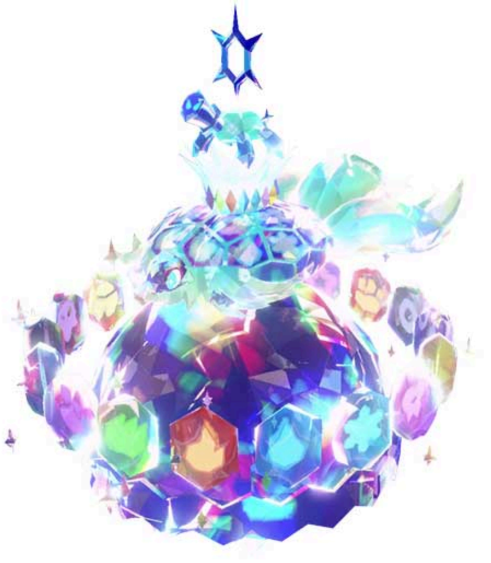
Shiny



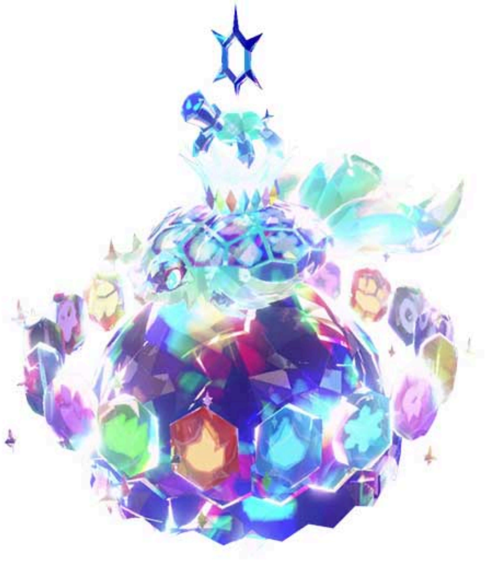
Terastal Form



Shiny Terastal Form



Stellar Form



Shiny Stellar Form

Origin

Terapagos may be based on a sea turtle, specifically the Galápagos green turtle, a population of green sea turtles found around the Galápagos Islands. It, especially in its Normal Form, may also be based on the Galápagos tortoise; in particular, it may be inspired by Lonesome George, the last Pinta Island tortoise (a subspecies of Galápagos tortoise), as Terapagos is said to be extinct aside from a lone male survivor.

Terapagos may be inspired by the rainbow-shelled turtle from the Japanese folktale about a fisherman named Urashima Tarō. In the story, this turtle carries Tarō to the Dragon Palace beneath the sea, a detail that may be reflected by the concept of the mostly underwater Blueberry Academy (the main setting of The Indigo Disk, in which Terapagos was introduced). Additionally, the story ends with the fisherman aging rapidly into an old man with long white hair, similar to how Terapagos changes form when it enters battle.

The Terastal Form's hairy appearance may be a reference to Japanese legends of the *minogame*, a turtle which lived for 10,000 years and grew a tail made of seaweed. Terapagos, especially in its Stellar Form, may also reference the World Turtle, a mythical turtle found in various mythologies that was said to carry the world upon its back. This connection is furthered by the Stellar Form's Pokédex entries, which state that it resembles “the world as the ancients saw it” and “a planet floating in space”. By extension, Terapagos's Stellar Form may be a reference to the expression “turtles all the way down”, as it has a crystal in the shape of its Normal Form above its shell, and it floats on top of a larger dome shaped like a tortoise shell. The expression “turtles all the way down” refers to the idea that the World Turtle rests on the back of a larger turtle, and that turtle rests on the back of an even larger turtle, and so on.

The tessellation on Terapagos's shell contains type icons and could be based on the unique pattern on the back of the diamondback terrapin. Terapagos’s crystalline composition may also take inspiration from chitons, marine mollusks with flat disk-shaped bodies and eye-like peripherals composed of rock.

Name Origin

Terapagos may be a combination of *Terastal*, *terrapin*, and *galápagos* (a Spanish word for turtles, most recognizable because of the Galápagos Islands).

Mythical Pokémon

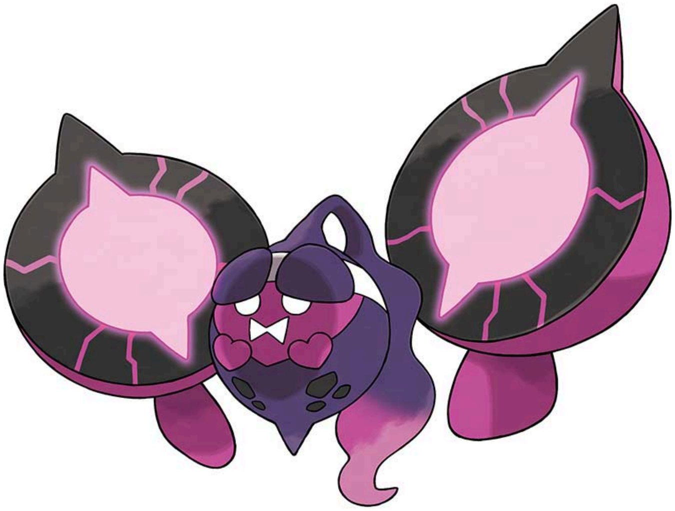
Pecharunt

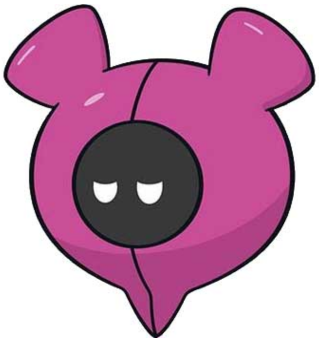
Subjugation Pokémon

モモワロウ

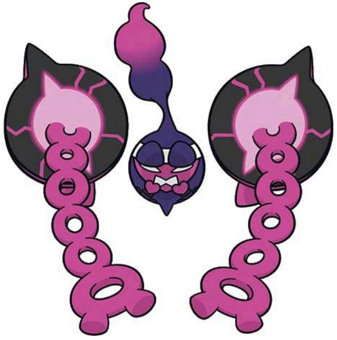
Momowarou

#1025





Pecharunt inside its shell



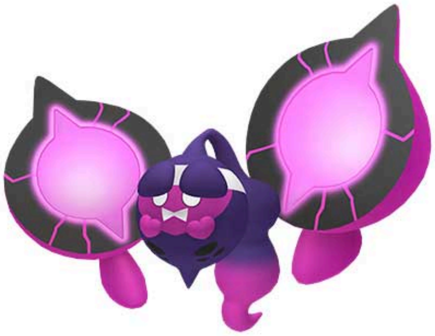
Pecharunt’s toxic chains coming out of its shell halves

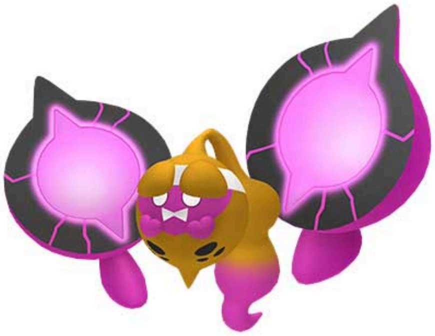
Types Poison Ghost	**Avg. Height** 1′00″ / 0.3 m	**Avg. Weight** 0.7 lbs. / 0.3 kg
Gender Ratio Unknown	**Shape** ●	**Footprint** —

Pokédex Entries

Generation IX	
Scarlet	It feeds others toxic mochi that draw out desires and capabilities. Those who eat the mochi fall under Pecharunt’s control, chained to its will.
Violet	Its peach-shaped shell serves as storage for a potent poison. It makes poisonous mochi and serves them to people and Pokémon.

Sprites





Shiny

Origin

Pecharunt, together with Okidogi, Munkidori, Fezandipiti, and Ogerpon, may reference the Japanese folktale of *Momotarō* albeit with the roles of the heroes and the villains reversed. The tale relates the titular Momotarō, a boy born from inside a peach, who traveled alongside a talking dog, monkey, and pheasant to fight a band of *oni* (a Japanese folkloric creature commonly equated to ogres in translations). Pecharunt appears to represent Momotarō himself, visually and in its lore. Pecharunt's appearance resembles popular depictions of Momotarō with the headband and tied hair. Its outer shell resembles a bisected peach or Pecha Berry, referencing how Momotarō was found as a baby inside a cut peach.

Pecharunt's story also mirrors that of Momotarō. Pecharunt was raised by two elderly people, went on an adventure to a distant land, teamed up with a dog, monkey, and pheasant, and fought an oni. However, the ending of Pecharunt's story is the opposite to that of Momotarō's, with the group being beaten by the oni. Pecharunt's habit of feeding others poisonous mochi is likely based on how Momotarō recruited his companions by feeding them *kibi dango*, a type of mochi.

Pecharunt's small stature and its peach-shaped shell also make it resemble a peach pit. Its Poison type may refer to the fact that the peach pit contains chemicals that are toxic in large doses. It may also reference the Pecha Berry's effect of curing poison. Its Ghost type could reference the Shintoist myth of the creator deity Izanagi-no-Mikoto's descent to Yomi (the Shintoist underworld), in which Izanagi threw three peaches to drive off his pursuers and escape the land of the dead, later declaring the peach a divine fruit. Given its moniker of “Never-Rotting Peach”, Pecharunt could also be based on the Peaches of Immortality in Chinese mythology, which confer great longevity to their consumers. Its habit of acting like a baby to gain the sympathy of people is similar to the behavior of certain yōkai like the Konaki-jiji. Pecharunt may also draw inspiration from the *hinnagami*, a doll-shaped yōkai that will grant its owner's wishes but will always demand more and more requests, and that will possess their owner until their death. Pecharunt's myth shows how its adoptive family became greedier over time, and the Loyal Three are all said to have had a wish granted by Pecharunt. *Hinnagami* are built using soil from a graveyard, which could also contribute to Pecharunt's Ghost type.

The yellowish coloration of Pecharunt's Shiny form resembles the flesh of some peach varieties.

Name Origin

Pecharunt may be a combination of *peach* or *Pecha Berry* and *runt* or *petulant*.

Momowarou may be a combination of 桃太郎 *Momotarō*, 桃 *momo* (peach), and 悪し *waroshi* (bad or inferior; the classical Japanese form of 悪い *warui*) or 和郎 *warō* (boy).

Appendix

The Pokémon World

Selected text from Bulbapedia

Timeline

<table>
<tr><td colspan="2">Legends: Arceus</td></tr>
<tr><td colspan="2">↓</td></tr>
<tr><td>Red
Green
Blue
Yellow
FireRed
LeafGreen</td><td>Ruby
Sapphire
Emerald
Omega Ruby
Alpha Sapphire</td></tr>
<tr><td colspan="2">3 years
↓</td></tr>
<tr><td>Gold
Silver
Crystal
HeartGold
SoulSilver</td><td>Diamond
Pearl
Platinum
Brilliant Diamond
Shining Pearl</td></tr>
<tr><td colspan="2">↓</td></tr>
<tr><td colspan="2">Black
White</td></tr>
<tr><td colspan="2">2 years
↓</td></tr>
<tr><td>Black 2
White 2</td><td>X
Y</td></tr>
<tr><td colspan="2">2 years
↓</td></tr>
</table>

<table>
<tr><td colspan="2">Sun
Moon
Ultra Sun
Ultra Moon</td></tr>
<tr><td colspan="2"><3 years
↓</td></tr>
<tr><td colspan="2">Sword
Shield</td></tr>
<tr><td>↓</td><td><3 years
↓</td></tr>
<tr><td>Scarlet
Violet</td><td>Legends: Z-A</td></tr>
</table>

Several occurrences in the core series Pokémon games depend on the games being connected to each other in a timeline, but a complete timeline cannot be drawn from the games themselves. Series producer Junichi Masuda, in an interview with Game Informer on October 24, 2019, stated that Game Freak does not apply a timeline to the Pokémon world rigorously.

On May 7, 2014, Game Freak employee Toshinobu Matsumiya’s Twitter account posted a timeline of the core series Pokémon games up to that point. However, the tweet was subsequently deleted. The tweet does not mention remakes or upper versions besides Pokémon Black 2 and White 2, although most can be assumed to occur at the same point as the games they are based on due to their very similar stories. This tweet in conjunction with other evidence suggests the following timeline:

- Pokémon Legends: Arceus is set long before all other games in the series, being established as taking place in Sinnoh’s distant past (which culturally corresponds to the Early Meiji period that began in 1868 in the real world). According to Spiritomb’s Pokédex entry in Pokémon Pearl and Shining Pearl, it was bound to an Odd Keystone 500 years ago, and Vessa states in Legends: Arceus that Spiritomb was sealed hundreds of years ago (implying at least 200 years), meaning the game takes place at most 300 years prior to Diamond, Pearl, Brilliant Diamond, and Shining Pearl.

- The plots of Pokémon Red, Green, Blue, Yellow, FireRed, and LeafGreen and Pokémon Ruby, Sapphire, Emerald, Omega Ruby, and Alpha Sapphire take place simultaneously.
- Pokémon Gold, Silver, Crystal, HeartGold, and SoulSilver take place three years after Pokémon Red, Green, Blue, Yellow, FireRed, and LeafGreen. Matsumiya’s tweet suggests that these games take place at the same time as Pokémon Diamond, Pearl, Platinum, Brilliant Diamond, and Shining Pearl, but in-game dialogue from Jasmine and Cynthia provides conflicting evidence on which games occur first.
- Pokémon Black and White are set some time after the previous games, as evidenced by Caitlin having visibly aged, as well as Cynthia and the Team Rocket Grunt who stole the Machine Part referencing previous events.
- Pokémon Black 2 and White 2 are set two years after Black and White, and are contemporaneous with Pokémon X and Y.
- Pokémon Sun, Moon, Ultra Sun, and Ultra Moon take place two years after the events of Black 2 and White 2, as revealed by concept art of Grimsley. Other characters such as Red and Blue also appear visibly aged since their appearance in HeartGold and SoulSilver.
- Pokémon Sword and Shield’s placement is more vague, with little direct connection to previous games, though the Pokédex entry for Type: Null in Sword mentions that stolen research notes led to the creation of more Type: Null, which may imply that they take place after the events of Sun, Moon, Ultra Sun, and Ultra Moon, as only three Type: Null exist in those games.
- Pokémon Scarlet and Violet take place after the events of Pokémon Sword and Shield, as revealed by the presence of a copy of Galar: A History, which was published during the events of Sword and Shield, at Naranja Academy/Uva Academy, as well as Leon being referred to as the former Galar Champion in The Indigo Disk.
- Pokémon Legends: Z-A takes place five years after the events of Pokémon X and Y. It also takes place some time after the

> events of Pokémon Sword and Shield, as Leon is mentioned to be the former Galar Champion and an NPC mentions the Galar Battle Tower (which was opened during the events of Sword and Shield). From this and the above points, it can be inferred that Pokémon Legends: Z-A takes place three years after Pokémon Sun, Moon, Ultra Sun, and Ultra Moon, and that Pokémon Sword and Shield take place during this three year gap (meaning the time between each of these games and Sword and Shield cannot be longer than three years).

It is not known when Pokémon Scarlet and Violet and Pokémon Legends: Z-A take place in relation to each other, although both are known to take place after Pokémon Sword and Shield.

Porygon's Pokédex entries in Pokémon Sun, Ultra Sun, and Ultra Moon state that it was created 20 years ago. An Illustrated Book of POCKET MONSTERS states that Porygon was created in 1995, as well as stating that 150 species of Pokémon have been discovered as of 1996, alluding to the player having completed their Pokédex in Pokémon Red and Green, thus implying that Pokémon Red and Green take place in either 1995 (the year Porygon was created) or 1996. This would mean that Pokémon Sun, Moon, Ultra Sun, and Ultra Moon take place 19–20 years after Pokémon Red, Green, Blue, and Yellow; from this information and the time lengths between other games in the series, it can be calculated that the time period between Generation II/IV and Pokémon Black and White is 12–13 years long. However, the length of this time gap has never been explicitly confirmed in any official material, with Toshinobu Matsumiya having described it as “secret” on Twitter.

Although Pokémon Omega Ruby and Alpha Sapphire are remakes of Pokémon Ruby and Sapphire, they contain some references to features from the original games as having been present about a decade ago, while some elements from Pokémon Emerald are implied to come about in the future, such as the Battle Frontier (which is under construction). Despite this, the remakes are implied to happen at the same point in the timeline as the original games, as the Royal Unova and a device to visually reproduce the dreams of Pokémon having not yet been created reveals them to take place before Pokémon Black and White and Mr. Bonding gaining O-Powers reveals them to take place before Pokémon X and Y.

Although Pokémon: Let's Go, Pikachu! and Let's Go, Eevee! are remakes of Pokémon Yellow, Red and Blue are known to have already finished their journeys years ago, and Mina's age mentioned in her concept art would suggest that the games are set a maximum of six years before Pokémon Sun, Moon, Ultra Sun, and Ultra Moon, implying that they take place later than the original game. However, this is contradicted by Sabrina having a vision of meeting a special Trainer in three years, referencing the protagonist of Generation II. Additionally, Team Rocket is still at large with virtually identical plans to prior Kanto-based games, indicating that Red did not cause them to disband while he was on his journey. This suggests that these games may not necessarily adhere to the timeline of the rest of the core series.

The specific years of events are not mentioned in the games themselves, but An Illustrated Book of POCKET MONSTERS implies that Pokémon Red and Green take place in 1995 or 1996, the latter being the year in which they were released; this year is also referenced in Pokémon Sun, Moon, Ultra Sun, and Ultra Moon on Red's shirt, which features a symbol resembling the number "96". Pokémon Gold and Silver are known to occur three years later, also aligning with their release in 1999. Similarly, Pokémon Black 2 and White 2 are set two years after Pokémon Black and White, which was also the amount of time that passed between the releases of the games. References to the passage of time in real life also appear in Pokémon Omega Ruby and Alpha Sapphire, in which the player's mother states that she saw the Litleonids when they last occurred 12 (in the Japanese and Korean versions) or 11 (in the English, French, German, Italian, and Spanish versions) years ago, referencing the time between the release of Pokémon Ruby and Sapphire and their remakes, and Norman mentions having seen the Eon Ticket 11 years ago, referencing how long had passed from the item’s original distribution in 2003 to the release of the games. Similarly, in Pokémon Platinum, Brilliant Diamond, and Shining Pearl, the description of the Member Card mentions that the last date marked on it was 50 years ago; the date shown on the card’s official artwork (1958.12.1) is exactly 50 years prior to its first distribution.

The existence of multiple alternate universes is alluded to or stated in some of the games.

Beginning of the Pokémon universe

This information is based primarily on the mythology of both the Hoenn and Sinnoh regions.

- In a vortex of complete chaos and nothingness, a single Egg comes into being, which then hatches into Arceus, the first being in existence. Arceus then creates time: Dialga, space: Palkia, and anti-matter: Giratina. However, Giratina, as punishment for its destructive nature, is sent by Arceus to live in the Distortion World. Dialga and Palkia then succeed in creating the universe and Pokémon world and retreat into their own dimensions afterwards.
- Arceus then creates knowledge: Uxie, emotion: Mesprit, and willpower: Azelf; they would then share these three traits to all living creatures that would be born in the universe. Eventually the three dive into caves at the bottom of three lakes in Sinnoh: Lake Verity, Lake Valor, and Lake Acuity, giving them the name “lake guardians”.
- Primal Kyogre and Primal Groudon are formed by the primal energy in the Hoenn region and then proceed to fill the sea and create land, respectively. A chance meeting turns the two into rivals, and a conflict for dominance over the Pokémon world begins. This battle continues until Rayquaza quells it, causing

Kyogre and Groudon to retreat to special caverns, where they rest in for years. The Red and Blue Orbs are created to prevent the reawakening of Kyogre and Groudon, and are left at Mt. Pyre for safekeeping. At this time, Mew may have been plentiful and lived in large numbers. Rayquaza flies around the ozone layer, protecting the planet from asteroids.
- Landmasses such as Mount Coronet are created, and Regigigas moves the continents, forming the regions.
- The Sinnoh region is created around Mount Coronet. During this violent procedure, Stark Mountain is created due to shifts in the crust of the world, and Heatran is formed in a pool of lava. Arceus creates the Adamant Crystal, the Lustrous Globe, and the Griseous Core, artifacts connected to Dialga, Palkia, and Giratina, respectively, before falling into a deep slumber in its own realm.

Prehistory

This information is based primarily on the study of Fossils and other archaeological remains. Some of this information is also based on scientific research.

Millions of years before Generation I:

- The earliest known prehistoric Pokémon existed at this time. It is possible that the Mew population may have decreased at this stage, as they slowly gave way to other Pokémon species.
- 300,000,000 years ago: Genesect's original version lived in this era, lacking its enhancements made by Team Plasma in the future. Kabuto and Kabutops also lived in this era in the sea.
- Hundreds of millions of years ago: Carbink begins its undisturbed underground sleep after its birth. It was born from deep underground temperatures and pressures.
- 100,000,000 years ago:

  - Species such as Omanyte, its Evolution: Omastar, Aerodactyl, Lileep, its Evolution: Cradily, Cranidos, its Evolution: Rampardos, Shieldon, its Evolution: Bastiodon, Tirtouga, its Evolution: Carracosta, Archen, its Evolution: Archeops, Tyrunt, its Evolution: Tyrantrum, Amaura, and its Evolution: Aurorus were all supposedly widespread. They all ultimately went extinct, but not before Archen gave rise to bird Pokémon and Tirtouga gave rise to turtle Pokémon. Shellder also appear to exist in this era, being preyed by Omastar. Tropius also appear to exist.
  - Relicanth is said to have existed in this era as well, remaining unchanged until the present day.
  - Anorith is stated to have existed in primordial seas, with its eight legs at some point developing into its known eight wings. Its Evolution, Armaldo, can be inferred to have existed in the same time as well. Anorith gave rise to bug Pokémon.
- The original forms of the Fossilized Drake, Dino, Bird, and Fish are said to have existed in ancient times. The combined halves of these Pokémon would become Dracozolt, Arctozolt, Dracovish and Arctovish in the present day.
- 2,000,000 years ago:
  - The Area Zero Underdepths may have been formed by seismic shifts, according to Professor Sada/Professor Turo.
  - Terapagos is said to have inhabited Paldea in a bygone era. It was thought that this species went extinct, having been caught up in seismic shifts, however, at least one managed to survive it by changing the energy in its body and turning into a crystal, laying dormant in the Area Zero Underdepths.
- 1,000,000 years ago: The Great Crater of Paldea is formed.
- 20,000 years ago:
  - A meteorite containing Eternatus fell in the Galar region.
  - The first Claydol was brought to life from a clay doll.
- 10,000 years ago:
  - During the last Ice Age, the Mamoswine population flourished, then decreased when the Ice Age ended.

  - Cyclizar existed in this era and lived alongside humans, being ridden by them so the Pokémon can be warmed up.
  - Around this time, Regigigas creates golems in its image, Regirock, Regice, and Registeel, out of clay, ice, and magma, respectively. At some point later, Regigigas also created two more, Regieleki and Regidrago, out of a cluster of electric energy, and crystallized dragon energy, respectively.
  - Sandy Shocks was born, according to dubious sources.
- At some point in the distant past, the Magikarp population mutates due to unknown reasons and becomes weaker.
- At some point after the Iron Age, Regigigas is sealed away by humans in the Snowpoint Temple in Sinnoh for fear of its power. Regirock, Regice, and Registeel are sealed away at various points across Hoenn, the Sinnoh, and the Galar regions. Regieleki and Regidrago were also sealed away, but together in Galar’s Crown Tundra.
- 5,000 years ago: Gogoat is domesticated and humans begin using them for transport.

Many years before Legends: Arceus:

- An ancient hero traveled around the Hisui region and befriended 10 powerful Pokémon: a Wyrdeer, a Kleavor, a Hisuian Lilligant, an Ursaluna, a male Basculegion, a Hisuian Arcanine, a Hisuian Electrode, a Sneasler, a Hisuian Braviary, and a Hisuian Avalugg. Together they found each and every of Arceus’s Plates and eventually reached Arceus itself, who granted them all of them its blessing after defeating it in battle. As years go by, the hero’s Pokémon’s descendants would be worshiped by the people of Hisui and would be known as the Ride Pokémon and Noble Pokémon, as Arceus’s blessing is passed down to them.
- The Temple of Sinnoh, statues of Dialga, Palkia, Giratina, and statues of the ancient hero’s 10 Pokémon were built in Hisui.

3,000 years before Generation V:

- The Relic items are created along with the city that would become the Abyssal Ruins. This site also features the oldest dated writing system, however it is a mystery if the Pokémon Unown predates this writing system or not.

3,000 years before Generation VI:

- A war occurred in Kalos, which caused the death of an Eternal Flower Floette that belonged to the Kalos's king, AZ. In grief, the king built a machine that through Infinity Energy, brought Floette back to life, as well as granting both the king and the Pokémon eternal life. Unable to overcome his despair however, AZ turns his machine into the ultimate weapon and used it to end the war, which left Floette disgusted by his actions, deciding to leave him. After that, the former king started to wander aimlessly around the world.

3,000 years before Generation VIII:

- A black storm called the Darkest Day is created by Eternamax Eternatus, causing countless Pokémon to Dynamax and Gigantamax around the Galar region, but it was stopped by Zacian, Zamazenta, and two human youths. While the two Pokémon are forgotten by history, the two youths are crowned as the region's new kings.
    - AZ was one of the people who bore witness to the Darkest Day.
- Melmetal is worshipped by ancient humans for its ability to create metal from nothing.

2,500 years before Generation V:

- The Relic Castle is built.
    - The Dragonspiral Tower is known as Unova's oldest structure, though its age is unstated.

2,000 years before Generation V:

- Conkeldurr is said to have taught humans how to make concrete using centrifugal force.

2,000 years before Omega Ruby and Alpha Sapphire:

- Hoenn is plagued by meteor showers. A meteor turns the homeplace of the Draconid people into Meteor Falls.
- The world overflowed with natural energy which Primal Groudon and Primal Kyogre fought over. They ravaged the earth and were only defeated and put to slumber by Rayquaza after the Draconid people summoned it using a wish on a meteor at Meteor Falls. The people of Hoenn begin to revere Rayquaza as a savior.

2,000 years before Generation IX:

- The Paldean Empire began to rule Paldea.
- The emperor of Paldea ushers in the Great Age of Exploration by sending expeditions into the Great Crater of Paldea to find the treasure rumored to lie inside.

2,000 years before Legends: Z-A:

- At the request of a powerful man, AZ created Ange, a device meant to grant eternal life embedded within Prism Tower. Lumiose City would eventually grow outward and surround the tower complex.

1,000 to 2,000 years before Legends: Arceus:

- The ancient Sinnoh people worshiped Arceus, which they referred to as “almighty Sinnoh.”

1,500 years before Generation I:

- The Ruins of Alph, Tanoby Ruins, and Solaceon Ruins are built.
- The Farfetch’d population decreases due to overhunting.

1,500 years before Pokemon X and Y:

- The tree around which Laverre City was built grew during this time period.

1,000 years before Omega Ruby and Alpha Sapphire:

- AZ arrived in Hoenn and planted a tree in front of the Cave of Origin's entrance.
- A thousand years after the events at Meteor Falls, a primal energy-filled meteor struck Hoenn, creating a crater that would become Sootopolis City in the future. Groudon and Kyogre reawakened to fight over primal energy once again. The people of Hoenn wished on Rayquaza to save them, and using the meteor, Rayquaza performed the world's first Mega Evolution, defeated the two, took away their Primal forms and put them to sleep once again. Sky Pillar was built in Rayquaza's honor, and the Draconid people promised to pass down the prophecy that in 1,000 years the meteor would return—causing the events of the Delta Episode.
    - AZ bore witness to this battle, stating, "It is the Δ (Delta), born of the great disturbances in this world. By the bonds born of mankind's wish and the power of the stones, it will calm the troubles that plague the world."

805 years before Generation IX:

- Naranja Academy/Uva Academy is founded in Mesagoza.

800 years before X and Y:

- Xerneas released life energy throughout the Kalos region and fled to a forest, where it went to sleep in the form of a tree.
- Yveltal absorbed life energy throughout the Kalos region and fled to the mountains, where it went to sleep in the form of a cocoon.

Years before Legends: Arceus:

- The Diamond and Pearl Clans arrived in Hisui from across the sea and took the name of the Celestica people as their own. The clans both worshiped a deity known as “almighty Sinnoh”, with the Diamond Clan claiming it was a deity of time and the Pearl Clan claiming it was a deity of space. This disagreement set off a long-running feud between the two clans. Both of the clans also came to venerate the descendants of the ancient Noble and Ride Pokémon and appointed themselves as wardens to tend to their needs.

Recent history

This information is based on historic records.

Hundreds of years before Generation II:

- The Sinjoh Ruins are built by two groups of people, from Sinnoh and Johto’s Ruins of Alph. The site’s architecture expresses a fusion of the two group’s ideas and mythology.

c. 700 years before Generation II:

- Bell Tower and Brass Tower are constructed in Ecruteak City, and Lugia and Ho-Oh perch at their tops.

c. 500 years before Generation II:

- The Cianwood City Pharmacy is built.

c. 500 years before Generation IV:

- A Spiritomb is bound to a fissure in an Odd Keystone as punishment for misdeeds.

c. 500 years before Generation VII:

- Magearna is created by a scientist who used the life energy of other Pokémon to create its Soul-Heart, and is presented to a king’s daughter.

c. 400 years before Generation I:

- The Pokémon move Toxic is invented.

c. 400 years before Generation II:

- Azalea Town in Johto is struck by long-term drought. After bringing the rain back once again by yawning, Slowpoke gains an honorable position in that town.

c. 400 years before Generation VIII:

- Rolycoly is first discovered in a coal mine.

2 years before Legends: Arceus:

- The Galaxy Expedition Team arrived in Hisui to research the region due to Kamado’s previous experiences with Pokémon.
- The Galaxy Expedition Team settled in Hisui and built Jubilife Village.

Shortly before Legends: Arceus:

- Volo seeks out Giratina and has it tear open a space-time rift atop Mount Coronet in order to drive Dialga and Palkia mad and force Arceus “out of hiding”.

At most c. 300 years before Generation IV:

- Poké Balls are invented, being crafted by the use of Apricorns.
- The events of Pokémon Legends: Arceus:
    - Rei/Akari is brought from the present to the Hisui region by Arceus to “seek out all Pokémon”. They’re found by Professor Laventon and led to Jubilife Village, where they

    meet his assistant, Akari/Rei (The player character not chosen.), Cyllene, and other members of the Galaxy Expedition Team. They join the team and start helping the Diamond and Pearl Clans quell the frenzied Noble Pokémon; however, captain Kamado suspects they're responsible for the events going on and kicks them out of the team. Rei/Akari still try to save the region with the help of Adaman, Irida, Volo, and Cogita. They seek out the lake guardians, create the Red Chain, and use it to weaken Dialga (if Adaman is chosen)/Palkia (if Irida is chosen) before battling and catching it. Palkia/Dialga appeared afterwards, and they use the Origin Ball to catch it, saving the region from destruction. Later on, as instructed by Volo, they gather all of Arceus's Plates. At the Temple of Sinnoh, Volo reveals his true colors and his wish to conquer Arceus and recreate the universe, going as far as calling Giratina to strike them down; however, they're both still defeated.
    - Hisui's first Pokédex is finished and completed, documenting at least 238 species.

c. 300 years before X and Y:

- Parfum Palace is built.

c. 200 years before Generation V:

- Village Bridge is constructed by a man and his Gurdurr after the river flooded the area.
- The island that would become Liberty Garden is bought by an ultra-rich family and Victini is hidden in a backroom.

c. 200 years before Generation IX:

- The Area Zero Expedition Team reached the depths of the Great Crater of Paldea, discovering Area Zero for the first time. A member of the team, a historian named Heath, decided to write an expedition journal with everything they witnessed during their expedition, that journal would be known as the Scarlet

Book/Violet Book. Among their discoveries are the Paradox Pokémon, the Herba Mystica, the Titan Pokémon, the Terastallized Pokémon, and the encounter Heath had with the mysterious disk Pokémon.

- The team also planned to bring Herba Mystica to the surface for its healing effects, however they were stolen and eaten by Wild Pokémon, that turned into fearsome Titans.

Hundreds of years before Generation IX:

- One lone Ursaluna traveled from Hisui to Kitakami, settling at the Timeless Woods. Adapting to the new land allowed for it to gain both special powers and a change of appearance, becoming the only existing Bloodmoon Ursaluna, known in Kitakami as the Bloodmoon Beast.
- A man and its partner Ogerpon travelled to Kitakami from a distant land and started living in Oni Mountain together. A mask maker crafted so they could join in the village’s Festival of Masks using gems that belonged to the man. The two became famous around the festivals for their masks and their fame even spread out to distand lands.
- Meanwhile in a far-off region, an old couple with no children of their own, cared for a timid Pokémon named Pecharunt. After their greed was drawn out by Pecharunt’s Binding Mochi, the couple asked it to find them a brilliant set of masks rumored to exist in Kitakami. Pecharunt then travelled to the land of Kitakami, using its mochi and chains to tame and empower Pokémon it found on its way, the three Pokémon then became its retainers, following all of its orders.
- Once the four reached Kitakami, they attemped to steal the man and Ogerpon’s masks, heavily wounding the human, only to be all defeated by Ogerpon, who slayed the three retainers and knocked Pecharunt out. However, the people of Kitakami assumed Ogerpon was a raging ogre and the trio were heroes who lost their lives protecting the village. Pecharunt however was found knocked out in a forest and was seen only as a peach that never rots.

c. 150 years before Generation II:

- Brass Tower burns to the ground, killing three nameless Pokémon inside. Lugia flees to the Whirl Islands while Ho-Oh resurrects the three as the Legendary beasts and flies off in search of a pure-hearted Trainer.

c. 150 years before Generation IX:

- Terastallized Pokémon were discovered for the first time in Area Zero, but taking them out of the crater caused them to go back to normal.

c. 100 years before Generation V:

- The warehouses of Nacrene City are constructed.
- Klink begin to appear in Chargestone Cave.
- Roggenrola is discovered in an earthquake fissure.

1925:

- Modern Poké Balls are developed from the research of Professor Westwood of Celadon University.

80 years prior to Pokémon X and Y:

- The painting “Farmers and Pokémon”, which is on display at the Lumiose Museum, was created, evoking a naturalistic style.

c. 50 years before Generation V:

- Elgyem is seen for the first time when it appeared from far in the desert.

c. 50 years before Generation VIII:

- Mustard defeats Opal and becomes Champion of Galar.

c. 40 years before Generation III:

- Lunatone is seen for the first time in a crater.

c. 32 years before Generation VIII:

- Mustard is dethroned as Champion of the Galar League after an 18-year long victory streak, and retires soon after.

Several decades before Omega Ruby and Alpha Sapphire:

- Sea Mauville is decommissioned after the closure of New Mauville.

1969:

- Humans land on the Moon for the first time.

11 years before Generation III:

- The Litleonid meteor shower passes by Hoenn for the last time prior to Pokémon Omega Ruby and Alpha Sapphire.
- TV Mauville is founded.

10 years before Omega Ruby and Alpha Sapphire:

- Pokémon Centers in Hoenn are remodeled, removing the second floor and the Pokémon Cable Club.

1995:

- The first Pokémon created by scientific engineering, Porygon, is created.

Less than 10 years before Generation I:

- The ferry S.S. Tidal is constructed.
- A Rotom inhabits an abandoned mansion in Sinnoh.

Some years prior to Generation I:

- A team of scientists discover a new Pokémon (at the time) deep in a jungle in Guyana, South America on July 5. They name the Pokémon Mew on July 10. Mewtwo, a clone of Mew, is born on February 6. Mewtwo escapes from and destroys Cinnabar Island's Pokémon Mansion on September 1 and then goes to Cerulean Cave.
- Sabrina's Gym is declared the official Gym of Saffron City after a Pokémon battle between Sabrina and the leader of the Fighting Dojo.
- Giratina returns to the Pokémon world.
- The Battle Resort opens in Hoenn.
- Goldenrod Radio Tower is torn down due to being old and creaky. During the process, the Radio Tower Director comes across the Clear Bell, which he keeps for the time being. A new Goldenrod Radio Tower is built in its place.
- Construction of the Royal Unova begins.

Ten years prior to Generation IX:

- Fascinated with the ancient Pokémon/future Pokémon depicted in Heath's Scarlet Book/Violet Book Professor Sada/Professor Turo invents a time machine that brings Paradox Pokémon into Area Zero from either the past/future or parallel timelines. These included two Koraidon/Miraidon, Pokémon extremely similar to Cyclizar. The first one was friendly and curious, while the other one was aggressive and territorial.
- Arven's parent left Professor Sada/Professor Turo, forcing them to create an AI replica of themselves to act as their new assistant.

A year and a half prior to Generation IX:

- Clavell becomes the director of Naranja Academy/Uva Academy.
- Nemona becomes the youngest Champion-class Trainer in Paldea.
- Team Star is formed.

Shortly prior to Generation IX:

- The two Koraidon/Miraidon had a territorial battle, but when Professor Sada/Professor Turo attempted to stop it, defending the passive one, they took a mortal blow from the aggressive one and passed away, leaving their AI replica on their own and allowing the passive Pokémon to escape Area Zero.

One year prior to Generation I:

- Professor Rowan goes to Kanto to study Pokédex systems with Professor Oak.

Contemporary history

From the Pokémon games:

Generation I/III:

- The events of Red, Blue, Yellow, FireRed, LeafGreen, Ruby, Sapphire, and Emerald:
    - Red leaves Pallet Town on his Pokémon journey after his rival, Professor Oak's grandson, Blue. After getting the eight Badges of Kanto, and defeating Team Rocket along the way, he then challenges Kanto's Elite Four and its current Champion, none other than Blue himself. After defeating Blue, Red becomes the Champion, then ventures to the Sevii Islands to eradicate Team Rocket and help Celio to connect his Pokémon Network Center to the Hoenn region.
    - Brendan/May leaves Littleroot Town on a Pokémon journey shortly after moving to the Hoenn region from Olivine City in Johto by saving the local Pokémon Professor from an attacking wild Pokémon. At first, there is a deep-seated rivalry with Professor Birch's daughter/son May/Brendan (The player character not chosen.), however, later on, the rivalry is with Wally instead. After defeating Hoenn's eight

    Gym Leaders and calming Groudon or Kyogre, released from their banishment by Team Magma and Team Aqua, respectively, they challenge and defeat Hoenn's Elite Four and current Champion, becoming the Champion themself, much to the astonishment of Birch's child.
- The events of Pokémon: Let's Go, Pikachu! and Let's Go, Eevee!:
    - Chase/Elaine leaves Pallet Town on their Pokémon journey after their rival, Trace. After getting the eight Badges of Kanto, and defeating Team Rocket with the help of Blue and Trace, along the way, they then challenge Kanto's Elite Four and compete for the title of Champion in one final battle with Trace. After defeating Trace, Chase/Elaine becomes the Champion. From there, they capture Mewtwo and meet Green, a Trainer who had hoped to capture Mewtwo for herself. They also confront Archer, an admin of the remnants of Team Rocket, who challenges them to one last battle before swearing that he will avenge his boss, Giovanni.

Between I/III and II/IV:

- One year before Generation II, the eruption of the volcano on Cinnabar Island causes destruction of the island's settlement, except for the Pokémon Center. As a result, Blaine, the Cinnabar Gym Leader, relocates the gym to the nearby Seafoam Islands.
- Blue takes the position of Gym Leader in the now empty Viridian Gym, succeeding the former Team Rocket leader Giovanni.
- Red retreats to Mt. Silver, training day and night, leaving Lance to act as Champion, while Lorelei returns to her home in Four Island, and Agatha retires from her position as a member of the Kanto Elite Four. This leaves three vacancies on the roster for Elite Four.
    - Two of these vacancies are filled by Karen and Will. The other is filled by Koga, who abdicates his position as Fuchsia City Gym Leader to his daughter, Janine.

- Extensive research confirms the existence of Steel and Dark-type Pokémon in Kanto.
- Baoba leaves Kanto when his Safari Zone is closed and begins planning to open a new Safari Zone in Johto, as a replacement.
- The Pokémon Tower is converted into a Radio Tower.
- A Pal Park is opened in place of the Kanto Safari Zone.
- Giratina returns to the Distortion World.
- A new Battle Frontier is built in Sinnoh and Johto.
- Professor Rowan returns to Sinnoh after four years, having invented a new Pokédex while working with Professor Oak.

Three years after Generation I/Generation III/ (Generation II/Generation IV/):

- The events of Gold, Silver, Crystal, Diamond, Pearl, Platinum, HeartGold, SoulSilver, Brilliant Diamond, Shining Pearl:
    - Ethan/Kris/Lyra leaves New Bark Town on an errand for Professor Elm, bonding with their first partner Pokémon on the way. A red-haired boy steals one of Elm's three Pokémon and challenges them as Ethan/Kris/Lyra's journey across Johto continues. A revived Team Rocket, using plans formulated three years prior, enrages many Gyarados, including a red one, at the Lake of Rage as they proceed to take over the Goldenrod Radio Tower in a desperate attempt to contact Giovanni, their former leader. They are defeated, and the new leader vows to never again re-form Team Rocket, and Ethan/Kris/Lyra continues to gather Johto's Badges, eventually gaining all eight and traveling to the Pokémon League at Indigo Plateau in Kanto. After defeating the Elite Four and their Champion, Lance, Ethan/Kris/Lyra then heads to the Kanto region to challenge its eight Gyms, which have changed from three years prior. After gaining all eight of their Badges, for a total of sixteen, Professor Oak declares them ready to travel to Mt. Silver, where they meet and challenges Red.
    - Lucas/Dawn and Barry leave Twinleaf Town in an attempt to see a Pokémon like the recently reported red Gyarados in

the nearest of Sinnoh’s lakes, Lake Verity. After being attacked by a wild Starly at the lake, and using one of Professor Rowan’s Pokémon to fend off the attacker while he and his assistant, Dawn/Lucas (The player character not chosen.), their journey begins in earnest, and both Lucas/Dawn and Barry challenge the Sinnoh region’s eight Gyms to gain the Badges necessary to challenge the Pokémon League. Along the way, however, Lucas/Dawn is brought into many conflicts with Team Galactic, whose leader, Cyrus, wishes to remake the entire universe in his image with the powers of the Legendary Pokémon Dialga and Palkia. Defeating the team and calming Dialga/Palkia/Giratina, Lucas/Dawn challenges Sinnoh’s Elite Four and Champion, Cynthia, and becomes Champion themself.

- Hayley, a friend of Bebe, opens up a Pokémon Ranch.

Between Omega Ruby and Alpha Sapphire and Generation V:

- Construction of the Royal Unova is completed.

Between Pokémon Emerald and Generation VII

- 10 Years prior to Generation VII
    - The UB Task Force division of the International Police containing Looker, Nanu and an unnamed women are tasked to destroy an unknown number of Ultra Beasts. Guzzlord, at the time named UB-05 Glutton, has also been spotted in Alola.
    - Anabel enters an Ultra Wormhole and is found by Nanu and Looker in Alola, suggesting to have gone through the Ultra Wormhole for “sometime”. Anabel becomes a part of the UB Task Force and eventually Looker’s superior and at some point Nanu resigns his position.

Between Generation II/IV and Generation V:

- The Team Rocket Grunt who stole the Machine Part in Kanto returns to Unova, intending to reform Team Rocket there despite its second defeat, as he previously stated. He later falls in love and has a son, moving to Icirrus City.
- Caitlin leaves the Sinnoh/Johto Battle Frontier and returns to Unova, becoming an Elite Four member.
- Scientist Dudley, a member of Team Plasma, creates Genesect in an attempt to create the strongest Pokémon in existence by altering an ancient insect Pokémon with cybernetic upgrades.
- Team Plasma steals Hugh's sister's Purrloin, and Hugh swears to one day get it back.

A few years after Generation II/Generation IV (Generation V):

- The events of Black and White:
    - Hilbert/Hilda along with their friends Cheren and Bianca receive their very first Pokémon in the bedroom of Hilda/Hilbert (The player character not chosen.)'s house in Nuvema Town from Professor Juniper. The three decide to leave Nuvema Town and go on a journey across their region of Unova, with Cheren wanting to learn as much about every kind of Pokémon possible and Bianca going against the wishes of her dad. Upon arriving in Accumula Town they encounter the nefarious Team Plasma who announce their plans for Pokémon liberation to separate Pokémon from humans. Hilbert/Hilda then battle Team Plasma's leader, a mysterious man known only as N who claims Pokémon are his friends. Hilbert/Hilda make a journey across the land of Unova challenging all eight Gyms and earning all eight Badges. After earning the eighth Badge, they travel to the Pokémon League where they defeat the Elite Four. Upon defeating the Elite Four, they discover that N has already defeated the Champion Alder and promptly summons his castle, destroying the Pokémon League Castle. Ghetsis, one of the members of the Seven Sages reveals that he had the plan to separate people and Pokémon so that he could be the only person in the whole

world with Pokémon. After defeating N and Ghetsis with Reshiram/Zekrom N becomes sorry for all his wrongdoing and flies off to distant lands on his dragon of legend. Hilbert/Hilda, Cheren, and Bianca continue their journey in Unova and get recruited by an undercover officer codenamed Looker to discover and arrest the remaining six of the Seven Sages. After the arrest of all six, Hilbert/Hilda returns to the Pokémon League, re-defeats the Elite Four, then challenges and defeats Alder, becoming Champion of Unova.

Between Black and White and Black 2 and White 2/X and Y:

- Hilbert/Hilda leaves Unova with their Dragon to look for N.
- Bianca officially becomes Professor Juniper’s assistant.
- The Pokémon distribution of Unova changes drastically.
- Cilan, Chili, Cress, Lenora, and Brycen retire as Gym Leaders to train.
- Cheren, Roxie, and Marlon become Gym Leaders.
- Alder retires as the Champion, and Iris takes his place.
- Five of the Seven Sages leave Team Plasma, and Ghetsis and Zinzolin form a new Team Plasma solely dedicated to conquering Unova.
- A landslide seals off Route 10 and a majority of Victory Road, forcing another Victory Road to be built. Another landslide seals off Challenger’s Cave.
- Significant construction occurs in Unova:
  - The Cold Storage in the south of Driftveil City is replaced by the Pokémon World Tournament.
  - A section of the mountain near Undella Town is constructed into a new town called Lentimas Town
  - The Riches house in Undella Town is demolished, with new villas built in the town.
  - The Marine Tube is built between Undella Town and Humilau City, connecting the two.
  - The Castelia Sewers are made accessible on Thumb Pier, which leads to Castelia’s park, or when flooded, to

Castelia's back alley.

- Calem/Serena moves to Vaniville Town in Kalos with their mother.

Two years after Black and White (Generation VI):

- The events of Black 2 and White 2 and X and Y:
    - Nate/Rosa receives their first Pokémon from Bianca in their hometown of Aspertia City. Together with Hugh, who hopes to take back his sister's Purrloin from Team Plasma, the duo takes on the new lineup of Gyms in the Unova region. After earning their seventh badge from Drayden, Team Plasma attacks Opelucid City, covering the city in unbreakable ice. The Shadow Triad takes the opportunity to steal the DNA Splicers from Opelucid Gym. Nate/Rosa and Hugh chase Team Plasma to Humilau City, where after earning their final badge, they confront Zinzolin, Colress, and the Shadow Triad at the Giant Chasm. After the Triad releases Hugh's sister's Purrloin, now a Liepard, Hugh tells Nate/Rosa to go ahead and confront Team Plasma's leader, Ghetsis. Just before Ghetsis freezes Nate/Rosa alive with Kyurem's Glaciate, N flies in on Reshiram/Zekrom, saving them. However, Ghetsis uses Kyurem's power to turn Reshiram/Zekrom back into an orb, then uses the DNA Splicers to turn Kyurem into Black/White Kyurem. Nate/Rosa knocks out Kyurem, causing the two Dragon Pokémon to separate, then defeats an enraged Ghetsis. Thankful, N suggests that Nate/Rosa proceed to the Pokémon League. Heeding his words, Nate/Rosa ascend Victory Road, defeats the Elite Four, and emerges victorious in battle with the new Champion, Iris. After returning home, Hugh's sister thanks to the player for helping her big brother, and tells Nate/Rosa that she has been dreaming of a Zoroark calling Nate/Rosa's name. At Hugh's suggestion, Nate/Rosa returns to Victory Road, finding a Zoroark that leads them to the ruins of N's Castle, where N and Reshiram/Zekrom challenge them to battle.

    After being defeated, N says goodbye to his dragon and releases it by asking it to turn back into an orb to give to Nate/Rosa. Nate/Rosa climbs to the top of Dragonspiral Tower, and faces Reshiram/Zekrom again, this time, in an attempt to capture it.
  - Calem/Serena leave their home in Vaniville Town meeting Shauna and Serena/Calem (The player character not chosen.) who invite them to join them for a meeting in Aquacorde Town. Calem, Serena and Shauna receive their first Pokémon from Tierno and a Pokédex from Trevor on behalf of Professor Sycamore. After delivering a letter to their Mom from Professor Sycamore, they head on an adventure traveling across Kalos challenging eight Gyms in order to earn eight Badges to then challenge the Pokémon League. Along their journey, they come into contact with Team Flare, an organization whose goal is to create a “beautiful and better” world while making money. They try to do this by stealing fossils from Glittering Cave, siphoning electricity from the Kalos Power Plant, stealing the Poké Balls from the Poké Ball Factory in Laverre City, and attempting to agitate and capture an Abomasnow. Calem/Serena also encounters a mysterious giant called AZ on several occasions, the first being on Kalos Route 13. After earning their seventh badge from Olympia, Calem/Serena are contacted by Lysandre, a man introduced by Professor Sycamore, who reveals himself to be the leader of Team Flare and his intention to use the ultimate weapon to eliminate all life in the world. Calem/Serena battle Lysandre first in Lysandre Labs and again in the Team Flare Secret HQ, before making their way down to the basement where they find Xerneas/Yveltal and battle them, before battling against Lysandre once more. Even though Lysandre is defeated, and Calem/Serena and their friends reason with him, he still fires the ultimate weapon. The blast the weapon emits destroys it and buries Lysandre and the HQ, ultimately disbanding Team Flare. Calem/Serena then heads to the

Pokémon League where they defeat the Elite Four and Diantha, becoming Champion of Kalos. After becoming Champion, Looker contacts Calem/Serena to help him fight crime in Lumiose City.

At least three years before Generation VII

- Professor Mohn develops his theory on Ultra Wormholes, leading to discoveries on UBs and the Cosmog species.
    - Mohn falls through an Ultra Wormhole himself and ends up on and developing Poké Pelago, leaving behind a Cosmog and research on Nihilego
    - Lusamine directs methods to create more Ultra Wormholes and in creation of the beast killer project after Mohn's loss.

Between Black 2 and White 2/X and Y and Generation VII:

- Sina and Dexio are sent to Alola by Professor Sycamore to follow Zygarde.
- Red and Blue come to Alola to act as the bosses of the Battle Tree.
- Grimsley and Colress come to Alola.
- Gladion flees Aether Paradise with a Type: Null
    - During this time, he joins Team Skull.

Two years after Black 2 and White 2/X and Y (Generation VII):

- Three months prior to the events of Generation VII, Lillie flees Aether Paradise with a Cosmog, nicknamed Nebby and is found by Professor Burnet.
- The events of Sun and Moon:
    - Elio/Selene leaves their home on Route 1 on a Pokémon journey three months after moving to the Alola region from Kanto. They receive their first partner Pokémon from Hala and meet Lillie and Hau. Elio/Selene receives a Z-Ring at the festival inaugurating their island challenge, consisting of seven trials and four grand trials in order to become the island challenge champion. Along the journey, they

    encounter a group called Team Skull, whose members are misfits who failed the island challenge and aim to cause trouble, as well as another group called the Aether Foundation, whose goal is to cure hurt Pokémon. After defeating the leader of Team Skull, Guzma, at the Shady House, Elio/Selene travel to Aether Paradise, where they battle Lusamine, the president of the Aether Foundation. Lusamine opens Ultra Wormholes across Alola and enters one with Guzma. Elio/Selene and Lillie evolve Nebby into Solgaleo/Lunala at the Altar of the Sunne/Altar of the Moone and travel into Ultra Space, where Elio/Selene battles Lusamine again and bring her and Guzma back to Alola. Elio/Selene catches Solgaleo/Lunala after Lillie tells it that she isn't a Trainer. Elio/Selene climbs Mount Lanakila to its summit, the newly opened Pokémon League, where they defeat the Elite Four and Professor Kukui, becoming the first Champion of Alola. A festival is held in Iki Town, and Lillie brings Elio/Selene to the Ruins of Conflict to battle Tapu Koko. The next day, Lillie leaves for Kanto to help her mother. The International Police contact Elio/Selene to investigate and catch the Ultra Beasts unleashed across Alola.
- The events of Ultra Sun and Ultra Moon:
    - Events proceed similarly to the above, but Lusamine now seeks to aid the Ultra Recon Squad in stopping Necrozma. When Elio/Selene and Lillie reach the Altar of the Sunne/Altar of the Moone, they discover that Lusamine and Guzma have been defeated and Necrozma fuses with Nebby to become Dusk Mane NecrozmaDawn Wings Necrozma. It is repelled, and Elio/Selene pursues it into Ultra Megalopolis, where they find it has become Ultra Necrozma. Despite its incredible power, Ultra Necrozma is defeated and Nebby is freed from Necrozma's influence. Sometime after Elio/Selene becomes the Champion, the Aether Foundation is attacked by Team Rainbow Rocket, which seeks to use the Aether Foundation's research to further their goals of multiversal conquest.

Some time before Generation VIII:

- Research notes of Type: Null are stolen.

Generation VIII:

- The events of Sword and Shield and their Expansion Pass:
    - Victor/Gloria and Hop receive their first partner Pokémon from Leon, the undefeated Champion, and meet a mysterious Pokémon in the Slumbering Weald. The two receive Pokédexes from Sonia, Dynamax Bands from Professor Magnolia, and endorsements from Leon to enter the Gym Challenge. They head on an adventure traveling across Galar challenging Gyms in order to earn eight Badges to enter the Champion Cup. Over the course of their journey, they encounter a group called Team Yell, whose members support Marnie in the Gym Challenge. They also encounter another group called Macro Cosmos, a conglomerate led by Rose, who has endorsed his ward Bede in the Gym Challenge. During the Champion Cup in Wyndon Stadium, Rose interrupts the Championship Match by reawakening Eternatus and bringing about the Darkest Day in an attempt to provide energy for the Galar region in 1,000 years. Victor/Gloria and Hop find a Rusted Sword and Rusted Shield and head to the Energy Plant in Hammerlocke, where they battle Rose and summon Zacian and Zamazenta. After defeating it, Victor/Gloria manages to catch Eternatus and returns to Wyndon to defeat Leon in the Championship Match, becoming the new Champion of Galar.
    - Sometime during their journey, Victor/Gloria travels to the Isle of Armor, where they meet a new rival, Klara/Avery, and are taken under the wing of former Champion Mustard as a student of his dojo. Victor/Gloria competes in a series of trials with their new rival, eventually defeating them in a final battle, earning them the right to inheirit the Dojo's "secret armor", the Legendary Pokémon Kubfu. After

    bonding with each other, Victor/Gloria and Kubfu challenge one of the Towers of Two Fists, culminating in a battle against Mustard and his own Kubfu. Victor/Gloria is successful, and Kubfu learns the secret of the tower, allowing it to evolve into Single Strike Style or Rapid Strike Style Urshifu.
    - Sometime during their journey, Victor/Gloria travels to the Crown Tundra, where they meet the retired Gym Leader Peony, who recruits them as the leader of his exploration team, and tasks them with investigating three mysteries surrounding the tundra. In the first mystery, Victor/Gloria meets Calyrex, the former king of the Crown Tundra, and helps it reunite with its steed, Glastrier or Spectrier. In the second mystery, they investigate ruins scattered around the tundra, encountering and catching the legendary giants. In the third mystery, Victor/Gloria pursues and catches the Galarian legendary birds across Galar. Upon solving these mysteries, Victor/Gloria finds a note describing a fourth mystery that Peony does not recall writing. Upon bringing it to the Max Lair, Victor/Gloria learns about Ultra Beasts and Necrozma, and is eventually able to catch Necrozma in a Dynamax Adventure.
    - After becoming Champion, Victor/Gloria and Hop stop the plans of Sordward and Shielbert, who cause chaos around the region in their misguided attempt to restore the Galarian monarchy. In the process, Victor/Gloria catches one of the two Legendary Pokémon of Galar, and Hop sets out to be a Pokémon Professor.
    - After resolving the incident with Sordward and Shielbert, Victor/Gloria returns to the Master Dojo, where they find Hop conducting research on Sonia’s behalf. Mustard tells them that Urshifu hates the taste of Max Soup, so, in order for it to unlock its Gigantamax potential, a special ingredient is needed to make it drink the Max Soup. He doesn’t reveal what this ingredient is, though, and leaves it to the duo to figure it out on their own. After a few bad guesses, Victor/Gloria and Hop travel to Honeycalm Island, where

    Victor/Gloria gets thrust into a Max Raid Battle against a Dynamax Vespiquen. After defeating it, they find the missing ingredient: Max Honey. Upon returning to the dojo, Mustard informs Victor/Gloria that he wants to battle them in a no-holds-barred battle, where he uses his full power. In the battle, Mustard uses his own Gigantamax Urshifu. After being defeated, Mustard declares that he has nothing more to teach Victor/Gloria.
    - After the events of the incident with Sordward and Shielbert, The Isle of Armor, and The Crown Tundra, Victor/Gloria receives a call on their Rotom Phone from Leon, who invites them and many other strong Pokémon Trainers from Galar to a new type of competition called the Galarian Star Tournament (in which Trainers form duos and compete in Multi Battles) at Wyndon Stadium. Victor/Gloria partners with Hop or Marnie in the inaugural tournament, and emerges victorious after defeating Leon and Raihan (if their partner is Hop) or Raihan and Piers (if their partner is Marnie) in the finals, after which Leon announces that further Galarian Star Tournaments will occur.

Some time after Generation VIII (Generation IX):

- The events of Scarlet and Violet and their expansion:
    - Florian/Juliana, a child who recently moved to Paldea, starts their Pokémon journey with their neighbor Nemona, receiving their first partner Pokémon from Director Clavell of Naranja Academy/Uva Academy. Despite being a Champion-ranked Trainer, Nemona chooses to also raise a new first partner Pokémon and team alongside Florian/Juliana. Soon after their departure from Cabo Poco, Florian/Juliana encounters a mysterious Pokémon called Koraidon/Miraidon and a boy named Arven, the son of Professor Sada/Professor Turo, who gives them the Pokémon’s Poké Ball. Arriving in Mesagoza, Florian/Juliana learns about the Terastal phenomenon, saves a girl named Penny from being harassed by a group of academy

    delinquents called Team Star, and is contacted by Professor Sada/Professor Turo, who tells asks them to look after Koraidon/Miraidon in their stead. Three days later, the academy's independent study assignment, the Treasure Hunt, sending academy students to search for their own personal treasure across the region.
    - Encouraged by Nemona, Florian/Juliana starts taking on the eight Gyms across Paldea to earn eight Gym Badges and become a Champion like her. Along the way, they encounter the eight Gym Leaders of Paldea, members of the Paldea Elite Four, and Top Champion Geeta, as well as battle Nemona on several occasions. With eight Gym Badges in hand, Florian/Juliana travels to the Pokémon League, defeating the Elite Four and Geeta to become a Champion-ranked Trainer. An enthusiastic Nemona then challenges them to one more battle, happy to be able battle without holding back anymore. Despite losing, Nemona is still happy to see Florian/Juliana having become as strong as they have.
    - A mysterious individual referring to themselves as Cassiopeia requests Florian/Juliana's help in taking down Team Star in an operation called "Operation Starfall". Clavell, disguised as a student named Clive, accompanies them on their journey to defeat the team's five squads at their respective bases around Paldea. During this quest, Florian/Juliana learns that members of Team Star are actually not bullies, but falsely accused victims of bullying themselves. Once all give squads have been defeated, Cassiopeia reveals themselves as Team Star's mysterious Big Boss and challenges Florian/Juliana to one last confrontation at the academy, where they are revealed to be Penny. After Penny has been defeated, Clavell takes off his disguise and issues a formal apology to Team Star, revoking their threat of being expelled.
    - Arven enlists Florian/Juliana's help in defeating the five Titan Pokémon around Paldea and collecting their respective Herba Mystica, mythical herbs said to have

amazing healing capabilities. During this quest, Arven reveals that he wants to use the Herba Mystica to help heal his seriously injured partner Pokémon, Mabosstiff. In consuming some of the Herba Mystica itself, Koraidon/Miraidon also regains some of its lost abilities. One Mabosstiff has been fully healed, a call from Professor Sada/Professor Turo summons Florian/Juliana to Area Zero in the Great Crater of Paldea.

  - With Nemona, Penny, and Arven’s independent storylines completed, they join Florian/Juliana on their journey down to Area Zero. At the very bottom of the area, they discover the Professor’s laboratory, the Zero Lab, and not only discover the existence of mysterious Pokémon called Paradox Pokémon and find out that the Professor constructed a time machine to pull them into the modern day from a different era, but learn that the Professor is actually dead, with a robot equipped with an artificial intelligence having been talking to them throughout their adventure. Following the AI’s request, Florian/Juliana assists them in stopping the time machine from flooding Paldea with an influx of Paradox Pokémon, though the AI is forced to travel to another era using the machine to stop it completely. Returning back to the academy, Florian/Juliana eases back to their school life and takes part in the Academy Ace Tournament to crown the strongest Trainer at the academy.
  - Sometime during their journey, Florian/Juliana joins several other students on a class trip to the land of Kitakami in the east, organized in cooperation with Blueberry Academy in Unova. Two students of Blueberry Academy, a timid boy named Kieran and his aggressive big sister Carmine, are Kitakami natives and meet Florian/Juliana on their arrival to Mossui Town. The students are told to learn of the history of Kitakami by visiting three signboards that detail the story of Ogerpon and the Loyal Three. Florian/Juliana pairs up with Kieran for this task. During the first night of the annual Festival of Masks, Florian/Juliana and Carmine have an

    encounter with Ogerpon, which Carmine forces them to keep secret from Kieran. The next day, Florian/Juliana and Carmine learn that the Loyal Three were actually the bad guys, while Ogerpon was their victim, the opposite of what most people of Kitakami believe. Kieran, overhearing the story, feels betrayed for having been kept from learning the truth about Florian/Juliana and Carmine’s encounter with Ogerpon. When the Loyal Three are suddenly resurrected from their grave and steak Ogerpon’s three masks from Kitakami Hall, Florian/Juliana work hard to retrieve them, while Kieran succeeds in convincing the townspeople of Ogerpon’s innocence. Instead of returning to its home, however, Ogerpon chooses to come with Florian/Juliana, making Kieran feel even more betrayed when he and Carmine are forced to return to Blueberry Academy.
  - After the stopping the time machine and the events of The Teal Mask, Florian/Juliana travels to Blueberry Academy as an exchange student, where Kieran is revealed do have become the Champion of the school’s BB League. Despite their exchange student status, Florian/Juliana is eventually approved to receive a permission to participate in it. Defeating the BB League Elite Four, Florian/Juliana is given the right to challenge Kieran, who, despite his significant improvement, ultimately loses to them once again. After his defeat, Briar, a teacher at Blueberry Academy, invites Florian/Juliana, Carmine, and Kieran to join her on an expedition to Area Zero to discover Terapagos. They succeed in accessing the Area Zero Underdepths and finding Terapagos, which Kieran hopes to use to finally defeat Florian/Juliana. When Terapagos’s powers go out of control, however, he is instead forced to join Florian/Juliana in defeating it, allowing Florian/Juliana to catch it for themselves. Kieran, experiencing a change of heart, reconciles with Florian/Juliana as they return to Blueberry Academy.

Some time after Pokémon X and Y:

- Former Team Flare members Grisham and Griselle established Team Flare Nouveau.
- Siebold retired as a member of the Kalos Elite Four in order to focus on improving his culinary skills.
- Malva of the Kalos Elite Four disappeared from public view, leaving her current whereabouts unknown.
- Professor Sycamore resigned as the head of the Pokémon Research Lab, leaving Mable as the acting director while traveling to another region alongside Trevor to conduct research.
- Tierno left Kalos and traveled to Unova, becoming known as a successful dancer.
- A Darkrai wandered into Lumiose City and was exposed to the power leaking out of Ange.

One year after Pokémon X and Y:

- The Gare de Lumiose was built, forming a railway network connecting Lumiose City to a nearby airport. A grand opening ceremony was held, but only Pokémon attended.

Two years after Pokémon X and Y:

- The Quasartico Inc. office building in Lumiose City was established, as the company was assigned to work on Lumiose City's urban redevelopment plan.

Three years after Pokémon X and Y:

- AZ approached Quasartico Inc. with a warning that Lumiose City is in peril. Quasartico Inc. soon began to investigate these claims.
- Some time afterward, while investigating Prism Tower for repairs and improvements, Quasartico Inc. discovered a strange energy emitting from the tower, which they also detected in various places in Lumiose City. The company dubbed this energy “Mega Power” and speculated that this power is capable of causing Rogue Mega Evolution.

- Quasartico Inc. closed the Prism Tower to the public for “renovation work”. The Lumiose City Gym housed within the tower was closed as well.
- Many wild Pokémon began arriving to Lumiose City, as if drawn to the Mega Power emanating from Prism Tower. Quasartico Inc. established wild zones to contain the wild Pokémon, specifically to prevent Rogue Mega Evolved Pokémon from rampaging in the city. The wild Pokémon outbreaks in Lumiose City also caused the Gogoat Shuttle service to be discontinued, due to the Gogoat becoming skittish.
- At AZ’s request, Quasartico Inc. established the Z-A Royale as a ploy to find the strongest Mega Evolution user in Lumiose City. Competitors are lured with the promise of a wish being granted to any Trainer who reaches Rank A, provided it is within the company’s ability to do so. Certain top-ranked competitors are given Mega Rings and Mega Stones to Mega Evolve their own Pokémon.
- Lebanne was defeated in a battle against Jacinthe and, per the promise that the former made herself, had to wear her current outfit and act fancy in Jacinthe’s presence.

Four and a half years after Pokémon X and Y:

- Quasartico Inc. witnessed the phenomenon of Rogue Mega Evolution occuring for the first time. AZ and his Floette tried to quell the Rogue Mega-Evolved Pokémon, but couldn’t keep up with the battle; Urbain/Taunie stepped in afterward and battled the Pokémon in his place.
- Ansha happened upon Hoopa, noticing that it seemed to have lost a battle against a Pokémon it played a prank on. Ansha fed Hoopa one of her homemade donuts, making it befriend her and follow her around ever since. Through Hoopa’s Hyperspace Hole, she visited a dimension later named Hyperspace Lumiose, where she saw a Rayquaza and decided to catch it for her mother.

Some time before Pokémon Legends: Z-A:

- Ingo returned from ancient Hisui to the modern-day Unova and reunited with his brother Emmet. With his return, the Battle Subway's Multi Train returned to service.
- The original Hisui Pokédex was rediscovered in Sinnoh.
- Volo donated his ancient Sinnoh people outfit to the Lumiose Museum.

A few days before Pokémon Legends: Z-A:

- The former Galar Champion Leon attended an invitation from Jacinthe and her Society of Battle Connoisseurs to present a lecture at her event.

Five years after Pokémon X and Y:

- The events of Pokémon Legends: Z-A:
  - Paxton/Harmony arrived at Lumiose City and met Taunie/Urbain for the first time, who gave them their first partner Pokémon, guided them through the city's Z-A Royale, and had them stay in Hotel Z, where they eventually become an official member of Team MZ.
  - As Paxton/Harmony rose through the ranks of Z-A Royale, they encountered a Rogue Mega Absol and quelled it with the help of AZ's Lucario that he lent to the player. This incident caught the attention of Quasartico Inc., and after being tested by the Quasartico Inc. secretary Vinnie, Team MZ is tasked to deal with the instances of Rogue Mega Evolutions popping all throughout Lumiose City.
  - The Pokémon Zygarde, who guided Paxton/Harmony to the Rogue Mega Absol in the first place, challenged the player to a battle. The Zygarde was accompanied by Lysandre, having lost his memories and now calling himself "L", who advised Paxton/Harmony to become a strong Trainer worthy of Zygarde's approval, and oversaw their growth as they fight more and more Rogue Mega-Evolved Pokémon.
  - Upon reaching Rank B in the Z-A Royale, Paxton/Harmony met former Team Flare members Grisham and Griselle, part of the Team Flare Nouveau. Through Grisham,

    Paxton/Harmony explored Lysandre Labs and learned about the ultimate weapon and Lysandre’s original plans with it, as well as another device related to the ultimate weapon hidden within Prism Tower. L, having his memories gradually return, also encountered Paxton/Harmony at his former lab. L explained that he originally wanted to activate the ultimate weapon and the Prism Tower device together, but settled for activating just the ultimate weapon as he could not find AZ’s Eternal Flower Floette meant to activate the Prism Tower device. L also explained that him firing the ultimate weapon caused the Prism Tower device to awaken, and that Zygarde must reach its full power to stop the Prism Tower device.
  - After Paxton/Harmony reached Rank A, AZ revealed to Team MZ that he was the one that built the Prism Tower device, known as Ange, 2,000 years ago to protect Lumiose City and grant eternal life. However, the ultimate weapon being used five years ago caused Ange to improperly awaken and emit its Mega Power all over the city, causing Rogue Mega Evolution. AZ explained that a Mega Evolution user must Mega Evolve his Floette and together reach the control panel within Ange; afterward, the tower would assume its true form of Ange Floette, and only then can it be stopped from destroying the city.
  - The energy emitted from Prism Tower reached its breaking point, causing Team MZ to enact the plan as stated. Taunie/Urbain Mega Evolved AZ’s Floette and the two reach the control panel of Ange and have Floette absorb the tower’s Mega Power, only for the tower to entrap the two and go berserk as “Hyperrogue Ange Floette”. The other members of Team MZ, together with all the other Z-A Royale participants they’ve encountered thus far, helped Paxton/Harmony reach Zygarde on the other side of the city. Paxton/Harmony and Zygarde together defeated Ange Floette, utilizing Mega Evolution to Mega Evolve Zygarde and have it use its Nihil Light move to eliminate Ange for good.

  - Some time after the incident with Prism Tower, AZ passed away of natural causes. He left behind his will to Team MZ, and his Lucario, originally given to him from Korrina, to Paxton/Harmony as a token of gratitude. Team MZ and Quasartico Inc. both agreed to continue the Z-A Royale in AZ’s memory, rechristening it as the Infinite Z-A Royale.
  - The Prism Tower, having been destroyed due to the awakening of Ange, is left in its ruined state. The former site of Prism Tower is reestablished as a wild zone, known as Wild Zone 20.
  - The incident with Prism Tower attracted Xerneas and Yveltal, which Paxton/Harmony caught. L challenged Paxton/Harmony to a battle, and invited them to the site of the Prism Tower ruins for a battle against Zygarde. After the battle, L gave them the Zygarde Cube. Having fully internalized the errors of his ways and anticipating the 3,000 years he will live for, L set off for his own journey.
  - Hyperspace Lumiose fully manifested itself in Lumiose City, threatening to swallow up the real Lumiose. Team MZ began investigating Hyperspace Lumiose with the assistance of Ansha and Korrina. Eventually, they discovered that the strange dimension was created by a Darkrai that had been exposed to Ange’s Mega Power and gone Rogue as a result. Upon the defeat and capture of the Rogue Mega Darkrai in Hyperspace Newmoon Nightmare, Hyperspace Lumiose stopped expanding, though it still lingered.
  - By the request of Ansha, Team MZ helped her to track down the Rayquaza she saw in Hyperspace, with Paxton/Harmony eventually catching it. After some thinking, Ansha allowed Paxton/Harmony to take care of it for now.

In the side series games

Pokémon Colosseum

- In the Orre region, a young man named Wes betrays Team Snagem, destroying their base and stealing their only portable Snag Machine, a device that allows one to steal Pokémon already owned by other Trainers. He subsequently rescues a girl named Rui, who has the ability to see the dark auras produced by Shadow Pokémon, Pokémon turned into heartless fighting machines by the criminal syndicate Cipher. Wes and Rui set out to snag all of the Shadow Pokémon across Orre in order to thwart Cipher's plans and purify the corrupted Pokémon back to their original states. In doing so, Wes repeatedly defeats Cipher's four Admins, ultimately confronting and defeating their boss Evice at the organization's base at Realgam Tower. Evice is arrested, and with Wes capturing and purifying the few remaining Shadow Pokémon, Orre returns to a state of peace.

Pokémon XD: Gale of Darkness

- Five years after Wes and Rui's heroic tale, Cipher resurfaces in Orre with a new army of Shadow Pokémon. In Wes's absence, a boy named Michael, armed with a new Snag Machine and the new purification system known as the Purify Chamber created by Professor Krane, sets out to take down Cipher once more. In the process, he also encounters the former Cipher Admin and a current small-time criminal Miror B., who's likewise after any strong Shadow Pokémon he can find. After stopping Cipher's takeover of the ONBS news station, thwarting their plans to impersonate the citizens of Phenac City, getting his Snag Machine stolen by and retrieving it from Team Snagem, and destroying Cipher's Shadow Pokémon factory, Michael uses the Robo Kyogre built by the eccentric inventor Dr. Kaminko to make his way to Cipher's base on Citadark Isle. Defeating an army of Cipher Peons and all the new Cipher Admins along the way, he finally confronts Cipher's Grand Master Greevil and his ultimate Shadow Pokémon, the supposedly unpurifiable Shadow Lugia. With Greevil and Lugia eventually bested, Cipher is defeated once more. Convinced by one of his sons, Eldes, to atone for his wrongdoings, Greevil turns himself in. Michael then proceeds to purify Shadow Lugia with the Purify Chamber and snag the last remaining Shadow Pokémon from Miror B., ending the second “Shadow incident” and restoring peace to Orre once more.

In the spin-off games

Pokémon Pokopia

- Pokémon Pokopia takes place in the far future, implied to be at least a century after the main series games.
- Some time before Pokémon Pokopia, Team Rocket reforms in Kanto under a new boss. Dozens of huge, repeated hurricanes strike a region but news of this event is prevented from leaving the region by a conservation foundation. The foundation know that this disaster will spread throughout the entire world and cannot be stopped, and so form a plan with other regions to evacuate all of humanity into space, while all of the Pokémon in the world are to be stored and protected in a massive computer system in a plan called the Pokémon Conservation Project. The general public become aware of the disaster as increasingly intense weather abnormalities lead to calamities striking each region, and rumors begin to spread of the plan to evacuate humanity into space. Team Rocket discover that the evacuation plan is set to send their members to different areas in order to break up the group, and decide to build their own rocket in secret. Before they can finish gathering resources, the International Police apprehend the group, leaving behind a single grunt in the disguised rocket. As humanity begins the Pokémon Conservation Project and starts evacuating, a computer technician working for the foundation realizes that if anything goes wrong they would be left in space without enough fuel to return, leaving the computer system without maintenance. As such they add a fail-safe to scan for habitable environments and release stored Pokémon suited to those

environments if maintenance is not performed for a long period of time and the system begins to approach its limits. Almost all Pokémon are put into the Pokémon Center system with only a few such as Professor Tangrowth remaining in the wild, while humanity evacuates into space.

- An unknown amount of time later the fail-safe activates, releasing Ditto and beginning the events of Pokémon Pokopia. During the course of the game Ditto finds the rocket built by Team Rocket and provides the grunt still inside with the resources needed to launch. The game ends with the rocket traveling through interstellar space to reach a human space station. It is stated that the rocket carries more than enough fuel to power a return journey.

Appendix
The Pokédex

Selected text from Bulbapedia

The Pokédex (Japanese: ポケモン図鑑 *illustrated Pokémon encyclopedia*) is an invaluable tool to Trainers in the Pokémon world. It gives information about all Pokémon in the world that are contained in its database, although it differs in how it acquires and presents information over the different media. However, they are also only given to a few Trainers at a time, generally to the ones that are felt to have exceptional potential and skill. Regional Pokédexes give information about Pokémon native to a particular region, while the National Pokédex records information about all known Pokémon. Professor Laventon is the first known researcher to have compiled an analog Pokédex in the form of a bound volume, while the digital version of it is a more recent invention created by Professor Oak.

The modern Pokédex is a handheld electronic encyclopedia device; one which is capable of recording and retaining information of the various Pokémon of the world. In order to accomplish Professor Oak's goal of a complete Pokémon database, the Pokédex is designed to find and record data on each Pokémon the Trainer meets. Pokémon are added to the Pokédex simply by encountering them in battle or, sometimes, by seeing a picture of the Pokémon. However, detailed entries are not recorded until the player obtains the Pokémon, such as through catching, evolving, breeding, gifts, or trades.

Pokédex Numbering

A regional Pokédex (Japanese: 地方図鑑 regional Pokédex) is a Pokédex order specific to a certain region of the Pokémon world. Rather than chronicle all known Pokémon as does the National Pokédex, a regional Pokédex serves to list those Pokémon native to the region.

A regional Pokédex usually starts with the partner Pokémon and their evolved forms, then continuing through the rest of the Pokémon native to the region. An exception to this is in the Unova Pokédex: Victini's regional Pokédex number is 000, making it the only Pokémon to legitimately have the number 000 in any Pokédex listing. Legendary Pokémon of the region are typically placed near the end, while the very last slot or few slots are occupied by Mythical Pokémon.

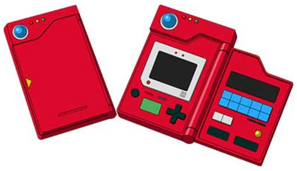
A regional Pokédex will often place newly released Evolutions and pre-Evolutions near their base form, no matter how much distance is between them in the National Pokédex. For example, in the National Pokédex, Aipom falls at #190, with its evolved form Ambipom at #424. In the Sinnoh region's Pokédex, however, they are #063 and #064, respectively.

Most regional Pokédexes include all of the new Pokémon released in that generation. Sinnoh's original Pokédex is an exception to this, as in Pokémon Diamond and Pearl and Pokémon Brilliant Diamond and Shining Pearl, Rotom and certain cross-generational Evolutions, Legendary Pokémon, and Mythical Pokémon introduced in Generation IV are absent from the regional Pokédex. Pokémon Platinum's expanded regional Pokédex adds Rotom, Giratina, and all of the cross-generational Evolutions, though it still lacks several of the other Legendary and Mythical Pokémon. Generation VIII is another exception, in which all Pokémon introduced in Pokémon Sword and Shield are included in at least one of Galar's three regional Pokédexes, while Pokémon introduced in Pokémon Legends: Arceus are featured exclusively in the Hisui Pokédex. In Generation IX, Walking Wake and Iron Leaves are absent from the Paldea Pokédex, although they appear in the Blueberry Pokédex.

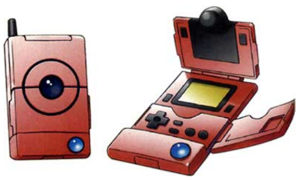
The National Pokédex (Japanese: 全国図鑑 national illustrated encyclopedia) is a Pokédex that has been upgraded with the National Mode (Japanese: 全国版 National Edition) that records information on all Pokémon known to exist, instead of just ones native in a particular region.

The first 151 entries of the National Pokédex also doubles as the Kanto Pokédex.

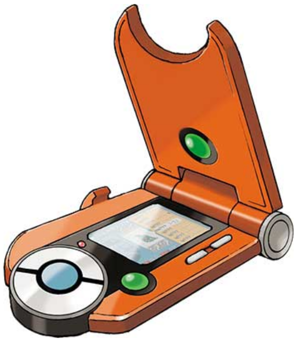
Models



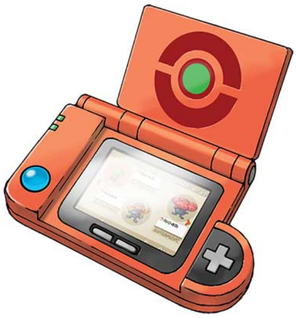
The Kanto Pokédex in Generation I



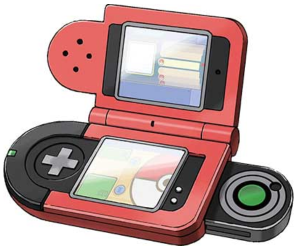
The Johto Pokédex in Generation II



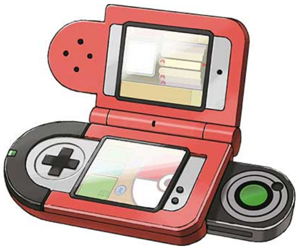
The Hoenn Pokédex in Generation III



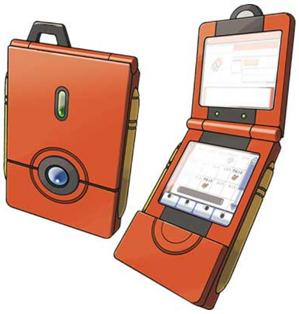
The Kanto Pokédex in Generation III



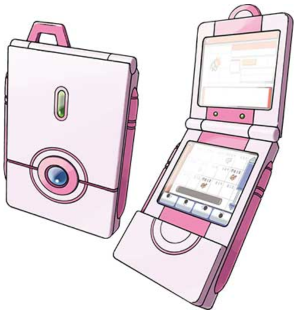
The Sinnoh



The Sinnoh



The male Johto



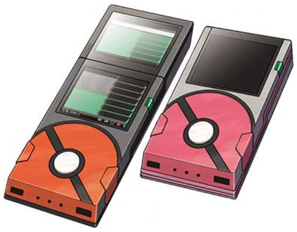
The female Johto

Pokédex in Pokémon Diamond and Pearl

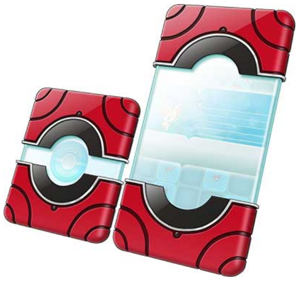
Pokédex in Pokémon Platinum

Pokédex in Generation IV

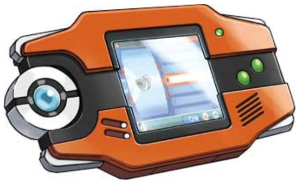
Pokédex in Generation IV



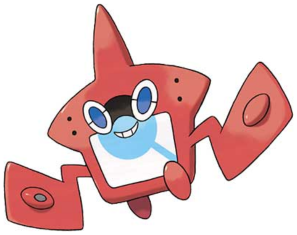
The male and female Unova Pokédexes in Generation V



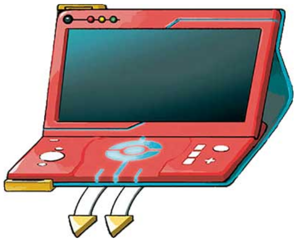
The Kalos Pokédex in Generation VI



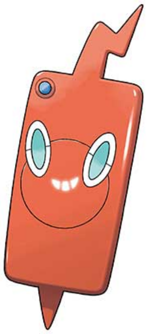
The Hoenn Pokédex in Generation VI



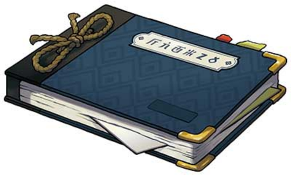
The Alola Rotom Pokédex in Generation VII



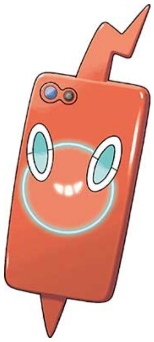
The Kanto Pokédex in Generation VII



The Galar Rotom Phone in Generation VIII



The Hisui Pokédex in Pokémon Legends: Arceus



The Paldea Rotom Phone in Generation IX

The Kalos Rotom Phone in Pokémon Legends: Z-A

Photodex

The Pokémon Photodex (Japanese: ポケモンフォト図鑑 Pokémon Photo illustrated encyclopedia), commonly referred to simply as the Photodex, is an album in New Pokémon Snap that can display photos of all Pokémon found in Lental. The player’s goal is to complete this album; thus, in a sense, it is much like the Pokédex of other Pokémon games except with a more limited scope.

Sleep Style Dex

Sleep styles (Japanese: 寝顔 Sleeping face) are properties of Pokémon in Pokémon Sleep.

Appendix
Poké Balls

Selected text from Bulbapedia

A Poké Ball (Japanese: モンスターボール *Monster Ball*) is a type of item that is critical to a Trainer's quest, used for catching and storing Pokémon. Both a general term used to describe the various kinds as well as a specific term to refer to the most basic among these variations, Poké Balls are ubiquitous in the modern Pokémon world.

The strength of a Poké Ball is determined by how much it raises a wild Pokémon's catch rate, and may in fact vary depending on the conditions of the battle. Poké Balls limit the power of Pokémon contained inside, taming them, though they do not cause the Pokémon inside to always obey the Trainer.

History

The invention of Poké Balls occurred in the Johto region, where Apricorns grow; these fruits were cut apart and carved out, then fitted with a special device, and used to catch wild Pokémon. Some Trainers still use Poké Balls made from Apricorns, while Kurt, a resident of Azalea Town, still constructs them. Pokémon Legends: Arceus shows that the first settlers of the Sinnoh region, back when it was known as the Hisui region, used pre-modern Poké Balls made of Tumblestone and Apricorns, with Professor Laventon claiming they were a more recent invention. According to Professor Elm, before the invention of the Poké Ball, people would walk with their Pokémon.

Modern Poké Balls are not normally made from Apricorns, with the exception of specialist Poké Balls such as the Moon Ball. Modern Poké Balls are manufactured by Silph Co., the Devon Corporation, and the Kalos Poké Ball Factory.

Mechanics and design

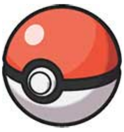
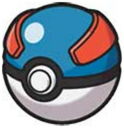
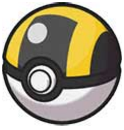
Though the technology behind a Poké Ball remains unknown and has evolved through the centuries to accommodate the diverse requirements of their creators, the basic mechanics are simple enough to understand and tend to remain constant: in a Pokémon battle, once an opposing wild Pokémon has been weakened, the Pokémon Trainer can throw a Poké Ball at it. When a Poké Ball hits the Pokémon, as long as it is not deflected, the Poké Ball will open, cause the Pokémon to shrink, store it inside, and close. A Pokémon in this state is given a chance to struggle to attempt to break free from the ball and escape, instantly growing back in size if successful. Should a Pokémon escape a Poké Ball, the device is destroyed in the games, unlike in the animated series. A Pokémon that does not escape the Ball will be caught. Pokémon Legends: Arceus elaborates a bit on how the Pokémon are contained in a Poké Ball, with Professor Laventon explaining that Pokémon have the ability to reduce their size to miniscule, and Poké Balls take advantage of this to contain them.

Poké Balls are specifically constructed for Pokémon capture, transport, and training. As well as being physically difficult to escape from, due to sealing tightly shut as soon as a Pokémon enters one, the environment of a Poké Ball is designed to be attractive to Pokémon also; according to Lucian of the Sinnoh Elite Four, weakened Pokémon instinctively curl up tight in an attempt to heal themselves, an action that the environment of the Poké Ball encourages. Although it is not known how a caught Pokémon perceives its time inside of its Ball, the device is said to create an environment that is “incredibly comfortable for Pokémon.” Junichi Masuda compared the interior of a Poké Ball to “a high-end suite room in a fancy hotel.” All of these factors strongly discourage Pokémon from escaping their Balls. In the manga, Bugsy refers to his “capture net” as being the net that is supposedly inside a Poké Ball, but visible and already deployed. According to Kurt, this invisible net captures and physically stores a Pokémon.

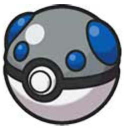
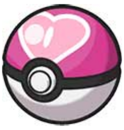
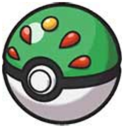
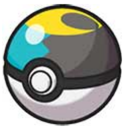
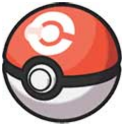
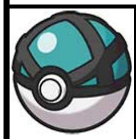
Types of Poké Balls

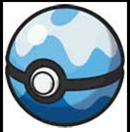
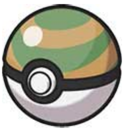
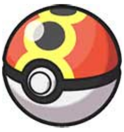
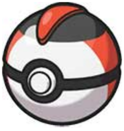
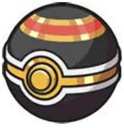
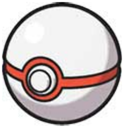
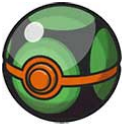
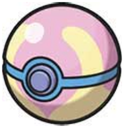
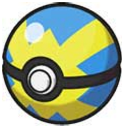
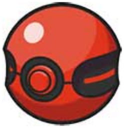
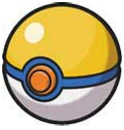
In the Pokémon games so far, there have been 34 (38 if the Hisuian Poké Ball, Great Ball, Ultra Ball, and Heavy Ball are considered distinct from their modern-day counterparts) different varieties of Poké Balls, all differing from each other in some way, whether it be an increased ability to catch a Pokémon from the wild or an effect which occurs only after the Pokémon has been caught.

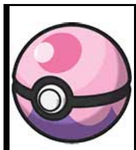
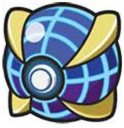
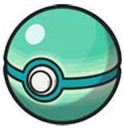
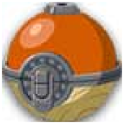
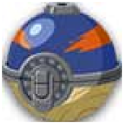
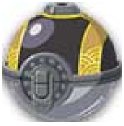
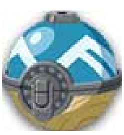
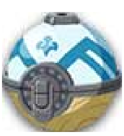
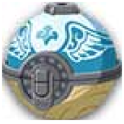
Every Poké Ball (except the Beast Ball and Master Ball) has a 0.1× catch rate modifier when attempting to catch an Ultra Beast.

	Name	Catch Rate Modifier	Notes
Introduced in Generation I			
	Poké Ball	1×	Must be in the player’s Bag with an empty space in the party to obtain a Shedinja when Nincada evolves from Generation IV onwards.
	Great Ball	1.5×	
	Ultra Ball	2×	

	Master Ball	N/A (guaranteed capture)	The only Poké Ball other than the Beast Ball that does not have a 0.1× catch modifier when used on an Ultra Beast.
	Safari Ball	1×	Prior to Generation VIII, it was only usable within Safari Zones.
Introduced in Generation II			
	Fast Ball	4× if used on a Pokémon with a base Speed of at least 100 1× otherwise	In Generation II, it was intended to have a 4× catch modifier for Pokémon that can flee, but it only does for three of them: Magnemite, Grimer and Tangela.
	Level Ball	1× if the player's Pokémon is the same level as or a lower level than the wild Pokémon 2× if the player's Pokémon is at a higher level than the wild Pokémon but less than double it 4× if the player's Pokémon is more than double but less than four times the level of the wild Pokémon 8× if the player's Pokémon is of a level four times or more than that of the wild Pokémon	
	Lure Ball	4× if used on a Pokémon encountered while fishing 1× otherwise	In Johto, the bonus was 3x while in Alola, the bonus was 5x

	Heavy Ball	−20 if used on a Pokémon weighing 220.2 lbs. (99.9 kg) or less ±0 if used on a Pokémon weighing 220.5 lbs. (100.0 kg)–440.7 lbs. (199.9 kg) +20 if used on a Pokémon weighing 440.9 lbs. (200.0 kg)–661.2 lbs. (299.9 kg) +30 if used on a Pokémon weighing 661.4 lbs. (300.0 kg) or more	In Pokémon Crystal only, there is a glitch that causes the retrieved weights of Pokémon whose index numbers are divisible by 64 (Kadabra, Tauros, and Sunflora) to become junk data that are, in turn, interpreted as massive weights, causing these particular Pokémon to receive the +40 capture modifier. In Pokémon Sun and Moon only, a Heavy Ball will always fail to catch a Pokémon whose weight is less than 220.46 lbs (100.0 kg) and whose catch rate is less than or equal to 20. This is because the game will set the catch rate to 0 when the catch rate becomes negative due to the −20 modifier that is applied.
	Love Ball	8× if used on a Pokémon of the same species but opposite gender of the player’s Pokémon 1× otherwise	In Generation II, it has an 8× catch modifier if both Pokémon are the same species *and* gender.
	Friend Ball	1×	Sets caught Pokémon’s friendship to 200$^{\text{Gen II-VII}}$, or 150$^{\text{Gen VIII+}}$
	Moon Ball	4× if used on a Pokémon that evolves by using a Moon Stone 1× otherwise	In Generation II, it always has a 1× catch modifier due to a programming error.
	Sport Ball	1×	Prior to Generation VIII, it was only usable during the Bug-Catching Contest.
Introduced in Generation III			
	Net Ball	3.5× if used on a Water or Bug-type Pokémon 1× otherwise	

	Dive Ball	3.5× if used while surfing, fishing, or underwater 1× otherwise	In Generation III, it only had an increased catch rate underwater.
	Nest Ball	((41 − Pokémon’s level) ÷ 10)× if Pokémon’s level is between 1 and 29 1× otherwise	
	Repeat Ball	3.5× if used on a Pokémon that is registered in the player’s Pokédex as caught 1× otherwise	
	Timer Ball	(1 + number of turns passed in battle * 1229/4096)×, maximum 4× at 10 turns	Greater than an Ultra Ball at 4 turns.
	Luxury Ball	1×	Doubles the rate at which the contained Pokémon’s friendship increases.
	Premier Ball	1×	
Introduced in Generation IV			
	Dusk Ball	3× if used in a cave or at night 1× otherwise	
	Heal Ball	1×	Fully restores a caught Pokémon’s HP and PP and removes their status conditions.
	Quick Ball	5× if used on the first turn of a battle 1× otherwise	
	Cherish Ball	1×	Unobtainable by the player, but used for various event Pokémon.
	Park Ball	N/A (guaranteed capture if used in Pal Park) 1× otherwise	Unobtainable by the player, but used in Pal Park.
Introduced in Generation V			

	Dream Ball	4× if used on a sleeping Pokémon 1× otherwise	Used only in Entree Forest prior to Generation VIII. Guaranteed capture in Generation V.
Introduced in Generation VII			
	Beast Ball	5× if used on an Ultra Beast 0.1× otherwise	If any other Poké Ball (except the Master Ball) is used on an Ultra Beast, it has a 0.1× catch modifier.
Introduced in Generation VIII			
	Strange Ball	0.75×	Unobtainable by the player. Pokémon in Pokémon Legends: Arceus that were transferred from other games via Pokémon HOME, as well as Pokémon from Legends: Arceus in Pokémon Brilliant Diamond and Shining Pearl or Pokémon Scarlet and Violet will be displayed in this ball.
	Poké Ball (Hisui)	0.75×	
	Great Ball (Hisui)	1.5×	
	Ultra Ball (Hisui)	2.25×	
	Feather Ball	1× 1.25× when boosted	Can be thrown further than a regular Poké Ball. Is more effective for catching Pokémon that fly high in the air.
	Wing Ball	1.5× 1.75× when boosted	Can be thrown further than a Feather Ball. Is more effective for catching Pokémon that fly high in the air.
	Jet Ball	2× 2.75× when boosted	Can be thrown further than a Wing Ball. Is more effective for catching Pokémon that fly high in the air.

	Heavy Ball (Hisui)	1× 1.25× when boosted	Doesn’t fly far, but is more effective if the Pokémon hasn’t noticed the player.
	Leaden Ball	1.75× 2× when boosted	Upgraded version of the Heavy Ball. Doesn’t fly far, but is more effective if the Pokémon hasn’t noticed the player.
	Gigaton Ball	2.5× 2.75× when boosted	Upgraded version of the Leaden Ball. Doesn’t fly far, but is more effective if the Pokémon hasn’t noticed the player.
	Origin Ball	N/A	Automatically catches Origin Forme Dialga or Palkia at the end of the main story in Pokémon Legends: Arceus.

Appendix

Special Pokemon Types

Selected text from Bulbapedia

Legendary Pokémon (Bulbapedia)

Legendary Pokémon (Japanese: 伝説のポケモン Densetsu no Pokemon, “Legendary Pokémon”) are a group of incredibly rare and often very powerful Pokémon. They are often featured prominently in the legends and myths of the Pokémon world, with some even going so far as to view them as deities.

No explicit criteria defines what makes a Pokémon a Legendary Pokémon. Instead, the only way to identify a Pokémon as belonging to this group is through statements from official media, such as the games or animation.

Mythical Pokémon (Bulbapedia)

Mythical Pokémon (Japanese: 幻のポケモン Maboroshi no Pokemon, “Illusory Pokémon”) are a group of rare Pokémon obtained through special means. Mythical Pokémon are related to Legendary Pokémon but are a distinct group.

Traditionally, in the core series Pokémon games, Mythical Pokémon were exclusively available via event distributions. However, starting with Generation VI, several Mythical Pokémon can also be obtained during normal gameplay.

Ultra Beasts (Bulbapedia)

The Ultra Beasts (Japanese: ウルトラビースト Ultra Beast), also abbreviated as UBs, are a group of extradimensional Pokémon who have gone through Ultra Space. Most of them were introduced in Pokémon Sun and Moon, though some were introduced in Pokémon Ultra Sun and Ultra Moon.

Ultra Beasts infrequently appear from Ultra Wormholes in Alola. These appearances are apparently as unexpected for the Ultra Beasts as it is for Alolans, which tends to make them combative. They are especially drawn to people who have passed through an Ultra Wormhole due to the Z-Power energy left on them, apparently expecting to find another wormhole they can use to return home. These Pokémon absorb this energy, also known as aura, inside their body. This energy grants them a specialized boost in power, also known as the Beast Boost, an Ability they all share.

When an Ultra Beast is encountered in the wild, the Z-Power energy from Ultra Wormholes manifest as a red aura that boosts one of its stats at the start of battle. Wicke theorizes that they store this energy in their bodies. All Ultra Beasts as well as Cosmog, Cosmoem, and the light trio all share a unique sound frequency found in their cries, approximately 1.25 seconds in duration.

All Poké Balls (except for the Master Ball, which can catch any Pokémon without fail) have difficulty recognizing Ultra Beasts as Pokémon due to their extradimensional origins, impairing their ability to effectively catch them. To circumvent this, the Aether Foundation’s Faba had created Beast Balls, Poké Balls specifically designed to catch Ultra Beasts.

Concept and development

Ultra Beasts are based on the idea of invasive species, as stated by Shigeru Ohmori in an interview. Ken Sugimori had advised that each Ultra Beast design incorporate contradictory elements, along with concepts that are typically avoided when creating new Pokémon to differentiate them from other Pokémon.

Paradox Pokémon (Bulbapedia)

Paradox Pokémon (Japanese: パラドックスポケモン Paradox Pokémon) are a group of Pokémon introduced in Pokémon Scarlet and Violet. They have two subgroups: one appearing in Pokémon Scarlet resembling ancient relatives of contemporary Pokémon, and one appearing in Pokémon Violet resembling futuristic relatives of contemporary Pokémon. They are all gender unknown and unable to evolve or breed, and—with the exceptions of Koraidon and Miraidon—their names do not follow typical Pokémon naming conventions. All of them share the titular category of “Paradox Pokémon”.

They are also known as unidentified creatures, Monsters of Area Zero (Japanese: エリアゼロの怪物 Monsters of Area Zero), and Enigmas of Paldea (Japanese: パルデア未確認) by researchers and Occulture magazine articles, respectively. Professor Sada/Professor Turo researches Paradox Pokémon. The professor also refers to the Paradox Pokémon as ancient Pokémon/future Pokémon.

The precise origin of the Paradox Pokémon is unclear; AI Sada/AI Turo claims that they originate from different points in the Pokémon world’s timeline (specifically the ancient past/distant future), while a version of Sada/Turo brought to the Crystal Pool by Terapagos suggests that they are from different timelines (despite not having met and studied Paradox Pokemon yet because this version of Sada/Turo have not yet built the time machine and has not completed its research, unlike AI).

They were apparently brought to Area Zero in the present day by the time machine built by the professor, but the Scarlet Book/Violet Book documents sightings of them prior to the time machine being built. Terapagos appears to have a connection to the Paradox Pokémon's appearance in the present day due to the Terastal energy it produces.

Illumina Pokémon (Bulbapedia)

The Illumina phenomenon (Japanese: イルミナ現象 *Illumina phenomenon*) is a phenomenon affecting both Pokémon and vegetation of the Lental region. It causes afflicted Pokémon or crystabloom flowers to glow, and is the main research area of Professor Mirror.

The cause of the Illumina phenomenon is ultimately unknown. Professor Mirror initially hypothesizes that it was caused by the Tellur Meteorite that descended on the Lental region 2000 years prior to the events of New Pokémon Snap. However, murals in the Outaway Cave and Ruins of Remembrance indicate that the Illumina Pokémon existed before then, and that they were responsible for warding off the disaster that the meteor would have caused.

Illumina Pokémon are Pokémon that respond uniquely to the Illumina phenomenon; their bodies are perpetually glowing in the same manner as normal Pokémon in the Illumina state. When an Illumina Pokémon is put into the Illumina state, its body is covered in vibrant patterns that are unseen under normal circumstances. These Pokémon can only be seen in Illumina Spots found on each of the islands on Lental.

Appendix

Forms

Selected text from Bulbapedia

Terminology

A difference in appearance of a Pokémon that is unattributed to Evolution is known as a form (Japanese: 姿 form). Some of these alternate appearances are also named using the French word Forme (Japanese: フォルム Forme) or Mode (Japanese: モード Mode). “Form” is often capitalized if used in context of a proper noun.

A form change (Japanese フォルムチェンジ form change) is the process in which a species can alternate between one or more existing forms. This process has also been spelled as Forme change and Forme Change.

Silvally has a unique process of form change known as a Type change (Japanese: タイプチェンジ Type Change)

Form differences and other transformations

Many of the major form variations are officially recognized by the Pokédex.

The difference between two forms a species can take on vastly depends on the mechanism in which a Pokémon takes on the alternate appearance. Most of these differences typically fall under one of two patterns. Form change allows certain Pokémon to change between their different forms, such as with Castform or Oricorio, while other Pokémon have forms that are permanent and noninterchangeable, such as Unown. Form changes can be activated either by Ability, an item, current health, level, either by using a move, the environment, or a combination of the listed. Not all form differences result in gameplay changes, such as with Flabébé and Xerneas, whose form differences are purely cosmetic.

Some Pokémon have alternate forms, states, stances, or other properties that are unrecognized by the Pokédex, but may still be described as different forms in Pokédex descriptions or game dialogue. These types of variations are often not described as forms mechanically and are usually seen as part of a Pokémon’s animations for attacks or cinematics during gameplay. For example, Cyclizar is known to take on three different forms: Ride, Battle, and Basic form, with its posture changing based on activity.

Shiny Pokémon (Japanese: 色違い *color variation*; 光る *shining*)

Making their appearance in Pokémon Gold and Silver, Shiny Pokémon provide a unique coloration from how a species or form may otherwise appear. With a rarity of approximately 1/4000 (1/8000 prior to Generation V), Shiny Pokémon can usually be obtained through the same methods as any standard color Pokémon. Shiny Pokémon’s differences are purely cosmetic and do not affect gameplay, and are typically sought out by collectors for their rarity. Most Shiny Pokémon appear with a shining glitter or confetti-like effect when first encountered, giving them their name. Shiny Pokémon are recognized as forms in the Pokédex starting in Pokémon Black and White.

All species and forms have a unique Shiny coloration (among exceptions), but certain games may provide a Shiny lock on certain species, making their Shiny appearance unobtainable through standard methods.

Gender differences

Though the majority of Pokémon have no visual distinction between their genders, there are some that do. Gender differences were introduced in Generation IV, with multiple Pokémon from earlier generations having been updated to have these differences in addition to new Pokémon. Most gender differences have no in-game effect beyond the Pokémon’s appearance; however, there are a number of exceptions, with Meowstic, Indeedee, and Oinkologne also differing in the moves they can learn and their Abilities, and Indeedee, Basculegion, and Oinkologne differing in base stats.

Fusion

Originally introduced with Pokémon Black 2 and White 2, three groups of Pokémon are known to have the ability to fuse with another, those being Kyurem, Necrozma, and Calyrex. A fusion of Pokémon requires the base species, their host (the Pokémon who it is combining with), and an item to tie the two together. Fusion between Pokémon will allow the base Pokémon to gain the properties of its host, including type, Ability, and the usage of some moves.

Kyurem is the only one with a named method of fusion, Absofusion (Japanese: 吸収合体 *Absorb Union*), but all three species have been described as “fusing” with another. Necrozma’s fusion with Solgaleo and Lunala is mechanically required for it to Ultra Burst into Ultra Necrozma.

Mega Evolution (Japanese: メガシンカ *Mega Evolution*)

Pokémon X and Y introduced Mega Evolution, allowing certain Pokémon to achieve a more powerful form in battle. Mega Evolution may only be achieved if the Pokémon's Trainer possesses a Key Stone and the Pokémon holds the Mega Stone corresponding to its species, and a Trainer can only Mega Evolve their Pokémon once per battle. In addition to altering the Pokémon's appearance, Mega Evolution changes its base stats and may also change its type and Ability. In the core series, Mega Evolution appears in all Generation VI and Generation VII games, as well as Pokémon Legends: Z-A.

As an exception to the above, Rayquaza does not hold a Mega Stone, but instead, requires the move Dragon Ascent. Rayquaza holding a Z-Crystal will be prevented from Mega Evolving.

Primal Reversion (Japanese: ゲンシカイキ *Primal Regression*)

Starting with Pokémon Omega Ruby and Alpha Sapphire, Kyogre and Groudon have the ability to revert to a primal state through usage of Natural Energy. Similar to Mega Evolution, Primal Reversion causes a Pokémon's base stat total to increase by 100. They are given new Abilities, and Groudon earns a new type. Unlike Mega Evolution, Primal Reversion does not require a Key Stone, and the Pokémon is able to transform at the start of battle by simply holding either a Red or Blue Orb. Multiple Pokémon can undergo Primal Reversion in battle.

Regional forms (Japanese: リージョンフォーム *region form*)

Introduced in Pokémon Sun and Moon, regional forms, formerly known as regional variants, are Pokémon that have adapted specifically to the environment of the region they reside in and thus differ in appearance from their previously discovered counterparts. They may also differ in other attributes, such as type, moves, Ability, or base stats. There are four known classifications of regional forms: the Alolan forms found in Alola, the Galarian forms found in Galar, the Hisuian forms found in Hisui, and the Paldean forms found in Paldea.

Dynamax forms (Japanese: ダイマックス *Daimax*)

Introduced in Pokémon Sword and Shield, the Dynamax phenomenon is a particular transformation that causes a Pokémon to grow to extreme sizes for three turns. These Dynamax forms will increase a Pokémon's HP and change all their moves to Max Moves. Additionally, they ignore certain properties of other moves, such as those affecting weight, due to their tremendous size. In the core series, this phenomenon is stated to be found only within specific locations in the Galar region. Dynamax is not recognized by the Pokédex in the core series, despite being described as a form.

In Pokémon GO, Pokémon who are able to Dynamax are considered a separate form than those of the same species and appearance, whereas in other titles, any Pokémon are able Dynamax.

Gigantamax forms (Japanese: キョダイマックス *Kyodaimax*)

In Pokémon Sword and Shield, Gigantamax was introduced. It is a special type of Dynamax that causes the Pokémon's appearance to change beyond a simple increase in size. Only certain species of Pokémon can Gigantamax, and even among Pokémon with Gigantamax forms, only those possessing a trait known as the Gigantamax Factor may Gigantamax. Gigantamaxing has many of the same effects as regular Dynamaxing; however, when a Pokémon Gigantamaxes, its attacking moves of a certain type are replaced with that Pokémon's exclusive G-Max Move, rather than regular Max Moves.

With the exception of Melmetal, a species with a Gigantamax form may eat Max Soup in order to gain the ability to Gigantamax or revert into being able to Dynamax instead. There are 32 known Gigantamax forms, and 32 different species that can do so.

Eternamax (Japanese: ムゲンダイマックス *Infinite Daimax*)

Unlike Dynamax or Gigantamax, the transformation is unobtainable to the player, but appears when Eternabeam is used. The only known Pokémon to have this transformation is Eternatus. This transformation occurs when a Pokémon absorbs massive amounts of energy at once. When in this form, Eternatus is releases an infinite amount of energy from its core, resulting in a distortion of space-time. This energy, known as Galar particles, is what results in the Dynamax phenomenon in wild Pokémon. In turn, while Eternatus is absorbing energy, Trainer-owned Pokémon are unable to Dynamax themselves.

Terastallized states (Japanese: テラスタル *Terastal*)

The Terastal phenomenon was introduced in Pokémon Scarlet and Violet. While Terastallized, a Pokémon takes on a crystallized appearance, allowing them to change into a special type known as a Tera Type. This appearance is accompanied by a giant gem known as a Tera Jewel that rests on the Pokémon's head signifying the newly received type. While in a Terastallized state, the Pokémon's moves gain multiple usage properties, such as an increase in STAB. The Stellar Type is a type exclusive to Terastallized Pokémon, encompassing the power of all types.

Two species have unique Terastallized states, Ogerpon and Terapagos. This prevents them from changing their Tera Type by using Tera Shards. Terapagos' Terastallized state, its Stellar Form, is recognized by the Pokédex, unlike other forms of Terastallization.

Other variations

Some Pokémon have other variations that may not be recognized by the Pokédex as distinct forms, such as Shadow Pokémon, Pokémon fusions, giant Pokémon, cloned Pokémon, mirage Pokémon, and toy Pokémon, as well as several other unique variations affecting individuals or groups of Pokémon.

Spinda is a Pokémon known for each member of the species possessing a unique pattern of spots. It is an example of the variation a Pokémon can even within its own species. In Generation VII exclusively, Spinda's Pokédex may display male and female variants in the model viewer and portraits, similar to Pokémon with gender differences.